

Lucent Technologies
Bell Labs Innovations



DACS II
Rel 8.2.3 MML
Command and Message Manual

Volume I

365-353-232
Issue 1
February 1999

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Document No.: 365-353-232

Issue 1

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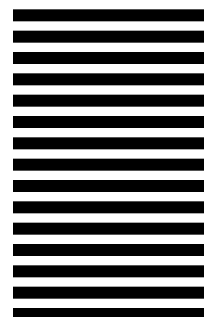
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About This Document

Purpose

The *DACS II Release 8.2.3 Command and Message Manual* describes the input commands and output messages of Release 8.2.3 of the Digital Access and Cross-Connect System II (DACS II). In addition, it provides full support for previous product releases.

⇒ NOTE:

Those customers using this manual with Releases 3 through 7.0.3 software should be aware that all features of a particular message shown for Release 8.2.3 may or may not apply to previous releases.

This manual consists of three volumes as follows:

- **Volume I** - This volume contains general information about the document, a detailed introduction that defines DACS II messages, relates how to communicate with DACS II, introduces the administrative links, and discusses in detail NPC addressing, on-line help feature, system configuration and features a listing of related documentation. Message listings in this volume include alphabetical and numerical, summary list of input commands and a list of autonomous messages. A comprehensive presentation of input commands and output messages (ABT through DISC) concludes this volume.
- **Volume II and III** - These two volumes contain input commands and output messages in the following order:
 - **Volume II** - DLT through RMV
 - **Volume III** - RST through SW and the Glossary

Reason for Issue

The *DACS II Release 8.2.3 Command and Message Manual* has been issued to include updated and new commands applicable to Release 8.2.3.

Intended Audiences

This manual is a catalog of messages intended for reference by a technician or craftperson who needs additional details about a message. It provides the user with supplemental information for the Digital Access and Cross-Connect System II (DACS II) that is programmed in the Human-Machine Language (MML) language. An example of a user is someone performing a task from an operation and maintenance manual who needs the definition of a specific keyword to complete the task.

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Introduction

Introduction

Foreword

This manual contains the latest message information regarding the Digital Access and Cross-Connect System II (DACS II) Release 8.2.3 software.

This manual is a catalog of messages intended for a technician or craftsperson who needs additional details about a message. This manual provides the user with supplemental information for the Digital Access and Cross-Connect System II (DACS II) which is programmed in the HuMan-Machine Language (MML). An example of a user is someone performing a task from an operation and maintenance manual who needs the definition of a specific keyword to complete the task.

How To Use This Manual

The user refers to a particular message via the message number or the action verb with modifiers. The messages are arranged in alphabetical order by verb; for example; add, audits, broadcast, change, etc. A numerical list, an alphabetical list, and a summary of input commands provide cross referencing of messages and should help in locating a particular message.

A *message* is a communication between a user* and a DACS II. Input messages, or *commands*, are sent from a user to a DACS II. Output messages are originated by a DACS II and sent to the user.

* A *user* can be a person operating a DACS II or an Operations System (OS), such as TIRKS[†] system, SARTS, etc.

[†] TIRKS is a registered trademark of Bell Communications Research, Inc.

How the Manual Is Organized

This manual or document consists of three volumes of messages in alphabetical verb sequence. The volumes are organized as follows:

Volume I Contents

- Introduction
 - About This Manual
 - DACS II Messages
 - Communicating With DACS II
 - DACS II Administrative Links
 - NPC Addressing
 - On-Line Help Feature
 - System Configuration
 - Documentation Support
 - Alphabetical List of Messages
 - Numerical List of Messages
 - Summary of Input Commands
 - List of Autonomous Messages
 - Messages (ABT through DISC)

Volume II Contents

- Messages (DLT through RMV).

Volume III Contents

- Messages (RST through SW)
- Glossary

DACS II Messages

How Messages In This Manual Are Formatted

Each message is presented in actual input message format with accompanying explanations of keywords and variables providing sufficient information to fully understand the activity. Additionally, all responses to the input message such as the completion, the denial, and any autonomous messages generated from the input or activated by the

machine are shown.

Understanding Message Numbering

Messages are grouped according to verb and keywords and are indexed by a *message number*.

IMPORTANT: Message numbers are used for organization and reference in this manual, and they appear in actual output messages.

Message numbers have the following format:

I . mmmmn	Input commands
O . mmmmn	Output messages reporting successful completion (COMPLD) of the input command
O . mmmmn . pp	Output message reporting a denial (DENY) of the input command.

Input commands are prefixed by an I; output messages are prefixed by an O. All messages related to each other have the same mmmm digits. An input command may have more than one completion output message. In this case, the last digit, n, indicates the particular completion message. DNY (command denial) messages are referenced by the additional digits pp.

For example, consider the diagnose unit digital signal processor interface group of messages (mmm = 4134). Below is the input message followed by the possible output messages or groups of messages:

```

I . 41341      DGN-EQPT:[xy]:UNIT-q:[ww]:DSPI[:CFT-X-vwxy];

O . 41341      xy yy-mm-dd hh:mm:ss <link number>
M DGN EQPT::UNIT-q:[ww]:DSPI[:CFT-X-vwxy] COMPLD
/* [0.41341] */
"{ATP|CATP-cc|STF-ppqq,d5,d4,d3,d2,d1,d0}"
;

O . 41341.01   xy yy-mm-dd hh:mm:ss <link number>
M DGN EQPT::UNIT-q:[ww]:DSPI[:CFT-X-vwxy] DENY
mmmm
/* [0.41341.01] */
/* <explanation of error condition code> */
;
```

Usage of Uppercase and Lowercase Characters

In the message format of this manual, uppercase and lowercase letters distinguish between information that is constant (uppercase) and information that is variable (lowercase). Any character written in uppercase appears on the output device exactly as it is written. A

character represented by lowercase letters will be replaced on the output driver by the value listed on the manual page for that particular message under *Explanation of Parameters*.

Representation of Lines Longer Than the Page Width

Many message lines in this document exceed the width of the page on which they are printed. Consequently, a way to present the message on more than one line while maintaining an accurate representation of the message's parameter fields and the character spacing between them has been devised. The backslash character is used in both input and output message representations to mark the point in the message text where the line has been truncated and continued onto another line. This is consistent with the present use of the backslash character on input to enter a command whose length exceeds 80 characters. The user can easily construct the single-line representation because the backslash marks the extent of any blank characters in the message.

Rather than using the backslash convention discussed above, some utility (RTRV) output messages are printed in a smaller type font because of their volume.

Delimiters

Delimiters are used to enclose a field in a message.

- [] Brackets indicate an optional field, one which may or may not be used in the input command or appear on the output message.
- { } Braces indicate a field containing alternate choices. For input messages, the user must select one of the choices. In output messages, braces indicate that only one of the fields within the braces will appear.
- < > The less than and greater than symbols enclose an abbreviation representing information too lengthy to display in the manual. These delimiters are never used in actual DACS II input commands or output messages but are used only in describing the message format in this manual.
- () Parentheses **are** part of the message text and must be entered where shown.

Message Layout and Heading Definitions

The page format for a message in this manual may contain these major headings:

- INPUT COMMAND FORMAT
- EXPLANATION OF COMMAND
- EXPLANATION OF PARAMETERS

- COMPLETION MESSAGE
- DENIAL MESSAGE (Not applicable to every message)
- AUTONOMOUS MESSAGES (Not applicable to every message).

INPUT COMMAND FORMAT shows the message exactly as it appears when entered at the terminal. Some input commands are too long to display on a single line; therefore, these commands are presented on multiple lines. Both the nonhierarchical and hierarchical NPC numbering formats are shown.

EXPLANATION OF COMMAND explains the meaning of the message in general terms.

EXPLANATION OF PARAMETERS defines the keywords present in the command and provides specific information concerning conditions that apply to a particular feature set. Keywords are generally shown in uppercase format, while variables are generally shown in lowercase format. Variables consist of data that further defines or delineates keywords.

COMPLETION MESSAGE shows a complete version of the normal response to the input command.

DENIAL MESSAGE shows a complete version of the input command denial message. The message includes an error code and a reason for the denial.

AUTONOMOUS MESSAGES are messages that report a change in the DACS II system state. The header line of the autonomous response contains the information of source identifier (SID), date, and time. The primary line contains an alarm code (ALMCDE), an autonomous message tag (ATAG) and a verb with modifiers. The verb is always REPT, indicating a report.

Communicating With DACS II

Input Command Mode

The input command requests an action to be performed; this command contains necessary information for DACS II to accomplish the requested action. The user has two basic modes for inputting commands: the command mode and the menu/prompt mode.

Command Mode

The command mode is for the experienced user or machine-machine operation. A command must be selected along with variables and entered within a single line. The user types a single-line command with the only carriage return occurring at the end. "Single-line" refers to the input *command*, not to the display of the command. *A long single-line command may extend for several lines on a display terminal.*

DACS II accepts up to 120 characters of input per command. If an input command exceeds 80 characters (the standard width of most terminal screens), the input will continue on the next line of the display beginning with the 81st character. However, the command line can be broken at a convenient place by typing a backslash (\) followed by a carriage return. The display of the input command will continue on the next line, but the command will be interpreted as a single-line command. If 120 characters is not sufficient or if the user finds entering long commands error-prone, the single-line command can be broken up into several smaller commands.

Entering a carriage return without the backslash terminates the input and causes the line to be interrupted. An exclamation point (!) also terminates the input command (that is, DACS interprets the carriage return and ! as the end of the command). If the carriage return is used, ! is echoed back to the terminal.

Menu/Prompt Mode

This optional on-line help mode assists the user in completing the input command. The menu/prompt mode aids the user by providing a list of alternative parameters or keywords.

The user starts the menu/prompt mode by entering a question mark (?) in the command line at the point in question. In response, DACS II presents a list of possible keywords. This list is presented to the user in menu or prompt form. At this point, the user may continue or return to the command line. If the user continues, s/he should refer to the detailed examples (menu form and prompt form) in the "On-Line Help Feature" section.

Aborting an Input Command or Output Message

The ABT-CMD is entered to interrupt a system response or abort an input command. If ABT-CMD is entered at LINK-I, the output from this link will be interrupted just after ABT-CMD is entered or after one or two output lines. At other links, the output messages may or may not be interrupted. When the ABT-CMD option is used, the command generating the output has been completed unless the autonomous message, CMD ERR ABT, appears.

For a nonabortable message, the output message will not be affected.

If a nonabortable message is being output but DACS II is executing an abortable command, ABT-CMD will stop the execution of the abortable command and CMD ERR ABT (Message No. O.01121) will be output on all links.

Input Command Format

General

The general format of an input command is:

VERB[-MODIFIER][-MODIFIER]:[xy]:[zz]:[ww]:[d][,e]...[,z];

Brackets [] enclose modifiers, parameters, and optional information. Parameters give the specific information required by the command verb in order to execute that command. All parameters are positional within the command line.

: [xy]: [zz]: [ww]: [d][,e]...[,z]; represent the input parameters and are separated by colons, but if they are logically connected (also called group, block, field), they are separated by commas. The colon (:) is used as a parameter field delimiter. Note: When entering a command the trailing or last colon may be omitted.

Input messages are terminated with the semicolon (;) or a carriage return. If the carriage return is used, ; is echoed back to the terminal.

Input commands must be treated on a case-by-case basis. For example:

- If a parameter field has only a single value (letter or number), it is considered a keyword defined parameter field.
- A keyword defined parameter is not positioned inside the parameter field and the comma (,) is omitted. A double comma (,,) in any keyword defined parameter field will be rejected.
- A value (letter or number) defined parameter is positional inside a parameter block.

Keywords

Commands consist of *keywords* combined with equipment and circuit identification. A *keyword* is an alphanumeric string of characters representing:

- Verb (also called command or action verb)
- Parameter addressing conventions
- Address specification
- Result of a command.

Command verbs are keywords that tell the system to do something.

Entity identification is a keyword that identifies a specific system or circuit pack within the system. For example, the keyword NPC refers to a network processing circuit pack.

Address specification is a keyword that refers to a specific address. TP 03, for example, refers to a specific test port (Test Port 03).

The "Glossary" section contains a listing of all commonly used keywords and their definitions.

Verbs

The general format of an input command is shown below with the various command keywords described in some detail:

VERB[-MODIFIER][-MODIFIER]:[TID]:[EID]:[CTAG]:DATA PARAMETER BLOCKS;
VERB is the command verb specifying what action the system is to perform: connect, audit, diagnose, etc. A *command verb* (also called an action verb) is sometimes in mnemonic form.

A verb can be followed by no modifier, one -modifier, or two -modifiers (each preceded by a hyphen). These modifiers represent the equipment and circuit identification and identify the physical entity within the frame or the data base entity upon which action is taken. Table 1, after the "Output Message Format" section, lists verbs, keywords, and modifiers.

Parameter Addressing Rules

Two different levels of addressing occur in messages. The first level occurs within the target identification (TID), and the second level of addressing occurs within the entity identification (EID).

Target Identification (TID). The TID uniquely identifies the target as DACS II. An 11-character CLLI* code is the recommended value for the TID. If the CLLI code for a DACS is not unique, the CLLI code can be augmented with additional characters (letters, digits, and hyphens) for a total of 20 characters. The TID is used only in applications of indirect routing. If direct routing exists between the user and the DACS II frame, the TID is not necessary. If a TID is incorrectly entered, whether it is required or not, the entire command will be denied.

Entity Identification (EID). The EID identifies the particular entity within the DACS II frame and is composed of an equipment part and a facility part.

■ Equipment

The format of the equipment part consists of PHYSICAL-{UNIT number}-{NUMBER}. The PHYSICAL description is a DISK, TAPE, UNIT, MC, PWR, FTMI, etc., and, if necessary, a hierarchic logical address may be appended to it. Therefore, the equipment part may be a combination of the physical description and the logical

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address. UNIT number defines where the equipment (unit) exists. There can be up to six units in a 512 primary block circuit DACS II. NUMBER is the range or count of different entities that can exist in a unit. If the range is one for NUMBER, it will be "null" in the address.

■ Facility

In this manual, the double and triple ampersand (&&,&&&) define a sequence of consecutive simple parameter arguments. It is possible to indicate the arguments by writing the lower and upper simple parameter arguments separated by && or &&&.

Input Command Control Characters

In addition to input commands, DACS II responds to the following input command control characters or symbols:

CONTROL-x or **CTRL-x**. *Abandon message*. Depressing the CONTROL and the X keys simultaneously causes DACS II to abandon the message being entered and return the system prompt.

CONTROL-h or CTRL-h, UNDERLINE, BACKSPACE. *Erase last character.*

Depressing the CONTROL and H keys simultaneously or depressing the UNDERLINE key or the BACKSPACE key causes DACS II to ignore the last character of a message and echo an underline (_). Entering *n* number of erase character symbols causes DACS II to ignore the last *n* characters of a message.

BREAK. *Interrupt output message.* The BREAK key interrupts an output message. The message continues after an allotted amount of time has passed or after the operator has finished entering an input message.

Input Command Acknowledgements

After DACS II has received the execute character of the input command, an immediate reply will appear with one of the following acknowledgements:

PF (Printout Follows)

DACS II received the input command and processed it. An output message will soon be returned. The output message will report the results of the work initiated by the command. If the system cannot complete the command, the reason will be printed.

RL (Retry Later)

DACS II cannot execute the requested command now because it does not currently have system resources available.

- The system could be temporarily overloaded.
- The command queue could be excessively long.
- The requested program may be busy, etc.

Wait, and enter the command later.

NG (No Good)

The basic format of the command is correct, but the system is in trouble. An example is when the MP is in the MCOND state.

NA (No Acknowledgement)

The command has been accepted by the parser, but processing control has been lost, thus making correct acknowledgement impossible. An example is when the communication interface (CI) has detected a local area network (LAN) failure.

If either NA or RL is sent as an input acknowledgement, a normal or error output message may not be sent. Also, if the input command itself is in error, the input acknowledgement will indicate this fact and either the normal or error message will not be sent.

Acknowledgement	Meaning
?V<cr><lf>	Command code error
?D<cr><lf>	Parameter block error
?E<cr><lf>	Error in command, cannot be identified as either ?V or ?D
?P<cr><lf>	Parity error occurred in the input
?T<cr><lf>	The time between characters exceeded timeout threshold
?X<cr><lf>	Command aborted in response to a <cancel> or <break> from user.

Output Message Format

There are three types of DACS II output messages. The normal or **completion message** indicates that the input command from the user has been executed and completed. An error response or **denial message** means that the input command has been denied and gives the reason or condition code for the denial. An autonomous output message reports a change in the operational state of the DACS II.

General Format of Output Message

An output message consists of one or more segments. Each message segment is in the following format: a *header line* followed by a *primary line* which may be followed by one or more *secondary lines*.

Header Line. The header line contains the information of target identifier (TID), date, time, and link number. The target identifier is the code for a DACS II frame and consists of up to 20 ASCII characters in length. The date is the current date presented in the format of yy-mm-dd (i.e., year-month-day), where yy is the last two digits of the year, mm is the month, and dd is the day of the month. The time is the current time of day in the format of hh:mm:ss (i.e., hour:minute:second), where hh ranges from 00 to 23, and mm and ss range from 00 to 59. The link number is the administrative link/virtual circuit number in the format of LINK-I[mm] (i.e., LINK-<administrative link number>[<virtual circuit number>]), where I ranges from 1 to 6 and mm ranges from 01 to 16. An autonomous response does not contain the link number.

Primary Line. The primary line contains the information of priority of action (PA), command code, entity identifier (EID), correlation tag (CTAG), data parameters, and termination report. The priority of action indicates the type of output message which could be either a response to an input command or an autonomous message generated by DACS II. The priority of action takes one of the following values:

Value	Meaning
*C	Immediate action, critical alarm (autonomous response)
**	Immediate action, major alarm (autonomous response)
*^	Action, minor alarm (autonomous response)
M^	Result of manual action (response to an input command)
A^	Autonomously generated message, not an alarm

Each caret (^) represents a character space.

The command code consists of the action verb and one or more possible modifiers. In a normal or error response, the correlation tag is the same as that specified in the input command. The correlation tag in an autonomous response is generated by DACS II. The data parameters further specify the action performed on the entity. The termination report indicates whether the input command is successfully completed or denied, and it takes on one of the following values:

Value	Meaning
COMPLD	Input command completed successfully
DENY	Input command denied

Secondary Lines

The secondary lines contained in the output message are of two types: free-format and fixed-format. The free-format secondary lines provide information for the user to understand the data contained in the fixed-format lines. The free-format secondary lines are enclosed by "/"* and "* /." The fixed-format secondary lines contain data generated by DACS II and are arranged in a format so as to be parsed by a machine. The fixed-format secondary lines are enclosed by double quotes ("").

Output Message Segment

The header line is the same for each message segment except for the time and possibly the date. The primary line is exactly the same for all message segments.

A multisegmented output message uses the greater-than sign (>) and the semicolon (;) to terminate the message segments. The greater-than sign is the terminating character (the last printable character) for the first and all intermediate message segments. The semicolon terminates the final message segment. A message segment should be no larger than 4096 bytes.

Normal Response

A normal response reports a successfully completed input command. The general formats of this type of output message are shown below: Each caret (^) represents a character space. The brackets [] are not part of the actual output message, except for those surrounding the output message number.

Single-Segment Normal Response Without Secondary Lines

```
^^^TID^yy-mm-dd^hh:mm:ss^LINK-l[mm]
M^^VERB[^MODIFIER][^MODIFIER]::[b]:[CTAG]:[d][,e]...[z]^COMPLD
;
```

Single-Segment Normal Response With Secondary Lines

```
^^^TID^yy-mm-dd^hh:mm:ss^LINK-l[mm]
M^^VERB[^MODIFIER][^MODIFIER]::[b]:[CTAG]:[d][,e]...[z]^COMPLD
^^^/*^[output message number]^*/
^^^/*^free-format secondary line^*/
^^^"fixed-format secondary line"
;
```

Multisegmented Normal Response

```
^^^TID^yy-mm-dd^hh:mm:ss^LINK-l[mm]
M^^VERB[^MODIFIER][^MODIFIER]::[b]:[CTAG]:[d][,e]...[z]^COMPLD
^^^/*^[output message number]^*/
^^^/*^free-format secondary line^*/
^^^"fixed-format secondary line"
^^^"fixed-format secondary line "
.....
.....
^^^"fixed-format secondary line"
>
.....
.....
>
^^^TID^yy-mm-dd^hh:mm:ss^LINK-l[mm]
M^^VERB[^MODIFIER][^MODIFIER]::[b]:[CTAG]:[d][,e]...[z]\
COMPLD
^^^/*^[output message number]^*/
^^^/*^free-format secondary line^*/
^^^"fixed-format secondary line"
^^^"fixed-format secondary line"
.....
.....
^^^"fixed-format secondary line"
;
```

The example below shows the normal response to a cross-connect command (Message No. I.11001) for cross-connecting channel 022 of the primary block circuit terminated on unit 01, module 1, NPC 01 with channel 015 of the primary block circuit terminated on unit 03, module 2, NPC 05. The output message (Message No. O.11001) does not contain secondary lines.

```
DACS2FRAME1 88-08-01 20:27:12 LINK-2
M CONN CRS T0::01-1-01-022,03-2-05-015:CMDSEQ1:CUS::\
NORM,NORM COMPLD
;
```

Error Response

An error response reports a denial to an input command. The general error response formats are similar to the normal response. The header line is exactly the same, and the primary line only differs in the termination report (DENY). The termination report DENY indicates that the input command was not executed. The first secondary line begins with a 4-character error code (mmmm). This error code describes the reason for the denial of the input command. A free-format secondary line can give more details about the error code. A list of error codes and their meanings are given in Table 2 at the end of this section. Two error response formats are shown below:

Error Response Without Free-Format Secondary Line

```
^^^TID^yy-mm-dd^hh:mm:ss^LINK-l[mm]
M^^VERB[-MODIFIER][-MODIFIER]::[b]:[CTAG]:[d][,e]...[,z]^DENY
^^^mmmm
;
```

Error Response With Free-Format Secondary Line

```
^^^TID^yy-mm-dd^hh:mm:ss^LINK-l[mm]
M^^VERB[-MODIFIER][-MODIFIER]::[b]:[CTAG]:[d][,e]...[,z]^DENY
^^^mmmm
^^^/*^[output message number]^*/
^^^/*^free-format secondary line^*/
;
```

Autonomous Response

An autonomous response reports a change in the DACS II system state. The header line of the autonomous response contains the information of source identifier (SID), date, and time. The primary line contains an alarm code (ALMCDE), an autonomous message tag (ATAG), and a verb with modifiers. The verb is always REPT, indicating a report.

Single-Segment Autonomous Response

```
^^^SID^yy-mm-dd^hh:mm:ss
ALMCDE^ATAG^REPT[-MODIFIER][-MODIFIER]
^^^/*^[output message number]^*/
^^^/*^free-format secondary line^*/
^^^"fixed-format secondary line"
;
```

Multisegmented Autonomous Response

```

^^^SID^yy-mm-dd^hh:mm:ss
ALMCDE^ATAG^REPT[-MODIFIER][-MODIFIER]
^^^/*^[output message number]^*/
^^^/*^free-format secondary line^*/
^^^"fixed-format secondary line"
^^^"fixed-format secondary line"
      .....
      .....
^^^"fixed-format secondary line"
>
      .....
      .....
>
^^^SID^yy-mm-dd^hh:mm:ss
ALMCDE^ATAG^REPT[-MODIFIER][-MODIFIER]
^^^/*^[output message number]^*/
^^^/*^free-format secondary line^*/
^^^"fixed-format secondary line"
^^^"fixed-format secondary line"
      .....
      .....
^^^"fixed-format secondary line"
;

```

The alarm code indicates an alarm for a trouble condition or a nonalarm condition for a DACS II system state change which does not trigger any alarms; it identifies the severity reported by DACS II and is shown below:

Value	Meaning
*C	Critical alarm message
**	Major alarm message
*^	Minor alarm message
A^	Autonomous nonalarm message

The ATAG is used to check for a skipped output message and for correlation of previous autonomous messages. Some similarity exists with the correlation tag (CTAG) of an input message, but DACS II generates an autonomous message tag for all autonomous output messages. The form of this parameter is xxx[.yyy] where xxx is a 3-digit number and ranges from 050 to 099 ($050 \leq xxx \leq 099$). The yyy is optional; but if used, it may be used as a correlation tag with previous autonomous messages or for association with an action verb. For example, yyy can indicate the number of times that a particular REPT message has been issued ($001 \leq yyy \leq 999$). Value 000 is not used for xxx or yyy.

The free-format secondary line may assist the user in reading the data in the fixed-format secondary line. The message number above the line is used in referring to the manual for more detailed information.

The fixed-format secondary line contains actual message information. This information is described within the individual messages.

Table 1. Verb/Keyword and/or Modifier(s)

VERB/KEYWORD	MEANING
ABT - CMD	Abort or terminate a previous input command that has not completed its execution.
ABT - PROC	Abort or terminate a currently active process or macro.
ALW - LPBK	Allow loopback or inhibit automatic switch protection.
ALW - SW	Allow switching or automatic switch protection.
CHG - LGN	Change password and/or user identification code.
CHG - RPATH - T0	Change the return path for the digroups and ranges beginning with the initial channels given in the TOX argument list.
CHG - TACC - T0	Change the modes of a test session under a specified test port.
CHG - TL - T0	Change the modes of a terminate and leave state of a circuit(s).
CONN - BDCST - T0	Connect a broadcast cross-connection (from source NPC) to a multiple number of other terminations in one direction of transmission.
CONN - CRS1 - T0	Connect a one-way cross-connect circuit or a range of one-way circuits.
CONN - CRS - T0	Connect a two-way cross-connect circuit or a range of two-way circuits.
CONN - HUB - T0	Connect a hubbing mode test access via test port kk with trunk conditioning to the T0 termination.
CONN - TACC - T0	Connect a monitor connection between a digroup (designated T0) and a test port (designated TP).

Table 1. Verb/Keyword and/or Modifier(s) (Contd)

VERB/KEYWORD	MEANING
CPY - MEM	Copy data from one memory to another, such as disk (PRI) to tape (SEC) or RAM (WKG).
CRTE - CNFGRN	Create connectivity in the system data base.
CRTE - CRS	Create cross-connections in the cross-connect network.
CRTE - EQPT	Create equipment entities in the system data base.
CRTE - LGN	Create or add a new user to the system.
DGN - EQPT	Diagnose equipment at the user's request and report details. Equipment such as cross-connect buffer (CCB), cross-connect network interface (CCNI), communications interface (CI), disk unit (DISK), link number (LINK), main controller (MC), main processor (MP), network processing circuit (NPC), secondary storage controller (SSC), synchronizer (SYNC), tape unit (TAPE), time slot interchange (TSI), and FTU, DSPC, or DS3 unit.
DISC - BDCST - T0	Disconnect a broadcast connection (from source NPC) to a multiple number of other terminations in one direction of transmission.
DISC - CRS - T0	Disconnect a two-way cross-connect circuit or a range of two-way circuits.
DISC - CRS1 - T0	Disconnect a one-way cross-connect circuit or a range of one-way circuits.
DISC - EQPT	Disconnect (degrowth) equipment, multiple interface units, and/or multiplexers.
DISC - TACC - T0	Disconnect a test access session under a specified test port and restore the original cross-connection.
DLT - CRS	Delete a cross-connection from the system data base.
DLT - FPKG	Delete a feature package from the system data base.
DLT - LGN	Delete a password and user identification code. Only the superuser can invoke this command.
DLT - MACRO, MAP	Delete a macro or map.
DLT - PRMTR	Delete a parameter from the system data base.
ED - CNFGRN - EQPT	Edit the current connectivity and entity state of a specified equipment unit.

Table 1. Verb/Keyword and/or Modifier(s) (Contd)

VERB/KEYWORD	MEANING
ED-CONN	Edit a connection.
ED-CRTE	Edit a create activity.
ED-DATE	Edit the system date and time clock.
ED-ADD-MAP	Enter NPCs into the map.
ED-DLT-MAP	Delete NPCs from the map.
ED-OPT-T1	Edit the programmable thresholds for the facility performance parameters of an NPC.
ED-PRMTR-EQPT	Modify the provisioning information associated with equipment.
ED-PRMTR-LINK	Modify the provisioning information associated with user interface links.
ED-PRMTR-MAP, MACRO	Modify the existing map or macro with new information.
ED-PRMTR-NE	Modify the provisioning information associated with the DACS II network element.
ED-PRMTR-T0	Modify the provisioning information associated with digroup.
ED-STATE-EQPT	Edit the maintenance state of equipment in ways other than via a remove or restore function.
ENT-EQPT	Manually provision equipment entities (those that are not automatically provisioned).
ENT-MACRO, MAP	Manually create the open session of an alternate map or a macro.
EXC-MACRO, MAP	Execute the existing map or macro.
INH-LPBK	Inhibit an automatic loopback switch protection.
INH-SW	Inhibit an automatic switch protection.
INIT-LOG	Initialize the ERR log file.
INIT-REG	Initialize the DACS II registers.
INIT-SYS	Initialize the DACS II processor system.
LGN-USER	Allow the user to identify himself/herself to the system with his/her <id>.
LGT-USER	Allow the user to logoff from the system.

Table 1. Verb/Keyword and/or Modifier(s) (Contd)

VERB/KEYWORD	MEANING
OPR-ACO-ALL	Cut off the office audible alarm indications without changing the local alarm indications. This function does not clear other alarm indicators and does not disable future alarms from sounding audibles (so a release ACO function is not needed).
OPR-LPBK-T0	Request a loopback on a specified equipment unit or facility in the system.
RLS-LPBK-T1	Release the 1.544 Mb/s loopback.
REPT-ALM-EQPT	Report alarms associated with equipment failures.
REPT-ALMDET-EQPT	Supplement the information about the trouble generated by the REPT-ALM.
REPT-ALM-T0	Report alarms associated with DS0 facility failures.
REPT-CMPR-MEM	Report frame audit memory comparison mismatches.
REPT-DGN-EQPT	Report the results of diagnostic routines that have been initiated autonomously by the system.
REPT-EVT-EQPT	Report events which do not require alarm notifications but indicate the maintenance condition of the system.
REPT-RMV-EQPT	Report the autonomous removal of equipment from service.
REPT-RST-EQPT	Report the autonomous restoral of equipment to service.
REPT-SW-EQPT	Report the autonomous switch of an entity to protection (auto-removal) or to working (auto-restoration).
RMV-CNFGRN	Remove connectivity equipment from service.
RMV-EQPT	Remove equipment from service.
RMV-LINK	Remove a user interface link from service.
RST-CNFGRN	Restore connectivity equipment to service.
RST-EQPT	Restore equipment to service.
RST-PASSWD	Restore or recover the frame administrator password.
RST-LINK	Restore a user interface link to service.

Table 1. Verb/Keyword and/or Modifier(s) (Contd)

VERB/KEYWORD	MEANING
RTRV-ALM-EQPT	Retrieve the current status of all automatically-reported equipment indicators (alarm or status).
RTRV-ALM-NE	Retrieve the current alarm state of the DACS II network element.
RTRV-ALM-T0	Retrieve the current status of all automatically-reported digroup indicators (alarm or status).
RTRV-BDCST-T0	Retrieve the cross-connect map for a single NPC or a range of NPCs.
RTRV-BKUP-SCHED	Retrieve the scheduled autonomous backup from a primary memory to a local nonvolatile backup memory.
RTRV-COND-EQPT	Retrieve condition types associated with equipment indicators (alarm or status).
RTRV-COND-T0	Retrieve condition types associated with NPC indicators (alarm or status).
RTRV-CNFGRN-EQPT	Retrieve the current connectivity and entity state of a specified equipment unit.
RTRV-CRS-T1	Retrieve the cross-connect map information associated with NPCs.
RTRV-HDR	Retrieve the header information associated with the DACS II network element.
RTRV-LOC-EQPT	Retrieve a physical location of a plug-in entity.
RTRV-LOG	Request to dump the contents of the log file.
RTRV-MAP-COM, EQPT	Query the map.
RTRV-MACRO-COM	Query the macro.
RTRV-OPT-T1	Retrieve the option (threshold) value for parameter.
RTRV-PRMTR-EQPT	Retrieve the provisioning information and service data associated with equipment.
RTRV-PRMTR-LINK	Retrieve provisioning information and service data associated with user interface links.
RTRV-PRMTR-MACRO, MAP	Retrieve information of the components associated with the macro or map.

Table 1. Verb/Keyword and/or Modifier(s) (Contd)

VERB/KEYWORD	MEANING
RTRV-PRMTR-NE	Retrieve provisioning information and service data associated with the network element.
RTRV-PRMTR-T0	Retrieve the provisioning information and service data associated with NPC channels.
RTRV-PRVG-USER LINK	Retrieve privilege parameters associated with login users or link.
RTRV-RECOVY-EQPT	Retrieve information of the error source register (ESR) for a specific processor.
RTRV-REG-EQPT	Retrieve information of the error source register (ESR) for the main processor.
RTRV-STATE-COM	Retrieve the common information associated with equipment (such as TLIs and SYNCs).
RTRV-STATE-EQPT	Retrieve the state information associated with equipment.
RTRV-STATE-T0	Retrieve the state information associated with NPCs.
RTRV-TACC-T1	Retrieve information about all test access activity of the test port.
RTRV-TACC-T0	Retrieve information about all test access activity in the system.
SCHED-BKUP-MEM	Schedule an autonomous backup from a primary memory to a local nonvolatile memory.
SCHED-PMREPT-ALL	Schedule an autonomous midnight performance monitoring report.
SET-ATTR-EQPT	Set the attributes that are associated with a specified event.
SET-PRVG-USER TERM	Assign user or link privilege for input prioritization and output screening.
STA-LOCL-RST	Transfer the database from DISK to RAM or from TAPE to RAM.
SW-DX-EQPT	Request all digroup circuits to select data and clocks from cross-connect side A.

Table 2. Error Codes and Conditions

CODE	CONDITION
AETN	Not valid for access type
ENAC	Equipage, not equipped with alarm cutoff
ENDG	Equipage, not equipped with diagnostic capability
ENDS	Equipage, not equipped with duplex switching
ENEC	Equipage, not established channel
ENEQ	Equipage, not equipped
ENFE	Equipage, feature not provided
ENIE	Equipage, not identical entities
ENMB	Equipage, not a multipoint bridge
ENMD	Equipage, not equipped with memory device
ENRE	Equipage, not recognized
ERLC	Equipage, a red-lined circuit
IBEX	Input, extra block
IBNC	Input, block not consistent
ICNV	Input, command not valid
IDMS	Input, data missing
IDNV	Input, data not valid
IDRG	Input, data out of range
IAC	Input, invalid access identifier
IICM	Input, invalid command
IICT	Input, invalid correlation tag
IIDT	Input, invalid data parameter
IIFM	Input, invalid data format
IITA	Input, invalid TID (target identifier)
INAC	Input, access number not correct
IORD	Input, out of range of data
IPNV	Input, parameter not valid
ISCH	Input, syntax character error
ISPC	Input, syntax punctuation error
NCON	No condition
PICC	Privilege, illegal command code
PIOC	Privilege, illegal operations channel
PIPW	Privilege, illegal password/user id code
RABY	Resource, all test ports busy
RTBY	Resource, request test port busy
RTEN	Resource, request test port does not exist
SAAL	Status, already allowed

Table 2. Error Codes and Conditions (Contd)

CODE	CONDITION
SAAS	Status, already assigned
SABT	Status, aborted
SACC	Status, already cross-connected
SADC	Status, already disconnected
SAIN	Status, already inhibited
SAIS	Status, already in-service
SAMS	Status, already in maintenance state
SAOS	Status, already out-of-service
SARL	Status, already released
SAWS	Status, already in working state
SCAT	Status, circuit already connected to another test port
SCNA	Status, command not able to be aborted
SCNS	Status, circuit not in split condition
SCOS	Status, channel out of service
SDAS	Status, diagnostic already started
SDFA	Status, duplex unit failed
SDNA	Status, duplex unit not available
SDNS	Status, diagnostic not started yet
SNAS	Status, not in pending state
SNCC	Status, not cross-connected
SNIS	Status, not in-service
SNML	Status, no monitor line established
SNOS	Status, not out-of-service
SNST	Status, execution could not be started
SNVS	Status, not in valid state
SOSF	Status, out-of-service, failed
SOST	Status, out-of-service testing
SPFA	Status, protection unit failed
SRCN	Status, request condition already exists
SROF	Status, requested operation failed
SRTN	Status, unable to release test port
SSTP	Status, execution stopped before completion
STAB	Status, test aborted
STOS	Status, test port out of service
STTI	Status, test port idle
SWFA	Status, working unit failed

DACS II Administrative Links

The DACS II can be administered (managed, operated) from a local terminal or remotely from an OS connected via an administrative link. Six physical links can be connected to the DACS II frame. Links 1–4 are asynchronous and links 5 and 6 can be asynchronous or

synchronous depending on the communications interface. Sixteen virtual circuits may be established on a synchronous link.

Variables *n* and *vv* are used within the message formats to represent the physical and virtual link numbers, respectively.

A level of message screening can be assigned to each link. A user may choose to always receive responses to his/her commands, to receive selected messages, or to receive all messages from the other links. Autonomous messages may be blocked for a particular link to prevent other output messages from being interspersed among the user's messages. Some examples of uses of an administrative link are:

- Common equipment and feature equipment provisioning and maintenance
- Equipment and channel status information
- Facility provisioning and maintenance
- Facility performance readings.

An output message is sent from the DACS II over one or more administrative links in response to one of the following occurrences:

- An input command

The output message reports that the input command was either completed successfully or denied; additionally, it may contain information requested by the input command. A *normal response* is an output message reporting a successful completion; an *error response* is an output message reporting a denial.

- An autonomous change in DACS II operation state

The output message reports the information on DACS II system operation state changes which includes alarms and other trouble indications. This output message is referred to as an *autonomous response*.

NPC Addressing

Two addressing or numbering methods for network processing circuits are available: the **nonhierarchical or extended format** and the **hierarchical**. These numbering methods are used to provide a means of locating network processing circuits.

Hierarchical Numbering

The **hierarchical method** consists of three parts: the unit number (uv), the module or group number within the unit (m), and the NPC number within the module (np) for a total of five digits (uv-m-np) with dashes separating the parts.

Nonhierarchical Numbering

The nonhierarchical or extended method uses consecutive numbering to count through the units in the frame. Each unit has a fixed starting number (for example, [0]061 for unit 2; [0]321 for unit 3; [0]481 for unit 4). The starting number is the same for the FTU or the DSPU type units.

On-Line Help Feature

Description

The DACS II provides on-line assistance to the user when constructing commands at the terminal. This assistance is in the form of a menu-driven help routine. Different menus are displayed during the routine to provide the user with information on all the command fields. The menu items include:

- Verbs (Action or command)
- Applicable keywords for a command
- Possible choices or number range for a variable field
- Definitions of keywords.

An inappropriate selection will bring an error response.

The help routine can be used to the degree needed to complete the command: either through the entire command in every field or only for a particular part of the command. Using help to construct the entire command will probably not be applicable after some experience is gained at entering commands, since all the commands are documented and the direct entry of commands is so much faster.

There are two operators or keyboard controls used to invoke the different levels of the help routine. These operators are: **SHIFT** **?** and **RETURN**. The question mark is used to initiate the routine or to go into a deeper level (more explanation), and the **RETURN** is used to see the alternative choices at a given point. The dialogue can be terminated either by entering a CTRL-x or by completing the current command line when it is displayed.

Summary: The Help Feature

By entering **SHIFT** **?**, the user may ask DACS II for help at any time before or during the construction of an input command.

In the help mode, DACS II will offer the user menus for the selection of the message keywords and/or prompt for values of variable fields. Entering **SHIFT** **?** provides a greater detail of information on the keywords or variables.

When looking at a menu of choices for a command field, you can select an item and then either continue the process or return to the current position on the command line. To continue the process, use the question mark and the next menu will appear. To return to the command line, use the **RETURN** key. When looking at a prompt to enter a value, you can enter a value, look at the next choice, or request more information. To look at the next choice or to repeat the choices, use the **RETURN** key. To obtain more information in order to enter a value, use the question mark. You can continue this process using the question mark after each entry to complete and submit the command via the dialogue. Alternatively, you can use the **RETURN** key after an entry to obtain the current command line. Then, you can directly enter the remainder of the command line just as you would any DACS command.

Constructing an Entire Command Using Help

The following demonstrates how the menus in the help routine can be used for constructing a simple RTRV (retrieve) command. Only portions of the long menus are shown, but these examples serve to demonstrate how selections are made.

- (1) To invoke the help routine at the start level, enter **SHIFT** **?**. The DACS will respond with OK and the following menu:

Select from:

1. ABT
2. ALW
3. CHG
- .
- .
- .
25. SW

Selection?

- (2) To obtain more of an explanation, enter **SHIFT** **?**. The DACS will respond with OK and the following list:

Select from:

- 1. ABT (perform an abort)
- 2. ALW (perform an allow operation)
- 3. CHG (perform a change)
- 4. CONN (perform a cross-connection)
- .
- .
- .
- 21. RTRV (perform a retrieve information)

Selection?

- (3) You may enter either 21 or RTRV followed by **SHIFT** **?**. The DACS responds with this menu:

Select from:

- 1. ALM
- 2. BDCST
- .
- .
- .
- 21. STATE
- 22. TACC

Selection?

- (4) Again you select the desired verb modifier by entering either 21 or STATE.

- (5) The DACS responds with:

Select from:

- 1. COM
- 2. EQPT
- 3. T3
- 4. TS

- (6) Select 2 and enter **RETURN** to see the command line developed so far.

RTRV-STATE-EQPT

- (7) Enter **SHIFT** **?** to see the next part of the command which is:
1-20 character Target Id (optional).
Since the frame target ID is optional, it can be omitted which is confirmed by entering **RETURN** . This lists the alternative go to address block (YES/NO)?
- (8) Answer Y and notice the double colons that are added to the end of the command line to close the target ID field. After this, enter a ? to obtain the next selection.
units (YES/NO)?
specify ftu unit number (YES/NO)?
specify dspc unit number (YES/NO)?
specify ds3u unit number (YES/NO)?
timeslot interchange (YES/NO)?
- (9) Select 4, bringing the resultant command line. Entering a question mark brings the response
1-10 character Correlation Tag (optional)
Again this is optional, and entering a **RETURN** requests that you go on to the next field EQPD block (YES/NO)?, which is the alternative to entering the Correlation Tag.
- (10) Answer Y and after the current command line is displayed, enter **RETURN** . At this point, the DACS returns the command line as follows:
RTRV-STATE-EQPT::TSI::EQPD;
The command line is complete.
EXECUTE (YES/NO)?
- (11) Now simply answer Y followed by **RETURN** and the command will be executed.

Obtaining Help at a Particular Point on a Command Line

DACS II's on-line help not only can be used to construct a command from scratch, it can also be used to obtain information on particular fields of a command. If the command format is not known or if the keywords or variables are not clear, the help dialogue can be initiated at any point by entering **SHIFT** **?** .

- (1) Assume the following multipoint circuit CONN-CRS command was entered and denied because one of the NPCs named in the command must be an MB-type.

```
CONN-CRS-T0::01-1-01-01,01-1-02-03::TRSP::SYM,LEG::; ?D
xy 90-10-15 13:12:10 LINK-4
M CMD ::::INERR,BAD_SYNTAX STOPPED
/* [0.01131] */
/* CONN-CRS-T0::01-1-01-01,01-1-02-03::TRSP::=SYM,LEG::; */
;
```

- (2) The equal signs around the word SYM indicate a problem because it is a multipoint bridge circuit.
- (3) Start over using the help command to obtain information. For example, enter

CONN-CRS-T0:: and ?

The DACS responds with

ds3u unit number = OK

ftu unit number =

Since you are working with a DMB which is in a DSPU, if you enter only RETURN, the next option will be displayed, which turns out to be

dspu unit number =

- (4) To get more information at this point, enter SHIFT ?. The DACS responds with:

dspu unit number = OK

/* decimal integer:, range 1 - 6 */

- (5) This is where the trouble occurred; one of the NPCs in the range must be an MB-type.

- (6) Enter "05" after the equal sign. The DACS responds with:

CONN-CRS-T0::05

dspu module number = OK

/* decimal integer:, range 1 - 8 */

- (7) Enter "1" after the question mark. The DACS responds with:

CONN-CRS-T0::05-1

dspu npc number = OK

/* decimal integer:, range 1 - 2 */

- (8) Enter "1" after the question mark. The DACS responds with:
- ```
dspu npc number = 1 OK
CONN-CRS-T0:05-1-1
dmb conference number = OK
/* decimal integer:, range 1 - 85 */
```
- (9) In response to dmb conference number =, enter the **SHIFT** **?** to get more information. The DACS responds with:
- ```
/*decimal integer, range 1 - 85 */
dmb conference number =
```
- (10) Enter your conference number (2 for example), and **SHIFT** **?**.
- (11) In response to ftu npc number =, enter a question mark to get more information. The DACS responds with:
- ```
/* 3 digit decimal integer, range 01-10-1--04-4-32 */
ftu npc number =
```
- (12) Now that the difference between the NPC numbers for the DSPU and FTU sides of the circuit is clear, terminate the dialogue by entering the required ftu npc number followed by a **RETURN**. This will cause the command line developed through the dialogue to be displayed. Enter the remaining information from the original command to complete the command.

## **System Configuration**

---

### **Frame Configuration and Bay Growth**

---

This section discusses the frame configuration for a standard DACS II Capacity Expansion Frame (CEF) and for a retrofitted CEF. In addition, it details the bay growth schemes and requirements for the CEF. The same command is used to configure a non-CEF system, however, the responses will vary since a non-CEF system can have a maximum of two interface bays.

#### **Frame Configuration**

A DACS II CEF supports one switch bay and up to six interface bays. The switch bay, always bay 2, controls the overall DACS II system operations and provides the switch matrix, power, timing and alarm, and administrative links connections. The interface bay terminates digital facilities and/or provides the digital signal processing function. Interface bays 1, 3, 4, and 5 support three unit positions, while interface bays 6 and 7 support two units. Therefore, a CEF can be equipped with a total of 16 units. Two interface bay types

are supported:

- Original Interface Bay

The original interface bay supports two facility terminating units (FTUs) in its two upper unit positions and one digital signal processing unit (DSPU) or DS3 unit (DS3U) in its lower unit position. The original interface bay only appears in a retrofitted CEF. An interface bay used for a CEF can be an original interface bay only if the frame is a retrofit CEF. In such a case, the original interface bay can only be in bays 1 and 3. Bay 3 can be an original interface bay only if the CEF is retrofitted from a 3-bay frame. If bay 3 of a CEF is an original interface bay, bay 1 must also be an original interface bay.

- Flexible Interface Bay

The flexible interface bay allows fully flexible unit provisioning. Each of the unit positions can be independently equipped as an IFTU, DSPU, or DS3U. The flexible interface bay can occupy any interface bay location; that is, it can occupy bay 1, 3, 4, 5, 6, or 7. The flexible interface bay is the standard interface bay type for the CEF.

## Bay Growth

The minimum bay equipage for a CEF is two bays: Bay 1 (an interface bay) and bay 2 (the switch bay). DACS II allows additional peripheral units and/or bays to be added to an in-service CEF without causing a hit to the existing service.

The bay choices and growth are provisioned by entries to the configuration file using the configuration file command:

```
[I.35021]
```

```
INIT-SYS:[xy]:FRAME:[ww];
```

After all data is entered into the configuration file and it is accepted, DACS II outputs the following response:

```
[O.35021]
```

```
xy yy-mm-dd hh:mm:ss <link number>
```

```
M INIT SYS::FRAME:[ww] COMPLD
```

```
;
```

## **Procedure For Configuring the Frame**

---

When the configuration file command is entered, DACS II leads the user to complete the entry of the file by displaying the Main Menu below:

- 1: Initialize/Reset Configuration File
- 2: Add new bay(s) and unit(s)
- 3: Add unit(s) to existing bay(s)
- 4: Change unit(s) type
- 5: Remove unit(s) OR bay(s) and unit(s)
- 6: Recall configuration data
- 7: Exit

### **Option 1, Initialize/Reset Configuration File**

If Option 1 (initializing or resetting the configuration file) is selected, DACS II leads the user through the steps detailed below.

**Note:** A default option has been assigned to each step and each time a step is entered, DACS II presents its default option unless a user has previously selected an option. In such case, the user-selected option is displayed.

Step 1. Choose the Software Serial Number.

Default = 1234567890.

Step 2. Choose the height of the bay.

The options are:

- 1: 7'0''
- 2: 11'6''

Default = 7'0''.

Step 3. Choose the Cross-Connect Network designation.

Choose ECCN for a CEF  
Choose CCN1 for a non-CEF multibay frame  
Choose CCN2 for a single-bay frame (SBF)

Step 4. Choose the allowable nonhierarchical NPC addressing scheme.

The options are:

- 1: Both 3-digit and 4-digit are allowed
- 2: Only 3-digit is allowed
- 3: Only 4-digit is allowed

Default = Option 1 (both 3-digit and 4-digit).

Selection of option 1 or 3 will be denied if the frame is non-CEF. Selection of option 3 on a CEF will be denied if there is one or more administrative link or if the user has chosen the 3-digit scheme. Similarly, the selection of option 2 on a CEF will be denied if there is one or more administrative links or users using the 4-digit scheme. The denial causes an error message to be displayed; after that, DACS II returns to the Main Menu. In this case, all the choices entered in the previous steps are discarded. Once the Main Menu is shown, the user can either exit to change the provisioning of the link (or user) or select another option from the menu.

Note that for domestic DACS II frames, the 3-digit NPC addressing scheme is the default for DACS II administrative links/users. Also, since the hierarchical NPC addressing scheme does not restrict the frame configuration, there is no selection needed here.

Step 5. Choose total number of bays.

The options are:

- 1: 1 bay
- 2: 2 bays
- 3: 3 bays
- 4: 4 bays
- 5: 5 bays
- 6: 6 bays
- 7: 7 bays

Default = 2 bays (Option 2).

Option 1 above (1 bay) is not allowed for a CEF. Options 4 through 7 must not be selected for a non-CEF. Options 4 through 7 are allowed only if the 4-digit scheme (i.e., Option 3 of Step 4) is selected. Otherwise, an error message will be generated and Step 4 will be displayed again.

## Step 6. Choose bays.

Step 6.1 If the total number of bays selected is 2, choose bays 1 and 2.

Choose bay 1 type. In the figure below, the boxes shown represent the physical relationship between the switch bay (bay 2) and the bay selected; that is, the one surrounded by asterisks (\*).

```

*****_-----
* | |
* Bay 1 | ECCN |
* | |
*****_-----

```

SELECT BAY 1 TYPE

1: Flexible Interface Bay (Units 1, 2, 5)  
2: Original Interface Bay (Units 1, 2, 5)

Default = Option 1 (Flexible Interface Bay).

Step 6.2 If the total number of bays selected is 3, choose the third bay as below.

```

*****_-----*****
* | | | *
* Bay 4 | Bay 1 | ECCN | Bay 3 *
* | | | *
*****_-----*****

```

SELECT THE NEXT BAY POSITION

1: Bay 3, Flexible Interface Bay (Units 3, 4, 6)  
2: Bay 3, Original Interface Bay (Units 3, 4, 6)  
3: Bay 4 (Units 7, 8, 11)

Default = Option 1 Bay 3, Flexible Interface Bay



Step 6.3 If the total number of bays selected is 4, select the fourth bay.

Depending on which bay is selected as the third bay, the options chosen for the fourth bay will be one of the following:

Step 6.3.1 If bay 3 is the third bay configured, the fourth bay can only be one of the following:

```
*****_-----*****
* | | | | *
* Bay 4 | Bay 1 | ECCN | Bay 3 | Bay 5 *
* | | | | *
*****_-----*****
```

SELECT THE NEXT BAY POSITION

- 1: Bay 4 (Units 7, 8, 11)
- 2: Bay 5 (Units 9, 10, 12)

Default = Option 1.

Step 6.3.2 If bay 4 is the third bay configured, the fourth bay can only be one of the followings:

```
*****_-----*****
* | | | | *
* Bay 6 | Bay 4 | Bay 1 | ECCN | Bay 3 *
* | | | | *
*****_-----*****
```

SELECT THE NEXT BAY POSITION

- 1: Bay 3, Flexible Interface Bay (Units 3, 4, 5)
- 2: Bay 3, Original Interface Bay (Units 3, 4, 5)
- 3: Bay 6 (Units 13, 14)

Default = Option 1.

Bay 1 must also be an original interface bay. If this rule is violated, the type for both bays (bays 1 and 3) must be reentered.

Step 6.4 If the total number of bays is 5, choose the fifth bay.

Depending on the third and fourth bays selected, the selection for the fifth bay will be one of the following:

Step 6.4.1 If bays 3 and 4 are the third and fourth bays (in any order), the options are:

```

***** _ _ _ _ _ *****
* | | | | | *
* Bay 6 | Bay 4 | Bay 1 | ECCN | Bay 3 | Bay 5 *
* | | | | | *
***** _ _ _ _ _ *****

```

SELECT THE NEXT BAY POSITION

1: Bay 5 (Units 9, 10, 12)  
2: Bay 6 (Units 13, 14)

Default = Option 1.

Step 6.4.2 If bays 3 and 5 are the third and fourth bays (in any order), the options are:

```

***** _ _ _ _ _ *****
* | | | | | *
* Bay 4 | Bay 1 | ECCN | Bay 3 | Bay 5 | Bay 7 *
* | | | | | *
***** _ _ _ _ _ *****

```

SELECT THE NEXT BAY POSITION

1: Bay 4 (Units 7, 8, 11)  
2: Bay 7 (Units 15, 16)

Default = Option 1.

Step 6.4.3 If bays 4 and 6 are the third and fourth bays, the options are:

```

-----*****
Bay 6	Bay 4	Bay 1	ECCN	Bay 3
-----	-----	-----	-----	-----	*****

```

SELECT THE NEXT BAY POSITION

- 1: Bay 3, Flexible Interface Bay (Units 3, 4, 6)
- 2: Bay 3, Original Interface Bay (Units 3, 4, 6)

Default = Option 1.

**Note:** Option 2 is allowed only if bay 1 is an original interface bay. If this rule is violated, the bay type for both bays (bays 1 and 3) must be reentered.

Step 6.5 If the total number of bays is 6, choose the sixth bay.

Depending on which bays are already configured, the option displayed will be one of the following:

Step 6.5.1 If bays 3, 4, and 5 were chosen, select the next bay.

```

*****-----*****
* | Bay 6 | Bay 4 | Bay 1 | ECCN | Bay 3 | Bay 5 | Bay 7 |
* |-----|-----|-----|-----|-----|-----|
* |-----|-----|-----|-----|-----|-----|*****

```

SELECT THE NEXT BAY POSITION

- 1: Bay 6 (Units 13, 14)
- 2: Bay 7 (Units 15, 16)

Default = Option 1.

Step 6.5.2 If bay 4 has not been chosen, choose bay 4 as the sixth bay configured.

```

*****-----
* | Bay 4 | Bay 1 | ECCN | Bay 3 | Bay 5 | Bay 7 |
* |-----|-----|-----|-----|-----|
* |-----|-----|-----|-----|-----|*****

```

THE NEXT BAY IS BAY 4

Step 6.5.3 If bay 5 was not selected, choose bay 5 as the sixth bay configured.

```

-----*****
Bay 6	Bay 4	Bay 1	ECCN	Bay 3	Bay 5
-----*****

```

THE NEXT BAY IS BAY 5

Step 6.6 If the 7-bay option is selected, determine if the bay type for bays 1 and 3 has already been stored in the data base. If so, go to Step 7. Otherwise, choose these two bays.

Step 6.6.1 Choose the type for bay 1:

```

-----*****
Bay 6	Bay 4	Bay 1	ECCN	Bay 3	Bay 5	Bay 7
-----*****

```

SELECT BAY 1 TYPE

- 1: Flexible Interface Bay (Units 1, 2, 5)
- 2: Original Interface Bay (Units 1, 2, 5)

Default = Option 1.

Step 6.6.2 Choose the type for bay 3:

```

-----*****
Bay 6	Bay 4	Bay 1	ECCN	Bay 3	Bay 5	Bay 7
-----*****

```

SELECT BAY 3 TYPE

- 1: Flexible Interface Bay (Units 3, 4, 6)
- 2: Original Interface Bay (Units 3, 4, 6)

Default = Option 1.

Step 7. Choose unit types.

Step 7.1 For original interface bay 1, the unit types are:

Units 1, 2: FTU or NONE

Unit 5: DS3U, DSPU, or NONE

Default for units 1 and 2 = FTU.

Default for unit 5 = DSPU.

Step 7.2 For the flexible interface bay 1, unit types are:

Units 1, 2, 5: IFTU, DSPU, DS3U or NONE

Default = IFTU. Only one type of IFTU is available in Release 5.0. Thus, no version selection is necessary.

Step 7.3 For original interface bay 3, the unit types are:

Units 3, 4: FTU or NONE

Unit 6: DSPU, DS3U or NONE

Default for units 3 and 4 = FTU.

Default for unit 6 = DSPU.

Step 7.4 For flexible interface bay 3, the unit type can be:

Units 3, 4, 6: IFTU, DSPU, DS3U or NONE

Default = IFTU.

Step 7.5 Bay 4 is restricted to the flexible interface bay type, and the unit type can be:

Units 7, 8, 11: IFTU, DSPU, DS3U or NONE

Default = IFTU.

Step 7.6 Bay 5 is restricted to a flexible interface bay type, and the unit type can be:

Units 9, 10, 12: IFTU, DSPU, DS3U or NONE

Default = IFTU.

Step 7.7 Bay 6 is restricted to the flexible interface bay type, and the unit type can be:

Units 13, 14: IFTU, DSPU, DS3U or NONE

Default = IFTU.

Step 7.8 Bay 7 is restricted to a flexible interface bay type, and the unit type can be:

Units 15, 16: IFTU, DSPU, DS3U or NONE

Default = IFTU.

**Note:** It is acceptable for all units to be configured with the option NONE. Also, if the software used on the frame does not support the DS3 termination feature, the DS3U option will not be displayed.

Step 8. After all unit types are chosen and accepted by DACS II, the following will be displayed:

Are the Frame # and UID to be unprotected?

1: YES

2: NO

Default = unprotected.

When all required data for initializing/resetting the configuration file is entered, the user must press the carriage return to view the Main Menu. Recalling data, changing data or exiting must be implemented through the Main Menu. Note that DACS II does not back up the configuration data to DISK until the user exits.

To interrupt the data entry and exit, press the DELETE key followed by the RETURN key. Once this interrupt signal is received, DACS II denies the input command, and all newly entered data is discarded. In this case, the input message I.35021 must be reentered to

allow initialization or editing of the configuration file.

### **Option 2, Add New Bay(s) and Unit(s)**

To add new bay(s) and/or unit(s) from the Main Menu, DACS II first verifies that the action is allowed. The action of adding new bay(s) and/or unit(s) (option 2 from Main Menu) will be denied if any of the following conditions exist:

- a. The configuration file is not initialized.
- b. All bays are configured.
- c. DACS II is a single bay frame (SBF) or a 3-bay non-CEF.
- d. DACS II is a 3-bay CEF equipped with bays 1, 2 and 3, and at least one of its links/users is using the 3-digit scheme.

Once the selection is accepted, DACS II displays the allowable nonhierarchical NPC addressing scheme. If DACS II is currently a 2-bay frame, DACS II displays the same choices as displayed above, except that, instead of the default option, the currently recorded option is displayed.

If the frame is already equipped with three or more bays, DACS II displays the following:

THE NONHIERARCHICAL NPC ADDRESS SCHEME IS THE 4-DIGIT SCHEME

### **Option 3, Add Unit(s) to Existing Bay(s)**

To add unit(s) to an existing bay from the Main Menu, enter option 3. Units listed are those configured as type NONE. DACS II lists the units in ascending order, with the first unit listed being the default.

Once the unit is selected, DACS II displays the unit type as shown in Step 7 of Option 1. However, DACS II only shows up to three options (IFTU/FTU, DSPU, and DS3U) for each unit, depending on the feature package used. The NONE option will not be shown.

After the unit type is selected, if there are other units configured as NONE, DACS II asks the user if another unit is to be added. If the answer is yes, the unit list will be shown again and the same procedure must be repeated. Otherwise, DACS II will allow the user to return to the Main Menu.

The selection of option 3 from the Main Menu will be denied if either of the following two conditions exists:

- a. The configuration file is not initialized.
- b. No units are configured as NONE.

**Option 4, Change Unit(s) Type**

To change the unit(s) type, enter option 4 from the Main Menu. Units listed are types IFTU, DSPU and DS3U. Note that an FTU cannot be changed to another unit type and vice versa. DACS II lists the units in ascending order. The first unit listed is the default.

Once the unit is selected, DACS II shows the two allowable choices of the new unit type.

If the original unit type is IFTU, the choice is:

- 1: DSPU
- 2: DS3U

If the original unit type is DSPU, the choice is:

- 1: IFTU
- 2: DS3U

If the original unit type is DS3U, the choice is:

- 1: IFTU
- 2: DSPU

**Note:** The DS3U option will not be displayed if the DS3 termination feature is not supported by the frame.

After the new type unit is selected, DACS II asks the user if another unit is to be changed to a new type. If the answer is yes, the same procedure must be repeated.

The choice of option 4 from the Main Menu will be denied if one of the following conditions exists:

- a. The configuration File is not initialized.
- b. The selected unit is grown by the GRTH command.
- c. All units are configured with type NONE or FTU.

**Option 5, Delete Unit(s) or Bay(s) and Unit(s)**

To delete unit(s) or bay(s) and units(s) from the Main Menu choose the unit number. The units listed are those of a type other than NONE. DACS II lists the units in ascending order, and the first unit listed is the default.

Once the unit is selected, DACS II shows that the unit type is NONE and asks if another unit is to be deleted. If the answer is yes, the same procedure must be repeated. If the answer is no, DACS II then checks to verify if there is a bay with all units as type NONE. If such a bay exists and the bay is not bay 1, DACS II queries the user if the bay is to be deleted. If the response is yes, DACS II deletes the bay and its units from the configuration file. DACS II repeats the routine for each qualified bay. Note that although all three units of bay 1 can be designated as NONE, bay 1 cannot be deleted from the frame. After



verification is completed, DACS II continues completion of the configuration.

**Note:** If all units are configured as type NONE when the option is selected, DACS II immediately starts the bay deletion check.

The deletion of the unit is denied if either of the following conditions exists:

- a. The configuration file is not initialized.
- b. The selected unit is grown by the GRTH command.

### Option 6, Recall Configuration Data

If option 6 is entered from the Main Menu, DACS II presents the configuration file from the most recently completed session. If no session has previously been completed, the file stored before the current command is entered will be displayed.

A 7-bay configuration is shown below as an example:

|        |        |       |      |       |        |        |
|--------|--------|-------|------|-------|--------|--------|
| Bay6   | Bay4   | Bay1  | Bay2 | Bay3  | Bay5   | Bay7   |
| Unit14 | Unit8  | Unit2 |      | Unit4 | Unit10 | Unit16 |
| TYPE   | TYPE   | TYPE  |      | TYPE  | TYPE   | TYPE   |
| Unit13 | Unit7  | Unit1 | ECCN | Unit3 | Unit9  | Unit15 |
| TYPE   | TYPE   | TYPE  |      | TYPE  | TYPE   | TYPE   |
| -----  | Unit11 | Unit5 |      | Unit6 | Unit12 | -----  |
|        | TYPE   | TYPE  |      | TYPE  | TYPE   |        |

|                                     |                             |
|-------------------------------------|-----------------------------|
| Bay 1 Type:                         | Original Interface Bay      |
| Bay 3 Type:                         | Flexible Interface Bay      |
| Height of Bay:                      | 7'0''                       |
| Software Serial Number:             | 1234567890                  |
| Frame Number:                       | UNINITIALIZED (UNPROTECTED) |
| Unique Id:                          | UNINITIALIZED               |
| Nonhierarchical NPC Address Scheme: | 4 digits                    |

Note that the TYPE can be IFTU, DSPU, DS3U, or NONE, depending on the type provisioned. The bay type for bays 1 and 3 can be either the original interface bay or flexible interface bay. The word "UNINITIALIZED" is shown for the frame number and for the unique ID number if these numbers are not entered. Otherwise, the number and/or identification stored will be output instead of the word "UNINITIALIZED." DACS II shows whether or not the frame number is protected (in parentheses).

If a specific bay has not been selected, its space will be filled with blanks. An example of a 3-bay frame configuration follows:

|       |      |       |
|-------|------|-------|
| Bay1  | Bay2 | Bay3  |
| Unit2 |      | Unit4 |
| TYPE  |      | TYPE  |
| Unit1 | ECCN | Unit3 |
| TYPE  |      | TYPE  |
| Unit5 |      | Unit6 |
| TYPE  |      | TYPE  |

After the configuration file is recalled, DACS II instructs the user to return to the Main Menu.  
If the configuration file is not initialized, the recall option will be denied.

### Option 7, Exit

If option 7 is selected from the Main Menu, DACS II shows all data in the configuration file as if the "recall" option were chosen. In addition, DACS II displays the following:

```
Is the above data correct ? (if not, reenter the data)
 1: YES
 2: NO
IS DATA CORRECT ?
```

If the answer is yes, DACS II displays the following menu:

```
Preparing to write Configuration File to DISK
Please wait while writing to disk
Are you sure? (YES/NO)
```

If the answer is yes, DACS II begins writing the configuration file to DISK. When the configuration file backup is completed, output message O.35021 appears. DACS II backs up the configuration file to DISK before generating message O.35021.

**Note:** DACS II generates the completion message even if the content of the configuration file is unchanged.

### Configuration File Completion

This configuration file command can be executed only if the conditions listed are met:

1. The MC is in maintenance condition.
2. The command is entered from link 1.
3. The command is entered by the superuser.

The configuration file command allows the configuration information to be entered all at once or at the time that a new bay or unit is added to the frame. The entry of unit types into the unit positions in the configuration file does not equip these units; rather it limits unit equipage to be consistent with the configuration file and makes the equipment locate function available to assist the craft installation operations before the equipment has been placed in service.

## Documentation Support

The following sections provide descriptions of the following types of DACS II documents:

- Customer Reference Manual
- Operation and Maintenance Manual
- Command and Message Manual
- Quick Reference Guide
- Customer Information Releases

### Customer Reference Manual

This manual provides the overall description of the DACS II equipment and features including physical, functional, application, and capability considerations and administrative link connections.

The following table lists the Customer Reference Manual by select code, issue, and applicable software release.

| Document #    | Subject                           | Iss. | Release |   |   |   |   |   |
|---------------|-----------------------------------|------|---------|---|---|---|---|---|
|               |                                   |      | 1       | 2 | 3 | 4 | 5 | 6 |
| 365-301-002   | DACS II Customer Reference Manual | 1    | X       |   |   |   |   |   |
|               |                                   | 2    |         |   | X |   |   |   |
|               |                                   | 3    |         |   | X | X |   |   |
|               |                                   | 4    |         |   |   | X | X |   |
| 365-352-000   | DACS II Customer Reference Manual | 1    | X       | X | X | X | X |   |
| 365-353-000 * | DACS II Customer Reference Manual | 1    | X       | X | X | X | X | X |

\* Last version.

---

## **Operation and Maintenance Manuals**

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The operation and maintenance manuals contain instructions on how to operate the DACS II and how to clear trouble messages. These manuals are intended to be the guide for daily use and for troubleshooting before requesting technical help. The operation and maintenance manuals for the basic core software and all features are available in both MML and PDS versions.

The following table lists the Operation and Maintenance Manual by select code, issue, and applicable software release.

| Operation and Maintenance Manual |                                                           |       |         |   |   |   |   |   |   |   |
|----------------------------------|-----------------------------------------------------------|-------|---------|---|---|---|---|---|---|---|
| Document #                       | Subject                                                   | Iss.  | Release |   |   |   |   |   |   |   |
|                                  |                                                           |       | 1       | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| 365-301-601                      | DACS II Operation and Maintenance Manual                  | 1     | X       |   |   |   |   |   |   |   |
| 365-301-605                      | DACS II (PDS)                                             | 1     |         | X |   |   |   |   |   |   |
| 365-301-606                      | DACS II (MML)                                             | 1     |         | X |   |   |   |   |   |   |
| 365-301-615                      | DACS II (PDS)                                             | 1     |         |   | X | X |   |   |   |   |
| 365-301-616                      | DACS II (MML)                                             | 1     |         |   | X | X |   |   |   |   |
| 365-301-617                      | DACS II (PDS) Subrate Feature                             | 1     |         |   | X | X |   |   |   |   |
|                                  |                                                           | 2     |         |   | X | X | X |   |   |   |
| 365-301-618                      | DACS II (MML) Subrate Feature                             | 1     |         |   | X | X |   |   |   |   |
|                                  |                                                           | 2     |         |   | X | X | X |   |   |   |
| 365-301-619                      | DACS II (PDS) <i>SLC</i> ® 96 Carrier Feature             | B     |         |   | X | X |   |   |   |   |
|                                  |                                                           | 2     |         |   | X | X | X |   |   |   |
| 365-301-620                      | DACS II (MML) <i>SLC</i> ® 96 Carrier Feature             | A     |         |   | X | X |   |   |   |   |
|                                  |                                                           | 2     |         |   | X | X | X |   |   |   |
| 365-301-615AI                    | DACS II (PDS) 2.048 Mb/s and Enhanced 2.048 Mb/s Features | Prel. |         |   | X |   |   |   |   |   |
|                                  |                                                           | 1     |         |   | X | X |   |   |   |   |
| 365-301-616AI                    | DACS II (MML) 2.048 Mb/s and Enhanced 2.048 Mb/s Features | 1     |         |   | X |   |   |   |   |   |
|                                  |                                                           | 2     |         |   | X | X |   |   |   |   |
| 365-301-621                      | DACS II (PDS) Gateway Feature                             | 1     |         |   | X | X |   |   |   |   |
| 365-301-622                      | DACS II (MML) Gateway Feature                             | 1     |         |   | X | X |   |   |   |   |
| 365-301-623                      | DACS II PDS Domestic                                      | 2     |         |   |   | X |   |   |   |   |

| Operation and Maintenance Manual |                                                                                               |      |         |   |   |   |   |   |   |   |
|----------------------------------|-----------------------------------------------------------------------------------------------|------|---------|---|---|---|---|---|---|---|
| Document #                       | Subject                                                                                       | Iss. | Release |   |   |   |   |   |   |   |
|                                  |                                                                                               |      | 1       | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| 365-352-001                      | DACS II PDS Domestic                                                                          | 1    |         |   |   | X | X |   |   |   |
| 365-352-011                      | DACS II MML Domestic                                                                          | 1    |         |   |   | X | X |   |   |   |
| 365-352-021                      | DACS II PDS 2.048 Mb/s                                                                        | 1    |         |   |   | X | X |   |   |   |
| 365-352-031                      | DACS II MML 2.048 Mb/s                                                                        | 1    |         |   |   | X | X |   |   |   |
| 365-301-627                      | DACS II Capacity Expansion Frame, (PDS) Core with DS1, DS3, and Gateway Features              | 1    |         |   |   |   | X |   |   |   |
| 365-301-627AI                    | DACS II Capacity Expansion Frame, (PDS) Core with 2.048 Mb/s and Enhanced 2.048 Mb/s Features | 1    |         |   |   |   | X |   |   |   |
| 365-301-628                      | DACS II Capacity Expansion Frame, (MML) Core with DS1, DS3, and Gateway Features              | 1    |         |   |   |   | X |   |   |   |
| 365-301-628AI                    | DACS II Capacity Expansion Frame, (MML) Core with 2.048 Mb/s and Enhanced 2.048 Mb/s Features | 1    |         |   |   |   | X |   |   |   |
| 365-353-001                      | DACS II PDS Domestic                                                                          | 1    |         |   |   |   |   | X |   |   |
| 365-353-011                      | DACS II MML Domestic                                                                          | 1    |         |   |   |   |   | X |   |   |
| 365-353-021                      | DACS II PDS 2.048 Mb/s                                                                        | 1    |         |   |   |   |   | X |   |   |
| 365-353-031                      | DACS II MML 2.048 Mb/s                                                                        | 1    |         |   |   |   |   | X |   |   |

| Operation and Maintenance Manual ( <i>Contd</i> ) |                        |      |         |   |   |   |   |   |   |   |
|---------------------------------------------------|------------------------|------|---------|---|---|---|---|---|---|---|
| Document #                                        | Subject                | Iss. | Release |   |   |   |   |   |   |   |
|                                                   |                        |      | 1       | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| 365-353-054                                       | DACS II PDS Domestic   | 1    |         |   |   |   |   |   |   | X |
| 365-353-064                                       | DACS II MML Domestic   | 1    |         |   |   |   |   |   |   | X |
| 365-353-074                                       | DACS II PDS 2.048 Mb/s | 1    |         |   |   |   |   |   |   | X |
| 365-353-084                                       | DACS II MML 2.048 Mb/s | 1    |         |   |   |   |   |   |   | X |
| 365-353-121                                       | DACS II PDS Domestic   | 1    |         |   |   |   |   |   |   | X |
| 365-353-131                                       | DACS II MML Domestic   | 1    |         |   |   |   |   |   |   | X |
| 365-353-141                                       | DACS II PDS 2.048 Mb/s | 1    |         |   |   |   |   |   |   | X |
| 365-353-151                                       | DACS II MML 2.048 Mb/s | 1    |         |   |   |   |   |   |   | X |



## Command and Message Manuals

The command and message manuals are the reference documents for all the input and output messages and explanations of all message fields. These manuals are available in both MML and PDS versions.

The following table lists the Command and Message Manuals by select code, title, issue, and applicable software release.

| Command and Message Manuals |                                                  |      |         |   |   |   |   |   |   |   |
|-----------------------------|--------------------------------------------------|------|---------|---|---|---|---|---|---|---|
| Document #                  | Subject                                          | Iss. | Release |   |   |   |   |   |   |   |
|                             |                                                  |      | 1       | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| 365-301-603                 | Volumes I and II                                 | 1    | X       |   |   |   |   |   |   |   |
| 365-301-606                 | DACS II PDS                                      | 1    |         | X |   |   |   |   |   |   |
| 365-301-610                 | DACS II MML                                      | 1    |         | X |   |   |   |   |   |   |
| 365-301-651                 | DACS II (PDS) Core                               | 1    |         |   | X | X |   |   |   |   |
| 365-301-651AI               | DACS II (PDS) 2.048 Mb/s and Enhanced 2.048 Mb/s | 1    |         |   | X | X |   |   |   |   |
| 365-301-652                 | DACS II (MML) Core                               | 1    |         |   | X | X |   |   |   |   |
| 365-301-652AI               | DACS II (MML) 2.048 Mb/s and Enhanced 2.048 Mb/s | 1    |         |   | X | X |   |   |   |   |
| 365-301-653                 | DACS II (PDS) Subrate Feature                    | 1    |         |   | X | X |   |   |   |   |
| 365-301-654                 | DACS II (MML) Subrate Feature                    | 1    |         |   | X | X |   |   |   |   |
| 365-301-655                 | DACS II (PDS) <i>SLC</i> ® Carrier Feature       | 1    |         |   | X | X |   |   |   |   |
| 365-301-656                 | DACS II (MML) <i>SLC</i> ® Carrier Feature       | 1    |         |   | X | X |   |   |   |   |

| Command and Message Manuals ( <i>Contd</i> ) |                                  |      |         |   |   |   |   |   |   |   |
|----------------------------------------------|----------------------------------|------|---------|---|---|---|---|---|---|---|
| Document #                                   | Subject                          | Iss. | Release |   |   |   |   |   |   |   |
|                                              |                                  |      | 1       | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| 365-301-657                                  | DACS II (PDS)<br>Gateway Feature | 1    |         |   | X | X |   |   |   |   |
| 365-301-658                                  | DACS II (MML)<br>Gateway Feature | 1    |         |   | X | X |   |   |   |   |
| 365-301-661                                  | DACS II (PDS)                    | 1    |         |   | X | X |   |   |   |   |
| 365-301-662                                  | DACS II (MML)                    | 1    |         |   | X | X |   |   |   |   |
| 365-301-661AI                                | DACS II (PDS) 2.048<br>Mb/s      | 1    |         |   | X | X |   |   |   |   |
| 365-301-662AI                                | DACS II (MML) 2.048<br>Mb/s      | 1    |         |   | X | X |   |   |   |   |
| 365-301-663                                  | DACS II (PDS)                    | 1    |         |   |   |   | X |   |   |   |
| 365-301-663AI                                | DACS II (PDS) 2.048<br>Mb/s      | 1    |         |   |   |   | X |   |   |   |
| 365-301-664                                  | DACS II (MML)                    | 1    |         |   |   |   | X |   |   |   |
| 365-301-664AI                                | DACS II (MML) 2.048<br>Mb/s      | 1    |         |   |   |   | X |   |   |   |

| <b>Command and Message Manuals (Contd)</b> |                        |             |                |          |          |          |          |          |          |          |
|--------------------------------------------|------------------------|-------------|----------------|----------|----------|----------|----------|----------|----------|----------|
| <b>Document #</b>                          | <b>Subject</b>         | <b>Iss.</b> | <b>Release</b> |          |          |          |          |          |          |          |
|                                            |                        |             | <b>1</b>       | <b>2</b> | <b>3</b> | <b>4</b> | <b>5</b> | <b>6</b> | <b>7</b> | <b>8</b> |
| 365-352-002                                | DACS II PDS 24 Channel | 1           |                |          |          | X        | X        |          |          |          |
| 365-352-012                                | DACS II MML 24 Channel | 1           |                |          |          | X        | X        |          |          |          |
| 365-352-022                                | DACS II PDS 2.048 Mb/s | 1           |                |          |          | X        | X        |          |          |          |
| 365-352-032                                | DACS II MML 2.048 Mb/s | 1           |                |          |          | X        | X        |          |          |          |
| 365-353-002                                | DACS II PDS 24 Channel | 1           |                |          |          |          |          | X        |          |          |
| 365-353-012                                | DACS II MML 24 Channel | 1           |                |          |          |          |          | X        |          |          |
| 365-353-022                                | DACS II PDS 2.048 Mb/s | 1           |                |          |          |          |          | X        |          |          |
| 365-353-032                                | DACS II MML 2.048 Mb/s | 1           |                |          |          |          |          | X        |          |          |
| 365-353-052                                | DACS II PDS 24 Channel | 1           |                |          |          |          |          |          | X        |          |
| 365-353-062                                | DACS II MML 24 Channel | 1           |                |          |          |          |          |          | X        |          |
| 365-353-072                                | DACS II PDS 2.048 Mb/s | 1           |                |          |          |          |          |          | X        |          |
| 365-353-082                                | DACS II MML 2.048 Mb/s | 1           |                |          |          |          |          |          | X        |          |
| 365-353-122                                | DACS II PDS 24 Channel | 1           |                |          |          |          |          |          |          | X        |
| 365-353-132                                | DACS II MML 24 Channel | 1           |                |          |          |          |          |          |          | X        |
| 365-353-142                                | DACS II PDS 2.048 Mb/s | 1           |                |          |          |          |          |          |          | X        |
| 365-353-152                                | DACS II MML 2.048 Mb/s | 1           |                |          |          |          |          |          |          | X        |

## **Quick Reference Guides**

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These guides contain frequently used commands organized into categories of functions, tables and illustrations of cross-connections, a summary of corrective action for frame audit messages, and for PDS, the meanings of the command denial condition codes. The guides are intended to support the experienced user and to serve as a handy reference for commands. Different guides cover two feature set: 2.048 Mb/s alone or subrate SLC<sup>®</sup> carrier, DS1, DS3, and clear-DS1. Both MML and PDS versions are available for each feature set.

The following table lists each Quick Reference Guide by select code, title, issue, and applicable software release.

| Quick Reference Guide |                               |      |         |   |   |   |   |   |   |   |
|-----------------------|-------------------------------|------|---------|---|---|---|---|---|---|---|
| Document #            | Subject                       | Iss. | Release |   |   |   |   |   |   |   |
|                       |                               |      | 1       | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| 365-301-602           | DACS II Quick Reference Guide | 1    | X       |   |   |   |   |   |   |   |
| 365-301-607           | DACS II PDS                   | 1    |         | X |   |   |   |   |   |   |
| 365-301-608           | DACS II MML                   | 1    |         | X |   |   |   |   |   |   |
| 365-301-625           | DACS II (PDS) 24 Channel      | 1    |         |   | X |   |   |   |   |   |
|                       |                               | 2    |         |   | X | X |   |   |   |   |
|                       |                               | 3    |         |   |   |   | X |   |   |   |
| 365-301-626           | DACS II (MML) 24 Channel      | 1    |         |   | X |   |   |   |   |   |
|                       |                               | 2    |         |   | X | X |   |   |   |   |
|                       |                               | 3    |         |   |   |   | X |   |   |   |
| 365-301-625AI         | DACS II (PDS) 30 Channel      | 1    |         |   | X | X |   |   |   |   |
|                       |                               | 2    |         |   |   |   | X |   |   |   |
| 365-301-626AI         | DACS II (MML) 30 Channel      | 1    |         |   | X |   |   |   |   |   |
|                       |                               | 2    |         |   | X | X |   |   |   |   |
|                       |                               | 3    |         |   |   |   | X |   |   |   |
| 365-352-003           | DACS II PDS 24 Channel        | 1    |         |   |   | X | X |   |   |   |
| 365-352-013           | DACS II MML 24 Channel        | 1    |         |   |   | X | X |   |   |   |
| 365-352-023           | DACS II PDS 2.048 Mb/s        | 1    |         |   |   | X | X |   |   |   |
| 365-352-033           | DACS II MML 2.048 Mb/s        | 1    |         |   |   | X | X |   |   |   |
| 365-353-003           | DACS II PDS 24 Channel        | 1    |         |   |   |   |   | X |   |   |
| 365-353-013           | DACS II MML 24 Channel        | 1    |         |   |   |   |   | X |   |   |
| 365-353-023           | DACS II PDS 2.048 Mb/s        | 1    |         |   |   |   |   | X |   |   |
| 365-353-033           | DACS II MML 2.048 Mb/s        | 1    |         |   |   |   |   | X |   |   |

| Quick Reference Guide (Contd) |                        |      |         |   |   |   |   |   |   |   |
|-------------------------------|------------------------|------|---------|---|---|---|---|---|---|---|
| Document #                    | Subject                | Iss. | Release |   |   |   |   |   |   |   |
|                               |                        |      | 1       | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| 365-353-053                   | DACS II PDS 24 Channel | 1    |         |   |   |   |   |   | X |   |
| 365-353-063                   | DACS II MML 24 Channel | 1    |         |   |   |   |   |   | X |   |
| 365-353-073                   | DACS II PDS 2.048 Mb/s | 1    |         |   |   |   |   |   | X |   |
| 365-353-083                   | DACS II MML 2.048 Mb/s | 1    |         |   |   |   |   |   | X |   |
| 365-353-123                   | DACS II PDS 24 Channel | 1    |         |   |   |   |   |   |   | X |
| 365-353-133                   | DACS II MML 24 Channel | 1    |         |   |   |   |   |   |   | X |
| 365-353-143                   | DACS II PDS 2.048 Mb/s | 1    |         |   |   |   |   |   |   | X |
| 365-353-153                   | DACS II MML 2.048 Mb/s | 1    |         |   |   |   |   |   |   | X |

## Customer Information Releases

Customer Information Releases (CIRs) are designed both to assist sales personnel and as a vehicle to get new feature information to customers.

The following table lists CIRs by number, issue and title.

| Customer Information Releases |      |                                                                                                |
|-------------------------------|------|------------------------------------------------------------------------------------------------|
| CIR No.                       | Iss. | Title                                                                                          |
| 365-099-031NP                 | 2    | Digital Access and Cross-Connect System II                                                     |
| 365-099-032NP                 | 1    | Multiple DACS Complex                                                                          |
| 365-099-053TS                 | 1    | DACS II, Technical Specification                                                               |
| 365-099-055TD                 | 1    | DACS II, Release 2 Features                                                                    |
| 365-099-059TD                 | 1    | DACS II, Stratum 2 Clock                                                                       |
| 365-099-091NP                 | 1    | DACS II, Release 2 Features                                                                    |
| 365-099-093TD                 | 1    | DACS II, Release 3 Features                                                                    |
| 365-099-095IR                 | 1    | DACS II Communication Interfaces<br>Circuit Pack Ordering Information                          |
| 365-099-098IR                 | 1    | New Dacs II Dual Digroup Card<br>Announcement and Ordering<br>Information                      |
| 365-099-100MA                 | 1    | Normal Tape Operations for the DACS<br>II, DACS III-2000, and DACS IV-2000<br>Systems          |
| 365-099-105TD                 | 1    | DACS II Release 4 Technical<br>Description                                                     |
| 365-099-111TD                 | 1    | DACS II Release 5.0 Technical<br>Description                                                   |
| 365-099-123IR                 | 1    | UL Listed DACS II Digital Access and<br>Cross-Connect System                                   |
| 365-099-126TS                 | 1    | Digital Access and Cross-Connect<br>System II (DACS II) Release 5.0<br>Technical Specification |

| Customer Information Releases ( <i>Contd</i> ) |      |                                             |
|------------------------------------------------|------|---------------------------------------------|
| CIR No.                                        | Iss. | Title                                       |
| 365-099-129TD                                  | 1    | DACS II Release 6.0 Technical Description   |
| 365-099-130TS                                  | 1    | DACS II Release 6.0 Technical Specification |

## **Glossary**

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Note: Some keywords are used in a generic manner by DACS II. For example, CCN also represents ECCN. Some other keywords used in this manner are: MIU and EMIU, MXR and EMXR, and FTU and IFTU. The Glossary is located in Volume III.



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**Alphabetic List of Messages**

**2**

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**Contents**

**Alphabetic List of Keywords**

2-1



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## Alphabetic List of Messages

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### Alphabetic List of Messages

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### Alphabetic List of Keywords

|                                                 |       |
|-------------------------------------------------|-------|
| ABT, CMD                                        | 55711 |
| ABT, PROC                                       | 39311 |
| ALW, LPBK, T1, DGA, DGB, DGC, DGD, DGP, LLB, TO | 26101 |
| ALW, PMREPT, T1, NPC, ALL                       | 51171 |
| ALW, SW, EQPT, UNIT, MMFG, PROTN, WKG           | 35301 |
| ALW, SW, T1, NPC, RT, INCL                      | 39411 |
| APPEND, END                                     | 19041 |
| BADVERB, CMD, BAD, SYNTAX, STOPPED              | 01101 |
| BADVERB, CMD, INERR, STOPPED                    | 01131 |
| BOOT, FROM, PMEM, FAILED, ATTEMPTING, TO        | 01242 |
| BOOT, FROM, PMEM, SMEM                          | 01241 |
| BX2, STF, ATP                                   | 01271 |
| CHG, ACCMD, T1, AIS, INCL                       | 20101 |
| CHG, LGN, PASSWD                                | 38301 |
| CHG, RPATH, T0, INCL                            | 18001 |
| CHG, RPATH, T1, INCL                            | 18011 |
| CHG, TACC, T0, MON                              | 21011 |
| CHG, TACC, T0, SPLT                             | 23001 |
| CHG, TACC, T0, TG, MON                          | 21031 |
| CHG, TACC, T0, TG, SPLT, NOYLW                  | 23021 |
| CHG, TACC, T1, INCL                             | 20111 |
| CHG, TACC, TS, MON                              | 19626 |
| CHG, TACC, TS, SPLT                             | 19656 |
| CHG, TL, T0, TERM, F, T, B, L, G, A, NOT        | 25101 |
| CHG, TL, T0, TG, TERM, F, T, B                  | 25121 |
| CHG, TL, TS, TERM, F, T, B                      | 19661 |
| CI, ECI, RESET                                  | 01201 |
| CI, ECI, STARTUP, STF, ATP                      | 01211 |
| CMD, MC, OOS, MCOND, INSERVICE, MPDBASE         | 01111 |

|                                                 |       |
|-------------------------------------------------|-------|
| CONN, BDCST, T0, RDLD, CUS, INCL, NTR, LPD      | 13001 |
| CONN, BDCST, T0, RDLD, CUS, INCL, NTR, LPD      | 13002 |
| CONN, BDCST, T1, RDLD, CUS, INCL, NTR, LPD      | 13011 |
| CONN, BDCST, T1, RDLD, CUS, INCL, NTR, LPD      | 13021 |
| CONN, CRS, T0, PFW, NFW, NORM, TERM             | 11051 |
| CONN, CRS, T0, RDLD, CUS, INCL, AIS, NORM       | 11001 |
| CONN, CRS, T0, RDLD, CUS, INCL, NTR, NORM       | 11021 |
| CONN, CRS, T1, RDLD, CUS, INCL, NORM, TERM      | 11011 |
| CONN, CRS, TS, MJU, RATE, MA, NORM              | 19221 |
| CONN, CRS, TS, MJU, RATE, MA, TERM              | 19321 |
| CONN, CRS, TS, RATE, NORM                       | 19201 |
| CONN, CRS, TS, RATE, NORM                       | 19211 |
| CONN, CRS, TS, RATE, TERM                       | 19301 |
| CONN, CRS, TS, RATE, TERM                       | 19311 |
| CONN, CRS1, T0, RDLD, CUS, INCL, NORM, TERM     | 11101 |
| CONN, CRS1, T0, RDLD, CUS, INCL, NORM, TERM     | 11121 |
| CONN, CRS1, T1, RDLD, CUS, INCL, NORM, TERM     | 11131 |
| CONN, HUB, T0                                   | 24001 |
| CONN, HUB, T0, TG                               | 24021 |
| CONN, HUB, T1, INCL                             | 20031 |
| CONN, TACC, T0, MON                             | 21001 |
| CONN, TACC, T0, TG, MON                         | 21021 |
| CONN, TACC, T1, AIS, INCL                       | 20001 |
| CONN, TACC, TS, MON                             | 19601 |
| CONN, TACC, TS, MON, MJU                        | 19621 |
| CONN, TACC, TS, SPLT                            | 19631 |
| CONN, TACC, TS, SPLT, MJU                       | 19651 |
| COPY, EQPT, NPC                                 | 31521 |
| CPY, MEM, PROG, INCL, UPGRD                     | 55701 |
| CRTE, CNFGRN, EQPT, UNIT                        | 31211 |
| CRTE, CRS, TS, DS0A, DS0B, SEC, PCH             | 19101 |
| CRTE, CRS, TS, RATE, DP, PCH                    | 19111 |
| CRTE, EQPT, NPC, CBTIMER                        | 31351 |
| CRTE, EQPT, NPC, IW, X                          | 31371 |
| CRTE, EQPT, NPC, IW, X, INCL, AIS, INFO, MJ, MN | 31341 |
| CRTE, EQPT, NPC, IW, X, INCL, AIS, INFO, MJ, MN | 31352 |
| CRTE, EQPT, NPC, NPCTG                          | 31401 |
| CRTE, EQPT, NPC, NPCTP                          | 31381 |
| CRTE, EQPT, SYNC                                | 31101 |
| CRTE, EQPT, SYNC, TLI                           | 31111 |
| CRTE, EQPT, SYNC, TLI, SSP, SRC                 | 31121 |
| CRTE, EQPT, TG                                  | 31421 |
| CRTE, EQPT, TP                                  | 31411 |
| CRTE, EQPT, UNIT, FTMI, EQL                     | 31321 |
| CRTE, EQPT, UNIT, MIU                           | 31501 |
| CRTE, EQPT, UNIT, MXR, BERM, BERT, LBO          | 31511 |
| CRTE, LGN, NEW                                  | 36101 |

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|--------------------------------------------|-------|
| DELETE, END                                | 19051 |
| DGN, EQPT, CCB, CFT, X                     | 41211 |
| DGN, EQPT, CCI, CFT, X                     | 41251 |
| DGN, EQPT, CCNI, CFT, X                    | 41201 |
| DGN, EQPT, CI, CFT, X                      | 41031 |
| DGN, EQPT, ETSI, CFT, X                    | 41261 |
| DGN, EQPT, ETSIS, ECCN, ALL                | 41271 |
| DGN, EQPT, IN, PROGRESS                    | 41004 |
| DGN, EQPT, LINK, CFT, X                    | 41011 |
| DGN, EQPT, MC, CFT, X                      | 41001 |
| DGN, EQPT, MP, CFT, X                      | 41021 |
| DGN, EQPT, NPC                             | 41361 |
| DGN, EQPT, NPC, SIDE, CFT, X               | 41351 |
| DGN, EQPT, PMEM, SMEM, CFT, X, PROG, DBASE | 41051 |
| DGN, EQPT, SYNC                            | 41101 |
| DGN, EQPT, SYNC, TLI, CRO                  | 41111 |
| DGN, EQPT, SYNC, TLI, SSP                  | 41121 |
| DGN, EQPT, TSI, CCN, ALL                   | 41241 |
| DGN, EQPT, TSI, CCN, UNIT                  | 41232 |
| DGN, EQPT, TSI, CFT, X                     | 41221 |
| DGN, EQPT, UNIT, DSPI, CFT, X              | 41341 |
| DGN, EQPT, UNIT, FC, CFT, X                | 41331 |
| DGN, EQPT, UNIT, FLI, CFT, X               | 41401 |
| DGN, EQPT, UNIT, FMT, CFT, X               | 41411 |
| DGN, EQPT, UNIT, FTMI, CFT, X              | 41321 |
| DGN, EQPT, UNIT, MIU, CFT, X               | 41431 |
| DGN, EQPT, UNIT, MXR, DEV, CFT, X          | 41421 |
| DGN, EQPT, UNIT, UC, CFT, X                | 41311 |
| DISC, BDCST, T0, INCL, OOS, DCC, CONV      | 15201 |
| DISC, BDCST, T0, INCL, OOS, DCC, CONV      | 15211 |
| DISC, BDCST, T1, INCL, OOS, CONV           | 15221 |
| DISC, BDCST, T1, INCL, OOS, CONV           | 15231 |
| DISC, CRS, T0, INCL, DCC, OOS              | 15002 |
| DISC, CRS, T0, INCL, OOS, DCC, PRIOUT      | 15001 |
| DISC, CRS, T1, INCL, OOS, PRIOUT           | 15011 |
| DISC, CRS, TS, MJU, RATE                   | 19421 |
| DISC, CRS, TS, MJU, RATE, ALL              | 19431 |
| DISC, CRS, TS, RATE                        | 19401 |
| DISC, CRS, TS, RATE                        | 19411 |
| DISC, CRS1, T0, INCL, OOS, DCC             | 15102 |
| DISC, CRS1, T0, INCL, OOS, DCC, PRIOUT     | 15101 |
| DISC, CRS1, T1, INCL, OOS, PRIOUT          | 15111 |
| DISC, DSP, T0                              | 15061 |
| DISC, EQPT, NPC                            | 32341 |
| DISC, EQPT, NPC, NPCTG, TGR                | 32401 |
| DISC, EQPT, NPC, NPCTP, TPR                | 32381 |
| DISC, EQPT, SYNC, TB                       | 32101 |

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|-----------------------------------------------|-------|
| DISC, EQPT, SYNC, TLI, SSP                    | 32121 |
| DISC, EQPT, TG                                | 32421 |
| DISC, EQPT, TP                                | 32411 |
| DISC, EQPT, UNIT                              | 32211 |
| DISC, EQPT, UNIT, FTMI                        | 32321 |
| DISC, EQPT, UNIT, MIU                         | 32511 |
| DISC, EQPT, UNIT, MXR                         | 32501 |
| DISC, TACC, T0, ALL, OOS                      | 27002 |
| DISC, TACC, T0, OOS, FRC                      | 27001 |
| DISC, TACC, T0, RLS, F, T, B, L, G, A, NOT    | 25501 |
| DISC, TACC, T0, TG, OOS                       | 27021 |
| DISC, TACC, T0, TG, RLS, F, T, B              | 25521 |
| DISC, TACC, T1, ALL, OOS                      | 20202 |
| DISC, TACC, T1, OOS                           | 20201 |
| DISC, TACC, TS                                | 19671 |
| DISC, TACC, TS, ALL, LINKS                    | 19681 |
| DISC, TACC, TS, RLS, F, T, B                  | 19666 |
| DLT, CRS, TS, PCH, DCC                        | 19151 |
| DLT, FPKG                                     | 37301 |
| DLT, LGN                                      | 37101 |
| DLT, MACRO, MAP                               | 37201 |
| DLT, PRMTR, EQPT, DGA, DGB, DGC, DGD, DGP, RT | 37211 |
| EBX, STARTUP, STF, ATP                        | 01272 |
| ED, ADD, MAP, NPC                             | 36021 |
| ED, CNFGRN, EQPT, UNIT                        | 38101 |
| ED, CONN, TS                                  | 19581 |
| ED, CONN, TS, MPTM                            | 19591 |
| ED, CRS, T0, INCL                             | 14001 |
| ED, CRTE, TS, PCH, DCC                        | 19501 |
| ED, DATE, INT                                 | 51021 |
| ED, DLT, MAP, NPC                             | 37001 |
| ED, MACRO, MAP                                | 19001 |
| ED, OPT, T1, NPC, TYPE, ALL                   | 38201 |
| ED, PRMTR, EQPT, DGA, DGB, DGC, DGD, DGP, RT  | 36201 |
| ED, PRMTR, EQPT, NPC                          | 38221 |
| ED, PRMTR, EQPT, NPC, ALMOPT, PLOPT, AIS      | 38281 |
| ED, PRMTR, EQPT, NPC, IW, X                   | 38311 |
| ED, PRMTR, EQPT, NPC, IW, X, INCL             | 38211 |
| ED, PRMTR, EQPT, NPC, IW, X, INCL             | 38271 |
| ED, PRMTR, EQPT, NPC, NFS                     | 38324 |
| ED, PRMTR, EQPT, NPC, RT, DL, TYPE            | 38241 |
| ED, PRMTR, EQPT, NPC, TS0                     | 38321 |
| ED, PRMTR, EQPT, NPC, TS0M                    | 38323 |
| ED, PRMTR, EQPT, RT, DL                       | 38351 |
| ED, PRMTR, EQPT, RT, DL, ZCS, B8ZS            | 38481 |
| ED, PRMTR, EQPT, RT, RTF, SWMN                | 38361 |
| ED, PRMTR, EQPT, SYNC, MASTER, SLAVED         | 35013 |

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|--------------------------------------------------|-------|
| ED, PRMTR, EQPT, SYNC, STR2, STR3, TOLL          | 35012 |
| ED, PRMTR, EQPT, SYNC, TLI, SSP, SRC             | 38011 |
| ED, PRMTR, EQPT, TYPE                            | 38231 |
| ED, PRMTR, EQPT, UNIT, FTMI, EQL                 | 38111 |
| ED, PRMTR, LINK, APPL, ASCS, ASCD, PM, L2AD      | 36007 |
| ED, PRMTR, LINK, K, T1, T3, N2, A, B             | 36003 |
| ED, PRMTR, LINK, PTCOL, S, X, T, M, BAUD, ALM    | 36001 |
| ED, PRMTR, LINK, W, P, T20, T22, T23, T25, T26   | 36005 |
| ED, PRMTR, MACRO, MAP                            | 38501 |
| ED, PRMTR, MAP                                   | 19031 |
| ED, PRMTR, MSGLOG, ON, OFF, M, CHG, COMPL        | 38471 |
| ED, PRMTR, NE, ECLOC, MJU, SRM                   | 38261 |
| ED, PRMTR, NE, FRAME, CHAR                       | 30101 |
| ED, PRMTR, NE, HUBID, O                          | 38251 |
| ED, PRMTR, T0, INCL, TERM, RLS, F, T, B, L, G, A | 17001 |
| ED, PRMTR, T0, INCL, TLP, NG, ES                 | 17002 |
| ED, PRMTR, T1, INCL, TERM, RLS, F, T, B, A, NOT  | 17011 |
| ED, PRMTR, T3, DS1ALMDS3, ON, OFF                | 38621 |
| ED, PRMTR, T3, DS3ALMDLY                         | 38641 |
| ED, PRMTR, T3, UNIT, DS3, BERM, BERT, LBO        | 38601 |
| ED, PRMTR, T3, UNPROTALM, ON, OFF                | 38611 |
| ED, PRMTR, TS, MJU, TERM, RLS                    | 19561 |
| ED, PRMTR, TS, TERM, RLS                         | 19551 |
| EMTC, STARTUP, STF, ATP                          | 01282 |
| ENT, EQPT, SYNC, FPLL                            | 35011 |
| EXC, DSPC                                        | 14901 |
| EXC, MACRO                                       | 39301 |
| EXC, MAP, CLR, INCL                              | 39201 |
| IN, PROGRESS                                     | 55703 |
| INH, LPBK, T1, DGA, DGB, DGC, DGD, DGP, LLB, TO  | 26111 |
| INH, PMREPT, T1, NPC, ALL                        | 51161 |
| INH, SW, EQPT, UNIT, MMFG, PROTN, WKG            | 35311 |
| INH, SW, T1, NPC, RT, FRC, INCL                  | 39421 |
| INIT, LOG, ERR, HWER, SWER                       | 56061 |
| INIT, MSGLOG, RSTNUM, M, UTL, CLR, COMPL         | 57031 |
| INIT, REG, ALL                                   | 56011 |
| INIT, REG, NPC                                   | 56051 |
| INIT, REG, NPC, RT, DL                           | 56001 |
| INIT, REG, PWR                                   | 56052 |
| INIT, REG, T1, NPC, ALL                          | 56071 |
| INIT, REG, T3, UNIT, DS3, ALLDS3                 | 56101 |
| INIT, SYS, FRAME                                 | 35021 |
| INSTALL                                          | 55721 |
| LGN, USER                                        | 39001 |
| LGT, TERM, USER, INCL                            | 39101 |
| LINE                                             | 19071 |
| LIST, END                                        | 19061 |

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|-------------------------------------------------|-------|
| MOVE, END                                       | 19091 |
| MP, STARTUP, STF, ATP                           | 01221 |
| MTC, STF, ATP                                   | 01281 |
| OPR, ACO, ALL                                   | 51111 |
| OPR, LPBK, DS3, UNIT, MMFG                      | 26161 |
| OPR, LPBK, T0                                   | 29001 |
| OPR, LPBK, T0, TG                               | 29021 |
| OPR, LPBK, T1, DGA, DGB, DGC, DGD, DGP, LLB, RT | 26121 |
| OPR, LPBK, T1, E1                               | 26141 |
| OPR, LPBK, T1, LPBKT, INCL                      | 20301 |
| OPR, TSIG, T1                                   | 28101 |
| REPT, ALM, EQPT, AR01, MISC, NPC, IDLD, CGA     | 65021 |
| REPT, ALM, EQPT, AR01, MISC, NPC, MJ, MN, INFO  | 65011 |
| REPT, ALM, EQPT, BOOT, FAILED, BAD, DEVICE      | 65053 |
| REPT, ALM, EQPT, CCN, PMC, PMA, DMA, MI, OOS    | 65054 |
| REPT, ALM, EQPT, DS3U, MN, IDLD                 | 66021 |
| REPT, ALM, EQPT, ECCN, PMC, PMA, DMA, MI, OOS   | 65055 |
| REPT, ALM, EQPT, NPC, AI, IDLD                  | 65046 |
| REPT, ALM, EQPT, NPC, IDLD                      | 65041 |
| REPT, ALM, EQPT, NPC, MJ, MN, INFO              | 65031 |
| REPT, ALM, EQPT, RESET, DATE, TOD, PMC, PMA     | 65051 |
| REPT, ALM, EQPT, SC, ALARM, NPC, RT, DL, DGA    | 65131 |
| REPT, ALM, EQPT, SC, ALARM, RT, COMP, INDX      | 65171 |
| REPT, ALM, EQPT, SC, DPLX, ALARM, SYNC, CCB     | 65151 |
| REPT, ALM, EQPT, SMEM, PMC, PMA, DMA, MI        | 65056 |
| REPT, ALM, EQPT, TS0M, BUFFER, OVERFLOW, NPC    | 65231 |
| REPT, ALM, SC, ALARM, MC, UC, FTMI, DSPI, NE    | 65161 |
| REPT, ALM, SC, ALARM, RT, DL, FE                | 65141 |
| REPT, ALM, T3, IDLD, UNIT, DS3                  | 66011 |
| REPT, ALM, T3, UNIT, DS3                        | 66001 |
| REPT, ALMDET, EQPT, ANALYSIS, REPORT, EVENT     | 01391 |
| REPT, ALMDET, EQPT, ERR, HARDWARE, DP           | 01392 |
| REPT, APPL, RESET, IN, PROGRES                  | 62011 |
| REPT, AUD, EQPT, 00, MP, CI, PMEM, SMEM, BX     | 82004 |
| REPT, DGNDDET, EQPT                             | 82002 |
| REPT, DGNDDET, EQPT                             | 82003 |
| REPT, DGNDDET, EQPT, DEV                        | 82001 |
| REPT, EVT, EQPT                                 | 01337 |
| REPT, EVT, EQPT, CCB, TN, X, EVENT, ESR, ERR    | 01351 |
| REPT, EVT, EQPT, CCI, TN, X, EVENT, ESR, ERR    | 01354 |
| REPT, EVT, EQPT, CCNI, TN, X, EVENT, ESR, ERR   | 01352 |
| REPT, EVT, EQPT, CMD, ERR, ABT, TN, X           | 01121 |
| REPT, EVT, EQPT, ERR, SOFTWARE, MC, TN, X, DP   | 01362 |
| REPT, EVT, EQPT, ETSI, TN, X, EVENT, ESR, ERR   | 01355 |
| REPT, EVT, EQPT, LINK, TN, X, ERR, STATUS       | 01321 |
| REPT, EVT, EQPT, MC, MCOND                      | 58011 |
| REPT, EVT, EQPT, MC, MP, CI, TN, X, ESR, ERR    | 01312 |



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|-------------------------------------------------|-------|
| REPT, EVT, EQPT, MC, MP, TN, X, EVENT, ESR, ERR | 01311 |
| REPT, EVT, EQPT, MC, RESET, DACSII, FPKG        | 01261 |
| REPT, EVT, EQPT, NPC, PRMTR                     | 81006 |
| REPT, EVT, EQPT, NPC, SIDE, TN, X, EVENT, ESR   | 01371 |
| REPT, EVT, EQPT, NPC, TN, X, EVENT, ESR, ERR    | 01372 |
| REPT, EVT, EQPT, PMEM, SMEM, TN, X, EVENT, ERR  | 01315 |
| REPT, EVT, EQPT, PWR, TN, X, ERR, PMC, PMA, DMA | 01301 |
| REPT, EVT, EQPT, RESET, DATE, TOD               | 01393 |
| REPT, EVT, EQPT, SYNC, MODE, FAST, HOLDOVER     | 01366 |
| REPT, EVT, EQPT, SYNC, TLI, SSP, NPC, TN, X     | 01335 |
| REPT, EVT, EQPT, SYNC, TLI, SSP, TN, X, ERR     | 01333 |
| REPT, EVT, EQPT, SYNC, TLI, SSP, TN, X, EVENT   | 01341 |
| REPT, EVT, EQPT, SYNC, TLI, TN, X, EVENT, ESR   | 01342 |
| REPT, EVT, EQPT, SYNC, TN, X, EVENT, ESR, ERR   | 01331 |
| REPT, EVT, EQPT, TABS                           | 55705 |
| REPT, EVT, EQPT, TABS, IN, PROGRESS             | 55704 |
| REPT, EVT, EQPT, TSI, TN, X, EVENT, ESR, ERR    | 01353 |
| REPT, EVT, EQPT, UNIT, DSPI, TN, X, EVENT, ESR  | 01365 |
| REPT, EVT, EQPT, UNIT, FC, TN, X, EVENT, ESR    | 01364 |
| REPT, EVT, EQPT, UNIT, FLI, TN, X, EVENT, ESR   | 01401 |
| REPT, EVT, EQPT, UNIT, FMT, TN, X, EVENT, ESR   | 01402 |
| REPT, EVT, EQPT, UNIT, FTMI, TN, X, EVENT, ESR  | 01363 |
| REPT, EVT, EQPT, UNIT, HFMT, TN, X, EVENT, ESR  | 01405 |
| REPT, EVT, EQPT, UNIT, HMXR, DEV, TN, X, EVENT  | 01406 |
| REPT, EVT, EQPT, UNIT, MIU, TN, X, EVENT, ESR   | 01404 |
| REPT, EVT, EQPT, UNIT, MXR, DEV, TN, X, EVENT   | 01403 |
| REPT, EVT, EQPT, UNIT, UC, MC, CI, MP           | 01381 |
| REPT, EVT, EQPT, UNIT, UC, UBX, TN, X, EVENT    | 01361 |
| REPT, EVT, T1, NPC, CONDTYPE, CONDEFF, LOCN     | 65061 |
| REPT, INVID, SFW, SOFTWARE, ID, BLOCK, CHECK    | 01291 |
| REPT, OPR, ACO, ALL                             | 65071 |
| REPT, PM, T1, NPC, PARAM, COUNT, VLDTY, LOCN    | 61011 |
| REPT, RECOVY, EQPT, COND, RTRV, IN, PROGRESS    | 55021 |
| REPT, RTRV, END, LOG                            | 83011 |
| REPT, RTRV, END, LOG, ABORTED                   | 83012 |
| REPT, RTRV, START, LOG                          | 83001 |
| RESET, STOPPED                                  | 01251 |
| RLS, LPBK, T1, DGA, DGB, DGC, DGD, DGP, LLB, RT | 26131 |
| RLS, LPBK, T1, E1                               | 26151 |
| RLS, TSIG, T1                                   | 28201 |
| RMV, CNFGRN, EQPT, UNIT, CCN, TSIS              | 33231 |
| RMV, EQPT, CCB                                  | 33202 |
| RMV, EQPT, CCI                                  | 33251 |
| RMV, EQPT, CCN, TSIS                            | 33241 |
| RMV, EQPT, CCNI                                 | 33201 |
| RMV, EQPT, ETSI                                 | 33261 |
| RMV, EQPT, ETSIS, ECCN                          | 33271 |

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|--------------------------------------------|-------|
| RMV, EQPT, LINK                            | 33011 |
| RMV, EQPT, MC                              | 33001 |
| RMV, EQPT, NPC, SIDE, INCL                 | 33351 |
| RMV, EQPT, PMEM, SMEM                      | 33211 |
| RMV, EQPT, RT, DL                          | 33481 |
| RMV, EQPT, SYNC                            | 33101 |
| RMV, EQPT, SYNC, TLI, SSP                  | 33121 |
| RMV, EQPT, TLI, CRO                        | 33111 |
| RMV, EQPT, TSI                             | 33221 |
| RMV, EQPT, UNIT, FC                        | 33331 |
| RMV, EQPT, UNIT, FLI                       | 33401 |
| RMV, EQPT, UNIT, FMT                       | 33411 |
| RMV, EQPT, UNIT, FTMI, DSPI                | 33321 |
| RMV, EQPT, UNIT, MIU, INCL                 | 33431 |
| RMV, EQPT, UNIT, MMFG, FRC, INCL           | 33421 |
| RMV, EQPT, UNIT, UC                        | 33311 |
| RST, CNFGRN, EQPT, UNIT, CCN, TSIS         | 34231 |
| RST, EQPT, CCB                             | 34202 |
| RST, EQPT, CCI                             | 34251 |
| RST, EQPT, CCNI                            | 34201 |
| RST, EQPT, ETSI                            | 34261 |
| RST, EQPT, ETSIS, ECCN                     | 34271 |
| RST, EQPT, LINK                            | 34011 |
| RST, EQPT, MC, MCOND, NOJRN, FRC, CLR, ALL | 34001 |
| RST, EQPT, NPC, SIDE                       | 34351 |
| RST, EQPT, NPC, TS0M                       | 34371 |
| RST, EQPT, PMEM, SMEM, CLR, FRC, BKGRND    | 34211 |
| RST, EQPT, RT, DL                          | 34481 |
| RST, EQPT, SYNC                            | 34101 |
| RST, EQPT, SYNC, TLI, SSP                  | 34121 |
| RST, EQPT, TLI, CRO                        | 34111 |
| RST, EQPT, TSI                             | 34221 |
| RST, EQPT, TSIS, CCN                       | 34241 |
| RST, EQPT, UNIT, FC                        | 34331 |
| RST, EQPT, UNIT, FLI                       | 34401 |
| RST, EQPT, UNIT, FMT                       | 34411 |
| RST, EQPT, UNIT, FTMI, DSPI                | 34321 |
| RST, EQPT, UNIT, MIU, INCL                 | 34431 |
| RST, EQPT, UNIT, MMFG, INCL                | 34421 |
| RST, EQPT, UNIT, UC                        | 34311 |
| RST, PASSWD                                | 51081 |
| RTRV, ALM, EQPT                            | 53111 |
| RTRV, ALM, EQPT, DBASE                     | 53151 |
| RTRV, ALM, EQPT, NPC, CFA, CGA, LOS        | 81001 |
| RTRV, ALM, EQPT, NPC, CFA, CGA, LOS        | 81002 |
| RTRV, ALM, EQPT, NPC, CFA, CGA, LOS        | 81004 |
| RTRV, ALM, EQPT, RT, DL                    | 53141 |

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|------------------------------------------------|-------|
| RTRV, ALM, T3                                  | 56331 |
| RTRV, ALM, T3, DS3ALM                          | 56381 |
| RTRV, BDCST, T0                                | 52111 |
| RTRV, BDCST, T0, ALL                           | 52101 |
| RTRV, BDCST, T1, FROM                          | 52121 |
| RTRV, CNFGRN, EQPT, UNIT, EQPD                 | 53031 |
| RTRV, COND, EQPT, NPC, CS                      | 53121 |
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38481 ED, PRMTR, EQPT, RT, DL, ZCS, B8ZS  
38501 ED, PRMTR, MACRO, MAP  
38601 ED, PRMTR, T3, UNIT, DS3, BERM, BERT, LBO  
38611 ED, PRMTR, T3, UNPROTALM, ON, OFF  
38621 ED, PRMTR, T3, DS1ALMDS3, ON, OFF  
38641 ED, PRMTR, T3, DS3ALMDLY  
39001 LGN, USER  
39101 LGT, TERM, USER, INCL  
39201 EXC, MAP, CLR, INCL  
39301 EXC, MACRO  
39311 ABT, PROC  
39401 SW, TOPROTN, T1, NPC, RT, INCL  
39411 ALW, SW, T1, NPC, RT, INCL  
39421 INH, SW, T1, NPC, RT, FRC, INCL  
39431 SW, TOWKG, T1, NPC, RT, DL, INCL  
41001 DGN, EQPT, MC, CFT, X  
41004 DGN, EQPT, IN, PROGRESS  
41011 DGN, EQPT, LINK, CFT, X  
41021 DGN, EQPT, MP, CFT, X  
41031 DGN, EQPT, CI, CFT, X  
41051 DGN, EQPT, PMEM, SMEM, CFT, X, PROG, DBASE  
41101 DGN, EQPT, SYNC  
41111 DGN, EQPT, SYNC, TLI, CRO  
41121 DGN, EQPT, SYNC, TLI, SSP  
41201 DGN, EQPT, CCNI, CFT, X  
41211 DGN, EQPT, CCB, CFT, X  
41221 DGN, EQPT, TSI, CFT, X  
41232 DGN, EQPT, TSI, CCN, UNIT  
41241 DGN, EQPT, TSI, CCN, ALL  
41251 DGN, EQPT, CCI, CFT, X  
41261 DGN, EQPT, ETSI, CFT, X  
41271 DGN, EQPT, ETSIS, ECCN, ALL  
41311 DGN, EQPT, UNIT, UC, CFT, X  
41321 DGN, EQPT, UNIT, FTMI, CFT, X  
41331 DGN, EQPT, UNIT, FC, CFT, X  
41341 DGN, EQPT, UNIT, DSPI, CFT, X  
41351 DGN, EQPT, NPC, SIDE, CFT, X

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41361 DGN, EQPT, NPC  
41401 DGN, EQPT, UNIT, FLI, CFT, X  
41411 DGN, EQPT, UNIT, FMT, CFT, X  
41421 DGN, EQPT, UNIT, MXR, DEV, CFT, X  
41431 DGN, EQPT, UNIT, MIU, CFT, X  
51001 RTRV, MEMSTAT  
51011 SCHED, PMREPT, ALL, CFA, FAC, X, PRIM, MONDAT  
51021 ED, DATE, INT  
51031 RTRV, HDR  
51041 RTRV, HDR, NE  
51071 RTRV, PMREPT, SCHED, CFA, MONDAT  
51081 RST, PASSWD  
51091 RTRV, PRMTR, NE  
51101 SET, ATTR, EQPT, ALM  
51111 OPR, ACO, ALL  
51121 RTRV, FPKG, NE  
51131 RTRV, PRMTR, SQN  
51141 SCHED, PMREPT, T1, NPC  
51151 RTRV, PMSCHED, T1, NPC, ALL  
51161 INH, PMREPT, T1, NPC, ALL  
51171 ALW, PMREPT, T1, NPC, ALL  
51201 RTRV, CRS, APPL, ALL  
51501 RTRV, PRMTR, NE, HUBID  
51511 RTRV, PRMTR, NE, ECLOC  
52011 RTRV, CRS, T1, MAP  
52031 RTRV, CRS, T1, NPC, MAP  
52041 RTRV, PRMTR, T0, TO  
52051 RTRV, PRMTR, T0, FROM  
52061 RTRV, PRMTR, T1, TO  
52071 RTRV, PRMTR, T1, FROM  
52081 RTRV, ROLL, T0, NPC, ALL, UNIT  
52091 RTRV, ROLL, T1, NPC, ALL, UNIT  
52101 RTRV, BDCST, T0, ALL  
52111 RTRV, BDCST, T0  
52121 RTRV, BDCST, T1, FROM  
52201 RTRV, PRMTR, T1, MARK  
52211 RTRV, PRMTR, T0, MARK  
52311 RTRV, CRS, T1, RTMAP, DLMAP  
52321 RTRV, PRMTR, EQPT, NPC, SCDG, STATE, RT, DL  
52501 RTRV, STATE, TS  
52511 RTRV, CRS, TS  
52521 RTRV, PRMTR, TS  
52531 RTRV, EQPT, TS, SRHDW  
52581 RTRV, PRMTR, EQPT, LOAD, TOTAL  
52601 RTRV, PRMTR, T0, SIGST  
53001 RTRV, STATE, EQPT, SYNC, EQPD  
53011 RTRV, STATE, EQPT, UNIT, EQPD



53021 RTRV, STATE, EQPT, TSI, EQPD  
53022 RTRV, STATE, EQPT, ETSI, EQPD  
53031 RTRV, CNFGRN, EQPT, UNIT, EQPD  
53041 RTRV, STATE, EQPT, NPC, EQPD, TOTAL, UNIT  
53051 RTRV, OPT, T1, NPC, ALL  
53061 RTRV, TACC, T1  
53071 RTRV, STATE, EQPT, UNIT, FTMI  
53081 RTRV, TACC, T0, TG  
53091 RTRV, TACC, T0, NPCTG  
53101 RTRV, STATE, EQPT, UNIT, ALL  
53103 RTRV, STATE, EQPT, UNIT, PEST, FAIL, OOS  
53104 RTRV, STATE, COM, ALL  
53105 RTRV, STATE, COM, PEST, FAIL, OOS  
53108 RTRV, STATE, EQPT, UNIT, EQPD  
53109 RTRV, STATE, COM, EQPD  
53111 RTRV, ALM, EQPT  
53121 RTRV, COND, EQPT, NPC, CS  
53131 RTRV, STATE, EQPT, NPC, LPBK  
53141 RTRV, ALM, EQPT, RT, DL  
53151 RTRV, ALM, EQPT, DBASE  
53161 RTRV, STATE, EQPT, NPC, TSIG  
53181 RTRV, STATE, EQPT, UNIT, LPBK  
53201 RTRV, STATE, EQPT, MIU, EQPD  
53211 RTRV, STATE, EQPT, MXR, EQPD  
53221 RTRV, PRMTR, T3, UNIT, BERMT  
53231 RTRV, PRMTR, T3, LBO  
54001 RTRV, PRVG, TERM, USER, ALL  
54011 RTRV, PRVG, USER, LOG, ALL  
54101 RTRV, MAP, COM  
54111 RTRV, MAP, EQPT, NPC  
54121 RTRV, MACRO  
54131 RTRV, MACRO, COM  
54201 RTRV, PRMTR, MAP, ATTR, ALL  
54211 RTRV, PRMTR, MACRO, ATTR, ALL  
54221 RTRV, PRMTR, MACRO, MAP, SPACE, ALL, SYSTEM  
54340 RTRV, STATE, EQPT, ACO  
55011 RTRV, LOG, ERR, SWER, HWER, INT, DATE, TOD, TN  
55021 REPT, RECOVY, EQPT, COND, RTRV, IN, PROGRESS  
55111 RTRV, REG, EQPT, MP, ESR  
55113 RTRV, PRMTR, LINK  
55181 RTRV, REG, EQPT, XCSB, UNIT  
55191 RTRV, REG, EQPT, XC, STR  
55201 RTRV, REG, EQPT, SYNC, STR  
55311 RTRV, REG, EQPT, SYNC, TLI, STR  
55321 RTRV, REG, EQPT, SYNC, TLI, SSP, STR  
55401 RTRV, REG, EQPT, CCN, ESR  
55411 RTRV, REG, EQPT, ECCN, ESR

55501 RTRV, REG, EQPT, UNIT, ESR  
55511 RTRV, REG, EQPT, UNIT, FTMI, ESR  
55521 RTRV, REG, EQPT, UNIT, FC, ESR  
55531 RTRV, REG, EQPT, UNIT, DSPI, ESR  
55601 RTRV, REG, EQPT, NPC, SIDE, ESR  
55701 CPY, MEM, PROG, INCL, UPGRD  
55703 IN, PROGRESS  
55704 REPT, EVT, EQPT, TABS, IN, PROGRESS  
55705 REPT, EVT, EQPT, TABS  
55711 ABT, CMD  
55721 INSTALL  
55801 RTRV, REG, EQPT, UNIT, FLI, ESR  
55811 RTRV, REG, EQPT, UNIT, FMT, ESR  
55821 RTRV, REG, EQPT, UNIT, MXR, ESR  
55831 RTRV, REG, EQPT, UNIT, MIU, ESR  
56001 INIT, REG, NPC, RT, DL  
56011 INIT, REG, ALL  
56021 RTRV, PRMTR, EQPT, NPC, ALMOPT, AIS  
56031 RTRV, PRMTR, EQPT, NPC, ALL  
56041 RTRV, PRMTR, EQPT, NPC, RT, DL  
56051 INIT, REG, NPC  
56052 INIT, REG, PWR  
56061 INIT, LOG, ERR, HWER, SWER  
56071 INIT, REG, T1, NPC, ALL  
56091 RTRV, PM, T1, NPC, ALL  
56101 INIT, REG, T3, UNIT, DS3, ALLDS3  
56111 RTRV, PM, T3, UNIT, DS3, ALLDS3  
56301 RTRV, STATE, EQPT, SYNC  
56311 RTRV, STATE, EQPT, NPC  
56314 RTRV, STATE, EQPT, NPC  
56321 RTRV, STATE, EQPT, NPC, TS0  
56323 RTRV, STATE, EQPT, NPC, TS0M  
56324 RTRV, STATE, EQPT, NPC, NFS  
56331 RTRV, ALM, T3  
56361 RTRV, STATE, T3, UNIT, DS3  
56381 RTRV, ALM, T3, DS3ALM  
56401 RTRV, LOC, EQPT  
56501 RTRV, EVT, TS, SROOF, ALL  
56511 RTRV, STATE, EQPT, UNIT, PROTN  
57001 RTRV, MSG, RNG, M, UTL, QRY, MSGLOG, RANGE  
57011 RTRV, MSG, NUM, M, COMPLD, O, DENY  
57031 INIT, MSGLOG, RSTNUM, M, UTL, CLR, COMPL  
58001 STA, LOCL, RST, PMEM, CLR  
58011 REPT, EVT, EQPT, MC, MCOND  
61011 REPT, PM, T1, NPC, PARAM, COUNT, VLDTY, LOCN  
62011 REPT, APPL, RESET, IN, PROGRESS  
65011 REPT, ALM, EQPT, AR01, MISC, NPC, MJ, MN, INFO

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65021 REPT, ALM, EQPT, AR01, MISC, NPC, IDLD, CGA  
65031 REPT, ALM, EQPT, NPC, MJ, MN, INFO  
65041 REPT, ALM, EQPT, NPC, IDLD  
65046 REPT, ALM, EQPT, NPC, AI, IDLD  
65051 REPT, ALM, EQPT, RESET, DATE, TOD, PMC, PMA  
65053 REPT, ALM, EQPT, BOOT, FAILED, BAD, DEVICE  
65054 REPT, ALM, EQPT, CCN, PMC, PMA, DMA, MI, OOS  
65055 REPT, ALM, EQPT, ECCN, PMC, PMA, DMA, MI, OOS  
65056 REPT, ALM, EQPT, SMEM, PMC, PMA, DMA, MI  
65061 REPT, EVT, T1, NPC, CONDTYPE, CONDEFF, LOCN  
65071 REPT, OPR, ACO, ALL  
65131 REPT, ALM, EQPT, SC, ALARM, NPC, RT, DL, DGA  
65141 REPT, ALM, SC, ALARM, RT, DL, FE  
65151 REPT, ALM, EQPT, SC, DPLX, ALARM, SYNC, CCB  
65161 REPT, ALM, SC, ALARM, MC, UC, FTMI, DSPI, NE  
65171 REPT, ALM, EQPT, SC, ALARM, RT, COMP, INDX  
65231 REPT, ALM, EQPT, TS0M, BUFFER, OVERFLOW, NPC  
66001 REPT, ALM, T3, UNIT, DS3  
66011 REPT, ALM, T3, IDLD, UNIT, DS3  
66021 REPT, ALM, EQPT, DS3U, MN, IDLD  
81001 RTRV, ALM, EQPT, NPC, CFA, CGA, LOS  
81002 RTRV, ALM, EQPT, NPC, CFA, CGA, LOS  
81003 RTRV, EVT, EQPT, NPC, BER, FTU, DS3U, HDS3U  
81004 RTRV, ALM, EQPT, NPC, CFA, CGA, LOS  
81005 RTRV, EVT, EQPT, NPC, BER, NPC  
81006 REPT, EVT, EQPT, NPC, PRMTR  
82001 REPT, DGNDDET, EQPT, DEV  
82002 REPT, DGNDDET, EQPT  
82003 REPT, DGNDDET, EQPT  
82004 REPT, AUD, EQPT, 00, MP, CI, PMEM, SMEM, BX  
83001 REPT, RTRV, START, LOG  
83011 REPT, RTRV, END, LOG  
83012 REPT, RTRV, END, LOG, ABORTED



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## Summary of Input Commands

# 4

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## **Summary of Input Commands**

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### **Summary of Input Commands**

This section provides a summary of the DACS II/Rel 8.2.3 Release 8.2.3 input commands. The commands are presented in an alphabetical and numerical order.

## **Alphabetic Command Summary**

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[I.55711]

**ABT-CMD;**

[I.39311]

**ABT-PROC:** [<xy>]:[ww]:[l[mm]];

[I.26101]

**ALW-LPBK-T1:** [<xy>]:{DGA|DGB|DGC|DGD|DGP}\  
:[ww]:LLB:[{TO|FROM}]:RT-ffff;

[I.51171]

**ALW-PMREPT-T1:** [<xy>]:{NPC-[s]abc[&&- [t]def]|ALL}: [ww];

[I.51171]

**ALW-PMREPT-T1:** [<xy>]:{NPC-uv-m-np[&&&-wx-k-qr]|ALL}: [ww];

[I.35301]

**ALW-SW-EQPT:** [<xy>]:UNIT-[q]q:[ww]:MMFG-c[&&-d]:{PROTN|WKG};

[I.39411]

**ALW-SW-T1:** [<xy>]:{NPC-[s]abc|xxx}: [ww]:[RT-ffff]\  
:[INCL];

[I.39411]

**ALW-SW-T1:** [<xy>]:{NPC-uv-m-np|xxx}: [ww]:[RT-ffff]\  
:[INCL];

[I.19041]

**APPEND:** [<xy>]:{<line number>|END}: [ww]:];

[I.20101]

**CHG-ACCMD-T1:** [<xy>]:[s]abc[&[t]def]: [ww]:<tmode>:[AIS]:[INCL];

[I.20101]

**CHG-ACCMD-T1:** [<xy>]:uv-m-np[&wx-k-qr]: [ww]:<tmode>:[AIS]:[INCL];

[I.38301]

**CHG-LGN:** [<xy>]:[ww]:[<old password>:<new password>];

[I.38301]

**CHG-LGN:** [<xy>]:[ww];

**OLD PASSWD:** (user enters the old password)

**NEW PASSWD:** (user enters the new password)

**PASSWD:** (user re-enters the new password \  
for verification)



[I.18001]  
**CHG-RPATH-T0:** [<xy>]:[s]abc-ddd[&[t]ghi-jjj&[u]klm-nnn&...]:[ww]\  
:[INCL];

[I.18001]  
**CHG-RPATH-T0:** [<xy>]:uv-m-np-ddd[&wx-k-qr-jjj&ed-h-fg-nnn&...]\  
:[ww]:[INCL];

[I.18011]  
**CHG-RPATH-T1:** [<xy>]:[s]ghi[&[t]jkl][&[v]mno][...]:[ww]:[INCL];

[I.18011]  
**CHG-RPATH-T1:** [<xy>]:uv-m-np[&wx-k-qr][&ed-h-fg][...]:[ww]\  
:[INCL];

[I.21011]  
**CHG-TACC-T0:** [<xy>]:[ww]:kk:MON;

[I.23001]  
**CHG-TACC-T0:** [<xy>]:[ww]:kk:SPLT;

[I.21031]  
**CHG-TACC-T0:** [<xy>]:[ww]:TG-mmm:MON;

[I.23021]  
**CHG-TACC-T0:** [xy]:[ww]:TG-mmm:SPLT[:NOYLW];

[I.20111]  
**CHG-TACC-T1:** [<xy>]:[s]abc[&[t]def]:[ww]:\  
{[<emode>][,<fmode>]}:[INCL];

[I.20111]  
**CHG-TACC-T1:** [<xy>]:uv-m-np[&wx-k-qr]:[ww]:\  
{[<emode>][,<fmode>]}:[INCL];

[I.19626]  
**CHG-TACC-TS:** [<xy>]:[ww]:kk:MON;

[I.19656]  
**CHG-TACC-TS:** [<xy>]:[ww]:kk:SPLT;

[I.25101]  
**CHG-TL-T0:** [<xy>]:[ww]:kk:TERM{F|T|B|L|G|A}:[NOT-[t]rst-vvv];

[I.25101]  
**CHG-TL-T0:** [<xy>]:[ww]:kk:TERM{F|T|B|L|G|A}:[NOT-uv-m-np-vvv];

[I.25121]

**CHG-TL-T0**: [xy]:: [ww]: TG-mmm: TERM{F|T|B};

[I.19661]

**CHG-TL-TS**: [<xy>]:: [ww]: kk: TERM{F|T|B};

[I.13001]

**CONN-BDCST-T0**: [xy]: [s]abc-ddd[&&-eee], [t]ghi-jjj\  
[&[t]klm-nnn&...]: [ww]: <tc>: [RDLD][, {CUS|INCL}]\  
: [{NTR|LPD|CONV}]: [NORM];

[I.13001]

**CONN-BDCST-T0**: [xy]: uv-m-np-ddd[&&-eee], wx-k-qr-jjj\  
[&ed-h-fg-nnn&...]: [ww]: <tc>: [RDLD][, {CUS|INCL}]\  
: [{NTR|LPD|CONV}]: [NORM];

[I.13002]

**CONN-BDCST-T0**: [xy]: [s]abc-ddd[&&-eee], [t]ghi-jjj[&&-kkk]: [ww]:\  
<tc>: [RDLD][, {CUS|INCL}]: [{NTR|LPD|CONV}]: [NORM];

[I.13002]

**CONN-BDCST-T0**: [xy]: uv-m-np-ddd[&&-eee], wx-k-qr-jjj[&&-kkk]: [ww]:\  
<tc>: [RDLD][, {CUS|INCL}]: [{NTR|LPD|CONV}]: [NORM];

[I.13011]

**CONN-BDCST-T1**: [xy]: [s]abc, [u]ghi[&[v]jkl][&[t]mno]\  
[...]: [ww]: [RDLD][, {CUS|INCL}]: [{NTR|LPD|CONV}];

[I.13011]

**CONN-BDCST-T1**: [xy]: uv-m-np, wx-k-qr[&ed-f-hg][&st-m-no]\  
[...]: [ww]: [RDLD][, {CUS|INCL}]: [{NTR|LPD|CONV}];

[I.13021]

**CONN-BDCST-T1**: [<xy>]: [s]abc, [t]def: [ww]: [RDLD][, {CUS|INCL}]\  
: [{NTR|LPD|CONV}];

[I.13021]

**CONN-BDCST-T1**: [<xy>]: uv-m-np, wx-k-qr: [ww]: [RDLD][, {CUS|INCL}]\  
: [{NTR|LPD|CONV}];

[I.11051]

**CONN-CRS-T0**: [<xy>]: [s]abc-ddd, [t]ghi-jjj: [ww]:\  
[ {PFW-abcdefg&ijklmno|NFW}]: [ {NORM, NORM|TERM, TERM}];

[I.11051]

**CONN-CRS-T0**: [<xy>]: uv-m-np-ddd, wx-k-qr-jjj:\  
[ {PFW-abcdefg&ijklmno|NFW}]: [ {NORM, NORM|TERM, TERM}];

[I.11001]  
CONN-CRS-T0:[<xy>]:[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[<ww>]:\  
<tc>:[RDLD][,{CUS|INCL}]:[AIS]:[{NORM,NORM|TERM,TERM}]:[PRIOUT];

[I.11001]  
CONN-CRS-T0:[<xy>]:uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[<ww>]:\  
<tc>:[RDLD][,{CUS|INCL}]:[AIS]:[{NORM,NORM|TERM,TERM}]:[PRIOUT];

[I.11021]  
CONN-CRS-T0:[<xy>]:[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\  
<tc>:[RDLD][,{CUS|INCL}]:fmd,tmd:[NTR-m]\  
:[{NORM,NORM|TERM,TERM}];

[I.11021]  
CONN-CRS-T0:[<xy>]:uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:\  
[ww]:<tc>:[RDLD][,{CUS|INCL}]:fmd,tmd:[NTR-m]\  
:[{NORM,NORM|TERM,TERM}];

[I.11011]  
CONN-CRS-T1:[<xy>]:abc,ghi:[ww]:[RDLD][,{CUS|INCL}]\  
:[{NORM,NORM|TERM,TERM}]:[PRIOUT];

[I.11011]  
CONN-CRS-T1:[<xy>]:uv-m-np,wx-k-qr:[ww]:[RDLD][,{CUS|INCL}]\  
:[{NORM,NORM|TERM,TERM}]:[PRIOUT];

[I.19221]  
CONN-CRS-TS:<xy>:[s]abc-ddd[-ff]:[ww]:MJU-ssss:[RATE-rr]\  
:[MA-tttt-u]:[<branch>][,<branch>][,<branch>][,<branch>]\  
:[NORM,NORM];

[I.19221]  
CONN-CRS-TS:<xy>:uv-m-np-ddd[-ff]:[ww]:MJU-ssss:[RATE-rr]\  
:[MA-tttt-u]:[<branch>][,<branch>][,<branch>][,<branch>]\  
:[NORM,NORM];

[I.19321]  
CONN-CRS-TS:[<xy>]:[s]abc-ddd[-ff]:[ww]:MJU-ssss:[RATE-rr]:\  
[MA-tttt-u]:<branch>[,<branch>][,<branch>][,<branch>]:\  
TERM,TERM;

[I.19321]  
CONN-CRS-TS:[<xy>]:uv-m-np-ddd[-ff]:[ww]:MJU-ssss:[RATE-rr]:\  
[MA-tttt-u]:<branch>[,<branch>][,<branch>][,<branch>]:\  
TERM,TERM;

[I.19201]

CONN-CRS-TS:[<xy>]:[s]abc-ddd[-ff],[t]ghi-jjj[-ll]:[ww]:\  
RATE-rr:[NORM,NORM];

[I.19201]

CONN-CRS-TS:[<xy>]:uv-m-np-ddd[-ff],wx-k-qr-jjj[-ll]:[ww]:\  
RATE-rr:[NORM,NORM];

[I.19211]

CONN-CRS-TS:<xy>:[s]abc-ddd&&-eee[-01],[t]ghi-jjj&&-kkk[-01]:\  
[ww]:RATE-rr:[NORM,NORM];  
CONN-CRS-TS:<xy>:[s]abc-ddd-ff&&-mm,[t]ghi-jjj-ll&&-nn:\  
[ww]:RATE-rr:[NORM,NORM];

[I.19211]

CONN-CRS-TS:<xy>:uv-m-np-ddd&&-eee[-01],\  
wx-k-qr-jjj&&-kkk[-01]:[ww]:RATE-rr:[NORM,NORM];  
CONN-CRS-TS:<xy>:uv-m-np-ddd-ff&&-mm,\  
wx-k-qr-jjj-ll&&-nn:[ww]:RATE-rr:[NORM,NORM];

[I.19301]

CONN-CRS-TS:<xy>:[s]abc-ddd[-ff],[t]ghi-jjj[-ll]:[ww]:\  
RATE-rr:TERM,TERM;

[I.19301]

CONN-CRS-TS:<xy>:uv-m-np-ddd[-ff],wx-k-qr-jjj[-ll]:[ww]:\  
RATE-rr:TERM,TERM;

[I.19311]

CONN-CRS-TS:[<xy>]:[s]abc-ddd&&-eee[-01],[t]ghi-jjj&&-kkk[-01]:\  
[ww]:RATE-rr:TERM,TERM;

[I.19311]

CONN-CRS-TS:[<xy>]:[s]abc-ddd-ff&&-mm,[t]ghi-jjj-ll&&-nn:\  
[ww]:RATE-rr:TERM,TERM;

[I.19311]

CONN-CRS-TS:[<xy>]:uv-m-np-ddd&&-eee[-01],\  
wx-k-qr-jjj&&-kkk[-01]:[ww]:RATE-rr:TERM,TERM;

[I.19311]

CONN-CRS-TS:[<xy>]:uv-m-np-ddd-ff&&-mm,\  
wx-k-qr-jjj-ll&&-nn:[ww]:RATE-rr:TERM,TERM;

[I.11101]

CONN-CRS1-T0:[<xy>]:[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:\  
[ww]:<tc>:[RDLD][{,CUS|,INCL}]:[{NORM|TERM}]:[PRIOUT];

[I.11101]  
**CONN-CRS1-T0:** [<xy>]:uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:\  
[ww]:<tc>:[RDLD][{,CUS|,INCL}]:[{NORM|TERM}]:[PRIOUT];

[I.11121]  
**CONN-CRS1-T0:** [<xy>]:[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:\  
[ww]:<tc>:[RDLD][,{CUS|INCL}]:fmd,tmd:[{NORM|TERM}];

[I.11121]  
**CONN-CRS1-T0:** [<xy>]:uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:\  
[ww]:<tc>:[RDLD][,{CUS|INCL}]:fmd,tmd:[{NORM|TERM}];

[I.11131]  
**CONN-CRS1-T1:** [<xy>]:[s]abc,[t]ghi:[ww]:[RDLD][,{CUS|INCL}]\  
:[{NORM|TERM}]:[PRIOUT];

[I.11131]  
**CONN-CRS1-T1:** [<xy>]:uv-m-np,wx-k-qr:[ww]:[RDLD][,{CUS|INCL}]\  
:[{NORM|TERM}]:[PRIOUT];

[I.24001]  
**CONN-HUB-T0:** [<xy>]:[t]ghi-jjj:[ww]:kk:<tc>;

[I.24001]  
**CONN-HUB-T0:** [<xy>]:uv-m-np-jjj:[ww]:kk:<tc>;

[I.24021]  
**CONN-HUB-T0:** [xy]:[s]abc-ddd,[t]ghi-jjj:[ww]:TG-mmm:[<tc>;

[I.24021]  
**CONN-HUB-T0:** [xy]:uv-m-np-ddd,wx-k-qr-jjj:[ww]:TG-mmm:[<tc>;

[I.20031]  
**CONN-HUB-T1:** [<xy>]:[s]abc,[t]jkl:[ww]:[INCL];

[I.20031]  
**CONN-HUB-T1:** [<xy>]:uv-m-np,wx-k-qr:[ww]:[INCL];

[I.21001]  
**CONN-TACC-T0:** [<xy>]:[t]ghi-jjj:[ww]:kk:[<tc>]:MON;

[I.21001]  
**CONN-TACC-T0:** [<xy>]:uv-m-np-jjj:[ww]:kk:[<tc>]:MON;

[I.21021]  
**CONN-TACC-T0:** [xy]:[t]ghi-jjj[&&-kkk][&-lll&...]:[ww]:TG-mmm:\  
[<tc>]:MON;

[I.21021]

**CONN-TACC-T0:** [xy]:wx-k-qr-jjj [&-kkk] [&-lll&...]:[ww]:TG-mmm:\  
[<tc>]:MON;

[I.20001]

**CONN-TACC-T1:** [<xy>]:[s]abc [&[t]def], [u]ghi[, [v]jkl]:[ww]:<tmode>\  
:[AIS]:[INCL];

[I.20001]

**CONN-TACC-T1:** [<xy>]:uv-m-np [&wx-k-qr], eg-h-ij[, jk-l-mn]:[ww]:<tmode>\  
:[AIS]:[INCL];

[I.19601]

**CONN-TACC-TS:** [<xy>]:[s]abc-ddd[-ff]:[ww]:kk:MON;

[I.19601]

**CONN-TACC-TS:** [<xy>]:uv-m-np-ddd[-ff]:[ww]:kk:MON;

[I.19621]

**CONN-TACC-TS:** [<xy>]:[s]abc-ddd[-ff]:[ww]:kk:MON:MJU-ssss\  
:[BRi];

[I.19621]

**CONN-TACC-TS:** [<xy>]:uv-m-np-ddd[-ff]:[ww]:kk:MON:MJU-ssss\  
:[BRi];

[I.19631]

**CONN-TACC-TS:** [<xy>]:[s]abc-ddd[-ff]:[ww]:kk:SPLT;

[I.19631]

**CONN-TACC-TS:** [<xy>]:uv-m-np-ddd[-ff]:[ww]:kk:SPLT;

[I.19651]

**CONN-TACC-TS:** [<xy>]:[s]abc-ddd[-ff]:[ww]:kk:SPLT:MJU-ssss:[BRi];

[I.19651]

**CONN-TACC-TS:** [<xy>]:uv-m-np-ddd[-ff]:[ww]:kk:SPLT:MJU-ssss:[BRi];

[I.31521]

**COPY-EQPT:** [<xy>]:NPC-[s]abc, [t]def [&- [u]ghi]:[ww];

[I.31521]

**COPY-EQPT:** [<xy>]:NPC-uv-m-np,wx-k-qr [&&-gh-i-kl]:[ww];

[I.55701]

**CPY-MEM:** [<xy>]:[ww]:<from>,<to>:[PROG|INCL|UPGRD];

[l.31211]

**CRTE-CNFRN-EQPT**: [<xy>]:UNIT-q:[ww]:\  
[a[,b[,c[,d[,e [,f]]]]]]:[utxyz];

[l.31211]

**CRTE-CNFRN-EQPT**: [<xy>]:UNIT-[q]q:[ww]::[utxyz];

[l.19101]

**CRTE-CRS-TS**: [<xy>]:[s]abc-ddd[&&-eee]:[ww]:{DS0A-rr|DS0B-nn}\  
:[{SEC|PCH[-ppp]}}];

[l.19101]

**CRTE-CRS-TS**: [<xy>]:uv-m-np-ddd[&&-eee]:[ww]:{DS0A-rr|DS0B-nn}\  
:[{SEC|PCH[-ppp]}}];

[l.19111]

**CRTE-CRS-TS**: [<xy>]:[s]abc-ddd[&&-eee]:[ww]:RATE-rr\  
:[{DP|DP,PCH[-ppp]}}];

[l.19111]

**CRTE-CRS-TS**: [<xy>]:uv-m-np-ddd[&&-eee]:[ww]:RATE-rr\  
:[{DP|DP,PCH[-ppp]}}];

[l.31351]

**CRTE-EQPT**: [<xy>]:NPC-[s]abc:[ww]:mnxyz[:CBTIMER-[t]v];

[l.31351]

**CRTE-EQPT**: [<xy>]:NPC-uv-m-np:[ww]:mnxyz[:CBTIMER-[t]v];

[l.31371]

**CRTE-EQPT**: [<xy>]:NPC-[s]abc[&&- [t]def]:[ww]:DSxyz\  
[rr/m[&rr/m [...]]]:[IW-X-pq];

[l.31371]

**CRTE-EQPT**: [<xy>]:NPC-uv-m-np[&&&-uv-k-qr]:[ww]:\  
DSxyz:[rr/m[&rr/m [...]]]:[IW-X-pq];

[l.31341]

**CRTE-EQPT**: [<xy>]:NPC-[s]abc[&&- [t]def]:[ww]:mnxyz:[rr/m][&rr/m]\  
[...]:[IW-X-pq[,INCL]][,AIS-{INFO|MJ|MN}][,PL-{ENA|DSA}];

[l.31341]

**CRTE-EQPT**: [<xy>]:NPC-uv-m-np[&&&-uv-k-qr]:[ww]:mnxyz:[rr/m][&rr/m]\  
[...]:[IW-X-pq[,INCL]][,AIS-{INFO|MJ|MN}][,PL-{ENA|DSA}];

[l.31352]

**CRTE-EQPT**: [<xy>]:NPC-[s]abc[&&- [t]def]:[ww]:[mnxyz]:[rr/m]\  
[&rr/m][&...]:[IW-X-pq[,INCL]][,AIS-{INFO|MJ|MN}];

[I.31352]

**CRTE-EQPT:** [<xy>]:NPC-uv-m-np[&&-uv-k-qr]:[ww]:[mnxyz]:\  
[rr/m][&rr/m][&...]:[IW-X-pq[,INCL]][,AIS-{INFO|MJ|MN}];

[I.31401]

**CRTE-EQPT:** [<xy>]:NPC-[s]abc:[ww]:NPCTG-rrr;

[I.31401]

**CRTE-EQPT:** [<xy>]:NPC-uv-m-np:[ww]:NPCTG-rrr;

[I.31381]

**CRTE-EQPT:** [<xy>]:NPC-[s]abc:[ww]:NPCTP-n;

[I.31381]

**CRTE-EQPT:** [<xy>]:NPC-uv-m-np:[ww]:NPCTP-n;

[I.31101]

**CRTE-EQPT:** [<xy>]:SYNC:[ww]:TBpqr;

[I.31111]

**CRTE-EQPT:** [<xy>]:SYNC:[ww]:TBpqr:TLI-3;

[I.31121]

**CRTE-EQPT:** [<xy>]:SYNC:[ww]:TLI-m:\  
{texyz,SSP-a,SRC-p|TDxyz};

[I.31421]

**CRTE-EQPT:** [<xy>]:TG-mmm:[ww]:rrr-eee[&&-fff],sss-www[&&-xxx]\  
:<tc>;

[I.31411]

**CRTE-EQPT:** [<xy>]:TP-kk:[ww]:<tc>;

[I.31321]

**CRTE-EQPT:** [<xy>]:UNIT-[q]q:[ww]:FTMI-d:EQL-l,r;

[I.31501]

**CRTE-EQPT:** [<xy>]:UNIT-[q]q:[ww]:MIU-c[&&-d]:[mnxyz];

[I.31511]

**CRTE-EQPT:** [<xy>]:UNIT-[q]q:[ww]:MXR-c[&&-d]:[mnxyz]:[BERM-s]\  
[,BERT-t][,LBO-<b>;

[I.36101]

**CRTE-LGN:** [<xy>]:[ww]:<user id>[,NEW];



[I.36101]

**CRTE-LGN:** [<xy>]:[ww]:<user id>,<user password>;

[I.19051]

**DELETE:** [<xy>]:{<starting line>|END}[-{<ending line>|END}]:\  
[ww]:];

[I.41211]

**DGN-EQPT:** [<xy>]:CCB-sf:[ww]:[CFT-X-vwxy];

[I.41251]

**DGN-EQPT:** [<xy>]:CCI-s:[ww]:[CFT-X-vwxy];

[I.41201]

**DGN-EQPT:** [<xy>]:CCNI-s:[ww]:[CFT-X-vwxy];

[I.41031]

**DGN-EQPT:** [<xy>]:CI:[ww]:[CFT-X-vwxy];

[I.41261]

**DGN-EQPT:** [<xy>]:ETSI-sqq:[ww]:[CFT-X-vwxy];

[I.41271]

**DGN-EQPT:** [<xy>]:ETSI-s:[ww]:ECCN-s:ALL;

[I.41011]

**DGN-EQPT:** [<xy>]:LINK-a:[ww]:[CFT-X-vwxy];

[I.41001]

**DGN-EQPT:** [<xy>]:MC:[ww]:[CFT-X-vwxy];

[I.41021]

**DGN-EQPT:** [<xy>]:MP:[ww]:[CFT-X-vwxy];

[I.41361]

**DGN-EQPT:** [<xy>]:NPC-[s]abc&&-[t]def:[<ww>;

[I.41361]

**DGN-EQPT:** [<xy>]:NPC-uv-m-np&&&-uv-k-qr:[<ww>;

[I.41351]

**DGN-EQPT:** [<xy>]:NPC-[s]abc:[<ww>]:[SIDE-s]:[CFT-X-vwxy];

[I.41351]

**DGN-EQPT:** [<xy>]:NPC-uv-m-np:[<ww>]:[SIDE-s]:[CFT-X-vwxy];

[I.41051]

**DGN-EQPT :** [<xy>] : {PMEM|SMEM} : [<ww>] : [{CFT-X-vwxy|PROG|DBASE}] : [VERIFY] ;

[I.41101]

**DGN-EQPT :** [<xy>] : SYNC-a : [ww] ;

[I.41111]

**DGN-EQPT :** [<xy>] : SYNC : [ww] : TLI-3 : CRO ;

[I.41121]

**DGN-EQPT :** [<xy>] : SYNC-a : [ww] : TLI-m : [SSP-b] ;

[I.41241]

**DGN-EQPT :** [<xy>] : TSI : [ww] : CCN-s : ALL ;

[I.41232]

**DGN-EQPT :** [<xy>] : TSI : [ww] : CCN-s : UNIT-q\  
: [a[, b[, c[, d[, e[, f]]]]]] ;

[I.41221]

**DGN-EQPT :** [<xy>] : TSI-sft : [ww] : [CFT-X-vwxy] ;

[I.41341]

**DGN-EQPT :** [<xy>] : UNIT-[q]q : [ww] : DSPI : [CFT-X-vwxy] ;

[I.41331]

**DGN-EQPT :** [<xy>] : UNIT-[q]q : [ww] : FC-sb : [CFT-X-vwxy] ;

[I.41401]

**DGN-EQPT :** [<xy>] : UNIT-[q]q : [ww] : FLI-k : [CFT-X-vwxy] ;

[I.41411]

**DGN-EQPT :** [<xy>] : UNIT-[q]q : [ww] : FMT-s : [CFT-X-vwxy] ;

[I.41321]

**DGN-EQPT :** [<xy>] : UNIT-[q]q : [ww] : FTMI-d : [CFT-X-vwxy] ;

[I.41431]

**DGN-EQPT :** [<xy>] : UNIT-[q]q : [ww] : MIU-c : [CFT-X-vwxy] ;

[I.41421]

**DGN-EQPT :** [<xy>] : UNIT-[q]q : [ww] : MXR-c : [DEV-devc : [CFT-X-vwxy]] ;

[I.41311]

**DGN-EQPT :** [<xy>] : UNIT-[q]q : [ww] : UC : [CFT-X-vwxy] ;

[I.15201]

**DISC-BDCST-T0**: [<xy>]: [s]abc-ddd[&&-eee], [t]ghi-jjj[&&-kkk]:\  
[ww]: [INCL]: [OOS][, DCC][, CONV];

[I.15201]

**DISC-BDCST-T0**: [<xy>]: uv-m-np-ddd[&&-eee], wx-k-qr-jjj[&&-kkk]:\  
[ww]: [INCL]: [OOS][, DCC][, CONV];

[I.15211]

**DISC-BDCST-T0**: [<xy>]: [s]abc-ddd[&&-eee], \  
[t]ghi-jjj[&[u]klm-nnn&..]: [ww]: [INCL]: [OOS][, DCC][, CONV];

[I.15211]

**DISC-BDCST-T0**: [<xy>]: uv-m-np-ddd[&&-eee], \  
wx-k-qr-jjj[&ed-h-fg-nnn&..]: [ww]: [INCL]: [OOS][, DCC][, CONV];

[I.15221]

**DISC-BDCST-T1**: [<xy>]: [s]abc, [t]ghi[&[u]jkl][&[v]mno][...]:\  
[ww]: [INCL]: [OOS][, CONV];

[I.15221]

**DISC-BDCST-T1**: [<xy>]: uv-m-np, wx-k-qr[&ed-h-fg][&op-q-rs][...]:\  
[ww]: [INCL]: [OOS][, CONV];

[I.15231]

**DISC-BDCST-T1**: [<xy>]: [s]abc, [t]ghi: [ww]: [INCL]: [OOS][, CONV];

[I.15231]

**DISC-BDCST-T1**: [<xy>]: uv-m-np, wx-k-qr: [ww]: [INCL]: [OOS][, CONV];

[I.15002]

**DISC-CRS-T0**: [<xy>]: [s]abc-ddd, [t]ghi-jjj: [ww]: [INCL]:\  
[DCC][, OOS];

[I.15002]

**DISC-CRS-T0**: [<xy>]: uv-m-np-ddd, wx-k-qr-jjj: [ww]: [INCL]:\  
[DCC][, OOS];

[I.15001]

**DISC-CRS-T0**: [<xy>]: [s]abc-ddd[&&-eee], [s]ghi-jjj[&&-kkk]: [ww]:\  
[INCL]: [OOS][, DCC]: [PRIOUT];

[I.15001]

**DISC-CRS-T0**: [<xy>]: uv-m-np-ddd[&&-eee], wx-k-qr-jjj[&&-kkk]: [ww]:\  
[INCL]: [OOS][, DCC]: [PRIOUT];

[I.15011]

**DISC-CRS-T1:** [<xy>]:[s]abc,[t]ghi:[ww]:[INCL]:[OOS]:[PRIOUT];

[I.15011]

**DISC-CRS-T1:** [<xy>]:uv-m-np,wx-k-qr:[ww]:[INCL]:[OOS]:[PRIOUT];

[I.19421]

**DISC-CRS-TS:** [<xy>]:[s]abc-ddd[-ff]:[ww]:MJU-ssss:[RATE-rr]:\  
<branch>[,<branch>][,<branch>][,<branch>];

[I.19421]

**DISC-CRS-TS:** [<xy>]:uv-m-np-ddd[-ff]:[ww]:MJU-ssss:[RATE-rr]:\  
<branch>[,<branch>][,<branch>][,<branch>];

[I.19431]

**DISC-CRS-TS:** : [<xy>]:[s]abc-ddd[-ff]:[ww]:MJU-ssss:[RATE-rr]\  
:[ALL];

[I.19431]

**DISC-CRS-TS:** : [<xy>]:uv-m-np-ddd[-ff]:[ww]:MJU-ssss:[RATE-rr]\  
:[ALL];

[I.19401]

**DISC-CRS-TS:** [<xy>]:[s]abc-ddd[-ff],[t]ghi-jjj[-ll]:\  
[ww]:[RATE-rr];

[I.19401]

**DISC-CRS-TS:** [<xy>]:uv-m-np-ddd[-ff],wx-k-qr-jjj[-ll]:\  
[ww]:[RATE-rr];

[I.19411]

**DISC-CRS-TS:** [<xy>]:[s]abc-ddd{&&-eee[-01]|-ff&&-mm},\  
[t]ghi-jjj{&&-kkk[-01]|-ff&&-mm}: [ww]:[RATE-rr];

[I.19411]

**DISC-CRS-TS:** [<xy>]:uv-m-np-ddd{&&-eee[-01]|-ff&&-mm},\  
wx-k-qr-jjj{&&-kkk[-01]|-ll&&-nn}: [ww]:[RATE-rr];

[I.15102]

**DISC-CRS1-T0:** [<xy>]:[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\  
[INCL]:[OOS][,DCC];

[I.15102]

**DISC-CRS1-T0:** [<xy>]:uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:\  
[ww]:[INCL]:[OOS][,DCC];

[I.15101]  
**DISC-CRS1-T0** : [<xy>] : [s]abc-ddd[&&-eee], [t]ghi-jjj[&&-kkk] : [ww] : \  
**[INCL]** : [00S] [, DCC] : [PRIOUT];

[I.15101]  
**DISC-CRS1-T0** : [<xy>] : uv-m-np-ddd[&&-eee], wx-k-qr-jjj[&&-kkk] : \  
[ww] : **[INCL]** : [00S] [, DCC] : [PRIOUT];

[I.15111]  
**DISC-CRS1-T1** : [<xy>] : [s]abc, [t]ghi : [ww] : **[INCL]** : [00S] : [PRIOUT];

[I.15111]  
**DISC-CRS1-T1** : [<xy>] : uv-m-np, wx-k-qr : [ww] : **[INCL]** : [00S] : [PRIOUT];

[I.15061]  
**DISC-DSP-T0** : [<xy>] : [s]abc-ddd[&&-eee], [v]ghi-jjj[&&-kkk] : [<ww>];

[I.15061]  
**DISC-DSP-T0** : [<xy>] : uv-m-np-ddd[&&-eee], wx-k-qr-jjj[&&-kkk] : [<ww>];

[I.32341]  
**DISC-EQPT** : [<xy>] : NPC- [s]abc[&&- [t]def] : [ww];

[I.32341]  
**DISC-EQPT** : [<xy>] : NPC-uv-m-np[&&&-uv-k-qr] : [ww];

[I.32401]  
**DISC-EQPT** : [xy] : NPC- [s]abc : [ww] : NPCTG-rrr : [TGR];

[I.32401]  
**DISC-EQPT** : [xy] : NPC-uv-m-np : [ww] : NPCTG-rrr : [TGR];

[I.32381]  
**DISC-EQPT** : [xy] : NPC- [s]abc : [ww] : NPCTP-n : [TPR];

[I.32381]  
**DISC-EQPT** : [xy] : NPC-uv-m-np : [ww] : NPCTP-n : [TPR];

[I.32101]  
**DISC-EQPT** : [<xy>] : SYNC : [ww] : TB;

[I.32121]  
**DISC-EQPT** : [<xy>] : SYNC : [ww] : TLI-m : [SSP-a];

[I.32421]  
**DISC-EQPT** : [<xy>] : TG-mmm[&&-nnn] : [ww];

[I.32411]

**DISC-EQPT** : [<xy>] : TP-kk : [ww] ;

[I.32211]

**DISC-EQPT** : [<xy>] : UNIT- [q]q : [ww] ;

[I.32321]

**DISC-EQPT** : [<xy>] : UNIT- [q]q : [ww] : FTMI-d ;

[I.32511]

**DISC-EQPT** : [<xy>] : UNIT- [q]q : [ww] : MIU-c [&&-d] ;

[I.32501]

**DISC-EQPT** : [<xy>] : UNIT- [q]q : [ww] : MXR-c [&&-d] ;

[I.27002]

**DISC-TACC-T0** : [<xy>] : : [ww] : ALL : [00S] ;

[I.27001]

**DISC-TACC-T0** : [<xy>] : : [ww] : kk : [00S] : [FRC] ;

[I.25501]

**DISC-TACC-T0** : [<xy>] : : [ww] : kk : RLS{F|T|B|L|G|A}\  
: [NOT- [t]rst-vvv] ;

[I.25501]

**DISC-TACC-T0** : [<xy>] : : [ww] : kk : RLS{F|T|B|L|G|A}\  
: [NOT-uv-m-np-vvv] ;

[I.27021]

**DISC-TACC-T0** : [xy] : : [ww] : TG-mmm [&&-nnn] : [00S] ;

[I.25521]

**DISC-TACC-T0** : [xy] : : [ww] : TG-mmm : RLS{F|T|B} ;

[I.20202]

**DISC-TACC-T1** : [<xy>] : : [ww] : ALL : [00S] ;

[I.20201]

**DISC-TACC-T1** : [<xy>] : [s]abc [&[t]def] : [ww] : [00S] ;

[I.20201]

**DISC-TACC-T1** : [<xy>] : uv-m-np [&wx-k-qr] : [ww] : [00S] ;

[I.19671]

**DISC-TACC-TS** : [<xy>] : : [ww] : kk ;

[I.19681]

**DISC-TACC-TS:** [<xy>]:[ww]:{ALL|LINKS};

[I.19666]

**DISC-TACC-TS:** [<xy>]:[ww]:kk:RLS{F|T|B};

[I.19151]

**DLT-CRS-TS:** [<xy>]:[s]abc-ddd[&&-eee]:[ww]:[PCH[-ppp]]:[DCC];

[I.19151]

**DLT-CRS-TS:** [<xy>]:uv-m-np-ddd[&&-eee]:[ww]:[PCH[-ppp]]:[DCC];

[I.37301]

**DLT-FPKG:** [<xy>]:[ww]:nnnnnnnn;

[I.37101]

**DLT-LGN:** [<xy>]:[ww]:<user id>;

[I.37201]

**DLT-{MACRO|MAP}:** [<xy>]:[ww]:{<macro name>|<map name>}:\  
[<user id>;

[I.37211]

**DLT-PRMTR-EQPT:** [<xy>]:[DGA-[s]aaa][,DGB-[s]bbb][,DGC-[s]ccc]\  
[,DGD-[s]ddd][,DGP-[s]ppp]:[ww]:{RT|DL}-ffff;

[I.37211]

**DLT-PRMTR-EQPT:** [<xy>]:[DGA-uv-j-ab][,DGB-uv-k-cd]\  
[,DGC-uv-l-ef][,DGD-uv-m-gh][,DGP-uv-j-pr]:[ww]:{RT|DL}-ffff;

[I.36021]

**ED-ADD-MAP:** [<xy>]:NPC-{[s]abc&&-[t]def|[s]abc[&-[s]ghi]....\  
[&-[t]def]}];

[I.36021]

**ED-ADD-MAP:** [<xy>]:NPC-{uv-m-np&&&-wx-k-qr|\  
uv-m-np[&-ab-c-de]....[&-wx-k-qr]}];

[I.38101]

**ED-CNFRN-EQPT:** [<xy>]:UNIT-q:[ww]:a[,b[,c[,d[,e[,f]]]]];

[I.19581]

**ED-CONN-TS:** [<xy>]:[s]abc-ddd[-ff],[t]ghi-jjj[-ll]:[ww];

[I.19581]

**ED-CONN-TS:** [<xy>]:uv-m-np-ddd[-ff],wx-k-qr-jjj[-ll]:[ww];

[I.19591]

**ED-CONN-TS:** [<xy>]:[s]abc-ddd[-ff],[t]ghi-jjj[-ll]:[ww]:MPTM;

[I.19591]

**ED-CONN-TS:** [<xy>]:uv-m-np-ddd[-ff],wx-k-qr-jjj[-ll]:[ww]:\  
MPTM;

[I.14001]

**ED-CRS-T0:** [xy]:[s]abc-ddd,[t]ghi-jjj:[ww]:[INCL];

[I.14001]

**ED-CRS-T0:** [xy]:uv-m-np-ddd,wx-k-qr-jjj:[ww]:[INCL];

[I.19501]

**ED-CRTE-TS:** [<xy>]:[s]abc-ddd[-eee],[t]ghi-jjj[-kkk]:[ww]\  
:[PCH-ppp]:[DCC];

[I.19501]

**ED-CRTE-TS:** [<xy>]:uv-m-np-ddd[-eee],wx-k-qr-jjj[-kkk]:[ww]\  
:[PCH-ppp]:[DCC];

[I.51021]

**ED-DATE:** [<xy>]:[ww]:[ce]yr-mo-da:[INT-ii];

[I.51021]

**ED-DATE:** [<xy>]:[ww]:,hr-mn-sc;

[I.37001]

**ED-DLT-MAP:** [<xy>]:NPC-{[s]abc&&-[s]def|[s]abc[&-[s]ghi]....\  
[&-[t]def]};

[I.37001]

**ED-DLT-MAP:** [<xy>]:NPC-{uv-m-np&&&-wx-k-qr|uv-m-np\  
[&-ab-c-de]....[&-wx-k-qr]};

[I.19001]

**ED-{MACRO|MAP}:** [<xy>]:[ww]:{<macro name>|<map name>};

[I.38201]

**ED-OPT-T1:** [<xy>]:NPC:[ww]:{TYPE-mn|ALL}:rr:a,b,c;

[I.36201]

**ED-PRMTR-EQPT:** [<xy>]:[DGA-[s]aaa],[DGB-[s]bbb],[DGC-[s]ccc]\  
[,DGD-[s]ddd],[DGP-[s]ppp]:\  
[ww]:{RT|DL}-ffff,g[g]:[{sss|NDL|RTF]};



[I.36201]

ED-PRMTR-EQPT : [<xy>] : [DGA-uv-j-ab] [, DGB-uv-k-cd] \  
[, DGC-uv-l-ef] [, DGD-uv-m-gh] [, DGP-uv-j-pr] : [ww] : \  
{RT|DL}-ffff,g[g] : [{sss|NDL|RTF}];

[I.38221]

ED-PRMTR-EQPT : [<xy>] : NPC-[s]abc : [ww] : rr/m [&rr/m] [...];

[I.38221]

ED-PRMTR-EQPT : [<xy>] : NPC-uv-m-np : [ww] : rr/m [&rr/m] [...];

[I.38281]

ED-PRMTR-EQPT : [<xy>] : NPC-[s]abc [&&- [t]ghi] : [ww] : {ALMOPT|PLOPT} : \  
{AIS-{INFO|MJ|MN}|PL-{ENA|DSA}};

[I.38281]

ED-PRMTR-EQPT : [<xy>] : NPC-uv-m-np [&&&-wx-k-qr] : [ww] : \  
{ALMOPT|PLOPT} : {AIS-{INFO|MJ|MN}|PL-{ENA|DSA}};

[I.38311]

ED-PRMTR-EQPT : [<xy>] : NPC-[s]abc : [ww] : mnxyz : [IW-X-pq[r]];

[I.38311]

ED-PRMTR-EQPT : [<xy>] : NPC-uv-m-np : [ww] : mnxyz : [IW-X-pq[r]];

[I.38211]

ED-PRMTR-EQPT : [<xy>] : NPC-[s]abc : [ww] : mnxyz : [IW-X-pq[, INCL]];

[I.38211]

ED-PRMTR-EQPT : [<xy>] : NPC-uv-m-np : [ww] : mnxyz : [IW-X-pq[, INCL]];

[I.38271]

ED-PRMTR-EQPT : [<xy>] : NPC-[s]abc [&&- [t]def] : [ww] : mnxyz \  
: [IW-X-pq[, INCL]];

[I.38271]

ED-PRMTR-EQPT : [<xy>] : NPC-uv-m-np [&&&-uv-k-qr] : [ww] : mnxyz \  
: [IW-X-pq[, INCL]];

[I.38324]

ED-PRMTR-EQPT : [<xy>] : NPC-[s]abc [&&- [t]def] : [<ww>] : NFS-abcdefghi;

[I.38324]

ED-PRMTR-EQPT : [<xy>] : NPC-uv-m-np [&&&-uv-k-qr] : [<ww>] : NFS-abcdefghi;

[I.38241]

ED-PRMTR-EQPT : [<xy>] : {NPC- [s]abc | RT-ffff | DL-ffff | TYPE-mnxyz} : \[ww] : rr/m [&rr/m...];

[I.38241]

ED-PRMTR-EQPT : [<xy>] : {NPC-uv-m-np | RT-ffff | DL-ffff | TYPE-mnxyz} : \[ww] : rr/m [&rr/m...];

[I.38321]

ED-PRMTR-EQPT : [<xy>] : NPC- [s]abc [&&- [t]def] : [ww] : \TS0-abcdefgh;

[I.38321]

ED-PRMTR-EQPT : [<xy>] : NPC-uv-m-np [&&-uv-k-qr] : [ww] : \TS0-abcdefgh

[I.38323]

ED-PRMTR-EQPT : [<xy>] : NPC- [s]abc [&&- [t]def] : [ww] : \TS0M-abcdefgh;

[I.38323]

ED-PRMTR-EQPT : [<xy>] : NPC-uv-m-np [&&-wx-k-qr] : [ww] : \TS0M-abcdefgh;

[I.38351]

ED-PRMTR-EQPT : [<xy>] : : [ww] : {RT | DL} -ffff : {RT | DL} -gggg;

[I.38481]

ED-PRMTR-EQPT : [<xy>] : : [ww] : {RT | DL} -ffff : {ZCS | B8ZS};

[I.38361]

ED-PRMTR-EQPT : [<xy>] : : [ww] : RT-ffff : [{sss | RTF}] : [SWMN-x];

[I.35013]

ED-PRMTR-EQPT : [<xy>] : SYNC : [ww] : {MASTER | SLAVED};

[I.35012]

ED-PRMTR-EQPT : [<xy>] : SYNC : [ww] : {STR2 | STR3 | TOLL | LOCAL};

[I.38011]

ED-PRMTR-EQPT : [<xy>] : SYNC : [ww] : TLI-m:SSP-b:texyz;

[I.38011]

ED-PRMTR-EQPT : [<xy>] : SYNC : [ww] : SRC-i/a, b [&j/c, d [&k/e, f [&l/g, h]]];

[I.38231]

ED-PRMTR-EQPT : [<xy>] : TYPE-mnxyz : [ww] : rr/<m> [&rr/<m>] [...];

[I.38111]

ED-PRMTR-EQPT: [<xy>]:UNIT-[q]q:[ww]:FTMI-d:EQL-l,r;

[I.36007]

ED-PRMTR-LINK: [<xy>]:j:[ww]:APPL-{ASCS|ASCD|PM}[ ,L2AD-aa]\  
[ ,POLL-ttt];

[I.36003]

ED-PRMTR-LINK: [<xy>]:j:[ww]:[K-b][ ,T1-eee][ ,T3-ggg][ ,N2-aa]\  
[ ,FRMAD-{A|B}];

[I.36001]

ED-PRMTR-LINK: [<xy>]:j:[ww]:PTCOL-{S|X|T|M}[ ,BAUD-bb]\  
[ ,ALM-k][ ,BS-e][ ,ENQ-q][ ,XON-x]:[INIT];

[I.36001]

ED-PRMTR-LINK: [<xy>]:j:[ww]:PTCOL-S[ ,BAUD-bb][ ,ALM-k]\  
[ ,BS-e][ ,ENQ-q][ ,XON-x]:[INIT];

[I.36001]

ED-PRMTR-LINK: [<xy>]:j:[ww]:PTCOL-X[ ,ALM-k]:[INIT];

[I.36001]

ED-PRMTR-LINK: [<xy>]:j:[ww]:PTCOL-T[ ,BAUD-bb][ ,ALM-k]\  
:[INIT];

[I.36001]

ED-PRMTR-LINK: [<xy>]:j:[ww]:PTCOL-M[ ,ALM-k]:[INIT];

[I.36005]

ED-PRMTR-LINK: [<xy>]:l[mm]:[ww]:[W-c][ ,P-ddd][ ,T20-iii]\  
[ ,T22-jjj][ ,T23-kkk][ ,T25-lll][ ,T26-mmm][ ,R20-nn][ ,R22-p]\  
[ ,R23-qq][ ,R25-r][ ,DBIT-v][ ,VC-ppss&-gghh];

[I.38501]

ED-PRMTR-{MACRO|MAP}: [<xy>]::[ww]:sss;

[I.19031]

ED-PRMTR-MAP: [<xy>]::[ww]:<new map name>,\  
<reference map name>;

[I.38471]

ED-PRMTR-MSGLOG: [<xy>]::[<ww>]:{ON|OFF};

[O.38471]

M hh:mm:ss xy,ww n[vv] CHG MSGLOG {ON|OFF} COMPL

[O.38471]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR MSGLOG:[x,y]::[<ww>]:{ON|OFF} COMPLD
/* [O.38471] */
;

M hh:mm:ss xy,ww n[vv] CHG MSGLOG {ON|OFF} COND cc DNY
```

[O.38471.01]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR MSGLOG {ON|OFF} DENY
mmmm
/* [O.38471.01] */
/* <explanation of error condition code> */
;
```

[I.38261]

ED-PRMTR-NE:[<xy>]::[ww]:ECLOC:{MJU|SRM};

[I.30101]

ED-PRMTR-NE:[<xy>]::[ww]:<uid>[, FRAME-fg]:[CHAR-m];

[I.38251]

ED-PRMTR-NE:[<xy>]::[ww]:HUBID-O-ab;

[I.17001]

ED-PRMTR-T0:[<xy>]:[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[<ww>]:\  
[INCL]:{TERM|RLS}{F|T|B|L|G|A}: [NOT-[u]rst-vvv];

[I.17001]

ED-PRMTR-T0:[<xy>]:uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[<ww>]:\  
[INCL]:{TERM|RLS}{F|T|B|L|G|A}: [NOT-ed-h-fg-vvv];

[I.17002]

ED-PRMTR-T0:[<xy>]:[s]abc-ddd,[t]ghi-jjj:[ww]:[INCL]\  
:[TLP-snn-smm,NG-nn,ES-ee];

[I.17002]

ED-PRMTR-T0:[<xy>]:uv-m-np-ddd,wx-k-qr-jjj:[ww]:[INCL]\  
:[TLP-snn-smm,NG-nn,ES-ee];

[I.17011]

ED-PRMTR-T1:[<xy>]:[s]abc,[t]ghi:[ww]:[INCL]:{TERM|RLS}\  
{F|T|B|A}: [NOT-[u]rst];

[I.17011]

**ED-PRMTR-T1:** [<xy>]:uv-m-np,wx-k-qr:[ww]:[INCL]:{TERM|RLS}\  
{F|T|B|A}: [NOT-ed-h-fg];

[I.38621]

**ED-PRMTR-T3:** [<xy>]:[:<ww>]:DS1ALMDS3-{ON|OFF};

[I.38641]

**ED-PRMTR-T3:** [<xy>]:[:<ww>]:DS3ALMDLY:[x]x;

[I.38601]

**ED-PRMTR-T3:** [<xy>]:UNIT-[q]q:[ww]:DS3-c[&&-d]:[BERM-s]\  
[,BERT-t][,LB0-<b>][,TYPE-mnxyz];

[I.38611]

**ED-PRMTR-T3:** [<xy>]:[:<ww>]:UNPROTALM-{ON|OFF};

[I.19561]

**ED-PRMTR-TS:** [<xy>]:[s]abc-ddd[-ff]:[ww]:MJU-ssss:[BRi]:\  
{TERM|RLS}m;

[I.19561]

**ED-PRMTR-TS:** [<xy>]:uv-m-np-ddd[-ff]:[ww]:MJU-ssss:[BRi]:\  
{TERM|RLS}m;

[I.19551]

**ED-PRMTR-TS:** [<xy>]:[s]abc-ddd[-ff]:[ww]:{TERM|RLS}m;

[I.19551]

**ED-PRMTR-TS:** [<xy>]:uv-m-np-ddd[-ff]:[ww]:{TERM|RLS}m;

[I.35011]

**ENT-EQPT:** [<xy>]:SYNC-a:[ww]:FPLL;

[I.14901]

**EXC-DSPC:** [<xy>]:{[s]aaa|[s]aaa&&-[v]bbb|SDxyz}:[:<ww>]:<mm\_l\_application command>

[I.14901]

**EXC-DSPC:** [<xy>]:{uv-m-np|uv-m-np&&-wx-k-qr|SDxyz}:[:<ww>]:<mm\_l\_application command>

[I.39301]

**EXC-MACRO:** [<xy>]:[:<ww>]:<macro name>:[<p1>[&<p2>[&<p3>\  
[&...[&<p10>]]]]];

[I.39201]

**EXC-MAP:** [xy]:[:<ww>]:<map name>:[CLR][,INCL];

[I.26111]

**INH-LPBK-T1:** [<xy>]:{DGA|DGB|DGC|DGD|DGP}: [ww]:LLB:\  
{TO|FROM}:{RT|DL}-ffff;

[I.51161]

**INH-PMREPT-T1:** [<xy>]:{NPC-[s]abc[&&- [t]def]|ALL}: [ww];

[I.51161]

**INH-PMREPT-T1:** [<xy>]:{NPC-uv-m-np[&&&-wx-k-qr]|ALL}: [ww];

[I.35311]

**INH-SW-EQPT:** [<xy>]:UNIT-[q]q: [ww]:MMFG-c[&&-d]:{PROTN|WKG};

[I.39421]

**INH-SW-T1:** [<xy>]:{NPC-[s]abc|xxx}: [ww]: [RT-ffff]\  
:[FRC]: [INCL];

[I.39421]

**INH-SW-T1:** [<xy>]:{NPC-uv-m-np|xxx}: [ww]: [RT-ffff]\  
:[FRC]: [INCL];

[I.56061]

**INIT-LOG:** [<xy>]:: [ww]:ERR:{HWER|SWER};

[I.57031]

**INIT-MSGLOG:** [<xy>]:: [<ww>]: [RSTNUM];

[O.57031]

**M hh:mm:ss xy,ww n[vv] UTL CLR MSGLOG[,RSTNUM] COMPL**

[O.57031]

**[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M INIT MSGLOG::::[RSTNUM] COMPLD  
;**

[O.57031.01]

**M hh:mm:ss xy.ww n[vv] UTL CLR MSGLOG[,RSTNUM] COND cc DNY**

[O.57031.01]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M INIT MSGLOG::::[RSTNUM] DENY
 mmmm
 /* [O.57031.01] */
 /* <explanation of error condition code> */
;
```

[I.56011]

INIT-REG:[<xy>]:[ww]:<parameter>:ALL;

[I.56051]

INIT-REG:[<xy>]:NPC-[s]abc:[ww];

[I.56051]

INIT-REG:[<xy>]:NPC-uv-m-np:[ww];

[I.56001]

INIT-REG:[<xy>]:[NPC-[s]abc[&&- [t]def]]:[ww]:<parameter>\  
:[{RT|DL}-ffff];

[I.56001]

INIT-REG:[<xy>]:[NPC-uv-m-np[&&&-wx-k-qr]]:[ww]:<parameter>\  
:[{RT|DL}-ffff];

[I.56052]

INIT-REG:[<xy>]:PWR-pp:[ww];

[I.56071]

INIT-REG-T1:[<xy>]:{NPC-[s]abc[&&- [t]def]|ALL}:[ww]:<parameter>,[aaaaa] \  
,[locn],[dddd],[tttt];

[I.56071]

INIT-REG-T1:[<xy>]:{NPC-uv-m-np[&&&-wx-k-qr]|ALL}:[ww]:<parameter>,[aaaaa] \  
,[locn],[dddd],[tttt];

[I.56101]

INIT-REG-T3:[<xy>]:{UNIT-[q]q,DS3-c[&&-d]|ALLDS3}:[ww]:\  
<parameter>,[aaaaa],[dddd],[tttt];

[I.35021]

INIT-SYS:[<xy>]:FRAME:[ww];

[I.55721]

INSTALL;

[I.39001]

**LGN-USER:** [<xy>]::[ww]:<user id>[,<user password>];

[I.39001]

**LGN-USER:** [<xy>]::[ww]:<user id>;

[I.39101]

**LGT-{TERM|USER}:** [<xy>]::[ww]:{l[mm][,INCL]|<user id>;

[I.19071]

**LINE:** [<xy>]::[ww]:];

[I.19061]

**LIST:** [<xy>]:{<starting line>|END}[-{<ending line>|END}]:\  
[ww]:];

[I.19091]

**MOVE:** [<xy>]:{<starting line>|END}[-{<ending line>|END}],\  
{<destination line>|END}: [ww]:;

[I.51111]

**OPR-ACO-ALL:** [<xy>]::[ww];

[I.26161]

**OPR-LPBK-DS3:** [<xy>]:UNIT-[q]q:MMFG-a:[ww]:LPBK-d[t];

[I.29001]

**OPR-LPBK-T0:** [<xy>]::[ww]:kk:<tc>;

[I.29021]

**OPR-LPBK-T0:** [xy]::[ww]:TG-mmm:<tc>;

[I.26121]

**OPR-LPBK-T1:** [<xy>]:{DGA|DGB|DGC|DGD|DGP}: [ww]:LLB:\  
RT-ffff;

[I.26141]

**OPR-LPBK-T1:** [<xy>]:[s]abc:[ww]:loop[t]:locn;

[I.26141]

**OPR-LPBK-E1:** [<xy>]:[s]abc:[ww]:loop[t]:locn;

[I.26141]

**OPR-LPBK-T1:** [<xy>]:uv-m-np:[ww]:loop[t]:locn;

[I.26141]

**OPR-LPBK-E1:** [<xy>]:uv-m-np:[ww]:loop[t]:locn;



[I.20301]

**OPR-LPBK-T1** : [<xy>] : [s]abc : [ww] : LPBKT : [INCL] ;

[I.20301]

**OPR-LPBK-T1** : [<xy>] : uv-m-np : [ww] : LPBKT : [INCL] ;

[I.28101]

**OPR-TSIG-T1** : [<xy>] : [s]abc : [ww] : test ;

[I.28101]

**OPR-TSIG-T1** : [<xy>] : uv-m-np : [ww] : test ;

[I.26131]

**RLS-LPBK-T1** : [<xy>] : {DGA | DGB | DGC | DGD | DGP} : [ww] : LLB : \ RT-ffff ;

[I.26151]

**RLS-LPBK-T1** : [<xy>] : [s]abc : [ww] : loop : locn ;

[I.26151]

**RLS-LPBK-E1** : [<xy>] : [s]abc : [ww] : loop : locn ;

[I.26151]

**RLS-LPBK-T1** : [<xy>] : uv-m-np : [ww] : loop : locn ;

[I.26151]

**RLS-LPBK-E1** : [<xy>] : uv-m-np : [ww] : loop : locn ;

[I.28201]

**RLS-TSIG-T1** : [<xy>] : [s]abc : [ww] : test ;

[I.28201]

**RLS-TSIG-T1** : [<xy>] : uv-m-np : [ww] : test ;

[I.33231]

**RMV-CNFRN-EQPT** : [<xy>] : UNIT-q : [ww] : CCN-s, TSIS : \ [(a[, b[, c[, d[, e[, f]]]]))]] ;

[I.33202]

**RMV-EQPT** : [<xy>] : CCB-sf : [ww] ;

[I.33251]

**RMV-EQPT** : [<xy>] : CCI-s : [ww] ;

[I.33241]

**RMV-EQPT** : [<xy>] : CCN-s, TSIS : [ww] ;

[I.33201]

**RMV-EQPT** : [<xy>] : **CCNI-s** : [ww] ;

[I.33261]

**RMV-EQPT** : [<xy>] : **ETSI-sqq** : [ww] ;

[I.33271]

**RMV-EQPT** : [<xy>] : **ETSI-s, ECCN-s** : [ww] ;

[I.33011]

**RMV-EQPT** : [<xy>] : **LINK-j** : [ww] ;

[I.33001]

**RMV-EQPT** : [<xy>] : **MC** : [ww] ;

[I.33351]

**RMV-EQPT** : [<xy>] : **NPC-s** abc [&&- [t] def] : [<ww>] : **[SIDE-s] : [INCL]** ;

[I.33351]

**RMV-EQPT** : [<xy>] : **NPC-uv-m-np** [&&&-uv-k-qr] : [<ww>] : **[SIDE-s] : [INCL]** ;

[I.33211]

**RMV-EQPT** : [<xy>] : { **PMEM | SMEM** } : [ww] ;

[I.33481]

**RMV-EQPT** : [<xy>] : { **RT | DL** } - ffff [ :ww] ;

[I.33101]

**RMV-EQPT** : [<xy>] : **SYNC-a** : [ww] ;

[I.33121]

**RMV-EQPT** : [<xy>] : **SYNC-a** : [ww] : **TLI-m** : [SSP-b] ;

[I.33111]

**RMV-EQPT** : [<xy>] : **TLI-3** : [ww] : **CRO** ;

[I.33221]

**RMV-EQPT** : [<xy>] : **TSI-sft** : [ww] ;

[I.33331]

**RMV-EQPT** : [<xy>] : **UNIT-[q]q** : [ww] : **FC-sb** ;

[I.33401]

**RMV-EQPT** : [<xy>] : **UNIT-[q]q** : [ww] : **FLI-k** ;

[I.33411]

**RMV-EQPT** : [<xy>] : **UNIT-[q]q** : [ww] : **FMT-s** ;

[I.33321]

RMV-EQPT : [<xy>] : UNIT - [q] q : [ww] : {FTMI-d | DSPI};

[I.33431]

RMV-EQPT : [<xy>] : UNIT - [q] q : [ww] : MIU-c [&&-d] : [INCL];

[I.33421]

RMV-EQPT : [<xy>] : UNIT - [q] q : [ww] : MMFG-c [&&-d] : [FRC[, INCL]];

[I.33311]

RMV-EQPT : [<xy>] : UNIT - [q] q : [ww] : UC;

[I.34231]

RST-CNFRN-EQPT : [<xy>] : UNIT - q : [ww] : CCN-s, TSIS\  
: [[a[, b[, c[, d[, e[, f]]]]]]];

[I.34202]

RST-EQPT : [<xy>] : CCB-s f : [ww];

[I.34251]

RST-EQPT : [<xy>] : CCI-s : [ww];

[I.34201]

RST-EQPT : [<xy>] : CCNI-s : [ww];

[I.34261]

RST-EQPT : [<xy>] : ETSI-s qq : [ww];

[I.34271]

RST-EQPT : [<xy>] : ETSIS, ECCN-s : [ww];

[I.34011]

RST-EQPT : [<xy>] : LINK-j : [ww];

[I.34001]

RST-EQPT : [<xy>] : MC : [ww] : [{MCOND | NOJRN | FRC}];

[I.34001]

RST-EQPT : [<xy>] : MC : [ww] : CLR[, ALL];

[I.34351]

RST-EQPT : [<xy>] : NPC - [s] abc [&&- [t] def] : [<ww>] : [SIDE-s];

[I.34351]

RST-EQPT : [<xy>] : NPC-uv-m-np [&&&-uv-k-qr] : [<ww>] : [SIDE-s];

[I.34371]

RST-EQPT : [<xy>] : NPC - [s] abc : [ww] : TS0M ;

[I.34371]

RST-EQPT : [<xy>] : NPC - uv - m - np : [ww] : TS0M ;

[I.34211]

RST-EQPT : [<xy>] : {PMEM|SMEM} : [ww] : [CLR] : [FRC] : [BKGRND] ;

[I.34481]

RST-EQPT : [<xy>] : {RT|DL} - ffff : [ww] ;

[I.34101]

RST-EQPT : [<xy>] : SYNC - a : [ww] ;

[I.34121]

RST-EQPT : [<xy>] : SYNC - a : [ww] : TLI - m : [SSP - b] ;

[I.34111]

RST-EQPT : [<xy>] : TLI - 3 : [ww] : CRO ;

[I.34221]

RST-EQPT : [<xy>] : TSI - sft : [ww] ;

[I.34241]

RST-EQPT : [<xy>] : TSIS, CCN - s : [ww] ;

[I.34331]

RST-EQPT : [<xy>] : UNIT - [q] q : [ww] : FC - sb ;

[I.34401]

RST-EQPT : [<xy>] : UNIT - [q] q : [ww] : FLI - k ;

[I.34411]

RST-EQPT : [<xy>] : UNIT - [q] q : [ww] : FMT - s ;

[I.34321]

RST-EQPT : [<xy>] : UNIT - [q] q : [ww] : {FTMI - d | DSPI} ;

[I.34431]

RST-EQPT : [<xy>] : UNIT - [q] q : [ww] : MIU - c [&& - d] : [INCL] ;

[I.34421]

RST-EQPT : [<xy>] : UNIT - [q] q : [ww] : MMFG - c [&& - d] : [INCL] ;

[I.34311]

RST-EQPT : [<xy>] : UNIT - [q] q : [ww] : UC ;

[I.51081]

**RST-PASSWD :** [<xy>] : : [ww] ;

[I.53111]

**RTRV-ALM-EQPT :** <xy> : : [ww] ;

[I.53151]

**RTRV-ALM-EQPT :** [<xy>] : : [ww] : DBASE ;

[I.81001]

**RTRV-ALM-EQPT :** [<xy>] : NPC : [ww] : {CFA | CGA | LOS} ;

[I.81001]

**RTRV-ALM-EQPT :** [<xy>] : NPC : [<ww>] : {CFA | CGA | LOS} ;

[I.81001]

**RTRV-ALM-EQPT :** [<xy>] : NPC : [<ww>] : {CFA | CGA | LOS} ;

[I.53141]

**RTRV-ALM-EQPT :** [<xy>] : {RT | DL} - ffff : [ww] ;

[I.56331]

**RTRV-ALM-T3 :** [<xy>] : : [ww] ;

[I.56381]

**RTRV-ALM-T3 :** [<xy>] : : [ww] : DS3ALM ;

[I.52111]

**RTRV-BDCST-T0 :** [<xy>] : [s] abc-ddd : [ww] ;

[I.52111]

**RTRV-BDCST-T0 :** [<xy>] : uv-m-np-ddd : [ww] ;

[I.52101]

**RTRV-BDCST-T0 :** [<xy>] : : [ww] : ALL ;

[I.52121]

**RTRV-BDCST-T1 :** [<xy>] : [s] abc : [ww] : FROM ;

[I.52121]

**RTRV-BDCST-T1 :** [<xy>] : uv-m-np : [ww] : FROM ;

[I.53031]

**RTRV-CNFGRN-EQPT :** [<xy>] : UNIT : [ww] : EQPD ;

[I.53121]

**RTRV-COND-EQPT :** [<xy>] : NPC - [s] abc : [ww] : CS ;

[I.53121]

RTRV-COND-EQPT : [<xy>] : NPC-uv-m-np : [ww] : CS ;

[I.51201]

RTRV-CRS-APPL : [<xy>] : : [<ww>] : { [s] abc | ALL } ;

[I.51201]

RTRV-CRS-APPL : [<xy>] : : [<ww>] : { uv-m-np | ALL } ;

[I.52011]

RTRV-CRS-T1 : [<xy>] : [s] abc [&&[t] def] : [<ww>] : MAP ;

[I.52011]

RTRV-CRS-T1 : [<xy>] : uv-m-np [&&-wx-k-qr] : [<ww>] : MAP ;

[I.52031]

RTRV-CRS-T1 : [<xy>] : NPC : [<ww>] : MAP ;

[I.52311]

RTRV-CRS-T1 : [<xy>] : : [ww] : [ffff] : { RTMAP | DLMAP } ;

[I.52511]

RTRV-CRS-TS : [<xy>] : [s] abc-ddd [&&-eee] : [ww] ;

[I.52511]

RTRV-CRS-TS : [<xy>] : uv-m-np-ddd [&&-eee] : [ww] ;

[I.52531]

RTRV-EQPT-TS : [<xy>] : [s] abc-ddd [-ff] : [ww] : SRHDW ;

[I.52531]

RTRV-EQPT-TS : [<xy>] : uv-m-np-ddd [-ff] : [ww] : SRHDW ;

[I.56501]

RTRV-EVT-TS : [<xy>] : [ [s] abc-ddd [&&-eee] ] : [ww] : SR00F : [ALL] ;

[I.56501]

RTRV-EVT-TS : [<xy>] : [ uv-m-np-ddd [&&-eee] ] : [ww] : SR00F : [ALL] ;

[I.51121]

RTRV-FPKG-NE : [<xy>] : : [ww] ;

[I.51031]

RTRV-HDR : [<xy>] : : [ww] ;

[I.51041]

**RTRV-HDR-NE:** [<xy>]:[<ww>];

[I.56401]

**RTRV-LOC-EQPT:** [<xy>]:<entity>:[<ww>]: [<arg>];

[I.55011]

**RTRV-LOG:** [<xy>]:[<ww>]:ERR:{{SWER|HWER}[,{INT-mn| [DATE-\  
[ce]yr-mo-da,]TOD-hr-mn-sc}}[, TN-X-dddd][,EVENT-X-eeee]\  
[,ERCL-{HARD|TRANS|APPINT}}[,ENTY-<entity>]|ALL};

[I.54121]

**RTRV-MACRO:** [<xy>]:[<ww>]:<name>:[<user id>];

[I.54131]

**RTRV-MACRO-COM:** [<xy>]:[<ww>]:<macro name>:[<user id>];

[I.54101]

**RTRV-MAP-COM:** [<xy>]:[<ww>]:<name>:[<user id>];

[I.54111]

**RTRV-MAP-EQPT:** [<xy>]:NPC:[<ww>]:<name>:[<user id>];

[I.51001]

**RTRV-MEMSTAT:** [<xy>]:[<ww>];

[I.57011]

**RTRV-MSG:** [<xy>]:[<ww>]:NUM-<a>[&&-<b>];

[O.57011]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV MSG:::[<ww>]:NUM-<a>[&&-] COMPLD
 /* [O.57011] */
 /* Message Log number[s] of message[s] that will be sent */
 "NUM:<a>[-<c>]"
;
```

[O.57011.01]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV MSG:::[<ww>]:NUM-<a>[&&-] DENY
 mmmm
 /* [O.57011.01] */
 /* <explanation of error condition code> */
;
```

[I.57001]

**RTRV-MSG-RNG:** [<xy>]:[<ww>];

[O.57001]

M hh:mm:ss xy,ww n[vv] UTL QRY MSGLOG RANGE <a>-<b> total COMPL

[O.57001]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV MSG RNG COMPLD
/* [O.57001] */
/* Range of Messages: Total Messages */
"<a>-:<total>"
;
```

[O.57001.01]

M hh:mm:ss xy,ww n[vv] UTL QRY MSGLOG RANGE COND cc DNY

[O.57001.01]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV MSG RNG DENY
mmmm
/* [O.57001.01] */
/* <explanation of error condition code> */
;
```

[I.53051]

RTRV-OPT-T1:[<xy>]:NPC:[ww]:[{mn|ALL}];

[I.56091]

RTRV-PM-T1:[<xy>]:{NPC-[s]abc[&&- [t]def]|ALL}: [ww]:<parameter>,aaaaa \ , [llllllllll], [locn], [dddd], [tttt];

[I.56091]

RTRV-PM-T1:[<xy>]:{NPC-uv-m-np[&&&-wx-k-qr]|ALL}: [ww]:<parameter>,aaaaa \ , [llllllllll], [locn], [dddd], [tttt];

[I.56111]

RTRV-PM-T3:[<xy>]:{UNIT-[q]q,DS3-c[&&-d]|ALLDS3}: [ww]:\ <parameter>,aaaaa, [llllllllll], [dddd], [tttt];

[I.51071]

RTRV-PMREPT-SCHED:[<xy>]:: [ww]:{CFA,MONDAT|CFA|,MONDAT};

[I.51151]

RTRV-PMSCHED-T1:[<xy>]:{NPC-[s]abc[&&- [t]def]|ALL}: [ww];

[I.51151]

RTRV-PMSCHED-T1:[<xy>]:{NPC-uv-m-np[&&&-wx-k-qr]|ALL}: [ww];



[I.52581]

RTRV-PRMTR-EQPT:[<xy>]::[ww]:LOAD:[{s}abc|TOTAL];

[I.52581]

RTRV-PRMTR-EQPT:[<xy>]::[ww]:LOAD:{uv-m-np|TOTAL};

[I.56031]

RTRV-PRMTR-EQPT:[<xy>]:NPC:[ww]:<parameter>:ALL;

[I.56021]

RTRV-PRMTR-EQPT:[<xy>]:NPC-[s]abc[&&- [v]ghi]:[ww]:ALMOPT:AIS;

[I.56021]

RTRV-PRMTR-EQPT:[<xy>]:NPC-uv-m-np[&&&-wx-k-qr]:[ww]:ALMOPT:AIS;

[I.56041]

RTRV-PRMTR-EQPT:[<xy>]:[NPC-[s]abc[&&- [t]def]]:[ww]:\  
<parameter>:[{RT|DL}-ffff];

[I.56041]

RTRV-PRMTR-EQPT:[<xy>]:[NPC-uv-m-np[&&&-wx-k-qr]]:[ww]:\  
<parameter>:[{RT|DL}-ffff];

[I.52321]

RTRV-PRMTR-EQPT:[<xy>]:[NPC-[s]abc]:[ww]:SCDG:[STATE]:[{RT-ffff|\DL-ffff|ALL}];

[I.52321]

RTRV-PRMTR-EQPT:[<xy>]:[NPC-uv-m-np]:[ww]:SCDG:[STATE]\  
:[{RT-ffff|DL-ffff|ALL}];

[I.55113]

RTRV-PRMTR-LINK:[<xy>]:j[mm][&&jnn]:[ww];

[I.54211]

RTRV-PRMTR-MACRO:[<xy>]::[ww]:ATTR:[{<user id>|ALL}];

[I.54221]

RTRV-PRMTR-{MACRO|MAP}:<xy>]::[ww]:SPACE:[{<user id>|ALL|\SYSTEM}];

[I.54201]

RTRV-PRMTR-MAP:[<xy>]::[ww]:ATTR:[{ALL|<user id>|<name>}];

[I.51091]

RTRV-PRMTR-NE:[<xy>]::[ww];

[I.51511]

RTRV-PRMTR-NE : [<xy>] : : [ww] : ECLOC ;

[I.51501]

RTRV-PRMTR-NE : [<xy>] : : [ww] : HUBID ;

[I.51131]

RTRV-PRMTR-SQN : [xy] : : [ww] ;

[I.52051]

RTRV-PRMTR-T0 : [<xy>] : [s] abc-ddd [&&-eee] : [ww] : FROM ;

[I.52051]

RTRV-PRMTR-T0 : [<xy>] : uv-m-np-ddd [&&-eee] : [ww] : FROM ;

[I.52211]

RTRV-PRMTR-T0 : [<xy>] : [s] abc-jjj [&&-kkk] : [ww] : MARK ;

[I.52211]

RTRV-PRMTR-T0 : [<xy>] : uv-m-np-jjj [&&-kkk] : [ww] : MARK ;

[I.52601]

RTRV-PRMTR-T0 : [<xy>] : abc-ddd : [<ww>] : SIGST ;

[I.52601]

RTRV-PRMTR-T0 : [<xy>] : uv-m-np-ddd : [<ww>] : SIGST ;

[I.52041]

RTRV-PRMTR-T0 : [<xy>] : [s] abc-ddd [&&-eee] : [<ww>] : T0 ;

[I.52041]

RTRV-PRMTR-T0 : [<xy>] : uv-m-np-ddd [&&-eee] : [<ww>] : T0 ;

[I.52071]

RTRV-PRMTR-T1 : [<xy>] : [s] abc : [ww] : FROM ;

[I.52071]

RTRV-PRMTR-T1 : [<xy>] : uv-m-np : [ww] : FROM ;

[I.52201]

RTRV-PRMTR-T1 : [<xy>] : [s] abc [&&- [t] def] : [ww] : MARK ;

[I.52201]

RTRV-PRMTR-T1 : [<xy>] : uv-m-np [&&&-wx-k-qr] : [ww] : MARK ;

[I.52061]

RTRV-PRMTR-T1 : [<xy>] : [s] abc : [ww] : T0 ;

[I.52061]

RTRV-PRMTR-T1 : [<xy>] : uv-m-np : [ww] : T0 ;

[I.53231]

RTRV-PRMTR-T3 : [<xy>] : : [ww] : LB0 ;

[I.53221]

RTRV-PRMTR-T3 : [<xy>] : [UNIT - [q]q] : [ww] : BERMT ;

[I.52521]

RTRV-PRMTR-TS : [<xy>] : [s]abc-ddd[-ff] : [ww] ;

[I.52521]

RTRV-PRMTR-TS : [<xy>] : uv-m-np-ddd[-ff] : [ww] ;

[I.54001]

RTRV-PRVG-{TERM|USER} : [<xy>] : : [ww] : {j[mm][&&jnn]|<user id>|\  
ALL} ;

[I.54011]

RTRV-PRVG-USER : [<xy>] : LOG : [ww] : [ALL] ;

[I.55401]

RTRV-REG-EQPT : [<xy>] : CCN-a : [ww] : ESR ;

[I.55411]

RTRV-REG-EQPT : [<xy>] : ECCN-s : [ww] : ESR ;

[I.55111]

RTRV-REG-EQPT : [<xy>] : MP : [ww] : ESR ;

[I.55601]

RTRV-REG-EQPT : [<xy>] : NPC-[s]abc : [ww] : [SIDE-s] : ESR ;

[I.55601]

RTRV-REG-EQPT : [<xy>] : NPC-uv-m-np : [ww] : [SIDE-s] : ESR ;

[I.55201]

RTRV-REG-EQPT : [<xy>] : SYNC-a : [ww] : STR ;

[I.55321]

RTRV-REG-EQPT : [<xy>] : SYNC-a : [ww] : TLI-m:SSP-b:STR ;

[I.55311]

RTRV-REG-EQPT : [<xy>] : SYNC-a : [ww] : TLI-m:STR ;

[I.55531]

**RTRV-REG-EQPT** : [<xy>] : UNIT - [q]q : [ww] : DSPI : ESR;

[I.55501]

**RTRV-REG-EQPT** : [<xy>] : UNIT - [q]q : [ww] : ESR;

[I.55521]

**RTRV-REG-EQPT** : [<xy>] : UNIT - [q]q : [ww] : FC-sb : ESR;

[I.55801]

**RTRV-REG-EQPT** : [<xy>] : UNIT - [q]q : [ww] : FLI-k : ESR;

[I.55811]

**RTRV-REG-EQPT** : [<xy>] : UNIT - [q]q : [ww] : FMT-s : ESR;

[I.55511]

**RTRV-REG-EQPT** : [<xy>] : UNIT - [q]q : [ww] : FTMI-d : ESR;

[I.55831]

**RTRV-REG-EQPT** : [<xy>] : UNIT - [q]q : [ww] : MIU-c : ESR;

[I.55821]

**RTRV-REG-EQPT** : [<xy>] : UNIT - [q]q : [ww] : MXR-c : ESR;

[I.55191]

**RTRV-REG-EQPT** : [<xy>] : XC-a : [ww] : STR;

[I.55181]

**RTRV-REG-EQPT** : [<xy>] : XCSB : [ww] : [UNIT - [q]q];

[I.52081]

**RTRV-ROLL-T0** : [<xy>] : {NPC-[s]abc[&&- [t]def] | ALL[, UNIT-[q]q]} : [ww];

[I.52081]

**RTRV-ROLL-T0** : [<xy>] : {NPC-uv-m-np[&&&-wx-k-qr] | ALL[, UNIT-[q]q]} : [ww];

[I.52091]

**RTRV-ROLL-T1** : [<xy>] : {NPC-[s]abc[&&- [t]def] | ALL[, UNIT-[q]q]} : [ww];

[I.52091]

**RTRV-ROLL-T1** : [<xy>] : {NPC-uv-m-np[&&&-wx-k-qr] | ALL[, UNIT-[q]q]} : [ww];

[I.53104]

**RTRV-STATE-COM** : [<xy>] : : [ww] : ALL;

[I.53109]

**RTRV-STATE-COM** : [xy] : : [ww] : EQPD;

[I.53105]

**RTRV-STATE-COM :** [<xy>] : : [ww] : {PEST | FAIL | OOS};

[I.54340]

**RTRV-STATE-EQPT :** [<xy>] : : [ww] : AC0;

[I.53022]

**RTRV-STATE-EQPT :** [<xy>] : ETSI : [ww] : EQPD;

[I.53201]

**RTRV-STATE-EQPT :** [<xy>] : MIU : [ww] : EQPD;

[I.53211]

**RTRV-STATE-EQPT :** [<xy>] : MXR : [ww] : EQPD;

[I.56311]

**RTRV-STATE-EQPT :** [<xy>] : NPC- [s] abc [&&- [t] def] : [<ww>];

[I.56311]

**RTRV-STATE-EQPT :** [<xy>] : NPC-uv-m-np [&&&-wx-k-qr] : [<ww>];

[I.56314]

**RTRV-STATE-EQPT :** [<xy>] : NPC- [s] abc [&&- [t] def] : [ww];

[I.56314]

**RTRV-STATE-EQPT :** [<xy>] : NPC-uv-m-np [&&&-wx-k-qr] : [ww];

[I.53041]

**RTRV-STATE-EQPT :** [<xy>] : NPC : [ww] : EQPD [, TOTAL] : [UNIT- [q]q];

[I.53131]

**RTRV-STATE-EQPT :** [<xy>] : NPC- [s] abc [&&- [t] def] : [ww] : LPBK;

[I.53131]

**RTRV-STATE-EQPT :** [<xy>] : NPC-uv-m-np [&&&-wx-k-qr] : [ww] : LPBK;

[I.56324]

**RTRV-STATE-EQPT :** [<xy>] : NPC- [s] abc [&&- [t] def] : [ww] : NFS;

[I.56324]

**RTRV-STATE-EQPT :** [<xy>] : NPC-uv-m-np [&&-wx-k-qr] : [ww] : NFS;

[I.56321]

**RTRV-STATE-EQPT :** [<xy>] : NPC- [s] abc [&&- [t] def] : [ww] : TS0-s;

[I.56321]

**RTRV-STATE-EQPT :** [<xy>] : NPC-uv-m-np [&&-wx-k-qr] : [ww] : TS0-s;

[I.56323]

RTRV-STATE-EQPT : [<xy>] : NPC- [s] abc [&&- [t] def] : [ww] : TS0M;

[I.56323]

RTRV-STATE-EQPT : [<xy>] : NPC-uv-m-np [&&-wx-k-qr] : [ww] : TS0M;

[I.53161]

RTRV-STATE-EQPT : [<xy>] : NPC- [s] abc [&&- [t] def] : [ww] : TSIG;

[I.53161]

RTRV-STATE-EQPT : [<xy>] : NPC-uv-m-np [&&&-wx-k-qr] : [ww] : TSIG;

[I.56301]

RTRV-STATE-EQPT : [<xy>] : SYNC : [ww] ;

[I.53001]

RTRV-STATE-EQPT : [<xy>] : SYNC : [ww] : EQPD;

[I.53021]

RTRV-STATE-EQPT : [<xy>] : TSI : [ww] : EQPD;

[I.53101]

RTRV-STATE-EQPT : [<xy>] : [UNIT- [q]q] : [ww] : ALL;

[I.53011]

RTRV-STATE-EQPT : [<xy>] : UNIT : [ww] : EQPD;

[I.53108]

RTRV-STATE-EQPT : [<xy>] : [UNIT- [q]q] : [ww] : EQPD;

[I.53071]

RTRV-STATE-EQPT : [<xy>] : UNIT- [q]q : [ww] : FTMI-b;

[I.53181]

RTRV-STATE-EQPT : [<xy>] : UNIT- [q]q : [ww] : LPBK;

[I.53103]

RTRV-STATE-EQPT : [<xy>] : [UNIT- [q]q] : [ww] : {PEST|FAIL|OOS};

[I.56511]

RTRV-STATE-EQPT : [<xy>] : UNIT- [q]q : [ww] : PROTN;

[I.56361]

RTRV-STATE-T3 : [<xy>] : UNIT- [q]q : [ww] : DS3-c [&&-d] ;

[I.52501]

RTRV-STATE-TS : [<xy>] : [s] abc-ddd [&&-eee] : [ww] ;

[I.52501]

RTRV-STATE-TS:[<xy>]:uv-m-np-ddd[&&-eee]:[ww];

[I.53091]

RTRV-TACC-T0:[<xy>]:NPCTG-rrr[&&-sss]:[ww];

[I.53081]

RTRV-TACC-T0:[<xy>]:TG-mmm[&&-nnn]:[ww];

[I.53061]

RTRV-TACC-T1:[<xy>]:[ww];

[I.19081]

SAVE[: [<xy>]:[ww]:];

[I.51011]

SCHED-PMREPT-ALL:[<xy>]:[ww]:[hr-mn-sc],\  
{CFA|FAC-X-abcdef|PRIM-X-ghij|MONDAT};

[I.51141]

SCHED-PMREPT-T1:[<xy>]:NPC-[s]abc[&&- [t]def]:[ww]:rrrrr,ssss,nn,\  
<parameter>,llllllllll,locn,aaaaa,ttttt[&&-ooooo]:[p[vv]][&q[vv]]];

[I.51141]

SCHED-PMREPT-T1:[<xy>]:NPC-uv-m-np[&&&-wx-k-qr]:[ww]:rrrrr,ssss,nn,\  
<parameter>,llllllllll,locn,aaaaa,ttttt[&&-ooooo]:[p[vv]][&q[vv]]];

[I.51101]

SET-ATTR-EQPT:[<xy>]:[ww]:ALM-a;

[I.38401]

SET-PRVG-{TERM|USER}:[<xy>]:[ww]:{l[mm][,INCL]|<user id>}:\  
[SCR-n[,GR-a&-b&-c&-d&-e&-f]]:[{MCON|MCOFF}]:[INIT];

[I.36103]

SET-PRVG-{USER|TERM|ALL}:[<xy>]:[ww]:{<user id>|l[mm][,INCL]}:\  
[LANG-{P|M|F}]:[NPCAD-{E|X|H}]:[LEV-a&-b&-c&-d&-e&-f]\  
:[{RMON|RMOFF}]:[RLK-{A|I}]:[{CONVON|CONVOFF}]:[INIT];

[I.58001]

STA-LOCL-RST:[<xy>]:PMEM:[ww]:[CLR];

[I.14021]

SW-BDCST-T0:[xy]:[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\  
[INCL]

[I.14021]

**SW-BDCST-T0**:[xy]:uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[ww]:\  
[INCL]

[I.14061]

**SW-BDCST-T1**:[xy]:[s]abc,[t]ghi:[ww]:[INCL]

[I.14061]

**SW-BDCST-T1**:[xy]:uv-m-np,wx-k-qr:[ww]:[INCL]

[I.14041]

**SW-DISC-T0**:[xy]:[s]abc-ddd[&&-eee]:[ww]:[00S]

[I.14041]

**SW-DISC-T0**:[xy]:uv-m-np-ddd[&&-eee]:[ww]:[00S]

[I.14081]

**SW-DISC-T1**:[xy]:[s]abc:[ww]:[00S]

[I.14081]

**SW-DISC-T1**:[xy]:uv-m-np:[ww]:[00S]

[I.35001]

**SW-DX-EQPT**:[<xy>]:XC-s:[ww]:[INCL];

[I.14031]

**SW-ROLL-T0**:[xy]:[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\  
[INCL]:[FRC]:[00S];

[I.14031]

**SW-ROLL-T0**:[xy]:uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[ww]:\  
[INCL]:[FRC]:[00S];

[I.14071]

**SW-ROLL-T1**:[xy]:[s]abc,[t]ghi:[ww]:[INCL]:[FRC]:[00S]:[TWAY]

[I.14071]

**SW-ROLL-T1**:[xy]:uv-m-np,wx-k-qr:[ww]:[INCL]:[FRC]:[00S]:[TWAY]

[I.35101]

**SW-TOPROTN-EQPT**:[<xy>]:UNIT-[q]q:[ww]:FLI;

[I.35111]

**SW-TOPROTN-EQPT**:[<xy>]:UNIT-[q]q:[ww]:MMFG-c:[FRC];

[I.39401]

**SW-TOPROTN-T1**:[<xy>]:{NPC-[s]abc|xxx}:[ww]:[RT-ffff]:[INCL];



[I.39401]

**SW-TOPROTN-T1** : [<xy>] : {NPC-uv-m-np|xxx} : [ww] : [RT-ffff] : [INCL];

[I.35105]

**SW-TOWKG-EQPT** : [<xy>] : UNIT- [q]q : [ww] : FLI;

[I.35121]

**SW-TOWKG-EQPT** : [<xy>] : UNIT- [q]q : [ww] : MMFG-c;

[I.39431]

**SW-TOWKG-T1** : [<xy>] : {NPC- [s]abc|DGx} : [ww] : [{RT|DL}-ffff]\  
: [INCL];

[I.39431]

**SW-TOWKG-T1** : [<xy>] : {NPC-uv-m-np|DGx} : [ww] : [{RT|DL}-ffff]\  
: [INCL];

[I.55731]

**UPGRD-SYS** : [<xy>] : : [<ww>];

## Numeric Command Summary

[l.11001]

**CONN-CRS-T0:** [<xy>]:[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[<ww>]:\  
<tc>:[RDLD][,{CUS|INCL}]:[AIS]:[{NORM,NORM|TERM,TERM}]:[PRIOUT];

[l.11001]

**CONN-CRS-T0:** [<xy>]:uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[<ww>]:\  
<tc>:[RDLD][,{CUS|INCL}]:[AIS]:[{NORM,NORM|TERM,TERM}]:[PRIOUT];

[l.11011]

**CONN-CRS-T1:** [<xy>]:abc,ghi:[ww]:[RDLD][,{CUS|INCL}]\  
:[{NORM,NORM|TERM,TERM}]:[PRIOUT];

[l.11011]

**CONN-CRS-T1:** [<xy>]:uv-m-np,wx-k-qr:[ww]:[RDLD][,{CUS|INCL}]\  
:[{NORM,NORM|TERM,TERM}]:[PRIOUT];

[l.11021]

**CONN-CRS-T0:** [<xy>]:[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\  
<tc>:[RDLD][,{CUS|INCL}]:fmd,tmd:[NTR-m]\  
:[{NORM,NORM|TERM,TERM}];

[l.11021]

**CONN-CRS-T0:** [<xy>]:uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:\  
[ww]:<tc>:[RDLD][,{CUS|INCL}]:fmd,tmd:[NTR-m]\  
:[{NORM,NORM|TERM,TERM}];

[l.11051]

**CONN-CRS-T0:** [<xy>]:[s]abc-ddd,[t]ghi-jjj:[ww]:\  
[ {PFW-abcdefg&ijklmno|NFW} ]:[{NORM,NORM|TERM,TERM}];

[l.11051]

**CONN-CRS-T0:** [<xy>]:uv-m-np-ddd,wx-k-qr-jjj:\  
[ {PFW-abcdefg&ijklmno|NFW} ]:[{NORM,NORM|TERM,TERM}];

[l.11101]

**CONN-CRS1-T0:** [<xy>]:[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:\  
[ww]:<tc>:[RDLD][,{CUS|INCL}]:[{NORM|TERM}]:[PRIOUT];

[l.11101]

**CONN-CRS1-T0:** [<xy>]:uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:\  
[ww]:<tc>:[RDLD][,{CUS|INCL}]:[{NORM|TERM}]:[PRIOUT];

[l.11121]

**CONN-CRS1-T0:** [<xy>]:[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:\  
[ww]:<tc>:[RDLD][,{CUS|INCL}]:fmd,tmd:[{NORM|TERM}];

[I.11121]  
CONN-CRS1-T0:[<xy>]:uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:\  
[ww]:<tc>:[RDLD][,{CUS|INCL}]:fmd,tmd:[{NORM|TERM}];

[I.11131]  
CONN-CRS1-T1:[<xy>]:[s]abc,[t]ghi:[ww]:[RDLD][,{CUS|INCL}]\  
:[{NORM|TERM}]:[PRIOUT];

[I.11131]  
CONN-CRS1-T1:[<xy>]:uv-m-np,wx-k-qr:[ww]:[RDLD][,{CUS|INCL}]\  
:[{NORM|TERM}]:[PRIOUT];

[I.13001]  
CONN-BDCST-T0:[xy]:[s]abc-ddd[&&-eee],[t]ghi-jjj\  
[&[t]klm-nnn&...]:[ww]:<tc>:[RDLD][,{CUS|INCL}]\  
:[{NTR|LPD|CONV}]:[NORM];

[I.13001]  
CONN-BDCST-T0:[xy]:uv-m-np-ddd[&&-eee],wx-k-qr-jjj\  
[&ed-h-fg-nnn&...]:[ww]:<tc>:[RDLD][,{CUS|INCL}]\  
:[{NTR|LPD|CONV}]:[NORM];

[I.13002]  
CONN-BDCST-T0:[xy]:[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\  
<tc>:[RDLD][,{CUS|INCL}]:[NTR|LPD|CONV]:[NORM];

[I.13002]  
CONN-BDCST-T0:[xy]:uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[ww]:\  
<tc>:[RDLD][,{CUS|INCL}]:[NTR|LPD|CONV]:[NORM];

[I.13011]  
CONN-BDCST-T1:[xy]:[s]abc,[u]ghi[&[v]jkl][&[t]mno]\  
[...]:[ww]:[RDLD][,{CUS|INCL}]:[NTR|LPD|CONV];

[I.13011]  
CONN-BDCST-T1:[xy]:uv-m-np,wx-k-qr[&ed-f-hg][&st-m-no]\  
[...]:[ww]:[RDLD][,{CUS|INCL}]:[NTR|LPD|CONV];

[I.13021]  
CONN-BDCST-T1:[<xy>]:[s]abc,[t]def:[ww]:[RDLD][,{CUS|INCL}]\  
:[{NTR|LPD|CONV}];

[I.13021]  
CONN-BDCST-T1:[<xy>]:uv-m-np,wx-k-qr:[ww]:[RDLD][,{CUS|INCL}]\  
:[{NTR|LPD|CONV}];

[I.14001]

**ED-CRS-T0**:[xy]:[s]abc-ddd,[t]ghi-jjj:[ww]:[INCL];

[I.14001]

**ED-CRS-T0**:[xy]:uv-m-np-ddd,wx-k-qr-jjj:[ww]:[INCL];

[I.14021]

**SW-BDCST-T0**:[xy]:[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\  
[INCL]

[I.14021]

**SW-BDCST-T0**:[xy]:uv-m-np-ddd[&&&-eee],wx-k-qr-jjj[&&&-kkk]:[ww]:\  
[INCL]

[I.14031]

**SW-ROLL-T0**:[xy]:[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\  
[INCL]:[FRC]:[00S];

[I.14031]

**SW-ROLL-T0**:[xy]:uv-m-np-ddd[&&&-eee],wx-k-qr-jjj[&&&-kkk]:[ww]:\  
[INCL]:[FRC]:[00S];

[I.14041]

**SW-DISC-T0**:[xy]:[s]abc-ddd[&&-eee]:[ww]:[00S]

[I.14041]

**SW-DISC-T0**:[xy]:uv-m-np-ddd[&&&-eee]:[ww]:[00S]

[I.14061]

**SW-BDCST-T1**:[xy]:[s]abc,[t]ghi:[ww]:[INCL]

[I.14061]

**SW-BDCST-T1**:[xy]:uv-m-np,wx-k-qr:[ww]:[INCL]

[I.14071]

**SW-ROLL-T1**:[xy]:[s]abc,[t]ghi:[ww]:[INCL]:[FRC]:[00S]:[TWAY]

[I.14071]

**SW-ROLL-T1**:[xy]:uv-m-np,wx-k-qr:[ww]:[INCL]:[FRC]:[00S]:[TWAY]

[I.14081]

**SW-DISC-T1**:[xy]:[s]abc:[ww]:[00S]

[I.14081]

**SW-DISC-T1**:[xy]:uv-m-np:[ww]:[00S]

[I.14901]  
**EXC-DSPC**: [<xy>]:{[s]aaa|[s]aaa&&-[v]bbb|SDxyz}: [<ww>]:<mml\_application command>

[I.14901]  
**EXC-DSPC**: [<xy>]:{uv-m-np|uv-m-np&&-wx-k-qr|SDxyz}: [<ww>]:<mml\_application command>

[I.15001]  
**DISC-CRS-T0**: [<xy>]:[s]abc-ddd[&&-eee],[s]ghi-jjj[&&-kkk]:[ww]:\  
[INCL]:[OOS][,DCC]:[PRIOUT];

[I.15001]  
**DISC-CRS-T0**: [<xy>]:uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[ww]:\  
[INCL]:[OOS][,DCC]:[PRIOUT];

[I.15002]  
**DISC-CRS-T0**: [<xy>]:[s]abc-ddd,[t]ghi-jjj:[ww]:[INCL]:\  
[DCC][,OOS];

[I.15002]  
**DISC-CRS-T0**: [<xy>]:uv-m-np-ddd,wx-k-qr-jjj:[ww]:[INCL]:\  
[DCC][,OOS];

[I.15011]  
**DISC-CRS-T1**: [<xy>]:[s]abc,[t]ghi:[ww]:[INCL]:[OOS]:[PRIOUT];

[I.15011]  
**DISC-CRS-T1**: [<xy>]:uv-m-np,wx-k-qr:[ww]:[INCL]:[OOS]:[PRIOUT];

[I.15061]  
**DISC-DSP-T0**: [<xy>]:[s]abc-ddd[&&-eee],[v]ghi-jjj[&&-kkk]: [<ww>];

[I.15061]  
**DISC-DSP-T0**: [<xy>]:uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]: [<ww>];

[I.15101]  
**DISC-CRS1-T0**: [<xy>]:[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\  
[INCL]:[OOS][,DCC]:[PRIOUT];

[I.15101]  
**DISC-CRS1-T0**: [<xy>]:uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:\  
[ww]:[INCL]:[OOS][,DCC]:[PRIOUT];

[I.15102]  
**DISC-CRS1-T0**: [<xy>]:[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\  
[INCL]:[OOS][,DCC];

[I.15102]

**DISC-CRS1-T0:** [<xy>]:uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:\  
[ww]:[INCL]:[OOS][,DCC];

[I.15111]

**DISC-CRS1-T1:** [<xy>]:[s]abc,[t]ghi:[ww]:[INCL]:[OOS]:[PRIOUT];

[I.15111]

**DISC-CRS1-T1:** [<xy>]:uv-m-np,wx-k-qr:[ww]:[INCL]:[OOS]:[PRIOUT];

[I.15201]

**DISC-BDCST-T0:** [<xy>]:[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:\  
[ww]:[INCL]:[OOS][,DCC][,CONV];

[I.15201]

**DISC-BDCST-T0:** [<xy>]:uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:\  
[ww]:[INCL]:[OOS][,DCC][,CONV];

[I.15211]

**DISC-BDCST-T0:** [<xy>]:[s]abc-ddd[&&-eee],\  
[t]ghi-jjj[&[u]klm-nnn&...]:[ww]:[INCL]:[OOS][,DCC][,CONV];

[I.15211]

**DISC-BDCST-T0:** [<xy>]:uv-m-np-ddd[&&-eee],\  
wx-k-qr-jjj[&ed-h-fg-nnn&...]:[ww]:[INCL]:[OOS][,DCC][,CONV];

[I.15221]

**DISC-BDCST-T1:** [<xy>]:[s]abc,[t]ghi[&[u]jkl][&[v]mno][...]:\  
[ww]:[INCL]:[OOS][,CONV];

[I.15221]

**DISC-BDCST-T1:** [<xy>]:uv-m-np,wx-k-qr[&ed-h-fg][&op-q-rs][...]:\  
[ww]:[INCL]:[OOS][,CONV];

[I.15231]

**DISC-BDCST-T1:** [<xy>]:[s]abc,[t]ghi:[ww]:[INCL]:[OOS][,CONV];

[I.15231]

**DISC-BDCST-T1:** [<xy>]:uv-m-np,wx-k-qr:[ww]:[INCL]:[OOS][,CONV];

[I.17001]

**ED-PRMTR-T0:** [<xy>]:[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[<ww>]:\  
[INCL]:{TERM|RLS}{F|T|B|L|G|A}: [NOT-[u]rst-vvv];

[I.17001]

**ED-PRMTR-T0:** [<xy>]:uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[<ww>]:\  
[INCL]:{TERM|RLS}{F|T|B|L|G|A}: [NOT-ed-h-fg-vvv];

[I.17002]

**ED-PRMTR-T0:** [<xy>]:[s]abc-ddd,[t]ghi-jjj:[ww]:[INCL]\  
:[TLP-snn-smm,NG-nn,ES-ee];

[I.17002]

**ED-PRMTR-T0:** [<xy>]:uv-m-np-ddd,wx-k-qr-jjj:[ww]:[INCL]\  
:[TLP-snn-smm,NG-nn,ES-ee];

[I.17011]

**ED-PRMTR-T1:** [<xy>]:[s]abc,[t]ghi:[ww]:[INCL]:{TERM|RLS}\  
{F|T|B|A}: [NOT-[u]rst];

[I.17011]

**ED-PRMTR-T1:** [<xy>]:uv-m-np,wx-k-qr:[ww]:[INCL]:{TERM|RLS}\  
{F|T|B|A}: [NOT-ed-h-fg];

[I.18001]

**CHG-RPATH-T0:** [<xy>]:[s]abc-ddd[&[t]ghi-jjj[&[u]klm-nnn&...]:[ww]\  
:[INCL];

[I.18001]

**CHG-RPATH-T0:** [<xy>]:uv-m-np-ddd[&wx-k-qr-jjj&ed-h-fg-nnn&...]\  
:[ww]:[INCL];

[I.18011]

**CHG-RPATH-T1:** [<xy>]:[s]ghi[&[t]jkl][&[v]mno][...]:[ww]:[INCL];

[I.18011]

**CHG-RPATH-T1:** [<xy>]:uv-m-np[&wx-k-qr][&ed-h-fg][...]:[ww]\  
:[INCL];

[I.19001]

**ED-{MACRO|MAP}:** [<xy>]:[ww]:{<macro name>|<map name>};

[I.19031]

**ED-PRMTR-MAP:** [<xy>]:[ww]:<new map name>,\  
<reference map name>;

[I.19041]

**APPEND:** [<xy>]:{<line number>|END}: [ww]:];

[I.19051]

**DELETE:** [<xy>]:{<starting line>|END}[-{<ending line>|END}]:\  
[ww]:];

[I.19061]

**LIST**:[<xy>]:{<starting line>|END}[-{<ending line>|END}]:\  
[ww]:];

[I.19071]

**LINE**:[<xy>]:[ww]:];

[I.19081]

**SAVE**:[<xy>]:[ww]:];

[I.19091]

**MOVE**:[<xy>]:{<starting line>|END}[-{<ending line>|END}],\  
{<destination line>|END}: [ww]:;

[I.19101]

**CRTE-CRS-TS**:[<xy>]:[s]abc-ddd[&&-eee]:[ww]:{DS0A-rr|DS0B-nn}\  
:[{SEC|PCH[-ppp]}];

[I.19101]

**CRTE-CRS-TS**:[<xy>]:uv-m-np-ddd[&&-eee]:[ww]:{DS0A-rr|DS0B-nn}\  
:[{SEC|PCH[-ppp]}];

[I.19111]

**CRTE-CRS-TS**:[<xy>]:[s]abc-ddd[&&-eee]:[ww]:RATE-rr\  
:[{DP|DP,PCH[-ppp]}];

[I.19111]

**CRTE-CRS-TS**:[<xy>]:uv-m-np-ddd[&&-eee]:[ww]:RATE-rr\  
:[{DP|DP,PCH[-ppp]}];

[I.19151]

**DLT-CRS-TS**:[<xy>]:[s]abc-ddd[&&-eee]:[ww]:[PCH[-ppp]]:[DCC];

[I.19151]

**DLT-CRS-TS**:[<xy>]:uv-m-np-ddd[&&-eee]:[ww]:[PCH[-ppp]]:[DCC];

[I.19201]

**CONN-CRS-TS**:[<xy>]:[s]abc-ddd[-ff],[t]ghi-jjj[-ll]:[ww]:\  
RATE-rr:[NORM,NORM];

[I.19201]

**CONN-CRS-TS**:[<xy>]:uv-m-np-ddd[-ff],wx-k-qr-jjj[-ll]:[ww]:\  
RATE-rr:[NORM,NORM];



[I.19211]  
CONN-CRS-TS:<xy>:[s]abc-ddd&&-eee[-01],[t]ghi-jjj&&-kkk[-01]:\  
[ww]:RATE-rr:[NORM,NORM];  
CONN-CRS-TS:<xy>:[s]abc-ddd-ff&&-mm,[t]ghi-jjj-ll&&-nn:\  
[ww]:RATE-rr:[NORM,NORM];

[I.19211]  
CONN-CRS-TS:<xy>:uv-m-np-ddd&&-eee[-01],\  
wx-k-qr-jjj&&-kkk[-01]:[ww]:RATE-rr:[NORM,NORM];  
CONN-CRS-TS:<xy>:uv-m-np-ddd-ff&&-mm,\  
wx-k-qr-jjj-ll&&-nn:[ww]:RATE-rr:[NORM,NORM];

[I.19221]  
CONN-CRS-TS:<xy>:[s]abc-ddd[-ff]:[ww]:MJU-ssss:[RATE-rr]\  
:[MA-tttt-u]:[<branch>][,<branch>][,<branch>][,<branch>]\  
:[NORM,NORM];

[I.19221]  
CONN-CRS-TS:<xy>:uv-m-np-ddd[-ff]:[ww]:MJU-ssss:[RATE-rr]\  
:[MA-tttt-u]:[<branch>][,<branch>][,<branch>][,<branch>]\  
:[NORM,NORM];

[I.19301]  
CONN-CRS-TS:<xy>:[s]abc-ddd[-ff],[t]ghi-jjj[-ll]:[ww]:\  
RATE-rr:TERM,TERM;

[I.19301]  
CONN-CRS-TS:<xy>:uv-m-np-ddd[-ff],wx-k-qr-jjj[-ll]:[ww]:\  
RATE-rr:TERM,TERM;

[I.19311]  
CONN-CRS-TS:[<xy>]:[s]abc-ddd&&-eee[-01],[t]ghi-jjj&&-kkk[-01]:\  
[ww]:RATE-rr:TERM,TERM;

[I.19311]  
CONN-CRS-TS:[<xy>]:[s]abc-ddd-ff&&-mm,[t]ghi-jjj-ll&&-nn:\  
[ww]:RATE-rr:TERM,TERM;

[I.19311]  
CONN-CRS-TS:[<xy>]:uv-m-np-ddd&&-eee[-01],\  
wx-k-qr-jjj&&-kkk[-01]:[ww]:RATE-rr:TERM,TERM;

[I.19311]  
CONN-CRS-TS:[<xy>]:uv-m-np-ddd-ff&&-mm,\  
wx-k-qr-jjj-ll&&-nn:[ww]:RATE-rr:TERM,TERM;

[I.19321]

**CONN-CRS-TS:** [<xy>]:[s]abc-ddd[-ff]:[ww]:MJU-ssss:[RATE-rr]:\  
[MA-tttt-u]:<branch>[,<branch>][,<branch>][,<branch>]:\  
TERM, TERM;

[I.19321]

**CONN-CRS-TS:** [<xy>]:uv-m-np-ddd[-ff]:[ww]:MJU-ssss:[RATE-rr]:\  
[MA-tttt-u]:<branch>[,<branch>][,<branch>][,<branch>]:\  
TERM, TERM;

[I.19401]

**DISC-CRS-TS:** [<xy>]:[s]abc-ddd[-ff],[t]ghi-jjj[-ll]:\  
[ww]:[RATE-rr];

[I.19401]

**DISC-CRS-TS:** [<xy>]:uv-m-np-ddd[-ff],wx-k-qr-jjj[-ll]:\  
[ww]:[RATE-rr];

[I.19411]

**DISC-CRS-TS:** [<xy>]:[s]abc-ddd{&&-eee[-01]|-ff&&-mm},\  
[t]ghi-jjj{&&-kkk[-01]|-ff&&-mm}:[ww]:[RATE-rr];

[I.19411]

**DISC-CRS-TS:** [<xy>]:uv-m-np-ddd{&&-eee[-01]|-ff&&-mm},\  
wx-k-qr-jjj{&&-kkk[-01]|-ll&&-nn}:[ww]:[RATE-rr];

[I.19421]

**DISC-CRS-TS:** [<xy>]:[s]abc-ddd[-ff]:[ww]:MJU-ssss:[RATE-rr]:\  
<branch>[,<branch>][,<branch>][,<branch>];

[I.19421]

**DISC-CRS-TS:** [<xy>]:uv-m-np-ddd[-ff]:[ww]:MJU-ssss:[RATE-rr]:\  
<branch>[,<branch>][,<branch>][,<branch>];

[I.19431]

**DISC-CRS-TS:** : [<xy>]:[s]abc-ddd[-ff]:[ww]:MJU-ssss:[RATE-rr]\  
:[ALL];

[I.19431]

**DISC-CRS-TS:** : [<xy>]:uv-m-np-ddd[-ff]:[ww]:MJU-ssss:[RATE-rr]\  
:[ALL];

[I.19501]

**ED-CRTE-TS:** [<xy>]:[s]abc-ddd[-eee],[t]ghi-jjj[-kkk]:[ww]\  
:[PCH-ppp]:[DCC];

[I.19501]

**ED-CRTE-TS:** [<xy>]:uv-m-np-ddd[-eee],wx-k-qr-jjj[-kkk]:[ww]\  
:[PCH-ppp]:[DCC];

[I.19551]

**ED-PRMTR-TS:** [<xy>]:[s]abc-ddd[-ff]:[ww]:{TERM|RLS}m;

[I.19551]

**ED-PRMTR-TS:** [<xy>]:uv-m-np-ddd[-ff]:[ww]:{TERM|RLS}m;

[I.19561]

**ED-PRMTR-TS:** [<xy>]:[s]abc-ddd[-ff]:[ww]:MJU-ssss:[BRi]:\  
{TERM|RLS}m;

[I.19561]

**ED-PRMTR-TS:** [<xy>]:uv-m-np-ddd[-ff]:[ww]:MJU-ssss:[BRi]:\  
{TERM|RLS}m;

[I.19581]

**ED-CONN-TS:** [<xy>]:[s]abc-ddd[-ff],[t]ghi-jjj[-ll]:[ww];

[I.19581]

**ED-CONN-TS:** [<xy>]:uv-m-np-ddd[-ff],wx-k-qr-jjj[-ll]:[ww];

[I.19591]

**ED-CONN-TS:** [<xy>]:[s]abc-ddd[-ff],[t]ghi-jjj[-ll]:[ww]:MPTM;

[I.19591]

**ED-CONN-TS:** [<xy>]:uv-m-np-ddd[-ff],wx-k-qr-jjj[-ll]:[ww]:\  
MPTM;

[I.19601]

**CONN-TACC-TS:** [<xy>]:[s]abc-ddd[-ff]:[ww]:kk:MON;

[I.19601]

**CONN-TACC-TS:** [<xy>]:uv-m-np-ddd[-ff]:[ww]:kk:MON;

[I.19621]

**CONN-TACC-TS:** [<xy>]:[s]abc-ddd[-ff]:[ww]:kk:MON:MJU-ssss\  
:[BRi];

[I.19621]

**CONN-TACC-TS:** [<xy>]:uv-m-np-ddd[-ff]:[ww]:kk:MON:MJU-ssss\  
:[BRi];

[I.19626]

**CHG-TACC-TS:** [<xy>]:[ww]:kk:MON;

[I.19631]

**CONN-TACC-TS:** [<xy>]:[s]abc-ddd[-ff]:[ww]:kk:SPLT;

[I.19631]

**CONN-TACC-TS:** [<xy>]:uv-m-np-ddd[-ff]:[ww]:kk:SPLT;

[I.19651]

**CONN-TACC-TS:** [<xy>]:[s]abc-ddd[-ff]:[ww]:kk:SPLT:MJU-ssss:[BRi];

[I.19651]

**CONN-TACC-TS:** [<xy>]:uv-m-np-ddd[-ff]:[ww]:kk:SPLT:MJU-ssss:[BRi];

[I.19656]

**CHG-TACC-TS:** [<xy>]:[ww]:kk:SPLT;

[I.19661]

**CHG-TL-TS:** [<xy>]:[ww]:kk:TERM{F|T|B};

[I.19666]

**DISC-TACC-TS:** [<xy>]:[ww]:kk:RLS{F|T|B};

[I.19671]

**DISC-TACC-TS:** [<xy>]:[ww]:kk;

[I.19681]

**DISC-TACC-TS:** [<xy>]:[ww]:{ALL|LINKS};

[I.20001]

**CONN-TACC-T1:** [<xy>]:[s]abc[&[t]def],[u]ghi[, [v]jkl]:[ww]:<tmode>\n  
:[AIS]:[INCL];

[I.20001]

**CONN-TACC-T1:** [<xy>]:uv-m-np[&wx-k-qr],eg-h-ij[,jk-l-mn]:[ww]:<tmode>\n  
:[AIS]:[INCL];

[I.20031]

**CONN-HUB-T1:** [<xy>]:[s]abc,[t]jkl:[ww]:[INCL];

[I.20031]

**CONN-HUB-T1:** [<xy>]:uv-m-np,wx-k-qr:[ww]:[INCL];

[I.20101]

**CHG-ACCMD-T1:** [<xy>]:[s]abc[&[t]def]:[ww]:<tmode>:[AIS]:[INCL];

[I.20101]

**CHG-ACCMD-T1:** [<xy>]:uv-m-np[&wx-k-qr]:[ww]:<tmode>:[AIS]:[INCL];

[I.20111]

**CHG-TACC-T1** : [<xy>] : [s]abc [&[t]def] : [ww] : \  
{ [<emode>] [, <fmode>] } : [INCL];

[I.20111]

**CHG-TACC-T1** : [<xy>] : uv-m-np [&wx-k-qr] : [ww] : \  
{ [<emode>] [, <fmode>] } : [INCL];

[I.20201]

**DISC-TACC-T1** : [<xy>] : [s]abc [&[t]def] : [ww] : [00S];

[I.20201]

**DISC-TACC-T1** : [<xy>] : uv-m-np [&wx-k-qr] : [ww] : [00S];

[I.20202]

**DISC-TACC-T1** : [<xy>] : : [ww] : ALL : [00S];

[I.20301]

**OPR-LPBK-T1** : [<xy>] : [s]abc : [ww] : LPBKT : [INCL];

[I.20301]

**OPR-LPBK-T1** : [<xy>] : uv-m-np : [ww] : LPBKT : [INCL];

[I.21001]

**CONN-TACC-T0** : [<xy>] : [t]ghi-jjj : [ww] : kk : [<tc>] : MON;

[I.21001]

**CONN-TACC-T0** : [<xy>] : uv-m-np-jjj : [ww] : kk : [<tc>] : MON;

[I.21011]

**CHG-TACC-T0** : [<xy>] : : [ww] : kk : MON;

[I.21021]

**CONN-TACC-T0** : [xy] : [t]ghi-jjj [&&-kkk] [&-lll&... ] : [ww] : TG-mmm : \  
[<tc>] : MON;

[I.21021]

**CONN-TACC-T0** : [xy] : wx-k-qr-jjj [&&-kkk] [&-lll&... ] : [ww] : TG-mmm : \  
[<tc>] : MON;

[I.21031]

**CHG-TACC-T0** : [<xy>] : : [ww] : TG-mmm : MON;

[I.23001]

**CHG-TACC-T0** : [<xy>] : : [ww] : kk : SPLT;

[I.23021]

**CHG-TACC-T0**: [xy]::[ww]:TG-mmm:SPLT[:NOYLW];

[I.24001]

**CONN-HUB-T0**: [<xy>]:[t]ghi-jjj:[ww]:kk:<tc>;

[I.24001]

**CONN-HUB-T0**: [<xy>]:uv-m-np-jjj:[ww]:kk:<tc>;

[I.24021]

**CONN-HUB-T0**: [xy]:[s]abc-ddd,[t]ghi-jjj:[ww]:TG-mmm:[<tc>;

[I.24021]

**CONN-HUB-T0**: [xy]:uv-m-np-ddd,wx-k-qr-jjj:[ww]:TG-mmm:[<tc>;

[I.25101]

**CHG-TL-T0**: [<xy>]::[ww]:kk:TERM{F|T|B|L|G|A}: [NOT-[t]rst-vvv];

[I.25101]

**CHG-TL-T0**: [<xy>]::[ww]:kk:TERM{F|T|B|L|G|A}: [NOT-uv-m-np-vvv];

[I.25121]

**CHG-TL-T0**: [xy]::[ww]:TG-mmm:TERM{F|T|B};

[I.25501]

**DISC-TACC-T0**: [<xy>]::[ww]:kk:RLS{F|T|B|L|G|A}\  
:[NOT-[t]rst-vvv];

[I.25501]

**DISC-TACC-T0**: [<xy>]::[ww]:kk:RLS{F|T|B|L|G|A}\  
:[NOT-uv-m-np-vvv];

[I.25521]

**DISC-TACC-T0**: [xy]::[ww]:TG-mmm:RLS{F|T|B};

[I.26101]

**ALW-LPBK-T1**: [<xy>]:{DGA|DGB|DGC|DGD|DGP}\  
:[ww]:LLB:{[T0|FROM]}:RT-ffff;

[I.26111]

**INH-LPBK-T1**: [<xy>]:{DGA|DGB|DGC|DGD|DGP}: [ww]:LLB:\  
{T0|FROM}:{RT|DL}-ffff;

[I.26121]

**OPR-LPBK-T1**: [<xy>]:{DGA|DGB|DGC|DGD|DGP}: [ww]:LLB:\  
RT-ffff;

[I.26131]  
**RLS-LPBK-T1**: [<xy>]: {DGA|DGB|DGC|DGD|DGP}: [ww]: LLB:\  
RT-ffff;

[I.26141]  
**OPR-LPBK-T1**: [<xy>]: [s]abc: [ww]: loop[t]: locn;

[I.26141]  
**OPR-LPBK-E1**: [<xy>]: [s]abc: [ww]: loop[t]: locn;

[I.26141]  
**OPR-LPBK-T1**: [<xy>]: uv-m-np: [ww]: loop[t]: locn;

[I.26141]  
**OPR-LPBK-E1**: [<xy>]: uv-m-np: [ww]: loop[t]: locn;

[I.26151]  
**RLS-LPBK-T1**: [<xy>]: [s]abc: [ww]: loop: locn;

[I.26151]  
**RLS-LPBK-E1**: [<xy>]: [s]abc: [ww]: loop: locn;

[I.26151]  
**RLS-LPBK-T1**: [<xy>]: uv-m-np: [ww]: loop: locn;

[I.26151]  
**RLS-LPBK-E1**: [<xy>]: uv-m-np: [ww]: loop: locn;

[I.26161]  
**OPR-LPBK-DS3**: [<xy>]: UNIT-[q]q:MMFG-a: [ww]: LPBK-d[t];

[I.27001]  
**DISC-TACC-T0**: [<xy>]: : [ww]: kk: [00S]: [FRC];

[I.27002]  
**DISC-TACC-T0**: [<xy>]: : [ww]: ALL: [00S];

[I.27021]  
**DISC-TACC-T0**: [xy]: : [ww]: TG-mmm[&&-nnn]: [00S];

[I.28101]  
**OPR-TSIG-T1**: [<xy>]: [s]abc: [ww]: test;

[I.28101]  
**OPR-TSIG-T1**: [<xy>]: uv-m-np: [ww]: test;

[I.28201]

**RLS-TSIG-T1:** [<xy>]:[s]abc:[ww]:test;

[I.28201]

**RLS-TSIG-T1:** [<xy>]:uv-m-np:[ww]:test;

[I.29001]

**OPR-LPBK-T0:** [<xy>]:[ww]:kk:<tc>;

[I.29021]

**OPR-LPBK-T0:** [xy]:[ww]:TG-mmm:<tc>;

[I.30101]

**ED-PRMTR-NE:** [<xy>]:[ww]:<uid>[,FRAME-fg]:[CHAR-m];

[I.31101]

**CRTE-EQPT:** [<xy>]:SYNC:[ww]:TBpqr;

[I.31111]

**CRTE-EQPT:** [<xy>]:SYNC:[ww]:TBpqr:TLI-3;

[I.31121]

**CRTE-EQPT:** [<xy>]:SYNC:[ww]:TLI-m:\n  
{texyz,SSP-a, SRC-p|TDxyz};

[I.31211]

**CRTE-CNFRN-EQPT:** [<xy>]:UNIT-q:[ww]:\n  
[a[,b[,c[,d[,e [,f]]]]]]:[utxyz];

[I.31211]

**CRTE-CNFRN-EQPT:** [<xy>]:UNIT-[q]q:[ww]:[utxyz];

[I.31321]

**CRTE-EQPT:** [<xy>]:UNIT-[q]q:[ww]:FTMI-d:EQL-l,r;

[I.31341]

**CRTE-EQPT:** [<xy>]:NPC-[s]abc[&&-[t]def]:[ww]:mnxyz:[rr/m][&rr/m]\n  
[...]:[IW-X-pq[,INCL]][,AIS-{INFO|MJ|MN}][,PL-{ENA|DSA}];

[I.31341]

**CRTE-EQPT:** [<xy>]:NPC-uv-m-np[&&-uv-k-qr]:[ww]:mnxyz:[rr/m][&rr/m]\n  
[...]:[IW-X-pq[,INCL]][,AIS-{INFO|MJ|MN}][,PL-{ENA|DSA}];

[I.31351]

**CRTE-EQPT:** [<xy>]:NPC-[s]abc:[ww]:mnxyz[:CBTIMER-[t]v];

[I.31351]

**CRTE-EQPT:** [<xy>]:NPC-uv-m-np:[ww]:mnxyz[:CBTIMER-[t]v];



[I.31352]

**CRTE-EQPT:** [<xy>]:NPC-[s]abc[&&- [t]def]:[ww]:[mnxyz]:[rr/m]\  
[&rr/m][&...]:[IW-X-pq[, INCL]][, AIS-{INFO|MJ|MN}];

[I.31352]

**CRTE-EQPT:** [<xy>]:NPC-uv-m-np[&&&-uv-k-qr]:[ww]:[mnxyz]:\  
[rr/m][&rr/m][&...]:[IW-X-pq[, INCL]][, AIS-{INFO|MJ|MN}];

[I.31371]

**CRTE-EQPT:** [<xy>]:NPC-[s]abc[&&- [t]def]:[ww]:DSxyz:\  
[rr/m[&rr/m [...]]]:[IW-X-pq];

[I.31371]

**CRTE-EQPT:** [<xy>]:NPC-uv-m-np[&&&-uv-k-qr]:[ww]:\  
DSxyz:[rr/m[&rr/m [...]]]:[IW-X-pq];

[I.31381]

**CRTE-EQPT:** [<xy>]:NPC-[s]abc:[ww]:NPCTP-n;

[I.31381]

**CRTE-EQPT:** [<xy>]:NPC-uv-m-np:[ww]:NPCTP-n;

[I.31401]

**CRTE-EQPT:** [<xy>]:NPC-[s]abc:[ww]:NPCTG-rrr;

[I.31401]

**CRTE-EQPT:** [<xy>]:NPC-uv-m-np:[ww]:NPCTG-rrr;

[I.31411]

**CRTE-EQPT:** [<xy>]:TP-kk:[ww]:[<tc>];

[I.31421]

**CRTE-EQPT:** [<xy>]:TG-mmm:[ww]:rrr-eee[&&-fff], sss-www[&&-xxx]\  
:[<tc>];

[I.31501]

**CRTE-EQPT:** [<xy>]:UNIT-[q]q:[ww]:MIU-c[&&-d]:[mnxyz];

[I.31511]

**CRTE-EQPT:** [<xy>]:UNIT-[q]q:[ww]:MXR-c[&&-d]:[mnxyz]:[BERM-s]\  
[, BERT-t][, LBO-<b>];

[I.31521]

**COPY-EQPT:** [<xy>]:NPC-[s]abc, [t]def[&&- [u]ghi]:[ww];

[I.31521]

**COPY-EQPT:** [<xy>]:NPC-uv-m-np, wx-k-qr[&&&-gh-i-kl]:[ww];

[I.32101]

**DISC-EQPT** : [<xy>] : SYNC : [ww] : TB ;

[I.32121]

**DISC-EQPT** : [<xy>] : SYNC : [ww] : TLI-m : [SSP-a] ;

[I.32211]

**DISC-EQPT** : [<xy>] : UNIT - [q]q : [ww] ;

[I.32321]

**DISC-EQPT** : [<xy>] : UNIT - [q]q : [ww] : FTMI-d ;

[I.32341]

**DISC-EQPT** : [<xy>] : NPC - [s]abc [&&- [t]def] : [ww] ;

[I.32341]

**DISC-EQPT** : [<xy>] : NPC-uv-m-np [&&&-uv-k-qr] : [ww] ;

[I.32381]

**DISC-EQPT** : [xy] : NPC - [s]abc : [ww] : NPCTP-n : [TPR] ;

[I.32381]

**DISC-EQPT** : [xy] : NPC-uv-m-np : [ww] : NPCTP-n : [TPR] ;

[I.32401]

**DISC-EQPT** : [xy] : NPC - [s]abc : [ww] : NPCTG-rrr : [TGR] ;

[I.32401]

**DISC-EQPT** : [xy] : NPC-uv-m-np : [ww] : NPCTG-rrr : [TGR] ;

[I.32411]

**DISC-EQPT** : [<xy>] : TP-kk : [ww] ;

[I.32421]

**DISC-EQPT** : [<xy>] : TG-mmm [&&-nnn] : [ww] ;

[I.32501]

**DISC-EQPT** : [<xy>] : UNIT - [q]q : [ww] : MXR-c [&&-d] ;

[I.32511]

**DISC-EQPT** : [<xy>] : UNIT - [q]q : [ww] : MIU-c [&&-d] ;

[I.33001]

**RMV-EQPT** : [<xy>] : MC : [ww] ;

[I.33011]

**RMV-EQPT** : [<xy>] : LINK-j : [ww] ;

[I.33101]

**RMV-EQPT : [<xy>] : SYNC-a : [ww] ;**

[I.33111]

**RMV-EQPT : [<xy>] : TLI-3 : [ww] : CRO ;**

[I.33121]

**RMV-EQPT : [<xy>] : SYNC-a : [ww] : TLI-m : [SSP-b] ;**

[I.33201]

**RMV-EQPT : [<xy>] : CCNI-s : [ww] ;**

[I.33202]

**RMV-EQPT : [<xy>] : CCB-sf : [ww] ;**

[I.33211]

**RMV-EQPT : [<xy>] : {PMEM|SMEM} : [ww] ;**

[I.33221]

**RMV-EQPT : [<xy>] : TSI-sft : [ww] ;**

[I.33231]

**RMV-CNFGRN-EQPT : [<xy>] : UNIT-q : [ww] : CCN-s, TSIS : \**  
**[(a[, b[, c[, d[, e[, f]]]])]] ;**

[I.33241]

**RMV-EQPT : [<xy>] : CCN-s, TSIS : [ww] ;**

[I.33251]

**RMV-EQPT : [<xy>] : CCI-s : [ww] ;**

[I.33261]

**RMV-EQPT : [<xy>] : ETSI-sqq : [ww] ;**

[I.33271]

**RMV-EQPT : [<xy>] : ETSIS, ECCN-s : [ww] ;**

[I.33311]

**RMV-EQPT : [<xy>] : UNIT-[q]q : [ww] : UC ;**

[I.33321]

**RMV-EQPT : [<xy>] : UNIT-[q]q : [ww] : {FTMI-d|DSPI} ;**

[I.33331]

**RMV-EQPT : [<xy>] : UNIT-[q]q : [ww] : FC-sb ;**

[I.33351]

RMV-EQPT : [<xy>] : NPC - [s] abc [&& - [t] def] : [<ww>] : [SIDE - s] : [INCL] ;

[I.33351]

RMV-EQPT : [<xy>] : NPC - uv - m - np [&&& - uv - k - qr] : [<ww>] : [SIDE - s] : [INCL] ;

[I.33401]

RMV-EQPT : [<xy>] : UNIT - [q] q : [ww] : FLI - k ;

[I.33411]

RMV-EQPT : [<xy>] : UNIT - [q] q : [ww] : FMT - s ;

[I.33421]

RMV-EQPT : [<xy>] : UNIT - [q] q : [ww] : MMFG - c [&& - d] : [FRC [ , INCL ] ] ;

[I.33431]

RMV-EQPT : [<xy>] : UNIT - [q] q : [ww] : MIU - c [&& - d] : [INCL] ;

[I.33481]

RMV-EQPT : [<xy>] : { RT | DL } - ffff [ : ww ] ;

[I.34001]

RST-EQPT : [<xy>] : MC : [ww] : [ { MCOND | NOJRNL | FRC } ] ;

[I.34001]

RST-EQPT : [<xy>] : MC : [ww] : CLR [ , ALL ] ;

[I.34011]

RST-EQPT : [<xy>] : LINK - j : [ww] ;

[I.34101]

RST-EQPT : [<xy>] : SYNC - a : [ww] ;

[I.34111]

RST-EQPT : [<xy>] : TLI - 3 : [ww] : CRO ;

[I.34121]

RST-EQPT : [<xy>] : SYNC - a : [ww] : TLI - m : [SSP - b] ;

[I.34201]

RST-EQPT : [<xy>] : CCNI - s : [ww] ;

[I.34202]

RST-EQPT : [<xy>] : CCB - sf : [ww] ;

[I.34211]  
RST-EQPT : [<xy>] : {PMEM|SMEM} : [ww] : [CLR] : [FRC] : [BKGRND] ;

[I.34221]  
RST-EQPT : [<xy>] : TSI-sft : [ww] ;

[I.34231]  
RST-CNFRN-EQPT : [<xy>] : UNIT-q : [ww] : CCN-s, TSIS\  
: [[a[, b[, c[, d[, e[, f]]]]]] ;

[I.34241]  
RST-EQPT : [<xy>] : TSIS, CCN-s : [ww] ;

[I.34251]  
RST-EQPT : [<xy>] : CCI-s : [ww] ;

[I.34261]  
RST-EQPT : [<xy>] : ETSI-sqq : [ww] ;

[I.34271]  
RST-EQPT : [<xy>] : ETSIS, ECCN-s : [ww] ;

[I.34311]  
RST-EQPT : [<xy>] : UNIT-[q]q : [ww] : UC ;

[I.34321]  
RST-EQPT : [<xy>] : UNIT-[q]q : [ww] : {FTMI-d|DSPI} ;

[I.34331]  
RST-EQPT : [<xy>] : UNIT-[q]q : [ww] : FC-sb ;

[I.34351]  
RST-EQPT : [<xy>] : NPC-[s]abc [&&- [t]def] : [<ww>] : [SIDE-s] ;

[I.34351]  
RST-EQPT : [<xy>] : NPC-uv-m-np [&&&-uv-k-qr] : [<ww>] : [SIDE-s] ;

[I.34371]  
RST-EQPT : [<xy>] : NPC-[s]abc : [ww] : TS0M ;

[I.34371]  
RST-EQPT : [<xy>] : NPC-uv-m-np : [ww] : TS0M ;

[I.34401]  
RST-EQPT : [<xy>] : UNIT-[q]q : [ww] : FLI-k ;

[I.34411]

**RST-EQPT** : [<xy>] : UNIT - [q]q : [ww] : FMT - s ;

[I.34421]

**RST-EQPT** : [<xy>] : UNIT - [q]q : [ww] : MMFG - c [&&-d] : [INCL] ;

[I.34431]

**RST-EQPT** : [<xy>] : UNIT - [q]q : [ww] : MIU - c [&&-d] : [INCL] ;

[I.34481]

**RST-EQPT** : [<xy>] : {RT|DL} - ffff [ :ww] ;

[I.35001]

**SW-DX-EQPT** : [<xy>] : XC - s : [ww] : [INCL] ;

[I.35011]

**ENT-EQPT** : [<xy>] : SYNC - a : [ww] : FPLL ;

[I.35012]

**ED-PRMTR-EQPT** : [<xy>] : SYNC : [ww] : {STR2|STR3|TOLL|LOCAL} ;

[I.35013]

**ED-PRMTR-EQPT** : [<xy>] : SYNC : [ww] : {MASTER|SLAVED} ;

[I.35021]

**INIT-SYS** : [<xy>] : FRAME : [ww] ;

[I.35101]

**SW-TOPROTN-EQPT** : [<xy>] : UNIT - [q]q : [ww] : FLI ;

[I.35105]

**SW-TOWKG-EQPT** : [<xy>] : UNIT - [q]q : [ww] : FLI ;

[I.35111]

**SW-TOPROTN-EQPT** : [<xy>] : UNIT - [q]q : [ww] : MMFG - c : [FRC] ;

[I.35121]

**SW-TOWKG-EQPT** : [<xy>] : UNIT - [q]q : [ww] : MMFG - c ;

[I.35301]

**ALW-SW-EQPT** : [<xy>] : UNIT - [q]q : [ww] : MMFG - c [&&-d] : {PROTN|WKG} ;

[I.35311]

**INH-SW-EQPT** : [<xy>] : UNIT - [q]q : [ww] : MMFG - c [&&-d] : {PROTN|WKG} ;

[I.36001]

**ED-PRMTR-LINK:** [<xy>]:j:[ww]:PTCOL-{S|X|T|M}[,BAUD-bb]\  
[,ALM-k][,BS-e][,ENQ-q][,XON-x]:[INIT];

[I.36001]

**ED-PRMTR-LINK:** [<xy>]:j:[ww]:PTCOL-S[,BAUD-bb][,ALM-k]\  
[,BS-e][,ENQ-q][,XON-x]:[INIT];

[I.36001]

**ED-PRMTR-LINK:** [<xy>]:j:[ww]:PTCOL-X[,ALM-k]:[INIT];

[I.36001]

**ED-PRMTR-LINK:** [<xy>]:j:[ww]:PTCOL-T[,BAUD-bb][,ALM-k]\  
:[INIT];

[I.36001]

**ED-PRMTR-LINK:** [<xy>]:j:[ww]:PTCOL-M[,ALM-k]:[INIT];

[I.36003]

**ED-PRMTR-LINK:** [<xy>]:j:[ww]:[K-b][,T1-eee][,T3-ggg][,N2-aa]\  
[,FRMAD-{A|B}];

[I.36005]

**ED-PRMTR-LINK:** [<xy>]:l[mm]:[ww]:[W-c][,P-ddd][,T20-iii]\  
[,T22-jjj][,T23-kkk][,T25-lll][,T26-mmm][,R20-nn][,R22-p]\  
[,R23-qq][,R25-r][,DBIT-v][,VC-ppss&-gghh];

[I.36007]

**ED-PRMTR-LINK:** [<xy>]:j:[ww]:APPL-{ASCS|ASCD|PM}[,L2AD-aa]\  
[,POLL-ttt];

[I.36021]

**ED-ADD-MAP:** [<xy>]:NPC-{[s]abc&&-[t]def|[s]abc[&-[s]ghi]....\  
[&-[t]def]}];

[I.36021]

**ED-ADD-MAP:** [<xy>]:NPC-{uv-m-np&&&-wx-k-qr|\  
uv-m-np[&-ab-c-de]....[&-wx-k-qr]}];

[I.36101]

**CRTE-LGN:** [<xy>]::[ww]:<user id>[,NEW];

[I.36101]

**CRTE-LGN:** [<xy>]::[ww]:<user id>,<user password>;

[I.36103]

SET-PRVG-{USER|TERM|ALL}: [<xy>]: [ww]: {<user id>|l[mm][, INCL]}:\  
[LANG-{P|M|F}]: [NPCAD-{E|X|H}]: [LEV-a&-b&-c&-d&-e&-f]\  
:[{RMON|RMOFF}]: [RLK-{A|I}]: [{CONVON|CONVOFF}]: [INIT];

[I.36201]

ED-PRMTR-EQPT: [<xy>]: [DGA-[s]aaa][, DGB-[s]bbb][, DGC-[s]ccc]\  
[, DGD-[s]ddd][, DGP-[s]ppp]:\  
[ww]: {RT|DL}-ffff, g[g]: [{sss|NDL|RTF}];

[I.36201]

ED-PRMTR-EQPT: [<xy>]: [DGA-uv-j-ab][, DGB-uv-k-cd]\  
[, DGC-uv-l-ef][, DGD-uv-m-gh] [, DGP-uv-j-pr]: [ww]:\  
{RT|DL}-ffff, g[g]: [{sss|NDL|RTF}];

[I.37001]

ED-DLT-MAP: [<xy>]: NPC-{[s]abc&&-[s]def|[s]abc[&-[s]ghi]....\  
[&-[t]def]}];

[I.37001]

ED-DLT-MAP: [<xy>]: NPC-{uv-m-np&&&-wx-k-qr|uv-m-np\  
[&-ab-c-de].... [&-wx-k-qr]}];

[I.37101]

DLT-LGN: [<xy>]: [ww]: <user id>;

[I.37201]

DLT-{MACRO|MAP}: [<xy>]: [ww]: {<macro name>|<map name>}:\  
[<user id>];

[I.37211]

DLT-PRMTR-EQPT: [<xy>]: [DGA-[s]aaa][, DGB-[s]bbb][, DGC-[s]ccc]\  
[, DGD-[s]ddd] [, DGP-[s]ppp]: [ww]: {RT|DL}-ffff;

[I.37211]

DLT-PRMTR-EQPT: [<xy>]: [DGA-uv-j-ab][, DGB-uv-k-cd]\  
[, DGC-uv-l-ef][, DGD-uv-m-gh][, DGP-uv-j-pr]: [ww]: {RT|DL}-ffff;

[I.37301]

DLT-FPKG: [<xy>]: [ww]: nnnnnnnn;

[I.38011]

ED-PRMTR-EQPT: [<xy>]: SYNC: [ww]: TLI-m: SSP-b: texyz;

[I.38011]

ED-PRMTR-EQPT: [<xy>]: SYNC: [ww]: SRC-i/a, b[&j/c, d[&k/e, f[&l/g, h]]];



[I.38101]

**ED-CNFRN-EQPT** : [<xy>] : UNIT-q : [ww] : a[, b[, c[, d[, e[, f]]]]];

[I.38111]

**ED-PRMTR-EQPT** : [<xy>] : UNIT- [q]q : [ww] : FTMI-d:EQL-l, r;

[I.38201]

**ED-OPT-T1** : [<xy>] : NPC : [ww] : {TYPE-mn|ALL} : rr : a, b, c;

[I.38211]

**ED-PRMTR-EQPT** : [<xy>] : NPC- [s]abc : [ww] : mnxyz : [IW-X-pq[, INCL]];

[I.38211]

**ED-PRMTR-EQPT** : [<xy>] : NPC-uv-m-np : [ww] : mnxyz : [IW-X-pq[, INCL]];

[I.38221]

**ED-PRMTR-EQPT** : [<xy>] : NPC- [s]abc : [ww] : rr/m [&rr/m] [...];

[I.38221]

**ED-PRMTR-EQPT** : [<xy>] : NPC-uv-m-np : [ww] : rr/m [&rr/m] [...];

[I.38231]

**ED-PRMTR-EQPT** : [<xy>] : TYPE-mnxyz : [ww] : rr/<m> [&rr/<m>] [...];

[I.38241]

**ED-PRMTR-EQPT** : [<xy>] : {NPC- [s]abc | RT-ffff | DL-ffff | TYPE-mnxyz} : \[ww] : rr/m [&rr/m...];

[I.38241]

**ED-PRMTR-EQPT** : [<xy>] : {NPC-uv-m-np | RT-ffff | DL-ffff | TYPE-mnxyz} : \[ww] : rr/m [&rr/m...];

[I.38251]

**ED-PRMTR-NE** : [<xy>] : : [ww] : HUBID-O-ab;

[I.38261]

**ED-PRMTR-NE** : [<xy>] : : [ww] : ECLOC : {MJU | SRM};

[I.38271]

**ED-PRMTR-EQPT** : [<xy>] : NPC- [s]abc [&&- [t]def] : [ww] : mnxyz \ : [IW-X-pq[, INCL]];

[I.38271]

**ED-PRMTR-EQPT** : [<xy>] : NPC-uv-m-np [&&-uv-k-qr] : [ww] : mnxyz \ : [IW-X-pq[, INCL]];

[I.38281]

ED-PRMTR-EQPT:[<xy>]:NPC-[s]abc[&&- [t]ghi]:[ww]:{ALMOPT|PLOPT}:\  
{AIS-{INFO|MJ|MN}|PL-{ENA|DSA}};

[I.38281]

ED-PRMTR-EQPT:[<xy>]:NPC-uv-m-np[&&&-wx-k-qr]:[ww]:\  
{ALMOPT|PLOPT}:{AIS-{INFO|MJ|MN}|PL-{ENA|DSA}};

[I.38301]

CHG-LGN:[<xy>]:[ww]:[<old password>:<new password>];

[I.38301]

CHG-LGN:[<xy>]:[ww];

OLD PASSWD: (user enters the old password)

NEW PASSWD: (user enters the new password)

PASSWD: (user re-enters the new password \  
for verification)

[I.38311]

ED-PRMTR-EQPT:[<xy>]:NPC-[s]abc:[ww]:mnxyz:[IW-X-pq[r]];

[I.38311]

ED-PRMTR-EQPT:[<xy>]:NPC-uv-m-np:[ww]:mnxyz:[IW-X-pq[r]];

[I.38321]

ED-PRMTR-EQPT:[<xy>]:NPC-[s]abc[&&- [t]def]:[ww]:\  
TS0-abcdefgh;

[I.38321]

ED-PRMTR-EQPT:[<xy>]:NPC-uv-m-np[&&-uv-k-qr]:[ww]:\  
TS0-abcdefgh

[I.38323]

ED-PRMTR-EQPT:[<xy>]:NPC-[s]abc[&&- [t]def]:[ww]:\  
TS0M-abcdefgh;

[I.38323]

ED-PRMTR-EQPT:[<xy>]:NPC-uv-m-np[&&-wx-k-qr]:[ww]:\  
TS0M-abcdefgh;

[I.38324]

ED-PRMTR-EQPT:[<xy>]:NPC-[s]abc[&&- [t]def]:[<ww>]:NFS-abcdefghi;

[I.38324]

ED-PRMTR-EQPT:[<xy>]:NPC-uv-m-np[&&&-uv-k-qr]:[<ww>]:NFS-abcdefghi;

[I.38351]

ED-PRMTR-EQPT:[<xy>]:[ww]:{RT|DL}-ffff:{RT|DL}-gggg;

[I.38361]

ED-PRMTR-EQPT:[<xy>]::[ww]:RT-ffff:[{sss|RTF}]:[SWMN-x];

[I.38401]

SET-PRVG-{TERM|USER}: [<xy>]::[ww]:{l[mm][,INCL]|<user id>}:\  
[SCR-n[,GR-a&-b&-c&-d&-e&-f]]:[{MCON|MCOFF}]:[INIT];

[I.38471]

ED-PRMTR-MSGLOG:[<xy>]::[<ww>]:{ON|OFF};

[O.38471]

M hh:mm:ss xy,ww n[vv] CHG MSGLOG {ON|OFF} COMPL

[O.38471]

[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]  
M ED PRMTR MSGLOG:[x,y]::[<ww>]:{ON|OFF} COMPLD  
/\* [O.38471] \*/  
;

M hh:mm:ss xy,ww n[vv] CHG MSGLOG {ON|OFF} COND cc DNY

[O.38471.01]

[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]  
M ED PRMTR MSGLOG {ON|OFF} DENY  
mmmm  
/\* [O.38471.01] \*/  
/\* <explanation of error condition code> \*/  
;

[I.38481]

ED-PRMTR-EQPT:[<xy>]::[ww]:{RT|DL}-ffff:[{ZCS|B8ZS}];

[I.38501]

ED-PRMTR-{MACRO|MAP}: [<xy>]::[ww]:sss;

[I.38601]

ED-PRMTR-T3:[<xy>]:UNIT-[q]q:[ww]:DS3-c[&&-d]:[BERM-s]\  
[,BERT-t][,LB0-<b>][,TYPE-mnxyz];

[I.38611]

**ED-PRMTR-T3:** [<xy>]:: [<ww>]: UNPROTALM-{ON|OFF};

[I.38621]

**ED-PRMTR-T3:** [<xy>]:: [<ww>]: DS1ALMDS3-{ON|OFF};

[I.38641]

**ED-PRMTR-T3:** [<xy>]:: [<ww>]: DS3ALMDLY: [x]x;

[I.39001]

**LGN-USER:** [<xy>]:: [<ww>]: <user id>[, <user password>];

[I.39001]

**LGN-USER:** [<xy>]:: [<ww>]: <user id>;

[I.39101]

**LGT-{TERM|USER}:** [<xy>]:: [<ww>]: {l[mm][, INCL]|<user id>;

[I.39201]

**EXC-MAP:** [xy]:: [<ww>]: <map name>: [CLR][, INCL];

[I.39301]

**EXC-MACRO:** [<xy>]:: [<ww>]: <macro name>: [<p1> [<p2> [<p3> \<br> [&... [&p10>]]]]];

[I.39311]

**ABT-PROC:** [<xy>]:: [<ww>]: [l[mm]];

[I.39401]

**SW-TOPROTN-T1:** [<xy>]: {NPC-[s]abc|xxx}: [<ww>]: [RT-ffff]: [INCL];

[I.39401]

**SW-TOPROTN-T1:** [<xy>]: {NPC-uv-m-np|xxx}: [<ww>]: [RT-ffff]: [INCL];

[I.39411]

**ALW-SW-T1:** [<xy>]: {NPC-[s]abc|xxx}: [<ww>]: [RT-ffff] \<br> : [INCL];

[I.39411]

**ALW-SW-T1:** [<xy>]: {NPC-uv-m-np|xxx}: [<ww>]: [RT-ffff] \<br> : [INCL];

[I.39421]

**INH-SW-T1:** [<xy>]: {NPC-[s]abc|xxx}: [<ww>]: [RT-ffff] \<br> : [FRC]: [INCL];

[I.39421]

**INH-SW-T1** : [<xy>] : {NPC-uv-m-np|xxx} : [ww] : [RT-ffff]\  
: [FRC] : [INCL];

[I.39431]

**SW-TOWKG-T1** : [<xy>] : {NPC-[s]abc|DGx} : [ww] : [{RT|DL}-ffff]\  
: [INCL];

[I.39431]

**SW-TOWKG-T1** : [<xy>] : {NPC-uv-m-np|DGx} : [ww] : [{RT|DL}-ffff]\  
: [INCL];

[I.41001]

**DGN-EQPT** : [<xy>] : MC : [ww] : [CFT-X-vwxy];

[I.41011]

**DGN-EQPT** : [<xy>] : LINK-a : [ww] : [CFT-X-vwxy];

[I.41021]

**DGN-EQPT** : [<xy>] : MP : [ww] : [CFT-X-vwxy];

[I.41031]

**DGN-EQPT** : [<xy>] : CI : [ww] : [CFT-X-vwxy];

[I.41051]

**DGN-EQPT** : [<xy>] : {PMEM|SMEM} : [<ww>] : [{CFT-X-vwxy|PROG|DBASE}] : [VERIFY];

[I.41101]

**DGN-EQPT** : [<xy>] : SYNC-a : [ww];

[I.41111]

**DGN-EQPT** : [<xy>] : SYNC : [ww] : TLI-3:CR0;

[I.41121]

**DGN-EQPT** : [<xy>] : SYNC-a : [ww] : TLI-m:[SSP-b];

[I.41201]

**DGN-EQPT** : [<xy>] : CCNI-s : [ww] : [CFT-X-vwxy];

[I.41211]

**DGN-EQPT** : [<xy>] : CCB-sf : [ww] : [CFT-X-vwxy];

[I.41221]

**DGN-EQPT** : [<xy>] : TSI-sft : [ww] : [CFT-X-vwxy];

[I.41232]

**DGN-EQPT** : [<xy>] : **TSI** : [ww] : **CCN-s** : **UNIT-q\**  
: [a[, b[, c[, d[, e[, f]]]]]]];

[I.41241]

**DGN-EQPT** : [<xy>] : **TSI** : [ww] : **CCN-s** : **ALL**;

[I.41251]

**DGN-EQPT** : [<xy>] : **CCI-s** : [ww] : [**CFT-X-vwxy**];

[I.41261]

**DGN-EQPT** : [<xy>] : **ETSI-sqq** : [ww] : [**CFT-X-vwxy**];

[I.41271]

**DGN-EQPT** : [<xy>] : **ETSI-s** : [ww] : **ECCN-s** : **ALL**;

[I.41311]

**DGN-EQPT** : [<xy>] : **UNIT-q** : [q]q : [ww] : **UC** : [**CFT-X-vwxy**];

[I.41321]

**DGN-EQPT** : [<xy>] : **UNIT-q** : [q]q : [ww] : **FTMI-d** : [**CFT-X-vwxy**];

[I.41331]

**DGN-EQPT** : [<xy>] : **UNIT-q** : [q]q : [ww] : **FC-sb** : [**CFT-X-vwxy**];

[I.41341]

**DGN-EQPT** : [<xy>] : **UNIT-q** : [q]q : [ww] : **DSPI** : [**CFT-X-vwxy**];

[I.41351]

**DGN-EQPT** : [<xy>] : **NPC-s** : [s]abc : [<ww>] : [**SIDE-s**] : [**CFT-X-vwxy**];

[I.41351]

**DGN-EQPT** : [<xy>] : **NPC-uv-m-np** : [<ww>] : [**SIDE-s**] : [**CFT-X-vwxy**];

[I.41361]

**DGN-EQPT** : [<xy>] : **NPC-s** : [s]abc&&- [t]def : [<ww>];

[I.41361]

**DGN-EQPT** : [<xy>] : **NPC-uv-m-np&&&-uv-k-qr** : [<ww>];

[I.41401]

**DGN-EQPT** : [<xy>] : **UNIT-q** : [q]q : [ww] : **FLI-k** : [**CFT-X-vwxy**];

[I.41411]

**DGN-EQPT** : [<xy>] : **UNIT-q** : [q]q : [ww] : **FMT-s** : [**CFT-X-vwxy**];

[I.41421]  
**DGN-EQPT** : [<xy>] : **UNIT** - [q]q : [ww] : **MXR-c** : [DEV-devc : [CFT-X-vwxy]] ;

[I.41431]  
**DGN-EQPT** : [<xy>] : **UNIT** - [q]q : [ww] : **MIU-c** : [CFT-X-vwxy] ;

[I.51001]  
**RTRV-MEMSTAT** : [<xy>] : : [<ww>] ;

[I.51011]  
**SCHED-PMREPT-ALL** : [<xy>] : : [ww] : [hr-mn-sc] , \ {CFA|FAC-X-abcdef|PRIM-X-ghij|MONDAT} ;

[I.51021]  
**ED-DATE** : [<xy>] : : [ww] : [ce]yr-mo-da : [INT-ii] ;

[I.51021]  
**ED-DATE** : [<xy>] : : [ww] : , hr-mn-sc ;

[I.51031]  
**RTRV-HDR** : [<xy>] : : [ww] ;

[I.51041]  
**RTRV-HDR-NE** : [<xy>] : : [ww] ;

[I.51071]  
**RTRV-PMREPT-SCHED** : [<xy>] : : [ww] : {CFA, MONDAT | CFA | , MONDAT} ;

[I.51081]  
**RST-PASSWD** : [<xy>] : : [ww] ;

[I.51091]  
**RTRV-PRMTR-NE** : [<xy>] : : [ww] ;

[I.51101]  
**SET-ATTR-EQPT** : [<xy>] : : [ww] : ALM-a ;

[I.51111]  
**OPR-ACO-ALL** : [<xy>] : : [ww] ;

[I.51121]  
**RTRV-FPKG-NE** : [<xy>] : : [ww] ;

[I.51131]  
**RTRV-PRMTR-SQN** : [xy] : : [ww] ;

[I.51141]

**SCHED-PMREPT-T1:** [<xy>]:NPC-[s]abc[&&- [t]def]:[ww]:rrrrr,ssss,nn,\  
<parameter>,llllllllll,locn,aaaaa,ttttt[&&-ooooo]:[p[vv][&q[vv]]];

[I.51141]

**SCHED-PMREPT-T1:** [<xy>]:NPC-uv-m-np[&&&-wx-k-qr]:[ww]:rrrrr,ssss,nn,\  
<parameter>,llllllllll,locn,aaaaa,ttttt[&&-ooooo]:[p[vv][&q[vv]]];

[I.51151]

**RTRV-PMSCHED-T1:** [<xy>]:{NPC-[s]abc[&&- [t]def]|ALL}: [ww];

[I.51151]

**RTRV-PMSCHED-T1:** [<xy>]:{NPC-uv-m-np[&&&-wx-k-qr]|ALL}: [ww];

[I.51161]

**INH-PMREPT-T1:** [<xy>]:{NPC-[s]abc[&&- [t]def]|ALL}: [ww];

[I.51161]

**INH-PMREPT-T1:** [<xy>]:{NPC-uv-m-np[&&&-wx-k-qr]|ALL}: [ww];

[I.51171]

**ALW-PMREPT-T1:** [<xy>]:{NPC-[s]abc[&&- [t]def]|ALL}: [ww];

[I.51171]

**ALW-PMREPT-T1:** [<xy>]:{NPC-uv-m-np[&&&-wx-k-qr]|ALL}: [ww];

[I.51201]

**RTRV-CRS-APPL:** [<xy>]:[:<ww>]:{[s]abc|ALL};

[I.51201]

**RTRV-CRS-APPL:** [<xy>]:[:<ww>]:{uv-m-np|ALL};

[I.51501]

**RTRV-PRMTR-NE:** [<xy>]:[: [ww]:HUBID;

[I.51511]

**RTRV-PRMTR-NE:** [<xy>]:[: [ww]:ECLOC;

[I.52011]

**RTRV-CRS-T1:** [<xy>]:[s]abc[&&[t]def]:[:<ww>]:MAP;

[I.52011]

**RTRV-CRS-T1:** [<xy>]:uv-m-np[&&-wx-k-qr]:[:<ww>]:MAP;

[I.52031]

**RTRV-CRS-T1:** [<xy>]:NPC:[:<ww>]:MAP;



[I.52041]

RTRV-PRMTR-T0:[<xy>]:[s]abc-ddd[&&-eee]:[<ww>]:T0;

[I.52041]

RTRV-PRMTR-T0:[<xy>]:uv-m-np-ddd[&&-eee]:[<ww>]:T0;

[I.52051]

RTRV-PRMTR-T0:[<xy>]:[s]abc-ddd[&&-eee]:[ww]:FROM;

[I.52051]

RTRV-PRMTR-T0:[<xy>]:uv-m-np-ddd[&&-eee]:[ww]:FROM;

[I.52061]

RTRV-PRMTR-T1:[<xy>]:[s]abc:[ww]:T0;

[I.52061]

RTRV-PRMTR-T1:[<xy>]:uv-m-np:[ww]:T0;

[I.52071]

RTRV-PRMTR-T1:[<xy>]:[s]abc:[ww]:FROM;

[I.52071]

RTRV-PRMTR-T1:[<xy>]:uv-m-np:[ww]:FROM;

[I.52081]

RTRV-ROLL-T0:[<xy>]:{NPC-[s]abc[&&- [t]def]|ALL[, UNIT-[q]q]}:[ww];

[I.52081]

RTRV-ROLL-T0:[<xy>]:{NPC-uv-m-np[&&&-wx-k-qr]|ALL[, UNIT-[q]q]}:[ww];

[I.52091]

RTRV-ROLL-T1:[<xy>]:{NPC-[s]abc[&&- [t]def]|ALL[, UNIT-[q]q]}:[ww];

[I.52091]

RTRV-ROLL-T1:[<xy>]:{NPC-uv-m-np[&&&-wx-k-qr]|ALL[, UNIT-[q]q]}:[ww];

[I.52101]

RTRV-BDCST-T0:[<xy>]::[ww]:ALL;

[I.52111]

RTRV-BDCST-T0:[<xy>]:[s]abc-ddd:[ww];

[I.52111]

RTRV-BDCST-T0:[<xy>]:uv-m-np-ddd:[ww];

[I.52121]

RTRV-BDCST-T1:[<xy>]:[s]abc:[ww]:FROM;

[I.52121]

RTRV-BDCST-T1:[<xy>]:uv-m-np:[ww]:FROM;

[I.52201]

RTRV-PRMTR-T1:[<xy>]:[s]abc[&&- [t]def]:[ww]:MARK;

[I.52201]

RTRV-PRMTR-T1:[<xy>]:uv-m-np[&&&-wx-k-qr]:[ww]:MARK;

[I.52211]

RTRV-PRMTR-T0:[<xy>]:[s]abc-jjj[&&-kkk]:[ww]:MARK;

[I.52211]

RTRV-PRMTR-T0:[<xy>]:uv-m-np-jjj[&&-kkk]:[ww]:MARK;

[I.52311]

RTRV-CRS-T1:[<xy>]:[ww]:[ffff]:{RTMAP|DLMAP};

[I.52321]

RTRV-PRMTR-EQPT:[<xy>]:[NPC-[s]abc]:[ww]:SCDG:[STATE]:[{RT-ffff|\ DL-ffff|ALL}];

[I.52321]

RTRV-PRMTR-EQPT:[<xy>]:[NPC-uv-m-np]:[ww]:SCDG:[STATE]\ :[{RT-ffff|DL-ffff|ALL}];

[I.52501]

RTRV-STATE-TS:[<xy>]:[s]abc-ddd[&&-eee]:[ww];

[I.52501]

RTRV-STATE-TS:[<xy>]:uv-m-np-ddd[&&-eee]:[ww];

[I.52511]

RTRV-CRS-TS:[<xy>]:[s]abc-ddd[&&-eee]:[ww];

[I.52511]

RTRV-CRS-TS:[<xy>]:uv-m-np-ddd[&&-eee]:[ww];

[I.52521]

RTRV-PRMTR-TS:[<xy>]:[s]abc-ddd[-ff]:[ww];

[I.52521]

RTRV-PRMTR-TS:[<xy>]:uv-m-np-ddd[-ff]:[ww];

[I.52531]

RTRV-EQPT-TS:[<xy>]:[s]abc-ddd[-ff]:[ww]:SRHDW;

[I.52531]

RTRV-EQPT-TS : [<xy>] : uv-m-np-ddd [-ff] : [ww] : SRHDW ;

[I.52581]

RTRV-PRMTR-EQPT : [<xy>] : : [ww] : LOAD : { [s] abc | TOTAL } ;

[I.52581]

RTRV-PRMTR-EQPT : [<xy>] : : [ww] : LOAD : { uv-m-np | TOTAL } ;

[I.52601]

RTRV-PRMTR-T0 : [<xy>] : abc-ddd : [<ww>] : SIGST ;

[I.52601]

RTRV-PRMTR-T0 : [<xy>] : uv-m-np-ddd : [<ww>] : SIGST ;

[I.53001]

RTRV-STATE-EQPT : [<xy>] : SYNC : [ww] : EQPD ;

[I.53011]

RTRV-STATE-EQPT : [<xy>] : UNIT : [ww] : EQPD ;

[I.53021]

RTRV-STATE-EQPT : [<xy>] : TSI : [ww] : EQPD ;

[I.53022]

RTRV-STATE-EQPT : [<xy>] : ETSI : [ww] : EQPD ;

[I.53031]

RTRV-CNFGRN-EQPT : [<xy>] : UNIT : [ww] : EQPD ;

[I.53041]

RTRV-STATE-EQPT : [<xy>] : NPC : [ww] : EQPD [, TOTAL] : [UNIT - [q]q] ;

[I.53051]

RTRV-OPT-T1 : [<xy>] : NPC : [ww] : [ { mn | ALL } ] ;

[I.53061]

RTRV-TACC-T1 : [<xy>] : : [ww] ;

[I.53071]

RTRV-STATE-EQPT : [<xy>] : UNIT - [q]q : [ww] : FTMI - b ;

[I.53081]

RTRV-TACC-T0 : [<xy>] : TG-mmm [&&-nnn] : [ww] ;

[I.53091]

RTRV-TACC-T0 : [<xy>] : NPCTG-rrr [&&-sss] : [ww] ;

[I.53101]

RTRV-STATE-EQPT : [<xy>] : [UNIT - [q]q] : [ww] : ALL;

[I.53103]

RTRV-STATE-EQPT : [<xy>] : [UNIT - [q]q] : [ww] : {PEST | FAIL | OOS};

[I.53104]

RTRV-STATE-COM : [<xy>] : : [ww] : ALL;

[I.53105]

RTRV-STATE-COM : [<xy>] : : [ww] : {PEST | FAIL | OOS};

[I.53108]

RTRV-STATE-EQPT : [<xy>] : [UNIT - [q]q] : [ww] : EQPD;

[I.53109]

RTRV-STATE-COM : [xy] : : [ww] : EQPD;

[I.53111]

RTRV-ALM-EQPT : <xy> : : [ww] ;

[I.53121]

RTRV-COND-EQPT : [<xy>] : NPC - [s]abc : [ww] : CS;

[I.53121]

RTRV-COND-EQPT : [<xy>] : NPC-uv-m-np : [ww] : CS;

[I.53131]

RTRV-STATE-EQPT : [<xy>] : NPC - [s]abc [&& - [t]def] : [ww] : LPBK;

[I.53131]

RTRV-STATE-EQPT : [<xy>] : NPC-uv-m-np [&&&-wx-k-qr] : [ww] : LPBK;

[I.53141]

RTRV-ALM-EQPT : [<xy>] : {RT|DL} - ffff : [ww] ;

[I.53151]

RTRV-ALM-EQPT : [<xy>] : : [ww] : DBASE;

[I.53161]

RTRV-STATE-EQPT : [<xy>] : NPC - [s]abc [&& - [t]def] : [ww] : TSIG;

[I.53161]

RTRV-STATE-EQPT : [<xy>] : NPC-uv-m-np [&&&-wx-k-qr] : [ww] : TSIG;

[I.53181]

RTRV-STATE-EQPT : [<xy>] : UNIT - [q]q : [ww] : LPBK;

[I.53201]

RTRV-STATE-EQPT:[<xy>]:MIU:[ww]:EQPD;

[I.53211]

RTRV-STATE-EQPT:[<xy>]:MXR:[ww]:EQPD;

[I.53221]

RTRV-PRMTR-T3:[<xy>]:[UNIT-[q]q]:[ww]:BERMT;

[I.53231]

RTRV-PRMTR-T3:[<xy>]:[ww]:LB0;

[I.54001]

RTRV-PRVG-{TERM|USER}:[<xy>]:[ww]:{j[mm][&&jnn]|<user id>|\  
ALL};

[I.54011]

RTRV-PRVG-USER:[<xy>]:LOG:[ww]:[ALL];

[I.54101]

RTRV-MAP-COM:[<xy>]:[ww]:<name>:[<user id>];

[I.54111]

RTRV-MAP-EQPT:[<xy>]:NPC:[ww]:<name>:[<user id>];

[I.54121]

RTRV-MACRO:[<xy>]:[ww]:<name>:[<user id>];

[I.54131]

RTRV-MACRO-COM:[<xy>]:[ww]:<macro name>:[<user id>];

[I.54201]

RTRV-PRMTR-MAP:[<xy>]:[ww]:ATTR:[{ALL|<user id>|<name>}];

[I.54211]

RTRV-PRMTR-MACRO:[<xy>]:[ww]:ATTR:[{<user id>|ALL}];

[I.54221]

RTRV-PRMTR-{MACRO|MAP}:[<xy>]:[ww]:SPACE:[{<user id>|ALL|\  
SYSTEM}];

[I.54340]

RTRV-STATE-EQPT:[<xy>]:[ww]:ACO;

[I.55011]

RTRV-LOG:[<xy>]:[ww]:ERR:{SWER|HWER}[,{INT-mn|DATE-\  
[ce]yr-mo-da,]TOD-hr-mn-sc}[,{TN-X-dddd}[,{EVENT-X-eeee}\  
[,ERCL-{HARD|TRANS|APPINT}[,{ENTY-<entity>}|ALL];

[I.55111]

**RTRV-REG-EQPT : [<xy>] : MP : [ww] : ESR;**

[I.55113]

**RTRV-PRMTR-LINK : [<xy>] : j [mm] [&&jnn] : [ww] ;**

[I.55181]

**RTRV-REG-EQPT : [<xy>] : XCSB : [ww] : [UNIT - [q]q] ;**

[I.55191]

**RTRV-REG-EQPT : [<xy>] : XC-a : [ww] : STR;**

[I.55201]

**RTRV-REG-EQPT : [<xy>] : SYNC-a : [ww] : STR;**

[I.55311]

**RTRV-REG-EQPT : [<xy>] : SYNC-a : [ww] : TLI-m:STR;**

[I.55321]

**RTRV-REG-EQPT : [<xy>] : SYNC-a : [ww] : TLI-m:SSP-b:STR;**

[I.55401]

**RTRV-REG-EQPT : [<xy>] : CCN-a : [ww] : ESR;**

[I.55411]

**RTRV-REG-EQPT : [<xy>] : ECCN-s : [ww] : ESR;**

[I.55501]

**RTRV-REG-EQPT : [<xy>] : UNIT - [q]q : [ww] : ESR;**

[I.55511]

**RTRV-REG-EQPT : [<xy>] : UNIT - [q]q : [ww] : FTMI-d:ESR;**

[I.55521]

**RTRV-REG-EQPT : [<xy>] : UNIT - [q]q : [ww] : FC-sb:ESR;**

[I.55531]

**RTRV-REG-EQPT : [<xy>] : UNIT - [q]q : [ww] : DSPI:ESR;**

[I.55601]

**RTRV-REG-EQPT : [<xy>] : NPC - [s]abc : [ww] : [SIDE-s] : ESR;**

[I.55601]

**RTRV-REG-EQPT : [<xy>] : NPC-uv-m-np : [ww] : [SIDE-s] : ESR;**

[I.55701]

**CPY-MEM : [<xy>] : : [ww] : <from>, <to> : [PROG | INCL | UPGRD] ;**

[I.55711]  
**ABT-CMD;**

[I.55721]  
**INSTALL;**

[I.55731]  
**UPGRD-SYS: [<xy>] :: [<ww>];**

[I.55801]  
**RTRV-REG-EQPT: [<xy>]: UNIT- [q]q: [ww]: FLI-k: ESR;**

[I.55811]  
**RTRV-REG-EQPT: [<xy>]: UNIT- [q]q: [ww]: FMT-s: ESR;**

[I.55821]  
**RTRV-REG-EQPT: [<xy>]: UNIT- [q]q: [ww]: MXR-c: ESR;**

[I.55831]  
**RTRV-REG-EQPT: [<xy>]: UNIT- [q]q: [ww]: MIU-c: ESR;**

[I.56001]  
**INIT-REG: [<xy>]: [NPC- [s]abc [&&- [t]def]]: [ww]: <parameter>\**  
**: [{RT|DL}-ffff];**

[I.56001]  
**INIT-REG: [<xy>]: [NPC-uv-m-np [&&&-wx-k-qr]]: [ww]: <parameter>\**  
**: [{RT|DL}-ffff];**

[I.56011]  
**INIT-REG: [<xy>] :: [ww]: <parameter>: ALL;**

[I.56021]  
**RTRV-PRMTR-EQPT: [<xy>]: NPC- [s]abc [&&- [v]ghi]: [ww]: ALMOPT: AIS;**

[I.56021]  
**RTRV-PRMTR-EQPT: [<xy>]: NPC-uv-m-np [&&&-wx-k-qr]: [ww]: ALMOPT: AIS;**

[I.56031]  
**RTRV-PRMTR-EQPT: [<xy>]: NPC: [ww]: <parameter>: ALL;**

[I.56041]  
**RTRV-PRMTR-EQPT: [<xy>]: [NPC- [s]abc [&&- [t]def]]: [ww]: \**  
**<parameter>: [{RT|DL}-ffff];**

[I.56041]

RTRV-PRMTR-EQPT:[<xy>]:[NPC-uv-m-np[&&&-wx-k-qr]]:[ww]:\  
<parameter>:[{RT|DL}-ffff];

[I.56051]

INIT-REG:[<xy>]:NPC-[s]abc:[ww];

[I.56051]

INIT-REG:[<xy>]:NPC-uv-m-np:[ww];

[I.56052]

INIT-REG:[<xy>]:PWR-pp:[ww];

[I.56061]

INIT-LOG:[<xy>]:[ww]:ERR:{HWER|SWER};

[I.56071]

INIT-REG-T1:[<xy>]:{NPC-[s]abc[&&- [t]def]|ALL}: [ww]:<parameter>,[aaaaa] \  
, [locn], [dddd], [tttt];

[I.56071]

INIT-REG-T1:[<xy>]:{NPC-uv-m-np[&&&-wx-k-qr]|ALL}: [ww]:<parameter>,[aaaaa] \  
, [locn], [dddd], [tttt];

[I.56091]

RTRV-PM-T1:[<xy>]:{NPC-[s]abc[&&- [t]def]|ALL}: [ww]:<parameter>,aaaaa \  
, [llllllllll], [locn], [dddd], [tttt];

[I.56091]

RTRV-PM-T1:[<xy>]:{NPC-uv-m-np[&&&-wx-k-qr]|ALL}: [ww]:<parameter>,aaaaa \  
, [llllllllll], [locn], [dddd], [tttt];

[I.56101]

INIT-REG-T3:[<xy>]:{UNIT-[q]q,DS3-c[&&-d]|ALLDS3}: [ww]:\  
<parameter>,aaaaa, [dddd], [tttt];

[I.56111]

RTRV-PM-T3:[<xy>]:{UNIT-[q]q,DS3-c[&&-d]|ALLDS3}: [ww]:\  
<parameter>,aaaaa, [llllllllll], [dddd], [tttt];

[I.56301]

RTRV-STATE-EQPT:[<xy>]:SYNC:[ww];

[I.56311]

RTRV-STATE-EQPT:[<xy>]:NPC-[s]abc[&&- [t]def]: [<ww>];



[I.56311]  
RTRV-STATE-EQPT : [<xy>] : NPC-uv-m-np[&&&-wx-k-qr] : [<ww>];

[I.56314]  
RTRV-STATE-EQPT : [<xy>] : NPC-[s]abc[&&- [t]def] : [ww];

[I.56314]  
RTRV-STATE-EQPT : [<xy>] : NPC-uv-m-np[&&&-wx-k-qr] : [ww];

[I.56321]  
RTRV-STATE-EQPT : [<xy>] : NPC-[s]abc[&&- [t]def] : [ww] : TS0-s;

[I.56321]  
RTRV-STATE-EQPT : [<xy>] : NPC-uv-m-np[&&-wx-k-qr] : [ww] : TS0-s;

[I.56323]  
RTRV-STATE-EQPT : [<xy>] : NPC-[s]abc[&&- [t]def] : [ww] : TS0M;

[I.56323]  
RTRV-STATE-EQPT : [<xy>] : NPC-uv-m-np[&&-wx-k-qr] : [ww] : TS0M;

[I.56324]  
RTRV-STATE-EQPT : [<xy>] : NPC-[s]abc[&&- [t]def] : [ww] : NFS;

[I.56324]  
RTRV-STATE-EQPT : [<xy>] : NPC-uv-m-np[&&-wx-k-qr] : [ww] : NFS;

[I.56331]  
RTRV-ALM-T3 : [<xy>] : : [ww];

[I.56361]  
RTRV-STATE-T3 : [<xy>] : UNIT-[q]q : [ww] : DS3-c[&&-d];

[I.56381]  
RTRV-ALM-T3 : [<xy>] : : [ww] : DS3ALM;

[I.56401]  
RTRV-LOC-EQPT : [<xy>] : <entity> : [ww] : [<arg>];

[I.56501]  
RTRV-EVT-TS : [<xy>] : [[s]abc-ddd[&&-eee]] : [ww] : SR00F : [ALL];

[I.56501]  
RTRV-EVT-TS : [<xy>] : [uv-m-np-ddd[&&-eee]] : [ww] : SR00F : [ALL];

[I.56511]  
RTRV-STATE-EQPT : [<xy>] : UNIT-[q]q : [ww] : PROTN;

[I.57001]

**RTRV-MSG-RNG:[<xy>]::[<ww>];**

[O.57001]

**M hh:mm:ss xy,ww n[vv] UTL QRY MSGLOG RANGE <a>-<b> total COMPL**

[O.57001]

**[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]  
M RTRV MSG RNG COMPLD  
/\* [0.57001] \*/  
/\* Range of Messages: Total Messages \*/  
"<a>-<b>:<total>"  
;**

[O.57001.01]

**M hh:mm:ss xy,ww n[vv] UTL QRY MSGLOG RANGE COND cc DNY**

[O.57001.01]

**[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]  
M RTRV MSG RNG DENY  
mmmm  
/\* [0.57001.01] \*/  
/\* <explanation of error condition code> \*/  
;**

[I.57011]

**RTRV-MSG:[<xy>]::[<ww>]:NUM-<a>[&&-<b>];**

```
[O.57011]
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV MSG:::[<ww>]:NUM-<a>[&&-] COMPLD
 /* [O.57011] */
 /* Message Log number[s] of message[s] that will be sent */
 "NUM:<a>[-<c>]"
;
```

```
[O.57011.01]
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV MSG:::[<ww>]:NUM-<a>[&&-] DENY
 mmmm
 /* [O.57011.01] */
 /* <explanation of error condition code> */
;
```

```
[I.57031]
INIT-MSGLOG:[<xy>]::[<ww>]:[RSTNUM];
```

```
[O.57031]
M hh:mm:ss xy,ww n[vv] UTL CLR MSGLOG[,RSTNUM] COMPL
```

```
[O.57031]
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M INIT MSGLOG:::[RSTNUM] COMPLD
;
```

```
[O.57031.01]
M hh:mm:ss xy.ww n[vv] UTL CLR MSGLOG[,RSTNUM] COND cc DNY
```

```
[O.57031.01]
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M INIT MSGLOG::::[RSTNUM] DENY
 mmmm
 /* [O.57031.01] */
 /* <explanation of error condition code> */
;
```

```
[I.58001]
STA-LOCL-RST:[<xy>]:PMEM:[ww]:[CLR];
```

```
[I.81001]
RTRV-ALM-EQPT:[<xy>]:NPC:[ww]:{CFA|CGA|LOS};
```

```
[I.81001]
RTRV-ALM-EQPT:[<xy>]:NPC:[<ww>]:{CFA|CGA|LOS};
```

```
[I.81001]
RTRV-ALM-EQPT:[<xy>]:NPC:[<ww>]:{CFA|CGA|LOS};
```

---

## **Autonomous Messages**

# 5

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### **Contents**

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## **Autonomous Messages**

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### **Autonomous Messages**

This section provides a summary of the autonomous messages that can appear on the DACS II/Rel 8.2.3 Release 8.2.3 output printer. The following are the categories of autonomous messages:

- Alarms Messages
- Audits Messages
- Error Recovery Messages
- Event Reporting Messages
- Input Denial Messages
- Scheduled PM Reporting Messages
- Startup Messages

## Alarms Messages

---

[O.65011]

```
<xy> yy-mm-dd hh:mm:ss
pa ff REPT ALM EQPT
/* [O.65011] */
"AR01,MISC ALM"
/* NPC Number:state of alarm,condition type[,type of alarm] */
"[s]abc:{MJ|MN|INFO},{CGA|LOS}[,k]"
;
```

[O.65011]

```
<xy> yy-mm-dd hh:mm:ss
pa ff REPT ALM EQPT
/* [O.65011] */
"AR01,MISC ALM"
/* NPC Number:state of alarm,condition type[,type of alarm] */
"uv-m-np:{MJ|MN|INFO},{CGA|LOS}[,k]"
;
```

[O.65021]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT ALM EQPT
/* [O.65021] */
"AR01,MISC ALM"
/* NPC Number:state of alarm,condition type[,type of alarm] */
"[s]abc:IDLD,{CGA|LOS}[,k]"
;
```

[O.65021]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT ALM EQPT
/* [O.65021] */
"AR01,MISC ALM"
/* NPC Number:state of alarm,condition type[,type of alarm] */
"uv-m-np:IDLD,{CGA|LOS}[,k]"
;
```

[O.65031]

```
<xy> yy-mm-dd hh:mm:ss
pa ff REPT ALM EQPT
/* [O.65031] */
/* NPC Number:<state of alarm>,<facility performance parameter> */
"[s]abc:{MJ|MN|INFO},<parameter>"
;
```



```
[O.65031]
 <xy> yy-mm-dd hh:mm:ss
pa ff REPT ALM EQPT
 /* [O.65031] */
 /* NPC Number:<state of alarm>,<facility performance parameter> */
 "uv-m-np:{MJ|MN|INFO},<parameter>"
;

[O.65041]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT ALM EQPT
 /* [O.65041] */
 /* NPC Number:state of alarm,facility performance parameter */
 "[s]abc:IDLD,<parameter>"
;

[O.65041]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT ALM EQPT
 /* [O.65041] */
 /* NPC Number:state of alarm,facility performance parameter */
 "uv-m-np:IDLD,<parameter>"
;

[O.65046]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT ALM EQPT
 /* [O.65046] */
 /* NPC Number:state of alarm[,facility performance parameter],AI */
 "[s]abc:IDLD[,<parameter>][,aaaaa]"
;

[O.65046]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT ALM EQPT
 /* [O.65046] */
 /* NPC Number:state of alarm[,facility performance parameter],AI */
 "uv-m-np:IDLD[,<parameter>][,aaaaa]"
;
```

```
[O.65051]
 <xy> yy-mm-dd hh:mm:ss
pa <il> ff REPT ALM EQPT
 /* [0.65051] */
 "ALM,RESET,{DATE|TOD|DATE,TOD}:{PMC|PMA|DMA|MI}"
 /* :<Date of the year>,<Time of day> */
 ":yr-mo-da,hr-mn-sc"
;
```

```
[O.65053]
 <xy> yy-mm-dd hh:mm:ss
** ff REPT ALM EQPT
 /* [0.65053] */
 "BOOT FAILED:BAD BOOT DEVICE"
;
```

```
[O.65054]
 <xy> yy-mm-dd hh:mm:ss
pa <il> ff REPT ALM EQPT
 /* [0.65054] */
 /* CCN side:alarm state:status */
 "s:{PMC|PMA|DMA|MI}:OOS"
;
```

```
[O.65055]
 <xy> yy-mm-dd hh:mm:ss
pa <il> ff REPT ALM EQPT
 /* [0.65055] */
 /* ECCN side:alarm state:status */
 "s:{PMC|PMA|DMA|MI}:OOS"
;
```

```
[O.65056]
 <xy> yy-mm-dd hh:mm:ss
pa <il> ff REPT ALM EQPT
 /* 0.65056 */
 /* Entity:Alarm State */
 "SMEM:{PMC|PMA|DMA|MI}"
;
```

```
[O.65071]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT OPR ACO ALL
 /* [0.65071] */
 /* ACO State */
 "state"
;
```

```
[O.65131]
 <xy> yy-mm-dd hh:mm:ss
pa ff REPT ALM EQPT
 /* [O.65131] */
 "SC,ALARM"
 /* Bank id,digroup name-NPC:state,location[,reason]\
[,Type of alarm] */
 "{RT|DL}-ffff,{DGA|DGB|DGC|DGD|DGP}-[s]abc:{MJ|MN|\
IDLD},{CLF|NE|FE}[, {CGA|DLF|INH|MRV|MSW|PSW}][,k]"
;
```

```
[O.65131]
 <xy> yy-mm-dd hh:mm:ss
pa ff REPT ALM
 /* [O.65131] */
 "SC,ALARM"
 /* Bank id,digroup name-NPC:state,location[,reason]\
[,Type of alarm] */
 "{RT|DL}-ffff;{DGA|DGB|DGC|DGD|DGP}-uv-m-np:{MJ|MN|\
IDLD},{CLF|NE|FE}[, {CGA|DLF|INH|MRV|MSW|PSW}][,k]"
;
```

```
[O.65141]
 <xy> yy-mm-dd hh:mm:ss
pa ff REPT ALM
 /* [O.65141] */
 "SC,ALARM"
 /* Bank id:[alarm type,]state[,location] */
 "{RT|DL}-ffff:[<alarm type>,]<state>[,FE]"
;
```

```
[O.65151]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT ALM EQPT
 /* [O.65151] */
 "SC,DPLX ALARM"
 /* Affected equipment:<state>,<location> */
 "{SYNC-a|CCB-sf|CCNI-s|CCI-s|TSI-sft|ETSI-sqq|FC-sb-UNIT-[q]q|\
FMT-s-UNIT-[q]q|NPC-[s]abc-SIDE-s}:
{CR|IDLD},NE"
;
```

```
[O.65151]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT ALM EQPT
 /* [O.65151] */
 "SC,DPLX ALARM"
 /* Affected equipment:<state>,<location> */
 "{SYNC-a|CCB-sf|CCNI-s|CCI-s|TSI-sft|ETSI-sqq|FC-sb-UNIT-[q]q|\
 FMT-s-UNIT-[q]q|NPC-uv-m-np-SIDE-s}:
 {CR|IDLD},NE"
;
```

```
[O.65161]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT ALM
 /* [O.65161] */
 "SC,ALARM"
 /* Affected equipment:<state>,<location> */
 "{MC|UC [q]q|FTMI [q]qb|DSPI [q]q}:<state>,NE"
;
```

```
[O.65171]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT ALM EQPT
 /* [O.65171] */
 "SC,ALARM"
 /* bank id:alarm type,alarm state[,reasons] */
 "RT-ffff:COMP,<state>[,INDX][,LBRV][,AB][,CD][,P][,ALP]"
;
```

```
[O.65231]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT ALM EQPT
 /* [O.65231] */
 "TS0M BUFFER OVERFLOW"
 /* NPC number */
 "[s]abc"
;
```

```
[O.65231]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT ALM EQPT
 /* [O.65231] */
 "TS0M BUFFER OVERFLOW"
 /* NPC number */
 "uv-m-np"
;
```

---

```
[O.66001]
 <xy> yy-mm-dd hh:mm:ss
pa ff REPT ALM T3
 /* [O.66001] */
 /* Facility:Alarm State */
 "UNIT-[q]q-DS3-c:<state>"
;

[O.66011]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT ALM T3
 /* [O.66011] */
 /* Facility| : |Alarm State| :IDLD */
 "UNIT-[q]q-DS3-c:<state>:IDLD"
;
```

## Audits Messages

[O.81001]

<xy> yy-mm-dd hh:mm:ss

A ff REPT ALM EQPT::NPC:{CFA|CGA|LOS}

/\* [O.81001] \*/

"AR01, MISC ALARM"

/\* NPC:<state of alarm>,{CFA|CGA|LOS},MISC[,type of alarm] \*/

"[s]abc:<state>,{CFA|CGA|LOS},MISC[,k]"

.

.

.

"[s]abc:<state>,{CFA|CGA|LOS},MISC[,k]"

>

.

.

.

>

<xy> yy-mm-dd hh:mm:ss

A ff REPT ALM EQPT::NPC:{CFA|CGA}

/\* [O.81001] \*/

"SC, ALARM"

/\* NPC:<state of alarm>,{CFA|CGA},SC,type of alarm \*/

"[s]abc:MJ,{CFA|CGA},SC,k"

.

.

.

"[s]abc:MJ,{CFA|CGA},SC,k"

;

[O.81001]

<xy> yy-mm-dd hh:mm:ss

A ff REPT ALM EQPT::NPC:{CFA|CGA|LOS}

/\* [O.81001] \*/

"AR01, MISC ALARM"

/\* NPC:<state of alarm>,{CFA|CGA|LOS},MISC[,type of alarm] \*/

"uv-m-np:<state>,{CFA|CGA|LOS},MISC[,k]"

.

.

.

"uv-m-np:<state>,{CFA|CGA|LOS},MISC[,k]"

>

.

.

.

>

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT ALM EQPT::NPC:{CFA|CGA}
/* [0.81001] */
"SC, ALARM"
/* NPC:<state of alarm>,{CFA|CGA},SC,type of alarm */
"uv-m-np:MJ,{CFA|CGA},SC,k"
.
.
.
"uv-m-np:MJ,{CFA|CGA},SC,k"
;

[0.81002]
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT::NPC:<parameter>
/* [0.81002] */
/* Facility performance parameter value */
"xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx"
"xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx"
"xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx"
"xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx"
/* NPCs in FTU, Cumulative total NPCs */
"[s]abc[&&-[t]def],nnn"
>
.
.
.

>
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT::NPC:<parameter>
/* [0.81002] */
/* Facility performance parameter value */
"xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx"
"xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx"
"xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx"
"xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx"
/* NPCs in DS3U, Cumulative total NPCs */
"[s]abc[&&-[t]def],nnn"
>
.
.
.
```

```
>
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
A ff RTRV EVT EQPT::NPC:<parameter>
 /* [0.81002] */
 /* Thresholding Mode:Facility performance parameter value */
 "h:xxxxxxxx,h:xxxxxxxx,h:xxxxxxxx,h:xxxxxxxx"
 "h:xxxxxxxx,h:xxxxxxxx,h:xxxxxxxx,h:xxxxxxxx"
 "h:xxxxxxxx,h:xxxxxxxx,h:xxxxxxxx,h:xxxxxxxx"
 "h:xxxxxxxx,h:xxxxxxxx,h:xxxxxxxx,h:xxxxxxxx"
 "h:xxxxxxxx,h:xxxxxxxx,h:xxxxxxxx,h:xxxxxxxx"
 "h:xxxxxxxx,h:xxxxxxxx,h:xxxxxxxx,h:xxxxxxxx"
 "h:xxxxxxxx,h:xxxxxxxx,h:xxxxxxxx,h:xxxxxxxx"
 /* NPCs in HDS3U, Cumulative total NPCs */
 "[s]abc[&&-[t]def],nnn"
;

[0.81002]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT::NPC:<parameter>
 /* [0.81002] */
 /* Facility performance parameter value */
 "xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx"
 "xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx"
 "xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx"
 "xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx"
 /* NPCs in FTU, Cumulative total NPCs */
 "uv-m-np[&&-uv-m-qr],nnn"
>

 .
 .
 .
```



```
>
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT::NPC:<parameter>
 /* [0.81002] */
 /* Facility performance parameter value */
 "xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx"
 "xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx"
 "xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx"
 "xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx"
 /* NPCs in DS3U, Cumulative total NPCs */
 "uv-m-np[&&-uv-m-qr],nnn"
>
 .
 .
 .

>
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
A ff RTRV EVT EQPT::NPC:<parameter>
 /* [0.81002] */
 /* Thresholding Mode:Facility performance parameter value */
 "h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx"
 "h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx"
 "h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx"
 "h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx"
 "h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx"
 "h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx"
 "h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx"
 /* NPCs in HDS3U, Cumulative total NPCs */
 "uv-m-np[&&-uv-m-qr],nnn"
;
```

[O.81003]

<xy> yy-mm-dd hh:mm:ss

A ff RTRV EVT EQPT::NPC:BER

/\* [O.81003] \*/

/\* Alarm state {Major|Minor|Error|Clear|Unequipped} \*/

"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"

"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"

"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"

"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"

/\* NPCs range in FTU,Number of NPCs with BER value > \

BER minor threshold \*/

"[s]abc[&&- [t]def],nnn"

>

.  
.  
.

>

<xy> yy-mm-dd hh:mm:ss

A ff RTRV EVT EQPT::NPC:BER

/\* [O.81003] \*/

/\* Alarm state {Major|Minor|Error|Clear|Unequipped} \*/

"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"

"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"

"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"

"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"

/\* NPCs range in FTU,Number of NPCs with BER value > \

BER minor threshold \*/

"[s]abc[&&- [t]def],nnn"

;

```
[O.81003]
 <xy> yy-mm-dd hh:mm:ss
A ff RTRV EVT EQPT::NPC:BER
 /* [O.81003] */
 /* Alarm state {Major|Minor|Error|Clear|Unequipped} */
 "xx,xx,xx,xx,xx,xx,xx"
 "xx,xx,xx,xx,xx,xx,xx"
 "xx,xx,xx,xx,xx,xx,xx"
 "xx,xx,xx,xx,xx,xx,xx"
 /* NPCs range in DS3U,Number of NPCs with BER value > \
 BER minor threshold */
 "[s]abc[&&-[t]def],nnn"
>
 .
 .
 .
>
 <xy> yy-mm-dd hh:mm:ss
A ff RTRV EVT EQPT::NPC:BER
 /* [O.81003] */
 /* Alarm state {Major|Minor|Error|Clear|Unequipped} */
 "xx,xx,xx,xx,xx,xx,xx"
 "xx,xx,xx,xx,xx,xx,xx"
 "xx,xx,xx,xx,xx,xx,xx"
 "xx,xx,xx,xx,xx,xx,xx"
 /* NPCs range in DS3U,Number of NPCs with BER value > \
 BER minor threshold */
 "[s]abc[&&-[t]def],nnn"
;
```

[O.81003]

```
<xy> yy-mm-dd hh:mm:ss
A ff RTRV EVT EQPT::NPC:BER
/* [O.81003] */
/* Alarm state {Major|Minor|Error|Clear|Unequipped} */
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
/* NPCs range in HDS3U,Number of NPCs with BER value > \
BER minor threshold */
"[s]abc[&&- [t]def],nnn"
```

>

.  
.  
.

>

```
<xy> yy-mm-dd hh:mm:ss
A ff RTRV EVT EQPT::NPC:BER
/* [O.81003] */
/* Alarm state {Major|Minor|Error|Clear|Unequipped} */
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
/* NPCs range in HDS3U,Number of NPCs with BER value > \
BER minor threshold */
"[s]abc[&&- [t]def],nnn"
```

;

```
[O.81003]
 <xy> yy-mm-dd hh:mm:ss
A ff RTRV EVT EQPT::NPC:BER
 /* [O.81003] */
 /* Alarm state {Major|Minor|Error|Clear|Unequipped} */
 "xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
 "xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
 "xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
 "xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
 /* NPCs range in FTU,Number of NPCs with BER value > \
 BER minor threshold */
 "uv-m-np[&&-uv-m-qr],nnn"
>
 .
 .
 .
>
 <xy> yy-mm-dd hh:mm:ss
A ff RTRV EVT EQPT::NPC:BER
 /* [O.81003] */
 /* Alarm state {Major|Minor|Error|Clear|Unequipped} */
 "xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
 "xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
 "xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
 "xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
 /* NPCs range in FTU,Number of NPCs with BER value > \
 BER minor threshold */
 "uv-m-np[&&-uv-m-qr],nnn"
;
```

[O.81003]

```
<xy> yy-mm-dd hh:mm:ss
A ff RTRV EVT EQPT::NPC:BER
/* [O.81003] */
/* Alarm state {Major|Minor|Error|Clear|Unequipped} */
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
/* NPCs range in DS3U,Number of NPCs with BER value > \
BER minor threshold */
"uv-m-np[&&-uv-m-qr],nnn"
```

>

.  
.  
.

>

```
<xy> yy-mm-dd hh:mm:ss
A ff RTRV EVT EQPT::NPC:BER
/* [O.81003] */
/* Alarm state {Major|Minor|Error|Clear|Unequipped} */
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
/* NPCs range in DS3U,Number of NPCs with BER value > \
BER minor threshold */
"uv-m-np[&&-uv-m-qr],nnn"
```

;

[O.81003]

```
<xy> yy-mm-dd hh:mm:ss
A ff RTRV EVT EQPT::NPC:BER
/* [O.81003] */
/* Alarm state {Major|Minor|Error|Clear|Unequipped} */
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
/* NPCs range in HDS3U,Number of NPCs with BER value > \
BER minor threshold */
"uv-m-np[&&-uv-m-qr],nnn"
>
.
.
.
>
```

```
<xy> yy-mm-dd hh:mm:ss
A ff RTRV EVT EQPT::NPC:BER
/* [O.81003] */
/* Alarm state {Major|Minor|Error|Clear|Unequipped} */
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
/* NPCs range in HDS3U,Number of NPCs with BER value > \
BER minor threshold */
"uv-m-np[&&-uv-m-qr],nnn"
;
```

[O.81004]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT::NPC:<parameter>
/* [O.81004] */
/* All NPC's have zero values */
;
```

[O.81005]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT::NPC:BER
/* [O.81005] */
/* All NPC's have zero values */
;
```

[O.81006]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT::NPC COMPLD
/* [O.81006] */
/* PRMTR output completed */
;
```

[O.82001]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDDET EQPT
/* [O.82001] */
/* <Diagnosed name:Element of entity diagnosed,Return \
code diagnostic> */
"<ttt>:<eee>[-DEV-<devc>],d0"
;
```

[O.82002]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDDET EQPT
/* [O.82002] */
/* Test number:Data in the incorrect state */
"ttt:[d9,d8,d7,d6,]d5,d4,d3,d2,d1,d0"
;
```

[O.82003]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDDET EQPT
/* [O.82003] */
/* Test number:Data in the incorrect state */
"<ttt>:d8,d7,d6,d5,d4,d3,d2,d1"
;
```

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT AUD EQPT
/* [00.5v2004] */
/* Entities:{MP|CI|PMEM|SMEM|BX|EBX|MTC|EMTC} */
"MC:<tt>"
;
```



## Error Recovery Messages

---

[O.01301]

```
<xy> yy-mm-dd hh:mm:ss
pa <il> ff REPT EVT EQPT
/* [O.01301] */
"PWR:TN-X-dddd,ERR:{PMC|PMA|DMA|MI}"
"aaaa bbbb cccc dddd"
;
```

[O.01311]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
[mmmm]
/* [O.01311] */
[/* <explanation of error condition code> */]
"MC:[MP],TN-X-dddd[,EVENT-eeee][,ESR],ERR"
"abab,bbbb,cccc,dddd,eeee,ffff"
;
```

[O.01311]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
[mmmm]
/* [O.01311] */
[/* <explanation of error condition code> */]
"MC:[CI],TN-X-dddd[,EVENT-eeee][,ESR],ERR"
;
```

[O.01311]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
[mmmm]
/* [O.01311] */
[/* <explanation of error condition code> */]
"MC:[{BX|EBX}],TN-X-dddd[,EVENT-eeee][,ESR],ERR"
"abab,bbbb,cccc,dddd,eeee,ffff"
;
```

```
[O.01311]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 [mmmm]
 /* [O.01311] */
 /* <explanation of error condition code> */
 "MC:[{MTC|EMTC}],TN-X-dddd[,EVENT-eeee][,ESR],ERR"
 "abab,bbbb,cccc,dddd,eeee,ffff,gggg,hhhh,iiii,jjjj"
;
```

```
[O.01312]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 /* [O.01312] */
 "MC:[{MP|CI}],TN-X-dddd,[ESR],ERR"
;
```

```
[O.01321]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 /* [O.01321] */
 "LINK-a:TN-X-dddd,ERR"
 "STATUS:a0,a1,a2"
;
```

```
[O.01331]
 <xy> yy-mm-dd hh:mm:ss
Aff REPT EVT EQPT
 mmmm
 /* [O.01331] */
 /* <explanation of error condition code>:Alarm State */
 "SYNC-a:TN-X-dddd,EVENT-eeee[,ESR],ERR"
 "<byte1> <byte2> <byte3> <byte4> <byte5>"
;
```

```
[O.01333]
 <xy> yy-mm-dd hh:mm:ss
pa <il> ff REPT EVT EQPT
 mmmm
 /* [O.01333] */
 /* <explanation of error condition code> */
 "SYNC-a:TLI-m,SSP-b,TN-X-dddd,ERR"
 /* Alarm set:Alarm state */
 "[LOS][,LEN][,EXJ][,PHS][,OOF][,MAJ][,MIN]:{PMC|PMA|DMA|MI}"
 /* SYNCHRONIZER STATUS DATA BYTES */
 "<byte 1>,<byte 2>,<byte 3>,<byte 4>,<byte 5>"
;
```

```
[O.01333]
 <xy> yy-mm-dd hh:mm:ss
pa <il> ff REPT EVT EQPT
 mmmm
 /* [O.01333] */
 /* <explanation of error condition code> */
 "SYNC-a:TLI-m,SSP-b,TN-X-dddd,ERR"
 /* Alarm set:Alarm state */
 "[LOS][,LEN][,EXJ][,PHS][,OOF][,MAJ][,MIN]:{PMC|PMA|DMA|MI}"
 /* SYNCHRONIZER STATUS DATA BYTES */
 "<byte 1>,<byte 2>,<byte 3>,<byte 4>,<byte 5>"
;

[O.01335]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [O.01335] */
 /* <explanation of error condition code> */
 "SYNC-a:TLI-m,SSP-b[,NPC-abc],TN-X-dddd,ERR"
 /* ALARM CLEAR */
 "[LOS][,LEN][,EXJ][,PHS][,OOF][,MAJ][,MIN]"
 /* SYNCHRONIZER STATUS DATA BYTES */
 "<byte 1>,<byte 2>,<byte 3>,<byte 4>,<byte 5>"
;

[O.01335]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [O.01335] */
 /* <explanation of error condition code> */
 "SYNC-a:TLI-m,SSP-b[,NPC-uv-m-np],TN-X-dddd,ERR"
 /* ALARM CLEAR */
 "[LOS][,LEN][,EXJ][,PHS][,OOF][,MAJ][,MIN]"
 /* SYNCHRONIZER STATUS DATA BYTES */
 "<byte 1>,<byte 2>,<byte 3>,<byte 4>,<byte 5>"
;

[O.01337]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 /* [O.01337] */
 /* Error Recovery Messages to Log Discarded */
;
```

```
[O.01341]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [0.01341] */
 /* <explanation of error condition code> */
 "SYNC-a:TLI-m,SSP-b,TN-X-dddd,EVENT-eeee[,ESR],ERR"
 "<synchronizer status data bytes>"
;
```

```
[O.01341]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [0.01341] */
 /* <explanation of error condition code> */
 "SYNC-a:TLI-m,SSP-b,TN-X-dddd,EVENT-eeee[,ESR],ERR"
 "<synchronizer status data bytes>"
;
```

```
[O.01342]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [0.01342] */
 /* <explanation of error condition code> */
 "SYNC-a:TLI-m,TN-X-dddd,EVENT-eeee,[ESR],ERR"
 "<synchronizer status data bytes>"
;
```

```
[O.01351]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [0.01351] */
 /* <explanation of error condition code> */
 "CCB-sf:TN-X-dddd,EVENT-eeee,[ESR],ERR"
 "<error analysis data bytes>"
;
```

```
[O.01352]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [0.01352] */
 /* <explanation of error condition code> */
 "CCNI-s:TN-X-dddd,EVENT-eeee,ESR,ERR"
 "<reg0>,<reg1>,<reg2>,<reg3>,<reg4>"
 "<emr0>,<emr1>,<emr2>,<emr3>,<emr4>"
;
```

```
[O.01353]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [0.01353] */
 /* <explanation of error condition code> */
 "TSI-sft:TN-X-dddd,EVENT-eeee[,ESR],ERR"
 "<error analysis data>"
;
```

```
[O.01354]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [0.01354] */
 /* <explanation of error condition code> */
 "CCI-s:TN-X-dddd,EVENT-eeee[,ESR],ERR"
 "wd01,wd02,wd03,wd04,wd05,wd06"
 "wd07,wd08,wd09,wd10,wd11,wd12"
;
```

```
[O.01355]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [0.01355] */
 /* <explanation of error condition code> */
 "ETSI-sqq:TN-X-dddd,EVENT-eeee[,ESR],ERR"
 "wd01,wd02,wd03,wd04,wd05,wd06"
 "wd07,wd08,wd09,wd10,wd11,wd12"
;
```

```
[O.01361]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [O.01361] */
 /* <explanation of error condition code> */
 "UNIT-[q]q:{UC|UBX}:TN-X-dddd,EVENT-eeee[,ESR],ERR"
 "<error analysis data>"
;
```

```
[O.01362]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 /* [O.01362] */
 "ERR-{SOFTWARE|MC}"
 "TN-X-dddd"
 /* Error Type */
 "<error type>"
 /* Source */
 "<source>"
 /* DP,RC */
 "<dp>,<rc>"
 /* Entity,Recovery Action */
 "<entity>,<action>"
 /* Mailbox ID,Process */
 "<mid>,<proc>"
 /* Trouble Shooting Arguments */
 "<tsargs>"
;
```

```
[O.01363]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [O.01363] */
 /* <explanation of error condition code> */
 "UNIT-[q]q:FTMI-b,TN-X-dddd,EVENT-eeee[,ESR],ERR"
 "<error analysis data>"
;
```

```
[O.01364]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [O.01364] */
 /* <explanation of error condition code> */
 "UNIT-[q]q:FC-sb:TN-X-dddd,EVENT-eeee[,ESR],ERR"
 "<error analysis data>"
;

[O.01365]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [O.01365] */
 /* <explanation of error condition code> */
 "UNIT-[q]q:DSPI:TN-X-dddd,EVENT-eeee[,ESR],ERR"
 "<error analysis data>"
;

[O.01366]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [O.01366] */
 /* <explanation of error condition code> */
 "SYNC-a,MODE-{FAST|HOLDOVER|NORMAL|MATE}[TLI-m,SSP-c],\
 TN-X-dddd,ERR"
 "<synchronizer status data bytes>"
;

[O.01371]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [O.01371] */
 /* <explanation of error condition code> */
 "NPC-[s]abc[&&-[t]def]:SIDE-s:\
 TN-X-dddd,EVENT-eeee[,ESR],ERR"
 "<error analysis data bytes>"
;
```

[O.01371]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [O.01371] */
 /* <explanation of error condition code> */
 "NPC-uv-m-np[&&&-uv-m-qr]:SIDE-s:\
TN-X-dddd,EVENT-eeee[,ESR],ERR"
 "<error analysis data bytes>"
;
```

[O.01372]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [O.01372] */
 /* <explanation of error condition code> */
 "NPC-[s]abc[&&- [t]def]:TN-X-dddd,EVENT-eeee[,ESR],ERR"
 "<error analysis data bytes>"
;
```

[O.01372]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [O.01372] */
 /* <explanation of error condition code> */
 "NPC-uv-mn-p[&&&-wx-k-qr]:TN-X-dddd,EVENT-eeee[,ESR],ERR"
 "<error analysis data bytes>"
;
```



```
[O.01381]
pa ff REPT EVT EQPT
/* [O.01381] */
"{UNIT-[q]q,UC|MC[, {CI|MP}]},OVERLOAD"
"TN-X-dddd"
/* PROCESSOR DATA */
"<d01> <d02> <d03> <d04> <d05> <d06> <d07> <d08>"
"<d09> <d10> <d11> <d12> <d13> <d14> <d15> <d16>"
"<d17> <d18> <d19> <d20> <d21> <d22> <d23> <d24>"
"<d25> <d26> <d27> <d28> <d29> <d3031> <d3233> <d34353637>"
/* PROGRAM TEXT */
"<d01> <d02> <d03> <d04> <d05> <d06> <d07> <d08>"
"<d09> <d10> <d11> <d12> <d13> <d14> <d15> <d16>"
"<d17> <d18> <d19> <d20> <d21> <d22> <d23> <d24>"
"<d25> <d26> <d27> <d28> <d29> <d30> <d31> <d32>"
/* MEMORY DATA */
"<d01> <d02> <d03> <d04> <d05> <d06> <d07> <d08>"
"<d09> <d10> <d11> <d12> <d13> <d14> <d15> <d16>"
"<d17> <d18> <d19> <d20> <d21> <d22> <d23> <d24>"
"<d25> <d26> <d27> <d28> <d29> <d30> <d31> <d32>"
/* READY QUEUE */
"<d01> <d02> <d03> <d04> <d05> <d06> <d07> <d08>"
"<d09> <d10> <d11> <d12> <d13> <d14> <d15> <d16>"
/* PAUSE QUEUE */
"<d01> <d02> <d03> <d04> <d05> <d06> <d07> <d08>"
"<d09> <d10> <d11> <d12> <d13> <d14> <d15> <d16>"
/* LOCAL STACK DATA */
"<d01> <d02> <d03> <d04> <d05> <d06> <d07> <d08>"
"<d09> <d10> <d11> <d12> <d13> <d14> <d15> <d16>"
"<d17> <d18> <d19> <d20> <d21> <d22> <d23> <d24>"
"<d25> <d26> <d27> <d28> <d29> <d30> <d31> <d32>"
/* STACK TRACE */
"<d01> <d02> <d03> <d04> <d05> <d06> <d07> <d08>"
"<d09> <d10> <d11> <d12> <d13> <d14> <d15> <d16>"
"<d17> <d18> <d19> <d20> <d21> <d22> <d23> <d24>"
"<d25> <d26> <d27> <d28> <d29> <d30> <d31> <d32>"
;
```

```
[O.01391]
<xy> yy-mm-dd hh:mm:ss
A ff REPT ALMDDET EQPT
/* [O.01391] */
"ANALYSIS,REPORT,EVENT-eeee,ESR,ERR"
"<action>,<circuit identifier>"
"<action>,<circuit identifier>"
"<action>,<circuit identifier>"
;
```

[O.01392]

<xy> yy-mm-dd hh:mm:ss

A ff REPT ALMDDET EQPT

mmmm

/\* [O.01392] \*/

/\* <explanation of error condition code \*/

"ERR-HARDWARE"

/\* Transaction Number,DP,TSARGS \*/

"TN-X-dddd,<dp>,cn[<tsargs>]"

/\* Entity,Event \*/

"<entity>,xxxx"

/\* Action,Source,Process \*/

"<action>,<source>,<proc> <load>"

;

[O.01393]

<xy> yy-mm-dd hh:mm:ss

A ff REPT EVT EQPT

/\* [O.01393] \*/

":RESET,{DATE|TOD|DATE,TOD}"

/\* :<Date of the year>,<Time of day> \*/

":yr-mo-da,hr-mn-sc"

;

[O.01401]

<xy> yy-mm-dd hh:mm:ss

A ff REPT EVT EQPT

mmmm

/\* [O.01401] \*/

/\* <explanation of error condition code> \*/

"UNIT-[q]q-FLI-k:TN-X-dddd,EVENT-eeee[,ESR],ERR"

"<error analysis data>"

;

[O.01402]

<xy> yy-mm-dd hh:mm:ss

A ff REPT EVT EQPT

mmmm

/\* [O.01402] \*/

/\* <explanation of error condition code> \*/

"UNIT-[q]q-FMT-s:TN-X-dddd,EVENT-eeee[,ESR],ERR"

"<error analysis data>"

;

```
[O.01403]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [O.01403] */
 /* <explanation of error condition code> */
 "UNIT-[q]q-MXR-c[-DEV-<devc>]:TN-X-dddd,EVENT-eeee[,ESR],ERR"
 "<error analysis data>"
;
```

```
[O.01404]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [O.01404] */
 /* <explanation of error condition code> */
 "UNIT-[q]q-MIU-c:TN-X-dddd,EVENT-eeee[,ESR],ERR"
 "<error analysis data>"
;
```

```
[O.01405]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [O.01405] */
 /* <explanation of error condition code> */
 "UNIT-[q]q-HFMT-s:TN-X-dddd,EVENT-eeee[,ESR],ERR"
 "<error analysis data - line 1>"
 "<error analysis data - line 2>"
;
```

```
[O.01406]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [O.01406] */
 /* <explanation of error condition code> */
 "UNIT-[q]q-HMXR-c[-DEV-<devc>]:TN-X-dddd,EVENT-eeee[,ESR],ERR"
 "<error analysis data>"
;
```

## Event Reporting Messages

---

[O.65061]

<xy> yy-mm-dd hh:mm:ss

A ff REPT EVT T1

/\* [O.65061] \*/

/\* NPC Number:CONDTYPE,CONDEFF,LOCN,COUNT,THLEV,AI \*/

"[s]abc:T-<parameter>,TC,locn,cccccccc,LLLLLLLL,aaaaa"

[O.65061]

<xy> yy-mm-dd hh:mm:ss

pa <il> ff REPT EVT T1

/\* [O.65061] \*/

/\* NPC Number:alarm state,parameter,COUNT,THLEV,AI \*/

"[s]abc:<state>,<parameter>,cccccccc,LLLLLLLL,aaaaa"

[O.65061]

<xy> yy-mm-dd hh:mm:ss

A ff REPT EVT T1

/\* [O.65061] \*/

/\* NPC Number:CONDTYPE,CONDEFF,LOCN,COUNT,THLEV,AI \*/

"uvmnp:T-<parameter>,TC,locn,cccccccc,LLLLLLLL,aaaaa"

[O.65061]

<xy> yy-mm-dd hh:mm:ss

pa <il> ff REPT EVT T1

/\* [O.65061] \*/

/\* NPC Number:alarm state,parameter,COUNT,THLEV,AI \*/

"uvmnp:<state>,<parameter>,cccccccc,LLLLLLLL,aaaaa"

## **Input Denials Messages**

[O.01101]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M {BADVERB|FRMERR|SEQERR|CMD}:::[ww]:BAD-SYNTAX STOPPED
/* [O.01101] */
/* <first 70 characters of input message> */
/* <remaining text of input message> */
;
```

[O.01111]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CMD::MC:[ww]:{OOS|MCOND|INSERVICE|MPDBASE} STOPPED
/* [O.01111] */
/* <first 70 characters of input message> */
/* <remaining text of input message> */
;
```

[O.01121]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
/* [O.01121] */
"CMD:ERR,ABT[,TN-X-abcd]"
/* <first 70 characters of input message> */
/* <remaining text of input message> */
;
```

[O.01131.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M [<BADVERB|FRMERR|SEQERR|CMD>|<actverb>]:::[ww]:\
[<INERR>,<reason> {STOPPED|DENY}
/* [O.01131] */
/* <First 70 characters of input message> */
[/* <Text continued from input message */]
/* <Remaining text of input message> */
;
```

## Scheduled Pm Reporting Messages

[O.61011]

<xy> yy-mm-dd hh:mm:ss

A ff REPT PM T1

/\* [O.61011] \*/

/\* NPC Number:PARAM,COUNT,VLDTY,LOCN,AI,MONDAT,MONTIM \*/

"[s]abc:pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"

" . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"

" . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"

" . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"

" . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"

" . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"

" . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"

" . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"

"[v]ghi:pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"

>

<xy> yy-mm-dd hh:mm:ss

A ff REPT PM T1

/\* [O.61011] \*/

/\* NPC Number:PARAM,COUNT,VLDTY,LOCN,AI,MONDAT,MONTIM \*/

"[u]jkl:pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"

" . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"

" . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"

" . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"

" . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"

" . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"

" . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"

"[t]def:pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"

;

```
[O.61011]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT PM T1
 /* [O.61011] */
 /* NPC Number:PARAM,COUNT,VLDTY,LOCN,AI,MONDAT,MONTIM */
 "uv-m-np:pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"
 " . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"
 " . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"
 " . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"
 " . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"
 " . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"
 " . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"
 "ed-h-fg:pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"
>
 <xy> yy-mm-dd hh:mm:ss
A ff REPT PM T1
 /* [O.61011] */
 /* NPC Number:PARAM,COUNT,VLDTY,LOCN,AI,MONDAT,MONTIM */
 "op-j-st:pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"
 " . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"
 " . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"
 " . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"
 " . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"
 " . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"
 " . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"
 "wx-k-qr:pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"
;
```

## Startup Messages

---

[O.01201]

**\*\*{CI|ECI} RESET**

[O.01211]

**{CI|ECI} STARTUP {STF|ATP}**

[O.01221]

**MP STARTUP {STF|ATP}**

[O.01241]

**BOOT FROM {PMEM|SMEM}**

[O.01242]

**BOOT FROM PMEM FAILED  
ATTEMPTING TO BOOT FROM SMEM**

[O.01251]

**RESET STOPPED**

[O.01261]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 [mmmm]
 /* [O.01261] */
 [/* <explanation of error condition code> */]
 /* MC:RESET-COMPLD,DACSII:Release,Issue,FPKG number */
 "MC:RESET-COMPLD,DACSII:gg.pp,r,kkttuuvv"
;
```

[O.01271]

**BX2 {STF|ATP}**

[O.01272]

**EBX STARTUP {STF|ATP}**

[O.01281]

**MTC {STF|ATP}**

[O.01282]

**EMTC STARTUP {STF|ATP}**



---

[O.62011]

```
 <xy> yy-mm-dd hh:mm:ss
A ff REPT APPL RESET
 /* [O.62011] */
 "APPL RESET:COMPL"
;
```



---

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---

## **ABT — APPEND**

---

### **ABT — APPEND**

This section documents the commands **ABT** through **APPEND**.

## **ABT,CMD**

### **ABORT**

#### **Explanation Of Command**

The abort command enables a user to stop a currently executing abortable task previously initiated by the same user from continuing execution. This command is helpful to use when a task is producing large amounts of output that the user does not wish to view, or to stop a task that is operating over a range of entities.

If no users are logged in, a command entered on one link CANNOT be aborted from another link. If the same user is logged in on two different links, commands entered from one link CAN be aborted from another link. Only USER DAX can abort commands entered on any link issued by any user.

When an abortable task is operating over a range of entities, DACS II will complete the task on the current entity, and then stop the task for the remaining entities in the specified range. Since the abort command will also delete all messages queued for output for the link or virtual circuit on which the ABT command was entered, the user should use appropriate query commands to determine which entities in the range have been operated upon before the task was stopped.

In the case where a task has already executed, or no task is executing when the abort command is entered, the abort command will not take effect. Any remaining output will not be generated, and DACS II will not generate a completion message or an ABT completion message.

The following commands may be aborted:

```
31341 GRTH::NPC
31352 GRTH::NPC
31362 GRTH::NPC
31363 GRTH::NPC
31371 GRTH::NPC
32341 DGR::NPC
33351 RMV::NPC
34351 RST::NPC
38271 CHG::NPC,TYPE (abortable only for DS3 NPCs.)
38281 CHG::NPC,TYPE,ALMOPT,AIS
```

38321 CHG::NPC,TS0  
38323 CHG::NPC,TS0M  
38324 CHG::NPC,NFS  
38341 CHG::NPC,LPBK  
51151 UTL::QRY,PMSCHED  
51161 INH::PMREPT  
51171 ALW::PMREPT  
52011 UTL::QRY,CMAP  
52031 UTL::QRY,DMAP  
52041 UTL::QRY,TO  
52051 UTL::QRY,FROM  
52101 UTL::QRY,BCAST,ALL  
52201 UTL::QRY,MARK  
52211 UTL::QRY,MARK  
52311 UTL::QRY,RTMAP|DLMAP  
52321 UTL::QRY,SCDG,ALL,STATE  
52501 UTL::QRY,SECH,TO  
52511 UTL::QRY,SCON,CH  
52581 UTL::QRY,LOAD  
53041 UTL::QRY,EQD,NPCS  
53101 UTL::QRY,ALL  
53103 UTL::QRY,UNIT  
53104 UTL::QRY,ALL,COMMON  
53105 UTL::QRY,COMMON  
53151 UTL::QRY,ALMS,DBASE  
55011 UTL::QRY,SWER,ERR  
55012 UTL::QRY,HWER,ERR  
55181 UTL::QRY,XCSB  
56021 UTL::QRY,ALMOPT,NPC  
56311 UTL::QRY,STATE,NPC  
56314 UTL::QRY,STATE,NPC  
56321 UTL::QRY,TS0,NPC  
56323 UTL::QRY,TS0M,NPC  
56324 UTL::QRY,NFS,NPC  
56341 UTL::QRY,DD  
56343 UTL::QRY,DD  
56351 UTL::QRY,NPC  
56353 UTL::QRY,BC,NPC  
56501 UTL::QRY,SR00F

### Command

---

[I.55711]

ABT-CMD;

### **Completion Message**

---

[O.55711]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CMD:::00:ABT COMPL
 /* [O.55711] */
 "<text of aborted command>"
;
```

### **Denial Message**

---

Not applicable.

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**ABT** - Abort

**e** - Number of lines in the message

**command** - The text of the aborted command

The response to an abort command echoes the text of the aborted command. The text of the aborted command is always echoed exactly as it was received by the system. The echoed text is shown in the language of the link on which the command was received. If a system is operating with both PDS and MML languages simultaneously on different administrative links, this can result in a response that is mixed PDS and MML.



## **ABT,PROC**

### **STOP MACRO**

#### **Explanation Of Command**

This command is used to stop the execution of a macro.

A regular DACS II user can use the link number option to stop macro execution on the link he or she is currently using. A frame administrator may use this option to stop macro execution on any link.

If this command was entered by the frame administrator then output from this command will be sent only to the link on which the frame administrator entered the command.

#### **Command**

[I.39311]

**ABT-PROC: [<xy>]::[ww]:[l[mm]];**

#### **Completion Message**

[O.39311]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
M ABT PROC::[ww]:[l[mm]] COMPLD
 /* [O.39311] */
 "<macro name>"
;
```

### Denial Message

---

[O.39311.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ABT PROC:::[ww]:[l[mm]] DENY
mmmm
/* [0.39311.01] */
/* <explanation of error condition code> */
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

**MACRO** - Macro

**l[mm]** - Administrative link number

**l** - Physical link number (1 through 6)  
**mm** - Virtual circuit number (01 through 16)

Variable m is the virtual circuit number in the administrative link.  
mm may only be specified when l is 5 or 6.

**COND** - Condition

**mmmm** - Error condition code

**mmmm** *Explanation*

**SNVS** No macro is currently executing  
**SNVS** Command is Frame administrator (DAX) only.

## **ALW,LPBK,T1,DGA,DGB,DGC,DGD,DGP,LLB,TO**

### **TWO-WAY TEST ACCESS LINE LOOPBACK**

#### **Explanation Of Command**

If neither the TO nor the FROM option is specified, the system will take the TO option as the default value and will respond accordingly.

The TO option will enable the user to program the DACS II to take appropriate action; that is, INI, TRM, ALW or INH, with regard to sending a far-end loopback (FELP) message towards the RT or the DL.

The FROM option will enable the user to program the DACS II to take appropriate action; that is, INH or ALW, in the case where a FELP is received from an RT or DL.

If the FROM keyword is used, the INI or TERM options are not allowed.

Note that an autonomous message will be reported if a loopback is initiated (terminated) by the remote terminal.

#### **Command**

[I.26101]

**ALW-LPBK-T1: [<xy>]: {DGA|DGB|DGC|DGD|DGP}\**  
**: [ww]: LLB: {TO|FROM}: RT-ffff;**

#### **Completion Message**

[O.26101]

**<xy> yy-mm-dd hh:mm:ss LINK-n[vv]**  
**M ALW LPBK T1: : {DGA|DGB|DGC|DGD|DGP}: [ww]: LLB: {TO|FROM}: \**  
**RT-ffff COMPLD**  
**;**

### **Denial Message**

---

[O.26101.01]

```
<xy> yy-mm-dd hh:mm:ss
M ALW LPBK T1:::{DGA|DGB|DGC|DGD|DGP}:{ww}:LLB:[{TO|FROM}]:\
RT-ffff DENY
 mmmm
 /* [0.26101] */
 /* <explanation of error condition code> */
;
```

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**LLB** - Line loopback

**RT** - Remote Terminal

**ffff** - Bank identification number (0000 - 9999)

**DGA** - Digroup A of the bank

**DGB** - Digroup B of the bank

**DGC** - Digroup C of the bank

**DGD** - Digroup D of the bank

**DGP** - Digroup P of the bank

**TO** - Allows the loopback message to be sent toward the RT

**FROM** - Allows the loopback message to be received from the RT

**COND** - Condition

mmm - Error condition code

mmm *Explanation*

|             |                                             |
|-------------|---------------------------------------------|
| <b>SNVS</b> | NPC has active circuit                      |
| <b>IDNV</b> | Operation mode and digroup name don't match |
| <b>IDNV</b> | Bank id number not found                    |
| <b>IDNV</b> | Digroup name and bank id don't match        |
| <b>SAIN</b> | Loop back inhibited for digroup             |
| <b>SNVS</b> | The requested digroup is carrying service   |
| <b>SNVS</b> | LLB not initiated                           |
| <b>SNVS</b> | Autonomous loopback is active on DGA        |

## **ALW,PMREPT,T1,NPC,ALL**

### **ALLOW DS1 PERFORMANCE MONITORING REPORT**

#### **Explanation Of Command**

This message reenables DACS II scheduled performance monitoring report output for DA and TA type NPCs that had been inhibited by the use of the "Inhibit Performance Monitoring Report" message (I.51161). The user may reenables performance monitoring report output for a single, range or all NPCs on the frame.

This command will handle NPC addressing in the input command as follows: If only a single NPC is addressed in the input command, then either a completion or denial response will be generated for the addressed NPC. DACS II will always deny invalid commands to specifically addressed NPCs.

If a range of NPCs is addressed and the feature applies to one or more NPCs within the range, DACS II will reenables outputting the scheduled reports for the NPCs in the range that support this feature, but skip the NPCs which do not support this feature. DACS II provides a variety of line termination types which support different features and can be randomly mixed within the frame. If at least one of the NPCs in the addressed range supports this feature, DACS II will generate a completion response for the entire range of NPCs; individual denial responses will not be generated for NPCs within the range which do not support the feature. If *none* of the NPCs in the addressed range support the requested feature, DACS II will generate a range denial response.

#### **Command**

#### **Nonhierarchical**

[I.51171]

**ALW-PMREPT-T1: [<xy>]: {NPC- [s]abc [&- [t]def] | ALL}: [ww];**

### **Hierarchical**

---

[I.51171]

ALW-PMREPT-T1:[<xy>]:{NPC-uv-m-np[&&&-wx-k-qr]|ALL}: [ww];

### **Completion Message**

---

#### **Nonhierarchical**

---

[O.51171]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M ALW PMREPT T1:: {NPC-[s]abc[&&- [t]def]|ALL}: [ww] COMPLD  
;

### **Hierarchical**

---

[O.51171]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M ALW PMREPT T1:: {NPC-uv-m-np[&&&-wx-k-qr]|ALL}: [ww] COMPLD  
;

### **Denial Message**

---

#### **Nonhierarchical**

---

[O.51171.01]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M ALW PMREPT T1:: {NPC-[s]abc[&&- [t]def]|ALL}: [ww] DENY  
mmmm  
/\* [0.51171.01] \*/  
/\* <explanation of error condition code> \*/  
;

## Hierarchical

[O.51171.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ALW PMREPT T1::{NPC-uv-m-np[&&&-wx-k-qr]|ALL}:[ww] DENY
mmmm
/* [0.51171.01] */
/* <explanation of error condition code> */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

NPC - Network processing circuit

[s]abc - The 3- or 4-digit nonhierarchical starting NPC number

[t]def - The 3- or 4-digit nonhierarchical ending NPC number

The valid values are:

If NPC numbers are expressed in three digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |



|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical starting NPC number

**wx-k-qr**

- Hierarchical ending NPC number

**uv,wx** - Unit number

**m,k** - Module number

**np,qr** - NPC number within the module

The valid values are:

**PMREPT**

- Performance Monitoring Report

DA type NPC numbers listed by unit, module, and NPC Number

Unit Type FT (FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TA NPC numbers listed by unit, module, and NPC Number

Unit Type DT (DS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**mmmm** - Error condition code

**mmmm** *Explanation*

**ENEQ** NPC is unequipped

**SNVS** NPC type error

**ICNV** PM scheduling report is already allowed for this entity

**IDRG** Command did not execute for any entity specified in the command

**IPNV** Interval is not valid/not available

## **ALW,SW,EQPT,UNIT,MMFG,PROTN,WKG**

### **ALLOW SWITCH OF MMFG**

#### **Explanation Of Command**

This command requests removal of the inhibition of automatic protection switching from a range of service multiplexer-multiple interface unit functional groups (MMFG) in a DS3 unit (DS3U) or a Hybrid DS3 unit (HDS3U) to the protection MMFG in that unit or the automatic switch back from the protection MMFG of a DS3U or a HDS3U to the service MMFG c[-d] of that unit. Only automatic protection switches due to failure will be affected by this message.

The command will always specify the number of the service MMFG involved, even in the case of the command to allow switch back from a protection MMFG.

When the **WKG** keyword is specified, a range of MMFGs is not acceptable and the command will be denied by the parser.

This command may cause an immediate protection switching/switch back if the original MMFG is out-of-service or is pested. In this case, an autonomous message that indicates the occurrence of the switch will be printed out.

#### **Command**

[I.35301]

**ALW-SW-EQPT : [<xy>] : UNIT - [q]q : [ww] : MMFG - c [&&-d] : {PROTN|WKG};**

### Completion Message

---

[O.35301]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ALW SW EQPT::UNIT-[q]q:[ww]:MMFG-c[&&-d]:{PROTN|WKG} COMPLD
/* [O.35301] */
/* MMFG-number */
"a"
;
```

### Denial Message

---

[O.35301.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ALW SW EQPT::UNIT-[q]q:[ww]:MMFG-c[&&-d]:{PROTN|WKG} DENY
mmmm
/* [O.35301.01] */
/* <explanation of error condition code> */
/* MMFG-number */
"a"
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**MMFG** - Multiplexer-multiple interface unit functional group

**c, d** - The number of the MMFG within the unit (1 through 6)

**PROTN** - The message requests permission of automatic protection switching to the protection MMFG

**WKG** - The message requests permission of automatic switching to the service MMFG. A Range of MMFG is not acceptable if the WKG is specified. The command will be denied by the parser.

**a** - The number of the service MMFG within the range c and d

**mmmm** - Error condition code

**mmmm** *Explanation*

|             |                                              |
|-------------|----------------------------------------------|
| <b>ENEQ</b> | Unit is not equipped                         |
| <b>SAOS</b> | UC is out of service                         |
| <b>SNVS</b> | UC is in service but failed                  |
| <b>ENEQ</b> | Service MXR is not equipped                  |
| <b>SAPS</b> | The Service MMFG is already under protection |
| <b>SAWS</b> | The Service MMFG is not under protection     |
| <b>SAAL</b> | The switch is allowed (not inhibited)        |

## **ALW,SW,T1,NPC,RT,INCL**

### **PROTECTION SWITCHING**

#### **Explanation Of Command**

This command enables the user to allow for automatic protection switching to occur, when necessary. The **INCL** keyword must always be used for digroup A.

If the network processing circuit (NPC) option is used on input, the optional remote terminal (RT) or digital carrier line unit (DL) will appear. If the digroup (DGx) option is to be used, it must be accompanied by the RT or DL option.

#### **Command**

##### **Nonhierarchical**

[I.39411]

**ALW-SW-T1 : [<xy>] : {NPC- [s] abc | xxx} : [ww] : [RT- ffff] \**  
**: [INCL];**

##### **Hierarchical**

[I.39411]

**ALW-SW-T1 : [<xy>] : {NPC-uv-m-np | xxx} : [ww] : [RT- ffff] \**  
**: [INCL];**

## Completion Message

---

### Nonhierarchical

---

[O.39411]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ALW SW T1::[NPC-[s]abc|xxx]:[ww]:[RT-ffff]:[INCL] \
COMPLD
;
```

### Hierarchical

---

[O.39411]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ALW SW T1::[NPC-uv-m-np|xxx]:[ww]:[RT-ffff]:[INCL] \
COMPLD
;
```

## Denial Message

---

### Nonhierarchical

---

[O.39411.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ALW SW T1::[NPC-[s]abc|xxx]:[ww]:[RT-ffff]:[INCL] DENY
 mmmm
 /* [O.39411.01] */
 /* <explanation of the error condition code> */
;
```

### Hierarchical

---

[O.39411.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ALW SW T1::[NPC-uv-m-np|xxx]:[ww]:[RT-ffff]:[INCL] \
DENY
 mmmm
 /* [O.39411.01] */
 /* <explanation of the error condition code> */
;
```

### **Autonomous Message**

Not applicable.

### **Explanation Of Parameters**

**NPC** - Network processing circuit

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number

If NPC numbers are expressed in three digits, the valid values are:

DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |



**uv-m-np**

- Hierarchical NPC number

**uv**

- Unit number

**m**

- Module number within the unit

**np**

- NPC number within the module

The allowable numbers are presented below:

DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

**xxx**

- Digroup designation

|            |                    |
|------------|--------------------|
| <i>xxx</i> | <i>Explanation</i> |
|------------|--------------------|

|     |           |
|-----|-----------|
| DGA | Digroup A |
|-----|-----------|

|     |           |
|-----|-----------|
| DGB | Digroup B |
|-----|-----------|

|     |           |
|-----|-----------|
| DGC | Digroup C |
|-----|-----------|

|     |           |
|-----|-----------|
| DGD | Digroup D |
|-----|-----------|

|     |                                      |
|-----|--------------------------------------|
| ALL | All Digroups (DGA, DGB, DGC and DGD) |
|-----|--------------------------------------|

**RT**

- Remote terminal

**ffff**

- Bank identification number (0000 to 9999 inclusive)

**INCL**

- Inclusive

The keyword INCL must always be used for digroup A.

**mmmm**

- Four characters error condition code

**mmmm**

- Error condition code

|             |                    |
|-------------|--------------------|
| <i>mmmm</i> | <i>Explanation</i> |
|-------------|--------------------|

|             |                      |
|-------------|----------------------|
| <b>ENEQ</b> | Unit is not equipped |
|-------------|----------------------|

|             |                      |
|-------------|----------------------|
| <b>SAOS</b> | UC is out of service |
|-------------|----------------------|

|             |                             |
|-------------|-----------------------------|
| <b>SNVS</b> | UC is in service but failed |
|-------------|-----------------------------|

|             |                      |
|-------------|----------------------|
| <b>ENEQ</b> | FTMI is not equipped |
|-------------|----------------------|

|             |                   |
|-------------|-------------------|
| <b>ENEQ</b> | NPC is unequipped |
|-------------|-------------------|

|             |                              |
|-------------|------------------------------|
| <b>SROF</b> | NPC Failed or Out of Service |
|-------------|------------------------------|

|             |              |
|-------------|--------------|
| <b>IDNV</b> | NPC is a DGP |
|-------------|--------------|

|             |                         |
|-------------|-------------------------|
| <b>IDNV</b> | NPC type is not DS type |
|-------------|-------------------------|

|             |                          |
|-------------|--------------------------|
| <b>IDNV</b> | Bank id number not found |
|-------------|--------------------------|

|             |                  |
|-------------|------------------|
| <b>SNVS</b> | NPC is not added |
|-------------|------------------|

|             |                                      |
|-------------|--------------------------------------|
| <b>IDNV</b> | Digroup name and bank id don't match |
|-------------|--------------------------------------|

|             |                                            |
|-------------|--------------------------------------------|
| <b>SAOS</b> | Protection entity out of service or failed |
|-------------|--------------------------------------------|

|             |                                 |
|-------------|---------------------------------|
| <b>ENEQ</b> | Protection entity is unequipped |
|-------------|---------------------------------|

|             |                                         |
|-------------|-----------------------------------------|
| <b>SAAL</b> | Protection switching is already allowed |
|-------------|-----------------------------------------|

mmm *Explanation*

**SNVS** Active CCN side is out of service

**SNVS** Boot in progress, can't service request

---

## APPEND,END

---

### APPEND COMPONENT COMMAND

---

#### Explanation Of Command

This message is used, during a macro session, to add one or more commands to an existing macro. Commands are added following the location specified by **line number** or **END**. If neither **line number** or **END** is specified then the command(s) being added will be added on the line following the current position of the line pointer. This position may be determined by use of the LINE command.

---

#### Command

[I.19041]

```
APPEND[:[<xy>]:{<line number>|END}:[ww]:];
```

---

#### Completion Message

[O.19041]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M APPEND::[{<line number>|END}]:[ww] COMPLD
 /* [O.19041] */
;
```

---

#### Denial Message

[O.19041.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M APPEND::[{<line number>|END}]:[ww] DENY
 mmmm
 /* [O.19041.01] */
 /* <explanation of error condition code> */
;
```

## **Autonomous Message**

---

Not applicable.

## **Explanation Of Parameters**

---

### **line number**

- Line number at which to begin appending (0, 1, 2, 3, ...)

If a line number is specified, a command being added will be appended to this line. That is, the new command will be placed on the line following the line pointed to by the line number. The line pointer will then move down to point to the position of the new command. If more than one command has been entered the line pointer will move to the position of the last line entered.

### **END** - End

End is a special line number that marks the position of the last line in the macro. If END is specified, the new command will be placed on the line following the line pointed to by END. The line pointer will then move down to point to the position of the new command. END will then be the line number of the new command. If more than one command has been entered, END will be the line number of the last line entered.

### **mmmm** - Error condition code

**mmmm**    *Explanation*

**SNVS**    User macro/map space is full

**IDNV**    Invalid line number

**SNVS**    No edit session active

---

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---

## **BADVERB — BX2**

---

### **BADVERB — BX2**

This section documents the commands **BADVERB** through **BX2**.

## **BADVERB,CMD,BAD,SYNTAX,STOPPED**

### **INPUT DENIAL**

#### **Explanation Of Command**

Processing of the input message is **STOPPED** because the action verb is unrecognized (**BADVERB**) or the frame or sequence number is incorrect (**FRMERR** or **SEQERR**).

Output from this command is sent only to the link on which the command was input.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.01101]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M {BADVERB|FRMERR|SEQERR|CMD}:::[ww]:BAD-SYNTAX STOPPED
/* [0.01101] */
/* <first 70 characters of input message> */
/* <remaining text of input message> */
;
```



### **Explanation Of Parameters**

---

**BADVERB**

- Bad verb

The action verb was not recognized.

**FRMERR**

- Frame error

Incorrect frame number

**SEQERR**

- Sequence error

Incorrect sequence number

**CMD**

- Command

Other command error

**BAD**

- Bad

**STOPPED**

- Stopped

**SYNTAX**

- Syntax

**e**

- Number of lines in the message

## **BADVERB,CMD,INERR,STOPPED**

### **INPUT DENIAL**

#### **Explanation Of Command**

If the message reports STOPPED it means that the input command has been stopped or has been denied processing.

If the message reports DENY it means that an attempt has been made to execute an unlicensed or inactive command.

Note that the error field, action verb, and category are optional; a reason will always be given.

Attempts to address entities (units and NPCs) dependent upon nonconfigured units will result in the following message:

**BAD ARG CONFIG ERR.**

Output from this command is sent only to the link on which the command was input.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

### **Autonomous Message**

---

[O.01131.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M [<BADVERB|FRMERR|SEQERR|CMD>|<actverb>]:::[ww]:\
[<INERR>,<reason> {STOPPED|DENY}
 /* [0.01131] */
 /* <First 70 characters of input message> */
[/* <Text continued from input message */]
 /* <Remaining text of input message> */
;
```

### **Explanation Of Parameters**

---

#### **BADVERB**

- Bad verb

The action verb was not recognized

#### **FRMERR**

- Frame error

Incorrect frame number

#### **SEQERR**

- Sequence error

Incorrect sequence number

#### **actverb**

- Action verb

A valid action verb of the stopped or denied command

#### **CMD**

- Command

Other command error

**INERR** - Input error

#### **STOPPED**

- Stopped

**e** - Number of lines in the message

**reason** - Reason for stop or denial

*reason*

*Explanation*

BAD ARG

Bad argument

BAD ARG CONFIG ERR

Bad argument and configuration error; attempted to address entities such as units and Network Processing Circuits (NPCs) dependent on non-configured units

BAD SYNTAX

Bad syntax

CMD NOT ALLOWED

Command is not allowed in a macro or alternative map

RESTRICTED

Command is restricted to frame administrator only

ERR CMD ABT

Command error and aborted

INACT

Command is for a feature package which currently is inactive

MC OOS,MCOND,INSERVICE

Main Controller is out-of-service, maintenance condition, or in-service

RANGE ERROR

Range error

## **BOOT, FROM, PMEM, FAILED, ATTEMPTING, TO**

### **STARTUP**

#### **Explanation Of Command**

If the Primary memory Card (PMEM) had a corrupted generic load or the generic is absent from the PMEM, the bootstrap loader will display this message.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.01242]

**BOOT FROM PMEM FAILED  
ATTEMPTING TO BOOT FROM SMEM**

### **Explanation Of Parameters**

---

- BOOT**        - Boot.
- PMEM**        - Primary memory card.
- SMEM**        - Secondary memory card.

## **BOOT, FROM, PMEM, SMEM**

### **STARTUP**

#### **Explanation Of Command**

The main processor has successfully loaded the boot program from either the Primary Memory (PMEM) or the Secondary Memory (SMEM).

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.01241]

**BOOT FROM {PMEM|SMEM}**

### **Explanation Of Parameters**

---

|             |                     |
|-------------|---------------------|
| <b>BOOT</b> | - Boot              |
| <b>PMEM</b> | - Primary memory.   |
| <b>FROM</b> | - From              |
| <b>SMEM</b> | - Secondary memory. |



## **BX2,STF,ATP**

### **BUS EXTENDER STARTUP**

#### **Explanation Of Command**

This message indicates that the communications interface bus extender has initialized itself and has performed self-diagnostics. The results of these diagnostics are reported as some tests failed or all tests passed.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.01271]

**BX2 {STF|ATP}**

### **Explanation Of Parameters**

---

- BX2**        - Bus extender
- STF**        - Some tests failed
- ATP**        - All tests passed  
              For ATP no action is required.

---

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## **CHG — CRTE**

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### **CHG — CRTE**

This section documents the commands **CHG** through **CRTE**.

## **CHG,ACCMD,T1,AIS,INCL**

### **NON-CANNELIZED TEST, MONITOR,SPLIT,LOOP**

#### **Explanation Of Command**

For a one-way circuit under test, the test mode can only be MONE or SPLTA. The FROM and TO NPCs must be entered as the E- and F-end NPCs, respectively.

The AIS keyword is required for test modes SPLTE, SPLTF, SPLTEF, LOOPE and LOOPF, to indicate the idle signal for any idle output port that resulted from the interruption.

The INCL keyword is required if one or more of the NPC(s) under test is marked Red or Customer-controlled, except when changing to a monitor mode.

Once a test connection is set up, this command can be entered with either one or both FADs, in any order. The original order of FAD assignment will be used until test access is released.

The E- and F-end NPCs for non-channelized test access correspond to the FROM and TO NPCs of a cross-connection, respectively. The test session is the circuit connection under test.

During a test session, if a hard-reset or link failure occurs, the test session is released automatically. However, if the failure is such that it prevents release at the time of logoff or if the FAD fails, the test session is NOT automatically released and can be released by manual disconnection.

#### **Command**

#### **Nonhierarchical**

[I.20101]

**CHG-ACCMD-T1:[<xy>]:[s]abc[&[t]def]:[ww]:<tmode>:[AIS]:[INCL];**



### **Hierarchical**

---

[I.20101]

CHG-ACCMD-T1:[<xy>]:uv-m-np[&wx-k-qr]:[ww]:<tmode>:[AIS]:[INCL];

### **Completion Message**

---

### **Nonhierarchical**

---

[O.20101]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG ACCMD T1::[s]abc[&[t]def]:[ww]:<tmode>:[AIS]:[INCL] COMPLD
/* [O.20101] */
/* Test NPC(s):NPC(s) under test */
"[s]abc[&[t]def]:[u]ghi[, [v]jkl]"
/* RDLD-Red Lined, CUS-customer, Circuit type and \
termination status */
"[RDLD],[CUS],[ONEWAY],{UMPD| [<emode>],<fmode>}]"
;
```

### **Hierarchical**

---

[O.20101]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG ACCMD T1::uv-m-np[&wx-k-qr]:[ww]:<tmode>:[AIS]:[INCL] COMPLD
/* [O.20101] */
/* Test NPC(s):NPC(s) under test */
"uv-m-np[&wx-k-qr]:eg-h-ij[,jk-l-mn]"
/* RDLD-Red Lined, CUS-customer, Circuit type and \
termination status */
"[RDLD],[CUS],[ONEWAY],{UMPD| [<emode>],<fmode>}]"
;
```

## Denial Message

---

### Nonhierarchical

---

[O.20101.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG ACCMD T1::[s]abc[&[t]def]:[ww]:<tmode>:[AIS]:[INCL] DENY
mmmm
/* [O.20101.01] */
/* <explanation of error condition code> */
["[t]klm"]
;
```

### Hierarchical

---

[O.20101.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG ACCMD T1::uv-m-np[&wx-k-qr]:[ww]:<tmode>:[AIS]:[INCL] DENY
mmmm
/* [O.20101.01] */
/* <explanation of error condition code> */
["gh-k-lm"]
;
```

## Autonomous Message

---

Not applicable.

## Explanation Of Parameters

---

**tmode** - Test mode

| <i>tmode</i> | <i>Explanation</i>                                                                                                        |
|--------------|---------------------------------------------------------------------------------------------------------------------------|
| MONE         | Monitor signal from equipment end (E-end) NPC to facility end (F-end) NPC of unmapped or one-/two-way mapped test session |
| MONF         | Monitor signal from F-end NPC to E-end NPC of a two-way mapped test session                                               |

|        |                                                                                                                                                                               |
|--------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| MONEF  | Monitor a two-way mapped connection in both directions; two FADs are connected for the test session, and test mode can only be changed to another mode using two FADs         |
| SPLTA  | Split the A signal from the equipment E-end NPC to the facility F-end NPC of one-/two-way mapped test session                                                                 |
| SPLTB  | Split the B signal from the F-end NPC to the E-end NPC of a mapped two-way test session                                                                                       |
| SPLTAB | Split both A and B signals of a two-way test session; two FADs are connected for the test session, and test mode can only be changed to another mode using two FADs           |
| SPLTE  | Split the input and output ports of E-end NPC of an unmapped or two-way mapped test session                                                                                   |
| SPLTF  | Split the input and output ports of F-end NPC of a two-way mapped test session                                                                                                |
| SPLTEF | Split a two-way mapped test session in both directions; two FADs are connected for the test session, and test mode can only be changed to another mode using two FADs         |
| LOOPE  | Loop the E-end input port to the output port, and connect the looped signal to the FAD; the test session may include an unmapped or two-way mapped connection                 |
| LOOPF  | Loop the F-end input port to the output port, and connect the looped signal to the FAD; only for a two-way mapped test session; not allowed for one-way broadcast tributaries |

**[s]abc** - The 3- or 4-digit nonhierarchical number of test NPC or FAD  
For MONEF, SPLTAB and SPLTEF modes this is one of two test NPCs;  
the message is denied if this NPC is currently not a FAD

**[t]def** - Nonhierarchical number of second test NPC or FAD  
For MONEF, SPLTAB and SPLTEF modes this number can be entered or  
omitted; either and/or both of [s]abc and [t]def can be entered,  
in any order, the original order of FAD assignment will be used;  
the message is denied if this NPC is currently not a FAD

**[u]ghi** - Nonhierarchical number of E-end NPC, this is the reference NPC for the test session; it is a mapped or unmapped NPC, or the backbone of a broadcast circuit, depending on the test session specified

**[v]jkl** - Nonhierarchical number of current F-end NPC of the test session. It is defined only if it is mapped to the E-end NPC; if it is omitted, the NPC mapped to the E-end NPC becomes the F-end NPC, or if the test session involves a broadcast circuit, the full tributary becomes the F-end NPC, if one does not exist, the parameter must be given to specify the tributary being tested; it must be omitted if the E-end NPC is unmapped.

**[t]klm** - Nonhierarchical number of problematic NPC.

The valid values are listed below:

If NPC numbers are expressed in three digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE and TA type NPC numbers listed by unit number, Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE and TA type NPC numbers listed by unit number, Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical NPC number for FAD

**wx-k-qr**

- Hierarchical NPC number of second FAD

**eg-h-ij**

- Hierarchical E-end NPC number of test session

**jk-l-mn**

- Hierarchical F-end NPC number of a mapped test session

**gh-k-lm**

- Hierarchical number of problematic NPC

**uv,wx,eg,jk,gh**

- Unit number

m,k,h,l - Module number

**np,qr,ij,mn,lm**

- NPC number

The valid values are listed below:

DE and DA type NPC numbers listed by unit, module, and NPC Number

Unit Type FT (FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE and TA NPC numbers listed by unit, module, and NPC Number

Unit Type DT (DS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**AIS** - Alarm indication signal.

May be specified to be idle signal. Quasi-random signal source (QRSS) is the default idle signal. If QRSS is not provisioned or in service, AIS must be entered for all test modes resulting in idle output port(s): SPLTE, SPLTF, SPLTEF, LOOPE, and LOOPF. AIS input shall be denied for test access of an unmapped NPC, and all other test modes.

**INCL** - Inclusive

Required for test session with red or customer-controlled NPC(s), except for MONE, MONF and MONEF modes.

**RDLD** - Red lined circuit

Test session has red NPC(s)

**CUS** - Customer  
Customer-controlled circuit  
Test session has Customer-controlled NPC(s)

**ONEWAY** - One way cross-connection  
Test session has one-way cross-connection

**UMPD** - Unmapped  
Test session has unmapped NPC

*emode*  
*fmode* *Explanation*

**NORM** - The circuit under test is not terminated in this direction  
**TERM** - The circuit under test terminated in this direction

The emode output is omitted for one-way circuits  
Both emode and fmode are omitted for unmapped circuits

**mmmm** - Error condition code

**mmmm** *Explanation*

**ENEQ** Subject entity is not equipped  
**SAOS** Subject entity is out of service  
**ERLC** Customer control or red circuit exists  
**SAOS** NPC out of service or failed  
**SWFA** Active CCN side not IS or failed or pested or hardware OOS  
**ENEQ** UNIT not equipped, not in service, or failed  
**ENEQ** CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS  
**ENEQ** FTMI not equipped, not in service, or failed  
**ENEQ** FC not eqd, not IS, or failed or inactive side FC not eqd or not IS  
**ENEQ** TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS  
**SNVS** Termination is under customer control (CUS)  
**SNVS** Termination is protected (RDLD)  
**ENEQ** Required FLI not equipped, not in service, or failed  
**ENEQ** Required MXR not equipped, not in service, or failed  
**ENEQ** Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS  
**SROF** NPC Failed or Out of Service  
**SNVS** NPC invalid type  
**IIDT** Invalid test mode for an unmapped test session  
**IIDT** Invalid test mode for a one-way test session  
**SNVS** Test session already exists  
**IIDT** AIS not entered for SPLTE/SPLTF/SPLTEF/LOOPE/LOOPF  
**IIDT** NPC is not a Facility Access Digroup  
**IIDT** NPC is not an E-end  
**IIDT** Invalid change from previous mode  
**IIDT** NPC is not a F-end

mmm *Explanation*

**SAAS** Termination is in process of being rolled  
**IDNV** AIS entered for MONE/MONF/MONEF/SPLTA/SPLTB/SPLTAB  
**IDNC** The two FADS entered are not associated with one another.



## **CHG,LGN,PASSWD**

### **CHANGE USER PASSWORD**

#### **Explanation Of Command**

This message requests a change of a previously created password by any user of DACS II.

For an X.25 link, <old pswd>:<new pswd> option must be used. DACS II will not prompt the user for old and new password.

For a SCCSAI (Snider) link, <old pswd>:<new pswd> option cannot be used.

For a Snider link, DACS II will prompt the user for the old and new password. Neither new nor old password characters will be echoed by DACS II.

Output from this command is sent only to the link on which the command was input.

### **Command**

---

[I.38301]

**CHG-LGN:[<xy>]::[ww]:[<old password>:<new password>];**

If the user is on a Snider protocol administrative link, the message is entered as follows:

[I.38301]

**CHG-LGN:[<xy>]::[ww];**

Then DACS II will prompt the user for the old and new password:

**OLD PASSWD: (user enters the old password)**  
**NEW PASSWD: (user enters the new password)**  
**PASSWD: (user re-enters the new password \**  
**for verification)**

### **Completion Message**

---

[O.38301]

**<xy> yy-mm-dd hh:mm:ss LINK-n[vv]**  
**M CHG LGN::[ww]:: COMPLD**  
**;**

### **Denial Message**

---

[O.38301.01]

**<xy> yy-mm-dd hh:mm:ss LINK-n[vv]**  
**M CHG LGN::[ww]:: DENY**  
**mmmm**  
**/\* [O.38301.01] \*/**  
**/\* <explanation of error condition code> \*/**  
**;**

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**PASSWD** - Password

**OLD** - Old

**old password**

- Old password, where password is at least six alphanumeric characters.

**NEW** - New

**new password**

- New password where password is at least six alphanumeric characters.

**mmmm** - Error condition code

**mmmm** *Explanation*

**SNVS** Incorrect or missing password

**SNVS** User is not logged in

## **CHG,RPATH,T0,INCL**

### **CHANGE CIRCUIT PARAMETERS**

#### **Explanation Of Command**

This message switches return paths to the digroups and ranges beginning with the initial channels given in the TO end argument list.

This message requests a change in a broadcast multipoint circuit, switching the full tributary circuit leg (one that can both receive and transmit to the multipoint source) to another leg. Up to eight multipoint circuits can be changed with this command. Arguments [s]abc-ddd, [t]ghi-jjj, and [u]klm-nnn etc., represent TO terminations Arguments [s]abcddd, [t]ghijj, and [u]klmnnn etc., represent TO terminations from different broadcast circuits (allowing multiple switches to be performed with a single message). That is, these arguments specify the new full tributaries in up to eight different broadcast circuits.

#### **Command**

##### **Nonhierarchical**

[I.18001]

**CHG-RPATH-T0:[<xy>]:[s]abc-ddd[&[t]ghi-jjj&[u]klm-nnn&..]:[ww]\**  
**: [INCL];**

##### **Hierarchical**

[I.18001]

**CHG-RPATH-T0:[<xy>]:uv-m-np-ddd[&wx-k-qr-jjj&ed-h-fg-nnn&..]\**  
**: [ww]: [INCL];**

## Completion Message

---

### Nonhierarchical

---

[O.18001]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG RPATH T0::[s]abc-ddd[&[t]ghi-jjj&[u]klm-nnn&..]:[ww]\
:[INCL] COMPLD
[/* [O.18001] */]
["[RDLD][,CUS]"]
;
```

### Hierarchical

---

[O.18001]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG RPATH T0::uv-m-np-ddd[&wx-k-qr-jjj&ed-h-fg-nnn&..]\
:[ww]:[INCL] COMPLD
[/* [O.18001] */]
["[RDLD][,CUS]"]
;
```

## Denial Message

---

### Nonhierarchical

---

[O.18001.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG RPATH T0::[s]abc-ddd[&[t]ghi-jjj&[u]klm-nnn&..]:[ww]\
:[INCL] DENY
 mmmm
 /* [O.18001.01] */
 /* <explanation of error condition code> */
[/* [BCAST] */]
[/* [t]wxy-zzz */]
;
```

[O.18001.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG RPATH T0::[s]abc-ddd[&[t]ghi-jjj&[u]klm-nnn&...]:[ww]\
:[INCL] DENY
 mmmm
 /* [O.18001.02] */
 /* <explanation of error condition code> */
[/* [t]wxy-zzz */]
;
```

## **Hierarchical**

---

[O.18001.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG RPATH T0::uv-m-np-ddd[&wx-k-qr-jjj&ed-h-fg-nnn&...]\
:[ww]:[INCL] DENY
 mmmm
 /* [O.18001.01] */
 /* <explanation of error condition code> */
[/* [BCAST] */]
[/* op-j-st-zzz */]
;
```

[O.18001.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG RPATH T0::uv-m-np-ddd[&wx-k-qr-jjj&ed-h-fg-nnn&...]\
:[ww]:[INCL] DENY
 mmmm
 /* [O.18001.02] */
 /* <explanation of error condition code> */
[/* op-j-st-zzz */]
;
```

## **Autonomous Message**

---

Not applicable.

### Explanation Of Parameters

- [s]abc - The 3- or 4-digit nonhierarchical FROM NPC number
- [t]ghi - The 3- or 4-digit nonhierarchical TO NPC number
- [u]klm - The 3- or 4-digit nonhierarchical TO NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |



If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- Hierarchical FROM NPC number

**wx-k-qr**

- Hierarchical TO NPC number

**ed-h-fg**

- Hierarchical TO NPC number

**uv,wx,ed** - Unit number  
**m,k,h** - Module number  
**np,qr,fg** - NPC number within the module

The values are listed below:

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd** - FROM channel number  
**jjj** - TO channel number  
**nnn** - TO channel number

001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

**INCL** - Inclusive

To change a circuit or range of circuits including one or more circuits previously marked as a Red Circuit or under Customer Control, use the INCL (inclusive) option. If this option is not used, the message will be denied if any circuits in the range are red circuits or customer controlled.

**[t]wxy-zzz**

- Nonhierarchical number of circuit leg on which problem occurred.

**op-j-st-zzz**

- Hierarchical number of circuit leg on which problem occurred.

**BCAST** - Broadcast

Denial specific to a broadcast conference.

**CUS** - Customer

NPC is a customer-controlled circuit

**RDLD** - Red lined

NPC is a Red lined circuit

**mmmm** - Error condition code

**mmmm**    *Explanation*

|             |                                                                       |
|-------------|-----------------------------------------------------------------------|
| <b>IDRG</b> | Invalid range for specified NPC type                                  |
| <b>IIDT</b> | No RDLD or CUS circuits and INCL keyword used                         |
| <b>IIDT</b> | No NPC's out of service and OOS keyword used                          |
| <b>SAOS</b> | NPC out of service or failed                                          |
| <b>ENEQ</b> | NPC not equipped                                                      |
| <b>SWFA</b> | Active CCN side not IS or failed or pested or hardware OOS            |
| <b>ENEQ</b> | UNIT not equipped, not in service, or failed                          |
| <b>ENEQ</b> | CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS |
| <b>ENEQ</b> | FTMI not equipped, not in service, or failed                          |
| <b>ENEQ</b> | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS   |
| <b>ENEQ</b> | TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS |
| <b>SNVS</b> | Termination is under test                                             |
| <b>SNVS</b> | Termination is a test port                                            |
| <b>SNVS</b> | Termination is under customer control (CUS)                           |
| <b>SNVS</b> | Termination is protected (RDLD)                                       |
| <b>SNVS</b> | TO side of two-way to be converted is not an FTU NPC                  |
| <b>SNVS</b> | TO is not a leg of this/any conference                                |
| <b>SNVS</b> | TO is the backbone leg of a conference                                |
| <b>SNVS</b> | Conference is NTR: has no switchable return leg                       |

**mmmm**    *Explanation*

**SNVS**    Conference is LPD: has no switchable return leg  
**SNVS**    TO is already the return leg  
**ENEQ**    Required FLI not equipped, not in service, or failed  
**ENEQ**    Required MXR not equipped, not in service, or failed  
**ENEQ**    Req'd FMT not eq'd, not IS, or failed, or inact side FMT not eq'd, or not IS  
**ENEQ**    Required MIU not equipped, not in service, or failed  
**ENRE**    FROM NPC is not provisioned as DGA  
**ENRE**    TO NPC is not provisioned as DGA  
**ENRE**    Corresponding NPC for FROM virtual channel is not provisioned  
**ENRE**    Corresponding NPC for TO virtual channel is not provisioned  
**IDNV**    Invalid FROM channel number  
**IDNV**    Invalid TO channel number  
**IDRG**    Invalid FROM channel number range  
**IDRG**    Invalid TO channel number range  
**IDNV**    Invalid channel 000 cross-connection specified  
**IDNV**    Invalid channel 031 cross-connection specified

## **CHG,RPATH,T1,INCL**

### **CHANGE SWITCH, TOX**

#### **Explanation Of Command**

This message changes a non-channelized digital signal broadcast circuit by switching a specified tributary network processing circuit (NPC) to be the full tributary NPC. Up to eight broadcast circuits can be changed by specifying the respective full tributary NPCs, all of which are non-channelized NPCs currently part of different broadcast circuits and may belong to different Units.

#### **Command**

##### **Nonhierarchical**

[|.18011]

**CHG-RPATH-T1:** [<xy>]:[s]ghi[&[t]jkl][&[v]mno][...]:[ww]:[INCL];

##### **Hierarchical**

[|.18011]

**CHG-RPATH-T1:** [<xy>]:uv-m-np[&wx-k-qr][&ed-h-fg][...]:[ww]\  
:[INCL];

### **Completion Message**

---

#### **Nonhierarchical**

---

[O.18011]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG RPATH T1::[s]ghi[&[t]jkl][&[v]mno][...]:[ww]:[INCL] \
COMPLD
[/* [O.18011] */]
["[RDLD][,CUS]"]
;
```

#### **Hierarchical**

---

[O.18011]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG RPATH T1::uv-m-np[&wx-k-qr][&ed-h-fg][...]:[ww]\
:[INCL] COMPLD
[/* [O.18011] */]
["[RDLD][,CUS]"]
;
```

### **Denial Message**

---

#### **Nonhierarchical**

---

[O.18011.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG RPATH T1::[s]ghi[&[t]jkl][&[v]mno][...]:[ww]:[INCL] \
DENY
 mmmm
 /* [O.18011.01] */
 /* <explanation of error condition code> */
["[t]qrs"]
;
```

## Hierarchical

[O.18011.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG RPATH T1::uv-m-np[&wx-k-qr][&ed-h-fg][...]:[ww]\
:[INCL] DENY
 mmmm
 /* [0.18011.01] */
 /* <explanation of error condition code> */
["op-q-rs"
;

```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

[s]ghi - The 3- or 4-digit nonhierarchical NPC number of new full tributary  
[t]jkl - The 3- or 4-digit nonhierarchical NPC number of new full tributary  
[v]mno - The 3- or 4-digit nonhierarchical NPC number of new full tributary

If NPC numbers are expressed in three digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

|                |                |                |                |                |                |
|----------------|----------------|----------------|----------------|----------------|----------------|
| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |



|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- Hierarchical NPC number of new full tributary

**wx-k-qr**

- Hierarchical NPC number of new full tributary

**ed-h-fg**

- Hierarchical NPC number of new full tributary

**uv,wx,ed**

- Unit number

**m,k,h**

- Module number

**np,qr,fg**

- NPC number within the module

DE and DA type NPC numbers listed by unit, module, and NPC Number

Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TA NPC numbers listed by unit, module, and NPC Number

Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TE NPC numbers listed by unit, module, and NPC Number

Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number

Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**INCL** - Inclusive keyword, required for Red (RDC) or Customer-controlled circuit (CUS)

**[t]qrs** - The 3- or 4-digit nonhierarchical number of the NPC that caused the denial

**op-q-rs**

- Hierarchical number of problematic NPC, same range as uv-m-np

**st**

- Status of denial

mmmm - Error condition code

| mmmm | st    | Explanation                                                            |
|------|-------|------------------------------------------------------------------------|
| IDRG | INERR | Invalid range for specified NPC type                                   |
| IIDT | INERR | No RDLD or CUS circuits and INCL keyword used                          |
| SAOS | MCOND | NPC out of service or failed                                           |
| ENEQ | MCOND | NPC not equipped                                                       |
| SWFA | MCOND | Active CCN side not IS or failed or pested or hardware OOS             |
| ENEQ | MCOND | UNIT not equipped, not in service, or failed                           |
| ENEQ | MCOND | CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS  |
| ENEQ | MCOND | FTMI not equipped, not in service, or failed                           |
| ENEQ | MCOND | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS    |
| ENEQ | MCOND | TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS  |
| SNVS | MCOND | Termination is under test                                              |
| SNVS | MCOND | Termination is under customer control (CUS)                            |
| SNVS | MCOND | Termination is protected (RDLD)                                        |
| SNVS | BCAST | TO is not a leg of this/any conference                                 |
| SNVS | BCAST | TO is the backbone leg of a conference                                 |
| SNVS | BCAST | TO is a part of the same conference as a previous TO                   |
| SNVS | BCAST | Conference is NTR: has no switchable return leg                        |
| SNVS | BCAST | Conference is LPD: has no switchable return leg                        |
| SNVS | BCAST | TO is already the return leg                                           |
| IIDT | INERR | NPC is a channelized NPC                                               |
| IIDT | INERR | NPC is a non-channelized NPC                                           |
| ENEQ | MCOND | Required FLI not equipped, not in service, or failed                   |
| ENEQ | MCOND | Required MXR not equipped, not in service, or failed                   |
| ENEQ | MCOND | Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS |
| ENEQ | MCOND | Required MIU not equipped, not in service, or failed                   |
| SNVS | INERR | Red circuit, INCL not entered                                          |
| SNVS | INERR | Customer controlled circuit, INCL not entered                          |
| SNVS | MCOND | NPC invalid type                                                       |
| ENEQ | MCOND | ETSI not equipped, not in service, or failed                           |

## **CHG,TACC,T0,MON**

### **TWO-WAY TEST ACCESS MONITOR TEST PORT**

#### **Explanation Of Command**

This command requests a change of a test port's mode from split to monitor.

**Note:** If the test port is already in the monitor mode, DACS II will deny the execution of the message.

#### **Command**

[I.21011]

**CHG-TACC-T0:[<xy>]::[ww]:kk::MON;**

#### **Completion Message**

#### **Nonhierarchical**

[O.21011]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TACC T0:::[ww]:kk::MON COMPLD
/* [O.21011] */
"[t]ghi-jjj"
"UNMAP"
"{T|R|C},{F|0},{T|0},{P|0}"
;
```

## Hierarchical

[O.21011]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TACC T0:::[ww]:kk::MON COMPLD
/* [O.21011] */
"uv-m-np-jjj"
"UNMAP"
"{T|R|C},{F|0},{T|0},{P|0}"
;
```

## Denial Message

### Nonhierarchical

See CONN-TACC-T0 (I.21001) for additional denial messages.

[O.21011.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TACC T0:::[ww]:kk::MON DENY
mmmm
/* [O.21011.01] */
/* <explanation of error condition code> */
/* {ASGN|<reason>} */
[/* [s]abc-ddd,[t]ghi-jjj */]
[/* [s]klm-nnn,[t]pqr-sss */]
;
```

## Hierarchical

See CONN-TACC-T0 (I.21001) for additional denial messages.

[O.21011.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TACC T0:::[ww]:kk::MON DENY
mmmm
/* [O.21011.01] */
/* <explanation of error condition code> */
/* {ASGN|<reason>} */
[/* wx-k-qr-ddd,uv-m-np-jjj */]
[/* ed-h-fg-nnn,op-j-st-sss */]
;
```



## Autonomous Message

Not applicable.

## Explanation Of Parameters

**kk** - Test port number (01 through 96)

The test port is mapped to predesignated channels of a network processing circuit for test ports (NPCTP) during the provisioning of that test port. The NPC types that can be provisioned as NPCTP are all domestic non-SLC NPC types and all CEPT types that have been provisioned for channel associated signaling (CAS). For the mapping between the test ports and the channels of the test NPCs, see Message No. 31411.

**[t]ghi** - Non-hierarchical TO NPC number

**[s]abc** - NPC number that support the termination that is cross-connected to channel [t]ghi-jjj.

**[t]pqr** - Non-hierarchical TO NPC number

**[s]klm** - NPC number that support the termination that is cross-connected to channel [t]pqr-sss.

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

MB type NPC numbers listed by unit number, Unit Type DP (DSPU)

|                              |                              |                              |                              |                              |                              |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
| <b>NPC</b><br><b>001-002</b> | <b>NPC</b><br><b>161-162</b> | <b>NPC</b><br><b>321-322</b> | <b>NPC</b><br><b>481-482</b> | <b>NPC</b><br><b>641-642</b> | <b>NPC</b><br><b>801-802</b> |
| <b>021-022</b>               | <b>181-182</b>               | <b>341-342</b>               | <b>501-502</b>               | <b>661-662</b>               | <b>821-822</b>               |
| <b>041-042</b>               | <b>201-202</b>               | <b>361-362</b>               | <b>521-522</b>               | <b>681-682</b>               | <b>841-842</b>               |
| <b>061-062</b>               | <b>221-222</b>               | <b>381-382</b>               | <b>541-542</b>               | <b>701-702</b>               | <b>861-862</b>               |
| <b>081-082</b>               | <b>241-242</b>               | <b>401-402</b>               | <b>561-562</b>               | <b>721-722</b>               | <b>881-882</b>               |
| <b>101-102</b>               | <b>261-262</b>               | <b>421-422</b>               | <b>581-582</b>               | <b>741-742</b>               | <b>901-902</b>               |
| <b>121-122</b>               | <b>281-282</b>               | <b>441-442</b>               | <b>601-602</b>               | <b>761-762</b>               | <b>921-922</b>               |
| <b>141-142</b>               | <b>301-302</b>               | <b>461-462</b>               | <b>621-622</b>               | <b>781-782</b>               | <b>941-942</b>               |

If NPC numbers are expressed in four digits, the valid values are:

MB type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1  | Unit<br>2  | Unit<br>3  | Unit<br>4  |
|------------|------------|------------|------------|
| <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> |
| 0001-0002  | 0161-0162  | 0321-0322  | 0481-0482  |
| 0021-0022  | 0181-0182  | 0341-0342  | 0501-0502  |
| 0041-0042  | 0201-0202  | 0361-0362  | 0521-0522  |
| 0061-0062  | 0221-0222  | 0381-0382  | 0541-0542  |
| 0081-0082  | 0241-0242  | 0401-0402  | 0561-0562  |
| 0101-0102  | 0261-0262  | 0421-0422  | 0581-0582  |
| 0121-0122  | 0281-0282  | 0441-0442  | 0601-0602  |
| 0141-0142  | 0301-0302  | 0461-0462  | 0621-0622  |

| Unit<br>5  | Unit<br>6  | Unit<br>7  | Unit<br>8  |
|------------|------------|------------|------------|
| <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> |
| 0641-0642  | 0801-0802  | 0961-0962  | 1121-1122  |
| 0661-0662  | 0821-0822  | 0981-0982  | 1141-1142  |
| 0681-0682  | 0841-0842  | 1001-1002  | 1161-1161  |
| 0701-0702  | 0861-0862  | 1021-1022  | 1181-1182  |
| 0721-0722  | 0881-0882  | 1041-1042  | 1201-1202  |
| 0741-0742  | 0901-0902  | 1061-1062  | 1221-1222  |
| 0761-0762  | 0921-0922  | 1081-1082  | 1241-1242  |
| 0781-0782  | 0941-0942  | 1101-1102  | 1261-1262  |

| Unit<br>9  | Unit<br>10 | Unit<br>11 | Unit<br>12 |
|------------|------------|------------|------------|
| <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> |
| 1281-1282  | 1441-1442  | 1601-1602  | 1761-1762  |
| 1301-1302  | 1461-1462  | 1621-1622  | 1781-1782  |
| 1321-1322  | 1481-1482  | 1641-1642  | 1801-1802  |
| 1341-1342  | 1501-1502  | 1661-1662  | 1821-1822  |
| 1361-1362  | 1521-1522  | 1681-1682  | 1841-1842  |
| 1381-1382  | 1541-1542  | 1701-1702  | 1861-1862  |
| 1401-1402  | 1561-1562  | 1721-1722  | 1881-1882  |
| 1421-1422  | 1581-1582  | 1741-1742  | 1901-1902  |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1922</b> | <b>2081-2082</b> | <b>2241-2242</b> | <b>2401-2402</b> |
| <b>1941-1942</b> | <b>2101-2102</b> | <b>2261-2262</b> | <b>2421-2422</b> |
| <b>1961-1962</b> | <b>2121-2122</b> | <b>2281-2282</b> | <b>2441-2442</b> |
| <b>1981-1982</b> | <b>2141-2142</b> | <b>2301-2302</b> | <b>2461-2462</b> |
| <b>2001-2002</b> | <b>2161-2162</b> | <b>2321-2322</b> | <b>2481-2482</b> |
| <b>2021-2022</b> | <b>2181-2182</b> | <b>2341-2342</b> | <b>2501-2502</b> |
| <b>2041-2042</b> | <b>2201-2202</b> | <b>2361-2362</b> | <b>2521-2522</b> |
| <b>2061-2062</b> | <b>2221-2222</b> | <b>2381-2382</b> | <b>2541-2542</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |

| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical TO NPC number

**wx-k-qr**

- Hierarchical FROM NPC number that supports the termination that is cross-connected to channel uv-m-np-jjj.

**op-j-st**

- Hierarchical TO NPC number

**ed-h-fg**

- Hierarchical FROM NPC number that supports the termination that is cross-connected to channel op-j-st-jjj.

**uv,wx,op,ed**

- Unit number

**m,k,j,h**

- Module number

**np,qr,st,fg**

- NPC number within the module

The values are listed below:

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

MB type NPC numbers listed by unit, module, and NPC Number  
Unit Type DP (DSPU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-8</b> | <b>01-02</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**jjj, sss**

- TO direction channel number.

**ddd, nnn**

- FROM direction channel number of the termination

001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

**k<sup>l</sup>m-nnn**

- Non-hierarchical format termination being tested as FROM on test port kk. If this field is all zeroes, test port kk is assigned to an unmapped termination.

**ed-h-fg-nnn**

- Hierarchical format termination being tested as FROM on test port kk. If this field is all zeroes, test port kk is assigned to an unmapped termination.

**pqr-sss**

- Non-hierarchical format termination being tested as TO on test port kk.

**op-j-st-sss**

- Hierarchical format termination being tested as TO on test port kk.

**T** - Transparent

**R** - Robbed bit

|   |                               |
|---|-------------------------------|
| F | FROM NPC is in CGA or PBA     |
| 0 | FROM NPC is not in CGA or PBA |

|   |                             |
|---|-----------------------------|
| T | TO NPC is in CGA or PBA     |
| 0 | TO NPC is not in CGA or PBA |

|   |                                    |
|---|------------------------------------|
| P | Test port NPC is in CGA or PBA     |
| 0 | Test port NPC is not in CGA or PBA |

**RDLD** - Red lined

The cross-connection tested is a red circuit.

**CUS** - Customer

Customer-controlled circuit

The cross-connection tested is a customer controlled circuit.

**ONEWAY** - One-way

The cross-connection tested is a one-way circuit.

**ASGN** - The test port is already assigned to another termination, denoted by  
klmnnn,pqrsss (or edhfgnnn,opjstsss)

**mmmm** - Error condition code

| mmmm        | st           | Explanation                                                 |
|-------------|--------------|-------------------------------------------------------------|
| <b>IDNV</b> | <b>INERR</b> | Invalid TO channel number                                   |
| <b>ENRE</b> | <b>SCERR</b> | TO NPC is not provisioned as DGA                            |
| <b>ENRE</b> | <b>SCERR</b> | Corresponding NPC for TO virtual channel is not provisioned |

| st                | Explanation                                                               |
|-------------------|---------------------------------------------------------------------------|
| <b>BADCCB</b>     | CCB OOS or failed                                                         |
| <b>BADCCN</b>     | CCN OOS or failed                                                         |
| <b>BADDSPI</b>    | DSPI OOS or failed                                                        |
| <b>BADFC</b>      | FC OOS or failed                                                          |
| <b>BADFLI</b>     | FLI OOS or failed                                                         |
| <b>BADFMT</b>     | FMT (Formatter) OOS or failed                                             |
| <b>BADFTMI</b>    | FTMI OOS or failed                                                        |
| <b>BADMIU</b>     | MIU OOS or failed                                                         |
| <b>BADMXR</b>     | MXR OOS or failed                                                         |
| <b>BADTSI</b>     | TSI OOS or failed                                                         |
| <b>BCAST</b>      | The TO side is part of a broadcast circuit                                |
| <b>C TOO DEEP</b> | DMB concatenations go too deep (for more than 6 level)                    |
| <b>CBIT</b>       | The TO side is part of a c-bit cross-connection                           |
| <b>CWNOT1</b>     | Conference width is not equal to 1 (for virtual conferences)              |
| <b>F FAIL</b>     | FROM side NPC is marked failed                                            |
| <b>F OOS</b>      | FROM side NPC (abc) is out of service                                     |
| <b>F UEQD</b>     | The DACS unit supporting the FROM termination is out-of-service or failed |
| <b>FAIL</b>       | Test port Group NPC failed                                                |
| <b>IMPR TC</b>    | Improper trunk conditioning specification                                 |
| <b>INERR</b>      | Input error                                                               |
| <b>NA</b>         | DACS CCN or UNIT involved cannot perform the cross-connect                |
| <b>OOS</b>        | Test port Group NPC out of service                                        |

| <b>st</b>     | <i>Explanation</i>                         |
|---------------|--------------------------------------------|
| <b>T CLR</b>  | The TO NPC is a clear-DS1 NPC              |
| <b>T FAIL</b> | TO side NPC is marked failed               |
| <b>T OOS</b>  | TO side NPC is Out Of Service              |
| <b>T UEQD</b> | TO side NPC is Unequipped                  |
| <b>T UTST</b> | TO termination is under test               |
| <b>TP</b>     | The TO termination is part of a test port  |
| <b>T_DCLU</b> | Attempt to test a locally switched channel |
| <b>UEQD</b>   | Test port kk is unequipped                 |
| <b>UTST</b>   | Under Test                                 |



## **CHG,TACC,T0,SPLT**

### **TWO-WAY TEST ACCESS**

#### **Explanation Of Command**

This command splits a mapped circuit in the normal circuit state. Also, in the normal circuit state, it connects both directions of an unmapped termination to test port **kk** (01 through 48). If the test port is connected to an unmapped termination, this command will connect both directions of an unmapped termination to the test port. When this command is used with the substrate feature for a circuit termination, the system response will be a substrate test access message.

This command does **not** split any connections inside a Digital Signal Processing Platform (DSPP) application, such as the DDS Subrate and MJU application, the X.50 International subrate application, or the DMB application. However, test ports may be established to any of the applications via application commands, and may then be used, again via application commands, to monitor or split circuits within the application. If a test port has been established to an application, then that test port will always appear as a split connection in an invocation of the RTRV-TACC-T1 command, regardless of whether that test port is in monitor, split, or release mode inside the application.

#### **Command**

[I.23001]

**CHG-TACC-T0:[<xy>]::[ww]:kk:SPLT;**

---

## Completion Message

---

### Nonhierarchical

---

[O.23001]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TACC T0:::[ww]:kk:SPLT COMPLD
/* [O.23001] */
"[RDLD][,CUS][,TERM{R|F|T|B}]"
"[s]abc-ddd,[t]ghi-jjj"
;
```

### Hierarchical

---

[O.23001]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TACC T0:::[ww]:kk:SPLT COMPLD
/* [O.23001] */
"[RDLD][,CUS][,TERM{R|F|T|B}]"
"wk-x-qr-ddd,uv-m-np-jjj"
;
```

---

## Denial Message

---

### Nonhierarchical

---

[O.23001.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TACC T0:::[ww]:kk:SPLT DENY
 mmmm
/* [O.23001.02] */
/* <reason> */
[/* [s]abc-ddd,[t]ghi-jjj */]
;
```

### Hierarchical

---

[O.23001.01]

Not applicable.

[O.23001.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TACC T0:::[ww]:kk:SPLT DENY
 mmmm
 /* [0.23001.02] */
 /* <reason> */
[/* wx-k-qr-ddd,uv-m-np-jjj */]
;
```

---

### Common

[O.23001.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TACC T0:::[ww]:kk:SPLT DENY
 mmmm
 /* [0.23001.01] */
 /* <reason> */
;
```

---

### Autonomous Message

Not applicable.

---

### Explanation Of Parameters

**TP** - Test port

**kk** - Test port number (01 through 96)

The test port is mapped to predesignated channels of a network processing circuit for test ports (NPCTP) during the provisioning of that test port. The NPC types that can be provisioned as NPCTP are all domestic non-SLC NPC types and all CEPT types that have been provisioned for channel associated signaling (CAS). For the mapping between the test ports and the channels of the test NPCs, see Message No. 31411.

The DACS II test ports are either static or dynamic, as defined in Message No. I.31411.

**SPLT** - Split

**[s]abc** - The 3- or 4-digit nonhierarchical FROM NPC number  
**[t]ghi** - The 3- or 4-digit nonhierarchical TO NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number, Unit Type FT (FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

MB, SR, and MJ type NPC numbers listed by unit number,  
Unit Type DP (DSPU)

| Unit<br>1  | Unit<br>2  | Unit<br>3  | Unit<br>4  | Unit<br>5  | Unit<br>6  |
|------------|------------|------------|------------|------------|------------|
| <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> |
| <b>001</b> | <b>161</b> | <b>321</b> | <b>481</b> | <b>641</b> | <b>801</b> |
| <b>021</b> | <b>181</b> | <b>341</b> | <b>501</b> | <b>661</b> | <b>821</b> |
| <b>041</b> | <b>201</b> | <b>361</b> | <b>521</b> | <b>681</b> | <b>841</b> |
| <b>061</b> | <b>221</b> | <b>381</b> | <b>541</b> | <b>701</b> | <b>861</b> |
| <b>081</b> | <b>241</b> | <b>401</b> | <b>561</b> | <b>721</b> | <b>881</b> |
| <b>101</b> | <b>261</b> | <b>421</b> | <b>581</b> | <b>741</b> | <b>901</b> |
| <b>121</b> | <b>281</b> | <b>441</b> | <b>601</b> | <b>761</b> | <b>921</b> |
| <b>141</b> | <b>301</b> | <b>461</b> | <b>621</b> | <b>781</b> | <b>941</b> |

If NPC numbers are expressed in four digits, the valid values are:

MB, SR, and MJ type NPC numbers listed by unit number,  
Unit Type DP (DSPU)

| Unit<br>1   | Unit<br>2   | Unit<br>3   | Unit<br>4   |
|-------------|-------------|-------------|-------------|
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>0001</b> | <b>0161</b> | <b>0321</b> | <b>0481</b> |
| <b>0021</b> | <b>0181</b> | <b>0341</b> | <b>0501</b> |
| <b>0041</b> | <b>0201</b> | <b>0361</b> | <b>0521</b> |
| <b>0061</b> | <b>0221</b> | <b>0381</b> | <b>0541</b> |
| <b>0081</b> | <b>0241</b> | <b>0401</b> | <b>0561</b> |
| <b>0101</b> | <b>0261</b> | <b>0421</b> | <b>0581</b> |
| <b>0121</b> | <b>0281</b> | <b>0441</b> | <b>0601</b> |
| <b>0141</b> | <b>0301</b> | <b>0461</b> | <b>0621</b> |
| Unit<br>5   | Unit<br>6   | Unit<br>7   | Unit<br>8   |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>0641</b> | <b>0801</b> | <b>0961</b> | <b>1121</b> |
| <b>0661</b> | <b>0821</b> | <b>0981</b> | <b>1141</b> |
| <b>0681</b> | <b>0841</b> | <b>1001</b> | <b>1161</b> |
| <b>0701</b> | <b>0861</b> | <b>1021</b> | <b>1181</b> |
| <b>0721</b> | <b>0881</b> | <b>1041</b> | <b>1201</b> |
| <b>0741</b> | <b>0901</b> | <b>1061</b> | <b>1221</b> |
| <b>0761</b> | <b>0921</b> | <b>1081</b> | <b>1241</b> |
| <b>0781</b> | <b>0941</b> | <b>1101</b> | <b>1261</b> |

|             |             |             |             |
|-------------|-------------|-------------|-------------|
| Unit<br>9   | Unit<br>10  | Unit<br>11  | Unit<br>12  |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>1281</b> | <b>1441</b> | <b>1601</b> | <b>1761</b> |
| <b>1301</b> | <b>1461</b> | <b>1621</b> | <b>1781</b> |
| <b>1321</b> | <b>1481</b> | <b>1641</b> | <b>1801</b> |
| <b>1341</b> | <b>1501</b> | <b>1661</b> | <b>1821</b> |
| <b>1361</b> | <b>1521</b> | <b>1681</b> | <b>1841</b> |
| <b>1381</b> | <b>1541</b> | <b>1701</b> | <b>1861</b> |
| <b>1401</b> | <b>1561</b> | <b>1721</b> | <b>1881</b> |
| <b>1421</b> | <b>1581</b> | <b>1741</b> | <b>1901</b> |
| Unit<br>13  | Unit<br>14  | Unit<br>15  | Unit<br>16  |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>1921</b> | <b>2081</b> | <b>2241</b> | <b>2401</b> |
| <b>1941</b> | <b>2101</b> | <b>2261</b> | <b>2421</b> |
| <b>1961</b> | <b>2121</b> | <b>2281</b> | <b>2441</b> |
| <b>1981</b> | <b>2141</b> | <b>2301</b> | <b>2461</b> |
| <b>2001</b> | <b>2161</b> | <b>2321</b> | <b>2481</b> |
| <b>2021</b> | <b>2181</b> | <b>2341</b> | <b>2501</b> |
| <b>2041</b> | <b>2201</b> | <b>2361</b> | <b>2521</b> |
| <b>2061</b> | <b>2221</b> | <b>2381</b> | <b>2541</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                |                |                |                |                |                |
|----------------|----------------|----------------|----------------|----------------|----------------|
| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical TO NPC number

**wx-k-qr**

- Hierarchical FROM NPC number

**uv,wx** - Unit number

**m,k** - Module number

**np,qr** - NPC number within the module

The valid values are listed below:

DE and DS type NPC numbers listed by unit, module, and NPC Number

Unit Type FT (FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

MB, SR, and MJ type numbers listed by unit, module, and NPC Number

Unit Type DP (DSPU)

|              |            |           |
|--------------|------------|-----------|
| Unit         | Module     | NPC       |
| <b>01-16</b> | <b>1-8</b> | <b>01</b> |

TE NPC numbers listed by unit, module, and NPC Number

Unit Type DT (DS3U) or HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd** - FROM channel number  
**jjj** - TO channel number

The valid values are:

Channel numbers  
001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

Conference numbers  
001-085 (MB NPC)

**NOTE:** If the field [s]abcddd (or wxkqrddd in Hierarchical addressing) is all zeroes, then this test port is assigned to a unmapped termination.

**CUS** - Customer  
Customer-controlled circuit.

**RDLD** - Red lined  
The tested circuit is a red circuit.

**TERM** - Terminate

**s** - Termination state of the circuit:

| <i>s</i> | <i>Explanation</i>                   |
|----------|--------------------------------------|
| R        | RELEASED. Neither side is terminated |
| F        | FROM side is terminated              |
| T        | TO side is terminated                |
| B        | BOTH sides are terminated            |

**st** - Status



| <b>st</b>        | <i>Explanation</i>                                         |
|------------------|------------------------------------------------------------|
| <b>F FAIL</b>    | FROM side NPC is marked failed                             |
| <b>F OOS</b>     | FROM side NPC (abc) is out of service                      |
| <b>MCOND</b>     | An entity in the network is OOS or failed                  |
| <b>NA</b>        | DACS CCN or UNIT involved cannot perform the cross-connect |
| <b>NMON</b>      | Not Monitor, the testport is not currently in monitor mode |
| <b>SIG TS NS</b> | Signaling timeslot (CAS TS16) cannot be split              |
| <b>T FAIL</b>    | TO side NPC is marked failed                               |
| <b>T OOS</b>     | TO side NPC is Out Of Service                              |

## **CHG,TACC,T0,TG,MON**

### **NX64Kbit/s TWO-WAY TEST ACCESS, MONITOR**

#### **Explanation Of Command**

This command is used to change the mode of a test-access group, that is currently in the split mode, to the monitor mode.

**Note:** If the test-access group is already in the monitor mode this command will be denied.

#### **Command**

[I.21031]

**CHG-TACC-T0 : [<xy>] : : [ww] : TG-mmm : MON ;**

---

## Completion Message

---

### Nonhierarchical

---

[O.21031]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TACC T0:::[ww]:TG-mmm:MON COMPLD
/* [O.21031] */
["[RDLD][,CUS][,ONEWAY]"]
/* Signaling Mode, CGA or PBA States (FROM,T0,TG), \
Termination State */
"{T|R},{F|0},{T|0},{E|W|B|0},{R|F|T|B|BCAST|UNMAP <tc>}"
"FROM-NPC:[s]abc,T0-NPC:[t]ghi"
/* FROM channels */
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
;
```

### Hierarchical

---

[O.21031]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TACC T0:::[ww]:TG-mmm:MON COMPLD
/* [O.21031] */
["[RDLD][,CUS][,ONEWAY]"]
/* Signaling Mode, CGA or PBA States (FROM,T0,TG), \
Termination State */
"{T|R},{F|0},{T|0},{E|W|B|0},{R|F|T|B|BCAST|UNMAP <tc>}"
"FROM-NPC:uv-m-np,T0-NPC:wx-k-qr"
/* FROM channels */
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
;
```

### Denial Message

[O.21031.01]

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TACC T0:::[ww]:TG-mmm:MON DENY
 mmmm
 /* [0.21031.01] */
 /* <explanation of error condition code> */
;

```

### Autonomous Message

Not applicable.

### Explanation Of Parameters

**TG** - Test-access group

**mmm** - Test-access group number (001 through 400)

The TG is designated as in message 31421, and must have the same width as the number of channels specified in this message.

**MON** - Monitor

**[s]abc** - 3- or 4-digit non-hierarchical FROM NPC number

**[t]ghi** - 3- or 4-digit non-hierarchical TO NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

|                              |                              |                              |                              |                              |                              |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

**uv-m-np**

- Hierarchical FROM NPC number

**wx-k-qr**

- Hierarchical TO NPC number

**uv,wx** - Unit number

**m,k** - Module number

**np,qr** - NPC number within the module

The valid values are listed below:

DE type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd** - FROM Channel numbers

001 through 024



The FROM channel ddd will be '---' for circuits not involved in this test session. For unmapped TO channel(s) or a BBL without return, ddd will be '000' in the corresponding channel position(s). If TO channel is mapped to a channel 000, the circuit can only be tested as N = 1, the corresponding FROM channel ddd will be '000'.

**tc** - Trunk conditioning

For mapped circuits, <tc> will be omitted.

For unmapped circuits, the effective <tc> will be output.

*g Explanation*

T All channels are Transparent (TRSP)

R One or more channels is robbed-bit or non-TRSP

**CGA** - Carrier group alarm

**PBA** - Primary block alarm

**ftb** - CGA or PBA state

*f Explanation*

F FROM NPC is in CGA or PBA

0 FROM NPC is not in CGA or PBA

*t Explanation*

T TO NPC is in CGA or PBA

0 TO NPC is not in CGA or PBA

*b Explanation*

E East-bundle NPCTG in CGA or PBA

W West-bundle NPCTG in CGA or PBA

B NPCTG(s) supporting both bundles in CGA or PBA

0 NPCTG(s) not in CGA or PBA

**RDLD** - Red lined

The cross-connection tested is a red circuit.

**CUS** - Customer

The cross-connection tested is a customer-controlled circuit.

**ONEWAY** - One-way

The cross-connection tested is a one-way circuit.

**BCAST** - Broadcast

The cross-connection tested is part of a broadcast circuit.

| <i>s</i> | <i>Explanation</i>                                 |
|----------|----------------------------------------------------|
| R        | All channels are released                          |
| F        | One or more FROM channel is terminated             |
| T        | One or more TO channel is terminated               |
| B        | One or more of FROM and TO channels are terminated |

**UNMAP** - Unmapped

The circuit under test is unmapped.

**mmmm** - Error condition code

| <i>mmmm</i> | <i>Explanation</i>                                                     |
|-------------|------------------------------------------------------------------------|
| <b>SWFA</b> | Active CCN side not IS or failed or pested or hardware OOS             |
| <b>ENEQ</b> | UNIT not equipped, not in service, or failed                           |
| <b>ENEQ</b> | CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS  |
| <b>ENEQ</b> | FTMI not equipped, not in service, or failed                           |
| <b>ENEQ</b> | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS    |
| <b>ENEQ</b> | TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS  |
| <b>ENEQ</b> | DSPI not equipped, not in service, or failed                           |
| <b>ENEQ</b> | Required FLI not equipped, not in service, or failed                   |
| <b>ENEQ</b> | Required MXR not equipped, not in service, or failed                   |
| <b>ENEQ</b> | Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS |
| <b>ENEQ</b> | Required MIU not equipped, not in service, or failed                   |
| <b>ENEQ</b> | ETSI not equipped, not in service, or failed                           |
| <b>IDNV</b> | Invalid channel number                                                 |
| <b>ENEQ</b> | test group unequipped                                                  |
| <b>SNIS</b> | NPC not in service or failed                                           |
| <b>SNVS</b> | invalid test access mode                                               |

## **CHG,TACC,T0,TG,SPLT,NOYLW**

### **NX64Kbit/s TWO-WAY TEST ACCESS, SPLIT**

#### **Explanation Of Command**

This command is used to split each direction of transmission of an Nx64Kbit/s circuit that is currently under test access in monitor mode.

The optional keyword NOYLW is added to allow DACS II to disable the yellow alarm transmission while the facility is connected to a Test Group which is set to split mode via this command with NOYLW option.

**Note:** If the test-access group is connected to an unmapped Nx64Kbit/s termination, this command connects both directions of the unmapped termination to the test-access group's west bundle.

#### **Command**

[I.23021]

**CHG-TACC-T0:[xy]::[ww]:TG-mmm:SPLT[:NOYLW];**

## Completion Message

---

### Nonhierarchical

---

[O.23021]

```
xy yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TACC T0:::[ww]:TG-mmm:SPLT[:NOYLW] COMPLD
/* [O.23021] */
["[RDLD][,CUS][,ONEWAY]"]
/* Signaling Mode, CGA or PBA States (FROM,T0,TG), \
Termination State */
"{T|R},{F|0},{T|0},{E|W|B|0},{R|F|T|B|BCAST|UNMAP <tc>}"
"FROM-NPC:[s]abc,T0-NPC:[t]ghi"
/* FROM channels */
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
;
```

### Hierarchical

---

[O.23021]

```
xy yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TACC T0:::[ww]:TG-mmm:SPLT[:NOYLW] COMPLD
/* [O.23021] */
["[RDLD][,CUS][,ONEWAY]"]
/* Signaling Mode, CGA or PBA States (FROM,T0,TG), \
Termination State */
"{T|R},{F|0},{T|0},{E|W|B|0},{R|F|T|B|BCAST|UNMAP <tc>}"
"FROM-NPC:uvmnp,T0-NPC:wxkqr"
/* FROM channels */
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
;
```

### **Denial Message**

---

[O.23021.01]

```
xy yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TACC T0:::[ww]:TG-mmm:SPLT[:NOYLW] DENY
 mmmm
 /* [O.23021.01] */
 /* <explanation of error condition code> */
;
```

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**TG** - Test-access group

**mmm** - Test-access Group number (001 through 400)

The TG is designated as in message 31421

**SPLT** - Split

**NOYLW** - No Yellow Alarm Transmission

The NOYLW option is used to disable the yellow alarm transmission for the TO-end facility NPC that is in test access split mode and recognizes a Carrier Group Alarm (CGA) condition. A command that changes the test access group from split mode to monitor mode or a command that releases the active test access group will enable the yellow alarm behavior.

**[s]abc** - 3- or 4-digit non-hierarchical FROM NPC number

**[t]ghi** - 3- or 4-digit non-hierarchical TO NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |
| <b>16A-16H</b>               | <b>32A-32H</b>               | <b>48A-48H</b>               | <b>64A-64H</b>               | <b>80A-80H</b>               | <b>96A-96H</b>               |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

|                              |                              |                              |                              |                              |                              |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |



If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical FROM NPC number

**wx-k-qr**

- Hierarchical TO NPC number

**uv,wx** - Unit number

**m,k** - Module number

**np,qr** - NPC number within the module

The valid values are listed below:

DE type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd** - FROM Channel numbers

001 through 024

The FROM channel ddd will be '---' for circuits not involved in this test session. For unmapped TO channel(s) or a BBL without return, ddd will be '000' in the corresponding channel position(s). If TO channel is mapped to a channel 000, the circuit can only be tested as N = 1, the corresponding FROM channel ddd will be '000'.

**tc** - Trunk conditioning

For mapped circuits, <tc> will be omitted.  
For unmapped circuits, the effective <tc> will be output.

*g*      *Explanation*

|   |                                                |
|---|------------------------------------------------|
| T | All channels are Transparent (TRSP)            |
| R | One or more channels is robbed-bit or non-TRSP |

**CGA** - Carrier group alarm

**PBA** - Primary block alarm

**ftb** - CGA or PBA state

*f Explanation*

F FROM NPC is in CGA or PBA  
0 FROM NPC is not in CGA or PBA

*t Explanation*

T TO NPC is in CGA or PBA  
0 TO NPC is not in CGA or PBA

*b Explanation*

E East-bundle NPCTG in CGA or PBA  
W West-bundle NPCTG in CGA or PBA  
B NPCTG(s) supporting both bundles in CGA or PBA  
0 NPCTG(s) not in CGA or PBA

**RDLD** - Red lined

The cross-connection tested is a red circuit.

**CUS** - Customer

The cross-connection tested is a customer-controlled circuit.

*s Explanation*

R All channels are released  
F One or more FROM channel is terminated  
T One or more TO channel is terminated  
B One or more of FROM and TO channels are terminated

**mmmm** - Four-character error condition code.

mmm - Error condition code

mmm *Explanation*

**IDNC** TG width incompatible with circuit  
**SNIS** NPC not in service or failed  
**SNVS** invalid test access mode

## **CHG,TACC,T1,INCL**

### **NON-CANNELIZED TEST FAD, EMODE, FMODE**

#### **Explanation Of Command**

This message changes the output mode (also known as termination status) of a non-channelized circuit under test. The status can be normal data transmission (NORM), or terminate (TERM) and send idle signal(s) to output port(s). The change can be selectively specified for the circuit's E-end and/or F-end NPCs. At least one of the two <e/fmode> fields must be entered, or the message is denied.

If the cross-connected circuit is terminated before a test session is set up, this command can be used to change the state from TERM to NORM. When the test session is released, the most recent state remains until a change (CHG) termination command is entered.

During a test session, if a hard-reset or link failure occurs, the test session is released automatically. However, if the failure is such that it prevents release at the time of logout or if the FAD fails, the test session is NOT automatically released and can be released by manual disconnection.

The E- and F-end NPCs for non-channelized test access correspond to the FROM and TO NPCs of a cross connection, respectively. A test session is the circuit connection under test.

#### **Command**

#### **Nonhierarchical**

[I.20111]

```
CHG-TACC-T1: [<xy>]: [s]abc [&[t]def]: [ww]: \
{ [<emode>] [, <fmode>] } : [INCL];
```

## Hierarchical

---

[I.20111]

```
CHG-TACC-T1:[<xy>]:uv-m-np[&wx-k-qr]:[ww]:\
{[<emode>][,<fmode>]}:[INCL];
```

## Completion Message

---

## Nonhierarchical

---

[O.20111]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TACC T1::[s]abc[&[t]def]:[ww]:{[<emode>][,<fmode>]}\
:[INCL] COMPLD
/* [O.20111] */
/* Test NPC(s):NPCs under test */
"[s]abc[&[t]def]:[u]ghi,[v]jkl"
/* RDLD-Red Lined, CUS-customer, Circuit type and termination\
status */
"[RDLD],[CUS],[ONEWAY],[<emode>],[<fmode>]"
;
```

## Hierarchical

---

[O.20111]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TACC T1::uv-m-np[&wx-k-qr]:[ww]:{[<emode>][,<fmode>]}\
:[INCL] COMPLD
/* [O.20111] */
/* Test NPC(s):NPCs under test */
"uv-m-np[&wx-k-qr]:eg-h-ij,jk-l-mn"
/* RDLD-Red Lined, CUS-customer, Circuit type and termination\
status */
"[RDLD],[CUS],[ONEWAY],[<emode>],[<fmode>]"
;
;
```

### Denial Message

---

#### Nonhierarchical

---

[O.20111.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TACC T1::[s]abc[&[t]def]:[ww]:{[<emode>][,<fmode>]}\
:[INCL] DENY
 mmmm
 /* [O.20111.01] */
 /* <explanation of error condition code> */
["[t]klm"]
;
```

#### Hierarchical

---

[O.20111.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TACC T1::uv-m-np[&wx-k-qr]:[ww]:{[<emode>][,<fmode>]}\
:[INCL] DENY
 mmmm
 /* [O.20111.01] */
 /* <explanation of error condition code> */
["gh-k-lm"]
;
```

#### Autonomous Message

---

Not applicable.

## Explanation Of Parameters

- [s]abc** - The 3- or 4-digit nonhierarchical number of test NPC or FAD  
For MONEF, SPLTAB and SPLTEF modes this is one of two test NPCs;  
the message is denied if this NPC is currently not a FAD
- [t]def** - Nonhierarchical number of second test NPC or FAD  
For MONEF, SPLTAB and SPLTEF modes this number can be entered or  
omitted; either and/or both of [s]abc and [t]def can be entered,  
in any order, the original order of FAD assignment will be used;  
the message is denied if this NPC is currently not a FAD
- [u]ghi** - Nonhierarchical number of E-end NPC of circuit under test
- [v]jkl** - Nonhierarchical number of current F-end NPC
- [t]klm** - Nonhierarchical number of problematic NPC

The valid values are listed below:

If NPC numbers are expressed in three digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |



|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE and TA type NPC numbers listed by unit number, Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE and TA type NPC numbers listed by unit number, Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |

| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical NPC number for FAD

**wx-k-qr**

- Hierarchical NPC number of second FAD

**eg-h-ij**

- Hierarchical E-end NPC number of test session

**jk-l-mn**

- Hierarchical F-end NPC number of a mapped test session

**gh-k-lm**

- Hierarchical number of problematic NPC

**uv,wx,eg,jk,gh**

- Unit number

m,k,h,l - Module number

**np,qr,ij,mn,lm**

- NPC number

The valid values are listed below:

DE and DA type NPC numbers listed by unit, module, and NPC Number

Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE and TA NPC numbers listed by unit, module, and NPC Number

Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**FMODE** - Facility-end mode

**fmode** - Facility-end termination status

*emode*

*fmode* *Explanation*

NORM The circuit under test is not terminated in this direction

TERM The circuit under test terminated in this direction

The emode cannot be changed and is omitted for one-way circuits  
The fmode cannot be changed for modes SPLTE, SPLTEF and LOOPE  
For an unmapped circuit neither the EMODE or FMODE can be changed.

If emode or fmode is omitted, the parameter retains its current value.  
If either the E- or F-end NPC is out of service or failed, then is  
subsequently restored to service, the output modes remain as they were  
before the failure.

**RDLD** - Red lined

Test session has NPC(s) designated as red circuits

**CUS** - Customer

Test session has Customer-controlled NPC(s)

**INCL** - Inclusive

Required for circuits with customer-controlled or red NPC(s)

**ONEWAY** - One-way

Test session has a one-way cross-connection

**mmmm** - Error condition code

| <b>mmmm</b> | <b>st</b>    | <i>Explanation</i>                                                     |
|-------------|--------------|------------------------------------------------------------------------|
| <b>ENEQ</b> |              | Subject entity is not equipped                                         |
| <b>SAOS</b> |              | Subject entity is out of service                                       |
| <b>ERLC</b> |              | Customer control or red circuit exists                                 |
| <b>SAOS</b> |              | NPC out of service or failed                                           |
| <b>SWFA</b> | <b>MCOND</b> | Active CCN side not IS or failed or pested or hardware OOS             |
| <b>ENEQ</b> | <b>MCOND</b> | UNIT not equipped, not in service, or failed                           |
| <b>ENEQ</b> | <b>MCOND</b> | CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS  |
| <b>ENEQ</b> | <b>MCOND</b> | FTMI not equipped, not in service, or failed                           |
| <b>ENEQ</b> | <b>MCOND</b> | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS    |
| <b>ENEQ</b> | <b>MCOND</b> | TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS  |
| <b>SAAS</b> | <b>MCOND</b> | Termination is already assigned                                        |
| <b>SNVS</b> |              | Termination is under customer control (CUS)                            |
| <b>SNVS</b> |              | Termination is protected (RDLD)                                        |
| <b>ENEQ</b> | <b>MCOND</b> | Required FLI not equipped, not in service, or failed                   |
| <b>ENEQ</b> | <b>MCOND</b> | Required MXR not equipped, not in service, or failed                   |
| <b>ENEQ</b> | <b>MCOND</b> | Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS |
| <b>SROF</b> |              | NPC Failed or Out of Service                                           |

| <b>mmmm</b> | <b>st</b>    | <i>Explanation</i>                                          |
|-------------|--------------|-------------------------------------------------------------|
| <b>SNVS</b> | <b>MCOND</b> | NPC invalid type                                            |
| <b>SNVS</b> |              | NPC is a Facility Access Digroup                            |
| <b>IIDT</b> |              | Invalid test mode for an unmapped test session              |
| <b>IIDT</b> |              | Invalid test mode for a one-way test session                |
| <b>SNVS</b> |              | Test session already exists                                 |
| <b>IIDT</b> |              | NPC is not a Facility Access Digroup                        |
| <b>IIDT</b> |              | NPC is not an E-end                                         |
| <b>IIDT</b> |              | Invalid change from previous mode                           |
| <b>IIDT</b> |              | NPC is not a F-end                                          |
| <b>SAAS</b> |              | Termination is in process of being rolled                   |
| <b>IDNC</b> |              | The two FADS entered are not associated with one another.   |
| <b>IDNV</b> |              | No mapped circuit under test; emode/fmode can't be changed. |
| <b>IDNV</b> |              | One-way circuit under test; emode can't be changed.         |
| <b>IDNV</b> |              | emode/fmode can't be changed under current test mode.       |

## **CHG,TACC,TS,MON**

### **CHANGE TEST ACCESS TIME SLOT**

#### **Explanation Of Command**

This command requests a change of the specified test port to the monitor mode for a Substrate circuit already under test. The output from this command depends upon the type of Substrate access point that is under test. The possible access point types are: standard (DS-0A), DS-0B, or MJU.

This command can also be entered by using the **CHG TACC T0** verb.

The corresponding PDS command is STST,MON,TO,TP (I.19601).

#### **Command**

[I.19626]

**CHG-TACC-TS: [<xy>] : : [ww] : kk : MON ;**

## Completion Message

---

### Nonhierarchical

---

[O.19626]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TACC TS:::[ww]:kk:MON COMPLD
/* TO facility termination */
"[s]abc-ddd-ff"
/* CGA Status FROM,TO,TEST PORT,TERM */
"{F|0},{T|0},{P|0},{R|F|T|B}"
"RATE-rr"
["{UNMAPPED|LPD}"]
;
```

[O.19626]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TACC TS:::[ww]:kk:MON COMPLD
/* TO facility termination */
"[s]abc-ddd"
/* CGA Status FROM,TO,TEST PORT,TERM */
"0,{T|0},{P|0},R"
"DS0B-nn"
;
```

[O.19626]

```
/* Multipoint master leg facility termination */
"[s]abc-ddd-ff"
"MJU-ssss[,BRi]"
/* CGA Status FROM,TO,TEST PORT,TERM */
"{F|0},{T|0},{P|0},{R|F|T|B}"
"RATE-rr"
["UNMAPPED"]
;
```

---

## Hierarchical

[O.19626]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TACC TS:::[ww]:kk:MON COMPLD
/* TO facility termination */
"[s]uv-m-np-ddd-ff"
/* CGA Status FROM,TO,TEST PORT,TERM */
"{F|0},{T|0},{P|0},{R|F|T|B}"
"RATE-rr"
["{UNMAPPED|LPD}"]
;
```

[O.19626]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TACC TS:::[ww]:kk:MON COMPLD
/* TO facility termination */
"[s]uv-m-np-ddd"
/* CGA Status FROM,TO,TEST PORT,TERM */
"0,{T|0},{P|0},R"
"DS0B-nn"
;
```

[O.19626]

```
/* Multipoint master leg facility termination */
"[s]uv-m-np-ddd"
"uv-m-np-ddd-ff"
"MJU-ssss[,BRi]"
/* CGA Status FROM,TO,TEST PORT,TERM */
"{F|0},{T|0},{P|0},{R|F|T|B}"
"RATE-rr"
["UNMAPPED"]
;
```

---

## Denial Message

[O.19626.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TACC TS:::[ww]:kk:MON DENY
 mmmm
/* [O.19626.01] */
/* <explanation of error condition code> */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**kk** - Test port number (1 -48)

**MON** - Monitor

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number of circuit under test,  
or of multipoint master leg

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |



|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical NPC number of circuit under test, or of multipoint master leg

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd** - Channel number of circuit under test, or of multipoint master leg

Valid values are:

001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

**ff** - Customer number of circuit under test, or of multipoint master leg

Valid values are:

|       |                                     |
|-------|-------------------------------------|
| 01    | (DS0A at 2.4, 4.8, 9.6, or 56 kb/s) |
| 01-20 | (DS0B at 2.4 kb/s)                  |
| 01-10 | (DS0B at 4.8 kb/s)                  |
| 01-05 | (DS0B at 9.6 kb/s)                  |

**RATE** - Circuit rate

**rr** - Circuit rate value (24, 48, 96, or 56)

**DS0B** - Access point type

**nn** - Number of DS0B subrate customer channels (05, 10, or 20)

**MJU** - Multipoint junction unit

**ssss** - MJU number of MJU under test (0001 through 9999)

**BR** - Branch

**i** - Branch number of MJU under test (1 through 4)

**FROM** - From (CGA status)

**TO** - To (CGA status)

CGA Status:

**F** - FROM facility is in CGA

**T** - TO facility is in CGA

**P** - Test Port is in CGA

**0** - Not in CGA

**TERM** - Termination

Termination status

**R** - Neither side is terminated

**F** - FROM side is terminated

**T** - TO side is terminated

**B** - Both sides are terminated

**UNMAPPED**

- Unmapped

**LPD** - Looped

mmmm - Error classification code  
mmmm *Explanation*  
          *explanation of error condition code*

ENEQ Equipage, not equipped

THE SPECIFIED TEST PORT IS NOT EQUIPPED  
THE TEST PORT GROUP NPC [s]abc IS NOT EQUIPPED  
THE FROM SIDE NPC [s]abc IS NOT EQUIPPED  
THE TO SIDE NPC [s]abc IS NOT EQUIPPED  
TSI sft IS NOT EQUIPPED  
CCB sf IS NOT EQUIPPED  
ETSI sqq IS NOT EQUIPPED  
UNIT [q]q IS NOT EQUIPPED  
UNIT [q]q FTMI d IS NOT EQUIPPED  
UNIT [q]q FC sb IS NOT EQUIPPED  
NO DSPU IS EQUIPPED  
NO SRM OR MJU TYPE NPC IS EQUIPPED

IDNV Input, data not valid

UNIT [q]q IS NOT FACILITY TERMINATING TYPE

SNIS Status, not in service

BOTH CCN SIDES ARE OUT-OF-SERVICE  
ACTIVE CCN SIDE s IS OUT-OF -SERVICE  
THE TEST PORT GROUP NPC [s]abc IS OUT-OF-SERVICE  
INACTIVE CCN SIDE IN-SERVICE AND NPC [s]abc ON INACTIVE  
SIDE IS OOS  
THE FROM SIDE NPC [s]abc IS OUT-OF-SERVICE  
THE TO SIDE NPC [s]abc IS OUT-OF-SERVICE  
CCNI s IS OUT-OF-SERVICE  
TSI sft IS OUT-OF-SERVICE  
CCB sf IS OUT-OF-SERVICE  
CCI s IS OUT-OF-SERVICE  
ETSI sqq IS OUT-OF-SERVICE  
UNIT [q]q IS OUT-OF-SERVICE  
UNIT [q]q FTMI d IS OUT-OF-SERVICE  
UNIT [q]q FC sb IS OUT-OF-SERVICE  
DSPI IN UNIT [q]q IS OUT-OF-SERVICE  
NPC [s]abc SIDE s IS OUT-OF-SERVICE

SROF Status, requested operation failed

ACTIVE CCN SIDE s IS FAILED  
ACTIVE CCN SIDE s IS PESTED  
THE TEST PORT GROUP NPC [s]abc IS FAILED  
THE FROM SIDE NPC [s]abc IS FAILED  
THE TO SIDE NPC [s]abc IS FAILED  
CCNI s IS FAILED  
TSI sft IS FAILED  
CCB sf IS FAILED  
CCI s IS FAILED  
ETSI sqq IS FAILED  
UNIT [q]q IS FAILED  
UNIT [q]q FTMI d IS FAILED  
UNIT [q]q FC sb IS FAILED  
DSPI IN UNIT [q]q IS FAILED  
NPC [s]abc SIDE s IS FAILED

SNVS Status, not in valid state

THE SPECIFIED TEST PORT IS ALREADY IN SPLIT MODE  
A DSOB CHANNEL CANNOT BE SPLIT UNLESS MONITORED FIRST

SNAS Status, not assigned

THE SPECIFIED TEST PORT IS UNASSIGNED

SARB Status, all resource busy

CONNECTION EXCEEDS REMAINING CAPACITY

## **CHG,TACC,TS,SPLT**

### **CHANGE SUBRATE TEST ACCESS SPLIT**

#### **Explanation Of Command**

This command requests that the mode of test port **kk** be changed from its current mode to the split mode for a Subrate circuit that is already under test access. The output from this command depends upon the type of Subrate access point that is under test. The possible types of access point are: standard (DS-0A), DS-0B, or MJU.

The **CHG TACC T0 SPLT** command can also be used to perform this function.

#### **Command**

[I.19656]

**CHG-TACC-TS: [<xy>] : : [ww] : kk : SPLT ;**

## **Completion Message**

---

### **Nonhierarchical**

---

Usage: For standard Subrate (DS0A) test access points:

[O.19656]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TACC TS:::[ww]:kk:SPLT COMPLD
/* [O.19656] */
/* TO facility termination */
"[s]abc-ddd-ff"
/* CGA Status FROM,TO,TEST PORT,TERM */
"{F|0},{T|0},{P|0},{R|F|T|B}"
"RATE-rr"
["{UNMAPPED|LPD}]"
;
```

Usage: For DS0B test access points:

[O.19656]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TACC TS:::[ww]:kk:SPLT COMPLD
/* [O.19656] */
/* TO facility termination */
"[s]abc-ddd"
/* CGA Status FROM,TO,TEST PORT,TERM */
"0,{T|0},{P|0},R"
"DS0B-nn"
;
```

Usage: For uncorrected points in an error corrected circuit:

[O.19656]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TACC TS:::[ww]:kk:SPLT COMPLD
/* [O.19656] */
/* TO facility termination */
"[s]abc-ddd-01"
/* UNC */
/* CGA Status FROM,TO,TEST PORT,TERM */
"{F|0},{T|0},{P|0},R"
"{RATE-rr|DS0B-nn}"
[/* Parity channel, PCH test port */]
["ppp,ll"]
["UNMAPPED"]
```

Usage: For access points specified in terms of an MJU and (optional) branch number:

[O.19656]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TACC TS:::[ww]:kk:SPLT COMPLD
/* [O.19656] */
/* Multipoint master leg facility termination */
"[s]abc-ddd-ff"
"MJU-ssss[,BRi]"
/* CGA Status FROM,TO,TEST PORT,TERM */
"{F|0},{T|0},{P|0},{R|F|T|B}"
"RATE-rr"
["UNMAPPED"]
```



## **Hierarchical**

Usage: For standard Subrate (DS0A) test access points:

[O.19656]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TACC TS:::[ww]:kk:SPLT COMPLD
/* [O.19656] */
/* TO facility termination */
"uv-m-np-ddd-ff"
/* CGA Status FROM,TO,TEST PORT,TERM */
"{F|0},{T|0},{P|0},{R|F|T|B}"
"RATE-rr"
["{UNMAPPED|LPD}"]
```

Usage: For DS0B test access points:

[O.19656]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TACC TS:::[ww]:kk:SPLT COMPLD
/* [O.19656] */
/* TO facility termination */
"uv-m-np-ddd"
/* CGA Status FROM,TO,TEST PORT,TERM */
"0,{T|0},{P|0},R"
"DS0B-nn"
```

Usage: For uncorrected points in an error corrected circuit:

[O.19656]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TACC TS:::[ww]:kk:SPLT COMPLD
/* [O.19656] */
/* TO facility termination */
"uv-m-np-ddd-01"
/* UNC */
/* CGA Status FROM,TO,TEST PORT,TERM */
"{F|0},{T|0},{P|0},R"
"{RATE-rr|DS0B-nn}"
[/* Parity channel, PCH test port */]
["ppp,ll"]
["UNMAPPED"]
```

Usage: For access points specified in terms of an MJU and (optional) branch number:

[O.19656]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TACC TS:::[ww]:kk:SPLT COMPLD
/* [O.19656] */
/* Multipoint master leg facility termination */
"uv-m-np-ddd-ff"
"MJU-ssss[,BRi]"
/* CGA Status FROM,TO,TEST PORT,TERM */
"{F|0},{T|0},{P|0},{R|F|T|B}"
"RATE-rr"
["UNMAPPED"]
```

### Denial Message

---

[O.19656.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TACC TS:::[ww]:kk:SPLT DENY
mmmm
/* [O.19656.01] */
/* <explanation of error condition code> */
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

**TS** - Time slot

**kk** - Test port number (1 through 48)

**SPLT** - Split

**[s]abc** - Digroup number of circuit under test, or of multipoint master leg

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |
| <b>16A-16H</b>               | <b>32A-32H</b>               | <b>48A-48H</b>               | <b>64A-64H</b>               | <b>80A-80H</b>               | <b>96A-96H</b>               |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

#### uv-m-np

- Hierarchical NPC number of circuit under test, or of multipoint master leg.

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd** - Channel number of circuit under test, or of multipoint master leg

001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

**ff** - Customer number of circuit under test, or of multipoint master leg

**R** - Released. Neither side is terminated

**F** - FROM side is terminated

**T** - TO side is terminated

**B** - BOTH sides are terminated

01 (DS0A at 2.4, 4.8, 9.6, or 56 kb/s)

01-20 (DS0B at 2.4 kb/s)

01-10 (DS0B at 4.8 kb/s)

01-05 (DS0B at 9.6 kb/s)

**RATE** - Circuit

**rr** - Circuit rate value (24, 48, 96, or 56)

**DS0B** - Digital signal zero B

**nn** - Number of DS0B subrate customer channels (05, 10, or 20)

**UNC** - Uncorrected

**ppp** - Parity error correction channel number

**ll** - Test port number used for parity error correction channel (02 through 48)

**MJU** - Multipoint junction unit

**ssss** - MJU number of MJU under test (0001 through 9999)

**BR** - Branch

**i** - Branch number of MJU under test (1 through 4)

**FROM** - FROM CGA status

**TO** - TO CGG status

**CGA status**

- CGA status on the facilities

*State Explanation*

|   |                            |
|---|----------------------------|
| F | FROM facility in CGA       |
| T | TO facility in CGA         |
| P | Test port digroup in CGA   |
| 0 | The facility is not in CGA |

**TERM** - Termination status of the access point

*State Explanation*

|   |                            |
|---|----------------------------|
| F | FROM side is terminated    |
| T | TO side is terminated      |
| B | BOTH sides are terminated  |
| R | Neither side is terminated |

**UNMAPPED**

- Unmapped

**LPD** - Looped

**mmmm** - Error classification code

*mmmm Explanation*  
*explanation of error condition code*

ENEQ Equipage, not equipped

THE SPECIFIED TEST PORT IS NOT EQUIPPED  
THE TEST PORT GROUP NPC [s]abc IS NOT EQUIPPED  
THE FROM SIDE NPC [s]abc IS NOT EQUIPPED  
THE TO SIDE NPC [s]abc IS NOT EQUIPPED  
TSI sft IS NOT EQUIPPED  
CCB sf IS NOT EQUIPPED  
ETSI sqq IS NOT EQUIPPED  
UNIT [q]q IS NOT EQUIPPED  
UNIT [q]q FTMI d IS NOT EQUIPPED  
UNIT [q]q FC sb IS NOT EQUIPPED  
NO DSPU IS EQUIPPED  
NO SRM OR MJU TYPE NPC IS EQUIPPED

IDNV Input, data not valid

UNIT [q]q IS NOT FACILITY TERMINATING TYPE

SNIS Status, not in service

BOTH CCN SIDES ARE OUT-OF-SERVICE  
ACTIVE CCN SIDE s IS OUT-OF -SERVICE  
THE TEST PORT GROUP NPC [s]abc IS OUT-OF-SERVICE  
INACTIVE CCN SIDE IN-SERVICE AND NPC [s]abc ON INACTIVE  
SIDE IS OOS  
THE FROM SIDE NPC [s]abc IS OUT-OF-SERVICE  
THE TO SIDE NPC [s]abc IS OUT-OF-SERVICE  
CCNI s IS OUT-OF-SERVICE  
TSI sft IS OUT-OF-SERVICE  
CCB sf IS OUT-OF-SERVICE  
CCI s IS OUT-OF-SERVICE  
ETSI sqq IS OUT-OF-SERVICE  
UNIT [q]q IS OUT-OF-SERVICE  
UNIT [q]q FTMI d IS OUT-OF-SERVICE  
UNIT [q]q FC sb IS OUT-OF-SERVICE  
DSPI IN UNIT [q]q IS OUT-OF-SERVICE  
NPC [s]abc SIDE s IS OUT-OF-SERVICE

SROF Status, requested operation failed

ACTIVE CCN SIDE s IS FAILED  
ACTIVE CCN SIDE s IS PESTED  
THE TEST PORT GROUP NPC [s]abc IS FAILED  
THE FROM SIDE NPC [s]abc IS FAILED  
THE TO SIDE NPC [s]abc IS FAILED  
CCNI s IS FAILED  
TSI sft IS FAILED  
CCB sf IS FAILED  
CCI s IS FAILED  
ETSI sqq IS FAILED  
UNIT [q]q IS FAILED  
UNIT [q]q FTMI d IS FAILED  
UNIT [q]q FC sb IS FAILED  
DSPI IN UNIT [q]q IS FAILED  
NPC [s]abc SIDE s IS FAILED

SNVS Status, not in valid state

THE SPECIFIED TEST PORT IS ALREADY IN SPLIT MODE  
A DSOB CHANNEL CANNOT BE SPLIT UNLESS MONITORED FIRST

SNAS Status, not assigned

THE SPECIFIED TEST PORT IS UNASSIGNED

SARB Status, all resource busy

CONNECTION EXCEEDS REMAINING CAPACITY



## **CHG,TL,T0,TERM,F,T,B,L,G,A,NOT**

### **TWO-WAY TEST ACCESS**

#### **Explanation Of Command**

This message is used to modify the terminate and leave activate status of one or both ends of the cross-connected channel associated with the specified test port. The test port is mapped to a predesignated channel of a network processing circuit for test ports during the provisioning of that test port. All domestic NPC types except SLC® NPCs can be provisioned as NPC test ports (NPCTP). All CEPT NPC types that have been provisioned with channel associated signaling may be provisioned as NPC test ports (NPCTP).

#### **Command**

##### **Nonhierarchical**

[I.25101]

**CHG-TL-T0:[<xy>]::[ww]:kk:TERM{F|T|B|L|G|A}: [NOT-[t]rst-vvv];**

##### **Hierarchical**

[I.25101]

**CHG-TL-T0:[<xy>]::[ww]:kk:TERM{F|T|B|L|G|A}: [NOT-uv-m-np-vvv];**

---

## Completion Message

---

### Nonhierarchical

---

[O.25101]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TL T0:::[ww]:kk:TERM{F|T|B|L|G|A}: [NOT-[t]rst-vvv]\
COMPLD
/* [O.25101] */
"TERM{R|F|T|B}"
["RDLD,CUS"
 "[s]abc-ddd,[t]ghi-jjj"
;
```

### Hierarchical

---

[O.25101]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TL T0:::[ww]:kk:TERM{F|T|B|L|G|A}: [NOT-uv-m-np-vvv]\
COMPLD
/* [O.25101] */
"TERM{R|F|T|B}"
["RDLD,CUS"
 "ed-h-fg-ddd,wx-k-qr-jjj"
;
```

---

## Denial Message

---

### Nonhierarchical

---

[O.25101.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TL T0:::[ww]:kk:TERM{F|T|B|L|G|A}: [NOT-[t]rst-vvv]\
DENY
mmmm
/* [O.25101.02] */
/* T-UASGN */
/* [t]ghi-jjj */
;
```

[O.25101.03]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TL T0:::[ww]:kk:TERM{F|T|B|L|G|A}:[NOT-[t]rst-vvv]\
DENY
 mmmm
 /* [0.25101.03] */
 /* <reason> */
 /* [s]abc-ddd,[t]ghi-jjj */
;
```

[O.25101.04]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TL T0:::[ww]:kk:TERM{F|T|B|L|G|A}:[NOT-[t]rst-vvv]\
DENY
 mmmm
 /* [0.25101.04] */
 /* PTLA */
 /* [RDLD][,CUS] */
 /* [s]abc-ddd,[t]ghi-jjj */
;
```

## Hierarchical

---

[O.25101.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TL T0:::[ww]:kk:TERM{F|T|B|L|G|A}\
:[NOT-[t]uv-m-np-vvv] DENY
 mmmm
 /* [0.25101.01] */
 /* <reason> */
;
```

[O.25101.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TL T0:::[ww]:kk:TERM{F|T|B|L|G|A}\
:[NOT-uv-m-np-vvv] DENY
 mmmm
 /* [0.25101.02] */
 /* T-UASGN */
 /* wx-k-qr-jjj */
;
```

[O.25101.03]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TL T0:::[ww]:kk:TERM{F|T|B|L|G|A}: [NOT-uv-m-np-vvv]\
DENY
 mmmm
 /* [0.25101.03] */
 /* <reason> */
 /* ed-h-fg-ddd,wx-k-qr-jjj */
;
```

[O.25101.04]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TL T0:::[ww]:kk:TERM{F|T|B|L|G|A}: [NOT-uv-m-np-vvv]\
DENY
 mmmm
 /* [0.25101.04] */
 /* PTLA */
 /* [RDLD][,CUS] */
 /* ed-f-gh-ddd,uv-m-np-jjj */
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

**TERM** - Terminate

**m** - The end of the tested circuit that must be put into the TLA state.  
Set m to one of the values given below:

| <i>m</i> | <i>Explanation</i>        |
|----------|---------------------------|
| F        | Apply TLA to the FROM end |
| T        | Apply TLA to the TO end   |
| B        | Apply TLA to BOTH ends    |

The following apply only to a DMB/conference

|   |                                          |
|---|------------------------------------------|
| L | Apply TLA on all legs towards facilities |
| G | Apply TLA on all legs towards bridge     |
| A | Apply TLA on all legs in both directions |

The end or ends of the channel to which termination has been applied will transmit the idle code specified in the insertion word entered in the CRTE-EQPT::NPC message, or its default, instead of passing data from the other end of the circuit. If the growth insertion word is MUX (X'1A), the terminate transmit word is the UMC code (X'18).

This message will be denied if test port kk is not in the monitor or split mode or if the tested circuit is already in the specified termination state.

**[t]rst** - The 3- or 4-digit nonhierarchical NPC number of a termination that must not be affected by this command.

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

MB type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-002</b> | <b>161-162</b> | <b>321-322</b> | <b>481-482</b> | <b>641-642</b> | <b>801-802</b> |
| <b>021-022</b> | <b>181-182</b> | <b>341-342</b> | <b>501-502</b> | <b>661-662</b> | <b>821-822</b> |
| <b>041-042</b> | <b>201-202</b> | <b>361-362</b> | <b>521-522</b> | <b>681-682</b> | <b>841-842</b> |
| <b>061-062</b> | <b>221-222</b> | <b>381-382</b> | <b>541-542</b> | <b>701-702</b> | <b>861-862</b> |
| <b>081-082</b> | <b>241-242</b> | <b>401-402</b> | <b>561-562</b> | <b>721-722</b> | <b>881-882</b> |
| <b>101-102</b> | <b>261-262</b> | <b>421-422</b> | <b>581-582</b> | <b>741-742</b> | <b>901-902</b> |
| <b>121-122</b> | <b>281-282</b> | <b>441-442</b> | <b>601-602</b> | <b>761-762</b> | <b>921-922</b> |
| <b>141-142</b> | <b>301-302</b> | <b>461-462</b> | <b>621-622</b> | <b>781-782</b> | <b>941-942</b> |

If NPC numbers are expressed in four digits, the valid values are:

MB type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0002</b> | <b>0161-0162</b> | <b>0321-0322</b> | <b>0481-0482</b> |
| <b>0021-0022</b> | <b>0181-0182</b> | <b>0341-0342</b> | <b>0501-0502</b> |
| <b>0041-0042</b> | <b>0201-0202</b> | <b>0361-0362</b> | <b>0521-0522</b> |
| <b>0061-0062</b> | <b>0221-0222</b> | <b>0381-0382</b> | <b>0541-0542</b> |
| <b>0081-0082</b> | <b>0241-0242</b> | <b>0401-0402</b> | <b>0561-0562</b> |
| <b>0101-0102</b> | <b>0261-0262</b> | <b>0421-0422</b> | <b>0581-0582</b> |
| <b>0121-0122</b> | <b>0281-0282</b> | <b>0441-0442</b> | <b>0601-0602</b> |
| <b>0141-0142</b> | <b>0301-0302</b> | <b>0461-0462</b> | <b>0621-0622</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0642</b> | <b>0801-0802</b> | <b>0961-0962</b> | <b>1121-1122</b> |
| <b>0661-0662</b> | <b>0821-0822</b> | <b>0981-0982</b> | <b>1141-1142</b> |
| <b>0681-0682</b> | <b>0841-0842</b> | <b>1001-1002</b> | <b>1161-1161</b> |
| <b>0701-0702</b> | <b>0861-0862</b> | <b>1021-1022</b> | <b>1181-1182</b> |
| <b>0721-0722</b> | <b>0881-0882</b> | <b>1041-1042</b> | <b>1201-1202</b> |
| <b>0741-0742</b> | <b>0901-0902</b> | <b>1061-1062</b> | <b>1221-1222</b> |
| <b>0761-0762</b> | <b>0921-0922</b> | <b>1081-1082</b> | <b>1241-1242</b> |
| <b>0781-0782</b> | <b>0941-0942</b> | <b>1101-1102</b> | <b>1261-1262</b> |

| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1282</b> | <b>1441-1442</b> | <b>1601-1602</b> | <b>1761-1762</b> |
| <b>1301-1302</b> | <b>1461-1462</b> | <b>1621-1622</b> | <b>1781-1782</b> |
| <b>1321-1322</b> | <b>1481-1482</b> | <b>1641-1642</b> | <b>1801-1802</b> |
| <b>1341-1342</b> | <b>1501-1502</b> | <b>1661-1662</b> | <b>1821-1822</b> |
| <b>1361-1362</b> | <b>1521-1522</b> | <b>1681-1682</b> | <b>1841-1842</b> |
| <b>1381-1382</b> | <b>1541-1542</b> | <b>1701-1702</b> | <b>1861-1862</b> |
| <b>1401-1402</b> | <b>1561-1562</b> | <b>1721-1722</b> | <b>1881-1882</b> |
| <b>1421-1422</b> | <b>1581-1582</b> | <b>1741-1742</b> | <b>1901-1902</b> |
| <br>Unit<br>13   | <br>Unit<br>14   | <br>Unit<br>15   | <br>Unit<br>16   |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1922</b> | <b>2081-2082</b> | <b>2241-2242</b> | <b>2401-2402</b> |
| <b>1941-1942</b> | <b>2101-2102</b> | <b>2261-2262</b> | <b>2421-2422</b> |
| <b>1961-1962</b> | <b>2121-2122</b> | <b>2281-2282</b> | <b>2441-2442</b> |
| <b>1981-1982</b> | <b>2141-2142</b> | <b>2301-2302</b> | <b>2461-2462</b> |
| <b>2001-2002</b> | <b>2161-2162</b> | <b>2321-2322</b> | <b>2481-2482</b> |
| <b>2021-2022</b> | <b>2181-2182</b> | <b>2341-2342</b> | <b>2501-2502</b> |
| <b>2041-2042</b> | <b>2201-2202</b> | <b>2361-2362</b> | <b>2521-2522</b> |
| <b>2061-2062</b> | <b>2221-2222</b> | <b>2381-2382</b> | <b>2541-2542</b> |

DACS II Non-CEF frames support two virtual NPCs using the three digit NPC numbering scheme. The valid values for Non-CEF frames are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit

-

**NPC**

**961-962**

DACS II CEF frames support six virtual NPCs using either a three digit or four digit NPC numbering scheme. If NPC numbers are expressed in three digits, the valid values are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit

-

**NPC**

**961-966**



If NPC numbers are expressed in four digits, the valid values are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit

-

**NPC**

**9961-9966**

#### **uv-m-np**

- Hierarchical TO NPC number of a termination that must not be affected by this command.

**uv** - Unit number

**m** - Module number

**np** - NPC number within the module

The values are listed below:

DE and DS type NPC numbers listed by unit, module, and NPC Number

Unit Type FT (FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number

Unit Type DT (DS3U) or HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

MB type NPC numbers listed by unit, module, and NPC Number

Unit Type DP (DSPU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-8</b> | <b>01-02</b> |

VI NPC numbers listed by unit, module, and NPC Number

Unit Type VI (Virtual)

|           |          |              |                                 |
|-----------|----------|--------------|---------------------------------|
| Unit      | Module   | NPC          |                                 |
| <b>99</b> | <b>1</b> | <b>01-02</b> | <b>(DACS II Non-CEF frames)</b> |
| <b>99</b> | <b>1</b> | <b>01-06</b> | <b>(DACS II CEF frames)</b>     |

**vvv** - Channel or conference number

Channel numbers

001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

Conference numbers

001-085 (MB NPC)

001-500 (Virtual NPC)

**NOT** - Not

Not means that the following channel number must not be affected by this command. This field is only valid if the termination state is equal to L, G, or A.

**kk** - Test port number (01 through 96)

The test port is mapped to predesignated channels of a Network Processing Circuit for test ports (NPCTP) during the provisioning of that test port.

The NPC types that can be provisioned as an NPCTP are all domestic non-SLC NPC types.

For information on the mapping between the test ports and the channels of the test NPCs (NPCTP), see CRTE-EQPT::TP-kk::[<tc>].

**[s]abc** - The 3- or 4-digit nonhierarchical FROM NPC number with the same valid values as [t]rst.

**[t]ghi** - The 3- or 4-digit nonhierarchical TO NPC number with the same valid values as [t]rst.

**wx-k-qr**

- Hierarchical NPC number of the TO termination of the circuit assigned to the test port (with the same valid values as uv-m-np).

**ed-h-fg**

- Hierarchical NPC number side of the FROM termination of the circuit assigned to the test port. If the test port is assigned to an unmapped termination, this field will be all zeroes (with the same valid values as uv-m-np).

**ed,wx** - Unit number

**h,k** - Module number

**fg,qr** - NPC number

**jjj** - TO channel number with the same value as vvv.

**ddd** - FROM channel number with the same value as vvv.

**B** BOTH sides are terminated

**F** FROM side is terminated

**R** RELEASED. Neither side is terminated

**T** TO side is terminated

**RDL D** - Red lined

**CUS** - Customer

Customer-controlled circuit

**T UASGN**

- The test port is assigned to an unmapped termination.

**PTLA** - The requested TLA state is the present TLA state.

**reason** - Denial reason

| <b>st</b>       | <b>mmmm</b> | <i>Explanation</i>                                           |
|-----------------|-------------|--------------------------------------------------------------|
| <b>SCERR D2</b> | <b>ENRE</b> | NOT NPC is not provisioned as DGA                            |
| <b>SCERR D5</b> | <b>ENRE</b> | Corresponding NPC for NOT virtual channel is not provisioned |
| <b>SCERR D8</b> | <b>IDNV</b> | Invalid NOT channel number                                   |
| <b>BADCCN</b>   | <b>NCON</b> | CCN OOS or failed                                            |
| <b>BADFC</b>    | <b>NCON</b> | FC OOS or failed                                             |
| <b>BADFLI</b>   | <b>NCON</b> | FLI OOS or failed                                            |
| <b>BADFMT</b>   | <b>NCON</b> | FMT (Formatter) OOS or failed                                |
| <b>BADFTMI</b>  | <b>NCON</b> | FTMI OOS or failed                                           |
| <b>BADMIU</b>   | <b>NCON</b> | MIU OOS or failed                                            |
| <b>BADMXR</b>   | <b>NCON</b> | MXR OOS or failed                                            |
| <b>BADUNIT</b>  | <b>NCON</b> | UNIT OOS or failed                                           |
| <b>CHREST</b>   | <b>NCON</b> | CAS channel 031 not allowed                                  |

| <b>st</b>     | <b>mmmm</b> | <i>Explanation</i>                                         |
|---------------|-------------|------------------------------------------------------------|
| <b>F FAIL</b> | <b>NCON</b> | FROM side NPC is marked failed                             |
| <b>F OOS</b>  | <b>NCON</b> | FROM side NPC (abc) is out of service                      |
| <b>FAIL</b>   | <b>NCON</b> | Test port Group NPC failed                                 |
| <b>INERR</b>  | <b>NCON</b> | Input error in the specification of TLA direction          |
| <b>MCOND</b>  | <b>NCON</b> | An entity in the network is OOS or failed                  |
| <b>NA</b>     | <b>NCON</b> | DACS CCN or UNIT involved cannot perform the cross-connect |
| <b>OOS</b>    | <b>NCON</b> | Test port Group NPC out of service                         |
| <b>T FAIL</b> | <b>NCON</b> | TO side NPC is marked failed                               |
| <b>T OOS</b>  | <b>NCON</b> | TO side NPC is Out Of Service                              |

## **CHG,TL,T0,TG,TERM,F,T,B**

**NX64Kbit/s TWO-WAY TEST ACCESS, TERMINATE-  
AND-LEAVE-ACTIVE**

### **Explanation Of Command**

This command is used to terminate one or both ends of an Nx64Kbit/s cross-connection associated with a test-access group.

**Note:** In the terminated state the data normally transmitted over the circuit is replaced by the trunk conditioning specified when the cross-connection was made. The Nx64Kbit/s circuit must be an unterminated, mapped one-way or two-way circuit that is currently in the Monitor or Split test access mode.

### **Command**

[I.25121]

**CHG-TL-T0:[xy]::[ww]:TG-mmm:TERM{F|T|B};**

---

## Completion Message

---

### Nonhierarchical

---

[O.25121]

```
xy yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TL T0:::[ww]:TG-mmm:TERM{F|T|B} COMPLD
/* [O.25121] */
"TERM{F|T|B}[,RDLD][,CUS][,ONEWAY]"
"FROM-NPC:[s]abc,T0-NPC:[t]ghi"
/* FROM channels */
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
;
```

### Hierarchical

---

[O.25121]

```
xy yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TL T0:::[ww]:TG-mmm:TERM{F|T|B} COMPLD
/* [O.25121] */
"TERM{F|T|B}[,RDLD][,CUS][,ONEWAY]"
"FROM-NPC:uv-m-np,T0-NPC:wx-k-qr"
/* FROM channels */
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
;
```

---

## Denial Message

---

[O.25121.01]

```
xy yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TL T0:::[ww]:TG-mmm:TERM{F|T|B} DENY
mmmm
/* [O.25121.01] */
/* <explanation of error condition code> */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**TG** - Test-access Group

**mmm** - Test-access Group number (001 through 400)

The TG is designated as in message 31421

**[s]abc** - 3- or 4-digit non-hierarchical FROM NPC number  
**[t]ghi** - 3- or 4-digit non-hierarchical TO NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |



If NPC numbers are expressed in three digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical FROM NPC number

**wx-k-qr**

- Hierarchical TO NPC number

**uv,wx** - Unit number

**m,k** - Module number

**np,qr** - NPC number within the module

The valid values are listed below:

DE type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd** - FROM Channel numbers

001 through 024

The FROM channel ddd will be '---' for circuits not involved in this test session. For unmapped TO channel(s) or a BBL without return, ddd will be '000' in the corresponding channel position(s). If TO channel is mapped to a channel 000, the circuit can only be tested as N = 1, the corresponding FROM channel ddd will be '000'.

**RDLD** - Red lined

The cross-connection tested is a red circuit.

**CUS** - Customer

The cross-connection tested is a customer-controlled circuit.

**TERM** - Terminate

*m Explanation*

F FROM side is terminated  
T TO side is terminated  
B BOTH sides are terminated

*s Explanation*

F One or more FROM channel is terminated  
T One or more TO channel is terminated  
B One or more of FROM and TO channels are terminated

**UNMAP** - Unmapped

Circuit under test is unmapped.

**mmmm** - Four-character error condition code.

**mmmm** - Error condition code

*mmmm Explanation*

**SWFA** Active CCN side not IS or failed or pested or hardware OOS  
**ENEQ** UNIT not equipped, not in service, or failed  
**ENEQ** CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS  
**ENEQ** FTMI not equipped, not in service, or failed  
**ENEQ** FC not eqd, not IS, or failed or inactive side FC not eqd or not IS  
**ENEQ** TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS  
**ENEQ** DSPI not equipped, not in service, or failed  
**ENEQ** Required FLI not equipped, not in service, or failed  
**ENEQ** Required MXR not equipped, not in service, or failed  
**ENEQ** Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS  
**ENEQ** Required MIU not equipped, not in service, or failed  
**ENEQ** ETSI not equipped, not in service, or failed  
**IPNV** Invalid direction specified for NTST TLA/TLR  
**ENEQ** test group unequipped  
**SNVS** invalid mode for TLA/TLR  
**SNVS** circuit already terminated  
**SNIS** NPC not in service or failed

## **CHG,TL,TS,TERM,F,T,B**

### **SUBRATE TEST ACCESS**

#### **Explanation Of Command**

This command requests termination of a subrate circuit under test on test port **kk**. Before using this command, the circuit must be attached to a test port by use of either the CONN,TACC,TS,MON or the CONN,TACC,TS,SPLT command.

This command can only be used on cross-connected two-point or multipoint circuits. It cannot be used during test access to entire **DS0B** channels or to unmapped (established but not cross-connected) external facility terminations and unmapped multipoint circuit branches. It also cannot be used for two-point circuits that are looped on themselves.

**Note:** If the termination under test is a DS0B customer and on an Out-Of-Service NPC, this command will complete; however, the new state for that termination will NOT take effect until that NPC is restored to service.

#### **Command**

[I.19661]

**CHG-TL-TS: [<xy>] : : [ww] : kk : TERM{F | T | B};**

## Completion Message

---

### Nonhierarchical

---

USAGE: For standard (DS0A) access points:

[O.19661]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TL TS:::[ww]:kk:TERM{F|T|B} COMPLD
/* [O.19661] */
/* TO facility termination */
"[s]abc-ddd-ff"
/* CGA Status FROM,TO,TEST PORT,TERM */
"{F|0},{T|0},{P|0},{F|T|B}"
"RATE-rr"
;
```

USAGE: For access points specified in terms of an MJU and  
(optional) branch number:

[O.19662]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TL TS:::[ww]:kk:TERM{F|T|B} COMPLD
/* [O.19662] */
/* Multipoint master leg facility termination */
"[s]abc-ddd-ff"
"MJU-ssss[,BRi]"
/* CGA Status FROM,TO,TEST PORT,TERM */
"{F|0},{T|0},{P|0},{R|F|T|B}"
"RATE-rr"
;
```

## **Hierarchical**

---

USAGE: For standard (DS0A) access points:

[O.19661]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TL TS:::[ww]:kk:TERM{F|T|B} COMPLD
/* [O.19661] */
/* TO facility termination */
"uv-m-np-ddd-ff"
/* CGA Status FROM,TO,TEST PORT,TERM */
"{F|0},{T|0},{P|0},{F|T|B}"
"RATE-rr"
;
```

USAGE: For access points specified in terms of an MJU and (optional) branch number:

[O.19662]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TL TS:::[ww]:kk:TERM{F|T|B} COMPLD
/* [O.19662] */
/* Multipoint master leg facility termination */
"uv-m-np-ddd-ff"
" MJU-ssss[,BRi]"
/* CGA Status FROM,TO,TEST PORT,TERM */
"{F|0},{T|0},{P|0},{R|F|T|B}"
"RATE-rr"
;
```

## **Denial Message**

---

[O.19661.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CHG TL TS:::[ww]:kk:TERM{F|T|B} DENY
mmmm
/* [O.19661.01] */
/* <explanation of error condition code> */
;
```

## **Autonomous Message**

---

Not applicable.

## Explanation Of Parameters

**TERM** - Terminate

**F** - Terminate/release the FROM side

**T** - Terminate/release the TO side

**B** - Terminate/release BOTH sides

| PRIOR STATE | REQUESTED CHANGE | NEW STATE | PRIOR STATE | REQUESTED CHANGE | NEW STATE |
|-------------|------------------|-----------|-------------|------------------|-----------|
| R           | TLA F            | F         | R           | TLR F            | DNY       |
| R           | TLA T            | T         | R           | TLR T            | DNY       |
| R           | TLA B            | B         | R           | TLR B            | DNY       |
| F           | TLA F            | DNY       | F           | TLR F            | R         |
| F           | TLA T            | B         | F           | TLR T            | DNY       |
| F           | TLA B            | B         | F           | TLR B            | R         |
| B           | TLA F            | DNY       | B           | TLR F            | T         |
| B           | TLA T            | DNY       | B           | TLR T            | F         |
| B           | TLA B            | DNY       | B           | TLR B            | R         |
| T           | TLA T            | DNY       | T           | T                | R         |
| T           | F                | B         | T           | F                | DNY       |
| T           | B                | B         | T           | B                | R         |

**kk** - Test port number (01 through 96)

kk indicates the test port number used for test access to the circuit.

**MJU** - Multipoint junction unit

**ssss** - MJU number of MJU under test (0001 through 9999)

**BR** - Branch

**i** - Branch number of MJU under test (1 through 4)

**ff** - Customer number of circuit under test, or of multipoint master leg

01 (DS0A at 2.4, 4.8, 9.6, or 56 kb/s)

01-20 (DS0B at 2.4 kb/s)

01-10 (DS0B at 4.8 kb/s)

01-05 (DS0B at 9.6 kb/s)

**[s]abc** - Nonhierarchical NPC number of the external facility termination connected to the TO test port channel or of multipoint master leg



If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |

| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

#### uv-m-np

- Hierarchical NPC number of the external facility termination connected to the TO test port channel or of multipoint master leg

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module

The valid values are given below:

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd** - Channel number of the external facility termination connected to the  
TO test port channel or of multipoint master leg

001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

**RATE** - Rate

**rr** - Transmission rate specification

|           |                     |
|-----------|---------------------|
| <b>rr</b> | <i>rate in kb/s</i> |
| <b>24</b> | 2.4                 |
| <b>48</b> | 4.8                 |
| <b>96</b> | 9.6                 |
| <b>56</b> | 56                  |

The customer rate of the circuit is indicated by rr. This is the rate  
at which the circuit is mapped (that is, subrate cross-connected via an  
CONN CRS TS command.

**F** - FROM facility in CGA  
**0** - FROM facility is not in CGA

**T** - TO facility in CGA  
**0** - TO facility is not in CGA

**P** - Test port digroup in CGA  
**0** - Test port digroup is not in CGA

F FROM side is terminated  
T TO side is terminated  
B BOTH sides are terminated  
R Neither side is terminated

mmmm - Error condition code

*mmmm Explanation*

ENEQ Equipage, not equipped  
explanation of error condition code

THE SPECIFIED TEST PORT IS NOT EQUIPPED  
THE TEST PORT GROUP NPC [s]abc IS NOT EQUIPPED  
THE FROM SIDE NPC [s]abc IS NOT EQUIPPED  
THE TO SIDE NPC [s]abc IS NOT EQUIPPED  
TSI sft IS NOT EQUIPPED  
CCB sf IS NOT EQUIPPED  
ETSI sqq IS NOT EQUIPPED  
UNIT [q]q IS NOT EQUIPPED  
UNIT [q]q FTMI d IS NOT EQUIPPED  
UNIT [q]q FC sb IS NOT EQUIPPED  
NO DSPU IS EQUIPPED  
NO SRM OR MJU TYPE NPC IS EQUIPPED  
THE MULTIPOINT MASTER (MPTM) NPC [s]abc IS NOT EQUIPPED

IDNV Input, data not valid

TLA CANNOT BE SPECIFIED FOR A LOOPED CHANNEL  
CUSTOMER NUMBER MUST BE SPECIFIED FOR DS-0B  
TLA CANNOT BE SPECIFIED FOR AN UNMAPPED CIRCUIT  
TLR CANNOT BE SPECIFIED FOR AN UNMAPPED CIRCUIT  
TESTPORTS IN THIS GROUP INVALID FOR SR CIRCUIT  
UNIT [q]q IS NOT FACILITY TERMINATING TYPE

SNIS      Status, not in-service

BOTH CCN SIDES ARE OUT-OF-SERVICE  
ACTIVE CCN SIDE s IS OUT-OF -SERVICE  
THE TEST PORT GROUP NPC [s]abc IS OUT-OF-SERVICE  
INACTIVE CCN SIDE IN-SERVICE AND NPC [s]abc ON INACTIVE  
SIDE IS OOS  
THE FROM SIDE NPC [s]abc IS OUT-OF-SERVICE  
THE TO SIDE NPC [s]abc IS OUT-OF-SERVICE  
CCNI s IS OUT-OF-SERVICE  
TSI sft IS OUT-OF-SERVICE  
CCB sf IS OUT-OF-SERVICE  
CCI s IS OUT-OF-SERVICE  
ETSI sqq IS OUT-OF-SERVICE  
UNIT [q]q IS OUT-OF-SERVICE  
UNIT [q]q FTMI d IS OUT-OF-SERVICE  
UNIT [q]q FC sb IS OUT-OF-SERVICE  
DSPI IN UNIT [q]q IS OUT-OF-SERVICE  
NPC [s]abc SIDE s IS OUT-OF-SERVICE  
THE MULTIPOINT MASTER (MPTM) NPC [s]abc IS OUT-OF-SERVICE

SROF      Status, requested operation failed

ACTIVE CCN SIDE s IS FAILED  
ACTIVE CCN SIDE s IS PESTED  
THE TEST PORT GROUP NPC [s]abc IS FAILED  
THE FROM SIDE NPC [s]abc IS FAILED  
THE TO SIDE NPC [s]abc IS FAILED  
CCNI s IS FAILED  
TSI sft IS FAILED  
CCB sf IS FAILED  
CCI s IS FAILED  
ETSI sqq IS FAILED  
UNIT [q]q IS FAILED  
UNIT [q]q FTMI d IS FAILED  
UNIT [q]q FC sb IS FAILED  
DSPI IN UNIT [q]q IS FAILED  
NPC [s]abc SIDE s IS FAILED  
THE MULTIPOINT MASTER (MPTM) NPC [s]abc IS FAILED

SNVS      Status, not in valid state

THE SPECIFIED TEST PORT IS NOT ESTABLISHED TO THE  
SR FEATURE  
THE SPECIFIED TEST ACCESS POINT IS ALREADY IN TLA MODE  
THE SPECIFIED TEST ACCESS POINT IS ALREADY IN TLA MODE

SNAS    Status, not assigned

THE SPECIFIED TEST PORT IS UNASSIGNED

SARB    Status, all resource busy

CONNECTION EXCEEDS REMAINING CAPACITY

## **CI,ECI,RESET**

### **STARTUP**

#### **Explanation Of Command**

DACS II outputs this message immediately after a hardware reset. The message notifies remote systems by the major alarm state (indicated by \*\*) that the frame has reset.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.01201]

**\*\*{CI|ECI} RESET**

### **Explanation Of Parameters**

---

- CI** - Communications interface
- ECI** - Enhanced communications interface
- RESET** - Reset  
Indicates a hardware reset of the frame



## **CI,ECI,STARTUP,STF,ATP**

### **STARTUP**

#### **Explanation Of Command**

The communications interface or enhanced communications interface has initialized itself and has performed self-diagnostics. The results of these diagnostics are reported as some tests failed or all tests passed.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.01211]

{CI|ECI} STARTUP {STF|ATP}

### **Explanation Of Parameters**

---

|                |                                       |
|----------------|---------------------------------------|
| <b>CI</b>      | - Communications interface            |
| <b>ECI</b>     | - Enhanced communications interface   |
| <b>STARTUP</b> | - Startup<br>Indicates initialization |
| <b>STF</b>     | - Some tests failed                   |
| <b>ATP</b>     | - All tests passed                    |

## **CMD,MC,OOS,MCOND,INSERVICE,MPDBASE**

### **INPUT DENIAL**

#### **Explanation Of Command**

This autonomous message indicates that processing of the input message is **STOPPED** because the main controller is either out of service, in maintenance condition, in service, or the main processor data base is not loaded.

Output from this command is sent only to the link on which the command was input.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.01111]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CMD::MC:[ww]:{OOS|MCOND|INSERVICE|MPDBASE} STOPPED
/* [O.01111] */
/* <first 70 characters of input message> */
/* <remaining text of input message> */
;
```

### **Explanation Of Parameters**

---

- e** - Number of lines in message
- OOS** - Out-of-service
- MCOND** - Maintenance condition
- INSERVICE**  
- In-service
- MPDBASE**  
- MP data base  
The main processor data base is not loaded
- STOPPED**  
- Stopped

## **CONN,BDCST,T0,RDLD,CUS,INCL,NTR,LPD**

### **BROADCAST CROSS-CONNECTIONS**

#### **Explanation Of Command**

This command sets up a broadcast from a source (FROM) NPC to up to eight tributary (TO) receiving NPCs in the same broadcast. This message is also used to add multiple TOs to an existing broadcast connection based on the specified FROM. Each of the TOs will be connected to the specified FROM. There will be at most eight TOs allowed in the argument list to the TO keyword. Note that no channel range can be specified on the TO arguments.

The channel range from 001 to 024 channels is determined by the range given for the FROM.

The **FROM** field designates the source termination. The optional range field [**&&-eee**] indicates the width of the conference backbone.

The allowable width ranges from 001 to 024 channels and must be the same as the width of the existing conference backbone (if any).

The fields following the SOURCE designation assign the tributaries to be connected to the backbone. Although a conference may have any number of tributaries (limited only by frame configuration), at most eight at a time may be added using this command.

More tributaries can be added by subsequent **CONN-BDCST** commands. Each specified tributary will have the same range width as the backbone.

If a command attempts to cross-connect a channel to the 24th channel of a DS1 provisioned with the T1DM format, the command will be denied.

---

## Command

---

### Nonhierarchical

[I.13001]

```
CONN-BDCST-T0:[xy]:[s]abc-ddd[&&-eee],[t]ghi-jjj\
[&[t]klm-nnn&...]:[ww]:<tc>:[RDLD][,{CUS|INCL}]\
:[{NTR|LPD|CONV}]:[NORM];
```

---

### Hierarchical

[I.13001]

```
CONN-BDCST-T0:[xy]:uv-m-np-ddd[&&-eee],wx-k-qr-jjj\
[&ed-h-fg-nnn&...]:[ww]:<tc>:[RDLD][,{CUS|INCL}]\
:[{NTR|LPD|CONV}]:[NORM];
```

---

## Completion Message

---

### Nonhierarchical

[O.13001]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN BDCST T0::[s]abc-ddd[&&-eee],[t]ghi-jjj\
[&[u]klm-nnn&...]:[ww]:<tc>:[RDLD]\
[, {CUS|INCL}]:[{NTR|LPD|CONV}]:[NORM] COMPLD
[/* [O.13001] */]
["CONV"]
;
```

---

### Hierarchical

[O.13001]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN BDCST T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj\
[&ed-h-fg-nnn&...]:[ww]:<tc>:[RDLD][,{CUS|INCL}]\
:[{NTR|LPD|CONV}]:[NORM] COMPLD
[/* [O.13001] */]
["CONV"]
;
```

## Denial Message

---

### Nonhierarchical

---

[O.13001.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN BDCST T0::[s]abc-ddd[&&-eee],[t]ghi-jjj\
[&[t]klm-nnn&...]:[ww]:<tc>:[RDLD][,{CUS|INCL}]\
:[{NTR|LPD|CONV}]:[NORM] DENY
 mmmm
 /* [0.13001.01] */
 /* <explanation of error condition code> */
 /* BCAST */
[/* [t]wxy-zzz */
;
;
```

[O.13001.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN BDCST T0::[s]abc-ddd[&&-eee],[t]ghi-jjj\
[&[t]klm-nnn&...]:[ww]:<tc>:[RDLD][,{CUS|INCL}]\
:[{NTR|LPD|CONV}]:[NORM] DENY
 mmmm
 /* [0.13001.02] */
 /* <explanation of error condition code> */
[/* [t]wxy-zzz */
;
;
```

### Hierarchical

---

[O.13001.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN BDCST T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj\
[&ed-h-fg-nnn&...]:[ww]:<tc>:[RDLD][,{CUS|INCL}]\
:[{NTR|LPD|CONV}]:[NORM] DENY
 mmmm
 /* [0.13001.01] */
 /* <explanation of error condition code> */
 /* BCAST */
[/* op-j-st-zzz */
;
;
```

[O.13001.02]

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN BDCST T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj\
 [&ed-h-fg-nnn&...]:[ww]:<tc>:[RDLD][,{CUS|INCL}]\
 :[{NTR|LPD|CONV}]:[NORM] DENY
 mmmm
 /* [O.13001.02] */
 /* <explanation of error condition code> */
[/* op-j-st-zzz */
;

```

### Autonomous Message

Not applicable.

### Explanation Of Parameters

**FROM** - From

The first termination entered in the command is the source termination.

**[s]abc** - The 3- or 4-digit nonhierarchical FROM NPC number  
**[t]ghi** - The 3- or 4-digit nonhierarchical TO NPC number  
**[u]klm** - The 3- or 4-digit nonhierarchical TO NPC number

The values are as follows:

If NPC numbers are expressed in three digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

|                |                |                |                |                |                |
|----------------|----------------|----------------|----------------|----------------|----------------|
| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |



If NPC numbers are expressed in four digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

|                                                                  |                                                                  |                                                                  |                                                                  |                                                                  |                                                                  |
|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|
| Unit<br>1                                                        | Unit<br>2                                                        | Unit<br>3                                                        | Unit<br>4                                                        | Unit<br>5                                                        | Unit<br>6                                                        |
| <b>NPC</b><br><b>001-003</b><br><b>005-007</b><br><b>009-011</b> | <b>NPC</b><br><b>161-163</b><br><b>165-167</b><br><b>169-171</b> | <b>NPC</b><br><b>321-323</b><br><b>325-327</b><br><b>329-331</b> | <b>NPC</b><br><b>481-483</b><br><b>485-487</b><br><b>489-491</b> | <b>NPC</b><br><b>641-643</b><br><b>645-647</b><br><b>649-651</b> | <b>NPC</b><br><b>801-803</b><br><b>805-807</b><br><b>809-811</b> |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
| <b>157-159</b><br><b>16A-16C</b><br><b>16E-16G</b>               | <b>317-319</b><br><b>32A-32C</b><br><b>32E-32G</b>               | <b>477-479</b><br><b>48A-48C</b><br><b>48E-48G</b>               | <b>637-639</b><br><b>64A-64C</b><br><b>64E-64G</b>               | <b>797-799</b><br><b>80A-80C</b><br><b>80E-80G</b>               | <b>957-959</b><br><b>96A-96C</b><br><b>96E-96G</b>               |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- Hierarchical FROM NPC number

**wx-k-qr**

- Hierarchical TO NPC numbers

**uv,wx,ed**

- Unit number

**m,k,h** - Module number

**np,qr,fg**

- NPC number within the module

The values are listed below:

DE, DS, and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**ddd** - FROM channel number  
**eee** - FROM channel number denoting the end of the range  
**jjj** - TO channel number  
**nnn** - TO channel number denoting the end of the range

001 through 024

001-047 Odd only (SLC 96® Carrier, Mode 3, DGA)  
 049-095 Odd only (SLC 96 Carrier, Mode 3, DGC)  
 001-024 Odd and Even (SLC 96 Carrier, Mode 1, DGA)  
 025-048 Odd and Even (SLC 96 Carrier, Mode 1, DGB)  
 049-072 Odd and Even (SLC 96 Carrier, Mode 1, DGC)  
 073-096 Odd and Even (SLC 96 Carrier, Mode 1, DGD)  
 001-024 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA)  
 025-048 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB)  
 049-072 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC)  
 073-096 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD)

The optional range field **eee** indicates the width of the conference backbone. The range field must not be repeated on the tributary legs' specification. A termination cannot be broadcast connected to itself. The desired effect can be reached by specifying the LPD option. If this message is used to add tributary legs, the width must be the same as the width of the existing conference backbone. However, a conference can have an unlimited number of tributaries, limited only by the frame configuration. More tributaries can be added by subsequent commands.

**tc** - Trunk conditioning

**tc** represents the desired cross-connected signaling and insertion word applied when a failure occurs. The signaling and the insertion word specification are entered separately, with a comma as the delimiter, which have the following form:

<tc\_sig>,<tc\_iw>

The following signaling options are allowed:

| <i>tc_sig</i>        | <i>Explanation</i>                                                                                                                                                           |
|----------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| TC-ijkl,mnop         | 2-way, 4-state signaling in binary. For ESF type framing format, software will expand 4-state to 16-state by duplicating the format on the remaining frames on a superframe. |
| TC-efghijkl,mnopqrst | 2-way, 16-state in binary. Only valid for ESF and CEPT framing formats.                                                                                                      |
| TC-X-ab,X-cd         | 2-way, 16-state in hexadecimal. Only valid for ESF and CEPT framing formats.                                                                                                 |
| TRSP                 | Transparent, no signaling                                                                                                                                                    |

The following insertion word options are allowed:

| <i>tc_iw</i> | <i>Explanation</i>                                                                                                                       |
|--------------|------------------------------------------------------------------------------------------------------------------------------------------|
| IW-X-pq      | The 8-bit pattern corresponding to the hexadecimal value of pq will be inserted in the downstream direction of a failure on either line. |
| TRB          | Standard trouble code, equal to IW-X-E4, not valid for CEPT.                                                                             |
| MUX          | MUX out of sync code, equal to IW-X-1A, not valid for CEPT.                                                                              |
| Omitted      | Only valid for CEPT, will default to IW-X-FF.                                                                                            |

**Note:** In a gateway application, when E1 channels are connected to T1 channels, the following rules apply to the transmittal of the Insertion Word (IW) towards the facility. If the Insertion Word needs to be transmitted towards the facility as a result of consequent action, then the Insertion Word transmitted by the T1 NPC towards its transmission facility is the Insertion Word specified in this command; however, the Insertion Word transmitted by the E1 NPC towards its facility is always X'FF.

**NTR** - No transmit

All tributaries are broadcast only. There is no return path to the source.

**LPD** - Looped

The source loops its broadcast back to itself. All the tributaries are broadcast only.

If neither NTR nor LPD is used, and the source (FROM abcd[...]) is being established for the first time, ghij is a full tributary, capable of transmitting back to the source. If the source has been previously established, all tributaries are broadcast only.

**CONV** - Convert

CONV is given to convert a two-way, two-point circuit to a broadcast circuit.

The first termination (NPC and channel) listed in the input message is the FROM (or source) termination in the current two-point connection. The termination next following in the command is the full tributary leg to be added in the conversion to a broadcast connection. Additional legs may be added simultaneously by specifying additional terminations.

**CUS** - Customer

Indicates a Customer-controlled Circuit

**RDLD** - Red lined

This keyword will cause the associated circuits to be flagged as red circuits.

**INCL** - Inclusive

To connect a circuit or range of circuits including one or more circuits previously marked as customer controlled, use the INCL (inclusive) option. If this option is not used, the message will be denied if any circuits in the range are customer controlled. INCL is not needed to connect a circuit or circuits previously marked as red circuits.

**[t]wxy** - NPC number involved in the denial; otherwise, the same as [s]abc.

**zzz** - Channel number involved in the denial; otherwise, the same as ddd.

**op-j-st**

- Hierarchical NPC number involved in the denial, otherwise the same as uv-m-np

**BCAST** - Denial specific to broadcast conferences



mmmm - Error condition code

| mmmm | st | Explanation                                                            |
|------|----|------------------------------------------------------------------------|
| IDRG |    | Invalid range for specified NPC type                                   |
| IIDT |    | No RDLD or CUS circuits and INCL keyword used                          |
| IIDT |    | No NPC's out of service and OOS keyword used                           |
| IIDT |    | Invalid use of CONV keyword                                            |
| IDRG |    | Invalid range for specified FROM NPC type                              |
| SAOS |    | NPC out of service or failed                                           |
| ENEQ |    | NPC not equipped                                                       |
| SWFA |    | Active CCN side not IS or failed or pested or hardware OOS             |
| ENEQ |    | UNIT not equipped, not in service, or failed                           |
| ENEQ |    | CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS  |
| ENEQ |    | FTMI not equipped, not in service, or failed                           |
| ENEQ |    | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS    |
| ENEQ |    | TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS  |
| SNVS |    | Line format types are incompatible                                     |
| IIDT |    | Trunk conditioning is invalid                                          |
| IIFM |    | FMC cannot be cross-connected in this format                           |
| SAAS |    | Termination is already assigned                                        |
| SNVS |    | Termination is under test                                              |
| SNVS |    | Termination is under customer control (CUS)                            |
| SNVS |    | Termination is protected (RDLD)                                        |
| ENIE |    | Termination is not connected as indicated                              |
| SNVS |    | Trunk conditioning doesn't match that of conference                    |
| SNVS |    | CUS flag doesn't match that of conference                              |
| SNVS |    | RDLD flag doesn't match that of conference                             |
| SNVS |    | TO side of two-way to be converted is not an FTU NPC                   |
| SNVS |    | Conversion leg is terminated                                           |
| SNVS |    | Width of existing two way does not match conference width              |
| SNVS |    | FROM is a two-way and no CONV specified                                |
| SNVS |    | FROM is not a backbone leg                                             |
| SNVS |    | Specified width does not match existing conference width               |
| SNVS |    | NTR invalid since existing conference is not already NTR               |
| SNVS |    | LPD invalid since existing conference is not already LPD               |
| ENEQ |    | Required FLI not equipped, not in service, or failed                   |
| ENEQ |    | Required MXR not equipped, not in service, or failed                   |
| ENEQ |    | Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS |
| ENEQ |    | Required MIU not equipped, not in service, or failed                   |
| SNVS |    | Range overlapping between FROM and TO or between two TOs               |
| ENRE |    | FROM NPC is not provisioned as DGA                                     |
| ENRE |    | TO NPC is not provisioned as DGA                                       |

| mmmm | st      | Explanation                                                   |
|------|---------|---------------------------------------------------------------|
| ENRE |         | Corresponding NPC for FROM virtual channel is not provisioned |
| ENRE |         | Corresponding NPC for TO virtual channel is not provisioned   |
| IDNV |         | Invalid FROM channel number                                   |
| IDNV |         | Invalid TO channel number                                     |
| IDRG |         | Invalid FROM channel number range                             |
| IDRG |         | Invalid TO channel number range                               |
| SNVS |         | A loopback is active on the FROM termination                  |
| IDNV |         | Attempt to broadcast a locally switched channel               |
| IDNV |         | SC invalid for cross-connection specified                     |
| IDNV |         | MUX or TRB invalid for cross-connection specified             |
| IDNV |         | AIS invalid for cross-connection specified                    |
| IDNV |         | NAM invalid for cross-connection specified                    |
| IDNV |         | Invalid channel 000 cross-connection specified                |
| IDNV |         | Invalid channel 031 cross-connection specified                |
| SNVS | MCOND   | NPC invalid type                                              |
| IDNV |         | Using the 24th channel of a T1DM NPC                          |
| SAAS |         | Termination is in process of being rolled                     |
| ENEQ |         | ETSI not equipped, not in service, or failed                  |
| SAAS |         | Channel part of a TP or TG                                    |
| st   | d       | Explanation                                                   |
| ROLL | {F T B} | Circuit is involved in a roll                                 |

## **CONN,BDCST,T0,RDLD,CUS,INCL,NTR,LPD**

### **BROADCAST CROSS-CONNECTION**

#### **Explanation Of Command**

This command adds a single tributary leg to a broadcast cross-connection. It cross-connects the tributary to the indicated source.

It can be used to create a new one-way cross-connection from an existing broadcast source to the specified tributary channel. It can also be used to convert an existing two-way, two-point cross-connection to a broadcast cross-connection while adding a new tributary leg.

Data received on the broadcast tributary leg is discarded because a one-way cross-connection is created. Only data from the full tributary leg is returned to the broadcast source.

The FROM end field designates the conference backbone (source). The optional range fields indicate the conference width.

The allowable range is from 01 to 24 channels.

The FROM end will receive return data from the TO end, if and only if

- the TO end is the initial connection (first tributary), and
- the FROM end is not provisioned with the LPD or NTR keywords.

The field in the TO end designates the tributary. The width of the tributary is indicated by a range designation and must match the backbone width. If necessary, more tributaries can be added by subsequent broadcast cross-connect commands. Received data from broadcast-only TO terminations will be dead-ended as it enters DACS II.

**Note:** Broadcast cross-connections are not allowed from or to the 24th channel of a DS1 using the T1DM framing format.

## Command

---

### Nonhierarchical

---

[I.13002]

```
CONN-BDCST-T0:[xy]:[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\
<tc>:[RDLD][,{CUS|INCL}]:[{NTR|LPD|CONV}]:[NORM];
```

### Hierarchical

---

[I.13002]

```
CONN-BDCST-T0:[xy]:uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[ww]:\
<tc>:[RDLD][,{CUS|INCL}]:[{NTR|LPD|CONV}]:[NORM];
```

## Completion Message

---

### Nonhierarchical

---

[O.13002]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN BDCST T0::[s]abc-ddd[&&-eee],[s]ghi-jjj[&&-kkk]:[ww]:\
<tc>:[RDLD][,{CUS|INCL}]:[{NTR|LPD|CONV}]:[NORM] COMPLD
;
```

### Hierarchical

---

[O.13002]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN BDCST T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[ww]:\
<tc>:[RDLD][,{CUS|INCL}]:[{NTR|LPD|CONV}]:[NORM] COMPLD
;
```

## Denial Message

---

### Nonhierarchical

---

[O.13002.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN BDCST T0::[s]abc-ddd[&&-eee],[s]ghi-jjj[&&-kkk]:[ww]:\
<tc>:[RDLD][,{CUS|INCL}]:[{NTR|LPD|CONV}]:[NORM] DENY
 mmmm
 /* [0.13002.01] */
 /* <explanation of error condition code> */
 /* BCAST */
[/* [t]wxy-zzz */]
;
```

[O.13002.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN BDCST T0::[s]abc-ddd[&&-eee],[s]ghi-jjj[&&-kkk]:[ww]:\
<tc>:[RDLD][,{CUS|INCL}]:[{NTR|LPD|CONV}]:[NORM] DENY
 mmmm
 /* [0.13001.02] */
 /* <explanation of error condition code> */
[/* [t]wxy-zzz */]
;
```

### Hierarchical

---

[O.13002.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN BDCST T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[ww]:\
<tc>:[RDLD][,{CUS|INCL}]:[{NTR|LPD|CONV}]:[NORM] DENY
 mmmm
 /* [0.13002.01] */
 /* <explanation of error condition code> */
 /* BCAST */
[/* op-j-st-zzz */]
;
```

[O.13002.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN BDCST T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[ww]:\
<tc>:[RDL D][,{CUS|INCL}]:[{NTR|LPD|CONV}]:[NORM] DENY
 mmmm
 /* [O.13001.02] */
 /* <explanation of error condition code> */
[/* op-j-st-zzz */
;
```

### Autonomous Message

Not applicable.

### Explanation Of Parameters

[s]abc - The 3- or 4-digit nonhierarchical FROM NPC number  
[t]ghi - The 3- or 4-digit nonhierarchical TO NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |



| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- Hierarchical FROM NPC number

**wx-k-qr**

- Hierarchical TO NPC number

**uv,wx** - Unit number  
**m,k** - Module number  
**np,qr** - NPC number within the module

The values are listed below:

DE, DS, and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**ddd,**  
**jjj** - Channel numbers for beginning of channel range  
**eee,**  
**kkk** - Channel numbers for end of channel range

001 through 024

001-047 Odd only (SLC 96® Carrier, Mode 3, DGA)  
049-095 Odd only (SLC 96 Carrier, Mode 3, DGC)  
001-024 Odd and Even (SLC 96 Carrier, Mode 1, DGA)  
025-048 Odd and Even (SLC 96 Carrier, Mode 1, DGB)  
049-072 Odd and Even (SLC 96 Carrier, Mode 1, DGC)  
073-096 Odd and Even (SLC 96 Carrier, Mode 1, DGD)  
001-024 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA)  
025-048 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB)  
049-072 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC)  
073-096 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD)

**tc** - Trunk conditioning

The desired cross-connected signaling and insertion word applied when a failure occurs. The signaling and the insertion word specification are entered separately, with a comma as the delimiter.

The following signaling options are allowed:

| <i>signaling</i>     | <i>Explanation</i>                                                                                                                                               |
|----------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| TC-ijkl,mnop         | 2-way, 4-state signaling in ESF type framing format, software will expand 4-state to 16-state by duplicating the format on the remaining frames on a superframe. |
| TC-efghijkl,mnopqrst | 2-way, 16-state in binary. Only valid for ESF framing formats.                                                                                                   |
| TC-X-ab,X-cd         | 2-way, 16-state in hexadecimal.                                                                                                                                  |
| TRSP                 | Transparent, no signaling.                                                                                                                                       |

The following insertion word options are allowed:

| <i>insertion word</i> | <i>Explanation</i>                                                                                                                       |
|-----------------------|------------------------------------------------------------------------------------------------------------------------------------------|
| IW-X-pq               | The 8-bit pattern corresponding to the hexadecimal value of pq will be inserted in the downstream direction of a failure on either line. |
| TRB                   | Standard trouble code, equal to IW-X-E4.                                                                                                 |
| MUX                   | MUX out of sync code, equal to IW-X-1A.                                                                                                  |

**Note:** In a gateway application, when E1 channels are connected to T1 channels, the following rules apply to the transmittal of the Insertion Word (IW) towards the facility. If the Insertion Word needs to be transmitted towards the facility as a result of consequent action, then the Insertion Word transmitted by the T1 NPC towards its transmission facility is the Insertion Word specified in this command; however, the Insertion Word transmitted by the E1 NPC towards its facility is always X'FF.

**NTR** - No Transmit

All tributaries are broadcast only. There is no return path to the source.

**LPD** - Looped.

The source loops its broadcast back to itself. All the tributaries are broadcast only.

**CONV** - Convert

CONV is given to convert a two-way, two-point circuit to a broadcast circuit.

The first termination (NPC and channel) listed in the input message is the FROM (or source) termination in the current two-point connection. The termination next following in the command is the full tributary leg to be added in the conversion to a broadcast connection.

If the range fields eee and kkk are used, the entire width of the conference tributaries must be indicated.

**CUS** - Customer

Indicates a customer controlled circuit

**RDLD** - Red lined

This keyword will cause the associated circuit to be flagged as a red circuit.

**INCL** - Inclusive

To connect a circuit or range of circuits including one or more circuits previously marked as Customer Controlled, use the INCL (inclusive) option. If this option is not used, the message will be denied if any circuits in the range are customer controlled. INCL is not needed to connect a circuit or circuits previously marked as Red Circuits.

[t]wxy

- The 3- or 4-digit nonhierarchical NPC number involved in the denial, otherwise the same as [s]abc

**op-j-st**

- Hierarchical NPC number involved in the denial; otherwise, the same as uv-m-np.

**zzz** - Channel number involved in the denial; otherwise, the same as ddd.

**BCAST** - Denial specific to broadcast conferences.

**NORM** - Normal

mmmm - Error condition code

| mmmm | st | Explanation                                                            |
|------|----|------------------------------------------------------------------------|
| IDRG |    | Invalid range for specified NPC type                                   |
| IIDT |    | No RDLD or CUS circuits and INCL keyword used                          |
| IIDT |    | No NPC's out of service and OOS keyword used                           |
| IIDT |    | Invalid use of CONV keyword                                            |
| IDRG |    | Invalid range for specified FROM NPC type                              |
| SAOS |    | NPC out of service or failed                                           |
| ENEQ |    | NPC not equipped                                                       |
| SWFA |    | Active CCN side not IS or failed or pested or hardware OOS             |
| ENEQ |    | UNIT not equipped, not in service, or failed                           |
| ENEQ |    | CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS  |
| ENEQ |    | FTMI not equipped, not in service, or failed                           |
| ENEQ |    | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS    |
| ENEQ |    | TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS  |
| SNVS |    | Line format types are incompatible                                     |
| IIDT |    | Trunk conditioning is invalid                                          |
| IIFM |    | FMC cannot be cross-connected in this format                           |
| SAAS |    | Termination is already assigned                                        |
| SNVS |    | Termination is under test                                              |
| SNVS |    | Termination is under customer control (CUS)                            |
| SNVS |    | Termination is protected (RDLD)                                        |
| ENIE |    | Termination is not connected as indicated                              |
| SNVS |    | Trunk conditioning doesn't match that of conference                    |
| SNVS |    | CUS flag doesn't match that of conference                              |
| SNVS |    | RDLD flag doesn't match that of conference                             |
| SNVS |    | TO side of two-way to be converted is not an FTU NPC                   |
| SNVS |    | Conversion leg is terminated                                           |
| SNVS |    | Width of existing two way does not match conference width              |
| SNVS |    | FROM is a two-way and no CONV specified                                |
| SNVS |    | FROM is not a backbone leg                                             |
| SNVS |    | Specified width does not match existing conference width               |
| SNVS |    | NTR invalid since existing conference is not already NTR               |
| SNVS |    | LPD invalid since existing conference is not already LPD               |
| ENEQ |    | Required FLI not equipped, not in service, or failed                   |
| ENEQ |    | Required MXR not equipped, not in service, or failed                   |
| ENEQ |    | Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS |
| ENEQ |    | Required MIU not equipped, not in service, or failed                   |
| SNVS |    | Range overlapping between FROM and TO or between two TOs               |
| ENRE |    | FROM NPC is not provisioned as DGA                                     |
| ENRE |    | TO NPC is not provisioned as DGA                                       |

| mmmm | st      | Explanation                                                   |
|------|---------|---------------------------------------------------------------|
| ENRE |         | Corresponding NPC for FROM virtual channel is not provisioned |
| ENRE |         | Corresponding NPC for TO virtual channel is not provisioned   |
| IDNV |         | Invalid FROM channel number                                   |
| IDNV |         | Invalid TO channel number                                     |
| IDRG |         | Invalid FROM channel number range                             |
| IDRG |         | Invalid TO channel number range                               |
| SNVS |         | A loopback is active on the FROM termination                  |
| IDNV |         | Attempt to broadcast a locally switched channel               |
| IDNV |         | SC invalid for cross-connection specified                     |
| IDNV |         | MUX or TRB invalid for cross-connection specified             |
| IDNV |         | AIS invalid for cross-connection specified                    |
| IDNV |         | NAM invalid for cross-connection specified                    |
| IDNV |         | Invalid channel 000 cross-connection specified                |
| IDNV |         | Invalid channel 031 cross-connection specified                |
| SNVS | MCOND   | NPC invalid type                                              |
| IDNV |         | Using the 24th channel of a T1DM NPC                          |
| SAAS |         | Termination is in process of being rolled                     |
| ENEQ |         | ETSI not equipped, not in service, or failed                  |
| SAAS |         | Channel part of a TP or TG                                    |
| st   | d       | Explanation                                                   |
| ROLL | {F T B} | Circuit is involved in a roll                                 |

## **CONN,BDCST,T1,RDLD,CUS,INCL,NTR,LPD**

### **BROADCAST CONNECT**

#### **Explanation Of Command**

This message cross connects a new broadcast circuit from a non-channelized source network processing circuit (NPC) to up to eight non-channelized tributaries. The NPCs can belong to different units. This message can be used to add up to eight non-channelized tributaries to an existing conference.

This message is also used to add the indicated tributaries and convert (CONV) a two-way, two-point circuit to a broadcast circuit. When a failure occurs, or during an alarm state, the alarm-indication signal (AIS-all ones) is transmitted to the failed tributaries or all tributaries if the source NPCs fail. If the failure occurs during the execution of this command, the message is canceled and no broadcast circuit is set up.

#### **Command**

##### **Nonhierarchical**

[I.13011]

```
CONN-BDCST-T1:[xy]:[s]abc,[u]ghi[&[v]jkl][&[t]mno]\
[...]:[ww]:[RDLD][,{CUS|INCL}]:[{NTR|LPD|CONV}];
```

##### **Hierarchical**

[I.13011]

```
CONN-BDCST-T1:[xy]:uv-m-np,wx-k-qr[&ed-f-hg][&st-m-no]\
[...]:[ww]:[RDLD][,{CUS|INCL}]:[{NTR|LPD|CONV}];
```



## Completion Message

---

### Nonhierarchical

---

[O.13011]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN BDCST T1::[s]abc,[t]def[&[u]ghi][&[v]jkl]\
[...]:[ww]:[RDLD][,{CUS|INCL}]:[{NTR|LPD|CONV}] COMPLD
;
```

### Hierarchical

---

[O.13011]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN BDCST T1::uv-m-np,wx-k-qr[&ed-f-hg][&st-m-no]\
[...]:[ww]:[RDLD][,{CUS|INCL}]:[{NTR|LPD|CONV}] COMPLD
;
```

## Denial Message

---

### Nonhierarchical

---

[O.13011.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN BDCST T1::[s]abc,[t]def[&[u]ghi][&[v]jkl]\
[...]:[ww]:[RDLD][,{CUS|INCL}]:[{NTR|LPD|CONV}] DENY
 mmmm
 /* [O.13011.01] */
 /* <explanation of error condition code> */
[/* [t]qrs */]
;
```

## Hierarchical

[O.13011.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN BDCST T1::uv-m-np,wx-k-qr[&ed-f-hg][&st-m-no]\
[...]:[ww]:[RDLD][,{CUS|INCL}]:[{NTR|LPD|CONV}] DENY
 mmmm
 /* [0.13011.01] */
 /* <explanation of error condition code> */
[/* op-q-rs */]
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**Note:** An NPC cannot be broadcast-connected to itself. The desired effect can be achieved by specifying the LPD option.

[s]abc - The 3- or 4-digit nonhierarchical FROM NPC number  
[t]def - The 3- or 4-digit nonhierarchical TO NPC number  
[u]ghi - Same definition as [t]def  
[v]jkl - Same definition as [t]def  
[t]mno - Same definition as [t]def

If NPC numbers are expressed in three digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- Hierarchical number of non-channelized source NPC

**wx-k-qr**

- Hierarchical tributary NPC number.

**ed-f-hg**

- Same definition as wx-k-qr

**st-m-no**

- Same definition as wx-k-qr

**uv,wx,ed,st**

- Unit number

**m,k,f**

- Module number

**np,qr,hg,no**

- NPC number within the module

The values are:

DE and DA type NPC numbers listed by unit, module, and NPC Number

Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TA NPC numbers listed by unit, module, and NPC Number

Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TE NPC numbers listed by unit, module, and NPC Number

Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number

Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**RDL** - Red lined

**CUS** - Customer

Customer-controlled circuit

**INCL** - Inclusive

Option will remove CUS marking

**NTR** - No transmit

No transmit or return path, all tributaries are broadcast only

**LPD** - Looped

One signal is looped back to source

If neither the NTR nor the LPD keyword is specified and the broadcast conference is being established for the first time, the first tributary is a full tributary, capable of transmitting back to the source; if the source has been previously established then all tributaries are broadcast only.

**CONV** - Convert

Convert a two-way, two-point circuit to a broadcast circuit by adding the indicated tributaries

The first termination (NPC and channel) listed in the input message is the FROM (or source) termination in the current two-point connection. The termination next following in the command is the full tributary leg to be added in the conversion to a broadcast connection. Additional legs may be added simultaneously by specifying additional terminations.

**[t]qrs** - The 3- or 4-digit backbone leg (bbl) or tributary NPC involved in denial

**op-q-rs**

- Hierarchical number of the backbone leg or tributary NPC involved in denial.

**st** - Status

Status of denial

**mmmm** - Error condition code

| <b>mmmm</b> | <b>st</b>    | <i>Explanation</i>                            |
|-------------|--------------|-----------------------------------------------|
| <b>IDRG</b> | <b>INERR</b> | Invalid range for specified NPC type          |
| <b>IIDT</b> | <b>INERR</b> | No RDLD or CUS circuits and INCL keyword used |
| <b>IIDT</b> | <b>BCAST</b> | Invalid use of CONV keyword                   |
| <b>IDRG</b> |              | Invalid range for specified FROM NPC type     |
| <b>SAOS</b> | <b>MCOND</b> | NPC out of service or failed                  |
| <b>ENEQ</b> | <b>MCOND</b> | NPC not equipped                              |



| <b>mmmm</b> | <b>st</b>    | <i>Explanation</i>                                                     |
|-------------|--------------|------------------------------------------------------------------------|
| <b>SWFA</b> | <b>MCOND</b> | Active CCN side not IS or failed or pested or hardware OOS             |
| <b>ENEQ</b> | <b>MCOND</b> | UNIT not equipped, not in service, or failed                           |
| <b>ENEQ</b> | <b>MCOND</b> | CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS  |
| <b>ENEQ</b> | <b>MCOND</b> | FTMI not equipped, not in service, or failed                           |
| <b>ENEQ</b> | <b>MCOND</b> | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS    |
| <b>ENEQ</b> | <b>MCOND</b> | TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS  |
| <b>SAAS</b> | <b>MCOND</b> | Termination is already assigned                                        |
| <b>SNVS</b> | <b>MCOND</b> | Termination is under test                                              |
| <b>SNVS</b> | <b>INERR</b> | Termination is a test port                                             |
| <b>SNVS</b> | <b>MCOND</b> | Termination is under customer control (CUS)                            |
| <b>SNVS</b> | <b>MCOND</b> | Termination is protected (RDLD)                                        |
| <b>ENIE</b> |              | Termination is not connected as indicated                              |
| <b>SNVS</b> | <b>INERR</b> | Trunk conditioning doesn't match that of conference                    |
| <b>SNVS</b> | <b>INERR</b> | CUS flag doesn't match that of conference                              |
| <b>SNVS</b> | <b>INERR</b> | RDLD flag doesn't match that of conference                             |
| <b>SNVS</b> | <b>INERR</b> | TO side of two-way to be converted is not an FTU NPC                   |
| <b>SNVS</b> | <b>INERR</b> | Conversion leg is terminated                                           |
| <b>SNVS</b> | <b>INERR</b> | Width of existing two way does not match conference width              |
| <b>SNVS</b> | <b>INERR</b> | FROM is a two-way and no CONV specified                                |
| <b>SNVS</b> | <b>BCAST</b> | FROM is not a backbone leg                                             |
| <b>SNVS</b> | <b>INERR</b> | Specified width does not match existing conference width               |
| <b>SNVS</b> | <b>INERR</b> | NTR invalid since existing conference is not already NTR               |
| <b>SNVS</b> | <b>INERR</b> | LPD invalid since existing conference is not already LPD               |
| <b>IIDT</b> | <b>INERR</b> | NPC type mismatch                                                      |
| <b>IIDT</b> | <b>INERR</b> | NPC is a channelized NPC                                               |
| <b>IIDT</b> | <b>INERR</b> | NPC is a non-channelized NPC                                           |
| <b>ENEQ</b> | <b>MCOND</b> | Required FLI not equipped, not in service, or failed                   |
| <b>ENEQ</b> | <b>MCOND</b> | Required MXR not equipped, not in service, or failed                   |
| <b>ENEQ</b> | <b>MCOND</b> | Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS |
| <b>ENEQ</b> | <b>MCOND</b> | Required MIU not equipped, not in service, or failed                   |
| <b>SNVS</b> | <b>MCOND</b> | Range overlapping between FROM and TO or between two TOs               |
| <b>IDNV</b> | <b>INERR</b> | Unmatched channel range                                                |
| <b>SNVS</b> | <b>MCOND</b> | NPC invalid type                                                       |
| <b>SAAS</b> | <b>ROLL</b>  | Termination is in process of being rolled                              |
| <b>ENEQ</b> | <b>MCOND</b> | ETSI not equipped, not in service, or failed                           |

## **CONN,BDCST,T1,RDLD,CUS,INCL,NTR,LPD**

### **BROADCAST CONNECT**

#### **Explanation Of Command**

This message connects a new broadcast circuit from a non-channelized source network processing circuit (NPC) to a single non-channelized tributary. It also adds a single non-channelized tributary to an existing conference.

This message also adds the indicated tributary and converts (CONV) a two-way, two-point circuit to a broadcast conference.

When a failure occurs or during an alarm state, the alarm-indication signal (AIS or all ones signal) is transmitted to the failed tributaries or to all tributaries if the source NPCs fail. If the failure occurs during the execution of this command, it is canceled and no broadcast circuit is set up.

#### **Command**

##### **Nonhierarchical**

[I.13021]

**CONN-BDCST-T1** : [<xy>] : [s]abc, [t]def : [ww] : [RDLD] [, {CUS|INCL}] \  
: [{NTR|LPD|CONV}];

##### **Hierarchical**

[I.13021]

**CONN-BDCST-T1** : [<xy>] : uv-m-np, wx-k-qr : [ww] : [RDLD] [, {CUS|INCL}] \  
: [{NTR|LPD|CONV}];

## **Completion Message**

---

### **Nonhierarchical**

---

[O.13021]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN BDCST T1::[s]abc,[t]def:[ww]:[RDLD][,{CUS|INCL}]\
:[{NTR|LPD|CONV}] COMPLD
;
```

### **Hierarchical**

---

[O.13021]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN BDCST T1::uv-m-np,wx-k-qr:[ww]:[RDLD][,{CUS|INCL}]\
:[{NTR|LPD|CONV}] COMPLD
;
```

## **Denial Message**

---

### **Nonhierarchical**

---

[O.13021.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN BDCST T1::[s]abc,[t]def:[ww]:[RDLD][,{CUS|INCL}]\
:[{NTR|LPD|CONV}] DENY
 mmmm
 /* [O.13021.01] */
 /* <explanation of error condition code> */
[/* [t]ghi */]
;
```

## Hierarchical

[O.13021.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN BDCST T1::uv-m-np,wx-k-qr:[ww]:[RDLD][,{CUS|INCL}]\
:[{NTR|LPD|CONV}] DENY
 mmmm
 /* [0.13021.01] */
 /* <explanation of error condition code> */
[/* ed-f-hg */]
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**[s]abc** - The 3- or 4-digit non-hierarchical non-channelized source (backbone)  
NPC number  
**[t]def** - The 3- or 4-digit non-hierarchical non-channelized tributary NPC  
number

If NPC numbers are expressed in three digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

|                |                |                |                |                |                |
|----------------|----------------|----------------|----------------|----------------|----------------|
| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**wx-k-qr**

- Hierarchical number of non-channelized tributary NPC

**uv-m-np**

- Hierarchical number of non-channelized source NPC



**uv,wx** - Unit number  
**m,k** - Module number  
**np,qr** - NPC number

The values are listed below:

DE and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**Note:** An NPC cannot be broadcast-connected to itself. The desired effect can be achieved by specifying the LPD option.

**RDLD** - Red lined

**CUS** - Customer  
Customer-controlled circuit

**INCL** - Inclusive

The INCL keyword will remove CUS marking

**NTR** - No transmit

No transmit or return path, the tributary is broadcast only

**LPD** - Looped

One signal is looped back to source

If neither the NTR nor LPD keyword is specified and the broadcast conference is being established for the first time, the tributary is a full tributary, capable of transmitting back to the source; if the source has been previously established then the tributary is broadcast only.

**CONV** - Convert

CONV is given to convert a two-way, two-point circuit to a broadcast circuit.

The first termination (NPC and channel) listed in the input message is the FROM (or source) termination in the current two-point connection. The termination next following in the command is the full tributary leg to be added in the conversion to a broadcast connection.

**[t]ghi** - The 3- or 4-digit backbone leg (bbl) or tributary NPC number causing denial

**ed-f-hg**

- Hierarchical number of the backbone leg or tributary NPC causing denial

**st** - Status

Status of denial

**mmmm** - Error condition code

| <b>mmmm</b> | <b>st</b>    | <i>Explanation</i>                                                    |
|-------------|--------------|-----------------------------------------------------------------------|
| <b>IDRG</b> | <b>RNGIE</b> | Invalid range for specified NPC type                                  |
| <b>IIDT</b> | <b>INERR</b> | No RDLD or CUS circuits and INCL keyword used                         |
| <b>IIDT</b> | <b>BCAST</b> | Invalid use of CONV keyword                                           |
| <b>IDRG</b> |              | Invalid range for specified FROM NPC type                             |
| <b>SAOS</b> | <b>MCOND</b> | NPC out of service or failed                                          |
| <b>ENEQ</b> | <b>MCOND</b> | NPC not equipped                                                      |
| <b>SWFA</b> | <b>MCOND</b> | Active CCN side not IS or failed or pested or hardware OOS            |
| <b>ENEQ</b> | <b>MCOND</b> | UNIT not equipped, not in service, or failed                          |
| <b>ENEQ</b> | <b>MCOND</b> | CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS |
| <b>ENEQ</b> | <b>MCOND</b> | FTMI not equipped, not in service, or failed                          |

| <b>mmmm</b> | <b>st</b>    | <i>Explanation</i>                                                     |
|-------------|--------------|------------------------------------------------------------------------|
| <b>ENEQ</b> | <b>MCOND</b> | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS    |
| <b>ENEQ</b> | <b>MCOND</b> | TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS  |
| <b>SAAS</b> | <b>MCOND</b> | Termination is already assigned                                        |
| <b>SNVS</b> | <b>MCOND</b> | Termination is under test                                              |
| <b>SNVS</b> | <b>MCOND</b> | Termination is a test port                                             |
| <b>SNVS</b> | <b>MCOND</b> | Termination is under customer control (CUS)                            |
| <b>SNVS</b> | <b>MCOND</b> | Termination is protected (RDLD)                                        |
| <b>ENIE</b> |              | Termination is not connected as indicated                              |
| <b>SNVS</b> | <b>INERR</b> | Trunk conditioning doesn't match that of conference                    |
| <b>SNVS</b> | <b>INERR</b> | CUS flag doesn't match that of conference                              |
| <b>SNVS</b> | <b>INERR</b> | RDLD flag doesn't match that of conference                             |
| <b>SNVS</b> | <b>INERR</b> | TO side of two-way to be converted is not an FTU NPC                   |
| <b>SNVS</b> | <b>INERR</b> | Conversion leg is terminated                                           |
| <b>SNVS</b> | <b>INERR</b> | Width of existing two way does not match conference width              |
| <b>SNVS</b> | <b>INERR</b> | FROM is a two-way and no CONV specified                                |
| <b>SNVS</b> | <b>BCAST</b> | FROM is not a backbone leg                                             |
| <b>SNVS</b> | <b>INERR</b> | Specified width does not match existing conference width               |
| <b>SNVS</b> | <b>INERR</b> | NTR invalid since existing conference is not already NTR               |
| <b>SNVS</b> | <b>INERR</b> | LPD invalid since existing conference is not already LPD               |
| <b>IIDT</b> | <b>INERR</b> | NPC type mismatch                                                      |
| <b>IIDT</b> | <b>INERR</b> | NPC is a channelized NPC                                               |
| <b>IIDT</b> | <b>INERR</b> | NPC is a non-channelized NPC                                           |
| <b>ENEQ</b> | <b>MCOND</b> | Required FLI not equipped, not in service, or failed                   |
| <b>ENEQ</b> | <b>MCOND</b> | Required MXR not equipped, not in service, or failed                   |
| <b>ENEQ</b> | <b>MCOND</b> | Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS |
| <b>ENEQ</b> | <b>MCOND</b> | Required MIU not equipped, not in service, or failed                   |
| <b>SNVS</b> | <b>MCOND</b> | Range overlapping between FROM and TO or between two TOs               |
| <b>IDNV</b> | <b>INERR</b> | Unmatched channel range                                                |
| <b>SNVS</b> | <b>MCOND</b> | NPC invalid type                                                       |
| <b>SAAS</b> | <b>ROLL</b>  | Termination is in process of being rolled                              |
| <b>ENEQ</b> | <b>MCOND</b> | ETSI not equipped, not in service, or failed                           |

## **CONN,CRS,T0,PFW,NFW,NORM,TERM**

### **TWO-WAY CROSS-CONNECTIONS**

#### **Explanation Of Command**

This command requests a TS0 to non-TS0 cross-connection. A cross-connect mode must be chosen to prevent the TS0 Frame Alignment Signal from being transmitted in a non-TS0 timeslot.

#### **Command**

##### **Nonhierarchical**

[I.11051]

```
CONN-CRS-T0:[<xy>]:[s]abc-ddd,[t]ghi-jjj:[ww]:\
[{PFW-abcdefg&ijklmno|NFW}] : [{NORM,NORM|TERM,TERM}] ;
```

##### **Hierarchical**

[I.11051]

```
CONN-CRS-T0:[<xy>]:uv-m-np-ddd,wx-k-qr-jjj:\
[{PFW-abcdefg&ijklmno|NFW}] : [{NORM,NORM|TERM,TERM}] ;
```

## Completion Message

---

### Nonhierarchical

---

[O.11051]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS T0::[s]abc-ddd,[t]ghi-jjj:[ww]:\
[,{PFW-abcdefg&ijklmno|NFW}]:[{NORM,NORM|TERM,TERM}] COMPLD
/* [O.11051] */
/* Frame Word Conversion Mode */
"{PFW-abcdefg&ijklmno|NFW}"
;
```

### Hierarchical

---

[O.11051]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS T0::uv-m-np-ddd,wx-k-qr-jjj:[ww]:\
[,{PFW-abcdefg&ijklmno|NFW}]:[{NORM,NORM|TERM,TERM}] COMPLD
/* [O.11051] */
/* Frame Word Conversion Mode */
"{PFW-abcdefg&ijklmno|NFW}"
;
```

## Denial Message

---

### Nonhierarchical

---

[O.11051.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS T0::[s]abc-ddd,[t]ghi-jjj:[ww]:\
[,,{PFW-abcdefg&ijklmno|NFW}]:[{NORM,NORM|TERM,TERM}] DENY
mmmm
/* [O.11051.01] */
/* <explanation of error condition code> */
;
```

[O.11051.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS T0::[s]abc-ddd,[t]ghi-jjj:[ww]:\
[, {PFW-abcdefg&ijklmno|NFW}]:[{NORM,NORM|TERM,TERM}] DENY
mmmm
/* [0.11051.02] */
/* <explanation of error condition code> */
/* d-<st> */
;
```

## **Hierarchical**

---

[O.11051.01]

```
;
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS T0::uv-m-np-ddd,wx-k-qr-jjj:[ww]:\
[, {PFW-abcdefg&ijklmno|NFW}]:[{NORM,NORM|TERM,TERM}] DENY
mmmm
/* [0.11051.01] */
/* <explanation of error condition code> */
;
```

[O.11051.02]

```
;
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS T0::uv-m-np-ddd,wx-k-qr-jjj:[ww]:\
[, {PFW-abcdefg&ijklmno|NFW}]:[{NORM,NORM|TERM,TERM}] DENY
mmmm
/* [0.11051.02] */
/* <explanation of error condition code> */
/* d-<st> */
;
```

## **Autonomous Message**

---

Not applicable.

### Explanation Of Parameters

**[s]abc** - The 3- or 4-digit nonhierarchical FROM NPC number

**[t]ghi** - The 3- or 4-digit nonhierarchical TO NPC number

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number

Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number

Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- Hierarchical FROM NPC number

**wx-k-qr**

- Hierarchical TO NPC number



**uv,wx** - Unit number  
**m,k** - Module number  
**np,qr** - NPC number

The values are listed below:

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**ddd** - Channel number for FROM NPC

**jjj** - Channel number for TO NPC

000-030 on CEPT type NPCs grown as CAS  
000-031 on CEPT type NPCs grown as NSA

**Note:** One of the channel numbers specified (ddd or jjj) must be channel 000 (TS0), while the other channel number (jjj or ddd) must be a number other than channel 000 (non-TS0).

The NPC containing the TS0 channel must be a PA or TH type NPC, while the NPC containing the non-TS0 channel can be either a PA, PB or PC or TH type NPC.

**PFW** - Pseudo Frame Word

The PFW parameter is used to select Mode 1 of TS0 Cross-Connect: In both directions of transmission the Frame Word is replaced by a Pseudo Frame Word.

abcdefg - Value of the Pseudo Frame Word

This value replaces the Frame Alignment Signal (Bits 2 - 8) of the Frame Word being transmitted from the TO NPC to the FROM NPC.

The characters in the field represent the following bits:

- a** - Pseudo Frame Word Bit 2
- b** - Pseudo Frame Word Bit 3
- c** - Pseudo Frame Word Bit 4
- d** - Pseudo Frame Word Bit 5
- e** - Pseudo Frame Word Bit 6
- f** - Pseudo Frame Word Bit 7
- g** - Pseudo Frame Word Bit 8

Values for bits a - g:

- "0" - Sets the corresponding bit to "0"
- "1" - Sets the corresponding bit to "1"

ijklmno - Value of the Pseudo Frame Word

This value replaces the Frame Alignment Signal (Bits 2 - 8) of the Frame Word being transmitted from the FROM NPC to the TO NPC.

The characters in the field represent the following bits:

- i** - Pseudo Frame Word Bit 2
- j** - Pseudo Frame Word Bit 3
- k** - Pseudo Frame Word Bit 4
- l** - Pseudo Frame Word Bit 5
- m** - Pseudo Frame Word Bit 6
- n** - Pseudo Frame Word Bit 7
- o** - Pseudo Frame Word Bit 8

Values for bits i - o:

- "0" - Sets the corresponding bit to "0"
- "1" - Sets the corresponding bit to "1"

**Note:** Bit 2 of timeslot 0 in a 2Mbit/s signal is used to distinguish the Frame Word from the Non Frame Word and it must always be '0' in the FW and '1' in the NFW. When defining the Pseudo Frame Word the user must make sure that the Pseudo Frame Word can be distinguished from the Non Frame Word.

**NFW** - Non frame word

The NFW parameter is used to select Mode 2 of TS0 Cross-Connect. In both directions of transmission the Frame Word is replaced by the Non Frame Word, thus repeating the content of the Non Frame Word in consecutive frames.

If no mode is selected in the command, the default shall be NFW, that is, the default mode of operation is Mode 2.

**NORM** - Normal

NORM,NORM means that the cross-connection will come up in the normal state. The NORM keyword corresponds to the PDS TCON command.

**TERM** - Terminate

TERM,TERM means that the cross-connection will come up in the terminated state. The TERM keyword corresponds to the PDS TCNT command.

**d** - Direction

**d**      **Explanation**

F      From

T      To

B      Both

**st** - Status

**mmm** - Error condition code

**mmm**    **st**      *Explanation*

**SAAS**    **ROLL**    Termination is in process of being rolled

**st**      **d**      *Explanation*

**ASGN**    **F**      Termination assigned

**CUS**      **F**      Customer-controlled Circuit

**FAIL**     **F**      Failed

**OOS**      **F**      Out-of-service

**UEQD**     **F**      Unequipped

**UTST**     **F**      Under Test

---

## **CONN,CRS,T0,RDLD,CUS,INCL,AIS,NORM**

### **TWO-WAY CROSS-CONNECTION**

#### **Explanation Of Command**

This command requests the two-point two-way connection of two specified cross-connect circuits or a range of cross-connected circuits.

If the user wants to cross-connect Nx64 kbits/s circuits, then the range feature of this command should be used.

Channel 24 of DS1 circuits that have T1DM framing may not be cross-connected.

#### **Command**

##### **Nonhierarchical**

[I.11001]

```
CONN-CRS-T0:[<xy>]:[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[<ww>]:\
<tc>:[RDLD][,{CUS|INCL}]:[AIS]:[{NORM,NORM|TERM,TERM}]:[PRIOUT];
```

##### **Hierarchical**

[I.11001]

```
CONN-CRS-T0:[<xy>]:uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[<ww>]:\
<tc>:[RDLD][,{CUS|INCL}]:[AIS]:[{NORM,NORM|TERM,TERM}]:[PRIOUT];
```

## Completion Message

---

### Nonhierarchical

---

[O.11001]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS T0::[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[<ww>]:\
[<tc>]:[RDLD][,{CUS|INCL}]:[AIS]:[{NORM,NORM|TERM,TERM}] \
:[PRIOUT] COMPLD
;
```

### Hierarchical

---

[O.11001]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[<ww>]:\
[<tc>]:[RDLD][,{CUS|INCL}]:[AIS]:[{NORM,NORM|TERM,TERM}] \
:[PRIOUT] COMPLD
;
```

## Denial Message

---

### Nonhierarchical

---

[O.11001.01]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS T0::[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[<ww>]:\
[<tc>]:[RDLD][,{CUS|INCL}]:[AIS]:[{NORM,NORM|TERM,TERM}] \
:[PRIOUT] DENY
 mmmm
 /* [O.11001.01] */
 /* <explanation of error condition code> */
[/* mmm,nnn */]
;
```

[O.11001.02]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS T0::[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[<ww>]:\
[<tc>]:[RDLD][,{CUS|INCL}]:[AIS]:[{NORM,NORM|TERM,TERM}] \
:[PRIOUT] DENY
 mmmm
 /* [O.11001.02] */
 /* <explanation of error condition code> */
 /* d-<st> */
[/* mmm,nnn */]
;
```

## Hierarchical

---

[O.11001.01]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[<ww>]:\
[<tc>]:[RDLD][,{CUS|INCL}]:[AIS]:[{NORM,NORM|TERM,TERM}] \
:[PRIOUT] DENY
 mmmm
 /* [O.11001.01] */
 /* <explanation of error condition code> */
[/* mmm,nnn */]
;
```

[O.11001.02]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[<ww>]:\
[<tc>]:[RDLD][,{CUS|INCL}]:[AIS]:[{NORM,NORM|TERM,TERM}] \
:[PRIOUT] DENY
 mmmm
 /* [O.11001.02] */
 /* <explanation of error condition code> */
 /* d-<st> */
[/* mmm,nnn */]
;
```

## Autonomous Message

---

Not applicable.

## Explanation Of Parameters

### [s]abc-ddd

- Nonhierarchical termination in from direction

**[s]abc** - The 3- or 4-digit NPC number  
**ddd** - Channel number, beginning of range

### [s]ghi-jjj

- Nonhierarchical termination in to direction

**[s]ghi** - The 3- or 4-digit NPC number  
**jjj** - Channel number, beginning of range

If NPC numbers are expressed in three digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |



If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np-ddd**

- Hierarchical termination in from direction

**wx-k-qr-jjj**

- Hierarchical termination in to direction

**uv,wx** - Unit number

**m,k** - Module number

**np,qr** - NPC number within the module

**ddd,jjj**

- Channel number, beginning of range

The values are listed below:

DE, DS, and DA type NPC numbers listed by unit, module, and NPC Number

Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number

Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TA NPC numbers listed by unit, module, and NPC Number

Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number

Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

If the channel being connected is an FDL (Facility Data Link), then **ddd**

(**jjj**) is **000** and signaling type should be of type **TC-ijkl,mnop**.

Only the FDL of a DE type NPC with ESF Format can be cross-connected.

**eee, kkk**

- Channel numbers for end of channel range

To connect a range of channels, use the optional fields **eee** and **kkk**.

001 through 024

001-047 Odd only (SLC 96® Carrier, Mode 3, DGA)  
049-095 Odd only (SLC 96 Carrier, Mode 3, DGC)  
001-024 Odd and Even (SLC 96 Carrier, Mode 1, DGA)  
025-048 Odd and Even (SLC 96 Carrier, Mode 1, DGB)  
049-072 Odd and Even (SLC 96 Carrier, Mode 1, DGC)  
073-096 Odd and Even (SLC 96 Carrier, Mode 1, DGD)  
001-024 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA)  
025-048 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB)  
049-072 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC)  
073-096 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD)

**tc** - Trunk conditioning

Defines the cross-connected signaling and insertion word applied to the circuit during a failure condition. The signaling and insertion word are separately specified, using a comma as the delimiter using the form:

<tc\_sig>,<tc\_iw>

where: tc\_sig is the **signaling** portion of trunk conditioning and  
tc\_iw is the **insertion word** portion of trunk conditioning.

Valid values for two-way cross-connects are:

*4-state signaling*

**TC-ijkl,mnop,TRB**

**TC-ijkl,mnop,IW-X-nn**

*16-state signaling*

**TC-efghijkl,mnopqrst,TRB**

**TC-X-uv,X-yz,TRB**

**TC-efghijkl,mnopqrst,IW-X-nn**

**TC-X-uv,X-yz,IW-X-nn**

*Transparent signaling*

**TRSP,TRB**

**TRSP,IW-X-nn**

**TRSP,MUX**

**TRSP**

**Note:** For ESF type framing, 4-state signaling will be expanded to 16-state by duplicating the bits.

**ijkl** - 4-state binary signaling value - From direction

**mnop** - 4-state binary signaling value - To direction

**efghijkl**

- 16-state binary signaling value - From direction

**mnopqrst**

- 16-state binary signaling value - To direction

**uv** - 16-state hexadecimal signaling value - From direction

**yz** - 16-state hexadecimal signaling value - To direction

**nn** - Hexadecimal Insertion Word

**TRB** - Trouble Code

Equal to **nn** value of **E4**.

**MUX** - Multiplexer Out of Sync Code

Equal to **nn** value of **1A**. This keyword can not be entered in combination with signaling trunk conditioning. Instead, it must always be accompanied by the **TRSP** keyword.

**TRSP** - Transparent

No robbed bit signaling is performed.

**Note:** In a gateway application, when E1 channels are connected to T1 channels, the following rules apply to the transmittal of the Insertion Word (IW) towards the facility. If the Insertion Word needs to be transmitted towards the facility as a result of consequent action, then the Insertion Word transmitted by the T1 NPC towards its transmission facility is the Insertion Word specified in this command; however, the Insertion Word transmitted by the E1 NPC towards its facility is always X'FF.

**AIS** - Alarm indication signal

This optional keyword is used to cause the all ones signal to be inserted on the downstream digroup when detected on the incoming digroup or when the incoming digroup exhibits a CGA (Carrier Group Alarm).

**CUS** - Customer

This optional keyword is used to flag a circuit as a customer controlled circuit. On output it indicates that the circuit is customer controlled.

**RDLD** - Red lined

This optional keyword is used to mark a circuit as a Red Circuit. On output it indicates that the circuit is a Red Circuit.

**INCL** - Inclusive

A termination designated as a customer controlled circuit or a red circuit cannot be disconnected or modified without using this keyword in the message. Also, an NPC which supports these circuits cannot be manually removed unless this keyword is given in the remove command.

**PRIOUT** - Priority Output

This keyword is used on the command line to prioritize the output response.

**NORM** - Normal

**NORM, NORM** means that the cross-connection will come up in the normal state.

**TERM** - Terminate

**TERM, TERM** means that the cross-connection will come up in the terminated state.

**mmm** - The From-direction channel number involved in denial (**ddd** through **eee**).

**nnn** - The To-direction channel number involved in denial (**jjj** through **kkk**).

**d** - Direction

**d** *Explanation*

**F** FROM

**T** TO

**B** Both

**st** - Status

**mmmm** - Error condition code

| <b>mmmm</b> | <b>st</b>    | <i>Explanation</i>                                                    |
|-------------|--------------|-----------------------------------------------------------------------|
| <b>IDRG</b> | <b>INERR</b> | Invalid range for specified FROM NPC type                             |
| <b>IDRG</b> | <b>INERR</b> | Invalid range for specified TO NPC type                               |
| <b>IIFM</b> | <b>INERR</b> | Invalid FROM NPC type for AIS insertion                               |
| <b>IIFM</b> | <b>INERR</b> | Invalid TO NPC type for AIS insertion                                 |
| <b>SWFA</b> | <b>MCOND</b> | Active CCN side not IS or failed or pested or hardware OOS            |
| <b>ENEQ</b> | <b>MCOND</b> | UNIT not equipped, not in service, or failed                          |
| <b>ENEQ</b> | <b>MCOND</b> | CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS |
| <b>ENEQ</b> | <b>MCOND</b> | FTMI not equipped, not in service, or failed                          |
| <b>ENEQ</b> | <b>MCOND</b> | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS   |
| <b>ENEQ</b> | <b>MCOND</b> | TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS |
| <b>SNVS</b> | <b>MCOND</b> | Line format types are incompatible                                    |
| <b>IIDT</b> | <b>MCOND</b> | Trunk conditioning is invalid                                         |

| <b>mmmm</b> | <b>st</b>    | <i>Explanation</i>                                                     |
|-------------|--------------|------------------------------------------------------------------------|
| <b>IIFM</b> | <b>MCOND</b> | FMC cannot be cross-connected in this format                           |
| <b>ENEQ</b> | <b>MCOND</b> | Required FLI not equipped, not in service, or failed                   |
| <b>ENEQ</b> | <b>MCOND</b> | Required MXR not equipped, not in service, or failed                   |
| <b>ENEQ</b> | <b>MCOND</b> | Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS |
| <b>ENEQ</b> | <b>MCOND</b> | Required MIU not equipped, not in service, or failed                   |
| <b>ENRE</b> | <b>SCERR</b> | FROM NPC is not provisioned as DGA                                     |
| <b>ENRE</b> | <b>SCERR</b> | TO NPC is not provisioned as DGA                                       |
| <b>IDNV</b> | <b>INERR</b> | Invalid FROM channel number                                            |
| <b>IDNV</b> | <b>INERR</b> | Invalid TO channel number                                              |
| <b>IDRG</b> | <b>INERR</b> | Invalid FROM channel number range                                      |
| <b>IDRG</b> | <b>INERR</b> | Invalid TO channel number range                                        |
| <b>SNVS</b> | <b>INERR</b> | A loopback is active on the FROM termination                           |
| <b>SNVS</b> | <b>INERR</b> | A loopback is active on the TO termination                             |
| <b>IDNV</b> | <b>INERR</b> | Unmatched channel range                                                |
| <b>IDNV</b> | <b>SCERR</b> | Unmatched channel range involving SLC Mode III termination             |
| <b>IDNV</b> | <b>SCERR</b> | RT-DCLU cross-connect with different ids                               |
| <b>IDNV</b> | <b>SCERR</b> | RT-DCLU cross-connect with different channel number                    |
| <b>IDNV</b> | <b>SCERR</b> | Cross-connect a non Mode I channel to DCLU                             |
| <b>IDNV</b> | <b>SCERR</b> | Cross-connect a non SLC channel to DCLU                                |
| <b>IDNV</b> | <b>INERR</b> | SC invalid for cross-connection specified                              |
| <b>IDNV</b> | <b>INERR</b> | MUX or TRB invalid for cross-connection specified                      |
| <b>IDNV</b> | <b>INERR</b> | AIS invalid for cross-connection specified                             |
| <b>IDNV</b> | <b>INERR</b> | NAM invalid for cross-connection specified                             |
| <b>IDNV</b> | <b>INERR</b> | Invalid channel 000 cross-connection specified                         |
| <b>IDNV</b> | <b>INERR</b> | Invalid channel 031 cross-connection specified                         |
| <b>IDNV</b> | <b>INERR</b> | Trunk type is not allowed in the circuit specified                     |
| <b>ENEQ</b> | <b>MCOND</b> | Not enough DSPPs are equipped                                          |
| <b>SNVS</b> | <b>MCOND</b> | Not enough DSPPs are in service                                        |
| <b>IDNV</b> | <b>INERR</b> | Using the 24th channel of a T1DM NPC                                   |
| <b>SAAS</b> | <b>ROLL</b>  | Termination is in process of being rolled                              |
| <b>ENEQ</b> | <b>MCOND</b> | ETSI not equipped, not in service, or failed                           |



| st    | d       | Explanation                   |
|-------|---------|-------------------------------|
| ASGN  | {F T B} | Termination assigned          |
| CUS   | {F T B} | Customer-controlled Circuit   |
| FAIL  | {F T B} | Failed                        |
| INVLD | {F T B} | Invalid NPC type              |
| OOS   | {F T B} | Out-of-service                |
| RDLD  | {F T B} | Red Lined                     |
| ROLL  | {F T B} | Circuit is involved in a roll |
| TG    | {F T B} | NPC is grown as a test group  |
| TP    | {F T B} | NPC is used for test access   |
| UEQD  | {F T B} | Unequipped                    |
| UTST  | {F T B} | Under Test                    |

---

## **CONN,CRS,T0,RDLD,CUS,INCL,NTR,NORM**

### **TWO-WAY CROSS-CONNECT FROM, TO MULTIPOINT MODE**

#### **Explanation Of Command**

This command requests a multipoint two-way cross-connection between the specified FROM and TO end terminations and is used to connect a DS0 leg to a multipoint circuit, or to cross-connect a leg, consisting of a single or a contiguous range of DS0 channels, to a multipoint circuit in the virtual network processing circuit. Cross-connections may be between various network processing circuit types.

If the user wants to cross-connect Nx64 kbits/s circuits, then the range feature of this command should be used.

#### **Command**

##### **Nonhierarchical**

[I.11021]

```
CONN-CRS-T0: [<xy>]: [s]abc-ddd[&&-eee], [t]ghi-jjj[&&-kkk]: [ww]: \
<tc>: [RDLD] [{, CUS|, INCL}]: fmd, tmd: [NTR-m] \
: [{NORM, NORM|TERM, TERM}];
```

##### **Hierarchical**

[I.11021]

```
CONN-CRS-T0: [<xy>]: uv-m-np-ddd[&&-eee], wx-k-qr-jjj[&&-kkk]: \
[ww]: <tc>: [RDLD] [{, CUS|, INCL}]: fmd, tmd: [NTR-m] \
: [{NORM, NORM|TERM, TERM}];
```

## Completion Message

---

### Nonhierarchical

---

[O.11021]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS T0::[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\
<tc>:[RDLD][{,CUS|,INCL}]:fmd,tmd:[NTR-m]\
:[{NORM,NORM|TERM,TERM}] COMPLD
[/* [O.11021] */]
["NOBBL-{F|T}"]
;
```

### Hierarchical

---

[O.11021]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:\
[ww]:<tc>:[RDLD][{,CUS|,INCL}]:fmd,tmd:[NTR-m]\
:[{NORM,NORM|TERM,TERM}] COMPLD
[/* [O.11021] */]
["NOBBL-{F|T}"]
;
```

## Denial Message

---

### Nonhierarchical

---

[O.11021.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS T0::[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\
[<tc>][,NAM]:[RDLD][{,CUS|,INCL}]:fmd,tmd:[NTR-m]\
:[{NORM,NORM|TERM,TERM}] DENY
 mmmm
 /* [O.11001.01] */
 /* <explanation of error condition code> */
;
```

[O.11021.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS T0::[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\
[<tc>][,NAM]:[RDLD][{,CUS|,INCL}]:fmd,tmd:[NTR-m]\
:[{NORM,NORM|TERM,TERM}] DENY
 mmmm
 /* [0.11001.02] */
 /* <explanation of error condition code> */
 /* d-<st> */
;
```

## Hierarchical

---

[O.11021.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[ww]:\
[<tc>][,NAM]:[RDLD][{,CUS|,INCL}]:fmd,tmd:[NTR-m]\
:[{NORM,NORM|TERM,TERM}] DENY
 mmmm
 /* [0.11001.01] */
 /* <explanation of error condition code> */
;
```

[O.11021.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:\
[ww]:[<tc>][,NAM]:[RDLD][{,CUS|,INCL}]:fmd,tmd:[NTR-m]\
:[{NORM,NORM|TERM,TERM}] DENY
 mmmm
 /* [0.11001.02] */
 /* <explanation of error condition code> */
 /* d-<st> */
;
```

## Autonomous Message

---

Not applicable.

### Explanation Of Parameters

- [s]abc - The 3- or 4-digit nonhierarchical FROM NPC number  
[t]ghi - The 3- or 4-digit nonhierarchical TO NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

MB type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 | Unit<br>5 | Unit<br>6 |
|-----------|-----------|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       | NPC       | NPC       |
| 001-002   | 161-162   | 321-322   | 481-482   | 641-642   | 801-802   |
| 021-022   | 181-182   | 341-342   | 501-502   | 661-662   | 821-822   |
| 041-042   | 201-202   | 361-362   | 521-522   | 681-682   | 841-842   |
| 061-062   | 221-222   | 381-382   | 541-542   | 701-702   | 861-862   |
| 081-082   | 241-242   | 401-402   | 561-562   | 721-722   | 881-882   |
| 101-102   | 261-262   | 421-422   | 581-582   | 741-742   | 901-902   |
| 121-122   | 281-282   | 441-442   | 601-602   | 761-762   | 921-922   |
| 141-142   | 301-302   | 461-462   | 621-622   | 781-782   | 941-942   |

If NPC numbers are expressed in four digits, the valid values are:

MB type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 |
|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       |
| 0001-0002 | 0161-0162 | 0321-0322 | 0481-0482 |
| 0021-0022 | 0181-0182 | 0341-0342 | 0501-0502 |
| 0041-0042 | 0201-0202 | 0361-0362 | 0521-0522 |
| 0061-0062 | 0221-0222 | 0381-0382 | 0541-0542 |
| 0081-0082 | 0241-0242 | 0401-0402 | 0561-0562 |
| 0101-0102 | 0261-0262 | 0421-0422 | 0581-0582 |
| 0121-0122 | 0281-0282 | 0441-0442 | 0601-0602 |
| 0141-0142 | 0301-0302 | 0461-0462 | 0621-0622 |

| Unit<br>5 | Unit<br>6 | Unit<br>7 | Unit<br>8 |
|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       |
| 0641-0642 | 0801-0802 | 0961-0962 | 1121-1122 |
| 0661-0662 | 0821-0822 | 0981-0982 | 1141-1142 |
| 0681-0682 | 0841-0842 | 1001-1002 | 1161-1161 |
| 0701-0702 | 0861-0862 | 1021-1022 | 1181-1182 |
| 0721-0722 | 0881-0882 | 1041-1042 | 1201-1202 |
| 0741-0742 | 0901-0902 | 1061-1062 | 1221-1222 |
| 0761-0762 | 0921-0922 | 1081-1082 | 1241-1242 |
| 0781-0782 | 0941-0942 | 1101-1102 | 1261-1262 |

| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1282</b> | <b>1441-1442</b> | <b>1601-1602</b> | <b>1761-1762</b> |
| <b>1301-1302</b> | <b>1461-1462</b> | <b>1621-1622</b> | <b>1781-1782</b> |
| <b>1321-1322</b> | <b>1481-1482</b> | <b>1641-1642</b> | <b>1801-1802</b> |
| <b>1341-1342</b> | <b>1501-1502</b> | <b>1661-1662</b> | <b>1821-1822</b> |
| <b>1361-1362</b> | <b>1521-1522</b> | <b>1681-1682</b> | <b>1841-1842</b> |
| <b>1381-1382</b> | <b>1541-1542</b> | <b>1701-1702</b> | <b>1861-1862</b> |
| <b>1401-1402</b> | <b>1561-1562</b> | <b>1721-1722</b> | <b>1881-1882</b> |
| <b>1421-1422</b> | <b>1581-1582</b> | <b>1741-1742</b> | <b>1901-1902</b> |
| <br>             |                  |                  |                  |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1922</b> | <b>2081-2082</b> | <b>2241-2242</b> | <b>2401-2402</b> |
| <b>1941-1942</b> | <b>2101-2102</b> | <b>2261-2262</b> | <b>2421-2422</b> |
| <b>1961-1962</b> | <b>2121-2122</b> | <b>2281-2282</b> | <b>2441-2442</b> |
| <b>1981-1982</b> | <b>2141-2142</b> | <b>2301-2302</b> | <b>2461-2462</b> |
| <b>2001-2002</b> | <b>2161-2162</b> | <b>2321-2322</b> | <b>2481-2482</b> |
| <b>2021-2022</b> | <b>2181-2182</b> | <b>2341-2342</b> | <b>2501-2502</b> |
| <b>2041-2042</b> | <b>2201-2202</b> | <b>2361-2362</b> | <b>2521-2522</b> |
| <b>2061-2062</b> | <b>2221-2222</b> | <b>2381-2382</b> | <b>2541-2542</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |



|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

|                                                                  |                                                                  |                                                                  |                                                                  |                                                                  |                                                                  |
|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|
| Unit<br>1                                                        | Unit<br>2                                                        | Unit<br>3                                                        | Unit<br>4                                                        | Unit<br>5                                                        | Unit<br>6                                                        |
| <b>NPC</b><br><b>001-003</b><br><b>005-007</b><br><b>009-011</b> | <b>NPC</b><br><b>161-163</b><br><b>165-167</b><br><b>169-171</b> | <b>NPC</b><br><b>321-323</b><br><b>325-327</b><br><b>329-331</b> | <b>NPC</b><br><b>481-483</b><br><b>485-487</b><br><b>489-491</b> | <b>NPC</b><br><b>641-643</b><br><b>645-647</b><br><b>649-651</b> | <b>NPC</b><br><b>801-803</b><br><b>805-807</b><br><b>809-811</b> |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
| <b>157-159</b><br><b>16A-16C</b><br><b>16E-16G</b>               | <b>317-319</b><br><b>32A-32C</b><br><b>32E-32G</b>               | <b>477-479</b><br><b>48A-48C</b><br><b>48E-48G</b>               | <b>637-639</b><br><b>64A-64C</b><br><b>64E-64G</b>               | <b>797-799</b><br><b>80A-80C</b><br><b>80E-80G</b>               | <b>957-959</b><br><b>96A-96C</b><br><b>96E-96G</b>               |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

DACS II Non-CEF frames support two virtual NPCs using the three digit NPC numbering scheme. The valid values for Non-CEF frames are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit

-

**NPC**

**961-962**

DACS II CEF frames support six virtual NPCs using either a three digit or four digit NPC numbering scheme. If NPC numbers are expressed in three digits, the valid values are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit

-

**NPC**

**961-966**

If NPC numbers are expressed in four digits, the valid values are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit

-

**NPC**

**9961-9966**

**uv-m-np**

- Hierarchical FROM NPC number

**wx-k-qr**

- Hierarchical TO NPC number

**uv,wx** - Unit number  
**m,k** - Module number  
**np,qr** - NPC number within the module

The values are listed below:

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

MB type NPC numbers listed by unit, module, and NPC Number  
Unit Type DP (DSPU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-8</b> | <b>01-02</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

VI NPC numbers listed by unit, module, and NPC Number  
Unit Type VI (Virtual)

|           |          |              |                                 |
|-----------|----------|--------------|---------------------------------|
| Unit      | Module   | NPC          |                                 |
| <b>99</b> | <b>1</b> | <b>01-02</b> | <b>(DACS II Non-CEF frames)</b> |
| <b>99</b> | <b>1</b> | <b>01-06</b> | <b>(DACS II CEF frames)</b>     |

**ddd,**  
**jjj** - Channel or conference numbers  
**eee,**  
**kkk** - Channel or conference numbers denoting the end of range specification

Channel numbers

001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

Conference numbers

001-085 (MB NPC)

001-500 (Virtual NPC)

Cross-connections may be between various Network Processing Circuit (NPC) types:

Facility Terminating Unit (FTU)/IFTU/DS3U/HDS3U NPC and DMB  
DMB and DMB  
FTU/IFTU/DS3U/HDS3U NPC and Virtual NPC

Range values -eee and -kkk apply only to the FTU/IFTU/DS3U/HDS3U end of an FTU/IFTU/DS3U/HDS3U-Virtual NPC circuit; i.e., cannot apply to the Virtual NPC end. No range values can apply to either end of an FTU/IFTU/DS3U/HDS3U NPC-DMB or DMB-DMB circuit. Note also that the range of allowable NPC numbers is dependent on the equipage of the frame.

For DMB circuits, there are four possible values for fmd and tmd:

**fmd**

**tmd**

|     |                                                                                                   |
|-----|---------------------------------------------------------------------------------------------------|
| SYM | For legs of a symmetrical multipoint circuit (must be a DMB channel)                              |
| BRD | For nonbackbone (tributary) legs of a broadcast multipoint circuit (must be a DMB channel)        |
| BBL | For the backbone leg of a broadcast multipoint circuit (must be a DMB channel)                    |
| LEG | For the end that does not terminate on the multipoint circuit (must be an FTU/DS3U/HDS3U channel) |

For virtual NPC circuits, there are three possible values for fmd and tmd:

**fmd**

**tmd**

- BRD For nonbackbone legs of a broadcast multipoint circuit (must be a virtual NPC channel)
- BBL For the backbone leg of a broadcast multipoint circuit (must be a virtual NPC channel)
- LEG For the end that does not terminate on the multipoint circuit (must be FTU/DS3U/HDS3U channels)

The valid combinations of fmd and tmd are:

For within a DMB or virtual conference:

LEG,BBL or BBL,LEG  
LEG,BRD or BRD,LEG  
SYM,LEG or LEG,SYM (only for DMB)

For concatenation of conferences:

BRD,BBL or BBL,BRD  
BBL,BBL  
SYM,SYM

**Note:** Default values for noise guard (NG) and echo suppression (ES) are applied to symmetrical bridges (multipoint mode SYM) and polling circuits (multipoint mode BBL,BRD). These default values are:

|                     |            |            |
|---------------------|------------|------------|
| Symmetrical bridges | NG = -18db | ES = -18db |
| Polling circuits    | NG = 0db   | ES = 0db   |

**Note:** To avoid possible transmission delays in the conferencers, DACS II will not allow DMB broadcast conferences to be concatenated more than six deep. However, each concatenated conference will support the maximum allowable number of legs. This allows conferences to branch out at any point in the daisy chain, as long as each branch does not concatenate more than six conferences from the backbone leg.

**tc** - Trunk conditioning, which has the input form:

**TRSP, {IW-X-pq|TRB|MUX}**

Represents the desired cross-connected signaling and insertion word applied when a failure occurs. A trunk conditioning specification consists of a combination of a signaling specification followed by an insertion word specification. The TRSP (transparent) signaling specification is the only one allowed.

The following signaling options are allowed:

| <i>signaling</i> | <i>Explanation</i>        |
|------------------|---------------------------|
| TRSP             | Transparent, no signaling |

The following insertion word options are allowed:

| <i>IW</i> | <i>Explanation</i>                                                                                                                       |
|-----------|------------------------------------------------------------------------------------------------------------------------------------------|
| IW-X-pq   | The 8-bit pattern corresponding to the hexadecimal value of pq will be inserted in the downstream direction of a failure on either line. |
| TRB       | Standard trouble code, equal to IW-X-E4, not valid for CEPT.                                                                             |
| MUX       | MUX out of sync code, equal to IW-X-1A, not valid for CEPT.                                                                              |
| Omitted   | Only valid for CEPT, will default to IW-X-FF.                                                                                            |

All leg connections to multipoint circuits using a DMB NPC or a Virtual NPC must use TRSP signaling. The insertion word is user specified and may be varied from leg to leg.

For all multipoint to multipoint conference cross-connections (DMB concatenated conferences) only TRSP signaling is allowed and is the default hence it need not be specified. The insertion word is not valid for concatenated conferences.

**Note:** In a gateway application, when E1 channels are connected to T1 channels, the following rules apply to the transmittal of the Insertion Word (IW) towards the facility. If the Insertion Word needs to be transmitted towards the facility as a result of consequent action, then the Insertion Word transmitted by the T1 NPC towards its transmission facility is the Insertion Word specified in this command; however, the Insertion Word transmitted by the E1 NPC towards its facility is always X'FF.

**NTR** - No Transmit

**m** - The direction toward which transmission is shut off

*m*      *Explanation*

F      FROM

T      TO

The NTR option is used to set up one-way connections; that is, to shut off transmission towards the specified FROM or TO termination. If NTR m is specified on the BBL (backbone leg) of a multipoint circuit, then the BRD (broadcast) legs of this circuit have their outward transmission turned off.

The NTR field is optional if the virtual NPC is part of the circuit. The direction of the data flow is indicated by the MPM (fmd,tmd) field.

**CUS** - Customer

All legs on a multipoint customer controlled circuit must be designated as CUS. A disconnected termination previously marked CUS remains as a customer controlled termination.

**INCL** - Inclusive

The INCL keyword must be used to reconnect a termination to other terminations. However, if they are reconnected without the CUS keyword, they lose their customer controlled status.

**NAM** - No A-law to  $\mu$ -law

The A-law to  $\mu$ -law and  $\mu$ -law to A-law code translators on the E1 type NPC are disabled. This keyword is valid in the following types of cross-connects:

*Multi-Point:*

E1 to E1      Multi-point cross-connects have A-law to  $\mu$ -law and  $\mu$ -law to A-law set as a default. This conversion is performed on pure E1 multi-point connections in case a DS1 leg is ever added to the broadcast connection. The **NAM** keyword is used to disable the conversions. It may be desirable to disable conversions in a pure E1 multi-point cross-connect since such a connection has more quantization noise than a pure E1 two-point cross-connect. This is due to the back to back A-law to  $\mu$ -law and  $\mu$ -law to A-law conversions which are taking place.

E1 to DS1 or      Same explanation as E1 to E1.  
DS1 to E1

DS1 to DS1      Not applicable.



**RDLD** - Red lined

If the optional RDLD field is present, the circuit will be flagged as a Red Circuit. All legs on a multipoint Red Circuit must be designated RDC.

**NORM** - Normal

NORM,NORM means that the cross-connection will come up in the normal state.

**TERM** - Terminated

TERM,TERM means that the cross-connection will come up in the terminated state.

**NOBBL** - No backbone leg

If the type of circuit was a broadcast circuit, the optional NOBBL indicates that no backbone leg is yet specified in either the FROM or TO direction. This argument will appear until a backbone leg is specified for this circuit.

**F** - From

**T** - To

**mmm** - FROM channel number involved in the denial (ddd through eee)

**nnn** - TO channel number involved in the denial (jjj through kkk)

**st** - Status

**d** - Direction

*d Explanation*

F FROM

T TO

B BOTH

**mmm** - Error condition code

**mmm st Explanation**

**IDRG INERR** Invalid range for specified FROM NPC type

**IDRG INERR** Invalid range for specified TO NPC type

**IIFM INERR** Invalid FROM NPC type for AIS insertion

**IIFM INERR** Invalid TO NPC type for AIS insertion

**SWFA MCOND** Active CCN side not IS or failed or pested or hardware OOS

**ENEQ MCOND** UNIT not equipped, not in service, or failed

| <b>mmmm</b> | <b>st</b>      | <i>Explanation</i>                                                    |
|-------------|----------------|-----------------------------------------------------------------------|
| <b>ENEQ</b> | <b>MCOND</b>   | CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS |
| <b>ENEQ</b> | <b>MCOND</b>   | FTMI not equipped, not in service, or failed                          |
| <b>ENEQ</b> | <b>MCOND</b>   | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS   |
| <b>ENEQ</b> | <b>MCOND</b>   | TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS |
| <b>ENEQ</b> | <b>MCOND</b>   | DSPI not equipped, not in service, or failed                          |
| <b>SNVS</b> | <b>MCOND</b>   | Line format types are incompatible                                    |
| <b>IIDT</b> | <b>MCOND</b>   | Trunk conditioning is invalid                                         |
| <b>IIFM</b> | <b>MCOND</b>   | FMC cannot be cross-connected in this format                          |
| <b>ENIE</b> | <b>INERR</b>   | Two confs. were prev. connected or the concat. cause BRD-BBL loop     |
| <b>SNVS</b> | <b>INERR</b>   | Trunk conditioning doesn't match that of conference                   |
| <b>SNVS</b> | <b>INERR</b>   | CUS flag doesn't match that of conference                             |
| <b>SNVS</b> | <b>INERR</b>   | RDLD flag doesn't match that of conference                            |
| <b>SNVS</b> | <b>CONFERR</b> | Try to add a BBL to VC,but the VC already has backbone                |
| <b>IIFM</b> | <b>CONFERR</b> | Try to operate a ONE-WAY conference with a TWO-WAY input command      |
| <b>IIDT</b> | <b>CONFERR</b> | Database conference width does not match the range in input command   |
| <b>SNVS</b> | <b>CONFERR</b> | Trying to add or delete a leg when a conference is under test         |
| <b>SNVS</b> | <b>CONFERR</b> | Input BRD (BBL) has same NPC and channel as BBL (BRD)                 |
| <b>IIDT</b> | <b>INERR</b>   | Illegal BBL BBL combination                                           |
| <b>IIDT</b> | <b>INERR</b>   | Illegal BRD BRD combination                                           |
| <b>IIDT</b> | <b>INERR</b>   | Illegal SYM BRD combination                                           |
| <b>IIDT</b> | <b>INERR</b>   | Illegal BRD SYM combination                                           |
| <b>IIDT</b> | <b>INERR</b>   | Illegal BBL SYM combination                                           |
| <b>IIDT</b> | <b>INERR</b>   | Illegal SYM BBL combination                                           |
| <b>SNVS</b> | <b>INERR</b>   | LEG mode was assigned to a DSPU-type NPC on the input                 |
| <b>SNVS</b> | <b>INERR</b>   | A DMB mode was assigned to a FTU-type NPC on the input                |
| <b>SNVS</b> | <b>INERR</b>   | Trying to add a BBL to a DMB conference that already has one          |
| <b>SNVS</b> | <b>INERR</b>   | Trying to add a broadcast leg to a conference set up as SYM           |
| <b>SNVS</b> | <b>INERR</b>   | Trying to add a SYM leg to conference set up as broadcast             |
| <b>SNVS</b> | <b>INERR</b>   | Trying to add a BBL leg to a conference set up as SYM                 |
| <b>SNVS</b> | <b>INERR</b>   | Bad use of INCL, cannot override the current state of the conference  |
| <b>SNVS</b> | <b>INERR</b>   | Bad use of INCL, cannot use keyword on conf.-to-conf. connection      |
| <b>IIFM</b> | <b>INERR</b>   | Exceeded depth limit of 6 on broadcast conference concatenation       |
| <b>ENEQ</b> | <b>MCOND</b>   | Required FLI not equipped, not in service, or failed                  |
| <b>ENEQ</b> | <b>MCOND</b>   | Required MXR not equipped, not in service, or failed                  |

| mmmm | st    | Explanation                                                            |
|------|-------|------------------------------------------------------------------------|
| ENEQ | MCOND | Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS |
| ENEQ | MCOND | Required MIU not equipped, not in service, or failed                   |
| IDNV | INERR | A subrate circuit pack is specified in the command line                |
| IDNV | INERR | CPR circuit pack specified in the command                              |
| ENRE | SCERR | FROM NPC is not provisioned as DGA                                     |
| ENRE | SCERR | TO NPC is not provisioned as DGA                                       |
| IDNV | INERR | Invalid FROM channel number                                            |
| IDNV | INERR | Invalid TO channel number                                              |
| IDRG | INERR | Invalid FROM channel number range                                      |
| IDRG | INERR | Invalid TO channel number range                                        |
| SNVS | INERR | A loopback is active on the FROM termination                           |
| SNVS | INERR | A loopback is active on the TO termination                             |
| IDNV | INERR | Unmatched channel range                                                |
| IDNV | SCERR | Unmatched channel range involving SLC Mode III termination             |
| IDNV | INERR | A locally switched channel is specified as BBL, LEG, or BRD            |
| IDNV | SCERR | RT-DCLU cross-connect with different ids                               |
| IDNV | SCERR | RT-DCLU cross-connect with different channel number                    |
| IDNV | SCERR | Cross-connect a non Mode I channel to DCLU                             |
| IDNV | SCERR | Cross-connect a non SLC channel to DCLU                                |
| IDNV | INERR | SC invalid for cross-connection specified                              |
| IDNV | INERR | MUX or TRB invalid for cross-connection specified                      |
| IDNV | INERR | AIS invalid for cross-connection specified                             |
| IDNV | INERR | NAM invalid for cross-connection specified                             |
| IDNV | INERR | Invalid channel 000 cross-connection specified                         |
| IDNV | INERR | Invalid channel 031 cross-connection specified                         |
| SAAS | ROLL  | Termination is in process of being rolled                              |

| st     | d       | Explanation                                |
|--------|---------|--------------------------------------------|
| ASGN   | {F T B} | Termination assigned                       |
| CUS    | {F T B} | Customer-controlled Circuit                |
| FAIL   | {F T B} | Failed                                     |
| NOCHAN | {F T B} | Conference has no more channels to connect |
| NOCUS  | {F T B} | Conference not CUS                         |
| OOS    | {F T B} | Out-of-service                             |
| RDLD   | {F T B} | Red Lined                                  |
| ROLL   | {F T B} | Circuit is involved in a roll              |
| TG     | {F T B} |                                            |
| TP     | {F T B} | NPC is used for test access                |
| UEQD   | {F T B} | Unequipped                                 |
| UTST   | {F T B} | Under Test                                 |

---

## **CONN,CRS,T1,RDLD,CUS,INCL,NORM,TERM**

### **TWO-WAY NON-CANNELIZED DIGITAL SIGNAL CROSS CONNECTION**

#### **Explanation Of Command**

This message is used to form a two-way cross-connection between two non-channelized network processing circuits (NPCs). It is also used to form a terminated two-way cross-connection. The idle code is the alarm-indication signal (AIS, all ones) and does not need to be specified. The disconnect code (DCC) for 64 kbit/s disconnection cannot be used for non-channelized NPCs.

When a failure occurs or during an alarm state, the AIS is transmitted toward the TO NPC.

NPCs with customer-controlled marking retain the CUS status when disconnected. When the NPCs are reconnected without CUS or inclusive (INCL) keyword, the command will be denied. If the NPCs are reconnected with INCL keyword, they lose the CUS status.

Red circuit marking is removed when the circuit is disconnected.

#### **Command**

##### **Nonhierarchical**

[I.11011]

```
CONN-CRS-T1:[<xy>]:abc,ghi:[ww]:[RDLD][,{CUS|INCL}]\
:[{NORM,NORM|TERM,TERM}]:[PRIOUT];
```

##### **Hierarchical**

[I.11011]

```
CONN-CRS-T1:[<xy>]:uv-m-np,wx-k-qr:[ww]:[RDLD][,{CUS|INCL}]\
:[{NORM,NORM|TERM,TERM}]:[PRIOUT];
```

## **Completion Message**

---

### **Nonhierarchical**

---

[O.11011]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS T1::[s]abc,[t]ghi:[ww]:[RDLD][,{CUS|INCL}]
: [{NORM,NORM}|{TERM,TERM}]:[PRIOUT] COMPLD
```

### **Hierarchical**

---

[O.11011]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS T1::uv-m-np,wx-k-qr:[ww]:[RDLD][,{CUS|INCL}]\
: [{NORM,NORM}|{TERM,TERM}]:[PRIOUT] COMPLD
```

## **Denial Message**

---

### **Nonhierarchical**

---

[O.11011.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS T1::[s]abc,[t]ghi:[ww]:[RDLD][,{CUS|INCL}]\
: [{NORM,NORM|TERM,TERM}]:[PRIOUT] DENY
 mmmm
 /* [0.11011.01] */
 /* <explanation of error condition code> */
;
```

[O.11011.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS T1::[s]abc,[t]ghi:[ww]:[RDLD][,{CUS|INCL}]\
: [{NORM,NORM|TERM,TERM}]:[PRIOUT] DENY
 mmmm
 /* [0.11011.02] */
 /* <explanation of error condition code> */
 /* d-<st> */
;
```

## Hierarchical

[O.11011.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS T1::uv-m-np,wx-k-qr:[ww]:[RDLD][,{CUS|INCL}]\
: [{NORM,NORM|TERM,TERM}]:[PRIOUT] DENY
 mmmm
 /* [0.11011.01] */
 /* <explanation of error condition code> */
;
```

[O.11011.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS T1::uv-m-np,wx-k-qr:[ww]:[RDLD][,{CUS|INCL}]\
: [{NORM,NORM|TERM,TERM}]:[PRIOUT] DENY
 mmmm
 /* [0.11011.02] */
 /* <explanation of error condition code> */
 /* d-<st> */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

[s]abc - The 3- or 4-digit nonhierarchical FROM NPC number

[t]ghi - The 3- or 4-digit nonhierarchical TO NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |



|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

|                                                                  |                                                                  |                                                                  |                                                                  |                                                                  |                                                                  |
|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|
| Unit<br>1                                                        | Unit<br>2                                                        | Unit<br>3                                                        | Unit<br>4                                                        | Unit<br>5                                                        | Unit<br>6                                                        |
| <b>NPC</b><br><b>001-003</b><br><b>005-007</b><br><b>009-011</b> | <b>NPC</b><br><b>161-163</b><br><b>165-167</b><br><b>169-171</b> | <b>NPC</b><br><b>321-323</b><br><b>325-327</b><br><b>329-331</b> | <b>NPC</b><br><b>481-483</b><br><b>485-487</b><br><b>489-491</b> | <b>NPC</b><br><b>641-643</b><br><b>645-647</b><br><b>649-651</b> | <b>NPC</b><br><b>801-803</b><br><b>805-807</b><br><b>809-811</b> |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
| <b>157-159</b><br><b>16A-16C</b><br><b>16E-16G</b>               | <b>317-319</b><br><b>32A-32C</b><br><b>32E-32G</b>               | <b>477-479</b><br><b>48A-48C</b><br><b>48E-48G</b>               | <b>637-639</b><br><b>64A-64C</b><br><b>64E-64G</b>               | <b>797-799</b><br><b>80A-80C</b><br><b>80E-80G</b>               | <b>957-959</b><br><b>96A-96C</b><br><b>96E-96G</b>               |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- Hierarchical FROM NPC number

**wx-k-qr**

- Hierarchical TO NPC number

**uv,wx** - Unit number

**m,k** - Module number

**np,qr** - NPC number within the module

The values are listed below:

DE and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**RDLD** - Red lined

**CUS** - Customer

Indicates a customer-controlled Circuit

**INCL** - Inclusive

Inclusive option must be used to remove CUS marking

**PRIOUT** - Priority Output

This keyword is used on the command line to prioritize the output response.

NORM,NORM|TERM,TERM - {From | To} Output Termination State in MML

**NORM, NORM** - means that the cross-connection will come up in the normal state.

NORM,NORM corresponds to the PDS TCON command.

**TERM, TERM** - means that the cross-connection will come up in the terminated state. TERM,TERM corresponds to the PDS TCNT command (12031).

**st** - Status of denial

**d** - Direction

**d** *Explanation*

F From

T To

B Both

**mmmm** - Error condition code

**mmmm st** *Explanation*

**IIDT INERR** No NPC's out of service and OOS keyword used

**SWFA MCOND** Active CCN side not IS or failed or pested or hardware OOS

**ENEQ MCOND** UNIT not equipped, not in service, or failed

**ENEQ MCOND** CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS

**ENEQ MCOND** FTMI not equipped, not in service, or failed

**ENEQ MCOND** FC not eqd, not IS, or failed or inactive side FC not eqd or not IS

**ENEQ MCOND** TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS

**ENEQ MCOND** Required FLI not equipped, not in service, or failed

**ENEQ MCOND** Required MXR not equipped, not in service, or failed

**ENEQ MCOND** Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS

**ENEQ MCOND** Required MIU not equipped, not in service, or failed

**IDNV INERR** Invalid channel 000 cross-connection specified

**SAAS ROLL** Termination is in process of being rolled

mmmm    st    *Explanation*

st        d        *Explanation*

|       |         |                               |
|-------|---------|-------------------------------|
| ASGN  | {F T B} | Termination assigned          |
| CUS   | {F T B} | Customer-controlled Circuit   |
| FAIL  | {F T B} | Failed                        |
| INVLD | {F T B} | Invalid NPC type              |
| NPCTA | {F T B} | NPC used for Test Access      |
| OOS   | {F T B} | Out-of-service                |
| ROLL  | {F T B} | Circuit is involved in a roll |
| UEQD  | {F T B} | Unequipped                    |
| UTST  | {F T B} | Under Test                    |

## **CONN,CRS,TS,MJU,RATE,MA,NORM**

### **SUBRATE CROSS-CONNECTION**

#### **Explanation Of Command**

This command performs a subrate multipoint cross-connection of the specified MJU. The master leg of the multipoint circuit is specified by digroup and channel and customer number, and serves as the reference for addressing all multipoint junction units and branches in the circuit.

All channels ddd and jjj must be established before they can be cross-connected by this command.

Multipoint circuits are built incrementally, one command at a time. Many commands can address the same multipoint circuit. Indeed, many commands can address the same MJU of a circuit. A command addressing an MJU, say MJU 0005, might connect customers to branches 1 and 2. Another command might also address MJU 0005 and connect a customer to branch 3. This command results in no service interruption to branches 1 and 2 that are already connected.

#### **Command**

#### **Nonhierarchical**

[I.19221]

```
CONN-CRS-TS:<xy>:[s]abc-ddd[-ff]:[ww]:MJU-ssss:[RATE-rr]\
:[MA-tttt-u]:[<branch>][,<branch>][,<branch>][,<branch>]\
:[NORM,NORM];
```

## **Hierarchical**

---

[I.19221]

```
CONN-CRS-TS:<xy>:uv-m-np-ddd[-ff]:[ww]:MJU-ssss:[RATE-rr]\
:[MA-tttt-u]:[<branch>][,<branch>][,<branch>][,<branch>]\
:[NORM,NORM];
```

## **Completion Message**

---

## **Nonhierarchical**

---

[O.19221]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS TS::[s]abc-ddd[-ff]:[ww]:MJU-ssss:[RATE-rr]\
:[MA-tttt-u]:[<branch>][,<branch>][,<branch>][,<branch>]\
:[NORM,NORM] COMPLD
/* [O.19221] */
["RATE-rr"]
/* NEW MJU:MA,TERM */
"ssss:{tttt-u|MPTM},s"
/* BR1,TERM:BR2,TERM:BR3,TERM:BR4,TERM */
"<data>,s:<data>,s:<data>,s:<data>,s"
[/* MPTM customer number */]
["01"]
[/* BR1 customer number */]
["01"]
[/* BR2 customer number */]
["01"]
[/* BR3 customer number */]
["01"]
[/* BR4 customer number */]
["01"]
;
```

## Hierarchical

---

[O.19221]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS TS::uv-m-np-ddd[-ff]:[ww]:MJU-ssss:[RATE-rr]\
: [MA-tttt-u]:[<branch>][,<branch>][,<branch>][,<branch>]\
: [NORM,NORM] COMPLD
 /* [O.19221] */
["RATE-rr"]
 /* NEW MJU:MA,TERM */
 "ssss:{tttt-u|MPTM},s"
 /* BR1,TERM:BR2,TERM:BR3,TERM:BR4,TERM */
 "<data>,s:<data>,s:<data>,s:<data>,s"
[/* MPTM customer number */]
["01"]
[/* BR1 customer number */]
["01"]
[/* BR2 customer number */]
["01"]
[/* BR3 customer number */]
["01"]
[/* BR4 customer number */]
["01"]
;
```



## Denial Message

---

### Nonhierarchical

---

[O.19221.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS TS::[s]abc-ddd[-ff]:[ww]:MJU-ssss:[RATE-rr]\
: [MA-tttt-u]:[<branch>][,<branch>][,<branch>][,<branch>]\
: [NORM,NORM] DENY
 mmmm
 /* [O.19221.01] */
 /* <explanation of error condition code> */
["RATE-rr"]
[/* MPTM customer number */]
["01"]
[/* BR1 customer number */]
["01"]
[/* BR2 customer number */]
["01"]
[/* BR3 customer number */]
["01"]
[/* BR4 customer number */]
["01"]
;
```

## **Hierarchical**

---

[O.19221.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS TS::uv-m-np-ddd[-ff]:[ww]:MJU-ssss:[RATE-rr]\
: [MA-tttt-u]:[<branch>][,<branch>][,<branch>][,<branch>]\
: [NORM,NORM] DENY
 mmmm
 /* [O.19221.01] */
 /* <explanation of error condition code> */
["RATE-rr"]
[/* MPTM customer number */]
["01"]
[/* BR1 customer number */]
["01"]
[/* BR2 customer number */]
["01"]
[/* BR3 customer number */]
["01"]
[/* BR4 customer number */]
["01"]
;
```

## **Autonomous Message**

---

Not applicable.

## **Explanation Of Parameters**

---

**RATE** - Rate

**rr** - Transmission rate (24, 48, 96, or 56)

*rr*      *rate in kb/s*

|    |     |
|----|-----|
| 24 | 2.4 |
| 48 | 4.8 |
| 96 | 9.6 |
| 56 | 56  |

rr determines the transmission rate of the customers' cross-connection, and thus, the rate at which the MJU operates. All MJUs in the same circuit must operate at the same rate. The "RATE rr" field must be specified in the first command addressing MJU 0001. "RATE rr" need not be re-specified after it has once been set for MJU 0001. Hence, it is shown as optional. If "RATE rr" is omitted from subsequent commands, any additional MJUs connected will operate at the rate specified for MJU 0001. If "RATE rr" appears in subsequent commands, it will be checked against the rate specified for MJU 0001. If the rates are not the same, the command will be denied.

In addition to assuring that all MJUs in a circuit operate at the same rate, there is an additional check performed on the rate. In circuits that connect customers in DS0B channels, the rate of the MJUs cannot exceed the maximum customer rate of the subrate multiplexers associated with those DS0B channels. The allowed customer numbers used in either the master leg or branch connections depend on the rate of the circuit and the type of DS0B channel associated with each termination, as shown below:

For DS0A channels, rr is checked against the type of error correction previously specified in the CRTE-CRS-TS command for that channel. Similarly, if the channel has subrate error correction, a circuit rate of 56 is not allowed.

| Circuit<br>Rate | DS0B Type                                      |                                                |                                               |
|-----------------|------------------------------------------------|------------------------------------------------|-----------------------------------------------|
|                 | 20-channel<br>(max. customer<br>rate 2.4 kb/s) | 10-channel<br>(max. customer<br>rate 4.8 kb/s) | 5-channel<br>(max. customer<br>rate 9.6 kb/s) |
| RATE 24         | Cust. #s<br>1-20 Allowed                       | Cust. #s<br>1-10 Allowed                       | Cust. #s<br>1-5 Allowed                       |
| RATE 48         | Denied                                         | Cust. #s<br>1-10 Allowed                       | Cust. #s<br>1-5 Allowed                       |
| RATE 96         | Denied                                         | Denied                                         | Cust. #s<br>1-5 Allowed                       |
| RATE 56         | Denied                                         | Denied                                         | Denied                                        |

**MPTM** - Multipoint master

**[s]abc-ddd[-ff]**

- Termination number

There is exactly one multipoint master for a multipoint circuit.  
The multipoint master termination number is connected to the control leg of MJU 1. MJU 1 must be the first MJU connected in any circuit.  
This field uniquely identifies the circuit.

The data sent by this multipoint master is broadcast to all branches on the circuit. The data sent to the multipoint master is a summation of data sent by the branches.

Because the multipoint master is used to uniquely identify the circuit as a whole, it is required for all CONN-CRS-TS commands, regardless of which MJU the command addresses (MJU ssss in the message format).

The first time a particular termination number is named in a command as a multipoint master, "MJU ssss" must be specified as "MJU 0001". The system will connect the termination to the control leg of MJU 0001. Subsequently, the multipoint master is included in commands addressing an MJU only to identify the circuit to which the MJU belongs.

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number of the multipoint circuit master leg

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical NPC number of the multipoint circuit master leg

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module

The values are listed below:

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**MJU** - Multipoint junction unit

**ssss** - MJU number addressed by this command (0001 through 9999)

If the MJU being addressed by the CONN-CRS-TS command is 0001 (MJU ssss is MJU 0001) then the field "MA-tttt-u" must not appear in the command (see the explanation of MA(tttt,u) below).

As previously discussed, it must always be connected to the multipoint master termination. The first time an MJU other than 0001 appears in a command, the command must also contain the MJU connection field.

No MJU can be created with an unconnected control leg.

**MA** - Master

**tttt** - MJU number (1 through 9999)

**u** - Branch number (1 through 4)

The master is also known as the control leg. Every MJU has a control leg. The control leg of MJU 0001 must be connected to the multipoint master. The control leg of an MJU other than 0001 must be connected to a branch of another MJU to form an MJU-to-MJU connection. The field MA(tttt,u) specifies the MJU-to-MJU connection. The control leg of MJU ssss is connected to branch u of MJU tttt.

The first command addressing an MJU in the circuit must address MJU 1. Otherwise, a new MJU of any number can be connected to any existing MJU in the circuit, assuming the new MJU's number is not already used in the circuit and the old MJU has an unconnected branch available to connect to.

The MJU connection field "MA-tttt-u" specifies where to connect the control leg of MJU ssss. If MJU ssss is addressed in a subsequent CONN-CRS-TS command, after a connection for its control leg has been specified, the MJU connection field need not be re-specified. Hence, "MA-tttt-u" appears as an optional field in the message format. If it is respecified, it will be checked against the actual MJU-to-MJU connection.

It should also be noted that tttt cannot equal ssss. Also, branch u of MJU tttt must not have been previously connected. If it were, it could not be connected to the control leg of MJU ssss.

**branch** - Branch and termination number

*branch termination number*  
BRi t]ghi-]jj[-ll]

The termination is connected to branch i of MJU ssss.

One branch field is listed for each branch specified in the input command. Since some multipoint CONN-CRS-TS input commands do not list any branch data, this line may be absent.

The branch and termination number can appear from zero to four times in a subrate cross-connect command, connecting up to four different customers to the four branches of MJU ssss. The branch fields for the four branches of MJU ssss can appear in any order and any or all branch fields can be omitted. Nothing is connected to branch fields that are omitted from (do not appear in) the command.

Branch fields might be omitted for several reasons. If branches 1 and 2 of MJU ssss were already connected, and the user wished to connect a customer to branch 3 of MJU ssss, then only BR3 and its associated termination number would appear in the command.

Branches 1 and 2 would not appear because they are already connected and branch 4 would not appear because nothing is to be connected to it. Branch 4 might be saved to provide an MJU-to-MJU connection at a later time.

**[t]ghi** - The 3- or 4-digit nonhierarchical NPC number of termination connected to BRi with the same valid values as the master leg.

**jjj** - Channel number of termination connected to BRi with the same valid values as the master leg.

**ll** - Customer number of termination connected to BRi with the same valid values as the master leg.

If the customer is a DS0A customer, ll is optional and if present, must be 01.

**ff** - Customer number of the multipoint circuit master leg (1 through 20)

The customer number is optional when the customer to be connected is in a DS0A signal. This is because there is only one customer in a DS0A signal. If specified, it must appear as 01.

**BR** - Branch

**i** - Branch number (1 through 4)

BRi refers to branch i of MJU ssss, the MJU addressed by this command.

Red Circuit and Customer Control Marking



SRDC cross-connections are marked automatically as red circuits. This results in the need to specify the INCL keyword in the RMV-EQPT,NPC command whenever a facility terminating NPC carrying SRDC circuits is removed. Also, the CONN-CRS-TS verb does not affect the customer control marking of a channel. The CUS marking is disabled while the channel is established to the Subrate feature, but is returned once the channel is disestablished.

### Secondary Channel Capability

This command supports secondary channel capability. Circuits that use DDS secondary channel capability can be assigned to any DS0B channel, provided that the channel's facility terminating NPC was provisioned without zero suppression. If the facility terminating NPC has zero suppression, the user must ensure that secondary channel services are only assigned to the following customers of the given DS0B type:

| DS0B nn | Customer Numbers Compatible with Secondary Channel |
|---------|----------------------------------------------------|
| DS0B 20 | 2,3,6,8,11,12,13,18                                |
| DS0B 10 | 2,3,6,8                                            |
| DS0B 5  | 2,3                                                |

**ddd** - Channel number of the multipoint circuit master leg

001 through 024

001-047 Odd only (SLC 96® Carrier, Mode 3, DGA)  
 049-095 Odd only (SLC 96 Carrier, Mode 3, DGC)  
 001-024 Odd and Even (SLC 96 Carrier, Mode 1, DGA)  
 025-048 Odd and Even (SLC 96 Carrier, Mode 1, DGB)  
 049-072 Odd and Even (SLC 96 Carrier, Mode 1, DGC)  
 073-096 Odd and Even (SLC 96 Carrier, Mode 1, DGD)  
 001-024 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA)  
 025-048 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB)  
 049-072 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC)  
 073-096 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD)

01 (DS0A at 2.4, 4.8, 9.6, or 56 kb/s)  
 01-20 (DS0B at 2.4 kb/s)  
 01-10 (DS0B at 4.8 kb/s)  
 01-05 (DS0B at 9.6 kb/s)

**wx-k-qr**

- Hierarchical NPC number of termination connected to BRi with the same valid values as the master leg

**data** - Data

The data fields refer to the connection data associated with the four branch legs of MJU ssss. Each branch data field can take one of three forms, depending on whether the branch is unassigned, cross-connected to an external facility termination, or cross-connected to a cascaded MJU control leg.

| <i>data</i> | <i>Explanation</i>                                                         |
|-------------|----------------------------------------------------------------------------|
| 000-000-00  | For unassigned branches                                                    |
| ghi-jjj-ll  | For branches connected to external facility terminations                   |
| MJU-nnnn    | For branches connected to another MJU with number nnnn (0002 through 9999) |

**s** - Termination state of the MJU control or branch leg

Variable s contained in the MA and branch data indicates the terminate and leave status of each MJU connection. Branches or MJUs connected by the CONN-CRS-TS command are automatically assigned the terminate and leave released status. The "TO" direction is defined as the direction facing the MJU.

| <i>s</i> | <i>Explanation</i>                   |
|----------|--------------------------------------|
| R        | RELEASED. Neither side is terminated |
| F        | FROM side is terminated              |
| T        | TO side is terminated                |
| B        | BOTH sides are terminated            |

**mmmm** - Error condition code

| <i>mmmm</i> | <i>Explanation</i>                                           |
|-------------|--------------------------------------------------------------|
| IDNV        | Input, data not valid<br>explanation of error condition code |

CHANNEL [s]abcddd IS A PARITY CHANNEL  
CUSTOMER NUMBER MUST BE SPECIFIED FOR DS0B  
CHANNEL [s]abcddd  
CHANNEL [s]abcddd WITH SR ERROR CORRECTION AND  
RATE 56 NOT ALLOWED  
CHANNEL [s]abcddd SR MULTIPLEXER RATE CANNOT  
SUPPORT CIRCUIT RATE  
CUSTOMER NUMBER RANGE NOT ALLOWED FOR DS0A  
CHANNEL [s]abcddd  
CHANNEL RANGE NOT ALLOWED FOR DS-OB CHANNEL  
[s]abcddd  
FROM AND TO RANGES ARE NOT THE SAME SIZE  
FROM AND TO RANGES PARTIALLY OVERLAP  
INVALID CHANNEL NUMBER FOR CHANNEL [s]abcddd  
SPECIFIED RATE DOES NOT MATCH EXISTING CIRCUIT  
RATE  
MJU 1 MUST BE SPECIFIED AS THE MULTIPOINT MASTER  
LEG MJU  
CIRCUIT RATE MUST BE SPECIFIED  
CHANNEL [s]abcddd/ff IS CONNECTED BUT NOT AS A  
MULTIPOINT MASTER LEG  
MA FIELD MUST BE SPECIFIED FOR A NEW MJU  
MA FIELD MUST MATCH CIRCUIT  
UPSTREAM BRANCH SPECIFIED IN MA FIELD IS  
ASSIGNED  
UPSTREAM BRANCH SPECIFIED IN MA FIELD DOES NOT  
EXIST  
CHANNEL [s]abcddd/ff IS SPECIFIED MORE THAN ONCE  
BR i IS SPECIFIED MORE THAN ONCE  
MA FIELD NOT ALLOWED WHEN MJU 1 IS SPECIFIED  
MJU NAMES IN MJU AND MA FIELDS CANNOT BE THE  
SAME

IDRG     Input, data out of range

CUSTOMER NUMBER ff IS OUT OF RANGE FOR DS0A  
CHANNEL [s]abcddd  
CUSTOMER NUMBER ff IS OUT OF RANGE FOR DS0B  
CHANNEL [s]abcddd  
CHANNEL [s]abcddd IS OUT OF RANGE

SAAS     Status, already assigned

CHANNEL [s]abcddd/ff IS ASSIGNED  
BR i IS ALREADY ASSIGNED TO ANOTHER CHANNEL OR  
MJU

SAPV     Status, already provisioned

         MJU ssss ALREADY EXISTS IN THE CIRCUIT

SNVS     Status, not in valid state

         CHANNEL [s]abcdddd IS NOT ESTABLISHED TO SR  
         FEATURE  
         CHANNEL [s]abcdddd/ff IS UNDER TEST  
         NPC [s]abc IS NOT PROVISIONED AS DIGROUP-A OF  
         AN RT  
         DIGROUP-B ASSOCIATED WITH VIRTUAL CHANNEL  
         [s]abcdddd IS NOT PROVISIONED  
         DIGROUP-C ASSOCIATED WITH VIRTUAL CHANNEL  
         [s]abcdddd IS NOT PROVISIONED  
         DIGROUP-D ASSOCIATED WITH VIRTUAL CHANNEL  
         [s]abcdddd IS NOT PROVISIONED  
         NPC [s]abc IS IN LINE LOOPBACK STATE  
         CIRCUIT IS UNDER TEST

IDNV     Input, data notvalid

         UNIT [q]q IS NOT FACILITY TERMINATING TYPE

ENEQ     Equipage, not equipped

         NO DSPU IS EQUIPPED  
         NO SRM TYPE NPC IS EQUIPPED  
         NO MJU TYPE NPC IS EQUIPPED  
         CCNI s IS NOT EQUIPPED  
         TSI sft IS NOT EQUIPPED  
         CCB sf IS NOT EQUIPPED  
         CCI s IS NOT EQUIPPED  
         ETSI sqq IS NOT EQUIPPED  
         UNIT [q]q IS NOT EQUIPPED  
         UNIT [q]q FTMI d IS NOT EQUIPPED  
         UNIT [q]q FC sb IS NOT EQUIPPED  
         DSPI IN UNIT [q]q IS NOT EQUIPPED  
         NPC [s]abc IS NOT EQUIPPED  
         NPC [s]abc SIDE s IS NOT EQUIPPED  
         NPC [s]abc IS NOT EQUIPPED  
         UNIT [q]q MXR c NOT EQUIPPED

SARB     Status, all resources busy

CONNECTION EXCEEDS REMAINING MJU CAPACITY

SNIS     Status, not in-service

BOTH CCN SIDES ARE OUT-OF-SERVICE  
ACTIVE CCN SIDE IS OUT-OF-SERVICE  
ACTIVE CCN SIDE IS PESTED  
INACTIVE CCN SIDE IN-SERVICE AND NPC [s]abc ON  
INACTIVE SIDE IS OOS  
CCNI s IS OUT-OF-SERVICE  
TSI sft IS OUT-OF-SERVICE  
CCB sf IS OUT-OF-SERVICE  
CCI s IS OUT-OF-SERVICE  
ETSI sqq IS OUT-OF-SERVICE  
UNIT [q]q IS OUT-OF-SERVICE  
UNIT [q]q FTMI d IS OUT-OF-SERVICE  
UNIT [q]q FC sb IS OUT-OF-SERVICE  
DSPI IN UNIT [q]q IS OUT-OF-SERVICE  
NPC [s]abc IS OUT-OF-SERVICE  
NPC [s]abc SIDE s IS OUT-OF-SERVICE  
UNIT [q]q FLI k IS FAILED  
UNIT [q]q FMT s IS FAILED  
UNIT [q]q MXR c IS FAILED  
UNIT [q]q MIU c IS FAILED  
MAINTENANCE CONDITION PREVENTS COMPLETION OF  
THIS COMMAND

SROF     Status, requested operation failed

ACTIVE CCN SIDE IS FAILED  
CCNI s IS FAILED  
TSI sft IS FAILED  
CCB sb IS FAILED  
CCI s IS FAILED  
ETSI sqq IS FAILED  
UNIT [q]q IS FAILED  
UNIT [q]q FTMI d IS FAILED  
UNIT [q]q FC sb IS FAILED  
DSPI IN UNIT [q]q IS FAILED  
NPC [s]abc IS FAILED  
NPC [s]abc SIDE s IS FAILED  
UNIT [q]q FLI k IS FAILED  
UNIT [q]q FMT s IS FAILED  
UNIT [q]q MXR c IS FAILED  
UNIT [q]q MIU c IS FAILED

## **CONN,CRS,TS,MJU,RATE,MA,TERM**

### **SUBRATE TERMINATED CROSS-CONNECTION**

#### **Explanation Of Command**

This command performs a subrate terminated multipoint cross-connection of **MJU ssss**.

The master leg of the multipoint circuit (MPTM) is specified by digroup **abc**, channel **ddd**, and customer number **ff**, and serves as the reference for addressing all MJUs and branches in the circuit.

The command inserts the Unassigned multiplexer channel (UMC) code towards both the upstream (MJU) and downstream (branch facility) directions of the cross-connected branch. If a digroup and channel of a customer to be connected to a branch is error corrected, termination takes place after error correction is performed. If no branch field appears in the command, it is denied since there is nothing to terminate.

MJU control legs are not terminated with this command. This includes the control leg of MJU 0001 that is connected to the multipoint master. MJU control legs can be terminated using the CHG-TL-TS command. By not terminating control legs, the user can set up a circuit using a mixture of CONN-CRS-TS,...,TERM commands (to connect to terminated branches) and CONN-CRS-TS,...,NORM commands (to connect to unterminated or active branches). Also, by not terminating the multipoint master and MJU control legs, transmission to and from the active (not terminated) customers is always preserved.

All channels [s]abc-ddd and [t]ghi-jjj must be established before they can be cross-connected with CONN-CRS-TS MJU TERM.

## Command

---

### Nonhierarchical

---

[I.19321]

```
CONN-CRS-TS: [<xy>]: [s]abc-ddd[-ff]: [ww]: MJU-ssss: [RATE-rr]: \
[MA-tttt-u]: <branch>[, <branch>][, <branch>][, <branch>]: \
TERM, TERM;
```

### Hierarchical

---

[I.19321]

```
CONN-CRS-TS: [<xy>]: uv-m-np-ddd[-ff]: [ww]: MJU-ssss: [RATE-rr]: \
[MA-tttt-u]: <branch>[, <branch>][, <branch>][, <branch>]: \
TERM, TERM;
```

## Completion Message

---

### Nonhierarchical

---

[O.19321]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS TS::[s]abc-ddd[-ff]: [ww]: MJU-ssss: [RATE-rr]: \
[MA-tttt-u]: <branch>[, <branch>][, <branch>][, <branch>]: \
TERM, TERM COMPLD
 /* [O.19321] */
 /* NEW MJU:MA, TERM */
 "ssss:{tttt-u|MPTM},s"
 /* BR1, TERM:BR2, TERM:BR3, TERM:BR4, TERM */
 "<data>,s:<data>,s:<data>,s:<data>,s"
[/* MPTM customer number */]
["01"]
[/* BR1 customer number */]
["01"]
[/* BR2 customer number */]
["01"]
[/* BR3 customer number */]
["01"]
[/* BR4 customer number */]
["01"]
;
```

## Hierarchical

[O.19321]

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS TS::uv-m-np-ddd[-ff]:[ww]:MJU-ssss:[RATE-rr]:\
[MA-tttt-u]:<branch>[,<branch>][,<branch>][,<branch>]:\
TERM,TERM COMPLD
 /* [O.19321] */
 /* NEW MJU:MA,TERM */
 "ssss:{tttt-u|MPTM},s"
 /* BR1,TERM:BR2,TERM:BR3,TERM:BR4,TERM */
 "<data>,s:<data>,s:<data>,s:<data>,s"
[/* MPTM customer number */]
["01"]
[/* BR1 customer number */]
["01"]
[/* BR2 customer number */]
["01"]
[/* BR3 customer number */]
["01"]
[/* BR4 customer number */]
["01"]
;

```

**Note:** The optional RATE information in line 5 and the customer number information in lines 10 - 19 only appear if the RATE-rr, ff and/or the ll fields are not specified in the corresponding input command.



## Denial Message

---

## Nonhierarchical

---

[O.19321.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS TS::[s]abc-ddd-ff:[ww]:MJU-ssss:[RATE-rr]:\
[MA-tttt-u]:<branch>[,<branch>][,<branch>][,<branch>]:\
TERM,TERM DENY
 mmmm
 /* [O.19321.01] */
 /* <explanation of error condition code> */
["RATE-rr"]
[/* MPTM customer number */]
["01"]
[/* BR1 customer number */]
["01"]
[/* BR2 customer number */]
["01"]
[/* BR3 customer number */]
["01"]
[/* BR4 customer number */]
["01"]
;
```

## Hierarchical

[O.19321.01]

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS TS::uv-m-np-ddd-ff:[ww]:MJU-ssss:[RATE-rr]:\
[MA-tttt-u]:<branch>[,<branch>][,<branch>][,<branch>]:\
TERM,TERM DENY
 mmmm
 /* [O.19321.01] */
 /* <explanation of error condition code> */
["RATE-rr"]
[/* MPTM customer number */]
["01"]
[/* BR1 customer number */]
["01"]
[/* BR2 customer number */]
["01"]
[/* BR3 customer number */]
["01"]
[/* BR4 customer number */]
["01"]
;

```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

|               |                                                                                          |                           |
|---------------|------------------------------------------------------------------------------------------|---------------------------|
| <b>RATE</b>   | - Rate                                                                                   |                           |
| <b>rr</b>     | - Circuit rate specification (24, 48, 96, or 56)                                         |                           |
|               | <i>rr</i>                                                                                | <i>Rate</i>               |
|               | 24                                                                                       | 2.4 kilobit/second (kb/s) |
|               | 48                                                                                       | 4.8 kb/s                  |
|               | 96                                                                                       | 9.6 kb/s                  |
|               | 56                                                                                       | 56 kb/s                   |
| <b>MPTM</b>   | - Multipoint Master                                                                      |                           |
| <b>[s]abc</b> | - The 3- or 4-digit nonhierarchical FROM NPC number of the multipoint circuit master leg |                           |

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |
| <b>16A-16H</b>               | <b>32A-32H</b>               | <b>48A-48H</b>               | <b>64A-64H</b>               | <b>80A-80H</b>               | <b>96A-96H</b>               |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

#### uv-m-np

- Hierarchical FROM NPC number of the multipoint circuit master leg

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd** - FROM channel number of the multipoint circuit master leg

001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

**ff** - FROM customer number of the multipoint circuit master leg

|       |                                     |
|-------|-------------------------------------|
| 01    | (DS0A at 2.4, 4.8, 9.6, or 56 kb/s) |
| 01-20 | (DS0B at 2.4 kb/s)                  |
| 01-10 | (DS0B at 4.8 kb/s)                  |
| 01-05 | (DS0B at 9.6 kb/s)                  |

**NEW** - New

**MJU** - Multipoint junction unit

**ssss** - MJU number of cross-connected MJU (0001-9999)

This command cross-connects MJU ssss to MJU tttt.

**s** - Termination state of the MJU control or branch leg

Indicates whether either or both ends of the cross-connection are in the terminate and leave state. The "TO" direction is defined as the direction facing the MJU.

| <i>s</i> | <i>Explanation</i>                   |
|----------|--------------------------------------|
| R        | RELEASED. Neither side is terminated |
| F        | FROM side is terminated              |
| T        | TO side is terminated                |
| B        | BOTH sides are terminated            |

**BR1** - Branch 1

**BR2** - Branch 2

**BR3** - Branch 3

**BR4** - Branch 4

**MA** - Master

**tttt** - MJU number (0001 through 9999)

**u** - Branch number (1 through 4)

MA, tttt, and u specify an MJU to MJU connection. MJU tttt branch u is connected to the control leg of MJU ssss.

**branch** - External facility terminations for branches connected to MJU ssss.

The branch listed in the branch field is connected to the external facility termination, and is left in the terminate and leave state in both directions of transmission. The NEW MJU fields list the resulting cross-connection and terminate and leave status for all connections associated with MJU ssss. Note that the control leg and other branches not named in the CONN-CRS-TS MJU TERM command may be in any of the possible terminate and leave states as a result of previous cross-connect, change, or test access commands.

*branch*

BRI-[t]ghi-*jjj*[-*ll*]

BR - Branch

i - Branch number of MJU ssss (1 through 4)

[t]ghi-*jjj*-*ll* - External facility termination of added branch

[t]ghi - The 3- or 4-digit nonhierarchical NPC number of termination connected to BRI.

For valid values see [s]abc above.

*jjj* - Channel number of termination connected to BRI.

For valid values see ddd above.

*ll* - Customer number of termination connected to BRI

For valid values see ff above.

**TERM** - Terminated

The TERM,TERM field indicates that the cross-connection results in termination of both directions of transmission.

**data** - Branch connection data

*data Explanation*

[0]000-000-00 Unassigned branch  
MJU-nnnn Branch connected to MJU nnnn (0002 through 9999).

**mmm** - Error classification code

*mmm Explanation*

*explanation of error condition code*

IDNV Input, data not valid

CHANNEL [s]abcddd IS A PARITY CHANNEL  
CUSTOMER NUMBER MUST BE SPECIFIED FOR DS-0B CHANNEL [s]abcddd  
CHANNEL [s]abcddd WITH SUBRATE ERROR CORRECTION AND RATE 56 NOT  
ALLOWED  
CHANNEL [s]abcddd SUBRATE MULTIPLEXER RATE CANNOT SUPPORT  
CIRCUIT RATE  
CHANNEL [s]abcddd/ff IS CONNECTED BUT NOT AS A MULTIPOINT MASTER  
LEG  
CHANNEL [s]abcddd/ff IS SPECIFIED MORE THAN ONCE  
INVALID CHANNEL NUMBER FOR CHANNEL [s]abcddd

SPECIFIED RATE DOES NOT MATCH EXISTING CIRCUIT RATE  
MJU 1 MUST BE SPECIFIED AS THE MULTIPOINT MASTER LEG MJU  
CIRCUIT RATE MUST BE SPECIFIED  
MA FIELD MUST BE SPECIFIED FOR A NEW MJU  
MA FIELD MUST MATCH CIRCUIT  
MA FIELD NOT ALLOWED WHEN MJU 1 IS SPECIFIED  
MJU NAMED IN MJU AND MA FIELDS CANNOT BE THE SAME  
UPSTREAM BRANCH SPECIFIED IN MA FIELD IS ASSIGNED  
UPSTREAM BRANCH SPECIFIED IN MA FIELD DOES NOT EXIST

IDRG Input, data out of range

*explanation of error condition code*

CUSTOMER NUMBER ff IS OUT OF RANGE FOR DS-0A CHANNEL [s]abcddd  
CUSTOMER NUMBER ff IS OUT OF RANGE FOR DS-0B CHANNEL [s]abcddd  
CHANNEL [s]abcddd IS OUT OF RANGE

SAAS Status, already assigned

*explanation of error condition code*

CHANNEL [s]abcddd/ff IS ASSIGNED

BR i IS ALREADY ASSIGNED TO ANOTHER CHANNEL OR MJU  
BR i IS SPECIFIED MORE THAN ONCE

SNVS Status, not in valid state

explanation of error condition code

CHANNEL [s]abcddd IS NOT ESTABLISHED TO SUBRATE FEATURE  
CIRCUIT IS UNDER TEST

CHANNEL [s]abcddd/ff IS UNDER TEST

NPC [X]abc IS NOT PROVISIONED AS DIGROUP-A OF AN RT  
DIGROUP-B ASSOCIATED WITH VIRTUAL CHANNEL [s]abcddd IS  
NOT PROVISIONED

DIGROUP-C ASSOCIATED WITH VIRTUAL CHANNEL [s]abcddd IS  
NOT PROVISIONED

DIGROUP-D ASSOCIATED WITH VIRTUAL CHANNEL [s]abcddd IS  
NOT PROVISIONED

NPC [s]abc IS IN LINE LOOPBACK STATE

Maintenance Conditions

IDNV Input, data not valid

explanation of error condition code

UNIT [q]q IS NOT FACILITY TERMINATING TYPE

ENEQ Equipage, not equipped

explanation of error condition code

NO DSPU IS EQUIPPED

NO SRM TYPE NPC IS EQUIPPED

NO MJU TYPE NPC IS EQUIPPED

TSI sft IS NOT EQUIPPED

CCB sf IS NOT EQUIPPED

ETSI sqq IS NOT EQUIPPED

UNIT [q]q IS NOT EQUIPPED

UNIT [q]q FTMI d IS NOT EQUIPPED

UNIT [q]q FC sb IS NOT EQUIPPED

NPC [s]abc IS NOT EQUIPPED

UNIT [q]q MXR c NOT EQUIPPED



SARB Status, all resource busy

explanation of error condition code

CONNECTION EXCEEDS REMAINING MJU CAPACITY

SNIS Status, not in-service

explanation of error condition code

BOTH ECCN SIDES ARE OUT-OF-SERVICE  
INACTIVE ECCN SIDE IN-SERVICE AND NPC ON INACTIVE SIDE IS OOS  
ACTIVE ECCN SIDE IS OUT-OF-SERVICE

CCNI s IS OUT-OF-SERVICE  
TSI sft IS OUT-OF-SERVICE  
CCB sf IS OUT-OF-SERVICE  
CCI s IS OUT-OF-SERVICE  
ETSI sqq IS OUT-OF-SERVICE  
UNIT [q]q IS OUT-OF-SERVICE  
UNIT [q]q FTMI d IS OUT-OF-SERVICE  
UNIT [q]q FC sb IS NOT EQUIPPED  
DSPI IN UNIT [q]q IS OUT-OF-SERVICE  
NPC [s]abc IS OUT-OF-SERVICE  
NPC [s]abc SIDE s IS OUT-OF-SERVICE  
UNIT [q]q FLI k IS OUT-OF-SERVICE  
UNIT [q]q FMT s IS OUT-OF-SERVICE  
UNIT [q]q MXR c IS OUT-OF-SERVICE  
UNIT [q]q MIU c IS OUT-OF-SERVICE

MAINTENANCE CONDITION PREVENTS COMPLETION OF  
OF THID COMMAND  
ACTIVE CCN SIDE IS PESTED

SROF Status, requested operation failed

explanation of error condition code

ACTIVE CCN SIDE IS FAILED

CCNI s IS FAILED  
TSI sft IS FAILED  
CCB sf IS FAILED  
CCI s IS FAILED  
ETSI sqq IS FAILED  
UNIT [q]q IS FAILED  
UNIT [q]q FTMI d IS FAILED  
UNIT [q]q FC sb IS FAILED  
DSPI IN UNIT [q]q IS FAILED  
NPC [s]abc IS FAILED  
NPC [s]abc SIDE s IS FAILED  
UNIT [q]q FLI k IS FAILED  
UNIT [q]q FMT s IS FAILED  
UNIT [q]q MXR c IS FAILED  
UNIT [q]q MIU c IS FAILED

## **CONN,CRS,TS,RATE,NORM**

### **SUBRATE CROSS-CONNECTION**

#### **Explanation Of Command**

This command cross-connects the FROM and TO customers defined by the **ff** and **ll** fields. The customer number fields are optional for DS0A terminations; if not specified, the default value is 01. The **NORM,NORM** field is also optional, and indicates that the cross-connection results in two-way transmission. A terminated cross-connection can also be specified by substituting **TERM,TERM** in this field.

#### **Command**

##### **Nonhierarchical**

[I.19201]

```
CONN-CRS-TS: [<xy>]:[s]abc-ddd[-ff],[t]ghi-jjj[-ll]:[ww]:\
RATE-rr:[NORM,NORM];
```

##### **Hierarchical**

[I.19201]

```
CONN-CRS-TS: [<xy>]:uv-m-np-ddd[-ff],wx-k-qr-jjj[-ll]:[ww]:\
RATE-rr:[NORM,NORM];
```

## Completion Message

---

### Nonhierarchical

---

[O.19201]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS TS::[s]abc-ddd[-ff],[t]ghi-jjj[-ll]:[ww]:\
RATE-rr:[NORM,NORM] COMPLD
[/* [O.19201] */]
[/* FROM customer number */]
["01"]
[/* TO customer number */]
["01"]
;
```

### Hierarchical

---

[O.19201]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS TS::uv-m-np-ddd[-ff],wx-k-qr-jjj[-ll]:[ww]:\
RATE-rr:[NORM,NORM] COMPLD
[/* [O.19201] */]
[/* FROM customer number */]
["01"]
[/* TO customer number */]
["01"]
;
```

**Note:** The optional FROM and TO customer number information in lines 3 - 7 only appears if the ff and/or ll fields are not specified in the input command.

## Denial Message

---

### Nonhierarchical

---

[O.19201.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS TS::[s]abc-ddd[-ff],[t]ghi-jjj[-ll]:[ww]:\
RATE-rr:[NORM,NORM] DENY
 mmmm
 /* [0.19201.01] */
 /* <explanation of error condition code> */
[/* FROM customer number */]
["01"]
[/* TO customer number */]
["01"]
;
```

### Hierarchical

---

[O.19201.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS TS::uv-m-np-ddd[-ff],wx-k-qr-jjj[-ll]:[ww]:\
RATE-rr:[NORM,NORM] DENY
 mmmm
 /* [0.19201.01] */
 /* <explanation of error condition code> */
[/* FROM customer number */]
["01"]
[/* TO customer number */]
["01"]
;
```

**Note:** The optional FROM and TO customer number information in lines 6 - 9 only appears if the ff and/or the ll fields are not specified in the input command.

### Autonomous Message

---

Not applicable.

## Explanation Of Parameters

[s]abc - The 3- or 4-digit nonhierarchical FROM NPC number  
[t]ghi - The 3- or 4-digit nonhierarchical TO NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

**uv-m-np**

- Hierarchical FROM NPC number

**wx-k-qr**

- Hierarchical TO NPC number

**uv,wx** - Unit number  
**m,k** - Module number  
**np,qr** - NPC number within the module

Values are listed below:

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd** - FROM channel number  
**jjj** - TO channel number

001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

**ff** - FROM customer number  
**ll** - TO customer number

|       |                                     |
|-------|-------------------------------------|
| 01    | (DS0A at 2.4, 4.8, 9.6, or 56 kb/s) |
| 01-20 | (DS0B at 2.4 kb/s)                  |
| 01-10 | (DS0B at 4.8 kb/s)                  |
| 01-05 | (DS0B at 9.6 kb/s)                  |



**RATE** - Rate

Rate at which the FROM and TO customers are cross-connected

**rr** - Circuit rate (24, 48, 96, or 56)

**rr** rate in kb/s

|    |     |
|----|-----|
| 24 | 2.4 |
| 48 | 4.8 |
| 96 | 9.6 |
| 56 | 56  |

The channels abcd and ghij must be established using a subrate establish command before they can be cross-connected.

The RATE cannot exceed the maximum customer rate of the subrate multiplexers associated with those DS0B channels. The allowed customer numbers (ff and ll) depend on the rate of the circuit and the type of DS0B channel associated with each termination, as shown below:

| Circuit<br>Rate rr | DS0B Type                                      |                                                |                                               |
|--------------------|------------------------------------------------|------------------------------------------------|-----------------------------------------------|
|                    | 20-channel<br>(max. customer<br>rate 2.4 kb/s) | 10-channel<br>(max. customer<br>rate 4.8 kb/s) | 5-channel<br>(max. customer<br>rate 9.6 kb/s) |
| RATE 24            | Cust. #s<br>1-20 Allowed                       | Cust. #s<br>1-10 Allowed                       | Cust. #s<br>1-5 Allowed                       |
| RATE 48            | Denied                                         | Cust. #s<br>1-10 Allowed                       | Cust. #s<br>1-5 Allowed                       |
| RATE 96            | Denied                                         | Denied                                         | Cust. #s<br>1-5 Allowed                       |
| RATE 56            | Denied                                         | Denied                                         | Denied                                        |

The customer numbers ff and ll, are optional when the customer to be connected is in a DS0A signal. This is because there is only one customer in a DS0A signal. If specified, it must appear as 01. Also, for DS0A channels, the RATE is checked against the type of error correction previously specified in the command used to establish that channel. If the channel has subrate error correction, a circuit rate of 56 is not allowed.

The user must ensure that a circuit using the secondary channel capability is assigned only to a facility termination that is compatible with this capability. If the termination is a DS0A or if its associated facility NPC was grown without zero suppression, any assignment of the NEW termination is compatible with the secondary channel capability. If the termination is in a DS0B **and** its associated facility NPC was grown with zero suppression, the user can only assign secondary channel services to a termination with the following customer numbers within the given DS0B type:

| DS0B Type  | Allowed Customer Numbers       |
|------------|--------------------------------|
| 20-channel | 2, 3, 6, 8, 11, 12, 13, and 18 |
| 10-channel | 2, 3, 6, and 8                 |
| 5-channel  | 2 and 3                        |

The fields, FROM [s]abc-ddd[-ff] and TO [t]ghi-iii[-ll] specify the customers to cross-connect. FROM and TO have no significance to DACS II and either customer of the circuit may be designated FROM or TO. To loop a customer back to itself, specify the FROM and TO fields identically.

Subrate cross-connections are marked automatically as red circuits. This results in the need to specify the INCL keyword in the command to remove an NPC whenever a facility terminating NPC carrying SRDC circuits is removed.

Also, the CONN CRS TS verb does not affect the customer control marking of a channel. The CUS marking is disabled while the channel is established to the Subrate feature, but is returned once the channel is disestablished. The **RATE rr** field indicates the customer rate of the circuit specified in the input command **ff** and **ll** define the customer numbers associated with the FROM and TO channel pair. These fields are optional in the input command for DS0A terminations. If the input command did not specify one or both of these numbers, the output value is 01.

*mmmm Explanation*

IDNV Input, data not valid

explanation of error condition code

**reason** - Reason for denial

reason

CHANNEL [s]abcddd IS A PARITY CHANNEL  
CUSTOMER NUMBER MUST BE SPECIFIED FOR DS0B CHANNEL [s]abcddd  
CHANNEL [s]abcddd SR MULTIPLEXER RATE CANNOT SUPPORT CIRCUIT  
RATE  
CHANNEL [s]abcddd WITH SR ERROR CORRECTION AND RATE 56 NOT  
ALLOWED  
INVALID CHANNEL NUMBER FOR CHANNEL [s]abcddd

IDRG Input, data out of range

CUSTOMER NUMBER ff IS OUT OF RANGE FOR DS0A CHANNEL [s]abcddd  
CUSTOMER NUMBER ff IS OUT OF RANGE FOR DS0B CHANNEL [s]abcddd  
CHANNEL [s]abcddd IS OUT OF RANGE

SAAS Status, already assigned

CHANNEL [s]abcddd/ff IS ASSIGNED

SNVS Status, not in valid state

CHANNEL [s]abcddd IS NOT ESTABLISHED TO THE SR FEATURE  
CHANNEL [s]abcddd/ff IS UNDER TEST  
DIGROUP-B ASSOCIATED WITH VIRTUAL CHANNEL [s]abcddd IS NOT  
PROVISIONED  
DIGROUP-C ASSOCIATED WITH VIRTUAL CHANNEL [s]abcddd IS NOT  
PROVISIONED  
DIGROUP-D ASSOCIATED WITH VIRTUAL CHANNEL [s]abcddd IS NOT  
PROVISIONED  
NPC [s]abc IS NOT PROVISIONED AS DIGROUP-A OF AN RT  
NPC [s]abc IS IN LINE LOOPBACK STATE

ENEQ Equipage, not equipped

NO DSPU IS EQUIPPED  
NPC [s]abc IS NOT EQUIPPED  
TSI sft IS NOT EQUIPPED  
CCB sf IS NOT EQUIPPED  
ETSI sqq IS NOT EQUIPPED

IDNV Input, data not valid

UNIT [q]q IS NOT FACILITY TERMINATING TYPE

SARB Status, all resources busy

CONNECTION EXCEEDS REMAINING CAPACITY

SNIS Status, not in-service

BOTH CCN SIDES ARE OUT-OF-SERVICE  
NO SRM TYPE NPC IS EQUIPPED  
NO MJU TYPE NPC IS EQUIPPED  
INACTIVE CCN SIDE IN-SERVICE AND NPC ON INACTIVE SIDE IS OOS  
ACTIVE CCN SIDE IS OUT-OF-SERVICE  
CCNI s IS OUT-OF-SERVICE  
TSI sft IS OUT-OF-SERVICE  
CCB sf IS OUT-OF-SERVICE  
CCI s IS OUT-OF-SERVICE  
ETSI sqq IS OUT-OF-SERVICE  
DSPI IN UNIT [q]q IS OUT-OF-SERVICE  
NPC [s]abc IS OUT-OF-SERVICE  
NPC [s]abc SIDE s IS OUT-OF-SERVICE  
MAINTENANCE CONDITION PREVENTS COMPLETION OF THIS COMMAND  
UNIT [q]q FLI k IS OUT-OF-SERVICE  
UNIT [q]q FMT s IS OUT-OF-SERVICE  
UNIT [q]q MXR c IS OUT-OF-SERVICE  
UNIT [q]q MIU c IS OUT-OF-SERVICE  
UNIT [q]q MXR c NOT EQUIPPED

SROF Status, requested operation failed

UNIT [q]q FLI k IS FAILED  
UNIT [q]q FMT s IS FAILED  
UNIT [q]q MXR c IS FAILED  
UNIT [q]q MIU c IS FAILED  
ACTIVE CCN SIDE IS FAILED  
CCNI s IS FAILED  
CCI s IS FAILED  
TSI sft IS FAILED

CCB sf IS FAILED  
ETSI sqq IS FAILED  
DSPI IN UNIT [q]q IS FAILED  
NPC [s]abc IS FAILED  
NPC [s]abc SIDE s IS FAILED  
ACTIVE CCN SIDE IS PESTED

| st   | d       | Explanation                   |
|------|---------|-------------------------------|
| ROLL | {F T B} | Circuit is involved in a roll |

## **CONN,CRS,TS,RATE,NORM**

### **SUBRATE CROSS-CONNECTION**

#### **Explanation Of Command**

This command cross-connects the FROM and TO customers in both directions. This command also extends the format of I.19201 to support ranges of two-point, two-way cross-connections.

#### **Command**

##### **Nonhierarchical**

[I.19211]

For a DS0A Channel

**CONN-CRS-TS:<xy>:[s]abc-ddd&&-eee[-01],[t]ghi-jjj&&-kkk[-01]:\  
[ww]:RATE-rr:[NORM,NORM];**

For a DS0B Channel

**CONN-CRS-TS:<xy>:[s]abc-ddd-ff&&-mm,[t]ghi-jjj-ll&&-nn:\  
[ww]:RATE-rr:[NORM,NORM];**

---

## Hierarchical

[I.19211]

For a DSOA Channel

```
CONN-CRS-TS:<xy>:uv-m-np-ddd&&-eee[-01],\
wx-k-qr-jjj&&-kkk[-01]:[ww]:RATE-rr:[NORM,NORM];
```

For a DS0B Channel

```
CONN-CRS-TS:<xy>:uv-m-np-ddd-ff&&-mm,\
wx-k-qr-jjj-ll&&-nn:[ww]:RATE-rr:[NORM,NORM];
```

---

## Completion Message

---

### Nonhierarchical

USAGE: For range connections of DSOA channels

[O.19211]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS TS::[s]abc-ddd&&-eee[-01],[t]ghi-jjj&&-kkk[-01]:\
[ww]:RATE-rr
:[NORM,NORM] COMPLD
[/* [O.19211] */]
[/* FROM customer number */]
["01"]
[/* TO customer number */]
["01"]
;
```

USAGE: For range connections of subrate customer numbers

[O.19211]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS TS::[s]abc-ddd-ff&&-mm,[t]ghi-jjj-ll&&-nn:[ww]:\
RATE-rr:[NORM,NORM] COMPLD
[/* [O.19211] */]
[/* FROM customer number */]
["01"]
[/* TO customer number */]
["01"]
;
```

## Hierarchical

USAGE: For range connections of DS0A channels

[O.19211]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS TS::uv-m-np-ddd&&-eee[-01],w\
x-k-qr-jjj&&-kkk[-01]:[ww]:RATE-rr:[NORM,NORM] COMPLD
[/* [O.19211] */]
[/* FROM customer number */]
["01"]
[/* TO customer number */]
["01"]
;
```

**Note:** The optional FROM and TO customer number information in lines 3 - 7 only appears if the FROM and/or TO customer number 01 fields are not specified for range connections of DS0A channels in the input command.

USAGE: For range connections of subrate customer numbers

[O.19211]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS TS::uv-m-np-ddd-ff&&-mm,\
wx-k-qr-jjj-ll&&-nn:[ww]:RATE-rr:[NORM,NORM] COMPLD
[/* [O.19211] */]
[/* FROM customer number */]
["01"]
[/* TO customer number */]
["01"]
;
```

**Note:** The optional FROM and TO customer number information in lines 3 - 7 only appears if the FROM and/or TO customer number 01 fields are not specified for range connections of DS0A channels in the input command.



## Denial Message

### Nonhierarchical

USAGE: For range connections of DS0A channels

[O.19211.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS TS::[s]abc-ddd&&-eee[-01],[t]ghi-jjj&&-kkk[-01]\
: [ww]:RATE-rr
: [NORM,NORM] DENY
 mmmm
 /* [0.19211.01] */
 /* <explanation of error condition code> */
 /* FROM,TO terminations involved in the denial where */
 /* ppp = channel number, -pp = customer number */
 /* ppp/pp,qqq/qq */
[/* FROM customer number */]
["01"]
[/* TO customer number */]
["01"]
;
```

USAGE: For range connections of subrate customer numbers

[O.19211.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS TS::[s]abc-ddd-ff&&-mm,[t]ghi-jjj-ll&&-nn:[ww]\
:RATE-rr:[NORM,NORM] DENY
 mmmm
 /* [0.19211.01] */
 /* <explanation of error condition code> */
 /* FROM,TO terminations involved in the denial where */
 /* ppp = channel number, -pp = customer number */
 /* ppp/pp,qqq/qq */
[/* FROM customer number */]
["01"]
[/* TO customer number */]
["01"]
;
```

## Hierarchical

[O.19211.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS TS::uv-m-np-ddd&&-eee[-01]\
,wx-k-qr-jjj&&-kkk[-01]:[ww]:RATE-rr:[NORM,NORM] DENY
mmmm
/* [0.19211.01] */
/* <explanation of error condition code> */
/* FROM,TO terminations involved in the denial where */
/* ppp = channel number, -pp = customer number */
/* ppp/pp,qqq/qq */
[/* FROM customer number */]
["01"]
[/* TO customer number */]
["01"]
;
```

**Note:** The optional FROM and TO customer number information in lines 9 - 12 only appears if the FROM and/or TO customer number 01 fields are not specified for range connections of DSOA channels in the input command.

[O.19211.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS TS::uv-m-np-ddd-ff&&-mm,wx-k-qr-jjj-ll&&-nn:\
[ww]:RATE-rr:[NORM,NORM] DENY
mmmm
/* [0.19211.01] */
/* <explanation of error condition code> */
/* FROM,TO terminations involved in the denial where */
/* ppp = channel number, -pp = customer number */
/* ppp/pp,qqq/qq */
[/* FROM customer number */]
["01"]
[/* TO customer number */]
["01"]
;
```

**Note:** The optional FROM and TO customer number information in lines 9 - 12 only appears if the FROM and/or TO customer number 01 fields are not specified for range connections of DSOA channels in the input command.

## Autonomous Message

Not applicable.

### Explanation Of Parameters

[s]abc - The 3- or 4-digit nonhierarchical FROM NPC number

[t]ghi - The 3- or 4-digit nonhierarchical TO NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

**uv-m-np**

- Hierarchical FROM NPC number

**wx-k-qr**

- Hierarchical TO NPC number

**uv,wx** - Unit number  
**m,k** - Module number  
**np,qr** - NPC number within the module

The values are listed below:

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd** - FROM channel number  
**eee** - FROM channel number for end of range specified  
**jjj** - TO channel number  
**kkk** - TO channel number for end of range specified

001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

**ff** - FROM customer number  
**mm** - FROM customer number for end of range specified  
**ll** - TO customer number  
**nn** - TO customer number for end of range specified

|       |                                     |
|-------|-------------------------------------|
| 01    | (DS0A at 2.4, 4.8, 9.6, or 56 kb/s) |
| 01-20 | (DS0B at 2.4 kb/s)                  |
| 01-10 | (DS0B at 4.8 kb/s)                  |
| 01-05 | (DS0B at 9.6 kb/s)                  |

**RATE** - Circuit rate  
**rr** - Circuit rate value (24, 48, 96, or 56)

The FROM and TO fields specify the customers to cross-connect. The FROM and TO keywords have no significance to DACS II and either customer of the circuit may be designated FROM or TO. To loop a range of customers back to themselves, specify the FROM and TO fields identically.

There are two ways to specify ranges, as evidenced by the two formats that may follow the FROM and TO keywords:

- Range specified in channel field: [s]abcd-dd-eee[/01]

Ranges must be specified in the channel field when a range of DS0A customers is desired. However, a range is allowed in the channel field only if the channels are DS0A channels. The optional field must, if present, be 01. As an example, [0]001002-010/01 specifies a range of nine DS0A customers on NPC [0]001. [0]001002-010 does the same thing without the optional customer number field.

- Range specified in customer number field: [s]abcd-dd/ff-mm

Ranges must be specified in the customer number field when a range of DS0B customers is desired. If NPC [0]020, channel 004 was established as a 10-customer DS0B channel, then [0]020004/01-09 specifies a range of nine customers on NPC [0]020 channel 004.

Specifying a range in both the channel and customer number field for the same customer specification, such as [0]001001-009/01-09, will be denied.

**RATE** - Circuit rate

**rr** - Circuit rate value (24, 48, 96, 56)

**ppp/pp** - FROM termination involved in the denial where:

**ppp** - FROM channel number

**pp** - FROM customer number

**qqq/qq** - TO termination involved in the denial where:

**qqq** - TO channel number

**qq** - TO customer number

Input Errors

*mmmm Explanation*

IDNV Input, data not valid

explanation of error condition code

CHANNEL [s]abcd-dd IS A PARITY CHANNEL

CUSTOMER NUMBER MUST BE SPECIFIED FOR DS0B

CHANNEL [s]abcd-dd

CHANNEL [s]abcd-dd WITH SR ERROR CORRECTION AND RATE 56

NOT ALLOWED  
CHANNEL [s]abcddd SR MULTIPLEXER RATE CANNOT SUPPORT  
CIRCUIT RATE  
CUSTOMER NUMBER RANGE NOT ALLOWED FOR DS0A  
CHANNEL [s]abcddd  
CHANNEL RANGE NOT ALLOWED FOR DS-OB CHANNEL [s]abcddd  
FROM AND TO RANGES ARE NOT THE SAME SIZE  
FROM AND TO RANGES PARTIALLY OVERLAP  
INVALID CHANNEL NUMBER FOR CHANNEL [s]abcddd  
IDRG Input, data out of range

CUSTOMER NUMBER ff IS OUT OF RANGE FOR DS0A  
CHANNEL [s]abcddd  
CUSTOMER NUMBER ff IS OUT OF RANGE FOR DS0B  
CHANNEL [s]abcddd  
CHANNEL [s]abcddd IS OUT OF RANGE  
[s]abcddd-eee IS AN INVALID RANGE OF CHANNELS  
SAAS Status, already assigned

CHANNEL [s]abcddd/ff IS ALREADY ASSIGNED  
SNVS Status, not in valid state

CHANNEL [s]abcddd IS NOT ESTABLISHED TO SR FEATURE  
CHANNEL [s]abcddd/ff IS UNDER TEST  
NPC [s]abc IS NOT PROVISIONED AS DIGROUP-A OF AN RT  
DIGROUP-B ASSOCIATED WITH VIRTUAL CHANNEL [s]abcddd IS  
NOT PROVISIONED  
DIGROUP-C ASSOCIATED WITH VIRTUAL CHANNEL [s]abcddd IS  
NOT PROVISIONED  
DIGROUP-D ASSOCIATED WITH VIRTUAL CHANNEL [s]abcddd IS  
NOT PROVISIONED  
NPC [s]abc IS IN LINE LOOPBACK STATE

#### Maintenance Conditions

*mmmm Explanation*  
*reason*

ENEQ Equipage, not equipped

explanation of error condition code

NO DSPU IS EQUIPPED  
NO SRM TYPE NPC IS EQUIPPED  
NO MJU TYPE NPC IS EQUIPPED

TSI sft IS NOT EQUIPPED  
CCB sf IS NOT EQUIPPED  
ETSI sqq IS NOT EQUIPPED  
NPC [s]abc IS NOT EQUIPPED  
UNIT [q]q MXR c NOT EQUIPPED  
UNIT [q]q IS NOT EQUIPPED  
UNIT [q]q FTMI d IS NOT EQUIPPED{OUT-OF-SERVICE|FAILED}  
UNIT [q]q FC sb IS NOT EQUIPPED

IDNV Input, data not valid

UNIT [q]q IS NOT FACILITY TERMINATING TYPE

SARB Status, All resource busy

CONNECTION EXCEEDS REMAINING CAPACITY

SNIS Status, not in-service

BOTH CCN SIDES ARE OUT-OF-SERVICE  
INACTIVE CCN SIDE IN-SERVICE AND NPC ON INACTIVE SIDE  
IS OOS  
ACTIVE CCN SIDE IS OUT-OF-SERVICE  
CCNI s IS OUT-OF-SERVICE  
TSI sft IS OUT-OF-SERVICE  
CCB sf IS OUT-OF-SERVICE  
CCI s IS OUT-OF-SERVICE  
ETSI sqq IS OUT-OF-SERVICE  
DSPI IN UNIT [q]q IS OUT-OF-SERVICE  
NPC [s]abc IS OUT-OF-SERVICE  
NPC [s]abc SIDE s IS OUT-OF-SERVICE  
UNIT [q]q IS OUT-OF-SERVICE  
UNIT [q]q FTMI d IS OUT-OF-SERVICE  
UNIT [q]q FC sb IS OUT-OF-SERVICE  
DSPI IN UNIT [q]q IS OUT-OF-SERVICE  
UNIT [q]q FLI k IS OUT-OF-SERVICE  
UNIT [q]q FMT s IS OUT-OF-SERVICE  
UNIT [q]q MXR c IS OUT-OF-SERVICE  
UNIT [q]q MIU c IS OUT-OF-SERVICE  
MAINTENANCE CONDITION PREVENTS COMPLETION OF THIS  
COMMAND

SROF Status, requested operation failed



ACTIVE CCN SIDE IS FAILED  
ACTIVE CCN SIDE IS PESTED  
CCNI s IS FAILED  
TSI sft IS FAILED  
CCB sf IS FAILED  
CCI s IS FAILED  
ETSI sqq IS FAILED  
DSPI IN UNIT [q]q IS FAILED  
NPC [s]abc IS FAILED  
NPC [s]abc SIDE s IS FAILED  
UNIT [q]q FLI k IS FAILED  
UNIT [q]q FMT s IS FAILED  
UNIT [q]q MXR c IS FAILED  
UNIT [q]q MIU c IS FAILED  
UNIT [q]q IS FAILED  
UNIT [q]q FTMI d IS FAILED  
UNIT [q]q FC sb IS FAILED  
DSPI IN UNIT [q]q IS FAILED

## **CONN,CRS,TS,RATE,TERM**

### **SUBRATE TERMINATED CROSS-CONNECTION**

#### **Explanation Of Command**

This command performs a terminated cross-connection of the FROM and TO subrate customers in both directions. The customer number fields are optional for DS-0A terminations. If not specified, the default value is 01.

#### **Command**

##### **Nonhierarchical**

[I.19301]

**CONN-CRS-TS:<xy>:[s]abc-ddd[-ff],[t]ghi-jjj[-ll]:[ww]:\  
RATE-rr:TERM,TERM;**

##### **Hierarchical**

[I.19301]

**CONN-CRS-TS:<xy>:uv-m-np-ddd[-ff],wx-k-qr-jjj[-ll]:[ww]:\  
RATE-rr:TERM,TERM;**

## Completion Message

---

### Nonhierarchical

---

[O.19301]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS TS::[s]abc-ddd[-ff],[t]ghi-jjj[-ll]:[ww]:\
RATE-rr:TERM,TERM COMPLD
[/* [O.19301] */]
[/* FROM customer number */]
["01"]
[/* TO customer number */]
["01"]
;
```

### Hierarchical

---

[O.19301]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS TS::uv-m-np-ddd[-ff],wx-k-qr-jjj[-ll]:[ww]:\
RATE-rr:TERM,TERM COMPLD
[/* [O.19301] */]
[/* FROM customer number */]
["01"]
[/* TO customer number */]
["01"]
;
```

**Note:** The optional FROM and TO customer number information in lines 3 through 7 appears only if the ff and/or the ll fields are not specified in the input command.

## Denial Message

---

### Nonhierarchical

---

[O.19301.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS TS::[s]abc-ddd[-ff],[t]ghi-jjj[-ll]:[ww]:\
RATE-rr:TERM,TERM DENY
 mmmm
 /* [O.19301.01] */
 /* <explanation of error condition code> */
[/* FROM customer number */]
["01"]
[/* TO customer number */]
["01"]
;
```

### Hierarchical

---

[O.19301.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS TS::uv-m-np-ddd[-ff],wx-k-qr-jjj[-ll]:[ww]:\
RATE-rr:TERM,TERM DENY
 mmmm
 /* [O.19301.01] */
 /* <explanation of error condition code> */
[/* FROM customer number */]
["01"]
[/* TO customer number */]
["01"]
;
```

### Autonomous Message

---

Not applicable.

## Explanation Of Parameters

### **RATE** - Rate

rr Circuit rate specification (24, 48, 96, or 56)

rr Rate

24 2.4 kilobit/second (kb/s)

48 4.8 kb/s

96 9.6 kb/s

56 56 kb/s

### **TERM** - Terminated

The TERM,TERM field indicates that the cross-connection results in termination of both directions of transmission.

### **FROM** - From

### **TO** - To

**[s]abc** - The 3- or 4-digit nonhierarchical FROM NPC number

**[t]ghi** - The 3- or 4-digit nonhierarchical TO NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical FROM NPC number

**wx-k-qr**

- Hierarchical TO NPC number

**uv,wx** - Unit number

**m,k** - Module number

**np,qr** - NPC number within the module

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd** - FROM channel number

**jjj** - TO channel number

001-024 (Domestic)

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

**ff** - FROM customer number  
**ll** - TO customer number

01 (DS0A at 2.4, 4.8, 9.6, or 56 kb/s)  
01-20 (DS0B at 2.4 kb/s)  
01-10 (DS0B at 4.8 kb/s)  
01-05 (DS0B at 9.6 kb/s)

If [s]abccddd or [t]ghijj is an error corrected channel, termination is performed after error correction is done. Also, this command does not allow the FROM and TO customers to be the same (that is, a looped connection), nor does it allow the use of a semi-colon in place of a comma after the TPT keyword. Both directions of the circuit are terminated with insertion of the Unassigned Multiplexer Channel (UMC) control code.

Input Errors

*mmmm Explanation*

*IDNV Input, data not valid*

*explanation of error condition code*

CHANNEL [s]abccddd IS A PARITY CHANNEL  
CUSTOMER NUMBER MUST BE SPECIFIED FOR DS0B CHANNEL [s]abccddd  
CHANNEL [s]abccddd WITH SR ERROR CORRECTION AND RATE 56 NOT ALLOWED  
CHANNEL [s]abccddd SR MULTIPLEXER RATE CANNOT SUPPORT CIRCUIT RATE  
CUSTOMER NUMBER RANGE NOT ALLOWED FOR DS0A CHANNEL [s]abccddd  
CHANNEL RANGE NOT ALLOWED FOR DS0B CHANNEL [s]abccddd  
FROM AND TO RANGES ARE NOT THE SAME SIZE  
FROM AND TO RANGES PARTIALLY OVERLAP  
INVALID CHANNEL NUMBER FOR CHANNEL [s]abccddd  
CHANNEL [s]abccddd/ff IS SPECIFIED MORE THAN ONCE  
CHANNEL [s]abccddd/ff IS CONNECTED BUT NOT AS A MULTIPOINT MASTER LEG  
SPECIFIED RATE DOES NOT MATCH EXISTING CIRCUIT RATE  
MJU 1 MUST BE SPECIFIED AS THE MULTIPOINT MASTER LEG MJU  
CIRCUIT RATE MUST BE SPECIFIED  
MA FIELD MUST BE SPECIFIED FOR A NEW MJU  
MA FIELD MUST MATCH CIRCUIT  
UPSTREAM BRANCH SPECIFIED IN MA FIELD IS ASSIGNED



UPSTREAM BRANCH SPECIFIED IN MA FIELD DOES NOT EXIST  
BR i IS SPECIFIED MORE THAN ONCE  
MA FIELD NOT ALLOWED WHEN MJU 1 IS SPECIFIED  
MJU NAMES IN MJU AND MA FIELDS CANNOT BE THE SAME  
SCNT CANNOT BE SPECIFIED FOR A LOOPED CIRCUIT  
IDRG Input, data out of range

CUSTOMER NUMBER ff IS OUT OF RANGE FOR DS0A CHANNEL [s]abcddd  
CUSTOMER NUMBER ff IS OUT OF RANGE FOR DS0B CHANNEL [s]abcddd  
CHANNEL [s]abcddd IS OUT OF RANGE  
[s]abcddd-ff IS AN INVALID RANGE OF CHANNELS  
SAAS Status, already assigned

CHANNEL [s]abcddd/ff IS ASSIGNED  
BR i IS ALREADY ASSIGNED TO ANOTHER CHANNEL OR MJU  
SAPV Status, already provisioned

MJU ssss ALREADY EXISTS IN THE CIRCUIT  
SNVS Status, not in valid state

CHANNEL [s]abcddd IS NOT ESTABLISHED TO SR FEATURE  
CHANNEL [s]abcddd/ff IS UNDER TEST  
NPC [s]abc IS NOT PROVISIONED AS DIGROUP-A OF AN RT  
THE NPC ASSOCIATED WITH VIRTUAL CHANNEL [s]abcddd IS NOT PROVISIONED  
NPC [s]abc IS IN LINE LOOPBACK STATE  
CIRCUIT IS UNDER TEST

#### Maintenance Conditions

##### *reason*

IDNV Input, data not valid

UNIT [q]q IS NOT FACILITY TERMINATING TYPE  
ENEQ Equipage, not equipped

NO DSPU IS EQUIPPED  
NO SRM TYPE NPC IS EQUIPPED  
NO MJU TYPE NPC IS EQUIPPED  
TSI sft IS NOT EQUIPPED  
CCB sf IS NOT EQUIPPED  
ETSI sqq IS NOT EQUIPPED  
UNIT [q]q IS NOT EQUIPPED  
UNIT [q]q FTMI d IS NOT EQUIPPED  
UNIT [q]q FC s IS NOT EQUIPPED  
NPC [s]abc IS NOT EQUIPPED  
UNIT [q]q MXR c NOT EQUIPPED  
SARB Status, all resources busy

CONNECTION EXCEEDS REMAINING CAPACITY

SNIS    Status, not in-service

BOTH CCN SIDES ARE OUT-OF-SERVICE  
INACTIVE CCN SIDE IN-SERVICE AND NPC ON INACTIVE SIDE IS OOS  
ACTIVE CCN SIDE IS OUT-OF-SERVICE  
CCNI s IS OUT-OF-SERVICE  
TSI sft IS OUT-OF-SERVICE  
CCB sf IS OUT-OF-SERVICE  
CCI s IS OUT-OF-SERVICE  
ETSI sqq IS OUT-OF-SERVICE  
UNIT [q]q IS OUT-OF-SERVICE  
UNIT [q]q FTMI d IS OUT-OF-SERVICE  
UNIT [q]q FC sb IS OUT-OF-SERVICE  
DSPI IN UNIT [q]q IS OUT-OF-SERVICE  
NPC [s]abc IS OUT-OF-SERVICE  
NPC [s]abc SIDE s IS OUT-OF-SERVICE  
UNIT [q]q FLI k IS OUT-OF-SERVICE  
UNIT [q]q FMT s IS OUT-OF-SERVICE  
UNIT [q]q MXR c IS OUT-OF-SERVICE  
UNIT [q]q MIU c IS OUT-OF-SERVICE  
ACTIVE CCN SIDE IS PESTED  
MAINTENANCE CONDITION PREVENTS COMPLETION OF THIS COMMAND  
SROF    Status, requested operation failed

ACTIVE CCN SIDE IS FAILED  
CCNI s IS FAILED  
TSI sft IS FAILED  
CCB sf IS FAILED  
CCI s IS FAILED  
ETSI sqq IS FAILED  
UNIT [q]q IS FAILED  
UNIT [q]q FTMI d IS FAILED  
UNIT [q]q FC sb IS FAILED  
DSPI IN UNIT [q]q IS FAILED  
NPC [s]abc IS FAILED  
NPC [s]abc SIDE s IS FAILED  
UNIT [q]q FLI k IS FAILED  
UNIT [q]q FMT s IS FAILED  
UNIT [q]q MXR c IS FAILED  
UNIT [q]q MIU c IS FAILED

| st   | d       | Explanation                   |
|------|---------|-------------------------------|
| ROLL | {F T B} | Circuit is involved in a roll |

## **CONN,CRS,TS,RATE,TERM**

### **SUBRATE TERMINATED CROSS-CONNECTION**

#### **Explanation Of Command**

This command performs a terminated cross-connection of the **FROM** and **TO** customers in both directions.

#### **Command**

#### **Nonhierarchical**

USAGE: The following applies to a range of DS-0A channels:

[I.19311]

```
CONN-CRS-TS: [<xy>]:[s]abc-ddd&&-eee[-01],[t]ghi-jjj&&-kkk[-01]:\
[ww]:RATE-rr:TERM,TERM;
```

USAGE: The following applies to a range of DS-0B channels:

[I.19311]

```
CONN-CRS-TS: [<xy>]:[s]abc-ddd-ff&&-mm,[t]ghi-jjj-ll&&-nn:\
[ww]:RATE-rr:TERM,TERM;
```

#### **Hierarchical**

USAGE: The following applies to a range of DS-0A channels:

[I.19311]

```
CONN-CRS-TS: [<xy>]:uv-m-np-ddd&&-eee[-01],\
wx-k-qr-jjj&&-kkk[-01]:[ww]:RATE-rr:TERM,TERM;
```

USAGE: The following applies to a range of DS-0B channels:

[I.19311]

```
CONN-CRS-TS:[<xy>]:uv-m-np-ddd-ff&&-mm,\
wx-k-qr-jjj-ll&&-nn:[ww]:RATE-rr:TERM,TERM;
```

### **Completion Message**

---

### **Nonhierarchical**

---

USAGE: The following applies to a range of DS-0A channels:

[O.19311]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS TS::[s]abc-ddd&&-eee[-01],[t]ghi-jjj&&-kkk[-01]:\
[ww]:RATE-rr:TERM,TERM COMPLD
[/* [O.19311] */]
[/* FROM customer number */]
["01"]
[/* TO customer number */]
["01"]
;
```

**Note:** The optional FROM and TO customer number information in lines 3 through 7 appears only if the FROM and/or TO customer number 01 fields are not specified for range connections of DS-0A channels in the input command.

USAGE: The following applies to a range of DS-0B channels:

[O.19311]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS TS::[s]abc-ddd-ff&&-mm,[t]ghi-jjj-ll&&-nn:[ww]:\
RATE-rr:TERM,TERM COMPLD
[/* [O.19311] */]
[/* FROM customer number */]
["01"]
[/* TO customer number */]
["01"]
;
```

**Note:** The optional FROM and TO customer number information in lines 3 through 7 only appears if the FROM and/or TO customer number 01 fields are not specified for range connections of DS-0A channels in the input command.

## **Hierarchical**

USAGE: The following applies to a range of DS-0A channels:

[O.19311]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS TS::uv-m-np-ddd&&-eee[-01],\
wx-k-qr-jjj&&-kkk[-01]:[ww]:RATE-rr:TERM,TERM COMPLD
[/* [O.19311] */]
[/* FROM customer number */]
["01"]
[/* TO customer number */]
["01"]
;
```

**Note:** The optional FROM and TO customer number information in lines 3 through 7 appears only if the FROM and/or TO customer number 01 fields are not specified for range connections of DS-0A channels in the input command.

USAGE: The following applies to a range of DS-0B channels:

[O.19311]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS TS::uv-m-np-ddd-ff&&-mm,wx-k-qr-jjj-ll&&-nn:\
[ww]:RATE-rr:TERM,TERM COMPLD
[/* [O.19311] */]
[/* FROM customer number */]
["01"]
[/* TO customer number */]
["01"]
;
```

**Note:** The optional FROM and TO customer number information in lines 3 through 7 appears only if the FROM and/or TO customer number 01 fields are not specified for range connections of DS-0A channels in the input command.

## Denial Message

### Nonhierarchical

USAGE: The following applies to a range of DS-0A channels:

[O.19311.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS TS::[s]abc-ddd&&-eee[-01],[t]ghi-jjj&&-kkk[-01]:\
[ww]:RATE-rr:TERM,TERM DENY
mmmm
/* [O.19311.01] */
/* <explanation of error condition code> */
/* FROM and TO terminations involved in the denial where */
/* ppp = channel number, -pp = customer number */
/* <data 3>,<data 4> */
[/* FROM customer number */]
["01"]
[/* TO customer number */]
["01"]
;
```

**Note:** The optional FROM and TO customer number information in lines 9 through 12 appears only if the FROM and/or TO customer number 01 fields are not specified for range connections of DS-0A channels in the input command.

USAGE: The following applies to a range of DS-0B channels:

[O.19311.01]

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS TS::[s]abc-ddd-ff&&-mm,[t]ghi-jjj-ll&&-nn:[ww]:\
RATE-rr:TERM,TERM DENY
 mmmm
 /* [0.19311.01] */
 /* <explanation of error condition code> */
 /* FROM and TO terminations involved in the denial where */
 /* ppp = channel number, -pp = customer number */
 /* <data 3>,<data 4> */
[/* FROM customer number */]
["01"]
[/* TO customer number */]
["01"]
;
```

**Note:** The optional FROM and TO customer number information in lines 9 through 12 appears only if the FROM and/or TO customer number 01 fields are not specified for range connections of DS-0A channels in the input command.

## Hierarchical

USAGE: The following applies to a range of DS-0A channels:

[O.19311.01]

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS TS::uv-m-np-ddd&&-eee[-01],wx-k-qr-jjj&&-kkk[-01]:\
[ww]:RATE-rr:TERM,TERM DENY
 mmmm
 /* [0.19311.01] */
 /* <explanation of error condition code> */
 /* FROM and TO terminations involved in the denial where */
 /* ppp = channel number, -pp = customer number */
 /* <data 3>,<data 4> */
[/* FROM customer number */]
["01"]
[/* TO customer number */]
["01"]
;
```

**Note:** The optional FROM and TO customer number information in lines 9 through 12 appears only if the FROM and/or TO customer number 01 fields are not specified for range connections of DS-0A channels in the input command.



USAGE: The following applies to a range of DS-0B channels:

[O.19311.01]

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS TS::uv-m-np-ddd-ff&&-mm,wx-k-qr-ll&&-nn:[ww]:\
RATE-rr:TERM,TERM DENY
 mmmm
 /* [0.19311.01] */
 /* <explanation of error condition code> */
 /* FROM and TO terminations involved in the denial where \
*/
 /* ppp = channel number, -pp = customer number */
 /* <data 3>,<data 4> */
[/* FROM customer number */]
["01"]
[/* TO customer number */]
["01"]
;
```

**Note:** The optional FROM and TO customer number information in lines 9 through 12 appears only if the FROM and/or TO customer number 01 fields are not specified for range connections of DS-0A channels in the input command.

### Autonomous Message

Not applicable.

### Explanation Of Parameters

**rr** - Circuit rate (24, 48, 96 or 56)

**[s]abc** - The 3- or 4-digit nonhierarchical FROM NPC number

**[t]ghi** - The 3- or 4-digit nonhierarchical TO NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

|                |                |                |                |                |                |
|----------------|----------------|----------------|----------------|----------------|----------------|
| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical FROM NPC number

**wx-k-qr**

- Hierarchical TO NPC number

**uv,wx** - Unit number

**m,k** - Module number

**np,qr** - NPC number within the module

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd** - FROM channel number

**eee** - FROM channel number for end of range specified

**jjj** - TO channel number

**kkk** - TO channel number for end of range specified

001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

Customer Number:

|       |                                     |
|-------|-------------------------------------|
| 01    | (DS0A at 2.4, 4.8, 9.6, or 56 kb/s) |
| 01-20 | (DS0B at 2.4 kb/s)                  |
| 01-10 | (DS0B at 4.8 kb/s)                  |
| 01-05 | (DS0B at 9.6 kb/s)                  |

If a digroup and channel in the range is error corrected, termination takes place after error correction is performed. This command does not allow the FROM and TO customers to be the same (that is, a looped connection).

**ppp/pp** - FROM channel number/FROM customer number

|     |                      |
|-----|----------------------|
| ppp | FROM channel number  |
| pp  | FROM customer number |

**qqq/qq** - TO channel number/TO customer number

|     |                    |
|-----|--------------------|
| qqq | TO channel number  |
| qq  | TO customer number |

**mmm** - Error condition code

*mmm Explanation*

IDNV Input, data not valid

CHANNEL [s]abcddd IS A PARITY CHANNEL  
CUSTOMER NUMBER MUST BE SPECIFIED FOR DS0B  
CHANNEL [s]abcddd  
CHANNEL [s]abcddd WITH SR ERROR CORRECTION AND RATE 56  
NOT ALLOWED  
CHANNEL [s]abcddd SR MULTIPLEXER RATE CANNOT SUPPORT  
CIRCUIT RATE  
CUSTOMER NUMBER RANGE NOT ALLOWED FOR DS0A  
CHANNEL [s]abcddd  
CHANNEL RANGE NOT ALLOWED FOR DSOB CHANNEL [s]abcddd  
INVALID CHANNEL NUMBER FOR CHANNEL [X]XXXXYY  
SCNT CANNOT BE SPECIFIED FOR A LOOPED CIRCUIT  
FROM AND TO RANGES ARE NOT THE SAME SIZE  
FROM AND TO RANGES PARTIALLY OVERLAP

IDRG Input, data out of range

CUSTOMER NUMBER ff IS OUT OF RANGE FOR DS0A  
CHANNEL [s]abcddd  
CUSTOMER NUMBER ff IS OUT OF RANGE FOR DS0B  
CHANNEL [s]abcddd  
CHANNEL [s]abcddd IS OUT OF RANGE  
[X]XXXXYY-FFF IS AN INVALID RANGE OF CHANNELS

SAAS Status, already assigned

CHANNEL [s]abcddd/ff IS ASSIGNED

SNVS Status, not in valid state

CHANNEL [s]abcddd IS NOT ESTABLISHED TO SR FEATURE  
CHANNEL [s]abcddd/ff IS UNDER TEST  
NPC [X]XXX IS NOT PROVISIONED AS DIGROUP-A OF AN RT  
THE NPC ASSOCIATED WITH VIRTUAL CHANNEL [X]XXXXYY IS NOT  
PROVISIONED  
NPC [X]XXX IS IN LINE LOOPBACK STATE

IDNV Input, data not valid

UNIT [q]q IS NOT FACILITY TERMINATING TYPE

ENEQ Equipage, not equipped

NO DSPU IS EQUIPPED  
NO SRM TYPE NPC IS EQUIPPED  
NO MJU TYPE NPC IS EQUIPPED  
TSI sft IS NOT EQUIPPED  
CCB sf IS NOT EQUIPPED  
ETSI sqq IS NOT EQUIPPED  
UNIT [q]q IS NOT EQUIPPED  
UNIT [q]q FTMI d IS NOT EQUIPPED  
UNIT [q]q FC sb IS NOT EQUIPPED  
DSPI IN UNIT [q]q IS NOT EQUIPPED  
NPC [s]abc IS NOT EQUIPPED  
UNIT [q]q MXR c NOT EQUIPPED

SARB Status, all resource busy

CONNECTION EXCEEDS REMAINING CAPACITY

SNIS Status, not in-service

BOTH CCN SIDES ARE OUT-OF-SERVICE  
INACTIVE CCN SIDE IN-SERVICE AND NPC ON INACTIVE SIDE  
IS OOS  
ACTIVE CCN SIDE IS OUT-OF-SERVICE  
CCNI s IS OUT-OF-SERVICE  
TSI sft IS OUT-OF-SERVICE  
CCB sf IS OUT-OF-SERVICE  
CCI s IS OUT-OF-SERVICE  
ETSI sqq IS OUT-OF-SERVICE  
UNIT [q]q IS OUT-OF-SERVICE  
UNIT [q]q FTMI d IS OUT-OF-SERVICE  
UNIT [q]q FC sb IS OUT-OF-SERVICE  
DSPI IN UNIT [q]q IS OUT-OF-SERVICE  
NPC [s]abc IS OUT-OF-SERVICE  
NPC [s]abc SIDE s IS OUT-OF-SERVICE  
UNIT [q]q FLI k IS OUT-OF-SERVICE  
UNIT [q]q FMT s IS OUT-OF-SERVICE  
UNIT [q]q MXR c IS OUT-OF-SERVICE  
UNIT [q]q MIU c IS OUT-OF-SERVICE  
MAINTENANCE CONDITION PREVENTS COMPLETION OF  
THIS COMMAND

SROF Status, requested operation failed

ACTIVE CCN SIDE IS FAILED  
CCNI s IS FAILED  
TSI sft IS FAILED  
CCB sf IS FAILED  
CCI s IS FAILED  
ETSI sqq IS FAILED  
UNIT [q]q IS FAILED  
UNIT [q]q FTMI d IS FAILED  
UNIT [q]q FC sb IS FAILED  
DSPI IN UNIT [q]q IS FAILED  
NPC [s]abc IS FAILED  
NPC [s]abc SIDE s IS FAILED  
UNIT [q]q FLI k IS FAILED  
UNIT [q]q FMT s IS FAILED  
UNIT [q]q MXR c IS FAILED  
UNIT [q]q MIU c IS FAILED

ACTIVE CCN SIDE IS PESTED

## **CONN,CRS1,T0,RDLD,CUS,INCL,NORM,TERM**

### **ONE WAY CROSS-CONNECTIONS**

#### **Explanation Of Command**

This message requests the connection of a one-way cross-connect circuit or a range of one-way circuits.

If the user wants to cross-connect Nx64 kbits/s circuits, then the range feature of this command should be used.

#### **Command**

##### **Nonhierarchical**

[I.11101]

```
CONN-CRS1-T0:[<xy>]:[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:\
[ww]:<tc>:[RDLD][{,CUS|,INCL}]:[{NORM|TERM}]:[PRIOUT];
```

##### **Hierarchical**

[I.11101]

```
CONN-CRS1-T0:[<xy>]:uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:\
[ww]:<tc>:[RDLD][{,CUS|,INCL}]:[{NORM|TERM}]:[PRIOUT];
```



## Completion Message

---

### Nonhierarchical

---

[O.11101]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS1 T0::[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:\
[ww]:<tc>:[RDLD][,{CUS|INCL}]:[{NORM|TERM}]:[PRIOUT] COMPLD
;
```

### Hierarchical

---

[O.11101]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS1 T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:\
[ww]:<tc>:[RDLD][,{CUS|INCL}]:[{NORM|TERM}]:[PRIOUT] COMPLD
;
```

## Denial Message

---

### Nonhierarchical

---

[O.11101.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS1 T0::[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\
<tc>:[RDLD][,{CUS|INCL}]:[{NORM|TERM}]:[PRIOUT] DENY
 mmmm
 /* [O.11101.01] */
 /* <explanation of error condition code> */
[/* mmm,nnn */]
;
```

[O.11101.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS1 T0::[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\
<tc>:[RDLD][,{CUS|INCL}]:[{NORM|TERM}]:[PRIOUT] DENY
 mmmm
 /* [0.11101.02] */
 /* <explanation of error condition code> */
[/* d-<st> */]
[/* mmm,nnn */]
;
```

## Hierarchical

---

[O.11101.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS1 T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:\
[ww]:<tc>:[RDLD][,{CUS|INCL}]:[{NORM|TERM}]:[PRIOUT] DENY
 mmmm
 /* [0.11101.01] */
 /* <explanation of error condition code> */
[/* mmm,nnn */]
;
```

[O.11101.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS1 T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:\
[ww]:<tc>:[RDLD][,{CUS|INCL}]:[{NORM|TERM}]:[PRIOUT] DENY
 mmmm
 /* [0.11101.02] */
 /* <explanation of error condition code> */
[/* d-<st> */]
[/* mmm,nnn */]
;
```

## Autonomous Message

---

Not applicable.

### Explanation Of Parameters

**[s]abc** - The 3- or 4-digit nonhierarchical FROM NPC number

**[t]ghi** - The 3- or 4-digit nonhierarchical TO NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |
| <b>16A-16H</b>               | <b>32A-32H</b>               | <b>48A-48H</b>               | <b>64A-64H</b>               | <b>80A-80H</b>               | <b>96A-96H</b>               |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- Hierarchical FROM NPC number

**wx-k-qr**

- Hierarchical TO NPC number



**uv,wx** - Unit number  
**m,k** - Module number  
**np,qr** - NPC number within the module

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**ddd,**  
**jjj** - Channel numbers

**eee,**  
**kkk** - Channel numbers denoting the end of a range

001 through 024

001-047 Odd only (SLC 96® Carrier, Mode 3, DGA)  
049-095 Odd only (SLC 96 Carrier, Mode 3, DGC)  
001-024 Odd and Even (SLC 96 Carrier, Mode 1, DGA)  
025-048 Odd and Even (SLC 96 Carrier, Mode 1, DGB)  
049-072 Odd and Even (SLC 96 Carrier, Mode 1, DGC)  
073-096 Odd and Even (SLC 96 Carrier, Mode 1, DGD)  
001-024 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA)  
025-048 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB)  
049-072 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC)  
073-096 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD)

The Facility Data Link (FDL) channel 000 is not allowed in a range.  
Only the FDL of DE type NPC with ESF Format can be cross-connected.

**tc** - Trunk conditioning

tc represents the desired cross-connected signaling and insertion word applied when a failure occurs. The signaling and the insertion word specification are entered separately, with a comma as the delimiter, which have the following form:

<tc\_sig>,<tc\_iw>

The following signaling options are allowed:

If the channel being connected is a Facility Data Link (FDL), then ddd (jjj) is 000 and signaling type should be of type TC(ijkl,mnop).

| <i>tc_sig</i>    | <i>Explanation</i>                                                                                                                                                           |
|------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| TC----,mnop      | 1-way, 4-state signaling in binary. For ESF type framing format, software will expand 4-state to 16-state by duplicating the format on the remaining frames on a superframe. |
| TC-----,mnopqrst | 1-way, 16-state in binary. Only valid for ESF framing formats.                                                                                                               |
| TCX---,X-cd      | 1-way, 16-state in hexadecimal.                                                                                                                                              |
| TRSP             | Transparent, no signaling.                                                                                                                                                   |

The following insertion word options are allowed:

| <i>tc_iw</i> | <i>Explanation</i>                                                                                                                    |
|--------------|---------------------------------------------------------------------------------------------------------------------------------------|
| IW-X-pq      | The 8-bit pattern corresponding to the hexadecimal value of pq will be inserted to the downstream direction of a failure on the line. |
| TRB          | Standard trouble code, equal to IW-X-E4.                                                                                              |
| MUX          | MUX out of sync code, equal to IW-X-1A.                                                                                               |

**Note:** In a gateway application, when E1 channels are connected to T1 channels, the following rules apply to the transmittal of the Insertion Word (IW) towards the facility. If the Insertion Word needs to be transmitted towards the facility as a result of consequent action, then the Insertion Word transmitted by the T1 NPC towards its transmission facility is the Insertion Word specified in this command; however, the Insertion Word transmitted by the E1 NPC towards its facility is always X'FF.

**CUS** - Customer

Used to indicate a customer-controlled circuit

**RDLD** - Red lined

**INCL** - Inclusive

A termination designated as customer controlled or a red circuit cannot be disconnected or modified without using the INCL keyword in the message. Also, an NPC which supports these circuits cannot be manually removed unless the inclusive keyword is given in the remove message.

**PRIOUT** - Priority Output

This keyword is used on the command line to prioritize the output response.

**NORM** - Normal

NORM indicates that the cross-connection will come up in the normal state. This corresponds to the PDS OCON command.

**TERM** - Terminate

TERM indicates that the cross connection will come up in the terminated state. This corresponds to the PDS OCNT command.

**mmm** - FROM channel number involved in the denial (ddd through eee)

**nnn** - TO channel number involved in the denial (jjj through kkk)

**st** - Status of denial

**d** - Direction

*d*      *Explanation*

F      From

T      To

B      Both

**mmmm** - Error condition code

**mmmm**    **st**      *Explanation*

**IDRG**    **INERR**    Invalid range for specified FROM NPC type

**IDRG**    **INERR**    Invalid range for specified TO NPC type

**IIFM**    **INERR**    Invalid FROM NPC type for AIS insertion

**IIFM**    **INERR**    Invalid TO NPC type for AIS insertion

**SWFA**    **MCOND**    Active CCN side not IS or failed or pested or hardware OOS

**ENEQ**    **MCOND**    UNIT not equipped, not in service, or failed

**ENEQ**    **MCOND**    CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS

**ENEQ**    **MCOND**    FTMI not equipped, not in service, or failed

**ENEQ**    **MCOND**    FC not eqd, not IS, or failed or inactive side FC not eqd or not IS

**ENEQ**    **MCOND**    TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS

**SNVS**    **MCOND**    Line format types are incompatible

**IIDT**    **MCOND**    Trunk conditioning is invalid

**IIFM**    **MCOND**    FMC cannot be cross-connected in this format

**ENEQ**    **MCOND**    Required FLI not equipped, not in service, or failed

**ENEQ**    **MCOND**    Required MXR not equipped, not in service, or failed

**ENEQ**    **MCOND**    Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS

**ENEQ**    **MCOND**    Required MIU not equipped, not in service, or failed

**ENRE**    **SCERR**    FROM NPC is not provisioned as DGA

**ENRE**    **SCERR**    TO NPC is not provisioned as DGA

**IDNV**    **INERR**    Invalid FROM channel number

**IDNV**    **INERR**    Invalid TO channel number

**IDRG**    **INERR**    Invalid FROM channel number range

**IDRG**    **INERR**    Invalid TO channel number range

**SNVS**    **INERR**    A loopback is active on the FROM termination

**SNVS**    **INERR**    A loopback is active on the TO termination

**IDNV**    **INERR**    Unmatched channel range

**IDNV**    **SCERR**    Unmatched channel range involving SLC Mode III termination

**IDNV**    **INERR**    Attempt to one way cross-connect a locally switched channel

**IDNV**    **SCERR**    RT-DCLU cross-connect with different ids

**IDNV**    **SCERR**    RT-DCLU cross-connect with different channel number

**IDNV**    **SCERR**    Cross-connect a non Mode I channel to DCLU

**IDNV**    **SCERR**    Cross-connect a non SLC channel to DCLU

| mmmm        | st           | Explanation                                       |
|-------------|--------------|---------------------------------------------------|
| <b>IDNV</b> | <b>INERR</b> | SC invalid for cross-connection specified         |
| <b>IDNV</b> | <b>INERR</b> | MUX or TRB invalid for cross-connection specified |
| <b>IDNV</b> | <b>INERR</b> | AIS invalid for cross-connection specified        |
| <b>IDNV</b> | <b>INERR</b> | NAM invalid for cross-connection specified        |
| <b>IDNV</b> | <b>INERR</b> | Invalid channel 000 cross-connection specified    |
| <b>IDNV</b> | <b>INERR</b> | Invalid channel 031 cross-connection specified    |
| <b>SAAS</b> | <b>ROLL</b>  | Termination is in process of being rolled         |

| st           | d              | Explanation                   |
|--------------|----------------|-------------------------------|
| <b>ASGN</b>  | <b>{F T B}</b> | Termination assigned          |
| <b>CUS</b>   | <b>{F T B}</b> | Customer-controlled Circuit   |
| <b>FAIL</b>  | <b>{F T B}</b> | Failed                        |
| <b>OOS</b>   | <b>{F T B}</b> | Out-of-service                |
| <b>RDLD</b>  | <b>{F T B}</b> | Red Lined                     |
| <b>ROLL</b>  | <b>{F T B}</b> | Circuit is involved in a roll |
| <b>TG</b>    | <b>{F T B}</b> | NPC is grown as a test group  |
| <b>TP</b>    | <b>{F T B}</b> | NPC is used for test access   |
| <b>UNEQD</b> | <b>{F T B}</b> | Unequipped                    |
| <b>UTST</b>  | <b>{F T B}</b> | Under Test                    |

## **CONN,CRS1,T0,RDLD,CUS,INCL,NORM,TERM**

### **ONE WAY CROSS-CONNECTIONS**

#### **Explanation Of Command**

This command requests a one-way cross-connection from the specified FROM termination(s) and to the TO termination. It is used to construct a one-way multipoint circuit. The backbone and broadcast terminations are on the virtual NPCs.

If the user wants to cross-connect Nx64 kbits/s circuits, then the range feature of this command should be used.

#### **Command**

##### **Nonhierarchical**

[I.11121]

```
CONN-CRS1-T0:[<xy>]:[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:\
[ww]:<tc>:[RDLD][,{CUS|INCL}]:fmd,tmd:[{NORM|TERM}];
```

##### **Hierarchical**

[I.11121]

```
CONN-CRS1-T0:[<xy>]:uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:\
[ww]:<tc>:[RDLD][,{CUS|INCL}]:fmd,tmd:[{NORM|TERM}];
```

## Completion Message

---

### Nonhierarchical

---

[O.11121]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS1 T0::[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\
<tc>:[RDLD][,{CUS|INCL}]:fmd,tmd:[{NORM|TERM}] COMPLD
;
```

### Hierarchical

---

[O.11121]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS1 T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:\
[ww]:<tc>:[RDLD][,{CUS|INCL}]:fmd,tmd:[{NORM|TERM}] COMPLD
;
```

## Denial Message

---

### Nonhierarchical

---

[O.11121.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS1 T0::[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\
<tc>:[RDLD][,{CUS|INCL}]:fmd,tmd:[{NORM|TERM}] DENY
 mmmm
 /* [0.11121.01] */
 /* <explanation of error condition code> */
;
```

[O.11121.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS1 T0::[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\
<tc>:[RDLD][,{CUS|INCL}]:fmd,tmd:[{NORM|TERM}] DENY
 mmmm
 /* [0.11121.02] */
 /* <explanation of error condition code> */
 /* d-<st> */
;
```

## Hierarchical

[O.11121.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS1 T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:\
[ww]:<tc>:[RDLD][,{CUS|INCL}]:fmd,tmd:[{NORM|TERM}] DENY
 mmmm
 /* [0.11121.01] */
 /* <explanation of error condition code> */
;
```

[O.11121.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN CRS1 T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:\
[ww]:<tc>:[RDLD][,{CUS|INCL}]:fmd,tmd:[{NORM|TERM}] DENY
 mmmm
 /* [0.11121.02] */
 /* <explanation of error condition code> */
 /* d-<st> */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

[s]abc - The 3- or 4-digit nonhierarchical FROM NPC number

[t]ghi - The 3- or 4-digit nonhierarchical TO NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |



If NPC numbers are expressed in four digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

|                                                                  |                                                                  |                                                                  |                                                                  |                                                                  |                                                                  |
|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|
| Unit<br>1                                                        | Unit<br>2                                                        | Unit<br>3                                                        | Unit<br>4                                                        | Unit<br>5                                                        | Unit<br>6                                                        |
| <b>NPC</b><br><b>001-003</b><br><b>005-007</b><br><b>009-011</b> | <b>NPC</b><br><b>161-163</b><br><b>165-167</b><br><b>169-171</b> | <b>NPC</b><br><b>321-323</b><br><b>325-327</b><br><b>329-331</b> | <b>NPC</b><br><b>481-483</b><br><b>485-487</b><br><b>489-491</b> | <b>NPC</b><br><b>641-643</b><br><b>645-647</b><br><b>649-651</b> | <b>NPC</b><br><b>801-803</b><br><b>805-807</b><br><b>809-811</b> |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
| <b>157-159</b><br><b>16A-16C</b><br><b>16E-16G</b>               | <b>317-319</b><br><b>32A-32C</b><br><b>32E-32G</b>               | <b>477-479</b><br><b>48A-48C</b><br><b>48E-48G</b>               | <b>637-639</b><br><b>64A-64C</b><br><b>64E-64G</b>               | <b>797-799</b><br><b>80A-80C</b><br><b>80E-80G</b>               | <b>957-959</b><br><b>96A-96C</b><br><b>96E-96G</b>               |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

DACS II Non-CEF frames support two virtual NPCs using the three digit NPC numbering scheme. The valid values for Non-CEF frames are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit

-

**NPC**

**961-962**

DACS II CEF frames support six virtual NPCs using either a three digit or four digit NPC numbering scheme. If NPC numbers are expressed in three digits, the valid values are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit

-

**NPC**

**961-966**

If NPC numbers are expressed in four digits, the valid values are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit

-

**NPC**

**9961-9966**

**uv-m-np**

- Hierarchical FROM NPC number

**wx-k-qr**

- Hierarchical TO NPC number

**uv,wx** - Unit number  
**m,k** - Module number  
**np,qr** - NPC number within the module

The values are listed below:

DE, DS, and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

VI NPC numbers listed by unit, module, and NPC Number  
Unit Type VI (Virtual)

| Unit      | Module   | NPC          |                                 |
|-----------|----------|--------------|---------------------------------|
| <b>99</b> | <b>1</b> | <b>01-02</b> | <b>(DACS II Non-CEF frames)</b> |
| <b>99</b> | <b>1</b> | <b>01-06</b> | <b>(DACS II CEF frames)</b>     |

**ddd,**  
**jjj** - Channel numbers  
**eee,**  
**kkk** - Channel numbers denoting the end of a range specification

001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

001-500 (Virtual NPC)

**Note:** Range values -eee, -kkk apply only to the FTU/DS3U/HDS3U end of an FTU/DS3U/HDS3U Virtual NPC circuit, that is, they cannot apply to the Virtual NPC end of the circuit.

*fmd*

tmd Explanation

|     |                                                                                 |
|-----|---------------------------------------------------------------------------------|
| LEG | Non-VI circuit end of the cross connections. Must be an FTU/DS3U/HDS3U channel. |
| BRD | Nonbackbone leg of a virtual conference. Must be a virtual NPC channel.         |
| BBL | Backbone leg of a virtual conference. Must be a Virtual NPC channel.            |

For OCON multipoint circuits, there are two valid combinations for fmd and tmd:

|         |                                                        |
|---------|--------------------------------------------------------|
| fmd,tmd | Explanation                                            |
| LEG,BBL | For the backbone leg of a broadcast multipoint circuit |
| BRD,LEG | For the broadcast legs of the multipoint circuit.      |

**Note:** Default values for noise guard (NG) and echo suppression (ES) are applied to symmetrical bridges (multipoint mode SYM) and polling circuits (multipoint mode BBL,BRD). These default values are:

|                     |            |            |
|---------------------|------------|------------|
| Symmetrical bridges | NG = -18db | ES = -18db |
| Polling circuits    | NG = 0db   | ES = 0db   |

**tc** - Trunk conditioning, which has the input form:

**TRSP, {IW-X-pq|TRB|MUX}**

Represents the desired cross-connected signaling and insertion word applied when a failure occurs. A trunk conditioning specification consists of a combination of a signaling specification followed by an insertion word specification. The TRSP (transparent) signaling specification is the only one allowed.

The following signaling option is allowed:

| <i>tc</i> | <i>Explanation</i>         |
|-----------|----------------------------|
| TRSP      | Transparent, no signaling. |

The following insertion word options are allowed:

| <i>IW</i> | <i>Explanation</i>                                                                                                                       |
|-----------|------------------------------------------------------------------------------------------------------------------------------------------|
| IW-X-pq   | The 8-bit pattern corresponding to the hexadecimal value of pq will be inserted in the downstream direction of a failure on either line. |
| TRB       | Standard trouble code, equal to IW-X-E4, not valid for CEPT.                                                                             |
| MUX       | MUX out of sync code, equal to IW-X-1A, not valid for CEPT.                                                                              |
| Omitted   | Only valid for CEPT, will default to IW-X-FF.                                                                                            |

**IW** - Insertion word

The insertion word is provided with the DCC option, an 8-bit pattern that is inserted in the specified time slot when the circuit is disconnected.

During the alarm state, AIS (all ones) is sent out in the specified time slot.

All leg connections to multipoint circuits using a Virtual NPC must use TRSP signaling (no signaling). The insertion word portion is user specified as noted above and may be varied from leg to leg.

**Note:** In a gateway application, when E1 channels are connected to T1 channels, the following rules apply to the transmittal of the Insertion Word (IW) towards the facility. If the Insertion Word needs to be transmitted towards the facility as a result of consequent action, then the Insertion Word transmitted by the T1 NPC towards its transmission facility is the Insertion Word specified in this command; however, the Insertion Word transmitted by the E1 NPC towards its facility is always X'FF.



**NAM** - No A-law to  $\mu$ -law

The A-law to  $\mu$ -law and  $\mu$ -law to A-law code translators on the E1 type NPC are disabled. This keyword is valid in the following types of cross-connects:

*Multi-Point:*

E1 to E1      Multi-point cross-connects have A-law to  $\mu$ -law and  $\mu$ -law to A-law set as a default. This conversion is performed on pure E1 multi-point connections in case a DS1 leg is ever added to the broadcast connection. The **NAM** keyword is used to disable the conversions. It may be desirable to disable conversions in a pure E1 multi-point cross-connect since such a connection has more quantization noise than a pure E1 two-point cross-connect. This is due to the back to back A-law to  $\mu$ -law and  $\mu$ -law to A-law conversions which are taking place.

E1 to DS1 or      Same explanation as E1 to E1.  
DS1 to E1

DS1 to DS1      Not applicable.

**CUS** - Customer

Customer-controlled circuit

The optional CUS field indicates a customer controlled circuit. All legs on a multipoint customer-controlled circuit must be designated CUS.

**INCL** - Inclusive

A disconnected termination previously marked CUS remains as a customer controlled termination. The INCL keyword must be used to reconnect this termination to other terminations. However, if they are reconnected without the CUS keyword, they lose their customer controlled status.

**RDLD** - Red lined

All legs on a multipoint red circuit must be designated RDLD.

**NORM** - Normal

**TERM** - Terminate

NORM|TERM- Output Termination State

NORM is the equivalent for OCON command in PDS (default)  
TERM is the equivalent for OCNT command in PDS  
(Message number 12121)

ddd,jjj -Channel numbers

mmm - FROM channel number involved in the denial ( $ddd \leq mmm \leq eee$ )

st - Status

d - Direction (F = From, T = To, B = Both)

mmm - Error condition code

| mmm  | st      | Explanation                                                            |
|------|---------|------------------------------------------------------------------------|
| IDRG | INERR   | Invalid range for specified FROM NPC type                              |
| IDRG | INERR   | Invalid range for specified TO NPC type                                |
| IIFM | INERR   | Invalid FROM NPC type for AIS insertion                                |
| IIFM | INERR   | Invalid TO NPC type for AIS insertion                                  |
| SWFA | MCOND   | Active CCN side not IS or failed or pested or hardware OOS             |
| ENEQ | MCOND   | UNIT not equipped, not in service, or failed                           |
| ENEQ | MCOND   | CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS  |
| ENEQ | MCOND   | FTMI not equipped, not in service, or failed                           |
| ENEQ | MCOND   | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS    |
| ENEQ | MCOND   | TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS  |
| ENEQ | MCOND   | DSPI not equipped, not in service, or failed                           |
| SNVS | MCOND   | Line format types are incompatible                                     |
| IIDT | INERR   | Trunk conditioning is invalid                                          |
| IIFM | MCOND   | FMC cannot be cross-connected in this format                           |
| SNVS | INERR   | Trunk conditioning doesn't match that of conference                    |
| SNVS | INERR   | CUS flag doesn't match that of conference                              |
| SNVS | INERR   | RDLD flag doesn't match that of conference                             |
| SNVS | CONFERR | Try to add a BBL to VC,but the VC already has backbone                 |
| IIFM | CONFERR | Try to operate a TWO-WAY conference with an ONE-WAY input command      |
| IIDT | CONFERR | Database conference width does not match the range in input command    |
| SNVS | CONFERR | Trying to add or delete a leg when a conference is under test          |
| SNVS | CONFERR | Input BRD (BBL) has same NPC and channel as BBL (BRD)                  |
| SNVS | INERR   | Bad use of INCL, cannot override the current state of the conference   |
| ENEQ | MCOND   | Required FLI not equipped, not in service, or failed                   |
| ENEQ | MCOND   | Required MXR not equipped, not in service, or failed                   |
| ENEQ | MCOND   | Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS |
| ENEQ | MCOND   | Required MIU not equipped, not in service, or failed                   |
| ENRE | SCERR   | FROM NPC is not provisioned as DGA                                     |

| mmm  | st      | Explanation                                                |
|------|---------|------------------------------------------------------------|
| ENRE | SCERR   | TO NPC is not provisioned as DGA                           |
| IDNV | INERR   | Invalid FROM channel number                                |
| IDNV | INERR   | Invalid TO channel number                                  |
| IDRG | INERR   | Invalid FROM channel number range                          |
| IDRG | INERR   | Invalid TO channel number range                            |
| SNVS | INERR   | A loopback is active on the FROM termination               |
| SNVS | INERR   | A loopback is active on the TO termination                 |
| IDNV | SCERR   | Unmatched channel range involving SLC Mode III termination |
| IDNV | SCERR   | RT-DCLU cross-connect with different ids                   |
| IDNV | SCERR   | RT-DCLU cross-connect with different channel number        |
| IDNV | SCERR   | Cross-connect a non Mode I channel to DCLU                 |
| IDNV | SCERR   | Cross-connect a non SLC channel to DCLU                    |
| IDNV | INERR   | SC invalid for cross-connection specified                  |
| IDNV | INERR   | MUX or TRB invalid for cross-connection specified          |
| IDNV | INERR   | AIS invalid for cross-connection specified                 |
| IDNV | INERR   | NAM invalid for cross-connection specified                 |
| IDNV | INERR   | Invalid channel 000 cross-connection specified             |
| IDNV | INERR   | Invalid channel 031 cross-connection specified             |
| SAAS | ROLL    | Termination is in process of being rolled                  |
| st   | d       | Explanation                                                |
| ASGN | {F T B} | Termination assigned                                       |
| CUS  | {F T B} | Customer-controlled Circuit                                |
| FAIL | {F T B} | Failed                                                     |
| OOS  | {F T B} | Out-of-service                                             |
| RDLD | {F T B} | Red Lined                                                  |
| ROLL | {F T B} | Circuit is involved in a roll                              |
| TG   | {F T B} |                                                            |
| TP   | {F T B} | NPC is used for test access                                |
| UEQD | {F T B} | Unequipped                                                 |
| UTST | {F T B} | Under Test                                                 |

## **CONN,CRS1,T1,RDLD,CUS,INCL,NORM,TERM**

### **ONE-WAY NON-CHANNELIZED DIGITAL SIGNAL CROSS CONNECT**

#### **Explanation Of Command**

This message requests a one-way cross-connection between two non-channelized network processing circuits.

The idle code is the alarm-indication signal (AIS-all ones), and does not need to be specified. The disconnect code for 64 kbit/s disconnection cannot be used for non-channelized network processing circuits.

When a failure occurs or during an alarm state, the AIS is transmitted toward the TO network processing circuits.

#### **Command**

##### **Nonhierarchical**

[I.11131]

CONN-CRS1-T1:[<xy>]:[s]abc,[t]ghi:[ww]:[RDLD][,{CUS|INCL}]\  
:[{NORM|TERM}]:[PRIOUT];

##### **Hierarchical**

[I.11131]

CONN-CRS1-T1:[<xy>]:uv-m-np,wx-k-qr:[ww]:[RDLD][,{CUS|INCL}]\  
:[{NORM|TERM}]:[PRIOUT];

### **Completion Message**

---

#### **Nonhierarchical**

---

[O.11131]

```
<xy> yy-mm-dd hh:mm:ss <link number>
M CONN CRS1 T1::[s]abc,[t]ghi:[ww]:[RDLD][,{CUS|INCL}]\
: [{NORM|TERM}]:[PRIOUT] COMPLD
```

#### **Hierarchical**

---

[O.11131]

```
<xy> yy-mm-dd hh:mm:ss <link number>
M CONN CRS1 T1::uv-m-np,wx-k-qr:[ww]:[RDLD][,{CUS|INCL}]\
: [{NORM|TERM}]:[PRIOUT] COMPLD
```

### **Denial Message**

---

#### **Nonhierarchical**

---

[O.11131.01]

```
<xy> yy-mm-dd hh:mm:ss <link number>
M CONN CRS1 T1::[s]abc,[t]ghi:[ww]:[RDLD][,{CUS|INCL}]\
: [{NORM|TERM}]:[PRIOUT] DENY
 mmmm
 /* [0.11131.01] */
 /* <explanation of error condition code> */
;
```

[O.11131.02]

```
<xy> yy-mm-dd hh:mm:ss <link number>
M CONN CRS1 T1::[s]abc,[t]ghi:[ww]:[RDLD][,{CUS|INCL}]\
: [{NORM|TERM}]:[PRIOUT] DENY
 mmmm
 /* [0.11131.02] */
 /* <explanation of error condition code> */
 /* <d>-<st> */
;
```

## Hierarchical

[O.11131.01]

```
<xy> yy-mm-dd hh:mm:ss <link number>
M CONN CRS1 T1::uv-m-np,wx-k-qr:[ww]:[RDLD][,{CUS|INCL}]\
: [{NORM|TERM}]:[PRIOUT] DENY
 mmmm
 /* [0.11131.01] */
 /* <explanation of error condition code > */
;
```

[O.11131.02]

```
<xy> yy-mm-dd hh:mm:ss <link number>
M CONN CRS1 T1::uv-m-np,wx-k-qr:[ww]:[RDLD][,{CUS|INCL}]\
: [{NORM|TERM}]:[PRIOUT] DENY
 mmmm
 /* [0.11131.02] */
 /* <explanation of error condition code > */
 /* <d>--<st> */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

[s]abc - The 3- or 4-digit non-hierarchical non-channelized FROM NPC

[t]ghi - The 3- or 4-digit non-hierarchical non-channelized TO NPC

If NPC numbers are expressed in three digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |



|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

|                                                                  |                                                                  |                                                                  |                                                                  |                                                                  |                                                                  |
|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|
| Unit<br>1                                                        | Unit<br>2                                                        | Unit<br>3                                                        | Unit<br>4                                                        | Unit<br>5                                                        | Unit<br>6                                                        |
| <b>NPC</b><br><b>001-003</b><br><b>005-007</b><br><b>009-011</b> | <b>NPC</b><br><b>161-163</b><br><b>165-167</b><br><b>169-171</b> | <b>NPC</b><br><b>321-323</b><br><b>325-327</b><br><b>329-331</b> | <b>NPC</b><br><b>481-483</b><br><b>485-487</b><br><b>489-491</b> | <b>NPC</b><br><b>641-643</b><br><b>645-647</b><br><b>649-651</b> | <b>NPC</b><br><b>801-803</b><br><b>805-807</b><br><b>809-811</b> |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
| <b>157-159</b><br><b>16A-16C</b><br><b>16E-16G</b>               | <b>317-319</b><br><b>32A-32C</b><br><b>32E-32G</b>               | <b>477-479</b><br><b>48A-48C</b><br><b>48E-48G</b>               | <b>637-639</b><br><b>64A-64C</b><br><b>64E-64G</b>               | <b>797-799</b><br><b>80A-80C</b><br><b>80E-80G</b>               | <b>957-959</b><br><b>96A-96C</b><br><b>96E-96G</b>               |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |

| Unit<br>13 | Unit<br>14 | Unit<br>15 | Unit<br>16 |
|------------|------------|------------|------------|
| NPC        | NPC        | NPC        | NPC        |
| 1921-1923  | 2081-2083  | 2241-2243  | 2401-2403  |
| 1925-1927  | 2085-2087  | 2245-2247  | 2405-2407  |
| 1929-1931  | 2089-2091  | 2249-2251  | 2409-2411  |
|            | .          |            |            |
|            | .          |            |            |
|            | .          |            |            |
| 2077-2079  | 2237-2239  | 2397-2399  | 2557-2559  |
| 208A-208C  | 224A-224C  | 240A-240C  | 256A-256C  |
| 208E-208G  | 224E-224G  | 240E-240G  | 256E-256G  |

**uv-m-np**

- Hierarchical FROM NPC number

**wx-k-qr**

- Hierarchical TO NPC number

**uv,wx** - Unit number

**m,k** - Module number

**np,qr** - NPC number within the module

DE and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**RDLD** - Red lined  
**CUS** - Customer-controller circuit  
**INCL** - Inclusive option will remove CUS marking

**PRIOUT** - Priority Output

This keyword is used on the command line to prioritize the output response.

**NORM, TERM**

- FROM or TO NPC OUTPUT MODE:

**NORM** - Normal

Normal cross-connected data, NORM is the default if neither NORM nor TERM is specified.

**TERM** - Terminated

Terminated cross connection, the IDLE signal(in this case AIS) is transmitted from both output ports.

**st** - Status

**d** - Direction

**mmmm** - Error condition code

| <b>mmmm</b> | <b>st</b>    | <i>Explanation</i>                                                     |
|-------------|--------------|------------------------------------------------------------------------|
| <b>IIDT</b> | <b>INERR</b> | No NPC's out of service and OOS keyword used                           |
| <b>SWFA</b> | <b>MCOND</b> | Active CCN side not IS or failed or pested or hardware OOS             |
| <b>ENEQ</b> | <b>MCOND</b> | UNIT not equipped, not in service, or failed                           |
| <b>ENEQ</b> | <b>MCOND</b> | CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS  |
| <b>ENEQ</b> | <b>MCOND</b> | FTMI not equipped, not in service, or failed                           |
| <b>ENEQ</b> | <b>MCOND</b> | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS    |
| <b>ENEQ</b> | <b>MCOND</b> | TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS  |
| <b>IIDT</b> | <b>INERR</b> | Trunk conditioning is invalid                                          |
| <b>ENEQ</b> | <b>MCOND</b> | Required FLI not equipped, not in service, or failed                   |
| <b>ENEQ</b> | <b>MCOND</b> | Required MXR not equipped, not in service, or failed                   |
| <b>ENEQ</b> | <b>MCOND</b> | Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS |
| <b>ENEQ</b> | <b>MCOND</b> | Required MIU not equipped, not in service, or failed                   |
| <b>SAAS</b> | <b>ROLL</b>  | Termination is in process of being rolled                              |

| st    | d       | Explanation                   |
|-------|---------|-------------------------------|
| ASGN  | {F T B} | Termination assigned          |
| CUS   | {F T B} | Customer-controlled Circuit   |
| FAIL  | {F T B} | Failed                        |
| INVLD | {F T B} | Invalid NPC type              |
| NPCTA | {F T B} | NPC used for Test Access      |
| OOS   | {F T B} | Out-of-service                |
| RDLD  | {F T B} | Red Lined                     |
| ROLL  | {F T B} | Circuit is involved in a roll |
| UEQD  | {F T B} | Unequipped                    |
| UTST  | {F T B} | Under Test                    |

---

## CONN,HUB,T0

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### TWO-WAY TEST ACCESS, HUB

#### Explanation Of Command

---

This command requests a hubbing mode test access via a specified test port (TP) to the TO termination. In the hubbing mode, DACS II is used as a test access concentrator to connect a local TP to a remote TP. The cross-connection will be made between TP **kk** and two 64-kb/s channels, the TO end of which is specified in the command. Successive termination numbers **jjj** and **ddd** correspond to lower and upper channels of the test port, respectively. These two channels are from a test port in another DACS II or other test access device to be cross-connected. DACS II does not know if the requested access is, in fact, to a hubbed test port on another frame; however, the request will be denied if either channel is mapped, under test, or if channel **jjj** would be out of range on the NPC.

Trunk conditioning **<tc** may be specified, however, it only has an effect on Gateway (T1-E1) conversion circuits. For hub test access of non-Gateway circuits, any trunk conditioning values entered by the user will be overwritten by all one values for the circuit's signaling and insertion word.

#### Command

---

##### Nonhierarchical

---

[I.24001]

**CONN-HUB-T0:[<xy>]:[t]ghi-jjj:[ww]:kk:<tc>;**

##### Hierarchical

---

[I.24001]

**CONN-HUB-T0:[<xy>]:uv-m-np-jjj:[ww]:kk:<tc>;**

---

## Completion Message

---

### Nonhierarchical

---

[O.24001]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN HUB T0::[t]ghi-jjj:[ww]:kk:<tc>[,NAM] COMPLD
/* [O.24001] */
"{T|R|C|H},{F|0},{T|0},{P|0}"
"[t]ghi-jjj,[t]ghi-mmm"
;
```

### Hierarchical

---

[O.24001]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN HUB T0::uv-m-np-jjj:[ww]:kk:<tc>[,NAM] COMPLD
/* [O.24001] */
"{T|R|C|H},{F|0},{T|0},{P|0}"
"uv-m-np-jjj,uv-m-np-mmm"
;
```

---

## Denial Message

---

### Nonhierarchical

---

[O.24001.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN HUB T0::[t]ghi-jjj:[ww]:kk:[<tc>][,NAM] DENY
mmmm
/* [O.24001.01] */
/* <explanation of error condition code> */
/* {NMON|<st>} */
/* {T|R|C|H},{F|0},{T|0},{P|0} */
/* [t]ghi-jjj,[t]ghi-mmm */
;
```

## Hierarchical

[O.24001.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN HUB T0::uv-m-np-jjj:[ww]:kk:[<tc>][,NAM] DENY
mmmm
/* [O.24001.01] */
/* <explanation of error condition code> */
/* {NMON|<st>} */
/* {T|R|C|H},{F|0},{T|0},{P|0} */
/* uv-m-np-jjj,uv-m-np-mmm */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

[t]ghi - The 3- or 4-digit nonhierarchical TO NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |



|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

**uv-m-np**

- Hierarchical TO NPC number

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module

The valid values are listed below:

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**jjj** - TO channel number

The TO channel number must correspond to a lower channel of a test port.

**tc** - Trunk conditioning

tc represents the desired cross-connected signaling and insertion word applied when a failure occurs. A trunk conditioning specification consists of a combination of a signaling specification followed by an insertion word specification. The signaling and the insertion word specification are entered separately, with a comma as the delimiter.

| <i>signaling</i>     | <i>Explanation</i>                   |
|----------------------|--------------------------------------|
| TC-ijkl,mnop         | 2-way, 4-state signaling in binary.  |
| TC-ijklmnop,qrstuvwx | 2-way, 16-state signaling in binary. |
| TC-X-ab,X-cd         | 2-way, 16-state in hexadecimal.      |
| TRSP                 | Transparent, no signaling.           |

| <i>insertion word</i>                                                   | <i>Explanation</i>                                                                                                                       |
|-------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------|
| IW-X-pq                                                                 | The 8-bit pattern corresponding to the hexadecimal value of pq will be inserted in the downstream direction of a failure on either line. |
| TRB                                                                     | Standard trouble code, equal to IW-X-E4                                                                                                  |
| MUX                                                                     | MUX out of sync code, equal to IW-X-1A                                                                                                   |
| <b>mmm</b>                                                              | - Channel number<br>Variable mmm is equal to jjj + 1. Must be an even number.                                                            |
| <b>kk</b>                                                               | - Test port number (01 through 96)                                                                                                       |
| <b>F</b>                                                                | - FROM NPC is in CGA                                                                                                                     |
| <b>0</b>                                                                | - FROM NPC is not in CGA                                                                                                                 |
| <b>T</b>                                                                | - TO NPC is in CGA                                                                                                                       |
| <b>0</b>                                                                | - TO NPC is not in CGA                                                                                                                   |
| <b>P</b>                                                                | - Test port NPC is in CGA                                                                                                                |
| <b>0</b>                                                                | - Test port NPC is not in CGA                                                                                                            |
| <b>Note:</b> FROM test port NPC will never appear in the CGA condition. |                                                                                                                                          |
|                                                                         | Signaling mode of port                                                                                                                   |
| <b>T</b>                                                                | - Transparent                                                                                                                            |
| <b>R</b>                                                                | - Robbed bit Signaling                                                                                                                   |
| <b>C</b>                                                                | - Channel associated signaling (CAS)                                                                                                     |
| <b>H</b>                                                                | - Hubbing                                                                                                                                |
| <b>ASGN</b>                                                             | - Assigned<br>The test port is already assigned.                                                                                         |
| <b>NMON</b>                                                             | - Not monitor<br>The test port is not in monitor mode.                                                                                   |
| <b>st</b>                                                               | - Status                                                                                                                                 |

| <b>st</b>          | <i>Explanation</i>                                         |
|--------------------|------------------------------------------------------------|
| <b>BADCCB</b>      | CCB OOS or failed                                          |
| <b>BADCCN</b>      | CCN OOS or failed                                          |
| <b>BADCHAN</b>     | Bad channel number was specified                           |
| <b>BADFC</b>       | FC OOS or failed                                           |
| <b>BADFCB</b>      | FCB OOS or failed                                          |
| <b>BADFLI</b>      | FLI OOS or failed                                          |
| <b>BADFMT</b>      | FMT (Formatter) OOS or failed                              |
| <b>BADFTMI</b>     | FTMI OOS or failed                                         |
| <b>BADMIU</b>      | MIU OOS or failed                                          |
| <b>BADMXR</b>      | MXR OOS or failed                                          |
| <b>BADNPC</b>      | Bad NPC number                                             |
| <b>BADTSI</b>      | TSI OOS or failed                                          |
| <b>BADUNIT</b>     | UNIT OOS or failed                                         |
| <b>EVEN</b>        | TO termination is not an odd channel                       |
| <b>FAIL</b>        | Test port Group NPC failed                                 |
| <b>IMPR TC</b>     | Improper trunk conditioning specification                  |
| <b>MCOND</b>       | An entity in the network is OOS or failed                  |
| <b>NA</b>          | DACS CCN or UNIT involved cannot perform the cross-connect |
| <b>NAM_NA</b>      | NAM keyword is not applicable to the cross-connection type |
| <b>NOT IDLE</b>    | Test port is not idle                                      |
| <b>OOS</b>         | Test port Group NPC out of service                         |
| <b>SG COND 02</b>  | Test port is static                                        |
| <b>T CLR</b>       | The TO NPC is a clear-DS1 or clear-2Mb NPC                 |
| <b>T FAIL</b>      | TO side NPC is marked failed                               |
| <b>T NOT CAS</b>   | TO termination not CAS.                                    |
| <b>T NOT LOWER</b> | TO termination is not the lower test access channel        |
| <b>T OOS</b>       | TO side NPC is Out Of Service                              |
| <b>T UEQD</b>      | TO side NPC is Unequipped                                  |
| <b>T UTST</b>      | TO termination is under test                               |
| <b>TERM ASGN</b>   | TO termination is assigned                                 |
| <b>TG</b>          |                                                            |
| <b>TP</b>          | TO termination is a test port                              |
| <b>T_SCDG</b>      | TO termination is an RT (DL) termination                   |
| <b>UEQD</b>        | The test port Group NPC is unequipped                      |

## **CONN,HUB,T0,TG**

### **NX64Kbit/s TWO-WAY TEST ACCESS, HUB**

#### **Explanation Of Command**

To set up an Nx64Kbit/s hub test access connection via a test-access group to an Nx64Kbit/s TO termination. The TO termination consists of two Nx64Kbit/s bundles that will be connected to the test-access group's east and west bundles. These channel bundles must be of the same width as the test-access group. If all of the channels, starting at the number specified for the TO termination, are not available the first unavailable channel encountered will cause the command to be denied. The channel that caused the denial will be reported in the denial message.

#### **Command**

##### **Nonhierarchical**

[I.24021]

**CONN-HUB-T0:[xy]:[s]abc-ddd,[t]ghi-jjj:[ww]:TG-mmm:[<tc>];**

##### **Hierarchical**

[I.24021]

**CONN-HUB-T0:[xy]:uv-m-np-ddd,wx-k-qr-jjj:[ww]:TG-mmm:[<tc>];**

## Completion Message

---

### Nonhierarchical

---

[O.24021]

```
xy yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN HUB T0::[s]abc-ddd,[t]ghi-jjj:[ww]:TG-mmm:[<tc>] COMPLD
/* [O.24021] */
/* Trunk condition code, CGA or PBA States (First T0,Second \
T0,TG) */
"<tc>,{F|0},{S|0},{E|W|B|0}"
"TG-Width:NN"
;
```

### Hierarchical

---

[O.24021]

```
xy yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN HUB T0::uv-m-np-ddd,wx-k-qr-jjj:[ww]:TG-mmm:[<tc>] COMPLD
/* [O.24021] */
/* Trunk condition code, CGA or PBA States (First T0,Second \
T0,TG) */
"<tc>,{F|0},{S|0},{E|W|B|0}"
"TG-Width:NN"
;
```

## Denial Message

---

### Nonhierarchical

---

[O.24021.01]

```
xy yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN HUB T0::[s]abc-ddd,[t]ghi-jjj:[ww]:TG-mmm:[<tc>] DENY
mmmm
/* [O.24021.01] */
/* <explanation of error condition code> */
["[u]jkl-ppp"]
;
```

## Hierarchical

[O.24021.01]

```

xy yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN HUB T0::uv-m-np-ddd,wx-k-qr-jjj:[ww]:TG-mmm:[<tc>] DENY
 mmmm
 /* [0.24021.01] */
 /* <explanation of error condition code> */
["jk-l-mn-ppp"]
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**TG** - Test (access) group

**mmm** - Test access group number (001 through 400)

TG is designated as in the GRTH,TG,NPCTG command.

**HUB** - Hub

**[s]abc** - 3- or 4-digit non-hierarchical first TO NPC number

**[t]ghi** - 3- or 4-digit non-hierarchical second TO NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |



|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

|                              |                              |                              |                              |                              |                              |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

**uv-m-np**

- Hierarchical first TO NPC number

**wx-k-qr**

- Hierarchical second TO NPC number

**uv,wx** - Unit number  
**m,k** - Module number  
**np,qr** - NPC number within the module

The valid values are listed below:

DE type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd** - Starting channel number of first TO NPC  
**jjj** - Starting channel number of second TO NPC  
**ppp** - First channel causing denial

001 through 024

**tc** - Trunk conditioning

If the static tc was not furnished in the growth TG command, it must be dynamically specified in this command or the test access will be denied. A dynamic tc will override any static tc. The effective tc will be used for all channels used in this test connection, and will be shown in the output.

**CGA** - Carrier group alarm

**PBA** - Primary block alarm

|   |                                                |
|---|------------------------------------------------|
| F | First TO NPC is in CGA or PBA                  |
| 0 | First TO NPC is not in CGA or PBA              |
| S | Second TO NPC is in CGA or PBA                 |
| 0 | Second TO NPC is not in CGA or PBA             |
| E | East-bundle NPCTG in CGA or PBA                |
| W | West-bundle NPCTG in CGA or PBA                |
| B | NPCTG(s) supporting both bundles in CGA or PBA |
| 0 | NPCTG(s) not in CGA or PBA                     |

**RDLD** - Red lined

The cross-connection tested is a red circuit.

**CUS** - Customer

The cross-connection tested is a customer-controlled circuit.

**NN** - TG width (1 through 24)

**mmmm** - Error condition code

**mmmm**    *Explanation*

|             |                                                                       |
|-------------|-----------------------------------------------------------------------|
| <b>SNVS</b> | NPC type error                                                        |
| <b>SWFA</b> | Active CCN side not IS or failed or pested or hardware OOS            |
| <b>ENEQ</b> | UNIT not equipped, not in service, or failed                          |
| <b>ENEQ</b> | CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS |
| <b>ENEQ</b> | FTMI not equipped, not in service, or failed                          |
| <b>ENEQ</b> | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS   |
| <b>ENEQ</b> | TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS |
| <b>ENEQ</b> | DSPI not equipped, not in service, or failed                          |
| <b>ENEQ</b> | Required FLI not equipped, not in service, or failed                  |
| <b>ENEQ</b> | Required MXR not equipped, not in service, or failed                  |

**mmmm**    *Explanation*

**ENEQ**    Req'd FMT not eq'd, not IS, or failed, or inact side FMT not eq'd, or not IS  
**ENEQ**    Required MIU not equipped, not in service, or failed  
**ENEQ**    ETSI not equipped, not in service, or failed  
**IDNV**    Invalid channel number  
**ENEQ**    test group unequipped  
**SAAS**    channel part of a TP or TG  
**SAAS**    channel already under test  
**SNVS**    Gateway test access not supported  
**IDNC**    TG width incompatible with circuit  
**IDNC**    inconsistent HUB width for specified TG  
**IDNV**    Invalid TC specification  
**SNIS**    NPC not in service or failed  
**IDNV**    Inconsistent Signaling on CEPT NPCTGs  
**SNVS**    invalid test access mode  
**IDRG**    input channel out of range (SLC not supported)  
**SAAS**    circuit contains mapped channels for HUB request  
**IDNV**    TG East/West type inconsistent with each other or circuit  
**IDNC**    incompatible HUB feature types

## **CONN,HUB,T1,INCL**

### **NON-CANNELIZED TEST HUB**

#### **Explanation Of Command**

This message sets up a non-channelized hub connection between a facility access digroup (FAD), or test network processing circuit (NPC) and a remote FAD. The FAD is connected to an NPC which is connected to a remote test NPC. The NPCs cannot be part of an existing mapped circuit or test connection.

During a hub test session if a hard-reset or link failure occurs the hub test session is released automatically. However, if the failure is such that it prevents release at the time of logout, or if the FAD fails, the hub test session is NOT automatically released and can be released by manual disconnection.

#### **Command**

##### **Nonhierarchical**

[I.20031]

**CONN-HUB-T1 : [<xy>] : [s]abc, [t]jkl : [ww] : [INCL] ;**

##### **Hierarchical**

[I.20031]

**CONN-HUB-T1 : [<xy>] : uv-m-np, wx-k-qr : [ww] : [INCL] ;**

## **Completion Message**

---

### **Nonhierarchical**

---

[O.20031]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN HUB T1::[s]abc,[t]jkl:[ww]:[INCL] COMPLD
[/* [20031] */
[/* CUS-Customer */
["CUS"
;
```

### **Hierarchical**

---

[O.20031]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN HUB T1::uv-m-np,wx-k-qr:[ww]:[INCL] COMPLD
[/* [20031] */
[/* CUS-Customer */
["CUS"
;
```

## **Denial Message**

---

### **Nonhierarchical**

---

[O.20031.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN HUB T1::[s]abc,[t]jkl:[ww]:[INCL] DENY
 mmmm
 /* [O.20031.01] */
 /* <explanation of error condition code> */
["[t]klm"]
;
```

## Hierarchical

[O.20031.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN HUB T1::uv-m-np,wx-k-qr:[ww]:[INCL] DENY
 mmmm
 /* [0.20031.01] */
 /* <explanation of error condition code> */
["gh-k-lm"]
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

[s]abc - The 3- or 4-digit nonhierarchical number of test NPC or Facility Access Digroup (FAD).  
[t]jkl - The 3- or 4-digit nonhierarchical number of TO NPC connected to the remote FAD

If NPC numbers are expressed in three digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

|                |                |                |                |                |                |
|----------------|----------------|----------------|----------------|----------------|----------------|
| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |



|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE and TA type NPC numbers listed by unit number, Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE and TA type NPC numbers listed by unit number, Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical NPC number of test NPC or FAD

**wx-k-qr**

- Hierarchical NPC number of TO NPC connected to the remote FAD

**gh-k-lm**

- Hierarchical number of problematic NPC

**uv,wx** - Unit number

**m,k** - Module number

**np,qr** - NPC number within the module

DE and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE and TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**[t]klm** - The hierarchical number of the NPC that caused the denial

**INCL** - Inclusive

Inclusive keyword may be entered for customer-controlled TO NPC

**CUS** - Customer

Customer-controlled Circuit

mmmm - Error condition code

mmmm *Explanation*

|             |                                                                        |
|-------------|------------------------------------------------------------------------|
| <b>ENEQ</b> | Subject entity is not equipped                                         |
| <b>SAOS</b> | Subject entity is out of service                                       |
| <b>ERLC</b> | Customer control or red circuit exists                                 |
| <b>SAOS</b> | NPC out of service or failed                                           |
| <b>SWFA</b> | Active CCN side not IS or failed or pested or hardware OOS             |
| <b>ENEQ</b> | UNIT not equipped, not in service, or failed                           |
| <b>ENEQ</b> | CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS  |
| <b>ENEQ</b> | FTMI not equipped, not in service, or failed                           |
| <b>ENEQ</b> | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS    |
| <b>ENEQ</b> | TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS  |
| <b>SAAS</b> | Termination is already assigned                                        |
| <b>SNVS</b> | Termination is under test                                              |
| <b>SNVS</b> | Termination is under customer control (CUS)                            |
| <b>SNVS</b> | Termination is protected (RDLD)                                        |
| <b>ENEQ</b> | Required FLI not equipped, not in service, or failed                   |
| <b>ENEQ</b> | Required MXR not equipped, not in service, or failed                   |
| <b>ENEQ</b> | Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS |
| <b>SROF</b> | NPC Failed or Out of Service                                           |
| <b>SNVS</b> | NPC invalid type                                                       |
| <b>SNVS</b> | NPC is a Facility Access Digroup                                       |
| <b>IIDT</b> | Invalid test mode for a one-way test session                           |
| <b>SNVS</b> | Test session already exists                                            |
| <b>SAAS</b> | Termination is in process of being rolled                              |
| <b>IICM</b> | Clear gateway test access disallowed.                                  |

## **CONN,TACC,T0,MON**

### **TWO-WAY TEST ACCESS, MONITOR**

#### **Explanation Of Command**

This command can be used to do one of two things:

1. To set up a previously unassigned test port to monitor a particular termination.
2. To change a previously assigned test port to monitor mode.

If the test port is already in the monitor mode, DACS II will deny the execution of the message.

The trunk conditioning (**tc**) specified in this command applies only when accessing an unmapped termination. For an access to a mapped circuit, **tc** is adopted from the circuit being accessed and, therefore, will be ignored if specified.

The DACS II test ports are either static or dynamic. A test port is defined as static when trunk conditioning is specified in a test port provisioning command otherwise it is a dynamic test port. If this test port is static, trunk conditioning must be specified.

If the test port is in the split mode, do not specify the TO NPC number.

For Broadcast (BCON) connections test access shall be denied except for the TS0 to non-TS0 connection.

This command does **not** monitor any connections inside a Digital Signal Processing Platform (DSPP) application, such as the DDS Subrate and MJU application, the X.50 International subrate application, or the DMB application. However, test ports may be established to any of the applications via application commands, and may then be used, again via application commands, to monitor or split circuits within the application. If a test port has been established to an application, then that test port will always appear as a split connection in an invocation of the RTVE-TACC-T1 command, regardless of whether that test port is in monitor, split, or release mode inside the application.

---

## Command

---

---

### Nonhierarchical

---

[I.21001]

CONN-TACC-T0:[<xy>]:[t]ghi-jjj:[ww]:kk:[<tc>]:MON;

---

### Hierarchical

---

[I.21001]

CONN-TACC-T0:[<xy>]:uv-m-np-jjj:[ww]:kk:[<tc>]:MON;

---

## Completion Message

---

---

### Nonhierarchical

---

[O.21001]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN TACC T0::[t]ghi-jjj:[ww]:kk:[<tc>]:MON COMPLD
/* [O.21001] */
["[RDLD][,CUS][,ONEWAY]"
/* Signaling Mode, CGA or PBA States (FROM,T0,TP), \
Termination State */
"{T|C},{F|0},{T|0},{P|0},{R|F|T|B}"
/* FROM NPC-Channel, TO NPC-Channel */
"[s]abc-ddd,[t]ghi-jjj"
;
```

[O.21002]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN TACC T0::[t]ghi-jjj:[ww]:kk:[<tc>]:MON COMPLD
/* [O.21002] */
"UNMAP"
/* Signaling Mode, CGA or PBA States (FROM,T0,TP) */
"{T|C},{F|0},{T|0},{P|0}"
;
```

## **Hierarchical**

---

[O.21001]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN TACC T0::uv-m-np-jjj:[ww]:kk:[<tc>]:MON COMPLD
/* [O.21001] */
["[RDLD][,CUS][,ONEWAY]"
/* Signaling Mode, CGA or PBA States (FROM,T0,TP), \
Termination State */
"{T|C},{F|0},{T|0},{P|0},{R|F|T|B}"
/* FROM NPC-Channel, T0 NPC-Channel */
"wx-k-gr-ddd,uv-m-np-jjj"
;
```

[O.21002]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN TACC T0::uv-m-np-jjj:[ww]:kk:[<tc>]:MON COMPLD
/* [O.21002] */
"UNMAP"
/* Signaling Mode, CGA or PBA States (FROM,T0,TP) */
"{T|C},{F|0},{T|0},{P|0}"
;
```

## **Denial Message**

---

### **Nonhierarchical**

---

The following denial messages are also valid for CHG-TACC-T0 (I.21011).

[O.21001.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN TACC T0::[t]ghi-jjj:[ww]:kk::MON DENY
mmmm
/* [O.21001.01] */
/* <reason> */
;
```

[O.21001.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN TACC T0::[t]ghi-jjj:[ww]:kk:[<tc>]:MON DENY
mmmm
/* [0.21001.02] */
/* <reason> */
;
```

[O.21001.03]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN TACC T0::[t]ghi-jjj:[ww]:kk::MON DENY
mmmm
/* [0.21001.03] */
/* ASGN */
/* [s]klm-nnn,[t]pqr-sss */
;
```

[O.21001.04]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN TACC T0::[t]ghi-jjj:[ww]:kk::MON DENY
mmmm
/* [0.21001.04] */
/* <reason> */
/* [s]abc-ddd,[t]ghi-jjj */
;
```

## **Hierarchical**

---

The following denial messages are also valid for CHG-TACC-T0 (I.21011).

[O.21001.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN TACC T0::[t]uv-m-np-jjj:[ww]:kk::MON DENY
mmmm
/* [0.21001.01] */
/* <reason> */
;
```

[O.21001.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN TACC T0::[t]uv-m-np-jjj:[ww]:kk:[<tc>]:MON DENY
mmmm
/* [0.21001.02] */
/* <reason> */
;
```

[O.21001.03]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN TACC T0::[t]uv-m-np-jjj:[ww]:kk::MON DENY
mmmm
/* [0.21001.03] */
/* ASGN */
/* [s]ed-h-fg-nnn,[t]op-j-st-sss */
;
```

[O.21001.04]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN TACC T0::[t]uv-m-np-jjj:[ww]:kk::MON DENY
mmmm
/* [0.21001.04] */
/* <reason> */
/* [s]wx-k-qr-ddd,[t]uv-m-np-jjj */
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

**kk** - Test port number (01 through 96)

A test port is mapped to predesignated channels of a network processing circuit for test ports (NPCTP) during the provisioning of that test port.

Only nonSLC® NPC types can be provisioned as an NPCTP.



For the mapping between the test ports and the channels of the test NPCs, see the CRTE-EQPT::TP Message

The DACS II test ports are either static or dynamic, as defined in the CRTE-EQPT::TP message.

If the test port is in the split mode, TO [t]ghi-jjj may not be specified.

In a gateway frame, NPC types that have been provisioned for channel associated signaling (CAS) can also be provisioned as an NPCTP.

**[t]ghi** - The 3- or 4-digit nonhierarchical TO NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

MB, SR, and MJ type NPC numbers listed by unit number,  
Unit Type DP (DSPU)

| Unit<br>1  | Unit<br>2  | Unit<br>3  | Unit<br>4  | Unit<br>5  | Unit<br>6  |
|------------|------------|------------|------------|------------|------------|
| <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> |
| <b>001</b> | <b>161</b> | <b>321</b> | <b>481</b> | <b>641</b> | <b>801</b> |
| <b>021</b> | <b>181</b> | <b>341</b> | <b>501</b> | <b>661</b> | <b>821</b> |
| <b>041</b> | <b>201</b> | <b>361</b> | <b>521</b> | <b>681</b> | <b>841</b> |
| <b>061</b> | <b>221</b> | <b>381</b> | <b>541</b> | <b>701</b> | <b>861</b> |
| <b>081</b> | <b>241</b> | <b>401</b> | <b>561</b> | <b>721</b> | <b>881</b> |
| <b>101</b> | <b>261</b> | <b>421</b> | <b>581</b> | <b>741</b> | <b>901</b> |
| <b>121</b> | <b>281</b> | <b>441</b> | <b>601</b> | <b>761</b> | <b>921</b> |
| <b>141</b> | <b>301</b> | <b>461</b> | <b>621</b> | <b>781</b> | <b>941</b> |

If NPC numbers are expressed in four digits, the valid values are:

MB, SR, and MJ type NPC numbers listed by unit number,  
Unit Type DP (DSPU)

| Unit<br>1   | Unit<br>2   | Unit<br>3   | Unit<br>4   |
|-------------|-------------|-------------|-------------|
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>0001</b> | <b>0161</b> | <b>0321</b> | <b>0481</b> |
| <b>0021</b> | <b>0181</b> | <b>0341</b> | <b>0501</b> |
| <b>0041</b> | <b>0201</b> | <b>0361</b> | <b>0521</b> |
| <b>0061</b> | <b>0221</b> | <b>0381</b> | <b>0541</b> |
| <b>0081</b> | <b>0241</b> | <b>0401</b> | <b>0561</b> |
| <b>0101</b> | <b>0261</b> | <b>0421</b> | <b>0581</b> |
| <b>0121</b> | <b>0281</b> | <b>0441</b> | <b>0601</b> |
| <b>0141</b> | <b>0301</b> | <b>0461</b> | <b>0621</b> |
| Unit<br>5   | Unit<br>6   | Unit<br>7   | Unit<br>8   |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>0641</b> | <b>0801</b> | <b>0961</b> | <b>1121</b> |
| <b>0661</b> | <b>0821</b> | <b>0981</b> | <b>1141</b> |
| <b>0681</b> | <b>0841</b> | <b>1001</b> | <b>1161</b> |
| <b>0701</b> | <b>0861</b> | <b>1021</b> | <b>1181</b> |
| <b>0721</b> | <b>0881</b> | <b>1041</b> | <b>1201</b> |
| <b>0741</b> | <b>0901</b> | <b>1061</b> | <b>1221</b> |
| <b>0761</b> | <b>0921</b> | <b>1081</b> | <b>1241</b> |
| <b>0781</b> | <b>0941</b> | <b>1101</b> | <b>1261</b> |

| Unit<br>9      | Unit<br>10     | Unit<br>11     | Unit<br>12     |
|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>1281</b>    | <b>1441</b>    | <b>1601</b>    | <b>1761</b>    |
| <b>1301</b>    | <b>1461</b>    | <b>1621</b>    | <b>1781</b>    |
| <b>1321</b>    | <b>1481</b>    | <b>1641</b>    | <b>1801</b>    |
| <b>1341</b>    | <b>1501</b>    | <b>1661</b>    | <b>1821</b>    |
| <b>1361</b>    | <b>1521</b>    | <b>1681</b>    | <b>1841</b>    |
| <b>1381</b>    | <b>1541</b>    | <b>1701</b>    | <b>1861</b>    |
| <b>1401</b>    | <b>1561</b>    | <b>1721</b>    | <b>1881</b>    |
| <b>1421</b>    | <b>1581</b>    | <b>1741</b>    | <b>1901</b>    |
| <br>Unit<br>13 | <br>Unit<br>14 | <br>Unit<br>15 | <br>Unit<br>16 |
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>1921</b>    | <b>2081</b>    | <b>2241</b>    | <b>2401</b>    |
| <b>1941</b>    | <b>2101</b>    | <b>2261</b>    | <b>2421</b>    |
| <b>1961</b>    | <b>2121</b>    | <b>2281</b>    | <b>2441</b>    |
| <b>1981</b>    | <b>2141</b>    | <b>2301</b>    | <b>2461</b>    |
| <b>2001</b>    | <b>2161</b>    | <b>2321</b>    | <b>2481</b>    |
| <b>2021</b>    | <b>2181</b>    | <b>2341</b>    | <b>2501</b>    |
| <b>2041</b>    | <b>2201</b>    | <b>2361</b>    | <b>2521</b>    |
| <b>2061</b>    | <b>2221</b>    | <b>2381</b>    | <b>2541</b>    |

**uv-m-np**

- Hierarchical TO NPC number

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module

The valid values are listed below:

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

MB, SR, and MJ type numbers listed by unit, module, and NPC Number  
Unit Type DP (DSPU)

| Unit         | Module     | NPC       |
|--------------|------------|-----------|
| <b>01-16</b> | <b>1-8</b> | <b>01</b> |

**jjj** - TO Channel number

Channel numbers  
001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

Conference numbers  
001-085 (MB NPC)

If channel **jjj** is an FDL (Facility Data Link), then **jjj** = 000.

**tc** - Trunk conditioning

If the **tc** option was not furnished in the test port provisioning command, it must be furnished in this input command to provide a test connection for unmapped circuits; otherwise, the test access will be denied.

Represents the desired signaling and insertion word to be applied when a failure occurs. A trunk conditioning specification consists of a combination of a signaling specification followed by an insertion word specification. For example, TRSP,IW-X-pq (input form).

**tc** cannot be specified if **jjj** = 000.

**Note:** For mapped terminations, **tc** takes on the mapped cross-connect **tc** value and overrides any **tc** option provided in the input command.

For unmapped terminations, trunk conditioning will be applied as follows:  
If **tc** is omitted from this command and was omitted in the test port provisioning command, the command will be denied.

If tc is omitted from this command but was provided in the test port provisioning command, the tc value provided in the provisioning command is applied.

If tc is provided in this command, it overrides the value, (if provided), in the test port provisioning command.

| <i>signaling</i>     | <i>Explanation</i>                   |
|----------------------|--------------------------------------|
| TC-ijkl,mnop         | 2-way, 4-state signaling in binary.  |
| TC-ijklmnop,qrstuvwx | 2-way, 16-state signaling in binary. |
| TC-X-ab,X-cd         | 2-way, 16-state in hexadecimal.      |
| TRSP                 | Transparent, no signaling.           |

| <i>insertion word</i> | <i>Explanation</i>                                                                                                                       |
|-----------------------|------------------------------------------------------------------------------------------------------------------------------------------|
| IW-X-pq               | The 8-bit pattern corresponding to the hexadecimal value of pq will be inserted in the downstream direction of a failure on either line. |
| TRB                   | Standard trouble code, equal to IW-X-E4                                                                                                  |
| MUX                   | MUX out of sync code, equal to IW-X-1A                                                                                                   |

For 4-state signaling, the A/B signaling bits of both test port channels are specified by ijkl for the receive time slot interchange (RTSI), and by mnop for the transmit time slot interchange (TTSI).

For 16-state signaling, the A/B/C/D signaling bits of both test port channels are specified by efghijkl (or hexadecimal digits ab) for the RTSI, and by mnopqrst (or hexadecimal digits cd) for the TTSI.

- [s]abc** - The 3- or 4-digit nonhierarchical FROM NPC number
- [s]klm** - The 3- or 4-digit nonhierarchical FROM NPC number
- [t]pqr** - The 3- or 4-digit nonhierarchical TO NPC number

**wx-k-qr**

- Hierarchical FROM NPC number.

Supports the termination that is cross-connected to channel ghi-jjj.

**[s]klm-nnn**

- Nonhierarchical format termination being tested as FROM on test port kk otherwise the same as [s]abcd. If this field is all zeroes, test port kk is assigned to an unmapped termination.

**ed-h-fg-nnn**

- Hierarchical format of [s]klm-nnn

pqr-sss - Nonhierarchical format termination being tested as TO on test port kk;  
otherwise, the same as abc-ddd.

**op-j-st-sss**

- Hierarchical format of [t]pqr-sss

**ddd** - FROM channel number of the termination that is cross-connected to

**nnn** - FROM channel number of the termination that is cross-connected to  
channel [t]ghi-jjj.

**sss** - TO channel number

**SG** - Signaling

**g** - Signaling mode of test port kk

*g Explanation*

R Robbed Bit Signaling

T Transparent

T TO NPC is in CGA

0 TO NPC is not in CGA

P Test port NPC is in CGA

0 Test port NPC is not in CGA

**RDLD** - Red lined

The cross-connection tested is a red circuit.

**CUS** - Customer

The cross-connection tested is a customer controlled circuit.

**ONEWAY**

- One-way

The cross-connection tested is a one-way circuit.

R RELEASED. Neither side is terminated

F FROM side is terminated

T TO side is terminated

B BOTH sides are terminated

**ASGN** - Assigned

The test port is already assigned to another termination, denoted  
by [s]klmnnn,[t]pqrsss (or edhfgnnn,opjstsss)  
by [s]klm-nnn,[t]pqr-sss (or ed-h-fg-nnn,op-j-st-sss)

**reason** - Reason for denial

**mmmm** - Error condition code

| <b>mmmm</b>         | <b>st</b>    | <i>Explanation</i>                                                        |
|---------------------|--------------|---------------------------------------------------------------------------|
| <b>ENRE</b>         | <b>SCERR</b> | TO NPC is not provisioned as DGA                                          |
| <b>ENRE</b>         | <b>SCERR</b> | Corresponding NPC for TO virtual channel is not provisioned               |
| <b>IDNV</b>         | <b>SCERR</b> | Invalid TO channel number                                                 |
| <b>st</b>           |              | <i>Explanation</i>                                                        |
| <b>BADCCB</b>       |              | CCB OOS or failed                                                         |
| <b>BADCCN</b>       |              | CCN OOS or failed                                                         |
| <b>BADCHAN</b>      |              | Bad channel number was specified                                          |
| <b>BADDSPI</b>      |              | DSPI OOS or failed                                                        |
| <b>BADFC</b>        |              | FC OOS or failed                                                          |
| <b>BADFLI</b>       |              | FLI OOS or failed                                                         |
| <b>BADFMT</b>       |              | FMT (Formatter) OOS or failed                                             |
| <b>BADFTMI</b>      |              | FTMI OOS or failed                                                        |
| <b>BADMIU</b>       |              | MIU OOS or failed                                                         |
| <b>BADMXR</b>       |              | MXR OOS or failed                                                         |
| <b>BADNPC</b>       |              | Bad NPC number                                                            |
| <b>BADTSI</b>       |              | TSI OOS or failed                                                         |
| <b>BCAST</b>        |              | The TO side is part of a broadcast circuit                                |
| <b>C TOO DEEP</b>   |              | DMB concatenations go too deep (for more than 6 level)                    |
| <b>CBIT</b>         |              | The TO side is part of a c-bit cross-connection                           |
| <b>CWNOT1</b>       |              | Conference width is not equal to 1 (for virtual conferences)              |
| <b>F ASGN</b>       |              | The FROM side NPC, wx-k-qr, is assigned                                   |
| <b>F FAIL</b>       |              | FROM side NPC is marked failed                                            |
| <b>F OOS</b>        |              | FROM side NPC (abc) is out of service                                     |
| <b>F UEQD</b>       |              | The DACS unit supporting the FROM termination is out-of-service or failed |
| <b>FAIL</b>         |              | Test port Group NPC failed                                                |
| <b>IMPR TC</b>      |              | Improper trunk conditioning specification                                 |
| <b>INERR</b>        |              | Input error                                                               |
| <b>INV CKT TYPE</b> |              | TO termination has invalid circuit type for test access                   |
| <b>NA</b>           |              | DACS CCN or UNIT involved cannot perform the cross-connect                |
| <b>OOS</b>          |              | Test port Group NPC out of service                                        |
| <b>SG COND 02</b>   |              | Test port is dynamic                                                      |
| <b>T ASGN</b>       |              | The TO side NPC is assigned                                               |
| <b>T CLR</b>        |              | The TO NPC is a clear-DS1 NPC                                             |
| <b>T FAIL</b>       |              | TO side NPC is marked failed                                              |



| <b>st</b>     | <i>Explanation</i>                         |
|---------------|--------------------------------------------|
| <b>T 00S</b>  | TO side NPC is Out Of Service              |
| <b>T UEQD</b> | TO side NPC is Unequipped                  |
| <b>T UTST</b> | TO termination is under test               |
| <b>TG</b>     |                                            |
| <b>TP</b>     | The TO termination is part of a test port  |
| <b>T_DCLU</b> | Attempt to test a locally switched channel |
| <b>UEQD</b>   | Test port kk is unequipped                 |
| <b>UTST</b>   | Under Test                                 |

## **CONN,TACC,T0,TG,MON**

### **NX64Kbit/s TWO-WAY TEST ACCESS, MONITOR**

#### **Explanation Of Command**

This command is used to request a monitor test access of a specified group of Nx64Kbit/s terminations. Monitor test access of a broadcast TS0 to non-TS0 connection will not use this command but will use I.21001 instead. The test access is made through the test-access group specified in the command line.

The N TO channels to be tested may be entered as a range, a list, or a combination of both, in ascending order. For two-point circuits, the numbers do not have to be consecutive, and the circuits may have been cross-connected separately. For a one-way circuit under test, the other direction of the same termination cannot be tested at the same time. For Nx64Kbit/s broadcast circuits, the channels have to be consecutive and must have been set up together for the same broadcast circuit.

The primary output line will not echo the input with range(s) of channels, but will show a list of all channels.

#### **Command**

##### **Nonhierarchical**

[I.21021]

```
CONN-TACC-T0:[xy]:[t]ghi-jjj[&&-kkk][&-lll&...]:[ww]:TG-mmm:\
[<tc>]:MON;
```

##### **Hierarchical**

[I.21021]

```
CONN-TACC-T0:[xy]:wx-k-qr-jjj[&&-kkk][&-lll&...]:[ww]:TG-mmm:\
[<tc>]:MON;
```

## Completion Message

---

### Nonhierarchical

---

[O.21021]

```
xy yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN TACC T0:[xy]:[t]ghi-jjj[&&-kkk][&-lll&...]:[ww]:TG-mmm:\
[<tc>]:MON COMPLD
/* [O.21021] */
["[RDLD][,CUS][,ONEWAY]"]
/* Signaling Mode, CGA or PBA States (FROM,T0,TG), \
Termination State */
"{T|R},{F|0},{T|0},{E|W|B|0},{R|F|T|B|BCAST|UNMAP <tc>}"
"FROM-NPC:[s]abc"
/* FROM channels */
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
;
```

### Hierarchical

---

[O.21021]

```
xy yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN TACC T0:[xy]:wx-k-qr-jjj[&&-kkk][&-lll&...]:[ww]:TG-mmm:\
[<tc>]:MON COMPLD
/* [O.21021] */
["[RDLD][,CUS][,ONEWAY]"]
/* Signaling Mode, CGA or PBA States (FROM,T0,TG), \
Termination State */
"{T|R},{F|0},{T|0},{E|W|B|0},{R|F|T|B|BCAST|UNMAP <tc>}"
"FROM-NPC:uv-m-np"
/* FROM channels */
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
;
```

## Denial Message

---

### Nonhierarchical

---

[O.21021.01]

```
xy yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN TACC T0:[xy]:[t]ghi-jjj[&&-kkk][&-lll&...]:[ww]:TG-mmm:\
[<tc>]:MON DENY
 mmmm
 /* [O.21021.01] */
 /* <explanation of error condition code> */
["[t]ghi-ppp"]
;
```

### Hierarchical

---

[O.21021.01]

```
xy yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN TACC T0:[xy]:wx-k-qr-jjj[&&-kkk][&-lll&...]:[ww]:TG-mmm:\
[<tc>]:MON DENY
 mmmm
 /* [O.21021.01] */
 /* <explanation of error condition code> */
["wx-k-qr-ppp"]
;
```

### Autonomous Message

---

Not applicable.

## Explanation Of Parameters

**MON** - Monitor

**T0** - To

**[s]abc** - 3- or 4-digit non-hierarchical FROM NPC number

**[t]ghi** - 3- or 4-digit non-hierarchical TO NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number

Unit Type DT (DS3U)

| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical FROM NPC number

**wx-k-qr**

- Hierarchical TO NPC number

**uv,wx** - Unit number

**m,k** - Module number

**np,qr** - NPC number within the module

The valid values are listed below:



DE type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

For an unmapped TO termination, or a backbone leg (BBL) without return, the FROM NPC number will be shown as zeroes.

**ddd** - FROM Channel number

**jjj, kkk, lll**

- TO Channel numbers

**ppp** - First TO Channel number causing denial

kkk is shown as an example of a range jjj-kkk of TO channels, and lll is an example of an item on a list of TO channels.

001 through 024

The FROM channel ddd will be '---' for circuits not involved in this test session. For unmapped TO channel(s) or a BBL without return, ddd will be '000' in the corresponding channel position(s). If channel jjj is mapped to a channel 000, the circuit can only be tested as N = 1, and the corresponding FROM channel ddd will be '000'.

**tc** - Trunk conditioning

For mapped circuits, regardless of what is specified here, the circuit's tc will be used but not shown in the output response.

For unmapped circuits, if the static tc was not furnished when the TG was provisioned, it must be dynamically specified in this command or the test access will be denied. A dynamic tc will override any static tc. The effective tc will be used for all channels under test, and will be shown in the output.

**TG** - Test-access Group

**mmm** - Test-access Group number (001 through 400)

The TG is designated as in CRTE-EQPT::TG and must have the same width as the number of channels specified in this message.

*g*      *Explanation*

T      All channels are Transparent (TRSP)

R      One or more channels is robbed-bit or non-TRSP

**CGA** - Carrier group alarm

**PBA** - Primary block alarm

**ftb** - CGA or PBA state

*f*      *Explanation*

F      FROM NPC is in CGA or PBA

0      FROM NPC is not in CGA or PBA

*t*      *Explanation*

T      TO NPC is in CGA or PBA

0      TO NPC is not in CGA or PBA

*b*      *Explanation*

B      NPCTG(s) supporting both bundles in CGA or PBA

E      East-bundle NPCTG in CGA or PBA

W      West-bundle NPCTG in CGA or PBA

0      NPCTG(s) not in CGA or PBA

**RDLD** - Red lined

The cross-connection tested is a red circuit.

**CUS** - Customer

The cross-connection tested is a customer-controlled circuit.

**ONEWAY** - One-way

The cross-connection tested is a one-way circuit.

**BCAST** - Broadcast

The cross-connection tested is part of a broadcast circuit.

*s Explanation*

R All channels are released

F At least one FROM channel is terminated

T At least one TO channel is terminated

B At least one FROM and TO channel is terminated

**UNMAP** - Unmapped

The circuit under test is unmapped.

**mmmm** - Error condition code

*mmmm Explanation*

**SNVS** NPC type error

**SWFA** Active CCN side not IS or failed or pested or hardware OOS

**ENEQ** UNIT not equipped, not in service, or failed

**ENEQ** CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS

**ENEQ** FTMI not equipped, not in service, or failed

**ENEQ** FC not eqd, not IS, or failed or inactive side FC not eqd or not IS

**ENEQ** TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS

**ENEQ** Required FLI not equipped, not in service, or failed

**ENEQ** Required MXR not equipped, not in service, or failed

**ENEQ** Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS

**ENEQ** Required MIU not equipped, not in service, or failed

**ENEQ** ETSI not equipped, not in service, or failed

**ENEQ** NPC not provisioned as DGA

**ENEQ** virtual SLC NPC not provisioned

**IDNV** Invalid channel number

**IDNV** Invalid SLC Mode-III channel number

**ENEQ** test group unequipped

**mmm**    *Explanation*

**SAAS**    channel part of a TP or TG  
**SAAS**    channel already under test  
**SAAS**    BCON BBL has one or more legs under test  
**SNVS**    Gateway test access not supported  
**IDNC**    inconsistent BCON width for test access  
**IDNC**    invalid channel designation for BCON  
**IDNC**    TG width incompatible with circuit  
**IDNC**    FDL selected with width not 1  
**SNVS**    Designated TG or circuit to be tested in process of being rolled  
**IDNV**    Invalid TC specification  
**SNIS**    NPC not in service or failed  
**SNVS**    channel is OCON in opposite direction  
**IDNC**    Inconsistent or invalid circuit type for Nx64Kbit TA  
**IDNV**    Inconsistent Signaling on CEPT NPCTGs  
**SNVS**    invalid test access mode  
**IDRG**    input channel out of range (SLC not supported)  
**IDNC**    not all FROM channels on same NPC  
**IDNV**    TG East/West type inconsistent with each other or circuit  
**SROF**    Circuits TCONed itself cannot be UTST

## **CONN,TACC,T1,AIS,INCL**

### **NON-CANNELIZED TEST ACCESS (MONITOR, SPLIT, OR LOOP)**

#### **Explanation Of Command**

This message sets up non-channelized test access in the monitor modes MONE, MONF, MONEF; the split modes SPLTA, SPLTB, SPLTAB, SPLTE, SPLTF, SPLTEF; and the loop modes LOOPE or LOOPF. The circuit under test can be one unmapped Network Processing Circuit (NPC), or a pair of mapped NPCs. The mapped circuit may be a one-way, two-way or broadcast circuit. A one-way circuit can only be tested in modes MONE and SPLTA. Only one test connection can exist at a time for any circuit.

For test modes MONEF, SPLTAB and SPLTEF two Facility Access Digroups (FADs), or test NPCs, are connected. The first FAD number is required; the second FAD can be user specified, or assigned by default to be NPC numbered n+1, where n is the NPC number of the first FAD. If n is the highest NPC number on the DACS II frame, the first NPC on the frame will be used as default for the second FAD. Whether a FAD is user specified or assigned by DACS II, the command will be denied if the FAD is assigned or has invalid type. One FAD is connected for all other modes.

During a test session, if a hard-reset or link failure occurs, the test session is released automatically. However, if the failure is such that it prevents release at the time of logoff, or if the FAD fails, the test session is NOT automatically released and can be released by manual disconnection.

The E- and F-end NPCs for non-channelized test access correspond to the FROM and TO NPCs of a cross-connection, respectively. For a broadcast circuit the full tributary is considered to be a two-way connection, and all other tributaries are one-way connections. Only one test session can exist for a circuit at a time. The FAD or test NPC corresponds to test ports for DS0 test access.

For modes SPLTE and LOOPE, the idle output port of the F-end NPC, and any other output ports the E-end is transmitting to, must be set to AIS.

For modes SPLTF and LOOPF, the idle output port of the E-end NPC, and any other output ports the F-end is transmitting to, must be set to AIS.

The output signal on all idle output ports related to a test session are restored to their previous values when the test modes are changed or test access is released. The OUTPUT modes can be overwritten when the NPC is test accessed.

## Command

---

### Nonhierarchical

---

[I.20001]

```
CONN-TACC-T1:[<xy>]:[s]abc[&[t]def],[u]ghi[, [v]jkl]:[ww]:<tmode>\
:[AIS]:[INCL];
```

### Hierarchical

---

[I.20001]

```
CONN-TACC-T1:[<xy>]:uv-m-np[&wx-k-qr],eg-h-ij[,jk-l-mn]:[ww]:<tmode>\
:[AIS]:[INCL];
```

## Completion Message

---

### Nonhierarchical

---

[O.20001]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN TACC T1::[s]abc[&[t]def],[u]ghi[, [v]jkl]:[ww]:<tmode>\
:[AIS]:[INCL] COMPLD
/* [O.20001] */
/* Test NPC(s):NPC(s) under test */
"[s]abc[&[t]def]:[u]ghi[, [v]jkl]"
/* RDLD-Red Lined, CUS-customer, Circuit type and \
termination status */
"[RDLD],[CUS],[ONEWAY],[UMPD| [<emode>],<fmode>}"
;
```

## Hierarchical

[O.20001]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN TACC T1::uv-m-np[&wx-k-qr],eg-h-ij[,jk-l-mn]:[ww]:\
<tmode>:[AIS]:[INCL] COMPLD
/* [O.20001] */
/* Test NPC(s):NPC(s) under test */
"uv-m-np[&wx-k-qr]:eg-h-ij[,jk-l-mn]"
/* RDLD-Red Lined, CUS-customer, Circuit type and \
termination status */
"[RDLD],[CUS],[ONEWAY],[UMPD|<emode>,<fmode>]"
;
```

## Denial Message

### Nonhierarchical

[O.20001.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN TACC T1::[s]abc[&[t]def],[u]ghi[, [v]jkl]:[ww]:<tmode>\
:[AIS]:[INCL] DENY
 mmmm
/* [O.20001.01] */
/* <explanation of error condition code> */
["[t]klm]"
;
```

## Hierarchical

[O.20001.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN TACC T1::uv-m-np[&wx-k-qr],eg-h-ij[,jk-l-mn]:[ww]:\
<tmode>:[AIS]:[INCL] DENY
 mmmm
/* [O.20001.01] */
/* <explanation of error condition code> */
["gh-k-lm"]
;
```

---

**Autonomous Message**

---

Not applicable.

---

**Explanation Of Parameters**

---

**tmode** - Test mode

| <i>tmode</i> | <i>Explanation</i>                                                                                                                                                    |
|--------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| MONE         | Monitor signal from equipment E-end NPC to facility F-end NPC of unmapped or one-/two-way mapped test session                                                         |
| MONF         | Monitor signal from F-end NPC to E-end NPC of a two-way mapped test session                                                                                           |
| MONEF        | Monitor a two-way mapped connection in both directions; two FADs are connected for the test session, and test mode can only be changed to another mode using two FADs |
| SPLTA        | Split the A signal from the equipment E-end NPC to the facility F-end NPC of one-/two-way mapped test session                                                         |
| SPLTB        | Split the B signal from the F-end NPC to the E-end NPC of a mapped two-way test session                                                                               |
| SPLTAB       | Split both A and B signals of a two-way test session; two FADs are connected for the test session, and test mode can only be changed to another mode using two FADs   |
| SPLTE        | Split the input and output ports of E-end NPC of an unmapped or two-way mapped test session                                                                           |
| SPLTF        | Split the input and output ports of F-end NPC of a two-way mapped test session                                                                                        |
| SPLTEF       | Split a two-way mapped test session in both directions; two FADs are connected for the test session, and test mode can only be changed to another mode using two FADs |



**LOOPE** Loop the E-end input port to the output port, and connect the looped signal to the FAD; the test session may include an unmapped or two-way mapped connection

**LOOPF** Loop the F-end input port to the output port, and connect the looped signal to the FAD; only for a two-way mapped test session; not allowed for one-way broadcast tributaries

**[s]abc** - The 3- or 4-digit nonhierarchical number of test NPC or FAD  
For MONEF, SPLTAB and SPLTEF modes this is the first of two test NPCs; the message is denied if this NPC is assigned

**[t]def** - The 3- or 4-digit nonhierarchical number of second test NPC or FAD  
For MONEF, SPLTAB and SPLTEF modes this number can be user specified, if none is entered the next higher NPC number to [s]abc is used; the message is denied if it is assigned

**[u]ghi** - Nonhierarchical number of E-end NPC.  
This is the reference NPC for the test session; it is a mapped or unmapped NPC, or the backbone of a clear-DS1 broadcast circuit, depending on the test session specified

**[v]jkl** - Nonhierarchical number of current F-end NPC of the test session.  
This NPC is defined only if it is mapped to the E-end NPC. If this NPC is omitted from the input command, the NPC mapped to the E-end NPC becomes the F-end NPC or if the test session involves a broadcast circuit, the full tributary becomes the F-end NPC. If a full tributary does not exist, the NPC must be given to specify the tributary being tested. Omit this NPC if the E-end NPC is unmapped.

**[t]klm** - The 3- or 4-digit nonhierarchical number of problematic NPC

If NPC numbers are expressed in three digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE and TA type NPC numbers listed by unit number, Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE and TA type NPC numbers listed by unit number, Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical number of test NPC or FAD

**wx-k-qr**

- Hierarchical number of second FAD

**eg-h-ij**

- Hierarchical number of E-end NPC

**jk-l-mn**

- Hierarchical number of F-end NPC of the test session.

**gh-k-lm**

- Hierarchical number of problematic NPC

**uv,wx,eg,jk,gh**

- Unit number

m,k,h,l - Module number

**np,qr,ij,mn,lm**

- NPC number

The valid values are listed below:

DE and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE and TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**AIS** - Alarm indication signal.

May be specified to be idle signal. AIS must be entered for all test modes resulting in idle output port(s): SPLTE, SPLTF, SPLTEF, LOOPE, and LOOPF. AIS input will be denied for test access of an unmapped NPC, and all other test modes.

**INCL** - Inclusive

Required for test session with red or customer-controlled NPC(s), except for MONE, MONF and MONEF modes. INCL will be ignored if the circuit is NOT RDC or CUS.

**RDLD** - Red lined circuit

Test session has red NPC(s)

**CUS** - Customer

Customer-controlled circuit. Test session has Customer-controlled NPC(s)

**ONEWAY** - One way cross-connection

Test session has one-way cross-connection

**UMPD** - Unmapped

Test session has unmapped NPC

*emode*

*fmode* *Explanation*

**NORM** - The circuit under test is not terminated in this direction

**TERM** - The circuit under test is terminated in this direction

The emode output is omitted for one-way circuits

Both emode and fmode are omitted for unmapped circuits

mmmm - Error condition code

| mmmm | st    | Explanation                                                            |
|------|-------|------------------------------------------------------------------------|
| ENEQ | MCOND | Subject entity is not equipped                                         |
| SAOS |       | Subject entity is out of service                                       |
| ERLC |       | Customer control or red circuit exists                                 |
| SAOS |       | NPC out of service or failed                                           |
| SWFA | MCOND | Active CCN side not IS or failed or pested or hardware OOS             |
| ENEQ | MCOND | UNIT not equipped, not in service, or failed                           |
| ENEQ | MCOND | CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS  |
| ENEQ | MCOND | FTMI not equipped, not in service, or failed                           |
| ENEQ | MCOND | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS    |
| ENEQ | MCOND | TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS  |
| SAAS |       | Termination is already assigned                                        |
| SNVS |       | Termination is under customer control (CUS)                            |
| SNVS |       | Termination is protected (RDLD)                                        |
| ENIE |       | Termination is not connected as indicated                              |
| ENEQ | MCOND | Required FLI not equipped, not in service, or failed                   |
| ENEQ | MCOND | Required MXR not equipped, not in service, or failed                   |
| ENEQ | MCOND | Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS |
| SROF |       | NPC Failed or Out of Service                                           |
| SNVS |       | NPC invalid type                                                       |
| SNVS |       | NPC is a Facility Access Digroup                                       |
| IIDT |       | Invalid test mode for an unmapped test session                         |
| IIDT |       | Invalid test mode for a one-way test session                           |
| SNVS |       | Test session already exists                                            |
| IIDT |       | AIS not entered for SPLTE/SPLTF/SPLTEF/LOOPE/LOOPF                     |
| IIDT |       | NPC is not an E-end                                                    |
| IIDT |       | NPC is not a F-end                                                     |
| SNVS |       | Looped Circuit Access not allowed                                      |
| SAAS |       | Termination is in process of being rolled                              |
| IDNV |       | AIS entered for MONE/MONF/MONEF/SPLTA/SPLTB/SPLTAB                     |
| IICM |       | Clear gateway test access disallowed.                                  |

## **CONN,TACC,TS,MON**

### **SUBRATE TEST ACCESS**

#### **Explanation Of Command**

This command requests a change of test port **kk** to the monitor mode for a Subrate circuit. [Note: The format of this command is compatible with DACS/SRDC.] In this mode, data transmission in the tested circuit is not interrupted.

The named external facility termination can be part of a two-point circuit or the master leg or branch termination of a multipoint circuit. (See CONN,TACC,TS,MON,MJU,BR for a monitor command that specifies the test point in terms of MJU and branch numbers.)

If the test access point specified is established to the Subrate feature but not cross-connected, the output message will contain the keyword **UNMAPPED**. When the test access point is unmapped, no signal is connected to the odd test port channel. A **DS0B** channel is always considered mapped, even when there are no customers cross-connected to it. In this case, the even test port faces the external facility and the odd test port faces the internal subrate multiplexer hardware.

This command can also be entered by using the **CONN TACC T0** verb. In the case where an external facility termination is specified, no customer number can be present or the command will be denied. This limits this case to testing either entire **DS0B** channels or nonmultiplexed **DS0A** channels. If the Subrate circuit is already under test, the **CHG TACC T0** verb can be used to place any type of Subrate termination in the monitor mode. In all cases, the resulting output format is the same as that for the **CONN TACC TS** command except for the substitution of the **CONN TACC T0** verb for the **CONN TACC TS** verb.

This command also overrides any static trunk conditioning that may have been specified for the test port. The test port is given TRSP,MUX trunk conditioning for the duration of the Subrate test access and returned to its previous trunk conditioning state upon release.

## Command

---

### Nonhierarchical

---

[I.19601]

CONN-TACC-TS:[<xy>]:[s]abc-ddd[-ff]:[ww]:kk:MON;

### Hierarchical

---

[I.19601]

CONN-TACC-TS:[<xy>]:uv-m-np-ddd[-ff]:[ww]:kk:MON;

## Completion Message

---

### Nonhierarchical

---

[O.19601]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN TACC TS::[s]abc-ddd[-ff]:[ww]:kk:MON COMPLD
/* [O.19601] */
/* CGA Status FROM,TO,TEST PORT,TERM */
"{F|0},{T|0},{P|0},{R|F|T|B}"
"RATE-rr"
["{UNMAPPED|LPD}"]
[/* TO customer number */]
["01"]
;
```

[O.19602]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN TACC TS::[s]abc-ddd:[ww]:kk:MON COMPLD
/* [O.19602] */
/* CGA Status FROM,TO,TEST PORT,TERM */
"0,{T|0},{P|0},R"
"DS0B-nn"
;
```

## Hierarchical

[O.19601]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN TACC TS::uv-m-np-ddd[-ff]:[ww]:kk:MON COMPLD
/* [O.19601] */
/* CGA Status FROM,TO,TEST PORT,TERM */
"{F|0},{T|0},{P|0},{R|F|T|B}"
"RATE-rr"
["{UNMAPPED|LPD}"]
[/* TO customer number */]
["01"]
;
```

**Note:** The optional TO customer number information in lines 8 and 9 of the above MML messages appears only if the ff field is not specified in the input command.

[O.19602]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN TACC TS::uv-m-np-ddd:[ww]:kk:MON COMPLD
/* [O.19602] */
/* CGA Status FROM,TO,TEST PORT,TERM */
"0,{T|0},{P|0},R"
"DS0B-nn"
;
```

## Denial Message

### Nonhierarchical

[O.19601.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN TACC TS::[s]abc-ddd[-ff]:[ww]:kk:MON DENY
mmmm
/* [O.19601.01] */
/* <explanation of error condition code> */
;
```



## Hierarchical

[O.19601.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN TACC TS::uv-m-np-ddd[-ff]:[ww]:kk:MON DENY
 mmmm
 /* [0.19601.01] */
 /* <explanation of error condition code> */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**[s]abc** - The 3- or 4-digit nonhierarchical FROM NPC number of the circuit side to be connected to the TO test port channel

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

**uv-m-np**

- Hierarchical FROM NPC number of the circuit side to be connected to the TO test port channel

- Unit number
- Unit number

**np** - NPC number within the module

The valid values are listed below:

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd** - Channel number of the circuit side connected to the TO test port channel

001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

**ff** - Customer number of the circuit side connected to the TO test port channel

01 (DS0A at 2.4, 4.8, 9.6, or 56 kb/s)  
01-20 (DS0B at 2.4 kb/s)  
01-10 (DS0B at 4.8 kb/s)  
01-05 (DS0B at 9.6 kb/s)

**kk** - Test port number (01 through 96)

kk is used to indicate the test port number to be used for test access to the circuit.

**MON** - Monitor

If the test port is in the released mode, the **[s]abcddd[/ff]** external facility termination must be specified. This termination is connected to the even test port channel. If the test port already has a Subrate circuit under test, the external facility termination must not be specified or the command will be denied.

Variable **[s]abcddd/ff** specifies the NPC, channel, and customer numbers to be connected to the test port. If a multiplexed DS0B channel is tested, the customer number **ff** is omitted. To test a single customer in the DS0B channel, the customer number field must be specified. When the tested channel is a nonmultiplexed (DS0A) channel, the customer number is listed as **01**, or if the user prefers, the customer number can be omitted and the system will default the value to 01.

**RATE** - Circuit rate

**rr** - Circuit rate value (24, 48, 96, or 56)

rr indicates the customer rate of the circuit. If the circuit is mapped; i.e., subrate cross-connected, the listed RATE is equal to the subrate cross-connect rate. For unmapped circuits, in which case the **UNMAPPED** keyword appears in the output, the listed rate depends on the type of test access point. If test access is to a DS0A established channel, the establish channel rate is listed. If the access is to an unconnected subrate channel of a DS0B, the listed rate is the maximum subrate supported by the DS0B. If the circuit is mapped; that is, subrate cross-connected, the listed RATE is equal to the subrate cross-connect rate.

**CGA** - Carrier group alarm

F FROM facility in CGA  
0 FROM facility is not in CGA  
  
T TO facility in CGA  
0 TO facility is not in CGA

P      Test port digroup in CGA  
0      Test port digroup is not in CGA

**DS0B** - Subrate customer channel

**nn** - Number of subrate customer channels (05, 10, or 20)

**TERM** - Terminate and leave status of the test point

B      BOTH sides are terminated  
F      FROM side is terminated  
R      Neither side is terminated  
T      TO side is terminated

**LPD** - Looped

Appears in the case of a two-point circuit that is looped on itself.

**[s]abcddd/ff**

- External facility termination connected to the TO test port channel

**mmmm** - Error classification code

| <b>mmmm</b> | <i>Explanation</i>     |
|-------------|------------------------|
| ENEQ        | Equipage, not equipped |

#### **explanation of error condition code**

THE SPECIFIED TEST PORT IS NOT EQUIPPED  
THE TEST PORT GROUP NPC [s]abc IS NOT EQUIPPED  
THE FROM SIDE NPC [s]abc IS NOT EQUIPPED  
THE TO SIDE NPC [s]abc IS NOT EQUIPPED  
TSI sft IS NOT EQUIPPED  
CCB sf IS NOT EQUIPPED  
ETSI sqq IS NOT EQUIPPED  
UNIT [q]q IS NOT EQUIPPED  
UNIT [q]q FTMI d IS NOT EQUIPPED  
UNIT [q]q FC sb IS NOT EQUIPPED  
NPC [s]abc IS NOT EQUIPPED  
NO DSPU IS EQUIPPED  
NO SRM OR MJU TYPE NPC IS EQUIPPED

IDRG     Input, data out of range

CHANNEL NUMBER ddd IS OUT OF RANGE FOR NPC [s]abc  
CUSTOMER NUMBER ff IS OUT OF RANGE FOR DS0B  
    CHANNEL [s]abcdddd  
CUSTOMER NUMBER ff IS OUT OF RANGE FOR DS0A  
    CHANNEL [s]abcdddd

IDNV     Input, data not valid

THE SPECIFIED ACCESS POINT IS A PARITY CHANNEL  
THE SPECIFIED NPC [s]abc IS NOT FACILITY TERMINATING TYPE  
UNIT [q]q IS NOT FACILITY TERMINATING TYPE

SNIS     Status, not in-service

BOTH CCN SIDES ARE OUT-OF-SERVICE  
ACTIVE CCN SIDE s IS OUT-OF -SERVICE  
THE TEST PORT GROUP NPC [s]abc IS OUT-OF-SERVICE  
INACTIVE CCN SIDE IN-SERVICE AND NPC [s]abc ON INACTIVE  
    SIDE IS OOS  
THE FROM SIDE NPC [s]abc IS OUT-OF-SERVICE  
THE TO SIDE NPC [s]abc IS OUT-OF-SERVICE  
CCNI s IS OUT-OF-SERVICE  
TSI sft IS OUT-OF-SERVICE  
CCB sf IS OUT-OF-SERVICE  
CCI s IS OUT-OF-SERVICE  
ETSI sqq IS OUT-OF-SERVICE  
UNIT [q]q IS OUT-OF-SERVICE  
UNIT [q]q FTMI d IS OUT-OF-SERVICE  
UNIT [q]q FC sb IS OUT-OF-SERVICE  
DSPI IN UNIT [q]q IS OUT-OF-SERVICE  
NPC [s]abc SIDE s IS OUT-OF-SERVICE

SROF     Status, requested operation failed

THE SPECIFIED TEST PORT CANNOT BE USED FOR SR CIRCUITS  
ACTIVE CCN SIDE s IS FAILED  
ACTIVE CCN SIDE s IS PESTED  
THE TEST PORT GROUP NPC [s]abc IS FAILED  
THE FROM SIDE NPC [s]abc IS FAILED  
THE TO SIDE NPC [s]abc IS FAILED  
CCNI s IS FAILED  
TSI sft IS FAILED  
CCB sf IS FAILED  
CCI s IS FAILED  
ETSI sqq IS FAILED  
UNIT [q]q IS FAILED  
UNIT [q]q FTMI d IS FAILED  
UNIT [q]q FC sb IS FAILED  
DSPI IN UNIT [q]q IS FAILED  
NPC [s]abc SIDE s IS FAILED

SNVS     Status, not in valid state

THE SPECIFIED TEST PORT IS UNDER TEST  
THE SPECIFIED ACCESS POINT IS UNDER TEST  
THE SPECIFIED ACCESS POINT IS NOT ESTABLISHED TO  
SR FEATURE  
THE SPECIFIED TEST PORT IS ALREADY IN MONITOR MODE

SNAS     Status, not assigned

THE SPECIFIED TEST PORT IS UNASSIGNED

SARB     Status, all resource busy

CONNECTION EXCEEDS REMAINING CAPACITY

IDNV     Input, data not valid

TESTPORTS IN THIS GROUP INVALID FOR SR CIRCUIT

## **CONN,TACC,TS,MON,MJU**

### **SUBRATE TEST ACCESS**

#### **Explanation Of Command**

This command requests monitor test access on test port **kk** to a Subrate multipoint circuit. In this mode, data transmission in the tested circuit is not interrupted.

This command can only be used when the test port is in the released mode. If the desired multipoint test access point is already in the split mode, the CHG,TACC,TS,MON command can be used to place it in the monitor mode.

This command overrides any static trunk conditioning that may have been specified for the test port. The test port is given TRSP,MUX trunk conditioning for the duration of the Subrate test access and returned to its previous trunk conditioning state upon release.

#### **Command**

##### **Nonhierarchical**

[I.19621]

**CONN-TACC-TS : [<xy>] : [s]abc-ddd [- ff] : [ww] : kk : MON : MJU - ssss \**  
**: [BRi];**

##### **Hierarchical**

[I.19621]

**CONN-TACC-TS : [<xy>] : uv-m-np-ddd [- ff] : [ww] : kk : MON : MJU - ssss \**  
**: [BRi];**



---

## Completion Message

---

### Nonhierarchical

---

[O.19621]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN TACC TS::[s]abc-ddd[-ff]:[ww]:kk:MON:MJU-ssss:[BRi] \
COMPLD
/* [O.19621] */
/* CGA Status FROM,TO,TEST PORT,TERM */
"{F|0},{T|0},{P|0},{R|F|T|B}"
"RATE-rr"
["UNMAPPED"]
[/* MPTM customer number */]
["01"]
;
```

### Hierarchical

---

[O.19621]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN TACC TS::uv-m-np-ddd[-ff]:[ww]:kk:MON:MJU-ssss:[BRi] \
COMPLD
/* [O.19621] */
/* CGA Status FROM,TO,TEST PORT,TERM */
"{F|0},{T|0},{P|0},{R|F|T|B}"
"RATE-rr"
["UNMAPPED"]
[/* MPTM customer number */]
["01"]
;
```

**Note:** The optional MPTM customer number information in lines 8 and 9 of the above MML messages only appears if the ff field is not specified in the input command.

## Denial Message

---

### Nonhierarchical

---

[O.19621.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN TACC TS::[s]abc-ddd[-ff]:[ww]:kk:MON:MJU-ssss:[BRi] \
DENY
 mmmm
 /* [0.19621.01] */
 /* <explanation of error condition code> */
;
```

### Hierarchical

---

[O.19621.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN TACC TS::uv-m-np-ddd[-ff]:[ww]:kk:MON:MJU-ssss:[BRi] \
DENY
 mmmm
 /* [0.19621.01] */
 /* <explanation of error condition code> */
;
```

## Autonomous Message

---

Not applicable.

## Explanation Of Parameters

---

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number of the multipoint circuit master leg

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number, Unit Type FT (FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical NPC number of the multipoint circuit muster leg

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module

The valid values are listed below:

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd** - Channel number of the multipoint circuit master leg

001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

**ff** - TO customer number of the multipoint circuit master leg (1 through 20)

The customer number **ff** is required when the master leg of the multipoint circuit is a customer within a multiplexed DS0B channel. When the master leg is a nonmultiplexed (DS0A) channel, the customer number is entered as **01**, or if the user prefers, the customer number can be omitted and the system will default the value to 01. The customer number will appear in the output message only if specified in the input command.

|       |                                     |
|-------|-------------------------------------|
| 01    | (DS0A at 2.4, 4.8, 9.6, or 56 kb/s) |
| 01-20 | (DS0B at 2.4 kb/s)                  |
| 01-10 | (DS0B at 4.8 kb/s)                  |
| 01-05 | (DS0B at 9.6 kb/s)                  |

**MON** - Monitor

**TO** - To

**MJU** - Multipoint junction unit

**ssss** - MJU number of accessed MJU (0001 through 9999)

**ssss** is the MJU requested for connection to the TO test port. If MJU 0001 is specified, the TO test port faces the control leg of MJU 0001 and the FROM test port faces the master leg external facility termination. If an MJU number other than 0001 is specified and the **BR** is not listed, the TO side faces towards the control leg of the specified MJU and the FROM side faces upstream towards the branch of a cascaded MJU.

**BR** - Branch

**i** - Branch number of MJU ssss (1 through 4)

Specify **BRi** to connect branch i (i = 1 through 4) of MJU ssss to the TO test port. The FROM side will face downstream.

**BRi** is present only if specified in the input command.

**RATE** - Rate

**rr** - Transmission rate specification

**rr**      *rate in kb/s*

**24**      2.4

**48**      4.8

**96**      9.6

**56**      56

**kk** - Test port number (01 through 96)

Indicates the test port number used for test access to the circuit.

#### **UNMAPPED**

- Unmapped

**UNMAPPED** is output if the specified test access point is not cross-connected. (This situation can occur only when test access to a branch is specified.) When the test access point is unmapped, no signal is connected to the odd test port channel.

F      FROM facility in CGA  
0      FROM facility is not in CGA

T      TO facility in CGA  
0      TO facility is not in CGA

P      Test port digroup in CGA  
0      Test port digroup is not in CGA

The side of the test access port that faces the control leg of an MJU (that is, downstream) always has the corresponding CGA status listed as "0", indicating no alarm. The CGA status of a side facing upstream corresponds to the status of the circuit's master leg facility.

**F**      - FROM facility in CGA  
**0**      - FROM facility is not in CGA

**T**      - TO facility in CGA  
**0**      - TO facility is not in CGA

**P**      - Test port digroup in CGA  
**0**      - Test port digroup is not in CGA

The side of the test access port that faces the control leg of an MJU (that is, downstream) always has the corresponding CGA status listed as "0"; indicating no alarm. The CGA status of a side facing upstream corresponds to the status of the circuit's master leg facility.

**R**      - RELEASED. Neither side is terminated  
**F**      - FROM side is terminated  
**T**      - TO side is terminated  
**B**      - BOTH sides are terminated

mmmm - Error condition code

*mmmm Explanation*

ENEQ Equipage, not equipped  
explanation of error condition code

THE SPECIFIED TEST PORT IS NOT EQUIPPED  
THE TEST PORT GROUP NPC [s]abc IS NOT EQUIPPED  
THE FROM SIDE NPC [s]abc IS NOT EQUIPPED  
THE TO SIDE NPC [s]abc IS NOT EQUIPPED  
TSI sft IS NOT EQUIPPED  
CCB sf IS NOT EQUIPPED  
ETSI sqq IS NOT EQUIPPED  
UNIT [q]q IS NOT EQUIPPED  
UNIT [q]q FTMI d IS NOT EQUIPPED  
UNIT [q]q FC sb IS NOT EQUIPPED  
NPC [s]abc IS NOT EQUIPPED  
NO DSPU IS EQUIPPED  
NO SRM OR MJU TYPE NPC IS EQUIPPED

IDRG Input, data out of range

CHANNEL NUMBER ddd IS OUT OF RANGE FOR NPC [s]abc  
CUSTOMER NUMBER ff IS OUT OF RANGE FOR DS0B  
CHANNEL [s]abcddd  
CUSTOMER NUMBER ff IS OUT OF RANGE FOR DS0A  
CHANNEL [s]abcddd

IDNV Input data not valid

THE SPECIFIED ACCESS POINT IS A PARITY CHANNEL  
MJU ssss DOES NOT EXIST IN THE CIRCUIT  
THE SPECIFIED TEST ACCESS POINT IS ALREADY IN TLA MODE  
THE SPECIFIED TEST ACCESS POINT IS ALREADY IN TLR MODE  
CUSTOMER IS NOT SPECIFIED FOR THE DS0B CHANNEL  
CHANNEL [s]abcddd IS NOT A MULTIPOINT MASTER LEG  
THE SPECIFIED NPC [s]abc IS NOT FACILITY TERMINATING TYPE  
UNIT [q]q IS NOT FACILITY TERMINATING TYPE



SNIS      Status, not in-service

BOTH CCN SIDES ARE OUT-OF-SERVICE  
ACTIVE CCN SIDE s IS OUT-OF -SERVICE  
THE TEST PORT GROUP NPC [s]abc IS OUT-OF-SERVICE  
INACTIVE CCN SIDE IN-SERVICE AND NPC [s]abc ON INACTIVE  
SIDE IS OOS  
THE FROM SIDE NPC [s]abc IS OUT-OF-SERVICE  
THE TO SIDE NPC [s]abc IS OUT-OF-SERVICE  
CCNI s IS OUT-OF-SERVICE  
TSI sft IS OUT-OF-SERVICE  
CCB sf IS OUT-OF-SERVICE  
CCI s IS OUT-OF-SERVICE  
ETSI sqq IS OUT-OF-SERVICE  
UNIT [q]q IS OUT-OF-SERVICE  
UNIT [q]q FTMI d IS OUT-OF-SERVICE  
UNIT [q]q FC sb IS OUT-OF-SERVICE  
DSPI IN UNIT [q]q IS OUT-OF-SERVICE  
NPC [s]abc SIDE s IS OUT-OF-SERVICE

SROF      Status, requested operation failed

THE SPECIFIED TEST PORT CANNOT BE USED FOR SR CIRCUITS  
TESTPORTS IN THIS GROUP INVALID FOR SR CIRCUIT  
ACTIVE CCN SIDE s IS FAILED  
ACTIVE CCN SIDE s IS PESTED  
THE TEST PORT GROUP NPC [s]abc IS FAILED  
THE FROM SIDE NPC [s]abc IS FAILED  
THE TO SIDE NPC [s]abc IS FAILED  
CCNI s IS FAILED  
TSI sft IS FAILED  
CCB sf IS FAILED  
CCI s IS FAILED  
ETSI sqq IS FAILED  
UNIT [q]q IS FAILED  
UNIT [q]q FTMI d IS FAILED  
UNIT [q]q FC sb IS FAILED  
DSPI IN UNIT [q]q IS FAILED  
NPC [s]abc SIDE s IS FAILED

SNVS      Status, not in valid state

THE SPECIFIED TEST PORT IS UNDER TEST  
THE SPECIFIED ACCESS POINT IS UNDER TEST  
THE SPECIFIED ACCESS POINT IS NOT ESTABLISHED TO  
SR FEATURE  
THE SPECIFIED TEST PORT IS ALREADY IN MONITOR MODE

SNAS    Status, not assigned

THE SPECIFIED TEST PORT IS UNASSIGNED

SARB    Status, all resource busy

CONNECTION EXCEEDS REMAINING CAPACITY

## **CONN,TACC,TS,SPLT**

### **SUBRATE SPLIT TEST ACCESS**

#### **Explanation Of Command**

This command connects a subrate circuit to test port **kk** and places it in the split mode. In this mode, data transmission in the tested circuit is interrupted.

The user must specify the termination number (digroup, channel, and customer numbers) to be connected to the test port. To test a single customer in a DS0B channel, the customer number is required.

When the tested channel is a nonmultiplexed (DS0A) channel, the customer number is entered as **01**, or if the user prefers, the customer number can be omitted and the system will default the value to **01**.

The specified termination can be part of a two-point circuit or the master leg or branch termination of a multipoint circuit.

Split test access to an entire multiplexed DS0B channel (rather than a single subrate circuit within the DS0B) can only be done by first monitoring the channel and then splitting it by use of the CHG,TACC,TS,SPLT command (command # 19656).

The CHG,TACC,TS,SPLT command is used to change the test port from its current mode to the split mode for a subrate circuit that is already under test access.

This command overrides any static trunk conditioning that may have been specified for the test port. The test port is given TRSP,MUX trunk conditioning for the duration of the subrate test access, and returned to its previous trunk conditioning state upon release.

**CAUTION:** Split test access to a **DS0B** channel can potentially cause loss of service to

as many as 20 subrate customers.

### **Command**

---

#### **Nonhierarchical**

---

[I.19631]

CONN-TACC-TS:[<xy>]:[s]abc-ddd[-ff]:[ww]:kk:SPLT;

#### **Hierarchical**

---

[I.19631]

CONN-TACC-TS:[<xy>]:uv-m-np-ddd[-ff]:[ww]:kk:SPLT;

### **Completion Message**

---

#### **Nonhierarchical**

---

[O.19631]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN TACC TS::[s]abc-ddd[-ff]:[ww]:kk:SPLT COMPLD
/* [O.19631] */
/* CGA Status FROM,TO,TEST PORT,TERM */
"{F|0},{T|0},{P|0},{R|F|T|B}"
"RATE-rr"
["{UNMAPPED|LPD}"
[/* TO customer number */]
["01"]
;
```

## Hierarchical

---

[O.19631]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN TACC TS::uv-m-np-ddd[-ff]:[ww]:kk:SPLT COMPLD
/* [O.19631] */
/* CGA Status FROM,TO,TEST PORT,TERM */
"{F|0},{T|0},{P|0},{R|F|T|B}"
"RATE-rr"
["{UNMAPPED|LPD}"
[/* TO customer number */]
["01"]
;
```

### ⇒ NOTE:

**Note:** In the above two messages the optional TO customer number information in lines 8 and 9 appears only if the ff field is not specified in the input command.

## Denial Message

---

### Nonhierarchical

---

[O.19631.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN TACC TS::[s]abc-ddd[-ff]:[ww]:kk:SPLT DENY
mmmm
/* [O.19631.01] */
/* <explanation of error condition code> */
;
```

## Hierarchical

---

[O.19631.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN TACC TS::uv-m-np-ddd[-ff]:[ww]:kk:SPLT DENY
mmmm
/* [O.19631.01] */
/* <explanation of error condition code> */
;
```

### Autonomous Message

Not applicable.

### Explanation Of Parameters

**TO** - To

**SPLT** - Split

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number of the circuit side connected to the TO test port channel

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical NPC number of the circuit side connected to the TO test port channel

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module

The valid values are listed below:

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd** - Channel number of the circuit side connected to the TO test port channel

001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

**ff** - Customer number of the circuit side connected to the TO test port channel

|       |                                     |
|-------|-------------------------------------|
| 01    | (DS0A at 2.4, 4.8, 9.6, or 56 kb/s) |
| 01-20 | (DS0B at 2.4 kb/s)                  |
| 01-10 | (DS0B at 4.8 kb/s)                  |
| 01-05 | (DS0B at 9.6 kb/s)                  |



**kk** - Test port number (01 through 96)

The **TP kk** field indicates the test port number used for test access to the channel.

If the test port is in the released mode, [s]abcddd[/ff] or uvmnpddd[/ff] must be specified. This termination is connected to the even test port channel. If the test port already has a Subrate circuit under test, the external facility termination must not be specified or the command will be denied.

**UNMAPPED**

- Unmapped

**UNMAPPED** appears in the output message if the test access point specified is established to the subrate feature but not cross-connected. When the test access point is unmapped, no signal is connected to the odd test port channel.

A DS0B channel is always considered mapped, even when there are no customers cross-connected to it. In this case, the even test port faces the external facility and the odd test port faces the internal subrate multiplexer hardware.

**DS0B** - Digital Signal 0B

**nn** - Number of subrate customer channels (05, 10, or 20)

**LOOPED** - Looped

The two-point circuit is looped upon itself.

**RATE** - Customer rate

**rr** - Circuit rate (24, 48, 96, or 56)

If the circuit is mapped; that is, subrate cross-connected the listed **RATE** is equal to the subrate cross-connect rate. For unmapped circuits, in which case the **UNMAPPED** keyword appears in the output, the listed rate depends on the type of test access point. If test access is to a DS0A established channel, the establish channel rate is listed. If the access is to an unconnected subrate channel of a DS0B, the listed rate is the maximum subrate supported by the DS0B.

**TERM** - Termination

**F** - FROM facility in CGA

**0** - FROM facility is not in CGA

**T** - TO facility in CGA

**0** - TO facility is not in CGA

**P** - Test port digroup in CGA

**0** - Test port digroup is not in CGA

**R** - RELEASED. Neither side is terminated  
**F** - FROM side is terminated  
**T** - TO side is terminated  
**B** - BOTH sides are terminated  
  
**LPD** - Looped

| reason 1 | reason 2                                                               |
|----------|------------------------------------------------------------------------|
| INERR    | THE SPECIFIED TEST PORT IS NOT EQUIPPED                                |
| UEQD     | THE TEST PORT GROUP NPC [s]abc IS NOT EQUIPPED                         |
| F UEQD   | THE FROM SIDE NPC [s]abc IS NOT EQUIPPED                               |
| T UEQD   | THE TO SIDE NPC [s]abc IS NOT EQUIPPED                                 |
| MCOND    | TSI sft IS NOT EQUIPPED                                                |
| MCOND    | CCB sf IS NOT EQUIPPED                                                 |
| MCOND    | ETSI sqq IS NOT EQUIPPED                                               |
| MCOND    | UNIT [q]q IS NOT EQUIPPED                                              |
| MCOND    | UNIT [q]q FTMI d IS NOT EQUIPPED                                       |
| MCOND    | UNIT [q]q FC sb IS NOT EQUIPPED                                        |
| MCOND    | NPC [s]abc IS NOT EQUIPPED                                             |
| MCOND    | NO DSPU IS EQUIPPED                                                    |
| MCOND    | NO SRM OR MJU TYPE NPC IS EQUIPPED                                     |
| RNGIE    | CHANNEL NUMBER ddd IS OUT OF RANGE FOR NPC [s]abc                      |
| CN RATE  | CUSTOMER NUMBER ff IS OUT OF RANGE FOR DS0B<br>CHANNEL [s]abcd         |
| CN RATE  | CUSTOMER NUMBER ff IS OUT OF RANGE FOR DS0A<br>CHANNEL [s]abcd         |
| PCH      | THE SPECIFIED ACCESS POINT IS A PARITY CHANNEL                         |
| INERR    | TESTPORTS IN THIS GROUP INVALID FOR SR CIRCUIT                         |
| INERR    | THE SPECIFIED NPC [s]abc IS NOT FACILITY TERMINATING TYPE              |
| MCOND    | UNIT [q]q IS NOT FACILITY TERMINATING TYPE                             |
| MCOND    | BOTH CCN SIDES ARE OUT-OF-SERVICE                                      |
| MCOND    | ACTIVE CCN SIDE s IS OUT-OF -SERVICE                                   |
| OOS      | THE TEST PORT GROUP NPC [s]abc IS OUT-OF-SERVICE                       |
| MCOND    | INACTIVE CCN SIDE IN-SERVICE AND NPC [s]abc ON INACTIVE<br>SIDE IS OOS |
| F OOS    | THE FROM SIDE NPC [s]abc IS OUT-OF-SERVICE                             |
| T OOS    | THE TO SIDE NPC [s]abc IS OUT-OF-SERVICE                               |
| MCOND    | CCNI s IS OUT-OF-SERVICE                                               |
| MCOND    | TSI sft IS OUT-OF-SERVICE                                              |
| MCOND    | CCB sf IS OUT-OF-SERVICE                                               |
| MCOND    | CCI s IS OUT-OF-SERVICE                                                |
| MCOND    | ETSI sqq IS OUT-OF-SERVICE                                             |
| MCOND    | UNIT [q]q IS OUT-OF-SERVICE                                            |
| MCOND    | UNIT [q]q FTMI d IS OUT-OF-SERVICE                                     |
| MCOND    | UNIT [q]q FC sb IS OUT-OF-SERVICE                                      |
| MCOND    | DSPU IN UNIT [q]q IS OUT-OF-SERVICE                                    |
| MCOND    | NPC [s]abc SIDE s IS OUT-OF-SERVICE                                    |
| INERR    | THE SPECIFIED TEST PORT CANNOT BE USED FOR SR CIRCUITS                 |
| MCOND    | ACTIVE CCN SIDE s IS FAILED                                            |
| MCOND    | ACTIVE CCN SIDE s IS PESTED                                            |
| FAIL     | THE TEST PORT GROUP NPC [s]abc IS FAILED                               |
| F FAIL   | THE FROM SIDE NPC [s]abc IS FAILED                                     |
| T FAIL   | THE TO SIDE NPC [s]abc IS FAILED                                       |
| MCOND    | CCNI s IS FAILED                                                       |
| MCOND    | TSI sft IS FAILED                                                      |

|            |                                                                |
|------------|----------------------------------------------------------------|
| MCOND      | CCB sf IS FAILED                                               |
| MCOND      | CCI s IS FAILED                                                |
| MCOND      | ETSI sqq IS FAILED                                             |
| MCOND      | UNIT [q]q IS FAILED                                            |
| MCOND      | UNIT [q]q FTMI d IS FAILED                                     |
| MCOND      | UNIT [q]q FC sb IS FAILED                                      |
| MCOND      | DSPI IN UNIT [q]q IS FAILED                                    |
| MCOND      | NPC [s]abc SIDE s IS FAILED                                    |
| ASGN       | THE SPECIFIED TEST PORT IS UNDER TEST                          |
| UTST       | THE SPECIFIED ACCESS POINT IS UNDER TEST                       |
| CH NOT EST | THE SPECIFIED ACCESS POINT IS NOT ESTABLISHED TO<br>SR FEATURE |
| NMON       | THE SPECIFIED TEST PORT IS ALREADY IN SPLIT MODE               |
| NMON       | A DS-OB CHANNEL CANNOT BE SPLIT UNLESS MONITORED FIRST         |
| NUTST      | THE SPECIFIED TEST PORT IS UNASSIGNED                          |
| NA         | CONNECTION EXCEEDS REMAINING CAPACITY                          |

mmm - Error condition code

*mmm Explanation*

ENEQ Equipage, not equipped  
 explanation of error condition code

THE SPECIFIED TEST PORT IS NOT EQUIPPED  
 THE TEST PORT GROUP NPC [s]abc IS NOT EQUIPPED  
 THE FROM SIDE NPC [s]abc IS NOT EQUIPPED  
 THE TO SIDE NPC [s]abc IS NOT EQUIPPED  
 TSI sft IS NOT EQUIPPED  
 CCB sf IS NOT EQUIPPED  
 ETSI sqq IS NOT EQUIPPED  
 UNIT [q]q IS NOT EQUIPPED  
 UNIT [q]q FTMI d IS NOT EQUIPPED  
 UNIT [q]q FC sb IS NOT EQUIPPED  
 NPC [s]abc IS NOT EQUIPPED  
 NO DSPU IS EQUIPPED  
 NO SRM OR MJU TYPE NPC IS EQUIPPED

IDRG     Input, data outof range

CHANNEL NUMBER ddd IS OUT OF RANGE FOR NPC [s]abc  
CUSTOMER NUMBER ff IS OUT OF RANGE FOR DS0B  
CHANNEL [s]abcd  
CUSTOMER NUMBER ff IS OUT OF RANGE FOR DS0A  
CHANNEL [s]abcd

IDNV     Input, data notvalid

THE SPECIFIED ACCESS POINT IS A PARITY CHANNEL  
TESTPORTS IN THIS GROUP INVALID FOR SR CIRCUIT  
THE SPECIFIED NPC [s]abc IS NOT FACILITY TERMINATING  
TYPE  
UNIT [q]q IS NOT FACILITY TERMINATING TYPE

SNIS     Status,not in-service

BOTH CCN SIDES ARE OUT-OF-SERVICE  
ACTIVE CCN SIDE s IS OUT-OF -SERVICE  
THE TEST PORT GROUP NPC [s]abc IS OUT-OF-SERVICE  
INACTIVE CCN SIDE IN-SERVICE AND NPC [s]abc ON INACTIVE  
SIDE IS OOS  
THE FROM SIDE NPC [s]abc IS OUT-OF-SERVICE  
THE TO SIDE NPC [s]abc IS OUT-OF-SERVICE  
CCNI s IS OUT-OF-SERVICE  
TSI sft IS OUT-OF-SERVICE  
CCB sf IS OUT-OF-SERVICE  
CCI s IS OUT-OF-SERVICE  
ETSI sqq IS OUT-OF-SERVICE  
UNIT [q]q IS OUT-OF-SERVICE  
UNIT [q]q FTMI d IS OUT-OF-SERVICE  
UNIT [q]q FC sb IS OUT-OF-SERVICE  
DSPI IN UNIT [q]q IS OUT-OF-SERVICE  
NPC [s]abc SIDE s IS OUT-OF-SERVICE

SROF    Status, requested operation failed

THE SPECIFIED TEST PORT CANNOT BE USED FOR SR CIRCUITS  
ACTIVE CCN SIDE s IS FAILED  
ACTIVE CCN SIDE s IS PESTED  
THE TEST PORT GROUP NPC [s]abc IS FAILED  
THE FROM SIDE NPC [s]abc IS FAILED  
THE TO SIDE NPC [s]abc IS FAILED  
CCNI s IS FAILED  
TSI sft IS FAILED  
CCB sf IS FAILED  
CCI s IS FAILED  
ETSI sqq IS FAILED  
UNIT [q]q IS FAILED  
UNIT [q]q FTMI d IS FAILED  
UNIT [q]q FC sb IS FAILED  
DSPI IN UNIT [q]q IS FAILED  
NPC [s]abc SIDE s IS FAILED

SNVS    Status,not in valid state

THE SPECIFIED TEST PORT IS UNDER TEST  
THE SPECIFIED ACCESS POINT IS UNDER TEST  
THE SPECIFIED ACCESS POINT IS NOT ESTABLISHED TO  
SR FEATURE  
THE SPECIFIED TEST PORT IS ALREADY IN SPLIT MODE  
A DS-OB CHANNEL CANNOT BE SPLIT UNLESS MONITORED FIRST

SNAS    Status, not assigned

THE SPECIFIED TEST PORT IS UNASSIGNED

SARB    Status, all resource busy

CONNECTION EXCEEDS REMAINING CAPACITY

## **CONN,TACC,TS,SPLT,MJU**

### **SUBRATE TEST ACCESS SPLIT**

#### **Explanation Of Command**

This command requests split test access on a test port to a Subrate multipoint circuit.

It can only be used when the test port is in the released mode.  
In this mode, data transmission in the tested circuit is interrupted.

This command overrides any static trunk conditioning that may have been specified for the test port. The test port is given TRSP,MUX trunk conditioning for the duration of the subrate test access and returned to its previous trunk conditioning state upon release. (See CHG,TACC,TS,SPLT to change a multipoint circuit that is already under test to the split mode.)

The master leg of the multipoint circuit is specified by network processing circuit, channel, and customer number and serves as the circuit reference for the multipoint junction unit named in the command.

#### **Command**

##### **Nonhierarchical**

[I.19651]

**CONN-TACC-TS: [<xy>]: [s]abc-ddd[-ff]: [ww]: kk:SPLT:MJU-ssss: [BRi];**

##### **Hierarchical**

[I.19651]

**CONN-TACC-TS: [<xy>]: uv-m-np-ddd[-ff]: [ww]: kk:SPLT:MJU-ssss: [BRi];**

## Completion Message

---

### Nonhierarchical

---

[O.19651]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN TACC TS::[s]abc-ddd[-ff]:[ww]:kk:SPLT:MJU-ssss/
:[BRi] COMPLD
/* [O.19651] */
/* CGA Status FROM,TO,TEST PORT,TERM */
"{F|0},{T|0},{P|0},{R|F|T|B}"
"RATE-rr"
["UNMAPPED"]
[/* MPTM customer number */]
["01"]
;
```

### Hierarchical

---

[O.19651]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN TACC TS::uv-m-np-ddd[-ff]:[ww]:kk:SPLT:MJU-ssss/
:[BRi] COMPLD
/* [O.19651] */
/* CGA Status FROM,TO,TEST PORT,TERM */
"{F|0},{T|0},{P|0},{R|F|T|B}"
"RATE-rr"
["UNMAPPED"]
[/* MPTM customer number */]
["01"]
;
```

**Note:** The optional MPTM customer number information in lines 8 and 9 of the above MML messages appears only if the ff field is not specified in the input command.



### **Denial Message**

---

#### **Nonhierarchical**

---

[O.19651.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN TACC TS::[s]abc-ddd[-ff]:[ww]:kk:SPLT:MJU-ssss\
:[BRi] DENY
 mmmm
 /* [O.19651.01] */
 /* <explanation of error condition code> */
;
```

#### **Hierarchical**

---

[O.19651.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CONN TACC TS::uv-m-np-ddd[-ff]:[ww]:kk:SPLT:MJU-ssss\
:[BRi] DENY
 mmmm
 /* [O.19651.01] */
 /* <explanation of error condition code> */
;
```

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**SPLT**            - Split test access mode

**[s]abc**        - The 3- or 4-digit nonhierarchical NPC number of TO external facility  
                 termination of circuit master leg

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |
| <b>16A-16H</b>               | <b>32A-32H</b>               | <b>48A-48H</b>               | <b>64A-64H</b>               | <b>80A-80H</b>               | <b>96A-96H</b>               |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical NPC number of TO external facility termination of circuit master leg

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd** - Channel number of the multipoint circuit master leg

001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

**ff** - Customer number of the multipoint circuit master leg

|       |                                     |
|-------|-------------------------------------|
| 01    | (DS0A at 2.4, 4.8, 9.6, or 56 kb/s) |
| 01-20 | (DS0B at 2.4 kb/s)                  |
| 01-10 | (DS0B at 4.8 kb/s)                  |
| 01-05 | (DS0B at 9.6 kb/s)                  |

The optional customer number **ff** is required when the master leg of the multipoint circuit is a customer within a multiplexed DS0B channel. When the master leg is a nonmultiplexed (DS0A) channel, the customer number is listed as **01**, or if the user prefers, the customer number can be omitted and the system will default the value to 01.

The external facility termination of the circuit is given by the NPC, channel, and customer number for the master leg of the multipoint circuit. Note that this is *not* the facility defined as the TO side of the circuit.

**MJU** - Multipoint junction unit

**ssss** - MJU number of accessed MJU (0001 through 9999)

The TO test port is connected to an MJU defined by **ssss**.  
If MJU 0001 is specified, the TO test port faces the control leg of MJU 0001 and the FROM test port faces the master leg external facility termination. If an MJU number other than 0001 is specified and a branch has not been entered, the TO side faces towards the control leg of the specified MJU and the FROM side faces upstream towards the branch of a cascaded MJU.

If branch *i* was specified then branch *i* of MJU **ssss** is connected to the TO test port and the FROM side faces downstream.

**BR** - Branch

**i** - Branch number of MJU **ssss** (1 through 4)

If the **BRi** field is present, the TO side faces upstream towards the indicated branch of the specified MJU and the FROM side faces downstream, either towards another MJU or towards an external facility termination.

**kk** - Test port number (01 through 96)

kk indicates the test port number used for test access to the circuit.

**UNMAPPED**

- Unmapped

This keyword will be output if the test access point specified is not cross-connected. (This situation can occur only when test access to a branch is specified.) When the test access point is unmapped, no signal is connected to the odd test port channel.

**TERM** - Terminate and leave

**R** - Released. Neither side is terminated

**F** - FROM side is terminated

**T** - TO side is terminated

**B** - BOTH sides are terminated

**RATE** - Rate

**rr** - Transmission rate specification

**rr**      *rate in kb/s*

**24**      2.4

**48**      4.8

**96**      9.6

**56**      56

The customer rate of the circuit is indicated by rr. If the access is to an unconnected or unmapped branch the listed rate is the same as the rest of the multipoint circuit.

**MPTM** - Multipoint master

The multipoint master leg of the circuit is specified by the termination number which consists of the NPC, channel, and customer numbers combined. Note that this is *not* the facility connected to the TO side of the test port.

**CGA** - Carrier group alarm

**ftp** - Alarm status, FROM, TO, and test port, respectively

The side of the test access port that faces the control leg of an MJU (that is, downstream) always has the corresponding CGA status listed as "0"; indicating no alarm. The CGA status of a side facing upstream corresponds to the status of the circuit's master leg facility.

**F** - FROM facility in CGA

**0** - FROM facility is not in CGA

**T** - TO facility in CGA

**0** - TO facility is not in CGA

**P** - Test port digroup in CGA

**0** - Test port digroup is not in CGA

mmmm - Error condition code

*mmmm Explanation*

ENEQ Equipage, not equipped  
explanation of error condition code

THE SPECIFIED TEST PORT IS NOT EQUIPPED  
THE TEST PORT GROUP NPC [s]abc IS NOT EQUIPPED  
THE FROM SIDE NPC [s]abc IS NOT EQUIPPED  
THE TO SIDE NPC [s]abc IS NOT EQUIPPED  
TSI sft IS NOT EQUIPPED  
CCB sf IS NOT EQUIPPED  
ETSI sqq IS NOT EQUIPPED  
UNIT [q]q IS NOT EQUIPPED  
UNIT [q]q FTMI d IS NOT EQUIPPED  
UNIT [q]q FC sb IS NOT EQUIPPED  
NPC [s]abc IS NOT EQUIPPED  
NO DSPU IS EQUIPPED  
NO SRM OR MJU TYPE NPC IS EQUIPPED

IDRG Input, data outof range

CHANNEL NUMBER ddd IS OUT OF RANGE FOR NPC [s]abc  
CUSTOMER NUMBER ff IS OUT OF RANGE FOR DS0B  
CHANNEL [s]abcddd  
CUSTOMER NUMBER ff IS OUT OF RANGE FOR DS0A  
CHANNEL [s]abcddd

IDNV Input, data notvalid

MJU ssss DOES NOT EXIST IN THE CIRCUIT  
THE SPECIFIED ACCESS POINT IS A PARITY CHANNEL  
THE SPECIFIED TEST ACCESS POINT IS ALREADY IN TLA MODE  
THE SPECIFIED TEST ACCESS POINT IS ALREADY IN TLR MODE  
CUSTOMER IS NOT SPECIFIED FOR THE DS0B CHANNEL  
CHANNEL [s]abcddd IS NOT A MULTIPOINT MASTER LEG  
THE SPECIFIED NPC [s]abc IS NOT FACILITY TERMINATING TYPE  
UNIT [q]q IS NOT FACILITY TERMINATING TYPE  
TESTPORTS IN THIS GROUP INVALID FOR SR CIRCUIT

SNIS Status,not in-service

BOTH CCN SIDES ARE OUT-OF-SERVICE  
ACTIVE CCN SIDE s IS OUT-OF -SERVICE  
THE TEST PORT GROUP NPC [s]abc IS OUT-OF-SERVICE  
INACTIVE CCN SIDE IN-SERVICE AND NPC [s]abc ON INACTIVE  
SIDE IS OOS

THE FROM SIDE NPC [s]abc IS OUT-OF-SERVICE  
THE TO SIDE NPC [s]abc IS OUT-OF-SERVICE  
CCNI s IS OUT-OF-SERVICE  
TSI sft IS OUT-OF-SERVICE  
CCB sf IS OUT-OF-SERVICE  
CCI s IS OUT-OF-SERVICE  
ETSI sqq IS OUT-OF-SERVICE  
UNIT [q]q IS OUT-OF-SERVICE  
UNIT [q]q FTMI d IS OUT-OF-SERVICE  
UNIT [q]q FC sb IS OUT-OF-SERVICE  
DSPI IN UNIT [q]q IS OUT-OF-SERVICE  
NPC [s]abc SIDE s IS OUT-OF-SERVICE

SROF     Status,requested operation failed

ACTIVE CCN SIDE s IS FAILED  
ACTIVE CCN SIDE s IS PESTED  
THE TEST PORT GROUP NPC [s]abc IS FAILED  
THE FROM SIDE NPC [s]abc IS FAILED  
THE TO SIDE NPC [s]abc IS FAILED  
CCNI s IS FAILED  
TSI sft IS FAILED  
CCB sf IS FAILED  
CCI s IS FAILED  
ETSI sqq IS FAILED  
UNIT [q]q IS FAILED  
UNIT [q]q FTMI d IS FAILED  
UNIT [q]q FC sb IS FAILED  
DSPI IN UNIT [q]q IS FAILED  
NPC [s]abc SIDE s IS FAILED

SNVS     Status, not in valid state

THE SPECIFIED TEST PORT IS UNDER TEST  
THE SPECIFIED ACCESS POINT IS UNDER TEST  
THE SPECIFIED ACCESS POINT IS NOT ESTABLISHED TO  
    SR FEATURE  
THE SPECIFIED TEST PORT IS ALREADY IN SPLIT MODE  
A DS-OB CHANNEL CANNOT BE SPLIT UNLESS MONITORED FIRST

SNAS     Status, not assigned

THE SPECIFIED TEST PORT IS UNASSIGNED

SARB     Status, all resource busy

CONNECTION EXCEEDS REMAINING CAPACITY



## **COPY,EQPT,NPC**

### **COPY NPC**

#### **Explanation Of Command**

This command is used to copy provisioning information from a previously provisioned network processing circuit (NPC) to an NPC to be provisioned (the destination NPC). It is used for domestic NPC types DE, TE, DA, TA, and DS. Copying is limited to the combinations given below:

- DE to DE or TE
- TE to TE or DE
- DA to DA or TA
- TA to TA or DA
- DS to DS

When the parameters of the source (previously provisioned) NPC type do not apply to the destination NPC type, such parameters and their values will be not be copied to the destination NPC type; the destination NPC will ignore them. When there are no parameters of the source NPC type that apply to the destination NPC type, the destination NPC type will assume its default values for those parameters.

One output message is printed for each NPC successfully copied and provisioned.

When a range address crosses a Unit boundary, the command will be denied. The NPC numbers which are divisible by four with a remainder of zero are not a valid Hybrid DS3 Unit THxyz type NPC. However, the range of THxyz type NPC numbers is still supported with the understanding that there may be gaps in the NPC number range.

When an NPC range specified within a Unit crosses a Facility Terminating Module (FTM) boundary and the FTM type differs from that specified in this command then that FTM will be skipped and a summary denial message will be output. This message will give the range of NPCs for which the denial is effective and the reason for the denial. The NPC range covers successive NPCs in the range that are denied for the same reason.

Execution of the command then resumes at the NPC following the last one in the summary denial message and continues to the end of the specified range.

No insertion word will appear in the output message if the NPC is a clear DS1 type (types DE9y9, DA9y9, TE9y9 and TA9y9).

### **Command**

---

#### **Nonhierarchical**

---

[l.31521]

**COPY-EQPT : [<xy>] : NPC - [s]abc, [t]def [&&- [u]ghi] : [ww] ;**

#### **Hierarchical**

---

[l.31521]

**COPY-EQPT : [<xy>] : NPC-uv-m-np,wx-k-qr [&&&-i-k l] : [ww] ;**

---

## Completion Message

---

---

## Nonhierarchical

---

If the destination NPC is DE or TE type, the output format is:

[O.31521]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M COPY EQPT::NPC-[s]abc,[t]def[&&-[u]ghi]:[ww] COMPLD
/* [O.31521] */
/* SLIP:BER:ERS:SERS:COFA (Threshold) */
"mmm,nnn:p,q:rrrrr:sss:ttt,uuu"
/* SLIP:BER:ERS:SERS:COFA (Options) */
"e,f:g,h:i:j:k,l"
[/* IW-X-pq is the hex value of the Insertion Word */]
["IW-X-pq"]
/* AIS Option */
"AIS-{INFO|MJ|MN|CR}"
/* NPC Number */
"[s]jkl"
"TYPE-mnxyz"
;
```

If the destination NPC is DA or TA type, the output format is:

[O.31521]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M COPY EQPT::NPC-[s]abc,[t]def[&&-[u]ghi]:[ww] COMPLD
/* [O.31521] */
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (Daily Near-End Thresholds) */
"aaaaaaaa:bbbb:cccc:dddd:eeee:ffff:gggggggg:hhhh:iiii"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (Options) */
"a:b:c:d:e:f:g:h:i"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (Daily Far-End Thresholds) */
"jjjjjjjj:kkkk:llll:mmmm:nnnn:oooo:pppp"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (Options) */
"j:k:l:m:n:o:p"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (15 Min. Near-End Thresholds) */
"aaaaaa:bbb:ccc:ddd:eee:fff:ggggggg:hhh:iii"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (Options) */
"a:b:c:d:e:f:g:h:i"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (15 Minute Far-End Thresholds) */
"jjjjjj:kkk:lll:mmm:nnn:ooo:ppp"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (Options) */
"j:k:l:m:n:o:p"
[/* IW-X-pq is the hex value of the Insertion Word */]
["IW-X-pq"]
/* AIS Option */
"AIS-{INFO|MJ|MN|CR}"
/* Payload Loopback Option */
"PL-{ENA|DSA}"
/* NPC number */
"[s]jkl"
"TYPE-mnxyz"
;
```

If the destination NPC is DS type, the output format is:

[O.31521]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M COPY EQPT::NPC-[s]abc,[t]def[&&-[u]ghi]:[ww] COMPLD
/* [O.31521] */
/* SLIP:BER:ERS:SERS:COFA:SANE:SAFE (Thresholds) */
"mmm,nnn:p,q:rrrrr:sss:ttt,uuu:xxxx:zzzz"
/* SLIP:BER:ERS:SERS:COFA:SANE:SAFE (Options) */
"e,f:g,h:i:j:k,l:v:w"
[/* IW-X-pq is the hex value of the Insertion Word */]
["IW-X-pq"]
/* NPC Number */
"[s]jkl"
"TYPE-DSxyz"
;
```

## Hierarchical

If the destination NPC is DE or TE type, the output format is:

[O.31521]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M COPY EQPT::NPC-uv-m-np,wx-k-qr[&&gh-i-kl]:[ww] COMPLD
/* [O.31521] */
/* SLIP:BER:ERS:SERS:COFA (Threshold) */
"mmm,nnn:p,q:rrrrr:sss:ttt,uuu"
/* SLIP:BER:ERS:SERS:COFA (Options) */
"e,f:g,h:i:j:k,l"
[/* IW-X-pq is the hex value of the Insertion Word */]
["IW-X-pq"]
/* AIS Option */
"AIS-{INFO|MJ|MN|CR}"
/* NPC Number */
"uv-j-kl"
"TYPE-mnxyz"
;
```

If the destination NPC is DA or TA type, the output format is:

[O.31521]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M COPY EQPT::NPC-uv-m-np,wx-k-qr[&&gh-i-kl]:[ww] COMPLD
/* [O.31521] */
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (Daily Near-End Thresholds) */
"aaaaaaaa:bbbb:cccc:dddd:eeee:ffff:gggggggg:hhhh:iiii"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (Options) */
"a:b:c:d:e:f:g:h:i"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (Daily Far-End Thresholds) */
"jjjjjjjj:kkkk:llll:mmmm:nnnn:oooo:pppp"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (Options) */
"j:k:l:m:n:o:p"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (15 Min. Near-End Thresholds) */
"aaaaaaa:bbb:ccc:ddd:eee:fff:ggggggg:hhh:iii"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (Options) */
"a:b:c:d:e:f:g:h:i"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (15 Minute Far-End Thresholds) */
"jjjjjjj:kkk:lll:mmm:nnn:ooo:ppp"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (Options) */
"j:k:l:m:n:o:p"
[/* IW-X-pq is the hex value of the Insertion Word */]
["IW-X-pq"]
/* AIS Option */
"AIS-{INFO|MJ|MN|CR}"
/* Payload Loopback Option */
"PL-{ENA|DSA}"
/* NPC number */
"uv-j-kl"
"TYPE-mnxyz"
;
```

If the destination NPC is DS type, the output format is:

[O.31521]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M COPY EQPT::NPC-uv-m-np,wx-k-qr[&&gh-i-kl]:[ww] COMPLD
/* [O.31521] */
/* SLIP:BER:ERS:SERS:COFA:SANE:SAFE (Thresholds) */
"mmm,nnn:p,q:rrrrr:sss:ttt,uuu:xxxxx:zzzzz"
/* SLIP:BER:ERS:SERS:COFA:SANE:SAFE (Options) */
"e,f:g,h:i:j:k,l:v:w"
[/* IW-X-pq is the hex value of the Insertion Word */]
["IW-X-pq"]
/* NPC Number */
"uv-j-kl"
"TYPE-DSxyz"
;
```

## Denial Message

---

### Nonhierarchical

---

[O.31521.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M COPY EQPT::NPC-[s]abc,[t]def[&&-[u]ghi]:[ww] DENY
mmm
/* [O.31521.01] */
/* <explanation of error code> */
/* NPC Number(s) Denied */
"[t]mno[&&-[u]vwx]"
;
```

### Hierarchical

---

[O.31521.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M COPY EQPT::NPC-uv-m-np,wx-k-qr[&&&-gh-i-kl]:[ww] DENY
mmm
/* [O.31521.01] */
/* <explanation of error code> */
/* NPC Number(s) Denied */
"bc-d-fe[&&&-ef-h-ed]"
;
```

## Autonomous Message

---

Not applicable.

## Explanation Of Parameters

**NPC** - Network processing circuit

**TO** - to

**TYPE** - type

**mnxyz** - NPC type identifier

### *mn Explanation*

DA Dual digroup ANSI NPC

DE Dual digroup NPC

DS SLC® carrier NPC

TA DS3U ANSI NPC

TE DS3U or HDS3U Noninterface unit NPC

TH Hybrid DS3U CEPT NPC

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number, denoting the source of the provisioning information.

**[t]def** - The 3- or 4-digit nonhierarchical NPC number, denoting the start of a range.

**[u]ghi** - The 3- or 4-digit nonhierarchical NPC number, denoting the end of a range.

**[s]jkl** - The 3- or 4-digit nonhierarchical NPC number of the NPC that was successfully equipped.

**[t]mno** - The 3- or 4-digit nonhierarchical NPC number of the first NPC in a range to be denied.

**[u]vwx** - The 3- or 4-digit nonhierarchical NPC number of the last NPC in a range to be denied.

**bc-d-fe** - Hierarchical NPC number of the first NPC in a range to be denied.

**ef-h-ed** - Hierarchical NPC number of the last NPC in a range to be denied.

**gh-i-kl** - Hierarchical NPC number of the last NPC in a range to be equipped.

**uv-j-kl**

- Hierarchical NPC number of the NPC that was successfully equipped.

**uv-m-np**

- Hierarchical NPC number denoting the source of the provisioning information to be copied.

**wx-k-qr**

- Hierarchical NPC number of the NPC to be equipped or the first NPC in a range to be equipped.

**bc, ef, gh, uv, wx**

- Unit number

**d, h, i, j, k, m**

- Module number

**fe, ed, kl, np, qr**

- NPC number within the module

If NPC numbers are expressed in three digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
|                  |                  |                  |                  |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |



|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                |                |                |                |                |                |
|----------------|----------------|----------------|----------------|----------------|----------------|
| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

If NPC numbers are expressed in hierarchical form, the valid values are:

DE, DS, and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**IW** - Insertion word

**pq** - Hexadecimal value of the insertion word.

An eight-bit code, called the growth insertion word, is transmitted by this NPC on unassigned DS0 channels. This code is specified by the optional keyword IW and its argument pq. This code was previously called the Disconnect Code (DCC), but that name is properly reserved for the cross-connect insertion word, which is transmitted when the disconnect message with the DDC specified is used.

Although any 2-digit hexadecimal code may be used, the default values are:

| <i>pq</i> | <i>Explanation</i>                                                                                                                                                                                                                         |
|-----------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 7F        | Unassigned Channel Code (UAC), the default value for DE/TE type, DA/TA type, and DS type NPCs provisioned with D4 or ESF framing.                                                                                                          |
| 18        | Unassigned Multiplex Code (UMC), the default value for DA/TA type NPCs provisioned with T1DM framing. This value should only be provisioned with T1DM framing (DE4yz/TE4yz, DA4yz/TA4yz), so the growth command enforces this restriction. |
| FF        | This is recommended for unconnected channels in the SLC® interface and CPI applications.                                                                                                                                                   |

For Clear-DS1 NPCs, the insertion word option is **NOT** available and the message will be denied if this option is entered. The alarm indication signal (AIS) is transmitted in the disconnect or idle state.

**AIS** - Alarm indication signal

**INFO** - Information  
Information message (not an alarm).

**MJ** - Major (alarm)

**MN** - Minor (alarm)

**BER** - Bit Error Rate

**ERS** - Errored seconds

**SERS** - Severe errored seconds

**COFA** - Change of frame alignment

**mmm** - SLIP major alarm threshold (0 through 255)  
**nnn** - SLIP minor alarm threshold (0 through 255)  
**e** - SLIP major option selection (0 through 3)  
**f** - SLIP minor option selection (0 through 3)

**p** - BER major alarm threshold (4 through 6)  
**q** - BER minor alarm threshold (4 through 6)  
**g** - BER major option selection (0 through 3)  
**h** - BER minor option selection (0 through 3)

**rrrrr** - ERS threshold (1 through 65535)  
**i** - ERS option selection (0 through 3)

**sss** - SERS threshold (1 through 255)  
**j** - SERS option selection (0 through 3)

**ttt** - COFA major alarm threshold (1 through 511)  
**uuu** - COFA minor alarm threshold (1 through 255)  
**k** - COFA major option selection (0 through 3)  
**l** - COFA minor option selection (0 through 3)

**xxxxx** - SANE threshold (0 through 65535)

**zzzzz** - SAFE threshold (0 through 65535)

**Note:** For clear-DS1 FTU NPC only SLIP and BER parameters are listed.  
For clear-DS1 DS3U NPC only SLIP parameters are listed.

The SANE and SAFE parameters are not applicable to DS1yz and DS7yz type NPCs.

Except for BER, major thresholds may not be equal to or less than the minor thresholds.  
The BER major threshold can be equal to the BER minor threshold.

**PL** - Payload loopback

**ENA** - Enabled

Payload loopback commands received from far-end equipment on the ESF data link are recognized and performed by the ANSI NPC. This is the default option.

**DSA** - Disabled

Payload loopback commands received from far-end equipment on the ESF data link are ignored by the ANSI NPC. This prevents customer equipment from controlling network configurations.

**CVP** - Path Coding Violations  
**ESP** - Path Errored Seconds  
**SESP** - Path Severely Errored Seconds  
**SEFS** - Severely Errored Framing Seconds  
**CSSP** - Path Controlled Slip Seconds  
**UASP** - Path Unavailable Seconds  
**CVL** - Line Coding Violations  
**ESL** - Line Errored Seconds  
**SESL** - Line Severely Errored Seconds

aaaaaaaa

- Daily near-end path coding violation threshold, (000000000 through 134217727)

**a** - Daily near-end path coding violation threshold selection, (0 through 3)

**bbbbbb** - Daily near-end path errored second threshold, (00000 through 86400)

**b** - Daily near-end path errored second threshold selection, (0 through 3)

**cccccc** - Daily near-end path severely errored second threshold, (00000 through 86400)

**c** - Daily near-end path severely errored second threshold selection, (0 through 3)

- dddd** - Daily near-end severely errored framing second threshold,  
(00000 through 86400)
- d** - Daily near-end severely errored framing second threshold selection,  
(0 through 3)
- eeee** - Daily near-end controlled slip second threshold, (00000 through 86400)
- e** - Daily near-end controlled slip second threshold selection,  
(0 through 3)
- ffff** - Daily near-end unavailable second threshold, (00000 through 86400)
- f** - Daily near-end unavailable second threshold selection, (0 through 3)
- gggggggg**  
- Daily near-end line coding violation threshold,  
(000000000 through 134217727, or ----- if not applicable)
- g** - Daily near-end line coding violation threshold selection,  
(0 through 3)
- hhhh** - Daily near-end line errored second threshold,  
(00000 through 86400, or ----- if not applicable)
- h** - Daily near-end line errored second threshold selection,  
(0 through 3)
- iiii** - Daily near-end line severely errored second threshold,  
(00000 through 86400, or ----- if not applicable)
- i** - Daily near-end line severely errored second threshold selection,  
(0 through 3)
- jjjjjjjj**  
- Daily far-end path coding violation threshold,  
(000000000 through 134217727, or ----- if not applicable)
- j** - Daily far-end path coding violation threshold selection,  
(0 through 3)
- kkkk** - Daily far-end path errored second threshold,  
(00000 through 86400, or ----- if not applicable)
- k** - Daily far-end path errored second threshold selection, (0 through 3)
- llll** - Daily far-end path severely errored second threshold,  
(00000 through 86400, or ----- if not applicable)
- l** - Daily far-end path severely errored second threshold selection,  
(0 through 3)



- mmmmm** - Daily far-end severely errored framing second threshold,  
(00000 through 86400, or ----- if not applicable)
- m** - Daily far-end severely errored framing second threshold selection,  
(0 through 3)
- nnnnn** - Daily far-end controlled slip second threshold,  
(00000 through 86400, or ----- if not applicable)
- n** - Daily far-end controlled slip second threshold selection,  
(0 through 3)
- ooooo** - Daily far-end unavailable second threshold,  
(00000 through 86400)
- o** - Daily far-end unavailable second threshold selection, (0 through 3)
- ppppp** - Daily far-end line errored second threshold,  
(00000 through 86400, or ----- if not applicable)
- p** - Daily far-end line errored second threshold selection,  
(0 through 3)

a a a a a a

- 15-Minute near-end path coding violation threshold,  
(0000000 through 2097151)
- a** - 15-Minute near-end path coding violation threshold selection,  
(0 through 3)
- bbb** - 15-Minute near-end path errored second threshold,  
(000 through 900)
- b** - 15-Minute near-end path errored second threshold selection,  
(0 through 3)
- ccc** - 15-Minute near-end path severely errored second threshold,  
(000 through 900)
- c** - 15-Minute near-end path severely errored second threshold selection,  
(0 through 3)
- ddd** - 15-Minute near-end severely errored framing second threshold,  
(000 through 900)
- d** - 15-Minute near-end severely errored framing second threshold  
selection, (0 through 3)

- eee** - 15-Minute near-end controlled slip second threshold,  
(000 through 900)
- e** - 15-Minute near-end controlled slip second threshold selection,  
(0 through 3)
- fff** - 15-Minute near-end unavailable second threshold,  
(000 through 900)
- f** - 15-Minute near-end unavailable second threshold selection,  
(0 through 3)
- ~~ggggggg~~  
- 15-Minute near-end line coding violation threshold,  
(0000000 through 2097151, or ----- if not applicable)
- g** - 15-Minute near-end line coding violation threshold selection,  
(0 through 3)
- hhh** - 15-Minute near-end line errored second threshold,  
(000 through 900, or --- if not applicable)
- h** - 15-Minute near-end line errored second threshold selection,  
(0 through 3)
- iii** - 15-Minute near-end line severely errored second threshold,  
(000 through 900, or --- if not applicable)
- i** - 15-Minute near-end line severely errored second threshold selection,  
(0 through 3)
- ~~jjjjjjj~~  
- 15-Minute far-end path coding violation threshold,  
(0000000 through 2097151, or ----- if not applicable)
- j** - 15-Minute far-end path coding violation threshold selection,  
(0 through 3)
- kkk** - 15-Minute far-end path errored second threshold,  
(000 through 900, or --- if not applicable)
- k** - 15-Minute far-end path errored second threshold selection,  
(0 through 3)
- lll** - 15-Minute far-end path severely errored second threshold,  
(000 through 900, or --- if not applicable)
- l** - 15-Minute far-end path severely errored second threshold selection,  
(0 through 3)

- mmm** - 15-Minute far-end severely errored framing second threshold,  
(000 through 900, or --- if not applicable)
- m** - 15-Minute far-end severely errored framing second threshold selection,  
(0 through 3)
- nnn** - 15-Minute far-end controlled slip second threshold,  
(000 through 900, or --- if not applicable)
- n** - 15-Minute far-end controlled slip second threshold selection,  
(0 through 3)
- ooo** - 15-Minute far-end unavailable second threshold,  
(000 through 900)
- o** - 15-Minute far-end unavailable second threshold selection,  
(0 through 3)
- ppp** - 15-Minute far-end line errored second threshold,  
(000 through 900, or --- if not applicable)
- p** - 15-Minute far-end line errored second threshold selection,  
(0 through 3)

**Note:** A threshold of zero for any parameter inhibits threshold crossing monitoring for that parameter.

**For PB/PC type:**

Note that:

- If the NPC is not located in a sync NPC location, bit "b" set to "1" will be denied.
- For telephone channel numbering, channels 16 to 30 occupy time slots 17 to 31.
- For time slot channel numbering, channels 16 to 30 occupy time slots 16 to 30.
- For NSA NPCs (bit d = 0), bits "f" and "g" are don't cares: any values are accepted.
- If bit "d" is set to "1" (that is, a CAS NPC) and "jkl" is "110" (that is, Transmic 1G), the command will be denied.
- If bit "d" is set to "1" (that is, a CAS NPC) and bit "e" is "1" for time slot channel numbering, the command will be denied.

- m** - Facility performance parameter threshold index (0 through 10 hexadecimal)

**Note:** If the queried NPC can not be accessed for some reason, for example because the Facility Terminating Module is not equipped or the FTMI or Unit Controller is out of service, then the NPC's parameter count fields are printed as a string of dashes to indicate that the counts are not available. The parameter thresholds and options will still be correctly output.

In addition, certain parameters do not apply. In the cases where specific parameters do not apply to the queried NPC, the respective parameter count fields, threshold values and threshold options are all displayed as a string of dashes.

A special code, called the Growth Insertion Word (GIW), is transmitted by this NPC on unassigned channels. This code is specified by the optional keyword **IW** and its argument **pq**.

*This code was previously called the Disconnect Code (DCC), but that name is properly reserved for the CONN Insertion Word, which is transmitted when the "**DISC-CRS-T0: : . . . , INCL, 00S, DCC**" command is used.*

**IW** - Insertion word

**pqr** - Hexadecimal value of the insertion word.

For PB and PC type NPCs, the IW argument is X'pq[r]', and the default GIW code is X'D5D (Binary: 11010101 1101). Hexadecimal digits "pq" represent the CEPT insertion word for cross-connected time slots and hexadecimal digit "r" represents the CEPT signaling option. The "r" digit is needed to accommodate the cross-connected CEPT time slot and its associated portion of TS16 used for signaling when provisioned for channel associated signaling (CAS).

Although the "r" digit is accepted on input, for NSA NPCs, it has no significance.

**AIS** - Alarm indication signal

AIS is not detected by unframed clear (unchannelized) 2Mbit/s PAXDz type NPCs. Therefore, specifying AIS with one of the alarm level types MI, DMA, or PMA, is unnecessary. However, the command will not be denied if AIS is specified with an alarm level for unframed clear PAXDz NPCs. AIS with its alarm level will simply never be reported for unframed clear PAXDz NPCs.

**MI** - Maintenance information

This is the default option.

**PMA** - Prompt Maintenance Action Major Alarm

**PMC** - Prompt Maintenance Action Critical Alarm

**DMA** - Deferred Maintenance Action Minor Alarm

The **TS0 abcdefgh** variables represent international and national bits in time slot'0, as defined by:

These variables are set to their default values "11011111" by this command, except for the Transmic'1G option, where the default is "11000000."

The variables may later be changed by setting the abcdefgh parameters in the TS0 field of the ED-PRMTR-EQPT::NPC command.

Each of the variables may then be set to "0", "1", or "P." "P" indicates that the incoming bit will be cross-connected unchanged.

When TS0 is cross-connected, the TS0 bits will be either passed, or set to "0" or "1" as indicated by the "abcdefgh" variable values. Note that bits which are used for alarms (bit 3 always; bits 4 and 5 if provisioned by the **mnxyz** values) may not be set to "P."

This is also true for NPCs assigned as test port NPCs.

The **TS0M abcdefgh** field allows monitoring of state changes in the received spare international bits, where the "abcdefgh" variables refer to the same TS0 bits as defined above for the TS0 "abcdefgh" variables.

The TS0M variables are specified for monitoring in the command as:

The default values for TS0M variables are **abcdefgh=00000000**, unless the **xyz** parameters set them differently, that is, for Transmic'1G the abcdefgh=00111111. The TS0M variables may later be provisioned by the CHG::TS0M'abcdefgh or the ED-PRMTR-EQPT TS0M-abcdefgh (38323) command.

#### For PA type:

Note that:

- If the NPC is not located in a sync NPC location, the value of "x" must be in the range 0 - 3 or 8 - B. Otherwise the command will be denied.
- For telephone channel numbering, channels 16 to 30 occupy time slots 17 to 31.
- For time slot channel numbering, channels 16 to 30 occupy time slots 16 to 30.
- If the value of "y" is 0, 2, 4 or 6 (i.e., a CAS NPC) and the value of "z" is C (i.e. Transmic 1G), the command will be denied.

#### For TH type:

Note that:

- For telephone channel numbering, channels 16 to 30 occupy time slots 17 to 31.
- For time slot channel numbering, channels 16 to 30 occupy time slots 16 to 30.

<m> - Facility performance parameter threshold index (0 through 10 hexadecimal)

Variable <m> is used to select the threshold value and alarm type previously programmed for parameter rr. There are four possible alarm thresholds and 4 different alarm levels. A given value of <m> selects one combination of threshold value and alarm level. The combinations of these two result in 16 possible values of m. There is a 17th <m> value which is used to disable the alarm threshold and the alarm. The values of <m> that produce the default values of the thresholds and alarms are shown in the table below under the column heading "Threshold Value". Threshold and alarm combinations selected by m = 3 through b and d-10 must exist, that is, must have been programmed, prior to being selected. The thresholds are programmed by using the ED-OPT-T1 command. Thresholds of all unspecified parameters will be set to the default value associated with m=0. Setting <m> = c disables thresholding for a given parameter.

**For TH type NPCs:**

**Table 8-1. Parameter Register Threshold Range and Default Values**

| rr | Parameter                | Interval | Threshold Value Range | Default Threshold Value |
|----|--------------------------|----------|-----------------------|-------------------------|
| 11 | CRC Block Errors         | DAILY    | 1 - 79056000          | 176947                  |
| 12 | Framing Errors           | DAILY    | 1 - 345600000         | 176947                  |
| 13 | Out of Frame Seconds     | DAILY    | 1 - 86400             | 4                       |
| 14 | Errored Seconds          | DAILY    | 1 - 86400             | 4320                    |
| 15 | Severely Errored Seconds | DAILY    | 1 - 86400             | 90                      |
| 16 | Controlled Slip Seconds  | DAILY    | 1 - 86400             | 4                       |
| 18 | Unavailable Seconds      | DAILY    | 1 - 86400             | 90                      |
| 19 | Unavailable Time Count   | DAILY    | 1 - 4320              | 9                       |
| 20 | Multiframe Errors        | DAILY    | 1 - 86400             | 4095                    |
| 81 | CRC Block Errors         | 15MIN    | 1 - 823500            | 18432                   |
| 82 | Framing Errors           | 15MIN    | 1 - 3600000           | 18432                   |
| 83 | Out of Frame Seconds     | 15MIN    | 1 - 900               | 4                       |
| 84 | Errored Seconds          | 15MIN    | 1 - 900               | 300                     |
| 85 | Severely Errored Seconds | 15MIN    | 1 - 900               | 30                      |
| 86 | Controlled Slip Seconds  | 15MIN    | 1 - 900               | 1                       |
| 88 | Unavailable Seconds      | 15MIN    | 1 - 900               | 30                      |
| 89 | Unavailable Time Count   | 15MIN    | 1 - 45                | 3                       |
| 90 | Multiframe Errors        | 15MIN    | 1 - 900               | 255                     |

A special code, called the Growth Insertion Word (GIW), is transmitted by this NPC on unassigned channels. This code is specified by the optional keyword **IW** and its argument **pq**.

*This code was previously called the Disconnect Code (DCC), but that name is properly reserved for the CONN Insertion Word, which is transmitted when the "**DISC-CRS-T0: : . . . , INCL, OOS, DCC**" command is used.*

**IW** - Insertion word

**pqr** - Hexadecimal value of the insertion word.

For PA type NPCs, the IW argument is X'pq[r], and the default GIW code is X'D5D (Binary: 11010101 1101). The "pq" hex digits represent the CEPT insertion word for cross-connected time slots and the "r" hex digit represents the CEPT signaling options. The "r" digit is needed to accommodate the cross-connected CEPT time slot and its associated portion of TS16 used for signaling when provisioned for CAS.

Although the "r" digit is accepted on input, for NSA NPCs, it has no significance.

For each NPC listed, this message prints out values of the states, counts, thresholds and options of the following facility performance parameters and the spare international and national bits in time slot 0 for CEPT DPCs.

| parameter | explanation                      |
|-----------|----------------------------------|
| CRC       | CRC Block Errors                 |
| FRER      | Framing Errors                   |
| OFS       | Out of Frame Seconds             |
| ES        | Errored Seconds                  |
| SES       | Severely Errored Seconds         |
| CSS       | Controlled Slip Seconds          |
| CV        | Coding Violations                |
| UAS       | Unavailable Seconds              |
| UATC      | Unavailable Time Count           |
| MER       | Multiframe Errors                |
| FEBE      | Far End Block Errors             |
| FES       | Far End Errored Seconds          |
| FSES      | Far End Severely Errored Seconds |
| FUAS      | Far End Unavailable Seconds      |

Two sets of thresholds are kept for each parameter: One for DAILY intervals and one for 15 MINUTE intervals.

aaaaaaaa

- Daily CRC block error threshold value.

**a** - Daily CRC block error threshold selection, (0 through 3)

bbbbbbbb

- Daily framing error threshold value.

**b** - Daily framing error threshold selection, (0 through 3)

cccccc - Daily out of frame seconds threshold value.

**c** - Daily out of frame seconds threshold selection, (0 through 3)

dddddd - Daily errored second threshold value.

**d** - Daily errored second threshold selection, (0 through 3)

eeeeee - Daily severely errored second threshold value.

**e** - Daily severely errored second threshold selection, (0 through 3)

ffffff - Daily controlled slip second threshold value.

**f** - Daily controlled slip second threshold selection, (0 through 3)

gggggggg

- Daily coding violation threshold value.

**g** - Daily coding violation threshold selection, (0 through 3)

hhhhh - Daily unavailable second threshold value.

**h** - Daily unavailable second threshold selection, (0 through 3)

iiii - Daily unavailable time count threshold value.

**i** - Daily unavailable time count threshold selection, (0 through 3)

jjjjj

- Daily multiframe alignment error threshold value.

**j** - Daily multiframe alignment error threshold selection, (0 through 3)

kkkkkkkk

- Daily far-end block error threshold value.

**k** - Daily far-end path block error selection, (0 through 3)

lllll - Daily far-end errored second threshold value.

**l** - Daily far-end path second threshold selection, (0 through 3)



**mmmm** - Daily far-end severely errored second threshold value.

**m** - Daily far-end severely errored second threshold selection, (0 through 3)

**nnnn** - Daily far-end unavailable second threshold value.

**n** - Daily far-end unavailable second threshold selection, (0 through 3)

**a a a a a** - 15-Minute CRC block error threshold value.

**a** - 15-Minute CRC block error threshold selection, (0 through 3)

**bbbbbb** - 15-Minute framing error threshold value.

**b** - 15-Minute framing error threshold selection, (0 through 3)

**ccc** - 15-Minute out of frame seconds threshold value.

**c** - 15-Minute out of frame seconds threshold selection, (0 through 3)

**ddd** - 15-Minute errored second threshold value.

**d** - 15-Minute errored second threshold selection, (0 through 3)

**eee** - 15-Minute severely errored second threshold value.

**e** - 15-Minute severely errored second threshold selection, (0 through 3)

**fff** - 15-Minute controlled slip second threshold value.

**f** - 15-Minute controlled slip second threshold selection, (0 through 3)

**g g g g g g** - 15-Minute coding violation threshold value.

**g** - 15-Minute coding violation threshold selection, (0 through 3)

**hhh** - 15-Minute unavailable second threshold value.

**h** - 15-Minute unavailable second threshold selection, (0 through 3)

**ii** - 15-Minute unavailable time count threshold value.

**i** - 15-Minute unavailable time count threshold selection, (0 through 3)

**iii** - 15-Minute multiframe alignment error threshold value.

**j** - 15-Minute multiframe alignment error threshold selection, (0 through 3)

---

|                  |                                                                                |
|------------------|--------------------------------------------------------------------------------|
| <u>k k k k k</u> | - 15-Minute far-end block error threshold value.                               |
| <b>k</b>         | - 15-Minute far-end path block error selection, (0 through 3)                  |
| <u>l l l</u>     | - 15-Minute far-end errored second threshold value.                            |
| <b>l</b>         | - 15-Minute far-end path second threshold selection, (0 through 3)             |
| <u>mmm</u>       | - 15-Minute far-end severely errored second threshold value.                   |
| <b>m</b>         | - 15-Minute far-end severely errored second threshold selection, (0 through 3) |
| <u>nnn</u>       | - 15-Minute far-end unavailable second threshold value.                        |
| <b>n</b>         | - 15-Minute far-end unavailable second threshold selection, (0 through 3)      |

The options {a,b,c,d,e,f,g,h,i,j,k,l,m,n} and {a,b,c,d,e,f,g,h,i,j,k,l,m,n} are **m values** as previously shown and specify the threshold sets of the performance parameters listed.

The **TS0 abcdefgh** variables represent international and national bits in time slot'0, as defined by:

These variables are set to their default values "11011111" by this command, except for the Transmic'1G option, where the default is "11000000."

The variables may later be changed by setting the abcdefgh parameters in the TS0 field of the ED-PRMTR-EQPT::NPC or CHG::NPC (38321) command. Each of the variables may then be set to "0", "1", "P" or "V." "P" indicates that the incoming bit will be cross-connected unchanged; "V" indicates that the bit received will be inverted.

When TS0 is cross-connected, the TS0 bits will be either passed, inverted or set to "0" or "1" as indicated by the "abcdefgh" variable values. Note that bits which are used for alarms (bit 3 always; bits 4 and 5 if provisioned by the **mnxyz** values) may not be set to "P."

This is also true for NPCs assigned as test port NPCs.

The **TS0M abcdefgh** field allows monitoring of state changes in the received spare international bits, where the "abcdefgh" variables refer to the same TS0 bits as defined above for the TS0 "abcdefgh" variables.

The TS0M variables are specified for monitoring in the command as:

The default values for TS0M variables are **abcdefgh=00000000**, unless the **xyz** parameters set them differently, i.e., for Transmic'1G the abcdefgh=00111111. The TS0M variables may later be provisioned by the CHG::TS0M'abcdefgh or the ED-PRMTR-EQPT TS0M-abcdefgh (38323) command.

mmm - Error condition code

| mmm         | <i>Explanation</i>                      |
|-------------|-----------------------------------------|
| <b>ENRE</b> | Subject entity is equipped              |
| <b>ENEQ</b> | Unit is not equipped                    |
| <b>SAOS</b> | UC is out of service                    |
| <b>SNVS</b> | UC is in service but failed             |
| <b>ENEQ</b> | FTMI is not equipped                    |
| <b>SNVS</b> | Unit type error                         |
| <b>SNVS</b> | NPC type error                          |
| <b>SNVS</b> | NPC type is inconsistent with FTMI type |
| <b>ENEQ</b> | MIU is not equipped                     |
| <b>IDRG</b> | NPC range crosses unit boundary         |
| <b>ENEQ</b> | The MXR is not grown                    |
| <b>SNVS</b> | Mismatch between MXR and NPC types      |
| <b>ENEQ</b> | Copy source NPC is not equipped         |

## **CPY, MEM, PROG, INCL, UPGRD**

### **BACKUP MEMORY TRANSFER**

#### **Explanation Of Command**

This command performs the following functions:

1. When the MC is in-service, it may be used to request a transfer of database information from working (random access) memory (WKG) to the memory device (MEM) or devices that are in-service. The Primary Memory (PMEM) device will always be in-service. The Secondary Memory (SMEM) device may or may not be in-service. If SMEM is in-service, then a transfer of database information will be performed from WKG to SMEM.
2. When the MC is in maintenance condition (MCOND), it may be used to request a transfer of executables or database information between PMEM and SMEM or between SMEM and PMEM. If the optional PROG keyword is **not** used, only database information will be transferred. If the PROG keyword is used only executables will be transferred.
3. During a release upgrade procedure, when in MCOND, it transfers the database and DSP Platform Applications, if any, from SMEM to PMEM. The UPGRD keyword must be used in that case. Note that the UPGRD keyword is only available to user DAX with the frame in MCOND.

Restricted maintenance privilege is required for transfers of executables or database information from SMEM to PMEM.

Every ten minutes the state of the frame is checked to look for changes in provisioning and/or cross connections. If a change has occurred within that period, an autonomous request is made to transfer data base information from WKG to MEM.

If the user issues a command transferring database information or executables from PMEM to SMEM, the command is executed immediately; however, if the transfer occurs from SMEM to PMEM the following message will appear (see below when the UPGRD keyword is used):

**ARE YOU SURE? (YES/NO)**

Only if the answer is YES, will the command be executed. If the answer is not YES or the user does not respond within 60 seconds, the following will be displayed:

**COMMAND ABORTED**

When transferring executables between PMEM and SMEM in either direction, Digital Signal Processing Platform (DSPP) application executables (if present) are treated as follows:

1. If executables for a particular application are on the source card, but not on the destination card, the transfer of those application executables takes place.
2. If executables for a particular application are on the destination card, but not on the source card, the application executables are not erased, even if executables for another application are copied from source to destination card.
3. If executables of the same application (the "x" in SDxyz is the same) that have the same version identifiers are on both the source and the destination card, then both executables remain untouched and no transfer takes place for that application.
4. If different versions of the executables of the same application are on the source and the destination card respectively, then this command is denied. The user must invoke the INSTALL command to first list and then remove one or the other version of the application before invoking this command again.

The **UPGRD** keyword must only be used during an upgrade procedure for the purpose of copying the database and previously installed DSP Platform Applications from SMEM to PMEM. The following restrictions apply for the use of the UPGRD keyword.

1. Only a copy from SMEM to PMEM is allowed.
2. The PROG keyword is not allowed.
3. The INCL keyword is not allowed.
4. The Main Controller must be in Maintenance Condition (MCOND).
5. The user must be user DAX.
6. The release identifier for the executables on the PMEM card must refer to a newer release than the release identifier of the database on the SMEM card; i.e., this must be a genuine upgrade situation.

At the beginning of the invocation of this utility with the UPGRD keyword the following message will appear:

**WARNING - YOU HAVE INVOKED THE "UPGRD" KEYWORD.  
THE "UPGRD" KEYWORD SHOULD ONLY BE USED DURING A GENERIC UPGRADE.  
DO YOU WISH TO CONTINUE? (YES/NO)**

The user should respond with a **YES** if and only if an upgrade for the DACS II generic is to be done.

During the execution of this copy utility during an upgrade procedure (i.e., with the UPGRD keyword), the database is copied from SMEM to PMEM and a retrofit of the size of the database takes place if needed. In addition, all the applications residing on SMEM, if any, are copied to PMEM.

New PMEM cards with new DACS II executable software should **not** have any application software on them. Therefore, if for some reason, a different version of the same application resides on the PMEM card that resides on the SMEM card, then this command will be denied.

### Command

[I.55701]

**CPY-MEM: [<xy>] :: [ww] :<from>, <to>: [PROG | INCL | UPGRD] ;**

### Completion Message

[O.55701]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CPY MEM::[ww]:<from>, <to>: [PROG | INCL | UPGRD] COMPLD
;
```

[O.55702]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CPY MEM::[ww] IN_PROGRESS
;
```

### Denial Message

[O.55701.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CPY MEM::[ww]:<from>, <to>: [PROG | INCL | UPGRD] DENY
mmmm
/* [0.55701.01] */
/* <explanation of error condition code> */
;
```

### Autonomous Message

---

[O.55701]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT CPY MEM
 /* [0.55701] */
 /* From memory, To memory:Memory usage */
 "<from>, <to>[:PROG] COMPLD"
;
```

[O.55701.01]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT CPY MEM
 mmmm
 /* [0.55701.01] */
 /* <explanation of error condition code> */
 /* From memory, To memory:Memory usage */
 "<from>, <to>[:PROG] DENY"
;
```

### Explanation Of Parameters

---

**from** - Source for copy memory

**to** - Destination for copy memory

WKG Working (Random access memory)  
PMEM Primary memory device  
SMEM Secondary memory device  
MEM PMEM, SMEM or both

**Note:** The only permissible combinations are listed below:

**from to**

WKG MEM  
PMEM SMEM  
SMEM PMEM

**PROG** - Program

Transfer generic program only. May not be used when transferring memory contents from WKG to MEM. Frame must be in maintenance condition state (MCOND) when transferring generic program from PMEM to SMEM or SMEM to PMEM. Additionally, SMEM to PMEM requires restricted maintenance (RMON) privileges.

**INCL** - Inclusive

The INCL keyword is used to request that the data base on PMEM be transferred to SMEM excluding the generic journal files. This keyword cannot be combined with the PROG keyword. INCL may not be used when copying WKG to MEM.

The INCL keyword is used only as a preparatory step before starting a generic upgrade. It makes sure that the database residing on the SMEM card has no journal files before the upgrade is started. This is different from an invocation of this utility to copy from WKG to MEM, which converts the journals to the database leaving the journal files empty, but which does not remove the journal files.

**UPGRD** - Upgrade

The UPGRD keyword must be used only during a DACS II Release upgrade for the purpose of copying the database and any previously installed DSP Platform Applications from SMEM to PMEM. It is an assumption that the PMEM card has the new executables and nothing else, while the SMEM card contains the old executables, all installed DSPP Applications, and a complete database with no remaining journal entries. Only user DAX may use this keyword; also, the MC must be in MCOND.

**mmmm** - Error condition code

| <b>mmmm</b> | <i>Explanation</i>                                        |
|-------------|-----------------------------------------------------------|
| <b>SNVS</b> | DB MP or units ram error                                  |
| <b>SWFA</b> | DB PMEM error OP-CL-RD-WR-SK                              |
| <b>SROF</b> | DB can't send or receive mail                             |
| <b>SROF</b> | Can't lock or unlock ram database                         |
| <b>SROF</b> | DB can't get the slave mail box                           |
| <b>SNVS</b> | Invalid option, mailbox or flag                           |
| <b>SNIS</b> | Unit(s) OOS, and additional backup required               |
| <b>SNVS</b> | Entity can't be addressed in this configuration           |
| <b>SWFA</b> | Checksums verification failed                             |
| <b>SNVS</b> | G1 SMEM for SMEM->PMEM w/journals                         |
| <b>SNVS</b> | Software Identification Block is not readable             |
| <b>SNVS</b> | Software Identification Block failed comparison           |
| <b>SNVS</b> | FPI on SMEM does not match one on PMEM                    |
| <b>SNVS</b> | Problem occurred while accessing SMEM or unformatted SMEM |
| <b>SNVS</b> | Problem occurred while accessing PMEM                     |
| <b>SNVS</b> | Source does not contain requested information             |
| <b>ENRE</b> | Old_tape is a special install tape                        |
| <b>ENRE</b> | SMEM is a normal SMEM                                     |
| <b>SNVS</b> | Problem occurred while accessing BOTH_MEM                 |
| <b>SNVS</b> | Can't mount or unmount BOTH_MEM                           |
| <b>SNVS</b> | Can't mount or unmount SMEM                               |
| <b>SNVS</b> | Can't mount or unmount PMEM                               |
| <b>SNVS</b> | SMEM is not present                                       |
| <b>SNVS</b> | SMEM unit is not restored                                 |



| mmmm        | <i>Explanation</i>                        |
|-------------|-------------------------------------------|
| <b>SWFA</b> | DB SMEM error OP-CL-RD-WR-SK              |
| <b>SNVS</b> | PMEM not restored                         |
| <b>SWFA</b> | Can't copy executables                    |
| <b>SWFA</b> | Application version mismatch              |
| <b>SNVS</b> | SSC Diagnostic Failure                    |
| <b>SNVS</b> | Can't mount or unmount old_tape           |
| <b>SNVS</b> | Old_tape is not present                   |
| <b>SNVS</b> | Old_tape unit is not restored             |
| <b>SNVS</b> | Bad old_tape DB generic                   |
| <b>SNVS</b> | Old_tape with journal                     |
| <b>SNVS</b> | Invalid executable on card                |
| <b>SNVS</b> | Problem occurred while accessing old_tape |
| <b>SNVS</b> | Fail transfer DB from old_tape to SMEM    |
| <b>SNVS</b> | DB retrofit fail                          |

## **CRTE,CNFGRN,EQPT,UNIT**

### **PROVISION A UNIT**

#### **Explanation Of Command**

This command requests the provisioning of a DACS II unit.

For a NonCEF frame this will result in the provisioning of all cross-connect and time slot interchange circuit packs. For a CEF frame this will result in the provisioning of the expanded time slot interchanger. When this request has completed, all circuit packs required by the subject unit to cross-connect to other equipped units have been provisioned.

The unit type is optionally specified in the **TYPE** field.

The unit type can be a facility terminating unit, a DS3 terminating unit, a Hybrid DS3 terminating unit, or a digital signal processing unit.

If the unit is a digital signal processing unit, its associated digital signal processing interface is also provisioned. If the unit is a DS3 or a Hybrid DS3 facility terminating unit, both of its associated service and protection facility line interface packs, both sides of its formatter or hybrid formatter packs (side 0 and 1), and its protection multiplexer or hybrid multiplexer are also provisioned. Only facility line interface packs, Hybrid Formatter packs (HFMT), and Hybrid Multiplexer packs (HMXR) can be equipped in the Hybrid DS3 facility terminating unit. Therefore, FMT and MXR as shown in the command output messages should be interpreted as HFMT and HMXR when the Hybrid DS3 Unit type HT100 is provisioned.

**Note:** DMB, TSI, and FMT/HFMT circuit packs must be inserted into the inactive side of

DACS II. Inserting circuit packs into the active side may result in transmission "hits."

## Command

For DACS II Non-CEF frames:  
[I.31211]

**CRTE-CNFGRN-EQPT:[<xy>]:UNIT-q:[ww]:\  
[a[,b[,c[,d[,e [,f]]]]]]:[utxyz];**

For DACS II CEF frames:  
[I.31211]

**CRTE-CNFGRN-EQPT:[<xy>]:UNIT-[q]q:[ww]::[utxyz];**

## Completion Message

For DACS II Non-CEF frames:

[O.31211]

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE CNFGRN EQPT::UNIT-q:[ww]:[a[,b[,c[,d[,e[,f]]]]]]\
:[utxyz] COMPLD
 /* [O.31211] */
 "sft,sft:sft,sft:sft,sft:sft,sft:sft,sft:sft,sft"
 "sft,sft:sft,sft:sft,sft:sft,sft:sft,sft:sft,sft"
 "sft,sft:sft,sft:sft,sft:sft,sft:sft,sft:sft,sft"
 "sft,sft:sft,sft:sft,sft:sft,sft:sft,sft:sft,sft"
 "sft,sft:sft,sft:sft,sft:sft,sft:sft,sft:sft,sft"
 "sft,sft:sft,sft:sft,sft:sft,sft:sft,sft:sft,sft"
 /* NEW: TSI Added by the CRTE-CNFGRN-EQPT Command */
 "NEW: sft,sft:sft,sft:sft,sft:sft,sft:"
 "NEW: sft,sft:sft,sft:sft,sft:sft,sft:"
 /* CCB 0q,1q: Total TSI tt: NEW TSI nn */
 "0q,1q:tt:nn"
 [/ * FMT Side 0,Side 1:FLI Service,Protection:MXR Protection */]
 ["0,1:S,P:P"]
;
```

For DACS II CEF frames:

[O.31212]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE CNFGRN EQPT::UNIT-qq:[ww]::utxyz COMPLD
/* [O.31212] */
"0rr,1rr:0rr,1rr:0rr,1rr:0rr,1rr:0rr,1rr:0rr,1rr:\
0rr,1rr"
"0rr,1rr:0rr,1rr:0rr,1rr:0rr,1rr:0rr,1rr:0rr,1rr:\
0rr,1rr"
/* ETSI Added by the CRTE-EQPT Command */
"0qq,1qq"
/* Total ETSIS */
"kk"
[/* FMT Side 0,Side 1:FLI Service,Protection:\
MXR Protection */]
["0,1:S,P:P"]
;
```

**Note:** The two optional lines will be output only if the unit type is DT100.

### Denial Message

---

For DACS II Non-CEF frames:

[O.31211.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE CNFGRN EQPT::UNIT-q:[a[,b[,c[,d[,e[,f]]]]]]\
:[utxyz] DENY
```

For DACS II CEF frames:

[O.31211.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE CNFGRN EQPT::UNIT-qq:[ww]::[utxyz] DENY
mmmm
/* [O.31211.01] */
/* <explanation of error condition code> */
[/* {EQD-uexyz|NSUP} */]
;
```

### Autonomous Message

---

Not applicable.

## **Explanation Of Parameters**

---

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**utxyz** - Unit type as submitted in the input message

**uexyz** - Type of unit already equipped as

*uexyz Explanation*

FT100 FT = Facility Terminating Unit

DP100 DP = Digital Signal Processing Unit

DT100 DT = DS3 Facility Terminating Unit

HT100 HT = Hybrid DS3 Facility Terminating Unit

The unit type is optionally specified in the TYPE utxyz field. The unit type can be an FTxyz (Facility Terminating Unit), a DTxyz (DS3 Terminating Unit), a HTxyz (Hybrid DS3 Terminating Unit) or a DPxyz (Digital Signal Processing Unit) type.

Currently, only FT100, DT100, HT100, and DP100 types are supported by DACS II.

The unit type entered must be consistent with the unit type entered for the configuration file.

If the unit is a DPxyz type, its associated DSPI (Digital Signal Processing Interface) is also provisioned.

If the unit is a DTxyz or HTxyz type, both of its associated Service and Protection Facility Line Interface (FLI) packs, both sides of its Formatter (FMT) or Hybrid Formatter (HFMT) packs (side 0 and 1), and its Protection Multiplexer(MXR) or Hybrid Multiplexer (HMXR) pack are also provisioned.

For both Non-CEF and CEF frames, if the unit type is not entered, the unit type will default to FT100.

For Non-CEF frames, the optional [:[a[,b[,c[,d[,e[,f]]]]]] field is used if only a partial complement of the unit's TSI circuit packs is to be provisioned. If this field is not used, all TSI circuit packs are provisioned and the unit has full connectivity with other provisioned units.

**a, b, c, d, e, f**

- Time slot interchange numbers

A partial complement of the unit's TSIs have been provisioned. (If this field is absent, all of the unit's TSIs were provisioned.)

**CCB** - Cross-connect buffer

**0q** - CCB number side 0

**1q** - CCB number side 1

0q and 1q identify the cross-connect buffer(s) provisioned. q is the unit number (see UNIT above).

**tt** - Total number of provisioned TSIs in frame (02 through 72)

**NEW** - New

**TSIS** - Time slot interchangers

**nn** - Number of TSIs provisioned by command (02 through 22)

**sft** - TSI equipped status

**s** - Service side number (0 or 1)

**f** - Equipped FROM unit number (1 through 6) if equipped  
- Not equipped

**t** - Equipped TO unit number (1 through 6) if equipped  
- Not equipped

**ETSI** - Expanded time slot interchanger

**0qq** - ETSI number side 0

**1qq** - ETSI number side 1

0qq and 1qq identify the ETSI packs provisioned by this command. qq is the unit number (see UNIT above).

Three dashes "---" are shown if an ETSI pack is not provisioned.

**kk** - Total number of provisioned ETSIs in frame (02 through 32)

**rr** - Unit number with the same definition as qq.

**FMT** - Formatter (FMT) or Hybrid Formatter (HFMT), sides 0 and 1  
(automatically provisioned FMT with DT100 or HFMT with HT100 units)

**FLI** - Facility line interface

**S** - Service FLI (automatically provisioned with DT100 or HT100 units)

**FLI** - Facility line interface

**P** - Protection FLI (automatically provisioned with DT100 or HT100 units)

- MXR** - Multiplexer (MXR) or Hybrid Multiplexer (HMXR)
- P** - Protection multiplexer (MXR) or Hybrid Multiplexer (HMXR)  
(automatically provisioned MXR with DT100 or HMXR with HT100 units)
- EQD** - Equipped
- NSUP** - Not supported
- mmmm** - Error condition code

**mmmm**    *Explanation*

- ENRE**    Illegal connectivity specified
- SNAS**    Connectivity contains unequipped units
- SNVS**    Entity can't be addressed in this configuration
- IDRG**    Unit type (xyz) not supported
- IDNV**    Connectivity can not be specified for CEF unit

## **CRTE,CRS,TS,DS0A,DS0B,SEC,PCH**

### **SUBRATE ESTABLISH CHANNEL**

#### **Explanation Of Command**

This command connects a channel (or a range of channels) in a digroup to the subrate feature. When connected to the subrate feature, the channel is provided with test access capability using the **CONN-TACC-TS** commands and, if specified, a subrate multiplexer and/or an error correction function. A channel must be established before any cross-connections can be made via the **CONN-CRS-TS** command. This command is recommended over the DACS/SRDC-compatible version **CRTE-CRS-TS:::RATE:[{DP|DP,PCH}]** (I.19111) due to its improved clarity.

DACS II will deny this command if it attempts to establish a DS0B channel on channel 24 of a DS1 provisioned with the T1DM framing format.

This command is used to establish five types of channels as follows:

1. A DS0B channel capable of multiplexing 5, 10, or 20 subrate customers.
2. A DS0A channel (at any rate) without error correction.
3. A subrate DS0A channel with subrate dataport error correction.
4. A 56-kb/s channel with parity channel error correction. (This type of error correction is also commonly referred to as "56-kb/s dataport" error correction.)
5. A DS0B channel capable of multiplexing 5, 10, or 20 subrate customers and parity channel error correction.

When a channel is established, it cannot be already established, cross-connected, or under test access. All channels within a specified range are established with the same parameters.

**Note:** For user convenience, an alphabetical "O" or a numerical "0" can be typed for the zero in DS0.



### **DS0B Channels Without Error Correction**

A DS0B channel is established by specifying a digroup and channel and the DS0B nn field.

The SEC or PCH fields must not be present for this type of channel.

As indicated above, a mix of customer rates can be cross-connected, provided the maximum rate for each type of subrate multiplexer is not exceeded.

### **DS0A Channels Without Error Correction**

A DS0A channel without error correction is established by specifying a digroup and channel and DS0A rr.

Again, the SEC or PCH keywords must not be present.

**Note:** The Subrate feature performs no rate-sensitive processing on this type of channel, and cross-connection is allowed to any other Subrate channel. The user must ensure that the signal rate is compatible with the intended cross-connection.

For example, if a DS0A channel with an actual rate of 4.8 kb/s is established, a cross-connection to a 10-channel or 20-channel multiplexer is allowed, but only the connection to the 10-channel multiplexer will provide error-free transmission.

### **DS0A Channels With Subrate Error Correction**

A subrate DS0A channel with subrate error correction is established by specifying the DS0A keyword with an rr value of 24, 48, or 96, and the SEC keyword. Subrate error correction performs a majority vote among the repeated bytes inherent in the byte-stuffed subrate DS0A signal to determine the corrected data. An rr value of 56 is not allowed, and the PCH keyword must not be present in specifying this type of channel.

### **56 kb/s Channels With Error Correction**

A 56-kb/s channel with parity channel error correction is established by specifying the DS0A keyword with an rr value of 56, and the PCH keyword. This command has the effect of establishing two channels, one for carrying the customer data and one for carrying parity error correction information. If no parity channel number (ppp) is specified, the parity channel is assigned automatically to the next higher numbered channel from the data channel (ddd + 1). Due to the need to assign parity channels, range provisioning of 56 kb/s channels with error correction is not allowed. Also, use of the PCH keyword when the rr value is less than 56 is not allowed.

### **DS0B Channels With Error Correction**

A DS0B channel that also has parity channel error correction performed on it is established by specifying the DS0B nn and PCH keywords. As above, the nn value determines the type of multiplexer, and the PCH keyword assigns a parity channel number ppp or defaults to ddd + 1. Also, range provisioning of this type of channel is not allowed.

Subrate established channels are marked automatically as red circuits. This results in the need to specify the INCL keyword in the RMV NPC command whenever a facility terminating NPC carrying Subrate channels is removed.

Also, the Subrate establish channel command has no effect on the customer controlled marking status of DACS II channels that previously have been marked with the CUS keyword. The CUS marking is disabled while the channel is established to the Subrate feature, but is enabled again once the channel is disestablished.

**Note:** When all 24 channels of an NPC using D4 superframe are established as DS0B channels, a yellow CGA can be declared for the NPC, even though there is no failure, if either of the following conditions exists:

1. The DS1 signal is looped at the DSX-1 and the mux out of sync (MOS) code is transmitted on all channels.
2. The far end is transmitting the MOS code on all 24 channels.

When all 24 channels are receiving MOS, the D4 superframe yellow alarm signal is simulated thus causing the CGA to be declared.

## **Command**

---

### **Nonhierarchical**

---

[I.19101]

```
CRTE-CRS-TS : [<xy>] : [s]abc-ddd[&&-eee] : [ww] : {DS0A-rr | DS0B-nn} \
: [{SEC | PCH[-ppp]]};
```

### **Hierarchical**

---

[I.19101]

```
CRTE-CRS-TS : [<xy>] : uv-m-np-ddd[&&-eee] : [ww] : {DS0A-rr | DS0B-nn} \
: [{SEC | PCH[-ppp]]};
```

## Completion Message

---

### Nonhierarchical

---

[O.19101]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE CRS TS::[s]abc-ddd[&&-eee]:[ww]:{DS0A-rr|DS0B-nn}\
: [{SEC|PCH[-ppp]]} COMPLD
[/* [0.19101] */]
[/* Parity channel */]
["ppp"]
;
```

### Hierarchical

---

[O.19101]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE CRS TS::uv-m-np-ddd[&&-eee]:[ww]:{DS0A-rr|DS0B-nn}\
: [{SEC|PCH[-ppp]]} COMPLD
[/* [0.19101] */]
[/* Parity channel */]
["ppp"]
;
```

**Note:** In the above two messages the optional parity channel information in lines 3 through 5 appears only if channel ppp is not specified in the input command.

## Denial Message

---

### Nonhierarchical

---

[O.19101.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE CRS TS::[s]abc-ddd[&&-eee]:[ww]:{DS0A-rr|DS0B-nn}\
: [{SEC|PCH[-ppp]]} DENY
 mmmm
 /* [0.19101.01] */
 /* <explanation of error condition code> */
;
```

## Hierarchical

[O.19101.01]

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE CRS TS::uv-m-np-ddd[&&-eee]:[ww]:{DS0A-rr|DS0B-nn}\
: [{SEC|PCH[-ppp]]} DENY
 mmmm
 /* [0.19101.01] */
 /* <explanation of error condition code> */
;

```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

[s]abc - The 3- or 4-digit nonhierarchical NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |

| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical NPC number

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module

The values are listed below:

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd** - Channel number  
**eee** - Channel number for end of range specified

Channel numbers  
001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

**DS0A** - Digital signal 0A

**rr** - DS0A channel rate (24, 48, 96, or 56)

The established channel is a DS0A type, that is, a single customer signal at rate rr.

**DS0B** - Digital signal 0B

**nn** - Number of DS0B subrate customer channels (05, 10, or 20)

The established channel is connected to a subrate multiplexer capable of multiplexing nn customers.

**SEC** - Subrate error correction

Subrate error correction is performed on the established channel. SEC cannot be used for either a DS0A or DS0B channel without error correction.

**PCH** - Parity channel

Parity error correction is performed on this channel. PCH cannot be used for either a DS0A or DS0B channel without error correction.

The SEC and PCH fields are present only if specified in the input command.

**ppp** - Parity channel number

Specifies the associated parity channel number. If not specified in the input command, this number defaults to the channel number + 1 (ddd + 1).

**mmm** - Error classification code

If a denial pertains to a particular channel in a range, the channel number is given in the optional qqq field. The user should note that *none* of the preceding channels in a range are completed if a problem is found, and subsequent channels may or may not have additional problems.

reason

mmm Explanation

explanation of error condition code

SPECIFIED DIGROUP DOES NOT SUPPORT SUBRATE CHANNELS  
CHANNEL dd IS OUT OF RANGE FOR NPC TYPE SPECIFIED  
CHANNEL [s]abcddd IS A TEST GROUP CHANNEL  
PARITY CHANNEL [s]abcddd IS A TEST GROUP CHANNEL  
SPECIFIED CHANNEL IS A TEST PORT  
SPECIFIED CHANNEL IS ALREADY ASSIGNED  
SPECIFIED CHANNEL IS ALREADY ESTABLISHED  
SPECIFIED CHANNEL IS UNDER TEST  
SPECIFIED PARITY CHANNEL IS A TEST PORT  
SPECIFIED PARITY CHANNEL IS ALREADY ASSIGNED  
SPECIFIED PARITY CHANNEL IS UNDER TEST  
SPECIFIED PARITY CHANNEL IS ALREADY SPECIFIED AS DATA CHANNEL  
PARITY CHANNEL NUMBER IS OUT OF RANGE  
SUBRATE ERROR CORRECTION NOT ALLOWED WITH RATE 56  
PARITY CHANNEL ERROR CORRECTION NOT ALLOWED FOR 24, 48, OR 96  
RATES  
PCH KEYWORD NOT ALLOWED WITH RANGE CROSS-CONNECTS  
CONNECTION EXCEEDS REMAINING SRM CAPACITY  
ERROR CORRECTION CAPACITY UNAVAILABLE ON DESIRED TYPE SUBRATE  
PACK

ACTIVE CROSS-CONNECT NETWORK SIDE IS FAILED  
SPECIFIED NPC IS UNEQUIPPED  
SPECIFIED NPC IS OUT-OF-SERVICE  
SPECIFIED NPC IS FAILED  
REQUIRED UNIT NOT EQUIPPED, NOT IN SERVICE, OR FAILED

REQUIRED CCB NOT EQUIPPED, NOT IN SERVICE, OR FAILED  
REQUIRED TSI NOT EQUIPPED, NOT IN SERVICE, OR FAILED

REQUIRED ETSI NOT EQUIPPED, NOT IN SERVICE, OR FAILED

REQUIRED FTMI NOT EQUIPPED, NOT IN SERVICE, OR FAILED  
REQUIRED FC NOT EQUIPPED, NOT IN SERVICE, OR FAILED  
REQUIRED DSPI NOT EQUIPPED, NOT IN SERVICE, OR FAILED  
REQUIRED SRM NOT EQUIPPED, NOT IN SERVICE, OR FAILED  
REQUIRED SUBRATE PACK NOT EQUIPPED, NOT IN SERVICE, OR FAILED



ENEQ Equipage, not equipped

UNIT [q]q MXR c NOT EQUIPPED

IDNV Input, data not valid

CHANNEL [s]abc-ddd IS A TEST GROUP CHANNEL  
PARITY CHANNEL [s]abc-ddd IS A TEST GROUP CHANNEL

SAAS Status, already assigned

Termination is in process of being rolled

SNIS Status, not in-service

UNIT [q]q FLI k IS OUT-OF-SERVICE  
UNIT [q]q FMT s IS OUT-OF-SERVICE  
UNIT [q]q MXR c IS OUT-OF-SERVICE  
UNIT [q]q MIU c IS OUT-OF-SERVICE

SROF Status, requested operation failed

UNIT [q]q FLI k IS FAILED  
UNIT [q]q FMT s IS FAILED  
UNIT [q]q MXR c IS FAILED  
UNIT [q]q MIU c IS FAILED

| <b>st</b>   | <b>d</b>       | <i>Explanation</i>            |
|-------------|----------------|-------------------------------|
| <b>ROLL</b> | <b>{F T B}</b> | Circuit is involved in a roll |

## **CRTE,CRS,TS,RATE,DP,PCH**

### **SUBRATE ESTABLISH CHANNEL**

#### **Explanation Of Command**

This message connects a channel or a range of channels in a given digroup to the subrate feature. When connected to the subrate feature, the channel is provided with test access capability using the CONN TACC TS commands and, if specified, a subrate multiplexer and/or an error correction function.

#### **Command**

#### **Nonhierarchical**

[I.19111]

```
CRTE-CRS-TS: [<xy>]: [s]abc-ddd[&&-eee]: [ww]: RATE-rr\
: [{DP|DP,PCH[-ppp]}];
```

#### **Hierarchical**

[I.19111]

```
CRTE-CRS-TS: [<xy>]: uv-m-np-ddd[&&-eee]: [ww]: RATE-rr\
: [{DP|DP,PCH[-ppp]}];
```

## Completion Message

---

### Nonhierarchical

---

[O.19111]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE CRS TS::[s]abc-ddd[&&-eee]:[ww]:RATE-rr\
:[{DP|DP,PCH[-ppp]]} COMPLD
[/* [O.19111] */
["ppp"
;
```

### Hierarchical

---

[O.19111]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE CRS TS::uv-m-np-ddd[&&-eee]:[ww]:RATE-rr\
:[{DP|DP,PCH[-ppp]]} COMPLD
[/* [O.19111] */
["ppp"
;
```

## Denial Message

---

### Nonhierarchical

---

[O.19111.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE CRS TS::[s]abc-ddd[&&-eee]:[ww]:RATE-rr\
:[{DP|DP,PCH[-ppp]]} DENY
 mmmm
 /* [O.19111.01] */
 /* <explanation of error condition code> */
;
```

## **Hierarchical**

---

[O.19111.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE CRS TS::uv-m-np-ddd[&&-eee]:[ww]:RATE-rr\
: [{DP|DP,PCH[-ppp]]] DENY
 mmmm
 /* [0.19111.01] */
 /* <explanation of error condition code> */
;
```

## **Autonomous Message**

---

Not applicable.

## **Explanation Of Parameters**

---

A channel must be established before any cross-connections can be made.

This command is used to establish five different types of channels as follows:

1. A DS0B channel capable of multiplexing 5, 10, or 20 subrate customers.
2. A 56-kb/s channel without error correction.
3. A subrate DS0A channel with subrate dataport error correction.
4. A 56-kb/s channel with parity channel error correction. (This type of error correction is also commonly referred to as "56-kb/s dataport" error correction.)
5. A DS0B channel capable of multiplexing 5, 10, or 20 subrate customers and parity channel error correction.

When a channel (or range of channels) is established, it (they) cannot be already established, cross-connected, or under test access. All channels within a specified range are established with the same parameters.

### **DS0B Channels (Without Error Correction)**

A DS0B channel is established by specifying a digroup and channel and the RATE rr field. The DP and PCH fields must not be present for this type of channel. The RATE rr field defines the number of customer channels and the maximum customer rate of the subrate multiplexer as follows:

**rr** - Subrate multiplexer rate

| <i>rr</i> | <i>Explanation</i>                  |
|-----------|-------------------------------------|
| 24        | 20 - 2.4-kb/s customers             |
| 48        | 10 - 2.4- or 4.8-kb/s customers     |
| 96        | 5 - 2.4, 4.8, or 9.6-kb/s customers |

As indicated in the table above, a mix of customer rates can be cross- connected provided the maximum rate for each type of subrate multiplexer is not exceeded. 56-kb/s Channels Without Error Correction

A 56-kb/s DS0A channel without error correction is established by specifying a digroup and channel and RATE 56. The DP keyword is also allowed if desired, but otherwise is ignored by the system. The PCH keyword must not be present. This type of channel actually can be operated at any DDS rate since the Subrate performs no rate-sensitive processing on it. The user must ensure, however, that any subsequent cross-connections to other Subrate channels are compatible with the rate actually present in the channel. For example, when the channel actually carries a 4.8-kb/s byte-stuffed DS0A, the user may connect it to a 10-channel multiplexer or to a 20-channel multiplexer. In both cases, the command is allowed, but only the connection to the 10- channel multiplexer will provide error-free transmission.

#### DS0A Channels With Subrate Error Correction

A subrate DS0A channel with subrate error correction is established by specifying an rr value of 24, 48, or 96, and the DP keyword. Subrate error correction performs a majority vote among the repeated bytes inherent in the byte-stuffed subrate DS0A signal to determine the corrected data. An rr value of 56 is not allowed, and the PCH keyword must not be present in specifying this type of channel.

#### 56-kb/s Channels With Error Correction

A 56-kb/s channel with parity channel error correction is established by specifying an rr value of 56 and both the DP and PCH keywords. This command has the effect of establishing two channels, one for carrying the customer data and one for carrying parity error correction information. If no parity channel number (ppp) is specified, the parity channel is assigned automatically to the next higher numbered channel from the data channel (ddd + 1). Due to the need to assign parity channels, range provisioning of 56-kb/s channels with error correction is not allowed.

#### DS0B Channels With Error Correction

A DS0B channel that also has parity channel error correction performed on it is established by specifying a RATE of 24, 48, or 96, corresponding to 20, 10, or 5 channel multiplexers, respectively, and the DP and PCH keywords. As above, if no parity channel number (ppp) is specified, the parity channel is assigned to ddd + 1. Also, no range provisioning of this type of channel is allowed.

Subrate established channels are marked automatically as red circuits. This results in the need to specify the **INCL** keyword in the RMV NPC command whenever a facility terminating NPC carrying Subrate channels is removed.

Also, the Subrate establish channel command has no effect on the customer control marking status of DACS II channels that previously have been marked with the **CUS** keyword. The **CUS** marking is disabled while the channel is established to the Subrate feature, but is returned once the channel is disestablished.

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

#### uv-m-np

- Hierarchical NPC number

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd** - Channel number

**eee** - Channel number for end of range specified

001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

The channel is now ready for Subrate cross-connection. Optional field **eee** appears if the input message requested the establishment of a range of channels.

The **RATE rr** field specifies the channel rate. If the optional **DP** and **PCH** fields are not present and *rr* = 24, 48, or 96, the established channel is connected to a subrate multiplexer capable of multiplexing 20, 10, or 5 customers, respectively. If *rr* = 56 and the optional fields are not present, the established channel is a DS0A type, i.e., a single customer signal without error correction.

When the optional **DP** field is present and *rr* = 24, 48, or 96, the established channel is a DS0A type with subrate error correction. If both **DP** and **PCH** fields are present and *rr* = 24, 48, or 96, the established channel is connected to a subrate multiplexer capable of multiplexing 20, 10, or 5 customers, respectively, and has parity channel error correction. An *rr* value of 56 in combination with both **DP** and **PCH** fields indicate a 56 kb/s DS0A channel with parity channel error correction.

The **ppp** field specifies the parity channel number associated with the parity channel error correction function. If not specified in the input command, this number is defaulted to *ddd* + 1.

**rr** - Channel rate (24, 48, 96, or 56)



**ppp** - Number of parity error correction channel

If the reason for denial pertains to a particular channel in a range, the user should note that *none* of the preceding channels in the range are completed if a problem is found, and subsequent channels may or may not have additional problems.

The optional **DP** and **PCH ppp** fields indicate subrate and parity channel error correction, respectively. These fields are present only if specified in the input command.

#### **Input Errors**

SPECIFIED DIGROUP DOES NOT SUPPORT SUBRATE CHANNELS  
CHANNEL dd IS OUT OF RANGE FOR NPC TYPE SPECIFIED  
CHANNEL [s]abcddd IS A TEST GROUP CHANNEL  
PARITY CHANNEL [s]abcddd IS A TEST GROUP CHANNEL  
SPECIFIED CHANNEL IS A TEST PORT  
SPECIFIED CHANNEL IS ALREADY ASSIGNED  
SPECIFIED CHANNEL IS ALREADY ESTABLISHED  
SPECIFIED CHANNEL IS UNDER TEST  
SPECIFIED PARITY CHANNEL IS A TEST PORT  
SPECIFIED PARITY CHANNEL IS ALREADY ASSIGNED  
SPECIFIED PARITY CHANNEL IS UNDER TEST  
SPECIFIED PARITY CHANNEL IS ALREADY SPECIFIED AS DATA CHANNEL  
PARITY CHANNEL NUMBER IS OUT OF RANGE  
DP KEYWORD WITHOUT PCH KEYWORD NOT ALLOWED WITH RATE 56  
PCH KEYWORD WITHOUT DP KEYWORD NOT ALLOWED  
PCH KEYWORD NOT ALLOWED FOR RANGE CROSS-CONNECTS  
CONNECTION EXCEEDS REMAINING SRM CAPACITY  
ERROR CORRECTION CAPACITY UNAVAILABLE ON DESIRED TYPE  
SUBRATE PACK

## Maintenance Conditions

### *reason*

ACTIVE CROSS-CONNECT NETWORK SIDE IS FAILED  
SPECIFIED NPC IS UNEQUIPPED  
SPECIFIED NPC IS OUT-OF-SERVICE  
SPECIFIED NPC IS FAILED  
REQUIRED UNIT NOT EQUIPPED, NOT IN SERVICE, OR FAILED  
REQUIRED CCB NOT EQUIPPED, NOT IN SERVICE, OR FAILED  
REQUIRED TSI NOT EQUIPPED, NOT IN SERVICE, OR FAILED  
REQUIRED ETSI NOT EQUIPPED, NOT IN SERVICE, OR FAILED  
REQUIRED FTMI NOT EQUIPPED, NOT IN SERVICE, OR FAILED  
REQUIRED FC NOT EQUIPPED, NOT IN SERVICE, OR FAILED  
REQUIRED DSPI NOT EQUIPPED, NOT IN SERVICE, OR FAILED  
REQUIRED SRM NOT EQUIPPED, NOT IN SERVICE, OR FAILED  
REQUIRED SUBRATE PACK NOT EQUIPPED, NOT IN SERVICE, OR FAILED

### mmmm Explanation

explanation of error condition code

ENEQ Equipage, not equipped

UNIT [q]q MXR c NOT EQUIPPED

IDNV Input, data not valid

CHANNEL [s]abc-ddd IS A TEST GROUP CHANNEL  
PARITY CHANNEL [s]abc-ddd IS A TEST GROUP CHANNEL

SNIS Status, not in-service

UNIT [q]q FLI k IS OUT-OF-SERVICE  
UNIT [q]q FMT s IS OUT-OF-SERVICE  
UNIT [q]q MXR c IS OUT-OF-SERVICE  
UNIT [q]q MIU c IS OUT-OF-SERVICE

SROF Status, requested operation failed

UNIT [q]q FMT s IS FAILED  
UNIT [q]q FLI k IS FAILED  
UNIT [q]q MIU c IS FAILED  
UNIT [q]q MXR c IS FAILED

## **CRTE,EQPT,NPC**

### **PROVISION DIGITAL SIGNAL PROCESSING PLATFORM NPC**

#### **Explanation Of Command**

This command is used to request the provisioning of a Digital Signal Processing Platform (DSPP) circuit pack. A DSPP circuit pack is used to run one of the following applications:

1. The X.50/X.57 International Subrate application, which has the type field SD111.
2. The Digital Multipoint Bridge (DMB) application, which has the type field SD311 (this application is similar to the DMB feature that may be provisioned in the DSPU).
3. The DDS Subrate and Multipoint Junction Unit application, which has the type field SD411 (this application is similar to the SRM and MJU features that may be provisioned in the DSPU). This application supports 19.2 MJU circuits, which the DSPU MJU does not support.
4. Any future application, which has a type field of the form SDxyz.

The DSPP circuit pack may be provisioned in an FTU, IFTU, or IFTU2. In those units it may be provisioned in a North American module or in an International module. When being provisioned in an International module a full complement of 64 channels are usable, unless the application itself restricts the number of channels. A total number of 16 DSPP circuit packs may be provisioned in an International module. When being provisioned in a North American module a maximum number of 50 channels are available to the application running on the circuit pack. A total of 20 DSPP circuit packs may be provisioned in a North American module. Customers running a North American DACS II installation may want to set one or more FTU (IFTU or IFTU2) modules aside and provision them as International modules for running the DSPP circuit packs with a maximum of 64 channels.

Only odd numbered DSPP NPCs may be provisioned. The next higher even numbered NPC is not available for other NPC types and must be unequipped when an SDxyz NPC is provisioned. When specifying a range of NPCs to be provisioned the beginning and end of the range should be specified as odd numbers.

DSPP applications are separately orderable products and are shipped with their own documentation. See command I.55721 INSTALL on how to install an application.

## Command

---

### Nonhierarchical

---

[I.31331]

CRTE-EQPT:[<xy>]:NPC-[s]abc[&&- [t]def]:[<ww>]:mnxyz;

### Hierarchical

---

[I.31331]

CRTE-EQPT:[<xy>]:NPC-uv-m-np[&&&-wx-k-qr]:[<ww>]:mnxyz;

## Completion Message

---

### Nonhierarchical

---

[O.31331]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::NPC-[s]abc[&&- [t]def]:[<ww>]:mnxyz COMPLD
 /* [O.31331] */
 /* NPC number */
 "abc"
;
```

### Hierarchical

---

[O.31331]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::NPC-uv-m-np[&&&-wx-k-qr]:[<ww>]:mnxyz COMPLD
 /* [O.31331] */
 /* NPC number */
 "uv-m-np"
;
```

### **Denial Message**

---

#### **Nonhierarchical**

---

[O.31331.01]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::NPC-[s]abc[&&- [t]def]:[<ww>]:mnxyz DENY
 mmmm
 /* [0.31331.01] */
 /* <explanation of error condition code> */
[/* EQD */]
 /* NPC number */
 "abc"
;
```

#### **Hierarchical**

---

[O.31331.01]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::NPC-uv-m-np[&&&-wx-k-qr]:[<ww>]:mnxyz DENY
 mmmm
 /* [0.31331.01] */
 /* <explanation of error condition code> */
[/* EQD */]
 /* NPC number */
 "uv-m-np"
;
```

#### **Autonomous Message**

---

Not applicable.

## Explanation Of Parameters

**NPC** - Network Processing Circuit

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number

**[t]def** - The 3- or 4-digit nonhierarchical NPC number designating the end of a range specification

If NPC numbers are expressed in three digits, the valid values are:

SD type NPC numbers listed by unit number, within an **International module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 | Unit<br>5 | Unit<br>6 |
|-----------|-----------|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       | NPC       | NPC       |
| 001-031   | 161-191   | 321-351   | 481-511   | 641-671   | 801-831   |
| 041-071   | 201-231   | 361-391   | 521-551   | 681-711   | 841-871   |
| 081-111   | 241-271   | 401-431   | 561-591   | 721-751   | 881-911   |
| 121-151   | 281-311   | 441-471   | 601-631   | 761-791   | 921-951   |

If NPC numbers are expressed in four digits, the valid values are:

SD type NPC numbers listed by unit number, within an **International module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 |
|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       |
| 0001-0031 | 0161-0191 | 0321-0351 | 0481-0511 |
| 0041-0071 | 0201-0231 | 0361-0391 | 0521-0551 |
| 0081-0111 | 0241-0271 | 0401-0431 | 0561-0591 |
| 0121-0151 | 0281-0311 | 0441-0471 | 0601-0631 |

| Unit<br>5 | Unit<br>6 | Unit<br>7 | Unit<br>8 |
|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       |
| 0641-0671 | 0801-0831 | 0961-0991 | 1121-1151 |
| 0681-0711 | 0841-0871 | 1001-1031 | 1161-1191 |
| 0721-0751 | 0881-0911 | 1041-1071 | 1201-1231 |
| 0761-0791 | 0921-0951 | 1081-1111 | 1241-1271 |

| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1311</b> | <b>1441-1471</b> | <b>1601-1631</b> | <b>1761-1791</b> |
| <b>1321-1351</b> | <b>1481-1511</b> | <b>1641-1671</b> | <b>1801-1831</b> |
| <b>1361-1391</b> | <b>1521-1551</b> | <b>1681-1711</b> | <b>1841-1871</b> |
| <b>1401-1431</b> | <b>1561-1591</b> | <b>1721-1751</b> | <b>1881-1911</b> |
| <br>             |                  |                  |                  |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1951</b> | <b>2081-2111</b> | <b>2241-2271</b> | <b>2401-2431</b> |
| <b>1961-1991</b> | <b>2121-2151</b> | <b>2281-2311</b> | <b>2441-2471</b> |
| <b>2001-2031</b> | <b>2161-2191</b> | <b>2321-2351</b> | <b>2481-2511</b> |
| <b>2041-2071</b> | <b>2201-2231</b> | <b>2361-2391</b> | <b>2521-2551</b> |

If NPC numbers are expressed in three digits, the valid values are:

SD type NPC numbers listed by unit number, within a **North American module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-039</b> | <b>161-199</b> | <b>321-359</b> | <b>481-519</b> | <b>641-679</b> | <b>801-839</b> |
| <b>041-079</b> | <b>201-239</b> | <b>361-399</b> | <b>521-559</b> | <b>681-719</b> | <b>841-879</b> |
| <b>081-119</b> | <b>241-279</b> | <b>401-439</b> | <b>561-599</b> | <b>721-759</b> | <b>881-919</b> |
| <b>121-159</b> | <b>281-319</b> | <b>441-479</b> | <b>601-639</b> | <b>761-799</b> | <b>921-959</b> |

If NPC numbers are expressed in four digits, the valid values are:

SD type NPC numbers listed by unit number, within a **North American module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0039</b> | <b>0161-0199</b> | <b>0321-0359</b> | <b>0481-0519</b> |
| <b>0041-0079</b> | <b>0201-0239</b> | <b>0361-0399</b> | <b>0521-0559</b> |
| <b>0081-0119</b> | <b>0241-0279</b> | <b>0401-0439</b> | <b>0561-0599</b> |
| <b>0121-0159</b> | <b>0281-0319</b> | <b>0441-0479</b> | <b>0601-0639</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0679</b> | <b>0801-0839</b> | <b>0961-0999</b> | <b>1121-1159</b> |
| <b>0681-0719</b> | <b>0841-0879</b> | <b>1001-1039</b> | <b>1161-1199</b> |
| <b>0721-0759</b> | <b>0881-0919</b> | <b>1041-1079</b> | <b>1201-1239</b> |
| <b>0761-0799</b> | <b>0921-0959</b> | <b>1081-1119</b> | <b>1241-1279</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1319</b> | <b>1441-1479</b> | <b>1601-1639</b> | <b>1761-1799</b> |
| <b>1321-1359</b> | <b>1481-1519</b> | <b>1641-1679</b> | <b>1801-1839</b> |
| <b>1361-1399</b> | <b>1521-1559</b> | <b>1681-1719</b> | <b>1841-1879</b> |
| <b>1401-1439</b> | <b>1561-1599</b> | <b>1721-1759</b> | <b>1881-1919</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1959</b> | <b>2081-2119</b> | <b>2241-2279</b> | <b>2401-2439</b> |
| <b>1961-1999</b> | <b>2121-2159</b> | <b>2281-2319</b> | <b>2441-2479</b> |
| <b>2001-2039</b> | <b>2161-2199</b> | <b>2321-2359</b> | <b>2481-2519</b> |
| <b>2041-2079</b> | <b>2201-2239</b> | <b>2361-2399</b> | <b>2521-2559</b> |

**uv-m-np**

- Hierarchical NPC number

**wx-k-qr**

- Hierarchical NPC number designating the end of a range specification

**uv,wx** - Unit number**m,k** - Module number**np,qr** - NPC number within the module

SD type NPC numbers listed by unit, module, and NPC Number for **North American modules** in Unit type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-39</b> |



SD type NPC numbers listed by unit, module, and NPC Number for **International modules** in Unit type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-31</b> |

**mnxyz** - NPC type

**mnxyz** *Explanation*

**SD111** X.50/X.57 International Subrate application

**SD311** Digital Multipoint Bridge (DMB) application

**SD411** DDS Subrate and MJU application

**SDxyz** Any future DSPP application

**mmmm** - Error condition code

**mmmm** *Explanation*

**SNVS** NPC type error

**SNVS** Invalid NPC number specified

**IDNV** The parameter specified does not match with the NPC type

## **CRTE,EQPT,NPC,CBTIMER**

### **PROVISION DIGITAL SIGNAL PROCESSING UNIT NPC**

#### **Explanation Of Command**

This command requests the provisioning of a non-FTU (facility terminating unit) type network processing circuit (NPC). There are two NPCs in a non-FTU circuit pack. Although only one network processing circuit is specified in the command, two NPCs will be provisioned; NPCs [s]abc and [s]abc+1. Provisioning of both NPCs will be reported in the output message.

For the Subrate Feature, there is only one network processing circuit per circuit pack.

The growth command results in the provisioning of all NPCs in the circuit pack on both duplicated sides. For subrate circuit packs, there is only one NPC per circuit pack.

#### **Command**

#### **Nonhierarchical**

[I.31351]

**CRTE-EQPT : [<xy>] : NPC - [s]abc : [ww] : mnxyz [ : CBTIMER - [t]v ] ;**

### **Hierarchical**

---

[I.31351]

**CRTE-EQPT** : [<xy>] : NPC-uv-m-np : [ww] : mnxyz [ : CBTIMER- [t]v] ;

**Caution 1:** The NPC should be restored immediately (both duplicated sides, 0 and 1) using Message No. I.34351 (RST-EQPT::NPC) after being grown to avoid having both sides out of service. If this is not possible, the NPC should be degrown immediately using Message No. 32341 (DISC-EQPT::NPC).

**Caution 2:** The NPC and (Expanded) Time Slot Interchanger (TSI/ETSI) circuit packs must be inserted into the inactive side of DACS II. Inserting circuit packs into the active side may result in transmission "hits."

### **Completion Message**

---

#### **Nonhierarchical**

---

[O.31351]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::NPC-[s]abc:[ww]:mnxyz[:CBTIMER-[t]v] COMPLD
/* [0.31351] */
;
```

### **Hierarchical**

---

[O.31351]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::NPC-uv-m-np:[ww]:mnxyz[:CBTIMER-[t]v] COMPLD
/* [0.31351] */
;
```

## Denial Message

---

### Nonhierarchical

---

[O.31351.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::NPC-[s]abc:[ww]:mnxyz[:CBTIMER-[t]v] DENY
 mmmm
 /* [0.31351.01] */
 /* <explanation of error condition code> */
[/* EQD */
 /* NPC number */
 "abc"
;

```

### Hierarchical

---

[O.31351.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::NPC-uv-m-np:[ww]:mnxyz[:CBTIMER-[t]v] DENY
 mmmm
 /* [0.31351.01] */
 /* <explanation of error condition code> */
[/* EQD */
 /* NPC number */
 "uv-m-np"
;

```

### Autonomous Message

---

Not applicable.

## Explanation Of Parameters

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number.

If NPC numbers are expressed in three digits, the valid values are:

MB, SR, and MJ type NPC numbers listed by unit number,  
Unit Type DP (DSPU)

| Unit<br>1  | Unit<br>2  | Unit<br>3  | Unit<br>4  | Unit<br>5  | Unit<br>6  |
|------------|------------|------------|------------|------------|------------|
| <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> |
| <b>001</b> | <b>161</b> | <b>321</b> | <b>481</b> | <b>641</b> | <b>801</b> |
| <b>021</b> | <b>181</b> | <b>341</b> | <b>501</b> | <b>661</b> | <b>821</b> |
| <b>041</b> | <b>201</b> | <b>361</b> | <b>521</b> | <b>681</b> | <b>841</b> |
| <b>061</b> | <b>221</b> | <b>381</b> | <b>541</b> | <b>701</b> | <b>861</b> |
| <b>081</b> | <b>241</b> | <b>401</b> | <b>561</b> | <b>721</b> | <b>881</b> |
| <b>101</b> | <b>261</b> | <b>421</b> | <b>581</b> | <b>741</b> | <b>901</b> |
| <b>121</b> | <b>281</b> | <b>441</b> | <b>601</b> | <b>761</b> | <b>921</b> |
| <b>141</b> | <b>301</b> | <b>461</b> | <b>621</b> | <b>781</b> | <b>941</b> |

If NPC numbers are expressed in four digits, the valid values are:

MB, SR, and MJ type NPC numbers listed by unit number,  
Unit Type DP (DSPU)

| Unit<br>1   | Unit<br>2   | Unit<br>3   | Unit<br>4   |
|-------------|-------------|-------------|-------------|
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>0001</b> | <b>0161</b> | <b>0321</b> | <b>0481</b> |
| <b>0021</b> | <b>0181</b> | <b>0341</b> | <b>0501</b> |
| <b>0041</b> | <b>0201</b> | <b>0361</b> | <b>0521</b> |
| <b>0061</b> | <b>0221</b> | <b>0381</b> | <b>0541</b> |
| <b>0081</b> | <b>0241</b> | <b>0401</b> | <b>0561</b> |
| <b>0101</b> | <b>0261</b> | <b>0421</b> | <b>0581</b> |
| <b>0121</b> | <b>0281</b> | <b>0441</b> | <b>0601</b> |
| <b>0141</b> | <b>0301</b> | <b>0461</b> | <b>0621</b> |

| Unit<br>5   | Unit<br>6   | Unit<br>7   | Unit<br>8   |
|-------------|-------------|-------------|-------------|
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>0641</b> | <b>0801</b> | <b>0961</b> | <b>1121</b> |
| <b>0661</b> | <b>0821</b> | <b>0981</b> | <b>1141</b> |
| <b>0681</b> | <b>0841</b> | <b>1001</b> | <b>1161</b> |
| <b>0701</b> | <b>0861</b> | <b>1021</b> | <b>1181</b> |
| <b>0721</b> | <b>0881</b> | <b>1041</b> | <b>1201</b> |
| <b>0741</b> | <b>0901</b> | <b>1061</b> | <b>1221</b> |
| <b>0761</b> | <b>0921</b> | <b>1081</b> | <b>1241</b> |
| <b>0781</b> | <b>0941</b> | <b>1101</b> | <b>1261</b> |
| Unit<br>9   | Unit<br>10  | Unit<br>11  | Unit<br>12  |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>1281</b> | <b>1441</b> | <b>1601</b> | <b>1761</b> |
| <b>1301</b> | <b>1461</b> | <b>1621</b> | <b>1781</b> |
| <b>1321</b> | <b>1481</b> | <b>1641</b> | <b>1801</b> |
| <b>1341</b> | <b>1501</b> | <b>1661</b> | <b>1821</b> |
| <b>1361</b> | <b>1521</b> | <b>1681</b> | <b>1841</b> |
| <b>1381</b> | <b>1541</b> | <b>1701</b> | <b>1861</b> |
| <b>1401</b> | <b>1561</b> | <b>1721</b> | <b>1881</b> |
| <b>1421</b> | <b>1581</b> | <b>1741</b> | <b>1901</b> |
| Unit<br>13  | Unit<br>14  | Unit<br>15  | Unit<br>16  |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>1921</b> | <b>2081</b> | <b>2241</b> | <b>2401</b> |
| <b>1941</b> | <b>2101</b> | <b>2261</b> | <b>2421</b> |
| <b>1961</b> | <b>2121</b> | <b>2281</b> | <b>2441</b> |
| <b>1981</b> | <b>2141</b> | <b>2301</b> | <b>2461</b> |
| <b>2001</b> | <b>2161</b> | <b>2321</b> | <b>2481</b> |
| <b>2021</b> | <b>2181</b> | <b>2341</b> | <b>2501</b> |
| <b>2041</b> | <b>2201</b> | <b>2361</b> | <b>2521</b> |
| <b>2061</b> | <b>2221</b> | <b>2381</b> | <b>2541</b> |

**uv-m-np**

- Hierarchical NPC number

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module

The valid NPC numbers are:

MB, SR, and MJ type numbers listed by unit, module, and NPC Number  
Unit Type DP (DSPU)

|              |            |           |
|--------------|------------|-----------|
| Unit         | Module     | NPC       |
| <b>01-16</b> | <b>1-8</b> | <b>01</b> |

**mnxyz** - NPC type

*mnxyz Explanation*

MB100 Digital Multipoint Bridge  
MJ100 Multipoint Junction Unit  
SR100 Subrate Multiplexer

**[t]def** - Nonhierarchical NPC numbers applicable only to MBxyz type NPCs.

If NPC numbers are expressed in three digits, the valid values are:

MB type NPC numbers listed by unit number, Unit Type DP (DSPU)

|                |                |                |                |                |                |
|----------------|----------------|----------------|----------------|----------------|----------------|
| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-002</b> | <b>161-162</b> | <b>321-322</b> | <b>481-482</b> | <b>641-642</b> | <b>801-802</b> |
| <b>021-022</b> | <b>181-182</b> | <b>341-342</b> | <b>501-502</b> | <b>661-662</b> | <b>821-822</b> |
| <b>041-042</b> | <b>201-202</b> | <b>361-362</b> | <b>521-522</b> | <b>681-682</b> | <b>841-842</b> |
| <b>061-062</b> | <b>221-222</b> | <b>381-382</b> | <b>541-542</b> | <b>701-702</b> | <b>861-862</b> |
| <b>081-082</b> | <b>241-242</b> | <b>401-402</b> | <b>561-562</b> | <b>721-722</b> | <b>881-882</b> |
| <b>101-102</b> | <b>261-262</b> | <b>421-422</b> | <b>581-582</b> | <b>741-742</b> | <b>901-902</b> |
| <b>121-122</b> | <b>281-282</b> | <b>441-442</b> | <b>601-602</b> | <b>761-762</b> | <b>921-922</b> |
| <b>141-142</b> | <b>301-302</b> | <b>461-462</b> | <b>621-622</b> | <b>781-782</b> | <b>941-942</b> |

If NPC numbers are expressed in four digits, the valid values are:

MB type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1  | Unit<br>2  | Unit<br>3  | Unit<br>4  |
|------------|------------|------------|------------|
| <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> |
| 0001-0002  | 0161-0162  | 0321-0322  | 0481-0482  |
| 0021-0022  | 0181-0182  | 0341-0342  | 0501-0502  |
| 0041-0042  | 0201-0202  | 0361-0362  | 0521-0522  |
| 0061-0062  | 0221-0222  | 0381-0382  | 0541-0542  |
| 0081-0082  | 0241-0242  | 0401-0402  | 0561-0562  |
| 0101-0102  | 0261-0262  | 0421-0422  | 0581-0582  |
| 0121-0122  | 0281-0282  | 0441-0442  | 0601-0602  |
| 0141-0142  | 0301-0302  | 0461-0462  | 0621-0622  |

| Unit<br>5  | Unit<br>6  | Unit<br>7  | Unit<br>8  |
|------------|------------|------------|------------|
| <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> |
| 0641-0642  | 0801-0802  | 0961-0962  | 1121-1122  |
| 0661-0662  | 0821-0822  | 0981-0982  | 1141-1142  |
| 0681-0682  | 0841-0842  | 1001-1002  | 1161-1161  |
| 0701-0702  | 0861-0862  | 1021-1022  | 1181-1182  |
| 0721-0722  | 0881-0882  | 1041-1042  | 1201-1202  |
| 0741-0742  | 0901-0902  | 1061-1062  | 1221-1222  |
| 0761-0762  | 0921-0922  | 1081-1082  | 1241-1242  |
| 0781-0782  | 0941-0942  | 1101-1102  | 1261-1262  |

| Unit<br>9  | Unit<br>10 | Unit<br>11 | Unit<br>12 |
|------------|------------|------------|------------|
| <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> |
| 1281-1282  | 1441-1442  | 1601-1602  | 1761-1762  |
| 1301-1302  | 1461-1462  | 1621-1622  | 1781-1782  |
| 1321-1322  | 1481-1482  | 1641-1642  | 1801-1802  |
| 1341-1342  | 1501-1502  | 1661-1662  | 1821-1822  |
| 1361-1362  | 1521-1522  | 1681-1682  | 1841-1842  |
| 1381-1382  | 1541-1542  | 1701-1702  | 1861-1862  |
| 1401-1402  | 1561-1562  | 1721-1722  | 1881-1882  |
| 1421-1422  | 1581-1582  | 1741-1742  | 1901-1902  |



| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1922</b> | <b>2081-2082</b> | <b>2241-2242</b> | <b>2401-2402</b> |
| <b>1941-1942</b> | <b>2101-2102</b> | <b>2261-2262</b> | <b>2421-2422</b> |
| <b>1961-1962</b> | <b>2121-2122</b> | <b>2281-2282</b> | <b>2441-2442</b> |
| <b>1981-1982</b> | <b>2141-2142</b> | <b>2301-2302</b> | <b>2461-2462</b> |
| <b>2001-2002</b> | <b>2161-2162</b> | <b>2321-2322</b> | <b>2481-2482</b> |
| <b>2021-2022</b> | <b>2181-2182</b> | <b>2341-2342</b> | <b>2501-2502</b> |
| <b>2041-2042</b> | <b>2201-2202</b> | <b>2361-2362</b> | <b>2521-2522</b> |
| <b>2061-2062</b> | <b>2221-2222</b> | <b>2381-2382</b> | <b>2541-2542</b> |

#### uv-m-qr

- Hierarchical NPC numbers applicable only to MBxyz type NPCs. The valid NPC numbers are:

#### CBTIMER

- C-bit timer; can only be used with CB10z NPC types.

[t]v - A timer value 1-10

MB type NPC numbers listed by unit, module, and NPC Number  
Unit Type DP (DSPU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-8</b> | <b>01-02</b> |

**EQD** - Equipped

**mmm** - Error condition code

**mmm** *Explanation*

|             |                                                              |
|-------------|--------------------------------------------------------------|
| <b>ENEQ</b> | Unit is not equipped                                         |
| <b>SAOS</b> | UC is out of service                                         |
| <b>SNVS</b> | UC is in service but failed                                  |
| <b>SNVS</b> | hub id not set when MJU pack grown                           |
| <b>SNVS</b> | Maximum number of CPRs have already been grown for this unit |

## **CRTE,EQPT,NPC,IW,X**

### **PROVISION NPC TYPE DS**

#### **Explanation Of Command**

This SLC® 96 Carrier command requests the equipage of network processing circuit (NPC) type **DSxyz**. It may also be used to request the equipage of a range of NPCs. Arguments **x**, **y**, and **z** following **DS** specify the multiframe format for the digroup, line and signaling format, and counting sequence format.

Variables **rr** and **m** are used to select prestored values for facility performance parameter alarm thresholds from a secondary data base. **rr** specifies the alarm threshold to be set, and **m** selects from the secondary data base one of the prestored values of the given threshold. Values of **rr** range from 01 through 10. There are four values stored for each of the ten facility performance parameters. All unspecified options will be set to the default value 0.

A special code, called the disconnect code (DCC), is transmitted by this NPC on unassigned channels. This code is specified by the optional field **IW-X-pq**. The default is the unassigned channel code with the value **X-7F**. The DCC may be assigned any 2-digit hexadecimal value.

The execution of this command may be stopped by entering **ABT-CMD**.

#### **Command**

#### **Nonhierarchical**

[I.31371]

```
CRTE-EQPT: [<xy>]:NPC-[s]abc[&&- [t]def]:[ww]:DSxyz:\
[rr/m[&rr/m [...]]]:[IW-X-pq];
```

## Hierarchical

---

[I.31371]

CRTE-EQPT:[<xy>]:NPC-uv-m-np[&&-uv-k-qr]:[ww]:\  
DSxyz:[rr/m[&rr/m [...]]]:[IW-X-pq];

## Completion Message

---

### Nonhierarchical

---

[O.31371]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::NPC-[s]abc[&&-[t]def]:[ww]:DSxyz:\
[rr/m[&rr/m [...]]]:[IW-X-pq] COMPLD
/* [O.31371] */
/* SLIP:BER:ERS:SERS:COFA:SANE:SAFE (Thresholds) */
"mmm,nnn:p,q:rrrrr:sss:ttt,uuu:xxxxx:zzzzz"
/* SLIP:BER:ERS:SERS:COFA:SANE:SAFE (Options) */
"e,f:g,h:i:j:k,l:v:w"
[/* IW-X-pq is the hex value of the Insertion Word */]
["IW-X-pq"]
/* NPC Number */
"[s]jkl"
;
```

## Hierarchical

---

[O.31371]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::NPC-uv-m-np[&&-uv-k-qr]:[ww]:DSxyz:\
[rr/m [&rr/m [...]]]:[IW-X-pq] COMPLD
/* [O.31371] */
/* SLIP:BER:ERS:SERS:COFA:SANE:SAFE (Thresholds) */
"mmm,nnn:p,q:rrrrr:sss:ttt,uuu:xxxxx:zzzzz"
/* SLIP:BER:ERS:SERS:COFA:SANE:SAFE (Options) */
"e,f:g,h:i:j:k,l:v:w"
[/* IW-X-pq is the hex value of the Insertion Word */]
["IW-X-pq"]
/* NPC Number */
"uv-j-kl"
;
```

## Denial Message

---

### Nonhierarchical

---

[O.31371.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::NPC-[s]abc[&&-[t]def]:[ww]:DSxyz\
:[rr/m[&rr/m [...]]]:[IW-X-pq] DENY
 mmmm
 /* [O.31371.01] */
 /* <explanation of error condition code> */
[/* ss/n */
[/* IW-X-pq is the hex value of the Insertion Word */]
["IW-X-pq"
 /* NPC Number */
 "[s]jkl[&&-[t]mno]"
;
```

[O.31371.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::NPC-[s]abc[&&-[t]def]:[ww]:\
DSxyz:[rr/m[&rr/m [...]]]:[IW-X-pq] DENY
 mmmm
 /* [O.31371.02] */
 /* <explanation of error condition code> */
[/* IW-X-pq is the hex value of the Insertion Word */]
["IW-X-pq"
[/* EQD */
 /* NPC Number */
 "[s]jkl[&&-[t]mno]"
;
```

## **Hierarchical**

---

[O.31371.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::NPC-uv-m-np[&&&-uv-k-qr]:[ww]:\
DSxyz :[rr/m[&rr/m[...]]]:[IW-X-pq] DENY
 mmmm
 /* [0.31371.01] */
 /* <explanation of error condition code> */
[/* ss/n */
[/* IW-X-pq is the hex value of the Insertion Word */]
["IW-X-pq"
 /* NPC Number */
 "uv-j-kl[&&&-uv-m-no]"
;
```

[O.31371.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::NPC-uv-m-np[&&&-uv-k-qr]:[ww]:DSxyz\
:[rr/m[&rr/m[...]]]:[IW-X-pq] DENY
 mmmm
 /* [0.31371.02] */
 /* <explanation of error condition code> */
[/* IW-X-pq is the hex value of the Insertion Word */]
["IW-X-pq"
[/* EQD */
 /* NPC Number */
 "uv-j-kl[&&&-uv-m-no]"
;
```

## **Autonomous Message**

---

Not applicable.

### Explanation Of Parameters

**NPC** - Network processing circuit

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number the first NPC number of a range.

**[t]def** - The 3- or 4-digit nonhierarchical NPC number the last NPC number of a range.

If NPC numbers are expressed in three digits, the valid values are:

DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

**uv-m-np**

- Hierarchical NPC number, the first NPC number of a range.

**uv-k-qr**

- Hierarchical NPC number, the last NPC number of a range.

**uv** - Unit number

**m, k** - Module number

**np, qr** - NPC number within the module

The allowable value are presented below:

DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

**TYPE** - Type

**DS-type xyz fields**

**x** - Multiframe format

**x** *Explanation*

**0** Not assigned

**1** D4

**2** ESF - Voice

**3** Not assigned

**4** Not assigned

**5** Not assigned

**6** SLC® 96 carrier Fs

**7** SLC 5 carrier ESF with data link

**8-9** Not assigned

**y** - Line and signaling format

**y** *Explanation*

**0** Zero code suppression (ZCS)

**1** No zero code suppression (NZCS)

**2** Bipolar with 8 zero substitution (B8ZS)

**3-9** Not assigned

**z** - Counting sequence format

**z** *Explanation*

- 0** SLC 96 carrier Mode III D4 counting sequence
- 1** SLC 96 carrier Mode III D1D counting sequence
- 2** SLC 96 carrier Mode I D1D counting sequence
- 3** SLC Series 5 carrier D4 counting sequence
- 4-9** Not assigned

**rr** - Facility performance parameter number

Variable rr specifies the parameter whose alarm threshold is being selected.

**m** - Facility performance parameter threshold index (0 through 3)

Variable m is used to select threshold values previously programmed for rr. The default threshold value, the value selected by m=0, for each parameter is shown in the table below under the column heading "Default Threshold Value". Threshold values selected by m=1 through m=3 must exist, that is, must have been programmed, prior to being selected. These other thresholds can be set by using the CHG::SETOP (I.38201) command. Thresholds of all unspecified parameters will be set to the default value associated with m=0. The options field must not be given without the NPC type field.



**For DE, TE, or DS type NPCs:**

For DE type NPCs, parameters with values rr = 1 through 8 are valid.  
For DS type NPCs, parameters with values rr = 1 through 10 are valid.  
For TE type NPCs, parameters with values rr = 1 through 8 are valid.  
For Clear-DS1 DE type NPCs, parameters with values rr = 1 through 4 are valid.  
For Clear-DS1 TE type NPCs, parameters with values rr = 1 through 2 are valid.

| rr | Parameter                             | Threshold Value Range      | Default Threshold Value |
|----|---------------------------------------|----------------------------|-------------------------|
| 01 | Slip major                            | 000 to 255                 | 255                     |
| 02 | Slip minor                            | 000 to 255                 | 4                       |
| 03 | Bit Error Rate major                  | 1E-3* to 1E-6 <sup>†</sup> | 1E-3*                   |
| 04 | Bit Error Rate minor                  | 1E-3* to 1E-6 <sup>†</sup> | 1E-6                    |
| 05 | Errored Seconds <sup>‡</sup>          | 00001 to 65535             | 864                     |
| 06 | Severely Errored Seconds <sup>‡</sup> | 001 to 255                 | 225                     |
| 07 | Change of Frame Alignment major       | 001 to 511                 | 511                     |
| 08 | Change of Frame Alignment minor       | 001 to 255                 | 17                      |
| 09 | Shelf Alarm Near End(SANE)§           | 00001 to 65535             | 00000                   |
| 10 | Shelf Alarm Far End(SAFE)§            | 00001 to 65535             | 00000                   |

\* 4 for clear-DS1 NPCs or DS type NPCs (default)

<sup>†</sup> 7 on DE or TE type NPCs using T1DM (x = 4) or ESF (x = 2 or 3) framing

<sup>‡</sup> Only applicable to DE or TE type NPCs using T1DM (x = 4) or ESF (x = 2 or 3) framing

§ Applicable only to DS type NPCs

**Note 1:** Major thresholds must be greater than minor thresholds.

**Note 2:** For Bit Error Rates, enter only the power of 10 (DACS assumes its sign is negative). For example, for a BER of  $10^{-3}$  (.001), enter 3.

**Note 3:** Slip major and Slip minor threshold crossing alarms may be disabled by programming threshold values of zero for the respective parameters.

**Note 3:** The SANE and SAFE parameters are not applicable to DS1yz and DS7yz type NPCs.

**Note 4:** Except for BER, major thresholds may not be equal to or less than the minor thresholds. The BER major threshold can be equal to the BER minor threshold.

**Note:** If the queried NPC can not be accessed for some reason, for example because the Facility Terminating Module is not equipped or the FTMI or Unit Controller is out of service, then the NPC's parameter count fields are printed as a string of dashes to indicate that the counts are not available. The parameter thresholds and options are still correctly output in this case.

In addition, some parameters are not applicable to all NPCs. Certain parameters may or may not be collected based on NPC type. In the cases where specific parameters do not apply to the queried NPC, the respective parameter count fields, threshold values and threshold options are all displayed as a string of dashes.

**IW** - Insertion word

**pq** - Insertion word value (hexadecimal)

Variable pq is a user defined insertion word. The default value of pq is 7F. The insertion word FF is recommended for unconnected channels in the SLC® interface and CPI applications.

**[s]jkl** - The 3- or 4-digit nonhierarchical NPC number ( $[s]abc \leq [s]jkl \leq [t]def$ )

**[t]mno** - The 3- or 4-digit nonhierarchical DS TYPE NPC number denoting the end of a range ( $[s]jkl \leq [t]mno \leq [t]def$ )

**uv-m-no** - Hierarchical DS TYPE NPC number ( $uv-j-kl \leq uv-m-no \leq uv-k-qr$ )

**uv-j-kl** - Hierarchical DS TYPE NPC number ( $uv-m-np \leq uv-j-kl \leq uv-m-no$ )

**mmm** - SLIP major alarm threshold (0 through 255)

**nnn** - SLIP minor alarm threshold (0 through 255)

**e** - SLIP major option selection (0 through 3)

**f** - SLIP minor option selection (0 through 3)

**p** - BER major alarm threshold (4 through 6)

**q** - BER minor alarm threshold (4 through 6)

**g** - BER major option selection (0 through 3)

**h** - BER minor option selection (0 through 3)

**rrrrr** - ERS threshold (1 through 65535)

**i** - ERS option selection (0 through 3)

**sss** - SERS threshold (1 through 255)

**j** - SERS option selection (0 through 3)

**ttt** - COFA major alarm threshold (1 through 511)  
**uuu** - COFA minor alarm threshold (1 through 255)  
**k** - COFA major option selection (0 through 3)  
**l** - COFA minor option selection (0 through 3)  
  
**xxxxx** - SANE threshold (0 through 65535)  
  
**zzzzz** - SAFE threshold (0 through 65535)  
  
**ss/n** - First improper values of "rr/m" for which message is denied.  
  
**mmm** - Error condition code

**mmm** *Explanation*

**NCON** No conditions  
**ENEQ** Unit is not equipped  
**SAOS** UC is out of service  
**SNVS** UC is in service but failed  
**ENEQ** FTMI is not equipped  
**ENIE** Option rr/m has not been set up on 2nd database  
**SNVS** Minor >= major for SLIP opt  
**SNVS** Minor <= major for BER opt  
**SNVS** Minor >= major for COFA opt  
**SNVS** Unit type error  
**SNVS** NPC type option xyz is unassigned  
**SNVS** NPC type is inconsistent with FTMI type  
**SNVS** Incompatible types of NPCs in a DDC  
**SNVS** Different DSxyz types are used for DGA/DGP on same DDC for Mode I  
**SNVS** NPC is not added  
**IDNV** x & z parameters on DSxyz are inconsistent  
**IDNV** NPC type option Y is invalid for SLC-96 NPC  
**IDRG** NPC range crosses unit boundary  
**IDNV** The facility parameter not programmable for specified x or z parameter  
**SNVS** Minor Slip threshold disabled before Major Slip threshold

## **CRTE,EQPT,NPC,IW,X,INCL,AIS,INFO,MJ,MN**

### **GROWTH ANSI NPC**

#### **Explanation Of Command**

This command provisions type D<sub>Axyz</sub> Network Processing Circuits (NPCs) in DACS II Facility Terminating Units and type T<sub>Axyz</sub> (NPCs) in DACS II DS3 Units. A single NPC or a range of NPCs may be provisioned with one input command.

This command also provisions the alert thresholds for DS1 facility performance parameters on the NPC. Default threshold values will be programmed if the optional parameter threshold selection arguments are not specified. The parameter threshold selection arguments are indices into the DACS II threshold database, which must be preconfigured by the user.

The maximum length of this input command must not exceed 208 characters. Any input command longer than 208 characters is treated as a syntax error by DACS II. Options that do not fit into this GRTH command can be specified in additional commands.

An idle code is transmitted on the NPC's unassigned DS0 channels. The idle code is specified by **pq** in the optional field **Iw X'pq** (in this application pq is called the growth insertion word). The growth insertion word may be assigned a 2-digit hexadecimal value. If **pq** is not specified, it will default to the hexadecimal value 7F if the NPC is provisioned with D4 or ESF framing, and to the hexadecimal value 18 if the NPC is provisioned with T1DM framing.

As a protection to users, the INCL keyword must be added to provision an NPC with D4 framing and an Insertion Word with bit 2 equal to zero. NPCs provisioned in the D4 format (DA1yz/TA1yz) transmit a DS1 yellow alarm by setting bit 2 to zero in all 24 DS0 channels. If the Insertion Word is unknowingly provisioned in this manner, the NPC will transmit a D4 yellow alarm signal when it is restored. The D4 yellow alarm is generated by any Insertion Word with the binary value a0cdefgh, where the letters a-h represent the eight bits of the binary word. The D4 yellow alarm is not generated by an Insertion Word with a binary value a1cdefgh.

For clear DS1 NPCs, the insertion word option is NOT available and the message will be denied if this option is entered. The alarm indication signal is transmitted in the disconnected or idle state.

Since a growth command which addresses a range of NPCs can take considerable time to complete, the ABT command is allowed with this message. If the ABT command is entered, DACS II will stop execution on the current NPC growth and will report what has been completed.

One output message is printed for each NPC requested and successfully provisioned.

Provisioning commands where the specified NPC range crosses a Unit boundary will be denied.

When a provisioning command addressing a range of NPCs is denied for successive NPCs in the range for the same reason, a summary denial message will be output, giving the range of NPC numbers denied and the reason for the denial.

When a provisioning command addressing a range of NPCs within a unit crosses a facility terminating module (FTM) boundary, if the FTM is unequipped or provisioned as a CEPT module, then the FTM will be skipped as a whole, with a summary denial message, as noted below.

- If the type field is specified, and it is inconsistent with the first FTM specified or the first FTM specified is unequipped, the entire command is denied. Otherwise, the specified type field is applied to the entire NPC range.
- If the type field is omitted, the NPC type will default to the type of the first FTM, either domestic or CEPT.

Whether or not the type field is specified, if an FTM, beyond the first one addressed, is of a different type, that entire FTM will be denied.

The execution of the normal completions, or of denials for a reason other than diagnostic failures, then resumes at the next NPC and continues until the end of the range.

A summary denial message will not be issued for denial of range NPC RESTORE commands if the reason is an NPC diagnostic failure. In this case, there is one output

message for each NPC in the range.

## **Command**

---

### **Nonhierarchical**

---

[l.31341]

```
CRTE-EQPT:[<xy>]:NPC-[s]abc[&&-[t]def]:[ww]:mnxyz:[rr/m][&rr/m]\
[...]:[IW-X-pq[,INCL]][,AIS-{INFO|MJ|MN}][,PL-{ENA|DSA}];
```

### **Hierarchical**

---

[l.31341]

```
CRTE-EQPT:[<xy>]:NPC-uv-m-np[&&&-uv-k-qr]:[ww]:mnxyz:[rr/m][&rr/m]\
[...]:[IW-X-pq[,INCL]][,AIS-{INFO|MJ|MN}][,PL-{ENA|DSA}];
```

## Completion Message

### Nonhierarchical

[O.31341]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::NPC-[s]abc[&&-[t]def]:[ww]:mnxyz:[rr/m][&rr/m][...]:\
[IW-X-pq[,INCL]][,AIS-{INFO|MJ|MN}][,PL-{ENA|DSA}] COMPLD
/* [O.31341] */
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (Daily Near-End Thresholds) */
"aaaaaaaa:bbbb:cccc:dddd:eeee:ffff:gggggggg:hhhh:iiii"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (Options) */
"a:b:c:d:e:f:g:h:i"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (Daily Far-End Thresholds) */
"jjjjjjjj:kkkk:llll:mmmm:nnnn:oooo:pppp"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (Options) */
"j:k:l:m:n:o:p"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (15 Minute Near-End Thresholds) */
"aaaaaaa:bbb:ccc:ddd:eee:fff:ggggggg:hhh:iii"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (Options) */
"a:b:c:d:e:f:g:h:i"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (15 Minute Far-End Thresholds) */
"jjjjjjj:kkk:lll:mmm:nnn:ooo:ppp"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (Options) */
"j:k:l:m:n:o:p"
/* IW-X-pq is the hex value of the Insertion Word */
"IW-X-pq"
/* NPC number */
"[s]jkl"
;
```

## Hierarchical

[O.31341]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::NPC-uv-m-np[&&-uv-k-qr]:[ww]:mnxyz:[rr/m][&rr/m][...]:\
[IW-X-pq[,INCL]][,AIS-{INFO|MJ|MN}][,PL-{ENA|DSA}] COMPLD
/* [O.31341] */
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (Daily Near-End Thresholds) */
"aaaaaaaa:bbbb:cccc:dddd:eeee:ffff:gggggggg:hhhh:iiii"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (Options) */
"a:b:c:d:e:f:g:h:i"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (Daily Far-End Thresholds) */
"jjjjjjjj:kkkk:llll:mmmm:nnnn:oooo:pppp"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (Options) */
"j:k:l:m:n:o:p"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (15 Minute Near-End Thresholds) */
"aaaaaa:bbb:ccc:ddd:eee:fff:gggggg:hhh:iii"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (Options) */
"a:b:c:d:e:f:g:h:i"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (15 Minute Far-End Thresholds) */
"jjjjjj:kkk:lll:mmm:nnn:ooo:ppp"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (Options) */
"j:k:l:m:n:o:p"
/* IW-X-pq is the hex value of the Insertion Word */
"IW-X-pq"
/* NPC number */
"uv-j-kl"
;
```

## Denial Message

### Nonhierarchical

[O.31341.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::NPC-[s]abc[&&-[t]def]:[ww]:mnxyz:[rr/m][&rr/m][...]:\
[IW-X-pq[,INCL]][,AIS-{INFO|MJ|MN}][,PL-{ENA|DSA}] DENY
mmm
/* [O.31341.01] */
/* <explanation of error condition code> */
[/ ss/n */]
[/ IW-X-pq is the hex value of the Insertion Word */]
["IW-X-pq"]
/* NPC number */
"[s]jkl[&&-[t]mno]"
;
```



[O.31341.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::NPC-[s]abc[&&-[t]def]:[ww]:mnxyz:[rr/m][&rr/m][...]:\
[IW-X-pq[,INCL]][,AIS-{INFO|MJ|MN}][,PL-{ENA|DSA}] DENY
 mmmm
 /* [O.31341.02] */
 /* <explanation of error condition code> */
 /* IW-X-pq is the hex value of the Insertion Word */
 ["IW-X-pq"]
 /* EQD */
 /* NPC number */
 "[s]jkl[&&-[t]mno]"
;
```

## Hierarchical

---

[O.31341.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::NPC-uv-m-np[&&&-uv-k-qr]:[ww]:mnxyz:[rr/m][&rr/m][...]:\
[IW-X-pq[,INCL]][,AIS-{INFO|MJ|MN}][,PL-{ENA|DSA}] DENY
 mmmm
 /* [O.31341.01] */
 /* <explanation of error condition code> */
 /* ss/n */
 /* IW-X-pq is the hex value of the Insertion Word */
 ["IW-X-pq"]
 /* NPC number */
 "uv-j-kl[&&&-uv-m-no]"
;
```

[O.31341.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::NPC-uv-m-np[&&&-uv-k-qr]:[ww]:mnxyz:[rr/m][&rr/m][...]:\
[IW-X-pq[,INCL]][,AIS-{INFO|MJ|MN}][,PL-{ENA|DSA}] DENY
 mmmm
 /* [O.31341.02] */
 /* <explanation of error condition code> */
 /* IW-X-pq is the hex value of the Insertion Word */
 ["IW-X-pq"]
 /* EQD */
 /* NPC number */
 "uv-j-kl[&&&-uv-m-no]"
;
```

## Autonomous Message

---

Not applicable.

### Explanation Of Parameters

**NPC** - Network processing circuit

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number, denoting the beginning of a range specification

**[t]def** - The 3- or 4-digit nonhierarchical NPC number, denoting the end of a range specification

The valid numbers are:

If NPC numbers are expressed in three digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

**uv-m-np**

- Hierarchical NPC number

**uv-k-qr**

- Specific Hierarchical NPC number

**uv** - Unit number  
**m, k** - Module number  
**np, qr** - NPC number within the module

The valid numbers are:

DA type NPC numbers listed by unit, module, and NPC Number  
 Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TA NPC numbers listed by unit, module, and NPC Number  
 Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**mnxyz** - NPC-type identifier  
*mn Explanation*

|    |                        |
|----|------------------------|
| DA | FTU DS1 ANSI NPC type  |
| TA | DS3U DS1 ANSI NPC type |

If the NPC type field is omitted in the input command, the NPC will default to a non-ANSI DE100 NPC type in an FTU and a non-ANSI TE100 NPC type in a DS3U.

#### DA-type xyz fields

**x** - Multiframe format for the digroup

| <b>x</b>   | <i>Explanation</i>                            |
|------------|-----------------------------------------------|
| <b>0</b>   | Not assigned                                  |
| <b>1</b>   | D4                                            |
| <b>2</b>   | ESF - Voice                                   |
| <b>3</b>   | ESF - Data                                    |
| <b>4</b>   | DDST (T1DM - R bit connection via channel 24) |
| <b>5-7</b> | Not assigned                                  |
| <b>8</b>   | Ericsson Cellular format                      |
| <b>9</b>   | Not assigned                                  |

**y** - Line and signaling format

**y** *Explanation*

- 0** ZCS - Zero code suppression
- 1\*** NZCS - No zero code suppression
- 2\*** B8ZS - Bipolar with 8 zero substitution
- 3** Not assigned
- 4** ZCS/DMI - Zero code suppression/DMI signaling
- 5** NZCS/DMI - No zero code suppression/DMI signaling
- 6** B8ZS/DMI - Bipolar with 8 zero substitution/DMI signaling
- 7-9** Not assigned

\* Only options 1 and 2 are applicable to DA-type clear-DS1 NPC.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDST framing).

**z** - Channel numbering format

**z** *Explanation*

- 0** D4 channel bank channel numbering
- 1** D2 channel bank channel numbering
- 2** D1D channel bank channel numbering
- 3-8** Not assigned
- 9** Unchannelized Framed Clear DS1 Cross-connection

DA type NPCs provide Clear DS1 performance monitoring capability. This feature is enabled by provisioning a DA NPC with both a valid framing format (D4, ESF, T1DM) using the **x** field and at the same time, specifying an unchannelized Clear DS1 cross-connection using the **z** field.

The DACS II Release 4.0 unframed Clear DS1 cross-connection which provides no path performance monitoring is not supported by the DA NPC type. If an unframed Clear DS1 cross-connection is desired on an NPC in a DACS II FTU, the NPC must be provisioned as NPC type **DE9y9**.

Zero Byte Time Slot Interchange (ZBTSI) encoding is not supported by the DA NPC type. If ZBTSI is desired on an NPC in a DACS II FTU, the NPC must be provisioned as a DE NPC type with its **y** option selecting ZBTSI (**DEx3z**).

**TA-type xyz fields****x** - Multiframe format for the digroup

| <b>x</b>   | <i>Explanation</i>                            |
|------------|-----------------------------------------------|
| <b>0</b>   | Not assigned                                  |
| <b>1</b>   | D4                                            |
| <b>2</b>   | ESF - Voice                                   |
| <b>3</b>   | ESF - Data                                    |
| <b>4</b>   | DDST (T1DM - R bit connection via channel 24) |
| <b>5-7</b> | Not assigned                                  |
| <b>8</b>   | Ericsson Cellular format                      |
| <b>9</b>   | Not assigned                                  |

**y** - Line and signaling format

| <b>y</b>   | <i>Explanation</i>                                |
|------------|---------------------------------------------------|
| <b>0</b>   | ZCS - Zero code suppression                       |
| <b>1*</b>  | NZCS - No zero code suppression                   |
| <b>2</b>   | Not assigned                                      |
| <b>3</b>   | Not assigned                                      |
| <b>4</b>   | ZCS/DMI - Zero code suppression/DMI signaling     |
| <b>5</b>   | NZCS/DMI - No zero code suppression/DMI signaling |
| <b>6-9</b> | Not assigned                                      |

\* Only option 1 is applicable to TA-type clear-DS1 NPCs.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDST framing).

**z** - Channel numbering format

| <b>z</b>   | <i>Explanation</i>                              |
|------------|-------------------------------------------------|
| <b>0</b>   | D4 channel bank channel numbering               |
| <b>1</b>   | D2 channel bank channel numbering               |
| <b>2</b>   | D1D channel bank channel numbering              |
| <b>3-8</b> | Not assigned                                    |
| <b>9</b>   | Unchannelized Framed Clear DS1 Cross-connection |

TA type NPCs provide Clear DS1 performance monitoring capability. This feature is enabled by provisioning a TA NPC with both a valid framing format (D4,ESF,T1DM) using the **x** field and at the same time, specifying an unchannelized Clear DS1 cross-connection using the **z** field.

The DACS II Release 4.0 unframed Clear DS1 cross-connection which provides no path performance monitoring is not supported by the TA NPC type. If an unframed Clear DS1 cross-connection is desired on an NPC in a DACS II DS3U, the NPC must be provisioned

as NPC type TE919.

**rr** - Facility performance parameter number

Variable rr specifies the parameter whose alarm threshold is being selected

**m** - Facility performance parameter threshold index (0 through 3)

Variable m is used to select threshold values previously programmed for rr. The default threshold value, the value selected by m=0, for each parameter is shown in the table below under the column heading "Default Threshold Value". Threshold values selected by m=1 through m=3 must exist; that is, must have been programmed prior to being selected. The non-default thresholds can be set by using the CHG::SETOP (I,38201) command. Thresholds of all unspecified parameters will be set to the default value associated with m=0. The options field must not be given without the NPC type field.

Clear-DS1 ANSI NPCs (DAxy9/TAxy9) provide the same set of path and line performance monitoring parameters that are provided by channelized DS1 ANSI NPC types. ANSI NPCs in DS3 Units (TAxyz) do not provide near-end DS1 line performance monitoring parameters.

**For DA and TA type NPCs:**

For Channelized and Clear-DS1 DA type NPCs with ESF framing, all of the following Near-end and Far-end parameters are valid.

For Channelized and Clear-DS1 DA type NPCs with D4 or T1DM framing, all of the following Near-end parameters are valid, but the only valid Far-end parameter is Unavailable Seconds (rr = 55,71).

For Channelized and Clear-DS1 TA type NPCs with ESF framing, all of the following Near-end Path parameters are valid, but the Near-End Line parameters (rr = 47-49, 63-65) are invalid. All of the following Far-end parameters are valid.

For Channelized and Clear-DS1 TA type NPCs with D4 or T1DM framing, the following Near-end Path parameters are valid, but the Near-End Line parameters (rr = 47-49, 63-65) are invalid. The only valid Far-end parameter is Unavailable Seconds (rr = 55,71).

| rr | Parameter                                           | Threshold<br>Value<br>Range | Default<br>Threshold<br>Value |
|----|-----------------------------------------------------|-----------------------------|-------------------------------|
| 41 | Daily Near-end Path Coding Violations               | 000000000 to 134217727      | 132960 <sup>†</sup>           |
| 42 | Daily Near-end Path Errored Seconds                 | 00000 to 86400              | 648                           |
| 43 | Daily Near-end Path Severely Errored Seconds        | 00000 to 86400              | 100                           |
| 44 | Daily Near-end Severely Errored Framing Seconds     | 00000 to 86400              | 17                            |
| 45 | Daily Near-end Controlled Slip Seconds              | 00000 to 86400              | 4                             |
| 46 | Daily Near-end Unavailable Seconds                  | 00000 to 86400              | 10                            |
| 47 | Daily Near-end Line Coding Violations               | 000000000 to 134217727      | 133400                        |
| 48 | Daily Near-end Line Errored Seconds                 | 00000 to 86400              | 648                           |
| 49 | Daily Near-end Line Severely Errored Seconds        | 00000 to 86400              | 100                           |
| 50 | Daily Far-end Path Coding Violations                | 000000000 to 134217727      | 132960 <sup>†</sup>           |
| 51 | Daily Far-end Path Errored Seconds                  | 00000 to 86400              | 648                           |
| 52 | Daily Far-end Path Severely Errored Seconds         | 00000 to 86400              | 100                           |
| 53 | Daily Far-end Severely Errored Framing Seconds      | 00000 to 86400              | 17                            |
| 54 | Daily Far-end Controlled Slip Seconds               | 00000 to 86400              | 4                             |
| 55 | Daily Far-end Unavailable Seconds                   | 00000 to 86400              | 10                            |
| 56 | Daily Far-end Line Errored Seconds                  | 00000 to 86400              | 648                           |
| 57 | 15-Minute Near-end Path Coding Violations           | 0000000 to 2097151          | 13296 <sup>‡</sup>            |
| 58 | 15-Minute Near-end Path Errored Seconds             | 000 to 900                  | 65                            |
| 59 | 15-Minute Near-end Path Severely Errored Seconds    | 000 to 900                  | 10                            |
| 60 | 15-Minute Near-end Severely Errored Framing Seconds | 000 to 900                  | 2                             |
| 61 | 15-Minute Near-end Controlled Slip Seconds          | 000 to 900                  | 1                             |
| 62 | 15-Minute Near-end Unavailable Seconds              | 000 to 900                  | 10                            |
| 63 | 15-Minute Near-end Line Coding Violations           | 0000000 to 2097151          | 13340                         |
| 64 | 15-Minute Near-end Line Errored Seconds             | 000 to 900                  | 65                            |
| 65 | 15-Minute Near-end Line Severely Errored Seconds    | 000 to 900                  | 10                            |
| 66 | 15-Minute Far-end Path Coding Violations            | 0000000 to 2097151          | 13296 <sup>‡</sup>            |
| 67 | 15-Minute Far-end Path Errored Seconds              | 000 to 900                  | 65                            |
| 68 | 15-Minute Far-end Path Severely Errored Seconds     | 000 to 900                  | 10                            |
| 69 | 15-Minute Far-end Severely Errored Framing Seconds  | 000 to 900                  | 2                             |
| 70 | 15-Minute Far-end Controlled Slip Seconds           | 000 to 900                  | 1                             |
| 71 | 15-Minute Far-end Unavailable Seconds               | 000 to 900                  | 10                            |
| 72 | 15-Minute Far-end Line Errored Seconds              | 000 to 900                  | 65                            |

<sup>†</sup> The value shown applies to ESF framing and is a count of CRC errors. When the DS1 has D4 or T1DM framing, framing errors are counted and the default Daily value is 691.

<sup>‡</sup> The value shown applies to ESF framing and is a count of CRC errors. When the DS1 has D4 or T1DM framing, framing errors are counted and the default 15-Minute value is 72.



**Note:** If the queried NPC can not be accessed for some reason, for example because the Facility Terminating Module is not equipped or the FTMI or Unit Controller is out of service, then the NPC's parameter count fields are printed as a string of dashes to indicate that the counts are not available. The parameter thresholds and options will still be correctly output.

In addition, certain parameters do not apply to ANSI NPCs depending on whether the NPC is equipped in a Facility Terminating Unit (DA type NPCs) or a DS3 Unit (TA type NPCs) and whether the NPC is using ESF framing or not. In the cases where specific parameters do not apply to the queried NPC, the respective parameter count fields, threshold values and threshold options are all displayed as a string of dashes.

**IW** - Insertion word

**pq** - Hexadecimal value of the growth insertion word (GIW). Specifies the insertion word in the transmit direction on unassigned channels.

An eight-bit code, called the growth insertion word, is transmitted by this NPC on unassigned DS0 channels. This code is specified by the optional keyword IW and its argument pq. This code was previously called the Disconnect Code (DCC), but that name is properly reserved for the cross-connect insertion word, which is transmitted when the disconnect message with the DCC option is used.

Although any 2-digit hexadecimal code may be used, the default GIWs are:

| <i>pq</i> | <i>Explanation</i>                                                                                                                                                                                                               |
|-----------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 7F        | Unassigned Channel Code (UAC), the default value for DA/TA type NPCs provisioned with D4 or ESF framing.                                                                                                                         |
| 18        | Unassigned Multiplex Code (UMC), the default value for DA/TA type NPCs provisioned with T1DM framing. This value should only be provisioned with T1DM framing (DA4yz or TA4yz), so the growth command enforces this restriction. |

For Clear-DS1 NPCs, the insertion word option is **NOT** available and the message will be denied if this option is entered.

The alarm indication signal (AIS) is transmitted in the disconnect or idle state.

|             |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
|-------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <b>INCL</b> | - Inclusive                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
|             | As a protection to users, this keyword must be added to provision an NPC with D4 framing and an Insertion Word with bit 2 equal to zero. NPCs grown in the D4 format (DA1yz/TA1yz) transmit a DS1 yellow alarm by setting bit 2 to zero in all 24 DS0 channels. If the Insertion Word "pq" is unknowingly provisioned in this manner, the NPC will transmit a D4 yellow alarm signal when it is restored. The D4 yellow alarm is generated by any Insertion Word with the binary value a0cdefgh, where the letters a-h define the eight bits of the binary word. The D4 yellow alarm is not generated by an Insertion Word with a binary value a1cdefgh. |
| <b>AIS</b>  | - Alarm indication signal                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| <b>INFO</b> | - Information                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
|             | Information message (not an alarm). This is the default option.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
| <b>MJ</b>   | - Major                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| <b>MN</b>   | - Minor                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| <b>PL</b>   | - Payload loopback                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
| <b>ENA</b>  | - Enabled                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
|             | Payload loopback commands received from far-end equipment on the ESF data link are recognized and performed by the ANSI NPC. This is the default option.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
| <b>DSA</b>  | - Disabled                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
|             | Payload loopback commands received from far-end equipment on the ESF data link are ignored by the ANSI NPC. This prevents customer equipment from controlling network configurations.                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
| <b>CVP</b>  | - Path Coding Violations                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
| <b>ESP</b>  | - Path Errored Seconds                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |
| <b>SESP</b> | - Path Severely Errored Seconds                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
| <b>SEFS</b> | - Severely Errored Framing Seconds                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
| <b>CSSP</b> | - Path Controlled Slip Seconds                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| <b>UASP</b> | - Path Unavailable Seconds                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| <b>CVL</b>  | - Line Coding Violations                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
| <b>ESL</b>  | - Line Errored Seconds                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |
| <b>SESL</b> | - Line Severely Errored Seconds                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
| <b>ss/n</b> | - First improper value of "rr/m" for which the message is denied.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |

aaaaaaaaa - Daily near-end path coding violation threshold, (000000000 through 134217727)

**a** - Daily near-end path coding violation threshold selection, (0 through 3)

**bbbbbb** - Daily near-end path errored second threshold, (00000 through 86400)

**b** - Daily near-end path errored second threshold selection, (0 through 3)

**cccccc** - Daily near-end path severely errored second threshold, (00000 through 86400)

**c** - Daily near-end path severely errored second threshold selection, (0 through 3)

**dddddd** - Daily near-end severely errored framing second threshold, (00000 through 86400)

**d** - Daily near-end severely errored framing second threshold selection, (0 through 3)

**eeeeee** - Daily near-end path controlled slip second threshold, (00000 through 86400)

**e** - Daily near-end path controlled slip second threshold selection, (0 through 3)

**ffffff** - Daily near-end path unavailable second threshold, (00000 through 86400)

**f** - Daily near-end path unavailable second threshold selection, (0 through 3)

ggggggggg - Daily near-end line coding violation threshold, (000000000 through 134217727, or ----- if not applicable)

**g** - Daily near-end line coding violation threshold selection, (0 through 3)

**hhhhh** - Daily near-end line errored second threshold, (00000 through 86400, or ----- if not applicable)

**h** - Daily near-end line errored second threshold selection, (0 through 3)

**iiiiii** - Daily near-end line severely errored second threshold,  
(00000 through 86400, or ----- if not applicable)

**i** - Daily near-end line severely errored second threshold selection,  
(0 through 3)

**jjjjjjjj** - Daily far-end path coding violation threshold,  
(000000000 through 134217727, or ----- if not applicable)

**j** - Daily far-end path coding violation threshold selection,  
(0 through 3)

**kkkkk** - Daily far-end path errored second threshold,  
(00000 through 86400, or ----- if not applicable)

**k** - Daily far-end path errored second threshold selection, (0 through 3)

**lllll** - Daily far-end path severely errored second threshold,  
(00000 through 86400, or ----- if not applicable)

**l** - Daily far-end path severely errored second threshold selection,  
(0 through 3)

**mmmmm** - Daily far-end severely errored framing second threshold,  
(00000 through 86400, or ----- if not applicable)

**m** - Daily far-end severely errored framing second threshold selection,  
(0 through 3)

**nnnnn** - Daily far-end path controlled slip second threshold,  
(00000 through 86400, or ----- if not applicable)

**n** - Daily far-end path controlled slip second threshold selection,  
(0 through 3)

**ooooo** - Daily far-end path unavailable second threshold, (00000 through 86400)

**o** - Daily far-end path unavailable second threshold selection,  
(0 through 3)

**ppppp** - Daily far-end line errored second threshold,  
(00000 through 86400, or ----- if not applicable)

**p** - Daily far-end line errored second threshold selection, (0 through 3)

a a a a a a

- 15-Minute near-end path coding violation threshold,  
(0000000 through 2097151)
- a** - 15-Minute near-end path coding violation threshold selection,  
(0 through 3)
- bbb** - 15-Minute near-end path errored second threshold,  
(000 through 900)
- b** - 15-Minute near-end path errored second threshold selection,  
(0 through 3)
- ccc** - 15-Minute near-end path severely errored second threshold,  
(000 through 900)
- c** - 15-Minute near-end path severely errored second threshold selection,  
(0 through 3)
- ddd** - 15-Minute near-end severely errored framing second threshold,  
(000 through 900)
- d** - 15-Minute near-end severely errored framing second threshold  
selection, (0 through 3)
- eee** - 15-Minute near-end path controlled slip second threshold,  
(000 through 900)
- e** - 15-Minute near-end path controlled slip second threshold selection,  
(0 through 3)
- fff** - 15-Minute near-end path unavailable second threshold,  
(000 through 900)
- f** - 15-Minute near-end path unavailable second threshold selection,  
(0 through 3)

g g g g g g

- 15-Minute near-end line coding violation threshold,  
(0000000 through 2097151, or ----- if not applicable)
- g** - 15-Minute near-end line coding violation threshold selection,  
(0 through 3)
- hhh** - 15-Minute near-end line errored second threshold,  
(000 through 900, or --- if not applicable)
- h** - 15-Minute near-end line errored second threshold selection,  
(0 through 3)

---

|                |                                                                                                               |
|----------------|---------------------------------------------------------------------------------------------------------------|
| <b>iii</b>     | - 15-Minute near-end line severely errored second threshold,<br>(000 through 900, or --- if not applicable)   |
| <b>i</b>       | - 15-Minute near-end line severely errored second threshold selection,<br>(0 through 3)                       |
| <b>jjjjjjj</b> | - 15-Minute far-end path coding violation threshold,<br>(0000000 through 2097151, or ----- if not applicable) |
| <b>j</b>       | - 15-Minute far-end path coding violation threshold selection,<br>(0 through 3)                               |
| <b>kkk</b>     | - 15-Minute far-end path errored second threshold,<br>(000 through 900, or --- if not applicable)             |
| <b>k</b>       | - 15-Minute far-end path errored second threshold selection,<br>(0 through 3)                                 |
| <b>lll</b>     | - 15-Minute far-end path severely errored second threshold,<br>(000 through 900, or --- if not applicable)    |
| <b>l</b>       | - 15-Minute far-end path severely errored second threshold selection,<br>(0 through 3)                        |
| <b>mmm</b>     | - 15-Minute far-end severely errored framing second threshold,<br>(000 through 900, or --- if not applicable) |
| <b>m</b>       | - 15-Minute far-end severely errored framing second threshold selection,<br>(0 through 3)                     |
| <b>nnn</b>     | - 15-Minute far-end path controlled slip second threshold,<br>(000 through 900, or --- if not applicable)     |
| <b>n</b>       | - 15-Minute far-end path controlled slip second threshold selection,<br>(0 through 3)                         |
| <b>ooo</b>     | - 15-Minute far-end path unavailable second threshold,<br>(000 through 900)                                   |
| <b>o</b>       | - 15-Minute far-end path unavailable second threshold selection,<br>(0 through 3)                             |
| <b>ppp</b>     | - 15-Minute far-end line errored second threshold,<br>(000 through 900, or --- if not applicable)             |
| <b>p</b>       | - 15-Minute far-end line errored second threshold selection,<br>(0 through 3)                                 |

**Note:** A threshold of zero for any parameter inhibits threshold crossing monitoring for that parameter.

mmmm - Error condition code

mmmm *Explanation*

|             |                                                              |
|-------------|--------------------------------------------------------------|
| <b>NCON</b> | No conditions                                                |
| <b>ENEQ</b> | Unit is not equipped                                         |
| <b>SAOS</b> | UC is out of service                                         |
| <b>SNVS</b> | UC is in service but failed                                  |
| <b>ENEQ</b> | FTMI is not equipped                                         |
| <b>ENIE</b> | Option rr/m has not been set up on 2nd database              |
| <b>SNVS</b> | IW is UMUX (18) but NPC not type DE4yz                       |
| <b>SNVS</b> | DMI combined with T1DM                                       |
| <b>SNVS</b> | NPC type option xyz is unassigned                            |
| <b>SNVS</b> | NPC type is inconsistent with FTMI type                      |
| <b>SNVS</b> | Incompatible types of NPCs in a DDC                          |
| <b>IDNV</b> | Invalid FPI value                                            |
| <b>IDNV</b> | IW option is not allowed for new type of Clear-DS1 NPC       |
| <b>IDNV</b> | Parameter only valid with PA, PB, or PC type NPCs            |
| <b>IDNV</b> | ZBTSI option is only valid with the ESF mode                 |
| <b>IDRG</b> | NPC range crosses unit boundary                              |
| <b>IDNV</b> | AIS keyword incompatible with NPC type                       |
| <b>IIDT</b> | This NPC type does not allow unframed Clear-DS1              |
| <b>IPNV</b> | This NPC type does not allow Payload                         |
| <b>SNVS</b> | Mismatch between MXR and NPC types                           |
| <b>IPNV</b> | Invalid use of INCL keyword                                  |
| <b>SNVS</b> | INCL keyword needed when restricted Insertion Word specified |
| <b>SNVS</b> | Invalid combination of "x" and "z" values                    |
| <b>SNVS</b> | Invalid combination of "x" and "y" values                    |

## **CRTE,EQPT,NPC,IW,X,INCL,AIS,INFO,MJ,MN**

### **GROWTH NPC**

#### **Explanation Of Command**

This message requests the equipage of the facility terminating unit network processing circuit, type DExyz/TExyz. It may also be used to request the equipage of a range of NPCs.

The optional alarm threshold arguments are indices used to select prestored values for facility performance parameter alarm thresholds from a secondary data base.

A special code, called the idle code, is transmitted by this NPC on unassigned channels. The idle code is specified by pq in the optional field **IW X'pq** (generally called the growth insertion word) or it defaults to the hexadecimal value 7F (unassigned channel code) for DE/TE type NPCs. The growth insertion word may be assigned any 2-digit hexadecimal value.

As a protection to users, the INCL keyword must be added to provision an NPC with D4 framing and an Insertion Word with bit 2 equal to zero. NPCs grown in the D4 format (DE1yz/TE1yz) transmit a DS1 yellow alarm by setting bit 2 to zero in all 24 DS0 channels. If the Insertion Word is unknowingly provisioned in this manner, the NPC will transmit a D4 yellow alarm signal when it is restored. The D4 yellow alarm is generated by any Insertion Word with the binary value a0cdefgh, where the letters a-h represent the eight bits of the binary word. The D4 yellow alarm is not generated by an Insertion Word with a binary value a1cdefgh.

For clear DS1 NPCs, the insertion word option is NOT available and the message will be denied if this option is entered. The alarm indication signal is transmitted in the disconnect or idle state.

Since range provisioning commands could take considerable time to complete, the ABT command is allowed with this message. If the ABT command is entered, DACS II will quit on execution of the current NPC growth and will report what has been finished.

One output message is printed for each NPC requested and successfully provisioned.

Provisioning commands where the specified NPC range crosses a Unit boundary will be denied.



When a provisioning command addressing a range of NPCs is denied for successive NPCs in the range for the same reason, a summary denial message will be output, giving the range of NPC numbers denied and the reason for the denial.

When a provisioning command addressing a range of NPCs within a unit crosses a facility terminating module (FTM) boundary, if the FTM is unequipped or provisioned as a CEPT module, then the FTM will be skipped as a whole, with a summary denial message, as noted below.

- If the type field is specified, and it is inconsistent with the first FTM specified or the first FTM specified is unequipped, the entire command is denied. Otherwise, the specified type field is applied to the entire NPC range.
- If the type field is omitted, the NPC type will default to the type of the first FTM, either domestic or CEPT.

Whether or not the type field is specified, if an FTM, beyond the first one addressed, is of a different type, that entire FTM will be denied.

The execution of the normal completions, or of denials for a reason other than diagnostic failures, then resumes at the next NPC and continues until the end of the range.

## **Command**

---

### **Nonhierarchical**

---

[I.31352]

**CRTE-EQPT** : [<xy>] : NPC - [s]abc[&&- [t]def] : [ww] : [mnxyz] : [rr/m] \  
[&rr/m] [&... ] : [IW-X-pq[, INCL]] [, AIS-{INFO|MJ|MN}];

### **Hierarchical**

---

[I.31352]

**CRTE-EQPT** : [<xy>] : NPC-uv-m-np[&&&-uv-k-qr] : [ww] : [mnxyz] : \  
[rr/m] [&rr/m] [&... ] : [IW-X-pq[, INCL]] [, AIS-{INFO|MJ|MN}];

---

## Completion Message

---

### Nonhierarchical

---

[O.31352]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::NPC-[s]abc[&&-[t]def]:[ww]:[mnxyz]:[rr/m]\
[&rr/m][...]:[IW-X-pq[,INCL]][,AIS-{INFO|MJ|MN}] COMPLD
/* [O.31352] */
/* SLIP:BER:ERS:SERS:COFA (Threshold) */
"mmm,nnn:p,q:rrrrr:sss:ttt,uuu"
/* SLIP:BER:ERS:SERS:COFA (Options) */
"e,f:g,h:i:j:k,l"
/* IW-X-pq is the hex value of the Insertion Word */
/* NPC number */
"[s]jkl"
"TYPE-mnxyz"
;
```

### Hierarchical

---

[O.31352]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::NPC-uv-m-np[&&&-uv-k-qr]:[ww]:[mnxyz]:[rr/m]\
[&rr/m][...]:[IW-X-pq[,INCL]][,AIS-{INFO|MJ|MN}] COMPLD
/* [O.31352] */
/* SLIP:BER:ERS:SERS:COFA (Threshold) */
"mmm,nnn:p,q:rrrrr:sss:ttt,uuu"
/* SLIP:BER:ERS:SERS:COFA (Options) */
"e,f:g,h:i:j:k,l"
/* IW-X-pq is the hex value of the Insertion Word */
/* NPC number */
"uv-j-kl"
"TYPE-mnxyz"
;
```

## Denial Message

---

### Nonhierarchical

---

[O.31352.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::NPC-[s]abc[&&-[t]def]:[ww]:[mnxyz]:[rr/m]\
[&rr/m][...]:[IW-X-pq[,INCL]][,AIS-{INFO|MJ|MN}] DENY
 mmmm
 /* [0.31352.01] */
 /* <explanation of error condition code> */
 [/* ss/n */]
 [/* IW-X-pq is the hex value of the Insertion Word */]
 /* NPC number */
 "[s]jkl[&&-[t]mno]"
;
```

[O.31352.02]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::NPC-[s]abc[&&-[t]def]:[ww]:[mnxyz]:[rr/m]\
[&rr/m][...]:[IW-X-pq[,INCL]][,AIS-{INFO|MJ|MN}] DENY
 mmmm
 /* [0.31352.02] */
 /* <explanation of error condition code> */
 [/* IW-X-pq is the hex value of the Insertion Word */]
 /* EQD */
 /* NPC number */
 "[s]jkl[&&-[t]mno]"
;
```

## **Hierarchical**

---

[O.31352.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::NPC-uv-m-np[&&&-uv-k-qr]:[ww]:[mnxyz]:[rr/m]\
[&rr/m][...]:[IW-X-pq[,INCL]][,AIS-{INFO|MJ|MN}] DENY
 mmmm
 /* [0.31352.01] */
 /* <explanation of error condition code> */
 /* ss/n */
 /* IW-X-pq is the hex value of the Insertion Word */
 /* NPC number */
 "uv-j-kl[&&&-uv-m-no]"
;
```

[O.31352.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::NPC-uv-m-np[&&&-uv-k-qr]:[ww]:[mnxyz]:[rr/m]\
[&rr/m][...]:[IW-X-pq[,INCL]][,AIS-{INFO|MJ|MN}] DENY
 mmmm
 /* [0.31352.02] */
 /* <explanation of error condition code> */
 /* IW-X-pq is the hex value of the Insertion Word */
 /* EQD */
 /* NPC number */
 "uv-j-kl[&&&-uv-m-no]"
;
```

## **Autonomous Message**

---

Not applicable.

### Explanation Of Parameters

- [s]abc** - The 3- or 4-digit nonhierarchical NPC number, denoting the beginning of a range specification
- [t]def** - The 3- or 4-digit nonhierarchical NPC number, denoting the end of a range specification

If NPC numbers are expressed in three digits, the valid values are:

DE type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

**uv-m-np**

- Hierarchical NPC number

**uv-k-qr**

- Specific Hierarchical NPC number

**uv** - Unit number

**m, k** - Module number

**np, qr** - NPC number within the module

The valid numbers are:

DE type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**mnxyz** - NPC-type identifier

*mn*      *Type*

DE      FTU DS1 NPC; default type is DE100

TE      DS3U or HDS3U DS1 NPC; default type is TE100

**xyz** - Format specification

**DE-type xyz fields**

**x** - Multiframe format for the digroup

| <b>x</b> | <i>Explanation</i> |
|----------|--------------------|
|----------|--------------------|

|          |              |
|----------|--------------|
| <b>0</b> | Not assigned |
|----------|--------------|

|          |    |
|----------|----|
| <b>1</b> | D4 |
|----------|----|

|          |             |
|----------|-------------|
| <b>2</b> | ESF - Voice |
|----------|-------------|

|          |            |
|----------|------------|
| <b>3</b> | ESF - Data |
|----------|------------|

|          |                                               |
|----------|-----------------------------------------------|
| <b>4</b> | DDST (T1DM - R bit connection via channel 24) |
|----------|-----------------------------------------------|

|            |              |
|------------|--------------|
| <b>5-7</b> | Not assigned |
|------------|--------------|

|           |                          |
|-----------|--------------------------|
| <b>8*</b> | Ericsson Cellular format |
|-----------|--------------------------|

|          |                                                  |
|----------|--------------------------------------------------|
| <b>9</b> | No framing format, transparent (TRSP), clear-DS1 |
|----------|--------------------------------------------------|

\* Ericsson Cellular format is not compatible with y=4, y=5, and y=6, DMI signalling.

**y** - Line and signaling format

**y**      *Explanation*

- 0**      ZCS - Zero code suppression
- 1\***     NZCS - No zero code suppression
- 2\***     B8ZS - Bipolar with 8 zero substitution
- 3†**     ZBTSI - Zero-bit time-slot interchanger
- 4**      ZCS/DMI - Zero code suppression/DMI signaling
- 5**      NZCS/DMI - No zero code suppression/DMI signaling
- 6**      B8ZS/DMI - Bipolar with 8 zero substitution/DMI signaling
- 7-9**    Not assigned

\* Only options 1 and 2 are applicable to DE-type clear-DS1 NPC.

† Only valid with ESF (x = 2 or 3)

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDS framing).

**z** - Channel numbering format

**z**      *Explanation*

- 0**      D4 channel bank channel numbering
- 1**      D2 channel bank channel numbering
- 2**      D1D channel bank channel numbering
- 3-8**    Not assigned
- 9**      No channel numbering format, clear-DS1

#### TE-type xyz fields

**x** - Multiframe format

**x**      *Explanation*

- 0**      Not assigned
- 1**      D4
- 2**      ESF - Voice
- 3**      ESF - Data
- 4**      DDST (T1DM - R bit connection via channel 24)
- 5-7**    Not assigned
- 8\***     Ericsson Cellular format
- 9**      No framing format, transparent (TRSP), clear-DS1

\* Ericsson Cellular format is not compatible with y=4 and y=5, DMI signalling.



**y** - Line and signaling format

**y** *Explanation*

- 0** ZCS - Zero code suppression
- 1\*** NZCS - No zero code suppression
- 2** Not assigned
- 3** Not assigned
- 4** ZCS/DMI - Zero code suppression/DMI signaling
- 5** NZCS/DMI - No zero code suppression/DMI signaling
- 6-9** Not assigned

\* Only option 1 is applicable to TE-type clear-DS1 NPCs.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDS framing).

**z** - Channel numbering format

**z** *Explanation*

- 0** D4 channel bank channel numbering
- 1** D2 channel bank channel numbering
- 2** D1D channel bank channel numbering
- 3-8** Not assigned
- 9** No channel numbering format, clear-DS1

**rr** - Facility performance parameter number

Variable rr specifies the parameter whose alarm threshold is being selected

**m** - Facility performance parameter threshold index (0 through 3)

Variable m is used to select threshold values previously programmed for rr. The default threshold value, the value selected by m=0, for each parameter is shown in the table below under the column heading "Default Threshold Value". Threshold values selected by m=1 through m=3 must exist; that is, must have been programmed prior to being selected. These other thresholds can be set by using the CHG::SETOP (I.38201) command. Thresholds of all unspecified parameters will be set to the default value associated with m=0. The options field must not be given without the NPC type field.

Clear-DS1 FTU NPCs have a limited number of parameters for performance monitoring, 01 through 04 only. Clear-DS1 DS3U or HDS3U NPCs have only parameters 01 and 02.

For DE type NPCs, parameters with values rr = 1 through 8 are valid.

For TE type NPCs, parameters with values rr = 1 through 8 are valid.

For Clear-DS1 DE type NPCs, parameters with values rr = 1 through 4 are valid.

For Clear-DS1 TE type NPCs, parameters with values rr = 1 through 2 are valid.

| rr | Parameter                             | Threshold                | Default            |
|----|---------------------------------------|--------------------------|--------------------|
|    |                                       | Value<br>Range           | Threshold<br>Value |
| 01 | Slip major                            | 000 to 255               | 255                |
| 02 | Slip minor                            | 000 to 255               | 4                  |
| 03 | Bit Error Rate major                  | $10^{-3*}$ to $10^{-6†}$ | $10^{-3*}$         |
| 04 | Bit Error Rate minor                  | $10^{-3*}$ to $10^{-6†}$ | $10^{-6}$          |
| 05 | Errored Seconds <sup>‡</sup>          | 00001 to 65535           | 864                |
| 06 | Severely Errored Seconds <sup>‡</sup> | 001 to 255               | 225                |
| 07 | Change of Frame Alignment major       | 001 to 511               | 511                |
| 08 | Change of Frame Alignment minor       | 001 to 255               | 17                 |

\* 4 for clear-DS1 NPCs or DS type NPCs

† 7 on DE or TE type NPCs using T1DM (x = 4) or ESF (x = 2 or 3) framing

‡ Only applicable to DE or TE type NPCs using T1DM (x = 4) or ESF (x = 2 or 3) framing

**Note 1:** Major thresholds must be greater than minor thresholds.

**Note 2:** For Bit Error Rates, enter only the power of 10 (DACS assumes its sign is negative). For example, for a BER of  $10^{-3}$  (.001), enter 3.

**Note 3:** Slip major and Slip minor threshold crossing alarms may be disabled by programming threshold values of zero for the respective parameters.

**Note 4:** For TG80B circuit packs, the bit error rate parameters 03 and 04 are valid for clear DS1 NPCs with a threshold value of  $10^{-4}$ . In that case the BER is calculated from the BPV rate. In all other cases, clear-DS1 NPCs can only have rr parameter values of 01 and 02.

**Note:** If the queried NPC cannot be accessed for some reason, for example because the Facility Terminating Module is not equipped or the FTMI or Unit Controller is out of service, then the NPC's parameter count fields are printed as a string of dashes to indicate that the counts are not available. The parameter thresholds and options are still correctly output in this case.

In addition, some parameters are not applicable to all NPCs. Certain parameters may or may not be collected based on NPC type, whether the NPC is equipped in a Facility Terminating Unit (DE type NPC) or a DS3 or a HDS3 Unit (TE type NPC) and whether the NPC carries a Clear or Channelized facility. In the cases where specific parameters do not apply to the queried NPC, the respective parameter count fields, threshold values and threshold options are all displayed as a string of dashes.

**IW** - Insertion word

**pq** - Hexadecimal value of the growth insertion word (GIW). Specifies the insertion word in the transmit direction on unassigned channels.

An eight-bit code, called the growth insertion word, is transmitted by this NPC on unassigned DS0 channels. This code is specified by the optional keyword IW and its argument pq. This code was previously called the Disconnect Code (DCC), but that name is properly reserved for the cross-connect insertion word, which is transmitted when the disconnect message with the DCC specified is used.

Although any 2-digit hexadecimal code may be used, the default GIWs are:

| <i>pq</i> | <i>Explanation</i> |
|-----------|--------------------|
|-----------|--------------------|

|    |                                                                                                          |
|----|----------------------------------------------------------------------------------------------------------|
| 7F | Unassigned Channel Code (UAC), the default value for DE/TE type NPCs provisioned with D4 or ESF framing. |
|----|----------------------------------------------------------------------------------------------------------|

|    |                                                                                                                                                                                                                                  |
|----|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 18 | Unassigned Multiplex Code (UMC), the default value for DE/TE type NPCs provisioned with T1DM framing. This value should only be provisioned with T1DM framing (DE4yz or TE4yz), so the growth command enforces this restriction. |
|----|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|

For Clear-DS1 NPCs, the insertion word option is **NOT** available and the message will be denied if this option is entered. The alarm indication signal (AIS) is transmitted in the disconnect or idle state.

**INCL** - Inclusive

As a protection to users, this keyword must be added to provision an NPC with D4 framing and an Insertion Word with bit 2 equal to zero. NPCs grown in the D4 format (DE1yz/TE1yz) transmit a DS1 yellow alarm by setting bit 2 to zero in all 24 DS0 channels. If the Insertion Word "pq" is unknowingly provisioned in this manner, the NPC will transmit a D4 yellow alarm signal when it is restored. The D4 yellow alarm is generated by any Insertion Word with the binary value a0cdefgh, where the letters a-h define the eight bits of the binary word. The D4 yellow alarm is not generated by an Insertion Word with a binary value a1cdefgh.

**AIS** - Alarm indication signal

**INFO** - Information

Information message (not an alarm). This is the default option.

**MJ** - Major

**MN** - Minor

**ss/n** - First improper value of "rr/m" for which the message is denied.

**mmm** - Slip major alarm threshold (0 through 255)

**nnn** - Slip minor alarm threshold (0 through 255)

**e** - Slip major alarm threshold selection (0 through 3)

**f** - Slip minor alarm threshold selection (0 through 3)

**p** - BER major alarm threshold,  $(1.0(10^{-5}), 3^{\dagger})$  through  $6^*$ )

**q** - BER minor alarm threshold,  $(1.0^{-q}, 3^{\dagger})$  through  $6^*$ )

\* 7 on T1DM and Fe framing

$\dagger$  4 for clear-DS1 FTU NPC

**g** - BER major alarm threshold selection (0 through 3)

**h** - BER minor alarm threshold selection (0 through 3)

**rrrrr** - ERS threshold (1 through 65535, or ----- if not applicable)

**i** - ERS threshold selection (0 through 3)

**sss** - SERS threshold (1 through 255, or --- if not applicable)

**j** - SERS threshold selection (0 through 3)

**ttt** - COFA major alarm threshold (1 through 511)

**uuu** - COFA minor alarm threshold (1 through 255)

**k** - COFA major alarm threshold selection (0 through 3)

**l** - COFA minor alarm threshold selection (0 through 3)

**Note:** Major thresholds must be greater than minor thresholds. For clear-DS1 FTU NPC only SLIP and BER parameters are listed. For clear-DS1 DS3U or HDS3U NPC only SLIP parameters are listed.

**mmmm** - Error condition code

**mmmm** *Explanation*

**NCON** No conditions

**ENEQ** Unit is not equipped

**SAOS** UC is out of service

**SNVS** UC is in service but failed

**ENEQ** FTMI is not equipped

**ENIE** Option rr/m has not been set up on 2nd database

**SNVS** Minor  $\geq$  major for SLIP opt

**SNVS** Minor  $\leq$  major for BER opt

**SNVS** Minor  $\geq$  major for COFA opt

**SNVS** Unit type error

**SNVS** NPC type error

| <b>mmmm</b> | <i>Explanation</i>                                                     |
|-------------|------------------------------------------------------------------------|
| <b>SNVS</b> | IW is UMUX (18) but NPC not type DE4yz                                 |
| <b>SNVS</b> | DMI combined with T1DM                                                 |
| <b>SNVS</b> | Maj Min BER threshold is 7, but not in T1DM or Fe mode                 |
| <b>SNVS</b> | NPC type option xyz is unassigned                                      |
| <b>SNVS</b> | NPC type is inconsistent with FTMI type                                |
| <b>SNVS</b> | Incompatible types of NPCs in a DDC                                    |
| <b>IDNV</b> | Invalid FPI value                                                      |
| <b>SNVS</b> | Major/Minor BER threshold value is invalid for SLC NPCs                |
| <b>IDNV</b> | IW option is not allowed for new type of Clear-DS1 NPC                 |
| <b>IDNV</b> | BER must not be less than 4 for Clear DS1                              |
| <b>ENEQ</b> | MIU is not equipped                                                    |
| <b>IDNV</b> | Parameter only valid with PA, PB, or PC type NPCs                      |
| <b>IDNV</b> | ZBTSI option is only valid with the ESF mode                           |
| <b>IDRG</b> | NPC range crosses unit boundary                                        |
| <b>IIDT</b> | This NPC type does not allow unframed Clear-DS1                        |
| <b>IDNV</b> | The facility parameter not programmable for specified x or z parameter |
| <b>ENEQ</b> | The MXR is not grown                                                   |
| <b>IDNV</b> | AIS keyword incompatible with NPC type                                 |
| <b>IPNV</b> | This NPC type does not allow Payload                                   |
| <b>SNVS</b> | Mismatch between MXR and NPC types                                     |
| <b>SNVS</b> | Minor Slip threshold disabled before Major Slip threshold              |
| <b>IPNV</b> | Invalid use of INCL keyword                                            |
| <b>SNVS</b> | INCL keyword needed when restricted Insertion Word specified           |
| <b>IDNV</b> | Option not programmable for this NPC type                              |
| <b>SNVS</b> | Invalid combination of "x" and "z" values                              |
| <b>SNVS</b> | Invalid combination of "x" and "y" values                              |

## **CRTE,EQPT,NPC,NPCTG**

### **GROWTH TEST-ACCESS GROUP NPC**

#### **Explanation Of Command**

This command is used to designate a network processing circuit (NPC) as a test-access group NPC (NPCTG).

To provision an individual test-access group (TG) use the CRTE-EQPT::TG command

#### **Command**

##### **Nonhierarchical**

[I.31401]

**CRTE-EQPT : [<xy>] : NPC- [s] abc : [ww] : NPCTG-rrr ;**

##### **Hierarchical**

[I.31401]

**CRTE-EQPT : [<xy>] : NPC-uv-m-np : [ww] : NPCTG-rrr ;**

#### **Completion Message**

##### **Nonhierarchical**

[O.31401]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M CRTE EQPT::NPC- [s] abc : [ww] : NPCTG-rrr COMPLD  
;

### **Hierarchical**

---

[O.31401]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::NPC-uv-m-np:[ww]:NPCTG-rrr COMPLD
;
```

### **Denial Message**

---

### **Nonhierarchical**

---

[O.31401.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::NPC-[s]abc:[ww]:NPCTG-rrr DENY
 mmmm
 /* [0.31401.01] */
 /* <explanation of error condition code> */
;
```

### **Hierarchical**

---

[O.31401.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::NPC-uv-m-np:[ww]:NPCTG-rrr DENY
 mmmm
 /* [0.31401.01] */
 /* <explanation of error condition code> */
;
```

### **Autonomous Message**

---

Not applicable.

### Explanation Of Parameters

**NPC** - Network processing circuit

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |



If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

#### uv-m-np

- Hierarchical NPC number

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module

The valid values are:

DE type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

Unit    Module NPC  
**01-16 1-4    01-40**

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**NPCTG** - NPC (for) test group

**rrr** - Test-access Group NPC number (1 through 400)  
NPC used as a test-access group NPC.

**COND** - Condition

**mmmm** - Error condition code

**mmmm** *Explanation*

|             |                                                                  |
|-------------|------------------------------------------------------------------|
| <b>ENRE</b> | Subject entity is equipped                                       |
| <b>ENEQ</b> | NPC is unequipped                                                |
| <b>SNVS</b> | NPC type error                                                   |
| <b>SNVS</b> | Attention: preceding ccode 83 is an anomaly - see problem list   |
| <b>SNVS</b> | NPC has been designated as NPCTP                                 |
| <b>SAOS</b> | NPC out of service or failed                                     |
| <b>SNVS</b> | Designated TG or circuit to be tested in process of being rolled |
| <b>SNVS</b> | NPC has been designated as NPCTG                                 |
| <b>SAAS</b> | All channels assigned, cannot be grown as NPCTG                  |

## **CRTE,EQPT,NPC,NPCTP**

### **GROWTH TEST PORT NPC**

#### **Explanation Of Command**

This message requests the designation of a Network Processing Circuit as a test port NPC.

The growth of an individual test port is described in CRTE,EQPT,TP.

#### **Command**

##### **Nonhierarchical**

[I.31381]

CRTE-EQPT : [<xy>] : NPC - [s] abc : [ww] : NPCTP - n ;

##### **Hierarchical**

[I.31381]

CRTE-EQPT : [<xy>] : NPC - uv - m - np : [ww] : NPCTP - n ;

## **Completion Message**

---

### **Nonhierarchical**

---

[O.31381]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::NPC-[s]abc:[ww]:NPCTP-n COMPLD
/* [0.31381] */
/* Test Port Numbers Supported by NPCTP */
"kk&&mm"
;
```

### **Hierarchical**

---

[O.31381]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::NPC-uv-m-np:[ww]:NPCTP-n COMPLD
/* [0.31381] */
/* Test Port Numbers Supported by NPCTP */
"kk&&mm"
;
```

## **Denial Message**

---

### **Nonhierarchical**

---

[O.31381.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::NPC-[s]abc:[ww]:NPCTP-n DENY
mmmm
/* [0.31381.01] */
/* <explanation of error condition code> */
;
```

## Hierarchical

[O.31381.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::NPC-uv-m-np:[ww]:NPCTP-n DENY
 mmmm
 /* [O.31381.01] */
 /* <explanation of error condition code> */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**NPC** - Network processing circuit

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |



| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical NPC number

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module

The valid values are:

DE type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**NPCTP** - NPC (for) test ports

**n** - Test Port NPC number (must be in the range from 1 to 8).

**kk, mm** - Test port numbers

| <i>n</i> | <i>kk</i> | <i>mm</i> |
|----------|-----------|-----------|
| 1        | 01        | 12        |
| 2        | 13        | 24        |
| 3        | 25        | 36        |
| 4        | 37        | 48        |
| 5        | 49        | 60        |
| 6        | 61        | 72        |
| 7        | 73        | 84        |
| 8        | 85        | 96        |

mmmm - Error condition code

mmmm *Explanation*

|             |                                                                |
|-------------|----------------------------------------------------------------|
| <b>NCON</b> | No conditions                                                  |
| <b>ENRE</b> | Subject entity is equipped                                     |
| <b>ENEQ</b> | NPC is unequipped                                              |
| <b>SNVS</b> | NPC type error                                                 |
| <b>SAAS</b> | Channels assigned, cannot be grown as test port                |
| <b>SNVS</b> | Attention: preceding ccode 83 is an anomaly - see problem list |
| <b>SNVS</b> | NPC has been designated as NPCTP                               |
| <b>SNVS</b> | Test ports must be on CAS                                      |
| <b>SAAS</b> | Termination is in process of being rolled                      |
| <b>SNVS</b> | NPC has been designated as NPCTG                               |

## **CRTE,EQPT,SYNC**

### **GROW SYNCHRONIZER TIME BASE**

#### **Explanation Of Command**

This message requests equipage of the time base circuit packs of the synchronizer. Both sides of the time base (sides 0 and 1) will be equipped by entering this command.

#### **Command**

[I.31101]

CRTE-EQPT:[<xy>]:SYNC:[ww]:TBpqr;

#### **Completion Message**

[O.31101]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M CRTE EQPT::SYNC:[ww]:TBpqr COMPLD  
;

#### **Denial Message**

[O.31101.01]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M CRTE EQPT::SYNC:[ww]:TBpqr DENY  
mmmm  
/\* [0.31101.01] \*/  
/\* <explanation of error condition code> \*/  
;

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**SYNC** - Synchronizer

**TB** - Time base

**p** - Time base identifier

**qr** - Unassigned

q and r can take any value from 0 through 9

**p**      *Time base*

**0**      Stratum 3

**1**      CEPT Local

**2**      CEPT Toll

**3**      Stratum 2

**mmmm** - Error condition code

**mmmm**      *Explanation*

**SNVS**      Syncs are equipped

## **CRTE,EQPT,SYNC,TLI**

### **GROWTH CLOCK REFERENCE OSCILLATOR**

#### **Explanation Of Command**

This message requests equipage of the synchronizer time base as a clock reference oscillator (CRO), which is the extra (third) time base on the synchronizer. The CRO is required to provision the synchronizer to the master mode and is located in timing link interface 3 of side 1 of the synchronizer.

#### **Command**

[I.31111]

**CRTE-EQPT:[<xy>]:SYNC:[ww]:TBpqr:TLI-3;**

#### **Completion Message**

[O.31111]

    <xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
**M CRTE EQPT::SYNC:[ww]:TBpqr:TLI-3 COMPLD**  
    /\* CRO \*/  
;

#### **Denial Message**

[O.31111.01]

    <xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
**M CRTE EQPT::SYNC:[ww]:TBpqr:TLI-3 DENY**  
    mmmm  
    /\* [O.31111.01] \*/  
    /\* <explanation of error condition code> \*/  
    /\* CRO \*/  
;

---

### Autonomous Message

Not applicable.

---

### Explanation Of Parameters

**SYNC** - Synchronizer

**TLI** - Timing Link Interface

**TB** - Time base

**p** - Time base identifier

**qr** - Unassigned

q and r can take any value from 0 through 9

**p**      *Time base*

**0**      Stratum 3

**1**      CEPT Local

**2**      CEPT Toll

**3**      Stratum 2

**CRO** - Clock reference oscillator

**mmmm** - Error condition code

**mmmm**      *Explanation*

**ENRE**      Subject entity is equipped

**ENEQ**      SYNC TB is not equipped

**SNVS**      Wrong TLI type

**SNVS**      (Timing Distributor) TLI is not equipped

**SAOS**      Sync 0 is not in-service

**SAOS**      Sync 1 is not in-service

**SAOS**      Both syncs are out-of-service

**SNVS**      Syncs are equipped

**SNVS**      Bad sync mode

## **CRTE,EQPT,SYNC,TLI,SSP,SRC**

### **PROVISION SYNCHRONIZER TIMING LINK INTERFACE**

#### **Explanation Of Command**

This message requests provisioning of the synchronizer's timing link interface. The TLI can be configured as a timing extractor or as a timing distributor.

If the timing extractor is selected, you must also select synchronizer sync port (SSP) 0 or 1 and its source for priority.

Timing extractor types must be compatible for both **SSP 0** and **SSP 1**.

#### **Command**

[I.31121]

**CRTE-EQPT: [<xy>]:SYNC:[ww]:TLI-m:\**  
**{texyz,SSP-a,SRC-p|TDxyz};**

#### **Completion Message**

[O.31121]

    <xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
**M CRTE EQPT::SYNC:[ww]:TLI-m:{texyz,SSP-a,SRC-p|TDxyz} COMPLD**  
**;**

### Denial Message

---

[O.31121.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::SYNC:[ww]:TLI-m:{texyz,SSP-a,SRC-p|TDxyz} DENY
 mmmm
 /* [0.31121.01] */
 /* <explanation of error condition code> */
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

**SYNC** - Synchronizer

**TLI** - Timing link interface

**m** - TLI number (1 through 4)

**texyz** - Timing Extractor type

| <i>te</i> | <i>Explanation</i>                      |
|-----------|-----------------------------------------|
| TC        | Composite Clock Timing Extractor        |
| TE        | DS1 Timing Extractor                    |
| TP        | Primary Block Timing Extractor          |
| TR        | Basic System Reference Frequency (BSRF) |
| TU        | Unipolar Clock Timing Extractor         |

**Note:** For the TC, TU and TR timing extractors the x, y and z parameters can be any value from 0 to 9.

Valid x, y, and z values for the other timing extractors are:



TE-type TLI xyz fields

**x** - Frame format

| <b>x</b>    | <i>Explanation</i> |
|-------------|--------------------|
| <b>0</b>    | Invalid            |
| <b>1</b>    | D4 Format          |
| <b>2, 3</b> | ESF Format         |
| <b>4</b>    | DDS (T1DM) Format  |
| <b>5-9</b>  | Invalid            |

**y** - Line format

| <b>y</b>    | <i>Explanation</i>  |
|-------------|---------------------|
| <b>0, 1</b> | Bipolar Line Coding |
| <b>2</b>    | B8ZS Line Coding    |
| <b>3</b>    | Invalid             |
| <b>4, 5</b> | Bipolar Line Coding |
| <b>6</b>    | B8ZS Line Coding    |
| <b>7-9</b>  | Invalid             |

**z** - Channel format

| <b>z</b>   | <i>Explanation</i> |
|------------|--------------------|
| <b>0-9</b> | Unassigned         |

**SSP** - Synchronizer synchronization port

**a** - SSP number (0 or 1)

Required when texyz is specified.

**Note:** Timing Extractors must have the same "te" type for both SSP 0 and SSP 1.

**SRC** - Source

**p** - Priority (1 through 8)

Required when texyz is specified. 1 = HIGHEST priority, 8 = LOWEST priority

**TDxyz** - Timing Distributor type

The valid values for x, y, and z are:

TD-type TLI xyz fields

**x** - Timing distributor identification

**x** *Explanation*

**1** Composite Clock Timing Distribution

**2** Sinusoidal 2.048 MHz Timing Distribution

**y** - Unassigned

**z** - Unassigned

**mmmm** - Error condition code

**mmmm** *Explanation*

**ENRE** Subject entity is equipped

**ENEQ** SYNC TB is not equipped

**SAOS** Sync 0 is not in-service

**SAOS** Sync 1 is not in-service

**SAOS** Both syncs are out-of-service

**SNVS** Timing Extractor type TLI (need SSP info)

**SNVS** Not Timing Extractor type TLI (not SSP)

**SNVS** Wrong TLI type (need CRO grow command)

**SNVS** 3 Timing Distributor type TLIs are equipped

**SNVS** Illegal priority value

**SNVS** Illegal SSP type (not same as other SSPs)

**SNVS** X option is illegal

**SNVS** Y option is illegal

**SNVS** Z option is illegal

**SNVS** Hardware mismatch or not present

**IDNV** NPC parameter only valid with TU type TLI

**SNVS** NPC is still provisioned to provide sync timing

**SNVS** NPC not designated as sync timing source

**SAWS** NPC already allocated as sync timing source

**IDNV** Parameter only valid with PA, PB, or PC type NPCs

**SAWS** NPC already has Equipment Loopback

## **CRTE,EQPT,TG**

### **GROWTH TEST-ACCESS GROUP**

#### **Explanation Of Command**

This command is used to provision a test-access group (TG) as a network processing circuit for test groups (NPCTG) covering a specific channel range.

The TG consists of two bundles of n consecutive DS0 channels each. The TG's width is determined by the number of channels within the range specified in the command. The east bundle of the TG is located on the first NPCTG and spans the given channel range; the west bundle is located on the second NPCTG and spans the second channel range. Both bundles may be assigned to the same NPCTG, provided the necessary bandwidth is available.

#### **Command**

[I.31421]

```
CRTE-EQPT:[<xy>]:TG-mmm:[ww]:rrr-eee[&&-fff],sss-www[&&-xxx]\
:[<tc>];
```

#### **Completion Message**

[O.31421]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::TG-mmm:[ww]:rrr-eee[&&-fff],sss-www[&&-xxx]\
:[<tc>] COMPLD
;
```

### **Denial Message**

---

[O.31421.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::TG-mmm:[ww]:rrr-eee[&&-fff],sss-www[&&-xxx]:[<tc>] \
DENY
 mmmm
 /* [0.31421.01] */
 /* <explanation of error condition code> */
;
```

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**TG** - Test (access) group

**mmm** - TG number (1 through 400)

**NPCTG** - NPC (for) test group

**rrr** - NPCTG number supporting the east bundle

**sss** - NPCTG number supporting the west bundle, may be same as rrr

**eee, fff**  
- Channel range for east bundle

**www, xxx**  
- Channel range for west bundle

001 through 024

**tc** - Trunk conditioning

For this command trunk conditioning is limited to "TRSP,IW X'pq".  
Any other trunk conditioning specification will be denied.

**COND** - Condition

mmmm - Error condition code

mmmm *Explanation*

|             |                                                                  |
|-------------|------------------------------------------------------------------|
| <b>ERLC</b> | Customer control or red circuit exists                           |
| <b>IDNV</b> | Using the 24th channel of a T1DM NPC                             |
| <b>IDNV</b> | Using the 24th channel of a DMI NPC                              |
| <b>SAAS</b> | channel part of a TP or TG                                       |
| <b>SAAS</b> | channel already under test                                       |
| <b>SNVS</b> | Designated TG or circuit to be tested in process of being rolled |
| <b>IDNV</b> | Invalid TC specification                                         |
| <b>IDNV</b> | Inconsistent Signaling on CEPT NPCTGs                            |
| <b>IDRG</b> | TG width too large for single NPCTG                              |
| <b>IDRG</b> | Ending channel is out of range                                   |
| <b>SAAS</b> | TG number previously assigned                                    |
| <b>IDNV</b> | TG East/West type inconsistent with each other or circuit        |
| <b>SNVS</b> | NPC has been designated as NPCTG                                 |
| <b>SAAS</b> | Channels assigned, cannot be grown as test group                 |
| <b>ENEQ</b> | NPCTG not grown                                                  |

## **CRTE,EQPT,TP**

### **GROW TEST PORT**

#### **Explanation Of Command**

This message requests the provisioning of a test port.

If trunk conditioning is omitted from the input command the test port is provisioned as a *dynamic* test port. A dynamic test port's trunk conditioning is set to match the trunk conditioning of the circuit under test at the time the circuit is accessed.

If trunk conditioning is given in the input command the test port is provisioned as a *static* test port. A static test port's trunk conditioning is set at the time the port is provisioned. Its trunk conditioning does not change when a circuit is accessed for testing.

The *static* or *dynamic* designations have meaning only for access to unmapped terminations.

For access to a mapped termination, trunk conditioning is always adopted from the circuit under test.

#### **Command**

[I.31411]

**CRTE-EQPT:[<xy>]:TP-kk:[ww]:[<tc>];**

#### **Completion Message**

[O.31411]

    <xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
**M CRTE EQPT::TP-kk:[ww]:[<tc>] COMPLD**  
;

### Denial Message

[O.31411.01]

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::TP-kk:[ww]:[<tc>] DENY
 mmmm
 /* [0.31411.01] */
 /* <explanation of error condition code> */
[/* {NPCTP-UEQD|TP-NSO|TERM|IMPR-TC} */]
;
```

### Autonomous Message

Not applicable.

### Explanation Of Parameters

**TP** - Test port

**kk** - Test port number (01 through 96)

A 1.544Mbit/s non-SLC NPC will support 12 test ports numbered as follows:

| TA Port                 | Channel |    |
|-------------------------|---------|----|
|                         | FROM    | TO |
| 01,13,25,37,49,61,73,85 | 1       | 2  |
| 02,14,26,38,50,62,74,86 | 3       | 4  |
| 03,15,27,39,51,63,75,87 | 5       | 6  |
| 04,16,28,40,52,64,76,88 | 7       | 8  |
| 05,17,29,41,53,65,77,89 | 9       | 10 |
| 06,18,30,42,54,66,78,90 | 11      | 12 |
| 07,19,31,43,55,67,79,91 | 13      | 14 |
| 08,20,32,44,56,68,80,92 | 15      | 16 |
| 09,21,33,45,57,69,81,93 | 17      | 18 |
| 10,22,34,46,58,70,82,94 | 19      | 20 |
| 11,23,35,47,59,71,83,95 | 21      | 22 |
| 12,24,36,48,60,72,84,96 | 23      | 24 |

**tc**

- Trunk conditioning

Represents the desired signaling and insertion word to be applied when a failure occurs. A trunk conditioning specification consists of a combination of a signaling specification followed by an insertion word specification. For example, TRSP,IW-X-pq (input form).

*signaling*      *Explanation*

TC-ijkl,mnop      2-way, 4-state signaling in binary.

TC-ijklmnop,qrstuvw2-way, 16-state signaling in binary.

TC-X-ab,X-cd      2-way, 16-state in hexadecimal.

TRSP      Transparent, no signaling.

*insertion word*      *Explanation*

IW-X-pq      The 8-bit pattern corresponding to the hexadecimal value of pq will be inserted in the downstream direction of a failure on either line.

TRB      Standard trouble code, equal to IW-X-E4

MUX      MUX out of sync code, equal to IW-X-1A

For 4-state signaling, the A/B signaling bits of both test port channels are specified by ijkl for the receive time slot interchange (RTSI), and by mnop for the transmit time slot interchange (TTSI).

For 16-state signaling, the A/B/C/D signaling bits of both test port channels are specified by efghijkl (or hexadecimal digits ab) for the RTSI, and by mnopqrst (or hexadecimal digits cd) for the TTSI.

**NPCTP**      - NPC for test ports

**UEQD**      - Unequipped

**TP NSO**      - Test port not in sequence order

**TERM**      - Terminated

**IMPR**      - Improper

**TC**      - Trunk conditioning



mmm - Error condition code

mmm *Explanation*

|             |                                                            |
|-------------|------------------------------------------------------------|
| <b>ERLC</b> | Customer control or red circuit exists                     |
| <b>SNVS</b> | Can not use 12-th TP when NPCTP is in the T1DM or DMI mode |
| <b>SAAS</b> | Termination is in process of being rolled                  |
| <b>IDNV</b> | Invalid MIU/MXR type specified                             |
| <b>SAAS</b> | channel already under test                                 |

## **CRTE,EQPT,UNIT,FTMI,EQL**

### **PROVISION FACILITY TERMINATING MODULE INTERFACE**

#### **Explanation Of Command**

This message requests provisioning of the facility terminating module (FTM) and its interface and format converter in DACS II **UNIT-q** with a specified equalization. Equalization may be specified for either a half or a whole FTM.

#### **Command**

[I.31321]

**CRTE-EQPT:[<xy>]:UNIT-[q]q:[ww]:FTMI-d:EQL-l,r;**

#### **Completion Message**

[O.31321]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::UNIT-[q]q:[ww]:FTMI-d:EQL-l,r COMPLD
/* [O.31321] */
"FC-0d,1d"
;
```

### Denial Message

[O.31321.01]

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::UNIT-[q]q:[ww]:FTMI-d:EQL-l,r DENY
 mmmm
 /* [0.31321.01] */
 /* <explanation of error condition code> */
 /* FC-0d,1d */
;

```

### Autonomous Message

Not applicable.

### Explanation Of Parameters

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**FC** - Format converter

**0** - FC side 0

**1** - FC side 1

**d** - FC number (1 through 4)

**FTMI** - Facility terminating module interface

**d** - FTMI in the DACS II unit (1 through 4)

**EQL** - Equalization

**l** - Left half shelf equalization value (first 10 Dual Digroup Circuits)

**r** - Right half shelf equalization value (second 10 Dual Digroup Circuits)

Equalization option values for 255AS/24 gauge cable

**l**

**r** *Explanation*

1 000 to 100 feet

2 100 to 200 feet

3 200 to 300 feet

4 300 to 400 feet

5 400 to 500 feet

Equalization option values for 600 series/22 gauge cable

| <b>l</b> |                    |
|----------|--------------------|
| <b>r</b> | <i>Explanation</i> |
| 1        | 000 to 050 feet    |
| 2        | 051 to 267 feet    |
| 3        | 268 to 400 feet    |
| 4        | 401 to 533 feet    |
| 5        | 534 to 655 feet    |

Equalization option values for 1249/26 gauge cable

| <b>l</b> |                    |
|----------|--------------------|
| <b>r</b> | <i>Explanation</i> |
| 1        | 000 to 090 feet    |
| 2        | 090 to 180 feet    |
| 3        | 180 to 270 feet    |
| 4        | 270 to 360 feet    |
| 5        | 360 to 450 feet    |

**mmmm** - Error condition code

| <b>mmmm</b> | <i>Explanation</i>          |
|-------------|-----------------------------|
| <b>ENRE</b> | Subject entity is equipped  |
| <b>ENEQ</b> | Unit is not equipped        |
| <b>SAOS</b> | UC is out of service        |
| <b>SNVS</b> | UC is in service but failed |
| <b>SNVS</b> | Unit type error             |

---

## **CRTE,EQPT,UNIT,MIU**

---

### **GROWTH MULTIPLEXER INTERFACE UNIT**

#### **Explanation Of Command**

---

This message equips one or more Multiplexer Interface Unit (MIU) circuit packs in a DS3 Unit. As many as seven MIUs can be equipped with one command.

#### **Command**

---

[I.31501]

**CRTE-EQPT: [<xy>]:UNIT-[q]q:[ww]:MIU-c[&&-d]:[mnxyz];**

#### **Completion Message**

---

[O.31501]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::UNIT-[q]q:[ww]:MIU-c[&&-d]:[mnxyz] COMPLD
 /* [0.31501] */
 "TYPE-mnxyz"
 /* MIU Number */
 "a"
>
 . .
 . .
;
```

### Denial Message

---

[O.31501.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::UNIT-[q]q:[ww]:MIU-c[&&-d]:[mnxyz] DENY
 mmmm
 /* [0.31501.01] */
 /* <explanation of error condition code> */
 /* MIU Number */
 "a"
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**MIU** - Multiplexer interface unit

**c,**  
**d** - MIU numbers within the unit ( P, 1 through 6 )

**TYPE** - Type

**mnxyz** - MIU type. The only MIU type available is MI100.

**a** - MIU number within the range of MIU c and MIU d.

**mmmm** - Error condition code

| mmmm | Explanation |
|------|-------------|
|------|-------------|

|             |                                   |
|-------------|-----------------------------------|
| <b>ENEQ</b> | Unit is not equipped              |
| <b>SAOS</b> | UC is out of service              |
| <b>SNVS</b> | UC is in service but failed       |
| <b>IDNV</b> | Invalid MIU/MXR type specified    |
| <b>SNVS</b> | The MMFG is protected             |
| <b>SROF</b> | Wrong MXR type grown for this MIU |

## **CRTE,EQPT,UNIT,MXR,BERM,BERT,LBO**

### **GROWTH MULTIPLEXER**

#### **Explanation Of Command**

This command equips one or more regular Multiplexer (MXR) circuit packs and their associated DS3 facility's in the service slots of a DACS II DS3 Unit. It is also used to equip the Hybrid Multiplexer (HMXR) circuit packs and their associated DS3 facility's in the service slots of a DACS II Hybrid DS3 (HDS3) Unit.

The protection MXR or HMXR circuit pack is not grown because no specific DS3 facility is associated with it. The protection MXR or HMXR is provisioned when DS3 or HDS3 unit is grown.

Up to six MXRs or HMXRs and their DS3 facilities can be grown with one command.

There will be one output message (either completion or denial) for each MXR or HMXR that is grown.

#### **Command**

[I.31511]

**CRTE-EQPT : [<xy>] : UNIT - [q]q : [ww] : MXR - c [&&-d] : [mnxyz] : [BERM-s] \**  
**[ , BERT - t ] [ , LBO - <b> ] ;**

### Completion Message

---

[O.31511]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::UNIT-[q]q:[ww]:MXR-c[&&-d]:[mnxyz]:[BERM-s]\
[,BERT-t][,LBO-] COMPLD
/* [O.31511] */
/* MXR TYPE:BER Calculation Method:BER Threshold:Line Build Out */
"TYPE-mnxyz:BERM-s:BERT-t:LBO-"
/* MXR Number */
"a"
>
. .
. .
;
```

### Denial Message

---

[O.31511.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M CRTE EQPT::UNIT-[q]q:[ww]:MXR-c[&&-d]:[mnxyz]:[BERM-s]\
[,BERT-t][,LBO-] DENY
mmmm
/* [O.31511.01] */
/* <explanation of error condition code> */
/* MXR Number */
"a"
;
```

### Autonomous Message

---

Not applicable.



## Explanation Of Parameters

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**MXR** - Multiplexer

**c** - MXR number within the unit (1 through 6)

**d** - MXR number within the unit (1 through 6)

Variable d is used to specify a range of MXRs

**a** - MXR number within the range of MXR c and MXR d

**TYPE** - Type

**mnxyz** - The DS3 format processed by the MXR:

**mn** - DS3 type

**mn** *Explanation*

**MX** The original R4.0 DS3 facility type supported by the Multiplexer (MXR) circuit pack (KCR-1).

**EX** The enhanced R6.0 DS3 facility type supported by the Enhanced Multiplexer (EMXR) circuit pack (KCR-5).

**HX** The hybrid facility type supported by the Hybrid Multiplexer (HMXR) circuit pack (KCR-8).

If the unit is a regular DS3U of unit type DT100, then the default is the MX type for backward compatibility.

If the unit is a Hybrid DS3U of unit type HT100, then the default is HX.

Allowed xyz values

*Type Explanation*

**MX100** KCR-1 circuit pack with M13 framing

**MX200** KCR-1 circuit pack with C-bit parity framing

**EX100** KCR-5 circuit pack with M13 framing

**EX200** KCR-5 circuit pack with C-bit parity framing

**HX110** KCR-8 Hybrid circuit pack with M13 framing

ANSI interpretation of X-bit values

**HX100** KCR-8 Hybrid circuit pack with M13 framing

Reverse of ANSI interpretation of X-bit values.

Type HX110 and HX100 set the X-bits (carried by the DS3 signal) in the transmit direction and interpret the value of the X-bits in the receive direction for the purpose of obtaining a Remote Alarm Indication (RAI) for the DS3 signal. Type HX110 interprets X-bit values (there are two X-bits) of "1" as normal, while values of "0" indicate an RAI. Type HX100 interprets X-bit values of "0" as normal and X-bit values of "1" as RAI.

The optional settings available for each MXR are:

**BERM** - Bit error rate calculation method

**s** - The requested BER calculation method

*s* *BER calculation method*

B Bipolar violations (BPV - default)

P DS3 Parity Errors

C Both Bipolar violations (BPV) and DS3 Parity Errors, support by HMXR only

**BERT** - Bit error rate threshold for declaring High BER condition

**t** - Requested BER threshold

*t* *BER threshold*

3 Corresponds to threshold of  $10^{-3}$  (default)

6 Corresponds to threshold of  $10^{-6}$

**LBO** - Line buildout

**b** - LBO specification

*b* *Explanation*

ON Line build out is turned on

OFF Line build out is turned off (default)

LBO is required as shown in the following table for the different cabling types to the DSX-3.

| 734A Cabling    | KS-19224,L2 Cabling | LBO |
|-----------------|---------------------|-----|
| 0 to 225 feet   | 0 to 75 feet        | ON  |
| 225 to 450 feet | 75 to 150 feet      | OFF |

**Note:** LBO <b> may be used to change the LBO setting of an in-service, traffic- carrying Multiplexer-Multiplexer Interface Unit (MMFG).

**mmmm** - Error condition code

**mmmm** *Explanation*

**ENEQ** Unit is not equipped

**SAOS** UC is out of service

**SNVS** UC is in service but failed

## **CRTE,LGN,NEW**

### **ADD USER**

#### **Explanation Of Command**

This message is used by the frame administrator to create a new user login identification and password or to reassign a login identification and password to a previous user of DACS II.

The **NEW** keyword indicates that a new user is being created. The frame administrator uses this command without the **NEW** keyword to reassign a password to a user who is currently on DACS II.

A user is identified to DACS II by his or her **user id** associated with the login. The administrator divulges a password to a new user for the initial log on to DACS II. Afterwards, the user can change this initial password through the **CHG - LGN** command to a password known only to him or her.

Output from this command is sent only to the link on which the command was input.

#### **Command**

If the message is entered on a Snider link:

[I.36101]

**CRTE - LGN: [<xy>]::[ww]:<user id>[,NEW];**

DACS II generates the message below and a dialog is started:

**PASSWD:** (The frame administrator enters user password.)

**REENTER PASSWD:** (The frame administrator again enters the user password.)

Note that the user password is not echoed by DACS II.

If the message is entered on an X.25 link:  
[I.36101]

**CRTE-LGN:** [<xy>]::[ww]:<user id>,<user password>;

No dialog is initiated by DACS II.

### **Completion Message**

---

[O.36101]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M CRTE LGN:::[ww]:<user id>[,NEW] COMPLD  
;

### **Denial Message**

---

[O.36101.01]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M CRTE LGN:::[ww]:<user id>[,NEW] DENY  
mmmm  
/\* [0.36101.01] \*/  
/\* <explanation of error condition code> \*/  
;

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**USER** - User

**user id**

- User identifier

User login identification (two to eight alphabetic characters).

**NEW** - New

Create a user identifier for a new user.

**Note:** The "NEW" keyword cannot be used to create a user identifier on a link that is using the X.25 protocol.

**PASSWD** - Password

**user password**

- User password

The password assigned to the user, where password is at least six alphanumeric characters.

**Note:** The "PASSWD" keyword cannot be used to create a user identifier on a link that is using the X.25 protocol.

**mmm** - Error condition code

| <b>mmm</b> | <i>Explanation</i> |
|------------|--------------------|
|------------|--------------------|

|             |                                            |
|-------------|--------------------------------------------|
| <b>SNVS</b> | Command is Frame administrator (DAX) only. |
|-------------|--------------------------------------------|

|             |                              |
|-------------|------------------------------|
| <b>SNVS</b> | Cannot create any more users |
|-------------|------------------------------|

|             |                       |
|-------------|-----------------------|
| <b>SNVS</b> | User has been created |
|-------------|-----------------------|

|             |                     |
|-------------|---------------------|
| <b>SNVS</b> | User does not exist |
|-------------|---------------------|

|             |                               |
|-------------|-------------------------------|
| <b>SNVS</b> | Incorrect or missing password |
|-------------|-------------------------------|



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## **DELETE — DGN**

---

### **DELETE — DGN**

This section documents the commands **DELETE** through **DGN**.

## **DELETE,END**

### **DELETE LINES FROM MACRO**

#### **Explanation Of Command**

This command is used to delete one or more commands from an existing macro while in a macro session. If neither a range of line numbers nor END is specified then the line pointed to by the line pointer (the current line) is deleted.

#### **Command**

[I.19051]

```
DELETE[:[<xy>]:{<starting line>|END}[-{<ending line>|END}]:\
[ww]:];
```

#### **Completion Message**

[O.19051]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DELETE::[{<starting line>|END}[-{<ending line>\
|END}]]:[ww] COMPLD
 /* [O.19051] */
;
```



### Denial Message

[O.19051.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DELETE::[{<starting line>|END}[-{<ending line>|END}]]:\
[ww] DENY
 mmmm
 /* [O.19051.01] */
 /* <explanation of error condition code> */
;
```

### Autonomous Message

Not applicable.

### Explanation Of Parameters

{<starting line>|END}[-{<ending line>|END}] \ {<starting line>|END}[-{<ending line>|END}] \

#### starting line

- Beginning line number of a line range (1, 2, ..., n)

Starting line indicates the line number of the first line of a range of lines to be deleted from a macro.

#### ending line

- Ending line number of a line range (2, 3, ..., n+1)

Ending line indicates the line number of the last line of a range of lines to be deleted from a macro.

#### END

- End

Line number of the line at the end of the macro.

mmm - Error condition code

mmm    *Explanation*

**IDNV**    Invalid line number

**SNVS**    No edit session active

---

## **DGN,EQPT,CCB,CFT,X**

---

### **DIAGNOSE CROSS-CONNECT BUFFER**

#### **Explanation Of Command**

---

This message requests diagnostics to be run on the cross-connect buffer.

#### **Command**

---

[I.41211]

**DGN-EQPT:[<xy>]:CCB-sf:[ww]:[CFT-X-vwxy];**

#### **Completion Message**

---

[O.41211]

```
<xy> yy-mm-dd hh:mm:ss <link number>
M DGN EQPT::CCB-sf:[ww]:[CFT-X-vwxy] COMPLD
/* [0.41211] */
"ATP"
;
```

[O.41212]

```
<xy> yy-mm-dd hh:mm:ss <link number>
M DGN EQPT::CCB-sf:[ww]:[CFT-X-vwxy] COMPLD
/* [0.41212] */
"CATP-cc"
;
```

[O.41213]

```
<xy> yy-mm-dd hh:mm:ss <link number>
M DGN EQPT::CCB-sf:[ww]:[CFT-X-vwxy] COMPLD
/* [0.41213] */
"STF-ppqq,d5,d4,d3,d2,d1,d0"
;
```

### Denial Message

---

[O.41211.01]

```
<xy> yy-mm-dd hh:mm:ss <link number>
M DGN EQPT::CCB-sf:[ww]:[CFT-X-vwxy] DENY
 mmmm
 /* [0.41211.01] */
 /* <explanation of error condition code> */
;
```

### Autonomous Message

---

[O.41211]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDDET EQPT
 /* [0.41211] */
 /* Diagnosed entity:<diagnostic data> */
 "CCB-sf:{ATP|CATP-cc|STF-ppqq,d5,d4,d3,d2,d1,d0}"
;
```

[O.41211.01]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDDET EQPT
 mmmm
 /* [0.41211.01] */
 /* <explanation of error condition code> */
 /* Diagnosed entity */
 "CCB-sf"
;
```

### Explanation Of Parameters

---

**CCB** - Cross-connect buffer

**s** - Cross-Connect Buffer side number (0 or 1)

**f** - Cross-Connect Buffer number (1 through 6)

**CFT** - Craft

The optional craft diagnostic test code field indicates which test(s) of the diagnostic is to be run under craft control. If this field is omitted, all tests of this diagnostic will be run.

All tests can be run while out of service. Test 0004 will not run if any TSI on this Cross-connect Buffer (that is, TSI1 through TSI6) is in service.

**vwxy** - Diagnostic test number

| <i>Test</i>                 | <i>vwxy</i> |
|-----------------------------|-------------|
| Sync energy detector test   | 0001        |
| Port alarm test             | 0002        |
| Port alarm test             | 0004        |
| Clock energy detector test. | 0008        |

**ATP** - All tests passed**CATP** - Conditional all tests passed

| <i>cc</i> | <i>Explanation</i>                                             |
|-----------|----------------------------------------------------------------|
| 03        | CCB in service                                                 |
| 39        | Not all buses have mapped time slot, or some TSI is in service |
| 3A        | No unmapped time slots on one of the buses                     |
| 44        | DMB type NPCs on unit f on side s is in service.               |

**STF** - Some tests failed**ppqq** - Trouble number for the craft

pp - Failing diagnostic number in hexadecimal form  
qq - Test number in hexadecimal form.

| <i>ppqq</i> | <i>Explanation</i>                                             |
|-------------|----------------------------------------------------------------|
| 0480        | Clock energy detector test. Circuit pack identification wrong. |
| 0410        | Clock energy detector test. Error bit not set.                 |
| 0440        | Clock energy detector test. Overall error summary not set.     |

**Note:** Involves CCNI register; could be a CCNI problem.

04a0 Clock energy detector test. Error bit not cleared.  
0420 Clock energy detector test. Error returns after clear.  
04b0 Clock energy detector test. Summary returns after clear.

**Note:** Involves CCNI register; could be a CCNI problem.

04f0 Clock energy detector test. Software error.  
0180 Port alarm register test. Circuit pack identification wrong.  
0110 Port alarm register test. Error bit not set.  
0140 Port alarm register test. Overall error summary not set.

**Note:** Involves CCNI register; could be a CCNI problem.

01a0 Port alarm register test. Error bit not cleared.  
0120 Port alarm register test. Error returns after clear.  
01b0 Port alarm register test. Summary returns after clear.

**Note:** Involves CCNI register; could be a CCNI problem.

01f0 Port alarm register test. Software error.  
0280 SYNC energy detector test. Circuit pack identification wrong.  
0210 SYNC energy detector test. Error bit not set.  
0240 SYNC energy detector test. Overall error summary not set.

**Note:** Involves CCNI register; could be a CCNI problem.

02a0 SYNC energy detector test. Error bit not cleared.  
0220 SYNC energy detector test. Error returns after clear.  
02b0 SYNC energy detector test. Summary returns after clear.  
02f0 SYNC energy detector test. Software error.  
031N Port alarm in-service test. Port alarm set in ESR N. N=0-2.  
038N Port Alarm in-service test. Circuit pack identification wrong in ESR N.  
034N Port alarm in-service test. Overall error bit not set when test bus B. B=0-3.

**Note:** Involves CCNI register; could be a CCNI problem.

03aN Port alarm in-service test. Error bit not cleared in ESR N.  
032N Port alarm in-service test. Error returns after clear in ESR N.  
03b0 Port alarm in-service test. Summary returns after clear.

**Note:** Involves CCNI register; could be a CCNI problem.

03f0 Port alarm in-service test. Software error.  
0b00 Could not initialize pack.

**d5 - d0** - Hexadecimal raw data bytes relating to the failed diagnostic detected.

**d5** - CCNI Error Source Register 5

Each data field contains sixteen bits. The significance of each data field and its individual bits is as follows:

| <i>Bit</i> | <i>Explanation</i>                        |
|------------|-------------------------------------------|
| 15-8       | Don't care                                |
| 7          | Error on autonomous switch enable circuit |
| 6          | Error on BSR parity                       |
| 5          | Parity error on high byte of data         |
| 4          | Parity error on low byte of data          |
| 3          | Address bus parity error                  |
| 2          | Synchronizer error                        |
| 1          | Error on CCB 6                            |
| 0          | Error on CCB 5                            |

**d4** - CCNI Error Source Register 4.

Each bit indicates an error on a pack connected to this CCNI.

| <i>Bit</i> | <i>Explanation</i>     |
|------------|------------------------|
| 15         | Error on CCB 4         |
| 14         | Error on CCB 3         |
| 13         | Error on CCB 2         |
| 12         | Error on CCB 1         |
| 11         | Error on FTM 4, Unit 6 |
| 10         | Error on FTM 3, Unit 6 |
| 09         | Error on FTM 2, Unit 6 |
| 08         | Error on FTM 1, Unit 6 |
| 07         | Error on FTM 4, Unit 5 |
| 06         | Error on FTM 3, Unit 5 |
| 05         | Error on FTM 2, Unit 5 |
| 04         | Error on FTM 1, Unit 5 |
| 03         | Error on FTM 4, Unit 4 |
| 02         | Error on FTM 3, Unit 4 |
| 01         | Error on FTM 2, Unit 4 |
| 00         | Error on FTM 1, Unit 4 |

**d3** - CCNI Error Source Register 3.

Each bit indicates an error on a pack connected to this CCNI.

| <i>Bit</i> | <i>Explanation</i>     |
|------------|------------------------|
| 15         | Error on FTM 4, Unit 3 |
| 14         | Error on FTM 3, Unit 3 |
| 13         | Error on FTM 2, Unit 3 |
| 12         | Error on FTM 1, Unit 3 |
| 11         | Error on FTM 4, Unit 2 |
| 10         | Error on FTM 3, Unit 2 |
| 09         | Error on FTM 2, Unit 2 |
| 08         | Error on FTM 1, Unit 2 |
| 07         | Error on FTM 4, Unit 1 |
| 06         | Error on FTM 3, Unit 1 |
| 05         | Error on FTM 2, Unit 1 |
| 04         | Error on FTM 1, Unit 1 |
| 03         | Error on TSI 66        |
| 02         | Error on TSI 56        |
| 01         | Error on TSI 46        |
| 00         | Error on TSI 36        |

**d2** - CCNI Error Source Register 2.

Each bit indicates an error on a pack connected to this CCNI.

| <i>Bit</i> | <i>Explanation</i> |
|------------|--------------------|
| 15         | Error on TSI 26    |
| 14         | Error on TSI 16    |
| 13         | Error on TSI 65    |
| 12         | Error on TSI 55    |
| 11         | Error on TSI 45    |
| 10         | Error on TSI 35    |
| 09         | Error on TSI 25    |
| 08         | Error on TSI 15    |
| 07         | Error on TSI 64    |
| 06         | Error on TSI 54    |
| 05         | Error on TSI 44    |
| 04         | Error on TSI 34    |
| 03         | Error on TSI 24    |
| 02         | Error on TSI 14    |
| 01         | Error on TSI 63    |
| 00         | Error on TSI 53    |

**d1** - CCNI Error Source Register 1.

Each bit indicates an error on a pack connected to this CCNI.

| <i>Bit</i> | <i>Explanation</i> |
|------------|--------------------|
| 15         | Error on TSI 43    |
| 14         | Error on TSI 33    |
| 13         | Error on TSI 23    |
| 12         | Error on TSI 13    |
| 11         | Error on TSI 62    |
| 10         | Error on TSI 52    |
| 09         | Error on TSI 42    |
| 08         | Error on TSI 32    |
| 07         | Error on TSI 22    |
| 06         | Error on TSI 12    |
| 05         | Error on TSI 61    |
| 04         | Error on TSI 51    |
| 03         | Error on TSI 41    |
| 02         | Error on TSI 31    |
| 01         | Error on TSI 21    |
| 00         | Error on TSI 11    |

**d0** - Contents of Bus Status Register on CCNI

| <i>Bit</i> | <i>Explanation</i>                                                                                                        |
|------------|---------------------------------------------------------------------------------------------------------------------------|
| 15-04      | Not used.                                                                                                                 |
| 03         | Indicates what side of the network is active. This bit is read by the unit controllers.                                   |
| 02         | Indicates what side of the network is active. This bit is written by the MP.                                              |
| 01         | ASE (Autonomous Switch Enable) bit<br>1 = ASE circuit controls the value of Bit 02<br>0 = MP controls the value of Bit 02 |
|            | This bit is read by the units.                                                                                            |
| 00         | Odd parity over bits 02-00 of this register.                                                                              |

**cc** **mmmm** - Error condition code

| <b>cc</b> | <b>mmmm</b> | <i>Explanation</i>             |
|-----------|-------------|--------------------------------|
| <b>02</b> | <b>ENEQ</b> | Subject entity is not equipped |
| <b>03</b> | <b>SAIS</b> | Subject entity is in service   |
| <b>39</b> | <b>SNVS</b> | Not enough TSIs for CCB test   |
| <b>3A</b> | <b>SAIN</b> | No unmapped slots on a bus     |



---

## **DGN,EQPT,CCI,CFT,X**

---

### **DIAGNOSTICS, CCI AND BT PACKS**

#### **Explanation Of Command**

---

This command requests diagnostics to be run on the clock and control interface (CCI) and the bus terminator (BT) packs.

#### **Command**

---

[I.41251]

**DGN-EQPT:[<xy>]:CCI-s:[ww]:[CFT-X-vwxy];**

#### **Completion Message**

---

[O.41251]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::CCI-s:[ww]:[CFT-X-vwxy] COMPLD
/* [O.41251] */
"{ATP|CATP-cc|STF-ppqq}"
["wd21 wd20 wd19 wd18 wd17 wd16 wd15 wd14 wd13 wd12 wd11"]
["wd10 wd09 wd08 wd07 wd06 wd05 wd04 wd03 wd02 wd01 wd00"]
[/* Failed entity */]
["{CCI-s|BT-sf}"]
;
```

### Denial Message

---

[O.41251.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::CCI-s:[ww]:[CFT-X-vwxy] DENY
 mmmm
 /* [0.41251.01] */
 /* <explanation of error condition code> */
[/* {CCI-s|BT-sf} */]
;
```

### Autonomous Message

---

[O.41251]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDT EQPT
 /* [0.41251] */
 /* Diagnosed entity:<diagnostic data> */
 "CCI-s:{ATP|CATP-cc|STF-ppqq}"
["wd21 wd20 wd19 wd18 wd17 wd16 wd15 wd14 wd13 wd12 wd11"]
["wd10 wd09 wd08 wd07 wd06 wd05 wd04 wd03 wd02 wd01 wd00"]
[/* Failed entity */]
["{CCI-s|BT-sf}"]
;
```

[O.41251.01]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDT EQPT
 mmmm
 /* [0.41251.01] */
 /* <explanation of error condition code> */
[/* {CCI-s|BT-sf} */]
 /* Diagnosed entity */
 "CCI-s"
;
```

## Explanation Of Parameters

**CCI** - Clock and control interface

**s** - Cross-connect side number (0 or 1)

**CFT** - Craft code

**vwxy** - Diagnostic test number (hexadecimal)

| <i>Test</i>                              | <i>vwxy</i> |
|------------------------------------------|-------------|
| Address and Data Parity Exercise         | 0001        |
| CCI Sync and Clock Exercise              | 0002        |
| ETSI alarm exercise                      | 0004        |
| Sync summary alarm exercise              | 0008        |
| Unit Summary Alarm Exercise              | 0010        |
| CCI Power Alarm Exercise                 | 0020*       |
| Bus Status Register Parity Test          | 0040        |
| Logic Cell Array (LCA) readback Test     | 0080        |
| Bus Termination (BT) Pack Alarm Exercise | 0100        |
| Out-of-service Bus Status Register       |             |
| Diagnostics                              | 0200*       |
| CCI reset register check                 | 0400*       |
| ETSI reset register check                | 0800*       |

\* Can be run only when the Expanded Cross-Connect Network (ECCN) side is out-of-service

The optional craft diagnostic code field indicates which test(s) of the diagnostic is to be run under craft control. If this field is omitted, all tests of this diagnostic will be run.

**BT** - Bus termination

**sf** - BT identifier

**s** - Cross-connect side number (0 or 1)

**f** - Failed BT indicator

*f* *Explanation*

1 BT 1

2 BT 2

B Both BTs

**ATP** - All tests passed

**CATP** - Conditional all tests passed

**cc** - Completion condition code (hexadecimal) (see cc for explanation)

**STF** - Some tests failed

**ppqq** - Trouble number for the craft (hexadecimal)

pp - Failing diagnostic number

qq - Test number

| <i>ppqq</i> | <i>Explanation</i>                                    |
|-------------|-------------------------------------------------------|
| 0001        | Address and Data Parity Exercise failed               |
| 0002        | CCI Sync and Clock Exercise failed                    |
| 0004        | ETSI alarm exercise failed                            |
| 0008        | Sync summary alarm exercise failed                    |
| 0010        | Unit Summary Alarm Exercise failed                    |
| 0020*       | CCI Power Alarm Exercise failed                       |
| 0040        | Bus Status Register Parity Test failed                |
| 0080        | Logic Cell Arrays (LCA) readback Test failed          |
| 0100        | Bus Terminator (BT) Pack Alarm Exercise failed        |
| 0200*       | Out-of-service Bus Status Register Diagnostics failed |
| 0400*       | CCI reset register check failed                       |
| 0800*       | ETSI reset register check failed                      |
| 8000        | CCI failed hardware initialization                    |

\* ECCN out-of-service test

wd21, ..., wd00

- Raw data words

These words are related to the diagnostic failure. Each word contains two bytes, and each byte is shown as a 2-digit hexadecimal number.

**cc** **mmmm** - Error condition code

| <b>cc</b> | <b>mmmm</b> | <i>Explanation</i>             |
|-----------|-------------|--------------------------------|
| <b>02</b> | <b>ENEQ</b> | Subject entity is not equipped |
| <b>03</b> | <b>SAIS</b> | Subject entity is in service   |
| <b>55</b> | <b>IDNV</b> | Invalid CFT code               |
| <b>56</b> | <b>IDNV</b> | Unrunnable CFT code            |

## **DGN,EQPT,CCNI,CFT,X**

### **DIAGNOSE CCNI**

#### **Explanation Of Command**

This message requests diagnostics to be run on the cross-connect network interface (CCNI).

#### **Command**

[I.41201]

**DGN-EQPT:[<xy>]:CCNI-s:[ww]:[CFT-X-vwxy];**

#### **Completion Message**

[O.41201]

```
<xy> yy-mm-dd hh:mm:ss <link number>
M DGN EQPT::CCNI-s:[ww]:[CFT-X-vwxy] COMPLD
/* [O.41201] */
"{ATP|CATP-cc|STF-ppqq,d5,d4,d3,d2,d1,d0}"
;
```

#### **Denial Message**

[O.41201.01]

```
<xy> yy-mm-dd hh:mm:ss <link number>
M DGN EQPT::CCNI-s:[ww]:[CFT-X-vwxy] DENY
mmmm
/* [O.41201.01] */
/* <explanation of error condition code> */
;
```

## Autonomous Message

[O.41201]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDT EQPT
/* [0.41201] */
/* Diagnosed entity:<diagnostic data> */
"CCNI-s:{ATP|CATP-cc|STF-ppqq,d5,d4,d3,d2,d1,d0}"
;
```

[O.41201.01]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDT EQPT
mmmm
/* [0.41201.01] */
/* <explanation of error condition code> */
/* Diagnosed entity */
"CCNI-s"
;
```

## Explanation Of Parameters

**CCNI** - Cross-connect network interface

**s** - Cross-connect side number (0 or 1)

**CFT** - Craft

The optional craft diagnostic code field indicates which test(s) of the diagnostic is to be run under craft control. If this field is omitted, all tests of this diagnostic will be run. All diagnostic tests can be run in or out of service.

**vwxy** - Diagnostic test number

| Test                         | vwxy |
|------------------------------|------|
| Unmask test                  | 0001 |
| Lowbyte/highbyte parity test | 0002 |
| ESR/EMR test                 | 0004 |
| Bus status register test     | 0008 |
| Autonomous switch test       | 0010 |
| Address bus parity test      | 0020 |

**ATP** - All tests passed

**STF** - Some tests failed

**ppqq** - Trouble number for the craft

pp - Failing diagnostic number in hexadecimal form

qq - Test number in hexadecimal form

| <i>ppqq</i> | <i>Explanation</i>                                                                                                                                          |
|-------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 0110        | Autonomous switch enable test: error bit not set                                                                                                            |
| 0120        | Error bit returns after clear                                                                                                                               |
| 01f0        | Software error                                                                                                                                              |
| 0210        | Bus status register test: error bit not set                                                                                                                 |
| 0220        | Error bit returns after clear                                                                                                                               |
| 02f0        | Software error                                                                                                                                              |
| 0311        | Low/high byte parity test: low byte parity error not set                                                                                                    |
| 0312        | High byte parity error not set                                                                                                                              |
| 0313        | Low and high byte errors not set                                                                                                                            |
| 0320        | Errors return after clear                                                                                                                                   |
| 03f0        | Software error                                                                                                                                              |
| 0520        | Unmask test: unmask failed                                                                                                                                  |
| 05f0        | Software error                                                                                                                                              |
| 0620        | Mask test: error bits set on entry                                                                                                                          |
| 06c0        | Mask bits failed to set                                                                                                                                     |
| 06f0        | Software error                                                                                                                                              |
| 071R        | Error bit not set                                                                                                                                           |
| 074R        | Overall error summary bit does not set (this may involve a problem with the BX board, so if replacing this pack doesn't solve the problem, replace the BX)  |
| 07bR        | Overall summary bit returns after clear (this may involve a problem with the BX board, so if replacing this pack doesn't solve the problem, replace the BX) |
| 07cR        | ESR/EMR tests: mask bit does not set: R is EMR or ESR number--[1,5] B is bit number--[0,f]                                                                  |
| 07dR        | Mask bit does not clear                                                                                                                                     |
| 07f0        | Software error                                                                                                                                              |
| 0810        | Address bus parity test: error bit not set                                                                                                                  |
| 0820        | Error bit returns after clear                                                                                                                               |
| 08a0        | Error bit not cleared                                                                                                                                       |
| 08f0        | Software error                                                                                                                                              |
| 0b00        | Could not initialize pack                                                                                                                                   |

**CATP** - Conditional all tests passed

**d5-d0** - Hexadecimal raw data bytes relating to the failed diagnostic detected.

**d5** - CCNI Error Source Register 5

Each data field contains sixteen bits. The significance of each data field and its individual bits is as follows:

| <i>Bit</i> | <i>Explanation</i>                        |
|------------|-------------------------------------------|
| 15-8       | Don't care                                |
| 7          | Error on autonomous switch enable circuit |
| 6          | Error on BSR parity                       |
| 5          | Parity error on high byte of data         |
| 4          | Parity error on low byte of data          |
| 3          | Address bus parity error                  |
| 2          | Synchronizer error                        |
| 1          | Error on CCB 6                            |
| 0          | Error on CCB 5                            |

**d4** - CCNI Error Source Register 4. Each bit indicates an error on a pack connected to this CCNI.

| <i>Bit</i> | <i>Explanation</i>     |
|------------|------------------------|
| 15         | Error on CCB 4         |
| 14         | Error on CCB 3         |
| 13         | Error on CCB 2         |
| 12         | Error on CCB 1         |
| 11         | Error on FTM 4, Unit 6 |
| 10         | Error on FTM 3, Unit 6 |
| 09         | Error on FTM 2, Unit 6 |
| 08         | Error on FTM 1, Unit 6 |
| 07         | Error on FTM 4, Unit 5 |
| 06         | Error on FTM 3, Unit 5 |
| 05         | Error on FTM 2, Unit 5 |
| 04         | Error on FTM 1, Unit 5 |
| 03         | Error on FTM 4, Unit 4 |
| 02         | Error on FTM 3, Unit 4 |
| 01         | Error on FTM 2, Unit 4 |
| 00         | Error on FTM 1, Unit 4 |



**d3** - CCNI Error Source Register 3. Each bit indicates an error on a pack connected to this CCNI.

| <i>Bit</i> | <i>Explanation</i>     |
|------------|------------------------|
| 15         | Error on FTM 4, Unit 3 |
| 14         | Error on FTM 3, Unit 3 |
| 13         | Error on FTM 2, Unit 3 |
| 12         | Error on FTM 1, Unit 3 |
| 11         | Error on FTM 4, Unit 2 |
| 10         | Error on FTM 3, Unit 2 |
| 09         | Error on FTM 2, Unit 2 |
| 08         | Error on FTM 1, Unit 2 |
| 07         | Error on FTM 4, Unit 1 |
| 06         | Error on FTM 3, Unit 1 |
| 05         | Error on FTM 2, Unit 1 |
| 04         | Error on FTM 1, Unit 1 |
| 03         | Error on TSI 66        |
| 02         | Error on TSI 56        |
| 01         | Error on TSI 46        |
| 00         | Error on TSI 36        |

**d2** - CCNI Error Source Register 2. Each bit indicates an error on a pack connected to this CCNI.

| <i>Bit</i> | <i>Explanation</i> |
|------------|--------------------|
| 15         | Error on TSI 26    |
| 14         | Error on TSI 16    |
| 13         | Error on TSI 65    |
| 12         | Error on TSI 55    |
| 11         | Error on TSI 45    |
| 10         | Error on TSI 35    |
| 09         | Error on TSI 25    |
| 08         | Error on TSI 15    |
| 07         | Error on TSI 64    |
| 06         | Error on TSI 54    |
| 05         | Error on TSI 44    |
| 04         | Error on TSI 34    |
| 03         | Error on TSI 24    |
| 02         | Error on TSI 14    |
| 01         | Error on TSI 63    |
| 00         | Error on TSI 53    |

**d1** - CCNI Error Source Register 1. Each bit indicates an error on a pack connected to this CCNI.

| <i>Bit</i> | <i>Explanation</i> |
|------------|--------------------|
| 15         | Error on TSI 43    |
| 14         | Error on TSI 33    |
| 13         | Error on TSI 23    |
| 12         | Error on TSI 13    |
| 11         | Error on TSI 62    |
| 10         | Error on TSI 52    |
| 09         | Error on TSI 42    |
| 08         | Error on TSI 32    |
| 07         | Error on TSI 22    |
| 06         | Error on TSI 12    |
| 05         | Error on TSI 61    |
| 04         | Error on TSI 51    |
| 03         | Error on TSI 41    |
| 02         | Error on TSI 31    |
| 01         | Error on TSI 21    |
| 00         | Error on TSI 11    |

**d0** - Contents of Bus Status Register on CCNI

| <i>Bit</i> | <i>Explanation</i>                                                                                                                                          |
|------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 15-04      | Not used.                                                                                                                                                   |
| 03         | Indicates what side of the network is active. This bit is read by the unit controllers.                                                                     |
| 02         | Indicates what side of the network is active. This bit is written by the MP.                                                                                |
| 01         | ASE (Autonomous Switch Enable) bit<br>1 = ASE circuit controls the value of Bit 02<br>0 = MP controls the value of Bit 02<br>This bit is read by the units. |
| 00         | Odd parity over bits 02-00 of this register.                                                                                                                |

**cc** **mmmm** - Error condition code

| <b>cc</b> | <b>mmmm</b> | <i>Explanation</i>  |
|-----------|-------------|---------------------|
| <b>55</b> | <b>IDNV</b> | Invalid CFT code    |
| <b>56</b> | <b>IDNV</b> | Unrunnable CFT code |

## **DGN,EQPT,CI,CFT,X**

### **DIAGNOSE COMMUNICATIONS INTERFACE**

#### **Explanation Of Command**

This message requests diagnostics to be run on the communications interface (CI). The optional craft (CFT) field specifies which test(s) vwxy is to be run on the CI. The remainder of the CI diagnostics will then not be run.

An in progress message (O.41004) is output every 20 seconds while CI is being diagnosed until the command response or the autonomous report is output.

#### **Command**

[I.41031]

**DGN-EQPT:[<xy>]:CI:[ww]:[CFT-X-vwxy];**

#### **Completion Message**

[O.41031]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::CI:[ww]:[CFT-X-vwxy] COMPLD
/* [O.41031] */
"{ATP|CATP-cc|STF-ppqq,d5,d4,d3,d2,d1,d0}"
;
```

### Denial Message

---

[O.41031.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::CI:[ww]:[CFT-X-vwxy] DENY
 mmmm
 /* [0.41031.01] */
 /* <explanation of error condition code> */
;
```

### Autonomous Message

---

[O.41031]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDDET EQPT
 /* [0.41031] */
 /* Diagnosed entity:<diagnostic data> */
 "CI:{ATP|CATP-cc|STF-ppqq,d5,d4,d3,d2,d1,d0}"
;
```

[O.41031.01]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDDET EQPT
 mmmm
 /* [0.41031.01] */
 /* <explanation of error condition code> */
 /* Diagnosed entity */
 "CI"
;
```

### Explanation Of Parameters

---

**CI**            - Communications Interface

**CFT** - Craft

**vwxy** - Diagnostic test number (hexadecimal)

| <i>Test</i>                      | <i>vwxy</i> |
|----------------------------------|-------------|
| CI RAM Test                      | 0001*       |
| CI ROM Test                      | 0002        |
| CI DMA Controller Test           | 0004*       |
| CI LAN Controller Test           | 0008*       |
| CI Acknowledge Test              | 0010        |
| CI Timer Test.                   | 0020        |
| CI Debug Port Test               | 0040*       |
| CI Additional Memory Enable Test | 0080*       |

\*Out-of-service test.

**ATP** - All Tests Passed

**CATP** - Conditional All Tests Passed

**cc** - Hexadecimal completion condition code

*To interpret values of cc see the cc table below.*

**STF** - Some Tests Failed

**ppqq** - Trouble number for the craft (hexadecimal)

pp - Failing diagnostic number

qq - Test number

| <i>ppqq</i> | <i>Explanation</i>                                 |
|-------------|----------------------------------------------------|
| 0101        | RAM Data Fail                                      |
| 0102        | RAM Address Fail                                   |
| 0103        | RAM Access Fault                                   |
| 0104        | RAM Refresh Fail                                   |
| 0105        | RAM Parity Fail                                    |
| 0200        | ROM Fail                                           |
| 0400        | Timer Fail                                         |
| 0500        | Input Port Fail                                    |
| 0600        | DMA Controller Fail                                |
| 0700        | LAN Controller Fail                                |
| 0900        | Acknowledge Fail                                   |
| 0831        | The input port is unstable                         |
| 0832        | The timer failed to generate an interrupt in time  |
| 0840        | Timeout occurred during loopback                   |
| 0841        | Character overrun occurred during loopback         |
| 0842        | Framing error occurred during loopback             |
| 0843        | Looped character had a parity error                |
| 0844        | Received break during loopback test                |
| 0845        | Transmit and Receive buffers don't match           |
| 0846        | Too many characters looped back                    |
| 0847        | An unknown condition occurred                      |
| 0301        | Additional memory IS enabled when it should not be |
| 0302        | Additional memory IS NOT enabled when it should be |

**d5 - d0** - Hexadecimal raw data bytes relating to the failed diagnostic detected.

| <i>Data Byte</i> | <i>Value</i> |
|------------------|--------------|
| d5               | Unused       |
| d4               | Unused       |
| d3               | Unused       |
| d2               | Unused       |
| d1               | Unused       |
| d0               | Unused       |

**cc** **mmmm** - Error condition code

| <b>cc</b> | <b>mmmm</b> | <i>Explanation</i>  |
|-----------|-------------|---------------------|
| <b>55</b> | <b>IDNV</b> | Invalid CFT code    |
| <b>56</b> | <b>IDNV</b> | Unrunnable CFT code |

## **DGN,EQPT,ETSI,CFT,X**

### **DIAGNOSE ETSI**

#### **Explanation Of Command**

This message requests diagnostics to be run on an expanded time slot interchanger (ETSI).

#### **Command**

[I.41261]

**DGN-EQPT:[<xy>]:ETSI-sqq:[ww]:[CFT-X-vwxy];**

#### **Completion Message**

[O.41261]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::ETSI-sqq:[ww]:[CFT-X-vwxy] COMPLD
/* [O.41261] */
[/* Questionable in-service ETSI */]
["ETSI-snn"]
["{ATP|CATP-kk|STF-ppqq}"
["wd15,wd14,wd13,wd12,wd11,wd10,wd09,wd08"]
["wd07,wd06,wd05,wd04,wd03,wd02,wd01,wd00"]
;
```

### Denial Message

---

[O.41261.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::ETSI-sqq:[ww]:[CFT-X-vwxy] DENY
 mmmm
 /* [O.41261.01] */
 /* <explanation of error condition code> */
;
```

### Autonomous Message

---

[O.41261]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDDET EQPT
 /* [O.41261] */
 /* Diagnosed entity:<diagnostic data> */
 "ETSI-sqq:{ATP|CATP-kk|STF-ppqq}"
["wd15,wd14,wd13,wd12,wd11,wd10,wd09,wd08"]
["wd07,wd06,wd05,wd04,wd03,wd02,wd01,wd00"]
;
```

[O.41261.01]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDDET EQPT
 mmmm
 /* [O.41221.01] */
 /* <explanation of error condition code> */
 /* Diagnosed entity */
 "ETSI-sqq"
;
```



## Explanation Of Parameters

**ETSI** - Expanded Time slot Interchanger

**s** - Side number (0 or 1)

**qq** - Unit number (01 through 16)

**CFT** - Craft code

**vwxy** - Diagnostic test number (hexadecimal)

| <i>Test</i>                          | <i>vwxy</i> |
|--------------------------------------|-------------|
| Clock and Sync exercise              | 0001        |
| Control RAM and data RAM memory test | 0002*       |
| Address and data parity exercise     | 0004        |
| Power monitor exercise               | 0008        |
| Data source time slot exercise       | 0010        |
| In-service port alarm exercise       | 0020        |
| Out-of-service port alarm exercise   | 0040*       |
| Data source and access test          | 0080        |
| Receive multiplexer port alarm       | 0100        |
| Control RAM parity exercise          | 0400        |
| Unmapped code test                   | 0800*       |
| Data RAM unmapped test               | 1000*       |

\* Can only be tested if the ETSI is out of service

The optional craft diagnostic test code field indicates which test(s) of the diagnostic is to be run under craft control. If this field is not entered, all tests of this diagnostic will be run.

**nn** - Unit number of the questionable in-service ETSI pack, (01 through 16)

**ATP** - All tests passed

This applies to the diagnostic of the ETSI pack, its connection with other in-service ETSIs and its cable.

**STF** - Some tests failed

This applies to the diagnostic of the ETSI pack, its connection with other in-service ETSIs and its cable.

**ppqq** - Trouble number for the craft (hexadecimal)

pp - Failing diagnostic number

qq - Test number

| <i>ppqq</i> | <i>Explanation</i>                            |
|-------------|-----------------------------------------------|
| 0001        | Clock and sync exercise failed                |
| 0002        | Control RAM and data RAM memory test failed   |
| 0004        | Address and data parity exercise failed       |
| 0008        | Power monitor exercise failed                 |
| 0010        | Data source time slot exercise failed         |
| 0020        | In-service port alarm exercise failed         |
| 0040        | Out-of-service port alarm test failed         |
| 0080        | Data source and access test failed            |
| 0100        | Receive multiplexer port alarm test failed    |
| 0200        | Transmit demultiplexer port alarm test failed |
| 0400        | Control RAM parity exercise failed            |
| 0800        | Unmapped code test failed                     |
| 1000        | Data RAM unmapped test failed                 |
| 8000        | ETSI Hardware initialization failed           |

**wd15, ..., wd00**

- Raw data

Sixteen raw data words relating to the failed diagnostic detected. Each data word contains two bytes, and each byte is presented as a two-digit hexadecimal number. The interpretation of raw data values cannot be done by a craftsman.

|             |                                             |
|-------------|---------------------------------------------|
| <b>wd15</b> | - Low-level Diagnostic Actual Data          |
| <b>wd14</b> | - Low-level Diagnostic Expected Data        |
| <b>wd13</b> | - Low-level Diagnostic Return Code          |
| <b>wd12</b> | - CCI ETSI Mask Register                    |
| <b>wd11</b> | - CCI ETSI ESR4                             |
| <b>wd10</b> | - CCI ETSI ESR3                             |
| <b>wd09</b> | - CCI ETSI ESR2                             |
| <b>wd08</b> | - CCI ETSI ESR1                             |
| <b>wd07</b> | - ETSI Receive Demultiplexer Mask Register  |
| <b>wd06</b> | - ETSI Receive Multiplexer Mask Register    |
| <b>wd05</b> | - ETSI Data Ram Alarm Register              |
| <b>wd04</b> | - ETSI Control Ram Port Alarm Register      |
| <b>wd03</b> | - ETSI Control Ram Exercise-Status Register |
| <b>wd02</b> | - ETSI Transmit Demultiplexer Status        |
| <b>wd01</b> | - ETSI Receive Multiplexer Status           |
| <b>wd00</b> | - ETSI Circuit Pack Summary Register        |

**CATP** - Conditional all tests passed

**kk** - Hexadecimal completion condition code  
To interpret the values of kk see cc below.

**cc**    **mmm** - Error condition code

| <b>cc</b> | <b>mmm</b> | <i>Explanation</i> |
|-----------|------------|--------------------|
|-----------|------------|--------------------|

|           |             |               |
|-----------|-------------|---------------|
| <b>00</b> | <b>NCON</b> | No conditions |
|-----------|-------------|---------------|

|           |             |                                |
|-----------|-------------|--------------------------------|
| <b>02</b> | <b>ENEQ</b> | Subject entity is not equipped |
|-----------|-------------|--------------------------------|

|           |             |                              |
|-----------|-------------|------------------------------|
| <b>03</b> | <b>SAIS</b> | Subject entity is in service |
|-----------|-------------|------------------------------|

|           |             |                      |
|-----------|-------------|----------------------|
| <b>10</b> | <b>ENEQ</b> | Unit is not equipped |
|-----------|-------------|----------------------|

|           |             |                  |
|-----------|-------------|------------------|
| <b>55</b> | <b>IDNV</b> | Invalid CFT code |
|-----------|-------------|------------------|

|           |             |                     |
|-----------|-------------|---------------------|
| <b>56</b> | <b>IDNV</b> | Unrunnable CFT code |
|-----------|-------------|---------------------|

|           |             |                       |
|-----------|-------------|-----------------------|
| <b>A9</b> | <b>SNVS</b> | No unmapped time slot |
|-----------|-------------|-----------------------|

|           |             |                       |
|-----------|-------------|-----------------------|
| <b>CE</b> | <b>SAOS</b> | CCI is out of service |
|-----------|-------------|-----------------------|

---

## **DGN,EQPT,ETISIS,ECCN,ALL**

### **DIAGNOSTICS**

#### **Explanation Of Command**

This message requests diagnostic tests to be run on ALL expanded time slot interchangers (ETISs) on an expanded cross-connect network (ECCN) side.

#### **Command**

[I.41271]

**DGN-EQPT:[<xy>]:ETISIS:[ww]:ECCN-s:ALL;**

#### **Completion Message**

[O.41271]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::ETISIS:[ww]:ECCN-s:ALL COMPLD
 /* [0.41271] */
 "s01,r,nn:s02,r,nn:s03,r,nn:s04,r,nn:s05,r,nn:s06,r,nn:\
s07,r,nn:s08,r,nn"
 "s09,r,nn:s10,r,nn:s11,r,nn:s12,r,nn:s13,r,nn:s14,r,nn:\
s15,r,nn:s16,r,nn"
 /* TOTAL ETISs tt*/
 "TOTAL:tt"
 "COND-kk"
;
```

**Note:** For each ETSI pack that failed diagnostics a separate STF message will be output.

### Denial Message

[O.41271.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::ETSI:[ww]:ECCN-s:ALL DENY
 mmmm
 /* [O.41271.01] */
 /* <explanation of error condition code> */
;
```

### Autonomous Message

Not applicable.

### Explanation Of Parameters

**ETSI** - Expanded time slot interchangers

**ECCN** - Expanded cross-connect network

**s** - Side number (0 or 1)

**pa** - Priority of action

*pa*            *Explanation*

M^            Manual response  
(The "^" represents a blank space)

**r** - Diagnostic status for an individual ETSI

*r*            *Explanation*

A            All tests passed (ATP)  
C            Conditional all tests passed (CATP)  
S            Some tests failed (STF)  
-            unequipped ETSI

**nn** - Condition code (hexadecimal) for an individual ETSI

**nn** *Explanation*

-- Unequipped ETSI

To interpret other values of nn see cc below.

**tt** - Total number of ETSIs equipped in the ECCN side (01 through 16)

**kk** - Completion condition code (hexadecimal) for the whole message

To interpret values of kk see cc below.

**cc** **mmmm** - Error condition code

**cc** **mmmm** *Explanation*

**02** **ENEQ** Subject entity is not equipped

**03** **SAIS** Subject entity is in service

**16** **ENEQ** SYNC TB is not equipped

**17** **SAOS** SYNC is out of service

**55** **IDNV** Invalid CFT code

**56** **IDNV** Unrunnable CFT code

**A9** **SNVS** No unmapped time slot

**CE** **SAOS** CCI is out of service

**CF** **SNVS** SYNC is inservice but failed

**D1** **SNVS** CCI is not present

**D4** **SNVS** CCI is inservice but failed

## **DGN,EQPT,IN,PROGRESS**

### **DIAGNOSTIC IN PROGRESS**

#### **Explanation Of Command**

This message indicates that the diagnosis of the specified entity is in progress. This message will be output every 20 seconds while waiting for the response to the diagnostic command or the autonomous diagnostic report to be output.

#### **Command**

Not applicable.

#### **Completion Message**

[O.41004]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::<entity>:[ww] IN_PROGRESS
;
```

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.41005]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
/* [O.41005] */
"DGN:<entity>:IN_PROGRESS"
;
```

## Explanation Of Parameters

---

**entity** - The name of the entity being diagnosed

| <b>entity</b> | <i>Explanation</i>                       |
|---------------|------------------------------------------|
| CCB           | Cross-connect buffer                     |
| CCI           | Clock and control interface              |
| CCNI          | Cross-connect network interface (NonCEF) |
| CI            | Communications interface                 |
| DISK          | Disk                                     |
| DSPI          | Digital signal processing interface      |
| FC            | Format converter                         |
| FLI           | Facility line interface                  |
| FMT           | Formatter                                |
| FTMI          | Facility terminating module interface    |
| LINK          | Link                                     |
| MC            | Main controller                          |
| MIU           | Multiplexer interface unit               |
| MP            | Main processor                           |
| MXR           | Multiplexer                              |
| NPC           | Network processing circuit               |
| SSC           | Secondary storage controller             |
| SYNC          | Synchronizer                             |
| TAPE          | Tape                                     |
| TLI           | Timing link interface                    |
| TSI           | Time slot interchange                    |
| ETSI          | Expanded time slot interchanger          |
| XC            | Cross-connect                            |
| UC            | Unit controller                          |



## **DGN,EQPT,LINK,CFT,X**

### **DIAGNOSE LINK**

#### **Explanation Of Command**

This message requests that diagnostic tests be run on an administrative link.

#### **Command**

[I.41011]

**DGN-EQPT:[<xy>]:LINK-a:[ww]:[CFT-X-vwxy];**

#### **Completion Message**

[O.41011]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::LINK-a:[ww]:[CFT-X-vwxy] COMPLD
/* [O.41011] */
"{ATP|STF-ppqq,d5,d4,d3,d2,d1,d0}"
;
```

#### **Denial Message**

[O.41011.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::LINK-a:[ww]:[CFT-X-vwxy] DENY
mmmm
/* [O.41011.01] */
/* <explanation of error condition code> */
;
```

## Autonomous Message

[O.41011]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGND ETP
/* [0.41011] */
/* Diagnosed entity:<diagnostic data> */
"LINK-a:ATP"
;
```

[O.41011]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGND ETP
/* [0.41011] */
/* Diagnosed entity:<diagnostic data> */
"LINK-a:STF-ppqq,d5,d4,d3,d2,d1,d0"
;
```

[O.41011.01]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGND ETP
mmmm
/* [0.41011.01] */
/* <explanation of error condition code> */
/* Diagnosed entity */
"LINK-a"
;
```

## Explanation Of Parameters

**CFT** - Craft

**vwxy** - Diagnostic test number

|                         |             |
|-------------------------|-------------|
| <i>test</i>             | <i>vwxy</i> |
| Link Loopback Test      | 0001        |
| Input Port & Timer Test | 0002        |

**LINK** - Link

**a** - Administrative link number (1 through 6)

**ATP** - All tests passed

**STF** - Some tests failed

**ppqq** - Diagnostic trouble number

| <i>ppqq</i> | <i>Explanation</i>          |
|-------------|-----------------------------|
| 0100        | Link fail                   |
| 0300        | DUART test fail             |
| 0400        | Timer test fail             |
| 0500        | Input/output port test fail |

**pp** - Failing diagnostic number (hexadecimal)

**qq** - Test number (hexadecimal)

**d5,**

**d4,**

**...,**

**d0** - Hexadecimal raw data bytes relating to the failed diagnostic detected

These data bytes can only be interpreted by a Lucent Technologies design engineer.

**mmm** - Error condition code

**mmm** *Explanation*

|             |                                   |
|-------------|-----------------------------------|
| <b>SAIS</b> | Subject entity is in service      |
| <b>SNVS</b> | Hardware mismatch or not present  |
| <b>SNVS</b> | Clock absent for XPC to loop back |
| <b>IDNV</b> | Invalid CFT code                  |
| <b>IDNV</b> | Unrunnable CFT code               |

## **DGN,EQPT,MC,CFT,X**

### **DIAGNOSE MAIN CONTROLLER**

#### **Explanation Of Command**

This message requests diagnostics to be run on the main controller (MC). The optional CFT field specifies which test(s) is to be run on the MC.

The DGN <entity> IN PROGRESS message (O.41004) is output every 20 seconds while the MC is being diagnosed until the command response or the autonomous report is output.

#### **Command**

[I.41001]

**DGN-EQPT: [<xy>]:MC:[ww]:[CFT-X-vwxy];**

#### **Completion Message**

[O.41001]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::MC:[ww]:[CFT-X-vwxy] COMPLD
/* [O.41001] */
"{ATP|CATP-cc|STF-ppqq,d5,d4,d3,d2,d1,d0}"
;
```

### Denial Message

---

[O.41001.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::MC:[ww]:[CFT-X-vwxy] DENY
 mmmm
 /* [0.41001.01] */
 /* <explanation of error condition code> */
;
```

### Autonomous Message

---

[O.41001]

```
yy-mm-dd hh:mm:ss
A ff REPT DGNDDET EQPT
 /* [0.41001] */
 /* Diagnosed entity: <diagnostic data> */
 "MC:{ATP|CATP-cc|STF-ppqq,d5,d4,d3,d2,d1,d0}"
;
```

[O.41001.01]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDDET EQPT
 mmmm
 /* [0.41001.01] */
 /* <explanation of error condition code> */
 /* Diagnosed entity */
 "MC"
;
```

### Explanation Of Parameters

---

**MC**            - Main controller

**CFT**           - Craft

**vwxy** - Diagnostic test number (hexadecimal)

| <i>TEST</i>                     | <i>vwxy</i> |
|---------------------------------|-------------|
| MP Test                         | 0001        |
| PMEM Test                       | 0004†       |
| SMEM Test                       | 0008†       |
| CI Test                         | 0010        |
| EMTC/MTC Acknowledge Test       | 0020        |
| EMTC/MTC Interrupt Test         | 0040*       |
| EMTC/MTC Sanity Reg. Test       | 0080*       |
| EMTC/MTC LAN Disable Test       | 0100*       |
| EMTC/MTC Autonomous Alarm Test  | 0200*       |
| EBX/BX Interrupt Test           | 0400*       |
| EBX/BX Acknowledge Test         | 0800        |
| EBX/BX Data/Address Parity Test | 1000*       |

\*Out-of-service test (not performed if MC is in-service)

†In-service test (not performed if MC is out-of-service or in maintenance condition (MCOND))

**ATP** - All tests passed

**CATP** - Conditional all tests passed

**cc** - Hexadecimal completion condition code

*To interpret values of cc see the table of cc values below.*

**STF** - Some tests failed

**ppqq** - Trouble number for the craft (hexadecimal)

**pp** - Failing diagnostic number  
**qq** - Test number

| <b>ppqq</b> | <i>Explanation</i>               |
|-------------|----------------------------------|
| 0100        | MP Fail                          |
| 0200        | CI Fail                          |
| 0400        | PMEM Fail                        |
| 0500        | SMEM Fail                        |
| 0600        | EMTC/MTC Interrupt Fail          |
| 0700        | EMTC/MTC Acknowledge Fail        |
| 0800        | EMTC/MTC Sanity Reg. Fail        |
| 0900        | EMTC/MTC LAN Disable Fail        |
| 0E00        | EMTC/MTC Autonomous Alarm Failed |

|      |                                 |
|------|---------------------------------|
| 0A01 | EBX/BX RAM Data Fail            |
| 0A02 | EBX/BX RAM Address Fail         |
| 0A03 | EBX/BX RAM Access Fail          |
| 0A04 | EBX/BX RAM Refresh Fail         |
| 0A05 | EBX/BX RAM Parity Fail          |
| 0Bxx | EBX/BX Interrupt Fail           |
| 0C00 | EBX/BX Acknowledge Fail         |
| 0D00 | EBX/BX Data/Address Parity Fail |
| 0D01 | EBX/BX Data Parity Write Failed |
| 0D02 | EBX/BX Data Parity Read Failed  |
| 0D03 | EBX/BX Address Parity Failed    |

**xx** indicates a low level test failure point which can only be interpreted by a Lucent Technologies design engineer.

**d5 - d0** - Hexadecimal raw data bytes relating to the failed diagnostic detected.  
These data bytes can only be interpreted by a Lucent Technologies design engineer.  
An in-progress message (O.41004) is output every 20 seconds while the MP is being diagnosed until the command response or the autonomous report is output.

**mmmm** - Error condition code

| <b>mmmm</b> | <i>Explanation</i>                                        |
|-------------|-----------------------------------------------------------|
| <b>SAIS</b> | Subject entity is in service                              |
| <b>SAOS</b> | Subject entity is out of service                          |
| <b>SNVS</b> | Hardware mismatch or not present                          |
| <b>IDNV</b> | Invalid CFT code                                          |
| <b>IDNV</b> | Unrunnable CFT code                                       |
| <b>SNVS</b> | Problem occurred while accessing SMEM or unformatted SMEM |
| <b>SNVS</b> | Problem occurred while accessing PMEM                     |
| <b>SNVS</b> | SMEM is not present                                       |
| <b>SNVS</b> | SMEM unit is not restored                                 |

## **DGN,EQPT,MP,CFT,X**

### **DIAGNOSE MAIN PROCESSOR**

#### **Explanation Of Command**

This message requests diagnostics to be run on the main processor (MP). If the craft (CFT) option is used, the value supplied for *vwxy* will determine the diagnostic run. The remainder of the diagnostics will then not be run. If the CFT option is not used, all the diagnostics listed under *vwxy* will be run.

An in-progress message (O.41004) is output every 20 seconds while the MP is being diagnosed until the command response or the autonomous report is output.

#### **Command**

[I.41021]

**DGN-EQPT:[<xy>]:MP:[ww]:[CFT-X-vwxy];**

#### **Completion Message**

[O.41021]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::MP:[ww]:[CFT-X-vwxy] COMPLD
/* [O.41021] */
"{ATP|CATP-cc|STF-ppqq,d5,d4,d3,d2,d1,d0}"
;
```



### Denial Message

---

[O.41021.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::MP:[ww]:[CFT-X-vwxy] DENY
 mmmm
 /* [0.41021.01] */
 /* <explanation of error condition code> */
;
```

### Autonomous Message

---

[O.41021]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDDET EQPT
 /* [0.41021] */
 /* Diagnosed entity:<diagnostic data> */
 "MP:{ATP|CATP-cc|STF-ppqq,d5,d4,d3,d2,d1,d0}"
;
```

[O.41021.01]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDDET EQPT
 mmmm
 /* [0.41021.01] */
 /* <explanation of error condition code> */
 /* Diagnosed entity */
 "MP"
;
```

### Explanation Of Parameters

---

MP            - Main Processor

**CFT** - Craft

**vwny** - Diagnostic test number

| <i>Test</i>                   | <i>vwny</i> |
|-------------------------------|-------------|
| <b>MP RAM Test</b>            | 0001*       |
| <b>MP ROM Test</b>            | 0002        |
| <b>MP DMA Controller Test</b> | 0010*       |
| <b>MP LAN Controller Test</b> | 0020*       |
| <b>MP Acknowledge Test</b>    | 0080        |

\*Out-of-service test.

**ATP** - All tests passed

**CATP** - Conditional all tests passed

**cc** - Completion condition code (hexadecimal)

To interpret these codes see cc.

**STF** - Some tests failed

**ppqq** - Trouble number

pp - Failing diagnostic number (hexadecimal)

qq - Test number (hexadecimal)

*ppqq Explanation*

|             |                     |
|-------------|---------------------|
| <b>01xx</b> | RAM Tests Fail      |
| <b>0101</b> | RAM Data Fail       |
| <b>0102</b> | RAM Address Fail    |
| <b>0103</b> | RAM Access Fail     |
| <b>0104</b> | RAM Refresh Fail    |
| <b>02xx</b> | ROM Fail            |
| <b>0500</b> | Input Port Fail     |
| <b>06xx</b> | DMA Controller Fail |
| <b>07xx</b> | LAN Controller Fail |
| <b>0900</b> | Acknowledge Fail    |

**xx** indicates a low level test failure point which can only be interpreted by a Lucent Technologies design engineer.

**d5-d0** - Hexadecimal raw data bytes relating to the failed diagnostic detected.

These data bytes can only be interpreted by a Lucent Technologies design engineer.

An in-progress message (O.41004) is output every 20 seconds while the MP is being diagnosed until the command response or the autonomous report is output.

**cc**    **mmm**    - Error condition code

**cc**    **mmm**    *Explanation*

**03**    **SAIS**    Subject entity is in service

**55**    **IDNV**    Invalid CFT code

**56**    **IDNV**    Unrunnable CFT code

## **DGN,EQPT,NPC**

### **DIAGNOSE NETWORK PROCESSING CIRCUITS**

#### **Explanation Of Command**

This command requests the diagnosis of a range of network processing circuits (NPCs) in a Facility Terminating Unit (FTU). It cannot be used to request the diagnosis of NPCs in a digital signal processing unit.

This command will be denied if the requested NPC range crosses a unit boundary. This command cannot be used to request the diagnosis of NPCs in a DS3 unit (DS3U) or a Hybrid DS3 unit (HDS3U). If this command is specified for a range of NPCs and the first or last NPC in the range request is a CEPT GAP the entire command will be denied. If the CEPT GAP is contained within the range requested the gap NPCs are ignored and all equipped NPCs are diagnosed.

#### **Command**

##### **Nonhierarchical**

[I.41361]

**DGN-EQPT : [<xy>] : NPC - [s] abc&& - [t] def : [<ww>] ;**

##### **Hierarchical**

[I.41361]

**DGN-EQPT : [<xy>] : NPC-uv-m-np&&&-uv-k-qr : [<ww>] ;**

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## Denial Message

---

### Nonhierarchical

---

[O.41361.01]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::NPC-[s]abc[&&-[t]def]:[<ww>] DENY
 mmmm
 /* [O.41361.01] */
 /* <explanation of error condition code> */
;
```

### Hierarchical

---

[O.41361.01]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::NPC-uv-m-np[&&&-uv-k-qr]:[<ww>] DENY
 mmmm
 /* [O.41361.01] */
 /* <explanation of error condition code> */
;
```

## Autonomous Message

---

### Nonhierarchical

---

[O.41361]

```
 [<xy>] yy-mm-dd hh:mm:ss
A xxx.yyy REPT DGNDT EQPT
 /* [O.41361] */
 /* Diagnosed entity */
 "NPC-[s]ghi&&-[t]jkl"
 /* <diagnostic data> */
 "r,kk:r,kk:r,kk:r,kk:r,kk:r,kk:r,kk:r,kk:r,kk:r,kk"
 "r,kk:r,kk:r,kk:r,kk:r,kk:r,kk:r,kk:r,kk:r,kk:r,kk"
 "r,kk:r,kk:r,kk:r,kk:r,kk:r,kk:r,kk:r,kk:r,kk:r,kk"
 "r,kk:r,kk:r,kk:r,kk:r,kk:r,kk:r,kk:r,kk:r,kk:r,kk"
 "TOT:ttt"
 "COND-nn"
;
```

## Hierarchical

[O.41361]

```
yy-mm-dd hh:mm:ss
A xxx.yyy REPT DGNDT EQPT
/* [O.41361] */
/* Diagnosed entity */
"NPC-ab-c-de&&&-ab-c-fg"
/* <diagnostic data> */
"r, kk:r, kk:r, kk:r, kk:r, kk:r, kk:r, kk:r, kk:r, kk:r, kk:r, kk"
"r, kk:r, kk:r, kk:r, kk:r, kk:r, kk:r, kk:r, kk:r, kk:r, kk:r, kk"
"r, kk:r, kk:r, kk:r, kk:r, kk:r, kk:r, kk:r, kk:r, kk:r, kk:r, kk"
"r, kk:r, kk:r, kk:r, kk:r, kk:r, kk:r, kk:r, kk:r, kk:r, kk:r, kk"
"TOT:ttt"
"COND-nn"
;
```

## Explanation Of Parameters

**NPC** - Network processing circuit

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number, denoting the beginning of a range.

**[t]def** - The 3- or 4-digit nonhierarchical NPC number, denoting the end of a range.

[s]abc and [t]def must be in the same unit.

**[s]ghi** - Lowest NPC number in the FTM being reported ([s]abc through [s]def)

**[t]jkl** - Highest NPC number in the FTM being reported ([s]abc through [s]def)

The command may specify an NPC range that spans more than one facility terminating module (FTM) in the facility terminating unit or it may specify all or a subset of the NPCs in a given FTM. Hence the NPC numbers reported in a message segment for a given FTM will, in general, be numbers within the range given in the input command and may include the end points of the specified range.

If NPC numbers are expressed in three digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

**uv-m-np**

- Hierarchical NPC number, denoting the beginning of a range.

**uv-k-qr**

- Hierarchical NPC number, denoting the end of a range.

**ab-c-de**

- Lowest NPC number in the FTM being reported (**uvmnp** through **uvkqr**)

**ab-c-fg**

- Highest NPC number in the FTM being reported (**uvmnp** through **uvkqr**)



**uv, ab**

- Unit number

**m, k, c**

- Module number

**np, qr, de, fg**

- NPC number within the module

The command may specify an NPC range that spans more than one facility terminating module (FTM) in the facility terminating unit or it may specify all or a subset of the NPCs in a given FTM. Hence the NPC numbers reported in a message segment for a given FTM will, in general, be numbers within the range given in the input command and may include the end points of the specified range.

Valid values are listed below:

DE, DS, and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

**TOT** - Total

**ttt** - Total number of equipped NPCs in a domestic FTM (**001** through **040**).

**pa** - Priority of action

**pa** *Explanation*

**\*\*** Major

**M** Manual

**r** - Result of diagnostics

**r** *Explanation*

**A** All tests passed

**C** Conditional all tests passed

**S** Some tests failed

**D** Diagnostics denied

**N** NPC is not in the range

**-** NPC is not equipped

If the diagnostic result is Some Test Failed, one output message will be generated for each NPC.

**kk** - Completion condition code for each NPC diagnostic (hexadecimal)

To interpret values of **kk** see **cc** in the condition code table. One special value is given below.

**kk**      *Explanation*

--      Not applicable

**nn** - Completion condition code for the whole message (hexadecimal)

To interpret values of **nn** see **cc** in the condition code table.

**cc**      **mmmm** - Error condition code

**cc**      **mmmm**      *Explanation*

|           |             |                                  |
|-----------|-------------|----------------------------------|
| <b>00</b> | <b>NCON</b> | No conditions                    |
| <b>02</b> | <b>ENEQ</b> | Subject entity is not equipped   |
| <b>03</b> | <b>SAIS</b> | Subject entity is in service     |
| <b>04</b> | <b>SAOS</b> | Subject entity is out of service |
| <b>10</b> | <b>ENEQ</b> | Unit is not equipped             |
| <b>11</b> | <b>SAOS</b> | UC is out of service             |
| <b>13</b> | <b>ENEQ</b> | FTMI is not equipped             |
| <b>14</b> | <b>SAOS</b> | FTMI is out of service           |
| <b>15</b> | <b>ENEQ</b> | NPC is unequipped                |
| <b>36</b> | <b>ENEQ</b> | DSPI not equipped                |
| <b>37</b> | <b>SAOS</b> | DSPI out-of-service              |
| <b>40</b> | <b>SAOS</b> | FC out of service                |
| <b>43</b> | <b>SROF</b> | (NPC) Hardware mismatch          |
| <b>0B</b> | <b>IDNV</b> | Invalid CEPT NPC                 |
| <b>FD</b> | <b>IDRG</b> | NPC range crosses unit boundary  |

## **DGN,EQPT,NPC,SIDE,CFT,X**

### **DIAGNOSE NPC**

#### **Explanation Of Command**

This command requests diagnostics to be run on a single network processing circuit (NPC) in a facility terminating unit (FTU) or a digital signal processing unit (DSPU). For a Capacity Expansion Frame (CEF), if the NPC is in a DSPU (that is, NPC types MB or CB), this message also initiates the continuity test for the cable between the NPC and its corresponding expanded time slot interchanger (ETSI). However, the continuity test will not be run if the optional craft code is entered.

This command is not valid for NPCs in a DS3 unit (DS3U) or Hybrid DS3 unit (HDS3U).

#### **Command**

##### **Nonhierarchical**

[I.41351]

**DGN-EQPT : [<xy>] : NPC- [s] abc : [<ww>] : [SIDE-s] : [CFT-X-vwxy] ;**

##### **Hierarchical**

[I.41351]

**DGN-EQPT : [<xy>] : NPC-uv-m-np : [<ww>] : [SIDE-s] : [CFT-X-vwxy] ;**

---

## Completion Message

---

### Nonhierarchical

---

[O.41351]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::NPC-[s]abc:[<ww>]:[SIDE-s]:[CFT-X-vwxy] COMPLD
/* [O.41351] */
 "NPC-[s]abc[&&- [t]def],TYPE-mnxyz,\
{ATP|CATP-cc|STF-ppqq,<d5>,<d4>,<d3>,<d2>,<d1>,<d0>}"
[/* Unit Number:Unit Plug Number,ECCN Plug Number\
[,Bit Number and Direction] */
["UNIT-qq:UPN=<upn>,XPN=<xpn>[,BIT={TD|RD}bb]"]
;
```

### Hierarchical

---

[O.41351]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::NPC-uv-m-np:[<ww>]:[SIDE-s]:[CFT-X-vwxy] COMPLD
/* [O.41351] */
 "NPC-uv-m-np[&&&-uv-m-qr],TYPE-mnxyz,\
{ATP|CATP-cc|STF-ppqq,<d5>,<d4>,<d3>,<d2>,<d1>,<d0>}"
[/* Unit Number:Unit Plug Number,ECCN Plug Number\
[,Bit Number and Direction] */
["UNIT-qq:UPN=<upn>,XPN=<xpn>[,BIT={TD|RD}bb]"]
;
```

---

## Denial Message

---

### Nonhierarchical

---

[O.41351.01]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::NPC-[s]abc:[<ww>]:[SIDE-s]:[CFT-X-vwxy] DENY
mmmm
/* [O.41351.01] */
/* <explanation of error condition code> */
/* TYPE-mnxyz */
;
```

## **Hierarchical**

---

[O.41351.01]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::NPC-uv-m-np:[<ww>]:[SIDE-s]:[CFT-X-vwxy] DENY
 mmmm
 /* [0.41351.01] */
 /* <explanation of error condition code> */
 /* TYPE-mnxyz */
;
```

## **Autonomous Message**

---

### **Nonhierarchical**

---

[O.41351]

```
 [<xy>] yy-mm-dd hh:mm:ss
A xxx.yyy REPT DGNDDET EQPT
 /* [0.41351] */
 /* Diagnosed entity:<diagnostic data> */
 "NPC-[s]abc[&&-[t]def][,SIDE-s],TYPE-mnxyz:\
{ATP|CATP-cc|STF-ppqq,<d5>,<d4>,<d3>,<d2>,<d1>,<d0>}"
[/* Unit Number:Unit Plug Number,ECCN Plug Number\
[,Bit Number and Direction] */
["UNIT-qq:UPN=<upn>,XPN=<xpn>[,BIT={TD|RD}bb]"
;
```

[O.41351.01]

```
 [<xy>] yy-mm-dd hh:mm:ss
A xxx.yyy REPT DGNDDET EQPT
 mmmm
 /* [0.41351.01] */
 /* <explanation of error condition code> */
 /* Diagnosed entity */
 "NPC-[s]abc[&&-[t]def][,SIDE-s]"
;
```

## Hierarchical

[O.41351]

```
[<xy>] yy-mm-dd hh:mm:ss
A xxx.yyy REPT DGNDT EQPT
/* [O.41351] */
/* Diagnosed entity:<diagnostic data> */
"NPC-uv-m-np[&&&-uv-m-qr][,SIDE-s],TYPE-mnxyz:\
{ATP|CATP-cc|STF-ppqq,<d5>,<d4>,<d3>,<d2>,<d1>,<d0>}"
[/* Unit Number:Unit Plug Number,ECCN Plug Number\
[,Bit Number and Direction] */]
["UNIT-qq:UPN=<upn>,XPN=<xpn>[,BIT={TD|RD}bb]"]
;
```

[O.41351.01]

```
[<xy>] yy-mm-dd hh:mm:ss
A xxx.yyy REPT DGNDT EQPT
mmmm
/* [O.41351.01] */
/* <explanation of error condition code> */
/* Diagnosed entity */
"NPC-uv-m-np[&&&-uv-m-qr][,SIDE-s]"
;
```

## Explanation Of Parameters

[s]abc - The 3- or 4-digit nonhierarchical NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                | Unit<br>2                | Unit<br>3                | Unit<br>4                |
|--------------------------|--------------------------|--------------------------|--------------------------|
| <b>NPC<br/>0001-0160</b> | <b>NPC<br/>0161-0320</b> | <b>NPC<br/>0321-0480</b> | <b>NPC<br/>0481-0640</b> |
| <b>NPC<br/>0641-0800</b> | <b>NPC<br/>0801-0960</b> | <b>NPC<br/>0961-1120</b> | <b>NPC<br/>1121-1280</b> |
| <b>NPC<br/>1281-1440</b> | <b>NPC<br/>1441-1600</b> | <b>NPC<br/>1601-1760</b> | <b>NPC<br/>1761-1920</b> |
| <b>NPC<br/>1921-2080</b> | <b>NPC<br/>2081-2240</b> | <b>NPC<br/>2241-2400</b> | <b>NPC<br/>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

MB, SR, and MJ type NPC numbers listed by unit number,  
Unit Type DP (DSPU)

| Unit<br>1          | Unit<br>2          | Unit<br>3          | Unit<br>4          | Unit<br>5          | Unit<br>6          |
|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|
| <b>NPC<br/>001</b> | <b>NPC<br/>161</b> | <b>NPC<br/>321</b> | <b>NPC<br/>481</b> | <b>NPC<br/>641</b> | <b>NPC<br/>801</b> |
| <b>021</b>         | <b>181</b>         | <b>341</b>         | <b>501</b>         | <b>661</b>         | <b>821</b>         |
| <b>041</b>         | <b>201</b>         | <b>361</b>         | <b>521</b>         | <b>681</b>         | <b>841</b>         |
| <b>061</b>         | <b>221</b>         | <b>381</b>         | <b>541</b>         | <b>701</b>         | <b>861</b>         |
| <b>081</b>         | <b>241</b>         | <b>401</b>         | <b>561</b>         | <b>721</b>         | <b>881</b>         |
| <b>101</b>         | <b>261</b>         | <b>421</b>         | <b>581</b>         | <b>741</b>         | <b>901</b>         |
| <b>121</b>         | <b>281</b>         | <b>441</b>         | <b>601</b>         | <b>761</b>         | <b>921</b>         |
| <b>141</b>         | <b>301</b>         | <b>461</b>         | <b>621</b>         | <b>781</b>         | <b>941</b>         |

If NPC numbers are expressed in four digits, the valid values are:

MB, SR, and MJ type NPC numbers listed by unit number,  
Unit Type DP (DSPU)

| Unit<br>1   | Unit<br>2   | Unit<br>3   | Unit<br>4   |
|-------------|-------------|-------------|-------------|
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>0001</b> | <b>0161</b> | <b>0321</b> | <b>0481</b> |
| <b>0021</b> | <b>0181</b> | <b>0341</b> | <b>0501</b> |
| <b>0041</b> | <b>0201</b> | <b>0361</b> | <b>0521</b> |
| <b>0061</b> | <b>0221</b> | <b>0381</b> | <b>0541</b> |
| <b>0081</b> | <b>0241</b> | <b>0401</b> | <b>0561</b> |
| <b>0101</b> | <b>0261</b> | <b>0421</b> | <b>0581</b> |
| <b>0121</b> | <b>0281</b> | <b>0441</b> | <b>0601</b> |
| <b>0141</b> | <b>0301</b> | <b>0461</b> | <b>0621</b> |
| Unit<br>5   | Unit<br>6   | Unit<br>7   | Unit<br>8   |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>0641</b> | <b>0801</b> | <b>0961</b> | <b>1121</b> |
| <b>0661</b> | <b>0821</b> | <b>0981</b> | <b>1141</b> |
| <b>0681</b> | <b>0841</b> | <b>1001</b> | <b>1161</b> |
| <b>0701</b> | <b>0861</b> | <b>1021</b> | <b>1181</b> |
| <b>0721</b> | <b>0881</b> | <b>1041</b> | <b>1201</b> |
| <b>0741</b> | <b>0901</b> | <b>1061</b> | <b>1221</b> |
| <b>0761</b> | <b>0921</b> | <b>1081</b> | <b>1241</b> |
| <b>0781</b> | <b>0941</b> | <b>1101</b> | <b>1261</b> |
| Unit<br>9   | Unit<br>10  | Unit<br>11  | Unit<br>12  |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>1281</b> | <b>1441</b> | <b>1601</b> | <b>1761</b> |
| <b>1301</b> | <b>1461</b> | <b>1621</b> | <b>1781</b> |
| <b>1321</b> | <b>1481</b> | <b>1641</b> | <b>1801</b> |
| <b>1341</b> | <b>1501</b> | <b>1661</b> | <b>1821</b> |
| <b>1361</b> | <b>1521</b> | <b>1681</b> | <b>1841</b> |
| <b>1381</b> | <b>1541</b> | <b>1701</b> | <b>1861</b> |
| <b>1401</b> | <b>1561</b> | <b>1721</b> | <b>1881</b> |
| <b>1421</b> | <b>1581</b> | <b>1741</b> | <b>1901</b> |



| Unit<br>13  | Unit<br>14  | Unit<br>15  | Unit<br>16  |
|-------------|-------------|-------------|-------------|
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>1921</b> | <b>2081</b> | <b>2241</b> | <b>2401</b> |
| <b>1941</b> | <b>2101</b> | <b>2261</b> | <b>2421</b> |
| <b>1961</b> | <b>2121</b> | <b>2281</b> | <b>2441</b> |
| <b>1981</b> | <b>2141</b> | <b>2301</b> | <b>2461</b> |
| <b>2001</b> | <b>2161</b> | <b>2321</b> | <b>2481</b> |
| <b>2021</b> | <b>2181</b> | <b>2341</b> | <b>2501</b> |
| <b>2041</b> | <b>2201</b> | <b>2361</b> | <b>2521</b> |
| <b>2061</b> | <b>2221</b> | <b>2381</b> | <b>2541</b> |

If NPC numbers are expressed in three digits, the valid values are:

SD type NPC numbers listed by unit number, within an **International module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-031</b> | <b>161-191</b> | <b>321-351</b> | <b>481-511</b> | <b>641-671</b> | <b>801-831</b> |
| <b>041-071</b> | <b>201-231</b> | <b>361-391</b> | <b>521-551</b> | <b>681-711</b> | <b>841-871</b> |
| <b>081-111</b> | <b>241-271</b> | <b>401-431</b> | <b>561-591</b> | <b>721-751</b> | <b>881-911</b> |
| <b>121-151</b> | <b>281-311</b> | <b>441-471</b> | <b>601-631</b> | <b>761-791</b> | <b>921-951</b> |

If NPC numbers are expressed in four digits, the valid values are:

SD type NPC numbers listed by unit number, within an **International module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0031</b> | <b>0161-0191</b> | <b>0321-0351</b> | <b>0481-0511</b> |
| <b>0041-0071</b> | <b>0201-0231</b> | <b>0361-0391</b> | <b>0521-0551</b> |
| <b>0081-0111</b> | <b>0241-0271</b> | <b>0401-0431</b> | <b>0561-0591</b> |
| <b>0121-0151</b> | <b>0281-0311</b> | <b>0441-0471</b> | <b>0601-0631</b> |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0671</b> | <b>0801-0831</b> | <b>0961-0991</b> | <b>1121-1151</b> |
| <b>0681-0711</b> | <b>0841-0871</b> | <b>1001-1031</b> | <b>1161-1191</b> |
| <b>0721-0751</b> | <b>0881-0911</b> | <b>1041-1071</b> | <b>1201-1231</b> |
| <b>0761-0791</b> | <b>0921-0951</b> | <b>1081-1111</b> | <b>1241-1271</b> |

| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1311</b> | <b>1441-1471</b> | <b>1601-1631</b> | <b>1761-1791</b> |
| <b>1321-1351</b> | <b>1481-1511</b> | <b>1641-1671</b> | <b>1801-1831</b> |
| <b>1361-1391</b> | <b>1521-1551</b> | <b>1681-1711</b> | <b>1841-1871</b> |
| <b>1401-1431</b> | <b>1561-1591</b> | <b>1721-1751</b> | <b>1881-1911</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1951</b> | <b>2081-2111</b> | <b>2241-2271</b> | <b>2401-2431</b> |
| <b>1961-1991</b> | <b>2121-2151</b> | <b>2281-2311</b> | <b>2441-2471</b> |
| <b>2001-2031</b> | <b>2161-2191</b> | <b>2321-2351</b> | <b>2481-2511</b> |
| <b>2041-2071</b> | <b>2201-2231</b> | <b>2361-2391</b> | <b>2521-2551</b> |

If NPC numbers are expressed in three digits, the valid values are:

SD type NPC numbers listed by unit number, within a **North American module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-039</b> | <b>161-199</b> | <b>321-359</b> | <b>481-519</b> | <b>641-679</b> | <b>801-839</b> |
| <b>041-079</b> | <b>201-239</b> | <b>361-399</b> | <b>521-559</b> | <b>681-719</b> | <b>841-879</b> |
| <b>081-119</b> | <b>241-279</b> | <b>401-439</b> | <b>561-599</b> | <b>721-759</b> | <b>881-919</b> |
| <b>121-159</b> | <b>281-319</b> | <b>441-479</b> | <b>601-639</b> | <b>761-799</b> | <b>921-959</b> |

If NPC numbers are expressed in four digits, the valid values are:

SD type NPC numbers listed by unit number, within a **North American module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0039</b> | <b>0161-0199</b> | <b>0321-0359</b> | <b>0481-0519</b> |
| <b>0041-0079</b> | <b>0201-0239</b> | <b>0361-0399</b> | <b>0521-0559</b> |
| <b>0081-0119</b> | <b>0241-0279</b> | <b>0401-0439</b> | <b>0561-0599</b> |
| <b>0121-0159</b> | <b>0281-0319</b> | <b>0441-0479</b> | <b>0601-0639</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0679</b> | <b>0801-0839</b> | <b>0961-0999</b> | <b>1121-1159</b> |
| <b>0681-0719</b> | <b>0841-0879</b> | <b>1001-1039</b> | <b>1161-1199</b> |
| <b>0721-0759</b> | <b>0881-0919</b> | <b>1041-1079</b> | <b>1201-1239</b> |
| <b>0761-0799</b> | <b>0921-0959</b> | <b>1081-1119</b> | <b>1241-1279</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1319</b> | <b>1441-1479</b> | <b>1601-1639</b> | <b>1761-1799</b> |
| <b>1321-1359</b> | <b>1481-1519</b> | <b>1641-1679</b> | <b>1801-1839</b> |
| <b>1361-1399</b> | <b>1521-1559</b> | <b>1681-1719</b> | <b>1841-1879</b> |
| <b>1401-1439</b> | <b>1561-1599</b> | <b>1721-1759</b> | <b>1881-1919</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1959</b> | <b>2081-2119</b> | <b>2241-2279</b> | <b>2401-2439</b> |
| <b>1961-1999</b> | <b>2121-2159</b> | <b>2281-2319</b> | <b>2441-2479</b> |
| <b>2001-2039</b> | <b>2161-2199</b> | <b>2321-2359</b> | <b>2481-2519</b> |
| <b>2041-2079</b> | <b>2201-2239</b> | <b>2361-2399</b> | <b>2521-2559</b> |

**uv-m-np**

- Hierarchical NPC number

**uv** - Unit number

**m** - Module number

**np** - NPC number within the module

The values are:

DE, DS, and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

MB, SR, and MJ type numbers listed by unit, module, and NPC Number  
Unit Type DP (DSPU)

|              |            |           |
|--------------|------------|-----------|
| Unit         | Module     | NPC       |
| <b>01-16</b> | <b>1-8</b> | <b>01</b> |

SD type NPC numbers listed by unit, module, and NPC Number for **North American modules** in Unit type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-39</b> |

SD type NPC numbers listed by unit, module, and NPC Number for **International modules** in Unit type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-31</b> |

**SIDE** - Side

**s** - Side number (s = 0 or 1)

Side of the duplicated NPC circuit pack in a DSPU that is to be diagnosed.

**CFT** - Craft

**vwxy** - Diagnostic test number

The optional craft code field indicates the diagnostic test(s) to be run. If this field is omitted, all tests of this diagnostic will be run. If the NPC is in-service, only in-service diagnostics are run.

**Craft codes for the DA type NPC are listed below:**

| <i>Test</i>                               | <i>vwxy</i> |
|-------------------------------------------|-------------|
| CI stuck bit test                         | 0001*       |
| CI sanity timer test                      | 0002        |
| CI serial link test                       | 0004*       |
| CC configuration register test            | 0008        |
| CC IRAM stuck bit test                    | 0010        |
| Miscellaneous CC tests                    | 0020*       |
| CC data parity test                       | 0040        |
| Transceiver alarm text                    | 0080        |
| EDCC memory test                          | 0100*       |
| BPV and ZCS tests                         | 0200        |
| CC receive stuff and CC->TX timeslot test | 0400        |
| Slip detector test                        | 0800        |
| Mode dependent system tests               | 1000        |
| Continuity tests                          | 2000        |
| Miscellaneous register tests              | 4000        |
| Transceiver BIST                          | 8000        |

\* In-service tests

**Craft codes for the DE or DS type NPC are listed below:**

| <i>Test</i>                                   | <i>vwxY</i> |
|-----------------------------------------------|-------------|
| Communication Interface (CI)                  |             |
| stuck bit test                                | 0001        |
| CI sanity timer test                          | 0002        |
| CI serial link test                           | 0004        |
| Channel Controller (CC) config                |             |
| stuck bit test                                | 0008        |
| CC data RAM stuck bit test                    | 0010*       |
| CC data parity test                           | 0020*       |
| Memory test                                   | 0040        |
| Bipolar violation test                        | 0080*       |
| Stuff channel test                            | 0100*       |
| Slip detector test                            | 0200*       |
| Zero code suppression test                    | 0400*       |
| Mode dependent system test                    | 0800*       |
| CC tests                                      | 1000*       |
| Transceiver tests                             | 2000*       |
| HSCC tests Data Link Controller (DLC) circuit |             |
| pack level tests (DS NPC only)                | 4000*       |
| DLC digroup level tests (DS NPC only)         | 8000*       |

Notes:

1. Only tests 1000 and 4000 can be run when the NPC is in service.
2. If both the requested NPC and its mate are out-of-service, any test may be run.

\*If the requested NPC is out-of-service and its mate is in service, only the tests marked with "\*" can be run.

**Craft codes for the MB type NPC are listed below:**

| <i>Test</i>                      | <i>vwxY</i> |
|----------------------------------|-------------|
| RAM test                         | 0001*       |
| Interrupt and mask register test | 0002        |
| Data processing error test       | 0004        |
| Clock error test                 | 0008        |
| Serial interface error test      | 0010        |
| Control memory 0 test            | 0020        |
| Control memory 1 test            | 0040        |
| Conference 0 test                | 0080        |
| Conference 1 test                | 0100        |

\* Out-of-service only test

**Craft codes for the MJ type NPC are listed below:**

| <i>Test</i>                                                                           | <i>vwxY</i> |
|---------------------------------------------------------------------------------------|-------------|
| Exercise the clock circuitry                                                          | 0001        |
| Exercise the Processor Interface Device                                               | 0002        |
| Exercise the input data parity checker<br>and ECD data input                          | 0040        |
| Exercise the ECD, the MJU control<br>memory parity checker and data path<br>to output | 0080        |
| Exercise the MJU control prom                                                         | 0100        |
| Exercise the MJU output block                                                         | 0200        |
| Exercise the control code and<br>overwrite state machine                              | 0400        |
| Exercise the FTU PROM and secondary<br>channel state machine                          | 0800        |
| Verify propagation of alarms to the<br>DSPI circuit pack                              | 2000        |
| Run all out-of-service tests                                                          | 8000        |

**Note:** Test 8000 may only be run on out-of-service circuit packs.

**Craft codes for the SR type NPC are listed below:**

| <i>Test</i>                        | <i>vwx</i> |
|------------------------------------|------------|
| Exercise the clock circuitry       | 0001       |
| Exercise the Processor Interface   |            |
| Device                             | 0002       |
| Exercise the input data interface  | 0040       |
| Exercise the data path internal to |            |
| the SRM pack                       | 0080       |
| Exercise the output block of       |            |
| the SRM pack                       | 0200       |
| Exercise the bus feeding the       |            |
| output block                       | 0800       |
| Run all out-of-service tests       | 8000       |

**Note:** Test 8000 may only be run on out-of-service circuit packs.

**Craft codes for the SD type NPCs are listed below:**

| <i>Test</i>                     | <i>vwx</i> |
|---------------------------------|------------|
| CI stuck bit test               | 0001       |
| CI sanity test                  | 0002       |
| CI serial link test             | 0004       |
| TG193 CC Config. Reg. test      | 0008       |
| TG193 CC IRAM etc. tests        | 0010       |
| TG193 clock & synch error tests | 0020*      |
| TG193 RAM tests                 | 0040       |
| Miscellaneous register test     | 0080       |

**Note:** \* denotes that the test can be run while the NPC is In Service

**[t]def** - The 3- or 4-digit nonhierarchical MB type NPC number  
([t]def= [s]abc + 1)

**uv-m-qr**  
- Hierarchical MB type NPC number

**qr** - MB type NPC number within module "m" (qr = np +1).



**TYPE** - Type

**mnxyz** - NPC type identifier

*mnxyz* NPC type

**DAxyz** FTU ANSI DS1 NPC type

**DExyz** Facility Terminating Unit NPC

**DSxyz** SLC Carrier Type NPC

**MB100** Digital Multipoint Bridge

**MJ100** Multipoint Junction Unit

**SR100** Subrate Multiplexer Unit

**SDxyz** DSP Platform Applications

**qq** - Unit number (01 through 16)

**UPN** - Unit plug number

**upn** - The value of the UPN.

**XPN** - ECCN plug number

**xpn** - The value of the XPN

**BIT** - Bit number of the data bus

**TD** - Transmit data

**RD** - Receive data

**bb** - Bit number (00 through 15)

The optional line which contains the unit, port, and pin information will only be output if the NPC is in a DSPU and if the continuity check between the NPC and the ECCN is failed. In addition, the completion condition must always be STF. The valid values and the associated information of the UPN and XPN are shown below. Note that the numbers shown in the output are exactly the same as the numbers on the backplane.

| Unit Plug No. | ECCN Plug No. | Side | Direction | Associated DSP Packs  |
|---------------|---------------|------|-----------|-----------------------|
| P1            | PqqA*         | 0    | Receive   | 1st and 2nd DSP Packs |
| P2            | PqqE          | 0    | Transmit  | 1st and 2nd DSP Packs |
| P3            | PqqB          | 0    | Receive   | 3rd and 4th DSP Packs |
| P4            | PqqF          | 0    | Transmit  | 3rd and 4th DSP Packs |
| P5            | PqqC          | 0    | Receive   | 5th and 6th DSP Packs |
| P6            | PqqG          | 0    | Transmit  | 5th and 6th DSP Packs |
| P7            | PqqD          | 0    | Receive   | 7th and 8th DSP Packs |
| P8            | PqqH          | 0    | Transmit  | 7th and 8th DSP Packs |
| P10           | PqqA          | 1    | Receive   | 1st and 2nd DSP Packs |
| P11           | PqqE          | 1    | Transmit  | 1st and 2nd DSP Packs |
| P12           | PqqB          | 1    | Receive   | 3rd and 4th DSP Packs |
| P13           | PqqF          | 1    | Transmit  | 3rd and 4th DSP Packs |
| P14           | PqqC          | 1    | Receive   | 5th and 6th DSP Packs |
| P15           | PqqG          | 1    | Transmit  | 5th and 6th DSP Packs |
| P16           | PqqD          | 1    | Receive   | 7th and 2nd DSP Packs |
| P17           | PqqH          | 1    | Transmit  | 7th and 8th DSP Packs |

\* qq is the unit number

The bit number (that is, BIT = TDRD bb) will be shown if the software identifies the bit of the data bus as the failed one.

**ATP** - All tests passed

All tests passed on the diagnostic of NPC

**CATP** - Conditional all tests passed

The reason for the conditional completion is indicated by cc.

**STF** - Some tests failed

Some tests failed on the diagnostic of NPC.

**ppqq** - Trouble number for the craft

pp Failing diagnostic number (hexadecimal)

qq Test number (hexadecimal)

#### Trouble numbers for the DA type NPC are listed below:

The TG191 circuit pack can be grown as either a DA or DE type. As a consequence the trouble numbers for the DE type apply in addition to those shown below.

*ppqq Cause of failure*

**0001** TG191 Initialization - Phase 1  
**0002** TG191 Initialization - Phase 2  
**0003** Digroup physical type verification  
**0004** Devices/registers on the FC could not be accessed  
**0005** Devices/registers on the FTMI could not be accessed  
**01--** TG191 initialization test  
**02--** CI stuck bit test  
**03--** CI sanity test  
**04--** CI serial link test  
**05--** CC configuration register stuck bit test  
**06--** CC IRAM stuck bit test  
**07--** CC loss of clock test  
**08--** CC sync error detector test  
**09--** CC sync and loss of clock error detector test  
**0A--** CC configuration register parity checker test  
**0B--** CC IRAM parity checker test  
**0C--** CC transmit data parity error detector test  
**0D--** CC receive data parity error detector test  
**0E--** CC receiver data checker test  
**0F--** TG191 memory test  
  
**10--** Bipolar violations test  
**11--** Zero code suppression test  
**12--** CC receive stuff register test  
**13--** CC to transceiver stuff test  
**14--** Receive slip detection test  
**15--** Mode dependent system tests  
**16--** Transceiver provisioning test  
**17--** AIS test  
**18--** RFA test  
**19--** CFA test  
**1A--** LMA test  
**1B--** RMA test  
**1C--** CRC test  
**1D--** PRISM stuck bit test  
**1E--** PRISM internal loopback test  
**1F--** PRISM external loopback test

- 20-- Signaling insertion and extraction test
- 21-- Transparent mode test
- 22-- D4 framing mode initialization test
- 23-- CC to format converter continuity test
- 24-- ESF framing mode initialization test
- 25-- PRISM loopback initialization test
- 26-- CC to transceiver continuity test
- 27-- Miscellaneous register test
- 28-- Receive framer alarm test
- 29-- Transceiver receive synchronizer alarm test
- 2A-- Transceiver transmit alarm test
- 2B-- PRISM initialization test
- 2C-- Transceiver BST
- 2D-- Downloadable diagnostic interface test

**Note:** "--" indicates a two-digit hexadecimal value indicating a decision point within the source program. This value can only be interpreted by a programmer with access to the source program.

**Trouble numbers for DE and DS type NPCs are listed below:**

The TG191 circuit pack can be grown as a DA or DE type. As a consequence the trouble numbers for the DA type apply in addition to those shown below.

*ppqq Cause of failure*

- 0001 DDC initialization failure
- 0002 DDC initialization failure - second attempt
- 0003 Unable to read DDC circuit pack type or unknown DDC type
- 0004 Unable to read/pest DDC via the FC
- 0005 Unable to read/pest DDC via the FTMI
- 0009 Facility Processor on In-service NPC is insane
- 0100 Communication Interface Stuck Bit failure
- 0200 Communication Interface Sanity Timer failure
- 0300 Communication Interface Serial Link failure
- 0400 Channel Controller Configuration Register Stuck Bit failure
- 0500 Channel Controller Instruction Ram Stuck Bit failure
- 0600 DDC Memory failure
- 0700 Bipolar Violations failure
- 0800 Stuff Channel Programmability failure
- 0900 Slip Detector failure

**0A00** Zero Code Suppression failure  
**0B00** Mode Dependent System failure  
**0C00** Channel Controller Loss of Clock Exercise failure  
**0D00** Channel Controller Sync Error Detector failure  
**0E00** Channel Controller Clock & Sync Error Detector failure  
**0F00** Channel Controller Configuration Register Parity Checker failure  
**1000** Channel Controller Configuration Register Parity Checker failure  
**2000** Channel Controller Instruction RAM Parity Checker failure  
**3000** Channel Controller Receive Data Parity failure  
**4000** Channel Controller Transmit Data Parity failure  
**5000** Transceiver Memory failure  
**6000** Transceiver Alarm failure  
**A000** SLC96 DLC Stuck Bit failure  
**B000** SLC96 DLC Update Mask failure  
**C000** SLC96 DLC Framing failure  
**D000** SLC96 DLC Alarm failure  
**E000** SLC96 Loss of Data Link failure  
**F000** SLC96 XMT/RCV failure

**Trouble numbers for MB, SR, and MJ type NPCs are listed below:**

*ppqq Cause of failure*

**0F00** Error Summary Failure  
**0F01** Hardware Fail on ECCI pack  
**0F02** Hardware Fail on ETSI pack  
**0F03** RCV Network Data Bus Failure  
badbit, baddirection & badport  
**0F04** RCV Network Data Bus Failure  
baddirection & badport  
**0F05** XMIT Network Data Bus Failure  
badbit, baddirection & badport  
**0F06** XMIT Network Data Bus Failure  
baddirection & badport  
**0F07** Pack hardware failure  
**0F0A** Parent pack failed, for DSP packs  
**0F0C** Network Parity or Frame Sync. or  
Network Data Bus error

**Trouble numbers for only the MB type NPCs are listed below:**

*ppqq Cause of failure*

**0F08** Pack Failed to Initialize for CT  
**0F0B** DMB clock problem during initialization

**Trouble numbers for the MJ type NPCs are listed below**  
(xx indicates ignore the value):

*ppqq Cause of failure*

- 01xx** Failure occurred while exercising the clock circuitry
- 02xx** Failure occurred while exercising the Processor Interface Device
- 03xx** Failure occurred while exercising the RAM test
- 05xx** Multipoint Junction Unit (MJU) circuit pack initialization failed
- 06xx** Failure occurred while exercising the control RAM parity checker test
- 07xx** Failure occurred while exercising the input data parity checker and ECD data input
- 08xx** Failure occurred while exercising the ECD, the MJU control memory parity checker and data path to output
- 09xx** Failure occurred while exercising the MJU control PROM
- 0Axx** Failure occurred while exercising the MJU output block
- 0Bxx** Failure occurred while exercising the control code and over-write state machine
- 0Cxx** Failure occurred while exercising the Facility Terminating Unit(FTU) PROM and secondary channel state machine
- 0Dxx** Failure occurred while exercising the CCM control memory parity checker and data path to output
- 0Exx** Unable to verify propagation of alarms to Digital Signal Processing Interface (DSPI) interrupt register

**Trouble numbers for the SD type NPCs are listed below:**

*ppqq Cause of failure*

|             |                                                      |
|-------------|------------------------------------------------------|
| <b>0001</b> | TG193 Initialization - Phase 1                       |
| <b>0002</b> | TG193 Initializaiton - Phase 2                       |
| <b>0003</b> | circuit pack physical type verification              |
| <b>0004</b> | devices/registers on the SXC could not be accessed   |
| <b>0005</b> | devices/registers on the MC could not be accessed    |
| <b>01--</b> | happened during initialization of TG193 circuit pack |
| <b>02--</b> | CI stuck bit test                                    |
| <b>03--</b> | CI sanity timer test                                 |
| <b>04--</b> | CI serial link test                                  |
| <b>05--</b> | CC configuration register test                       |
| <b>06--</b> | CC instruction RAM test                              |
| <b>07--</b> | loss of clock detector test                          |
| <b>08--</b> | synch error detector test                            |
| <b>09--</b> | synch & loss of clock error detector test            |
| <b>0A--</b> | configuration register parity checker test           |
| <b>0B--</b> | instruction RAM parity checker test                  |
| <b>0C--</b> | transmit data parity error detector test             |
| <b>0D--</b> | receive data parity error detector test              |
| <b>0E--</b> | shared RAM test                                      |
| <b>10--</b> | miscellaneous and page register tests                |
| <b>11--</b> | happened during download                             |
| <b>12--</b> | no file to download                                  |
| <b>13--</b> | happened during identification of circuit pack       |

**Note:** "--" indicates a two-digit hexadecimal value indicating a decision point within the source program. This value can only be interpreted by a Lucent Technologies design engineer.

**d5-d0** - Hexadecimal raw data bytes relating to the failed diagnostic detected.  
These fields can only be interpreted by an Lucent Technologies design engineer.

**Trouble numbers for SR type NPCs are listed below**

(xx indicates ignore the value):

*ppqq Cause of failure*

- 01xx** Failure occurred while exercising the clock circuitry
- 02xx** Failure occurred while exercising the Processor Interface Device (PID)
- 03xx** Failure occurred while exercising the RAM test
- 05xx** Failure occurred while running circuit pack initialization
- 06xx** Failure occurred while exercising the control RAM parity checker test
- 07xx** Failure occurred while exercising the input data interface
- 08xx** Failure occurred while exercising the data path internal to the substrate multiplexer
- 09xx** Failure occurred while exercising the multiplexer state machine
- 0Axx** Failure occurred while exercising the output block of the SRM pack
- 0Bxx** Failure occurred while exercising the internal data RAMS
- 0Cxx** Failure occurred while exercising the bus feeding the output block
- 0Dxx** Unable to verify propagation of alarms to DSPI interrupt register

**d5 - d0** - Hexadecimal raw data bytes relating to the failed diagnostic detected.

For DMB, MJU, and SRM circuit packs, the values of d5-d0 are the same.

*Data*

*Byte Value*

- d5** Unused
- d4** Unused
- d3** Unused
- d2** Unused
- d1** Unused
- d0** Unused



**cc**     **mmmm**   - Error condition code

| <b>cc</b> | <b>mmmm</b> | <i>Explanation</i>                                                        |
|-----------|-------------|---------------------------------------------------------------------------|
| <b>03</b> | <b>SAIS</b> | Subject entity is in service                                              |
| <b>10</b> | <b>ENEQ</b> | Unit is not equipped                                                      |
| <b>11</b> | <b>SAOS</b> | UC is out of service                                                      |
| <b>13</b> | <b>ENEQ</b> | FTMI is not equipped                                                      |
| <b>14</b> | <b>SAOS</b> | FTMI is out of service                                                    |
| <b>15</b> | <b>ENEQ</b> | NPC is unequipped                                                         |
| <b>17</b> | <b>SAOS</b> | SYNC is out of service                                                    |
| <b>36</b> | <b>ENEQ</b> | DSPI not equipped                                                         |
| <b>37</b> | <b>SAOS</b> | DSPI out-of-service                                                       |
| <b>38</b> | <b>ENEQ</b> | FC not equipped                                                           |
| <b>40</b> | <b>SAOS</b> | FC out of service                                                         |
| <b>43</b> | <b>SROF</b> | (NPC) Hardware mismatch                                                   |
| <b>0B</b> | <b>IDNV</b> | Invalid CEPT NPC                                                          |
| <b>55</b> | <b>IDNV</b> | Invalid CFT code                                                          |
| <b>56</b> | <b>IDNV</b> | Unrunnable CFT code                                                       |
| <b>FD</b> | <b>IDRG</b> | NPC range crosses unit boundary                                           |
| <b>C2</b> | <b>SNVS</b> | ETSI cannot be initialized when ECCN side is OOS or in service but pested |
| <b>C3</b> | <b>SNVS</b> | XMIT continuity test won't be run: CFT code specified                     |
| <b>C4</b> | <b>SNVS</b> | XMIT continuity test won't be run: no XMIT timeslots available            |
| <b>C7</b> | <b>SNVS</b> | RCV continuity test won't be run: no DMB timeslots available              |
| <b>C8</b> | <b>SNVS</b> | RCV continuity test won't be run: at least one timeslot in use            |
| <b>CB</b> | <b>SNVS</b> | Skip error summary since adjacent pack not in service or pested           |
| <b>CE</b> | <b>SAOS</b> | CCI is out of service                                                     |
| <b>E0</b> | <b>ENEQ</b> | ETSI not equipped, not in service, or failed                              |

## **DGN,EQPT,PMEM,SMEM,CFT,X,PROG,DBASE**

### **RUN DIAGNOSTICS ON NON-VOLATILE MEMORY CARD**

#### **Explanation Of Command**

This command requests diagnostics to be run on the specified non-volatile memory card; either the primary memory card (PMEM) or the secondary memory card (SMEM). The diagnostics test the operation of the underlying hardware of the specified memory card. By default, the entire set of in-service or out-of-service diagnostics are run except for the database and executable tests. If the craft option is used, the value supplied for *vwxy* will determine the diagnostics run and can include database and executable tests.

Using the optional keywords PROG or DBASE, allows the user to test the system's ability to correctly read either the executable program or the database stored on a memory card. When a single or multiple diagnostic test is specified via the CFT parameter, only those tests specified by the CFT parameter are run, all other possible tests are not run. The **DGN EQPT IN\_PROGRESS** message is output every 20 seconds while the diagnostics are being executed until the command response or the autonomous report is output.

#### **Command**

[I.41051]

**DGN - EQPT : [ <xy> ] : { PMEM | SMEM } : [ <ww> ] : [ { CFT - X - vwxy | PROG | DBASE } ] : [ VERIFY ] ;**

### Completion Message

---

[O.41051]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT:: {PMEM|SMEM}: [<ww>]: [{CFT-X-vwxy|PROG|DBASE}]: [VERIFY] COMPLD
 /* [O.41051] */
 "{ATP|CATP|STF-ppqq,d5,d4,d3,d2,d1,d0}"
;
```

### Denial Message

---

[O.41051.01]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT:: {PMEM|SMEM}: [<ww>]: [{CFT-X-vwxy|PROG|DBASE}]: [VERIFY] DENY
 mmmm
 /* [O.41051.01] */
 /* <explanation of error condition code> */
;
```

### Autonomous Message

---

[O.41051]

```
 [<xy>] yy-mm-dd hh:mm:ss
A xxx.yyy REPT DGNDDET EQPT
 /* [O.41051] */
 /* Diagnosed entity:<diagnostic data> */
 "{PMEM|SMEM}[,{PROG|DBASE}]: {ATP|CATP|STF-ppqq,d5,d4,d3,d2,d1,d0}"
;
```

[O.41051.01]

```
 [<xy>] yy-mm-dd hh:mm:ss
A xxx.yyy REPT DGNDDET EQPT
 mmmm
 /* [O.41051.01] */
 /* <explanation of error condition code> */
 /* Diagnosed entity */
 "{PMEM|SMEM}"
;
```

## **Explanation Of Parameters**

---

**PMEM** - Primary memory card.

**SMEM** - Secondary memory card.

**CFT** - Craft

**X** - Hexidecimal

**vwxy** - Diagnostic test number

The optional craft code field specifies which test is to be run on the PMEM/SMEM. The card status test is always performed. The remainder of the PMEM/SMEM diagnostics will not be run.

### **vwyx** Test

**0001** Card Status Test

**0002** Wear Level Test

**0004\*** Card Diagnostic Test

0010\*+ Validate Data Base Test

0020\*% Validate Boot Block Test

0040\*% Validate Executable Header Test

0080\*% Validate Executable Test

**0100\*** Read/Write DGN Volume Test

**0200\*** Mount/Unmount All Volumes Test

\* out-of-service tests (not performed if PMEM/SMEM card is in the in-service state and the main controller is also in the in-service state).

+ Database tests (performed when DBASE keyword is specified).

% Executable tests (performed when PROG keyword is specified).

**DBASE** - Database

This keyword is used to test the ability to correctly read the data base files stored on the PMEM/SMEM. This diagnostic will be run only if the DBASE keyword is entered or if the specific test CFT field is specified.

PMEM/SMEM must be out-of-service (OOS) or the main controller must be in maintenance condition (MCOND) when using this keyword.

**PROG** - Program

This keyword is used to test the ability to correctly read the executables stored on the PMEM/SMEM. This diagnostic will be run only if the PROG keyword is entered or if the specific test CFT field is specified.

PMEM/SMEM must be out-of-service (OOS) or the main controller must be in maintenance condition (MCOND) when using this keyword.

**ATP** - All tests passed

**CATP** - Conditional all tests passed

**STF** - Some tests failed

**ppqq** - Trouble number for the craft

**pp** - Failing Diagnostic Number (hexadecimal)

**qq** - Test number (hexadecimal)

| <b>ppqq</b>       | <i>Explanation</i>                                                                               |
|-------------------|--------------------------------------------------------------------------------------------------|
| <b>01xx</b>       | PMEM/SMEM Tests Failed                                                                           |
| <b>0103</b>       | Wear Level Failed                                                                                |
| <b>0104</b>       | Card Diagnostic Failed                                                                           |
| <b>0108</b>       | Validate Database Failed<br>(both database volumes marked bad)                                   |
| <b>0109</b>       | Validata Database Failed<br>(cannot mount database volume)                                       |
| <b>0110</b>       | Validate Database Failed<br>(MP & CI database not present)                                       |
| <b>0111</b>       | Validate Database Failed<br>(database present but failed)                                        |
| <b>0114</b>       | Validate Boot Block Failed                                                                       |
| <b>0116</b>       | Validate Executable Header Failed                                                                |
| <b>0118</b>       | Validate Executable Failed<br>(cannot mount executable volume)                                   |
| <b>0119</b>       | Validate Executable Failed<br>(validate executables failed)                                      |
| <b>0121</b>       | Read/Write DGN Volume Failed<br>(read/write dgn volume failed)                                   |
| <b>0121</b>       | Read/Write DGN Volume Failed<br>(cannot mount dgn volume)                                        |
| <b>0121</b>       | Read/Write DGN Volume Failed<br>(failed to close or remove file or failed to unmount dgn volume) |
| <b>0123</b>       | Mount/Unmount All Volumes Failed                                                                 |
| <b>0124, 0126</b> | Keyword=VERIFY Test Failed                                                                       |

**d5-d0** - Hexadecimal raw data bytes relating to the failed diagnostic detected.

These data bytes can only be interpreted by a Lucent engineer.

An in-progress message (O.41004) is output every 20 seconds while the device is being diagnosed until the command response or autonomous report is output.

**VERIFY**        - Verify

      This option causes block checking to be performed.

**mmmm**    - Error condition code

**mmmm**    *Explanation*

**SAIS**    Subject entity is in service

**SAOS**    Subject entity is out of service

**IDNV**    Invalid CFT code

**IDNV**    Unrunnable CFT code

**SNVS**    Problem occurred while accessing SMEM or unformatted SMEM

**SNVS**    Problem occurred while accessing PMEM

---

## **DGN,EQPT,SYNC**

---

### **DIAGNOSE SYNCHRONIZER**

#### **Explanation Of Command**

---

This message runs diagnostics on the digital phase-locked loop (DPLL) and the time base (TB) of the specified synchronizer side.

#### **Command**

---

[I.41101]

**DGN-EQPT:[<xy>]:SYNC-a:[ww];**

#### **Completion Message**

---

[O.41101]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::SYNC-a:[ww] COMPLD
 /* [0.41101] */
 "ATP"
;
```

[O.41101]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::SYNC-a:[ww] COMPLD
 /* [0.41101] */
 "CATP-cc"
;
```

[O.41101]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::SYNC-a:[ww] COMPLD
/* [O.41101] */
"STF-ppqq,d5,d4,d3,d2,d1,d0"
;
```

### Denial Message

---

[O.41101.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::SYNC-a:[ww] DENY
mmmm
/* [O.41101.01] */
/* <explanation of error condition code> */
;
```

### Autonomous Message

---

[O.41101]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDDET EQPT
/* [O.41101] */
/* Diagnosed entity:<diagnostic data> */
"SYNC-a:{ATP|CATP-cc|STF-ppqq,d5,d4,d3,d2,d1,d0}"
;
```

[O.41421.01]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDDET EQPT
mmmm
/* [O.41421.01] */
/* <explanation of error condition code> */
/* Diagnosed entity */
"SYNC-a"
;
```



### **Explanation Of Parameters**

---

**SYNC** - Synchronizer

**a** - Synchronizer side (0 or 1)

**ATP** - All tests passed

**CATP** - Conditional all tests passed

**STF** - Some tests failed

**ppqq** - Trouble number for the craft

*ppqq Explanation*

0100 Sync diagnostic command returned error

0200 Hardware status query showed error

**d5-d0** - Hexadecimal raw data bytes relating to the failed diagnostic detected.

These data bytes can only be interpreted by a Lucent Technologies design engineer.

**cc** **mmmm** - Error condition code

**cc** **mmmm** *Explanation*

**02** **ENEQ** Subject entity is not equipped

**8F** **SROF** Can't lock or unlock ram database

**AB** **SNVS** Bad sync mode

## **DGN,EQPT,SYNC,TLI,CRO**

### **DIAGNOSE SYNCHRONIZER**

#### **Explanation Of Command**

This message requests diagnostics to be run on the synchronizer's timing link interface 3 when provisioned as a clock reference oscillator. The command will be denied if a clock reference oscillator is not provisioned.

#### **Command**

[I.41111]

**DGN-EQPT:[<xy>]:SYNC:[ww]:TLI-3:CRO;**

#### **Completion Message**

[O.41111]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::SYNC:[ww]:TLI-3:CRO COMPLD
 /* [O.41111] */
 "ATP"
;
```

[O.41111]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::SYNC:[ww]:TLI-3:CRO COMPLD
 /* [O.41111] */
 "CATP-cc"
;
```

[O.41111]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::SYNC:[ww]:TLI-3:CRO COMPLD
/* [O.41111] */
"STF-ppqq,d5,d4,d3,d2,d1,d0"
;
```

### Denial Message

---

[O.41111.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::SYNC:[ww]:TLI-3:CRO DENY
mmmm
/* [O.41111.01] */
/* <explanation of error condition code> */
;
```

### Autonomous Message

---

[O.41111]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDT EQPT
/* [O.41111] */
/* Diagnosed entity:<diagnostic data> */
"SYNC-TLI-3:{ATP|CATP-cc|STF-ppqq,d5,d4,d3,d2,d1,d0}"
;
```

[O.41111.01]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDT EQPT
mmmm
/* [O.41111.01] */
/* <explanation of error condition code> */
/* Diagnosed entity */
"SYNC-TLI-3"
;
```

## Explanation Of Parameters

**SYNC** - Synchronizer

**TLI** - Timing link interface

**3** - TLI number 3

**CRO** - Clock reference oscillator

**ATP** - All tests pass

**CATP** - Conditional All Tests Pass

**STF** - Some tests failed

**ppqq** - Trouble number for the craft

*ppqq Explanation*

|      |                               |
|------|-------------------------------|
| 0300 | TLI status query showed error |
| 0400 | TLI status query showed error |
| 0500 | CRO status query showed error |
| 0600 | CRO frequency offset flag     |

**d5,**

**d4,**

**...,**

**d0** - Hexadecimal data bytes.

| Data<br>Byte | Value  |
|--------------|--------|
| d5           | Unused |
| d4           | Unused |
| d3           | Unused |
| d2           | Unused |
| d1           | Unused |
| d0           | Unused |

**cc**    **mmm**    - Error condition code

**cc**    **mmm**    *Explanation*

|           |             |                                   |
|-----------|-------------|-----------------------------------|
| <b>02</b> | <b>ENEQ</b> | Subject entity is not equipped    |
| <b>8F</b> | <b>SROF</b> | Can't lock or unlock ram database |
| <b>AB</b> | <b>SNVS</b> | Bad sync mode                     |

## **DGN,EQPT,SYNC,TLI,SSP**

### **DIAGNOSE SYNCHRONIZER TIMING LINK INTERFACE**

#### **Explanation Of Command**

This command requests the diagnosis of a timing link interface on the synchronizer side. If the optional synchronizer sync port parameter is specified, only that single SSP is diagnosed. For autonomous diagnostics of a TD-type TLI circuit pack, the SSP field does not appear in the output message. Both arguments appear for autonomous removal of a timing extractor type TLI.

#### **Command**

[I.41121]

**DGN-EQPT:[<xy>]:SYNC-a:[ww]:TLI-m:[SSP-b];**

#### **Completion Message**

[O.41121]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::SYNC-a:[ww]:TLI-m:[SSP-b] COMPLD
/* [O.41121] */
"{ATP|STF-ppqq,d5,d4,d3,d2,d1,d0}"
["SSP-b[,1]"]
;
```

### Denial Message

---

[O.41121.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::SYNC-a:[ww]:TLI-m:[SSP-b] DENY
 mmmm
 /* [0.41121.01] */
 /* <explanation of error condition code> */
[/* SSP-b[,1] */]
;
```

### Autonomous Message

---

[O.41121]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDT EQPT
 /* [0.41121] */
 /* Diagnosed entity:<diagnostic data> */
 "SYNC-a-TLI-m-[SSP-b[-1]]:{ATP|STF-ppqq,d5,d4,d3,d2,d1,d0}"
;
```

[O.41121.01]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDT EQPT
 mmmm
 /* [0.41121.01] */
 /* <explanation of error condition code> */
 /* Diagnosed entity */
 "SYNC-a-TLI-m-[SSP-b[-1]]"
;
```

### Explanation Of Parameters

---

**SYNC** - Synchronizer

**a** - Synchronizer side number (0 or 1)

**TLI** - Timing link interface

**m** - Timing link interface number (1 through 4)

**SSP** - Synchronizer synchronization port

**b** - Synchronizer Synchronization Port number (0 or 1)

**Note 1:** SSP must be specified if the TLI is a timing extractor type NPC.

**Note 2:** If the SSP parameter is supplied, only that SSP is diagnosed. Otherwise both SSPs are diagnosed.

**ATP** - All tests passed

**STF** - Some tests failed

**ppqq** - Trouble number for the craft

Valid values are listed below:

| <i>ppqq</i> | <i>Explanation</i> |
|-------------|--------------------|
|-------------|--------------------|

|      |                               |
|------|-------------------------------|
| 0300 | TLI status query showed error |
|------|-------------------------------|

|      |                               |
|------|-------------------------------|
| 0400 | TLI status query showed error |
|------|-------------------------------|

**d5-d0** - Hexadecimal raw data bytes relating to the failed diagnostic detected.

These data bytes can only be interpreted by a Lucent Technologies design engineer.

**mmmm** - Error condition code

| <i>mmmm</i> | <i>Explanation</i> |
|-------------|--------------------|
|-------------|--------------------|

|             |                                |
|-------------|--------------------------------|
| <b>ENEQ</b> | Subject entity is not equipped |
|-------------|--------------------------------|

|             |                |
|-------------|----------------|
| <b>SNVS</b> | Wrong TLI type |
|-------------|----------------|

|             |                                   |
|-------------|-----------------------------------|
| <b>SROF</b> | Can't lock or unlock ram database |
|-------------|-----------------------------------|

|             |               |
|-------------|---------------|
| <b>SNVS</b> | Bad sync mode |
|-------------|---------------|



---

## **DGN,EQPT,TSI,CCN,ALL**

---

### **DIAGNOSE TIME SLOT INTERCHANGES**

#### **Explanation Of Command**

---

This command requests diagnostics to be run on all time slot interchangers (TSIs) on cross-connect side **s**.

#### **Command**

---

[I.41241]

**DGN-EQPT:[<xy>]:TSI:[ww]:CCN-s:ALL;**

#### **Completion Message**

---

[O.41241]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::TSI:[ww]:CCN-s:ALL COMPLD
/* [O.41241] */
"sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn"
"sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn"
"sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn"
"sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn"
"sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn"
"sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn"
/* TOTAL TSI tt*/
"TOTAL:tt"
"COND-cc"
;
```

### Denial Message

---

[O.41241.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::TSI:[ww]:CCN-s:ALL DENY
mmmm
/* [O.41241.01] */
/* <explanation of error condition code> */
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

**TSIS** - Time slot interchangers

**CCN** - Cross-connect network

**s** - CCN side number

**ALL** - All

**pa** - Priority of action.

*pa Explanation*

M^ Manual response

A^ Information from an autonomous activity  
(A "^" represents a blank space)

**s** - See s under CCN above

**f** - FROM Unit (1 through 6)

**t** - TO Unit (1 through 6)

**r** - Diagnostic status for individual TSI:

*r Explanation*

A ATP COMPL (All Tests Passed)

C CATP COMPL (Conditional All Tests Passed)

S STF COMPL (Some Tests Failed)

D DNY (Deny)

- unequipped TSIs

**nn** - Condition code for each TSI addressed (-- for unequipped TSIs)

To interpret values of nn use the cc table below.

**TOT** - Total

**tt** - Total number of TSIs diagnosed

**cc** **mmmm** - Error condition code

| <b>cc</b> | <b>mmmm</b> | <i>Explanation</i>             |
|-----------|-------------|--------------------------------|
| <b>02</b> | <b>ENEQ</b> | Subject entity is not equipped |
| <b>03</b> | <b>SAIS</b> | Subject entity is in service   |
| <b>1B</b> | <b>SAIS</b> | CCN side s is in service       |
| <b>3D</b> | <b>SAIN</b> | No mapped slots on a tsi       |
| <b>45</b> | <b>SAOS</b> | A DMB on the UNIT is OOS       |
| <b>50</b> | <b>SATF</b> | Can't run test on active side  |
| <b>55</b> | <b>IDNV</b> | Invalid CFT code               |
| <b>56</b> | <b>IDNV</b> | Unrunnable CFT code            |

## **DGN,EQPT,TSI,CCN,UNIT**

### **DIAGNOSE TIME SLOT INTERCHANGES**

#### **Explanation Of Command**

This command requests diagnostics to be run on all time slot interchangers (TSIs) between **UNIT-q** and the specified units. If the optional connectivity field is omitted, then all TSIs connected to **UNIT-q** will be diagnosed.

#### **Command**

[I.41232]

**DGN-EQPT:[<xy>]:TSI:[ww]:CCN-s:UNIT-q\  
:[a[,b[,c[,d[,e[,f]]]]]]];**

#### **Completion Message**

[O.41232]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::TSI:[ww]:CCN-s:UNIT-q:[a[,b[,c[,d[,e[,f]]]]]] \
COMPLD
/* [O.41232] */
"COND-cc"
"sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn"
.
.
.
"sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn"
;
```

**Note:** There are up to six sets of data on each line and up to six data lines.

### Denial Message

---

[O.41232.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::TSI:[ww]:CCN-s:UNIT-q\
:[a[,b[,c[,d[,e[,f]]]]]] DENY
mmmm
/* [0.41232.01] */
/* <explanation of error condition code> */
;
```

### Autonomous Message

---

[O.41232]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDT EQPT
/* [0.41232] */
/* Diagnosed entity */
"CCN-s-UNIT-q-TSI"
/* <diagnostic data> */
"COND-cc"
"sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn"
.
.
.
"sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn"
;
```

[O.41232.01]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDT EQPT
mmmm
/* [0.41232.01] */
/* Subject entity is equipped */
/* Diagnosed entity */
"CCN-s-UNIT-q-TSI"
;
```

## **Explanation Of Parameters**

---

**TSIS** - Time slot interchangers

**CCN** - Cross-connect network

**s** - Cross-Connect Network side number (0 or 1)

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**CONN** - Unit connection

**a, b, c, d, e, f**

- Connected unit number

If the connected unit field is omitted, then all TSIs connected to the specified unit will be diagnosed.

**sft** - TSI identifier

**s** - See s under CCN above

**f** - FROM Unit

**t** - TO Unit

**e** - Number of lines in the message

**r** - Diagnostic status for an individual TSI

*r Explanation*

A ATP COMPL (All Tests Passed)

C CATP COMPL (Conditional All Tests Passed)

S STF COMPL (Some Tests Failed)

D DNY (Deny)

- unequipped TSIs

**nn** - Condition code for each TSI addressed (-- for unequipped TSIs)

See cc below to interpret values of nn.

**cc**    **mmm**    - Error condition code

**cc**    **mmm**    *Explanation*

**02**    **ENEQ**    Subject entity is not equipped

**45**    **SAOS**    A DMB on the UNIT is OOS

## **DGN,EQPT,TSI,CFT,X**

### **DIAGNOSE TIME SLOT INTERCHANGE**

#### **Explanation Of Command**

This command requests diagnostics to be run on a specific time slot interchange.

The optional **CFT** field indicates which test(s) of the diagnostic is to be run under craft control. If this field is omitted, all tests of this diagnostic will be run.

If there are no mapped TSI slots, DACS II will respond with some tests failed (STF).

#### **Command**

[I.41221]

**DGN-EQPT:[<xy>]:TSI-sft:[ww]:[CFT-X-vwxy];**

#### **Completion Message**

[O.41221]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::TSI-sft:[ww]:[CFT-X-vwxy] COMPLD
/* [O.41221] */
"ATP"
;
```

[O.41222]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::TSI-sft:[ww]:[CFT-X-vwxy] COMPLD
/* [O.41222] */
"CATP-cc"
;
```



[O.41223]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::TSI-sft:[ww]:[CFT-X-vwxy] COMPLD
/* [O.41223] */
"STF-ppqq,d5,d4,d3,d2,d1,d0"
;
```

### Denial Message

---

[O.41221.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::TSI-sft:[ww]:[CFT-X-vwxy] DENY
mmmm
/* [O.41221.01] */
/* <explanation of error condition code> */
;
```

### Autonomous Message

---

[O.41221]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDT EQPT
/* [O.41221] */
/* Diagnosed entity:<diagnostic data> */
"TSI-sft:ATP"
;
```

[O.41222]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDT EQPT
/* [O.41222] */
/* Diagnosed entity:<diagnostic data> */
"CATP-cc"
;
```

[O.41223]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDT EQPT
/* [O.41223] */
/* Diagnosed entity:<diagnostic data> */
"STF-ppqq,d5,d4,d3,d2,d1,d0"
;
```

[O.41221.01]

```

 <xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDT EQPT
 mmmm
 /* [O.41221.01] */
 /* <explanation of error condition code> */
 /* Diagnosed entity */
 "TSI-sft"
;

```

### Explanation Of Parameters

**TSI** - Time slot interchange

**s** - Cross-connect network side number (0 or 1)

**f** - FROM unit number (1 through 6)

**t** - TO unit number (1 through 6)

**CFT** - Craft

**vwxy** - Diagnostic test number

| <i>Test</i>                     | <b>vwxy</b> |
|---------------------------------|-------------|
| Output data checker exercise    | 0001        |
| Memory test                     | 0002        |
| Memory diagnostic               | 0004        |
| Address bus parity test         | 0008        |
| Loss of clock exercise 2        | 0010        |
| Loss of clock exercise 1        | 0020        |
| Memory diagnostic exercise      | 0040        |
| Control RAM checker exercise    | 0080        |
| Communication test              | 0100        |
| Memory and Alarms diagnostic(s) | 0200        |

### Note:

1. If the CFT field is omitted, all tests of this diagnostic will be run.
2. Tests 0200, 0040, 0020, 0010, 0004, and 0002 can only be run when the TSI is out-of-service. All other tests can be run when the TSI is in service.

**ATP** - All tests passed

**CATP** - Conditional all tests passed

**STF** - Some tests failed

**ppqq** - Trouble number for the craft

pp - Failing diagnostic number in hexadecimal form

qq - Test number in hexadecimal form.

| <b>ppqq</b> | <i>Explanation</i>                                                                                               |
|-------------|------------------------------------------------------------------------------------------------------------------|
| 011N        | Address Bus Parity test: error bit not set.<br>N is the circuit number where failure occurred: [0,f]             |
| 012N        | Address Bus Parity test: error returns after clear.<br>N is the circuit number where the failure occurred: [0,f] |
| 013N        | Status bit BUSERR not set                                                                                        |
| 014N        | Ccni error summary bit not set (involves ccni register, could be a ccni problem)                                 |
| 01B0        | Ccni error summary not clear (involves ccni register, could be a ccni problem)                                   |
| 01F0        | Software error                                                                                                   |
| 021N        | LOTDEX2 test: error bit not set                                                                                  |
| 0220        | Error returns after clear                                                                                        |
| 023N        | Status bit not set                                                                                               |
| 02F0        | Software error                                                                                                   |
| 031N        | LOTDEX1 test: error bit not set                                                                                  |
| 0320        | Error returns after clear                                                                                        |
| 032N        | LOTDEX1 test: error returns after clear.<br>N is the circuit number where the failure occurred: [0,f]            |
| 033N        | Status bit not set                                                                                               |
| 03F0        | Software error                                                                                                   |
| 041N        | Error bit not set                                                                                                |
| 0420        | Software error                                                                                                   |
| 043N        | Status bit not set                                                                                               |
| 047N        | ODEX test: exercise bit not set                                                                                  |
| 051N        | CREX test: error bit not set                                                                                     |
| 0520        | Error returns after clear                                                                                        |
| 053N        | Status bit not set                                                                                               |
| 0540        | Summary register on CCNI not set (NOTE this could be a CCNI problem)                                             |
| 05B0        | Summary register on CCNI not cleared (NOTE this could be a CCNI problem)                                         |
| 05F0        | Software error                                                                                                   |
| 064N        | Memory test: overall error summary not set                                                                       |
| 066N        | Value stored incorrectly in memory                                                                               |
| 06F0        | Software error                                                                                                   |
| 072N        | MEMDGN test: memory diagnostic failed                                                                            |
| 07F0        | Software error                                                                                                   |
| 081N        | Error bit not set                                                                                                |
| 0820        | Error returns after clear                                                                                        |
| 084N        | Overall summary bit not set                                                                                      |
| 0850        | MEMDGN/DGNEX test: Busy bit not set                                                                              |
| 08F0        | Software error                                                                                                   |
| 0980        | Communication test: Circuit pack id is wrong                                                                     |

|      |                                                   |
|------|---------------------------------------------------|
| 099N | Circuit id is wrong                               |
| 09F0 | Software error                                    |
| 0A2N | RAM test: status register bit was set on ram test |
| 0A6N | Value stored incorrectly in memory                |
| 0ABN | Error summary bit set during test                 |
| 0AFN | Software error                                    |
| 0B00 | Could not initialize pack                         |

**d5 - d0** - Raw data relating to the failed diagnostic detected.

Four hex digits each. Each data field contains sixteen bits. The significance of each data field and its individual bits is as follows:

**d5** - CCNI Error Source Register 5

| Bit  | Explanation                               |
|------|-------------------------------------------|
| 15-8 | Don't care                                |
| 7    | Error on autonomous switch enable circuit |
| 6    | Error on BSR parity                       |
| 5    | Parity error on high byte of data         |
| 4    | Parity error on low byte of data          |
| 3    | Address bus parity error                  |
| 2    | Synchronizer error                        |
| 1    | Error on CCB 6                            |
| 0    | Error on CCB 5                            |

**d4** - CCNI Error Source Register 4.

Each bit indicates an error on a pack connected to this CCNI

| Bit | Explanation            |
|-----|------------------------|
| 15  | Error on CCB 4         |
| 14  | Error on CCB 3         |
| 13  | Error on CCB 2         |
| 12  | Error on CCB 1         |
| 11  | Error on FTM 4, Unit 6 |
| 10  | Error on FTM 3, Unit 6 |
| 09  | Error on FTM 2, Unit 6 |
| 08  | Error on FTM 1, Unit 6 |
| 07  | Error on FTM 4, Unit 5 |
| 06  | Error on FTM 3, Unit 5 |
| 05  | Error on FTM 2, Unit 5 |
| 04  | Error on FTM 1, Unit 5 |
| 03  | Error on FTM 4, Unit 4 |
| 02  | Error on FTM 3, Unit 4 |
| 01  | Error on FTM 2, Unit 4 |
| 00  | Error on FTM 1, Unit 4 |

**d3** - CCNI Error Source Register 3.

Each bit indicates an error on a pack connected to this CCNI.

| Bit | Explanation            |
|-----|------------------------|
| 15  | Error on FTM 4, Unit 3 |
| 14  | Error on FTM 3, Unit 3 |
| 13  | Error on FTM 2, Unit 3 |
| 12  | Error on FTM 1, Unit 3 |
| 11  | Error on FTM 4, Unit 2 |
| 10  | Error on FTM 3, Unit 2 |
| 09  | Error on FTM 2, Unit 2 |
| 08  | Error on FTM 1, Unit 2 |
| 07  | Error on FTM 4, Unit 1 |
| 06  | Error on FTM 3, Unit 1 |
| 05  | Error on FTM 2, Unit 1 |
| 04  | Error on FTM 1, Unit 1 |
| 03  | Error on TSI 66        |
| 02  | Error on TSI 56        |
| 01  | Error on TSI 46        |
| 00  | Error on TSI 36        |

**d2** - CCNI Error Source Register 2.

Each bit indicates an error on a pack connected to this CCNI:

| Bit | Explanation     |
|-----|-----------------|
| 15  | Error on TSI 26 |
| 14  | Error on TSI 16 |
| 13  | Error on TSI 65 |
| 12  | Error on TSI 55 |
| 11  | Error on TSI 45 |
| 10  | Error on TSI 35 |
| 09  | Error on TSI 25 |
| 08  | Error on TSI 15 |
| 07  | Error on TSI 64 |
| 06  | Error on TSI 54 |
| 05  | Error on TSI 44 |
| 04  | Error on TSI 34 |
| 03  | Error on TSI 24 |
| 02  | Error on TSI 14 |
| 01  | Error on TSI 63 |
| 00  | Error on TSI 53 |

**d1** - CCNI Error Source Register 1.

Each bit indicates an error on a pack connected to this CCNI:

| Bit | Explanation     |
|-----|-----------------|
| 15  | Error on TSI 43 |
| 14  | Error on TSI 33 |
| 13  | Error on TSI 23 |
| 12  | Error on TSI 13 |
| 11  | Error on TSI 62 |
| 10  | Error on TSI 52 |
| 09  | Error on TSI 42 |
| 08  | Error on TSI 32 |
| 07  | Error on TSI 22 |
| 06  | Error on TSI 12 |
| 05  | Error on TSI 61 |
| 04  | Error on TSI 51 |
| 03  | Error on TSI 41 |
| 02  | Error on TSI 31 |
| 01  | Error on TSI 21 |
| 00  | Error on TSI 11 |

**d0** - Contents of Bus Status Register on CCNI

| Bit   | Explanation                                                                                                                                                 |
|-------|-------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 15-04 | Not used.                                                                                                                                                   |
| 03    | Indicates what side of the network is active.<br>This bit is read by the unit controllers.                                                                  |
| 02    | Indicates what side of the network is active.<br>This bit is written by the MP.                                                                             |
| 01    | ASE (Autonomous Switch Enable) bit<br>1 = ASE circuit controls the value of Bit 02<br>0 = MP controls the value of Bit 02<br>This bit is read by the units. |
| 00    | Odd parity over bits 02-00 of this register.                                                                                                                |

**cc**    **mmm**    - Error condition code

**cc**    **mmm**    *Explanation*

|           |             |                                |
|-----------|-------------|--------------------------------|
| <b>02</b> | <b>ENEQ</b> | Subject entity is not equipped |
| <b>03</b> | <b>SAIS</b> | Subject entity is in service   |
| <b>1B</b> | <b>SAIS</b> | CCN side s is in service       |
| <b>3D</b> | <b>SAIN</b> | No mapped slots on a tsi       |
| <b>45</b> | <b>SAOS</b> | A DMB on the UNIT is OOS       |
| <b>50</b> | <b>SATF</b> | Can't run test on active side  |
| <b>55</b> | <b>IDNV</b> | Invalid CFT code               |
| <b>56</b> | <b>IDNV</b> | Unrunnable CFT code            |

---

## **DGN,EQPT,UNIT,DSPI,CFT,X**

### **DIAGNOSE DSPU**

#### **Explanation Of Command**

This message requests diagnostics to be run on the specified unit's digital signal processing interface.

#### **Command**

[I.41341]

DGN-EQPT:[<xy>]:UNIT-[q]q:[ww]:DSPI:[CFT-X-vwxy];

#### **Completion Message**

[O.41341]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::UNIT-[q]q:[ww]:DSPI:[CFT-X-vwxy] COMPLD
/* [O.41341] */
"{ATP|CATP-cc|STF-ppqq,d5,d4,d3,d2,d1,d0}"
;
```

#### **Denial Message**

[O.41341.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::UNIT-[q]q:[ww]:DSPI:[CFT-X-vwxy] DENY
mmmm
/* [O.41341.01] */
/* <explanation of error condition code> */
;
```



## Autonomous Message

[O.41341]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDT EQPT
/* [O.41341] */
/* Diagnosed entity:<diagnostic data> */
"UNIT-[q]q-DSPI:{ATP|CATP-cc|STF-ppqq,d5,d4,d3,d2,d1,d0}"
;
```

[O.41341.01]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDT EQPT
mmmm
/* [O.41341.01] */
/* <explanation of error condition code> */
/* Diagnosed entity */
"UNIT-[q]q-DSPI"
;
```

## Explanation Of Parameters

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**DSPI** - Digital signal processing interface

**CFT** - Craft

**vwxy** - Diagnostic test number

| Test                                                   | vwxy |
|--------------------------------------------------------|------|
| Processor bus parity checker test<br>(in-service test) | 0001 |
| Interrupt and mask register test<br>(in-service test)  | 0002 |
| Serial interface (in-service test)                     | 0004 |
| Serial interface (out-of-service test)                 | 0008 |

The optional CFT field is used to indicate which diagnostic test(s) is to be run. If this field is omitted, all DSPI diagnostic tests will be run.

**ATP** - All tests passed

**CATP** - Conditional all tests passed

| <i>cc</i> | <i>Explanation</i>                                                                 |
|-----------|------------------------------------------------------------------------------------|
| 03        | Subject entity is in-service                                                       |
| 37        | DSPI out-of-service                                                                |
| 44        | DSPI is out-of-service; Digital Signaling Processing Circuit (DSPC) is in-service. |

**STF** - Some tests failed

**ppqq** - Trouble number for the craft

|    |                                               |
|----|-----------------------------------------------|
| pp | Failing diagnostic number in hexadecimal form |
| qq | Test number in hexadecimal form.              |

| <i>ppqq</i> | <i>Explanation</i>      |
|-------------|-------------------------|
| 0100        | MP Fail                 |
| 0600        | EMTC/MTC Interrupt Fail |
| 0A01        | EBX/BX RAM Data Fail    |
| 0B00        | EBX/BX Interrupt Fail   |
| 0C00        | EBX/BX Acknowledge Fail |

**d5-d0** - Hexadecimal raw data bytes relating to the failed diagnostic detected.

| <i>Data Byte</i> | <i>Description</i>                       |
|------------------|------------------------------------------|
| d5               | Upper byte of interrupt register 0       |
| d4               | Lower byte of interrupt register 0       |
| d3               | Interrupt register 1                     |
| d2               | Upper byte of side 0 service register 0  |
| d1               | Lower byte of side 0- service register 0 |
| d0               | Unused                                   |

**cc** **mmmm** - Error condition code

| <b>cc</b> | <b>mmmm</b> | <i>Explanation</i>   |
|-----------|-------------|----------------------|
| <b>10</b> | <b>ENEQ</b> | Unit is not equipped |
| <b>11</b> | <b>SAOS</b> | UC is out of service |
| <b>36</b> | <b>ENEQ</b> | DSPI not equipped    |
| <b>4D</b> | <b>SAIS</b> | DSPI is in service   |
| <b>55</b> | <b>IDNV</b> | Invalid CFT code     |
| <b>56</b> | <b>IDNV</b> | Unrunnable CFT code  |

## **DGN,EQPT,UNIT,FC,CFT,X**

### **DIAGNOSE FORMAT CONVERTER**

#### **Explanation Of Command**

This command requests diagnostics to be run on the specified format converter **UNIT-q**.

#### **Command**

[I.41331]

**DGN-EQPT:[<xy>]:UNIT-[q]q:[ww]:FC-sb:[CFT-X-vwxy];**

#### **Completion Message**

[O.41331]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::UNIT-qq:[ww]:FC-sb:[CFT-X-vwxy] COMPLD
/* [O.41331] */
"{ATP|CATP-kk|STF-ppqq,d5,d4,d3,d2,d1,d0}"
[/* Unit Plug number,ECCN Plug Number[,Bit Number and \
Direction] */]
["UPN=<upn>,XPN=<xpn>[,BIT={TD|RD}bb]"]
;
```

#### **Denial Message**

[O.41331.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::UNIT-[q]q:[ww]:FC-sb:[CFT-X-vwxy] DENY
mmmm
/* [O.41331.01] */
/* <explanation of error condition code> */
;
```

## Autonomous Message

[O.41331]

```

 <xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDT EQPT
 /* [O.41331] */
 /* Diagnosed entity:<diagnostic data> */
 "UNIT-[q]q-FC-sb:{ATP|CATP|STF-ppqq,d5,d4,d3,d2,d1,d0}"
[/* Unit Plug number,ECCN Plug Number[,Bit Number and \
Direction] */]
["UPN=<upn>,XPN=<xpn>[,BIT={TD|RD}bb]"]

```

[O.41331.01]

```

 <xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDT EQPT
 mmmm
 /* [O.41331.01] */
 /* <explanation of error condition code> */
 /* Diagnosed entity */
 "UNIT-[q]q-FC-sb"

```

## Explanation Of Parameters

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**FC** - Format converter

**s** - Side number (0 or 1)

**b** - FC number (1 through 4)

**CFT** - Craft

**vwxy** - Diagnostic test number

| Test             | vwxy |
|------------------|------|
| CI device test   | 0001 |
| Receiver test    | 0002 |
| Transmitter test | 0004 |

The optional craft diagnostic test number indicates which test(s) of the diagnostic is to be run under craft control. If this number is omitted, all tests including the continuity check will be run.

**ATP** - All tests passed

**STF** - Some tests failed

**UPN** - Unit plug number

**upn** - The value of UPN.

**XPN** - ECCN plug number

**xpn** - The value of XPN

**BIT** - Bit number of the data bus

**TD** - Transmit data

**RD** - Receive data

**bb** - Bit number (00 through 15)

The optional line which contains the unit, plug, and bit information will only be output if continuity checks between the NPC and the ECCN failed. The bit number (i.e., BIT={TD|RD}bb) will be shown if software identifies the bit of the data bus as the failed one. The optional line will always be output with the STF keyword. Valid values of the UPN and XPN are shown below. Note that the numbers shown in the output are exactly the same as the numbers on the backplane.

| Unit Plug<br>Number(FIB†) | Unit Plug<br>Number(OIB‡) | ECCN Plug<br>Number | Direction | Corresponding<br>FC |
|---------------------------|---------------------------|---------------------|-----------|---------------------|
| P01                       | P02                       | PqqA*               | Receive   | FC 01               |
| P02                       | P01                       | PqqE                | Transmit  | FC 01               |
| P03                       | P07                       | PqqB                | Receive   | FC 02               |
| P04                       | P06                       | PqqF                | Transmit  | FC 02               |
| P05                       | P12                       | PqqC                | Receive   | FC 03               |
| P06                       | P11                       | PqqG                | Transmit  | FC 03               |
| P07                       | P17                       | PqqD                | Receive   | FC 04               |
| P08                       | P16                       | PqqH                | Transmit  | FC 04               |
| P10                       | P05                       | PqqA                | Receive   | FC 11               |
| P11                       | P04                       | PqqE                | Transmit  | FC 11               |
| P12                       | P10                       | PqqB                | Receive   | FC 12               |
| P13                       | P09                       | PqqF                | Transmit  | FC 12               |
| P14                       | P15                       | PqqC                | Receive   | FC 13               |
| P15                       | P14                       | PqqG                | Transmit  | FC 13               |
| P16                       | P20                       | PqqD                | Receive   | FC 14               |
| P17                       | P19                       | PqqH                | Transmit  | FC 14               |

\* qq is the unit number

† FIB - Flexible Interface Bay

‡ OIB - Original Interface Bay

|                |                                                                          |  |
|----------------|--------------------------------------------------------------------------|--|
| <b>ppqq</b>    | - Trouble number for the craft (STF code)                                |  |
| pp             | Failing diagnostic number in hexadecimal form                            |  |
| qq             | Test number in hexadecimal form.                                         |  |
| <i>ppqq</i>    | <i>Explanation</i>                                                       |  |
| 0100           | CI device test fail                                                      |  |
| 0200           | Receiver test fail                                                       |  |
| 0300           | Transmitter test fail                                                    |  |
| 0F00           | Error Summary Failure                                                    |  |
| 0F01           | Hardware Fail on ECCI pack                                               |  |
| 0F02           | Hardware Fail on ETSI pack                                               |  |
| 0F03           | RCV Network Data Bus Failure<br>badbit, baddirection & badport           |  |
| 0F04           | RCV Network Data Bus Failure<br>baddirection & badport                   |  |
| 0F05           | XMIT Network Data Bus Failure<br>badbit, baddirection & badport          |  |
| 0F06           | XMIT Network Data Bus Failure<br>baddirection & badport                  |  |
| 0F07           | Pack hardware failure                                                    |  |
| 0F08           | Pack Failed to Initialize for CT                                         |  |
| 0F09           | NPC failed when sourcing                                                 |  |
| 0F0A           | Parent pack failed. For DSP packs DSPI.<br>For FC, FTMI. For FMT, UA.    |  |
| 0F0D           | FC RCV Port alarms before RCV continuity Test                            |  |
| 0F0E           | FC RCV Port alarms after sourcing from MXR/DDC pack                      |  |
| <b>d5 - d0</b> | - Hexadecimal raw data bytes relating to the failed diagnostic detected. |  |
| <i>Byte</i>    | <i>Explanation</i>                                                       |  |
| d5             | Communication interface error source register 0 (ESR0)                   |  |
| d4             | Receive formatter (RF) ESR0                                              |  |
| d3             | RF ESR1                                                                  |  |
| d2             | RF ESR2                                                                  |  |
| d1             | RF STATUS                                                                |  |
| d0             | Transmit formatter (TF) STATUS                                           |  |
| <b>CATP</b>    | - Conditional all test passed on the diagnostic of FC                    |  |
| <b>kk</b>      | - Hexadecimal completion condition code                                  |  |
|                | To interpret values of kk see cc below.                                  |  |

**cc**    **mmmm**    - Error condition code

| <b>cc</b> | <b>mmmm</b> | <i>Explanation</i>                                                         |
|-----------|-------------|----------------------------------------------------------------------------|
| <b>10</b> | <b>ENEQ</b> | Unit is not equipped                                                       |
| <b>11</b> | <b>SAOS</b> | UC is out of service                                                       |
| <b>13</b> | <b>ENEQ</b> | FTMI is not equipped                                                       |
| <b>14</b> | <b>SAOS</b> | FTMI is out of service                                                     |
| <b>55</b> | <b>IDNV</b> | Invalid CFT code                                                           |
| <b>56</b> | <b>IDNV</b> | Unrunnable CFT code                                                        |
| <b>C3</b> | <b>SNVS</b> | XMIT continuity test won't be run: CFT code specified                      |
| <b>C4</b> | <b>SNVS</b> | XMIT continuity test won't be run: no XMIT timeslots available             |
| <b>C5</b> | <b>SNVS</b> | RCV continuity test won't be run: no available inservice NPCS for FC/FMT   |
| <b>C6</b> | <b>SNVS</b> | No available timeslots on any of the inservice NPCS associated with FC/FMT |
| <b>C7</b> | <b>SNVS</b> | RCV continuity test won't be run: no DMB timeslots available               |
| <b>CC</b> | <b>SNVS</b> | RCV continuity test won't be run: SYNC OOS or pested                       |

## **DGN,EQPT,UNIT,FLI,CFT,X**

### **DIAGNOSE FLI**

#### **Explanation Of Command**

This message requests the diagnostic of one facility line interface (FLI) in a DS3 Unit (DS3U) or a Hybrid DS3 Unit (HDS3U). This message can also be autonomously invoked by error recovery and restoration routines.

#### **Command**

[I.41401]

**DGN-EQPT:[<xy>]:UNIT-[q]q:[ww]:FLI-k:[CFT-X-vwxy];**

#### **Completion Message**

[O.41401]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::UNIT-[q]q:[ww]:FLI-k:[CFT-X-vwxy] COMPLD
/* [O.41401] */
"{ATP|CATP-cc|STF-ppqq,d5,d4,d3,d2,d1,d0}"
;
```

#### **Denial Message**

[O.41401.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::UNIT-[q]q:[ww]:FLI-k:[CFT-X-vwxy] DENY
mmmm
/* [O.41401.01] */
/* <explanation of error condition code> */
;
```



### Autonomous Message

---

[O.41401]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGND EPT
/* [O.41401] */
/* Diagnosed entity:<diagnostic data> */
"UNIT-[q]q-FLI-k:{ATP|CATP-cc|STF-ppqq,d5,d4,d3,d2,d1,d0}"
;
```

[O.41401.01]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGND EPT
mmmm
/* [O.41401.01] */
/* <explanation of error condition code> */
/* Diagnosed entity*/
"UNIT-[q]q-FLI-k"
;
```

### Explanation Of Parameters

---

|      |                              |
|------|------------------------------|
| UNIT | - Unit                       |
| [q]q | - Unit number (1 through 16) |
| FLI  | - Facility line interface    |
| k    | - FLI identifier             |
|      |                              |
| k    | <i>Explanation</i>           |
| S    | Service FLI                  |
| P    | Protection FLI               |

**CFT** - Craft**vwxxy** - Diagnostic test number

| <i>Test</i>                            | <i>vwxxy</i> |
|----------------------------------------|--------------|
| CI device tests                        | 0001         |
| FLI ESR test                           | 0002         |
| Lock and Key Error Detector Test       | 0004         |
| Loss of Signal and Loss of Clock tests | 0008         |
| LBO control test                       | 0010         |
| FSM test                               | 0020*        |
| FLI/MXR Bent Pin/Continuity Test       | 0040†        |

Unless otherwise designated, the above tests can only be executed when the entity is out of service. If no craft code is specified, all tests will be executed.

**Note:** \*This test can be executed at any time.

†This test is an inservice-only test that requires the other FLI and at least one MXR to be inservice.

**ATP** - All tests passed**CATP** - Conditional all tests passed**STF** - Some tests failed**ppqq** - Failed test number in hexadecimal form

| <i>ppqq</i> | <i>Description</i>                          |
|-------------|---------------------------------------------|
| 0001        | FLI not physically present                  |
| 0002        | FLI initialization Failed                   |
| 0003        | FLI CI device is not in-service             |
| 1000        | FLI CI device Tests Failed                  |
| 2000        | FLI ESR Test Failed                         |
| 3000        | FLI Lock and Key Error Detector Test Failed |
| 4000        | FLI LOS/LOC Test Failed                     |
| 5000        | FLI LBO Test Failed                         |
| 6000        | FLI FSM Test Failed                         |
| 7000        | FLI/MXR Bent Pin/Continuity Test Failed     |

**d5-d0** - Hexadecimal raw data fields relating to the failed diagnostic detected.

mmmm - Error condition code

mmmm *Explanation*

|             |                                                                |
|-------------|----------------------------------------------------------------|
| <b>SAIS</b> | Subject entity is in service                                   |
| <b>SAOS</b> | Subject entity is out of service                               |
| <b>ENEQ</b> | Unit is not equipped                                           |
| <b>SAOS</b> | UC is out of service                                           |
| <b>SNVS</b> | UC is in service but failed                                    |
| <b>IDNV</b> | Invalid CFT code                                               |
| <b>IDNV</b> | Unrunnable CFT code                                            |
| <b>SAOS</b> | The service FLI is out of service or pested (TOSRVC option)    |
| <b>SAOS</b> | The protection FLI is out of service or pested (TOPRTN option) |
| <b>SNVS</b> | Other FLI is OOS                                               |
| <b>SNVS</b> | There are no INS MXRs to run test on                           |
| <b>SWFA</b> | Selected FLI has LOC with at least one inservice MXR           |
| <b>SWFA</b> | Unselected FLI has LOS with at least one inservice MXR         |
| <b>SWFA</b> | MXR LOS with unselected FLI                                    |

---

## **DGN,EQPT,UNIT,FMT,CFT,X**

### **DIAGNOSE FMT**

---

#### **Explanation Of Command**

This message requests the diagnostic of one formatter (FMT) in a DS3 unit or one hybrid formatter (HFMT) in a Hybrid DS3 unit (HDS3U). This message can also be autonomously invoked by error recovery and restoration routines.

---

#### **Command**

[I.41411]

**DGN-EQPT:[<xy>]:UNIT-[q]q:[ww]:FMT-s:[CFT-X-vwxy];**

---

#### **Completion Message**

[O.41411]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::UNIT-[q]q:[ww]:FMT-s:[CFT-X-vwxy] COMPLD
/* [O.41411] */
"ATP"
;
```

[O.41412]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::UNIT-[q]q:[ww]:FMT-s:[CFT-X-vwxy] COMPLD
/* [O.41411] */
"CATP-cc"
[/* Unit Plug Number,ECCN Plug Number,Condition Code */]
["upn,xpn,nn:upn,xpn,nn:upn,xpn,nn:upn,xpn,nn"]
["upn,xpn,nn:upn,xpn,nn:upn,xpn,nn:upn,xpn,nn"]
;
```

[O.41413]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::UNIT-[q]q:[ww]:FMT-s:[CFT-X-vwxy] COMPLD
/* [O.41411] */
"STF-ppqq,d5,d4,d3,d2,d1,d0"
/* Unit Plug Number,ECCN Plug Number[,Bit Number and \
Direction] */
"UPN=<upn>,XPN=<xpn>[,BIT={TD|RD}bb]"
;
```

### Denial Message

---

[O.41411.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::UNIT-[q]q:[ww]:FMT-s:[CFT-X-vwxy] DENY
mmm
/* [O.41411.01] */
/* <explanation of error condition code> */
;
```

### Autonomous Message

---

[O.41411]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDT EQPT
/* [O.41411] */
/* Diagnosed entity:<diagnostic data> */
"UNIT-[q]q-FMT-s:ATP"
;
```

[O.41412]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDT EQPT
/* [O.41411] */
/* Diagnosed entity:<diagnostic data> */
"UNIT-[q]q-FMT-s:CATP-cc"
[/* Unit Plug Number,ECCN Plug Number,Condition Code */]
["upn,xpn,nn:upn,xpn,nn:upn,xpn,nn:upn,xpn,nn"]
["upn,xpn,nn:upn,xpn,nn:upn,xpn,nn:upn,xpn,nn"]
;
```

[O.41413]

```

 <xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDT EQPT
 /* [O.41411] */
 /* Diagnosed entity:<diagnostic data> */
 "UNIT-[q]q-FMT-s:STF-ppqq,d5,d4,d3,d2,d1,d0"
 /* Unit Plug Number,ECCN Plug Number[,Bit Number and \
Direction] */
 "UPN=<upn>,XPN=<xpn>[,BIT={TD|RD}bb]"
;

```

[O.41411.01]

```

 <xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDT EQPT
 mmmm
 /* [O.41411.01] */
 /* <explanation of error condition code> */
 /* Diagnosed entity */
 "UNIT-[q]q-FMT-s"
;

```

### Explanation Of Parameters

|             |                                               |
|-------------|-----------------------------------------------|
| <b>UNIT</b> | - Unit                                        |
| <b>[q]q</b> | - Unit number (1 through 16)                  |
| <b>FMT</b>  | - Format converter or Hybrid Format converter |
| <b>s</b>    | - FMT or HFMT side identifier                 |

| <i>s</i> | <i>Explanation</i> |
|----------|--------------------|
| 0        | CCN side 0         |
| 1        | CCN side 1         |

**CFT** - Craft

**vwxy** - Diagnostic test number

| <i>Test</i>                                  | <i>vwxy</i> |
|----------------------------------------------|-------------|
| FMT Communication Interface device Test      | 0001*       |
| FMT MXR Protection Switch Test               | 0002        |
| FMT Receive Formatter device Test            | 0004        |
| FMT Transmit Formatter device Test           | 0008        |
| HFMT T1/E1 Provisioning register Test        | 0010***     |
| HFMT Control FPGA device Test                | 0020***     |
| HFMT T1 Cable and State Machine Test         | 0040**      |
| HFMT E1 Cable and State Machine Test         | 0080**      |
| HFMT Hybrid Formatter Exercise register Test | 0100**      |

**Notes:**

- \* This test can only be executed when the entity is out of service.
- \*\* These craft codes can only be used for Hybrid Formatters
- \*\*\* This craft code can only be used for Hybrid Formatters and only if that Formatter is out-of-service.

If no craft code is specified, all tests including the continuity check will be executed. The E1 tests apply only to hybrid formatters.

**ATP** - All tests passed

**CATP** - Conditional all tests passed

**nn** - Hexadecimal condition code shown in the CATP output to indicate continuity test condition on each individual port

**STF** - Some tests failed

**ppqq** - Failed test number in hexadecimal form.  
The E1 tests are only valid for hybrid formatters

| <i>ppqq</i> | <i>Description</i>                                           |
|-------------|--------------------------------------------------------------|
| 0001        | FMT is not physically present                                |
| 0002        | FMT initialization failed                                    |
| 0003        | Unable to read FMT RAM Mask                                  |
| 0004        | Unable to restore FMT RAM Mask                               |
| 0005        | Invalid Circuit Pack Id                                      |
| 0100        | FMT CI Test Failed                                           |
| 0200        | FMT MPS Test Failed                                          |
| 0300        | FMT Receive Formatter Test Failed                            |
| 0400        | FMT Transmit Formatter Test Failed                           |
| 0800*       | HFMT Control FPGA Test Failed                                |
| 0801*       | HFMT Exercise Register Test Failed                           |
| 0802*       | HFMT T1/E1 Provisioning Test Failed                          |
| 0F00        | Cable Test Error Summary Failure                             |
| 0F01        | Hardware Fail on ECCI pack                                   |
| 0F02        | Hardware Fail on ETSI pack                                   |
| 0F03        | RCV Network Data Bus Failure badbit, baddirection & badport  |
| 0F04        | RCV Network Data Bus Failure baddirection & badport          |
| 0F05        | XMIT Network Data Bus Failure badbit, baddirection & badport |
| 0F06        | XMIT Network Data Bus Failure baddirection & badport         |
| 0F07        | Pack hardware failure                                        |
| 0F08        | Pack Failed to Initialize for CT                             |
| 0F09        | NPC failed when sourcing                                     |
| 0F0A        | Parent pack failed. UA or UH pack.                           |
| 0F0D        | FMT RCV Port alarms before RCV Continuity Test               |
| 0F0E        | FMT RCV Port alarms after sourcing from MXR pack             |

**Note:** \* These values apply to the Hybrid Formatter only

**d5-d0** - Raw data

Hexadecimal raw data fields relating to the failed diagnostic detected.  
The assignment of these data bytes is not fixed but varies with the failure detected. Interpretation of the information requires access to the software and to the programmer that wrote it.

**e** - Number of lines in the segment (2 or 3)

**UPN** - Unit plug number

**upn** - Value of the UPN



**XPN** - ECCN Plug Number  
**xpn** - Value of the XPN  
**BIT** - Bit  
**TD** - Transmit data  
**RD** - Receive data  
**bb** - Bit number (00 through 15)

For the STF output, the optional line which contains the unit, port, and pin information will only be output if the continuity check between the format converter and its corresponding ETSI is failed. Valid values of the UPN and XPN are shown below. Note that the numbers shown in the output are exactly the same as the numbers on the backplane.

| Unit Plug Number | ECCN Plug Number | FMT Number | Direction |
|------------------|------------------|------------|-----------|
| P01              | PqqA*            | FMT 0      | Receive   |
| P02              | PqqE             | FMT 0      | Transmit  |
| P03              | PqqB             | FMT 0      | Receive   |
| P04              | PqqF             | FMT 0      | Transmit  |
| P05              | PqqC             | FMT 0      | Receive   |
| P06              | PqqG             | FMT 0      | Transmit  |
| P07              | PqqD             | FMT 0      | Receive   |
| P08              | PqqH             | FMT 0      | Transmit  |
| P10              | PqqA             | FMT 1      | Receive   |
| P11              | PqqE             | FMT 1      | Transmit  |
| P12              | PqqB             | FMT 1      | Receive   |
| P13              | PqqF             | FMT 1      | Transmit  |
| P14              | PqqC             | FMT 1      | Receive   |
| P15              | PqqG             | FMT 1      | Transmit  |
| P16              | PqqD             | FMT 1      | Receive   |
| P17              | PqqH             | FMT 1      | Transmit  |

\* qq is the unit number

The bit number (i.e., BIT={TD|RD}bb) will be shown if software identifies the bit of the data bus as the failed one.

For the CATP output, the optional output line related to continuity test will be shown only if there is at least one port that cannot be diagnosed. The UPN and XPN numbers of the port(s) that is(are) not diagnosed will be output, while those that passed the diagnostic will be represented by dashes (--). The port number will be output in ascending order by UPN number. That is, for side 0, the output will be from P1 to P8, and for side 1 it will be from P10 to P17.

Note that the STF output will supersede the CATP output. That is, as long as there is one port that failed the diagnostic, DACS II must output the STF message without concern about a port that cannot be diagnosed.

mmm - Error condition code

mmm *Explanation*

|             |                                                                          |
|-------------|--------------------------------------------------------------------------|
| <b>SAIS</b> | Subject entity is in service                                             |
| <b>SAOS</b> | Subject entity is out of service                                         |
| <b>SAIN</b> | Subject entity is pested                                                 |
| <b>ENEQ</b> | Unit is not equipped                                                     |
| <b>SAOS</b> | UC is out of service                                                     |
| <b>SNVS</b> | UC is in service but failed                                              |
| <b>IDNV</b> | Invalid CFT code                                                         |
| <b>IDNV</b> | Unrunnable CFT code                                                      |
| <b>SNVS</b> | XMIT continuity test won't be run: CFT code specified                    |
| <b>SNVS</b> | XMIT continuity test won't be run: no XMIT timeslots available           |
| <b>SNVS</b> | RCV continuity test won't be run: no available inservice NPCS for FC/FMT |
| <b>SNVS</b> | CATP due to skipping continuity test for FMT                             |
| <b>SNVS</b> | RCV continuity test won't be run: SYNC OOS or pested                     |
| <b>ICNV</b> | Specified CFT code only valid on CEF Frame                               |

## **DGN,EQPT,UNIT,FTMI,CFT,X**

### **DIAGNOSE FACILITY TERMINATING MODULE INTERFACE**

#### **Explanation Of Command**

This message requests diagnostics to be run on the unit's facility terminating module interface.

#### **Command**

[I.41321]

DGN-EQPT:[<xy>]:UNIT-[q]q:[ww]:FTMI-d:[CFT-X-vwxy];

#### **Completion Message**

[O.41321]

```
<xy> yy-mm-dd hh:mm:ss <link number>
M DGN EQPT::UNIT-[q]q:[ww]:FTMI-d:[CFT-X-vwxy] COMPLD
/* [O.41321] */
"{ATP|STF-ppqq,d5,d4,d3,d2,d1,d0}"
;
```

#### **Denial Message**

[O.41321.01]

```
<xy> yy-mm-dd hh:mm:ss <link number>
M DGN EQPT::UNIT-[q]q:[ww]:FTMI-d:[CFT-X-vwxy] DENY
mmmm
/* [O.41321.01] */
/* <explanation of error condition code> */
;
```

## Autonomous Message

[O.41321]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDT EQPT
/* [O.41321] */
/* Diagnosed entity:<diagnostic data> */
"UNIT-[q]q-FTMI-d:{ATP|STF-ppqq,d5,d4,d3,d2,d1,d0}"
;
```

[O.41321.01]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDT EQPT
mmmm
/* [O.41321.01] */
/* <explanation of error condition code> */
/* Diagnosed entity */
"UNIT-[q]q-FTMI-d"
;
```

## Explanation Of Parameters

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**FTMI** - Facility Terminating Module Interface

**d** - FTMI number (1 through 4)

**CFT** - Craft

**vwxy** - Diagnostic test number

| <i>Test</i>           | <i>vwxy</i> |
|-----------------------|-------------|
| Register test         | 0001        |
| Address parity test   | 0002        |
| High data parity test | 0004        |
| Low data parity test  | 0008        |
| CI A data strobe test | 0010        |
| CI A pack id test     | 0020        |
| CI B data strobe test | 0040        |
| CI B pack id test     | 0080        |
| CI C data strobe test | 0100        |
| CI C pack id test.    | 0200        |

All tests listed above can be run in-service.

**Note:** The optional **CFT** field indicates which test(s) of the diagnostic is to be run under

craft control. If this field is omitted, all tests of this diagnostic will be run.

**ATP** - All tests passed

**STF** - Some tests failed

**ppqq** - Trouble number for the craft

pp Failing diagnostic number in hexadecimal form  
qq Test number in hexadecimal form.

*ppqq Explanation*

0100 Register Test Fail  
0200 Address Parity Test Fail  
0300 High Data Parity Test Fail  
0400 Low Data Parity Test Fail  
0500 Data Strobe A Test Fail  
0600 Pack ID A Test Fail  
0700 Data Strobe B Test Fail  
0800 Pack ID B Test Fail  
0900 Data Strobe C Test Fail  
0A00 Pack ID C Test Fail

**d5-d0** - Raw data

Hexadecimal raw data bytes relating to the failed diagnostic detected.  
These data bytes are only used for system development.

**mmmm** - Error condition code

*mmmm Explanation*

**ENEQ** Unit is not equipped  
**SAOS** UC is out of service  
**ENEQ** FTMI is not equipped  
**IDNV** Invalid CFT code  
**IDNV** Unrunnable CFT code

## **DGN,EQPT,UNIT,MIU,CFT,X**

### **DIAGNOSE MIU**

#### **Explanation Of Command**

This message requests the diagnostic of one Multiplexer Interface Unit (MIU) in a DS3 Unit. This message can also be autonomously invoked by error recovery and restoration routines.

#### **Command**

[I.41431]

DGN-EQPT:[<xy>]:UNIT-[q]q:[ww]:MIU-c:[CFT-X-vwxy];

#### **Completion Message**

[O.41431]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::UNIT-[q]q:[ww]:MIU-c:[CFT-X-vwxy] COMPLD
/* [O.41431] */
"{ATP|CATP-cc|STF-ppqq,d5,d4,d3,d2,d1,d0}"
;
```

#### **Denial Message**

[O.41431.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::UNIT-[q]q:[ww]:MIU-c:[CFT-X-vwxy] DENY
mmmm
/* [O.41431.01] */
/* <explanation of error condition code> */
;
```

## Autonomous Message

[O.41431]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDDET EQPT
/* [O.41431] */
/* Diagnosed entity:<diagnostic data> */
"UNIT-[q]q-MIU-c:{ATP|CATP-cc|STF-ppqq,d5,d4,d3,d2,d1,d0}"
;
```

[O.41431.01]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDDET EQPT
mmmm
/* [O.41431.01] */
/* <explanation of error condition code> */
/* Diagnosed entity */
"UNIT-[q]q-MIU-c"
;
```

## Explanation Of Parameters

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**MIU** - Multiplexer interface unit

**c** - the number of the MIU within the unit ( $P, 1 \leq c \leq 6$ )

**CFT** - Craft

**vwxy** - Diagnostic test number (hexadecimal)

| <i>Test</i>                                                                                                                    | <i>vwxy</i> |
|--------------------------------------------------------------------------------------------------------------------------------|-------------|
| MIU Sanity test                                                                                                                | 0001*       |
| Facility (NPC level) test                                                                                                      | 0002*       |
| MXR Interface test                                                                                                             | 0004        |
| MIU timer test                                                                                                                 | 0008        |
| *This test can only be executed if the entity is out of service.<br>If no craft code is specified, all tests will be executed. |             |

**ATP** - All tests passed

**pa** - Priority of action

*pa*            *Explanation*

M^            Manual

I^            Information

^ represents a blank character

**CATP** - Conditional all tests passed

**STF** - Some tests failed

**ppqq** - Failed test number in hexadecimal form

*ppqq*            *Description*

0001            MIU not physically present

0002            MIU pack type not readable

0003            MIU software download failed

0004            MIU initialization of MXR TX devices failed

0005            MIU provisioning of MXR TX devices failed

0006            MIU initialization #1 of MXR failed

0007            MIU initialization #2 of MXR failed

0008            MIU initialization of MXR CC devices failed

0100            MIU Sanity test failed

0200            MIU Facility data link test failed (OOS)

0300            MIU/MXR HSCC test failed (OOS)

0301            MIU/MXR HSCC test failed (IS)

0400            MIU Timer test failed (OOS)

0401            MIU Timer test failed (IS)

**d5 - d0** - Hexadecimal raw data fields relating to the failed diagnostic detected.

**mmmm** - Error condition code

*mmmm*            *Explanation*

**SAIS**            Subject entity is in service

**SAOS**            Subject entity is out of service

**ENEQ**            Unit is not equipped

**SAOS**            UC is out of service

**SNVS**            UC is in service but failed

**ENEQ**            Required MXR not equipped, not in service, or failed

**IDNV**            Invalid CFT code

**IDNV**            Unrunnable CFT code

**SAIS**            MIU is already in service

**ENEQ**            MIU is not equipped

**ENEQ**            The MXR is not grown

**SAOS**            FLI is out of service

**SAOS**            FMT is out of service



mmm *Explanation*

**SA0S** MXR is out of service

**SR0F** Mismatch between MXR and MIU HDW types

---

## **DGN,EQPT,UNIT,MXR,DEV,CFT,X**

### **DIAGNOSE MXR**

#### **Explanation Of Command**

This message requests the diagnostic of an individual multiplexer (MXR/EMXR) in a DS3 or hybrid DS3 unit, or an individual hybrid multiplexer (HMXR) in a hybrid DS3 unit. This message can also be autonomously invoked by error recovery and restoration routines.

#### **Command**

[I.41421]

**DGN-EQPT: [<xy>]:UNIT-[q]q:[ww]:MXR-c:[DEV-devc:[CFT-X-vwxy]];**

#### **Completion Message**

[O.41421]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::UNIT-[q]q:[ww]:MXR-c:[DEV-devc:[CFT-X-vwxy]] COMPLD
/* [O.41421] */
"{ATP|CATP-cc|STF-ppqq,d5,d4,d3,d2,d1,d0}"
;
```

#### **Denial Message**

[O.41421.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::UNIT-[q]q:[ww]:MXR-c:[DEV-devc:[CFT-X-vwxy]] DENY
mmmm
/* [O.41421.01] */
/* <explanation of error condition code> */
;
```

## Autonomous Message

[O.41421]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDT EQPT
/* [O.41421] */
/* Diagnosed entity:<diagnostic data> */
"UNIT-[q]q-MXR-c:{ATP|CATP-cc|STF-ppqq,d5,d4,d3,d2,d1,d0}"
;
```

[O.41421.01]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDT EQPT
mmmm
/* [O.41421.01] */
/* <explanation of error condition code> */
/* Diagnosed entity */
"UNIT-[q]q-MXR-c"
;
```

## Explanation Of Parameters

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**MXR** - Multiplexer

**c** - MXR number within the unit (P, 1 through 6)

**DEV** - Device

**devc** - designation for a particular device on the MXR, EMXR, or HMXR circuit pack

**CFT** - Craft

**vwxxy** - Diagnostic test number (Hexadecimal)

| <i>devc</i> | <i>Device Description</i>        |              |
|-------------|----------------------------------|--------------|
| DS3         | General devices                  |              |
|             | <i>Test</i>                      | <i>vwxxy</i> |
|             | UA interface Address Parity Test | 0001         |
|             | Error Source/Mask Register       | 0002         |
|             | PLL Out of Lock (MXR/EMXR only)  |              |
|             | - DS3 LOC test                   | 0004         |
|             | UA Sanity - Shared RAM           | 0008         |

|      |                                                             |             |
|------|-------------------------------------------------------------|-------------|
| M13  | M12 and M13 devices                                         |             |
|      | <i>Test</i>                                                 | <i>vwxy</i> |
|      | M13 Muldem Tests                                            | 0001        |
|      | MXR/HMXR/FLI Bent Pin/Continuity Test                       | 0002†       |
| PIF  | Processor Interface                                         |             |
|      | <i>Test</i>                                                 | <i>vwxy</i> |
|      | PIF Bus Parity Detector (MXR only)                          | 0001        |
| HSC  | High-level Serial Communication Controller                  |             |
|      | <i>Test</i>                                                 | <i>vwxy</i> |
|      | HSC Stuck Bit/Internal Loopback Test                        | 0001        |
| CCxx | DS1 Channel Controllers (xx = 00 (all); xx = 01 through 14) |             |
|      | <i>Test</i>                                                 | <i>vwxy</i> |
|      | DS1 CC Address Parity Test                                  | 0001        |
|      | DS1 CC Stuck Bit of Config. Register Test                   | 0002        |
|      | DS1 CC IR Stuck Bit and Parity Check                        | 0004        |
|      | DS1 CC Loss of Clock/Sync Error Test                        | 0008*       |
|      | DS1 CC Configuration Register Parity                        | 0010*       |
|      | DS1 CC Transmit/Receive Data Parity                         | 0020        |
|      | DS1 CC Data Parity Exercise                                 | 0040        |
| ECxx | E1 Channel Controllers (xx = 00 (all); xx = 01 through 14)  |             |
|      | <i>Test</i>                                                 | <i>vwxy</i> |
|      | E1 CC Address Parity Test                                   | 0001        |
|      | E1 CC IR Stuck Bit and Parity Check                         | 0002        |
|      | E1 CC Loss of Clock/Sync Error Test                         | 0004        |
|      | E1 CC Transmit/Receive Data Parity                          | 0008        |
|      | E1 CC Data Parity Exercise                                  | 0010        |
| TXyy | DS1 Transceiver devices (yy = 00 (all); yy = 01 through 28) |             |
|      | <i>Test</i>                                                 | <i>vwxy</i> |
|      | DS1 Mode Independent System Tests                           | 0001        |
|      | DS1 Mode Dependent System Tests.                            | 0002        |

EXyy E1 Transceiver devices (yy = 00 (all); yy = 01 through 27)  
(E1 Transceivers 4, 8, 12, 16, 20, 24, and 28 do not exist)

*Test* vwxy

E1 Transceiver System Tests 0001

Unless otherwise designated, the above tests can only be executed when the entity is out of service.

\*These tests can be executed at any time when diagnosing an MXR or EMXR. However, for a Hybrid MXR these tests can only be executed when the Hybrid MXR is out-of-service.

†This test is an in-service-only test that requires this entity and both FLIs to be in-service.

If no device (devc) is specified, all tests on the MXR will be executed.

If a test number (vwxy) is not specified, all tests related to devc will be executed.

**ATP** - All tests passed

**CATP** - Conditional all tests passed

**STF** - Some tests failed

**ppqq** - Failed test number

| <i>ppqq</i> | <i>Description</i>                             |
|-------------|------------------------------------------------|
| 0001        | MXR is not plugged in                          |
| 0002        | MXR Initialization failure                     |
| 0003        | Hardware not ready after reset                 |
| 0004        | Hardware reset failed                          |
| 0009        | MXR/Unit Database failure                      |
| 000A        | Failure to read MXR HDW type                   |
| 000B        | MXR Database failure                           |
| 0010        | HDW/SW mismatch of FLI selection               |
| 0011        | Failure to clear alarms                        |
| 0012        | Failure to mask MXR on FLI                     |
| 0013        | Unable to loopback MXR on FLI                  |
| 0020        | NPC database failure                           |
| 0100        | UC Interface/Address parity failure            |
| 0200        | Error Source/Mask failure                      |
| 0300        | PLL Out-of-Lock(MXR/EMXR only)/DS3 LOC failure |
| 0400        | UA Sanity/Shared RAM failure                   |
| 0500        | MXR/EMXR M13 Muldem failure                    |
| 0600        | DS1 CC Address Parity failure                  |
| 0700        | DS1 CC Stuck Bit in CNFR Register failure      |
| 0800        | DS1 CC IR Stuck Bit/Parity Check failure       |
| 0900        | DS1 CC LOC/Sync Error failure                  |
| 1000        | DS1 CC Receive Data Parity failure             |
| 1100        | DS1 CC Transmit Data Parity failure            |
| 1200        | DS1 CC Data Parity Exercise failure            |
| 1300        | HSCC Stuck Bit/Internal Loopback failure       |
| 1400        | DS1 Mode Independent Tests failure             |
| 1500        | DS1 Mode Dependent Tests failure               |
| 1600        | PIF Bus Parity Detector failure (MXR only)     |
| 1700        | FLI/MXR BENT PIN Test failure                  |
| 1800        | Downloadable Diagnostic failure                |
| 1900        | HMXR M13 failure                               |
| 2000        | E1 CC Address Parity failure                   |
| 2200        | E1 CC IR Stuck Bit/Parity Check failure        |
| 2300        | E1 CC LOC/Sync Error failure                   |
| 2400        | E1 CC Receive Data Parity failure              |
| 2500        | E1 CC Transmit Data Parity failure             |
| 2600        | E1 CC Data Parity Exercise failure             |
| 2700        | E1 Transceiver System Tests failure            |

**d5-d0** - Raw data

Hexadecimal raw data fields relating to the failed diagnostic detected

mmmm - Error condition code

mmmm *Explanation*

|             |                                                                        |
|-------------|------------------------------------------------------------------------|
| <b>ENEQ</b> | Subject entity is not equipped                                         |
| <b>SAIS</b> | Subject entity is in service                                           |
| <b>SAOS</b> | Subject entity is out of service                                       |
| <b>ENEQ</b> | Unit is not equipped                                                   |
| <b>SAOS</b> | UC is out of service                                                   |
| <b>SNVS</b> | UC is in service but failed                                            |
| <b>SROF</b> | (NPC) Hardware mismatch                                                |
| <b>ENEQ</b> | Required FLI not equipped, not in service, or failed                   |
| <b>ENEQ</b> | Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS |
| <b>IDNV</b> | Invalid CFT code                                                       |
| <b>IDNV</b> | Unrunnable CFT code                                                    |
| <b>SNVS</b> | No Facility Line Interface (FLI) is In Service                         |
| <b>ENEQ</b> | The MXR is not grown                                                   |
| <b>SAOS</b> | FLI is out of service                                                  |
| <b>SAOS</b> | FMT is out of service                                                  |
| <b>SWFA</b> | Selected FLI has LOC with at least one inservice MXR                   |
| <b>SWFA</b> | Unselected FLI has LOS with at least one inservice MXR                 |
| <b>SWFA</b> | MXR LOS with unselected FLI                                            |

## **DGN,EQPT,UNIT,UC,CFT,X**

### **DIAGNOSE UNIT CONTROLLER**

#### **Explanation Of Command**

This command requests diagnostics to be run on the specified unit controller.

#### **Command**

[I.41311]

DGN-EQPT: [<xy>]:UNIT-[q]q:[ww]:UC:[CFT-X-vwxy];

#### **Completion Message**

[O.41311]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::UNIT-[q]q:[ww]:UC:[CFT-X-vwxy] COMPLD
/* [O.41311] */
"{ATP|CATP-cc|STF-ppqq,d5,d4,d3,d2,d1,d0}"
;
```

#### **Denial Message**

[O.41311.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DGN EQPT::UNIT-[q]q:[ww]:UC:[CFT-X-vwxy] DENY
mmmm
/* [O.41311.01] */
/* <explanation of error condition code> */
;
```



## Autonomous Message

[O.41311]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDT EQPT
/* [0.41311] */
/* Diagnosed entity:<diagnostic data> */
"UNIT-[q]q-UC:{ATP|CATP-cc|STF-ppqq,d5,d4,d3,d2,d1,d0}"
;
```

[O.41311.01]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDT EQPT
mmmm
/* [0.41311.01] */
/* <explanation of error condition code> */
/* Diagnosed entity */
"UNIT-[q]q-UC"
;
```

## Explanation Of Parameters

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**UC** - Unit controller

**CFT** - Craft diagnostic test code

**vwxy** - Diagnostic test number (hexadecimal)

| Test                                    | vwxy |
|-----------------------------------------|------|
| UC RAM test (out-of-service test)       | 0001 |
| UC ROM test (in-service test)           | 0002 |
| UC timer test (in-service test)         | 0004 |
| UC DMA test (out-of-service test)       | 0008 |
| UC LAN test (out-of-service test)       | 0010 |
| UC bus error test (in-service test)     | 0020 |
| UBX register test (out-of-service test) | 0040 |
| UBX sanity test (out-of-service test)   | 0080 |

## Notes:

1. The optional **CFT** field indicates which test(s) of the diagnostic is to be run under craft control. If this field is omitted, all tests of this diagnostic will be run.
2. Out-of-service diagnostics on the UC will run successfully only if the UC circuit pack is present in the frame and the diagnostic program can

communicate with the unit. Otherwise, this message will be denied.

3. The UC DMA test cannot be run on the KER6 Unit Controller which is used on Hybrid DS3Us and DS3Us that are shipped with Release 8.0 and later Releases.
4. The UBX tests are only valid on FTUs and IFTUs.

**ATP** - All tests passed

**CATP** - Conditional all tests passed  
The reason for the conditional completion is indicated by cc.

**STF** - Some tests failed

**ppqq** - Trouble number for the craft (hexadecimal)

|             |                                      |
|-------------|--------------------------------------|
| pp          | Failing diagnostic number            |
| qq          | Test number                          |
| <i>ppqq</i> | <i>Explanation</i>                   |
| 0101        | RAM Test Failed - Data Error         |
| 0102        | RAM Test Failed - Address Error      |
| 0103        | RAM Test Failed - Access Error       |
| 0104        | RAM Test Failed - Refresh Error      |
| 0105        | RAM Test Failed - Parity Error       |
| 0200        | ROM Test Failed                      |
| 0400        | Timer Test Failed - Timer Error      |
| 0500        | Timer Test Failed - Input Port Error |
| 0600        | DMA Test Failed                      |
| 0700        | LAN Test Failed                      |
| 0900        | Bus Error Test Failed                |
| 0A00        | UBX Register Test Failed             |
| 0B00        | UBX Sanity Test Failed               |

**d5 - d0** - Hexadecimal raw data bytes relating to the failed diagnostic detected.

| <i>Data Byte</i> | <i>Value</i> |
|------------------|--------------|
| d5               | Unused       |
| d4               | Unused       |
| d3               | Unused       |
| d2               | Unused       |
| d1               | Unused       |
| d0               | Unused       |

For in-service UC:

- In-service tests will return ATP (All Tests Passed)
- Out-of-service tests will return CATP (Conditional All Tests Passed)

For out-of-service UC:

- In-service tests will return ATP
- Out-of-service tests will return ATP

**cc**    **mmmm**    - Error condition code

| <b>cc</b> | <b>mmmm</b> | <i>Explanation</i>               |
|-----------|-------------|----------------------------------|
| <b>03</b> | <b>SAIS</b> | Subject entity is in service     |
| <b>03</b> | <b>SAIS</b> | Subject entity is in service     |
| <b>04</b> | <b>SAOS</b> | Subject entity is out of service |
| <b>10</b> | <b>ENEQ</b> | Unit is not equipped             |
| <b>42</b> | <b>SROF</b> | RST failed to boot program       |
| <b>55</b> | <b>IDNV</b> | Invalid CFT code                 |
| <b>56</b> | <b>IDNV</b> | Unrunnable CFT code              |



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## **DISC**

---

## **DISC**

---

This section documents the **DISC** command.

## **DISC,BDCST,T0,INCL,OOS,DCC,CONV**

### **BROADCAST DISCONNECTIONS**

#### **Explanation Of Command**

This command requests the disconnection of a broadcast circuit cross-connection. It can be used to disconnect any one-way tributary from a broadcast circuit, or the full tributary once all of the one-way tributaries have been disconnected.

#### **Command**

##### **Nonhierarchical**

[I.15201]

**DISC-BDCST-T0** : [<xy>] : [s]abc-ddd[&&-eee], [t]ghi-jjj[&&-kkk] : \  
[ww] : [INCL] : [OOS][, DCC][, CONV];

##### **Hierarchical**

[I.15201]

**DISC-BDCST-T0** : [<xy>] : uv-m-np-ddd[&&-eee], wx-k-qr-jjj[&&-kkk] : \  
[ww] : [INCL] : [OOS][, DCC][, CONV];

## Completion Message

---

### Nonhierarchical

---

[O.15201]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC BDCST T0::[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\
[INCL]:[OOS][,DCC][,CONV] COMPLD
/* [O.15201] */
["[RDLD[,CUS][,BRDIS]"]
;
```

**Note:** On output, if the primary line in the MML message exceeds 80-characters in length, it will be split into two lines.

### Hierarchical

---

[O.15201]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC BDCST T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[ww]:\
[INCL]:[OOS][,DCC][,CONV] COMPLD
/* [O.15201] */
["[RDLD[,CUS][,BRDIS]"]
;
```

**Note:** On output, if the primary line in the MML message is longer than 80-characters long, it will be split into two lines.

## Denial Message

---

### Nonhierarchical

---

[O.15201.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC BDCST T0::[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\
[INCL]:[OOS][,DCC][,CONV] DENY
 mmmm
 /* [0.15201.01] */
 /* <explanation of error condition code> */
[/* BCAST */]
[/* [t]wxy-zzz */]
;
```

[O.15201.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC BDCST T0::[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\
[INCL]:[OOS][,DCC][,CONV] DENY
 mmmm
 /* [0.15201.02] */
 /* <explanation of error condition code> */
[/* [t]wxy-zzz */]
;
```

### Hierarchical

---

[O.15201.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC BDCST T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[ww]:\
[INCL]:[OOS][,DCC][,CONV] DENY
 mmmm
 /* [0.15201.01] */
 /* <explanation of error condition code> */
[/* BCAST */]
[/* ed-h-fg-zzz */]
;
```

[O.15201.02]

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC BDCST T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[ww]:\
[INCL]:[OOS][,DCC][,CONV] DENY
 mmmm
 /* [O.15201.02] */
 /* <explanation of error condition code> */
[/* ed-h-fg-zzz */]
;
```

### Autonomous Message

Not applicable.

### Explanation Of Parameters

[s]abc - The 3- or 4-digit nonhierarchical FROM NPC number  
[t]ghi - The 3- or 4-digit nonhierarchical TO NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

|                |                |                |                |                |                |
|----------------|----------------|----------------|----------------|----------------|----------------|
| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- Hierarchical FROM NPC number

**wx-k-qr**

- Hierarchical TO NPC number



**uv,wx** - Unit number  
**m,k** - Module number  
**np,qr** - NPC number within the module

The valid values are listed below:

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**ddd,jjj**

- Channel number for beginning of channel range

**eee,kkk**

- Channel number for end of channel range.

Without the optional CONV keyword, ddd and jjj must be the lowest numbered channels in the range of channels that make up the broadcast circuit. If the range fields [-eee] and [-kkk] are used, the entire width of the conference tributaries must be indicated.

001 through 024

001-047 Odd only (SLC 96® Carrier, Mode 3, DGA)  
049-095 Odd only (SLC 96 Carrier, Mode 3, DGC)  
001-024 Odd and Even (SLC 96 Carrier, Mode 1, DGA)  
025-048 Odd and Even (SLC 96 Carrier, Mode 1, DGB)  
049-072 Odd and Even (SLC 96 Carrier, Mode 1, DGC)  
073-096 Odd and Even (SLC 96 Carrier, Mode 1, DGD)  
001-024 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA)  
025-048 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB)  
049-072 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC)  
073-096 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD)

**CONV** - Convert

The CONV keyword is given to disconnect the specified one-way tributary from the broadcast circuit and convert the circuit to a two-way, two-point circuit. For a command with this option to succeed, only the broadcast source and the full tributary leg must remain on the circuit following the disconnection of the specified one-way tributary. That is, this option will be denied if the user attempts to disconnect the full tributary rather than a one-way tributary, or if any other one-way tributaries remain on the broadcast circuit following the disconnection of the one-way tributary specified in the command.

**OOS** - Out-of-service

An OOS disconnection may be done by giving the optional OOS keyword. At least one end of the circuit must be out-of-service or the OOS disconnection will be denied.

**INCL** - Inclusive

Use the optional INCL keyword to disconnect a circuit or range of circuits including one or more circuits marked as a red circuit or under customer control. If this option is not used, the message will be denied if any circuits in the range are red circuits or customer controlled.

**DCC** - Disconnect code

If the DCC keyword is specified, DACS II will insert the user-defined disconnect code and signaling into the disconnected channels. This disconnect code and signaling are specified by the trunk conditioning field used to connect the circuit. If the DCC option is not used, the disconnect code specified in the CRTE-EQPT::NPC command will be used.

**[t]wxy** - The 3- or 4-digit nonhierarchical NPC number that caused the denial, with the same valid values as [s]abc.

**ed-h-fg**  
- Hierarchical NPC number that caused the denial

**zzz** - Channel number that caused the denial, with the same valid value as ddd.

**BRDIS** - Broadcast disconnect

The BRDIS keyword indicates that the conference is entirely disconnected (no tributaries remain).

**CUS** - Customer

Customer-controlled circuit

CUS indicates a customer controlled circuit.

**RDLD** - Red lined

Indicates that the disconnection was performed on a red circuit.

This implies that the INCL keyword was given in the input message.

If the disconnection was given on more than one circuit, at least one of them was a red circuit or under customer control.

**BCAST** - Broadcast

**mmmm** - Error condition code

**mmmm** *Explanation*

|             |                                                                        |
|-------------|------------------------------------------------------------------------|
| <b>IDRG</b> | Invalid range for specified NPC type                                   |
| <b>IIDT</b> | No RDLD or CUS circuits and INCL keyword used                          |
| <b>IIDT</b> | No NPC's out of service and OOS keyword used                           |
| <b>IIDT</b> | Invalid use of CONV keyword                                            |
| <b>SAOS</b> | NPC out of service or failed                                           |
| <b>ENEQ</b> | NPC not equipped                                                       |
| <b>SWFA</b> | Active CCN side not IS or failed or pested or hardware OOS             |
| <b>ENEQ</b> | UNIT not equipped, not in service, or failed                           |
| <b>ENEQ</b> | CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS  |
| <b>ENEQ</b> | FTMI not equipped, not in service, or failed                           |
| <b>ENEQ</b> | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS    |
| <b>ENEQ</b> | TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS  |
| <b>SNVS</b> | Termination is under test                                              |
| <b>SNVS</b> | Termination is under customer control (CUS)                            |
| <b>SNVS</b> | Termination is protected (RDLD)                                        |
| <b>SNVS</b> | TO side of two-way to be converted is not an FTU NPC                   |
| <b>SNVS</b> | Width of existing two way does not match conference width              |
| <b>SNVS</b> | FROM is not a backbone leg                                             |
| <b>SNVS</b> | Specified width does not match existing conference width               |
| <b>SNVS</b> | NTR invalid since existing conference is not already NTR               |
| <b>SNVS</b> | LPD invalid since existing conference is not already LPD               |
| <b>SNVS</b> | TO is not a leg of this/any conference                                 |
| <b>SNVS</b> | Can't disconnect return leg unless entire conference disconnected      |
| <b>ENEQ</b> | Required FLI not equipped, not in service, or failed                   |
| <b>ENEQ</b> | Required MXR not equipped, not in service, or failed                   |
| <b>ENEQ</b> | Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS |
| <b>ENEQ</b> | Required MIU not equipped, not in service, or failed                   |
| <b>SNVS</b> | Range overlapping between FROM and TO or between two TOs               |
| <b>ENRE</b> | FROM NPC is not provisioned as DGA                                     |
| <b>ENRE</b> | TO NPC is not provisioned as DGA                                       |

**mmm**    *Explanation*

**ENRE**    Corresponding NPC for FROM virtual channel is not provisioned

**ENRE**    Corresponding NPC for TO virtual channel is not provisioned

**IDRG**    Invalid FROM channel number range

**IDRG**    Invalid TO channel number range

**SNVS**    A loopback is active on the FROM termination

**SAAS**    Termination is in process of being rolled

**ENEQ**    ETSI not equipped, not in service, or failed

**st**       **d**            *Explanation*

**ROLL**    **{F|T|B}**    Circuit is involved in a roll

## **DISC,BDCST,T0,INCL,OOS,DCC,CONV**

### **BROADCAST DISCONNECTION**

#### **Explanation Of Command**

This command requests the disconnection of up to eight tributary legs from the source of a broadcast cross-connection circuit.

The **FROM** field designates the source termination. The optional range field **[&&-eee]** indicates the width of the conference backbone. The allowable width ranges from 001 to 024 channels and must be the same as the width of the existing conference backbone (if any).

The fields in the TO end designate the tributaries to be connected to the backbone. Although a conference may have any number of tributaries (limited only by the frame configuration), at most eight at a time may be disconnected using this command. More tributaries can be disconnected by subsequent broadcast disconnect commands.

#### **Command**

#### **Nonhierarchical**

[l.15211]

```
DISC-BDCST-T0:[<xy>]:[s]abc-ddd[&&-eee],\
[t]ghi-jjj[&[u]klm-nnn&..]:[ww]:[INCL]:[OOS][,DCC][,CONV];
```

## Hierarchical

---

[I.15211]

DISC-BDCST-T0:[<xy>]:uv-m-np-ddd[&&-eee],\  
wx-k-qr-jjj[&ed-h-fg-nnn&..]:[ww]:[INCL]:[OOS][,DCC][,CONV];

## Completion Message

---

### Nonhierarchical

---

[O.15211]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC BDCST T0::[s]abc-ddd[&&-eee],\
[t]ghi-jjj[&[u]klm-nnn&..]:[ww]:[INCL]:[OOS][,DCC][,CONV] \
COMPLD
/* [O.15211] */
["[RDLD][,CUS][,BRDIS]"]
;
```

**Note:** On output if the primary lines in the MML messages exceed 80-characters in length, they will be split into two lines.

## Hierarchical

---

[O.15211]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC BDCST T0::uv-m-np-ddd[&&-eee],\
wx-k-qr-jjj[&ed-h-fg-nnn&..]:[ww]:[INCL]:[OOS][,DCC][,CONV] \
COMPLD
/* [O.15211] */
["[RDLD][,CUS][,BRDIS]"]
;
```

## Denial Message

---

### Nonhierarchical

---

[O.15211.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC BDCST T0::[s]abc-ddd[&&-eee],\
[t]ghi-jjj[&[u]klm-nnn&..]:
[ww]:[INCL]:[OOS][,DCC][,CONV] DENY
 mmmm
 /* [0.15211.01] */
 /* <explanation of error condition code> */
[/* BCAST */]
[/* [t]wxy-zzz */]
;
```

### Hierarchical

---

[O.15211.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC BDCST T0::uv-m-np-ddd[&&-eee],\
wx-k-qr-jjj[&ed-h-fg-nnn&..]:[ww]:[INCL]:[OOS][,DCC][,CONV] \
DENY
 mmmm
 /* [0.15211.01] */
 /* <explanation of error condition code> */
[/* BCAST */]
[/* op-j-st-zzz */]
;
```

### Autonomous Message

---

Not applicable.

## Explanation Of Parameters

**[s]abc** - The 3- or 4-digit nonhierarchical FROM NPC number designating the source termination

**[t]ghi, [u]klm**  
- The 3- or 4-digit nonhierarchical tributary NPC numbers

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |



If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number

Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number

Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- Hierarchical FROM NPC number designating the source termination (MML)

**wx-k-qr**

- Hierarchical FROM NPC number designating the source termination

**ed-h-fg**

- Hierarchical tributary NPC numbers

**uv,wx,ed**

- Unit number

**m,k,h** - Module number

**np,qr,fg**

- NPC number within the module

DE and DS type NPC numbers listed by unit, module, and NPC Number

Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number

Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number

Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**ddd**

- FROM channel number

**eee**

- FROM channel number denoting end of width

The optional range field [-eee] or [&&-eee] indicates the width of the conference backbone. Note that a range may be specified for the source only.

**jjj**

- Channel number of tributary legs

**nnn**

- Channel number of the last tributary leg of the range

Without the optional CONV keyword, ddd and jjj must be the lowest numbered channels in the range of channels that make up the broadcast circuit. If the range field [-eee] is used, the entire width of the conference tributaries must be indicated.

001 through 024

**NOTE:** Channel 000 of a CEPT NPC(TS0) can be BCONed to a non-TS0 of a CEPT NPC.

001-047 Odd only (SLC 96® Carrier, Mode 3, DGA)  
049-095 Odd only (SLC 96 Carrier, Mode 3, DGC)  
001-024 Odd and Even (SLC 96 Carrier, Mode 1, DGA)  
025-048 Odd and Even (SLC 96 Carrier, Mode 1, DGB)  
049-072 Odd and Even (SLC 96 Carrier, Mode 1, DGC)  
073-096 Odd and Even (SLC 96 Carrier, Mode 1, DGD)  
001-024 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA)  
025-048 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB)  
049-072 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC)  
073-096 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD)

The fields following the subsequent channel numbers designate the tributaries that are connected to the backbone.

Although a conference may have any number of tributaries (limited only by frame configuration), at most eight at a time may be disconnected using this command. More tributaries can be disconnected by subsequent commands.

**CONV** - Convert

The CONV keyword is given to disconnect the specified one-way tributaries from the broadcast circuit and convert the circuit to a two-way, two-point circuit. For a command with this option to succeed, only the broadcast source and the full tributary leg must remain on the circuit following the disconnection of the specified one-way tributaries. That is, this option will be denied if the user attempts to disconnect the full tributary rather than a one-way tributary, or if any other one-way tributaries remain on the broadcast circuit following the disconnection of the one-way tributaries specified in the command.

**OOS** - Out-of-service

An OOS disconnection may be done by giving the optional OOS keyword. At least one end of the circuit must be out-of-service or the OOS disconnection will be denied.

**DCC** - Disconnect code

If the DCC keyword is specified, DACS II will insert the user-defined disconnect code and signaling into the disconnected channels. This disconnect code and signaling are specified by the trunk conditioning field used to connect the circuit. If the DCC option is not used, the disconnect code specified in the CRTE-EQPT::NPC command will be used.

**INCL** - Inclusive

To disconnect a circuit or range of circuits including one or more circuits marked as a red circuit or under customer control, use the INCL option. If this option is not used, the message will be denied if any circuits in the range are red circuits or customer controlled.

**[t]wxy** - The 3- or 4-digit nonhierarchical NPC number involved in the denial.  
(with the same valid value as [s]abc.)

**zzz** - Channel number involved in the denial. Otherwise the same as ddd.

**BCAST** - Broadcast

**mmmm** - Error condition code

| <b>mmmm</b> | <i>Explanation</i>                                                     |
|-------------|------------------------------------------------------------------------|
| <b>IDRG</b> | Invalid range for specified NPC type                                   |
| <b>IIDT</b> | No RDLD or CUS circuits and INCL keyword used                          |
| <b>IIDT</b> | No NPC's out of service and OOS keyword used                           |
| <b>IIDT</b> | Invalid use of CONV keyword                                            |
| <b>SAOS</b> | NPC out of service or failed                                           |
| <b>ENEQ</b> | NPC not equipped                                                       |
| <b>SWFA</b> | Active CCN side not IS or failed or pested or hardware OOS             |
| <b>ENEQ</b> | UNIT not equipped, not in service, or failed                           |
| <b>ENEQ</b> | CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS  |
| <b>ENEQ</b> | FTMI not equipped, not in service, or failed                           |
| <b>ENEQ</b> | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS    |
| <b>ENEQ</b> | TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS  |
| <b>SNVS</b> | Termination is under test                                              |
| <b>SNVS</b> | Termination is under customer control (CUS)                            |
| <b>SNVS</b> | Termination is protected (RDLD)                                        |
| <b>SNVS</b> | TO side of two-way to be converted is not an FTU NPC                   |
| <b>SNVS</b> | Width of existing two way does not match conference width              |
| <b>SNVS</b> | FROM is not a backbone leg                                             |
| <b>SNVS</b> | Specified width does not match existing conference width               |
| <b>SNVS</b> | NTR invalid since existing conference is not already NTR               |
| <b>SNVS</b> | LPD invalid since existing conference is not already LPD               |
| <b>SNVS</b> | TO is not a leg of this/any conference                                 |
| <b>SNVS</b> | Can't disconnect return leg unless entire conference disconnected      |
| <b>ENEQ</b> | Required FLI not equipped, not in service, or failed                   |
| <b>ENEQ</b> | Required MXR not equipped, not in service, or failed                   |
| <b>ENEQ</b> | Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS |
| <b>ENEQ</b> | Required MIU not equipped, not in service, or failed                   |
| <b>SNVS</b> | Range overlapping between FROM and TO or between two TOs               |
| <b>ENRE</b> | FROM NPC is not provisioned as DGA                                     |
| <b>ENRE</b> | TO NPC is not provisioned as DGA                                       |

**mmmm**    *Explanation*

|             |                                                               |
|-------------|---------------------------------------------------------------|
| <b>ENRE</b> | Corresponding NPC for FROM virtual channel is not provisioned |
| <b>ENRE</b> | Corresponding NPC for TO virtual channel is not provisioned   |
| <b>IDNV</b> | Invalid FROM channel number                                   |
| <b>IDNV</b> | Invalid TO channel number                                     |
| <b>IDRG</b> | Invalid FROM channel number range                             |
| <b>IDRG</b> | Invalid TO channel number range                               |
| <b>SNVS</b> | A loopback is active on the FROM termination                  |
| <b>IDNV</b> | Invalid channel 000 cross-connection specified                |
| <b>IDNV</b> | Invalid channel 031 cross-connection specified                |
| <b>SAAS</b> | Termination is in process of being rolled                     |
| <b>ENEQ</b> | ETSI not equipped, not in service, or failed                  |

## **DISC,BDCST,T1,INCL,OOS,CONV**

### **BROADCAST DISCONNECT**

#### **Explanation Of Command**

This message disconnects upto eight non-channelized tributaries from a non-channelized source network processing circuit (NPC). The NPCs can be in different units. This message also disconnects tributaries and can convert a broadcast conference to a two-way, two-point circuit. When the circuit is disconnected, the idle code (AIS) is transmitted.

#### **Command**

#### **Nonhierarchical**

[I.15221]

**DISC-BDCST-T1:** [<xy>]:[s]abc,[t]ghi[&[u]jkl][&[v]mno][...]:\  
[ww]:[INCL]:[OOS][,CONV];

#### **Hierarchical**

[I.15221]

**DISC-BDCST-T1:** [<xy>]:uv-m-np,wx-k-qr[&ed-h-fg][&op-q-rs][...]:\  
[ww]:[INCL]:[OOS][,CONV];



## Completion Message

---

### Nonhierarchical

---

[O.15221]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC BDCST T1::[s]abc,[t]ghi[&[u]jkl][&[v]mno][...]:\
[ww]:[INCL]:[OOS][,CONV] COMPLD
[/* [O.15221] */]
["[RDLD][,CUS]"]
["BRDIS"]
;
```

### Hierarchical

---

[O.15221]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC BDCST T1::uv-m-np,wx-k-qr[&ed-h-fg][&op-q-rs][...]:\
[ww]:[INCL]:[OOS][,CONV] COMPLD
[/* [O.15221] */]
["[RDLD][,CUS]"]
["BRDIS"]
;
```

## Denial Message

---

### Nonhierarchical

---

[O.15221.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC BDCST T1::[s]abc,[t]ghi[&[u]jkl][&[v]mno][...]:\
[ww]:[INCL]:[OOS][,CONV] DENY
 mmmm
 /*[O.15221.01]*/
 /* <explanation of error condition code> */
[/* [t]qrs */]
;
```

## Hierarchical

[O.15221.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC BDCST T1::uv-m-np,wx-k-qr[&ed-h-fg][&op-q-rs][...]:\
[ww]:[INCL]:[OOS][,CONV] DENY
 mmmm
 /*[O.15221.01]*/
 /* <explanation of error condition code> */
[/* uv-j-kl */]
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

[s]abc - The 3- or 4-digit non-hierarchical non-channelized  
Source(backbone) NPC number  
[t]ghi - The 3- or 4-digit non-hierarchical non-channelized  
tributary NPC number  
[u]jkl - Explained for [t]ghi  
[v]mno - Explained for [t]ghi

If NPC numbers are expressed in three digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
|                  |                  |                  |                  |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
|                  |                  |                  |                  |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- Hierarchical number of non-channelized source NPC

**wx-k-qr**

- Hierarchical NPC number of non-channelized tributary

**ed-h-fg**

- Hierarchical number of NPC

**op-q-rs**

- Hierarchical number of tributary

**uv,wx,ed,op**

- Unit number

**m,x,h,q**

- Module number

**np,qr,fg,rs**

- NPC number within the module

The values are listed below:

DE and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**OOS**

- Out-of-service keyword may be specified if one or more of the backbone or tributary NPCs is out of service

**INCL**

- Inclusive keyword required for customer-controlled or Red circuits

**CONV** - Convert circuit to a two-way, two-point circuit by disconnecting the indicated tributaries; as long as more than two tributaries remain, or if no return path exists, the option is denied.

If the broadcast circuit has one full tributary, it can be disconnected only when there are no other tributaries.

**[t]qrs** - The 3- or 4-digit nonhierarchical NPC number causing denial

**uv-q-rs**  
- Hierarchical NPC number causing denial

**BRDIS** - Broadcast conference completely disconnected

**mmmm** - Error condition code

| <b>mmmm</b> | <b>st</b>    | <i>Explanation</i>                                                    |
|-------------|--------------|-----------------------------------------------------------------------|
| <b>IDRG</b> | <b>RNGIE</b> | Invalid range for specified NPC type                                  |
| <b>IIDT</b> | <b>INERR</b> | No RDLD or CUS circuits and INCL keyword used                         |
| <b>IIDT</b> | <b>INERR</b> | No NPC's out of service and OOS keyword used                          |
| <b>IIDT</b> | <b>BCAST</b> | Invalid use of CONV keyword                                           |
| <b>SAOS</b> | <b>MCOND</b> | NPC out of service or failed                                          |
| <b>ENEQ</b> | <b>MCOND</b> | NPC not equipped                                                      |
| <b>SWFA</b> | <b>MCOND</b> | Active CCN side not IS or failed or pested or hardware OOS            |
| <b>ENEQ</b> | <b>MCOND</b> | UNIT not equipped, not in service, or failed                          |
| <b>ENEQ</b> | <b>MCOND</b> | CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS |
| <b>ENEQ</b> | <b>MCOND</b> | FTMI not equipped, not in service, or failed                          |
| <b>ENEQ</b> | <b>MCOND</b> | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS   |
| <b>ENEQ</b> | <b>MCOND</b> | TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS |
| <b>SNVS</b> | <b>MCOND</b> | Termination is under test                                             |
| <b>SNVS</b> | <b>MCOND</b> | Termination is a test port                                            |
| <b>SNVS</b> | <b>MCOND</b> | Termination is under customer control (CUS)                           |
| <b>SNVS</b> | <b>MCOND</b> | Termination is protected (RDLD)                                       |
| <b>SNVS</b> | <b>BCAST</b> | CUS flag doesn't match that of conference                             |
| <b>SNVS</b> | <b>BCAST</b> | RDLD flag doesn't match that of conference                            |
| <b>SNVS</b> | <b>BCAST</b> | FROM is not a backbone leg                                            |
| <b>SNVS</b> | <b>INERR</b> | Specified width does not match existing conference width              |
| <b>SNVS</b> | <b>BCAST</b> | TO is not a leg of this/any conference                                |
| <b>SNVS</b> | <b>BCAST</b> | Can't disconnect return leg unless entire conference disconnected     |
| <b>IIDT</b> | <b>INERR</b> | NPC type mismatch                                                     |
| <b>IIDT</b> | <b>INERR</b> | NPC is a channelized NPC                                              |
| <b>IIDT</b> | <b>INERR</b> | NPC is a non-channelized NPC                                          |
| <b>ENEQ</b> | <b>MCOND</b> | Required FLI not equipped, not in service, or failed                  |



| mmm  | st    | Explanation                                                            |
|------|-------|------------------------------------------------------------------------|
| ENEQ | MCOND | Required MXR not equipped, not in service, or failed                   |
| ENEQ | MCOND | Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS |
| SNVS | MCOND | Range overlapping between FROM and TO or between two TOs               |
| IDNV | INERR | Unmatched channel range                                                |
| SNVS | MCOND | NPC invalid type                                                       |
| SAAS | ROLL  | Termination is in process of being rolled                              |
| ENEQ | MCOND | ETSI not equipped, not in service, or failed                           |

## **DISC,BDCST,T1,INCL,OOS,CONV**

### **BROADCAST DISCONNECTION**

#### **Explanation Of Command**

This message disconnects a single non-channelized tributary network processing circuit from a non-channelized digital signal broadcast circuit. It also disconnects a single tributary and converts a broadcast conference to a two-way, two-point circuit.

When the circuit is disconnected, the idle code (AIS) is transmitted.

#### **Command**

#### **Nonhierarchical**

[I.15231]

**DISC-BDCST-T1 : [<xy>] : [s]abc, [t]ghi : [ww] : [INCL] : [OOS] [, CONV] ;**

#### **Hierarchical**

[I.15231]

**DISC-BDCST-T1 : [<xy>] : uv-m-np,wx-k-qr : [ww] : [INCL] : [OOS] [, CONV] ;**

## **Completion Message**

---

### **Nonhierarchical**

---

[O.15231]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC BDCST T1::[s]abc,[t]ghi:[ww]:[INCL]:[OOS][,CONV] \
COMPLD
[/* [O.15231] */]
["[RDLD][,CUS]"]
["BRDIS"]
;
```

### **Hierarchical**

---

[O.15231]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC BDCST T1::uv-m-np,wx-k-qr:[ww]:[INCL]:[OOS][,CONV] \
COMPLD
[/* [O.15231] */]
["[RDLD][,CUS]"]
["BRDIS"]
;
```

## **Denial Message**

---

### **Nonhierarchical**

---

[O.15231.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC BDCST T1::[s]abc,[t]ghi:[ww]:[INCL]:[OOS][,CONV] \
DENY
 mmmm
 /*[O.15231.01]*/
 /* <explanation of error condition code> */
[/* [t]qrs */]
;
```

## Hierarchical

[O.15231.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC BDCST T1::uv-m-np,wx-k-qr:[ww]:[INCL]:[OOS][,CONV] \
DENY
 mmmm
 /*[O.15231.01]*/
 /* <explanation of error condition code> */
[/* uv-q-rs */]
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**[s]abc** - The 3- or 4-digit non-hierarchical non-channelized source(backbone)  
NPC number  
**[t]ghi** - The 3- or 4-digit non-hierarchical non-channelized tributary NPC  
number

If NPC numbers are expressed in three digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- Hierarchical non-channelized source (backbone) NPC number

**wx-k-qr**

- Hierarchical non-channelized tributary NPC number



**uv,wx** - Unit number  
**m,k** - Module number  
**np,qr** - NPC number within the module

The values are listed below:

DE and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**OOS** - Out-of-service keyword may be specified if one or more of the backbone or tributary NPCs is out of service

**INCL** - Inclusive keyword required for Customer-controlled (CUS) or Red circuits

**CONV** - Convert circuit to a two-way, two-point circuit by disconnecting the indicated tributary; as long as more than two tributaries remain, or no return path exists, the option is denied.

If the indicated tributary is a full tributary, it can be disconnected only when there are no other tributaries.

**[t]qrs** - The 3- or 4-digit nonhierarchical NPC number causing denial

**uv-q-rs**

- Hierarchical NPC number causing denial

**RDLD** - Red lined

**CUS** - Customer

Customer-controlled circuit

**BRDIS** - Broadcast conference completely disconnected

**st** - Status of denial

**mmmm** - Error condition code

| <b>mmmm</b> | <b>st</b>    | <i>Explanation</i>                                                    |
|-------------|--------------|-----------------------------------------------------------------------|
| <b>IDRG</b> | <b>INERR</b> | Invalid range for specified NPC type                                  |
| <b>IIDT</b> | <b>INERR</b> | No RDLD or CUS circuits and INCL keyword used                         |
| <b>IIDT</b> | <b>INERR</b> | No NPC's out of service and OOS keyword used                          |
| <b>IIDT</b> | <b>BCAST</b> | Invalid use of CONV keyword                                           |
| <b>SAOS</b> | <b>MCOND</b> | NPC out of service or failed                                          |
| <b>ENEQ</b> | <b>MCOND</b> | NPC not equipped                                                      |
| <b>SWFA</b> | <b>MCOND</b> | Active CCN side not IS or failed or pested or hardware OOS            |
| <b>ENEQ</b> | <b>MCOND</b> | UNIT not equipped, not in service, or failed                          |
| <b>ENEQ</b> | <b>MCOND</b> | CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS |
| <b>ENEQ</b> | <b>MCOND</b> | FTMI not equipped, not in service, or failed                          |
| <b>ENEQ</b> | <b>MCOND</b> | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS   |
| <b>ENEQ</b> | <b>MCOND</b> | TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS |
| <b>SAAS</b> | <b>MCOND</b> | Termination is already assigned                                       |
| <b>SNVS</b> | <b>MCOND</b> | Termination is under test                                             |
| <b>SNVS</b> | <b>INERR</b> | Termination is a test port                                            |
| <b>SNVS</b> | <b>MCOND</b> | Termination is under customer control (CUS)                           |
| <b>SNVS</b> | <b>MCOND</b> | Termination is protected (RDLD)                                       |
| <b>SNVS</b> | <b>BCAST</b> | CUS flag doesn't match that of conference                             |
| <b>SNVS</b> | <b>BCAST</b> | RDLD flag doesn't match that of conference                            |
| <b>SNVS</b> | <b>BCAST</b> | FROM is not a backbone leg                                            |
| <b>SNVS</b> | <b>INERR</b> | Specified width does not match existing conference width              |
| <b>SNVS</b> | <b>BCAST</b> | TO is not a leg of this/any conference                                |
| <b>SNVS</b> | <b>BCAST</b> | Can't disconnect return leg unless entire conference disconnected     |
| <b>IIDT</b> | <b>INERR</b> | NPC type mismatch                                                     |
| <b>IIDT</b> | <b>INERR</b> | NPC is a channelized NPC                                              |
| <b>IIDT</b> | <b>INERR</b> | NPC is a non-channelized NPC                                          |
| <b>ENEQ</b> | <b>MCOND</b> | Required FLI not equipped, not in service, or failed                  |
| <b>ENEQ</b> | <b>MCOND</b> | Required MXR not equipped, not in service, or failed                  |

| mmm  | st    | Explanation                                                            |
|------|-------|------------------------------------------------------------------------|
| ENEQ | MCOND | Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS |
| SNVS | MCOND | Range overlapping between FROM and TO or between two TOs               |
| IDNV | INERR | Unmatched channel range                                                |
| SNVS | MCOND | NPC invalid type                                                       |
| SAAS | ROLL  | Termination is in process of being rolled                              |
| ENEQ | MCOND | ETSI not equipped, not in service, or failed                           |

## **DISC,CRS,T0,INCL,DCC,OOS**

### **TWO-WAY DISCONNECTIONS**

#### **Explanation Of Command**

This message requests a disconnection between the specified FROM and TO end terminations and is used to disconnect a leg or legs from a multipoint circuit.

Disconnections may be between various Network Processing Circuit (NPC) types:

Facility Terminating Unit (FTU)/DS3U/HDS3U NPC and Digital Signal Processing (DSPU) Unit NPC

FTU/DS3U/HDS3U NPC and Virtual NPC

DSPU NPC and DSPU NPC

#### **Command**

##### **Nonhierarchical**

[I.15002]

**DISC-CRS-T0** : [<xy>] : [s]abc-ddd, [t]ghi-jjj : [ww] : [INCL] : \[DCC][, OOS];

##### **Hierarchical**

[I.15002]

**DISC-CRS-T0** : [<xy>] : uv-m-np-ddd, wx-k-qr-jjj : [ww] : [INCL] : \[DCC][, OOS];

## Completion Message

---

### Nonhierarchical

---

[O.15002]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS T0::[s]abc-ddd,[t]ghi-jjj:[ww]:[INCL]:\
[OOS][,DCC] COMPLD
[/* [O.15002] */]
["[RDLD][,CUS]"]
["NOBBL-{F|T},MPDIS-{F|T|B}"]
;
```

### Hierarchical

---

[O.15002]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS T0::uv-m-np-ddd,wx-k-qr-jjj:[ww]:[INCL]:\
[OOS][,DCC] COMPLD
[/* [O.15002] */]
["[RDLD][,CUS]"]
["NOBBL-{F|T},MPDIS-{F|T|B}"]
;
```

## Denial Message

---

### Nonhierarchical

---

[O.15001.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS T0::[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\
[INCL]:[OOS][,CUS][,DCC] DENY
 mmmm
 /* [O.15001.01] */
 /* <explanation of error condition code> */
[/* mmm,nnn */]
;
```

[O.15001.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS T0::[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\
[INCL]:[OOS][,CUS][,DCC] DENY
 mmmm
 /* [0.15001.02] */
 /* <explanation of error condition code> */
 /* <d>--<st> */
[/* mmm,nnn */]
;
```

## Hierarchical

---

[O.15001.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[ww]:\
[INCL]:[OOS][,DCC] DENY
 mmmm
 /* [0.15001.01] */
 /* <explanation of error condition code> */
[/* mmm,nnn */]
;
```

[O.15001.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[ww]:\
[INCL]:[OOS][,DCC] DENY
 mmmm
 /* [0.15001.02] */
 /* <explanation of error condition code> */
 /* <d>--<st> */
[/* mmm,nnn */]
;
```

## Autonomous Message

---

Not applicable.

### Explanation Of Parameters

- [s]abc** - The 3- or 4-digit nonhierarchical FROM NPC number
- [t]ghi** - The 3- or 4-digit nonhierarchical TO NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

MB type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-002</b> | <b>161-162</b> | <b>321-322</b> | <b>481-482</b> | <b>641-642</b> | <b>801-802</b> |
| <b>021-022</b> | <b>181-182</b> | <b>341-342</b> | <b>501-502</b> | <b>661-662</b> | <b>821-822</b> |
| <b>041-042</b> | <b>201-202</b> | <b>361-362</b> | <b>521-522</b> | <b>681-682</b> | <b>841-842</b> |
| <b>061-062</b> | <b>221-222</b> | <b>381-382</b> | <b>541-542</b> | <b>701-702</b> | <b>861-862</b> |
| <b>081-082</b> | <b>241-242</b> | <b>401-402</b> | <b>561-562</b> | <b>721-722</b> | <b>881-882</b> |
| <b>101-102</b> | <b>261-262</b> | <b>421-422</b> | <b>581-582</b> | <b>741-742</b> | <b>901-902</b> |
| <b>121-122</b> | <b>281-282</b> | <b>441-442</b> | <b>601-602</b> | <b>761-762</b> | <b>921-922</b> |
| <b>141-142</b> | <b>301-302</b> | <b>461-462</b> | <b>621-622</b> | <b>781-782</b> | <b>941-942</b> |

If NPC numbers are expressed in four digits, the valid values are:

MB type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0002</b> | <b>0161-0162</b> | <b>0321-0322</b> | <b>0481-0482</b> |
| <b>0021-0022</b> | <b>0181-0182</b> | <b>0341-0342</b> | <b>0501-0502</b> |
| <b>0041-0042</b> | <b>0201-0202</b> | <b>0361-0362</b> | <b>0521-0522</b> |
| <b>0061-0062</b> | <b>0221-0222</b> | <b>0381-0382</b> | <b>0541-0542</b> |
| <b>0081-0082</b> | <b>0241-0242</b> | <b>0401-0402</b> | <b>0561-0562</b> |
| <b>0101-0102</b> | <b>0261-0262</b> | <b>0421-0422</b> | <b>0581-0582</b> |
| <b>0121-0122</b> | <b>0281-0282</b> | <b>0441-0442</b> | <b>0601-0602</b> |
| <b>0141-0142</b> | <b>0301-0302</b> | <b>0461-0462</b> | <b>0621-0622</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0642</b> | <b>0801-0802</b> | <b>0961-0962</b> | <b>1121-1122</b> |
| <b>0661-0662</b> | <b>0821-0822</b> | <b>0981-0982</b> | <b>1141-1142</b> |
| <b>0681-0682</b> | <b>0841-0842</b> | <b>1001-1002</b> | <b>1161-1161</b> |
| <b>0701-0702</b> | <b>0861-0862</b> | <b>1021-1022</b> | <b>1181-1182</b> |
| <b>0721-0722</b> | <b>0881-0882</b> | <b>1041-1042</b> | <b>1201-1202</b> |
| <b>0741-0742</b> | <b>0901-0902</b> | <b>1061-1062</b> | <b>1221-1222</b> |
| <b>0761-0762</b> | <b>0921-0922</b> | <b>1081-1082</b> | <b>1241-1242</b> |
| <b>0781-0782</b> | <b>0941-0942</b> | <b>1101-1102</b> | <b>1261-1262</b> |



| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1282</b> | <b>1441-1442</b> | <b>1601-1602</b> | <b>1761-1762</b> |
| <b>1301-1302</b> | <b>1461-1462</b> | <b>1621-1622</b> | <b>1781-1782</b> |
| <b>1321-1322</b> | <b>1481-1482</b> | <b>1641-1642</b> | <b>1801-1802</b> |
| <b>1341-1342</b> | <b>1501-1502</b> | <b>1661-1662</b> | <b>1821-1822</b> |
| <b>1361-1362</b> | <b>1521-1522</b> | <b>1681-1682</b> | <b>1841-1842</b> |
| <b>1381-1382</b> | <b>1541-1542</b> | <b>1701-1702</b> | <b>1861-1862</b> |
| <b>1401-1402</b> | <b>1561-1562</b> | <b>1721-1722</b> | <b>1881-1882</b> |
| <b>1421-1422</b> | <b>1581-1582</b> | <b>1741-1742</b> | <b>1901-1902</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1922</b> | <b>2081-2082</b> | <b>2241-2242</b> | <b>2401-2402</b> |
| <b>1941-1942</b> | <b>2101-2102</b> | <b>2261-2262</b> | <b>2421-2422</b> |
| <b>1961-1962</b> | <b>2121-2122</b> | <b>2281-2282</b> | <b>2441-2442</b> |
| <b>1981-1982</b> | <b>2141-2142</b> | <b>2301-2302</b> | <b>2461-2462</b> |
| <b>2001-2002</b> | <b>2161-2162</b> | <b>2321-2322</b> | <b>2481-2482</b> |
| <b>2021-2022</b> | <b>2181-2182</b> | <b>2341-2342</b> | <b>2501-2502</b> |
| <b>2041-2042</b> | <b>2201-2202</b> | <b>2361-2362</b> | <b>2521-2522</b> |
| <b>2061-2062</b> | <b>2221-2222</b> | <b>2381-2382</b> | <b>2541-2542</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

|                                                                  |                                                                  |                                                                  |                                                                  |                                                                  |                                                                  |
|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|
| Unit<br>1                                                        | Unit<br>2                                                        | Unit<br>3                                                        | Unit<br>4                                                        | Unit<br>5                                                        | Unit<br>6                                                        |
| <b>NPC</b><br><b>001-003</b><br><b>005-007</b><br><b>009-011</b> | <b>NPC</b><br><b>161-163</b><br><b>165-167</b><br><b>169-171</b> | <b>NPC</b><br><b>321-323</b><br><b>325-327</b><br><b>329-331</b> | <b>NPC</b><br><b>481-483</b><br><b>485-487</b><br><b>489-491</b> | <b>NPC</b><br><b>641-643</b><br><b>645-647</b><br><b>649-651</b> | <b>NPC</b><br><b>801-803</b><br><b>805-807</b><br><b>809-811</b> |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
| <b>157-159</b><br><b>16A-16C</b><br><b>16E-16G</b>               | <b>317-319</b><br><b>32A-32C</b><br><b>32E-32G</b>               | <b>477-479</b><br><b>48A-48C</b><br><b>48E-48G</b>               | <b>637-639</b><br><b>64A-64C</b><br><b>64E-64G</b>               | <b>797-799</b><br><b>80A-80C</b><br><b>80E-80G</b>               | <b>957-959</b><br><b>96A-96C</b><br><b>96E-96G</b>               |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

DACS II Non-CEF frames support two virtual NPCs using the three digit NPC numbering scheme. The valid values for Non-CEF frames are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit

-

**NPC**

**961-962**

DACS II CEF frames support six virtual NPCs using either a three digit or four digit NPC numbering scheme. If NPC numbers are expressed in three digits, the valid values are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit

-

**NPC**

**961-966**

If NPC numbers are expressed in four digits, the valid values are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit

-

**NPC**

**9961-9966**

**uv-m-np**

- Hierarchical FROM NPC number for beginning of NPC range

**wx-k-qr**

- Hierarchical TO NPC number for end of NPC range

**uv,wx** - Unit number  
**m,k** - Module number  
**np,qr** - NPC number within the module

The valid values are listed below:

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

MB type NPC numbers listed by unit, module, and NPC Number  
Unit Type DP (DSPU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-8</b> | <b>01-02</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

VI NPC numbers listed by unit, module, and NPC Number  
Unit Type VI (Virtual)

|           |          |              |                                 |
|-----------|----------|--------------|---------------------------------|
| Unit      | Module   | NPC          |                                 |
| <b>99</b> | <b>1</b> | <b>01-02</b> | <b>(DACS II Non-CEF frames)</b> |
| <b>99</b> | <b>1</b> | <b>01-06</b> | <b>(DACS II CEF frames)</b>     |

**Note:** The range of allowable NPC numbers is dependent on the equipage of the frame.

**ddd** - FROM channel or conference number

**jjj** - TO channel number or conference number

## Channel Numbers

001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

## Conference Numbers

|         |               |
|---------|---------------|
| 001-085 | (MB NPC)      |
| 001-500 | (Virtual NPC) |

### **INCL** - Inclusive

To disconnect a channel or range of channels including one or more channels marked as a Red Circuit, use the INCL (inclusive) option. If this option is not used, the message will be denied if any circuits in the range are Red Circuits.

### **OOS** - Out-of-service

An Out-Of-Service disconnection may be done by giving the optional OOS keyword. At least one end of the circuit must be out-of-service or the OOS disconnection will be denied.

### **DCC** - Disconnect code

If DCC is specified, DACS II will insert the user-defined disconnect code and signaling into the disconnected channels. This disconnect code and signaling are specified by the trunk conditioning field of the TCON command that initially connected to the channels. If the DCC option is not used, the disconnect code specified in the CRTE-EQPT::NPC command will be used.

### **mmm, nnn**

- Channel numbers involved in the denial. Otherwise, the same as ddd.

### **CUS** - Customer

Indicates the circuit is a customer controlled Circuit.

**NOBBL** - No backbone leg

This optional field will appear if the multipoint circuit(s) FROM or TO is in the broadcast mode but has no backbone leg after the TDIS command.

**MPDIS** - Multipoint disconnect

Full disconnection of the multipoint circuits is indicated by MPDIS for FROM, TO, or BOTH.

**RDLD** - Red lined

RDLD indicates that the disconnection was performed on a Red Circuit. This implies that the INCL keyword was given in the input message. If the disconnection was given on more than one circuit, then at least one of them was a Red Circuit.

**d** - Direction

*d*      *Explanation*

**F**      - From

**T**      - To

**B**      - Both

**st** - Status of denial

17      Required ETSI not equipped, not in service, or failed  
or inactive side ETSI not equipped or not in service

**mmmm** - Error condition code

| <b>mmmm</b> | <b>st</b>      | <i>Explanation</i>                                                      |
|-------------|----------------|-------------------------------------------------------------------------|
| <b>IIDT</b> | <b>INERR</b>   | No NPC's out of service and OOS keyword used                            |
| <b>IDRG</b> | <b>INERR</b>   | Invalid range for specified FROM NPC type                               |
| <b>IDRG</b> | <b>INERR</b>   | Invalid range for specified TO NPC type                                 |
| <b>SWFA</b> | <b>MCOND</b>   | Active CCN side not IS or failed or pested or hardware OOS              |
| <b>ENEQ</b> | <b>MCOND</b>   | UNIT not equipped, not in service, or failed                            |
| <b>ENEQ</b> | <b>MCOND</b>   | FTMI not equipped, not in service, or failed                            |
| <b>ENEQ</b> | <b>MCOND</b>   | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS     |
| <b>ENEQ</b> | <b>MCOND</b>   | TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS   |
| <b>ENEQ</b> | <b>MCOND</b>   | DSPI not equipped, not in service, or failed                            |
| <b>SNVS</b> | <b>CONFERR</b> | Try to delete a BBL leg from VC;however, VC has no BBL leg              |
| <b>SNVS</b> | <b>CONFERR</b> | The NPC of VC BBL leg doesn't match that in the input command           |
| <b>SNVS</b> | <b>CONFERR</b> | The first channel of VC BBL leg doesn't match that in the input command |



| <b>mmmm</b> | <b>st</b>      | <i>Explanation</i>                                                      |
|-------------|----------------|-------------------------------------------------------------------------|
| <b>SNVS</b> | <b>CONFERR</b> | Try to delete a BRD leg from VC; however, VC has no BRD leg             |
| <b>SNVS</b> | <b>CONFERR</b> | The input BRD leg is not in VC                                          |
| <b>SNVS</b> | <b>CONFERR</b> | The first channel of VC BRD leg doesn't match that in the input command |
| <b>SNVS</b> | <b>CONFERR</b> | Tried to disconnect a nonexistent VC                                    |
| <b>IIFM</b> | <b>CONFERR</b> | Try to operate a ONE-WAY conference with a TWO-WAY input command        |
| <b>IIDT</b> | <b>CONFERR</b> | Database conference width does not match the range in input command     |
| <b>SNVS</b> | <b>CONFERR</b> | Trying to add or delete a leg when a conference is under test           |
| <b>IIDT</b> | <b>INERR</b>   | Illegal BBL BBL combination                                             |
| <b>IIDT</b> | <b>INERR</b>   | Illegal BRD BRD combination                                             |
| <b>IIDT</b> | <b>INERR</b>   | Illegal SYM BRD combination                                             |
| <b>IIDT</b> | <b>INERR</b>   | Illegal BRD SYM combination                                             |
| <b>IIDT</b> | <b>INERR</b>   | Illegal BBL SYM combination                                             |
| <b>IIDT</b> | <b>INERR</b>   | Illegal SYM BBL combination                                             |
| <b>SNVS</b> | <b>INERR</b>   | Delete or change a leg from a conference that has no leg                |
| <b>ENEQ</b> | <b>MCOND</b>   | Required FLI not equipped, not in service, or failed                    |
| <b>ENEQ</b> | <b>MCOND</b>   | Required MXR not equipped, not in service, or failed                    |
| <b>ENEQ</b> | <b>MCOND</b>   | Reqd FMT not eqd,not IS,or failed,or inactive FMT not eqd, or not IS    |
| <b>ENEQ</b> | <b>MCOND</b>   | Required MIU not equipped, not in service, or failed                    |
| <b>ENRE</b> | <b>SCERR</b>   | FROM NPC is not provisioned as DGA                                      |
| <b>ENRE</b> | <b>SCERR</b>   | TO NPC is not provisioned as DGA                                        |
| <b>ENRE</b> | <b>SCERR</b>   | Corresponding NPC for FROM virtual channel is not provisioned           |
| <b>ENRE</b> | <b>SCERR</b>   | Corresponding NPC for TO virtual channel is not provisioned             |
| <b>IDNV</b> | <b>INERR</b>   | Invalid FROM channel number                                             |
| <b>IDNV</b> | <b>INERR</b>   | Invalid TO channel number                                               |
| <b>IDRG</b> | <b>INERR</b>   | Invalid FROM channel number range                                       |
| <b>IDRG</b> | <b>INERR</b>   | Invalid TO channel number range                                         |
| <b>SNVS</b> | <b>INERR</b>   | A loopback is active on the FROM termination                            |
| <b>SNVS</b> | <b>INERR</b>   | A loopback is active on the TO termination                              |
| <b>IDNV</b> | <b>INERR</b>   | Unmatched channel range                                                 |
| <b>IDNV</b> | <b>SCERR</b>   | Unmatched channel range involving SLC Mode III termination              |
| <b>IDNV</b> | <b>SCERR</b>   | RT-DCLU cross-connect with different ids                                |
| <b>IDNV</b> | <b>SCERR</b>   | RT-DCLU cross-connect with different channel number                     |
| <b>IDNV</b> | <b>SCERR</b>   | Cross-connect a non Mode I channel to DCLU                              |
| <b>IDNV</b> | <b>SCERR</b>   | Cross-connect a non SLC channel to DCLU                                 |
| <b>IDNV</b> | <b>INERR</b>   | Invalid channel 000 cross-connection specified                          |
| <b>IDNV</b> | <b>INERR</b>   | Invalid channel 031 cross-connection specified                          |
| <b>SAAS</b> | <b>ROLL</b>    | Termination is in process of being rolled                               |

| <b>st</b>      | <b>d</b>       | <i>Explanation</i>                  |
|----------------|----------------|-------------------------------------|
| <b>CUS</b>     | <b>{F T B}</b> | Customer-controlled Circuit         |
| <b>FAIL</b>    | <b>{F T B}</b> | Failed                              |
| <b>NOMTH</b>   | <b>{F T B}</b> | No Match                            |
| <b>OOS</b>     | <b>{F T B}</b> | Out-of-service                      |
| <b>RDLD</b>    | <b>{F T B}</b> | Red Lined                           |
| <b>ROLL</b>    | <b>{F T B}</b> | Circuit is involved in a roll       |
| <b>TP</b>      | <b>{F T B}</b> | NPC is used for test access         |
| <b>UNPASGN</b> | <b>{F T B}</b> | Unassigned or Not Properly Assigned |
| <b>UEQD</b>    | <b>{F T B}</b> | Unequipped                          |
| <b>UTST</b>    | <b>{F T B}</b> | Under Test                          |

## **DISC,CRS,T0,INCL,OOS,DCC,PRIOUT**

### **DISCONNECTIONS, CROSS-CONNECT CIRCUITS**

#### **Explanation Of Command**

This message requests the disconnection of two-way, two-point cross-connect circuits or a range of cross-connected circuits.

#### **Command**

##### **Nonhierarchical**

[I.15001]

**DISC-CRS-T0** : [<xy>] : [s]abc-ddd[&&-eee], [s]ghi-jjj[&&-kkk] : [ww] : \  
[INCL] : [OOS] [, DCC] : [PRIOUT];

##### **Hierarchical**

[I.15001]

**DISC-CRS-T0** : [<xy>] : uv-m-np-ddd[&&-eee], wx-k-qr-jjj[&&-kkk] : [ww] : \  
[INCL] : [OOS] [, DCC] : [PRIOUT];

---

## Completion Message

---

---

### Nonhierarchical

---

[O.15001]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS T0::[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\
[INCL]:[OOS][,DCC]:[PRIOUT] COMPLD
 /* [O.15001] */
 ["RDLd][,CUS]"
;
```

---

### Hierarchical

---

[O.15001]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[ww]:\
[INCL]:[OOS][,DCC]:[PRIOUT] COMPLD
 /* [O.15001] */
 ["RDLd][,CUS]"
;
```

---

## Denial Message

---

---

### Nonhierarchical

---

[O.15001.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS T0::[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\
[INCL]:[OOS][,DCC]:[PRIOUT] DENY
 mmmm
 /* [O.15001.01] */
 /* <explanation of error condition code> */
[/* mmm,nnn */]
;
```

[O.15001.02]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS T0::[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\
[INCL]:[OOS][,DCC]:[PRIOUT] DENY
 mmmm
 /* [0.15001.02] */
 /* <explanation of error condition code> */
[/* <d>--<st> */]
[/* mmm,nnn */]
;
```

### **Hierarchical**

---

[O.15001.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[ww]:\
[INCL]:[OOS][,DCC]:[PRIOUT] DENY
 mmmm
 /* [0.15001.01] */
 /* <explanation of error condition code> */
[/* mmm,nnn */]
;
```

[O.15001.02]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[ww]:\
[INCL]:[OOS][,DCC]:[PRIOUT] DENY
 mmmm
 /* [0.15001.02] */
 /* <explanation of error condition code> */
[/* <d>--<st> */]
[/* mmm,nnn */]
;
```

### **Autonomous Message**

---

Not applicable.

## Explanation Of Parameters

[s]abc - The 3- or 4-digit nonhierarchical FROM NPC number  
[t]ghi - The 3- or 4-digit nonhierarchical TO NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

|                              |                              |                              |                              |                              |                              |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number

Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number

Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |



| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
|                  |                  |                  |                  |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
|                  |                  |                  |                  |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- Hierarchical FROM NPC number

**wx-k-qr**

- Hierarchical TO NPC number

**uv,wx** - Unit number  
**m,k** - Module number  
**np,qr** - NPC number within the module  
The values are listed below:

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**ddd,jjj**

- Channel numbers

**eee,kkk**

- Channel numbers, denoting the end of a range.

001 through 024

001-047 Odd only (SLC 96® Carrier, Mode 3, DGA)  
049-095 Odd only (SLC 96 Carrier, Mode 3, DGC)  
001-024 Odd and Even (SLC 96 Carrier, Mode 1, DGA)  
025-048 Odd and Even (SLC 96 Carrier, Mode 1, DGB)  
049-072 Odd and Even (SLC 96 Carrier, Mode 1, DGC)  
073-096 Odd and Even (SLC 96 Carrier, Mode 1, DGD)  
001-024 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA)  
025-048 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB)  
049-072 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC)  
073-096 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD)

**INCL** - Inclusive

To disconnect a circuit or range of circuits including one or more circuits marked either RDC or CUS, use the optional INCL keyword. If this keyword is not used, the message will be denied if any circuits in the range are red circuits or customer controlled circuits.

**OOS** - Out of service

An Out-Of-Service disconnection may be done by giving the optional OOS keyword. At least one end of the circuit must be out-of-service or the OOS disconnection will be denied. This keyword is not valid if the DSPP NPC is the only NPC out-of-service.

**DCC** - Disconnect code

If the Disconnect Code (DCC) option is specified, DACS II will insert the user-defined disconnect code and signaling into the disconnected channels. This disconnect code and signaling are specified by the trunk conditioning field of the cross connect command that initially connected the channels. Only the post 2.5 second signaling will be inserted in the disconnected channels. If the DCC option was specified on a fully transparent (TRSP with no insertion word) domestic circuit, DACS II will insert the default trouble code X'E4. If the DCC option is not used, the disconnect code specified in the grow NPC command will be used.

**PRIOUT** - Priority Output

This keyword is used on the command line to prioritize the output response.

**CUS** - Customer

Customer-controlled circuit

Terminations cross-connected using the optional CUS keyword retain their CUS status when disconnected. If the terminations are reconnected without the CUS or INCL keyword, the command will be denied. When they are reconnected with the INCL keyword, they lose their customer controlled status.

**RDLD** - Red lined

**mmm, nnn**

- Channel number involved in the denial. Otherwise the same as ddd.

**d** - Direction

| <b>d</b> | <i>Explanation</i> |
|----------|--------------------|
| F        | From               |
| T        | To                 |
| B        | Both               |

**st** - Status of denial

mmmm - Error condition code

| mmmm | st    | Explanation                                                            |
|------|-------|------------------------------------------------------------------------|
| IIDT | INERR | No NPC's out of service and OOS keyword used                           |
| IDRG | INERR | Invalid range for specified FROM NPC type                              |
| IDRG | INERR | Invalid range for specified TO NPC type                                |
| SWFA | MCOND | Active CCN side not IS or failed or pested or hardware OOS             |
| ENEQ | MCOND | UNIT not equipped, not in service, or failed                           |
| ENEQ | MCOND | CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS  |
| ENEQ | MCOND | FTMI not equipped, not in service, or failed                           |
| ENEQ | MCOND | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS    |
| ENEQ | MCOND | TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS  |
| ENEQ | MCOND | Required FLI not equipped, not in service, or failed                   |
| ENEQ | MCOND | Required MXR not equipped, not in service, or failed                   |
| ENEQ | MCOND | Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS |
| ENEQ | MCOND | Required MIU not equipped, not in service, or failed                   |
| ENRE | SCERR | FROM NPC is not provisioned as DGA                                     |
| ENRE | SCERR | TO NPC is not provisioned as DGA                                       |
| IDNV | INERR | Invalid FROM channel number                                            |
| IDNV | INERR | Invalid TO channel number                                              |
| IDRG | INERR | Invalid FROM channel number range                                      |
| IDRG | INERR | Invalid TO channel number range                                        |
| SNVS | INERR | A loopback is active on the FROM termination                           |
| SNVS | INERR | A loopback is active on the TO termination                             |
| IDNV | INERR | Unmatched channel range                                                |
| IDNV | SCERR | Unmatched channel range involving SLC Mode III termination             |
| IDNV | SCERR | RT-DCLU cross-connect with different ids                               |
| IDNV | SCERR | RT-DCLU cross-connect with different channel number                    |
| IDNV | SCERR | Cross-connect a non Mode I channel to DCLU                             |
| IDNV | SCERR | Cross-connect a non SLC channel to DCLU                                |
| IDNV | INERR | Invalid channel 000 cross-connection specified                         |
| IDNV | INERR | Invalid channel 031 cross-connection specified                         |
| SNVS | MCOND | DSPP not in service, or failed                                         |
| SAAS | ROLL  | Termination is in process of being rolled                              |
| ENEQ | MCOND | ETSI not equipped, not in service, or failed                           |

| st      | d       | Explanation                         |
|---------|---------|-------------------------------------|
| CUS     | {F T B} | Customer-controlled Circuit         |
| FAIL    | {F T B} | Failed                              |
| NOMTH   | {F T B} | No Match                            |
| OOS     | {F T B} | Out-of-service                      |
| RDLD    | {F T B} | Red Lined                           |
| ROLL    | {F T B} | Circuit is involved in a roll       |
| TP      | {F T B} | NPC is used for test access         |
| UNPASGN | {F T B} | Unassigned or Not Properly Assigned |
| UEQD    | {F T B} | Unequipped                          |
| UTST    | {F T B} | Under Test                          |

---

## **DISC,CRS,T1,INCL,OOS,PRIOUT**

### **TWO-WAY DISCONNECTION**

#### **Explanation Of Command**

This message disconnects a two-way cross-connection between two non-channelized network processing circuits. When the circuit is disconnected, the idle code (AIS) is transmitted.

#### **Command**

##### **Nonhierarchical**

[I.15011]

**DISC-CRS-T1:[<xy>]:[s]abc,[t]ghi:[ww]:[INCL]:[OOS]:[PRIOUT];**

##### **Hierarchical**

[I.15011]

**DISC-CRS-T1:[<xy>]:uv-m-np,wx-k-qr:[ww]:[INCL]:[OOS]:[PRIOUT];**

#### **Completion Message**

##### **Nonhierarchical**

[O.15011]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS T1::[s]abc,[t]ghi:[ww]:[INCL]:[OOS]:[PRIOUT] COMPLD
[/* [O.15011] */]
["[RDLD][,CUS]"]
;
```

### **Hierarchical**

---

[O.15011]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS T1::uv-m-np,wx-k-qr:[ww]:[INCL]:[OOS]:[PRIOUT] COMPLD
[/* [O.15011] */
["[RDLD][,CUS]"
;
```

### **Denial Message**

---

#### **Nonhierarchical**

---

[O.15011.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS T1::[s]abc,[s]ghi:[ww]:[INCL]:[OOS]:[PRIOUT] DENY
mmmm
/* [O.15011.01] */
/* <explanation of error condition code> */
;
```

[O.15011.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS T1::[s]abc,[s]ghi:[ww]:[INCL]:[OOS]:[PRIOUT] DENY
mmmm
/* [O.15011.02] */
/* <explanation of error condition code> */
/* <d>-<st> */
;
```

### **Hierarchical**

---

[O.15011.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS T1::uv-m-np,wx-k-qr:[ww]:[INCL]:[OOS]:[PRIOUT] DENY
mmmm
/* [O.15011.01] */
/* <explanation of error condition code> */
;
```

[O.15011.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS T1::uv-m-np,wx-k-qr:[ww]:[INCL]:[OOS]:[PRIOUT] DENY
 mmmm
 /* [O.15011.02] */
 /* <explanation of error condition code> */
 /* <d>--<st> */
;
```

### Autonomous Message

Not applicable.

### Explanation Of Parameters

[s]abc - The 3- or 4-digit non-hierarchical non-channelized FROM NPC number  
[t]ghi - The 3- or 4-digit non-hierarchical non-channelized TO NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |



|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- Hierarchical number of non-channelized FROM NPC

**wx-k-qr**

- Hierarchical number of non-channelized TO NPC

**uv,wx** - Unit number  
**m,k** - Module number  
**np,qr** - NPC number

The valid values are listed below:

DE and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**INCL** - Inclusive

Required for a CUS circuit or a red circuit

**PRIOUT** - Priority Output

This keyword is used on the command line to prioritize the output response.

**OOS** - Out-of-Service

May be specified if one or both NPCs are out of service

**RDC** - Red circuit

**RDLD** - Red lined

**CUS** - Customer

Disconnection of Customer-controlled Circuit

**st** - Status of denial

**d** - Direction

d *Explanation*

F From

T To

B Both

**mmmm** - Error condition code

| <b>mmmm</b> | <b>st</b>    | <i>Explanation</i>                                                     |
|-------------|--------------|------------------------------------------------------------------------|
| <b>IIDT</b> | <b>INERR</b> | No NPC's out of service and OOS keyword used                           |
| <b>SWFA</b> | <b>MCOND</b> | Active CCN side not IS or failed or pested or hardware OOS             |
| <b>ENEQ</b> | <b>MCOND</b> | UNIT not equipped, not in service, or failed                           |
| <b>ENEQ</b> | <b>MCOND</b> | CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS  |
| <b>ENEQ</b> | <b>MCOND</b> | FTMI not equipped, not in service, or failed                           |
| <b>ENEQ</b> | <b>MCOND</b> | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS    |
| <b>ENEQ</b> | <b>MCOND</b> | TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS  |
| <b>ENEQ</b> | <b>MCOND</b> | Required FLI not equipped, not in service, or failed                   |
| <b>ENEQ</b> | <b>MCOND</b> | Required MXR not equipped, not in service, or failed                   |
| <b>ENEQ</b> | <b>MCOND</b> | Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS |
| <b>ENEQ</b> | <b>MCOND</b> | Required MIU not equipped, not in service, or failed                   |
| <b>SAAS</b> | <b>ROLL</b>  | Termination is in process of being rolled                              |
| <b>ENEQ</b> | <b>MCOND</b> | ETSI not equipped, not in service, or failed                           |

| <b>st</b>      | <b>d</b>       | <i>Explanation</i>                  |
|----------------|----------------|-------------------------------------|
| <b>CUS</b>     | <b>{F T B}</b> | Customer-controlled Circuit         |
| <b>FAIL</b>    | <b>{F T B}</b> | Failed                              |
| <b>INVLD</b>   | <b>{F T B}</b> | Invalid NPC type                    |
| <b>NOMTH</b>   | <b>{F T B}</b> | No Match                            |
| <b>NPCTA</b>   | <b>{F T B}</b> | NPC used for Test Access            |
| <b>OOS</b>     | <b>{F T B}</b> | Out-of-service                      |
| <b>RDLD</b>    | <b>{F T B}</b> | Red Lined                           |
| <b>ROLL</b>    | <b>{F T B}</b> | Circuit is involved in a roll       |
| <b>UNPASGN</b> | <b>{F T B}</b> | Unassigned or Not Properly Assigned |
| <b>UEQD</b>    | <b>{F T B}</b> | Unequipped                          |
| <b>UTST</b>    | <b>{F T B}</b> | Under Test                          |

## **DISC,CRS,TS,MJU,RATE**

### **SUBRATE DISCONNECTION**

#### **Explanation Of Command**

This command provides multipoint branch disconnection of customers in both directions. All channels must have been cross-connected using the **CONN-CRS-TS MJU NORM** or **CONN-CRS-TS MJU TERM** commands before they can be disconnected with **DISC-CRS-TS**. It is used to disconnect customers from the branches of a multipoint junction unit (MJU). The MJU itself remains connected to the circuit. As many as four branches can be disconnected from an MJU with one command. This command *cannot* be used to disconnect MJUs or branches that are cascaded to additional MJUs. To disconnect MJUs and branches, see **DISC,CRS,TS,MJU,RATE,ALL**

Multipoint circuits can be disconnected incrementally, one command at a time. Many commands can address the same multipoint circuit. Indeed, many commands can address the same MJU of a circuit. A command might address an MJU, say MJU 0005 which has branches 1, 2, 3, and 4 connected, and disconnect customers from branches 1 and 2. This command results in no service interruption to branches 3 and 4 which are still connected. Another command might also address MJU 0005 and disconnect the customer from branch 3, leaving branch 4 undisturbed.

#### *Red Circuit and Customer Control Marking*

Subrate cross-connections are automatically marked as red circuits. Removal (RMV) of a facility terminating NPC with Subrate circuits connected to it requires the INCL keyword.

The **DISC-CRS-TS** action does not affect the customer control marking of a channel. The CUS marking is disabled while the channel is established to the Subrate feature, but is enabled once the channel is disestablished.

Once customers are disconnected, the UMC code is sent towards the customers' facilities. Disconnected customers do not require a re-establishment (**CRTE-CRS-TS**) of their channels before being re-connected (**CONN-CRS-TS MJU NORM** or **CONN-CRS-TS MJU TERM**).

The master leg of the multipoint circuit (MPTM) is specified by digroup abc, channel ddd, customer number ff, and serves as the reference for addressing all MJUs and branches in the circuit. At least one branch must be specified with its corresponding external facility termination data.

### **Command**

---

#### **Nonhierarchical**

---

[l.19421]

**DISC-CRS-TS** : [**<xy>**] : [**s**]abc-ddd[ -ff] : [**ww**] : **MJU-ssss** : [**RATE-rr**] : \<branch>[, <branch>][, <branch>][, <branch>];

#### **Hierarchical**

---

[l.19421]

**DISC-CRS-TS** : [**<xy>**] : uv-m-np-ddd[ -ff] : [**ww**] : **MJU-ssss** : [**RATE-rr**] : \<branch>[, <branch>][, <branch>][, <branch>];



## Completion Message

### Nonhierarchical

[O.19421]

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS TS::[s]abc-ddd[-ff]:[ww]:MJU-ssss:[RATE-rr]:\
<branch>[,<branch>][,<branch>][,<branch>] COMPLD
 /* [O.19421] */
["RATE-rr"
 /* NEW MJU:MA,TERM */
 "ssss:{tttt u|MPTM},s"
 /* BR1,TERM:BR2,TERM:BR3,TERM:BR4,TERM */
 "<data>,s:<data>,s:<data>,s:<data>,s"
["00S"
[/* MPTM customer number */]
["01"
[/* BR1 customer number */]
["01"
[/* BR2 customer number */]
["01"
[/* BR3 customer number */]
["01"
[/* BR4 customer number */]
["01"
[/* BR1 external facility termination */]
["[t]ghi-jjj-ll"
[/* BR2 external facility termination */]
["[t]ghi-jjj-ll"
[/* BR3 external facility termination */]
["[t]ghi-jjj-ll"
[/* BR4 external facility termination */]
["[t]ghi-jjj-ll"
;

```

**Note:** The RATE-rr information in line 4 appears only if this field is not specified in the input command. Also, the MPTM, BR customer number and/or external facility information at the end of this message appears only if the corresponding ff, ghi-jjj, and/or ll fields are not specified in the input command.

## Hierarchical

[O.19421]

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS TS::uv-m-np-ddd[-ff]:[ww]:MJU-ssss:[RATE-rr]:\
<branch>[,<branch>][,<branch>][,<branch>] COMPLD
/* [O.19421] */
["RATE-rr"]
/* NEW MJU:MA,TERM */
"ssss:{tttt u|MPTM},s"
/* BR1,TERM:BR2,TERM:BR3,TERM:BR4,TERM */
"<data>,s:<data>,s:<data>,s:<data>,s"
["00S"]
[/* MPTM customer number */]
["01"]
[/* BR1 customer number */]
["01"]
[/* BR2 customer number */]
["01"]
[/* BR3 customer number */]
["01"]
[/* BR4 customer number */]
["01"]
[/* BR1 external facility termination */]
["wx-k-qr-jjj-ll"]
[/* BR2 external facility termination */]
["wx-k-qr-jjj-ll"]
[/* BR3 external facility termination */]
["wx-k-qr-jjj-ll"]
[/* BR4 external facility termination */]
["wx-k-qr-jjj-ll"]
;

```

**Note:** The RATE-rr information in line 4 appears only if this field is not specified in the input command. Also, the MPTM, BR customer number and/or external facility information at the end of this message appears only if the corresponding ff, ghi-jjj, and/or ll fields are not specified in the input command.

## Denial Message

---

### Nonhierarchical

---

[O.19421.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS TS::[s]abc-ddd[-ff]:[ww]:MJU-ssss:[RATE-rr]:\
<branch>[,<branch>][,<branch>][,<branch>] DENY
 mmmm
 /* [O.19421.01] */
 /* <explanation of error condition code> */
["RATE-rr"]
[/* MPTM customer number */]
["01"]
[/* BR1 customer number */]
["01"]
[/* BR2 customer number */]
["01"]
[/* BR3 customer number */]
["01"]
[/* BR4 customer number */]
["01"]
[/* BR1 external facility termination */]
["[t]ghi-jjj-ll"]
[/* BR2 external facility termination */]
["[t]ghi-jjj-ll"]
[/* BR3 external facility termination */]
["[t]ghi-jjj-ll"]
[/* BR4 external facility termination */]
["[t]ghi-jjj-ll"]
;
```

## Hierarchical

---

[O.19421.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS TS::uv-m-np-ddd[-ff]:[ww]:MJU-ssss:[RATE-rr]:\
<branch>[,<branch>][,<branch>][,<branch>] DENY
 mmmm
 /* [O.19421.01] */
 /* <explanation of error condition code> */
["RATE-rr"]
[/* MPTM customer number */]
["01"]
[/* BR1 customer number */]
["01"]
[/* BR2 customer number */]
["01"]
[/* BR3 customer number */]
["01"]
[/* BR4 customer number */]
["01"]
[/* BR1 external facility termination */]
["wx-k-qr-jjj-ll"]
[/* BR2 external facility termination */]
["wx-k-qr-jjj-ll"]
[/* BR3 external facility termination */]
["wx-k-qr-jjj-ll"]
[/* BR4 external facility termination */]
["wx-k-qr-jjj-ll"]
;
```

## Autonomous Message

---

Not applicable.

## Explanation Of Parameters

**[s]abc** - The 3- or 4-digit nonhierarchical FROM NPC number of the master leg

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

**uv-m-np**

- Hierarchical FROM NPC number of the master leg

The allowable values are presented below:

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd** - Channel number of the multipoint circuit master leg

001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

**ff** - Customer number of the multipoint circuit master leg (1 through 20)

|       |                                     |
|-------|-------------------------------------|
| 01    | (DS0A at 2.4, 4.8, 9.6, or 56 kb/s) |
| 01-20 | (DS0B at 2.4 kb/s)                  |
| 01-10 | (DS0B at 4.8 kb/s)                  |
| 01-05 | (DS0B at 9.6 kb/s)                  |

**RATE** - Rate

**rr** - Circuit rate (24, 48, 56, or 96).

RATE rr is always optional on a **DISC-CRS-TS**. rr specifies the rate at which customers are cross-connected, and thus, the rate at which MJUs operate. All MJUs in the same circuit operate at the same rate. If specified, RATE rr will be checked, and must be the same rate as originally appeared in the **CONN-CRS-TS MJU NORM** or **CONN-CRS-TS MJU TERM** command. If it is not the same, the **DISC-CRS-TS** command will be denied.

**MPTM** - Multipoint master

**[s]abcddd[/ff]**

- The NPC, channel, and optional customer number connected to the control leg of MJU 1.

This field is used to identify the circuit as a whole. There is exactly one multipoint master for a multipoint circuit.

The data sent BY the multipoint master is broadcast to all branches on the circuit. The data sent TO the multipoint master is a summation of data sent by the branches.

The customer number, ff, is optional when the customer is in a DS0A channel because there is only one customer in a DS0A channel. If specified, it must appear as 01.

A customer number is required when specifying a customer in a DS0B signal. Allowed customer numbers differ depending on the type of DS0B channel, as shown below.

| <i>DS0B nn</i> | <i>Allowed Subrate Customer Numbers</i> |
|----------------|-----------------------------------------|
| DS0B 20        | 1 through 20                            |
| DS0B 10        | 1 through 10                            |
| DS0B 5         | 1 through 5                             |

Because the multipoint master is used to uniquely identify the circuit as a whole, it is required for all **DISC-CRS-TS** commands, regardless of which MJU the command addresses (MJU ssss in the message formats above).

**MJU** - Multipoint junction unit

**ssss** - MJU number of cross-connected MJU (0001-9999)

MJU ssss identifies the MJU that the command addresses. All MJUs are given a number, ssss, when the circuit is built with the **CONN-CRS-TS MJU NORM** or **CONN-CRS-TS MJU TERM** commands. This number should be used in the **DISC-CRS-TS** command to address an MJU.



**branch** - External facility termination for branch connected to MJU ssss

| <b>branch</b>         | <i>Explanation</i>                                                                  |
|-----------------------|-------------------------------------------------------------------------------------|
| BRi [[t]ghi-jjj-[ll]] | Nonhierarchical branch and termination identification (see BRi [t]ghi-jjj-ll below) |
| BRi [wx-k-qr-jjj-ll]  | Hierarchical branch and termination identification (see BRi wx-k-qr-jjj-ll below)   |

The termination part of the branch is optional since the system knows what customer is connected to MJU ssss branch i.

The branch field identifies a branch that will be disconnected from the customer connected to it. If the customer is a DS0A customer, the customer number is optional and, if present, must be 01. If the NPC and channel numbers are specified for a DS0B customer the customer number is required.

From one to four branches can be specified in a **DISC-CRS-TS** command; disconnecting up to four customers from the four branches of an MJU. At least one branch must be specified. A maximum of four branches is allowed. The <branch> fields can appear in any order. Nothing is disconnected from branches that are not specified in the command.

Branch fields might be omitted for several reasons. Suppose branches 1, 2, and 3 of MJU ssss are connected with branch 4 unconnected. If the user wished to disconnect only the customer from branch 3, then only **BR3 [ [t]ghijjj[/ll] ]** would appear in the command. Branches 1 and 2 would not appear because the user does not want to disconnect them. Branch 4 would not appear because there is no customer to disconnect.

If an unconnected branch, like branch 4, is specified in a **DISC-CRS-TS** command, the command will be denied.

**BRi [t]ghi-jjj-ll**  
- Nonhierarchical termination number connected to branch i of MJU ssss

**BRi wx-k-qr-jjj-ll**  
- Hierarchical termination number connected to branch i of MJU ssss

**BR** - Branch  
**i** - Branch number of MJU ssss (1 through 4)  
**[t]ghi** - The 3- or 4-digit nonhierarchical NPC number of termination connected to BRi

|                |                                                                                                                                                     |
|----------------|-----------------------------------------------------------------------------------------------------------------------------------------------------|
| <b>wx-k-qr</b> | - Hierarchical NPC number of termination connected to BRi.                                                                                          |
| <b>jjj</b>     | - Channel number of termination connected to BRi                                                                                                    |
| <b>ll</b>      | - Customer number of termination connected to BRi                                                                                                   |
| <b>NEW</b>     | - New                                                                                                                                               |
| <b>BR1</b>     | - Branch 1                                                                                                                                          |
| <b>BR2</b>     | - Branch 2                                                                                                                                          |
| <b>BR3</b>     | - Branch 3                                                                                                                                          |
| <b>BR4</b>     | - Branch 4                                                                                                                                          |
| <b>data</b>    | - Branch connection data upon completion of the branch disconnection                                                                                |
| <b>data</b>    | <i>Explanation</i>                                                                                                                                  |
| [0]000-000-00  | Nonhierarchical format for unassigned branch                                                                                                        |
| 00-0-00-000-00 | Hierarchical format for unassigned branch                                                                                                           |
| [t]ghi-jjj-ll  | Nonhierarchical format for branch connected to an external facility termination                                                                     |
| wx-k-qrijj/ll  | Hierarchical format for branch connected to an external facility termination                                                                        |
| MJU-nnnn       | Branch connected to MJU number<br>nnnn (0002 through 9999)                                                                                          |
| <b>tttt</b>    | - MJU number connected to control leg of MJU ssss (0001 through 9999)                                                                               |
| <b>u</b>       | - Branch number of MJU tttt (1 through 4)                                                                                                           |
| <b>s</b>       | - Termination state of the MJU control or branch leg                                                                                                |
|                | Indicates the terminate and leave state of one or both ends of the cross-connection. The "TO" direction is defined as the direction facing the MJU. |
| <b>s</b>       | <i>Explanation</i>                                                                                                                                  |
| F              | FROM (FROM side is terminated)                                                                                                                      |
| T              | TO (TO side is terminated)                                                                                                                          |
| B              | BOTH (BOTH sides are terminated)                                                                                                                    |
| R              | RELEASED (Neither side is terminated)                                                                                                               |

**MA** - Master

MA identifies the upstream MJU number and branch connected to the control leg of MJU ssss. In the case of MJU 1, the control leg is actually the master leg of the circuit and is indicated in the MA field by MPTM.

**OOS** - Out-of-service

OOS appears in the output whenever the disconnection involves an out-of-service or failed facility termination NPC. In this case, the user should note that the Unassigned Multiplexer Channel (UMC) code may not be inserted towards the facilities of the disconnected circuit until the facility is restored to service.

**mmmm** - *Error classification code*

**mmmm** *Explanation*  
explanation of error condition code

IDNV Input, data not valid

CHANNEL [s]abcddd IS A PARITY CHANNEL  
CUSTOMER NUMBER MUST BE SPECIFIED FOR  
DS0B CHANNEL [s]abcddd  
CHANNEL [s]abcddd/FF IS CONNECTED BUT NOT  
AS A MULTIPOINT MASTER LEG  
CHANNEL [s]abcddd/ff IS IS SPECIFIED MORE  
THAN ONCE  
INVALID CHANNEL NUMBER FOR CHANNEL  
[X]XXXXYY  
SPECIFIED RATE DOES NOT MATCH EXISTING  
CIRCUIT RATE  
BR i IS SPECIFIED MORE THAN ONCE  
BR i IS CONNECTED TO A DOWNSTREAM MJU  
MJU ssss DOES NOT EXIST IN THE CIRCUIT  
BR i IS NOT CONNECTED AS SPECIFIED

IDRG Input, data out of range

CUSTOMER NUMBER ff IS OUT OF RANGE FOR  
DS0A CHANNEL [s]abcddd  
CUSTOMER NUMBER ff IS OUT OF RANGE FOR  
DS0B CHANNEL [s]abcddd  
CHANNEL [s]abcddd IS OUT OF RANGE  
[X]XXXXYY-FFF IS AN INVALID RANGE OF  
CHANNELS

SNAS Status, not assigned

BR i IS UNASSIGNED  
CHANNEL [s]abcddd/ff IS UNASSIGNED

SNVS Status, not in valid state

CHANNEL [s]abcddd IS NOT ESTABLISHED TO SR  
FEATURE  
CHANNEL [s]abcddd/ff IS UNDER TEST  
NPC [X]XXX IS NOT PROVISIONED AS DIGROUP-A  
OF AN RT  
THE NETWORK PROCESSING CIRCUIT ASSOCIATED  
WITH VIRTUAL CHANNEL [X]XXXXYY IS  
NOT PROVISIONED  
NPC [X]XXX IS IN LINE LOOPBACK STATE  
CIRCUIT IS UNDER TEST

ENEQ Equipage, not equipped

TSI sft IS NOT EQUIPPED  
CCB sf IS NOT EQUIPPED  
ETSI sqq IS NOT EQUIPPED  
NPC [s]abc IS NOT EQUIPPED  
UNIT [q]q IS NOT EQUIPPED  
UNIT [q]q FTMI d IS NOT EQUIPPED  
UNIT [q]q FC sb IS OUT-OF-SERVICE  
UNIT [q]q MXR c NOT EQUIPPED

IDNV Input, data not valid

UNIT [q]q IS NOT FACILITY TERMINATING TYPE

SNIS Status, not in-service

BOTH CCN SIDES ARE OUT-OF-SERVICE  
ACTIVE CCN SIDE IS OUT-OF-SERVICE  
CCNI s IS OUT-OF-SERVICE  
TSI sft IS OUT-OF-SERVICE  
CCB sf IS OUT-OF-SERVICE  
CCI s IS OUT-OF-SERVICE  
ETSI sqq IS OUT-OF-SERVICE  
UNIT [q]q IS OUT-OF-SERVICE  
UNIT [q]q FTMI d IS OUT-OF-SERVICE  
UNIT [q]q FC sb IS OUT-OF-SERVICE  
DSPI IN UNIT [q]q IS OUT-OF-SERVICE  
NPC [s]abc IS OUT-OF-SERVICE  
NPC [s]abc SIDE s IS OUT-OF-SERVICE  
UNIT [q]q FLI k IS OUT-OF-SERVICE  
UNIT [q]q FMT s IS OUT-OF-SERVICE  
UNIT [q]q MXR c IS OUT-OF-SERVICE  
UNIT [q]q MIU c IS OUT-OF-SERVICE

SROF Status, requested operation failed

ACTIVE CCN SIDE IS FAILED  
ACTIVE CCN SIDE IS PESTED  
CCNI s IS FAILED  
TSI sft IS FAILED  
CCB sf IS FAILED  
CCI s IS FAILED  
ETSI sqq IS FAILED  
UNIT [q]q IS FAILED  
UNIT [q]q FTMI d IS FAILED  
UNIT [q]q FC sb IS OUT-OF-SERVICE  
DSPI IN UNIT [q]q IS FAILED  
NPC [s]abc SIDE s IS FAILED  
UNIT [q]q FLI k IS FAILED  
U:g/NIT [q]q FMT s IS FAILED  
UNIT [q]q MXR c IS FAILED  
UNIT [q]q MIU c IS FAILED

## **DISC,CRS,TS,MJU,RATE,ALL**

### **SUBRATE DISCONNECTION**

#### **Explanation Of Command**

This command provides deletion of MJUs and disconnection of customers in both directions. Customers must have been cross-connected (using the **CONN-CRS-TS,NORM** or **CONN-CRS-TS,TERM** commands) before they can be disconnected with the **DISC-CRS-TS** command. This command performs a cascaded MJU disconnection. The **MJU ssss** field identifies the place to begin the disconnection. **MJU ssss** as well as any MJUs cascaded from it will be disconnected. A maximum of 21 MJUs can be disconnected in one command. The DISC-CRS-TS command only disconnects customers from branches of MJUs.

#### **Command**

##### **Nonhierarchical**

[I.19431]

```
DISC-CRS-TS:: [<xy>] : [s]abc-ddd [-ff] : [ww] : MJU-ssss : [RATE-rr] \
: [ALL];
```

##### **Hierarchical**

[I.19431]

```
DISC-CRS-TS:: [<xy>] : uv-m-np-ddd [-ff] : [ww] : MJU-ssss : [RATE-rr] \
: [ALL];
```

## Completion Message

---

### Nonhierarchical

---

[O.19431]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS TS::[s]abc-ddd[-ff]:[ww]:MJU-ssss:[RATE-rr]\
:[ALL] COMPLD
 /* [O.19431] */
["RATE-rr"]
[/* MPTM customer number */]
["01"]
 /* OLD MJU:MA,TERM */
 "ssss:{tttt-u|MPTM},s"
 /* BR1,TERM:BR2,TERM:BR3,TERM:BR4,TERM */
 "<data>,s:<data>,s:<data>,s:<data>,s"
.
.
.

 /* OLD MJU:MA,TERM */
 "vvvv:{www x|MPTM},s"
 /* BR1,TERM:BR2,TERM:BR3,TERM:BR4,TERM */
 "<data>,s:<data>,s:<data>,s:<data>,s"
 /* NEW MJU:MA,TERM */
 "tttt:{yyyy z|MPTM},s"
 /* BR1,TERM:BR2,TERM:BR3,TERM:BR4,TERM */
 "<data>,s:<data>,s:<data>,s:<data>,s"
["00S"]
;
```

**Note:** The optional RATE information in line 4 and the customer number information in lines 5 and 6 appear only if the RATE-rr and/or ff fields are not specified in the input command.

## Hierarchical

[O.19431]

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS TS::uv-m-np-ddd[-ff]:[ww]:MJU-ssss:[RATE-rr]\
: [ALL] COMPLD
 /* [O.19431] */
["RATE-rr"]
[/* MPTM customer number */]
["01"]
 /* OLD MJU:MA,TERM */
 "ssss:{tttt-u|MPTM},s"
 /* BR1,TERM:BR2,TERM:BR3,TERM:BR4,TERM */
 "<data>,s:<data>,s:<data>,s:<data>,s"

 .
 .
 .

 /* OLD MJU:MA,TERM */
 "vvvv:{www x|MPTM},s"
 /* BR1,TERM:BR2,TERM:BR3,TERM:BR4,TERM */
 "<data>,s:<data>,s:<data>,s:<data>,s"
 /* NEW MJU:MA,TERM */
 "tttt:{yyyy z|MPTM},s"
 /* BR1,TERM:BR2,TERM:BR3,TERM:BR4,TERM */
 "<data>,s:<data>,s:<data>,s:<data>,s"
["00S"]
;

```

**Note:** The optional RATE information in line 4 and the customer number information in lines 5 and 6 appear only if the RATE-rr and/or ff fields are not specified in the input command.



## Denial Message

---

### Nonhierarchical

---

[O.19431.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS TS::[s]abc-ddd[-ff]:[ww]:MJU-ssss:[RATE-rr]\
:[ALL] DENY
 mmmm
 /* [O.19431.01] */
 /* <explanation of error condition code> */
["RATE-rr"]
[/* MPTM customer number */]
["01"]
[/* OLD MJU:MA,TERM */]
["ssss:{tttt u|MPTM},s"]
[/* BR1,TERM:BR2,TERM:BR3,TERM:BR4,TERM */]
["<data>,s:<data>,s:<data>,s:<data>,s"]
;
```

### Hierarchical

---

[O.19431.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS TS::uv-m-np-ddd[-ff]:[ww]:MJU-ssss:[RATE-rr]
:[ALL] DENY
 mmmm
 /* [O.19431.01] */
 /* <explanation of error condition code> */
["RATE-rr"]
[/* MPTM customer number */]
["01"]
[/* OLD MJU:MA,TERM */]
["ssss:{tttt u|MPTM},s"]
[/* BR1,TERM:BR2,TERM:BR3,TERM:BR4,TERM */]
["<data>,s:<data>,s:<data>,s:<data>,s"]
;
```

### Autonomous Message

---

Not applicable.

## Explanation Of Parameters

**e** - Number of lines in the message

**RATE** - Rate

**rr** - Circuit rate (24, 48, 96, 56)

The optional RATE rr field specifies the rate at which customers are cross-connected, and thus, the rate at which MJUs operate. All MJUs in the same circuit operate at the same rate. If specified, rr will be checked and must be the same rate as given in the CONN-CRS-TS MJU command. If it is not the same, the DISC-CRS-TS MJU command will be denied.

**MPTM** - Multipoint master

The NPC, channel, and optional customer number of the external facility termination connected to the control leg of MJU 1. There is exactly one multipoint master for a multipoint circuit. This field is used to identify the circuit as a whole. The data sent by this multipoint master is broadcast to all branches on the circuit. The data sent to the multipoint master is a summation of data sent by the branches.

The multipoint master is required for all DISC-CRS-TS MJU commands, since it uniquely identifies the circuit, regardless of which MJU the command addresses (MJU ssss in the INPUT FORMATS).

**[s]abc** - The 3- of 4-digit nonhierarchical NPC number of the multipoint circuit master leg

The allowable values are presented below:

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical NPC number of the multipoint circuit master leg

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module

The allowable values are presented below:

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd** - Channel number of the multipoint circuit master leg

001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

**ff** - Customer number of the multipoint circuit master leg (1 through 20)

ff is optional when the customer is in a DS0A channel because there is only one customer in a DS0A channel. If specified, it must appear as 01.

ff is required when specifying a customer in a DS0B signal. Allowed customer numbers differ depending on the type of DS0B channel, as shown below.

| <i>DS0B nn</i> | <i>Allowed Subrate Customer Numbers</i> |
|----------------|-----------------------------------------|
| DS0B 20        | 1 through 20                            |
| DS0B 10        | 1 through 10                            |
| DS0B 5         | 1 through 5                             |

**ff** *Explanation*

|       |                                     |
|-------|-------------------------------------|
| 01    | (DS0A at 2.4, 4.8, 9.6, or 56 kb/s) |
| 01-20 | (DS0B at 2.4 kb/s)                  |
| 01-10 | (DS0B at 4.8 kb/s)                  |
| 01-05 | (DS0B at 9.6 kb/s)                  |

**NEW** - New

The lines in the output message associated with the NEW keyword list the new connection data for the just-upstream MJU after the disconnection of the control leg of MJU ssss. These cross-connections remain in effect after completion of the disconnect. If the disconnected MJU ssss is MJU 1, the NEW MJU fields are filled with zeroes, indicating that no MJUs remain in the circuit.

**OLD** - Old

The lines in the output message associated with the OLD keyword list all of the disconnected MJUs and branches associated with MJU ssss. This includes the branch data of MJU ssss, as well as the data for up to twenty additional MJUs that may have been cascaded from MJU ssss and its associated downstream connections.

**MJU** - Multipoint junction unit

**ssss** - MJU number of disconnected MJU (0001 through 9999)

ssss identifies the MJU at which to begin the disconnection. Leading zeros are not required when specifying ssss. All MJUs are given a number, ssss, when the circuit is built with the CONN-CRS-TS MJU commands. This number should be used in the DISC-CRS-TS MJU command to choose the MJU at which to begin the disconnection. The maximum number of MJUs that can be disconnected with a single command is 21. If there are more than 20 MJUs cascaded (connected directly or indirectly) to MJU ssss, the command will be denied. If by specifying ssss, 21 or fewer MJUs will be disconnected, the control leg of MJU ssss will be disconnected as will everything cascaded from the branches of MJU ssss. If the multipoint circuit is composed of 21 or fewer MJUs and ssss is specified as 0001, the entire multipoint circuit is disconnected.

**ALL** - All

If ALL is not specified, all the branches of MJU ssss must be unconnected. Then, MJU ssss and its control leg will be disconnected.

If ALL is specified, it denotes that MJU ssss, its control leg, and everything connected directly or indirectly to the branches of MJU ssss will be disconnected.

ALL appears in the output message only if present in the input command, and is normally used whenever the disconnection of MJU ssss also results in the disconnection of its branches from external facility terminations or cascaded MJUs.

**MA** - Master

The MA keyword identifies the upstream MJU number and branch connected to the control leg of MJU ssss. In the case of MJU 1, the control leg is actually the master leg of the circuit and is indicated in the MA field by MPTM.

**tttt** - MJU number connected to control leg of MJU ssss (0001 through 9999)  
**u** - Branch number of MJU tttt (1 through 4)

**vvvv** - MJU number of additional cascaded MJUs (0002 through 9999)

**wwwv** - MJU number connected to control leg of MJU vvvv  
**x** - Branch number of MJU connected to control leg of MJU vvvv

**yyyy** - MJU number connected to control leg of MJU tttt  
**z** - Branch number of MJU connected to control leg of MJU tttt

**[0]000-000-00**  
- Nonhierarchical format for unassigned branches

**[t]ghi-jjj-ll**  
- Nonhierarchical format for branches connected to external facility terminations

**00-0-00-000-00**  
- Nonhierarchical format for unassigned branches

**wx-k-qr-jjj-ll**  
- Nonhierarchical format for branches connected to external facility terminations

**MJU-nnnn**  
- For branches connected to another MJU with number nnnn (0002 through 9999)

**s** - Termination state of the MJU control or branch leg  
Indicates whether either or both ends of the cross-connection are in the terminate and leave state. The "TO" direction is defined as the direction facing the MJU.

*s Explanation*

|   |                                      |
|---|--------------------------------------|
| R | Released. Neither side is terminated |
| F | FROM side is terminated              |
| T | TO side is terminated                |
| B | BOTH sides are terminated            |

**OOS** - Out-of-service

If the disconnected facilities are associated with one or more OOS facility terminating NPCs, the OOS keyword appears in the output message. In this case, the user should note that the Unassigned Multiplexer Channel (UMC) code may not be inserted towards the facilities of the disconnected circuits until they are restored to service.

mmm - Error condition code

mmm *Explanation*

*explanation of error condition code*

CHANNEL [s]abcddd IS NOT ESTABLISHED TO SR  
FEATURE  
CHANNEL [s]abcddd IS A PARITY CHANNEL  
CUSTOMER NUMBER ff IS OUT OF RANGE FOR  
DS0A CHANNEL [s]abcddd  
CUSTOMER NUMBER MUST BE SPECIFIED FOR  
DS0B CHANNEL [s]abcddd  
CUSTOMER NUMBER ff IS OUT OF RANGE FOR  
DS0B CHANNEL [s]abcddd  
CHANNEL [s]abcddd/FF IS CONNECTED BUT NOT  
AS A MULTIPOINT MASTER LEG  
CHANNEL [s]abcddd/ff IS UNDER TEST  
CHANNEL [s]abcddd/ff IS UNASSIGNED  
CHANNEL [s]abcddd IS OUT OF RANGE  
  
NPC [X]XXX IS NOT PROVISIONED AS DIGROUP-A  
OF AN RT  
THE NPC ASSOCIATED WITH VIRTUAL CHANNEL  
[X]XXXXYY IS  
NOT PROVISIONED  
INVALID CHANNEL NUMBER FOR CHANNEL  
[X]XXXXYY  
[X]XXXXYY-FFF IS AN INVALID RANGE OF  
CHANNELS  
NPC [X]XXX IS IN LINE LOOPBACK STATE  
MJU ssss DOES NOT EXIST IN THE CIRCUIT  
NUMBER OF DISCONNECTED MJUS EXCEEDS  
THE LIMIT OF 21  
SPECIFIED RATE DOES NOT MATCH EXISTING  
CIRCUIT RATE  
CIRCUIT IS UNDER TEST  
CONNECTED BRANCHES ARE PRESENT AND  
THE ALL KEYWORD IS NOT SPECIFIED



BOTH CCN SIDES ARE OUT-OF-SERVICE  
ACTIVE CCN SIDE IS {OUT-OF-SERVICE|FAILED  
|PESTED}  
UNIT [q]q IS NOT FACILITY TERMINATING TYPE  
CCNI s IS {OUT-OF-SERVICE|FAILED}  
TSI sft IS {NOT EQUIPPED|OUT-OF-SERVICE  
|FAILED}  
CCB sf IS {NOT EQUIPPED|OUT-OF-SERVICE  
|FAILED}  
CCI s IS {OUT-OF-SERVICE|FAILED}  
ETSI sqq IS {NOT EQUIPPED|OUT-OF-SERVICE  
|FAILED}  
UNIT [q]q IS {NOT EQUIPPED|OUT-OF-SERVICE  
|FAILED}  
UNIT [q]q FTMI d IS {NOT EQUIPPED  
|OUT-OF-SERVICE|FAILED}  
UNIT [q]q FC sb IS {NOT EQUIPPED  
|OUT-OF-SERVICE|FAILED}  
DSPI IN UNIT [q]q IS {OUT-OF-SERVICE|FAILED}  
NPC [s]abc IS NOT EQUIPPED  
NPC [s]abc SIDE s IS {OUT-OF-SERVICE|FAILED}  
MAINTENANCE CONDITION PREVENTS  
COMPLETION OF THIS COMMAND

DS3U related errors

ENEQ Equipage, not equipped

UNIT [q]q MXR c NOT EQUIPPED

SNIS Status, not in-service

UNIT [q]q FLI k IS OUT-OF-SERVICE  
UNIT [q]q FMT s IS OUT-OF-SERVICE  
UNIT [q]q MXR c IS OUT-OF-SERVICE  
UNIT [q]q MIU c IS OUT-OF-SERVICE

SROF Status, requested operation failed

UNIT [q]q FLI k IS FAILED  
UNIT [q]q FMT s IS FAILED  
UNIT [q]q MXR c IS FAILED  
UNIT [q]q MIU c IS FAILED

## **DISC,CRS,TS,RATE**

### **SUBRATE DISCONNECTION**

#### **Explanation Of Command**

This command disconnects the **FROM** and **TO** customers in both directions. The channels **abcd** and **ghij** must be cross-connected (using the **CONN-CRS-TS, NORM** or **CONN-CRS-TS, TERM** verbs) before they can be disconnected with **DISC-CRS-TS**.

The optional **RATE rr** field defines the rate at which the **FROM** and **TO** customers were cross-connected. If specified it will be checked and must be the same rate as originally appeared in the **CONN-CRS-TS, NORM** or **CONN-CRS-TS, TERM** command. The **TPT** keyword means two-point and is optional. It conveys no information and is retained for DACS/SRDC compatibility.

#### **Command**

##### **Nonhierarchical**

[I.19401]

```
DISC-CRS-TS: [<xy>]:[s]abc-ddd[-ff],[t]ghi-jjj[-ll]:\
[ww]:[RATE-rr];
```

##### **Hierarchical**

[I.19401]

```
DISC-CRS-TS: [<xy>]:uv-m-np-ddd[-ff],wx-k-qr-jjj[-ll]:\
[ww]:[RATE-rr];
```

---

## Completion Message

---

### Nonhierarchical

---

[O.19401]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS TS::[s]abc-ddd[-ff],[t]ghi-jjj[-ll]:\
[ww]:[RATE-rr] COMPLD
[/* [O.19401] */]
["RATE-rr"]
["OOS"]
[/* FROM customer number */]
["01"]
[/* TO customer number */]
["01"]
;
```

### Hierarchical

---

[O.19401]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS TS::uv-m-np-ddd[-ff],wx-k-qr-jjj[-ll]:\
[ww]:[RATE-rr] COMPLD
[/* [O.19401] */]
["RATE-rr"]
["OOS"]
[/* FROM customer number */]
["01"]
[/* TO customer number */]
["01"]
;
```

**Note:** The optional RATE information in line 4 and the customer number information in lines 6 through 9 only appear if the RATE-rr, ff and/or the ll fields are not specified in the corresponding input command.

## Denial Message

---

### Nonhierarchical

---

[O.19401.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS TS::[s]abc-ddd[-ff],[t]ghi-jjj[-ll]:\
[ww]:[RATE-rr] DENY
 mmmm
 /* [0.19401.01] */
 /* <explanation of error condition code> */
[/* FROM customer number */]
["01"]
[/* TO customer number */]
["01"]
;
```

### Hierarchical

---

[O.19401.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS TS::uv-m-np-ddd[-ff],wx-k-qr-jjj[-ll]:\
[ww]:[RATE-rr] DENY
 mmmm
 /* [0.19401.01] */
 /* <explanation of error condition code> */
[/* FROM customer number */]
["01"]
[/* TO customer number */]
["01"]
;
```

**Note:** The optional FROM and TO customer number information in lines 6 through 9 only appears if the ff and/or the ll fields are not specified in the input command.

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

|               |                                                     |
|---------------|-----------------------------------------------------|
| <b>rr</b>     | - Circuit rate (24, 48, 96, or 56)                  |
| <b>TPT</b>    | - Two-point                                         |
| <b>[s]abc</b> | - The 3- or 4-digit nonhierarchical FROM NPC number |
| <b>[t]ghi</b> | - The 3- or 4-digit nonhierarchical TO NPC number   |

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

**uv-m-np**

- Hierarchical FROM NPC number

**wx-k-qr**

- Hierarchical TO NPC number

**uv,wx** - Unit number  
**m,k** - Module number  
**np,qr** - NPC number within the module

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd** - FROM channel number  
**jjj** - TO channel number

001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

**ll** - TO customer number  
**ff** - FROM customer number

|       |                                     |
|-------|-------------------------------------|
| 01    | (DS0A at 2.4, 4.8, 9.6, or 56 kb/s) |
| 01-20 | (DS0B at 2.4 kb/s)                  |
| 01-10 | (DS0B at 4.8 kb/s)                  |
| 01-05 | (DS0B at 9.6 kb/s)                  |

**00S** - Out-of-service

OOS appears in the output whenever the disconnection involves an out-of-service or failed facility termination NPC. In this case, the user should note that the Unassigned Multiplexer Channel (UMC) code may not be inserted towards the facilities of the disconnected circuit until the facility is restored to service.

*mmmm Explanation*

IDRG Input, data out of range

CUSTOMER NUMBER ff IS OUT OF RANGE FOR DS0A  
CHANNEL [s]abcddd  
CUSTOMER NUMBER ff IS OUT OF RANGE FOR DS0B  
CHANNEL [s]abcddd  
CHANNEL [s]abcddd IS OUT OF RANGE

SAAS Status, already assigned

CHANNELS ARE NOT CONNECTED TO EACH OTHER

SNVS Status, not in valid state

CHANNEL [s]abcddd IS NOT ESTABLISHED TO SR FEATURE  
CHANNEL [s]abcddd/ff IS UNDER TEST  
NPC [X]XXX IS NOT PROVISIONED AS DIGROUP-A OF AN RT  
THE NPC ASSOCIATED WITH VIRTUAL CHANNEL [X]XXXYYY IS NOT  
PROVISIONED  
NPC [X]XXX IS IN LINE LOOPBACK STATE

IDNV Input, data not valid

CHANNEL [s]abcddd IS A PARITY CHANNEL  
CUSTOMER NUMBER MUST BE SPECIFIED FOR DS0B  
CHANNEL [s]abcddd  
INVALID CHANNEL NUMBER FOR CHANNEL [X]XXXYYY  
SPECIFIED RATE DOES NOT MATCH EXISTING CIRCUIT RATE  
UNIT [q]q IS NOT FACILITY TERMINATING TYPE

ENEQ Equipage, not equipped

TSI sft IS NOT EQUIPPED  
CCB sf IS NOT EQUIPPED  
ETSI sqq IS NOT EQUIPPED  
NPC [s]abc IS NOT EQUIPPED  
UNIT [q]q IS NOT EQUIPPED  
UNIT [q]q FTMI d IS NOT EQUIPPED  
UNIT [q]q FC sb IS OUT-OF-SERVICE  
UNIT [q]q MXR c NOT EQUIPPED



SNIS Status, not in service

BOTH CCN SIDES ARE OUT-OF-SERVICE  
ACTIVE CCN SIDE IS OUT-OF-SERVICE  
CCNI s IS OUT-OF-SERVICE  
TSI sft IS OUT-OF-SERVICE  
CCB sf IS OUT-OF-SERVICE  
CCI s IS OUT-OF-SERVICE  
ETSI sqq IS OUT-OF-SERVICE  
UNIT [q]q IS OUT-OF-SERVICE  
UNIT [q]q FTMI d IS OUT-OF-SERVICE  
UNIT [q]q FC sb IS OUT-OF-SERVICE  
DSPI IN UNIT [q]q IS OUT-OF-SERVICE  
NPC [s]abc IS OUT-OF-SERVICE  
NPC [s]abc SIDE s IS OUT-OF-SERVICE  
UNIT [q]q FLI k IS OUT-OF-SERVICE  
UNIT [q]q FMT s IS OUT-OF-SERVICE  
UNIT [q]q MXR c IS OUT-OF-SERVICE  
UNIT [q]q MIU c IS OUT-OF-SERVICE  
MAINTENANCE CONDITION PREVENTS COMPLETION OF THIS  
COMMAND

SROF Status, requested operation failed

ACTIVE CCN SIDE IS FAILED  
CCNI s IS FAILED  
TSI sft IS FAILED  
CCB sf IS FAILED  
CCI s IS FAILED  
ETSI sqq IS FAILED  
UNIT [q]q IS FAILED  
UNIT [q]q FTMI d IS FAILED  
UNIT [q]q FC sb IS OUT-OF-SERVICE  
DSPI IN UNIT [q]q IS FAILED  
NPC [s]abc IS FAILED  
NPC [s]abc SIDE s IS FAILED  
UNIT [q]q FLI k IS FAILED  
UNIT [q]q FMT s IS FAILED  
UNIT [q]q MXR c IS FAILED  
UNIT [q]q MIU c IS FAILED  
ACTIVE CCN SIDE IS PESTED

| st   | d       | Explanation                   |
|------|---------|-------------------------------|
| ROLL | {F T B} | Circuit is involved in a roll |

## **DISC,CRS,TS,RATE**

### **SUBRATE DISCONNECTION**

#### **Explanation Of Command**

This command disconnects the **FROM** and **TO** customers in both directions. It extends the format of the **DISC-CRS-TS** command to ranges of two-point, two-way disconnections. This command is the same as the **DISC-CRS-TS** command except for the range feature. See message **DISC-CRS-TS** for an explanation of features not related to the range feature.

**FROM** and **TO** have no significance to DACS II hence either customer or range of customers may be designated **FROM** or **TO**. The **FROM** and **TO** designations do not have to be the same on a **DISC-CRS-TS** command as they were on the corresponding **CONN-CRS-TS,NORM** or **CONN-CRS-TS,TERM** command.

#### **Command**

##### **Nonhierarchical**

[I.19411]

```
DISC-CRS-TS: [<xy>]:[s]abc-ddd{&&-eee[-01]|-ff&&-mm},\
[t]ghi-jjj{&&-kkk[-01]|-ff&&-mm}: [ww]: [RATE-rr];
```

##### **Hierarchical**

[I.19411]

```
DISC-CRS-TS: [<xy>]:uv-m-np-ddd{&&-eee[-01]|-ff&&-mm},\
wx-k-qr-jjj{&&-kkk[-01]|-ll&&-nn}: [ww]: [RATE-rr];
```

## Completion Message

---

### Nonhierarchical

---

[O.19411]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS TS::[s]abc-ddd{&&-eee[-01]|-ff&&-mm},\
[t]ghi-jjj{&&-kkk[-01]|-ff&&-mm}:[ww]:[RATE-rr] COMPLD
[/* [O.19411] */]
["OOS"]
[/* FROM customer number */]
["01"]
[/* TO customer number */]
["01"]
;
```

### Hierarchical

---

[O.19411]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS TS::uv-m-np-ddd{&&-eee[-01]|-ff&&-mm},\
wx-k-qr-jjj{&&-kkk[-01]|-ff&&-mm}:[ww]:[RATE-rr] COMPLD
[/* [O.19411] */]
["OOS"]
[/* FROM customer number */]
["01"]
[/* TO customer number */]
["01"]
;
```

---

## Denial Message

---

### Nonhierarchical

---

[O.19411.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS TS::[s]abc-ddd{&&-eee[-01]|-ff&&-mm},\
[t]ghi-jjj{&&-kkk[-01]|-ll&&-nn}:[ww]:[RATE-rr] DENY
mmmm
/* [0.19411.01] */
/* <explanation of error condition code> */
/* FROM,TO terminations involved in the denial where */
/* ppp = channel number, -pp = customer number */
"ddd-{01|ff},jjj-{01|ll}"
[/* FROM customer number */]
["01"]
[/* TO customer number */]
["01"]
;
```

### Hierarchical

---

[O.19411.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS TS::uv-m-np-ddd{&&-eee[-01]|-ff&&-mm},\
wx-k-qr-jjj{&&-kkk[-01]|-ll&&-nn}:[ww]:[RATE-rr] DENY
mmmm
/* [0.19411.01] */
/* <explanation of error condition code> */
/* FROM,TO terminations involved in the denial where */
/* ppp = channel number, -pp = customer number */
"ddd-{01|ff},jjj-{01|ll}"
[/* FROM customer number */]
["01"]
[/* TO customer number */]
["01"]
;
```

---

## Autonomous Message

---

Not applicable.

### Explanation Of Parameters

**RATE** - Rate

**rr** - Circuit rate (24, 48, 96, or 56)

**TPT** - Two-Point, Two-way disconnection

**FROM** - From

**TO** - To

**[s]abc** - The 3- or 4-digit nonhierarchical FROM NPC number

**[t]ghi** - The 3- or 4-digit nonhierarchical TO NPC number

The allowable values are presented below:

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical FROM NPC number

**wx-k-qr**

- Hierarchical TO NPC number

**uv,wx** - Unit number

**m,k** - Module number

**np,qr** - NPC number within the module

The allowable values are presented below:

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd** - FROM Channel number

**eee** - FROM channel number for end of range specified

**jjj** - TO Channel number

**kkk** - TO channel number for end of range specified

001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

**ff** - FROM DS0A or DS0B Customer number

**mm** - FROM DS0B Customer number for end of range

**ll** - TO DS0A or DS0B Customer number, similar to ff

**nn** - TO DS0B Customer number for end of range

ff explanation



01 (DS0A at 2.4, 4.8, 9.6, or 56 kb/s)  
01-20 (DS0B at 2.4 kb/s)  
01-10 (DS0B at 4.8 kb/s)  
01-05 (DS0B at 9.6 kb/s)

There are two ways to specify ranges.

- Range specified in channel field: [s]abcd-dd-eee[/01]

This option applies only to DS0A channels, and the channel range, i.e., eee, must be specified when a range of DS0A customers is desired. The customer number for DS0A channels is always 01. For example, [0]001002-010/01 specifies a range of nine DS0A customers on NPC 001, while [0]001002-010 does the same thing without the optional customer number.

- Range specified in customer number field: [s]abcd-dd/ff-mm

This option applies only to a DS0B channel, and the range must be specified in the customer number field when a range of DS0B customers is desired. If NPC [0]020, channel 004 was established (using the SECH verb) as a 10 customer DS0B channel, then [0]020004/01-09 specifies a range of nine customers on NPC [0]020 channel 004.

Specifying a range in both the channel and customer number field for the same customer specification, such as [0]001001-009/01-09, will be denied.

**OOS** - Out-of-service

OOS appears in the output whenever the disconnection involves an out-of-service or failed facility termination NPC. In this case, the user should note that the Unassigned Multiplexer Channel (UMC) code may not be inserted towards the facilities of the disconnected circuit until the facility is restored to service.

**mmmm** *Explanation*

IDRG Input, data out of range

CUSTOMER NUMBER ff IS OUT OF RANGE FOR DS0A  
CHANNEL [s]abcddd  
CUSTOMER NUMBER ff IS OUT OF RANGE FOR DS0B  
CHANNEL [s]abcddd  
CHANNEL [s]abcddd IS OUT OF RANGE  
[X]XXXYYY-FFF IS AN INVALID RANGE OF CHANNELS

SAAS Status, already assigned

CHANNEL [s]abcddd/ff IS UNDER TEST  
CHANNELS ARE NOT CONNECTED TO EACH OTHER

SNAS Status,not in pending state

CHANNEL [s]abcddd/ff IS UNASSIGNED

SNVS Status, not in valid state

CHANNEL [s]abcddd IS NOT ESTABLISHED TO SR FEATURE  
NPC [X]XXX IS NOT PROVISIONED AS DIGROUP-A OF AN RT  
THE NPC ASSOCIATED WITH VIRTUAL CHANNEL [X]XXXYYY IS NOT  
PROVISIONED  
NPC [X]XXX IS IN LINE LOOPBACK STATE

IDNV Input, data not valid

CHANNEL [s]abcddd IS A PARITY CHANNEL  
CUSTOMER NUMBER MUST BE SPECIFIED FOR DS0B  
CHANNEL [s]abcddd  
CUSTOMER NUMBER RANGE NOT ALLOWED FOR DS0A  
CHANNEL [s]abcddd  
CHANNEL RANGE NOT ALLOWED FOR DS-OB CHANNEL [s]abcddd  
INVALID CHANNEL NUMBER FOR CHANNEL [X]XXXYYY  
FROM AND TO RANGES ARE NOT THE SAME SIZE  
FROM AND TO RANGES PARTIALLY OVERLAP  
SPECIFIED RATE DOES NOT MATCH EXISTING CIRCUIT RATE  
UNIT [q]q IS NOT FACILITY TERMINATING TYPE

ENEQ Equipage, not equipped

TSI sft IS NOT EQUIPPED  
CCB sf IS NOT EQUIPPED  
ETSI sqq IS NOT EQUIPPED  
NPC [s]abc IS NOT EQUIPPED  
UNIT [q]q IS NOT EQUIPPED  
UNIT [q]q FTMI d IS NOT EQUIPPED  
UNIT [q]q FC sb IS OUT-OF-SERVICE  
UNIT [q]q MXR c NOT EQUIPPED

SNIS Status, not in-service

BOTH CCN SIDES ARE OUT-OF-SERVICE  
ACTIVE CCN SIDE IS OUT-OF-SERVICE  
CCNI s IS OUT-OF-SERVICE  
TSI sft IS OUT-OF-SERVICE  
CCB sf IS OUT-OF-SERVICE  
CCI s IS OUT-OF-SERVICE  
ETSI sqq IS OUT-OF-SERVICE  
UNIT [q]q IS OUT-OF-SERVICE  
UNIT [q]q FTMI d IS OUT-OF-SERVICE  
UNIT [q]q FC sb IS OUT-OF-SERVICE  
DSPI IN UNIT [q]q IS OUT-OF-SERVICE  
NPC [s]abc IS OUT-OF-SERVICE  
NPC [s]abc SIDE s IS OUT-OF-SERVICE  
UNIT [q]q FLI k IS OUT-OF-SERVICE  
UNIT [q]q FMT s IS OUT-OF-SERVICE  
UNIT [q]q MXR c IS OUT-OF-SERVICE  
UNIT [q]q MIU c IS OUT-OF-SERVICE  
MAINTENANCE CONDITION PREVENTS COMPLETION OF THIS  
COMMAND

SROF Status, requested operation failed

ACTIVE CCN SIDE IS FAILED  
CCNI s IS FAILED  
TSI sft IS FAILED  
CCB sf IS FAILED  
CCI s IS FAILED  
ETSI sqq IS FAILED  
DSPI IN UNIT [q]q IS FAILED  
NPC [s]abc IS FAILED  
NPC [s]abc SIDE s IS FAILED  
UNIT [q]q IS FAILED  
UNIT [q]q FTMI d IS FAILED  
UNIT [q]q FC sb IS OUT-OF-SERVICE  
UNIT [q]q FLI k IS FAILED  
UNIT [q]q FMT s IS FAILED  
UNIT [q]q MXR c IS FAILED  
UNIT [q]q MIU c IS FAILED  
ACTIVE CCN SIDE IS PESTED

## **DISC,CRS1,T0,INCL,OOS,DCC**

### **ONE-WAY MULTIPOINT DISCONNECTIONS**

#### **Explanation Of Command**

This message requests a one-way disconnection from the specified FROM end termination(s) and to the TO end termination. It is used to disconnect a one-way multipoint circuit.

#### **Command**

##### **Nonhierarchical**

[I.15102]

**DISC-CRS1-T0** : [<xy>] : [s]abc-ddd[&&-eee] , [t]ghi-jjj[&&-kkk] : [ww] : \  
[INCL] : [OOS] [ , DCC ] ;

##### **Hierarchical**

[I.15102]

**DISC-CRS1-T0** : [<xy>] : uv-m-np-ddd[&&-eee] , wx-k-qr-jjj[&&-kkk] : \  
[ww] : [INCL] : [OOS] [ , DCC ] ;

## Completion Message

---

### Nonhierarchical

---

[O.15102]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS1 T0::[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\
[INCL]:[OOS][,DCC] COMPLD
/* [O.15102] */
["[RDLD][,CUS]"]
["NOBBL-{F|T},MPDIS-{F|T|B}"]
;
```

### Hierarchical

---

[O.15102]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS1 T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[ww]:\
[INCL]:[OOS][,DCC] COMPLD
/* [O.15102] */
["[RDLD][,CUS]"]
["NOBBL-{F|T},MPDIS-{F|T|B}"]
;
```

## Denial Message

---

### Nonhierarchical

---

[O.15101.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS1 T0::[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\
[INCL]:[OOS][,CUS][,DCC] DENY
mmmm
/* [O.15101.01] */
/* <explanation of error condition code> */
[/* mmm,nnn */]
;
```

[O.15101.02]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS1 T0::[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\
[INCL]:[OOS][,CUS][,DCC] DENY
 mmmm
 /* [0.15101.02] */
 /* <explanation of error condition code> */
 /* <d>-<st> */
[/* mmm,nnn */]
;
```

### **Hierarchical**

---

[O.15101.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS1 T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[ww]:\
[INCL]:[OOS][,CUS][,DCC] DENY
 mmmm
 /* [0.15101.01] */
 /* <explanation of error condition code> */
[/* mmm,nnn */]
;
```

[O.15101.02]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS1 T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[ww]:\
[INCL]:[OOS][,CUS][,DCC] DENY
 mmmm
 /* [0.15101.02] */
 /* <explanation of error condition code> */
 /* <d>-<st> */
[/* mmm,nnn */]
;
```

### **Autonomous Message**

---

Not applicable.

## Explanation Of Parameters

[s]abc - The 3- or 4-digit nonhierarchical FROM NPC number  
[t]ghi - The 3- or 4-digit nonhierarchical TO NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

|                              |                              |                              |                              |                              |                              |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |



If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number

Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number

Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

DACS II Non-CEF frames support two virtual NPCs using the three digit NPC numbering scheme. The valid values for Non-CEF frames are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit

-

**NPC**

**961-962**

DACS II CEF frames support six virtual NPCs using either a three digit or four digit NPC numbering scheme. If NPC numbers are expressed in three digits, the valid values are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit

-

**NPC**

**961-966**

If NPC numbers are expressed in four digits, the valid values are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit

-

**NPC**

**9961-9966**

**uv-m-np**

- Hierarchical FROM NPC number

**wx-k-qr**

- Hierarchical TO NPC number

**uv,wx** - Unit number

**m,k** - Module number

**np,qr** - NPC number within the module

The valid values are listed below:

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

VI NPC numbers listed by unit, module, and NPC Number  
Unit Type VI (Virtual)

|           |          |              |                                 |
|-----------|----------|--------------|---------------------------------|
| Unit      | Module   | NPC          |                                 |
| <b>99</b> | <b>1</b> | <b>01-02</b> | <b>(DACS II Non-CEF frames)</b> |
| <b>99</b> | <b>1</b> | <b>01-06</b> | <b>(DACS II CEF frames)</b>     |

**ddd, jjj**

- Channel number

**eee, kkk**

- Channel number denoting the end of range.

001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

The backbone termination is on the Virtual NPC (001 through 500).

**INCL** - Inclusive

To disconnect a channel or range of channels including one or more channels marked as a Red Circuit, use the INCL option.

The message will be denied if any circuits in the range are Red Circuits and the INCL option is not used.

**OOS** - Out of service

At least one end of the circuit must be out-of-service or the OOS disconnect will be denied.

**DCC** - Disconnect code

DACS II will insert the user-defined disconnect code and signaling into the disconnected channels. This disconnect code and signaling are specified by the trunk conditioning field of the TCON command that initially connected the channels.

If the DCC option is not used, the disconnect code specified in the grow NPC command will be used.

**NOBBL** - No backbone leg

The optional NOBBL will appear if the multipoint circuit FROM or TO was in the broadcast mode but has no backbone leg.

**MPDIS** - Multipoint disconnect

**F** - From

**T** - To

Full disconnection of the multipoint circuits is indicated by MPDIS for FROM or TO.

**CUS** - Customer

Customer-control circuit

**RDL** - Red lined

Disconnection was performed on a red lined circuit.

If the disconnection was given on more than one circuit, then at least one of them was a red lined circuit.

**mmm, nnn**

- Channel number involved in denial.

**st** - Status of denial

**d** - Direction

| <b>d</b> | <i>Explanation</i> |
|----------|--------------------|
|----------|--------------------|

|   |      |
|---|------|
| F | From |
|---|------|

|   |    |
|---|----|
| T | To |
|---|----|

|   |      |
|---|------|
| B | Both |
|---|------|

mmmm - Error condition code

| mmmm | st      | Explanation                                                             |
|------|---------|-------------------------------------------------------------------------|
| IIDT | INERR   | No NPC's out of service and OOS keyword used                            |
| IDRG | INERR   | Invalid range for specified FROM NPC type                               |
| IDRG | INERR   | Invalid range for specified TO NPC type                                 |
| IIFM | INERR   | Invalid FROM NPC type for AIS insertion                                 |
| IIFM | INERR   | Invalid TO NPC type for AIS insertion                                   |
| SWFA | MCOND   | Active CCN side not IS or failed or pested or hardware OOS              |
| ENEQ | MCOND   | UNIT not equipped, not in service, or failed                            |
| ENEQ | MCOND   | CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS   |
| ENEQ | MCOND   | FTMI not equipped, not in service, or failed                            |
| ENEQ | MCOND   | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS     |
| ENEQ | MCOND   | TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS   |
| SNVS | MCOND   | Termination is under customer control (CUS)                             |
| SNVS | MCOND   | Termination is protected (RDLD)                                         |
| SNVS | CONFERR | Try to delete a BBL leg from VC;however, VC has no BBL leg              |
| SNVS | CONFERR | The NPC of VC BBL leg doesn't match that in the input command           |
| SNVS | CONFERR | The first channel of VC BBL leg doesn't match that in the input command |
| SNVS | CONFERR | Try to delete a BRD leg from VC; however, VC has no BRD leg             |
| SNVS | CONFERR | The input BRD leg is not in VC                                          |
| SNVS | CONFERR | The first channel of VC BRD leg doesn't match that in the input command |
| SNVS | CONFERR | Tried to disconnect a nonexisting VC                                    |
| IIFM | CONFERR | Try to operate a TWO-WAY conference with an ONE-WAY input command       |
| IIDT | CONFERR | Database conference width does not match the range in input command     |
| IIDT | INERR   | Invalid input BBL as fmd in ONE-WAY command                             |
| IIDT | INERR   | Invalid input BRD as tmd in ONE-WAY command                             |
| SNVS | CONFERR | Trying to add or delete a leg when a conference is under test           |
| ENEQ | MCOND   | Required FLI not equipped, not in service, or failed                    |
| ENEQ | MCOND   | Required MXR not equipped, not in service, or failed                    |
| ENEQ | MCOND   | Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS  |
| ENEQ | MCOND   | Required MIU not equipped, not in service, or failed                    |
| ENRE | SCERR   | FROM NPC is not provisioned as DGA                                      |
| ENRE | SCERR   | TO NPC is not provisioned as DGA                                        |
| ENRE | SCERR   | Corresponding NPC for FROM virtual channel is not provisioned           |

| mmm  | st    | Explanation                                                 |
|------|-------|-------------------------------------------------------------|
| ENRE | SCERR | Corresponding NPC for TO virtual channel is not provisioned |
| IDNV | INERR | Invalid FROM channel number                                 |
| IDNV | INERR | Invalid TO channel number                                   |
| IDRG | INERR | Invalid FROM channel number range                           |
| IDRG | INERR | Invalid TO channel number range                             |
| SNVS | INERR | A loopback is active on the FROM termination                |
| SNVS | INERR | A loopback is active on the TO termination                  |
| IDNV | INERR | Unmatched channel range                                     |
| IDNV | SCERR | Unmatched channel range involving SLC Mode III termination  |
| IDNV | SCERR | RT-DCLU cross-connect with different ids                    |
| IDNV | SCERR | RT-DCLU cross-connect with different channel number         |
| IDNV | SCERR | Cross-connect a non Mode I channel to DCLU                  |
| IDNV | SCERR | Cross-connect a non SLC channel to DCLU                     |
| IDNV | INERR | Invalid channel 000 cross-connection specified              |
| IDNV | INERR | Invalid channel 031 cross-connection specified              |
| SAAS | ROLL  | Termination is in process of being rolled                   |

| st      | d       | Explanation                         |
|---------|---------|-------------------------------------|
| CUS     | {F T B} | Customer-controlled Circuit         |
| FAIL    | {F T B} | Failed                              |
| NOMTH   | {F T B} | No Match                            |
| OOS     | {F T B} | Out-of-service                      |
| RDLD    | {F T B} | Red Lined                           |
| TP      | {F T B} | NPC is used for test access         |
| UNPASGN | {F T B} | Unassigned or Not Properly Assigned |
| UEQD    | {F T B} | Unequipped                          |
| UTST    | {F T B} | Under Test                          |



## **DISC,CRS1,T0,INCL,OOS,DCC,PRIOUT**

### **ONE-WAY DISCONNECT**

#### **Explanation Of Command**

This message requests the disconnection of a one-way two-point cross-connect circuit or a range of one-way circuits.

#### **Command**

#### **Nonhierarchical**

[|.15101]

**DISC-CRS1-T0** : [<xy>] : [s]abc-ddd[&&-eee] , [t]ghi-jjj[&&-kkk] : [ww] : \  
[INCL] : [OOS] [ , DCC] : [PRIOUT] ;

#### **Hierarchical**

[|.15101]

**DISC-CRS1-T0** : [<xy>] : uv-m-np-ddd[&&-eee] , wx-k-qr-jjj[&&-kkk] : \  
[ww] : [INCL] : [OOS] [ , DCC] : [PRIOUT] ;

## Completion Message

---

### Nonhierarchical

---

[O.15101]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS1 T0::[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\
[INCL]:[OOS][,DCC]:[PRIOUT] COMPLD
[/* [O.15101] */
["[RDLD][,CUS]"
;
```

### Hierarchical

---

[O.15101]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS1 T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[ww]:\
[INCL]:[OOS][,DCC]:[PRIOUT] COMPLD
[/* [O.15101] */
["[RDLD][,CUS]"
;
```

## Denial Message

---

### Nonhierarchical

---

[O.15101.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS1 T0::[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\
[INCL]:[OOS][,DCC]:[PRIOUT] DENY
 mmmm
 /* [O.15101.01] */
 /* <explanation of error condition code> */
[/* mmm,nnn */
;
```

[O.15101.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS1 T0::[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\
[INCL]:[OOS][,DCC]:[PRIOUT] DENY
 mmmm
 /* [0.15101.02] */
 /* <explanation of error condition code> */
 /* <d>--<st> */
[/* mmm,nnn */]
;
```

### **Hierarchical**

---

[O.15101.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS1 T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[ww]:\
[INCL]:[OOS][,DCC]:[PRIOUT] DENY
 mmmm
 /* [0.15101.01] */
 /* <explanation of error condition code> */
[/* mmm,nnn */]
;
```

[O.15101.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS1 T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[ww]:\
[INCL]:[OOS][,DCC]:[PRIOUT] DENY
 mmmm
 /* [0.15101.02] */
 /* <explanation of error condition code> */
 /* <d>--<st> */
[/* mmm,nnn */]
;
```

### **Autonomous Message**

---

Not applicable.

### Explanation Of Parameters

[s]abc - The 3- or 4-digit nonhierarchical FROM NPC number  
[t]ghi - The 3- or 4-digit nonhierarchical TO NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

|                              |                              |                              |                              |                              |                              |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number

Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number

Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- Hierarchical FROM NPC number for beginning of NPC range

**wx-k-qr**

- Hierarchical TO NPC number for end of NPC range

The valid values are listed below:

**uv,wx** - Unit number  
**m,k** - Module number  
**np,qr** - NPC number within the module

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**ddd** - FROM channel number  
**jjj** - TO channel number  
**eee** - FROM channel number denoting the end of a channel range.  
**kkk** - TO channel number denoting the end of a channel range.

001 through 024

001-047 Odd only (SLC 96® Carrier, Mode 3, DGA)  
049-095 Odd only (SLC 96 Carrier, Mode 3, DGC)  
001-024 Odd and Even (SLC 96 Carrier, Mode 1, DGA)  
025-048 Odd and Even (SLC 96 Carrier, Mode 1, DGB)  
049-072 Odd and Even (SLC 96 Carrier, Mode 1, DGC)  
073-096 Odd and Even (SLC 96 Carrier, Mode 1, DGD)  
001-024 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA)  
025-048 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB)  
049-072 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC)  
073-096 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD)

**INCL** - Inclusive

To disconnect a circuit or range of circuits including one or more circuits marked either RDC or CUS, use the optional INCL keyword. If this keyword is not used, the message will be denied if any circuits in the range are red circuits or customer controlled circuits.



**OOS** - Out-of-service

An Out-Of-Service disconnect may be done by giving the optional OOS keyword. At least one end of the circuit must be out-of-service or the OOS disconnect will be denied.

**PRIOUT** - Priority Output

This keyword is used on the command line to prioritize the output response.

**DCC** - Disconnect code

If DCC is specified, DACS II will insert the user-defined disconnect code and signaling into the disconnected channels. This disconnect code and signaling are specified by the <tc> field of the TCON command that initially connected the channels. If the DCC option is not used, the disconnect code specified in the CRTE-EQPT::NPC command will be used.

**RDLD** - Red lined

**CUS** - Customer

Customer-controlled circuit

Terminations cross-connected using the optional CUS keyword retain their CUS status when disconnected. If the terminations are reconnected without the CUS or INCL keyword, the command will be denied. When they are reconnected with the INCL keyword, they lose their customer controlled status.

**mmm, nnn**

- Channel number involved in denial. Otherwise the same as ddd.

**d** - Direction

|          |                    |
|----------|--------------------|
| <i>d</i> | <i>Explanation</i> |
| F        | From               |
| T        | To                 |
| B        | Both               |

**st** - Status

**mmm** - Error condition code

|             |              |                                                            |
|-------------|--------------|------------------------------------------------------------|
| <b>mmm</b>  | <b>st</b>    | <i>Explanation</i>                                         |
| <b>IIDT</b> | <b>INERR</b> | No NPC's out of service and OOS keyword used               |
| <b>IDRG</b> | <b>INERR</b> | Invalid range for specified FROM NPC type                  |
| <b>IDRG</b> | <b>INERR</b> | Invalid range for specified TO NPC type                    |
| <b>SWFA</b> | <b>MCOND</b> | Active CCN side not IS or failed or pested or hardware OOS |
| <b>ENEQ</b> | <b>MCOND</b> | UNIT not equipped, not in service, or failed               |

| mmmm | st    | Explanation                                                            |
|------|-------|------------------------------------------------------------------------|
| ENEQ | MCOND | CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS  |
| ENEQ | MCOND | FTMI not equipped, not in service, or failed                           |
| ENEQ | MCOND | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS    |
| ENEQ | MCOND | TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS  |
| ENEQ | MCOND | Required FLI not equipped, not in service, or failed                   |
| ENEQ | MCOND | Required MXR not equipped, not in service, or failed                   |
| ENEQ | MCOND | Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS |
| ENEQ | MCOND | Required MIU not equipped, not in service, or failed                   |
| ENRE | SCERR | FROM NPC is not provisioned as DGA                                     |
| ENRE | SCERR | TO NPC is not provisioned as DGA                                       |
| IDNV | INERR | Invalid FROM channel number                                            |
| IDNV | INERR | Invalid TO channel number                                              |
| IDRG | INERR | Invalid FROM channel number range                                      |
| IDRG | INERR | Invalid TO channel number range                                        |
| SNVS | INERR | A loopback is active on the FROM termination                           |
| SNVS | INERR | A loopback is active on the TO termination                             |
| IDNV | INERR | Unmatched channel range                                                |
| IDNV | SCERR | Unmatched channel range involving SLC Mode III termination             |
| IDNV | SCERR | RT-DCLU cross-connect with different ids                               |
| IDNV | SCERR | RT-DCLU cross-connect with different channel number                    |
| IDNV | SCERR | Cross-connect a non Mode I channel to DCLU                             |
| IDNV | SCERR | Cross-connect a non SLC channel to DCLU                                |
| IDNV | INERR | Invalid channel 000 cross-connection specified                         |
| IDNV | INERR | Invalid channel 031 cross-connection specified                         |
| SAAS | ROLL  | Termination is in process of being rolled                              |
| ENEQ | MCOND | ETSI not equipped, not in service, or failed                           |

| st      | d       | Explanation                         |
|---------|---------|-------------------------------------|
| CUS     | {F T B} | Customer-controlled Circuit         |
| FAIL    | {F T B} | Failed                              |
| NOMTH   | {F T B} | No Match                            |
| OOS     | {F T B} | Out-of-service                      |
| RDLD    | {F T B} | Red Lined                           |
| ROLL    | {F T B} | Circuit is involved in a roll       |
| TP      | {F T B} | NPC is used for test access         |
| UNPASGN | {F T B} | Unassigned or Not Properly Assigned |
| UEQD    | {F T B} | Unequipped                          |
| UTST    | {F T B} | Under Test                          |

## **DISC,CRS1,T1,INCL,OOS,PRIOUT**

### **ONE-WAY DISCONNECT**

#### **Explanation Of Command**

This message disconnects a one-way cross-connection between two non-channelized network processing circuits. When the circuit is disconnected, the idle code (AIS) is transmitted.

#### **Command**

##### **Nonhierarchical**

[I.15111]

**DISC-CRS1-T1:[<xy>]:[s]abc,[t]ghi:[ww]:[INCL]:[OOS]:[PRIOUT];**

##### **Hierarchical**

[I.15111]

**DISC-CRS1-T1:[<xy>]:uv-m-np,wx-k-qr:[ww]:[INCL]:[OOS]:[PRIOUT];**

#### **Completion Message**

##### **Nonhierarchical**

[O.15111]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS1 T1::[s]abc,[t]ghi:[ww]:[INCL]:[OOS]:[PRIOUT] COMPLD
[/* [O.15111] */]
["[RDLD][,CUS]"]
;
```

## Hierarchical

---

[O.15111]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS1 T1::uv-m-np,wx-k-qr:[ww]:[INCL]:[OOS]:[PRIOUT] COMPLD
[/* [O.15111] */]
["[RDLD][,CUS]"]
;
```

## Denial Message

---

### Nonhierarchical

---

[O.15111.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS1 T1::[s]abc,[t]ghi:[ww]:[INCL]:[OOS]:[PRIOUT] DENY
mmmm
/* [O.15111.01] */
/* <explanation of error condition code> */
;
```

[O.15111.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS1 T1::[s]abc,[t]ghi:[ww]:[INCL]:[OOS]:[PRIOUT] DENY
mmmm
/* [O.15111.02] */
/* <explanation of error condition code> */
/* <d>-<st> */
;
```

## Hierarchical

---

[O.15111.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS1 T1::uv-m-np,wx-k-qr:[ww]:[INCL]:[OOS]:[PRIOUT] DENY
mmmm
/* [O.15111.01] */
/* <explanation of error condition code> */
;
```

[O.15111.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC CRS1 T1::uv-m-np,wx-k-gr:[ww]:[INCL]:[OOS]:[PRIOUT] DENY
 mmmm
 /* [O.15111.02] */
 /* <explanation of error condition code> */
 /* <d>-<st> */
;
```

### Autonomous Message

Not applicable.

### Explanation Of Parameters

[s]abc - The 3- or 4-digit non-hierarchical non-channelized FROM NPC number  
[t]ghi - The 3- or 4-digit non-hierarchical non-channelized TO NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

|                |                |                |                |                |                |
|----------------|----------------|----------------|----------------|----------------|----------------|
| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |



| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
|                  |                  |                  |                  |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
|                  |                  |                  |                  |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- Hierarchical number of non-channelized FROM NPC

**wx-k-qr**

- Hierarchical number of non-channelized TO NPC

**uv,wx** - Unit number  
**m,k** - Module number  
**np,qr** - NPC number within the module

The values are listed below:

DE and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**INCL** - Inclusive  
Required for a customer-controlled circuit or a red circuit

**OOS** - Out-of-Service  
May be specified if one or both NPCs are out of service

**RDC** - Red circuit

**RDLD** - Red lined  
Disconnection of Red circuit

**CUS** - Customer  
Disconnection of Customer-controlled circuit

**PRIOUT** - Priority Output

This keyword is used on the command line to prioritize the output response.

**st** - Status of denial

**d** - Direction {F-from | T-to | B-both}

**mmmm** - Error condition code

| <b>mmmm</b> | <b>st</b>    | <i>Explanation</i>                                                     |
|-------------|--------------|------------------------------------------------------------------------|
| <b>IIDT</b> | <b>INERR</b> | No NPC's out of service and OOS keyword used                           |
| <b>SWFA</b> | <b>MCOND</b> | Active CCN side not IS or failed or pested or hardware OOS             |
| <b>ENEQ</b> | <b>MCOND</b> | UNIT not equipped, not in service, or failed                           |
| <b>ENEQ</b> | <b>MCOND</b> | CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS  |
| <b>ENEQ</b> | <b>MCOND</b> | FTMI not equipped, not in service, or failed                           |
| <b>ENEQ</b> | <b>MCOND</b> | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS    |
| <b>ENEQ</b> | <b>MCOND</b> | TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS  |
| <b>ENEQ</b> | <b>MCOND</b> | Required FLI not equipped, not in service, or failed                   |
| <b>ENEQ</b> | <b>MCOND</b> | Required MXR not equipped, not in service, or failed                   |
| <b>ENEQ</b> | <b>MCOND</b> | Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS |
| <b>ENEQ</b> | <b>MCOND</b> | Required MIU not equipped, not in service, or failed                   |
| <b>SAAS</b> | <b>ROLL</b>  | Termination is in process of being rolled                              |
| <b>ENEQ</b> | <b>MCOND</b> | ETSI not equipped, not in service, or failed                           |

| <b>st</b>      | <b>d</b>       | <i>Explanation</i>                  |
|----------------|----------------|-------------------------------------|
| <b>CUS</b>     | <b>{F T B}</b> | Customer-controlled Circuit         |
| <b>FAIL</b>    | <b>{F T B}</b> | Failed                              |
| <b>INVLD</b>   | <b>{F T B}</b> | Invalid NPC type                    |
| <b>NOMTH</b>   | <b>{F T B}</b> | No Match                            |
| <b>NPCTA</b>   | <b>{F T B}</b> | NPC used for Test Access            |
| <b>OOS</b>     | <b>{F T B}</b> | Out-of-service                      |
| <b>ROLL</b>    | <b>{F T B}</b> | Circuit is involved in a roll       |
| <b>UNPASGN</b> | <b>{F T B}</b> | Unassigned or Not Properly Assigned |
| <b>UEQD</b>    | <b>{F T B}</b> | Unequipped                          |
| <b>UTST</b>    | <b>{F T B}</b> | Under Test                          |

## **DISC,DSP,T0**

### **DISCONNECTION OF CIRCUITS FROM/TO DSP APPLICATION CARD**

#### **Explanation Of Command**

This command is used to disconnect a circuit (or a range of circuits) between an NPC that is not a DSP application and an NPC that **is** a DSP application NPC. The circuit may be a two-way or a one-way circuit. This command is also used to disconnect a circuit between two application cards.

**This command should only be used for clean-up purposes if the cross-connect cannot be disconnected by commands to the application itself.** Before issuing the command the user should perhaps try to remove and restore the application and try to issue the disconnect command through the application; keeping in mind, however, that a remove and subsequent restore will result in a momentary service loss.

This command is restricted to only the users who have the RMON (Restricted Maintenance privilege ON) privilege. Also, this command is not available via the on-line help feature.

This command will work if the facility terminating NPC and/or the application NPC are/is out-of-service. This command will also work for Red circuits.

This command should also be used if a test port connection to an application has been released using the FRC keyword in the DISC-TACC-T0,FRC command (I.27001), but the cross-connection that was used for the test port connection, which is a cross-connection between two of the application channels, still needs to be disconnected. The user should use the command RTVR-CRS-T1 (I.52011) to find the channel pair used by the application for the test port before executing this command.

### **Command**

---

#### **Nonhierarchical**

---

[I.15061]

DISC-DSP-T0:[<xy>]:[s]abc-ddd[&&-eee],[v]ghi-jjj[&&-kkk]:[<ww>];

#### **Hierarchical**

---

[I.15061]

DISC-DSP-T0:[<xy>]:uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[<ww>;

### **Completion Message**

---

#### **Nonhierarchical**

---

[O.15061]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC DSP T0::[s]abc-ddd[&&-eee],[v]ghi-jjj[&&-kkk]:[<ww>] COMPLD
[/* [O.15061] */]
["OOS"]
["RDLD"]
;
```

#### **Hierarchical**

---

[O.15061]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC DSP T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[<ww>] COMPLD
[/* [O.15061] */]
["OOS"]
["RDLD"]
;
```

## Denial Message

---

### Nonhierarchical

---

[O.15061.01]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC DSP T0::[s]abc-ddd[&&-eee],[v]ghi-jjj[&&-kkk]:[<ww>] DENY
 mmmm
 /* [0.15061.01] */
 /* <explanation of error condition code> */
[/* mmm,nnn */
;
;
```

[O.15061.02]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC DSP T0::[s]abc-ddd[&&-eee],[v]ghi-jjj[&&-kkk]:[<ww>] DENY
 mmmm
 /* [0.15061.02] */
 /* <explanation of error condition code> */
[/* <d>-<st> */
[/* mmm,nnn */
;
;
```

### Hierarchical

---

[O.15061.01]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC DSP T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[<ww>] DENY
 mmmm
 /* [0.15061.01] */
 /* <explanation of error condition code> */
[/* mmm,nnn */
;
;
```

[O.15061.02]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC DSP T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[<ww>] DENY
 mmmm
 /* [0.15061.02] */
 /* <explanation of error condition code> */
[/* <d>-<st> */
[/* mmm,nnn */
;
;
```

### **Autonomous Message**

Not applicable.

### **Explanation Of Parameters**

**[s]abc** - The From termination NPC number (3- or 4-digit)

**uv-m-np**

- The From termination NPC number (hierarchical)

**[v]ghi** - The To termination NPC number (3- or 4-digit)

**wx-k-qr**

- The To termination NPC number (hierarchical)

**ddd, jjj**

- Channel numbers

**eee, kkk**

- Channel numbers, denoting the end of a range.

**Range**

*Type*

**001-024** DE, DA, TE and TA type NPCs

**000-031** PA, PB, PC and TH type NPCs

**001-064** SDxyz type application, see your application manual for details

**OOS** - At least one of the NPCs was out-of-service.

**RDLD** - The disconnected circuit was a Red lined circuit

**mmm, nnn**

- Channel number involved in the denial. Otherwise the same as ddd.

**d** - Direction

**d** *Explanation*

**F** From

**T** To

**B** Both

**st** - Status of denial

mmmm - Error condition code

| mmmm | st    | Explanation                                                            |
|------|-------|------------------------------------------------------------------------|
| IIDT | INERR | No NPC's out of service and OOS keyword used                           |
| IDRG | INERR | Invalid range for specified FROM NPC type                              |
| IDRG | INERR | Invalid range for specified TO NPC type                                |
| SWFA | MCOND | Active CCN side not IS or failed or pested or hardware OOS             |
| ENEQ | MCOND | UNIT not equipped, not in service, or failed                           |
| ENEQ | MCOND | CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS  |
| ENEQ | MCOND | FTMI not equipped, not in service, or failed                           |
| ENEQ | MCOND | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS    |
| ENEQ | MCOND | TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS  |
| ENEQ | MCOND | Required FLI not equipped, not in service, or failed                   |
| ENEQ | MCOND | Required MXR not equipped, not in service, or failed                   |
| ENEQ | MCOND | Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS |
| ENEQ | MCOND | Required MIU not equipped, not in service, or failed                   |
| ENRE | SCERR | FROM NPC is not provisioned as DGA                                     |
| ENRE | SCERR | TO NPC is not provisioned as DGA                                       |
| IDNV | INERR | Invalid FROM channel number                                            |
| IDNV | INERR | Invalid TO channel number                                              |
| IDRG | INERR | Invalid FROM channel number range                                      |
| IDRG | INERR | Invalid TO channel number range                                        |
| SNVS | INERR | A loopback is active on the FROM termination                           |
| SNVS | INERR | A loopback is active on the TO termination                             |
| IDNV | INERR | Unmatched channel range                                                |
| IDNV | SCERR | Unmatched channel range involving SLC Mode III termination             |
| IDNV | SCERR | RT-DCLU cross-connect with different ids                               |
| IDNV | SCERR | RT-DCLU cross-connect with different channel number                    |
| IDNV | SCERR | Cross-connect a non Mode I channel to DCLU                             |
| IDNV | SCERR | Cross-connect a non SLC channel to DCLU                                |
| IDNV | INERR | Invalid channel 000 cross-connection specified                         |
| IDNV | INERR | Invalid channel 031 cross-connection specified                         |
| SNVS | MCOND | DSPP not in service, or failed                                         |
| SAAS | ROLL  | Termination is in process of being rolled                              |
| ENEQ | MCOND | ETSI not equipped, not in service, or failed                           |



| st      | d       | Explanation                         |
|---------|---------|-------------------------------------|
| FAIL    | {F T B} | Failed                              |
| NOMTH   | {F T B} | No Match                            |
| TP      | {F T B} | NPC is used for test access         |
| UNPASGN | {F T B} | Unassigned or Not Properly Assigned |
| UEQD    | {F T B} | Unequipped                          |
| UTST    | {F T B} | Under Test                          |

## **DISC,EQPT,NPC**

### **DEGROWTH NPC**

#### **Explanation Of Command**

This command unequips network processing circuits (NPCs) in DACS II Facility Terminating Units (FTU/IFTU/IFTU2), DS3 Units (DS3U), Hybrid DS3 Units (HDS3U) and Digital Signal Processing Units (DSPU).

It may be used to unequip a single NPC or a range of NPCs in an FTU (IFTU or IFTU2), a DS3U or an HDS3U. The HDS3U supports type TExyz and THxyz NPCs. The NPC numbers which are divisible by four with remainder zero, are not valid THxyz NPCs. However, the range of THxyz type NPC numbers is still supported with the understanding that there may be gaps in the NPC number range.

C-bit processing DSPU circuit packs (CB-type NPCs) as well as other DSPU circuit packs must be individually unequipped.

When ranges of NPCs are addressed, the **DISC-EQPT** command will show a completion indication after the last NPC in the range that has been unequipped or the highest numbered NPC that has been successfully unequipped. **Before** the completion indication is output, individual denial messages will be output for each **NPC that is denied unequipage**.

One output message is printed for each NPC that is successfully unequipped.

Degrowth commands where the range address crosses a unit boundary will be completely denied.

Within an NPC range the degrowth command will be denied for specific NPCs or sets of NPCs for any one of the following reasons:

1. A Facility Terminating Module (FTM) within the range is unequipped.
2. The NPC is unequipped.
3. The NPC is in-service.
4. The NPC is a testport or testgroup NPC.

5. The NPC has active terminations or circuits under test.

The denial for two or more successive NPCs that need to be denied for the same reason will be formatted in a summary message using the **Floating Window Denial Message** format. In that format a summary denial message will be output, giving the range of NPCs denied, and the reason. The execution of normal completions or of denials for other reasons then resumes at the next NPC, up to the end of the range.

### **Command**

---

#### **Nonhierarchical**

---

[I.32341]

**DISC-EQPT** : [<xy>] : NPC - [s]abc [&&- [t]def] : [ww] ;

#### **Hierarchical**

---

[I.32341]

**DISC-EQPT** : [<xy>] : NPC-uv-m-np [&&&-uv-k-qr] : [ww] ;

### **Completion Message**

---

#### **Nonhierarchical**

---

[O.32341]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::NPC-[s]abc [&&- [t]def] : [ww] COMPLD
/* [O.32341] */
"TYPE-mnxyz"
/* NPC number */
"[s]ghi"
;
```

## Hierarchical

---

[O.32341]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::NPC-uv-m-np[&&&-uv-k-qr]:[ww] COMPLD
/* [O.32341] */
"TYPE-mnxyz"
/* NPC number */
"uv-g-hi"
;
```

## Denial Message

---

### Nonhierarchical

---

[O.32341.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::NPC-[s]abc[&&-[t]def]:[ww] DENY
mmmm
/* [O.32341.01] */
/* <explanation of error condition code> */
[/* UEQD */]
["TYPE-mnxyz"]
/* NPC number */
"[s]jkl[&&-[t]mno]"
;
```

[O.32341.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::NPC-[s]abc[&&-[t]def]:[ww] DENY
mmmm
/* [O.32341.02] */
/* <explanation of error condition code> */
[/* IS */]
["TYPE-mnxyz"]
/* NPC number */
"[s]jkl[&&-[t]mno]"
;
```

[O.32341.03]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::NPC-[s]abc[&&-[t]def]:[ww] DENY
 mmmm
 /* [O.32341.03] */
 /* <explanation of error condition code> */
[/* {NPCTP|NPCTG} */]
["TYPE-mnxyz"]
 /* NPC number */
 "[s]jkl[&&-[t]mno]"
;
```

[O.32341.04]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::NPC-[s]abc[&&-[t]def]:[ww] DENY
 mmmm
 /* [O.32341.04] */
 /* <explanation of error condition code> */
[/* TERM ASGN */]
["TYPE-mnxyz"]
 /* NPC number */
 "[s]jkl[&&-[t]mno]"
;
```

[O.32341.05]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::NPC-[s]abc[&&-[t]def]:[ww] DENY
 mmmm
 /* [O.32341.05] */
 /* <explanation of error condition code> */
["TYPE-mnxyz"]
 /* NPC number */
 "[s]jkl[&&-[t]mno]"
;
```

## Hierarchical

[O.32341.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::NPC-uv-m-np[&&&-uv-k-qr]:[ww] DENY
 mmmm
 /* [O.32341.01] */
 /* <explanation of error condition code> */
[/* UEQD */]
["TYPE-mnxyz"]
 /* NPC number */
 "uv-j-kl[&&&-uv-m-no]"
;
```

[O.32341.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::NPC-uv-m-np[&&&-uv-k-qr]:[ww] DENY
 mmmm
 /* [O.32341.02] */
 /* <explanation of error condition code> */
[/* IS */]
["TYPE-mnxyz"]
 /* NPC number */
 "uv-j-kl[&&&-uv-m-no]"
;
```

[O.32341.03]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::NPC-uv-m-np[&&&-uv-k-qr]:[ww] DENY
 mmmm
 /* [O.32341.03] */
 /* <explanation of error condition code> */
[/* {NPCTP|NPCTG} */]
["TYPE-mnxyz"]
 /* NPC number */
 "uv-j-kl[&&&-uv-m-no]"
;
```

[O.32341.04]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::NPC-uv-m-np[&&&-uv-k-qr]:[ww] DENY
 mmmm
 /* [O.32341.04] */
 /* <explanation of error condition code> */
[/* TERM ASGN */]
["TYPE-mnxyz"]
 /* NPC number */
 "uv-j-kl[&&&-uv-m-no]"
;
```

[O.32341.05]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::NPC-uv-m-np[&&&-uv-k-qr]:[ww] DENY
 mmmm
 /* [O.32341.05] */
 /* <explanation of error condition code> */
["TYPE-mnxyz"]
 /* NPC number */
 "uv-j-kl[&&&-uv-m-no]"
;
```

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**NPC** - Network processing circuit

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number, denoting the beginning of the range.

**[t]def** - The 3- or 4-digit nonhierarchical NPC number, denoting the end of the range.

If NPC numbers are expressed in three digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |
| <b>16A-16H</b>               | <b>32A-32H</b>               | <b>48A-48H</b>               | <b>64A-64H</b>               | <b>80A-80H</b>               | <b>96A-96H</b>               |



If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

If NPC numbers are expressed in three digits, the valid values are:

MB, SR, and MJ type NPC numbers listed by unit number,  
Unit Type DP (DSPU)

| Unit<br>1  | Unit<br>2  | Unit<br>3  | Unit<br>4  | Unit<br>5  | Unit<br>6  |
|------------|------------|------------|------------|------------|------------|
| <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> |
| <b>001</b> | <b>161</b> | <b>321</b> | <b>481</b> | <b>641</b> | <b>801</b> |
| <b>021</b> | <b>181</b> | <b>341</b> | <b>501</b> | <b>661</b> | <b>821</b> |
| <b>041</b> | <b>201</b> | <b>361</b> | <b>521</b> | <b>681</b> | <b>841</b> |
| <b>061</b> | <b>221</b> | <b>381</b> | <b>541</b> | <b>701</b> | <b>861</b> |
| <b>081</b> | <b>241</b> | <b>401</b> | <b>561</b> | <b>721</b> | <b>881</b> |
| <b>101</b> | <b>261</b> | <b>421</b> | <b>581</b> | <b>741</b> | <b>901</b> |
| <b>121</b> | <b>281</b> | <b>441</b> | <b>601</b> | <b>761</b> | <b>921</b> |
| <b>141</b> | <b>301</b> | <b>461</b> | <b>621</b> | <b>781</b> | <b>941</b> |

If NPC numbers are expressed in four digits, the valid values are:

MB, SR, and MJ type NPC numbers listed by unit number,  
Unit Type DP (DSPU)

| Unit<br>1   | Unit<br>2   | Unit<br>3   | Unit<br>4   |
|-------------|-------------|-------------|-------------|
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>0001</b> | <b>0161</b> | <b>0321</b> | <b>0481</b> |
| <b>0021</b> | <b>0181</b> | <b>0341</b> | <b>0501</b> |
| <b>0041</b> | <b>0201</b> | <b>0361</b> | <b>0521</b> |
| <b>0061</b> | <b>0221</b> | <b>0381</b> | <b>0541</b> |
| <b>0081</b> | <b>0241</b> | <b>0401</b> | <b>0561</b> |
| <b>0101</b> | <b>0261</b> | <b>0421</b> | <b>0581</b> |
| <b>0121</b> | <b>0281</b> | <b>0441</b> | <b>0601</b> |
| <b>0141</b> | <b>0301</b> | <b>0461</b> | <b>0621</b> |
| Unit<br>5   | Unit<br>6   | Unit<br>7   | Unit<br>8   |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>0641</b> | <b>0801</b> | <b>0961</b> | <b>1121</b> |
| <b>0661</b> | <b>0821</b> | <b>0981</b> | <b>1141</b> |
| <b>0681</b> | <b>0841</b> | <b>1001</b> | <b>1161</b> |
| <b>0701</b> | <b>0861</b> | <b>1021</b> | <b>1181</b> |
| <b>0721</b> | <b>0881</b> | <b>1041</b> | <b>1201</b> |
| <b>0741</b> | <b>0901</b> | <b>1061</b> | <b>1221</b> |
| <b>0761</b> | <b>0921</b> | <b>1081</b> | <b>1241</b> |
| <b>0781</b> | <b>0941</b> | <b>1101</b> | <b>1261</b> |

| Unit<br>9      | Unit<br>10     | Unit<br>11     | Unit<br>12     |
|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>1281</b>    | <b>1441</b>    | <b>1601</b>    | <b>1761</b>    |
| <b>1301</b>    | <b>1461</b>    | <b>1621</b>    | <b>1781</b>    |
| <b>1321</b>    | <b>1481</b>    | <b>1641</b>    | <b>1801</b>    |
| <b>1341</b>    | <b>1501</b>    | <b>1661</b>    | <b>1821</b>    |
| <b>1361</b>    | <b>1521</b>    | <b>1681</b>    | <b>1841</b>    |
| <b>1381</b>    | <b>1541</b>    | <b>1701</b>    | <b>1861</b>    |
| <b>1401</b>    | <b>1561</b>    | <b>1721</b>    | <b>1881</b>    |
| <b>1421</b>    | <b>1581</b>    | <b>1741</b>    | <b>1901</b>    |
| <br>Unit<br>13 | <br>Unit<br>14 | <br>Unit<br>15 | <br>Unit<br>16 |
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>1921</b>    | <b>2081</b>    | <b>2241</b>    | <b>2401</b>    |
| <b>1941</b>    | <b>2101</b>    | <b>2261</b>    | <b>2421</b>    |
| <b>1961</b>    | <b>2121</b>    | <b>2281</b>    | <b>2441</b>    |
| <b>1981</b>    | <b>2141</b>    | <b>2301</b>    | <b>2461</b>    |
| <b>2001</b>    | <b>2161</b>    | <b>2321</b>    | <b>2481</b>    |
| <b>2021</b>    | <b>2181</b>    | <b>2341</b>    | <b>2501</b>    |
| <b>2041</b>    | <b>2201</b>    | <b>2361</b>    | <b>2521</b>    |
| <b>2061</b>    | <b>2221</b>    | <b>2381</b>    | <b>2541</b>    |

If NPC numbers are expressed in three digits, the valid values are:

SD type NPC numbers listed by unit number, within an **International module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-031</b> | <b>161-191</b> | <b>321-351</b> | <b>481-511</b> | <b>641-671</b> | <b>801-831</b> |
| <b>041-071</b> | <b>201-231</b> | <b>361-391</b> | <b>521-551</b> | <b>681-711</b> | <b>841-871</b> |
| <b>081-111</b> | <b>241-271</b> | <b>401-431</b> | <b>561-591</b> | <b>721-751</b> | <b>881-911</b> |
| <b>121-151</b> | <b>281-311</b> | <b>441-471</b> | <b>601-631</b> | <b>761-791</b> | <b>921-951</b> |

If NPC numbers are expressed in four digits, the valid values are:

SD type NPC numbers listed by unit number, within an **International module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0031</b> | <b>0161-0191</b> | <b>0321-0351</b> | <b>0481-0511</b> |
| <b>0041-0071</b> | <b>0201-0231</b> | <b>0361-0391</b> | <b>0521-0551</b> |
| <b>0081-0111</b> | <b>0241-0271</b> | <b>0401-0431</b> | <b>0561-0591</b> |
| <b>0121-0151</b> | <b>0281-0311</b> | <b>0441-0471</b> | <b>0601-0631</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0671</b> | <b>0801-0831</b> | <b>0961-0991</b> | <b>1121-1151</b> |
| <b>0681-0711</b> | <b>0841-0871</b> | <b>1001-1031</b> | <b>1161-1191</b> |
| <b>0721-0751</b> | <b>0881-0911</b> | <b>1041-1071</b> | <b>1201-1231</b> |
| <b>0761-0791</b> | <b>0921-0951</b> | <b>1081-1111</b> | <b>1241-1271</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1311</b> | <b>1441-1471</b> | <b>1601-1631</b> | <b>1761-1791</b> |
| <b>1321-1351</b> | <b>1481-1511</b> | <b>1641-1671</b> | <b>1801-1831</b> |
| <b>1361-1391</b> | <b>1521-1551</b> | <b>1681-1711</b> | <b>1841-1871</b> |
| <b>1401-1431</b> | <b>1561-1591</b> | <b>1721-1751</b> | <b>1881-1911</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1951</b> | <b>2081-2111</b> | <b>2241-2271</b> | <b>2401-2431</b> |
| <b>1961-1991</b> | <b>2121-2151</b> | <b>2281-2311</b> | <b>2441-2471</b> |
| <b>2001-2031</b> | <b>2161-2191</b> | <b>2321-2351</b> | <b>2481-2511</b> |
| <b>2041-2071</b> | <b>2201-2231</b> | <b>2361-2391</b> | <b>2521-2551</b> |

If NPC numbers are expressed in three digits, the valid values are:

SD type NPC numbers listed by unit number, within a **North American module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 | Unit<br>5 | Unit<br>6 |
|-----------|-----------|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       | NPC       | NPC       |
| 001-039   | 161-199   | 321-359   | 481-519   | 641-679   | 801-839   |
| 041-079   | 201-239   | 361-399   | 521-559   | 681-719   | 841-879   |
| 081-119   | 241-279   | 401-439   | 561-599   | 721-759   | 881-919   |
| 121-159   | 281-319   | 441-479   | 601-639   | 761-799   | 921-959   |

If NPC numbers are expressed in four digits, the valid values are:

SD type NPC numbers listed by unit number, within a **North American module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1 | Unit<br>2  | Unit<br>3  | Unit<br>4  |
|-----------|------------|------------|------------|
| NPC       | NPC        | NPC        | NPC        |
| 0001-0039 | 0161-0199  | 0321-0359  | 0481-0519  |
| 0041-0079 | 0201-0239  | 0361-0399  | 0521-0559  |
| 0081-0119 | 0241-0279  | 0401-0439  | 0561-0599  |
| 0121-0159 | 0281-0319  | 0441-0479  | 0601-0639  |
| Unit<br>5 | Unit<br>6  | Unit<br>7  | Unit<br>8  |
| NPC       | NPC        | NPC        | NPC        |
| 0641-0679 | 0801-0839  | 0961-0999  | 1121-1159  |
| 0681-0719 | 0841-0879  | 1001-1039  | 1161-1199  |
| 0721-0759 | 0881-0919  | 1041-1079  | 1201-1239  |
| 0761-0799 | 0921-0959  | 1081-1119  | 1241-1279  |
| Unit<br>9 | Unit<br>10 | Unit<br>11 | Unit<br>12 |
| NPC       | NPC        | NPC        | NPC        |
| 1281-1319 | 1441-1479  | 1601-1639  | 1761-1799  |
| 1321-1359 | 1481-1519  | 1641-1679  | 1801-1839  |
| 1361-1399 | 1521-1559  | 1681-1719  | 1841-1879  |
| 1401-1439 | 1561-1599  | 1721-1759  | 1881-1919  |



| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1959</b> | <b>2081-2119</b> | <b>2241-2279</b> | <b>2401-2439</b> |
| <b>1961-1999</b> | <b>2121-2159</b> | <b>2281-2319</b> | <b>2441-2479</b> |
| <b>2001-2039</b> | <b>2161-2199</b> | <b>2321-2359</b> | <b>2481-2519</b> |
| <b>2041-2079</b> | <b>2201-2239</b> | <b>2361-2399</b> | <b>2521-2559</b> |

**uv-m-np, uv-k-qr**

- Hierarchical NPC numbers

**uv** - Unit number  
**m, k** - Module number  
**np, qr** - NPC number within the module

The values are:

DE, DS, and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

MB, SR, and MJ type numbers listed by unit, module, and NPC Number  
Unit Type DP (DSPU)

| Unit         | Module     | NPC       |
|--------------|------------|-----------|
| <b>01-16</b> | <b>1-8</b> | <b>01</b> |

SD type NPC numbers listed by unit, module, and NPC Number for **North American modules** in Unit type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-39</b> |

SD type NPC numbers listed by unit, module, and NPC Number for **International modules** in Unit type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-31</b> |

⇒ **NOTE:**

Range is not allowed for DSPU NPC degrowth.

With exceptions, an NPC must first be removed from service with the RMV,EQPT,NPC,SIDE,INCL command before it can be degrown.

The exceptions are DSPU NPCs. However, if a cross-connected channel or a channel under test is present on the NPC, the command will be denied.

Degrowth of DMB NPCs results in degrowth of both duplicated NPCs in the DMB circuit packs in the DSPU. For other DSPU NPCs, there is only one NPC per circuit pack. One of the duplicated NPCs may first be removed from service with the RMV,EQPT,NPC,SIDE,INCL message.

If both NPCs are in service, both will be automatically removed during the degrowth of NPC operation. If a cross-connected channel is present on the NPC, the message will be denied.

SLC carrier terminated digroups must be deleted from the SLC carrier bank by executing the DLT,PRMTR,EQPT,DGA,DGB,DGC,DGD,DGP,RT,DL command.

|               |                                                                        |
|---------------|------------------------------------------------------------------------|
| <b>[s]ghi</b> | - The 3- or 4-digit nonhierarchical NPC number ([s]abc through [t]def) |
| <b>[s]jkl</b> | - The 3- or 4-digit nonhierarchical NPC number ([s]abc through [t]mno) |
| <b>[t]mno</b> | - The 3- or 4-digit nonhierarchical NPC number ([s]ghi through [t]def) |

**uv-g-hi**

- Hierarchical NPC number within the range of uv-m-np and uv-k-qr

**uv-j-kl**

- Hierarchical NPC number within the range of uv-m-np and uv-m-no

**uv-m-no**

- Hierarchical NPC number within the range of uv-j-kl and uv-k-qr

**TYPE** - Type

**mnxyz** - NPC-type identifier

| mn | Explanation                                        |
|----|----------------------------------------------------|
| DA | Dual digroup ANSI NPC                              |
| DE | Dual digroup NPC                                   |
| DS | SLC® carrier NPC                                   |
| TA | DS3U ANSI NPC                                      |
| TE | DS3U or HDS3U Noninterface unit NPC                |
| TH | Hybrid DS3U CEPT NPC                               |
| MB | Digital multipoint bridge NPC                      |
| MJ | Multipoint junction unit NPC                       |
| SR | Subrate multiplexer unit NPC                       |
| SD | Digital Signal Processing Application Circuit Pack |

**UEQD** - Unequipped

The specified NPC is already unequipped

**IS** - In-service

The specified NPC is in service

**NPCTP** - NPC (for) test port

The specified NPC is designated for DS0 test ports

**NPCTG** - NPC (for) test group

The specified NPC is designated for Nx64Kbit/s test groups

**TERM** - Termination

**ASGN** - Assigned

The specified NPC has active or under-test assigned termination

**mmmm** - Error condition code

**mmmm**    *Explanation*

|             |                                               |
|-------------|-----------------------------------------------|
| <b>NCON</b> | No conditions                                 |
| <b>ENEQ</b> | Unit is not equipped                          |
| <b>SAOS</b> | UC is out of service                          |
| <b>SNVS</b> | UC is in service but failed                   |
| <b>ENEQ</b> | FTMI is not equipped                          |
| <b>ENEQ</b> | NPC is unequipped                             |
| <b>SNVS</b> | Unit type error                               |
| <b>SNVS</b> | NPC has active circuit                        |
| <b>SAWS</b> | Conference exists in a DMB                    |
| <b>SNVS</b> | NPC not deleted                               |
| <b>IICM</b> | SRDC timeslots are allocated on this NPC      |
| <b>SNVS</b> | Invalid NPC number specified                  |
| <b>IDRG</b> | NPC range crosses unit boundary               |
| <b>SAIS</b> | DS3U NPC already In-Service                   |
| <b>SNVS</b> | Use of this NPC is RESERVED for SLC 96 MD 1   |
| <b>SNVS</b> | Pseudochannels exist which reference this NPC |

## **DISC,EQPT,NPC,NPCTG,TGR**

### **DEGROWTH TEST-ACCESS GROUP NPC**

#### **Explanation Of Command**

This command is used to request the removal of the test-access group (TG) designation from a network processing circuit for test-access groups. All TGs associated with this NPCTG must be released before the NPCTG can be deprovisioned. If "TGR" is specified in the command all active TGs will be released and deprovisioned before the NPCTG is deprovisioned. Any out-of-serve (OOS) condition will be bypassed.

A TG may be supported by one or two NPCTGs. Deprovisioning of an NPCTG that supports half (one bundle) of an active TG, will result in the release and deprovisioning of the entire TG; provided "TGR" was specified.

#### **Command**

##### **Nonhierarchical**

[I.32401]

**DISC-EQPT:[xy]:NPC-[s]abc:[ww]:NPCTG-rrr:[TGR];**

##### **Hierarchical**

[I.32401]

**DISC-EQPT:[xy]:NPC-uv-m-np:[ww]:NPCTG-rrr:[TGR];**

## Completion Message

---

### Nonhierarchical

---

[O.32401]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::NPC-[s]abc:[ww]:NPCTG-rrr:[TGR] COMPLD
;
```

or

[O.32402]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::NPC-[s]abc:[ww]:NPCTG-rrr:[TGR] COMPLD
/* [O.32402] */
"TG-mmm[&-mmm][&-mmm][&-mmm][&-mmm][&-mmm][&-mmm][&-mmm]"
["TG-mmm[&-mmm][&-mmm][&-mmm][&-mmm][&-mmm][&-mmm][&-mmm]"
["TG-mmm[&-mmm][&-mmm][&-mmm][&-mmm][&-mmm][&-mmm][&-mmm]"
;
```

### Hierarchical

---

[O.32401]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::NPC-uv-m-np:[ww]:NPCTG-rrr:[TGR] COMPLD
;
```

[O.32402]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::NPC-uv-m-np:[ww]:NPCTG-rrr:[TGR] COMPLD
/* [O.32402] */
"TG-mmm[&-mmm][&-mmm][&-mmm][&-mmm][&-mmm][&-mmm][&-mmm]"
["TG-mmm[&-mmm][&-mmm][&-mmm][&-mmm][&-mmm][&-mmm][&-mmm]"
["TG-mmm[&-mmm][&-mmm][&-mmm][&-mmm][&-mmm][&-mmm][&-mmm]"
;
```

### **Denial Message**

---

#### **Nonhierarchical**

---

[O.32401.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::NPC-[s]abc:[ww]:NPCTG-rrr:[TGR] DENY
 mmmm
 /* [0.32401.01] */
 /* <explanation of error condition code> */
 "TG-mmm"
;
```

#### **Hierarchical**

---

[O.32401.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::NPC-uv-m-np:[ww]:NPCTG-rrr:[TGR] DENY
 mmmm
 /* [0.32401.01] */
 /* <explanation of error condition code> */
 "TG-mmm"
;
```

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**NPC** - Network processing circuit

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |
| <b>16A-16H</b>               | <b>32A-32H</b>               | <b>48A-48H</b>               | <b>64A-64H</b>               | <b>80A-80H</b>               | <b>96A-96H</b>               |



If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |
| <b>16A-16H</b>               | <b>32A-32H</b>               | <b>48A-48H</b>               | <b>64A-64H</b>               | <b>80A-80H</b>               | <b>96A-96H</b>               |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

#### uv-m-np

- Hierarchical NPC number

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module

The values are:

DE type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

Unit    Module NPC  
**01-16 1-4    01-40**

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**NPCTG** - NPC (for) test group

**rrr** - NPCTG number (1 through 400)

**TGR** - TG release

This keyword causes any active TGs supported by this NPCTG to be released from testing and degrown before the NPCTG is degrown. It is required if the NPCTG has active TGs.

**TGS** - TGs supported by the NPCTG

**mmm** - TG number (1 through 400)

Lowest TG number supported by the NPCTG. This number will be '000' if all TGs have been degrown.

**mmmm** - Error condition code

|             |                    |
|-------------|--------------------|
| <b>mmmm</b> | <i>Explanation</i> |
|-------------|--------------------|

|             |                                                   |
|-------------|---------------------------------------------------|
| <b>ENEQ</b> | NPC is unequipped                                 |
| <b>SNVS</b> | NPC is not designated for this NPCTP/NPCTG        |
| <b>SNVS</b> | NPC is not a NPCTG                                |
| <b>SAIS</b> | Test group is not idle or frame is not In Service |
| <b>SRTN</b> | Test group release failed                         |
| <b>ENEQ</b> | NPCTG not grown                                   |

## **DISC,EQPT,NPC,NPCTP,TPR**

### **DEGROWTH TEST PORT NPC**

#### **Explanation Of Command**

This message requests removal of the specified test port designation from the network processing circuit. It deprovisions all test ports in all four test access digroups.

#### **Command**

##### **Nonhierarchical**

[I.32381]

**DISC-EQPT:[xy]:NPC-[s]abc:[ww]:NPCTP-n:[TPR];**

##### **Hierarchical**

[I.32381]

**DISC-EQPT:[xy]:NPC-uv-m-np:[ww]:NPCTP-n:[TPR];**

#### **Completion Message**

##### **Nonhierarchical**

[O.32381]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::NPC-[s]abc:[ww]:NPCTP-n:[TPR] COMPLD
/* [O.32381] */
"TPS-kk&&-nn"
;
```

### **Hierarchical**

---

[O.32381]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::NPC-uv-m-np:[ww]:NPCTP-n:[TPR] COMPLD
/* [O.32381] */
"TPS-kk&&-nn"
;
```

### **Denial Message**

---

#### **Nonhierarchical**

---

[O.32381.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::NPC-[s]abc:[ww]:NPCTP-n:[TPR] DENY
mmmm
/* [O.32381.01] */
/* <explanation of error condition code> */
;
```

### **Hierarchical**

---

[O.32381.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::NPC-uv-m-np:[ww]:NPCTP-n:[TPR] DENY
mmmm
/* [O.32381.01] */
/* <explanation of error condition code> */
;
```

### **Autonomous Message**

---

Not applicable.

## Explanation Of Parameters

**NPC** - Network processing circuit

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |



**uv-m-np**

- Hierarchical NPC number

**uv** - Unit number

**m** - Module number

**np** - NPC number within the module

The values are:

DE type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**NPCTP** - NPC test port

**n** - NPCTP number (1 through 8)

**TPR** - Test port release

This keyword causes any active test ports to be released from service before the test port NPC is degrown. Without the TPR keyword, the test ports must all be idle or the command is denied.

**TPS** - Test ports

**kk** - Beginning test port number

**nn** - Ending test port number

kk and nn indicate the range of test port numbers which the named NPC included

| <i>n</i> | <i>kk</i> | <i>nn</i> |
|----------|-----------|-----------|
| 1        | 01        | 12        |
| 2        | 13        | 24        |
| 3        | 25        | 36        |
| 4        | 37        | 48        |
| 5        | 49        | 60        |
| 6        | 61        | 72        |
| 7        | 73        | 84        |
| 8        | 85        | 96        |

mmm - Error condition code

mmm *Explanation*

|             |                                                 |
|-------------|-------------------------------------------------|
| <b>ENEQ</b> | NPC is unequipped                               |
| <b>SNVS</b> | NPC is not a NPCTP                              |
| <b>SNVS</b> | NPC is not designated for this NPCTP/NPCTG      |
| <b>ENEQ</b> | NPCTP is not grown                              |
| <b>SAIS</b> | Test port is not idle or frame is not inservice |
| <b>SRTN</b> | Test Port release failed                        |

## **DISC,EQPT,SYNC,TB**

### **DEGROWTH SYNCHRONIZER TIME BASE**

#### **Explanation Of Command**

This command requests the deprovisioning of the synchronizer time base.

#### **Command**

[I.32101]

**DISC-EQPT: [<xy>]:SYNC:[ww]:TB;**

#### **Completion Message**

[O.32101]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::SYNC:[ww]:TB COMPLD
/* [0.32101] */
"TYPE-TBpqr"
;
```

#### **Denial Message**

[O.32101.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::SYNC:[ww]:TB DENY
mmmm
"TYPE-TBpqr"
/* [0.32101.01] */
/* <explanation of error condition code> */
/* TYPE-TBpqr */
;
```

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**SYNC** - Synchronizer

**TYPE** - Type

**TB** - Time base

**p** - Time base identifier

**qr** - Unassigned

q and r can take any value from 0 through 9

**p**      *Time base*

**0**      Stratum 3

**1**      CEPT Local

**2**      CEPT Toll

**3**      Stratum 2

**Note:** pqr will be shown as "---" if the synchronizer is not equipped.

**mmmm** - Error condition code

**mmmm**      *Explanation*

**ENEQ**      SYNC TB is not equipped

**SAIS**      Both syncs are in-service

## **DISC,EQPT,SYNC,TLI,SSP**

### **DEPROVISION SYNCHRONIZER TIMING LINK INTERFACE**

#### **Explanation Of Command**

This message requests the deprovisioning of the synchronizer's timing link interface.

If the timing link interface was configured as a timing extractor (**TYPE - txyz**), the synchronizer sync port must be specified as well.

On output, note that the NPC option can be a source of synchronization for a timing link interface. When a TU type TLI receiving its input from an NPC is degrown, the NPC must be marked as no longer being a synchronizer source.

#### **Command**

[I.32121]

**DISC-EQPT : [<xy>] : SYNC : [ww] : TLI-m : [SSP-a] ;**

#### **Completion Message**

[O.32121]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::SYNC:[ww]:TLI-m:[SSP-a] COMPLD
/* [0.32121] */
"COND-cc"
/* {SSP-a, SRC-p, TYPE-txyz|TYPE-TDpqr|TYPE-TBpqr} */
;
```

## Denial Message

[O.32121.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::SYNC:[ww]:TLI-m:[SSP-a] DENY
 mmmm
 /* [0.32121.01] */
 /* <explanation of error condition code> */
 /* {SSP-a, SRC-p, TYPE-texyz|TYPE-TDpqr|TYPE-TBpqr} */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**SYNC** - Synchronizer

**TLI** - Timing link interface

**m** - TLI number (1 through 4)

**SSP** - Synchronizer synchronization port

**a** - SSP number (0 or 1)

**SRC** - Source

**p** - Synchronization port priority (1 through 8)

*p Explanation*

1 HIGHEST priority

8 LOWEST priority

**TYPE** - Type

**texyz** - Timing extractor type

*texyz Explanation*

TCxyz Composite Clock Timing Extractor

TExyz DS1 Timing extractor

TPxyz Primary Block Timing Extractor (xyz values are listed below)

TRxyz Basic System Reference Frequency

TUxyz Unipolar Clock Timing Extractor

----- Not Equipped

TE-type TLI xyz fields

|             |                     |
|-------------|---------------------|
| <b>x</b>    | - Frame format      |
| <b>x</b>    | <i>Explanation</i>  |
| <b>0</b>    | Invalid             |
| <b>1</b>    | D4 Format           |
| <b>2, 3</b> | ESF Format          |
| <b>4</b>    | DDS (T1DM) Format   |
| <b>5-9</b>  | Invalid             |
| <b>y</b>    | - Line format       |
| <b>y</b>    | <i>Explanation</i>  |
| <b>0, 1</b> | Bipolar Line Coding |
| <b>2</b>    | B8ZS Line Coding    |
| <b>3</b>    | Invalid             |
| <b>4, 5</b> | Bipolar Line Coding |
| <b>6</b>    | B8ZS Line Coding    |
| <b>7-9</b>  | Invalid             |
| <b>z</b>    | - Channel format    |
| <b>z</b>    | <i>Explanation</i>  |
| <b>0-9</b>  | Unassigned          |

TC, TR, and TU-type TLI xyz fields

|                                        |                  |
|----------------------------------------|------------------|
| <b>x</b>                               | - Frame format   |
| <b>y</b>                               | - Line format    |
| <b>z</b>                               | - Channel format |
| Values for x, y, and z are unassigned. |                  |

**TD** - Timing distributor

**p** - Timing distributor identification

Variable TDpqr equals "-----" if the timing distributor is not equipped.

*p*      *Explanation*

1      Composite clock timing distribution

2      Sinusoidal 2.048 MHz timing distribution

qr      Unassigned

**TB** - Time base

**p** - Time base identifier

**qr** - Unassigned

q and r can take any value from 0 through 9

*p*      *Time base*

0      Stratum 3

1      CEPT Local

2      CEPT Toll

3      Stratum 2

**Note:** pqr will be shown as "---" if the synchronizer is not equipped.

**cc**      **mmmm** - Error condition code

*cc*      *mmmm*      *Explanation*

02      **ENEQ**      Subject entity is not equipped

03      **SAIS**      Subject entity is in service

A1      **SNVS**      CRO type TLI (SSP portion not required)

A2      **SNVS**      SSP number is illegal

A3      **SNVS**      SSP number required

B8      **SAIS**      CRO is still equipped

BE      **SNVS**      Hardware mismatch or not present

CC      **SNVS**      NPC is still provisioned to provide sync timing



---

## DISC,EQPT,TG

---

### DEGROWTH TEST-ACCESS GROUP

#### Explanation Of Command

---

This command is used to request the deprovisioning of one or more idle test-access groups.

#### Command

---

[I.32421]

**DISC-EQPT:** [<xy>]:TG-**mmm**&&-**nnn**:[**ww**];

#### Completion Message

---

[O.32421]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::TG-mmm&&-nnn:[ww] COMPLD
/* [O.32421] */
/* TG,east-bundle NPCTG, west-bundle NPCTG */
"mmm,rrr,sss[:mmm,rrr,sss][:mmm,rrr,sss][:mmm,rrr,sss]"
["mmm,rrr,sss[:mmm,rrr,sss][:mmm,rrr,sss][:mmm,rrr,sss]"
["mmm,rrr,sss[:mmm,rrr,sss][:mmm,rrr,sss][:mmm,rrr,sss]"
["mmm,rrr,sss[:mmm,rrr,sss][:mmm,rrr,sss][:mmm,rrr,sss]"
{>|;}
```

or

[O.32421]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::TG-mmm&&-nnn:[ww] COMPLD
/* [O.32421] */
"UEQD:ppp[&&qqq]"
{>|;}
```

## Denial Message

[O.32421.01]

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::TG-mmm[&&-nnn]:[ww] DENY
 mmmm
 /* [0.32421.01] */
 /* <explanation of error condition code> */
[/* NOT-IDLE */]
["TGS-ttt[&&-uuu]"]
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**TG** - Test-access Group

**mmm** - TG number (1 through 400)

**nnn** - End of TG range number (1 through 400)

**rrr** - East-bundle NPCTG number (1 through 400)

**sss** - West-bundle NPCTG number (1 through 400)

**UEQD** - Unequipped

**ppp,qqq**  
- Unequipped TGs in specified range

**ttt,uuu**  
- Active TGs in specified range

**mmmm** - Error condition code

**mmmm** *Explanation*

**SROF** None of the designated TG(s) are equipped

**SAIS** Test group is not idle or frame is not In Service

## **DISC,EQPT,TP**

### **DEGROWTH**

#### **Explanation Of Command**

This message requests the unequipage of a specified test port. Any subsequent test access requests for this test port will be denied. Also, if the specified test port is in use, the command will be denied.

When degrowth of the specified test port is completed, the channel units associated with this test port are no longer assumed in place, and no test ports with numbers greater than the one specified remain equipped.

#### **Command**

[I.32411]

**DISC-EQPT:[<xy>]:TP-kk:[ww];**

#### **Completion Message**

[O.32411]

    <xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
**M DISC EQPT::TP-kk:[ww] COMPLD**  
;

### Denial Message

---

[O.32411.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::TP-kk:[ww] DENY
 mmmm
 /* [0.32411.01] */
 /* <explanation of error condition code> */
 /* NPCTP-UEQD */
;
```

[O.32411.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::TP-kk:[ww] DENY
 mmmm
 /* [0.32411.02] */
 /* <explanation of error condition code> */
 /* NOT-IDLE */
;
```

[O.32411.03]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::TP-kk:[ww] DENY
 mmmm
 /* [0.32411.03] */
 /* <explanation of error condition code> */
 /* TPMAX-nn,TP,NSO */
;
```

### Autonomous Message

---

Not applicable.

### **Explanation Of Parameters**

---

**TP** - Test port

**kk** - Test port number (01 through 96)

**NPCTP** - NPC for test ports

**UEQD** - Unequipped

**TPMAX** - Test port maximum

**nn** - Test port number (01 through 96)

**NSO** - Not in sequence order

Degrowth of test port kk can be denied under the following conditions:

- The NPCTP (network processing circuit for test ports) has not been designated or UEQD.
- The requested test port is not idle. The test port is currently assigned to a cross-connected channel for test access (NOT-IDLE).
- The requested test port is NSO (not in sequence order) (TPMAX=nn, TP, NSO). That is, kk is not equal to the highest existing test port number nn in the NPCTP.

## **DISC,EQPT,UNIT**

### **DEGROW UNIT**

#### **Explanation Of Command**

This message requests the unequipage of a DACS II unit.

When this request is completed, all cross-connect buffer and time slot interchange circuit packs required by the subject unit to cross-connect to other equipped units are unequipped.

#### **Command**

[I.32211]

**DISC-EQPT: [<xy>]:UNIT-[q]q:[ww];**

### Completion Message

For DACS II Non-CEF frames:

[O.32211]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::UNIT-q:[ww] COMPLD
/* [O.32211] */
"sft,sft:sft,sft:sft,sft:sft,sft:sft,sft:sft,sft"
"sft,sft:sft,sft:sft,sft:sft,sft:sft,sft:sft,sft"
"sft,sft:sft,sft:sft,sft:sft,sft:sft,sft:sft,sft"
"sft,sft:sft,sft:sft,sft:sft,sft:sft,sft:sft,sft"
"sft,sft:sft,sft:sft,sft:sft,sft:sft,sft:sft,sft"
"sft,sft:sft,sft:sft,sft:sft,sft:sft,sft:sft,sft"
/* DEGROWN:TSI Degrown by this command */
"DEGROWN:sft,sft:sft,sft:sft,sft:sft,sft:... .."
.
.
.
"DEGROWN:sft,sft:sft,sft:sft,sft:sft,sft:... .."
/* TOTAL TSI tt, DEGROWN TSI dd */
"tt,dd"
[/* REMOVED:FMTs Removed by This Command */]
["REMOVED:[0],[1]"]
[/* DEGROWN:FMTs:FLIs:Multiplexers degrown by this \
command */]
["DEGROWN:0,1:S,P:P"]
;
```

**Note:** The line corresponding to FMT removal will only be output if one or both FMTs have been removed.

For DACS II CEF frames:

[O.32212]

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::UNIT-qq:[ww] COMPLD
/* [O.32212] */
"0rr,1rr:0rr,1rr:0rr,1rr:0rr,1rr:0rr,1rr:0rr,1rr:\
0rr,1rr"
"0rr,1rr:0rr,1rr:0rr,1rr:0rr,1rr:0rr,1rr:0rr,1rr:\
0rr,1rr"
/* ETSI degrown by this command */
"0qq,1qq"
/* Total ETSIS */
"kk"
[/* REMOVED:FMTs removed by this command */]
["REMOVED:[0],[1]"]
[/* DEGROWN:FMTs:FLIs:MXR degrown by this command */]
["DEGROWN:0,1:S,P:P"]
;

```

**Note:** The line corresponding to FMT removal will only be output if one or both FMTs have been removed.

## Denial Message

[O.32211.01]

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::UNIT-[q]q:[ww] DENY
mmmm
/* [O.32211.01] */
/* <explanation of error condition code> */
/* UEQD */
;

```

[O.32211.02]

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::UNIT-[q]q:[ww] DENY
mmmm
/* [O.32211.02] */
/* <explanation of error condition code> */
/* [FLI-c,IS,][{FTMI-m,EQD|NPC-l,EQD|[MXR-k,][MIU-P,]\
[EQD]] */
;

```



[O.32211.03]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::UNIT-[q]q:[ww] DENY
mmmm
/* [O.32211.03] */
/* <explanation of error condition code> */
;
```

### Autonomous Message

Not applicable.

### Explanation Of Parameters

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**tt** - Total number of provisioned TSIs in frame after unit is degrown  
(00 through 70)

**dd** - Number of TSIs deprovisioned by command (00 through 22)

**sft** - TSI equipped status

**s** - Service side number (0 or 1)

**f**  
- FROM unit number

*f*      *Explanation*

n      Unit number n (equals 1 through 6) is equipped

-      Not equipped

**t**  
- TO unit number

*t*      *Explanation*

n      Unit number n (equals 1 through 6) is equipped

-      Not equipped

**DEGROWN**

- Degrown

Degrowth of UNIT q (1 through 6) can be denied because:

**kk** - Total number of equipped ETSIs in the frame after the unit is degrown  
(00 through 30)

**ETSIS** - Expanded time slot interchangers

**ETSI** - Expanded time slot interchanger

**0qq** - ETSI number side 0

**1qq** - ETSI number side 1

0qq and 1qq identify the ETSI packs deprovisioned by this command.  
qq is the unit number (see UNIT above).

Three dashes "---" are shown if an ETSI pack is not provisioned.

**0rr** - ETSI number side 0

**1rr** - ETSI number side 1

0rr and 1rr give the ETSIs equipage status. rr is the unit number  
(see UNIT above)

Three dashes "---" are shown if an ETSI pack is not provisioned.

- The unit is already degrown (UEQD), or
- The FTU is still equipped with m FTMI's (facility terminating module interfaces), or
- The DSPU is supporting l NPC's, or
- The unit controller (UC) is in service (IS)
- The DS3U is still equipped with k multiplexers (MXRs) or Hybrid multiplexers (HMXR)  
and/or the protection multiple interface unit (MIU P), or
- The DS3U or Hybrid DS3U is supporting at least one in-service facility line interface  
(FLI),

Note that Hybrid DS3U does not support MIU.

**FLI** - Facility line interface

**S** - Service

**P** - Protection

**FMT** - Formatter or Hybrid Formatter

**0** - Side number 0

**1** - Side number 1

**MIU** - Multiple interface unit

**MXR** - Multiplexer or Hybrid Multiplexer

**P** - Protection

**m** - Number of FTMI's (1 through 4). Will appear if the unit is equipped as an FTU.

**l** - Number of NPC's in DSP unit (1 through 8). Will appear if the unit is equipped as a DSPU.

**k** - Number of MXRs or HMXRs (1 through 6). Will appear if the unit is equipped as a DS3U or a HDS3U.

**c** - Number of FLI's that are in service (1 or 2). Will appear if the unit is equipped as a DS3U or a HDS3U.

**EQD** - Equipped

**mmmm** - Error condition code

**mmmm** *Explanation*

**NCON** No conditions

**SAIS** Subject entity is in service

**SAIS** DSPI is in service

## **DISC,EQPT,UNIT,FTMI**

### **DEPROVISION FACILITY TERMINATING MODULE INTERFACE**

#### **Explanation Of Command**

This command requests unequipage of a DACS II facility terminating module and its associated facility terminating module interface.

#### **Command**

[I.32321]

**DISC-EQPT:[<xy>]:UNIT-[q]q:[ww]:FTMI-d;**

#### **Completion Message**

[O.32321]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::UNIT-[q]q:[ww]:FTMI-d COMPLD
/* [O.32321] */
"FC-0d,1d"
;
```

### Denial Message

[O.32321.01]

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::UNIT-[q]q:[ww]:FTMI-d DENY
 mmmm
 /* [0.32321.01] */
 /* <explanation of error condition code> */
 /* {UEQD|EQD|IS} */
[/* {FC-sd|NPC-n} */
;

```

### Autonomous Message

Not applicable.

### Explanation Of Parameters

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**FTMI** - Facility terminating module interface

**d** - FTMI number in the DACS II unit (1 through 4)

**FC** - Format converter

**s** - Side of in-service FC

| <i>s</i> | <i>Explanation</i>    |
|----------|-----------------------|
| 0        | Side 0 FC in-service  |
| 1        | Side 1 FC in-service  |
| 2        | Both sides in-service |

**NPC** - Network processing circuit

**n** - Number of the NPC in the FTM that are still equipped (1 through 40)

**UEQD** - The FTMI is unequipped

**EQD** - Equipped

**IS** - In service

Format converter side (FC sd) is still in-service

mmmm - Error condition code

mmmm *Explanation*

|             |                              |
|-------------|------------------------------|
| <b>NCON</b> | No conditions                |
| <b>SAIS</b> | Subject entity is in service |
| <b>ENEQ</b> | Unit is not equipped         |
| <b>SAOS</b> | UC is out of service         |
| <b>SNVS</b> | UC is in service but failed  |
| <b>SNVS</b> | Unit is not FTU type         |

---

## **DISC,EQPT,UNIT,MIU**

---

### **DEPROVISION MULTIPLEXER INTERFACE UNIT**

#### **Explanation Of Command**

---

This message requests and reports the unequipage (unequip) of one or more Multiplexer Interface Units (MIUs) in a DS3 unit.

#### **Command**

---

[I.32511]

**DISC-EQPT: [<xy>]:UNIT-[q]q:[ww]:MIU-c[&&-d];**

#### **Completion Message**

---

[O.32511]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::UNIT-[q]q:[ww]:MIU-c[&&-d] COMPLD
/* [0.32511] */
"TYPE-mnxyz"
/* MIU Number */
"a"
>
.
.
.
;
```

## Denial Message

[O.32511.01]

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::UNIT-[q]q:[ww]:MIU-c[&&-d] DENY
 mmmm
 /* [0.32511.01] */
 /* <explanation of error condition code> */
 /* TYPE-mnxyz */
 /* MIU Number */
 "a"
;

```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**MIU** - Multiplexer interface unit

**c, d** - The number of the MIU within the unit (P, 1 through 6)

**TYPE** - Type

**mnxyz** - Type identifier

*mnxyz Explanation*

MI100 MIU type. This is the only MIU type available.

**a** - MIU number within the range of c and d.

**mmm** - Error condition code

*mmm Explanation*

**ENEQ** Unit is not equipped

**SAOS** UC is out of service

**SNVS** UC is in service but failed

**SAIS** MIU is already in service

**ENEQ** MIU is not equipped

**SNVS** The MMFG is protected



mmmm *Explanation*

**SNVS** The associated MMFG is under protection (for Service MIUs)

**SNVS** Some associated NPCs are equipped

---

## **DISC,EQPT,UNIT,MXR**

---

### **DEGROWTH MULTIPLEXER**

#### **Explanation Of Command**

---

This message requests and reports the unequippage (unequip) of one or more Multiplexers (MXRs) and associated DS3 facilities in the service slots of a DS3 unit. It is also used to request and report the unequippage (unequip) of one or more Hybrid Multiplexers (HMXRs) and associated DS3 facilities in the service slots of a Hybrid DS3 unit.

#### **Command**

---

[I.32501]

**DISC-EQPT: [<xy>]:UNIT-[q]q:[ww]:MXR-c[&&-d];**

#### **Completion Message**

---

[O.32501]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::UNIT-[q]q:[ww]:MXR-c[&&-d] COMPLD
/* [0.32501] */
"TYPE-mnxyz"
/* MXR Number */
"a"
>
. .
. .
;
```

### Denial Message

---

[O.32501.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC EQPT::UNIT-[q]q:[ww]:MXR-c[&&-d] DENY
mmmm
/* [0.32501.01] */
/* <explanation of error condition code> */
["TYPE-mnxyz"]
/* MXR Number */
"a"
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**MXR** - Multiplexer

**c, d** - The number of the MXR within the unit ( $1 \leq c, d \leq 6$ )

**Note:** The Protection MXR is degrown along with the UNIT.

**a** - MXR number within the range of c and d

**TYPE** - The requested DS3 format that will be processed by the MXR.

**mnxyz** - The DS3 format processed by the MXR:

**mn** - the type of DS3 facility  
MX : the original R4.0 DS3 facility type supported by the  
Multiplexer (MXR) circuit pack (KCR-1).  
EX : the enhanced R6.0 DS3 facility type supported by the  
Enhanced Multiplexer (EMXR) circuit pack (KCR-5).  
HX : The hybrid facility type supported by the Hybrid  
Multiplexer (HMXR) circuit pack (KCR-8).

If the unit is a regular DS3U of unit type DT100, then the Default is the  
MX type for backward compatibility.

If the unit is a Hybrid DS3U of unit type HT100, then the default is HX.

Allowed xyz values

*Type    Explanation*

**MX100** KCR-1 circuit pack with M13 framing  
**MX200** KCR-1 circuit pack with C-bit parity framing  
**EX100** KCR-5 circuit pack with M13 framing  
**EX200** KCR-5 circuit pack with C-bit parity framing  
**HX100** KCR-8 Hybrid circuit pack with M13 framing  
**HX110** KCR-8 Hybrid circuit pack with M13 framing and reverse  
         interpretation of X-bit values.

**mmmm** - Error condition code

*mmmm    Explanation*

**ENEQ** Unit is not equipped  
**SAOS** UC is out of service  
**SNVS** UC is in service but failed  
**ENEQ** The MXR is not grown  
**SNVS** The MMFG is protected  
**SNVS** The associated MMFG is under protection (for Service MIUs)  
**SAAS** The MIU is already equipped  
**SNVS** Some associated NPCs are equipped  
**SAIS** The MXR is in service

## **DISC,TACC,T0,ALL,OOS**

### **TEST PORT RELEASE**

#### **Explanation Of Command**

This command requests that all test ports set up by the link on which this command is input be restored to the released mode. An individual output message will be received for each test port released (see REPT,EVT,EQPT,DISC,TACC,T0,OOS)

This output message will be received after all test ports have been released.

Substrate test sessions are also released by this command.

#### **Command**

[I.27002]

**DISC-TACC-T0:[<xy>]::[ww]:ALL:[OOS];**

#### **Completion Message**

[O.27002]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC T0:::[ww]:ALL:[OOS] COMPLD
 mmmm
 /* [0.27002.01] */
 /* <explanation of error condition code> */
;
```

#### **Denial Message**

Not applicable.

### Autonomous Message

---

[O.27002]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [O.27002] */
 /* <explanation of error condition code> */
 /* Test port:Event */
 "ALL:DISC-TACC-T0[,OOS]"
;
```

### Explanation Of Parameters

---

**TPR** - Test Port Release

**ALL** - All

**OOS** - Out-of-service

The OOS keyword is used to release test ports on an out-of-service circuit. Any test port, regardless of the type of circuit accessed, will be released.

**mmmm** - Four-character error condition code

**mmmm** - Error condition code

| <b>mmmm</b> | <i>Explanation</i> |
|-------------|--------------------|
|-------------|--------------------|

|             |               |
|-------------|---------------|
| <b>NCON</b> | No conditions |
|-------------|---------------|

|             |                                        |
|-------------|----------------------------------------|
| <b>SARL</b> | No test ports were activated by link n |
|-------------|----------------------------------------|

|             |                                              |
|-------------|----------------------------------------------|
| <b>SNVS</b> | One or more test ports could not be released |
|-------------|----------------------------------------------|

## **DISC,TACC,T0,OOS,FRC**

### **TWO-WAY TEST ACCESS**

#### **Explanation Of Command**

This command allows a circuit under test to be put in the release mode and to be restored to its mapped (terminated or normal) state. When the Subrate Feature is used for a circuit termination, the system response will be a Subrate test port release message.

The FRC keyword is only used for an emergency disconnect of a test port from a DSP Platform application in the unlikely event that an application cannot disconnect the test port itself using an application command. The FRC keyword may only be used by users who have the RMON (Restricted Maintenance privilege ON) privilege. After the use of this command with the FRC keyword, the user should use the DISC-DSP-T0 command (I.15061) to disconnect the cross-connect that was used for the test port connection to the application. The RTVR-CRS-T1 command (I.52011) should be used to find the appropriate pair of application channel numbers **before** this command and command I.15061 are used to take the test port and then the cross-connection down.

#### **Command**

[I.27001]

**DISC-TACC-T0:[<xy>]::[ww]:kk:[OOS]:[FRC];**

---

## Completion Message

---

### Nonhierarchical

---

[O.27001]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC T0:::[ww]:kk:[OOS]:[FRC] [NTR] COMPLD
/* [O.27001] */
["[RDLD],[CUS]"]
["[OOS,]TERM{R|F|T|B}"]
["[s]abc-ddd,[t]ghi-jjj"]
;
```

### Hierarchical

---

[O.27001]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC T0:::[ww]:kk:[OOS]:[FRC] [NTR] COMPLD
/* [O.27001] */
["[RDLD,CUS]"]
["[OOS,]TERM{R|F|T|B}"]
["wx-k-qr-ddd,uv-m-np-jjj"]
;
```

---

## Denial Message

---

### Nonhierarchical

---

[O.27001.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC T0:::[ww]:kk:[OOS]:[FRC] DENY
mmmm
/* [O.27001.02] */
/* <reason> */
/* [s]abc-ddd,[t]ghi-jjj */
;
```



### **Hierarchical**

---

[O.27001.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC T0:::[ww]:kk:[OOS]:[FRC] DENY
 mmmm
 /* [O.27001.02] */
 /* <reason> */
 /* wx-k-qr-ddd,uv-m-np-jjj */
;
```

### **Common**

---

[O.27001.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC T0:::[ww]:kk:[OOS]:[FRC] DENY
 mmmm
 /* [O.27001.01] */
 /* <reason> */
;
```

### **Autonomous Message**

---

### **Nonhierarchical**

---

[O.27001]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 /* [O.27001] */
 /* Test port:Event */
 "kk:DISC-TACC-T0[,OOS]"
 /* Channel tested:Status */
 "[s]abc-ddd,[t]ghi-jjj:[RDLD,][CUS,][OOS,][NTR]\
[TERM{R|F|T|B}]"
;
```

[O.27001.02]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 /* [0.27001.02] */
 /* Test port:Event */
 "kk:DISC-TACC-T0[,OOS]"
 /* Channel tested */
 "[s]abc-ddd,[t]ghi-jjj"
 "DENY:mmm"
 /* <explanation of error condition code> */
;
```

## Hierarchical

---

[O.27001]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 /* [0.27001] */
 /* Test port:Event */
 "kk:DISC-TACC-T0[,OOS]"
 /* Channel tested:Status */
 "wx-k-qr-ddd,uv-m-np-jjj:[RDLD,][CUS,][OOS,][NTR]\
[TERM{R|F|T|B}]"
;
```

[O.27001.02]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 /* [0.27001.02] */
 /* Test port:Event */
 "kk:DISC-TACC-T0[,OOS]"
 /* Channel tested */
 "wx-k-qr-ddd,uv-m-np-jjj"
 "DENY:mmm"
 /* <explanation of error condition code> */
;
```

## Common

[O.27001.01]

```
A ff REPT EVT EQPT
/* [0.27001.01] */
/* Test port:Event */
"kk:DISC-TACC-T0[,OOS]"
"DENY:mmmm"
/* <explanation of error condition code> */
;
```

## Explanation Of Parameters

**kk** - Test port number (01 through 96)

**OOS** - Out-of-service

Used to release test ports on an out-of-service circuit

**FRC** - Force the disconnect

This keyword is used only in an emergency, when a DSP Platform application (such as DDS Subrate, X.50 Subrate, or DMB) running on a TG193B circuit pack cannot disestablish a test port via an application command. This keyword is also restricted to users with the RMON privilege.

**[s]abc** - The 3- or 4-digit nonhierarchical FROM NPC number

**[t]ghi** - The 3- or 4-digit nonhierarchical TO NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

MB type NPC numbers listed by unit number, Unit Type DP (DSPU)

|                              |                              |                              |                              |                              |                              |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
| <b>NPC</b><br><b>001-002</b> | <b>NPC</b><br><b>161-162</b> | <b>NPC</b><br><b>321-322</b> | <b>NPC</b><br><b>481-482</b> | <b>NPC</b><br><b>641-642</b> | <b>NPC</b><br><b>801-802</b> |
| <b>021-022</b>               | <b>181-182</b>               | <b>341-342</b>               | <b>501-502</b>               | <b>661-662</b>               | <b>821-822</b>               |
| <b>041-042</b>               | <b>201-202</b>               | <b>361-362</b>               | <b>521-522</b>               | <b>681-682</b>               | <b>841-842</b>               |
| <b>061-062</b>               | <b>221-222</b>               | <b>381-382</b>               | <b>541-542</b>               | <b>701-702</b>               | <b>861-862</b>               |
| <b>081-082</b>               | <b>241-242</b>               | <b>401-402</b>               | <b>561-562</b>               | <b>721-722</b>               | <b>881-882</b>               |
| <b>101-102</b>               | <b>261-262</b>               | <b>421-422</b>               | <b>581-582</b>               | <b>741-742</b>               | <b>901-902</b>               |
| <b>121-122</b>               | <b>281-282</b>               | <b>441-442</b>               | <b>601-602</b>               | <b>761-762</b>               | <b>921-922</b>               |
| <b>141-142</b>               | <b>301-302</b>               | <b>461-462</b>               | <b>621-622</b>               | <b>781-782</b>               | <b>941-942</b>               |

If NPC numbers are expressed in four digits, the valid values are:

MB type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 |
|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       |
| 0001-0002 | 0161-0162 | 0321-0322 | 0481-0482 |
| 0021-0022 | 0181-0182 | 0341-0342 | 0501-0502 |
| 0041-0042 | 0201-0202 | 0361-0362 | 0521-0522 |
| 0061-0062 | 0221-0222 | 0381-0382 | 0541-0542 |
| 0081-0082 | 0241-0242 | 0401-0402 | 0561-0562 |
| 0101-0102 | 0261-0262 | 0421-0422 | 0581-0582 |
| 0121-0122 | 0281-0282 | 0441-0442 | 0601-0602 |
| 0141-0142 | 0301-0302 | 0461-0462 | 0621-0622 |

| Unit<br>5 | Unit<br>6 | Unit<br>7 | Unit<br>8 |
|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       |
| 0641-0642 | 0801-0802 | 0961-0962 | 1121-1122 |
| 0661-0662 | 0821-0822 | 0981-0982 | 1141-1142 |
| 0681-0682 | 0841-0842 | 1001-1002 | 1161-1161 |
| 0701-0702 | 0861-0862 | 1021-1022 | 1181-1182 |
| 0721-0722 | 0881-0882 | 1041-1042 | 1201-1202 |
| 0741-0742 | 0901-0902 | 1061-1062 | 1221-1222 |
| 0761-0762 | 0921-0922 | 1081-1082 | 1241-1242 |
| 0781-0782 | 0941-0942 | 1101-1102 | 1261-1262 |

| Unit<br>9 | Unit<br>10 | Unit<br>11 | Unit<br>12 |
|-----------|------------|------------|------------|
| NPC       | NPC        | NPC        | NPC        |
| 1281-1282 | 1441-1442  | 1601-1602  | 1761-1762  |
| 1301-1302 | 1461-1462  | 1621-1622  | 1781-1782  |
| 1321-1322 | 1481-1482  | 1641-1642  | 1801-1802  |
| 1341-1342 | 1501-1502  | 1661-1662  | 1821-1822  |
| 1361-1362 | 1521-1522  | 1681-1682  | 1841-1842  |
| 1381-1382 | 1541-1542  | 1701-1702  | 1861-1862  |
| 1401-1402 | 1561-1562  | 1721-1722  | 1881-1882  |
| 1421-1422 | 1581-1582  | 1741-1742  | 1901-1902  |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1922</b> | <b>2081-2082</b> | <b>2241-2242</b> | <b>2401-2402</b> |
| <b>1941-1942</b> | <b>2101-2102</b> | <b>2261-2262</b> | <b>2421-2422</b> |
| <b>1961-1962</b> | <b>2121-2122</b> | <b>2281-2282</b> | <b>2441-2442</b> |
| <b>1981-1982</b> | <b>2141-2142</b> | <b>2301-2302</b> | <b>2461-2462</b> |
| <b>2001-2002</b> | <b>2161-2162</b> | <b>2321-2322</b> | <b>2481-2482</b> |
| <b>2021-2022</b> | <b>2181-2182</b> | <b>2341-2342</b> | <b>2501-2502</b> |
| <b>2041-2042</b> | <b>2201-2202</b> | <b>2361-2362</b> | <b>2521-2522</b> |
| <b>2061-2062</b> | <b>2221-2222</b> | <b>2381-2382</b> | <b>2541-2542</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |

| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

DACS II Non-CEF frames support two virtual NPCs using the three digit NPC numbering scheme. The valid values for Non-CEF frames are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit  
-

**NPC**  
**961-962**

DACS II CEF frames support six virtual NPCs using either a three digit or four digit NPC numbering scheme. If NPC numbers are expressed in three digits, the valid values are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit  
-

**NPC**  
**961-966**

If NPC numbers are expressed in four digits, the valid values are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit  
-

**NPC**  
**9961-9966**

If NPC numbers are expressed in three digits, the valid values are:

SD type NPC numbers listed by unit number, within an **International module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-031</b> | <b>161-191</b> | <b>321-351</b> | <b>481-511</b> | <b>641-671</b> | <b>801-831</b> |
| <b>041-071</b> | <b>201-231</b> | <b>361-391</b> | <b>521-551</b> | <b>681-711</b> | <b>841-871</b> |
| <b>081-111</b> | <b>241-271</b> | <b>401-431</b> | <b>561-591</b> | <b>721-751</b> | <b>881-911</b> |
| <b>121-151</b> | <b>281-311</b> | <b>441-471</b> | <b>601-631</b> | <b>761-791</b> | <b>921-951</b> |

If NPC numbers are expressed in four digits, the valid values are:

SD type NPC numbers listed by unit number, within an **International module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0031</b> | <b>0161-0191</b> | <b>0321-0351</b> | <b>0481-0511</b> |
| <b>0041-0071</b> | <b>0201-0231</b> | <b>0361-0391</b> | <b>0521-0551</b> |
| <b>0081-0111</b> | <b>0241-0271</b> | <b>0401-0431</b> | <b>0561-0591</b> |
| <b>0121-0151</b> | <b>0281-0311</b> | <b>0441-0471</b> | <b>0601-0631</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0671</b> | <b>0801-0831</b> | <b>0961-0991</b> | <b>1121-1151</b> |
| <b>0681-0711</b> | <b>0841-0871</b> | <b>1001-1031</b> | <b>1161-1191</b> |
| <b>0721-0751</b> | <b>0881-0911</b> | <b>1041-1071</b> | <b>1201-1231</b> |
| <b>0761-0791</b> | <b>0921-0951</b> | <b>1081-1111</b> | <b>1241-1271</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1311</b> | <b>1441-1471</b> | <b>1601-1631</b> | <b>1761-1791</b> |
| <b>1321-1351</b> | <b>1481-1511</b> | <b>1641-1671</b> | <b>1801-1831</b> |
| <b>1361-1391</b> | <b>1521-1551</b> | <b>1681-1711</b> | <b>1841-1871</b> |
| <b>1401-1431</b> | <b>1561-1591</b> | <b>1721-1751</b> | <b>1881-1911</b> |



| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1951</b> | <b>2081-2111</b> | <b>2241-2271</b> | <b>2401-2431</b> |
| <b>1961-1991</b> | <b>2121-2151</b> | <b>2281-2311</b> | <b>2441-2471</b> |
| <b>2001-2031</b> | <b>2161-2191</b> | <b>2321-2351</b> | <b>2481-2511</b> |
| <b>2041-2071</b> | <b>2201-2231</b> | <b>2361-2391</b> | <b>2521-2551</b> |

If NPC numbers are expressed in three digits, the valid values are:

SD type NPC numbers listed by unit number, within a **North American module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-039</b> | <b>161-199</b> | <b>321-359</b> | <b>481-519</b> | <b>641-679</b> | <b>801-839</b> |
| <b>041-079</b> | <b>201-239</b> | <b>361-399</b> | <b>521-559</b> | <b>681-719</b> | <b>841-879</b> |
| <b>081-119</b> | <b>241-279</b> | <b>401-439</b> | <b>561-599</b> | <b>721-759</b> | <b>881-919</b> |
| <b>121-159</b> | <b>281-319</b> | <b>441-479</b> | <b>601-639</b> | <b>761-799</b> | <b>921-959</b> |

If NPC numbers are expressed in four digits, the valid values are:

SD type NPC numbers listed by unit number, within a **North American module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0039</b> | <b>0161-0199</b> | <b>0321-0359</b> | <b>0481-0519</b> |
| <b>0041-0079</b> | <b>0201-0239</b> | <b>0361-0399</b> | <b>0521-0559</b> |
| <b>0081-0119</b> | <b>0241-0279</b> | <b>0401-0439</b> | <b>0561-0599</b> |
| <b>0121-0159</b> | <b>0281-0319</b> | <b>0441-0479</b> | <b>0601-0639</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0679</b> | <b>0801-0839</b> | <b>0961-0999</b> | <b>1121-1159</b> |
| <b>0681-0719</b> | <b>0841-0879</b> | <b>1001-1039</b> | <b>1161-1199</b> |
| <b>0721-0759</b> | <b>0881-0919</b> | <b>1041-1079</b> | <b>1201-1239</b> |
| <b>0761-0799</b> | <b>0921-0959</b> | <b>1081-1119</b> | <b>1241-1279</b> |

| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1319</b> | <b>1441-1479</b> | <b>1601-1639</b> | <b>1761-1799</b> |
| <b>1321-1359</b> | <b>1481-1519</b> | <b>1641-1679</b> | <b>1801-1839</b> |
| <b>1361-1399</b> | <b>1521-1559</b> | <b>1681-1719</b> | <b>1841-1879</b> |
| <b>1401-1439</b> | <b>1561-1599</b> | <b>1721-1759</b> | <b>1881-1919</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1959</b> | <b>2081-2119</b> | <b>2241-2279</b> | <b>2401-2439</b> |
| <b>1961-1999</b> | <b>2121-2159</b> | <b>2281-2319</b> | <b>2441-2479</b> |
| <b>2001-2039</b> | <b>2161-2199</b> | <b>2321-2359</b> | <b>2481-2519</b> |
| <b>2041-2079</b> | <b>2201-2239</b> | <b>2361-2399</b> | <b>2521-2559</b> |

**uv-m-np**

- Hierarchical TO NPC number of the circuit assigned to the test port.

**wx-k-qr**

- Hierarchical FROM NPC number of the circuit assigned to the test port.

If the test port is assigned to an unmapped termination, this field will be all zeroes.

**uv,wx** - Unit number  
**m,k** - Module number  
**np,qr** - NPC number within the module

The valid values are listed below:

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

MB type NPC numbers listed by unit, module, and NPC Number  
Unit Type DP (DSPU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-8</b> | <b>01-02</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

VI NPC numbers listed by unit, module, and NPC Number  
Unit Type VI (Virtual)

| Unit      | Module   | NPC                                   |
|-----------|----------|---------------------------------------|
| <b>99</b> | <b>1</b> | <b>01-02 (DACS II Non-CEF frames)</b> |
| <b>99</b> | <b>1</b> | <b>01-06 (DACS II CEF frames)</b>     |

SD type NPC numbers listed by unit, module, and NPC Number for **North American modules** in Unit type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-39</b> |

SD type NPC numbers listed by unit, module, and NPC Number for **International modules** in Unit type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-31</b> |

**ddd** - FROM channel or conference number  
**jjj** - TO channel or conference number

Channel numbers

001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

Conference numbers

|         |               |
|---------|---------------|
| 001-085 | (MB NPC)      |
| 001-500 | (Virtual NPC) |

**TERM** - Terminate

R RELEASED. Neither side is terminated  
F FROM side is terminated  
T TO side is terminated  
B Both sides are terminated

**RDLD** - Red lined

**CUS** - Customer  
Customer-controlled circuit

**NTR** - No transmit

| <b>st</b>     | <i>Explanation</i>                                                        |
|---------------|---------------------------------------------------------------------------|
| <b>F FAIL</b> | FROM side NPC is marked failed                                            |
| <b>F OOS</b>  | FROM side NPC (abc) is out of service                                     |
| <b>F UEQD</b> | The DACS unit supporting the FROM termination is out-of-service or failed |
| <b>FAIL</b>   | Test port Group NPC failed                                                |
| <b>MCOND</b>  | An entity in the network is OOS or failed                                 |
| <b>NA</b>     | DACS CCN or UNIT involved cannot perform the cross-connect                |
| <b>NUTST</b>  | Test port kk is presently idle                                            |
| <b>OOS</b>    | Test port Group NPC out of service                                        |
| <b>T FAIL</b> | TO side NPC is marked failed                                              |
| <b>T OOS</b>  | TO side NPC is Out Of Service                                             |
| <b>T UEQD</b> | The DACS unit supporting the TO termination is out-of-service or failed   |
| <b>UEQD</b>   | The test port Group NPC or the test port is not equipped                  |

## **DISC,TACC,T0,RLS,F,T,B,L,G,A,NOT**

### **TWO-WAY TEST ACCESS**

#### **Explanation Of Command**

This message is used to modify the Terminate and Leave Release status of one or both ends of the cross-connected channels associated with the specified test port. This message will be denied if the specified test port is not in the monitor or split mode or if the tested circuit is already in the specified termination release state. When used with the Subrate Feature for a circuit termination, the system response will be STST TLA TP or STST TLA MPTM TP. When used with the Subrate Feature for a circuit termination, the system response will be DISC TACC TS RLS or DISC TACC TS RLS MJU.

#### **Command**

##### **Nonhierarchical**

[I.25501]

**DISC-TACC-T0:[<xy>]::[ww]:kk:RLS{F|T|B|L|G|A}\  
:[NOT-[t]rst-vvv};**

##### **Hierarchical**

[I.25501]

**DISC-TACC-T0:[<xy>]::[ww]:kk:RLS{F|T|B|L|G|A}\  
:[NOT-uv-m-np-vvv};**

---

## Completion Message

---

### Nonhierarchical

---

[O.25501]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC T0:::[ww]:kk:RLS{F|T|B|L|G|A}: [NOT-[t]rst-vvv]\
COMPLD
/* [O.25501] */
"RLS{R|F|T|B}"
["[RDLD][,CUS]"
"[s]abc-ddd,[t]ghi-jjj"
;
```

### Hierarchical

---

[O.25501]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC T0:::[ww]:kk:RLS{F|T|B|L|G|A}: [NOT-uv-m-np-vvv]\
COMPLD
/* [O.25501] */
"RLS{R|F|T|B}"
["[RDLD][,CUS]"
"ed-h-fg-ddd,wx-k-qr-jjj"
;
```

---

## Denial Message

---

### Nonhierarchical

---

[O.25501.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC T0:::[ww]:kk:RLS{F|T|B|L|G|A}: [NOT-[t]rst-vvv]\
DENY
mmmm
/* [O.25501.01] */
/* <reason> */
;
```

[O.25501.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC T0:::[ww]:kk:RLS{F|T|B|L|G|A}:[NOT-[t]rst-vvv]\
DENY
 mmmm
 /* [0.25501.02] */
 /* T-UASGN */
 /* [t]ghi-jjj */
;
```

[O.25501.03]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC T0:::[ww]:kk:RLS{F|T|B|L|G|A}:[NOT-[t]rst-vvv]\
DENY
 mmmm
 /* [0.25501.03] */
 /* <reason> */
 /* [s]abc-ddd,[t]ghi-jjj */
;
```

[O.25501.04]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC T0:::[ww]:kk:RLS{F|T|B|L|G|A}:[NOT-[t]rst-vvv]\
DENY
 mmmm
 /* [0.25501.04] */
 /* NTLA */
 /* TERM{R|F|T|B} */
 /* [RDLD][,CUS] */
 /* [s]abc-ddd,[t]ghi-jjj */
;
```

## Hierarchical

---

[O.25501.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC T0:::[ww]:kk:RLS{F|T|B|L|G|A}:[NOT-uv-m-np-vvv]\
DENY
 mmmm
 /* [0.25501.02] */
 /* T-UASGN */
 /* wx-k-qr-jjj */
;
```

[O.25501.03]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC T0:::[ww]:kk:RLS{F|T|B|L|G|A}: [NOT-uv-m-np-vvv]\
DENY
 mmmm
 /* [0.25501.03] */
 /* <reason> */
 /* ed-h-fg-ddd,wx-k-qr-jjj */
;
```

[O.25501.04]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC T0:::[ww]:kk:RLS{F|T|B|L|G|A}: [NOT-uv-m-np-vvv]\
DENY
 mmmm
 /* [0.25501.04] */
 /* NTLA */
 /* TERM{R|F|T|B} */
 /* [RDLD][,CUS] */
 /* ed-h-fg-ddd,wx-k-qr-jjj */
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

**RLS** - Release

F Apply RLS to the FROM end

T Apply RLS to the TO end

B Apply RLS to BOTH ends

The following apply only to multipoint circuits

L Apply RLS on all legs towards facilities

G Apply RLS on all legs towards bridge

A Apply RLS on all legs in both directions

**NOT** - Not

NOT means that the termination number following the NOT keyword is not to be affected by this command. This field is only valid for RLS values L, G, or A.



**kk** - Test port number (01 through 96)

The test port is mapped to predesignated channels of a network processing circuit for test ports (NPCTP) during the provisioning of that test port. All domestic nonSLC NPC types can be provisioned as NPCTP. For the mapping between the test ports and the channels of the test NPCs, see the CRTE-EQPT::TP: message.

**[t]rst** - The 3- or 4-digit Nonhierarchical NPC number of a termination that must not be affected by the command.

If NPC numbers are expressed in three digits, the valid values are:

| DE and DS type NPC numbers listed by unit number, Unit Type FT (FTU) |                              |                              |                              |                              |                              |
|----------------------------------------------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| Unit<br>1                                                            | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
| <b>NPC</b><br><b>001-160</b>                                         | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

| DE and DS type NPC numbers listed by unit number, Unit Type FT (FTU) |                                |                                |                                |
|----------------------------------------------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                                                            | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b>                                       | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                                                            | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b>                                       | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                                                            | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b>                                       | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                                                           | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b>                                       | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

MB type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-002</b> | <b>161-162</b> | <b>321-322</b> | <b>481-482</b> | <b>641-642</b> | <b>801-802</b> |
| <b>021-022</b> | <b>181-182</b> | <b>341-342</b> | <b>501-502</b> | <b>661-662</b> | <b>821-822</b> |
| <b>041-042</b> | <b>201-202</b> | <b>361-362</b> | <b>521-522</b> | <b>681-682</b> | <b>841-842</b> |
| <b>061-062</b> | <b>221-222</b> | <b>381-382</b> | <b>541-542</b> | <b>701-702</b> | <b>861-862</b> |
| <b>081-082</b> | <b>241-242</b> | <b>401-402</b> | <b>561-562</b> | <b>721-722</b> | <b>881-882</b> |
| <b>101-102</b> | <b>261-262</b> | <b>421-422</b> | <b>581-582</b> | <b>741-742</b> | <b>901-902</b> |
| <b>121-122</b> | <b>281-282</b> | <b>441-442</b> | <b>601-602</b> | <b>761-762</b> | <b>921-922</b> |
| <b>141-142</b> | <b>301-302</b> | <b>461-462</b> | <b>621-622</b> | <b>781-782</b> | <b>941-942</b> |

If NPC numbers are expressed in four digits, the valid values are:

MB type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0002</b> | <b>0161-0162</b> | <b>0321-0322</b> | <b>0481-0482</b> |
| <b>0021-0022</b> | <b>0181-0182</b> | <b>0341-0342</b> | <b>0501-0502</b> |
| <b>0041-0042</b> | <b>0201-0202</b> | <b>0361-0362</b> | <b>0521-0522</b> |
| <b>0061-0062</b> | <b>0221-0222</b> | <b>0381-0382</b> | <b>0541-0542</b> |
| <b>0081-0082</b> | <b>0241-0242</b> | <b>0401-0402</b> | <b>0561-0562</b> |
| <b>0101-0102</b> | <b>0261-0262</b> | <b>0421-0422</b> | <b>0581-0582</b> |
| <b>0121-0122</b> | <b>0281-0282</b> | <b>0441-0442</b> | <b>0601-0602</b> |
| <b>0141-0142</b> | <b>0301-0302</b> | <b>0461-0462</b> | <b>0621-0622</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0642</b> | <b>0801-0802</b> | <b>0961-0962</b> | <b>1121-1122</b> |
| <b>0661-0662</b> | <b>0821-0822</b> | <b>0981-0982</b> | <b>1141-1142</b> |
| <b>0681-0682</b> | <b>0841-0842</b> | <b>1001-1002</b> | <b>1161-1161</b> |
| <b>0701-0702</b> | <b>0861-0862</b> | <b>1021-1022</b> | <b>1181-1182</b> |
| <b>0721-0722</b> | <b>0881-0882</b> | <b>1041-1042</b> | <b>1201-1202</b> |
| <b>0741-0742</b> | <b>0901-0902</b> | <b>1061-1062</b> | <b>1221-1222</b> |
| <b>0761-0762</b> | <b>0921-0922</b> | <b>1081-1082</b> | <b>1241-1242</b> |
| <b>0781-0782</b> | <b>0941-0942</b> | <b>1101-1102</b> | <b>1261-1262</b> |

| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1282</b> | <b>1441-1442</b> | <b>1601-1602</b> | <b>1761-1762</b> |
| <b>1301-1302</b> | <b>1461-1462</b> | <b>1621-1622</b> | <b>1781-1782</b> |
| <b>1321-1322</b> | <b>1481-1482</b> | <b>1641-1642</b> | <b>1801-1802</b> |
| <b>1341-1342</b> | <b>1501-1502</b> | <b>1661-1662</b> | <b>1821-1822</b> |
| <b>1361-1362</b> | <b>1521-1522</b> | <b>1681-1682</b> | <b>1841-1842</b> |
| <b>1381-1382</b> | <b>1541-1542</b> | <b>1701-1702</b> | <b>1861-1862</b> |
| <b>1401-1402</b> | <b>1561-1562</b> | <b>1721-1722</b> | <b>1881-1882</b> |
| <b>1421-1422</b> | <b>1581-1582</b> | <b>1741-1742</b> | <b>1901-1902</b> |
| <br>Unit<br>13   | <br>Unit<br>14   | <br>Unit<br>15   | <br>Unit<br>16   |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1922</b> | <b>2081-2082</b> | <b>2241-2242</b> | <b>2401-2402</b> |
| <b>1941-1942</b> | <b>2101-2102</b> | <b>2261-2262</b> | <b>2421-2422</b> |
| <b>1961-1962</b> | <b>2121-2122</b> | <b>2281-2282</b> | <b>2441-2442</b> |
| <b>1981-1982</b> | <b>2141-2142</b> | <b>2301-2302</b> | <b>2461-2462</b> |
| <b>2001-2002</b> | <b>2161-2162</b> | <b>2321-2322</b> | <b>2481-2482</b> |
| <b>2021-2022</b> | <b>2181-2182</b> | <b>2341-2342</b> | <b>2501-2502</b> |
| <b>2041-2042</b> | <b>2201-2202</b> | <b>2361-2362</b> | <b>2521-2522</b> |
| <b>2061-2062</b> | <b>2221-2222</b> | <b>2381-2382</b> | <b>2541-2542</b> |

DACS II Non-CEF frames support two virtual NPCs using the three digit NPC numbering scheme. The valid values for Non-CEF frames are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit

-

**NPC**

**961-962**

DACS II CEF frames support six virtual NPCs using either a three digit or four digit NPC numbering scheme. If NPC numbers are expressed in three digits, the valid values are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit

-

**NPC**

**961-966**

If NPC numbers are expressed in four digits, the valid values are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit

-

**NPC**

**9961-9966**

**uv-m-np**

- Hierarchical NPC number of a termination that must not be affected by this command

**uv** - Unit number

**m** - Module number

**np** - NPC number within the module

The valid values are listed below:

DE and DS type NPC numbers listed by unit, module, and NPC Number

Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number

Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

MB type NPC numbers listed by unit, module, and NPC Number

Unit Type DP (DSPU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-8</b> | <b>01-02</b> |

VI NPC numbers listed by unit, module, and NPC Number

Unit Type VI (Virtual)

| Unit      | Module   | NPC          |                                 |
|-----------|----------|--------------|---------------------------------|
| <b>99</b> | <b>1</b> | <b>01-02</b> | <b>(DACS II Non-CEF frames)</b> |
| <b>99</b> | <b>1</b> | <b>01-06</b> | <b>(DACS II CEF frames)</b>     |

**vvv** - Channel or conference number

Channel numbers

001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

Conference numbers

|         |               |
|---------|---------------|
| 001-085 | (MB NPC)      |
| 001-500 | (Virtual NPC) |

**[s]abc** - The 3- or 4-digit nonhierarchical FROM NPC number with the same valid values as [t]rst.

**[t]ghi** - The 3- or 4-digit nonhierarchical TO NPC number with the same valid values as [t]rst.

**wx-k-qr**

- The hierarchical NPC number of the TO termination of the circuit assigned to the test port with the same valid values as uv-m-np.

**ed-h-fg**

- The NPC number of the FROM termination of the circuit assigned to the test port. If the test port is assigned to an unmapped termination, this field will be all zeros (with the same valid values as uv-m-np).

**ed,wx** - Unit number  
**h,k** - Module number  
**fg,qr** - NPC number

**jjj** - TO channel with the same valid values as vvv.

**ddd** - FROM channel with the same valid values as vvv.

**CUS** - Customer

The circuit is a Customer-controlled Circuit

**RDLD** - Red lined

The tested circuit is a protected circuit

F FROM side is terminated  
T TO side is terminated  
B BOTH sides are terminated  
R Neither side is terminated

**T UASGN**

- The test port is assigned to an unmapped termination

**NTLA** - The requested TLA state is the present TLR (RLS) state

**reason** - Denial reason

| st       | mmmm | Explanation                                                  |
|----------|------|--------------------------------------------------------------|
| SCERR D2 | ENRE | NOT NPC is not provisioned as DGA                            |
| SCERR D5 | ENRE | Corresponding NPC for NOT virtual channel is not provisioned |
| SCERR D8 | IDNV | Invalid NOT channel number                                   |
| BADCCN   | NCON | CCN OOS or failed                                            |
| BADFC    | NCON | FC OOS or failed                                             |
| BADFLI   | NCON | FLI OOS or failed                                            |
| BADFMT   | NCON | FMT (Formatter) OOS or failed                                |
| BADFTMI  | NCON | FTMI OOS or failed                                           |
| BADMIU   | NCON | MIU OOS or failed                                            |
| BADMXR   | NCON | MXR OOS or failed                                            |
| BADUNIT  | NCON | UNIT OOS or failed                                           |
| CHREST   | NCON | CAS channel 031 not allowed                                  |
| F FAIL   | NCON | FROM side NPC is marked failed                               |
| F OOS    | NCON | FROM side NPC (abc) is out of service                        |
| FAIL     | NCON | Test port Group NPC failed                                   |
| INERR    | NCON | Input error in the specification of TLA direction            |
| MCOND    | NCON | An entity in the network is OOS or failed                    |
| NA       | NCON | DACS CCN or UNIT involved cannot perform the cross-connect   |
| OOS      | NCON | Test port Group NPC out of service                           |
| T FAIL   | NCON | TO side NPC is marked failed                                 |
| T OOS    | NCON | TO side NPC is Out Of Service                                |

## **DISC,TACC,T0,TG,OOS**

### **NX64Kbit/s TWO-WAY TEST ACCESS, TEST- ACCESS GROUP RELEASE**

#### **Explanation Of Command**

This command is used to release one or more currently active test-access groups, and restore any circuits under test to their normal, terminated, or unmapped state. The OOS keyword is required to release a test-access group in two cases:

1. The associated circuit under test is out-of-service.
2. One of both of the NPCs supporting the test-access group is out-of-service.

Where more than one test-access group is specified in the input command the completion message will list the test-access groups in ascending order by the test-access group number and provide information for all test-access groups. If an attempt is made to release a range of test-access groups and no test-access groups in the range have been provisioned the release will be denied. The output for test-access groups testing in other monitor or split modes is printed with a mapping of channels.

When an administrative link fails, all test-access groups associated with that link will be released; automatically. All circuits under test by those TGs will be restored to their normal state; mapped or unmapped. Any termination state entered before or during the test access will remain in effect.

If a failure in an entity involved in an autonomous test-access group release causes the release to fail the release may be performed manually by this command.

#### **Command**

[I.27021]

**DISC-TACC-T0:[xy]::[ww]:TG-mmm[&&-nnn]:[OOS];**



## **Completion Message**

---

### **Nonhierarchical**

---

[O.27021]

```
xy yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC T0:::[ww]:TG-mmm[&&-nnn]:[OOS] COMPLD
/* [O.27021] */
```

(Followed by one of the following fragments)

```
"mmm:NN[, TERM{R|F|T|B}][, RDL][, CUS][, OOS][, NTR]"
"FROM-NPC:[s]abc,T0-NPC:[t]ghi"
/* FROM channels */
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
{>|;}
```

or

```
"mmm[&&nnn]:UEQD"
{>|;}
```

or

```
"mmm:NN,{UASGN|LOOP}"
{>|;}
```

or

```
"mmm:NN,HUB[, OOS],[s]abc-ddd,[t]ghi-jjj"
{>|;}
```

## Hierarchical

---

[O.27021]

```
xy yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC T0:::[ww]:TG-mmm[&&-nnn]:[OOS] COMPLD
/* [O.27021] */
```

(Followed by one of the following fragments)

```
"mmm:NN[, TERM{R|F|T|B}][, RDLD][, CUS][, OOS][, NTR]"
"FROM-NPC:uv-m-np,T0-NPC:wx-k-qr"
/* FROM channels */
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
```

{>|;}

or

```
"mmm[&&nnn]:UEQD"
{>|;}
```

or

```
"mmm:NN,{UASGN|LOOP}"
{>|;}
```

or

```
"mmm:NN,HUB[, OOS],uv-m-np-ddd,wx-k-qr-jjj"
{>|;}
```

## Denial Message

---

[O.27021.01]

```
xy yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC T0:::[ww]:TG-mmm[&&-nnn]:[OOS] DENY
mmmm
/* [O.27021.01] */
/* <explanation of error condition code> */
;
```

## Autonomous Message

---

## Nonhierarchical

---

[O.27021]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
/* [O.27021] */
/* Test-access Group:Width,Event */
"mmm:NN,DISC-TACC-T0[,OOS]"
"FROM-NPC:[s]abc,T0-NPC:[t]ghi[,TERM{R|F|T|B}][,RDLD][,CUS]\
[,NTR]"
/* FROM channels */
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
;

or
```

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
/* [O.27021] */
/* Test-access Group:Width,Event */
"mmm:NN,DISC-TACC-T0[,OOS]"
"HUB,[s]abc-ddd,[t]ghi-jjj"
;
```

## Hierarchical

---

[O.27021]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
/* [O.27021] */
/* Test-access Group:Width,Event */
"mmm:NN,DISC-TACC-T0[,OOS]"
"FROM-NPC:uv-m-np,T0-NPC:wx-k-qr[,TERM{R|F|T|B}][,RDLD][,CUS]\
[,NTR]"
/* FROM channels */
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
;
```

or

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
/* [O.27021] */
/* Test-access Group:Width,Event */
"mmm:NN,DISC-TACC-T0[,OOS]"
"HUB,uv-m-np-ddd,wx-k-qr-jjj"
;
```

## Common

---

[O.27021]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
/* [O.27021] */
/* Test-access Group:Width,Event */
"mmm:NN,DISC-TACC-T0[,OOS]"
"{UASGN|LOOP}"
;
```

[O.27021.01]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
/* [O.27021.01] */
/* Test-access Group:Event */
"mmm:DISC-TACC-T0[,OOS]"
"DENY:mmm"
/* <explanation of error condition code> */
;
```

### Explanation Of Parameters

**TGR** - Test (access) group release

**TG** - Test (access) group

**mmm** - TG number (001 through 400)

**nnn** - TG number (001 through 400, greater than mmm)

Variable mmm is used to specify a single TG number or to specify the beginning of a range of TG numbers. Variable nnn is used to specify the end of a range of TG numbers.

**[s]abc** - 3- or 4-digit non-hierarchical FROM NPC number or first TO NPC number if TG is in HUB mode

**[t]ghi** - 3- or 4-digit non-hierarchical TO NPC number or second TO NPC number if TG is in HUB mode

If NPC numbers are expressed in three digits, the valid values are:

DE type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

|                |                |                |                |                |                |
|----------------|----------------|----------------|----------------|----------------|----------------|
| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

|                              |                              |                              |                              |                              |                              |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |



| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

**uv-m-np**

- Hierarchical FROM NPC number or first TO NPC number if TG is in HUB mode

**wx-k-qr**

- Hierarchical TO NPC number or second TO NPC number if TG is in HUB mode

**uv,wx** - Unit number  
**m,k** - Module number  
**np,qr** - NPC number within the module

The valid values are listed below:

DE type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

For an unmapped TO termination, or a backbone leg (BBL) without a return, the FROM NPC number will be shown as zeroes.

**ddd** - FROM channel number or starting channel of first TO NPC in HUB mode  
**jjj** - Starting channel of second TO NPC in HUB mode

001 through 024

001-031\*      Primary NPCs grown as Channel Associated Signaling (CAS)  
001-031        Primary NPCs grown as Non Signaling Associated (NSA)

\*    Circuits involving CAS channel 31 can only be tested for N = 1.

The FROM channel ddd will be '---' for circuits not involved in this test session. For unmapped TO channel(s) or a BBL without return, ddd will be '000' in the corresponding channel position(s).

If channel jjj is mapped to a channel 000 (N = 1 only), the corresponding FROM channel ddd will be '000'.

**OOS**    - Out-of-service

**RDLD**   - Red lined

The circuit is a red circuit

**CUS**    - Customer

The circuit is customer controlled

**TLA**    - Terminate and leave active

**TERM**   - Terminate

s        Explanation

R        All channels are released

F        One or more FROM channel is terminated

T        One or more TO channel is terminated

B        One or more of FROM and TO channels are terminated

**NTR** - No Transmit  
Backbone leg with no return

**UASGN** - Unassigned  
TG is unassigned or idle

**LPD** - Looped

**UEQD** - Unequipped  
TG is not equipped

**HUB** - Hub  
TG is in Hub mode

**mmmm** - Four-character error condition code

**NN** - TG width (1 through 24)

**mmmm** - Error condition code

**mmmm** *Explanation*

**SWFA** Active CCN side not IS or failed or pested or hardware OOS  
**ENEQ** UNIT not equipped, not in service, or failed  
**ENEQ** CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS  
**ENEQ** FTMI not equipped, not in service, or failed  
**ENEQ** FC not eqd, not IS, or failed or inactive side FC not eqd or not IS  
**ENEQ** TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS  
**ENEQ** DSPI not equipped, not in service, or failed  
**ENEQ** Required FLI not equipped, not in service, or failed  
**ENEQ** Required MXR not equipped, not in service, or failed  
**ENEQ** Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS  
**ENEQ** Required MIU not equipped, not in service, or failed  
**ENEQ** ETSI not equipped, not in service, or failed  
**ENEQ** test group unequipped  
**SNIS** NPC is OOS for a TGR command and OOS keyword not specified  
**SNIS** NPC not in service or failed

---

## **DISC,TACC,T0,TG,RLS,F,T,B**

### **NX64Kbit/s TWO-WAY TEST ACCESS, TERMINATE- AND-LEAVE-RELEASE**

#### **Explanation Of Command**

This command is used to release one or both ends of an Nx64Kbit/s cross-connection associated with the specified test-access group. The circuit to be released must be a terminated, mapped one-way or two-way circuit, that is currently in the Monitor or Split test access mode. Upon release normal data transmission is restored in the direction specified in the command.

#### **Command**

[I.25521]

**DISC-TACC-T0:[xy]::[ww]:TG-mmm:RLS{F|T|B};**

#### **Completion Message**

#### **Nonhierarchical**

[O.25521]

```
xy yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC T0:[xy]::[ww]:TG-mmm:RLS{F|T|B} COMPLD
/* [O.25521] */
"TERM{R|F|T}[,RDLD][,CUS][,ONEWAY]"
"FROM-NPC:[s]abc,T0-NPC:[t]ghi"
/* FROM channels */
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
;
```

### **Hierarchical**

---

[O.25521]

```
xy yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC T0:[xy]::[ww]:TG-mmm:RLS{F|T|B} COMPLD
/* [O.25521] */
"TERM{R|F|T}{[,RDLD][,CUS][,ONEWAY]"
"FROM-NPC:uv-m-np,T0-NPC:wx-k-qr"
/* FROM channels */
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
"ddd,ddd,ddd,ddd,ddd,ddd,ddd,ddd"
;
```

### **Denial Message**

---

[O.25521.01]

```
xy yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC T0:[xy]::[ww]:TG-mmm:RLS{F|T|B} DENY
mmmm
/* [O.25521.01] */
/* <explanation of error condition code> */
;
```

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**TG** - Test-access group

**mmm** - Test-access Group number (001 through 400)

The TG is designated as in message 31421

**[s]abc** - 3- or 4-digit non-hierarchical FROM NPC number  
**[t]ghi** - 3- or 4-digit non-hierarchical TO NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |
| <b>16A-16H</b>               | <b>32A-32H</b>               | <b>48A-48H</b>               | <b>64A-64H</b>               | <b>80A-80H</b>               | <b>96A-96H</b>               |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

|                              |                              |                              |                              |                              |                              |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |
| <b>16A-16H</b>               | <b>32A-32H</b>               | <b>48A-48H</b>               | <b>64A-64H</b>               | <b>80A-80H</b>               | <b>96A-96H</b>               |



If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical FROM NPC number

**wx-k-qr**

- Hierarchical TO NPC number

**uv,wx** - Unit number

**m,k** - Module number

**np,qr** - NPC number within the module

The valid values are listed below:

DE type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd** - FROM Channel number

001 through 024

The FROM channel ddd will be '---' for circuits not involved in this test session. For unmapped TO channel(s) or a BBL without return, ddd will be '000' in the corresponding channel position(s). If TO channel is mapped to a channel 000, the circuit can only be tested as N = 1, the corresponding FROM channel ddd will be '000'.

**RDLD** - Red lined

The cross-connection tested is a red circuit.

**CUS** - Customer

The cross-connection tested is a customer-controlled circuit.

**RLS** - Release

| <i>m</i> | <i>Explanation</i>      |
|----------|-------------------------|
| F        | FROM side is released   |
| T        | TO side is released     |
| B        | BOTH sides are released |

**TERM** - Terminate

| <i>s</i> | <i>Explanation</i>                     |
|----------|----------------------------------------|
| R        | All channels are released              |
| F        | One or more FROM channel is terminated |
| T        | One or more TO channel is terminated   |

**UNMAP** - Unmapped

Circuit under test is unmapped.

**mmmm** - Four-character error condition code.

**mmmm** - Error condition code

| <b>mmmm</b> | <i>Explanation</i>                                                     |
|-------------|------------------------------------------------------------------------|
| <b>SWFA</b> | Active CCN side not IS or failed or pested or hardware OOS             |
| <b>ENEQ</b> | UNIT not equipped, not in service, or failed                           |
| <b>ENEQ</b> | CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS  |
| <b>ENEQ</b> | FTMI not equipped, not in service, or failed                           |
| <b>ENEQ</b> | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS    |
| <b>ENEQ</b> | TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS  |
| <b>ENEQ</b> | DSPI not equipped, not in service, or failed                           |
| <b>ENEQ</b> | Required FLI not equipped, not in service, or failed                   |
| <b>ENEQ</b> | Required MXR not equipped, not in service, or failed                   |
| <b>ENEQ</b> | Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS |
| <b>ENEQ</b> | Required MIU not equipped, not in service, or failed                   |
| <b>ENEQ</b> | ETSI not equipped, not in service, or failed                           |
| <b>IPNV</b> | Invalid direction specified for NTST TLA/TLR                           |
| <b>ENEQ</b> | test group unequipped                                                  |
| <b>SNVS</b> | circuit not terminated                                                 |
| <b>SNIS</b> | NPC not in service or failed                                           |

## **DISC,TACC,T1,ALL,OOS**

### **NON-CANNELIZED TEST NPC RELEASE**

#### **Explanation Of Command**

This message releases ALL non-channelized facility access digroups (FADs), or test network processing circuits (NPCs) activated by the user, and restores the test session to its original mapped or unmapped state.

It is preceded by individual REPT,DISC,TACC,T1,OOS messages printed for each test session which is in progress.

If the circuit under test was a mapped circuit before the test session started, upon release of the FAD, the original cross-connection is restored. If the circuit was unmapped, it is restored to the unmapped or idle state that existed prior to testing.

#### **Command**

[I.20202]

**DISC-TACC-T1:[<xy>]::[ww]:ALL:[OOS];**

#### **Completion Message**

[O.20202]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC T1:::[ww]:ALL:[OOS] COMPLD
 mmmm
 /* [0.20202.01] */
 /* <explanation of error condition code> */
;
```

#### **Denial Message**

Not applicable.

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**ALL** - All

Release all test NPCs

**OOS** - Out-of-service

The OOS keyword must be entered to release one or more NPC(s) that are OOS. Mapped NPC(s) that are OOS will not be restored to original cross-connection until NPC(s) are returned to service.

**mmmm** - Four-character error condition code

**mmmm** - Error condition code

**mmmm** *Explanation*

**NCON** No conditions

**SARL** No FADs were activated by link n

**SNVS** One or more FADs could not be released

## **DISC,TACC,T1,OOS**

### **NON-CANNELIZED TEST NPC RELEASE**

#### **Explanation Of Command**

This message releases a non-channelized facility access digroup (FAD) or test Network Processing Circuit (NPC) and restores the test session to its original mapped or unmapped state and releases ALL test NPCs activated by the user from the current link.

For test modes using two FADs, if one of the two FADs is entered, both FADs will be released from testing. If both FADs are entered, they must be associated with one another in the same test connection. Both FADs can be entered in any order and will still be released.

If the circuit under test was a mapped circuit before the test session start, upon release of FAD(s), the circuit is restored to cross-connection. If the circuit was unmapped, it is restored to the unmapped or idle state that existed prior to testing.

If the OOS keyword is input, NPC(s) that are out-of-service (OOS) should not be a reason for denial; 'NPC unequipped, failed, or not a test NPC' is a denial condition only for the case of one NPC.

#### **Command**

##### **Nonhierarchical**

[I.20201]

**DISC-TACC-T1 : [<xy>] : [s]abc [&[t]def] : [ww] : [OOS];**

##### **Hierarchical**

[I.20201]

**DISC-TACC-T1 : [<xy>] : uv-m-np [&wx-k-qr] : [ww] : [OOS];**

---

## Completion Message

---

---

### Nonhierarchical

---

[O.20201]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC T1::[s]abc[&[t]def]:[ww]:[OOS] COMPLD
/* [O.20201] */
/* Test NPC(s) released:NPC(s) formerly under test */
"[s]abc[&[t]def]::[u]ghi[, [v]jkl]"
[/* RDLD-Red Lined,CUS-customer:Termination status:OOS-Out of\
Service */]
["[RDLD][, CUS]:[{UMPD| [<emode>], <fmode>}]:[OOS]"]
;
```

---

### Hierarchical

---

[O.20201]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC T1::uv-m-np[&wx-k-qr]:[ww]:[OOS] COMPLD
/* [O.20201] */
/* Test NPC(s) released:NPC(s) formerly under test */
"uv-m-np[&wx-k-qr][:eg-h-ij[,jk-l-mn]]"
[/* RDLD-Red Lined,CUS-customer:Termination status:OOS-Out of\
Service */]
["[RDLD][, CUS]:[{UMPD| [<emode>], <fmode>}]:[OOS]"]
;
```

---

## Denial Message

---

---

### Nonhierarchical

---

[O.20201.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC T1::[s]abc[&[t]def]:[ww]:[OOS] DENY
mmmm
/* [O.20201.01] */
/* <explanation of error condition code> */
;
```

## **Hierarchical**

---

[O.20201.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC T1::uv-m-np[&wx-k-qr]:[ww]:[OOS] DENY
mmmm
/*[O.20201.01]*/
/* <explanation of error condition code> */
;
```

## **Autonomous Message**

---

### **Nonhierarchical**

---

[O.20201]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
/* [O.20201] */
/* Facility Access Digroup(s):Event */
"[s]abc[&[t]def]:DISC-TACC-T1[,OOS]"
/* Channel tested:Status */
"[u]ghi,[v]jkl:[RDLD],[CUS],[{UMPD| [<emode>],<fmode>}][,OOS]"
;
```

[O.20201.01]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
/* [O.20201.01] */
/* Facility Access Digroup:Event */
"[s]abc[&[t]def]:DISC-TACC-T1[,OOS]"
"DENY:mmmm"
/* <explanation of error condition code> */
;
```



## Hierarchical

[O.20201]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
/* [O.20201] */
/* Facility Access Digroup:Event */
"uv-m-np[&wx-k-qr]:DISC-TACC-T1[,00S]"
/* Channel tested:Status */
"[eg-h-ij[,jk-l-mn]]:[RDLD,][CUS,][00S]"
;
```

[O.20201.01]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
/* [O.20201.01] */
/* Facility Access Digroup:Event */
"uv-m-np[&wx-k-qr]:DISC-TACC-T1[,00S]"
"DENY:mmmm"
/* <explanation of error condition code> */
;
```

## Explanation Of Parameters

- [s]abc** - The 3- or 4-digit nonhierarchical test NPC or Facility Access Digroup (FAD) number
- [t]def** - The second 3- or 4-digit nonhierarchical FAD number, if applicable
- [u]ghi** - The 3- or 4-digit nonhierarchical E-end NPC number of test session. Not applicable to loopback FAD
- [v]jkl** - The 3- or 4-digit nonhierarchical F-end NPC number of a mapped test session. Not applicable to loopback FAD

The values are listed below:

If NPC numbers are expressed in three digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE and TA type NPC numbers listed by unit number, Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE and TA type NPC numbers listed by unit number, Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical NPC number for FAD

**wx-k-qr**

- Hierarchical NPC number of second FAD, if applicable

**eg-h-ij**

- Hierarchical E-end NPC number of test session. Not applicable to loopback FAD

**jk-l-mn**

- Hierarchical F-end NPC number of a mapped test session. Not applicable to loopback FAD

**uv,wx,eg,jk**

- Unit number

m,k,h,l - Module number

**np,qr,ij,mn**

- NPC number

The valid values are listed below:

DE and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE and TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**UMPD** - Unmapped

Test session has unmapped NPC

*emode*

*fmode Explanation*

**NORM** - The circuit under test is not terminated in this direction

**TERM** - The circuit under test terminated in this direction

The emode output is omitted for one-way circuits

Both emode and fmode are omitted for unmapped circuits

**OOS** - Out-of-service

The OOS keyword must be entered to release one or more NPC(s) that are OOS. Mapped NPC(s) that are OOS will not be restored to original cross-connection until NPC(s) are returned to service.

If the OOS keyword is entered in the input command it will appear in the first line of the output message. A second OOS keyword will appear in the last line of the output message if at least one NPC is out-of-service at the time the command is issued.

**RDLD** - Red lined

Test session has red circuit

**CUS** - Customer

Test session has customer-controlled Circuit

**mmmm** - Error condition code

|             |              |                                                                       |
|-------------|--------------|-----------------------------------------------------------------------|
| <b>mmmm</b> | <b>st</b>    | <i>Explanation</i>                                                    |
| <b>NCON</b> |              | No conditions                                                         |
| <b>ENEQ</b> |              | Subject entity is not equipped                                        |
| <b>SAOS</b> |              | Subject entity is out of service                                      |
| <b>SAOS</b> |              | NPC out of service or failed                                          |
| <b>SWFA</b> | <b>MCOND</b> | Active CCN side not IS or failed or pested or hardware OOS            |
| <b>ENEQ</b> | <b>MCOND</b> | UNIT not equipped, not in service, or failed                          |
| <b>ENEQ</b> | <b>MCOND</b> | CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS |
| <b>ENEQ</b> | <b>MCOND</b> | FTMI not equipped, not in service, or failed                          |

| mmmm        | st           | Explanation                                                            |
|-------------|--------------|------------------------------------------------------------------------|
| <b>ENEQ</b> | <b>MCOND</b> | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS    |
| <b>ENEQ</b> | <b>MCOND</b> | TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS  |
| <b>ENEQ</b> | <b>MCOND</b> | Required FLI not equipped, not in service, or failed                   |
| <b>ENEQ</b> | <b>MCOND</b> | Required MXR not equipped, not in service, or failed                   |
| <b>ENEQ</b> | <b>MCOND</b> | Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS |
| <b>SROF</b> |              | NPC Failed or Out of Service                                           |
| <b>SNVS</b> | <b>MCOND</b> | NPC invalid type                                                       |
| <b>IIDT</b> |              | NPC is not a Facility Access Digroup                                   |
| <b>IDNC</b> |              | The two FADS entered are not associated with one another.              |

## **DISC,TACC,TS**

### **SUBRATE TEST ACCESS**

#### **Explanation Of Command**

This command releases a subrate circuit from test access on a test port and restores the circuit to normal. The output from this command depends upon whether the access point is a DS0A, DS0B, or MJU.

This command does not affect the terminate and leave state of the released circuit. If the circuit is terminated either before or during test access, it will retain the termination state upon release.

#### **Command**

[I.19671]

**DISC-TACC-TS: [<xy>] : : [ww] : kk;**

## Completion Message

---

### Nonhierarchical

---

USAGE: For standard (DS0A) Subrate test access points:

[O.19671]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC TS:::[ww]:kk COMPLD
/* [O.19671] */
/* TO facility termination */
"[s]abc-ddd-ff"
"TERM{R|F|T|B}"
"RATE-rr"
["{UNMAPPED|LPD}"]
["OOS"]
```

USAGE: For DS0B test access points:

[O.19672]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC TS:::[ww]:kk COMPLD
/* [O.19672] */
/* TO facility termination */
"[s]abc-ddd"
"TERMR"
"DS0B-nn"
["OOS"]
```

USAGE: For access points specified in terms of an MJU and  
(optional) branch number:

[O.19674]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC TS:::[ww]:kk COMPLD
/* [O.19674] */
/* Multipoint master leg facility termination */
"[s]abc-ddd-ff"
"MJU-ssss[,BRi]"
"TERM{R|F|T|B}"
"RATE-rr"
["UNMAPPED"]
["OOS"]
;
```

## **Hierarchical**

USAGE: For standard (DS0A) Subrate test access points:

[O.19671]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC TS:::[ww]:kk COMPLD
/* [O.19671] */
/* TO facility termination */
"uv-m-np-ddd-ff"
"TERM{R|F|T|B}"
"RATE-rr"
["{UNMAPPED|LPD}"]
["OOS"]
```

USAGE: For DS0B test access points:

[O.19672]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC TS:::[ww]:kk COMPLD
/* [O.19672] */
/* TO facility termination */
"uv-m-np-ddd"
"TERMR"
"DS0B-nn"
["OOS"]
```

USAGE: For access points specified in terms of an MJU and (optional) branch number:

[O.19674]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC TS:::[ww]:kk COMPLD
/* [O.19674] */
/* Multipoint master leg facility termination */
"uv-m-np-ddd-ff"
"MJU-ssss[,BRi]"
"TERM{R|F|T|B}"
"RATE-rr"
["UNMAPPED"]
["OOS"]
;
```



### Denial Message

---

[O.19671.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC TS:::[ww]:kk DENY
 mmmm
 /* [0.19671.01] */
 /* <explanation of error condition code> */
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

The termination number (combined NPC, channel, and customer number) indicates the external facility termination of the circuit released from the TO side of the test port.

**kk** - Test port number (01 through 96)

**[s]abcddd/ff**

- External facility termination released from the TO test port channel

**RATE** - Rate

**rr** - Transmission rate specification

**rr**      *rate in kb/s*

**24**      2.4

**48**      4.8

**96**      9.6

**56**      56

If the circuit is mapped (subrate cross-connected) the listed RATE is equal to the subrate cross-connect rate. For unmapped circuits, the listed rate depends on the type of test access point. If test access is to a DS0A established channel, the establish channel rate is listed. If the access is to an unconnected subrate channel of a DS0B, the listed rate is the maximum subrate supported by the DS0B.

**UNMAPPED**

- Unmapped

**LPD** - Looped

This keyword appears when a two-point circuit is looped on itself.

**TERM** - Terminate

**F** - FROM side is terminated

**B** - BOTH sides are terminated

**R** - RELEASED. Neither side is terminated

**T** - TO side is terminated

**TERMR** - Termination released

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number of circuit under test, or of multipoint master leg

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical NPC number of circuit under test, or of multipoint master leg

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd** - Channel number of circuit under test, or of multipoint master leg

001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

**ff** - Customer number of circuit under test, or of multipoint master leg

|       |                                     |
|-------|-------------------------------------|
| 01    | (DS0A at 2.4, 4.8, 9.6, or 56 kb/s) |
| 01-20 | (DS0B at 2.4 kb/s)                  |
| 01-10 | (DS0B at 4.8 kb/s)                  |
| 01-05 | (DS0B at 9.6 kb/s)                  |

**DS0B** - Digital signal zero B

**nn** - Number of DS0B substrate customer channels (05, 10, or 20)

**MJU** - Multipoint junction unit

**ssss** - MJU number of MJU under test (0001 through 9999)

**BR** - Branch

**i** - Branch number of MJU under test (1 - 4)

**00S** - Out of service

The facility terminating NPC is out-of-service

**mmm** - Error condition code

mmm Explanation

ENEQ Equipage, not equipped

THE SPECIFIED TEST PORT IS NOT EQUIPPED  
THE TEST PORT GROUP NPC [s]abc IS NOT EQUIPPED  
TSI sft IS NOT EQUIPPED  
CCB sf IS NOT EQUIPPED  
ETSI sqq IS NOT EQUIPPED  
UNIT [q]q IS NOT EQUIPPED  
UNIT [q]q FTMI d IS NOT EQUIPPED  
UNIT [q]q FC sb IS NOT EQUIPPED  
NO DSPU IS EQUIPPED  
NO SRM OR MJU TYPE NPC IS EQUIPPED

IDNV Input, data not valid

TESTPORTS IN THIS GROUP INVALID FOR SR CIRCUIT  
UNIT [q]q IS NOT FACILITY TERMINATING TYPE

SNIS Status, not in-service

BOTH CCN SIDES ARE OUT-OF-SERVICE  
ACTIVE CCN SIDE s IS OUT-OF -SERVICE  
THE TEST PORT GROUP NPC [s]abc IS OUT-OF-SERVICE  
INACTIVE CCN SIDE IN-SERVICE AND NPC [s]abc ON INACTIVE SIDE IS OOS  
CCNI s IS OUT-OF-SERVICE  
TSI sft IS OUT-OF-SERVICE  
CCB sf IS OUT-OF-SERVICE  
CCI s IS OUT-OF-SERVICE  
ETSI sqq IS OUT-OF-SERVICE  
UNIT [q]q IS OUT-OF-SERVICE  
UNIT [q]q FTMI d IS OUT-OF-SERVICE  
UNIT [q]q FC sb IS OUT-OF-SERVICE  
DSPI IN UNIT [q]q IS OUT-OF-SERVICE  
NPC [s]abc SIDE s IS OUT-OF-SERVICE

SROF Status, requested operation failed

ACTIVE CCN SIDE s IS FAILED  
ACTIVE CCN SIDE s IS PESTED  
THE TEST PORT GROUP NPC [s]abc IS FAILED  
THE FROM SIDE NPC [s]abc IS FAILED  
THE TO SIDE NPC [s]abc IS FAILED  
CCNI s IS FAILED  
TSI sft IS FAILED  
CCB sf IS FAILED  
CCI s IS FAILED  
ETSI sqq IS FAILED  
UNIT [q]q IS FAILED  
UNIT [q]q FTMI d IS FAILED  
UNIT [q]q FC sb IS FAILED  
DSPI IN UNIT [q]q IS FAILED  
NPC [s]abc SIDE s IS FAILED

SNVS Status, not in valid state

THE SPECIFIED TEST PORT IS NOT ESTABLISHED TO A SR CIRCUIT

SNAS Status, not assigned

THE SPECIFIED TEST PORT IS UNASSIGNED

SARB Status, all resource busy

CONNECTION EXCEEDS REMAINING CAPACITY

## **DISC,TACC,TS,ALL,LINKS**

### **DISCONNECT TEST ACCESS TIME SLOT**

#### **Explanation Of Command**

This command releases all Subrate circuits from test access and restores the circuit to normal. If the **ALL** keyword is specified, only those test ports whose test access was originally connected by administrative link **n[vv]** are released. If the **LINKS** keyword is specified, all test ports connected to subrate channels or customers are released, regardless of which administrative link initiated the test access.

This command does not affect the terminate and leave state of the released circuit. If the circuit was terminated either before or during test access, it will retain the termination state upon release.

#### **Command**

[I.19681]

**DISC-TACC-TS: [<xy>] :: [ww] : {ALL | LINKS};**

#### **Completion Message**

[O.19681]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC TS:::[ww]:{ALL|LINKS} COMPLD
[/* [O.19681] */]
;
```

[O.19682]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC TS:::[ww]:{ALL|LINKS} COMPLD
[/* [O.19682] */]
[/* NO SUBRATE TEST PORTS WERE ACTIVE BY LINK */]
;
```

[O.19686]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC TS:::[ww]:{ALL|LINKS} COMPLD
[/* [O.19686] */]
[/* ONE OR MORE SUBRATE TEST PORTS COULD NOT BE RELEASED \
*/]
;
```

[O.19687]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC TS:::[ww]:{ALL|LINKS} COMPLD
[/* [O.19687] */]
[/* NO SUBRATE TEST PORTS WERE ACTIVE */]
;
```

### Denial Message

---

Not applicable.

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

**TPR** - Test port release

**ALL** - All

When specified, this keyword causes the release of only those test ports whose test access was initiated (that is, originally connected) by administrative link n[vv]. If the ALL keyword is used, both SRDC and non-SRDC circuits are released.



**LINKS**      - Links

When specified, this keyword causes all test ports connected to Substrate channels or customers to be released, regardless of which administrative link initiated the test access.

---

## **DISC,TACC,TS,RLS,F,T,B**

---

### **SUBRATE TEST ACCESS TERMINATE AND LEAVE RELEASE**

#### **Explanation Of Command**

---

This command releases the terminate and leave state of a Subrate two-point or multipoint circuit under test access

#### **Command**

---

[I.19666]

**DISC-TACC-TS: [<xy>]::[ww]:kk:RLS{F|T|B};**

#### **Completion Message**

---

#### **Nonhierarchical**

---

Usage: For standard (DS0A) access points:

[O.19666]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC TS::[ww]:kk:RLS{F|T|B} COMPLD
/* [O.19666] */
/* TO facility termination */
"[s]abc-ddd-ff"
/* CGA Status FROM,TO,TEST PORT,TERM */
"{F|0},{T|0},{P|0},{F|T|B}"
"RATE-rr"
;
```

Usage: For access points specified in terms of an MJU and (optional) branch number:

[O.19667]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC TS:::[ww]:kk:RLS{F|T|B} COMPLD
/* [O.19667] */
/* Multipoint master leg facility termination */
"[s]abc-ddd-ff"
"MJU-ssss[,BRi]"
/* CGA Status FROM,TO,TEST PORT,TERM */
"{F|0},{T|0},{P|0},{R|F|T|B}"
"RATE-rr"
;
```

### **Hierarchical**

---

Usage: For standard (DS0A) access points:

[O.19666]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC TS:::[ww]:kk:RLS{F|T|B} COMPLD
/* [O.19666] */
/* TO facility termination */
"uv-m-np-ddd-ff"
/* CGA Status FROM,TO,TEST PORT,TERM */
"{F|0},{T|0},{P|0},{F|T|B}"
"RATE-rr"
;
```

Usage: For access points specified in terms of an MJU and (optional) branch number:

[O.19667]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC TS:::[ww]:kk:RLS{F|T|B} COMPLD
/* [O.19667] */
/* Multipoint master leg facility termination */
"uv-m-np-ddd-ff"
"MJU-ssss[,BRi]"
/* CGA Status FROM,TO,TEST PORT,TERM */
"{F|0},{T|0},{P|0},{R|F|T|B}"
"RATE-rr"
;
```

## Denial Message

[O.19666.01]

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DISC TACC TS:::[ww]:kk:RLS{F|T|B} DENY
 mmmm
 /* [O.19666.01] */
 /* <explanation of error condition code> */
;

```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**kk** - Test port number (1 through 48)

**RLS** - Terminate and leave release

Direction of the requested terminate and leave state change:

|   |                       |
|---|-----------------------|
| F | Release the FROM side |
| T | Release the TO side   |
| B | Release BOTH sides    |

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number of circuit under test, or of multipoint master leg

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical NPC number of circuit under test, or of multipoint master leg

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module

The valid NPC values are:

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd** - Channel number of circuit under test, or of multipoint master leg

001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

**ff** - Customer number of circuit under test, or of multipoint master leg

|       |                                     |
|-------|-------------------------------------|
| 01    | (DS0A at 2.4, 4.8, 9.6, or 56 kb/s) |
| 01-20 | (DS0B at 2.4 kb/s)                  |
| 01-10 | (DS0B at 4.8 kb/s)                  |
| 01-05 | (DS0B at 9.6 kb/s)                  |

**RATE** - Rate

**rr** - Circuit rate (24, 48, 96, or 56)

**MJU** - Multipoint Junction Unit

**ssss** - MJU number of MJU under test (0001 through 9999)

**BR** - Branch

**i** - Branch number of MJU under test (1 through 4)

CGA Status

**F** - FROM facility in CGA

**T** - TO facility in CGA

**P** - Test port facility in CGA

**0** - Facility is not in CGA

**mmmm** - Error condition code

*mmmm Explanation*

ENEQ Equipage, not equipped

*reason*

THE SPECIFIED TEST PORT IS NOT EQUIPPED  
THE TEST PORT GROUP NPC [s]abc IS NOT EQUIPPED  
THE FROM SIDE NPC [s]abc IS NOT EQUIPPED  
THE TO SIDE NPC [s]abc IS NOT EQUIPPED  
TSI sft IS NOT EQUIPPED  
CCB sf IS NOT EQUIPPED  
ETSI sqq IS NOT EQUIPPED  
UNIT [q]q IS NOT EQUIPPED  
UNIT [q]q FTMI d IS NOT EQUIPPED  
UNIT [q]q FC sb IS NOT EQUIPPED  
NO DSPU IS EQUIPPED  
NO SRM OR MJU TYPE NPC IS EQUIPPED

IDNV Input, data not valid

TLA CANNOT BE SPECIFIED FOR A LOOPED CHANNEL  
TLA CANNOT BE SPECIFIED FOR DS0B  
TLA CANNOT BE SPECIFIED FOR AN UNMAPPED CIRCUIT  
TLR CANNOT BE SPECIFIED FOR AN UNMAPPED CIRCUIT

MCOND UNIT [q]q IS NOT FACILITY TERMINATING TYPE

SNIS Status,not in-service

BOTH CCN SIDES ARE OUT-OF-SERVICE  
ACTIVE CCN SIDE s IS OUT-OF -SERVICE  
THE TEST PORT GROUP NPC [s]abc IS OUT-OF-SERVICE  
INACTIVE CCN SIDE IN-SERVICE AND NPC [s]abc ON INACTIVE  
SIDE IS OOS  
THE FROM SIDE NPC [s]abc IS OUT-OF-SERVICE  
THE TO SIDE NPC [s]abc IS OUT-OF-SERVICE  
CCNI s IS OUT-OF-SERVICE  
TSI sft IS OUT-OF-SERVICE  
CCB sf IS OUT-OF-SERVICE  
CCI s IS OUT-OF-SERVICE  
ETSI sqq IS OUT-OF-SERVICE  
UNIT [q]q IS OUT-OF-SERVICE  
UNIT [q]q FTMI d IS OUT-OF-SERVICE  
UNIT [q]q FC sb IS OUT-OF-SERVICE  
DSPI IN UNIT [q]q IS OUT-OF-SERVICE  
NPC [s]abc SIDE s IS OUT-OF-SERVICE

SROF Status, requested operation failed

ACTIVE CCN SIDE s IS FAILED  
ACTIVE CCN SIDE s IS PESTED  
THE TEST PORT GROUP NPC [s]abc IS FAILED  
THE FROM SIDE NPC [s]abc IS FAILED



THE TO SIDE NPC [s]abc IS FAILED  
CCNI s IS FAILED  
TSI sft IS FAILED  
CCB sf IS FAILED  
CCI s IS FAILED  
ETSI sqq IS FAILED  
UNIT [q]q IS FAILED  
UNIT [q]q FTMI d IS FAILED  
UNIT [q]q FC sb IS FAILED  
DSPI IN UNIT [q]q IS FAILED  
NPC [s]abc SIDE s IS FAILED

SNVS Status, not in valid state

A SR CIRCUIT IS NOT CONNECTED TO THE SPECIFIED TEST PORT  
THE SPECIFIED TEST ACCESS POINT IS ALREADY IN TLR MODE  
THE SPECIFIED TEST ACCESS POINT IS ALREADY IN TLA MODE

SNAS Status, not assigned

THE SPECIFIED TEST PORT IS UNASSIGNED

SARB Status, all resource busy

CONNECTION EXCEEDS REMAINING CAPACITY



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**Lucent Technologies**  
Bell Labs Innovations



**DACS II**  
**Rel 8.2.3 MML**  
**Command and Message Manual**

**Volume II**

365-353-232  
Issue 1  
February 1999

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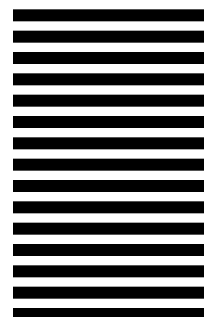
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## About This Document

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### **Purpose**

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The *DACS II Release 8.2.3 Command and Message Manual* describes the input commands and output messages of Release 8.2.3 of the Digital Access and Cross-Connect System II (DACS II). In addition, it provides full support for previous product releases.

**⇒ NOTE:**

Those customers using this manual with Releases 3 through 7.0.3 software should be aware that all features of a particular message shown for Release 8.2.3 may or may not apply to previous releases.

This manual consists of three volumes as follows:

- **Volume I** - This volume contains general information about the document, a detailed introduction that defines DACS II messages, relates how to communicate with DACS II, introduces the administrative links, and discusses in detail NPC addressing, on-line help feature, system configuration and features a listing of related documentation. Message listings in this volume include alphabetical and numerical, summary list of input commands and a list of autonomous messages. A comprehensive presentation of input commands and output messages (ABT through DISC) concludes this volume.
- **Volume II and III** - These two volumes contain input commands and output messages in the following order:
  - **Volume II** - DLT through RMV
  - **Volume III** - RST through SW and the Glossary

---

## **Reason for Issue**

---

The *DACS II Release 8.2.3 Command and Message Manual* has been issued to include updated and new commands applicable to Release 8.2.3.

## **Intended Audiences**

---

This manual is a catalog of messages intended for reference by a technician or craftperson who needs additional details about a message. It provides the user with supplemental information for the Digital Access and Cross-Connect System II (DACS II) that is programmed in the Human-Machine Language (MML) language. An example of a user is someone performing a task from an operation and maintenance manual who needs the definition of a specific keyword to complete the task.

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## **DLT**

---

### **DLT**

---

This section documents the **DLT** command.

## **DLT,CRS,TS,PCH,DCC**

### **SUBRATE DISESTABLISH CHANNEL**

#### **Explanation Of Command**

This message disconnects a channel (or a range of channels) in a digroup from use by the subrate feature. If an error correction parity channel is associated with the named channel and is *not* named in the input command, the system automatically finds and disestablishes it as well. However, one should not take this to imply that the parity channel may be disconnected in a range, since this is not the case.

#### **Command**

##### **Nonhierarchical**

[|.19151]

**DLT-CRS-TS : [<xy>] : [s]abc-ddd[&&-eee] : [ww] : [PCH[-ppp]] : [DCC] ;**

##### **Hierarchical**

[|.19151]

**DLT-CRS-TS : [<xy>] : uv-m-np-ddd[&&-eee] : [ww] : [PCH[-ppp]] : [DCC] ;**

## **Completion Message**

---

### **Nonhierarchical**

---

[O.19151]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DLT CRS TS::[s]abc-ddd[&&-eee]:[ww]:[PCH[-ppp]]:[DCC] \
COMPLD
[/* [O.19151] */]
["OOS"]
[/* Parity channel */]
["ppp"]
;
```

### **Hierarchical**

---

[O.19151]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DLT CRS TS::uv-m-np-ddd[&&-eee]:[ww]:[PCH[-ppp]]:[DCC] \
COMPLD
[/* [O.19151] */]
["OOS"]
[/* Parity channel */]
["ppp"]
;
```

**Note:** The optional parity channel information in lines 5 and 6 is output whenever the ppp field is not specified in the input command and the disestablishment involves a parity channel.

## Denial Message

### Nonhierarchical

[O.19151.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DLT CRS TS::[s]abc-ddd[&&-eee]:[ww]:[PCH[-ppp]]:[DCC] \
DENY
 mmmm
 /* [0.19151.01] */
 /* <explanation of error condition code> */
;
```

### Hierarchical

[O.19151.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DLT CRS TS::uv-m-np-ddd[&&-eee]:[ww]:[PCH[-ppp]]:[DCC] \
DENY
 mmmm
 /* [0.19151.01] */
 /* <explanation of error condition code> */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

[s]abc - The 3- or 4-digit nonhierarchical NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 | Unit<br>5 | Unit<br>6 |
|-----------|-----------|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       | NPC       | NPC       |
| 001-160   | 161-320   | 321-480   | 481-640   | 641-800   | 801-960   |



If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical NPC number

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd** - Channel number  
**eee** - Channel number for end of range specified

001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

**PCH** - Parity Channel

**ppp** - Parity error correction channel number

Included only for downward compatibility with the equivalent DACS/Subrate command. The PCH field indicates that a parity channel associated with channel ddd is to be disestablished as well.

If the PCH field is not used and a parity channel is present, the system automatically finds and disestablishes the parity channel associated with channel ddd.

ppp must agree with the parity channel assignment associated with channel ddd or the command will be denied. Channel ranges are not allowed if the range includes any channel associated with parity channel error correction.

**Note:** Disestablishment can only be done after all Subrate cross-connections are disconnected.

**DCC** - Disconnect Code

Causes the Digital Data System (DDS) Unassigned Multiplexer Channel (UMC) control code to be inserted in the disestablished channel(s) towards the digroup facility. If DDC is not specified, the disconnect code specified in the growth NPC command associated with the specified digroup is used.

**OOS** - Out of service

Channels connected with an out-of-service facility NPC may be disestablished with this command. Such disestablishments require no special keyword in the input command, but the output message will contain the OOS keyword to indicate that the facility is out-of-service. The user should note that the appropriate disconnect channel code may not be inserted in the disestablished channel until the facility is restored to service under these conditions.

**CUS** - Customer

Customer-controlled circuit

This disestablish command returns the customer control marking of channels that were previously marked with as CUS prior to being established to the Subrate feature.

The optional **PCH ppp** field appears whenever an associated error correction parity channel is also disestablished. It is not necessary for this field to be included in the input command, as the system automatically locates and disestablishes the parity channel whenever the associated data channel is disestablished.

If a problem is found within a range of channels, then no channel is completed. Also, the user should note that the first problem found within a range of channels stops the search for additional problems within that range, thus subsequent channels may or may not have additional problems.

**INPUT ERRORS**

mmmm Error classification code

**explanation of error condition code**

CHANNEL NUMBER IS OUT OF RANGE FOR NPC TYPE SPECIFIED  
SPECIFIED CHANNEL IS NOT ESTABLISHED TO THE SUBRATE  
SPECIFIED CHANNEL HAS NO ASSOCIATED PARITY CHANNEL  
SPECIFIED DATA AND PARITY CHANNEL NUMBERS ARE INCONSISTENT  
RANGE DISCONNECT OF CHANNEL WITH PCH IS NOT ALLOWED  
CHANNEL [s]abcd OR A CUSTOMER IS UNDER TEST  
RANGE DISESTABLISH OF DATA CH [s]abcd HAVING PCH IS NOT  
ALLOWED  
ACTIVE SUBRATE CROSS-CONNECTS ARE PRESENT ON THE CHANNEL

DS3U reasons for denial

*mmmm Explanation*

*explanation of error condition code*

ENEQ Equipage, not equipped

UNIT [q]q MXR c NOT EQUIPPED

SNIS Status, not in-service

UNIT [q]q FLI k IS OUT-OF-SERVICE  
UNIT [q]q FMT s IS OUT-OF-SERVICE  
UNIT [q]q MXR c IS OUT-OF-SERVICE  
UNIT [q]q MIU c IS OUT-OF-SERVICE

SROF Status, requested operation failed

UNIT [q]q FLI k IS FAILED  
UNIT [q]q FMT s IS FAILED  
UNIT [q]q MXR c IS FAILED  
UNIT [q]q MIU c IS FAILED

**st**      **d**      *Explanation*

**ROLL**    **{F|T|B}**    Circuit is involved in a roll

## **DLT,FPKG**

### **DELETE FEATURE PACKAGE IDENTIFICATION**

#### **Explanation Of Command**

The frame administrator enters this command to change the feature package identification code. This command is used to reduce the feature package set by a single feature at a time.

**Note:** The execution of this command requires DACS II superuser privileges. The frame must be in the **MCOND** (maintenance condition) state at execution.

**WARNING:** A manual backup from Working memory (WKG) to MEM (PMEM and SMEM together) must be invoked prior to entering Maintenance Condition, else the command may not complete.

Because of the impact of this command on the available features, the following dialogue will be displayed by DACS II.

ARE YOU SURE?

The user must respond with an affirmative Y for the command to be executed.

#### **Command**

[I.37301]

**DLT - FPKG : [<xy>] : : [ww] : nnnnnnnnn;**

### **Completion Message**

---

[O.37301]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DLT FPKG:::[ww]:nnnnnnnn COMPLD
/* [0.37301] */
/* Old FPI:New FPI */
"aabbccdd:kkttuuvv"
;
```

### **Denial Message**

---

[O.37301.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DLT FPKG:::[ww]:nnnnnnnn DENY
mmmm
/* [0.37301.01] */
/* <explanation of error condition code> */
;
```

### **Autonomous Message**

---

Not applicable.

## Explanation Of Parameters

---

**FPKG** - Feature package

**nnnnnnnn**

- Feature Package number (hexadecimal)

| <i>nnnnnnnn</i> | <i>Explanation</i> |
|-----------------|--------------------|
|-----------------|--------------------|

|          |                                               |
|----------|-----------------------------------------------|
| 00000001 | DS1                                           |
| 00000002 | CEPT                                          |
| 00000004 | Subrate                                       |
| 00000008 | Direct SLC® 96 and Series 5 Carrier Interface |
| 00000010 | DS3 Terminations                              |
| 00000020 | Enhanced CEPT                                 |
|          | C-bit                                         |
|          | C-bit filtering                               |
|          | RPSFI                                         |
| 00000040 | Switched Teleconferencing                     |
| 00000080 | CEF                                           |
| 00000100 | Enhanced DS1 Performance Monitoring           |
| 00000200 | DS0/DS1 Roll                                  |
| 00000400 | Security Warning Message                      |
| 00000800 | Nx64kbit Test Access                          |
| 00001000 | Clear 2MB/s Interface                         |
| 00002000 | TS0 to Non-TS0 Cross-connection               |
| 00004000 | 2MB/S Roll                                    |
| 00008000 | SPARE                                         |
| 00010000 | TRT/FT Features                               |
|          | Intervention Level                            |
| 00020000 | DS3 Hybrid                                    |

**FPI** - Feature package identifier

**aabbccdd**

- New feature package identification code (hexadecimal)

**kkttuuvv**

- Old feature package identification code (hexadecimal)

*aabbccdd*

| <i>kkttuuvv</i> | <i>Explanation</i> |
|-----------------|--------------------|
|-----------------|--------------------|



|          |                                               |
|----------|-----------------------------------------------|
| 00000001 | DS1                                           |
| 00000002 | CEPT                                          |
| 00000004 | Subrate                                       |
| 00000008 | Direct SLC® 96 and Series 5 Carrier Interface |
| 00000010 | DS3 Terminations                              |
| 00000020 | Enhanced CEPT                                 |
|          | C-bit                                         |
|          | C-bit filtering                               |
|          | RPSFI                                         |
| 00000040 | Switched Teleconferencing                     |
| 00000080 | CEF                                           |
| 00000100 | Enhanced DS1 Performance Monitoring           |
| 00000200 | DS0/DS1 Roll                                  |
| 00000400 | Security Warning Message                      |
| 00000800 | Nx64kbit Test Access                          |
| 00001000 | Clear 2MB/s Interface                         |
| 00002000 | TS0 to Non-TS0 Cross-connection               |
| 00004000 | 2MB/S Roll                                    |
| 00008000 | SPARE                                         |
| 00010000 | TRT/FT Features                               |
|          | Intervention Level                            |
| 00020000 | DS3 Hybrid                                    |

In general a feature package identification code is a combination of several individual feature package numbers. To determine the individual features that make up a feature package it is necessary to decode the feature package identification code. This code is an eight digit hexadecimal number. Each hexadecimal number represents a four-bit binary number. Within this binary number each feature is associated with one particular bit. Consequently to determine the feature list from a feature package identification code it is necessary to convert each hexadecimal digit to its binary equivalent and look up the features in the list above. For example the feature package identification code 0000000F can be converted to the following binary number working from left to right one hex digit at a time.

0000 0000 0000 0000 0000 0000 0000 1111

This number contains eight binary numbers each representing one of the hexadecimal numbers in the feature package identification code 0000000F. The rightmost number of the code contains four features since there are four bits set to one. This would be decoded as follows using the table of features above.

|       | binary | hex | Feature                      |
|-------|--------|-----|------------------------------|
|       | 0001   | 1   | DS1                          |
|       | 0010   | 2   | CEPT                         |
|       | 0100   | 4   | Subrate                      |
|       | 1000   | 8   | Direct SLC                   |
| Total | 1111   | F   | (DS1 + CEPT + Subrate + SLC) |

mmmm - Error condition code

mmmm *Explanation*

|             |                                                            |
|-------------|------------------------------------------------------------|
| <b>SNIS</b> | Unit(s) OOS, and additional backup required                |
| <b>IDNV</b> | Invalid FPI value                                          |
| <b>SNVS</b> | Feature deactivation would leave system with core software |
| <b>SNVS</b> | Disable not allowed - supports another feature             |
| <b>SAAL</b> | Feature is active                                          |
| <b>SNVS</b> | Feature not enabled                                        |
| <b>SNVS</b> | Database not loaded                                        |
| <b>SNVS</b> | Reading Feature Package Id from PMEM failed                |
| <b>SNVS</b> | Writing Feature Package Id to PMEM failed                  |
| <b>SNVS</b> | Backup required before executing this command              |

## **DLT,LGN**

### **DELETE USER**

#### **Explanation Of Command**

This command requests the deletion of **<user id>** from the DACS II system.

Output from this command is sent only to the link on which the command was input.

#### **⇒ NOTE:**

**Note:** This command may be used only by the DACS II frame administrator. It may be executed on any administrative link.

#### **Command**

[I.37101]

**DLT-LGN:[<xy>]::[ww]:<user id>;**

#### **Completion Message**

[O.37101]

**<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M DLT LGN::[ww]:<user id> COMPLD  
;**

### Denial Message

---

[O.37101.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DLT LGN:::[ww]:<user id> DENY
 mmmm
 /* [0.37101.01] */
 /* <explanation of error condition code> */
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

#### user id

- User identifier

User login identification (two to eight alphabetic characters)

mmm - Error condition code

mmm    *Explanation*

**SNVS**    Command is Frame administrator (DAX) only.

**SNVS**    User does not exist

**SNVS**    Cannot remove Frame administrator

**SNVS**    User has logged in somewhere

**SNVS**    User still owns files

## **DLT,MACRO,MAP**

### **DELETE MACRO**

#### **Explanation Of Command**

This command requests the deletion of a macro or alternate map from the DACS II system.

**Note:** Only the DACS II frame administrator can remove a public macro or another user's macros and maps. The names of public macros begin with the letter P.

#### **Command**

[I.37201]

```
DLT-{MACRO|MAP}: [<xy>]::[ww]:{<macro name>|<map name>}:\
[<user id>;
```

#### **Completion Message**

[O.37201]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DLT {MACRO|MAP}:::[ww]:{<macro name>|<map name>}:\
[<user id>] COMPLD
;
```

## **Denial Message**

---

[O.37201.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DLT {MACRO|MAP}:::[ww]:{<macro name>|<map name>}:\
[<user id>] DENY
 mmmm
 /* [0.37201.01] */
 /* <explanation of error condition code> */
;
```

## **Autonomous Message**

---

Not applicable.

## **Explanation Of Parameters**

---

### **macro name**

- Macro name (seven characters maximum length)

The name of a collection of DACS II commands executed as a group.

A macro name is a string of capitalized alphanumeric characters. There are two type of macros; public and private. A private macros is created by a user in space allocated to the user by the system administrator. Only the user that created it can execute or read (LIST) a private macro. A public macro is created by the system administrator and is executable and readable by all users. A public macro name must start with the letter "P". A private macro name must not start with the letter "P".

### **map name**

- Map name (seven characters maximum length)

The name of a collection of DACS II cross-connect commands that can be activated as a group to produce a new set of cross-connections (a new cross-connect map).

A map name is a string of capitalized alphanumeric characters.

### **user id**

- User identifier (two to eight alphabetic characters)

The user field is the user's login identifier. It is used only by the frame administrator to delete a private macro or map owned by the user specified. A user does not need to specify this information in order to delete a personally owned (private) macro or map.

mmm - Error condition code

mmm *Explanation*

|             |                                            |
|-------------|--------------------------------------------|
| <b>SNVS</b> | File is being accessed                     |
| <b>SNVS</b> | File doesn't exist/can't be accessed       |
| <b>SNVS</b> | Command is Frame administrator (DAX) only. |
| <b>SNVS</b> | User does not exist                        |
| <b>SNVS</b> | No user is logged in on the link/vc        |

## **DLT,PRMTR,EQPT,DGA,DGB,DGC,DGD,DGP,RT**

**DELETE {RT|DL}**

### **Explanation Of Command**

This command is used to delete the association of a network processing circuit (NPC) number with a SLC® carrier remote terminal (RT) or digital carrier line unit (DCLU) bank's digroup name. Once all of digroups of a specific bank are deleted, the bank's identification number and its mode of operation will also be deleted.

Note that at least one digroup name and NPC number must be specified on input.

For the denial message, the optional A, B, C, D, or P character will be shown to indicate the digroup that causes the denial.

### **Command**

#### **Nonhierarchical**

[I.37211]

DLT-PRMTR-EQPT: [<xy>]: [DGA-[s]aaa][, DGB-[s]bbb][, DGC-[s]ccc]\  
[, DGD-[s]ddd] [, DGP-[s]ppp]: [ww]: {RT|DL}-ffff;

#### **Hierarchical**

[I.37211]

DLT-PRMTR-EQPT: [<xy>]: [DGA-uv-j-ab][, DGB-uv-k-cd]\  
[, DGC-uv-l-ef][, DGD-uv-m-gh][, DGP-uv-j-pr]: [ww]: {RT|DL}-ffff;



## Completion Message

---

### Nonhierarchical

---

[O.37211]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DLT PRMTR EQPT::[DGA-[s]aaa][,DGB-[s]bbb][,DGC-[s]ccc]\
[,DGD-[s]ddd][,DGP-[s]ppp]:[ww]:{RT|DL}-ffff COMPLD
;
```

### Hierarchical

---

[O.37211]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DLT PRMTR EQPT::[DGA-uv-j-ab][,DGB-uv-k-cd][,DGC-uv-l-ef]\
[,DGD-uv-m-gh][,DGP-uv-j-pr]:[ww]:{RT|DL}-ffff COMPLD
;
```

## Denial Message

---

### Nonhierarchical

---

[O.37211.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DLT PRMTR EQPT::[DGA-[s]aaa][,DGB-[s]bbb][,DGC-[s]ccc]\
[,DGD-[s]ddd][,DGP-[s]ppp]:[ww]:{RT|DL}-ffff DENY
 mmmm
 /* 0.37211.01 */
 /* <explanation of the error condition code> */
[/* digroup causing the error */]
["{A|B|C|D|P}"]
;
```

## Hierarchical

[O.37211.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M DLT PRMTR EQPT::[DGA-uv-j-ab][,DGB-uv-k-cd][,DGC-uv-l-ef]\
[,DGD-uv-m-gh] [,DGP-uv-j-pr]:[ww]:{RT|DL}-ffff DENY
 mmmm
 /* 0.37211.01 */
 /* <explanation of the error condition code> */
[/* digroup causing the error */]
["{A|B|C|D|P}"]
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**RT** - SLC® Carrier Remote Terminal

**DL** - Digital Carrier Line Unit

**ffff** - Bank identification number (0000 to 9999 inclusive)

**DGA** - SLC Carrier digroup A

**DGB** - SLC Carrier digroup B

**DGC** - SLC Carrier digroup C

**DGD** - SLC Carrier digroup D

**DGP** - SLC Carrier digroup P

**[s]aaa** - The 3- or 4-digit nonhierarchical DGA NPC number

**[s]bbb** - The 3- or 4-digit nonhierarchical DGB NPC number

**[s]ccc** - The 3- or 4-digit nonhierarchical DGC NPC number

**[s]ddd** - The 3- or 4-digit nonhierarchical DGD NPC number

**[s]ppp** - The 3- or 4-digit nonhierarchical DGP NPC number

If NPC numbers are expressed in three digits, the valid values are:

DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 | Unit<br>5 | Unit<br>6 |
|-----------|-----------|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       | NPC       | NPC       |
| 001-160   | 161-320   | 321-480   | 481-640   | 641-800   | 801-960   |

If NPC numbers are expressed in four digits, the valid values are:

DS type NPC numbers listed by unit number, Unit Type FT (FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

**uv** - Unit number

**j, k, l, m**

- Module number within the unit

**ab** - Digroup A (DGA) NPC number within the module

**cd** - Digroup B (DGB) NPC number within the module

**ef** - Digroup C (DGC) NPC number within the module

**gh** - Digroup D (DGD) NPC number within the module

**pr** - Digroup P (DGP) NPC number within the module

The allowable values are presented below:

DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

|                      |                      |                     |
|----------------------|----------------------|---------------------|
| Unit<br><b>01-16</b> | Module<br><b>1-4</b> | NPC<br><b>01-40</b> |
|----------------------|----------------------|---------------------|

**A, B, C, D, P**

- Digroup A, B, C, D, or P.

This is used to indicate the digroup that caused the denial.

mmm - Error condition code

| mmm         | <i>Explanation</i>                                                 |
|-------------|--------------------------------------------------------------------|
| <b>SAIS</b> | Subject entity is in service                                       |
| <b>ENEQ</b> | Unit is not equipped                                               |
| <b>SAOS</b> | UC is out of service                                               |
| <b>SNVS</b> | UC is in service but failed                                        |
| <b>ENEQ</b> | NPC is unequipped                                                  |
| <b>SNVS</b> | NPC has active circuit                                             |
| <b>IDNV</b> | NPC type is not DS type                                            |
| <b>SPFA</b> | Protection switch process failed                                   |
| <b>IDNV</b> | Bank id number not found                                           |
| <b>SNVS</b> | NPC is not added                                                   |
| <b>IDNV</b> | NPC number and bank id don't match                                 |
| <b>IDNV</b> | NPC number and digroup name don't match                            |
| <b>SNVS</b> | DGP is protecting a primary digroup                                |
| <b>IDNV</b> | Can't delete because not all associated NPCs of the RT are entered |
| <b>IDNV</b> | Digroup name and bank id don't match                               |
| <b>SNVS</b> | Digroup is protected                                               |
| <b>SNVS</b> | All digroups not out of service                                    |
| <b>IDNV</b> | DGA and DGB must be specified together in the command              |
| <b>IDNV</b> | DGC and DGD must be specified together in the command              |
| <b>SAIS</b> | Mate NPC (DGA/DGP) is in service                                   |
| <b>SNVS</b> | Number of DGPs on each unit is limited to 32                       |
| <b>SNVS</b> | Use of this NPC is RESERVED for SLC 96 MD 1                        |
| <b>SAAL</b> | Manual Pending is Active                                           |

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## **EBX — EXC**

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### **EBX — EXC**

This section documents the commands **EBX** through **EXC**.

## **EBX,STARTUP,STF,ATP**

### **EXPANDED BUS EXTENDER STARTUP**

#### **Explanation Of Command**

This message reports that the expanded bus extender has initialized itself and has performed self-diagnostics. The results of these diagnostics are reported. For all tests passed, no action is required.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.01272]

**EBX STARTUP {STF|ATP}**

### **Explanation Of Parameters**

---

**EBX** - Expanded bus extender

**STARTUP**

- Startup

Indicates initialization

**STF** - Some tests failed

**ATP** - All tests passed

## **ED,ADD,MAP,NPC**

---

### **ADD NETWORK PROCESSING CIRCUIT**

#### **Explanation Of Command**

---

This message adds one or more network processing circuits (NPCs) of the facility terminating unit (FTU) into an alternate map while in a map session.

#### **Command**

---

#### **Nonhierarchical**

---

[I.36021]

ED-ADD-MAP:[<xy>]:NPC-{[s]abc&&-[t]def|[s]abc[&-[s]ghi]....\  
[&-[t]def]};

#### **Hierarchical**

---

[I.36021]

ED-ADD-MAP:[<xy>]:NPC-{uv-m-np&&&-wx-k-qr|\  
uv-m-np[&-ab-c-de]....[&-wx-k-qr]};

#### **Completion Message**

---

If the command is accepted by DACS II, the following input acknowledgement will be output.

OK

#### **Denial Message**

---

Not applicable.



### **Autonomous Message**

Not applicable.

### **Explanation Of Parameters**

**NPC** - Network processing circuit

**[s]abc, [t]def, [s]ghi**  
- The 3- or 4-digit nonhierarchical NPC numbers

If NPC numbers are expressed in three digits, the valid values are:

DE type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np,wx-k-qr,ab-c-de**

- Hierarchical NPC number

**uv,wx,ab**

- Unit number

**m,k,c**

- Module number

**np,qr,de**

- NPC number within the module

The valid values are:

DE type NPC numbers listed by unit, module, and NPC Number

Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number

Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number

Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

## **ED,CNFGRN,EQPT,UNIT**

### **CHANGE CONNECTIVITY**

#### **Explanation Of Command**

This command requests a change of a unit's connectivity. Timeslot interchange (TSI) circuit packs will be automatically grown and/ or degrown (deprovisioned) as needed.

New or degrown TSIs are listed at the end of the output message. They are listed pairwise with up to six pairs listed per message line. At most there will be 10 of these pairs when the connectivity of a unit is changed.

#### **Command**

[I.38101]

**ED - CNFGRN - EQPT : [<xy>] : UNIT - q : [ww] : a[, b[, c[, d[, e[, f]]]]];**

### **Completion Message**

---

[O.38101]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED CNFGRN EQPT::UNIT-q:[ww]:a[,b[,c[,d[,e[,f]]]]] COMPLD
/* [O.38101] */
"sft,sft:sft,sft:sft,sft:sft,sft:sft,sft:sft"
"sft,sft:sft,sft:sft,sft:sft,sft:sft,sft:sft,sft"
"sft,sft:sft,sft:sft,sft:sft,sft:sft,sft:sft,sft"
"sft,sft:sft,sft:sft,sft:sft,sft:sft,sft:sft,sft"
"sft,sft:sft,sft:sft,sft:sft,sft:sft,sft:sft,sft"
"sft,sft:sft,sft:sft,sft:sft,sft:sft,sft:sft,sft"
/* CHANGED TSI Changed by the ED-PRMTR-EQPT Command */
"CHANGED TSI:sft,sft:sft,sft:sft,sft:sft,sft..."
"CHANGED TSI:sft,sft:sft,sft:sft,sft:sft,sft..."
/* TOTAL TSI tt, NEW TSI nn, DEGROWN TSI dd */
"tt,nn,d"
;
```

### **Denial Message**

---

[O.38101.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED CNFGRN EQPT::UNIT-q:[ww]:a[,b[,c[,d[,e[,f]]]]] DENY
mmmm
/* [O.38101.01] */
/* <explanation of error condition code> */
;
```

### **Autonomous Message**

---

Not applicable.

## Explanation Of Parameters

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**TSI** - Time slot interchange

**CONN** - Connectivity

**a b c d e f**

- The new complement of the subject unit's TSIs is changed to (1 through 6)

**tt** - Total number of grown TSIs in frame (02 through 72)

**nn** - Number of TSIs grown by command (00 through 10)

**dd** - Number of TSIs degrown by command (00 through 10)

**sft** - TSI equipped status

**s** - Service side (0 or 1)

**f** - FROM unit number  
1 through 6 if equipped  
- if not equipped

**t** - TO unit number  
1 through 6 if equipped  
- if not equipped

**mmmm** - Error condition code

**mmmm** *Explanation*

**ENEQ** Subject entity is not equipped

**ENRE** Illegal connectivity specified

**SNAS** Connectivity contains unequipped units

**SAIS** Some TSIs to degrow are in service

**SAWS** Mapped slots exist on a tsi



## **ED,CONN,TS**

---

### **CHANGE SUBRATE CROSS-CONNECTION**

#### **Explanation Of Command**

---

This command changes the external facility termination associated with a multipoint circuit branch from an existing digroup, channel, and (optional) customer number to a **NEW** digroup, channel, and (optional) customer number.

Execution of this command causes the disconnection of the existing facility and reconnection to a **NEW** external facility termination. The external facility termination associated with the original connection is left established to the Subrate feature with an unassigned multiplexer channel (UMC) code inserted towards the **OLD** facility.

Once moved to the **NEW** facility termination, the circuit or the multipoint circuit master leg and all of its associated branches is(are) left in the same terminate and leave state that existed with the **OLD** channel. For example, if the **OLD** channel was terminated in the **TO** direction before the change command, it remains terminated in the same direction after the command.

If desired, changes to the terminate and leave state can be done either before or after moving the channel by using the Subrate Test Access command or the Subrate Change Termination command.

In effect, this command combines the operations of the **DISC-CRS-TS** and **CONN-CRS-TS** commands that would be necessary to do the same change but with a minimum of service interruption.

Before using this command, the **NEW** channel must be established to the Subrate feature (**CRTE-CRS-TS**), and the **NEW** facility termination must not already be cross-connected (for example, with a previous **CONN-CRS-TS**). The specified **OLD** facility termination must be cross-connected in an existing Subrate multipoint circuit and the specified **NEW** facility termination cannot be the same as the **OLD**. Also, neither the **NEW** termination nor any portion of the existing circuit can be under test access at the time this command is issued.

Circuits connected to an out-of-service facility NPC may also be moved with this command. Such changes require no special keyword in the input command, but the output message will indicate that the facility is out-of-service. The user should note that the UMC code may not be inserted in the disconnected facility channel until the facility is restored to service under these conditions.

If the facility NPC associated with the **NEW** channel is out-of-service, the command will be denied.

## **Command**

---

### **Nonhierarchical**

---

[I.19581]

**ED-CONN-TS:** [<xy>]:[s]abc-ddd[-ff],[t]ghi-jjj[-ll]:[ww];

### **Hierarchical**

---

[I.19581]

**ED-CONN-TS:** [<xy>]:uv-m-np-ddd[-ff],wx-k-qr-jjj[-ll]:[ww];

## **Completion Message**

---

### **Nonhierarchical**

---

[O.19581]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED CONN TS::[s]abc-ddd[-ff],[t]ghi-jjj[-ll]:[ww] COMPLD
[/* [O.19581] */]
["00S"]
[/* OLD customer number */]
["01"]
[/* NEW customer number */]
["01"]
;
```

---

## Hierarchical

[O.19581]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED CONN TS::uv-m-np-ddd[-ff],wx-k-qr-jjj[-ll]:[ww] \
COMPLD
[/* [O.19581] */]
["00S"]
[/* OLD customer number */]
["01"]
[/* NEW customer number */]
["01"]
;
```

**Note:** The optional OLD and NEW customer number information in lines 5 through 8 only appears if the ff and/or the ll fields are not specified in the input command.

---

## Denial Message

---

### Nonhierarchical

[O.19581.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED CONN TS::[s]abc-ddd[-ff],[t]ghi-jjj[-ll]:[ww] \
DENY
 mmmm
 /* [O.19581.01] */
 /* <explanation of error condition code> */
[/* OLD customer number */]
["01"]
[/* NEW customer number */]
["01"]
;
```

## Hierarchical

[O.19581.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED CONN TS::uv-m-np-ddd[-ff],wx-k-qr-jjj[-ll]:[ww] DENY
 mmmm
 /* [O.19581.01] */
 /* <explanation of error condition code> */
[/* OLD customer number */]
["01"]
[/* NEW customer number */]
["01"]
;
```

**Note:** The optional OLD and NEW customer number information in lines 6 through 9 only appears if the ff and/or the ll fields are not specified in the input command.

## Autonomous Message

Not applicable.

## Explanation Of Parameters

[s]abc - The 3- or 4- digit OLD nonhierarchical NPC number  
[t]ghi - The 3- or 4- digit NEW nonhierarchical NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- OLD hierarchical NPC number

**wx-k-qr**

- NEW hierarchical NPC number

**uv,wx** - Unit number**m,k** - Module number**np,qr** - NPC number within the module

The valid values are listed below:

DE and DS type NPC numbers listed by unit, module, and NPC Number

Unit Type FT (IFTU2/IFTU/FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number

Unit Type DT (DS3U) or HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd** - Channel number**jjj** - Channel number

The valid values are listed below:

001 through 024

001-047 Odd only (SLC 96® Carrier, Mode 3, DGA)  
 049-095 Odd only (SLC 96 Carrier, Mode 3, DGC)  
 001-024 Odd and Even (SLC 96 Carrier, Mode 1, DGA)  
 025-048 Odd and Even (SLC 96 Carrier, Mode 1, DGB)  
 049-072 Odd and Even (SLC 96 Carrier, Mode 1, DGC)  
 073-096 Odd and Even (SLC 96 Carrier, Mode 1, DGD)  
 001-024 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA)  
 025-048 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB)  
 049-072 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC)  
 073-096 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD)

**ff** - Customer number  
**ll** - Customer number

The valid values are listed below:

01 (DS0A at 2.4, 4.8, 9.6, or 56 kb/s)  
 01-20 (DS0B at 2.4 kb/s)  
 01-10 (DS0B at 4.8 kb/s)  
 01-05 (DS0B at 9.6 kb/s)

The customer numbers, **ff** and/or **ll**, are optional when the facility termination is a DS0A channel because there is only one customer in a DS0A channel. If specified for this type of channel, the customer number must appear as 01. A customer number is required when specifying a facility termination in a DS0B (subrate multiplexed) channel.

The allowed customer numbers for the NEW termination field depend on the rate of the existing circuit and the type of DS0B channel associated with the NEW termination. If the circuit rate is equal to or lower than the maximum DS0B rate, the command will be allowed, as shown below:

| Rate | NEW DS0B Type<br>Circuit                       |                                                |                                               |
|------|------------------------------------------------|------------------------------------------------|-----------------------------------------------|
|      | 20-channel<br>(max. customer<br>rate 2.4 kb/s) | 10-channel<br>(max. customer<br>rate 4.8 kb/s) | 5-channel<br>(max. customer<br>rate 9.6 kb/s) |
| 24   | Customer No.<br>1-20 Allowed                   | Customer No.<br>1-10 Allowed                   | Customer No.<br>1-5 Allowed                   |
| 48   | Denied                                         | Customer No.<br>1-10 Allowed                   | Customer No.<br>1-5 Allowed                   |
| 96   | Denied                                         | Denied                                         | Customer No.<br>1-5 Allowed                   |
| 56   | Denied                                         | Denied                                         | Denied                                        |

The user must ensure that a circuit using the secondary channel capability is only assigned to a NEW facility termination that is compatible with this capability. If the NEW termination is a DS0A or if zero suppression was NOT specified when its associated facility NPC was equipped then any assignment of the NEW termination is compatible with the secondary channel capability. If the NEW termination is in a DS0B **and** if zero suppression was specified when its associated facility NPC was equipped the user can only assign secondary channel services to a NEW termination with the following customer numbers within the given DS0B type:

| DS0B Type  | Allowed Customer Numbers       |
|------------|--------------------------------|
| 20-channel | 2, 3, 6, 8, 11, 12, 13, and 18 |
| 10-channel | 2, 3, 6, and 8                 |
| 5-channel  | 2 and 3                        |

If the OLD facility is connected to a branch of a multipoint circuit, it is disconnected from the MJU and the NEW facility is connected to the same MJU and branch.

**OOS** - Out-of-service

The **OOS** keyword appears in the output whenever the disconnection of the f(CBOLDf1 facility has taken place with its facility terminating NPC out-of-service or failed. In this case, the user should note that the Unassigned Multiplexer Channel (UMC) code may not be inserted towards the disconnected f(CBOLDf1 facility until its NPC is restored to service. external facility termination data (e.g., [s]abcddd/ff) is always set to 01 for DS0A channels.

**[s]abcddd/ff**

- OLD external facility termination

**[t]ghijjj/ll**

- NEW external facility termination

**mmmm** - Error classification code

**mmmm** *Explanation*

#### **explanation of error condition code**

##### *Input Errors*

**mmmm** *Explanation*

explanation of error condition code

CHANNEL [s]abcddd IS NOT ESTABLISHED TO SR FEATURE  
CHANNEL [s]abcddd IS A PARITY CHANNEL  
CUSTOMER NUMBER ff IS OUT OF RANGE FOR DS-OA CHANNEL [s]abcddd  
CUSTOMER NUMBER MUST BE SPECIFIED FOR DS-OB CHANNEL [s]abcddd  
CUSTOMER NUMBER ff IS OUT OF RANGE FOR DS-OB CHANNEL [s]abcddd



CHANNEL [s]abcddd WITH SR ERROR CORRECTION AND RATE 56 NOT ALLOWED  
CHANNEL [s]abcddd SR MULTIPLEXER RATE CANNOT SUPPORT CIRCUIT RATE  
CHANNEL [s]abcddd/ff IS ASSIGNED  
CHANNEL [s]abcddd/ff IS SPECIFIED MORE THAN ONCE  
CHANNEL [s]abcddd/ff IS UNDER TEST  
CHANNEL [s]abcddd/ff IS UNASSIGNED  
CHANNEL [s]abcddd IS OUT OF RANGE  
CHANNEL [s]abcddd/ff IS NOT CONNECTED IN A MULTIPOINT CIRCUIT  
CHANNEL [s]abcddd/ff IS A MULTIPOINT MASTER, MPTM KEYWORD FORBIDDEN  
NPC [s]abc IS NOT PROVISIONED AS DIGROUP-A OF AN RT  
DIGROUP-B ASSOCIATED WITH VIRTUAL CHANNEL [s]abcddd IS NOT PROVISIONED  
DIGROUP-C ASSOCIATED WITH VIRTUAL CHANNEL [s]abcddd IS NOT PROVISIONED  
DIGROUP-D ASSOCIATED WITH VIRTUAL CHANNEL [s]abcddd IS NOT PROVISIONED  
INVALID CHANNEL NUMBER FOR CHANNEL [s]abcddd  
NPC [s]abc IS IN LINE LOOPBACK STATE  
SPECIFIED RATE DOES NOT MATCH EXISTING CIRCUIT RATE  
CIRCUIT IS UNDER TEST

#### Maintenance Conditions

#### mmm Explanation

explanation of error condition code

BOTH CCN SIDES ARE OUT-OF-SERVICE  
ACTIVE CCN SIDE IS {OUT-OF-SERVICE|FAILED|PESTED}  
CCNI s IS {OUT-OR -SERVICE|FAILED}  
TSI sft IS {NOT EQUIPPED|OUT-OF-SERVICE|FAILED}  
CCB sf IS {NOT EQUIPPED|OUT-OF-SERVICE|FAILED}  
CCI s IS {OUT-OR -SERVICE|FAILED}  
ETSI sqq IS {NOT EQUIPPED|OUT-OF-SERVICE|FAILED}  
UNIT [q]q IS {NOT EQUIPPED|OUT-OF-SERVICE|FAILED}  
UNIT [q]q FTMI d IS {NOT EQUIPPED|OUT-OF-SERVICE|FAILED}  
UNIT [q]q FC sb IS {NOT EQUIPPED|OUT-OF-SERVICE|FAILED}  
DSPI IN UNIT [q]q IS {OUT-OF-SERVICE|FAILED}  
NPC [s]abc IS {NOT EQUIPPED|OUT-OF-SERVICE|FAILED}  
NPC [s]abc SIDE s IS {OUT-OF-SERVICE|FAILED}  
UNIT [q]q IS NOT FACILITY TERMINATING TYPE  
MAINTENANCE CONDITION PREVENTS COMPLETION OF THIS COMMAND

ENEQ Equipage, not equipped

UNIT [q]q MXR c NOT EQUIPPED

SNIS Status, not in-service

UNIT [q]q FLI k IS OUT-OF-SERVICE  
UNIT [q]q FMT s IS OUT-OF-SERVICE  
UNIT [q]q MXR c IS OUT-OF-SERVICE  
UNIT [q]q MIU c IS OUT-OF-SERVICE

SROF Status, requested operation failed

UNIT [q]q FLI k IS FAILED  
UNIT [q]q FMT s IS FAILED  
UNIT [q]q MXR c IS FAILED  
UNIT [q]q MIU c IS FAILED

## **ED,CONN,TS,MPTM**

### **CHANGE SUBRATE CROSS-CONNECTION**

#### **Explanation Of Command**

This command changes the external facility termination associated with the MPTM (multipoint master) leg of a Subrate multipoint circuit from an existing digroup, channel, and (optional) customer number to a **NEW** digroup, channel, and (optional) customer number. Execution of this command causes the disconnection of the existing multipoint circuit's master leg (that is, the control leg of MJU 1) and its reconnection to a **NEW** external facility termination. All branches associated with the circuit are left with their existing external and internal connections. Also, the external facility termination associated with the original connection is left established to the Subrate feature with an Unassigned Multiplexer Channel (UMC) code inserted towards the **OLD** facility. In effect, this command combines the operations of multipoint **DISC-CRS-TS** and **CONN-CRS-TS** commands that would be necessary to do the same change but with a minimum of service interruption.

Before using this command, the **NEW** channel must be established to the Subrate feature (**CRTE-CRS-TS**) and the **NEW** facility termination must not already be cross-connected (for example, with a previous **CONN-CRS-TS**). The specified **OLD** facility termination must be the multipoint master termination of an existing Subrate multipoint circuit, and the specified **NEW** facility termination cannot be the same as the **OLD**. Also, neither the **NEW** termination nor any portion of the existing multipoint circuit can be under test access at the time this command is issued.

The user must ensure that a multipoint circuit using the secondary channel capability is assigned only to a **NEW** facility termination that is compatible with this capability. If the **NEW** termination is a DS0A or if its associated facility NPC was provisioned without zero suppression, any assignment of the **NEW** termination is compatible with the secondary channel capability. If the **NEW** termination is in a DS0B and its associated facility NPC was grown with zero suppression, the user can only assign secondary channel services to a **NEW** termination with the following customer numbers within the given DS0B type:

---

| DS0B Type  | Allowed Customer Numbers       |
|------------|--------------------------------|
| 20-channel | 2, 3, 6, 8, 11, 12, 13, and 18 |
| 10-channel | 2, 3, 6, and 8                 |
| 5-channel  | 2 and 3                        |

Once moved to the **NEW** facility termination, the multipoint circuit master leg and all of its associated branches are left in the same terminate and leave state that existed with the **OLD** channel. For example, if the master leg was terminated in the **TO** direction before the change command, it remains terminated in the same direction after the command. If desired, changes to the terminate and leave state can be done either before or after moving the channel by using the Subrate Test Access command (CHG-TL-TS) or the Subrate Change Termination command (ED-PRMTR-TS).

Multipoint masters connected to an out-of-service facility NPC may also be moved with this command. Such changes require no special keyword in the input command, but the output message will indicate that the facility is out-of-service. The user should note that the UMC code may not be inserted in the disconnected facility channel until the facility is restored to service under these conditions. If the facility NPC associated with the **NEW** channel is out-of-service, the command will be denied.

## Command

---

### Nonhierarchical

---

[I.19591]

ED-CONN-TS: [<xy>]: [s]abc-ddd[-ff], [t]ghi-jjj[-ll]: [ww]: MPTM;

### Hierarchical

---

[I.19591]

ED-CONN-TS: [<xy>]: uv-m-np-ddd[-ff], wx-k-qr-jjj[-ll]: [ww]: \MPTM;

## Completion Message

---

### Nonhierarchical

---

[O.19591]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED CONN TS::[s]abc-ddd[-ff],[t]ghi-jjj[-ll]:[ww]:MPTM \
COMPLD
[/* [O.19591] */]
["00S"]
[/* OLD customer number */]
["01"]
[/* NEW customer number */]
["01"]
;
```

### Hierarchical

---

[O.19591]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED CONN TS::uv-m-np-ddd[-ff],wx-k-qr-jjj[-ll]:[ww]:MPTM \
COMPLD
[/* [O.19591] */]
["00S"]
[/* OLD customer number */]
["01"]
[/* NEW customer number */]
["01"]
;
```

### ⇒ NOTE:

The optional **OLD** and **NEW** customer number information in lines 5 through 8 appears only if the ff and/or the ll fields are not specified in the input command.

## Denial Message

---

### Nonhierarchical

---

[O.19591.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED CONN TS::[s]abc-ddd[-ff],[t]ghi-jjj[-ll]:[ww]:MPTM \
DENY
 mmmm
 /* [O.19591.01] */
 /* <explanation of error condition code> */
[/* OLD customer number */]
["01"]
[/* NEW customer number */]
["01"]
;
```

### Hierarchical

---

[O.19591.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED CONN TS::uv-m-np-ddd[-ff],wx-k-qr-jjj[-ll]:[ww]:MPTM \
DENY
 mmmm
 /* [O.19591.01] */
 /* <explanation of error condition code> */
[/* OLD customer number */]
["01"]
[/* NEW customer number */]
["01"]
;
```

### ⇒ NOTE:

The optional **OLD** and **NEW** customer number information in lines 6 through 9 appears only if the ff and/or the ll fields are not specified in the input command.

## Autonomous Message

---

Not applicable.

## Explanation Of Parameters

**MPTM** - Multipoint master

**[s]abc** - The 3- or 4-digit nonhierarchical **OLD** NPC number of the multipoint circuit master leg

**[t]ghi** - The 3- or 4-digit nonhierarchical **NEW** NPC number of the multipoint circuit master leg

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

**uv-m-np**

- Hierarchical **OLD** NPC number of the multipoint circuit master leg

**wx-k-qr**

- Hierarchical **NEW** NPC number of the multipoint circuit master leg



**uv,wx** - Unit number  
**m,k** - Module number  
**np,qr** - NPC number within the module

The valid values are listed below:

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd** - **OLD** channel number of the multipoint circuit master leg  
**jjj** - **NEW** channel number of the multipoint circuit master leg  
**ff** - **OLD** customer number of the multipoint circuit master leg  
(1 through 20)  
**ll** - **NEW** customer number of the multipoint circuit master leg  
(1 through 20)

The customer numbers, **ff** and/or **ll**, are optional when the multipoint master termination is a DS0A channel. This is because there is only one customer in a DS0A channel. If specified for this type of channel, it must appear as 01. A customer number is required when specifying a multipoint master termination in a DS0B (subrate multiplexed) channel. The allowed customer numbers for the **NEW** termination field depend on the rate of the existing multipoint circuit and the type of DS0B channel associated with the **NEW** termination. If the circuit rate is equal to or lower than the maximum DS0B rate, the command will be allowed, as shown in the following table.

| MULTIPOINT<br>CIRCUIT<br>RATE | NEW DS0B TYPE                                  |                                                |                                               |
|-------------------------------|------------------------------------------------|------------------------------------------------|-----------------------------------------------|
|                               | 20-CHANNEL<br>(MAX. CUSTOMER<br>RATE 2.4 kb/s) | 10-CHANNEL<br>(MAX. CUSTOMER<br>RATE 4.8 kb/s) | 5-CHANNEL<br>(MAX. CUSTOMER<br>RATE 9.6 kb/s) |
| 24                            | Customer No.<br>1-20 Allowed                   | Customer No.<br>1-10 Allowed                   | Customer No.<br>1-5 Allowed                   |
| 48                            | Denied                                         | Customer No.<br>1-10 Allowed                   | Customer No.<br>1-5 Allowed                   |
| 96                            | Denied                                         | Denied                                         | Customer No.<br>1-5 Allowed                   |
| 56                            | Denied                                         | Denied                                         | Denied                                        |

**00S** - Out-of-service

The **00S** keyword appears in the output whenever the disconnection of the **OLD** facility has taken place with its facility terminating NPC out-of-service or failed. In this case, the user should note that the unassigned multiplexer channel (UMC) code may not be inserted towards the disconnected **OLD** facility until its NPC is restored to service.

**[s]abcddd/ff**

- **OLD** master leg external facility termination

**[t]ghijjj/ll**

- **NEW** master leg external facility termination

Nonhierarchical addresses are used for termination numbers in the reason for denial tables given below. Hierarchical addresses may be substituted wherever the Nonhierarchical form is shown. The address received by the user is determined by the users' machine.

#### Input Errors

**mmmm**

#### Explanation

**explanation of error condition code**

**CHANNEL [s]abc-ddd-ff IS A MULTIPOINT MASTER, MPTM KEYWORD  
REQUIRED**

**IDNV**      Input, data not valid

CHANNEL [s]abc-ddd IS A PARITY CHANNEL  
CHANNEL [s]abc-ddd SR MULTIPLEXER RATE CANNOT SUPPORT CIRCUIT  
RATE  
CHANNEL [s]abc-ddd WITH SR ERROR CORRECTION AND RATE 56 NOT  
ALLOWED  
CHANNEL [s]abc-ddd-ff IS NOT CONNECTED IN A MULTIPOINT CIRCUIT  
CHANNEL [s]abc-ddd-ff IS SPECIFIED MORE THAN ONCE  
CHANNEL [s]abc-ddd-ff NOT MULTIPOINT MASTER, MPTM KEYWORD  
FORBIDDEN  
CUSTOMER NUMBER MUST BE SPECIFIED FOR DS-0B CHANNEL [s]abc-ddd  
INVALID CHANNEL NUMBER FOR CHANNEL [s]abc-ddd  
UNIT-[q]q IS NOT FACILITY TERMINATING TYPE

**IDRG**      Input, data out of range

CUSTOMER NUMBER ff IS OUT OF RANGE FOR DS-0A CHANNEL [s]abc-ddd  
CUSTOMER NUMBER ff IS OUT OF RANGE FOR DS-0B CHANNEL [s]abc-ddd  
CHANNEL [s]abc-ddd IS OUT OF RANGE  
[s]abc-ddd&&-ddd IS AN INVALID RANGE OF CHANNELS

**SAAS**      Status, already assigned

CHANNEL [s]abc-ddd-ff IS UNASSIGNED

**SARB**      Status, all resource busy

CONNECTION EXCEEDS REMAINING CAPACITY  
CONNECTION EXCEEDS REMAINING SRM CAPACITY  
CONNECTION EXCEEDS REMAINING MJU CAPACITY

**SNVS**      Status, not in valid state

CHANNEL [s]abc-ddd-ff IS UNDER TEST  
CHANNEL [s]abc-ddd IS NOT ESTABLISHED TO SR FEATURE  
NPC-[s]abc IS IN LINE LOOPBACK STATE  
NPC-[s]abc IS NOT PROVISIONED AS DIGROUP-A OF AN RT  
DIGROUP-B ASSOCIATED WITH VIRTUAL CHANNEL [s]abc-ddd NOT  
PROVISIONED  
DIGROUP-C ASSOCIATED WITH VIRTUAL CHANNEL [s]abc-ddd NOT  
PROVISIONED  
DIGROUP-D ASSOCIATED WITH VIRTUAL CHANNEL [s]abc-ddd NOT  
PROVISIONED  
NO DSPU IS EQUIPPED  
NO SRM OR MJU TYPE NPC IS EQUIPPED  
NO SRM TYPE NPC IS EQUIPPED  
NO MJU TYPE NPC IS EQUIPPED

Maintenance Conditions

|      |                                                                                                                                                                                                                                                                                                                                        |
|------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| mmmm | Explanation<br><br>explanation of error condition code                                                                                                                                                                                                                                                                                 |
| ENEQ | Equipage, not equipped<br><br>ACTIVE CCN SIDE-s IS NOT EQUIPPED<br>CCB sf IS NOT EQUIPPED<br>DSPI IN UNIT-[q]q IS NOT EQUIPPED<br>NPC-[s]abc IS NOT EQUIPPED<br>UNIT-[q]q IS NOT EQUIPPED<br>UNIT-[q]q FTMI-d IS NOT EQUIPPED<br>UNIT-[q]q FLI-k IS NOT EQUIPPED<br>UNIT-[q]q MXR-c IS NOT EQUIPPED<br>UNIT-[q]q FMT-s IS NOT EQUIPPED |
| SAAS | Status, already assigned<br><br>CHANNEL [s]abc-ddd-ff IS INVOLVED IN A ROLL                                                                                                                                                                                                                                                            |

**SNIS**           Status, not in-service

ACTIVE CCN SIDE s IS OUT-OF-SERVICE  
BOTH CCN SIDES ARE OUT-OF-SERVICE  
CCB sf IS OUT-OF-SERVICE  
ACTIVE CCN SIDE-s IS OUT-OF-SERVICE  
CCB-sf IS OUT-OF-SERVICE  
DSPI IN UNIT-[q]q IS OUT-OF-SERVICE  
ETSI-s[q]q IS OUT-OF-SERVICE  
INACTIVE CCN SIDE IN-SERVICE AND NPC-[s]abc ON  
                  INACTIVE SIDE IS OOS  
TSI-sft IS OUT-OF-SERVICE  
UNIT-[q]q FC-sb IS OUT-OF-SERVICE  
UNIT-[q]q FLI-k IS OUT-OF-SERVICE  
UNIT-[q]q FMT-s IS OUT-OF-SERVICE  
UNIT-[q]q MIU-c IS OUT-OF-SERVICE  
UNIT-[q]q MXR-c IS OUT-OF-SERVICE  
UNIT-[q]q FTMI-d IS OUT-OF-SERVICE  
UNIT-[q]q IS OUT-OF-SERVICE

**SR0F**           Status, requested operation failed

ACTIVE CCN SIDE-s IS FAILED  
ACTIVE CCN SIDE-s IS PESTED  
CCB-sf IS FAILED  
DSPI IN UNIT-[q]q IS FAILED  
ETSI-s[q]q IS FAILED  
NPC-[s]abc IS FAILED  
NPC-[s]abc SIDE-s IS FAILED  
TSI-sft IS FAILED  
UNIT-[q]q FLI-k IS FAILED  
UNIT-[q]q FMT-s IS FAILED  
UNIT-[q]q FTMI-d IS FAILED  
UNIT-[q]q IS FAILED  
UNIT-[q]q MIU-c IS FAILED  
UNIT-[q]q MXR-c IS FAILED

## **ED,CRS,T0,INCL**

### **ALTERNATE CROSS-CONNECTIONS**

#### **Explanation Of Command**

The alternate cross-connection command can only be used with a capacity expansion frame (CEF). This command moves single 64 kbit/s circuits from one (OLD) service-carrying digroup to another (NEW) service-carrying digroup. All circuit parameters associated with the circuit on the OLD digroup before the ACON command is executed will be retained with the circuit on the NEW digroup after the ACON command is executed.

The ACON command will create a new connection consistent with existing DACS II cross-connect topologies. The user should make sure that this connection is suitable for the type of traffic intended for the circuit. Test signals may exist on the new digroup. If allowed to remain they will overwrite the signal transferred from the old digroup.



#### **WARNING:**

*Prior to executing this command the user should check to see if any test signals exist on the NEW digroup.*

#### **Command**

##### **Nonhierarchical**

[I.14001]

**ED-CRS-T0:[xy]:[s]abc-ddd,[t]ghi-jjj:[ww]:[INCL];**

##### **Hierarchical**

[I.14001]

**ED-CRS-T0:[xy]:uv-m-np-ddd,wx-k-qr-jjj:[ww]:[INCL];**

### **Completion Message**

---

#### **Nonhierarchical**

---

[O.14001]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED CRS T0::[s]abc-ddd,[t]ghi-jjj:[ww]:[INCL] COMPLD
;
```

#### **Hierarchical**

---

[O.14001]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED CRS T0::uv-m-np-ddd,wx-k-qr-jjj:[ww]:[INCL] COMPLD
;
```

### **Denial Message**

---

#### **Nonhierarchical**

---

[O.14001.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED CRS T0::[s]abc-ddd,[t]ghi-jjj:[ww]:[INCL] DENY
mmmm
/* [0.14001.01] */
/* <explanation of error condition code> */
;
```

#### **Hierarchical**

---

[O.14001.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED CRS T0::uv-m-np-ddd,wx-k-qr-jjj:[ww]:[INCL] DENY
mmmm
/* [0.14001.01] */
/* <explanation of error condition code> */
;
```

**Autonomous Message**

Not applicable.

**Explanation Of Parameters**

**[s]abc** - The 3- or 4-digit nonhierarchical OLD NPC number

**[t]ghi** - The 3- or 4-digit nonhierarchical NEW NPC number

**Note:** Valid types for old and new NPC's are DExyz (except DE9yz) and TExyz (except TE9yz).

If NPC numbers are expressed in three digits, the valid values are:

DE type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |



|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical OLD NPC number

**wx-k-qr**

- Hierarchical NEW NPC number

**uv,wx** - Unit number

**m,k** - Module number

**np,qr** - NPC number within the module

The values are listed below:

DE type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd,jjj**

- Channel numbers for old and new channels respectively

**INCL** - Inclusive

A circuit designated as a customer controlled circuit, a red circuit or a substrate T1 circuit cannot be modified without using the inclusive keyword in the message. Also, an NPC which supports these circuits cannot be manually removed unless the INCL keyword is given in the remove message.

**mmm** - Error condition code

| <b>mmm</b>  | <b>st</b>    | <i>Explanation</i>                                                  |
|-------------|--------------|---------------------------------------------------------------------|
| <b>ERLC</b> |              | Customer control or red circuit exists                              |
| <b>IDRG</b> |              | Invalid range for specified NPC type                                |
| <b>SAOS</b> | <b>MCOND</b> | NPC out of service or failed                                        |
| <b>ENEQ</b> | <b>MCOND</b> | NPC not equipped                                                    |
| <b>SWFA</b> | <b>MCOND</b> | Active CCN side not IS or failed or pested or hardware OOS          |
| <b>ENEQ</b> | <b>MCOND</b> | UNIT not equipped, not in service, or failed                        |
| <b>ENEQ</b> | <b>MCOND</b> | FTMI not equipped, not in service, or failed                        |
| <b>ENEQ</b> | <b>MCOND</b> | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS |
| <b>ENEQ</b> |              | DSPI not equipped, not in service, or failed                        |
| <b>IIDT</b> |              | Trunk conditioning is invalid                                       |
| <b>SNVS</b> |              | Termination is under test                                           |
| <b>SNVS</b> |              | Termination is a test port                                          |

| mmm         | st           | Explanation                                                            |
|-------------|--------------|------------------------------------------------------------------------|
| <b>IIDT</b> |              | Database conference width does not match the range in input command    |
| <b>ENEQ</b> | <b>MCOND</b> | Required FLI not equipped, not in service, or failed                   |
| <b>ENEQ</b> | <b>MCOND</b> | Required MXR not equipped, not in service, or failed                   |
| <b>ENEQ</b> | <b>MCOND</b> | Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS |
| <b>ENEQ</b> | <b>MCOND</b> | Required MIU not equipped, not in service, or failed                   |
| <b>IDNV</b> | <b>INERR</b> | Invalid channel number                                                 |
| <b>SNVS</b> |              | Inactive side NPC out of service and inactive side in service          |
| <b>IDNV</b> |              | Unmatched channel range                                                |
| <b>IDNV</b> | <b>INERR</b> | Invalid channel 000 cross-connection specified                         |
| <b>SNVS</b> | <b>INERR</b> | NPC invalid type                                                       |
| <b>SAAS</b> |              | Termination is in process of being rolled                              |
| <b>ENEQ</b> | <b>MCOND</b> | ETSI not equipped, not in service, or failed                           |
| <b>SNVS</b> |              | OLD termination is not mapped                                          |
| <b>IDNV</b> |              | Invalid circuit type                                                   |
| <b>IDNV</b> |              | Range not allowed for circuit type                                     |
| <b>IDNV</b> |              | OLD and NEW channels cannot be the same                                |
| <b>IDNV</b> |              | Conference first channel doesn't match input                           |
| <b>IDNV</b> |              | Leg type mismatch                                                      |
| <b>IDNV</b> |              | OLD data channel cannot be parity channel type                         |
| <b>IDNV</b> |              | OLD and NEW Data and Parity channels partially overlap                 |

## **ED,CRTE,TS,PCH,DCC**

### **CHANGE SUBRATE ESTABLISHED CHANNEL**

#### **Explanation Of Command**

This command moves a subrate established channel (**DS0A** or **DS0B**) and all associated subrate cross-connections from an existing digroup and channel to a **NEW** digroup and channel. Once the command executes, the **OLD** channel is left disestablished and the **NEW** channel is established with exactly the same format (that is, rate, **DS0A/DS0B** format, number of subrate multiplexer channels, error correction, etc.) as the **OLD**. When present, any subrate circuits (that is, **CONN-CRS-TSs**) that use the **OLD** channel for one or more ends are also moved to the **NEW** channel. In effect, this command combines the operations of the **DISC-CRS-TS**, **DLT-CRS-TS**, **CRTE-CRS-TS**, and **CONN-CRS-TS** commands that would be necessary to do the same change.

Prior to this command, the **NEW** channel must not be established or used in any DACS cross-connection unless it is already established with exactly the same format as the **OLD** channel. However, in the latter case, no prior subrate cross-connections (for example, **CONN-CRS-TSs**) can be present on the **NEW** channel. Also, none of the **OLD** or **NEW** established channels nor any portion of the subrate circuits associated with them can be under test access at the time this command is issued. If no subrate cross-connections are present on the **OLD** channel and the **NEW** channel is already established in the same manner, the command will be denied. In this case, the **OLD** channel can simply be disestablished (**DLT-CRS-TS**) to achieve the same effect as the **CHG** command would otherwise do.

Once moved to the **NEW** channel, the established channel and all associated subrate cross-connections are left in the same terminate and leave state that existed with the **OLD** channel. For example, if one of the subrate circuits in a moved **DS0B** was terminated in the **TO** direction before the change command, it remains terminated in the same direction after the command. If desired, changes to the terminate and leave state can be done either before or after moving the channel by using the **SRDC** Test Access command (**CHG-TL-TS,TERM**) or the subrate change termination command (**ED-PRMTR-TS,TERM,RLS**)

A range of channels may be specified, provided that parity channel error correction is not used with any channels within the **OLD** or **NEW** channel ranges. If the **OLD** channel has an error correction parity channel associated with it, the **NEW** channel must be specified with the location of the new parity channel by use of the **PCH ppp** field. [Note that the location of the **OLD** channel's parity channel need not be specified since the system will locate and move it along with the data channel automatically.] When specified, the **NEW** parity channel must not be already established or cross-connected unless it is already established as the **NEW** channel's parity channel. If the **OLD** channel is not established with parity channel error correction, the **NEW** channel cannot be specified with the **PCH** field.

Use of the optional **DCC** keyword causes the DDS unassigned multiplexer channel (UMC) code to be inserted in the **OLD** channel(s) towards the digroup facility **abc (uv-m-np)** when the command completes. If this keyword is not specified, the disconnection code specified in the **CRTE-EQPT, NPC** command associated with digroup **abc (uv-m-np)** is used.

**OLD** channels connected to an out-of-service facility NPC may also be moved with this command. Such changes require no special keyword in the input command, but the output message will contain the **OOS** keyword to indicate that the facility is out-of-service. The user should note that the appropriate disconnection channel code may not be inserted in the **OLD** facility channels until the facility is restored to service under these conditions. If the facility NPC associated with the **NEW** channels is out-of-service, the command will be denied.

## Command

---

### Nonhierarchical

---

[I.19501]

**ED-CRTE-TS** : [<xy>] : [s]abc-ddd[-eee], [t]ghi-jjj[-kkk] : [ww]\  
: [PCH-ppp] : [DCC];

### Hierarchical

---

[I.19501]

**ED-CRTE-TS** : [<xy>] : uv-m-np-ddd[-eee], wx-k-qr-jjj[-kkk] : [ww]\  
: [PCH-ppp] : [DCC];

---

## Completion Message

---

### Nonhierarchical

---

[O.19501]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED CRTE TS::[s]abc-ddd[-eee],[t]ghi-jjj[-kkk]:[ww]:[DCC] \
COMPLD
[/* [O.19501] */
["OOS"]
;
```

[O.19502]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED CRTE TS::[s]abc-ddd,[t]ghi-jjj:[ww]:PCH-ppp:[DCC] \
COMPLD
/* [O.19502] */
/* OLD parity channel */
"nnn"
["OOS"]
;
```

### Hierarchical

---

[O.19501]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED CRTE TS::uv-m-np-ddd[-eee],wx-k-qr-jjj[-kkk]:[ww]\
::[DCC] COMPLD
[/* [O.19501] */
["OOS"]
;
```

[O.19502]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED CRTE TS::uv-m-np-ddd,wx-k-qr-jjj:[ww]:PCH-ppp\
:[DCC] COMPLD
/* [O.19502] */
/* OLD parity channel */
"nnn"
["OOS"]
;
```

## Denial Message

---

### Nonhierarchical

---

[O.19501.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED CRTE TS::[s]abc-ddd[-eee],[t]ghi-jjj[-kkk]:[ww]\
::[DCC] DENY
 mmmm
 /* [0.19501.01] */
 /* <explanation of error condition code> */
;
```

### Hierarchical

---

[O.19501.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED CRTE TS::uv-m-np-ddd[-eee],wx-k-qr-jjj[-kkk]:[ww]:\
PCH-ppp:[DCC] DENY
 mmmm
 /* [0.19502.01] */
 /* <explanation of error condition code> */
;
```

## Autonomous Message

---

Not applicable.

## Explanation Of Parameters

---

**OLD** - Old

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number of OLD established channel.

**NEW** - New

**[t]ghi** - The 3- or 4-digit nonhierarchical NPC number of NEW established channel.

The allowable values are presented below:

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |
| <b>16A-16H</b>               | <b>32A-32H</b>               | <b>48A-48H</b>               | <b>64A-64H</b>               | <b>80A-80H</b>               | <b>96A-96H</b>               |



If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical OLD NPC number

**wx-k-qr**

- Hierarchical NEW NPC number

**uv,wx** - Unit number

**m,k** - Module number

**np,qr** - NPC number within the module

The allowable values are presented below:

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd** - OLD channel number  
**jjj** - NEW channel number  
**eee** - Channel number for end of OLD range specified  
**kkk** - Channel number for end of NEW range specified

001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

**PCH** - Parity channel  
**ppp** - Channel number of NEW parity error correction channel  
**DCC** - Disconnect code

Appearance of the **DCC** keyword indicates that the DDS unassigned multiplexer channel (UMC) code is inserted towards the OLD channel's facilities when the command completes. If this keyword is not present, the disconnect code specified in the command used to provision digroup abc is used.

The **DCC** keyword appears only if present in the input command.

**e** - Number of lines in the message.

**00S** - Out-of-service

The OOS keyword appears in the output whenever the established channel change has taken place with the OLD channel's facility terminating NPC out-of-service or failed. In this case, the user should note that the appropriate disconnect channel code may not be inserted in the disestablished channel until the facility is restored to service.

**nnn** - Channel number of OLD error correction parity channel

**mmm** - Error condition code

**mmm** *Explanation*

**explanation of error condition code**

#### **Input Errors**

**NEW DIGROUP DOES NOT SUPPORT SUBRATE CHANNELS**  
**NEW CHANNEL IS A TEST PORT**  
**NEW CHANNEL [s]abcddd IS A TEST GROUP CHANNEL**  
**NEW PARITY CHANNEL [s]abcddd IS A TEST GROUP**  
**CHANNEL**  
**NEW PARITY CHANNEL [s]abcddd IS A TEST PORT**  
**CHANNEL**  
**NEW CHANNEL IS ALREADY ESTABLISHED DIFFERENTLY**  
**THAN OLD**  
**NEW CHANNEL [s]abcddd HAS ACTIVE SR CROSS-CONNECTS**  
**NEW CHANNEL IS ALREADY ASSIGNED**  
**OLD AND NEW CHANNELS ARE THE SAME**  
**OLD AND NEW CHANNELS PARTIALLY OVERLAP**  
**NO CUSTOMERS ARE MOVED TO THE ALREADY ESTABLISHED**  
**NEW CHANNEL**

**IDMS** **Input, data missing**

**PARITY CHANNEL AND PCH KEYWORD IS REQUIRED**

**IDRG** **Input, data out of range**

**OLD CHANNEL NUMBER IS OUT OF RANGE FOR NPC TYPE  
SPECIFIED  
NEW CHANNEL NUMBER IS OUT OF RANGE FOR NPC TYPE  
SPECIFIED**

**IDNV Input, data not valid**

**RANGE CHANGE OF OLD DATA CHANNEL [s]abcdddd HAVING  
PCH NOT ALLOWED  
OLD CHANNEL IS A PARITY CHANNEL**

**SNVS Status, not in valid state**

**OLD CHANNEL [s]abcdddd OR A CUSTOMER IS UNDER TEST  
OLD CHANNEL [s]abcdddd IS NOT ESTABLISHED TO THE  
SR FEATURE  
NEW CHANNEL [s]abcdddd OR A CUSTOMER IS UNDER TEST**

**Maintenance Conditions**

mmmm Explanation

explanation of error condition code

**ACTIVE CROSS-CONNECT NETWORK SIDE IS FAILED  
NEW NPC IS OUT-OF-SERVICE  
NEW NPC IS FAILED  
REQUIRED UNIT NOT EQUIPPED, NOT IN SERVICE, OR FAILED  
REQUIRED CCB NOT EQUIPPED, NOT IN SERVICE, OR FAILED  
REQUIRED FTMI NOT EQUIPPED, NOT IN SERVICE, OR FAILED  
REQUIRED FC NOT EQUIPPED, NOT IN SERVICE, OR FAILED  
REQUIRED TSI NOT EQUIPPED, NOT IN SERVICE, OR FAILED  
REQUIRED DSPI NOT EQUIPPED, NOT IN SERVICE, OR FAILED  
REQUIRED SRM NOT EQUIPPED, NOT IN SERVICE, OR FAILED  
REQUIRED SUBRATE PACK NOT EQUIPPED, NOT IN SERVICE, OR  
FAILED**

**ENEQ Equipage, not equipped**

**UNIT [q]q MXR c NOT EQUIPPED**

**SNIS Status, not in-service**

UNIT [q]q FLI k IS OUT-OF-SERVICE  
UNIT [q]q FMT s IS OUT-OF-SERVICE  
UNIT [q]q MXR c IS OUT-OF-SERVICE  
UNIT [q]q MIU c IS OUT-OF-SERVICE

SROF Status, requested operation failed

UNIT [q]q FLI k IS FAILED  
UNIT [q]q FMT s IS FAILED  
UNIT [q]q MXR c IS FAILED  
UNIT [q]q MIU c IS FAILED

| st   | d       | Explanation                   |
|------|---------|-------------------------------|
| ROLL | {F T B} | Circuit is involved in a roll |

## **ED,DATE,INT**

### **SET DATE**

#### **Explanation Of Command**

This command sets the date (month-day-year or day-month-year) and the interval at which it will be printed for the DACS II clock.

The time (hour, minute, second) can also be set, but not simultaneously with the date.

#### **Command**

[I.51021]

**ED-DATE: [<xy>]::[ww]:[ce]yr-mo-da:[INT-ii];**

[I.51021]

**ED-DATE: [<xy>]::[ww]:,hr-mn-sc;**

#### **Completion Message**

[O.51021]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M ED DATE:::[ww]:{[ce]yr-mo-da|,[hr-mn-sc]}:[INT-ii] COMPLD  
;

#### **Denial Message**

Not applicable.

---

### Autonomous Message

Not applicable.

---

### Explanation Of Parameters

**mo** - month  
**da** - day  
**ce** - century  
**yr** - year

The 2-digit century (ce) field is optional. If the user enters a 2-digit number for the year field, DACS II assumes a default value of 19 for the century for the range of years between 86 and 99 and a default value of 20 for the century for the range between 00 and 85. Any 4-digit century-year entry from 1986 onward is also acceptable.

**INT** - Interval

The INT option is only allowed with the yr-mo-da portion of the command.

**ii** - Interval at which DACS II will print the date

| <i>ii</i> | <i>Meaning</i>                                        |
|-----------|-------------------------------------------------------|
| 01        | Every hour on the hour                                |
| 02        | Every even hour on the hour                           |
| 04        | Every fourth hour on the hour: 04, 08, 12, 16, 20, 24 |
| 06        | Every sixth hour on the hour: 06, 12, 18, 24          |
| 08        | Every eighth hour on the hour: 08, 16, 24             |
| 12        | Twice daily on the hour: 12, 24                       |
| 24        | Once daily at midnight (default)                      |

#### **hr-mn-sc**

- Time of Day

**hr** - Hours (00 through 23)  
**mn** - Minutes (00 through 59)  
**sc** - Seconds (00 through 59)

## **ED,DLT,MAP,NPC**

### **EDIT DELETE MAP**

#### **Explanation Of Command**

This command is only used in the open and create session of the alternate map feature. It is not intended to be used as a regular command under any circumstances.

This message is used to *delete* a single NPC, a range of NPCs, or a list of NPCs, from an alternate map.

To delete circuits from an alternate map, enter the **CONN-CRS** command (I.11001) with the DEL keyword at the end.

The only system response to this command is:

OK

Denials in response to this command are sent only to the link on which the command was input.

#### **Command**

#### **Nonhierarchical**

[I.37001]

**ED-DLT-MAP: [<xy>]:NPC-{[s]abc&&-[s]def|[s]abc[&-[s]ghi]....\  
[&-[t]def]};**



### **Hierarchical**

[I.37001]

**ED-DLT-MAP** : [<xy>] : NPC - {uv-m-np&&&-wx-k-qr | uv-m-np\  
[&-ab-c-de] . . . [&-wx-k-qr]};

### **Completion Message**

If the command is accepted by DACS II, the following input acknowledgement is output.

**OK**

### **Denial Message**

Not applicable.

### **Autonomous Message**

Not applicable.

### **Explanation Of Parameters**

**[s]abc, [t]def, [s]ghi**  
- The 3- or 4-digit non-hierarchical NPC numbers

If NPC numbers are expressed in three digits, the valid values are:

DE type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

|                                                                  |                                                                  |                                                                  |                                                                  |                                                                  |                                                                  |
|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|
| Unit<br>1                                                        | Unit<br>2                                                        | Unit<br>3                                                        | Unit<br>4                                                        | Unit<br>5                                                        | Unit<br>6                                                        |
| <b>NPC</b><br><b>001-003</b><br><b>005-007</b><br><b>009-011</b> | <b>NPC</b><br><b>161-163</b><br><b>165-167</b><br><b>169-171</b> | <b>NPC</b><br><b>321-323</b><br><b>325-327</b><br><b>329-331</b> | <b>NPC</b><br><b>481-483</b><br><b>485-487</b><br><b>489-491</b> | <b>NPC</b><br><b>641-643</b><br><b>645-647</b><br><b>649-651</b> | <b>NPC</b><br><b>801-803</b><br><b>805-807</b><br><b>809-811</b> |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
| <b>157-159</b><br><b>16A-16C</b><br><b>16E-16G</b>               | <b>317-319</b><br><b>32A-32C</b><br><b>32E-32G</b>               | <b>477-479</b><br><b>48A-48C</b><br><b>48E-48G</b>               | <b>637-639</b><br><b>64A-64C</b><br><b>64E-64G</b>               | <b>797-799</b><br><b>80A-80C</b><br><b>80E-80G</b>               | <b>957-959</b><br><b>96A-96C</b><br><b>96E-96G</b>               |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np,wk-x-qr,ab-c-de**  
- Hierarchical NPC number

**uv,wk,ab**  
- Unit number

**m,x,c**  
- Module number

**np,qr,de**  
- NPC number

The values are:

DE type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

mmm - Error condition code

mmm *Explanation*

**SNVS** The NPC to delete has not been previously added to map

## **ED,MACRO,MAP**

### **CREATE OR EDIT A MACRO OR MAP**

#### **Explanation Of Command**

This command is dual purpose. It can be used to create a new macro or alternate map or to edit an existing macro or map. A macro is a collection of DACS II commands that can be executed as a group by a single command. A map is a collection of DACS II cross-connect commands that can be activated as a group by a single command to create a new cross-connect map.

Once a macro has been created, and is free of errors, it can be executed repeatedly. For commonly used command sequences this saves a lot of typing, speeds execution, and assures the user of repeatability. Similarly a map, once created, can be repeatedly activated. However, prior to each activation of a map the information specified in the map must be edited to create a new map. On the other hand the information in a macro can be changed, without editing, when the command is executed. The new information is inserted into the command line and replaces information within the macro at execution time.

The commands used in the macro, the macro commands, will always be executed in the order they are listed in the macro. However, because the commands can use variables as well as constants, the information within the macro can vary with each execution. A command within the macro that addresses a given NPC can be made to address a different NPC the next time the macro is executed. This is done by replacing the constant, representing the NPC number, listed in the macro command with a variable. Many other command parameters can be changed from execution to execution by the use of variables in the macro commands.

Consider the private macro named "DEMO" below. Some elements of these macro commands have been omitted in order to focus on the use of variables.

```
DISC-CRS-T0::001-001,003-001:STOP;OK
CONN-CRS-T0::001-001,005-001:;;;;OK
CONN-CRS-T0::001-002,005-002:;;;;OK
CONN-CRS-T0::001-003,005-003:;;;;OK
RTRV-CRS-T1::001::MAP;OK
```

This macro will always disconnect, connect, and query the same NPCs. If DEMO were written as follows, using variables, the NPCs affected could be specified each time the macro was executed without having to reenter the macro. A macro written in this manner is referred to as a universal macro. This particular macro would be even more universal if the channel numbers were represented by variables.

```
DISC-CRS-T0::#01-001,003-001:STOP;OK
CONN-CRS-T0::#01-001,#02-001:;;;;OK
CONN-CRS-T0::#01-002,#02-002:;;;;OK
CONN-CRS-T0::#01-003,#02-003:;;;;OK
RTRV-CRS-T1::#01::MAP;OK
```

Variables have replaced some of the constants in macro DEMO. NPC number 001 has been replaced with variable #01 and NPC number 005 has been replaced with variable #02. The numbers in these variable names refer to the position of the replacement in the command used to execute the macro. To execute this macro replacing #01 with 020 and #02 with 040 we would enter the following command.

```
EXC-MACRO::DEMO:020&040;
```

```
DISC-CRS-T0::020-001,003-001:STOP;OK
CONN-CRS-T0::020-001,040-001:;;;;OK
CONN-CRS-T0::020-002,040-002:;;;;OK
CONN-CRS-T0::020-003,040-003:;;;;OK
RTRV-CRS-T1::020::MAP;OK
```

Variables may be used for any macro command parameter except action verbs and punctuation. The number of variables used in a macro is limited to 10. A variable may be used wherever its value is needed, that is, it is not restricted to an NPC number just because it was used for that purpose at some other point in the macro. If the user wished to address NPC number 003 and channel 003 the variable #01 with value 003 could be used for both the NPC number and the channel number. The macro command would look as follows.



CONN-CRS-T0::#01-#01,...;

At execution time this would translate to the following.

CONN-CRS-T0::003-003,...;

 **NOTE:**

To represent hierarchical NPC numbers a variable must be used for each part (unit, module, NPC) of the NPC number. A macro expecting a hierarchical format parameter should not be executed with a nonhierarchical format parameter.

NPC 01101 would be represented in a macro command with variables #01, #02, and #03 as follows.

RTRV-CRS-T1::#01#02#03::MAP;

 **WARNING:**

*Any command prompting "Are You Sure?" which is accepted as a macro command will always have the "No" answer to the question.*

The system responds with "OK" when the ED-MAP command is entered.

The system responds with LINE and SAVE messages, as shown below, when the ED-MACRO command is entered.

```
[O.19071]
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M LINE:::[ww] COMPLD
```

;

```
[O.19081]
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SAVE:::[ww] COMPLD
```

;

A macro session is the period between entering the command to create a macro and entering the command to exit the macro. A line pointer is maintained by the system during the session to mark the position of the current line within the macro. As a line is added to the macro the line pointer moves down a line; tracking the position of the current line. The LINE command is used to determine the current line pointer value and the total number of lines currently in the macro.

The SAVE command is used during a macro session to save the current set of macro commands in the macro represented in the message by "macro name." The macro name is chosen by the user.

The completion messages correspond to the frame response when END or QTEND is entered after completion of editing or creating a macro. The END command saves all the changes before ending (exiting) a macro session. The QTEND command ends the macro session without saving the changes.

Output from this command is sent only to the link on which the command was input.

### Command

---

```
[I.19001]
ED- {MACRO|MAP}:[<xy>]::[ww]:{<macro name>|<map name>;}
```

### Completion Message

---

```
[O.19001]
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED {MACRO|MAP}:::[ww]:{<macro name>|<map name>} COMPLD
 /* [O.19001] */
 ["COND-cc"]
;
```

[O.19002]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED {MACRO|MAP}:::[ww]:{<macro name>|<map name>} COMPLD
/* [O.19002] */
"QTEND, [COND-cc]"
;
```

### Denial Message

---

[O.19001.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED {MACRO|MAP}:::[ww]:{<macro name>|<map name>} DENY
mmmm
/* [O.19001.01] */
/* <explanation of error condition code> */
;
```

### Autonomous Message

---

[O.19002]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT LGT
/* [O.19002] */
/* <explanation of error condition code> */
"QTEND"
;
```

### Explanation Of Parameters

---

#### macro name

- Macro name (seven characters maximum length)

The name of a collection of DACS II commands executed as a group.

A macro name is a string of capitalized alphanumeric characters. There are two type of macros; public and private. A private macros is created by a user in space allocated to the user by the system administrator. Only the user that created it can execute or read (LIST) a private macro. A public macro is created by the system administrator and is executable and readable by all users. A public macro name must start with the letter "P". A private macro name must not start with the letter "P".

**map name**

- Map name (seven characters maximum length)

The name of a collection of DACS II cross-connect commands that can be activated as a group to produce a new set of cross-connections (a new cross-connect map).

A map name is a string of capitalized alphanumeric characters.

**QTEND** - Quit end

Quit to end a macro or map session without saving any changes to the macro or map.

**COND** - Condition

**cc**     **mmmm**   - Error condition code

| <b>cc</b> | <b>mmmm</b> | <i>Explanation</i>                                         |
|-----------|-------------|------------------------------------------------------------|
| <b>00</b> | <b>NCON</b> | No conditions                                              |
| <b>00</b> | <b>NCON</b> | No conditions                                              |
| <b>60</b> | <b>SNVS</b> | User macro/map space is full                               |
| <b>60</b> | <b>SNVS</b> | User macro/map space is full                               |
| <b>61</b> | <b>SNVS</b> | System macro/map space is full                             |
| <b>62</b> | <b>SNVS</b> | File is being accessed                                     |
| <b>65</b> | <b>SNVS</b> | Command invalid while backup in progress                   |
| <b>65</b> | <b>SNVS</b> | Command invalid while backup in progress                   |
| <b>66</b> | <b>SNVS</b> | Map/macro file write deferred until backup is completed    |
| <b>67</b> | <b>SNVS</b> | User logged off during session                             |
| <b>68</b> | <b>SNVS</b> | Incorrect language/addressing mode                         |
| <b>6F</b> | <b>SNVS</b> | The session is terminated due to maintenance operation     |
| <b>6F</b> | <b>SNVS</b> | The session is terminated due to maintenance operation     |
| <b>7C</b> | <b>SNVS</b> | Logical conflicts found in the map                         |
| <b>7D</b> | <b>SNVS</b> | Can't start new session - previous session still verifying |
| <b>D0</b> | <b>SNVS</b> | Command is Frame administrator (DAX) only.                 |
| <b>D5</b> | <b>SNVS</b> | No user is logged in on the link/vc                        |
| <b>6E</b> | <b>SNVS</b> | No edit session active                                     |
| <b>6C</b> | <b>SNVS</b> | File is empty                                              |
| <b>6C</b> | <b>SNVS</b> | File is empty                                              |

## **ED,OPT,T1,NPC,TYPE,ALL**

### **CHANGE/SET OPTIONS**

#### **Explanation Of Command**

This message initializes or changes the DACS II threshold data base, which contains the programmable set of selectable alarm thresholds for facility performance parameters accumulated by DACS II NPCs.

This command will be denied if an attempt is made to set the minor threshold greater than or equal to the major threshold of any parameter specified on *any* NPC currently in the frame.

This command will be also denied if an attempt is made to *disable* the minor slip threshold (by setting its value to zero) before disabling the major slip threshold on *any* in-service NPC on the frame.

Threshold values are entered in free format (1 to 9 digits) separated by commas. Enter a hyphen (-) for values that are *not* to be changed. **Note:** This command will not reboot the NPC hardware. Therefore, if any NPCs are in service, use the **UTL : :BOOT, FRAME** command (Message I.58001) to avoid any possible inconsistency.

Following DACS II installation, the user-programmable (non-default) values are empty until this **ED-OPT-T1** command enters a value. A user-programmable threshold value must first be initialized by this message before it can be used as an argument to the **OPTS** keyword of the **CRTE-EQPT** (Message I.31352) and **ED-PRMTR** (Message I.38221).

**Note:** This command will not reboot the NPC hardware. Therefore, if any NPCs are in service, use the **STA-LOCL-RST** command (Message I.58001) to avoid any possible inconsistency.

#### **Command**

[I.38201]

**ED-OPT-T1 : [<xy>] : NPC : [ww] : {TYPE-mn|ALL} : rr : a, b, c ;**

### Completion Message

---

[O.38201]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED OPT T1::NPC:[ww]:{TYPE-mn|ALL}:rr:a,b,c COMPLD
/* [O.38201] */
"OPT:rr:OLD:ttttt[tttt],aaaaa[aaaa],bbbbbb[bbbb],cccccc[cccc],\
[<ta|n>],<pname>[,TYPE-mn]"
["OPT:rr:OLD:ttttt[tttt],aaaaa[aaaa],bbbbbb[bbbb],cccccc[cccc],\
[<ta|n>],<pname>,TYPE-mn]"
"OPT:rr:NEW:ttttt[tttt],xxxxxx[xxxx],yyyyyy[yyyy],zzzzzz[zzzz],\
[<ta|n>],<pname>"
;
```

### Denial Message

---

#### Nonhierarchical

---

[O.38201.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED OPT T1::NPC:[ww]:{TYPE-mn|ALL}:rr:a,b,c DENY
mmmm
/* [O.38201.01] */
/* <explanation of error condition code> */
[/* NPC-[s]abc */]
;
```

#### Hierarchical

---

[O.38201.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED OPT T1::NPC:[ww]:{TYPE-mn|ALL}:rr:a,b,c DENY
mmmm
/* [O.38201.01] */
/* <explanation of error condition code> */
[/* NPC-uv-m-np */]
;
```

### Autonomous Message

---

Not applicable.

## Explanation Of Parameters

**OPT** - Option

**rr** - Facility performance parameter number

Variable rr specifies the parameter whose alarm threshold is being set or changed. The parameters and their corresponding rr values are given in the table below.

The Major and Minor *Slip* threshold crossing alarms can be disabled by programming a value of zero for the Slip Major and Slip Minor thresholds, respectively.

To use this feature, the Slip Major threshold must be disabled before the Slip Minor threshold. This command will be denied if an attempt is made to disable the Minor Slip threshold (by setting its value to zero) before disabling the Major Slip threshold on *any* in-service NPC on the frame.

### For DE, TE, or DS type NPCs:

For DE type NPCs, parameters with values rr = 1 through 8 are valid.  
For DS type NPCs, parameters with values rr = 1 through 10 are valid.  
For TE type NPCs, parameters with values rr = 1 through 8 are valid.  
For Clear-DS1 DE type NPCs, parameters with values rr = 1 through 4 are valid.  
For Clear-DS1 TE type NPCs, parameters with values rr = 1 through 2 are valid.

| rr | Parameter                             | Threshold Value Range      | Default Threshold Value |
|----|---------------------------------------|----------------------------|-------------------------|
| 01 | Slip major                            | 000 to 255                 | 255                     |
| 02 | Slip minor                            | 000 to 255                 | 4                       |
| 03 | Bit Error Rate major                  | 1E-3* to 1E-6 <sup>†</sup> | 1E-3*                   |
| 04 | Bit Error Rate minor                  | 1E-3* to 1E-6 <sup>†</sup> | 1E-6                    |
| 05 | Errored Seconds <sup>‡</sup>          | 00001 to 65535             | 864                     |
| 06 | Severely Errored Seconds <sup>‡</sup> | 001 to 255                 | 225                     |
| 07 | Change of Frame Alignment major       | 001 to 511                 | 511                     |
| 08 | Change of Frame Alignment minor       | 001 to 255                 | 17                      |
| 09 | Shelf Alarm Near End(SANE)§           | 00001 to 65535             | 00000                   |
| 10 | Shelf Alarm Far End(SAFE)§            | 00001 to 65535             | 00000                   |

\* 4 for clear-DS1 NPCs or DS type NPCs (default)

<sup>†</sup> 7 on DE or TE type NPCs using T1DM (x = 4) or ESF (x = 2 or 3) framing

<sup>‡</sup> Only applicable to DE or TE type NPCs using T1DM (x = 4) or ESF (x = 2 or 3) framing

§ Applicable only to DS type NPCs

**Note 1:** Major thresholds must be greater than minor thresholds.

**Note 2:** For Bit Error Rates, enter only the power of 10 (DACS assumes its sign is negative). For example, for a BER of  $10^{-3}$  (.001), enter 3.

**Note 3:** Slip major and Slip minor threshold crossing alarms may be disabled by programming threshold values of zero for the respective parameters.

**For DA and TA type NPCs:**

For Channelized and Clear-DS1 DA type NPCs with ESF framing, all of the following Near-end and Far-end parameters are valid.

For Channelized and Clear-DS1 DA type NPCs with D4 or T1DM framing, all of the following Near-end parameters are valid, but the only valid Far-end parameter is Unavailable Seconds (rr = 55,71).

For Channelized and Clear-DS1 TA type NPCs with ESF framing, all of the following Near-end Path parameters are valid, but the Near-End Line parameters (rr = 47-49, 63-65) are invalid. All of the following Far-end parameters are valid.

For Channelized and Clear-DS1 TA type NPCs with D4 or T1DM framing, the following Near-end Path parameters are valid, but the Near-End Line parameters (rr = 47-49, 63-65) are invalid. The only valid Far-end parameter is Unavailable Seconds (rr = 55,71).



| rr | Parameter                                           | Threshold<br>Value<br>Range | Default<br>Threshold<br>Value |
|----|-----------------------------------------------------|-----------------------------|-------------------------------|
| 41 | Daily Near-end Path Coding Violations               | 000000000 to 134217727      | 132960 <sup>†</sup>           |
| 42 | Daily Near-end Path Errored Seconds                 | 00000 to 86400              | 648                           |
| 43 | Daily Near-end Path Severely Errored Seconds        | 00000 to 86400              | 100                           |
| 44 | Daily Near-end Severely Errored Framing Seconds     | 00000 to 86400              | 17                            |
| 45 | Daily Near-end Controlled Slip Seconds              | 00000 to 86400              | 4                             |
| 46 | Daily Near-end Unavailable Seconds                  | 00000 to 86400              | 10                            |
| 47 | Daily Near-end Line Coding Violations               | 000000000 to 134217727      | 133400                        |
| 48 | Daily Near-end Line Errored Seconds                 | 00000 to 86400              | 648                           |
| 49 | Daily Near-end Line Severely Errored Seconds        | 00000 to 86400              | 100                           |
| 50 | Daily Far-end Path Coding Violations                | 000000000 to 134217727      | 132960 <sup>†</sup>           |
| 51 | Daily Far-end Path Errored Seconds                  | 00000 to 86400              | 648                           |
| 52 | Daily Far-end Path Severely Errored Seconds         | 00000 to 86400              | 100                           |
| 53 | Daily Far-end Severely Errored Framing Seconds      | 00000 to 86400              | 17                            |
| 54 | Daily Far-end Controlled Slip Seconds               | 00000 to 86400              | 4                             |
| 55 | Daily Far-end Unavailable Seconds                   | 00000 to 86400              | 10                            |
| 56 | Daily Far-end Line Errored Seconds                  | 00000 to 86400              | 648                           |
| 57 | 15-Minute Near-end Path Coding Violations           | 0000000 to 2097151          | 13296 <sup>‡</sup>            |
| 58 | 15-Minute Near-end Path Errored Seconds             | 000 to 900                  | 65                            |
| 59 | 15-Minute Near-end Path Severely Errored Seconds    | 000 to 900                  | 10                            |
| 60 | 15-Minute Near-end Severely Errored Framing Seconds | 000 to 900                  | 2                             |
| 61 | 15-Minute Near-end Controlled Slip Seconds          | 000 to 900                  | 1                             |
| 62 | 15-Minute Near-end Unavailable Seconds              | 000 to 900                  | 10                            |
| 63 | 15-Minute Near-end Line Coding Violations           | 0000000 to 2097151          | 13340                         |
| 64 | 15-Minute Near-end Line Errored Seconds             | 000 to 900                  | 65                            |
| 65 | 15-Minute Near-end Line Severely Errored Seconds    | 000 to 900                  | 10                            |
| 66 | 15-Minute Far-end Path Coding Violations            | 0000000 to 2097151          | 13296 <sup>‡</sup>            |
| 67 | 15-Minute Far-end Path Errored Seconds              | 000 to 900                  | 65                            |
| 68 | 15-Minute Far-end Path Severely Errored Seconds     | 000 to 900                  | 10                            |
| 69 | 15-Minute Far-end Severely Errored Framing Seconds  | 000 to 900                  | 2                             |
| 70 | 15-Minute Far-end Controlled Slip Seconds           | 000 to 900                  | 1                             |
| 71 | 15-Minute Far-end Unavailable Seconds               | 000 to 900                  | 10                            |
| 72 | 15-Minute Far-end Line Errored Seconds              | 000 to 900                  | 65                            |

<sup>†</sup> The value shown applies to ESF framing and is a count of CRC errors. When the DS1 has D4 or T1DM framing, framing errors are counted and the default Daily value is 691.

<sup>‡</sup> The value shown applies to ESF framing and is a count of CRC errors. When the DS1 has D4 or T1DM framing, framing errors are counted and the default 15-Minute value is 72.

For TH type NPCs:

**Table 12-1. Parameter Register Threshold Range and Default Values**

| <b>rr</b> | Parameter                | Interval | Threshold Value Range | Default Threshold Value |
|-----------|--------------------------|----------|-----------------------|-------------------------|
| <b>11</b> | CRC Block Errors         | DAILY    | 1 - 79056000          | 176947                  |
| <b>12</b> | Framing Errors           | DAILY    | 1 - 345600000         | 176947                  |
| <b>13</b> | Out of Frame Seconds     | DAILY    | 1 - 86400             | 4                       |
| <b>14</b> | Errored Seconds          | DAILY    | 1 - 86400             | 4320                    |
| <b>15</b> | Severely Errored Seconds | DAILY    | 1 - 86400             | 90                      |
| <b>16</b> | Controlled Slip Seconds  | DAILY    | 1 - 86400             | 4                       |
| <b>18</b> | Unavailable Seconds      | DAILY    | 1 - 86400             | 90                      |
| <b>19</b> | Unavailable Time Count   | DAILY    | 1 - 4320              | 9                       |
| <b>20</b> | Multiframe Errors        | DAILY    | 1 - 86400             | 4095                    |
| <b>81</b> | CRC Block Errors         | 15MIN    | 1 - 823500            | 18432                   |
| <b>82</b> | Framing Errors           | 15MIN    | 1 - 3600000           | 18432                   |
| <b>83</b> | Out of Frame Seconds     | 15MIN    | 1 - 900               | 4                       |
| <b>84</b> | Errored Seconds          | 15MIN    | 1 - 900               | 300                     |
| <b>85</b> | Severely Errored Seconds | 15MIN    | 1 - 900               | 30                      |
| <b>86</b> | Controlled Slip Seconds  | 15MIN    | 1 - 900               | 1                       |
| <b>88</b> | Unavailable Seconds      | 15MIN    | 1 - 900               | 30                      |
| <b>89</b> | Unavailable Time Count   | 15MIN    | 1 - 45                | 3                       |
| <b>90</b> | Multiframe Errors        | 15MIN    | 1 - 900               | 255                     |

**TYPE** - Type

Type of NPC for which the options are being set. Note that not all parameter threshold options apply to all NPC types.

**mn** - NPC Type prefix

**mn** *Explanation*

**DA** FTU ANSI NPC type

**DE** FTU NPC type

**DS** SLC carrier digroup circuit

**TA** DS3U ANSI NPC type

**TE** DS3U NPC type

**ALL** - All

All NPC types. If specified, the given thresholds will be written into the secondary data base for all types of NPCs for which the associated parameter is valid.

- a** - Threshold setting 1 (m=1) for given parameter rr
- b** - Threshold setting 2 (m=2) for given parameter rr
- c** - Threshold setting 3 (m=3) for given parameter rr

Thresholds are entered in free format (1 to 9 digits) separated by commas. Enter a "-" (hyphen) for values that are not to be changed.

For ANSI NPC types (DA and TA type NPCs), a threshold value of zero can be programmed for any parameter to disable threshold crossing alert messages for that parameter.

DACS II provides a set of default threshold values (m=0) for each NPC type. Only the default threshold value for each parameter exists in the DACS II database prior to user programming using the ED-OPT-T1::NPC command. Before any non-default threshold value (m=1,2,3) can be provisioned to be used by an NPC for performance monitoring, it must be entered in the DACS II database using this command. Otherwise, an error message will occur. When this command is executed, all threshold values in the DACS II frame are changed, including the ones previously set or in use. Performance monitoring thresholds are provisioned for NPCs using the "rr/m" argument of the CRTE::NPC or ED-PRMTR-EQPT::NPC command

The default values are accessed using threshold setting 0. Threshold settings 1, 2, and 3 are user-programmable. That is, set1, set2, and set3 do not have default values; they must be programmed by the user before they can be used.

**ttttt[tttt]**  
- Default threshold value for option rr

**aaaaa[aaaa]**  
- Old set1 threshold value

**bbbbbb[bbbb]**  
- Old set2 threshold value

**cccccc[cccc]**  
- Old set3 threshold value

**talm** - Type of alarm

| <i>talm</i> | <i>Explanation</i> |
|-------------|--------------------|
|-------------|--------------------|

|    |       |
|----|-------|
| MJ | Major |
| MN | Minor |

**pname** - Parameter name

| <i>pname</i>    | <i>Explanation</i>               |
|-----------------|----------------------------------|
| BER             | Bit error rate                   |
| COFA            | Change of frame alignment        |
| ERS             | Errored seconds                  |
| SAFE            | Shelf alarm far end              |
| SANE            | Shelf alarm near end             |
| SERS            | Severely errored seconds         |
| SLIP            | Slip                             |
| CSSP,{D Q}{N F} | Path Controlled Slip Seconds     |
| CVL,{D Q}{N F}  | Line Coding Violations           |
| CVP,{D Q}{N F}  | Path Coding Violations           |
| ESL,{D Q}{N F}  | Line Errored Seconds             |
| ESP,{D Q}{N F}  | Path Errored Seconds             |
| SEFS,{D Q}{N F} | Severely Errored Framing Seconds |
| SESL,{D Q}{N F} | Line Severely Errored Seconds    |
| SESP,{D Q}{N F} | Path Severely Errored Seconds    |
| UASP,{D Q}{N F} | Path Unavailable Seconds         |

D, F, N, and Q are defined below

D- Daily  
F- Far-end  
N- Near-end  
Q- 15 minute

**xxxxx[xxxx]**

- New set1 threshold value

**yyyyy[yyyy]**

- New set2 threshold value

**zzzzz[zzzz]**

- New set3 threshold value

**Note:** If the "TYPE mn" option is used in the input command to change the thresholds for a single NPC type and a hyphen is entered for at least one of the thresholds to preserve its value, the output response will show that the respective new threshold values are unchanged by outputting the same value for the new threshold that is output for the old threshold.

If the "ALL" types option is used in the input command to change the thresholds for all NPC types and a hyphen is entered for at least one set of thresholds to preserve their values, the output response will show that the respective threshold values are unchanged by outputting "-----[----]" (a dash) for the new threshold value and the respective unchanged values in the old threshold fields for each NPC type.

**NPC** - Network processing circuit

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number of problematic NPC

If NPC numbers are expressed in three digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number

Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number

Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |



| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
|                  |                  |                  |                  |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
|                  |                  |                  |                  |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- Hierarchical number of problematic NPC

The valid NPC numbers are:

DE, DS, and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**COND** - Condition

**mmmm** - Error condition code

**mmmm** *Explanation*

|             |                                                            |
|-------------|------------------------------------------------------------|
| <b>SNVS</b> | Minor >= major for SLIP opt                                |
| <b>SNVS</b> | Minor <= major for BER opt                                 |
| <b>SNVS</b> | Minor >= major for COFA opt                                |
| <b>SNVS</b> | Maj Min BER threshold is 7, but not in T1DM or Fe mode     |
| <b>SNVS</b> | 1 hr >= 24 hr for DM opt                                   |
| <b>SNVS</b> | 15 min >= 24 hr for SERS opt                               |
| <b>SNVS</b> | 15 min >= 24 hr for ERS opt                                |
| <b>SNVS</b> | 15 min >= 24 hr for US opt                                 |
| <b>SNVS</b> | 15 min >= 24 hr for SLIP opt                               |
| <b>SNVS</b> | Major/Minor BER threshold value is invalid for SLC NPCs    |
| <b>IDNV</b> | BER must not be less than 4 for Clear DS1                  |
| <b>IDNV</b> | Option not programmable for this NPC type                  |
| <b>SNVS</b> | Change to non-ESF digroup with 16-state cross-connect      |
| <b>SNVS</b> | Change to T1DM digroup with cross-connect that is not TRSP |
| <b>SNVS</b> | Minor Slip threshold disabled before Major Slip threshold  |
| <b>IDRG</b> | Threshold value is out of range                            |

## **ED,PRMTR,EQPT,DGA,DGB,DGC,DGD,DGP,RT**

### **ADD RT | DL**

#### **Explanation Of Command**

This command is used to request assignment of from one to five network processing circuits of type DS<sub>xyz</sub> to a specific SLC<sup>®</sup> carrier bank or a digital carrier line unit system. This command also allows for designation of remote terminal digital line parameters to a grown DS-type network processing circuit.

Use this command to enter the bank's identification number, its mode of operation and to designate the digroups associated with the network processing circuit.

For SLC 96 carrier, the existence of a data link on digroup A and the meaning of the PWR/ MISC alarm carried on the data link are identified. For a SLC Series 5 Carrier Feature Package C (FPC) interface, this message allows the user to specify if the remote terminal is to be retrofitted from a Central Office Terminal (COT) to DACS II.

The retrofit (**RTF**) keyword is applicable only to SLC Series 5 Carrier FPC remote terminals. If the remote terminal exists and is to be cutover from an RT-COT interface to DACS II, the **RTF** keyword must be entered in this command, and the remote terminal retrofit procedure must be followed. Note that, at least one digroup with its associated NPC number must be present on input. Also note that options **sss** and no data line (**NDL**) can only be specified if DGA **aaa** is present on input. This command is used to request assignment of from one to five network processing circuits of type DS<sub>xyz</sub> to a specific SLC<sup>®</sup> carrier bank or a DCLU system.

In this message, the bank's identification number, its mode of operation and its designated digroups. For SLC 96 the existence of a data link on the digroup A and the meaning of the PWR/ MISC alarm carried on the data link, if it exists, are identified. For SLC Series 5 Feature Package C (FPC) interface, this message allows the user to specify if the remote terminal is to be retrofitted from a COT to DACS II.

This message also allows for designation of RT (DL) parameters to a grown DS-type NPC.

Note that, at least one digroup with its associated network processing number must be present on the input message. Also note that the options of **sss** and **NDL** can only be specified.

The RTF keyword is applicable only to SLC Series 5 FPC remote terminals. If the remote terminal exists and is to be cutover from a RT-COT interface to DACS II, the RTF must be entered in this command, and the remote terminal retrofit procedure must be followed. Note that at least one digroup with its associated NPC number must be present on the input message. Also, note that, the options of sss and NDL can only be specified if the DGA [s]aaa is present on the input message. The RTF key word is applicable only to SLC Series 5 FPC RTs. If the FPC RT is in service and is to be cutover from an RT-COT interface to DACS II, the RTF keyword must be entered in this command, and the RT retrofit procedure must be followed.

### Command

---

#### Nonhierarchical

---

[I.36201]

```
ED-PRMTR-EQPT:[<xy>]:[DGA-[s]aaa][,DGB-[s]bbb][,DGC-[s]ccc]\
[,DGD-[s]ddd][,DGP-[s]ppp]:\
[ww]:{RT|DL}-ffff,g[g]:[{sss|NDL|RTF}];
```

#### Hierarchical

---

[I.36201]

```
ED-PRMTR-EQPT:[<xy>]:[DGA-uv-j-ab][,DGB-uv-k-cd]\
[,DGC-uv-l-ef][,DGD-uv-m-gh][,DGP-uv-j-pr]:[ww]:\
{RT|DL}-ffff,g[g]:[{sss|NDL|RTF}];
```

### Completion Message

---

#### Nonhierarchical

---

[O.36201]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::[DGA-[s]aaa][,DGB-[s]bbb][,DGC-[s]ccc]\
[,DGD-[s]ddd][,DGP-[s]ppp]:[ww]:{RT|DL}-ffff,g[g]\
:[{sss|NDL|RTF}] COMPLD
;
```

### **Hierarchical**

---

[O.36201]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::[DGA-uv-j-ab][,DGB-uv-k-cd][,DGC-uv-l-ef]\
[,DGD-uv-m-gh][,DGP-uv-j-pr]:[ww]:{RT|DL}-ffff,g[g]\
:[{sss|NDL|RTF}] COMPLD
;
```

### **Denial Message**

---

#### **Nonhierarchical**

---

[O.36201.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::[DGA-[s]aaa][,DGB-[s]bbb][,DGC-[s]ccc]\
[,DGD-[s]ddd][,DGP-[s]ppp]:[ww]:{RT|DL}-ffff,g[g]\
:[{sss|NDL|RTF}] DENY
 mmmm
 /* [O.36201.01] */
 /* <explanation of error condition code> */
[/* digroup causing the error */]
["{A|B|C|D|P}"]
;
```

### **Hierarchical**

---

[O.36201.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::[DGA-uv-j-ab][,DGB-uv-k-cd][,DGC-uv-l-ef]\
[,DGD-uv-m-gh][,DGP-uv-j-pr]:[ww]:{RT|DL}-ffff,g[g]\
:[{sss|NDL|RTF}] DENY
 mmmm
 /* [O.36201.01] */
 /* <explanation of error condition code> */
[/* digroup causing the error */]
["{A|B|C|D|P}"]
;
```

### **Autonomous Message**

---

Not applicable.

### Explanation Of Parameters

**DGA** - Digroup A of SLC carrier bank  
**DGB** - Digroup B of SLC carrier bank  
**DGC** - Digroup C of SLC carrier bank  
**DGD** - Digroup D of SLC carrier bank  
**DGP** - Digroup P of SLC carrier bank

**[s]aaa** - The 3- or 4-digit nonhierarchical DGA NPC number  
**[s]bbb** - The 3- or 4-digit nonhierarchical DGB NPC number  
**[s]ccc** - The 3- or 4-digit nonhierarchical DGC NPC number  
**[s]ddd** - The 3- or 4-digit nonhierarchical DGD NPC number  
**[s]ppp** - The 3- or 4-digit nonhierarchical DGP NPC number

If NPC numbers are expressed in three digits, the valid values are:

DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DS type NPC numbers listed by unit number, Unit Type FT (FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |

| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

**uv-j-ab**

- Hierarchical DGA NPC number

**uv-k-cd**

- Hierarchical DGB NPC number

**uv-l-ef**

- Hierarchical DGC NPC number

**uv-m-gh**

- Hierarchical DGD NPC number

**uv-j-pr**

- Hierarchical DGP NPC number

**uv** - Unit number

**j, k, l, m**

- Module number within the unit

(For FPC RT j=k=l=m)

**ab** - DGA NPC number within the module

**cd** - DGB NPC number within the module

**ef** - DGC NPC number within the module

**gh** - DGD NPC number within the module

**pr** - DGP NPC number within the module

The allowable values are presented below:

DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

**RT** - SLC remote terminal

**DL** - Digital carrier line unit

**ffff** - Bank identification number (0000 through 9999)

**NDL** - No data link

**RTF** - Retrofit (only applies to SLC Series 5 FPC RT)

**MD g[g]**

- Mode of operation of SLC carrier bank

*g[g] Explanation*

|   |                         |
|---|-------------------------|
| 1 | SLC 96 Carrier Mode I   |
| 3 | SLC 96 Carrier Mode III |
| C | SLC Series 5 Carrier    |

**sss** - Power or miscellaneous alarm option

*sss Explanation*

|     |                                                                      |
|-----|----------------------------------------------------------------------|
| PMJ | The PWR/MISC alarm from the data link is a power major alarm         |
| PMN | The PWR/MISC alarm from the data link is a power minor alarm         |
| MMJ | The PWR/MISC alarm from the data link is a miscellaneous major alarm |
| MMN | The PWR/MISC alarm from the data link is a miscellaneous minor alarm |

**A, B, C, D, P**

- Digroup name indicating the digroup that caused the denial.

**mmm** - Error condition code

*mmm Explanation*

|             |                                                                      |
|-------------|----------------------------------------------------------------------|
| <b>ENEQ</b> | Unit is not equipped                                                 |
| <b>SAOS</b> | UC is out of service                                                 |
| <b>SNVS</b> | UC is in service but failed                                          |
| <b>ENEQ</b> | FTMI is not equipped                                                 |
| <b>ENEQ</b> | NPC is unequipped                                                    |
| <b>IDNV</b> | RTF keyword is used without DGA                                      |
| <b>IDNV</b> | RTF keyword and the operation mode does not match                    |
| <b>SAWS</b> | NPC is already grown and added as SLC digroup                        |
| <b>SAAS</b> | Another NPC is grown and added as this digroup                       |
| <b>IDNV</b> | DGP designated to bank without data link                             |
| <b>SNVS</b> | DGA is not added                                                     |
| <b>IDNV</b> | NDL option is used without DGA                                       |
| <b>IDNV</b> | NPC type is not DS type                                              |
| <b>IDNV</b> | Operation mode and digroup name don't match                          |
| <b>IDNV</b> | Framing format, digroup name & operational mode don't match          |
| <b>IDNV</b> | Counting sequence and operational mode don't match                   |
| <b>IDNV</b> | DGA with NDL option is not provisioned with D4 or ESF framing format |
| <b>IDNV</b> | Adding two digroups from one bank on same DDC                        |
| <b>IDNV</b> | Digroups from same bank have different modes                         |



**mmmm**    *Explanation*

**IDNV**    Digroups from same bank have different counting sequence  
**IDNV**    Digroups from same bank are added to two different FTUs  
**SNVS**    Invalid PWR/MISC alarm level  
**IDNV**    PWR/MISC alarm is specified to a digroup other than DGA  
**IDNV**    Alarm option and bank mode don't match  
**SNVS**    Unassigned operational mode  
**SPFA**    Protection switch process failed  
**IDNV**    DGA/DGP of RT/DL Mode I must be assigned to one DDC  
**IDNV**    Mode I RT/DL IDs don't match for DGA/DGP on same DDC  
**SNVS**    Other NPC on this DDC not the same digroup for Mode I DGA/DGP  
**SNVS**    Different DSxyz types are used for DGA/DGP on same DDC for Mode I  
**SNVS**    The NDL options are different for DGA's on the same DDC for Mode I  
**SNVS**    DL ffff is used w/ operational mode other than Mode I  
**SNVS**    Mate RT/DL mode is different  
**SNVS**    Number of SLC RT's on each unit is limited to 80  
**IDNV**    DGA and DGB must be specified together in the command  
**IDNV**    DGC and DGD must be specified together in the command  
**IDNV**    NPC type option Y is invalid for SLC-96 NPC  
**SNVS**    Two digroups from same bank added to different FTMI's  
**SNVS**    Active CCN side is out of service  
**SNVS**    Adding DL DGP forbidden for SLC 96 MD 1  
**SNVS**    No DL digroups can be added until the associated RT bank is created  
**SNVS**    SLC 96 MD 1 RT DGP requires mate NPC to be unequipped  
**SNVS**    Number of DGPs on each unit is limited to 32  
**SNVS**    Use of this NPC is RESERVED for SLC 96 MD 1

## **ED,PRMTR,EQPT,NPC**

### **CHANGE NPC OPTIONS**

#### **Explanation Of Command**

This message changes the facility performance parameter threshold values on a specified Network Processing Circuit (NPC) without disconnecting and reconnecting provisioned circuits.

One or more alarm or information threshold values for the designated NPC may be changed to a value previously stored in the DACS II threshold data base. These previously stored values are selected through use of the indices **rr/m**.

Each facility parameter of an NPC has a default threshold and up to three user-programmable threshold values stored in the DACS II threshold data base. The **ED-OPT-T1** command sets these values.

**Note:** This command will not reboot the NPC hardware. Therefore, if any NPCs are in service, use the **STA-LOCL-RST** command (Message I.58001) to avoid any possible inconsistency.

#### **Command**

##### **Nonhierarchical**

[I.38221]

**ED-PRMTR-EQPT : [<xy>] : NPC - [s]abc : [ww] : rr/m [&rr/m] [ . . . ] ;**

##### **Hierarchical**

[I.38221]

**ED-PRMTR-EQPT : [<xy>] : NPC-uv-m-np : [ww] : rr/m [&rr/m] [ . . . ] ;**

## **Completion Message**

---

## **Nonhierarchical**

---

For DE, TE, or DS type NPCs:

[O.38221]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-[s]abc:[ww]:rr/m[&rr/m][...] COMPLD
/* [O.38221] */
/* THRESHOLD:SLIP:BER:ERS:SERS:COFA[:SANE:SAFE] */
"THRESHOLD:mmm,nnn:p,q:rrrrr:sss:ttt,uuu[:xxxxx:zzzz]"
/* OPTIONS:SLIP:BER:ERS:SERS:COFA[:SANE:SAFE] */
"OPTIONS:e,f:g,h:i:j:k,l[:m:n]"
/* OLD OPTIONS:SLIP:BER:ERS:SERS:COFA[:SANE:SAFE] */
"OLD OPTIONS:s,t:u,v:w:x:y,z[:b:c]"
"TYPE-mnxyz[,IW-x-pq]"
[/* IW-X-pq: pq is the hex value of the Insertion Word */]
;
```

For ANSI (DA and TA type) NPCs:

[O.38222]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-[s]abc:[ww]:rr/m[&rr/m][...] COMPLD
/* [O.38222] */
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (Daily Near-End Thresholds) */
"aaaaaaaa:bbbb:cccc:dddd:eeee:ffff:gggggggg:hhhh:iiii"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (Options) */
"a:b:c:d:e:f:g:h:i"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (Old Options) */
"á:â:ã:ä:å:æ:ç:è:é"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (Daily Far-End Thresholds) */
"jjjjjjjj:kkkk:llll:mmmm:nnnn:oooo:pppp"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (Options) */
"j:k:l:m:n:o:p"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (Old Options) */
"j:k:l:m:n:o:p"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (15 Minute Near-End Thresholds) */
"aaaaaaa:bbb:ccc:ddd:eee:fff:ggggggg:hhh:iii"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (Options) */
"a:b:c:d:e:f:g:h:i"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (Old Options) */
"á:â:ã:ä:å:æ:ç:è:é"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (15 Minute Far-End Thresholds) */
"jjjjjjj:kkk:lll:mmm:nnn:ooo:ppp"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (Options) */
"j:k:l:m:n:o:p"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (Old Options) */
"j:k:l:m:n:o:p"
"TYPE-mnxyz[,IW-x-pq]"
[/* IW-X-pq: pq is the hex value of the Insertion Word */]
;
```

For TH type NPCs:

[O.38224]

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-[s]abc:[ww]:rr/<m>[&rr/<m>][...] COMPLD
/* [O.38222] */
/* CRC:FRER:OFS:ES:SES:CSS:CV (DAILY Thresholds) */
"aaaaaaaa:bbbbbbbb:cccc:dddd:eeee:ffff:ggggggggg"
/* CRC:FRER:OFS:ES:SES:CSS:CV (Options) */
"a:b:c:d:e:f:g"
/* CRC:FRER:OFS:ES:SES:CSS:CV (Old Options) */
"á:â:ç:ð:é:f:ǵ"
/* UAS:UATC:MER:FEBE:FES:FSES:FUAS (DAILY Thresholds) */
"hhhhh:iiii:jjjjj:kkkkkkkk:lllll:mmmm:nnnnn"
/* UAS:UATC:MER:FEBE:FES:FSES:FUAS (Options) */
"h:i:j:k:l:m:n"
/* UAS:UATC:MER:FEBE:FES:FSES:FUAS (Old Options) */
"ĥ:ı:ĵ:k:l:ñ:ń"
/* CRC:FRER:OFS:ES:SES:CSS:CV (15MIN Thresholds) */
"aaaaaa:bbbbbbb:ccc:ddd:eee:fff:ggggggg"
/* CRC:FRER:OFS:ES:SES:CSS:CV (Options) */
"a:b:c:d:e:f:g"
/* CRC:FRER:OFS:ES:SES:CSS:CV (Old Options) */
"á:â:ç:ð:é:f:ǵ"
/* UAS:UATC:MER:FEBE:FES:FSES:FUAS (15MIN Thresholds) */
"hhh:ii:jjj:kkkkkk:lll:mmm:nnn"
/* UAS:UATC:MER:FEBE:FES:FSES:FUAS (Options) */
"h:i:j:k:l:m:n"
/* UAS:UATC:MER:FEBE:FES:FSES:FUAS (Old Options) */
"ĥ:ı:ĵ:k:l:ñ:ń"
"TYPE-mnxyz[,IW-x-pqr]"
[/* IW-X-pqr: pqr is the hex value of the Insertion Word */]
;

```

Note that CV, FEBE, FES, FSES and FUAS are not applicable for TH type NPCs.  
Dashes will appear in the output for those parameters.

## Hierarchical

---

For DE, TE, or DS type NPCs:

[O.38221]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-uv-m-np:[ww]:rr/m[&rr/m][...] COMPLD
/* [O.38221] */
/* THRESHOLD:SLIP:BER:ERS:SERS:COFA[:SANE:SAFE] */
"THRESHOLD:mmm,nnn:p,q:rrrrr:sss:ttt,uuu[:xxxxx:zzzzz]"
/* OPTIONS:SLIP:BER:ERS:SERS:COFA[:SANE:SAFE] */
"OPTIONS:e,f:g,h:i:j:k,l[:m:n]"
/* OLD OPTIONS:SLIP:BER:ERS:SERS:COFA[:SANE:SAFE] */
"OLD OPTIONS:s,t:u,v:w:x:y,z[:b:c]"
"TYPE-mnxyz[,IW-x-pq]"
[/* IW-X-pq: pq is the hex value of the Insertion Word */]
;
```

For ANSI (DA and TA type) NPCs:

[O.38222]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-uv-m-np:[ww]:rr/m[&rr/m][...] COMPLD
/* [O.38222] */
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (Daily Near-End Thresholds) */
"aaaaaaaa:bbbb:cccc:dddd:eeee:ffff:gggggggg:hhhh:iiii"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (Options) */
"a:b:c:d:e:f:g:h:i"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (Old Options) */
"a:b:c:d:e:f:g:h:i"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (Daily Far-End Thresholds) */
"jjjjjjjj:kkkk:llll:mmmm:nnnn:oooo:pppp"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (Options) */
"j:k:l:m:n:o:p"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (Old Options) */
"j:k:l:m:n:o:p"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (15 Minute Near-End Thresholds) */
"aaaaaaa:bbb:ccc:ddd:eee:fff:ggggggg:hhh:iii"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (Options) */
"a:b:c:d:e:f:g:h:i"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (Old Options) */
"a:b:c:d:e:f:g:h:i"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (15 Minute Far-End Thresholds) */
"jjjjjjj:kkk:lll:mmm:nnn:ooo:ppp"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (Options) */
"j:k:l:m:n:o:p"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (Old Options) */
"j:k:l:m:n:o:p"
"TYPE-mnxyz[,IW-x-pq]"
[/* IW-X-pq: pq is the hex value of the Insertion Word */]
;
```

For TH type NPCs:

[O.38224]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-uv-m-np:[ww]:rr/<m>[&rr/<m>][...] COMPLD
/* [O.38222] */
/* CRC:FRER:OFS:ES:SES:CSS:CV (DAILY Thresholds) */
"aaaaaaaa:bbbbbbbb:cccc:dddd:eeee:ffff:ggggggggg"
/* CRC:FRER:OFS:ES:SES:CSS:CV (Options) */
"a:b:c:d:e:f:g"
/* CRC:FRER:OFS:ES:SES:CSS:CV (Old Options) */
"á:â:ç:ð:é:f:ǵ"
/* UAS:UATC:MER:FEBE:FES:FSES:FUAS (DAILY Thresholds) */
"hhhhh:iiii:jjjjj:kkkkkkk:lllll:mmmm:nnnnn"
/* UAS:UATC:MER:FEBE:FES:FSES:FUAS (Options) */
"h:i:j:k:l:m:n"
/* UAS:UATC:MER:FEBE:FES:FSES:FUAS (Old Options) */
"ĥ:ı:ĵ:k:l:ñ:ń"
/* CRC:FRER:OFS:ES:SES:CSS:CV (15MIN Thresholds) */
"aaaaaa:bbbbbb:ccc:ddd:eee:fff:ggggggg"
/* CRC:FRER:OFS:ES:SES:CSS:CV (Options) */
"a:b:c:d:e:f:g"
/* CRC:FRER:OFS:ES:SES:CSS:CV (Old Options) */
"á:â:ç:ð:é:f:ǵ"
/* UAS:UATC:MER:FEBE:FES:FSES:FUAS (15MIN Thresholds) */
"hhh:ii:jjj:kkkkk:lll:mmm:nnn"
/* UAS:UATC:MER:FEBE:FES:FSES:FUAS (Options) */
"h:i:j:k:l:m:n"
/* UAS:UATC:MER:FEBE:FES:FSES:FUAS (Old Options) */
"ĥ:ı:ĵ:k:l:ñ:ń"
"TYPE-mnxyz[,IW-x-pqr]"
[/* IW-X-pqr: pqr is the hex value of the Insertion Word */]
;
```

Note that CV, FEBE, FES, FSES and FUAS are not applicable for TH type NPCs.  
Dashes will appear in the output for those parameters.



### **Denial Message**

---

#### **Nonhierarchical**

---

[O.38221.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-[s]abc:[ww]:rr/m[&rr/m][...] DENY
mmmm
/* [0.38221.01] */
/* <explanation of error condition code> */
[/* ss/n */]
;
```

#### **Hierarchical**

---

[O.38221.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-uv-m-np:[ww]:rr/m[&rr/m][...] DENY
mmmm
/* [0.38221.01] */
/* <explanation of error condition code> */
[/* ss/n */]
;
```

### **Autonomous Message**

---

Not applicable.

#### **Explanation Of Parameters**

---

**NPC** - Network processing circuit

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number

The valid numbers are:

If NPC numbers are expressed in three digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |
| <b>16A-16H</b>               | <b>32A-32H</b>               | <b>48A-48H</b>               | <b>64A-64H</b>               | <b>80A-80H</b>               | <b>96A-96H</b>               |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 | Unit<br>5 | Unit<br>6 |
|-----------|-----------|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       | NPC       | NPC       |
| 001-003   | 161-163   | 321-323   | 481-483   | 641-643   | 801-803   |
| 005-007   | 165-167   | 325-327   | 485-487   | 645-647   | 805-807   |
| 009-011   | 169-171   | 329-331   | 489-491   | 649-651   | 809-811   |
|           | .         |           |           |           |           |
|           | .         |           |           |           |           |
|           | .         |           |           |           |           |
| 157-159   | 317-319   | 477-479   | 637-639   | 797-799   | 957-959   |
| 16A-16C   | 32A-32C   | 48A-48C   | 64A-64C   | 80A-80C   | 96A-96C   |
| 16E-16G   | 32E-32G   | 48E-48G   | 64E-64G   | 80E-80G   | 96E-96G   |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 |
|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       |
| 0001-0003 | 0161-0163 | 0321-0323 | 0481-0483 |
| 0005-0007 | 0165-0167 | 0325-0327 | 0485-0487 |
| 0009-0011 | 0169-0171 | 0329-0331 | 0489-0491 |
|           | .         |           |           |
|           | .         |           |           |
|           | .         |           |           |
| 0157-0159 | 0317-0319 | 0477-0479 | 0637-0639 |
| 016A-016C | 032A-032C | 048A-048C | 064A-064C |
| 016E-016G | 032E-032G | 048E-048G | 064E-064G |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

uv-m-np

- Hierarchical NPC number

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module

The allowable values are presented below:

DE, DS, and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**rr** - Facility performance parameter number

Variable rr specifies the parameter whose alarm threshold is being selected.

**m** - Facility performance parameter threshold index (0 through 3)

Variable m is used to select threshold values previously programmed for rr. The default threshold value, the value selected by m=0, for each parameter is shown in the table below under the column heading "Default Threshold Value". Threshold values selected by m=1 through m=3 must exist; that is, must have been programmed prior to being selected. The non-default thresholds can be set by using the ED-OPT-T1 (I.38201) command.

Clear-DS1 ANSI NPCs (DAxy9/TAXy9) provide the same set of path and line performance monitoring parameters that are provided by terminated ANSI NPC types. ANSI NPCs in DS3 Units (TAXyz) do not provide near-end DS1 line performance monitoring parameters.

**For DE, TE, or DS type NPCs:**

For DE type NPCs, parameters with values rr = 1 through 8 are valid.  
For DS type NPCs, parameters with values rr = 1 through 10 are valid.  
For TE type NPCs, parameters with values rr = 1 through 8 are valid.  
For Clear-DS1 DE type NPCs, parameters with values rr = 1 through 4 are valid.  
For Clear-DS1 TE type NPCs, parameters with values rr = 1 through 2 are valid.

| rr | Parameter                             | Threshold<br>Value<br>Range | Default<br>Threshold<br>Value |
|----|---------------------------------------|-----------------------------|-------------------------------|
| 01 | Slip major                            | 000 to 255                  | 255                           |
| 02 | Slip minor                            | 000 to 255                  | 4                             |
| 03 | Bit Error Rate major                  | 1E-3* to 1E-6 <sup>†</sup>  | 1E-3*                         |
| 04 | Bit Error Rate minor                  | 1E-3* to 1E-6 <sup>†</sup>  | 1E-6                          |
| 05 | Errored Seconds <sup>‡</sup>          | 00001 to 65535              | 864                           |
| 06 | Severely Errored Seconds <sup>‡</sup> | 001 to 255                  | 225                           |
| 07 | Change of Frame Alignment major       | 001 to 511                  | 511                           |
| 08 | Change of Frame Alignment minor       | 001 to 255                  | 17                            |
| 09 | Shelf Alarm Near End(SANE)§           | 00001 to 65535              | 00000                         |
| 10 | Shelf Alarm Far End(SAFE)§            | 00001 to 65535              | 00000                         |

\* 4 for clear-DS1 NPCs or DS type NPCs (default)

<sup>†</sup> 7 on DE or TE type NPCs using T1DM (x = 4) or ESF (x = 2 or 3) framing

<sup>‡</sup> Only applicable to DE or TE type NPCs using T1DM (x = 4) or ESF (x = 2 or 3) framing

§ Applicable only to DS type NPCs

**Note 1:** Major thresholds must be greater than minor thresholds.

**Note 2:** For Bit Error Rates, enter only the power of 10 (DACS assumes its sign is negative). For example, for a BER of  $10^{-3}$  (.001), enter 3.

**Note 3:** Slip major and Slip minor threshold crossing alarms may be disabled by programming threshold values of zero for the respective parameters.

**Note 4:** Only parameters 01 through 04 are allowed for DE type clear DS1.

**Note 5:** Only 01 through 02 are allowed for TE type clear DS1



**For DA and TA type NPCs:**

For Channelized and Clear-DS1 DA type NPCs with ESF framing, all of the following Near-end and Far-end parameters are valid.

For Channelized and Clear-DS1 DA type NPCs with D4 or T1DM framing, all of the following Near-end parameters are valid, but the only valid Far-end parameter is Unavailable Seconds (rr = 55,71).

For Channelized and Clear-DS1 TA type NPCs with ESF framing, all of the following Near-end Path parameters are valid, but the Near-End Line parameters (rr = 47-49, 63-65) are invalid. All of the following Far-end parameters are valid.

For Channelized and Clear-DS1 TA type NPCs with D4 or T1DM framing, the following Near-end Path parameters are valid, but the Near-End Line parameters (rr = 47-49, 63-65) are invalid. The only valid Far-end parameter is Unavailable Seconds (rr = 55,71).

| rr | Parameter                                           | Threshold<br>Value<br>Range | Default<br>Threshold<br>Value |
|----|-----------------------------------------------------|-----------------------------|-------------------------------|
| 41 | Daily Near-end Path Coding Violations               | 000000000 to 134217727      | 132960 <sup>†</sup>           |
| 42 | Daily Near-end Path Errored Seconds                 | 00000 to 86400              | 648                           |
| 43 | Daily Near-end Path Severely Errored Seconds        | 00000 to 86400              | 100                           |
| 44 | Daily Near-end Severely Errored Framing Seconds     | 00000 to 86400              | 17                            |
| 45 | Daily Near-end Controlled Slip Seconds              | 00000 to 86400              | 4                             |
| 46 | Daily Near-end Unavailable Seconds                  | 00000 to 86400              | 10                            |
| 47 | Daily Near-end Line Coding Violations               | 000000000 to 134217727      | 133400                        |
| 48 | Daily Near-end Line Errored Seconds                 | 00000 to 86400              | 648                           |
| 49 | Daily Near-end Line Severely Errored Seconds        | 00000 to 86400              | 100                           |
| 50 | Daily Far-end Path Coding Violations                | 000000000 to 134217727      | 132960 <sup>†</sup>           |
| 51 | Daily Far-end Path Errored Seconds                  | 00000 to 86400              | 648                           |
| 52 | Daily Far-end Path Severely Errored Seconds         | 00000 to 86400              | 100                           |
| 53 | Daily Far-end Severely Errored Framing Seconds      | 00000 to 86400              | 17                            |
| 54 | Daily Far-end Controlled Slip Seconds               | 00000 to 86400              | 4                             |
| 55 | Daily Far-end Unavailable Seconds                   | 00000 to 86400              | 10                            |
| 56 | Daily Far-end Line Errored Seconds                  | 00000 to 86400              | 648                           |
| 57 | 15-Minute Near-end Path Coding Violations           | 0000000 to 2097151          | 13296 <sup>‡</sup>            |
| 58 | 15-Minute Near-end Path Errored Seconds             | 000 to 900                  | 65                            |
| 59 | 15-Minute Near-end Path Severely Errored Seconds    | 000 to 900                  | 10                            |
| 60 | 15-Minute Near-end Severely Errored Framing Seconds | 000 to 900                  | 2                             |
| 61 | 15-Minute Near-end Controlled Slip Seconds          | 000 to 900                  | 1                             |
| 62 | 15-Minute Near-end Unavailable Seconds              | 000 to 900                  | 10                            |
| 63 | 15-Minute Near-end Line Coding Violations           | 0000000 to 2097151          | 13340                         |
| 64 | 15-Minute Near-end Line Errored Seconds             | 000 to 900                  | 65                            |
| 65 | 15-Minute Near-end Line Severely Errored Seconds    | 000 to 900                  | 10                            |
| 66 | 15-Minute Far-end Path Coding Violations            | 0000000 to 2097151          | 13296 <sup>‡</sup>            |
| 67 | 15-Minute Far-end Path Errored Seconds              | 000 to 900                  | 65                            |
| 68 | 15-Minute Far-end Path Severely Errored Seconds     | 000 to 900                  | 10                            |
| 69 | 15-Minute Far-end Severely Errored Framing Seconds  | 000 to 900                  | 2                             |
| 70 | 15-Minute Far-end Controlled Slip Seconds           | 000 to 900                  | 1                             |
| 71 | 15-Minute Far-end Unavailable Seconds               | 000 to 900                  | 10                            |
| 72 | 15-Minute Far-end Line Errored Seconds              | 000 to 900                  | 65                            |

<sup>†</sup> The value shown applies to ESF framing and is a count of CRC errors. When the DS1 has D4 or T1DM framing, framing errors are counted and the default Daily value is 691.

<sup>‡</sup> The value shown applies to ESF framing and is a count of CRC errors. When the DS1 has D4 or T1DM framing, framing errors are counted and the default 15-Minute value is 72.

For TH type NPCs:

**Table 12-2. Parameter Register Threshold Range and Default Values**

| <b>rr</b> | <b>Parameter</b>         | <b>Interval</b> | <b>Threshold Value Range</b> | <b>Default Threshold Value</b> |
|-----------|--------------------------|-----------------|------------------------------|--------------------------------|
| <b>11</b> | CRC Block Errors         | DAILY           | 1 - 79056000                 | 176947                         |
| <b>12</b> | Framing Errors           | DAILY           | 1 - 345600000                | 176947                         |
| <b>13</b> | Out of Frame Seconds     | DAILY           | 1 - 86400                    | 4                              |
| <b>14</b> | Errored Seconds          | DAILY           | 1 - 86400                    | 4320                           |
| <b>15</b> | Severely Errored Seconds | DAILY           | 1 - 86400                    | 90                             |
| <b>16</b> | Controlled Slip Seconds  | DAILY           | 1 - 86400                    | 4                              |
| <b>18</b> | Unavailable Seconds      | DAILY           | 1 - 86400                    | 90                             |
| <b>19</b> | Unavailable Time Count   | DAILY           | 1 - 4320                     | 9                              |
| <b>20</b> | Multiframe Errors        | DAILY           | 1 - 86400                    | 4095                           |
| <b>81</b> | CRC Block Errors         | 15MIN           | 1 - 823500                   | 18432                          |
| <b>82</b> | Framing Errors           | 15MIN           | 1 - 3600000                  | 18432                          |
| <b>83</b> | Out of Frame Seconds     | 15MIN           | 1 - 900                      | 4                              |
| <b>84</b> | Errored Seconds          | 15MIN           | 1 - 900                      | 300                            |
| <b>85</b> | Severely Errored Seconds | 15MIN           | 1 - 900                      | 30                             |
| <b>86</b> | Controlled Slip Seconds  | 15MIN           | 1 - 900                      | 1                              |
| <b>88</b> | Unavailable Seconds      | 15MIN           | 1 - 900                      | 30                             |
| <b>89</b> | Unavailable Time Count   | 15MIN           | 1 - 45                       | 3                              |
| <b>90</b> | Multiframe Errors        | 15MIN           | 1 - 900                      | 255                            |

**TYPE** - Type

**mnxyz** - NPC type

DExyz - FTU DS1 NPC type

TExyz - DS3U or HDS3U DS1 NPC type

DSxyz - SLC Carrier digroup terminating NPC type

DAxyz - FTU DS1 ANSI NPC type

TAxyz - DS3U or HDS3U DS1 ANSI NPC type

THxyz - HDS3U CEPT NPC type

## DE-type xyz fields

**x** - Multiframe format for the digroup

**x**      *Explanation*

**0**      Not assigned

**1**      D4

**2**      ESF - Voice

**3**      ESF - Data

**4**      DDST (T1DM - R bit connection via channel 24)

**5-7**    Not assigned

**8\***     Ericsson Cellular format

**9**      No framing format, transparent (TRSP), clear-DS1

\* Ericsson Cellular format is not compatible with y=4, y=5, and y=6, DMI signalling.

**y** - Line and signaling format

**y**      *Explanation*

**0**      ZCS - Zero code suppression

**1\***     NZCS - No zero code suppression

**2\***     B8ZS - Bipolar with 8 zero substitution

**3†**     ZBTSI - Zero-bit time-slot interchanger

**4**      ZCS/DMI - Zero code suppression/DMI signaling

**5**      NZCS/DMI - No zero code suppression/DMI signaling

**6**      B8ZS/DMI - Bipolar with 8 zero substitution/DMI signaling

**7-9**    Not assigned

\* Only options 1 and 2 are applicable to DE-type clear-DS1 NPC.

† Only valid with ESF (x = 2 or 3)

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDS framing).

**z** - Channel numbering format

**z**      *Explanation*

**0**      D4 channel bank channel numbering

**1**      D2 channel bank channel numbering

**2**      D1D channel bank channel numbering

**3-8**    Not assigned

**9**      No channel numbering format, clear-DS1

**DS-type xyz fields**

**x** - Multiframe format

| <b>x</b>   | <i>Explanation</i>               |
|------------|----------------------------------|
| <b>0</b>   | Not assigned                     |
| <b>1</b>   | D4                               |
| <b>2</b>   | ESF - Voice                      |
| <b>3</b>   | Not assigned                     |
| <b>4</b>   | Not assigned                     |
| <b>5</b>   | Not assigned                     |
| <b>6</b>   | SLC® 96 carrier Fs               |
| <b>7</b>   | SLC 5 carrier ESF with data link |
| <b>8-9</b> | Not assigned                     |

**y** - Line and signaling format

| <b>y</b>   | <i>Explanation</i>                      |
|------------|-----------------------------------------|
| <b>0</b>   | Zero code suppression (ZCS)             |
| <b>1</b>   | No zero code suppression (NZCS)         |
| <b>2</b>   | Bipolar with 8 zero substitution (B8ZS) |
| <b>3-9</b> | Not assigned                            |

**z** - Counting sequence format

| <b>z</b>   | <i>Explanation</i>                            |
|------------|-----------------------------------------------|
| <b>0</b>   | SLC 96 carrier Mode III D4 counting sequence  |
| <b>1</b>   | SLC 96 carrier Mode III D1D counting sequence |
| <b>2</b>   | SLC 96 carrier Mode I D1D counting sequence   |
| <b>3</b>   | SLC Series 5 carrier D4 counting sequence     |
| <b>4-9</b> | Not assigned                                  |

# **DA-type xyz fields**

**x** - Multiframe format for the digroup

| <b>x</b>   | <i>Explanation</i>                            |
|------------|-----------------------------------------------|
| <b>0</b>   | Not assigned                                  |
| <b>1</b>   | D4                                            |
| <b>2</b>   | ESF - Voice                                   |
| <b>3</b>   | ESF - Data                                    |
| <b>4</b>   | DDST (T1DM - R bit connection via channel 24) |
| <b>5-7</b> | Not assigned                                  |
| <b>8</b>   | Ericsson Cellular format                      |
| <b>9</b>   | Not assigned                                  |

**y** - Line and signaling format

| <b>y</b>   | <i>Explanation</i>                                        |
|------------|-----------------------------------------------------------|
| <b>0</b>   | ZCS - Zero code suppression                               |
| <b>1*</b>  | NZCS - No zero code suppression                           |
| <b>2*</b>  | B8ZS - Bipolar with 8 zero substitution                   |
| <b>3</b>   | Not assigned                                              |
| <b>4</b>   | ZCS/DMI - Zero code suppression/DMI signaling             |
| <b>5</b>   | NZCS/DMI - No zero code suppression/DMI signaling         |
| <b>6</b>   | B8ZS/DMI - Bipolar with 8 zero substitution/DMI signaling |
| <b>7-9</b> | Not assigned                                              |

\* Only options 1 and 2 are applicable to DA-type clear-DS1 NPC.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDST framing).

**z** - Channel numbering format

| <b>z</b>   | <i>Explanation</i>                              |
|------------|-------------------------------------------------|
| <b>0</b>   | D4 channel bank channel numbering               |
| <b>1</b>   | D2 channel bank channel numbering               |
| <b>2</b>   | D1D channel bank channel numbering              |
| <b>3-8</b> | Not assigned                                    |
| <b>9</b>   | Unchannelized Framed Clear DS1 Cross-connection |

DA type NPCs provide Clear DS1 performance monitoring capability. This feature is enabled by provisioning a DA NPC with both a valid framing format (D4, ESF, T1DM) using the **x** field and at the same time, specifying an unchannelized Clear DS1 cross-connection using the **z** field.

The DACS II Release 4.0 unframed Clear DS1 cross-connection which provides no path performance monitoring is not supported by the DA NPC type. If an unframed Clear DS1 cross-connection is desired on an NPC in a DACS II FTU, the NPC must be provisioned as NPC type **DE9y9**.

Zero Byte Time Slot Interchange (ZBTSI) encoding is not supported by the DA NPC type. If ZBTSI is desired on an NPC in a DACS II FTU, the NPC must be provisioned as a DE NPC type with its **y** option selecting ZBTSI (**DEx3z**).

#### TA-type xyz fields

**x** - Multiframe format for the digroup

| <b>x</b>   | <i>Explanation</i>                            |
|------------|-----------------------------------------------|
| <b>0</b>   | Not assigned                                  |
| <b>1</b>   | D4                                            |
| <b>2</b>   | ESF - Voice                                   |
| <b>3</b>   | ESF - Data                                    |
| <b>4</b>   | DDST (T1DM - R bit connection via channel 24) |
| <b>5-7</b> | Not assigned                                  |
| <b>8</b>   | Ericsson Cellular format                      |
| <b>9</b>   | Not assigned                                  |

**y** - Line and signaling format

| <b>y</b>   | <i>Explanation</i>                                |
|------------|---------------------------------------------------|
| <b>0</b>   | ZCS - Zero code suppression                       |
| <b>1*</b>  | NZCS - No zero code suppression                   |
| <b>2</b>   | Not assigned                                      |
| <b>3</b>   | Not assigned                                      |
| <b>4</b>   | ZCS/DMI - Zero code suppression/DMI signaling     |
| <b>5</b>   | NZCS/DMI - No zero code suppression/DMI signaling |
| <b>6-9</b> | Not assigned                                      |

\* Only option 1 is applicable to TA-type clear-DS1 NPCs.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDST framing).

**z** - Channel numbering format**z** *Explanation*

- 0** D4 channel bank channel numbering
- 1** D2 channel bank channel numbering
- 2** D1D channel bank channel numbering
- 3-8** Not assigned
- 9** Unchannelized Framed Clear DS1 Cross-connection

TA type NPCs provide Clear DS1 performance monitoring capability. This feature is enabled by provisioning a TA NPC with both a valid framing format (D4,ESF,T1DM) using the **x** field and at the same time, specifying an unchannelized Clear DS1 cross-connection using the **z** field.

The DACS II Release 4.0 unframed Clear DS1 cross-connection which provides no path performance monitoring is not supported by the TA NPC type. If an unframed Clear DS1 cross-connection is desired on an NPC in a DACS II DS3U, the NPC must be provisioned as NPC type TE919.

**TE-type xyz fields****x** - Multiframe format**x** *Explanation*

- 0** Not assigned
- 1** D4
- 2** ESF - Voice
- 3** ESF - Data
- 4** DDST (T1DM - R bit connection via channel 24)
- 5-7** Not assigned
- 8\*** Ericsson Cellular format
- 9** No framing format, transparent (TRSP), clear-DS1

\* Ericsson Cellular format is not compatible with y=4 and y=5, DMI signalling.



**y** - Line and signaling format

**y** *Explanation*

**0** ZCS - Zero code suppression

**1\*** NZCS - No zero code suppression

**2** Not assigned

**3** Not assigned

**4** ZCS/DMI - Zero code suppression/DMI signaling

**5** NZCS/DMI - No zero code suppression/DMI signaling

**6-9** Not assigned

\* Only option 1 is applicable to TE-type clear-DS1 NPCs.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDS framing).

**z** - Channel numbering format

**z** *Explanation*

**0** D4 channel bank channel numbering

**1** D2 channel bank channel numbering

**2** D1D channel bank channel numbering

**3-8** Not assigned

**9** No channel numbering format, clear-DS1

### TH-Type xyz field

The provisioning values of x, y, and z for the TH type are shown in the following tables (a 'Y' in a column of the Table indicates that the feature at the top of the column is enabled by the corresponding (x, y or z) provisioning value):

**Table 12-3. Provisioning values for x**

| x<br>value | CRC-4<br>Mode | Automatic<br>CRC-4 |
|------------|---------------|--------------------|
| 0          | Y             |                    |
| 8          |               | Y                  |
| B          |               |                    |

**Table Notes:**

1. The "Automatic CRC-4" is also known as CRC-4 Interworking.
2. If the CRC-4 mode is enabled (x value 0) the NPC will compute checksums over the transmitted data and transmit the checksum as part of the CRC-4 multiframe pattern in TS0. The NPC will also monitor the incoming CRC-4 multiframe and verify the CRC-4 checksum. If the CRC-4 multiframe cannot be found using the CRC-4 reframe algorithm, then the NPC will declare an alarm.

If the automatic CRC-4 option is selected (x value 8), the NPC will perform all the functions of the CRC-4 mode. However, if the CRC-4 multiframe is lost, the NPC will not declare an alarm or apply consequent actions.

3. x value B does not enable any of the features shown in the Table; this is a valid option.
4. Only x values 0, 8, and B are valid x values, all other x values will be denied.

**Table 12-4. Provisioning values for y**

| y value | CAS Mode | NSA Mode | Telephone Numbering | Timeslot Numbering | Convert CTS 16 | AIS in CTS 16 | Framed Clear | Unframed Clear |
|---------|----------|----------|---------------------|--------------------|----------------|---------------|--------------|----------------|
| 0       | Y        |          | Y                   |                    | Y              | Y             |              |                |
| 2       | Y        |          | Y                   |                    | Y              |               |              |                |
| 4       | Y        |          | Y                   |                    |                | Y             |              |                |
| 6       | Y        |          | Y                   |                    |                |               |              |                |
| 8       |          | Y        | Y                   |                    |                |               |              |                |
| 9       |          | Y        |                     | Y                  |                |               |              |                |
| C       |          |          |                     |                    |                |               | Y            |                |
| D       |          |          |                     |                    |                |               |              | Y              |

**Table Notes:**

1. y values 1, 3, 5, 7, A-B and E-F are unassigned (that is, invalid).
2. For y values 0, 2, 4 and 6 Channel Associated Signaling (CAS) is enabled. In this mode the Telephone Channel Numbering system is always used.

If the "Convert TS16" option is selected (y values 0 and 2), the *abcd* bits of TS16 will be converted to '1111' if they are received as '0000'. This is to prevent false framing in the TS16 multiframe. If this option is not selected (y values 4 and 6), a value of '0000' in the *abcd* bits will be transmitted transparently.

If the "AIS in TS16" option is selected (y value 0 and 4), AIS will always be applied to received TS16 signaling channels on detection of RAI (Remote Alarm Indication, Bit 3 of TS0 NFW), RAIS (Remote AIS Indication, Bit 4 of TS0 NFW, if provisioned) or

R16 (Remote Alarm Indication received in TS16). If this option is not selected ( $y$  values 2 and 6), AIS will not be applied on detection of RAI, RAIS, or R16.

3. For  $y$  values 8 and 9 the NPC will be Non Signaling Associated (NSA). In this mode, Telephone Channel Numbering ( $y=8$ ) or Timeslot Channel Numbering ( $y=9$ ) may be selected.
4. The NPC can be set up as a framed clear 2 Mbit/s interface ( $y=C$ ) or as an unframed clear 2 Mbit/s interface ( $y=D$ ). When provisioned as a clear 2 Mbit/s interface, an NPC does not modify the cross-connected data in any way. This means that the following functions are not performed in the clear 2 Mbit/s mode:
  - Outgoing CRC-4 checksum generation (applies to framed clear 2 Mbit/s interfaces with CRC-4 option enabled).
  - Remote alarm indications (line format errors are reported locally, but no alarm indicators are sent in TS0 to the remote end).

**Table 12-5. Provisioning values for  $z$**

| $z$<br>value | C.A. Timing |    | RAI Set Time |       |       | NFW Bit 4 Use |      | RAIS Set Time |       | MBER<br>Enabled |
|--------------|-------------|----|--------------|-------|-------|---------------|------|---------------|-------|-----------------|
|              | HW          | FW | 2ms          | 166ms | 500ms | RAIS          | RBER | 166ms         | 500ms |                 |
| 0            | Y           |    | Y            |       |       |               |      |               |       |                 |
| 1            |             | Y  | Y            |       |       |               |      |               |       |                 |
| 2            | Y           |    |              | Y     |       |               |      |               |       |                 |
| 3            |             | Y  |              |       | Y     |               |      |               |       |                 |
| 4            | Y           |    | Y            |       |       | Y             |      | Y             |       |                 |
| 5            |             | Y  | Y            |       |       | Y             |      |               | Y     |                 |
| 6            | Y           |    | Y            |       |       |               | Y    |               |       | Y               |
| 7            |             | Y  | Y            |       |       |               | Y    |               |       | Y               |
| A            | Y           |    | Y            |       |       |               |      |               |       | Y               |
| B            |             | Y  | Y            |       |       |               |      |               |       | Y               |

**Table Notes:**

1.  $z$  values 8, 9, C, D, E and F are unassigned (that is, invalid).
2. For  $z$  values 1, 3, 5, 7 and B the consequent action timing is under firmware (FW) control. For  $z$  values 0, 2, 4, 6 and A the consequent action timing is under hardware (HW) control.

The G.732 consequent action of inserting the AIS in data channels is applied within 2 ms whether the timing is under HW control or FW control, but when under FW control, the AIS in data channels is overridden by the Insertion Word sourced from the Alternate Message Store (AMS) after detection of the local alarm:

in 500 ms

if  $z = 1, 3$  or  $5$   
in **2496 ms**  
if  $z = 7$  or  $B$

The Insertion Word pattern can be specified in the cross-connect command; on 2Mbit/s NPCs in a *gateway* **cross-connection** the Insertion Word always defaults to AIS.

The selection of HW or FW control is also used to provision the consequent actions on signaling bits. On detection of loss of frame (LOF) or multiframe alignment (LMA, Loss of Multiframe Alarm) error, the hardware immediately applies a signaling freeze by using the last good frame's signaling information. The signaling freeze remains in effect until two multiframes without errors are received. When HW control is used, the AIS in signaling bits is applied within 2 ms, overriding the signaling freeze. When FW control is used, the trunk conditioning pattern from the AMS overrides the signaling freeze once the 2Mbit/s NPC goes into the alarm state.

3. The Consequent Action timing also selects the time after which the **local** alarms are declared and cleared:\*
  - HW Control: **Both** remote and local alarms are declared and cleared in 166 ms.
  - FW Control: Only remote alarms are declared and cleared in 166 ms. The **local** alarms are declared and cleared in 500 ms, **except when  $z = 7$  or  $B$ .**
4. On the transmitting NPC, bit 3 in the NFW, the remote alarm indication (RAI), will be processed as specified in ITU-T Recommendation G.704 Section 2.3.2 (**that is, within 2 ms after detecting the failure**) when  $z = 0, 1, 4, 5, 6, 7, A$  or  $B$ . **However,** for  $z$  value 2 the set time is 166 ms and for  $z$  value 3 the set time is 500 ms. NFW bit 3 is always set to 0 for non-alarm condition and is set to 1 for alarm conditions.
5. On the transmitting NPC, if bit 4 of the NFW is used as RAIS (Remote AIS) indicator, NFW bit 4 will be set in 166 ms (for  $z = 4$ ) or 500 ms (for  $z = 5$ ) after AIS is detected in the received signal. The default idle state for Bit 4 is a '1'. The idle state can be changed to a '0' with the ED-PRMTR-EQPT::NPC:TS0 command. The bit is put into the active state by inverting the value of the idle state. Similarly, if NFW bit 4 is in the active state in the received signal, consequent actions are taken 166 ms after detecting this condition.
6.  $z$  values 6-7 and A-B enable the Minor Bit Error Rate and Signaling Freeze Delay Time Features.

**Common Options ( $z = 6-7$  or A-B)**

- [i] Enable BER calculations, and when in the BER state:

DACS takes the alarm state consequent actions: sending a message, and activating appropriate alarm relays and summary LEDs.

---

\* Local alarms are those generated for the events: PWR, PBF, BER, AIS, LMA, and A16. Remote alarms are those generated for the events: RAI, RAIS, RBER, and R16.

When out of the BER state, DACS II retires the alarm state  
consequent actions: sends a retirement message, and  
deactivates appropriate alarm relays and summary LEDs.

- [ii] RAI set in 2 ms
- [iii] Signaling Freeze Delay Timing, Consequent Action Clear Timing:
  - z=6 or A** hardware timing
  - z=7 or B** firmware timing (SFDT=2496 ms, CACT=624 ms)

- [iv] BER alarm level = DMA

**Specific Options for z= 6 or 7**

- [v] RBER alarm level = MI
- [vi] NFW bit 4=RBER:
  - DACS II sends a remote indicator in bit 4 (RBER) of the time slot 0 Non Frame Word (NFW) upstream to the far end 166 ms after detecting the Minor Bit Error Rate (BER) condition.  
  
DACS II sets the RBER bit to its idle state, on clearing of the BER condition.
  - DACS II detects the remote setting of the received bit 4 as an RBER condition and generates an appropriate message. Consequent actions are taken 166 ms after detecting this condition.  
  
DACS II generates an appropriate retirement message when the received bit 4 returns to the idle state.

**Specific Options for z= A or B**

- [vii] RBER unalarmed
- [viii] NFW bit 4=disabled

NFW bit 4 is NOT used as RBER, although the local Minor Bit Error Rate (BER) condition is detected and cleared with the alarm state consequent actions.

Additionally:

- For telephone channel numbering, channels 16 to 30 occupy time slots 17 to 31.
- For time slot channel numbering, channels 16 to 30 occupy time slots 16 to 30.

The following tables provide a summary of invalid combinations of  $xyz$  for the TH type NPC.

**Table 12-6. Combinations of  $x$  and  $y$  Values**

| Invalid<br>$xyz$<br>Combinations | Explanation                                                                                                                                                                                                                              |
|----------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 8Cz                              | Framed clear 2 Mbit/s ( $y$ value C) is valid for all valid $x$ options except the one invoking automatic CRC-4 interworking. The interworking algorithm requires setting of outgoing E-bits, which is not permitted for a clear signal. |
| 0Dz<br>8Dz                       | Unframed clear 2 Mbit/s ( $y$ value D) is only valid for $x$ value B. This is the only $x$ option which does not require decoding of TS0 content.                                                                                        |

**Table 12-7. Combinations of  $y$  and  $z$  Values**

| Invalid<br>$xyz$<br>Combinations                                   | Explanation                                                                                                                                                                                              |
|--------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| xC1<br>xC3<br>xC5<br>xC7<br>xCB<br>xD1<br>xD3<br>xD5<br>xD7<br>xDB | Clear 2 Mbit/s ( $y$ value C or D) cannot be used with Firmware controlled Consequent Action ( $z$ values 1, 3, 5, 7 or B).                                                                              |
| xD4<br>xD6                                                         | Unframed clear 2 Mbit/s ( $y$ value D) cannot be used with $z$ value 4 (NFW Bit 4 used for RAIS) or with $z$ value 6 (NFW Bit 4 used for RBER) because unframed clear signals cannot obtain TS0 framing. |

**Table Notes:**

1. If framed clear 2 Mbit/s ( $y$  value C) is selected with  $z$  value 4 (NFW Bit 4 used for RAIS) only the receive side of this function will be enabled. Outgoing RAIS indicators cannot be transmitted during clear signal operation.

2. If framed clear 2Mbit/s (y value C) is selected with z= value 6 (NFW Bit 4 used for RBER) only the receive side of this function will be enabled. Outgoing RBER indicators cannot be transmitted during clear signal operation.

**There are no combinations between valid x and z values that are invalid.**

**IW** - Insertion word

**pq** - Insertion word value (hexadecimal)

The value entered for pq is used as the disconnect code (DCC) or idle code. This value is inserted in the transmit direction on unassigned channels. An insertion word is not allowed for clear-DS1 NPCs; the all ones signal is transmitted for an idle clear-DS1 NPC. Thus, information about the disconnect code will not appear for any message involving a clear-DS1 type NPC. Although any hexadecimal value may be assigned, the following are some commonly used values:

| <i>pq</i> | <i>Explanation</i>                                                                                                                                                                  |
|-----------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 7F        | UAC (unassigned channel code), the default value                                                                                                                                    |
| 18        | UMC (unassigned multiplex code), should only be used with type DE4yz, TE4yz, DA4yz, and TA4yz, for a T1DM formatted facility. The growth command does not enforce this restriction. |
| FF        | Per channel all ones code, needed for not connected channels in SLC carrier and CPI applications.                                                                                   |

**For DE, TE, or DS type NPCs:**

**SLIP** - Timing Slip  
**BER** - Bit Error Rate  
**ERS** - Errored Seconds  
**SERS** - Severely Errored Seconds  
**COFA** - Change of Frame Alignment  
**SANE** - Shelf Alarm Near End  
**SAFE** - Shelf Alarm Far End

#### SLIP

**mmm** - Slip major alarm threshold (0 through 255)  
**nnn** - Slip minor alarm threshold (0 through 255)  
**e** - Slip major alarm option selection (0 through 3)  
**s** - Slip major alarm option old selection (0 through 3)  
**f** - Slip minor alarm option selection (0 through 3)  
**t** - Slip minor alarm option old selection (0 through 3)

BER (Bit Error Rate)

- p** - BER major alarm threshold,  $(1E-p, 3^{\dagger} \leq p \leq 6^*)$
- q** - BER minor alarm threshold,  $(1E-q, 3^{\dagger} \leq q \leq 6^*)$ 
  - \* 7 on T1DM and Fe framing
  - $\dagger$  4 for DE type clear-DS1 or DS type NPCs
- g** - BER major alarm option selection (0 through 3)
- u** - BER major alarm option old selection (0 through 3)
- h** - BER minor alarm option selection (0 through 3)
- v** - BER minor alarm option old selection (0 through 3)

ERS (Errored Seconds)

- rrrrr** - ERS threshold (1 through 65535)
- i** - ERS option selection (0 through 3)
- w** - ERS option old selection (0 through 3)

SERS (Severely Errored Seconds)

- sss** - SERS threshold (1 through 255)
- j** - SERS option selection (0 through 3)
- x** - SERS option old selection (0 through 3)

COFA (Change of Frame Alignment)

- ttt** - COFA major alarm threshold (1 through 511)
- uuu** - COFA minor alarm threshold (1 through 255)
- k** - COFA major alarm option selection (0 through 3)
- y** - COFA major alarm option old selection (0 through 3)
- l** - COFA minor alarm option selection (0 through 3)
- z** - COFA minor alarm option old selection (0 through 3)

SANE (Shelf Alarm Near End)

- xxxxx** - SANE threshold (0 through 65535)
- m** - SANE option selection (0 through 3)
- b** - SANE option old selection (0 through 3)

SAFE (Shelf Alarm Far End)

- zzzzz** - SAFE threshold (0 through 65535)
- n** - SAFE option selection (0 through 3)
- c** - SAFE option old selection (0 through 3)

**Note:** Major thresholds must be greater than minor thresholds, except for the BER threshold of SLC® 96 carrier NPCs. For DE type clear-DS1 NPCs only SLIP and BER parameters are listed. For TE type clear-DS1 DS3U NPCs only SLIP parameters are listed. Both SANE and SAFE are only applicable to SLC 96 carrier NPCs.



**For ANSI (DA and TA) NPC types:**

**CVP** - Path Coding Violations  
**ESP** - Path Errored Seconds  
**SESP** - Path Severely Errored Seconds  
**SEFS** - Severely Errored Framing Seconds  
**CSSP** - Path Controlled Slip Seconds  
**UASP** - Path Unavailable Seconds  
**CVL** - Line Coding Violations  
**ESL** - Line Errored Seconds  
**SESL** - Line Severely Errored Seconds

**CVP (Path Coding Violations)**

**aaaaaaaa** - Path Coding Violation Daily NE threshold (0 to 134217727)  
**jjjjjjjj** - Path Coding Violation Daily FE threshold (0 to 134217727)  
**aaaaaaa** - Path Coding Violation 15Min NE threshold (0 to 2097151)  
**jjjjjjj** - Path Coding Violation 15Min FE threshold (0 to 2097151)  
**a** - Path Coding Violation Daily NE option selection (0 to 3)  
**j** - Path Coding Violation Daily FE option selection (0 to 3)  
**a** - Path Coding Violation 15Min NE option selection (0 to 3)  
**j** - Path Coding Violation 15Min FE option selection (0 to 3)  
**a** - Path Coding Violation Daily NE option old selection (0 to 3)  
**j** - Path Coding Violation Daily FE option old selection (0 to 3)  
**a** - Path Coding Violation 15Min NE option old selection (0 to 3)  
**j** - Path Coding Violation 15Min FE option old selection (0 to 3)

**ESP (Path Errored Seconds)**

**bbbbbb** - Path Errored Seconds Daily NE threshold (0 to 86400)  
**kkkkkk** - Path Errored Seconds Daily FE threshold (0 to 86400)  
**bbb** - Path Errored Seconds 15Min NE threshold (0 to 900)  
**kkk** - Path Errored Seconds 15Min FE threshold (0 to 900)  
**b** - Path Errored Seconds Daily NE option selection (0 to 3)  
**k** - Path Errored Seconds Daily FE option selection (0 to 3)  
**b** - Path Errored Seconds 15Min NE option selection (0 to 3)  
**k** - Path Errored Seconds 15Min FE option selection (0 to 3)  
**b** - Path Errored Seconds Daily NE option old selection (0 to 3)  
**k** - Path Errored Seconds Daily FE option old selection (0 to 3)  
**b** - Path Errored Seconds 15Min NE option old selection (0 to 3)  
**k** - Path Errored Seconds 15Min FE option old selection (0 to 3)

SESP (Path Severely Errored Seconds)

**cccc** - Path Severely Errored Seconds Daily NE threshold (0 to 86400)  
**llll** - Path Severely Errored Seconds Daily FE threshold (0 to 86400)  
**ccc** - Path Severely Errored Seconds 15Min NE threshold (0 to 900)  
**lll** - Path Severely Errored Seconds 15Min FE threshold (0 to 900)  
**c** - Path Severely Errored Seconds Daily NE option selection (0 to 3)  
**l** - Path Severely Errored Seconds Daily FE option selection (0 to 3)  
**c** - Path Severely Errored Seconds 15Min NE option selection (0 to 3)  
**l** - Path Severely Errored Seconds 15Min FE option selection (0 to 3)  
**c** - Path Severely Errored Seconds Daily NE option old selection (0 to 3)  
**l** - Path Severely Errored Seconds Daily FE option old selection (0 to 3)  
**c** - Path Severely Errored Seconds 15Min NE option old selection (0 to 3)  
**l** - Path Severely Errored Seconds 15Min FE option old selection (0 to 3)

SEFS (Severely Errored Framing Seconds)

**dddd** - Severely Errored Framing Seconds Daily NE threshold (0 to 86400)  
**mmmm** - Severely Errored Framing Seconds Daily FE threshold (0 to 86400)  
**ddd** - Severely Errored Framing Seconds 15Min NE threshold (0 to 900)  
**mmm** - Severely Errored Framing Seconds 15Min FE threshold (0 to 900)  
**d** - Severely Errored Framing Seconds Daily NE option selection (0 to 3)  
**m** - Severely Errored Framing Seconds Daily FE option selection (0 to 3)  
**d** - Severely Errored Framing Seconds 15Min NE option selection (0 to 3)  
**m** - Severely Errored Framing Seconds 15Min FE option selection (0 to 3)  
**d** - Severely Errored Framing Seconds Daily NE option old selection (0 to 3)  
**m** - Severely Errored Framing Seconds Daily FE option old selection (0 to 3)  
**d** - Severely Errored Framing Seconds 15Min NE option old selection (0 to 3)  
**m** - Severely Errored Framing Seconds 15Min FE option old selection (0 to 3)

CSSP (Path Controlled Slip Seconds)

**eeee** - Path Controlled Slip Seconds Daily NE threshold (0 to 86400)  
**nnnn** - Path Controlled Slip Seconds Daily FE threshold (0 to 86400)  
**eee** - Path Controlled Slip Seconds 15Min NE threshold (0 to 900)  
**nnn** - Path Controlled Slip Seconds 15Min FE threshold (0 to 900)  
**e** - Path Controlled Slip Seconds Daily NE option selection (0 to 3)  
**n** - Path Controlled Slip Seconds Daily FE option selection (0 to 3)  
**e** - Path Controlled Slip Seconds 15Min NE option selection (0 to 3)  
**n** - Path Controlled Slip Seconds 15Min FE option selection (0 to 3)  
**e** - Path Controlled Slip Seconds Daily NE option old selection (0 to 3)  
**n** - Path Controlled Slip Seconds Daily FE option old selection (0 to 3)  
**e** - Path Controlled Slip Seconds 15Min NE option old selection (0 to 3)  
**n** - Path Controlled Slip Seconds 15Min FE option old selection (0 to 3)

UASP (Path Unavailable Seconds)

**fffff** - Path Unavailable Seconds Daily NE threshold (0 to 86400)  
**ooooo** - Path Unavailable Seconds Daily FE threshold (0 to 86400)  
**fff** - Path Unavailable Seconds 15Min NE threshold (0 to 900)  
**ooo** - Path Unavailable Seconds 15Min FE threshold (0 to 900)  
**f** - Path Unavailable Seconds Daily NE option selection (0 to 3)  
**o** - Path Unavailable Seconds Daily FE option selection (0 to 3)  
**f** - Path Unavailable Seconds 15Min NE option selection (0 to 3)  
**o** - Path Unavailable Seconds 15Min FE option selection (0 to 3)  
**f** - Path Unavailable Seconds Daily NE option old selection (0 to 3)  
**o** - Path Unavailable Seconds Daily FE option old selection (0 to 3)  
**f** - Path Unavailable Seconds 15Min NE option old selection (0 to 3)  
**o** - Path Unavailable Seconds 15Min FE option old selection (0 to 3)

CVL (Line Coding Violations)

**ggggggggg**  
- Line Coding Violation Daily NE threshold (0 to 134217727)  
**ggggggg**  
- Line Coding Violation 15Min NE threshold (0 to 2097151)  
**g** - Line Coding Violation Daily NE option selection (0 to 3)  
**g** - Line Coding Violation 15Min NE option selection (0 to 3)  
**g** - Line Coding Violation Daily NE option old selection (0 to 3)  
**g** - Line Coding Violation 15Min NE option old selection (0 to 3)

ESL (Line Errored Seconds)

**hhhhh** - Line Errored Seconds Daily NE threshold (0 to 86400)  
**ppppp** - Line Errored Seconds Daily FE threshold (0 to 86400)  
**hhh** - Line Errored Seconds 15Min NE threshold (0 to 900)  
**ppp** - Line Errored Seconds 15Min FE threshold (0 to 900)  
**h** - Line Errored Seconds Daily NE option selection (0 to 3)  
**p** - Line Errored Seconds Daily FE option selection (0 to 3)  
**h** - Line Errored Seconds 15Min NE option selection (0 to 3)  
**p** - Line Errored Seconds 15Min FE option selection (0 to 3)  
**h** - Line Errored Seconds Daily NE option old selection (0 to 3)  
**p** - Line Errored Seconds Daily FE option old selection (0 to 3)  
**h** - Line Errored Seconds 15Min NE option old selection (0 to 3)  
**p** - Line Errored Seconds 15Min FE option old selection (0 to 3)

SESL (Line Severely Errored Seconds)

- iiiiii** - Line Severely Errored Seconds Daily NE threshold (0 to 86400)
- iii** - Line Severely Errored Seconds 15Min NE threshold (0 to 900)
- i** - Line Severely Errored Seconds Daily NE option selection (0 to 3)
- i** - Line Severely Errored Seconds 15Min NE option selection (0 to 3)
- i** - Line Severely Errored Seconds Daily NE option old selection (0 to 3)
- i** - Line Severely Errored Seconds 15Min NE option old selection (0 to 3)

**For TH type NPCs:**

- CRC** - CRC Block Errors
- FRER** - Framing Errors
- OFS** - Out of Frame Seconds
- ES** - Errored Seconds
- SES** - Severely Errored Seconds
- CSS** - Controlled Slip Seconds
- UAS** - Unavailable Seconds
- UATC** - Unavailable Time Count
- MER** - Multiframe Errors

**aaaaaaaa**

- Daily CRC block error threshold value.

**bbbbbbbb**

- Daily framing error threshold value.

- cccc** - Daily out of frame seconds threshold value.
- dddd** - Daily errored second threshold value.
- eeee** - Daily severely errored second threshold value.
- ffff** - Daily controlled slip second threshold value.
- hhhh** - Daily unavailable second threshold value.
- iiii** - Daily unavailable time count threshold value.
- jjjj** - Daily multiframe alignment error threshold value.

- a** - Daily CRC block error threshold selection,
- b** - Daily framing error threshold selection,
- c** - Daily out of frame seconds threshold selection,
- d** - Daily errored second threshold selection,
- e** - Daily severely errored second threshold selection,
- f** - Daily controlled slip second threshold selection,
- h** - Daily unavailable second threshold selection,
- i** - Daily unavailable time count threshold selection,
- j** - Daily multiframe alignment error threshold selection,

- a** - Old Daily CRC block error threshold selection,
- b** - Old Daily framing error threshold selection,
- c** - Old Daily out of frame seconds threshold selection,
- d** - Old Daily errored second threshold selection,
- e** - Old Daily severely errored second threshold selection,
- f** - Old Daily controlled slip second threshold selection,
- h** - Old Daily unavailable second threshold selection,
- i** - Old Daily unavailable time count threshold selection,
- j** - Old Daily multiframe alignment error threshold selection,

The options can be a value from "0" to "c" as specified for the "m" of the "rr/m" field.

**aaaaaa** - 15-minute CRC block error threshold value.

**bbbbbb**

- 15-minute framing error threshold value.

c c c - 15-minute out of frame seconds threshold value.

d d d - 15-minute errored second threshold value.

e e e - 15-minute severely errored second threshold value.

f f f - 15-minute controlled slip second threshold value.

h h h - 15-minute unavailable second threshold value.

i i - 15-minute unavailable time count threshold value.

j j j - 15-minute multiframe alignment error threshold value.

- a** - 15-minute CRC block error threshold selection,
- b** - 15-minute framing error threshold selection,
- c** - 15-minute out of frame seconds threshold selection,
- d** - 15-minute errored second threshold selection,
- e** - 15-minute severely errored second threshold selection,
- f** - 15-minute controlled slip second threshold selection,
- h** - 15-minute unavailable second threshold selection,
- i** - 15-minute unavailable time count threshold selection,
- j** - 15-minute multiframe alignment error threshold selection,

- a** - Old 15-minute CRC block error threshold selection,
- b** - Old 15-minute framing error threshold selection,
- c** - Old 15-minute out of frame seconds threshold selection,
- d** - Old 15-minute errored second threshold selection,
- e** - Old 15-minute severely errored second threshold selection,
- f** - Old 15-minute controlled slip second threshold selection,
- h** - Old 15-minute unavailable second threshold selection,
- i** - Old 15-minute unavailable time count threshold selection,
- j** - Old 15-minute multiframe alignment error threshold selection,

The options can be a value from "0" to "c" as specified for the "m" of the "rr/m" field.

**For TH type NPCs:**

Depending on which interface functions are enabled by the provisioning values of xyz, some parameters may not be applicable. In this case the threshold value, the parameter count (if present in the message) and the selection value will appear as dashes ("-"). In the table below "N/A" indicates that a parameter is not applicable for the given value of x or y.

Also, if the selection value m=c has been chosen for a parameter, the threshold value and the parameter count (if present in the message) will appear as dashes.

| Parameter | CRC-4 Mode<br>Disabled<br>(x=B) | CAS<br>Disabled<br>(y=8,9,C,D) | Unframed<br>Clear 2Mbit/s<br>(y=D) |
|-----------|---------------------------------|--------------------------------|------------------------------------|
| CRC       | N/A                             |                                | N/A                                |
| FRER      |                                 |                                | N/A                                |
| OFS       |                                 |                                | N/A                                |
| ES        |                                 |                                | N/A                                |
| SES       |                                 |                                | N/A                                |
| CSS       |                                 |                                |                                    |
| UAS       |                                 |                                | N/A                                |
| UATC      |                                 |                                | N/A                                |
| MER       |                                 | N/A                            | N/A                                |

**ss/n** - First improper values of "rr/m" for which message is denied.

**mmmm** - Error condition code

**mmmm** *Explanation*

**ENEQ** Subject entity is not equipped  
**ENEQ** Unit is not equipped  
**SAOS** UC is out of service  
**SNVS** UC is in service but failed  
**ENEQ** FTMI is not equipped  
**ENIE** Option rr/m has not been set up on 2nd database  
**SNVS** Minor >= major for SLIP opt  
**SNVS** Minor <= major for BER opt  
**SNVS** Minor >= major for COFA opt  
**SNVS** NPC type error  
**SNVS** IW is UMUX (18) but NPC not type DE4yz  
**SNVS** DMI combined with T1DM  
**SNVS** Maj|Min BER threshold is 7, but not in T1DM or Fe mode  
**IDNV** BER must not be less than 4 for Clear DS1  
**IDNV** Option not programmable for this NPC type

mmm Explanation

**SNVS** NPC is a test port

**ENEQ** Service MXR is not equipped

**SNVS** Minor Slip threshold disabled before Major Slip threshold

**IDRG** Threshold value is out of range

## **ED,PRMTR,EQPT,NPC,ALMOPT,PLOPT,AIS**

### **CHANGE NPC AIS ALARM OPTION**

#### **Explanation Of Command**

This command may be used to program either the Network Processing Circuit (NPC) Alarm Indication Signal (AIS) alarm option or the ANSI NPC payload loopback capability, but not both simultaneously.

To program the payload loopback capability the NPC(s) must be out of service.

To program the AIS alarm option, the input command must contain the ALMOPT and AIS {INFO|MJ|MN} keywords in the command line; it must not contain the PLOPT and PL {ENA|DSA} keywords. In this case, the command changes the NPC AIS alarm option to Information (INFO), Major (MJ), or Minor (MN) alarm for all domestic non-SLC® NPC types. This command is not valid for DS-type NPCs.

To program the payload loopback capability, the input command must contain the PLOPT and PL {ENA|DSA} keywords in the command line; it must not contain the ALMOPT and AIS {INFO|MJ|MN} keywords. In this case, the command changes the far-end initiated (via the ESF data link) payload loopback capability for ANSI NPCs to Enabled (ENA) or Disabled (DSA) for domestic ANSI NPCs (DA and TA types).

If both keyword sets appear simultaneously in the input command, or if the AIS and payload loopback keywords are mixed, the command will be denied.

If the feature applies to one or more NPCs within the addressed range, DACS II will perform the command on the NPCs in the range that support the requested feature, but skip the NPCs which do not support the requested feature. DACS II provides a variety of line termination types which support different features and can be randomly mixed within the frame. If at least one of the NPCs in the addressed range supports the requested feature, DACS II will generate a completion message for the entire unit of NPCs; individual denial messages will not be generated for NPCs within the range which do not support the feature. If *none* of the NPCs in the addressed range support the requested feature, DACS II will generate a range denial message.



## Command

### Nonhierarchical

[I.38281]

```
ED-PRMTR-EQPT:[<xy>]:NPC-[s]abc[&&- [t]ghi]:[ww]:{ALMOPT|PLOPT}:\
{AIS-{INFO|MJ|MN}|PL-{ENA|DSA}};
```

### Hierarchical

[I.38281]

```
ED-PRMTR-EQPT:[<xy>]:NPC-uv-m-np[&&&-wx-k-qr]:[ww]:\
{ALMOPT|PLOPT}:{AIS-{INFO|MJ|MN}|PL-{ENA|DSA}};
```

## Completion Message

### Nonhierarchical

Usage: FOR FT UNIT

[O.38281]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-[s]abc[&&- [t]ghi]:[ww]:\
{ALMOPT|PLOPT}:{AIS-{INFO|MJ|MN}|PL-{ENA|DSA}} COMPLD
/* [O.38281] */
/* Status (s = * for successful change) \
And Old Alarm Type */
"stttt,stttt,stttt,stttt,stttt,stttt,stttt,\
stttt,stttt"
"stttt,stttt,stttt,stttt,stttt,stttt,stttt,\
stttt,stttt"
"stttt,stttt,stttt,stttt,stttt,stttt,stttt,\
stttt,stttt"
"stttt,stttt,stttt,stttt,stttt,stttt,stttt,\
stttt,stttt"
/* NPC Number:Total */
"[s]abc[&&- [s]def]:nnn"
>
 :
 :
>
```

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-[s]abc[&&-[t]ghi]:[ww]:\
{ALMOPT|PLOPT}:{AIS-{INFO|MJ|MN}|PL-{ENA|DSA}} COMPLD
/* [0.38281] */
/* Status (s = * for successful change) \
And Old Alarm Type */
"stttt,stttt,stttt,stttt,stttt,stttt,stttt,\
stttt,stttt"
"stttt,stttt,stttt,stttt,stttt,stttt,stttt,\
stttt,stttt"
"stttt,stttt,stttt,stttt,stttt,stttt,stttt,\
stttt,stttt"
"stttt,stttt,stttt,stttt,stttt,stttt,stttt,\
stttt,stttt"
/* NPC Number:Total */
"[t]jkl[&&-[t]ghi]:nnn"
>
M ED PRMTR EQPT::NPC-[s]abc[&&-[t]ghi]:[ww]:\
{ALMOPT|PLOPT}:{AIS-{INFO|MJ|MN}|PL-{ENA|DSA}} COMPLD
;

```

Usage: FOR DS3 or HDS3 UNIT

[0.38281]

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-[s]abc[&&-[t]ghi]:[ww]:\
{ALMOPT|PLOPT}:{AIS-{INFO|MJ|MN}|PL-{ENA|DSA}} COMPLD
/* [0.38281] */
/* Status (s = * for successful change) \
And Old Alarm Type */
"stttt,stttt,stttt,stttt,stttt,stttt,stttt"
"stttt,stttt,stttt,stttt,stttt,stttt,stttt"
"stttt,stttt,stttt,stttt,stttt,stttt,stttt"
"stttt,stttt,stttt,stttt,stttt,stttt,stttt"
/* NPC Number:Total */
"[s]abc[&&-[s]def]:nnn"
>
:
:
:
>

```

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-[s]abc[&&-[t]ghi]:[ww]:\
{ALMOPT|PLOPT}:{AIS-{INFO|MJ|MN}|PL-{ENA|DSA}} COMPLD
/* [0.38281] */
/* Status (s = * for successful change) \
And Old Alarm Type */
"stttt,stttt,stttt,stttt,stttt,stttt,stttt"
"stttt,stttt,stttt,stttt,stttt,stttt,stttt"
"stttt,stttt,stttt,stttt,stttt,stttt,stttt"
"stttt,stttt,stttt,stttt,stttt,stttt,stttt"
/* NPC Number:Total */
"[t]jkl[&&-[t]ghi]:nnn"
>
M ED PRMTR EQPT::NPC-[s]abc[&&-[t]ghi]:[ww]:\
{ALMOPT|PLOPT}:{AIS-{INFO|MJ|MN}|PL-{ENA|DSA}} COMPLD
;

```

## Hierarchical

Usage: FOR FT UNIT

[0.38281]

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-uv-m-np[&&&-wx-k-qr]:[ww]:\
{ALMOPT|PLOPT}:{AIS-{INFO|MJ|MN}|PL-{ENA|DSA}} COMPLD
/* [0.38281] */
/* Status (s = * for successful change) \
And Old Alarm Type */
"stttt,stttt,stttt,stttt,stttt,stttt,stttt,\
stttt,stttt"
"stttt,stttt,stttt,stttt,stttt,stttt,stttt,\
stttt,stttt"
"stttt,stttt,stttt,stttt,stttt,stttt,stttt,\
stttt,stttt"
"stttt,stttt,stttt,stttt,stttt,stttt,stttt,\
stttt,stttt"
/* NPC Number:Total */
"uv-m-np[&&-de-f-gh]:nnn"
>
 : : :
 : : :
>

```

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-uv-m-np[&&&-wx-k-qr]:[ww]:\
{ALMOPT|PLOPT}:{AIS-{INFO|MJ|MN}|PL-{ENA|DSA}} COMPLD
/* [0.38281] */
/* Status (s = * for successful change) \
And Old Alarm Type */
"stttt,stttt,stttt,stttt,stttt,stttt,stttt,\
stttt,stttt"
"stttt,stttt,stttt,stttt,stttt,stttt,stttt,\
stttt,stttt"
"stttt,stttt,stttt,stttt,stttt,stttt,stttt,\
stttt,stttt"
"stttt,stttt,stttt,stttt,stttt,stttt,stttt,\
stttt,stttt"
/* NPC Number:Total */
"ij-k-lm[&&-wx-k-qr]:nnn"
>
M ED PRMTR EQPT::NPC-uv-m-np[&&&-wx-k-qr]:[ww]:\
{ALMOPT|PLOPT}:{AIS-{INFO|MJ|MN}|PL-{ENA|DSA}} COMPLD
;

```

Usage: FOR DS3 or HDS3 UNIT

[0.38281]

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-uv-m-np[&&&-wx-k-qr]:[ww]:\
{ALMOPT|PLOPT}:{AIS-{INFO|MJ|MN}|PL-{ENA|DSA}} COMPLD
/* [0.38281] */
/* Status (s = * for successful change) \
And Old Alarm Type */
"stttt,stttt,stttt,stttt,stttt,stttt,stttt"
"stttt,stttt,stttt,stttt,stttt,stttt,stttt"
"stttt,stttt,stttt,stttt,stttt,stttt,stttt"
"stttt,stttt,stttt,stttt,stttt,stttt,stttt"
/* NPC Number:Total */
"uv-m-np[&&-de-f-gh]:nnn"
>
 : : :
 : : :
>

```

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-uv-m-np[&&&-wx-k-qr]:[ww]:\
{ALMOPT|PLOPT}:{AIS-{INFO|MJ|MN}|PL-{ENA|DSA}} COMPLD
/* [0.38281] */
/* Status (s = * for successful change) \
And Old Alarm Type */
"stttt,stttt,stttt,stttt,stttt,stttt,stttt"
"stttt,stttt,stttt,stttt,stttt,stttt,stttt"
"stttt,stttt,stttt,stttt,stttt,stttt,stttt"
"stttt,stttt,stttt,stttt,stttt,stttt,stttt"
/* NPC Number:Total */
"ij-k-lm[&&-wx-k-qr]:nnn"
>
M ED PRMTR EQPT::NPC-uv-m-np[&&&-wx-k-qr]:[ww]:\
{ALMOPT|PLOPT}:{AIS-{INFO|MJ|MN}|PL-{ENA|DSA}} COMPLD
;
```

## Denial Message

---

## Nonhierarchical

---

[O.38281.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-[s]abc[&&-[t]ghi]:[ww]:\
{ALMOPT|PLOPT}:{AIS-{INFO|MJ|MN}|PL-{ENA|DSA}} DENY
mmmm
/* [0.38281.01] */
/* <explanation of error condition code> */
;
```

[O.38281.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-[s]abc[&&-[t]ghi]:[ww]:\
{ALMOPT|PLOPT}:{AIS-{INFO|MJ|MN}|PL-{ENA|DSA}} DENY
mmmm
/* [0.38281.02] */
/* <explanation of error condition code> */
/* UEQD */
;
```

## Hierarchical

[O.38281.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-uv-m-np[&&&-wx-k-qr]:[ww]:\
{ALMOPT|PLOPT}:{AIS-{INFO|MJ|MN}|PL-{ENA|DSA}} DENY
mmmm
/* [O.38281.01] */
/* <explanation of error condition code> */
;
```

[O.38281.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-uv-m-np[&&&-wx-k-qr]:[ww]:\
{ALMOPT|PLOPT}:{AIS-{INFO|MJ|MN}|PL-{ENA|DSA}} DENY
mmmm
/* [O.38281.02] */
/* <explanation of error condition code> */
/* UEQD */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

- [s]abc - The 3- or 4-digit nonhierarchical NPC number at beginning of a range
- [t]ghi - The 3- or 4-digit nonhierarchical NPC number at end of a range
- [s]def - The 3- or 4-digit nonhierarchical NPC number between [s]abc and [t]jkl
- [t]jkl - The 3- or 4-digit nonhierarchical NPC number between [s]def and [t]ghi

If NPC numbers are expressed in three digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |



|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

|                                                                  |                                                                  |                                                                  |                                                                  |                                                                  |                                                                  |
|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|
| Unit<br>1                                                        | Unit<br>2                                                        | Unit<br>3                                                        | Unit<br>4                                                        | Unit<br>5                                                        | Unit<br>6                                                        |
| <b>NPC</b><br><b>001-003</b><br><b>005-007</b><br><b>009-011</b> | <b>NPC</b><br><b>161-163</b><br><b>165-167</b><br><b>169-171</b> | <b>NPC</b><br><b>321-323</b><br><b>325-327</b><br><b>329-331</b> | <b>NPC</b><br><b>481-483</b><br><b>485-487</b><br><b>489-491</b> | <b>NPC</b><br><b>641-643</b><br><b>645-647</b><br><b>649-651</b> | <b>NPC</b><br><b>801-803</b><br><b>805-807</b><br><b>809-811</b> |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
| <b>157-159</b><br><b>16A-16C</b><br><b>16E-16G</b>               | <b>317-319</b><br><b>32A-32C</b><br><b>32E-32G</b>               | <b>477-479</b><br><b>48A-48C</b><br><b>48E-48G</b>               | <b>637-639</b><br><b>64A-64C</b><br><b>64E-64G</b>               | <b>797-799</b><br><b>80A-80C</b><br><b>80E-80G</b>               | <b>957-959</b><br><b>96A-96C</b><br><b>96E-96G</b>               |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- Hierarchical NPC number at end of range

**wx-k-qr**

- Hierarchical NPC number at end of range

**de-f-gh**

- Hierarchical NPC number between uv-m-np and ij-k-lm

**ij-k-lm**

- Hierarchical NPC number between de-f-gh and wx-k-qr

**uv,wx** - Unit number

**m,k** - Module number in unit uv

**np,qr** - NPC number in module m

The allowable values are presented below:

DE, DS, and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**ALMOPT** - Alarm option

**AIS** - Alarm indication signal

Type of alarm. AIS is not detected by unframed clear (unchannelized) 2Mbit/s PAXDz or THxDz type NPCs. Therefore, specifying AIS with one of the alarm level types MI, DMA, PMA, or PMC is unnecessary. However, the command will not be denied if AIS is specified with an alarm level for unframed clear PAXDz or THxDz NPCs. AIS with its alarm level will simply never be reported for unframed clear PAXDz or THxDz NPCs.

**INFO** - Information

Information message (not an alarm). This is the default option for domestic NPCs.

**MJ** - Major

Major alarm.

**MN** - Minor

Minor alarm.

**nnn** - Total number of NPCs in the output segment.

**PLOPT** - Payload loopback option

The NPC(s) must be out of service to use this option.

**PL** - Payload loopback

**ENA** - Enabled

The ANSI NPC will respond to payload loopback requests received from the far-end terminal over the ESF data link. This is the default option.

**DSA** - Disabled

The ANSI NPC will not respond to payload loopback requests received from the far-end terminal over the ESF data link.

**s** - Status of the AIS alarm or payload loopback capability.

*s Explanation*

\* The AIS alarm option/payload loopback capability of the NPC has been changed.

blank The AIS alarm option/payload loopback capability of the NPC has not been changed.

**tttt** - The old AIS alarm option/payload loopback setting for the NPC.

*tttt Explanation*

INFO AIS programmed for Information message

MJ AIS programmed for Major alarm

MN AIS programmed for Minor alarm

ENA ANSI payload loopback capability enabled

DSA ANSI payload loopback capability disabled

---- Not applicable (for unequipped NPCs or not valid NPC type within the specified NPC range)

**mmm** - Error condition code

*mmm Explanation*

**ENEQ** Subject entity is not equipped

**ENEQ** Unit is not equipped

**SAOS** UC is out of service

**SNVS** UC is in service but failed

**ENEQ** FTMI is not equipped

**SAOS** FTMI is out of service

**ENEQ** NPC is unequipped

**SNOS** In-service NPC change not allowed

**IDRG** NPC range crosses unit boundary

**SNVS** NPC invalid type

**IDNV** Selectable AIS not valid for specified NPC(s) type

**IDNV** All NPC(s) are either not valid or not grown

**IDNV** IU type NPC(s) cannot be provisioned for Minor Alarm

**IDNV** NPC(s) actual type incompatible with TYPE keyword and/or alarm type

**IDNV** AIS keyword incompatible with NPC type

## **ED,PRMTR,EQPT,NPC,IW,X**

### **CHANGE NPC TYPE FOR TH TYPE NPCS**

#### **Explanation Of Command**

This command is used to change the type and, optionally, the insertion word of a specified TH type Network Processing Circuit (NPC) equipped in a Hybrid DS3 Unit. The insertion word field is used to change the NPC's Insertion Word for the NPC, which is transmitted in the direction of a channel that is unassigned. These changes may be made without disconnecting and reconnecting the provisioned circuits (channels), but the NPC must be out of service when this command is executed.

The y value in the type field may not be changed, because a change in the y value may change the channel numbering for cross-connections that are already provisioned.

TH type NPCs may not be changed to a TE type NPC with this command.

TH type NPCs embedded within a hybrid DS3 may only be changed to TE type NPCs, if all TH type NPCs within a particular DS2 within that DS3 are degrown and then new TE type NPCs are grown within that DS2.

The NPC must be out of service to change the facility provisioning. It can be taken out of service using the **RMV-EQPT** command. Changes to the parameters will take effect when the NPC is restored (**RST-EQPT**) to service. When the NPC facility provisioning is changed, all programmable alarm thresholds revert to the default values. These default thresholds are defined in the **CRTE-EQPT::NPC** message. If values other than the defaults are desired, a separate **ED-PRMTR-EQPT** command must be given for each value. Some in-service facility parameter changes are allowed. For in-service changes, the programmable alarm threshold values do not revert to their default values.

**For TE and TA type NPCs, use I.38271 and for DA, DE, DS, PA, PB, or PC type NPCs, use I.38211 to request a change of the NPC Type and insertion word.**

## **Command**

---

### **Nonhierarchical**

---

[I.38311]

ED-PRMTR-EQPT:[<xy>]:NPC-[s]abc:[ww]:mnxyz:[IW-X-pq[r]];

### **Hierarchical**

---

[I.38311]

ED-PRMTR-EQPT:[<xy>]:NPC-uv-m-np:[ww]:mnxyz:[IW-X-pq[r]];

## **Completion Message**

---

### **Nonhierarchical**

---

[O.38311]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-[s]abc:[ww]:mnxyz:[IW-X-pq[r]] COMPLD
/* [O.38311] */
"OLD:TYPE-ttuvw"
["OLD:IW-X-rs[t]"]
[/* IW-X-pq[r]:'pq[r]' is the hex value of the Insertion Word */]
;
```

### **Hierarchical**

---

[O.38311]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-uv-m-np:[ww]:mnxyz:[IW-X-pq[r]] COMPLD
/* [O.38311] */
"OLD:TYPE-ttuvw"
["OLD:IW-X-rs[t]"]
[/* IW-X-pq[r]:'pq[r]' is the hex value of the Insertion Word */]
;
```

## Denial Message

---

### Nonhierarchical

---

[O.38311.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-[s]abc:[ww]:mnxyz:[IW-X-pq[r]] DENY
mmmm
/* [0.38311.01] */
/* <explanation of error condition code> */
[/* IW-X-pq[r]:'pq[r]' is the hex value of the Insertion Word */]
;
```

### Hierarchical

---

[O.38311.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-uv-m-np:[ww]:mnxyz:[IW-X-pq[r]] DENY
mmmm
/* [0.38311.01] */
/* <explanation of error condition code> */
[/* IW-X-pq[r]:'pq[r]' is the hex value of the Insertion Word */]
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

[s]abc - The 3- or 4-digit nonhierarchical NPC number

The allowable values are presented below:



If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 | Unit<br>5 | Unit<br>6 |
|-----------|-----------|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       | NPC       | NPC       |
| 001-003   | 161-163   | 321-323   | 481-483   | 641-643   | 801-803   |
| 005-007   | 165-167   | 325-327   | 485-487   | 645-647   | 805-807   |
| 009-011   | 169-171   | 329-331   | 489-491   | 649-651   | 809-811   |
|           | .         |           |           |           |           |
|           | .         |           |           |           |           |
|           | .         |           |           |           |           |
| 157-159   | 317-319   | 477-479   | 637-639   | 797-799   | 957-959   |
| 16A-16C   | 32A-32C   | 48A-48C   | 64A-64C   | 80A-80C   | 96A-96C   |
| 16E-16G   | 32E-32G   | 48E-48G   | 64E-64G   | 80E-80G   | 96E-96G   |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 |
|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       |
| 0001-0003 | 0161-0163 | 0321-0323 | 0481-0483 |
| 0005-0007 | 0165-0167 | 0325-0327 | 0485-0487 |
| 0009-0011 | 0169-0171 | 0329-0331 | 0489-0491 |
|           | .         |           |           |
|           | .         |           |           |
|           | .         |           |           |
| 0157-0159 | 0317-0319 | 0477-0479 | 0637-0639 |
| 016A-016C | 032A-032C | 048A-048C | 064A-064C |
| 016E-016G | 032E-032G | 048E-048G | 064E-064G |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
|                  |                  |                  |                  |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
|                  |                  |                  |                  |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- Hierarchical NPC number

**uv** - Unit number  
**m** - Module number in unit uv  
**np** - NPC number in module m

The allowable values are presented below:

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**OLD** - Old

**TYPE** - Type

**mnxyz** - NPC type

*mnxyz Type*

THxyz CEPT NPC embedded within a hybrid DS3

**ttuvw** - Previous value of mnxyz

**TH-Type xyz field**

The provisioning values of *x*, *y*, and *z* for the TH type are shown in the following tables (a 'Y' in a column of the Table indicates that the feature at the top of the column is enabled by the corresponding (*x*, *y* or *z*) provisioning value):

**Table 12-8. Provisioning values for *x***

| x<br>value | CRC-4<br>Mode | Automatic<br>CRC-4 |
|------------|---------------|--------------------|
| 0          | Y             |                    |
| 8          |               | Y                  |
| B          |               |                    |

**Table Notes:**

1. The "Automatic CRC-4" is also known as CRC-4 Interworking.
2. If the CRC-4 mode is enabled (*x* value 0) the NPC will compute checksums over the transmitted data and transmit the checksum as part of the CRC-4 multiframe pattern in TS0. The NPC will also monitor the incoming CRC-4 multiframe and verify the CRC-4 checksum. If the CRC-4 multiframe cannot be found using the CRC-4 reframe algorithm, then the NPC will declare an alarm.  
  
If the automatic CRC-4 option is selected (*x* value 8), the NPC will perform all the functions of the CRC-4 mode. However, if the CRC-4 multiframe is lost, the NPC will not declare an alarm or apply consequent actions.
3. *x* value B does not enable any of the features shown in the Table; this is a valid option.
4. Only *x* values 0, 8, and B are valid *x* values, all other *x* values will be denied.

**Table 12-9. Provisioning values for *y***

| <i>y</i><br>value | CAS<br>Mode | NSA<br>Mode | Telephone<br>Numbering | Timeslot<br>Numbering | Convert<br>CTS 16 | AIS in<br>CTS 16 | Framed<br>Clear | Unframed<br>Clear |
|-------------------|-------------|-------------|------------------------|-----------------------|-------------------|------------------|-----------------|-------------------|
| 0                 | Y           |             | Y                      |                       | Y                 | Y                |                 |                   |
| 2                 | Y           |             | Y                      |                       | Y                 |                  |                 |                   |
| 4                 | Y           |             | Y                      |                       |                   | Y                |                 |                   |
| 6                 | Y           |             | Y                      |                       |                   |                  |                 |                   |
| 8                 |             | Y           | Y                      |                       |                   |                  |                 |                   |
| 9                 |             | Y           |                        | Y                     |                   |                  |                 |                   |
| C                 |             |             |                        |                       |                   |                  | Y               |                   |
| D                 |             |             |                        |                       |                   |                  |                 | Y                 |

**Table Notes:**

1. *y* values 1, 3, 5, 7, A-B and E-F are unassigned (that is, invalid).
2. For *y* values 0, 2, 4 and 6 Channel Associated Signaling (CAS) is enabled. In this mode the Telephone Channel Numbering system is always used.

If the "Convert TS16" option is selected (*y* values 0 and 2), the *abcd* bits of TS16 will be converted to '1111' if they are received as '0000'. This is to prevent false framing in the TS16 multiframe. If this option is not selected (*y* values 4 and 6), a value of '0000' in the *abcd* bits will be transmitted transparently.

If the "AIS in TS16" option is selected (*y* value 0 and 4), AIS will always be applied to received TS16 signaling channels on detection of RAI (Remote Alarm Indication, Bit 3 of TS0 NFW), RAIS (Remote AIS Indication, Bit 4 of TS0 NFW, if provisioned) or R16 (Remote Alarm Indication received in TS16). If this option is not selected (*y* values 2 and 6), AIS will not be applied on detection of RAI, RAIS, or R16.

3. For *y* values 8 and 9 the NPC will be Non Signaling Associated (NSA). In this mode, Telephone Channel Numbering (*y*=8) or Timeslot Channel Numbering (*y*=9) may be selected.
4. The NPC can be set up as a framed clear 2 Mbit/s interface (*y*=C) or as an unframed clear 2 Mbit/s interface (*y*=D). When provisioned as a clear 2 Mbit/s interface, an NPC does not modify the cross-connected data in any way. This means that the following functions are not performed in the clear 2 Mbit/s mode:
  - Outgoing CRC-4 checksum generation (applies to framed clear 2 Mbit/s interfaces with CRC-4 option enabled).
  - Remote alarm indications (line format errors are reported locally, but no alarm indicators are sent in TS0 to the remote end).

**Table 12-10. Provisioning values for z**

| z<br>value | C.A. Timing |    | RAI Set Time |       |       | NFW Bit 4 Use |      | RAIS Set Time |       | MBER<br>Enabled |
|------------|-------------|----|--------------|-------|-------|---------------|------|---------------|-------|-----------------|
|            | HW          | FW | 2ms          | 166ms | 500ms | RAIS          | RBER | 166ms         | 500ms |                 |
| 0          | Y           |    | Y            |       |       |               |      |               |       |                 |
| 1          |             | Y  | Y            |       |       |               |      |               |       |                 |
| 2          | Y           |    |              | Y     |       |               |      |               |       |                 |
| 3          |             | Y  |              |       | Y     |               |      |               |       |                 |
| 4          | Y           |    | Y            |       |       | Y             |      | Y             |       |                 |
| 5          |             | Y  | Y            |       |       | Y             |      |               | Y     |                 |
| 6          | Y           |    | Y            |       |       |               | Y    |               |       | Y               |
| 7          |             | Y  | Y            |       |       |               | Y    |               |       | Y               |
| A          | Y           |    | Y            |       |       |               |      |               |       | Y               |
| B          |             | Y  | Y            |       |       |               |      |               |       | Y               |

**Table Notes:**

1. z values 8, 9, C, D, E and F are unassigned (that is, invalid).
2. For z values 1, 3, 5, 7 and B the consequent action timing is under firmware (FW) control. For z values 0, 2, 4, 6 and A the consequent action timing is under hardware (HW) control.

The G.732 consequent action of inserting the AIS in data channels is applied within 2 ms whether the timing is under HW control or FW control, but when under FW control, the AIS in data channels is overridden by the Insertion Word sourced from the Alternate Message Store (AMS) after detection of the local alarm:

in **500 ms**  
if z = 1, 3 or 5  
in **2496 ms**  
if z = 7 or B

The Insertion Word pattern can be specified in the cross-connect command; on 2Mbit/s NPCs in a *gateway* **cross-connection** the Insertion Word always defaults to AIS.

The selection of HW or FW control is also used to provision the consequent actions on signaling bits. On detection of loss of frame (LOF) or multiframe alignment (LMA, Loss of Multiframe Alarm) error, the hardware immediately applies a signaling freeze by using the last good frame's signaling information. The signaling freeze remains in effect until two multiframes without errors are received. When HW control is used, the AIS in signaling bits is applied within 2 ms, overriding the signaling freeze. When FW control is used, the trunk conditioning pattern from the AMS overrides the signaling freeze once the 2Mbit/s NPC goes into the alarm state.

3. The Consequent Action timing also selects the time after which the **local** alarms are declared and cleared:\*

HW Control:

**Both** remote and local alarms are declared and cleared in 166 ms.

FW Control:

Only remote alarms are declared and cleared in 166 ms. The **local** alarms are declared and cleared in 500 ms, **except when z = 7 or B.**

4. On the transmitting NPC, bit 3 in the NFW, the remote alarm indication (RAI), will be processed as specified in ITU-T Recommendation G.704 Section 2.3.2 (**that is, within 2 ms after detecting the failure**) when z = 0, 1, 4, 5, 6, 7, A or B. **However,** for z value 2 the set time is 166 ms and for z value 3 the set time is 500 ms. NFW bit 3 is always set to 0 for non-alarm condition and is set to 1 for alarm conditions.
5. On the transmitting NPC, if bit 4 of the NFW is used as RAIS (Remote AIS) indicator, NFW bit 4 will be set in 166 ms (for z = 4) or 500 ms (for z = 5) after AIS is detected in the received signal. The default idle state for Bit 4 is a '1'. The idle state can be changed to a '0' with the ED-PRMTR-EQPT::NPC:TS0 command. The bit is put into the active state by inverting the value of the idle state. Similarly, if NFW bit 4 is in the active state in the received signal, consequent actions are taken 166 ms after detecting this condition.
6. z values 6-7 and A-B enable the Minor Bit Error Rate and Signaling Freeze Delay Time Features.

**Common Options (z = 6-7 or A-B)**

- [i] Enable BER calculations, and when in the BER state:

DACS takes the alarm state consequent actions: sending a message, and activating appropriate alarm relays and summary LEDs.

When out of the BER state, DACS II retires the alarm state consequent actions: sends a retirement message, and deactivates appropriate alarm relays and summary LEDs.

- [ii] RAI set in 2 ms

- [iii] Signaling Freeze Delay Timing, Consequent Action Clear Timing:

**z=6 or A** hardware timing

**z=7 or B** firmware timing (SFDT=2496 ms, CACT=624 ms)

- [iv] BER alarm level = DMA

---

\* Local alarms are those generated for the events: PWR, PBF, BER, AIS, LMA, and A16. Remote alarms are those generated for the events: RAI, RAIS, RBER, and R16.

**Specific Options for z= 6 or 7**

[v] RBER alarm level = MI

[vi] NFW bit 4=RBER:

- DACS II sends a remote indicator in bit 4 (RBER) of the time slot 0 Non Frame Word (NFW) upstream to the far end 166 ms after detecting the Minor Bit Error Rate (BER) condition.

DACS II sets the RBER bit to its idle state, on clearing of the BER condition.

- DACS II detects the remote setting of the received bit 4 as an RBER condition and generates an appropriate message. Consequent actions are taken 166 ms after detecting this condition.

DACS II generates an appropriate retirement message when the received bit 4 returns to the idle state.

**Specific Options for z= A or B**

[vii] RBER unalarmed

[viii] NFW bit 4=disabled

NFW bit 4 is NOT used as RBER, although the local Minor Bit Error Rate (BER) condition is detected and cleared with the alarm state consequent actions.

Additionally:

- For telephone channel numbering, channels 16 to 30 occupy time slots 17 to 31.
- For time slot channel numbering, channels 16 to 30 occupy time slots 16 to 30.



The following tables provide a summary of invalid combinations of  $xyz$  for the TH type NPC.

**Table 12-11. Combinations of  $x$  and  $y$  Values**

| Invalid<br>$xyz$<br>Combinations | Explanation                                                                                                                                                                                                                              |
|----------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 8Cz                              | Framed clear 2 Mbit/s ( $y$ value C) is valid for all valid $x$ options except the one invoking automatic CRC-4 interworking. The interworking algorithm requires setting of outgoing E-bits, which is not permitted for a clear signal. |
| 0Dz<br>8Dz                       | Unframed clear 2 Mbit/s ( $y$ value D) is only valid for $x$ value B. This is the only $x$ option which does not require decoding of TS0 content.                                                                                        |

**Table 12-12. Combinations of  $y$  and  $z$  Values**

| Invalid<br>$xyz$<br>Combinations                                   | Explanation                                                                                                                                                                                              |
|--------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| xC1<br>xC3<br>xC5<br>xC7<br>xCB<br>xD1<br>xD3<br>xD5<br>xD7<br>xDB | Clear 2 Mbit/s ( $y$ value C or D) cannot be used with Firmware controlled Consequent Action ( $z$ values 1, 3, 5, 7 or B).                                                                              |
| xD4<br>xD6                                                         | Unframed clear 2 Mbit/s ( $y$ value D) cannot be used with $z$ value 4 (NFW Bit 4 used for RAIS) or with $z$ value 6 (NFW Bit 4 used for RBER) because unframed clear signals cannot obtain TS0 framing. |

**Table Notes:**

1. If framed clear 2 Mbit/s ( $y$  value C) is selected with  $z$  value 4 (NFW Bit 4 used for RAIS) only the receive side of this function will be enabled. Outgoing RAIS indicators cannot be transmitted during clear signal operation.

2. If framed clear 2Mbit/s (y value C) is selected with z= value 6 (NFW Bit 4 used for RBER) only the receive side of this function will be enabled. Outgoing RBER indicators cannot be transmitted during clear signal operation.

**There are no combinations between valid x and z values that are invalid.**

**IW** - Insertion word

**pq** - Insertion word value (hexadecimal)

Hexadecimal value of the growth insertion word (GIW). Specifies the insertion word sent in the transmit direction on unassigned channels. If this value is not specified, it remains unchanged from its previous value.

An eight-bit code, called the growth insertion word, is transmitted by this NPC on unassigned 64kb/s channels. This code is specified by the optional keyword IW and its argument pq. This code should not be confused with the insertion word provisioned optionally on the cross-connect command, which is used if and only if the DCC keyword is specified at disconnection time.

*pq Explanation*

D5 Unassigned Channel Code (UAC). Default value.

**rs** - Previous value of pq

**r** - Transmitted signaling information

**r** is the portion of TS16 used for signaling when provisioned for CAS (four signaling bits in the associated CAS time slot 16 signaling). If **r** is not specified, it will remain unchanged.

*r Explanation*

D Unassigned channel code (UAC). Default value.

**t** - Previous value of r

mmmm - Error condition code

mmmm *Explanation*

|             |                                                                 |
|-------------|-----------------------------------------------------------------|
| <b>ENEQ</b> | Subject entity is not equipped                                  |
| <b>SAIS</b> | Subject entity is in service                                    |
| <b>ENEQ</b> | Unit is not equipped                                            |
| <b>SAOS</b> | UC is out of service                                            |
| <b>SNVS</b> | UC is in service but failed                                     |
| <b>SNVS</b> | NPC type error                                                  |
| <b>SNVS</b> | DMI combined with T1DM                                          |
| <b>SNVS</b> | NPC type option xyz is unassigned                               |
| <b>SNVS</b> | NPC has active circuit                                          |
| <b>SNVS</b> | Change not valid                                                |
| <b>IDNV</b> | Option not programmable for this NPC type                       |
| <b>SNVS</b> | NPC not deleted                                                 |
| <b>SNVS</b> | Timeslot channel numbering not allowed with CAS                 |
| <b>SNOS</b> | In-service NPC change not allowed                               |
| <b>SNVS</b> | Invalid NPC number specified                                    |
| <b>SNVS</b> | INCL keyword needed when restricted Insertion Word specified    |
| <b>SNVS</b> | Framed/Unframed clear 2Mbit/s NPC invalid for Automatic CRC-4   |
| <b>SNVS</b> | Unframed clear 2Mbit/s NPC invalid for TS0 processing           |
| <b>SNVS</b> | Framed/Unframed clear 2Mbit/s NPC invalid for Firmware Timing   |
| <b>SNVS</b> | Unframed clear 2Mbit/s NPC invalid for Bit 4 used as RA IS/RBER |
| <b>SNVS</b> | IW not allowed to be specified in Clear 2Mbit/s                 |
| <b>SNVS</b> | NPC has been designated as NPCTG                                |
| <b>SNVS</b> | NPC has been designated as NPCTP                                |
| <b>SNVS</b> | Invalid combination of "x" and "z" values                       |
| <b>SNVS</b> | Invalid combination of "x" and "y" values                       |

## **ED,PRMTR,EQPT,NPC,IW,X,INCL**

### **CHANGE NPC TYPE**

#### **Explanation Of Command**

This command is used to change the type and, optionally, the insertion word of a specified network processing Circuit (NPC) equipped in a facility terminating unit (IFTU2/IFTU/FTU). The insertion word field is used to change the NPC's disconnect code (DCC). These changes may be made without disconnecting and reconnecting the provisioned circuits, but the NPC must be out of service when this command is executed.

Permissible type changes depend upon the digroup card in use. For NPCs provisioned on the DACS II Enhanced Dual Digroup Card (TG191-EDDC), the **mn**, **x**, and **y** values of the NPC TYPE may be changed if the NPC is out of service. This feature makes use of the flexibility of the TG191 circuit pack. The **z** value must not be changed from the value entered when the NPC was provisioned, because the channel numbering format cannot be changed if cross-connections exist on the NPC.

For NPCs provisioned on other DACS II Dual Digroup Cards, only the **x** and **y** values of the NPC TYPE may be changed with this command. The **mn** and **z** values must not be changed from the values entered in the NPC provisioning command.

The NPC must be out of service to change the facility provisioning. It can be taken out of service using the **RMV-EQPT** command. Changes to the parameters will take effect when the NPC is restored (**RST-EQPT**) to service. When the NPC facility provisioning is changed, all programmable alarm thresholds revert to the default values. These default thresholds are defined in the **CRTE-EQPT : NPC** message. If values other than the defaults are desired, a separate **ED-PRMTR-EQPT** command must be given for each value. Some in-service facility parameter changes are allowed. For in-service changes, the programmable alarm threshold values do not revert to their default values.

For NPCs on **DS3Us** and for TE type NPCs on Hybrid DS3Us, use I.38271 to request a change of the NPC Type and/or insertion word.

For TH type NPCs on Hybrid DS3Us, use I.38311 to request a change of the NPC type and/or insertion word.

## **Command**

---

### **Nonhierarchical**

---

[I.38211]

ED-PRMTR-EQPT:[<xy>]:NPC-[s]abc:[ww]:mnxyz:[IW-X-pq[, INCL]];

### **Hierarchical**

---

[I.38211]

ED-PRMTR-EQPT:[<xy>]:NPC-uv-m-np:[ww]:mnxyz:[IW-X-pq[, INCL]];

## **Completion Message**

---

### **Nonhierarchical**

---

[O.38211]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-[s]abc:[ww]:mnxyz:[IW-X-pq] COMPLD
/* [O.38211] */
"OLD:TYPE-ttuvw"
["OLD:IW-X-rs"]
[/* IW-X-pq:'pq' is the hex value of the Insertion Word */]
;
```

### **Hierarchical**

---

[O.38211]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-uv-m-np:[ww]:mnxyz:[IW-X-pq] \
COMPLD
/* [O.38211] */
"OLD:TYPE-ttuvw"
["OLD:IW-X-rs"]
[/* IW-X-pq:'pq' is the hex value of the Insertion Word */]
;
```

## Denial Message

---

### Nonhierarchical

---

[O.38211.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-[s]abc:[ww]:mnxyz:[IW-X-pq[,INCL]] DENY
 mmmm
 /* [0.38211.01] */
 /* <explanation of error condition code> */
[/* IW-X-pq:'pq' is the hex value of the Insertion Word */]
;
```

### Hierarchical

---

[O.38211.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-uv-m-np:[ww]:mnxyz:[IW-X-pq[,INCL]] DENY
 mmmm
 /* [0.38211.01] */
 /* <explanation of error condition code> */
[/* IW-X-pq:'pq' is the hex value of the Insertion Word */]
;
```

## Autonomous Message

---

Not applicable.

## Explanation Of Parameters

---

[s]abc - The 3- or 4-digit nonhierarchical NPC number  
The allowable values are presented below:

If NPC numbers are expressed in three digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

#### uv-m-np

- Hierarchical NPC number

**uv** - Unit number  
**m** - Module number in unit uv  
**np** - NPC number in module m

The allowable values are presented below:

DE, DS, and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

**OLD** - Old

**TYPE** - Type

**mnxyz** - NPC type

*mnxyz Type*

DAxyz IFTU2/IFTU/FTU ANSI DS1 NPC type

DExyz IFTU2/IFTU/FTU DS1 NPC type

DSxyz SLC® Carrier Terminating NPC type

#### DA-type xyz fields

**x** - Multiframe format for the digroup

|            |                                               |
|------------|-----------------------------------------------|
| <b>x</b>   | <i>Explanation</i>                            |
| <b>0</b>   | Not assigned                                  |
| <b>1</b>   | D4                                            |
| <b>2</b>   | ESF - Voice                                   |
| <b>3</b>   | ESF - Data                                    |
| <b>4</b>   | DDST (T1DM - R bit connection via channel 24) |
| <b>5-7</b> | Not assigned                                  |
| <b>8</b>   | Ericsson Cellular format                      |
| <b>9</b>   | Not assigned                                  |

**y** - Line and signaling format

|            |                                                           |
|------------|-----------------------------------------------------------|
| <b>y</b>   | <i>Explanation</i>                                        |
| <b>0</b>   | ZCS - Zero code suppression                               |
| <b>1*</b>  | NZCS - No zero code suppression                           |
| <b>2*</b>  | B8ZS - Bipolar with 8 zero substitution                   |
| <b>3</b>   | Not assigned                                              |
| <b>4</b>   | ZCS/DMI - Zero code suppression/DMI signaling             |
| <b>5</b>   | NZCS/DMI - No zero code suppression/DMI signaling         |
| <b>6</b>   | B8ZS/DMI - Bipolar with 8 zero substitution/DMI signaling |
| <b>7-9</b> | Not assigned                                              |

\* Only options 1 and 2 are applicable to DA-type clear-DS1 NPC.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDST framing).



**z** - Channel numbering format

| <b>z</b>   | <i>Explanation</i>                              |
|------------|-------------------------------------------------|
| <b>0</b>   | D4 channel bank channel numbering               |
| <b>1</b>   | D2 channel bank channel numbering               |
| <b>2</b>   | D1D channel bank channel numbering              |
| <b>3-8</b> | Not assigned                                    |
| <b>9</b>   | Unchannelized Framed Clear DS1 Cross-connection |

DA type NPCs provide Clear DS1 performance monitoring capability. This feature is enabled by provisioning a DA NPC with both a valid framing format (D4, ESF, T1DM) using the **x** field and at the same time, specifying an unchannelized Clear DS1 cross-connection using the **z** field.

The DACS II Release 4.0 unframed Clear DS1 cross-connection which provides no path performance monitoring is not supported by the DA NPC type. If an unframed Clear DS1 cross-connection is desired on an NPC in a DACS II FTU, the NPC must be provisioned as NPC type **DE9y9**.

Zero Byte Time Slot Interchange (ZBTSI) encoding is not supported by the DA NPC type. If ZBTSI is desired on an NPC in a DACS II FTU, the NPC must be provisioned as a DE NPC type with its **y** option selecting ZBTSI (**DEx3z**).

#### DE-type xyz fields

**x** - Multiframe format for the digroup

| <b>x</b>   | <i>Explanation</i>                               |
|------------|--------------------------------------------------|
| <b>0</b>   | Not assigned                                     |
| <b>1</b>   | D4                                               |
| <b>2</b>   | ESF - Voice                                      |
| <b>3</b>   | ESF - Data                                       |
| <b>4</b>   | DDST (T1DM - R bit connection via channel 24)    |
| <b>5-7</b> | Not assigned                                     |
| <b>8*</b>  | Ericsson Cellular format                         |
| <b>9</b>   | No framing format, transparent (TRSP), clear-DS1 |

\* Ericsson Cellular format is not compatible with y=4, y=5, and y=6, DMI signalling.

**y** - Line and signaling format

**y**      *Explanation*

- 0**      ZCS - Zero code suppression
- 1\***     NZCS - No zero code suppression
- 2\***     B8ZS - Bipolar with 8 zero substitution
- 3†**     ZBTSI - Zero-bit time-slot interchanger
- 4**      ZCS/DMI - Zero code suppression/DMI signaling
- 5**      NZCS/DMI - No zero code suppression/DMI signaling
- 6**      B8ZS/DMI - Bipolar with 8 zero substitution/DMI signaling
- 7-9**    Not assigned

\* Only options 1 and 2 are applicable to DE-type clear-DS1 NPC.

† Only valid with ESF (x = 2 or 3)

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDS framing).

**z** - Channel numbering format

**z**      *Explanation*

- 0**      D4 channel bank channel numbering
- 1**      D2 channel bank channel numbering
- 2**      D1D channel bank channel numbering
- 3-8**    Not assigned
- 9**      No channel numbering format, clear-DS1

#### DS-type xyz fields

**x** - Multiframe format

**x**      *Explanation*

- 0**      Not assigned
- 1**      D4
- 2**      ESF - Voice
- 3**      Not assigned
- 4**      Not assigned
- 5**      Not assigned
- 6**      SLC® 96 carrier Fs
- 7**      SLC 5 carrier ESF with data link
- 8-9**    Not assigned

**y** - Line and signaling format

**y** *Explanation*

- 0** Zero code suppression (ZCS)
- 1** No zero code suppression (NZCS)
- 2** Bipolar with 8 zero substitution (B8ZS)
- 3-9** Not assigned

**z** - Counting sequence format

**z** *Explanation*

- 0** SLC 96 carrier Mode III D4 counting sequence
- 1** SLC 96 carrier Mode III D1D counting sequence
- 2** SLC 96 carrier Mode I D1D counting sequence
- 3** SLC Series 5 carrier D4 counting sequence
- 4-9** Not assigned

**Note:** For DS-type NPCs only, all cross-connects must be disconnected before the NPC's type can be changed because the NPC must be deleted from the RT in order to change the NPC's type.

**ttuvw** - Previous value of mnxyz

**IW** - Insertion word

**pq** - Insertion word value (hexadecimal)

Hexadecimal value of the growth insertion word (GIW). Specifies the insertion word sent in the transmit direction on unassigned channels. If this value is not specified, it remains unchanged from its previous value.

An eight-bit code, called the growth insertion word, is transmitted by this NPC on unassigned 64kb/s channels. This code is specified by the optional keyword IW and its argument pq. This code was previously called the Disconnect Code (DCC), but that name is properly reserved for the cross-connect insertion word, which is transmitted when the disconnect message with DDC specified is used.

For Clear-DS1 NPCs, the insertion word option is **NOT** available and the message will be denied if this option is entered. The alarm indication signal (AIS) is transmitted in the disconnect or idle state.

Although any 2-digit hexadecimal code may be used (see INCL below), some common GIWs are:

| <i>pq</i> | <i>Explanation</i>                                                                                                                                                                                                           |
|-----------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 7F        | Unassigned Channel Code (UAC). Default value for all NPC types with non-T1DM framing.                                                                                                                                        |
| 18        | Unassigned Multiplex Code (UMC). Default value for DE/DA type NPCs provisioned with T1DM framing. This value should only be provisioned with T1DM framing (DE4yz or DA4yz), so the change command enforces this restriction. |
| FF        | Per channel all ones code, needed for unconnected channels in SLC <sup>®</sup> carrier (DS type NPCs) and computer-to-PBX interface (CPI) applications.                                                                      |

**rs** - Previous value of pq

**INCL** - Inclusive

As a protection to users, this keyword must be added to provision an NPC with D4 framing and an Insertion Word with bit 2 equal to zero. NPCs grown in the D4 format (DE1yz/DA1yz) transmit a DS1 yellow alarm by setting bit 2 to zero in all 24 DS0 channels. If the Insertion Word "pq" is unknowingly provisioned in this manner, the NPC will transmit a D4 yellow alarm signal when it is restored. The D4 yellow alarm is generated by any Insertion Word with the binary value a0cdefgh, where the letters a-h define the eight bits of the binary word. The D4 yellow alarm is not generated by an Insertion Word with a binary value a1cdefgh.

**mmmm** - Error condition code

| <b>mmmm</b> | <i>Explanation</i>                                     |
|-------------|--------------------------------------------------------|
| <b>ENEQ</b> | Subject entity is not equipped                         |
| <b>SAIS</b> | Subject entity is in service                           |
| <b>ENEQ</b> | Unit is not equipped                                   |
| <b>SAOS</b> | UC is out of service                                   |
| <b>SNVS</b> | UC is in service but failed                            |
| <b>ENEQ</b> | FTMI is not equipped                                   |
| <b>SAOS</b> | FTMI is out of service                                 |
| <b>SNVS</b> | FTMI is in service but failed                          |
| <b>ENIE</b> | Option rr/m has not been set up on 2nd database        |
| <b>SNVS</b> | Minor >= major for SLIP opt                            |
| <b>SNVS</b> | NPC type error                                         |
| <b>SNVS</b> | IW is UMUX (18) but NPC not type DE4yz                 |
| <b>SNVS</b> | DMI combined with T1DM                                 |
| <b>SNVS</b> | Maj Min BER threshold is 7, but not in T1DM or Fe mode |
| <b>SNVS</b> | NPC type option xyz is unassigned                      |
| <b>SNVS</b> | NPC has active circuit                                 |
| <b>SNVS</b> | RTBC conference exists                                 |

| <b>mmmm</b> | <i>Explanation</i>                                                   |
|-------------|----------------------------------------------------------------------|
| <b>SNVS</b> | NPC is NPCTG and chan 24 is used in a TG;Can't change to T1DM or DMI |
| <b>SNVS</b> | Alarm bits cannot be passed through or inverted                      |
| <b>SNVS</b> | Change not valid                                                     |
| <b>IDNV</b> | IW option is not allowed for new type of Clear-DS1 NPC               |
| <b>IDNV</b> | BER must not be less than 4 for Clear DS1                            |
| <b>SNVS</b> | Different DSxyz types are used for DGA/DGP on same DDC for Mode I    |
| <b>IDNV</b> | Option not programmable for this NPC type                            |
| <b>IDNV</b> | x & z parameters on DSxyz are inconsistent                           |
| <b>SNVS</b> | NPC not deleted                                                      |
| <b>SNVS</b> | Timeslot channel numbering not allowed with CAS                      |
| <b>SNOS</b> | In-service NPC change not allowed                                    |
| <b>SNVS</b> | NPC not designated as sync timing source                             |
| <b>SNVS</b> | Invalid NPC number specified                                         |
| <b>SNVS</b> | T1DM or DMI mode and channel 24 is connected                         |
| <b>IDNV</b> | ZBTSI option is only valid with the ESF mode                         |
| <b>SNVS</b> | Change to non-ESF digroup with 16-state cross-connect                |
| <b>SNVS</b> | Change to T1DM digroup with cross-connect that is not TRSP           |
| <b>IIDT</b> | This NPC type does not allow unframed Clear-DS1                      |
| <b>SNVS</b> | NPC as 12th test port can not change to DMI nor T1DM                 |
| <b>SNVS</b> | INCL keyword needed when restricted Insertion Word specified         |
| <b>SNVS</b> | Framed/Unframed clear 2Mbit/s NPC invalid for Automatic CRC-4        |
| <b>SNVS</b> | Unframed clear 2Mbit/s NPC invalid for TS0 processing                |
| <b>SNVS</b> | Framed/Unframed clear 2Mbit/s NPC invalid for Transmic 1G, 2G        |
| <b>SNVS</b> | Framed/Unframed clear 2Mbit/s NPC invalid for Firmware Timing        |
| <b>SNVS</b> | Unframed clear 2Mbit/s NPC invalid for Bit 4 used as RA IS/RBER      |
| <b>SNVS</b> | IW not allowed to be specified in Clear 2Mbit/s                      |
| <b>SNVS</b> | NPC has been designated as NPCTG                                     |
| <b>SNVS</b> | NPC has been designated as NPCTP                                     |
| <b>SNVS</b> | Invalid combination of "x" and "z" values                            |
| <b>SNVS</b> | Invalid combination of "x" and "y" values                            |

## **ED,PRMTR,EQPT,NPC,IW,X,INCL**

### **CHANGE DS3U NPC TYPE**

#### **Explanation Of Command**

For DACS II DS3 Units (DS3U) or Hybrid DS3 Units (HDS3U), this command changes a single or range of TE or TA type (DS3U Only) Network Processing Circuits (NPCs) to the newly specified type without disconnecting and reconnecting provisioned circuits. The NPCs must be out of service.

The "mn" field, as well as the "xyz" field, of the NPC type parameter ("mnxyz") can be changed by this command. This feature is used to change between the different types (TE and TA) of NPCs supported by the DS3 or Hybrid DS3 Unit line termination circuit packs.

A range is allowed for the NPCs within one DS3 or Hybrid DS3 Unit. The optional insertion word field is used to change the disconnect code (DCC).

The new parameters will take effect when the NPC is restored to service. When the NPC **TYPE** parameters are changed, all programmable alarm thresholds revert to the default values. If values other than defaults are desired, a separate **ED-PRMTR:NPC:TYPE** command must be given for each value. There will be one output completion message for each NPC in the range.

#### **Command**

#### **Nonhierarchical**

[I.38271]

```
ED-PRMTR-EQPT:[<xy>]:NPC-[s]abc[&&- [t]def]:[ww]:mnxyz\
:[IW-X-pq[, INCL]];
```

### **Hierarchical**

---

[I.38271]

ED-PRMTR-EQPT:[<xy>]:NPC-uv-m-np[&&&-uv-k-qr]:[ww]:mnxyz\  
:[IW-X-pq[,INCL]];

### **Completion Message**

---

### **Nonhierarchical**

---

[O.38271]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-[s]abc[&&-[t]def]:[ww]:mnxyz\
:[IW-X-pq[,INCL]] COMPLD
/* [O.38271] */
/* NPC Number */
"[s]ghi"
"OLD:TYPE-ttuvw"
"OLD:IW-rs"
/* IW-X-pq is the hex value of the Insertion Word */
;
```

### **Hierarchical**

---

[O.38271]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-uv-m-np[&&&-uv-k-qr]:[ww]:mnxyz\
:[IW-X-pq[,INCL]] COMPLD
/* [O.38271] */
/* NPC Number */
"uv-g-hi"
"OLD:TYPE-ttuvw"
"OLD:IW-rs"
/* IW-X-pq is the hex value of the Insertion Word */
;
```

## Denial Message

---

### Nonhierarchical

---

[O.38271.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-[s]abc[&&- [t]def]:[ww]:mnxyz\
:[IW-X-pq[,INCL]] DENY
 mmmm
 /* [O.38271.01] */
 /* <explanation of error condition code> */
 /* IW-X-pq is the hex value of the Insertion Word */
 /* NPC Number */
 "[s]jkl[&&- [t]mno]"
;
```

### Hierarchical

---

[O.38271.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-uv-m-np[&&&-uv-m-kr]:[ww]:mnxyz\
:[IW-X-pq[,INCL]] DENY
 mmmm
 /* [O.38271.01] */
 /* <explanation of error condition code> */
 /* IW-X-pq is the hex value of the Insertion Word */
 /* NPC Number */
 "uv-j-kl[&&&-uv-m-no]"
;
```

### Autonomous Message

---

Not applicable.



## Explanation Of Parameters

Use the optional insertion word (IW X'pq) field to change the unassigned channel code.

**NPC** - Network processing circuit

**[s]abc** - The 3- or 4-digit nonhierarchical NPC Number

**[t]def** - The 3- or 4-digit nonhierarchical NPC number denoting the end of a range specification.

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                |                |                |                |                |                |
|----------------|----------------|----------------|----------------|----------------|----------------|
| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

**uv-m-np**

- Hierarchical NPC number

**uv-k-qr**

- Hierarchical NPC number denoting the end of a range specification

**uv-j-yl**

- Hierarchical NPC number of the first NPC of the denied range

**uv-m-no**

- Hierarchical NPC number of the last NPC of the denied range

**uv-g-hi**

- Hierarchical NPC number within the range of uvmnp and uvkqr

**uv** - Unit number

**m, k, j, m, g**

- Module number

**np, qr, yl, no, hi**

- NPC number within the module

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**mnxyz** - NPC-type identifier

*mnxyz Explanation*

TExyz DS3U or HDS3U Enhanced NPC

TAxyz DS3U ANSI NPC

**TA-type xyz fields****x** - Multiframe format for the digroup**x** *Explanation*

- 0** Not assigned
- 1** D4
- 2** ESF - Voice
- 3** ESF - Data
- 4** DDST (T1DM - R bit connection via channel 24)
- 5-7** Not assigned
- 8** Ericsson Cellular format
- 9** Not assigned

**y** - Line and signaling format**y** *Explanation*

- 0** ZCS - Zero code suppression
- 1\*** NZCS - No zero code suppression
- 2** Not assigned
- 3** Not assigned
- 4** ZCS/DMI - Zero code suppression/DMI signaling
- 5** NZCS/DMI - No zero code suppression/DMI signaling
- 6-9** Not assigned

\* Only option 1 is applicable to TA-type clear-DS1 NPCs.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDST framing).**z** - Channel numbering format**z** *Explanation*

- 0** D4 channel bank channel numbering
- 1** D2 channel bank channel numbering
- 2** D1D channel bank channel numbering
- 3-8** Not assigned
- 9** Unchannelized Framed Clear DS1 Cross-connection

TA type NPCs provide Clear DS1 performance monitoring capability. This feature is enabled by provisioning a TA NPC with both a valid framing format (D4,ESF,T1DM) using the **x** field and at the same time, specifying an unchannelized Clear DS1 cross-connection using the **z** field.

The DACS II Release 4.0 unframed Clear DS1 cross-connection which provides no path performance monitoring is not supported by the TA NPC type. If an unframed Clear DS1

cross-connection is desired on an NPC in a DACS II DS3U, the NPC must be provisioned as NPC type TE919.

### TE-type xyz fields

**x** - Multiframe format

| <b>x</b>   | <i>Explanation</i>                               |
|------------|--------------------------------------------------|
| <b>0</b>   | Not assigned                                     |
| <b>1</b>   | D4                                               |
| <b>2</b>   | ESF - Voice                                      |
| <b>3</b>   | ESF - Data                                       |
| <b>4</b>   | DDST (T1DM - R bit connection via channel 24)    |
| <b>5-7</b> | Not assigned                                     |
| <b>8*</b>  | Ericsson Cellular format                         |
| <b>9</b>   | No framing format, transparent (TRSP), clear-DS1 |

\* Ericsson Cellular format is not compatible with y=4 and y=5, DMI signalling.

**y** - Line and signaling format

| <b>y</b>   | <i>Explanation</i>                                |
|------------|---------------------------------------------------|
| <b>0</b>   | ZCS - Zero code suppression                       |
| <b>1*</b>  | NZCS - No zero code suppression                   |
| <b>2</b>   | Not assigned                                      |
| <b>3</b>   | Not assigned                                      |
| <b>4</b>   | ZCS/DMI - Zero code suppression/DMI signaling     |
| <b>5</b>   | NZCS/DMI - No zero code suppression/DMI signaling |
| <b>6-9</b> | Not assigned                                      |

\* Only option 1 is applicable to TE-type clear-DS1 NPCs.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDS framing).

**z** - Channel numbering format

| <b>z</b>   | <i>Explanation</i>                     |
|------------|----------------------------------------|
| <b>0</b>   | D4 channel bank channel numbering      |
| <b>1</b>   | D2 channel bank channel numbering      |
| <b>2</b>   | D1D channel bank channel numbering     |
| <b>3-8</b> | Not assigned                           |
| <b>9</b>   | No channel numbering format, clear-DS1 |

**IW** - Insertion Word

**pq** - Hexadecimal value of the growth insertion word (GIW). Specifies the insertion word in the transmit direction on unassigned channels.

An eight-bit code, called the growth insertion word, is transmitted by this NPC on unassigned DS0 channels. This code is specified by the optional keyword IW and its argument pq. This code was previously called the Disconnect Code (DCC), but that name is properly reserved for the cross-connect insertion word, which is transmitted when the disconnect message with the DDC specified is used.

Although any 2-digit hexadecimal code may be used (see INCL below), the default GIWs are:

| <i>pq</i> | <i>Explanation</i>                                                                                                                                                                                                                    |
|-----------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 7F        | Unassigned Channel Code (UAC), the default value for TE/TA type NPCs provisioned with D4 or ESF framing.                                                                                                                              |
| 18        | Unassigned Multiplex Code (UMC), the default value for TE/TA type NPCs provisioned with T1DM framing. This value should only be provisioned with T1DM framing (DA4yz or TA4yz). The change command does not enforce this restriction. |

**INCL** - Inclusive

As a protection to users, this keyword must be added to provision an NPC with D4 framing and an Insertion Word with bit 2 equal to zero. NPCs grown in the D4 format (TE1yz/TA1yz) transmit a DS1 yellow alarm by setting bit 2 to zero in all 24 DS0 channels. If the Insertion Word "pq" is unknowingly provisioned in this manner, the NPC will transmit a D4 yellow alarm signal when it is restored. The D4 yellow alarm is generated by any Insertion Word with the binary value a0cdefgh, where the letters a-h define the eight bits of the binary word. The D4 yellow alarm is not generated by an Insertion Word with a binary value a1cdefgh.

For Clear-DS1 NPCs, the insertion word option is **NOT** available and the message will be denied if this option is entered. The alarm indication signal (AIS) is transmitted in the disconnect or idle state.

**[s]ghi,**

- The 3- or 4-digit nonhierarchical NPC number within the range of [s]abc and [t]def

**[s]jkl**

- The 3- or 4-digit nonhierarchical NPC number of the first NPC of a range that is being denied ( $abc \leq jkl \leq mno$ )

**[t]mno** - The 3- or 4-digit nonhierarchical NPC number of the last NPC of a range that is being denied ( $jkl \leq mno \leq def$ )

**ttuvw** - Previous value of mnxyz

**rs** - Previous value of pq

**mmmm** - Error condition code

**mmmm** *Explanation*

|             |                                                              |
|-------------|--------------------------------------------------------------|
| <b>ENEQ</b> | Subject entity is not equipped                               |
| <b>SAIS</b> | Subject entity is in service                                 |
| <b>ENEQ</b> | Unit is not equipped                                         |
| <b>SAOS</b> | UC is out of service                                         |
| <b>SNVS</b> | UC is in service but failed                                  |
| <b>SNVS</b> | Unit type error                                              |
| <b>SNVS</b> | NPC type error                                               |
| <b>SNVS</b> | IW is UMUX (18) but NPC not type DE4yz                       |
| <b>SNVS</b> | DMI combined with T1DM                                       |
| <b>SNVS</b> | NPC type option xyz is unassigned                            |
| <b>SNVS</b> | NPC has active circuit                                       |
| <b>IDRG</b> | Invalid range for specified NPC type                         |
| <b>ENEQ</b> | NPC not equipped                                             |
| <b>IDNV</b> | IW option is not allowed for new type of Clear-DS1 NPC       |
| <b>ENEQ</b> | MIU is not equipped                                          |
| <b>SNVS</b> | T1DM or DMI mode and channel 24 is connected                 |
| <b>IDRG</b> | NPC range crosses unit boundary                              |
| <b>IIDT</b> | This NPC type does not allow unframed Clear-DS1              |
| <b>SNVS</b> | NPC as 12th test port can not change to DMI nor T1DM         |
| <b>ENEQ</b> | The MXR is not grown                                         |
| <b>ENEQ</b> | Service MXR is not equipped                                  |
| <b>SNVS</b> | Mismatch between MXR and NPC types                           |
| <b>SNVS</b> | INCL keyword needed when restricted Insertion Word specified |
| <b>SNVS</b> | NPC has been designated as NPCTG                             |
| <b>SNVS</b> | NPC has been designated as NPCTP                             |
| <b>SNVS</b> | Invalid combination of "x" and "z" values                    |
| <b>SNVS</b> | Invalid combination of "x" and "y" values                    |

## **ED,PRMTR,EQPT,NPC,NFS**

### **CHANGE NPC NON FRAME-WORD SETTING**

#### **Explanation Of Command**

This command allows control of the spare national and international bits in time slot zero (TS0).

Control is exercised through variable "abcdefghi". Each letter in this variable represents one of the spare national or international bits in TS0. The bit represented by a given letter is controlled by assigning an appropriate value to the letter. Each letter may be set to one of the following: **0**, **1**, **p** or **-**. **p** indicates that the incoming bit will be passed through unchanged if cross-connected. A **0** and **1** set for any of the bits (except **c**) will override the cross-connected bits. This applies also to NPCs assigned as test NPCs. A hyphen (-) means that the bit is not affected by this command.

When a command covering a range of NPCs is denied for successive NPCs in the range for the same reason, a summary denial message shall be output, giving the range of NPCs denied and the reason. The execution of the normal completions, or of denials for a reason other than diagnostic failures, then resumes at the next NPC and continues to the end of the range.

#### **Command**

##### **Nonhierarchical**

[I.38324]

**ED-PRMTR-EQPT : [<xy>] : NPC- [s]abc [&&- [t]def] : [<ww>] : NFS-abcdefghi ;**

##### **Hierarchical**

[I.38324]

**ED-PRMTR-EQPT : [<xy>] : NPC-uv-m-np [&&&-uv-k-qr] : [<ww>] : NFS-abcdefghi ;**



---

### Completion Message

---

#### Nonhierarchical

---

[O.38324]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-[s]abc[&&-[t]def]:[ww]:NFS-abcdefghi COMPLD
/* [O.38324] */
"OLD:abcdefghi"
"NEW:abcdefghi"
/* NPC number */
"[s]jkl"
;
```

#### Hierarchical

---

[O.38324]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-uv-m-np[&&&-uv-k-qr]:[ww]:NFS-abcdefghi COMPLD
/* [O.38324] */
"OLD:abcdefghi"
"NEW:abcdefghi"
/* NPC number */
"uv-j-kl"
;
```

---

### Denial Message

---

#### Nonhierarchical

---

[O.38324.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-[s]abc[&&-[t]def]:[ww]:NFS-abcdefghi \
DENY
mmmm
/* [O.38324.01] */
/* <explanation of error condition code> */
/* NPC number */
"[s]jkl[&&-[t]mno]"
;
```

## **Hierarchical**

---

[O.38324.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-uv-m-np[&&-uv-k-qr]:[ww]:NFS-abcdefghi \
DENY
 mmmm
 /* [O.38324.01] */
 /* <explanation of error condition code> */
 /* NPC number */
 "uv-j-kl[&&&-uv-m-no]"
;
```

## **Autonomous Message**

---

Not applicable.

## **Explanation Of Parameters**

---

- [s]abc            - The 3- or 4-digit nonhierarchical NPC number, start of range
- [t]def           - The 3- or 4-digit nonhierarchical NPC number, end of range,  
                 must be in the same unit as [s]abc
- [s]jkl           - The 3- or 4-digit nonhierarchical NPC number within the range of  
                 [s]abc and [t]def.
- [t]mno           - The 3- or 4-digit nonhierarchical NPC number within the range of  
                 [s]abc and [t]def.

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number

Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number

Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- Hierarchical NPC number, start of range

**uv-k-qr**

- Hierarchical NPC number, end of range

**uv-j-kl**

- Hierarchical NPC number (uv-m-np through uv-k-qr)

**uv-m-no**

- Hierarchical NPC number (uv-m-np through uv-k-qr)

**uv**

- Unit number

**m, k, j**

- Module number

**np, qr, kl, no**

- NPC number within the module

The allowable values are presented below:

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**NFS** - Nonframe-word Setting

**abcdefghi**

- Input variables corresponding to spare bits in TS0

**abcdefghi**

- Variables of old spare bits in TS0.

- a: Bit 1 of Frame Word (FW) - International spare bit for TS0 to non-TS0 cross-connect in Mode 2, this variable can only be "-" or "b"
- b: Bit 1 of Non Frame Word (NFW) - International spare bit
- c: Bit 2 of NFW
- d: Bit 3 of NFW - Remote Alarm Indicator
- e-f: Bits 4-5 of Not Frame Word, National spare bits
- g: Bit 6 of Not Frame Word, RPSFI bit if provisioned for RPSFI otherwise a national spare bit.
- h-i: Bits 7-8 of Not Frame Word, National spare bits

Variable Action on corresponding TS0 bit:  
Input Value

|            |                                                                  |
|------------|------------------------------------------------------------------|
| "0" or "1" | Set TS0 bit to this value                                        |
| "V"        | Received bit is inverted and passed through                      |
| "P"        | Received bit is passed through unchanged                         |
| "_."       | Neither the variable nor the TS0 bit is changed by this command. |

The output parameters take on values dependent on the message language (PDS or MML) and position (OLD or NEW) as shown in the following table:

| Input | Output<br>Primary<br>Line<br>(MML) | OLD          | NEW      |
|-------|------------------------------------|--------------|----------|
| "0"   | "0"                                | previous     | "0"      |
| "1"   | "1"                                | previous     | "1"      |
| "V"   | "V"                                | previous "V" |          |
| "P"   | "P"                                | previous     | "P"      |
| "_."  | "_."                               | previous     | previous |

previous value may be one of "0", "1", "V" or "P"

For example:

|           |           |           |           |
|-----------|-----------|-----------|-----------|
| 11V---00P | 11V---00P | 0011PPPPV | 11V1PP00P |
|-----------|-----------|-----------|-----------|

If this command is not entered for a NPC, the default value for all the bits is "P".

mmm - Error condition code

mmm *Explanation*

|             |                                           |
|-------------|-------------------------------------------|
| <b>ENEQ</b> | Subject entity is not equipped            |
| <b>ENEQ</b> | Unit is not equipped                      |
| <b>SAOS</b> | UC is out of service                      |
| <b>SNVS</b> | UC is in service but failed               |
| <b>ENEQ</b> | FTMI is not equipped                      |
| <b>SAOS</b> | FTMI is out of service                    |
| <b>SNVS</b> | Unit type error                           |
| <b>SROF</b> | NPC Failed or Out of Service              |
| <b>SNVS</b> | Invalid NPC number specified              |
| <b>SAAS</b> | Termination is in process of being rolled |

## **ED,PRMTR,EQPT,NPC,RT,DL,TYPE**

### **CHANGE OPTIONS**

#### **Explanation Of Command**

This command changes facility threshold values for one or more Network Processing Circuits (NPCs) of a particular type or SLC® bank without disconnecting and reconnecting provisioned circuits.

#### **Command**

##### **Nonhierarchical**

[I.38241]

**ED-PRMTR-EQPT : [<xy>] : {NPC- [s]abc | RT- ffff | DL- ffff | TYPE- mnxyz} : \**  
**[ww] : rr/m [&rr/m...];**

##### **Hierarchical**

[I.38241]

**ED-PRMTR-EQPT : [<xy>] : {NPC- uv- m- np | RT- ffff | DL- ffff | TYPE- mnxyz} : \**  
**[ww] : rr/m [&rr/m...];**

## Completion Message

---

### Nonhierarchical

---

[O.38241]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT:: {NPC-[s]abc|RT-ffff|DL-ffff|TYPE-mnxyz}\
:[ww]:rr/m[&rr/m...] COMPLD
/* [O.38241] */
/* THRESHOLDS:SLIP:BER:ERS:SERS:COFA[:SANE:SAFE] */
"THRESHOLD:mmm,nnn:p,q:rrrrr:sss:ttt,uuu[:xxxxx:zzzzz]"
/* OPTIONS:SLIP:BER:ERS:SERS:COFA[:SANE:SAFE] */
"OPTIONS:e,f:g,h:i:j:k,l[:m:n]"
[/* OLD OPTIONS:SLIP:BER:ERS:SERS:COFA[:SANE:SAFE] */]
["OLD OPTIONS:s,t:u,v:w:x:y,z[:b:c]"]
["TYPE-mnxyz,IW-X-pq"]
[/* IW-X-pq is the hex value of the insertion word */]
;
```



For ANSI (DA and TA type) NPCs:

[O.38242]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT:: {NPC-[s]abc|TYPE-mnxyz}:[ww]:rr/m[&rr/m...] COMPLD
/* [O.38242] */
/* CVP:ESP:SESP:SEFS:CSS:UAS:CVL:ESL:SESL (Daily Near-End Thresholds) */
"aaaaaaaa:bbbb:cccc:dddd:eeee:ffff:gggggggg:hhhh:iiii"
/* CVP:ESP:SESP:SEFS:CSS:UAS:CVL:ESL:SESL (Options) */
"a:b:c:d:e:f:g:h:i"
/* CVP:ESP:SESP:SEFS:CSS:UAS:CVL:ESL:SESL (Old Options) */
"a:b:c:d:e:f:g:h:i"
/* CVP:ESP:SESP:SEFS:CSS:UAS:ESL (Daily Far-End Thresholds) */
"jjjjjjjj:kkkk:llll:mmmm:nnnn:oooo:pppp"
/* CVP:ESP:SESP:SEFS:CSS:UAS:ESL (Options) */
"j:k:l:m:n:o:p"
/* CVP:ESP:SESP:SEFS:CSS:UAS:ESL (Old Options) */
"j:k:l:m:n:o:p"
/* CVP:ESP:SESP:SEFS:CSS:UAS:CVL:ESL:SESL (15 Minute Near-End Thresholds) */
"aaaaaaa:bbb:ccc:ddd:eee:fff:ggggggg:hhh:iii"
/* CVP:ESP:SESP:SEFS:CSS:UAS:CVL:ESL:SESL (Options) */
"a:b:c:d:e:f:g:h:i"
/* CVP:ESP:SESP:SEFS:CSS:UAS:CVL:ESL:SESL (Old Options) */
"a:b:c:d:e:f:g:h:i"
/* CVP:ESP:SESP:SEFS:CSS:UAS:ESL (15 Minute Far-End Thresholds) */
"jjjjjjj:kkk:lll:mmm:nnn:ooo:ppp"
/* CVP:ESP:SESP:SEFS:CSS:UAS:ESL (Options) */
"j:k:l:m:n:o:p"
/* CVP:ESP:SESP:SEFS:CSS:UAS:ESL (Old Options) */
"j:k:l:m:n:o:p"
["TYPE-mnxyz,IW-X-pq"]
[/* IW-X-pq is the hex value of the insertion word */]
;
```

## Hierarchical

[O.38241]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT:: {NPC-uv-m-np|RT-ffff|DS-ffff|TYPE-mnxyz}\
:[ww]:rr/m [&rr/m...] COMPLD
/* [O.38241] */
/* THRESHOLDS:SLIP:BER:ERS:SEFS:COFA[:SANE:SAFE] */
"THRESHOLD:mmm,nnn:p,q:rrrrr:sss:ttt,uuu[:xxxxx:zzzzz]"
/* OPTIONS:SLIP:BER:ERS:SEFS:COFA[:SANE:SAFE] */
"OPTIONS:e,f:g,h:i:j,k,l[:m:n]"
[/* OLD OPTIONS:SLIP:BER:ERS:SEFS:COFA[:SANE:SAFE] */]
["OLD OPTIONS:s,t:u,v:w:x:y,z[:b:c]"]
["TYPE-mnxyz,IW-X-pq"]
[/* IW-X-pq is the hex value of the insertion word */]
;
```

For ANSI (DA and TA type) NPCs:

[O.38242]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT:: {NPC-uv-m-np|TYPE-mnxyz}: [ww]:rr/m [&rr/m...] COMPLD
/* [O.38242] */
/* CVP:ESP:SESP:SEFS:CSS:UAS:CVL:ESL:SESL (Daily Near-End Thresholds) */
"aaaaaaaa:bbbb:cccc:dddd:eeee:ffff:gggggggg:hhhh:iiii"
/* CVP:ESP:SESP:SEFS:CSS:UAS:CVL:ESL:SESL (Options) */
"a:b:c:d:e:f:g:h:i"
/* CVP:ESP:SESP:SEFS:CSS:UAS:CVL:ESL:SESL (Old Options) */
"á:Ḃ:ċ:ḍ:ė:ḡ:ḥ:ī"
/* CVP:ESP:SESP:SEFS:CSS:UAS:ESL (Daily Far-End Thresholds) */
"jjjjjjjj:kkkk:llll:mmmm:nnnn:oooo:pppp"
/* CVP:ESP:SESP:SEFS:CSS:UAS:ESL (Options) */
"j:k:l:m:n:o:p"
/* CVP:ESP:SESP:SEFS:CSS:UAS:ESL (Old Options) */
"ĵ:ķ:ļ:ṁ:ń:ó:ő"
/* CVP:ESP:SESP:SEFS:CSS:UAS:CVL:ESL:SESL (15 Minute Near-End Thresholds) */
"aaaaaaa:bbb:ccc:ddd:eee:fff:ggggggg:hhh:iii"
/* CVP:ESP:SESP:SEFS:CSS:UAS:CVL:ESL:SESL (Options) */
"a:b:c:d:e:f:g:h:i"
/* CVP:ESP:SESP:SEFS:CSS:UAS:CVL:ESL:SESL (Old Options) */
"á:Ḃ:ċ:ḍ:ė:ḡ:ḥ:ī"
/* CVP:ESP:SESP:SEFS:CSS:UAS:ESL (15 Minute Far-End Thresholds) */
"jjjjjjj:kkk:lll:mmm:nnn:ooo:ppp"
/* CVP:ESP:SESP:SEFS:CSS:UAS:ESL (Options) */
"j:k:l:m:n:o:p"
/* CVP:ESP:SESP:SEFS:CSS:UAS:ESL (Old Options) */
"ĵ:ķ:ļ:ṁ:ń:ó:ő"
["TYPE-mnxyz,IW-X-pq"]
[/* IW-X-pq is the hex value of the insertion word */]
;
```

### Denial Message

---

### Nonhierarchical

---

[O.38241.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::{NPC-[s]abc|RT-ffff|DL-ffff|TYPE-mnxyz}\
:[ww]:rr/m[&rr/m...] DENY
 mmmm
 /* [0.38241.01] */
 /* <explanation of error condition code> */
[/* ss/n */]
;
```

### Hierarchical

---

[O.38241.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::{NPC-uv-m-np|RT-ffff|DL-ffff|TYPE-mnxyz}\
:[ww]:rr/m[&rr/m...] DENY
 mmmm
 /* [0.38241.01] */
 /* <explanation of error condition code> */
[/* ss/n */]
;
```

### Autonomous Message

---

Not applicable.

## Explanation Of Parameters

Each facility performance parameter of an NPC may have up to three user-selectable threshold values stored in the DACS II data base. The CHG::SETOP (ED-OPT-T1 for MML format) command programs these values in the DACS II data base. Threshold values are provisioned on particular NPCs through the use of the indices rr and m following the options keyword of this command. Variable rr identifies the parameter, and m selects one of the four stored threshold values for that parameter from the DACS II data base. More than one parameter can be changed with a single command by following the first rr/m pair with a list of similarly formed parameter/index pairs for each additional parameter. Unspecified options in this command retain their previous values.

Note that if the option of RT(DL) ffff is specified in the input command, all of the digroups belonging to that RT(DL) will be affected by the command.

For the MML format, the NPC-[s]abc keyword and argument may be omitted in the output response if any of the following are specified on input: TYPE-mnxyz, RT-ffff, or DL-ffff. The CHG function is then performed on all NPCs with the given TYPE, or from the same bank which had the same set of OLD options. The first (lowest numbered) NPC with the given TYPE will determine the class of NPCs affected by the CHG command.

**NPC** - Network processing circuit

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number

The valid numbers are:

If NPC numbers are expressed in three digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical NPC number

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module

The allowable values are as below:

DE, DS, and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**RT** - Remote terminal  
**DL** - Digital carrier line unit (DCLU)  
**ffff** - Bank identification number (0000 through 9999)

**TYPE** - Type

**mnxyz** - NPC type

*mnxyz Explanation*

DExyz Enhanced Digroup NPC  
DSxyz SLC® Carrier Digroup NPC  
TExyz DS3U or HDS3U DS1 NPC  
DAxyz FTU DS1 ANSI NPC type  
TAxyz DS3U DS1 ANSI NPC type

### DE-type xyz fields

**x** - Multiframe format for the digroup

*x Explanation*

**0** Not assigned  
**1** D4  
**2** ESF - Voice  
**3** ESF - Data  
**4** DDST (T1DM - R bit connection via channel 24)  
**5-7** Not assigned  
**8\*** Ericsson Cellular format  
**9** No framing format, transparent (TRSP), clear-DS1

\* Ericsson Cellular format is not compatible with y=4, y=5, and y=6, DMI signalling.

**y** - Line and signaling format

*y Explanation*

**0** ZCS - Zero code suppression  
**1\*** NZCS - No zero code suppression  
**2\*** B8ZS - Bipolar with 8 zero substitution  
**3†** ZBTISI - Zero-bit time-slot interchanger  
**4** ZCS/DMI - Zero code suppression/DMI signaling  
**5** NZCS/DMI - No zero code suppression/DMI signaling  
**6** B8ZS/DMI - Bipolar with 8 zero substitution/DMI signaling  
**7-9** Not assigned

\* Only options 1 and 2 are applicable to DE-type clear-DS1 NPC.

† Only valid with ESF (x = 2 or 3)

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDS framing).



**z** - Channel numbering format

| <b>z</b>   | <i>Explanation</i>                     |
|------------|----------------------------------------|
| <b>0</b>   | D4 channel bank channel numbering      |
| <b>1</b>   | D2 channel bank channel numbering      |
| <b>2</b>   | D1D channel bank channel numbering     |
| <b>3-8</b> | Not assigned                           |
| <b>9</b>   | No channel numbering format, clear-DS1 |

### DS-type xyz fields

**x** - Multiframe format

| <b>x</b>   | <i>Explanation</i>               |
|------------|----------------------------------|
| <b>0</b>   | Not assigned                     |
| <b>1</b>   | D4                               |
| <b>2</b>   | ESF - Voice                      |
| <b>3</b>   | Not assigned                     |
| <b>4</b>   | Not assigned                     |
| <b>5</b>   | Not assigned                     |
| <b>6</b>   | SLC® 96 carrier Fs               |
| <b>7</b>   | SLC 5 carrier ESF with data link |
| <b>8-9</b> | Not assigned                     |

**y** - Line and signaling format

| <b>y</b>   | <i>Explanation</i>                      |
|------------|-----------------------------------------|
| <b>0</b>   | Zero code suppression (ZCS)             |
| <b>1</b>   | No zero code suppression (NZCS)         |
| <b>2</b>   | Bipolar with 8 zero substitution (B8ZS) |
| <b>3-9</b> | Not assigned                            |

**z** - Counting sequence format

| <b>z</b>   | <i>Explanation</i>                            |
|------------|-----------------------------------------------|
| <b>0</b>   | SLC 96 carrier Mode III D4 counting sequence  |
| <b>1</b>   | SLC 96 carrier Mode III D1D counting sequence |
| <b>2</b>   | SLC 96 carrier Mode I D1D counting sequence   |
| <b>3</b>   | SLC Series 5 carrier D4 counting sequence     |
| <b>4-9</b> | Not assigned                                  |

### DA-type xyz fields

**x** - Multiframe format for the digroup

| <b>x</b>   | <i>Explanation</i>                            |
|------------|-----------------------------------------------|
| <b>0</b>   | Not assigned                                  |
| <b>1</b>   | D4                                            |
| <b>2</b>   | ESF - Voice                                   |
| <b>3</b>   | ESF - Data                                    |
| <b>4</b>   | DDST (T1DM - R bit connection via channel 24) |
| <b>5-7</b> | Not assigned                                  |
| <b>8</b>   | Ericsson Cellular format                      |
| <b>9</b>   | Not assigned                                  |

**y** - Line and signaling format

| <b>y</b>   | <i>Explanation</i>                                        |
|------------|-----------------------------------------------------------|
| <b>0</b>   | ZCS - Zero code suppression                               |
| <b>1*</b>  | NZCS - No zero code suppression                           |
| <b>2*</b>  | B8ZS - Bipolar with 8 zero substitution                   |
| <b>3</b>   | Not assigned                                              |
| <b>4</b>   | ZCS/DMI - Zero code suppression/DMI signaling             |
| <b>5</b>   | NZCS/DMI - No zero code suppression/DMI signaling         |
| <b>6</b>   | B8ZS/DMI - Bipolar with 8 zero substitution/DMI signaling |
| <b>7-9</b> | Not assigned                                              |

\* Only options 1 and 2 are applicable to DA-type clear-DS1 NPC.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDST framing).

**z** - Channel numbering format

| <b>z</b>   | <i>Explanation</i>                              |
|------------|-------------------------------------------------|
| <b>0</b>   | D4 channel bank channel numbering               |
| <b>1</b>   | D2 channel bank channel numbering               |
| <b>2</b>   | D1D channel bank channel numbering              |
| <b>3-8</b> | Not assigned                                    |
| <b>9</b>   | Unchannelized Framed Clear DS1 Cross-connection |

DA type NPCs provide Clear DS1 performance monitoring capability. This feature is enabled by provisioning a DA NPC with both a valid framing format (D4, ESF, T1DM) using the **x** field and at the same time, specifying an unchannelized Clear DS1 cross-connection using the **z** field.

The DACS II Release 4.0 unframed Clear DS1 cross-connection which provides no path performance monitoring is not supported by the DA NPC type. If an unframed Clear DS1 cross-connection is desired on an NPC in a DACS II FTU, the NPC must be provisioned as NPC type **DE9y9**.

Zero Byte Time Slot Interchange (ZBTSI) encoding is not supported by the DA NPC type. If ZBTSI is desired on an NPC in a DACS II FTU, the NPC must be provisioned as a DE NPC type with its **y** option selecting ZBTSI (**DEx3z**).

#### TA-type xyz fields

**x** - Multiframe format for the digroup

| <b>x</b>   | <i>Explanation</i>                            |
|------------|-----------------------------------------------|
| <b>0</b>   | Not assigned                                  |
| <b>1</b>   | D4                                            |
| <b>2</b>   | ESF - Voice                                   |
| <b>3</b>   | ESF - Data                                    |
| <b>4</b>   | DDST (T1DM - R bit connection via channel 24) |
| <b>5-7</b> | Not assigned                                  |
| <b>8</b>   | Ericsson Cellular format                      |
| <b>9</b>   | Not assigned                                  |

**y** - Line and signaling format

| <b>y</b>   | <i>Explanation</i>                                |
|------------|---------------------------------------------------|
| <b>0</b>   | ZCS - Zero code suppression                       |
| <b>1*</b>  | NZCS - No zero code suppression                   |
| <b>2</b>   | Not assigned                                      |
| <b>3</b>   | Not assigned                                      |
| <b>4</b>   | ZCS/DMI - Zero code suppression/DMI signaling     |
| <b>5</b>   | NZCS/DMI - No zero code suppression/DMI signaling |
| <b>6-9</b> | Not assigned                                      |

\* Only option 1 is applicable to TA-type clear-DS1 NPCs.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDST framing).

**z** - Channel numbering format

**z** *Explanation*

- 0** D4 channel bank channel numbering
- 1** D2 channel bank channel numbering
- 2** D1D channel bank channel numbering
- 3-8** Not assigned
- 9** Unchannelized Framed Clear DS1 Cross-connection

TA type NPCs provide Clear DS1 performance monitoring capability. This feature is enabled by provisioning a TA NPC with both a valid framing format (D4,ESF,T1DM) using the **x** field and at the same time, specifying an unchannelized Clear DS1 cross-connection using the **z** field.

The DACS II Release 4.0 unframed Clear DS1 cross-connection which provides no path performance monitoring is not supported by the TA NPC type. If an unframed Clear DS1 cross-connection is desired on an NPC in a DACS II DS3U, the NPC must be provisioned as NPC type TE919.

#### **TE-type xyz fields**

**x** - Multiframe format

**x** *Explanation*

- 0** Not assigned
- 1** D4
- 2** ESF - Voice
- 3** ESF - Data
- 4** DDST (T1DM - R bit connection via channel 24)
- 5-7** Not assigned
- 8\*** Ericsson Cellular format
- 9** No framing format, transparent (TRSP), clear-DS1

\* Ericsson Cellular format is not compatible with y=4 and y=5, DMI signalling.

**y** - Line and signaling format

**y**      *Explanation*

- 0**      ZCS - Zero code suppression
- 1\***     NZCS - No zero code suppression
- 2**      Not assigned
- 3**      Not assigned
- 4**      ZCS/DMI - Zero code suppression/DMI signaling
- 5**      NZCS/DMI - No zero code suppression/DMI signaling
- 6-9**    Not assigned

\* Only option 1 is applicable to TE-type clear-DS1 NPCs.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDS framing).

**z** - Channel numbering format

**z**      *Explanation*

- 0**      D4 channel bank channel numbering
- 1**      D2 channel bank channel numbering
- 2**      D1D channel bank channel numbering
- 3-8**    Not assigned
- 9**      No channel numbering format, clear-DS1

**rr** - Facility performance parameter number

Variable rr specifies the parameter whose alarm threshold is being selected.

**m** - Facility performance parameter threshold index (0 through 3)

Variable m is used to select threshold values previously programmed for rr. The default threshold value, the value selected by m=0, for each parameter is shown in the table below under the column heading "Default Threshold Value". Threshold values selected by values of m other than 0 must exist, that is, must have been programmed, prior to being selected. These other thresholds can be set by using the ED-OPT-T1 (I.38201) command. Thresholds of all unspecified parameters will be set to the default value associated with m=0. The options field must not be given without the NPC type field.

Clear-DS1 ANSI NPCs (DAxy9/TAXy9) provide the same set of path and line performance monitoring parameters that are provided by terminated ANSI NPC types. ANSI NPCs in DS3 Units (TAXyz) do not provide near-end DS1 line performance monitoring parameters.

**For DE, TE, or DS type NPCs:**

For DE type NPCs, parameters with values rr = 1 through 8 are valid.

For DS type NPCs, parameters with values rr = 1 through 10 are valid.

For TE type NPCs, parameters with values rr = 1 through 8 are valid.

For Clear-DS1 DE type NPCs, parameters with values rr = 1 through 4 are valid.

For Clear-DS1 TE type NPCs, parameters with values rr = 1 through 2 are valid.

| rr | Parameter                             | Threshold<br>Value<br>Range | Default<br>Threshold<br>Value |
|----|---------------------------------------|-----------------------------|-------------------------------|
| 01 | Slip major                            | 000 to 255                  | 255                           |
| 02 | Slip minor                            | 000 to 255                  | 4                             |
| 03 | Bit Error Rate major                  | 1E-3* to 1E-6 <sup>†</sup>  | 1E-3*                         |
| 04 | Bit Error Rate minor                  | 1E-3* to 1E-6 <sup>†</sup>  | 1E-6                          |
| 05 | Errored Seconds <sup>‡</sup>          | 00001 to 65535              | 864                           |
| 06 | Severely Errored Seconds <sup>‡</sup> | 001 to 255                  | 225                           |
| 07 | Change of Frame Alignment major       | 001 to 511                  | 511                           |
| 08 | Change of Frame Alignment minor       | 001 to 255                  | 17                            |
| 09 | Shelf Alarm Near End(SANE)§           | 00001 to 65535              | 00000                         |
| 10 | Shelf Alarm Far End(SAFE)§            | 00001 to 65535              | 00000                         |

\* 4 for clear-DS1 NPCs or DS type NPCs (default)

<sup>†</sup> 7 on DE or TE type NPCs using T1DM (x = 4) or ESF (x = 2 or 3) framing

<sup>‡</sup> Only applicable to DE or TE type NPCs using T1DM (x = 4) or ESF (x = 2 or 3) framing

§ Applicable only to DS type NPCs

**Note 1:** Major thresholds must be greater than minor thresholds.

**Note 2:** For Bit Error Rates, enter only the power of 10 (DACS assumes its sign is negative). For example, for a BER of  $10^{-3}$  (.001), enter 3.

**Note 3:** Slip major and Slip minor threshold crossing alarms may be disabled by programming threshold values of zero for the respective parameters.

**For DA and TA type NPCs:**

For Channelized and Clear-DS1 DA type NPCs with ESF framing, all of the following Near-end and Far-end parameters are valid.

For Channelized and Clear-DS1 DA type NPCs with D4 or T1DM framing, all of the following Near-end parameters are valid, but the only valid Far-end parameter is Unavailable Seconds (rr = 55,71).

For Channelized and Clear-DS1 TA type NPCs with ESF framing, all of the following Near-end Path parameters are valid, but the Near-End Line parameters (rr = 47-49, 63-65) are invalid. All of the following Far-end parameters are valid.

For Channelized and Clear-DS1 TA type NPCs with D4 or T1DM framing, the following Near-end Path parameters are valid, but the Near-End Line parameters (rr = 47-49, 63-65) are invalid. The only valid Far-end parameter is Unavailable Seconds (rr = 55,71).

| rr | Parameter                                           | Threshold<br>Value<br>Range | Default<br>Threshold<br>Value |
|----|-----------------------------------------------------|-----------------------------|-------------------------------|
| 41 | Daily Near-end Path Coding Violations               | 000000000 to 134217727      | 132960 <sup>†</sup>           |
| 42 | Daily Near-end Path Errored Seconds                 | 00000 to 86400              | 648                           |
| 43 | Daily Near-end Path Severely Errored Seconds        | 00000 to 86400              | 100                           |
| 44 | Daily Near-end Severely Errored Framing Seconds     | 00000 to 86400              | 17                            |
| 45 | Daily Near-end Controlled Slip Seconds              | 00000 to 86400              | 4                             |
| 46 | Daily Near-end Unavailable Seconds                  | 00000 to 86400              | 10                            |
| 47 | Daily Near-end Line Coding Violations               | 000000000 to 134217727      | 133400                        |
| 48 | Daily Near-end Line Errored Seconds                 | 00000 to 86400              | 648                           |
| 49 | Daily Near-end Line Severely Errored Seconds        | 00000 to 86400              | 100                           |
| 50 | Daily Far-end Path Coding Violations                | 000000000 to 134217727      | 132960 <sup>†</sup>           |
| 51 | Daily Far-end Path Errored Seconds                  | 00000 to 86400              | 648                           |
| 52 | Daily Far-end Path Severely Errored Seconds         | 00000 to 86400              | 100                           |
| 53 | Daily Far-end Severely Errored Framing Seconds      | 00000 to 86400              | 17                            |
| 54 | Daily Far-end Controlled Slip Seconds               | 00000 to 86400              | 4                             |
| 55 | Daily Far-end Unavailable Seconds                   | 00000 to 86400              | 10                            |
| 56 | Daily Far-end Line Errored Seconds                  | 00000 to 86400              | 648                           |
| 57 | 15-Minute Near-end Path Coding Violations           | 0000000 to 2097151          | 13296 <sup>‡</sup>            |
| 58 | 15-Minute Near-end Path Errored Seconds             | 000 to 900                  | 65                            |
| 59 | 15-Minute Near-end Path Severely Errored Seconds    | 000 to 900                  | 10                            |
| 60 | 15-Minute Near-end Severely Errored Framing Seconds | 000 to 900                  | 2                             |
| 61 | 15-Minute Near-end Controlled Slip Seconds          | 000 to 900                  | 1                             |
| 62 | 15-Minute Near-end Unavailable Seconds              | 000 to 900                  | 10                            |
| 63 | 15-Minute Near-end Line Coding Violations           | 0000000 to 2097151          | 13340                         |
| 64 | 15-Minute Near-end Line Errored Seconds             | 000 to 900                  | 65                            |
| 65 | 15-Minute Near-end Line Severely Errored Seconds    | 000 to 900                  | 10                            |
| 66 | 15-Minute Far-end Path Coding Violations            | 0000000 to 2097151          | 13296 <sup>‡</sup>            |
| 67 | 15-Minute Far-end Path Errored Seconds              | 000 to 900                  | 65                            |
| 68 | 15-Minute Far-end Path Severely Errored Seconds     | 000 to 900                  | 10                            |
| 69 | 15-Minute Far-end Severely Errored Framing Seconds  | 000 to 900                  | 2                             |
| 70 | 15-Minute Far-end Controlled Slip Seconds           | 000 to 900                  | 1                             |
| 71 | 15-Minute Far-end Unavailable Seconds               | 000 to 900                  | 10                            |
| 72 | 15-Minute Far-end Line Errored Seconds              | 000 to 900                  | 65                            |

<sup>†</sup> The value shown applies to ESF framing and is a count of CRC errors. When the DS1 has D4 or T1DM framing, framing errors are counted and the default Daily value is 691.

<sup>‡</sup> The value shown applies to ESF framing and is a count of CRC errors. When the DS1 has D4 or T1DM framing, framing errors are counted and the default 15-Minute value is 72.

Note that IW pq as well as the last line of the output message only appears if NPC ... is used in the input message. Also note that the actual data will be printed only for those rrs that are entered on the input message. The rest of the columns will be filled with dashes (---).



For the MML denial message, at least one of the fields [NPC-[s]abc], [RT-ffff], [DL-ffff], or [TYPE-mnxyz] must appear. The [NPC-[s]abc] argument will not appear if the [RT-ffff], [DL-ffff] or the [TYPE-mnxyz] argument is given on input. The [TYPE-mnxyz] argument will not appear if the [NPC-[s]abc] argument is given on input and the NPC is not equipped.

**pq** - Hexadecimal value of the disconnect code (DCC) or idle code.

This value is inserted in the transmit direction on unassigned channels. Insertion word is not allowed for Clear-DS1 NPCs; the all ones signal is transmitted for an idle Clear-DS1 NPC. Thus, information about the disconnect code will not appear for any message involving a Clear-DS1 type NPC. Although any hexadecimal value may be assigned, the following are some commonly used values:

| <i>pq</i> | <i>Explanation</i>                                                                                                                                                                  |
|-----------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 7F        | UAC (unassigned channel code), the default value                                                                                                                                    |
| 18        | UMC (unassigned multiplex code), should only be used with type DE4yz, TE4yz, DA4yz, and TA4yz, for a T1DM formatted facility. The growth command does not enforce this restriction. |
| FF        | Per channel all ones code, needed for not connected channels in SLC carrier and CPI applications.                                                                                   |

**SLIP** - Timing slip

**BER** - Bit error rate

**ERS** - Errored seconds

**SERS** - Severely errored seconds

**COFA** - Change of frame alignment

**SANE** - Shelf alarm near end

**SAFE** - Shelf alarm far end

#### SLIP

**mmm** - Slip major alarm threshold (0 through 255)

**nnn** - Slip minor alarm threshold (0 through 255)

**e** - Slip major alarm option selection (0 through 3)

**s** - Slip major alarm option old selection (0 through 3)

**f** - Slip minor alarm option selection (0 through 3)

**t** - Slip minor alarm option old selection (0 through 3)

#### BER (Bit Error Rate)

- p** - BER major alarm threshold, ( $1E-p$ ,  $3^{\dagger} \leq p \leq 6^*$ )
- q** - BER minor alarm threshold, ( $1E-q$ ,  $3^{\dagger} \leq q \leq 6^*$ )
  - \* 7 on T1DM and Fe framing
  - $\dagger$  4 for DE type clear-DS1 or DS type NPCs
- g** - BER major alarm option selection (0 through 3)
- u** - BER major alarm option old selection (0 through 3)
- h** - BER minor alarm option selection (0 through 3)
- v** - BER minor alarm option old selection (0 through 3)

#### ERS (Errored Seconds)

- rrrrr** - ERS threshold (1 through 65535)
- i** - ERS option selection (0 through 3)
- w** - ERS option old selection (0 through 3)

#### SERS (Severely Errored Seconds)

- sss** - SERS threshold (1 through 255)
- j** - SERS option selection (0 through 3)
- x** - SERS option old selection (0 through 3)

#### COFA (Change of Frame Alignment)

- ttt** - COFA major alarm threshold (1 through 511)
- uuu** - COFA minor alarm threshold (1 through 255)
- k** - COFA major alarm option selection (0 through 3)
- y** - COFA major alarm option old selection (0 through 3)
- l** - COFA minor alarm option selection (0 through 3)
- z** - COFA minor alarm option old selection (0 through 3)

#### SANE (Shelf Alarm Near End)

- xxxxx** - SANE threshold (0 through 65535)
- m** - SANE option selection (0 through 3)
- b** - SANE option old selection (0 through 3)

#### SAFE (Shelf Alarm Far End)

- zzzzz** - SAFE threshold (0 through 65535)
- n** - SAFE option selection (0 through 3)
- c** - SAFE option old selection (0 through 3)

**Note:** Major thresholds may not be equal to minor thresholds, except for the BER threshold of SLC® 96 carrier NPCs. For DE type clear-DS1 NPCs only SLIP and BER parameters are listed. For TE type clear-DS1 DS3U NPCs only SLIP parameters are listed. Both SANE and SAFE are only applicable to SLC 96 carrier NPCs.

For ANSI NPC types:

**CVP** - Path coding violations  
**ESP** - Path errored seconds  
**SESP** - Path severely errored seconds  
**SEFS** - Severely errored framing seconds  
**CSS** - Controlled slip seconds  
**UAS** - Unavailable seconds  
**CVL** - Line coding violations  
**ESL** - Line errored seconds  
**SESL** - Line severely errored seconds

CVP (Path Coding Violations)

**aaaaaaaa** - Path Coding Violation Daily NE threshold (0 to 134217727)  
**jjjjjjjj** - Path Coding Violation Daily FE threshold (0 to 134217727)  
**aaaaaaa** - Path Coding Violation 15Min NE threshold (0 to 2097151)  
**jjjjjjj** - Path Coding Violation 15Min FE threshold (0 to 2097151)  
**a** - Path Coding Violation Daily NE option selection (0 to 3)  
**j** - Path Coding Violation Daily FE option selection (0 to 3)  
**a** - Path Coding Violation 15Min NE option selection (0 to 3)  
**j** - Path Coding Violation 15Min FE option selection (0 to 3)  
**a** - Path Coding Violation Daily NE option old selection (0 to 3)  
**j** - Path Coding Violation Daily FE option old selection (0 to 3)  
**a** - Path Coding Violation 15Min NE option old selection (0 to 3)  
**j** - Path Coding Violation 15Min FE option old selection (0 to 3)

ESP (Path Errored Seconds)

**bbbbbb** - Path Errored Seconds Daily NE threshold (0 to 86400)  
**kkkkkk** - Path Errored Seconds Daily FE threshold (0 to 86400)  
**bbb** - Path Errored Seconds 15Min NE threshold (0 to 900)  
**kkk** - Path Errored Seconds 15Min FE threshold (0 to 900)  
**b** - Path Errored Seconds Daily NE option selection (0 to 3)  
**k** - Path Errored Seconds Daily FE option selection (0 to 3)  
**b** - Path Errored Seconds 15Min NE option selection (0 to 3)  
**k** - Path Errored Seconds 15Min FE option selection (0 to 3)  
**b** - Path Errored Seconds Daily NE option old selection (0 to 3)  
**k** - Path Errored Seconds Daily FE option old selection (0 to 3)  
**b** - Path Errored Seconds 15Min NE option old selection (0 to 3)  
**k** - Path Errored Seconds 15Min FE option old selection (0 to 3)

SESP (Path Severely Errored Seconds)

**cccc** - Path Severely Errored Seconds Daily NE threshold (0 to 86400)  
**llll** - Path Severely Errored Seconds Daily FE threshold (0 to 86400)  
**ccc** - Path Severely Errored Seconds 15Min NE threshold (0 to 900)  
**lll** - Path Severely Errored Seconds 15Min FE threshold (0 to 900)  
**c** - Path Severely Errored Seconds Daily NE option selection (0 to 3)  
**l** - Path Severely Errored Seconds Daily FE option selection (0 to 3)  
**c** - Path Severely Errored Seconds 15Min NE option selection (0 to 3)  
**l** - Path Severely Errored Seconds 15Min FE option selection (0 to 3)  
**c** - Path Severely Errored Seconds Daily NE option old selection (0 to 3)  
**l** - Path Severely Errored Seconds Daily FE option old selection (0 to 3)  
**c** - Path Severely Errored Seconds 15Min NE option old selection (0 to 3)  
**l** - Path Severely Errored Seconds 15Min FE option old selection (0 to 3)

SEFS (Severely Errored Framing Seconds)

**dddd** - Severely Errored Framing Seconds Daily NE threshold (0 to 86400)  
**mmmm** - Severely Errored Framing Seconds Daily FE threshold (0 to 86400)  
**ddd** - Severely Errored Framing Seconds 15Min NE threshold (0 to 900)  
**mmm** - Severely Errored Framing Seconds 15Min FE threshold (0 to 900)  
**d** - Severely Errored Framing Seconds Daily NE option selection (0 to 3)  
**m** - Severely Errored Framing Seconds Daily FE option selection (0 to 3)  
**d** - Severely Errored Framing Seconds 15Min NE option selection (0 to 3)  
**m** - Severely Errored Framing Seconds 15Min FE option selection (0 to 3)  
**d** - Severely Errored Framing Seconds Daily NE option old selection (0 to 3)  
**m** - Severely Errored Framing Seconds Daily FE option old selection (0 to 3)  
**d** - Severely Errored Framing Seconds 15Min NE option old selection (0 to 3)  
**m** - Severely Errored Framing Seconds 15Min FE option old selection (0 to 3)

CSS (Controlled Slip Seconds)

**eeee** - Controlled Slip Seconds Daily NE threshold (0 to 86400)  
**nnnn** - Controlled Slip Seconds Daily FE threshold (0 to 86400)  
**eee** - Controlled Slip Seconds 15Min NE threshold (0 to 900)  
**nnn** - Controlled Slip Seconds 15Min FE threshold (0 to 900)  
**e** - Controlled Slip Seconds Daily NE option selection (0 to 3)  
**n** - Controlled Slip Seconds Daily FE option selection (0 to 3)  
**e** - Controlled Slip Seconds 15Min NE option selection (0 to 3)  
**n** - Controlled Slip Seconds 15Min FE option selection (0 to 3)  
**e** - Controlled Slip Seconds Daily NE option old selection (0 to 3)  
**n** - Controlled Slip Seconds Daily FE option old selection (0 to 3)  
**e** - Controlled Slip Seconds 15Min NE option old selection (0 to 3)  
**n** - Controlled Slip Seconds 15Min FE option old selection (0 to 3)

UAS (Unavailable Seconds)

**ffffff** - Unavailable Seconds Daily NE threshold (0 to 86400)  
**ooooo** - Unavailable Seconds Daily FE threshold (0 to 86400)  
**fff** - Unavailable Seconds 15Min NE threshold (0 to 900)  
**ooo** - Unavailable Seconds 15Min FE threshold (0 to 900)  
**f** - Unavailable Seconds Daily NE option selection (0 to 3)  
**o** - Unavailable Seconds Daily FE option selection (0 to 3)  
**f** - Unavailable Seconds 15Min NE option selection (0 to 3)  
**o** - Unavailable Seconds 15Min FE option selection (0 to 3)  
**f** - Unavailable Seconds Daily NE option old selection (0 to 3)  
**o** - Unavailable Seconds Daily FE option old selection (0 to 3)  
**f** - Unavailable Seconds 15Min NE option old selection (0 to 3)  
**o** - Unavailable Seconds 15Min FE option old selection (0 to 3)

CVL (Line Coding Violations)

**gggggggggg** - Line Coding Violation Daily NE threshold (0 to 134217727)  
**gggggggg** - Line Coding Violation 15Min NE threshold (0 to 2097151)  
**g** - Line Coding Violation Daily NE option selection (0 to 3)  
**g** - Line Coding Violation 15Min NE option selection (0 to 3)  
**g** - Line Coding Violation Daily NE option old selection (0 to 3)  
**g** - Line Coding Violation 15Min NE option old selection (0 to 3)

ESL (Line Errored Seconds)

**hhhhh** - Line Errored Seconds Daily NE threshold (0 to 86400)  
**ppppp** - Line Errored Seconds Daily FE threshold (0 to 86400)  
**hhh** - Line Errored Seconds 15Min NE threshold (0 to 900)  
**ppp** - Line Errored Seconds 15Min FE threshold (0 to 900)  
**h** - Line Errored Seconds Daily NE option selection (0 to 3)  
**p** - Line Errored Seconds Daily FE option selection (0 to 3)  
**h** - Line Errored Seconds 15Min NE option selection (0 to 3)  
**p** - Line Errored Seconds 15Min FE option selection (0 to 3)  
**h** - Line Errored Seconds Daily NE option old selection (0 to 3)  
**p** - Line Errored Seconds Daily FE option old selection (0 to 3)  
**h** - Line Errored Seconds 15Min NE option old selection (0 to 3)  
**p** - Line Errored Seconds 15Min FE option old selection (0 to 3)

# SESL (Line Severely Errored Seconds)

- iiiiii** - Line Severely Errored Seconds Daily NE threshold (0 to 86400)
- iii** - Line Severely Errored Seconds 15Min NE threshold (0 to 900)
- i** - Line Severely Errored Seconds Daily NE option selection (0 to 3)
- i** - Line Severely Errored Seconds 15Min NE option selection (0 to 3)
- i** - Line Severely Errored Seconds Daily NE option old selection (0 to 3)
- i** - Line Severely Errored Seconds 15Min NE option old selection (0 to 3)

ss/n - First improper values of "rr/m" for which message is denied.

**mmmm** - Error condition code

**mmmm** *Explanation*

- ENEQ** Subject entity is not equipped
- ENEQ** Unit is not equipped
- SAOS** UC is out of service
- SNVS** UC is in service but failed
- ENEQ** FTMI is not equipped
- ENIE** Option rr/m has not been set up on 2nd database
- SNVS** Minor >= major for SLIP opt
- SNVS** Minor <= major for BER opt
- SNVS** Minor >= major for COFA opt
- SNVS** NPC type error
- SNVS** IW is UMUX (18) but NPC not type DE4yz
- SNVS** DMI combined with T1DM
- SNVS** Maj|Min BER threshold is 7, but not in T1DM or Fe mode
- IDNV** Bank id number not found
- IDNV** Option not programmable for this NPC type
- IDNV** The facility parameter not programmable for specified x or z parameter
- SNVS** Minor Slip threshold disabled before Major Slip threshold
- IDRG** Threshold value is out of range

## **ED,PRMTR,EQPT,NPC,TS0**

### **CHANGE NPC TIME SLOT ZERO**

#### **Explanation Of Command**

This message allows the changing of the spare national and international bits in TS0.

TS0-abcdefgh is the international and national bit in timeslot 0. Each variable may be set to one of the following: 0, 1, p or -. p indicates that the incoming bit will be passed through unchanged if cross-connected. A 0 and 1 set for any of the bits (except c) will override the cross-connected bits. This also applies to NPCs assigned as test NPCs. A hyphen (-) means that the bit is not affected by this command.

When a range NPC is denied for successive NPCs in the range for the same reason, a summary denial message shall be output, giving the range of NPCs denied and the reason. The execution of the normal completions, or of denials for a reason other than diagnostic failures, then resumes at the next NPC, up to the end of the range.

#### **Command**

##### **Nonhierarchical**

[I.38321]

**ED-PRMTR-EQPT : [<xy>] : NPC- [s]abc [&&- [t]def] : [ww] : \**  
**TS0-abcdefgh;**

##### **Hierarchical**

[I.38321]

**ED-PRMTR-EQPT : [<xy>] : NPC-uv-m-np [&&-uv-k-qr] : [ww] : \**  
**TS0-abcdefgh**

## Completion Message

---

### Nonhierarchical

---

[O.38321]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-[s]abc[&&- [t]def]:[ww]:TS0-abcdefgh \
COMPLD
/* [O.38321] */
"OLD:abcdefgh"
"NEW:abcdefgh"
/* NPC number */
"[s]jkl"
;
```

### Hierarchical

---

[O.38321]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-uv-m-np[&&-uv-k-qr]:[ww]:TS0-abcdefgh \
COMPLD
/* [O.38321] */
"OLD:abcdefgh"
"NEW:abcdefgh"
/* NPC number */
"uv-j-kl"
;
```



### **Denial Message**

---

#### **Nonhierarchical**

---

[O.38321.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-[s]abc[&&- [t]def]:[ww]:TS0-abcdefgh \
DENY
 mmmm
 /* [O.38321.01] */
 /* <explanation of error condition code> */
 /* NPC number */
 "[s]jkl[&&- [t]mno]"
;
```

#### **Hierarchical**

---

[O.38321.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-uv-m-np[&&-uv-k-qr]:[ww]:TS0-abcdefgh \
DENY
 mmmm
 /* [O.38321.01] */
 /* <explanation of error condition code> */
 /* NPC number */
 "uv-j-kl[&&-uv-m-no]"
;
```

#### **Autonomous Message**

---

Not applicable.

## Explanation Of Parameters

### [s]abc, [t]def

- The 3- or 4-digit nonhierarchical NPC number, must be in the same unit

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 | Unit<br>5 | Unit<br>6 |
|-----------|-----------|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       | NPC       | NPC       |
| 001-003   | 161-163   | 321-323   | 481-483   | 641-643   | 801-803   |
| 005-007   | 165-167   | 325-327   | 485-487   | 645-647   | 805-807   |
| 009-011   | 169-171   | 329-331   | 489-491   | 649-651   | 809-811   |
| .         | .         | .         | .         | .         | .         |
| 157-159   | 317-319   | 477-479   | 637-639   | 797-799   | 957-959   |
| 16A-16C   | 32A-32C   | 48A-48C   | 64A-64C   | 80A-80C   | 96A-96C   |
| 16E-16G   | 32E-32G   | 48E-48G   | 64E-64G   | 80E-80G   | 96E-96G   |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 |
|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       |
| 0001-0003 | 0161-0163 | 0321-0323 | 0481-0483 |
| 0005-0007 | 0165-0167 | 0325-0327 | 0485-0487 |
| 0009-0011 | 0169-0171 | 0329-0331 | 0489-0491 |
| .         | .         | .         | .         |
| 0157-0159 | 0317-0319 | 0477-0479 | 0637-0639 |
| 016A-016C | 032A-032C | 048A-048C | 064A-064C |
| 016E-016G | 032E-032G | 048E-048G | 064E-064G |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
|                  |                  |                  |                  |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
|                  |                  |                  |                  |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- Hierarchical NPC number

**uv-k-qr**

- Hierarchical NPC number

**uv** - Unit number  
**m, k** - Module number  
**np, qr** - NPC number within the module

The allowable values are presented below:

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**TS0** - Time slot zero (0)  
**abcdefgh**  
- Spare bits in TS0

Variable Action on corresponding TS0 bit:  
Input Value

|            |                                                                  |
|------------|------------------------------------------------------------------|
| "0" or "1" | Set TS0 bit to this value                                        |
| "P"        | Received bit is passed through (cross-connected) unchanged.      |
| "-"        | Neither the variable nor the TS0 bit is changed by this command. |

**[s]jkl** - The 3- or 4-digit nonhierarchical NPC number within the range of [s]abc and [t]def.

**[t]mno** - The 3- or 4-digit nonhierarchical NPC number within the range of [s]abc and [t]def.

**uv-j-kl**  
- Hierarchical NPC number (uv-m-np through wx-k-qr)

**uv-m-no**  
- Hierarchical NPC number (uv-m-np through wx-k-qr)

# abcdefgh

- Variables to corresponding TS0 bits.

The output parameters take on values dependent on the message language (PDS or MML) and position (OLD or NEW) as shown in the following table:

| Input         | Output<br>Primary<br>Line<br>(MML) | OLD      | NEW      |
|---------------|------------------------------------|----------|----------|
| "0"           | "0"                                | previous | "0"      |
| "1"           | "1"                                | previous | "1"      |
| "P"           | "P"                                | previous | "P"      |
| "V" (PA only) | "V"                                | previous | "V"      |
| "_"           | "_"                                | previous | previous |

previous value may be one of "0", "1", "P", or "V" (for PA NPCs)

For example:

|          |          |          |          |
|----------|----------|----------|----------|
| 11----00 | 11----00 | 0011PPPP | 1111PP00 |
|----------|----------|----------|----------|

mmmm - Error condition code

| mmmm | Explanation                                       |
|------|---------------------------------------------------|
| ENEQ | Subject entity is not equipped                    |
| ENEQ | Unit is not equipped                              |
| SAOS | UC is out of service                              |
| SNVS | UC is in service but failed                       |
| ENEQ | FTMI is not equipped                              |
| SAOS | FTMI is out of service                            |
| SNVS | Unit type error                                   |
| SNVS | Bit c not settable                                |
| SNVS | Bits 3 through 8 are provisioned for Transmic 1G  |
| SNVS | Alarm bits cannot be passed through or inverted   |
| SROF | NPC Failed or Out of Service                      |
| SNVS | Combination of bit g (b7) and h (b8) is invalid   |
| IDNV | Parameter only valid with PA, PB, or PC type NPCs |
| SNVS | Invalid NPC number specified                      |
| SAAS | Termination is in process of being rolled         |

## **ED,PRMTR,EQPT,NPC,TS0M**

### **CHANGE TIME SLOT ZERO MONITOR**

#### **Explanation Of Command**

This command is used to change the Network Processing Circuit provisioning either to monitor or to stop monitoring the National and International bits in CTS 0 without removing the NPC from service. The provisioning may be specified for one NPC or for a range of NPCs. Note that the NPC numbers which are divisible by four with remainder zero, are not a valid Hybrid DS3 Unit THxyz type NPCs. However, the range of THxyz type NPC numbers is still supported with the understanding that there may be gaps in the NPC number range.

#### **Command**

##### **Nonhierarchical**

[I.38323]

**ED-PRMTR-EQPT : [<xy>] : NPC - [s]abc [&& - [t]def] : [ww] : \**  
**TS0M-abcdefgh;**

##### **Hierarchical**

[I.38323]

**ED-PRMTR-EQPT : [<xy>] : NPC-uv-m-np [&&-wx-k-qr] : [ww] : \**  
**TS0M-abcdefgh;**

## Completion Message

---

### Nonhierarchical

---

[O.38323]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-[s]abc[&&-[t]def]:[ww]:TS0M-abcdefgh\
COMPLD
/* [O.38323] */
"OLDM:abcdefgh"
"NEWM:abcdefgh"
/* TS0M buffer overflow state */
"TS0MBOFL-v"
/* NPC number */
"[v]ghi"
;
```

### Hierarchical

---

[O.38323]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-uv-m-np[&&-wx-k-qr]:[ww]:\
TS0M-abcdefgh COMPLD
/* [O.38323] */
"OLDM:abcdefgh"
"NEWM:abcdefgh"
/* TS0M buffer overflow state */
"TS0MBOFL-v"
/* NPC number */
"ed-h-fg"
;
```

## Denial Message

---

### Nonhierarchical

---

[O.38323.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-[s]abc[&&-[t]def]:[ww]:\
TS0M-abcdefgh DENY
 mmmm
 /* [O.38323.01] */
 /* <explanation of error condition code> */
[/* NPC number */
["[v]ghi[&&-[u]jkl]"
;

```

### Hierarchical

---

[O.38323.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::NPC-uv-m-np[&&&-wx-k-qr]:[ww]:\
TS0M-abcdefgh DENY
 mmmm
 /* [O.38323.01] */
 /* <explanation of error condition code> */
[/* NPC number */
["ed-h-fg[&&&-op-j-st]"
;

```

### Autonomous Message

---

Not applicable.



## Explanation Of Parameters

**[s]abc** - The 3- or 4-digit beginning NPC number  
The values are listed below:

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**[t]def** - The 3- or 4-digit ending NPC number  
The valid values are identical to those for [s]abc

**uv-m-np**  
- Beginning NPC number

**wx-k-qr**  
- Ending NPC number

**uv,wx** - Unit number

**m,k** - Module number

**np,qr** - NPC number

The values are listed below:

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**abcdefgh**  
- Time slot 0 monitor bits

- Leave the setting of the monitor mask for that bit unchanged

**[v]ghi** - The 3- or 4-digit nonhierarchical NPC number ([s]abc through [u]jkl)

**[u]jkl** - The 3- or 4-digit nonhierarchical NPC number  
([s]ghi through [t]def)

**ed-h-fg**  
- Hierarchical NPC number (uv-m-np through op-j-st)

**op-j-st**  
- Hierarchical NPC number (ed-h-fg through wx-k-qr)

**OLDM** - Old value of TS0M bits

**NEWM** - New value of TS0M bits

**TS0MBOFL**  
- TS0M buffer overflow keyword

**v** - TS0M buffer overflow condition indicator

mmm - Error condition code

mmm *Explanation*

|             |                                                   |
|-------------|---------------------------------------------------|
| <b>ENEQ</b> | Unit is not equipped                              |
| <b>SAOS</b> | UC is out of service                              |
| <b>SNVS</b> | UC is in service but failed                       |
| <b>ENEQ</b> | FTMI is not equipped                              |
| <b>SAOS</b> | FTMI is out of service                            |
| <b>ENEQ</b> | NPC is unequipped                                 |
| <b>SNVS</b> | Unit type error                                   |
| <b>SNVS</b> | Bit 3 provisioned for use as RAI3                 |
| <b>SNVS</b> | Bit 4 provisioned for use as RAIS                 |
| <b>SNVS</b> | Bit 4 provisioned for use as RBER                 |
| <b>SNVS</b> | Bit 5 provisioned for use as SFI                  |
| <b>SNVS</b> | Bits 3 through 8 are provisioned for Transmic 1G  |
| <b>ENFE</b> | Software does not contain Enhanced CEPT feature   |
| <b>IDNV</b> | Parameter only valid with PA, PB, or PC type NPCs |
| <b>SNVS</b> | Invalid NPC number specified                      |
| <b>SAAS</b> | Termination is in process of being rolled         |

## **ED,PRMTR,EQPT,RT,DL**

### **CHANGE BANK NUMBER**

#### **Explanation Of Command**

This command can be used to change the bank identification number of a remote terminal (RT) or a digital carrier line unit (DCLU).

#### **Command**

[I.38351]

ED-PRMTR-EQPT:[<xy>]::[ww]:{RT|DL}-ffff:{RT|DL}-gggg;

#### **Completion Message**

[O.38351]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M ED PRMTR EQPT:::[ww]:{RT|DL}-ffff:{RT|DL}-gggg COMPLD  
;

#### **Denial Message**

[O.38351.01]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M ED PRMTR EQPT:::[ww]:{RT|DL}-ffff:{RT|DL}-gggg DENY  
mmmm  
/\* [message number] \*/  
/\* <explanation of the error condition code> \*/  
;

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**RT** - Remote Terminal  
**DL** - Digital Carrier Line Unit (DCLU)  
**ffff** - Old bank identification (0000 through 9999)  
**gggg** - New bank identification (0000 through 9999)

**mmmm** - Error condition code

**mmmm**    *Explanation*

**NCON**    No conditions  
**IDNV**    Bank id number not found  
**SAAS**    New bank id is an assigned one

## **ED,PRMTR,EQPT,RT,DL,ZCS,B8ZS**

**CHG RT | DL**

### **Explanation Of Command**

This command is used to change the Line and Signaling format for all the NPCs associated with the specified RT or DL. With this command it will be possible to have the type of the NPCs associated with the RT and DL of a DGA or DGP to be different. This is not a normal condition and the types will have to match before the NPCs are restored.

### **Command**

[I.38481]

**ED-PRMTR-EQPT: [<xy>] :: [ww] : {RT|DL} - ffff : {ZCS|B8ZS};**

### **Completion Message**

### **Nonhierarchical**

[O.38481]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT:::[ww]:{RT|DL}-ffff:{ZCS|B8ZS} COMPLD
/* 0.38481 */
/* digroup-NPC number/line code */
"DGA- [s]aaa/{ZCS|B8ZS}"
["DGB- [s]bbb/{ZCS|B8ZS}"]
["DGC- [s]ccc/{ZCS|B8ZS}"]
["DGD- [s]ddd/{ZCS|B8ZS}"]
["DGP- [s]ppp/{ZCS|B8ZS}"]
;
```

## Hierarchical

---

[O.38481]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT:::[ww]:{RT|DL}-ffff:{ZCS|B8ZS} COMPLD
/* 0.38481 */
/* digroup-NPC number/line code */
"DGA-uvjab/{ZCS|B8ZS}"
["DGB-uvkcd/{ZCS|B8ZS}"]
["DGC-uvlef/{ZCS|B8ZS}"]
["DGD-uvmgh/{ZCS|B8ZS}"]
["DGP-uvjpr/{ZCS|B8ZS}"]
;
```

## Denial Message

---

### Nonhierarchical

---

[O.38481.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT:::[ww]:{RT|DL}-ffff:{ZCS|B8ZS} DENY
mmmm
/* [0.38481.01] */
/* <explanation of error condition code> */
[//* digroup-NPC number/line code */]
["DGA-[s]aaa/{ZCS|B8ZS}"]
["DGB-[s]bbb/{ZCS|B8ZS}"]
["DGC-[s]ccc/{ZCS|B8ZS}"]
["DGD-[s]ddd/{ZCS|B8ZS}"]
["DGP-[s]ppp/{ZCS|B8ZS}"]
;
```



## **Hierarchical**

---

[O.38481.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT:::[ww]:{RT|DL-ffff:{ZCS|B8ZS} DENY
 mmmm
 /* [O.38481.01] */
 /* <explanation of error condition code> */
 [/* digroup-NPC number/line code */]
 ["DGA-uvjab/{ZCS|B8ZS}"]
 ["DGB-uvkcd/{ZCS|B8ZS}"]
 ["DGC-uvlef/{ZCS|B8ZS}"]
 ["DGD-uvmgh/{ZCS|B8ZS}"]
 ["DGP-uvjpr/{ZCS|B8ZS}"]
;
```

## **Autonomous Message**

---

Not applicable.

## **Explanation Of Parameters**

---

**RT** - SLC remote terminal  
**DL** - Digital carrier line unit  
**ffff** - Bank identification number (0000 through 9999)

Line and Signaling Format Options

**ZCS** - Zero Code Suppression  
If this option is chosen the y value of the DSxyz  
will be set equal to 0.  
**B8ZS** - Bipolar 8 Zeros Substitution  
If this option is chosen the y value of the DSxyz  
will be set equal to 2.

---

## **ED,PRMTR,EQPT,RT,RTF,SWMN**

### **CHANGE PWR/MISC OPTION OR FPC RT RETROFIT STATUS**

#### **Explanation Of Command**

This command is used to change the PWR/MISC alarm options associated with a bank identification number without affecting service.

#### **Command**

[I.38361]

ED-PRMTR-EQPT:[<xy>]::[ww]:RT-ffff:[{sss|RTF}]:[SWMN-x];

#### **Completion Message**

#### **Nonhierarchical**

[O.38361]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT:::[ww]:RT-ffff:[{sss|RTF}]:[SWMN-x] COMPLD
/* [O.38361] */
[/* OLD,NEW */]
["ttt,sss"]
;
```

### **Hierarchical**

---

[O.38361]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT:::[ww]:RT-ffff:[{sss|RTF}]:[SWMN-x] COMPLD
 /* [O.38361] */
 "DGA-uv-m-np"
[/* OLD,NEW */]
["ttt,sss"]
;
```

### **Denial Message**

---

#### **Nonhierarchical**

---

[O.38361.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT:::[ww]:RT-ffff:[{sss|RTF}]:[SWMN-x] DENY
 mmmm
 /* [O.38361.01] */
 /* <explanation of the error condition code> */
 "DGA-[s]aaa"
;
```

### **Hierarchical**

---

[O.38361.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT:::[ww]:RT-ffff:[{sss|RTF}]:[SWMN-x] DENY
 mmmm
 /* [O.38361.01] */
 /* <explanation of the error condition code> */
 "DGA-uv-m-np"
;
```

### **Autonomous Message**

---

Not applicable.

## Explanation Of Parameters

**RT** - Remote Terminal

**ffff** - Bank identification number (0000 through 9999)

**sss** - PWR/MISC alarm option

Valid values are listed below

*sss Explanation*

PMJ The PWR/MISC alarm from the data link is a power major alarm.

PMN The PWR/MISC alarm from the data link is a power minor alarm.

MMJ The PWR/MISC alarm from the data link is a miscellaneous major alarm.

MMN The PWR/MISC alarm from the data link is a miscellaneous minor alarm.

**RTF** - SLC® Series 5 Carrier FPC RT Retrofit

**SWMN** - Protection switch related minor alarm

**x** - Protection switch related minor alarm handling setting

*x Explanation*

R Declare the MN alarm locally and report it to the digital switch

L Declare the MN alarm locally only

**DGA** - Digroup A of a SLC® 96 Carrier RT

**[s]aaa** - The 3- or 4-digit nonhierarchical Digroup A NPC number

If NPC numbers are expressed in three digits, the valid values are:

DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DS type NPC numbers listed by unit number, Unit Type FT (FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

**uv-m-np**

- Hierarchical Digroup A NPC number

**uv** - Unit number

**m** - Module number

**np** - NPC number

DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

**ttt** - The old PWR/MISC alarm option

mmm - Error condition code

mmm *Explanation*

|             |                                                   |
|-------------|---------------------------------------------------|
| <b>SAOS</b> | UC is out of service                              |
| <b>IDNV</b> | RTF keyword and the operation mode does not match |
| <b>IDNV</b> | The RT id entered is not a retrofit one           |
| <b>SNVS</b> | DGA is not added                                  |
| <b>IDNV</b> | Alarm option and bank mode don't match            |
| <b>IDNV</b> | Bank id number not found                          |
| <b>IDNV</b> | NDL option is specified for DGA                   |
| <b>SAOP</b> | RT's alarm exists                                 |
| <b>SAPV</b> | option LOCAL already exists                       |
| <b>SAPV</b> | option REMOTE already exists                      |
| <b>SAPS</b> | can't change option, protection switch is active  |
| <b>SAIN</b> | can't change option, inhibition is active         |

## **ED,PRMTR,EQPT,SYNC,MASTER,SLAVED**

### **CONFIGURE SYNCHRONIZER**

#### **Explanation Of Command**

This command requests configuration of the synchronizer to extract timing from itself (stand-alone or **MASTER** mode) or from external sources (**SLAVED** mode).

The **ED-PRMTR-EQPT** command modifies the Main Controller (MC) data base for the synchronizers, thus allowing appropriate combinations of time bases, timing extractors, and timing distributors to be equipped. This command is also used by the MC to instruct the Digital Phase Locked Loops (DPLLs) to implement the specified architecture. Condition codes for completion indicate architecture states, dependent on the current equipage. Condition codes for denial indicate that the requested architecture is not consistent with the current equipage.

#### **Command**

[I.35013]

**ED-PRMTR-EQPT : [<xy>] : SYNC : [ww] : {MASTER|SLAVED};**

#### **Completion Message**

[O.35013]

    <xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
**M ED PRMTR EQPT::SYNC:[ww]:{MASTER|SLAVED} COMPLD**  
;

### Denial Message

---

[O.35013.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::SYNC:[ww]:{MASTER|SLAVED} DENY
 mmmm
 /* [0.35013.01] */
 /* <explanation of error condition code> */
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

**SYNC** - Synchronizer

**MASTER** - Master

The frame will use its own sources for timing.

**SLAVED** - Slaved

Timing will be extracted from external sources.

**COND** - Condition

**mmm** - Error condition code

| mmm | Explanation |
|-----|-------------|
|-----|-------------|

|             |                                        |
|-------------|----------------------------------------|
| <b>ENEQ</b> | SYNC TB is not equipped                |
| <b>SNVS</b> | Sync architecture is same              |
| <b>SAIS</b> | Some TLIs are still equipped           |
| <b>SAIS</b> | CRO is still equipped                  |
| <b>SNVS</b> | Timing Extractor type TLIs are present |
| <b>SAIS</b> | TLI 3 or 4 still equipped              |
| <b>SNVS</b> | SSP with 0 priority present            |
| <b>SNVS</b> | SSP with non 0 priority present        |
| <b>SR0F</b> | Sync pack denied command               |



## **ED,PRMTR,EQPT,SYNC,STR2,STR3,TOLL**

### **CONFIGURE SYNCHRONIZER STRATUM**

#### **Explanation Of Command**

This command requests the configuration of the synchronizer at a particular stratum level.

The command can be entered to configure the synchronizer at a lower stratum than the capability of the equipped time bases. The message can also be used to change the operating stratum level of the synchronizer to a higher level if the synchronizer is so equipped.

#### **Command**

[I.35012]

ED-PRMTR-EQPT:[<xy>]:SYNC:[ww]:{STR2|STR3|TOLL|LOCAL};

#### **Completion Message**

[O.35012]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M ED PRMTR EQPT::SYNC:[ww]:{STR2|STR3} COMPLD  
;

#### **Denial Message**

[O.35012.01]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M ED PRMTR EQPT::SYNC:[ww]:{STR2|STR3} DENY  
mmmm  
/\* [O.35012.01] \*/  
/\* <explanation of error condition code> \*/  
;

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**SYNC** - Synchronizer

#### **STRATUM**

- Stratum

**STR2** - Stratum 2 Time Base

**STR3** - Stratum 3 Time Base

**COND** - Condition

**mmmm** - Error condition code

**mmmm**    *Explanation*

**ENEQ**    SYNC TB is not equipped

**SNVS**    Sync stratum is same

**SNVS**    Stratum not allowed

**SR0F**    Sync pack denied command

## **ED,PRMTR,EQPT,SYNC,TLI,SSP,SRC**

**CHANGE PRIORITIES AND/OR TYPE,  
SYNCHRONIZER OR NPC**

### **Explanation Of Command**

This command changes priorities and type parameters of timing extractor type TLIs/SSPs that have been equipped. One of the following two fields must be given: type/synchronizer sync port or the source for priority (SRC). Only one type may be changed at a time; the output message will show both types after the change command is completed, if both are equipped, or it will show a "-" for unequipped SSPs.

Only the type and priority data bases are affected by this command. The SSP must be out of service for the command to complete. The RST-EQPT::SYNC,TLI,[SSP]; command must be given to implement the changes for both side 0 and 1.

### **Command**

[I.38011]

**ED-PRMTR-EQPT:[<xy>]:SYNC:[ww]:TLI-m:SSP-b:texyz;**

[I.38011]

**ED-PRMTR-EQPT:[<xy>]:SYNC:[ww]:SRC-i/a,b[&j/c,d[&k/e,f[&l/g,h]]];**

### **Completion Message**

[O.38011]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
**M ED PRMTR EQPT::SYNC:[ww]:TLI-m:SSP-b:texyz COMPLD**  
;

[O.38011]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::SYNC:[ww]:SRC-i/a,b[&j/c,d[&k/e,f[&l/g,h]]] COMPLD
;
```

### Denial Message

---

[O.38011.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::SYNC:[ww]:TLI-m:SSP-b:texyz DENY
mmmm
/* [0.38011.01] */
/* <explanation of error condition code> */
;
```

[O.38011.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::SYNC:[ww]:SRC-i/a,b[&j/c,d[&k/e,f[&l/g,h]]] DENY
mmmm
/* [0.38011.01] */
/* <explanation of error condition code> */
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

**SYNC** - Synchronizer

**TLI** - Timing link interface

**m** - Timing link interface number (1 through 4)

**SSP** - Synchronizer sync port

**b** - SSP side (0 or 1)

**texyz** - Timing Extractor or Timing Distributor type

The output message shows the type of SSP for both SSPs on the TLI card  
If one SSP is not equipped, a "-" will appear for the unequipped SSP.

**testu** - The TLI type of the other SSP on the same TLI. If not equipped, this parameter will be output as "-----".

| <i>te</i> | <i>Explanation</i>                      |
|-----------|-----------------------------------------|
| TC        | Composite Clock Timing Extractor        |
| TE        | DS1 Timing Extractor                    |
| TP        | Primary Block Timing Extractor          |
| TR        | Basic System Reference Frequency (BSRF) |
| TU        | Unipolar Clock Timing Extractor         |
| TD        | Timing Distributor                      |

TD-type TLI xyz fields

**x** - Timing distributor identification

| <b>x</b> | <i>Explanation</i>                       |
|----------|------------------------------------------|
| <b>1</b> | Composite Clock Timing Distribution      |
| <b>2</b> | Sinusoidal 2.048 MHz Timing Distribution |

**y** - Unassigned

**z** - Unassigned

TE-type TLI xyz fields

**x** - Frame format

**x** *Explanation*

**0** Invalid

**1** D4 Format

**2,3** ESF Format

**4** DDS (T1DM) Format

**5-9** Invalid

**y** - Line format

**y** *Explanation*

**0,1** Bipolar Line Coding

**2** B8ZS Line Coding

**3** Invalid

**4,5** Bipolar Line Coding

**6** B8ZS Line Coding

**7-9** Invalid

**z** - Channel format

**z** *Explanation*

**0-9** Unassigned

TC, TR, and TU-type TLI xyz fields

**x** - Frame format

**y** - Line format

**z** - Channel format

Values for x, y, and z are unassigned.

**SRC** - Source

- i** - TLI slot number (1 through 4)
- a** - TLI i SSP 0 priority (1 through 8)
- b** - TLI i SSP 1 priority (1 through 8)
- j** - TLI slot number (1 through 4)
- c** - TLI j SSP 0 priority (1 through 8)
- d** - TLI j SSP 1 priority (1 through 8)
- k** - TLI slot number (1 through 4)
- e** - TLI k SSP 0 priority (1 through 8)
- f** - TLI k SSP 1 priority (1 through 8)
- l** - TLI slot number (1 through 4)
- g** - TLI l SSP 0 priority (1 through 8)
- h** - TLI l SSP 1 priority (1 through 8)

**COND** - Condition

**mmmm** - Error condition code

**mmmm** *Explanation*

- ENEQ** Subject entity is not equipped
- ENEQ** SYNC TB is not equipped
- SNVS** X option is illegal
- SNVS** Y option is illegal
- SNVS** SSP type(options) same
- SNVS** Wrong SSP type(Timing Extractor type)
- SNVS** Sync architecture different
- IDMS** Some priority values required
- IDNC** Some priority values not required
- SNVS** Priority values are same
- SROF** Sync pack denied command
- SNVS** New NPC same as existing one
- IDNV** NPC parameter only valid with TU type TLI
- SNVS** NPC is still provisioned to provide sync timing
- SNVS** NPC not designated as sync timing source
- SAWS** NPC already allocated as sync timing source
- IDNV** Parameter only valid with PA, PB, or PC type NPCs
- SNVS** Assignment of single priority to multiple SSPs
- SAWS** NPC already has Equipment Loopback

---

**ED,PRMTR,EQPT,TYPE**

---

**CHANGE TYPE, OPTIONS****Explanation Of Command**

---

This command changes the threshold values for facility performance parameters on all NPCs of a particular type. The threshold values may be changed without disconnecting and reconnecting provisioned circuits.

One or more alarm or information threshold values may be set for all NPCs to a value previously stored in the DACS II threshold data base.

The values stored in the DACS II threshold data base are selected with the indices (**rr/n**).

**Command**

---

[I.38231]

**ED-PRMTR-EQPT: [<xy>]:TYPE-mnxyz:[ww]:rr/<m>[&rr/<m>][...];**

**Completion Message**

---

[O.38231]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::TYPE-mnxyz:[ww]:rr/<m>[&rr/<m>][...] COMPLD
/* [O.38231] */
/* THRESHOLD:SLIP:BER:ERS:SERS:COFA[:SANE:SAFE] */
"THRESHOLD:mmm,nnn:p,q:rrrrr:sss:ttt,uuu[:xxxxx:zzzzz]"
/* OPTIONS:SLIP:BER:ERS:SERS:COFA[:SANE:SAFE] */
"OPTIONS:e,f:g,h:i:j,k,l[:m:n]"
;
```



For ANSI (DA and TA type) NPCs:

[O.38232]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::TYPE-mnxyz:[ww]:rr/<m>[&rr/<m>][...] COMPLD
/* [O.38232] */
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (Daily Near-End Thresholds) */
"aaaaaaaa:bbbb:cccc:dddd:eeee:ffff:gggggggg:hhhh:iiii"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (Options) */
"a:b:c:d:e:f:g:h:i"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (Daily Far-End Thresholds) */
"jjjjjjjj:kkkk:llll:mmmm:nnnn:oooo:pppp"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (Options) */
"j:k:l:m:n:o:p"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (15 Minute Near-End Thresholds) */
"aaaaaa:bbb:ccc:ddd:eee:fff:gggggg:hhh:iii"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (Options) */
"a:b:c:d:e:f:g:h:i"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (15 Minute Far-End Thresholds) */
"jjjjjj:kkk:lll:mmm:nnn:ooo:ppp"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (Options) */
"j:k:l:m:n:o:p"
;
```

For TH type NPCs:

[O.38232]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::TYPE-mnxyz:[ww]:rr/<m>[&rr/<m>][...] COMPLD
/* [O.38232] */
/* CRC:FRER:OFS:ES:SES:CSS:CV (DAILY Thresholds) */
"aaaaaaaa:bbbbbbbb:cccc:dddd:eeee:ffff:ggggggggg"
/* CRC:FRER:OFS:ES:SES:CSS:CV (Options) */
"a:b:c:d:e:f:g"
/* UAS:UATC:MER:FEBE:FES:FSES:FUAS (DAILY Thresholds) */
"hhhhh:iiii:jjjjj:kkkkkkk:llll:mmmm:nnnn"
/* UAS:UATC:MER:FEBE:FES:FSES:FUAS (Options) */
"h:i:j:k:l:m:n"
/* CRC:FRER:OFS:ES:SES:CSS:CV (15MIN Thresholds) */
"aaaaaa:bbbbbb:ccc:ddd:eee:fff:ggggggg"
/* CRC:FRER:OFS:ES:SES:CSS:CV (Options) */
"a:b:c:d:e:f:g"
/* UAS:UATC:MER:FEBE:FES:FSES:FUAS (15MIN Thresholds) */
"hhh:ii:jjj:kkkkk:lll:mmm:nnn"
/* UAS:UATC:MER:FEBE:FES:FSES:FUAS (Options) */
"h:i:j:k:l:m:n"
;
```

Note that FEBE, FES, FSES and FUAS are not applicable for TH type NPCs. However, the positions for these parameters were retained in order to be compatible with the output generated for PA type NPCs.

[O.38233]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::TYPE-mnxyz:[ww]:hhh COMPLD
;
```

## Denial Message

[O.38231.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::TYPE-mnxyz:[ww]:rr/<m>[&rr/<m>][...] DENY
mmmm
/* [O.38231.01] */
/* <explanation of error condition code> */
[/* vv/k */]
;
```

---

### Autonomous Message

Not applicable.

---

### Explanation Of Parameters

**TYPE** - Type

**mnxyz** - NPC type

**mnxyz** *Explanation*

DExyz FTU DS1 NPC

TExyz DS3U or HDS3U DS1 NPC

DSxyz SLC carrier digroup terminating NPC

DAxyz FTU DS1 ANSI NPC type

TAxyz DS3U DS1 ANSI NPC type

THxyz HDS3U CEPT NPC

### DE-type xyz fields

**x** - Multiframe format for the digroup

**x** *Explanation*

**0** Not assigned

**1** D4

**2** ESF - Voice

**3** ESF - Data

**4** DDST (T1DM - R bit connection via channel 24)

**5-7** Not assigned

**8\*** Ericsson Cellular format

**9** No framing format, transparent (TRSP), clear-DS1

\* Ericsson Cellular format is not compatible with y=4, y=5, and y=6, DMI signalling.

**y** - Line and signaling format**y**      *Explanation*

- 0**      ZCS - Zero code suppression
- 1\***     NZCS - No zero code suppression
- 2\***     B8ZS - Bipolar with 8 zero substitution
- 3†**     ZBTSI - Zero-bit time-slot interchanger
- 4**      ZCS/DMI - Zero code suppression/DMI signaling
- 5**      NZCS/DMI - No zero code suppression/DMI signaling
- 6**      B8ZS/DMI - Bipolar with 8 zero substitution/DMI signaling
- 7-9**   Not assigned

\* Only options 1 and 2 are applicable to DE-type clear-DS1 NPC.

† Only valid with ESF (x = 2 or 3)

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDS framing).

**z** - Channel numbering format**z**      *Explanation*

- 0**      D4 channel bank channel numbering
- 1**      D2 channel bank channel numbering
- 2**      D1D channel bank channel numbering
- 3-8**   Not assigned
- 9**      No channel numbering format, clear-DS1

**DS-type xyz fields****x** - Multiframe format**x**      *Explanation*

- 0**      Not assigned
- 1**      D4
- 2**      ESF - Voice
- 3**      Not assigned
- 4**      Not assigned
- 5**      Not assigned
- 6**      SLC® 96 carrier Fs
- 7**      SLC 5 carrier ESF with data link
- 8-9**   Not assigned

**y** - Line and signaling format

**y** *Explanation*

- 0** Zero code suppression (ZCS)
- 1** No zero code suppression (NZCS)
- 2** Bipolar with 8 zero substitution (B8ZS)
- 3-9** Not assigned

**z** - Counting sequence format

**z** *Explanation*

- 0** SLC 96 carrier Mode III D4 counting sequence
- 1** SLC 96 carrier Mode III D1D counting sequence
- 2** SLC 96 carrier Mode I D1D counting sequence
- 3** SLC Series 5 carrier D4 counting sequence
- 4-9** Not assigned

**DA-type xyz fields**

**x** - Multiframe format for the digroup

**x** *Explanation*

- 0** Not assigned
- 1** D4
- 2** ESF - Voice
- 3** ESF - Data
- 4** DDST (T1DM - R bit connection via channel 24)
- 5-7** Not assigned
- 8** Ericsson Cellular format
- 9** Not assigned

**y** - Line and signaling format**y** *Explanation*

- 0** ZCS - Zero code suppression
- 1\*** NZCS - No zero code suppression
- 2\*** B8ZS - Bipolar with 8 zero substitution
- 3** Not assigned
- 4** ZCS/DMI - Zero code suppression/DMI signaling
- 5** NZCS/DMI - No zero code suppression/DMI signaling
- 6** B8ZS/DMI - Bipolar with 8 zero substitution/DMI signaling
- 7-9** Not assigned

\* Only options 1 and 2 are applicable to DA-type clear-DS1 NPC.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDST framing).

**z** - Channel numbering format**z** *Explanation*

- 0** D4 channel bank channel numbering
- 1** D2 channel bank channel numbering
- 2** D1D channel bank channel numbering
- 3-8** Not assigned
- 9** Unchannelized Framed Clear DS1 Cross-connection

DA type NPCs provide Clear DS1 performance monitoring capability. This feature is enabled by provisioning a DA NPC with both a valid framing format (D4, ESF, T1DM) using the **x** field and at the same time, specifying an unchannelized Clear DS1 cross-connection using the **z** field.

The DACS II Release 4.0 unframed Clear DS1 cross-connection which provides no path performance monitoring is not supported by the DA NPC type. If an unframed Clear DS1 cross-connection is desired on an NPC in a DACS II FTU, the NPC must be provisioned as NPC type **DE9y9**.

Zero Byte Time Slot Interchange (ZBTSI) encoding is not supported by the DA NPC type. If ZBTSI is desired on an NPC in a DACS II FTU, the NPC must be provisioned as a DE NPC type with its **y** option selecting ZBTSI (**DEx3z**).

### TA-type xyz fields

**x** - Multiframe format for the digroup

| <b>x</b>   | <i>Explanation</i>                            |
|------------|-----------------------------------------------|
| <b>0</b>   | Not assigned                                  |
| <b>1</b>   | D4                                            |
| <b>2</b>   | ESF - Voice                                   |
| <b>3</b>   | ESF - Data                                    |
| <b>4</b>   | DDST (T1DM - R bit connection via channel 24) |
| <b>5-7</b> | Not assigned                                  |
| <b>8</b>   | Ericsson Cellular format                      |
| <b>9</b>   | Not assigned                                  |

**y** - Line and signaling format

| <b>y</b>   | <i>Explanation</i>                                |
|------------|---------------------------------------------------|
| <b>0</b>   | ZCS - Zero code suppression                       |
| <b>1*</b>  | NZCS - No zero code suppression                   |
| <b>2</b>   | Not assigned                                      |
| <b>3</b>   | Not assigned                                      |
| <b>4</b>   | ZCS/DMI - Zero code suppression/DMI signaling     |
| <b>5</b>   | NZCS/DMI - No zero code suppression/DMI signaling |
| <b>6-9</b> | Not assigned                                      |

\* Only option 1 is applicable to TA-type clear-DS1 NPCs.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDST framing).

**z** - Channel numbering format

| <b>z</b>   | <i>Explanation</i>                              |
|------------|-------------------------------------------------|
| <b>0</b>   | D4 channel bank channel numbering               |
| <b>1</b>   | D2 channel bank channel numbering               |
| <b>2</b>   | D1D channel bank channel numbering              |
| <b>3-8</b> | Not assigned                                    |
| <b>9</b>   | Unchannelized Framed Clear DS1 Cross-connection |

TA type NPCs provide Clear DS1 performance monitoring capability. This feature is enabled by provisioning a TA NPC with both a valid framing format (D4,ESF,T1DM) using the **x** field and at the same time, specifying an unchannelized Clear DS1 cross-connection using the **z** field.

The DACS II Release 4.0 unframed Clear DS1 cross-connection which provides no path performance monitoring is not supported by the TA NPC type. If an unframed Clear DS1

cross-connection is desired on an NPC in a DACS II DS3U, the NPC must be provisioned as NPC type TE919.

#### TE-type xyz fields

**x** - Multiframe format

| <b>x</b> | <i>Explanation</i> |
|----------|--------------------|
|----------|--------------------|

|          |              |
|----------|--------------|
| <b>0</b> | Not assigned |
|----------|--------------|

|          |    |
|----------|----|
| <b>1</b> | D4 |
|----------|----|

|          |             |
|----------|-------------|
| <b>2</b> | ESF - Voice |
|----------|-------------|

|          |            |
|----------|------------|
| <b>3</b> | ESF - Data |
|----------|------------|

|          |                                               |
|----------|-----------------------------------------------|
| <b>4</b> | DDST (T1DM - R bit connection via channel 24) |
|----------|-----------------------------------------------|

|            |              |
|------------|--------------|
| <b>5-7</b> | Not assigned |
|------------|--------------|

|           |                          |
|-----------|--------------------------|
| <b>8*</b> | Ericsson Cellular format |
|-----------|--------------------------|

|          |                                                  |
|----------|--------------------------------------------------|
| <b>9</b> | No framing format, transparent (TRSP), clear-DS1 |
|----------|--------------------------------------------------|

\* Ericsson Cellular format is not compatible with y=4 and y=5, DMI signalling.

**y** - Line and signaling format

| <b>y</b> | <i>Explanation</i> |
|----------|--------------------|
|----------|--------------------|

|          |                             |
|----------|-----------------------------|
| <b>0</b> | ZCS - Zero code suppression |
|----------|-----------------------------|

|           |                                 |
|-----------|---------------------------------|
| <b>1*</b> | NZCS - No zero code suppression |
|-----------|---------------------------------|

|          |              |
|----------|--------------|
| <b>2</b> | Not assigned |
|----------|--------------|

|          |              |
|----------|--------------|
| <b>3</b> | Not assigned |
|----------|--------------|

|          |                                               |
|----------|-----------------------------------------------|
| <b>4</b> | ZCS/DMI - Zero code suppression/DMI signaling |
|----------|-----------------------------------------------|

|          |                                                   |
|----------|---------------------------------------------------|
| <b>5</b> | NZCS/DMI - No zero code suppression/DMI signaling |
|----------|---------------------------------------------------|

|            |              |
|------------|--------------|
| <b>6-9</b> | Not assigned |
|------------|--------------|

\* Only option 1 is applicable to TE-type clear-DS1 NPCs.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDS framing).

**z** - Channel numbering format

| <b>z</b> | <i>Explanation</i> |
|----------|--------------------|
|----------|--------------------|

|          |                                   |
|----------|-----------------------------------|
| <b>0</b> | D4 channel bank channel numbering |
|----------|-----------------------------------|

|          |                                   |
|----------|-----------------------------------|
| <b>1</b> | D2 channel bank channel numbering |
|----------|-----------------------------------|

|          |                                    |
|----------|------------------------------------|
| <b>2</b> | D1D channel bank channel numbering |
|----------|------------------------------------|

|            |              |
|------------|--------------|
| <b>3-8</b> | Not assigned |
|------------|--------------|

|          |                                        |
|----------|----------------------------------------|
| <b>9</b> | No channel numbering format, clear-DS1 |
|----------|----------------------------------------|



**TH-Type xyz field**

The provisioning values of *x*, *y*, and *z* for the TH type are shown in the following tables (a 'Y' in a column of the Table indicates that the feature at the top of the column is enabled by the corresponding (*x*, *y* or *z*) provisioning value):

**Table 12-13. Provisioning values for *x***

| <b>x<br/>value</b> | <b>CRC-4<br/>Mode</b> | <b>Automatic<br/>CRC-4</b> |
|--------------------|-----------------------|----------------------------|
| <b>0</b>           | Y                     |                            |
| <b>8</b>           |                       | Y                          |
| <b>B</b>           |                       |                            |

**Table Notes:**

1. The "Automatic CRC-4" is also known as CRC-4 Interworking.
2. If the CRC-4 mode is enabled (*x* value 0) the NPC will compute checksums over the transmitted data and transmit the checksum as part of the CRC-4 multiframe pattern in TS0. The NPC will also monitor the incoming CRC-4 multiframe and verify the CRC-4 checksum. If the CRC-4 multiframe cannot be found using the CRC-4 reframe algorithm, then the NPC will declare an alarm.  
  
If the automatic CRC-4 option is selected (*x* value 8), the NPC will perform all the functions of the CRC-4 mode. However, if the CRC-4 multiframe is lost, the NPC will not declare an alarm or apply consequent actions.
3. *x* value B does not enable any of the features shown in the Table; this is a valid option.
4. Only *x* values 0, 8, and B are valid *x* values, all other *x* values will be denied.

**Table 12-14. Provisioning values for *y***

| <i>y</i><br>value | CAS<br>Mode | NSA<br>Mode | Telephone<br>Numbering | Timeslot<br>Numbering | Convert<br>CTS 16 | AIS in<br>CTS 16 | Framed<br>Clear | Unframed<br>Clear |
|-------------------|-------------|-------------|------------------------|-----------------------|-------------------|------------------|-----------------|-------------------|
| 0                 | Y           |             | Y                      |                       | Y                 | Y                |                 |                   |
| 2                 | Y           |             | Y                      |                       | Y                 |                  |                 |                   |
| 4                 | Y           |             | Y                      |                       |                   | Y                |                 |                   |
| 6                 | Y           |             | Y                      |                       |                   |                  |                 |                   |
| 8                 |             | Y           | Y                      |                       |                   |                  |                 |                   |
| 9                 |             | Y           |                        | Y                     |                   |                  |                 |                   |
| C                 |             |             |                        |                       |                   |                  | Y               |                   |
| D                 |             |             |                        |                       |                   |                  |                 | Y                 |

**Table Notes:**

1. *y* values 1, 3, 5, 7, A-B and E-F are unassigned (that is, invalid).
2. For *y* values 0, 2, 4 and 6 Channel Associated Signaling (CAS) is enabled. In this mode the Telephone Channel Numbering system is always used.

If the "Convert TS16" option is selected (*y* values 0 and 2), the *abcd* bits of TS16 will be converted to '1111' if they are received as '0000'. This is to prevent false framing in the TS16 multiframe. If this option is not selected (*y* values 4 and 6), a value of '0000' in the *abcd* bits will be transmitted transparently.

If the "AIS in TS16" option is selected (*y* value 0 and 4), AIS will always be applied to received TS16 signaling channels on detection of RAI (Remote Alarm Indication, Bit 3 of TS0 NFW), RAIS (Remote AIS Indication, Bit 4 of TS0 NFW, if provisioned) or R16 (Remote Alarm Indication received in TS16). If this option is not selected (*y* values 2 and 6), AIS will not be applied on detection of RAI, RAIS, or R16.

3. For *y* values 8 and 9 the NPC will be Non Signaling Associated (NSA). In this mode, Telephone Channel Numbering (*y*=8) or Timeslot Channel Numbering (*y*=9) may be selected.
4. The NPC can be set up as a framed clear 2 Mbit/s interface (*y*=C) or as an unframed clear 2 Mbit/s interface (*y*=D). When provisioned as a clear 2 Mbit/s interface, an NPC does not modify the cross-connected data in any way. This means that the following functions are not performed in the clear 2 Mbit/s mode:
  - Outgoing CRC-4 checksum generation (applies to framed clear 2 Mbit/s interfaces with CRC-4 option enabled).
  - Remote alarm indications (line format errors are reported locally, but no alarm indicators are sent in TS0 to the remote end).

**Table 12-15. Provisioning values for z**

| z<br>value | C.A. Timing |    | RAI Set Time |       |       | NFW Bit 4 Use |      | RAIS Set Time |       | MBER<br>Enabled |
|------------|-------------|----|--------------|-------|-------|---------------|------|---------------|-------|-----------------|
|            | HW          | FW | 2ms          | 166ms | 500ms | RAIS          | RBER | 166ms         | 500ms |                 |
| 0          | Y           |    | Y            |       |       |               |      |               |       |                 |
| 1          |             | Y  | Y            |       |       |               |      |               |       |                 |
| 2          | Y           |    |              | Y     |       |               |      |               |       |                 |
| 3          |             | Y  |              |       | Y     |               |      |               |       |                 |
| 4          | Y           |    | Y            |       |       | Y             |      | Y             |       |                 |
| 5          |             | Y  | Y            |       |       | Y             |      |               | Y     |                 |
| 6          | Y           |    | Y            |       |       |               | Y    |               |       | Y               |
| 7          |             | Y  | Y            |       |       |               | Y    |               |       | Y               |
| A          | Y           |    | Y            |       |       |               |      |               |       | Y               |
| B          |             | Y  | Y            |       |       |               |      |               |       | Y               |

**Table Notes:**

1. z values 8, 9, C, D, E and F are unassigned (that is, invalid).
2. For z values 1, 3, 5, 7 and B the consequent action timing is under firmware (FW) control. For z values 0, 2, 4, 6 and A the consequent action timing is under hardware (HW) control.

The G.732 consequent action of inserting the AIS in data channels is applied within 2 ms whether the timing is under HW control or FW control, but when under FW control, the AIS in data channels is overridden by the Insertion Word sourced from the Alternate Message Store (AMS) after detection of the local alarm:

in **500 ms**  
if z = 1, 3 or 5  
in **2496 ms**  
if z = 7 or B

The Insertion Word pattern can be specified in the cross-connect command; on 2Mbit/s NPCs in a *gateway* **cross-connection** the Insertion Word always defaults to AIS.

The selection of HW or FW control is also used to provision the consequent actions on signaling bits. On detection of loss of frame (LOF) or multiframe alignment (LMA, Loss of Multiframe Alarm) error, the hardware immediately applies a signaling freeze by using the last good frame's signaling information. The signaling freeze remains in effect until two multiframes without errors are received. When HW control is used, the AIS in signaling bits is applied within 2 ms, overriding the signaling freeze. When FW control is used, the trunk conditioning pattern from the AMS overrides the signaling freeze once the 2Mbit/s NPC goes into the alarm state.

3. The Consequent Action timing also selects the time after which the **local** alarms are declared and cleared:\*
- HW Control:   **Both** remote and local alarms are declared and cleared in 166 ms.
- FW Control:   Only remote alarms are declared and cleared in 166 ms. The **local** alarms are declared and cleared in 500 ms, **except when z = 7 or B**.
4. On the transmitting NPC, bit 3 in the NFW, the remote alarm indication (RAI), will be processed as specified in ITU-T Recommendation G.704 Section 2.3.2 (**that is, within 2 ms after detecting the failure**) when z = 0, 1, 4, 5, 6, 7, A or B. **However**, for z value 2 the set time is 166 ms and for z value 3 the set time is 500 ms. NFW bit 3 is always set to 0 for non-alarm condition and is set to 1 for alarm conditions.
5. On the transmitting NPC, if bit 4 of the NFW is used as RAIS (Remote AIS) indicator, NFW bit 4 will be set in 166 ms (for z = 4) or 500 ms (for z = 5) after AIS is detected in the received signal. The default idle state for Bit 4 is a '1'. The idle state can be changed to a '0' with the ED-PRMTR-EQPT::NPC:TS0 command. The bit is put into the active state by inverting the value of the idle state. Similarly, if NFW bit 4 is in the active state in the received signal, consequent actions are taken 166 ms after detecting this condition.
6. z values 6-7 and A-B enable the Minor Bit Error Rate and Signaling Freeze Delay Time Features.

**Common Options (z = 6-7 or A-B)**

- [i] Enable BER calculations, and when in the BER state:

DACS takes the alarm state consequent actions: sending a message, and activating appropriate alarm relays and summary LEDs.

When out of the BER state, DACS II retires the alarm state consequent actions: sends a retirement message, and deactivates appropriate alarm relays and summary LEDs.

- [ii] RAI set in 2 ms
- [iii] Signaling Freeze Delay Timing, Consequent Action Clear Timing:
  - z=6 or A**    hardware timing
  - z=7 or B**    firmware timing (SFDT=2496 ms, CACT=624 ms)

- [iv] BER alarm level = DMA

**Specific Options for z= 6 or 7**

- [v] RBER alarm level = MI

---

\* Local alarms are those generated for the events: PWR, PBF, BER, AIS, LMA, and A16. Remote alarms are those generated for the events: RAI, RAIS, RBER, and R16.

[vi] NFW bit 4=RBBER:

- DACS II sends a remote indicator in bit 4 (RBBER) of the time slot 0 Non Frame Word (NFW) upstream to the far end 166 ms after detecting the Minor Bit Error Rate (BER) condition.

DACS II sets the RBBER bit to its idle state, on clearing of the BER condition.

- DACS II detects the remote setting of the received bit 4 as an RBBER condition and generates an appropriate message. Consequent actions are taken 166 ms after detecting this condition.

DACS II generates an appropriate retirement message when the received bit 4 returns to the idle state.

**Specific Options for z= A or B**

[vii] RBBER unalarmed

[viii] NFW bit 4=disabled

NFW bit 4 is NOT used as RBBER, although the local Minor Bit Error Rate (BER) condition is detected and cleared with the alarm state consequent actions.

Additionally:

- For telephone channel numbering, channels 16 to 30 occupy time slots 17 to 31.
- For time slot channel numbering, channels 16 to 30 occupy time slots 16 to 30.

The following tables provide a summary of invalid combinations of  $xyz$  for the TH type NPC.

**Table 12-16. Combinations of  $x$  and  $y$  Values**

| Invalid<br>$xyz$<br>Combinations | Explanation                                                                                                                                                                                                                              |
|----------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 8Cz                              | Framed clear 2 Mbit/s ( $y$ value C) is valid for all valid $x$ options except the one invoking automatic CRC-4 interworking. The interworking algorithm requires setting of outgoing E-bits, which is not permitted for a clear signal. |
| 0Dz<br>8Dz                       | Unframed clear 2 Mbit/s ( $y$ value D) is only valid for $x$ value B. This is the only $x$ option which does not require decoding of TS0 content.                                                                                        |

**Table 12-17. Combinations of  $y$  and  $z$  Values**

| Invalid<br>$xyz$<br>Combinations                                   | Explanation                                                                                                                                                                                              |
|--------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| xC1<br>xC3<br>xC5<br>xC7<br>xCB<br>xD1<br>xD3<br>xD5<br>xD7<br>xDB | Clear 2 Mbit/s ( $y$ value C or D) cannot be used with Firmware controlled Consequent Action ( $z$ values 1, 3, 5, 7 or B).                                                                              |
| xD4<br>xD6                                                         | Unframed clear 2 Mbit/s ( $y$ value D) cannot be used with $z$ value 4 (NFW Bit 4 used for RAIS) or with $z$ value 6 (NFW Bit 4 used for RBER) because unframed clear signals cannot obtain TS0 framing. |

**Table Notes:**

1. If framed clear 2 Mbit/s ( $y$  value C) is selected with  $z$  value 4 (NFW Bit 4 used for RAIS) only the receive side of this function will be enabled. Outgoing RAIS indicators cannot be transmitted during clear signal operation.

2. If framed clear 2Mbit/s (y value C) is selected with z= value 6 (NFW Bit 4 used for RBER) only the receive side of this function will be enabled. Outgoing RBER indicators cannot be transmitted during clear signal operation.

**There are no combinations between valid x and z values that are invalid.**

**rr** - Facility performance parameter number

Variable rr specifies the parameter whose alarm threshold is being selected

**m** - Facility performance parameter threshold index (0 to 3)

Variable m is used to select threshold values previously programmed for rr. The default threshold value, the value selected by m=0, for each parameter is shown in the table below under the column heading "Default Threshold Value". Threshold values selected by m=1 through m=3 must exist; that is, must have been programmed prior to being selected. The non-default thresholds can be set by using the CHG::SETOP (I.38201) command.

Clear-DS1 ANSI NPCs (DAxy9/TAXy9) provide the same set of path and line performance monitoring parameters that are provided by terminated ANSI NPC types. ANSI NPCs in DS3 Units (TAXyz) do not provide near-end DS1 line performance monitoring parameters.

**For DE, TE, or DS type NPCs:**

For DE type NPCs, parameters with values rr = 1 through 8 are valid.

For DS type NPCs, parameters with values rr = 1 through 10 are valid.

For TE type NPCs, parameters with values rr = 1 through 8 are valid.

For Clear-DS1 DE type NPCs, parameters with values rr = 1 through 4 are valid.

For Clear-DS1 TE type NPCs, parameters with values rr = 1 through 2 are valid.

| <b>rr</b> | <b>Parameter</b>                      | <b>Threshold Value Range</b> | <b>Default Threshold Value</b> |
|-----------|---------------------------------------|------------------------------|--------------------------------|
| <b>01</b> | Slip major                            | 000 to 255                   | 255                            |
| <b>02</b> | Slip minor                            | 000 to 255                   | 4                              |
| <b>03</b> | Bit Error Rate major                  | 1E-3* to 1E-6 <sup>†</sup>   | 1E-3*                          |
| <b>04</b> | Bit Error Rate minor                  | 1E-3* to 1E-6 <sup>†</sup>   | 1E-6                           |
| <b>05</b> | Errored Seconds <sup>‡</sup>          | 00001 to 65535               | 864                            |
| <b>06</b> | Severely Errored Seconds <sup>‡</sup> | 001 to 255                   | 225                            |
| <b>07</b> | Change of Frame Alignment major       | 001 to 511                   | 511                            |
| <b>08</b> | Change of Frame Alignment minor       | 001 to 255                   | 17                             |
| <b>09</b> | Shelf Alarm Near End(SANE)§           | 00001 to 65535               | 00000                          |

**10** Shelf Alarm Far End(SAFE)§      00001 to 65535    00000

- \* 4 for clear-DS1 NPCs or DS type NPCs (default)
- † 7 on DE or TE type NPCs using T1DM (x = 4) or ESF (x = 2 or 3) framing
- ‡ Only applicable to DE or TE type NPCs using T1DM (x = 4) or ESF (x = 2 or 3) framing
- § Applicable only to DS type NPCs

**Note 1:** Major thresholds must be greater than minor thresholds.

**Note 2:** For Bit Error Rates, enter only the power of 10 (DACS assumes its sign is negative). For example, for a BER of  $10^{-3}$  (.001), enter 3.

**Note 3:** Slip major and Slip minor threshold crossing alarms may be disabled by programming threshold values of zero for the respective parameters.

**For DA and TA type NPCs:**

For Channelized and Clear-DS1 DA type NPCs with ESF framing, all of the following Near-end and Far-end parameters are valid.

For Channelized and Clear-DS1 DA type NPCs with D4 or T1DM framing, all of the following Near-end parameters are valid, but the only valid Far-end parameter is Unavailable Seconds (rr = 55,71).

For Channelized and Clear-DS1 TA type NPCs with ESF framing, all of the following Near-end Path parameters are valid, but the Near-End Line parameters (rr = 47-49, 63-65) are invalid. All of the following Far-end parameters are valid.

For Channelized and Clear-DS1 TA type NPCs with D4 or T1DM framing, the following Near-end Path parameters are valid, but the Near-End Line parameters (rr = 47-49, 63-65) are invalid. The only valid Far-end parameter is Unavailable Seconds (rr = 55,71).



| rr | Parameter                                           | Threshold<br>Value<br>Range | Default<br>Threshold<br>Value |
|----|-----------------------------------------------------|-----------------------------|-------------------------------|
| 41 | Daily Near-end Path Coding Violations               | 000000000 to 134217727      | 132960 <sup>†</sup>           |
| 42 | Daily Near-end Path Errored Seconds                 | 00000 to 86400              | 648                           |
| 43 | Daily Near-end Path Severely Errored Seconds        | 00000 to 86400              | 100                           |
| 44 | Daily Near-end Severely Errored Framing Seconds     | 00000 to 86400              | 17                            |
| 45 | Daily Near-end Controlled Slip Seconds              | 00000 to 86400              | 4                             |
| 46 | Daily Near-end Unavailable Seconds                  | 00000 to 86400              | 10                            |
| 47 | Daily Near-end Line Coding Violations               | 000000000 to 134217727      | 133400                        |
| 48 | Daily Near-end Line Errored Seconds                 | 00000 to 86400              | 648                           |
| 49 | Daily Near-end Line Severely Errored Seconds        | 00000 to 86400              | 100                           |
| 50 | Daily Far-end Path Coding Violations                | 000000000 to 134217727      | 132960 <sup>†</sup>           |
| 51 | Daily Far-end Path Errored Seconds                  | 00000 to 86400              | 648                           |
| 52 | Daily Far-end Path Severely Errored Seconds         | 00000 to 86400              | 100                           |
| 53 | Daily Far-end Severely Errored Framing Seconds      | 00000 to 86400              | 17                            |
| 54 | Daily Far-end Controlled Slip Seconds               | 00000 to 86400              | 4                             |
| 55 | Daily Far-end Unavailable Seconds                   | 00000 to 86400              | 10                            |
| 56 | Daily Far-end Line Errored Seconds                  | 00000 to 86400              | 648                           |
| 57 | 15-Minute Near-end Path Coding Violations           | 0000000 to 2097151          | 13296 <sup>‡</sup>            |
| 58 | 15-Minute Near-end Path Errored Seconds             | 000 to 900                  | 65                            |
| 59 | 15-Minute Near-end Path Severely Errored Seconds    | 000 to 900                  | 10                            |
| 60 | 15-Minute Near-end Severely Errored Framing Seconds | 000 to 900                  | 2                             |
| 61 | 15-Minute Near-end Controlled Slip Seconds          | 000 to 900                  | 1                             |
| 62 | 15-Minute Near-end Unavailable Seconds              | 000 to 900                  | 10                            |
| 63 | 15-Minute Near-end Line Coding Violations           | 0000000 to 2097151          | 13340                         |
| 64 | 15-Minute Near-end Line Errored Seconds             | 000 to 900                  | 65                            |
| 65 | 15-Minute Near-end Line Severely Errored Seconds    | 000 to 900                  | 10                            |
| 66 | 15-Minute Far-end Path Coding Violations            | 0000000 to 2097151          | 13296 <sup>‡</sup>            |
| 67 | 15-Minute Far-end Path Errored Seconds              | 000 to 900                  | 65                            |
| 68 | 15-Minute Far-end Path Severely Errored Seconds     | 000 to 900                  | 10                            |
| 69 | 15-Minute Far-end Severely Errored Framing Seconds  | 000 to 900                  | 2                             |
| 70 | 15-Minute Far-end Controlled Slip Seconds           | 000 to 900                  | 1                             |
| 71 | 15-Minute Far-end Unavailable Seconds               | 000 to 900                  | 10                            |
| 72 | 15-Minute Far-end Line Errored Seconds              | 000 to 900                  | 65                            |

<sup>†</sup> The value shown applies to ESF framing and is a count of CRC errors. When the DS1 has D4 or T1DM framing, framing errors are counted and the default Daily value is 691.

<sup>‡</sup> The value shown applies to ESF framing and is a count of CRC errors. When the DS1 has D4 or T1DM framing, framing errors are counted and the default 15-Minute value is 72.

For TH type NPCs:

**Table 12-18. Parameter Register Threshold Range and Default Values**

| rr | Parameter                | Interval | Threshold Value Range | Default Threshold Value |
|----|--------------------------|----------|-----------------------|-------------------------|
| 11 | CRC Block Errors         | DAILY    | 1 - 79056000          | 176947                  |
| 12 | Framing Errors           | DAILY    | 1 - 345600000         | 176947                  |
| 13 | Out of Frame Seconds     | DAILY    | 1 - 86400             | 4                       |
| 14 | Errored Seconds          | DAILY    | 1 - 86400             | 4320                    |
| 15 | Severely Errored Seconds | DAILY    | 1 - 86400             | 90                      |
| 16 | Controlled Slip Seconds  | DAILY    | 1 - 86400             | 4                       |
| 18 | Unavailable Seconds      | DAILY    | 1 - 86400             | 90                      |
| 19 | Unavailable Time Count   | DAILY    | 1 - 4320              | 9                       |
| 20 | Multiframe Errors        | DAILY    | 1 - 86400             | 4095                    |
| 81 | CRC Block Errors         | 15MIN    | 1 - 823500            | 18432                   |
| 82 | Framing Errors           | 15MIN    | 1 - 3600000           | 18432                   |
| 83 | Out of Frame Seconds     | 15MIN    | 1 - 900               | 4                       |
| 84 | Errored Seconds          | 15MIN    | 1 - 900               | 300                     |
| 85 | Severely Errored Seconds | 15MIN    | 1 - 900               | 30                      |
| 86 | Controlled Slip Seconds  | 15MIN    | 1 - 900               | 1                       |
| 88 | Unavailable Seconds      | 15MIN    | 1 - 900               | 30                      |
| 89 | Unavailable Time Count   | 15MIN    | 1 - 45                | 3                       |
| 90 | Multiframe Errors        | 15MIN    | 1 - 900               | 255                     |

**SLIP** - Timing slip  
**BER** - Bit error rate  
**ERS** - Errored seconds  
**SERS** - Severely errored seconds  
**COFA** - Change of frame alignment  
**SANE** - Shelf Alarm Near End  
**SAFE** - Shelf Alarm Far End

SLIP

**mmm** - Slip major alarm threshold (0 through 255)  
**nnn** - Slip minor alarm threshold (0 through 255)  
**e** - Slip major alarm option selection (0 through 3)  
**f** - Slip minor alarm option selection (0 through 3)

BER (Bit Error Rate)

- p** - BER major alarm threshold, (1E-p, 3\* through 6†)
- q** - BER minor alarm threshold, (1E-q, 3\* through 6†)
  - \* 4 for clear-DS1 FTU NPC or DS type NPC
  - † 7 on T1DM and Fe framing
- g** - BER major alarm option selection (0 through 3)
- h** - BER minor alarm option selection (0 through 3)

ERS (Errored Seconds)

- rrrrr** - ERS threshold (1 through 65535)
- i** - ERS option selection (0 through 3)

SERS (Severely Errored Seconds)

- sss** - SERS threshold (1 through 255)
- j** - SERS option selection (0 through 3)

COFA (Change of Frame Alignment)

- ttt** - COFA major alarm threshold (1 through 511)
- uuu** - COFA minor alarm threshold (1 through 255)
- k** - COFA major alarm option selection (0 through 3)
- l** - COFA minor alarm option selection (0 through 3)

SANE (Shelf Alarm Near End)

- xxxxx** - SANE alarm threshold (00000 through 65535)
- m** - SANE alarm option selection (0 through 3)

SAFE (Shelf Alarm Far End)

- zzzzz** - SAFE alarm threshold (00000 through 65535)
- n** - SAFE alarm option selection (0 through 3)

**Note:** Major thresholds may not be equal to minor thresholds, except for the BER threshold of SLC® 96 carrier NPCs. For DE type clear-DS1 NPCs only SLIP and BER parameters are listed. For TE type clear-DS1 DS3U or HDS3U NPCs only SLIP parameters are listed. Both SANE and SAFE are applicable only to SLC 96 carrier NPCs.

For ANSI NPC types:

**CVP** - Path Coding Violations  
**ESP** - Path Errored Seconds  
**SESP** - Path Severely Errored Seconds  
**SEFS** - Severely Errored Framing Seconds  
**CSSP** - Path Controlled Slip Seconds  
**UASP** - Path Unavailable Seconds  
**CVL** - Line Coding Violations  
**ESL** - Line Errored Seconds  
**SESL** - Line Severely Errored Seconds

CVP (Path Coding Violations)

**aaaaaaaa** - Path Coding Violation Daily NE threshold (0 to 134217727)  
**jjjjjjjj** - Path Coding Violation Daily FE threshold (0 to 134217727)  
**aaaaaaa** - Path Coding Violation 15Min NE threshold (0 to 2097151)  
**jjjjjjj** - Path Coding Violation 15Min FE threshold (0 to 2097151)  
**a** - Path Coding Violation Daily NE option selection (0 to 3)  
**j** - Path Coding Violation Daily FE option selection (0 to 3)  
**a** - Path Coding Violation 15Min NE option selection (0 to 3)  
**j** - Path Coding Violation 15Min FE option selection (0 to 3)

ESP (Path Errored Seconds)

**bbbbbb** - Path Errored Seconds Daily NE threshold (0 to 86400)  
**kkkkkk** - Path Errored Seconds Daily FE threshold (0 to 86400)  
**bbb** - Path Errored Seconds 15Min NE threshold (0 to 900)  
**kkk** - Path Errored Seconds 15Min FE threshold (0 to 900)  
**b** - Path Errored Seconds Daily NE option selection (0 to 3)  
**k** - Path Errored Seconds Daily FE option selection (0 to 3)  
**b** - Path Errored Seconds 15Min NE option selection (0 to 3)  
**k** - Path Errored Seconds 15Min FE option selection (0 to 3)

SESP (Path Severely Errored Seconds)

**cccc** - Path Severely Errored Seconds Daily NE threshold (0 to 86400)  
**llll** - Path Severely Errored Seconds Daily FE threshold (0 to 86400)  
**ccc** - Path Severely Errored Seconds 15Min NE threshold (0 to 900)  
**lll** - Path Severely Errored Seconds 15Min FE threshold (0 to 900)  
**c** - Path Severely Errored Seconds Daily NE option selection (0 to 3)  
**l** - Path Severely Errored Seconds Daily FE option selection (0 to 3)  
**c** - Path Severely Errored Seconds 15Min NE option selection (0 to 3)  
**l** - Path Severely Errored Seconds 15Min FE option selection (0 to 3)

SEFS (Severely Errored Framing Seconds)

**dddd** - Severely Errored Framing Seconds Daily NE threshold (0 to 86400)  
**mmmm** - Severely Errored Framing Seconds Daily FE threshold (0 to 86400)  
**ddd** - Severely Errored Framing Seconds 15Min NE threshold (0 to 900)  
**mmm** - Severely Errored Framing Seconds 15Min FE threshold (0 to 900)  
**d** - Severely Errored Framing Seconds Daily NE option selection (0 to 3)  
**m** - Severely Errored Framing Seconds Daily FE option selection (0 to 3)  
**d** - Severely Errored Framing Seconds 15Min NE option selection (0 to 3)  
**m** - Severely Errored Framing Seconds 15Min FE option selection (0 to 3)

CSSP (Path Controlled Slip Seconds)

**eeee** - Path Controlled Slip Seconds Daily NE threshold (0 to 86400)  
**nnnn** - Path Controlled Slip Seconds Daily FE threshold (0 to 86400)  
**eee** - Path Controlled Slip Seconds 15Min NE threshold (0 to 900)  
**nnn** - Path Controlled Slip Seconds 15Min FE threshold (0 to 900)  
**e** - Path Controlled Slip Seconds Daily NE option selection (0 to 3)  
**n** - Path Controlled Slip Seconds Daily FE option selection (0 to 3)  
**e** - Path Controlled Slip Seconds 15Min NE option selection (0 to 3)  
**n** - Path Controlled Slip Seconds 15Min FE option selection (0 to 3)

UASP (Path Unavailable Seconds)

**ffff** - Path Unavailable Seconds Daily NE threshold (0 to 86400)  
**oooo** - Path Unavailable Seconds Daily FE threshold (0 to 86400)  
**fff** - Path Unavailable Seconds 15Min NE threshold (0 to 900)  
**ooo** - Path Unavailable Seconds 15Min FE threshold (0 to 900)  
**f** - Path Unavailable Seconds Daily NE option selection (0 to 3)  
**o** - Path Unavailable Seconds Daily FE option selection (0 to 3)  
**f** - Path Unavailable Seconds 15Min NE option selection (0 to 3)  
**o** - Path Unavailable Seconds 15Min FE option selection (0 to 3)

### CVL (Line Coding Violations)

**ggggggggg**

- Line Coding Violation Daily NE threshold (0 to 134217727)

**ggggggg**

- Line Coding Violation 15Min NE threshold (0 to 2097151)

**g**

- Line Coding Violation Daily NE option selection (0 to 3)

**g**

- Line Coding Violation 15Min NE option selection (0 to 3)

### ESL (Line Errored Seconds)

**hhhhh** - Line Errored Seconds Daily NE threshold (0 to 86400)

**ppppp** - Line Errored Seconds Daily FE threshold (0 to 86400)

**hhh** - Line Errored Seconds 15Min NE threshold (0 to 900)

**ppp** - Line Errored Seconds 15Min FE threshold (0 to 900)

**h** - Line Errored Seconds Daily NE option selection (0 to 3)

**p** - Line Errored Seconds Daily FE option selection (0 to 3)

**h** - Line Errored Seconds 15Min NE option selection (0 to 3)

**p** - Line Errored Seconds 15Min FE option selection (0 to 3)

### SESL (Line Severely Errored Seconds)

**iiiiii** - Line Severely Errored Seconds Daily NE threshold (0 to 86400)

**iii** - Line Severely Errored Seconds 15Min NE threshold (0 to 900)

**i** - Line Severely Errored Seconds Daily NE option selection (0 to 3)

**i** - Line Severely Errored Seconds 15Min NE option selection (0 to 3)

For SHORT INTERVAL, DM is calculated hourly and SERS, ERS, US and SLIP are calculated at 15-minute intervals.

### For TH type NPCs:

Depending on which interface functions are enabled by the provisioning values of xyz, some parameters may not be applicable. In this case the threshold value, the parameter count (if present in the message) and the selection value will appear as dashes ("-"). In the table below "N/A" indicates that a parameter is not applicable for the given value of x or y.

Also, if the selection value m=c has been chosen for a parameter, the threshold value and the parameter count (if present in the message) will appear as dashes.

| Parameter | CRC-4 Mode<br>Disabled<br>(x=B) | CAS<br>Disabled<br>(y=8,9,C,D) | Unframed<br>Clear 2Mbit/s<br>(y=D) |
|-----------|---------------------------------|--------------------------------|------------------------------------|
| CRC       | N/A                             |                                | N/A                                |
| FRER      |                                 |                                | N/A                                |
| OFS       |                                 |                                | N/A                                |
| ES        |                                 |                                | N/A                                |
| SES       |                                 |                                | N/A                                |
| CSS       |                                 |                                |                                    |
| UAS       |                                 |                                | N/A                                |
| UATC      |                                 |                                | N/A                                |
| MER       |                                 | N/A                            | N/A                                |

**THMODE** - Thresholding mode (for PA NPCs only)

**hhh** - Thresholding mode option

*hhh*                      *Explanation*

INH                      Inhibit thresholding

ALW                      Allow thresholding

The INH option is used to temporarily inhibit thresholding for all parameters of all NPCs provisioned with TYPE mnxyz whether the thresholding for a specific NPC is already inhibited or not. When it is entered, all thresholds for those NPCs are suspended; therefore, no new threshold crossing messages will be output after the inhibition.

The ALW option is the default option and can be used to turn-off the thresholding inhibition. Note that, this command with the "ALW" option can be used for TYPE mnxyz NPCs whose thresholding capability is inhibited due to the entry of command I.38221

When the "ALW" is entered, the thresholds applied before the inhibition will be re-applied unless the thresholds were changed during the inhibition. Option change requests are permitted while the NPC thresholding is inhibited.

**vv/k** - Parameter/option involved in denial

mmmm - Error condition code

mmmm *Explanation*

|             |                                                           |
|-------------|-----------------------------------------------------------|
| <b>ENEQ</b> | Subject entity is not equipped                            |
| <b>ENEQ</b> | Unit is not equipped                                      |
| <b>SAOS</b> | UC is out of service                                      |
| <b>SNVS</b> | UC is in service but failed                               |
| <b>ENEQ</b> | FTMI is not equipped                                      |
| <b>ENIE</b> | Option rr/m has not been set up on 2nd database           |
| <b>SNVS</b> | Minor >= major for SLIP opt                               |
| <b>SNVS</b> | Minor <= major for BER opt                                |
| <b>SNVS</b> | Minor >= major for COFA opt                               |
| <b>SNVS</b> | DMI combined with T1DM                                    |
| <b>SNVS</b> | Maj Min BER threshold is 7, but not in T1DM or Fe mode    |
| <b>IDNV</b> | BER must not be less than 4 for Clear DS1                 |
| <b>IDNV</b> | Option not programmable for this NPC type                 |
| <b>ENEQ</b> | Service MXR is not equipped                               |
| <b>SNVS</b> | Minor Slip threshold disabled before Major Slip threshold |
| <b>IDRG</b> | Threshold value is out of range                           |



## **ED,PRMTR,EQPT,UNIT,FTMI,EQL**

### **CHANGE FTMI EQUALIZATION**

#### **Explanation Of Command**

This message requests changing the equalization of a half or a whole facility terminating module (FTM) and its associated interface, the FTMI.

#### **Command**

[I.38111]

ED-PRMTR-EQPT:[<xy>]:UNIT-[q]q:[ww]:FTMI-d:EQL-l,r;

#### **Completion Message**

[O.38111]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::UNIT-[q]q:[ww]:FTMI-d:EQL-l,r COMPLD
/* [O.38111] */
"EQL-k,p:NEW STATE EQL-m,s"
;
```

#### **Denial Message**

[O.38111.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR EQPT::UNIT-[q]q:[ww]:FTMI-d:EQL-l,r DENY
mmmm
/* [O.38111.01] */
/* <explanation of error condition code> */
;
```

**Autonomous Message**

Not applicable.

**Explanation Of Parameters**

|             |                                                                         |
|-------------|-------------------------------------------------------------------------|
| <b>UNIT</b> | - Unit                                                                  |
| <b>[q]q</b> | - Unit number (1 through 16)                                            |
| <b>FTMI</b> | - Facility terminating module interface                                 |
| <b>d</b>    | - FTMI number in the DACS II unit (1 through 4)                         |
| <b>EQL</b>  | - Equalization                                                          |
| <b>l</b>    | - Left half shelf equalization value (first 10 Dual Digroup Circuits)   |
| <b>r</b>    | - Right half shelf equalization value (second 10 Dual Digroup Circuits) |

Enter a dash for an equalization value if that value is not to be changed.

Equalization option values for 255AS/24 gauge cable

|          |                            |
|----------|----------------------------|
| <i>l</i> |                            |
| <i>r</i> | <i>Explanation</i>         |
| 1        | 000 to 100 feet            |
| 2        | 100 to 200 feet            |
| 3        | 200 to 300 feet            |
| 4        | 300 to 400 feet            |
| 5        | 400 to 500 feet            |
| -        | Do not change equalization |

Equalization option values for 600 series/22 gauge cable

|          |                            |
|----------|----------------------------|
| <i>l</i> |                            |
| <i>r</i> | <i>Explanation</i>         |
| 1        | 000 to 050 feet            |
| 2        | 051 to 267 feet            |
| 3        | 268 to 400 feet            |
| 4        | 401 to 533 feet            |
| 5        | 534 to 655 feet            |
| -        | Do not change equalization |

Equalization option values for 1249/26 gauge cable

| <i>l</i> | <i>Explanation</i>         |
|----------|----------------------------|
| <i>r</i> |                            |
| 1        | 000 to 090 feet            |
| 2        | 090 to 180 feet            |
| 3        | 180 to 270 feet            |
| 4        | 270 to 360 feet            |
| 5        | 360 to 450 feet            |
| -        | Do not change equalization |

If a number is entered for *l* and/or *r*, the equalization option of each half will be changed to the value associated with that number whether the option was previously specified or not. If a dash (-) is entered for *l* or *r* the existing equalization option used for the corresponding half will continue to be applied; that is, the option will be unchanged. However, the command will be denied if dashes (-) are entered for both *l* and *r*.

**k, p** - Equalization options before change

**m, s** - Equalization options after change

*k* and *m* apply to the left half of shelf, that is, the first 10 DDCs in the shelf

*p* and *s* apply to the right half of shelf, that is, the second 10 DDCs in the shelf

**mmmm** - Error condition code

| <b>mmmm</b> | <i>Explanation</i>               |
|-------------|----------------------------------|
| <b>ENEQ</b> | Subject entity is not equipped   |
| <b>SAOS</b> | Subject entity is out of service |
| <b>ENEQ</b> | Unit is not equipped             |
| <b>SAOS</b> | UC is out of service             |
| <b>SNVS</b> | UC is in service but failed      |
| <b>SNVS</b> | No equalization for CEPT FTMI    |

## **ED,PRMTR,LINK,APPL,ASCS,ASCD,PM,L2AD**

### **ADD TABS LINK PARAMETERS**

#### **Explanation Of Command**

This message is used to provision a TABS administrative link.

#### **Command**

[I.36007]

```
ED-PRMTR-LINK: [<xy>]:j:[ww]:APPL-{ASCS|ASCD|PM}[,L2AD-aa]\
[,POLL-ttt];
```

#### **Completion Message**

[O.36007]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR LINK::j:[ww]:APPL-{ASCS|ASCD|PM}[,L2AD-aa]\
[,POLL-ttt] COMPLD
;
```

#### **Denial Message**

[O.36007.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR LINK::j:[ww]:APPL-{ASCS|ASCD|PM}[,L2AD-aa]\
[,POLL-ttt] DENY
m
/* [O.36007.01] */
/* <explanation of error condition code> */
;
```

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

|                |                                                                                                           |
|----------------|-----------------------------------------------------------------------------------------------------------|
| <b>j</b>       | - Administrative link number (either 3 or 4)                                                              |
| <b>POLL</b>    | - Polling                                                                                                 |
| <b>ttt</b>     | - Time in seconds<br>001 through 255 for ASCS or ASCD applications<br>000 through 044 for PM applications |
| <b>APPL</b>    | - Application of the TABS link                                                                            |
| <b>ASCS</b>    | - Alarm surveillance and control, summary                                                                 |
| <b>ASCD</b>    | - Alarm surveillance and control, detailed                                                                |
| <b>PM</b>      | - Performance monitoring                                                                                  |
| <b>L2AD aa</b> | - Layer 2 address (00 through 31)                                                                         |
| <b>mmmm</b>    | - Error condition code                                                                                    |
| <b>mmmm</b>    | <i>Explanation</i>                                                                                        |
| <b>SNVS</b>    | Command and protocol are inconsistent                                                                     |
| <b>IDNV</b>    | Invalid poll time                                                                                         |
| <b>IDMS</b>    | Unspecified L2 address                                                                                    |
| <b>IDNV</b>    | Duplicate L2 address                                                                                      |

## **ED,PRMTR,LINK,K,T1,T3,N2,A,B**

ADD LINK, X.25, PROTOCOL, DATA LINK, LAYER  
PARAMETERS

### **Explanation Of Command**

This command allows the user to provision the protocol-specific parameters in the data link layer of an X.25 administrative link.

### **Command**

[I.36003]

```
ED-PRMTR-LINK: [<xy>]:j:[ww]:[K-b][,T1-eee][,T3-ggg][,N2-aa]\
[,FRMAD-{A|B}];
```

### **Completion Message**

[O.36003]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR LINK::j:[ww]:[K-b][,T1-eee][,T3-ggg]\
[,N2-aa][,FRMAD-{A|B}] COMPLD
;
```

### **Denial Message**

[O.36003.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR LINK::j:[ww]:[K-b][,T1-eee][,T3-ggg][,N2-aa]\
[,FRMAD-{A|B}] DENY
mmmm
/* [O.36003.01] */
/* <explanation of error condition code> */
;
```

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

|              |                                                                                                 |
|--------------|-------------------------------------------------------------------------------------------------|
| <b>LINK</b>  | - Link                                                                                          |
| <b>j</b>     | - Administrative link number (5 or 6)                                                           |
| <b>FRMAD</b> | - Frame address used by each frame in the Data Link Layer of X.25 protocol.                     |
| <b>A</b>     | - Data link layer frame address A. Default is A                                                 |
| <b>B</b>     | - Data link layer frame address B                                                               |
| <b>K</b>     | - Maximum number of outstanding I frames                                                        |
| <b>b</b>     | - Number of frames (1 through 7). Default is 7.                                                 |
| <b>T1</b>    | - Acknowledgment timer                                                                          |
| <b>ee</b>    | - Timer setting in seconds (2 through 20). Default is 3 seconds                                 |
| <b>T3</b>    | - Disconnect (or Idle channel) timer                                                            |
| <b>ggg</b>   | - Timer setting in seconds (4 through 120). Default is 26 seconds                               |
| <b>N2</b>    | - Maximum number of frame transmissions                                                         |
| <b>aa</b>    | - Number of frame transmissions (2 through 16) (including original transmission). Default is 7. |
| <b>mmmm</b>  | - Error condition code                                                                          |
| <b>mmmm</b>  | <i>Explanation</i>                                                                              |
| <b>SAIS</b>  | Subject entity is in service                                                                    |
| <b>SNVS</b>  | Command is Frame administrator (DAX) only.                                                      |

---

## **ED,PRMTR,LINK,PTCOL,S,X,T,M,BAUD,ALM**

### **ADD LINK, PROTOCOL, BAUD**

#### **Explanation Of Command**

This command is used to provision (add) a Snider, Modified Snider, X.25, or TABS administrative link. Only one modified Snider link may be provisioned.

This command can also be used to initialize or change the performance parameters of the link, including the protocol (PTCOL), link speed (BAUD), alarm class (ALM), backspace (BS), Xon/Xoff flow control (XON), and Enq/Ack flow control (ENQ) provisioning.

At least one parameter must be given.

On input, if a virtual circuit range is specified as zero (0), the corresponding group number specified is ignored by DACS II.

#### **Command**

[I.36001]

**ED-PRMTR-LINK: [<xy>]: j: [ww]: PTCOL - {S|X|T|M}[, BAUD-bb] \**  
**[, ALM-k][, BS-e][, ENQ-q][, XON-x]: [INIT];**

If the protocol is Snider:

[I.36001]

**ED-PRMTR-LINK: [<xy>]: j: [ww]: PTCOL-S[, BAUD-bb][, ALM-k] \**  
**[, BS-e][, ENQ-q][, XON-x]: [INIT];**

If the protocol is X.25:

[I.36001]

**ED-PRMTR-LINK: [<xy>]: j: [ww]: PTCOL-X[, ALM-k]: [INIT];**



If the protocol is TABS:  
[I.36001]

**ED-PRMTR-LINK:** [<xy>]:j:[ww]:PTCOL-T[,BAUD-bb][,ALM-k]\  
:[INIT];

If the protocol is Modified Snider:  
[I.36001]

**ED-PRMTR-LINK:** [<xy>]:j:[ww]:PTCOL-M[,ALM-k]:[INIT];

### **Completion Message**

---

[O.36001]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M ED PRMTR LINK::j:[ww]:PTCOL-{S|X|T|M}[,BAUD-bb]\  
[,ALM-k][,BS-e][,ENQ-q][,XON-x]:[INIT] COMPLD  
;

### **Denial Message**

---

[O.36001.01]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M ED PRMTR LINK::j:[ww]:PTCOL-{S|X|T|M}[,BAUD-bb]\  
[,ALM-k][,BS-e][,ENQ-q][,XON-x]:[INIT] DENY  
mmmm  
/\* [O.36001.01] \*/  
/\* <explanation of error condition code> \*/  
;

### **Autonomous Message**

---

Not applicable.

**Explanation Of Parameters**

---

**LINK** - Link**j** - Administrative link number (1 through 6)**PTCOL** - Protocol**S** - SCCSAI (Snider protocol)**X** - X.25 Synchronous protocol**T** - TABS (Telemetry Asynchronous Block Serial protocol)**M** - Modified Snider Protocol (requires baud rate of 1200)**BAUD** - Baud**bb** - Baud rate

The baud rate is not provisioned for synchronous X.25 links. Timing for X.25 links is received from the connected X.25 network or device. Provisioning the baud rate applies only to asynchronous Snider links.

| <i>bb</i> | <i>Rate</i> |
|-----------|-------------|
| 03        | 300         |
| 06        | 600         |
| 12        | 1200        |
| 24        | 2400        |
| 48        | 4800        |
| 96        | 9600        |

**ALM** - Alarm**k** - Alarm class for link hardware failures

| <i>k</i> | <i>Alarm Class</i> |
|----------|--------------------|
| 1        | Minor (default)    |
| 2        | Major              |

**BS** - Backspace**e** - Character echoed for backspace or control-h

| <i>e</i> | <i>Character</i>              |
|----------|-------------------------------|
| 0        | Backspace is echoed (default) |
| 1        | Underscore is echoed          |

**ENQ** - Enquire

**q** - ENQ/ACK Protocol Enable/Disable Control

*q* ENQ/ACK Protocol Provisioning

0 Disabled

1 Enabled (default)

If the DACS II frame has been set to expect the ENQ/ACK Protocol Enable/Disable Control and the sending terminal is not set up properly to send the ACK in response to ENQ, then after several attempts to receive ACK the DACS II frame will autonomously declare a protocol OOS for ENQ/ACK, remove the link, perform diagnostics and then restore the link. At this point the ENQ/ACK protocol is set to disabled.

**XON** - XON

**x** - XON/XOFF Protocol Enable/Disable Control

*x* XON/XOFF Protocol Provisioning

0 Disabled (default)

1 Enabled

The XON/XOFF Protocol Enable/Disable Control will only take effect when the DACS II frame is in output mode. The effect of XOFF lasts for 60 seconds or until an XON is received. If the frame has data to be output on the given link (that is, from a command executed on that link, or output data from another monitored link), and XOFF's are received in a manner such that at the end of an 60 second OFF interval a new 60 second OFF interval begins, thus preventing the frame from delivering output data, then the frame will declare a software error based on the assumption that a software communications error exists. The link will be autonomously removed, diagnosed, and restored. Following restoral, queued output data will be flushed. The XON protocol will still be in effect after the link is restored.

**INIT** - Initialize

Initialize the administrative link; all parameters are set to default except those specified in the command.

mmm - Error condition code

mmm *Explanation*

|             |                                                        |
|-------------|--------------------------------------------------------|
| <b>ENRE</b> | Subject entity is equipped                             |
| <b>SAIS</b> | Subject entity is in service                           |
| <b>SNVS</b> | Command is Frame administrator (DAX) only.             |
| <b>SNVS</b> | Command and protocol are inconsistent                  |
| <b>SNVS</b> | Incorrect pack type in slot                            |
| <b>IDNV</b> | XON/XOFF flow control is supported only on Snider link |
| <b>IDNV</b> | ENQ/ACK flow control is supported only on Snider link  |

## **ED,PRMTR,LINK,W,P,T20,T22,T23,T25,T26**

### **ADD X.25 LINK PARAMETERS**

#### **Explanation Of Command**

This command allows a user to provision an X.25 administrative link with packet layer parameters.

If a virtual circuit (VC) range is specified as zero (0), the corresponding group number specified in **gghh** is ignored by DACS II.

Parameters T20, R20, DBIT, and VC() are per-link parameters and the remaining parameters are per-VC parameters.

If a 3-digit link+VC number (501, 502, ..) is used and only per-VC parameters are specified, then the command is accepted and the values apply only to the specified VC.

If a 3-digit link+VC number is used and at least one per-link parameter is specified, then the command is denied.

If a 1-digit link number (5 or 6) is used and any per-link and/or per-VC parameter is specified, then the command is accepted and the values apply to all VCs in the link. To ensure proper interface between DACS II and the packet network, packet layer parameters at DACS II and network ends of the X.25 link must be identical.

#### **Command**

[I.36005]

```
ED-PRMTR-LINK: [<xy>]: l[mm]: [ww]: [W-c][, P-ddd][, T20-iii]\
[, T22-jjj][, T23-kkk][, T25-lll][, T26-mmm][, R20-nn][, R22-p]\
[, R23-qq][, R25-r][, DBIT-v][, VC-ppss&-gghh];
```

## Completion Message

---

[O.36005]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR LINK::j[mm]:[ww]:[,W-c][,P-ddd][,T20-iii]\
[,T22-jjj][,T23-kkk][,T25-lll][,T26-mmm][,R20-nn]\
[,R22-p][,R23-qq][,R25-r][,DBIT-v][,VC-ppss&-gghh] COMPLD
;
```

## Denial Message

---

[O.36005.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR LINK::j[mm]:[ww]:[,W-c][,P-ddd][,T20-iii]\
[,T22-jjj][,T23-kkk][,T25-lll][,T26-mmm][,R20-nn]\
[,R22-p][,R23-qq][,R25-r][,DBIT-v][,VC-ppss&-gghh] DENY
mmmm
/* [O.36005.01] */
/* <explanation of error condition code> */
;
```

## Autonomous Message

---

Not applicable.

## Explanation Of Parameters

---

|              |                                                                                            |
|--------------|--------------------------------------------------------------------------------------------|
| <b>LINK</b>  | - Link                                                                                     |
| <b>j[mm]</b> | - Administrative link number                                                               |
| <b>j</b>     | - Physical link number (l is either 5 or 6)                                                |
| <b>mm</b>    | - Virtual circuit number (01 through 16)                                                   |
| <b>W</b>     | - Window                                                                                   |
| <b>c</b>     | - Window size (1 through 7). Default window size is 2.                                     |
| <b>P</b>     | - Packet                                                                                   |
| <b>ddd</b>   | - Packet size. Can be 128, 256, 512 octets. Default is 128 octets.                         |
| <b>T20</b>   | - Restart request response timer                                                           |
| <b>iii</b>   | - Timer setting (10 through 180 seconds). Default is 180 seconds.                          |
|              | T20 is valid only on a per link basis and will be denied on an individual virtual circuit. |

|                          |                                                                                                                                                                                               |
|--------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <b>T22</b><br><b>jjj</b> | - Reset request response timer<br>- Timer setting (10 through 180 seconds). Default is 180 seconds.                                                                                           |
| <b>T23</b><br><b>kkk</b> | - Disconnect (or idle channel) timer<br>- Timer setting (10 through 180 seconds). Default is 180 seconds.                                                                                     |
| <b>T25</b><br><b>lll</b> | - Data packet acknowledgement timer<br>- Timer setting (10 through 200 seconds). Default is 200 seconds.                                                                                      |
| <b>T26</b><br><b>mmm</b> | - Interrupt response timer.<br>- Timer setting (10 through 180 seconds). Default is 180 seconds.                                                                                              |
| <b>R20</b><br><b>nn</b>  | - Restart request retransmission counter<br>- Counter setting (1 through 10). Default is 1.<br><br>R20 is valid only on a per link basis and will be denied on an individual virtual circuit. |
| <b>R22</b><br><b>p</b>   | - Reset request retransmission counter.<br>- Counter setting (1 through 3). Default is 1.                                                                                                     |
| <b>R23</b><br><b>qq</b>  | - Clear request retransmission counter.<br>- Counter setting (1 through 10). Default is 1.                                                                                                    |
| <b>R25</b><br><b>r</b>   | - Data packet retransmission counter.<br>- Counter setting (0 through 3). Default is 0.                                                                                                       |
| <b>VC</b>                | - Virtual circuit                                                                                                                                                                             |
| <b>ppss</b>              | - Virtual circuit number                                                                                                                                                                      |
| <b>pp</b>                | - Range of PVCs                                                                                                                                                                               |
| <b>ss</b>                | - Range of SVCs                                                                                                                                                                               |

The sum of the number of PVCs and SVCs must be equal to 16.

Table 1 shows the default values for these fields.

Table 1 and Table 2 show the acceptable values for these fields, allowing for an LCN numbering scheme of 00-255.

TABLE 1

| "pp" | "ss" | Number<br>of PVCs | Number<br>of SVCs | Starting LCN for first<br>PVC Channel | Starting LCN for first<br>SVC Channel |
|------|------|-------------------|-------------------|---------------------------------------|---------------------------------------|
| 00   | 16   | 00                | 16                | --                                    | 01                                    |
| 01   | 15   | 01                | 15                | 01                                    | 02                                    |
| 02   | 14   | 02                | 14                | 01                                    | 03                                    |
| 03   | 13   | 03                | 13                | 01                                    | 04                                    |
| 04   | 12   | 04                | 12                | 01                                    | 05                                    |
| 05   | 11   | 05                | 11                | 01                                    | 06                                    |
| 06   | 10   | 06                | 10                | 01                                    | 07                                    |
| 07   | 09   | 07                | 09                | 01                                    | 08                                    |
| 08   | 08   | 08                | 08                | 01                                    | 09                                    |
| 09   | 07   | 09                | 07                | 01                                    | 10                                    |
| 10   | 06   | 10                | 06                | 01                                    | 11                                    |
| 11   | 05   | 11                | 05                | 01                                    | 12                                    |
| 12   | 04   | 12                | 04                | 01                                    | 13                                    |
| 13   | 03   | 13                | 03                | 01                                    | 14                                    |
| 14   | 02   | 14                | 02                | 01                                    | 15                                    |
| 15   | 01   | 15                | 01                | 01                                    | 16                                    |
| 16   | 00   | 16                | 00                | 01                                    | --                                    |



TABLE 2

| "pp"                | "ss" | Number<br>of PVCs | Number<br>of SVCs | Starting LCN for first<br>PVC Channel | Starting LCN for first<br>SVC Channel |
|---------------------|------|-------------------|-------------------|---------------------------------------|---------------------------------------|
| $0 \leq nn \leq 48$ |      |                   |                   |                                       |                                       |
| 20                  | nn   | 00                | 16                | --                                    | nn                                    |
| 21                  | nn   | 01                | 15                | nn                                    | nn+1                                  |
| 22                  | nn   | 02                | 14                | nn                                    | nn+2                                  |
| 23                  | nn   | 03                | 13                | nn                                    | nn+3                                  |
| 24                  | nn   | 04                | 12                | nn                                    | nn+4                                  |
| 25                  | nn   | 05                | 11                | nn                                    | nn+5                                  |
| 26                  | nn   | 06                | 10                | nn                                    | nn+6                                  |
| 27                  | nn   | 07                | 09                | nn                                    | nn+7                                  |
| 28                  | nn   | 08                | 08                | nn                                    | nn+8                                  |
| 29                  | nn   | 09                | 07                | nn                                    | nn+9                                  |
| 30                  | nn   | 10                | 06                | nn                                    | nn+10                                 |
| 31                  | nn   | 11                | 05                | nn                                    | nn+11                                 |
| 32                  | nn   | 12                | 04                | nn                                    | nn+12                                 |
| 33                  | nn   | 13                | 03                | nn                                    | nn+13                                 |
| 34                  | nn   | 14                | 02                | nn                                    | nn+14                                 |
| 35                  | nn   | 15                | 01                | nn                                    | nn+15                                 |
| 36                  | nn   | 16                | 00                | nn                                    | --                                    |
| 40                  | nn   | 00                | 16                | --                                    | nn+64                                 |
| 41                  | nn   | 01                | 15                | nn+64                                 | nn+65                                 |
| 42                  | nn   | 02                | 14                | nn+64                                 | nn+66                                 |
| 43                  | nn   | 03                | 13                | nn+64                                 | nn+67                                 |
| 44                  | nn   | 04                | 12                | nn+64                                 | nn+68                                 |
| 45                  | nn   | 05                | 11                | nn+64                                 | nn+69                                 |
| 46                  | nn   | 06                | 10                | nn+64                                 | nn+70                                 |
| 47                  | nn   | 07                | 09                | nn+64                                 | nn+71                                 |
| 48                  | nn   | 08                | 08                | nn+64                                 | nn+72                                 |
| 49                  | nn   | 09                | 07                | nn+64                                 | nn+73                                 |
| 50                  | nn   | 10                | 06                | nn+64                                 | nn+74                                 |
| 51                  | nn   | 11                | 05                | nn+64                                 | nn+75                                 |
| 52                  | nn   | 12                | 04                | nn+64                                 | nn+76                                 |
| 53                  | nn   | 13                | 03                | nn+64                                 | nn+77                                 |
| 54                  | nn   | 14                | 02                | nn+64                                 | nn+78                                 |
| 55                  | nn   | 15                | 01                | nn+64                                 | nn+79                                 |
| 56                  | nn   | 16                | 00                | nn+64                                 | --                                    |

TABLE 2 (continued)

| "pp"                | "ss" | Number<br>of PVCs | Number<br>of SVCs | Starting LCN for first<br>PVC Channel | Starting LCN for first<br>SVC Channel |
|---------------------|------|-------------------|-------------------|---------------------------------------|---------------------------------------|
| $0 \leq nn \leq 48$ |      |                   |                   |                                       |                                       |
| 60                  | nn   | 00                | 16                | --                                    | nn+128                                |
| 61                  | nn   | 01                | 15                | nn+128                                | nn+129                                |
| 62                  | nn   | 02                | 14                | nn+128                                | nn+130                                |
| 63                  | nn   | 03                | 13                | nn+128                                | nn+131                                |
| 64                  | nn   | 04                | 12                | nn+128                                | nn+132                                |
| 65                  | nn   | 05                | 11                | nn+128                                | nn+133                                |
| 66                  | nn   | 06                | 10                | nn+128                                | nn+134                                |
| 67                  | nn   | 07                | 09                | nn+128                                | nn+135                                |
| 68                  | nn   | 08                | 08                | nn+128                                | nn+136                                |
| 69                  | nn   | 09                | 07                | nn+128                                | nn+137                                |
| 70                  | nn   | 10                | 06                | nn+128                                | nn+138                                |
| 71                  | nn   | 11                | 05                | nn+128                                | nn+139                                |
| 72                  | nn   | 12                | 04                | nn+128                                | nn+140                                |
| 73                  | nn   | 13                | 03                | nn+128                                | nn+141                                |
| 74                  | nn   | 14                | 02                | nn+128                                | nn+142                                |
| 75                  | nn   | 15                | 01                | nn+128                                | nn+143                                |
| 76                  | nn   | 16                | 00                | nn+128                                | --                                    |
| 80                  | nn   | 00                | 16                | --                                    | nn+192                                |
| 81                  | nn   | 01                | 15                | nn+192                                | nn+193                                |
| 82                  | nn   | 02                | 14                | nn+192                                | nn+194                                |
| 83                  | nn   | 03                | 13                | nn+192                                | nn+195                                |
| 84                  | nn   | 04                | 12                | nn+192                                | nn+196                                |
| 85                  | nn   | 05                | 11                | nn+192                                | nn+197                                |
| 86                  | nn   | 06                | 10                | nn+192                                | nn+198                                |
| 87                  | nn   | 07                | 09                | nn+192                                | nn+199                                |
| 88                  | nn   | 08                | 08                | nn+192                                | nn+200                                |
| 89                  | nn   | 09                | 07                | nn+192                                | nn+201                                |
| 90                  | nn   | 10                | 06                | nn+192                                | nn+202                                |
| 91                  | nn   | 11                | 05                | nn+192                                | nn+203                                |
| 92                  | nn   | 12                | 04                | nn+192                                | nn+204                                |
| 93                  | nn   | 13                | 03                | nn+192                                | nn+205                                |
| 94                  | nn   | 14                | 02                | nn+192                                | nn+206                                |
| 95                  | nn   | 15                | 01                | nn+192                                | nn+207                                |
| 96                  | nn   | 16                | 00                | nn+192                                | --                                    |

**gghh** - Group number**gg** - Group number for all PVCs (00 through 15).**hh** - Group number for all SVCs (00 through 15).

VC() is valid only on a per link basis and will be denied on an individual virtual circuit.

**DBIT** - D-bit

*v* - X.25 d-bit setting

**v**      *Explanation*

0      Off (unset) (acknowledgement done from local DTE). Default

1      On (set) (acknowledgement done from remote DTE)

DBIT is valid only on a per link basis and will be denied on an individual virtual circuit.

**mmmm** - Error condition code

**mmmm**    **st**    *Explanation*

**SAIS**      Subject entity is in service

**SNVS**      Command and protocol are inconsistent

**IDNV**      Invalid link number specified

**IDNV**    **IS**    Can't Use LCN 0/LGN 0 - designated as a supervisory channel only

## **ED,PRMTR,MACRO,MAP**

### **CHANGE MACRO SPACE**

#### **Explanation Of Command**

This command is used by the frame administrator to request a change in the amount of memory space allocated to macros or maps for all users of the system.

#### **Command**

[I.38501]

**ED-PRMTR-{MACRO|MAP}: [<xy>]::[ww]:sss;**

#### **Completion Message**

[O.38501]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR {MACRO|MAP}:::[ww]:sss COMPLD
/* [O.38501] */
/* New space, Old space */
"sss,ttt"
;
```

#### **Denial Message**

[O.38501.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR {MACRO|MAP}:::[ww]:<user macro space> DENY
mmmm
/* [O.38501.01] */
/* <explanation of error condition code> */
;
```

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**ttt** - Old user macro space allocation (000 through 100 percent)

Variable ttt represents the space previously allocated to user macros for the entire DACS II system as a percentage of the system macro space.

**mmm** - Error condition code

**mmm**    *Explanation*

**SNVS**    Command is Frame administrator (DAX) only.

## **ED,PRMTR,MAP**

### **CREATE PICTURE ALTERNATE MAP**

#### **Explanation Of Command**

This command takes a **PIC** (picture) of currently-implemented cross-connections and stores them in the **new map name**. **reference map name** is the name of the map that contains the desired list of cross-connections.

**one to seven characters long.**

Output from this command is sent only to the link on which the command was input.

#### **Command**

[I.19031]

```
ED-PRMTR-MAP:[<xy>]::[ww]:<new map name>,\
<reference map name>;
```

#### **Completion Message**

#### **Nonhierarchical**

[O.19031]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR MAP:::[ww]:<new map name>,<reference map name> \
COMPLD
 /* [O.19031] */
 "COND-kk"
 ["NPC-[s]abc"]
;
```

---

### Hierarchical

[O.19031]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR MAP:::[ww]:<new map name>,\
<reference map name> COMPLD
/* [O.19031] */
"COND-kk"
["NPC-uv-m-np"]
;
```

---

### Denial Message

[O.19031.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR MAP:::[ww]:<new map name>,\
<reference map name> DENY
mmmm
/* [O.19031] */
/* <explanation of error condition code> */
;
```

---

### Autonomous Message

Not applicable.

---

### Explanation Of Parameters

**MAP** - Map

new map name

- The new alternate map to be created by this message

"new map name" is a string of capitalized alphanumeric characters. The first character must be an alphabetic character. The maximum length of a map name is seven characters.

**NPC** - Network processing circuit

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number

This number identifies the first NPC that contains either a non-two-way, two-point cross-connection, or a cross-connection with a termination on an NPC not found in the reference alternate map.

If NPC numbers are expressed in three digits, the valid values are:

DE type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |
| <b>16A-16H</b>               | <b>32A-32H</b>               | <b>48A-48H</b>               | <b>64A-64H</b>               | <b>80A-80H</b>               | <b>96A-96H</b>               |



If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number

Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number

Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- Hierarchical NPC number

This number identifies the first NPC that contains either a non-two-way, two-point cross-connection, or a cross-connection with a termination on an NPC not found in reference alternate map.

**uv**

- Unit number

**m**

- Module number

**np**

- NPC number

DE type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**mmmm** - Error condition code

**mmmm**    *Explanation*

|             |                                                 |
|-------------|-------------------------------------------------|
| <b>NCON</b> | No conditions                                   |
| <b>SNVS</b> | User macro/map space is full                    |
| <b>SNVS</b> | System macro/map space is full                  |
| <b>SNVS</b> | File is being accessed                          |
| <b>SNVS</b> | File already exists                             |
| <b>SNVS</b> | Some circuits not activated,cleared or pictured |
| <b>SNVS</b> | The reference map does not exist                |
| <b>SNVS</b> | No user is logged in on the link/vc             |

## **ED,PRMTR,MSGLOG,ON,OFF,M,CHG,COMPL**

Turn ON or OFF the Message Logging feature

### **Explanation Of Command**

This command is used to turn ON or OFF the Message Logging feature, which is used to log the MML messages, so they can be retrieved at a later time. Turning ON the Message Logging feature resets the Message Log Number to 1. This command is restricted to those with superuser permissions.

This command can only be used if the message logging feature has been purchased as part of the DACS II software generic.

### **Command**

[I.38471]

**ED-PRMTR-MSGLOG:[<xy>]::[<ww>]:{ON|OFF};**

Same as North American.

[O.38471]

**M hh:mm:ss xy,ww n[vv] CHG MSGLOG {ON|OFF} COMPL**

Same as North American.

[O.38471]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR MSGLOG:[x,y]::[<ww>]:{ON|OFF} COMPLD
 /* [0.38471] */
;
```

Same as North American.

**M hh:mm:ss xy,ww n[vv] CHG MSGLOG {ON|OFF} COND cc DNY**

Same as North American.

[O.38471.01]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR MSGLOG {ON|OFF} DENY
 mmmm
 /* [0.38471.01] */
 /* <explanation of error condition code> */
;
```

Same as North American.

This command is used to turn ON or OFF the Message Logging feature, which is used to log the MML messages, so they can be retrieved at a later time. Turning ON the Message Logging feature resets the Message Log Number to 1. This command is restricted to those with superuser permissions.

This command can only be used if the message logging feature has been purchased as part of the DACS II software generic.

MSGLOG - Message Log

ON - Turn feature ON

OFF - Turn feature OFF

### **Completion Message**

---

[O.38471]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR MSGLOG:[x,y]::[<ww>]:{ON|OFF} COMPLD
 /* [0.38471] */
;
```

### Denial Message

---

[O.38471.01]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR MSGLOG {ON|OFF} DENY
 mmmm
 /* [O.38471.01] */
 /* <explanation of error condition code> */
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

**MSGLOG** - Message Log

**ON** - Turn feature ON

**OFF** - Turn feature OFF

**mmm** - Error condition code

| mmm | Explanation |
|-----|-------------|
|-----|-------------|

|             |                            |
|-------------|----------------------------|
| <b>ENRE</b> | Subject entity is equipped |
|-------------|----------------------------|

|             |                                |
|-------------|--------------------------------|
| <b>ENEQ</b> | Subject entity is not equipped |
|-------------|--------------------------------|

|             |                          |
|-------------|--------------------------|
| <b>ENEQ</b> | Feature is (already) off |
|-------------|--------------------------|

---

## **ED,PRMTR,NE,ECLOC,MJU,SRM**

### **CHANGE SUBRATE ERROR CORRECTION LOCATION**

#### **Explanation Of Command**

**For Subrate**, this command changes the error correction location to either the multipoint junction unit (MJU) or Subrate multiplexer unit (SRM) type of a Subrate pack. As a result of this command, all new error correction functions that require Subrate circuit pack resources will be allocated to the pack type specified for subsequent Subrate circuit provisioning commands (**CRTE-CRS** and **CONN-CRS-TS**).

#### **Command**

[I.38261]

**ED-PRMTR-NE: [<xy>] :: [ww] : ECLOC: {MJU|SRM};**

#### **Completion Message**

[O.38261]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR NE:::[ww]:ECLOC:{MJU|SRM} COMPLD
/* [O.38261] */
"COND-cc"
;
```



### Denial Message

[O.38261.01]

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR NE:::[ww]:ECLOC:{MJU|SRM} DENY
 mmmm
 /* [0.38261.01] */
 /* <explanation of error condition code> */
;

```

### Autonomous Message

Not applicable.

### Explanation Of Parameters

**ECLOC** - Subrate error correction location

**MJU** - Multipoint junction unit

**SRM** - Subrate multiplexer unit

As a result of this command, all new error correction functions that require Subrate circuit pack resources will be allocated to the pack type specified for subsequent Subrate circuit provisioning commands (CRTE-CRS and CONN-CRS-TS). Such error correction resources are allocated for channels requiring parity channel error correction and for circuits with subrate error correction that do not connect to a subrate multiplexer or an MJU. This command does not result in reallocation of any existing error correction resources to the new circuit pack type.

#### COND cc

- Conditional completion code

*cc Explanation*

**mmm** - Error condition code

*mmm Explanation*

**ICNV** current error corrector pack type specified in command

## **ED,PRMTR,NE,FRAME,CHAR**

### **GROWTH FRAME**

#### **Explanation Of Command**

This command allows the optional frame identifier and unique frame identifier to be set.

Until this command is used, the frame identifier defaults to 00.

#### **⇒ NOTE:**

**Note:** If the frame identifier is protected (hard wired), it cannot be changed by this command.

The **CHAR** field determines the number of characters in the frame identifier (2 is the default).

For DACS II Capacity Expansion Frames (CEF), this command also results in the provisioning of virtual NPCs [9]961, [9]962, [9]963, [9]964, [9]965, and [9]966 (99101, 99102, 99103, 99104, 99105, and 99106 in the hierarchical NPC numbering format), default type VI100.

For Non-CEF frames, this command also results in the provisioning of virtual NPCs 961 and 962 (99101 and 99102 in the hierarchical NPC numbering format), default type VI100. This NPC type may be changed if necessary by the **ED-PRMTR-EQPT::NPC, TYPE** command (Message 38211).

#### **Command**

[I.30101]

**ED-PRMTR-NE:[<xy>]::[ww]:<uid>[,FRAME-fg]:[CHAR-m];**

### **Completion Message**

---

[O.30101]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR NE:::[ww]:<uid>[,FRAME-fg]:[CHAR-m] COMPLD
;
```

### **Denial Message**

---

[O.30101.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR NE:::[ww]:<uid>[,FRAME-fg]:[CHAR-m] DENY
 mmmm
 /* [0.30101.01] */
 /* <explanation of error condition code> */
;
```

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**FRAME** - Frame

**fg** - Frame identifier. (alphanumeric, 01 through ZZ).

The frame identifier is optional. If the disk-stored frame identifier is 00, then this command sets the frame identifier to fg. Until the ED PRMTR NE command is used, the frame identifier defaults to 00.

The frame identifier is used in input and output messages.

**CHAR** - Character

**m** - The number of characters in the frame identifier. (2 or 3).

The uid is required. It is also referred to as the target id (tid) when directing a command to a specific frame. It should not be confused with the frame identifier fg.

mmm - Error condition code

mmm *Explanation*

**SAPS** Frame ID is protected

## **ED,PRMTR,NE,HUBID,O**

### **CHANGE HUB IDENTIFICATION**

#### **Explanation Of Command**

For Subrate, this command requests a change of the frame Hub Identification (**HUBID**) number. The **HUBID** must be set, using this change command before any TYPE MJ100 NPCs can be grown in the frame.

#### **Command**

[I.38251]

ED-PRMTR-NE: [<xy>] :: [ww] : HUBID-0-ab;

#### **Completion Message**

[O.38251]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR NE::[ww]:HUBID-0-ab COMPLD
/* [O.38251] */
"COND-cc"
;
```

### Denial Message

---

[O.38251.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR NE:::[ww]:HUBID-O-ab DENY
 mmmm
 /* [0.38251.01] */
 /* <explanation of error condition code> */
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

**HUBID** - Hub identification

**ab** - Multipoint junction unit (MJU) hub identification code, octal (00 through 77) subrate MJU use this code in response to in-band test messages.

**cc**    **mmm**    - Error condition code

| <b>cc</b> | <b>mmm</b> | <i>Explanation</i> |
|-----------|------------|--------------------|
|-----------|------------|--------------------|

|           |             |                      |
|-----------|-------------|----------------------|
| <b>11</b> | <b>SAOS</b> | UC is out of service |
|-----------|-------------|----------------------|

|           |             |                             |
|-----------|-------------|-----------------------------|
| <b>12</b> | <b>SNVS</b> | UC is in service but failed |
|-----------|-------------|-----------------------------|

|           |             |                     |
|-----------|-------------|---------------------|
| <b>37</b> | <b>SAOS</b> | DSPI out-of-service |
|-----------|-------------|---------------------|

|           |             |             |
|-----------|-------------|-------------|
| <b>3E</b> | <b>SWFA</b> | DSPI failed |
|-----------|-------------|-------------|

|           |             |                                     |
|-----------|-------------|-------------------------------------|
| <b>9D</b> | <b>ICNV</b> | current hub id specified in command |
|-----------|-------------|-------------------------------------|

## **ED,PRMTR,T0,INCL,TERM,RLS,F,T,B,L,G,A**

### **CHANGE CROSS-CONNECT TERMINATION STATUS**

#### **Explanation Of Command**

This command is used to request a change in the termination status of the specified cross-connected circuit or range of circuits which were established by a two-point or multipoint cross-connect command.

If successful, the requested change is echoed ([NOT [u]rst-vvv]{TLA|TLR}{F|T|B|L|G|A}), followed by the new termination state (**NEW STATE**) of the circuit. If the range option was given, the new states of the circuits in the range may differ, noted by the **RNG** keyword.

#### **Command**

##### **Nonhierarchical**

[I.17001]

```
ED-PRMTR-T0:[<xy>]:[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[<ww>]:\
[INCL]:{TERM|RLS}{F|T|B|L|G|A}: [NOT-[u]rst-vvv];
```

##### **Hierarchical**

[I.17001]

```
ED-PRMTR-T0:[<xy>]:uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[<ww>]:\
[INCL]:{TERM|RLS}{F|T|B|L|G|A}: [NOT-ed-h-fg-vvv];
```

---

## Completion Message

---

### Nonhierarchical

---

[O.17001]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR T0::[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[<ww>]:\
[INCL]:{TERM|RLS}{F|T|B|L|G|A}: [NOT-[u]rst-vvv] COMPLD
[/* [O.17001] */
 "NEW-STATE-{TERMs|RNG}[,RDLD][,CUS"
;
```

### Hierarchical

---

[O.17001]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[<ww>]:\
[INCL]:{TERM|RLS}{F|T|B|L|G|A}: [NOT-ed-h-fg-vvv] COMPLD
[/* [O.17001] */
 "NEW-STATE-{TERMs|RNG}[,RDLD][,CUS"
;
```

---

## Denial Message

---

### Nonhierarchical

---

[O.17001.01]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR T0::[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[<ww>]:\
[INCL]:{TERM|RLS}{F|T|B|L|G|A}: [NOT-[u]rst-vvv] DENY
 mmmm
 /* [O.17001.01] */
 /* <explanation of error condition code> */
 /* <st> */
[/* mmm,nnn */]
;
```



[O.17001.02]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR T0::[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[<ww>]:\
[INCL]:{TERM|RLS}{F|T|B|L|G|A}:[NOT-[u]rst-vvv] DENY
 mmmm
 /* [0.17001.02] */
 /* <explanation of error condition code> */
 /* <d>-<st> */
[/* mmm,nnn */]
;
```

[O.17001.03]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR T0::[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[<ww>]:\
[INCL]:{TERM|RLS}{F|T|B|L|G|A}:[NOT-[u]rst-vvv] DENY
 mmmm
 /* [0.17001.03] */
 /* <explanation of error condition code> */
;
```

## Hierarchical

---

[O.17001.01]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[<ww>]:\
[INCL]:{TERM|RLS}{F|T|B|L|G|A}:[NOT-ed-h-fg-vvv] DENY
 mmmm
 /* [0.17001.01] */
 /* <explanation of error condition code> */
 /* <st> */
[/* mmm,nnn */]
;
```

[O.17001.02]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[<ww>]:\
[INCL]:{TERM|RLS}{F|T|B|L|G|A}:[NOT-ed-h-fg-vvv] DENY
 mmmm
 /* [0.17001.02] */
 /* <explanation of error condition code> */
 /* <d>-<st> */
[/* mmm,nnn */]
;
```

[O.17001.03]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR T0::uv-m-np-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]:[<ww>]:\
[INCL]:{TERM|RLS}{F|T|B|L|G|A}:{NOT-ed-h-fg-vvv} DENY
 mmmm
 /* [O.17001.03] */
 /* <explanation of error condition code> */
[/* mmm,nnn */
;
```

### Autonomous Message

Not applicable.

### Explanation Of Parameters

[s]abc - The 3- or 4-digit nonhierarchical FROM NPC number  
[t]ghi - The 3- or 4-digit nonhierarchical TO NPC number  
[u]rst - The 3- or 4-digit nonhierarchical NPC number not affected by this message

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

|                |                |                |                |                |                |
|----------------|----------------|----------------|----------------|----------------|----------------|
| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

If NPC numbers are expressed in three digits, the valid values are:

MB type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-002</b> | <b>161-162</b> | <b>321-322</b> | <b>481-482</b> | <b>641-642</b> | <b>801-802</b> |
| <b>021-022</b> | <b>181-182</b> | <b>341-342</b> | <b>501-502</b> | <b>661-662</b> | <b>821-822</b> |
| <b>041-042</b> | <b>201-202</b> | <b>361-362</b> | <b>521-522</b> | <b>681-682</b> | <b>841-842</b> |
| <b>061-062</b> | <b>221-222</b> | <b>381-382</b> | <b>541-542</b> | <b>701-702</b> | <b>861-862</b> |
| <b>081-082</b> | <b>241-242</b> | <b>401-402</b> | <b>561-562</b> | <b>721-722</b> | <b>881-882</b> |
| <b>101-102</b> | <b>261-262</b> | <b>421-422</b> | <b>581-582</b> | <b>741-742</b> | <b>901-902</b> |
| <b>121-122</b> | <b>281-282</b> | <b>441-442</b> | <b>601-602</b> | <b>761-762</b> | <b>921-922</b> |
| <b>141-142</b> | <b>301-302</b> | <b>461-462</b> | <b>621-622</b> | <b>781-782</b> | <b>941-942</b> |

If NPC numbers are expressed in four digits, the valid values are:

MB type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0002</b> | <b>0161-0162</b> | <b>0321-0322</b> | <b>0481-0482</b> |
| <b>0021-0022</b> | <b>0181-0182</b> | <b>0341-0342</b> | <b>0501-0502</b> |
| <b>0041-0042</b> | <b>0201-0202</b> | <b>0361-0362</b> | <b>0521-0522</b> |
| <b>0061-0062</b> | <b>0221-0222</b> | <b>0381-0382</b> | <b>0541-0542</b> |
| <b>0081-0082</b> | <b>0241-0242</b> | <b>0401-0402</b> | <b>0561-0562</b> |
| <b>0101-0102</b> | <b>0261-0262</b> | <b>0421-0422</b> | <b>0581-0582</b> |
| <b>0121-0122</b> | <b>0281-0282</b> | <b>0441-0442</b> | <b>0601-0602</b> |
| <b>0141-0142</b> | <b>0301-0302</b> | <b>0461-0462</b> | <b>0621-0622</b> |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0642</b> | <b>0801-0802</b> | <b>0961-0962</b> | <b>1121-1122</b> |
| <b>0661-0662</b> | <b>0821-0822</b> | <b>0981-0982</b> | <b>1141-1142</b> |
| <b>0681-0682</b> | <b>0841-0842</b> | <b>1001-1002</b> | <b>1161-1161</b> |
| <b>0701-0702</b> | <b>0861-0862</b> | <b>1021-1022</b> | <b>1181-1182</b> |
| <b>0721-0722</b> | <b>0881-0882</b> | <b>1041-1042</b> | <b>1201-1202</b> |
| <b>0741-0742</b> | <b>0901-0902</b> | <b>1061-1062</b> | <b>1221-1222</b> |
| <b>0761-0762</b> | <b>0921-0922</b> | <b>1081-1082</b> | <b>1241-1242</b> |
| <b>0781-0782</b> | <b>0941-0942</b> | <b>1101-1102</b> | <b>1261-1262</b> |
| <br>             |                  |                  |                  |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1282</b> | <b>1441-1442</b> | <b>1601-1602</b> | <b>1761-1762</b> |
| <b>1301-1302</b> | <b>1461-1462</b> | <b>1621-1622</b> | <b>1781-1782</b> |
| <b>1321-1322</b> | <b>1481-1482</b> | <b>1641-1642</b> | <b>1801-1802</b> |
| <b>1341-1342</b> | <b>1501-1502</b> | <b>1661-1662</b> | <b>1821-1822</b> |
| <b>1361-1362</b> | <b>1521-1522</b> | <b>1681-1682</b> | <b>1841-1842</b> |
| <b>1381-1382</b> | <b>1541-1542</b> | <b>1701-1702</b> | <b>1861-1862</b> |
| <b>1401-1402</b> | <b>1561-1562</b> | <b>1721-1722</b> | <b>1881-1882</b> |
| <b>1421-1422</b> | <b>1581-1582</b> | <b>1741-1742</b> | <b>1901-1902</b> |
| <br>             |                  |                  |                  |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1922</b> | <b>2081-2082</b> | <b>2241-2242</b> | <b>2401-2402</b> |
| <b>1941-1942</b> | <b>2101-2102</b> | <b>2261-2262</b> | <b>2421-2422</b> |
| <b>1961-1962</b> | <b>2121-2122</b> | <b>2281-2282</b> | <b>2441-2442</b> |
| <b>1981-1982</b> | <b>2141-2142</b> | <b>2301-2302</b> | <b>2461-2462</b> |
| <b>2001-2002</b> | <b>2161-2162</b> | <b>2321-2322</b> | <b>2481-2482</b> |
| <b>2021-2022</b> | <b>2181-2182</b> | <b>2341-2342</b> | <b>2501-2502</b> |
| <b>2041-2042</b> | <b>2201-2202</b> | <b>2361-2362</b> | <b>2521-2522</b> |
| <b>2061-2062</b> | <b>2221-2222</b> | <b>2381-2382</b> | <b>2541-2542</b> |

DACS II Non-CEF frames support two virtual NPCs using the three digit NPC numbering scheme. The valid values for Non-CEF frames are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit  
-

**NPC**  
**961-962**

DACS II CEF frames support six virtual NPCs using either a three digit or four digit NPC numbering scheme. If NPC numbers are expressed in three digits, the valid values are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit

-

**NPC**

**961-966**

If NPC numbers are expressed in four digits, the valid values are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit

-

**NPC**

**9961-9966**

**uv-m-np**

- Hierarchical FROM NPC number

**wx-k-qr**

- Hierarchical TO NPC number

**ed-f-hg**

- Hierarchical NPC number not affected by this message

**uv,wx,ed**

- Unit number

**m,k,f**

- Module number

**np,qr,hg**

- NPC number within the module

The valid values are listed below:

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |



TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

MB type NPC numbers listed by unit, module, and NPC Number  
Unit Type DP (DSPU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-8</b> | <b>01-02</b> |

VI NPC numbers listed by unit, module, and NPC Number  
Unit Type VI (Virtual)

| Unit      | Module   | NPC                                   |
|-----------|----------|---------------------------------------|
| <b>99</b> | <b>1</b> | <b>01-02 (DACS II Non-CEF frames)</b> |
| <b>99</b> | <b>1</b> | <b>01-06 (DACS II CEF frames)</b>     |

**ddd** - FROM channel number  
**jjj** - TO channel number  
**eee** - FROM channel number denoting the end of the range  
**kkk** - TO channel number denoting the end of range  
**vvv** - Channel number not affected by this command.

The valid channel numbers are:

001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

Conference numbers

001-085 (MB NPC)

001-500 (Virtual NPC)

**TERM** - Terminate

**s** - Direction of transmission to be terminated

If the cross-connection is between a facility terminating unit (FTU) and a virtual NPC (VI type NPC), once terminated, the FTU NPC will send out its provisioning insertion word (PIW) as the idle code.

**RLS** - Release

**s**      *Explanation*

**A**      Towards the facilities and the bridge (multipoint only)

**B**      Towards both terminations

**F**      Towards the FROM termination

**G**      Towards the bridge (multipoint connection only)

**L**      Towards the facilities (multipoint connection only)

**T**      Towards the TO termination

**INCL** - Inclusive

Use this keyword, to change the termination status on a channel or range of channels including one or more channels marked as a red. The command will otherwise be denied if one or more of the cross-connected circuits in the range are marked as red.

**NOT** - Not

The LEG is not affected by this command

**mmm, nnn**

- Channel number involved in the denial.

Otherwise, the same as **ddd**.

**RNG** - Range

**RDL D** - Red lined

The change in termination status was performed on a red circuit. If the command specified a range of circuits, then at least one of the circuits involved was a red circuit. This keyword will appear only if the **INCL** keyword was specified in the command.

**CUS** - Customer

The change in termination status was performed on a customer controlled circuit. If the command specified a range of circuits, then at least one of the circuits involved was a customer controlled circuit.

**d** - Direction

**d**      *Direction*  
  
**F**      From  
**T**      To  
**B**      Both

**st** - Status

**mmmm** - Error condition code

| <b>mmmm</b> | <b>st</b>      | <i>Explanation</i>                                                      |
|-------------|----------------|-------------------------------------------------------------------------|
| <b>IDRG</b> | <b>INERR</b>   | Invalid range for specified FROM NPC type                               |
| <b>IDRG</b> | <b>INERR</b>   | Invalid range for specified TO NPC type                                 |
| <b>SWFA</b> | <b>MCOND</b>   | Active CCN side not IS or failed or pested or hardware OOS              |
| <b>ENEQ</b> | <b>MCOND</b>   | UNIT not equipped, not in service, or failed                            |
| <b>ENEQ</b> | <b>MCOND</b>   | CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS   |
| <b>ENEQ</b> | <b>MCOND</b>   | FTMI not equipped, not in service, or failed                            |
| <b>ENEQ</b> | <b>MCOND</b>   | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS     |
| <b>ENEQ</b> | <b>MCOND</b>   | TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS   |
| <b>ENEQ</b> | <b>MCOND</b>   | DSPI not equipped, not in service, or failed                            |
| <b>SNVS</b> | <b>CONFERR</b> | The NPC of VC BBL leg doesn't match that in the input command           |
| <b>SNVS</b> | <b>CONFERR</b> | The first channel of VC BBL leg doesn't match that in the input command |
| <b>SNVS</b> | <b>CONFERR</b> | The input BRD leg is not in VC                                          |
| <b>SNVS</b> | <b>CONFERR</b> | The first channel of VC BRD leg doesn't match that in the input command |
| <b>IIDT</b> | <b>CHGIE</b>   | Invalid change parameter combinations                                   |
| <b>IIDT</b> | <b>INERR</b>   | Illegal BBL BBL combination                                             |
| <b>IIDT</b> | <b>INERR</b>   | Illegal BRD BRD combination                                             |
| <b>IIDT</b> | <b>INERR</b>   | Illegal SYM BRD combination                                             |
| <b>IIDT</b> | <b>INERR</b>   | Illegal BRD SYM combination                                             |
| <b>IIDT</b> | <b>INERR</b>   | Illegal BBL SYM combination                                             |
| <b>IIDT</b> | <b>INERR</b>   | Illegal SYM BBL combination                                             |
| <b>SNVS</b> | <b>INERR</b>   | Cannot perform DMB CHG on input direction F                             |
| <b>SNVS</b> | <b>INERR</b>   | Cannot perform DMB CHG on input direction T                             |
| <b>SNVS</b> | <b>INERR</b>   | Cannot perform DMB CHG on input direction B                             |
| <b>SNVS</b> | <b>INERR</b>   | Cannot perform DMB CHG on input direction L                             |
| <b>SNVS</b> | <b>INERR</b>   | Cannot perform DMB CHG on input direction G                             |
| <b>SNVS</b> | <b>INERR</b>   | Cannot perform DMB CHG on input direction A                             |
| <b>SNVS</b> | <b>CHGIE</b>   | Can't perform DMB CHG because NTR flag set on FROM side                 |
| <b>SNVS</b> | <b>CHGIE</b>   | Can't perform DMB CHG because NTR flag set on TO side                   |
| <b>SNVS</b> | <b>INERR</b>   | Option NOT leg can not appear with F, T, or B                           |

| mmm  | st    | Explanation                                                            |
|------|-------|------------------------------------------------------------------------|
| SNVS | INERR | Option NOT leg is not a FTU leg                                        |
| SNVS | INERR | Option NOT leg is not in conference                                    |
| ENEQ | MCOND | Required FLI not equipped, not in service, or failed                   |
| ENEQ | MCOND | Required MXR not equipped, not in service, or failed                   |
| ENEQ | MCOND | Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS |
| ENEQ | MCOND | Required MIU not equipped, not in service, or failed                   |
| ENRE | SCERR | FROM NPC is not provisioned as DGA                                     |
| ENRE | SCERR | TO NPC is not provisioned as DGA                                       |
| ENRE | SCERR | Corresponding NPC for FROM virtual channel is not provisioned          |
| ENRE | SCERR | Corresponding NPC for TO virtual channel is not provisioned            |
| IDNV | INERR | Invalid FROM channel number                                            |
| IDNV | INERR | Invalid TO channel number                                              |
| IDRG | INERR | Invalid FROM channel number range                                      |
| IDRG | INERR | Invalid TO channel number range                                        |
| SNVS | INERR | A loopback is active on the FROM termination                           |
| SNVS | INERR | A loopback is active on the TO termination                             |
| IDNV | INERR | Unmatched channel range                                                |
| IDNV | SCERR | Unmatched channel range involving SLC Mode III termination             |
| IDNV | SCERR | RT-DCLU cross-connect with different ids                               |
| IDNV | SCERR | RT-DCLU cross-connect with different channel number                    |
| IDNV | SCERR | Cross-connect a non Mode I channel to DCLU                             |
| IDNV | SCERR | Cross-connect a non SLC channel to DCLU                                |
| IDNV | INERR | Invalid channel 000 cross-connection specified                         |
| IDNV | INERR | Invalid channel 031 cross-connection specified                         |
| SNVS | MCOND | NPC invalid type                                                       |
| SAAS | ROLL  | Termination is in process of being rolled                              |
| ENEQ | MCOND | ETSI not equipped, not in service, or failed                           |

| st      | d       | Explanation                         |
|---------|---------|-------------------------------------|
| CUS     | {F T B} | Customer-controlled Circuit         |
| FAIL    | {F T B} | Failed                              |
| NOMTH   | {F T B} | No Match                            |
| OOS     | {F T B} | Out-of-service                      |
| RDLD    | {F T B} | Red Lined                           |
| ROLL    | {F T B} | Circuit is involved in a roll       |
| TP      | {F T B} | NPC is used for test access         |
| UNPASGN | {F T B} | Unassigned or Not Properly Assigned |
| UEQD    | {F T B} | Unequipped                          |
| UTST    | {F T B} | Under Test                          |

## **ED,PRMTR,T0,INCL,TLP,NG,ES**

### **CHANGE CIRCUIT PARAMETERS**

#### **Explanation Of Command**

This message requests DACS II to change the parameters of a multipoint circuit leg. Termination [s]abcddd must be either a termination on an FTU (facility terminating unit), IFTU (integrated Facility Terminating Unit), DS3U (DS3 Unit), HDS3U (Hybrid DS3 Unit) or DSPU (Digital Signal Processing Unit) NPC. Termination [t]ghijj must be a termination on a DSPU NPC.

#### **Command**

##### **Nonhierarchical**

[I.17002]

**ED-PRMTR-T0 : [<xy>] : [s]abc-ddd, [t]ghi-jjj : [ww] : [INCL] \**  
**: [TLP-snn-smm, NG-nn, ES-ee] ;**

##### **Hierarchical**

[I.17002]

**ED-PRMTR-T0 : [<xy>] : uv-m-np-ddd, wx-k-qr-jjj : [ww] : [INCL] \**  
**: [TLP-snn-smm, NG-nn, ES-ee] ;**

## Completion Message

---

### Nonhierarchical

---

[O.17002]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR T0::[s]abc-ddd,[t]ghi-jjj:[ww]:[INCL]\
:[TLP-snn-smm,NG-nn,ES-ee] COMPLD
[/* [O.17002] */]
["[RDLD][,CUS]"]
["NEW-STATE-spp-sqq,NG-ff,ES-hh"]
;
```

### Hierarchical

---

[O.17002]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR T0::uv-m-np-ddd,wx-k-qr-jjj:[ww]:[INCL]\
:[TLP-snn-smm,NG-nn,ES-ee] COMPLD
[/* [O.17002] */]
["[RDLD][,CUS]"]
["NEW-STATE-spp-sqq,NG-ff,ES-hh"]
;
```

## Denial Message

---

### Nonhierarchical

---

[O.17002.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR T0::[s]abc-ddd,[s]ghi-jjj:[ww]:[INCL]\
:[TLP-snn-smm,NG-nn,ES-ee] DENY
 mmmm
 /* [O.17002.01] */
 /* <explanation of error condition code> */
;
```

## Hierarchical

[O.17002.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR T0::uv-m-np-ddd,wx-k-qr-jjj:[ww]:[INCL]\
: [TLP-snn-smm,NG-nn,ES-ee] DENY
 mmmm
 /* [0.17002.01] */
 /* <explanation of error condition code> */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

[s]abc - The 3- or 4-digit nonhierarchical FROM NPC number  
[t]ghi - The 3- or 4-digit nonhierarchical TO NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

MB type NPC numbers listed by unit number, Unit Type DP (DSPU)

|                              |                              |                              |                              |                              |                              |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
| <b>NPC</b><br><b>001-002</b> | <b>NPC</b><br><b>161-162</b> | <b>NPC</b><br><b>321-322</b> | <b>NPC</b><br><b>481-482</b> | <b>NPC</b><br><b>641-642</b> | <b>NPC</b><br><b>801-802</b> |
| <b>021-022</b>               | <b>181-182</b>               | <b>341-342</b>               | <b>501-502</b>               | <b>661-662</b>               | <b>821-822</b>               |
| <b>041-042</b>               | <b>201-202</b>               | <b>361-362</b>               | <b>521-522</b>               | <b>681-682</b>               | <b>841-842</b>               |
| <b>061-062</b>               | <b>221-222</b>               | <b>381-382</b>               | <b>541-542</b>               | <b>701-702</b>               | <b>861-862</b>               |
| <b>081-082</b>               | <b>241-242</b>               | <b>401-402</b>               | <b>561-562</b>               | <b>721-722</b>               | <b>881-882</b>               |
| <b>101-102</b>               | <b>261-262</b>               | <b>421-422</b>               | <b>581-582</b>               | <b>741-742</b>               | <b>901-902</b>               |
| <b>121-122</b>               | <b>281-282</b>               | <b>441-442</b>               | <b>601-602</b>               | <b>761-762</b>               | <b>921-922</b>               |
| <b>141-142</b>               | <b>301-302</b>               | <b>461-462</b>               | <b>621-622</b>               | <b>781-782</b>               | <b>941-942</b>               |



If NPC numbers are expressed in four digits, the valid values are:

MB type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 |
|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       |
| 0001-0002 | 0161-0162 | 0321-0322 | 0481-0482 |
| 0021-0022 | 0181-0182 | 0341-0342 | 0501-0502 |
| 0041-0042 | 0201-0202 | 0361-0362 | 0521-0522 |
| 0061-0062 | 0221-0222 | 0381-0382 | 0541-0542 |
| 0081-0082 | 0241-0242 | 0401-0402 | 0561-0562 |
| 0101-0102 | 0261-0262 | 0421-0422 | 0581-0582 |
| 0121-0122 | 0281-0282 | 0441-0442 | 0601-0602 |
| 0141-0142 | 0301-0302 | 0461-0462 | 0621-0622 |

| Unit<br>5 | Unit<br>6 | Unit<br>7 | Unit<br>8 |
|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       |
| 0641-0642 | 0801-0802 | 0961-0962 | 1121-1122 |
| 0661-0662 | 0821-0822 | 0981-0982 | 1141-1142 |
| 0681-0682 | 0841-0842 | 1001-1002 | 1161-1161 |
| 0701-0702 | 0861-0862 | 1021-1022 | 1181-1182 |
| 0721-0722 | 0881-0882 | 1041-1042 | 1201-1202 |
| 0741-0742 | 0901-0902 | 1061-1062 | 1221-1222 |
| 0761-0762 | 0921-0922 | 1081-1082 | 1241-1242 |
| 0781-0782 | 0941-0942 | 1101-1102 | 1261-1262 |

| Unit<br>9 | Unit<br>10 | Unit<br>11 | Unit<br>12 |
|-----------|------------|------------|------------|
| NPC       | NPC        | NPC        | NPC        |
| 1281-1282 | 1441-1442  | 1601-1602  | 1761-1762  |
| 1301-1302 | 1461-1462  | 1621-1622  | 1781-1782  |
| 1321-1322 | 1481-1482  | 1641-1642  | 1801-1802  |
| 1341-1342 | 1501-1502  | 1661-1662  | 1821-1822  |
| 1361-1362 | 1521-1522  | 1681-1682  | 1841-1842  |
| 1381-1382 | 1541-1542  | 1701-1702  | 1861-1862  |
| 1401-1402 | 1561-1562  | 1721-1722  | 1881-1882  |
| 1421-1422 | 1581-1582  | 1741-1742  | 1901-1902  |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1922</b> | <b>2081-2082</b> | <b>2241-2242</b> | <b>2401-2402</b> |
| <b>1941-1942</b> | <b>2101-2102</b> | <b>2261-2262</b> | <b>2421-2422</b> |
| <b>1961-1962</b> | <b>2121-2122</b> | <b>2281-2282</b> | <b>2441-2442</b> |
| <b>1981-1982</b> | <b>2141-2142</b> | <b>2301-2302</b> | <b>2461-2462</b> |
| <b>2001-2002</b> | <b>2161-2162</b> | <b>2321-2322</b> | <b>2481-2482</b> |
| <b>2021-2022</b> | <b>2181-2182</b> | <b>2341-2342</b> | <b>2501-2502</b> |
| <b>2041-2042</b> | <b>2201-2202</b> | <b>2361-2362</b> | <b>2521-2522</b> |
| <b>2061-2062</b> | <b>2221-2222</b> | <b>2381-2382</b> | <b>2541-2542</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number

Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number

Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
|                  |                  |                  |                  |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
|                  |                  |                  |                  |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- Hierarchical FROM NPC number

**wx-k-qr**

- Hierarchical TO NPC number

**uv,wx** - Unit number  
**m,k** - Module number  
**np,qr** - NPC number within the module

The valid values are listed below:

DE, DS, and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

MB type NPC numbers listed by unit, module, and NPC Number  
Unit Type DP (DSPU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-8</b> | <b>01-02</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**ddd** - FROM channel number

001 through 024

001-047 Odd only (SLC 96® Carrier, Mode 3, DGA)  
049-095 Odd only (SLC 96 Carrier, Mode 3, DGC)  
001-024 Odd and Even (SLC 96 Carrier, Mode 1, DGA)  
025-048 Odd and Even (SLC 96 Carrier, Mode 1, DGB)  
049-072 Odd and Even (SLC 96 Carrier, Mode 1, DGC)  
073-096 Odd and Even (SLC 96 Carrier, Mode 1, DGD)  
001-024 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA)  
025-048 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB)  
049-072 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC)  
073-096 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD)

**jjj** - TO channel number

001-085 (MB NPC)

**TLP** - Transmission level point

Specify the incoming and outgoing gain adjustments relative to the TO multipoint circuit by using the TLP (snn,smm) field. Gain adjustment snn is applied as the signal enters the bridge, while smm is applied as the signal leaves.

**snn** - Incoming gain adjust parameter

**smm** - Outgoing gain adjust parameter

**s** - Sign (+ or -)

**nn** - Incoming gain adjust value (-90 through +88)

**mm** - Outgoing gain adjust value (-90 through +88)

These are the parameters requested for the TO termination. Values are given in steps of two and the units are tenths of a db.

Certain situations require replacement of the gain adjust parameter values with "---". In general "---" is used for either snn or smm (but not both) when no change is to be made to that parameter. This feature allows changing only one of the two parameters if desired. Also, if the cross-connection was provisioned with the NTR (no transmit) option, the gain adjustment in the direction for which transmission is shut off MUST be ---. See the table below to see what situations require "---".

| <i>FROM</i> | <i>TO</i> | <i>snn</i>          | <i>smm</i> |
|-------------|-----------|---------------------|------------|
| BRD         | BBL       | ---                 | smm        |
| BBL         | BRD       | snn                 | ---        |
| LEG         | BBL       | ---                 | smm        |
| LEG         | BRD       | snn                 | ---        |
| LEG         | SYM       | snn                 | smm        |
| BBL         | LEG       | Invalid combination |            |
| BBL         | SYM       | Invalid combination |            |
| BRD         | LEG       | Invalid combination |            |
| BRD         | SYM       | Invalid combination |            |

**NG** - Noise guard

**nn** - Requested NG level setting (00, 06, 12, or 18) db

To specify the noise guard level setting, use NG nn. The following default values apply:

For Symmetrical bridges Default: NG = -18 db

For Polling circuits Default: NG = 0 db

**ES** - Echo suppression

**ee** - Requested ES level setting (00, 06, 12, or 18) db

To specify the echo suppression level setting, use ES ee. The following default values apply:

For Symmetrical bridges Default: ES = -18 db

For Polling circuits Default: ES = 0 db

At least one of the three parameters (TLP, NG, ES) must be specified.

Since a BBL (backbone leg) has no input to the bridge and the bridge has no output to a BRD (broadcast) leg, transmission values in these directions cannot be changed.

**INCL** - Inclusive

INCL is used to change the parameters on a circuit marked either as a red or a customer controlled circuit. If this option is not used, the command will be denied such a circuit.

**spp, sqq**

- New gain setting. Otherwise, the same as snn and smm.

**ff** - New noise guard setting. Otherwise, the same as nn.

**hh** - New echo suppression setting. Otherwise, the same as ee.



**RDLD** - Red lined

These keywords indicate the connection is marked as a red circuit.

**CUS** - Customer

The connection is a Customer-controlled Circuit.

**mmmm** - Error condition code

**mmmm**    *Explanation*

|             |                                                                      |
|-------------|----------------------------------------------------------------------|
| <b>IIDT</b> | No RDLD or CUS circuits and INCL keyword used                        |
| <b>ENEQ</b> | UNIT not equipped, not in service, or failed                         |
| <b>ENEQ</b> | DSPI not equipped, not in service, or failed                         |
| <b>IIDT</b> | Illegal LEG LEG combination                                          |
| <b>IIDT</b> | Illegal BBL BBL combination                                          |
| <b>IIDT</b> | Illegal BRD BRD combination                                          |
| <b>IIDT</b> | Illegal SYM BRD combination                                          |
| <b>IIDT</b> | Illegal BRD SYM combination                                          |
| <b>IIDT</b> | Illegal BBL SYM combination                                          |
| <b>IIDT</b> | Illegal SYM BBL combination                                          |
| <b>SNVS</b> | Delete or change a leg from a conference that has no leg             |
| <b>IIDT</b> | Transmission parameters in command will not change existing settings |
| <b>SNVS</b> | Trying to change level out on BRD leg                                |
| <b>SNVS</b> | Trying to change level in on BBL leg                                 |
| <b>IIDT</b> | TO side is not a DMB type NPC                                        |
| <b>IDNV</b> | A substrate circuit pack is specified in the command line            |
| <b>IDNV</b> | CPR circuit pack specified in the command                            |
| <b>ENRE</b> | FROM NPC is not provisioned as DGA                                   |
| <b>ENRE</b> | Corresponding NPC for FROM virtual channel is not provisioned        |
| <b>IDNV</b> | Invalid FROM channel number                                          |
| <b>SNVS</b> | Trying to change in NTR direction                                    |

## **ED,PRMTR,T1,INCL,TERM,RLS,F,T,B,A,NOT**

### **CHANGE CIRCUIT PARAMETERS**

#### **Explanation Of Command**

This message changes the termination state of a cross-connected non-channelized network processing circuit. This command can affect either a two-way, a one-way or a broadcast non-channelized digital signal cross-connection. This command has the ability to change the termination states of all of the legs of a broadcast circuit. However, an option is provided to exclude one of the legs from being changed. The idle code for non-channelized digital signal cross-connections is the alarm indication signal which is transmitted over a terminated connection.

#### **Command**

##### **Nonhierarchical**

[I.17011]

**ED-PRMTR-T1: [<xy>]: [s]abc, [t]ghi: [ww]: [INCL]: {TERM|RLS}\  
{F|T|B|A}: [NOT-[u]rst];**

##### **Hierarchical**

[I.17011]

**ED-PRMTR-T1: [<xy>]: uv-m-np, wx-k-qr: [ww]: [INCL]: {TERM|RLS}\  
{F|T|B|A}: [NOT-ed-h-fg];**

## Completion Message

---

### Nonhierarchical

---

[O.17011]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR T1::[s]abc,[t]ghi:[ww]:[INCL]:{TERM|RLS}{F|T|B|A}\
:[NOT-[u]rst] COMPLD
[/ * [O.17011] */]
["[RDLD][,CUS]"]
;
```

### Hierarchical

---

[O.17011]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR T1::uv-m-np,wx-k-qr:[ww]:[INCL]:\
{TERM|RLS}{F|T|B|A}: [NOT-ed-h-fg] COMPLD
[/ * [O.17011] */]
["[RDLD][,CUS]"]
;
```

## Denial Message

---

### Nonhierarchical

---

[O.17011.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR T1::[s]abc,[t]ghi:[ww]:[INCL]:{TERM|RLS}{F|T|B|A}\
:[NOT-[u]rst] DENY
 mmmm
 /* [O.17011.01] */
 /* <explanation of error condition code> */
;
```

[O.17011.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR T1::[s]abc,[t]ghi:[ww]:[INCL]:{TERM|RLS}{F|T|B|A}\
:[NOT-[u]rst] DENY
 mmmm
 /* [O.17011.02] */
 /* <explanation of error condition code> */
[/* <d>--<st> */]
;
```

## **Hierarchical**

---

[O.17011.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR T1::uv-m-np,wx-k-qr:[ww]:[INCL]:{TERM|RLS}{F|T|B|A}\
:[NOT-ed-h-fg] DENY
 mmmm
 /* [O.17011.01] */
 /* <explanation of error condition code> */
;
```

[O.17011.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR T1::uv-m-np,wx-k-qr:[ww]:[INCL]:{TERM|RLS}{F|T|B|A}\
:[NOT-ed-h-fg] DENY
 mmmm
 /* [O.17011.02] */
 /* <explanation of error condition code> */
[/* <d>--<st> */]
;
```

## **Autonomous Message**

---

Not applicable.

### Explanation Of Parameters

- [s]abc** - The 3- or 4-digit nonhierarchical non-channelized  
FROM NPC number
- [t]ghi** - The 3- or 4-digit nonhierarchical non-channelized  
TO NPC number
- [u]rst** - The 3- or 4-digit nonhierarchical non-channelized  
NPC number that is not affected by this command.

If NPC numbers are expressed in three digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |

| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |



|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- Hierarchical number of non-channelized FROM NPC

**wx-k-qr**

- Hierarchical number of non-channelized TO NPC

**ed-h-fg**

- Hierarchical number of a leg of a non-channelized digital signal broadcast circuit that is not affected by this command.

**uv,wk,ed**

- Unit number

**m,x,h**

- Module number

**np,qr,fg**

- NPC number within the module

The values are listed below:

DE and DA type NPC numbers listed by unit, module, and NPC Number

Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TA NPC numbers listed by unit, module, and NPC Number

Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TE NPC numbers listed by unit, module, and NPC Number

Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number

Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**INCL** - Inclusive

Inclusive keyword, required if one or more circuits are marked  
Customer-controlled (CUS) or Red (RDC)

**TERM** - Terminate  
**RLS** - Release

The direction in which TERM or RLS is to be applied is specified by the use of F, T, B, A, and NOT as defined below:

**F** - Towards the FROM NPC  
**T** - Towards the TO NPC  
**B** - In both directions  
**A** - All directions of a broadcast circuit  
**NOT** - In conjunction with the A options, all directions of a broadcast circuit except the one specified

**RDLD** - Red lined  
NPC is a red lined circuit

**CUS** - Customer  
NPC is a Customer-controlled Circuit

**d** - direction

|   |             |
|---|-------------|
| d | Explanation |
| F | From        |
| T | To          |
| B | Both        |
| A | All         |

**st** - Status of denial

**mmmm** - Error condition code

| mmmm        | st           | Explanation                                                           |
|-------------|--------------|-----------------------------------------------------------------------|
| <b>ENEQ</b> | <b>MCOND</b> | NPC is unequipped                                                     |
| <b>IDRG</b> | <b>INERR</b> | Invalid range for specified NPC type                                  |
| <b>IIDT</b> | <b>MCOND</b> | No RDLD or CUS circuits and INCL keyword used                         |
| <b>SAOS</b> | <b>MCOND</b> | NPC out of service or failed                                          |
| <b>ENEQ</b> | <b>MCOND</b> | UNIT not equipped, not in service, or failed                          |
| <b>ENEQ</b> | <b>MCOND</b> | CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS |
| <b>ENEQ</b> | <b>MCOND</b> | FTMI not equipped, not in service, or failed                          |
| <b>ENEQ</b> | <b>MCOND</b> | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS   |
| <b>ENEQ</b> | <b>MCOND</b> | TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS |
| <b>SNVS</b> | <b>MCOND</b> | Termination is under test                                             |
| <b>SNVS</b> | <b>MCOND</b> | Termination is under customer control (CUS)                           |
| <b>SNVS</b> | <b>MCOND</b> | Termination is protected (RDLD)                                       |

| mmmm | st    | Explanation                                                            |
|------|-------|------------------------------------------------------------------------|
| SNVS | BCAST | FROM is not a backbone leg                                             |
| SNVS | BCAST | TO is not a leg of this/any conference                                 |
| SNVS | BCAST | TO is the backbone leg of a conference                                 |
| SNVS | BCAST | Conference is NTR: has no switchable return leg                        |
| IIDT | CHGIE | Invalid change parameter combinations                                  |
| SNVS | BCAST | Option NOT leg can not appear with F, T, or B                          |
| SNVS | BCAST | Option NOT leg is not in conference                                    |
| ENEQ | MCOND | Required FLI not equipped, not in service, or failed                   |
| ENEQ | MCOND | Required MXR not equipped, not in service, or failed                   |
| ENEQ | MCOND | Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS |
| ENEQ | MCOND | Required MIU not equipped, not in service, or failed                   |
| SAAS | ROLL  | Termination is in process of being rolled                              |

| st      | d         | Explanation                         |
|---------|-----------|-------------------------------------|
| CUS     | {F T B A} | Customer-controlled Circuit         |
| FAIL    | {F T B A} | Failed                              |
| NOMTH   | {F T B A} | No match of NPCs                    |
| OOS     | {F T B A} | Out-of-service                      |
| RDLD    | {F T B A} | Red Lined                           |
| ROLL    | {F T B}   | Circuit is involved in a roll       |
| UNPASGN | {F T B A} | Unassigned or Not Properly Assigned |
| UEQD    | {F T B A} | Unequipped                          |
| UTST    | {F T B A} | Under Test                          |

## **ED,PRMTR,T3,DS1ALMDS3,ON,OFF**

### **CHANGE DS1 ALARM SUPPRESSION FOR DS1s WITHIN A DS3**

#### **Explanation Of Command**

Before Release 8.0 of DACS II became available, it was not possible for the user to suppress alarm messages for DS1s that were a consequence of a failure of a DS3, in which the DS1s were embedded. Starting with Release 8.0, the user is able to turn those DS1 alarm messages off. Only the DS3 alarm message will still appear. By doing this, the user can avoid message congestion within DACS II. However, even though the messages for DS1 alarms are suppressed, the individual DS1s are still marked as being in CGA as always, and utility query commands retrieving the alarm state of these DS1s will show them to be in alarm. Trunk conditioning will also be handled in the same way as previous releases handled it.

This command activates or deactivates the suppression of DS1 alarm messages for DS1s embedded within a DS3. The keyword ON suppresses the alarm messages, the keyword OFF allows the individual DS1 alarm messages to appear.

If DS1 alarm messages are suppressed, then messages reporting that performance monitoring thresholds have been exceeded will also be suppressed. However, if the thresholds for TA type NPCs that are handled on a Multiplexer Interface Unit (MIU) are set very short, then it is possible for some of the threshold messages to initially appear, because the Unit Controller does not become aware of a DS3 failure until 10 seconds\* have elapsed.

The default for message suppression is "no message suppression".

Also, Hybrid DS3 Units always suppress DS1 and E1 messages that are due to DS3 failures.

**Warning:** Under certain conditions when Bit Errors occur on the DS3, it will be possible for DS1s (E1s for Hybrid DS3s as well) to incur a bit error alarm before the DS3 goes into BER alarm. This condition is particularly noticable if the BER is set to  $10^{-3}$  and bit errors occur

---

\* The time value of 10 seconds may be changed by command I.38641 to a value between 2 seconds and 10 seconds if the customer so desires.

close to that rate.

**Warning:** If the user turns the message suppression off, while a DS3 on the frame is still in failure, then ALARM IDLE messages will appear once the DS3 returns to normal (for all DS1s embedded in that DS3), even though the initial alarm messages for those DS1s had been suppressed.

DS1s embedded in a DS3 that incur an independent failure while its associated DS3 is in failure, will generate their own alarm message, if and when the DS3 returns to normal before the DS1 returns to normal while message suppression is active. If message suppression is turned off during such a combined DS3 and DS1 failure, then this DS1 alarm message will not be generated, which creates an ALARM IDLE message once the DS1 returns to normal that is not preceded by an ALARM message for that DS1.

**Note:** This command can only be executed by the frame administrator or users that have frame administrator privileges.

### Command

---

[I.38621]

**ED-PRMTR-T3:[<xy>]::[<ww>]:DS1ALMDS3-{ON|OFF};**

### Completion Message

---

[O.38612]

[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]  
M ED PRMTR T3:::[<ww>]:DS1ALMDS3-{ON|OFF} COMPLD  
;

### Denial Message

---

[O.38621.01]

[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]  
M ED PRMTR T3:::[<ww>]:DS1ALMDS3-{ON|OFF} DENY  
mmmm  
/\* [O.38621.01] \*/  
/\* <explanation of error condition code> \*/  
;

### Autonomous Message

---

Not applicable.

## **Explanation Of Parameters**

---

### **DS1ALMDS3**

- DS1 alarm message suppression

**ON** - DS1 alarm messages that are due to a DS3 failure will be suppressed.

**OFF** - DS1 alarm messages, even those due to a DS3 failure will not be suppressed.

**COND** - Condition

**mmmm** - Error condition code

**mmmm**    *Explanation*

**ENEQ**    No DS3 is equipped in the frame

**SAAS**    DS1 Alarm Suppression Already ON

**SNVS**    DS1 Alarm Suppression Already OFF

## **ED,PRMTR,T3,DS3ALMDLY**

### **CHANGE DELAY TIME OF DS3 ALARM MESSAGE OUPUT**

#### **Explanation Of Command**

This command changes the alarm activate integration time for DS3 alarms. Until Release 8.2 of the DACS II generic, the alarm message for a DS3 alarm (in a DS3U or Hybrid DS3U), such as Loss Of Signal (LOS), Loss Of Frame (LOF), or Excessive Bit Error Rate (BER), was delayed 10 seconds from the beginning of the event until it is printed. The reason for this delay is to ensure that an oscillating alarm condition, such as an LOS that comes and goes, does not generate an excessive number of alarm messages. Thus a transmission problem that generates a momentary LOS of 5 seconds will not generate an alarm message and a subsequent alarm idle message.

Starting with Release 8.2, the user is able to change the alarm activate integration time from 10 seconds (default) to a shorter interval via this command. The change in alarm activate integration (delay) time applies to all DS3 facilities terminated on the frame regardless of whether they are terminated on a DS3 unit or a Hybrid DS3 unit. Also, the new time value will be used when the DACS II system is rebooted. The default DS3 alarm activate integration time will remain 10 seconds if this command is not used.

**Note:** This command will be completed even when there is no Hybrid/DS3U equipped or when a Hybrid/DS3U is not in service.

**Note:** This command can only be executed by the frame administrator or users that have frame administrator privileges.

#### **Command**

[I.38641]

**ED-PRMTR-T3: [<xy>] : : [<ww>] : DS3ALMDLY: [x]x;**



### **Completion Message**

---

[O.38641]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR T3:::[<ww>]:DS3ALMDLY:[x]x COMPLD
;
```

### **Denial Message**

---

[O.38641.01]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR T3:::[<ww>]:DS3ALMDLY:[x]x DENY
 mmmm
 /* [O.38641.01] */
 /* <explanation of error condition code> */
;
```

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

#### **DS3ALMDLY**

- Delay time for DS3 alarm message output

[x]x - Delay time. The number will be either 2,3,4,5,6,7,8,9, or 10 seconds.

## **ED,PRMTR,T3,UNIT,DS3,BERM,BERT,LBO**

### **CHANGE DS3 PARAMETERS**

#### **Explanation Of Command**

**For one or more DS3 facilities, including Hybrid DS3 (HDS3) facilities,** this command requests and reports a change in any of the following parameters:

BERM Bit error rate calculation method  
BERT Bit error rate threshold for declaring high BER condition  
LBO The line build-out setting  
TYPE The DS3 or HDS3 facility type and framing format

At least one of the optional parameters must be supplied.

The following type changes are supported:

- If the DS3 is connected to a KCR-1 circuit pack, type changes between MX100 and MX200 are supported. MX100 supports the M13 framing format; MX200 supports the C-bit parity framing format.
- If the DS3 is connected to a KCR-5 circuit pack, type changes between EX100 and EX200 are supported. EX100 supports the M13 framing format; EX200 supports the C-bit parity framing format.
- If the DS3 is connected to a KCR-8 circuit pack, type changes between HX100 and HX110 are supported. For type HX100 the X-bits in the DS3 stream are interpreted according to ANSI standard T1.107. For type HX110 the X-bits are interpreted opposite to the ANSI standard T1.107; in this case an X-bit of "0" is interpreted as normal, while an X-bit of "1" is interpreted as a Remote Alarm Indication.

One output message will be generated for each DS3 or HDS3 termination.

### Command

---

[I.38601]

```
ED-PRMTR-T3:[<xy>]:UNIT-[q]q:[ww]:DS3-c[&&-d]:[BERM-s]\
[,BERT-t][,LBO-][,TYPE-mnxyz];
```

### Completion Message

---

[O.38601]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR T3::UNIT-[q]q:[ww]:DS3-c[&&-d]:[BERM-s]\
[,BERT-t][,LBO-][,TYPE-mnxyz] COMPLD
/* [O.38601] */
"PRMTR:TYPE-mnxyz,BERM-s,BERT-t,LBO-"
"OLD:TYPE-ńńǵǵ,BERM-ś,BERT-ť,LBO-"
/* DS3 Number */
"a"
;
```

### Denial Message

---

[O.38601.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR T3::UNIT-[q]q:[ww]:DS3-c[&&-d]:[BERM-s]\
[,BERT-t][,LBO-][,TYPE-mnxyz] DENY
mmmm
/* [O.38601.01] */
/* <explanation of error condition code> */
/* DS3 Number */
"a"
;
```

### Autonomous Message

---

Not applicable.

## **Explanation Of Parameters**

---

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**DS3** - Digital signal 3 (44.736 Mb/s rate)

**c** - DS3 facility number within the unit (1 through 6)

**d** - DS3 facility number within the unit (1 through 6)

Variable d is used to specify a range of facilities

**a** - DS3 number within the range of c and d

**BERM** - Bit error rate calculation method

**s** - BERM specification

s      *Explanation*

B      Bipolar violations

P      DS3 parity errors

C      Both Bipolar violations (BPV) and DS3 Parity Errors,  
supported by HMXR only

**BERT** - Bit error rate threshold

For declaring high BER condition

**t** - BERT specification

t      *Explanation*

3      Corresponds to threshold of  $10^{-3}$

6      Corresponds to threshold of  $10^{-6}$

**LBO** - Line buildout

**b** - LBO specification

**b** *Explanation*

ON Line build-out is turned on

OFF Line build-out is turned off

LBO is required as shown in the following table.

| 734A Cabling to DSX-3 | KS-19224,L2 Cabling to DSX-3 | LBO |
|-----------------------|------------------------------|-----|
| 0 to 225 feet         | 0 to 75 feet                 | ON  |
| 225 to 450 feet       | 75 to 150 feet               | OFF |

**Note:** LBO <b> may be used to change the LBO setting of an in-service, traffic-carrying Multiplexer-Multiplexer Interface Unit (MMFG).

**TYPE** - Type

**mnxyz** - The DS3 format processed by the MXR:

**mn** - DS3 type

**mn** *Explanation*

**MX** The original R4.0 DS3 facility type supported by the Multiplexer (MXR) circuit pack (KCR-1).

**EX** The enhanced R6.0 DS3 facility type supported by the Enhanced Multiplexer (EMXR) circuit pack (KCR-5).

**HX** The hybrid facility type supported by the Hybrid Multiplexer (HMXR) circuit pack (KCR-8).

If the unit is a regular DS3U of unit type DT100, then the default is the MX type for backward compatibility.

If the unit is a Hybrid DS3U of unit type HT100, then the default is HX.

## Allowed xyz values

*Type    Explanation*

**MX100** KCR-1 circuit pack with M13 framing  
**MX200** KCR-1 circuit pack with C-bit parity framing  
**EX100** KCR-5 circuit pack with M13 framing  
**EX200** KCR-5 circuit pack with C-bit parity framing  
**HX100** KCR-8 Hybrid circuit pack with M13 framing  
**HX110** KCR-8 Hybrid circuit pack with M13 framing and reverse interpretation of X-bit values.

Type HX100 and HX110 set the X-bits (carried by the DS3 signal) in the transmit direction and interpret the value of the X-bits in the receive direction for the purpose of obtaining a Remote Alarm Indication (RAI) for the DS3 signal. Type HX100 interprets X-bit values (there are two X-bits) of "1" as normal, while values of "0" indicate an RAI. Type HX110 interprets X-bit values of "0" as normal and X-bit values of "1" as RAI.

**mmmm** - Error condition code

*mmmm    Explanation*

**ENEQ** Unit is not equipped  
**SAOS** UC is out of service  
**SNVS** UC is in service but failed  
**SNVS** Unit type error  
**IIDT** Invalid change parameter combinations  
**ENEQ** The MXR is not grown  
**SROF** MXR is failed  
**IDNV** Invalid MIU/MXR type specified  
**ENEQ** The pair MXR is not equipped  
**SAIS** The MXR is in service

## **ED,PRMTR,T3,UNPROTALM,ON,OFF**

### **CHANGE UNPROTECTED ALARM SETTING**

#### **Explanation Of Command**

This message activates or deactivates the generation of minor alarms when DS3 or HDS3 service is unprotected as a result of manual commands. DS3 or HDS3 service can be unprotected due to manual commands when the user manually switches service from a MMFG-S to the protection MMFG, when the user manually removes one of the FLIs, when s/he manually removes the protection MMFG, or when s/he manually removes the Unit Controller of a DS3 or HDS3 unit.

Even though a minor alarm is generated per unprotected DS3U or HDS3U, this message activates/deactivates the alarm generation for **all** DS3Us or HDS3Us in the frame. If the frame is not equipped with any DS3U or HDS3U, the command will indicate that fact.

Deactivating the alarm generation will idle all active DS3 or HDS3 unprotected alarms previously generated.

#### **Command**

[I.38611]

**ED-PRMTR-T3 : [<xy>] : : [<ww>] : UNPROTALM- {ON|OFF};**

### **Completion Message**

---

**Note:** When the frame is not equipped with DS3 or HDS3, the following message is output:

[O.38611]

```
<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR T3:::[<ww>]:UNPROTALM COMPLD
/* [0.38611] */
/* No DS3 is equipped in the frame */
"UNEQPD"
;
```

**Note:** When the frame is equipped with DS3 or HDS3, the following message is output:

[O.38612]

```
<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR T3:::[<ww>]:UNPROTALM COMPLD
/* [0.38611] */
/* status of alarm generation */
"STATUS-<a>"
;
```

### **Denial Message**

---

[O.38611.01]

```
<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR T3:::[<ww>]:UNPROTALM-<a> DENY
mmmm
/* [0.38611.01] */
/* <explanation of error condition code> */
;
```

### **Autonomous Message**

---

Not applicable.



### **Explanation Of Parameters**

---

#### **DS3UNPROTALM**

- DS3 or HDS3 Unprotected Alarm

**UNEQPD** - Unequipped with DS3 or HDS3

**STATUS** - Status

<a> - status of activation/deactivation

ON - Activated. Alarm will be generated when DS3 or HDS3 is unprotected.

OFF - Deactivated. Alarm will not be generated.

#### **UNPROTALM**

- DS3 or HDS3 Unprotected Alarm

**COND** - Condition

## ED,PRMTR,TS,MJU,TERM,RLS

### CHANGE TERMINATE AND LEAVE

#### Explanation Of Command

This command changes the terminate and leave state of the master leg or branch associated with a subrate multipoint circuit. This command defines the termination point in terms of a master leg external facility termination, MJU number, and optional branch number. If the termination point specified is under test or is not cross-connected, the command will be denied.

The specified facility termination must be the external facility termination for the master leg of a multipoint circuit. Note that this is *not* the facility defined as the TO side of the circuit. The TO side is always facing towards an MJU defined by ssss.

If MJU 0001 is specified, the TO side faces towards the control leg of MJU 1 and the FROM side faces towards the master leg external facility termination. If an MJU number other than 0001 is specified and the optional BR field is absent, the TO side faces towards the control leg of the specified MJU, and the FROM side faces upstream towards the branch of a cascaded MJU. If the BR field is specified, the TO side faces upstream towards the branch of MJU ssss and the FROM side faces downstream either towards another MJU or towards an external facility termination. The unassigned multiplexer channel (UMC) code is inserted towards the direction that is terminated.

If the termination point specified is under test or is not cross-connected, the command will be denied. The termination state resulting from the command depends on the state prior to the command as indicated by the following table:

| PRIOR<br>STATE | REQUESTED<br>CHANGE | NEW<br>STATE | PRIOR<br>STATE | REQUESTED<br>CHANGE | NEW<br>STATE |
|----------------|---------------------|--------------|----------------|---------------------|--------------|
| R              | TLA F               | F            | R              | TLR F               | DNY          |
| R              | TLA T               | T            | R              | TLR T               | DNY          |
| R              | TLA B               | B            | R              | TLR B               | DNY          |
| F              | TLA F               | DNY          | F              | TLR F               | R            |
| F              | TLA T               | B            | F              | TLR T               | DNY          |

|   |       |     |   |       |     |
|---|-------|-----|---|-------|-----|
| F | TLA B | B   | F | TLR B | R   |
| B | TLA F | DNY | B | TLR F | T   |
| B | TLA T | DNY | B | TLR T | F   |
| B | TLA B | DNY | B | TLR B | R   |
| T | TLA T | DNY | T | T     | R   |
| T | F     | B   | T | F     | DNY |
| T | B     | B   | T | B     | R   |

The customer number (ff) is optional when the master leg customer is in a DS0A channel. This is because there is only one customer in a DS0A channel. If specified for this type of channel, it must appear as 01. If the specified facility is a DS0B, a customer number must appear.

### Command

#### Nonhierarchical

[I.19561]

**ED-PRMTR-TS: [<xy>]: [s]abc-ddd[-ff]: [ww]:MJU-ssss:[BRi]:\**  
**{TERM|RLS}m;**

#### Hierarchical

[I.19561]

**ED-PRMTR-TS: [<xy>]: uv-m-np-ddd[-ff]: [ww]:MJU-ssss:[BRi]:\**  
**{TERM|RLS}m;**

## Completion Message

---

### Nonhierarchical

---

[O.19561]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR TS::[s]abc-ddd[-ff]:[ww]:MJU-ssss:[BRi]:\
{TERM|RLS}m COMPLD
 /* [O.19561] */
 /* NEW STATE */
 "TERMs"
[/* TO customer number */]
["01"]
;
```

### Hierarchical

---

[O.19561]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR TS::uv-m-np-ddd[-ff]:[ww]:MJU-ssss:[BRi]:\
{TERM|RLS}m COMPLD
 /* [O.19561] */
 /* NEW STATE */
 "TERMs"
[/* TO customer number */]
["01"]
;
```

**Note:** The optional TO customer number information in lines 6 and 7 appears only if the customer number is not specified in the input command.

## Denial Message

---

### Nonhierarchical

---

[O.19561.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR TS::[s]abc-ddd[-ff]:[ww]:MJU-ssss:[BRi]:\
{TERM|RLS}m DENY
 mmmm
 /* [0.19561.01] */
 /* <explanation of error condition code> */
[/* TO customer number */]
["01"]
;
```

### Hierarchical

---

[O.19561.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR TS::uv-m-np-ddd[-ff]:[ww]:MJU-ssss:[BRi]:\
{TERM|RLS}n DENY
 mmmm
 /* [0.19561.01] */
 /* <explanation of error condition code> */
[/* TO customer number */]
["01"]
;
```

**Note:** The optional TO customer number information in lines 6 and 7 of the MML messages appears only if the ff field is not specified in the input command.

### Autonomous Message

---

Not applicable.

## **Explanation Of Parameters**

---

**NEW** - New

**STATE** - State

NEW STATE indicates the new termination state of the circuit as a result of the command. The circuit can be left terminated in either or both directions, or left in the released state.

**TERM** - Terminate

**RLS** - Release

The TERM or RLS keywords specify that the circuit is to be terminated or released, respectively, in the direction indicated by m.

**s** - Resulting termination state of the circuit:

| <i>s</i> | <i>Explanation</i>         |
|----------|----------------------------|
| R        | Neither side is terminated |
| F        | FROM side is terminated    |
| T        | TO side is terminated      |
| B        | BOTH sides are terminated  |

**m** - Circuit direction

m specifies the circuit direction affected by the change.

| <i>m</i> | <i>Explanation</i>                 |
|----------|------------------------------------|
| F        | Terminate or release the FROM side |
| T        | Terminate or release the TO side   |
| B        | Terminate or release BOTH sides    |

**TO** - To

**MPTM** - Multipoint mode

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number of the master leg.

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |
| <b>16A-16H</b>               | <b>32A-32H</b>               | <b>48A-48H</b>               | <b>64A-64H</b>               | <b>80A-80H</b>               | <b>96A-96H</b>               |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

#### uv-m-np

- Hierarchical NPC number of the master leg.

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module

The valid values are listed below:

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |



TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd** - Channel number

The valid values are listed below:

001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

**ff** - Customer number

The valid values are listed below:

|       |                                     |
|-------|-------------------------------------|
| 01    | (DS0A at 2.4, 4.8, 9.6, or 56 kb/s) |
| 01-20 | (DS0B at 2.4 kb/s)                  |
| 01-10 | (DS0B at 4.8 kb/s)                  |
| 01-05 | (DS0B at 9.6 kb/s)                  |

**MJU** - Multipoint junction unit

**ssss** - MJU addressed by this command (0001-9999)

**BR** - Branch

**i** - Branch number of MJU ssss addressed by this command (1-4)

*mmmm Explanation*

explanation of error condition code

ENEQ Equipage, not equipped

UNIT [q]q MXR c NOT EQUIPPED  
THE MULTIPOINT MASTER (MPTM) NPC [s]abc IS NOT EQUIPPED

SNIS Status, not in-service

UNIT [q]q FLI k IS OUT-OF-SERVICE  
UNIT q[q] FMT s IS OUT-OF-SERVICE  
UNIT q[q] MXR c IS OUT-OF-SERVICE  
UNIT q[q] MIU c IS OUT-OF-SERVICE  
THE MULTIPOINT MASTER (MPTM) NPC [s]abc IS OUT-OF-SERVICE

SROF Status, requested operation failed

UNIT [q]q FLI k IS FAILED  
UNIT [q]q FMT s IS FAILED  
UNIT [q]q MXR c IS FAILED  
UNIT [q]q MIU c IS FAILED  
THE MULTIPOINT MASTER (MPTM) NPC [s]abc IS FAILED

## **ED,PRMTR,TS,TERM,RLS**

### **CHANGE SUBRATE TERMINATE AND LEAVE**

#### **Explanation Of Command**

This command changes the terminate and leave state of the cross-connection associated with a subrate two-point or multipoint circuit. The termination point is defined in terms of an external facility termination (that is, a digroup, channel, and customer number). If the termination point specified is under test or is not cross-connected, the command will be denied.

The external facility termination given by the NPC, channel, and customer number can be one end of a two-point circuit, or the master leg or branch of a multipoint circuit.

**Note:** If the termination is a DS0B customer and on an Out-Of-Service NPC, this command will complete; however, the new state for that termination will NOT take effect until that NPC is restored to service.

The ED PRMTR command cannot be used to change the terminate and leave status of the entire DS0B channel (that is, all customers within the DS0B at once). Also, the ED PRMTR command cannot be used to change the terminate and leave status of an external facility termination that is looped on itself.

The termination state resulting from the command depends on the state prior to the command as indicated by the following table:

| PRIOR<br>STATE | REQUESTED<br>CHANGE | NEW<br>STATE | PRIOR<br>STATE | REQUESTED<br>CHANGE | NEW<br>STATE |
|----------------|---------------------|--------------|----------------|---------------------|--------------|
| R              | TLA F               | F            | R              | TLR F               | DNY          |
| R              | TLA T               | T            | R              | TLR T               | DNY          |
| R              | TLA B               | B            | R              | TLR B               | DNY          |
| F              | TLA F               | DNY          | F              | TLR F               | R            |
| F              | TLA T               | B            | F              | TLR T               | DNY          |
| F              | TLA B               | B            | F              | TLR B               | R            |
| B              | TLA F               | DNY          | B              | TLR F               | T            |
| B              | TLA T               | DNY          | B              | TLR T               | F            |
| B              | TLA B               | DNY          | B              | TLR B               | R            |
| T              | TLA T               | DNY          | T              | T                   | R            |
| T              | F                   | B            | T              | F                   | DNY          |
| T              | B                   | B            | T              | B                   | R            |

## Command

### Nonhierarchical

[I.19551]

ED-PRMTR-TS : [<xy>] : [s]abc-ddd[-ff] : [ww] : {TERM|RLS}m;

### Hierarchical

[I.19551]

ED-PRMTR-TS : [<xy>] : uv-m-np-ddd[-ff] : [ww] : {TERM|RLS}m;

## Completion Message

---

### Nonhierarchical

---

[O.19551]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR TS::[s]abc-ddd[-ff]:[ww]:{TERM|RLS}m COMPLD
/* [O.19551] */
/* NEW STATE */
"TERMs"
[/* TO customer number */]
["01"]
;
```

### Hierarchical

---

[O.19551]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR TS::uv-m-np-ddd[-ff]:[ww]:{TERM|RLS}m COMPLD
/* [O.19551] */
/* NEW STATE */
"TERMs"
[/* TO customer number */]
["01"]
;
```

**Note:** The optional TO customer number information in lines 6 and 7 of the MML messages above only appears if the ff field is not specified in the input command.

## Denial Message

---

### Nonhierarchical

---

[O.19551.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR TS::[s]abc-ddd[-ff]:[ww]:{TERM|RLS}m DENY
 mmmm
 /* [O.19551.01] */
 /* <explanation of error condition code> */
[/* TO customer number */]
["01"]
;
```

### Hierarchical

---

[O.19551.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ED PRMTR TS::uv-m-np-ddd[-ff]:[ww]:{TERM|RLS}m DENY
 mmmm
 /* [O.19551.01] */
 /* <explanation of error condition code> */
[/* TO customer number */]
["01"]
;
```

**Note:** The optional TO customer number information in lines 6 and 7 of the MML messages above only appears if the ff field is not specified in the input command.

### Autonomous Message

---

Not applicable.

## **Explanation Of Parameters**

---

**NEW** - New

**STATE** - State

NEW STATE indicates the new termination state of the circuit as a result of the command. The circuit can be left terminated in either the FROM, TO or both directions, or left in the released state.

**TERM** - Terminate

**RLS** - Release

The requested termination state change is indicated by the TERM or RLS where TERM activates and RLS releases the terminate and leave state. The unassigned multiplex channel (UMC) codes is inserted towards the direction that is terminated.

**m** - Requested termination state

m      *Explanation*

F      FROM. Terminate or release the FROM side

T      TO. Terminate or release the TO side

B      BOTH. Terminate or release BOTH sides

The TO direction is defined as facing towards the external facility termination indicated by the NPC, channel, and customer number. (The TO and FROM directions are the same sides that are connected to the even and odd test port channels, respectively, in the corresponding test access command.)

**s** - Resulting termination state of the circuit

s      *Explanation*

R      Neither side is terminated

F      FROM side is terminated

T      TO side is terminated

B      BOTH sides are terminated

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |
| <b>16A-16H</b>               | <b>32A-32H</b>               | <b>48A-48H</b>               | <b>64A-64H</b>               | <b>80A-80H</b>               | <b>96A-96H</b>               |



If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

#### uv-m-np

- Hierarchical NPC number

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module

The valid values are listed below:

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

|                      |                      |                     |
|----------------------|----------------------|---------------------|
| Unit<br><b>01-16</b> | Module<br><b>1-4</b> | NPC<br><b>01-40</b> |
|----------------------|----------------------|---------------------|

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit  | Module | NPC   |
|-------|--------|-------|
| 01-16 | 1-6    | 01-28 |

**ddd** - Channel number

001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

**ff** - Customer number

**ff**      *Explanation*

|       |                                     |
|-------|-------------------------------------|
| 01    | (DS0A at 2.4, 4.8, 9.6, or 56 kb/s) |
| 01-20 | (DS0B at 2.4 kb/s)                  |
| 01-10 | (DS0B at 4.8 kb/s)                  |
| 01-05 | (DS0B at 9.6 kb/s)                  |

The customer number (ff) is optional when the customer is in a DS0A channel. This is because there is only one customer in a DS0A channel. If ff is specified for this type of channel, it must appear as 01. If the specified facility is a DS0B, a customer number must appear.

*mmmm Explanation*  
*explanation of error condition code*

ENEQ Equipage, not equipped

|        |                                          |
|--------|------------------------------------------|
| F UEQD | THE FROM SIDE NPC [s]abc IS NOT EQUIPPED |
| T UEQD | THE TO SIDE NPC [s]abc IS NOT EQUIPPED   |
| MCOND  | TSI sft IS NOT EQUIPPED                  |
| MCOND  | CCB sf IS NOT EQUIPPED                   |
| MCOND  | ETSI sqq IS NOT EQUIPPED                 |
| MCOND  | UNIT [q]q IS NOT EQUIPPED                |
| MCOND  | UNIT [q]q FTMI d IS NOT EQUIPPED         |
| MCOND  | UNIT [q]q FC sb IS NOT EQUIPPED          |
| MCOND  | NPC [s]abc IS NOT EQUIPPED               |
| MCOND  | UNIT [q]q MXR c NOT EQUIPPED             |
| MCOND  | NO DSPU IS EQUIPPED                      |
| MCOND  | NO SRM OR MJU TYPE NPC IS EQUIPPED       |

IDRG Input, data out of range

|         |                                                                  |
|---------|------------------------------------------------------------------|
| RNGIE   | CHANNEL NUMBER ddd IS OUT OF RANGE FOR<br>NPC [s]abc             |
| CN RATE | CUSTOMER NUMBER ff IS OUT OF RANGE FOR<br>DS0B CHANNEL [s]abcddd |
| CN RATE | CUSTOMER NUMBER ff IS OUT OF RANGE FOR<br>DS0A CHANNEL [s]abcddd |

IDNV Input, data not valid

|       |                                                            |
|-------|------------------------------------------------------------|
| PCH   | THE SPECIFIED ACCESS POINT IS A PARITY CHANNEL             |
| INERR | THE TO SIDE NPC [s]abc IS NOT FACILITY<br>TERMINATING TYPE |
| MCOND | UNIT [q]q IS NOT FACILITY TERMINATING TYPE                 |
| INERR | TLA CANNOT BE SPECIFIED FOR A LOOPED<br>CHANNEL            |
| INERR | CUSTOMER NUMBER MUST BE SPECIFIED FOR<br>DS-0B             |
| UASGN | TLA CANNOT BE SPECIFIED FOR AN UNMAPPED<br>CIRCUIT         |
| UASGN | TLR CANNOT BE SPECIFIED FOR AN UNMAPPED<br>CIRCUIT         |
| NA    | REQUIRED DACS UNIT COULD NOT BE ACCESSED                   |

SNIS    Status, not in service

|       |                                                    |
|-------|----------------------------------------------------|
| MCOND | BOTH CCN SIDES ARE OUT-OF-SERVICE                  |
| MCOND | ACTIVE CCN SIDE s IS OUT-OF -SERVICE               |
| F OOS | THE FROM SIDE NPC [s]abc IS OUT-OF-SERVICE         |
| T OOS | THE TO SIDE NPC [s]abc IS OUT-OF-SERVICE           |
| MCOND | CCNI s IS OUT-OF-SERVICE                           |
| MCOND | TSI sft IS OUT-OF-SERVICE                          |
| MCOND | CCB sf IS OUT-OF-SERVICE                           |
| MCOND | CCI s IS OUT-OF-SERVICE                            |
| MCOND | ETSI sqq IS OUT-OF-SERVICE                         |
| NTLA  | THE SPECIFIED ACCESS POINT IS ALREADY IN RLS MODE  |
| PTLA  | THE SPECIFIED ACCESS POINT IS ALREADY IN TERM MODE |
| MCOND | UNIT [q]q IS OUT-OF-SERVICE                        |
| MCOND | UNIT [q]q FTMI d IS OUT-OF-SERVICE                 |
| MCOND | UNIT [q]q FC sb IS OUT-OF-SERVICE                  |
| MCOND | DSPI IN UNIT [q]q IS OUT-OF-SERVICE                |
| MCOND | NPC [s]abc SIDE s IS OUT-OF-SERVICE                |
| MCOND | UNIT [q]q FLI k IS OUT-OF-SERVICE                  |
| MCOND | UNIT [q]q FMT s IS OUT-OF-SERVICE                  |
| MCOND | UNIT [q]q MXR c IS OUT-OF-SERVICE                  |
| MCOND | UNIT [q]q MIU c IS OUT-OF-SERVICE                  |

SROF    Status, requested operation failed

|        |                                    |
|--------|------------------------------------|
| MCOND  | ACTIVE CCN SIDE s IS FAILED        |
| MCOND  | ACTIVE CCN SIDE s IS PESTED        |
| F FAIL | THE FROM SIDE NPC [s]abc IS FAILED |
| T FAIL | THE TO SIDE NPC [s]abc IS FAILED   |
| MCOND  | CCNI s IS FAILED                   |
| MCOND  | TSI sft IS FAILED                  |
| MCOND  | CCB sf IS FAILED                   |
| MCOND  | CCI s IS FAILED                    |
| MCOND  | ETSI sqq IS FAILED                 |
| MCOND  | UNIT [q]q IS FAILED                |
| MCOND  | UNIT [q]q FTMI d IS FAILED         |
| MCOND  | UNIT [q]q FC sb IS FAILED          |
| MCOND  | DSPI IN UNIT [q]q IS FAILED        |
| MCOND  | NPC [s]abc SIDE s IS FAILED        |
| MCOND  | UNIT [q]q FLI k IS FAILED          |
| MCOND  | UNIT [q]q FMT s IS FAILED          |
| MCOND  | UNIT [q]q MXR c IS FAILED          |
| MCOND  | UNIT [q]q MIU c IS FAILED          |

SNVS Status, not in valid state

UTST THE SPECIFIED ACCESS POINT IS UNDER TEST

CH NOT EST THE SPECIFIED ACCESS POINT IS NOT ESTABLISHED TO  
SR FEATURE

## **EMTC,STARTUP,STF,ATP**

### **EXPANDED MAINTENANCE STARTUP**

#### **Explanation Of Command**

This message reports that the expanded maintenance circuit has initialized itself and has performed self-diagnostics. The results of these diagnostics are reported. For all tests passed, no action is required.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.01282]

**EMTC STARTUP {STF|ATP}**

### **Explanation Of Parameters**

---

**EMTC** - Expanded maintenance circuit

**STF** - Some tests failed

**ATP** - All tests passed

## **ENT,EQPT,SYNC,FPLL**

### **CONFIGURE SYNCHRONIZER**

#### **Explanation Of Command**

This command requests the fast start of the phase-locked loop in a synchronizer.

#### **Command**

[I.35011]

ENT-EQPT:[<xy>]:SYNC-a:[ww]:FPLL;

#### **Completion Message**

[O.35011]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ENT EQPT::SYNC-a:[ww]:FPLL COMPLD
 /* [0.35011] */
;
```

#### **Denial Message**

[O.35011.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M ENT EQPT::SYNC-a:[ww]:FPLL DENY
 mmmm
 /* [0.35011.01] */
 /* <explanation of error condition code> */
;
```



### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**SYNC** - Synchronizer

**a** - Synchronizer number (0 or 1)

**FPLL** - Fast start phase-locked loop

**mmmm** - Error condition code

| <b>mmmm</b> | <i>Explanation</i> |
|-------------|--------------------|
|-------------|--------------------|

|             |                         |
|-------------|-------------------------|
| <b>ENEQ</b> | SYNC TB is not equipped |
|-------------|-------------------------|

|             |                        |
|-------------|------------------------|
| <b>SAOS</b> | SYNC is out of service |
|-------------|------------------------|

|             |                   |
|-------------|-------------------|
| <b>SNVS</b> | Sync mode is same |
|-------------|-------------------|

|             |                          |
|-------------|--------------------------|
| <b>SR0F</b> | Sync pack denied command |
|-------------|--------------------------|

## **EXC,DSPC**

---

### **DIGITAL SIGNAL PROCESSING PLATFORM APPLICATION COMMANDS**

#### **Explanation Of Command**

---

This command explains the command syntax from the DACS II point of view for all applications that run on the Digital Signal Processing Platform (DSPP) circuit pack (TG193). All applications use a prefix system for both input commands and output messages of all types for communication between the user and the application. This prefix system is defined in the subsequent commands and messages. The prefix system permits DACS II to send a command to an application without parsing and/or examining that command. Any return message from the application uses a prefix also, which is simply prepended to the return message from the application by DACS II. Similarly, an autonomous message from an application is prepended with a prefix that identifies the NPC number of the particular DSPP circuit pack on which the message was issued.

The commands for a particular application are given in detailed form in the documentation package for that application. In that documentation the prefix notation that is explained here is also given, so that the user sees a complete command structure. Depending on the individual command that command may be sent to an individual DSPP circuit pack running that application, a range of circuit packs running that application, or all circuit packs running that application restored in the frame.

#### **Command**

---

#### **Nonhierarchical**

---

[I.14901]

EXC-DSPC: [<xy>]: {[s]aaa|[s]aaa&&-[v]bbb|SDxyz}: [<ww>]: <mml\_application command>

## Hierarchical

[I.14901]

EXC-DSPC:[<xy>]:{uv-m-np|uv-m-np&&-wx-k-qr|SDxyz}: [<ww>]:<mml\_application command>

## Completion Message

### Nonhierarchical

Command using single NPC

[O.14901]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]

M EXC DSPC::[s]aaa:[<ww>]:<mml\_application\_response for NPC [s]aaa>

Command using range of NPCs

[O.14901]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]

M EXC DSPC::[s]aaa:[<ww>]:<mml\_application\_response for NPC [s]aaa>

.

.

.

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]

M EXC DSPC::[v]bbb:[<ww>]:<mml\_application\_response for NPC [v]bbb>

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]

M EXC DSPC::[s]aaa&&-[v]bbb:[<ww>]:<mml\_input\_command - truncated>....COMPLD

;

Command using NPC type

[O.14901]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]

M EXC DSPC::[s]aaa:[<ww>]:<mml\_application\_response for NPC [s]aaa>

.

.

.

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]

M EXC DSPC::[v]bbb:[<ww>]:<mml\_application\_response for NPC [v]bbb>

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]

M EXC DSPC::SDxyz:: [<ww>]:<mml\_input\_command - truncated>....COMPLD

;

## Hierarchical

---

Command using single NPC

[O.14901]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M EXC DSPC::uv-m-np:[<ww>]:<mml_application_response for NPC uv-m-np>
```

Command using range of NPCs

[O.14901]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M EXC DSPC::uv-m-np:[<ww>]:<mml_application_response for NPC uv-m-np>
.
.
.
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M EXC DSPC::wx-k-qr:[<ww>]:<mml_application_response for NPC wx-k-qr>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M EXC DSPC::uv-m-np&&-wx-k-qr:: [<ww>]:<mml_input_command - truncated>....COMPLD
```

Command using NPC type

[O.14901]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M EXC DSPC::uv-m-np:[<ww>]:<mml_application_response for NPC uv-m-np>
.
.
.
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M EXC DSPC::wx-k-qr:[<ww>]:<mml_application_response for NPC wx-k-qr>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M EXC DSPC::SDxyz:: [<ww>]:<mml_input_command - truncated>....COMPLD
```

## Denial Message

---

### Nonhierarchical

---

Command using single NPC

[O.14901.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M EXC DSPC::[s]aaa:[<ww>]:<mml_application_error_response for NPC [s]aaa>
```

Command using range of NPCs  
[O.14901.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M EXC DSPC::[s]aaa:[<ww>]:<mml_application_error_response for NPC [s]aaa>
.
.
.
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M EXC DSPC::[v]bbb:[<ww>]:<mml_application_error_response for NPC [v]bbb>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M EXC DSPC::[s]aaa&&-[v]bbb:[<ww>]:mml_input_command - truncated>...DENY
mmmm
/* [0.14901.01] */
/* <explanation of error condition code> */
;
```

Command using NPC type  
[O.14901.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M EXC DSPC::[s]aaa:[<ww>]:<mml_application_error_response for NPC [s]aaa>
.
.
.
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M EXC DSPC::[v]bbb:[<ww>]:<mml_application_error_response for NPC [v]bbb>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M EXC DSPC::SDxyz:[<ww>]:mml_input_command - truncated>...DENY
mmmm
/* [0.14901.01] */
/* <explanation of error condition code> */
;
```

Command of any type when no DSPP circuit pack with application is responding  
[O.14901.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M EXC DSPC:::[s]aaa|[s]aaa&&-[v]bbb|SDxyz}:[<ww>]:\
<mml_input_command - truncated>.... DENY
mmmm
/* [0.14901.01] */
/* <explanation of error condition code> */
;
```

## Hierarchical

Command using single NPC

[O.14901.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M EXC DSPC::uv-m-np:[<ww>]:<mml_application_error_response for NPC uv-m-np>
```

Command using range of NPCs

[O.14901.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M EXC DSPC::uv-m-np:[<ww>]:<mml_application_error_response for NPC uv-m-np>
.
.
.
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M EXC DSPC::wx-k-qr:[<ww>]:<mml_application_error_response for NPC wx-k-qr>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M EXC DSPC::uv-m-np&&&-wx-k-qr:[<ww>]:\
<mml_input_command - truncated>....DENY
mmmm
/* [O.14901.01]*/
/*<explanation of error condition code>*/
```

Command using NPC type

[O.14901.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M EXC DSPC::uv-m-np:[<ww>]:<mml_application_error_response for NPC uv-m-np>
.
.
.
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M EXC DSPC::wx-k-qr:[<ww>]:<mml_application_error_response for NPC wx-k-qr>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M EXC DSPC::SDxyz:[<ww>]:\
<mml_input_command - truncated>....DENY
mmmm
/* [O.14901.01]*/
/*<explanation of error condition code>*/
```

Command of any type when no DSPP circuit pack with application is responding

[O.14901.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M EXC DSPC::{uv-m-np|uv-m-np&&&-wx-k-qr|SDxyz}:[<ww>]:\
<mml_input_command - truncated>.... DENY
mmmm
/* [O.14901.01] */
/* <explanation of error condition code> */
;
```

## **Autonomous Message**

---

### **Nonhierarchical**

---

[O.14901]

[<xy>] yy-mm-dd hh:mm:ss

A ff REPT ALM TS DSPC [s]aaa <mml\_application\_autonomous\_message>

### **Hierarchical**

---

[O.14901]

[<xy>] yy-mm-dd hh:mm:ss

A ff REPT ALM TS DSPC uv-m-np <mml\_application\_autonomous\_message>

## **Explanation Of Parameters**

---

### **EXC - DSPC**

- Execute <mml\_application\_command> on Digital Signal Processing Platform (DSPP)

**[s]aaa** - NPC number of DSPP Platform running application that will receive command or NPC number at beginning of range (3- or 4-digit)

### **uv-m-np**

- NPC number of DSPP Platform running application that will receive command or NPC number at beginning of range (hierarchical)

**[v]bbb** - NPC number for end of range specified or last NPC number in frame of type SDxyz (3- or 4-digit)

### **wx-k-qr**

- NPC number for end of range specified or last NPC number in frame of type SDxyz (hierarchical)

**SDxyz** - Type designation for DSPP Platform running application "x".

This addresses all DSPP circuit packs that run application "x", where "x" is a hexadecimal number that identifies the application. Values "y" and "z" are ignored, because they are possibly used internally by the application at the time the application is restored. Please note that "SDxyz" is also used at the time a DSPP circuit pack is grown to run a particular application.

- <mml\_application\_command> - This is an MML command string that is sent to the application.
- <mml\_application\_response for NPC hhh> - This is an application command response in MML for a particular NPC designated by the number hhh
- <mml\_application\_error\_response for NPC hhh>- This is an MML error message generated when the application running on NPC hhh found an error in a command
- <mml\_application\_autonomous\_message> - This is an application autonomous message in MML

Beyond the prefix notation that is explained here no specific conventions for an application are documented here. Instead, the exact command structure for commands that are handled by an application is given by the documentation for that application. This includes such items as terminating "!" for PDS strings and terminating ";" for MML strings. All error messages and condition codes generated by the application are given in the application documentation.

mmm - Error condition code

mmm *Explanation*

|             |                                                                |
|-------------|----------------------------------------------------------------|
| <b>ENEQ</b> | Subject entity is not equipped                                 |
| <b>SAOS</b> | Subject entity is out of service                               |
| <b>SNVS</b> | NPC type error                                                 |
| <b>SAOS</b> | Application circuit pack is out of service                     |
| <b>SNVS</b> | Invalid NPC number specified                                   |
| <b>SR0F</b> | Platform Communication Error                                   |
| <b>SNVS</b> | The (last) destination NPC denies the DSPC command             |
| <b>SNVS</b> | The (last) destination NPC failed, and was rebooted            |
| <b>SNVS</b> | Initialization of application in progress, retry command later |



## **EXC,MACRO**

### **EXECUTE MACRO**

#### **Explanation Of Command**

This message requests the execution of macro **<name>**. The optional fields **p1**, **p2**, etc., specify parameters used in the macro.

To list the contents of a macro, use the **RTRV-MACRO-COM** command, Message I.54131.

The **NULL** keyword may be used as a parameter.

#### **Command**

[I.39301]

```
EXC-MACRO:[<xy>]::[ww]:<macro name>:[<p1>[&<p2>[&<p3>\
[&...[&<p10>]]]]];
```

#### **Completion Message**

[O.39301]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M EXC MACRO:::[ww]:<macro name>:\
[<p1>[&<p2>[&<p3>[&...[&<p10>]]]]] COMPLD
;
```

[O.39302]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M EXC MACRO:::[ww]:<macro name>:\
[<p1>[&<p2>[&<p3>[&.....[&<p10>]]]]] COMPLD
/* [O.39302] */
"STOP"
;
```

[O.39303]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M EXC MACRO:::[ww] IN_PROGRESS
;
```

### Denial Message

---

[O.39301.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M EXC MACRO:::[ww]:<macro name>:\
[<p1>[&<p2>[&<p3>[&...[&<p10>]]]]] DENY
mmmm
/* [O.39301.01] */
/* <explanation of error condition code> */
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

p1,  
p2,  
p3,  
...,  
p10 - Macro parameter values (1 to 7 uppercase alphanumeric characters)

Within a macro a parameter is referred to by #nn. The # sign indicates a parameter reference follows and the nn indicates the position in the command line from which the parameter value will be taken. That is, if the parameter reference #03 is contained in a line within a macro then the third parameter on the EXC-MACRO command line will be substituted for each appearance of the parameter reference #03.

A maximum of 10 parameters can be specified.

**macro name**

- Macro name (seven characters maximum length)

The name of a collection of DACS II commands executed as a group.

A macro name is a string of capitalized alphanumeric characters. There are two type of macros; public and private. A private macros is created by a user in space allocated to the user by the system administrator. Only the user that created it can execute or read (LIST) a private macro. A public macro is created by the system administrator and is executable and readable by all users. A public macro name must start with the letter "P". A private macro name must not start with the letter "P".

**STOP** - Indicates that macro execution is stopped

**mmm** - Error condition code

| <b>mmm</b> | <i>Explanation</i> |
|------------|--------------------|
|------------|--------------------|

|             |                                      |
|-------------|--------------------------------------|
| <b>SNVS</b> | File is being accessed               |
| <b>SNVS</b> | File doesn't exist/can't be accessed |
| <b>SNVS</b> | Incorrect language/addressing mode   |
| <b>SNVS</b> | Incorrect number of parameters       |
| <b>SNVS</b> | No user is logged in on the link/vc  |

## **EXC,MAP,CLR,INCL**

### **ACTIVATE ALTERNATE MAPS**

#### **Explanation Of Command**

This command requests the activation of an alternate map.

DACS II will not generate individual completion messages for each successful cross-connection; however, it will generate individual denial messages. Moreover, the individual denial messages will only be output to the link/user where the alternate map command was entered, independent of the output screening level.

When only one end of a TCON is remapped via this command, the trunk conditioning specified for a particular cross-connection when that cross-connection was first established will be applied to a disconnected channel.

#### **Command**

[I.39201]

**EXC-MAP:[xy]::[ww]:<map name>:[CLR][,INCL];**

#### **Completion Message**

#### **Nonhierarchical**

[O.39201]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M EXC MAP:::[ww]:<map name>:[CLR][,INCL] COMPLD
/* [O.39201] */
"COND-cc"
"NPC [s]abc"
;
```

### **Hierarchical**

---

[O.39201]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M EXC MAP:::[ww]:<map name>:[CLR][,INCL] COMPLD
/* [O.39201] */
"COND-cc"
"NPC uv-m-np"
;
```

### **Denial Message**

---

### **Nonhierarchical**

---

[O.39201.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M EXC MAP:::[ww]:<map name>:[CLR][,INCL] DENY
 mmmm
/* [O.39201.02] */
/* <explanation of error condition code> */
/* Component that failed */
"CONN-CRS-TO::[s]jkl-ddd[&&-eee],[t]ghi-jjj[&&-kkk]\
: [<tc>:[RDLD,CUS,INCL]:[AIS]"
;
```

**Note:** If an individual cross-connection fails within the map, DACS II will indicate it with the above message.

## **Hierarchical**

---

[O.39201.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M EXC MAP:::[ww]:<map name>:[CLR][,INCL] DENY
 mmmm
 /* [0.39201.02] */
 /* <explanation of error condition code> */
 /* Component that failed */
 "CONN-CRS-TO::ed-h-fg-ddd[&&-eee],wx-k-qr-jjj[&&-kkk]\
: [<tc>:[RDLD,CUS,INCL]:[AIS]"
;
```

**Note:** If an individual cross-connection fails within the map, DACS II will indicate it with the above message.

## **Common**

---

[O.39201.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M EXC MAP:::[ww]:<map name>:[CLR][,INCL] DENY
 mmmm
 /* [0.39201.01] */
 /* <explanation of error condition code> */
;
```

[O.55703]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M EXC MAP:::[ww] IN_PROGRESS
;
```

**Note:** As the alternate map is being executed, DACS II will generate the above IN PROGRESS message every 20 seconds.

## **Autonomous Message**

---

Not applicable.

## Explanation Of Parameters

### map name

- Map name (1 to 7 uppercase alphanumeric characters)

Name of an already existing alternate map.

### CLR - Clear

Clear all cross-connections on all NPCs included in the map before activating the alternate map.

### INCL - Inclusive

When an alternate map is activated, existing circuits that are marked CUS or RDLD will be overwritten only if the INCL keyword has been specified. Otherwise, a denial will be issued as is currently done for channels under test, etc.

### NPC - Network processing circuit

**[s]abc** - The first 3- or 4-digit nonhierarchical NPC number of NPC containing a non-two-way, two-point cross-connect.

### **[s]jkl, [t]ghi**

- The 3- or 4-digit nonhierarchical NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |



|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

|                                                                  |                                                                  |                                                                  |                                                                  |                                                                  |                                                                  |
|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|
| Unit<br>1                                                        | Unit<br>2                                                        | Unit<br>3                                                        | Unit<br>4                                                        | Unit<br>5                                                        | Unit<br>6                                                        |
| <b>NPC</b><br><b>001-003</b><br><b>005-007</b><br><b>009-011</b> | <b>NPC</b><br><b>161-163</b><br><b>165-167</b><br><b>169-171</b> | <b>NPC</b><br><b>321-323</b><br><b>325-327</b><br><b>329-331</b> | <b>NPC</b><br><b>481-483</b><br><b>485-487</b><br><b>489-491</b> | <b>NPC</b><br><b>641-643</b><br><b>645-647</b><br><b>649-651</b> | <b>NPC</b><br><b>801-803</b><br><b>805-807</b><br><b>809-811</b> |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
| <b>157-159</b><br><b>16A-16C</b><br><b>16E-16G</b>               | <b>317-319</b><br><b>32A-32C</b><br><b>32E-32G</b>               | <b>477-479</b><br><b>48A-48C</b><br><b>48E-48G</b>               | <b>637-639</b><br><b>64A-64C</b><br><b>64E-64G</b>               | <b>797-799</b><br><b>80A-80C</b><br><b>80E-80G</b>               | <b>957-959</b><br><b>96A-96C</b><br><b>96E-96G</b>               |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- First hierarchical NPC number of NPC containing a non-two-way, two-point cross-connect.

**ed-h-fg**

- Hierarchical NPC number

**wx-k-qr**

- Hierarchical NPC number

**uv,wx,ed**

- Unit number

**m,k,h** - Module number

**np,qr,fg**

- NPC number within the module

The valid values are listed below:

DE type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**ddd, jjj**

- Channel number, the first channel of a range

**eee, kkk**

- Channel number, the last channel of a range

001 through 024

**tc** - Trunk conditioning

**AIS** - Alarm Indication Signal (All 1's)

**mmmm** - Error condition code

**mmmm** *Explanation*

|             |                                                                       |
|-------------|-----------------------------------------------------------------------|
| <b>NCON</b> | No conditions                                                         |
| <b>SNVS</b> | File is being accessed                                                |
| <b>SNVS</b> | File doesn't exist/can't be accessed                                  |
| <b>SNVS</b> | Some circuits not activated,cleared or pictured                       |
| <b>SNVS</b> | The reference map does not exist                                      |
| <b>SNVS</b> | The map is not valid                                                  |
| <b>SNVS</b> | Both sides of CCN are OOS                                             |
| <b>SNVS</b> | At least one UC is OOS or At least one UC is failed                   |
| <b>SNVS</b> | At least one UC is not the correct type                               |
| <b>SNVS</b> | No user is logged in on the link/vc                                   |
| <b>IDRG</b> | Invalid range for specified NPC type                                  |
| <b>IIFM</b> | Invalid NPC type for AIS insertion                                    |
| <b>IDRG</b> | Invalid range for specified FROM NPC type                             |
| <b>IDRG</b> | Invalid range for specified TO NPC type                               |
| <b>SAOS</b> | NPC out of service or failed                                          |
| <b>ENEQ</b> | NPC not equipped                                                      |
| <b>SWFA</b> | Active CCN side not IS or failed or pested or hardware OOS            |
| <b>ENEQ</b> | UNIT not equipped, not in service, or failed                          |
| <b>ENEQ</b> | CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS |
| <b>ENEQ</b> | FTMI not equipped, not in service, or failed                          |
| <b>ENEQ</b> | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS   |
| <b>ENEQ</b> | TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS |
| <b>IIDT</b> | Trunk conditioning is invalid                                         |
| <b>SAAS</b> | Termination is already assigned                                       |
| <b>SNVS</b> | Termination is under test                                             |
| <b>SNVS</b> | Termination is protected (RDLD)                                       |

**mmmm**    *Explanation*

**ENIE**    Termination is not connected as indicated  
**SROF**    CCN denied request  
**SNVS**    Conversion leg is terminated  
**ENEQ**    Required FLI not equipped, not in service, or failed  
**ENEQ**    Required MXR not equipped, not in service, or failed  
**ENEQ**    Req'd FMT not eq'd, not IS, or failed, or inact side FMT not eq'd, or not IS  
**ENEQ**    Required MIU not equipped, not in service, or failed  
**SNVS**    Deny SP Type NPCs for Alternate Maps  
**SNVS**    Deny SLC for Alternate maps  
**SNVS**    Deny non-channelized NPCs for Alternate Maps  
**IDNV**    SC invalid for cross-connection specified  
**IDNV**    MUX or TRB invalid for cross-connection specified  
**IDNV**    AIS invalid for cross-connection specified  
**IDNV**    NAM invalid for cross-connection specified  
**IDNV**    Invalid channel 000 cross-connection specified  
**IDNV**    Invalid channel 031 cross-connection specified  
**IDNV**    Using the 24th channel of a T1DM NPC  
**SAAS**    Termination is in process of being rolled  
**SROF**    Unit 1 denied request  
**SROF**    Unit 2 denied request  
**SROF**    Unit 3 denied request  
**SROF**    Unit 4 denied request  
**SROF**    Unit 5 denied request  
**SROF**    Unit 6 denied request  
**SAAS**    channel part of a TP or TG



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## **IN — LIST**

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## **IN — LIST**

---

This section documents the commands **IN** through **LIST**.

## **IN,PROGRESS**

### **GENERIC IN PROGRESS MESSAGE**

#### **Explanation Of Command**

This output message indicates that the requested action (verb) is in progress.

#### **Command**

Not applicable.

#### **Completion Message**

[O.55703]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M <verb>[<modifier>][<modifier>]:::[ww] IN_PROGRESS
;
```

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

Not applicable.

**Explanation Of Parameters**

---

Not applicable.

---

## INH,LPBK,T1,DGA,DGB,DGC,DGD,DGP,LLB,TO

### TWO-WAY TEST ACCESS LINE LOOPBACK

#### Explanation Of Command

This MML message will enable the user to inhibit a line loopback activation. The equivalent PDS message is numbered 26101.

#### Command

[I.26111]

```
INH-LPBK-T1: [<xy>]: {DGA|DGB|DGC|DGD|DGP}: [ww]: LLB:\
{TO|FROM}: {RT|DL}-ffff;
```

#### Completion Message

[O.26111]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M INH LPBK T1:: {DGA|DGB|DGC|DGD|DGP}: [ww]: LLB:\
{TO|FROM}: {RT|DL}-ffff COMPLD
;
```

#### Denial Message

[O.26111.01]

```
<xy> yy-mm-dd hh:mm:ss
M INH LPBK T1:: {DGA|DGB|DGC|DGD|DGP}: [ww]: LLB:\
{TO|FROM}: {RT|DL}-ffff DENY
 mmmm
 /* [0.26111] */
 /* <explanation of the error condition code> */
;
```



### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**LLB** - Line loopback

**RT** - Remote Terminal

**DL** - Digital Carrier Line interface Unit (DCLU)

**DGA** - Digroup A of the bank

**DGB** - Digroup B of the bank

**DGC** - Digroup C of the bank

**DGD** - Digroup D of the bank

**DGP** - Digroup P of the bank

**ffff** - Bank identification number (0000 - 9999)

**mmmm** - Error condition code

**mmmm** *Explanation*

**IDNV** Bank id number not found

**IDNV** Digroup name and bank id don't match

**IDNV** Operation mode and digroup name don't match

**SAIN** Loop back inhibited for digroup

**SNVS** Autonomous loopback is active on DGA

**SNVS** LLB not initiated

**SNVS** NPC has active circuit

## **INH,PMREPT,T1,NPC,ALL**

### **INHIBIT DS1 PERFORMANCE MONITORING REPORT**

#### **Explanation Of Command**

This message inhibits DACS II scheduled performance monitoring report output for DA and TA type NPCs. The user may inhibit performance monitoring report output for a single, range or all NPCs on the frame.

This command will handle NPC addressing in the input command as follows: If only a single NPC is addressed in the input command, then either a completion or denial response will be generated for the addressed NPC. DACS II will always deny invalid commands to specifically addressed NPCs.

If a range of NPCs is addressed and the feature applies to one or more NPCs within the range, DACS II will inhibit outputting the scheduled reports for the NPCs in the range that support this feature, but skip the NPCs which do not support this feature. DACS II provides a variety of line termination types which support different features and can be randomly mixed within the frame. If at least one of the NPCs in the addressed range supports this feature, DACS II will generate a completion response for the entire range of NPCs; individual denial responses will not be generated for NPCs within the range which do not support the feature. If *none* of the NPCs in the addressed range support the requested feature, DACS II will generate a range denial response.

#### **Command**

##### **Nonhierarchical**

[I.51161]

**INH-PMREPT-T1: [<xy>]: {NPC- [s]abc [&- [t]def] | ALL}: [ww];**

### **Hierarchical**

---

[I.51161]

INH-PMREPT-T1:[<xy>]:{NPC-uv-m-np[&&&-wx-k-qr]|ALL}: [ww];

### **Completion Message**

---

#### **Nonhierarchical**

---

[O.51161]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M INH PMREPT T1:: {NPC-[s]abc[&&- [t]def]|ALL}: [ww] COMPLD  
;

### **Hierarchical**

---

[O.51161]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M INH PMREPT T1:: {NPC-uv-m-np[&&&-wx-k-qr]|ALL}: [ww] COMPLD  
;

### **Denial Message**

---

#### **Nonhierarchical**

---

[O.51161.01]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M INH PMREPT T1:: {NPC-[s]abc[&&- [t]def]|ALL}: [ww] DENY  
mmmm  
/\* [0.51161.01] \*/  
/\* <explanation of error condition code> \*/  
;

## Hierarchical

[O.51161.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M INH PMREPT T1::{NPC-uv-m-np[&&&-wx-k-qr]|ALL}:[ww] DENY
mmmm
/* [0.51161.01] */
/* <explanation of error condition code> */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

NPC - Network processing circuit

[s]abc - The 3- or 4-digit nonhierarchical starting NPC number

[t]def - The 3- or 4-digit nonhierarchical ending NPC number

The valid values are:

If NPC numbers are expressed in three digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical starting NPC number

**wx-k-qr**

- Hierarchical ending NPC number

**uv,wx** - Unit number

**m,k** - Module number

**np,qr** - NPC number within the module

The valid values are:

DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**mmmm** - Error condition code

**mmmm** *Explanation*

**ENEQ** NPC is unequipped

**SNVS** NPC type error

**ICNV** PM scheduling report is already inhibited for this entity

**IDRG** Command did not execute for any entity specified in the command

## INH,SW,EQPT,UNIT,MMFG,PROTN,WKG

### INHIBIT SWITCH MMFG

#### Explanation Of Command

This message requests the inhibition of automatic protection switching from multiplexer-multiple interface unit functional group (MMFG) c on a DS3 unit (DS3U) or a Hybrid DS3 unit (HDS3U) to MMFG P or the automatic switchback from MMFG P to service MMFG c (when MMFG c becomes in-service). Only automatic switches due to failure will be affected by this message.

If **PROTN** is specified and MMFG P is already protecting the MMFG c's facility, the command will be denied.

If **WKG** is specified and MMFG c is not under protection, the command will be denied.

This inhibition will be removed if a switch occurs from the "selected" MMFG.

#### Command

[I.35311]

**INH-SW-EQPT** : [<xy>] : **UNIT** - [q]q : [ww] : **MMFG** - c [&&-d] : {**PROTN**|**WKG**} ;

#### Completion Message

[O.35311]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M INH SW EQPT::UNIT-[q]q:[ww]:MMFG-c[&&-d]:{PROTN|WKG} COMPLD
/* [O.35311] */
/* MMFG-number */
"a"
;
```

### Denial Message

---

[O.35311.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M INH SW EQPT::UNIT-[q]q:[ww]:MMFG-c[&&-d]:{PROTN|WKG} DENY
mmmm
/* [0.35311.01] */
/* <explanation of error condition code> */
/* MMFG-number */
"a"
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**MMFG** - Multiplexer-multiplexer interface unit functional group

**c, d** - The number of the MMFG within the unit (1 - 6)

**PROTN** - Protection

The command requests the inhibition of automatic protection switching to the protection MMFG

**WKG** - Working

The command requests the inhibition of automatic switching to the service MMFG. A range of MMFGs is not acceptable if this keyword is specified; the command will be denied.

**a** - The number of the service MMFG within the range c and d



mmmm - Error condition code

mmmm *Explanation*

|             |                                              |
|-------------|----------------------------------------------|
| <b>ENEQ</b> | Unit is not equipped                         |
| <b>SAOS</b> | UC is out of service                         |
| <b>SNVS</b> | UC is in service but failed                  |
| <b>ENEQ</b> | Service MXR is not equipped                  |
| <b>SAPS</b> | The Service MMFG is already under protection |
| <b>SAWS</b> | The Service MMFG is not under protection     |
| <b>SAIN</b> | The switch is already inhibited              |

## **INH,SW,T1,NPC,RT,FRC,INCL**

**SWITCH::**

### **Explanation Of Command**

For SLC®-carrier, this command allows inhibition of protection switching on a digroup.

The **INCL** keyword must always be used for digroup A.

If the network processing circuit (NPC) option is used on input, the optional remote terminal (RT) or digital carrier line unit (DL) will appear. If the digroup (DGx) option is to be used, it must be accompanied by the RT or DL option. The **FRC** keyword must be entered to force an existing protection to be inhibited.

### **Command**

#### **Nonhierarchical**

[I.39421]

```
INH-SW-T1 : [<xy>] : {NPC- [s] abc | xxx} : [ww] : [RT- ffff] \
: [FRC] : [INCL];
```

#### **Hierarchical**

[I.39421]

```
INH-SW-T1 : [<xy>] : {NPC-uv-m-np | xxx} : [ww] : [RT- ffff] \
: [FRC] : [INCL];
```

### **Completion Message**

---

#### **Nonhierarchical**

---

[O.39421]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M INH SW T1:: {NPC- [s]abc|xxx}: [ww]: [RT-ffff]\
: [FRC]: [INCL] COMPLD
;
```

#### **Hierarchical**

---

[O.39421]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M INH SW T1:: {NPC-uv-m-np|xxx}: [ww]: [RT-ffff]\
: [FRC]: [INCL] COMPLD
;
```

### **Denial Message**

---

#### **Nonhierarchical**

---

[O.39421.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M INH SW T1:: {NPC- [s]abc|xxx}: [ww]: [RT-ffff]\
: [FRC]: [INCL] DENY
 mmmm
 /* [O.39421.01] */
 /* <explanation of the error condition code> */
;
```

## Hierarchical

[O.39421.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M INH SW T1:: {NPC-uv-m-np|xxx}: [ww]: [RT-ffff]\
: [FRC]: [INCL] DENY
 mmmm
/* [O.39421.01] */
/* <explanation of the error condition code> */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**NPC** - Network processing circuit

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number

If NPC numbers are expressed in three digits, the valid values are:

DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

**uv-m-np**

- Hierarchical NPC number

**uv**

- Unit number

**m**

- Module number within the unit

**np**

- NPC number within the module

The allowable numbers are presented below:

DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

**xxx**

- Digroup designation

*xxx Explanation*

|     |                                      |
|-----|--------------------------------------|
| DGA | Digroup A                            |
| DGB | Digroup B                            |
| DGC | Digroup C                            |
| DGD | Digroup D                            |
| ALL | All Digroups (DGA, DGB, DGC and DGD) |

**RT**

- Remote terminal

**ffff**

- Bank identification number (0000 to 9999 inclusive)

**INCL**

- Inclusive

**FRC**

- Force

mmm - Error condition code

| mmm         | <i>Explanation</i>                        |
|-------------|-------------------------------------------|
| <b>ENEQ</b> | Unit is not equipped                      |
| <b>SAOS</b> | UC is out of service                      |
| <b>SNVS</b> | UC is in service but failed               |
| <b>ENEQ</b> | FTMI is not equipped                      |
| <b>ENEQ</b> | NPC is unequipped                         |
| <b>SROF</b> | NPC Failed or Out of Service              |
| <b>IDNV</b> | NPC is a DGP                              |
| <b>IDNV</b> | NPC type is not DS type                   |
| <b>IDNV</b> | Bank id number not found                  |
| <b>SNVS</b> | NPC is not added                          |
| <b>IDNV</b> | Digroup name and bank id don't match      |
| <b>SAIN</b> | Protection switching is already inhibited |
| <b>SNVS</b> | Active CCN side is out of service         |
| <b>SNVS</b> | Boot in progress, can't service request   |
| <b>SNVS</b> | Line Loop Back is active                  |
| <b>IDNV</b> | Invalid switch request for DCLU           |

## **INIT,LOG,ERR,HWER,SWER**

### **UTILITY CLEAR HARDWARE/SOFTWARE ERROR RECOVERY LOG FILE**

#### **Explanation Of Command**

This message clears the DACS II error rate (ERR) recovery log. The log is a file that contains the history of the recovery events.

#### **Command**

[I.56061]

**INIT-LOG: [<xy>]::[ww]:ERR:{HWER|SWER};**

#### **Completion Message**

[O.56061]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
**M INIT LOG: [<xy>]::[ww]:ERR:{HWER|SWER} COMPLD**  
;

#### **Denial Message**

[O.56061.01]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
**M INIT LOG: [<xy>]::[ww]:ERR:{HWER|SWER} DENY**  
mmmm  
/\* [O.56061.01] \*/  
/\* <explanation of error condition code> \*/  
;

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**HWER** - Hardware error recovery log file

**SWER** - Software error recovery log file

**mmm** - Error condition code

**mmm**    *Explanation*

**SAOS**    File has already been cleared



## **INIT,MSGLOG,RSTNUM,M,UTL,CLR,COMPL**

### **CLEAR MESSAGE LOG**

#### **Explanation Of Command**

This message will clear the Message Log. Using this command does not automatically reset the message log counter to 1, however there is an option provided that will allow the counter to be reset. This command is restricted to those with superuser permissions.

#### **Command**

[I.57031]

**INIT-MSGLOG: [<xy>] :: [<ww>] : [RSTNUM] ;**

Same as North American.

[O.57031]

**M hh:mm:ss xy,ww n[vv] UTL CLR MSGLOG[,RSTNUM] COMPL**

Same as North American.

[O.57031]

**[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]  
M INIT MSGLOG::::[RSTNUM] COMPLD  
;**

Same as North American.

[O.57031.01]

**M hh:mm:ss xy.ww n[vv] UTL CLR MSGLOG[,RSTNUM] COND cc DNY**

Same as North American.

[O.57031.01]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M INIT MSGLOG::::[RSTNUM] DENY
 mmmm
 /* [0.57031.01] */
 /* <explanation of error condition code> */
;
```

Same as North American.

This message will clear the Message Log. Using this command does not automatically reset the message log counter to 1, however there is an option provided that will allow the counter to be reset. This command is restricted to those with superuser permissions.

MSGLOG        - Message Log

CLR        - Clear

RSTNUM        - Reset the message log counter to 1

96/05/01 jnn  
NEW  
MRs: DOC960203  
Section: All  
Description: Add this message for Message Logging feature

### **Completion Message**

---

[O.57031]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M INIT MSGLOG::::[RSTNUM] COMPLD
;
```

### **Denial Message**

---

[O.57031.01]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M INIT MSGLOG::::[RSTNUM] DENY
 mmmm
 /* [0.57031.01] */
 /* <explanation of error condition code> */
;
```

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**MSGLOG** - Message Log

**CLR** - Clear

**RSTNUM** - Reset the message log counter to 1

**mmmm** - Error condition code

**mmmm** *Explanation*

**ENEQ** Feature is (already) off

## **INIT,REG,ALL**

### **UTILITY CLEAR**

#### **Explanation Of Command**

This message requests a clear of the counters or state on a specified facility performance parameter for all in-service network processing circuits (NPCs) which have the specified parameter.

DACS II will silently skip NPCs which can not be cleared.

#### **Command**

[I.56011]

**INIT-REG:[<xy>]::[ww]:<parameter>:ALL;**

#### **Completion Message**

[O.56011]

    <xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
**M INIT REG:::[ww]:<parameter>:ALL COMPLD**  
;

#### **Denial Message**

[O.56011.01]

    <xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
**M INIT REG:::[ww]:<parameter>:ALL DENY**  
    mmmm  
    /\* [0.56011.01] \*/  
    /\* <explanation of error condition code> \*/  
;

## **Autonomous Message**

---

Not applicable.

## **Explanation Of Parameters**

---

**CLR** - Clear

### **parameter**

- Facility performance monitoring parameter

#### *parameter Explanation*

|      |                                         |
|------|-----------------------------------------|
| BER  | Bit error rate                          |
| BPV  | Bipolar violation                       |
| COFA | Change of frame alignment               |
| CRC  | Cyclic redundancy code                  |
| ER   | Error rate (same as BER for D4 framing) |
| ERS  | Errored seconds                         |
| FRER | Framing error                           |
| OOF  | Out of frame                            |
| SERS | Severely errored seconds                |
| SLIP | Slip count                              |
| SAFE | SAFE count                              |
| SANE | SANE count                              |

**mmmm** - Error condition code

#### *mmmm Explanation*

|             |                                                          |
|-------------|----------------------------------------------------------|
| <b>SAOS</b> | Subject entity is out of service                         |
| <b>ENEQ</b> | Unit is not equipped                                     |
| <b>SAOS</b> | UC is out of service                                     |
| <b>SNVS</b> | UC is in service but failed                              |
| <b>SAOS</b> | FTMI is out of service                                   |
| <b>ENEQ</b> | NPC is unequipped                                        |
| <b>SNVS</b> | FTMI is in service but failed                            |
| <b>SNVS</b> | Unit type error                                          |
| <b>SNVS</b> | NPC type error                                           |
| <b>SR0F</b> | NPC Failed or Out of Service                             |
| <b>SR0F</b> | IU/TI type NPC                                           |
| <b>IDNV</b> | Bank id number not found                                 |
| <b>SNVS</b> | No SAFE alarm for DGP                                    |
| <b>IDNV</b> | The parameter specified does not match with the NPC type |

## **INIT,REG,NPC**

### **CLEAR FACILITY PERFORMANCE PARAMETERS**

#### **Explanation Of Command**

This message requests the facility performance parameters be cleared of the values or state for one network processing circuit (NPC).

This command does not clear the parameters on a digital interface unit (DIU) NPC.

#### **Command**

##### **Nonhierarchical**

[I.56051]

INIT-REG: [<xy>]:NPC-[s]abc:[ww];

##### **Hierarchical**

[I.56051]

INIT-REG: [<xy>]:NPC-uv-m-np:[ww];

#### **Completion Message**

##### **Nonhierarchical**

[O.56051]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M INIT REG::NPC-[s]abc:[ww] COMPLD  
;

### **Hierarchical**

---

[O.56051]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M INIT REG::NPC-uv-m-np:[ww] COMPLD
;
```

### **Denial Message**

---

### **Nonhierarchical**

---

[O.56051.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M INIT REG::NPC-[s]abc:[ww] DENY
 mmmm
 /* [O.56051.01] */
 /* <explanation of error condition code> */
;
```

### **Hierarchical**

---

[O.56051.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M INIT REG::NPC-uv-m-np:[ww] DENY
 mmmm
 /* [O.56051.01] */
 /* <explanation of error condition code> */
;
```

### **Autonomous Message**

---

Not applicable.

### Explanation Of Parameters

**NPC** - Network processing circuit

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |



If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

**uv-m-np**

- Hierarchical NPC number

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**PARAMS** - Parameters

For domestic NPCs, the parameters which will be cleared with this command are:

| <i>Parameter</i> | <i>Explanation</i>                      |
|------------------|-----------------------------------------|
| BER              | Bit Error Rate                          |
| BPV              | Bipolar Violation                       |
| COFA             | Change Of Frame Alignment               |
| CRC              | Cyclic Redundancy Code                  |
| ER               | Error Rate (same as BER for D4 framing) |
| ERS              | Errored Seconds                         |
| FRER             | Framing Error                           |
| OOF              | Out Of Frame                            |
| SERS             | Severely Errored Seconds                |
| SLIP             | Slip count                              |
| SAFE             | Shelf Alarm Far End count               |
| SANE             | Shelf Alarm Near End count              |

**mmmm** - Error condition code

| <b>mmmm</b> | <i>Explanation</i> |
|-------------|--------------------|
|-------------|--------------------|

|             |                                             |
|-------------|---------------------------------------------|
| <b>ENEQ</b> | Subject entity is not equipped              |
| <b>SAOS</b> | Subject entity is out of service            |
| <b>ENEQ</b> | Unit is not equipped                        |
| <b>SAOS</b> | UC is out of service                        |
| <b>SNVS</b> | UC is in service but failed                 |
| <b>ENEQ</b> | FTMI is not equipped                        |
| <b>SAOS</b> | FTMI is out of service                      |
| <b>SNVS</b> | FTMI is in service but failed               |
| <b>SAOS</b> | IU/TI type NPC failed                       |
| <b>SR0F</b> | NPC Failed or Out of Service                |
| <b>SR0F</b> | IU/TI type NPC                              |
| <b>SNVS</b> | The associated MXR is In-Service but pested |

## **INIT,REG,NPC,RT,DL**

### **UTILITY CLEAR**

#### **Explanation Of Command**

This message requests a given facility performance parameter be cleared of the count or state for a single network processing circuit (NPC) or a range of circuits in a facility terminating unit (FTU) or a DS3 unit.

Note that if the remote terminal (RT) or the digital carrier line unit (DL) option is specified during input, the specified parameter clears the count on all digroups in that bank which have the specified parameter.

#### **Command**

##### **Nonhierarchical**

[I.56001]

```
INIT-REG: [<xy>]: [NPC- [s]abc [&&- [t]def]]: [ww]: <parameter>\n: [{RT|DL}- ffff];
```

##### **Hierarchical**

[I.56001]

```
INIT-REG: [<xy>]: [NPC-uv-m-np [&&&-wx-k-qr]]: [ww]: <parameter>\n: [{RT|DL}- ffff];
```

## Completion Message

---

### Nonhierarchical

---

[O.56001]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M INIT REG::[NPC-[s]abc[&&- [t]def]]:[ww]:<parameter>:[{RT|DL}-ffff] COMPLD
/* [O.56001] */
[/* Mode of operation */]
["[g]g"]
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M INIT REQ::[NPC-[s]abc[&&- [t]def]]:[ww]:<parameter> COMPLD
;
```

### Hierarchical

---

[O.56001]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M INIT REG::[NPC-uv-m-np[&&&-wx-k-qr]]:[ww]:<parameter>\
:[{RT|DL}-ffff] COMPLD
/* [O.56001] */
[/* Mode of operation */]
["[g]g"]
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M INIT REQ::[NPC-uv-m-np[&&&-wx-k-qr]]:[ww]:<parameter> COMPLD
;
```

## Denial Message

---

### Nonhierarchical

---

[O.56001.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M INIT REG::[NPC-[s]abc[&&- [t]def]]:[ww]:<parameter>\
:[{RT|DL}- ffff] DENY
 mmmm
 /* [O.56001.01] */
 /* <explanation of error condition code> */
[/* {UEQD|BADNPC} */]
 /* NPC Number */
 "[s]abc"
;
```

### Hierarchical

---

[O.56001.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M INIT REG::[NPC-uv-m-np[&&&-wx-k-qr]]:[ww]:<parameter>\
:[{RT|DL}-ffff] DENY
 mmmm
 /* [O.56001.01] */
 /* <explanation of error condition code> */
[/* {UEQD|BADNPC} */]
 /* NPC Number */
 "uv-m-np"
;
```

### Autonomous Message

---

Not applicable.

## Explanation Of Parameters

**CLR** - Clear

**NPC** - Network processing circuit

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number, the first NPC number of a range

**[t]def** - The 3- or 4-digit nonhierarchical NPC number, the last NPC number of a range

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |



| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- Hierarchical NPC number, the first NPC number of a range

**wx-k-qr**

- Hierarchical NPC number, the last NPC number of a range

**uv,wx** - Unit number  
**m,k** - Module number  
**np,qr** - NPC number

The allowable values are presented below:

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

#### parameter

- One chosen from the list below:

| Parameter | Explanation                                                           |
|-----------|-----------------------------------------------------------------------|
| BER       | Bit Error Rate                                                        |
| BPV       | Bipolar Violation                                                     |
| COFA      | Change Of Frame Alignment                                             |
| CRC       | Cyclic redundancy (CR) code<br>CR checksum errors (CRC-6) in ESF mode |
| ER        | Error Rate (same as BER for D4 framing)                               |
| ERS       | Errored Seconds                                                       |
| FRER      | Framing Error                                                         |
| LOFA      | Loss of Frame Alignment Events                                        |
| OOF       | Out Of Frame                                                          |
| SAFE      | Shelf Alarm Far End count                                             |
| SANE      | Shelf Alarm Near End count                                            |
| SERS      | Severely Errored Seconds                                              |
| SLIP      | Slip count                                                            |

**Note:** Only the BER and SLIP parameters are allowed for Clear-DS1 NPCs.  
SERS, ERS, and SLIP are only individually clearable for domestic NPCs.  
For CEPT NPCs they will be cleared by the PM parameter.

- RT** - Remote terminal (SLC® carrier system)
- DL** - Digital carrier line unit (SLC carrier system)
- ffff** - Bank identification number (0000 through 9999) (SLC carrier system)
- [g]g** - Mode of operation

| <i>[g]g</i> | <i>Explanation</i>                       |
|-------------|------------------------------------------|
| 1           | SLC 96 Carrier Mode 1                    |
| 3           | SLC 96 Carrier Mode 3                    |
| C           | SLC Series 5 Carrier (Feature Package C) |

**UEQD** - Unequipped

**BADNPC** - Bad NPC

The selected parameter is not valid for this NPC.

**mmmm** - Error condition code

| <i>mmmm</i> | <i>Explanation</i>                                                    |
|-------------|-----------------------------------------------------------------------|
| <b>SAOS</b> | Subject entity is out of service                                      |
| <b>ENEQ</b> | Unit is not equipped                                                  |
| <b>SAOS</b> | UC is out of service                                                  |
| <b>SNVS</b> | UC is in service but failed                                           |
| <b>ENEQ</b> | FTMI is not equipped                                                  |
| <b>SAOS</b> | FTMI is out of service                                                |
| <b>SNVS</b> | FTMI is in service but failed                                         |
| <b>SNVS</b> | Unit type error                                                       |
| <b>SNVS</b> | NPC type error                                                        |
| <b>IDNV</b> | Invalid CEPT NPC                                                      |
| <b>SROF</b> | NPC Failed or Out of Service                                          |
| <b>SROF</b> | IU/TI type NPC                                                        |
| <b>IDNV</b> | Bank id number not found                                              |
| <b>SNVS</b> | No SAFE alarm for DGP                                                 |
| <b>IDNV</b> | The specified parameter is not applicable to operation mode of the RT |
| <b>IDNV</b> | The parameter specified does not match with the NPC type              |

## **INIT,REG,PWR**

### **CLEAR POWER SUPPLY OR BACKUP FAILURE**

#### **Explanation Of Command**

This message clears alarms caused by a power supply failure.

#### **Command**

[I.56052]

**INIT-REG: [<xy>]:PWR-pp:[ww];**

#### **Completion Message**

[O.56052]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
**M INIT REG:[<xy>]:PWR-pp:[ww] COMPLD**  
;

#### **Denial Message**

[O.56052.01]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
**M INIT REG:[<xy>]:PWR-pp:[ww] DENY**  
mmmm  
/\* [O.56052.01] \*/  
/\* <explanation of error condition code> \*/  
;

#### **Autonomous Message**

Not applicable.

### Explanation Of Parameters

---

**CLR** - Clear

**PWR** - Power

**pp** - Power supply identifier

| <i>pp</i> | <i>Explanation</i>                                                  |
|-----------|---------------------------------------------------------------------|
| 00        | All power supplies                                                  |
| 01        | Unit Controller (UC) 1                                              |
| 02        | UC 2                                                                |
| 03        | UC 3                                                                |
| 04        | UC 4                                                                |
| 05        | UC 5                                                                |
| 06        | UC 6                                                                |
| 07        | Synchronizer (SYNC) 0                                               |
| 08        | SYNC 1                                                              |
| 09        | Cross-connect network (CCN)/Expanded cross-connect network (ECCN) 0 |
| 10        | CCN/ECCN 1                                                          |
| 11        | UC 7                                                                |
| 12        | UC 8                                                                |
| 13        | UC 9                                                                |
| 14        | UC 10                                                               |
| 15        | UC 11                                                               |
| 16        | UC 12                                                               |
| 17        | UC 13                                                               |
| 18        | UC 14                                                               |
| 19        | UC 15                                                               |
| 20        | UC 16                                                               |

**mmmm** - Error condition code

**mmmm** *Explanation*

**SNOS** Subject PWR to be cleared is not failed

## **INIT,REG,T1,NPC,ALL**

### **UTILITY CLEAR DA/TA/PA/TH NPC PARAMETERS**

#### **Explanation Of Command**

This message clears the facility performance monitoring parameter counts of DA, TA, TH, and PA type NPCs.

This command will handle NPC addressing in the input command as follows: If only a single NPC is addressed in the input command, then either a completion or denial response will be generated for the addressed NPC. DACS II will always deny invalid commands to specifically addressed NPCs.

If a range of NPCs is addressed or the ALL NPC keyword is used and the feature applies to one or more NPCs within the range, DACS II will perform the operation on the NPCs in the range that support the requested feature, but skip the NPCs which do not support the requested feature. DACS II provides a variety of line termination types which support different features and can be randomly mixed within the frame. If at least one of the NPCs in the addressed range supports the requested feature, DACS II will generate a completion response for the entire range of NPCs; individual denial responses will not be generated for NPCs within the range which do not support the feature. If *none* of the NPCs in the addressed range support the requested feature, DACS II will generate a range denial response. NPC - Network processing circuit

If an NPC range is specified in the input command, the following floating window rules apply:

1. Unequipped NPCs within the requested range will be skipped.
2. If a CEPT gap is within the requested range, the NPCs in the gap will be skipped.
3. If an endpoint of the requested range is in a CEPT gap, then the command will be denied."

## Command

---

### Nonhierarchical

---

[I.56071]

INIT-REG-T1:[<xy>]:{NPC-[s]abc[&&- [t]def]|ALL}: [ww]:<parameter>, [aaaaa] \  
[locn], [dddd], [tttt];

### Hierarchical

---

[I.56071]

INIT-REG-T1:[<xy>]:{NPC-uv-m-np[&&-wx-k-qr]|ALL}: [ww]:<parameter>, [aaaaa] \  
[locn], [dddd], [tttt];

## Completion Message

---

### Nonhierarchical

---

[O.56071]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M INIT REG T1:: {NPC-[s]abc[&&- [t]def]|ALL}: [ww]:<parameter>, [aaaaa], \  
[locn], [dddd], [tttt] COMPLD  
;

### Hierarchical

---

[O.56071]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M INIT REG T1:: {NPC-uv-m-np[&&-wx-k-qr]|ALL}: [ww]:<parameter>, [aaaaa], \  
[locn], [dddd], [tttt] COMPLD  
;

---

## Denial Message

---

---

## Nonhierarchical

---

[O.56071.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M INIT REG T1::{NPC-[s]abc[&&- [t]def]|ALL}: [ww]:<parameter>, [aaaa], \
[locn],[dddd],[tttt] DENY
 mmmm
 /* [O.56071.01] */
 /* <explanation of error condition code> */
;
```

---

## Hierarchical

---

[O.56071.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M INIT REG T1::{NPC-uv-m-np[&&&-wx-k-qr]|ALL}: [ww]:<parameter>, [aaaa], \
[locn],[dddd],[tttt] DENY
 mmmm
 /* [O.56071.01] */
 /* <explanation of error condition code> */
;
```

---

## Autonomous Message

---

Not applicable.

---

## Explanation Of Parameters

---

NPC - Network processing circuit

ALL - All

This keyword is a valid option for NPCs rather than specifying a single or range of NPCs. It is used to clear a single parameter on all ANSI NPCs. If the ALL NPC option is selected, the input command must specify only a single facility parameter. An input command with the ALL NPC key word and any facility parameter groupings will be denied.

[s]abc - The 3- or 4-digit nonhierarchical NPC number

[t]def - The 3- or 4-digit nonhierarchical NPC number

The valid values are:



If NPC numbers are expressed in three digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number

Unit Type DT (DS3U)

| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical NPC number

**wx-k-qr**

- Hierarchical NPC number

**uv,wx** - Unit number

**m,k** - Module number

**np,qr** - NPC number within the module

The valid values are:

DA type NPC numbers listed by unit, module, and NPC Number

Unit Type FT (FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

### parameter

- Parameter name

The type of monitored parameter accumulation registers which are to be reset. If only a single NPC is specified in the input command, all types of its parameter accumulators may be reset (possibly restricted by the choices of other input parameters) by selecting the value ALLPAR in the <parameter> field. If more than one NPC is specified in the input command, then ALLPAR, ALLL, and ALLP are not valid values for parameter.

The values ALLL and ALLP may be selected only if MONDAT and MONTIM are set to a value of HIST to clear a set of historical registers. They are used to clear all historical 15-minute and daily line parameters and path parameters, respectively, as a group. The AI parameter must not be entered on the input command line. (The value ALLPAR may also be selected if the MONDAT and MONTIM parameters are programmed to clear a set of historical registers. It is used to clear the group of all historical line and path parameters.)

### parameter      *Explanation*

|        |                                       |
|--------|---------------------------------------|
| ALLL   | All line parameters listed below      |
| ALLP   | All path parameters listed below      |
| ALLPAR | All parameters listed below           |
| CSSP   | Path Controlled Slip Seconds          |
| CVL    | Line Coding Violations                |
| CVP    | Path Coding Violations                |
| ESL    | Line Errored Seconds                  |
| ESP    | Path Errored Seconds                  |
| SEFS   | Path Severely Errored Framing Seconds |
| SESL   | Line Severely Errored Seconds         |
| SESP   | Path Severely Errored Seconds         |
| UASP   | Path Unavailable Seconds              |

**AI** - Accumulation interval

**aaaaa** - The accumulation time period for the specified parameter.

This parameter must be specified in the input command line unless MONDAT and MONTIM are programmed to reset a group of historical performance parameters. When a group of historical parameters is reset, both the 15-minute and daily accumulators are reset.

**aaaaa** *Explanation*

15MIN Parameter count from a 15-minute accumulator

DAILY Parameter count from a daily accumulator

**LOCN** - Location

**locn** - Facility location

The facility location which corresponds to the set of performance monitoring registers which are to be reset. If this optional parameter is not present in the input command, it defaults to a value of NEND.

**locn** *Explanation*

ALL Near-end and Far-end

FEND Far-end

NEND Near-end

**MONDAT** - Monitored Date

**dddd** - Performance monitoring period begin date

The date of the beginning of the performance monitoring period to reset (specified in the AI parameter) as MMDD, where MM is the month (01-12) and DD is the day (01-31) of the month. If this optional input parameter is not present in the command, it defaults to a value of CURD, the current date.

The value HIST is an option for input commands. The value HIST provides a group reset of near-end and/or far-end historical 15-minute and daily accumulators on a per-line and per-path basis. If the value HIST is selected for MONDAT, it must also be selected for MONTIM. The only valid options for <parameter> in this case are {ALLPAR|ALLL|ALLP} and the valid options for LOCN are {NEND|FEND|ALL}. The AI parameter must not be entered on the input command line.

**dddd** *Explanation*

{01-12}{01-31} Month of Year/Day of Month Format

CURD Current Date

HIST All historical accumulators

**MONTIM** - Monitored Time

**tttt** - Performance monitoring period begin time

The beginning time of day of the performance monitoring period to reset (specified in the AI parameter) as HHMM, where HH is the hour (00-23) and MM is the minute {00,15,30,45} of the hour. If this optional input parameter is not present in the command, it defaults to a value of CURT, the current time.

The value HIST is an option for input commands. The value HIST provides a group reset of near-end and/or far-end historical 15-minute and daily accumulators on a per-line and per-path basis. If the value HIST is selected for MONTIM, it must also be selected for MONDAT. The only valid options for <parameter> in this case are {ALLPAR|ALLL|ALLP} and the valid options for LOCN are {NEND|FEND|ALL}. The AI parameter must not be entered on the input command line.

This parameter must not appear in input commands which specify daily accumulation intervals (AI = DAILY).

| <b>tttt</b>          | <i>Explanation</i>          |
|----------------------|-----------------------------|
| {00-23}{00,15,30,45} | Hour of Day/Minute of Hour  |
| HIST                 | All historical accumulators |
| CURT                 | Current Time                |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- Hierarchical NPC number

**wx-k-qr**

- Hierarchical NPC number

**uv, wx** - Unit number

**m, k** - Module number

**np, qr** - NPC number within the module

The valid values are:

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**mmm** - Error condition code

**mmm** *Explanation*

|             |                                                                 |
|-------------|-----------------------------------------------------------------|
| <b>SAOS</b> | Subject entity is out of service                                |
| <b>SAOS</b> | UC is out of service                                            |
| <b>SNVS</b> | UC is in service but failed                                     |
| <b>SAOS</b> | FTMI is out of service                                          |
| <b>ENEQ</b> | NPC is unequipped                                               |
| <b>SNVS</b> | FTMI is in service but failed                                   |
| <b>SNVS</b> | NPC type error                                                  |
| <b>IPNV</b> | The MONDAT and MONTIM parameters can not both be specified      |
| <b>SNVS</b> | The associated MXR is In-Service but pested                     |
| <b>IDNV</b> | The parameter specified does not match with the NPC type        |
| <b>IDRG</b> | Command did not execute for any entity specified in the command |
| <b>IPNV</b> | Historical data can not be specified                            |
| <b>IPNV</b> | Monitored Date field is not allowed                             |
| <b>IPNV</b> | Only DAILY for accumulation interval is allowed                 |

mmm Explanation

**IPNV** Only 15MIN for accumulation interval is allowed  
**SNVS** FTMI is PESTED  
**IPNV** No PM data available  
**IPNV** Monitored Time field is not allowed  
**IPNV** Accumulation Interval field is missing  
**IPNV** Only historical data can be specified  
**IPNV** Accumulation Interval field is not allowed  
**IPNV** Interval is not valid/not available



## **INIT,REG,T3,UNIT,DS3,ALLDS3**

### **CLEAR PERFORMANCE MONITORING DATA FOR HYBRID DS3S**

#### **Explanation Of Command**

This command clears (sets to zero) the facility performance monitoring parameter counts for Hybrid DS3 facilities on KCR8 circuit packs. This command is denied for DS3 facilities provisioned on KCR1 or KCR5 circuit packs.

The current or all historical counts may be cleared for one of the two accumulation intervals (DAILY or 15MIN) as follows:

- The current count is cleared for an individual parameter and an individual DS3 by specifying
  - the individual DS3 and UNIT number,
  - the individual parameter,
  - the Accumulation Interval (AI) equal to DAILY or 15MIN,
  - and if AI=DAILY, MONDAT=CURD, or if AI=15MIN, MONTIM=CURT
- The current counts are cleared for all parameters on an individual DS3 by specifying
  - the individual DS3 and UNIT number,
  - ALLPAR for the parameter,
  - the accumulation interval DAILY or 15MIN,
  - and if AI=DAILY, MONDAT=CURD, or if AI=15MIN, MONTIM=CURT.
- The current counts are cleared for an individual parameter on all Hybrid DS3s by specifying
  - ALLDS3 in place of DS3 and UNIT number,
  - the individual parameter,
  - the accumulation interval DAILY or 15MIN,

- and if AI=DAILY, MONDAT=CURD, or if AI=15MIN, MONTIM=CURT.
- All historical counts (i.e., all but the current count) for an individual parameter for an individual DS3 may be cleared by specifying
  - the individual DS3 and UNIT number,
  - the individual parameter,
  - the accumulation interval DAILY or 15MIN,
  - and if AI=DAILY, MONDAT=HIST, or if AI=15MIN, MONTIM=HIST.
- All historical counts (i.e., all but the current counts) for all parameters on an individual DS3 may be cleared by specifying
  - the individual DS3 and UNIT number,
  - ALLPAR for the parameter,
  - the accumulation interval DAILY or 15MIN,
  - and if AI=DAILY, MONDAT=HIST, or if AI=15MIN, MONTIM=HIST.
- All historical counts (i.e., all but the current counts) for an individual parameter on all Hybrid DS3s may be cleared by specifying
  - ALLDS3 in place of the DS3 number and UNIT number,
  - the particular performance parameter,
  - the accumulation interval DAILY or 15MIN,
  - and if AI=DAILY, MONDAT=HIST, or if AI=15MIN, MONTIM=HIST.

Specifying a range of DS3 facilities within the same UNIT follows the same rules as specifying ALLDS3 for all Hybrid DS3s within the frame.

## Command

[I.56101]

**INIT-REG-T3:** [<xy>]: {UNIT- [q]q, DS3- c [&&-d] | ALLDS3}: [ww]: \<parameter>, aaaaa, [dddd], [tttt];

### Completion Message

---

[O.56101]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M INIT REG T3::{UNIT-[q]q,DS3-c[&&-d]|ALLDS3}:[ww]:\
<parameter>,aaaaa,[dddd],[tttt] COMPLD
;
```

### Denial Message

---

[O.56101.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M INIT REG T3::{UNIT-[q]q,DS3-c[&&-d]|ALLDS3}:[ww]:\
<parameter>,aaaaa,[dddd],[tttt] DENY
 mmmm
 /* [O.56101.01] */
 /* <explanation of error condition code> */
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

**UNIT** - Peripheral unit housing the DS3s

**[q]q** - Number of unit ranging between 1 and 16

**DS3** - Hybrid DS3 circuit

**c** - The DS3 facility in the unit or the first DS3 of a range of DS3s in the unit

**d** - The last DS3 facility of a range of DS3s in the unit

If a range of DS3s within the same UNIT is specified, then the ALLPAR parameter is not allowed.

**ALLDS3** - All Hybrid DS3s that are in service are selected.

When ALLDS3 is coded in place of the UNIT number and DS3 number, then only an individual performance parameter must be coded. The value ALLPAR for parameter is not allowed.

<parameter> - Parameter name

The parameter names and their meaning are listed as follows:

| <i>Parameter</i> | <i>Explanation</i>                                                   |
|------------------|----------------------------------------------------------------------|
| <b>CVL</b>       | Code Violation for the DS3 Line                                      |
| <b>ESL</b>       | Errored Seconds for the DS3 Line                                     |
| <b>SESL</b>      | Severely Errored Seconds for the DS3 Line                            |
| <b>CVP</b>       | Code Violation for the DS3 Path                                      |
| <b>FMP</b>       | F- or M-bit errors for the DS3 Path                                  |
| <b>ESP</b>       | Errored Seconds for the DS3 Path                                     |
| <b>SESP</b>      | Severely Errored Seconds for the DS3 Path                            |
| <b>FSERP</b>     | Far End Severely Errored Seconds for the DS3 Path                    |
| <b>UASP</b>      | Unavailable Seconds for the DS3 Path                                 |
| <b>ALLPAR</b>    | causes all parameters within an accumulation interval to be cleared. |

**The following is a more detailed description for each parameter:**

The **CVL** parameter keeps a count of Bipolar Violations (BPV) and Excessive Zero (EXC) counts. This count may get quite large. If one assumes an error rate of 1 bit per thousand, then a daily count may get as large as 100 million.

The **ESL** parameter counts the number of seconds that have one or more BPVs, one or more EXZs, or one or more LOS defect. This parameter is limited to the number of seconds in the measurement interval, which is 900 in 15 minutes and 86,400 in 24 hours.

The **SESL** parameter counts the number of seconds that have more than 44 BPVs and EXZs, or one or more LOS defects. This parameter is limited to the number of seconds in the measurement interval.

The **CVP** parameter keeps a count of P-bit parity errors. This count may get quite large. If one assumes an error rate of 1 bit per thousand, then a daily count may get as large as 100 million.

The **FMP** parameters keeps a count of F- and M-bit errors. This count may get quite large. If one assumes an error rate of 1 bit per thousand, then a daily count may get as large as 100 million.

The **ESP** parameter counts the number of seconds containing one or more F- and/or M-bit errors, one or more OOF (Out-of-Frame) defects, or one or more AIS defects. This parameter is limited to the number of seconds in the measurement interval.

The **SESP** parameters counts the number of seconds containing more than 44 F- and M-bit errors, one or more OOF defects, or one or more AIS defects. This parameter is limited to the number of seconds in the measurement interval.

The **FSESP** parameter counts the number of seconds that have a Remote Alarm Indication (RAI), i.e., the X-bits transmitted from the Far-End indicate RAI. This parameter is not counted if the DS3 facility has an LOS or OOF defect. This parameter is limited to the number of seconds in the measurement interval.

The **UASP** parameter counts the number of seconds that the DS3 facility is unavailable. The DS3 is declared unavailable, if the DS3 path experiences 10 consecutive seconds of SESP. The DS3 is also declared unavailable, if the DS3 line experiences 10 consecutive seconds of SESL. This parameter is limited to the number of seconds in the measurement interval.

None of the other parameters accumulate counts if the Hybrid DS3 facility is unavailable.

If **ALLPAR** is specified, then the command must specify only a single Hybrid DS3 facility, ranges are not allowed. Nor is it permitted to specify ALLDS3 for all Hybrid DS3s within the frame.

**AI** - Accumulation interval

**aaaaa** - The accumulation time period for the specified parameter.

*aaaaa Explanation*

15MIN Parameter count for a 15-minute accumulator

DAILY Parameter count for a daily accumulator

**MONDAT** - Monitored Date

**dddd** - Begin date of a performance monitoring period

This parameter is only allowed if the AI parameter has been specified as DAILY.

The following are the values for MONDAT:

*dddd Explanation*

**HIST** All previous 24-hour accumulators

**CURD** Current 24-hour accumulators (default)

If MONDAT is a legal option and not present in the command, then it defaults to a value of CURD.

Note that the meaning of the value HIST for MONDAT is different from its meaning in command I.56111, where it means **the** previous and not **all** previous counts.

**MONTIM** - Monitored Time

**tttt** - Begin time of the performance monitoring period

This parameter is only allowed if the AI parameter has been specified as 15MIN.

The following are the values for MONTIM:

**tttt** *Explanation*

**HIST** All previous 15-minute accumulators

**CURT** Current 15-minute accumulators (default)

If MONTIM is a legal option and not present in the command, then it defaults to a value of CURT.

Note that the meaning of the value HIST for MONTIM is different from its meaning in command I.56111, where it means **the** previous and not **all** previous counts.

**mmmm** - Error condition code

**mmmm** *Explanation*

**SAOS** Subject entity is out of service

**SAOS** UC is out of service

**SNVS** UC is in service but failed

**IPNV** The MONDAT and MONTIM parameters can not both be specified

**SNVS** The associated MXR is In-Service but pested

**IDRG** Command did not execute for any entity specified in the command

**IPNV** Historical data can not be specified

**IPNV** Monitored Date field is not allowed

**IPNV** Only DAILY for accumulation interval is allowed

**IPNV** Only 15MIN for accumulation interval is allowed

**IPNV** No PM data available

**IPNV** Monitored Time field is not allowed

**IPNV** Accumulation Interval field is missing

**IPNV** Only historical data can be specified

**IPNV** Interval is not valid/not available

## **INIT,SYS,FRAME**

### **CONFIGURE FRAME**

#### **Explanation Of Command**

This command is used to initialize or change the frame configuration. After this command is successfully completed, DACS II will autonomously update the location information for the packs in the frame.

**WARNING:** A manual backup from Working to MEM must be invoked prior to entering Maintenance Condition, else the command may not complete.

Entering this message will cause DACS II to present the user with self-explanatory menus. These menus allow the user to select the total number of bays and units to be equipped and to specify the bay and unit type for each of them. With the user specified information, DACS II will then determine the physical location of each circuit pack in the frame. The completion message will be output when the user exits from the menu mode.

This command can only be entered under the following conditions:

- It is entered from link 1
- The frame is in the maintenance condition
- The user is a superuser

#### **Command**

[I.35021]

**INIT - SYS : [<xy>] : FRAME : [ww] ;**

## Completion Message

---

[O.35021]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M INIT SYS::FRAME:[ww] COMPLD
;
```

## Denial Message

---

[O.35021.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M INIT SYS::FRAME:[ww] DENY
mmmm
/* [0.35021.01] */
/* <explanation of error condition code> */
;
```

## Autonomous Message

---

Not applicable.

## Explanation Of Parameters

---

**FRAME** - Frame

**COND** - Condition

**cc** - Completion condition code (hexadecimal)

**mmmm** - Error condition code

**mmmm**    *Explanation*

|             |                                                            |
|-------------|------------------------------------------------------------|
| <b>SWFA</b> | DB PMEM error OP-CL-RD-WR-SK                               |
| <b>SROF</b> | Can't lock or unlock ram database                          |
| <b>SNIS</b> | Unit(s) OOS, and additional backup required                |
| <b>SNVS</b> | Unable to verify Configuration file since MP DB not loaded |
| <b>SNVS</b> | Can't mount or unmount PMEM                                |
| <b>SNVS</b> | User quit the menu                                         |
| <b>SNVS</b> | Backup required before executing this command              |



---

## INSTALL

---

### UTILITY FOR APPLICATION SOFTWARE RELEASE INSTALLATION, REMOVAL, AND UPGRADE

#### **Explanation Of Command**

---

Software that runs on the Digital Signal Processing Platform (DSPP) circuit pack is called application software because it is treated by DACS II as a separate and distinct application that interacts with the DACS II generic software through an operating system like interface. Applications for the DSPP circuit pack are packaged and shipped as separately orderable software releases on PCMCIA cards. Documentation for an individual application is also separate from regular DACS II documentation and is shipped together with the PCMCIA card containing that application.

This command (**INSTALL**) performs installation services for application releases. These services consist of:

1. Listing application releases currently installed.
2. Installation of a new application release.
3. Upgrading an older release of an application with a newer release of that application.
4. Removal of an application release.

Usage of this command is limited to the Frame Administrator and users with Restricted Maintenance privileges. The following configuration must be present for a successful application installation, removal, or upgrade.

1. The Main Controller (MC) must be in Maintenance Condition (MCOND).
2. The SMEM slot of the MC must contain the following depending on the task:
  - For installing or upgrading an application the SMEM slot must have inserted into it a PCMCIA card purchased from Lucent Technologies that contains the application to be installed or upgraded.
  - For removing an application the SMEM slot should contain the normal DACS II card with the current executables and system database.

This command allows the listing of application version information, but DACS II must be in MCOND for this to work. Command I.51001 RTVR-MEMSTAT should be used for listing application version information while DACS II is in-service.

The customer must perform the following steps to install an application:

1. The Main Controller must be placed in Maintenance Condition (MCOND).
2. The regular memory card in the SMEM slot must be removed logically and physically.
3. The memory card with the application must be inserted into slot SMEM and then must be restored.
4. The customer must invoke the INSTALL command as shown in the input command format section.
5. The INSTALL command appears as shown in Menu Display 1 below. The user is asked to respond with a number between "1" and "3" or with a "Q" to quit. A response of "1" initially generates a response as shown in Menu Display 1, which shows that in the PMEM slot there is a regular DACS II memory card. This card does not have an application program, thus no application line is shown. The memory card in the SMEM slot is identified as an application distribution card (called DSP DISTRIBUTION CARD), and it **does** have an application on it. Note that the type, the version, and the date stamp of when the application was built is given; this is the identity of the application.
6. The actual install happens when the user responds with a "2" to the INSTALL menu. This is shown in Menu Display 4.
7. Then the user can quit out of the install menu as shown in Menu Display 9. After quitting the install menu the user should remove the application card from the SMEM slot both logically and physically and then restore the regular DACS II memory card in the SMEM slot that had previously been removed.
8. Next the user must copy the executables from the regular PMEM card to the regular SMEM card by executing the command:

**CPY-MEM : : : PMEM, SMEM : PROG ;**

This copying step is mandatory in order to ensure that the application does also reside on SMEM.

9. The user can now verify that the application resides on both memory cards by invoking the INSTALL menu one more time. A listing of the application will be like the one shown in Menu Display 2.
10. The user is now ready to put the Main Controller (MC) back into service.

Upgrading an application from one version to another is a very similar procedure as given above. The memory card carrying the new version of the application must be in the SMEM slot. Menu Display 3 shows what a listing of the applications looks like. Notice that the

regular DACS II card in PMEM has the application version that is to be replaced, while the application card in the SMEM slot has the application version that is to replace the current version. Menu Display 5 shows how the actual upgrade takes place if no NPCs are actually running the application. Menu Display 6 shows how the actual upgrade takes place if at least one NPC is running the application. The user gets a chance to reconsider the upgrade, which must be responded to with a "Y", before the actual upgrade takes place. Please note that as part of the upgrade the application is downloaded into the appropriate DSPP Circuit Pack(s) if they are in service and each affected DSPP Circuit Pack is then rebooted after the download is complete. This last step happens at the time the MC is placed back into service.

Menu Display 7 shows how to remove an application from the regular DACS II memory card. Again, the user is required to respond to "ARE YOU REALLY SURE" questions to ensure that no inadvertent mistakes are made. Menu Display 8 shows what happens when an attempt is being made to remove an application when at least one NPC is still running that application. The removal attempt is denied.

As previously stated, the execution of the **INSTALL** command generates a menu for the user. These menus are shown in nine displays next:

Menu Display 1:

Listing application releases (No application installed, but application card in SMEM slot):

\*\*\*\*\* DSP PLATFORM - LOAD INSTALLATION UTILITY \*\*\*\*\*

1. List DSPP Load Files
2. Install DSPP Load Files
3. Remove DSPP Load Files

Enter number of command [1-3], or Q to QUIT:1

DSP LOADS ON MEMORY CARDS:

```
===== LOADS ON PMEM: (DACS II CARD) =====
NAME BYTES TYPE VERSION DATE BUILT

```

```
===== LOADS ON SMEM: (DSP DISTRIBUTION CARD) =====
NAME BYTES TYPE VERSION DATE BUILT

```

```
SDxload bbbbbb SDx g.ii.rr yy/mm/dd hh:mm:ss

```

Menu Display 2:

Listing application releases (Both PMEM and SMEM have the same application):

\*\*\*\*\* DSP PLATFORM - LOAD INSTALLATION UTILITY \*\*\*\*\*

1. List DSPP Load Files
2. Install DSPP Load Files
3. Remove DSPP Load Files

Enter number of command [1-3], or Q to QUIT:1

DSP LOADS ON MEMORY CARDS:

```
===== LOADS ON PMEM: (DACS II CARD) =====
NAME BYTES TYPE VERSION DATE BUILT

SDxload bbbbbbb SDx g.ii.rr yy/mm/dd hh:mm:ss
=====
===== LOADS ON SMEM: (DACS II CARD) =====
NAME BYTES TYPE VERSION DATE BUILT

SDxload bbbbbbb SDx g.ii.rr yy/mm/dd hh:mm:ss

```

Menu Display 3:

Listing application releases (PMEM and SMEM have different versions of the same application, SMEM has an application card)

\*\*\*\*\* DSP PLATFORM - LOAD INSTALLATION UTILITY \*\*\*\*\*

1. List DSPP Load Files
2. Install DSPP Load Files
3. Remove DSPP Load Files

Enter number of command [1-3], or Q to QUIT:1

DSP LOADS ON MEMORY CARDS:

```
===== LOADS ON PMEM: (DACS II CARD) =====
NAME BYTES TYPE VERSION DATE BUILT

SDxload bbbbbbb SDx g.ii.rr yy/mm/dd hh:mm:ss
=====
===== LOADS ON SMEM: (DSP DISTRIBUTION CARD) =====
NAME BYTES TYPE VERSION DATE BUILT

SDxload bbbbbbb SDx g.ii.rr yy/mm/dd hh:mm:ss

```

Menu Display 4:

Installing a new application release:

\*\*\*\*\* DSP PLATFORM - LOAD INSTALLATION UTILITY \*\*\*\*\*

1. List DSPP Load Files
2. Install DSPP Load Files
3. Remove DSPP Load Files

Enter number of command [1-3], or Q to QUIT:2

Installing DSP load file: x.xx/SDxload, bbbbbb bytes from SMEM to PMEM

Installation Complete, Number of files installed from SMEM to PMEM: 1.

Menu Display 5:

Upgrading an older release of an application with a newer release of that application:

\*\*\*\*\* DSP PLATFORM - LOAD INSTALLATION UTILITY \*\*\*\*\*

1. List DSPP Load Files
2. Install DSPP Load Files
3. Remove DSPP Load Files

Enter number of command [1-3], or Q to QUIT:2

WARNING: different SDxload file exists on target: PMEM

OLD (PMEM): SDxxx g.ii.rr yy/mm/dd hh:mm:ss

NEW (SMEM): SDxxx g.ii.rr yy/mm/dd hh:mm:ss

0 NPCs may be affected

Do you wish to continue overwrite of this file? [y/N]:Y

Installing DSP load file: x.xx/SDxload, bbbbbb bytes from SMEM to PMEM

Installation Complete, Number of files installed from SMEM to PMEM: 1.

Menu Display 6:

Upgrading an older release of an application with a newer release  
of that application while at least one NPC is running the application.

\*\*\*\*\* DSP PLATFORM - LOAD INSTALLATION UTILITY \*\*\*\*\*

1. List DSPP Load Files
2. Install DSPP Load Files
3. Remove DSPP Load Files

Enter number of command [1-3], or Q to QUIT:2

WARNING: different SDxload file exists on target: PMEM

OLD (PMEM): SDxxx g.ii.rr yy/mm/dd hh:mm:ss

NEW (SMEM): SDxxx g.ii.rr yy/mm/dd hh:mm:ss

x NPCs may be affected

Do you wish to continue overwrite of this file? [y/N]:Y

Installing DSP load file: x.xx/SDxload, bbbbbbb bytes from SMEM to PMEM

Installation Complete, Number of files installed from SMEM to PMEM: 1.

Menu Display 7:

Removing an application release:

\*\*\*\*\* DSP PLATFORM - LOAD INSTALLATION UTILITY \*\*\*\*\*

1. List DSPP Load Files
2. Install DSPP Load Files
3. Remove DSPP Load Files

Enter number of command [1-3], or Q to QUIT:3

WARNING: This function will REMOVE a DSP PLATFORM load  
from the ISX flash card you specify.

Are you REALLY SURE you wish to proceed? [y/N]: Y

Enter Device [A=PMEM, B=SMEM]: A

----- REMOVE FILES: PMEM DEVICE -----

1. Remove SDxload ( bbbbbbb bytes)
- Q. QUIT

Enter File number to remove, or "Q" to QUIT: 1

WARNING: This will remove SDxload on PMEM.

Are you REALLY sure? [y/N]: Y

File SDxload removed from PMEM.

Menu Display 8:

Attempting to remove an application release when NPCs are running that application:

\*\*\*\*\* DSP PLATFORM - LOAD INSTALLATION UTILITY \*\*\*\*\*

1. List DSPP Load Files
2. Install DSPP Load Files
3. Remove DSPP Load Files

Enter number of command [1-3], or Q to QUIT:3

WARNING: This function will REMOVE a DSP PLATFORM load  
from the ISX flash card you specify.

Are you REALLY SURE you wish to proceed? [y/N]: Y

Enter Device [A=PMEM, B=SMEM]: A

----- REMOVE FILES: PMEM DEVICE -----

1. Remove SDxload ( bbbbbbb bytes) 1 NPCs using load!
- Q. QUIT

Enter File number to remove, or "Q" to QUIT: 1

Can't remove file SDxload, there are 1 NPCs using this load

Menu Display 9:

Quitting the INSTALL menu:

\*\*\*\*\* DSP PLATFORM - LOAD INSTALLATION UTILITY \*\*\*\*\*

1. List DSPP Load Files
2. Install DSPP Load Files
3. Remove DSPP Load Files

Enter number of command [1-3], or Q to QUIT:Q

INSTALL QUIT

### Command

[I.55721]

INSTALL;

### **Completion Message**

---

[O.55721]

<install menu> and <user responses>  
INSTALL QUIT

### **Denial Message**

---

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M INSTALL DENY
/* [0.55721.01] */
[/* Must be User DAX or have RMON privilege to use INSTALL */]
[/* Frame must be in MCOND to use INSTALL */]
```

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

#### **INSTALL**

- Invoke the install menu to list, install, upgrade, or remove application files.

**g.ii.rr** - Generic.issue.release string that identifies the version of the application

**SDx** - The "x" in the type field SDx identifies the application

**SD1** X.50/X.57 Subrate application

**SD3** Digital Multipoint Bridge application

**SD4** DDS Subrate and Multipoint Junction Unit application

**SDx** Any future application with identity "x"

**bbbbbb** - Number of bytes in this version of the application



## **LGN,USER**

### **LOG ON TO DACS II**

#### **Explanation Of Command**

**Note:** Before logging on to DACS II for the first time, it is suggested that the user thoroughly read the documentation for this message.

This command allows a user or frame administrator to identify himself/herself to DACS II by an identification code, the **user id**, on any link.

DACS II checks the user id and password against entries previously stored in the data base. If the user is not authorized, DACS II will deny the input command.

A user can log on to DACS II from more than one link.

*If on a Snider administrative link, the command must be entered as follows:*

**LGN-USER:[xy]::[ww]:<user id>;**

The DACS II system will respond with the following dialogue:

PASSWORD: The user enters a password. Note that the password characters are not echoed by DACS II.

*If on an X.25 administrative link, the command must be entered as follows:*

**LGN-USER:[xy]::[ww]:<user id>,<user password>;**

Output from this command is sent only to the link on which the command was input.

### **Command**

---

[I.39001]

**LGN-USER:[<xy>]::[ww]:<user id>[,<user password>];**

If the user is on a Snider administrative link, the message is entered as follows:

[I.39001]

**LGN-USER:[<xy>]::[ww]:<user id>;**

Then DACS II will prompt the following:

PASSWD: (user enters the user password)

### **Completion Message**

---

[O.39001]

**<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M LGN USER:::[ww]:<user id> COMPLD**

**/\* [O.39001] \*/**

**/\* WARNING MESSAGE \*/**

**/\* THIS SYSTEM IS RESTRICTED TO [Lucent Technologies ]AUTHORIZED USERS FOR  
BUSINESS PURPOSES. UNAUTHORIZED ACCESS IS A VIOLATION OF THE  
LAW. THIS SERVICE MAY BE MONITORED FOR ADMINISTRATIVE AND SECU-  
RITY REASONS. BY PROCEEDING, YOU CONSENT TO THIS MONITORING. \*/**

**;**

### **Denial Message**

---

[O.39001.01]

**<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M LGN USER:::[ww]:<user id> DENY  
mmmm**

**/\* [O.39001.01] \*/**

**/\* <explanation of error condition code> \*/**

**;**

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**user id**

- User identifier

The user login identification (two to eight alphabetic characters)

**PASSWD**

- Password

**user password**

- User password (at least six alphanumeric characters)

**mmmm** - Error condition code

| <b>mmmm</b> | <i>Explanation</i> |
|-------------|--------------------|
|-------------|--------------------|

|             |                     |
|-------------|---------------------|
| <b>SNVS</b> | User does not exist |
|-------------|---------------------|

|             |                                            |
|-------------|--------------------------------------------|
| <b>SNVS</b> | A user is already logged in on the link/vc |
|-------------|--------------------------------------------|

|             |                               |
|-------------|-------------------------------|
| <b>SNVS</b> | Incorrect or missing password |
|-------------|-------------------------------|

## **LGT,TERM,USER,INCL**

### **LOG OFF USER OR LINK**

#### **Explanation Of Command**

This command requests DACS II to log off a user or a link. A user is specified by his or her **<user id>**; a link, by its physical link number. The virtual circuit number is optional. The INCL keyword is also optional. The virtual circuit number and INCL are mutually exclusive. The INCL keyword must be specified to log off all virtual circuits of an X.25 link (5 or 6).

The DACS II frame administrator can use the **<user id>** option from any link to log off any user on another link. If the user is logged in on more than one link and is not the frame administrator, DACS II will log the user off every link. An autonomous message will appear on the user's link if the frame administrator logs a user out.

Output from this command is sent only to the link on which the command was input.

#### **Command**

[I.39101]

**LGT-{TERM|USER}:[<xy>]::[ww]:{l[mm][,INCL]|<user id>;**

#### **Completion Message**

[O.39101]

    <xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M LGT {TERM|USER}:::[ww]:{l[mm][,INCL]|<user id>} COMPLD  
;

### **Denial Message**

---

[O.39101.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M LGT {TERM|USER}:::[ww]:{l[mm][,INCL]|<user id>} DENY
 mmmm
 /* [0.39101.01] */
 /* <explanation of error condition code> */
;
```

### **Autonomous Message**

---

This message will be received only on the link affected.

[O.39101]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT LGT TERM
 /* [0.39101] */
 "l[mm]"
```

This message will be received only on the link of the user being logged out.

[O.39101]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT LGT USER
 /* [0.39101] */
 "<user id>"
```

### **Explanation Of Parameters**

---

**USER** - User

**user id**

- User identifier (two to eight alphabetic characters)

User login identification

**TERM** - Terminal (link)

**j[mm]** - Administrative link number

**j** - Physical link number (1 through 6)

**mm** - Virtual circuit number (01 through 16)

The virtual circuit number must be entered when logging off a single virtual circuit of an X.25 link.

**INCL** - Inclusive

Include virtual circuits of links 5 and 6. The INCL keyword can only be entered with X.25 links 5 and 6, and no virtual circuit number is allowed when this keyword is used. That is, "mm" and "INCL" are mutually exclusive. In addition, the INCL keyword is also mutually exclusive with the "<user id>". When the INCL keyword is entered, it means that the logoff applies to all the virtual circuits of X.25 link (5 or 6).

**COND** - Condition**mmmm** - Error condition code

| <b>mmmm</b> | <i>Explanation</i> |
|-------------|--------------------|
|-------------|--------------------|

|             |                                                |
|-------------|------------------------------------------------|
| <b>SNVS</b> | User does not exist                            |
| <b>SNVS</b> | No user is logged in on the link/vc            |
| <b>SNVS</b> | Cannot execute privileged command              |
| <b>SNVS</b> | User is not logged in                          |
| <b>IDNV</b> | Virtual circuit is not specified for X.25 link |
| <b>IDNV</b> | Invalid link number specified                  |
| <b>IDNV</b> | Invalid keyword(s) combination specified       |

---

## LINE

---

### QUERY LINE NUMBER

---

#### Explanation Of Command

This command retrieves the current line number and the total number of lines within the macro while in a macro session.

---

#### Command

[I.19071]

LINE[: [<xy>]::[ww]:];

---

#### Completion Message

[O.19071]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M LINE:::[ww] COMPLD
/* [0.19071] */
/* Line <line pointer>,Total <line total> */
;
```

---

#### Denial Message

Not applicable.

---

#### Autonomous Message

Not applicable.

### **Explanation Of Parameters**

---

**LINE** - Line

**line pointer**

- Current line number

**TOTAL** - Total

**line total**

- Total number of lines within the macro



---

## **LIST,END**

---

### **LIST MACRO CONTENTS**

#### **Explanation Of Command**

---

This command is used to list the contents of a macro. If neither a range of line numbers nor END is specified then the line pointed to by the line pointer (the current line) is listed.

#### **Command**

---

[I.19061]

```
LIST[:[<xy>]:{<starting line>|END}[-{<ending line>|END}]:\
[ww]:];
```

#### **Completion Message**

---

If the macro contains no component command,

[O.19061]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M LIST::[{<starting line>|END}[-{<ending line>|END}]]:\
[ww] COMPLD
 /* [O.19061] */
 /* NONE */
;
```

If the macro contains one or more component commands,

[O.19062]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M LIST::[{<starting line>|END}[-{<ending line>|END}]]:\
[ww] COMPLD
 /* [O.19062] */
 /* 00001 <first 65 characters of 1st component command \
text> */
 /* <remaining characters of 1st component command text>\
 */
 .
 .
 .
 /* mmmmm <first 65 characters of mth component command \
text> */
 /* <remaining characters of mth component command text>\
 */
>
 .
 .
 .
>
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M LIST::[{<starting line>|END}[-{<ending line>|END}]]:[ww] \
COMPLD
 /* [O.19062] */
 /* nnnnn <first 65 characters of nth component command text>\
 */
 /* <remaining characters of nth component command text>\
 */
 .
 .
 .
 /* ppppp <first 65 characters of pth component command text>\
 */
 /* <remaining characters of pth component command text>\
 */
>
```

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M LIST::[{<starting line>|END}[-{<ending line>|END}]]:[ww] \
COMPLD
 /* [0.19062] */
 /* qqqqq <first 65 characters of qth component command text>\
*/
 /* <remaining characters of qth component command text>\
*/
 .
 .
 .
 /* zzzzz <first 65 characters of zth component command text>\
*/
 /* <remaining characters of zth component command text>\
*/
 ;
```

### Denial Message

---

[O.19061.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M LIST::[{<starting line>|END}[-{<ending line>|END}]]:\
[ww] COMPLD
 mmmm
 /* [0.19061.01] */
 /* <explanation of error condition code> */
 ;
```

### Autonomous Message

---

Not applicable.

## **Explanation Of Parameters**

---

### **starting line**

- Beginning line number of a line range (1, 2, ..., n)

Starting line indicates the line number of the first line of a range of lines within a macro that are to be listed.

### **ending line**

- Ending line number of a line range (2, 3, ..., n+1)

Ending line indicates the line number of the last line of a range of lines within a macro that are to be deleted.

**END** - End

Line number of the line at the end of the macro.

**00001,**

**mmmmm,**

**nnnnn,**

**ppppp,**

**qqqqq,**

**zzzzz** - Component command line numbers (00001 through 99999)

**mmmm** - Error condition code

| <b>mmmm</b> | <i>Explanation</i> |
|-------------|--------------------|
|-------------|--------------------|

|             |                     |
|-------------|---------------------|
| <b>IDNV</b> | Invalid line number |
|-------------|---------------------|

|             |                        |
|-------------|------------------------|
| <b>SNVS</b> | No edit session active |
|-------------|------------------------|

---

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---

## **MOVE — MTC**

---

### **MOVE — MTC**

This section documents the commands **MOVE** through **MTC**.

## **MOVE,END**

---

### **MOVE MACRO LINES**

#### **Explanation Of Command**

---

This command is used to move one or more lines and place them after a specified line in the macro while in a macro session.

If only one line is specified, the **starting line** or **END**, then only that line is moved to **destination line**.

#### **Command**

---

[I.19091]

```
MOVE:[<xy>]:{<starting line>|END}[-{<ending line>|END}],\
{<destination line>|END}:[ww];;
```

#### **Completion Message**

---

[O.19091]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M MOVE::{<starting line>|END}[-{<ending line>|END}],\
{<destination line>|END}:[ww] COMPLD
 /* [O.19091] */
;
```



### **Denial Message**

---

[O.19091.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M MOVE::{<starting line>|END}[-{<ending line>|END}],\
{<destination line>|END}:[ww] DENY
mmmm
/* [O.19091.01] */
/* <explanation of error condition code> */
;
```

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

#### **starting line**

- Beginning line number of a line number range (1, 2, ..., n)

Starting line indicates the first line of the group of lines to be moved.

#### **ending line**

- Ending line number of a line number range (2, 3, ..., n+1)

Ending line indicates the end line of the group of lines to be moved.

#### **END** - End

END is a special line number that marks the position of the last line in the macro. If END is specified in place of ending line then the lines from starting line through END will be moved to destination line. If END is specified as destination line then the line range specified in the command will be moved, as a unit, to the line following END. The line number associated with END will change to the new line number of the last line moved.

#### **destination line**

- Destination line number for the move (0, 1, 2, ..., n)

The first line of the lines to be moved will be placed on the line following destination line.

mmm - Error condition code

mmm *Explanation*

**IDNV** Invalid line number

## **MP,STARTUP,STF,ATP**

### **STARTUP**

#### **Explanation Of Command**

This message indicates that The main processor has initialized itself, established local area network communications between itself and the communications interface or the enhanced communications interface and has performed self-diagnostics. The results of these diagnostics are reported as some tests failed or all tests passed.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.01221]

**MP STARTUP {STF|ATP}**

### **Explanation Of Parameters**

---

**MP** - Main processor

**STARTUP**

- Startup

Indicates initialization

**STF** - Some tests failed

**ATP** - All tests passed

## **MTC,STF,ATP**

### **MAINTENANCE**

#### **Explanation Of Command**

This message indicates that the maintenance controller has initialized itself and has performed self-diagnostics. The results of these diagnostics are reported as some tests failed or as all tests passed passed.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.01281]

**MTC {STF|ATP}**

### **Explanation Of Parameters**

---

**MTC** - Maintenance circuit

**STF** - Some tests failed

**ATP** - All tests passed

---

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---

## **OPR**

---

## **OPR**

---

This section documents the **OPR** command.

## **OPR,ACO,ALL**

### **ALARM CUTOFF**

#### **Explanation Of Command**

This message executes an audible alarm cutoff (ACO), silencing any currently active central office audible frame alarms. DACS II also illuminates the green ACO LED on the front status panel. The ACO remains active and the green LED remains illuminated until all frame alarms are retired or a new alarm appears on the system.

Note that executing an ACO **does not** inhibit subsequent audible alarms from being generated for additional failures. In addition, the ACO does not retire local or remote **visible** indications and does not cause the system to issue an alarm clear notification.

Executing an ACO by inputting this command is equivalent to pressing the status panel ACO push-button. When the ACO push-button is pressed, a message indicating that the ACO has been activated is generated by the system.

#### **Command**

[I.51111]

**OPR-ACO-ALL:[<xy>]::[ww];**

#### **Completion Message**

[O.51111]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M OPR ACO ALL:::[ww] COMPLD
 /* [0.51111] */
 /* ACO STATUS */
 " {ACTIVE|INACT} "
;
```

**Denial Message**

---

Not applicable.

**Autonomous Message**

---

Not applicable.

**Explanation Of Parameters**

---

**ACO** - Alarm cutoff

**INACT** - Inactive alarm

The appearance of this keyword indicates that there were no alarms on the system and the audible alarm cutoff was not activated.

## **OPR,LPBK,DS3,UNIT,MMFG**

### **HYBRID DS3 LOOPBACK**

#### **Explanation Of Command**

This command requests a local loopback for a DS3 signal that is being processed on the addressed Hybrid Multiplexer (HMXR) in a Hybrid DS3 Unit (HDS3U). Following HDS3U and DS3U convention the HMXR is addressed as an MXR/MIU Functional Group (MMFG). Note that the loopback operation for a DS3 signal is not allowed for a regular multiplexer (MXR/EMXR) in an MMFG of a DS3 Unit (DS3U) or Hybrid DS3 Unit (HDS3U).

The HDS3U supports two kinds of local loopback functions:

- A. Equipment loopback (diagnostic local loopback): The outgoing DS3 signal is looped back towards the DACS II equipment overriding the normally received DS3 signal. AIS will be substituted for the transmitted signal, it can be stopped under user control (t=N).
- B. Facility loopback (line local loopback): The incoming DS3 signal is looped back and transmitted towards the facility. When the DS3 loopback is activated, DACS II will no longer output its own clock on the DS3 line. AIS will be substituted for the received signal, it can be stopped under user control (t=N).

Only one of the two types of loopback (equipment or facility) may be activated at one time. Also, the command will deny a loopback request when that same type of loopback is already active.

An active loopback will be removed if the system is reset or re-booted.

#### **Command**

[I.26161]

**OPR-LPBK-DS3:[<xy>]:UNIT-[q]q:MMFG-a:[ww]:LPBK-d[t];**

### Completion Message

---

[O.26161]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M OPR LPBK DS3::UNIT-[q]q:MMFG-a:[ww]:LPBK-d[t] COMPLD
;
```

### Denial Message

---

[O.26161.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M OPR LPBK DS3::UNIT-[q]q:MMFG-a:[ww]:LPBK-d[t] DENY
 mmmm
 /* [0.26161.01] */
 /* <explanation of error condition code> */
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

**LPBK** - Loopback

**d** - Loopback Type

| <i>d</i> | <i>Explanation</i>                                                                                                    |
|----------|-----------------------------------------------------------------------------------------------------------------------|
| E        | Equipment loopback (diagnostic local loopback), the outgoing DS3 signal is looped back towards the DACS II equipment. |
| F        | Facility loopback (line local loopback), the incoming DS3 signal is looped back towards the facility.                 |
| N        | Stop loopback                                                                                                         |

**t** - Loopback signal AIS specifier

*t Explanation*

N Do not send AIS upstream towards the facility while DS3 signal is looped back towards the DACS II equipment, or do not send AIS downstream towards the DACS II equipment while DS3 signal is looped back towards the facility.

*If t is not specified for an equipment loopback request, the default is to send AIS upstream towards the facility while the DS3 signal is looped back towards the DACS II equipment.*

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**MMFG** - Hybrid Multiplexer-Multiplexer Interface Unit Functional Group

**a** - The number of the MMFG within the unit (P,1 through 6) (P means the protection MMFG)



## **OPR,LPBK,T0**

### **LOOPED TEST ACCESS**

#### **Explanation Of Command**

This message requests that both test port channels on a given test port be placed in the looped mode.

Trunk conditioning *may be specified* to loop a static test port **kk**. If specified it will override the specification given when the test port was equipped. If not specified it will default to the specification given when the test port was equipped.

Trunk conditioning *must be specified* to loop a dynamic test port **kk** since tc is dynamically set when any test access message makes the test port active. If trunk conditioning is omitted, the request will be denied.

**DISC::TACC,T0** will undo this command.

The test port is mapped to predesignated channels of a network processing circuit for test ports (NPCTP) during the provisioning of that test port. All domestic non-SLC NPC types can be provisioned as NPCTP. For the mapping between the test ports and the channels of the test NPCs, see the GRTH::TP message.

#### **Command**

[I.29001]

**OPR-LPBK-T0:[<xy>]::[ww]:kk:<tc>;**

#### **Completion Message**

[O.29001]

    <xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M OPR LPBK T0::[ww]:kk: <tc> COMPLD  
;

## Denial Message

[O.29001.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M OPR LPBK T0:::[ww]:kk: <tc> DENY
mmmm
/* [O.29001.01] */
/* <st> */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**LPD** - Looped

**TP** - Test port

**kk** - Test port number (01 through 96)

**tc** - Trunk conditioning

Represents the desired cross-connected signaling and insertion word applied when a failure occurs. A trunk conditioning specification consists of a combination of a signaling specification followed by an insertion word specification. For example, TRSP,IW X'pq (input form).

The following signaling options are allowed:

| <i>signaling</i>     | <i>Explanation</i>                                                                                                                                                          |
|----------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| TC-ijkl,mnop         | 2-way,4-state signaling in binary. For ESF type framing format, software will expand 4-state to 16-state by duplicating the format on the remaining frames on a superframe. |
| TC-efghijkl,mnopqrst | 2-way,16-state in binary. Only valid for ESF framing format.                                                                                                                |
| TC-X-ab,X-cd         | 2-way,16-state in hexadecimal                                                                                                                                               |
| TRSP                 | Transparent, no signaling                                                                                                                                                   |

The following insertion words options are allowed:

*insertion word Explanation*

|         |                                                                                                                                          |
|---------|------------------------------------------------------------------------------------------------------------------------------------------|
| IW-X-pq | The 8-bit pattern corresponding to the hexadecimal value of pq will be inserted to the downstream direction of a failure on either line. |
| TRB     | Standard trouble code, equal to IW-X-E4.                                                                                                 |
| MUX     | MUX out of sync code, equal to IW-X-A1.<br>(only valid with signaling option TRSP)                                                       |

The following trunk conditioning usage applies:

- If trunk conditioning is omitted from this message and was omitted from CRTE-EQPT::TP, the message will be denied.
- If trunk conditioning is omitted from this message but was provided in CRTE-EQPT::TP, the trunk conditioning value provided in CRTE-EQPT::TP, is applied.
- If trunk conditioning is provided in this message, it overrides the value, (if provided), in CRTE-EQPT::TP.

**st** - Status

**st** *Explanation*

|                 |                                                            |
|-----------------|------------------------------------------------------------|
| <b>ASGN</b>     | Termination assigned                                       |
| <b>BADCCN</b>   | CCN OOS or failed                                          |
| <b>BADFC</b>    | FC OOS or failed                                           |
| <b>BADFLI</b>   | FLI OOS or failed                                          |
| <b>BADFMT</b>   | FMT (Formatter) OOS or failed                              |
| <b>BADFTMI</b>  | FTMI OOS or failed                                         |
| <b>BADMIU</b>   | MIU OOS or failed                                          |
| <b>BADMXR</b>   | MXR OOS or failed                                          |
| <b>BADTSI</b>   | TSI OOS or failed                                          |
| <b>BADUNIT</b>  | UNIT OOS or failed                                         |
| <b>FAIL</b>     | Test port Group NPC failed                                 |
| <b>IMPR TC</b>  | Improper trunk conditioning specification                  |
| <b>MCOND</b>    | An entity in the network is OOS or failed                  |
| <b>NA</b>       | DACS CCN or UNIT involved cannot perform the cross-connect |
| <b>NO TC</b>    | <tc> not provided                                          |
| <b>NOT IDLE</b> | Test port is not idle                                      |
| <b>OOS</b>      | Test port Group NPC out of service                         |

| <b>st</b>                        | <i>Explanation</i>                                                                          |
|----------------------------------|---------------------------------------------------------------------------------------------|
| <b>SG COND 02</b><br><b>UEQD</b> | Trunk conditioning not given for dynamic test port<br>The test port Group NPC is unequipped |

---

## **OPR,LPBK,T0,TG**

---

### **NX64Kbit/s LOOPED TEST ACCESS**

#### **Explanation Of Command**

---

This command is used to place both bundles of a test-access group (TG) in the looped mode. If the TG is not provisioned or currently assigned the command will be denied.

#### **Command**

---

[I.29021]

**OPR-LPBK-T0:[xy]::[ww]:TG-mmm:[<tc>];**

#### **Completion Message**

---

[O.29021]

```
xy yy-mm-dd hh:mm:ss LINK-n[vv]
M OPR LPBK T0::[ww]:TG-mmm:[<tc>] COMPLD
/* [O.29021] */
"TG-width:NN,<tc>"
;
```

#### **Denial Message**

---

[O.29021.01]

```
xy yy-mm-dd hh:mm:ss LINK-n[vv]
M OPR LPBK T0::[ww]:TG-mmm:[<tc>] DENY
mmmm
/* [O.29021.01] */
/* <explanation of error condition code> */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**TG** - Test (access) group

**mmm** - TG number (001 through 400)

**tc** - Trunk conditioning

If the static tc was not furnished in the growth TG command, it must be dynamically specified in this command or the test access will be denied. A dynamic tc will override any static tc. The effective tc will be used, and will be output.

**mmmm** - Four-character error condition code.

**NN** - TG width (1 through 24)

**mmmm** - Error condition code

**mmmm** *Explanation*

**SWFA** Active CCN side not IS or failed or pested or hardware OOS  
**ENEQ** UNIT not equipped, not in service, or failed  
**ENEQ** CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS  
**ENEQ** FTMI not equipped, not in service, or failed  
**ENEQ** FC not eqd, not IS, or failed or inactive side FC not eqd or not IS  
**ENEQ** TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS  
**ENEQ** DSPI not equipped, not in service, or failed  
**ENEQ** Required FLI not equipped, not in service, or failed  
**ENEQ** Required MXR not equipped, not in service, or failed  
**ENEQ** Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS  
**ENEQ** Required MIU not equipped, not in service, or failed  
**ENEQ** ETSI not equipped, not in service, or failed  
**ENEQ** test group unequipped  
**IDNV** Invalid TC specification  
**SNIS** NPC not in service or failed  
**IDNV** Inconsistent Signaling on CEPT NPCTGs  
**SNVS** invalid test access mode

## **OPR,LPBK,T1,DGA,DGB,DGC,DGD,DGP,LLB,RT**

### **TWO-WAY TEST ACCESS LINE LOOPBACK**

#### **Explanation Of Command**

This MML message allows the user to enable a line loopback test on the system.

#### **Command**

[I.26121]

```
OPR-LPBK-T1: [<xy>] : {DGA|DGB|DGC|DGD|DGP} : [ww] : LLB:\
RT-ffff;
```

#### **Completion Message**

[O.26121]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M OPR LPBK T1:: {DGA|DGB|DGC|DGD|DGP} : [ww] : LLB:\
RT-ffff COMPLD
;
```

#### **Denial Message**

[O.26121.01]

```
<xy> yy-mm-dd hh:mm:ss
M OPR LPBK T1:: {DGA|DGB|DGC|DGD|DGP} : [ww] : LLB:\
RT-ffff DENY
 mmmm
 /* [0.26121.01] */
 /* <explanation of the error condition code> */
;
```

## Autonomous Message

---

[O.26121]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT OPR LPBK T1
/* [O.26121] */
"{DGA|DGB|DGC|DGD|DGP},LLB,RT-ffff"
;
```

[O.26121.01]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT OPR LPBK T1
mmm
/* [O.26121.01] */
/* <explanation of the error condition code> */
"{DGA|DGB|DGC|DGD|DGP},LLB,RT-ffff"
;
```

## Explanation Of Parameters

---

DG(A,B,C,D,P) - Digroup (A,B,C,D,P)

**LLB** - Line LoopBack

**RT** - Remote Terminal

**ffff** - Bank identification number (0000 to 9999)

**mmm** - Error condition code

| <b>mmm</b> | <i>Explanation</i> |
|------------|--------------------|
|------------|--------------------|

|             |                                             |
|-------------|---------------------------------------------|
| <b>IDNV</b> | Bank id number not found                    |
| <b>IDNV</b> | Digroup name and bank id don't match        |
| <b>IDNV</b> | Operation mode and digroup name don't match |
| <b>SAIN</b> | Loop back inhibited for digroup             |
| <b>SNVS</b> | Autonomous loopback is active on DGA        |
| <b>SNVS</b> | LLB not initiated                           |
| <b>SNVS</b> | NPC has active circuit                      |



## **OPR,LPBK,T1,E1**

### **FACILITY LOOPBACK ACTIVATE**

#### **Explanation Of Command**

##### **For DA and TA type NPCs:**

ANSI (American National Standards Institute) T1.403 is a DS1 interface specification, which among other things, specifies the use of the 4kb/s ESF data link for network maintenance. The data link is used to communicate between network elements which transport the DS1 facility.

This command is used to initiate near-end (at the DACS II) and far-end (at the terminal on the other end of the DS1 facility) loopbacks for ESF formatted facilities as defined by ANSI T1.403.

DACS II will execute a near-end payload loopback by transmitting the received information bits of each frame back onto the DS1 facility. The framing bit position is regenerated by DACS II during a payload loopback.

DACS II will also send payload and line loopback commands on the ESF data link to far-end equipment, ordering the equipment on the other end of the DS1 facility to execute the respective loopbacks.

### For TE and TH type NPCs on HDS3Us:

This command can be used to request line loopbacks towards the facility for all TE and TH type NPCs provisioned on Hybrid MXRs (KCR8s) within a Hybrid DS3U for DS1 or E1 facilities respectively. However, line loopbacks for TE type NPCs provisioned on MXR/EMXR circuit packs (KCR1s/KCR5s), even though provisioned within a Hybrid DS3U, are not supported. AIS will be sent downstream as a default operation unless stopped under user control (t=N). Near end (LOCN NEND) line (LINE) loopback is the only type of loopback that may be requested for TE or TH type NPCs on an HDS3U.

An E1 or DS1 line loopback on an HDS3U will be activated without regard to whether a DS3 loopback is already active. If a DS3 line loopback is active (see command I.26161), the DS1 or E1 line loopback will have no effect until the DS3 line loopback is removed. If a DS3 equipment loopback is active, the DS1 or E1 line loopback will be operating, but it results in a circular transmission path for the DS1 or E1, which is most likely undesirable.

If a loopback is active another loopback request to the same NPC will be denied.

Local loopbacks are dropped during a system reset or a system reboot.

## Command

### Nonhierarchical

[I.26141]

**OPR-LPBK-T1 : [<xy>] : [s]abc : [ww] : loop[t] : locn ;**

Usage: The following applies to E1 circuits multiplexed within a Hybrid DS3 only

[I.26141]

**OPR-LPBK-E1 : [<xy>] : [s]abc : [ww] : loop[t] : locn ;**

### Hierarchical

[I.26141]

**OPR-LPBK-T1 : [<xy>] : uv-m-np : [ww] : loop[t] : locn ;**

Usage: The following applies to E1 circuits multiplexed within a Hybrid DS3 only

[I.26141]

**OPR-LPBK-E1 : [<xy>] : uv-m-np : [ww] : loop[t] : locn ;**

### **Completion Message**

---

#### **Nonhierarchical**

---

[O.26141]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M OPR LPBK {T1|E1}::[s]abc:[ww]:loop[t]:locn COMPLD
;
```

#### **Hierarchical**

---

[O.26141]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M OPR LPBK {T1|E1}::uv-m-np:[ww]:loop[t]:locn COMPLD
;
```

### **Denial Message**

---

#### **Nonhierarchical**

---

[O.26141.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M OPR LPBK {T1|E1}::[s]abc:[ww]:loop[t]:locn DENY
 mmmm
 /* [0.26141.01] */
 /* <explanation of error condition code> */
;
```

#### **Hierarchical**

---

[O.26141.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M OPR LPBK {T1|E1}::uv-m-np:[ww]:loop[t]:locn DENY
 mmmm
 /* [0.26141.01] */
 /* <explanation of error condition code> */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**LPBK** - Loopback

**loop** - Loopback Type

*loop Explanation*

**LINE** - Line

**PYLD** - Payload

**t** - Loopback signal transmission specifier

*t Explanation*

**N** Do not send AIS downstream

For TE and TH type NPCs on an HDS3U, AIS is sent downstream as a default.

**NPC** - Network processing circuit

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number

The valid values are as follows, except that for TH type NPCs that carry E1s within a Hybrid DS3U all NPC numbers that are divisible by 4 as well as all NPC numbers that end with a "D" or "H" are invalid:

If NPC numbers are expressed in three digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |



**uv-m-np**

- Hierarchical NPC number

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module

The valid values are as follows, except that for TH type NPCs that carry E1s within a Hybrid DS3U all NPC numbers that are divisible by 4 as well as all NPC numbers that end with a "D" or "H" are invalid:

DA type NPC numbers listed by unit, module, and NPC Number

Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TA NPC numbers listed by unit, module, and NPC Number

Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TE NPC numbers listed by unit, module, and NPC Number

Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number

Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**LOCN** - Location

**locn** - Loopback Location

| <i>locn</i> | <i>Explanation</i> |
|-------------|--------------------|
|-------------|--------------------|

|      |          |
|------|----------|
| NEND | Near-end |
|------|----------|

|      |         |
|------|---------|
| FEND | Far-end |
|------|---------|

The NEND parameter must be coded for DS1 (T1) or E1 loopbacks that are carried within a Hybrid DS3, even though the Far-end loopbacks cannot be invoked.

mmm - Error condition code

mmm *Explanation*

|             |                                                                    |
|-------------|--------------------------------------------------------------------|
| <b>ENEQ</b> | Subject entity is not equipped                                     |
| <b>SAOS</b> | Subject entity is out of service                                   |
| <b>ENEQ</b> | Unit is not equipped                                               |
| <b>SAOS</b> | UC is out of service                                               |
| <b>SNVS</b> | UC is in service but failed                                        |
| <b>ENEQ</b> | FTMI is not equipped                                               |
| <b>SAOS</b> | FTMI is out of service                                             |
| <b>SNVS</b> | NPC type error                                                     |
| <b>ENEQ</b> | The MXR is not grown                                               |
| <b>SAOS</b> | MXR is out of service                                              |
| <b>IPNV</b> | Invalid parameter combination                                      |
| <b>SNVS</b> | Another signal already active prevents this signal from being sent |
| <b>SAOP</b> | This signal is already being sent                                  |
| <b>SNVS</b> | No signals active                                                  |
| <b>IPNV</b> | NPC is non-channelized                                             |
| <b>IPNV</b> | NPC number out of range                                            |

## **OPR,LPBK,T1,LPBKT,INCL**

### **NON-CANNELIZED LOOP TEST ACCESS FACILITY**

#### **Explanation Of Command**

This message terminally loops back a non-channelized Facility Access Digroup (FAD) or test network processing circuit (NPC).

Terminal looping is defined as looping of a terminated signal; it is done in the cross-connect network.

#### **Command**

##### **Nonhierarchical**

[I.20301]

**OPR-LPBK-T1:[<xy>]:[s]abc:[ww]:LPBKT:[INCL];**

##### **Hierarchical**

[I.20301]

**OPR-LPBK-T1:[<xy>]:uv-m-np:[ww]:LPBKT:[INCL];**

#### **Completion Message**

##### **Nonhierarchical**

[O.20301]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M OPR LPBK T1::[s]abc:[ww]:LPBKT:[INCL] COMPLD  
;

### **Hierarchical**

---

[O.20301]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M OPR LPBK T1::uv-m-np:[ww]:LPBKT:[INCL] COMPLD
;
```

### **Denial Message**

---

### **Nonhierarchical**

---

[O.20301.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M OPR LPBK T1::[s]abc:[ww]:LPBKT:[INCL] DENY
 mmmm
 /* [O.20301.01] */
 /* <explanation of error condition code> */
;
```

### **Hierarchical**

---

[O.20301.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M OPR LPBK T1::uv-m-np:[ww]:LPBKT:[INCL] DENY
 mmmm
 /* [O.20301.01] */
 /* <explanation of error condition code> */
;
```

### **Autonomous Message**

---

Not applicable.

## Explanation Of Parameters

**[s]abc** - The 3- or 4-digit nonhierarchical FAD NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE and TA type NPC numbers listed by unit number, Unit Type DT (DS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE and TA type NPC numbers listed by unit number, Unit Type DT (DS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |

| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

#### uv-m-np

- Hierarchical NPC number of FAD

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module

The values are listed below:

DE and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE and TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**LPBKT** - Looped back

Test NPC terminal loopback

**INCL** - Inclusive

May be entered for customer-controlled NPC, is not required

**CUS** - Customer

NPC is marked as Customer-controlled

**mmmm** - Error condition code

**mmmm** *Explanation*

|             |                                                                        |
|-------------|------------------------------------------------------------------------|
| <b>ENEQ</b> | Subject entity is not equipped                                         |
| <b>SAOS</b> | Subject entity is out of service                                       |
| <b>ERLC</b> | Customer control or red circuit exists                                 |
| <b>SAOS</b> | NPC out of service or failed                                           |
| <b>SWFA</b> | Active CCN side not IS or failed or pested or hardware OOS             |
| <b>ENEQ</b> | UNIT not equipped, not in service, or failed                           |
| <b>ENEQ</b> | CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS  |
| <b>ENEQ</b> | FTMI not equipped, not in service, or failed                           |
| <b>ENEQ</b> | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS    |
| <b>ENEQ</b> | TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS  |
| <b>SAAS</b> | Termination is already assigned                                        |
| <b>SNVS</b> | Termination is under test                                              |
| <b>SNVS</b> | Termination is under customer control (CUS)                            |
| <b>SNVS</b> | Termination is protected (RDLD)                                        |
| <b>ENEQ</b> | Required FLI not equipped, not in service, or failed                   |
| <b>ENEQ</b> | Required MXR not equipped, not in service, or failed                   |
| <b>ENEQ</b> | Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS |
| <b>SROF</b> | NPC Failed or Out of Service                                           |

| mmm         | <i>Explanation</i>                           |
|-------------|----------------------------------------------|
| <b>SNVS</b> | NPC invalid type                             |
| <b>SNVS</b> | NPC is a Facility Access Digroup             |
| <b>IIDT</b> | Invalid test mode for a one-way test session |
| <b>SNVS</b> | Test session already exists                  |
| <b>SAAS</b> | Termination is in process of being rolled    |



## **OPR,TSIG,T1**

### **FACILITY TEST SIGNAL ACTIVATE**

#### **Explanation Of Command**

This command is used to initiate facility test signals on DACS II DA and TA DS1 facility types. The test signals support network maintenance activities.

For the Yellow Test, High Density Test, Low Density Test, and Quasi-Random Test Signals, once the test signal activation command is received and executed, the test signal remains on the line until it is deactivated by a subsequent user command.

The In-Band Loop-back Activate and In-Band Loop-back Deactivate Signals are temporary test signals. These test signals are activated by a command, transmitted for a duration of 5-8 seconds, and then automatically deactivated. When these are deactivated, the facility returns to its previous state, transmitting either normal data or any previously active test signal.

DACS II always applies downstream trunk conditioning before the NPC begins transmitting the requested test signal.

For DA and TA type DS1 facilities using the ESF format, DACS II will also transmit a Loopback Retention signal on the ESF-DL. Transmission of this signal does not cause DACS II to apply downstream trunk conditioning because the Loopback Retention signal affects only the contents of the ESF-DL.

This signal is defined in ANSI (American National Standards Institute) T1.403 as a Bit Oriented Message which is reserved for network use. ANSI T1.403 is a DS1 interface specification, which among other things, specifies the use of the 4kb/s ESF data link for network maintenance. The data link is used to communicate between network elements which transport the DS1 facility.

#### **⇒ NOTE:**

Test signals overwrite, by design, any cross-connect signal on the line regardless of which was initiated first; the cross-connect or the test signal.

### **Command**

---

#### **Nonhierarchical**

---

[I.28101]

OPR-TSIG-T1:[<xy>]:[s]abc:[ww]:test;

#### **Hierarchical**

---

[I.28101]

OPR-TSIG-T1:[<xy>]:uv-m-np:[ww]:test;

### **Completion Message**

---

#### **Nonhierarchical**

---

[O.28101]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M OPR TSIG T1::[s]abc:[ww]:test COMPLD  
;

#### **Hierarchical**

---

[O.28101]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M OPR TSIG T1::uv-m-np:[ww]:test COMPLD  
;

---

## Denial Message

---

### Nonhierarchical

---

[O.28101.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M OPR TSIG T1::[s]abc:[ww]:test DENY
 mmmm
 /* [0.28101.01] */
 /* <explanation of error condition code> */
;
```

### Hierarchical

---

[O.28101.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M OPR TSIG T1::uv-m-np:[ww]:test DENY
 mmmm
 /* [0.28101.01] */
 /* <explanation of error condition code> */
;
```

---

## Autonomous Message

---

Not applicable.

---

## Explanation Of Parameters

---

**TSIG** - Test signal

**test** - Test signal type

*test Explanation*

|      |                                    |
|------|------------------------------------|
| YELT | Yellow Test Signal                 |
| HDTS | High Density Test Signal           |
| LDTS | Low Density Test Signal            |
| QRTS | Quasi-Random Test Signal           |
| ILBA | In-Band Loopback Activate Signal   |
| ILBD | In-Band Loopback Deactivate Signal |
| LRET | Loopback Retention Signal          |

NPC - Network processing circuit

[s]abc - The 3- or 4-digit nonhierarchical NPC number

The valid values are:

If NPC numbers are expressed in three digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical NPC number

**uv** - Unit number

**m** - Module number

**np** - NPC number within the module

The valid values are:

DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**mmmm** - Error condition code

**mmmm** *Explanation*

**ENEQ** Subject entity is not equipped

**SAOS** Subject entity is out of service

**ENEQ** Unit is not equipped

**SAOS** UC is out of service

**SNVS** UC is in service but failed

**ENEQ** FTMI is not equipped

**SAOS** FTMI is out of service

**SNVS** NPC type error

**ENEQ** The MXR is not grown

**SAOS** MXR is out of service

**IDNV** Invalid loopback type and location

**IPNV** Invalid parameter combination

**SNVS** Another signal already active prevents this signal from being sent

**SAOP** This signal is already being sent

**SNVS** No signals active

**IPNV** NPC is non-channelized

**IPNV** NPC number out of range

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## **REPT — RMV**

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## **REPT — RMV**

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This section documents the commands **REPT** through **RMV**.

## **REPT,ALM,EQPT,AR01,MISC,NPC,IDLD,CGA**

### **ALARM IDLD**

#### **Explanation Of Command**

This autonomous message indicates that the carrier group alarm (CGA) on a facility terminated on a particular network processing circuit has been cleared.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

#### **Nonhierarchical**

[O.65021]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT ALM EQPT
/* [O.65021] */
"AR01,MISC ALM"
/* NPC Number:<state of alarm>,<condition type>[,<type of alarm>] */
"[s]abc:IDLD,{CGA|LOS}[,k]"
;
```

### Hierarchical

---

[O.65021]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT ALM EQPT
/* [O.65021] */
"AR01,MISC ALM"
/* NPC Number:<state of alarm>,<condition type>[,<type of alarm>] */
"uv-m-np:IDLD,{CGA|LOS}[,k]"
;
```

### Explanation Of Parameters

---

**MISC** - Miscellaneous

**ALM** - Alarm

**IDLD** - Idled

**CGA** - Carrier group alarm

**NPC** - Network processing circuit

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number

**LOS** - Loss of signal

If NPC numbers are expressed in three digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |



If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number

Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number

Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

uv-m-np

- Hierarchical NPC number

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module

The valid values are listed below:

DE, DS, and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**k** - Type of CGA alarm

*k*      *Explanation*

**A**      AIS - Alarm Indication Signal; also known as All Ones Signal or Blue Signal  
**B**      Both - Yellow and Red (Note: B is valid only for SLC® Series 5 NPCs)  
**L**      LMA - Local Multiframe Alarm  
**M**      RMA - Remote Multiframe Alarm  
**R**      Red  
**Y**      Yellow

## **REPT,ALM,EQPT,AR01,MISC,NPC,MJ,MN,INFO**

### **AR01 MISCELLANEOUS ALARM, CGA, PBA OR LOS**

#### **Explanation Of Command**

This autonomous message reports a DACS II Carrier Group Alarm (CGA) or Loss of Signal (LOS) on a facility terminated on a particular Network Processing Circuit. Once a CGA Red/LOS has been detected, DACS II inserts downstream trunk conditioning and transmits a yellow signal in the upstream direction.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

### Autonomous Message

---

### Nonhierarchical

---

[O.65011]

```
<xy> yy-mm-dd hh:mm:ss
pa ff REPT ALM EQPT
/* [O.65011] */
"AR01,MISC ALM"
/* NPC Number:state of alarm,condition type[,type of alarm] */
"[s]abc:{MJ|MN|INFO},{CGA|LOS}[,k]"
;
```

### Hierarchical

---

[O.65011]

```
<xy> yy-mm-dd hh:mm:ss
pa ff REPT ALM EQPT
/* [O.65011] */
"AR01,MISC ALM"
/* NPC Number:state of alarm,condition type[,type of alarm] */
"uv-m-np:{MJ|MN|INFO},{CGA|LOS}[,k]"
;
```

### Explanation Of Parameters

---

**pa** - Priority of action

*pa*      *Explanation*

A      Autonomous

\*      Minor alarm

\*\*      Major alarm

\*C      Critical alarm

**il** - Intervention level.

*il*      *Explanation*

AMI      Immediate maintenance action

AMD      Deferred maintenance action

SI      No intervention

**MISC** - Miscellaneous

**ALM** - Alarm

**CGA** - Carrier group alarm

**LOS** - Loss of signal

**NPC** - Network processing circuit

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |



If NPC numbers are expressed in three digits, the valid values are:

TE and TA type NPC numbers listed by unit number, Unit Type DT (DS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE and TA type NPC numbers listed by unit number, Unit Type DT (DS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number

Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number

Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

uv-m-np

- Hierarchical NPC number

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module

The values are listed below:

DE, DS, and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE and TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**state** - Alarm status

*state*    *Explanation*

MJ    Major  
MN    Minor  
INFO   Information

**A**    AIS - Alarm Indication Signal; also known as All Ones Signal or Blue Signal  
**B**    Both - Yellow and Red (Note: B is valid only for SLC® Series 5 NPCs)  
**L**    LMA - Local Multiframe Alarm  
**M**    RMA - Remote Multiframe Alarm  
**R**    Red  
**Y**    Yellow

## **REPT,ALM,EQPT,BOOT,FAILED,BAD,DEVICE**

### **BOOT FAILED**

#### **Explanation Of Command**

This autonomous output message reports that a system boot has failed while entering the RST-EQPT::MC command (Message 34001).

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.65053]

```
<xy> yy-mm-dd hh:mm:ss
** ff REPT ALM EQPT
/* [O.65053] */
"BOOT FAILED:BAD BOOT DEVICE"
;
```

### **Explanation Of Parameters**

---

## **REPT,ALM,EQPT,CCN,PMC,PMA,DMA,MI,OOS**

### **ALARM CROSS-CONNECT NETWORK**

#### **Explanation Of Command**

This message reports an alarm on a cross-connect network (CCN) side if the CCN duplexed entities are in an unprotected state. A alarm will be generated when a CCN side is out-of-service (OOS) and pested for two or more consecutive minutes.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.65054]

```
<xy> yy-mm-dd hh:mm:ss
pa <il> ff REPT ALM EQPT
/* [O.65054] */
/* CCN side:alarm state:status */
"s:{PMC|PMA|DMA|MI}:OOS"
;
```

## Explanation Of Parameters

---

**pa** - Priority of action field.

**pa**     *Explanation*

**A**     Autonomous

**\***     Minor alarm

**\*\***    Major alarm

**\*C**    Critical alarm

**il**     Intervention level.

**il**     *Explanation*

**AMI**   Immediate maintenance action

**AMD**   Deferred maintenance action

**SI**     No intervention

**ALM** - Alarm

**IDLD** - Idled

This indicates an alarm has be Idled.

**PMC**   Prompt Maintenance Action Critical

**PMA**   Prompt Maintenance Action Major

**DMA**   Deferred Maintenance Action Minor

**MI**    Maintenance Information

**CCN** - Cross-connect network

**s**     - Cross-connect Network side number (0 or 1)

**OOS** - Out-of-service

**REPT** - Report

**EQPT** - Equipment



## **REPT,ALM,EQPT,DS3U,MN,IDLD**

### **ALARM DS3 PROTECTION STATUS**

#### **Explanation Of Command**

This message reports an alarm on a DS3U or a HDS3U. A minor alarm message will be generated if DS3 service on a DS3U or a HDS3U is unprotected as a result of manual commands.

This alarm will only be generated if the user uses another input command (ED-PRMTR-T3:::DS3UNPROTALM) to activate the alarm generation. If the user deactivates it (using the same command), the alarm will not be generated, even if DS3 service is unprotected.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

### **Autonomous Message**

---

[O.66021]

```
[<xy>] yy-mm-dd hh:mm:ss
* xxx.yyy REPT ALM EQPT
/* [O.66021] */
/* DS3U:alarm state:type of alarm */
; "[q]q:{MN|IDLD}:DS3UNPROTALM"
```

### **Explanation Of Parameters**

---

**ALM** - Alarm

**MN** - Minor

This indicates a minor alarm

**IDLD** - Idled

This indicates that the alarm has been idled.

**DS3U** - DS3 or Hybrid DS3 Unit

**[q]q** - DS3 or Hybrid DS3 Unit number

**DS3UNPROTALM**

- DS3 Unprotected Alarm

Alarm indicating unprotected DS3 service due to manual commands

## **REPT,ALM,EQPT,ECCN,PMC,PMA,DMA,MI,OOS**

### **ALARM ECCN**

#### **Explanation Of Command**

This message reports an alarm on side 0 or 1 of the expanded cross-connect network side. The reported alarm notifies the craft when the ECCN duplexed entities are in an unprotected state. An alarm is generated when an ECCN side is out-of-service and pested for two or more consecutive minutes.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.65055]

```
<xy> yy-mm-dd hh:mm:ss
pa <il> ff REPT ALM EQPT
/* [O.65055] */
/* ECCN side:alarm state:status */
"s:{PMC|PMA|DMA|MI}:OOS"
;
```

## **Explanation Of Parameters**

---

**pa** - Priority of action field.

**pa** *Explanation*

**A** Autonomous

**\*** Minor alarm

**\*\*** Major alarm

**\*C** Critical alarm

**il** Intervention level.

**il** *Explanation*

**AMI** Immediate maintenance action

**AMD** Deferred maintenance action

**SI** No intervention

**ALM** - Alarm

**IDLD** - Idled

This indicates the alarm has been idled.

**PMC** Prompt Maintenance Action Critical

**PMA** Prompt Maintenance Action Major

**DMA** Deferred Maintenance Action Minor

**MI** Maintenance Information

**ECCN** - Expanded cross-connect network

**s** - Side number (0 or 1)

**OOS** - Out-of-service

---

## **REPT,ALM,EQPT,NPC,AI,IDLD**

---

### **ALARM CEPT NPC**

#### **Explanation Of Command**

---

#### **Command**

---

Not applicable.

#### **Completion Message**

---

Not applicable.

#### **Denial Message**

---

Not applicable.

#### **Autonomous Message**

---

#### **Nonhierarchical**

---

[O.65046]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT ALM EQPT
/* [O.65046] */
/* NPC Number:state of alarm[,facility performance parameter],AI */
"[s]abc:IDLD[,<parameter>][,aaaaa]"
;
```

## Hierarchical

---

[O.65046]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT ALM EQPT
/* [O.65046] */
/* NPC Number:state of alarm[,facility performance parameter],AI */
"uv-m-np:IDLD[,<parameter>][,aaaaa]"
;
```

## Explanation Of Parameters

---

For TH type NPCs:

| <i>parameter</i> | <i>Explanation</i>       |
|------------------|--------------------------|
| CRC              | CRC Block Errors         |
| FRER             | Framing Errors           |
| OFS              | Out of Frame Seconds     |
| ES               | Errored Seconds          |
| SES              | Severely Errored Seconds |
| CSS              | Controlled Slip Seconds  |
| UAS              | Unavailable Seconds      |
| UATC             | Unavailable Time Count   |
| MER              | Multiframe Errors        |

**AI** - Accumulation Interval

**aaaaa** - The accumulation time period for the specified parameter.  
(Only for PA/TH type NPCs)

| <i>aaaaa</i> | <i>Explanation</i> |
|--------------|--------------------|
|--------------|--------------------|

|       |                                              |
|-------|----------------------------------------------|
| 15MIN | Parameter count from a 15-minute accumulator |
| DAILY | Parameter count from a daily accumulator     |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
|                  |                  |                  |                  |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
|                  |                  |                  |                  |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

uv-m-np

- Hierarchical NPC number



**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module

The values are listed below:

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

---

## **REPT,ALM,EQPT,NPC,IDLD**

### **ALARM IDLED, DE, DS, OR TE NPCs**

#### **Explanation Of Command**

This autonomous output message reports that a major or minor alarm has been cleared for a given parameter on a facility that terminates on a particular network processing circuit (NPC).

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

#### **Nonhierarchical**

[O.65041]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT ALM EQPT
/* [O.65041] */
/* NPC Number:state of alarm,facility performance parameter */
"[s]abc:IDLD,<parameter>"
;
```

## Hierarchical

[O.65041]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT ALM EQPT
/* [O.65041] */
/* NPC Number:state of alarm,facility performance parameter */
"uv-m-np:IDL,<parameter>"
;
```

## Explanation Of Parameters

[s]abc - The 3- or 4-digit nonhierarchical NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical NPC number

**uv** - Unit number

**m** - Module number

**np** - NPC number within the module

Values are listed below:

DE and DS type NPC numbers listed by unit, module, and NPC Number

Unit Type FT (FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number

Unit Type DT (DS3U) or HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**IDLD** - Idled

**parameter**

- Facility performance parameter

| Parameter                  | Programmable<br>Threshold<br>Range | Default<br>Threshold |
|----------------------------|------------------------------------|----------------------|
| Bit Error Rate (BER) Major | 1E-6* to 1E-3†                     | 1E-3†                |
| Bit Error Rate (BER) Minor | 1E-6* to 1E-3†                     | 1E-6                 |

\* For T1DM and Fe framing, the lower limit of the programmable threshold range is 1E-7.

† For DE-type Clear DS1 NPC and DS-type NPC, the range and default value is 1E-4.

---

## **REPT,ALM,EQPT,NPC,MJ,MN,INFO**

**ALARM, DE, DS OR TE NPCs**

### **Explanation Of Command**

This autonomous message reports a major or minor alarm state for a facility performance parameter that is terminated on a DE, DS, or TE type network processing circuit.

### **Command**

Not applicable.

### **Completion Message**

Not applicable.

### **Denial Message**

Not applicable.

### **Autonomous Message**

### **Nonhierarchical**

[O.65031]

```
<xy> yy-mm-dd hh:mm:ss
pa ff REPT ALM EQPT
/* [O.65031] */
/* NPC Number:<state of alarm>,<facility performance parameter> */
"[s]abc:{MJ|MN|INFO},<parameter>"
;
```

## Hierarchical

[O.65031]

```
<xy> yy-mm-dd hh:mm:ss
pa ff REPT ALM EQPT
/* [O.65031] */
/* NPC Number:<state of alarm>,<facility performance parameter> */
"uv-m-np:{MJ|MN|INFO},<parameter>"
;
```

## Explanation Of Parameters

**pa** - Priority of Action

*pa Explanation*

**A** Autonomous

**\*** Minor alarm, nonservice affecting

**\*\*** Major alarm, service affecting

**\*C** Critical alarm, service affecting

**ALM** - Alarm

**MJ** - Major

**MN** - Minor

**INFO** - Informational

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |



|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical NPC number

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module

The values are listed below:

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**parameter**

- Facility performance parameter:

**For DE, TE, or DS type NPCs:**

For DE type NPCs, parameters with values rr = 1 through 8 are valid.  
For DS type NPCs, parameters with values rr = 1 through 10 are valid.  
For TE type NPCs, parameters with values rr = 1 through 8 are valid.  
For Clear-DS1 DE type NPCs, parameters with values rr = 1 through 4 are valid.  
For Clear-DS1 TE type NPCs, parameters with values rr = 1 through 2 are valid.

Threshold      Default

| rr | Parameter                             | Value<br>Range             | Threshold<br>Value |
|----|---------------------------------------|----------------------------|--------------------|
| 01 | Slip major                            | 000 to 255                 | 255                |
| 02 | Slip minor                            | 000 to 255                 | 4                  |
| 03 | Bit Error Rate major                  | 1E-3* to 1E-6 <sup>†</sup> | 1E-3*              |
| 04 | Bit Error Rate minor                  | 1E-3* to 1E-6 <sup>†</sup> | 1E-6               |
| 05 | Errored Seconds <sup>‡</sup>          | 00001 to 65535             | 864                |
| 06 | Severely Errored Seconds <sup>‡</sup> | 001 to 255                 | 225                |
| 07 | Change of Frame Alignment major       | 001 to 511                 | 511                |
| 08 | Change of Frame Alignment minor       | 001 to 255                 | 17                 |
| 09 | Shelf Alarm Near End(SANE)§           | 00001 to 65535             | 00000              |
| 10 | Shelf Alarm Far End(SAFE)§            | 00001 to 65535             | 00000              |

\* 4 for clear-DS1 NPCs or DS type NPCs (default)

<sup>†</sup> 7 on DE or TE type NPCs using T1DM (x = 4) or ESF (x = 2 or 3) framing

<sup>‡</sup> Only applicable to DE or TE type NPCs using T1DM (x = 4) or ESF (x = 2 or 3) framing

§ Applicable only to DS type NPCs

**Note 1:** Major thresholds must be greater than minor thresholds.

**Note 2:** For Bit Error Rates, enter only the power of 10 (DACS assumes its sign is negative). For example, for a BER of  $10^{-3}$  (.001), enter 3.

**Note 3:** Slip major and Slip minor threshold crossing alarms may be disabled by programming threshold values of zero for the respective parameters.

## **REPT,ALM,EQPT,RESET,DATE,TOD,PMC,PMA**

### **ALARM RESET**

#### **Explanation Of Command**

This autonomous output message reports that the date and/or time have been reset because of a DACS II frame reset or because Message I.34001 (RST MC) has been entered.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.65051]

```
<xy> yy-mm-dd hh:mm:ss
pa <il> ff REPT ALM EQPT
/* [O.65051] */
"ALM,RESET,{DATE|TOD|DATE,TOD}:{PMC|PMA|DMA|MI}"
/* :<Date of the year>,<Time of day> */
":yr-mo-da,hr-mn-sc"
;
```

### Explanation Of Parameters

---

**pa** - Priority of action field.

**pa**     *Explanation*

**A**     Autonomous

**\***     Minor alarm

**\*\***    Major alarm

**\*C**    Critical alarm

**il**     Intervention level.

**il**     *Explanation*

**AMI**   Immediate maintenance action

**AMD**   Deferred maintenance action

**SI**     No intervention

**PMC**   Prompt Maintenance Action Critical

**PMA**   Prompt Maintenance Action Major

**DMA**   Deferred Maintenance Action Minor

**MI**     Maintenance Information

**DATE** - Date

**TOD**   - Time of day

**yr**     - Year number (four digits)

**mo**     - Month number

**da**     - Day of month number

**hr**     - Hour of day

**mn**     - Minute of hour

**sc**     - Second of minute

## **REPT,ALM,EQPT,SC,ALARM,NPC,RT,DL,DGA**

### **SLC® ALARM**

#### **Explanation Of Command**

This autonomous output message reports a SLC® carrier interface related alarm. The message provides the affected bank, the alarm-causing digroup, the associated network processing circuit (NPC) number, and the state and location of the alarm.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

## Autonomous Message

### Nonhierarchical

[O.65131]

```
<xy> yy-mm-dd hh:mm:ss
pa ff REPT ALM EQPT
/* [O.65131] */
"SC,ALARM"
/* Bank id,digroup name-NPC:state,location[,reason]\
[,Type of alarm] */
"{RT|DL}-ffff,{DGA|DGB|DGC|DGD|DGP}-[s]abc:{MJ|MN|\
IDLD},{CLF|NE|FE}[, {CGA|DLF|INH|MRV|MSW|PSW}][,k]"
;
```

### Hierarchical

[O.65131]

```
<xy> yy-mm-dd hh:mm:ss
pa ff REPT ALM
/* [O.65131] */
"SC,ALARM"
/* Bank id,digroup name-NPC:state,location[,reason]\
[,Type of alarm] */
"{RT|DL}-ffff,{DGA|DGB|DGC|DGD|DGP}-uv-m-np:{MJ|MN|\
IDLD},{CLF|NE|FE}[, {CGA|DLF|INH|MRV|MSW|PSW}][,k]"
;
```

## Explanation Of Parameters

The permissible output parameters are somewhat different if the CGA option is present in this message. These are noted below.

**pa** - Priority of action

*pa Explanation*

A Autonomous (Only without CGA)

\* Minor alarm, non-service-affecting (no CGA declaration)

\*\* Major alarm, service-affecting, 1 to 5 NPCs including AIS state.  
(With or without CGA)

\*C Critical alarm, service-affecting, more than 5 NPCs. (With or  
without CGA)

**SC** - SLC® carrier

**ALARM** - Alarm

**MJ** - Major

**MN** - Minor

**IDLD** - Idled

**CGA** - Carrier group alarm

**DLF** - Data link failure

**INH** - Inhibition (Protection switch)

**MRV** - Manually Removed

**MSW** - Manual (protection) switch

**PSW** - Autonomous protection switch

**RT** - Remote terminal

**DL** - Digital carrier line unit (DCLU)

**ffff** - Bank identification number (0000 through 9999)

**DGA** - SLC Carrier Digroup A

**DGB** - SLC Carrier Digroup B

**DGC** - SLC Carrier Digroup C

**DGD** - SLC Carrier Digroup D

**DGP** - SLC Carrier Digroup P

**NPC** - Network processing circuit

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number

The valid numbers are:

If NPC numbers are expressed in three digits, the valid values are:

DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DS type NPC numbers listed by unit number, Unit Type FT (FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

#### uv-m-np

- Hierarchical NPC number

uv - Unit number  
m - Module number  
np - NPC number

The values are listed below

DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |



**k** - Alarm type

*k*      *Explanation*

Y      Yellow

R      Red

B      Both yellow and red

**CLF** - Carrier loop failure (with or without CGA)

**NE** - Near end (the DACS II end) (with or without CGA)

**FE** - Far end

---

## **REPT,ALM,EQPT,SC,ALARM,RT,COMP,INDX**

### **SLC® CARRIER ALARM**

#### **Explanation Of Command**

This output message reports the existence of a minor alarm between a SLC® Series 5 carrier feature package C (FPC) remote terminal (RT) and the DACS II frame. Also reported is any incompatible provisioning between the two ends. The message keywords indicate the reason for the incompatibility.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.65171]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT ALM EQPT
/* [O.65171] */
"SC,ALARM"
/* bank id:alarm type,alarm state[,reasons] */
"RT-ffff:COMP,<state>[,INDX][,LBRV][,AB][,CD][,P][,ALP]"
;
```

### **Explanation Of Parameters**

---

**ALM** - Alarm

**COMP** - Compatibility

**state** - Alarm state

**MN** - Minor

**IDLD** - Idled

**RT** - Remote Terminal

**ffff** - RT bank id number

#### **reasons**

- Reasons for the alarm

**INDX** - Index

The release generic index value does not match.

**LBRV** - Low bit rate voice

The low bit rate voice byte value does not match.

**AB** - A and B

Digroups A and B provisioning information does not match.

**CD** - C and D

Digroups C and D provisioning information does not match.

**P** - Protection

Digroup P provisioning information does not match.

**ALP** - Alpha

The ALPHA byte value does not match.

## **REPT,ALM,EQPT,SC,DPLX,ALARM,SYNC,CCB**

### **SLC® ALARM DUPLEX**

#### **Explanation Of Command**

This autonomous output message reports the existence of an alarm and duplex failure on the frame. Duplex means failures that affect both sides of the system. The entity printed in the message is the most recently failed side.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

## **Autonomous Message**

---

### **Nonhierarchical**

---

[O.65151]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT ALM EQPT
/* [O.65151] */
"SC,DPLX ALARM"
/* Affected equipment:<state>,<location> */
"{SYNC-a|CCB-sf|CCNI-s|CCI-s|TSI-sft|ETSI-sqq|FC-sb-UNIT-[q]q|\
FMT-s-UNIT-[q]q|NPC-[s]abc-SIDE-s}:
{CR|IDLD},NE"
;
```

### **Hierarchical**

---

[O.65151]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT ALM EQPT
/* [O.65151] */
"SC,DPLX ALARM"
/* Affected equipment:<state>,<location> */
"{SYNC-a|CCB-sf|CCNI-s|CCI-s|TSI-sft|ETSI-sqq|FC-sb-UNIT-[q]q|\
FMT-s-UNIT-[q]q|NPC-uv-m-np-SIDE-s}:
{CR|IDLD},NE"
;
```

## **Explanation Of Parameters**

---

**SC** - SLC®

**DPLX** - Duplex

**SYNC** - Synchronizer

**a** - Synchronizer number (0 or 1)

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**CCB** - Cross-connect buffer

**CCNI** - Cross-connect network interface

**SIDE** - Side

**s** - Side number (0 or 1)

**f** - CCB number (1 through 6)

**TSI** - Time slot interchange

**t** - TSI number (1 through 6)

**CCI** - Clock and control interface

**ETSI** - Expanded time slot interchanger

**s** - Side number (0 or 1)

**FC** - Format converter

**b** - Module Number (1, 2, 3, or 4)

**FMT** - Formatter

**NPC** - Network processing circuit

**[s]abc** - The 3- or 4-digit nonhierarchical DSPU NPC number

The valid numbers are:

If NPC numbers are expressed in three digits, the valid values are:

MB, SR, and MJ type NPC numbers listed by unit number,  
Unit Type DP (DSPU)

| Unit<br>1  | Unit<br>2  | Unit<br>3  | Unit<br>4  | Unit<br>5  | Unit<br>6  |
|------------|------------|------------|------------|------------|------------|
| <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> |
| <b>001</b> | <b>161</b> | <b>321</b> | <b>481</b> | <b>641</b> | <b>801</b> |
| <b>021</b> | <b>181</b> | <b>341</b> | <b>501</b> | <b>661</b> | <b>821</b> |
| <b>041</b> | <b>201</b> | <b>361</b> | <b>521</b> | <b>681</b> | <b>841</b> |
| <b>061</b> | <b>221</b> | <b>381</b> | <b>541</b> | <b>701</b> | <b>861</b> |
| <b>081</b> | <b>241</b> | <b>401</b> | <b>561</b> | <b>721</b> | <b>881</b> |
| <b>101</b> | <b>261</b> | <b>421</b> | <b>581</b> | <b>741</b> | <b>901</b> |
| <b>121</b> | <b>281</b> | <b>441</b> | <b>601</b> | <b>761</b> | <b>921</b> |
| <b>141</b> | <b>301</b> | <b>461</b> | <b>621</b> | <b>781</b> | <b>941</b> |

If NPC numbers are expressed in four digits, the valid values are:

MB, SR, and MJ type NPC numbers listed by unit number,  
Unit Type DP (DSPU)

| Unit<br>1   | Unit<br>2   | Unit<br>3   | Unit<br>4   |
|-------------|-------------|-------------|-------------|
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>0001</b> | <b>0161</b> | <b>0321</b> | <b>0481</b> |
| <b>0021</b> | <b>0181</b> | <b>0341</b> | <b>0501</b> |
| <b>0041</b> | <b>0201</b> | <b>0361</b> | <b>0521</b> |
| <b>0061</b> | <b>0221</b> | <b>0381</b> | <b>0541</b> |
| <b>0081</b> | <b>0241</b> | <b>0401</b> | <b>0561</b> |
| <b>0101</b> | <b>0261</b> | <b>0421</b> | <b>0581</b> |
| <b>0121</b> | <b>0281</b> | <b>0441</b> | <b>0601</b> |
| <b>0141</b> | <b>0301</b> | <b>0461</b> | <b>0621</b> |
| Unit<br>5   | Unit<br>6   | Unit<br>7   | Unit<br>8   |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>0641</b> | <b>0801</b> | <b>0961</b> | <b>1121</b> |
| <b>0661</b> | <b>0821</b> | <b>0981</b> | <b>1141</b> |
| <b>0681</b> | <b>0841</b> | <b>1001</b> | <b>1161</b> |
| <b>0701</b> | <b>0861</b> | <b>1021</b> | <b>1181</b> |
| <b>0721</b> | <b>0881</b> | <b>1041</b> | <b>1201</b> |
| <b>0741</b> | <b>0901</b> | <b>1061</b> | <b>1221</b> |
| <b>0761</b> | <b>0921</b> | <b>1081</b> | <b>1241</b> |
| <b>0781</b> | <b>0941</b> | <b>1101</b> | <b>1261</b> |
| Unit<br>9   | Unit<br>10  | Unit<br>11  | Unit<br>12  |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>1281</b> | <b>1441</b> | <b>1601</b> | <b>1761</b> |
| <b>1301</b> | <b>1461</b> | <b>1621</b> | <b>1781</b> |
| <b>1321</b> | <b>1481</b> | <b>1641</b> | <b>1801</b> |
| <b>1341</b> | <b>1501</b> | <b>1661</b> | <b>1821</b> |
| <b>1361</b> | <b>1521</b> | <b>1681</b> | <b>1841</b> |
| <b>1381</b> | <b>1541</b> | <b>1701</b> | <b>1861</b> |
| <b>1401</b> | <b>1561</b> | <b>1721</b> | <b>1881</b> |
| <b>1421</b> | <b>1581</b> | <b>1741</b> | <b>1901</b> |

| Unit<br>13  | Unit<br>14  | Unit<br>15  | Unit<br>16  |
|-------------|-------------|-------------|-------------|
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>1921</b> | <b>2081</b> | <b>2241</b> | <b>2401</b> |
| <b>1941</b> | <b>2101</b> | <b>2261</b> | <b>2421</b> |
| <b>1961</b> | <b>2121</b> | <b>2281</b> | <b>2441</b> |
| <b>1981</b> | <b>2141</b> | <b>2301</b> | <b>2461</b> |
| <b>2001</b> | <b>2161</b> | <b>2321</b> | <b>2481</b> |
| <b>2021</b> | <b>2181</b> | <b>2341</b> | <b>2501</b> |
| <b>2041</b> | <b>2201</b> | <b>2361</b> | <b>2521</b> |
| <b>2061</b> | <b>2221</b> | <b>2381</b> | <b>2541</b> |

**uv-m-np**

- Hierarchical DSPU NPC number

**uv** - Unit number

**m** - Module number

**np** - NPC number within the module

The valid values are listed below:

MB, SR, and MJ type numbers listed by unit, module, and NPC Number  
Unit Type DP (DSPU)

| Unit         | Module     | NPC       |
|--------------|------------|-----------|
| <b>01-16</b> | <b>1-8</b> | <b>01</b> |

**CR** - Critical alarm

**IDLD** - Idled alarm

**NE** - Near end

**IDLD** - Idled



## **REPT,ALM,EQPT,SMEM,PMC,PMA,DMA,MI**

### **ALARM BACKUP MEMORY TRANSFER**

#### **Explanation Of Command**

This message reports when Secondary Memory card (SMEM) is out-of-service (OOS). It is cleared when SMEM is restored to service.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.65056]

```
<xy> yy-mm-dd hh:mm:ss
pa <il> ff REPT ALM EQPT
/* 0.65056 */
/* Entity:Alarm State */
"SMEM:{PMC|PMA|DMA|MI}"
;
```

### **Explanation Of Parameters**

---

**pa** - Priority of action field.

**pa** *Explanation*

**A** Autonomous

**\*** Minor alarm

**\*\*** Major alarm

**\*C** Critical alarm

PMC Prompt Maintenance Action Critical Alarm

PMA Prompt Maintenance Action Major Alarm

DMA Deferred Maintenance Action Minor Alarm

MI Maintenance Information Alarm

**ALM** - Alarm

**MN** - Minor alarm

**IDLD** - Alarm idled

**SMEM** - Secondary memory card.

## **REPT,ALM,EQPT,TS0M,BUFFER,OVERFLOW,NPC**

### **ALARM TS0MBOFL**

#### **Explanation Of Command**

This output message prints out the buffer overflow condition for the time slot zero monitor (TS0M). This message applies to TH type NPCs.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

### **Autonomous Message**

---

### **Nonhierarchical**

---

[O.65231]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT ALM EQPT
/* [0.65231] */
"TS0M BUFFER OVERFLOW"
/* NPC number */
"[s]abc"
;
```

### **Hierarchical**

---

[O.65231]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT ALM EQPT
/* [0.65231] */
"TS0M BUFFER OVERFLOW"
/* NPC number */
"uv-m-np"
;
```

### **Explanation Of Parameters**

---

#### **TS0MBOFL**

- Time Slot 0 Monitor Buffer Overflow

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number

Unit Type HT (HDS3U)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 | Unit<br>5 | Unit<br>6 |
|-----------|-----------|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       | NPC       | NPC       |
| 001-003   | 161-163   | 321-323   | 481-483   | 641-643   | 801-803   |
| 005-007   | 165-167   | 325-327   | 485-487   | 645-647   | 805-807   |
| 009-011   | 169-171   | 329-331   | 489-491   | 649-651   | 809-811   |
|           | .         |           |           |           |           |
|           | .         |           |           |           |           |
|           | .         |           |           |           |           |
| 157-159   | 317-319   | 477-479   | 637-639   | 797-799   | 957-959   |
| 16A-16C   | 32A-32C   | 48A-48C   | 64A-64C   | 80A-80C   | 96A-96C   |
| 16E-16G   | 32E-32G   | 48E-48G   | 64E-64G   | 80E-80G   | 96E-96G   |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number

Unit Type HT (HDS3U)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 |
|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       |
| 0001-0003 | 0161-0163 | 0321-0323 | 0481-0483 |
| 0005-0007 | 0165-0167 | 0325-0327 | 0485-0487 |
| 0009-0011 | 0169-0171 | 0329-0331 | 0489-0491 |
|           | .         |           |           |
|           | .         |           |           |
|           | .         |           |           |
| 0157-0159 | 0317-0319 | 0477-0479 | 0637-0639 |
| 016A-016C | 032A-032C | 048A-048C | 064A-064C |
| 016E-016G | 032E-032G | 048E-048G | 064E-064G |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

uv-m-np

- Hierarchical NPC number

**uv** - Unit number  
**m** - Module number  
**np** - NPC number

The values are listed below:

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

## **REPT,ALM,SC,ALARM,MC,UC,FTMI,DSPI,NE**

### **SLC® CARRIER ALARM**

#### **Explanation Of Command**

This autonomous output message reports an alarm and a possible service-affecting failure. The failures could be the main controller, facility terminating module interface (FTMI), or the digital signal processing interface (DSPI) circuit pack.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.65161]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT ALM
/* [O.65161] */
"SC,ALARM"
/* Affected equipment:<state>,<location> */
"{MC|UC [q]q|FTMI [q]qb|DSPI [q]q}:<state>,NE"
;
```



### **Explanation Of Parameters**

---

**MC** - Main controller

**UC** - Unit controller

**[q]q** - Unit number (1 through 16)

**FTMI** - Facility terminating module interface

**[q]qb** - FTMI identifier

**[q]q** - Unit number (see above)

**b** - FTMI number (1 through 4)

**DSPI** - Digital signal processing interface

**[q]q** - Unit number (see above)

**state** - Alarm state

**MJ** - Major

**MN** - Minor

**IDLD** - Idled

**NE** - Near End

## **REPT,ALM,SC,ALARM,RT,DL,FE**

### **SLC® CARRIER ALARM**

#### **Explanation Of Command**

This output message reports the existence of a power (PWR) or miscellaneous (MISC) alarm (state and location) at the far end.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.65141]

```
<xy> yy-mm-dd hh:mm:ss
pa ff REPT ALM
/* [O.65141] */
"SC,ALARM"
/* Bank id:[alarm type,]state[,location] */
"{RT|DL}-ffff:[<alarm type>,]<state>[,FE]"
;
```

## Explanation Of Parameters

### Bank id

- Bank identification

### RT

- Remote Terminal

### DL

- Digital Carrier Line Unit (DCLU)

### ffff

- Bank id number (0000 to 9999)

### alarm type

- The type of SLC Carrier failure or alarm

| type   | Explanation                                               |
|--------|-----------------------------------------------------------|
| PWR    | Power failure alarm                                       |
| MISC   | Miscellaneous alarm (SLC 96 Carrier only)                 |
| MISC1  | Miscellaneous alarm (SLC Series 5 Carrier FPC only)       |
| MISC2  | Miscellaneous alarm (SLC Series 5 Carrier FPC only)       |
| RGF    | Ringing Generator Failure (SLC Series 5 Carrier FPC only) |
| EEPROM | EEPROM alarm (SLC Series 5 Carrier FPC only)              |
| COMP   | Compatibility alarm (SLC Series 5 Carrier FPC only)       |

### state - Alarm state

*state Explanation*

|      |             |
|------|-------------|
| MJ   | Major alarm |
| MN   | Minor alarm |
| IDLD | Idled       |

### pa

- Priority of action

*pa Explanation*

|    |                                                                 |
|----|-----------------------------------------------------------------|
| *  | Minor alarm, not service-affecting                              |
| ** | Major alarm, service-affecting, 1 to 5 NPCs including AIS state |

### FE

- Far End

---

## **REPT,ALM,T3,IDLD,UNIT,DS3**

**ALARM IDLED DS3U or HDS3U**

### **Explanation Of Command**

This autonomous output message reports that a failure detected on an incoming DS3 or Hybrid DS3 facility has been cleared.

### **Command**

Not applicable.

### **Completion Message**

Not applicable.

### **Denial Message**

Not applicable.

### **Autonomous Message**

[O.66011]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT ALM T3
/* [O.66011] */
/* Facility| : |Alarm State| :IDLD */
"UNIT-[q]q-DS3-c:<state>:IDLD"
;
```

### **Explanation Of Parameters**

---

**ALM** - Alarm

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**DS3** - Digital signal 3

**c** - DS3 number (1 through 6)

**state** - Alarm state

| state | <i>Explanation</i> |
|-------|--------------------|
|-------|--------------------|

|     |                |
|-----|----------------|
| LOS | Loss of signal |
|-----|----------------|

|     |                |
|-----|----------------|
| BER | Bit error rate |
|-----|----------------|

|     |              |
|-----|--------------|
| OOF | Out of frame |
|-----|--------------|

|     |                                                   |
|-----|---------------------------------------------------|
| RAI | Remote Alarm Indication signal (Hybrid DS3s only) |
|-----|---------------------------------------------------|

|     |                         |
|-----|-------------------------|
| AIS | Alarm indication signal |
|-----|-------------------------|

|      |             |
|------|-------------|
| IDLE | Idle signal |
|------|-------------|

**IDLD** - Idled

## **REPT,ALM,T3,UNIT,DS3**

### **ALARM DS3U or HDS3U**

#### **Explanation Of Command**

This autonomous message reports a failure detected on an incoming DS3 or Hybrid DS3 facility. It also reports an increase in the severity of the situation that caused the alarm (see the alarm states shown in the Explanation of Parameters below).

Please note that starting with Release 8.0, the alarm messages for DS1s that are embedded within a DS3 will be suppressed if the alarm is really due to a DS3 failure condition, provided that DS1 alarm suppression has been turned on by command I.38621. Also please note that DS1 and E1 alarm suppression is always on for Hybrid DS3s.

**Warning:** When DS1 alarm suppression is on, then under certain conditions when Bit Errors occur on the DS3, it will be possible for DS1s (E1s for Hybrid DS3s as well) to incur a bit error alarm before the DS3 goes into BER alarm. This condition is particularly noticable if the BER is set to  $10^{-3}$  and bit errors occur close to that rate.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

### Autonomous Message

---

[O.66001]

```
<xy> yy-mm-dd hh:mm:ss
pa ff REPT ALM T3
/* [O.66001] */
/* Facility:Alarm State */
"UNIT-[q]q-DS3-c:<state>"
;
```

### Explanation Of Parameters

---

**pa** - Priority of action

| pa | Explanation |
|----|-------------|
|----|-------------|

|    |          |
|----|----------|
| *C | Critical |
|----|----------|

|    |                                  |
|----|----------------------------------|
| ** | Major (for RAI, Hybrid DS3 only) |
|----|----------------------------------|

|   |                           |
|---|---------------------------|
| A | Information (AIS or IDLE) |
|---|---------------------------|

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**DS3** - Digital signal 3

**c** - DS3 number (1 through 6)

**state** - Alarm state (listed according to severity)

| state | Explanation |
|-------|-------------|
|-------|-------------|

|     |                |
|-----|----------------|
| LOS | Loss of signal |
|-----|----------------|

|     |                       |
|-----|-----------------------|
| BER | (High) Bit error rate |
|-----|-----------------------|

|     |              |
|-----|--------------|
| OOF | Out of frame |
|-----|--------------|

|     |                                                   |
|-----|---------------------------------------------------|
| RAI | Remote Alarm Indication signal (Hybrid DS3s only) |
|-----|---------------------------------------------------|

|     |                         |
|-----|-------------------------|
| AIS | Alarm indication signal |
|-----|-------------------------|

|      |             |
|------|-------------|
| IDLE | Idle signal |
|------|-------------|

## **REPT,ALMDDET,EQPT,ANALYSIS,REPORT,EVENT**

### **ERROR RECOVERY ESR ANALYSIS REPORT**

#### **Explanation Of Command**

This message outputs a list of circuit packs associated with a series of alarm messages identified by the EVENT number. One of the circuit packs listed may be at fault. The most likely faulty pack is at the top of the list. Only the first circuit pack on the list will be removed. This message will not be output if a single circuit pack is implicated.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.



### Autonomous Message

---

[O.01391]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT ALMDDET EQPT
 /* [O.01391] */
 "ANALYSIS,REPORT,EVENT-eeee,ESR,ERR"
 "<action>,<circuit identifier>"
 "<action>,<circuit identifier>"
 "<action>,<circuit identifier>"
;
```

### Explanation Of Parameters

---

**ERR** - Error recovery

**ESR** - Error source register

**ANALYSIS**  
- Analysis

**REPORT** - Report

**EVENT** - Event

**eeee** - Event number

The event number can be specified in RTRV-LOG:::ERR to retrieve the contents of the DACS II error recovery log file which contains the data for this error recovery event.

**action** - Identifies autonomous action attempted on the circuit pack. Available actions are

*action Explanation*

RMV Request was made to remove circuit pack from service and run a diagnostic

--- Pack is listed for information only

**circuit identifier**

- Circuit pack type and identification.

The available circuit identifiers are listed below:

circuit identifier

SYNC-s

SYNC-s,TLI-m

CCNI-s

CCB-sf

TSI-sft

CCI-s

ETSI-sqq

BTS-s

UC-[q]q

UNIT-[q]q,UBX

UNIT-[q]q,FC-sb

UNIT-[q]q,FTMI-b

UNIT-[q]q,DSPI

UNIT-[q]q,MXR-n,DEV-devc

UNIT-[q]q,MIU-l

UNIT-[q]q,FLI-d

UNIT-[q]q,FMT-k

UNIT-[q]q,MMFG-y

NPC [s]abc[&&-[t]def][,SIDE-s]

NPC uv-m-np[&&&-wx-k-qr][,SIDE-s]

## **REPT,ALMDDET,EQPT,ERR,HARDWARE,DP**

### **ERROR RECOVERY HARDWARE**

#### **Explanation Of Command**

This message is printed out when applications software attempted some operation on a circuit, but that operation failed. The type of failure is indicated in the condition code. The applications software may have requested some autonomous action on the circuit and that action will be reflected with an autonomous request for removal and/or diagnostics. Additional information can be gathered by querying the error recovery log file, but this will require technical assistance for interpretation.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

### Autonomous Message

---

[O.01392]

```
 <xy> yy-mm-dd hh:mm:ss
A ff REPT ALMDDET EQPT
 mmmm
 /* [0.01392] */
 /* <explanation of error condition code */
 "ERR-HARDWARE"
 /* Transaction Number,DP,TSARGS */
 "TN-X-dddd,<dp>,cn[<tsargs>]"
 /* Entity,Event */
 "<entity>,xxxx"
 /* Action,Source,Process */
 "<action>,<source>,<proc> <load>"
;
```

### Explanation Of Parameters

---

**ERR** - Error recovery

**HARDWARE**  
- Hardware

**TN** - Transaction

**X** - Hexadecimal format

**dddd** - Transaction number (hexadecimal)

The TN number can be specified in RTRV-LOG:::ERR to retrieve the contents of the DACS II error recovery log file which contains the past history of all error recovery events related to this output report.

**xxxx** - Event number

**source** - Source filename

DACS II internal software filename (up to 12 characters)

**dp** - Decision point value

Number associated with a particular location in the software file specified in the "source" field. Value is 0- to 8-digit positive decimal number.

**action** - Action to be taken

| <i>(CBaction</i> | <i>Explanation</i>            |
|------------------|-------------------------------|
| REPORT           | Report only, no action        |
| REMOVE           | Remove processor from service |

**proc** - Process value

**cn** - The number of trouble shooting arguments that follow (00 through 10)

**tsargs** - List of "count" trouble shooting arguments

**load** - Load number

The load number is a ten digit number of the following form:

abcdefghij

|    |                             |
|----|-----------------------------|
| ab | software generic number     |
| cd | software point issue number |
| ef | software release number     |
| gh | year                        |
| ij | load number                 |

**entity** - DACS II entity involved

**entity**

BTS-s  
CCB-sf  
CCI-s  
CCNI-s  
ETSI-sqq  
LINK-n  
NPC [s]abc[&&-[t]def][,SIDE-s]  
NPC uv-m-np[&&&-wx-k-qr][,SIDE-s]  
SYNC-s  
SYNC-s,TLI-m  
TSI-sft  
UC-[q]q  
UNIT-[q]q,DSPI  
UNIT-[q]q,FC-sb  
UNIT-[q]q,FTMI-b  
UNIT-[q]q,MXR-n,DEV-devc  
UNIT-[q]q,UBX  
UNIT-[q]q,MIU-I  
UNIT-[q]q,FLI-d  
UNIT-[q]q,FMT-k  
UNIT-[q]q,MMFG-y

mmm - Error condition code

mmm *Explanation*

|             |                                                                        |
|-------------|------------------------------------------------------------------------|
| <b>SWFA</b> | Hardware database mismatch                                             |
| <b>SWFA</b> | Hardware Failure                                                       |
| <b>SWFA</b> | Hardware Boot Failed                                                   |
| <b>SWFA</b> | Can't access link                                                      |
| <b>SWFA</b> | Transmit Time-out                                                      |
| <b>SWFA</b> | Receiver Time-out                                                      |
| <b>SWFA</b> | softerr failure which forces link removal                              |
| <b>SWFA</b> | Unit could not be reset                                                |
| <b>SWFA</b> | Unit failed sanity check                                               |
| <b>SWFA</b> | failure to insert TCC                                                  |
| <b>SWFA</b> | failure to remove TCC                                                  |
| <b>SWFA</b> | failed to switch CCN sides                                             |
| <b>SWFA</b> | NPC's facility queue overflow condition                                |
| <b>SWFA</b> | Duplex entity failed diagnostics                                       |
| <b>SWFA</b> | Lost Clear-To-Send signal on X.25 links                                |
| <b>SWFA</b> | Frame Audit reboot DDC failure                                         |
| <b>SWFA</b> | Packet layer parameters are mismatched between DACS II and the network |
| <b>SWFA</b> | Failed to write XPC register                                           |
| <b>SWFA</b> | Transmit time-out because Clear To Send lost                           |
| <b>SWFA</b> | R20 counter reaches limit                                              |
| <b>SWFA</b> | T3 timer expires                                                       |
| <b>SWFA</b> | Too many interrupts or illegal interrupt from XPC                      |

## **REPT,APPL,RESET,IN,PROGRESS**

### **UTILITY QUERY, APPLICATION RESET**

#### **Explanation Of Command**

This message reports that a reset of all the DSP Application cards is complete. During the reset operation an APPL RESET IN-PROGRESS message will also be generated every 20 seconds until the reset operation is completed.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.62011]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT APPL RESET
/* [O.62011] */
"APPL RESET:COMPL"
;
```

[O.62010]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT APPL RESET
 /* [O.62010] */
 "APPL RESET:IN_PROGRESS"
;
```

### **Explanation Of Parameters**

---

**APPL** - Digital Signaling Processing Application

The following applications are currently supported:

- SD111** - X.50/X.57 International Subrate application
- SD311** - Digital Multipoint Bridge (DMB) application
- SD411** - DDS Subrate and Multipoint Junction Unit application



## **REPT,AUD,EQPT,O0,MP,CI,PMEM,SMEM,BX**

### **FRAME AUDITS MAIN CONTROLLER**

#### **Explanation Of Command**

This autonomous output message from frame audits indicates that a diagnostic test was run on the main controller (MC) but failed.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

```
[O0.5v2004]
 <xy> yy-mm-dd hh:mm:ss
A ff REPT AUD EQPT
 /* [O0.5v2004] */
 /* Entities:{MP|CI|PMEM|SMEM|BX|EBX|MTC|EMTC} */
 "MC:<tt>"
;
```

### **Explanation Of Parameters**

---

**MC** - Main controller

**DGN** - Diagnose

**tt** - Entity identifier

**tt** *Explanation*

**BX** Bus Extender RAM

**CI** Communications Interface

**EBX** Expanded Bus Extender RAM

**EMTC** Expanded Maintenance Circuit

**MP** Main Processor

**MTC** Maintenance Circuit

**PMEM** Primary Memory Device

**SMEM** Secondary Memory Device

---

## **REPT,DGNDDET,EQPT**

---

### **FRAME AUDITS**

#### **Explanation Of Command**

---

This autonomously-generated message indicates that test number **ttt** was run and that this frame audit found data in the incorrect state. The message also indicates that this frame audit has completed.

#### **Command**

---

Not applicable.

#### **Completion Message**

---

Not applicable.

#### **Denial Message**

---

Not applicable.

#### **Autonomous Message**

---

[O.82002]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDDET EQPT
/* [O.82002] */
/* Test number:Data in the incorrect state */
"ttt:[d9,d8,d7,d6,]d5,d4,d3,d2,d1,d0"
;
```

## Explanation Of Parameters

**ttt** - Test Number

**d9 - d0** - Hexadecimal values of errored data bytes  
Data bytes d9 through d6 are used by some but not all tests.

*ttt Explanation*

002 FTU FTMI status flags are inconsistent

The FTMI equipage flag in the MP data base does not match the equipage flag in the UC data base.

d0 FTMI flag from MP data base  
d1 FTMI flag from UC data base  
d2 Not used  
d3 Not used  
d4 FTMI number  
d5 UNIT number

003 FTU FC status flags are inconsistent

The FC equipage flag in the MP data base does not match the equipage flag in the UC data base.

d0 FC flag from MP data base  
d1 FC flag from UC data base  
d2 Not used  
d3 FC side  
d4 FTMI number  
d5 UNIT number

004 FTU FTMI left side equalization values are inconsistent

The FTMI left side equalization values in the MP data base do not match those in the UC data base.

d0 Second byte of the equalization value from MP data base  
d1 First byte of the equalization value from MP data base  
d2 Second byte of the equalization value from UC data base  
d3 First byte of the equalization value from UC data base  
d4 FTMI number  
d5 UNIT number

005 FTU FTMI right side equalization values are inconsistent

The FTMI right side equalization values in the MP data base do not match those in the UC data base.

- d0 Second byte of the equalization value from MP data base
- d1 First byte of the equalization value from MP data base
- d2 Second byte of the equalization value from UC data base
- d3 First byte of the equalization value from UC data base
- d4 FTMI number
- d5 UNIT number

006 FTU FTMI mode flags are inconsistent

The mode of the FTMI in the MP data base does not match the mode of the FTMI in the UC data base.

- d0 FTMI mode from MP data base
- d1 FTMI mode from UC data base
- d2 Not used
- d3 Not used
- d4 FTMI number
- d5 UNIT number

007 Unit flags are inconsistent

The UNIT equipage flag in the MP data base does not match the UNIT equipage flag in the unit data base.

- d0 UNIT flag from MP data base
- d1 UNIT flag from UC data base
- d2 Not used
- d3 Not used
- d4 Not used
- d5 UNIT number

008 Unit Cross-Connect side status flag is inconsistent

The Cross-Connect side status flag in the MP data base does not match the CCN/ECCN side status flag in the unit data base.

- d0 Cross-Connect side flag from MP data base
- d1 Cross-Connect side flag from UNIT data base
- d2 Not used
- d3 Not used
- d4 Cross-Connect side
- d5 UNIT number

009 DS3 FMT/HFMT equipage inconsistent

FMT/HFMT equipage in the MP data base is not consistent with that of the unit data base

d0 MP equipage flag  
d1 UA equipage flag  
d2 Not used  
d3 Not used  
d4 FMT/HFMT Number  
d5 Unit Number

00A DS3 MXR/HMXR equipage inconsistent

MXR/HMXR equipage in the MP data base is not consistent with that of the unit data base

d0 MP data base equipage flag  
d1 UA data base equipage flag  
d2 Not used  
d3 Not used  
d4 MXR/HMXR Number  
d5 Unit Number

00B DS3 MIU equipage inconsistent

MIU equipage in the MP data base is not consistent with that of the Unit data base

d0 MP data base equipage flag  
d1 UA data base equipage flag  
d2 Not used  
d3 Not used  
d4 MIU Number  
d5 Unit Number

00C DS3 FLI equipage inconsistent

FLI equipage in the MP data base is not consistent with that of the Unit data base

d0 MP equipage flag  
d1 UA equipage flag  
d2 Not used  
d3 Not used  
d4 FLI Number  
d5 Unit Number

00D NPC Transmit Pseudo Framing Word is out of range

The Transmit Pseudo Framing Word is out of range in the MP data base

|    |                                                           |
|----|-----------------------------------------------------------|
| d0 | The Transmit Pseudo Framing Word of NPC from MP data base |
| d1 | Not used                                                  |
| d2 | Not used                                                  |
| d3 | Not used                                                  |
| d4 | NPC number                                                |
| d5 | UNIT number                                               |

00E NPC Receive Pseudo Framing Word is out of range

The Receive Pseudo Framing Word is out of range in the MP data base

|    |                                                          |
|----|----------------------------------------------------------|
| d0 | The Receive Pseudo Framing Word of NPC from MP data base |
| d1 | Not used                                                 |
| d2 | Not used                                                 |
| d3 | Not used                                                 |
| d4 | NPC number                                               |
| d5 | UNIT number                                              |

00F NPC AIS Alarm data are inconsistent

The AIS Alarm data of the NPC in the MP data base does not match that in the unit data base

|    |                                               |
|----|-----------------------------------------------|
| d0 | The AIS Alarm data of NPC from MP data base   |
| d1 | The AIS Alarm data of NPC from unit data base |
| d2 | Not used                                      |
| d3 | Not used                                      |
| d4 | NPC number                                    |
| d5 | UNIT number                                   |

011 FTU NPC flags are inconsistent

The FTU (or DSPU) NPC equipage flag in the MP data base does not match the FTU (or DSPU) NPC equipage flag in the Unit data base.

|    |                            |
|----|----------------------------|
| d0 | NPC flag from MP data base |
| d1 | NPC flag from UC data base |
| d2 | Not used                   |
| d3 | Not used                   |
| d4 | NPC number                 |
| d5 | UNIT number                |

012 FTU NPC insertion words are inconsistent

The FTU NPC insertion word in the MP data base does not match the FTU NPC insertion word in the UC data base.

- d0 NPC insertion word from MP data base
- d1 NPC insertion word from UC data base
- d2 Not used
- d3 Not used
- d4 NPC number
- d5 UNIT number

013 FTU NPC types are inconsistent

The type of the FTU NPC in the MP data base does not match the type of the FTU NPC in the UC data base.

- d0 NPC type from MP data base
- d1 NPC type from UC data base
- d2 Not used
- d3 Not used
- d4 NPC number
- d5 UNIT number

014 FTU NPC X option values are inconsistent

The X option of the FTU NPC in the MP data base does not match that in the UC data base.

- d0 Second byte of the X option of NPC from MP data base
- d1 First byte of the X option of NPC from MP data base
- d2 Second byte of the X option of NPC from UC data base
- d3 First byte of the X option of NPC from UC data base
- d4 NPC number
- d5 UNIT number

015 FTU NPC Y option values are inconsistent

The Y option of the FTU NPC in the MP data base does not match that in the UC data base.

- d0 Second byte of the Y option of NPC from MP data base
- d1 First byte of the Y option of NPC from MP data base
- d2 Second byte of the Y option of NPC from UC data base
- d3 First byte of the Y option of NPC from UC data base
- d4 NPC number
- d5 UNIT number



016 FTU NPC Z option values are inconsistent

The Z option of the FTU NPC in the MP data base does not match that in the UC data base.

- d0 Second byte of the Z option of NPC from MP data base
- d1 First byte of the Z option of NPC from MP data base
- d2 Second byte of the Z option of NPC from UC data base
- d3 First byte of the Z option of NPC from UC data base
- d4 NPC number
- d5 UNIT number

017 FTU NPC threshold values are inconsistent

The threshold value of the FTU NPC in the MP data base does not match that in the UC data base.

- d0 Second byte of the threshold value of NPC from MP data base
- d1 First byte of the threshold value of NPC from MP data base
- d2 Second byte of the threshold value of NPC from UC data base
- d3 First byte of the threshold value of NPC from UC data base
- d4 NPC number
- d5 UNIT number

018 FTU NPC Signaling field is inconsistent

The FTU NPC SIG field in the MP data base does not match the FTU NPC SIG field in the UC data base.

- d0 NPC SIG field from MP data base
- d1 NPC SIG field from UC data base
- d2 Not used
- d3 Not used
- d4 NPC number
- d5 UNIT number

019 FTU NPC TS0 bit value is inconsistent

The FTU NPC TS0 bits in the MP data base do not match the FTU NPC TS0 bits in the UC data base.

- d0 NPC TS0 bits from MP data base
- d1 NPC TS0 bits from UC data base
- d2 Not used
- d3 Not used
- d4 NPC number
- d5 UNIT number

01A FTU NPC loopback field is inconsistent

The FTU NPC LPBK field in the MP data base does not match the FTU NPC LPBK field in the UC data base.

- d0 NPC LPBK field from MP data base
- d1 NPC LPBK field from UC data base
- d2 Not used
- d3 Not used
- d4 NPC number
- d5 UNIT number

01B FTU NPC TS0M bit value is inconsistent

The FTU NPC TS0M bits in the MP data base do not match the FTU NPC TS0M bits in the UC data base.

- d0 NPC TS0M bits from MP data base
- d1 NPC TS0M bits from UC data base
- d2 Not used
- d3 Not used
- d4 NPC number
- d5 UNIT number

01C FTU syncmode value is inconsistent

The FTU syncmode in the MP data base does not match the FTU syncmode in the UC data base.

- d0 syncmode from MP data base
- d1 syncmode from UC data base
- d2 Not used
- d3 Not used
- d4 Not used
- d5 UNIT number

01D CPR channel modify activated information is inconsistent

The CPR channel modify activated information stored in UC data base does not match that stored in the MP data base.

- d0 Not used
- d1 Not used
- d2 Not used
- d3 Not used
- d4 FTU NPC number
- d5 UNIT number

01E NPC Insertion AIS values are inconsistent

The Insertion AIS of the NPC in the MP data base does not match that in the unit data base

- d0 The AIS Insertion of NPC from MP data base
- d1 The AIS Insertion of NPC from MP data base
- d2 Not used
- d3 Not used
- d4 NPC number
- d5 UNIT number

01F NPC alarm disable flag values are inconsistent

The alarm disable flag of the NPC in the MP data base does not match that in the unit data base

- d0 Second byte of the alarm disable flag of NPC from MP data base
- d1 First byte of the alarm disable flag of NPC from MP data base
- d2 Second byte of the alarm disable flag of NPC from unit data base
- d3 First byte of the alarm disable flag of NPC from unit data base
- d4 NPC number
- d5 UNIT number

021 CCN side entity flags are inconsistent

The equipage flag of the CCN side entity in the MP data base does not match that in the CCN data base.

- d0 CCN side flag from MP data base
- d1 CCN side flag from CCN data base
- d2 Not used
- d3 Not used
- d4 Not used
- d5 CCN side

022 CCN CCNI entity flags are inconsistent

The equipage flag of the CCN CCNI entity in the MP data base does not match that in the CCN data base.

- d0 CCNI flag from MP data base
- d1 CCNI flag from CCN data base
- d2 Not used
- d3 Not used
- d4 Not used
- d5 CCN side

023      CCN CCB entity flags are inconsistent

The equipage flag of the CCN CCB entity in the MP data base does not match that in the CCN data base.

d0      CCB flag from MP data base  
d1      CCB flag from CCN data base  
d2      Not used  
d3      Not used  
d4      CCB number  
d5      CCN side

024      CCN TSI entity flags are inconsistent

The equipage flag of the CCN TSI entity in the MP data base does not match that in the CCN data base.

d0      CCN TSI flag from MP data base  
d1      CCN TSI flag from CCN data base  
d2      Not used  
d3      CCB number - TO side  
d4      CCB number - FROM side  
d5      CCN side

025      CCN active side flags are inconsistent

The CCN active side reported by the MP data base does not match the CCN active side reported by the CCN data base.

d0      CCN active side flag MP data base  
d1      CCN active side from CCN data base  
d2      Not used  
d3      Not used  
d4      Not used  
d5      Not used

026      ECCN side entity flags are inconsistent

The equipage flag of the ECCN side entity in the MP data base does not match that in the ECCN data base.

d0      ECCN side flag from MP data base  
d1      ECCN side flag from ECCN data base  
d2      Not used  
d3      Not used  
d4      Not used  
d5      ECCN side

027 ECCN CCI entity flags are inconsistent

The equipage flag of the ECCN CCI entity in the MP data base does not match that in the ECCN data base.

|    |                              |
|----|------------------------------|
| d0 | CCI flag from MP data base   |
| d1 | CCI flag from ECCN data base |
| d2 | Not used                     |
| d3 | Not used                     |
| d4 | Not used                     |
| d5 | ECCN side                    |

028 ECCN ETSI entity flags are inconsistent

The equipage flag of the ECCN ETSI entity in the MP data base does not match that in the ECCN data base.

|    |                                    |
|----|------------------------------------|
| d0 | ECCN ETSI flag from MP data base   |
| d1 | ECCN ETSI flag from ECCN data base |
| d2 | Not used                           |
| d3 | Not used                           |
| d4 | ETSI number                        |
| d5 | ECCN side                          |

029 ECCN active side flags are inconsistent

The ECCN active side reported by the MP data base does not match the ECCN active side reported by the ECCN data base.

|    |                                      |
|----|--------------------------------------|
| d0 | ECCN active side flag MP data base   |
| d1 | ECCN active side from ECCN data base |
| d2 | Not used                             |
| d3 | Not used                             |
| d4 | Not used                             |
| d5 | Not used                             |

02A NPC Transmit Pseudo Framing Words are inconsistent

The Transmit Pseudo Framing Word of the NPC in the MP data base does not match that in the unit data base

|    |                                                             |
|----|-------------------------------------------------------------|
| d0 | The Transmit Pseudo Framing word of NPC from MP data base   |
| d1 | The Transmit Pseudo Framing word of NPC from unit data base |
| d2 | Not used                                                    |
| d3 | Not used                                                    |
| d4 | NPC number                                                  |
| d5 | UNIT number                                                 |

02B NPC Receive Pseudo Framing Word values are inconsistent

The Receive Pseudo Framing Word of the NPC in the MP data base does not match that in the unit data base

- d0 The Receive Pseudo Framing Word of NPC from MP data base
- d1 The Receive Pseudo Framing Word of NPC from unit data base
- d2 Not used
- d3 Not used
- d4 NPC number
- d5 UNIT number

02C NPC Non Frame Word Setting values are inconsistent

The Non Frame Word Setting of the NPC in the MP data base does not match that in the unit data base

- d0 Fourth byte of the Non Frame Word Setting of NPC from MP data base
- d1 Third byte of the Non Frame Word Setting of NPC from MP data base
- d2 Fourth byte of the Non Frame Word Setting of NPC from unit data base
- d3 Third byte of the Non Frame Word Setting of NPC from unit data base
- d4 NPC number
- d5 UNIT number

02D NPC Transmit and Receive Pseudo Framing word values are inconsistent

The Transmit Pseudo Framing Word of a NPC does not match the Receive Pseudo Framing Word in the MP data base when one of them is set to the Non-Framing Word

- d0 The Transmit Pseudo Framing Word of NPC from MP data base
- d1 The Receive Pseudo Framing Word of NPC from MP data base
- d2 Not used
- d3 Not used
- d4 NPC number
- d5 UNIT number

02E CCN and Sync are running on opposite sides

The CCN active side reported by the MP data base does not match the Sync active side reported by the frame data base.

- d0 CCN active side from MP data base
- d1 Sync active side from frame data base
- d2 Not used
- d3 Not used
- d4 Not used
- d5 Not used

02F ECCN and Sync are running on opposite sides

The ECCN active side reported by the MP data base does not match the Sync active side reported by the frame data base.

|    |                                       |
|----|---------------------------------------|
| d0 | ECCN active side from MP data base    |
| d1 | Sync active side from frame data base |
| d2 | Not used                              |
| d3 | Not used                              |
| d4 | Not used                              |
| d5 | Not used                              |

032 DSPI entity flags are inconsistent

The equipage flag of the DSPI entity in the MP data base does not match that in the DSPU data base.

|    |                             |
|----|-----------------------------|
| d0 | DSPI flag from MP data base |
| d1 | DSPI flag from UD data base |
| d2 | Not used                    |
| d3 | Not used                    |
| d4 | Not used                    |
| d5 | Unit number                 |

033 HUB-ID value in data bases is inconsistent

The HUB-ID is inconsistent between the MP data base and the UD data base.

|    |                                |
|----|--------------------------------|
| d0 | HUB-ID value from MP data base |
| d1 | HUB-ID value from UD data base |
| d2 | Not used                       |
| d3 | Not used                       |
| d4 | Not used                       |
| d5 | Unit number                    |

034 NPC connected to a time slot is inconsistent

The NPC connected to a time slot in the MP data base does not match with the UD data base.

|    |                                            |
|----|--------------------------------------------|
| d0 | The connected NPC number from MP data base |
| d1 | The connected NPC number from UD data base |
| d2 | Not used                                   |
| d3 | The time slot number                       |
| d4 | The NPC number                             |
| d5 | Unit number                                |

035      Function block for a time slot is inconsistent

The function block connected to a time slot in the MP data base does not match with the UD data base.

- d0      The connected function block number from MP data base
- d1      The connected function block number from UD data base
- d2      Not used
- d3      The time slot number
- d4      The NPC number
- d5      Unit number

036      SRM customer number or MJU branch number is inconsistent

The SRM customer number or MJU branch number in the MP data base does not match with the UD data base.

- d0      The SRM customer number or MJU branch number from MP data base
- d1      The SRM customer number or MJU branch number from UD data base
- d2      Not used
- d3      The SRM number or the MJU number
- d4      The NPC number
- d5      Unit number

037      Time slot rate is inconsistent

The time slot rate in the MP data base does not match with that of the UD data base.

- d0      The time slot rate from MP data base
- d1      The time slot rate from UD data base
- d2      Not used
- d3      The time slot number
- d4      The NPC number
- d5      Unit number

038      Time slot functional usage is inconsistent

The functional usage in the MP data base does not match with that of the UD data base.

- d0      the functional usage from MP data base
- d1      the functional usage from UD data base
- d2      Not used
- d3      The time slot number
- d4      The NPC number
- d5      Unit number



039 SRDC unexpected errors

An unexpected error was encountered during Subrate Circuit audits.

|    |                                   |
|----|-----------------------------------|
| d0 | The Unit where the error is found |
| d1 | Not used                          |
| d2 | Not used                          |
| d3 | Not used                          |
| d4 | Not used                          |
| d5 | Not used                          |

03B DS3 FLI LBO data base inconsistent

FLI/Line Build Out in the MP data base is not consistent with that of the Unit data base

|    |                 |
|----|-----------------|
| d0 | MP lbo          |
| d1 | UA lbo          |
| d2 | Not used        |
| d3 | Not used        |
| d4 | MXR/HMXR Number |
| d5 | Unit Number     |

03C DS3 MXR/HMXR data base flag inconsistent

MXR/HMXR data base flag in the MP data base is not consistent with that of the Unit data base

|    |                   |
|----|-------------------|
| d0 | MP data base flag |
| d1 | UA data base flag |
| d2 | Not used          |
| d3 | Not used          |
| d4 | MXR/HMXR Number   |
| d5 | Unit Number       |

03D DS3 MXR/HMXR data base type inconsistent

MXR/HMXR type in the MP data base is not consistent with that of the Unit data base

|    |                   |
|----|-------------------|
| d0 | MP data base type |
| d1 | UA data base type |
| d2 | Not used          |
| d3 | Not used          |
| d4 | MXR/HMXR Number   |
| d5 | Unit Number       |

03E DS3 MXR/HMXR data base xoption inconsistent

MXR/HMXR 'x' option in the MP data base is not consistent with that of the Unit data base

d0 MP data base xoption  
d1 UA data base xoption  
d2 Not used  
d3 Not used  
d4 MXR/HMXR Number  
d5 Unit Number

03F DS3 MXR/HMXR data base yoption inconsistent

MXR/HMXR 'y' option in the MP data base is not consistent with that of the Unit data base

d0 MP data base yoption  
d1 UA data base yoption  
d2 Not used  
d3 Not used  
d4 MXR/HMXR Number  
d5 Unit Number

040 DS3 MXR/HMXR data base zoption inconsistent

MXR/HMXR 'z' option in the MP data base is not consistent with that of the Unit data base

d0 MP data base zoption  
d1 UA data base zoption  
d2 Not used  
d3 Not used  
d4 MXR/HMXR Number  
d5 Unit Number

041 DS3 MXR/HMXR data base BER threshold inconsistent

MXR/HMXR 'BER' threshold in the MP data base is not consistent with that of the Unit data base

d0 MP data base ber threshold  
d1 UA data base ber threshold  
d2 Not used  
d3 Not used  
d4 Unit Number  
d5 MXR/HMXR Number

042 DS3 MXR/HMXR data base BER type inconsistent

MXR/HMXR 'BER' type in the MP data base is not consistent with that of the Unit data base

|    |                       |
|----|-----------------------|
| d0 | MP data base ber type |
| d1 | UA data base ber type |
| d2 | Not used              |
| d3 | Not used              |
| d4 | Unit Number           |
| d5 | MXR/HMXR Number       |

043 DS3 MIU data base flag inconsistent

MIU data base flag in the MP data base is not consistent with that of the Unit data base

|    |                   |
|----|-------------------|
| d0 | MP data base flag |
| d1 | UA data base flag |
| d2 | Not used          |
| d3 | Not used          |
| d4 | MIU Number        |
| d5 | Unit Number       |

044 DS3 MIU data base type inconsistent

MIU data base type in the MP data base is not consistent with that of the Unit data base

|    |                   |
|----|-------------------|
| d0 | MP data base type |
| d1 | UA data base type |
| d2 | Not used          |
| d3 | Not used          |
| d4 | MIU Number        |
| d5 | Unit Number       |

045 DS3 MIU data base xoption inconsistent

MIU 'x' option in the MP data base is not consistent with that of the Unit data base

|    |                      |
|----|----------------------|
| d0 | MP data base xoption |
| d1 | UA data base xoption |
| d2 | Not used             |
| d3 | Not used             |
| d4 | MIU Number           |
| d5 | Unit Number          |

046 DS3 MIU data base yoption inconsistent

MIU 'y' option in the MP data base is not consistent with that of the Unit data base

|    |                      |
|----|----------------------|
| d0 | MP data base yoption |
| d1 | UA data base yoption |
| d2 | Not used             |
| d3 | Not used             |
| d4 | MIU Number           |
| d5 | Unit Number          |

047 DS3 MIU data base zoption inconsistent

MIU 'z' option in the MP data base is not consistent with that of the Unit data base

|    |                      |
|----|----------------------|
| d0 | MP data base zoption |
| d1 | UA data base zoption |
| d2 | Not used             |
| d3 | Not used             |
| d4 | MIU Number           |
| d5 | Unit Number          |

048 MMFG data base inhibit flag inconsistent

MMFG inhibit status in the MP data base is not consistent with that of the Unit data base

|    |                                  |
|----|----------------------------------|
| d0 | Protection switch data base flag |
| d1 | UA data base flag                |
| d2 | Not used                         |
| d3 | Not used                         |
| d4 | Not used                         |
| d5 | Unit Number                      |

049 MMFG data base protection status inconsistent

MMFG protected status in the MP data base is not consistent with that of the Unit data base

|    |                                    |
|----|------------------------------------|
| d0 | Protection switch data base status |
| d1 | UA data base status                |
| d2 | Not used                           |
| d3 | Not used                           |
| d4 | Not used                           |
| d5 | Unit Number                        |

04A MMFG data base protection index inconsistent

MMFG protected index in the MP data base is not consistent with that of the Unit data base

d0 Protection switch data base index  
d1 UA data base index  
d2 Not used  
d3 Not used  
d4 Not used  
d5 Unit Number

04B MMFG data base protection mode inconsistent

MMFG protected mode in the MP data base is not consistent with that of the Unit data base

d0 Protection switch data base mode  
d1 UA data base mode  
d2 Not used  
d3 Not used  
d4 Not used  
d5 Unit Number

04C MMFG data base service status of MXR P/HMXR P inconsistent

MXR-P/HMXR-P service status in the MP data base is not consistent with that of the Unit data base

d0 Protection switch data base status  
d1 UA data base status  
d2 Not used  
d3 Not used  
d4 Not used  
d5 Unit Number

04D MMFG data base service status of MIU P inconsistent

MIU-P service status in the MP data base is not consistent with that of the Unit data base

d0 Protection switch data base status  
d1 UA data base status  
d2 Not used  
d3 Not used  
d4 Not used  
d5 Unit Number

050 Time slot partner is inconsistent

The time slot's partner time slot in the MP data base does not match with that of the UC data base.

- d0 The partner time slot from MP data base
- d1 The partner time slot from UC data base
- d2 Not used
- d3 The time slot number
- d4 The NPC number
- d5 Unit number

052 Time slot TLA state is inconsistent

The time slot's TLA state in the MP data base does not match with that of the UC data base.

- d0 The TLA state from MP data base
- d1 The TLA state from UC data base
- d2 Not used
- d3 The time slot number
- d4 The NPC number
- d5 Unit number

055 RTs external number is inconsistent

An RTs external number in the MP data base does not match with that of the UC data base.

- d0 Left byte of the RT external number in MP data base
- d1 Right byte of the RT external number in MP data base
- d2 Left byte of the RT external number in UC data base
- d3 Right byte of the RT external number in UC data base
- d4 Not used
- d5 The Unit of the RT

056 RTs digroup NPC number is inconsistent

An RTs digroup NPC number in the MP data base does not match with that of the UC data base (d3=2); An RTs digroup NPC number does not match with the associated DCLUs both in the MP data base (d3=1)

- d0 The RT digroup NPC number in MP data base
- d1 The RT digroup NPC number in UC data base
- d2 Index of the digroup (1,2,3,4,5 for DGA,DGB,DGC,DGD,DGP respectively)
- d3 Not used
- d4 The RT internal number
- d5 The Unit of the RT

057 RTs index of protected digroup is inconsistent

An RTs index of protected digroup in the MP data base does not match with that of the UC data base

- d0 The RT index of protected digroup in MP data base
- d1 The RT index of protected digroup in UC data base
- d2 Not used
- d3 Not used
- d4 The RT internal number
- d5 The Unit of the RT

058 RTs Zoption is inconsistent

An RTs Zoption in the MP data base does not match with that of the UC data base

- d0 The RT Zoption in MP data base
- d1 The RT Zoption in UC data base
- d2 Not used
- d3 Not used
- d4 The RT internal number
- d5 The Unit of the RT

059 RTs inhibit state is inconsistent

An RTs inhibit state in the MP data base does not match with that of the UC data base

- d0 The RT inhibit state in MP data base
- d1 The RT inhibit state in UC data base
- d2 Index of the digroup
- d3 Not used
- d4 The RT internal number
- d5 The Unit of the RT

05A SLC® carrier unexpected errors

An unexpected error is encountered during SLC carrier RT audits.

- d0 The Unit where the error is found
- d1 Not used
- d2 Not used
- d3 Not used
- d4 Not used
- d5 Not used

05B This entity is expected to be inservice and equipped

This entity (indicated in d0) is expected to be inservice and equipped.

d0 1-frame; 2-Unit; 3-channel; 4-time slot;  
d1 The time slot number if applicable  
d2 the channel number if applicable  
d3 The NPC number if applicable  
d4 Unit number if applicable  
d5 Not used

05C Data base is inconsistent with the configuration file

Data in the MP data base do not agree with those in the configuration file.

d0 Not used  
d1 Not used  
d2 Not used  
d3 Not used  
d4 Not used  
d5 Not used

060 RTs loopback state is inconsistent

An RTs loopback state in the MP data base does not match with that of the UC data base

d0 The RT loopback state in MP data base  
d1 The RT loopback state in UC data base  
d2 Index of the digroup  
d3 Not used  
d4 The RT internal number  
d5 The Unit of the RT

061 RTs protection status is inconsistent

An RTs protection status in the MP data base does not match with that of the UC data base

d0 The RT protection status in MP data base  
d1 The RT protection status in UC data base  
d2 Not used  
d3 Not used  
d4 The RT internal number  
d5 The Unit of the RT



062 RTs data link status is inconsistent

An RTs data link status in the MP data base does not match with that of the UC data base

- d0 The RT data link in MP data base
- d1 The RT data link in UC data base
- d2 Not used
- d3 Not used
- d4 The RT internal number
- d5 The Unit of the RT

063 RTs alarm class is inconsistent

An RTs alarm class in the MP data base does not match with that of the UC data base

- d0 The RT alarm class in MP data base
- d1 The RT alarm class in UC data base
- d2 Not used
- d3 Not used
- d4 The RT internal number
- d5 The Unit of the RT

064 RTs SLC carrier mode is inconsistent

An RTs SLC carrier mode in the MP data base does not match with that of the UC data base

- d0 The RT SLC carrier mode in MP data base
- d1 The RT SLC carrier mode in UC data base
- d2 Not used
- d3 Not used
- d4 The RT internal number
- d5 The Unit of the RT

065 Can not find an RT internal number for the associate DCLU of an RT.

Given an RT with SLC 96 carrier mode I or SLC series 5 carrier feature package B, it may have a DCLU with the external number being 10000 greater. But that external number cannot be retrieved from the MP data base.

- d0 Right byte of the DCLUs external number in MP data base
- d1 Left byte of the DCLUs external number in MP data base
- d2 Right byte of the RTs external number in MP data base
- d3 Left byte of the RTs external number in MP data base
- d4 The RT internal number
- d5 The Unit of the RT

066 Cannot find the associate DCLU of an RT.

Given an RT with SLC 96 carrier mode I or SLC series 5 carrier feature package B, it may have a DCLU with the external number being 10000 greater. But such DCLU is not found from the RT list in the MP data base.

d0 Right byte of the DCLUs external number  
d1 Left byte of the DCLUs external number  
d2 Not used  
d3 Not used  
d4 The DCLU internal number  
d5 The Unit of the RT

069 Invalid internal MJU number or internal NPC number

An NPC indicates there is an MJU allocated to it, after the MJU query returns a different internal MJU number or that MJU is marked to allocate to another NPC.

d0 the MJU number  
d1 The NPC number  
d2 the UNIT number  
d3 the MJU internal number from the query  
d4 the internal NPC number from the query  
d5 Not used

070 Inconsistent mapping between a facility channel and a time slot.

A channel is connected to a time slot but the time slot does not connect the channel in the MP data base.

d0 the channel number  
d1 The NPC number  
d2 the UNIT number  
d3 The time slot  
d4 The time slot NPC  
d5 The time slot Unit

071 Inconsistent time slot mapping between a facility channel and a MVEC.

An MVEC is expected to connect to a facility channel but the MP data base shows the channel does not connect to the MVEC.

d0 the channel number  
d1 The NPC number  
d2 the UNIT number  
d3 the MVEC time slot  
d4 the MVEC NPC  
d5 MVEC Unit

072 Inconsistent time slot mapping a channel to a PCHEC.

A PCHEC is expected to connect to a facility channel but the MP data base shows the channel does not connect to the PCHEC.

d0 the channel number  
d1 The NPC number  
d2 the UNIT number  
d3 the PCHEC time slot  
d4 the PCHEC NPC  
d5 the PCHEC Unit

073 Inconsistent time slot mapping a channel to a PCHECs parity leg.

A PCHEC parity leg is expected to connect to a facility channel but the MP data base shows the channel does not connect to the leg.

d0 the channel number  
d1 The NPC number  
d2 the UNIT number  
d3 the PCHEC time slot  
d4 the PCHEC NPC  
d5 the PCHEC Unit

074 Inconsistent time slot mapping a channel to a PCHECs data leg

A PCHEC data leg is expected to connect to a facility channel but the MP data base shows the channel does not connect to the leg.

d0 the channel number  
d1 The NPC number  
d2 the UNIT number  
d3 the PCHEC time slot  
d4 the PCHEC NPC  
d5 the PCHEC Unit

076 Invalid time slot assignment to an MJU's master leg.

An MJU's master leg is expected to connect a time slot but the MP data base shows that the time slot does not connect to the master leg.

d0 the MJU number  
d1 The NPC number  
d2 the UNIT number  
d3 the MJU master leg index  
d4 Not used  
d5 Not used

077 Invalid time slot assignment to an MJU's branch leg.

An MJU's branch leg is expected to connect a time slot but the MP data base shows that the time slot does not connect to the branch leg.

d0 the MJU number  
d1 The NPC number  
d2 the UNIT number  
d3 the MJU branch leg  
d4 Not used  
d5 Not used

078 Inconsistent time slot mapping a channel to a PCHECs customer leg.

A PCHEC customer leg is expected to connect to a facility channel but the MP data base shows the channel does not connect to the leg.

d0 the channel number  
d1 The NPC number  
d2 the UNIT number  
d3 the PCHEC time slot  
d4 the PCHEC NPC  
d5 the PCHEC Unit

079 Cascaded MJUs do not have same rate.

An MJU is cascaded with MJU b, their rate must be the same.

d0 the MJU b number  
d1 The NPC number of MJU b  
d2 the UNIT number of MJU b  
d3 the MJU a number  
d4 The NPC number of MJU a  
d5 the UNIT number of MJU a

080 SRM rate is invalid

An SRM rate is invalid.

d0 The SRM number  
d1 The NPC number of SRM  
d2 the UNIT number of SRM  
d3 Not used  
d4 Not used  
d5 Not used

081 Invalid time slot assignment to an SRMs leg.

An SRMs branch leg is expected to connect a time slot but the MP data base shows that the time slot does not connect to the branch leg.

d0 The SRM number  
d1 The NPC number  
d2 the UNIT number  
d3 Index of SRM leg  
d4 Not used  
d5 Not used

084 A DS0A channel does not connect to an EC.

A DS0A channel is expected to connect to an error corrector through a time slot but the MP data base shows that the time slot does not connect to an error corrector.

d0 the DS0A channel number  
d1 The NPC number of the channel  
d2 the UNIT number of the channel  
d3 The ECs time slot  
d4 The ECs NPC number  
d5 The ECs Unit number

086 RTs external number is inconsistent with DCLU

An RTs external number in the MP data base does not match with that of the DCLU in the MP data base.

d0 Left byte of the RT external number in MP data base  
d1 Right byte of the RT external number in MP data base  
d2 Left byte of the DCLU external number in MP data base  
d3 Right byte of the DCLU external number in MP data base  
d4 Not used  
d5 The Unit of the RT

089 RTs Zoption is inconsistent with DCLU Zoption

An RTs Zoption in the MP data base does not match with that of the DCLU in the MP data base

d0 The RT Zoption in MP data base  
d1 The DCLU Zoption in MP data base  
d2 Not used  
d3 Not used  
d4 The RT internal number  
d5 The Unit of the RT

090      RTs inhibit state is inconsistent with DCLU

An RTs inhibit state in the MP data base does not match with that of the DCLU in the MP data base

- d0      The RT inhibit state in MP data base
- d1      The DCLU inhibit state in MP data base
- d2      Index of the digroup
- d3      Not used
- d4      The RT internal number
- d5      The Unit of the RT

091      RTs loopback state is inconsistent with DCLU

An RTs loopback state in the MP data base does not match with that of the DCLU in the MP data base

- d0      The RT loopback state in MP data base
- d1      The DCLU loopback state in MP data base
- d2      Index of the digroup
- d3      Not used
- d4      The RT internal number
- d5      The Unit of the RT

093      RTs data link status is inconsistent with DCLU

An RTs data link status in the MP data base does not match with that of the DCLU in the MP data base

- d0      The RT data link in MP data base
- d1      The DCLU data link in MP data base
- d2      Not used
- d3      Not used
- d4      The RT internal number
- d5      The Unit of the RT

095      RTs SLC carrier mode is inconsistent with DCLU

An RTs SLC carrier mode in the MP data base does not match with that of the DCLU in the MP data base

- d0      The RT SLC carrier mode in MP data base
- d1      The DCLU SLC carrier mode in MP data base
- d2      Not used
- d3      Not used
- d4      The RT internal number
- d5      The Unit of the RT

102 MP two-way two-point connection types are inconsistent

The two-way two-point connection types in the MP data base do not match between two sides.

d0 Channel number of the TO side  
d1 NPC number of the TO side  
d2 UNIT number of the TO side  
d3 Channel number of the FROM side  
d4 NPC number of the FROM side  
d5 UNIT number of the FROM side

103 MP two-way two-point connection data are inconsistent

The two-way two-point connection data in the MP data base do not match between two sides.

d0 Channel number of the TO side  
d1 NPC number of the TO side  
d2 UNIT number of the TO side  
d3 Channel number of the FROM side  
d4 NPC number of the FROM side  
d5 UNIT number of the FROM side

104 UC two-way two-point connection data are inconsistent

The two-way two-point connection channel data in the UC data base do not match that from MP data base.

d0 TCC audit result - equal 1 if inconsistency detected  
d1 Flag audit result - equal 1 if inconsistency detected  
d2 Connected NPC audit result - equal 1 if inconsistency detected  
d3 Channel number  
d4 NPC number  
d5 UNIT number

105 CCN two-way two-point connection map error detected

The two-way two-point connection TSI map in the CCN does not match between two sides.

d0 Channel number of the TO side  
d1 NPC number of the TO side  
d2 UNIT number of the TO side  
d3 Channel number of the FROM side  
d4 NPC number of the FROM side  
d5 UNIT number of the FROM side

106 ECCN two-way two-point connection map error detected

The two-way two-point connection ETSI map in the ECCN does not match between two sides.

d0 Channel number of the TO side  
d1 NPC number of the TO side  
d2 UNIT number of the TO side  
d3 Channel number of the FROM side  
d4 NPC number of the FROM side  
d5 UNIT number of the FROM side

112 MP one-way two-point connection types are inconsistent

The one-way two-point connection types in the MP data base do not match between two sides.

d0 Channel number of the TO side  
d1 NPC number of the TO side  
d2 UNIT number of the TO side  
d3 Channel number of the FROM side  
d4 NPC number of the FROM side  
d5 UNIT number of the FROM side

113 MP one-way two-point connection data are inconsistent

The one-way two-point connection data in the MP data base does not match between two sides.

d0 Channel number of the TO side  
d1 NPC number of the TO side  
d2 UNIT number of the TO side  
d3 Channel number of the FROM side  
d4 NPC number of the FROM side  
d5 UNIT number of the FROM side

114 UC one-way two-point connection data are inconsistent

The one-way two-point connection channel data in the UC data base do not match that MP data base.

d0 TCC audit result - equal 1 if inconsistency detected  
d1 Flag audit result - equal 1 if inconsistency detected  
d2 Connected NPC audit result - equal 1 if inconsistency detected  
d3 Channel number  
d4 NPC number  
d5 UNIT number



115 CCN one-way two-point connection map error detected

The one-way two-point connection TSI map in the CCN does not match between two sides.

d0 Channel number of the TO side  
d1 NPC number of the TO side  
d2 UNIT number of the TO side  
d3 Channel number of the FROM side  
d4 NPC number of the FROM side  
d5 UNIT number of the FROM side

116 CCN unmapped connection error detected

The TSI map shows that there is a connection map to an NPC and channel in CCN data base while the NPC and channel are marked as unmapped in MP data base.

d0 Channel number of the TO side  
d1 NPC number of the TO side  
d2 Unit number of the TO side  
d3 Not used  
d4 Not used  
d5 Not used

121 UC virtual conference leg channel alternate message store (AMS) value is inconsistent

The virtual conference leg channel AMS data in the UC data base does not match the TCC value in the MP data base.

d0 Not used  
d1 Not used  
d2 Not used  
d3 Channel number  
d4 NPC number  
d5 UNIT number

122 UC virtual conference leg channel connected NPC is inconsistent

The connected NPC of the virtual conference leg channel in the UC data base does not match the BBL NPC number from the MP data base.

d0 Not used  
d1 Not used  
d2 Not used  
d3 Channel number  
d4 NPC number  
d5 UNIT number

123 UC virtual conference leg channel flag is inconsistent

The virtual conference leg channel flag in the UC data base does not match the flag from the MP data base.

d0 Not used  
d1 Not used  
d2 Not used  
d3 Channel number  
d4 NPC number  
d5 UNIT number

125 CCN virtual conference leg channel connection map error detected

The two-point connection TSI map in the CCN does not match between the BBL channel and the leg channel.

d0 Channel number of the BRD leg  
d1 NPC number of the BRD leg  
d2 UNIT number of the BRD leg  
d3 Channel number of the BBL leg  
d4 NPC number of the BBL leg  
d5 UNIT number of the BBL leg

126 ECCN virtual conference leg channel connection map error detected

The two-point connection ETSI map in the ECCN does not match between the BBL channel and the leg channel.

d0 Channel number of the BRD leg  
d1 NPC number of the BRD leg  
d2 UNIT number of the BRD leg  
d3 Channel number of the BBL leg  
d4 NPC number of the BBL leg  
d5 UNIT number of the BBL leg

127 ECCN one-way two-point connection map error detected

The one-way two-point connection ETSI map in the ECCN does not match between two sides.

d0 Channel number of the TO side  
d1 NPC number of the TO side  
d2 UNIT number of the TO side  
d3 Channel number of the FROM side  
d4 NPC number of the FROM side  
d5 UNIT number of the FROM side

128 ECCN unmapped connection error detected

The ETSI map shows that there is a connection map to an NPC and channel in ECCN data base while they are marked as unmapped in MP data base.

d0 Channel number of the TO side  
d1 NPC number of the TO side  
d2 Unit number of the TO side  
d3 Not used  
d4 Not used  
d5 Not used

131 UC BCON leg channel alternate message store (AMS) value is inconsistent

The BCON leg channel AMS data in the UC data base does not match the TCC value from the MP data base.

d0 Not used  
d1 Not used  
d2 Not used  
d3 Channel number  
d4 NPC number  
d5 UNIT number

132 UC BCON leg channel connected NPC is inconsistent

The connected NPC of the BCON leg channel in the UC data base does not match the BBL NPC number from the MP data base.

d0 Not used  
d1 Not used  
d2 Not used  
d3 Channel number  
d4 NPC number  
d5 UNIT number

133 UC BCON leg channel flag is inconsistent

The BCON leg channel flag in the UC data base does not match the flag from the MP data base.

d0 Not used  
d1 Not used  
d2 Not used  
d3 Channel number  
d4 NPC number  
d5 UNIT number

135 CCN BCON leg channel connection map error detected

The two-point connection TSI map in the CCN does not match between the BBL channel and the leg channel.

- d0 Channel number of the BRD leg
- d1 NPC number of the BRD leg
- d2 UNIT number of the BRD leg
- d3 Channel number of the BBL leg
- d4 NPC number of the BBL leg
- d5 UNIT number of the BBL leg

136 ECCN BCON leg channel connection map error detected

The two-point connection ETSI map in the ECCN does not match between the BBL channel and the leg channel.

- d0 Channel number of the BRD leg
- d1 NPC number of the BRD leg
- d2 UNIT number of the BRD leg
- d3 Channel number of the BBL leg
- d4 NPC number of the BBL leg
- d5 UNIT number of the BBL leg

150 UC DMB conference leg channel connected NPC is inconsistent

The connected NPC of the DMB conference leg channel in the UC data base does not match that from MP data base.

- d0 Channel flag in the UC data base
- d1 Connected NPC number
- d2 Connected Unit number
- d3 Channel number
- d4 NPC number
- d5 UNIT number

151 UC DMB conference leg channel alternate message store (AMS) value is inconsistent

The DMB conference leg channel AMS data in the UC data base does not match the TCC value from the MP data base.

- d0 Channel flag in the UC data base
- d1 Connected NPC number
- d2 Connected Unit number
- d3 Channel number
- d4 NPC number
- d5 UNIT number

152 UC DMB conference leg channel flag is inconsistent

The DMB conference leg channel flag in the UC data base does not match the flag from the MP data base.

d0 Channel flag in the UC data base  
d1 Connected NPC number  
d2 Connected Unit number  
d3 Channel number  
d4 NPC number  
d5 UNIT number

154 CCN one-way DMB conference connection map error detected

The one-way DMB conference connection TSI map in the CCN does not match between two legs.

d0 Channel number of the TO side  
d1 NPC number of the TO side  
d2 UNIT number of the TO side  
d3 Channel number of the FROM side  
d4 NPC number of the FROM side  
d5 UNIT number of the FROM side

155 CCN two-way DMB conference connection map error detected

The two-way DMB conference connection TSI map in the CCN does not match between two legs.

d0 Channel number of the TO side  
d1 NPC number of the TO side  
d2 UNIT number of the TO side  
d3 Channel number of the FROM side  
d4 NPC number of the FROM side  
d5 UNIT number of the FROM side

156 ECCN one-way DMB conference connection map error detected

The one-way DMB conference connection ETSI map in the ECCN does not match between two legs.

d0 Channel number of the TO side  
d1 NPC number of the TO side  
d2 UNIT number of the TO side  
d3 Channel number of the FROM side  
d4 NPC number of the FROM side  
d5 UNIT number of the FROM side

157 ECCN two-way DMB conference connection map error detected

The two-way DMB conference connection ETSI map in the ECCN does not match between two legs.

d0 Channel number of the TO side  
d1 NPC number of the TO side  
d2 UNIT number of the TO side  
d3 Channel number of the FROM side  
d4 NPC number of the FROM side  
d5 UNIT number of the FROM side

160 UD DMB conference leg is inconsistent

The DMB conference number of the leg channel in the UD data base does not match the number from the MP data base.

d0 Connected NPC number of the leg  
d1 Connected UC Unit number of the leg  
d2 Conference number of the leg stored in the UD data base  
d3 Channel number of the leg  
d4 DMB NPC number of the leg  
d5 UNIT number

161 UD DMB conference leg channel connected NPC is inconsistent

The connected NPC of the DMB conference leg channel in the UD data base does not match the NPC number from the MP data base.

d0 Connected NPC number of the leg  
d1 Connected UC Unit number of the leg  
d2 Conference number of the leg  
d3 Channel number of the leg  
d4 DMB NPC number of the leg  
d5 UNIT number

162 UD DMB conference leg connected conference is inconsistent

The connected conference number of the DMB conference leg channel in the UD data base does not match the number from the MP data base.

d0 Connected NPC number of the leg from UD data base  
d1 Connected UC Unit number of the leg  
d2 Conference number of the leg  
d3 Channel number of the leg  
d4 DMB NPC number of the leg  
d5 UNIT number

163 UD DMB conference leg type is inconsistent

The type of the DMB conference leg channel in the UD data base does not match the type from the MP data base.

d0 Connected NPC number of the leg  
d1 Connected UC Unit number of the leg  
d2 Conference number of the leg  
d3 Channel number of the leg  
d4 DMB NPC number of the leg  
d5 UNIT number

164 UD DMB channel tpin value is inconsistent

The value of transmit level into bridge of the DMB conference leg channel from UD data base does not match that from the MP data base.

d0 Connected NPC number of the leg  
d1 Connected UC Unit number of the leg  
d2 Conference number of the leg  
d3 Channel number of the leg  
d4 DMB NPC number of the leg  
d5 UNIT number

165 UD DMB channel tlpout value is inconsistent

The value of transmit level out of bridge of the DMB conference leg channel from UD data base does not match that from the MP data base.

d0 Connected NPC number of the leg  
d1 Connected UC Unit number of the leg  
d2 Conference number of the leg  
d3 Channel number of the leg  
d4 DMB NPC number of the leg  
d5 UNIT number

166 UD DMB channel noise guard value is inconsistent

The value of noise guard of the DMB conference leg channel from UD data base does not match that from the MP data base.

d0 Connected NPC number of the leg  
d1 Connected UC Unit number of the leg  
d2 Conference number of the leg  
d3 Channel number of the leg  
d4 DMB NPC number of the leg  
d5 UNIT number

167 UD DMB channel echo suppression value is inconsistent

The value of echo suppression of the DMB conference leg channel from UD data base does not match that from the MP data base.

d0 Connected NPC number of the leg  
d1 Connected UC Unit number of the leg  
d2 Conference number of the leg  
d3 Channel number of the leg  
d4 DMB NPC number of the leg  
d5 UNIT number

168 UD DMB channel NTR state is inconsistent

The current NTR state of the DMB conference leg from UD data base does not match that from the MP data base.

d0 Connected NPC number of the leg  
d1 Connected UC Unit number of the leg  
d2 Conference number of the leg  
d3 Channel number of the leg  
d4 DMB NPC number of the leg  
d5 UNIT number

171 DSPU CPR channel modify activated/monitor enabled information is inconsistent

The CPR channel modify activated/monitor enabled information stored in UD data base does not match that stored in the MP data base.

d0 Not used  
d1 Not used  
d2 Not used  
d3 Channel number  
d4 CPR NPC number  
d5 UNIT number

172 DSPU CPR channel modify activated/monitor enabled information is inconsistent

The CPR channel modify activated/monitor enabled information stored in UD data base does not match that stored in the CPR hardware.

d0 Not used  
d1 Not used  
d2 Not used  
d3 Channel number  
d4 CPR NPC number  
d5 UNIT number



173      DSPU CPR liaison C-Bit modify pattern information is inconsistent

The CPR liaison C-Bit modify pattern information stored in UD data base does not match that stored in the CPR hardware.

|    |                |
|----|----------------|
| d0 | Not used       |
| d1 | Not used       |
| d2 | Not used       |
| d3 | Channel number |
| d4 | CPR NPC number |
| d5 | UNIT number    |

174      DSPU CPR pack type is inconsistent

The CPR pack type stored in UD data base does not match with the CPR pack.

|    |                |
|----|----------------|
| d0 | Type on UDDB   |
| d1 | CPR pack type  |
| d2 | Not used       |
| d3 | Channel number |
| d4 | CPR NPC number |
| d5 | UNIT number    |

205      FTU FTMI hardware not in service

The FTU FTMI hardware status is not in service but the equipage flag in the UC data base is in service.

|    |             |
|----|-------------|
| d0 | Not used    |
| d1 | Not used    |
| d2 | Not used    |
| d3 | Not used    |
| d4 | FTMI number |
| d5 | UNIT number |

207      FTU FC hardware not in service

The FTU FC hardware status is not in service but the equipage flag in the UC data base is in service.

|    |             |
|----|-------------|
| d0 | Not used    |
| d1 | Not used    |
| d2 | Not used    |
| d3 | FC side     |
| d4 | FTMI number |
| d5 | UNIT number |

208 NPC hardware not in service

The Unit NPC hardware status is not in service but the equipage flag in the UC data base is in service.

d0 Not used  
d1 Not used  
d2 Not used  
d3 Not used  
d4 NPC number  
d5 UNIT number

209 UC NPC type not match with hardware

The Unit NPC type in the UC data base does not match with that indicated in the hardware.

d0 NPC type in hardware  
d1 NPC type in data base  
d2 Not used  
d3 Not used  
d4 NPC number  
d5 UNIT number

210 FTU FC hardware mode is inconsistent

The FTU FC hardware mode status does not match the FC mode stored in the UC data base.

d0 Not used  
d1 FC hardware mode  
d2 FC mode in the UC data base  
d3 FC side  
d4 FTMI number  
d5 UNIT number

211 FTU or DS3U/HDS3U NPC channel alternate message store (AMS) value is inconsistent

The FTU or DS3U/HDS3U NPC channel AMS value stored in the unit data base does not match the AMS value from the DDC hardware.

d0 Not used  
d1 Not used  
d2 Side  
d3 Channel number  
d4 NPC number  
d5 UNIT number

215 DPC NPC TS0M value is inconsistent

The TS0M value stored in UC data base does not match that stored in the DPC hardware.

|    |                                 |
|----|---------------------------------|
| d0 | NPC TS0M bits from DPC hardware |
| d1 | NPC TS0M bits from UC data base |
| d2 | Not used                        |
| d3 | Not used                        |
| d4 | NPC number                      |
| d5 | UNIT number                     |

216 DPC NPC loopback value is inconsistent

The LPBK value stored in UC data base does not match that stored in the DPC hardware.

|    |                                 |
|----|---------------------------------|
| d0 | NPC LPBK bits from DPC hardware |
| d1 | NPC LPBK bits from UC data base |
| d2 | Not used                        |
| d3 | Not used                        |
| d4 | NPC number                      |
| d5 | UNIT number                     |

217 FTU and DS3U/HDS3U NPC pgfbits in the channel are inconsistent

The pgfbits in the data base do not match the pgfbits stored in the transceiver loopback parity channel hardware. The F and G bits determine the signaling type (16-state, 4-state or transparent). This comparison is only done on domestic NPCs on the RECEIVE side.

|    |                                   |
|----|-----------------------------------|
| d0 | Data base F and G bits            |
| d1 | Transceiver Hardware F and G bits |
| d2 | CHANNEL side : (Receive side)     |
| d3 | CHANNEL number                    |
| d4 | NPC number                        |
| d5 | UNIT number                       |

218 FTU NPC Channel AIS flag is inconsistent.

The AIS flag set in the DDC Digital Signal Interface (DSI) hardware register does not match with the associated flag saved in the UC data base.

|    |                              |
|----|------------------------------|
| d0 | AIS flag in the DSI register |
| d1 | AIS flag in the UC data base |
| d2 | Not used                     |
| d3 | Channel side                 |
| d4 | NPC number                   |
| d5 | Unit number                  |

220 FTU and DS3U/HDS3U NPC COFAMAJ threshold value is inconsistent

The Change Of Frame Alignment Major value of the FTU NPC threshold value stored in the FTU Unit data base does not match that stored in the DDC hardware.

- d0 Second byte of the cofamaj value from DDC hardware
- d1 First byte of the cofamaj value from DDC hardware
- d2 Second byte of the cofamaj value from UC data base
- d3 First byte of the cofamaj value from UC data base
- d4 NPC number
- d5 UNIT number

221 FTU and DS3U/HDS3U NPC COFAMIN threshold value is inconsistent

The Change Of Frame Alignment Minor value of the FTU NPC NPC threshold value stored in the FTU data base does not match that stored in the DDC hardware.

- d0 Second byte of the cofamin value from DDC hardware
- d1 First byte of the cofamin value from DDC hardware
- d2 Second byte of the cofamin value from UC data base
- d3 First byte of the cofamin value from UC data base
- d4 NPC number
- d5 UNIT number

222 FTU NPC SLIPMAJ threshold value is inconsistent

The Slip Major value stored in the UC data base does not match that stored in the DDC hardware

- d0 Second byte of the slipmaj value from DDC hardware
- d1 First byte of the slipmaj value from DDC hardware
- d2 Second byte of the slipmaj value from UC data base
- d3 First byte of the slipmaj value from UC data base
- d4 NPC number
- d5 UNIT number

223 FTU and DS3U/HDS3U NPC SLIPMIN threshold value is inconsistent

The Slip Minor threshold value stored in the UC data base does not match that stored in the DDC hardware

- d0 Second byte of the slipmin value from DDC hardware
- d1 First byte of the slipmin value from DDC hardware
- d2 Second byte of the slipmin value from UC data base
- d3 First byte of the slipmin value from UC data base
- d4 NPC number
- d5 UNIT number

224 FTU and DS3U/HDS3U NPC SES threshold value is inconsistent

The Severe Errored Seconds value stored in the UC data base does not match that stored in the DDC hardware.

- d0 Second byte of the ses value from DDC hardware
- d1 First byte of the ses value from DDC hardware
- d2 Second byte of the ses value from UC data base
- d3 First byte of the ses value from UC data base
- d4 NPC number
- d5 UNIT number

225 FTU and DS3U/HDS3U NPC ES threshold value is inconsistent

The Errored Seconds value stored in the UC data base does not match that stored in the DDC hardware.

- d0 Second byte of the es value from DDC hardware
- d1 First byte of the es value from DDC hardware
- d2 Second byte of the es value from UC data base
- d3 First byte of the es value from UC data base
- d4 NPC number
- d5 UNIT number

226 FTU and DS3U/HDS3U NPC BERMAJ threshold value is inconsistent

The Bit Error Rate Major value stored in the UC data base does not match that stored in the DDC hardware.

- d0 Second byte of the bermaj value from DDC hardware
- d1 First byte of the bermaj value from DDC hardware
- d2 Second byte of the bermaj value from UC data base
- d3 First byte of the bermaj value from UC data base
- d4 NPC number
- d5 UNIT number

227 FTU and DS3U/HDS3U NPC BERMIN threshold value is inconsistent

The Bit Error Rate Minor value stored in the UC data base does not match that stored in the DDC hardware.

- d0 Second byte of the bermin value from DDC hardware
- d1 First byte of the bermin value from DDC hardware
- d2 Second byte of the bermin value from UC data base
- d3 First byte of the bermin value from UC data base
- d4 NPC number
- d5 UNIT number

228 NPC (DIU/DPC) Error Seconds 15 min. threshold value is inconsistent

The Error Seconds 15 min. (ERS15) threshold value stored in UC data base does not match that stored in the NPC hardware.

d0 Second byte of the ERS15 value of the NPC from hardware  
d1 First byte of the ERS15 value of the NPC from hardware  
d2 Second byte of the ERS15 value of the NPC from UC data base  
d3 First byte of the ERS15 value of the NPC from UC data base  
d4 NPC number  
d5 Unit number

229 DIU NPC Bursty Error Seconds 15 Min threshold value is inconsistent

The Bursty Error Seconds 15 min. threshold value of a DIU NPC stored in the UC data base does not match with that in the hardware.

d0 Second byte of the BERS15 value of the NPC from hardware  
d1 First byte of the BERS15 value of the NPC from hardware  
d2 Second byte of the BERS15 value of the NPC from UC data base  
d3 First byte of the BERS15 value of the NPC from UC data base  
d4 DIU NPC number  
d5 Unit number

230 NPC (DIU/DPC) Severely Error Seconds 15 min. threshold value is inconsistent

The Severely Error Seconds 15 min. (SERS15) threshold value stored in the UC data base does not match with that in the hardware.

d0 Second byte of the SERS15 value of the NPC from hardware  
d1 First byte of the SERS15 value of the NPC from hardware  
d2 Second byte of the SERS15 value of the NPC from UC data base  
d3 First byte of the SERS15 value of the NPC from UC data base  
d4 NPC number  
d5 Unit number

231 NPC (DIU/DPC) Unavailable Seconds 15 min. threshold value is inconsistent

The Unavailable Seconds 15 min. (US15) threshold value of an NPC stored in the UC data base does not match with that in the hardware.

d0 Second byte of the US15 value of the NPC from hardware  
d1 First byte of the US15 value of the NPC from hardware  
d2 Second byte of the US15 value of the NPC from UC data base  
d3 First byte of the US15 value of the NPC from UC data base  
d4 NPC number  
d5 Unit number

232 NPC (DIU/DPC) Slips 15 min. threshold value is inconsistent

The Slips Error Seconds 15 min. (SLP15) threshold value stored in the UC data base does not match with that in the hardware.

- d0 Second byte of the SLP15 value of the NPC from hardware
- d1 First byte of the SLP15 value of the NPC from hardware
- d2 Second byte of the SLP15 value of the NPC from UC data base
- d3 First byte of the SLP15 value of the NPC from UC data base
- d4 NPC number
- d5 Unit number

233 NPC (DIU/DPC) Error Seconds 24 hr. threshold value is inconsistent

The Error Seconds 24 hr. (ESR24) threshold value stored in UC data base does not match that stored in the hardware.

- d0 Second byte of the ERS24 value of the NPC from hardware
- d1 First byte of the ERS24 value of the NPC from hardware
- d2 Second byte of the ERS24 value of the NPC from UC data base
- d3 First byte of the ERS24 value of the NPC from UC data base
- d4 NPC number
- d5 Unit number

234 DIU NPC Bursty Error Seconds 24 Min threshold value is inconsistent

The Bursty Error Seconds 24 min. threshold value of a DIU NPC stored in the UC data base does not match with that in the hardware.

- d0 Second byte of the BERS24 value of the NPC from hardware
- d1 First byte of the BERS24 value of the NPC from hardware
- d2 Second byte of the BERS24 value of the NPC from UC data base
- d3 First byte of the BERS24 value of the NPC from UC data base
- d4 DIU NPC number
- d5 Unit number

235 NPC (DIU/DPC) Severely Error Seconds 24 hr. threshold value is inconsistent

The Severely Error Seconds 24 hr. (SERS24) threshold value stored in the UC data base does not match with that in the hardware.

- d0 Second byte of the SERS24 value of the NPC from hardware
- d1 First byte of the SERS24 value of the NPC from hardware
- d2 Second byte of the SERS24 value of the NPC from UC data base
- d3 First byte of the SERS24 value of the NPC from UC data base
- d4 NPC number
- d5 Unit number

- 236 NPC (DIU/DPC) Unavailable Seconds 24 hr. threshold value is inconsistent

The Unavailable Seconds 24 hr. (US24) threshold value stored in the UC data base does not match with that in the hardware.

- d0 Second byte of the US24 value of the NPC from hardware
- d1 First byte of the US24 value of the NPC from hardware
- d2 Second byte of the US24 value of the NPC from UC data base
- d3 First byte of the US24 value of the NPC from UC data base
- d4 NPC number
- d5 Unit number

- 237 NPC (DIU/DPC) Slips Error Seconds 24 hr. threshold value is inconsistent

The Slips Error Seconds 24 hr. (SLP24) threshold value stored in the UC data base does not match with that in the hardware.

- d0 Second byte of the SLP24 value of the NPC from hardware
- d1 First byte of the SLP24 value of the NPC from hardware
- d2 Second byte of the SLP24 value of the NPC from UC data base
- d3 First byte of the SLP24 value of the NPC from UC data base
- d4 NPC number
- d5 Unit number

- 238 DPC NPC Degraded Minute 1 hr (DM) threshold value is inconsistent

The Degraded Minute 1 hr. threshold value stored in UC data base does not match that stored in the DPC hardware.

- d0 Second byte of the DM value from DPC hardware
- d1 First byte of the DM value from DPC hardware
- d2 Second byte of the DM value from UC data base
- d3 First byte of the DM value from UC data base
- d4 NPC number
- d5 UNIT number

- 239 DPC NPC Degraded Minute 24 hr (DM24) threshold value is inconsistent

The Degraded Minute 24 hr. threshold value stored in UC data base does not match that stored in the DPC hardware.

- d0 Second byte of the DM24 value from DPC hardware
- d1 First byte of the DM24 value from DPC hardware
- d2 Second byte of the DM24 value from UC data base
- d3 First byte of the DM24 value from UC data base
- d4 NPC number
- d5 UNIT number



240 SLC carrier NPC SANE threshold value is inconsistent

The SLC carrier NPC SANE threshold value stored in the UC data base does not match with that stored in the DDC hardware

- d0 Second byte of the sane threshold value from DDC hardware
- d1 First byte of the sane threshold value from DDC hardware
- d2 Second byte of the sane threshold value from UC data base
- d3 First byte of the sane threshold value from UC data base
- d4 NPC number
- d5 UNIT number

241 SLC carrier NPC SAFE threshold value is inconsistent

The SLC carrier NPC SAFE threshold value stored in the UC data base does not match with that stored in the DDC hardware

- d0 Second byte of the SAFE threshold value from DDC hardware
- d1 First byte of the SAFE threshold value from DDC hardware
- d2 Second byte of the SAFE threshold value from UC data base
- d3 First byte of the SAFE threshold value from UC data base
- d4 NPC number
- d5 UNIT number

242 SLC carrier NPC SELF alarm threshold value is inconsistent

The SLC carrier NPC SELF alarm threshold value stored in the UC data base does not match with that stored in the DDC hardware

- d0 Second byte of the SELF alarm threshold value from DDC hardware
- d1 First byte of the SELF alarm threshold value from DDC hardware
- d2 Second byte of the SELF alarm threshold value from UC data base
- d3 First byte of the SELF alarm threshold value from UC data base
- d4 NPC number
- d5 UNIT number

250 HUB-ID value in hardware is inconsistent

The HUB-ID is inconsistent between the MP data base and the hardware.

- d0 HUB-ID value from MP data base
- d1 HUB-ID value from the hardware
- d2 Not used
- d3 Not used
- d4 NPC number
- d5 Unit number

- 251      The time slot hardware image or control memory is inconsistent  
The EC Hardware Image/Control Memory is inconsistent between MP data base and the hardware.
- d0      The EC image value from MP data base
  - d1      The EC image value from the hardware
  - d2      SRM hardware data
  - d3      The time slot number
  - d4      The NPC number of the time slot
  - d5      The Unit number of the time slot
- 252      E1/T1 hardware selection flag inconsistent
- d0      UH hardware flag
  - d1      UH database flag
  - d2      Not used
  - d3      DS2 Number (1 through 7)
  - d4      HMXR Number
  - d5      Unit Number
- 253      DS3 FLI LOG hardware inconsistent
- d0      UA hardware
  - d1      UA lbo
  - d2      Not used
  - d3      Not used
  - d4      MXR/HMXR Number
  - d5      Unit Number
- 254      DS3 MXR/HMXR hardware flag inconsistent
- d0      UA hardware flag
  - d1      UA data base flag
  - d2      Not used
  - d3      Not used
  - d4      MXR/HMXR Number
  - d5      Unit Number
- 255      DS3 MXR/HMXR hardware type inconsistent
- d0      UA hardware type
  - d1      UA data base type
  - d2      Not used
  - d3      Not used
  - d4      MXR/HMXR Number
  - d5      Unit Number

|     |                                                  |
|-----|--------------------------------------------------|
| 256 | DS3 MXR/HMXR hardware xoption inconsistent       |
| d0  | UA hardware xoption                              |
| d1  | UA data base xoption                             |
| d2  | Not used                                         |
| d3  | Not used                                         |
| d4  | MXR/HMXR Number                                  |
| d5  | Unit Number                                      |
| 257 | DS3 MXR/HMXR hardware yoption inconsistent       |
| d0  | UA hardware yoption                              |
| d1  | UA data base yoption                             |
| d2  | Not used                                         |
| d3  | Not used                                         |
| d4  | MXR/HMXR Number                                  |
| d5  | Unit Number                                      |
| 258 | DS3 MXR/HMXR hardware zoption inconsistent       |
| d0  | UA hardware zoption                              |
| d1  | UA data base zoption                             |
| d2  | Not used                                         |
| d3  | Not used                                         |
| d4  | MXR/HMXR Number                                  |
| d5  | Unit Number                                      |
| 259 | DS3 MXR/HMXR hardware BER threshold inconsistent |
| d0  | UA hardware BER threshold                        |
| d1  | UA data base BER threshold                       |
| d2  | Not used                                         |
| d3  | Not used                                         |
| d4  | MXR/HMXR Number                                  |
| d5  | Unit Number                                      |
| 25A | DS3 MXR/HMXR hardware BER type inconsistent      |
| d0  | UA hardware BER type                             |
| d1  | UA data base BER type                            |
| d2  | Not used                                         |
| d3  | Not used                                         |
| d4  | MXR/HMXR Number                                  |
| d5  | Unit Number                                      |

|     |                                       |
|-----|---------------------------------------|
| 25B | DS3 MIU hardware flag inconsistent    |
| d0  | UA hardware flag                      |
| d1  | UA data base flag                     |
| d2  | Not used                              |
| d3  | Not used                              |
| d4  | MIU Number                            |
| d5  | Unit Number                           |
| 25C | DS3 MIU hardware type inconsistent    |
| d0  | UA hardware type                      |
| d1  | UA data base type                     |
| d2  | Not used                              |
| d3  | Not used                              |
| d4  | MIU Number                            |
| d5  | Unit Number                           |
| 25D | DS3 MIU hardware xoption inconsistent |
| d0  | UA hardware xoption                   |
| d1  | UA data base xoption                  |
| d2  | Not used                              |
| d3  | Not used                              |
| d4  | MIU Number                            |
| d5  | Unit Number                           |
| 25E | DS3 MIU hardware yoption inconsistent |
| d0  | UA hardware yoption                   |
| d1  | UA data base yoption                  |
| d2  | Not used                              |
| d3  | Not used                              |
| d4  | MIU Number                            |
| d5  | Unit Number                           |
| 25F | DS3 MIU hardware zoption inconsistent |
| d0  | UA hardware zoption                   |
| d1  | UA data base zoption                  |
| d2  | Not used                              |
| d3  | Not used                              |
| d4  | MIU Number                            |
| d5  | Unit Number                           |

|     |                                                            |
|-----|------------------------------------------------------------|
| 260 | MMFG data base inhibit flag inconsistent                   |
| d0  | UA hardware flag                                           |
| d1  | UA data base flag                                          |
| d2  | Not used                                                   |
| d3  | Not used                                                   |
| d4  | Not used                                                   |
| d5  | Unit Number                                                |
| 261 | MMFG data base protection status inconsistent              |
| d0  | UA hardware status                                         |
| d1  | UA data base status                                        |
| d2  | Not used                                                   |
| d3  | Not used                                                   |
| d4  | Not used                                                   |
| d5  | Unit Number                                                |
| 262 | MMFG data base protection index inconsistent               |
| d0  | UA hardware index                                          |
| d1  | UA data base index                                         |
| d2  | Not used                                                   |
| d3  | Not used                                                   |
| d4  | Not used                                                   |
| d5  | Unit Number                                                |
| 263 | MMFG data base protection mode inconsistent                |
| d0  | UA hardware mode                                           |
| d1  | UA data base mode                                          |
| d2  | Not used                                                   |
| d3  | Not used                                                   |
| d4  | Not used                                                   |
| d5  | Unit Number                                                |
| 264 | MMFG data base service status of MXR P/HMXR P inconsistent |
| d0  | UA hardware status                                         |
| d1  | UA data base status                                        |
| d2  | Not used                                                   |
| d3  | Not used                                                   |
| d4  | Not used                                                   |
| d5  | Unit Number                                                |

|     |                                                       |
|-----|-------------------------------------------------------|
| 265 | MMFG data base service status of MIU P inconsistent   |
| d0  | UA hardware status                                    |
| d1  | UA data base status                                   |
| d2  | Not used                                              |
| d3  | Not used                                              |
| d4  | Not used                                              |
| d5  | Unit Number                                           |
| 266 | Invalid value of Receive Framer Mode A register       |
| d0  | Not used                                              |
| d1  | Not used                                              |
| d2  | Expected value                                        |
| d3  | Actual value read back from the hardware              |
| d4  | NPC number                                            |
| d5  | Unit Number                                           |
| 267 | Invalid value of Receive Framer Mode B register       |
| d0  | Not used                                              |
| d1  | Not used                                              |
| d2  | Expected value                                        |
| d3  | Actual value read back from the hardware              |
| d4  | NPC number                                            |
| d5  | Unit Number                                           |
| 268 | Invalid value of Receive Framer Exercise register     |
| d0  | Not used                                              |
| d1  | Not used                                              |
| d2  | Expected value                                        |
| d3  | Actual value read back from the hardware              |
| d4  | NPC number                                            |
| d5  | Unit Number                                           |
| 269 | Invalid value of Receive Synchronizer Mode A register |
| d0  | Not used                                              |
| d1  | Not used                                              |
| d2  | Expected value                                        |
| d3  | Actual value read back from the hardware              |
| d4  | NPC number                                            |
| d5  | Unit Number                                           |

26A Invalid value of Receive Synchronizer Mode B register

d0 Not used  
d1 Not used  
d2 Expected value  
d3 Actual value read back from the hardware  
d4 NPC number  
d5 Unit Number

26B Invalid value of Receive Exercise Mode register

d0 Not used  
d1 Not used  
d2 Expected value  
d3 Actual value read back from the hardware  
d4 NPC number  
d5 Unit Number

26C Invalid value of Transmit Exercise Mode register

d0 Not used  
d1 Not used  
d2 Expected value  
d3 Actual value read back from the hardware  
d4 NPC number  
d5 Unit Number

26D Invalid value of Transmit Framing Mode register

d0 Not used  
d1 Not used  
d2 Expected value  
d3 Actual value read back from the hardware  
d4 NPC number  
d5 Unit Number

26E Invalid value of Transmit Signaling Mode register

d0 Not used  
d1 Not used  
d2 Expected value  
d3 Actual value read back from the hardware  
d4 NPC number  
d5 Unit Number

26F Invalid value of Transmit System Mode register

d0 Not used  
d1 Not used  
d2 Expected value  
d3 Actual value read back from the hardware  
d4 NPC number  
d5 Unit Number

270 NPC Daily Near-end Path Coding Violations threshold values are inconsistent

The Daily Near-end Path Coding Violations of the ANSI NPC threshold value stored in the unit data base does not match that stored in the hardware

d0 Long ANSI threshold value in the hardware  
d1 Long ANSI threshold value in the hardware  
d2 Long ANSI threshold value in the hardware  
d3 Long ANSI threshold value in the hardware  
d4 Long ANSI threshold value in the data base  
d5 Long ANSI threshold value in the data base  
d6 Long ANSI threshold value in the data base  
d7 Long ANSI threshold value in the data base  
d8 NPC number  
d9 UNIT number

271 NPC Daily Near-end Path Errored Seconds threshold values are inconsistent

The Daily Near-end Path Errored Seconds of the ANSI NPC threshold value stored in the unit data base does not match that stored in the hardware

d0 Long ANSI threshold value in the hardware  
d1 Long ANSI threshold value in the hardware  
d2 Long ANSI threshold value in the hardware  
d3 Long ANSI threshold value in the hardware  
d4 Long ANSI threshold value in the data base  
d5 Long ANSI threshold value in the data base  
d6 Long ANSI threshold value in the data base  
d7 Long ANSI threshold value in the data base  
d8 NPC number  
d9 UNIT number



272      NPC Daily Near-end Path Severely Errored Seconds threshold values are inconsistent

The Daily Near-end Path Severely Errored Seconds of the ANSI NPC threshold value stored in the unit data base does not match that stored in the hardware

|    |                                            |
|----|--------------------------------------------|
| d0 | Long ANSI threshold value in the hardware  |
| d1 | Long ANSI threshold value in the hardware  |
| d2 | Long ANSI threshold value in the hardware  |
| d3 | Long ANSI threshold value in the hardware  |
| d4 | Long ANSI threshold value in the data base |
| d5 | Long ANSI threshold value in the data base |
| d6 | Long ANSI threshold value in the data base |
| d7 | Long ANSI threshold value in the data base |
| d8 | NPC number                                 |
| d9 | UNIT number                                |

273      NPC Daily Near-end Severely Errored Framing Seconds threshold values are inconsistent

The Daily Near-end Severely Errored Framing Seconds of the ANSI NPC threshold value stored in the unit data base does not match that stored in the hardware

|    |                                            |
|----|--------------------------------------------|
| d0 | Long ANSI threshold value in the hardware  |
| d1 | Long ANSI threshold value in the hardware  |
| d2 | Long ANSI threshold value in the hardware  |
| d3 | Long ANSI threshold value in the hardware  |
| d4 | Long ANSI threshold value in the data base |
| d5 | Long ANSI threshold value in the data base |
| d6 | Long ANSI threshold value in the data base |
| d7 | Long ANSI threshold value in the data base |
| d8 | NPC number                                 |
| d9 | UNIT number                                |

- 274      NPC Daily Near-end Controlled Slip Seconds threshold values are inconsistent

The Daily Near-end Controlled Slip Seconds of the ANSI NPC threshold value stored in the unit data base does not match that stored in the hardware

- d0      Long ANSI threshold value in the hardware
- d1      Long ANSI threshold value in the hardware
- d2      Long ANSI threshold value in the hardware
- d3      Long ANSI threshold value in the hardware
- d4      Long ANSI threshold value in the data base
- d5      Long ANSI threshold value in the data base
- d6      Long ANSI threshold value in the data base
- d7      Long ANSI threshold value in the data base
- d8      NPC number
- d9      UNIT number

- 275      NPC Daily Near-end Unavailable Seconds threshold values are inconsistent

The Daily Near-end Unavailable Seconds of the ANSI NPC threshold value stored in the unit data base does not match that stored in the hardware

- d0      Long ANSI threshold value in the hardware
- d1      Long ANSI threshold value in the hardware
- d2      Long ANSI threshold value in the hardware
- d3      Long ANSI threshold value in the hardware
- d4      Long ANSI threshold value in the data base
- d5      Long ANSI threshold value in the data base
- d6      Long ANSI threshold value in the data base
- d7      Long ANSI threshold value in the data base
- d8      NPC number
- d9      UNIT number

276      NPC Daily Near-end Line Coding Violations threshold values are inconsistent

The Daily Near-end Line Coding Violations of the ANSI NPC threshold value stored in the unit data base does not match that stored in the hardware

|    |                                            |
|----|--------------------------------------------|
| d0 | Long ANSI threshold value in the hardware  |
| d1 | Long ANSI threshold value in the hardware  |
| d2 | Long ANSI threshold value in the hardware  |
| d3 | Long ANSI threshold value in the hardware  |
| d4 | Long ANSI threshold value in the data base |
| d5 | Long ANSI threshold value in the data base |
| d6 | Long ANSI threshold value in the data base |
| d7 | Long ANSI threshold value in the data base |
| d8 | NPC number                                 |
| d9 | UNIT number                                |

277      NPC Daily Near-end Line Errored Seconds threshold values are inconsistent

The Daily Near-end Line Errored Seconds of the ANSI NPC threshold value stored in the unit data base does not match that stored in the hardware

|    |                                            |
|----|--------------------------------------------|
| d0 | Long ANSI threshold value in the hardware  |
| d1 | Long ANSI threshold value in the hardware  |
| d2 | Long ANSI threshold value in the hardware  |
| d3 | Long ANSI threshold value in the hardware  |
| d4 | Long ANSI threshold value in the data base |
| d5 | Long ANSI threshold value in the data base |
| d6 | Long ANSI threshold value in the data base |
| d7 | Long ANSI threshold value in the data base |
| d8 | NPC number                                 |
| d9 | UNIT number                                |

- 278      NPC Daily Near-end Line Severely Errored Seconds threshold  
         are inconsistent

The Daily Near-end Line Severely Errored Seconds of the ANSI NPC  
threshold value stored in the unit data base does not match that  
stored in the hardware

- d0      Long ANSI threshold value in the hardware
- d1      Long ANSI threshold value in the hardware
- d2      Long ANSI threshold value in the hardware
- d3      Long ANSI threshold value in the hardware
- d4      Long ANSI threshold value in the data base
- d5      Long ANSI threshold value in the data base
- d6      Long ANSI threshold value in the data base
- d7      Long ANSI threshold value in the data base
- d8      NPC number
- d9      UNIT number

- 279      NPC Daily Far-end Path Coding Violations threshold values are  
         inconsistent

The Daily Far-end Path Coding Violations of the ANSI NPC threshold  
value stored in the unit data base does not match that stored in the  
hardware

- d0      Long ANSI threshold value in the hardware
- d1      Long ANSI threshold value in the hardware
- d2      Long ANSI threshold value in the hardware
- d3      Long ANSI threshold value in the hardware
- d4      Long ANSI threshold value in the data base
- d5      Long ANSI threshold value in the data base
- d6      Long ANSI threshold value in the data base
- d7      Long ANSI threshold value in the data base
- d8      NPC number
- d9      UNIT number

27A NPC Daily Far-end Path Errored Seconds threshold values are inconsistent

The Daily Far-end Path Errored Seconds of the ANSI NPC threshold value stored in the unit data base does not match that stored in the hardware

|    |                                            |
|----|--------------------------------------------|
| d0 | Long ANSI threshold value in the hardware  |
| d1 | Long ANSI threshold value in the hardware  |
| d2 | Long ANSI threshold value in the hardware  |
| d3 | Long ANSI threshold value in the hardware  |
| d4 | Long ANSI threshold value in the data base |
| d5 | Long ANSI threshold value in the data base |
| d6 | Long ANSI threshold value in the data base |
| d7 | Long ANSI threshold value in the data base |
| d8 | NPC number                                 |
| d9 | UNIT number                                |

27B NPC Daily Far-end Path Severely Errored Seconds threshold values are inconsistent

The Daily Far-end Path Severely Errored Seconds of the ANSI NPC threshold value stored in the unit data base does not match that stored in the hardware

|    |                                            |
|----|--------------------------------------------|
| d0 | Long ANSI threshold value in the hardware  |
| d1 | Long ANSI threshold value in the hardware  |
| d2 | Long ANSI threshold value in the hardware  |
| d3 | Long ANSI threshold value in the hardware  |
| d4 | Long ANSI threshold value in the data base |
| d5 | Long ANSI threshold value in the data base |
| d6 | Long ANSI threshold value in the data base |
| d7 | Long ANSI threshold value in the data base |
| d8 | NPC number                                 |
| d9 | UNIT number                                |

27C     NPC Daily Far-end Severely Errored Framing Seconds threshold values are inconsistent

The Daily Far-end Severely Errored Framing Seconds of the ANSI NPC threshold value stored in the unit data base does not match that stored in the hardware

d0     Long ANSI threshold value in the hardware  
d1     Long ANSI threshold value in the hardware  
d2     Long ANSI threshold value in the hardware  
d3     Long ANSI threshold value in the hardware  
d4     Long ANSI threshold value in the data base  
d5     Long ANSI threshold value in the data base  
d6     Long ANSI threshold value in the data base  
d7     Long ANSI threshold value in the data base  
d8     NPC number  
d9     UNIT number

27D     NPC Daily Far-end Controlled Slip Seconds threshold values are inconsistent

The Daily Far-end Controlled Slip Seconds of the ANSI NPC threshold value stored in the unit data base does not match that stored in the hardware

d0     Long ANSI threshold value in the hardware  
d1     Long ANSI threshold value in the hardware  
d2     Long ANSI threshold value in the hardware  
d3     Long ANSI threshold value in the hardware  
d4     Long ANSI threshold value in the data base  
d5     Long ANSI threshold value in the data base  
d6     Long ANSI threshold value in the data base  
d7     Long ANSI threshold value in the data base  
d8     NPC number  
d9     UNIT number

27E      NPC Daily Far-end Unavailable Seconds threshold values are  
         inconsistent

The Daily Far-end Unavailable Seconds of the ANSI NPC threshold value  
stored in the unit data base does not match that stored in the  
hardware

d0      Long ANSI threshold value in the hardware  
d1      Long ANSI threshold value in the hardware  
d2      Long ANSI threshold value in the hardware  
d3      Long ANSI threshold value in the hardware  
d4      Long ANSI threshold value in the data base  
d5      Long ANSI threshold value in the data base  
d6      Long ANSI threshold value in the data base  
d7      Long ANSI threshold value in the data base  
d8      NPC number  
d9      UNIT number

27F      NPC Daily Far-end Line Errored Seconds threshold values are  
         inconsistent

The Daily Far-end Line Errored Seconds of the ANSI NPC threshold value  
stored in the unit data base does not match that stored in the  
hardware

d0      Long ANSI threshold value in the hardware  
d1      Long ANSI threshold value in the hardware  
d2      Long ANSI threshold value in the hardware  
d3      Long ANSI threshold value in the hardware  
d4      Long ANSI threshold value in the data base  
d5      Long ANSI threshold value in the data base  
d6      Long ANSI threshold value in the data base  
d7      Long ANSI threshold value in the data base  
d8      NPC number  
d9      UNIT number

280      NPC 15-Minute Near-end Path Coding Violations threshold values  
         are inconsistent

The 15-Minute Near-end Path Coding Violations of the ANSI NPC  
threshold value stored in the unit data base does not match that  
stored in the hardware

d0      Long ANSI threshold value in the hardware  
d1      Long ANSI threshold value in the hardware  
d2      Long ANSI threshold value in the hardware  
d3      Long ANSI threshold value in the hardware  
d4      Long ANSI threshold value in the data base  
d5      Long ANSI threshold value in the data base  
d6      Long ANSI threshold value in the data base  
d7      Long ANSI threshold value in the data base  
d8      NPC number  
d9      UNIT number

281      NPC 15-Minute Near-end Path Errored Seconds threshold values  
         are inconsistent

The 15-Minute Near-end Path Errored Seconds of the ANSI NPC threshold  
value stored in the unit data base does not match that stored in the  
hardware

d0      Long ANSI threshold value in the hardware  
d1      Long ANSI threshold value in the hardware  
d2      Long ANSI threshold value in the hardware  
d3      Long ANSI threshold value in the hardware  
d4      Long ANSI threshold value in the data base  
d5      Long ANSI threshold value in the data base  
d6      Long ANSI threshold value in the data base  
d7      Long ANSI threshold value in the data base  
d8      NPC number  
d9      UNIT number



282      NPC 15-Minute Near-end Path Severely Errored Seconds threshold values are inconsistent

The 15-Minute Near-end Path Severely Errored Seconds of the ANSI NPC threshold value stored in the unit data base does not match that stored in the hardware

|    |                                            |
|----|--------------------------------------------|
| d0 | Long ANSI threshold value in the hardware  |
| d1 | Long ANSI threshold value in the hardware  |
| d2 | Long ANSI threshold value in the hardware  |
| d3 | Long ANSI threshold value in the hardware  |
| d4 | Long ANSI threshold value in the data base |
| d5 | Long ANSI threshold value in the data base |
| d6 | Long ANSI threshold value in the data base |
| d7 | Long ANSI threshold value in the data base |
| d8 | NPC number                                 |
| d9 | UNIT number                                |

283      NPC 15-Minute Near-end Severely Errored Framing Seconds threshold values are inconsistent

The 15-Minute Near-end Severely Errored Framing Seconds of the ANSI NPC threshold value stored in the unit data base does not match that stored in the hardware

|    |                                            |
|----|--------------------------------------------|
| d0 | Long ANSI threshold value in the hardware  |
| d1 | Long ANSI threshold value in the hardware  |
| d2 | Long ANSI threshold value in the hardware  |
| d3 | Long ANSI threshold value in the hardware  |
| d4 | Long ANSI threshold value in the data base |
| d5 | Long ANSI threshold value in the data base |
| d6 | Long ANSI threshold value in the data base |
| d7 | Long ANSI threshold value in the data base |
| d8 | NPC number                                 |
| d9 | UNIT number                                |

284      NPC 15-Minute Near-end Controlled Slip Seconds threshold values  
         are inconsistent

The 15-Minute Near-end Controlled Slip Seconds of the ANSI NPC  
threshold value stored in the unit data base does not match that  
stored in the hardware

d0      Long ANSI threshold value in the hardware  
d1      Long ANSI threshold value in the hardware  
d2      Long ANSI threshold value in the hardware  
d3      Long ANSI threshold value in the hardware  
d4      Long ANSI threshold value in the data base  
d5      Long ANSI threshold value in the data base  
d6      Long ANSI threshold value in the data base  
d7      Long ANSI threshold value in the data base  
d8      NPC number  
d9      UNIT number

285      NPC 15-Minute Near-end Unavailable Seconds threshold values are  
         inconsistent

The 15-Minute Near-end Unavailable Seconds of the ANSI NPC threshold  
value stored in the unit data base does not match that stored in the  
hardware

d0      Long ANSI threshold value in the hardware  
d1      Long ANSI threshold value in the hardware  
d2      Long ANSI threshold value in the hardware  
d3      Long ANSI threshold value in the hardware  
d4      Long ANSI threshold value in the data base  
d5      Long ANSI threshold value in the data base  
d6      Long ANSI threshold value in the data base  
d7      Long ANSI threshold value in the data base  
d8      NPC number  
d9      UNIT number

286      NPC 15-Minute Near-end Line Coding Violations threshold values  
         are inconsistent

The 15-Minute Near-end Line Coding Violations of the ANSI NPC  
threshold value stored in the unit data base does not match that  
stored in the hardware

|    |                                            |
|----|--------------------------------------------|
| d0 | Long ANSI threshold value in the hardware  |
| d1 | Long ANSI threshold value in the hardware  |
| d2 | Long ANSI threshold value in the hardware  |
| d3 | Long ANSI threshold value in the hardware  |
| d4 | Long ANSI threshold value in the data base |
| d5 | Long ANSI threshold value in the data base |
| d6 | Long ANSI threshold value in the data base |
| d7 | Long ANSI threshold value in the data base |
| d8 | NPC number                                 |
| d9 | UNIT number                                |

287      NPC 15-Minute Near-end Line Errored Seconds threshold values  
         are inconsistent

The 15-Minute Near-end Line Errored Seconds of the ANSI NPC threshold  
value stored in the unit data base does not match that stored in the  
hardware

|    |                                            |
|----|--------------------------------------------|
| d0 | Long ANSI threshold value in the hardware  |
| d1 | Long ANSI threshold value in the hardware  |
| d2 | Long ANSI threshold value in the hardware  |
| d3 | Long ANSI threshold value in the hardware  |
| d4 | Long ANSI threshold value in the data base |
| d5 | Long ANSI threshold value in the data base |
| d6 | Long ANSI threshold value in the data base |
| d7 | Long ANSI threshold value in the data base |
| d8 | NPC number                                 |
| d9 | UNIT number                                |

- 288      NPC 15-Minute Near-end Line Severely Errored Seconds threshold values are inconsistent

The 15-Minute Near-end Line Severely Errored Seconds of the ANSI NPC threshold value stored in the unit data base does not match that stored in the hardware

- d0      Long ANSI threshold value in the hardware
- d1      Long ANSI threshold value in the hardware
- d2      Long ANSI threshold value in the hardware
- d3      Long ANSI threshold value in the hardware
- d4      Long ANSI threshold value in the data base
- d5      Long ANSI threshold value in the data base
- d6      Long ANSI threshold value in the data base
- d7      Long ANSI threshold value in the data base
- d8      NPC number
- d9      UNIT number

- 289      NPC 15-Minute Far-end Path Coding Violations threshold values are inconsistent

The 15-Minute Far-end Path Coding Violations of the ANSI NPC threshold value stored in the unit data base does not match that stored in the hardware

- d0      Long ANSI threshold value in the hardware
- d1      Long ANSI threshold value in the hardware
- d2      Long ANSI threshold value in the hardware
- d3      Long ANSI threshold value in the hardware
- d4      Long ANSI threshold value in the data base
- d5      Long ANSI threshold value in the data base
- d6      Long ANSI threshold value in the data base
- d7      Long ANSI threshold value in the data base
- d8      NPC number
- d9      UNIT number

28A NPC 15-Minute Far-end Path Errored Seconds threshold values are inconsistent

The 15-Minute Far-end Path Errored Seconds of the ANSI NPC threshold value stored in the unit data base does not match that stored in the hardware

|    |                                            |
|----|--------------------------------------------|
| d0 | Long ANSI threshold value in the hardware  |
| d1 | Long ANSI threshold value in the hardware  |
| d2 | Long ANSI threshold value in the hardware  |
| d3 | Long ANSI threshold value in the hardware  |
| d4 | Long ANSI threshold value in the data base |
| d5 | Long ANSI threshold value in the data base |
| d6 | Long ANSI threshold value in the data base |
| d7 | Long ANSI threshold value in the data base |
| d8 | NPC number                                 |
| d9 | UNIT number                                |

28B NPC 15-Minute Far-end Path Severely Errored Seconds threshold values are inconsistent

The 15-Minute Far-end Path Severely Errored Seconds of the ANSI NPC threshold value stored in the unit data base does not match that stored in the hardware

|    |                                            |
|----|--------------------------------------------|
| d0 | Long ANSI threshold value in the hardware  |
| d1 | Long ANSI threshold value in the hardware  |
| d2 | Long ANSI threshold value in the hardware  |
| d3 | Long ANSI threshold value in the hardware  |
| d4 | Long ANSI threshold value in the data base |
| d5 | Long ANSI threshold value in the data base |
| d6 | Long ANSI threshold value in the data base |
| d7 | Long ANSI threshold value in the data base |
| d8 | NPC number                                 |
| d9 | UNIT number                                |

28C      NPC 15-Minute Far-end Severely Errored Framing Seconds threshold values are inconsistent

The 15-Minute Far-end Severely Errored Framing Seconds of the ANSI NPC threshold value stored in the unit data base does not match that stored in the hardware

d0      Long ANSI threshold value in the hardware  
d1      Long ANSI threshold value in the hardware  
d2      Long ANSI threshold value in the hardware  
d3      Long ANSI threshold value in the hardware  
d4      Long ANSI threshold value in the data base  
d5      Long ANSI threshold value in the data base  
d6      Long ANSI threshold value in the data base  
d7      Long ANSI threshold value in the data base  
d8      NPC number  
d9      UNIT number

28D      NPC 15-Minute Far-end Controlled Slip Seconds threshold values are inconsistent

The 15-Minute Far-end Controlled Slip Seconds of the ANSI NPC threshold value stored in the unit data base does not match that stored in the hardware

d0      Long ANSI threshold value in the hardware  
d1      Long ANSI threshold value in the hardware  
d2      Long ANSI threshold value in the hardware  
d3      Long ANSI threshold value in the hardware  
d4      Long ANSI threshold value in the data base  
d5      Long ANSI threshold value in the data base  
d6      Long ANSI threshold value in the data base  
d7      Long ANSI threshold value in the data base  
d8      NPC number  
d9      UNIT number

28E NPC 15-Minute Far-end Unavailable Seconds threshold values are inconsistent

The 15-Minute Far-end Unavailable Seconds of the ANSI NPC threshold value stored in the unit data base does not match that stored in the hardware

|    |                                            |
|----|--------------------------------------------|
| d0 | Long ANSI threshold value in the hardware  |
| d1 | Long ANSI threshold value in the hardware  |
| d2 | Long ANSI threshold value in the hardware  |
| d3 | Long ANSI threshold value in the hardware  |
| d4 | Long ANSI threshold value in the data base |
| d5 | Long ANSI threshold value in the data base |
| d6 | Long ANSI threshold value in the data base |
| d7 | Long ANSI threshold value in the data base |
| d8 | NPC number                                 |
| d9 | UNIT number                                |

28F NPC 15-Minute Far-end Line Errored Seconds threshold values are inconsistent

The 15-Minute Far-end Line Errored Seconds of the ANSI NPC threshold value stored in the unit data base does not match that stored in the hardware

|    |                                            |
|----|--------------------------------------------|
| d0 | Long ANSI threshold value in the hardware  |
| d1 | Long ANSI threshold value in the hardware  |
| d2 | Long ANSI threshold value in the hardware  |
| d3 | Long ANSI threshold value in the hardware  |
| d4 | Long ANSI threshold value in the data base |
| d5 | Long ANSI threshold value in the data base |
| d6 | Long ANSI threshold value in the data base |
| d7 | Long ANSI threshold value in the data base |
| d8 | NPC number                                 |
| d9 | UNIT number                                |

290      NPC Daily CRC Block Error Count threshold values are  
         inconsistent

The Daily CRC Block Error Count of the enhanced-30-channel NPC  
threshold value stored in the unit data base does not match that  
stored in the hardware

|    |                                                           |
|----|-----------------------------------------------------------|
| d0 | Long enhanced-30-channel threshold value in the hardware  |
| d1 | Long enhanced-30-channel threshold value in the hardware  |
| d2 | Long enhanced-30-channel threshold value in the hardware  |
| d3 | Long enhanced-30-channel threshold value in the hardware  |
| d4 | Long enhanced-30-channel threshold value in the data base |
| d5 | Long enhanced-30-channel threshold value in the data base |
| d6 | Long enhanced-30-channel threshold value in the data base |
| d7 | Long enhanced-30-channel threshold value in the data base |
| d8 | NPC number                                                |
| d9 | UNIT number                                               |

291      NPC Daily Framing Error Count threshold values are inconsistent

The Daily Framing Error Count of the enhanced-30-channel NPC threshold  
value stored in the unit data base does not match that stored in the  
hardware

|    |                                                           |
|----|-----------------------------------------------------------|
| d0 | Long enhanced-30-channel threshold value in the hardware  |
| d1 | Long enhanced-30-channel threshold value in the hardware  |
| d2 | Long enhanced-30-channel threshold value in the hardware  |
| d3 | Long enhanced-30-channel threshold value in the hardware  |
| d4 | Long enhanced-30-channel threshold value in the data base |
| d5 | Long enhanced-30-channel threshold value in the data base |
| d6 | Long enhanced-30-channel threshold value in the data base |
| d7 | Long enhanced-30-channel threshold value in the data base |
| d8 | NPC number                                                |
| d9 | UNIT number                                               |



292 NPC Daily Out of Frame Seconds threshold values are inconsistent

The Daily Out of Frame Seconds of the enhanced-30-channel NPC threshold value stored in the unit data base does not match that stored in the hardware

|    |                                                           |
|----|-----------------------------------------------------------|
| d0 | Long enhanced-30-channel threshold value in the hardware  |
| d1 | Long enhanced-30-channel threshold value in the hardware  |
| d2 | Long enhanced-30-channel threshold value in the hardware  |
| d3 | Long enhanced-30-channel threshold value in the hardware  |
| d4 | Long enhanced-30-channel threshold value in the data base |
| d5 | Long enhanced-30-channel threshold value in the data base |
| d6 | Long enhanced-30-channel threshold value in the data base |
| d7 | Long enhanced-30-channel threshold value in the data base |
| d8 | NPC number                                                |
| d9 | UNIT number                                               |

293 NPC Errored Seconds threshold values are inconsistent

The Errored Seconds of the enhanced-30-channel NPC threshold value stored in the unit data base does not match that stored in the hardware

|    |                                                           |
|----|-----------------------------------------------------------|
| d0 | Long enhanced-30-channel threshold value in the hardware  |
| d1 | Long enhanced-30-channel threshold value in the hardware  |
| d2 | Long enhanced-30-channel threshold value in the hardware  |
| d3 | Long enhanced-30-channel threshold value in the hardware  |
| d4 | Long enhanced-30-channel threshold value in the data base |
| d5 | Long enhanced-30-channel threshold value in the data base |
| d6 | Long enhanced-30-channel threshold value in the data base |
| d7 | Long enhanced-30-channel threshold value in the data base |
| d8 | NPC number                                                |
| d9 | UNIT number                                               |

- 294      NPC Daily Severely Errored Seconds threshold values are inconsistent

The Daily Severely Errored Seconds of the enhanced-30-channel NPC threshold value stored in the unit data base does not match that stored in the hardware

- d0      Long enhanced-30-channel threshold value in the hardware
- d1      Long enhanced-30-channel threshold value in the hardware
- d2      Long enhanced-30-channel threshold value in the hardware
- d3      Long enhanced-30-channel threshold value in the hardware
- d4      Long enhanced-30-channel threshold value in the data base
- d5      Long enhanced-30-channel threshold value in the data base
- d6      Long enhanced-30-channel threshold value in the data base
- d7      Long enhanced-30-channel threshold value in the data base
- d8      NPC number
- d9      UNIT number

- 295      NPC Daily Controlled Slip Seconds threshold values are inconsistent

The Daily Controlled Slip Seconds of the enhanced-30-channel NPC threshold value stored in the unit data base does not match that stored in the hardware

- d0      Long enhanced-30-channel threshold value in the hardware
- d1      Long enhanced-30-channel threshold value in the hardware
- d2      Long enhanced-30-channel threshold value in the hardware
- d3      Long enhanced-30-channel threshold value in the hardware
- d4      Long enhanced-30-channel threshold value in the data base
- d5      Long enhanced-30-channel threshold value in the data base
- d6      Long enhanced-30-channel threshold value in the data base
- d7      Long enhanced-30-channel threshold value in the data base
- d8      NPC number
- d9      UNIT number

296 NPC Daily Code Violation Count threshold values are inconsistent

The Daily Code Violation Count of the enhanced-30-channel NPC threshold value stored in the unit data base does not match that stored in the hardware

|    |                                                           |
|----|-----------------------------------------------------------|
| d0 | Long enhanced-30-channel threshold value in the hardware  |
| d1 | Long enhanced-30-channel threshold value in the hardware  |
| d2 | Long enhanced-30-channel threshold value in the hardware  |
| d3 | Long enhanced-30-channel threshold value in the hardware  |
| d4 | Long enhanced-30-channel threshold value in the data base |
| d5 | Long enhanced-30-channel threshold value in the data base |
| d6 | Long enhanced-30-channel threshold value in the data base |
| d7 | Long enhanced-30-channel threshold value in the data base |
| d8 | NPC number                                                |
| d9 | UNIT number                                               |

297 NPC Daily Unavailable Seconds threshold values are inconsistent

The Daily Unavailable Seconds of the enhanced-30-channel NPC threshold value stored in the unit data base does not match that stored in the hardware

|    |                                                           |
|----|-----------------------------------------------------------|
| d0 | Long enhanced-30-channel threshold value in the hardware  |
| d1 | Long enhanced-30-channel threshold value in the hardware  |
| d2 | Long enhanced-30-channel threshold value in the hardware  |
| d3 | Long enhanced-30-channel threshold value in the hardware  |
| d4 | Long enhanced-30-channel threshold value in the data base |
| d5 | Long enhanced-30-channel threshold value in the data base |
| d6 | Long enhanced-30-channel threshold value in the data base |
| d7 | Long enhanced-30-channel threshold value in the data base |
| d8 | NPC number                                                |
| d9 | UNIT number                                               |

- 298      NPC Daily Unavailable Time Count threshold values are  
         inconsistent

The Daily Unavailable Time Count of the enhanced-30-channel NPC  
threshold value stored in the unit data base does not match that  
stored in the hardware

- d0      Long enhanced-30-channel threshold value in the hardware
- d1      Long enhanced-30-channel threshold value in the hardware
- d2      Long enhanced-30-channel threshold value in the hardware
- d3      Long enhanced-30-channel threshold value in the hardware
- d4      Long enhanced-30-channel threshold value in the data base
- d5      Long enhanced-30-channel threshold value in the data base
- d6      Long enhanced-30-channel threshold value in the data base
- d7      Long enhanced-30-channel threshold value in the data base
- d8      NPC number
- d9      UNIT number

- 299      NPC Daily Multiframe Alignment Error Count threshold values are  
         inconsistent

The Daily Multiframe Alignment Error Count of the enhanced-30-channel  
NPC threshold value stored in the unit data base does not match that  
stored in the hardware

- d0      Long enhanced-30-channel threshold value in the hardware
- d1      Long enhanced-30-channel threshold value in the hardware
- d2      Long enhanced-30-channel threshold value in the hardware
- d3      Long enhanced-30-channel threshold value in the hardware
- d4      Long enhanced-30-channel threshold value in the data base
- d5      Long enhanced-30-channel threshold value in the data base
- d6      Long enhanced-30-channel threshold value in the data base
- d7      Long enhanced-30-channel threshold value in the data base
- d8      NPC number
- d9      UNIT number

29A NPC Daily Far End Block Error Count threshold values are inconsistent

The Daily Far End Block Error Count of the enhanced-30-channel NPC threshold value stored in the unit data base does not match that stored in the hardware

|    |                                                           |
|----|-----------------------------------------------------------|
| d0 | Long enhanced-30-channel threshold value in the hardware  |
| d1 | Long enhanced-30-channel threshold value in the hardware  |
| d2 | Long enhanced-30-channel threshold value in the hardware  |
| d3 | Long enhanced-30-channel threshold value in the hardware  |
| d4 | Long enhanced-30-channel threshold value in the data base |
| d5 | Long enhanced-30-channel threshold value in the data base |
| d6 | Long enhanced-30-channel threshold value in the data base |
| d7 | Long enhanced-30-channel threshold value in the data base |
| d8 | NPC number                                                |
| d9 | UNIT number                                               |

29B NPC Daily Far End Errored Seconds threshold values are inconsistent

The Daily Far End Errored Seconds of the enhanced-30-channel NPC threshold value stored in the unit data base does not match that stored in the hardware

|    |                                                           |
|----|-----------------------------------------------------------|
| d0 | Long enhanced-30-channel threshold value in the hardware  |
| d1 | Long enhanced-30-channel threshold value in the hardware  |
| d2 | Long enhanced-30-channel threshold value in the hardware  |
| d3 | Long enhanced-30-channel threshold value in the hardware  |
| d4 | Long enhanced-30-channel threshold value in the data base |
| d5 | Long enhanced-30-channel threshold value in the data base |
| d6 | Long enhanced-30-channel threshold value in the data base |
| d7 | Long enhanced-30-channel threshold value in the data base |
| d8 | NPC number                                                |
| d9 | UNIT number                                               |

29C      NPC Daily Far End Severely Errored Seconds threshold values are inconsistent

The Daily Far End Severely Errored Seconds of the enhanced-30-channel NPC threshold value stored in the unit data base does not match that stored in the hardware

d0      Long enhanced-30-channel threshold value in the hardware  
d1      Long enhanced-30-channel threshold value in the hardware  
d2      Long enhanced-30-channel threshold value in the hardware  
d3      Long enhanced-30-channel threshold value in the hardware  
d4      Long enhanced-30-channel threshold value in the data base  
d5      Long enhanced-30-channel threshold value in the data base  
d6      Long enhanced-30-channel threshold value in the data base  
d7      Long enhanced-30-channel threshold value in the data base  
d8      NPC number  
d9      UNIT number

29D      NPC Daily Far End Unavailable Seconds threshold values are inconsistent

The Daily Far End Unavailable Seconds of the enhanced-30-channel NPC threshold value stored in the unit data base does not match that stored in the hardware

d0      Long enhanced-30-channel threshold value in the hardware  
d1      Long enhanced-30-channel threshold value in the hardware  
d2      Long enhanced-30-channel threshold value in the hardware  
d3      Long enhanced-30-channel threshold value in the hardware  
d4      Long enhanced-30-channel threshold value in the data base  
d5      Long enhanced-30-channel threshold value in the data base  
d6      Long enhanced-30-channel threshold value in the data base  
d7      Long enhanced-30-channel threshold value in the data base  
d8      NPC number  
d9      UNIT number

29E NPC 15-Minute CRC Block Error Count threshold values are inconsistent

The 15-Minute CRC Block Error Count of the enhanced-30-channel NPC threshold value stored in the unit data base does not match that stored in the hardware

|    |                                                           |
|----|-----------------------------------------------------------|
| d0 | Long enhanced-30-channel threshold value in the hardware  |
| d1 | Long enhanced-30-channel threshold value in the hardware  |
| d2 | Long enhanced-30-channel threshold value in the hardware  |
| d3 | Long enhanced-30-channel threshold value in the hardware  |
| d4 | Long enhanced-30-channel threshold value in the data base |
| d5 | Long enhanced-30-channel threshold value in the data base |
| d6 | Long enhanced-30-channel threshold value in the data base |
| d7 | Long enhanced-30-channel threshold value in the data base |
| d8 | NPC number                                                |
| d9 | UNIT number                                               |

29F NPC 15-Minute Framing Error Count threshold values are inconsistent

The 15-Minute Framing Error Count of the enhanced-30-channel NPC threshold value stored in the unit data base does not match that stored in the hardware

|    |                                                           |
|----|-----------------------------------------------------------|
| d0 | Long enhanced-30-channel threshold value in the hardware  |
| d1 | Long enhanced-30-channel threshold value in the hardware  |
| d2 | Long enhanced-30-channel threshold value in the hardware  |
| d3 | Long enhanced-30-channel threshold value in the hardware  |
| d4 | Long enhanced-30-channel threshold value in the data base |
| d5 | Long enhanced-30-channel threshold value in the data base |
| d6 | Long enhanced-30-channel threshold value in the data base |
| d7 | Long enhanced-30-channel threshold value in the data base |
| d8 | NPC number                                                |
| d9 | UNIT number                                               |

2A0      NPC 15-Minute Out of Frame Seconds threshold values are inconsistent

The 15-Minute Out of Frame Seconds of the enhanced-30-channel NPC threshold value stored in the unit data base does not match that stored in the hardware

d0      Long enhanced-30-channel threshold value in the hardware  
d1      Long enhanced-30-channel threshold value in the hardware  
d2      Long enhanced-30-channel threshold value in the hardware  
d3      Long enhanced-30-channel threshold value in the hardware  
d4      Long enhanced-30-channel threshold value in the data base  
d5      Long enhanced-30-channel threshold value in the data base  
d6      Long enhanced-30-channel threshold value in the data base  
d7      Long enhanced-30-channel threshold value in the data base  
d8      NPC number  
d9      UNIT number

2A1      NPC 15-Minute Errored Seconds threshold values are inconsistent

The 15-Minute Errored Seconds of the enhanced-30-channel NPC threshold value stored in the unit data base does not match that stored in the hardware

d0      Long enhanced-30-channel threshold value in the hardware  
d1      Long enhanced-30-channel threshold value in the hardware  
d2      Long enhanced-30-channel threshold value in the hardware  
d3      Long enhanced-30-channel threshold value in the hardware  
d4      Long enhanced-30-channel threshold value in the data base  
d5      Long enhanced-30-channel threshold value in the data base  
d6      Long enhanced-30-channel threshold value in the data base  
d7      Long enhanced-30-channel threshold value in the data base  
d8      NPC number  
d9      UNIT number



2A2 NPC 15-Minute Severely Errored Seconds threshold values are inconsistent

The 15-Minute Severely Errored Seconds of the enhanced-30-channel NPC threshold value stored in the unit data base does not match that stored in the hardware

|    |                                                           |
|----|-----------------------------------------------------------|
| d0 | Long enhanced-30-channel threshold value in the hardware  |
| d1 | Long enhanced-30-channel threshold value in the hardware  |
| d2 | Long enhanced-30-channel threshold value in the hardware  |
| d3 | Long enhanced-30-channel threshold value in the hardware  |
| d4 | Long enhanced-30-channel threshold value in the data base |
| d5 | Long enhanced-30-channel threshold value in the data base |
| d6 | Long enhanced-30-channel threshold value in the data base |
| d7 | Long enhanced-30-channel threshold value in the data base |
| d8 | NPC number                                                |
| d9 | UNIT number                                               |

2A3 NPC 15-Minute Controlled Slip Seconds threshold values are inconsistent

The 15-Minute Controlled Slip Seconds of the enhanced-30-channel NPC threshold value stored in the unit data base does not match that stored in the hardware

|    |                                                           |
|----|-----------------------------------------------------------|
| d0 | Long enhanced-30-channel threshold value in the hardware  |
| d1 | Long enhanced-30-channel threshold value in the hardware  |
| d2 | Long enhanced-30-channel threshold value in the hardware  |
| d3 | Long enhanced-30-channel threshold value in the hardware  |
| d4 | Long enhanced-30-channel threshold value in the data base |
| d5 | Long enhanced-30-channel threshold value in the data base |
| d6 | Long enhanced-30-channel threshold value in the data base |
| d7 | Long enhanced-30-channel threshold value in the data base |
| d8 | NPC number                                                |
| d9 | UNIT number                                               |

2A4      NPC 15-Minute Code Violation Count threshold values are  
         inconsistent

The 15-Minute Code Violation Count of the enhanced-30-channel NPC  
threshold value stored in the unit data base does not match that  
stored in the hardware

d0      Long enhanced-30-channel threshold value in the hardware  
d1      Long enhanced-30-channel threshold value in the hardware  
d2      Long enhanced-30-channel threshold value in the hardware  
d3      Long enhanced-30-channel threshold value in the hardware  
d4      Long enhanced-30-channel threshold value in the data base  
d5      Long enhanced-30-channel threshold value in the data base  
d6      Long enhanced-30-channel threshold value in the data base  
d7      Long enhanced-30-channel threshold value in the data base  
d8      NPC number  
d9      UNIT number

2A5      NPC 15-Minute Unavailable Seconds threshold values are  
         inconsistent

The 15-Minute Unavailable Seconds of the enhanced-30-channel NPC  
threshold value stored in the unit data base does not match that  
stored in the hardware

d0      Long enhanced-30-channel threshold value in the hardware  
d1      Long enhanced-30-channel threshold value in the hardware  
d2      Long enhanced-30-channel threshold value in the hardware  
d3      Long enhanced-30-channel threshold value in the hardware  
d4      Long enhanced-30-channel threshold value in the data base  
d5      Long enhanced-30-channel threshold value in the data base  
d6      Long enhanced-30-channel threshold value in the data base  
d7      Long enhanced-30-channel threshold value in the data base  
d8      NPC number  
d9      UNIT number

2A6 NPC 15-Minute Unavailable Time Count threshold values are inconsistent

The 15-Minute Unavailable Time Count of the enhanced-30-channel NPC threshold value stored in the unit data base does not match that stored in the hardware

|    |                                                           |
|----|-----------------------------------------------------------|
| d0 | Long enhanced-30-channel threshold value in the hardware  |
| d1 | Long enhanced-30-channel threshold value in the hardware  |
| d2 | Long enhanced-30-channel threshold value in the hardware  |
| d3 | Long enhanced-30-channel threshold value in the hardware  |
| d4 | Long enhanced-30-channel threshold value in the data base |
| d5 | Long enhanced-30-channel threshold value in the data base |
| d6 | Long enhanced-30-channel threshold value in the data base |
| d7 | Long enhanced-30-channel threshold value in the data base |
| d8 | NPC number                                                |
| d9 | UNIT number                                               |

2A7 NPC 15-Minute Multiframe Alignment Error Count threshold values are inconsistent

The 15-Minute Multiframe Alignment Error Count of the enhanced-30-channel NPC threshold value stored in the unit data base does not match that stored in the hardware

|    |                                                           |
|----|-----------------------------------------------------------|
| d0 | Long enhanced-30-channel threshold value in the hardware  |
| d1 | Long enhanced-30-channel threshold value in the hardware  |
| d2 | Long enhanced-30-channel threshold value in the hardware  |
| d3 | Long enhanced-30-channel threshold value in the hardware  |
| d4 | Long enhanced-30-channel threshold value in the data base |
| d5 | Long enhanced-30-channel threshold value in the data base |
| d6 | Long enhanced-30-channel threshold value in the data base |
| d7 | Long enhanced-30-channel threshold value in the data base |
| d8 | NPC number                                                |
| d9 | UNIT number                                               |

2A8      NPC 15-Minute Far End Block Error Count threshold values are  
         inconsistent

The 15-Minute Far End Block Error Count of the enhanced-30-channel NPC  
threshold value stored in the unit data base does not match that  
stored in the hardware

d0      Long enhanced-30-channel threshold value in the hardware  
d1      Long enhanced-30-channel threshold value in the hardware  
d2      Long enhanced-30-channel threshold value in the hardware  
d3      Long enhanced-30-channel threshold value in the hardware  
d4      Long enhanced-30-channel threshold value in the data base  
d5      Long enhanced-30-channel threshold value in the data base  
d6      Long enhanced-30-channel threshold value in the data base  
d7      Long enhanced-30-channel threshold value in the data base  
d8      NPC number  
d9      UNIT number

2A9      NPC 15-Minute Far End Errored Seconds threshold values are  
         inconsistent

The 15-Minute Far End Errored Seconds of the enhanced-30-channel NPC  
threshold value stored in the unit data base does not match that  
stored in the hardware

d0      Long enhanced-30-channel threshold value in the hardware  
d1      Long enhanced-30-channel threshold value in the hardware  
d2      Long enhanced-30-channel threshold value in the hardware  
d3      Long enhanced-30-channel threshold value in the hardware  
d4      Long enhanced-30-channel threshold value in the data base  
d5      Long enhanced-30-channel threshold value in the data base  
d6      Long enhanced-30-channel threshold value in the data base  
d7      Long enhanced-30-channel threshold value in the data base  
d8      NPC number  
d9      UNIT number

2AA NPC 15-Minute Far End Severely Errored Seconds threshold values are inconsistent

The 15-Minute Far End Severely Errored Seconds of the enhanced-30-channel NPC threshold value stored in the unit data base does not match that stored in the hardware

|    |                                                           |
|----|-----------------------------------------------------------|
| d0 | Long enhanced-30-channel threshold value in the hardware  |
| d1 | Long enhanced-30-channel threshold value in the hardware  |
| d2 | Long enhanced-30-channel threshold value in the hardware  |
| d3 | Long enhanced-30-channel threshold value in the hardware  |
| d4 | Long enhanced-30-channel threshold value in the data base |
| d5 | Long enhanced-30-channel threshold value in the data base |
| d6 | Long enhanced-30-channel threshold value in the data base |
| d7 | Long enhanced-30-channel threshold value in the data base |
| d8 | NPC number                                                |
| d9 | UNIT number                                               |

2AB NPC 15-Minute Far End Unavailable Seconds threshold values are inconsistent

The 15-Minute Far End Unavailable Seconds of the enhanced-30-channel NPC threshold value stored in the unit data base does not match that stored in the hardware

|    |                                                           |
|----|-----------------------------------------------------------|
| d0 | Long enhanced-30-channel threshold value in the hardware  |
| d1 | Long enhanced-30-channel threshold value in the hardware  |
| d2 | Long enhanced-30-channel threshold value in the hardware  |
| d3 | Long enhanced-30-channel threshold value in the hardware  |
| d4 | Long enhanced-30-channel threshold value in the data base |
| d5 | Long enhanced-30-channel threshold value in the data base |
| d6 | Long enhanced-30-channel threshold value in the data base |
| d7 | Long enhanced-30-channel threshold value in the data base |
| d8 | NPC number                                                |
| d9 | UNIT number                                               |

2B1 NPC Transmit or Receive Pseudo Framing Word values are inconsistent

The Transmit or Receive Pseudo Framing Word of the NPC mismatch between unit data base and the hardware

|    |                                                             |
|----|-------------------------------------------------------------|
| d0 | The Receive Pseudo Framing Word of NPC from hardware        |
| d1 | The Receive Pseudo Framing Word of NPC from unit data base  |
| d2 | The Transmit Pseudo Framing Word of NPC from hardware       |
| d3 | The Transmit Pseudo Framing Word of NPC from unit data base |
| d4 | NPC number                                                  |
| d5 | UNIT number                                                 |

2B2 NPC Non Framing Setting values are inconsistent

The Non Framing Setting value the NPC mismatch between unit data base and the hardware

- d0 Fourth byte the Non Framing Setting of NPC from hardware
- d1 Third byte of the Non Framing Setting of NPC from hardware
- d2 Fourth byte of the Non Framing Setting of NPC from unit data base
- d3 Third byte of the Non Framing Setting of NPC from unit data base
- d4 NPC number
- d5 UNIT number

300 E1/T1 Select Registers are inconsistent

The various select registers are not consistently provisioned for either E1 or T1 within a DS2

- d0 NPC type
- d1 Not used
- d2 Not used
- d3 DS2 number
- d4 HMXR number
- d5 UNIT number

301 CCN sides is unpested (INS) in DB but pested in hardware (BXREG).

- d0 Not used
- d1 Not used
- d2 Not used
- d3 Not used
- d4 Not used
- d5 CCN side

302 TSI entity is unpested (INS) in DB but pested in hardware (CCNI EMR).

- d0 Not used
- d1 Not used
- d2 Not used
- d3 To UNIT
- d4 From UNIT
- d5 CCNI side

303 CCB entity is unpested (INS) in DB but pested in hardware (CCNI EMR).

- d0 Not used
- d1 Not used
- d2 Not used
- d3 Not used
- d4 CCB number
- d5 CCN side

|     |                                                                     |
|-----|---------------------------------------------------------------------|
| 305 | SYNC entity is in-service in DB but cannot communicate with MP.     |
| d0  | Not used                                                            |
| d1  | Not used                                                            |
| d2  | Not used                                                            |
| d3  | Not used                                                            |
| d4  | Not used                                                            |
| d5  | SYNC side                                                           |
| 306 | TLI entity is in-service in DB but out-of-service in SYNC data.     |
| d0  | Syncdata.arch                                                       |
| d1  | TLI data base flags                                                 |
| d2  | TLI hardware status                                                 |
| d3  | Number of times data mismatch verified                              |
| d4  | TLI number                                                          |
| d5  | SYNC side                                                           |
| 307 | TLR entity is in-service in DB but out-of-service in SYNC data.     |
| d0  | Not used                                                            |
| d1  | Not used                                                            |
| d2  | Not used                                                            |
| d3  | TLR number                                                          |
| d4  | TLI number                                                          |
| d5  | SYNC side                                                           |
| 308 | CI links is in-service in DB but out of service in CI hardware data |
| d0  | Not used                                                            |
| d1  | Not used                                                            |
| d2  | Not used                                                            |
| d3  | Not used                                                            |
| d4  | Not used                                                            |
| d5  | link number                                                         |
| 310 | TLR entity priority is different b/t DB and SYNC data (TE and TP)   |
| d0  | Not used                                                            |
| d1  | SYNC hardware TLR priority                                          |
| d2  | Data base priority                                                  |
| d3  | TLR number                                                          |
| d4  | TLI number                                                          |
| d5  | SYNC side                                                           |

- 311 TLR entity x and y value is different b/t DB and SYNC data
- d0 SYNC hardware y value
  - d1 Data base y value
  - d2 SYNC hardware x value
  - d3 Data base x value
  - d4 [AB] A = TLI number; B = TLR number;
  - d5 SYNC side
- 312 SYNC entity architect or stratum value is different b/t DB and SYNC.
- d0 SYNC hardware stratum value
    - 0 - domestic stratum 3
    - 1 - CEPT local exchange
    - 2 - CEPT toll exchange
    - 3 - domestic stratum 2
  - d1 Data base stratum value
    - 0 - no type defined
    - 1 - stratum 2 sync
    - 2 - stratum 3 sync
    - 3 - CEPT local
    - 4 - CEPT toll
  - d2 SYNC hardware architect value
    - 0 - slaved in master-slave system
    - 1 - master in master-slave system
    - 2 - mutual synchronization system
  - d3 Data base architect value
    - 0 - no type defined
    - 1 - master in master-slave system
    - 2 - slaved in master-slave system
    - 3 - mutual synchronization system
  - d4 Not used
  - d5 SYNC side
- 313 SYNC entity mode is different b/t DB and SYNC data
- d0 Not used
  - d1 Not used
  - d2 SYNC hardware mode value
    - 0 - normal
    - 1 - fast
    - 2 - holdover
  - d3 Data base sync mode value
    - 1 - normal
    - 2 - fast
    - 3 - holdover
  - d4 Not used
  - d5 SYNC side



- 314 SYNC timing source or active link is different b/t DB and hardware
- d0 SYNC hardware active link  
This field is only valid when the source is timing link and the architecture field is slave in the master-slave system  
0 - TLI #1, Link #0  
1 - TLI #1, Link #1  
2 - TLI #2, Link #0  
3 - TLI #2, Link #1  
4 - TLI #3, Link #0  
5 - TLI #3, Link #1  
6 - TLI #4, Link #0  
7 - TLI #4, Link #1
- d1 Data base sync active link  
This field is only valid when the source is timing link and the architecture field is slave in the master-slave system  
0 - TLI #1, Link #0  
1 - TLI #1, Link #1  
2 - TLI #2, Link #0  
3 - TLI #2, Link #1  
4 - TLI #3, Link #0  
5 - TLI #3, Link #1  
6 - TLI #4, Link #0  
7 - TLI #4, Link #1
- d2 SYNC hardware timing source  
0 - holdover  
1 - timing link  
2 - cross couples  
3 - CRO
- d3 Data base sync timing source  
1 - holdover  
2 - timing link  
3 - cross couples  
4 - CRO
- d4 Not used
- d5 SYNC side
- 315 SYNC TLI type is different b/t DB and SYNC hardware
- d0 Not used
- d1 Data base TLIs x option if TLI type is TDTYPE
- d2 SYNC hardware type
- d3 Data base TLI type
- d4 TLI number
- d5 SYNC side

|     |                                                                      |
|-----|----------------------------------------------------------------------|
| 316 | ECCN sides is unpested (INS) in DB but pested in hardware (BXREG).   |
| d0  | Not used                                                             |
| d1  | Not used                                                             |
| d2  | Not used                                                             |
| d3  | Not used                                                             |
| d4  | Not used                                                             |
| d5  | ECCN side                                                            |
| 317 | ETSI entity is unpested (INS) in DB but pested in hardware(CCI EMR). |
| d0  | Not used                                                             |
| d1  | Not used                                                             |
| d2  | Not used                                                             |
| d3  | Not used                                                             |
| d4  | ETSI number                                                          |
| d5  | ECCN side                                                            |
| 320 | Receive sync upper address different b/t UA DB and PS DB             |
| d0  | Not used                                                             |
| d1  | UA value                                                             |
| d2  | PS value                                                             |
| d3  | Channel                                                              |
| d4  | NPC number                                                           |
| d5  | Unit number                                                          |
| 321 | Receive sync lower address different b/t UA DB and PS DB             |
| d0  | Not used                                                             |
| d1  | UA value                                                             |
| d2  | PS value                                                             |
| d3  | Channel                                                              |
| d4  | NPC number                                                           |
| d5  | Unit number                                                          |
| 322 | Receive sync data b/t UA DB and PS DB                                |
| d0  | Not used                                                             |
| d1  | UA value                                                             |
| d2  | PS value                                                             |
| d3  | Channel                                                              |
| d4  | NPC number                                                           |
| d5  | Unit number                                                          |

|     |                                                  |
|-----|--------------------------------------------------|
| 323 | PIF data differs b/t UA DB and PS DB             |
| d0  | Not used                                         |
| d1  | UA value                                         |
| d2  | PS value                                         |
| d3  | Not used                                         |
| d4  | MXR/HMXR number                                  |
| d5  | Unit number                                      |
| 324 | Receive frame mode A differs b/t UA DB and PS DB |
| d0  | Not used                                         |
| d1  | UA value                                         |
| d2  | PS value                                         |
| d3  | NPC                                              |
| d4  | MXR/HMXR number                                  |
| d5  | Unit number                                      |
| 325 | Receive frame mode B differs b/t UA DB and PS DB |
| d0  | Not used                                         |
| d1  | UA value                                         |
| d2  | PS value                                         |
| d3  | NPC                                              |
| d4  | MXR/HMXR number                                  |
| d5  | Unit number                                      |
| 326 | Receive sync mode A differs b/t UA DB and PS DB  |
| d0  | Not used                                         |
| d1  | UA value                                         |
| d2  | PS value                                         |
| d3  | NPC                                              |
| d4  | MXR/HMXR number                                  |
| d5  | Unit number                                      |
| 327 | Receive sync mode B differs b/t UA DB and PS DB  |
| d0  | Not used                                         |
| d1  | UA value                                         |
| d2  | PS value                                         |
| d3  | NPC                                              |
| d4  | MXR/HMXR number                                  |
| d5  | Unit number                                      |

|     |                                                          |
|-----|----------------------------------------------------------|
| 328 | Transmit framing mode differs b/t UA DB and PS DB        |
| d0  | Not used                                                 |
| d1  | UA value                                                 |
| d2  | PS value                                                 |
| d3  | NPC                                                      |
| d4  | MXR/HMXR number                                          |
| d5  | Unit number                                              |
| 329 | Transmit signaling mode differs b/t UA DB and PS DB      |
| d0  | Not used                                                 |
| d1  | UA value                                                 |
| d2  | PS value                                                 |
| d3  | NPC                                                      |
| d4  | MXR/HMXR number                                          |
| d5  | Unit number                                              |
| 32A | Transmit system mode differs b/t UA DB and PS DB         |
| d0  | Not used                                                 |
| d1  | UA value                                                 |
| d2  | PS value                                                 |
| d3  | NPC                                                      |
| d4  | MXR/HMXR number                                          |
| d5  | Unit number                                              |
| 32B | Even NPC receive ams 0 value differs b/t UA DB and PS DB |
| d0  | Not used                                                 |
| d1  | UA value                                                 |
| d2  | PS value                                                 |
| d3  | Channel                                                  |
| d4  | NPC number                                               |
| d5  | Unit number                                              |
| 32C | Even NPC receive ams 1 value differs b/t UA DB and PS DB |
| d0  | Not used                                                 |
| d1  | UA value                                                 |
| d2  | PS value                                                 |
| d3  | Channel                                                  |
| d4  | NPC number                                               |
| d5  | Unit number                                              |

|     |                                                           |
|-----|-----------------------------------------------------------|
| 32D | Even NPC receive ams 2 value differs b/t UA DB and PS DB  |
| d0  | Not used                                                  |
| d1  | UA value                                                  |
| d2  | PS value                                                  |
| d3  | Channel                                                   |
| d4  | NPC number                                                |
| d5  | Unit number                                               |
| 32E | Even NPC transmit ams 0 value differs b/t UA DB and PS DB |
| d0  | Not used                                                  |
| d1  | UA value                                                  |
| d2  | PS value                                                  |
| d3  | Channel                                                   |
| d4  | NPC number                                                |
| d5  | Unit number                                               |
| 32F | Even NPC transmit ams 1 value differs b/t UA DB and PS DB |
| d0  | Not used                                                  |
| d1  | UA value                                                  |
| d2  | PS value                                                  |
| d3  | Channel                                                   |
| d4  | NPC number                                                |
| d5  | Unit number                                               |
| 330 | Even NPC transmit ams 2 value differs b/t UA DB and PS DB |
| d0  | Not used                                                  |
| d1  | UA value                                                  |
| d2  | PS value                                                  |
| d3  | Channel                                                   |
| d4  | NPC number                                                |
| d5  | Unit number                                               |
| 331 | Odd NPC receive ams 0 value differs b/t UA DB and PS DB   |
| d0  | Not used                                                  |
| d1  | UA value                                                  |
| d2  | PS value                                                  |
| d3  | Channel                                                   |
| d4  | NPC number                                                |
| d5  | Unit number                                               |

|     |                                                          |
|-----|----------------------------------------------------------|
| 332 | Odd NPC receive ams 1 value differs b/t UA DB and PS DB  |
| d0  | Not used                                                 |
| d1  | UA value                                                 |
| d2  | PS value                                                 |
| d3  | Channel                                                  |
| d4  | NPC number                                               |
| d5  | Unit number                                              |
| 333 | Odd NPC receive ams 2 value differs b/t UA DB and PS DB  |
| d0  | Not used                                                 |
| d1  | UA value                                                 |
| d2  | PS value                                                 |
| d3  | Channel                                                  |
| d4  | NPC number                                               |
| d5  | Unit number                                              |
| 334 | Odd NPC transmit ams 0 value differs b/t UA DB and PS DB |
| d0  | Not used                                                 |
| d1  | UA value                                                 |
| d2  | PS value                                                 |
| d3  | Channel                                                  |
| d4  | NPC number                                               |
| d5  | Unit number                                              |
| 335 | Odd NPC transmit ams 1 value differs b/t UA DB and PS DB |
| d0  | Not used                                                 |
| d1  | UA value                                                 |
| d2  | PS value                                                 |
| d3  | Channel                                                  |
| d4  | NPC number                                               |
| d5  | Unit number                                              |
| 336 | Odd NPC transmit ams 2 value differs b/t UA DB and PS DB |
| d0  | Not used                                                 |
| d1  | UA value                                                 |
| d2  | PS value                                                 |
| d3  | Channel                                                  |
| d4  | NPC number                                               |
| d5  | Unit number                                              |

|     |                                                      |
|-----|------------------------------------------------------|
| 351 | E1 Channel Controller Data - Special Function A      |
| d0  | Not used                                             |
| d1  | HMXR register value                                  |
| d2  | PSWDB value                                          |
| d3  | NPC number                                           |
| d4  | HMXR number                                          |
| d5  | Unit number                                          |
| 352 | E1 Channel Controller Data - Special Function B      |
| d0  | Not used                                             |
| d1  | HMXR register value                                  |
| d2  | PSWDB value                                          |
| d3  | NPC number                                           |
| d4  | HMXR number                                          |
| d5  | Unit number                                          |
| 353 | E1 Channel Controller Data - AMS[512] Array Mismatch |
| d0  | Index to instruction RAM arrays                      |
| d1  | HMXR register value                                  |
| d2  | PSWDB value                                          |
| d3  | NPC number                                           |
| d4  | HMXR number                                          |
| d5  | Unit number                                          |
| 358 | E1 Transceiver Data - Spare Bit Provisioning         |
| d0  | Not used                                             |
| d1  | HMXR register value                                  |
| d2  | PSWDB value                                          |
| d3  | Transceiver number                                   |
| d4  | HMXR number                                          |
| d5  | Unit number                                          |
| 359 | E1 Transceiver Data - Link Option 1                  |
| d0  | Not used                                             |
| d1  | HMXR register value                                  |
| d2  | PSWDB value                                          |
| d3  | Transceiver number                                   |
| d4  | HMXR number                                          |
| d5  | Unit number                                          |

|     |                                                    |
|-----|----------------------------------------------------|
| 360 | E1 Transceiver Data - Transmit TS16 Spare Bits     |
| d0  | Not used                                           |
| d1  | HMXR register value                                |
| d2  | PSWDB value                                        |
| d3  | Transceiver number                                 |
| d4  | HMXR number                                        |
| d5  | Unit number                                        |
| 361 | E1 Transceiver Data - TS0 Cross-Connect Transmit 0 |
| d0  | Not used                                           |
| d1  | HMXR register value                                |
| d2  | PSWDB value                                        |
| d3  | Transceiver number                                 |
| d4  | HMXR number                                        |
| d5  | Unit number                                        |
| 362 | E1 Transceiver Data - TS0 Cross-Connect Transmit 1 |
| d0  | Not used                                           |
| d1  | HMXR register value                                |
| d2  | PSWDB value                                        |
| d3  | Transceiver number                                 |
| d4  | HMXR number                                        |
| d5  | Unit number                                        |
| 363 | E1 Transceiver Data - TS0 Cross-Connect Transmit 2 |
| d0  | Not used                                           |
| d1  | HMXR register value                                |
| d2  | PSWDB value                                        |
| d3  | Transceiver number                                 |
| d4  | HMXR number                                        |
| d5  | Unit number                                        |
| 364 | E1 Transceiver Data - TS0 Cross-Connect Transmit 3 |
| d0  | Not used                                           |
| d1  | HMXR register value                                |
| d2  | PSWDB value                                        |
| d3  | Transceiver number                                 |
| d4  | HMXR number                                        |
| d5  | Unit number                                        |



|     |                                                |
|-----|------------------------------------------------|
| 365 | E1 Transceiver Data - Link Action-FP Control   |
| d0  | Not used                                       |
| d1  | HMXR register value                            |
| d2  | PSWDB value                                    |
| d3  | Transceiver number                             |
| d4  | HMXR number                                    |
| d5  | Unit number                                    |
| 366 | E1 Transceiver Data - Consequent Action Option |
| d0  | Not used                                       |
| d1  | HMXR register value                            |
| d2  | PSWDB value                                    |
| d3  | Transceiver number                             |
| d4  | HMXR number                                    |
| d5  | Unit number                                    |
| 367 | E1 Transceiver Data - System RCV Data Option   |
| d0  | Not used                                       |
| d1  | HMXR register value                            |
| d2  | PSWDB value                                    |
| d3  | Transceiver number                             |
| d4  | HMXR number                                    |
| d5  | Unit number                                    |
| 368 | E1 Transceiver Data - TS0 Receive 0            |
| d0  | Not used                                       |
| d1  | HMXR register value                            |
| d2  | PSWDB value                                    |
| d3  | Transceiver number                             |
| d4  | HMXR number                                    |
| d5  | Unit number                                    |
| 369 | E1 Transceiver Data - TS0 Receive 1            |
| d0  | Not used                                       |
| d1  | HMXR register value                            |
| d2  | PSWDB value                                    |
| d3  | Transceiver number                             |
| d4  | HMXR number                                    |
| d5  | Unit number                                    |

|     |                                     |
|-----|-------------------------------------|
| 370 | E1 Transceiver Data - TS0 Receive 2 |
| d0  | Not used                            |
| d1  | HMXR register value                 |
| d2  | PSWDB value                         |
| d3  | Transceiver number                  |
| d4  | HMXR number                         |
| d5  | Unit number                         |
| 371 | E1 Transceiver Data - TS0 Receive 3 |
| d0  | Not used                            |
| d1  | HMXR register value                 |
| d2  | PSWDB value                         |
| d3  | Transceiver number                  |
| d4  | HMXR number                         |
| d5  | Unit number                         |
| 372 | E1 Transceiver Data - Link Option 3 |
| d0  | Not used                            |
| d1  | HMXR register value                 |
| d2  | PSWDB value                         |
| d3  | Transceiver number                  |
| d4  | HMXR number                         |
| d5  | Unit number                         |
| 373 | E1 Transceiver Data - Link Option 2 |
| d0  | Not used                            |
| d1  | HMXR register value                 |
| d2  | PSWDB value                         |
| d3  | Transceiver number                  |
| d4  | HMXR number                         |
| d5  | Unit number                         |
| 374 | E1 Transceiver Data - Force Reframe |
| d0  | Not used                            |
| d1  | HMXR register value                 |
| d2  | PSWDB value                         |
| d3  | Transceiver number                  |
| d4  | HMXR number                         |
| d5  | Unit number                         |

375 E1 Transceiver Data - Parity Block Fail Options

d0 Not used  
d1 HMXR register value  
d2 PSWDB value  
d3 Transceiver number  
d4 HMXR number  
d5 Unit number

376 M13 Data - DS3 Framer Configuration

d0 Not used  
d1 HMXR register value  
d2 PSWDB value  
d3 Not used  
d4 HMXR number  
d5 Unit number

377 M13 Data - MX23 Configuration

d0 Not used  
d1 HMXR register value  
d2 PSWDB value  
d3 Not used  
d4 HMXR number  
d5 Unit number

378 M13 Data - Master Loopback Configuration

d0 Not used  
d1 HMXR register value  
d2 PSWDB value  
d3 Not used  
d4 HMXR number  
d5 Unit number

379 M13 Data - DS2 Framer Configuration

d0 Not used  
d1 HMXR register value  
d2 PSWDB value  
d3 DS2 number  
d4 HMXR number  
d5 Unit number

|     |                                               |
|-----|-----------------------------------------------|
| 380 | M13 Data - DS2 MX12 Configuration and Control |
| d0  | Not used                                      |
| d1  | HMXR register value                           |
| d2  | PSWDB value                                   |
| d3  | DS2 number                                    |
| d4  | HMXR number                                   |
| d5  | Unit number                                   |
| 381 | M13 Data - DS2 MX12 AIS Insert                |
| d0  | Not used                                      |
| d1  | HMXR register value                           |
| d2  | PSWDB value                                   |
| d3  | DS2 number                                    |
| d4  | HMXR number                                   |
| d5  | Unit number                                   |
| 382 | M13 Data - DS2 MX12 Loopback Activate         |
| d0  | Not used                                      |
| d1  | HMXR register value                           |
| d2  | PSWDB value                                   |
| d3  | DS2 number                                    |
| d4  | HMXR number                                   |
| d5  | Unit number                                   |
| 383 | M13 Data - MX23 Demux AIS Insert              |
| d0  | Not used                                      |
| d1  | HMXR register value                           |
| d2  | PSWDB value                                   |
| d3  | Not used                                      |
| d4  | HMXR number                                   |
| d5  | Unit number                                   |
| 384 | M13 Data - DS3 TRAN Configuration             |
| d0  | Not used                                      |
| d1  | HMXR register value                           |
| d2  | PSWDB value                                   |
| d3  | Not used                                      |
| d4  | HMXR number                                   |
| d5  | Unit number                                   |

390 MXR Protection Switch Database does not match Shared RAM

d0 Not used  
d1 HMXR register value  
d2 PSWDB value  
d3 NPC number  
d4 HMXR number  
d5 Unit number

3A7 E1 Opaque Data - E1 Opaque Data Array

d0 Index to opaque data  
d1 HMXR register value  
d2 PSWDB value  
d3 NPC number  
d4 HMXR number  
d5 Unit number

3B0 Fully-connected pseudo-channels not actually cross-connected

Two channels are in a fully-connected pseudo-channel entry,  
but are not actually cross-connected to each other.

d0 Unused  
d1 Unused  
d2 Pseudo-channel number Low Byte  
d3 Pseudo-channel number High Byte  
d4 Channel number on NPC 2  
d5 NPC number 2 Low Byte  
d6 NPC number 2 High Byte  
d7 Channel number on NPC 1  
d8 NPC number 1 Low Byte  
d9 NPC number 1 High Byte

3B1 Duplicate NPC/channel number in pseudo-channel connection.

Two pseudo-channel entries contain the same NPC number and  
channel number.

d0 Unused  
d1 Unused  
d2 Unused  
d3 Pseudo-channel 2 Low Byte  
d4 Pseudo-channel 2 High byte  
d5 Pseudo-channel 1 Low Byte  
d6 Pseudo-channel 1 High byte  
d7 Channel number  
d8 NPC number Low Byte  
d9 NPC number High Byte

3B2 Reserved pseudo-channel already involved in a cross-connect

A pseudo-channel entry is in the reserved state and the NPC and channel present are already involved in an actual cross-connect.

d0 Unused  
d1 Unused  
d2 Pseudo-channel number Low Byte  
d3 Pseudo-channel number High byte  
d4 Channel number cross-connected to  
d5 NPC number cross-connected to Low Byte  
d6 NPC number cross-connected to High Byte  
d7 Channel number in pseudo-channel entry  
d8 NPC number in pseudo-channel entry Low Byte  
d9 NPC number in pseudo-channel entry High Byte

3B3 The DSP Platform software version is inconsistent.

The DSP Platform software version stored in the main controller does not match that stored in the hardware.

d0 Not used  
d1 Data stored in the database  
d2 Data stored in the hardware  
d3 Index - the reason of failure  
1 - DSPP software generic is inconsistent  
2 - DSPP software issue is inconsistent  
3 - DSPP software release is inconsistent  
4 - DSPP software year load is inconsistent  
5 - CP code version is inconsistent  
6 - DSP code version is inconsistent  
d4 NPC number  
d5 UNIT number

3B4 The DSP Platform application database does not match that stored in hardware

d0 Not used  
d2 Not used  
d3 Not used  
d4 NPC number of circuit pack that is running the application  
d5 UNIT number

---

## **REPT,DGNDDET,EQPT**

---

### **FRAME AUDITS**

#### **Explanation Of Command**

---

This completed, autonomously-generated action message from frame audits indicates that the data in Main Controller (MC) Random Access Memory (RAM) did not match the data on the PMEM PCMCIA card. A similar message may be used for mismatches between the Main Controller and individual Unit Controllers (UC) or between Main Controller and the Communications Interface (CI).

#### **Command**

---

Not applicable.

#### **Completion Message**

---

Not applicable.

#### **Denial Message**

---

Not applicable.

#### **Autonomous Message**

---

[O.82003]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDDET EQPT
/* [O.82003] */
/* Test number:Data in the incorrect state */
"<ttt>:d8,d7,d6,d5,d4,d3,d2,d1"
;
```

### Explanation Of Parameters

---

**t t t** - Entity name

| <i>t t t</i> | <i>Explanation</i> |
|--------------|--------------------|
|--------------|--------------------|

|    |                |
|----|----------------|
| MP | Main processor |
|----|----------------|

|    |                          |
|----|--------------------------|
| CI | Communications interface |
|----|--------------------------|

|        |                                |
|--------|--------------------------------|
| U1-U16 | Unit controller (1 through 16) |
|--------|--------------------------------|

**d8** - Data base file number on PMEM card

**d7** - Invalid page number divided by 100 ( $d7 / 100$ )

**d6** - Invalid page number modulo by 100 ( $d6 \% 100$ )

If RAM page checksum is invalid,  $d5 = d4 = d3 = d2 = d1 = FF$ .

If DACS II cannot get the data base file on the PMEM card,  $d7 = d5 = FF$ .



---

## **REPT,DGNDDET,EQPT,DEV**

---

### **FRAME AUDITS DIAGNOSTICS**

#### **Explanation Of Command**

---

This autonomously-generated action message from frame audits indicates that an in-service diagnostic was run on the entity **ttt** for the element **eee** and the diagnostic test is complete.

#### **Command**

---

Not applicable.

#### **Completion Message**

---

Not applicable.

#### **Denial Message**

---

Not applicable.

#### **Autonomous Message**

---

[O.82001]

```
 <xy> yy-mm-dd hh:mm:ss
A ff REPT DGNDDET EQPT
 /* [O.82001] */
 /* <Diagnosed name:Element of entity diagnosed,Return \
code diagnostic> */
 "<ttt>:<eee>[-DEV-<devc>],d0"
;
```

## Explanation Of Parameters

**ttt** - Diagnosed entity name

**eee** - Element of diagnosed entity

| <i>ttt</i> | <i>eee</i> | <i>Explanation</i>                                                                                           |
|------------|------------|--------------------------------------------------------------------------------------------------------------|
| CRO        |            | Clock reference oscillator                                                                                   |
|            | 0smc       | s - Side number (0 or 1)<br>m - TLI number (1 through 4)<br>c - TLR number (1 or 2)                          |
| DSPI       |            | Digital signal processor interface                                                                           |
|            | 0qqr       | qq - Unit number (01 through 16)<br>r - DSPI number (3 through 6)                                            |
| FTMI       |            | Facility terminating module interface                                                                        |
|            | 0qqb       | qq - Unit number (01 through 16)<br>b - FTMI in the FTU (1 through 4)                                        |
| NPC        |            | Network processing circuit                                                                                   |
|            | nnnn       | NPC number (0001 through 2560)<br>(Does not include NPCs equipped in DS3 or HDS3 Units)                      |
| SYNC       |            | Synchronizer                                                                                                 |
|            | 000s       | s - Side number (0 or 1)                                                                                     |
| TLI        |            | Timing link interface                                                                                        |
|            | 00sm       | s - Side number (0 or 1)<br>m - TLI number (1 through 4)                                                     |
| TSI        |            | Time slot interchanger                                                                                       |
|            | 0sft       | s - Side number (0 or 1)<br>f - CCB number (1 through 6). FROM Unit<br>t - TSI number (1 through 6). TO Unit |

|       |                                                                               |
|-------|-------------------------------------------------------------------------------|
| ETSI  | Expanded time slot interchanger                                               |
| 0sqq  | s - Side number (0 or 1)<br>qq - Unit number (01 through 16)                  |
| UFC   | Format Converter                                                              |
| 0qqb  | qq - Unit number (01 through 16)<br>b - Format Converter number (1 through 4) |
| UNIT  | Unit                                                                          |
| 00qq  | qq - Unit number (01 through 16)                                              |
| FMT   | Formatter or Hybrid Formatter                                                 |
| 0qq s | qq - Unit number (01 through 16)<br>s - Side number (0 or 1)                  |
| FLI   | Facility line interface                                                       |
| 0qqk  | qq - Unit number (01 through 16)<br>k - Identifier (k = S or P)               |
| MXR   | Multiplexer or Hybrid Multiplexer                                             |
| 0qqc  | qq - Unit number (01 through 16)<br>c - MXR/HMXR identifier (1 through 6,P)   |
| MIU   | Multiple interface unit                                                       |
| 0qqc  | qq - Unit number (01 through 16)<br>c - MIU number (1 through 6,P)            |
| CCI   | Clock and control interface                                                   |
| 000s  | s - Side number (0 or 1)                                                      |

**DEV** - Device

**devc** - Device identifier

This optional field will be shown only if the entity is MXR/HMXR.

*devc*      *Explanation*

|      |                                                          |
|------|----------------------------------------------------------|
| DS3  | General devices                                          |
| M13  | M12 and M13 devices                                      |
| PIF  | Processor Interface                                      |
| HSC  | High-level Serial Communication Controller               |
| CCxx | DS1 Channel Controller (xx = 1 through 14)               |
| ECxx | E1 Channel Controller (xx = 1 through 14)                |
| TXyy | DS1 Transceiver devices (yy = 1 through 28)              |
| EXyy | E1 Transceiver devices (yy = 1 through 27)               |
|      | (E1 Transceivers 4, 8, 12, 16, 20, 24, 28 do not exist.) |

**d0** - Return code from the diagnostic:

*d0*      *Explanation*

FC      Failed diagnostic

## **REPT,EVT,EQPT**

### **ERROR RECOVERY**

#### **Explanation Of Command**

This autonomous message reports that due to large numbers of error reports being passed through the system, not all transient error events were transferred to the disk. Logging will resume automatically when activity decreases to a manageable level.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.01337]

```
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 /* [O.01337] */
 /* Error Recovery Messages to Log Discarded */
;
```

### **Explanation Of Parameters**

---

**LOG**     - Log

## **REPT,EVT,EQPT,CCB,TN,X,EVENT,ESR,ERR**

### **ERROR RECOVERY**

#### **Explanation Of Command**

This message indicates that error recovery was called to handle an error occurring in the cross-connect buffer.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.01351]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [0.01351] */
 /* <explanation of error condition code> */
 "CCB-sf:TN-X-dddd,EVENT-eeee,[ESR],ERR"
 "<error analysis data bytes>"
;
```

## Explanation Of Parameters

- ERR** - Error recovery
- ESR** - Error Source Register  
The ESR keyword is not output if the register contents cannot be read.
- CCB** - Cross-connect Buffer
- s** - Cross-connect side (0 or 1)
- f** - Unit (1 through 6)
- TN** - Transaction
- dddd** - Transaction number
- EVENT** - Event
- eeee** - Event number

## error analysis data bytes

- Data used to analyze the cause of an error.  
Eight bytes are output. These bytes are labeled "byte 0", "byte 1", etc, below.

- byte 0** - ESR0 (Error Source Register 0) in the CCB  
**byte 1** - ESR1 (Error Source Register 1) in the CCB  
**byte 2** - ESR2 (Error Source Register 2) in the CCB  
**byte 3** - CCNI ESR0  
**byte 4** - CCNI ESR1  
**byte 5** - CCNI ESR2  
**byte 6** - CCNI ESR3  
**byte 7** - CCNI ESR4

- mmmm** - Error condition code

**mmmm**    *Explanation*

- SWFA**    CCB packid error, wrong pack, can't read pack  
**SWFA**    CCB sync pulse error  
**SWFA**    CCB clock error  
**SWFA**    CCB input port alarm error  
**SWFA**    CCB zero bit is stuck at 1  
**SWFA**    Corresponding CCNI bit is stuck



## **REPT,EVT,EQPT,CCI,TN,X,EVENT,ESR,ERR**

### **ERROR RECOVERY CCI**

#### **Explanation Of Command**

This message indicates that DACS II detected an alarm occurring in the clock and control interface.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.01354]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [0.01354] */
 /* <explanation of error condition code> */
 "CCI-s:TN-X-dddd,EVENT-eeee[,ESR],ERR"
 "wd01,wd02,wd03,wd04,wd05,wd06"
 "wd07,wd08,wd09,wd10,wd11,wd12"
;
```

### **Explanation Of Parameters**

---

**A**        Autonomous

**ERR**     - Error recovery

**ESR**     - Error source register

The ESR keyword is not output if the register contents cannot be read.

**CCI**     - Clock control interface

**s**        - Cross-connect side number (0 or 1)

**TN**       - Transaction

**dddd**    - Transaction number

The TN number can be specified in RTRV-LOG:::ERR to retrieve the content of the DACS II error recovery log file which contains the past history of all error recovery events related to this output report.

**EVENT**   - Event

**eeee**    - Event number

The event number can be specified in RTRV-LOG:::ERR to retrieve the content of the DACS II error recovery log file which contains the data of this error recovery event.

**wd01,**  
**wd02,**

...,

**wd12** - Word 1 through 12

0 to 12 words of hexadecimal raw error data for internal use. Each word is four hexadecimal digits.

*wdx*      *Explanation*

|      |                                                         |
|------|---------------------------------------------------------|
| wd01 | System Status Register                                  |
| wd02 | Clock Control Interface (CCI) Status Register           |
| wd03 | CCI Extended Time Slot Interchange (ETSI) ESR0 Register |
| wd04 | CCI ETSI ESR1 Register                                  |
| wd05 | CCI ETSI ESR2 Register                                  |
| wd06 | CCI ETSI ESR3 Register                                  |
| wd07 | CCI Status Bus Register                                 |
| wd08 | CCI Exercise Register                                   |
| wd09 | CCI System Mask Register                                |
| wd10 | CCI Mask Register                                       |
| wd11 | CCI ETSI Mask Register                                  |
| wd12 | Not used (= 0000)                                       |

**mmm** - Error condition code

*mmm*      *Explanation*

|             |                                                         |
|-------------|---------------------------------------------------------|
| <b>SWFA</b> | CCI pack is not present                                 |
| <b>SWFA</b> | Can't communicate to CCI pack(incorrect version number) |
| <b>SWFA</b> | CCI pack's summary is set but has no errors             |
| <b>SWFA</b> | CCIERR bit is stuck in system status reg                |
| <b>SWFA</b> | TSIERR bit is stuck in system status reg                |
| <b>SWFA</b> | PUERR bit is stuck in system status reg                 |
| <b>SWFA</b> | Bus Terminator pack is not present                      |
| <b>SWFA</b> | The 32 MHz clock is out of lock                         |
| <b>SWFA</b> | CCI 240 sync is misaligned with frame sync              |
| <b>SWFA</b> | CCI loss of 240 Frame Sync                              |
| <b>SWFA</b> | CCI loss of 8 KHz Frame Sync                            |
| <b>SWFA</b> | CCI detected Address Parity error                       |
| <b>SWFA</b> | CCI detected low byte data parity error                 |
| <b>SWFA</b> | CCI detected high byte data parity error                |
| <b>SWFA</b> | CCI -5.2 power supply has failed                        |
| <b>SWFA</b> | CCI detected Bus Status Parity error                    |
| <b>SWFA</b> | CCI Peripheral Unit Alarm                               |
| <b>SWFA</b> | SYNC summary is set on CCI circuit pack                 |

---

## **REPT,EVT,EQPT,CCNI,TN,X,EVENT,ESR,ERR**

### **ERROR RECOVERY**

#### **Explanation Of Command**

This message indicates that DACS II detected an alarm occurring in the cross-connect network interface).

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.01352]

```
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [0.01352] */
 /* <explanation of error condition code> */
 "CCNI-s:TN-X-dddd,EVENT-eeee,ESR,ERR"
 "<reg0>,<reg1>,<reg2>,<reg3>,<reg4>"
 "<emr0>,<emr1>,<emr2>,<emr3>,<emr4>"
;
```

## Explanation Of Parameters

**A** Autonomous

**ERR** - Error recovery

**ESR** - Error Status Register.

The ESR keyword is not output if the register contents cannot be read.

**CCNI** - Cross-connect network interface

**s** - Cross-connect side (0 or 1)

**TN** - Transaction

**dddd** - Transaction number

**EVENT** - Event

**eeee** - Event number

**regn** - Device register n (n = 0 through 4)

A bit set to "1" in these registers indicates the alarming circuit pack or a parity error.

### CCNI s Error Source Register Bit Definitions

**reg0** - Error Source Register 0

| Bit | Condition                                  |
|-----|--------------------------------------------|
| 15  | Time Slot Interchange (TSI) 43 is alarming |
| 14  | TSI 33 is alarming                         |
| 13  | TSI 23 is alarming                         |
| 12  | TSI 13 is alarming                         |
| 11  | TSI 62 is alarming                         |
| 10  | TSI 52 is alarming                         |
| 09  | TSI 42 is alarming                         |
| 08  | TSI 32 is alarming                         |
| 07  | TSI 22 is alarming                         |
| 06  | TSI 12 is alarming                         |
| 05  | TSI 61 is alarming                         |
| 04  | TSI 51 is alarming                         |
| 03  | TSI 41 is alarming                         |
| 02  | TSI 31 is alarming                         |
| 01  | TSI 21 is alarming                         |
| 00  | TSI 11 is alarming                         |

**reg1** - Error Source Register 1

| Bit | Condition          |
|-----|--------------------|
| 15  | TSI 26 is alarming |
| 14  | TSI 16 is alarming |
| 13  | TSI 65 is alarming |
| 12  | TSI 55 is alarming |
| 11  | TSI 45 is alarming |
| 10  | TSI 35 is alarming |
| 09  | TSI 25 is alarming |
| 08  | TSI 15 is alarming |
| 07  | TSI 64 is alarming |
| 06  | TSI 54 is alarming |
| 05  | TSI 44 is alarming |
| 04  | TSI 34 is alarming |
| 03  | TSI 24 is alarming |
| 02  | TSI 14 is alarming |
| 01  | TSI 63 is alarming |
| 00  | TSI 53 is alarming |

**reg2** - Error Source Register 2

| Bit | Condition                                                 |
|-----|-----------------------------------------------------------|
| 15  | Facility Terminating Module (FTM) 4 of Unit 3 is alarming |
| 14  | FTM 3 of Unit 3 is alarming                               |
| 13  | FTM 2 of Unit 3 is alarming                               |
| 12  | FTM 1 of Unit 3 is alarming                               |
| 11  | FTM 4 of Unit 2 is alarming                               |
| 10  | FTM 3 of Unit 2 is alarming                               |
| 09  | FTM 2 of Unit 2 is alarming                               |
| 08  | FTM 1 of Unit 2 is alarming                               |
| 07  | FTM 4 of Unit 1 is alarming                               |
| 06  | FTM 3 of Unit 1 is alarming                               |
| 05  | FTM 2 of Unit 1 is alarming                               |
| 04  | FTM 1 of Unit 1 is alarming                               |
| 03  | TSI 66 is alarming                                        |
| 02  | TSI 56 is alarming                                        |
| 01  | TSI 46 is alarming                                        |
| 00  | TSI 36 is alarming                                        |

**reg3** - Error Source Register 3

| Bit | Condition                                |
|-----|------------------------------------------|
| 15  | Cross-Connect Buffer (CCB) 4 is alarming |
| 14  | CCB 3 is alarming                        |
| 13  | CCB 2 is alarming                        |
| 12  | CCB 1 is alarming                        |
| 11  | FTM 4 of Unit 6 is alarming              |
| 10  | FTM 3 of Unit 6 is alarming              |
| 09  | FTM 2 of Unit 6 is alarming              |
| 08  | FTM 1 of Unit 6 is alarming              |
| 07  | FTM 4 of Unit 5 is alarming              |
| 06  | FTM 3 of Unit 5 is alarming              |
| 05  | FTM 2 of Unit 5 is alarming              |
| 04  | FTM 1 of Unit 5 is alarming              |
| 03  | FTM 4 of Unit 4 is alarming              |
| 02  | FTM 3 of Unit 4 is alarming              |
| 01  | FTM 2 of Unit 4 is alarming              |
| 00  | FTM 1 of Unit 4 is alarming              |

**reg4** - Error Source Register 4

| Bit   | Condition                                                             |
|-------|-----------------------------------------------------------------------|
| 15-08 | Not used                                                              |
| 07    | Cross-Connect Network Interface (CCNI) autonomous switch enable error |
| 06    | CCNI high byte data parity error                                      |
| 05    | CCNI low byte data parity error                                       |
| 04    | CCNI address bus parity error                                         |
| 03    | Synchronizer (SYNC) is alarming                                       |
| 02    | Cross-Connect Buffer (CCB) 6 is alarming                              |
| 01    | CCB 5 is alarming                                                     |

**emrn** - Error Mask Register n

A bit set to "1" in these registers indicates the alarming circuit pack or a parity error.

# CCNI s Error Mask Register Bit Definitions

## **emr0** - Error Mask Register 0

| Bit | Condition                                             |
|-----|-------------------------------------------------------|
| 15  | Errors from Time Slot Interchange (TSI) 43 are masked |
| 14  | Errors from TSI 33 are masked                         |
| 13  | Errors from TSI 23 are masked                         |
| 12  | Errors from TSI 13 are masked                         |
| 11  | Errors from TSI 62 are masked                         |
| 10  | Errors from TSI 52 are masked                         |
| 09  | Errors from TSI 42 are masked                         |
| 08  | Errors from TSI 32 are masked                         |
| 07  | Errors from TSI 22 are masked                         |
| 06  | Errors from TSI 12 are masked                         |
| 05  | Errors from TSI 61 are masked                         |
| 04  | Errors from TSI 51 are masked                         |
| 03  | Errors from TSI 41 are masked                         |
| 02  | Errors from TSI 31 are masked                         |
| 01  | Errors from TSI 21 are masked                         |
| 00  | Errors from TSI 11 are masked                         |

## **emr1** - Error Mask Register 1

| Bit | Condition                     |
|-----|-------------------------------|
| 15  | Errors from TSI 26 are masked |
| 14  | Errors from TSI 16 are masked |
| 13  | Errors from TSI 65 are masked |
| 12  | Errors from TSI 55 are masked |
| 11  | Errors from TSI 45 are masked |
| 10  | Errors from TSI 35 are masked |
| 09  | Errors from TSI 25 are masked |
| 08  | Errors from TSI 15 are masked |
| 07  | Errors from TSI 64 are masked |
| 06  | Errors from TSI 54 are masked |
| 05  | Errors from TSI 44 are masked |
| 04  | Errors from TSI 34 are masked |
| 03  | Errors from TSI 24 are masked |
| 02  | Errors from TSI 14 are masked |
| 01  | Errors from TSI 63 are masked |
| 00  | Errors from TSI 53 are masked |



**emr2** - Error Mask Register 2

| Bit | Condition                                                            |
|-----|----------------------------------------------------------------------|
| 15  | Errors from Facility Terminating Module (FTM) 4 of Unit 3 are masked |
| 14  | Errors from FTM 3 of Unit 3 are masked                               |
| 13  | Errors from FTM 2 of Unit 3 are masked                               |
| 12  | Errors from FTM 1 of Unit 3 are masked                               |
| 11  | Errors from FTM 4 of Unit 2 are masked                               |
| 10  | Errors from FTM 3 of Unit 2 are masked                               |
| 09  | Errors from FTM 2 of Unit 2 are masked                               |
| 08  | Errors from FTM 1 of Unit 2 are masked                               |
| 07  | Errors from FTM 4 of Unit 1 are masked                               |
| 06  | Errors from FTM 3 of Unit 1 are masked                               |
| 05  | Errors from FTM 2 of Unit 1 are masked                               |
| 04  | Errors from FTM 1 of Unit 1 are masked                               |
| 03  | Errors from TSI 66 are masked                                        |
| 02  | Errors from TSI 56 are masked                                        |
| 01  | Errors from TSI 46 are masked                                        |
| 00  | Errors from TSI 36 are masked                                        |

**emr3** - Error Mask Register 3

| Bit | Condition                                            |
|-----|------------------------------------------------------|
| 15  | Errors from Cross-Connect Buffer (CCB) 04 are masked |
| 14  | Errors from CCB 03 are masked                        |
| 13  | Errors from CCB 02 are masked                        |
| 12  | Errors from CCB 01 are masked                        |
| 11  | Errors from FTM 4 of Unit 6 are masked               |
| 10  | Errors from FTM 3 of Unit 6 are masked               |
| 09  | Errors from FTM 2 of Unit 6 are masked               |
| 08  | Errors from FTM 1 of Unit 6 are masked               |
| 07  | Errors from FTM 4 of Unit 5 are masked               |
| 06  | Errors from FTM 3 of Unit 5 are masked               |
| 05  | Errors from FTM 2 of Unit 5 are masked               |
| 04  | Errors from FTM 1 of Unit 5 are masked               |
| 03  | Errors from FTM 4 of Unit 4 are masked               |
| 02  | Errors from FTM 3 of Unit 4 are masked               |
| 01  | Errors from FTM 2 of Unit 4 are masked               |
| 00  | Errors from FTM 1 of Unit 4 are masked               |

**emr4** - Error Mask Register 4

| Bit   | Condition                                           |
|-------|-----------------------------------------------------|
| 15-08 | Not used                                            |
| 07    | Address parity errors are masked (ASEM)             |
| 06    | Parity error in the BSR register is masked          |
| 05    | High data byte parity error is masked               |
| 04    | Low data byte parity error is masked                |
| 03    | Address parity error (ADEM) is masked               |
| 02    | Synchronizer error summary bit is masked            |
| 01    | Errors from Cross-Connect Buffer (CCB) 6 are masked |
| 00    | Errors from CCB 5 are masked                        |

**mmm** - Error condition code

| mmm         | Explanation                                           |
|-------------|-------------------------------------------------------|
| <b>SWFA</b> | CCNI access error (cannot access pack)                |
| <b>SWFA</b> | High data byte bus parity error                       |
| <b>SWFA</b> | Low data byte bus parity error                        |
| <b>SWFA</b> | Address bus parity error                              |
| <b>SWFA</b> | Autonomous switch enable error                        |
| <b>SWFA</b> | Bus status register parity error                      |
| <b>SWFA</b> | CCNI stuck register bit, summary set, no other alarms |

## **REPT,EVT,EQPT,CMD,ERR,ABT,TN,X**

### **INPUT DENIAL**

#### **Explanation Of Command**

This message is output by DACS II when a task indicated by the transaction number has been autonomously aborted.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.01121]

```
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 /* [O.01121] */
 "CMD:ERR,ABT[,TN-X-abcd]"
 /* <first 70 characters of input message> */
 /* <remaining text of input message> */
;
```

### **Explanation Of Parameters**

---

**ERR** - Error recovery

**CMD** - Command

**ABT** - Abort

**TN** - Transaction

**abcd** - Transaction number

**e** - Number of lines in the message

## **REPT,EVT,EQPT,ERR,SOFTWARE,MC,TN,X,DP**

### **ERROR RECOVERY SOFTWARE**

#### **Explanation Of Command**

This output message reports that an error was detected by the software in the indicated processor. The report also gives the error type, the source of the error, and the action taken.

The action taken should be sufficient to recover from the problem, in which case no craft action is necessary. Or the action taken was to isolate the problem and prevent system inconsistencies. In this case, manual action will be required to restore the appropriate entities.

#### **⇒ NOTE:**

All new or unknown occurrences of this error should be reported to the development organizations immediately.

The word "SOFTWARE", in the message text, is replaced by "MC" when the error type is "DISK" or "TAPE".

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

[O.01362]

```

A <xy> yy-mm-dd hh:mm:ss
 ff REPT EVT EQPT
 /* [0.01362] */
 "ERR-{SOFTWARE|MC}"
 "TN-X-dddd"
 /* Error Type */
 "<error type>"
 /* Source */
 "<source>"
 /* DP,RC */
 "<dp>,<rc>"
 /* Entity,Recovery Action */
 "<entity>,<action>"
 /* Mailbox ID,Process */
 "<mid>,<proc>"
 /* Trouble Shooting Arguments */
 "<tsargs>"
 ;

```

### Explanation Of Parameters

[illegible]

## SOFTWARE

- Software

**MC**

- Main controller

The TN number can be specified in RTRV-LOG:::ERR to retrieve the content of the DACS II error recovery log file which contains the past history of all error recovery events related to this output report.

**error type**

- Type of error

| <i>error type</i> | <i>Explanation</i>                                                   |
|-------------------|----------------------------------------------------------------------|
| CHECKSUM          | Text or data checksum error                                          |
| COMMUNICATION     | Difficulty talking to remove<br>processes of processors              |
| CPUDGN            | CPU diagnostic failed                                                |
| DATA BASE         | Error in data base access                                            |
| DBCHECKSUM        | Data base checksum error                                             |
| DISK              | Trouble accessing disk                                               |
| EXCESSIVE INT     | Too many error recovery calls                                        |
| HARDWARE          | External hardware failure                                            |
| JOURNAL           | Trouble sending journal to disk                                      |
| PROGRAM           | Program error, bad internal data passed                              |
| RAMTEST           | Internal RAM test failed                                             |
| RECOVERY          | Internal recovery error                                              |
| REMOTE PROGRAM    | Program error encountered on other<br>processor local process report |
| TAPE              | Trouble accessing tape                                               |
| VMACHINE          | Operating system or interface problem                                |

**source** - Internal DACS II software filename (12 characters)

**DP** - Decision point

**dp** - Decision point value (0- to 8-digit positive decimal number)  
Number associated with a specific point in the file specified in  
the source field.

**RC** - Return code

**rc** - Return code value (0- to 8-digit positive or negative number)  
Number returned by an internal function.

**ACTION** - Action

**action** - Action to be taken

| <i>action</i> | <i>Explanation</i>                                        |
|---------------|-----------------------------------------------------------|
| RSCOLDBT      | Super Cold Boot                                           |
| REPORT        | Report only, no action                                    |
| HWBOOT        | Hardware boot (boot of processor with existing data base) |
| WMBOOT        | Warm boot (boot of processor with disk data base)         |
| CDBOOT        | Cold boot (boot of processor programs and data base)      |
| REMOVE        | Remove processor from service                             |
| MCOND         | Put frame into MCOND                                      |
| PARK          | Stop processor immediately                                |

**ENTITY** - Entity

**entity** - Entity identifier

| <i>entity</i> | <i>Explanation</i>                     |
|---------------|----------------------------------------|
| MP            | Action on Main Processor               |
| CI            | Action on Communication Interface      |
| MC            | Action on MC                           |
| UNIT [q]q     | Action on specific unit (1 through 16) |
| FRAME         | Frame wide action                      |

**mid** - Identifier

**proc** - Process value



## **REPT,EVT,EQPT,ETSI,TN,X,EVENT,ESR,ERR**

### **ERROR RECOVERY ETSI**

#### **Explanation Of Command**

This message reports an alarm on a extended time slot interchanger.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.01355]

```
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [O.01355] */
 /* <explanation of error condition code> */
 "ETSI-sqq:TN-X-dddd,EVENT-eeee[,ESR],ERR"
 "wd01,wd02,wd03,wd04,wd05,wd06"
 "wd07,wd08,wd09,wd10,wd11,wd12"
;
```

## Explanation Of Parameters

**A** Autonomous

**ERR** - Error recovery

**ESR** - Error source register

The ESR keyword is not output if the register contents cannot be read.

**ETSI** - Expanded time slot interchanger (ETSI)

**sqq** - ETSI identification

**s** - Cross-connect side (0 or 1)

**qq** - Unit number (01 through 16)

**TN** - Transaction

**dddd** - Transaction number

The TN number can be specified in RTRV-LOG:::ERR to retrieve the contents of the DACS II error recovery log file which contains the past history of all error recovery events related to this output report.

**EVENT** - Event

**eeee** - Event number

The event number can be specified in RTRV-LOG:::ERR to retrieve the contents of the DACS II error recovery log file which contains the data for this error recovery event.

**wd01,**  
**wd02,**

...,

**wd12** - Word 1 through 12

0 to 12 words of four-digit hexadecimal raw error data for internal use.

**wd01** - Circuit Pack Summary Register

**wd02** - Receive MDX Status Register

**wd03** - Transmit MDX Status Register

**wd04** - Control RAM Status Register

**wd05** - Control RAM Port Alarm Register

**wd06** - Control RAM Data RAM Alarm Register

**wd07** - Receive MDX Mask Register

**wd08** - Transmit MDX Mask Register

**wd09** - CCI ETSI Error Source Register 0

**wd10** - CCI ETSI Error Source Register 1

**wd11** - CCI ETSI Error Source Register 2

**wd12** - CCI ETSI Error Source Register 3

mmmm - Error condition code

mmmm *Explanation*

|             |                                                           |
|-------------|-----------------------------------------------------------|
| <b>SWFA</b> | ETSI pack is not present                                  |
| <b>SWFA</b> | Can't communicate to ETSI pack (incorrect version number) |
| <b>SWFA</b> | ETSI pack's summary is set on CCI but has no errors       |
| <b>SWFA</b> | ETSI loss of 32.768 MHz clock                             |
| <b>SWFA</b> | ETSI loss of 240 frame sync                               |
| <b>SWFA</b> | ETSI Rcv MDX summary stuck bit                            |
| <b>SWFA</b> | ETSI control RAM summary stuck bit                        |
| <b>SWFA</b> | ETSI TX MDX summary stuck bit                             |
| <b>SWFA</b> | ETSI loss of Vdd (3.3v) power                             |
| <b>SWFA</b> | Peripheral unit port alarm (RCV MDX)                      |
| <b>SWFA</b> | Receive MDX data source time slot parity error            |
| <b>SWFA</b> | Receive MDX sync error                                    |
| <b>SWFA</b> | Receive MDX address parity error                          |
| <b>SWFA</b> | Receive MDX write data parity error                       |
| <b>SWFA</b> | Receive MDX can't be accessed (incorrect chip Id)         |
| <b>SWFA</b> | Transmit MDX data parity error                            |
| <b>SWFA</b> | Transmit MDX data source time slot parity error           |
| <b>SWFA</b> | Transmit MDX sync error                                   |
| <b>SWFA</b> | Transmit MDX address parity error                         |
| <b>SWFA</b> | Transmit MDX write data parity error                      |
| <b>SWFA</b> | Transmit MDX can't be accessed (incorrect chip Id)        |
| <b>SWFA</b> | Control RAM parity error                                  |
| <b>SWFA</b> | Control RAM sync alarm                                    |
| <b>SWFA</b> | Control RAM port alarm                                    |
| <b>SWFA</b> | Control RAM BIST flag is set                              |
| <b>SWFA</b> | Data RAM BIST flag is set                                 |
| <b>SWFA</b> | Control RAM address parity error                          |
| <b>SWFA</b> | Control RAM write data parity error                       |
| <b>SWFA</b> | Control RAM device can't be accessed (incorrect chip Id)  |
| <b>SWFA</b> | Control RAM circuit pack parity                           |
| <b>SWFA</b> | Control RAM device is in reset state                      |
| <b>SWFA</b> | Control RAM port alarm summary is stuck                   |
| <b>SWFA</b> | ETSI TRD3ST exercise bit is set                           |
| <b>SWFA</b> | ETSI ready high error on CCI                              |
| <b>SWFA</b> | ETSI ready time-out error on CCI(ETSI can't be accessed)  |
| <b>SWFA</b> | Control RAM stuck bit error                               |

## **REPT,EVT,EQPT,LINK,TN,X,ERR,STATUS**

### **ERROR RECOVERY**

#### **Explanation Of Command**

This message reports that error recovery was called to handle an error occurring in an administrative link.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.01321]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
/* [O.01321] */
"LINK-a:TN-X-dddd,ERR"
"STATUS:a0,a1,a2"
;
```

## Explanation Of Parameters

|               |                             |
|---------------|-----------------------------|
| <b>ERR</b>    | - Error recovery            |
| <b>LINK</b>   | - Link                      |
| <b>a</b>      | - Link number (1 through 6) |
| <b>TN</b>     | - Transaction               |
| <b>dddd</b>   | - Transaction number        |
| <b>STATUS</b> | - Status                    |
| <b>a0,</b>    |                             |
| <b>a1,</b>    |                             |
| <b>a2</b>     | - Status data               |

The following status data is for asynchronous links.

|           |                                         |                                       |
|-----------|-----------------------------------------|---------------------------------------|
| <b>a0</b> | - Message code                          |                                       |
|           | <i>a0</i>                               | <i>Explanation</i>                    |
|           | 00                                      | Link has gone protocol in-service     |
|           | 01                                      | Link has gone protocol out-of-service |
| <b>a1</b> | - Link mode status                      |                                       |
|           | <i>a1</i>                               | <i>Explanation</i>                    |
|           | 00                                      | Idle                                  |
|           | 01                                      | Input message in progress             |
|           | 02                                      | Output message in progress            |
| <b>a2</b> | - Link interrupt register (hexadecimal) |                                       |
|           | Bit numbering 76543210                  |                                       |
|           | <i>Bit</i>                              | <i>Explanation</i>                    |
|           | 7                                       | Received break                        |
|           | 6                                       | Parity error                          |
|           | 5                                       | Framingerror                          |
|           | 4                                       | Overrunerror                          |
|           | 3                                       | Transmitter empty                     |
|           | 2                                       | Transmitter ready                     |
|           | 1                                       | Receiver full                         |
|           | 0                                       | Receiver Ready                        |

If bits 4, 5, and 6 are all set (equal to 1) simultaneously it indicates a transmission error.

The following status data is for synchronous links.

|           |                                        |                                        |
|-----------|----------------------------------------|----------------------------------------|
|           | <i>a0</i>                              | <i>Explanation</i>                     |
|           | 00                                     | Session established on virtual circuit |
|           | 01                                     | Session closed on virtual circuit      |
|           | <i>a1</i>                              | <i>Explanation</i>                     |
|           | 00                                     | always set to 00                       |
| <b>a2</b> | - Virtual circuit number (hexadecimal) |                                        |
|           | <i>a2</i>                              | <i>Virtual circuit number</i>          |
|           | 01                                     | 1                                      |
|           | 02                                     | 2                                      |
|           | 03                                     | 3                                      |
|           | 04                                     | 4                                      |
|           | 05                                     | 5                                      |
|           | 06                                     | 6                                      |
|           | 07                                     | 7                                      |
|           | 08                                     | 8                                      |
|           | 09                                     | 9                                      |
|           | 0A                                     | 10                                     |
|           | 0B                                     | 11                                     |
|           | 0C                                     | 12                                     |
|           | 0D                                     | 13                                     |
|           | 0E                                     | 14                                     |
|           | 0F                                     | 15                                     |
|           | 10                                     | 16                                     |

## **REPT,EVT,EQPT,MC,MCOND**

### **UTILITIES**

#### **Explanation Of Command**

This autonomous message reports that the Main Controller is in maintenance condition during the boot process.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.58011]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
/* [O.58011] */
"MC:MCOND"
;
```

### **Explanation Of Parameters**

---

**MC** - Main controller

**MCOND** - Maintenance condition



## **REPT,EVT,EQPT,MC,MP,CI,TN,X,ESR,ERR**

### **ERROR RECOVERY ERROR SOURCE REGISTER MAIN CONTROLLER**

#### **Explanation Of Command**

This message is a main controller error recovery output message. In addition to providing information for main controller error recovery, this message may also provide information for the following:

Main Processor  
Communications Interface

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.01312]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
/* [O.01312] */
"MC: [{MP|CI}], TN-X-dddd, [ESR], ERR"
;
```

### **Explanation Of Parameters**

---

|             |                                                                                          |
|-------------|------------------------------------------------------------------------------------------|
| <b>MC</b>   | - Main controller                                                                        |
| <b>MP</b>   | - Main processor                                                                         |
| <b>CI</b>   | - Communications interface                                                               |
| <b>ESR</b>  | - Error source register<br>The ESR is not output if the register content cannot be read. |
| <b>ERR</b>  | - Error recovery                                                                         |
| <b>TN</b>   | - Transaction                                                                            |
| <b>dddd</b> | - Transaction number                                                                     |

## **REPT,EVT,EQPT,MC,MP,TN,X,EVENT,ESR,ERR**

### **ERROR RECOVERY MC**

#### **Explanation Of Command**

This message is a main controller error recovery output message reporting circuit pack alarms. It also provides information for the:

- Main Processor
- Communications Interface
- Extended Communications Interface
- Secondary Storage Controller
- Bus Extender or Expanded Bus Extender Pack for MP
- Maintenance Pack or Expanded Maintenance Pack

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

## Autonomous Message

---

[O.01311]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 [mmmm]
 /* [0.01311] */
 /* <explanation of error condition code> */
 "MC:[MP],TN-X-dddd[,EVENT-eeee][,ESR],ERR"
 "abab,bbbb,cccc,dddd,eeee,ffff"
;
```

[O.01311]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 [mmmm]
 /* [0.01311] */
 /* <explanation of error condition code> */
 "MC:[CI],TN-X-dddd[,EVENT-eeee][,ESR],ERR"
;
```

[O.01311]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 [mmmm]
 /* [0.01311] */
 /* <explanation of error condition code> */
 "MC:[{BX|EBX}],TN-X-dddd[,EVENT-eeee][,ESR],ERR"
 "abab,bbbb,cccc,dddd,eeee,ffff"
;
```

[O.01311]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 [mmmm]
 /* [0.01311] */
 /* <explanation of error condition code> */
 "MC:[{MTC|EMTC}],TN-X-dddd[,EVENT-eeee][,ESR],ERR"
 "abab,bbbb,cccc,dddd,eeee,ffff,gggg,hhhh,iiii,jjjj"
;
```

### **Explanation Of Parameters**

---

**MC** - Main controller

**MP** - Main processor

**CI** - Communications interface

**BX** - Bus extender pack for MP

**MTC** - Maintenance pack

**EBX** - Expanded bus extender pack for MP

**EMTC** - Expanded maintenance pack

**ESR** - Error source register

This keyword is not output if the register content cannot be read.

**ERR** - Error recovery

**TN** - Transaction

**dddd** - Transaction number

The TN number can be specified in RTRV-LOG:::ERR to retrieve the contents of the DACS II error recovery log file which contains the past history of all error recovery events related to this output report.

**EVENT** - Event

**eeee** - Event number

The event number can be specified in RTRV-LOG:::ERR to retrieve the contents of the DACS II error recovery log file which contains the data for this error recovery event.

**abab, bbbb, ..., jjjj**

- Raw data

0 to 10 words of hexadecimal raw error data for internal use. The number of words output is dependent upon the error event. Each word consists of four hexadecimal digits.

**ERR ESR MC MP data words:**

abab bbbb cccc dddd eeee ffff

**abab**  
**bbbb**  
**cccc**  
**dddd**  
**eeee**  
**ffff**

- CPU Interrupt Holding Register contents
- CPU Interrupt Mask Register contents
- Version
- Type
- CPU RAM checksum word 1
- CPU RAM checksum word 2

**ERR ESR MC {BX|EBX} data words:**

abab bbbb cccc dddd eeee ffff

**abab**  
**bbbb**  
**cccc**  
**dddd**  
**eeee**  
**ffff**

- CPU Interrupt Holding Register contents
- CPU Interrupt Mask Register contents
- BX/EBX Interrupt Holding Register contents
- BX/EBX Interrupt Mask Register contents
- BX/EBX type
- BX/EBX version

**ERR ESR MC {MTC|EMTC} data words:**

abab bbbb cccc dddd eeee ffff gggg hhhh iiii jjjj

**abab**  
**bbbb**  
**cccc**  
**dddd**  
**eeee**  
**ffff**  
**gggg**  
**hhhh**  
**iiii**  
**jjjj**

- CPU Interrupt Holding Register contents
- MTC/EMTC Error Source Register 0 contents
- MTC/EMTC Error Source Register 1 contents
- MTC/EMTC Error Source Register 2 contents
- MTC/EMTC Error Source Register 3 contents
- MTC/EMTC Error Mask Register 0 contents
- MTC/EMTC Error Mask Register 1 contents
- MTC/EMTC Error Mask Register 2 contents
- MTC/EMTC Error Mask Register 3 contents
- MTC/EMTC Interrupt Control/Sanity Register contents

**mmm** - Error condition code

**mmm** *Explanation*

**SROF** BX Access Error  
**SWFA** BX Ram Parity Over Low Byte  
**SWFA** BX Ram Parity Over High Byte  
**SWFA** Fan Bank Zero Error Flag  
**SWFA** D5 Spare Bit Error  
**SWFA** Fan Bank One Error Flag  
**SWFA** D7 Spare Bit Error  
**SROF** BX stuck summary bit  
**SWFA** Unknown interrupt from BX  
**SWFA** Error from side 0 bus extension  
**SWFA** Error from side 1 bus extension

| mmm         | <i>Explanation</i>         |
|-------------|----------------------------|
| <b>SWFA</b> | Unknown interrupt from MTC |
| <b>SWFA</b> | MTC stuck summary bit      |
| <b>SWFA</b> | Unused bits on MTC pack    |
| <b>SWFA</b> | Error due to unused bit    |
| <b>SWFA</b> | Error due unknown reasons  |
| <b>SWFA</b> | Power Failure              |
| <b>SWFA</b> | Sanity Time-out            |
| <b>SR0F</b> | BX stuck CCNI summary bit  |
| <b>SWFA</b> | CPU RAM Parity error       |

## **REPT,EVT,EQPT,MC,RESET,DACSII,FPKG**

### **MAIN CONTROLLER RESET RELEASE DACS II ISSUE**

#### **Explanation Of Command**

This message is used to report that the reset procedure has successfully completed.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.01261]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 [mmmm]
 /* [O.01261] */
 /* <explanation of error condition code> */
 /* MC:RESET-COMPLD,DACSII:Release,Issue,FPKG number */
 "MC:RESET-COMPLD,DACSII:gg.pp,r,kkttuuvv"
;
```



## Explanation Of Parameters

**MC** - Main controller

**RESET** - Reset

**RELEASE**  
- Release

**ISSUE** - Issue

**gg . pp** - DACS II software release number

**r** - Software issue number of the release

**FPKG** - Feature package

**kkttuuvv**  
- Feature package identification (Hex)

|          |                                               |
|----------|-----------------------------------------------|
| 00000001 | DS1                                           |
| 00000002 | CEPT                                          |
| 00000004 | Subrate                                       |
| 00000008 | Direct SLC® 96 and Series 5 Carrier Interface |
| 00000010 | DS3 Terminations                              |
| 00000020 | Enhanced CEPT                                 |
|          | C-bit                                         |
|          | C-bit filtering                               |
|          | RPSFI                                         |
| 00000040 | Switched Teleconferencing                     |
| 00000080 | CEF                                           |
| 00000100 | Enhanced DS1 Performance Monitoring           |
| 00000200 | DS0/DS1 Roll                                  |
| 00000400 | Security Warning Message                      |
| 00000800 | Nx64kbit Test Access                          |
| 00001000 | Clear 2MB/s Interface                         |
| 00002000 | TS0 to Non-TS0 Cross-connection               |
| 00004000 | 2MB/S Roll                                    |
| 00008000 | SPARE                                         |
| 00010000 | TRT/FT Features                               |
|          | Intervention Level                            |
| 00020000 | DS3 Hybrid                                    |

In general a feature package identification code is a combination of several individual feature package numbers. To determine the individual features that make up a feature package it is necessary to decode the feature package identification code. This code is an eight digit hexadecimal number. Each hexadecimal number represents a four-bit binary number. Within this binary number each feature is associated with one particular bit. Consequently to determine the feature list from a feature package identification code it is necessary to convert each hexadecimal digit to its binary equivalent and look up the features in the list above. For example the feature package identification code 0000000F can be converted to the following binary number working from left to right one hex digit at a time.

0000 0000 0000 0000 0000 0000 0000 1111

This number contains eight binary numbers each representing one of the hexadecimal numbers in the feature package identification code 0000000F. The rightmost number of the code contains four features since there are four bits set to one. This would be decoded as follows using the table of features above.

|       | binary | hex | Feature                      |
|-------|--------|-----|------------------------------|
|       | 0001   | 1   | DS1                          |
|       | 0010   | 2   | CEPT                         |
|       | 0100   | 4   | Subrate                      |
|       | 1000   | 8   | Direct SLC                   |
| Total | 1111   | F   | (DS1 + CEPT + Subrate + SLC) |

**COND** - Condition

**DACSII** - Digital access and crossconnect system II

**mmmm** - Error condition code

**mmmm** *Explanation*

**SR0F** Failed to boot CONF file  
**SR0F** Failed to boot DB  
**SR0F** Failed to boot journal--recurrence indicates database corruption  
**SR0F** Failed to boot unit  
**SNVS** SMEM error, boot from PMEM  
**SNVS** PMEM error, boot from SMEM  
**SR0F** Failed to boot CI  
**SR0F** General boot failure (vanilla flavor)  
**ENEQ** DSPI not equipped, not in service, or failed  
**SNVS** Software Identification Block is not readable  
**SNVS** Software Identification Block failed comparison  
**SNVS** Release number mismatch  
**SNVS** Point number mismatch

mmm Explanation

**SNVS** PDI Version number mismatch  
**SNVS** MP database not consistent with Configuration file  
**SNVS** Database is empty  
**SNVS** G4 to G4.1 retrofit failed  
**SNVS** Can't mount or unmount SMEM  
**SNVS** Can't mount or unmount PMEM

## **REPT,EVT,EQPT,NPC,PRMTR**

### **ERROR RECOVERY**

#### **Explanation Of Command**

This autonomous output message indicates the end-of-midnight report.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.81006]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT::NPC COMPLD
/* [O.81006] */
/* PRMTR output completed */
;
```

### **Explanation Of Parameters**

---

**NPC** - Network processing circuit.

## **REPT,EVT,EQPT,NPC,SIDE,TN,X,EVENT,ESR**

### **ERROR RECOVERY DSPU NPC**

#### **Explanation Of Command**

This message indicates an alarm was detected in a digital signal processing circuit; for example, the digital multipoint bridge.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

### **Autonomous Message**

---

#### **Nonhierarchical**

---

[O.01371]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [O.01371] */
 /* <explanation of error condition code> */
 "NPC-[s]abc[&&-[t]def]:SIDE-s:\
TN-X-dddd,EVENT-eeee[,ESR],ERR"
 "<error analysis data bytes>"
;
```

#### **Hierarchical**

---

[O.01371]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [O.01371] */
 /* <explanation of error condition code> */
 "NPC-uv-m-np[&&&-uv-m-qr]:SIDE-s:\
TN-X-dddd,EVENT-eeee[,ESR],ERR"
 "<error analysis data bytes>"
;
```

### **Explanation Of Parameters**

---

**A** Autonomous

**ERR** - Error recovery

**ESR** - Error source register

The ESR keyword is not output if the register content can not be read.

**NPC** - Network Processing Circuit

**[s]abc** - The 3- or 4-digit nonhierarchical odd DSPU NPC number

**[t]def** - The 3- or 4-digit nonhierarchical even DMB NPC number ([t]def =  
[s]abc + 1)

If NPC numbers are expressed in three digits, the valid values are:

SR and MJ type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1  | Unit<br>2  | Unit<br>3  | Unit<br>4  | Unit<br>5  | Unit<br>6  |
|------------|------------|------------|------------|------------|------------|
| <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> |
| <b>001</b> | <b>161</b> | <b>321</b> | <b>481</b> | <b>641</b> | <b>801</b> |
| <b>021</b> | <b>181</b> | <b>341</b> | <b>501</b> | <b>661</b> | <b>821</b> |
| <b>041</b> | <b>201</b> | <b>361</b> | <b>521</b> | <b>681</b> | <b>841</b> |
| <b>061</b> | <b>221</b> | <b>381</b> | <b>541</b> | <b>701</b> | <b>861</b> |
| <b>081</b> | <b>241</b> | <b>401</b> | <b>561</b> | <b>721</b> | <b>881</b> |
| <b>101</b> | <b>261</b> | <b>421</b> | <b>581</b> | <b>741</b> | <b>901</b> |
| <b>121</b> | <b>281</b> | <b>441</b> | <b>601</b> | <b>761</b> | <b>921</b> |
| <b>141</b> | <b>301</b> | <b>461</b> | <b>621</b> | <b>781</b> | <b>941</b> |

If NPC numbers are expressed in four digits, the valid values are:

SR and MJ type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1   | Unit<br>2   | Unit<br>3   | Unit<br>4   |
|-------------|-------------|-------------|-------------|
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>0001</b> | <b>0161</b> | <b>0321</b> | <b>0481</b> |
| <b>0021</b> | <b>0181</b> | <b>0341</b> | <b>0501</b> |
| <b>0041</b> | <b>0201</b> | <b>0361</b> | <b>0521</b> |
| <b>0061</b> | <b>0221</b> | <b>0381</b> | <b>0541</b> |
| <b>0081</b> | <b>0241</b> | <b>0401</b> | <b>0561</b> |
| <b>0101</b> | <b>0261</b> | <b>0421</b> | <b>0581</b> |
| <b>0121</b> | <b>0281</b> | <b>0441</b> | <b>0601</b> |
| <b>0141</b> | <b>0301</b> | <b>0461</b> | <b>0621</b> |
| Unit<br>5   | Unit<br>6   | Unit<br>7   | Unit<br>8   |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>0641</b> | <b>0801</b> | <b>0961</b> | <b>1121</b> |
| <b>0661</b> | <b>0821</b> | <b>0981</b> | <b>1141</b> |
| <b>0681</b> | <b>0841</b> | <b>1001</b> | <b>1161</b> |
| <b>0701</b> | <b>0861</b> | <b>1021</b> | <b>1181</b> |
| <b>0721</b> | <b>0881</b> | <b>1041</b> | <b>1201</b> |
| <b>0741</b> | <b>0901</b> | <b>1061</b> | <b>1221</b> |
| <b>0761</b> | <b>0921</b> | <b>1081</b> | <b>1241</b> |
| <b>0781</b> | <b>0941</b> | <b>1101</b> | <b>1261</b> |



| Unit<br>9   | Unit<br>10  | Unit<br>11  | Unit<br>12  |
|-------------|-------------|-------------|-------------|
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>1281</b> | <b>1441</b> | <b>1601</b> | <b>1761</b> |
| <b>1301</b> | <b>1461</b> | <b>1621</b> | <b>1781</b> |
| <b>1321</b> | <b>1481</b> | <b>1641</b> | <b>1801</b> |
| <b>1341</b> | <b>1501</b> | <b>1661</b> | <b>1821</b> |
| <b>1361</b> | <b>1521</b> | <b>1681</b> | <b>1841</b> |
| <b>1381</b> | <b>1541</b> | <b>1701</b> | <b>1861</b> |
| <b>1401</b> | <b>1561</b> | <b>1721</b> | <b>1881</b> |
| <b>1421</b> | <b>1581</b> | <b>1741</b> | <b>1901</b> |
| <br>        |             |             |             |
| Unit<br>13  | Unit<br>14  | Unit<br>15  | Unit<br>16  |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>1921</b> | <b>2081</b> | <b>2241</b> | <b>2401</b> |
| <b>1941</b> | <b>2101</b> | <b>2261</b> | <b>2421</b> |
| <b>1961</b> | <b>2121</b> | <b>2281</b> | <b>2441</b> |
| <b>1981</b> | <b>2141</b> | <b>2301</b> | <b>2461</b> |
| <b>2001</b> | <b>2161</b> | <b>2321</b> | <b>2481</b> |
| <b>2021</b> | <b>2181</b> | <b>2341</b> | <b>2501</b> |
| <b>2041</b> | <b>2201</b> | <b>2361</b> | <b>2521</b> |
| <b>2061</b> | <b>2221</b> | <b>2381</b> | <b>2541</b> |

If NPC numbers are expressed in three digits, the valid values are:

MB type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-002</b> | <b>161-162</b> | <b>321-322</b> | <b>481-482</b> | <b>641-642</b> | <b>801-802</b> |
| <b>021-022</b> | <b>181-182</b> | <b>341-342</b> | <b>501-502</b> | <b>661-662</b> | <b>821-822</b> |
| <b>041-042</b> | <b>201-202</b> | <b>361-362</b> | <b>521-522</b> | <b>681-682</b> | <b>841-842</b> |
| <b>061-062</b> | <b>221-222</b> | <b>381-382</b> | <b>541-542</b> | <b>701-702</b> | <b>861-862</b> |
| <b>081-082</b> | <b>241-242</b> | <b>401-402</b> | <b>561-562</b> | <b>721-722</b> | <b>881-882</b> |
| <b>101-102</b> | <b>261-262</b> | <b>421-422</b> | <b>581-582</b> | <b>741-742</b> | <b>901-902</b> |
| <b>121-122</b> | <b>281-282</b> | <b>441-442</b> | <b>601-602</b> | <b>761-762</b> | <b>921-922</b> |
| <b>141-142</b> | <b>301-302</b> | <b>461-462</b> | <b>621-622</b> | <b>781-782</b> | <b>941-942</b> |

If NPC numbers are expressed in four digits, the valid values are:

MB type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1  | Unit<br>2  | Unit<br>3  | Unit<br>4  |
|------------|------------|------------|------------|
| <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> |
| 0001-0002  | 0161-0162  | 0321-0322  | 0481-0482  |
| 0021-0022  | 0181-0182  | 0341-0342  | 0501-0502  |
| 0041-0042  | 0201-0202  | 0361-0362  | 0521-0522  |
| 0061-0062  | 0221-0222  | 0381-0382  | 0541-0542  |
| 0081-0082  | 0241-0242  | 0401-0402  | 0561-0562  |
| 0101-0102  | 0261-0262  | 0421-0422  | 0581-0582  |
| 0121-0122  | 0281-0282  | 0441-0442  | 0601-0602  |
| 0141-0142  | 0301-0302  | 0461-0462  | 0621-0622  |

| Unit<br>5  | Unit<br>6  | Unit<br>7  | Unit<br>8  |
|------------|------------|------------|------------|
| <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> |
| 0641-0642  | 0801-0802  | 0961-0962  | 1121-1122  |
| 0661-0662  | 0821-0822  | 0981-0982  | 1141-1142  |
| 0681-0682  | 0841-0842  | 1001-1002  | 1161-1161  |
| 0701-0702  | 0861-0862  | 1021-1022  | 1181-1182  |
| 0721-0722  | 0881-0882  | 1041-1042  | 1201-1202  |
| 0741-0742  | 0901-0902  | 1061-1062  | 1221-1222  |
| 0761-0762  | 0921-0922  | 1081-1082  | 1241-1242  |
| 0781-0782  | 0941-0942  | 1101-1102  | 1261-1262  |

| Unit<br>9  | Unit<br>10 | Unit<br>11 | Unit<br>12 |
|------------|------------|------------|------------|
| <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> |
| 1281-1282  | 1441-1442  | 1601-1602  | 1761-1762  |
| 1301-1302  | 1461-1462  | 1621-1622  | 1781-1782  |
| 1321-1322  | 1481-1482  | 1641-1642  | 1801-1802  |
| 1341-1342  | 1501-1502  | 1661-1662  | 1821-1822  |
| 1361-1362  | 1521-1522  | 1681-1682  | 1841-1842  |
| 1381-1382  | 1541-1542  | 1701-1702  | 1861-1862  |
| 1401-1402  | 1561-1562  | 1721-1722  | 1881-1882  |
| 1421-1422  | 1581-1582  | 1741-1742  | 1901-1902  |

| Unit<br>13 | Unit<br>14 | Unit<br>15 | Unit<br>16 |
|------------|------------|------------|------------|
| NPC        | NPC        | NPC        | NPC        |
| 1921-1922  | 2081-2082  | 2241-2242  | 2401-2402  |
| 1941-1942  | 2101-2102  | 2261-2262  | 2421-2422  |
| 1961-1962  | 2121-2122  | 2281-2282  | 2441-2442  |
| 1981-1982  | 2141-2142  | 2301-2302  | 2461-2462  |
| 2001-2002  | 2161-2162  | 2321-2322  | 2481-2482  |
| 2021-2022  | 2181-2182  | 2341-2342  | 2501-2502  |
| 2041-2042  | 2201-2202  | 2361-2362  | 2521-2522  |
| 2061-2062  | 2221-2222  | 2381-2382  | 2541-2542  |

**uv-m-np**

- Hierarchical odd DSPU NPC numbers

**uv-m-qr**

- Hierarchical even DMB NPC numbers

**uv** - Unit number  
**m** - Module number  
**np, qr** - NPC number within the module  
 (qr = np + 1)

The values are listed below:

SR and MJ NPC numbers listed by unit, module, and NPC Number  
 Unit Type DP (DSPU)

| Unit         | Module     | NPC       |
|--------------|------------|-----------|
| <b>01-16</b> | <b>1-8</b> | <b>01</b> |

MB type NPC numbers listed by unit, module, and NPC Number  
 Unit Type DP (DSPU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-8</b> | <b>01-02</b> |

**SIDE** - Side

**s** - Side number (0 or 1)

**TN** - Transaction

**dddd** - Transaction number

The transaction number can be specified in the RTRV-LOG:::ERR message (I.55011) to retrieve the contents of the DACS II error recovery log file which contains the past history of all error recovery events related to this output report.

**EVENT** - Event

**eeee** - Event number

# **error analysis data bytes**

- Troubleshooting data (four-digit hexadecimal)

There can be from 0 through 10 data bytes output depending upon the circuit pack and error condition. The fields are labeled aaaa, bbbb, cccc, dddd, eeee, ffff, gggg, hhhh, iiii, and jjjj below for explanation purposes.

For the Digital Multipoint Bridge (DMB),  
C-Bit Processor (CPR),  
Multipoint Junction Unit (MJU), and  
Subrate Multiplexer (SRM)

aaaa DMB Interrupt Register content  
bbbb DMB Interrupt Mask Register content

For the DMB only

cccc cme 0 reply - word 2  
dddd cme 0 reply - word 1  
eeee cme 1 reply - word 2  
ffff cme 1 reply - word 1  
gggg conf 0 reply - word 2  
hhhh conf 0 reply - word 1  
iiii conf 1 reply - word 2  
jjjj conf 1 reply - word 1

**mmmm** - Error condition code

**mmmm** *Explanation*

**SROF** DMB access error (e.g. pack not there )  
**SWFA** DMB serial access error (pack not there)  
**SWFA** DMB parallel access error  
**SWFA** DMB bits stuck in exercise register  
**SWFA** DMB data processing error  
**SWFA** Multiple data parity error, CCB problem  
**SWFA** DMB clock error  
**SWFA** Multiple clock errors, CCB/SYNC problem  
**SWFA** DMB FIFO error  
**SWFA** Possible power failure on side  
**SWFA** DMB control memory error 0 (used for trans)  
**SWFA** DMB control memory error 1 (used for trans)  
**SWFA** Control Memory 0 control ram parity error  
**SWFA** Control Memory 1 control ram parity error  
**SWFA** Control Memory 0 control interface error

| <b>mmmm</b> | <i>Explanation</i>                           |
|-------------|----------------------------------------------|
| <b>SWFA</b> | Control Memory 1 control interface error     |
| <b>SWFA</b> | Control Memory 0 loss of sync error          |
| <b>SWFA</b> | Control Memory 1 loss of sync error          |
| <b>SWFA</b> | Control Memory 0 DMB input data parity error |
| <b>SWFA</b> | Control Memory 1 DMB input data parity error |
| <b>SWFA</b> | DMB conference error 0 ( used for trans)     |
| <b>SWFA</b> | DMB conference error 1 ( used for trans)     |
| <b>SWFA</b> | Conference 0 control interface error         |
| <b>SWFA</b> | Conference 1 control interface error         |
| <b>SWFA</b> | Conference 0 control ram parity error        |
| <b>SWFA</b> | Conference 1 control ram parity error        |
| <b>SWFA</b> | Conference 0 DMB input data parity error     |
| <b>SWFA</b> | Conference 1 DMB input data parity error     |
| <b>SWFA</b> | Conference 0 DMB device (chip) error         |
| <b>SWFA</b> | Conference 1 DMB device (chip) error         |
| <b>SWFA</b> | Bad Ram Data in DMB device (bits alarms)     |
| <b>SWFA</b> | Bad Ram Data in DMB device (bits alarms)     |
| <b>SROF</b> | CPR serial access error                      |
| <b>SWFA</b> | CPR clock error                              |
| <b>SWFA</b> | CPR processor interface failure              |
| <b>SWFA</b> | CPR input data interface error               |
| <b>SWFA</b> | CPR D-Bit interface parity error             |
| <b>SWFA</b> | CPR control memory or state machine failure  |
| <b>SWFA</b> | CPR FIFO FRDY/FFULL stuck bit                |
| <b>SROF</b> | MJU serial access error                      |
| <b>SWFA</b> | MJU clock error                              |
| <b>SWFA</b> | MJU processor interface failure              |
| <b>SWFA</b> | MJU input data interface failure             |
| <b>SWFA</b> | MJU error correction circuitry failure       |
| <b>SWFA</b> | MJU control memory failure                   |
| <b>SWFA</b> | MJU output block failure                     |
| <b>SWFA</b> | MJU sampling circuitry failure               |
| <b>SWFA</b> | MJU control memory or state machine failure  |
| <b>SROF</b> | SRM serial access error                      |
| <b>SWFA</b> | SRM clock error                              |
| <b>SWFA</b> | SRM processor interface failure              |
| <b>SWFA</b> | SRM input data interface failure             |
| <b>SWFA</b> | SRM error correction block failure           |
| <b>SWFA</b> | SRM control memory failure                   |
| <b>SWFA</b> | SRM multiplexor block failure                |
| <b>SWFA</b> | SRM output block failure                     |
| <b>SWFA</b> | Illegal/unknown condition code               |
| <b>SROF</b> | Invalid FPA state                            |

## **REPT,EVT,EQPT,NPC,TN,X,EVENT,ESR,ERR**

### **ERROR RECOVERY FTU NPC**

#### **Explanation Of Command**

This message indicates that an alarm was detected in a facility terminating unit Network Processing Circuit. The specific alarm type is identified by the error condition code.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

### **Autonomous Message**

---

#### **Nonhierarchical**

---

[O.01372]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [0.01372] */
 /* <explanation of error condition code> */
 "NPC-[s]abc[&&- [t]def]:TN-X-dddd,EVENT-eeee[, ESR],ERR"
 "<error analysis data bytes>"
;
```

#### **Hierarchical**

---

[O.01372]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [0.01372] */
 /* <explanation of error condition code> */
 "NPC-uv-mn-p[&&&-wx-k-qr]:TN-X-dddd,EVENT-eeee[, ESR],ERR"
 "<error analysis data bytes>"
;
```

### **Explanation Of Parameters**

---

**ERR** - Error recovery

**ESR** - Error source register

The ESR keyword is not output if the register content cannot be read.

**NPC** - Network processing circuit

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number denoting beginning of range specification

**[t]def** - The 3- or 4-digit nonhierarchical NPC number denoting end of range specification

If NPC numbers are expressed in three digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

**uv-m-np**

- Hierarchical NPC number for beginning of range

**wx-k-qr**

- Hierarchical NPC number for end of range

**uv,wx** - Unit number

**m,k** - Module number

**np,qr** - NPC number within the module



DE, DS, and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit  | Module | NPC   |
|-------|--------|-------|
| 01-16 | 1-4    | 01-40 |

**TN** - Transaction

**dddd** - Transaction number

The TN number can be specified in message I.55011 (in PDS, UTL::QRY,ERR or in MML, RTRV-LOG::ERR) to retrieve the content of the DACS II error recovery log file which contains the past history of all error recovery events related to this output report.

**EVENT** - Event

**eeee** - Event number

The EVENT number can be specified in message I.55011 (in PDS, UTL::QRY,ERR or in MML, RTRV-LOG::ERR) to retrieve the content of the DACS II error recovery log file which contains the data of this error recovery event.

# **error analysis data bytes**

- Troubleshooting data

Six bytes of 4-digit hexadecimal troubleshooting data, labeled for explanatory purposes below, as aaaa, bbbb, cccc, dddd, eeee, and ffff.

**aaaa** - Dual digroup card (DDC) ESR0 and ESR1

The first two digits (left to right) report ESR0 and the second two digits report ESR1

**bbbb** - Unused

**cccc** - DDC hardware and channel controller

**dddd** - DDC transceiver A Tferr & Rserr register

**eeee** - DDC transceiver B Tferr & Rserr register

**ffff** - DDC Transceiver transmit slip

**mmmm** - Error condition code

**mmmm** *Explanation*

|             |                                 |
|-------------|---------------------------------|
| <b>SWFA</b> | DPC ROM error                   |
| <b>SWFA</b> | DPC loss of timing              |
| <b>SWFA</b> | OOS RAM test ran while IS       |
| <b>SWFA</b> | NPC bus error                   |
| <b>SR0F</b> | NPC can not be accessed         |
| <b>SR0F</b> | NPC is alarming on FC           |
| <b>SWFA</b> | Facility Processor Sanity Error |
| <b>SWFA</b> | SYNC Error                      |

| <b>mmm</b>  | <i>Explanation</i>                  |
|-------------|-------------------------------------|
| <b>SWFA</b> | Channel controller loss of clock    |
| <b>SWFA</b> | Channel controller frame sync error |
| <b>SWFA</b> | CC configuration register error     |
| <b>SWFA</b> | CC instruction ram error            |
| <b>SWFA</b> | CC parity error                     |
| <b>SWFA</b> | CC transmit data error              |
| <b>SWFA</b> | CC receiver data error              |
| <b>SWFA</b> | CC exercise error                   |
| <b>SWFA</b> | CC summary bit error                |
| <b>SWFA</b> | Hard RAM error                      |
| <b>SWFA</b> | Hard ROM check error                |
| <b>SWFA</b> | Hard Error stuck bit                |
| <b>SWFA</b> | Transceiver A stuck bit             |
| <b>SWFA</b> | Transceiver A transmit slip         |
| <b>SWFA</b> | Transceiver A Error                 |
| <b>SWFA</b> | Transceiver B stuck bit             |
| <b>SWFA</b> | Transceiver B transmit slip         |
| <b>SWFA</b> | Transceiver B Error                 |
| <b>SWFA</b> | Circuit ID Error                    |
| <b>SWFA</b> | Facility errors                     |
| <b>SWFA</b> | NPC address parity error            |
| <b>SWFA</b> | Illegal/unknown condition code      |
| <b>SROF</b> | Invalid DDC pack id                 |

## **REPT,EVT,EQPT,PMEM,SMEM,TN,X,EVENT,ERR**

### **REPORT MEMORY CARD ERROR**

#### **Explanation Of Command**

This autonomous message reports that a hardware error has been detected on the Primary Memory Card (PMEM) or the Secondary Memory Card (SMEM). The message identifies the source of the error by displaying error and status registers. Each bit in a register corresponds to a particular type of error. A specific error exists when its corresponding bit is set to one.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.01315]

```
 [<xy>] yy-mm-dd hh:mm:ss
A xxx.yyy REPT EVT EQPT
 mmmm
 /* [O.01315] */
 /* <explanation of error condition code> */
 "{PMEM|SMEM}:TN-X-dddd,EVENT-eeee,ERR"
;
```

### **Explanation Of Parameters**

---

**ERR** - Error

**PMEM** - Primary memory card.

**SMEM** - Secondary memory card.

**TN** - Transaction Number

**X** - Hexadecimal

**dddd** - Four digit (hexadecimal) transaction number

The transaction number is a unique tag used to identify a specific event that is recorded in the error recovery log. Specific events may be retrieved from the error log using message I.55011 if the user knows their transaction numbers.

**EVENT** - Event

**eeee** - Four digit (hexadecimal) event number

The event number is a unique tag used to identify a specific event that is recorded in the error recovery log. Specific events may be retrieved from the error log using message I.55011 if the user knows their event numbers.

**mmmm** - Error condition code

**mmmm** *Explanation*

**SWFA** Memory card cannot be accessed

## **REPT,EVT,EQPT,PWR,TN,X,ERR,PMC,PMA,DMA**

### **ERROR RECOVERY POWER**

#### **Explanation Of Command**

This message indicates that error recovery was called by DACS II because of a power failure on the frame.

This message also indicates which power supply failed. The 4-digit hexadecimal "fields" of the error status register indicate the failed power source(s). These hexadecimal values must be decoded into their individual bits. A bit set to 1 indicates an errored power source.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.01301]

```
<xy> yy-mm-dd hh:mm:ss
pa <il> ff REPT EVT EQPT
/* [O.01301] */
"PWR:TN-X-dddd,ERR:{PMC|PMA|DMA|MI}"
"aaaa bbbb cccc dddd"
;
```

## Explanation Of Parameters

**pa** - Priority of action field.

### *pa Explanation*

**A** Autonomous  
**\*** Minor alarm  
**\*\*** Major alarm  
**\*C** Critical alarm

**il** - Intervention level.

### *il Explanation*

**AMI** Immediate maintenance action  
**AMD** Deferred maintenance action  
**SI** No intervention

**PMC** Prompt Maintenance Action Critical  
**PMA** Prompt Maintenance Action Major  
**DMA** Deferred Maintenance Action Minor  
**MI** Maintenance Information

**PWR** - Power

**ERR** - Error recovery

**aaaa** - EMTC ESR0

aaaa is a four-digit hexadecimal number representing the sixteen bits of ESR0.  
 Each bit of this register contains the status of an individual power source. A power source has failed if the bit corresponding to it is set to 1.

### *bit # Explanation*

**15-12** Unused  
**11** CCN/ECCN 1 PWR failure  
**10** CCN/ECCN 0 PWR failure  
**9** SYNC 1 PWR failure  
**8** SYNC 0 PWR failure  
**7** Unit 7 PWR failure  
 Unused if non-Capacity Expansion Frame (CEF)  
**6** Unused  
**5** Unit 6 PWR failure  
**4** Unit 5 PWR failure  
**3** Unit 4 PWR failure  
**2** Unit 3 PWR failure  
**1** Unit 2 PWR failure  
**0** Unit 1 PWR failure

**bbbb** - EMTC ESR1

bbbb is similar to aaaa above but represents the sixteen bits of ESR1.

bit #    Explanation

15-14    Unused

13        The +12 V disk and tape power unit has failed  
(484GA, 484GB, or 484GC)

12        The +5 V main controller power unit has failed  
(411AA, 411AB, or 411AC)

OR

the +/-12 V main controller power unit for communication  
links has failed  
(SM565, SM624, or SM565B)

11-00    Unused

**cccc** - EMTC ESR2 (Reserved for future use)

**dddd** - EMTC ESR3 (Unused if non-CEF)

dddd is similar to aaaa above but represents the sixteen bits of ESR3.

*bit #    Explanation*

**15-9**    Unused

**8**        Unit 16 PWR failure

**7**        Unit 15 PWR failure

**6**        Unit 14 PWR failure

**5**        Unit 13 PWR failure

**4**        Unit 12 PWR failure

**3**        Unit 11 PWR failure

**2**        Unit 10 PWR failure

**1**        Unit 9 PWR failure

**0**        Unit 8 PWR failure

**TN**      - Transaction

**dddd**    - Transaction number

The TN number can be specified by the RTRV-LOG:::ERR message to  
retrieve the contents of the DACS II error recovery log file  
which contains the past history of all error recovery events  
related to this output report.

## **REPT,EVT,EQPT,RESET,DATE,TOD**

### **ERROR RECOVERY**

#### **Explanation Of Command**

This autonomously generated message is used to inform the craft that the system clock has been recovered automatically by the frame. The field can either be date of the year, time of day, or both.

The date and time will default to 12/31/9999 and 00-00-00, respectively.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.01393]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
/* [O.01393] */
":RESET,{DATE|TOD|DATE,TOD}"
/* :<Date of the year>,<Time of day> */
":yr-mo-da,hr-mn-sc"
;
```



### **Explanation Of Parameters**

---

**RESET** - Reset

**TOD** - Time of day

**DATE** - Date

**yr-mo-da**

- date DACS II is reset to

**yr** - 4- digit calendar year

**mo** - month (01 through 12)

**da** - day (01 through 31)

**hr-mn-sc**

- time DACS II is reset to

**hr** - hour (00 through 23)

**mn** - minute (00 through 59)

**sc** - second (00 through 59)

---

## **REPT,EVT,EQPT,SYNC,MODE,FAST,HOLDOVER**

### **ERROR RECOVERY**

#### **Explanation Of Command**

This message reports that the active sync has switched to a new operating mode. Additional autonomous actions may be reported (that is, side switch) based on the state of the mate synchronizer.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.01366]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [O.01366] */
 /* <explanation of error condition code> */
 "SYNC-a,MODE-{FAST|HOLDOVER|NORMAL|MATE}[TLI-m,SSP-c],\
 TN-X-dddd,ERR"
 "<synchronizer status data bytes>"
;
```

### **Explanation Of Parameters**

---

**A**       Autonomous

**ERR**     - Error recovery

**SYNC**   - Synchronizer

**a**       - Synchronizer number (0 or 1)

**MODE**   - Mode  
          New synchronizer operating mode

**FAST**   - Fast  
          Synchronizer is in fast phase locked loop mode

**HOLDOVER**  
          - Holdover  
          Synchronizer is in holdover mode, or has a timing source but has not  
          locked to it

**NORMAL**       - Normal  
          Synchronizer is normal (locked to indicated reference)

**MATE**   - Mate  
          Synchronizer is receiving timing from the mate synchronizer (that is,  
          the synchronizer is locked to cross couple)

**CRO**     - Clock reference oscillator  
          CRO synchronizer is receiving timing from a CRO

**TLI**     - Timing link interface

**m**       - TLI number (1 through 4)

**SSP**     - Synchronizer sync port

**c**       - SSP on TLI (0 or 1)

**TN**      - Transaction

**dddd**   - Transaction number

## synchronizer status data bytes

- Synchronizer status information (hexadecimal)

Up to five bytes of synchronizer status data. The actual number of bytes output depends upon cccc. The bits of each byte are labeled abcdefgh in that order. The output will appear in the following order:

byte 1, byte 2, byte 3, byte 4, and byte 5.

### byte 1

| <i>bit</i> | <i>Explanation</i> |
|------------|--------------------|
|------------|--------------------|

|   |                             |
|---|-----------------------------|
| a | MC is down flag             |
| b | SYNC is down flag           |
| c | Mate SYNC is out-of-service |
| d | Time Base is down           |

Timing link service status. A bit set to 1 indicates in-service.

| <i>bit</i> | <i>Explanation</i> |
|------------|--------------------|
|------------|--------------------|

|   |      |
|---|------|
| e | TLI1 |
| f | TLI2 |
| g | TLI3 |
| h | TLI4 |

byte 2 - Timing link (SSP) in-service status

A bit set to 1 indicates the indicated entity is in-service

| <i>bit</i> | <i>Explanation</i> |
|------------|--------------------|
|------------|--------------------|

|   |                |
|---|----------------|
| a | SSP 0 on TLI 1 |
| b | SSP 1 on TLI 1 |
| c | SSP 0 on TLI 2 |
| d | SSP 1 on TLI 2 |
| e | SSP 0 on TLI 3 |
| f | SSP 1 on TLI 3 |
| g | SSP 0 on TLI 4 |
| h | SSP 1 on TLI 4 |

### byte 3

| <i>bit</i> | <i>Explanation</i>                                 |
|------------|----------------------------------------------------|
| a          | SYNC restart flag                                  |
| b          | Hardware summary, error on DPLL                    |
| c          | PLL summary, any major cross-couple error          |
| d          | Cross-couple summary, any major cross-couple error |
| e          | CRO summary error, any major CRO error             |
| fgh        | Not used                                           |

### byte 4

| <i>bit</i> | <i>Explanation</i>                   |
|------------|--------------------------------------|
| ab         | Synchronizer architecture            |
| 00         | Slave in master slave configuration  |
| 01         | Master in master slave configuration |
| 10         | Mutual synchronization system        |
| cde        | Operational stratum field            |
| 000        | Domestic stratum 3                   |
| 011        | Domestic stratum 2                   |
| fg         | PLL locking mode field               |
| 00         | Normal                               |
| 01         | Fast                                 |
| 10         | Holdover                             |
| h          | Hit timing holdover field            |

**byte 5**

*bit Explanation*

ab Active timing link source field

00 Holdover

01 Timing Link

10 Cross couple

11 CRO

cde Active link field

000 TLI 1, SSP 0

001 TLI 1, SSP 1

010 TLI 2, SSP 0

011 TLI 2, SSP 1

100 TLI 3, SSP 0

101 TLI 3, SSP 1

110 TLI 4, SSP 0

111 TLI 4, SSP 1

fgh Not used

mmm - Error condition code

*mmm Explanation*

**SROF** Unknown what sync switched to

**SAWS** SYNC switched to NORMAL mode

**SAWS** SYNC switched to HOLDOVER

**SAWS** SYNC switched to FAST mode

**SAWS** SYNC switched TLIs/SSPs

**SAWS** SYNC switched to cross couple

## **REPT,EVT,EQPT,SYNC,TLI,SSP,NPC,TN,X**

### **ERROR RECOVERY, SYNCHRONIZER**

#### **Explanation Of Command**

This message reports the results of the error recovery process on the synchronizer with the alarms cleared.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

## **Autonomous Message**

---

### **Nonhierarchical**

---

[O.01335]

```
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [0.01335] */
 /* <explanation of error condition code> */
 "SYNC-a:TLI-m,SSP-b[,NPC-abc],TN-X-dddd,ERR"
 /* ALARM CLEAR */
 "[LOS][,LEN][,EXJ][,PHS][,OOF][,MAJ][,MIN]"
 /* SYNCHRONIZER STATUS DATA BYTES */
 "<byte 1>,<byte 2>,<byte 3>,<byte 4>,<byte 5>"
;
```

### **Hierarchical**

---

[O.01335]

```
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [0.01335] */
 /* <explanation of error condition code> */
 "SYNC-a:TLI-m,SSP-b[,NPC-uv-m-np],TN-X-dddd,ERR"
 /* ALARM CLEAR */
 "[LOS][,LEN][,EXJ][,PHS][,OOF][,MAJ][,MIN]"
 /* SYNCHRONIZER STATUS DATA BYTES */
 "<byte 1>,<byte 2>,<byte 3>,<byte 4>,<byte 5>"
;
```



### **Explanation Of Parameters**

---

**ERR** - Error recovery

**SYNC** - Synchronizer

**a** - SYNC number (0 or 1)

**TLI** - Timing link interface

**m** - TLI number (1 through 4)

**SSP** - Synchronizer sync port

**b** - SSP number (0 or 1)

**NPC** - Network processing circuit

**abc** - Nonhierarchical NPC number

**uv-m-np**  
- Hierarchical NPC number

**uv** - Unit number

**m** - Module number

**np** - NPC number within the module

**TN** - Transaction

**dddd** - Transaction number

**ALM** - Alarm

**LOS** - Loss of signal

**LEN** - Loss of energy

**EXJ** - Excessive jitter

**PHS** - Phase step

**OOF** - Out of frame

**MAJ** - Major framing error rate

**MIN** - Minor framing error rate

**CLR** - Clear

**byte 1,**  
**byte 2,**

...,

**byte 5**        - Synchronizer status bytes

Synchronizer status data in binary form. The number of data bytes ranges from 1 to 5, depending upon the synchronizer error type. These bytes are a coded form of the information shown in "explanation of error condition code". Each byte has eight bits labeled abcdefgh.

If Main Processor to Synchronizer communication has failed, Error Recovery may not get the correct status data from the Synchronizer. All bits in "synchronizer status data bytes" will then be set to 1 by default.

byte 1

| bit  | Explanation                             |
|------|-----------------------------------------|
| a    | Timing link equipped by MC              |
| b    | Timing link declared out-of-service     |
| c    | Timing link out-of-service due to error |
| d    | Associated Timing Extractor TLI error   |
| efgh | Not used                                |

**byte 2** - Priority weighting of link, a number from 1 through 8

**byte 3** - Framing format, line format, and frequency

bit Explanation

abc Framing format (valid only for TXB1 or TXB2 TLIs)

TXB1

000 D4

001 ESF

010 DDS

TXB2

000 CCS

001 ERSM

010 CAS0

011 CAS1

de Line format (valid only for TXB1 or TXB2 TLIs)

TXB1

00 Bipolar

01 B8ZS

TXB2

10 AMI

AA HDB3

fgh Frequency (TXUC TLI)

000 512 kHz

001 1.000 MHz

010 1.544 MHz

011 2.048 MHz

100 5.000 MHz

**byte 4** - Mixed status

bit Explanation

a Carrier failure alarm/loss of signal (TXB1, TXB2, and TXCC)

b Timing signal loss of energy

c Autobaud failure

d Frequency offset flag

e Excessive jitter

f Phase step

gh Not used

**byte 5** - Framing status

bit Explanation

a Out of frame

b Major framing error rate

c Major framing error rate

defgh Not used

**COND** - Condition

**mmmm** - Error condition code

**mmmm** *Explanation*

**SARL** TL error cleared

## **REPT,EVT,EQPT,SYNC,TLI,SSP,TN,X,ERR**

### **ERROR RECOVERY**

#### **Explanation Of Command**

This message reports the results of the error recovery process on the synchronizer with the alarms set.

The errors can be of the following types:

- Loss of signal
- Loss of energy
- Excessive jitter
- Phase step
- Out of frame
- Major framing error rate
- Minor framing error rate

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

---

## Autonomous Message

---

## Nonhierarchical

---

[O.01333]

```
<xy> yy-mm-dd hh:mm:ss
pa <il> ff REPT EVT EQPT
mmmm
/* [0.01333] */
/* <explanation of error condition code> */
"SYNC-a:TLI-m,SSP-b,TN-X-dddd,ERR"
/* Alarm set:Alarm state */
"[LOS][,LEN][,EXJ][,PHS][,OOF][,MAJ][,MIN]:{PMC|PMA|DMA|MI}"
/* SYNCHRONIZER STATUS DATA BYTES */
"<byte 1>,<byte 2>,<byte 3>,<byte 4>,<byte 5>"
;
```

## Hierarchical

---

[O.01333]

```
<xy> yy-mm-dd hh:mm:ss
pa <il> ff REPT EVT EQPT
mmmm
/* [0.01333] */
/* <explanation of error condition code> */
"SYNC-a:TLI-m,SSP-b,TN-X-dddd,ERR"
/* Alarm set:Alarm state */
"[LOS][,LEN][,EXJ][,PHS][,OOF][,MAJ][,MIN]:{PMC|PMA|DMA|MI}"
/* SYNCHRONIZER STATUS DATA BYTES */
"<byte 1>,<byte 2>,<byte 3>,<byte 4>,<byte 5>"
;
```

### **Explanation Of Parameters**

---

**pa** - Priority of action field.

**pa** Explanation

**A** Autonomous

**\*** Minor alarm

**\*\*** Major alarm

**\*C** Critical alarm

**il** Intervention Level

**il** Explanation

**AMI** Immediate maintenance action

**AMD** Deferred maintenance action

**SI** No intervention

**PMC** Prompt Maintenance Action Critical

**PMA** Prompt Maintenance Action Major

**DMA** Deferred Maintenance Action Minor

**MI** Maintenance Information

**ERR** - Error recovery

**SYNC** - Synchronizer

**a** - SYNC number (0 or 1)

**TLI** - Timing link interface

**m** - TLI number (1 through 4)

**SSP** - Synchronizer sync port

**b** - SSP number (0 or 1)

**uv-m-np**

- Hierarchical NPC number in MML format

**uv** - Unit number

**m** - Module number

**np** - NPC number within the module

**TN** - Transaction

**dddd** - Transaction number

**ALM** - Alarm

**LOS** - Loss of signal

**LEN** - Loss of energy

**EXJ** - Excessive jitter

**PHS** - Phase step

**00F** - Out of frame

**MAJ** - Major  
Major framing error rate

**MIN** - Minor  
Minor framing error rate

**SET** - Set

**byte 1,**

**byte 2,**

...,

**byte 5** - Synchronizer status data bytes

The letters a through h used below are the names given to the individual bits in a synchronizer status data byte. The eight bits in each byte are labeled abcdefgh in left to right order.

**byte 1**

| bit  | Explanation                             |
|------|-----------------------------------------|
| a    | Timing link equipped by MC              |
| b    | Timing link declared out-of-service     |
| c    | Timing link out-of-service due to error |
| d    | Associated Timing Extractor TLI error   |
| efgh | Not used                                |

**byte 2** - Priority weighting of link, a number from 1 through 8



**byte 3** - Framing format, line format, and frequency

| bit | Explanation                                       |
|-----|---------------------------------------------------|
| abc | Framing format (valid only for TXB1 or TXB2 TLIs) |
| 000 | D4 (TXB1)                                         |
| 001 | ESF (TXB1)                                        |
| 010 | DDS (TXB1)                                        |
| 000 | CCS (TXB2)                                        |
| 001 | ERSM (TXB2)                                       |
| 010 | CAS0 (TXB2)                                       |
| 011 | CAS1 (TXB2)                                       |
| de  | Line format (valid only for TXB1 or TXB2 TLIs)    |
| 00  | Bipolar (TXB1)                                    |
| 01  | B8ZS (TXB1)                                       |
| 10  | AMI (TXB2)                                        |
| AA  | HDB3 (TXB2)                                       |
| fgh | Frequency (TXUC TLI)                              |
| 000 | 512 kHz                                           |
| 001 | 1.000 MHz                                         |
| 010 | 1.544 MHz                                         |
| 011 | 2.048 MHz                                         |
| 100 | 5.000 MHz                                         |

**byte 4** - Mixed status

| bit | Explanation                                                 |
|-----|-------------------------------------------------------------|
| a   | Carrier failure alarm/loss of signal (TXB1, TXB2, and TXCC) |
| b   | Timing signal loss of energy                                |
| c   | Autobaud failure                                            |
| d   | Frequency offset flag                                       |
| e   | Excessive jitter                                            |
| f   | Phase step                                                  |
| gh  | Not used                                                    |

**byte 5** - Framing status

| bit   | Explanation              |
|-------|--------------------------|
| a     | Out of frame             |
| b     | Major framing error rate |
| c     | Major framing error rate |
| defgh | Not used                 |

mmmm - Error condition code

mmmm *Explanation*

**SAOS** TL out of service or loss of signal

**SWFA** Timing Extractor type TLI has hardware problem

## **REPT,EVT,EQPT,SYNC,TLI,SSP,TN,X,EVENT**

### **ERROR RECOVERY SYNC TLI SSP**

#### **Explanation Of Command**

This message indicates that error recovery was called to handle an error that occurred in the synchronizer timing link interface sync port. The message also indicates the nature of the error.

If the port on which the error has occurred receives clock information from a dual primary card, then a network processing circuit has been added.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

---

## Autonomous Message

---

## Nonhierarchical

---

[O.01341]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [0.01341] */
 /* <explanation of error condition code> */
 "SYNC-a:TLI-m,SSP-b,TN-X-dddd,EVENT-eeee[,ESR],ERR"
 "<synchronizer status data bytes>"
;
```

## Hierarchical

---

[O.01341]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [0.01341] */
 /* <explanation of error condition code> */
 "SYNC-a:TLI-m,SSP-b,TN-X-dddd,EVENT-eeee[,ESR],ERR"
 "<synchronizer status data bytes>"
;
```

---

## Explanation Of Parameters

---

|   |            |
|---|------------|
| A | Autonomous |
|---|------------|

|      |                                                                        |
|------|------------------------------------------------------------------------|
| ERR  | - Error recovery                                                       |
| ESR  | - Error source register                                                |
|      | The ESR keyword is not output if the register contents cannot be read. |
| SYNC | - Synchronizer                                                         |
| a    | - SYNC number (0 or 1)                                                 |
| TLI  | - Timing link interface                                                |
| m    | - TLI number (1 through 4)                                             |

**SSP** - Synchronizer sync port

**b** - SSP number (0 or 1)

**uv-m-np**

- Hierarchical NPC number

**TN** - Transaction

**dddd** - Transaction number

The TN number can be specified in RTRV-LOG:::ERR to retrieve the contents of the DACS II error recovery log file which contains the past history of all error recovery events related to this output report.

**EVENT** - Event

**eeee** - Event number

The EVENT number can be specified in RTRV-LOG:::ERR to retrieve the contents of the DACS II error recovery log file which contains the data of this error recovery event.

#### **synchronizer status data bytes**

- Synchronizer status data in binary form

From 0 to 5 bytes may be output, depending upon the synchronizer error condition. In the explanations below the bytes are named "byte 1", "byte 2, and so on. The eight bits of each byte are labeled abcdefgh and are explained below. These bytes appear in the message in numeric order from left to right with "byte 1" first.

Note that if communications between the MP and the SYNC have failed, Error Recovery may not get the correct status data from the SYNC. All bits in "synchronizer status data bytes" will then be set to 1 by default.

#### **byte 1 - Timing link status**

| <i>bit</i> | <i>Explanation</i>                      |
|------------|-----------------------------------------|
| a          | Timing link equipped by MC              |
| b          | Timing link declared out-of-service     |
| c          | Timing link out-of-service due to error |
| d          | Associated Timing Extractor TLI error   |
| efgh       | Not used                                |

#### **byte 2 - Priority weighting of link, a number from 1 to 8**

**byte 3 - Framing format, line format, and frequency**

*bits Explanation*

abc Framing format (valid only for TXB1 or TXB2 TLIs)

TXB1

000 D4  
001 ESF  
010 DDS

TXB2

000 CCS  
001 ERSM  
010 CAS0  
011 CAS1

de Line format (valid only for TXB1 or TXB2 TLIs)

TXB1

00 Bipolar  
01 B8ZS

TXB2

10 AMI  
11 HDB3

fgh Frequency (TXUC TLI)

000 512 kHz  
001 1.000 MHz  
010 1.544 MHz  
011 2.048 MHz  
100 5.000 MHz

**byte 4 - Mixed status**

*bit Explanation*

a Carrier failure alarm/loss of signal (TXB1, TXB2, and TXCC)  
b Timing signal loss of energy  
c Autobaud failure  
d Frequency offset flag  
e Excessive jitter  
f Phase step  
gh Not used

**byte 5        - Framing status**

| <i>bit</i> | <i>Explanation</i>       |
|------------|--------------------------|
| a          | Out of frame             |
| b          | Major framing error rate |
| c          | Minor framing error rate |
| defgh      | Not used                 |

**mmm       - Error condition code**

| <i>mmm</i>  | <i>Explanation</i>                             |
|-------------|------------------------------------------------|
| <b>SWFA</b> | TL error reported, unknown                     |
| <b>SWFA</b> | Timing Extractor type TLI has hardware problem |
| <b>SWFA</b> | Timing Extractor type TLI has autobaud failure |
| <b>SARL</b> | TLI error cleared                              |

## **REPT,EVT,EQPT,SYNC,TLI,TN,X,EVENT,ESR**

### **ERROR RECOVERY**

#### **Explanation Of Command**

This message indicates that error recovery was called to handle an error that occurred in a synchronizer timing link interface, and also the nature of the error.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.01342]

```
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [0.01342] */
 /* <explanation of error condition code> */
 "SYNC-a:TLI-m,TN-X-dddd,EVENT-eeee,[ESR],ERR"
 "<synchronizer status data bytes>"
;
```



### **Explanation Of Parameters**

---

**A**       Autonomous

**ERR**     - Error recovery

**ESR**     - Error source register

          The ESR keyword is not output if the register contents cannot be read.

**SYNC**   - Synchronizer

**a**       - Synchronizer number (0 or 1)

**TLI**     - Timing link interface

**m**       - TLI number (1 through 4)

**TN**      - Transaction

**dddd**   - Transaction number

**EVENT**   - Event

**eeee**   - Event number

synchronizer status data bytes

          - Synchronizer status data in binary form

Three bytes of synchronizer status data are output. These bytes are named "byte1", "byte2", and "byte3" in the explanations below. They would appear on output as "byte1 byte2 byte3" in place of "synchronizer status data bytes". The eight bits in each byte are labeled abcdefgh in left to right order. These bits are set to "1" for the listed conditions:

**byte1** - Overall status and configuration

| bit         | Condition                                                 |
|-------------|-----------------------------------------------------------|
| abcd        | TLI type                                                  |
| 0000        | TXB1, 1.544 Mb/s DS1 <b>Extractor</b>                     |
| 0001        | TXB2, 2.048 Mb/s Primary Block <b>(120 OHM) Extractor</b> |
| 0010        | TXCC, Composite Clock <b>Extractor</b>                    |
| 0011        | TXUC, High Level Unipolar Clock <b>Extractor</b>          |
| 0100        | TXRF, Basic System Reference Frequency                    |
| 0101        | TDCC, 64 kb/s Composite Clock Distributor                 |
| 0110        | TDS2, 2.048 MHz Sine Distributor                          |
| <b>0111</b> | <b>TXCP, CEPT 2.048 MHz Sine (120 Ohm) Extractor</b>      |
| e           | TLI is grown                                              |
| f           | TLI out-of-service                                        |
| g           | TLI hardware error                                        |
| h           | Unused bit                                                |

**byte2** - Hardware status and diagnostic results

| bit                                                                                                           | Condition                                                          |
|---------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------|
| a                                                                                                             | Hardware energy detector on the time base strobe signal has failed |
| b                                                                                                             | Loss of time base strobe signal coming from the DPLL               |
| c                                                                                                             | Hardware energy detector on the CRO signal has failed              |
| d                                                                                                             | Loss of reference clock signal coming from the CRO                 |
| <b>Note:</b> These bits have meaning only for TDCC and TDS2 TLIs and when the SYNC is a master timing source. |                                                                    |
| e                                                                                                             | Side 0                                                             |
| f                                                                                                             | Side 1                                                             |
| <b>Note:</b> These bits have meaning only for TE TLIs.                                                        |                                                                    |
| For TXB1 or TXB2 TLIs:                                                                                        |                                                                    |
| Framer chip on side 0 (e) and/or side 1 (f) has failed.                                                       |                                                                    |
| For TXCC TLIs:                                                                                                |                                                                    |
| Out-of-lock detector on side 0 (e) and/or side 1 (f) has failed.                                              |                                                                    |
| g, h                                                                                                          | Unused bits                                                        |

**byte3** - Hardware status and diagnostic results for timing distributor type TLI only

| <i>bit</i> | <i>Condition</i>                                                                                              |
|------------|---------------------------------------------------------------------------------------------------------------|
| a          | Clock alignment detector failed diagnostic                                                                    |
| b          | Clock generator energy detector failed diagnostic                                                             |
| c          | 30 ms sync pulse energy detector failed diagnostic                                                            |
| d          | Signal generating prom parity error detector failed diagnostic                                                |
| e          | Output clock alignment error                                                                                  |
| f          | Loss of energy on the output clock generator ripple carry, indicating the distributed clock signals have died |
| g          | Loss of energy on the 30 ms sync pulse coming from the DPLL board                                             |
| h          | Signal generating prom parity error detected                                                                  |

**COND** - Condition

**mmmm** - Error condition code

| <b>mmmm</b> | <i>Explanation</i>                           |
|-------------|----------------------------------------------|
| <b>SWFA</b> | TLI error, link went down before status read |
| <b>SWFA</b> | TLI hardware error                           |
| <b>SWFA</b> | CRO error, unknown due to link, SYNC error   |
| <b>SWFA</b> | CRO loss of energy detected SYNC error       |
| <b>SWFA</b> | CRO loss of energy CRO error                 |
| <b>SWFA</b> | CRO frequency offset                         |
| <b>SAOS</b> | CRO declared OOS                             |

---

## **REPT,EVT,EQPT,SYNC,TN,X,EVENT,ESR,ERR**

### **ERROR RECOVERY**

#### **Explanation Of Command**

This message indicates that error recovery was called to handle an error that occurred in the specified synchronizer. The message also indicates the nature of the error.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.01331]

```
<xy> yy-mm-dd hh:mm:ss
Aff REPT EVT EQPT
 mmmm
 /* [0.01331] */
 /* <explanation of error condition code>:Alarm State */
 "SYNC-a:TN-X-dddd,EVENT-eeee[,ESR],ERR"
 "<byte1> <byte2> <byte3> <byte4> <byte5>"
;
```

## Explanation Of Parameters

**A** Autonomous

**ERR** - Error recovery

**ESR** - Error source register

The ESR keyword is not output if the register contents cannot be read.

**SYNC** - Synchronizer

**a** - Synchronizer number (0 or 1)

**TN** - Transaction

**dddd** - Transaction number

**EVENT** - Event

**eeee** - Event number

**byte1,**

**byte2,**

...,

**byte5** - Synchronizer status data bytes

Synchronizer status data in binary form. The number of data bytes ranges from 1 to 5, depending upon the synchronizer error type. Each byte has eight bits labeled abcdefgh in left to right order.

These bytes are a coded form of the information shown in "explanation of error condition code".

If main processor to synchronizer communication has failed, Error Recovery may not get the correct status data from the Synchronizer. All bits in "synchronizer status data bytes" will then be set to 1 by default.

**byte1** - Synchronizer status data

**bit** *Explanation*

**a** MC is down flag

**b** SYNC is down flag

**c** Mate SYNC is OOS

**d** Time Base is down

**efgh** Timing link inservice status

**byte2** - Timing link (SSP) inservice status

**byte3** - Synchronizer status data

| bit | Explanation                                                      |
|-----|------------------------------------------------------------------|
| a   | SYNC restart flag                                                |
| b   | Hardware summary, error on DPLL                                  |
| c   | PLL summary, any major cross-couple error                        |
| d   | Cross-couple summary, any major cross-couple error               |
| e   | Clock Reference Oscillator summary error,<br>any major CRO error |
| fgh | unused                                                           |

**byte4** - Synchronizer status data

| bit | Explanation                          |
|-----|--------------------------------------|
| ab  | Synchronizer architecture            |
| ab  | Explanation                          |
| 00  | Slave in master-slave configuration  |
| 01  | Master in master-slave configuration |
| cde | Operational stratum field            |
| cde | Explanation                          |
| 000 | Domestic stratum 3                   |
| 011 | Domestic stratum 2                   |
| fg  | PLL locking mode field               |
| fg  | Explanation                          |
| 00  | Normal                               |
| 01  | Fast                                 |
| 10  | Holdover                             |
| h   | Hit timing holdover field            |

**byte5** - Synchronizer status data

| bit | Explanation                                                  |
|-----|--------------------------------------------------------------|
| ab  | Active timing link source field                              |
| ab  | Explanation                                                  |
| 00  | Holdover                                                     |
| 01  | Timing link                                                  |
| 10  | Cross-couple                                                 |
| 11  | CRO                                                          |
| cde | Active link field                                            |
| cde | Explanation                                                  |
| 000 | TLI(Timing link interface) 1, SSP0(Synchronizer sync port 0) |
| 001 | TLI 1, SSP1                                                  |
| 010 | TLI 2, SSP0                                                  |
| 011 | TLI 2, SSP1                                                  |
| 100 | TLI 3, SSP0                                                  |
| 101 | TLI 3, SSP1                                                  |
| 110 | TLI 4, SSP0                                                  |
| 111 | TLI 4, SSP1                                                  |
| fgh | unused                                                       |

**mmm** - Error condition code

| mmm         | Explanation                                  |
|-------------|----------------------------------------------|
| <b>SROF</b> | CCNI summary bit set; no more info           |
| <b>SWFA</b> | Sync says its down                           |
| <b>SWFA</b> | Sync says its time base is down              |
| <b>SAOP</b> | SYNC autonomously restarted itself           |
| <b>SWFA</b> | MP-SYNC communications failure               |
| <b>SWFA</b> | Unknown DPLL error                           |
| <b>SWFA</b> | ROM checksum error                           |
| <b>SWFA</b> | RAM data error, RAM address line stuck       |
| <b>SWFA</b> | Phase/frequency output latch error           |
| <b>SWFA</b> | Loss of energy on output of frequency synth. |
| <b>SWFA</b> | Loss of energy on output of phase shifter    |
| <b>SWFA</b> | Loss of energy on generated SYNC pulse       |
| <b>SWFA</b> | Loss of energy on time base strobe signal    |
| <b>SWFA</b> | Interrupt controller error                   |
| <b>SWFA</b> | Interrupt holding register error             |
| <b>SWFA</b> | Uart error                                   |
| <b>SWFA</b> | Control data readable output latch error     |
| <b>SWFA</b> | Unknown time base error                      |
| <b>SWFA</b> | Time base loss of energy detector            |

| mmm         | <i>Explanation</i>                                     |
|-------------|--------------------------------------------------------|
| <b>SROF</b> | TB i/o err. cant read TB packid or oven monitor        |
| <b>SROF</b> | Time base frequency drift                              |
| <b>SROF</b> | Both syncs time base oven is cold                      |
| <b>SROF</b> | Time base oven is cold                                 |
| <b>SWFA</b> | Unknown PLL error,link went down before reading status |
| <b>SWFA</b> | PLL end of range                                       |
| <b>SWFA</b> | PLL excessive phase error (125 uSec out of phase)      |
| <b>SWFA</b> | PLL real time violations                               |
| <b>SWFA</b> | PLL fast start time out                                |
| <b>SWFA</b> | PLL end of range implicating TL                        |
| <b>SWFA</b> | Unknown mate error, link went down before read status  |
| <b>SAOS</b> | Mate out of service                                    |
| <b>SWFA</b> | Mate sync hardware error                               |
| <b>SWFA</b> | Cross couple loss of energy                            |
| <b>SWFA</b> | Cross couple loss of energy                            |
| <b>SAOS</b> | Mate link down                                         |
| <b>SWFA</b> | Cross couple real time violation                       |
| <b>SWFA</b> | Cross couple fast lock range                           |
| <b>SWFA</b> | Cross couple frequency offset error                    |
| <b>SWFA</b> | Cross couple out of lock                               |



## **REPT,EVT,EQPT,TABS**

**TABS COMPLETE**

### **Explanation Of Command**

This autonomous message indicates a remote TABS (Telemetry Asynchronous Block Serial) protocol request has completed on DACS II.

### **Command**

Not applicable.

### **Completion Message**

Not applicable.

### **Denial Message**

Not applicable.

### **Autonomous Message**

[O.55705]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
/* [O.55705] */
"TABS:COMPLD"
;
```

### **Explanation Of Parameters**

---

**TABS** - Telemetry asynchronous block serial

## **REPT,EVT,EQPT,TABS,IN,PROGRESS**

### **TELEMETRY ASYNCHRONOUS BLOCK SERIAL IN PROGRESS**

#### **Explanation Of Command**

This autonomous output message indicates that a remote request using a telemetry asynchronous block serial protocol has been submitted to the DACS II frame and is in progress.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.55704]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
/* [0.55704] */
"TABS: IN_PROGRESS"
;
```

### **Explanation Of Parameters**

---

**TABS** - Telemetry asynchronous block serial

## **REPT,EVT,EQPT,TSI,TN,X,EVENT,ESR,ERR**

### **ERROR RECOVERY TIME SLOT INTERCHANGE**

#### **Explanation Of Command**

This error recovery message indicates that an error is occurring in the time slot interchange. This message reports an alarm on a timeme slot interchange circuit pack. The error type is contained in the error condition code.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.01353]

```
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [0.01353] */
 /* <explanation of error condition code> */
 "TSI-sft:TN-X-dddd,EVENT-eeee[,ESR],ERR"
 "<error analysis data>"
;
```

## Explanation Of Parameters

---

A        Autonomous

**ERR**    - Error recovery

**ESR**    - Error source register

The ESR keyword is not output if the register contents can not be read.

**TSI**    - Time slot interchanger

**sft**    - TSI identifier

**s**        - Cross-connect side (0 or 1)

**f**        - FROM unit (1 through 6)

**t**        - TO unit (1 through 6)

**TN**    - Transaction

**dddd**   - Transaction number

**EVENT** - Event

**eeee**   - Event number

error analysis data

- The error analysis data consists of from 2 to 10 four-digit hexadecimal fields labeled regn below. The number of fields reported depends upon the error condition. The data is used for internal troubleshooting purposes only.

For pack id errors and TSI stuck bit errors the data include the pack id and the TSI number.

**regn**   - Device register n (n ranges from 2 through 10)

For the TSI identified by sft:

There are 16 TSI devices in a TSI circuit pack.

Each bit set in the summary status register indicates an alarming device on TSI sft.

For each alarming TSI device, the device status register is dumped in device fields <reg1> through <reg2>, one device per register. Up to four devices can dump their status register, per message. If less than four devices are alarming, the fields will have a 0000 value.

## Register Bit Definitions

**reg1** - TSI summary status register

| bit | Definition                 |
|-----|----------------------------|
| 15  | Error on TSI sft device 15 |
| 14  | Error on TSI sft device 14 |
| 13  | Error on TSI sft device 13 |
| 12  | Error on TSI sft device 12 |
| 11  | Error on TSI sft device 11 |
| 10  | Error on TSI sft device 10 |
| 09  | Error on TSI sft device 09 |
| 08  | Error on TSI sft device 08 |
| 07  | Error on TSI sft device 07 |
| 06  | Error on TSI sft device 06 |
| 05  | Error on TSI sft device 05 |
| 04  | Error on TSI sft device 04 |
| 03  | Error on TSI sft device 03 |
| 02  | Error on TSI sft device 02 |
| 01  | Error on TSI sft device 01 |
| 00  | Error on TSI sft device 00 |

reg2,  
reg3,  
reg4,

**reg5** - TSI device summary status registers 2 through 5

For up to four TSI devices indicated by reg2 through reg5, each device will be represented by a summary status register indicating the following information:

| bit(s) | Definition                              |
|--------|-----------------------------------------|
| 15     | Not used                                |
| 14     | Not used                                |
| 13     | Odd parity over data bits 12 through 00 |
| 12     | TSI memory diagnostic in progress       |
| 11-08  | 4-bit TSI ID                            |
| 07     | Exercise in progress                    |
| 06     | Not used                                |
| 05     | Memory error overflow                   |
| 04     | Failure of memory diagnostic            |
| 03     | Loss of 8 MHz clock                     |
| 02     | Output data error                       |
| 01     | Control RAM parity error                |
| 00     | Microprocessor bus error                |

mmm - Error condition code

mmm *Explanation*

|             |                                                     |
|-------------|-----------------------------------------------------|
| <b>SWFA</b> | Pack id error, can't read pack                      |
| <b>SWFA</b> | TSI stuck bit, summary bit set, no devices alarming |
| <b>SWFA</b> | TSI device error                                    |
| <b>SWFA</b> | TSI device id error, cannot read device             |
| <b>SWFA</b> | Illegal exercise bits set                           |
| <b>SWFA</b> | Bus address error                                   |
| <b>SWFA</b> | Device clock error                                  |
| <b>SWFA</b> | Device control ram parity error                     |
| <b>SWFA</b> | Output data parity error (from an FTM)              |
| <b>SWFA</b> | Corresponding CCNI bit is stuck                     |



## **REPT,EVT,EQPT,UNIT,DSPI,TN,X,EVENT,ESR**

### **ERROR RECOVERY UNIT DSPI**

#### **Explanation Of Command**

This autonomous message reports that DACS II detected an alarm on the specified unit's digital signal processing interface.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.01365]

```
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [O.01365] */
 /* <explanation of error condition code> */
 "UNIT-[q]q:DSPI:TN-X-dddd,EVENT-eeee[,ESR],ERR"
 "<error analysis data>"
;
```

## **Explanation Of Parameters**

---

**A**      Autonomous

**ERR**    - Error recovery

**ESR**    - Error source register

The ESR keyword is not output if the register content cannot be read.

**UNIT**   - Unit

**[q]q**   - Unit number (1 through 16)

**DSPI**   - Digital signal processing interface

**TN**     - Transaction

**dddd**   - Transaction number

The TN number can be specified in RTRV-LOG:::ERR to retrieve the contents of the DACS II error recovery log file which contains the past history of all error recovery events related to this output report.

**EVENT** - Event

**eeee**   - Event number

The event number can be specified in RTRV-LOG:::ERR to retrieve the contents of the DACS II error recovery log file which contains the data for this error recovery event.

### **error analysis data**

- Troubleshooting data (four-digit hexadecimal)

Six words of troubleshooting data. For purposes of explanation they are here labeled and appear in the the following manner:

aaaa bbbb cccc dddd eeee ffff

| Name | Explanation |
|------|-------------|
|------|-------------|

|      |                                              |
|------|----------------------------------------------|
| aaaa | CPU Interrupt Holding Register contents      |
| bbbb | CPU Interrupt Mask Register contents         |
| cccc | DSPI Interrupt Capturing Register 0 contents |
| dddd | DSPI Interrupt Capturing Register 0 contents |
| eeee | DSPI Interrupt Capturing Register 1 contents |
| ffff | DSPI Interrupt Capturing Register 1 contents |

mmmm - Error condition code

mmmm *Explanation*

|             |                                         |
|-------------|-----------------------------------------|
| <b>SWFA</b> | DSPI access error (e.g. pack not there) |
| <b>SWFA</b> | DSPI bus data parity error              |
| <b>SWFA</b> | DSPI bus address parity error           |
| <b>SWFA</b> | Source of error is unknown              |
| <b>SWFA</b> | Source of error was not found           |
| <b>SWFA</b> | Stuck bit in register                   |
| <b>SWFA</b> | Illegal/unknown condition code          |

## REPT,EVT,EQPT,UNIT,FC,TN,X,EVENT,ESR

### ERROR RECOVERY UNIT FC

#### Explanation Of Command

This autonomous message reports that DACS II has detected an alarm on a given facility terminating unit's format converter.

#### Command

Not applicable.

#### Completion Message

Not applicable.

#### Denial Message

Not applicable.

#### Autonomous Message

[O.01364]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [0.01364] */
 /* <explanation of error condition code> */
 "UNIT-[q]q:FC-sb:TN-X-dddd,EVENT-eeee[,ESR],ERR"
 "<error analysis data>"
;
```

### **Explanation Of Parameters**

---

**A**       Autonomous

**ERR**     - Error recovery

**ESR**     - Error source register

The ESR keyword is not output if the register contents cannot be read.

**UNIT**    - Unit

**[q]q**     - Unit number (1 through 16)

**FC**       - Format converter

**sb**       - FC identifier

**s**        - FC side (0 or 1)

**b**        - FC No. (1 through 4)

**TN**       - Transaction

**dddd**    - Transaction number

The TN number can be specified in RTRV-LOG:::ERR to retrieve the contents of the DACS II error recovery log file which contains the past history of all error recovery events related to this output report.

**EVENT**   - Event

**eeee**     - Event number

The event number can be specified in RTRV-LOG:::ERR to retrieve the contents of the DACS II error recovery log file which contains the data for this error recovery event.

## error analysis data

- troubleshooting data (four-digit hexadecimal)

Six words of troubleshooting data. For purposes of explanation they are here labeled and appear in the the following manner:

aaaa bbbb cccc dddd eeee ffff

*Name Explanation*

|      |                                               |
|------|-----------------------------------------------|
| aaaa | Board Level ESR0 & ESR1 content               |
| bbbb | Board Level EMR0 & EMR1 content               |
| cccc | RF Device ESR0 & EMR0 content                 |
| dddd | RF Device ESR1 & EMR1 content                 |
| eeee | RF Device ESR2 & EMR2 content                 |
| ffff | RF Device & TF Device Status Register content |

mmm - Error condition code

*mmm Explanation*

|             |                                |
|-------------|--------------------------------|
| <b>SROF</b> | FC can't be accessed           |
| <b>SWFA</b> | Timer Error                    |
| <b>SWFA</b> | Circuit ID Error               |
| <b>SWFA</b> | Transmit Formatter Error       |
| <b>SWFA</b> | Receiver Formatter Error       |
| <b>SWFA</b> | Sanity Timer Interrupt         |
| <b>SWFA</b> | RF bus error                   |
| <b>SWFA</b> | Illegal/unknown condition code |

## **REPT,EVT,EQPT,UNIT,FLI,TN,X,EVENT,ESR**

### **ERROR RECOVERY FLI**

#### **Explanation Of Command**

This command reports that a failure was detected in a facility line interface of a DS3 unit.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.01401]

```
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [O.01401] */
 /* <explanation of error condition code> */
 "UNIT-[q]q-FLI-k:TN-X-dddd,EVENT-eeee[,ESR],ERR"
 "<error analysis data>"
;
```

### **Explanation Of Parameters**

---

**ERR** - Error recovery

**ESR** - Error source register

The ESR keyword is not output if the register contents cannot be read.

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**FLI** - Facility Line Interface

**k** - Side identifier of the FLI

|          |                    |
|----------|--------------------|
| <i>k</i> | <i>Explanation</i> |
|----------|--------------------|

|   |              |
|---|--------------|
| S | Service side |
|---|--------------|

|   |                 |
|---|-----------------|
| P | Protection side |
|---|-----------------|

**TN** - Transaction

**dddd** - Transaction number

The TN number can be specified in RTRV-LOG:::ERR to retrieve the contents of the DACS II error recovery log file which contains the past history of all error recovery events related to this output report.

**EVENT** - Event

**eeee** - Event number

The event number can be specified in RTRV-LOG:::ERR to retrieve the contents of the DACS II error recovery log file which contains the data for this error recovery event.



error analysis data

- Troubleshooting data.

The error analysis data consists of three two-byte hexadecimal numbers. For explanatory purposes only these numbers are labeled below as a1b1, c1c2, and f1f2. Each byte of a number consists of two hexadecimal characters.

| byte | Explanation                         |
|------|-------------------------------------|
| a1   | Circuit pack identifier             |
| b1   | Hardware Firmware version           |
| c1   | Communications Interface (CI) esr 1 |
| c2   | CI esr 2                            |
| f1   | FLI esr 1                           |
| f2   | FLI esr 2                           |

mmmm - Error condition code

| mmmm        | <i>Explanation</i>                      |
|-------------|-----------------------------------------|
| <b>SWFA</b> | Firmware error                          |
| <b>SWFA</b> | Transmit underrun threshold exceeded    |
| <b>SWFA</b> | Bad EMXR Acknowledgement                |
| <b>SWFA</b> | Timeout while waiting for msg from EMXR |
| <b>SWFA</b> | RAM data error                          |
| <b>SWFA</b> | Invalid code checksum                   |
| <b>SWFA</b> | Error in PRISM register                 |
| <b>SWFA</b> | Error in HSCC register                  |
| <b>SWFA</b> | EPROM checksum error                    |
| <b>SWFA</b> | Timer 1 error                           |
| <b>SWFA</b> | Timer 2 error                           |
| <b>SWFA</b> | DUART error                             |
| <b>SROF</b> | MIU access error                        |
| <b>SWFA</b> | FLI register bit stuck                  |
| <b>SWFA</b> | FLI lock and key alarm                  |
| <b>SROF</b> | FLI access error                        |
| <b>SWFA</b> | FLI communication link error            |
| <b>SWFA</b> | FLI loss of clock                       |
| <b>SWFA</b> | FLI loss of signal                      |
| <b>SWFA</b> | FLI circuit id error                    |
| <b>SWFA</b> | FLI frame sync or internal error        |
| <b>SWFA</b> | FLI address bus parity error            |
| <b>SWFA</b> | Source of error was not found           |
| <b>SWFA</b> | MIU communication link error            |

## **REPT,EVT,EQPT,UNIT,FMT,TN,X,EVENT,ESR**

### **ERROR RECOVERY FMT**

#### **Explanation Of Command**

This message indicates that a failure was detected in a formatter of a DS3 unit.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.01402]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [0.01402] */
 /* <explanation of error condition code> */
 "UNIT-[q]q-FMT-s:TN-X-dddd,EVENT-eeee[,ESR],ERR"
 "<error analysis data>"
;
```

### **Explanation Of Parameters**

---

**ERR** - Error recovery

**ESR** - Error source register

The ESR keyword is not output if the register contents cannot be read.

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**FMT** - Formatter

**s** - Side identifier of the FMT (0 or 1)

**TN** - Transaction

**dddd** - Transaction number

The TN number can be specified in RTRV-LOG:::ERR to retrieve the contents of the DACS II error recovery log file which contains the past history of all error recovery events related to this output report.

**EVENT** - Event

**eeee** - Event number

The event number can be specified in RTRV-LOG:::ERR to retrieve the contents of the DACS II error recovery log file which contains the data for this error recovery event.

# error analysis data

- Twelve words of troubleshooting data each consisting of four hexadecimal characters (two hexadecimal bytes). The form and ordering of these words, as they would appear in the output message, is shown below labeled for explanatory purposes.

abm1 e0e1 r0r1 r2r3 r4s0 s1s2 s3s4 t0t1 t2t3 t4u0 u1u2 u3u4

|    |                  |
|----|------------------|
| a  | Circuit pack     |
| b  | Firmware version |
| m1 | Maintenance esr  |
| e0 | CI esr 0         |
| e1 | CI esr 1         |
| r0 | FMT 0RF esr 0    |
| r1 | FMT 1RF esr 0    |
| r2 | FMT 2RF esr 0    |
| r3 | FMT 3RF esr 0    |
| r4 | FMT 4RF esr 0    |
| s0 | FMT 0RF esr 1    |
| s1 | FMT 1RF esr 1    |
| s2 | FMT 2RF esr 1    |
| s3 | FMT 3RF esr 1    |
| s4 | FMT 4RF esr 1    |
| t0 | FMT 0RF esr 2    |
| t1 | FMT 1RF esr 2    |
| t2 | FMT 2RF esr 2    |
| t3 | FMT 3RF esr 2    |
| t4 | FMT 4RF esr 2    |
| u0 | FMT 0TF status   |
| u1 | FMT 1TF status   |
| u2 | FMT 2TF status   |
| u3 | FMT 3TF status   |
| u4 | FMT 4TF status   |

mmmm - Error condition code

mmmm *Explanation*

|             |                                       |
|-------------|---------------------------------------|
| <b>SWFA</b> | FMT TF control bus error              |
| <b>SWFA</b> | FMT multiple TF network data error    |
| <b>SWFA</b> | FMT single TF network data error      |
| <b>SWFA</b> | FMT TF device or clock receiver error |
| <b>SWFA</b> | FMT multiple TF clock error           |
| <b>SWFA</b> | FMT single TF sync error              |
| <b>SWFA</b> | FMT multiple TF sync error            |
| <b>SWFA</b> | Source of error is unknown            |
| <b>SWFA</b> | FMT communication link error          |
| <b>SROF</b> | FMT access error                      |
| <b>SWFA</b> | FMT timing error                      |
| <b>SWFA</b> | FMT link id error                     |

mmm Explanation

|             |                                                 |
|-------------|-------------------------------------------------|
| <b>SWFA</b> | FMT bus timeout                                 |
| <b>SWFA</b> | FMT serial address parity error                 |
| <b>SWFA</b> | FMT 0-4TF timing error                          |
| <b>SWFA</b> | FMT 0-4TF timing error                          |
| <b>SWFA</b> | FMT error summary 1 stuck bit                   |
| <b>SWFA</b> | FMT timing error, RF data parity                |
| <b>SWFA</b> | FMT error summary 2 stuck bit                   |
| <b>SWFA</b> | FMT lock override, active select or kill parity |
| <b>SWFA</b> | FMT FIFO or control PROM error                  |
| <b>SWFA</b> | FMT RF control bus error                        |
| <b>SWFA</b> | FMT RF port and monitor alarms                  |
| <b>SWFA</b> | FMT RF port alarm; no monitor alarms            |

## **REPT,EVT,EQPT,UNIT,FTMI,TN,X,EVENT,ESR**

### **ERROR RECOVERY UNIT FTMI**

#### **Explanation Of Command**

This autonomous message indicates that DACS II has detected an alarm on the unit's facility terminating module interface. The error type is indicated by the error condition code.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.01363]

```
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [0.01363] */
 /* <explanation of error condition code> */
 "UNIT-[q]q:FTMI-b,TN-X-dddd,EVENT-eeee[,ESR],ERR"
 "<error analysis data>"
;
```

## Explanation Of Parameters

---

A      Autonomous

**UNIT**   - Unit

**[q]q**   - Unit number (1 through 16)

**FTMI**   - Facility Terminating Module Interface

**b**       - FTMI No. (1 through 4)

**TN**     - Transaction

**dddd**   - Transaction number

The TN number can be specified in RTRV-LOG:::ERR to retrieve the contents of the DACS II error recovery log file which contains the past history of all error recovery events related to this output report.

**EVENT** - Event

**eeee**   - Event number

The event number can be specified in RTRV-LOG:::ERR to retrieve the contents of the DACS II error recovery log file which contains the data for this error recovery event.

**ESR**    - Error source register

The ESR keyword is not output if the register contents cannot be read.

**ERR**    - Error recovery

### **error analysis data**

- Seven words of 4-digit hexadecimal data.

The words are labeled as follows:

aaaa bbbb cccc dddd eeee ffff gggg

**aaaa**   - Board level register contents

**bbbb**   - CIA device ESR contents

**cccc**   - CIB device ESR contents

**dddd**   - CIC device ESR contents

**eeee**   - CIA device EMR contents

**ffff**   - CIB device EMR contents

**gggg**   - CIC device EMR contents

mmm - Error condition code

mmm *Explanation*

|             |                                |
|-------------|--------------------------------|
| <b>SWFA</b> | Bus Error Alarm                |
| <b>SWFA</b> | CIA Device Error               |
| <b>SWFA</b> | CIB Device Error               |
| <b>SWFA</b> | CIC Device Error               |
| <b>SROF</b> | Pack can't be accessed         |
| <b>SWFA</b> | Loss of timing alarm           |
| <b>SWFA</b> | Chip ID Comparison             |
| <b>SWFA</b> | Data Strobe Signal             |
| <b>SWFA</b> | Address Parity Error           |
| <b>SWFA</b> | FC Stuck Bit on FTMI           |
| <b>SWFA</b> | DDC Stuck Bit on FTMI          |
| <b>SWFA</b> | FTMI lost clock                |
| <b>SWFA</b> | Illegal/unknown condition code |



## **REPT,EVT,EQPT,UNIT,HFMT,TN,X,EVENT,ESR**

### **ERROR RECOVERY HYBRID FMT**

#### **Explanation Of Command**

This message indicates that a failure was detected in a formatter of a Hybrid DS3 unit.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.01405]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [O.01405] */
 /* <explanation of error condition code> */
 "UNIT-[q]q-HFMT-s:TN-X-dddd,EVENT-eeee[,ESR],ERR"
 "<error analysis data - line 1>"
 "<error analysis data - line 2>"
;
```

### **Explanation Of Parameters**

---

**ERR** - Error recovery

**ESR** - Error source register

The ESR keyword is not output if the register contents cannot be read.

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**HFMT** - Hybrid Formatter

**s** - Side identifier of the FMT (0 or 1)

**TN** - Transaction

**dddd** - Transaction number

The TN number can be specified in RTRV-LOG:::ERR to retrieve the contents of the DACS II error recovery log file which contains the past history of all error recovery events related to this output report.

**EVENT** - Event

**eeee** - Event number

The event number can be specified in RTRV-LOG:::ERR to retrieve the contents of the DACS II error recovery log file which contains the data for this error recovery event.

error analysis data - line 1  
error analysis data - line 2

- This data will be generated as seventeen fields. Each field contains a four-digit hexadecimal number representing two bytes of trouble shooting data. For identification purposes these fields are labeled as shown below and will appear in the order shown within the message.

abm1 c1c2 d1d2 r0r1 r2s0 s1s2 t0t1 t2u0 u1u2 x0x1 x2x3  
e0e1 f0f1 g0g1 h0h1 k0k1 k2k3

|    |                                           |
|----|-------------------------------------------|
| a  | Circuit pack                              |
| b  | Firmware version                          |
| m1 | Hybrid FMT esr                            |
| c1 | CI esr 1                                  |
| c2 | CI esr 2                                  |
| d1 | Format Converter error summary register   |
| d2 | Configure FPGA Enable Register            |
| r0 | Receive Format Converter 0 esr 0          |
| r1 | Receive Format Converter 0 esr 1          |
| r2 | Receive Format Converter 0 esr 2          |
| s0 | Receive Format Converter 1 esr 0          |
| s1 | Receive Format Converter 1 esr 1          |
| s2 | Receive Format Converter 1 esr 2          |
| t0 | Receive Format Converter 2 esr 0          |
| t1 | Receive Format Converter 2 esr 1          |
| t2 | Receive Format Converter 2 esr 2          |
| u0 | Receive Format Converter 3 esr 0          |
| u1 | Receive Format Converter 3 esr 1          |
| u2 | Receive Format Converter 3 esr 2          |
| x0 | Transmit Format Converter 0 esr           |
| x1 | Transmit Format Converter 1 esr           |
| x2 | Transmit Format Converter 2 esr           |
| x3 | Transmit Format Converter 3 esr           |
| e0 | Receive Format Converter MXR Link 0 esr 0 |
| e1 | Receive Format Converter MXR Link 0 esr 1 |
| f0 | Receive Format Converter MXR Link 1 esr 0 |
| f1 | Receive Format Converter MXR Link 1 esr 1 |
| g0 | Receive Format Converter MXR Link 2 esr 0 |
| g1 | Receive Format Converter MXR Link 2 esr 1 |
| h0 | Receive Format Converter MXR Link 3 esr 0 |
| h1 | Receive Format Converter MXR Link 3 esr 1 |
| k0 | Receive Format Converter PMXR Link 0 esr  |
| k1 | Receive Format Converter PMXR Link 1 esr  |
| k2 | Receive Format Converter PMXR Link 2 esr  |
| k3 | Receive Format Converter PMXR Link 3 esr  |

mmm - Error condition code

| mmm  | <i>Explanation</i>                              |
|------|-------------------------------------------------|
| SWFA | FMT TF control bus error                        |
| SWFA | FMT multiple TF network data error              |
| SWFA | FMT single TF network data error                |
| SWFA | FMT multiple TF sync error                      |
| SWFA | source of error is unknown                      |
| SWFA | FMT communication link error                    |
| SWFA | FMT access error                                |
| SWFA | FMT timing error                                |
| SWFA | FMT link id error                               |
| SWFA | FMT bus timeout                                 |
| SWFA | FMT serial address parity error                 |
| SWFA | FMT 0-4TF timing error                          |
| SWFA | FMT error summary 2 stuck bit                   |
| SWFA | FMT lock override, active select or kill parity |
| SWFA | FMT RF control bus error                        |
| SWFA | FMT RF port and monitor alarms                  |
| SWFA | FMT RF port alarm; no monitor alarms            |
| SWFA | HFMT FPGA control and config. error             |

## **REPT,EVT,EQPT,UNIT,HMXR,DEV,TN,X,EVENT**

### **ERROR RECOVERY HMXR**

#### **Explanation Of Command**

This message indicates a failure was detected in a multiplexer of a DS3 Unit.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.01406]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [O.01406] */
 /* <explanation of error condition code> */
 "UNIT-[q]q-HMXR-c[-DEV-<devc>]:TN-X-dddd,EVENT-eeee[,ESR],ERR"
 "<error analysis data>"
;
```

## **Explanation Of Parameters**

---

**ERR** - Error recovery

**ESR** - Error source register

The ESR keyword is not output if the register contents cannot be read.

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**MXR** - Multiplexer

**c** - MXR number (P, 1 through 6)

**TN** - Transaction

**dddd** - Transaction number

The TN number can be specified in RTRV-LOG:::ERR to retrieve the contents of the DACS II error recovery log file which contains the past history of all error recovery events related to this output report.

**EVENT** - Event

**eeee** - Event number

The event number can be specified in RTRV-LOG:::ERR to retrieve the contents of the DACS II error recovery log file which contains the data for this error recovery event.

**DEV** - Device

**devc** - Device identifier

The devices for the KCR8-HMXR circuit pack introduced in Release 8.0 are:

| <i>devc</i> | <i>Explanation</i>                                          |
|-------------|-------------------------------------------------------------|
| M13         | M13 device                                                  |
| URT         | Dual Universal Asynchronous Receiver and Transmitter        |
| HSC         | High-level Serial Communication Controller                  |
| CCxx        | DS1 Channel Controller (xx = 01 through 14)                 |
| ECxx        | E1 Channel Controller (xx = 01 through 14)                  |
| TXyy        | DS1 Transceiver device (yy = 01 through 28)                 |
| EXyy        | E1 Transceiver device (yy = 01 through 27)                  |
|             | (E1 Transceivers 4, 8, 12, 16, 20, 24, and 28 do not exist) |

error analysis data

- **For the KCR8-HMXR circuit pack introduced in Release 8.0,**  
this data may be output with 0 to 12 fields depending upon the error  
condition. Each field contains a four-digit hexadecimal number  
representing troubleshooting data. For identification purposes these  
fields are labeled as shown below and would appear in the order shown  
within the message.

m1s1 m2s2 m3s3 m4s4 m5s5 h1h2 x1x2 x3x4 y1y2 z1z2 [d1d2 d3d4]

|    |                                                      |
|----|------------------------------------------------------|
| m1 | HMXR mask register 1                                 |
| s1 | HMXR error source register 1                         |
| m2 | HMXR mask register 2                                 |
| s2 | HMXR error source register 2                         |
| m3 | HMXR mask register 3                                 |
| s3 | HMXR error source register 3                         |
| m4 | HMXR mask register 4                                 |
| s4 | HMXR error source register 4                         |
| m5 | HMXR mask register 5                                 |
| s5 | HMXR error source register 5                         |
| h1 | Hardware error summary 1                             |
| h2 | Hardware error summary 2                             |
| x1 | Not used for DS1 -- E1 Transceiver device register 1 |
| x2 | DS1/E1 Transceiver device register 2                 |
| x3 | DS1/E1 Transceiver device register 3                 |
| x4 | DS1/E1 Transceiver device register 4                 |
| y1 | M13 device Revision register                         |
| y2 | DS1/E1 Channel controller ESR register               |
| z1 | Circuit ID & version                                 |
| z2 | DS1/E1 select register                               |
| d1 | Byte 1 of devc data                                  |
| d2 | Byte 2 of devc data (not used for device CC)         |
| d3 | Byte 3 of devc data (not used for device CC)         |
| d4 | Byte 4 of devc data (not used for devices CC and TX) |

- For the KCR5-EMXR circuit pack introduced in Release 6.0, this data may be output with 0 to ?? fields depending upon the error condition. Each field contains a four-digit hexadecimal number representing troubleshooting data. For identification purposes these fields are labeled as shown below and would appear in the order shown within the message.

#### Data Fields

|    |             |
|----|-------------|
| d1 | Description |
| d2 | Description |
| .  | .           |
| .  | .           |
| .  | .           |
| dn | Description |

mmmm - Error condition code

| mmmm | <i>Explanation</i> |
|------|--------------------|
|------|--------------------|

|      |                                                     |
|------|-----------------------------------------------------|
| SWFA | MXR DS3 loss of signal                              |
| SWFA | MXR unknown error                                   |
| SWFA | E1CC ROM error                                      |
| SWFA | loss of timing                                      |
| SWFA | OOS test ran while IS                               |
| SWFA | MXR communication link error                        |
| SWFA | MXR channel controller transmit data error          |
| SWFA | MXR channel controller receiver data error          |
| SWFA | MXR channel controller exercise error               |
| SWFA | MXR channel controller stuck bit error              |
| SWFA | MXR transceiver framer error                        |
| SWFA | MXR transceiver receive sync error                  |
| SWFA | MXR transceiver transmitter error                   |
| SWFA | Illegal/unknown condition code                      |
| SWFA | MXR ROM error                                       |
| SWFA | MXR queue overflow                                  |
| SWFA | MXR channel controller loss of clock                |
| SWFA | MXR channel controller frame sync error             |
| SWFA | MXR channel controller configuration register error |
| SWFA | MXR channel controller instruction ram error        |
| SWFA | MXR channel controller parity error                 |
| SROF | MXR access error (can't access pack)                |
| SWFA | MXR hard error stuck bit                            |
| SWFA | MXR facility error stuck bit                        |
| SWFA | MXR pack is in reset state                          |
| SWFA | MXR loss of clock from unselected FLI               |
| SWFA | MXR 8.192MHz is not phase locked to system clock    |
| SWFA | MXR firmware error                                  |
| SWFA | MXR HSCC device error                               |
| SWFA | MXR M13 summary stuck bit error                     |



mmm Explanation

|             |                                         |
|-------------|-----------------------------------------|
| <b>SWFA</b> | MXR transceiver summary stuck bit error |
| <b>SWFA</b> | MXR program error                       |
| <b>SWFA</b> | MXR RAM error                           |
| <b>SWFA</b> | HMXR software error                     |
| <b>SWFA</b> | MXR external bus error                  |
| <b>SWFA</b> | HMXR E1 transceiver summary error       |
| <b>SWFA</b> | MX hardware does not match UC data base |
| <b>SWFA</b> | MXR TS0 queue overflow                  |

## **REPT,EVT,EQPT,UNIT,MIU,TN,X,EVENT,ESR**

### **ERROR RECOVERY MIU**

#### **Explanation Of Command**

This message reports that a failure was detected in a multiple interface unit of a DS3 unit.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.01404]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [O.01404] */
 /* <explanation of error condition code> */
 "UNIT-[q]q-MIU-c:TN-X-dddd,EVENT-eeee[,ESR],ERR"
 "<error analysis data>"
;
```

### **Explanation Of Parameters**

---

**ERR** - Error recovery

**ESR** - Error source register

The ESR keyword is not output if the register contents cannot be read.

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**MIU** - Multiplexer interface unit

**c** - the number identifier of the MIU (P 1 through 6)

**TN** - Transaction

**dddd** - Transaction number

The TN number can be specified in RTRV-LOG:::ERR to retrieve the contents of the DACS II error recovery log file which contains the past history of all error recovery events related to this output report.

**EVENT** - Event

**eeee** - Event number

The event number can be specified in RTRV-LOG:::ERR to retrieve the contents of the DACS II error recovery log file which contains the data for this error recovery event.

error analysis data

- Two and one half words of troubleshooting data. The First two words consist of four hexadecimal digits each (two hexadecimal bytes). The half word is only two hexadecimal digits. The form and order of these words in the message text is shown below where, for explanatory purposes only, the words have been labeled.

e1e2 f1s1 c1

| byte | Explanation |
|------|-------------|
|------|-------------|

|    |                |
|----|----------------|
| e1 | MIU error code |
|----|----------------|

|    |                  |
|----|------------------|
| e2 | MIU ESR register |
|----|------------------|

|    |                  |
|----|------------------|
| f1 | Firmware version |
|----|------------------|

|    |                  |
|----|------------------|
| s1 | Software version |
|----|------------------|

|    |              |
|----|--------------|
| c1 | Circuit pack |
|----|--------------|

mmm - Error condition code

| mmm         | <i>Explanation</i>                        |
|-------------|-------------------------------------------|
| <b>SWFA</b> | CEC bit on PRISM not cleared              |
| <b>SWFA</b> | Firmware error                            |
| <b>SWFA</b> | Transmit underrun threshold exceeded      |
| <b>SWFA</b> | Bad EMXR Acknowledgement                  |
| <b>SWFA</b> | Timeout while waiting for msg from EMXR   |
| <b>SWFA</b> | RAM data error                            |
| <b>SWFA</b> | Invalid code checksum                     |
| <b>SWFA</b> | Error in PRISM register                   |
| <b>SWFA</b> | Error in HSCC register                    |
| <b>SWFA</b> | EPROM checksum error                      |
| <b>SWFA</b> | Timer 1 error                             |
| <b>SWFA</b> | Timer 2 error                             |
| <b>SWFA</b> | DUART error                               |
| <b>SROF</b> | MIU access error                          |
| <b>SWFA</b> | MIU communication link error              |
| <b>SWFA</b> | MIU got reset                             |
| <b>SWFA</b> | Timeout for Yellow Inhibit/Enable Request |
| <b>SWFA</b> | Queue overflow error                      |

## **REPT,EVT,EQPT,UNIT,MXR,DEV,TN,X,EVENT**

### **ERROR RECOVERY MXR**

#### **Explanation Of Command**

This message indicates a failure was detected in a multiplexer of a DS3 Unit.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.01403]

```
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [O.01403] */
 /* <explanation of error condition code> */
 "UNIT-[q]q-MXR-c[-DEV-<devc>]:TN-X-dddd,EVENT-eeee[,ESR],ERR"
 "<error analysis data>"
;
```

### **Explanation Of Parameters**

---

**ERR** - Error recovery

**ESR** - Error source register

The ESR keyword is not output if the register contents cannot be read.

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**MXR** - Multiplexer

**c** - MXR number (P, 1 through 6)

**TN** - Transaction

**dddd** - Transaction number

The TN number can be specified in RTRV-LOG:::ERR to retrieve the contents of the DACS II error recovery log file which contains the past history of all error recovery events related to this output report.

**EVENT** - Event

**eeee** - Event number

The event number can be specified in RTRV-LOG:::ERR to retrieve the contents of the DACS II error recovery log file which contains the data for this error recovery event.

**DEV** - Device

**devc** - Device identifier

The devices for the KCR1-MXR circuit pack introduced in Release 4.0 are:

| <i>devc</i> | <i>Explanation</i>                         |
|-------------|--------------------------------------------|
| DS3         | General devices                            |
| M12x        | M12 devices (x = 1 through 7)              |
| M23         | M23 device                                 |
| PIF         | Processor Interface                        |
| HSC         | High-level Serial Communication Controller |
| CCxx        | Channel Controller (xx = 1 through 14)     |
| TXyy        | Transceiver devices (yy = 1 through 28)    |

The devices for the KCR5-EMXR circuit pack introduced in Release 6.0 are:

| <i>devc</i> | <i>Explanation</i>                                           |
|-------------|--------------------------------------------------------------|
| DS3         | General devices                                              |
| M12x        | M12 devices (x = 1 through 7)                                |
| M23         | M23 device                                                   |
| URT         | Dual Universal Asynchronous Receiver and Transmitter         |
| HSCy        | High-level Serial Communication Controller (y = 1 through 2) |
| TMR         | Timer device                                                 |
| CCxx        | Channel Controller (xx = 1 through 14)                       |
| TXyy        | Transceiver devices (yy = 1 through 28)                      |

# error analysis data

## - For the KCR1-MXR circuit pack introduced in Release 4.0,

this data may be output with 0 to 10 fields depending upon the error condition. Each field contains a four-digit hexadecimal number representing troubleshooting data. For identification purposes these fields are labeled as shown below and would appear in the order shown within the message.

m1s1 m2s2 m3s3 h1h2 x1x2 x3x4 y1y2 z1z2 [d1d2 d3d4]

|    |                                                      |
|----|------------------------------------------------------|
| m1 | MXR mask register 1                                  |
| s1 | MXR error source register 1                          |
| m2 | MXR mask register 2                                  |
| s2 | MXR error source register 2                          |
| m3 | MXR mask register 3                                  |
| s3 | MXR error source register 3                          |
| h1 | Hardware error summary 1                             |
| h2 | Hardware error summary 2                             |
| x1 | Transceiver device register 1                        |
| x2 | Transceiver device register 2                        |
| x3 | Transceiver device register 3                        |
| x4 | Transceiver device register 4                        |
| y1 | M13 device ID register                               |
| y2 | Channel controller ESR register                      |
| z1 | Circuit ID & version                                 |
| z2 | Not used                                             |
| d1 | Byte 1 of devc data                                  |
| d2 | Byte 2 of devc data (not used for device CC)         |
| d3 | Byte 3 of devc data (not used for device CC)         |
| d4 | Byte 4 of devc data (not used for devices CC and TX) |

## - For the KCR5-EMXR circuit pack introduced in Release 6.0,

this data may be output with 0 to ?? fields depending upon the error condition. Each field contains a four-digit hexadecimal number representing troubleshooting data. For identification purposes these fields are labeled as shown below and would appear in the order shown within the message.

### Data Fields

|    |             |
|----|-------------|
| d1 | Description |
| d2 | Description |
| .  | .           |
| .  | .           |
| .  | .           |
| dn | Description |



mmmm - Error condition code

mmmm *Explanation*

|             |                                                     |
|-------------|-----------------------------------------------------|
| <b>SWFA</b> | MXR DS3 loss of signal                              |
| <b>SWFA</b> | MXR unknown error                                   |
| <b>SWFA</b> | MXR M23 summary stuck error                         |
| <b>SWFA</b> | MXR communication link error                        |
| <b>SWFA</b> | MXR channel controller transmit data error          |
| <b>SWFA</b> | MXR channel controller receiver data error          |
| <b>SWFA</b> | MXR channel controller exercise error               |
| <b>SWFA</b> | MXR channel controller stuck bit error              |
| <b>SWFA</b> | MXR transceiver framer error                        |
| <b>SWFA</b> | MXR transceiver receive sync error                  |
| <b>SWFA</b> | MXR transceiver transmitter error                   |
| <b>SWFA</b> | MXR M23 device error                                |
| <b>SWFA</b> | MXR M12 device error                                |
| <b>SWFA</b> | MXR M12 summary stuck error                         |
| <b>SWFA</b> | Illegal/unknown condition code                      |
| <b>SWFA</b> | MXR ROM error                                       |
| <b>SWFA</b> | MXR LCA error                                       |
| <b>SWFA</b> | MXR queue overflow                                  |
| <b>SWFA</b> | MXR channel controller loss of clock                |
| <b>SWFA</b> | MXR channel controller frame sync error             |
| <b>SWFA</b> | MXR channel controller configuration register error |
| <b>SWFA</b> | MXR channel controller instruction ram error        |
| <b>SWFA</b> | MXR channel controller parity error                 |
| <b>SROF</b> | MXR access error (can't access pack)                |
| <b>SWFA</b> | MXR hard error stuck bit                            |
| <b>SWFA</b> | MXR facility error stuck bit                        |
| <b>SWFA</b> | MXR pack is in reset state                          |
| <b>SWFA</b> | MXR PIF Bus Parity Error                            |
| <b>SWFA</b> | MXR loss of clock from unselected FLI               |
| <b>SWFA</b> | MXR 45MHz is not phase locked to system clock       |
| <b>SWFA</b> | MXR firmware error                                  |
| <b>SWFA</b> | MXR HSCC device error                               |
| <b>SWFA</b> | MXR PIF I/O device error                            |
| <b>SWFA</b> | MXR M13 summary stuck bit error                     |
| <b>SWFA</b> | MXR transceiver summary stuck bit error             |
| <b>SWFA</b> | MXR program error                                   |
| <b>SWFA</b> | MXR RAM error                                       |
| <b>SWFA</b> | EMXR Timer error                                    |
| <b>SWFA</b> | EMXR DUART error                                    |

## **REPT,EVT,EQPT,UNIT,UC,MC,CI,MP**

### **OVERLOAD**

#### **Explanation Of Command**

**This troubleshooting message is used only by the DACS II developers** and occurs when the indicated CPU processor has reported an internal error from which recovery is not possible. The error may be in the CPU hardware or related software. The resulting troubleshooting data can be useful in isolating software problems.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

## Autonomous Message

[O.01381]

```
pa ff REPT EVT EQPT
/* [O.01381] */
"{UNIT-[q]q,UC|MC[, {CI|MP}]],OVERLOAD"
"TN-X-dddd"
/* PROCESSOR DATA */
"<d01> <d02> <d03> <d04> <d05> <d06> <d07> <d08>"
"<d09> <d10> <d11> <d12> <d13> <d14> <d15> <d16>"
"<d17> <d18> <d19> <d20> <d21> <d22> <d23> <d24>"
"<d25> <d26> <d27> <d28> <d29> <d3031> <d3233> <d34353637>"
/* PROGRAM TEXT */
"<d01> <d02> <d03> <d04> <d05> <d06> <d07> <d08>"
"<d09> <d10> <d11> <d12> <d13> <d14> <d15> <d16>"
"<d17> <d18> <d19> <d20> <d21> <d22> <d23> <d24>"
"<d25> <d26> <d27> <d28> <d29> <d30> <d31> <d32>"
/* MEMORY DATA */
"<d01> <d02> <d03> <d04> <d05> <d06> <d07> <d08>"
"<d09> <d10> <d11> <d12> <d13> <d14> <d15> <d16>"
"<d17> <d18> <d19> <d20> <d21> <d22> <d23> <d24>"
"<d25> <d26> <d27> <d28> <d29> <d30> <d31> <d32>"
/* READY QUEUE */
"<d01> <d02> <d03> <d04> <d05> <d06> <d07> <d08>"
"<d09> <d10> <d11> <d12> <d13> <d14> <d15> <d16>"
/* PAUSE QUEUE */
"<d01> <d02> <d03> <d04> <d05> <d06> <d07> <d08>"
"<d09> <d10> <d11> <d12> <d13> <d14> <d15> <d16>"
/* LOCAL STACK DATA */
"<d01> <d02> <d03> <d04> <d05> <d06> <d07> <d08>"
"<d09> <d10> <d11> <d12> <d13> <d14> <d15> <d16>"
"<d17> <d18> <d19> <d20> <d21> <d22> <d23> <d24>"
"<d25> <d26> <d27> <d28> <d29> <d30> <d31> <d32>"
/* STACK TRACE */
"<d01> <d02> <d03> <d04> <d05> <d06> <d07> <d08>"
"<d09> <d10> <d11> <d12> <d13> <d14> <d15> <d16>"
"<d17> <d18> <d19> <d20> <d21> <d22> <d23> <d24>"
"<d25> <d26> <d27> <d28> <d29> <d30> <d31> <d32>"
;
```

## **Explanation Of Parameters**

---

**pa** - Priority of action field.

**pa**     *Explanation*

**A**     Autonomous  
**\***     Minor alarm  
**\*\***    Major alarm  
**\*C**    Critical alarm

### **OVERLOAD**

- Overload

**DATA** - Data

**\*\***     - Major Alarm

**MP**    - Main processor

**CI**    - Communications interface

**UC**    - Unit controller

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**MC**    - Main controller

The TN number can be specified in RTRV-LOG:::ERR to retrieve the contents of the DACS II error recovery log file which contains the past history of all error recovery events related to this output report.

The following interpretations are listed in alphabetical order by the capitalized names

**LOCAL** - Local

LOCAL STACK DATA interpretation

**dx**     *Explanation*

01     user stack pointer (A7)  
02-32 dump of stack data (in reverse order)

**MEMORY** - Memory

MEMORY DATA interpretation

**dx** *Explanation*

- 01 Address of bad memory segment
- 02 Number of attached memory segments
- 03 Memory size
- 04-08 Not used
- 09-32 Memory dump

This displays the memory attached to the process at the time of the OVERLOAD. If the memory address and memory dump section contain zeros, this indicates that there was no memory corruption. Otherwise, if corruption was detected, the address of the bad segment along with a memory dump of that segment will be displayed.

**PAUSE** - Pause

**QUEUE** - Queue

PAUSE QUEUE interpretation

**d01-d16**

- process name (ASCII)

This displays the processes that were in the pause queue at the time of the OVERLOAD.

## PROCESSOR

- Processor

### PROCESSOR DATA interpretation

This displays all relevant data about the processor at the time of the OVERLOAD. Note that pcb stands for process control block.

| <b>dx</b> | <i>Explanation</i>  |
|-----------|---------------------|
| 01        | process name        |
| 02        | stack pc            |
| 03        | pcb address         |
| 04        | pack id             |
| 05        | exception vector    |
| 06        | status register     |
| 07        | special status word |
| 08        | fault address       |
| 09        | usp                 |
| 10        | fp                  |
| 11        | A5                  |
| 12        | A4                  |
| 13        | A3                  |
| 14        | A2                  |
| 15        | A1                  |
| 16        | A0                  |
| 17        | D7                  |
| 18        | D6                  |
| 19        | D5                  |
| 20        | D4                  |
| 21        | D3                  |
| 22        | D2                  |
| 23        | D1                  |
| 24        | D0                  |
| 25        | pcb memory segs     |
| 26        | pcb ssp             |
| 27        | pcb pc              |
| 28        | pcb return addr     |
| 29        | pcb usp             |
| 30        | pcb events          |
| 31        | pcb tslice          |
| 32        | pcb sr              |
| 33        | pcb signals         |
| 34        | pcb prior           |
| 35        | pcb mode            |
| 36        | pcb dflag           |
| 37        | pcb status          |

**PROGRAM**

- Program

**TEXT** - Text

PROGRAM TEXT interpretation

**d01-d32**

- disassembled listing of program text (ASCII)

This displays the disassembled listing of the program text. The display contains up to 254 ASCII characters starting at the value of the program counter (pc) at the time the OVERLOAD occurred.

**READY** - Ready

READY QUEUE interpretation

**d01-d16**

- process name (ASCII)

This displays the processes that were in the ready-to-run queue at the time of the OVERLOAD.

**STACK** - Stack

**TRACE** - Trace

STACK TRACE interpretation

*dxx      Explanation*

01      previous stack 1 (A6)  
02      program counter  
03-08   stack dump

09      previous stack 2 (A6)  
10      program counter  
11-16   stack dump

17      previous stack 3 (A6)  
18      program counter  
19-24   stack dump

25      previous stack 4 (A6)  
26      program counter  
27-32   stack dump

This message dumps the previous four function calls prior to the function where the OVERLOAD occurred.

## REPT,EVT,EQPT,UNIT,UC,UBX,TN,X,EVENT

### ERROR RECOVERY UNIT

#### Explanation Of Command

This message reports that DACS II detected an alarm on a given units' unit controller or unit bus extender.

#### Command

Not applicable.

#### Completion Message

Not applicable.

#### Denial Message

Not applicable.

#### Autonomous Message

[O.01361]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT
 mmmm
 /* [0.01361] */
 /* <explanation of error condition code> */
 "UNIT-[q]q:{UC|UBX}:TN-X-dddd,EVENT-eeee[,ESR],ERR"
 "<error analysis data>"
;
```



### **Explanation Of Parameters**

---

A        Autonomous

**ERR**    - Error recovery

**ESR**    - Error source register

The ESR keyword is not output if the register contents cannot be read.

**UNIT**   - Unit

**[q]q**   - Unit number (1 through 16)

**UC**     - Unit controller

**UBX**    - Unit bus extender

**TN**     - Transaction

**dddd**   - Transaction number

The TN number can be specified in RTRV-LOG:::ERR to retrieve the contents of the DACS II error recovery log file which contains the past history of all error recovery events related to this output report.

**EVENT** - Event

**eeee**   - Event number

The event number can be specified in RTRV-LOG:::ERR to retrieve the contents of the DACS II error recovery log file which contains the data for this error recovery event.

#### **error analysis data**

- 2 to 8 words, depending on the unit type, of four hexadecimal digits each containing troubleshooting data.

For a DS3U the words are labeled as follows:

ire0, ire1, ire2, cies, irm0, irm1, irm2, cima

**ire0**   - Error source register 0

**ire1**   - Error source register 1

**ire2**   - Error source register 2

**cies**   - Communications interface error source register

**irm0**   - MASK register 0

**irm1**   - MASK register 1

**irm2**   - MASK register 2

**cima**   - Communications interface MASK register

For an FTU the words are labeled as follows:

aabb eeff

**aa** - CPU interrupt mask register contents  
**bb** - CPU interrupt holding register contents  
**ee** - UBX interrupt mask register contents  
**ff** - UBX interrupt holding register contents

For a DSPU the words are labeled as follows:

aaaa bbbb cccc dddd eeee ffff

**aaaa** - CPU interrupt holding register contents  
**bbbb** - CPU interrupt mask register contents  
**cccc** - DSPI interrupt capturing register 0 contents  
**dddd** - DSPI interrupt mask register 0 contents  
**eeee** - DSPI interrupt capturing register 1 contents  
**ffff** - DSPI interrupt mask register 1 contents

**mmm** - Error condition code

**mmm**    *Explanation*

**NCON**    No conditions  
**SWFA**    CPU internal bus error  
**SWFA**    CPU parallel bus parity error  
**SWFA**    CPU serial bus parity error  
**SWFA**    Sanity Time-out  
**SWFA**    CPU RAM Parity error  
**SWFA**    Source of error is unknown  
**SWFA**    Source of error was not found  
**SWFA**    Stuck bit in register  
**SWFA**    Bad UBX pack  
**SWFA**    Illegal/unknown condition code

## **REPT,EVT,T1,NPC,CONDTYPE,CONDEFF,LOCN**

### **REPORT NPC THRESHOLD CROSSING ALARM FOR PA, TA, DA, AND TH TYPE NPCS**

#### **Explanation Of Command**

This autonomous output message reports a facility performance monitoring parameter threshold crossing event for the specified DA, TA or TH type NPC. For DA and TA type NPCs, this is a non-alarmed event. Threshold crossing alert messages can be generated for both 15-minute and daily parameter accumulation intervals.

For DS3Us, if alarm messages for DS1s embedded within a DS3 are turned off in the event the DS3 signal fails, then it is possible for a threshold message for a TA type NPC to be generated in the 10 second alarm integration interval between the beginning of the DS3 signal failure and the generation of the DS3 alarm message, even though DS1 threshold messages are normally suppressed during the time interval that the carrying DS3 signal is in a failed state (LOS, LOF, BER, or AIS).

The command that turns alarm message suppression on or off for DS1s embedded within DS3s is: **ED-PRMTR-T3 : : DS1ALMDS3**.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

---

## Autonomous Message

---

### Nonhierarchical

---

For DA and TA type NPCs:

[O.65061]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT T1
/* [O.65061] */
/* NPC Number:CONDTYPE,CONDEFF,LOCN,COUNT,THLEV,AI */
"[s]abc:T-<parameter>,TC,locn,cccccccc,llllllll,aaaaa"
```

For TH type NPCs:

[O.65061]

```
<xy> yy-mm-dd hh:mm:ss
pa <il> ff REPT EVT T1
/* [O.65061] */
/* NPC Number:alarm state,parameter,COUNT,THLEV,AI */
"[s]abc:<state>,<parameter>,cccccccc,llllllll,aaaaa"
```

---

### Hierarchical

---

For DA and TA type NPCs:

[O.65061]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT T1
/* [O.65061] */
/* NPC Number:CONDTYPE,CONDEFF,LOCN,COUNT,THLEV,AI */
"uvmnp:T-<parameter>,TC,locn,cccccccc,llllllll,aaaaa"
```

For TH type NPCs:

[O.65061]

```
<xy> yy-mm-dd hh:mm:ss
pa <il> ff REPT EVT T1
/* [O.65061] */
/* NPC Number:alarm state,parameter,COUNT,THLEV,AI */
"uvmnp:<state>,<parameter>,cccccccc,llllllll,aaaaa"
```

## Explanation Of Parameters

**AI** - Accumulation Interval

**aaaaa** - The accumulation time period for the specified parameter

*aaaaa Explanation*

15MIN Parameter count from a 15-minute accumulator

DAILY Parameter count from a daily accumulator

**NPC** - Network processing circuit

[s]abc - The 3- or 4-digit nonhierarchical NPC number

If NPC numbers are expressed in three digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 | Unit<br>5 | Unit<br>6 |
|-----------|-----------|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       | NPC       | NPC       |
| 001-003   | 161-163   | 321-323   | 481-483   | 641-643   | 801-803   |
| 005-007   | 165-167   | 325-327   | 485-487   | 645-647   | 805-807   |
| 009-011   | 169-171   | 329-331   | 489-491   | 649-651   | 809-811   |
|           | .         |           |           |           |           |
|           | .         |           |           |           |           |
|           | .         |           |           |           |           |
| 157-159   | 317-319   | 477-479   | 637-639   | 797-799   | 957-959   |
| 16A-16C   | 32A-32C   | 48A-48C   | 64A-64C   | 80A-80C   | 96A-96C   |
| 16E-16G   | 32E-32G   | 48E-48G   | 64E-64G   | 80E-80G   | 96E-96G   |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 |
|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       |
| 0001-0003 | 0161-0163 | 0321-0323 | 0481-0483 |
| 0005-0007 | 0165-0167 | 0325-0327 | 0485-0487 |
| 0009-0011 | 0169-0171 | 0329-0331 | 0489-0491 |
|           | .         |           |           |
|           | .         |           |           |
|           | .         |           |           |
| 0157-0159 | 0317-0319 | 0477-0479 | 0637-0639 |
| 016A-016C | 032A-032C | 048A-048C | 064A-064C |
| 016E-016G | 032E-032G | 048E-048G | 064E-064G |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |



**uv-m-np**

- Hierarchical NPC number

**uv** - Unit number

**m** - Module number

**np** - NPC number within the module

The valid values are:

DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**CONDTYPE**

- Condition Type

**T-parameter**

- Threshold crossing parameter

**T**

- Threshold

**parameter**

- The type of monitored parameter for which a threshold crossing is reported.

For DA or TA type NPC

| <i>parameter</i> | <i>Explanation</i>                    |
|------------------|---------------------------------------|
| CVP              | Path Coding Violations                |
| CVL              | Line Coding Violations                |
| ESP              | Path Errored Seconds                  |
| ESL              | Line Errored Seconds                  |
| SESP             | Path Severely Errored Seconds         |
| SESL             | Line Severely Errored Seconds         |
| SEFS             | Path Severely Errored Framing Seconds |
| CSSP             | Path Controlled Slip Seconds          |
| UASP             | Path Unavailable Seconds              |

# **CONDEFF**

- Condition Effect

**TC** - Transient condition

**LOCN** - Location

**locn** - The location being performance monitored

| <i>locn</i> | <i>Explanation</i> |
|-------------|--------------------|
| NEND        | Near-end           |
| FEND        | Far-end            |

**COUNT** - Count

# **CCCCCCCC**

- The count accumulated for the monitored parameter  
(000000001 through 134217728)

**THLEV** - Threshold Level

# **11111111**

- The programmed threshold level of the monitored parameter  
(000000001 through 134217728)

Values of threshold levels within the ranges above may cause threshold crossing alert messages

**pa** - Priority of Action

| <i>pa</i> | <i>Explanation</i>                |
|-----------|-----------------------------------|
| <b>A</b>  | Autonomous                        |
| <b>*</b>  | Minor alarm                       |
| <b>**</b> | Major alarm, service affecting    |
| <b>*C</b> | Critical alarm, service affecting |

il Intervention level.

*il Explanation*

AMI Immediate maintenance action

AMD Deferred maintenance action

SI No intervention

**state** - Alarm state

*state Explanation*

MI Maintenance Information

DMA Deferred Maintenance Minor Alarm

PMA Prompt Maintenance Major Alarm

PMC Prompt Maintenance Critical Alarm

For TH type NPCs:

*parameter Explanation*

CRC CRC Block Errors

FRER Framing Errors

OFS Out of Frame Seconds

ES Errored Seconds

SES Severely Errored Seconds

CSS Controlled Slip Seconds

UAS Unavailable Seconds

UATC Unavailable Time Count

MER Multiframe Errors

## **REPT,INVID,SFW,SOFTWARE,ID,BLOCK,CHECK**

### **INVALID SOFTWARE IDENTIFICATION BLOCK**

#### **Explanation Of Command**

This message indicates that either a software identification block check failed or that a mismatch exists in the generic number, point issue, or release number.

#### **Command**

Not applicable.

#### **Completion Message**

[O.01291]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT INVID SFW
/* [0.01291] */
/* SOFTWARE ID BLOCK CHECK FAILED */
"COND-cc"
;
```

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

Not applicable.

### **Explanation Of Parameters**

---

**INVID** - Invalid

**SFW** - Software

**ID** - Identification

**BLOCK** - Block

**COND** - Condition

**cc**     **mmmm** - Error condition code

| <b>cc</b> | <b>mmmm</b> | <i>Explanation</i>                              |
|-----------|-------------|-------------------------------------------------|
| <b>20</b> | <b>SNVS</b> | Software Identification Block is not readable   |
| <b>21</b> | <b>SNVS</b> | Software Identification Block failed comparison |
| <b>22</b> | <b>SNVS</b> | Release number mismatch                         |
| <b>23</b> | <b>SNVS</b> | Point number mismatch                           |
| <b>24</b> | <b>SNVS</b> | PDI Version number mismatch                     |
| <b>A5</b> | <b>SNVS</b> | FPI on SMEM does not match one on PMEM          |

## **REPT,OPR,ACO,ALL**

### **ALARM CUTOFF ACTIVE**

#### **Explanation Of Command**

This output message automatically reports the activation (depressing) of the alarm cutoff (ACO) switch. Activation of this switch silences the audible alarms. The ACO switch will be inactivated when all alarms are retired or when a new alarm appears on the frame. For example, if there is a minor alarm on the frame before the CGA major alarm is induced, when the CGA major alarm is retired by an ACO action, the minor alarm will remain. In this case, there will be a second ACO ACTIVE message.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.65071]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT OPR ACO ALL
/* [O.65071] */
/* ACO State */
"state"
;
```

### **Explanation Of Parameters**

---

**ACO** - Alarm cutoff

**OPR** - Operate

**state** - Alarm cutoff status

| <i>state</i> | <i>Explanation</i> |
|--------------|--------------------|
|--------------|--------------------|

|        |                        |
|--------|------------------------|
| ACTIVE | Alarm cutoff is active |
|--------|------------------------|

## **REPT,PM,T1,NPC,PARAM,COUNT,VLDTY,LOCN**

### **REPORT DS1 PERFORMANCE MONITORING**

#### **Explanation Of Command**

This message is automatically generated by DACS II as the result of a user scheduling automatic DACS II performance reports for DA and TA type NPCs. The autonomous report format specifies the NPC along with all of the data necessary to identify the specific performance parameters and accumulation time periods that are being reported. The actual parameter counts are reported along with their historical validity indicators.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

[O.61011.01]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT PM T1
/* [O.61011.01] */
"ABORT"
;
```



## Autonomous Message

### Nonhierarchical

[O.61011]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT PM T1
/* [O.61011] */
/* NPC Number:PARAM,COUNT,VLDTY,LOCN,AI,MONDAT,MONTIM */
"[s]abc:pppp,cccccccc,v,locn,aaaaa,mddd,hhmm"
" . :pppp,cccccccc,v,locn,aaaaa,mddd,hhmm"
" . :pppp,cccccccc,v,locn,aaaaa,mddd,hhmm"
" . :pppp,cccccccc,v,locn,aaaaa,mddd,hhmm"
" . :pppp,cccccccc,v,locn,aaaaa,mddd,hhmm"
" . :pppp,cccccccc,v,locn,aaaaa,mddd,hhmm"
" . :pppp,cccccccc,v,locn,aaaaa,mddd,hhmm"
" . :pppp,cccccccc,v,locn,aaaaa,mddd,hhmm"
" [v]ghi:pppp,cccccccc,v,locn,aaaaa,mddd,hhmm"
>
```

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT PM T1
/* [O.61011] */
/* NPC Number:PARAM,COUNT,VLDTY,LOCN,AI,MONDAT,MONTIM */
"[u]jkl:pppp,cccccccc,v,locn,aaaaa,mddd,hhmm"
" . :pppp,cccccccc,v,locn,aaaaa,mddd,hhmm"
" . :pppp,cccccccc,v,locn,aaaaa,mddd,hhmm"
" . :pppp,cccccccc,v,locn,aaaaa,mddd,hhmm"
" . :pppp,cccccccc,v,locn,aaaaa,mddd,hhmm"
" . :pppp,cccccccc,v,locn,aaaaa,mddd,hhmm"
" . :pppp,cccccccc,v,locn,aaaaa,mddd,hhmm"
" . :pppp,cccccccc,v,locn,aaaaa,mddd,hhmm"
" [t]def:pppp,cccccccc,v,locn,aaaaa,mddd,hhmm"
;
```

## Hierarchical

[O.61011]

<xy> yy-mm-dd hh:mm:ss

A ff REPT PM T1

/\* [O.61011] \*/

/\* NPC Number:PARAM,COUNT,VLDTY,LOCN,AI,MONDAT,MONTIM \*/

"uv-m-np:pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"

" . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"

" . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"

" . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"

" . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"

" . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"

" . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"

" . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"

"ed-h-fg:pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"

>

.  
.  
.

<xy> yy-mm-dd hh:mm:ss

A ff REPT PM T1

/\* [O.61011] \*/

/\* NPC Number:PARAM,COUNT,VLDTY,LOCN,AI,MONDAT,MONTIM \*/

"op-j-st:pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"

" . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"

" . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"

" . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"

" . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"

" . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"

" . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"

" . :pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"

"wx-k-qr:pppp,cccccccc,v,locn,aaaaa,mmdd,hhmm"

;

## Explanation Of Parameters

NPC - Network processing circuit

[s]abc - The 3- or 4-digit nonhierarchical starting NPC number

[v]ghi - The 3- or 4-digit nonhierarchical NPC number ([s]abc through [t]def)

[u]jkl - The 3- or 4-digit nonhierarchical NPC number ([s]abc through [t]def)

[t]def - The 3- or 4-digit nonhierarchical ending NPC number

If NPC numbers are expressed in three digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |

| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

**uv-m-np**

- Hierarchical starting NPC number

ed-h-fg - Hierarchical NPC number (uv-m-np through wx-k-qr)

op-j-st - Hierarchical NPC number (uv-m-np through wx-k-qr)

**wx-k-qr**

- Hierarchical ending NPC number

**uv, ed, op, wx**

- Unit number

**m, h, j, k**

- Module number

**np, fg, st, qr**

- NPC number within the module

The valid values are:

DA type NPC numbers listed by unit, module, and NPC Number

Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TA NPC numbers listed by unit, module, and NPC Number

Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**PARAM** - Parameter

**pppp** - Parameter name

The type of monitored parameter whose value is reported.

*pppp Explanation*

|      |                                       |
|------|---------------------------------------|
| CVP  | Path Coding Violations                |
| CVL  | Line Coding Violations                |
| ESP  | Path Errored Seconds                  |
| ESL  | Line Errored Seconds                  |
| SESP | Path Severely Errored Seconds         |
| SESL | Line Severely Errored Seconds         |
| SEFS | Path Severely Errored Framing Seconds |
| CSSP | Path Controlled Slip Seconds          |
| UASP | Path Unavailable Seconds              |

**COUNT** - Count

**CCCCCCCC**

- The accumulated count of a monitored parameter.  
(000000000 through 134217728)

This parameter is meaningless if the VLDTY parameter indicates that data is not available for the interval.

**VLDTY** - Validity

**v** - Validity indicator

Indicates the validity of historical monitoring information. This parameter indicates whether the information for the specified accumulation interval was accumulated over the entire interval or some portion of it.

*v Explanation*

|   |                                                              |
|---|--------------------------------------------------------------|
| A | Adjusted, data was manually initialized                      |
| C | Complete, data was accumulated over the entire interval      |
| L | Long, data was accumulated longer than the interval period   |
| P | Partial, data was accumulated over only part of the interval |

**LOCN** - Location

**locn** - The location being performance monitored

*locn Explanation*

|      |          |
|------|----------|
| NEND | Near-end |
| FEND | Far-end  |

**AI** - Accumulation interval

**aaaaa** - Accumulation interval specification

The accumulation or performance monitoring period for the specified parameter.

*aaaaa Explanation*

|       |                                              |
|-------|----------------------------------------------|
| 15MIN | Parameter count from a 15-minute accumulator |
| DAILY | Parameter count from a daily accumulator     |

**MONDAT** - Monitored date

**mmdd** - Beginning date of the performance monitoring period

The date on which the performance monitoring period begins. This period is specified in the AI parameter.

**mm** - Month of year (01 through 12)

**dd** - Day of the month (01 through 31)

**MONTIM** - Monitored time

**hhmm** - Time at which performance monitoring begins

When outputting current or historical data, this parameter indicates the beginning time of day of the historical accumulation interval specified in the AI parameter.

**hh** - Hour of day (00 through 23)

**mm** - Minute of hour (00 through 59)

**ABORT** - Abort

The autonomous ABORT message is generated when the buffer is overfilled with scheduled PM reports.

## **REPT,RECOVY,EQPT,COND,RTRV,IN,PROGRESS**

### **UTILITY QUERY, ERROR RECOVERY**

#### **Explanation Of Command**

This message reports that an autonomous error recovery action has been taken to an entity. An in-progress message will be output every 20 seconds until the action is completed or denied.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.55021]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT RECOVY EQPT
/* [O.55021] */
/* Entity:Recovery type */
"<entity>:<action>"
"COND-cc"
;
```



[O.55022]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT RECOVY EQPT
/* [O.55022] */
"RTRV:RECOVY:IN_PROGRESS"
;
```

[O.55021.01]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT RECOVY EQPT
mmmm
/* [O.55021.01] */
/* <explanation of error condition code> */
/* Entity:Recovery type */
"<entity>:<action>"
;
```

### Explanation Of Parameters

**RECOVY** - Internal recovery error

**entity** - DACS II entity involved

| <i>entity</i> | <i>Explanation</i>                     |
|---------------|----------------------------------------|
| MC            | Action on Main Controller              |
| MP            | Action on Main Processor               |
| CI            | Action on Communication Interface      |
| DISK          | Action on DISK unit                    |
| TAPE          | Action on TAPE unit                    |
| UNIT [q]q     | Action on specific unit (1 through 16) |
| FRAME         | Frame wide action                      |

**action** - Action that the error recovery takes to the entity

| <i>action</i> | <i>Explanation</i>                                        |
|---------------|-----------------------------------------------------------|
| REMOVE        | Remove processor from service                             |
| HWBOOT        | Hardware boot (boot of processor with existing data base) |
| WMBOOT        | Warm boot (boot of processor with disk data base)         |
| CDBOOT        | Cold boot (boot of processor programs and data base)      |
| MCOND         | Put frame into maintenance condition                      |

**cc**      **mmm**    - Error condition code

| <b>cc</b> | <b>mmm</b>  | <i>Explanation</i>                                               |
|-----------|-------------|------------------------------------------------------------------|
| <b>00</b> | <b>NCON</b> | No conditions                                                    |
| <b>04</b> | <b>SAOS</b> | Subject entity is out of service                                 |
| <b>0B</b> | <b>SROF</b> | BOOT on subject entity failed                                    |
| <b>46</b> | <b>SROF</b> | Failed to boot CONF file                                         |
| <b>47</b> | <b>SROF</b> | Failed to boot DB                                                |
| <b>48</b> | <b>SROF</b> | Failed to boot journal--recurrence indicates database corruption |
| <b>49</b> | <b>SROF</b> | Failed to boot unit                                              |
| <b>4C</b> | <b>SROF</b> | Failed to boot CI                                                |
| <b>51</b> | <b>SROF</b> | General boot failure (vanilla flavor)                            |
| <b>18</b> | <b>ENEQ</b> | DSPI not equipped, not in service, or failed                     |
| <b>4D</b> | <b>SNVS</b> | MP database not consistent with Configuration file               |
| <b>52</b> | <b>SNVS</b> | Database is empty                                                |
| <b>3F</b> | <b>SNVS</b> | G4 to G4.1 retrofit failed                                       |
| <b>92</b> | <b>SNVS</b> | Can't mount or unmount PMEM                                      |
| <b>FA</b> | <b>SROF</b> | SSC software out of date                                         |
| <b>2B</b> | <b>ENEQ</b> | Database corrupt                                                 |

## **REPT,RMV,EQPT,SYNC,TLI,OOS,PMC,PMA,DMA**

### **REMOVE SYNCHRONIZER'S TLI**

#### **Explanation Of Command**

This message prints when a synchronizer's timing link interface(TLI) extractor is autonomously removed from service. The message 33121 prints to identify the SSPs being removed from service.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.33131]

```
<xy> yy-mm-dd hh:mm:ss
pa <il> ff REPT RMV EQPT
/* [O.33131] */
/* entity, state of the entity:Alarm State */
"SYNC-a-TLI-m,OOS:{PMC,PMA,DMA,MI}"
;
```

## **Explanation Of Parameters**

---

**pa** - Priority of action field.

**pa** *Explanation*

**A** Autonomous

**M** Manual

**\*** Minor alarm

**\*\*** Major alarm

**\*C** Critical alarm

**il** - Intervention level.

**il** *Explanation*

**AMI** Immediate maintenance action

**AMD** Deferred maintenance action

**SI** No intervention

**PMC** - Prompt Maintenance Action Critical

**PMA** - Prompt Maintenance Action Major

**DMA** - Deferred Maintenance Action Minor

**MI** - Maintenance Information

**SYNC** - Synchronizer

**a** - SYNC number (0 or 1)

**TLI** - Timing Link Interface

**m** - TLI number (1 through 4)

**OOS** - Out-of-service

## **REPT,RTRV,END,LOG**

### **END OF RETRIEVED LOGGED MESSAGES**

#### **Explanation Of Command**

This is an autonomous message marking the end of a block of retrieved logged messages. The messages will be output as a result of the command I.57011.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.83001]

```
 [<xy>] yy-mm-dd hh:mm:ss
A xxx.yyy REPT RTRV MSG
 /* [O.83011] */
 /* END of block of retrieved messages */
 "END LOG MSG"
;
```

### **Explanation Of Parameters**

---

#### **END LOG MSG**

- End of a block of logged messages

## **REPT,RTRV,END,LOG,ABORTED**

### **ABORTED END OF RETRIEVED LOGGED MESSAGES**

#### **Explanation Of Command**

This is an autonomous message marking the end of a block of retrieved logged messages that was aborted prior to completion due to system problems. The messages will be output as a result of the command I.57011 not outputting the entire log that was requested.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.83012]

```
 [<xy>] yy-mm-dd hh:mm:ss
A xxx.yyy REPT RTRV MSG
 /* [O.83012] */
 /* END of block of retrieved messages */
 "END LOG MSG ABORTED"
;
```

### **Explanation Of Parameters**

---

#### **END LOG MSG ABORTED**

- Aborted End of a block of logged messages



## **REPT,RTRV,START,LOG**

### **BEGINNING OF RETRIEVED LOGGED MESSAGES**

#### **Explanation Of Command**

This is an autonomous message marking the beginning of a block of retrieved logged messages. The logged messages will follow this autonomous message with no break until the "END LOG MSG" autonomous message (O.83011). The messages will be output as a result of the command I.57011.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.83001]

```
 [<xy>] yy-mm-dd hh:mm:ss
A xxx.yyy REPT RTRV MSG
 /* [O.83001] */
 /* START of block of retrieved messages */
 "START LOG MSG"
;
```

### **Explanation Of Parameters**

---

#### **START LOG MSG**

- Start of a block of logged messages

## **RESET, STOPPED**

### **STARTUP**

#### **Explanation Of Command**

This autonomous message indicates that the reset procedure has not successfully completed.

#### **Command**

Not applicable.

#### **Completion Message**

Not applicable.

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.01251]

**RESET STOPPED**

RESET, STOPPED  
01251

DACS II/Rel 8.2.3  
365-353-232

---

### **Explanation Of Parameters**

## **RLS,LPBK,T1,DGA,DGB,DGC,DGD,DGP,LLB,RT**

### **TWO-WAY TEST ACCESS LINE LOOPBACK**

#### **Explanation Of Command**

This MML message allows the user to release an activated line loopback on a digroup. The equivalent functionality is provided in message [I.26101].

#### **Command**

[I.26131]

**RLS-LPBK-T1: [<xy>]: {DGA|DGB|DGC|DGD|DGP}: [ww]: LLB:\  
RT-ffff;**

#### **Completion Message**

[O.26131]

    <xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
**M RLS LPBK T1:: {DGA|DGB|DGC|DGD|DGP}: [ww]: LLB:\  
RT-ffff COMPLD  
;**

#### **Denial Message**

[O.26131.01]

    <xy> yy-mm-dd hh:mm:ss  
**M RLS LPBK T1:: {DGA|DGB|DGC|DGD|DGP}: [ww]: LLB:\  
RT-ffff DENY  
    mmmm  
    /\* [O.26131.01] \*/  
    /\* <explanation of the error condition code> \*/  
;**

## Autonomous Message

[O.26131]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT RLS LPBK T1
/* [O.26131] */
"{DGA|DGB|DGC|DGD|DGP},LLB,RT-ffff"
;
```

[O.26131.01]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT RLS LPBK T1
mmm
/* [O.26131.01] */
/* <explanation of the error condition code> */
"{DGA|DGB|DGC|DGD|DGP},LLB,RT-ffff"
;
```

## Explanation Of Parameters

**RLS** - Release

**LPBK** - Loopback

**DG(A,B,C,D,P)** - Digroup (A,B,C,D,P)

**LLB** - Line LoopBack

**RT** - Remote Terminal

**ffff** - Bank identification number (0000 to 9999)

**mmm** - Error condition code

**mmm** *Explanation*

|             |                                             |
|-------------|---------------------------------------------|
| <b>SNVS</b> | NPC has active circuit                      |
| <b>IDNV</b> | Operation mode and digroup name don't match |
| <b>IDNV</b> | Bank id number not found                    |
| <b>IDNV</b> | Digroup name and bank id don't match        |
| <b>SAIN</b> | Loop back inhibited for digroup             |
| <b>SNVS</b> | The requested digroup is carrying service   |
| <b>SNVS</b> | LLB not initiated                           |
| <b>SNVS</b> | Autonomous loopback is active on DGA        |
| <b>IDNV</b> | Bank id number not found                    |
| <b>IDNV</b> | Digroup name and bank id don't match        |
| <b>IDNV</b> | Operation mode and digroup name don't match |

mmm Explanation

**SAIN** Loop back inhibited for digroup  
**SNVS** Autonomous loopback is active on DGA  
**SNVS** LLB not initiated  
**SNVS** NPC has active circuit

## **RLS,LPBK,T1,E1**

### **FACILITY LOOPBACK RELEASE**

#### **Explanation Of Command**

##### **For TA type NPCs on DS3Us:**

ANSI (American National Standards Institute) T1.403 is a DS1 interface specification, which among other things, specifies the use of the 4kb/s ESF data link for network maintenance. The data link is used to communicate between network elements which transport the DS1 facility.

This command is used to deactivate near-end (at the DACS II) and far-end (at the terminal on the other end of the DS1 facility) loopbacks on ESF formatted facilities as defined by ANSI T1.403.

This command can be used to deactivate a DACS II near-end payload loopback or to cause DACS II to transmit payload or line loopback deactivate commands on the ESF data link to far-end equipment, ordering the equipment on the other end of the DS1 facility to deactivate the respective loopbacks.

##### **For TE and TH type NPCs on Hybrid DS3Us:**

This command can also be used to release a line loopback towards the facility of a DS1 circuit of type TE or of an E1 circuit of type TH within a Hybrid DS3. (See command I.26141 to activate such loopbacks.)

#### **Command**

##### **Nonhierarchical**

[I.26151]

**RLS-LPBK-T1 : [<xy>] : [s]abc : [ww] : loop : locn ;**



Usage: The following applies to E1 circuits multiplexed within a Hybrid DS3 only.

[I.26151]

**RLS-LPBK-E1 : [<xy>] : [s]abc : [ww] : loop : locn ;**

### **Hierarchical**

---

[I.26151]

**RLS-LPBK-T1 : [<xy>] : uv-m-np : [ww] : loop : locn ;**

Usage: The following applies to E1 circuits multiplexed within a Hybrid DS3 only.

[I.26151]

**RLS-LPBK-E1 : [<xy>] : uv-m-np : [ww] : loop : locn ;**

### **Completion Message**

---

#### **Nonhierarchical**

---

[O.26151]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M RLS LPBK {T1|E1}::[s]abc:[ww]:loop:locn COMPLD  
;

#### **Hierarchical**

---

[O.26151]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M RLS LPBK {T1|E1}::uv-m-np:[ww]:loop:locn COMPLD  
;

## Denial Message

---

### Nonhierarchical

---

[O.26151.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RLS LPBK {T1|E1}::[s]abc:[ww]:loop:locn DENY
 mmmm
 /* [0.26151.01] */
 /* <explanation of error condition code> */
;
```

### Hierarchical

---

[O.26151.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RLS LPBK {T1|E1}::uv-m-np:[ww]:loop:locn DENY
 mmmm
 /* [0.26151.01] */
 /* <explanation of error condition code> */
;
```

## Autonomous Message

---

Not applicable.

## Explanation Of Parameters

---

**LPBK** - Loopback

**loop** - Loopback type

*loop Explanation*

LINE - Line

PYLD - Payload

**NPC** - Network processing circuit

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number

The valid values are as follows, except that for TH type NPCs that carry E1s within a Hybrid DS3U all NPC numbers that are divisible by 4 as well as all NPC numbers that end with a "D" or "H" are invalid:

If NPC numbers are expressed in three digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, HT (HDS3U)

| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

# **uv-m-np**

- Hierarchical NPC number

**uv** - Unit number

**m** - Module number

**np** - NPC number within the module

The valid values are as follows, except that for TH type NPCs that carry E1s within a Hybrid DS3U all NPC numbers that are divisible by 4 as well as all NPC numbers that end with a "D" or "H" are invalid:

DA type NPC numbers listed by unit, module, and NPC Number

Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TA NPC numbers listed by unit, module, and NPC Number

Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TE NPC numbers listed by unit, module, and NPC Number

Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number

Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

LOCN - Location

locn - Loopback Location

*locn Explanation*

NEND Near-end

FEND Far-end

The NEND parameter must be coded for DS1 (T1) or E1 loopbacks that are carried within a Hybrid DS3, even though the Far-end loopbacks cannot be invoked.



mmmm - Error condition code

| mmmm        | <i>Explanation</i>                                                 |
|-------------|--------------------------------------------------------------------|
| <b>ENEQ</b> | Subject entity is not equipped                                     |
| <b>SAOS</b> | Subject entity is out of service                                   |
| <b>ENEQ</b> | Unit is not equipped                                               |
| <b>SAOS</b> | UC is out of service                                               |
| <b>SNVS</b> | UC is in service but failed                                        |
| <b>ENEQ</b> | FTMI is not equipped                                               |
| <b>SAOS</b> | FTMI is out of service                                             |
| <b>SNVS</b> | NPC type error                                                     |
| <b>ENEQ</b> | The MXR is not grown                                               |
| <b>SAOS</b> | MXR is out of service                                              |
| <b>IPNV</b> | Invalid parameter combination                                      |
| <b>SNVS</b> | Another signal already active prevents this signal from being sent |
| <b>SAOP</b> | This signal is already being sent                                  |
| <b>SNVS</b> | No signals active                                                  |
| <b>IPNV</b> | NPC is non-channelized                                             |
| <b>IPNV</b> | NPC number out of range                                            |

## **RLS,TSIG,T1**

### **FACILITY TEST SIGNAL DEACTIVATE**

#### **Explanation Of Command**

This command is used to deactivate facility test signals and ANSI data link bit-oriented messages on DACS II DA and TA DS1 facility types. The test signals support network maintenance activities.

This command is required to deactivate any Yellow Test, High Density Test, Low Density Test, or Quasi-Random Test Signal previously applied to a facility because once these test signals are activated, they remain on the line until they are deactivated by this command.

Although this command also deactivates any currently active In-Band Loop-back Activate or In-Band Loop-back Deactivate Signal, these signals are temporary test signals which are transmitted for a duration of 5-8 seconds and then automatically deactivated by DACS II.

Deactivating a test signal also causes DACS II to remove any downstream trunk conditioning that was applied because the test signal was activated.

This command is also used to deactivate all data link test signals on DA or TA type DS1 facilities using the ESF format. Data link test signals include the Yellow Test signal (ESF mode), the Loopback Retention signal, and the ANSI far-end loopback activate/deactivate sequences which are initiated using the "Operate Loopback" command (26141). Data link test signals are defined in ANSI (American National Standards Institute) T1.403 as Bit Oriented Messages. ANSI T1.403 is a DS1 interface specification, which among other things, specifies the use of the 4kb/s ESF data link for network maintenance. The data link is used to communicate between network elements which transport the DS1 facility.

#### **Command**

#### **Nonhierarchical**

[I.28201]

RLS-TSIG-T1:[<xy>]:[s]abc:[ww]:test;

### **Hierarchical**

---

[I.28201]

RLS-TSIG-T1:[<xy>]:uv-m-np:[ww]:test;

### **Completion Message**

---

#### **Nonhierarchical**

---

[O.28201]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M RLS TSIG T1::[s]abc:[ww]:test COMPLD  
;

#### **Hierarchical**

---

[O.28201]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M RLS TSIG T1::uv-m-np:[ww]:test COMPLD  
;

### **Denial Message**

---

#### **Nonhierarchical**

---

[O.28201.01]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M RLS TSIG T1::[s]abc:[ww]:test DENY  
mmmm  
/\* [O.28201.01] \*/  
/\* <explanation of error condition code> \*/  
;

## Hierarchical

[O.28201.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RLS TSIG T1::uv-m-np:[ww]:test DENY
mmmm
/* [0.28201.01] */
/* <explanation of error condition code> */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

TSIG - Test signal

test - Test signal type

*test Explanation*

- ALLP** - All Payload Test Signals, including High Density Test Signal, Low Density Test Signal, Quasi-Random Test Signal, In-Band Loopback Activate Signal, In-Band Loopback Deactivate Signal, and Yellow Test Signal in D4/T1DM mode
- ALLD** - All Data Link Test Signals, including Yellow Test Signal in ESF mode, Loopback Retention Signal, and ANSI Bit-Oriented Far-End Loopback Activate/Deactivate Sequences.
- ALL** - All Test Signals in both the payload and data link.

NPC - Network processing circuit

[s]abc - The 3- or 4-digit nonhierarchical NPC number

The valid values are:

If NPC numbers are expressed in three digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

#### uv-m-np

- Hierarchical NPC number

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module

The valid values are:

DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

Unit    Module    NPC  
**01-16   1-4    01-40**

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

mmm - Error condition code

mmm *Explanation*

|             |                                                                    |
|-------------|--------------------------------------------------------------------|
| <b>ENEQ</b> | Subject entity is not equipped                                     |
| <b>SAOS</b> | Subject entity is out of service                                   |
| <b>ENEQ</b> | Unit is not equipped                                               |
| <b>SAOS</b> | UC is out of service                                               |
| <b>SNVS</b> | UC is in service but failed                                        |
| <b>ENEQ</b> | FTMI is not equipped                                               |
| <b>SAOS</b> | FTMI is out of service                                             |
| <b>SNVS</b> | NPC type error                                                     |
| <b>ENEQ</b> | The MXR is not grown                                               |
| <b>SAOS</b> | MXR is out of service                                              |
| <b>IPNV</b> | Invalid parameter combination                                      |
| <b>SNVS</b> | Another signal already active prevents this signal from being sent |
| <b>SAOP</b> | This signal is already being sent                                  |
| <b>SNVS</b> | No signals active                                                  |
| <b>IPNV</b> | NPC is non-channelized                                             |
| <b>IPNV</b> | NPC number out of range                                            |

---

## **RMV,CNFGRN,EQPT,UNIT,CCN,TSIS**

### **REMOVE**

#### **Explanation Of Command**

This command is applicable only to a noncapacity expansion frame (NCEF).

This message allows removal of all time slot interchanges (TSI) that connect the specified unit to the indicated units, one of which may be the specified unit in cross-connect network side 0 or 1 through use of the optional field. If the field is omitted, then all TSIs connected to the specified unit are removed.

Note that if the TSI on the other CCN side has already been removed, this command will be executed only if no circuits are cross-connected through the TSI. The reason for allowing removal on both sides is to degrow the UNIT or change its connectivity.

#### **Command**

[I.33231]

```
RMV-CNFGRN-EQPT:[<xy>]:UNIT-q:[ww]:CCN-s,TSIS:\
[(a[,b[,c[,d[,e[,f]]]]]]];
```

#### **Completion Message**

[O.33231]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV CNFGRN EQPT::UNIT-q:[ww]:CCN-s,TSIS:\
[(a[,b[,c[,d[,e[,f]]]]]]] COMPLD
/* [O.33231] */
"COND-00"
"sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn"
"sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn"
;
```



### Denial Message

---

[O.33231.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV CNFGRN EQPT::UNIT-q:[ww]:CCN-s,TSIS:\
[a[,b[,c[,d[,e[,f]]]]]] DENY
 mmmm
 /* [0.33231.01] */
 /* <explanation of error condition code> */
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

**e** - Number of lines in the message segment

**TSIS** - Time slot interchanges

**CCN** - Cross-connect network

**s** - Side number (0 or 1).

**UNIT** - Unit

**q** - Unit number containing TSIs (1 through 6).

**CONN** - Connect

**a, b, c, d, e, f**  
- Unit number to which UNIT q can be connected (1 through 6).

**sft** - TSI identifier

**s** - Side number (0 or 1)

**f** - CCB (Cross-Connect Buffer) number (1 through 6)

**t** - TSI number (1 through 6).

**r** - Status code

*r*      *Explanation*

C      COMPL

D      DNY

For r = D

| <i>nn</i> | <i>Explanation</i>               |
|-----------|----------------------------------|
| 02        | Subject entity is not equipped   |
| 04        | Subject entity is out of service |

**COND** - Condition

**mmmm** - Error condition code

| <b>mmmm</b> | <i>Explanation</i> |
|-------------|--------------------|
|-------------|--------------------|

|             |                                        |
|-------------|----------------------------------------|
| <b>SAOS</b> | Subject entity is out of service       |
| <b>ENEQ</b> | Unit is not equipped                   |
| <b>SAOS</b> | CCNI is out of service                 |
| <b>SAOS</b> | Mate CCN side is out of service        |
| <b>SNAS</b> | Connectivity contains unequipped units |

---

## RMV,EQPT,CCB

---

### REMOVE CROSS-CONNECT BUFFER

#### Explanation Of Command

---

This command applies only to the noncapacity expansion frame (NCEF).

It requests the removal of the cross-connect buffer from service.

#### Command

---

[I.33202]

RMV-EQPT:[<xy>]:CCB-sf:[ww];

#### Completion Message

---

[O.33202]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::CCB-sf:[ww] COMPLD
 /* [O.33202] */
 "COND-00"
;
```

#### Denial Message

---

[O.33202.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::CCB-sf:[ww] DENY
 mmmm
 /* [O.33202.01] */
 /* <explanation of error condition code> */
;
```

## Autonomous Message

---

[O.33202]

```
<xy> yy-mm-dd hh:mm:ss
pa <il> ff REPT RMV EQPT
/* [0.33202] */
/* entity,state of the entity:Alarm State */
"CCB-sf:c:{PMC|PMA|DMA|MI}"
;
```

[O.33202.01]

```
<xy> yy-mm-dd hh:mm:ss
pa <il> ff REPT RMV EQPT
/* [0.33202.01] */
/* entity,state of the entity:Alarm State */
"CCB-sf:c:{PMC|PMA|DMA|MI}"
"DENY:COND-cc"
;
```

## Explanation Of Parameters

---

**pa** - Priority of action field.

**pa** *Explanation*

|           |                |
|-----------|----------------|
| <b>A</b>  | Autonomous     |
| <b>*</b>  | Minor alarm    |
| <b>**</b> | Major alarm    |
| <b>*C</b> | Critical alarm |

**il** - Intervention level.

**il** *Explanation*

|            |                              |
|------------|------------------------------|
| <b>AMI</b> | Immediate maintenance action |
| <b>AMD</b> | Deferred maintenance action  |
| <b>SI</b>  | No intervention              |

**PMC** Prompt Maintenance Action Critical

**PMA** Prompt Maintenance Action Major

**DMA** Deferred Maintenance Action Minor

**MI** Maintenance Information

**CCB** - Cross-connect buffer

**sf** - CCB identification

**s** - Side No. (0 or 1).

**f** - CCB No. (1 through 6).

**COND** - Condition

**cc** **mmmm** - Error condition code

| <b>cc</b> | <b>mmmm</b> | <i>Explanation</i> |
|-----------|-------------|--------------------|
|-----------|-------------|--------------------|

|           |             |                                  |
|-----------|-------------|----------------------------------|
| <b>02</b> | <b>ENEQ</b> | Subject entity is not equipped   |
| <b>04</b> | <b>SAOS</b> | Subject entity is out of service |
| <b>18</b> | <b>SAOS</b> | CCNI is out of service           |
| <b>19</b> | <b>SAOS</b> | Mate CCN side is out of service  |

---

## RMV,EQPT,CCI

---

### REMOVE CLOCK CONTROL INTERFACE

#### Explanation Of Command

---

pa - Priority of action field.

#beginlist

| <i>pa</i> | <i>Explanation</i> |
|-----------|--------------------|
|-----------|--------------------|

|   |            |
|---|------------|
| A | Autonomous |
|---|------------|

|   |             |
|---|-------------|
| * | Minor alarm |
|---|-------------|

|    |             |
|----|-------------|
| ** | Major alarm |
|----|-------------|

|    |                |
|----|----------------|
| *C | Critical alarm |
|----|----------------|

#endlist

il - Intervention level.

| il | Explanation |
|----|-------------|
|----|-------------|

|     |                              |
|-----|------------------------------|
| AMI | Immediate maintenance action |
|-----|------------------------------|

|     |                             |
|-----|-----------------------------|
| AMD | Deferred maintenance action |
|-----|-----------------------------|

|    |                 |
|----|-----------------|
| SI | No intervention |
|----|-----------------|

PMC Prompt Maintenance Action Critical

PMA Prompt Maintenance Action Major

DMA Deferred Maintenance Action Minor

MI Maintenance Information

This command is applicable only to the capacity expansion frame (CEF).

It requests that the clock and control interface (CCI) in side s be removed from service.

DACS II will deny the command if the mate expanded cross-connect network (ECCN) side is in the out-of-service (OOS) condition.

When a CCI pack is removed from service, its two corresponding bus terminator (BT) packs are also removed.

### Command

---

[I.33251]

RMV-EQPT:[<xy>]:CCI-s:[ww];

### Completion Message

---

[O.33251]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::CCI-s:[ww] COMPLD
/* [0.33251] */
"COND-00"
;
```

### Denial Message

---

[O.33251.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::CCI-s:[ww] DENY
mmmm
/* [0.33251.01] */
/* <explanation of error condition code> */
;
```

### Autonomous Message

---

[O.33251]

```
<xy> yy-mm-dd hh:mm:ss
pa <il> ff REPT RMV EQPT
/* [0.33251] */
/* entity,state of the entity:Alarm Severity */
"CCI-s:00S:{PMC|PMA|DMA|MI}"
;
```

[O.33251.01]

```
<xy> yy-mm-dd hh:mm:ss
pa <il> ff REPT RMV EQPT
/* [0.33251.01] */
/* entity,state of the entity:Alarm Severity */
"CCI-s:00S:{PMC|PMA|DMA|MI}"
"DENY:COND-cc"
;
```

### **Explanation Of Parameters**

---

**CCI** - Clock and control interface

**s** - Side No. (0 or 1)

**OOS** - Out-of-service

**cc** - Completion condition code (hexadecimal)  
To interpret values of cc see cc below.

**cc**    **mmmm** - Error condition code

| <b>cc</b> | <b>mmmm</b> | <i>Explanation</i> |
|-----------|-------------|--------------------|
|-----------|-------------|--------------------|

|           |             |                                  |
|-----------|-------------|----------------------------------|
| <b>04</b> | <b>SAOS</b> | Subject entity is out of service |
|-----------|-------------|----------------------------------|

|           |             |                                 |
|-----------|-------------|---------------------------------|
| <b>19</b> | <b>SAOS</b> | Mate CCN side is out of service |
|-----------|-------------|---------------------------------|



---

## **RMV,EQPT,CCN,TSIS**

---

### **REMOVE**

#### **Explanation Of Command**

---

This command is applicable only to a noncapacity expansion frame (NCEF).

It requests the removal of all in-service time slot interchanges in the cross-connect network side.

This message will be denied if the cross-connect network side specified is the active side and any time slot interchange on the inactive side is out of service. The exception to this is if there are no cross-connected circuits in the system.

#### **Command**

---

[I.33241]

**RMV-EQPT: [<xy>]:CCN-s,TSIS:[ww];**

#### **Completion Message**

---

[O.33241]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::CCN-s,TSIS:[ww] COMPLD
/* [O.33241] */
"COND-cc"
"TOTAL:tt"
"sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn"
"sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn"
"sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn"
"sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn"
"sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn"
"sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn"
;
```

### Denial Message

---

[O.33241.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
RMV EQPT::CCN-s,TSIS:[ww] DENY
 mmmm
 /* [O.33241.01] */
 /* <explanation of error condition code> */
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

**TSIS** - Time slot interchanges

**CCN** - Cross-connect network

**s** - CCN side (0 or 1)

**ALL** - All

**TOTAL** - Total

**f** - Cross-connect buffer number (1 through 6)

**t** - TSI number (1 through 6)

**tt** - Number of TSIs currently in service (01 through 72)

**r** - Status of the removal request for the particular TSI

*r*      *Explanation*

C      COMPL

D      DNY

**nn** - Hexadecimal condition code for the particular TSI

See cc below to interpret values of nn.

**COND** - Condition

**cc** - Completion condition code  
See cc below to interpret values of cc.

**mmm** - Error condition code

| <b>mmm</b> | <i>Explanation</i> |
|------------|--------------------|
|------------|--------------------|

|             |                                  |
|-------------|----------------------------------|
| <b>NCON</b> | No conditions                    |
| <b>ENEQ</b> | Subject entity is not equipped   |
| <b>SAOS</b> | Subject entity is out of service |
| <b>SAOS</b> | CCNI is out of service           |
| <b>SAOS</b> | Mate CCN side is out of service  |

## **RMV,EQPT,CCNI**

### **REMOVE CROSS-CONNECT NETWORK INTERFACE**

#### **Explanation Of Command**

This command applies only to the noncapacity expansion frame (NCEF).

It requests the removal of the cross-connect network interface from service.

#### **Command**

[I.33201]

**RMV-EQPT:[<xy>]:CCNI-s:[ww];**

#### **Completion Message**

[O.33201]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M RMV EQPT::CCNI-s:[ww] COMPLD  
/\* [O.33201] \*/  
"COND-cc"  
;

#### **Denial Message**

[O.33201.01]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M RMV EQPT::CCNI-s:[ww] DENY  
mmmm  
/\* [O.33201.01] \*/  
/\* <explanation of error condition code> \*/  
;

### Autonomous Message

---

[O.33201]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
pa <il> ff REPT RMV EQPT
/* [0.33201] */
/* entity,state of the entity:Alarm Severity */
"CCNI:c:{PMC|PMA|DMA|MI}"
;
```

[O.33201.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
pa <il> ff REPT RMV EQPT
/* [0.33001.01] */
/* entity,state of the entity:Alarm Severity */
"CCNI:c:{PMC|PMA|DMA|MI}"
"DENY:COND-cc"
;
```

### Explanation Of Parameters

---

**pa** - Priority of action field.

| <b>pa</b> | <i>Explanation</i> |
|-----------|--------------------|
|-----------|--------------------|

|          |            |
|----------|------------|
| <b>A</b> | Autonomous |
|----------|------------|

|          |             |
|----------|-------------|
| <b>*</b> | Minor alarm |
|----------|-------------|

|           |             |
|-----------|-------------|
| <b>**</b> | Major alarm |
|-----------|-------------|

|           |                |
|-----------|----------------|
| <b>*C</b> | Critical alarm |
|-----------|----------------|

**il** - Intervention level.

| <b>il</b> | <i>Explanation</i> |
|-----------|--------------------|
|-----------|--------------------|

|     |                              |
|-----|------------------------------|
| AMI | Immediate maintenance action |
|-----|------------------------------|

|     |                             |
|-----|-----------------------------|
| AMD | Deferred maintenance action |
|-----|-----------------------------|

|    |                 |
|----|-----------------|
| SI | No intervention |
|----|-----------------|

PMC Prompt Maintenance Action Critical

PMA Prompt Maintenance Action Major

DMA Deferred Maintenance Action Minor

MI Maintenance Information

**CCNI** - Cross-connect network interface

**s** - CCNI number (0 or 1)

**cc**    **mmm**    - Error condition code

**cc**    **mmm**    *Explanation*

**04**    **SAOS**    Subject entity is out of service

**19**    **SAOS**    Mate CCN side is out of service

## **RMV,EQPT,ETSI**

### **REMOVE ETSI**

#### **Explanation Of Command**

This command applies only to the capacity expansion frame (CEF).

It requests the removal of an expanded time slot interchanger (ETSI) from service. DACS II will deny this command if the mate expanded cross-connect network (ECCN) side is out-of-service (OOS).

#### **Command**

[I.33261]

**RMV-EQPT:[<xy>]:ETSI-sqq:[ww];**

#### **Completion Message**

[O.33261]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::ETSI-sqq:[ww] COMPLD
 /* [O.33261] */
 "COND-00"
;
```

## Denial Message

[O.33261.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::ETSI-sqq:[ww] DENY
mmmm
/* [0.33261.01] */
/* <explanation of error condition code> */
;
```

## Autonomous Message

[O.33261]

```
<xy> yy-mm-dd hh:mm:ss
pa <il> ff REPT RMV EQPT
/* [0.33261] */
/* entity,state of the entity:Alarm Severity */
"ETSI-sqq:OOS:{PMC|PMA|DMA|MI}"
;
```

[O.33261.01]

```
<xy> yy-mm-dd hh:mm:ss
pa <il> ff REPT RMV EQPT
/* [0.33261.01] */
/* entity,state of the entity:Alarm Severity */
"ETSI-sqq:OOS:{PMC|PMA|DMA|MI}"
"DENY:COND-cc"
;
```

## Explanation Of Parameters

**pa** - Priority of action field.

**pa** *Explanation*

**A** Autonomous  
**\*** Minor alarm  
**\*\*** Major alarm  
**\*C** Critical alarm

**il** - Intervention level.

**il** *Explanation*

**AMI** Immediate maintenance action  
**AMD** Deferred maintenance action  
**SI** No intervention



PMC Prompt Maintenance Action Critical  
PMA Prompt Maintenance Action Major  
DMA Deferred Maintenance Action Minor  
MI Maintenance Information

**ETSI** - Expanded time slot interchanger

**s** - Side (0 or 1).

**qq** - Unit number (01 through 16)

**OOS** - Out-of-service

**COND** - Condition

**cc** **mmmm** - Error condition code

| <b>cc</b> | <b>mmmm</b> | <i>Explanation</i> |
|-----------|-------------|--------------------|
|-----------|-------------|--------------------|

|           |             |                                  |
|-----------|-------------|----------------------------------|
| <b>02</b> | <b>ENEQ</b> | Subject entity is not equipped   |
| <b>04</b> | <b>SAOS</b> | Subject entity is out of service |
| <b>19</b> | <b>SAOS</b> | Mate CCN side is out of service  |
| <b>CE</b> | <b>SAOS</b> | CCI is out of service            |

---

## **RMV,EQPT,ETISIS,ECCN**

---

### **REMOVE ETISIS ALL**

#### **Explanation Of Command**

---

This command applies only to the capacity expansion frame (CEF).

It requests the removal of all in-service expanded time slot interchangers (ETISIs) in side "s" of the expanded cross-connect network (ECCN). This message is denied if ECCN side "s" is the active side and the mate ECCN side is out-of-service (OOS).

#### **Command**

---

[I.33271]

**RMV-EQPT:[<xy>]:ETISIS,ECCN-s:[ww];**

#### **Completion Message**

---

[O.33271]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::ETISIS,ECCN-s:[ww] COMPLD
/* [O.33271] */
"COND-00"
"TOTAL:kk"
"s01,r,nn:s02,r,nn:s03,r,nn:s04,r,nn:s05,r,nn:s06,r,nn:\
s07,r,nn:s08,r,nn"
"s09,r,nn:s10,r,nn:s11,r,nn:s12,r,nn:s13,r,nn:s14,r,nn:\
s15,r,nn:s16,r,nn"
;
```

### Denial Message

---

[O.33271.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
RMV EQPT::ETSI,ECCN-s:[ww] DENY
 mmmm
 /* [0.33271.01] */
 /* <explanation of error condition code> */
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

**ETSI** - Expanded time slot interchangers

**ECCN** - Expanded cross-connect network

**s** - Side number (0 or 1)

**kk** - Total number of ETIS equipped in side s (01 through 16).

**r** - Indication of the completion or denial of the removal for each individual ETSI pack.

| <i>r</i> | <i>Explanation</i> |
|----------|--------------------|
| C        | Completed          |
| D        | Denied             |
| -        | ETSI not equipped  |

**nn** - Hexadecimal condition code for the particular ETSI.

For r = C

| <i>nn</i> | <i>Explanation</i> |
|-----------|--------------------|
| 00        | No condition       |

For r = D

| <i>nn</i> | <i>Explanation</i>               |
|-----------|----------------------------------|
| 04        | Subject entity is out of service |

"nn" will be shown as "--" if "r" is "-".    mmmm    - Error condition code

mmm    *Explanation*

|             |                                  |
|-------------|----------------------------------|
| <b>ENEQ</b> | Subject entity is not equipped   |
| <b>SAOS</b> | Subject entity is out of service |
| <b>SAOS</b> | Mate CCN side is out of service  |
| <b>SAOS</b> | CCI is out of service            |

---

## RMV,EQPT,LINK

---

### REMOVE LINK

---

### Explanation Of Command

---

This message requests the removal of the administrative link from service.

---

### Command

---

[I.33011]

RMV-EQPT:[<xy>]:LINK-j:[ww];

---

### Completion Message

---

[O.33011]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::LINK-j:[ww] COMPLD
/* [O.33011] */
"COND-cc"
;
```

---

### Denial Message

---

[O.33011.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::LINK-j:[ww] DENY
mmmm
/* [O.33011.01] */
/* <explanation of error condition code> */
;
```

### Autonomous Message

---

[O.33011]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
pa ff REPT RMV EQPT
/* [O.33011] */
"LINK-j:COND-cc"
;
```

### Explanation Of Parameters

---

**LINK** - Link

**j** - Administrative link number (1 through 6)

**pa** - Priority of action field.

**pa**      *Explanation*

**\***        Minor alarm

**\*\***       Major alarm

**M**        Manual Response

**cc**      **mmmm** - Error condition code

**cc**      **mmmm**      *Explanation*

**00**      **NCON**      No conditions

**04**      **SAOS**      Subject entity is out of service

**08**      **SNVS**      Cannot remove own link

**09**      **SNVS**      Last link in service

**D0**      **SNVS**      Command is Frame administrator (DAX) only.

**FC**      **IDNV**      Superuser logged on

**FD**      **IDNV**      Command not allowed

---

## **RMV,EQPT,MC**

---

### **REMOVE MAIN CONTROLLER**

#### **Explanation Of Command**

---

This message removes the main controller from service. The MC must be in service for this command to be accepted. Diagnostic and restore messages can still be run on the MC.

#### **Command**

---

[I.33001]

RMV-EQPT:[<xy>]:MC:[ww];

#### **Completion Message**

---

[O.33001]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::MC:[ww] COMPLD
/* [O.33001] */
"COND-00"
;
```

#### **Denial Message**

---

[O.33001.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::MC:[ww] DENY
mmmm
/* [O.33001.01] */
/* <explanation of error condition code> */
;
```

## Autonomous Message

---

[O.33001]

```
<xy> yy-mm-dd hh:mm:ss
pa <il> ff REPT RMV EQPT
/* [0.33001] */
/* entity,state of the entityAlarm State */
"MC:c:{PMC|PMA|DMA|MI}"
;
```

[O.33001.01]

```
<xy> yy-mm-dd hh:mm:ss
pa <il> ff REPT RMV EQPT
/* [0.33001.01] */
/* entity,state of the entity:Alarm State */
"MC:c":{PMC|PMA|DMA|MI}
"DENY:COND-cc"
;
```

## Explanation Of Parameters

---

**MC** - Main controller

**pa** - Priority of action field.

**pa** *Explanation*

**A** Autonomous

**\*** Minor alarm

**\*\*** Major alarm

**\*C** Critical alarm

**il** - Intervention level.

**il** *Explanation*

**AMI** Immediate maintenance action

**AMD** Deferred maintenance action

**SI** No intervention

**PMC** Prompt Maintenance Action Critical

**PMA** Prompt Maintenance Action Major

**DMA** Deferred Maintenance Action Minor

**MI** Maintenance Information



**cc**    **mmm**    - Error condition code

**cc**    **mmm**    *Explanation*

**04**    **SAOS**    Subject entity is out of service

## **RMV,EQPT,NPC,SIDE,INCL**

### **REMOVE NPCs**

#### **Explanation Of Command**

This command removes a single Network Processing Circuit (NPC) or a range of NPCs within a unit from service.

The NPCs can belong to a Facility Terminating Unit, a DS3 Unit, a HDS3 Unit or a Digital Signal Processing Unit. For TH type NPCs, the NPC numbers which are divisible by four with a remainder of zero are not valid THxyz NPCs. However, the range of THxyz type NPC numbers is still supported with the understanding that there may be gaps in the NPC number range.

Digital Signal Processing Platform (DSPP) NPCs in Facility Terminating Units may also be removed by this command. Please note also that DSPP NPCs are always odd and the next higher even NPC number is not used.

A range of NPCs cannot be specified for Digital Signal Processing Unit NPCs in a DSPU. When a range of NPCs is being removed, execution of this command may be aborted by entering **ABT - CMD**.

The **INCL** keyword is required for removal of one or more cross-connected Network Processing Circuits with customer or red circuit marking.

**Note:** **INCL** is also required for subrate Network Processing Circuits with established channels (i.e., channels connected by the **CRTE CRS** command). The **INCL** keyword is required for removal of one or more cross-connected Network Processing Circuits with customer or red circuit marking.

**Note:** **INCL** is also required for C-bit processing DSPU packs with C-bit connected channels.

One message segment is output for each Network Processing Circuit requested and successfully removed.

For NPCs with a Digital Signal Processing Unit (DSPU), this command results in the removal of all NPCs in the circuit pack on only one of the duplicated sides.

When an NPC remove command addresses a range of NPCs, the removal of two or more consecutive NPCs in the range or even an entire Facility Terminating Module (FTM) of NPCs can be skipped, with a summary message, for the following conditions: A range command addressing NPCs within a Unit crosses an FTM boundary and the FTM is unequipped; Addressed NPCs are unequipped; Addressed NPCs are out-of-service; Addressed NPCs have other conditions not involving a failure condition determined by diagnostics.

Specifically:

1. Remove commands where the address range crosses a Unit boundary shall be denied.
2. For remove commands which address a range of NPCs, denials for sets of two or more NPCs shall be output in a summary command. The summary denial shall use a floating window denial:

#### **Floating Window Denial Message**

When a remove command for a range of NPCs is denied for successive NPCs in the range for the same reason, a summary denial message shall be output, identifying the relevant range of NPCs and the reason. The generation of additional completion or denial responses for reasons other than diagnostic failure resumes at the next NPC and continues to the end of the range.

### **Command**

---

#### **Nonhierarchical**

---

[I.33351]

RMV-EQPT : [<xy>] : NPC - [s] abc [&& - [t] def] : [<ww>] : [SIDE - s] : [INCL] ;

#### **Hierarchical**

---

[I.33351]

RMV-EQPT : [<xy>] : NPC - uv - m - np [&&& - uv - k - qr] : [<ww>] : [SIDE - s] : [INCL] ;

---

## Completion Message

---

### Nonhierarchical

---

[O.33351]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::NPC-[s]abc[&&-[t]def]:[<ww>]:[SIDE-s]:[INCL] COMPLD
 /* [O.33351] */
 "TYPE-mnxyz,COND-kk"
 /* NPC number */
 "[s]ghi"
;
```

### Hierarchical

---

[O.33351]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::NPC-uv-m-np[&&-uv-k-qr]:[<ww>]:[SIDE-s]:[INCL] COMPLD
 /* [O.33351] */
 "TYPE-mnxyz,COND-kk"
 /* NPC number */
 "uv-g-hi"
;
```

---

## Denial Message

---

### Nonhierarchical

---

[O.33351.01]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::NPC-[s]abc[&&-[t]def]:[<ww>]:[SIDE-s]:[INCL] DENY
 mmmm
 /* [O.33351.01] */
 /* <explanation of error condition code> */
 "TYPE-mnxyz"
 /* NPC number */
 "[s]jkl[-[t]mno]"
;
```

## **Hierarchical**

---

[O.33351.01]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::NPC-uv-m-np[&&&-uv-x-qr]:[<ww>]:[SIDE-s]:[INCL] DENY
 mmmm
 /* [0.33351.01] */
 /* <explanation of error condition code> */
 "TYPE-mnxyz"
 /* NPC number */
 "uv-j-kl[&&&-uv-m-no]"
;
```

## **Autonomous Message**

---

### **Nonhierarchical**

---

[O.33351]

```
 [<xy>] yy-mm-dd hh:mm:ss
pa xxx.yyy REPT RMV EQPT
 /* [0.33351] */
 /* NPC number[,side],type:state:Alarm */
 "NPC-[s]ghi[,SIDE-s],TYPE-mnxyz:00S"
;
```

[O.33351.01]

```
 [<xy>] yy-mm-dd hh:mm:ss
pa xxx.yyy REPT RMV EQPT
 /* [0.33351.01] */
 /* NPC number[,side],type:state:Alarm */
 "NPC-[s]jkl[,SIDE-s],TYPE-mnxyz:00S"
 "DENY:COND-cc"
;
```

## Hierarchical

[O.33351]

```
[<xy>] yy-mm-dd hh:mm:ss
pa xxx.yyy REPT RMV EQPT
/* [O.33351] */
/* NPC number[,side],type:state:Alarm */
"NPC-uv-g-hi[,SIDE-s],TYPE-mnxyz:00S"
;
```

[O.33351.01]

```
[<xy>] yy-mm-dd hh:mm:ss
pa xxx.yyy REPT RMV EQPT
/* [O.33351.01] */
/* NPC number[,side],type:state:Alarm */
"NPC-uv-j-kl[,SIDE-s],TYPE-mnxyz:00S:"
"DENY:COND-cc"
;
```

## Explanation Of Parameters

**NPC** - Network processing circuit

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number (beginning of the range).

**[t]def** - The 3- or 4-digit nonhierarchical NPC number (end of the range).

The allowable values are presented below:

If NPC numbers are expressed in three digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |



|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

|                                                                  |                                                                  |                                                                  |                                                                  |                                                                  |                                                                  |
|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|
| Unit<br>1                                                        | Unit<br>2                                                        | Unit<br>3                                                        | Unit<br>4                                                        | Unit<br>5                                                        | Unit<br>6                                                        |
| <b>NPC</b><br><b>001-003</b><br><b>005-007</b><br><b>009-011</b> | <b>NPC</b><br><b>161-163</b><br><b>165-167</b><br><b>169-171</b> | <b>NPC</b><br><b>321-323</b><br><b>325-327</b><br><b>329-331</b> | <b>NPC</b><br><b>481-483</b><br><b>485-487</b><br><b>489-491</b> | <b>NPC</b><br><b>641-643</b><br><b>645-647</b><br><b>649-651</b> | <b>NPC</b><br><b>801-803</b><br><b>805-807</b><br><b>809-811</b> |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
| <b>157-159</b><br><b>16A-16C</b><br><b>16E-16G</b>               | <b>317-319</b><br><b>32A-32C</b><br><b>32E-32G</b>               | <b>477-479</b><br><b>48A-48C</b><br><b>48E-48G</b>               | <b>637-639</b><br><b>64A-64C</b><br><b>64E-64G</b>               | <b>797-799</b><br><b>80A-80C</b><br><b>80E-80G</b>               | <b>957-959</b><br><b>96A-96C</b><br><b>96E-96G</b>               |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

If NPC numbers are expressed in three digits, the valid values are:

MB, SR, and MJ type NPC numbers listed by unit number,  
Unit Type DP (DSPU)

| Unit<br>1  | Unit<br>2  | Unit<br>3  | Unit<br>4  | Unit<br>5  | Unit<br>6  |
|------------|------------|------------|------------|------------|------------|
| <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> |
| <b>001</b> | <b>161</b> | <b>321</b> | <b>481</b> | <b>641</b> | <b>801</b> |
| <b>021</b> | <b>181</b> | <b>341</b> | <b>501</b> | <b>661</b> | <b>821</b> |
| <b>041</b> | <b>201</b> | <b>361</b> | <b>521</b> | <b>681</b> | <b>841</b> |
| <b>061</b> | <b>221</b> | <b>381</b> | <b>541</b> | <b>701</b> | <b>861</b> |
| <b>081</b> | <b>241</b> | <b>401</b> | <b>561</b> | <b>721</b> | <b>881</b> |
| <b>101</b> | <b>261</b> | <b>421</b> | <b>581</b> | <b>741</b> | <b>901</b> |
| <b>121</b> | <b>281</b> | <b>441</b> | <b>601</b> | <b>761</b> | <b>921</b> |
| <b>141</b> | <b>301</b> | <b>461</b> | <b>621</b> | <b>781</b> | <b>941</b> |

If NPC numbers are expressed in four digits, the valid values are:

MB, SR, and MJ type NPC numbers listed by unit number,  
Unit Type DP (DSPU)

| Unit<br>1   | Unit<br>2   | Unit<br>3   | Unit<br>4   |
|-------------|-------------|-------------|-------------|
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>0001</b> | <b>0161</b> | <b>0321</b> | <b>0481</b> |
| <b>0021</b> | <b>0181</b> | <b>0341</b> | <b>0501</b> |
| <b>0041</b> | <b>0201</b> | <b>0361</b> | <b>0521</b> |
| <b>0061</b> | <b>0221</b> | <b>0381</b> | <b>0541</b> |
| <b>0081</b> | <b>0241</b> | <b>0401</b> | <b>0561</b> |
| <b>0101</b> | <b>0261</b> | <b>0421</b> | <b>0581</b> |
| <b>0121</b> | <b>0281</b> | <b>0441</b> | <b>0601</b> |
| <b>0141</b> | <b>0301</b> | <b>0461</b> | <b>0621</b> |
| Unit<br>5   | Unit<br>6   | Unit<br>7   | Unit<br>8   |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>0641</b> | <b>0801</b> | <b>0961</b> | <b>1121</b> |
| <b>0661</b> | <b>0821</b> | <b>0981</b> | <b>1141</b> |
| <b>0681</b> | <b>0841</b> | <b>1001</b> | <b>1161</b> |
| <b>0701</b> | <b>0861</b> | <b>1021</b> | <b>1181</b> |
| <b>0721</b> | <b>0881</b> | <b>1041</b> | <b>1201</b> |
| <b>0741</b> | <b>0901</b> | <b>1061</b> | <b>1221</b> |
| <b>0761</b> | <b>0921</b> | <b>1081</b> | <b>1241</b> |
| <b>0781</b> | <b>0941</b> | <b>1101</b> | <b>1261</b> |
| Unit<br>9   | Unit<br>10  | Unit<br>11  | Unit<br>12  |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>1281</b> | <b>1441</b> | <b>1601</b> | <b>1761</b> |
| <b>1301</b> | <b>1461</b> | <b>1621</b> | <b>1781</b> |
| <b>1321</b> | <b>1481</b> | <b>1641</b> | <b>1801</b> |
| <b>1341</b> | <b>1501</b> | <b>1661</b> | <b>1821</b> |
| <b>1361</b> | <b>1521</b> | <b>1681</b> | <b>1841</b> |
| <b>1381</b> | <b>1541</b> | <b>1701</b> | <b>1861</b> |
| <b>1401</b> | <b>1561</b> | <b>1721</b> | <b>1881</b> |
| <b>1421</b> | <b>1581</b> | <b>1741</b> | <b>1901</b> |

| Unit<br>13  | Unit<br>14  | Unit<br>15  | Unit<br>16  |
|-------------|-------------|-------------|-------------|
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>1921</b> | <b>2081</b> | <b>2241</b> | <b>2401</b> |
| <b>1941</b> | <b>2101</b> | <b>2261</b> | <b>2421</b> |
| <b>1961</b> | <b>2121</b> | <b>2281</b> | <b>2441</b> |
| <b>1981</b> | <b>2141</b> | <b>2301</b> | <b>2461</b> |
| <b>2001</b> | <b>2161</b> | <b>2321</b> | <b>2481</b> |
| <b>2021</b> | <b>2181</b> | <b>2341</b> | <b>2501</b> |
| <b>2041</b> | <b>2201</b> | <b>2361</b> | <b>2521</b> |
| <b>2061</b> | <b>2221</b> | <b>2381</b> | <b>2541</b> |

If NPC numbers are expressed in three digits, the valid values are:

SD type NPC numbers listed by unit number, within an **International module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-031</b> | <b>161-191</b> | <b>321-351</b> | <b>481-511</b> | <b>641-671</b> | <b>801-831</b> |
| <b>041-071</b> | <b>201-231</b> | <b>361-391</b> | <b>521-551</b> | <b>681-711</b> | <b>841-871</b> |
| <b>081-111</b> | <b>241-271</b> | <b>401-431</b> | <b>561-591</b> | <b>721-751</b> | <b>881-911</b> |
| <b>121-151</b> | <b>281-311</b> | <b>441-471</b> | <b>601-631</b> | <b>761-791</b> | <b>921-951</b> |

If NPC numbers are expressed in four digits, the valid values are:

SD type NPC numbers listed by unit number, within an **International module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0031</b> | <b>0161-0191</b> | <b>0321-0351</b> | <b>0481-0511</b> |
| <b>0041-0071</b> | <b>0201-0231</b> | <b>0361-0391</b> | <b>0521-0551</b> |
| <b>0081-0111</b> | <b>0241-0271</b> | <b>0401-0431</b> | <b>0561-0591</b> |
| <b>0121-0151</b> | <b>0281-0311</b> | <b>0441-0471</b> | <b>0601-0631</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0671</b> | <b>0801-0831</b> | <b>0961-0991</b> | <b>1121-1151</b> |
| <b>0681-0711</b> | <b>0841-0871</b> | <b>1001-1031</b> | <b>1161-1191</b> |
| <b>0721-0751</b> | <b>0881-0911</b> | <b>1041-1071</b> | <b>1201-1231</b> |
| <b>0761-0791</b> | <b>0921-0951</b> | <b>1081-1111</b> | <b>1241-1271</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1311</b> | <b>1441-1471</b> | <b>1601-1631</b> | <b>1761-1791</b> |
| <b>1321-1351</b> | <b>1481-1511</b> | <b>1641-1671</b> | <b>1801-1831</b> |
| <b>1361-1391</b> | <b>1521-1551</b> | <b>1681-1711</b> | <b>1841-1871</b> |
| <b>1401-1431</b> | <b>1561-1591</b> | <b>1721-1751</b> | <b>1881-1911</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1951</b> | <b>2081-2111</b> | <b>2241-2271</b> | <b>2401-2431</b> |
| <b>1961-1991</b> | <b>2121-2151</b> | <b>2281-2311</b> | <b>2441-2471</b> |
| <b>2001-2031</b> | <b>2161-2191</b> | <b>2321-2351</b> | <b>2481-2511</b> |
| <b>2041-2071</b> | <b>2201-2231</b> | <b>2361-2391</b> | <b>2521-2551</b> |

If NPC numbers are expressed in three digits, the valid values are:

SD type NPC numbers listed by unit number, within a **North American module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

|                |                |                |                |                |                |
|----------------|----------------|----------------|----------------|----------------|----------------|
| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-039</b> | <b>161-199</b> | <b>321-359</b> | <b>481-519</b> | <b>641-679</b> | <b>801-839</b> |
| <b>041-079</b> | <b>201-239</b> | <b>361-399</b> | <b>521-559</b> | <b>681-719</b> | <b>841-879</b> |
| <b>081-119</b> | <b>241-279</b> | <b>401-439</b> | <b>561-599</b> | <b>721-759</b> | <b>881-919</b> |
| <b>121-159</b> | <b>281-319</b> | <b>441-479</b> | <b>601-639</b> | <b>761-799</b> | <b>921-959</b> |

If NPC numbers are expressed in four digits, the valid values are:

SD type NPC numbers listed by unit number, within a **North American module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0039</b> | <b>0161-0199</b> | <b>0321-0359</b> | <b>0481-0519</b> |
| <b>0041-0079</b> | <b>0201-0239</b> | <b>0361-0399</b> | <b>0521-0559</b> |
| <b>0081-0119</b> | <b>0241-0279</b> | <b>0401-0439</b> | <b>0561-0599</b> |
| <b>0121-0159</b> | <b>0281-0319</b> | <b>0441-0479</b> | <b>0601-0639</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0679</b> | <b>0801-0839</b> | <b>0961-0999</b> | <b>1121-1159</b> |
| <b>0681-0719</b> | <b>0841-0879</b> | <b>1001-1039</b> | <b>1161-1199</b> |
| <b>0721-0759</b> | <b>0881-0919</b> | <b>1041-1079</b> | <b>1201-1239</b> |
| <b>0761-0799</b> | <b>0921-0959</b> | <b>1081-1119</b> | <b>1241-1279</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1319</b> | <b>1441-1479</b> | <b>1601-1639</b> | <b>1761-1799</b> |
| <b>1321-1359</b> | <b>1481-1519</b> | <b>1641-1679</b> | <b>1801-1839</b> |
| <b>1361-1399</b> | <b>1521-1559</b> | <b>1681-1719</b> | <b>1841-1879</b> |
| <b>1401-1439</b> | <b>1561-1599</b> | <b>1721-1759</b> | <b>1881-1919</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1959</b> | <b>2081-2119</b> | <b>2241-2279</b> | <b>2401-2439</b> |
| <b>1961-1999</b> | <b>2121-2159</b> | <b>2281-2319</b> | <b>2441-2479</b> |
| <b>2001-2039</b> | <b>2161-2199</b> | <b>2321-2359</b> | <b>2481-2519</b> |
| <b>2041-2079</b> | <b>2201-2239</b> | <b>2361-2399</b> | <b>2521-2559</b> |

**uv-m-p** - Hierarchical NPC number (beginning of the range).

**uv-k-qr**

- Hierarchical NPC number (end of the range).

**uv** - Unit number

**m, k** - Module number

**np, qr** - NPC number within the module

The allowable values are:

DE, DS, and DA type NPC numbers listed by unit, module, and NPC Number

Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number

Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TA NPC numbers listed by unit, module, and NPC Number

Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number

Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

MB, SR, and MJ type numbers listed by unit, module, and NPC Number

Unit Type DP (DSPU)

| Unit         | Module     | NPC       |
|--------------|------------|-----------|
| <b>01-16</b> | <b>1-8</b> | <b>01</b> |

SD type NPC numbers listed by unit, module, and NPC Number for **North American modules** in Unit type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-39</b> |



SD type NPC numbers listed by unit, module, and NPC Number for **International modules** in Unit type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-31</b> |

**SIDE** - Side

**s** - Side of duplicated DSPU circuit to be removed (0 or 1)

**INCL** - Inclusive

This keyword is required for removal of one or more NPCs which have cross-connections marked as customer or red. It is also required for Subrate NPCs with established channels. For Subrate circuit packs, there is only one NPC per circuit pack.

**pa** - Priority of action

|           |                    |
|-----------|--------------------|
| <b>pa</b> | <i>Explanation</i> |
| <b>*C</b> | Critical           |
| <b>**</b> | Major              |
| <b>*</b>  | Minor              |
| <b>A</b>  | Autonomous         |

**il** - Intervention level.

*il Explanation*

|            |                              |
|------------|------------------------------|
| <b>AMI</b> | Immediate maintenance action |
| <b>AMD</b> | Deferred maintenance action  |
| <b>SI</b>  | No intervention              |

**PMC** - Prompt Maintenance Action Critical

**PMA** - Prompt Maintenance Action Major

**DMA** - Deferred Maintenance Action Minor

**MI** - Maintenance Information

**[s]ghi** - The 3- or 4-digit nonhierarchical number of a successfully removed NPC.  
(**[s]abc** through **[t]def**)

**[s]jkl** - The 3- or 4-digit nonhierarchical number of an NPC whose removal is denied.  
If used in a range, it denotes the first NPC of the range.  
(**[s]abc** through **[t]def**)

**[t]mno** - The 3- or 4-digit nonhierarchical number of an NPC whose removal is denied.  
It denotes the last NPC of a range. (**[s]abc** through **[t]def**)

**uv-g-hi**  
- Hierarchical number of a successfully removed NPC.  
(**uv-m-np** through **uv-k-qr**)

**uv-j-kl**  
- Hierarchical number of an NPC whose removal is denied.  
If used in a range, it denotes the first NPC of the range.  
(**uv-m-np** through **uv-k-qr**)

**uv-m-no**  
- Hierarchical number of an NPC whose removal is denied.  
It denotes the last NPC of a range. (**uv-m-np** through **uv-k-qr**)

**uv** - Unit number  
**m, g, k, j**  
- Module number  
**np, qr, hi, kl, no**  
- NPC number within the module

**TYPE** - Type

**mnxyz** - NPC-type identifier

|           |                                                    |
|-----------|----------------------------------------------------|
| <b>mn</b> | Explanation                                        |
| <b>DA</b> | Dual digroup ANSI NPC                              |
| <b>DE</b> | Dual digroup NPC                                   |
| <b>DS</b> | SLC® carrier NPC                                   |
| <b>SD</b> | Digital Signal Processing Application Circuit Pack |
| <b>TA</b> | DS3U ANSI NPC                                      |
| <b>TE</b> | DS3U or HDS3U Noninterface unit NPC                |
| <b>TH</b> | Hybrid DS3U CEPT NPC                               |

**MB** Digital multipoint bridge NPC  
**MJ** Multipoint junction unit NPC  
**SR** Subrate multiplexer unit NPC

#### DE-type xyz fields

**x** - Multiframe format for the digroup

| <b>x</b>   | <i>Explanation</i>                               |
|------------|--------------------------------------------------|
| <b>0</b>   | Not assigned                                     |
| <b>1</b>   | D4                                               |
| <b>2</b>   | ESF - Voice                                      |
| <b>3</b>   | ESF - Data                                       |
| <b>4</b>   | DDST (T1DM - R bit connection via channel 24)    |
| <b>5-7</b> | Not assigned                                     |
| <b>8*</b>  | Ericsson Cellular format                         |
| <b>9</b>   | No framing format, transparent (TRSP), clear-DS1 |

\* Ericsson Cellular format is not compatible with y=4, y=5, and y=6, DMI signalling.

**y** - Line and signaling format

| <b>y</b>   | <i>Explanation</i>                                        |
|------------|-----------------------------------------------------------|
| <b>0</b>   | ZCS - Zero code suppression                               |
| <b>1*</b>  | NZCS - No zero code suppression                           |
| <b>2*</b>  | B8ZS - Bipolar with 8 zero substitution                   |
| <b>3†</b>  | ZBTSI - Zero-bit time-slot interchanger                   |
| <b>4</b>   | ZCS/DMI - Zero code suppression/DMI signaling             |
| <b>5</b>   | NZCS/DMI - No zero code suppression/DMI signaling         |
| <b>6</b>   | B8ZS/DMI - Bipolar with 8 zero substitution/DMI signaling |
| <b>7-9</b> | Not assigned                                              |

\* Only options 1 and 2 are applicable to DE-type clear-DS1 NPC.

† Only valid with ESF (x = 2 or 3)

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDS framing).

**z** - Channel numbering format

| <b>z</b>   | <i>Explanation</i>                     |
|------------|----------------------------------------|
| <b>0</b>   | D4 channel bank channel numbering      |
| <b>1</b>   | D2 channel bank channel numbering      |
| <b>2</b>   | D1D channel bank channel numbering     |
| <b>3-8</b> | Not assigned                           |
| <b>9</b>   | No channel numbering format, clear-DS1 |

**DS-type xyz fields**

**x** - Multiframe format

| <b>x</b>   | <i>Explanation</i>               |
|------------|----------------------------------|
| <b>0</b>   | Not assigned                     |
| <b>1</b>   | D4                               |
| <b>2</b>   | ESF - Voice                      |
| <b>3</b>   | Not assigned                     |
| <b>4</b>   | Not assigned                     |
| <b>5</b>   | Not assigned                     |
| <b>6</b>   | SLC® 96 carrier Fs               |
| <b>7</b>   | SLC 5 carrier ESF with data link |
| <b>8-9</b> | Not assigned                     |

**y** - Line and signaling format

| <b>y</b>   | <i>Explanation</i>                      |
|------------|-----------------------------------------|
| <b>0</b>   | Zero code suppression (ZCS)             |
| <b>1</b>   | No zero code suppression (NZCS)         |
| <b>2</b>   | Bipolar with 8 zero substitution (B8ZS) |
| <b>3-9</b> | Not assigned                            |

**z** - Counting sequence format

| <b>z</b>   | <i>Explanation</i>                            |
|------------|-----------------------------------------------|
| <b>0</b>   | SLC 96 carrier Mode III D4 counting sequence  |
| <b>1</b>   | SLC 96 carrier Mode III D1D counting sequence |
| <b>2</b>   | SLC 96 carrier Mode I D1D counting sequence   |
| <b>3</b>   | SLC Series 5 carrier D4 counting sequence     |
| <b>4-9</b> | Not assigned                                  |

### DA-type xyz fields

**x** - Multiframe format for the digroup

| <b>x</b>   | <i>Explanation</i>                            |
|------------|-----------------------------------------------|
| <b>0</b>   | Not assigned                                  |
| <b>1</b>   | D4                                            |
| <b>2</b>   | ESF - Voice                                   |
| <b>3</b>   | ESF - Data                                    |
| <b>4</b>   | DDST (T1DM - R bit connection via channel 24) |
| <b>5-7</b> | Not assigned                                  |
| <b>8</b>   | Ericsson Cellular format                      |
| <b>9</b>   | Not assigned                                  |

**y** - Line and signaling format

| <b>y</b>   | <i>Explanation</i>                                        |
|------------|-----------------------------------------------------------|
| <b>0</b>   | ZCS - Zero code suppression                               |
| <b>1*</b>  | NZCS - No zero code suppression                           |
| <b>2*</b>  | B8ZS - Bipolar with 8 zero substitution                   |
| <b>3</b>   | Not assigned                                              |
| <b>4</b>   | ZCS/DMI - Zero code suppression/DMI signaling             |
| <b>5</b>   | NZCS/DMI - No zero code suppression/DMI signaling         |
| <b>6</b>   | B8ZS/DMI - Bipolar with 8 zero substitution/DMI signaling |
| <b>7-9</b> | Not assigned                                              |

\* Only options 1 and 2 are applicable to DA-type clear-DS1 NPC.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDST framing).

**z** - Channel numbering format

| <b>z</b>   | <i>Explanation</i>                              |
|------------|-------------------------------------------------|
| <b>0</b>   | D4 channel bank channel numbering               |
| <b>1</b>   | D2 channel bank channel numbering               |
| <b>2</b>   | D1D channel bank channel numbering              |
| <b>3-8</b> | Not assigned                                    |
| <b>9</b>   | Unchannelized Framed Clear DS1 Cross-connection |

DA type NPCs provide Clear DS1 performance monitoring capability. This feature is enabled by provisioning a DA NPC with both a valid framing format (D4, ESF, T1DM) using the **x** field and at the same time, specifying an unchannelized Clear DS1 cross-connection using the **z** field.

The DACS II Release 4.0 unframed Clear DS1 cross-connection which provides no path performance monitoring is not supported by the DA NPC type. If an unframed Clear DS1 cross-connection is desired on an NPC in a DACS II FTU, the NPC must be provisioned as NPC type **DE9y9**.

Zero Byte Time Slot Interchange (ZBTSI) encoding is not supported by the DA NPC type. If ZBTSI is desired on an NPC in a DACS II FTU, the NPC must be provisioned as a DE NPC type with its **y** option selecting ZBTSI (**DEx3z**).

#### SD-type xyz fields (Digital Signal Processing Platform (DSPP) Applications)

- SD111** X.50/X.57 International subrate application
- SD311** Digital Multipoint Bridge application
- SD411** North American DDS Subrate and MJU application
- SDxyz** Possible future applications with specific values for xyz

#### TE-type xyz fields

**x** - Multiframe format

| <b>x</b>   | <i>Explanation</i>                               |
|------------|--------------------------------------------------|
| <b>0</b>   | Not assigned                                     |
| <b>1</b>   | D4                                               |
| <b>2</b>   | ESF - Voice                                      |
| <b>3</b>   | ESF - Data                                       |
| <b>4</b>   | DDST (T1DM - R bit connection via channel 24)    |
| <b>5-7</b> | Not assigned                                     |
| <b>8*</b>  | Ericsson Cellular format                         |
| <b>9</b>   | No framing format, transparent (TRSP), clear-DS1 |

\* Ericsson Cellular format is not compatible with y=4 and y=5, DMI signalling.

**y** - Line and signaling format

| <b>y</b>   | <i>Explanation</i>                                |
|------------|---------------------------------------------------|
| <b>0</b>   | ZCS - Zero code suppression                       |
| <b>1*</b>  | NZCS - No zero code suppression                   |
| <b>2</b>   | Not assigned                                      |
| <b>3</b>   | Not assigned                                      |
| <b>4</b>   | ZCS/DMI - Zero code suppression/DMI signaling     |
| <b>5</b>   | NZCS/DMI - No zero code suppression/DMI signaling |
| <b>6-9</b> | Not assigned                                      |

\* Only option 1 is applicable to TE-type clear-DS1 NPCs.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDS framing).

**z** - Channel numbering format

| <b>z</b>   | <i>Explanation</i>                     |
|------------|----------------------------------------|
| <b>0</b>   | D4 channel bank channel numbering      |
| <b>1</b>   | D2 channel bank channel numbering      |
| <b>2</b>   | D1D channel bank channel numbering     |
| <b>3-8</b> | Not assigned                           |
| <b>9</b>   | No channel numbering format, clear-DS1 |

#### TA-type xyz fields

**x** - Multiframe format for the digroup

| <b>x</b>   | <i>Explanation</i>                            |
|------------|-----------------------------------------------|
| <b>0</b>   | Not assigned                                  |
| <b>1</b>   | D4                                            |
| <b>2</b>   | ESF - Voice                                   |
| <b>3</b>   | ESF - Data                                    |
| <b>4</b>   | DDST (T1DM - R bit connection via channel 24) |
| <b>5-7</b> | Not assigned                                  |
| <b>8</b>   | Ericsson Cellular format                      |
| <b>9</b>   | Not assigned                                  |

**y** - Line and signaling format

**y** *Explanation*

**0** ZCS - Zero code suppression

**1\*** NZCS - No zero code suppression

**2** Not assigned

**3** Not assigned

**4** ZCS/DMI - Zero code suppression/DMI signaling

**5** NZCS/DMI - No zero code suppression/DMI signaling

**6-9** Not assigned

\* Only option 1 is applicable to TA-type clear-DS1 NPCs.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDST framing).

**z** - Channel numbering format

**z** *Explanation*

**0** D4 channel bank channel numbering

**1** D2 channel bank channel numbering

**2** D1D channel bank channel numbering

**3-8** Not assigned

**9** Unchannelized Framed Clear DS1 Cross-connection

TA type NPCs provide Clear DS1 performance monitoring capability. This feature is enabled by provisioning a TA NPC with both a valid framing format (D4,ESF,T1DM) using the **x** field and at the same time, specifying an unchannelized Clear DS1 cross-connection using the **z** field.

The DACS II Release 4.0 unframed Clear DS1 cross-connection which provides no path performance monitoring is not supported by the TA NPC type. If an unframed Clear DS1 cross-connection is desired on an NPC in a DACS II DS3U, the NPC must be provisioned as NPC type TE919.

#### TH-Type xyz field

The provisioning values of **x**, **y**, and **z** for the **TH** type are shown in the following tables (a 'Y' in a column of the Table indicates that the feature at the top of the column is enabled by the corresponding (x, y or z) provisioning value):



**Table 16-1. Provisioning values for x**

| x<br>value | CRC-4<br>Mode | Automatic<br>CRC-4 |
|------------|---------------|--------------------|
| 0          | Y             |                    |
| 8          |               | Y                  |
| B          |               |                    |

**Table Notes:**

1. The "Automatic CRC-4" is also known as CRC-4 Interworking.
2. If the CRC-4 mode is enabled (x value 0) the NPC will compute checksums over the transmitted data and transmit the checksum as part of the CRC-4 multiframe pattern in TS0. The NPC will also monitor the incoming CRC-4 multiframe and verify the CRC-4 checksum. If the CRC-4 multiframe cannot be found using the CRC-4 reframe algorithm, then the NPC will declare an alarm.

If the automatic CRC-4 option is selected (x value 8), the NPC will perform all the functions of the CRC-4 mode. However, if the CRC-4 multiframe is lost, the NPC will not declare an alarm or apply consequent actions.

3. x value B does not enable any of the features shown in the Table; this is a valid option.
4. Only x values 0, 8, and B are valid x values, all other x values will be denied.

**Table 16-2. Provisioning values for y**

| y<br>value | CAS<br>Mode | NSA<br>Mode | Telephone<br>Numbering | Timeslot<br>Numbering | Convert<br>CTS 16 | AIS in<br>CTS 16 | Framed<br>Clear | Unframed<br>Clear |
|------------|-------------|-------------|------------------------|-----------------------|-------------------|------------------|-----------------|-------------------|
| 0          | Y           |             | Y                      |                       | Y                 | Y                |                 |                   |
| 2          | Y           |             | Y                      |                       | Y                 |                  |                 |                   |
| 4          | Y           |             | Y                      |                       |                   | Y                |                 |                   |
| 6          | Y           |             | Y                      |                       |                   |                  |                 |                   |
| 8          |             | Y           | Y                      |                       |                   |                  |                 |                   |
| 9          |             | Y           |                        | Y                     |                   |                  |                 |                   |
| C          |             |             |                        |                       |                   |                  | Y               |                   |
| D          |             |             |                        |                       |                   |                  |                 | Y                 |

**Table Notes:**

1.  $y$  values 1, 3, 5, 7, A-B and E-F are unassigned (that is, invalid).
2. For  $y$  values 0, 2, 4 and 6 Channel Associated Signaling (CAS) is enabled. In this mode the Telephone Channel Numbering system is always used.

If the "Convert TS16" option is selected ( $y$  values 0 and 2), the *abcd* bits of TS16 will be converted to '1111' if they are received as '0000'. This is to prevent false framing in the TS16 multiframe. If this option is not selected ( $y$  values 4 and 6), a value of '0000' in the *abcd* bits will be transmitted transparently.

If the "AIS in TS16" option is selected ( $y$  value 0 and 4), AIS will always be applied to received TS16 signaling channels on detection of RAI (Remote Alarm Indication, Bit 3 of TS0 NFW), RAIS (Remote AIS Indication, Bit 4 of TS0 NFW, if provisioned) or R16 (Remote Alarm Indication received in TS16). If this option is not selected ( $y$  values 2 and 6), AIS will not be applied on detection of RAI, RAIS, or R16.

3. For  $y$  values 8 and 9 the NPC will be Non Signaling Associated (NSA). In this mode, Telephone Channel Numbering ( $y=8$ ) or Timeslot Channel Numbering ( $y=9$ ) may be selected.
4. The NPC can be set up as a framed clear 2 Mbit/s interface ( $y=C$ ) or as an unframed clear 2 Mbit/s interface ( $y=D$ ). When provisioned as a clear 2 Mbit/s interface, an NPC does not modify the cross-connected data in any way. This means that the following functions are not performed in the clear 2 Mbit/s mode:
  - Outgoing CRC-4 checksum generation (applies to framed clear 2 Mbit/s interfaces with CRC-4 option enabled).
  - Remote alarm indications (line format errors are reported locally, but no alarm indicators are sent in TS0 to the remote end).

**Table 16-3. Provisioning values for  $z$** 

| $z$<br>value | C.A. Timing |    | RAI Set Time |       |       | NFW Bit 4 Use |      | RAIS Set Time |       | MBER<br>Enabled |
|--------------|-------------|----|--------------|-------|-------|---------------|------|---------------|-------|-----------------|
|              | HW          | FW | 2ms          | 166ms | 500ms | RAIS          | RBER | 166ms         | 500ms |                 |
| 0            | Y           |    | Y            |       |       |               |      |               |       |                 |
| 1            |             | Y  | Y            |       |       |               |      |               |       |                 |
| 2            | Y           |    |              | Y     |       |               |      |               |       |                 |
| 3            |             | Y  |              |       | Y     |               |      |               |       |                 |
| 4            | Y           |    | Y            |       |       | Y             |      | Y             |       |                 |
| 5            |             | Y  | Y            |       |       | Y             |      |               | Y     |                 |
| 6            | Y           |    | Y            |       |       |               | Y    |               |       | Y               |
| 7            |             | Y  | Y            |       |       |               | Y    |               |       | Y               |
| A            | Y           |    | Y            |       |       |               |      |               |       | Y               |
| B            |             | Y  | Y            |       |       |               |      |               |       | Y               |

**Table Notes:**

1.  $z$  values 8, 9, C, D, E and F are unassigned (that is, invalid).
2. For  $z$  values 1, 3, 5, 7 and B the consequent action timing is under firmware (FW) control. For  $z$  values 0, 2, 4, 6 and A the consequent action timing is under hardware (HW) control.

The G.732 consequent action of inserting the AIS in data channels is applied within 2 ms whether the timing is under HW control or FW control, but when under FW control, the AIS in data channels is overridden by the Insertion Word sourced from the Alternate Message Store (AMS) after detection of the local alarm:

in **500 ms**  
if  $z = 1, 3$  or 5  
in **2496 ms**  
if  $z = 7$  or B

The Insertion Word pattern can be specified in the cross-connect command; on 2Mbit/s NPCs in a *gateway* **cross-connection** the Insertion Word always defaults to AIS.

The selection of HW or FW control is also used to provision the consequent actions on signaling bits. On detection of loss of frame (LOF) or multiframe alignment (LMA, Loss of Multiframe Alarm) error, the hardware immediately applies a signaling freeze by using the last good frame's signaling information. The signaling freeze remains in effect until two multiframes without errors are received. When HW control is used, the AIS in signaling bits is applied within 2 ms, overriding the signaling freeze. When FW control is used, the trunk conditioning pattern from the AMS overrides the signaling freeze once the 2Mbit/s NPC goes into the alarm state.

3. The Consequent Action timing also selects the time after which the **local** alarms are declared and cleared:
  - HW Control: **Both** remote and local alarms are declared and cleared in 166 ms.
  - FW Control: Only remote alarms are declared and cleared in 166 ms. The **local** alarms are declared and cleared in 500 ms, **except when  $z = 7$  or B**.
4. On the transmitting NPC, bit 3 in the NFW, the remote alarm indication (RAI), will be processed as specified in ITU-T Recommendation G.704 Section 2.3.2 (**that is, within 2 ms after detecting the failure**) when  $z = 0, 1, 4, 5, 6, 7, A$  or B. **However**, for  $z$  value 2 the set time is 166 ms and for  $z$  value 3 the set time is 500 ms. NFW bit 3 is always set to 0 for non-alarm condition and is set to 1 for alarm conditions.
5. On the transmitting NPC, if bit 4 of the NFW is used as RAIS (Remote AIS) indicator, NFW bit 4 will be set in 166 ms (for  $z = 4$ ) or 500 ms (for  $z = 5$ ) after AIS is detected in the received signal. The default idle state for Bit 4 is a '1'. The idle state can be changed to a '0' with the ED-PRMTR-EQPT::NPC:TS0 command. The bit is

---

\* Local alarms are those generated for the events: PWR, PBF, BER, AIS, LMA, and A16. Remote alarms are those generated for the events: RAI, RAIS, RBER, and R16.

put into the active state by inverting the value of the idle state. Similarly, if NFW bit 4 is in the active state in the received signal, consequent actions are taken 166 ms after detecting this condition.

6. z values 6-7 and A-B enable the Minor Bit Error Rate and Signaling Freeze Delay Time Features.

**Common Options (z = 6-7 or A-B)**

- [i] Enable BER calculations, and when in the BER state:

DACS takes the alarm state consequent actions: sending a message, and activating appropriate alarm relays and summary LEDs.

When out of the BER state, DACS II retires the alarm state consequent actions: sends a retirement message, and deactivates appropriate alarm relays and summary LEDs.

- [ii] RAI set in 2 ms

- [iii] Signaling Freeze Delay Timing, Consequent Action Clear Timing:

z=6 or A hardware timing

z=7 or B firmware timing (SFDT=2496 ms, CACT=624 ms)

- [iv] BER alarm level = DMA

**Specific Options for z= 6 or 7**

- [v] RBER alarm level = MI

- [vi] NFW bit 4=RBER:

- DACS II sends a remote indicator in bit 4 (RBER) of the time slot 0 Non Frame Word (NFW) upstream to the far end 166 ms after detecting the Minor Bit Error Rate (BER) condition.

DACS II sets the RBER bit to its idle state, on clearing of the BER condition.

- DACS II detects the remote setting of the received bit 4 as an RBER condition and generates an appropriate message. Consequent actions are taken 166 ms after detecting this condition.

DACS II generates an appropriate retirement message when the received bit 4 returns to the idle state.

**Specific Options for z= A or B**

- [vii] RBER unalarmed

- [viii] NFW bit 4=disabled

NFW bit 4 is NOT used as RBER, although the local Minor Bit Error Rate (BER) condition is detected and cleared with the alarm state consequent actions.

Additionally:

- For telephone channel numbering, channels 16 to 30 occupy time slots 17 to 31.
- For time slot channel numbering, channels 16 to 30 occupy time slots 16 to 30.

The following tables provide a summary of invalid combinations of  $xyz$  for the TH type NPC.

**Table 16-4. Combinations of  $x$  and  $y$  Values**

| Invalid<br>$xyz$<br>Combinations | Explanation                                                                                                                                                                                                                              |
|----------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 8Cz                              | Framed clear 2 Mbit/s ( $y$ value C) is valid for all valid $x$ options except the one invoking automatic CRC-4 interworking. The interworking algorithm requires setting of outgoing E-bits, which is not permitted for a clear signal. |
| 0Dz<br>8Dz                       | Unframed clear 2 Mbit/s ( $y$ value D) is only valid for $x$ value B. This is the only $x$ option which does not require decoding of TS0 content.                                                                                        |

**Table 16-5. Combinations of  $y$  and  $z$  Values**

| Invalid<br>$xyz$<br>Combinations                                   | Explanation                                                                                                                                                                                              |
|--------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| xC1<br>xC3<br>xC5<br>xC7<br>xCB<br>xD1<br>xD3<br>xD5<br>xD7<br>xDB | Clear 2 Mbit/s ( $y$ value C or D) cannot be used with Firmware controlled Consequent Action ( $z$ values 1, 3, 5, 7 or B).                                                                              |
| xD4<br>xD6                                                         | Unframed clear 2 Mbit/s ( $y$ value D) cannot be used with $z$ value 4 (NFW Bit 4 used for RAIS) or with $z$ value 6 (NFW Bit 4 used for RBER) because unframed clear signals cannot obtain TS0 framing. |

**Table Notes:**

1. If framed clear 2 Mbit/s (y value C) is selected with z value 4 (NFW Bit 4 used for RAIS) only the receive side of this function will be enabled. Outgoing RAIS indicators cannot be transmitted during clear signal operation.
2. If framed clear 2Mbit/s (y value C) is selected with z= value 6 (NFW Bit 4 used for RBER) only the receive side of this function will be enabled. Outgoing RBER indicators cannot be transmitted during clear signal operation.

**There are no combinations between valid x and z values that are invalid.**

**MB-type xyz fields**

**x** - Fixed at 1  
**y** - Fixed at 0  
**z** - Fixed at 0

**SR- and MJ-type xyz fields**

**x** - Fixed at 1  
**y** - Fixed at 0  
**z** - Fixed at 0

**OOS** - Out of service

**COND** - Condition

**cc** **mmmm** - Error condition code

| <b>cc</b> | <b>mmmm</b> | <i>Explanation</i>                     |
|-----------|-------------|----------------------------------------|
| <b>00</b> | <b>NCON</b> | No conditions                          |
| <b>02</b> | <b>ENEQ</b> | Subject entity is not equipped         |
| <b>04</b> | <b>SAOS</b> | Subject entity is out of service       |
| <b>10</b> | <b>ENEQ</b> | Unit is not equipped                   |
| <b>11</b> | <b>SAOS</b> | UC is out of service                   |
| <b>12</b> | <b>SNVS</b> | UC is in service but failed            |
| <b>13</b> | <b>ENEQ</b> | FTMI is not equipped                   |
| <b>14</b> | <b>SAOS</b> | FTMI is out of service                 |
| <b>15</b> | <b>ENEQ</b> | NPC is unequipped                      |
| <b>19</b> | <b>SAOS</b> | Mate CCN side is out of service        |
| <b>1E</b> | <b>ERLC</b> | Customer control or red circuit exists |

| <b>cc</b> | <b>mmmm</b> | <i>Explanation</i>                                                   |
|-----------|-------------|----------------------------------------------------------------------|
| <b>1F</b> | <b>SNVS</b> | FTMI is in service but failed                                        |
| <b>37</b> | <b>SAOS</b> | DSPI out-of-service                                                  |
| <b>3E</b> | <b>SWFA</b> | DSPI failed                                                          |
| <b>5C</b> | <b>SNVS</b> | NPC providing timing to inservice SSP                                |
| <b>86</b> | <b>ERLC</b> | Attempt to remove DGA w/o INCL keyword or prior prot. sw.<br>request |
| <b>8E</b> | <b>ERLC</b> | DGA protected; use INCL to remove, or unswitch protection            |
| <b>9B</b> | <b>IDMS</b> | INCL must be specified for SRDC ckts                                 |
| <b>F2</b> | <b>SNVS</b> | Invalid NPC number specified                                         |
| <b>FD</b> | <b>IDRG</b> | NPC range crosses unit boundary                                      |
| <b>A0</b> | <b>SAOS</b> | The selected MXR associated with the NPC is Out-Of-Service           |
| <b>A1</b> | <b>SNVS</b> | The selected MXR associated with the NPC is In-Service but<br>failed |
| <b>A3</b> | <b>SNVS</b> | The selected MIU associated with the NPC is In-Service but<br>failed |
| <b>B7</b> | <b>SNVS</b> | The associated MXR is In-Service but pested                          |
| <b>69</b> | <b>SNVS</b> | Use of this NPC is RESERVED for SLC 96 MD 1                          |

## **RMV,EQPT,PMEM,SMEM**

### **REMOVE PMEM OR SMEM**

#### **Explanation Of Command**

This message removes the Primary Memory card (PMEM) or Secondary Memory card (SMEM) from service.

The SMEM card can be alarmed but the PMEM card cannot.

The PMEM card may only be removed when the main controller (MC) is in maintenance condition (MCOND). The SMEM card may be removed when the MC is in service (IS) or MCOND.

If either card fails autonomously, they are removed by software. However, if the PMEM fails autonomously, the MC will first go into MCOND.

If the SMEM is removed manually, it is removed by software also. Removing the SMEM card will not change the state of the MC. When the MC is IS, all writes to the card will be completed before the this command completes.

#### **Command**

[I.33211]

**RMV-EQPT:[<xy>]:{PMEM|SMEM}: [ww];**

#### **Completion Message**

[O.33211]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::{PMEM|SMEM}: [ww] COMPLD
/* [O.33211] */
"COND-cc"
;
```



### Denial Message

---

[O.33211.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::{PMEM|SMEM}:[ww] DENY
 mmmm
 /* [0.33211.01] */
 /* <explanation of error condition code> */
;
```

### Autonomous Message

---

[O.33211]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
pa <il> RMV EQPT::{PMEM|SMEM}:[ww] COMPLD
 /* [0.33211] */
 "{PMC|PMA|DMA|MI}:COND-cc"
;
```

### Explanation Of Parameters

---

**PMEM** - Primary memory.

**SMEM** - Secondary memory.

**pa** - Priority of Action

|    |               |
|----|---------------|
| pa | Explanation   |
| A  | Autonomous    |
| I  | Informational |
| *  | Minor         |
| ** | Major         |
| *C | Critical      |

**il** - Intervention level.

|     |                              |
|-----|------------------------------|
| il  | Explanation                  |
| AMI | Immediate maintenance action |
| AMD | Deferred maintenance action  |
| SI  | No intervention              |

|     |                                    |
|-----|------------------------------------|
| PMC | Prompt Maintenance Action Critical |
| PMA | Prompt Maintenance Action Major    |
| DMA | Deferred Maintenance Action Minor  |
| MI  | Maintenance Information            |

**COND** - Condition

**cc**     **mmm**     - Error condition code

| <b>cc</b> | <b>mmm</b>  | <i>Explanation</i>                  |
|-----------|-------------|-------------------------------------|
| <b>03</b> | <b>SAIS</b> | Subject entity is in service        |
| <b>0B</b> | <b>SROF</b> | BOOT on subject entity failed       |
| <b>8B</b> | <b>SNVS</b> | PMEM not in service or not ready    |
| <b>F1</b> | <b>SNVS</b> | PMEM and SMEM synchronization fail  |
| <b>F2</b> | <b>SNVS</b> | Not a DACS II compatible Flash Card |
| <b>F3</b> | <b>SNVS</b> | Flash Card is empty                 |
| <b>F4</b> | <b>SNVS</b> | PMEM and SMEM are different         |
| <b>F5</b> | <b>SNVS</b> | Flash Card is not present           |
| <b>F6</b> | <b>SNVS</b> | Flash Card is bad                   |

---

## **RMV,EQPT,RT,DL**

---

### **RMV RT | DL**

#### **Explanation Of Command**

---

This command is used to remove from service all the NPCs associated with the specified RT or DL so that the type of the NPCs can be changed using the CHG RT command I.38481. Each NPC removed will print a RMV (O.33351) message. If an NPC removal fails the error condition of the RMV NPC message(O.33351) will give the reason. This command will remove the NPCs associated with the RT or DL one at a time in the proper order. If it encounters an error removing any one of the NPCs it will not continue removing the remaining NPCs.

#### **Command**

---

[I.33481]

**RMV-EQPT: [<xy>]: {RT|DL}-ffff[:ww];**

#### **Completion Message**

---

#### **Nonhierarchical**

---

[O.33481]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT:: {RT|DL}-ffff[:ww] COMPLD
/* [O.33481] */
/* digroup-NPC number/status */
"DGA- [s]aaa/OOS"
["DGB- [s]bbb/OOS"]
["DGC- [s]ccc/OOS"]
["DGD- [s]ddd/OOS"]
["DGP- [s]ppp/OOS"]
;
```

## Hierarchical

---

[O.33481]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::{RT|DL}-ffff[:ww] COMPLD
/* [O.33481] */
/* digroup-NPC number/status */
"DGA-uv-j-ab/OOS"
["DGB-uv-k-cd/OOS"]
["DGC-uv-l-ef/OOS"]
["DGD-uv-m-gh/OOS"]
["DGP-uv-j-pr/OOS"]
;
```

## Denial Message

---

### Nonhierarchical

---

[O.33481.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::{RT|DL}-ffff[:ww] DENY
mmmm
/* 0.33481.01 */
/* <explanation of error condition code> */
[//* digroup-NPC number/status */]
["DGA-[s]aaa/{OOS|INS}"]
["DGB-[s]bbb/{OOS|INS}"]
["DGC-[s]ccc/{OOS|INS}"]
["DGD-[s]ddd/{OOS|INS}"]
["DGP-[s]ppp/{OOS|INS}"]
;
```

## **Hierarchical**

---

[O.33481.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::{RT|DL}-ffff[:ww] DENY
 mmmm
 /* 0.33481.01 */
 /* <explanation of error condition code> */
 [/ * digroup-NPC number/status */]
 ["DGA-uv-j-ab/{OOS|INS}"]
 ["DGB-uv-k-cd/{OOS|INS}"]
 ["DGC-uv-l-ef/{OOS|INS}"]
 ["DGD-uv-m-gh/{OOS|INS}"]
 ["DGP-uv-j-pr/{OOS|INS}"]
;
```

## **Autonomous Message**

---

Not applicable.

## **Explanation Of Parameters**

---

**RT** - SLC remote terminal  
**DL** - Digital carrier line unit  
**ffff** - Bank identification number (0000 through 9999)  
**OOS** - Out of Service  
**INS** - Inservice  
**DNY** - Denied  
**DGA** - Digroup A of SLC  
**DGB** - Digroup B of SLC  
**DGC** - Digroup C of SLC  
**DGD** - Digroup D of SLC  
**DGP** - Digroup P of SLC  
**[s]aaa** - DGA NPC number  
**[s]bbb** - DGB NPC number  
**[s]ccc** - DGC NPC number  
**[s]ddd** - DGD NPC number  
**[s]ppp** - DGP NPC number  
**uvjab** - DGA NPC number  
**uvkcd** - DGB NPC number  
**uvlef** - DGC NPC number  
**uvmgh** - DGD NPC number  
**uvjpr** - DGP NPC number

## **RMV,EQPT,SYNC**

### **REMOVE SYNCHRONIZER**

#### **Explanation Of Command**

This command is used to remove the synchronizer from service. This includes the timing extractor circuit, the phase-locked loop, the clock generator circuit, and the service and reply circuit.

If the mate synchronizer is not available for switchover, this message will be denied.

#### **Command**

[I.33101]

**RMV-EQPT:[<xy>]:SYNC-a:[ww];**

#### **Completion Message**

[O.33101]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::SYNC-a:[ww] COMPLD
/* [0.33101] */
"COND-00"
;
```

## Denial Message

[O.33101.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::SYNC-a:[ww] DENY
mmmm
/* [0.33101.01] */
/* <explanation of error condition code> */
;
```

## Autonomous Message

[O.33101]

```
<xy> yy-mm-dd hh:mm:ss
pa <il> ff REPT RMV EQPT
/* [0.33101] */
/* entity, state of the entity:Alarm State */
"SYNC-a,00S:{PMC|PMA|DMA|MI}"
;
```

[O.33101.01]

```
<xy> yy-mm-dd hh:mm:ss
pa <il> ff REPT RMV EQPT
/* [0.33101] */
/* entity, state of the entity:Alarm State */
"SYNC-a[,00S]:{PMC|PMA|DMA|MI}"
"DENY:COND-cc"
;
```

## Explanation Of Parameters

**SYNC** - Synchronizer

**a** - Synchronizer side (0 or 1)

**pa** - Priority of action field.

**pa** *Explanation*

**A** Autonomous

**M** Manual

**\*** Minor alarm

**\*\*** Major alarm

**\*C** Critical alarm



il - Intervention level.

il Explanation

AMI Immediate maintenance action

AMD Deferred maintenance action

SI No intervention

PMC Prompt Maintenance Action Critical

PMA Prompt Maintenance Action Major

DMA Deferred Maintenance Action Minor

MI Maintenance Information

**COND** - Condition

**cc** mmmm - Error condition code

**cc** mmmm *Explanation*

**02 ENEQ** Subject entity is not equipped

**04 SAOS** Subject entity is out of service

**19 SAOS** Mate CCN side is out of service

**1A SAOS** Mate SYNC is out of service

**31 SROF** Failed to switch SYNC side

**AB SNVS** Bad sync mode

## **RMV,EQPT,SYNC,TLI,SSP**

### **REMOVE SYNCHRONIZER'S TLI OR SSP**

#### **Explanation Of Command**

Input Command:

This command requests the removal from service of a synchronizer's timing link interface(TLI) if the TLI is grown as a distributor or the removal from service of a SSP if the TLI was grown as an extractor. If the timing link interface was configured as a timing extractor, synchronizer sync Port 0 or 1 must also be specified.

Autonomous Removal:

The same autonomous removal message will be used to indicate that either a TLI is being removed or that a SSP is being removed. If a SSP is identified in the output, the message is indicating that a SSP is being removed and the alarm level used will be that assigned to TREF in Alarm Severity. If the SSP is not identified in the output, the message is indicating that the TLI is being removed and the alarm level used will that assigned to TLI in Alarm Severity.

#### **Command**

[I.33121]

**RMV-EQPT : [<xy>] : SYNC-a : [ww] : TLI-m : [SSP-b] ;**

### Completion Message

---

[O.33121]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::SYNC-a:[ww]:TLI-m:[SSP-b] COMPLD
/* [0.33121] */
"COND-00"
["b"]
;
```

### Denial Message

---

[O.33121.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::SYNC-a:[ww]:TLI-m:[SSP-b] DENY
mmmm
/* [0.33121.01] */
/* <explanation of error condition code> */
[/* b */]
;
```

### Autonomous Message

---

[O.33121]

```
<xy> yy-mm-dd hh:mm:ss
pa <il> ff REPT RMV EQPT
/* [0.33121] */
/* entity, state of the entity:Alarm State */
"SYNC-a-TLI-m[-SSP-b[-c]],OOS:{PMC,PMA,DMA,MI}"
;
```

## Explanation Of Parameters

---

**pa** - Priority of action field.

**pa**      *Explanation*

**A**      Autonomous

**M**      Manual

**\***      Minor alarm

**\*\***      Major alarm

**\*C**      Critical alarm

**il** - Intervention level.

**il**      *Explanation*

**AMI**    Immediate maintenance action

**AMD**    Deferred maintenance action

**SI**      No intervention

**PMC**    Prompt Maintenance Action Critical

**PMA**    Prompt Maintenance Action Major

**DMA**    Deferred Maintenance Action Minor

**MI**      Maintenance Information

**SYNC** - Synchronizer

**a**      - SYNC number (0 or 1)

**TLI**    - Timing Link Interface

**m**      - TLI number (1 through 4)

**OOS**    - Out-of-service

**SSP**    - Synchronizer Sync Port

**b, c**    - SSP number of TLI-m (0 or 1)

Only a single SSP, "b", can be specified in the input command. Two SSPs, "b" and "c", can appear in an autonomous removal message.

**cc**    **mmm**    - Error condition code

**cc**    **mmm**    *Explanation*

|           |             |                                  |
|-----------|-------------|----------------------------------|
| <b>02</b> | <b>ENEQ</b> | Subject entity is not equipped   |
| <b>04</b> | <b>SAOS</b> | Subject entity is out of service |
| <b>16</b> | <b>ENEQ</b> | SYNC TB is not equipped          |
| <b>17</b> | <b>SAOS</b> | SYNC is out of service           |
| <b>33</b> | <b>SNVS</b> | Wrong TLI type                   |
| <b>BE</b> | <b>SNVS</b> | Hardware mismatch or not present |
| <b>C8</b> | <b>SROF</b> | Sync pack denied command         |

## **RMV,EQPT,TLI,CRO**

REMOVE SYNCHRONIZER TIME BASE AS A CLOCK  
REFERENCE OSCILLATOR

### **Explanation Of Command**

This command requests the removal of the synchronizer time base as a clock reference oscillator.

### **Command**

[I.33111]

RMV-EQPT:[<xy>]:TLI-3:[ww]:CRO;

### **Completion Message**

[O.33111]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::TLI-3:[ww]:CRO COMPLD
/* [O.33111] */
"COND-00"
;
```

### **Denial Message**

[O.33111.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::TLI-3:[ww]:CRO DENY
mmmm
/* [O.33111.01] */
/* <explanation of error condition code> */
;
```

### Autonomous Message

---

[O.33111]

```
<xy> yy-mm-dd hh:mm:ss
pa <il> ff REPT RMV EQPT
/* [0.33111] */
/* entity, state of the entity:Alarm State */
"TLI-3-CRO, OOS:{PMC|PMA|DMA|MI}"
;
```

[O.33111.01]

```
<xy> yy-mm-dd hh:mm:ss
pa <il> ff REPT RMV EQPT
/* [0.33111.01] */
/* entity, state of the entity:Alarm State */
"TLI-3-CRO[, OOS]:{PMC|PMA|DMA|MI}"
"DENY:COND-cc"
;
```

### Explanation Of Parameters

---

**pa** - Priority of Action  
\*C - Critical  
\*\* - Major  
\* - Minor  
A - Autonomous

**il** - Intervention level.  
il Explanation  
AMI Immediate maintenance action  
AMD Deferred maintenance action  
SI No intervention

PMC Prompt Maintenance Action Critical  
PMA Prompt Maintenance Action Major  
DMA Deferred Maintenance Action Minor  
MI Maintenance Information

**TLI** - Timing link interface

**m** - TLI number (1 through 4)

**CRO** - Clock Reference Oscillator

**COND** - Condition

**00S** - Out of service

**cc**    **mmm**    - Error condition code

**cc**    **mmm**    *Explanation*

|           |             |                                  |
|-----------|-------------|----------------------------------|
| <b>02</b> | <b>ENEQ</b> | Subject entity is not equipped   |
| <b>04</b> | <b>SAOS</b> | Subject entity is out of service |
| <b>33</b> | <b>SNVS</b> | Wrong TLI type                   |
| <b>A9</b> | <b>SAOS</b> | Both syncs are out-of-service    |



## **RMV,EQPT,TSI**

### **REMOVE TIME SLOT INTERCHANGE**

#### **Explanation Of Command**

This command applies only to a noncapacity expansion frame (NCEF).

It requests the removal of the time slot interchange (TSI) from service.

If the TSI on the other side has already been removed this command will be denied unless there are no provisioned circuits for this TSI.

#### **Command**

[I.33221]

**RMV-EQPT:[<xy>]:TSI-sft:[ww];**

#### **Completion Message**

[O.33221]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::TSI-sft:[ww] COMPLD
/* [O.33221] */
"COND-cc"
;
```

## Denial Message

[O.33221.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::TSI-sft:[ww] DENY
 mmmm
 /* [0.33221.01] */
 /* <explanation of error condition code> */
;
```

## Autonomous Message

[O.33221]

```
<xy> yy-mm-dd hh:mm:ss
pa <il> ff REPT RMV EQPT
 /* [0.33221] */
 /* entity,state of the entity:Alarm State */
 "TSI-sft:c:{PMC|PMA|DMA|MI}"
;
```

[O.33221.01]

```
<xy> yy-mm-dd hh:mm:ss
pa <il> ff REPT RMV EQPT
 /* [0.33221.01] */
 /* entity,state of the entity:Alarm State */
 "TSI-sft:c:{PMC|PMA|DMA|MI}"
 "DENY:COND-cc"
;
```

## Explanation Of Parameters

**pa** - Priority of action field.

**pa**     *Explanation*

**A**     Autonomous  
**\***     Minor alarm  
**\*\***     Major alarm  
**\*C**     Critical alarm

**il** - Intervention level.

**il**     *Explanation*

AMI     Immediate maintenance action  
AMD     Deferred maintenance action  
SI     No intervention

PMC Prompt Maintenance Action Critical  
PMA Prompt Maintenance Action Major  
DMA Deferred Maintenance Action Minor  
MI Maintenance Information

**TSI** - Time slot interchange

**s** - Side number (0 or 1)

**f** - Cross-connect buffer (CCB) number (1 through 6)

**t** - TSI number (1 through 6)

**COND** - Condition

**cc** **mmmm** - Error condition code

| <b>cc</b> | <b>mmmm</b> | <i>Explanation</i> |
|-----------|-------------|--------------------|
|-----------|-------------|--------------------|

|           |             |                                  |
|-----------|-------------|----------------------------------|
| <b>02</b> | <b>ENEQ</b> | Subject entity is not equipped   |
| <b>04</b> | <b>SAOS</b> | Subject entity is out of service |
| <b>19</b> | <b>SAOS</b> | Mate CCN side is out of service  |

## **RMV,EQPT,UNIT,FC**

### **REMOVE UNIT FORMAT CONVERTER**

#### **Explanation Of Command**

This message requests removal of the unit format converter from service.

#### **Command**

[I.33331]

RMV-EQPT:[<xy>]:UNIT-[q]q:[ww]:FC-sb;

#### **Completion Message**

[O.33331]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::UNIT-[q]q:[ww]:FC-sb COMPLD
/* [O.33331] */
"COND-cc"
;
```

#### **Denial Message**

[O.33331.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::UNIT-[q]q:[ww]:FC-sb DENY
mmmm
/* [O.33331.01] */
/* <explanation of error condition code> */
;
```

---

### Autonomous Message

[O.33331]

```
<xy> yy-mm-dd hh:mm:ss
pa <il> ff REPT RMV EQPT
/* [O.33331] */
/* entity,state of the entity:Alarm state */
"UNIT-[q]q-FC-sb:OOS:{PMC|PMA|DMA|MI}"
;
```

[O.33331.01]

```
<xy> yy-mm-dd hh:mm:ss
ff REPT RMV EQPT
pa
/* [O.33331.01] */
/* entity,state of the entity:Alarm State */
"UNIT-[q]q-FC-sb:OOS:{PMC|PMA|DMA|MI}"
"DENY:COND-cc"
;
```

---

### Explanation Of Parameters

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**FC** - Format converter

**s** - Side number (0 or 1)

**b** - FC number (1 through 4)

**pa** - *Priority of action*

|    |             |
|----|-------------|
| pa | Explanation |
| ** | Major       |
| *C | Critical    |
| *  | Minor       |
| A  | Autonomous  |

**il** - *Intervention level.*

|     |                              |
|-----|------------------------------|
| il  | Explanation                  |
| AMI | Immediate maintenance action |
| AMD | Deferred maintenance action  |
| SI  | No intervention              |

PMC Prompt Maintenance Action Critical  
PMA Prompt Maintenance Action Major  
DMA Deferred Maintenance Action Minor  
MI Maintenance Information

**COND** - Condition

**cc** - Completion condition code

Explanations of these codes are given in the explanation of  
cc below.

**cc** **mmmm** - Error condition code

| <b>cc</b> | <b>mmmm</b> | <i>Explanation</i>               |
|-----------|-------------|----------------------------------|
| <b>04</b> | <b>SAOS</b> | Subject entity is out of service |
| <b>10</b> | <b>ENEQ</b> | Unit is not equipped             |
| <b>11</b> | <b>SAOS</b> | UC is out of service             |
| <b>12</b> | <b>SNVS</b> | UC is in service but failed      |
| <b>13</b> | <b>ENEQ</b> | FTMI is not equipped             |
| <b>14</b> | <b>SAOS</b> | FTMI is out of service           |
| <b>19</b> | <b>SAOS</b> | Mate CCN side is out of service  |
| <b>1F</b> | <b>SNVS</b> | FTMI is in service but failed    |

## **RMV,EQPT,UNIT,FLI**

### **REMOVE FACILITY LINE INTERFACE**

#### **Explanation Of Command**

This command requests and reports the removal of one facility line interface (FLI) in a DS3 unit (DS3U) or a Hybrid DS3 Unit (HDS3U). The removal can be caused by either a manual request or autonomously by error recovery.

A request for removal of a FLI will cause a protection switch. A request to remove an unprotected FLI will be denied unless no service multiplexer (MXR) or hybrid multiplexer (HMXR) or protection MIU is equipped and the protection MMFG is out-of-service in that DS3U or HDS3U.

This message also reports an unsuccessful automatic attempt to remove an unprotected FLI, which will cause a critical alarm.

#### **Command**

[I.33401]

**RMV-EQPT:[<xy>]:UNIT-[q]q:[ww]:FLI-k;**

#### **Completion Message**

[O.33401]

    <xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
**M RMV EQPT::UNIT-[q]q:[ww]:FLI-k COMPLD**  
;

### Denial Message

---

[O.33401.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::UNIT-[q]q:[ww]:FLI-k DENY
 mmmm
 /* [0.33401.01] */
 /* <explanation of error condition code> */
;
```

### Autonomous Message

---

[O.33401]

```
<xy> yy-mm-dd hh:mm:ss
** ff REPT RMV EQPT
 /* [0.33401] */
 /* Entity:State of Entity */
 "UNIT-[q]q-FLI-k:OOS"
;
```

[O.33401.01]

```
<xy> yy-mm-dd hh:mm:ss
*C ff REPT RMV EQPT
 /* [0.33401.01] */
 /* Entity:State of the entity */
 "UNIT-[q]q-FLI-k:OOS"
 "DENY:COND-cc"
;
```

### Explanation Of Parameters

---

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**FLI** - Facility line interface

**k** - FLI identifier

*k*      *Explanation*

S      Service FLI

P      Protection FLI

**COND** - Condition



**OOS** - Out of service

**cc** mmmm - Error condition code

| <b>cc</b> | <b>mmm</b>  | <i>Explanation</i>                                                  |
|-----------|-------------|---------------------------------------------------------------------|
| <b>02</b> | <b>ENEQ</b> | Subject entity is not equipped                                      |
| <b>04</b> | <b>SAOS</b> | Subject entity is out of service                                    |
| <b>10</b> | <b>ENEQ</b> | Unit is not equipped                                                |
| <b>11</b> | <b>SAOS</b> | UC is out of service                                                |
| <b>12</b> | <b>SNVS</b> | UC is in service but failed                                         |
| <b>37</b> | <b>SNVS</b> | Major/Minor BER threshold value is invalid for SLC NPCs             |
| <b>35</b> | <b>SAOS</b> | The mate FLI is OOS and Protection MIU is equipped                  |
| <b>36</b> | <b>SAOS</b> | The mate FLI is OOS and Protection MXR is IS                        |
| <b>37</b> | <b>SAOS</b> | The mate FLI is OOS and at least one Service MXR is equipped        |
| <b>38</b> | <b>SAIS</b> | The selected FLI is IS and Pested and at least 1 Service MXR is eqd |
| <b>39</b> | <b>SAWS</b> | An autonomous switch is in progress                                 |
| <b>B0</b> | <b>SAOS</b> | FLI is out of service                                               |

## **RMV, EQPT, UNIT, FMT**

### **REMOVE FORMATTER**

#### **Explanation Of Command**

This command requests and reports the removal of one formatter (FMT) or Hybrid Formatter (HFMT) in a DS3 unit or Hybrid DS3 unit (HDS3U). The removal can be either manually by a command or autonomously by error recovery.

A successful request to remove an FMT or HFMT will automatically cause a switch to the other cross-connect side. A request for removal of an FMT or HFMT will be denied if the switch to the other cross-connect side is not possible. The output of this command also reports an unsuccessful automatic attempt to remove an unprotected FMT or HFMT. The removal of both FMTs/HFMTs will automatically come into effect when the unit is degrown.

#### **Command**

[I.33411]

**RMV-EQPT:[<xy>]:UNIT-[q]q:[ww]:FMT-s;**

#### **Completion Message**

[O.33411]

    <xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
**M RMV EQPT::UNIT-[q]q:[ww]:FMT-s COMPLD**  
;

### Denial Message

---

[O.33411.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::UNIT-[q]q:[ww]:FMT-s DENY
 mmmm
 /* [0.33411.01] */
 /* <explanation of error condition code> */
;
```

### Autonomous Message

---

[O.33411]

```
<xy> yy-mm-dd hh:mm:ss
pa ff REPT RMV EQPT
 /* [0.33411] */
 /* Entity:State of the entity */
 "UNIT-[q]q-FMT-s:00S"
;
```

[O.33411.01]

```
<xy> yy-mm-dd hh:mm:ss
pa ff REPT RMV EQPT
 /* [0.33411.01] */
 /* Entity:State of the entity */
 "UNIT-[q]q-FMT-s:00S"
 "DENY:COND-cc"
;
```

### Explanation Of Parameters

---

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**FMT** - Formatter or Hybrid Formatter

**s** - Side

| <i>s</i> | <i>Explanation</i> |
|----------|--------------------|
|----------|--------------------|

|   |        |
|---|--------|
| 0 | Side 0 |
|---|--------|

|   |        |
|---|--------|
| 1 | Side 1 |
|---|--------|

**pa** - Priority of action

*pa*      *Priority*

\*C      Critical

\*\*      Major

M      Manual

**00S** - Out-of-service

**cc**      **mmmm** - Error condition code

**cc**      **mmmm**      *Explanation*

**02**      **ENEQ**      Subject entity is not equipped

**04**      **SAOS**      Subject entity is out of service

**10**      **ENEQ**      Unit is not equipped

**11**      **SAOS**      UC is out of service

**12**      **SNVS**      UC is in service but failed

**19**      **SAOS**      Mate CCN side is out of service

**B1**      **SAOS**      FMT is out of service

## **RMV,EQPT,UNIT,FTMI,DSPI**

### **REMOVE FTMI OR DSPI**

#### **Explanation Of Command**

This message allows removal of a facility terminating module interface or a digital signal processor interface from service.

#### **Command**

[I.33321]

**RMV-EQPT:[<xy>]:UNIT-[q]q:[ww]:{FTMI-d|DSPI};**

#### **Completion Message**

[O.33321]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::UNIT-[q]q:[ww]:{FTMI-d|DSPI} COMPLD
 /* [O.33321] */
 "COND-cc"
;
```

#### **Denial Message**

[O.33321.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::UNIT-[q]q:[ww]:{FTMI-d|DSPI} DENY
 mmmm
 /* [O.33321.01] */
 /* <explanation of error condition code> */
;
```

### Autonomous Message

---

[O.33321]

```
<xy> yy-mm-dd hh:mm:ss
pa <il> ff REPT RMV EQPT
/* [O.33321] */
/* entity,state of the entity */
"UNIT-[q]q-{FTMI-d|DSPI}:OOS:{PMC|PMA|DMA|MI}"
;
```

[O.33321.01]

```
<xy> yy-mm-dd hh:mm:ss
pa <il> ff REPT RMV EQPT
/* [O.33321] */
/* entity,state of the entity */
"UNIT-[q]q-{FTMI-d|DSPI}:OOS"
"DENY:COND-cc"
;
```

### Explanation Of Parameters

---

**pa** - Priority of action field.

| <b>pa</b> | <i>Explanation</i> |
|-----------|--------------------|
| <b>A</b>  | Autonomous         |
| <b>*</b>  | Minor alarm        |
| <b>**</b> | Major alarm        |
| <b>*C</b> | Critical alarm     |

**il** - Intervention level.

| <b>il</b>  | <i>Explanation</i>           |
|------------|------------------------------|
| <b>AMI</b> | Immediate maintenance action |
| <b>AMD</b> | Deferred maintenance action  |
| <b>SI</b>  | No intervention              |

|            |                                    |
|------------|------------------------------------|
| <b>PMC</b> | Prompt Maintenance Action Critical |
| <b>PMA</b> | Prompt Maintenance Action Major    |
| <b>DMA</b> | Deferred Maintenance Action Minor  |
| <b>MI</b>  | Maintenance Information            |

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**FTMI** - Facility terminating module interface

**d** - FTMI number (1 through 4)

**DSPI** - Digital signal processor interface

**00S** - Out-of-service

**cc** - Completion condition code (hexadecimal)

**cc**    **mmm** - Error condition code

| <b>cc</b> | <b>mmm</b>  | <i>Explanation</i>               |
|-----------|-------------|----------------------------------|
| <b>02</b> | <b>ENEQ</b> | Subject entity is not equipped   |
| <b>04</b> | <b>SAOS</b> | Subject entity is out of service |
| <b>10</b> | <b>ENEQ</b> | Unit is not equipped             |
| <b>11</b> | <b>SAOS</b> | UC is out of service             |
| <b>12</b> | <b>SNVS</b> | UC is in service but failed      |

## **RMV,EQPT,UNIT,MIU,INCL**

### **REMOVE MULTIPLEXER INTERFACE UNIT**

#### **Explanation Of Command**

This message removes from service one or more Multiplexer Interface Unit (MIU) circuit packs in a DS3 unit. Using the INCL (inclusive) option, this remove command removes all TA-type NPCs associated with the MIU. Executing this command results in protection switching if any TA-type NPCs are in-service. TA type NPCs provide ESF data link communications according to the ANSI T1.403-1989 standard and enhanced performance monitoring.

**Note:** This command can not be generated autonomously.

A **RMV IN PROGRESS** message will be generated at 20-second intervals while this command is being executed.

There will be one completion or denial output message for each circuit pack removed.

#### **Command**

[I.33431]

**RMV-EQPT : [<xy>] : UNIT - [q]q : [ww] : MIU - c [&&-d] : [INCL] ;**



### Completion Message

---

[O.33431]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::UNIT-[q]q:[ww]:MIU-c[&&-d]:[INCL] COMPLD
/* [O.33431] */
/* MIU Number:MIU Type */
"a:MI100"
;
```

### Denial Message

---

[O.33431.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::UNIT-[q]q:[ww]:MIU-c[&&-d]:[INCL] DENY
mmmm
/* [O.33431.01] */
/* <explanation of error condition code> */
/* MIU Number */
"a"
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**MIU** - Multiplexer interface unit

**c, d** - The number of the MIU within the unit (P,1 through 6) (P means the protection MIU)

**a** - The MIU number within the range of c and d.

**INCL** - Inclusive

This keyword will cause the removal of all TA type NPCs served by the MIU.

mmm - Error condition code

mmm *Explanation*

|             |                                                           |
|-------------|-----------------------------------------------------------|
| <b>ENEQ</b> | Unit is not equipped                                      |
| <b>SAOS</b> | UC is out of service                                      |
| <b>SNVS</b> | UC is in service but failed                               |
| <b>SNVS</b> | Unit type error                                           |
| <b>ENEQ</b> | MIU is not equipped                                       |
| <b>SNVS</b> | Attempt to remove a Service MIU which is under protection |
| <b>IDNV</b> | INCL not specified and at least one NPC In Service        |
| <b>SAOS</b> | MIU is out of service                                     |

## **RMV,EQPT,UNIT,MMFG,FRC,INCL**

### **REMOVE MMFG**

#### **Explanation Of Command**

This command requests and reports the removal of the circuit packs of one or more Multiplexer - Multiplexer Interface Unit Functional Group (MMFG). The removal of an MMFG can be caused either by manual command or autonomous DACS II error recovery action.

An **RMV MMFG** command will remove the Multiplexer (MXR) or Hybrid Multiplexer (HMXR) and the Multiplexer Interface Unit (MIU) if the MIU is in-service. Note that MIU currently is not supported by HDS3U, therefore, MIU does not exist in an MMFG with the HMXR.

A manual removal request of an MMFG will cause protection switching if protection is available. However, the automatic switch to protection (or the automatic switchback from a protection MMFG) can be inhibited by specifying the FRC option, which can result in loss of service. The FRC option must be used to request the unprotected removal of an MMFG. Any resulting loss of service will not cause an alarm. An attempt to remove more than one MMFG without the FRC option will be denied.

The Inclusive (INCL) keyword must be used if at least one of the DS3's tributary NPCs is in service. This option will remove the NPCs together with the MMFG.

This command also reports the unsuccessful automatic attempt to remove an unprotected MMFG, which will cause a critical alarm. An **RMV IN PROGRESS** message will be generated at 20-second intervals while this command is being executed. There will be one completion or denial output message for each circuit pack removed.

#### **Command**

[I.33421]

**RMV-EQPT : [<xy>] : UNIT - [q]q : [ww] : MMFG - c [&&-d] : [FRC [, INCL]] ;**

### Completion Message

---

[O.33421]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::UNIT-[q]q:[ww]:MMFG-c[&&-d]:[FRC[,INCL]] COMPLD
/* [O.33421] */
/*MMFG Number */
"a"
/*MXR Number:MXR Type:MIU Number:MIU Type */
"a:mnxyz[:a:MI100]"
;
```

### Denial Message

---

[O.33421.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::UNIT-[q]q:[ww]:MMFG-c[&&-d]:[FRC[,INCL]] DENY
mmmm
/* [O.33421.01] */
/* <explanation of error condition code> */
/*MMFG Number */
"a"
;
```

### Autonomous Message

---

[O.33421]

```
<xy> yy-mm-dd hh:mm:ss
** ff REPT RMV EQPT
/* [O.33421] */
/* Entity:State of the entity */
"UNIT-[q]q-MMFG-a:00S"
[/* MXR Number:MXR Type:MIU Number:MIU Type */]
["a:mnxyz[:a:MI100]"]
;
```

[O.33421.01]

```
<xy> yy-mm-dd hh:mm:ss
*C ff REPT RMV EQPT
/* [O.33421.01] */
/* Entity,State of the Entity */
"UNIT-[q]q-MMFG-a:00S"
"DENY:COND-cc"
;
```

### **Explanation Of Parameters**

---

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**MMFG** - Multiplexer-Multiplexer Interface Unit functional group.

**c, d** - The number of the MMFG within the unit (P,1 through 6) (P means the protection MMFG)

**a** - The number of the MMFG that is removed or denied (c or d)

**FRC** - Force

This keyword will force a manual removal (in the case that protection is not available) and will prevent automatic protection switching from accompanying the removal, thus forcing the removal of all the DS1 facilities served by the MMFG.

**INCL** - Inclusive

This keyword will cause all tributary NPCs which are still in service to be removed. A command with the INCL keyword must also contain the FRC keyword or it will be denied by DACS II.

**\*C** - Critical priority of action

**\*\*** - Major priority of action

**M** - Manual priority of action

**MXR** - Multiplexer (MXR) or Hybrid Multiplexer (HMXR)

**a** - MXR or HMXR identifier (P, 1 through 6)

**TYPE** - Type

**mnxyz** - The DS3 format processed by the MXR:

**mn** - DS3 type

**mn** *Explanation*

**MX** The original R4.0 DS3 facility type supported by the Multiplexer (MXR) circuit pack (KCR-1).

**EX** The enhanced R6.0 DS3 facility type supported by the Enhanced Multiplexer (EMXR) circuit pack (KCR-5).

**HX** The hybrid facility type supported by the Hybrid Multiplexer (HMXR) circuit pack (KCR-8).

If the unit is a regular DS3U of unit type DT100, then the default is the MX type for backward compatibility.

If the unit is a Hybrid DS3U of unit type HT100, then the default is HX.

MX/EX/HX-type xyz fields

**x** - DS3 framing format

**x** *Explanation*

**1** M13 format (default)

**2** C-bit parity format, not supported by HMXR

**y** - not assigned (the only valid value is 0)

**z** - not assigned (the only valid value is 0)

**MIU** - Multiplexer interface unit

**a-** MIU identifier (P, 1 through 6)

**cc** **mmmm** - Error condition code

| <b>cc</b> | <b>mmmm</b> | <i>Explanation</i>                                                   |
|-----------|-------------|----------------------------------------------------------------------|
| <b>10</b> | <b>ENEQ</b> | Unit is not equipped                                                 |
| <b>11</b> | <b>SAOS</b> | UC is out of service                                                 |
| <b>12</b> | <b>SNVS</b> | UC is in service but failed                                          |
| <b>24</b> | <b>SNVS</b> | Unit type error                                                      |
| <b>9B</b> | <b>ENEQ</b> | The MXR is not grown                                                 |
| <b>A8</b> | <b>SAOS</b> | The MMFG is Out Of Service                                           |
| <b>A9</b> | <b>IDNV</b> | INCL not specified and at least one NPC In Service                   |
| <b>AA</b> | <b>IDNV</b> | Range entered without FRC keyword                                    |
| <b>AB</b> | <b>SNVS</b> | FRC specified for protection, and service MMFG is In Service         |
| <b>AC</b> | <b>SPFA</b> | No protection is available for the Service MMFG                      |
| <b>AD</b> | <b>SPSW</b> | The Protection MMFG is selected, and auto. switchback is unavailable |
| <b>B7</b> | <b>SNVS</b> | The associated MXR is In-Service but pested                          |

## **RMV,EQPT,UNIT,UC**

### **REMOVE UNIT CONTROLLER**

#### **Explanation Of Command**

This message requests removal of the specified unit controller from service. Only the unit controller for the IFTU and DSPU will have a changeable alarm severity and intervention level.

#### **Command**

[I.33311]

RMV-EQPT:[<xy>]:UNIT-[q]q:[ww]:UC;

#### **Completion Message**

[O.33311]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::UNIT-[q]q:[ww]:UC COMPLD
/* [O.33311] */
"COND-cc"
;
```

#### **Denial Message**

[O.33311.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::UNIT-[q]q:[ww]:UC DENY
mmmm
/* [O.33311.01] */
/* <explanation of error condition code> */
;
```



### Autonomous Message

---

[O.33311]

```
<xy> yy-mm-dd hh:mm:ss
pa <il> ff REPT RMV EQPT
/* [O.33311] */
/* entity,state of the entity:Alarm State */
"UNIT-[q]q-UC:OOS:{PMC|PMA|DMA|MI}"
;
```

[O.33311.01]

```
<xy> yy-mm-dd hh:mm:ss
pa <il> ff REPT RMV EQPT
/* [O.33311.01] */
/* entity,state of the entity:Alarm State */
"UNIT-[q]q-UC:OOS:{PMC|PMA|DMA|MI}"
"DENY:COND-cc"
;
```

### Explanation Of Parameters

---

**pa** - Priority of action field.

| <b>pa</b> | <i>Explanation</i> |
|-----------|--------------------|
|-----------|--------------------|

|          |            |
|----------|------------|
| <b>A</b> | Autonomous |
|----------|------------|

|          |        |
|----------|--------|
| <b>M</b> | Manual |
|----------|--------|

|          |             |
|----------|-------------|
| <b>*</b> | Minor alarm |
|----------|-------------|

|           |             |
|-----------|-------------|
| <b>**</b> | Major alarm |
|-----------|-------------|

|           |                |
|-----------|----------------|
| <b>*C</b> | Critical alarm |
|-----------|----------------|

**il** - Intervention level.

| <b>il</b> | <i>Explanation</i> |
|-----------|--------------------|
|-----------|--------------------|

|            |                              |
|------------|------------------------------|
| <b>AMI</b> | Immediate maintenance action |
|------------|------------------------------|

|            |                             |
|------------|-----------------------------|
| <b>AMD</b> | Deferred maintenance action |
|------------|-----------------------------|

|           |                 |
|-----------|-----------------|
| <b>SI</b> | No intervention |
|-----------|-----------------|

**PMC** Prompt Maintenance Action Critical

**PMA** Prompt Maintenance Action Major

**DMA** Deferred Maintenance Action Minor

**MI** Maintenance Information

**UC** - Unit controller

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**OOS** - Out-of-service

**COND** - Condition

**cc** - Completion condition code

**cc** **mmmm** - Error condition code

**cc** **mmmm** *Explanation*

**02** **ENEQ** Subject entity is not equipped

**04** **SAOS** Subject entity is out of service

---

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---

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**Lucent Technologies**  
Bell Labs Innovations



**DACS II**  
**Rel 8.2.3 MML**  
**Command and Message Manual**

**Volume III**

365-353-232  
Issue 1  
February 1999

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Document No.: 365-353-232

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Date: February 1999

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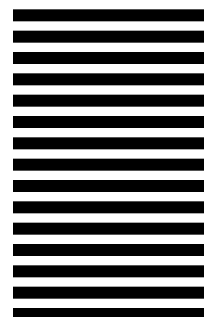
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## About This Document

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### **Purpose**

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The *DACS II Release 8.2.3 Command and Message Manual* describes the input commands and output messages of Release 8.2.3 of the Digital Access and Cross-Connect System II (DACS II). In addition, it provides full support for previous product releases.

**⇒ NOTE:**

Those customers using this manual with Releases 3 through 7.0.3 software should be aware that all features of a particular message shown for Release 8.2.3 may or may not apply to previous releases.

This manual consists of three volumes as follows:

- **Volume I** - This volume contains general information about the document, a detailed introduction that defines DACS II messages, relates how to communicate with DACS II, introduces the administrative links, and discusses in detail NPC addressing, on-line help feature, system configuration and features a listing of related documentation. Message listings in this volume include alphabetical and numerical, summary list of input commands and a list of autonomous messages. A comprehensive presentation of input commands and output messages (ABT through DISC) concludes this volume.
- **Volume II and III** - These two volumes contain input commands and output messages in the following order:
  - **Volume II** - DLT through RMV
  - **Volume III** - RST through SW and the Glossary

---

## **Reason for Issue**

---

The *DACS II Release 8.2.3 Command and Message Manual* has been issued to include updated and new commands applicable to Release 8.2.3.

## **Intended Audiences**

---

This manual is a catalog of messages intended for reference by a technician or craftperson who needs additional details about a message. It provides the user with supplemental information for the Digital Access and Cross-Connect System II (DACS II) that is programmed in the Human-Machine Language (MML) language. An example of a user is someone performing a task from an operation and maintenance manual who needs the definition of a specific keyword to complete the task.

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## **RST**

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## **RST**

---

This section documents the **RST** command.

## RST,CNFRN,EQPT,UNIT,CCN,TSIS

### RESTORE

#### Explanation Of Command

This command applies only to the noncapacity expansion frame (NCEF). It requests the restoration of time slot interchanges (TSIs) that connect **UNIT-q** to other specified units. **CCN-s** specifies which cross-connect network side the TSIs are on.

If the optional connectivity field is omitted, then all TSIs connected to **UNIT-q** are restored.

#### Command

[I.34231]

RST-CNFRN-EQPT:[<xy>]:UNIT-q:[ww]:CCN-s,TSIS\  
:[[a[,b[,c[,d[,e[,f]]]]]]];

#### Completion Message

[O.34231]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST CNFRN EQPT::UNIT-q:[ww]:CCN-s,TSIS\
:[[a[,b[,c[,d[,e[,f]]]]]]] COMPLD
/* [O.34231] */
"COND-cc"
"sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn"
"sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn"
;
```

### Denial Message

---

[O.34231.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST CNFGRN EQPT::UNIT-q:[ww]:CCN-s,TSIS\
: [[a[,b[,c[,d[,e[,f]]]]]]] DENY
 mmmm
 /* [O.34231.01] */
 /* <explanation of error condition code> */
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

**UNIT** - Unit

**q** - Unit number containing TSIs (1 through 6)

**TSIS** - Time Slot Interchanges

**a, b, c, d, e, f**

- Unit numbers to which UNIT q can be connected

**CCN** - Cross-Connect Network

**sft** - CCN identifier

s - Side number (0 or 1)

f - FROM unit number (1 through 6)

t - TO unit number (1 through 6)

**r** - Status

**r** *Explanation*

**C** COMPL

**D** DNY

**nn** - Hexadecimal condition code for the particular TSI

for r = C

**nn** *Explanation*

**00** No condition

for r = D

*nn Explanation*

**03** Subject entity is in service  
**0A** Diagnostic on subject entity failed  
**0B** Boot on subject entity failed

**mmmm** - Error condition code

*mmmm Explanation*

**SR0F** BOOT on subject entity failed  
**SNVS** DGN on subject entity denied  
**ENEQ** Unit is not equipped  
**ENEQ** SYNC TB is not equipped  
**SA0S** SYNC is out of service  
**SA0S** CCNI is out of service  
**SAIS** CCN side s is in service  
**ENRE** Illegal connectivity specified  
**SNVS** SYNC is inservice but failed  
**SNVS** CCNI is inservice but failed  
**ENEQ** CCB is not equipped  
**SA0S** CCB is out of service  
**SNVS** CCB is inservice but failed

## **RST,EQPT,CCB**

### **RESTORE CROSS-CONNECT BUFFER**

#### **Explanation Of Command**

This command applies only to the noncapacity expansion frame (NCEF).

It requests the restoration of the specified cross-connect buffer to service.

#### **Command**

[I.34202]

**RST-EQPT:[<xy>]:CCB-sf:[ww];**

#### **Completion Message**

[O.34202]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::CCB-sf:[ww] COMPLD
 /* [O.34202] */
 "COND-cc"
;
```

#### **Denial Message**

[O.34202.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::CCB-sf:[ww] DENY
 mmmm
 /* [O.34202.01] */
 /* <explanation of error condition code> */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**CCB** - Cross-connect buffer

**s** - Side number (0 or 1)

**f** - CCB number (1 through 6)

**COND** - Condition

**cc** - Completion condition code (hexadecimal)  
To interpret values see cc.

**cc** **mmmm** - Error condition code

**cc** **mmmm** *Explanation*

|           |             |                                |
|-----------|-------------|--------------------------------|
| <b>02</b> | <b>ENEQ</b> | Subject entity is not equipped |
| <b>03</b> | <b>SAIS</b> | Subject entity is in service   |
| <b>0A</b> | <b>SROF</b> | DGN on subject entity failed   |
| <b>0B</b> | <b>SROF</b> | BOOT on subject entity failed  |
| <b>16</b> | <b>ENEQ</b> | SYNC TB is not equipped        |
| <b>17</b> | <b>SAOS</b> | SYNC is out of service         |
| <b>18</b> | <b>SAOS</b> | CCNI is out of service         |
| <b>1B</b> | <b>SAIS</b> | CCN side s is in service       |
| <b>CF</b> | <b>SNVS</b> | SYNC is inservice but failed   |
| <b>D3</b> | <b>SNVS</b> | CCNI is inservice but failed   |

## **RST,EQPT,CCI**

### **RESTORE CONTROL AND CLOCK INTERFACE**

#### **Explanation Of Command**

This command applies only to the capacity expansion frame (CEF).

It requests that the clock and control interface pack of side s be restored to service. The two bus terminator packs of side s are also restored along with the CCI pack.

#### **Command**

[I.34251]

**RST-EQPT:[<xy>]:CCI-s:[ww];**

#### **Completion Message**

[O.34251]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::CCI-s:[ww] COMPLD
/* [O.34251] */
"COND-cc"
;
```

## Denial Message

[O.34251.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::CCI-s:[ww] DENY
mmmm
/* [O.34251.01] */
/* <explanation of error condition code> */
/* failed entity */
"CCI-s"
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**CCI** - Clock and control interface

**s** - Side number (0 or 1)

**COND** - Condition

**cc** - Completion condition code (hexadecimal)

To interpret values see cc below.

**cc**    **mmmm** - Error condition code

| cc | mmmm | Explanation                   |
|----|------|-------------------------------|
| 00 | NCON | No conditions                 |
| 03 | SAIS | Subject entity is in service  |
| 0A | SROF | DGN on subject entity failed  |
| 0B | SROF | BOOT on subject entity failed |
| 16 | ENEQ | SYNC TB is not equipped       |
| 17 | SAOS | SYNC is out of service        |
| CF | SNVS | SYNC is inservice but failed  |



## **RST,EQPT,CCNI**

### **RESTORE CROSS-CONNECT NETWORK INTERFACE**

#### **Explanation Of Command**

This command is applicable only to the noncapacity expansion frame (NCEF).

It allows restoral of a cross-connect network interface to service.

#### **Command**

[I.34201]

**RST-EQPT:[<xy>]:CCNI-s:[ww];**

#### **Completion Message**

[O.34201]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::CCNI-s:[ww] COMPLD
 /* [O.34201] */
 "COND-cc"
;
```

#### **Denial Message**

[O.34201.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::CCNI-s:[ww] DENY
 mmmm
 /* [O.34201.01] */
 /* <explanation of error condition code> */
;
```

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**CCNI** - Cross-connect network interface.

**s** - Side No. (0 or 1).

**COND** - Condition

**cc** - Completion condition code  
To interpret values see cc.

**cc** **mmmm** - Error condition code

| <b>cc</b> | <b>mmmm</b> | <i>Explanation</i>            |
|-----------|-------------|-------------------------------|
| <b>03</b> | <b>SAIS</b> | Subject entity is in service  |
| <b>0A</b> | <b>SROF</b> | DGN on subject entity failed  |
| <b>0B</b> | <b>SROF</b> | BOOT on subject entity failed |
| <b>16</b> | <b>ENEQ</b> | SYNC TB is not equipped       |
| <b>17</b> | <b>SAOS</b> | SYNC is out of service        |
| <b>1B</b> | <b>SAIS</b> | CCN side s is in service      |
| <b>CF</b> | <b>SNVS</b> | SYNC is inservice but failed  |

## **RST,EQPT,ETSI**

### **RESTORE EXPANDED TIME SLOT INTERCHANGER**

#### **Explanation Of Command**

This command is applicable only to the capacity expansion frame (CEF).

It requests that an expanded time slot interchanger (ETSI) be restored to service.

#### **Command**

[I.34261]

**RST-EQPT:[<xy>]:ETSI-sqq:[ww];**

#### **Completion Message**

[O.34261]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::ETSI-sqq:[ww] COMPLD
 /* [O.34261] */
 "COND-00"
;
```

#### **Denial Message**

[O.34261.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::ETSI-sqq:[ww] DENY
 mmmm
 /* [O.34261.01] */
 /* <explanation of error condition code> */
;
```

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**ETSI** - Expanded time slot interchanger

**s** - Side number (0 or 1)

**qq** - Unit number (01 through 16)

Note that the unit number qq must always be shown with two digits in both the input and output. The leading 0 is required.

**mmmm** - Error condition code

**mmmm**    *Explanation*

|             |                                |
|-------------|--------------------------------|
| <b>ENEQ</b> | Subject entity is not equipped |
| <b>SAIS</b> | Subject entity is in service   |
| <b>SR0F</b> | DGN on subject entity failed   |
| <b>SR0F</b> | BOOT on subject entity failed  |
| <b>ENEQ</b> | SYNC TB is not equipped        |
| <b>SA0S</b> | SYNC is out of service         |
| <b>SA0S</b> | CCI is out of service          |
| <b>SNVS</b> | SYNC is inservice but failed   |
| <b>SNVS</b> | CCI is not present             |
| <b>SNVS</b> | CCI is inservice but failed    |

## **RST,EQPT,ETISIS,ECCN**

### **RESTORE ALL ETISIS**

#### **Explanation Of Command**

This command is applicable only to the capacity expansion frame (CEF).

It requests that all equipped expanded time slot interchangers (ETISIs) in side s of the expanded cross-connect network (ECCN) be restored to service.

#### **Command**

[I.34271]

**RST-EQPT: [<xy>]:ETISIS,ECCN-s:[ww];**

#### **Completion Message**

[O.34271]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::ETISIS,ECCN-s:[ww] COMPLD
/* [O.34271] */
"s01,r,nn:s02,r,nn:s03,r,nn:s04,r,nn:s05,r,nn:s06,r,nn
:s07,r,nn:s08,r,nn"
"s09,r,nn:s10,r,nn:s11,r,nn:s12,r,nn:s13,r,nn:s14,r,nn
:s15,r,nn:s16,r,nn"
/* TOTAL ETISIs tt*/
"TOTAL:tt"
"COND-kk"
;
```

## Denial Message

---

[O.34271.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
RST EQPT::ET SIS,ECCN-s:[ww] DENY
mmmm
/* [0.34271.01] */
/* <explanation of error condition code> */
;
```

## Autonomous Message

---

Not applicable.

## Explanation Of Parameters

---

**ET SIS** - Expanded time slot interchangers

**ECCN** - Expanded cross-connect network

**s** - Side number (0 or 1)

**kk** - Total number of ET SIs equipped (01 through 16)

**r** - Restore status

Indication of the completion or denial of the restoration for each individual ET SI pack.

| <i>r</i> | <i>Explanation</i> |
|----------|--------------------|
|----------|--------------------|

|   |           |
|---|-----------|
| C | Completed |
|---|-----------|

|   |        |
|---|--------|
| D | Denied |
|---|--------|

|   |                    |
|---|--------------------|
| - | ET SI not equipped |
|---|--------------------|

**nn** - Hexadecimal condition code for the particular ET SI

To interpret values of nn see cc below.

**cc** - Hexadecimal completion condition code.

To interpret values of cc see cc below.

mmmm - Error condition code

mmmm *Explanation*

|             |                                 |
|-------------|---------------------------------|
| <b>NCON</b> | No conditions                   |
| <b>ENEQ</b> | Subject entity is not equipped  |
| <b>SAIS</b> | Subject entity is in service    |
| <b>SR0F</b> | DGN on subject entity failed    |
| <b>SR0F</b> | BOOT on subject entity failed   |
| <b>SNVS</b> | DGN on subject entity denied    |
| <b>ENEQ</b> | SYNC TB is not equipped         |
| <b>SA0S</b> | SYNC is out of service          |
| <b>SR0F</b> | Failed to boot subject CCN side |
| <b>SA0S</b> | CCI is out of service           |
| <b>SNVS</b> | SYNC is inservice but failed    |
| <b>SNVS</b> | CCI is not present              |
| <b>SNVS</b> | CCI is inservice but failed     |

## **RST,EQPT,LINK**

### **RESTORE ADMINISTRATIVE LINK**

#### **Explanation Of Command**

This message requests the restoration of the administrative **LINK** to service. The autonomous output message will be generated when the administrative link is successfully restored by the auto-restoration option.

#### **Command**

[I.34011]

**RST-EQPT:[<xy>]:LINK-j:[ww];**

#### **Completion Message**

[O.34011]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
**M RST EQPT::LINK-j:[ww] COMPLD**  
/\* [O.34011] \*/  
"COND-cc"  
;

#### **Denial Message**

[O.34011.01]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
**M RST EQPT::LINK-j:[ww] DENY**  
mmmm  
/\* [O.34011.01] \*/  
/\* <explanation of error condition code> \*/  
;



### Autonomous Message

---

[O.34011]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT RST EQPT
/* [O.34011] */
"LINK-j"
;
```

### Explanation Of Parameters

---

**LINK** - Link

**j** - Administrative link number (1 through 6)

**cc** **mmmm** - Error condition code

| <b>cc</b> | <b>mmmm</b> | <i>Explanation</i> |
|-----------|-------------|--------------------|
|-----------|-------------|--------------------|

|           |             |               |
|-----------|-------------|---------------|
| <b>00</b> | <b>NCON</b> | No conditions |
|-----------|-------------|---------------|

|           |             |                              |
|-----------|-------------|------------------------------|
| <b>03</b> | <b>SAIS</b> | Subject entity is in service |
|-----------|-------------|------------------------------|

|           |             |                              |
|-----------|-------------|------------------------------|
| <b>0A</b> | <b>SROF</b> | DGN on subject entity failed |
|-----------|-------------|------------------------------|

## **RST,EQPT,MC,MCOND,NOJRNL,FRC,CLR,ALL**

### **RESTORE MAIN CONTROLLER**

#### **Explanation Of Command**

The RST-EQPT::MC command provides different functions when different keywords are entered. DACS II responses to each keyword entered are explained below:

1. **RST-EQPT : [<xy>] : MC : [ww] : MCOND ;**

The MCOND keyword transfers the DACS II Main Controller (MC) from the normal in-service state to the Maintenance Condition (MCOND) state. MCOND is a state of the MC in which it is not fully OOS but is in a restricted mode to allow certain maintenance operations. Network traffic carried by the system will not be affected by MCOND.

2. **RST-EQPT : [<xy>] : MC : [ww] ;**

This command restores the MC to the normal in-service state from either the OOS or the MCOND state by using the data base on the primary memory. Therefore, if the primary memory data base contains the state existing prior to entering the OOS or MCOND state, the system will return to the original state without affecting service, that is, no network traffic disruption. Normal in-service or original state imply that only states provisioned by the user are recorded in the data base and will be used for restoral; transient states will not be recorded or used for restoral. This command should be used to restore the system for normal operations.

Any test groups and ports established prior to entering the RST-EQPT::MC command will be autonomously released by this command. Upon completion of the command a test group release message will be issued for the last test group released as a result of the RST::MC. No messages will be issued for any test ports released during command execution.

3. **RST-EQPT : [<xy>] : MC : [ww] : NOJRNL ;**

The NOJRNL keyword causes the system to be restored without the data base journals on the primary memory card (PMEM). At the completion of this command the system returns to the state of the last data base backup from RAM to PMEM. The effect of the commands entered after the last data base backup is destroyed. Therefore, if cross-connect commands were executed after the last backup, the resulting cross-connections will be disconnected by this command. This command is useful for system restoration after the system fails to boot due to JOURNAL failure.

4. **RST-EQPT : [<xy>] : MC : [ww] : FRC ;**

The FRC keyword forces the system to be restored when there is an empty data base in the primary memory. At the completion of the command the MC will be in the in-service (IS) state.

- For Installation and Product Evaluation Only. Can be used only if the Lucent Technologies security warning feature bit is set.

**RST-EQPT : [<xy>] : MC : [ww] : CLR ;**

The CLR keyword erases the Main Processor (MP) and all Unit data bases in the processor memory and on the primary memory before restoring the system. Thus, all transmission equipment is de-grown and all cross-connects are disconnected. This command should be used for installations only and should NOT be used for any other maintenance operations. Note that the Communications Interface (CI) data base is not erased by this command.

- For Installation and Product Evaluation Only. Can be used only if the Lucent Technologies security warning feature bit is set.

**RST-EQPT : [<xy>] : MC : [ww] : CLR, ALL ;**

The only difference between using only the CLR keyword and using both the CLR and ALL keywords is that entering ALL will cause the Communications Interface (CI) data base to be erased before restoring the system. Therefore, all information associated with user logins (except the Frame Administrator DAX login) will be deleted from the data base and the provisioning data for the administrative links will return to the default values.

**WARNING:**

The use of the NOJRNL or FRC keywords can also affect existing service. DACS II treats the following commands as restricted commands (See the ADD,USER,LINK command for RMON privilege):

**RST-EQPT : [<xy>] : MC : [ww] : NOJRNL ;**  
**RST-EQPT : [<xy>] : MC : [ww] : FRC ;**

**RST-EQPT : [<xy>] : MC : [ww] : CLR ;**  
**RST-EQPT : [<xy>] : MC : [ww] : CLR, ALL ;**

That is, these commands are restricted to only the users who have the RMON privilege. In addition, to prevent users from accidentally destroying service, when any of these commands is entered, DACS II will respond with:

**ARE YOU SURE?(YES/NO)**

When the RST-EQPT::MC::FRC command is entered, DACS II will respond with:

WARNING:

EXECUTION OF THIS COMMAND WILL RESULT IN LOSS OF SERVICE  
AND WILL REQUIRE REPROVISIONING OF THE FRAME.

DO YOU STILL WANT THIS COMMAND EXECUTED?(YES/NO)

Only if the answer is **YES**, will the command be executed. If **NO**, DACS II will display the **/\* COMMAND ABORTED \*/** response.

## **Command**

---

For Normal Operations:  
[I.34001]

**RST-EQPT : [<xy>] : MC : [ww] : [{MCOND | NOJRNL | FRC}] ;**

For Installation and Product Evaluation Only:  
(Can be used only if the Lucent Technologies security warning feature bit is set)

[I.34001]

**RST-EQPT:[<xy>]:MC:[ww]:CLR[,ALL];**

### **Completion Message**

---

For Normal Operations:

[O.34001]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::MC:[ww]:[{MCOND|NOJRNL|FRC}] COMPLD
 /* [O.34001] */
 "COND-cc"
;
```

For Installation and Product Evaluation Only:

(Will be available only if the Lucent Technologies security warning feature bit is set)

[O.34001]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::MC:[ww]:CLR[,ALL] COMPLD
 /* [O.34001] */
 "COND-cc"
;
```

### **Denial Message**

---

For Normal Operations:

[O.34001.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::MC:[ww]:[{MCOND|NOJRNL|FRC}] DENY
 mmmm
 /* [O.34001.01] */
 /* <explanation of error condition code> */
;
```

For Installation and Product Evaluation Only:

(Will be available only if the Lucent Technologies security warning feature bit is set)

[O.34001.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::MC:[ww]:CLR[,ALL] DENY
 mmmm
 /* [O.34001.01] */
 /* <explanation of error condition code> */
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

**MC** - Main controller

**MCOND** - Maintenance condition

**NOJRNL** - No Journal

Boot frame without journals.

**FRC** - Force

Force the frame to boot when there is an empty  
data base in the PMEM.

Note that the FRC option is a restricted command.

**cc** **mmm** - Error condition code

| <b>cc</b> | <b>mmm</b> | <i>Explanation</i> |
|-----------|------------|--------------------|
|-----------|------------|--------------------|

|           |             |                              |
|-----------|-------------|------------------------------|
| <b>03</b> | <b>SAIS</b> | Subject entity is in service |
|-----------|-------------|------------------------------|

|           |             |                                  |
|-----------|-------------|----------------------------------|
| <b>04</b> | <b>SAOS</b> | Subject entity is out of service |
|-----------|-------------|----------------------------------|

|           |             |                              |
|-----------|-------------|------------------------------|
| <b>0A</b> | <b>SROF</b> | DGN on subject entity failed |
|-----------|-------------|------------------------------|

|           |             |                               |
|-----------|-------------|-------------------------------|
| <b>0B</b> | <b>SROF</b> | BOOT on subject entity failed |
|-----------|-------------|-------------------------------|

|           |             |                          |
|-----------|-------------|--------------------------|
| <b>46</b> | <b>SROF</b> | Failed to boot CONF file |
|-----------|-------------|--------------------------|

|           |             |                   |
|-----------|-------------|-------------------|
| <b>47</b> | <b>SROF</b> | Failed to boot DB |
|-----------|-------------|-------------------|

|           |             |                                                                  |
|-----------|-------------|------------------------------------------------------------------|
| <b>48</b> | <b>SROF</b> | Failed to boot journal--recurrence indicates database corruption |
|-----------|-------------|------------------------------------------------------------------|

|           |             |                     |
|-----------|-------------|---------------------|
| <b>49</b> | <b>SROF</b> | Failed to boot unit |
|-----------|-------------|---------------------|

|           |             |                            |
|-----------|-------------|----------------------------|
| <b>4B</b> | <b>SNVS</b> | PMEM error, boot from SMEM |
|-----------|-------------|----------------------------|

|           |             |                                              |
|-----------|-------------|----------------------------------------------|
| <b>18</b> | <b>ENEQ</b> | DSPI not equipped, not in service, or failed |
|-----------|-------------|----------------------------------------------|

|           |             |                                               |
|-----------|-------------|-----------------------------------------------|
| <b>20</b> | <b>SNVS</b> | Software Identification Block is not readable |
|-----------|-------------|-----------------------------------------------|

| <b>cc</b> | <b>mmmm</b> | <i>Explanation</i>                                      |
|-----------|-------------|---------------------------------------------------------|
| <b>21</b> | <b>SNVS</b> | Software Identification Block failed comparison         |
| <b>22</b> | <b>SNVS</b> | Release number mismatch                                 |
| <b>23</b> | <b>SNVS</b> | Point number mismatch                                   |
| <b>24</b> | <b>SNVS</b> | PDI Version number mismatch                             |
| <b>52</b> | <b>SNVS</b> | Database is empty                                       |
| <b>53</b> | <b>SNVS</b> | Database is not empty                                   |
| <b>91</b> | <b>SNVS</b> | Can't mount or unmount SMEM                             |
| <b>92</b> | <b>SNVS</b> | Can't mount or unmount PMEM                             |
| <b>93</b> | <b>SNVS</b> | SMEM is not present                                     |
| <b>F9</b> | <b>SNIS</b> | Cannot clear journals for OOS unit                      |
| <b>EE</b> | <b>SNVS</b> | Can't RST MC CLR when a unit is IN Service              |
| <b>EF</b> | <b>ENRE</b> | SSC circuit pack is still equipped; pull-out/remove SSC |
| <b>F1</b> | <b>SNVS</b> | PMEM and SMEM synchronization fail                      |
| <b>F2</b> | <b>SNVS</b> | Not a DACS II compatible Flash Card                     |
| <b>F3</b> | <b>SNVS</b> | Flash Card is empty                                     |
| <b>F4</b> | <b>SNVS</b> | PMEM and SMEM are different                             |
| <b>F5</b> | <b>SNVS</b> | Flash Card is not present                               |
| <b>F6</b> | <b>SNVS</b> | Flash Card is bad                                       |

## **RST,EQPT,NPC,SIDE**

### **RESTORE NPCs**

#### **Explanation Of Command**

This command restores Facility Terminating Unit (FTU/IFTU/IFTU2), DS3 Unit (DS3U), Hybrid DS3 Unit (HDS3U), or Digital Signal Processing Unit (DSPU) Network Processing Circuits (NPC) to service. This command also restores applications on Digital Signal Processing Platform (DSPP) NPCs (TG193) which have been grown in Facility Terminating Units. DSPP NPCs are always odd.

A range of FTU (IFTU or IFTU2), DS3U and HDS3U NPCs may be specified, but DSPU NPCs must be individually restored.

One output message, either completion or denial, is printed for each NPC addressed in the restore command.

DSPU NPCs are duplicated and are associated with the DACS II Cross-Connect Network (CCN) sides. DSPU NPCs are addressed with a side number, and are restored one side at a time. A single DSPU NPC restore command restores only the one addressed side of the duplicated DSPU NPC.

**Note:** Each DMB circuit pack supports two NPCs. Restoring either side of a DMB NPC restores both NPCs supported by the circuit pack.

**Note:** Each Subrate circuit pack supports one NPC. Restoring either side of a Subrate NPC restores the NPC supported by the circuit pack.

**Note:** To restore RT(DL) SLC carrier terminated digroups with the range command, digroup A (DGA) must have been restored previously or must be one of the NPCs specified in the command.

Execution of this command may be stopped by entering the **ABT - CMD** command.



## Command

---

### Nonhierarchical

---

[I.34351]

RST-EQPT:[<xy>]:NPC-[s]abc[&&- [t]def]:[<ww>]:[SIDE-s];

### Hierarchical

---

[I.34351]

RST-EQPT:[<xy>]:NPC-uv-m-np[&&&-uv-k-qr]:[<ww>]:[SIDE-s];

## Completion Message

---

### Nonhierarchical

---

[O.34351]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::NPC-[s]abc[&&- [t]def]:[<ww>]:[SIDE-s] COMPLD
 /* [O.34351] */
 "TYPE-mnxyz,COND-00"
 /* NPC number */
 "[s]ghi"
;
```

### Hierarchical

---

[O.34351]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::NPC-uv-m-np[&&&-uv-k-qr]:[<ww>]:[SIDE-s] COMPLD
 /* [O.34351] */
 "TYPE-mnxyz,COND-00"
 /* NPC number */
 "uv-g-hi"
;
```

## Denial Message

---

### Nonhierarchical

---

[O.34351.01]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::NPC-[s]abc[&&- [t]def]:[<ww>]:[SIDE-s] DENY
 mmmm
 /* [O.34351.01] */
 /* <explanation of error condition code> */
 "TYPE-mnxyz"
 /* NPC number */
 "[s]jkl[&&- [t]mno]"
;
```

### Hierarchical

---

[O.34351.01]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::NPC-uv-m-np[&&&-uv-k-qr]:[<ww>]:[SIDE-s] DENY
 mmmm
 /* [O.34351.01] */
 /* <explanation of error condition code> */
 "TYPE-mnxyz"
 /* NPC number */
 "uv-j-kl[&&&-uv-m-no]"
;
```

### Autonomous Message

---

Not applicable.

## Explanation Of Parameters

**NPC** - Network processing circuit

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number (beginning of the range).

**[t]def** - The 3- or 4-digit nonhierarchical NPC number (end of the range).

If NPC numbers are expressed in three digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number

Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number

Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

If NPC numbers are expressed in three digits, the valid values are:

MB, SR, and MJ type NPC numbers listed by unit number,  
Unit Type DP (DSPU)

| Unit<br>1  | Unit<br>2  | Unit<br>3  | Unit<br>4  | Unit<br>5  | Unit<br>6  |
|------------|------------|------------|------------|------------|------------|
| <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> |
| <b>001</b> | <b>161</b> | <b>321</b> | <b>481</b> | <b>641</b> | <b>801</b> |
| <b>021</b> | <b>181</b> | <b>341</b> | <b>501</b> | <b>661</b> | <b>821</b> |
| <b>041</b> | <b>201</b> | <b>361</b> | <b>521</b> | <b>681</b> | <b>841</b> |
| <b>061</b> | <b>221</b> | <b>381</b> | <b>541</b> | <b>701</b> | <b>861</b> |
| <b>081</b> | <b>241</b> | <b>401</b> | <b>561</b> | <b>721</b> | <b>881</b> |
| <b>101</b> | <b>261</b> | <b>421</b> | <b>581</b> | <b>741</b> | <b>901</b> |
| <b>121</b> | <b>281</b> | <b>441</b> | <b>601</b> | <b>761</b> | <b>921</b> |
| <b>141</b> | <b>301</b> | <b>461</b> | <b>621</b> | <b>781</b> | <b>941</b> |

If NPC numbers are expressed in four digits, the valid values are:

MB, SR, and MJ type NPC numbers listed by unit number,  
Unit Type DP (DSPU)

| Unit<br>1   | Unit<br>2   | Unit<br>3   | Unit<br>4   |
|-------------|-------------|-------------|-------------|
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>0001</b> | <b>0161</b> | <b>0321</b> | <b>0481</b> |
| <b>0021</b> | <b>0181</b> | <b>0341</b> | <b>0501</b> |
| <b>0041</b> | <b>0201</b> | <b>0361</b> | <b>0521</b> |
| <b>0061</b> | <b>0221</b> | <b>0381</b> | <b>0541</b> |
| <b>0081</b> | <b>0241</b> | <b>0401</b> | <b>0561</b> |
| <b>0101</b> | <b>0261</b> | <b>0421</b> | <b>0581</b> |
| <b>0121</b> | <b>0281</b> | <b>0441</b> | <b>0601</b> |
| <b>0141</b> | <b>0301</b> | <b>0461</b> | <b>0621</b> |
|             |             |             |             |
| Unit<br>5   | Unit<br>6   | Unit<br>7   | Unit<br>8   |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>0641</b> | <b>0801</b> | <b>0961</b> | <b>1121</b> |
| <b>0661</b> | <b>0821</b> | <b>0981</b> | <b>1141</b> |
| <b>0681</b> | <b>0841</b> | <b>1001</b> | <b>1161</b> |
| <b>0701</b> | <b>0861</b> | <b>1021</b> | <b>1181</b> |
| <b>0721</b> | <b>0881</b> | <b>1041</b> | <b>1201</b> |
| <b>0741</b> | <b>0901</b> | <b>1061</b> | <b>1221</b> |
| <b>0761</b> | <b>0921</b> | <b>1081</b> | <b>1241</b> |
| <b>0781</b> | <b>0941</b> | <b>1101</b> | <b>1261</b> |



| Unit<br>9      | Unit<br>10     | Unit<br>11     | Unit<br>12     |
|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>1281</b>    | <b>1441</b>    | <b>1601</b>    | <b>1761</b>    |
| <b>1301</b>    | <b>1461</b>    | <b>1621</b>    | <b>1781</b>    |
| <b>1321</b>    | <b>1481</b>    | <b>1641</b>    | <b>1801</b>    |
| <b>1341</b>    | <b>1501</b>    | <b>1661</b>    | <b>1821</b>    |
| <b>1361</b>    | <b>1521</b>    | <b>1681</b>    | <b>1841</b>    |
| <b>1381</b>    | <b>1541</b>    | <b>1701</b>    | <b>1861</b>    |
| <b>1401</b>    | <b>1561</b>    | <b>1721</b>    | <b>1881</b>    |
| <b>1421</b>    | <b>1581</b>    | <b>1741</b>    | <b>1901</b>    |
| <br>Unit<br>13 | <br>Unit<br>14 | <br>Unit<br>15 | <br>Unit<br>16 |
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>1921</b>    | <b>2081</b>    | <b>2241</b>    | <b>2401</b>    |
| <b>1941</b>    | <b>2101</b>    | <b>2261</b>    | <b>2421</b>    |
| <b>1961</b>    | <b>2121</b>    | <b>2281</b>    | <b>2441</b>    |
| <b>1981</b>    | <b>2141</b>    | <b>2301</b>    | <b>2461</b>    |
| <b>2001</b>    | <b>2161</b>    | <b>2321</b>    | <b>2481</b>    |
| <b>2021</b>    | <b>2181</b>    | <b>2341</b>    | <b>2501</b>    |
| <b>2041</b>    | <b>2201</b>    | <b>2361</b>    | <b>2521</b>    |
| <b>2061</b>    | <b>2221</b>    | <b>2381</b>    | <b>2541</b>    |

If NPC numbers are expressed in three digits, the valid values are:

SD type NPC numbers listed by unit number, within an **International module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-031</b> | <b>161-191</b> | <b>321-351</b> | <b>481-511</b> | <b>641-671</b> | <b>801-831</b> |
| <b>041-071</b> | <b>201-231</b> | <b>361-391</b> | <b>521-551</b> | <b>681-711</b> | <b>841-871</b> |
| <b>081-111</b> | <b>241-271</b> | <b>401-431</b> | <b>561-591</b> | <b>721-751</b> | <b>881-911</b> |
| <b>121-151</b> | <b>281-311</b> | <b>441-471</b> | <b>601-631</b> | <b>761-791</b> | <b>921-951</b> |

If NPC numbers are expressed in four digits, the valid values are:

SD type NPC numbers listed by unit number, within an **International module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0031</b> | <b>0161-0191</b> | <b>0321-0351</b> | <b>0481-0511</b> |
| <b>0041-0071</b> | <b>0201-0231</b> | <b>0361-0391</b> | <b>0521-0551</b> |
| <b>0081-0111</b> | <b>0241-0271</b> | <b>0401-0431</b> | <b>0561-0591</b> |
| <b>0121-0151</b> | <b>0281-0311</b> | <b>0441-0471</b> | <b>0601-0631</b> |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0671</b> | <b>0801-0831</b> | <b>0961-0991</b> | <b>1121-1151</b> |
| <b>0681-0711</b> | <b>0841-0871</b> | <b>1001-1031</b> | <b>1161-1191</b> |
| <b>0721-0751</b> | <b>0881-0911</b> | <b>1041-1071</b> | <b>1201-1231</b> |
| <b>0761-0791</b> | <b>0921-0951</b> | <b>1081-1111</b> | <b>1241-1271</b> |

| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1311</b> | <b>1441-1471</b> | <b>1601-1631</b> | <b>1761-1791</b> |
| <b>1321-1351</b> | <b>1481-1511</b> | <b>1641-1671</b> | <b>1801-1831</b> |
| <b>1361-1391</b> | <b>1521-1551</b> | <b>1681-1711</b> | <b>1841-1871</b> |
| <b>1401-1431</b> | <b>1561-1591</b> | <b>1721-1751</b> | <b>1881-1911</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1951</b> | <b>2081-2111</b> | <b>2241-2271</b> | <b>2401-2431</b> |
| <b>1961-1991</b> | <b>2121-2151</b> | <b>2281-2311</b> | <b>2441-2471</b> |
| <b>2001-2031</b> | <b>2161-2191</b> | <b>2321-2351</b> | <b>2481-2511</b> |
| <b>2041-2071</b> | <b>2201-2231</b> | <b>2361-2391</b> | <b>2521-2551</b> |

If NPC numbers are expressed in three digits, the valid values are:

SD type NPC numbers listed by unit number, within a **North American module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-039</b> | <b>161-199</b> | <b>321-359</b> | <b>481-519</b> | <b>641-679</b> | <b>801-839</b> |
| <b>041-079</b> | <b>201-239</b> | <b>361-399</b> | <b>521-559</b> | <b>681-719</b> | <b>841-879</b> |
| <b>081-119</b> | <b>241-279</b> | <b>401-439</b> | <b>561-599</b> | <b>721-759</b> | <b>881-919</b> |
| <b>121-159</b> | <b>281-319</b> | <b>441-479</b> | <b>601-639</b> | <b>761-799</b> | <b>921-959</b> |

If NPC numbers are expressed in four digits, the valid values are:

SD type NPC numbers listed by unit number, within a **North American module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0039</b> | <b>0161-0199</b> | <b>0321-0359</b> | <b>0481-0519</b> |
| <b>0041-0079</b> | <b>0201-0239</b> | <b>0361-0399</b> | <b>0521-0559</b> |
| <b>0081-0119</b> | <b>0241-0279</b> | <b>0401-0439</b> | <b>0561-0599</b> |
| <b>0121-0159</b> | <b>0281-0319</b> | <b>0441-0479</b> | <b>0601-0639</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0679</b> | <b>0801-0839</b> | <b>0961-0999</b> | <b>1121-1159</b> |
| <b>0681-0719</b> | <b>0841-0879</b> | <b>1001-1039</b> | <b>1161-1199</b> |
| <b>0721-0759</b> | <b>0881-0919</b> | <b>1041-1079</b> | <b>1201-1239</b> |
| <b>0761-0799</b> | <b>0921-0959</b> | <b>1081-1119</b> | <b>1241-1279</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1319</b> | <b>1441-1479</b> | <b>1601-1639</b> | <b>1761-1799</b> |
| <b>1321-1359</b> | <b>1481-1519</b> | <b>1641-1679</b> | <b>1801-1839</b> |
| <b>1361-1399</b> | <b>1521-1559</b> | <b>1681-1719</b> | <b>1841-1879</b> |
| <b>1401-1439</b> | <b>1561-1599</b> | <b>1721-1759</b> | <b>1881-1919</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| NPC              | NPC              | NPC              | NPC              |
| <b>1921-1959</b> | <b>2081-2119</b> | <b>2241-2279</b> | <b>2401-2439</b> |
| <b>1961-1999</b> | <b>2121-2159</b> | <b>2281-2319</b> | <b>2441-2479</b> |
| <b>2001-2039</b> | <b>2161-2199</b> | <b>2321-2359</b> | <b>2481-2519</b> |
| <b>2041-2079</b> | <b>2201-2239</b> | <b>2361-2399</b> | <b>2521-2559</b> |

**uv-m-np**

- Hierarchical NPC number (beginning of the range).

**uv-k-qr**

- Hierarchical NPC number (end of the range).

**uv** - Unit number

**m** - Module number

**np, qr** - NPC number within the module

DE, DS, and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

MB, SR, and MJ type numbers listed by unit, module, and NPC Number  
Unit Type DP (DSPU)

| Unit         | Module     | NPC       |
|--------------|------------|-----------|
| <b>01-16</b> | <b>1-8</b> | <b>01</b> |

SD type NPC numbers listed by unit, module, and NPC Number for **North American modules** in Unit type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-39</b> |

SD type NPC numbers listed by unit, module, and NPC Number for **International modules** in Unit type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-31</b> |

**SIDE** - Side

**s** - Side of duplicated DSPU circuit to be removed (0 or 1)

**[s]ghi** - The 3- or 4-digit nonhierarchical number of a successfully restored NPC.  
(**[s]abc** through **[t]def**)

**[s]jkl** - The 3- or 4-digit nonhierarchical number of an NPC whose restoral is denied.  
If used in a range, it denotes the first NPC of the range.  
(**[s]abc** through **[t]def**)

**[t]mno** - The 3- or 4-digit nonhierarchical number of an NPC whose restoral is denied.  
It denotes the last NPC of a range. (**[s]abc** through **[t]def**)

**uv-g-hi**  
- Hierarchical number of a successfully restored NPC.  
(**uv-m-np** through **uv-k-qr**)

**uv-j-kl**  
- Hierarchical number of an NPC whose restoral is denied.  
If used in a range, it denotes the first NPC of the range.  
(**uv-m-np** through **uv-k-qr**)

**uv-m-no**  
- Hierarchical number of an NPC whose restoral is denied.  
It denotes the last NPC of a range. (**uv-m-np** through **uv-k-qr**)

**uv** - Unit number  
**m, g, k, j**  
 - Module number  
**np, qr, hi, kl, no**  
 - NPC number within the module

**TYPE** - Type of NPC

**mnxyz** - NPC-type identifier

| <i>mn</i> | <i>Explanation</i>                                 |
|-----------|----------------------------------------------------|
| DA        | Dual digroup ANSI NPC                              |
| DE        | Dual digroup NPC                                   |
| DS        | SLC® carrier NPC                                   |
| TA        | DS3U ANSI NPC                                      |
| TE        | DS3U or HDS3U Noninterface unit NPC                |
| TH        | Hybrid DS3U CEPT NPC                               |
| MB        | Digital multipoint bridge NPC                      |
| MJ        | Multipoint junction unit NPC                       |
| SR        | Subrate multiplexer unit NPC                       |
| SD        | Digital Signal Processing Application Circuit Pack |

#### DE-type xyz fields

**x** - Multiframe format for the digroup

| <b>x</b>   | <i>Explanation</i>                               |
|------------|--------------------------------------------------|
| <b>0</b>   | Not assigned                                     |
| <b>1</b>   | D4                                               |
| <b>2</b>   | ESF - Voice                                      |
| <b>3</b>   | ESF - Data                                       |
| <b>4</b>   | DDST (T1DM - R bit connection via channel 24)    |
| <b>5-7</b> | Not assigned                                     |
| <b>8*</b>  | Ericsson Cellular format                         |
| <b>9</b>   | No framing format, transparent (TRSP), clear-DS1 |

\* Ericsson Cellular format is not compatible with y=4, y=5, and y=6, DMI signalling.

**y** - Line and signaling format

**y**      *Explanation*

- 0**      ZCS - Zero code suppression
- 1\***     NZCS - No zero code suppression
- 2\***     B8ZS - Bipolar with 8 zero substitution
- 3†**     ZBTSI - Zero-bit time-slot interchanger
- 4**      ZCS/DMI - Zero code suppression/DMI signaling
- 5**      NZCS/DMI - No zero code suppression/DMI signaling
- 6**      B8ZS/DMI - Bipolar with 8 zero substitution/DMI signaling
- 7-9**    Not assigned

\* Only options 1 and 2 are applicable to DE-type clear-DS1 NPC.

† Only valid with ESF (x = 2 or 3)

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDS framing).

**z** - Channel numbering format

**z**      *Explanation*

- 0**      D4 channel bank channel numbering
- 1**      D2 channel bank channel numbering
- 2**      D1D channel bank channel numbering
- 3-8**    Not assigned
- 9**      No channel numbering format, clear-DS1

#### DS-type xyz fields

**x** - Multiframe format

**x**      *Explanation*

- 0**      Not assigned
- 1**      D4
- 2**      ESF - Voice
- 3**      Not assigned
- 4**      Not assigned
- 5**      Not assigned
- 6**      SLC® 96 carrier Fs
- 7**      SLC 5 carrier ESF with data link
- 8-9**    Not assigned

**y** - Line and signaling format

**y**      *Explanation*

- 0**      Zero code suppression (ZCS)
- 1**      No zero code suppression (NZCS)
- 2**      Bipolar with 8 zero substitution (B8ZS)
- 3-9**    Not assigned

**z** - Counting sequence format

**z**      *Explanation*

- 0**      SLC 96 carrier Mode III D4 counting sequence
- 1**      SLC 96 carrier Mode III D1D counting sequence
- 2**      SLC 96 carrier Mode I D1D counting sequence
- 3**      SLC Series 5 carrier D4 counting sequence
- 4-9**    Not assigned

#### **DA-type xyz fields**

**x** - Multiframe format for the digroup

**x**      *Explanation*

- 0**      Not assigned
- 1**      D4
- 2**      ESF - Voice
- 3**      ESF - Data
- 4**      DDST (T1DM - R bit connection via channel 24)
- 5-7**    Not assigned
- 8**      Ericsson Cellular format
- 9**      Not assigned



**y** - Line and signaling format

**y** *Explanation*

- 0** ZCS - Zero code suppression
- 1\*** NZCS - No zero code suppression
- 2\*** B8ZS - Bipolar with 8 zero substitution
- 3** Not assigned
- 4** ZCS/DMI - Zero code suppression/DMI signaling
- 5** NZCS/DMI - No zero code suppression/DMI signaling
- 6** B8ZS/DMI - Bipolar with 8 zero substitution/DMI signaling
- 7-9** Not assigned

\* Only options 1 and 2 are applicable to DA-type clear-DS1 NPC.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDST framing).

**z** - Channel numbering format

**z** *Explanation*

- 0** D4 channel bank channel numbering
- 1** D2 channel bank channel numbering
- 2** D1D channel bank channel numbering
- 3-8** Not assigned
- 9** Unchannelized Framed Clear DS1 Cross-connection

DA type NPCs provide Clear DS1 performance monitoring capability. This feature is enabled by provisioning a DA NPC with both a valid framing format (D4, ESF, T1DM) using the **x** field and at the same time, specifying an unchannelized Clear DS1 cross-connection using the **z** field.

The DACS II Release 4.0 unframed Clear DS1 cross-connection which provides no path performance monitoring is not supported by the DA NPC type. If an unframed Clear DS1 cross-connection is desired on an NPC in a DACS II FTU, the NPC must be provisioned as NPC type **DE9y9**.

Zero Byte Time Slot Interchange (ZBTSI) encoding is not supported by the DA NPC type. If ZBTSI is desired on an NPC in a DACS II FTU, the NPC must be provisioned as a DE NPC type with its **y** option selecting ZBTSI (**DEx3z**).

#### SD-type xyz fields (Digital Signal Processing Platform (DSPP) Applications)

- SD111** X.50/X.57 International subrate application
- SD311** Digital Multipoint Bridge application
- SD411** North American DDS Subrate and MJU application
- SDxyz** Possible future applications with specific values for xyz

**TE-type xyz fields****x** - Multiframe format**x** *Explanation***0** Not assigned**1** D4**2** ESF - Voice**3** ESF - Data**4** DDST (T1DM - R bit connection via channel 24)**5-7** Not assigned**8\*** Ericsson Cellular format**9** No framing format, transparent (TRSP), clear-DS1

\* Ericsson Cellular format is not compatible with y=4 and y=5, DMI signalling.

**y** - Line and signaling format**y** *Explanation***0** ZCS - Zero code suppression**1\*** NZCS - No zero code suppression**2** Not assigned**3** Not assigned**4** ZCS/DMI - Zero code suppression/DMI signaling**5** NZCS/DMI - No zero code suppression/DMI signaling**6-9** Not assigned

\* Only option 1 is applicable to TE-type clear-DS1 NPCs.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDS framing).**z** - Channel numbering format**z** *Explanation***0** D4 channel bank channel numbering**1** D2 channel bank channel numbering**2** D1D channel bank channel numbering**3-8** Not assigned**9** No channel numbering format, clear-DS1

### TA-type xyz fields

**x** - Multiframe format for the digroup

| <b>x</b>   | <i>Explanation</i>                            |
|------------|-----------------------------------------------|
| <b>0</b>   | Not assigned                                  |
| <b>1</b>   | D4                                            |
| <b>2</b>   | ESF - Voice                                   |
| <b>3</b>   | ESF - Data                                    |
| <b>4</b>   | DDST (T1DM - R bit connection via channel 24) |
| <b>5-7</b> | Not assigned                                  |
| <b>8</b>   | Ericsson Cellular format                      |
| <b>9</b>   | Not assigned                                  |

**y** - Line and signaling format

| <b>y</b>   | <i>Explanation</i>                                |
|------------|---------------------------------------------------|
| <b>0</b>   | ZCS - Zero code suppression                       |
| <b>1*</b>  | NZCS - No zero code suppression                   |
| <b>2</b>   | Not assigned                                      |
| <b>3</b>   | Not assigned                                      |
| <b>4</b>   | ZCS/DMI - Zero code suppression/DMI signaling     |
| <b>5</b>   | NZCS/DMI - No zero code suppression/DMI signaling |
| <b>6-9</b> | Not assigned                                      |

\* Only option 1 is applicable to TA-type clear-DS1 NPCs.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDST framing).

**z** - Channel numbering format

| <b>z</b>   | <i>Explanation</i>                              |
|------------|-------------------------------------------------|
| <b>0</b>   | D4 channel bank channel numbering               |
| <b>1</b>   | D2 channel bank channel numbering               |
| <b>2</b>   | D1D channel bank channel numbering              |
| <b>3-8</b> | Not assigned                                    |
| <b>9</b>   | Unchannelized Framed Clear DS1 Cross-connection |

TA type NPCs provide Clear DS1 performance monitoring capability. This feature is enabled by provisioning a TA NPC with both a valid framing format (D4,ESF,T1DM) using the **x** field and at the same time, specifying an unchannelized Clear DS1 cross-connection using the **z** field.

The DACS II Release 4.0 unframed Clear DS1 cross-connection which provides no path performance monitoring is not supported by the TA NPC type. If an unframed Clear DS1 cross-connection is desired on an NPC in a DACS II DS3U, the NPC must be provisioned

as NPC type TE919.

**MB-type xyz fields**

**x** - Fixed at 1  
**y** - Fixed at 0  
**z** - Fixed at 0

**SR- and MJ-type xyz fields**

**x** - Fixed at 1  
**y** - Fixed at 0  
**z** - Fixed at 0

**TH-Type xyz field**

The provisioning values of *x*, *y*, and *z* for the **TH** type are shown in the following tables (a 'Y' in a column of the Table indicates that the feature at the top of the column is enabled by the corresponding (*x*, *y* or *z*) provisioning value):

**Table 17-1. Provisioning values for *x***

| <b>x<br/>value</b> | <b>CRC-4<br/>Mode</b> | <b>Automatic<br/>CRC-4</b> |
|--------------------|-----------------------|----------------------------|
| <b>0</b>           | Y                     |                            |
| <b>8</b>           |                       | Y                          |
| <b>B</b>           |                       |                            |

**Table Notes:**

1. The "Automatic CRC-4" is also known as CRC-4 Interworking.
2. If the CRC-4 mode is enabled (*x* value 0) the NPC will compute checksums over the transmitted data and transmit the checksum as part of the CRC-4 multiframe pattern in TS0. The NPC will also monitor the incoming CRC-4 multiframe and verify the CRC-4 checksum. If the CRC-4 multiframe cannot be found using the CRC-4 reframe algorithm, then the NPC will declare an alarm.

If the automatic CRC-4 option is selected (x value 8), the NPC will perform all the functions of the CRC-4 mode. However, if the CRC-4 multiframe is lost, the NPC will not declare an alarm or apply consequent actions.

3. x value B does not enable any of the features shown in the Table; this is a valid option.
4. Only x values 0, 8, and B are valid x values, all other x values will be denied.

**Table 17-2. Provisioning values for y**

| y<br>value | CAS<br>Mode | NSA<br>Mode | Telephone<br>Numbering | Timeslot<br>Numbering | Convert<br>CTS 16 | AIS in<br>CTS 16 | Framed<br>Clear | Unframed<br>Clear |
|------------|-------------|-------------|------------------------|-----------------------|-------------------|------------------|-----------------|-------------------|
| 0          | Y           |             | Y                      |                       | Y                 | Y                |                 |                   |
| 2          | Y           |             | Y                      |                       | Y                 |                  |                 |                   |
| 4          | Y           |             | Y                      |                       |                   | Y                |                 |                   |
| 6          | Y           |             | Y                      |                       |                   |                  |                 |                   |
| 8          |             | Y           | Y                      |                       |                   |                  |                 |                   |
| 9          |             | Y           |                        | Y                     |                   |                  |                 |                   |
| C          |             |             |                        |                       |                   |                  | Y               |                   |
| D          |             |             |                        |                       |                   |                  |                 | Y                 |

**Table Notes:**

1. y values 1, 3, 5, 7, A-B and E-F are unassigned (that is, invalid).
2. For y values 0, 2, 4 and 6 Channel Associated Signaling (CAS) is enabled. In this mode the Telephone Channel Numbering system is always used.

If the "Convert TS16" option is selected (y values 0 and 2), the *abcd* bits of TS16 will be converted to '1111' if they are received as '0000'. This is to prevent false framing in the TS16 multiframe. If this option is not selected (y values 4 and 6), a value of '0000' in the *abcd* bits will be transmitted transparently.

If the "AIS in TS16" option is selected (y value 0 and 4), AIS will always be applied to received TS16 signaling channels on detection of RAI (Remote Alarm Indication, Bit 3 of TS0 NFW), RAIS (Remote AIS Indication, Bit 4 of TS0 NFW, if provisioned) or R16 (Remote Alarm Indication received in TS16). If this option is not selected (y values 2 and 6), AIS will not be applied on detection of RAI, RAIS, or R16.

3. For y values 8 and 9 the NPC will be Non Signaling Associated (NSA). In this mode, Telephone Channel Numbering (y=8) or Timeslot Channel Numbering (y=9) may be selected.
4. The NPC can be set up as a framed clear 2 Mbit/s interface (y=C) or as an unframed clear 2 Mbit/s interface (y=D). When provisioned as a clear 2 Mbit/s interface, an NPC does not modify the cross-connected data in any way. This means that the

following functions are not performed in the clear 2 Mbit/s mode:

- Outgoing CRC-4 checksum generation (applies to framed clear 2 Mbit/s interfaces with CRC-4 option enabled).
- Remote alarm indications (line format errors are reported locally, but no alarm indicators are sent in TS0 to the remote end).

**Table 17-3. Provisioning values for *z***

| <i>z</i><br>value | C.A. Timing |    | RAI Set Time |       |       | NFW Bit 4 Use |      | RAIS Set Time |       | MBER<br>Enabled |
|-------------------|-------------|----|--------------|-------|-------|---------------|------|---------------|-------|-----------------|
|                   | HW          | FW | 2ms          | 166ms | 500ms | RAIS          | RBER | 166ms         | 500ms |                 |
| 0                 | Y           |    | Y            |       |       |               |      |               |       |                 |
| 1                 |             | Y  | Y            |       |       |               |      |               |       |                 |
| 2                 | Y           |    |              | Y     |       |               |      |               |       |                 |
| 3                 |             | Y  |              |       | Y     |               |      |               |       |                 |
| 4                 | Y           |    | Y            |       |       | Y             |      | Y             |       |                 |
| 5                 |             | Y  | Y            |       |       | Y             |      |               | Y     |                 |
| 6                 | Y           |    | Y            |       |       |               | Y    |               |       | Y               |
| 7                 |             | Y  | Y            |       |       |               | Y    |               |       | Y               |
| A                 | Y           |    | Y            |       |       |               |      |               |       | Y               |
| B                 |             | Y  | Y            |       |       |               |      |               |       | Y               |

**Table Notes:**

1. *z* values 8, 9, C, D, E and F are unassigned (that is, invalid).
2. For *z* values 1, 3, 5, 7 and B the consequent action timing is under firmware (FW) control. For *z* values 0, 2, 4, 6 and A the consequent action timing is under hardware (HW) control.

The G.732 consequent action of inserting the AIS in data channels is applied within 2 ms whether the timing is under HW control or FW control, but when under FW control, the AIS in data channels is overridden by the Insertion Word sourced from the Alternate Message Store (AMS) after detection of the local alarm:

in **500 ms**  
if *z* = 1, 3 or 5  
in **2496 ms**  
if *z* = 7 or B

The Insertion Word pattern can be specified in the cross-connect command; on 2Mbit/s NPCs in a *gateway* **cross-connection** the Insertion Word always defaults to AIS.

The selection of HW or FW control is also used to provision the consequent actions on signaling bits. On detection of loss of frame (LOF) or multiframe alignment (LMA, Loss of Multiframe Alarm) error, the hardware immediately applies a signaling freeze by using the last good frame's signaling information. The signaling freeze remains in effect until two multiframes without errors are received. When HW control is used, the AIS in signaling bits is applied within 2 ms, overriding the signaling freeze. When FW control is used, the trunk conditioning pattern from the AMS overrides the signaling freeze once the 2Mbit/s NPC goes into the alarm state.

3. The Consequent Action timing also selects the time after which the **local** alarms are declared and cleared:<sup>\*</sup>
  - HW Control: **Both** remote and local alarms are declared and cleared in 166 ms.
  - FW Control: Only remote alarms are declared and cleared in 166 ms. The **local** alarms are declared and cleared in 500 ms, **except when z = 7 or B**.
4. On the transmitting NPC, bit 3 in the NFW, the remote alarm indication (RAI), will be processed as specified in ITU-T Recommendation G.704 Section 2.3.2 (**that is, within 2 ms after detecting the failure**) when z = 0, 1, 4, 5, 6, 7, A or B. **However**, for z value 2 the set time is 166 ms and for z value 3 the set time is 500 ms. NFW bit 3 is always set to 0 for non-alarm condition and is set to 1 for alarm conditions.
5. On the transmitting NPC, if bit 4 of the NFW is used as RAIS (Remote AIS) indicator, NFW bit 4 will be set in 166 ms (for z = 4) or 500 ms (for z = 5) after AIS is detected in the received signal. The default idle state for Bit 4 is a '1'. The idle state can be changed to a '0' with the ED-PRMTR-EQPT::NPC:TS0 command. The bit is put into the active state by inverting the value of the idle state. Similarly, if NFW bit 4 is in the active state in the received signal, consequent actions are taken 166 ms after detecting this condition.
6. z values 6-7 and A-B enable the Minor Bit Error Rate and Signaling Freeze Delay Time Features.

**Common Options (z = 6-7 or A-B)**

- [i] Enable BER calculations, and when in the BER state:

DACS takes the alarm state consequent actions: sending a message, and activating appropriate alarm relays and summary LEDs.

When out of the BER state, DACS II retires the alarm state consequent actions: sends a retirement message, and deactivates appropriate alarm relays and summary LEDs.

- [ii] RAI set in 2 ms

---

<sup>\*</sup> Local alarms are those generated for the events: PWR, PBF, BER, AIS, LMA, and A16. Remote alarms are those generated for the events: RAI, RAIS, RBER, and R16.

[iii] Signaling Freeze Delay Timing, Consequent Action Clear Timing:

z=6 or A hardware timing

z=7 or B firmware timing (SFDT=2496 ms, CACT=624 ms)

[iv] BER alarm level = DMA

**Specific Options for z= 6 or 7**

[v] RBER alarm level = MI

[vi] NFW bit 4=RBER:

- DACS II sends a remote indicator in bit 4 (RBER) of the time slot 0 Non Frame Word (NFW) upstream to the far end 166 ms after detecting the Minor Bit Error Rate (BER) condition.

DACS II sets the RBER bit to its idle state, on clearing of the BER condition.

- DACS II detects the remote setting of the received bit 4 as an RBER condition and generates an appropriate message. Consequent actions are taken 166 ms after detecting this condition.

DACS II generates an appropriate retirement message when the received bit 4 returns to the idle state.

**Specific Options for z= A or B**

[vii] RBER unalarmed

[viii] NFW bit 4=disabled

NFW bit 4 is NOT used as RBER, although the local Minor Bit Error Rate (BER) condition is detected and cleared with the alarm state consequent actions.

Additionally:

- For telephone channel numbering, channels 16 to 30 occupy time slots 17 to 31.
- For time slot channel numbering, channels 16 to 30 occupy time slots 16 to 30.

The following tables provide a summary of invalid combinations of  $xyz$  for the TH type NPC.



**Table 17-4. Combinations of  $x$  and  $y$  Values**

| Invalid<br>$xyz$<br>Combinations | Explanation                                                                                                                                                                                                                              |
|----------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 8Cz                              | Framed clear 2 Mbit/s ( $y$ value C) is valid for all valid $x$ options except the one invoking automatic CRC-4 interworking. The interworking algorithm requires setting of outgoing E-bits, which is not permitted for a clear signal. |
| 0Dz<br>8Dz                       | Unframed clear 2 Mbit/s ( $y$ value D) is only valid for $x$ value B. This is the only $x$ option which does not require decoding of TS0 content.                                                                                        |

**Table 17-5. Combinations of  $y$  and  $z$  Values**

| Invalid<br>$xyz$<br>Combinations                                   | Explanation                                                                                                                                                                                              |
|--------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| xC1<br>xC3<br>xC5<br>xC7<br>xCB<br>xD1<br>xD3<br>xD5<br>xD7<br>xDB | Clear 2 Mbit/s ( $y$ value C or D) cannot be used with Firmware controlled Consequent Action ( $z$ values 1, 3, 5, 7 or B).                                                                              |
| xD4<br>xD6                                                         | Unframed clear 2 Mbit/s ( $y$ value D) cannot be used with $z$ value 4 (NFW Bit 4 used for RAIS) or with $z$ value 6 (NFW Bit 4 used for RBER) because unframed clear signals cannot obtain TS0 framing. |

**Table Notes:**

1. If framed clear 2 Mbit/s ( $y$  value C) is selected with  $z$  value 4 (NFW Bit 4 used for RAIS) only the receive side of this function will be enabled. Outgoing RAIS indicators cannot be transmitted during clear signal operation.

2. If framed clear 2Mbit/s (y value C) is selected with z= value 6 (NFW Bit 4 used for RBER) only the receive side of this function will be enabled. Outgoing RBER indicators cannot be transmitted during clear signal operation.

**There are no combinations between valid x and z values that are invalid.**

mmm - Error condition code

| mmm  | Explanation                                                       |
|------|-------------------------------------------------------------------|
| ENEQ | Subject entity is not equipped                                    |
| SAIS | Subject entity is in service                                      |
| SR0F | DGN on subject entity failed                                      |
| SR0F | BOOT on subject entity failed                                     |
| ENEQ | Unit is not equipped                                              |
| SA0S | UC is out of service                                              |
| SNVS | UC is in service but failed                                       |
| ENEQ | FTMI is not equipped                                              |
| SA0S | FTMI is out of service                                            |
| ENEQ | SYNC TB is not equipped                                           |
| SA0S | SYNC is out of service                                            |
| SA0S | CCNI is out of service                                            |
| SNVS | FTMI is in service but failed                                     |
| ENEQ | DSPI not equipped                                                 |
| SA0S | DSPI out-of-service                                               |
| SWFA | DSPI failed                                                       |
| SA0S | FC out of service                                                 |
| SWFA | Hardware database mismatch                                        |
| SNVS | Unpestering error registers for subj. entity failed               |
| SNVS | DGA is not added                                                  |
| SNVS | NPC is not added                                                  |
| ENEQ | Mate NPC is not equipped                                          |
| SNIS | RT/DL has unrestored DGA                                          |
| SNVS | Invalid NPC number specified                                      |
| IDRG | NPC range crosses unit boundary                                   |
| SA0S | The selected MXR associated with the NPC is Out-Of-Service        |
| SA0S | The selected MIU associated with the NPC is Out-Of-Service        |
| SNVS | The selected MIU associated with the NPC is In-Service but failed |
| SNVS | The associated MXR is In-Service but pestered                     |
| SNVS | Use of this NPC is RESERVED for SLC 96 MD 1                       |
| SA0S | CCI is out of service                                             |
| SNVS | SYNC is inservice but failed                                      |
| SNVS | CCI is not present                                                |
| SNVS | ETSI is not present                                               |
| SNVS | CCNI is inservice but failed                                      |
| SNVS | CCI is inservice but failed                                       |
| ENEQ | CCB is not equipped                                               |

mmmm *Explanation*

|             |                              |
|-------------|------------------------------|
| <b>SAOS</b> | CCB is out of service        |
| <b>SNVS</b> | CCB is inservice but failed  |
| <b>ENEQ</b> | ETSI is not equipped         |
| <b>SAOS</b> | ETSI is out of service       |
| <b>SNVS</b> | ETSI is inservice but failed |
| <b>SNVS</b> | FC is inservice but failed   |

## **RST,EQPT,NPC,TS0M**

### **RESTORE NPC TIME SLOT 0 MONITOR**

#### **Explanation Of Command**

This message requests that the current TS0M buffer overflow condition on the specified TH type NPC be reset.

#### **Command**

##### **Nonhierarchical**

[I.34371]

RST-EQPT:[<xy>]:NPC-[s]abc:[ww]:TS0M;

##### **Hierarchical**

[I.34371]

RST-EQPT:[<xy>]:NPC-uv-m-np:[ww]:TS0M;

#### **Completion Message**

##### **Nonhierarchical**

[O.34371]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M RST EQPT:[<xy>]:NPC-[s]abc:[ww]:TS0M COMPLD  
;

### **Hierarchical**

---

[O.34371]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT:[<xy>]:NPC-uv-m-np:[ww]:TSOM COMPLD
;
```

### **Denial Message**

---

### **Nonhierarchical**

---

[O.34371.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT:[<xy>]:NPC-[s]abc:[ww]:TSOM DENY
 mmmm
 /* [O.34371.01] */
 /* <explanation of error condition code> */
;
```

### **Hierarchical**

---

[O.34371.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT:[<xy>]:NPC-uv-m-np:[ww]:TSOM DENY
 mmmm
 /* [O.34371.01] */
 /* <explanation of error condition code> */
;
```

### **Autonomous Message**

---

Not applicable.

## Explanation Of Parameters

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 | Unit<br>5 | Unit<br>6 |
|-----------|-----------|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       | NPC       | NPC       |
| 001-003   | 161-163   | 321-323   | 481-483   | 641-643   | 801-803   |
| 005-007   | 165-167   | 325-327   | 485-487   | 645-647   | 805-807   |
| 009-011   | 169-171   | 329-331   | 489-491   | 649-651   | 809-811   |
| .         | .         | .         | .         | .         | .         |
| 157-159   | 317-319   | 477-479   | 637-639   | 797-799   | 957-959   |
| 16A-16C   | 32A-32C   | 48A-48C   | 64A-64C   | 80A-80C   | 96A-96C   |
| 16E-16G   | 32E-32G   | 48E-48G   | 64E-64G   | 80E-80G   | 96E-96G   |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 |
|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       |
| 0001-0003 | 0161-0163 | 0321-0323 | 0481-0483 |
| 0005-0007 | 0165-0167 | 0325-0327 | 0485-0487 |
| 0009-0011 | 0169-0171 | 0329-0331 | 0489-0491 |
| .         | .         | .         | .         |
| 0157-0159 | 0317-0319 | 0477-0479 | 0637-0639 |
| 016A-016C | 032A-032C | 048A-048C | 064A-064C |
| 016E-016G | 032E-032G | 048E-048G | 064E-064G |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
|                  |                  |                  |                  |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
|                  |                  |                  |                  |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

uv-m-np

- Hierarchical NPC number

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**TS0M** - Time slot 0 monitor

**mmmm** - Error condition code

**mmmm** *Explanation*

|             |                                                   |
|-------------|---------------------------------------------------|
| <b>SA0S</b> | Subject entity is out of service                  |
| <b>ENEQ</b> | Unit is not equipped                              |
| <b>SA0S</b> | UC is out of service                              |
| <b>SNVS</b> | UC is in service but failed                       |
| <b>ENEQ</b> | FTMI is not equipped                              |
| <b>SA0S</b> | FTMI is out of service                            |
| <b>ENEQ</b> | NPC is unequipped                                 |
| <b>SNVS</b> | FTMI is in service but failed                     |
| <b>SNVS</b> | Unit type error                                   |
| <b>SWFA</b> | Hardware database mismatch                        |
| <b>SR0F</b> | NPC Failed or Out of Service                      |
| <b>IDNV</b> | Parameter only valid with PA, PB, or PC type NPCs |
| <b>SNVS</b> | Invalid NPC number specified                      |
| <b>ENEQ</b> | The MXR is not grown                              |
| <b>SR0F</b> | MXR is failed                                     |
| <b>SA0S</b> | MXR is out of service                             |



## **RST,EQPT,PMEM,SMEM,CLR,FRC,BKGRND**

### **RESTORE PMEM AND/OR SMEM**

#### **Explanation Of Command**

This message restores the primary memory card (**PMEM**) or secondary memory card (**SMEM**) to service. The PMEM card may be restored manually when the main controller (MC) is in maintenance condition (MCOND). The SMEM card may be restored manually when the MC is in-service (IS) or in MCOND.

The options **CLR**, **FRC**, and **BKGRND** can only be used with SMEM. In addition, the option **CLR** can only be used when the main controller is in MCOND. The options **FRC** and **BKGRND** can only be used when the main controller is IS. The options do the following:

1. The **CLR** option is used when the frame administrator wants to create a blank card. The executables and the database will be erased from the card. The **CLR** option cannot be used together with the **FRC** or **BKGRND** option.
2. The **FRC** option is used when an SMEM card is to be synchronized but one or more items on the SMEM card are incompatible with the same item on the PMEM card. The purpose of the **FRC** option is to allow the frame administrator to force synchronization, even though an incompatibility has been detected.
3. The **FRC** option may be used together with **BKGRND** option. It is incompatible with the **CLR** option.
4. The **BKGRND** option is used when the frame administrator wants to allow the execution of a certain set of commands to proceed while the synchronization of the SMEM card is proceeding in the background. The **BKGRND** keyword is incompatible with the **CLR** keyword, but it may be used together with the **FRC** keyword.

#### **Command**

[I.34211]

**RST-EQPT : [<xy>] : {PMEM|SMEM} : [ww] : [CLR] : [FRC] : [BKGRND] ;**

### Completion Message

---

[O.34211]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::{PMEM|SMEM}:[ww]:[CLR]:[FRC]:[BKGRND] COMPLD
/* [O.34211] */
"COND-cc"
;
```

### Denial Message

---

[O.34211.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::{PMEM|SMEM}:[ww]:[CLR]:[FRC]:[BKGRND] DENY
mmmm
/* [O.34211.01] */
/* <explanation of error condition code> */
;
```

### Autonomous Message

---

Normal completion message when command is issued during Boot procedure

[O.34211]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
A RST EQPT::SMEM:[ww]
/* [O.34211] */
/* BACKGROUND RESTORE OF SMEM COMPLETE */
;
```

Error message when command issued during Boot procedure terminates abnormally

[O.34211.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
A RST EQPT::SMEM:[ww]
mmmm
/* [O.34211.01] */
"DENY:COND-cc"
;
```

### **Explanation Of Parameters**

---

**PMEM** - Primary memory card.

**CLR** - Clear

The CLR option will cause all volumes on the card inserted in the SMEM slot to be initialized. It is not allowed for the PMEM option.

If the **CLR** keyword is entered, DACS II will respond:

**ARE YOU SURE?(YES/NO)**

If **YES**, the command request will be submitted to DACS II. After completion, all of the file volumes on the SMEM card will be initialized and all information stored previously will be cleared.

If **NO**, DACS II will respond as indicated under the Completion or Denial Message.

**SMEM** - Secondary memory card.

If the MC is in MCOND, the SMEM card will be restored without any transfer of databases or executables to the card. It will be restored if it passes hardware diagnostics and is recognized as a DACS II compatible memory card.

If the MC is IS, restoring an SMEM card will result in the following actions:

1. The card will go through hardware diagnostics and a check to ensure it is a DACS II compatible card.
2. The SMEM card will be made bit-for-bit identical to the PMEM card.
3. The system software will ensure that subsequent writes to the PMEM card will also be written to the SMEM card, so that the contents of the PMEM and SMEM cards will always be synchronized.

**FRC** - Force.

If the MC is IS and the SMEM has passed hardware diagnostics and is a compatible card, then the following conditions are checked on the SMEM:

- a) blank or uninitialized card
- b) a frame ID mismatch between the PMEM and SMEM cards
- c) a unique ID mismatch between the PMEM and SMEM cards
- d) a release version mismatch between the PMEM and SMEM cards
- e) the database on the SMEM is corrupted, missing or unrecognizable
- f) the PMEM and SMEM cards do not contain identical DSP Platform applications

If any of the above conditions exist, the frame will generate a warning message listing the condition and deny the command as follows:

**Warning: The SMEM Card being restored has the following problems!**

**<message describing the problem>**

**IF YOU STILL WISH TO PROCEED, USE FRC OPTION**

If the user re-issues the command with the FRC option, then the following message will appear:

**ARE YOU SURE? (YES/NO)**

A response of YES will cause the command to be executed. Any other response, or a 60-second time interval, will cause the command to be aborted.

**BKGRND** - Background

The BKGRND command is used when the main controller is In Service and is only valid when used with SMEM.

The following is a list of commands that are available while the backup procedure is running in the background.

[I.11001] CONN, CRS, T0, PFW, NFW, NORM, TERM(TS0 to non-TS0)CONN, CRS, T0  
[I.11011] CONN, CRS, T1 (clear DS1/clear 2M bps)  
[I.11021] CONN, CRS, T0 (multi-point)  
[I.11051] CONN, CRS, T0, PFW, NFW, NORM, TERM(TS0 to non-TS0)  
[I.15001] DISC, CRS, T0  
[I.15002] DISC, CRS, T0 (multi-point)  
[I.15011] DISC, CRS, T1 (clear DS1/clear 2M bps)  
[I.19001] REPT, LGT, ED, MACRO, MAP  
[I.19101] CRTE, CRS, TS, DS0A, DS0B, SEC, PCH  
[I.19111] CRTE, CRS, TS, RATE, DP, PCH  
[I.19151] DLT, CRS, TS, PCH, DCC  
[I.19201] CONN, CRS, TS, RATE, NORM  
[I.19211] CONN, CRS, TS, DS0A, RATE, NORM, DS0B, DSOA, MML  
[I.19221] CONN, CRS, TS, MJU, RATE, MA, NORM  
[I.19401] DISC, CRS, TS, RATE  
[I.19411] DISC, CRS, TS, RATE  
[I.19421] DISC, CRS, TS, MJU, RATE (MJU branch)  
[I.19431] DISC, CRS, TS, MJU, RATE, ALL (MJU master)  
[I.19501] ED, CRTE, TS, PCH, DCC  
[I.19581] ED, CONN, TS (change MJU branch)  
[I.19591] ED, CONN, TS, MPTM (change MJU master)  
[I.39001] LGN, USER, DACS, II, PASSWD  
[I.39101] LGT, TERM, USER  
[I.51011] SCHED, PMREPT, ALL, CFA, MONDAT, FAC, PRIM  
[I.51041] RTRV, HDR, NE  
[I.51131] RTRV, PRMTR, SQN  
[I.52011] RTRV, CRS, T1, MAP  
[I.52031] RTRV, CRS, T1, NPC, MAP  
[I.52041] RTRV, PRMTR, T0, T0  
[I.52061] RTRV, PRMTR, T1, T0 (clear DS1/clear 2M bps)  
[I.52501] RTRV, STATE, TS  
[I.52511] RTRV, CRS, TS  
[I.52521] RTRV, PRMTR, TS  
[I.52531] RTRV, EQPT, TS, SRHDW  
[I.55711] ABT - CMD  
[I.56311] RTRV, STATE, EQPT, NPC (except DA, TA, PA types)  
[I.56314] RTRV, STATE, EQPT, NPC (DA, TA, PA types only)  
[I.56501] RTRV, EVT, TS, SR00F, ALL  
[I.81001] REPT, RTRV, ALM, EQPT, NPC, CFA, CGA, LFVR, FFER

Additionally, the following test access commands are available for use during a background backup procedure.

[I.19601] CONN TACC TS MON  
[I.19621] CONN TACC TS MON MJU  
[I.19631] CONN TACC TS SPLT F T P R B  
[I.19651] CONN TACC TS SPLT MJU  
[I.19671] DISC TACC TS  
[I.19681] DISC TACC TS ALL LINKS  
[I.20001] CONN TACC T1 AIS INCL  
[I.20031] CONN HUB T1 INCL  
[I.20101] CHG ACCMD T1 AIS INCL  
[I.20111] CHG TACC T1 INCL  
[I.20201] DISC TACC T1 OOS RDL D CUS UMPD REPT EVT EQPT  
[I.20202] DISC TACC T1 ALL OOS  
[I.20301] OPR LPBK T1 LPBKT INCL  
[I.21001] CONN TACC T0 NAM MON  
[I.21021] CONN TACC T0 TG MON  
[I.21031] CHG TACC T0 TG MON  
[I.23001] CHG TACC T0 SPLT  
[I.23021] CHG TACC T0 TG SPLT  
[I.24001] CONN HUB T0  
[I.24021] CONN HUB T0 TG  
[I.26101] ALW LPBK T1 DGA DGB DGC DGD DGP  
[I.27001] REPT EVT EQPT DISC TACC T0 OOS  
[I.27002] REPT EVT EQPT DISC TACC T0 ALL OOS  
[I.27021] REPT EVT EQPT DISC TACC T0 TG OOS  
[I.29001] OPR LPBK T0  
[I.29021] OPR LPBK T0 TG  
[I.53061] RTRV TACC T1  
[I.53081] RTRV TACC T0 TG  
[I.53091] RTRV TACC T0 NPCTG

**cc**    **mmm**    - Error condition code

| <b>cc</b> | <b>mmm</b>  | <i>Explanation</i>                  |
|-----------|-------------|-------------------------------------|
| <b>03</b> | <b>SAIS</b> | Subject entity is in service        |
| <b>06</b> | <b>SWFA</b> | Device failed to format             |
| <b>07</b> | <b>SWFA</b> | Device failed to initialize         |
| <b>0B</b> | <b>SROF</b> | BOOT on subject entity failed       |
| <b>91</b> | <b>SNVS</b> | Can't mount or unmount SMEM         |
| <b>FB</b> | <b>SROF</b> | PMEM verification failed            |
| <b>11</b> | <b>ENRE</b> | PMEM type no longer supported       |
| <b>F1</b> | <b>SNVS</b> | PMEM and SMEM synchronization fail  |
| <b>F2</b> | <b>SNVS</b> | Not a DACS II compatible Flash Card |
| <b>F3</b> | <b>SNVS</b> | Flash Card is empty                 |
| <b>F4</b> | <b>SNVS</b> | PMEM and SMEM are different         |
| <b>F5</b> | <b>SNVS</b> | Flash Card is not present           |
| <b>F6</b> | <b>SNVS</b> | Flash Card is bad                   |

---

## RST,EQPT,RT,DL

---

RST RT | DL

### Explanation Of Command

---

This command is used to restore to service all the NPCs associated with the specified RT or DL. Each NPC restored will print a RST (O.34351) message. If an NPC restoral fails the cc of the RST NPC message(O.34351) will give the reason. This command will restore the NPCs associated with the RT or DL one at a time in the proper order. If it encounters an error restoring any one of the NPCs it will not continue restoring the remaining NPCs. This command will insure that the two NPCs associated with the DL and RT of DGA or DGP have the same type before it restores them.

### Command

---

[I.34481]

RST-EQPT:[<xy>]:{RT|DL}-ffff[:ww];

### Completion Message

---

### Nonhierarchical

---

[O.34481]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::{RT|DL}-ffff[:ww] COMPLD
/* [O.34481] */
/* digroup-NPC number/status */
"DGA-[s]aaa/INS"
["DGB-[s]bbb/INS"]
["DGC-[s]ccc/INS"]
["DGD-[s]ddd/INS"]
["DGP-[s]ppp/INS"]
;
```



## **Hierarchical**

---

[O.34481]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::{RT|DL}-ffff[:ww] COMPLD
/* [O.34481] */
/* digroup-NPC number/status */
"DGA-uv-j-ab/INS"
["DGB-uv-k-cd/INS"]
["DGC-uv-l-ef/INS"]
["DGD-uv-m-gh/INS"]
["DGP-uv-j-pr/INS"]
;
```

## **Denial Message**

---

### **Nonhierarchical**

---

[O.34481.01]

```
M RST EQPT::{RT|DL}-ffff[:ww] DENY
 mmmm
/* O.34481.01 */
/* <explanation of error condition code> */
/* digroup-NPC number/status */
["DGA-[s]aaa/{OOS|INS}"]
["DGB-[s]bbb/{OOS|INS}"]
["DGC-[s]ccc/{OOS|INS}"]
["DGD-[s]ddd/{OOS|INS}"]
["DGP-[s]ppp/{OOS|INS}"]
```

## **Hierarchical**

---

[O.34481.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RMV EQPT::{RT|DL}-ffff[:ww] DENY
 mmmm
 /* 0.34481.01 */
 /* <explanation of error condition code> */
 [/* digroup-NPC number/status */]
 ["DGA-uv-j-ab/{OOS|INS}"]
 ["DGB-uv-k-cd/{OOS|INS}"]
 ["DGC-uv-l-ef/{OOS|INS}"]
 ["DGD-uv-m-gh/{OOS|INS}"]
 ["DGP-uv-j-pr/{OOS|INS}"]
;
```

## **Autonomous Message**

---

Not applicable.

## **Explanation Of Parameters**

---

**RT** - SLC remote terminal  
**DL** - Digital carrier line unit  
**ffff** - Bank identification number (0000 through 9999)  
**OOS** - Out of Service  
**INS** - IN Service  
**DNY** - Denied  
**DGA** - Digroup A of SLC  
**DGB** - Digroup B of SLC  
**DGC** - Digroup C of SLC  
**DGD** - Digroup D of SLC  
**DGP** - Digroup P of SLC  
**[s]aaa** - DGA NPC number  
**[s]bbb** - DGB NPC number  
**[s]ccc** - DGC NPC number  
**[s]ddd** - DGD NPC number  
**[s]ppp** - DGP NPC number  
**uvjab** - DGA NPC number  
**uvkcd** - DGB NPC number  
**uvlef** - DGC NPC number  
**uvmgh** - DGD NPC number  
**uvjpr** - DGP NPC number

## **RST,EQPT,SYNC**

### **RESTORE SYNCHRONIZER**

#### **Explanation Of Command**

This command restores the specified synchronizer to service. This includes all constituent circuit packs; i.e., the timing extractor circuit, the phase-locked loop, the clock generator circuit, and the service and reply circuit.

#### **Command**

[I.34101]

**RST-EQPT:[<xy>]:SYNC-a:[ww];**

#### **Completion Message**

[O.34101]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M RST EQPT::SYNC-a:[ww] COMPLD  
/\* [O.34101] \*/  
"COND-cc"  
;

#### **Denial Message**

[O.34101.01]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M RST EQPT::SYNC-a:[ww] DENY  
mmmm  
/\* [O.34101.01] \*/  
/\* <explanation of error condition code> \*/  
;

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**SYNC** - Synchronizer

**a** - Synchronizer side number (0 or 1)

**cc** **mmmm** - Error condition code

| <b>cc</b> | <b>mmmm</b> | <i>Explanation</i>                |
|-----------|-------------|-----------------------------------|
| <b>00</b> | <b>NCON</b> | No conditions                     |
| <b>02</b> | <b>ENEQ</b> | Subject entity is not equipped    |
| <b>03</b> | <b>SAIS</b> | Subject entity is in service      |
| <b>0A</b> | <b>SROF</b> | DGN on subject entity failed      |
| <b>91</b> | <b>SWFA</b> | Sync is not configured yet        |
| <b>92</b> | <b>SWFA</b> | Boot TLI failed                   |
| <b>93</b> | <b>SNVS</b> | TB type in hardware mismatches DB |
| <b>AB</b> | <b>SNVS</b> | Bad sync mode                     |
| <b>C8</b> | <b>SROF</b> | Sync pack denied command          |
| <b>C9</b> | <b>SROF</b> | Syncs failed to cross couple      |
| <b>CA</b> | <b>SNVS</b> | Mate sync pack denied command     |
| <b>CB</b> | <b>SROF</b> | Sync not completely reset         |

## **RST,EQPT,SYNC,TLI,SSP**

### **RESTORE SYNCHRONIZER'S TIMING LINK INTERFACE**

#### **Explanation Of Command**

This command requests the restoration of the synchronizer's timing link interface.

If the timing link interface is configured as a timing extractor, synchronizer sync port 0 or 1 must be specified.

#### **Command**

[I.34121]

**RST-EQPT:[<xy>]:SYNC-a:[ww]:TLI-m:[SSP-b];**

#### **Completion Message**

[O.34121]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::SYNC-a:[ww]:TLI-m:[SSP-b] COMPLD
 /* [O.34121] */
 "COND-cc"
;
```

### Denial Message

[O.34121.01]

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::SYNC-a:[ww]:TLI-m:[SSP-b] DENY
 mmmm
 /* [0.34121.01] */
 /* <explanation of error condition code> */
;
```

### Autonomous Message

Not applicable.

### Explanation Of Parameters

**SYNC** - Synchronizer

**a** - SYNC number (0 or 1)

**TLI** - Timing link interface

**m** - TLI number (1 through 4)

**SSP** - Synchronizer synchronization port

**b** - SSP number (0 or 1)

**cc**    **mmmm** - Error condition code

| <b>cc</b> | <b>mmmm</b> | <i>Explanation</i>             |
|-----------|-------------|--------------------------------|
| <b>02</b> | <b>ENEQ</b> | Subject entity is not equipped |
| <b>03</b> | <b>SAIS</b> | Subject entity is in service   |
| <b>0A</b> | <b>SROF</b> | DGN on subject entity failed   |
| <b>16</b> | <b>ENEQ</b> | SYNC TB is not equipped        |
| <b>17</b> | <b>SAOS</b> | SYNC is out of service         |
| <b>33</b> | <b>SNVS</b> | Wrong TLI type                 |

## **RST,EQPT,TLI,CRO**

### **RESTORE CLOCK REFERENCE OSCILLATOR**

#### **Explanation Of Command**

This command requests the restoration of the synchronizer time base as a clock reference oscillator.

#### **Command**

[I.34111]

RST-EQPT:[<xy>]:TLI-3:[ww]:CRO;

#### **Completion Message**

[O.34111]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::TLI-3:[ww]:CRO COMPLD
/* [0.34111] */
"COND-00"
;
```

#### **Denial Message**

[O.34111.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::TLI-3:[ww]:CRO DENY
mmmm
/* [0.34111.01] */
/* <explanation of error condition code> */
;
```



---

### Autonomous Message

---

Not applicable.

---

### Explanation Of Parameters

---

**TLI** - Timing link interface

**CRO** - Clock reference oscillator

**cc** **mmmm** - Error condition code

| <b>cc</b> | <b>mmmm</b> | <i>Explanation</i> |
|-----------|-------------|--------------------|
|-----------|-------------|--------------------|

|           |             |                                |
|-----------|-------------|--------------------------------|
| <b>02</b> | <b>ENEQ</b> | Subject entity is not equipped |
|-----------|-------------|--------------------------------|

|           |             |                              |
|-----------|-------------|------------------------------|
| <b>03</b> | <b>SAIS</b> | Subject entity is in service |
|-----------|-------------|------------------------------|

|           |             |                              |
|-----------|-------------|------------------------------|
| <b>0A</b> | <b>SROF</b> | DGN on subject entity failed |
|-----------|-------------|------------------------------|

|           |             |                               |
|-----------|-------------|-------------------------------|
| <b>0B</b> | <b>SROF</b> | BOOT on subject entity failed |
|-----------|-------------|-------------------------------|

|           |             |                         |
|-----------|-------------|-------------------------|
| <b>16</b> | <b>ENEQ</b> | SYNC TB is not equipped |
|-----------|-------------|-------------------------|

|           |             |               |
|-----------|-------------|---------------|
| <b>A0</b> | <b>SNVS</b> | Not a CRO TLI |
|-----------|-------------|---------------|

|           |             |                               |
|-----------|-------------|-------------------------------|
| <b>A9</b> | <b>SAOS</b> | Both syncs are out-of-service |
|-----------|-------------|-------------------------------|

|           |             |                                                           |
|-----------|-------------|-----------------------------------------------------------|
| <b>36</b> | <b>SNIS</b> | TD on one(both) sync(s) is not equipped or not in-service |
|-----------|-------------|-----------------------------------------------------------|

## **RST,EQPT,TSI**

### **RESTORE TIME SLOT INTERCHANGE**

#### **Explanation Of Command**

This command is applicable only to the noncapacity expansion frame (NCEF).

It requests the restoration of the time slot interchange to service.

#### **Command**

[I.34221]

**RST-EQPT:[<xy>]:TSI-sft:[ww];**

#### **Completion Message**

[O.34221]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::TSI-sft:[ww] COMPLD
 /* [O.34221] */
 "COND-cc"
;
```

#### **Denial Message**

[O.34221.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::TSI-sft:[ww] DENY
 mmmm
 /* [O.34221.01] */
 /* <explanation of error condition code> */
;
```

---

### Autonomous Message

---

Not applicable.

---

### Explanation Of Parameters

---

**TSI** - Time slot interchange

**s** - Side No. (0 or 1).

**f** - From unit No. (1 through 6).

**t** - To unit No. (1 through 6).

**mmmm** - Error condition code

**mmmm**    *Explanation*

|             |                                |
|-------------|--------------------------------|
| <b>ENEQ</b> | Subject entity is not equipped |
| <b>SAIS</b> | Subject entity is in service   |
| <b>SR0F</b> | DGN on subject entity failed   |
| <b>SR0F</b> | BOOT on subject entity failed  |
| <b>ENEQ</b> | SYNC TB is not equipped        |
| <b>SA0S</b> | SYNC is out of service         |
| <b>SA0S</b> | CCNI is out of service         |
| <b>SAIS</b> | CCN side s is in service       |
| <b>SNVS</b> | SYNC is inservice but failed   |
| <b>SNVS</b> | CCNI is inservice but failed   |
| <b>ENEQ</b> | CCB is not equipped            |
| <b>SA0S</b> | CCB is out of service          |
| <b>SNVS</b> | CCB is inservice but failed    |

---

## **RST,EQPT,TSIS,CCN**

---

### **RESTORE TIME SLOT INTERCHANGES**

#### **Explanation Of Command**

---

This command applies only to the noncapacity expansion frame (NCEF).

It requests the restoration of all in-service Time Slot Interchanges in the specified Cross-Connect Network side.

#### **Command**

---

[I.34241]

**RST-EQPT: [<xy>]:TSIS,CCN-s:[ww];**

#### **Completion Message**

---

[O.34241]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::TSIS,CCN-s:[ww] COMPLD
/* [0.34241] */
"sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn"
"sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn"
"sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn"
"sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn"
"sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn"
"sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn:sft,r,nn"
/* TOTAL TSI tt */
"TOTAL:tt"
"COND-cc"
;
```

### **Denial Message**

---

[O.34241.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
RST EQPT::TSIS,CCN-s:[ww] DENY
 mmmm
 /* [O.34241.01] */
 /* <explanation of error condition code> */
;
```

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**TSIS** - Time slot interchanges

**ALL** - All

**TOTAL** - Total

**tt** - Number of TSIs currently in service (01 through 36)

**CCN** - Cross-connect network

**s** - Cross-connect network side number (0 or 1)

**f** - From unit number (1 through 6)

**t** - To unit number (1 through 6)

**r** - Status

| <i>r</i> | <i>Explanation</i> |
|----------|--------------------|
|----------|--------------------|

|   |       |
|---|-------|
| C | COMPL |
|---|-------|

|   |     |
|---|-----|
| D | DNY |
|---|-----|

**nn** - Hexadecimal condition code for the particular TSI

for r = C

*nn Explanation*

00 No condition

for r = D

*nn Explanation*

**02** Subject entity is not equipped

**03** Subject entity is in service

**0A** Diagnostic (DGN) on subject entity failed

**0B** Boot on subject entity failed

**COND** - Condition

**cc** - Completion condition code

To interpret values see cc.

**cc** **mmmm** - Error condition code

**cc** **mmmm** *Explanation*

**00** **NCON** No conditions

**0C** **SNVS** DGN on subject entity denied

**16** **ENEQ** SYNC TB is not equipped

**17** **SAOS** SYNC is out of service

**18** **SAOS** CCNI is out of service

**1B** **SAIS** CCN side s is in service

**CF** **SNVS** SYNC is inservice but failed

**D3** **SNVS** CCNI is inservice but failed

**D5** **ENEQ** CCB is not equipped

**D6** **SAOS** CCB is out of service

**D7** **SNVS** CCB is inservice but failed

## **RST,EQPT,UNIT,FC**

### **RESTORE UNIT**

#### **Explanation Of Command**

This command requests that a format converter of a facility terminating unit be restored to service.

#### **Command**

[I.34331]

**RST-EQPT:[<xy>]:UNIT-[q]q:[ww]:FC-sb;**

#### **Completion Message**

[O.34331]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::UNIT-[q]q:[ww]:FC-sb COMPLD
 /* [0.34331] */
 "COND-00"
;
```

#### **Denial Message**

[O.34331.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::UNIT-[q]q:[ww]:FC-sb DENY
 mmmm
 /* [0.34331.01] */
 /* <explanation of error condition code> */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**FC** - Format converter

**s** - Side number (0 or 1)

**b** - Format Converter number (1 through 4)

**mmmm** - Error condition code

**mmmm** *Explanation*

**ENEQ** Subject entity is not equipped

**SAIS** Subject entity is in service

**SR0F** DGN on subject entity failed

**SR0F** BOOT on subject entity failed

**ENEQ** Unit is not equipped

**SA0S** UC is out of service

**SNVS** UC is in service but failed

**ENEQ** FTMI is not equipped

**SA0S** FTMI is out of service

**ENEQ** SYNC TB is not equipped

**SA0S** SYNC is out of service

**SA0S** CCNI is out of service

**SAIS** CCN side s is in service

**SNVS** FTMI is in service but failed

**SA0S** FC out of service

**SA0S** CCI is out of service

**SNVS** SYNC is inservice but failed

**SNVS** CCI is not present

**SNVS** ETSI is not present

**SNVS** CCNI is inservice but failed

**SNVS** CCI is inservice but failed

**ENEQ** CCB is not equipped

**SA0S** CCB is out of service

**SNVS** CCB is inservice but failed



mmm Explanation

|             |                              |
|-------------|------------------------------|
| <b>ENEQ</b> | ETSI is not equipped         |
| <b>SAOS</b> | ETSI is out of service       |
| <b>SNVS</b> | ETSI is inservice but failed |
| <b>SNVS</b> | FC is inservice but failed   |

## **RST,EQPT,UNIT,FLI**

### **RESTORE FACILITY LINE INTERFACE**

#### **Explanation Of Command**

This command requests and reports the restoration of one facility line interface (FLI) in a DS3 unit (DS3U) or a Hybrid DS3 unit (HDS3U).

#### **Command**

[I.34401]

RST-EQPT:[<xy>]:UNIT-[q]q:[ww]:FLI-k;

#### **Completion Message**

[O.34401]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::UNIT-[q]q:[ww]:FLI-k COMPLD
/* [0.34401] */
;
```

#### **Denial Message**

[O.34401.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::UNIT-[q]q:[ww]:FLI-k DENY
mmmm
/* [0.34401.01] */
/* <explanation of error condition code> */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**FLI** - Facility line interface

**k** - FLI identifier

**k** *Explanation*

**S** Service side

**P** Protection side

**mmmm** - Error condition code

**mmmm** *Explanation*

**ENEQ** Subject entity is not equipped

**SAIS** Subject entity is in service

**SR0F** DGN on subject entity failed

**SR0F** BOOT on subject entity failed

**ENEQ** Unit is not equipped

**SA0S** UC is out of service

**SNVS** UC is in service but failed

**ENEQ** SYNC TB is not equipped

**SA0S** SYNC is out of service

**SA0S** CCNI is out of service

**SA0S** FMT is out of service

**SA0S** CCI is out of service

**SNVS** SYNC is inservice but failed

**SNVS** CCI is not present

**SNVS** ETSI is not present

**SNVS** CCNI is inservice but failed

**SNVS** CCI is inservice but failed

**ENEQ** CCB is not equipped

**SA0S** CCB is out of service

**SNVS** CCB is inservice but failed

**ENEQ** ETSI is not equipped

**SA0S** ETSI is out of service

**SNVS** ETSI is inservice but failed

**SNVS** FMT is in service but failed

## **RST,EQPT,UNIT,FMT**

### **RESTORE FORMATTER**

#### **Explanation Of Command**

This command requests and reports the restoration of one Formatter (FMT) in a DS3 Unit or Hybrid Formatter (HFMT) in a Hybrid DS3 (HDS3) Unit. If the restoration of the FMT or HFMT causes all the packs in the associated side to be in service, the side will be marked In-Service. If an attempt is made to restore an FMT in an HDS3 or an HFMT in a DS3 unit, then a diagnostic failure will result.

#### **Command**

[I.34411]

**RST-EQPT:[<xy>]:UNIT-[q]q:[ww]:FMT-s;**

#### **Completion Message**

[O.34411]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::UNIT-[q]q:[ww]:FMT-s COMPLD
 /* [0.34411] */
;
```

### Denial Message

[O.34411.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::UNIT-[q]q:[ww]:FMT-s DENY
 mmmm
 /* [0.34411.01] */
 /* <explanation of error condition code> */
;
```

### Autonomous Message

Not applicable.

### Explanation Of Parameters

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**FMT** - Formatter or Hybrid Formatter

**s** - FMT/HFMT side

**s** *Explanation*

**0** Side 0

**1** Side 1

**mmm** - Error condition code

**mmm** *Explanation*

**ENEQ** Subject entity is not equipped

**SAIS** Subject entity is in service

**SR0F** DGN on subject entity failed

**SR0F** BOOT on subject entity failed

**ENEQ** Unit is not equipped

**SA0S** UC is out of service

**SNVS** UC is in service but failed

**ENEQ** SYNC TB is not equipped

**SA0S** SYNC is out of service

**SA0S** CCNI is out of service

**SNVS** Unpesteing error registers for subj. entity failed

**SA0S** CCI is out of service

**SNVS** SYNC is inservice but failed

**SNVS** CCI is not present

**SNVS** ETSI is not present

**SNVS** CCNI is inservice but failed

| mmmm        | <i>Explanation</i>           |
|-------------|------------------------------|
| <b>SNVS</b> | CCI is inservice but failed  |
| <b>ENEQ</b> | CCB is not equipped          |
| <b>SAOS</b> | CCB is out of service        |
| <b>SNVS</b> | CCB is inservice but failed  |
| <b>ENEQ</b> | ETSI is not equipped         |
| <b>SAOS</b> | ETSI is out of service       |
| <b>SNVS</b> | ETSI is inservice but failed |

## **RST,EQPT,UNIT,FTMI,DSPI**

### **RESTORE FTMI or DSPI**

#### **Explanation Of Command**

This command allows restoral of a facility terminating module interface or a digital signal processor interface to service.

#### **Command**

[I.34321]

**RST-EQPT:[<xy>]:UNIT-[q]q:[ww]:{FTMI-d|DSPI};**

#### **Completion Message**

[O.34321]

```
 <xy> yy-mm-dd hh:mm:ss <link number>
M RST EQPT::UNIT-[q]q:[ww]:{FTMI-d|DSPI} COMPLD
 /* [0.34321] */
 "COND-00
;
```

#### **Denial Message**

[O.34321.01]

```
 <xy> yy-mm-dd hh:mm:ss <link number>
M RST EQPT::UNIT-[q]q:[ww]:{FTMI-d|DSPI} DENY
 mmmm
 /* [0.34321.01] */
 /* <explanation of error condition code> */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**FTMI** - Facility terminating module interface

**d** - FTMI number (1 through 4).

**DSPI** - Digital signaling processing interface

**COND** - Condition

**mmmm** - Error condition code

**mmmm** *Explanation*

**ENEQ** Subject entity is not equipped

**SAIS** Subject entity is in service

**SR0F** DGN on subject entity failed

**SR0F** BOOT on subject entity failed

**ENEQ** Unit is not equipped

**SA0S** UC is out of service

**SNVS** UC is in service but failed

**ENEQ** SYNC TB is not equipped

**SA0S** SYNC is out of service

**SA0S** CCNI is out of service

**SA0S** CCI is out of service

**SNVS** SYNC is inservice but failed

**SNVS** CCI is not present

**SNVS** ETSI is not present

**SNVS** CCNI is inservice but failed

**SNVS** CCI is inservice but failed

**ENEQ** CCB is not equipped

**SA0S** CCB is out of service

**SNVS** CCB is inservice but failed

**ENEQ** ETSI is not equipped

**SA0S** ETSI is out of service

**SNVS** ETSI is inservice but failed



## **RST,EQPT,UNIT,MIU,INCL**

### **RESTORE MULTIPLEXER INTERFACE UNIT**

#### **Explanation Of Command**

The purpose of this command is to add ANSI performance monitoring capability to an already operating Multiplexer-Multiplexer Interface Unit Functional Group(s) (MMFG) in a DS3 unit without interrupting service. This command follows a **CRTE-EQPT MIU** command for an already-operating MMFG with only the MXR circuit pack in service.

Failure to restore all equipped TA-type tributary Network Processing Circuits will result in denial of the whole command. The **INCL** option will be ignored if the MMFG is not selected to carry service.

An **RST IN PROGRESS** message will be generated every 20 seconds while this command is being executed.

A completion or denial message occurs for each MIU.

#### **Command**

[I.34431]

**RST-EQPT : [<xy>] : UNIT - [q]q : [ww] : MIU - c [&&-d] : [INCL] ;**

### Completion Message

---

[O.34431]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::UNIT-[q]q:[ww]:MIU-c[&&-d]:[INCL] COMPLD
/* [O.34431] */
/* MIU Number:MIU Type */
"a:mnxyz"
;
```

### Denial Message

---

[O.34431.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::UNIT-[q]q:[ww]:MIU-c[&&-d]:[INCL] DENY
mmmm
/* [O.34431.01] */
/* <explanation of error condition code> */
/*MIU Number */
"a"
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**MIU** - Multiplexer interface unit

**c, d** - The number of the MIU in the DS3 Unit (P, 1 through 6)

**a** - The number of the MIU within the range of c and d

**INCL** - Restore all equipped TA type tributary NPCs.

Failure to restore *all* equipped NPCs will result in denial of the whole command. This keyword will be ignored if the associated MMFG is not selected to carry service.

**TYPE** - Type

**mnxyz** - NPC-type identifier

mnxyz Explanation

MI100 Multiplexer interface unit

----- Type unassigned

**mmmm** - Error condition code

**mmmm** *Explanation*

**ENEQ** Unit is not equipped

**SAOS** UC is out of service

**SNVS** UC is in service but failed

**ENEQ** SYNC TB is not equipped

**SAOS** SYNC is out of service

**SAOS** CCNI is out of service

**SNVS** Unit type error

**SAIS** MIU is already in service

**ENEQ** MIU is not equipped

**SNVS** No Facility Line Interface (FLI) is In Service

**SAOS** Formatter (FMT) on active CCN side is Out-Of-Service

**SR0F** The MIU diagnostics failed

**SR0F** The MIU boot failed

**SR0F** MXR is failed

**SAOS** MXR is out of service

**SNVS** The associated MXR is In-Service but pested

**SAOS** CCI is out of service

**SNVS** SYNC is inservice but failed

**SNVS** CCI is not present

**SNVS** ETSI is not present

**SNVS** CCNI is inservice but failed

**SNVS** CCI is inservice but failed

**ENEQ** CCB is not equipped

**SAOS** CCB is out of service

**SNVS** CCB is inservice but failed

**ENEQ** ETSI is not equipped

**SAOS** ETSI is out of service

**SNVS** ETSI is inservice but failed

**SNVS** FMT is in service but failed

**SNVS** FLI is inservice but failed

## **RST,EQPT,UNIT,MMFG,INCL**

### **RESTORE MMFG**

#### **Explanation Of Command**

This message requests and reports the restoration of one or more Multiplexer-Multiplexer Interface Unit Functional Groups (MMFG) in a DS3 or Hybrid DS3 Unit (HDS3U). One MMFG consists of one Multiplexer (MXR), and one Multiplexer Interface Unit (MIU). Note that an MIU is currently not supported by the HDS3U. Failure to restore either the MXR/HMXR or the MIU will result in a denial. There is also an option (INCL) to restore all equipped NPCs associated with the MMFG using this command.

Failure to restore any of the NPCs will result in denial of the whole command. The **INCL** option will be ignored if the MMFG is not selected to carry service.

A **RST IN PROGRESS** message will be generated every 20 seconds while this command is being executed.

A completion or denial message occurs for each MMFG.

#### **Command**

[I.34421]

**RST-EQPT:[<xy>]:UNIT-[q]q:[ww]:MMFG-c[&&-d]:[INCL];**

---

### Completion Message

[O.34421]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::UNIT-[q]q:[ww]:MMFG-c[&&-d]:[INCL] COMPLD
/* [O.34421] */
/* MMFG Number */
"a"
/* MXR Number:MXR Type:MIU Number:MIU Type */
"a:mnxyz[:a:MI100]"
;
```

---

### Denial Message

[O.34421.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::UNIT-[q]q:[ww]:MMFG-c[&&-d]:[INCL] DENY
mmmm
/* [O.34421.01] */
/* <explanation of error condition code> */
/*MMFG Number */
"a"
;
```

---

### Autonomous Message

Not applicable.

---

### Explanation Of Parameters

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**MMFG** - Multiplexer-multiplexer interface unit functional group

**c, d** - MMFG number within the unit (P,1 through 6)

**INCL** - Inclusive

Restore all tributary NPCs that are equipped. Failure to restore any of the NPCs will result in the denial of the whole command. This INCL option will be ignored if the MMFG is not selected to carry service.

**TYPE** - Type

**mnxyz** - Type identifier

**mn** - *Multiplexer type*

**MX** The original R4.0 DS3 facility type supported by the multiplexer (MXR) circuit pack (KCR-1).

**EX** The enhanced R6.0 DS3 facility type supported by the enhanced multiplexer (EMXR) circuit pack (KCR-5).

**HX** The hybrid facility type supported by the Hybrid Multiplexer(HMXR) circuit pack (KCR-8).

If the unit is a regular DS3U of unit type DT100, then the Default is the MX type for backward compatibility. If the unit is a Hybrid DS3U of unit type HT100, then the default is HX.

**xyz** - Format type

**x** - *The DS3 framing format*

1 - M13 (default)

2 - C-bit parity format, not supported by HMXR

**y** - Not assigned (the only valid value is 0)

**z** - Not assigned (the only valid value is 0)

**MIU** - Multiplexer interface unit

**a** - The number of the MMFG/MXR/MIU within the range of c and d.

**mmmm** - Error condition code

**mmmm**    *Explanation*

**ENEQ**    Unit is not equipped

**SAOS**    UC is out of service

**SNVS**    UC is in service but failed

**ENEQ**    SYNC TB is not equipped

**SAOS**    SYNC is out of service

**SAOS**    CCNI is out of service

**SNVS**    Unit type error

**SNVS**    No Facility Line Interface (FLI) is In Service

**SAOS**    Formatter (FMT) on active CCN side is Out-Of-Service

**ENEQ**    The MXR is not grown

**SAIS**    The MMFG is already In-Service

**SR0F**    The MXR diagnostics failed

**SR0F**    The MIU diagnostics failed

**SR0F**    The MIU boot failed

**SR0F**    The MXR boot failed

**SAOS**    CCI is out of service

**mmmm**    *Explanation*

|             |                                                       |
|-------------|-------------------------------------------------------|
| <b>SNVS</b> | SYNC is inservice but failed                          |
| <b>SNVS</b> | CCI is not present                                    |
| <b>SNVS</b> | ETSI is not present                                   |
| <b>SNVS</b> | CCNI is inservice but failed                          |
| <b>SNVS</b> | CCI is inservice but failed                           |
| <b>ENEQ</b> | CCB is not equipped                                   |
| <b>SAOS</b> | CCB is out of service                                 |
| <b>SNVS</b> | CCB is inservice but failed                           |
| <b>ENEQ</b> | ETSI is not equipped                                  |
| <b>SAOS</b> | ETSI is out of service                                |
| <b>SNVS</b> | ETSI is inservice but failed                          |
| <b>SNVS</b> | FMT is in service but failed                          |
| <b>SNVS</b> | FLI is inservice but failed                           |
| <b>SR0F</b> | EMXR/MXR can't be used as P-MXR for HDS3U             |
| <b>SNVS</b> | Mismatch between service MXR and protection MXR types |

## **RST,EQPT,UNIT,UC**

### **RESTORE UNIT CONTROLLER**

#### **Explanation Of Command**

This message requests the restoration of the unit controller to service.

#### **Command**

[I.34311]

RST-EQPT:[<xy>]:UNIT-[q]q:[ww]:UC;

#### **Completion Message**

[O.34311]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::UNIT-[q]q:[ww]:UC COMPLD
 /* [O.34311] */
 "COND-cc"
;
```

[O.34312]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::[ww]:IN-PROGRESS
;
```



## Denial Message

[O.34311.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST EQPT::UNIT-[q]q:[ww]:UC DENY
 mmmm
 /* [0.34311.01] */
 /* <explanation of error condition code> */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**UC** - Unit controller

**COND** - Condition

**cc** - Completion condition code (hexadecimal)  
To interpret values of cc see cc below

**mmm** - Error condition code

**mmm**    *Explanation*

|             |                                                                            |
|-------------|----------------------------------------------------------------------------|
| <b>ENEQ</b> | Subject entity is not equipped                                             |
| <b>SAIS</b> | Subject entity is in service                                               |
| <b>SR0F</b> | DGN on subject entity failed                                               |
| <b>SR0F</b> | BOOT on subject entity failed                                              |
| <b>SR0F</b> | RST failed to boot program                                                 |
| <b>SR0F</b> | Failed to boot DB                                                          |
| <b>SR0F</b> | Failed to boot journal--recurrence indicates database corruption           |
| <b>SR0F</b> | Failed to boot unit                                                        |
| <b>SR0F</b> | General boot failure (vanilla flavor)                                      |
| <b>ENEQ</b> | DSPI not in service or failed                                              |
| <b>SR0F</b> | RST failed to boot DB                                                      |
| <b>SNVS</b> | XMIT continuity test won't be run: no XMIT timeslots available             |
| <b>SNVS</b> | No available timeslots on any of the inservice NPCS associated with FC/FMT |

## **RST,PASSWD**

### **UTILITY, RECOVERY,PASSWORD**

#### **Explanation Of Command**

This command is used to recover the frame administrator password with the password recovery card. Upon successful completion of this command, DACS II will have copied the original frame administrator's password from the password recovery card to the data base in the RAM. To ensure proper security, the administrator should immediately change his or her password using message I.38301. See Operations and Maintenance manual for procedures.

#### **Command**

[I.51081]

**RST -PASSWD: [<xy>] :: [ww] ;**

#### **Completion Message**

[O.51081]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST PASSWD::[ww] COMPLD
 /* [0.51081] */
;
```

### Denial Message

---

[O.51081.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RST PASSWD:::[ww] DENY
 mmmm
 /* [0.51081.01 */
 /* <explanation of error message> */
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

mmm - Error condition code

| mmm | Explanation |
|-----|-------------|
|-----|-------------|

|      |                                               |
|------|-----------------------------------------------|
| SNVS | File doesn't exist/can't be accessed          |
| SWFA | DB PMEM error OP-CL-RD-WR-SK                  |
| SNVS | Password recovery card is not READ-only       |
| SNVS | Can't mount or unmount password recovery card |



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## **RTRV**

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## **RTRV**

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This section documents the **RTRV** command.

## **RTRV,ALM,EQPT**

### **UTILITY QUERY ALARMS**

#### **Explanation Of Command**

This command reports the source of all alarms currently on the DACS II frame. For each entity that has been autonomously removed, the resulting alarm state is given.

If there are no alarms to report, a short line message is output indicating that the total number of alarms is **000**.

Note that the DS3U message segment applies to both the DS3 unit and the Hybrid DS3 unit (HDS3U). The MXR message applies to both MXR and Hybrid MXR.

Separate message segments will be shown for the "Alarm Severity - Intervention Level - Message Logging" feature as appropriate.

#### **Command**

[I.53111]

**RTRV-ALM-EQPT:<xy>::[ww];**

## Completion Message

### Nonhierarchical

When there are no alarms active on the frame, the following message is output:

[O.53112]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM EQPT:::[ww] COMPLD
/* [0.53112] */
/* TOTAL */
"000"
;
```

When there are alarms active on the frame the following message is output:

[O.53111]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM EQPT:::[ww] COMPLD
/* [0.53111] */
"SUM:t,u,v,w,z"
"PWR:w,w,w,w,w,w,w,w,w,w[,w,w,w,w,w,w,w,w,w,w]"
"ALM:a,b,c,d,e,f,g,h,i,j,k,l,m,n,o,p,q,r,s"
"SYNC:x,y"
"CRO:x"
"TLI:a,b,c,d,e,f,g,h,a,b,c,d,e,f,g,h"
```

```
[/* TSI:ft,x,y */] (NonCEF frame)
["TSI:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y"]
["TSI:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y"]
["TSI:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y"]
["TSI:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y"]
["TSI:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y"]
["TSI:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y"]
[/* Total TSIS, Total ALMS */]
```

```
[/* ETSI:qq,x,y */] (CEF frame)
["ETSI:qq,x,y:qq,x,y:qq,x,y:qq,x,y:qq,x,y:qq,x,y:qq,x,y"]
["ETSI:qq,x,y:qq,x,y:qq,x,y:qq,x,y:qq,x,y:qq,x,y:qq,x,y"]
[/* Total ETSIS, Total ALMS */]
"tt,nn"
[/* FTU-UNIT:UC:FTMI-b,c,d,e:FC-f,g,h,i,j,k,l,m:[CCB-r,s]:[OOS] */]
["<Alarm information for common equipment in an FTU>"]
.
.
.
["<Alarm information for common equipment in an FTU>"]
[/* DS3U-[q]q:UC-a:FLI-b,c:FMT-l,m:MXR-d,e,f,g,h,i,j:\
MIU-n,o,p,q,u,v,w:DU-<aa>: */]
[/* [CCB-r,s]:[OOS] */]
["<Alarm information for common equipment in a DS3U>"]
.
.
.
["<Alarm information for common equipment in a DS3U>"]
[/* DSPU-UNIT:UC:DSPI:[CCB-r,s]:[OOS] */]
["<Alarm information for common equipment in a DSPU>"]
.
.
.
["<Alarm information for common equipment in a DSPU>"]
```

```

>
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV ALM EQPT:::[ww] COMPLD]
[/* [0.53111] */]
[/* Bank identification number:Alarm state */]
["RT-ffff:x"]
.
.
.
["RT-ffff:x"]
>
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV ALM EQPT:::[ww] COMPLD]
[/* [0.53111] */]
[/* UNIT Number:DS3 Number */]
["UNIT-[q]q:DS3-y,y,y,y,y,y"]
.
.
.
["UNIT-[q]q:DS3-y,y,y,y,y,y"]
[/* Total DS3, Total ALMS */]
["rr,gg"
>
.
.
.
{ NPC alarm information is arranged per module }
{ (unit, in the case of a DSPU) }
{ See DATA LINES section for NPC alarm information messages }
.
.
.
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM EQPT:::[ww] COMPLD
;

```

When there are alarms active on the frame and the alarm severity, intervention level, and message logging feature is present, the following message is output:

[O.53111]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM EQPT:::[ww] COMPLD
/* [O.53111] */
"Alarm Severity Feature is {ON|OFF}"
"Intervention Level Feature is {ON|OFF}"
"SUM:t,u,v,w,z"
"PWR:w,w,w,w,w,w,w,w,w,w[,w,w,w,w,w,w,w,w,w,w]"
"ALM:a,b,c,d,e,f,g,h,i,j,k,l,m,n,o,p,q,r,s"
" y,-,-,-,-,y,-,-,-,-,-,y,y,y,y,y,y,y"
" z,-,-,-,-,z,-,-,-,-,-,z,z,z,z,z,z,z"
" u,-,-,-,-,u,-,-,-,-,-,u,u,u,u,u,u,u"
"SYNC:x,y"
" y,y"
" z,z"
" u,u"
"CRO:x"
" y"
" z"
" u"
"TLI:a,b,c,d,e,f,g,h,a,b,c,d,e,f,g,h"
" y,y,y,y,y,y,y,y,y,y,y,y,y,y,y,y"
" z,z,z,z,z,z,z,z,z,z,z,z,z,z,z,z"
" u,u,u,u,u,u,u,u,u,u,u,u,u,u,u,u"

[/* TSI:ft,x,y */] (NonCEF frame)
["TSI:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y"]
["TSI:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y"]
["TSI:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y"]
["TSI:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y"]
["TSI:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y"]
["TSI:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y"]
[/* Total TSIS, Total ALMS */]
```



```
[/* ETSI:qq,x,y */] (CEF frame)
["ETSI:qq,x,y:qq,x,y:qq,x,y:qq,x,y:qq,x,y:qq,x,y:qq,x,y"]
["ETSI:qq,x,y:qq,x,y:qq,x,y:qq,x,y:qq,x,y:qq,x,y:qq,x,y"]
[/* Total ETSIS, Total ALMS */]
"tt,nn"
[/* FTU-UNIT:UC:FTMI-b,c,d,e:FC-f,g,h,i,j,k,l,m:[CCB-r,s]:[OOS] */]
["<Alarm information for common equipment in an FTU>"]
.
.
.
["<Alarm information for common equipment in an FTU>"]
[/* DS3U-[q]q:UC-a:FLI-b,c:FMT-l,m:MXR-d,e,f,g,h,i,j:\
MIU-n,o,p,q,u,v,w:DU-<aa>: */]
[/* [CCB-r,s]:[OOS] */]
["<Alarm information for common equipment in a DS3U>"]
.
.
.
["<Alarm information for common equipment in a DS3U>"]
[/* DSPU-UNIT:UC:DSPI:[CCB-r,s]:[OOS] */]
["<Alarm information for common equipment in a DSPU>"]
.
.
.
["<Alarm information for common equipment in a DSPU>"]
```

```

>
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV ALM EQPT:::[ww] COMPLD]
[/* [0.53111] */]
[/* Bank identification number:Alarm state */]
["RT-ffff:x"]
.
.
.
["RT-ffff:x"]
>
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV ALM EQPT:::[ww] COMPLD]
[/* [0.53111] */]
[/* UNIT Number:DS3 Number */]
["UNIT-[q]q:DS3-y,y,y,y,y,y"]
.
.
.
["UNIT-[q]q:DS3-y,y,y,y,y,y"]
[/* Total DS3, Total ALMS */]
["rr,gg"
>
.
.
.
{ NPC alarm information is arranged per module }
{ (unit, in the case of a DSPU) }
{ See DATA LINES section for NPC alarm information messages }
.
.
.
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM EQPT:::[ww] COMPLD
;

```

**Note 1:** The DS3/HDS3 segments and the SLC carrier segment will not be shown if the software running on the frame does not support them.

**Note 2:** The segment that corresponds to the DS3 facility alarms will only be generated if at least one DS3 or HDS3 is alarming. The individual lines within the segment are optional on a per unit basis.

**Note 3:** The segment that corresponds to the SLC carrier facility alarms will only be shown if at least one alarm related to the RT or DCLU is active.

**Note 4:** Information is reported in unit order. If the unit or module is unequipped, or if no NPCs in the module are alarming, the output message segment is skipped.

**Note 5:** If more than one alarm is active on an RT or DCLU multiple SLC segments will be output for the RT or DCLU; one segment per alarm.

## DATA LINES

### *Data Lines For Summary Alarm Information On A Unit*

Alarm information for common equipment in an FTU:

**"FTU- [q]q:a:b,c,d,e:f,g,h,i,j,k,l,m,:[r,s]:[00S]"**

Alarm information for common equipment in a DS3U or a HDS3U:

**"DS3U- [q]q:a:b,c:l,m:d,e,f,g,h,i,j:n,o,p,q,u,v,w\  
:<aa>:[r,s]:[00S]"**

Alarm information for common equipment in a DSPU:

**"DSPU- [q]q:a:b:[r,s]:[00S]"**

*NPC Alarm Information Messages*

**Note:** Information is reported in unit order. If the unit or module is unequipped, or if no NPCs in the module are alarming, the output message segment is skipped.

For an FTM **without** the alarm severity, intervention level, and message logging feature present, or if present, with intervention levels turned off:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM EQPT:::[ww] COMPLD
/* [0.53111] */
/* NPC-[s]aaa[&&-[t]bbb], FTMI d of Unit [q]q */
"x,x,x,x,x,x,x,x:[00S]"
"x,x,x,x,x,x,x,x"
"x,x,x,x,x,x,x,x"
"x,x,x,x,x,x,x,x"
/* NPC-[s]aaa[&&-[t]bbb],Total of equipped NPC,Total of \
alarming NPC, FTMI d of Unit [q]q */
"[s]aaa[&&[t]bbb],tt,nn"
```

**Note:** If Digital Signal Processing Platform (DSPP) NPCs, which are always odd, are provisioned within the FTU/IFTU/IFTU2, then the even NPCs immediately following those DSPP NPCs will appear as being unequipped. Therefore, these even NPCs will always be shown as dashes.

For an FTM with the alarm severity, intervention level, and message logging feature present and intervention levels turned on:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM EQPT:::[ww] COMPLD
/* [0.53111] */
/* NPC-[s]aaa[&&-[t]bbb], FTMI d of Unit [q]q */
/* NPC-[s]ccc&&-[t]ddd */
"x,x,x,x,x,x,x,x:[00S]"
"y,y,y,y,y,y,y,y"
"z,z,z,z,z,z,z,z"
"u,u,u,u,u,u,u,u"
/* NPC-[s]ccc&&-[t]ddd */
"x,x,x,x,x,x,x,x"
"y,y,y,y,y,y,y,y"
"z,z,z,z,z,z,z,z"
"u,u,u,u,u,u,u,u"
/* NPC-[s]ccc&&-[t]ddd */
"x,x,x,x,x,x,x,x"
"y,y,y,y,y,y,y,y"
"z,z,z,z,z,z,z,z"
"u,u,u,u,u,u,u,u"
/* NPC-[s]ccc&&-[t]ddd */
"x,x,x,x,x,x,x,x"
"y,y,y,y,y,y,y,y"
"z,z,z,z,z,z,z,z"
"u,u,u,u,u,u,u,u"
/* NPC-[s]aaa[&&-[t]bbb],Total of equipped NPC,Total of \
alarming NPC, FTMI d of Unit [q]q */
"[s]aaa[&&[t]bbb],tt,nn"
```

**Note:** If Digital Signal Processing Platform (DSPP) NPCs, which are always odd, are provisioned within the FTU/IFTU/IFTU2, then the even NPCs immediately following those DSPP NPCs will appear as being unequipped. Therefore, these even NPCs will always be shown as dashes.

For a DS3 or a HDS3 module (MXR or HMXR):

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM EQPT:::[ww] COMPLD
/* [0.53111] */
/* NPC-[s]aaa[&&-[t]bbb], MXR r of Unit [q]q */
"x,x,x,x,x,x,x,x,x,x:[00S]"
"x,x,x,x,x,x,x,x,x,x"
"x,x,x,x,x,x,x,x,x,x"
"x,x,x,x,x,x,x,x,x,x"
/* NPC-[s]aaa[&&-[t]bbb],Total of equipped NPC,Total of \
alarming NPC, MXR r of Unit [q]q */
"[s]aaa[&&[t]bbb],tt,nn"
```

For a DSPU:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM EQPT:::[ww] COMPLD
/* [0.53111] */
/* UNIT [q]q */
/* DSPU-NPC:[s]zzz,x,y:[s]zzz,x,y:[s]zzz,x,y:[s]zzz,x,y */
"DSPU-NPC:[s]zzz,x,y:[s]zzz,x,y:[s]zzz,x,y:[s]zzz,x,y"
/* DSPU-NPC:[s]zzz,x,y:[s]zzz,x,y:[s]zzz,x,y:[s]zzz,x,y */
"DSPU-NPC:[s]zzz,x,y:[s]zzz,x,y:[s]zzz,x,y:[s]zzz,x,y"
/* Total of alarming DSPU NPC */
"nn"
```

## Hierarchical

When there are no alarms active on the frame, the following message is output:

[O.53112]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM EQPT:::[ww] COMPLD
/* [0.53112] */
/* TOTAL */
"000"
;
```

When there are alarms active on the frame the following message is output:

[O.53111]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM EQPT:::[ww] COMPLD
/* [O.53111] */
"SUM:t,u,v,w,z"
"PWR:w,w,w,w,w,w,w,w,w,w[,w,w,w,w,w,w,w,w,w,w]"
"ALM:a,b,c,d,e,f,g,h,i,j,k,l,m,n,o,p,q,r,s"
"SYNC:x,y"
"CRO:x"
"TLI:a,b,c,d,e,f,g,h,a,b,c,d,e,f,g,h"

[/* TSI:ft,x,y */] (NonCEF frame)
["TSI:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y"]
["TSI:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y"]
["TSI:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y"]
["TSI:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y"]
["TSI:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y"]
["TSI:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y"]
[/* Total TSIS, Total ALMS */]
```

```
[/* ETSI:qq,x,y */] (CEF frame)
["ETSI:qq,x,y:qq,x,y:qq,x,y:qq,x,y:qq,x,y:qq,x,y:qq,x,y"]
["ETSI:qq,x,y:qq,x,y:qq,x,y:qq,x,y:qq,x,y:qq,x,y:qq,x,y"]
[/* Total ETSIS, Total ALMS */]
"tt,nn"
[/* FTU-UNIT:UC:FTMI-b,c,d,e:FC-f,g,h,i,j,k,l,m:[CCB-r,s]:[OOS] */]
["<Alarm information for common equipment in an FTU>"]
.
.
.
["<Alarm information for common equipment in an FTU>"]
[/* DS3U-[q]q:UC-a:FLI-b,c:FMT-l,m:MXR-d,e,f,g,h,i,j:\
MIU-n,o,p,q,u,v,w:DU-<aa>: */]
[/* [CCB-r,s]:[OOS] */]
["<Alarm information for common equipment in a DS3U>"]
.
.
.
["<Alarm information for common equipment in a DS3U>"]
[/* DSPU-UNIT:UC:DSPI:[CCB-r,s]:[OOS] */]
["<Alarm information for common equipment in a DSPU>"]
.
.
.
["<Alarm information for common equipment in a DSPU>"]
```



```

>
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV ALM EQPT:::[ww] COMPLD]
[/* [0.53111] */]
[/* Bank identification number:Alarm state */]
["RT-ffff:x"]
.
.
.
["RT-ffff:x"]
>
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV ALM EQPT:::[ww] COMPLD]
[/* [0.53111] */]
[/* UNIT Number:DS3 Number */]
["UNIT-[q]q:DS3-y,y,y,y,y,y"]
.
.
.
["UNIT-[q]q:DS3-y,y,y,y,y,y"]
[/* Total DS3, Total ALMS */]
["rr,gg"
>
.
.
.
{ NPC alarm information is arranged per module }
{ (unit, in the case of a DSPU) }
{ See DATA LINES section for NPC alarm information messages }
.
.
.
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM EQPT:::[ww] COMPLD
;

```

When there are alarms active on the frame and the alarm severity, intervention level, and message logging feature is present. the following message is output:

[O.53111]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM EQPT:::[ww] COMPLD
/* [O.53111] */
"Alarm Severity Feature is {ON|OFF}"
"Intervention Level Feature is {ON|OFF}"
"SUM:t,u,v,w,z"
"PWR:w,w,w,w,w,w,w,w,w,w[,w,w,w,w,w,w,w,w,w,w]"
"ALM:a,b,c,d,e,f,g,h,i,j,k,l,m,n,o,p,q,r,s"
" y,-,-,-,-,y,-,-,-,-,-,y,y,y,y,y,y,y"
" z,-,-,-,-,z,-,-,-,-,-,z,z,z,z,z,z,z"
" u,-,-,-,-,u,-,-,-,-,-,u,u,u,u,u,u,u"
"SYNC:x,y"
" y,y"
" z,z"
" u,u"
"CRO:x"
" y"
" z"
" u"
"TLI:a,b,c,d,e,f,g,h,a,b,c,d,e,f,g,h"
" y,y,y,y,y,y,y,y,y,y,y,y,y,y,y,y"
" z,z,z,z,z,z,z,z,z,z,z,z,z,z,z,z"
" u,u,u,u,u,u,u,u,u,u,u,u,u,u,u,u"

[/* TSI:ft,x,y */] (NonCEF frame)
["TSI:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y"]
["TSI:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y"]
["TSI:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y"]
["TSI:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y"]
["TSI:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y"]
["TSI:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y"]
[/* Total TSIS, Total ALMS */]
```

```
[/* ETSI:qq,x,y */] (CEF frame)
["ETSI:qq,x,y:qq,x,y:qq,x,y:qq,x,y:qq,x,y:qq,x,y:qq,x,y"]
["ETSI:qq,x,y:qq,x,y:qq,x,y:qq,x,y:qq,x,y:qq,x,y:qq,x,y"]
[/* Total ETSIS, Total ALMS */]
 "tt,nn"
[/* FTU-UNIT:UC:FTMI-b,c,d,e:FC-f,g,h,i,j,k,l,m:[CCB-r,s]\
:[00S] */]
["<Alarm information for common equipment in an FTU>"]
 .
 .
 .
["<Alarm information for common equipment in an FTU>"]
[/* DS3U-[q]q:UC-a:FLI-b,c:FMT-l,m:MXR-d,e,f,g,h,i,j:MIU-n,\
o,p,q,u,v,w:DU-<aa> */]
[/* [CCB-r,s]:[00S] */]
["<Alarm information for common equipment in a DS3U>"]
 .
 .
 .
["<Alarm information for common equipment in a DS3U>"]
[/* DSPU-UNIT:UC:DSPI:[CCB-r,s]:[00S] */]
["<Alarm information for common equipment in a DSPU>"]
 .
 .
 .
["<Alarm information for common equipment in a DSPU>"]
```

```

>
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV ALM EQPT:::[ww] COMPLD]
[/* [0.53111] */]
[/* Bank identification number:Alarm state */]
["RT-ffff:x"]
.
.
.
["RT-ffff:x"]
>
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV ALM EQPT:::[ww] COMPLD]
[/* [0.53111] */]
[/* UNIT Number:DS3 Number */]
["UNIT-[q]q:DS3-y,y,y,y,y,y"]
.
.
.
["UNIT-[q]q:DS3-y,y,y,y,y,y"]
[/* Total DS3, Total ALMS */]
["rr,gg"
>
.
.
.
{ NPC alarm information is arranged per module }
{ (unit, in the case of a DSPU) }
{ See DATA LINES section for NPC alarm information messages }
.
.
.
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM EQPT:::[ww] COMPLD
;

```

**Note 1:** The optional DS3 or HDS3 unit alarm related segments and the SLC carrier alarm related segment apply only to the DOMESTIC feature.

The rest of the segments apply to both the DOMESTIC and CEPT features.

**Note 2.** The DS3 or HDS3 segments and the SLC carrier segment will not be shown if the software running on the frame does not support them.

**Note 3:** The segment that corresponds to the DS3 facility alarms will only be generated if at least one DS3 or HDS3 is alarming.

The individual lines within the segment are optional on a per unit basis.

**Note 4:** The segment that corresponds to the SLC carrier facility alarms will only be shown if at least one alarm related to the RT or DCLU is active.

**Note 5:** Information is reported in unit order.

If the unit or module is unequipped, or if no NPCs in the module are alarming, the output message segment is skipped.

## DATA LINES

### *Data Lines For Summary Alarm Information On A Unit*

Alarm information for common equipment in an FTU:

**"FTU- [q]q:a:b,c,d,e:f,g,h,i,j,k,l,m,:[r,s]:[00S]"**

Alarm information for common equipment in a DS3U:

**"DS3U- [q]q:a:b,c:l,m:d,e,f,g,h,i,j:n,o,p,q,u,v,w:[r,s]:[00S]"**

Alarm information for common equipment in a DSPU:

**"DSPU- [q]q:a:b:[r,s]:[00S]"**

**NPC Alarm Information Messages:**

For an FTM **without** the alarm severity, intervention level, and message logging feature present, or if present, with intervention levels turned off:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM EQPT:::[ww] COMPLD
/* [0.53111] */
/* NPC uv-m-np[&&&-wx-k-qr], FTMI d of Unit [q]q */
"x,x,x,x,x,x,x,x:[00S]"
"x,x,x,x,x,x,x,x"
"x,x,x,x,x,x,x,x"
"x,x,x,x,x,x,x,x"
/* NPC uv-m-np[&&&-wx-k-qr],Total of equipped NPC,Total of \
alarming NPC, FTMI d of Unit [q]q */
"uv-m-np[&&&-wx-k-qr],tt,nn"
```

**Note:** If Digital Signal Processing Platform (DSPP) NPCs, which are always odd, are provisioned within the FTU/IFTU/IFTU2, then the even NPCs immediately following those DSPP NPCs will appear as unequipped. Therefore, these even NPCs will always be shown as dashes.

For an FTM with the alarm severity, intervention level, and message logging feature present and intervention levels turned on:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM EQPT:::[ww] COMPLD
/* [0.53111] */
/* NPC uv-m-np[&&&-wx-k-qr], FTMI d of Unit [q]q */
/* NPC uv-m-np[&&&-wx-k-qr] */
"x,x,x,x,x,x,x,x:[00S]"
"y,y,y,y,y,y,y,y"
"z,z,z,z,z,z,z,z"
"u,u,u,u,u,u,u,u"
/* NPC uv-m-np[&&&-wx-k-qr] */
"x,x,x,x,x,x,x,x"
"y,y,y,y,y,y,y,y"
"z,z,z,z,z,z,z,z"
"u,u,u,u,u,u,u,u"
/* NPC uv-m-np[&&&-wx-k-qr] */
"x,x,x,x,x,x,x,x"
"y,y,y,y,y,y,y,y"
"z,z,z,z,z,z,z,z"
"u,u,u,u,u,u,u,u"
/* NPC uv-m-np[&&&-wx-k-qr] */
"x,x,x,x,x,x,x,x"
"y,y,y,y,y,y,y,y"
"z,z,z,z,z,z,z,z"
"u,u,u,u,u,u,u,u"
/* NPC uv-m-np[&&&-wx-k-qr],Total of equipped NPC,Total of \
alarming NPC, FTMI d of Unit [q]q */
"uv-m-np[&&&-wx-k-qr],tt,nn"
```

**Note:** If Digital Signal Processing Platform (DSPP) NPCs, which are always odd, are provisioned within the FTU/IFTU/IFTU2, then the even NPCs immediately following those DSPP NPCs will appear as unequipped. Therefore, these even NPCs will always be shown as dashes.

For a DS3 or a HDS3 module (MXR or HMXR):

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM EQPT:::[ww] COMPLD
/* [0.53111] */
/* NPC uv-m-np[&&&-wx-k-qr], MXR r of Unit [q]q */
["x,x,x,x,x,x,x,x[:00S]"]
["x,x,x,x,x,x,x,x"]
["x,x,x,x,x,x,x,x"]
["x,x,x,x,x,x,x,x"]
/* NPC uv-m-np[&&&-wx-k-qr],Total of equipped NPC,Total of \
alarming NPC, MXR r of Unit [q]q */
"uv-m-np[&&&-wx-k-qr],tt,nn"
```

For a DSPU:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM EQPT:::[ww] COMPLD
/* [0.53111] */
/* UNIT [q]q */
/* DSPU-NPC:uv-m-np,x,y:uv-m-np,x,y:uv-m-np,x,y\
:uv-m-np,x,y */
"DSPU-NPC:uv-m-np,x,y:uv-m-np,x,y:uv-m-np,x,y\
:uv-m-np,x,y"
"DSPU-NPC:uv-m-np,x,y:uv-m-np,x,y:uv-m-np,x,y\
:uv-m-np,x,y"
/* Total of alarming DSPU NPC */
"nn"
```

### Denial Message

---

Not applicable.

### Autonomous Message

---

Not applicable.



## **Explanation Of Parameters**

To aid referencing the parameters listed for a given message, the line containing the parameters is listed below just before the explanation of that particular set of parameters is given.

The DACS II frame alarm state summary is given at the beginning of the alarm report for these variables:

CR t MJ u MN v MC w PWR z

**CR** - Critical

**t** - Critical alarm status

**MJ** - Major

**u** - Major alarm status

**MN** - Minor

**v** - Minor alarm status

**MC** - Main controller

**w** - Main controller alarm status

**PWR** - Power

**z** - Power alarm status

The value of variables t, u, v, w, and z determines the alarm status. These values and their meaning are given below for t through z.

*t-z Status*

1 Active

0 Not Active

**w** - Power failure indicator

Each *w* in the output message corresponds to a particular power unit in the frame. The *w*'s are numbered from left to right beginning with 1. If the frame is a non-CEF frame, the *w*'s will end with 10. If the frame is a CEF, the *w*'s will end with 20.

Determine the number associated with the *w* of interest then use the table below to determine the affected power unit.

The value of *w* determines the status of the power unit

| <i>w</i> | <i>Power unit status</i>              |
|----------|---------------------------------------|
| M        | Power failure (Major)                 |
| -        | No power failure                      |
| 1        | Power unit of unit 1                  |
| 2        | Power unit of unit 2                  |
| 3        | Power unit of unit 3                  |
| 4        | Power unit of unit 4                  |
| 5        | Power unit of unit 5                  |
| 6        | Power unit of unit 6                  |
| 7        | Synchronizer (SYNC) 0                 |
| 8        | SYNC 1                                |
| 9        | Cross-Connect Network (CCN or ECCN) 0 |
| 10       | CCN or ECCN 1                         |

For CEF frames,

|    |                       |
|----|-----------------------|
| 11 | power unit of unit 7  |
| 12 | power unit of unit 8  |
| 13 | power unit of unit 9  |
| 14 | power unit of unit 10 |
| 15 | power unit of unit 11 |
| 16 | power unit of unit 12 |
| 17 | power unit of unit 13 |
| 18 | power unit of unit 14 |
| 19 | power unit of unit 15 |
| 20 | power unit of unit 16 |

ALM:a,b,c,d,e,f,g,h,i,j,k,l,m,n,o,p,q,r,s

**x** - Alarm Severity

| <b>x</b> | <i>Explanation</i>                                |
|----------|---------------------------------------------------|
| <b>a</b> | Autonomously removed                              |
| -        | Does not apply, or part of a larger failure group |
| *        | Minor alarm                                       |
| <b>M</b> | Major alarm                                       |
| <b>C</b> | Critical alarm                                    |

The following y,z,and u parameters are printed only if the Intervention Level feature is ON.

y -Intervention level setting(1-6)

z -Intervention Level

**z** *Intervention Level*

**I** IMA (Immediate Maintenance Action)

**D** DMA(Deferred Maintenance Action

**N** NI(No Intervention)

- Not applicable

u - New Individual Alarm Status effected by Intervention Level

- *No alarm or unprovisioned*

**I** Information

**M** Major alarm

**C** Critical

**ALM** - Alarm

Each of the letters a through s following the keyword ALMS represents an entity in the DACS II frame. The entities are listed following this paragraph by the letter used to represent them. The values these letters assume give the alarm status of the particular entity. These values are listed immediately following the entity listing. Some entities do not use the full range of values but their values are separately described in the list of entities.

- a** - MC (Main controller)
- b** - MP (Main processor)
- c** - CI/ECI (Communications interface)
- d** - SCC (Secondary source controller)
- e** - PMEM
- f** - SMEM
- g** - Link 1
- h** - Link 2
- i** - Link 3
- j** - Link 4
- k** - Link 5
- l** - Link 6
- m** - XC0 (Cross-Connect 0)
- n** - XC1 (Cross-Connect 1)
- o** - CCNI 0 (Cross-Connect Network Interface 0 for NonCEF frame)  
CCI 0 (Clock and Control Interface 0 for CEF frame)
- p** - CCNI 1 (Cross-Connect Network Interface 1 for NonCEF frame)  
CCI 1 (Clock and Control Interface 1 for CEF frame)
- q** - TOD (Time of Day) reset
- r** - DATE (Time of Day) reset
- s** - SMEM OOS

**Value** *Explanation*

- a** Autonomously removed
- Does not apply, or part of a larger failure group
- \*** Minor alarm
- M** Major alarm
- C** Critical alarm
- I** Information

"I" reports maintenance information for E1 signals. This state exists for the conditions listed below:

- AIS - Alarm indication signal
- RAI - Remote alarm indication
- RBER - Remote bit error rate indication
- RAIS - Remote alarm indication signal
- SFI - Synchronization failure indication
- A16 - AIS in CTS 16
- R16 - RAI in CTS 16

The value "I" will appear in reports for E1s where performance monitoring thresholds have been exceeded if those thresholds were provisioned at the maintenance information (MI) level.

The value "\*" will appear in reports of a BER alarm on CEPT NPCs (E1s), in addition to reporting all the minor alarm conditions supported in previous releases.

If the embedded signals within a DS3 or a Hybrid DS3 signal are in AIS (Alarm Indication Signal), then an "I" is shown for that signal. In addition, when the entire DS3 or Hybrid DS3 is receiving AIS the embedded DS1 and E1 signals will show an "I".

Where a failure group includes more than one circuit pack and individual circuit pack information is available, the character "a" will be used to indicate removal or attempted removal of that pack.

A hyphen (-) indicates the alarm state is not applicable to the particular circuit. For example, an unequipped circuit would display a "-" in its status field.

*DS3U/HDS3U equipment entities:*

Failure of a circuit pack might set the alarm bits of related circuit packs. Alarm bits a through s will be set according to the following rules.

- All DS3 or HDS3U circuit pack entities can be in either state "a" or "-".
- A multiplexer-multiplexer interface unit functional group (MMFG) or an incoming DS3 signal failure will put the associated NPCs in the state "-".
- A failure of a multiplexer (MXR) will not cause the multiplexer interface unit (MIU) pair to be marked "a", even though the failure may cause the attempt to remove that MIU. If only the MXR fails, the MIU will still be in state "-".
- A failure of an MIU will not cause the MXR pair to be marked "a", even though the failure may cause the attempt to remove that MXR. If only the MIU fails, the MXR will still be in state "-".
- A manual removal of a DS3 facility will remove any alarm that might exist on its associated MXR/HMXR or MIU.
- Because of protection switching in the DS3U or HDS3U, autonomous removal indications (a) for DS3U or HDS3U circuit packs are preserved across a frame boot. The boot operation is required to configure the unit to the protection state maintained in the data base. Data base consistency requires preservation of the "a" state.

*SLC carrier equipment entities:*

Alarm bits a through s will be set according to the following rules.

- Because of protection switching for SLC carrier NPCs, an autonomous removal of a SLC carrier NPC is preserved across a frame boot. The boot operation is required to configure SLC carrier circuits to the protection state maintained in the data base. Data base consistency requires preservation of the "a" state.

SYNC x y

**SYNC** - Synchronizer

**x** - Side 0 alarm status of the synchronizer

**y** - Side 1 alarm status of the synchronizer

**x** *Explanation*

**a** Autonomously removed

- Does not apply, or part of a larger failure group

**\*** Minor alarm

**M** Major alarm

**C** Critical alarm

**CRO** - Clock reference oscillator

**x** - Side 0 alarm status of the oscillator

**x** *Explanation*

**a** Autonomously removed

- Does not apply, or part of a larger failure group

**\*** Minor alarm

**M** Major alarm

**C** Critical alarm

**TLI**   **a b c d e f g h**   **a b c d e f g h**

**TLI**   - Timing link interface

**a**   - TLI 1 or Synchronizer sync port (SSP) 0 of TLI 1 side 0  
**b**   - SSP 1 of TLI 1 side 0  
**c**   - TLI 2 or SSP 0 of TLI 2 side 0  
**d**   - SSP 1 of TLI 2 side 0  
**e**   - TLI 3 or SSP 0 of TLI 3 side 0  
**f**   - SSP 1 of TLI 3 side 0  
**g**   - TLI 4 or SSP 0 of TLI 4 side 0  
**h**   - SSP 1 of TLI 4 side 0

**a**   - TLI 1 or SSP 0 of TLI 1 side 1  
**b**   - SSP 1 of TLI 1 side 1  
**c**   - TLI 2 or SSP 0 of TLI 2 side 1  
**d**   - SSP 1 of TLI 2 side 1  
**e**   - TLI 3 or SSP 0 of TLI 3 side 1  
**f**   - SSP 1 of TLI 3 side 1  
**g**   - TLI 4 or SSP 0 of TLI 4 side 1  
**h**   - SSP 1 of TLI 4 side 1

See the ALM section given previously for the alarm status values.

For NonCEF frames only:

TSIS tt nn

**TSIS**   - Time slot interchangers

**tt**   - Total No. of equipped TSIs (1-36)  
**nn**   - Total No. of alarming TSIs (0-36)  
**ft**   - Unit numbers

**f**   - FROM unit number (1-6)  
**t**   - TO unit number (1-6)

**x**   - Side 0 alarm status of the TSI  
**y**   - Side 1 alarm status of the TSI

Variables x and y can assume one of the two alarm status values given below.

**a**   *Autonomously removed*  
**-**   Does not apply, or part of a larger failure group  
**\***   Minor alarm  
**M**   Major alarm  
**C**   Critical alarm

For CEF frames only:

ETStt nn

**ETStt** - Expanded time slot interchangers

**tt** - Total No. of equipped ETSts (01 through 32)

**nn** - Total No. of alarming ETSts (01 through 32)

UNIT [q]q UC a FTMI b c d e FC f g h i j k l m [ CCB r s][ OOS]

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**UC** - Unit controller

**a** - UC status

The UC status values are the same as those given previously for entities a through s in the explanation of ALMS. This table follows the explanation of variable s.

FTMI b c d e

**FTMI** - Facility terminating module interface

**b** - Status for FTMI 1 of specified unit

**c** - Status for FTMI 2 of specified unit

**d** - Status for FTMI 3 of specified unit

**e** - Status for FTMI 4 of specified unit

See the ALM section given previously for the alarm status values.

FC f g h i j k l m

**FC** - Format converter

**f** - Status for FC 01 of specified FTU

**g** - Status for FC 11 of specified FTU

**h** - Status for FC 02 of specified FTU

**i** - Status for FC 12 of specified FTU

**j** - Status for FC 03 of specified FTU

**k** - Status for FC 13 of specified FTU

**l** - Status for FC 04 of specified FTU

**m** - Status for FC 14 of specified FTU

See the ALM section given previously for the alarm status values.



For NonCEF frames only:

CCB r s

**CCB** - Cross-connect buffer

**r** - Status for CCB 0q in CCN 0 for specified unit q

**s** - Status for CCB 1q in CCN 1 for specified unit q

See the ALM section given previously for the alarm status values.

**OOS** - Out-of-Service

The OOS state applies to the Unit Controller.

FMT l m

**FMT** - Formatter

**l** - Status for FMT 0 of specified DS3 unit or HDS3 unit

**m** - Status for FMT 1 of specified DS3 unit or HDS3 unit

See the ALM section given previously for the alarm status values.

FLI b c

**FLI** - Facility line interface

**b** - Status for service FLI of specified DS3 or HDS3 unit

**c** - Status for protection FLI of specified DS3 or HDS3 unit

See the ALM section given previously for the alarm status values.

MXR d e f g h i j

**MXR** - Multiplexer

**d** - Status for protection MXR of specified DS3 or HDS3 unit

**e** - Status for MXR 1 of specified DS3 or HDS3 unit

**f** - Status for MXR 2 of specified DS3 or HDS3 unit

**g** - Status for MXR 3 of specified DS3 or HDS3 unit

**h** - Status for MXR 4 of specified DS3 or HDS3 unit

**i** - Status for MXR 5 of specified DS3 or HDS3 unit

**j** - Status for MXR 6 of specified DS3 or HDS3 unit

See the ALM section given previously for the alarm status values.

MIU n o p q u v w

**MIU** - Multiple interface unit

**n** - Status for protection MIU of specified DS3 or HDS3 unit  
**o** - Status for MIU 1 of specified DS3 or HDS3 unit  
**p** - Status for MIU 2 of specified DS3 or HDS3 unit  
**q** - Status for MIU 3 of specified DS3 or HDS3 unit  
**u** - Status for MIU 4 of specified DS3 or HDS3 unit  
**v** - Status for MIU 5 of specified DS3 or HDS3 unit  
**w** - Status for MIU 6 of specified DS3 or HDS3 unit

See the ALM section given previously for the alarm status values.

DSPI b

**DSPI** - Digital signal processing interface

**b** - Status for DSPI (digital signal processing interface) of specified DSPU

See the ALM section given previously for the alarm status values.

DU DS3 or HDS3 Unprotected Alarm

**aa** - Status of alarm

See the ALM section given previously for the alarm status values.

#### *DS3 or HDS3 FACILITY ALARMS*

ALMS DS3 rr

**DS3** - Digital signal 3 (44.736 Mb/s rate)

**rr** - Total number of **equipped** DS3 or HDS3 facilities in the frame  
NonCEF (01 through 36)  
CEF (01 through 96)

UNIT [q]q y y y y y ALMS gg

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**y** - DS3 facility alarm status.

The DS3 facility will be in a critical alarm if the incoming facility is in LOS, OOF, or BER. The DS3 facility will be in a major alarm if the incoming facility has a Remote Alarm Indication (RAI). There will be an informational "I" alarm, if AIS is received on the DS3 facility.

**gg** - Total number of alarming DS3 facilities in the frame

NonCEF (01 through 36)

CEF (01 through 96)

#### *SLC CARRIER ALARMS*

**ffff** - RT or DCLU Bank Identification Number (0000 through 9999)

**x** - Status of RT or DCLU alarm

See the ALM section given previously for the alarm status values.

#### *FOR FTU AND DS3U/HDS3U NPC ALARM DATA LINES*

**[s]aaa** - The 3- or 4-digit nonhierarchical number of the first NPC in the module

**[t]bbb** - The 3- or 4-digit nonhierarchical number of the last NPC in the module

**[s]ccc** - The 3- or 4-digit nonhierarchical number of the last NPC in the module

**[t]ddd** - The 3- or 4-digit nonhierarchical number of the last NPC in the module

If NPC numbers are expressed in three digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

|                                                                  |                                                                  |                                                                  |                                                                  |                                                                  |                                                                  |
|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|
| Unit<br>1                                                        | Unit<br>2                                                        | Unit<br>3                                                        | Unit<br>4                                                        | Unit<br>5                                                        | Unit<br>6                                                        |
| <b>NPC</b><br><b>001-003</b><br><b>005-007</b><br><b>009-011</b> | <b>NPC</b><br><b>161-163</b><br><b>165-167</b><br><b>169-171</b> | <b>NPC</b><br><b>321-323</b><br><b>325-327</b><br><b>329-331</b> | <b>NPC</b><br><b>481-483</b><br><b>485-487</b><br><b>489-491</b> | <b>NPC</b><br><b>641-643</b><br><b>645-647</b><br><b>649-651</b> | <b>NPC</b><br><b>801-803</b><br><b>805-807</b><br><b>809-811</b> |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
| <b>157-159</b><br><b>16A-16C</b><br><b>16E-16G</b>               | <b>317-319</b><br><b>32A-32C</b><br><b>32E-32G</b>               | <b>477-479</b><br><b>48A-48C</b><br><b>48E-48G</b>               | <b>637-639</b><br><b>64A-64C</b><br><b>64E-64G</b>               | <b>797-799</b><br><b>80A-80C</b><br><b>80E-80G</b>               | <b>957-959</b><br><b>96A-96C</b><br><b>96E-96G</b>               |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

If NPC numbers are expressed in three digits, the valid values are:

SD type NPC numbers listed by unit number, within an **International module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-031</b> | <b>161-191</b> | <b>321-351</b> | <b>481-511</b> | <b>641-671</b> | <b>801-831</b> |
| <b>041-071</b> | <b>201-231</b> | <b>361-391</b> | <b>521-551</b> | <b>681-711</b> | <b>841-871</b> |
| <b>081-111</b> | <b>241-271</b> | <b>401-431</b> | <b>561-591</b> | <b>721-751</b> | <b>881-911</b> |
| <b>121-151</b> | <b>281-311</b> | <b>441-471</b> | <b>601-631</b> | <b>761-791</b> | <b>921-951</b> |

If NPC numbers are expressed in four digits, the valid values are:

SD type NPC numbers listed by unit number, within an **International module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0031</b> | <b>0161-0191</b> | <b>0321-0351</b> | <b>0481-0511</b> |
| <b>0041-0071</b> | <b>0201-0231</b> | <b>0361-0391</b> | <b>0521-0551</b> |
| <b>0081-0111</b> | <b>0241-0271</b> | <b>0401-0431</b> | <b>0561-0591</b> |
| <b>0121-0151</b> | <b>0281-0311</b> | <b>0441-0471</b> | <b>0601-0631</b> |



| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0671</b> | <b>0801-0831</b> | <b>0961-0991</b> | <b>1121-1151</b> |
| <b>0681-0711</b> | <b>0841-0871</b> | <b>1001-1031</b> | <b>1161-1191</b> |
| <b>0721-0751</b> | <b>0881-0911</b> | <b>1041-1071</b> | <b>1201-1231</b> |
| <b>0761-0791</b> | <b>0921-0951</b> | <b>1081-1111</b> | <b>1241-1271</b> |
| <br>             |                  |                  |                  |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1311</b> | <b>1441-1471</b> | <b>1601-1631</b> | <b>1761-1791</b> |
| <b>1321-1351</b> | <b>1481-1511</b> | <b>1641-1671</b> | <b>1801-1831</b> |
| <b>1361-1391</b> | <b>1521-1551</b> | <b>1681-1711</b> | <b>1841-1871</b> |
| <b>1401-1431</b> | <b>1561-1591</b> | <b>1721-1751</b> | <b>1881-1911</b> |
| <br>             |                  |                  |                  |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1951</b> | <b>2081-2111</b> | <b>2241-2271</b> | <b>2401-2431</b> |
| <b>1961-1991</b> | <b>2121-2151</b> | <b>2281-2311</b> | <b>2441-2471</b> |
| <b>2001-2031</b> | <b>2161-2191</b> | <b>2321-2351</b> | <b>2481-2511</b> |
| <b>2041-2071</b> | <b>2201-2231</b> | <b>2361-2391</b> | <b>2521-2551</b> |

If NPC numbers are expressed in three digits, the valid values are:

SD type NPC numbers listed by unit number, within a **North American module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-039</b> | <b>161-199</b> | <b>321-359</b> | <b>481-519</b> | <b>641-679</b> | <b>801-839</b> |
| <b>041-079</b> | <b>201-239</b> | <b>361-399</b> | <b>521-559</b> | <b>681-719</b> | <b>841-879</b> |
| <b>081-119</b> | <b>241-279</b> | <b>401-439</b> | <b>561-599</b> | <b>721-759</b> | <b>881-919</b> |
| <b>121-159</b> | <b>281-319</b> | <b>441-479</b> | <b>601-639</b> | <b>761-799</b> | <b>921-959</b> |

If NPC numbers are expressed in four digits, the valid values are:

SD type NPC numbers listed by unit number, within a **North American module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0039</b> | <b>0161-0199</b> | <b>0321-0359</b> | <b>0481-0519</b> |
| <b>0041-0079</b> | <b>0201-0239</b> | <b>0361-0399</b> | <b>0521-0559</b> |
| <b>0081-0119</b> | <b>0241-0279</b> | <b>0401-0439</b> | <b>0561-0599</b> |
| <b>0121-0159</b> | <b>0281-0319</b> | <b>0441-0479</b> | <b>0601-0639</b> |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0679</b> | <b>0801-0839</b> | <b>0961-0999</b> | <b>1121-1159</b> |
| <b>0681-0719</b> | <b>0841-0879</b> | <b>1001-1039</b> | <b>1161-1199</b> |
| <b>0721-0759</b> | <b>0881-0919</b> | <b>1041-1079</b> | <b>1201-1239</b> |
| <b>0761-0799</b> | <b>0921-0959</b> | <b>1081-1119</b> | <b>1241-1279</b> |

| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1319</b> | <b>1441-1479</b> | <b>1601-1639</b> | <b>1761-1799</b> |
| <b>1321-1359</b> | <b>1481-1519</b> | <b>1641-1679</b> | <b>1801-1839</b> |
| <b>1361-1399</b> | <b>1521-1559</b> | <b>1681-1719</b> | <b>1841-1879</b> |
| <b>1401-1439</b> | <b>1561-1599</b> | <b>1721-1759</b> | <b>1881-1919</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1959</b> | <b>2081-2119</b> | <b>2241-2279</b> | <b>2401-2439</b> |
| <b>1961-1999</b> | <b>2121-2159</b> | <b>2281-2319</b> | <b>2441-2479</b> |
| <b>2001-2039</b> | <b>2161-2199</b> | <b>2321-2359</b> | <b>2481-2519</b> |
| <b>2041-2079</b> | <b>2201-2239</b> | <b>2361-2399</b> | <b>2521-2559</b> |

**uv-m-np**

- Hierarchical number of the first NPC in the module

**wx-k-qr**

- Hierarchical number of the last NPC in the module

**uv,wx** - Unit number  
**m,k** - Module number  
**np,qr** - NPC number within the module

Valid values are listed below:

DE, DS, and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

MB type NPC numbers listed by unit, module, and NPC Number  
Unit Type DP (DSPU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-8</b> | <b>01-02</b> |

SR and MJ NPC numbers listed by unit, module, and NPC Number  
Unit Type DP (DSPU)

| Unit         | Module     | NPC       |
|--------------|------------|-----------|
| <b>01-16</b> | <b>1-8</b> | <b>01</b> |

SD type NPC numbers listed by unit, module, and NPC Number for **North American modules** in Unit type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-39</b> |

SD type NPC numbers listed by unit, module, and NPC Number for **International modules** in Unit type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-31</b> |

**tt** - Total number of equipped NPCs

01 through 40

**nn** - Total number of alarming NPCs

01 through 40

*FOR DSPU NPC ALARM DATA LINE*

**[s]zzz** - The 3- or 4-digit nonhierarchical DSPU NPC number

If NPC numbers are expressed in three digits, the valid values are:

MB type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-002</b> | <b>161-162</b> | <b>321-322</b> | <b>481-482</b> | <b>641-642</b> | <b>801-802</b> |
| <b>021-022</b> | <b>181-182</b> | <b>341-342</b> | <b>501-502</b> | <b>661-662</b> | <b>821-822</b> |
| <b>041-042</b> | <b>201-202</b> | <b>361-362</b> | <b>521-522</b> | <b>681-682</b> | <b>841-842</b> |
| <b>061-062</b> | <b>221-222</b> | <b>381-382</b> | <b>541-542</b> | <b>701-702</b> | <b>861-862</b> |
| <b>081-082</b> | <b>241-242</b> | <b>401-402</b> | <b>561-562</b> | <b>721-722</b> | <b>881-882</b> |
| <b>101-102</b> | <b>261-262</b> | <b>421-422</b> | <b>581-582</b> | <b>741-742</b> | <b>901-902</b> |
| <b>121-122</b> | <b>281-282</b> | <b>441-442</b> | <b>601-602</b> | <b>761-762</b> | <b>921-922</b> |
| <b>141-142</b> | <b>301-302</b> | <b>461-462</b> | <b>621-622</b> | <b>781-782</b> | <b>941-942</b> |

If NPC numbers are expressed in four digits, the valid values are:

MB type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1  | Unit<br>2  | Unit<br>3  | Unit<br>4  |
|------------|------------|------------|------------|
| <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> |
| 0001-0002  | 0161-0162  | 0321-0322  | 0481-0482  |
| 0021-0022  | 0181-0182  | 0341-0342  | 0501-0502  |
| 0041-0042  | 0201-0202  | 0361-0362  | 0521-0522  |
| 0061-0062  | 0221-0222  | 0381-0382  | 0541-0542  |
| 0081-0082  | 0241-0242  | 0401-0402  | 0561-0562  |
| 0101-0102  | 0261-0262  | 0421-0422  | 0581-0582  |
| 0121-0122  | 0281-0282  | 0441-0442  | 0601-0602  |
| 0141-0142  | 0301-0302  | 0461-0462  | 0621-0622  |

| Unit<br>5  | Unit<br>6  | Unit<br>7  | Unit<br>8  |
|------------|------------|------------|------------|
| <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> |
| 0641-0642  | 0801-0802  | 0961-0962  | 1121-1122  |
| 0661-0662  | 0821-0822  | 0981-0982  | 1141-1142  |
| 0681-0682  | 0841-0842  | 1001-1002  | 1161-1161  |
| 0701-0702  | 0861-0862  | 1021-1022  | 1181-1182  |
| 0721-0722  | 0881-0882  | 1041-1042  | 1201-1202  |
| 0741-0742  | 0901-0902  | 1061-1062  | 1221-1222  |
| 0761-0762  | 0921-0922  | 1081-1082  | 1241-1242  |
| 0781-0782  | 0941-0942  | 1101-1102  | 1261-1262  |

| Unit<br>9  | Unit<br>10 | Unit<br>11 | Unit<br>12 |
|------------|------------|------------|------------|
| <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> |
| 1281-1282  | 1441-1442  | 1601-1602  | 1761-1762  |
| 1301-1302  | 1461-1462  | 1621-1622  | 1781-1782  |
| 1321-1322  | 1481-1482  | 1641-1642  | 1801-1802  |
| 1341-1342  | 1501-1502  | 1661-1662  | 1821-1822  |
| 1361-1362  | 1521-1522  | 1681-1682  | 1841-1842  |
| 1381-1382  | 1541-1542  | 1701-1702  | 1861-1862  |
| 1401-1402  | 1561-1562  | 1721-1722  | 1881-1882  |
| 1421-1422  | 1581-1582  | 1741-1742  | 1901-1902  |

| Unit<br>13 | Unit<br>14 | Unit<br>15 | Unit<br>16 |
|------------|------------|------------|------------|
| NPC        | NPC        | NPC        | NPC        |
| 1921-1922  | 2081-2082  | 2241-2242  | 2401-2402  |
| 1941-1942  | 2101-2102  | 2261-2262  | 2421-2422  |
| 1961-1962  | 2121-2122  | 2281-2282  | 2441-2442  |
| 1981-1982  | 2141-2142  | 2301-2302  | 2461-2462  |
| 2001-2002  | 2161-2162  | 2321-2322  | 2481-2482  |
| 2021-2022  | 2181-2182  | 2341-2342  | 2501-2502  |
| 2041-2042  | 2201-2202  | 2361-2362  | 2521-2522  |
| 2061-2062  | 2221-2222  | 2381-2382  | 2541-2542  |

If NPC numbers are expressed in three digits, the valid values are:

SR and MJ type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 | Unit<br>5 | Unit<br>6 |
|-----------|-----------|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       | NPC       | NPC       |
| 001       | 161       | 321       | 481       | 641       | 801       |
| 021       | 181       | 341       | 501       | 661       | 821       |
| 041       | 201       | 361       | 521       | 681       | 841       |
| 061       | 221       | 381       | 541       | 701       | 861       |
| 081       | 241       | 401       | 561       | 721       | 881       |
| 101       | 261       | 421       | 581       | 741       | 901       |
| 121       | 281       | 441       | 601       | 761       | 921       |
| 141       | 301       | 461       | 621       | 781       | 941       |

If NPC numbers are expressed in four digits, the valid values are:

SR and MJ type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 |
|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       |
| 0001      | 0161      | 0321      | 0481      |
| 0021      | 0181      | 0341      | 0501      |
| 0041      | 0201      | 0361      | 0521      |
| 0061      | 0221      | 0381      | 0541      |
| 0081      | 0241      | 0401      | 0561      |
| 0101      | 0261      | 0421      | 0581      |
| 0121      | 0281      | 0441      | 0601      |
| 0141      | 0301      | 0461      | 0621      |

|             |             |             |             |
|-------------|-------------|-------------|-------------|
| Unit<br>5   | Unit<br>6   | Unit<br>7   | Unit<br>8   |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>0641</b> | <b>0801</b> | <b>0961</b> | <b>1121</b> |
| <b>0661</b> | <b>0821</b> | <b>0981</b> | <b>1141</b> |
| <b>0681</b> | <b>0841</b> | <b>1001</b> | <b>1161</b> |
| <b>0701</b> | <b>0861</b> | <b>1021</b> | <b>1181</b> |
| <b>0721</b> | <b>0881</b> | <b>1041</b> | <b>1201</b> |
| <b>0741</b> | <b>0901</b> | <b>1061</b> | <b>1221</b> |
| <b>0761</b> | <b>0921</b> | <b>1081</b> | <b>1241</b> |
| <b>0781</b> | <b>0941</b> | <b>1101</b> | <b>1261</b> |
| Unit<br>9   | Unit<br>10  | Unit<br>11  | Unit<br>12  |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>1281</b> | <b>1441</b> | <b>1601</b> | <b>1761</b> |
| <b>1301</b> | <b>1461</b> | <b>1621</b> | <b>1781</b> |
| <b>1321</b> | <b>1481</b> | <b>1641</b> | <b>1801</b> |
| <b>1341</b> | <b>1501</b> | <b>1661</b> | <b>1821</b> |
| <b>1361</b> | <b>1521</b> | <b>1681</b> | <b>1841</b> |
| <b>1381</b> | <b>1541</b> | <b>1701</b> | <b>1861</b> |
| <b>1401</b> | <b>1561</b> | <b>1721</b> | <b>1881</b> |
| <b>1421</b> | <b>1581</b> | <b>1741</b> | <b>1901</b> |
| Unit<br>13  | Unit<br>14  | Unit<br>15  | Unit<br>16  |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>1921</b> | <b>2081</b> | <b>2241</b> | <b>2401</b> |
| <b>1941</b> | <b>2101</b> | <b>2261</b> | <b>2421</b> |
| <b>1961</b> | <b>2121</b> | <b>2281</b> | <b>2441</b> |
| <b>1981</b> | <b>2141</b> | <b>2301</b> | <b>2461</b> |
| <b>2001</b> | <b>2161</b> | <b>2321</b> | <b>2481</b> |
| <b>2021</b> | <b>2181</b> | <b>2341</b> | <b>2501</b> |
| <b>2041</b> | <b>2201</b> | <b>2361</b> | <b>2521</b> |
| <b>2061</b> | <b>2221</b> | <b>2381</b> | <b>2541</b> |

## **RTRV,ALM,EQPT,DBASE**

### **UTILITY QUERY ALARMS**

#### **Explanation Of Command**

This message reports the following alarms:

- Critical frame alarms caused by duplex failures.
- Failed or out-of-service alarms for the FTU/IFTU/IFTU2 NPCs. This includes Digital Signal Processing Platform (DSPP) NPCs.

#### **Command**

[I.53151]

**RTRV-ALM-EQPT : [<xy>] : : [ww] : DBASE ;**



## Completion Message

### Nonhierarchical

[O.53151]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM EQPT:[<xy>]::[ww]:DBASE COMPLD
/* [0.53151] */
/* DUPLEX FAILURE */
"c"
/* CB type NPC numbers which are in BOFL */
"[s]ghi:[s]ghi:[s]ghi:[s]ghi:[s]ghi:[s]ghi:[s]ghi:[s]ghi"
>
```

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM EQPT:[<xy>]::[ww]:DBASE COMPLD
/* [0.53151] */
/* FTU-NPC-[s]abc A00S */
"[s]abc:[s]abc:[s]abc:[s]abc:[s]abc:[s]abc:[s]abc:[s]abc"
.
.
"[s]abc:[s]abc:[s]abc:[s]abc:[s]abc:[s]abc:[s]abc:[s]abc"
>
.
.
.
>
```

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM EQPT:[<xy>]::[ww]:DBASE COMPLD
/* [0.53151] */
/* FTU-NPC-[s]abc A00S */
"[s]abc:[s]abc:[s]abc:[s]abc:[s]abc:[s]abc:[s]abc:[s]abc"
.
.
"[s]abc:[s]abc:[s]abc:[s]abc:[s]abc:[s]abc:[s]abc:[s]abc"
>
.
.
.
>
```

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM EQPT:[<xy>]::[ww]:DBASE COMPLD
/* [0.53151] */
/* Carrier Group Alarms */
/* NPC number:<condition type>,<type of alarm> */
"[s]abc:CGA,k[l[m]...]"
.
.
.
"[t]def:CGA,k[l[m]...]"
>
```

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM EQPT:[<xy>]::[ww]:DBASE COMPLD
/* [0.53151] */
/* [Primary Block Alarms [and]][Time-slot Zero Monitoring] */
/* NPC number:[<condition type>,<type of alarm>[,]][<received TS0 bit>] */
"[s]abc:[PBA,k[l[m]...][,]][TS0-abcdefgh]"
.
.
.
"[t]def:[PBA,k[l[m]...][,]][TS0-abcdefgh]"
>

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM EQPT:[<xy>]::[ww]:DBASE COMPLD
;

```

## Hierarchical

[O.53151]

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM EQPT:[<xy>]::[ww]:DBASE COMPLD
/* [0.53151] */
/* DUPLEX FAILURE */
"c"
/* CB type NPC numbers which are in BOFL */
"ed-f-gh:ed-f-gh:ed-f-gh:ed-f-gh:ed-f-gh:ed-f-gh:ed-f-gh:ed-f-gh"
>

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM EQPT:[<xy>]::[ww]:DBASE COMPLD
/* [0.53151] */
/* FTU-NPC-uv-m-np A00S */
"uv-m-np:uv-m-np:uv-m-np:uv-m-np:uv-m-np:uv-m-np:uv-m-np:uv-m-np"
.
.
.
"uv-m-np:uv-m-np:uv-m-np:uv-m-np:uv-m-np:uv-m-np:uv-m-np:uv-m-np"
>
.
.
.
>

```

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM EQPT:[<xy>]::[ww]:DBASE COMPLD
/* [0.53151] */
/* FTU-NPC-uv-m-np A00S */
"uv-m-np:uv-m-np:uv-m-np:uv-m-np:uv-m-np:uv-m-np:uv-m-np:uv-m-np"
.
.
.
"uv-m-np:uv-m-np:uv-m-np:uv-m-np:uv-m-np:uv-m-np:uv-m-np:uv-m-np"
>
.
.
.
>

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM EQPT:[<xy>]::[ww]:DBASE COMPLD
/* [0.53151] */
/* Carrier Group Alarms */
/* NPC number:<condition type>,<type of alarm> */
"uv-m-np:CGA,k[l[m]...]"
.
.
.
"wx-k-qr:CGA,k[l[m]...]"
>

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM EQPT:[<xy>]::[ww]:DBASE COMPLD
/* [0.53151] */
/* [Primary Block Alarms [and]][Time-slot Zero Monitoring] */
/* NPC number:[<condition type>,<type of alarm>[,]][<received TS0 bit>] */
"uv-m-np:[PBA,k[l[m]...][,]][TS0-abcdefgh]"
.
.
.
"wx-k-qr:[PBA,k[l[m]...][,]][TS0-abcdefgh]"
>

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM EQPT:[<xy>]::[ww]:DBASE COMPLD
;

```

## Common

**Note:** Except for the first and the last segment, all other segments in this message are optional and will be output only if the alarm condition to be reported exists.

## Denial Message

Not applicable.

## Autonomous Message

Not applicable.

## Explanation Of Parameters

ALM(S) - Alarm(s)

**DBASE** - Data base

Used to provide the output necessary to verify data base coherence between DACS II and the DACS controller.

**c** - Duplex frame alarm status

*c Explanation*

1 Duplex frame alarm

0 No Duplex frame alarm

**NPC** - Network processing circuit

**FTU** - Facility terminating unit

Only alarmed FTU NPCs (including DSPP NPCs) will be reported. Hence the number of NPCs in the message and the number of lines will be variable.

**[s]abc, [t]def**

- The 3- or 4-digit nonhierarchical NPC numbers.

If NPC numbers are expressed in three digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

SD type NPC numbers listed by unit number, within an **International module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

|                              |                              |                              |                              |                              |                              |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
| <b>NPC</b><br><b>001-031</b> | <b>NPC</b><br><b>161-191</b> | <b>NPC</b><br><b>321-351</b> | <b>NPC</b><br><b>481-511</b> | <b>NPC</b><br><b>641-671</b> | <b>NPC</b><br><b>801-831</b> |
| <b>041-071</b>               | <b>201-231</b>               | <b>361-391</b>               | <b>521-551</b>               | <b>681-711</b>               | <b>841-871</b>               |
| <b>081-111</b>               | <b>241-271</b>               | <b>401-431</b>               | <b>561-591</b>               | <b>721-751</b>               | <b>881-911</b>               |
| <b>121-151</b>               | <b>281-311</b>               | <b>441-471</b>               | <b>601-631</b>               | <b>761-791</b>               | <b>921-951</b>               |

If NPC numbers are expressed in four digits, the valid values are:

SD type NPC numbers listed by unit number, within an **International module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0031</b> | <b>0161-0191</b> | <b>0321-0351</b> | <b>0481-0511</b> |
| <b>0041-0071</b> | <b>0201-0231</b> | <b>0361-0391</b> | <b>0521-0551</b> |
| <b>0081-0111</b> | <b>0241-0271</b> | <b>0401-0431</b> | <b>0561-0591</b> |
| <b>0121-0151</b> | <b>0281-0311</b> | <b>0441-0471</b> | <b>0601-0631</b> |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0671</b> | <b>0801-0831</b> | <b>0961-0991</b> | <b>1121-1151</b> |
| <b>0681-0711</b> | <b>0841-0871</b> | <b>1001-1031</b> | <b>1161-1191</b> |
| <b>0721-0751</b> | <b>0881-0911</b> | <b>1041-1071</b> | <b>1201-1231</b> |
| <b>0761-0791</b> | <b>0921-0951</b> | <b>1081-1111</b> | <b>1241-1271</b> |

| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1311</b> | <b>1441-1471</b> | <b>1601-1631</b> | <b>1761-1791</b> |
| <b>1321-1351</b> | <b>1481-1511</b> | <b>1641-1671</b> | <b>1801-1831</b> |
| <b>1361-1391</b> | <b>1521-1551</b> | <b>1681-1711</b> | <b>1841-1871</b> |
| <b>1401-1431</b> | <b>1561-1591</b> | <b>1721-1751</b> | <b>1881-1911</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1951</b> | <b>2081-2111</b> | <b>2241-2271</b> | <b>2401-2431</b> |
| <b>1961-1991</b> | <b>2121-2151</b> | <b>2281-2311</b> | <b>2441-2471</b> |
| <b>2001-2031</b> | <b>2161-2191</b> | <b>2321-2351</b> | <b>2481-2511</b> |
| <b>2041-2071</b> | <b>2201-2231</b> | <b>2361-2391</b> | <b>2521-2551</b> |

If NPC numbers are expressed in three digits, the valid values are:

SD type NPC numbers listed by unit number, within a **North American module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-039</b> | <b>161-199</b> | <b>321-359</b> | <b>481-519</b> | <b>641-679</b> | <b>801-839</b> |
| <b>041-079</b> | <b>201-239</b> | <b>361-399</b> | <b>521-559</b> | <b>681-719</b> | <b>841-879</b> |
| <b>081-119</b> | <b>241-279</b> | <b>401-439</b> | <b>561-599</b> | <b>721-759</b> | <b>881-919</b> |
| <b>121-159</b> | <b>281-319</b> | <b>441-479</b> | <b>601-639</b> | <b>761-799</b> | <b>921-959</b> |

If NPC numbers are expressed in four digits, the valid values are:

SD type NPC numbers listed by unit number, within a **North American module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0039</b> | <b>0161-0199</b> | <b>0321-0359</b> | <b>0481-0519</b> |
| <b>0041-0079</b> | <b>0201-0239</b> | <b>0361-0399</b> | <b>0521-0559</b> |
| <b>0081-0119</b> | <b>0241-0279</b> | <b>0401-0439</b> | <b>0561-0599</b> |
| <b>0121-0159</b> | <b>0281-0319</b> | <b>0441-0479</b> | <b>0601-0639</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0679</b> | <b>0801-0839</b> | <b>0961-0999</b> | <b>1121-1159</b> |
| <b>0681-0719</b> | <b>0841-0879</b> | <b>1001-1039</b> | <b>1161-1199</b> |
| <b>0721-0759</b> | <b>0881-0919</b> | <b>1041-1079</b> | <b>1201-1239</b> |
| <b>0761-0799</b> | <b>0921-0959</b> | <b>1081-1119</b> | <b>1241-1279</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1319</b> | <b>1441-1479</b> | <b>1601-1639</b> | <b>1761-1799</b> |
| <b>1321-1359</b> | <b>1481-1519</b> | <b>1641-1679</b> | <b>1801-1839</b> |
| <b>1361-1399</b> | <b>1521-1559</b> | <b>1681-1719</b> | <b>1841-1879</b> |
| <b>1401-1439</b> | <b>1561-1599</b> | <b>1721-1759</b> | <b>1881-1919</b> |

| Unit<br>13 | Unit<br>14 | Unit<br>15 | Unit<br>16 |
|------------|------------|------------|------------|
| NPC        | NPC        | NPC        | NPC        |
| 1921-1959  | 2081-2119  | 2241-2279  | 2401-2439  |
| 1961-1999  | 2121-2159  | 2281-2319  | 2441-2479  |
| 2001-2039  | 2161-2199  | 2321-2359  | 2481-2519  |
| 2041-2079  | 2201-2239  | 2361-2399  | 2521-2559  |

**uv-m-np**

- Hierarchical FTU NPC number

**wx-k-qr**

- Hierarchical FTU NPC number

**uv,wx** - Unit number

**m,k** - Module number

**np,qr** - NPC number within the module

The values are:

DE, DS, and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit  | Module | NPC   |
|-------|--------|-------|
| 01-16 | 1-4    | 01-40 |

SD type NPC numbers listed by unit, module, and NPC Number for **North American modules** in Unit type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit  | Module | NPC   |
|-------|--------|-------|
| 01-16 | 1-4    | 01-39 |

SD type NPC numbers listed by unit, module, and NPC Number for **International modules** in Unit type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit  | Module | NPC   |
|-------|--------|-------|
| 01-16 | 1-4    | 01-31 |

**BOFL** - Buffer overflow

**A00S** - Autonomous out-of-service (autonomous removal)



**CGA** - Carrier group alarm

**k, l, m, . . .**

- Representation for multiple alarms

*k, l, or m (CGA) Explanation*

|          |                                                                             |
|----------|-----------------------------------------------------------------------------|
| <b>A</b> | AIS - Alarm Indication Signal; also known as All Ones Signal or Blue Signal |
| <b>B</b> | Both - Yellow and Red (Note: B is valid only for SLC® Series 5 NPCs)        |
| <b>L</b> | LMA - Local Multiframe Alarm                                                |
| <b>M</b> | RMA - Remote Multiframe Alarm                                               |
| <b>R</b> | Red                                                                         |
| <b>Y</b> | Yellow                                                                      |

## **RTRV,ALM,EQPT,NPC,CFA,CGA,LOS**

### **QUERY FACILITY ALARMS**

#### **Explanation Of Command**

This message requests a listing of all Network Processing Circuits (NPCs) reporting a Carrier Failure Alarm (CFA), a Carrier Group Alarm (CGA), or a Loss of Signal (LOS) alarm,

For carrier group alarms the CGA and CFA keywords are alternatives and may be used interchangeably on input. However, the CFA keyword has the capability to cause a report of the alarms enabled via command I.51011.

*The alarm report is followed by reports of the form [O.81002], [O.81003] and [O.81004] — if their respective parameters have been enabled as specified in Message I.51011.*

The end of the report is indicated by AUD PARAMS COMPL.

For an autonomous message, the link field "n" is blank.

#### **Command**

[I.81001]

**RTRV-ALM-EQPT : [<xy>] : NPC : [ww] : {CFA|CGA|LOS};**

## Completion Message

---

### Nonhierarchical

---

[O.81001]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM EQPT::NPC:[ww]:{CFA|CGA|LOS} COMPLD
 /* [O.81001] */
 "AR01, MISC ALARM"
 /* NPC:<state of alarm>,{CFA|CGA|LOS},MISC[,type of alarm] */
 "[s]abc:<state>,{CFA|CGA|LOS},MISC[,k]"
 .
 .
 .
 "[s]abc:<state>,{CFA|CGA|LOS},MISC[,k]"
>
 .
 .
 .

>
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM EQPT::NPC:[ww]:{CFA|CGA} COMPLD
 /* [O.81001] */
 "SC, ALARM"
 /* NPC:<state of alarm>,{CFA|CGA},SC,type of alarm */
 "[s]abc:MJ,{CFA|CGA},SC,k"
 .
 .
 .
 "[s]abc:MJ,{CFA|CGA},SC,k"
 "PRMTR output completed"
;
```

## Hierarchical

---

[O.81001]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM EQPT::NPC:[ww]:{CFA|CGA|LOS} COMPLD
/* [O.81001] */
"AR01, MISC ALARM"
/* NPC:<state of alarm>,{CFA|CGA|LOS},MISC[,type of alarm] */
"uv-m-np:<state>,{CFA|CGA|LOS},MISC[,k]"
.
.
.
"uv-m-np:<state>,{CFA|CGA|LOS},MISC[,k]"
>
.
.
.
>
```

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM EQPT::NPC:[ww]:{CFA|CGA} COMPLD
/* [O.81001] */
"SC, ALARM"
/* NPC:<state of alarm>,{CFA|CGA},SC,type of alarm */
"uv-m-np:MJ,{CFA|CGA},SC,k"
.
.
.
"uv-m-np:MJ,{CFA|CGA},SC,k"
"PRMTR output completed"
;
```

## Denial Message

---

Not applicable.

## Autonomous Message

---

## Nonhierarchical

---

[O.81001]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT ALM EQPT::NPC:{CFA|CGA|LOS}
/* [O.81001] */
"AR01, MISC ALARM"
/* NPC:<state of alarm>,{CFA|CGA|LOS},MISC[,type of alarm] */
"[s]abc:<state>,{CFA|CGA|LOS},MISC[,k]"
.
.
.
"[s]abc:<state>,{CFA|CGA|LOS},MISC[,k]"
>
.
.
.
>
```

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT ALM EQPT::NPC:{CFA|CGA}
/* [O.81001] */
"SC, ALARM"
/* NPC:<state of alarm>,{CFA|CGA},SC,type of alarm */
"[s]abc:MJ,{CFA|CGA},SC,k"
.
.
.
"[s]abc:MJ,{CFA|CGA},SC,k"
;
```

## Hierarchical

[O.81001]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT ALM EQPT::NPC:{CFA|CGA|LOS}
/* [O.81001] */
"AR01, MISC ALARM"
/* NPC:<state of alarm>,{CFA|CGA|LOS},MISC[,type of alarm] */
"uv-m-np:<state>,{CFA|CGA|LOS},MISC[,k]"
.
.
.
"uv-m-np:<state>,{CFA|CGA|LOS},MISC[,k]"
>
.
.
.
>
```

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT ALM EQPT::NPC:{CFA|CGA}
/* [O.81001] */
"SC, ALARM"
/* NPC:<state of alarm>,{CFA|CGA},SC,type of alarm */
"uv-m-np:MJ,{CFA|CGA},SC,k"
.
.
.
"uv-m-np:MJ,{CFA|CGA},SC,k"
;
```

**Note:** The above message can be followed by messages 0.81002, 0.81003 and 0.81004 if their respective parameters have been enabled by Message I.51011. Please refer to Message I.51011 for the list of presently implemented parameter audit reports.

## **Explanation Of Parameters**

**CFA** - Carrier failure alarm

Use this keyword to list carrier group alarms and alarms enabled by command UTL::TOD (I.51011).

**CGA** - Carrier group alarm

Use this keyword to list only carrier group alarms.

**LOS** - Loss of signal

**PRMTR** - Parameter

**PARAMS** - Parameters

**AR01** - Alarm report 1

**AR02** - Alarm report 2

**ALARM** - Alarm

**SUM** - Summary

### **REPORTS**

- Reports

**FOLLOW** - Follow

**NPC** - Network processing circuits

**MISC** - Miscellaneous

**END** - End

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |



If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- Hierarchical NPC number

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module

The values are listed below:

DE, DS, and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**nnnn** - Total number of CGA/CFA reports

**SC** - Subscriber (loop) carrier

**ALM** - Alarm

**state** - Alarm status

| <i>state</i> | <i>Explanation</i> |
|--------------|--------------------|
| MJ           | Major              |
| MN           | Minor              |
| INFO         | Information        |

**k** - Type of alarm

| <i>k</i> | <i>Explanation</i>                                                          |
|----------|-----------------------------------------------------------------------------|
| <b>A</b> | AIS - Alarm Indication Signal; also known as All Ones Signal or Blue Signal |
| <b>B</b> | Both - Yellow and Red (Note: B is valid only for SLC® Series 5 NPCs)        |
| <b>L</b> | LMA - Local Multiframe Alarm                                                |
| <b>M</b> | RMA - Remote Multiframe Alarm                                               |
| <b>R</b> | Red                                                                         |
| <b>Y</b> | Yellow                                                                      |

## **RTRV,ALM,EQPT,NPC,CFA,CGA,LOS**

### **AUDIT QUERY NPC PARAMETER**

#### **Explanation Of Command**

This command is used to request the value of selected facility performance parameters of all FTU or DS3U NPCs that are associated with active Carrier Group Alarms (CGAs) or Carrier Failure Alarms (CFAs). Only those parameters that were enabled by the SCHED-PMREPT-ALL (51011) command are reported. Also see messages O.81001, O.81003, O.81004, and O.81005 for other output on performance parameters.

The output messages may be the result of executing the AUD::QRY, {CFA|CGA|LFVR|FFER} command or they may be autonomously produced.

The output messages are part of the "midnight report" parameter count section. The parameter count section appears:

- Manually: Immediately when requested by the RTRV-ALM-EQPT:NPC:CFA command.
- Autonomously: Daily at the time scheduled with the SCHED-PMREPT-ALL command.

Sections of the output message are generated in different formats, depending on whether the NPCs are within an FTU/IFTU, a DS3U, or a hybrid DS3U.

For a hybrid DS3U the message is formatted, such that the values for the NPCs in each DS2 (there are seven DS2s within the DS3) are presented as a separate line. An individual DS2 may be provisioned with up to four DS1 NPCs or three E1 NPCs. If any DS2 within that DS3 is provisioned with E1 NPCs (TH type), then the output for the fourth NPC will not be present, since there is no fourth NPC.

## Command

[I.81001]

RTRV-ALM-EQPT:[<xy>]:NPC:[<ww>]:{CFA|CGA|LOS};

## Completion Message

### Nonhierarchical

[O.81002]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV EVT EQPT::NPC:[ww]:<parameter> COMPLD
/* [O.81002] */
/* Facility performance parameter value */
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
/* NPCs in FTU, Cumulative total NPCs */
"[s]abc[&&- [t]def],nnn"
>
.
.
.

>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV EVT EQPT::NPC:[ww]:<parameter> COMPLD
/* [O.81002] */
/* Facility performance parameter value */
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
/* NPCs in DS3U, Cumulative total NPCs */
"[s]abc[&&- [t]def],nnn"
>
.
.
.
```



```
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV EVT EQPT::NPC:[ww]:<parameter> COMPLD
/* [0.81002] */
/* Thresholding Mode:Facility performance parameter value */
"h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx"
"h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx"
"h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx"
"h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx"
"h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx"
"h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx"
"h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx"
/* NPCs in HDS3U, Cumulative total NPCs */
"[s]abc[&&-[t]def],nnn"
;
```

## Hierarchical

---

```
[0.81002]
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV EVT EQPT::NPC:[ww]:<parameter> COMPLD
/* [0.81002] */
/* Facility performance parameter value */
"xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx"
"xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx"
"xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx"
"xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx"
/* NPCs in FTU, Cumulative total NPCs */
"uv-m-np[&&-uv-m-qr],nnn"
>
.
.
.
```

```
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV EVT EQPT::NPC:[ww]:<parameter> COMPLD
/* [0.81002] */
/* Facility performance parameter value */
"xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx"
"xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx"
"xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx"
"xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx"
/* NPCs in DS3U, Cumulative total NPCs */
"uv-m-np[&&-uv-m-qr],nnn"
>
.
.
.

>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV EVT EQPT::NPC:[ww]:<parameter> COMPLD
/* [0.81002] */
/* Thresholding Mode:Facility performance parameter value */
"h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx"
"h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx"
"h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx"
"h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx"
"h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx"
"h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx"
"h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx"
/* NPCs in HDS3U, Cumulative total NPCs */
"uv-m-np[&&-uv-m-qr],nnn"
;
```

### Denial Message

Not applicable.

## Autonomous Message

### Nonhierarchical

[O.81002]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT::NPC:<parameter>
/* [O.81002] */
/* Facility performance parameter value */
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
/* NPCs in FTU, Cumulative total NPCs */
"[s]abc[&&- [t]def],nnn"
>
.
.
.

>
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT::NPC:<parameter>
/* [O.81002] */
/* Facility performance parameter value */
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
/* NPCs in DS3U, Cumulative total NPCs */
"[s]abc[&&- [t]def],nnn"
>
.
.
.
```

```
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
A ff RTRV EVT EQPT::NPC:<parameter>
/* [0.81002] */
/* Thresholding Mode:Facility performance parameter value */
"h:xxxxxxxx,h:xxxxxxxx,h:xxxxxxxx,h:xxxxxxxx"
"h:xxxxxxxx,h:xxxxxxxx,h:xxxxxxxx,h:xxxxxxxx"
"h:xxxxxxxx,h:xxxxxxxx,h:xxxxxxxx,h:xxxxxxxx"
"h:xxxxxxxx,h:xxxxxxxx,h:xxxxxxxx,h:xxxxxxxx"
"h:xxxxxxxx,h:xxxxxxxx,h:xxxxxxxx,h:xxxxxxxx"
"h:xxxxxxxx,h:xxxxxxxx,h:xxxxxxxx,h:xxxxxxxx"
"h:xxxxxxxx,h:xxxxxxxx,h:xxxxxxxx,h:xxxxxxxx"
/* NPCs in HDS3U, Cumulative total NPCs */
"[s]abc[&&-[t]def],nnn"
;
```

## Hierarchical

---

```
[0.81002]
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT::NPC:<parameter>
/* [0.81002] */
/* Facility performance parameter value */
"xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx"
"xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx"
"xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx"
"xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx"
/* NPCs in FTU, Cumulative total NPCs */
"uv-m-np[&&-uv-m-qr],nnn"
>
.
.
.
```

```
>
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT::NPC:<parameter>
 /* [0.81002] */
 /* Facility performance parameter value */
 "xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx"
 "xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx"
 "xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx"
 "xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx"
 /* NPCs in DS3U, Cumulative total NPCs */
 "uv-m-np[&&-uv-m-qr],nnn"
>
 .
 .
 .

>
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
A ff RTRV EVT EQPT::NPC:<parameter>
 /* [0.81002] */
 /* Thresholding Mode:Facility performance parameter value */
 "h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx"
 "h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx"
 "h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx"
 "h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx"
 "h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx"
 "h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx"
 "h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx,h:xxxxxxxxxx"
 /* NPCs in HDS3U, Cumulative total NPCs */
 "uv-m-np[&&-uv-m-qr],nnn"
;
```

### Explanation Of Parameters

---

#### parameter

- Facility performance parameter

For DS1 signal (Not applicable to DA or TA type NPCs):

| <i>parameter</i> | <i>Explanation</i>        |
|------------------|---------------------------|
| OOF              | Out Of Frame              |
| SLIP             | Slip counts               |
| ERS              | Errored Seconds           |
| SERS             | Severely Errored Seconds  |
| COFA             | Change Of Frame Alignment |
| BPV              | Bipolar Violation         |
| SANE             | Shelf Alarm Near End      |
| SAFE             | Shelf Alarm Far End       |

For TH type NPCs:

| <i>parameter</i> | <i>Explanation</i>       |
|------------------|--------------------------|
| CRC              | CRC Block Errors         |
| FRER             | Framing Errors           |
| OFS              | Out of Frame Seconds     |
| ES               | Errored Seconds          |
| SES              | Severely Errored Seconds |
| CSS              | Controlled Slip Seconds  |
| CV               | Coding Violations        |
| UAS              | Unavailable Seconds      |
| UATC             | Unavailable Time Count   |
| MER              | Multiframe Errors        |

**Note:** For TH type NPCs, only the daily parameters will be output by this message.

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number, the first NPC in a module.

**[t]def** - The 3- or 4-digit nonhierarchical NPC number, the last NPC in a module.

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

|                                                                  |                                                                  |                                                                  |                                                                  |                                                                  |                                                                  |
|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|
| Unit<br>1                                                        | Unit<br>2                                                        | Unit<br>3                                                        | Unit<br>4                                                        | Unit<br>5                                                        | Unit<br>6                                                        |
| <b>NPC</b><br><b>001-003</b><br><b>005-007</b><br><b>009-011</b> | <b>NPC</b><br><b>161-163</b><br><b>165-167</b><br><b>169-171</b> | <b>NPC</b><br><b>321-323</b><br><b>325-327</b><br><b>329-331</b> | <b>NPC</b><br><b>481-483</b><br><b>485-487</b><br><b>489-491</b> | <b>NPC</b><br><b>641-643</b><br><b>645-647</b><br><b>649-651</b> | <b>NPC</b><br><b>801-803</b><br><b>805-807</b><br><b>809-811</b> |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
| <b>157-159</b><br><b>16A-16C</b><br><b>16E-16G</b>               | <b>317-319</b><br><b>32A-32C</b><br><b>32E-32G</b>               | <b>477-479</b><br><b>48A-48C</b><br><b>48E-48G</b>               | <b>637-639</b><br><b>64A-64C</b><br><b>64E-64G</b>               | <b>797-799</b><br><b>80A-80C</b><br><b>80E-80G</b>               | <b>957-959</b><br><b>96A-96C</b><br><b>96E-96G</b>               |



If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- Hierarchical NPC number, the first NPC in a module.

**uv-m-qr**

- Hierarchical NPC number, the last NPC in a module.

**uv** - Unit number

**m** - Module number

**np, qr** - NPC number within the module

The valid values are listed below:

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**TOT** - Total

**nnn** - Cumulative total number of NPCs in the module

A module is either an FTM or a Multiplexer on a DS3U with the specified facility performance parameter value greater than 0.

One DS3U output module contains the information about NPCs on one Multiplexer.

**xxxxxx** - Facility performance parameter value (00000 through 65536)

This value is used when there is no TH type NPC provisioned.

**h** - Thresholding Mode for TH type NPCs.

| <i>h</i> | <i>Explanation</i> |
|----------|--------------------|
| I        | Inhibited          |
| A        | Allowed            |

If the count of a common parameter, that is, CRC, FRER or MER, is to be output, a dash ("-") will be output in this field for a non-TH type NPC within a hybrid DS3U with mixed NPC types.

**xxxxxxxxxx**

- Facility performance parameter value for TH type NPCs  
(000000000 through 345600000)

## **RTRV,ALM,EQPT,NPC,CFA,CGA,LOS**

### **AUDIT QUERY FACILITY PERFORMANCE PARAMETERS**

#### **Explanation Of Command**

This message indicates all equipped facility terminating, DS3 unit and Hybrid DS3 unit (HDS3U) network processing circuits have zero values for a specified facility performance parameter since local midnight. See message I.51011 for setting those performance parameters you would like to have measured and collected. Also see messages O.81001, O.81002, O.81003, and O.81005 for other output on performance parameters.

#### **Command**

[I.81001]

**RTRV-ALM-EQPT: [<xy>]:NPC:[<ww>]:{CFA|CGA|LOS};**

#### **Completion Message**

[O.81004]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV EVT EQPT::NPC:[ww]:<parameter> COMPLD
/* [O.81004] */
/* All NPC's have zero values */
;
```

#### **Denial Message**

Not applicable.

### **Autonomous Message**

---

[O.81004]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT::NPC:<parameter>
/* [O.81004] */
/* All NPCS have zero values */
;
```

### **Explanation Of Parameters**

---

**CFA** - Carrier failure alarm  
**CGA** - Carrier group alarm

**ALL** - All

**NPCS** - Network processing circuits

**TOT** - Total

Total of all NPCS

#### **parameter**

- Facility performance parameter

For DS1 signal:

| <i>parameter</i> | <i>Explanation</i>        |
|------------------|---------------------------|
| OOF              | Out Of Frame              |
| SLIP             | Slip counts               |
| ERS              | Errored Seconds           |
| SERS             | Severely Errored Second   |
| COFA             | Change Of Frame Alignment |
| BPV              | Bipolar Violation         |
| SANE             | Shelf Alarm Near End      |
| SAFE             | Shelf Alarm Far End       |

For TH type NPCs:

| <i>parameter</i> | <i>Explanation</i>       |
|------------------|--------------------------|
| CRC              | CRC Block Errors         |
| FRER             | Framing Errors           |
| OFS              | Out of Frame Seconds     |
| ES               | Errored Seconds          |
| SES              | Severely Errored Seconds |
| CSS              | Controlled Slip Seconds  |
| UAS              | Unavailable Seconds      |
| UATC             | Unavailable Time Count   |
| MER              | Multiframe Errors        |

## **RTRV,ALM,EQPT,RT,DL**

### **UTILITY QUERY ALARMS**

#### **Explanation Of Command**

This message retrieves the information of non-digroup-associated alarm(s) declared for a SLC® carrier remote terminal. Two completion output formats, O.53141 and O.53142, are employed for this message. Message O.53141 is used to present SLC® Series 5 carrier Feature Package C (FPC) related alarms, and message O.53142 is used for SLC 96 carrier-related alarms.

#### **Command**

[I.53141]

RTRV-ALM-EQPT: [<xy>]: {RT|DL} - ffff: [ww];

## Completion Message

---

[O.53141]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM EQPT::{RT|DL}-ffff:[ww] COMPLD
/* [O.53141] */
/* Alarm type:Alarm status */
"DLF:uu"
"MISC1:uu"
"MISC2:uu"
"PWR:uu"
"COMP:uu"
"EEPROM:uu"
"RGF:uu"
"{RT|DL}:uu"
/* Mode of operation */
"g[g]"
;
```

[O.53142]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM EQPT::{RT|DL}-ffff:[ww] COMPLD
/* [O.53142] */
/* Alarm type:Alarm status */
"PWR:uu"
"MISC:uu"
"{RT|DL}:uu"
/* Mode of operation */
"g[g]"
[/* Protection switching related minor alarm handling */]
["x"]
;
```

## Denial Message

---

[O.53141.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM EQPT::{RT|DL}-ffff:[ww] DENY
mmm
/* [O.53141.01] */
/* <explanation of the error condition code> */
[/* mode of operation */]
["g[g]"]
;
```

## Autonomous Message

---

Not applicable.



## Explanation Of Parameters

| <b>ALMS</b>   | - Alarm                                                                                                                                                                                                                                                    |      |             |     |                                     |     |                                     |     |                                        |    |          |
|---------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------|-------------|-----|-------------------------------------|-----|-------------------------------------|-----|----------------------------------------|----|----------|
| <b>RT</b>     | - Remote terminal                                                                                                                                                                                                                                          |      |             |     |                                     |     |                                     |     |                                        |    |          |
| <b>DL</b>     | - Digital carrier line unit (DCLU)                                                                                                                                                                                                                         |      |             |     |                                     |     |                                     |     |                                        |    |          |
| <b>ffff</b>   | - Remote Terminal ID number (0000 through 9999)                                                                                                                                                                                                            |      |             |     |                                     |     |                                     |     |                                        |    |          |
| <b>MD</b>     | - Mode                                                                                                                                                                                                                                                     |      |             |     |                                     |     |                                     |     |                                        |    |          |
| <b>g[g]</b>   | - Operation Mode of a SLC® carrier bank                                                                                                                                                                                                                    |      |             |     |                                     |     |                                     |     |                                        |    |          |
|               | <table> <tr> <th>g[g]</th><th>Explanation</th></tr> <tr> <td>1</td><td>SLC 96 carrier Mode 1</td></tr> <tr> <td>3</td><td>SLC 96 carrier Mode 3</td></tr> <tr> <td>C</td><td>SLC Series 5 carrier FPC</td></tr> </table>                                   | g[g] | Explanation | 1   | SLC 96 carrier Mode 1               | 3   | SLC 96 carrier Mode 3               | C   | SLC Series 5 carrier FPC               |    |          |
| g[g]          | Explanation                                                                                                                                                                                                                                                |      |             |     |                                     |     |                                     |     |                                        |    |          |
| 1             | SLC 96 carrier Mode 1                                                                                                                                                                                                                                      |      |             |     |                                     |     |                                     |     |                                        |    |          |
| 3             | SLC 96 carrier Mode 3                                                                                                                                                                                                                                      |      |             |     |                                     |     |                                     |     |                                        |    |          |
| C             | SLC Series 5 carrier FPC                                                                                                                                                                                                                                   |      |             |     |                                     |     |                                     |     |                                        |    |          |
| <b>DLF</b>    | - Data link failure                                                                                                                                                                                                                                        |      |             |     |                                     |     |                                     |     |                                        |    |          |
| <b>tuu</b>    | - DLF states                                                                                                                                                                                                                                               |      |             |     |                                     |     |                                     |     |                                        |    |          |
|               | <table> <tr> <th>tuu</th><th>Explanation</th></tr> <tr> <td>AMN</td><td>DLF on Digroup A causes minor alarm</td></tr> <tr> <td>PMN</td><td>DLF on Digroup P causes minor alarm</td></tr> <tr> <td>---</td><td>No DLF</td></tr> </table>                    | tuu  | Explanation | AMN | DLF on Digroup A causes minor alarm | PMN | DLF on Digroup P causes minor alarm | --- | No DLF                                 |    |          |
| tuu           | Explanation                                                                                                                                                                                                                                                |      |             |     |                                     |     |                                     |     |                                        |    |          |
| AMN           | DLF on Digroup A causes minor alarm                                                                                                                                                                                                                        |      |             |     |                                     |     |                                     |     |                                        |    |          |
| PMN           | DLF on Digroup P causes minor alarm                                                                                                                                                                                                                        |      |             |     |                                     |     |                                     |     |                                        |    |          |
| ---           | No DLF                                                                                                                                                                                                                                                     |      |             |     |                                     |     |                                     |     |                                        |    |          |
| <b>MISC1</b>  | - Miscellaneous alarm 1                                                                                                                                                                                                                                    |      |             |     |                                     |     |                                     |     |                                        |    |          |
| <b>MISC2</b>  | - Miscellaneous alarm 2                                                                                                                                                                                                                                    |      |             |     |                                     |     |                                     |     |                                        |    |          |
| <b>PWR</b>    | - Power alarm                                                                                                                                                                                                                                              |      |             |     |                                     |     |                                     |     |                                        |    |          |
| <b>COMP</b>   | - Compatibility alarm                                                                                                                                                                                                                                      |      |             |     |                                     |     |                                     |     |                                        |    |          |
| <b>EEPROM</b> | - EEPROM Alarm                                                                                                                                                                                                                                             |      |             |     |                                     |     |                                     |     |                                        |    |          |
| <b>RGF</b>    | - Ringing generator failure                                                                                                                                                                                                                                |      |             |     |                                     |     |                                     |     |                                        |    |          |
| <b>uu</b>     | - States for other alarms                                                                                                                                                                                                                                  |      |             |     |                                     |     |                                     |     |                                        |    |          |
|               | <table> <tr> <th>uu</th><th>Explanation</th></tr> <tr> <td>MJ</td><td>Major alarm</td></tr> <tr> <td>MN</td><td>Minor alarm</td></tr> <tr> <td>MM</td><td>Major alarm and Minor alarm coexisting</td></tr> <tr> <td>--</td><td>No alarm</td></tr> </table> | uu   | Explanation | MJ  | Major alarm                         | MN  | Minor alarm                         | MM  | Major alarm and Minor alarm coexisting | -- | No alarm |
| uu            | Explanation                                                                                                                                                                                                                                                |      |             |     |                                     |     |                                     |     |                                        |    |          |
| MJ            | Major alarm                                                                                                                                                                                                                                                |      |             |     |                                     |     |                                     |     |                                        |    |          |
| MN            | Minor alarm                                                                                                                                                                                                                                                |      |             |     |                                     |     |                                     |     |                                        |    |          |
| MM            | Major alarm and Minor alarm coexisting                                                                                                                                                                                                                     |      |             |     |                                     |     |                                     |     |                                        |    |          |
| --            | No alarm                                                                                                                                                                                                                                                   |      |             |     |                                     |     |                                     |     |                                        |    |          |

**SWMN** - Protection switch related minor alarm

**x** - Protection switch related minor alarm handling setting

*x Explanation*

**R** Declare locally and send MN via data link to the DCLU

**L** Declare locally only

**mmmm** - Error condition code

*mmmm Explanation*

**SAOS** UC is out of service

**SNVS** UC is in service but failed

**IDNV** Bank id number not found

**SNVS** The mode of the RT is not applicable

## **RTRV,ALM,T3**

### **QUERY DS3 ALARMS**

#### **Explanation Of Command**

This command queries the state of the facility alarm on all DS3 and Hybrid DS3 facilities. In addition, if the respective bit has been enabled in Message 51011, this command generates an autonomous message and appends it to the midnight output message.

For Hybrid DS3 facilities the Remote Alarm Indications (RAI) that are carried by the X-bits of the DS3 signal are reported also.

#### **Command**

[I.56331]

**RTRV-ALM-T3: [<xy>] :: [ww];**

## Completion Message

This output message applies to DS3s in regular DS3 Units

[O.56331]

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM T3:::[ww] COMPLD
 /* [O.56331] */
 /* Total Number of DS3 Reporting Facility Alarm> */
 "ppp"
 /* UNIT Number:Alarm State LOS OOF BER AIS IDLE */
 "UNIT-[q]q:xxlobai,xxlobai,xxlobai,xxlobai,xxlobai,xxlobai"
["UNIT-[q]q:xxlobai,xxlobai,xxlobai,xxlobai,xxlobai,xxlobai"]
["UNIT-[q]q:xxlobai,xxlobai,xxlobai,xxlobai,xxlobai,xxlobai"]
["UNIT-[q]q:xxlobai,xxlobai,xxlobai,xxlobai,xxlobai,xxlobai"]
[>]
[.....]
[.....]
[>]
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV ALM T3:::[ww] COMPLD]
[/* [O.56331] */]
[/* Total Number of DS3 Reporting Facility Alarm> */]
["ppp"]
[/* UNIT Number:Alarm State LOS OOF BER AIS IDLE */]
["UNIT-[q]q:xxlobai,xxlobai,xxlobai,xxlobai,xxlobai,xxlobai"]
["UNIT-[q]q:xxlobai,xxlobai,xxlobai,xxlobai,xxlobai,xxlobai"]
["UNIT-[q]q:xxlobai,xxlobai,xxlobai,xxlobai,xxlobai,xxlobai"]
["UNIT-[q]q:xxlobai,xxlobai,xxlobai,xxlobai,xxlobai,xxlobai"]
;

```

[O.56332]

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM T3:::[ww] COMPLD
 /* [O.56332] */
 /* <All DS3 are in either Clear or Unequipped State> */
;

```

This output applies to DS3s in Hybrid DS3 Units.

[O.56333]

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM T3:::[ww] COMPLD
 /* [O.56333] */
 /* Total Number of DS3 Reporting Facility Alarm> */
 "ppp"
 /* UNIT Number:Alarm State LOS OOF BER AIS IDLE RAI*/
 "UNIT-[q]q:xxlobair,xxlobair,xxlobair,xxlobair,xxlobair,xxlobair"
["UNIT-[q]q:xxlobair,xxlobair,xxlobair,xxlobair,xxlobair,xxlobair"]
["UNIT-[q]q:xxlobair,xxlobair,xxlobair,xxlobair,xxlobair,xxlobair"]
["UNIT-[q]q:xxlobair,xxlobair,xxlobair,xxlobair,xxlobair,xxlobair"]
[>]
[.....]
[.....]
[>]
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV ALM T3:::[ww] COMPLD]
[/* [O.56333] */]
[/* Total Number of DS3 Reporting Facility Alarm> */]
["ppp"]
[/* UNIT Number:Alarm State LOS OOF BER AIS IDLE RAI */]
["UNIT-[q]q:xxlobair,xxlobair,xxlobair,xxlobair,xxlobair,xxlobair"]
["UNIT-[q]q:xxlobair,xxlobair,xxlobair,xxlobair,xxlobair,xxlobair"]
["UNIT-[q]q:xxlobair,xxlobair,xxlobair,xxlobair,xxlobair,xxlobair"]
["UNIT-[q]q:xxlobair,xxlobair,xxlobair,xxlobair,xxlobair,xxlobair"]
;

```

[O.56332]

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM T3:::[ww] COMPLD
 /* [O.56332] */
 /* <All DS3 are in either Clear or Unequipped State> */
;

```

### Denial Message

Not applicable.

## Autonomous Message

This output message applies to DS3s in regular DS3 Units

[O.56331]

```

 <xy> yy-mm-dd hh:mm:ss
A ff REPT ALM T3
 /* [O.56331] */
 /* Total Number of DS3 Reporting Facility Alarm> */
 "ppp"
 /* UNIT Number:Alarm State LOS OOF BER AIS IDLE */
 "UNIT-[q]q:xxlobai,xxlobai,xxlobai,xxlobai,xxlobai,xxlobai"
["UNIT-[q]q:xxlobai,xxlobai,xxlobai,xxlobai,xxlobai,xxlobai"]
["UNIT-[q]q:xxlobai,xxlobai,xxlobai,xxlobai,xxlobai,xxlobai"]
["UNIT-[q]q:xxlobai,xxlobai,xxlobai,xxlobai,xxlobai,xxlobai"]
[>]
[.....]
[.....]
[>]
[<xy> yy-mm-dd hh:mm:ss]
[A ff REPT ALM T3]
[/* [O.56331] */]
[/* Total Number of DS3 Reporting Facility Alarm> */]
["ppp"]
[/* UNIT Number:Alarm State LOS OOF BER AIS IDLE */]
["UNIT-[q]q:xxlobai,xxlobai,xxlobai,xxlobai,xxlobai,xxlobai"]
["UNIT-[q]q:xxlobai,xxlobai,xxlobai,xxlobai,xxlobai,xxlobai"]
["UNIT-[q]q:xxlobai,xxlobai,xxlobai,xxlobai,xxlobai,xxlobai"]
["UNIT-[q]q:xxlobai,xxlobai,xxlobai,xxlobai,xxlobai,xxlobai"]
["UNIT-[q]q:xxlobai,xxlobai,xxlobai,xxlobai,xxlobai,xxlobai"]
;

```

[O.56332]

```

 <xy> yy-mm-dd hh:mm:ss
A ff REPT ALM T3
 /* [O.56332] */
 /* <All DS3 are in either Clear or Unequipped State> */
;

```

This output applies to DS3s in Hybrid DS3 Units.

[O.56333]

```

 <xy> yy-mm-dd hh:mm:ss
A ff REPT ALM T3
 /* [O.56333] */
 /* Total Number of DS3 Reporting Facility Alarm> */
 "ppp"
 /* UNIT Number:Alarm State LOS OOF BER AIS IDLE RAI */
 "UNIT-[q]q:xxlobair,xxlobair,xxlobair,xxlobair,xxlobair,xxlobair"
["UNIT-[q]q:xxlobair,xxlobair,xxlobair,xxlobair,xxlobair,xxlobair"]
["UNIT-[q]q:xxlobair,xxlobair,xxlobair,xxlobair,xxlobair,xxlobair"]
["UNIT-[q]q:xxlobair,xxlobair,xxlobair,xxlobair,xxlobair,xxlobair"]
[>]
[.....]
[.....]
[>]
[<xy> yy-mm-dd hh:mm:ss]
[A ff REPT ALM T3]
[/* [O.56333] */]
[/* Total Number of DS3 Reporting Facility Alarm> */]
["ppp"]
[/* UNIT Number:Alarm State LOS OOF BER AIS IDLE RAI */]
["UNIT-[q]q:xxlobair,xxlobair,xxlobair,xxlobair,xxlobair,xxlobair"]
["UNIT-[q]q:xxlobair,xxlobair,xxlobair,xxlobair,xxlobair,xxlobair"]
["UNIT-[q]q:xxlobair,xxlobair,xxlobair,xxlobair,xxlobair,xxlobair"]
["UNIT-[q]q:xxlobair,xxlobair,xxlobair,xxlobair,xxlobair,xxlobair"]
;

```

[O.56332]

```

 <xy> yy-mm-dd hh:mm:ss
A ff REPT ALM T3
 /* [O.56332] */
 /* <All DS3 are in either Clear or Unequipped State> */
;

```

## Explanation Of Parameters

|             |                                                                                                                                                                 |
|-------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <b>ALM</b>  | - Alarm                                                                                                                                                         |
| <b>TOT</b>  | - Total number of facilities reporting alarms                                                                                                                   |
| <b>ppp</b>  | - The total number of DS3 facilities in the output segment that are reporting critical and major facility alarms                                                |
| <b>UNIT</b> | - Unit                                                                                                                                                          |
| <b>[q]q</b> | - Unit number (1 through 16)                                                                                                                                    |
| <b>LOS</b>  | - Loss of signal                                                                                                                                                |
| <b>OOF</b>  | - Out of frame                                                                                                                                                  |
| <b>BER</b>  | - Bit error rate                                                                                                                                                |
| <b>AIS</b>  | - Alarm indication signal                                                                                                                                       |
| <b>IDLE</b> | - Idle signal                                                                                                                                                   |
| <b>RAI</b>  | - Remote Alarm Indication (Hybrid DS3s only)                                                                                                                    |
| <b>xx</b>   | - The facility alarm status of the DS3:                                                                                                                         |
| <b>CR</b>   | - Critical alarm                                                                                                                                                |
| <b>MJ</b>   | - Major alarm for RAI (Hybrid DS3s only)                                                                                                                        |
| <b>--</b>   | - The DS3 is unequipped                                                                                                                                         |
| <b>ER</b>   | - Error (either the MMFG selected to serve the facility is Out of Service or In Service_Pested, or the FLI selected to serve the facility is In Service_Pested) |
| <b>CL</b>   | - Clear (no alarm, no AIS or IDLE condition)                                                                                                                    |
| <b>UX</b>   | - The unit is out of service, data unavailable                                                                                                                  |
| <b>IN</b>   | - Informational alarm (either AIS or IDLE)                                                                                                                      |
| <b>l</b>    | - The loss of signal alarm status for a DS3 facility:                                                                                                           |
| <b>0</b>    | - The loss of signal alarm is clear                                                                                                                             |
| <b>1</b>    | - The loss of signal alarm is active                                                                                                                            |
| <b>-</b>    | - The xx field is either UX, ER or --                                                                                                                           |
| <b>o</b>    | - The out of frame alarm status for a DS3 facility:                                                                                                             |
| <b>0</b>    | - The out of frame alarm is clear                                                                                                                               |
| <b>1</b>    | - The out of frame alarm is active                                                                                                                              |
| <b>-</b>    | - The xx field is either UX, ER or --                                                                                                                           |
| <b>b</b>    | - The high bit error rate alarm status for a DS3 facility:                                                                                                      |
| <b>0</b>    | - The high BER alarm is clear                                                                                                                                   |
| <b>1</b>    | - The high BER alarm is active                                                                                                                                  |
| <b>-</b>    | - The xx field is either UX, ER or --                                                                                                                           |



- a**            - The alarm indication signal (AIS) alarm status for a DS3 facility:
  - 0**            - The AIS alarm is clear
  - 1**            - The AIS alarm is active
  - - The xx field is either UX, ER or --
  
- i**            - The idle signal alarm status for a DS3 facility:
  - 0**            - The idle signal alarm is clear
  - 1**            - The idle signal alarm is active
  - - The xx field is either UX, ER or --
  
- r**            - The Remote Alarm Indication (RAI) for a Hybrid DS3 facility:
  - 0**            - The RAI alarm is clear
  - 1**            - The RAI alarm is active
  - - The xx field is either CR, UX, ER, or --
  
- e**            - Number of lines in each segment (2 to 5)

## **RTRV,ALM,T3,DS3ALM**

### **QUERY DS3 ALARMS DELAY TIME AND DS1 ALARMS SUPPRESSION STATUS IN DS3Us**

#### **Explanation Of Command**

This command queries the delay time setting for the Hybrid/DS3 facility alarm messages output and queries the status of alarm messages suppression for DS1s in DS3 units and DS1s and E1s in Hybrid DS3 units.

#### **Command**

[I.56381]

RTRV-ALM-T3:[<xy>]::[ww]:DS3ALM;

#### **Completion Message**

[O.56381]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ALM T3:::[ww]:DS3ALM COMPLD
/* [O.56381] */
/* Delay Time:Suppression Status */
"[x]x:{ON|OFF}"
;
```

#### **Denial Message**

Not applicable.

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

- DS3ALM** - DS3 Alarm Activate Integration Time and Message Suppression Status
- [x]x** - Delay time which may be 2,3,4,5,6,7,8,9, or 10 seconds.
- ON** - The alarm messages suppression for DS1s in DS3 units is turned on.
- OFF** - The alarm messages suppression for DS1s in DS3 units is turned off.

## **RTRV,BDCST,T0**

### **UTILITY QUERY BROADCAST**

#### **Explanation Of Command**

This command requests a listing of the tributaries (**T0**) connected to a specified broadcast type source (**FROM**).

The output message header line lists the full tributary, and the data lines list all the tributaries (**T0s**) connected to a broadcast type circuit with the specified source (**FROM**). Other **T0s** will appear in following lines, with sufficient lines to report all of the **T0s** involved, six per line. The last line of the message will be filled with zeros if there are less than eight **T0s** (or a multiple thereof) connected.

You must enter the first channel of the broadcast source for this command.

#### **Command**

##### **Nonhierarchical**

[I.52111]

**RTRV-BDCST-T0 : [<xy>] : [s]abc-ddd : [ww] ;**

##### **Hierarchical**

[I.52111]

**RTRV-BDCST-T0 : [<xy>] : uv-m-np-ddd : [ww] ;**

---

## Completion Message

---

### Nonhierarchical

---

[O.52111]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV BDCST T0::[s]abc-ddd[&&-eee]:[ww] COMPLD
/* [O.52111] */
/* <each data line can list up to eight sources> */
["[t]rst-uuu,[t]rst-uuu,[t]rst-uuu,[t]rst-uuu,[t]rst-uuu,[t]rst-uuu,[t]rst-uuu,
[t]rst-uuu"]
["[t]rst-uuu,[t]rst-uuu,[t]rst-uuu,[t]rst-uuu,[t]rst-uuu,[t]rst-uuu,[t]rst-uuu,
[t]rst-uuu"]
["[t]rst-uuu,[t]rst-uuu,[t]rst-uuu,[t]rst-uuu,[t]rst-uuu,[t]rst-uuu,[t]rst-uuu,
[t]rst-uuu"]rst
"[t]rst-uuu,[t]rst-uuu,[t]rst-uuu,[t]rst-uuu,[t]rst-uuu,[t]rst-uuu,[t]rst-uuu,
[t]rst-uuu"
/* Full tributary */
"[t]ghi-jjj"
/* Number of data field in one segment of the message */
"xx"
;
```

### Hierarchical

---

[O.52111]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV BDCST T0::uv-m-np-ddd[&&-eee]:[ww] COMPLD
/* [O.52111] */
/* <each data line can list up to six sources> */
["ed-h-fg-uuu,ed-h-fg-uuu,ed-h-fg-uuu,ed-h-fg-uuu,ed-h-fg-uuu,ed-h-fg-uuu"]
["ed-h-fg-uuu,ed-h-fg-uuu,ed-h-fg-uuu,ed-h-fg-uuu,ed-h-fg-uuu,ed-h-fg-uuu"]
["ed-h-fg-uuu,ed-h-fg-uuu,ed-h-fg-uuu,ed-h-fg-uuu,ed-h-fg-uuu,ed-h-fg-uuu"]
"ed-h-fg-uuu,ed-h-fg-uuu,ed-h-fg-uuu,ed-h-fg-uuu,ed-h-fg-uuu,ed-h-fg-uuu"
/* Full tributary */
"wx-k-qr-jjj"
/* Number of data field in one segment of the message */
"xx"
;
```

---

## Denial Message

---

---

### Nonhierarchical

---

[O.52111.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV BDCST T0::[s]abc-ddd:[ww] DENY
 mmmm
 /* [0.52111.01] */
 /* <explanation of error condition code> */
[/*Bank ID, Mode, Digroup A NPC Number*/]
["RT-ffff,g[g],[t]aaa"
 /* {UEQD|NOBBL|COND-cc} */
;
```

---

### Hierarchical

---

[O.52111.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV BDCST T0::uv-m-np-ddd:[ww] DENY
 mmmm
 /* [0.52111.01] */
 /* <explanation of error condition code> */
[/*Bank ID, Mode, Digroup A NPC Number*/]
["RT-ffff,g[g],wx-j-aa"
 /* {UEQD|NOBBL|COND-cc} */
;
```

---

## Autonomous Message

---

Not applicable.

---

## Explanation Of Parameters

---

[s]abcd

- Nonhierarchical FROM termination number

[s]abc

- The 3- or 4-digit nonhierarchical FROM NPC number belonging to FTU (FT type), DS3U (DT type) or HDS3U (HT type)

ddd

- Channel number denoting the first channel of a channel range specification

If NPC numbers are expressed in three digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |
| <b>16A-16H</b>               | <b>32A-32H</b>               | <b>48A-48H</b>               | <b>64A-64H</b>               | <b>80A-80H</b>               | <b>96A-96H</b>               |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |

| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |



If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

uv-m-np

- Hierarchical FROM termination number

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module

The allowable values are presented below:

DE, DS, and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

001-024 (Domestic)

001-047 Odd only (SLC 96® Carrier, Mode 3, DGA)  
049-095 Odd only (SLC 96 Carrier, Mode 3, DGC)  
001-024 Odd and Even (SLC 96 Carrier, Mode 1, DGA)  
025-048 Odd and Even (SLC 96 Carrier, Mode 1, DGB)  
049-072 Odd and Even (SLC 96 Carrier, Mode 1, DGC)  
073-096 Odd and Even (SLC 96 Carrier, Mode 1, DGD)  
001-024 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA)  
025-048 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB)  
049-072 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC)  
073-096 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD)

If a data line contains fewer tributaries than data fields the data fields without corresponding tributary information will be filled with zeros.

**[t]ghijjj**

- Nonhierarchical termination number

**[t]ghi** - The 3- or 4-digit nonhierarchical NPC number of the full tributary with the same valid values as [s]abc.

**jjj** - Channel number of the full tributary with the same valid values as ddd.

**[t]rstuuu**

- Nonhierarchical termination number

**[t]rst** - The 3- or 4-digit nonhierarchical NPC number of additional tributaries with the same valid values as [s]abc.

**uuu** - Channel number of additional tributaries with the same valid values as ddd.

**[t]aaa** - The 3- or 4-digit nonhierarchical TO NPC number of an RT/DL Digroup A with the same valid values as [s]abc.

**wxjaa** - Hierarchical TO termination number of an RT/DL Digroup A with the same valid values as uvmnp

**ed-h-fg**

- Hierarchical TO termination number with the same valid values as uv-m-np.

**wx-j-aa**

- Hierarchical TO termination number of an RT/DL Digroup A with the same valid values as uv-m-np.

**eee** - Channel number denoting the last channel of a range specification with the same valid values as ddd.

**xx** - Number of data fields in the current message segment (01 through 32)

**e** - Number of lines in the message (2 through 5)

**UEQD** - Unequipped

**NOBBL** - No backbone leg

The requested printout of all the tributaries connected to the DACS II broadcast source abcdde was denied because the source NPC was not a backbone leg.

**RT** - Remote terminal

**ffff** - Bank identification number (0000 through 9999)

**[g]g** - Mode of operation

*[g]g Explanation*

|   |                                          |
|---|------------------------------------------|
| 1 | SLC 96 Carrier Mode 1                    |
| 3 | SLC 96 Carrier Mode 3                    |
| C | SLC Series 5 Carrier (Feature Package C) |

**COND** - Condition

**cc** **mmmm** - Error condition code

**cc** **mmmm** *Explanation*

|           |             |                                                          |
|-----------|-------------|----------------------------------------------------------|
| <b>0B</b> | <b>IDNV</b> | Invalid CEPT NPC                                         |
| <b>62</b> | <b>IDNV</b> | Invalid channel number                                   |
| <b>63</b> | <b>IDNV</b> | NPC is a DGP                                             |
| <b>7F</b> | <b>SNVS</b> | NPC is not added                                         |
| <b>F7</b> | <b>ENRE</b> | Corresponding NPC for virtual channel is not provisioned |
| <b>70</b> | <b>SNVS</b> | NPC invalid type                                         |

## **RTRV,BDCST,T0,ALL**

### **QUERY BROADCAST ALL**

#### **Explanation Of Command**

This message requests a source listing for all the FROM terminations or for the clear DS1 network processing circuits that are associated with broadcast connections.

The ABT-CMD command may be used to stop the output of this message.

#### **Command**

[I.52101]

**RTRV-BDCST-T0:[<xy>]::[ww]:ALL;**

## Completion Message

---

### Nonhierarchical

---

[O.52101]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV BDCST T0:::[ww]:ALL COMPLD
/* [O.52101] */
/* <each data line can list up to eight sources> */
["[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj"
["[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj"
["[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj"
 "[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj"
/* Number of data fields in one segment of the message */
"xx"
>
.
.
.
>

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV BDCST T0:::[ww]:ALL COMPLD
/* [O.52101] */
/* <each data line can list up to eight sources> */
["[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj"
["[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj"
["[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj"
 "[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj,[s]rst-jjj"
/* Number of data fields in one segment of the message */
"xx"
;
```



## Hierarchical

[O.52101]

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV BDCST T0:::[ww]:ALL COMPLD
 /* [0.52101] */
 /* <each data line can list up to six sources> */
 "uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj"
["uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj"]
["uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj"]
["uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj"]
["uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj"]
["uv-m-np-jjj,uv-m-np-jjj,00-0-00-000,00-0-00-000,00-0-00-000,00-0-00-000"]
 /* Number of data fields in one segment of the message */
 "xx"
>
 .
 .
 .
>
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV BDCST T0:::[ww]:ALL COMPLD
 /* [0.52101] */
 /* <each data line can list up to six sources> */
 "uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj"
["uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj"]
["uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj"]
["uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj"]
["uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj,uv-m-np-jjj"]
["uv-m-np-jjj,uv-m-np-jjj,00-0-00-000,00-0-00-000,00-0-00-000,00-0-00-000"]
 /* Number of data fields in one segment of the message */
 "xx"
;

```

## Common

If there is no broadcast connection,

[O.52101]

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV BDCST T0:::[ww]:ALL COMPLD
 /* [0.52101] */
 "000"
;

```

### **Denial Message**

Not applicable.

### **Autonomous Message**

Not applicable.

### **Explanation Of Parameters**

**BDCST** - Broadcast

**ALL** - All (NPCs)

**xx** - Number of data fields (terminations) in a segment (01 through 32)

#### **[s]rst-jjj**

- Nonhierarchical termination number of a broadcast source

The termination number will be output as 0000-000 if there is no source information for the termination.

**[s]rst** - The 3- or 4-digit nonhierarchical NPC number belonging to FTU, DS3U or HDS3U

**jjj** - Source channel number

If NPC numbers are expressed in three digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

|                                                                  |                                                                  |                                                                  |                                                                  |                                                                  |                                                                  |
|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|
| Unit<br>1                                                        | Unit<br>2                                                        | Unit<br>3                                                        | Unit<br>4                                                        | Unit<br>5                                                        | Unit<br>6                                                        |
| <b>NPC</b><br><b>001-003</b><br><b>005-007</b><br><b>009-011</b> | <b>NPC</b><br><b>161-163</b><br><b>165-167</b><br><b>169-171</b> | <b>NPC</b><br><b>321-323</b><br><b>325-327</b><br><b>329-331</b> | <b>NPC</b><br><b>481-483</b><br><b>485-487</b><br><b>489-491</b> | <b>NPC</b><br><b>641-643</b><br><b>645-647</b><br><b>649-651</b> | <b>NPC</b><br><b>801-803</b><br><b>805-807</b><br><b>809-811</b> |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
| <b>157-159</b><br><b>16A-16C</b><br><b>16E-16G</b>               | <b>317-319</b><br><b>32A-32C</b><br><b>32E-32G</b>               | <b>477-479</b><br><b>48A-48C</b><br><b>48E-48G</b>               | <b>637-639</b><br><b>64A-64C</b><br><b>64E-64G</b>               | <b>797-799</b><br><b>80A-80C</b><br><b>80E-80G</b>               | <b>957-959</b><br><b>96A-96C</b><br><b>96E-96G</b>               |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

#### uv-m-npjjj

- Hierarchical NPC number of a broadcast source

The termination number will be output as 00-0-00-000 if there is no source information for the termination.

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module  
**jjj** - Source channel number

The allowable values are presented below:

DE, DS, and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**jjj** - Source channel number

001 through 024

001-047 Odd only (SLC 96® Carrier, Mode 3, DGA)  
049-095 Odd only (SLC 96 Carrier, Mode 3, DGC)  
001-024 Odd and Even (SLC 96 Carrier, Mode 1, DGA)  
025-048 Odd and Even (SLC 96 Carrier, Mode 1, DGB)  
049-072 Odd and Even (SLC 96 Carrier, Mode 1, DGC)  
073-096 Odd and Even (SLC 96 Carrier, Mode 1, DGD)  
001-024 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA)  
025-048 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB)  
049-072 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC)  
073-096 Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD)



## **RTRV,BDCST,T1,FROM**

### **UTILITY QUERY BROADCAST FROM**

#### **Explanation Of Command**

This message requests a listing of the tributary network processing circuits that is associated with a non-channelized digital signal broadcast connection.

#### **Command**

##### **Nonhierarchical**

[I.52121]

**RTRV-BDCST-T1 : [<xy>] : [s]abc : [ww] : FROM;**

##### **Hierarchical**

[I.52121]

**RTRV-BDCST-T1 : [<xy>] : uv-m-np : [ww] : FROM;**

## Completion Message

---

### Nonhierarchical

---

[O.52121]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV BDCST T1::[s]abc:[ww]:FROM COMPLD
/* [O.52121] */
/* <each line lists up to eight tributaries> */
"[t]rst,[t]rst,[t]rst,[t]rst,[t]rst,[t]rst,[t]rst,[t]rst"

"[t]rst,[t]rst,[t]rst,[t]rst,[t]rst,[t]rst,[t]rst,[t]rst"
/* Full tributary */
"[t]ghi"
/* Number of tributaries in the message */
"xxx"
>
:
>
;
```

OR

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV BDCST T1::[s]abc:[ww]:FROM COMPLD
/*[O.52121]*/
"000"
;
```

## Hierarchical

---

[O.52121]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV BDCST T1::uv-m-np:[ww]:FROM COMPLD
/* [O.52121] */
/* <each line lists up to eight tributaries> */
"wx-k-qr,wx-k-qr,wx-k-qr,wx-k-qr,wx-k-qr,wx-k-qr,wx-k-qr,wx-k-qr"

"wx-k-qr,wx-k-qr,wx-k-qr,wx-k-qr,wx-k-qr,wx-k-qr,wx-k-qr,wx-k-qr"
/* Full tributary */
"gh-i-jk"
/* Number of tributaries in the message */
"xxx"
>
 : : :
>
;
```

OR

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV BDCST T1::uv-m-np:[ww]:FROM COMPLD
/*[O.52121]*/
"000"
;
```

## Denial Message

---

### Nonhierarchical

---

[O.52121.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV BDCST T1::[s]abc:[ww]:FROM DENY
mmm
/* [O.52121.01] */
/* <explanation of error condition code> */
;
```

## Hierarchical

[O.52121.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV BDCST T1::uv-m-np:[ww]:FROM DENY
mmmm
/* [O.52121.01] */
/* <explanation of error condition code> */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**BCAST** - Broadcast

**FROM** - From

Source network processing circuit

**[s]abc** - The 3- or 4-digit nonhierarchical non-channelized source (FROM)  
NPC Number, whose tributaries will be listed

**[t]ghi** - The 3- or 4-digit full tributary (TO) NPC number

**[t]rst** - The 3- or 4-digit tributary (TO) NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

|                                                                  |                                                                  |                                                                  |                                                                  |                                                                  |                                                                  |
|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|
| Unit<br>1                                                        | Unit<br>2                                                        | Unit<br>3                                                        | Unit<br>4                                                        | Unit<br>5                                                        | Unit<br>6                                                        |
| <b>NPC</b><br><b>001-003</b><br><b>005-007</b><br><b>009-011</b> | <b>NPC</b><br><b>161-163</b><br><b>165-167</b><br><b>169-171</b> | <b>NPC</b><br><b>321-323</b><br><b>325-327</b><br><b>329-331</b> | <b>NPC</b><br><b>481-483</b><br><b>485-487</b><br><b>489-491</b> | <b>NPC</b><br><b>641-643</b><br><b>645-647</b><br><b>649-651</b> | <b>NPC</b><br><b>801-803</b><br><b>805-807</b><br><b>809-811</b> |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
| <b>157-159</b><br><b>16A-16C</b><br><b>16E-16G</b>               | <b>317-319</b><br><b>32A-32C</b><br><b>32E-32G</b>               | <b>477-479</b><br><b>48A-48C</b><br><b>48E-48G</b>               | <b>637-639</b><br><b>64A-64C</b><br><b>64E-64G</b>               | <b>797-799</b><br><b>80A-80C</b><br><b>80E-80G</b>               | <b>957-959</b><br><b>96A-96C</b><br><b>96E-96G</b>               |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |



| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

uv-m-np - Hierarchical number of source (FROM) NPC

**gh-i-jk**

- Hierarchical number of full tributary (TO) NPC

wx-k-qr - Hierarchical number of tributary (TO) NPC

**uv, gh, wx**

- Unit number

**m, i, k**

- Module number

**np, jk, qr**

- NPC number within the module

DE and DA type NPC numbers listed by unit, module, and NPC Number

Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number

Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TA NPC numbers listed by unit, module, and NPC Number

Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**T0** - To

Tributary

**e** - Number of lines in each message segment (2 through 5)

**xxx** - Number of tributary NPCs in the broadcast connection

**cc** **mmmm** - Error condition code

| <b>cc</b> | <b>mmmm</b> | <i>Explanation</i> |
|-----------|-------------|--------------------|
|-----------|-------------|--------------------|

|           |             |                         |
|-----------|-------------|-------------------------|
| <b>15</b> | <b>ENEQ</b> | NPC is unequipped       |
| <b>AD</b> | <b>SNAS</b> | No BBL leg              |
| <b>0B</b> | <b>IDNV</b> | Invalid CEPT NPC        |
| <b>B4</b> | <b>IDNV</b> | NPC is channelized type |

---

## **RTRV,CNFGRN,EQPT,UNIT,EQPD**

### **UTILITY QUERY, EQUIPMENT CONNECTIVITY**

#### **Explanation Of Command**

This message requests a printout of an interunit connectivity matrix. A "1" indicates cross-connections are made between the two units listed in the row and column. A "0" indicates no connectivity between the two units.

The matrix also serves as an equiPAGE map of the time slot interchange (TSI) circuit packs on each side of the cross-connect network.

#### **Command**

[I.53031]

**RTRV - CNFGRN - EQPT : [<xy>] : UNIT : [ww] : EQPD ;**

#### **Completion Message**

[O.53031]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CNFGRN EQPT::UNIT:[ww]:EQPD COMPLD
/* [0.53031] */
/* Units:1,2,3,4,5,6 */
"1:x,x,x,x,x,x"
"2:x,x,x,x,x,x"
"3:x,x,x,x,x,x"
"4:x,x,x,x,x,x"
"5:x,x,x,x,x,x"
"6:x,x,x,x,x,x"
;
```

### **Denial Message**

---

Not applicable.

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**UNIT** - Request information on connectivity between units

**EQPD** - Request equipage status

**x** - Interunit connectivity

x Explanation

1 Connectivity

0 No connectivity

## **RTRV,COND,EQPT,NPC,CS**

### **UTILITY QUERY CIRCUIT STATUS, NPC**

#### **Explanation Of Command**

This message requests the Circuit Status (CS) of an ANSI type Network Processing Circuit (NPC). The response to this query displays the ANSI NPC's Near-end and Far-end Alarm/Status bytes. ANSI capability is supported by DA-type NPCs in a DACS II Facility Terminating Unit or TA-type NPCs in a DACS II DS3 Unit.

**Note:** This message will be denied if the NPC is not equipped as an DA/TA type NPC.

#### **Command**

##### **Nonhierarchical**

[I.53121]

**RTRV-COND-EQPT : [<xy>] : NPC - [s] abc : [ww] : CS ;**

##### **Hierarchical**

[I.53121]

**RTRV-COND-EQPT : [<xy>] : NPC-uv-m-np : [ww] : CS ;**

## **Completion Message**

---

### **Nonhierarchical**

---

[O.53121]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV COND EQPT::NPC-[s]abc:[ww]:CS COMPLD
/* [0.53121] */
/* Near-end Circuit Status,Far-end Circuit Status */
"furyatlo,fumcablo"
;
```

### **Hierarchical**

---

[O.53121]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV COND EQPT::NPC-uv-m-np:[ww]:CS COMPLD
/* [0.53121] */
/* Near-end Circuit Status,Far-end Circuit Status */
"furyatlo,fumcablo"
;
```

## **Denial Message**

---

### **Nonhierarchical**

---

[O.53121.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV COND EQPT::NPC-[s]abc:[ww]:CS DENY
mmmm
/* [0.53121.01] */
/* <explanation of error condition code> */
;
```

## Hierarchical

[O.53121.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV COND EQPT::NPC-uv-m-np:[ww]:CS DENY
 mmmm
 /* [0.53121.01] */
 /* <explanation of error condition code> */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**CS** - Circuit status

**NPC** - Network processing circuit

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number

If NPC numbers are expressed in three digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |



|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

#### uv-m-np

- Hierarchical NPC number

uv - Unit number  
m - Module number  
np - NPC number within Unit

DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

#### furyatlo

- Near-end circuit status. The bits in the near-end byte identify the following alarm/status conditions:

| Field | Explanation                                           |
|-------|-------------------------------------------------------|
| f     | f = 1, if u or r or y or a or t or l or o = 1         |
| u     | u = 1, if an unavailable signal status exists         |
| r     | r = 1, if a Red-CGA exists                            |
| y     | y = 1, if a Yellow-CGA exists                         |
| a     | a = 1, if an AIS-CGA exists                           |
| t     | t = 0, (unused)                                       |
| l     | l = 1, if a payload loopback or test signal is active |
| o     | o = 0, (unused)                                       |

## fumcablo

- Far-end circuit status. The bits in the far-end byte identify the following alarm/status conditions:

| Field | Explanation                                                     |
|-------|-----------------------------------------------------------------|
| f     | f = 1, if u or m or c or a or b or l or o = 1                   |
| u     | u = 1, if a far-end unavailable signal status exists            |
| m     | m = 1, if no ANSI PRMs or RAI has been received for 4.5 seconds |
| c     | c = 1, if loopback retention code is being received             |
| a     | a = 1, if a far-end AIS-CGA or Red-CGA exists                   |
| b     | b = 1, if loopback retention code is being transmitted          |
| l     | l = 1, if a far-end payload loopback is active                  |
| o     | o = 0, (unused)                                                 |

## mmm - Error condition code

| mmm  | Explanation                      |
|------|----------------------------------|
| ENEQ | Subject entity is not equipped   |
| SAOS | Subject entity is out of service |
| ENEQ | Unit is not equipped             |
| SAOS | UC is out of service             |
| SNVS | UC is in service but failed      |
| ENEQ | FTMI is not equipped             |
| SAOS | FTMI is out of service           |
| SNVS | Unit type error                  |
| IDNV | Invalid CEPT NPC                 |
| SAIS | NPC not IU/TI type               |
| SR0F | NPC Failed or Out of Service     |
| ENEQ | MIU is not equipped              |
| SR0F | MIU is failed                    |
| SAOS | MIU is out of service            |
| SNVS | NPC not DA or TA type.           |

## **RTRV,CRS,APPL,ALL**

### **RETRIEVE CROSS-CONNECT INFORMATION BETWEEN PLATFORM APPLICATIONS**

#### **Explanation Of Command**

This command retrieves the cross-connect information between platform application cards either for all application cards grown in the frame or for an individual application card.

The output message identifies:

1. The pseudo channel number for an individual connection that is used in the application-to-application cross-connect commands to identify the connection.
2. The NPC number and application assigned channel number for the first (FROM) application that is part of the connection.
3. The NPC number and application assigned channel number for the second (TO) application if available that is part of the connection.
4. The status of the connection, which is either:
  - fully connected, or
  - reserved.

A reserved connection can be identified by the missing channel number for the application that has not yet requested the connection or the application that has already disconnected the connection. A missing channel number is represented by "---".

Pseudo channel numbers are not real channel numbers; instead, they identify table entries in DACS II that contain the pairs of application channels that are cross-connected to each other. Each cross-connection between application card channels has a unique pseudo channel number that identifies it. Cross-connections between application cards are established by using the NPC number of the other application card that the first application card expects to be cross-connected to and the pseudo channel number. A command to each of the two applications referring to the other application in the command is required. DACS II matches the requests from the two applications that have requested to be cross-

connected by matching the pseudo channel numbers in both requests. For further information, see the manual(s) for the application(s) that you are using.

A cross-connection between applications is considered to be in the "reserved" state if at the time of executing this utility

1. only one application has made a request for the connection, or
2. one of the applications has already disconnected, but the other has not.

An actual physical cross-connect is only made when both applications have made matching requests. Also, the physical cross-connection between applications is taken down when the first of the two applications issues a disconnect command.

### **Command**

---

#### **Nonhierarchical**

---

[I.51201]

**RTRV-CRS-APPL : [<xy>] : : [<ww>] : { [s]abc | ALL } ;**

#### **Hierarchical**

---

[I.51201]

**RTRV-CRS-APPL : [<xy>] : : [<ww>] : { uv-m-np | ALL } ;**

## Completion Message

### Nonhierarchical

[O.51201]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS APPL::[<ww>]:{[s]abc|ALL} COMPLD
 /* [O.51201] */
 /* Pseudo Channel:Appl 1 NPC:Appl 1 Channel:Appl 2 NPC:Appl 2 Channel */
 "ddd:[s]abc:eee:[v]ghi:jjj"
```

```
 .
 .
 .
 "ddd:[s]abc:eee:[v]ghi:jjj"
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
[>]
```

```
 .
 .
 .
[M RTRV CRS APPL::[<ww>]:{[s]abc|ALL} COMPLD]
[/* [O.51201] */]
[/* Pseudo Channel:Appl 1 NPC:Appl 1 Channel:Appl 2 NPC:Appl 2 Channel */]
["ddd:[s]abc:eee:[v]ghi:jjj"]
[.]
[.]
[.]
["ddd:[s]abc:eee:[v]ghi:jjj"]
>
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS APPL::[<ww>]:{abc|ALL} COMPLD
;
```

## Hierarchical

---

[O.51201]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS APPL:::[<ww>]:{uv-m-np|ALL} COMPLD
 /* [O.51201] */
 /* Pseudo Channel:Appl 1 NPC:Appl 1 Channel:Appl 2 NPC:Appl 2 Channel */
 "ddd:uv-m-np:eee:wx-k-qr:jjj"
 .
 .
 .
 "ddd:uv-m-np:eee:wx-k-qr:jjj"
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
[>]
 .
 .
 .
[M RTRV CRS APPL:::[<ww>]:{uv-m-np|ALL} COMPLD]
[/* [O.51201] */]
[/* Pseudo Channel:Appl 1 NPC:Appl 1 Channel:Appl 2 NPC:Appl 2 Channel */]
["ddd:uv-m-np:eee:wx-k-qr:jjj"]
[.]
[.]
[.]
["ddd:uv-m-np:eee:wx-k-qr:jjj"]
>
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS APPL:::[<ww>]:{abc|ALL} COMPLD
;
```

## Common

---

## Denial Message

---

## Nonhierarchical

---

[O.51201]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS APPL:::[<ww>]:{[s]abc|ALL} DENY
 mmmm
 /* [O.51201.01] */
 /* <explanation of error condition code> */
;
```

## Hierarchical

[O.51201]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS APPL:::[<ww>]:{uv-m-np|ALL} DENY
 mmmm
 /* [0.51201.01] */
 /* <explanation of error condition code> */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**APPL** - This utility refers to application cards

The following are currently available applications:

**Type**    *Application*

**SD111** X.50/X.57 Subrate Application

**SD311** Digital Multipoint Bridge (DMB) Application

**SD411** DDS Subrate and MJU Application

**SDxyz** Any other application created after issuing this manual

**[s]abc**        - NPC number for the application card (3- or 4-digit),  
                 which must always be odd.

**uv-m-np**

- NPC number for the application card (hierarchical), "np" must always be odd.

If the NPC number is coded, then the command will generate output for only those application-to-application cross-connections that connect to that application card.

**ALL**        - Output of the entire application-to-application card  
                 cross-connect table is requested.

**ddd**        - Pseudo channel number for this connection, range 1-999

**[s]abc** - NPC number of first application (3- or 4-digit)

**uv-m-np**  
- NPC number of first application (hierarchical)

**eee** - Channel number assigned by first application  
If the channel number is not present because the first application has already disconnected, then three dashes are shown as channel number.

**[v]ghi** - NPC number of second application (3- or 4-digit)

**wx-k-qr**  
- NPC number of second application (hierarchical)

**jjj** - Channel number assigned by second application  
If the channel number is not present because the second application has not yet requested the connection or the second application has already disconnected, then three dashes are shown as channel number.

**mmmm** - Error condition code

| <b>mmmm</b> | <i>Explanation</i> |
|-------------|--------------------|
|-------------|--------------------|

|             |                                |
|-------------|--------------------------------|
| <b>ENEQ</b> | Subject entity is not equipped |
|-------------|--------------------------------|

|             |                                        |
|-------------|----------------------------------------|
| <b>ENEQ</b> | No application NPCs grown in the frame |
|-------------|----------------------------------------|

|             |                                                                |
|-------------|----------------------------------------------------------------|
| <b>ENEQ</b> | No application-to-application connections present in the frame |
|-------------|----------------------------------------------------------------|

|             |                                                                    |
|-------------|--------------------------------------------------------------------|
| <b>IDNV</b> | This application card does not connect to another application card |
|-------------|--------------------------------------------------------------------|



## **RTRV,CRS,T1,MAP**

### **QUERY PARTIAL CROSS-CONNECT MAP**

#### **Explanation Of Command**

This command requests a printout of the DACS II cross-connect map for a single network processing circuit (NPC) or a range of NPCs in a facility terminating unit (FTU, IFTU, or IFTU2), digital signal processing unit (DSPU), DS3 unit (DS3U) or Hybrid DS3 Unit (HDS3U).

If a range of NPCs is specified in this command, DACS II will output the cross-connect maps for only those NPCs that are equipped and have at least one cross-connected channel.

The execution of the command and the generation of the output are aborted by entering ABT-CMD.

If the NPCs are unmapped, the TO NPC number is omitted.

For 64 kbit/s test access, the FROM and TO terminations under test by the corresponding active testport channels will be displayed rather than far-end mapped terminations.

For non-channelized digital signal test access, the FROM and TO NPCs of the circuit under test are listed, and if only one NPC is actually under test, it is listed first.

For broadcast circuits that map to multiple channels, only one of the channels is shown. The user should use command

**RTRV-BDCST-T0**

(I.52111)

to get a complete listing of all the tributaries for a broadcast circuit.

**Note:** No range is allowed for virtual NPCs.

**Note 2:** This command does not generate output for Subrate NPCs.

This command will also generate cross-connect maps for application cards that have the type SDxyz (where xyz is a set of hexadecimal numbers that define a particular application). Even though the actual channel numbers of application cards are assigned by the application and not by the user, actual channel numbers are given by this command to ensure consistency.

If an SDxyz application is provisioned in a North American module of an FTU, IFTU, or IFTU2, the number of channels available to the application is 48. If an SDxyz application is provisioned in an international module of an FTU, IFTU, or IFTU2, the number of channels available to the application is 64. The output of this command reflects this difference. Please note that individual modules in an FTU, IFTU, or IFTU2 may be provisioned as international modules, even though the other three modules are provisioned as North American modules.

For application-to-application type cross-connects the user should issue command RTRV-CRS-APPL (I.51201) to generate the correlation between pseudo channels that the user refers to in commands and the actual channels assigned by the application.

## **Command**

---

### **Nonhierarchical**

---

[I.52011]

**RTRV-CRS-T1 : [<xy>] : [s]abc [&&[t]def] : [<ww>] : MAP ;**

### **Hierarchical**

---

[I.52011]

**RTRV-CRS-T1 : [<xy>] : uv-m-np [&&-wx-k-qr] : [<ww>] : MAP ;**

## Completion Message

### Nonhierarchical

**Note:** The following message segment will be output for each DE, DS, DA, TE, and TA NPC.

If the 3-digit nonhierarchical NPC number is used, the following message segment will be output for each 24-channel NPC. Each segment shall contain eight terminations per line as shown below, where the **ghi** is the nonhierarchical NPC number.

[O.52011]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::abc[&&def]:[<ww>]:MAP COMPLD
/* [O.52011] */
/* tghijjrr,tghijjrr,tghijjrr,tghijjrr,tghijjrr,tghijjrr,tghijjrr,tghijjrr */
/* t = * for oneway, B for broadcast, T for test access, */
/* R for Bridged leg, C for DCTN conference circuit, */
/* P for two-way platform connection, Q for one-way platform connection */
/* and blank for two-way connection */
/* r = blank for not terminated, r = T for terminated cross-connection */
"tghijjrr,tghijjrr,tghijjrr,tghijjrr,tghijjrr,tghijjrr,tghijjrr,tghijjrr"
"tghijjrr,tghijjrr,tghijjrr,tghijjrr,tghijjrr,tghijjrr,tghijjrr,tghijjrr"
"tghijjrr,tghijjrr,tghijjrr,tghijjrr,tghijjrr,tghijjrr,tghijjrr,tghijjrr"
/* NPC number,NPC type,Range of Channels */
"abc,mnxyz,ccc&&ddd"
[/* Protection Line Activation */
 "{ACTPL|NACPL}"
[/* Protection Status,Digroup A NPC number */
 "{SWMR|SWAR}, kkk"
["[{NPCTP|NPCTG|ROLL}][,FDL-tlmdddr]"
{>|;}
```

If the 3-digit nonhierarchical NPC number is used, the following message segment will be output for each Clear-DS1 NPC.

[O.52011]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::abc[&&def]:[<ww>]:MAP COMPLD
/* [O.52011] */
/* [t]ghi[r][,ghi] */
/* t = * for oneway, B for broadcast, T for unmapped case under */
/* test access, R for Bridged facility, and blank for two-way connection; */
/* ghi is mapped NPC */
/* r = blank for not terminated, r = T for terminated cross-connection */
/* if NPC is FAD, then ghi's are NPCs under test and the t and r */
/* fields are not used */
"[t]ghi[r][,ghi]"
/* NPC number,NPC type */
"jkl,mnxyz"
["{FAD:<tmode>|ROLL}"]
{>|;}
```

If the 4-digit nonhierarchical NPC number is used, the following message segment will be output for each 24-channel NPC. Each segment shall contain six terminations per line as shown below, where the **vg**hi is the nonhierarchical NPC number.

[O.52011]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::sabc[&&tdef]:[<ww>]:MAP COMPLD
/* [O.52011] */
/* tvghijjrr,tvghijjrr,tvghijjrr,tvghijjrr,tvghijjrr,tvghijjrr */
/* t = * for oneway, B for broadcast, T for test access, */
/* R for Bridged leg, C for DCTN conference circuit, */
/* P for two-way platform connection, Q for one-way platform connection */
/* and blank for two-way connection */
/* r = blank for not terminated, r = T for terminated cross-connection */
"tvghijjrr,tvghijjrr,tvghijjrr,tvghijjrr,tvghijjrr,tvghijjrr"
"tvghijjrr,tvghijjrr,tvghijjrr,tvghijjrr,tvghijjrr,tvghijjrr"
"tvghijjrr,tvghijjrr,tvghijjrr,tvghijjrr,tvghijjrr,tvghijjrr"
"tvghijjrr,tvghijjrr,tvghijjrr,tvghijjrr,tvghijjrr,tvghijjrr"
/* NPC number,NPC type,Range of Channels */
"sabc,mnxyz,ccc&&ddd"
[/* Protection Line Activation */
 "{ACTPL|NACPL}"]
[/* Protection Status,Digroup A NPC number */
 "{SWMR|SWAR},tkkk"]
["{NPCTP|NPCTG|ROLL}[,FDL-tu1mndddr]"]
{>|;}
```

If the 4-digit nonhierarchical NPC number is used, the following message segment will be output for each Clear-DS1 NPC.

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::sabc[&&tdef]:[<ww>]:MAP COMPLD
/* [O.52011] */
/* [t]vghi[r][,vghi] */
/* t = * for oneway, B for broadcast, T for unmapped case under */
/* test access, R for Bridged facility, and blank for two-way connection; */
/* vghi is mapped NPC */
/* r = blank for not terminated, r = T for terminated cross-connection */
/* if NPC is FAD, then vghi's are NPCs under test and the t and r */
/* fields are not used */
"[t]vghi[r][,vghi]"
/* NPC number,NPC type */
"sjkl,mnxyz"
["{FAD:<tmode>|ROLL}"]
{>|;}
```

**Note:** The following two message segments will be output for each TH type NPC.

[O.52011]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::[s]abc[&&[t]def]:[<ww>]:MAP COMPLD
/* [O.52011] */
/* t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr */
/* t = * for oneway, B for broadcast, T for test access, */
/* R for Bridged leg, C for DCTN conference circuit, */
/* P for two-way platform connection, Q for one-way platform connection */
/* and blank for two-way connection */
/* r = blank for not terminated, r = T for terminated cross-connection */
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
/* NPC number,NPC type,Range of Channels */
"[s]abc,mnxyz,000&&015"
["{NPCTP|NPCTG|ROLL}"]
>
```

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::[s]abc[&&[t]def]:[<ww>]:MAP COMPLD
/* [O.52011] */
/* t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr */
/* t = * for oneway, B for broadcast, T for test access, */
/* R for Bridged leg, C for DCTN conference circuit, */
/* P for two-way platform connection, Q for one-way platform connection */
/* and blank for two-way connection */
/* r = blank for not terminated, r = T for terminated cross-connection */
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
/* NPC number,NPC type,Range of Channels */
"[s]abc,mnxyz,016&&031"
["{NPCTP|NPCTG|ROLL}"]
{>|;}
```

**Note:** The following message segment will be output for each Clear-E1 TH type NPC.

[O.52011]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::[s]abc[&&[t]def]:[<ww>]:MAP COMPLD
/* [O.52011] */
/* [t][v]ghi[r][,[v]ghi] */
/* t = * for oneway, B for broadcast, T for unmapped case under */
/* test access, R for bridged facility, and blank for two-way connection; */
/* vghi is mapped NPC */
/* r = blank for not terminated, r = T for terminated cross-connection */
/* if NPC is FAD, then vghi's are NPCs under test and the t and r */
/* fields are not used */
"[t][v]ghi[r][,[v]ghi]"
/* NPC number,NPC type */
"[s]jkl,mnxyz"
["{FAD:<tmode>|ROLL}"]
{>|;}
```

**Note:** The following four message segments will be output for each SDxyz-type NPC:

If an SDxyz-type NPC is located in a North American module, then only 48 of the total 64 channels are usable. In that case the [v]ghijj field for channels 4, 8, 12, 16, ..., 64 will appear as unmapped ([0]000000).

[O.52012]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::[s]abc[&&-[t]def]:[<ww>]:MAP COMPLD
/* [O.52012] */
/* t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr */
/* t = * for oneway, B for broadcast, T for test access, */
/* R for Bridged leg, C for DCTN conference circuit, */
/* P for two-way platform connection, Q for one-way platform connection */
/* and blank for two-way connection */
/* r = blank for not terminated, r = T for terminated cross-connection */
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
/* NPC number,NPC type,Range of Channels */
"[s]abc,SDxyz,001&&016"

>
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::[s]abc[&&-[t]def]:[<ww>]:MAP COMPLD
/* [O.52012] */
/* t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr */
/* t = * for oneway, B for broadcast, T for test access, */
/* R for Bridged leg, C for DCTN conference circuit, */
/* P for two-way platform connection, Q for one-way platform connection */
/* and blank for two-way connection */
/* r = blank for not terminated, r = T for terminated cross-connection */
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
/* NPC number,NPC type,Range of Channels */
"[s]abc,SDxyz,017&&032"
```

```
>
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::[s]abc[&&-[t]def]:[<ww>]:MAP COMPLD
/* [0.52012] */
/* t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr */
/* t = * for oneway, B for broadcast, T for test access, */
/* R for Bridged leg, C for DCTN conference circuit, */
/* P for two-way platform connection, Q for one-way platform connection */
/* and blank for two-way connection */
/* r = blank for not terminated, r = T for terminated cross-connection */
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
/* NPC number,NPC type,Range of Channels */
"[s]abc,SDxyz,033&&048"

>
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::[s]abc[&&-[t]def]:[<ww>]:MAP COMPLD
/* [0.52012] */
/* t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr */
/* t = * for oneway, B for broadcast, T for test access, */
/* R for Bridged leg, C for DCTN conference circuit, */
/* P for two-way platform connection, Q for one-way platform connection */
/* and blank for two-way connection */
/* r = blank for not terminated, r = T for terminated cross-connection */
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
/* NPC number,NPC type,Range of Channels */
"[s]abc,SDxyz,049&&064"
{>|;}
```

**Note:** The following message segment will be output for each MB NPC.

```
[0.52013]
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::[s]abc[&&-[t]def]:[<ww>]:MAP COMPLD
/* [0.52013] */
/* lll:number of legs in each multiple circuit */
"lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll"
"lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll"
"lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll"
"lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll"
"lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll"
"lll, lll, lll, lll, lll"
/* NPC number,NPC type,range of termination, duplex equipped */
"[s]mbn,MB100,ccc&&ddd,DPLX"
{>|;}
```



**Note:** The following message segment will be output as many times as needed for each VI NPC.

[O.52014]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1:[s]abc:[<ww>]:MAP COMPLD
/* [O.52014] */
/* tnnn */
/* t = * for one-way, B for broadcast, T for test access, */
/* C for DCTN conference circuit, and blank for two-way connection */
"tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn"
["tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn"]
["tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn"]
["tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn"]
/* NPC number,NPC type,number of data fields */
"[s]vnp,VI100,xx"
{>|;}
```

**Note:** For the case when multiple NPCs are queried, the following completion message segment will be output after all other NPC segments have been output.

[O.52011]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1:[s]abc[&&[t]def]:[<ww>]:MAP COMPLD
;
```

## Hierarchical

**Note:** The following message segment will be output for each DE, DS, DA, TE, and TA NPC.

[O.52011]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::uv-m-np[&&-wx-k-qr]:[<ww>]:MAP COMPLD
/* [O.52011] */
/* tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr */
/* t = * for oneway, B for broadcast, T for test access, */
/* R for Bridged leg, C for DCTN conference circuit, */
/* P for two-way platform connection, Q for one-way platform connection */
/* and blank for two-way connection */
/* r = blank for not terminated, r = T for terminated cross-connection */
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
/* NPC number, NPC Type, Range of Channels */
"uv-m-np,mnxyz,ccc&&ddd"
[/* Protection Line Activation */
 "{ACTPL|NACPL}"
[/* Protection Status, Digroup A NPC Number */
 "{SWMR|SWAR}, uv-k-kk"
["{NPCTP|NPCTG|ROLL}[,FDL-tjk-l-mn-dddr]"
{>|;}
```

**Note:** The following message segment will be output for each Clear-DS1 NPC.

[O.52011]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::uv-m-np[&&-wx-k-qr]:[<ww>]:MAP COMPLD
/* [O.52011] */
/* [t]gh-i-kl[r][,gh-i-kl] */
/* t = * for oneway, B for broadcast, T for unmapped case under */
/* test access, R for bridged facility, and blank for two-way connection; */
/* gh-i-kl is mapped NPC */
/* r = blank for not terminated, r = T for terminated cross-connection */
/* if NPC is FAD, then gh-i-kl's are NPCs under test and the t and r */
/* fields are not used */
"[t]gh-i-kl[r][,gh-i-kl]"
/* NPC number,NPC type */
"ed-h-fg,mnxyz"
["{FAD:<tmode>|ROLL}"
{>|;}
```

**Note:** The following two message segments will be output for each TH type NPC.

[O.52011]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::uv-m-np[&&-wx-k-qr]:[<ww>]:MAP COMPLD
/* [O.52011] */
/* tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr */
/* t = * for oneway, B for broadcast, T for test access, */
/* R for Bridged leg, C for DCTN conference circuit, */
/* P for two-way platform connection, Q for one-way platform connection */
/* and blank for two-way connection */
/* r = blank for not terminated, r = T for terminated cross-connection */
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
/* NPC number,NPC type,range of channels */
"uv-m-np,mnxyz,000&&015"
["{NPCTP|NPCTG|ROLL}"]
>
```

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::uv-m-np[&&-wx-k-qr]:[<ww>]:MAP COMPLD
/* [O.52011] */
/* tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr */
/* t = * for oneway, B for broadcast, T for test access, */
/* R for Bridged leg, C for DCTN conference circuit, */
/* P for two-way platform connection, Q for one-way platform connection */
/* and blank for two-way connection */
/* r = blank for not terminated, r = T for terminated cross-connection */
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
/* NPC number,NPC type,range of channels */
"uv-m-np,mnxyz,016&&031"
["{NPCTP|NPCTG|ROLL}"]
{>|;}
```

**Note:** The following message segment will be output for each Clear-E1 TH type NPC.

[O.52011]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::uv-m-np[&&-wx-k-qr]:[<ww>]:MAP COMPLD
/* [O.52011] */
/* [t]gh-i-kl[r][,gh-i-kl] */
/* t = * for oneway, B for broadcast, T for unmapped case under */
/* test access, R for bridged facility, and blank for two-way connection; */
/* gh-i-kl is mapped NPC */
/* r = blank for not terminated, r = T for terminated cross-connection */
/* if NPC is FAD, then gh-i-kl's are NPCs under test and the t and r */
/* fields are not used */
"[t]gh-i-kl[r][,gh-i-kl]"
/* NPC number,NPC type */
"ed-h-fg,mnxyz"
["{FAD:<tmode>|ROLL}"]
{>|;}
```

**Note:** The following four message segments will be output for each SDxyz-type NPC:

If an SDxyz-type NPC is located in a North American module, then only 48 of the total 64 channels are usable. In that case the gh-i-kljjj field for channels 4, 8, 12, 16, ..., 64 will appear as unmapped (00-0-00000).

[O.52012]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::uv-m-np[&&-wx-k-qr]:[<ww>]:MAP COMPLD
/* [O.52012] */
/* tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr */
/* t = * for oneway, B for broadcast, T for test access, */
/* R for Bridged leg, C for DCTN conference circuit, */
/* P for two-way platform connection, Q for one-way platform connection */
/* and blank for two-way connection */
/* r = blank for not terminated, r = T for terminated cross-connection */
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
/* NPC number,NPC type,Range of Channels */
"uv-m-np,SDxyz,001&&016"
```

```
>
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::uv-m-np[&&-wx-k-qr]:[<ww>]:MAP COMPLD
 /* [0.52012] */
 /* tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr */
 /* t = * for oneway, B for broadcast, T for test access, */
 /* R for Bridged leg, C for DCTN conference circuit, */
 /* P for two-way platform connection, Q for one-way platform connection */
 /* and blank for two-way connection */
 /* r = blank for not terminated, r = T for terminated cross-connection */
 "tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
 "tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
 "tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
 "tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
 /* NPC number,NPC type,Range of Channels */
 "uv-m-np,SDxyz,017&&032"

>
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::uv-m-np[&&-wx-k-qr]:[<ww>]:MAP COMPLD
 /* [0.52012] */
 /* tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr */
 /* t = * for oneway, B for broadcast, T for test access, */
 /* R for Bridged leg, C for DCTN conference circuit, */
 /* P for two-way platform connection, Q for one-way platform connection */
 /* and blank for two-way connection */
 /* r = blank for not terminated, r = T for terminated cross-connection */
 "tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
 "tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
 "tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
 "tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
 /* NPC number,NPC type,Range of Channels */
 "uv-m-np,SDxyz,033&&048"

>
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::uv-m-np[&&-wx-k-qr]:[<ww>]:MAP COMPLD
 /* [0.52012] */
 /* tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr */
 /* t = * for oneway, B for broadcast, T for test access, */
 /* R for Bridged leg, C for DCTN conference circuit, */
 /* P for two-way platform connection, Q for one-way platform connection */
 /* and blank for two-way connection */
 /* r = blank for not terminated, r = T for terminated cross-connection */
 "tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
 "tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
 "tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
 "tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
 /* NPC number,NPC type,Range of Channels */
 "uv-m-np,SDxyz,049&&064"
{>|;}
```

**Note:** The following message segment will be output for each MB NPC.

[O.52013]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::uv-m-np[&&-wx-k-qr]:[<ww>]:MAP COMPLD
/* [O.52013] */
/* lll:number of legs in each multiple circuit */
"lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll"
"lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll"
"lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll"
"lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll"
"lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll"
"lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll"
"lll, lll, lll, lll, lll"
/* NPC number, NPC type, range of termination, duplex equipped */
"ub-n-op, MB100, 001&&085, DPLX"
{>|;}
```

**Note:** The following message segment will be output as many times as needed for each VI NPC.

[O.52014]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::uv-m-np:[<ww>]:MAP COMPLD
/* [O.52014] */
/* tnnn */
/* t = * for one-way, B for broadcast, T for test access, */
/* C for DCTN conference circuit, and blank for two-way connection */
"tnnn, tnnn, tnnn, tnnn, tnnn, tnnn, tnnn, tnnn, tnnn, tnnn, tnnn, tnnn"
["tnnn, tnnn, tnnn, tnnn, tnnn, tnnn, tnnn, tnnn, tnnn, tnnn, tnnn, tnnn"]
["tnnn, tnnn, tnnn, tnnn, tnnn, tnnn, tnnn, tnnn, tnnn, tnnn, tnnn, tnnn"]
["tnnn, tnnn, tnnn, tnnn, tnnn, tnnn, tnnn, tnnn, tnnn, tnnn, tnnn, tnnn"]
/* NPC number, NPC type, number of data fields */
"vn-p-rs, VI100, xx"
{>|;}
```

**Note:** For the case when multiple NPCs are queried, the following completion message segment will be output after all other NPC segments have been output.

[O.52011]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::uv-m-np[&&-wx-k-qr]:[<ww>]:MAP COMPLD
;
```

---

## Denial Message

---

### Nonhierarchical

---

[O.52011.01]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::[s]abc[&&[t]def]:[<ww>]:MAP DENY
 mmmm
 /* [0.52011.01] */
 /* <explanation of error condition code> */
[/* UEQD */]
;
```

### Hierarchical

---

[O.52011.01]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::uv-m-np[&&-wx-k-qr]:[<ww>]:MAP DENY
 mmmm
 /* [0.52011.01] */
 /* <explanation of error condition code> */
[/* UEQD */]
;
```

---

## Autonomous Message

---

Not applicable.

---

## Explanation Of Parameters

---

**MAP** - Map (Cross-connect)

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number, the first number of a  
range

**[t]def** - The 3- or 4-digit nonhierarchical NPC number, the last number of a  
range

If NPC numbers are expressed in three digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |
| <b>16A-16H</b>               | <b>32A-32H</b>               | <b>48A-48H</b>               | <b>64A-64H</b>               | <b>80A-80H</b>               | <b>96A-96H</b>               |



If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

If NPC numbers are expressed in three digits, the valid values are:

MB type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-002</b> | <b>161-162</b> | <b>321-322</b> | <b>481-482</b> | <b>641-642</b> | <b>801-802</b> |
| <b>021-022</b> | <b>181-182</b> | <b>341-342</b> | <b>501-502</b> | <b>661-662</b> | <b>821-822</b> |
| <b>041-042</b> | <b>201-202</b> | <b>361-362</b> | <b>521-522</b> | <b>681-682</b> | <b>841-842</b> |
| <b>061-062</b> | <b>221-222</b> | <b>381-382</b> | <b>541-542</b> | <b>701-702</b> | <b>861-862</b> |
| <b>081-082</b> | <b>241-242</b> | <b>401-402</b> | <b>561-562</b> | <b>721-722</b> | <b>881-882</b> |
| <b>101-102</b> | <b>261-262</b> | <b>421-422</b> | <b>581-582</b> | <b>741-742</b> | <b>901-902</b> |
| <b>121-122</b> | <b>281-282</b> | <b>441-442</b> | <b>601-602</b> | <b>761-762</b> | <b>921-922</b> |
| <b>141-142</b> | <b>301-302</b> | <b>461-462</b> | <b>621-622</b> | <b>781-782</b> | <b>941-942</b> |

If NPC numbers are expressed in four digits, the valid values are:

MB type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0002</b> | <b>0161-0162</b> | <b>0321-0322</b> | <b>0481-0482</b> |
| <b>0021-0022</b> | <b>0181-0182</b> | <b>0341-0342</b> | <b>0501-0502</b> |
| <b>0041-0042</b> | <b>0201-0202</b> | <b>0361-0362</b> | <b>0521-0522</b> |
| <b>0061-0062</b> | <b>0221-0222</b> | <b>0381-0382</b> | <b>0541-0542</b> |
| <b>0081-0082</b> | <b>0241-0242</b> | <b>0401-0402</b> | <b>0561-0562</b> |
| <b>0101-0102</b> | <b>0261-0262</b> | <b>0421-0422</b> | <b>0581-0582</b> |
| <b>0121-0122</b> | <b>0281-0282</b> | <b>0441-0442</b> | <b>0601-0602</b> |
| <b>0141-0142</b> | <b>0301-0302</b> | <b>0461-0462</b> | <b>0621-0622</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0642</b> | <b>0801-0802</b> | <b>0961-0962</b> | <b>1121-1122</b> |
| <b>0661-0662</b> | <b>0821-0822</b> | <b>0981-0982</b> | <b>1141-1142</b> |
| <b>0681-0682</b> | <b>0841-0842</b> | <b>1001-1002</b> | <b>1161-1161</b> |
| <b>0701-0702</b> | <b>0861-0862</b> | <b>1021-1022</b> | <b>1181-1182</b> |
| <b>0721-0722</b> | <b>0881-0882</b> | <b>1041-1042</b> | <b>1201-1202</b> |
| <b>0741-0742</b> | <b>0901-0902</b> | <b>1061-1062</b> | <b>1221-1222</b> |
| <b>0761-0762</b> | <b>0921-0922</b> | <b>1081-1082</b> | <b>1241-1242</b> |
| <b>0781-0782</b> | <b>0941-0942</b> | <b>1101-1102</b> | <b>1261-1262</b> |

| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1282</b> | <b>1441-1442</b> | <b>1601-1602</b> | <b>1761-1762</b> |
| <b>1301-1302</b> | <b>1461-1462</b> | <b>1621-1622</b> | <b>1781-1782</b> |
| <b>1321-1322</b> | <b>1481-1482</b> | <b>1641-1642</b> | <b>1801-1802</b> |
| <b>1341-1342</b> | <b>1501-1502</b> | <b>1661-1662</b> | <b>1821-1822</b> |
| <b>1361-1362</b> | <b>1521-1522</b> | <b>1681-1682</b> | <b>1841-1842</b> |
| <b>1381-1382</b> | <b>1541-1542</b> | <b>1701-1702</b> | <b>1861-1862</b> |
| <b>1401-1402</b> | <b>1561-1562</b> | <b>1721-1722</b> | <b>1881-1882</b> |
| <b>1421-1422</b> | <b>1581-1582</b> | <b>1741-1742</b> | <b>1901-1902</b> |
|                  |                  |                  |                  |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1922</b> | <b>2081-2082</b> | <b>2241-2242</b> | <b>2401-2402</b> |
| <b>1941-1942</b> | <b>2101-2102</b> | <b>2261-2262</b> | <b>2421-2422</b> |
| <b>1961-1962</b> | <b>2121-2122</b> | <b>2281-2282</b> | <b>2441-2442</b> |
| <b>1981-1982</b> | <b>2141-2142</b> | <b>2301-2302</b> | <b>2461-2462</b> |
| <b>2001-2002</b> | <b>2161-2162</b> | <b>2321-2322</b> | <b>2481-2482</b> |
| <b>2021-2022</b> | <b>2181-2182</b> | <b>2341-2342</b> | <b>2501-2502</b> |
| <b>2041-2042</b> | <b>2201-2202</b> | <b>2361-2362</b> | <b>2521-2522</b> |
| <b>2061-2062</b> | <b>2221-2222</b> | <b>2381-2382</b> | <b>2541-2542</b> |

DACS II Non-CEF frames support two virtual NPCs using the three digit NPC numbering scheme. The valid values for Non-CEF frames are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit

-

**NPC**

**961-962**

DACS II CEF frames support six virtual NPCs using either a three digit or four digit NPC numbering scheme. If NPC numbers are expressed in three digits, the valid values are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit

-

**NPC**

**961-966**

If NPC numbers are expressed in four digits, the valid values are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit

-

**NPC**

**9961-9966**

If NPC numbers are expressed in three digits, the valid values are:

SD type NPC numbers listed by unit number, within an **International module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-031</b> | <b>161-191</b> | <b>321-351</b> | <b>481-511</b> | <b>641-671</b> | <b>801-831</b> |
| <b>041-071</b> | <b>201-231</b> | <b>361-391</b> | <b>521-551</b> | <b>681-711</b> | <b>841-871</b> |
| <b>081-111</b> | <b>241-271</b> | <b>401-431</b> | <b>561-591</b> | <b>721-751</b> | <b>881-911</b> |
| <b>121-151</b> | <b>281-311</b> | <b>441-471</b> | <b>601-631</b> | <b>761-791</b> | <b>921-951</b> |

If NPC numbers are expressed in four digits, the valid values are:

SD type NPC numbers listed by unit number, within an **International module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0031</b> | <b>0161-0191</b> | <b>0321-0351</b> | <b>0481-0511</b> |
| <b>0041-0071</b> | <b>0201-0231</b> | <b>0361-0391</b> | <b>0521-0551</b> |
| <b>0081-0111</b> | <b>0241-0271</b> | <b>0401-0431</b> | <b>0561-0591</b> |
| <b>0121-0151</b> | <b>0281-0311</b> | <b>0441-0471</b> | <b>0601-0631</b> |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0671</b> | <b>0801-0831</b> | <b>0961-0991</b> | <b>1121-1151</b> |
| <b>0681-0711</b> | <b>0841-0871</b> | <b>1001-1031</b> | <b>1161-1191</b> |
| <b>0721-0751</b> | <b>0881-0911</b> | <b>1041-1071</b> | <b>1201-1231</b> |
| <b>0761-0791</b> | <b>0921-0951</b> | <b>1081-1111</b> | <b>1241-1271</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1311</b> | <b>1441-1471</b> | <b>1601-1631</b> | <b>1761-1791</b> |
| <b>1321-1351</b> | <b>1481-1511</b> | <b>1641-1671</b> | <b>1801-1831</b> |
| <b>1361-1391</b> | <b>1521-1551</b> | <b>1681-1711</b> | <b>1841-1871</b> |
| <b>1401-1431</b> | <b>1561-1591</b> | <b>1721-1751</b> | <b>1881-1911</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1951</b> | <b>2081-2111</b> | <b>2241-2271</b> | <b>2401-2431</b> |
| <b>1961-1991</b> | <b>2121-2151</b> | <b>2281-2311</b> | <b>2441-2471</b> |
| <b>2001-2031</b> | <b>2161-2191</b> | <b>2321-2351</b> | <b>2481-2511</b> |
| <b>2041-2071</b> | <b>2201-2231</b> | <b>2361-2391</b> | <b>2521-2551</b> |

If NPC numbers are expressed in three digits, the valid values are:

SD type NPC numbers listed by unit number, within a **North American module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

|                |                |                |                |                |                |
|----------------|----------------|----------------|----------------|----------------|----------------|
| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-039</b> | <b>161-199</b> | <b>321-359</b> | <b>481-519</b> | <b>641-679</b> | <b>801-839</b> |
| <b>041-079</b> | <b>201-239</b> | <b>361-399</b> | <b>521-559</b> | <b>681-719</b> | <b>841-879</b> |
| <b>081-119</b> | <b>241-279</b> | <b>401-439</b> | <b>561-599</b> | <b>721-759</b> | <b>881-919</b> |
| <b>121-159</b> | <b>281-319</b> | <b>441-479</b> | <b>601-639</b> | <b>761-799</b> | <b>921-959</b> |

If NPC numbers are expressed in four digits, the valid values are:

SD type NPC numbers listed by unit number, within a **North American module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0039</b> | <b>0161-0199</b> | <b>0321-0359</b> | <b>0481-0519</b> |
| <b>0041-0079</b> | <b>0201-0239</b> | <b>0361-0399</b> | <b>0521-0559</b> |
| <b>0081-0119</b> | <b>0241-0279</b> | <b>0401-0439</b> | <b>0561-0599</b> |
| <b>0121-0159</b> | <b>0281-0319</b> | <b>0441-0479</b> | <b>0601-0639</b> |



|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0679</b> | <b>0801-0839</b> | <b>0961-0999</b> | <b>1121-1159</b> |
| <b>0681-0719</b> | <b>0841-0879</b> | <b>1001-1039</b> | <b>1161-1199</b> |
| <b>0721-0759</b> | <b>0881-0919</b> | <b>1041-1079</b> | <b>1201-1239</b> |
| <b>0761-0799</b> | <b>0921-0959</b> | <b>1081-1119</b> | <b>1241-1279</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1319</b> | <b>1441-1479</b> | <b>1601-1639</b> | <b>1761-1799</b> |
| <b>1321-1359</b> | <b>1481-1519</b> | <b>1641-1679</b> | <b>1801-1839</b> |
| <b>1361-1399</b> | <b>1521-1559</b> | <b>1681-1719</b> | <b>1841-1879</b> |
| <b>1401-1439</b> | <b>1561-1599</b> | <b>1721-1759</b> | <b>1881-1919</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1959</b> | <b>2081-2119</b> | <b>2241-2279</b> | <b>2401-2439</b> |
| <b>1961-1999</b> | <b>2121-2159</b> | <b>2281-2319</b> | <b>2441-2479</b> |
| <b>2001-2039</b> | <b>2161-2199</b> | <b>2321-2359</b> | <b>2481-2519</b> |
| <b>2041-2079</b> | <b>2201-2239</b> | <b>2361-2399</b> | <b>2521-2559</b> |

**uv-m-np**

- Hierarchical NPC number, the first number of a range

**wx-k-qr**

- Hierarchical NPC number, the last number of a range

**uv,wx** - Unit number

**m,k** - Module number

**np,qr** - NPC number within the module

The valid values are:

DE, DS, and DA type NPC numbers listed by unit, module, and NPC Number

Unit Type FT (IFTU2/IFTU/FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number

Unit Type DT (DS3U) or HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

MB type NPC numbers listed by unit, module, and NPC Number  
Unit Type DP (DSPU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-8</b> | <b>01-02</b> |

VI NPC numbers listed by unit, module, and NPC Number  
Unit Type VI (Virtual)

| Unit      | Module   | NPC                                   |
|-----------|----------|---------------------------------------|
| <b>99</b> | <b>1</b> | <b>01-02</b> (DACS II Non-CEF frames) |
| <b>99</b> | <b>1</b> | <b>01-06</b> (DACS II CEF frames)     |

SD type NPC numbers listed by unit, module, and NPC Number for **North American modules** in Unit type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-39</b> |

SD type NPC numbers listed by unit, module, and NPC Number for **International modules** in Unit type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-31</b> |

**[s]jkl** - Nonhierarchical non-channelized NPC number in range [s]abc-[s]def

**ed-h-fg**

- Hierarchical non-channelized NPC number in range uv-m-np through wk-x-qr

**mnxyz** - NPC-type identifier

*mnxyz Explanation*

|    |                                                    |
|----|----------------------------------------------------|
| DA | Dual digroup ANSI NPC                              |
| DE | Dual digroup NPC                                   |
| DS | SLC® carrier NPC                                   |
| SD | Digital Signal Processing Application Circuit Pack |
| TA | DS3U ANSI NPC                                      |
| TE | DS3U or HDS3U Noninterface unit NPC                |
| TH | Hybrid DS3U CEPT NPC                               |
| MB | Digital multipoint bridge NPC                      |
| VI | Virtual NPC                                        |

**DA-type xyz fields**

**x** - Multiframe format for the digroup

|            |                                               |
|------------|-----------------------------------------------|
| <b>x</b>   | <i>Explanation</i>                            |
| <b>0</b>   | Not assigned                                  |
| <b>1</b>   | D4                                            |
| <b>2</b>   | ESF - Voice                                   |
| <b>3</b>   | ESF - Data                                    |
| <b>4</b>   | DDST (T1DM - R bit connection via channel 24) |
| <b>5-7</b> | Not assigned                                  |
| <b>8</b>   | Ericsson Cellular format                      |
| <b>9</b>   | Not assigned                                  |

**y** - Line and signaling format**y** *Explanation*

- 0** ZCS - Zero code suppression
- 1\*** NZCS - No zero code suppression
- 2\*** B8ZS - Bipolar with 8 zero substitution
- 3** Not assigned
- 4** ZCS/DMI - Zero code suppression/DMI signaling
- 5** NZCS/DMI - No zero code suppression/DMI signaling
- 6** B8ZS/DMI - Bipolar with 8 zero substitution/DMI signaling
- 7-9** Not assigned

\* Only options 1 and 2 are applicable to DA-type clear-DS1 NPC.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDST framing).

**z** - Channel numbering format**z** *Explanation*

- 0** D4 channel bank channel numbering
- 1** D2 channel bank channel numbering
- 2** D1D channel bank channel numbering
- 3-8** Not assigned
- 9** Unchannelized Framed Clear DS1 Cross-connection

DA type NPCs provide Clear DS1 performance monitoring capability. This feature is enabled by provisioning a DA NPC with both a valid framing format (D4, ESF, T1DM) using the **x** field and at the same time, specifying an unchannelized Clear DS1 cross-connection using the **z** field.

The DACS II Release 4.0 unframed Clear DS1 cross-connection which provides no path performance monitoring is not supported by the DA NPC type. If an unframed Clear DS1 cross-connection is desired on an NPC in a DACS II FTU, the NPC must be provisioned as NPC type **DE9y9**.

Zero Byte Time Slot Interchange (ZBTSI) encoding is not supported by the DA NPC type. If ZBTSI is desired on an NPC in a DACS II FTU, the NPC must be provisioned as a DE NPC type with its **y** option selecting ZBTSI (**DEx3z**).

### DE-type xyz fields

**x** - Multiframe format for the digroup

| <b>x</b>   | <i>Explanation</i>                               |
|------------|--------------------------------------------------|
| <b>0</b>   | Not assigned                                     |
| <b>1</b>   | D4                                               |
| <b>2</b>   | ESF - Voice                                      |
| <b>3</b>   | ESF - Data                                       |
| <b>4</b>   | DDST (T1DM - R bit connection via channel 24)    |
| <b>5-7</b> | Not assigned                                     |
| <b>8*</b>  | Ericsson Cellular format                         |
| <b>9</b>   | No framing format, transparent (TRSP), clear-DS1 |

\* Ericsson Cellular format is not compatible with y=4, y=5, and y=6, DMI signalling.

**y** - Line and signaling format

| <b>y</b>   | <i>Explanation</i>                                        |
|------------|-----------------------------------------------------------|
| <b>0</b>   | ZCS - Zero code suppression                               |
| <b>1*</b>  | NZCS - No zero code suppression                           |
| <b>2*</b>  | B8ZS - Bipolar with 8 zero substitution                   |
| <b>3†</b>  | ZBTSI - Zero-bit time-slot interchanger                   |
| <b>4</b>   | ZCS/DMI - Zero code suppression/DMI signaling             |
| <b>5</b>   | NZCS/DMI - No zero code suppression/DMI signaling         |
| <b>6</b>   | B8ZS/DMI - Bipolar with 8 zero substitution/DMI signaling |
| <b>7-9</b> | Not assigned                                              |

\* Only options 1 and 2 are applicable to DE-type clear-DS1 NPC.

† Only valid with ESF (x = 2 or 3)

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDS framing).

**z** - Channel numbering format

| <b>z</b>   | <i>Explanation</i>                     |
|------------|----------------------------------------|
| <b>0</b>   | D4 channel bank channel numbering      |
| <b>1</b>   | D2 channel bank channel numbering      |
| <b>2</b>   | D1D channel bank channel numbering     |
| <b>3-8</b> | Not assigned                           |
| <b>9</b>   | No channel numbering format, clear-DS1 |

**DS-type xyz fields****x** - Multiframe format

| <b>x</b>   | <i>Explanation</i>               |
|------------|----------------------------------|
| <b>0</b>   | Not assigned                     |
| <b>1</b>   | D4                               |
| <b>2</b>   | ESF - Voice                      |
| <b>3</b>   | Not assigned                     |
| <b>4</b>   | Not assigned                     |
| <b>5</b>   | Not assigned                     |
| <b>6</b>   | SLC® 96 carrier Fs               |
| <b>7</b>   | SLC 5 carrier ESF with data link |
| <b>8-9</b> | Not assigned                     |

**y** - Line and signaling format

| <b>y</b>   | <i>Explanation</i>                      |
|------------|-----------------------------------------|
| <b>0</b>   | Zero code suppression (ZCS)             |
| <b>1</b>   | No zero code suppression (NZCS)         |
| <b>2</b>   | Bipolar with 8 zero substitution (B8ZS) |
| <b>3-9</b> | Not assigned                            |

**z** - Counting sequence format

| <b>z</b>   | <i>Explanation</i>                            |
|------------|-----------------------------------------------|
| <b>0</b>   | SLC 96 carrier Mode III D4 counting sequence  |
| <b>1</b>   | SLC 96 carrier Mode III D1D counting sequence |
| <b>2</b>   | SLC 96 carrier Mode I D1D counting sequence   |
| <b>3</b>   | SLC Series 5 carrier D4 counting sequence     |
| <b>4-9</b> | Not assigned                                  |

**SD-type xyz fields (Digital Signal Processing Platform (DSPP) Applications)**

- SD111** X.50/X.57 International subrate application
- SD311** Digital Multipoint Bridge application
- SD411** North American DDS Subrate and MJU application
- SDxyz** Possible future applications with specific values for xyz

### TE-type xyz fields

**x** - Multiframe format

| <b>x</b>   | <i>Explanation</i>                               |
|------------|--------------------------------------------------|
| <b>0</b>   | Not assigned                                     |
| <b>1</b>   | D4                                               |
| <b>2</b>   | ESF - Voice                                      |
| <b>3</b>   | ESF - Data                                       |
| <b>4</b>   | DDST (T1DM - R bit connection via channel 24)    |
| <b>5-7</b> | Not assigned                                     |
| <b>8*</b>  | Ericsson Cellular format                         |
| <b>9</b>   | No framing format, transparent (TRSP), clear-DS1 |

\* Ericsson Cellular format is not compatible with y=4 and y=5, DMI signalling.

**y** - Line and signaling format

| <b>y</b>   | <i>Explanation</i>                                |
|------------|---------------------------------------------------|
| <b>0</b>   | ZCS - Zero code suppression                       |
| <b>1*</b>  | NZCS - No zero code suppression                   |
| <b>2</b>   | Not assigned                                      |
| <b>3</b>   | Not assigned                                      |
| <b>4</b>   | ZCS/DMI - Zero code suppression/DMI signaling     |
| <b>5</b>   | NZCS/DMI - No zero code suppression/DMI signaling |
| <b>6-9</b> | Not assigned                                      |

\* Only option 1 is applicable to TE-type clear-DS1 NPCs.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDS framing).

**z** - Channel numbering format

| <b>z</b>   | <i>Explanation</i>                     |
|------------|----------------------------------------|
| <b>0</b>   | D4 channel bank channel numbering      |
| <b>1</b>   | D2 channel bank channel numbering      |
| <b>2</b>   | D1D channel bank channel numbering     |
| <b>3-8</b> | Not assigned                           |
| <b>9</b>   | No channel numbering format, clear-DS1 |

**TA-type xyz fields****x** - Multiframe format for the digroup

| <b>x</b>   | <i>Explanation</i>                            |
|------------|-----------------------------------------------|
| <b>0</b>   | Not assigned                                  |
| <b>1</b>   | D4                                            |
| <b>2</b>   | ESF - Voice                                   |
| <b>3</b>   | ESF - Data                                    |
| <b>4</b>   | DDST (T1DM - R bit connection via channel 24) |
| <b>5-7</b> | Not assigned                                  |
| <b>8</b>   | Ericsson Cellular format                      |
| <b>9</b>   | Not assigned                                  |

**y** - Line and signaling format

| <b>y</b>   | <i>Explanation</i>                                |
|------------|---------------------------------------------------|
| <b>0</b>   | ZCS - Zero code suppression                       |
| <b>1*</b>  | NZCS - No zero code suppression                   |
| <b>2</b>   | Not assigned                                      |
| <b>3</b>   | Not assigned                                      |
| <b>4</b>   | ZCS/DMI - Zero code suppression/DMI signaling     |
| <b>5</b>   | NZCS/DMI - No zero code suppression/DMI signaling |
| <b>6-9</b> | Not assigned                                      |

\* Only option 1 is applicable to TA-type clear-DS1 NPCs.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDST framing).

**z** - Channel numbering format

| <b>z</b>   | <i>Explanation</i>                              |
|------------|-------------------------------------------------|
| <b>0</b>   | D4 channel bank channel numbering               |
| <b>1</b>   | D2 channel bank channel numbering               |
| <b>2</b>   | D1D channel bank channel numbering              |
| <b>3-8</b> | Not assigned                                    |
| <b>9</b>   | Unchannelized Framed Clear DS1 Cross-connection |

TA type NPCs provide Clear DS1 performance monitoring capability. This feature is enabled by provisioning a TA NPC with both a valid framing format (D4,ESF,T1DM) using the **x** field and at the same time, specifying an unchannelized Clear DS1 cross-connection using the **z** field.

The DACS II Release 4.0 unframed Clear DS1 cross-connection which provides no path performance monitoring is not supported by the TA NPC type. If an unframed Clear DS1 cross-connection is desired on an NPC in a DACS II DS3U, the NPC must be provisioned



as NPC type TE919.

### TH-Type xyz field

The provisioning values of *x*, *y*, and *z* for the TH type are shown in the following tables (a 'Y' in a column of the Table indicates that the feature at the top of the column is enabled by the corresponding (*x*, *y* or *z*) provisioning value):

**Table 18-1. Provisioning values for *x***

| x<br>value | CRC-4<br>Mode | Automatic<br>CRC-4 |
|------------|---------------|--------------------|
| 0          | Y             |                    |
| 8          |               | Y                  |
| B          |               |                    |

### Table Notes:

1. The "Automatic CRC-4" is also known as CRC-4 Interworking.
2. If the CRC-4 mode is enabled (*x* value 0) the NPC will compute checksums over the transmitted data and transmit the checksum as part of the CRC-4 multiframe pattern in TS0. The NPC will also monitor the incoming CRC-4 multiframe and verify the CRC-4 checksum. If the CRC-4 multiframe cannot be found using the CRC-4 reframe algorithm, then the NPC will declare an alarm.  
  
If the automatic CRC-4 option is selected (*x* value 8), the NPC will perform all the functions of the CRC-4 mode. However, if the CRC-4 multiframe is lost, the NPC will not declare an alarm or apply consequent actions.
3. *x* value B does not enable any of the features shown in the Table; this is a valid option.
4. Only *x* values 0, 8, and B are valid *x* values, all other *x* values will be denied.

**Table 18-2. Provisioning values for *y***

| <i>y</i><br>value | CAS<br>Mode | NSA<br>Mode | Telephone<br>Numbering | Timeslot<br>Numbering | Convert<br>CTS 16 | AIS in<br>CTS 16 | Framed<br>Clear | Unframed<br>Clear |
|-------------------|-------------|-------------|------------------------|-----------------------|-------------------|------------------|-----------------|-------------------|
| 0                 | Y           |             | Y                      |                       | Y                 | Y                |                 |                   |
| 2                 | Y           |             | Y                      |                       | Y                 |                  |                 |                   |
| 4                 | Y           |             | Y                      |                       |                   | Y                |                 |                   |
| 6                 | Y           |             | Y                      |                       |                   |                  |                 |                   |
| 8                 |             | Y           | Y                      |                       |                   |                  |                 |                   |
| 9                 |             | Y           |                        | Y                     |                   |                  |                 |                   |
| C                 |             |             |                        |                       |                   |                  | Y               |                   |
| D                 |             |             |                        |                       |                   |                  |                 | Y                 |

**Table Notes:**

1. *y* values 1, 3, 5, 7, A-B and E-F are unassigned (that is, invalid).
2. For *y* values 0, 2, 4 and 6 Channel Associated Signaling (CAS) is enabled. In this mode the Telephone Channel Numbering system is always used.

If the "Convert TS16" option is selected (*y* values 0 and 2), the *abcd* bits of TS16 will be converted to '1111' if they are received as '0000'. This is to prevent false framing in the TS16 multiframe. If this option is not selected (*y* values 4 and 6), a value of '0000' in the *abcd* bits will be transmitted transparently.

If the "AIS in TS16" option is selected (*y* value 0 and 4), AIS will always be applied to received TS16 signaling channels on detection of RAI (Remote Alarm Indication, Bit 3 of TS0 NFW), RAIS (Remote AIS Indication, Bit 4 of TS0 NFW, if provisioned) or R16 (Remote Alarm Indication received in TS16). If this option is not selected (*y* values 2 and 6), AIS will not be applied on detection of RAI, RAIS, or R16.

3. For *y* values 8 and 9 the NPC will be Non Signaling Associated (NSA). In this mode, Telephone Channel Numbering (*y*=8) or Timeslot Channel Numbering (*y*=9) may be selected.
4. The NPC can be set up as a framed clear 2 Mbit/s interface (*y*=C) or as an unframed clear 2 Mbit/s interface (*y*=D). When provisioned as a clear 2 Mbit/s interface, an NPC does not modify the cross-connected data in any way. This means that the following functions are not performed in the clear 2 Mbit/s mode:
  - Outgoing CRC-4 checksum generation (applies to framed clear 2 Mbit/s interfaces with CRC-4 option enabled).
  - Remote alarm indications (line format errors are reported locally, but no alarm indicators are sent in TS0 to the remote end).

**Table 18-3. Provisioning values for *z***

| <i>z</i><br>value | C.A. Timing |    | RAI Set Time |       |       | NFW Bit 4 Use |      | RAIS Set Time |       | MBER<br>Enabled |
|-------------------|-------------|----|--------------|-------|-------|---------------|------|---------------|-------|-----------------|
|                   | HW          | FW | 2ms          | 166ms | 500ms | RAIS          | RBER | 166ms         | 500ms |                 |
| 0                 | Y           |    | Y            |       |       |               |      |               |       |                 |
| 1                 |             | Y  | Y            |       |       |               |      |               |       |                 |
| 2                 | Y           |    |              | Y     |       |               |      |               |       |                 |
| 3                 |             | Y  |              |       | Y     |               |      |               |       |                 |
| 4                 | Y           |    | Y            |       |       | Y             |      | Y             |       |                 |
| 5                 |             | Y  | Y            |       |       | Y             |      |               | Y     |                 |
| 6                 | Y           |    | Y            |       |       |               | Y    |               |       | Y               |
| 7                 |             | Y  | Y            |       |       |               | Y    |               |       | Y               |
| A                 | Y           |    | Y            |       |       |               |      |               |       | Y               |
| B                 |             | Y  | Y            |       |       |               |      |               |       | Y               |

**Table Notes:**

1. *z* values 8, 9, C, D, E and F are unassigned (that is, invalid).
2. For *z* values 1, 3, 5, 7 and B the consequent action timing is under firmware (FW) control. For *z* values 0, 2, 4, 6 and A the consequent action timing is under hardware (HW) control.

The G.732 consequent action of inserting the AIS in data channels is applied within 2 ms whether the timing is under HW control or FW control, but when under FW control, the AIS in data channels is overridden by the Insertion Word sourced from the Alternate Message Store (AMS) after detection of the local alarm:

in **500 ms**  
if *z* = 1, 3 or 5  
in **2496 ms**  
if *z* = 7 or B

The Insertion Word pattern can be specified in the cross-connect command; on 2Mbit/s NPCs in a *gateway* **cross-connection** the Insertion Word always defaults to AIS.

The selection of HW or FW control is also used to provision the consequent actions on signaling bits. On detection of loss of frame (LOF) or multiframe alignment (LMA, Loss of Multiframe Alarm) error, the hardware immediately applies a signaling freeze by using the last good frame's signaling information. The signaling freeze remains in effect until two multiframes without errors are received. When HW control is used, the AIS in signaling bits is applied within 2 ms, overriding the signaling freeze. When FW control is used, the trunk conditioning pattern from the AMS overrides the signaling freeze once the 2Mbit/s NPC goes into the alarm state.

3. The Consequent Action timing also selects the time after which the **local** alarms are declared and cleared:\*
  - HW Control: **Both** remote and local alarms are declared and cleared in 166 ms.
  - FW Control: Only remote alarms are declared and cleared in 166 ms. The **local** alarms are declared and cleared in 500 ms, **except when z = 7 or B**.
4. On the transmitting NPC, bit 3 in the NFW, the remote alarm indication (RAI), will be processed as specified in ITU-T Recommendation G.704 Section 2.3.2 (**that is, within 2 ms after detecting the failure**) when z = 0, 1, 4, 5, 6, 7, A or B. **However**, for z value 2 the set time is 166 ms and for z value 3 the set time is 500 ms. NFW bit 3 is always set to 0 for non-alarm condition and is set to 1 for alarm conditions.
5. On the transmitting NPC, if bit 4 of the NFW is used as RAIS (Remote AIS) indicator, NFW bit 4 will be set in 166 ms (for z = 4) or 500 ms (for z = 5) after AIS is detected in the received signal. The default idle state for Bit 4 is a '1'. The idle state can be changed to a '0' with the ED-PRMTR-EQPT::NPC:TS0 command. The bit is put into the active state by inverting the value of the idle state. Similarly, if NFW bit 4 is in the active state in the received signal, consequent actions are taken 166 ms after detecting this condition.
6. z values 6-7 and A-B enable the Minor Bit Error Rate and Signaling Freeze Delay Time Features.

**Common Options (z = 6-7 or A-B)**

- [i] Enable BER calculations, and when in the BER state:

DACS takes the alarm state consequent actions: sending a message, and activating appropriate alarm relays and summary LEDs.

When out of the BER state, DACS II retires the alarm state consequent actions: sends a retirement message, and deactivates appropriate alarm relays and summary LEDs.

[ii]

RAI set in 2 ms

- [iii] Signaling Freeze Delay Timing, Consequent Action Clear Timing:

**z=6 or A** hardware timing

**z=7 or B** firmware timing (SFDT=2496 ms, CACT=624 ms)

- [iv] BER alarm level = DMA

**Specific Options for z= 6 or 7**

---

\* Local alarms are those generated for the events: PWR, PBF, BER, AIS, LMA, and A16. Remote alarms are those generated for the events: RAI, RAIS, RBER, and R16.

[v] RBER alarm level = MI

[vi] NFW bit 4=RBER:

- DACS II sends a remote indicator in bit 4 (RBER) of the time slot 0 Non Frame Word (NFW) upstream to the far end 166 ms after detecting the Minor Bit Error Rate (BER) condition.

DACS II sets the RBER bit to its idle state, on clearing of the BER condition.

- DACS II detects the remote setting of the received bit 4 as an RBER condition and generates an appropriate message. Consequent actions are taken 166 ms after detecting this condition.

DACS II generates an appropriate retirement message when the received bit 4 returns to the idle state.

#### **Specific Options for z= A or B**

[vii] RBER unalarmed

[viii] NFW bit 4=disabled

NFW bit 4 is NOT used as RBER, although the local Minor Bit Error Rate (BER) condition is detected and cleared with the alarm state consequent actions.

Additionally:

- For telephone channel numbering, channels 16 to 30 occupy time slots 17 to 31.
- For time slot channel numbering, channels 16 to 30 occupy time slots 16 to 30.

The following tables provide a summary of invalid combinations of  $xyz$  for the TH type NPC.

**Table 18-4. Combinations of  $x$  and  $y$  Values**

| Invalid<br>xyz<br>Combinations | Explanation                                                                                                                                                                                                                              |
|--------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 8Cz                            | Framed clear 2 Mbit/s ( $y$ value C) is valid for all valid $x$ options except the one invoking automatic CRC-4 interworking. The interworking algorithm requires setting of outgoing E-bits, which is not permitted for a clear signal. |
| 0Dz<br>8Dz                     | Unframed clear 2 Mbit/s ( $y$ value D) is only valid for $x$ value B. This is the only $x$ option which does not require decoding of TS0 content.                                                                                        |

**Table 18-5. Combinations of  $y$  and  $z$  Values**

| Invalid<br>xyz<br>Combinations                                     | Explanation                                                                                                                                                                                              |
|--------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| xC1<br>xC3<br>xC5<br>xC7<br>xCB<br>xD1<br>xD3<br>xD5<br>xD7<br>xDB | Clear 2 Mbit/s ( $y$ value C or D) cannot be used with Firmware controlled Consequent Action ( $z$ values 1, 3, 5, 7 or B).                                                                              |
| xD4<br>xD6                                                         | Unframed clear 2 Mbit/s ( $y$ value D) cannot be used with $z$ value 4 (NFW Bit 4 used for RAIS) or with $z$ value 6 (NFW Bit 4 used for RBER) because unframed clear signals cannot obtain TS0 framing. |

**Table Notes:**

1. If framed clear 2 Mbit/s ( $y$  value C) is selected with  $z$  value 4 (NFW Bit 4 used for RAIS) only the receive side of this function will be enabled. Outgoing RAIS indicators cannot be transmitted during clear signal operation.

2. If framed clear 2Mbit/s (y value C) is selected with z= value 6 (NFW Bit 4 used for RBER) only the receive side of this function will be enabled. Outgoing RBER indicators cannot be transmitted during clear signal operation.

**There are no combinations between valid x and z values that are invalid.**

**MB-type xyz fields**

**x** - Fixed at 1  
**y** - Fixed at 0  
**z** - Fixed at 0

**VI-type xyz fields**

**x** - Fixed at 1  
**y** - Fixed at 0  
**z** - Fixed at 0

**DPLX** - Duplex  
Duplex equipped

**ccc-ddd**

- Channel number range

The channel number range varies with the NPC type. It is not printed for non-channelized NPCs

| <i>ccc-ddd</i> | <i>Explanation</i> |
|----------------|--------------------|
|----------------|--------------------|

|                |                                            |
|----------------|--------------------------------------------|
| <b>001-024</b> | Channel range for type DExyz and DAxyz NPC |
|----------------|--------------------------------------------|

|                |                                            |
|----------------|--------------------------------------------|
| <b>001-024</b> | Channel range for type TExyz and TAxzy NPC |
|----------------|--------------------------------------------|

For DSxyz-type NPC (SLC® carrier interface digroup)

| <i>ccc-ddd</i> | <i>Digroup &amp; Mode</i> |
|----------------|---------------------------|
|----------------|---------------------------|

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

Conference numbers  
001-085 (MB NPC)

**SWMR** - Switch manually requested

Protection switch manually requested for SLC carrier NPC

**SWAR** - Switch automatically requested

Protection switch automatically requested for SLC carrier NPC

**ACTPL** - Active protection line

Queried SLC carrier NPC is a protection line which is active

**NACPL** - Nonactive protection line

Queried SLC carrier NPC is a protection line which is not active

**[t]kkk** - Nonhierarchical corresponding SLC carrier Digroup A (DGA) NPC number  
(with the same valid values as [s]abc)

**uv-k-kk**  
- Hierarchical SLC carrier Digroup A (DGA) NPC number

**FDL** - Facility data link

Only for DE-type NPCs

**[u]lmnddd**  
- Nonhierarchical termination number to which the FDL is mapped

**jk-l-mn-ddd**  
- Hierarchical termination number to which the FDL is mapped

**[u]lmn** - The 3- or 4-digit nonhierarchical NPC number (with the same valid values as [s]abc)



**t** - type of connection

**t** *Type of connection*

**\*** One-way

**" "** Two-way (a blank)

**B** Broadcast (BCON)

**R** Roll

**T** Test Access\*

**P** DSP Platform Application connection, two-way

**Q** DSP Platform Application connection, one-way

\* T will not be displayed for mapped terminations.

**NPCTP** - Network processing circuit for test port

DExyz or TExyz type NPC for DS0 Test Ports

**ROLL** - Roll

Bridged facility in Roll procedure

**FAD** - Facility access digroup

Non-channelized test NPC

**Note:** In a segment containing information for a FAD type NPC, the NPCs under test will be listed without the type of the connection they are in.

**tmode** - Test mode of non-channelized test NPC

*tmode Test mode*

**HUB** Hub

**LOOPE** Loop E

**LOOPF** Loop F

**LPBKT** Terminal Loopback

**MONE** Monitor E(FROM)

**MONEF** Monitor E and F

**MONF** Monitor F(TO)

**SPLTA** Split A

**SPLTAB** Split A and B

**SPLTB** Split B

**SPLTE** Split E

**SPLTEF** Split E and F

**SPLTF** Split F

**[v]ghijjj**

- Nonhierarchical number of NPC and channel or conference port number/circuit ID. For a non-channelized cross-connect, the channel number jjj will not be shown.

**[v]ghi** - Nonhierarchical NPC with the same valid values as [s]abc.

For an FAD, the tested NPC is listed first if only one of the two mapped NPCs is under test.

**jjj** - Channel number (If [v]ghi is MB type, the range for jjj is 001 to 085.)

Some examples of [v]ghijjj are listed below:

[v]ghijjj Explanation

[0]000000 Unmapped channel

[v]ghi000 Mapped channel connected to an FDL of NPC [v]ghi

[-]-SECH- Mapped channel connected to a Subrate (SR) or MJ-type NPC.

[v]ghijjj Mapped channel NOT connected to an FDL, SR or MJ channel

**r** - Termination status

*r* Termination status

**T** Terminated

**blank** Not Terminated

**gh-i-kljjj**

- Hierarchical number of NPC and channel or conference port number/circuit ID. For a non-channelized cross-connection, the channel number jjj will not be shown.

**00-0-00000**

- Unmapped channel

**gh-i-kl000**

- Mapped channel connected to an FDL of NPC gh-i-kl

**ghikljjj**

- Mapped channel NOT connected to an FDL, SR and MJ channel

**jjj** - Channel number

If ghikl is an MB type, the range for jjj is 001 to 085.

**[s]cbn** - The 3- or 4-digit nonhierarchical CB type NPC number.

**[s]mbn** - The 3- or 4-digit nonhierarchical MB type NPC number

**mb-n-op**

- Hierarchical MB type NPC number

**mb** - Unit number

**n** - Module number

**op** - NPC number

**lll** - Number of legs for the multipoint termination (003 through 256)

**[s]vnp** - The 3- or 4-digit nonhierarchical virtual NPC number

**vn-p-rs**

- Hierarchical virtual NPC number

**vn** - Unit number

**p** - Module number

**rs** - NPC number

**xx** - Number of conferences reported in the segment (01 through 48)

**tnnn** - Virtual conference type and number

*t* - *Virtual conference type*

**t** Explanation

**\*** One-way

**" "** Two-way (a blank)

**nnn** - Virtual conference number (001 through 500)

**[w]mno** - The 3- or 4-digit nonhierarchical NPC number that caused the denial  
([s]abc through [t]def)

**ed-m-no**

- Hierarchical NPC number that caused the denial  
(uvmnp through wxkqr)

mmmm - Error condition code

| mmmm | <i>Explanation</i> |
|------|--------------------|
|------|--------------------|

|             |                  |
|-------------|------------------|
| <b>IDNV</b> | Invalid CEPT NPC |
|-------------|------------------|

|             |                  |
|-------------|------------------|
| <b>SNVS</b> | NPC is not added |
|-------------|------------------|

|             |                                    |
|-------------|------------------------------------|
| <b>SNVS</b> | SR NPC was specified - not allowed |
|-------------|------------------------------------|

## **RTRV,CRS,T1,NPC,MAP**

### **QUERY FULL CROSS-CONNECT MAP**

#### **Explanation Of Command**

This command requests a printout of the DACS II map on ALL cross-connected channels.

The output lists all FROM and TO side identifiers for all equipped network processing circuits (NPCs). Unequipped and fully unassigned Network Processing Circuits will not be listed.

The outputs are similar to the **RTRV-CRS-T1:::MAP** output.

This command may produce a large volume of output.

To terminate the output enter the **ABT-CMD** command.

#### **Command**

[I.52031]

**RTRV-CRS-T1:[<xy>]:NPC:[<ww>]:MAP;**

#### **Completion Message**

#### **Nonhierarchical**

**Note:** The following message segment will be output for each DE, DS, DA, TE, and TA NPC.

If the 3-digit nonhierarchical NPC number is used, the following message segment will be output for each 24-channel NPC. Each segment shall contain eight terminations per line as shown below, where the **ghi** is the nonhierarchical NPC number.

[O.52031]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::NPC:[<ww>]:MAP COMPLD
/* [O.52031] */
/* tghiijjr,tghiijjr,tghiijjr,tghiijjr,tghiijjr,tghiijjr,tghiijjr,tghiijjr */

/* t = * for oneway, B for broadcast, T for test access, */
/* R for Bridged leg, C for DCTN conference circuit, */
/* P for two-way platform connection, Q for one-way platform connection */

/* and blank for two-way connection */
/* r = blank for not terminated, r = T for terminated cross-connection */
"tghiijjr,tghiijjr,tghiijjr,tghiijjr,tghiijjr,tghiijjr,tghiijjr,tghiijjr"
"tghiijjr,tghiijjr,tghiijjr,tghiijjr,tghiijjr,tghiijjr,tghiijjr,tghiijjr"
"tghiijjr,tghiijjr,tghiijjr,tghiijjr,tghiijjr,tghiijjr,tghiijjr,tghiijjr"
/* NPC number,NPC type,Range of Channels */
"abc,mnxyz,ccc&ddd"
[/* Protection Line Activation */
 "{ACTPL|NACPL}"
[/* Protection Status,Digroup A NPC number */
 "{SWMR|SWAR}, kkk"
["{NPCTP|NPCTG|ROLL}[,FDL-tlmnddr]"
```

If the 3-digit nonhierarchical NPC number is used, the following message segment will be output for each Clear-DS1 NPC.

[O.52031]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::NPC:[<ww>]:MAP COMPLD
/* [O.52031] */
/* [t]ghi[r][,ghi] */
/* t = * for oneway, B for broadcast, T for unmapped case under */
/* test access, R for bridged facility, and blank for two-way connection; */
/* ghi is mapped NPC */
/* r = blank for not terminated, r = T for terminated cross-connection */
/* if NPC is FAD, then ghi's are NPCs under test and the t and r */
/* fields are not used */
"[t]ghi[r][,ghi]"
/* NPC number,NPC type */
"jkl,mnxyz"
["{FAD:<tmode>|ROLL}"
```

If the 4-digit nonhierarchical NPC number is used, the following message segment will be output for each 24-channel NPC. Each segment shall contain six terminations per line as shown below, where the **vg***hi* is the nonhierarchical NPC number.

[O.52031]

```

 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::NPC:[<ww>]:MAP COMPLD
 /* [O.52031] */
 /* tvghijjrr,tvghijjrr,tvghijjrr,tvghijjrr,tvghijjrr,tvghijjrr */
 /* t = * for oneway, B for broadcast, T for test access, */
 /* R for Bridged leg, C for DCTN conference circuit, */
 /* P for two-way platform connection, Q for one-way platform connection */
 /* and blank for two-way connection */
 /* r = blank for not terminated, r = T for terminated cross-connection */
 "tvghijjrr,tvghijjrr,tvghijjrr,tvghijjrr,tvghijjrr,tvghijjrr"
 "tvghijjrr,tvghijjrr,tvghijjrr,tvghijjrr,tvghijjrr,tvghijjrr"
 "tvghijjrr,tvghijjrr,tvghijjrr,tvghijjrr,tvghijjrr,tvghijjrr"
 "tvghijjrr,tvghijjrr,tvghijjrr,tvghijjrr,tvghijjrr,tvghijjrr"
 /* NPC number,NPC type,Range of Channels */
 "sabc,mnxyz,ccc&&ddd"
[/* Protection Line Activation */
 "{ACTPL|NACPL}"
[/* Protection Status,Digroup A NPC number */
 "{SWMR|SWAR}, tkkk"
["{NPCTP|NPCTG|ROLL}[,FDL-tulmndddr]"

```

If the 4-digit nonhierarchical NPC number is used, the following message segment will be output for each Clear-DS1 NPC.

[O.52031]

```

 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::NPC:[<ww>]:MAP COMPLD
 /* [O.52031] */
 /* [t]ghi[r][,ghi] */
 /* t = * for oneway, B for broadcast, T for unmapped case under */
 /* test access, R for bridged facility and blank for two-way connection; */
 /* ghi is mapped NPC */
 /* r = blank for not terminated, r = T for terminated cross-connection */
 /* if NPC is FAD, then ghi's are NPCs under test and the t and r */
 /* fields are not used */
 "[t]ghi[r][,ghi]"
 /* NPC number,NPC type */
 "sjkl,mnxyz"
["{FAD:<tmode>|ROLL}"

```

**Note:** The following two message segments will be output for each TH type NPC.

[O.52031]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::NPC:[<ww>]:MAP COMPLD
/* [O.52031] */
/* t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr */
/* t = * for oneway, B for broadcast, T for test access, */
/* R for Bridged leg, C for DCTN conference circuit, */
/* P for two-way platform connection, Q for one-way platform connection */
/* and blank for two-way connection */
/* r = blank for not terminated, r = T for terminated cross-connection */
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
/* NPC number,NPC type,Range of Channels */
"[s]abc,mnxyz,000&&015"
["{NPCTP|NPCTG|ROLL}"]

[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::NPC:[<ww>]:MAP COMPLD
/* [O.52031] */
/* t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr */
/* t = * for oneway, B for broadcast, T for test access, */
/* R for Bridged leg, C for DCTN conference circuit, */
/* P for two-way platform connection, Q for one-way platform connection */
/* and blank for two-way connection */
/* r = blank for not terminated, r = T for terminated cross-connection */
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
/* NPC number,NPC type,Range of Channels */
"[s]abc,mnxyz,016&&031"
["{NPCTP|NPCTG|ROLL}"]
```

**Note:** The following message segment will be output for each Clear-E1 TH type NPC.

[O.52031]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::NPC:[<ww>]:MAP COMPLD
/* [O.52031] */
/* [t][v]ghi[r][,[v]ghi] */
/* t = * for oneway, B for broadcast, T for unmapped case under */
/* test access, and blank for two-way connection; vghi is mapped NPC */
/* r = blank for not terminated, r = T for terminated cross-connection */
/* if NPC is FAD, then vghi's are NPCs under test and the t and r */
/* fields are not used */
"[t][v]ghi[r][,[v]ghi]"
/* NPC number,NPC type */
"[s]jkl,mnxyz"
["{FAD:<tmode>|ROLL}"]
```



**Note:** The following four message segments will be output for each SDxyz-type NPC:

If an SDxyz-type NPC is located in a North American module, then only 48 of the total 64 channels are usable. In that case the [v]ghijj field for channels 4, 8, 12, 16, ..., 64 will appear as unmapped ([0]000000).

[O.52032]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::NPC:[<ww>]:MAP COMPLD
/* [O.52032] */
/* t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr */
/* t = * for oneway, B for broadcast, T for test access, */
/* R for Bridged leg, C for DCTN conference circuit, */
/* P for two-way platform connection, Q for one-way platform connection */
/* and blank for two-way connection */
/* r = blank for not terminated, r = T for terminated cross-connection */
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
/* NPC number,NPC type,Range of Channels */
"[s]abc,SDxyz,001&&016"
```

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::NPC:[<ww>]:MAP COMPLD
/* [O.52032] */
/* t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr */
/* t = * for oneway, B for broadcast, T for test access, */
/* R for Bridged leg, C for DCTN conference circuit, */
/* P for two-way platform connection, Q for one-way platform connection */
/* and blank for two-way connection */
/* r = blank for not terminated, r = T for terminated cross-connection */
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
/* NPC number,NPC type,Range of Channels */
"[s]abc,SDxyz,017&&032"
```

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::NPC:[<ww>]:MAP COMPLD
/* [O.52032] */
/* t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr */
/* t = * for oneway, B for broadcast, T for test access, */
/* R for Bridged leg, C for DCTN conference circuit, */
/* P for two-way platform connection, Q for one-way platform connection */
/* and blank for two-way connection */
/* r = blank for not terminated, r = T for terminated cross-connection */
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
/* NPC number,NPC type,Range of Channels */
"[s]abc,SDxyz,033&&048"
```

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::NPC:[<ww>]:MAP COMPLD
/* [O.52032] */
/* t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr */
/* t = * for oneway, B for broadcast, T for test access, */
/* R for Bridged leg, C for DCTN conference circuit, */
/* P for two-way platform connection, Q for one-way platform connection */
/* and blank for two-way connection */
/* r = blank for not terminated, r = T for terminated cross-connection */
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
"t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr,t[v]ghijjrr"
/* NPC number,NPC type,Range of Channels */
"[s]abc,SDxyz,049&&064"
```

**Note:** The following message segment will be output for each MB NPC.

[O.52033]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::NPC:[<ww>]:MAP COMPLD
/* [O.52033] */
/* lll:number of legs in each multiple circuit */
"lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll"
"lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll"
"lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll"
"lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll"
"lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll"
"lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll, lll"
/* NPC number,NPC type,range of termination, duplex equipped */
"[s]mbn,MB100,ccc&&ddd,DPLX"
```

**Note:** The following message segment will be output as many times as needed for each VI NPC.

[O.52034]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::NPC:[<ww>]:MAP COMPLD
/* [O.52034] */
/* tnnn */
/* t = * for one-way, B for broadcast, T for test access, */
/* C for DCTN conference circuit, and blank for two-way connection */
"tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn"
["tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn"]
["tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn"]
["tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn"]
/* NPC number,NPC type,number of data fields */
"[s]vnp,TYPE=VI100,xx"
```

**Note:** The following completion message segment will be output at the end of all other message segments.

[O.52031]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::NPC:[<ww>]:MAP COMPLD
;
```

## Hierarchical

**Note:** The following message segment will be output for each DE, DS, DA, TE, and TA NPC.

[O.52031]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::NPC:[<ww>]:MAP COMPLD
/* [O.52031] */
/* tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr */

/* t = * for oneway, B for broadcast, T for test access, */
/* R for Bridged leg, C for DCTN conference circuit, */
/* P for two-way platform connection, Q for one-way platform connection */

/* and blank for two-way connection */
/* r = blank for not terminated, r = T for terminated cross-connection */
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
/* NPC number, NPC Type, Range of Channels */
"uv-m-np,mnxyz,ccc&&ddd"
[/* Protection Line Activation */
 "{ACTPL|NACPL}"
[/* Protection Status, Digroup A NPC Number */
 "{SWMR|SWAR}, uv-k-kk"
["{NPCTP|NPCTG|ROLL}[,FDL-tjk-l-mn-dddr]"
```

**Note:** The following message segment will be output for each Clear-DS1 NPC.

[O.52031]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::NPC:[<ww>]:MAP COMPLD
/* [O.52031] */
/* [t]gh-i-kl[r][,gh-i-kl] */
/* t = * for oneway, B for broadcast, T for unmapped case under */
/* test access, R for bridged facility, and blank for two-way connection; */
/* gh-i-kl is mapped NPC */
/* r = blank for not terminated, r = T for terminated cross-connection */
/* if NPC is FAD, then gh-i-kl's are NPCs under test and the t and r */
/* fields are not used */
"[t]gh-i-kl[r][,gh-i-kl]"
/* NPC number,NPC type */
"ed-h-fg,mnxyz"
["{FAD:<tmode>|ROLL}"]
```

**Note:** The following two message segments will be output for each TH type NPC.

[O.52031]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::NPC:[<ww>]:MAP COMPLD
/* [O.52031] */
/* tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr */
/* t = * for oneway, B for broadcast, T for test access, */
/* R for Bridged leg, C for DCTN conference circuit, */
/* P for two-way platform connection, Q for one-way platform connection */
/* and blank for two-way connection */
/* r = blank for not terminated, r = T for terminated cross-connection */
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
/* NPC number,NPC type,range of channels */

"uv-m-np,mnxyz,000&&015"
["{NPCTP|NPCTG|ROLL}"]
```

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::NPC:[<ww>]:MAP COMPLD
/* [O.52031] */
/* tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr */
/* t = * for oneway, B for broadcast, T for test access, */
/* R for Bridged leg, C for DCTN conference circuit, */
/* P for two-way platform connection, Q for one-way platform connection */
/* and blank for two-way connection */
/* r = blank for not terminated, r = T for terminated cross-connection */
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"

/* NPC number,NPC type,range of channels */

"uv-m-np,mnxyz,016&&031"
["{NPCTP|NPCTG|ROLL}"]
```

**Note:** The following message segment will be output for each Clear-E1 TH type NPC.

[O.52031]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::NPC:[<ww>]:MAP COMPLD
/* [O.52031] */
/* [t]gh-i-kl[r][,gh-i-kl] */
/* t = * for oneway, B for broadcast, T for unmapped case under */
/* test access, and blank for two-way connection; gh-i-kl is mapped NPC */
/* r = blank for not terminated, r = T for terminated cross-connection */
/* if NPC is FAD, then gh-i-kl's are NPCs under test and the t and r */
/* fields are not used */
"[t]gh-i-kl[r][,gh-i-kl]"
/* NPC number,NPC type */
"ed-h-fg,mnxyz"
["{FAD:<tmode>|ROLL}"]
```

**Note:** The following four message segments will be output for each SDxyz-type NPC:

If an SDxyz-type NPC is located in a North American module, then only 48 of the total 64 channels are usable. In that case the gh-i-kljjj field for channels 4, 8, 12, 16, ..., 64 will appear as unmapped (00-0-00000).

[O.52032]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::NPC:[<ww>]:MAP COMPLD
/* [O.52032] */
/* tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr */
/* t = * for oneway, B for broadcast, T for test access, */
/* R for Bridged leg, C for DCTN conference circuit, */
/* P for two-way platform connection, Q for one-way platform connection */
/* and blank for two-way connection */
/* r = blank for not terminated, r = T for terminated cross-connection */
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
/* NPC number,NPC type,Range of Channels */
"uv-m-np,SDxyz,001&&016"
```

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::NPC:[<ww>]:MAP COMPLD
/* [O.52032] */
/* tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr */
/* t = * for oneway, B for broadcast, T for test access, */
/* R for Bridged leg, C for DCTN conference circuit, */
/* P for two-way platform connection, Q for one-way platform connection */
/* and blank for two-way connection */
/* r = blank for not terminated, r = T for terminated cross-connection */
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
/* NPC number,NPC type,Range of Channels */
"uv-m-np,SDxyz,017&&032"
```

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::NPC:[<ww>]:MAP COMPLD
/* [O.52032] */
/* tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr */
/* t = * for oneway, B for broadcast, T for test access, */
/* R for Bridged leg, C for DCTN conference circuit, */
/* P for two-way platform connection, Q for one-way platform connection */
/* and blank for two-way connection */
/* r = blank for not terminated, r = T for terminated cross-connection */
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
/* NPC number,NPC type,Range of Channels */
"uv-m-np,SDxyz,033&&048"
```

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::NPC:[<ww>]:MAP COMPLD
/* [0.52032] */
/* tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr */
/* t = * for oneway, B for broadcast, T for test access, */
/* R for Bridged leg, C for DCTN conference circuit, */
/* P for two-way platform connection, Q for one-way platform connection */
/* and blank for two-way connection */
/* r = blank for not terminated, r = T for terminated cross-connection */
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
"tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr,tgh-i-kljjjr"
/* NPC number,NPC type,Range of Channels */
"uv-m-np,SDxyz,049&&064"
```

**Note:** The following message segment will be output for each MB NPC.

[O.52033]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::NPC:[<ww>]:MAP COMPLD
/* [0.52033] */
/* lll:number of legs in each multiple circuit */
"lll,lll,lll,lll,lll,lll,lll,lll,lll,lll,lll,lll,lll,lll,lll"
"lll,lll,lll,lll,lll,lll,lll,lll,lll,lll,lll,lll,lll,lll,lll"
"lll,lll,lll,lll,lll,lll,lll,lll,lll,lll,lll,lll,lll,lll,lll"
"lll,lll,lll,lll,lll,lll,lll,lll,lll,lll,lll,lll,lll,lll,lll"
"lll,lll,lll,lll,lll,lll,lll,lll,lll,lll,lll,lll,lll,lll,lll"
"lll,lll,lll,lll,lll,lll,lll,lll,lll,lll,lll,lll,lll,lll,lll"
/* NPC number,NPC type,range of termination, duplex equipped */
"ub-n-op,MB100,001&&085,DPLX"
```

**Note:** The following message segment will be output as many times as needed for each VI NPC.

[O.52034]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::NPC:[<ww>]:MAP COMPLD
/* [0.52034] */
/* tnnn */
/* t = * for one-way, B for broadcast, T for test access, */
/* C for DCTN conference circuit, and blank for two-way connection */
"tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn"
["tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn"]
["tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn"]
["tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn,tnnn"]
/* NPC number,NPC type,number of data fields */
"vn-p-rs,TYPE=VI100,xx"
```

**Note:** The following completion message segment will be output at the end of all other message segments.

[O.52031]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::NPC:[<ww>]:MAP COMPLD
;
```

### Denial Message

Not applicable.

### Autonomous Message

Not applicable.

### Explanation Of Parameters

**NPC** - Network processing circuit

**MAP** - Map

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number  
For FT NPCs excluding non-channelized NPCs.

If NPC numbers are expressed in three digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |



If NPC numbers are expressed in four digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                |                |                |                |                |                |
|----------------|----------------|----------------|----------------|----------------|----------------|
| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |

| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |

| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 | Unit<br>5 | Unit<br>6 |
|-----------|-----------|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       | NPC       | NPC       |
| 001-003   | 161-163   | 321-323   | 481-483   | 641-643   | 801-803   |
| 005-007   | 165-167   | 325-327   | 485-487   | 645-647   | 805-807   |
| 009-011   | 169-171   | 329-331   | 489-491   | 649-651   | 809-811   |
|           | .         |           |           |           |           |
|           | .         |           |           |           |           |
|           | .         |           |           |           |           |
| 157-159   | 317-319   | 477-479   | 637-639   | 797-799   | 957-959   |
| 16A-16C   | 32A-32C   | 48A-48C   | 64A-64C   | 80A-80C   | 96A-96C   |
| 16E-16G   | 32E-32G   | 48E-48G   | 64E-64G   | 80E-80G   | 96E-96G   |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 |
|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       |
| 0001-0003 | 0161-0163 | 0321-0323 | 0481-0483 |
| 0005-0007 | 0165-0167 | 0325-0327 | 0485-0487 |
| 0009-0011 | 0169-0171 | 0329-0331 | 0489-0491 |
|           | .         |           |           |
|           | .         |           |           |
|           | .         |           |           |
| 0157-0159 | 0317-0319 | 0477-0479 | 0637-0639 |
| 016A-016C | 032A-032C | 048A-048C | 064A-064C |
| 016E-016G | 032E-032G | 048E-048G | 064E-064G |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| <br>             |                  |                  |                  |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| <br>             |                  |                  |                  |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

If NPC numbers are expressed in three digits, the valid values are:

SD type NPC numbers listed by unit number, within an **International module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 | Unit<br>5 | Unit<br>6 |
|-----------|-----------|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       | NPC       | NPC       |
| 001-031   | 161-191   | 321-351   | 481-511   | 641-671   | 801-831   |
| 041-071   | 201-231   | 361-391   | 521-551   | 681-711   | 841-871   |
| 081-111   | 241-271   | 401-431   | 561-591   | 721-751   | 881-911   |
| 121-151   | 281-311   | 441-471   | 601-631   | 761-791   | 921-951   |

If NPC numbers are expressed in four digits, the valid values are:

SD type NPC numbers listed by unit number, within an **International module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1 | Unit<br>2  | Unit<br>3  | Unit<br>4  |
|-----------|------------|------------|------------|
| NPC       | NPC        | NPC        | NPC        |
| 0001-0031 | 0161-0191  | 0321-0351  | 0481-0511  |
| 0041-0071 | 0201-0231  | 0361-0391  | 0521-0551  |
| 0081-0111 | 0241-0271  | 0401-0431  | 0561-0591  |
| 0121-0151 | 0281-0311  | 0441-0471  | 0601-0631  |
| Unit<br>5 | Unit<br>6  | Unit<br>7  | Unit<br>8  |
| NPC       | NPC        | NPC        | NPC        |
| 0641-0671 | 0801-0831  | 0961-0991  | 1121-1151  |
| 0681-0711 | 0841-0871  | 1001-1031  | 1161-1191  |
| 0721-0751 | 0881-0911  | 1041-1071  | 1201-1231  |
| 0761-0791 | 0921-0951  | 1081-1111  | 1241-1271  |
| Unit<br>9 | Unit<br>10 | Unit<br>11 | Unit<br>12 |
| NPC       | NPC        | NPC        | NPC        |
| 1281-1311 | 1441-1471  | 1601-1631  | 1761-1791  |
| 1321-1351 | 1481-1511  | 1641-1671  | 1801-1831  |
| 1361-1391 | 1521-1551  | 1681-1711  | 1841-1871  |
| 1401-1431 | 1561-1591  | 1721-1751  | 1881-1911  |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1951</b> | <b>2081-2111</b> | <b>2241-2271</b> | <b>2401-2431</b> |
| <b>1961-1991</b> | <b>2121-2151</b> | <b>2281-2311</b> | <b>2441-2471</b> |
| <b>2001-2031</b> | <b>2161-2191</b> | <b>2321-2351</b> | <b>2481-2511</b> |
| <b>2041-2071</b> | <b>2201-2231</b> | <b>2361-2391</b> | <b>2521-2551</b> |

If NPC numbers are expressed in three digits, the valid values are:

SD type NPC numbers listed by unit number, within a **North American module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-039</b> | <b>161-199</b> | <b>321-359</b> | <b>481-519</b> | <b>641-679</b> | <b>801-839</b> |
| <b>041-079</b> | <b>201-239</b> | <b>361-399</b> | <b>521-559</b> | <b>681-719</b> | <b>841-879</b> |
| <b>081-119</b> | <b>241-279</b> | <b>401-439</b> | <b>561-599</b> | <b>721-759</b> | <b>881-919</b> |
| <b>121-159</b> | <b>281-319</b> | <b>441-479</b> | <b>601-639</b> | <b>761-799</b> | <b>921-959</b> |

If NPC numbers are expressed in four digits, the valid values are:

SD type NPC numbers listed by unit number, within a **North American module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0039</b> | <b>0161-0199</b> | <b>0321-0359</b> | <b>0481-0519</b> |
| <b>0041-0079</b> | <b>0201-0239</b> | <b>0361-0399</b> | <b>0521-0559</b> |
| <b>0081-0119</b> | <b>0241-0279</b> | <b>0401-0439</b> | <b>0561-0599</b> |
| <b>0121-0159</b> | <b>0281-0319</b> | <b>0441-0479</b> | <b>0601-0639</b> |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0679</b> | <b>0801-0839</b> | <b>0961-0999</b> | <b>1121-1159</b> |
| <b>0681-0719</b> | <b>0841-0879</b> | <b>1001-1039</b> | <b>1161-1199</b> |
| <b>0721-0759</b> | <b>0881-0919</b> | <b>1041-1079</b> | <b>1201-1239</b> |
| <b>0761-0799</b> | <b>0921-0959</b> | <b>1081-1119</b> | <b>1241-1279</b> |

| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1319</b> | <b>1441-1479</b> | <b>1601-1639</b> | <b>1761-1799</b> |
| <b>1321-1359</b> | <b>1481-1519</b> | <b>1641-1679</b> | <b>1801-1839</b> |
| <b>1361-1399</b> | <b>1521-1559</b> | <b>1681-1719</b> | <b>1841-1879</b> |
| <b>1401-1439</b> | <b>1561-1599</b> | <b>1721-1759</b> | <b>1881-1919</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1959</b> | <b>2081-2119</b> | <b>2241-2279</b> | <b>2401-2439</b> |
| <b>1961-1999</b> | <b>2121-2159</b> | <b>2281-2319</b> | <b>2441-2479</b> |
| <b>2001-2039</b> | <b>2161-2199</b> | <b>2321-2359</b> | <b>2481-2519</b> |
| <b>2041-2079</b> | <b>2201-2239</b> | <b>2361-2399</b> | <b>2521-2559</b> |

**uv-m-np**

- Hierarchical NPC number

**uv** - Unit number**m** - Module number**np** - NPC number within the module

The valid values are:

DE, DS, and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |



TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

SD type NPC numbers listed by unit, module, and NPC Number for **North American modules** in Unit type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-39</b> |

SD type NPC numbers listed by unit, module, and NPC Number for **International modules** in Unit type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-31</b> |

**mnxyz** - NPC-type identifier

|           |                    |
|-----------|--------------------|
| <i>mn</i> | <i>Explanation</i> |
|-----------|--------------------|

|    |                       |
|----|-----------------------|
| DA | Dual digroup ANSI NPC |
| DE | Dual digroup NPC      |

|    |                  |
|----|------------------|
| DS | SLC® carrier NPC |
|----|------------------|

|    |                                                    |
|----|----------------------------------------------------|
| SD | Digital Signal Processing Application Circuit Pack |
|----|----------------------------------------------------|

|    |                                     |
|----|-------------------------------------|
| MB | Digital multipoint bridge NPC       |
| TA | DS3U ANSI NPC                       |
| TE | DS3U or HDS3U Noninterface unit NPC |
| TH | Hybrid DS3U CEPT NPC                |

**DE-type xyz fields**

**x** - Multiframe format for the digroup

| <b>x</b>   | <i>Explanation</i>                               |
|------------|--------------------------------------------------|
| <b>0</b>   | Not assigned                                     |
| <b>1</b>   | D4                                               |
| <b>2</b>   | ESF - Voice                                      |
| <b>3</b>   | ESF - Data                                       |
| <b>4</b>   | DDST (T1DM - R bit connection via channel 24)    |
| <b>5-7</b> | Not assigned                                     |
| <b>8*</b>  | Ericsson Cellular format                         |
| <b>9</b>   | No framing format, transparent (TRSP), clear-DS1 |

\* Ericsson Cellular format is not compatible with y=4, y=5, and y=6, DMI signalling.

**y** - Line and signaling format

| <b>y</b>   | <i>Explanation</i>                                        |
|------------|-----------------------------------------------------------|
| <b>0</b>   | ZCS - Zero code suppression                               |
| <b>1*</b>  | NZCS - No zero code suppression                           |
| <b>2*</b>  | B8ZS - Bipolar with 8 zero substitution                   |
| <b>3†</b>  | ZBTISI - Zero-bit time-slot interchanger                  |
| <b>4</b>   | ZCS/DMI - Zero code suppression/DMI signaling             |
| <b>5</b>   | NZCS/DMI - No zero code suppression/DMI signaling         |
| <b>6</b>   | B8ZS/DMI - Bipolar with 8 zero substitution/DMI signaling |
| <b>7-9</b> | Not assigned                                              |

\* Only options 1 and 2 are applicable to DE-type clear-DS1 NPC.

† Only valid with ESF (x = 2 or 3)

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDS framing).

**z** - Channel numbering format

| <b>z</b>   | <i>Explanation</i>                     |
|------------|----------------------------------------|
| <b>0</b>   | D4 channel bank channel numbering      |
| <b>1</b>   | D2 channel bank channel numbering      |
| <b>2</b>   | D1D channel bank channel numbering     |
| <b>3-8</b> | Not assigned                           |
| <b>9</b>   | No channel numbering format, clear-DS1 |

**DS-type xyz fields**

**x** - Multiframe format

| <b>x</b>   | <i>Explanation</i>               |
|------------|----------------------------------|
| <b>0</b>   | Not assigned                     |
| <b>1</b>   | D4                               |
| <b>2</b>   | ESF - Voice                      |
| <b>3</b>   | Not assigned                     |
| <b>4</b>   | Not assigned                     |
| <b>5</b>   | Not assigned                     |
| <b>6</b>   | SLC® 96 carrier Fs               |
| <b>7</b>   | SLC 5 carrier ESF with data link |
| <b>8-9</b> | Not assigned                     |

**y** - Line and signaling format

| <b>y</b>   | <i>Explanation</i>                      |
|------------|-----------------------------------------|
| <b>0</b>   | Zero code suppression (ZCS)             |
| <b>1</b>   | No zero code suppression (NZCS)         |
| <b>2</b>   | Bipolar with 8 zero substitution (B8ZS) |
| <b>3-9</b> | Not assigned                            |

**z** - Counting sequence format

| <b>z</b>   | <i>Explanation</i>                            |
|------------|-----------------------------------------------|
| <b>0</b>   | SLC 96 carrier Mode III D4 counting sequence  |
| <b>1</b>   | SLC 96 carrier Mode III D1D counting sequence |
| <b>2</b>   | SLC 96 carrier Mode I D1D counting sequence   |
| <b>3</b>   | SLC Series 5 carrier D4 counting sequence     |
| <b>4-9</b> | Not assigned                                  |

# **DA-type xyz fields**

**x** - Multiframe format for the digroup

| <b>x</b>   | <i>Explanation</i>                            |
|------------|-----------------------------------------------|
| <b>0</b>   | Not assigned                                  |
| <b>1</b>   | D4                                            |
| <b>2</b>   | ESF - Voice                                   |
| <b>3</b>   | ESF - Data                                    |
| <b>4</b>   | DDST (T1DM - R bit connection via channel 24) |
| <b>5-7</b> | Not assigned                                  |
| <b>8</b>   | Ericsson Cellular format                      |
| <b>9</b>   | Not assigned                                  |

**y** - Line and signaling format

| <b>y</b>   | <i>Explanation</i>                                        |
|------------|-----------------------------------------------------------|
| <b>0</b>   | ZCS - Zero code suppression                               |
| <b>1*</b>  | NZCS - No zero code suppression                           |
| <b>2*</b>  | B8ZS - Bipolar with 8 zero substitution                   |
| <b>3</b>   | Not assigned                                              |
| <b>4</b>   | ZCS/DMI - Zero code suppression/DMI signaling             |
| <b>5</b>   | NZCS/DMI - No zero code suppression/DMI signaling         |
| <b>6</b>   | B8ZS/DMI - Bipolar with 8 zero substitution/DMI signaling |
| <b>7-9</b> | Not assigned                                              |

\* Only options 1 and 2 are applicable to DA-type clear-DS1 NPC.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDST framing).

**z** - Channel numbering format

| <b>z</b>   | <i>Explanation</i>                              |
|------------|-------------------------------------------------|
| <b>0</b>   | D4 channel bank channel numbering               |
| <b>1</b>   | D2 channel bank channel numbering               |
| <b>2</b>   | D1D channel bank channel numbering              |
| <b>3-8</b> | Not assigned                                    |
| <b>9</b>   | Unchannelized Framed Clear DS1 Cross-connection |

DA type NPCs provide Clear DS1 performance monitoring capability. This feature is enabled by provisioning a DA NPC with both a valid framing format (D4, ESF, T1DM) using the **x** field and at the same time, specifying an unchannelized Clear DS1 cross-connection using the **z** field.

The DACS II Release 4.0 unframed Clear DS1 cross-connection which provides no path performance monitoring is not supported by the DA NPC type. If an unframed Clear DS1 cross-connection is desired on an NPC in a DACS II FTU, the NPC must be provisioned as NPC type **DE9y9**.

Zero Byte Time Slot Interchange (ZBTSI) encoding is not supported by the DA NPC type. If ZBTSI is desired on an NPC in a DACS II FTU, the NPC must be provisioned as a DE NPC type with its **y** option selecting ZBTSI (**DEx3z**).

#### SD-type xyz fields (Digital Signal Processing Platform (DSPP) Applications)

**SD111** X.50/X.57 International subrate application

**SD311** Digital Multipoint Bridge application

**SD411** North American DDS Subrate and MJU application

**SDxyz** Possible future applications with specific values for xyz

#### TE-type xyz fields

**x** - Multiframe format

| <b>x</b>   | <i>Explanation</i>                               |
|------------|--------------------------------------------------|
| <b>0</b>   | Not assigned                                     |
| <b>1</b>   | D4                                               |
| <b>2</b>   | ESF - Voice                                      |
| <b>3</b>   | ESF - Data                                       |
| <b>4</b>   | DDST (T1DM - R bit connection via channel 24)    |
| <b>5-7</b> | Not assigned                                     |
| <b>8*</b>  | Ericsson Cellular format                         |
| <b>9</b>   | No framing format, transparent (TRSP), clear-DS1 |

\* Ericsson Cellular format is not compatible with y=4 and y=5, DMI signalling.

**y** - Line and signaling format

**y**      *Explanation*

**0**      ZCS - Zero code suppression

**1\***     NZCS - No zero code suppression

**2**      Not assigned

**3**      Not assigned

**4**      ZCS/DMI - Zero code suppression/DMI signaling

**5**      NZCS/DMI - No zero code suppression/DMI signaling

**6-9**    Not assigned

\* Only option 1 is applicable to TE-type clear-DS1 NPCs.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDS framing).

**z** - Channel numbering format

**z**      *Explanation*

**0**      D4 channel bank channel numbering

**1**      D2 channel bank channel numbering

**2**      D1D channel bank channel numbering

**3-8**    Not assigned

**9**      No channel numbering format, clear-DS1

#### TA-type xyz fields

**x** - Multiframe format for the digroup

**x**      *Explanation*

**0**      Not assigned

**1**      D4

**2**      ESF - Voice

**3**      ESF - Data

**4**      DDST (T1DM - R bit connection via channel 24)

**5-7**    Not assigned

**8**      Ericsson Cellular format

**9**      Not assigned

**y** - Line and signaling format

| <b>y</b>   | <i>Explanation</i>                                |
|------------|---------------------------------------------------|
| <b>0</b>   | ZCS - Zero code suppression                       |
| <b>1*</b>  | NZCS - No zero code suppression                   |
| <b>2</b>   | Not assigned                                      |
| <b>3</b>   | Not assigned                                      |
| <b>4</b>   | ZCS/DMI - Zero code suppression/DMI signaling     |
| <b>5</b>   | NZCS/DMI - No zero code suppression/DMI signaling |
| <b>6-9</b> | Not assigned                                      |

\* Only option 1 is applicable to TA-type clear-DS1 NPCs.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDST framing).

**z** - Channel numbering format

| <b>z</b>   | <i>Explanation</i>                              |
|------------|-------------------------------------------------|
| <b>0</b>   | D4 channel bank channel numbering               |
| <b>1</b>   | D2 channel bank channel numbering               |
| <b>2</b>   | D1D channel bank channel numbering              |
| <b>3-8</b> | Not assigned                                    |
| <b>9</b>   | Unchannelized Framed Clear DS1 Cross-connection |

TA type NPCs provide Clear DS1 performance monitoring capability. This feature is enabled by provisioning a TA NPC with both a valid framing format (D4,ESF,T1DM) using the **x** field and at the same time, specifying an unchannelized Clear DS1 cross-connection using the **z** field.

The DACS II Release 4.0 unframed Clear DS1 cross-connection which provides no path performance monitoring is not supported by the TA NPC type. If an unframed Clear DS1 cross-connection is desired on an NPC in a DACS II DS3U, the NPC must be provisioned as NPC type TE919.

### TH-Type xyz field

#### The provisioning values of x, y, and z

for the TH type are shown in the following tables (a 'Y' in a column

of the Table indicates that the feature at the top of the column is enabled by the corresponding (x, y or z) provisioning value):

**Table 18-6. Provisioning values for  $x$** 

| $x$<br>value | CRC-4<br>Mode | Automatic<br>CRC-4 |
|--------------|---------------|--------------------|
| 0            | Y             |                    |
| 8            |               | Y                  |
| B            |               |                    |

**Table Notes:**

1. The "Automatic CRC-4" is also known as CRC-4 Interworking.
2. If the CRC-4 mode is enabled ( $x$  value 0) the NPC will compute checksums over the transmitted data and transmit the checksum as part of the CRC-4 multiframe pattern in TS0. The NPC will also monitor the incoming CRC-4 multiframe and verify the CRC-4 checksum. If the CRC-4 multiframe cannot be found using the CRC-4 reframe algorithm, then the NPC will declare an alarm.

If the automatic CRC-4 option is selected ( $x$  value 8), the NPC will perform all the functions of the CRC-4 mode. However, if the CRC-4 multiframe is lost, the NPC will not declare an alarm or apply consequent actions.

3.  $x$  value B does not enable any of the features shown in the Table; this is a valid option.
4. Only  $x$  values 0, 8, and B are valid  $x$  values, all other  $x$  values will be denied.

**Table 18-7. Provisioning values for  $y$** 

| $y$<br>value | CAS<br>Mode | NSA<br>Mode | Telephone<br>Numbering | Timeslot<br>Numbering | Convert<br>CTS 16 | AIS in<br>CTS 16 | Framed<br>Clear | Unframed<br>Clear |
|--------------|-------------|-------------|------------------------|-----------------------|-------------------|------------------|-----------------|-------------------|
| 0            | Y           |             | Y                      |                       | Y                 | Y                |                 |                   |
| 2            | Y           |             | Y                      |                       | Y                 |                  |                 |                   |
| 4            | Y           |             | Y                      |                       |                   | Y                |                 |                   |
| 6            | Y           |             | Y                      |                       |                   |                  |                 |                   |
| 8            |             | Y           | Y                      |                       |                   |                  |                 |                   |
| 9            |             | Y           |                        | Y                     |                   |                  |                 |                   |
| C            |             |             |                        |                       |                   |                  | Y               |                   |
| D            |             |             |                        |                       |                   |                  |                 | Y                 |



**Table Notes:**

1.  $y$  values 1, 3, 5, 7, A-B and E-F are unassigned (that is, invalid).
2. For  $y$  values 0, 2, 4 and 6 Channel Associated Signaling (CAS) is enabled. In this mode the Telephone Channel Numbering system is always used.

If the "Convert TS16" option is selected ( $y$  values 0 and 2), the *abcd* bits of TS16 will be converted to '1111' if they are received as '0000'. This is to prevent false framing in the TS16 multiframe. If this option is not selected ( $y$  values 4 and 6), a value of '0000' in the *abcd* bits will be transmitted transparently.

If the "AIS in TS16" option is selected ( $y$  value 0 and 4), AIS will always be applied to received TS16 signaling channels on detection of RAI (Remote Alarm Indication, Bit 3 of TS0 NFW), RAIS (Remote AIS Indication, Bit 4 of TS0 NFW, if provisioned) or R16 (Remote Alarm Indication received in TS16). If this option is not selected ( $y$  values 2 and 6), AIS will not be applied on detection of RAI, RAIS, or R16.

3. For  $y$  values 8 and 9 the NPC will be Non Signaling Associated (NSA). In this mode, Telephone Channel Numbering ( $y=8$ ) or Timeslot Channel Numbering ( $y=9$ ) may be selected.
4. The NPC can be set up as a framed clear 2 Mbit/s interface ( $y=C$ ) or as an unframed clear 2 Mbit/s interface ( $y=D$ ). When provisioned as a clear 2 Mbit/s interface, an NPC does not modify the cross-connected data in any way. This means that the following functions are not performed in the clear 2 Mbit/s mode:
  - Outgoing CRC-4 checksum generation (applies to framed clear 2 Mbit/s interfaces with CRC-4 option enabled).
  - Remote alarm indications (line format errors are reported locally, but no alarm indicators are sent in TS0 to the remote end).

**Table 18-8. Provisioning values for  $z$**

| $z$<br>value | C.A. Timing |    | RAI Set Time |       |       | NFW Bit 4 Use |      | RAIS Set Time |       | MBER<br>Enabled |
|--------------|-------------|----|--------------|-------|-------|---------------|------|---------------|-------|-----------------|
|              | HW          | FW | 2ms          | 166ms | 500ms | RAIS          | RBER | 166ms         | 500ms |                 |
| 0            | Y           |    | Y            |       |       |               |      |               |       |                 |
| 1            |             | Y  | Y            |       |       |               |      |               |       |                 |
| 2            | Y           |    |              | Y     |       |               |      |               |       |                 |
| 3            |             | Y  |              |       | Y     |               |      |               |       |                 |
| 4            | Y           |    | Y            |       |       | Y             |      | Y             |       |                 |
| 5            |             | Y  | Y            |       |       | Y             |      |               | Y     |                 |
| 6            | Y           |    | Y            |       |       |               | Y    |               |       | Y               |
| 7            |             | Y  | Y            |       |       |               | Y    |               |       | Y               |
| A            | Y           |    | Y            |       |       |               |      |               |       | Y               |
| B            |             | Y  | Y            |       |       |               |      |               |       | Y               |

**Table Notes:**

1. *z* values 8, 9, C, D, E and F are unassigned (that is, invalid).
2. For *z* values 1, 3, 5, 7 and B the consequent action timing is under firmware (FW) control. For *z* values 0, 2, 4, 6 and A the consequent action timing is under hardware (HW) control.

The G.732 consequent action of inserting the AIS in data channels is applied within 2 ms whether the timing is under HW control or FW control, but when under FW control, the AIS in data channels is overridden by the Insertion Word sourced from the Alternate Message Store (AMS) after detection of the local alarm:

in **500 ms**  
if *z* = 1, 3 or 5  
in **2496 ms**  
if *z* = 7 or B

The Insertion Word pattern can be specified in the cross-connect command; on 2Mbit/s NPCs in a *gateway* **cross-connection** the Insertion Word always defaults to AIS.

The selection of HW or FW control is also used to provision the consequent actions on signaling bits. On detection of loss of frame (LOF) or multiframe alignment (LMA, Loss of Multiframe Alarm) error, the hardware immediately applies a signaling freeze by using the last good frame's signaling information. The signaling freeze remains in effect until two multiframes without errors are received. When HW control is used, the AIS in signaling bits is applied within 2 ms, overriding the signaling freeze. When FW control is used, the trunk conditioning pattern from the AMS overrides the signaling freeze once the 2Mbit/s NPC goes into the alarm state.

3. The Consequent Action timing also selects the time after which the **local** alarms are declared and cleared:\*

HW Control:

**Both** remote and local alarms are declared and cleared in 166 ms.

FW Control:

Only remote alarms are declared and cleared in 166 ms. The **local** alarms are declared and cleared in 500 ms, **except when *z* = 7 or B.**

4. On the transmitting NPC, bit 3 in the NFW, the remote alarm indication (RAI), will be processed as specified in ITU-T Recommendation G.704 Section 2.3.2 (**that is, within 2 ms after detecting the failure**) when *z* = 0, 1, 4, 5, 6, 7, A or B. **However,** for *z* value 2 the set time is 166 ms and for *z* value 3 the set time is 500 ms. NFW bit 3 is always set to 0 for non-alarm condition and is set to 1 for alarm conditions.

---

\* Local alarms are those generated for the events: PWR, PBF, BER, AIS, LMA, and A16. Remote alarms are those generated for the events: RAI, RAIS, RBER, and R16.

5. On the transmitting NPC, if bit 4 of the NFW is used as RAIS (Remote AIS) indicator, NFW bit 4 will be set in 166 ms (for  $z = 4$ ) or 500 ms (for  $z = 5$ ) after AIS is detected in the received signal. The default idle state for Bit 4 is a '1'. The idle state can be changed to a '0' with the ED-PRMTR-EQPT::NPC:TS0 command. The bit is put into the active state by inverting the value of the idle state. Similarly, if NFW bit 4 is in the active state in the received signal, consequent actions are taken 166 ms after detecting this condition.

6.

$z$  values 6-7 and A-B enable the Minor Bit Error Rate and Signaling Freeze Delay Time Features.

**Common Options ( $z = 6-7$  or A-B)**

- [i] Enable BER calculations, and when in the BER state:

DACS takes the alarm state consequent actions: sending a message, and activating appropriate alarm relays and summary LEDs.

When out of the BER state, DACS II retires the alarm state consequent actions: sends a retirement message, and deactivates appropriate alarm relays and summary LEDs.

- [ii] RAI set in 2 ms

- [iii] Signaling Freeze Delay Timing, Consequent Action Clear Timing:

**$z=6$  or A**

hardware timing

**$z=7$  or B**

firmware timing (SFDT=2496 ms, CACT=624 ms)

- [iv] BER alarm level = DMA

**Specific Options for  $z=6$  or 7**

- [v] RBER alarm level = MI

- [vi] NFW bit 4=RBER:

- DACS II sends a remote indicator in bit 4 (RBER) of the time slot 0 Non Frame Word (NFW) upstream to the far end 166 ms after detecting the Minor Bit Error Rate (BER) condition.

DACS II sets the RBER bit to its idle state, on clearing of the BER condition.

- DACS II detects the remote setting of the received bit 4 as an RBER condition and generates an appropriate message. Consequent actions are taken 166 ms after detecting this condition.

DACS II generates an appropriate retirement message when the received bit 4 returns to the idle state.

**Specific Options for  $z= A$  or B**

- [vii] RBER unalarmed
- [viii] NFW bit 4=disabled

NFW bit 4 is NOT used as RBER, although the local Minor Bit Error Rate (BER) condition is detected and cleared with the alarm state consequent actions.

Additionally:

- For telephone channel numbering, channels 16 to 30 occupy time slots 17 to 31.
- For time slot channel numbering, channels 16 to 30 occupy time slots 16 to 30.

The following tables provide a summary of invalid combinations of  $xyz$  for the TH type NPC.

**Table 18-9. Combinations of  $x$  and  $y$  Values**

| Invalid<br>$xyz$<br>Combinations | Explanation                                                                                                                                                                                                                              |
|----------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 8Cz                              | Framed clear 2 Mbit/s ( $y$ value C) is valid for all valid $x$ options except the one invoking automatic CRC-4 interworking. The interworking algorithm requires setting of outgoing E-bits, which is not permitted for a clear signal. |
| 0Dz<br>8Dz                       | Unframed clear 2 Mbit/s ( $y$ value D) is only valid for $x$ value B. This is the only $x$ option which does not require decoding of TS0 content.                                                                                        |

**Table 18-10. Combinations of *y* and *z* Values**

| Invalid<br>xyz<br>Combinations                                     | Explanation                                                                                                                                                                                                             |
|--------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| xC1<br>xC3<br>xC5<br>xC7<br>xCB<br>xD1<br>xD3<br>xD5<br>xD7<br>xDB | Clear 2 Mbit/s ( <i>y</i> value C or D) cannot be used with Firmware controlled Consequent Action ( <i>z</i> values 1, 3, 5, 7 or B).                                                                                   |
| xD4<br>xD6                                                         | Unframed clear 2 Mbit/s ( <i>y</i> value D) cannot be used with <i>z</i> value 4 (NFW Bit 4 used for RAIS) or with <i>z</i> value 6 (NFW Bit 4 used for RBER) because unframed clear signals cannot obtain TS0 framing. |

**Table Notes:**

1. If framed clear 2 Mbit/s (*y* value C) is selected with *z* value 4 (NFW Bit 4 used for RAIS) only the receive side of this function will be enabled. Outgoing RAIS indicators cannot be transmitted during clear signal operation.
2. If framed clear 2Mbit/s (*y* value C) is selected with *z*= value 6 (NFW Bit 4 used for RBER) only the receive side of this function will be enabled. Outgoing RBER indicators cannot be transmitted during clear signal operation.

There are no combinations between valid x and z values that are invalid.

**MB-type xyz fields**

**x** - Fixed at 1

**y** - Fixed at 0

**z** - Fixed at 0

**ccc** - Starting channel or conference number

**ddd** - Ending channel or conference number

Channel numbers

001 through 024 for DA, DE, TA, and TE type NPCs

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

Conference numbers

001-085 (MB NPC)

**FDL** - Facility data link

Only for DE type NPCs

The FDL is mapped to the following termination:

**t[u]l mndddr**

- Nonhierarchical termination number and state

**t** - Type of connection

**[u]l m n** - The 3- or 4-digit nonhierarchical NPC number

**ddd** - Channel number

**r** - Termination state

**tjk-l-mn-ddd**

- Hierarchical termination number

**t** - Type of connection

**jk** - Unit number

**l** - Module number

**mn** - NPC number within the module

**ddd** - Channel number

**r** - Termination state

*r* *Explanation*

**T** Terminated

**blank** Not Terminated

**NPCTP** - NPC for DS0 Test Ports

**NPCTG** - NPC for Nx64 kbit/s Test-access Groups

**ROLL** - bridged facility in Roll procedure

**t[v]ghijjrr**

- Nonhierarchical termination number and state

**t** - Type of connection

**[v]ghi** - Nonhierarchical NPC number

**jjj** - Channel/conference number

**r** - Termination state

*t* *Explanation*

**\*** One-way

**blank** Two-way

**B** Broadcast

**R** Bridged (from Roll)

**T** Test access

**P** DSP Platform Application connection, two-way

**Q** DSP Platform Application connection, one-way

**[v]ghijjj**

- Nonhierarchical termination number

Number of NPC and channel or conference port number/circuit ID.

[0]000000 Unmapped termination number

[v]ghi000 Mapped termination number connected to an FDL

[-]-SECH- Mapped termination connected to a Subrate (SR)  
or Multijunction (MJ) type NPC.

*r*      *Explanation*

**T**      Terminated

**blank**      Not Terminated

**tgh-i-kljjjr**

- Hierarchical termination number and state

**t**      - Type of connection

**gh**      - Unit number

**i**      - Module number

**kl**      - NPC number

**jjj**      - Channel/conference number

**r**      - Termination state

**gh-i-kljjj**      Hierarchical termination number

**00-0-00000**      Unmapped termination number

**gh-i-kl000**      Mapped termination number connected to an FDL

**---SECH---**      Mapped termination connected to a Subrate (SR)  
or Multijunction (MJ) type NPC.

**[s]mbn**      - The 3- or 4-digit nonhierarchical MB type NPC number

If NPC numbers are expressed in three digits, the valid values are:

MB type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-002</b> | <b>161-162</b> | <b>321-322</b> | <b>481-482</b> | <b>641-642</b> | <b>801-802</b> |
| <b>021-022</b> | <b>181-182</b> | <b>341-342</b> | <b>501-502</b> | <b>661-662</b> | <b>821-822</b> |
| <b>041-042</b> | <b>201-202</b> | <b>361-362</b> | <b>521-522</b> | <b>681-682</b> | <b>841-842</b> |
| <b>061-062</b> | <b>221-222</b> | <b>381-382</b> | <b>541-542</b> | <b>701-702</b> | <b>861-862</b> |
| <b>081-082</b> | <b>241-242</b> | <b>401-402</b> | <b>561-562</b> | <b>721-722</b> | <b>881-882</b> |
| <b>101-102</b> | <b>261-262</b> | <b>421-422</b> | <b>581-582</b> | <b>741-742</b> | <b>901-902</b> |
| <b>121-122</b> | <b>281-282</b> | <b>441-442</b> | <b>601-602</b> | <b>761-762</b> | <b>921-922</b> |
| <b>141-142</b> | <b>301-302</b> | <b>461-462</b> | <b>621-622</b> | <b>781-782</b> | <b>941-942</b> |



If NPC numbers are expressed in four digits, the valid values are:

MB type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1  | Unit<br>2  | Unit<br>3  | Unit<br>4  |
|------------|------------|------------|------------|
| <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> |
| 0001-0002  | 0161-0162  | 0321-0322  | 0481-0482  |
| 0021-0022  | 0181-0182  | 0341-0342  | 0501-0502  |
| 0041-0042  | 0201-0202  | 0361-0362  | 0521-0522  |
| 0061-0062  | 0221-0222  | 0381-0382  | 0541-0542  |
| 0081-0082  | 0241-0242  | 0401-0402  | 0561-0562  |
| 0101-0102  | 0261-0262  | 0421-0422  | 0581-0582  |
| 0121-0122  | 0281-0282  | 0441-0442  | 0601-0602  |
| 0141-0142  | 0301-0302  | 0461-0462  | 0621-0622  |

| Unit<br>5  | Unit<br>6  | Unit<br>7  | Unit<br>8  |
|------------|------------|------------|------------|
| <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> |
| 0641-0642  | 0801-0802  | 0961-0962  | 1121-1122  |
| 0661-0662  | 0821-0822  | 0981-0982  | 1141-1142  |
| 0681-0682  | 0841-0842  | 1001-1002  | 1161-1161  |
| 0701-0702  | 0861-0862  | 1021-1022  | 1181-1182  |
| 0721-0722  | 0881-0882  | 1041-1042  | 1201-1202  |
| 0741-0742  | 0901-0902  | 1061-1062  | 1221-1222  |
| 0761-0762  | 0921-0922  | 1081-1082  | 1241-1242  |
| 0781-0782  | 0941-0942  | 1101-1102  | 1261-1262  |

| Unit<br>9  | Unit<br>10 | Unit<br>11 | Unit<br>12 |
|------------|------------|------------|------------|
| <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> |
| 1281-1282  | 1441-1442  | 1601-1602  | 1761-1762  |
| 1301-1302  | 1461-1462  | 1621-1622  | 1781-1782  |
| 1321-1322  | 1481-1482  | 1641-1642  | 1801-1802  |
| 1341-1342  | 1501-1502  | 1661-1662  | 1821-1822  |
| 1361-1362  | 1521-1522  | 1681-1682  | 1841-1842  |
| 1381-1382  | 1541-1542  | 1701-1702  | 1861-1862  |
| 1401-1402  | 1561-1562  | 1721-1722  | 1881-1882  |
| 1421-1422  | 1581-1582  | 1741-1742  | 1901-1902  |

| Unit<br>13 | Unit<br>14 | Unit<br>15 | Unit<br>16 |
|------------|------------|------------|------------|
| NPC        | NPC        | NPC        | NPC        |
| 1921-1922  | 2081-2082  | 2241-2242  | 2401-2402  |
| 1941-1942  | 2101-2102  | 2261-2262  | 2421-2422  |
| 1961-1962  | 2121-2122  | 2281-2282  | 2441-2442  |
| 1981-1982  | 2141-2142  | 2301-2302  | 2461-2462  |
| 2001-2002  | 2161-2162  | 2321-2322  | 2481-2482  |
| 2021-2022  | 2181-2182  | 2341-2342  | 2501-2502  |
| 2041-2042  | 2201-2202  | 2361-2362  | 2521-2522  |
| 2061-2062  | 2221-2222  | 2381-2382  | 2541-2542  |

**mb-n-op**

- Hierarchical MB type NPC number

**mb** - Unit number

**n** - Module number

**op** - NPC number

The valid values are:

MB type NPC numbers listed by unit, module, and NPC Number  
Unit Type DP (DSPU)

| Unit  | Module | NPC   |
|-------|--------|-------|
| 01-16 | 1-8    | 01-02 |

**lll** - Number of legs involved in the multipoint conference (000 through 256)

**[s]vnp** - The 3- or 4-digit nonhierarchical virtual NPC number

DACS II Non-CEF frames support two virtual NPCs using the three digit NPC numbering scheme. The valid values for Non-CEF frames are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit

-

**NPC**

**961-962**

DACS II CEF frames support six virtual NPCs using either a three digit or four digit NPC numbering scheme. If NPC numbers are expressed in three digits, the valid values are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit

-

**NPC**

**961-966**

If NPC numbers are expressed in four digits, the valid values are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit

-

**NPC**

**9961-9966**

**vn-p-rs**

- Hierarchical virtual NPC number

**vn** - Unit number

**p** - Module number

**rs** - NPC number

The valid values are:

VI NPC numbers listed by unit, module, and NPC Number

Unit Type VI (Virtual)

| Unit      | Module   | NPC          |                                 |
|-----------|----------|--------------|---------------------------------|
| <b>99</b> | <b>1</b> | <b>01-02</b> | <b>(DACS II Non-CEF frames)</b> |
| <b>99</b> | <b>1</b> | <b>01-06</b> | <b>(DACS II CEF frames)</b>     |

**tnnn** - Virtual conference type and number

**t** - Virtual conference type

**nnn** - Virtual conference number (001 through 500)

*t* *Explanation*

**\*** one-way

**blank** two-way

**DPLX** - Duplex

Duplex equipped

**ACTPL** - Active protection line

Queried SLC<sup>®</sup> carrier NPC is a protection line which is active

**NACPL** - Nonactive protection line

Queried SLC carrier NPC is a protection line which is not active

**[t]kkk** - The 3- or 4-digit nonhierarchical NPC number

Corresponding SLC carrier Digroup A (DGA) NPC number

Valid values are identical to [s]abc

**uv-k-kk**

- Hierarchical NPC number

SLC carrier digroup A (DGA) NPC number

**SWMR** - Switch manually requested

Protection switch manually requested for SLC carrier NPC

**SWAR** - Switch automatically requested

Protection switch automatically requested for SLC carrier NPC

**FAD** - Facility access digroup

Non-channelized Test NPC

**Note:** In a message segment containing information for an FAD type NPC, the NPCs under test will be listed without the type of the connection they are in.

**tmode** - Nonchannelized test mode

**E-end** - Equipment end

**F-end** - Facility end

*tmode Explanation*

**MONE** Monitor signal from E-end NPC to F-end NPC of unmapped or one-/two-way mapped test session

**MONF** Monitor signal from F-end NPC to E-end NPC of a two-way mapped test session

**MONEF** Monitor a two-way mapped connection in both directions  
Two FADs are connected for the test session,  
and test mode can only be changed to SPLTEF

**SPLTA** Split the A signal from the E-end NPC to the F-end NPC of one-/two-way mapped test session

**SPLTB** Split the B signal from the F-end NPC to the E-end NPC of a mapped two-way test session

**SPLTAB** Split a two-way mapped circuit in both directions

**SPLTE** Split the input and output ports of E-end NPC of an unmapped or two-way mapped test session

**SPLTF** Split the input and output ports of F-end NPC of a two-way mapped test session

**SPLTEF** Split a two-way mapped test session in both directions  
Two FADs are connected for the test session,  
and test mode can only be changed to MONEF

**LOOPE** Loop the E-end input port to the output port,  
and connect the looped signal to the FAD  
The test session may include an unmapped or two-way mapped connection

**LOOPF** Loop the F-end input port to the output port,  
and connect the looped signal to the FAD  
Only for a two-way mapped test session  
Not allowed for one-way broadcast tributaries

**[s]jkl** - The 3- or 4-digit nonhierarchical NPC number

Values are identical to [s]abc

For Clear DS1 NPCs

**ed-h-fg**

- Hierarchical NPC number

**ed** - Unit number

**h** - Module number

**fg** - NPC number within the module

Valid values are identical to uv-m-np

**[t][v]ghi[r]**

- Nonhierarchical termination number and state

**t** - Type of connection

**[v]ghi** - The 3- or 4- digit nonhierarchical NPC number

**r** - Termination state

Valid values are identical to abc

**[t]gh-i-kl[r]**

- Hierarchical termination number and state

**t** - Type of connection

**gh** - Unit number

**i** - Module number

**kl** - NPC number

**r** - Termination state

Valid values are identical to uv-m-np

**Note:** For an FAD, the tested NPC is listed first if only one of the two mapped NPCs is under test.

## **RTRV,CRS,T1,RTMAP,DLMAP**

### **UTILITY QUERY, RTMAP, DLMAP**

#### **Explanation Of Command**

This message shows all connections on a specific remote terminal (RT) or data link (DL) for a digital carrier line unit or shows all cross-connections for all of the RTs or DLs terminated on the frame provided the bank identification option is not present on the input.

On output, the SWMR or SWAR network processing circuit shows only the digroup which is switch protected. Bank identification numbers are listed in ascending order.

#### **Command**

[I.52311]

**RTRV-CRS-T1: [<xy>] : : [ww] : [ffff] : {RTMAP | DLMAP};**

## Completion Message

### Nonhierarchical

[O.52311]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1:::[ww]:ffff:{RTMAP|DLMAP} COMPLD
/* [O.52311] */
/* t[s]ghijj */
/* t=* for oneway,B for broadcast,T for test access,and blank for two way
connection */
"t[s]ghijj,t[s]ghijj,t[s]ghijj,t[s]ghijj,t[s]ghijj,t[s]ghijj,
t[s]ghijj,t[s]ghijj"
"t[s]ghijj,t[s]ghijj,t[s]ghijj,t[s]ghijj,t[s]ghijj,t[s]ghijj,
t[s]ghijj,t[s]ghijj"
"t[s]ghijj,t[s]ghijj,t[s]ghijj,t[s]ghijj,t[s]ghijj,t[s]ghijj,
t[s]ghijj,t[s]ghijj"
/* Digroup Name:[Protection Switch Status,Protection Line NPC Number]:
Type:Range of Channels */
"DGA-[a]aaa:[{SWMR|SWAR},DGP-[p]ppp]:DSxyz:ccc-ddd"
/* Mode of operation[,{PWR/MISC Alarm|No Data Link|Retrofit(RTF)}] */
"g[g][,{sss|NDL|RTF}]"
[>]
[.]
[.]
[.]
[>]
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV CRS T1:::[ww]:ffff:{RTMAP|DLMAP} COMPLD]
[/* [O.52311] */]
[/* t=* for oneway,B for broadcast,T for test access,and blank for two way
connection */]
["t[s]ghijj,t[s]ghijj,t[s]ghijj,t[s]ghijj,t[s]ghijj,t[s]ghijj,
t[s]ghijj,t[s]ghijj"]
["t[s]ghijj,t[s]ghijj,t[s]ghijj,t[s]ghijj,t[s]ghijj,t[s]ghijj,
t[s]ghijj,t[s]ghijj"]
["t[s]ghijj,t[s]ghijj,t[s]ghijj,t[s]ghijj,t[s]ghijj,t[s]ghijj,
t[s]ghijj,t[s]ghijj"]
[/* Digroup Name:[Protection Switch Status,Protection Line NPC Number]:
Type:Range of Channels */]
["DGx-[b]bbb:[{SWMR|SWAR},DGP-[p]ppp]:DSxyz:ccc-ddd"]
[/* Mode of operation[,{RWR/MISC Alarm|No Data Link|Retrofit(RTF)}] */]
["g[g][,{sss|NDL|RTF}]"
;
```



[O.52312]

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1::[ww]::[RTMAP|DLMAP] COMPLD
/* [O.52312] */
/* Total number of Banks */
"kkk"
[/* t[s]ghijjrr */]
[/* t=* for oneway,B for broadcast,T for test access,and blank for two way
connection */]
["t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,
t[s]ghijjrr,t[s]ghijjrr"
["t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,
t[s]ghijjrr,t[s]ghijjrr"
["t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,
t[s]ghijjrr,t[s]ghijjrr"
[/* Digroup Name:[Protection Switch Status,Protection Line NPC Number]:
Type:Range of Channels */]
["DGA-[a]aaa:[{SWMR|SWAR},DGP-[p]ppp]:DSxyz:ccc-ddd"
[/* Bank id,Mode of operation[, {RWR/MISC Alarm|Retrofit(RTF)}] */]
["ffff,g[g][,{sss|NDL|RTF}]"
[>]
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV CRS T1::[ww]::[RTMAP|DLMAP] COMPLD]
/* [O.52312] */
/* t=* for oneway,B for broadcast,T for test access,and blank for two way
connection */]
["t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,
t[s]ghijjrr,t[s]ghijjrr"
["t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,
t[s]ghijjrr,t[s]ghijjrr"
["t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,
t[s]ghijjrr,t[s]ghijjrr"
[/* Digroup Name:[Protection Switch Status,Protection Line NPC Number]:
Type:Range of Channels */]
["DGx-[b]bbb:[{SWMR|SWAR},DGP-[p]ppp]:DSxyz:ccc-ddd"
[/* Bank id,Mode of operation[, {RWR/MISC Alarm|Retrofit(RTF)}] */]
["ffff,g[g][,{sss|NDL|RTF}]"
[>]
[.]
[.]
[.]
[>]
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV CRS T1::[ww]::[RTMAP|DLMAP] COMPLD]
/* [O.52312] */
/* t[s]ghijjrr */]
[/* t=* for oneway,B for broadcast,T for test access,and blank for two way
connection */]
["t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,
t[s]ghijjrr,t[s]ghijjrr"
["t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,
t[s]ghijjrr,t[s]ghijjrr"
["t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,
t[s]ghijjrr,t[s]ghijjrr"
[/* Digroup Name:[Protection Switch Status,Protection Line NPC Number]:
Type:Range of Channels */]
["DGA-[a]aaa:[{SWMR|SWAR},DGP-[p]ppp]:DSxyz:ccc-ddd"
[/* Bank id,Mode of operation[, {RWR/MISC Alarm|Retrofit(RTF)}] */]

```

```
["hhhh,g[g][,{sss|NDL|RTF}]"]
[>]
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV CRS T1:::[ww]::[RTMAP|DLMAP] COMPLD]
[/* [0.52312] */]
[/* t=* for oneway,B for broadcast,T for test access,and blank for two way
connection */]
["t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,
t[s]ghijjrr,t[s]ghijjrr"]
["t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,
t[s]ghijjrr,t[s]ghijjrr"]
["t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,t[s]ghijjrr,
t[s]ghijjrr,t[s]ghijjrr"]
[/* Digroup Name:[Protection Switch Status,Protection Line NPC Number]:
Type:Range of Channels */]
["DGx-[b]bbb:[{SWMR|SWAR},DGP-[p]ppp]:DSxyz:ccc-ddd"]
[/* Bank id,Mode of operation[,{RWR/MISC Alarm|Retrofit(RTF)}] */]
["hhhh,g[g][,{sss|NDL|RTF}]"]
;
```

## Hierarchical

[O.52311]

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1:::[ww]:ffff:{RTMAP|DLMAP} COMPLD
 /* [O.52311] */
 /* tuv-m-npjrr */
 /* t=* for oneway, B for broadcast, T for test access, and blank for two
way connection */
 "tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr"
 "tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr"
 "tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr"
 "tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr"
 /* Digroup Name:[Protection Switch Status,Protection Line NPC Number]:
Type:Range of Channels */
 "DGA-uv-j-aa:[{SWMR|SWAR},DGP-uv-j-pp]:DSxyz:ccc-ddd"
 /* Mode of operation[,{PWR/MISC Alarm|No Data Link|Retrofit(RTF)}] */
 "g[g][,{sss|NDL|RTF}]"
[>]
[.]
[.]
[.]
[>]
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV CRS T1:::[ww]:ffff:{RTMAP|DLMAP} COMPLD]
[/* [O.52311] */]
[/* t=* for oneway, B for broadcast, T for test access, and blank for two
way connection */]
["tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr"]
["tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr"]
["tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr"]
["tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr"]
[/* Digroup Name:[Protection Switch Status,Protection Line NPC Number]:
Type:Range of Channels */]
["DGx-uv-l-bb:[{SWMR|SWAR},DGP-uv-j-pp]:DSxyz:ccc-ddd"]
[/* Mode of operation[,{PWR/MISC Alarm|No Data Link|Retrofit(RTF)}] */]
["g[g][,{sss|NDL|RTF}]"
;

```

[O.52312]

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1:::[ww]::[RTMAP|DLMAP] COMPLD
/* [O.52312] */
/* Total number of banks */
"kkk"
[/* tuv-m-npjjr */]
[/* t=* for oneway, B for broadcast, T for test access, and blank for two
way connection */]
["tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr"]
["tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr"]
["tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr"]
["tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr"]
[/* Digroup Name:[Protection Switch Status,Protection Line NPC Number]:
Type:Range of Channels */]
["DGA-uv-j-aa:[{SWMR|SWAR},DGP-uv-j-pp]:DSxyz:ccc-ddd"]
[/* Bank id,Mode of operation[, {PWR/MISC Alarm|No Data Link|Retrofit(RTF)}] */]
["ffff,g[g][,{sss|NDL|RTF}]"]
[>]
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV CRS T1:::[ww]::[RTMAP|DLMAP] COMPLD]
/* [O.52312] */
[/* t=* for oneway, B for broadcast, T for test access, and blank for two
way connection */]
["tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr"]
["tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr"]
["tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr"]
["tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr"]
[/* Digroup Name:[Protection Switch Status,Protection Line NPC Number]:
Type:Range of Channels */]
["DGx-uv-k-bb:[{SWMR|SWAR},DGP-uv-j-pp]:DSxyz:ccc-ddd"]
[/* Bank id,Mode of operation[, {PWR/MISC Alarm|No Data Link|Retrofit(RTF)}] */]
["ffff,g[g][,{sss|NDL|RTF}]"]
[>]
[.]
[.]
[.]
[>]
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV CRS T1:::[ww]::[RTMAP|DLMAP] COMPLD]
/* [O.52312] */
[/* tuv-m-npjjr */]
[/* t=* for oneway, B for broadcast, T for test access, and blank for two
way connection */]
["tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr"]
["tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr"]
["tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr"]
["tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr,tuv-m-npjjr"]
[/* Digroup Name:[Protection Switch Status,Protection Line NPC Number]:
Type:Range of Channels */]
["DGA-wx-l-aa:[{SWMR|SWAR},DGP-wx-l-pp]:DSxyz:ccc-ddd"]
[/* Bank id,Mode of operation[, {PWR/MISC Alarm|No Data Link|Retrofit(RTF)}] */]
["hhhh,g[g][,{sss|NDL|RTF}]"]
[>]
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV CRS T1:::[ww]::[RTMAP|DLMAP] COMPLD]
/* [O.52312] */
[/* t=* for oneway, B for broadcast, T for test access, and blank for two

```

```

way connection */]
["tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr"]
["tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr"]
["tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr"]
["tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr,tuv-m-npjrr"]
[/* Digroup Name:[Protection Switch Status,Protection Line NPC Number]:
Type:Range of Channels */]
["DGx-wx-m-bb:[{SWMR|SWAR},DGP-wx-l-pp]:DSxyz:ccc-ddd"]
[/* Bank id,Mode of operation[, {PWR/MISC Alarm|No Data Link|Retrofit(RTF)}] */]
["hhhh,g[g][,{sss|NDL|RTF}]"]
;

```

## Denial Message

[O.52311.01]

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS T1:::[ww]:ffff:{RTMAP|DLMAP} DENY
mmm
/* [O.52311.01] */
/* <explanation of the error condition code> */
;

```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**RTMAP** - Remote terminal (RT) channel map (SLC® carrier)

**DLMAP** - Digital carrier line unit (DCLU) channel map

**ffff** - Bank identification number (0000 through 9999)

**hhhh** - Bank identification number (ffff ≤ hhhh)

**MD** - Mode

**g[g]** - Mode of operation

| <i>g[g]</i> | <i>Explanation</i>       |
|-------------|--------------------------|
| 1           | SLC 96 Carrier Mode I    |
| 3           | SLC 96 Carrier Mode III  |
| C           | SLC Series 5 Carrier FPC |

**DGA** - Digroup A of a SLC carrier bank  
**DGx** - Digroup x (x = B, C, or D) of a SLC carrier bank  
**DGP** - Digroup P of a SLC carrier bank

**aaa** - 3-digit nonhierarchical DGA NPC number  
**bbb** - 3-digit nonhierarchical DGB, DGC, or DGD NPC number  
**ppp** - 3-digit nonhierarchical DGP NPC number

**aaaa** - 4-digit nonhierarchical DGA NPC number  
**bbbb** - 4-digit nonhierarchical DGB, DGC, or DGD NPC number  
**pppp** - 4-digit nonhierarchical DGP NPC number

If NPC numbers are expressed in three digits, the valid values are:

DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DS type NPC numbers listed by unit number, Unit Type FT (FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

**DSxyz** - SLC® Carrier Terminating NPC type

**DS-type xyz fields**

**x** - Multiframe format

| <b>x</b>   | <i>Explanation</i>               |
|------------|----------------------------------|
| <b>0</b>   | Not assigned                     |
| <b>1</b>   | D4                               |
| <b>2</b>   | ESF - Voice                      |
| <b>3</b>   | Not assigned                     |
| <b>4</b>   | Not assigned                     |
| <b>5</b>   | Not assigned                     |
| <b>6</b>   | SLC® 96 carrier Fs               |
| <b>7</b>   | SLC 5 carrier ESF with data link |
| <b>8-9</b> | Not assigned                     |

**y** - Line and signaling format

| <b>y</b>   | <i>Explanation</i>                      |
|------------|-----------------------------------------|
| <b>0</b>   | Zero code suppression (ZCS)             |
| <b>1</b>   | No zero code suppression (NZCS)         |
| <b>2</b>   | Bipolar with 8 zero substitution (B8ZS) |
| <b>3-9</b> | Not assigned                            |

**z** - Counting sequence format

| <b>z</b>   | <i>Explanation</i>                            |
|------------|-----------------------------------------------|
| <b>0</b>   | SLC 96 carrier Mode III D4 counting sequence  |
| <b>1</b>   | SLC 96 carrier Mode III D1D counting sequence |
| <b>2</b>   | SLC 96 carrier Mode I D1D counting sequence   |
| <b>3</b>   | SLC Series 5 carrier D4 counting sequence     |
| <b>4-9</b> | Not assigned                                  |

**wx-l-aa**

- Hierarchical DGA NPC number of the last RT or DCLU listed.

**uv-j-aa**

- Hierarchical DGA NPC number

**uv-k-bb**

- Hierarchical DGB, DGC, or DGD NPC number

**wx-m-bb**

- Hierarchical DGB, DGC, or DGD NPC number of the last RT or DCLU listed.

**uv-j-pp**

- Hierarchical DGP NPC number

**wx-l-pp**

- Hierarchical DGP NPC number of the last RT or DCLU listed.

**uv,wx** - Unit number

**j,k,l,m**

- Module number

**aa** - NPC number

**bb** - NPC number

**pp** - NPC number

The valid values are:

DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

**SWMR** - Switch manually requested

**SWAR** - Switch automatically requested

Switch refers to a protection switch.

**ccc** - Beginning channel number

**ddd** - Ending channel number

|                     |                |              |
|---------------------|----------------|--------------|
| <i>ccc-ddd</i>      | <i>Digroup</i> | <i>Mode</i>  |
| 001-024             | DGA            | Mode I and C |
| 001-047(odd # only) | DGA            | Mode III     |
| 025-048             | DGB            | Mode I and C |
| 049-072             | DGC            | Mode I and C |
| 049-095(odd # only) | DGC            | Mode III     |
| 073-096             | DGD            | Mode I and C |



**sss** - SLC 96 carrier remote terminal power or miscellaneous alarm option

*sss Explanation*

|     |                                              |
|-----|----------------------------------------------|
| PMJ | Power major alarm from the data link         |
| PMN | Power minor alarm from the data link         |
| MMJ | Miscellaneous major alarm from the data link |
| MMN | Miscellaneous minor alarm from the data link |

**NDL** - No data link

**RTF** - Retrofit (only applicable to SLC Series 5 carrier FPC RT)

**kkk** - Total number of SLC carrier RT or DCLU banks

**tghijjrr** - Termination with 3-digit nonhierarchical NPC number

**t[s]ghijjrr** - Termination with 4-digit nonhierarchical NPC number.

**tuv-m-npjrr** - Termination with hierarchical NPC number

|          |                           |
|----------|---------------------------|
| <i>t</i> | <i>Type of Connection</i> |
| *        | One-way                   |
| " "      | Two-way (a blank)         |
| B        | Broadcast                 |

**[s]ghijjj** - The mapped 3- or 4-digit nonhierarchical NPC and channel numbers.

|                  |                    |
|------------------|--------------------|
| <i>[s]ghijjj</i> | <i>Explanation</i> |
| [0]000000        | Unmapped           |
| [-]SECH-         | Substrate channel  |

**[s]ghi** - The 3- or 4-digit nonhierarchical NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |
| <b>16A-16H</b>               | <b>32A-32H</b>               | <b>48A-48H</b>               | <b>64A-64H</b>               | <b>80A-80H</b>               | <b>96A-96H</b>               |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number

Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number

Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

If NPC numbers are expressed in three digits, the valid values are:

MB type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 | Unit<br>5 | Unit<br>6 |
|-----------|-----------|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       | NPC       | NPC       |
| 001-002   | 161-162   | 321-322   | 481-482   | 641-642   | 801-802   |
| 021-022   | 181-182   | 341-342   | 501-502   | 661-662   | 821-822   |
| 041-042   | 201-202   | 361-362   | 521-522   | 681-682   | 841-842   |
| 061-062   | 221-222   | 381-382   | 541-542   | 701-702   | 861-862   |
| 081-082   | 241-242   | 401-402   | 561-562   | 721-722   | 881-882   |
| 101-102   | 261-262   | 421-422   | 581-582   | 741-742   | 901-902   |
| 121-122   | 281-282   | 441-442   | 601-602   | 761-762   | 921-922   |
| 141-142   | 301-302   | 461-462   | 621-622   | 781-782   | 941-942   |

If NPC numbers are expressed in four digits, the valid values are:

MB type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 |
|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       |
| 0001-0002 | 0161-0162 | 0321-0322 | 0481-0482 |
| 0021-0022 | 0181-0182 | 0341-0342 | 0501-0502 |
| 0041-0042 | 0201-0202 | 0361-0362 | 0521-0522 |
| 0061-0062 | 0221-0222 | 0381-0382 | 0541-0542 |
| 0081-0082 | 0241-0242 | 0401-0402 | 0561-0562 |
| 0101-0102 | 0261-0262 | 0421-0422 | 0581-0582 |
| 0121-0122 | 0281-0282 | 0441-0442 | 0601-0602 |
| 0141-0142 | 0301-0302 | 0461-0462 | 0621-0622 |

| Unit<br>5 | Unit<br>6 | Unit<br>7 | Unit<br>8 |
|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       |
| 0641-0642 | 0801-0802 | 0961-0962 | 1121-1122 |
| 0661-0662 | 0821-0822 | 0981-0982 | 1141-1142 |
| 0681-0682 | 0841-0842 | 1001-1002 | 1161-1161 |
| 0701-0702 | 0861-0862 | 1021-1022 | 1181-1182 |
| 0721-0722 | 0881-0882 | 1041-1042 | 1201-1202 |
| 0741-0742 | 0901-0902 | 1061-1062 | 1221-1222 |
| 0761-0762 | 0921-0922 | 1081-1082 | 1241-1242 |
| 0781-0782 | 0941-0942 | 1101-1102 | 1261-1262 |

| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1282</b> | <b>1441-1442</b> | <b>1601-1602</b> | <b>1761-1762</b> |
| <b>1301-1302</b> | <b>1461-1462</b> | <b>1621-1622</b> | <b>1781-1782</b> |
| <b>1321-1322</b> | <b>1481-1482</b> | <b>1641-1642</b> | <b>1801-1802</b> |
| <b>1341-1342</b> | <b>1501-1502</b> | <b>1661-1662</b> | <b>1821-1822</b> |
| <b>1361-1362</b> | <b>1521-1522</b> | <b>1681-1682</b> | <b>1841-1842</b> |
| <b>1381-1382</b> | <b>1541-1542</b> | <b>1701-1702</b> | <b>1861-1862</b> |
| <b>1401-1402</b> | <b>1561-1562</b> | <b>1721-1722</b> | <b>1881-1882</b> |
| <b>1421-1422</b> | <b>1581-1582</b> | <b>1741-1742</b> | <b>1901-1902</b> |
| <br>             |                  |                  |                  |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1922</b> | <b>2081-2082</b> | <b>2241-2242</b> | <b>2401-2402</b> |
| <b>1941-1942</b> | <b>2101-2102</b> | <b>2261-2262</b> | <b>2421-2422</b> |
| <b>1961-1962</b> | <b>2121-2122</b> | <b>2281-2282</b> | <b>2441-2442</b> |
| <b>1981-1982</b> | <b>2141-2142</b> | <b>2301-2302</b> | <b>2461-2462</b> |
| <b>2001-2002</b> | <b>2161-2162</b> | <b>2321-2322</b> | <b>2481-2482</b> |
| <b>2021-2022</b> | <b>2181-2182</b> | <b>2341-2342</b> | <b>2501-2502</b> |
| <b>2041-2042</b> | <b>2201-2202</b> | <b>2361-2362</b> | <b>2521-2522</b> |
| <b>2061-2062</b> | <b>2221-2222</b> | <b>2381-2382</b> | <b>2541-2542</b> |

DACS II Non-CEF frames support two virtual NPCs using the three digit NPC numbering scheme. The valid values for Non-CEF frames are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit

-

**NPC**

**961-962**

DACS II CEF frames support six virtual NPCs using either a three digit or four digit NPC numbering scheme. If NPC numbers are expressed in three digits, the valid values are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit

-

**NPC**

**961-966**

If NPC numbers are expressed in four digits, the valid values are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit

-

**NPC**

**9961-9966**

#### uv-m-npjjj

- Mapped hierarchical NPC and channel numbers.

| <i>uv-m-npjjj</i> | <i>Explanation</i> |
|-------------------|--------------------|
|-------------------|--------------------|

|            |          |
|------------|----------|
| 00-0-00000 | unmapped |
|------------|----------|

|          |                 |
|----------|-----------------|
| --SECH-- | Subrate channel |
|----------|-----------------|

|            |                 |
|------------|-----------------|
| ---SECH--- | Subrate channel |
|------------|-----------------|

#### uv-m-np

- Hierarchical NPC number

**uv** - Unit number

**m** - Module number

**np** - NPC number within the module

The valid values are:

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.



MB type NPC numbers listed by unit, module, and NPC Number  
Unit Type DP (DSPU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-8</b> | <b>01-02</b> |

VI NPC numbers listed by unit, module, and NPC Number  
Unit Type VI (Virtual)

| Unit      | Module   | NPC                                   |
|-----------|----------|---------------------------------------|
| <b>99</b> | <b>1</b> | <b>01-02 (DACS II Non-CEF frames)</b> |
| <b>99</b> | <b>1</b> | <b>01-06 (DACS II CEF frames)</b>     |

**jjj** - Channel number

The valid channel numbers for each NPC type are:

Channel numbers  
001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

Conference numbers  
001-500 (Virtual NPC)

001-085 (MB NPC)

**r** - Termination status

*r* Explanation

T Terminated

blank Not Terminated

mmm - Error condition code

mmm *Explanation*

**IDNV** Bank id number not found

## **RTRV,CRS,TS**

### **UTILITY QUERY**

#### **Explanation Of Command**

This message requests the far end information for each customer in the connected channel or range of connected channels.

Only one customer will be reported for a DS0A channel. For a DS0B channel, the number of customers reported will be 5, 10, or 20, depending on how the channel was established.

#### **Command**

##### **Nonhierarchical**

[I.52511]

**RTRV-CRS-TS : [<xy>] : [s]abc-ddd[&&-eee] : [ww] ;**

##### **Hierarchical**

[I.52511]

**RTRV-CRS-TS : [<xy>] : uv-m-np-ddd[&&-eee] : [ww] ;**

## Completion Message

---

### Nonhierarchical

---

[O.52511]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS TS::[s]abc-ddd[&&-eee]:[ww] COMPLD
/* [O.52511] */
/* NPC Number-Channel Number */
"[s]abc-hhh"
/* FROM data */
"<data line(s) for each type of channel>"
;
```

### Hierarchical

---

[O.52511]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS TS::uv-m-np-ddd[&&-eee]:[ww] COMPLD
/* [O.52511] */
/* NPC Number-Channel Number */
"uv-m-np-hhh"
/* FROM data */
"<data line(s) for each type of channel>"
;
```

## Denial Message

---

### Nonhierarchical

---

[O.52511.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS TS::[s]abc-ddd[&&-eee]:[ww] DENY
mmm
/* [O.52511.01] */
/* <explanation of error condition code> */
;
```

## Hierarchical

[O.52511.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV CRS TS::uv-m-np-ddd[&&-eee]:[ww] DENY
 mmmm
 /* [0.52511.01] */
 /* <explanation of error condition code> */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**CH** - Channel

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-mp**

- Hierarchical FROM NPC number

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module

The allowable values are presented below:

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd** - Channel number for NPC specified in input  
**eee** - Channel number for NPC specified in input denoting end of range

The allowable values are presented below:

001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

**hhh** - Channel number ( ddd through eee )

**data line(s) for each type of channel**

Data lines(s) depend on the type of channel specified.

**For a DS0A channel, <data line(s) ...> =**

**"<far-end>"**

**For a 5-channel DS0B, <data line(s) ...> =**

**"<far-end>, <far-end>, <far-end>, <far-end>, <far-end>"**

**For a 10-channel DS0B, <data line(s) ...> =**

**"<far-end>, <far-end>, <far-end>, <far-end>, <far-end>"**

**"<far-end>, <far-end>, <far-end>, <far-end>, <far-end>"**

**For a 20-channel DS0B, <data line(s) ...> =**

**"<far-end>, <far-end>, <far-end>, <far-end>, <far-end>"**

**"<far-end>, <far-end>, <far-end>, <far-end>, <far-end>"**

**"<far-end>, <far-end>, <far-end>, <far-end>, <far-end>"**

**"<far-end>, <far-end>, <far-end>, <far-end>, <far-end>"**



**far-end**

- Far-end data in the form:

| <b>far-end</b>        | <i>Explanation</i>                                                                         |
|-----------------------|--------------------------------------------------------------------------------------------|
| <b>[t]ghijjj/ll</b>   | Far-end FROM customer                                                                      |
| <b>[t]ghi-jjj-ll</b>  | Far-end FROM customer                                                                      |
| <b>ghijkjjj/ll</b>    | Far-end FROM customer                                                                      |
| <b>gh-i-jk-jjj-ll</b> | Far-end FROM customer                                                                      |
| <b>MPT aa</b>         | Customer is part of a multipoint circuit<br>where aa is either MA (MASTER) or BR (BRANCH). |
| <b>UASGN</b>          | Customer is unassigned                                                                     |
| <b>NOT_EST</b>        | Channel is not established                                                                 |
| <b>PCH ddd</b>        | Parity channel to data channel ddd                                                         |

**mmmm** *Explanation*

**explanation of error condition code**

ENEQ Equipage, not equipped

UNIT qq IS NOT EQUIPPED  
NPC [s]abc IS NOT EQUIPPED

IDNV Input, data not valid

INVALID CHANNEL NUMBER FOR CHANNEL [s]abcd  
NPC abc IS NOT A VALID NPC NUMBER

IDRG Input, data out of range

[s]abcd-fff IS AN INVALID RANGE OF CHANNELS

SNVS Status, not in valid state

NPC [s]abc IS NOT PART OF AN RT

## **RTRV,EQPT,TS,SRHDW**

### **UTILITY QUERY**

#### **Explanation Of Command**

This Subrate message requests a circuit/hardware trace for the customer's channel.

#### **Command**

#### **Nonhierarchical**

[|.52531]

**RTRV-EQPT-TS : [<xy>] : [s]abc-ddd[-ff] : [ww] : SRHDW;**

#### **Hierarchical**

[|.52531]

**RTRV-EQPT-TS : [<xy>] : uv-m-np-ddd[-ff] : [ww] : SRHDW;**

## Completion Message

### Nonhierarchical

For a two-point circuit:

[O.52531]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV EQPT TS:[s]abc-ddd[-ff]:[ww]:SRHDW COMPLD
/* [O.52531] */
[/* TO customer number */]
["01"]
 "TO-[s]abc-ddd-ff"
 "FROM-{[t]ghi-hhh-ll|UASGN}"
 /* TO error correction NPC, subrate multiplexer NPC */
 "<ec>,<mux>"
 /* FROM error correction NPC, subrate multiplexer NPC */
 "<ec>,<mux>"
;
```

**Note:** The optional TO customer number information in lines 4 and 5 only appears if the ff field is not specified in the input command.

For a multipoint circuit:

[O.52532]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV EQPT TS:[s]abc-ddd[-ff]:[ww]:SRHDW COMPLD
/* [O.52532] */
[/* TO customer number */]
["01"]
 /* MPTM-[t]ghi-hhh-ll, error correction NPC, subrate multiplexer NPC */
 "[t]ghi-hhh-ll,<ec>,<mux>"
 /* MJU number, MJU NPC-[u]aaa */
 /* BR1 data, ec NPC, mux NPC:BR2 data, ec NPC, mux NPC */
 /* BR3 data, ec NPC, mux NPC:BR4 data, ec NPC, mux NPC */
 "0001,[u]aaa"
 "<br_data>,<ec>,<mux>:<br_data>,<ec>,<mux>"
 "<br_data>,<ec>,<mux>:<br_data>,<ec>,<mux>"
>
.
.
.
```

```
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV EQPT TS::[s]abc-ddd[-ff]:[ww]:SRHDW COMPLD
/* [0.52532] */
/* MJU number, FROM MJU number-BR number, MJU NPC-[u]aaa */
/* BR1 data, ec NPC, mux NPC:BR2 data, ec NPC, mux NPC */
/* BR3 data, ec NPC, mux NPC:BR4 data, ec NPC, mux NPC */
"ssss,tttt-i,[u]aaa"
"<br_data>,<ec>,<mux>:<br_data>,<ec>,<mux>"
"<br_data>,<ec>,<mux>:<br_data>,<ec>,<mux>"
;
```

**Note:** The optional TO customer number information in lines 4 and 5 only appears if the ff field is not specified in the input command.

## Hierarchical

---

Usage: For a two-point circuit

[0.52531]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV EQPT TS::uv-m-np-ddd[-ff]:[ww]:SRHDW COMPLD
/* [0.52531] */
[/* TO customer number */]
["01"]
"TO-uv-m-np-ddd-ff"
"FROM-{ed-f-hg-hhh-ll|UASGN}"
/* TO error correction NPC, subrate multiplexer NPC */
"<ec>,<mux>"
/* FROM error correction NPC, subrate multiplexer NPC */
"<ec>,<mux>"
;
```

**Note:** The optional TO customer number information in lines 4 and 5 only appears if the ff field is not specified in the input command.

For a multipoint circuit

[O.52532]

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV EQPT TS::uv-m-np-ddd[-ff]:[ww]:SRHDW COMPLD
/* [O.52532] */
[/* TO customer number */]
["01"]
/* MPTM-ed-f-hg-hhh-ll, error correction NPC, subrate multiplexer NPC */
"ed-f-hg-hhh-ll,<ec>,<mux>"
/* MJU number, MJU NPC-wx-k-qr */
/* BR1 data, ec NPC, mux NPC:BR2 data, ec NPC, mux NPC */
/* BR3 data, ec NPC, mux NPC:BR4 data, ec NPC, mux NPC */
"0001,wx-k-qr"
"<br_data>,<ec>,<mux>:<br_data>,<ec>,<mux>"
"<br_data>,<ec>,<mux>:<br_data>,<ec>,<mux>"
>
.
.
.
>

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV EQPT TS::uv-m-np-ddd[-ff]:[ww]:SRHDW COMPLD
/* [O.52532] */
/* MJU number, FROM MJU number-BR number, MJU NPC-wx-k-qr */
/* BR1 data, ec NPC, mux NPC:BR2 data, ec NPC, mux NPC */
/* BR3 data, ec NPC, mux NPC:BR4 data, ec NPC, mux NPC */
"ssss,tttt-i,wx-k-qr"
"<br_data>,<ec>,<mux>:<br_data>,<ec>,<mux>"
"<br_data>,<ec>,<mux>:<br_data>,<ec>,<mux>"
;

```

**Note:** The optional TO customer number information in lines 4 and 5 only appears if the ff field is not specified in the input command.

## Denial Message

### Nonhierarchical

[O.52531.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV EQPT TS::[s]abc-ddd[-ff]:[ww]:SRHDW DENY
 mmmm
 /* [0.52531.01] */
 /* <explanation of error condition code> */
;
```

### Hierarchical

[O.52531.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV EQPT TS::uv-m-np-ddd[-ff]:[ww]:SRHDW DENY
 mmmm
 /* [0.52531.01] */
 /* <explanation of error condition code> */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**SRHDW** - Substrate hardware

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd** - Channel for NPC specified in input

The allowable values are presented below:

001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |



**ff** - Customer number

The allowable values are presented below:

|       |                                     |
|-------|-------------------------------------|
| 01    | (DS0A at 2.4, 4.8, 9.6, or 56 kb/s) |
| 01-20 | (DS0B at 2.4 kb/s)                  |
| 01-10 | (DS0B at 4.8 kb/s)                  |
| 01-05 | (DS0B at 9.6 kb/s)                  |

**[t]ghi** - Nonhierarchical NPC number of multipoint circuit master leg or of FROM side of two-point circuit

**ed-f-hg**

- Hierarchical NPC number of multipoint circuit master leg or of FROM side of two-point circuit

**hhh** - Channel number of multipoint circuit master leg or of FROM side of two-point circuit

**ll** - Customer number of multipoint circuit master leg or of FROM side of two-point circuit

**from** - Far-end connection in the form:

| <b>from</b>    | <i>Explanation</i>               |
|----------------|----------------------------------|
| [v]def-jjj-ii  | Far-end customer                 |
| wx-k-qr-jjj-ii | Far-end customer                 |
| UASGN          | Far-end customer is not assigned |

**ec** - Error corrector NPC number in the form:

| <b>ec</b>   | <i>Explanation</i>                                             |
|-------------|----------------------------------------------------------------|
| SEC [w]eee  | Subrate error corrector on NPC [w]eee (nonhierarchical)        |
| PEC [w]ppp  | Parity channel error corrector on NPC [w]ppp (nonhierarchical) |
| SEC wx-k-ee | Subrate error corrector on NPC wx-k-ee                         |
| PEC uv-l-pp | Parity channel error corrector on NPC uv-l-pp                  |
| ---         | No error corrector applicable                                  |

**mux** - Subrate multiplexer NPC information in the form:

| <b>mux</b>  | <i>Explanation</i>                                  |
|-------------|-----------------------------------------------------|
| MUX [w]mmm  | Subrate multiplexer on NPC [w]mmm (nonhierarchical) |
| MUX ed-j-mm | Subrate multiplexer on NPC ed-j-mm                  |
| ---         | No subrate multiplexer applicable                   |

**[s]abc-ddd-ff**

- Customer for which trace was requested

**[t]ghi-jjj-ll**

- External facility termination of multipoint master

**MJU** - Multipoint junction unit

**ssss** - MJU number (0002 - 9999)

**tttt** - MJU number providing input to MJU ssss

**BR** - Branch

**i** - Branch number of MJU tttt providing signal to MJU ssss

**[u]aaa** - Nonhierarchical Subrate NPC number

If NPC numbers are expressed in three digits, the valid values are:

SR and MJ type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1  | Unit<br>2  | Unit<br>3  | Unit<br>4  | Unit<br>5  | Unit<br>6  |
|------------|------------|------------|------------|------------|------------|
| <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> |
| <b>001</b> | <b>161</b> | <b>321</b> | <b>481</b> | <b>641</b> | <b>801</b> |
| <b>021</b> | <b>181</b> | <b>341</b> | <b>501</b> | <b>661</b> | <b>821</b> |
| <b>041</b> | <b>201</b> | <b>361</b> | <b>521</b> | <b>681</b> | <b>841</b> |
| <b>061</b> | <b>221</b> | <b>381</b> | <b>541</b> | <b>701</b> | <b>861</b> |
| <b>081</b> | <b>241</b> | <b>401</b> | <b>561</b> | <b>721</b> | <b>881</b> |
| <b>101</b> | <b>261</b> | <b>421</b> | <b>581</b> | <b>741</b> | <b>901</b> |
| <b>121</b> | <b>281</b> | <b>441</b> | <b>601</b> | <b>761</b> | <b>921</b> |
| <b>141</b> | <b>301</b> | <b>461</b> | <b>621</b> | <b>781</b> | <b>941</b> |

If NPC numbers are expressed in four digits, the valid values are:

SR and MJ type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1   | Unit<br>2   | Unit<br>3   | Unit<br>4   |
|-------------|-------------|-------------|-------------|
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>0001</b> | <b>0161</b> | <b>0321</b> | <b>0481</b> |
| <b>0021</b> | <b>0181</b> | <b>0341</b> | <b>0501</b> |
| <b>0041</b> | <b>0201</b> | <b>0361</b> | <b>0521</b> |
| <b>0061</b> | <b>0221</b> | <b>0381</b> | <b>0541</b> |
| <b>0081</b> | <b>0241</b> | <b>0401</b> | <b>0561</b> |
| <b>0101</b> | <b>0261</b> | <b>0421</b> | <b>0581</b> |
| <b>0121</b> | <b>0281</b> | <b>0441</b> | <b>0601</b> |
| <b>0141</b> | <b>0301</b> | <b>0461</b> | <b>0621</b> |
| Unit<br>5   | Unit<br>6   | Unit<br>7   | Unit<br>8   |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>0641</b> | <b>0801</b> | <b>0961</b> | <b>1121</b> |
| <b>0661</b> | <b>0821</b> | <b>0981</b> | <b>1141</b> |
| <b>0681</b> | <b>0841</b> | <b>1001</b> | <b>1161</b> |
| <b>0701</b> | <b>0861</b> | <b>1021</b> | <b>1181</b> |
| <b>0721</b> | <b>0881</b> | <b>1041</b> | <b>1201</b> |
| <b>0741</b> | <b>0901</b> | <b>1061</b> | <b>1221</b> |
| <b>0761</b> | <b>0921</b> | <b>1081</b> | <b>1241</b> |
| <b>0781</b> | <b>0941</b> | <b>1101</b> | <b>1261</b> |
| Unit<br>9   | Unit<br>10  | Unit<br>11  | Unit<br>12  |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>1281</b> | <b>1441</b> | <b>1601</b> | <b>1761</b> |
| <b>1301</b> | <b>1461</b> | <b>1621</b> | <b>1781</b> |
| <b>1321</b> | <b>1481</b> | <b>1641</b> | <b>1801</b> |
| <b>1341</b> | <b>1501</b> | <b>1661</b> | <b>1821</b> |
| <b>1361</b> | <b>1521</b> | <b>1681</b> | <b>1841</b> |
| <b>1381</b> | <b>1541</b> | <b>1701</b> | <b>1861</b> |
| <b>1401</b> | <b>1561</b> | <b>1721</b> | <b>1881</b> |
| <b>1421</b> | <b>1581</b> | <b>1741</b> | <b>1901</b> |

| Unit<br>13 | Unit<br>14 | Unit<br>15 | Unit<br>16 |
|------------|------------|------------|------------|
| NPC        | NPC        | NPC        | NPC        |
| 1921       | 2081       | 2241       | 2401       |
| 1941       | 2101       | 2261       | 2421       |
| 1961       | 2121       | 2281       | 2441       |
| 1981       | 2141       | 2301       | 2461       |
| 2001       | 2161       | 2321       | 2481       |
| 2021       | 2181       | 2341       | 2501       |
| 2041       | 2201       | 2361       | 2521       |
| 2061       | 2221       | 2381       | 2541       |

**wx-k-qr**

- Hierarchical Subrate NPC number

**wx** - Unit number  
**k** - Module number  
**qr** - NPC number

The valid values are presented below:

SR and MJ NPC numbers listed by unit, module, and NPC Number  
Unit Type DP (DSPU)

| Unit  | Module | NPC |
|-------|--------|-----|
| 01-16 | 1-8    | 01  |

**mju\_br\_data**

- MJU branch leg data in the form:

**mju\_br\_data**

[v]rst-ggg-hh <ec> <mux>

ed-r-st-ggg-hh <ec> <mux>

MJU ssss

UASGN

*Explanation*

External facility termination, error corrector and multiplexer information (see above)

External facility termination, error corrector and multiplexer information (see above)

MJU number to which this branch is internally connected  
Unassigned branch

**br\_data**

- MJU branch connection data in the form:

**[v]jkl-fff-nn**

- External facility termination of branch

**jk-l-mn-fff-nn**

- External facility termination of branch

**MJU-ssss**

- MJU number of cascaded MJU connected to branch

**UASGN** - Unassigned branch ( ec and mux = "----" )

**mmmm** - Error condition code

**mmmm**    *Explanation*

**explanation of error condition code**

**ENEQ**    Equipage, not equipped

UNIT qq IS NOT EQUIPPED  
NPC [s]abc IS NOT EQUIPPED

**IDNV**    Input, data not valid

INVALID CHANNEL NUMBER FOR CHANNEL [s]abcd  
CHANNEL [s]abcd IS A PARITY CHANNEL  
NPC abc IS NOT A VALID NPC NUMBER  
CUSTOMER NUMBER MUST BE SPECIFIED FOR DS0B

**SNVS**    Status, not in valid state

NPC [s]abc IS NOT PART OF AN RT  
CHANNEL [s]abcd IS NOT ESTABLISHED TO SR FEATURE

**IDRG**    Input, data out of range

CUSTOMER NUMBER ff IS OUT OF RANGE FOR DS0A  
CHANNEL [s]abcd  
CUSTOMER NUMBER ff IS OUT OF RANGE FOR DS0B  
CHANNEL [s]abcd

## **RTRV,EVT,EQPT,NPC,BER,FTU,DS3U,HDS3U**

### **RETRIEVE EVENT EQUIPMENT**

#### **Explanation Of Command**

This message lists all facility terminating, DS3, and Hybrid DS3 unit network processing circuits associated with facilities exceeding bit error rate thresholds. See message I.51011 for setting those performance parameters you would like to have measured and collected. See message I.81001 for invoking output on performance parameters. Also see messages O.81001, O.81002, O.81004, and O.81005 for other output on performance parameters.

The output message for a hybrid DS3 Unit is structured differently than the output message for a non-hybrid DS3 Unit. This message is formatted, such that the values for the NPCs in each DS2 (there are seven DS2s within the DS3) are presented as a separate line. An individual DS2 may be provisioned with up to four DS1 NPCs or three E1 NPCs. If any DS2 within that DS3 is provisioned with E1 NPCs (TH type), then the output for the fourth NPC will not be present, since there is no fourth NPC.

#### **Command**

See the input command in I.81001.

## Completion Message

---

### Nonhierarchical

---

For a Facility Terminating Module (FTM):

[O.81003]

```
<xy> yy-mm-dd hh:mm:ss
M RTRV EVT EQPT::NPC:[ww]:BER COMPLD
/* [0.81003] */
/* Alarm state {Major|Minor|Error|Clear|Unequipped} */
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
/* NPCs range in FTU,Number of NPCs with BER value > \
BER minor threshold */
"[s]abc[&&- [t]def],nnn"
>
.
.
.
>
<xy> yy-mm-dd hh:mm:ss
M RTRV EVT EQPT::NPC:[ww]:BER COMPLD
/* [0.81003] */
/* Alarm state {Major|Minor|Error|Clear|Unequipped} */
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
/* NPCs range in FTU,Number of NPCs with BER value > \
BER minor threshold */
"[s]abc[&&- [t]def],nnn"
;
```

For a DS3 module (Multiplexer):

[O.81003]

```

<xy> yy-mm-dd hh:mm:ss
M RTRV EVT EQPT::NPC:[ww]:BER COMPLD
/* [O.81003] */
/* Alarm state {Major|Minor|Error|Clear|Unequipped} */
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
/* NPCs range in DS3U,Number of NPCs with BER value > \
BER minor threshold */
"[s]abc[&&- [t]def],nnn"
>
.
.
.
>
<xy> yy-mm-dd hh:mm:ss
M RTRV EVT EQPT::NPC:[ww]:BER COMPLD
/* [O.81003] */
/* Alarm state {Major|Minor|Error|Clear|Unequipped} */
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
/* NPCs range in DS3U,Number of NPCs with BER value > \
BER minor threshold */
"[s]abc[&&- [t]def],nnn"
;

```



For a Hybrid DS3 module (Hybrid Multiplexer):

[O.81003]

```

<xy> yy-mm-dd hh:mm:ss
M RTRV EVT EQPT::NPC:[ww]:BER COMPLD
/* [O.81003] */
/* Alarm state {Major|Minor|Error|Clear|Unequipped} */
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
/* NPCs range in HDS3U,Number of NPCs with BER value > \
BER minor threshold */
"[s]abc[&&- [t]def],nnn"
>
.
.
.
>
<xy> yy-mm-dd hh:mm:ss
M RTRV EVT EQPT::NPC:[ww]:BER COMPLD
/* [O.81003] */
/* Alarm state {Major|Minor|Error|Clear|Unequipped} */
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
/* NPCs range in HDS3U,Number of NPCs with BER value > \
BER minor threshold */
"[s]abc[&&- [t]def],nnn"
;

```

## Hierarchical

For a Facility Terminating Module (FTM):

[O.81003]

```

 <xy> yy-mm-dd hh:mm:ss
M RTRV EVT EQPT::NPC:[ww]:BER COMPLD
 /* [0.81003] */
 /* Alarm state {Major|Minor|Error|Clear|Unequipped} */
 "xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
 "xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
 "xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
 "xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
 /* NPCs range in FTU,Number of NPCs with BER value > \
 BER minor threshold */
 "uv-m-np[&&-uv-m-qr],nnn"
>
 .
 .
 .
>
 <xy> yy-mm-dd hh:mm:ss
M RTRV EVT EQPT::NPC:[ww]:BER COMPLD
 /* [0.81003] */
 /* Alarm state {Major|Minor|Error|Clear|Unequipped} */
 "xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
 "xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
 "xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
 "xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
 /* NPCs range in FTU,Number of NPCs with BER value > \
 BER minor threshold */
 "uv-m-np[&&-uv-m-qr],nnn"
;

```

For a DS3 module (Multiplexer):

[O.81003]

```
<xy> yy-mm-dd hh:mm:ss
M RTRV EVT EQPT::NPC:[ww]:BER COMPLD
/* [O.81003] */
/* Alarm state {Major|Minor|Error|Clear|Unequipped} */
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
/* NPCs range in DS3U,Number of NPCs with BER value > \
BER minor threshold */
"uv-m-np[&&-uv-m-qr],nnn"
>
.
.
.
>
<xy> yy-mm-dd hh:mm:ss
M RTRV EVT EQPT::NPC:[ww]:BER COMPLD
/* [O.81003] */
/* Alarm state {Major|Minor|Error|Clear|Unequipped} */
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
/* NPCs range in DS3U,Number of NPCs with BER value > \
BER minor threshold */
"uv-m-np[&&-uv-m-qr],nnn"
;
```

For a Hybrid DS3 module (Hybrid Multiplexer):

[O.81003]

```

<xy> yy-mm-dd hh:mm:ss
M RTRV EVT EQPT::NPC:[ww]:BER COMPLD
/* [O.81003] */
/* Alarm state {Major|Minor|Error|Clear|Unequipped} */
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
/* NPCs range in HDS3U,Number of NPCs with BER value > \
BER minor threshold */
"uv-m-np[&&-uv-m-qr],nnn"
>
.
.
.
>
<xy> yy-mm-dd hh:mm:ss
M RTRV EVT EQPT::NPC:[ww]:BER COMPLD
/* [O.81003] */
/* Alarm state {Major|Minor|Error|Clear|Unequipped} */
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
/* NPCs range in HDS3U,Number of NPCs with BER value > \
BER minor threshold */
"uv-m-np[&&-uv-m-qr],nnn"
;

```

## Denial Message

Not applicable.

## Autonomous Message

---

### Nonhierarchical

---

For a Facility Terminating Module (FTM):

[O.81003]

```
<xy> yy-mm-dd hh:mm:ss
A ff RTRV EVT EQPT::NPC:BER
/* [0.81003] */
/* Alarm state {Major|Minor|Error|Clear|Unequipped} */
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
/* NPCs range in FTU,Number of NPCs with BER value > \
BER minor threshold */
"[s]abc[&&- [t]def],nnn"
>
.
.
.
>
<xy> yy-mm-dd hh:mm:ss
A ff RTRV EVT EQPT::NPC:BER
/* [0.81003] */
/* Alarm state {Major|Minor|Error|Clear|Unequipped} */
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
/* NPCs range in FTU,Number of NPCs with BER value > \
BER minor threshold */
"[s]abc[&&- [t]def],nnn"
;
```

For a DS3 module (Multiplexer):

[O.81003]

```

<xy> yy-mm-dd hh:mm:ss
A ff RTRV EVT EQPT::NPC:BER
/* [O.81003] */
/* Alarm state {Major|Minor|Error|Clear|Unequipped} */
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
/* NPCs range in DS3U,Number of NPCs with BER value > \
BER minor threshold */
"[s]abc[&&-[t]def],nnn"
>
.
.
.
>
<xy> yy-mm-dd hh:mm:ss
A ff RTRV EVT EQPT::NPC:BER
/* [O.81003] */
/* Alarm state {Major|Minor|Error|Clear|Unequipped} */
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
/* NPCs range in DS3U,Number of NPCs with BER value > \
BER minor threshold */
"[s]abc[&&-[t]def],nnn"
;

```

For a Hybrid DS3 module (Hybrid Multiplexer):

[O.81003]

```

<xy> yy-mm-dd hh:mm:ss
A ff RTRV EVT EQPT::NPC:BER
/* [O.81003] */
/* Alarm state {Major|Minor|Error|Clear|Unequipped} */
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
/* NPCs range in HDS3U,Number of NPCs with BER value > \
BER minor threshold */
"[s]abc[&&- [t]def],nnn"
>
.
.
.
>
<xy> yy-mm-dd hh:mm:ss
A ff RTRV EVT EQPT::NPC:BER
/* [O.81003] */
/* Alarm state {Major|Minor|Error|Clear|Unequipped} */
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
/* NPCs range in HDS3U,Number of NPCs with BER value > \
BER minor threshold */
"[s]abc[&&- [t]def],nnn"
;

```

## Hierarchical

For a Facility Terminating Module (FTM):

[O.81003]

```

 <xy> yy-mm-dd hh:mm:ss
A ff RTRV EVT EQPT::NPC:BER
 /* [0.81003] */
 /* Alarm state {Major|Minor|Error|Clear|Unequipped} */
 "xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
 "xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
 "xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
 "xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
 /* NPCs range in FTU,Number of NPCs with BER value > \
 BER minor threshold */
 "uv-m-np[&&-uv-m-qr],nnn"
>
 .
 .
 .
>
 <xy> yy-mm-dd hh:mm:ss
A ff RTRV EVT EQPT::NPC:BER
 /* [0.81003] */
 /* Alarm state {Major|Minor|Error|Clear|Unequipped} */
 "xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
 "xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
 "xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
 "xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
 /* NPCs range in FTU,Number of NPCs with BER value > \
 BER minor threshold */
 "uv-m-np[&&-uv-m-qr],nnn"
;

```



For a DS3 module (Multiplexer):

[O.81003]

```
<xy> yy-mm-dd hh:mm:ss
A ff RTRV EVT EQPT::NPC:BER
/* [O.81003] */
/* Alarm state {Major|Minor|Error|Clear|Unequipped} */
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
/* NPCs range in DS3U,Number of NPCs with BER value > \
BER minor threshold */
"uv-m-np[&&-uv-m-qr],nnn"
>
.
.
.
>
<xy> yy-mm-dd hh:mm:ss
A ff RTRV EVT EQPT::NPC:BER
/* [O.81003] */
/* Alarm state {Major|Minor|Error|Clear|Unequipped} */
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
/* NPCs range in DS3U,Number of NPCs with BER value > \
BER minor threshold */
"uv-m-np[&&-uv-m-qr],nnn"
;
```

For a Hybrid DS3 module (Hybrid Multiplexer):

[O.81003]

```

<xy> yy-mm-dd hh:mm:ss
A ff RTRV EVT EQPT::NPC:BER
/* [O.81003] */
/* Alarm state {Major|Minor|Error|Clear|Unequipped} */
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
/* NPCs range in HDS3U,Number of NPCs with BER value > \
BER minor threshold */
"uv-m-np[&&-uv-m-qr],nnn"
>
.
.
.
>
<xy> yy-mm-dd hh:mm:ss
A ff RTRV EVT EQPT::NPC:BER
/* [O.81003] */
/* Alarm state {Major|Minor|Error|Clear|Unequipped} */
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
"xx,xx,xx,xx"
/* NPCs range in HDS3U,Number of NPCs with BER value > \
BER minor threshold */
"uv-m-np[&&-uv-m-qr],nnn"
;

```

## Explanation Of Parameters

**BER** - Bit error rate

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number  
The first NPC in a module.

**[t]def** - The 3- or 4-digit nonhierarchical NPC number  
The last NPC in a module.

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 | Unit<br>5 | Unit<br>6 |
|-----------|-----------|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       | NPC       | NPC       |
| 001-003   | 161-163   | 321-323   | 481-483   | 641-643   | 801-803   |
| 005-007   | 165-167   | 325-327   | 485-487   | 645-647   | 805-807   |
| 009-011   | 169-171   | 329-331   | 489-491   | 649-651   | 809-811   |
|           | .         |           |           |           |           |
|           | .         |           |           |           |           |
|           | .         |           |           |           |           |
| 157-159   | 317-319   | 477-479   | 637-639   | 797-799   | 957-959   |
| 16A-16C   | 32A-32C   | 48A-48C   | 64A-64C   | 80A-80C   | 96A-96C   |
| 16E-16G   | 32E-32G   | 48E-48G   | 64E-64G   | 80E-80G   | 96E-96G   |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 |
|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       |
| 0001-0003 | 0161-0163 | 0321-0323 | 0481-0483 |
| 0005-0007 | 0165-0167 | 0325-0327 | 0485-0487 |
| 0009-0011 | 0169-0171 | 0329-0331 | 0489-0491 |
|           | .         |           |           |
|           | .         |           |           |
|           | .         |           |           |
| 0157-0159 | 0317-0319 | 0477-0479 | 0637-0639 |
| 016A-016C | 032A-032C | 048A-048C | 064A-064C |
| 016E-016G | 032E-032G | 048E-048G | 064E-064G |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- Hierarchical NPC number  
The first NPC in a range.

**uv-m-qr**

- Hierarchical NPC number  
The last NPC in a range.

**uv** - Unit number  
**m** - Module number  
**np, qr** - NPC number within the module

The values are listed below:

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**nnn** - Number of NPCs with BER values greater than BER minor threshold or  
number of NPCs with the parameter threshold exceeded.

**xx** - Alarm State

| <i>xx</i> | <i>Explanation</i>                  |
|-----------|-------------------------------------|
| CL        | Clear                               |
| ER        | Error                               |
| MJ        | Major                               |
| MN        | Minor                               |
| --        | NPC is unequipped or out of service |

**Note:** For the NPCs in Multiplexers (MXRs) or Hybrid Multiplexers (HMXRs), one output module corresponds to all the NPCs in an MXR or HMXR respectively.

## **RTRV,EVT,EQPT,NPC,BER,NPCS**

### **AUDIT QUERY**

#### **Explanation Of Command**

This message indicates all equipped facility terminating and DS3 unit or Hybrid DS3 unit network processing circuits have zero values for the BER parameter since local midnight.

The scope of this message includes FTU, DS3U and HDS3U type NPCs.

See message I.51011 for setting those performance parameters you would like to have measured and collected. Also see messages O.81001, O.81002, O.81003, and O.81004 for other output on performance parameters.

#### **Command**

Not applicable.

#### **Completion Message**

[O.81005]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV EVT EQPT::NPC:[ww]:BER COMPLD
/* [O.81005] */
/* All NPCs have zero values */
;
```

#### **Denial Message**

Not applicable.



### **Autonomous Message**

---

[O.81005]

```
 <xy> yy-mm-dd hh:mm:ss
A ff REPT EVT EQPT::NPC:BER
 /* [0.81005] */
 /* All NPCS have zero values */
;
```

### **Explanation Of Parameters**

---

**BER** - Bit error rate

**ALL NPCS TOT**  
- Total of all NPCs

## **RTRV,EVT,TS,SROOF,ALL**

### **UTILITY QUERY**

#### **Explanation Of Command**

This message requests the framing status of a Subrate multiplexer that is associated with a single DS0B channel or a range of channels or all the DS0B channels in the frame.

The DS0B channels that are reported in the output message must be established and have active cross-connections where multiple channels are listed. Also listed are the carrier group alarm and the failure status of the digroup that is associated with the DS0B channel. This allows the user to determine if the out-of-frame condition is being caused by a failure in a digroup facility or in the equipment.

#### **Command**

##### **Nonhierarchical**

[I.56501]

**RTRV-EVT-TS : [<xy>] : [[s]abc-ddd[&&-eee]] : [ww] : SROOF : [ALL] ;**

##### **Hierarchical**

[I.56501]

**RTRV-EVT-TS : [<xy>] : [uv-m-np-ddd[&&-eee]] : [ww] : SROOF : [ALL] ;**

## Completion Message

---

### Nonhierarchical

---

[O.56501]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV EVT TS::[s]abc-ddd:[ww]:SROOF COMPLD
/* [O.56501] */
/* Facility, DS0B status, Facility NPC status */
"[s]abc-ddd,<mux_stat>,<npc_stat>"
;
```

**Note:** The above message applies if a single channel was requested.

[O.56501]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV EVT TS::[s]abc-ddd[&&-eee]::[ww]:SROOF:[ALL] COMPLD
/* [O.56501] */
/* Facility, DS0B status, Facility NPC status */
"[s]abc-ddd,<dsob_stat>,<npc_stat>"
.
.
.
"[s]abc-ddd,<dsob_stat>,<npc_stat>"
>
.
.
.
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV EVT TS::[s]abc-ddd[&&-eee]::[ww]:SROOF:[ALL] COMPLD
/* [O.56501] */
/* Facility, DS0B status, Facility NPC status */
"[s]abc-ddd,<dsob_stat>,<npc_stat>"
.
.
.
"[s]abc-ddd,<dsob_stat>,<npc_stat>"
;
```

**Note:** The above message, listing all established cross-connected channels, applies if a channel range or ALL was specified.

## Hierarchical

[O.56501]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV EVT TS::uv-m-np-ddd:[ww]:SROOF COMPLD
/* [O.56501] */
/* Facility, DS0B status, Facility NPC status */
"uv-m-np-ddd,<mux_stat>,<npc_stat>"
;
```

**Note:** The above message applies if a single channel was requested.

[O.56501]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV EVT TS::[uv-m-np-ddd[&&-eee]]:[ww]:SROOF:[ALL] COMPLD
/* [O.56501] */
/* Facility, DS0B status, Facility NPC status */
"uv-m-np-ddd,<dsob_stat>,<npc_stat>"
.
.
.
"uv-m-np-ddd,<dsob_stat>,<npc_stat>"
>
.
.
.
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV EVT TS::[uv-m-np-ddd[&&-eee]]:[ww]:SROOF:[ALL] COMPLD
/* [O.56501] */
/* Facility, DS0B status, Facility NPC status */
"uv-m-np-ddd,<dsob_stat>,<npc_stat>"
.
.
.
"uv-m-np-ddd,<dsob_stat>,<npc_stat>"
;
```

**Note:** The above message, listing all established cross-connected channels, applies if a channel range or ALL was specified.

### Common

---

[O.56502]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV EVT TS::[ww]:SROOF:ALL COMPLD
/* [0.56502] */
/* NO DS0B CHANNELS ARE OUT-OF-FRAME */
;
```

### Denial Message

---

#### Nonhierarchical

---

[O.56501.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV EVT TS::[[s]abc-ddd[&&-eee]]:[ww]:SROOF:[ALL] DENY
mmm
/* [0.56501.01] */
/* <explanation of error condition code> */
;
```

#### Hierarchical

---

[O.56501.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV EVT TS::[uv-m-np-ddd[&&-eee]]:[ww]:SROOF:[ALL] DENY
mmm
/* [0.56501.01] */
/* <explanation of error condition code> */
;
```

### Autonomous Message

---

Not applicable.

## Explanation Of Parameters

**SROOF** - Subrate out-of-frame

**T0** - To NPC

**NPC** - Network processing circuit

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

#### uv-m-np

- Hierarchical subrate or multijunction NPC number

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd** - Channel number  
**eee** - Channel number indicating end of channel range

001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

The reported DS0B channels must be already established, and where multiple channels are listed, the DS0Bs must have active cross-connections. This utility also lists the CGA and failure status of the digroup associated with the DS0B to enable the user to determine if the OOF condition is being caused by a digroup facility or equipment failure.

**ALL** - All channels

The ALL keyword cannot be used simultaneously with a single channel or a range of channels.

**mux\_stat**

- Status of DS0B multiplexer in the form:

|                 |                             |
|-----------------|-----------------------------|
| <i>mux_stat</i> | <i>Explanation</i>          |
| OOF             | Multiplexer is out-of-frame |
| ---             | Multiplexer is in-frame     |



**npc\_stat**

- Status of the facility terminating NPC specified as one or more of the following:

| <i>npc_stat</i> | <i>Explanation</i>                               |
|-----------------|--------------------------------------------------|
| OOS             | NPC is out-of-service                            |
| FAIL            | NPC is in the fail state                         |
| ---             | NPC is not failed, out-of-service, or in CGA     |
| CGA <state>     | NPC is in one of the following CGA state:        |
|                 | <i>state</i> <i>Explanation</i>                  |
|                 | AIS      Alarm Indication Signal                 |
|                 | RED      Received DS-1 framing failure           |
|                 | YEL      Remote DS-1 framing failure             |
|                 | LMA      Loss of multiframe alignment            |
|                 | RMA      Remote multiframe alarm                 |
|                 | FFE      Frame format error rate alarm           |
|                 | LFV      Loss of signal/line format              |
|                 | MUL      More than one CGA reported              |
|                 | NA - UC OOS      No access, UC is out-of-service |

**dsob\_stat**

- Status of the DS0B channel requested:

| <i>dsob_stat</i>                  | <i>Explanation</i>                |
|-----------------------------------|-----------------------------------|
| OOF                               | Multiplexer is out-of-frame       |
| NA - SRM FAIL                     | No access, SRM is failed          |
| NA - SRM PEST                     | No access, SRM is pested          |
| NA - DSPU OOS                     | No access, DSPU is out-of-service |
| NA - DSPU FAIL                    | No access, DSPU is failed         |
| NA - DSPU PEST                    | No access, DSPU is pested         |
| NA - DSPI OOS                     | No access, DSPI is out-of-service |
| NA - DSPI FAIL                    | No access, DSPI is failed         |
| NA - DSPI PEST                    | No access, DSPI is pested         |
| CHANNEL NOT ESTABLISHED AS DS0B   |                                   |
| NO DS0B CHANNELS ARE OUT-OF-FRAME |                                   |

**reason** - Reason for denial

**mmmm** - Four-character error condition code

*mmmm*      *Explanation*  
                 explanation of error condition code

ENEQ      Equipage, not equipped

UNIT [q]q IS NOT EQUIPPED

NPC [s]abc IS NOT EQUIPPED

SNVS      Status, not in valid state

NPC [s]abc IS NOT PART OF AN RT

CHANNEL [s]abcddd IS NOT ESTABLISHED AS DS0B

IDRG      Input, data out of range

[s]abcddd-fff IS AN INVALID RANGE OF CHANNELS

IDNV      Input, data not valid

INVALID CHANNEL NUMBER FOR CHANNEL [s]abcddd

NPC abc IS NOT A VALID NPC NUMBER

SNIS      Status, not in-service

UNIT [q]q IS OUT-OF-SERVICE

DSPI IN UNIT [q]q IS OUT-OF-SERVICE

SROF      Status, requested operation failed

UNIT [q]q IS FAILED

DSPI IN UNIT [q]q IS FAILED

## **RTRV,FPKG,NE**

### **QUERY FEATURE PACKAGE**

#### **Explanation Of Command**

This message requests a listing of the installed features and the feature package identification code.

#### **Command**

[I.51121]

**RTRV - FPKG - NE : [<xy>] : : [ww] ;**

#### **Completion Message**

[O.51121]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV FPKG NE:[xy]::[ww] COMPLD
[O.51121]

[/* BASIC DS1 TERMINATIONS */]
[/* BASIC CEPT TERMINATIONS */]
[/* SUBRATE DATA */]
[/* DIRECT SLC TERMINATIONS */]
[/* DS3 TERMINATIONS */]
[/* ENHANCED CEPT-C-BIT,C-BIT FILTERING,RPSFI */]
[/* SWITCHED TELECONFERENCING */]
[/* CAPACITY EXPANSION FRAME */]
[/* ENHANCED DS1 PERFORMANCE MONITORING */]
[/* DS0/DS1 SERVICE ROLL FEATURE */]
[/* SECURITY WARNING MESSAGE */]
[/* NX64KBIT TEST ACCESS */]
[/* CLEAR 2MB/S INTERFACE */]
[/* TS0 TO NON-TS0 XCON */]
[/* 2MB/S ROLL FEATURE */]
[/* SPARE */]
[/* INTERVENTION LEVEL */]
[/* DS3 HYBRID */]
/* Feature Package ID:DACSIIRelease,PDI Version */
"kkttuuvv:DACSIigg.pp,r"
;
```

### **Denial Message**

---

Not applicable.

### **Autonomous Message**

---

Not applicable.

## Explanation Of Parameters

**FPKG** - Feature Package

Output includes a list of DACS II optional features.

**kkt tuuvv**

- Feature package identification code

|          |                                               |                    |
|----------|-----------------------------------------------|--------------------|
| 00000001 | DS1                                           |                    |
| 00000002 | CEPT                                          |                    |
| 00000004 | Subrate                                       |                    |
| 00000008 | Direct SLC® 96 and Series 5 Carrier Interface |                    |
| 00000010 | DS3 Terminations                              |                    |
| 00000020 | Enhanced CEPT                                 |                    |
|          |                                               | C-bit              |
|          |                                               | C-bit filtering    |
|          |                                               | RPSFI              |
| 00000040 | Switched Teleconferencing                     |                    |
| 00000080 | CEF                                           |                    |
| 00000100 | Enhanced DS1 Performance Monitoring           |                    |
| 00000200 | DS0/DS1 Roll                                  |                    |
| 00000400 | Security Warning Message                      |                    |
| 00000800 | Nx64kbit Test Access                          |                    |
| 00001000 | Clear 2MB/s Interface                         |                    |
| 00002000 | TS0 to Non-TS0 Cross-connection               |                    |
| 00004000 | 2MB/S Roll                                    |                    |
| 00008000 | SPARE                                         |                    |
| 00010000 | TRT/FT Features                               |                    |
|          |                                               | Intervention Level |
| 00020000 | DS3 Hybrid                                    |                    |

In general a feature package identification code is a combination of several individual feature package numbers. To determine the individual features that make up a feature package it is necessary to decode the feature package identification code. This code is an eight digit hexadecimal number. Each hexadecimal number represents a four-bit binary number. Within this binary number each feature is associated with one particular bit. Consequently to determine the feature list from a feature package identification code it is necessary to convert each hexadecimal digit to its binary equivalent and look up the features in the list above. For example the feature package identification code 0000000F can be converted to the following binary number working from left to right one hex digit at a time.

0000 0000 0000 0000 0000 0000 0000 1111

This number contains eight binary numbers each representing one of the hexadecimal numbers in the feature package identification code 0000000F. The rightmost number of the code contains four features since there are four bits set to one. This would be decoded as follows using the table of features above.

|       | binary | hex | Feature                      |
|-------|--------|-----|------------------------------|
|       | 0001   | 1   | DS1                          |
|       | 0010   | 2   | CEPT                         |
|       | 0100   | 4   | Subrate                      |
|       | 1000   | 8   | Direct SLC                   |
| Total | 1111   | F   | (DS1 + CEPT + Subrate + SLC) |

- gg** - DACS II software release number
- pp** - DACS II software release point number
- r** - DACS II software PDI number

## **RTRV,HDR**

### **QUERY DATE**

#### **Explanation Of Command**

This message requests a printout of the current date (year, month, day), the time (hour, minute, second), and the time interval at which DACS II prints the date.

#### **Command**

[I.51031]

RTRV-HDR: [<xy>] :: [ww];

#### **Completion Message**

[O.51031]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M RTRV HDR::[ww] COMPLD  
;

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

[O.51031]

<xy> yy-mm-dd hh:mm:ss  
A ff REPT HDR  
"COMPLD"  
;

## **Explanation Of Parameters**



## **RTRV,HDR,NE**

### **UTILITY QUERY WHO**

#### **Explanation Of Command**

This message requests a display of the unique frame identifier (UFI) of the DACS frame, the software version identifier, and the feature package identification code.

#### **Command**

[I.51041]

RTRV-HDR-NE: [<xy>]::[ww];

#### **Completion Message**

[O.51041]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV HDR NE:::[ww] COMPLD
/* [0.51041] */
/* Unique Identification Number (UID) */
"adcdefghij0123456789"
/* DACSIIRelease,Point,PDI Version,Feature package number */
"DACSIIGg,pp,r,kkttuuvv"
;
```

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

Not applicable.

### **Explanation Of Parameters**

---

|                  |                                                                                                                                                                          |
|------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <b>WHO</b>       | - Who<br><br>With reference to the frame "Who are you?"                                                                                                                  |
| <b>uid</b>       | - Unique (frame) identifier (1 to 20 alphanumeric characters)<br><br>The uid is initialized by ED-PRMTR-NE.<br>If the uid is not initialized, no characters will appear. |
| <b>VERSN</b>     | - Version                                                                                                                                                                |
| <b>DACSII</b>    | - DACS II                                                                                                                                                                |
| <b>gg</b>        | - DACS II software release number                                                                                                                                        |
| <b>pp</b>        | - DACS II software release point number                                                                                                                                  |
| <b>r</b>         | - Version number of the release point                                                                                                                                    |
| <b>HDR</b>       | - Header                                                                                                                                                                 |
| <b>FPKG</b>      | - Feature package                                                                                                                                                        |
| <b>kkt tuuvv</b> | - Feature package identifier                                                                                                                                             |

---

|          |                                               |                    |
|----------|-----------------------------------------------|--------------------|
| 00000001 | DS1                                           |                    |
| 00000002 | CEPT                                          |                    |
| 00000004 | Subrate                                       |                    |
| 00000008 | Direct SLC® 96 and Series 5 Carrier Interface |                    |
| 00000010 | DS3 Terminations                              |                    |
| 00000020 | Enhanced CEPT                                 |                    |
|          |                                               | C-bit              |
|          |                                               | C-bit filtering    |
|          |                                               | RPSFI              |
| 00000040 | Switched Teleconferencing                     |                    |
| 00000080 | CEF                                           |                    |
| 00000100 | Enhanced DS1 Performance Monitoring           |                    |
| 00000200 | DS0/DS1 Roll                                  |                    |
| 00000400 | Security Warning Message                      |                    |
| 00000800 | Nx64kbit Test Access                          |                    |
| 00001000 | Clear 2MB/s Interface                         |                    |
| 00002000 | TS0 to Non-TS0 Cross-connection               |                    |
| 00004000 | 2MB/S Roll                                    |                    |
| 00008000 | SPARE                                         |                    |
| 00010000 | TRT/FT Features                               |                    |
|          |                                               | Intervention Level |
| 00020000 | DS3 Hybrid                                    |                    |

In general a feature package identification code is a combination of several individual feature package numbers. To determine the individual features that make up a feature package it is necessary to decode the feature package identification code. This code is an eight digit hexadecimal number. Each hexadecimal number represents a four-bit binary number. Within this binary number each feature is associated with one particular bit. Consequently to determine the feature list from a feature package identification code it is necessary to convert each hexadecimal digit to its binary equivalent and look up the features in the list above. For example the feature package identification code 0000000F can be converted to the following binary number working from left to right one hex digit at a time.

0000 0000 0000 0000 0000 0000 0000 1111

This number contains eight binary numbers each representing one of the hexadecimal numbers in the feature package identification code 0000000F. The rightmost number of the code contains four features since there are four bits set to one. This would be decoded as follows using the table of features above.

|       | binary | hex | Feature                      |
|-------|--------|-----|------------------------------|
|       | 0001   | 1   | DS1                          |
|       | 0010   | 2   | CEPT                         |
|       | 0100   | 4   | Subrate                      |
|       | 1000   | 8   | Direct SLC                   |
| Total | 1111   | F   | (DS1 + CEPT + Subrate + SLC) |

---

## **RTRV,LOC,EQPT**

---

### **UTILITY LOCATION**

#### **Explanation Of Command**

---

This message requests a printout of the physical location of a plug-in entity using the equipment location (EQL) method. A similar method must be used if nonplug-in entities must be located, such as a network processing circuit, main controller, cross-connect network, etc.

#### **Command**

---

[I.56401]

**RTRV-LOC-EQPT:[<xy>]:<entity>:[ww]:[<arg>];**

#### **Completion Message**

---

[O.56401]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV LOC EQPT::<entity>:[ww]:[<arg>] COMPLD
 /* [O.56401] */
 /* Dimension of the frame entity */
 "b[-[q]q]-vv,hhh"
["c[-[q]q]-uu,iii"
;
```

### Denial Message

[O.56401.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV LOC EQPT::::[ww]:[<arg>] DENY
 mmmm
 /* [O.56401.01] */
 /* <explanation of error condition code> */
;
```

### Autonomous Message

Not applicable.

### Explanation Of Parameters

**LOC** - Location

Physical location

**entity** - Plug-in equipment entity

Main Controller Entities:

| <i>entity</i> | <i>Explanation</i>                              |                 |
|---------------|-------------------------------------------------|-----------------|
| MC            | Main controller                                 |                 |
| CPU           | Central processing unit                         |                 |
| BX            | Bus extender                                    | (SBF/Non-CEF)   |
| MTC           | Maintenance circuit pack                        | (SBF/Non-CEF)   |
| EBX           | Expanded bus extender                           | (CEF/ECEF/ESBF) |
| EMTC          | Expanded maintenance circuit pack               | (CEF/ECEF/ESBF) |
| CI            | Communications interface                        |                 |
| PMEM          | Primary Memory Card, within CPU board           |                 |
| DISK          | Secondary Memory Card, plugs into the CPU board |                 |
| STATUS PANEL  | (Note 1)                                        |                 |

**Note 1:** The location of this entity is not on the designation strip. The approximate location is returned in the output message.

The entity CPU cannot be used with UNIT to query the Unit Controller; instead only the entity UC can be used.

Synchronizer entities:

| <i>entity &amp; arguments</i> |           | <i>Explanation</i>                               |
|-------------------------------|-----------|--------------------------------------------------|
| SYNC-0                        |           | Synchronizer                                     |
| SYNC-1                        |           |                                                  |
| SYNC-0                        | TB        | Synchronizer Time Base                           |
| SYNC-1                        | TB        |                                                  |
| SYNC-0                        | TLI-1     | Synchronizer Timing Link Interface               |
| SYNC-0                        | TLI-2     |                                                  |
| SYNC-0                        | TLI-3     |                                                  |
| SYNC-0                        | TLI-4     |                                                  |
| SYNC-1                        | TLI-1     |                                                  |
| SYNC-1                        | TLI-2     |                                                  |
| SYNC-1                        | TLI-3     |                                                  |
| SYNC-1                        | TLI-4     |                                                  |
| SYNC                          | TLI-3,CRO | Synchronizer Clock Reference Oscillator (Note 2) |

**Note 2:** Location of CRO is not on designation strip. It is a Time Base application for TLI slots 3 and 4 on sides 0 and 1.

Cross-Connect entities:

| <b>entity</b>                                                                                                        | <b>Explanation</b>              |                    |
|----------------------------------------------------------------------------------------------------------------------|---------------------------------|--------------------|
| CCN-0<br>CCN-1                                                                                                       | Cross-connect network           | (SBF/ESBF/Non-CEF) |
| CCNI-0<br>CCNI-1                                                                                                     | Cross-connect network interface | (SBF/ESBF/Non-CEF) |
| CCB-01<br>CCB-02<br>CCB-03<br>CCB-04<br>CCB-05<br>CCB-06<br>CCB-11<br>CCB-12<br>CCB-13<br>CCB-14<br>CCB-15<br>CCB-16 | Cross-connect buffer            | (SBF/ESBF/Non-CEF) |
| ECCN-0<br>ECCN-1                                                                                                     | Expanded cross-connect network  | (CEF/ECEF)         |
| CCI-0<br>CCI-1                                                                                                       | Clock and control interface     | (CEF/ECEF)         |
| BT-01<br>BT-02<br>BT-11<br>BT-12                                                                                     | Bus terminator                  | (CEF/ECEF)         |



|          |                                            |
|----------|--------------------------------------------|
| ETSI-001 | Expanded Time Slot Interchanger (CEF/ECEF) |
| ETSI-002 |                                            |
| ETSI-003 |                                            |
| ETSI-004 |                                            |
| ETSI-005 |                                            |
| ETSI-006 |                                            |
| ETSI-007 |                                            |
| ETSI-008 |                                            |
| ETSI-009 |                                            |
| ETSI-010 |                                            |
| ETSI-011 |                                            |
| ETSI-012 |                                            |
| ETSI-013 |                                            |
| ETSI-014 |                                            |
| ETSI-015 |                                            |
| ETSI-016 |                                            |

|          |                                            |
|----------|--------------------------------------------|
| ETSI-101 | Expanded Time Slot Interchanger (CEF/ECEF) |
| ETSI-102 |                                            |
| ETSI-103 |                                            |
| ETSI-104 |                                            |
| ETSI-105 |                                            |
| ETSI-106 |                                            |
| ETSI-107 |                                            |
| ETSI-108 |                                            |
| ETSI-109 |                                            |
| ETSI-110 |                                            |
| ETSI-111 |                                            |
| ETSI-112 |                                            |
| ETSI-113 |                                            |
| ETSI-114 |                                            |
| ETSI-115 |                                            |
| ETSI-116 |                                            |

DSPU entities:

|                |                                     |
|----------------|-------------------------------------|
| <i>entity</i>  | Explanation                         |
| UNIT [q]q,DSPI | Digital signal processing interface |

UNIT Common Equipment entities:

| <b>entity</b> | location                                          |
|---------------|---------------------------------------------------|
| UNIT-01       | NPC 0001                                          |
| UNIT-02       | NPC 0161                                          |
| UNIT-03       | NPC 0321                                          |
| UNIT-04       | NPC 0481                                          |
| UNIT-05       | NPC 0641                                          |
| UNIT-06       | NPC 0801                                          |
| UNIT-07       | NPC 0961 location (UNITs 07 through 16, CEF/ECEF) |
| UNIT-08       | NPC 1121                                          |
| UNIT-09       | NPC 1281                                          |
| UNIT-10       | NPC 1441                                          |
| UNIT-11       | NPC 1601                                          |
| UNIT-12       | NPC 1761                                          |
| UNIT-13       | NPC 1921                                          |
| UNIT-14       | NPC 2081                                          |
| UNIT-15       | NPC 2241                                          |
| UNIT-16       | NPC 2401                                          |

UNIT-[q]q UC Unit controller

FTU/IFTU/IFTU2 entities:

| <b>entity</b> | argument | Explanation                                                |
|---------------|----------|------------------------------------------------------------|
| UNIT-[q]q     | UBX      | Unit bus extender                                          |
| UNIT-[q]q     | FTMI-b   | Facility terminating module interface<br>(b = 1 through 4) |
| UNIT-[q]q     | FC-0b    | Format converter (b = 1 through 4)                         |
| UNIT-[q]q     | FC-1b    |                                                            |

DSPU entities:

| <b>entity</b> | argument | Explanation                         |
|---------------|----------|-------------------------------------|
| UNIT-[q]q     | DSPI     | Digital signal processing interface |

If the unit is equipped as a DS3 Unit:

UNIT Common Equipment entities:

| <b>entity</b> | <b>arguments</b> | <b>Explanation</b>                                 |
|---------------|------------------|----------------------------------------------------|
| UNIT-[q]q     |                  | Unit [q]q's Protection MXR (01 through 16)         |
| UNIT-[q]q     | UC               | Unit Controller                                    |
| UNIT-[q]q     | MXR-d            | Multiplexer/Hybrid Multiplexer (d = P,1 through 6) |
| UNIT-[q]q     | MIU-d            | Multiple Interface Unit                            |
| UNIT-[q]q     | FLI-k            | Facility Line Interface (k = S or P)               |
| UNIT-[q]q     | FMT-s            | Formatter/Hybrid Formatter (s = 0 or 1)            |

Network Processing Circuit entities of an FTU/IFTU/IFTU2:

| <b>entity</b>           | <b>Explanation</b>         |
|-------------------------|----------------------------|
| NPC-[s]abc[&&-[t]def]   | Nonhierarchical NPC number |
| NPC-uv-m-np[&&-wx-k-qr] | Hierarchical NPC number    |

Network Processing Circuit entities of DS3U/HDS3U:

| <b>entity</b>           | <b>Explanation</b>         |
|-------------------------|----------------------------|
| NPC-[s]abc[&&-[t]def]   | Nonhierarchical NPC number |
| NPC-uv-m-np[&&-wx-k-qr] | Hierarchical NPC number    |

**uv,wx** - Unit number  
**m,k** - Module number  
**np,qr** - NPC number within the module

If an NPC is in an FTU, the command will return the location of the Dual Digroup Card that processes the NPC.

The valid nonhierarchical FTU NPC numbers are:

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

The valid hierarchical FTU NPC numbers are:

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

If an NPC is in a DS3/HDS3 Unit, the command will return the location of the Service  
MXR/HMXR that processes the NPC.

Network Processing Circuit entities of a DSPU:

|                          |                 |
|--------------------------|-----------------|
| <b>entity</b>            | <b>argument</b> |
| NPC-[s]abc[&&-[t]def]    | SIDE-s          |
| NPC-uv-m-np[&&&-wx-k-qr] | SIDE-s          |

**uv,wx** - Unit number  
**m,k** - Module number  
**np,qr** - NPC number within the module

As shown above, the command will return the location of the DSPC pack including the side information, the value of "s" can be either 0 or 1.

The valid nonhierarchical DSPU NPC numbers are:

If NPC numbers are expressed in three digits, the valid values are:

MB type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-002</b> | <b>161-162</b> | <b>321-322</b> | <b>481-482</b> | <b>641-642</b> | <b>801-802</b> |
| <b>021-022</b> | <b>181-182</b> | <b>341-342</b> | <b>501-502</b> | <b>661-662</b> | <b>821-822</b> |
| <b>041-042</b> | <b>201-202</b> | <b>361-362</b> | <b>521-522</b> | <b>681-682</b> | <b>841-842</b> |
| <b>061-062</b> | <b>221-222</b> | <b>381-382</b> | <b>541-542</b> | <b>701-702</b> | <b>861-862</b> |
| <b>081-082</b> | <b>241-242</b> | <b>401-402</b> | <b>561-562</b> | <b>721-722</b> | <b>881-882</b> |
| <b>101-102</b> | <b>261-262</b> | <b>421-422</b> | <b>581-582</b> | <b>741-742</b> | <b>901-902</b> |
| <b>121-122</b> | <b>281-282</b> | <b>441-442</b> | <b>601-602</b> | <b>761-762</b> | <b>921-922</b> |
| <b>141-142</b> | <b>301-302</b> | <b>461-462</b> | <b>621-622</b> | <b>781-782</b> | <b>941-942</b> |

If NPC numbers are expressed in four digits, the valid values are:

MB type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0002</b> | <b>0161-0162</b> | <b>0321-0322</b> | <b>0481-0482</b> |
| <b>0021-0022</b> | <b>0181-0182</b> | <b>0341-0342</b> | <b>0501-0502</b> |
| <b>0041-0042</b> | <b>0201-0202</b> | <b>0361-0362</b> | <b>0521-0522</b> |
| <b>0061-0062</b> | <b>0221-0222</b> | <b>0381-0382</b> | <b>0541-0542</b> |
| <b>0081-0082</b> | <b>0241-0242</b> | <b>0401-0402</b> | <b>0561-0562</b> |
| <b>0101-0102</b> | <b>0261-0262</b> | <b>0421-0422</b> | <b>0581-0582</b> |
| <b>0121-0122</b> | <b>0281-0282</b> | <b>0441-0442</b> | <b>0601-0602</b> |
| <b>0141-0142</b> | <b>0301-0302</b> | <b>0461-0462</b> | <b>0621-0622</b> |

|            |            |            |            |
|------------|------------|------------|------------|
| Unit<br>5  | Unit<br>6  | Unit<br>7  | Unit<br>8  |
| <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> |
| 0641-0642  | 0801-0802  | 0961-0962  | 1121-1122  |
| 0661-0662  | 0821-0822  | 0981-0982  | 1141-1142  |
| 0681-0682  | 0841-0842  | 1001-1002  | 1161-1161  |
| 0701-0702  | 0861-0862  | 1021-1022  | 1181-1182  |
| 0721-0722  | 0881-0882  | 1041-1042  | 1201-1202  |
| 0741-0742  | 0901-0902  | 1061-1062  | 1221-1222  |
| 0761-0762  | 0921-0922  | 1081-1082  | 1241-1242  |
| 0781-0782  | 0941-0942  | 1101-1102  | 1261-1262  |
| Unit<br>9  | Unit<br>10 | Unit<br>11 | Unit<br>12 |
| <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> |
| 1281-1282  | 1441-1442  | 1601-1602  | 1761-1762  |
| 1301-1302  | 1461-1462  | 1621-1622  | 1781-1782  |
| 1321-1322  | 1481-1482  | 1641-1642  | 1801-1802  |
| 1341-1342  | 1501-1502  | 1661-1662  | 1821-1822  |
| 1361-1362  | 1521-1522  | 1681-1682  | 1841-1842  |
| 1381-1382  | 1541-1542  | 1701-1702  | 1861-1862  |
| 1401-1402  | 1561-1562  | 1721-1722  | 1881-1882  |
| 1421-1422  | 1581-1582  | 1741-1742  | 1901-1902  |
| Unit<br>13 | Unit<br>14 | Unit<br>15 | Unit<br>16 |
| <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> |
| 1921-1922  | 2081-2082  | 2241-2242  | 2401-2402  |
| 1941-1942  | 2101-2102  | 2261-2262  | 2421-2422  |
| 1961-1962  | 2121-2122  | 2281-2282  | 2441-2442  |
| 1981-1982  | 2141-2142  | 2301-2302  | 2461-2462  |
| 2001-2002  | 2161-2162  | 2321-2322  | 2481-2482  |
| 2021-2022  | 2181-2182  | 2341-2342  | 2501-2502  |
| 2041-2042  | 2201-2202  | 2361-2362  | 2521-2522  |
| 2061-2062  | 2221-2222  | 2381-2382  | 2541-2542  |

If NPC numbers are expressed in three digits, the valid values are:

SR and MJ type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1  | Unit<br>2  | Unit<br>3  | Unit<br>4  | Unit<br>5  | Unit<br>6  |
|------------|------------|------------|------------|------------|------------|
| <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> |
| <b>001</b> | <b>161</b> | <b>321</b> | <b>481</b> | <b>641</b> | <b>801</b> |
| <b>021</b> | <b>181</b> | <b>341</b> | <b>501</b> | <b>661</b> | <b>821</b> |
| <b>041</b> | <b>201</b> | <b>361</b> | <b>521</b> | <b>681</b> | <b>841</b> |
| <b>061</b> | <b>221</b> | <b>381</b> | <b>541</b> | <b>701</b> | <b>861</b> |
| <b>081</b> | <b>241</b> | <b>401</b> | <b>561</b> | <b>721</b> | <b>881</b> |
| <b>101</b> | <b>261</b> | <b>421</b> | <b>581</b> | <b>741</b> | <b>901</b> |
| <b>121</b> | <b>281</b> | <b>441</b> | <b>601</b> | <b>761</b> | <b>921</b> |
| <b>141</b> | <b>301</b> | <b>461</b> | <b>621</b> | <b>781</b> | <b>941</b> |

If NPC numbers are expressed in four digits, the valid values are:

SR and MJ type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1   | Unit<br>2   | Unit<br>3   | Unit<br>4   |
|-------------|-------------|-------------|-------------|
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>0001</b> | <b>0161</b> | <b>0321</b> | <b>0481</b> |
| <b>0021</b> | <b>0181</b> | <b>0341</b> | <b>0501</b> |
| <b>0041</b> | <b>0201</b> | <b>0361</b> | <b>0521</b> |
| <b>0061</b> | <b>0221</b> | <b>0381</b> | <b>0541</b> |
| <b>0081</b> | <b>0241</b> | <b>0401</b> | <b>0561</b> |
| <b>0101</b> | <b>0261</b> | <b>0421</b> | <b>0581</b> |
| <b>0121</b> | <b>0281</b> | <b>0441</b> | <b>0601</b> |
| <b>0141</b> | <b>0301</b> | <b>0461</b> | <b>0621</b> |
| Unit<br>5   | Unit<br>6   | Unit<br>7   | Unit<br>8   |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>0641</b> | <b>0801</b> | <b>0961</b> | <b>1121</b> |
| <b>0661</b> | <b>0821</b> | <b>0981</b> | <b>1141</b> |
| <b>0681</b> | <b>0841</b> | <b>1001</b> | <b>1161</b> |
| <b>0701</b> | <b>0861</b> | <b>1021</b> | <b>1181</b> |
| <b>0721</b> | <b>0881</b> | <b>1041</b> | <b>1201</b> |
| <b>0741</b> | <b>0901</b> | <b>1061</b> | <b>1221</b> |
| <b>0761</b> | <b>0921</b> | <b>1081</b> | <b>1241</b> |
| <b>0781</b> | <b>0941</b> | <b>1101</b> | <b>1261</b> |

|             |             |             |             |
|-------------|-------------|-------------|-------------|
| Unit<br>9   | Unit<br>10  | Unit<br>11  | Unit<br>12  |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>1281</b> | <b>1441</b> | <b>1601</b> | <b>1761</b> |
| <b>1301</b> | <b>1461</b> | <b>1621</b> | <b>1781</b> |
| <b>1321</b> | <b>1481</b> | <b>1641</b> | <b>1801</b> |
| <b>1341</b> | <b>1501</b> | <b>1661</b> | <b>1821</b> |
| <b>1361</b> | <b>1521</b> | <b>1681</b> | <b>1841</b> |
| <b>1381</b> | <b>1541</b> | <b>1701</b> | <b>1861</b> |
| <b>1401</b> | <b>1561</b> | <b>1721</b> | <b>1881</b> |
| <b>1421</b> | <b>1581</b> | <b>1741</b> | <b>1901</b> |
| Unit<br>13  | Unit<br>14  | Unit<br>15  | Unit<br>16  |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>1921</b> | <b>2081</b> | <b>2241</b> | <b>2401</b> |
| <b>1941</b> | <b>2101</b> | <b>2261</b> | <b>2421</b> |
| <b>1961</b> | <b>2121</b> | <b>2281</b> | <b>2441</b> |
| <b>1981</b> | <b>2141</b> | <b>2301</b> | <b>2461</b> |
| <b>2001</b> | <b>2161</b> | <b>2321</b> | <b>2481</b> |
| <b>2021</b> | <b>2181</b> | <b>2341</b> | <b>2501</b> |
| <b>2041</b> | <b>2201</b> | <b>2361</b> | <b>2521</b> |
| <b>2061</b> | <b>2221</b> | <b>2381</b> | <b>2541</b> |

The valid hierarchical DSPU NPC numbers are:

MB type NPC numbers listed by unit, module, and NPC Number  
Unit Type DP (DSPU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-8</b> | <b>01-02</b> |

SR and MJ NPC numbers listed by unit, module, and NPC Number  
Unit Type DP (DSPU)

|              |            |           |
|--------------|------------|-----------|
| Unit         | Module     | NPC       |
| <b>01-16</b> | <b>1-8</b> | <b>01</b> |

**b, c** - Bay number (1 through 7)

The bay in which the entity is located.

**[q]q** - Unit number (1 through 16)



**vv,uu** - Entity height, in inches.

For an FTU, the value is the number of inches from the bottom of the unit shelf to the center of the entity. The possible vv and uu values are:

02, 06, 10, 14, and 18 inches

For a DSPU the value of variables vv and uu can only be 06.

For a DS3U/HDS3U the value of variables vv and uu can only be 06.

**hhh,iii**

- Entity horizontal location in inches

Entity horizontal distance from the left front side of the bay, approximately 1-1/4 inches to the right of the bay upright, in 1/8 inch increments, to the center of the circuit pack slot of the entity (000 through 158).

The values for any entity will be the same as those shown on the designation strips for that entity, located above the entity. Note, however, that for duplicated entities the side (0 or 1) value precedes the name on the designation strip. **mmmm** - Error condition code

**mmmm**    *Explanation*

**SNVS**    Entity can't be addressed in this configuration

## **RTRV,LOG,ERR,SWER,HWER,INT,DATE,TOD,TN**

### **QUERY SOFTWARE/HARDWARE ERROR RECOVERY**

#### **Explanation Of Command**

This message requests a printout of the contents of the error recovery log file. The log file contains the past history of error recovery events and can be very large. Therefore, the printout can be aborted. Because the printout is of a technical nature, assistance may be necessary for interpretation.

At least one option must be specified in the input command or it will be denied.

**Note:** Both the USA date format and international date format are supported by this command. The date format is set by the ED-DATE command and this message must use the same format. The date format shown in the output for this command will match the current setting.

**Note:** In the 8-character Block number 10 output of the hardware error log file, the first 4 numbers display the unit number while the second four numbers equate to the NPC number. For the hardware error log, the number of NPCs per unit is 170 instead of 160. This is because the DACS II supports a flexible frame configuration. In each DS3 unit, there are 168 NPCs. To obtain the NPC number, convert the hexadecimal number to decimal and add 1 and then subtract 10 from the result for the the NPCs in Unit 2, subtract 20 from the result for the NPCs in Unit 3, . . . , subtract 150 from the result for the NPCs in Unit 16. For example, the first NPC in Unit 1 (NPC 1) will be displayed as 0 (not 1) in hexadecimal format, the first NPC in Unit 2 (NPC 161) will be displayed as 170 (not 161) in hexadecimal format, the first NPC in Unit 3 (NPC 321) will be displayed as 340 (not 321) in hexadecimal format, and so on.

Therefore, the output for the hardware log will be:

|                        |                                                   |
|------------------------|---------------------------------------------------|
| 00000000 thru 000000a7 | for NPC 001 thru 16H (1 - 160, 16A - 16H)         |
| 000100aa thru 00010151 | for NPC 161 thru 32H (161 - 320, 32A - 32H)       |
| 00020154 thru 000201fb | for NPC 321 thru 48H (321 - 480, 48A - 48H)       |
| 000301fe thru 000302a5 | for NPC 481 thru 64H (481 - 640, 64A - 64H)       |
| 000402a8 thru 0004034f | for NPC 641 thru 80H (641 - 800, 80A - 80H)       |
| 00050352 thru 000503f9 | for NPC 801 thru 96H (801 - 960, 96A - 96H)       |
| 000603fc thru 000604a3 | for NPC 961 thru 112H (961 - 1120, 112A - 112H)   |
| 000704a6 thru 0007054d | for NPC 1121 thru 128H (1121 - 1280, 128A - 128H) |
| 00080550 thru 000805f7 | for NPC 1281 thru 144H (1281 - 1440, 144A - 144H) |
| 000905fa thru 000906a1 | for NPC 1441 thru 160H (1441 - 1600, 160A - 160H) |
| 000a06a4 thru 000a074b | for NPC 1601 thru 176H (1601 - 1760, 176A - 176H) |
| 000b074e thru 000b07f5 | for NPC 1761 thru 192H (1761 - 1920, 192A - 192H) |
| 000c07f8 thru 000c089f | for NPC 1921 thru 208H (1921 - 2080, 208A - 208H) |
| 000d08a2 thru 000d0949 | for NPC 2081 thru 224H (2081 - 2240, 224A - 224H) |
| 000e094c thru 000e09f3 | for NPC 2241 thru 240H (2241 - 2400, 240A - 240H) |
| 000f09f6 thru 000f0a9d | for NPC 2401 thru 256H (2401 - 2560, 256A - 256H) |

## Command

[I.55011]

RTRV-LOG: [<xy>]: : [ww]: ERR: {{SWER|HWER}}[, {INT-mn| [DATE-\  
[ce]yr-mo-da, ]TOD-hr-mn-sc}}[, TN-X-dddd][, EVENT-X-eeee]\  
[, ERCL-{HARD|TRANS|APPINT}}[, ENTY-<entity>]|ALL];

## Completion Message

[O.55011]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV LOG:::[ww]:ERR:{SWER[, {INT-mn| [DATE- [ce]yr-mo-da,]\
TOD-hr-mn-sc}}[, TN-X-dddd][, EVENT-X-eeee][, ERCL-{HARD|TRANS|APPINT}}\
[, ENTY-<entity>]|ALL} COMPLD
/* [O.55011] */
/* Year-Month-Day, Hour-Minute-Second */
"yyyy-mm-dd, hr-mn-sc"
"TN-X-dddd"
/* Entity, Error, Source, Decision Point */
"xxxxxx, xxxxxx, xxxxxx, xx"
/* Process ID, Return Code, Mailbox ID, Process */
"xxxxxx, xxxxxxxx, xxxx, xxxxxx"
/* Trouble Shooting Arguments */
"TSARGSxx, xxxxxxxx, xxxxxxxx, xxxxxxxx, xxxxxxxx"
"FAUDTIME, xxxxxxxx, FACyxxxx, FATNxxxx, ISPExxxx, xxxxxxxx"
/* Stack Trace Data Section One */
"xxxxxxx, xxxxxxxx, xxxxxxxx, xxxxxxxx, xxxxxxxx, xxxxxxxx"
"xxxxxxx, xxxxxxxx, xxxxxxxx, xxxxxxxx, xxxxxxxx, xxxxxxxx"
"xxxxxxx, xxxxxxxx, xxxxxxxx, xxxxxxxx, xxxxxxxx, xxxxxxxx"
"xxxxxxx, xxxxxxxx, xxxxxxxx, xxxxxxxx, xxxxxxxx, xxxxxxxx"
/* Stack Trace Data Section Two */
"xxxxxxx, xxxxxxxx, xxxxxxxx, xxxxxxxx, xxxxxxxx, xxxxxxxx"
"xxxxxxx, xxxxxxxx, xxxxxxxx, xxxxxxxx, xxxxxxxx, xxxxxxxx"
"xxxxxxx, xxxxxxxx, xxxxxxxx, xxxxxxxx, xxxxxxxx, xxxxxxxx"
"xxxxxxx, xxxxxxxx, xxxxxxxx, xxxxxxxx, xxxxxxxx, xxxxxxxx"
;
```

[O.55012]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV LOG:::[ww]:ERR:{HWER[, {INT-mn| [DATE- [ce]yr-mo-da,]\
TOD-hr-mn-sc}}[, TN-X-dddd][, EVENT-X-eeee][, ERCL-{HARD|TRANS|APPINT}}\
[, ENTY-<entity>]|ALL} COMPLD
/* [O.55012] */
/* Year-Month-Day, Hour-Minute-Second */
"yyyy-mm-dd, hr-mn-sc"
/* Hardware Error Recovery Data */
"HOSTxxxx, ENTxxxx, ERRCxxxx, ERRTxxxx, TRANxxxx, EVENxxxx"
"xxxxxxx, xxxxxxxx, xxxxxxxx, xxxxxxxx, xxxxxxxx, xxxxxxxx"
"xxxxxxx, xxxxxxxx, xxxxxxxx, xxxxxxxx, xxxxxxxx, xxxxxxxx"
"xxxxxxx, xxxxxxxx, xxxxxxxx, xxxxxxxx, xxxxxxxx, xxxxxxxx"
;
```

[O.55013]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV LOG:::[ww]:ERR:{SWER[, {INT-mn| [DATE-[ce]yr-mo-da,]\
TOD-hr-mn-sc}}[, TN-X-dddd][, EVENT-X-eeee][, ERCL-{HARD|TRANS|APPINT}}\
[, ENTY-<entity>]|ALL} COMPLD
/* [O.55013] */
/* Background Audits Data */
/* Message Type, Source, First Address, Last Address */
"<1000>,<2000>,<400000>,xx"
/* RAM Test Data, Actual Checksum, Computed Checksum, Processor */
"<5000>,<6000>,<7000>,<8000>"
;
```

[O.55014]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV LOG:::[ww]:ERR:{ {SWER|HWER}[, {INT-mn| [DATE-[ce]yr-mo-da,]\
TOD-hr-mn-sc}}[, TN-X-dddd][, EVENT-X-eeee][, ERCL-{HARD|TRANS|APPINT}}\
[, ENTY-<entity>]|ALL} COMPLD
;
```

## Denial Message

---

[O.55011.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV LOG:::[ww]:ERR:HWER,ENTY-<entity> DENY
/* [O.55011.01] */
mmm
/* <explanation of error condition code> */
;
```

## Autonomous Message

---

Not applicable.

## **Explanation Of Parameters**

---

**ALL** - Output the entire hardware and software log file.

The ALL keyword will cause the entire log file, both hardware and software log messages, to be output. The user should understand that this keyword may generate a large volume of output. No other optional keywords should be coded together with the ALL keyword.

**ERR** - Error recovery

Refers to the error recovery log file

**SWER** - Software error

Query the software error log file.

**HWER** - Hardware error

Query the hardware error log file.

**INT** - Time interval

The user may retrieve entries by specifying a past interval of time. This interval may be specified as the last 59 minutes or less or as the interval beginning at a specified date and time of day (see DATE and TOD keywords). If the time but not the optional date is specified, DACS II assumes the present date.

During a system boot the time on the system clock defaults to the time 00:00:00 and the date 12/31/1999 until the clock is initialized. Errors occurring during the boot process consequently are logged as though they occurred in the future when actually they occurred in the past. Because of this behavior a user requesting the errors over one of the intervals mentioned above may experience a large volume of error output listing errors that will (seemingly) occur in the future. These errors actually occurred before the system clock was initialized and should be interpreted as such.

**mn** - minutes (00 to 59)

**DATE** - date

[ce]yr-mo-da

**mo** - Month (01 through 12)

**da** - Day (01 through 31)

**ce** - Century (19 or 20)

**yr** - Year (00 through 99)

**TOD** - time of day

hr-mn-sc

- Hours, minutes, seconds

**hr** - hour (00 through 23)

**mn** - Minutes (00 through 59)

**sc** - seconds (00 through 59)

**TN** - Transaction

**X** - Hexadecimal

**dddd** - Transaction number

**EVENT** - Event

**eeee** - Event number

**ERCL** - Error class

This keyword applies only to queries of the hardware error log file (HWER option). It is not applicable to queries of the software error log file (SWER option) and it returns no data for the software case. The hardware log file may be queried for errors of either the hardware or transient error class.

**HARD** - Hard

Hardware error detected by Error Recovery

**TRANS** - Transient

Transient error detected by Error Recovery

**APPINT** - Application interrupt

Hardware error detected by applications

**ENTY** - Entity (hardware)

This keyword applies only to queries of the hardware error log file (HWER option). It is not applicable to queries of the software error log file (SWER option) and it returns no data for the software case. The hardware log file may be queried for entries related to particular DACS II hardware entities.

**entity** - Entity type

*entity Explanation*

|      |                                       |
|------|---------------------------------------|
| BX   | Bus extender                          |
| CCB  | Cross-connect buffer                  |
| CCNI | Cross-connect network interface       |
| CCI  | Clock and control interface           |
| CI   | Communications interface              |
| CPR  | C-bit processor                       |
| CRO  | Clock reference oscillator            |
| DDC  | Dual digroup circuit                  |
| DISK | Hard disk                             |
| DMB  | Digital multipoint bridge             |
| DSPI | Digital signal processor interface    |
| EBX  | Expanded bus extender                 |
| EMTC | Expanded maintenance circuit          |
| ETSI | Expanded time slot interchanger       |
| FC   | Format converter                      |
| FLI  | Facility line interface               |
| FMT  | Formatter                             |
| FTMI | Facility terminating module interface |
| LINK | Administrative link                   |
| MC   | Main controller                       |
| MIU  | Multiplexer interface unit            |
| MJU  | Multipoint junction unit              |
| MP   | Main processor                        |
| MTC  | Maintenance circuit                   |
| MXR  | Multiplexer                           |
| NPC  | Network processing circuit            |
| SRM  | Subrate multiplexer                   |
| SSC  | Secondary storage controller          |
| SYNC | Synchronizers (DPLL, TB)              |
| TAPE | Tape drive                            |
| TL   | Timing link                           |
| TLI  | Timing link interface                 |
| TSI  | Time slot interchange                 |
| UBX  | Unit bus extender                     |
| UC   | Unit controller                       |

**ENTITY** - Entity

**ERROR** - Error

**SOURCE** - Source

**DP** - Decision point



**PID** - Process identification

**RC** - Return code (of function in which the error occurred)

**MID** - Mbox identification

**PROC** - Process

**TSARGS** - Trouble shooting arguments

**FAUDTIME** - Frame audit time

**FACY** - Frame audits cycle number when the error occurred

**FATN** - Frame audits test number when the error occurred

**ISPE** - ISPerr LAN error count

**HOST** - Host

**xxxx** - Error identification

Controller (sub-system) on which the error occurred

*xxxx error*

|      |      |
|------|------|
| 0000 | UC1  |
| 0001 | UC2  |
| 0002 | UC3  |
| 0003 | UC4  |
| 0004 | UC5  |
| 0005 | UC6  |
| 0006 | UC7  |
| 0007 | UC8  |
| 0008 | UC9  |
| 0009 | UC10 |
| 000a | UC11 |
| 000b | UC12 |
| 000c | UC13 |
| 000d | UC14 |
| 000e | UC15 |
| 000f | UC16 |
| 0010 | CI   |
| 0011 | MP   |

**ENTT** - Hardware entity for hardware error recovery

*xxxx Explanation*

|      |             |
|------|-------------|
| 0001 | Unit UC     |
| 0002 | UBX         |
| 0003 | EBX         |
| 0004 | FTMI        |
| 0005 | FC          |
| 0006 | DDC         |
| 0007 | DSPI        |
| 0008 | DMB         |
| 0009 | CCNI        |
| 000A | CCB         |
| 000B | TSI         |
| 000C | SSC         |
| 000D | EMTC        |
| 000E | SYNC        |
| 000F | TLI         |
| 0010 | Timing Link |
| 0011 | DISK        |
| 0012 | TAPE        |
| 0013 | MP          |
| 0014 | CI          |
| 0015 | LINK        |
| 0016 | NPC         |
| 0017 | MC          |
| 0018 | MJU         |
| 0019 | SRM         |
| 001A | DS3U MXR    |
| 001B | DS3U FLI    |
| 001C | DS3U FMT    |
| 001D | DS3U MIU    |
| 001E | PR          |
| 001F | ECCN CCI    |
| 0020 | EBX         |
| 0021 | CCI         |
| 0022 | ETSI        |

**ERRC** - Error class

**xxxx** - Error identification

*xxxx Error*

|      |                                   |
|------|-----------------------------------|
| 0001 | Hardware Error                    |
| 0002 | Transient Error                   |
| 0003 | Power Failure                     |
| 0004 | Error Sanity Bit Error            |
| 0005 | CI Link related errors            |
| 0006 | Sync mode switch                  |
| 0007 | Software error recovery           |
| 0008 | Error not found                   |
| 0009 | Sync booted message from boot     |
| 000A | Sync timing link errors           |
| 000B | Background audits                 |
| 000C | Facility errors                   |
| 000D | Disk log of errors from HARDERR() |
| 000E | Error detected from Frame Audits  |

**ERRT** - Error type

**TRAN** - Transaction number (software)

**EVEN** - Event number (software)

**MSGTYP** - Message type

**ADD1** - Address 1

First address of failed range

**ADD2** - Address 2

Second address of failed range

**DATA** - Data

**CHKACT** - Actual check

**CHKCOM** - Computed check

**COMMT0** - Communication to (lost)

**MEMORY DATA**

- Memory data

READY QUEUE  
- Ready queue

PAUSE QUEUE  
- Pause queue

LOCAL STACK  
- Local stack

STACK TRACE  
- Stack trace

mmm - Error condition code

mmm *Explanation*

**SNVS** Entity can't be addressed in this configuration

---

## RTRV,MACRO

---

### UTILITY QUERY MACRO

#### Explanation Of Command

---

This command is used to query the attributes of a macro including the language, the number of macro parameters, the amount of user macro space used by the macro, the NPC addressing scheme used by the macro, and the total number of macro command lines in the macro.

A user can query his or her own macros but only the frame administrator can query macros owned by another user.

#### Command

---

[I.54121]

RTRV-MACRO:[<xy>]::[ww]:<name>:[<user id>];

#### Completion Message

---

[O.54121]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV MACRO:::[ww]:<name>:[<user id>] COMPLD
/* [O.54121] */
/* Language,Parameter total,Macro space used,NPC Addressing Scheme, \
Line total */
"{M|P},jk,sss,{E|X|H},<line total>"
;
```

## Denial Message

---

[O.54121.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV MACRO::[ww]:<name>:[<user id>] DENY
 mmmm
 /* [O.54121.01] */
 /* <explanation of error condition code> */
;
```

## Autonomous Message

---

Not applicable.

## Explanation Of Parameters

---

**name** - The macro name (seven characters maximum length)

The name of a collection of DACS II commands executed as a group.

A macro name is a string of capitalized alphanumeric characters. There are two type of macros; public and private. A private macros is created by a user in space allocated to the user by the system administrator. Only the user that created it can execute or read (LIST) a private macro. A public macro is created by the system administrator and is executable and readable by all users. A public macro name must start with the letter "P". A private macro name must not start with the letter "P".

**USER** - User

**user id**

- User identifier (two to eight alphabetic characters)

User login identification

A user can query their own macros but only the frame administrator can use the command to query macros owned by other users. The frame administrator must specify the user id to query other users' macros.

**LANG** - Language

**M** - Man-Machine language

**P** - Program documentation standards

**PRMTR** - Parameter

**jk** - Total number of macro parameters used (01 through 10)

**SPACE** - Space

**sss** - User macro or map space allocation (000 through 100 percent)

Variable sss represents the space allocated to user macros or maps for the entire DACS II system as a percentage of the system macro space.

**TOTAL** - Total

**line total**

- Total number of macro command lines in the macro

**NPCAD** - NPC addressing scheme

**E** - 3-digit extended (non-hierarchical) NPC addressing scheme

**X** - 4-digit extended (non-hierarchical) NPC addressing scheme

**H** - Hierarchical NPC addressing scheme, that is, address the NPC by using the unit number, module number, and NPC number within the module.

**mmmm** - Error condition code

| <b>mmmm</b> | <i>Explanation</i> |
|-------------|--------------------|
|-------------|--------------------|

|             |                                      |
|-------------|--------------------------------------|
| <b>SNVS</b> | File doesn't exist/can't be accessed |
|-------------|--------------------------------------|

|             |                                            |
|-------------|--------------------------------------------|
| <b>SNVS</b> | Command is Frame administrator (DAX) only. |
|-------------|--------------------------------------------|

|             |                     |
|-------------|---------------------|
| <b>SNVS</b> | User does not exist |
|-------------|---------------------|

|             |                                     |
|-------------|-------------------------------------|
| <b>SNVS</b> | No user is logged in on the link/vc |
|-------------|-------------------------------------|

## **RTRV,MACRO,COM**

### **UTILITY QUERY LIST MACRO**

#### **Explanation Of Command**

This command lists the contents of individual or public macros. Only the frame administrator can list all macros, whether owned by an individual or by the public.

#### **Command**

[I.54131]

**RTRV-MACRO-COM:[<xy>]::[ww]:<macro name>:[<user id>];**



### Completion Message

---

[O.54131]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV MACRO COM:::[ww]:<macro name>:[<user id>] COMPLD
/* [O.54131] */
"l <first 70 characters of lth component command line text>"
" <remaining characters of lth component command line text>"
.
.
.
"m <first 70 characters of mth component command line text>"
" <remaining characters of mth component command line text>"
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV MACRO COM:::[ww]:<macro name>:[<user id>] COMPLD
/* [O.54131] */
"m <first 70 characters of mth component command line text>"
" <remaining characters of mth component command line text>"
.
.
.
"s <first 70 characters of sth component command line text>"
" <remaining characters of sth component command line text>"
;

```

[O.54132]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV MACRO COM:::[ww]:<macro name>:[<user id>] COMPLD
/* [O.54132] */
"NONE"
;

```

### Denial Message

---

[O.54131.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV MACRO COM:::[ww]:<macro name>:[<user id>] DENY
mmmm
/* [O.54131.01] */
/* <explanation of error condition code> */
;

```

### Autonomous Message

---

Not applicable.

## **Explanation Of Parameters**

---

**LIST** - List

### **macro name**

- Macro name (seven characters maximum length)

The name of a collection of DACS II commands executed as a group.

A macro name is a string of capitalized alphanumeric characters. There are two type of macros; public and private. A private macros is created by a user in space allocated to the user by the system administrator. Only the user that created it can execute or read (LIST) a private macro. A public macro is created by the system administrator and is executable and readable by all users. A public macro name must start with the letter "P". A private macro name must not start with the letter "P".

**user id** - User identifier (two to eight alphabetic characters)

User login identification

A user can query their own macros but only the frame administrator can use the command to query macros owned by other users. The frame administrator must specify the user id to query other users' macros.

**l,  
m,  
n,  
s**

- Macro command line numbers

**NONE** - The macro contains no commands

**mmmm** - Error condition code

**mmmm**    *Explanation*

|             |                                            |
|-------------|--------------------------------------------|
| <b>SNVS</b> | File is being accessed                     |
| <b>SNVS</b> | File doesn't exist/can't be accessed       |
| <b>SNVS</b> | Command is Frame administrator (DAX) only. |
| <b>SNVS</b> | User does not exist                        |
| <b>SNVS</b> | No user is logged in on the link/vc        |

---

## **RTRV,MAP,COM**

---

### **UTILITY QUERY LIST MAP**

#### **Explanation Of Command**

---

This message lists the user's own login on which link and at what time.

Any user can query his/her own login identification but only the frame administrator can query a login owned by another user.

#### **Command**

---

[I.54101]

RTRV-MAP-COM:[<xy>]::[ww]:<name>:[<user id>];

#### **Completion Message**

---

[O.54101]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV MAP COM:::[ww]:<name>:[<user id>] COMPLD
/* [O.54101] */
"<CONN-CRS-TO ... format ... >"
.
.
.
"<CONN-CRS-TO ... format ... >"
/* Status of the map */
"ab"
;
```

[O.54102]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV MAP COM:::[ww]:<name>:[<user id>] COMPLD
/* [O.54102] */
"NONE"
;
```

### Denial Message

---

[O.54101.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV MAP COM:::[ww]:<name>:[<user id>] DENY
mmmm
/* [O.54101.01] */
/* <explanation of error condition code> */
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

**MAP** - Alternate MAP

**name** - Name of the specified alternate MAP. A MAP name may have up to seven alphanumeric characters. The first character of a MAP name must be an alphabetic character. All alphabetic characters of a MAP name must be capitalized.

**USER** - User

**user id**  
- User login identification is two to eight alphabetic characters.

**STATS** - Status

**ab** - Status field

*ab Explanation*

|    |                                                                               |
|----|-------------------------------------------------------------------------------|
| 00 | Map is valid (can be activated)                                               |
| 01 | Map is not valid (contains conflicting circuits and thus cannot be activated) |
| D0 | USER <id> is not your login name and your are not the frame administrator     |
| D3 | USER <id> does not exist                                                      |
| D5 | The command cannot be entered without logging in                              |

**mmm** - Error condition code

*mmm Explanation*

|             |                                            |
|-------------|--------------------------------------------|
| <b>SNVS</b> | File is being accessed                     |
| <b>SNVS</b> | File doesn't exist/can't be accessed       |
| <b>SNVS</b> | Command is Frame administrator (DAX) only. |
| <b>SNVS</b> | User does not exist                        |
| <b>SNVS</b> | No user is logged in on the link/vc        |

## **RTRV,MAP,EQPT,NPC**

### **UTILITY QUERY NPC MAP**

#### **Explanation Of Command**

This message lists all network processing circuits (NPCs) added to the alternate map **<name> except for the two-point, two-way cross-connect circuits (CONN-CRS)**.

A user can query their own maps or macros but only the frame administrator can query maps or macros owned by another user.

#### **Command**

[I.54111]

**RTRV-MAP-EQPT:[<xy>]:NPC:[ww]:<name>:[<user id>];**

---

## Completion Message

---

### Nonhierarchical

---

[O.54111]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV MAP EQPT::NPC:[ww]:<name>:[<user id>] COMPLD
/* [0.54111] */
/* NPC xxx */
"[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx"
.
.
.
"[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx"
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV MAP EQPT::NPC:[ww]:<name>:[<user id>] COMPLD
;
```

[O.54112]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV MAP EQPT::NPC:[ww]:<name>:[<user id>] COMPLD
/* [0.54112] */
"NONE"
;
```

### Hierarchical

---

[O.54111]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV MAP EQPT::NPC:[ww]:<name>:[<user id>] COMPLD
/* [0.54111] */
/* NPC uv-m-np */
"uv-m-np,uv-m-np,uv-m-np,uv-m-np,uv-m-np,uv-m-np"
.
.
.
"uv-m-np,uv-m-np,uv-m-np,uv-m-np,uv-m-np,uv-m-np"
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV MAP EQPT::NPC:[ww]:<name>:[<user id>] COMPLD
;
```

[O.54112]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV MAP EQPT::NPC:[ww]:<name>:[<user id>] COMPLD
/* [O.54112] */
"NONE"
;
```

### Denial Message

---

[O.54111.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV MAP EQPT::NPC:[ww]:<name>:[<user id>] DENY
mmmm
/* [O.54111.01] */
/* <explanation of error condition code> */
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

**NPC** - Network processing circuit

**MAP** - Alternate Map

**name** - The alternate map name which is a string of uppercase alphanumeric characters from one to seven characters long. The first character must be an alphabetic character.

**USER** - User

**user id**  
- User login identification is two to eight alphabetic characters.

A user can query his or her own maps but only the frame administrator can use the command to query maps owned by other users. To do so, the optional USER field must be entered.

**[x]xxx** - The 3- or 4-digit nonhierarchical NPC Number



If NPC numbers are expressed in three digits, the valid values are:

DE type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number

Unit Type DT (DS3U)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |
| <b>16A-16H</b>               | <b>32A-32H</b>               | <b>48A-48H</b>               | <b>64A-64H</b>               | <b>80A-80H</b>               | <b>96A-96H</b>               |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

uv-m-np

- Hierarchical NPC Number

DE type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**mmmm** - Error condition code

**mmmm** *Explanation*

|             |                                            |
|-------------|--------------------------------------------|
| <b>SNVS</b> | File is being accessed                     |
| <b>SNVS</b> | File doesn't exist/can't be accessed       |
| <b>SNVS</b> | Command is Frame administrator (DAX) only. |
| <b>SNVS</b> | User does not exist                        |
| <b>SNVS</b> | No user is logged in on the link/vc        |

## **RTRV, MEMSTAT**

### **RETRIEVE MEMORY STATUS**

#### **Explanation Of Command**

This command identifies the current contents of the system memory devices. A separate line of information is provided for the Main Controller random access memory (WKG), Primary Memory Card (PMEM) and Secondary Memory Card (SMEM). The message response provides the following information for each particular memory device that can be accessed:

1. Software Release of the Executable Program
2. Software Release of the Database
3. Date and Time Stamps of the Database
4. Frame ID and Unique ID
5. Feature Package ID
6. Serial number of the database
7. Serial number of the SunDisk card (PMEM and SMEM only)
8. Service state of the card (PMEM and SMEM) and the service state of the RAM as it corresponds to the state of the MC. If the MC is in-service RAM is in-service, if the MC is in maintenance condition RAM is out-of-service.

In addition information about applications that reside on the memory cards is given as follows:

1. The type of the application in the form SDx, where "x" indicates the type.
2. The generic, issue, and release numbers that identify the version of the application
3. The date when this version of the application was generated.

The output format depends on what the MEMSTAT command finds on each memory card and whether a memory card is in its respective slot as follows:

1. Applications are listed separately in the output of the command. An application section is only created in the output command if applications actually reside on the memory cards.
2. The output for an application does not contain any information about an executable or a database, because it does not apply. The version information identifies the application.
3. If no memory card is in a particular slot, then the output for that slot will generate dashes for the data.
4. If the SMEM slot contains an application card (the PMEM slot should never have an application card), then SMEM is not mentioned in the main section of the output, but is mentioned only in the application section of the output message. In addition, the type field in the output for an application card has an asterisk at its end to identify the card as an application card.

This message may be executed either while the Main Controller is In-Service or in Maintenance Condition.

### **Command**

---

[I.51001]

**RTRV-MEMSTAT : [<xy>] : : [<ww>] ;**



## Completion Message

Normal case with no platform application card in SMEM and no applications residing on PMEM or SMEM, only main section (plus feature package section) is generated, no application section is generated.

[O.51001]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV MEMSTAT::[<ww>] COMPLD
/* [O.51001] */
/* Device:Program Release:Database Release,Date,Time:Frame ID:Unique ID */
"WKG:gg.pp.r:dd.rr.v,yr-aa-bb,hr-mn-sc:fg:<uid>"
"PMEM:gg.pp.r:dd.rr.v,yr-aa-bb,hr-mn-sc:fg:<uid>"
"SMEM:gg.pp.r:dd.rr.v,yr-aa-bb,hr-mn-sc:fg:<uid>"
/* Feature Package ID:Database Serial Number:Flash Card:Service State */
"nnnnnnnn:oooooooo:qqqqqqqqqqqqqqqqqqqq:<state>"
"nnnnnnnn:oooooooo:qqqqqqqqqqqqqqqqqqqq:<state>"
"nnnnnnnn:oooooooo:qqqqqqqqqqqqqqqqqqqq:<state>"
;
```

Normal case with no platform application card in SMEM, but applications residing on PMEM and SMEM. Both a main section and an application section (plus feature package section) are generated.

[O.51001]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV MEMSTAT::[<ww>] COMPLD
/* [O.51001] */
/* Device:Program Release:Database Release,Date,Time:Frame ID:Unique ID */
"WKG:gg.pp.r:dd.rr.v,yr-aa-bb,hr-mn-sc:fg:<uid>"
"PMEM:gg.pp.r:dd.rr.v,yr-aa-bb,hr-mn-sc:fg:<uid>"
"SMEM:gg.pp.r:dd.rr.v,yr-aa-bb,hr-mn-sc:fg:<uid>"
/* Device:Application Type:Version:Date */
"PMEM:SDx:gen.iss.rel:yr-aa-bb"
.
.
["PMEM:SDx:gen.iss.rel:yr-aa-bb"]
"SMEM:SDx:gen.iss.rel:yr-aa-bb"
.
.
["SMEM:SDx:gen.iss.rel:yr-aa-bb"]
/* Feature Package ID:Database Serial Number:Flash Card:Service State */
"nnnnnnnn:oooooooo:qqqqqqqqqqqqqqqqqqqq:<state>"
"nnnnnnnn:oooooooo:qqqqqqqqqqqqqqqqqqqq:<state>"
"nnnnnnnn:oooooooo:qqqqqqqqqqqqqqqqqqqq:<state>"
;
```

Case with no card in SMEM slot and platform applications residing on PMEM, both a main section and an application section (plus feature package section) are generated.

[O.51001]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV MEMSTAT::[<ww>] COMPLD
/* [O.51001] */
/* Device:Program Release:Database Release,Date,Time:Frame ID:Unique ID */
"WKG:gg.pp.r:dd.rr.v,yr-aa-bb,hr-mn-sc:fg:<uid>"
"PMEM:gg.pp.r:dd.rr.v,yr-aa-bb,hr-mn-sc:fg:<uid>"
"SMEM:---:---:---:---,-----,-----:---:---"
/* Device:Application Type:Version:Date */
"PMEM:SDx:gen.iss.rel:yr-aa-bb"
.
["PMEM:SDx:gen.iss.rel:yr-aa-bb"]
/* Feature Package ID:Database Serial Number:Flash Card:Service State */
"nnnnnnnn:oooooooo:qqqqqqqqqqqqqqqqqqqq:<state>"
"nnnnnnnn:oooooooo:qqqqqqqqqqqqqqqqqqqq:<state>"
"nnnnnnnn:oooooooo:qqqqqqqqqqqqqqqqqqqq:<state>"
;
```

Case with platform application card in SMEM and one application residing on PMEM and SMEM, both a main section and an application section (plus feature package section) are generated.

[O.51001]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV MEMSTAT::[<ww>] COMPLD
/* [O.51001] */
/* Device:Program Release:Database Release,Date,Time:Frame ID:Unique ID */
"WKG:gg.pp.r:dd.rr.v,yr-aa-bb,hr-mn-sc:fg:<uid>"
"PMEM:gg.pp.r:dd.rr.v,yr-aa-bb,hr-mn-sc:fg:<uid>"
/* Device:Application Type:Version:Date */
"PMEM:SDx:gen.iss.rel:yr-aa-bb"
"SMEM:SDx*:gen.iss.rel:yr-aa-bb"
/* Feature Package ID:Database Serial Number:Flash Card:Service State */
"nnnnnnnn:oooooooo:qqqqqqqqqqqqqqqqqqqq:<state>"
"nnnnnnnn:oooooooo:qqqqqqqqqqqqqqqqqqqq:<state>"
"nnnnnnnn:oooooooo:qqqqqqqqqqqqqqqqqqqq:<state>"
;
```

**Note:** The asterisk (\*) following the application type "SDx" in the application section of the message indicates that SMEM is an application card and not a regular 40 Mbyte memory card. Application cards are used for distributing applications to the customer.

### Denial Message

Not applicable.

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

#### **MEMSTAT**

- Memory Status

Program Release

#### **gg.pp.r**

- Software release identifier.

This field identifies the software release of the executable program that is stored in the memory device. The software release ID is a three part number composed of a release number, a point number, and a version number. This field will appear as a set of dashes if no executable program can be found on the memory device. The software release number "gg.pp.r" is composed of:

**gg** - Software release number  
**pp** - Point release number  
**r** - Version number

Database Release

#### **dd.rr.v**

- Database release identifier.

This field identifies the release of executable program that the database stored in the memory device is formatted for. A database is formatted for a particular executable program release; however, it is compatible with not only the shown release but all other executable program releases that have a greater release ID. The release ID is a three part number composed of a release number, a point number and a version number. This field will appear as a set of dashes if no database can be found on the memory device. The database release number "dd.rr.v" is composed of:

**dd** - Release number  
**rr** - Point release number  
**v** - Version number

## Date

### **yr-aa-bb**

- Date of last update to the database.

This field identifies the date that the database was created or last updated. In the WKG memory data line, this field shows the current system date. For the PMEM and SMEM data lines, this field shows the date that the most recent database backup to the Flash Card occurred.

The date field will appear as a set of dashes if no database can be found on the memory device. The date may be generated in either the month-day or the day-month format, depending on how the user has provisioned it using command I.51021, ED-DATE.

|    |                                                  |
|----|--------------------------------------------------|
| aa | Month or Day, depending on selected date format. |
| bb | Day or Month, depending on selected date format. |
| yr | Year                                             |

## Time

### **hr-mn-sc**

- Time of last update to the database.

This field identifies the time that the database was created or last updated. In the WKG memory data line, this field shows the current system time. In the PMEM and SMEM data lines, this field shows the time of day that the most recent database backup to the Flash Card occurred. This field will appear as a set of dashes if no database can be found on the memory device.

|           |                          |
|-----------|--------------------------|
| <b>hr</b> | - Hour (00 through 23)   |
| <b>mn</b> | - Minute (00 through 59) |
| <b>sc</b> | - Second (00 through 59) |

## Frame ID

**fg** - Frame identifier of the memory device.

This field displays the two alphanumeric character frame identifier "fg" of the memory device. In the WKG memory line, the frame ID shown is that of the DACS II system. For the flash cards, PMEM and/or SMEM, the frame ID identifies the system that the memory card belongs to. This field will be shown as dashes if no frame ID can be found on the memory device.

### Unique ID

<uid> - Unique identifier of the memory device.

This field displays the unique identifier <uid>, up to 20 alpha-numeric characters, of the memory device. In the WKG memory line, the unique ID shown is that of the DACS II system. For the flash cards, PMEM and/or SMEM, the unique ID identifies the system that the flash card belongs to. This field will be shown as dashes if no unique ID can be found on the memory device.

### Application Type

This field identifies the type of application "SDx" that resides on the application card, where "x" is a hexadecimal number that designates the application as shown in the list;

|            |                                                 |
|------------|-------------------------------------------------|
| <b>SD1</b> | X.50/X.57 Subrate application                   |
| <b>SD3</b> | Digital Multipoint Bridge application           |
| <b>SD4</b> | DDS Subrate and Multipoint Junction application |
| <b>SDx</b> | Future application with a specific "x" value    |

### Version

This field identifies the version number of an application. The version number is subdivided into four fields as follows:

|            |                                   |
|------------|-----------------------------------|
| <b>gen</b> | Generic number of the application |
| <b>iss</b> | Issue number of the application   |
| <b>rel</b> | Release number of the application |

### Feature Package ID

**nnnnnnnn**

- Feature package identifier.

This field displays the eight character hexadecimal identifier of the feature package. In the WKG memory line, the feature package ID shown is that of the DACS II system. For the flash cards, PMEM and/or SMEM, the feature package ID identifies the system that the flash card belongs to. This field will be shown as dashes if no feature package ID can be found on the memory device.

For those customers that operate a non-CEF DACS II frame, such as an SBF or ESBF, the feature package identifier may show an anomaly that is harmless. PCMCIA cards are formatted with the CEF feature bit ("00000080" in hexadecimal) on. However, these PCMCIA cards may be used in a non-CEF frame. The program will automatically turn the CEF bit off in the Main Controller's random access memory (WKG), when it finds that it is not running on a CEF. For this reason, there may be a discrepancy between what the feature package ID is in random access memory and what the feature package ID is on the PCMCIA cards. For example, if the feature package ID is "00003822" in RAM, it may be "0038A2" on the PCMCIA cards.

#### Database Serial Number

**0000000000**

- Database serial number.

This field displays the ten character numeric identifier of the serial number of the database. In the WKG memory line, the database serial number shown is that of the DACS II system. For the flash cards, PMEM and/or SMEM, the database serial number identifies the system that the flash card belongs to. This field will be shown as dashes if no serial number can be found on the memory device.

#### Flash Card

**qqqqqqqqqqqqqqqqqqqqqqqqqqqqqq**

- Flash card serial number.

This field displays the 20 character alpha-numeric serial number of the flash card. In the WKG memory line, the flash card serial number shown is that of the DACS II system. For the flash cards, PMEM and/or SMEM, the serial number identifies the system that the flash card belongs to. This field will be shown as dashes if no serial number can be found on the memory device.

#### Service State

<state> - Identifies the state of the memory device.

This field displays the service state of the memory device. The valid states are:

**state** *Explanation*

**IS** In State

**OOS** Out Of State

## **RTRV,MSG,NUM,M,COMPLD,O,DENY**

### **RETRIEVE LOGGED MESSAGES**

#### **Explanation Of Command**

This message enables the user to retrieve logged messages from the Message Log. The user needs to specify a Message Log number or a range of Message Log numbers. The logged messages will be outputted autonomously with O.83001 at the start of the messages and O.83011 at the end.

#### **Command**

[I.57011]

**RTRV-MSG: [<xy>] : : [<ww>] : NUM-<a> [&&-<b>] ;**

Same as North American.

Same as North American.

[O.57011]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV MSG:::[<ww>]:NUM-<a>[&&-] COMPLD
/* [O.57011] */
/* Message Log number[s] of message[s] that will be sent */
"NUM:<a>[-<c>]"
;
```

Same as North American.

Same as North American.

[O.57011.01]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV MSG:::[<ww>]:NUM-<a>[&&-] DENY
 mmmm
 /* [0.57011.01] */
 /* <explanation of error condition code> */
;
```

Same as North American.

This message enables the user to retrieve logged messages from the Message Log. The user needs to specify a Message Log number or a range of Message Log numbers. The logged messages will be outputted autonomously with O.83001 at the start of the messages and O.83011 at the end.

MSGLOG - Message Log /\* pds \*/

MSG - Message Log /\* mml \*/

NUM - Numbers of the logged message[s] to be retrieved

a - First number of a range of messages to be retrieved from log.

b - Requested last number of a range of messages to be retrieved from log.

c - Actual last number of the range to be retrieved from log.

#beginfill

If the requested number is larger than the actual last number,  
the actual last number is given.

#endfill

96/05/01 jnn

NEW

MRs: DOC960203

Section: All

Description: Add this message for Message Logging feature

### Completion Message

---

[O.57011]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV MSG:::[<ww>]:NUM-<a>[&&-] COMPLD
 /* [0.57011] */
 /* Message Log number[s] of message[s] that will be sent */
 "NUM:<a>[-<c>]"
;
```



### **Denial Message**

---

[O.57011.01]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV MSG:::[<ww>]:NUM-<a>[&&-] DENY
 mmmm
 /* [O.57011.01] */
 /* <explanation of error condition code> */
;
```

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**MSG** - Message Log

**NUM** - Numbers of the logged message[s] to be retrieved

**a** - First number of a range of messages to be retrieved from log.

**b** - Requested last number of a range of messages to be retrieved from log.

**c** - Actual last number of the range to be retrieved from log.  
If the requested number is larger than the actual last number, the actual last number is given.

**mmm** - Error condition code

**mmm**    *Explanation*

**ENEQ**   Subject entity is not equipped

**NSVS**   File doesn't exist/can't be accessed

---

## **RTRV,MSG,RNG,M,UTL,QRY,MSGLOG,RANGE**

### **RETRIEVE MESSAGE LOG RANGE**

#### **Explanation Of Command**

This message displays the range of the Message Log numbers as well as the total number of messages currently in the Message Log. This information is constantly changing.

#### **Command**

[I.57001]

**RTRV-MSG-RNG: [<xy>]:: [<ww>];**

Same as North American.

[O.57001]

**M hh:mm:ss xy,ww n[vv] UTL QRY MSGLOG RANGE <a>-<b> total COMPL**

Same as North American.

[O.57001]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV MSG RNG COMPLD
 /* [0.57001] */
 /* Range of Messages: Total Messages */
 "<a>-:<total>"
;
```

Same as North American.

[O.57001.01]

**M hh:mm:ss xy,ww n[vv] UTL QRY MSGLOG RANGE COND cc DNY**

Same as North American.

[O.57001.01]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV MSG RNG DENY
 mmmm
 /* [0.57001.01] */
 /* <explanation of error condition code> */
;
```

Same as North American.

This message displays the range of the Message Log numbers as well as the total number of messages currently in the Message Log. This information is constantly changing.

MSGLOG - Message Log

MSG-RNG - Message Range /\* mml \*/

RANGE- Message Range /\* pds \*/

The range of messages stored in the Message Log.

a - Number of first message stored in the Message Log.

b - Number of last message stored in the Message Log.

total - Total number of messages existing in the Message Log

96/05/01 jnn

NEW

MRs: DOC960203

Section: All

Description: Add this message for Message Logging feature

### **Completion Message**

---

[O.57001]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV MSG RNG COMPLD
 /* [0.57001] */
 /* Range of Messages: Total Messages */
 "<a>-:<total>"
;
```

### Denial Message

---

[O.57001.01]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV MSG RNG DENY
 mmmm
 /* [O.57001.01] */
 /* <explanation of error condition code> */
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

**MSGLOG** - Message Log

#### MSG - RNG

- Message Range /\* mml \*/

The range of messages stored in the Message Log.

**a** - Number of first message stored in the Message Log.

**b** - Number of last message stored in the Message Log.

**total** - Total number of messages existing in the Message Log

**mmm** - Error condition code

**mmm** *Explanation*

**ENEQ** Subject entity is not equipped

## **RTRV,OPT,T1,NPC,ALL**

### **UTILITY QUERY OPTIONS NPCS**

#### **Explanation Of Command**

This message requests a printout of the parameter threshold values for NPC types stored in the DACS II threshold data base.

If an NPC type is specified, the output message shows the threshold values for all parameters associated with the designated NPC type. If the ALL keyword is entered, the output message shows the threshold values for the parameters and all NPC types.

#### **Command**

[I.53051]

**RTRV- OPT - T1 : [<xy>] : NPC : [ww] : [ {mn | ALL} ] ;**

## Completion Message

For DE or TE type

[O.53051]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV OPT T1::NPC:[ww]:[{mn|ALL}] COMPLD
/* [0.53051] */
/* OPT:abcde,bbbbbb,cccccc,dddddd,mn,opt */
"01:00255,bbbbbb,cccccc,dddddd,MJ,SLIP"
"02:00004,bbbbbb,cccccc,dddddd,MN,SLIP"
"03:00003,bbbbbb,cccccc,dddddd,MJ,BER"
["03:00004,bbbbbb,cccccc,dddddd,MJ,BER,TRSP"]
"04:00006,bbbbbb,cccccc,dddddd,MN,BER"
"05:00864,bbbbbb,cccccc,dddddd,,ERS"
"06:00225,bbbbbb,cccccc,dddddd,,SERS"
"07:00511,bbbbbb,cccccc,dddddd,MJ,COFA"
"08:00017,bbbbbb,cccccc,dddddd,MN,COFA"
[/* TYPE */]
["mn"]
{;|>}
```

For DS type

[O.53051]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV OPT T1::NPC:[ww]:[{DS|ALL}] COMPLD
/* [0.53051] */
/* OPT:abcde,bbbbbb,cccccc,dddddd,mn,opt */
"01:00255,bbbbbb,cccccc,dddddd,MJ,SLIP"
"02:00004,bbbbbb,cccccc,dddddd,MN,SLIP"
"03:00004,bbbbbb,cccccc,dddddd,MJ,BER"
"04:00006,bbbbbb,cccccc,dddddd,MN,BER"
"05:00864,bbbbbb,cccccc,dddddd,,ERS"
"06:00225,bbbbbb,cccccc,dddddd,,SERS"
"07:00511,bbbbbb,cccccc,dddddd,MJ,COFA"
"08:00017,bbbbbb,cccccc,dddddd,MN,COFA"
"09:00000,bbbbbb,cccccc,dddddd,,SANE"
"10:00000,bbbbbb,cccccc,dddddd,,SAFE"
[/* TYPE */]
["mn"]
{;|>}
```

For DA or TA type

[O.53051]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV OPT T1::NPC:[ww]:[{mn|ALL}] COMPLD
/* [O.53051] */
/* OPT:ttttt[tttt],bbbbbb[bbbb],cccccc[cccc],dddddd[dddd],\
param,invl-locn */
"41:000132960/000000691,bbbbbbbbb,ccccccccc,ddddddddd,CVP,DN"
"42:00648,bbbbbb,cccccc,dddddd,ESP,DN"
"43:00100,bbbbbb,cccccc,dddddd,SESP,DN"
"44:00017,bbbbbb,cccccc,dddddd,SEFS,DN"
"45:00004,bbbbbb,cccccc,dddddd,CSSP,DN"
"46:00010,bbbbbb,cccccc,dddddd,UASP,DN"
"47:000133400,bbbbbbbbb,ccccccccc,ddddddddd,CVL,DN"
"48:00648,bbbbbb,cccccc,dddddd,ESL,DN"
"49:00100,bbbbbb,cccccc,dddddd,SESL,DN"
"50:000132960/000000691,bbbbbbbbb,ccccccccc,ddddddddd,CVP,DF"
"51:00648,bbbbbb,cccccc,dddddd,ESP,DF"
"52:00100,bbbbbb,cccccc,dddddd,SESP,DF"
"53:00017,bbbbbb,cccccc,dddddd,SEFS,DF"
"54:00004,bbbbbb,cccccc,dddddd,CSSP,DF"
"55:00010,bbbbbb,cccccc,dddddd,UASP,DF"
"56:00648,bbbbbb,cccccc,dddddd,ESL,DF"
"57:0013296/00000072,bbbbbbbbb,ccccccccc,ddddddddd,CVP,QN"
"58:00065,bbbbbb,cccccc,dddddd,ESP,QN"
"59:00010,bbbbbb,cccccc,dddddd,SESP,QN"
"60:00002,bbbbbb,cccccc,dddddd,SEFS,QN"
"61:00001,bbbbbb,cccccc,dddddd,CSSP,QN"
"62:00010,bbbbbb,cccccc,dddddd,UASP,QN"
"63:0013340,bbbbbbbbb,ccccccccc,ddddddddd,CVL,QN"
"64:00065,bbbbbb,cccccc,dddddd,ESL,QN"
"65:00010,bbbbbb,cccccc,dddddd,SESL,QN"
"66:0013296/00000072,bbbbbbbbb,ccccccccc,ddddddddd,CVP,QF"
"67:00065,bbbbbb,cccccc,dddddd,ESP,QF"
"68:00010,bbbbbb,cccccc,dddddd,SESP,QF"
"69:00002,bbbbbb,cccccc,dddddd,SEFS,QF"
"70:00001,bbbbbb,cccccc,dddddd,CSSP,QF"
"71:00010,bbbbbb,cccccc,dddddd,UASP,QF"
"72:00065,bbbbbb,cccccc,dddddd,ESL,QF"
[/* TYPE */]
["mn"]
{;|>}
```

For TH type

[O.53051]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV OPT T1::NPC:[ww]:[{mn|ALL}] COMPLD
/* [O.53051] */
/* OPT:DEFAULT,SET 1,SET 2,SET 3,PARAMETER,INTERVAL */
"11:000176947,bbbbbbbb,cccccccc,dddddddd,CRC,DAILY"
"12:000176947,bbbbbbbb,cccccccc,dddddddd,FRER,DAILY"
"13:000000004,bbbbbbbb,cccccccc,dddddddd,OFS,DAILY"
"14:000004320,bbbbbbbb,cccccccc,dddddddd,ES,DAILY"
"15:000000090,bbbbbbbb,cccccccc,dddddddd,SES,DAILY"
"16:000000004,bbbbbbbb,cccccccc,dddddddd,CSS,DAILY"
"17:-----,-----,-----,-----,CV,DAILY"
"18:000000090,bbbbbbbb,cccccccc,dddddddd,UAS,DAILY"
"19:000000009,bbbbbbbb,cccccccc,dddddddd,UATC,DAILY"
"20:000004095,bbbbbbbb,cccccccc,dddddddd,MER,DAILY"
"21:-----,-----,-----,-----,FEFE,DAILY"
"22:-----,-----,-----,-----,FES,DAILY"
"23:-----,-----,-----,-----,FSES,DAILY"
"24:-----,-----,-----,-----,FUAS,DAILY"
"81:0018432,bbbbbbb,ccccccc,ddddddd,CRC,15MIN"
"82:0018432,bbbbbbb,ccccccc,ddddddd,FRER,15MIN"
"83:0000004,bbbbbbb,ccccccc,ddddddd,OFS,15MIN"
"84:0000300,bbbbbbb,ccccccc,ddddddd,ES,15MIN"
"85:0000030,bbbbbbb,ccccccc,ddddddd,SES,15MIN"
"86:0000001,bbbbbbb,ccccccc,ddddddd,CSS,15MIN"
"87:-----,-----,-----,-----,CV,15MIN"
"88:0000030,bbbbbbb,ccccccc,ddddddd,UAS,15MIN"
"89:0000003,bbbbbbb,ccccccc,ddddddd,UATC,15MIN"
"90:0000255,bbbbbbb,ccccccc,ddddddd,MER,15MIN"
"91:-----,-----,-----,-----,FEFE,15MIN"
"92:-----,-----,-----,-----,FES,15MIN"
"93:-----,-----,-----,-----,FSES,15MIN"
"94:-----,-----,-----,-----,FUAS,15MIN"
[/* TYPE */]
["mn"]
;
```

**Note:** Parameters FEFE, FES, FSES and FUAS are not supported for TH type NPCs; but the entries are shown in order to be compatible with the output message for PA type NPCs. For similar reasons the entry for line code violations (CV) is shown, even though line code violations do not apply to TH type NPCs, because line code violations are taken care of at the DS3 level.



### **Denial Message**

---

Not applicable.

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**OPT** - Option

In the output messages the two-digit number following a leading quote mark is an option number. The value immediately following the option number is the default alarm threshold value. The next three fields show user-programmed values. Any user-programmed values that have not been initialized in the DACS II data base will be shown as "-----".

User-programmable values cannot be used as valid alarm thresholds until they are initialized.

For ANSI NPC types (DA and TA type NPCs), a programmed alarm threshold value of zero for any parameter disables threshold crossing alert messages for that parameter.

For the Major Slip and Minor Slip parameters (OPT 01 and 02, respectively) a programmed threshold value of zero disables the respective threshold crossing alarms.

**TYPE** - Type

**mn** - NPC type

| <i>mn</i> | <i>Explanation</i> |
|-----------|--------------------|
|-----------|--------------------|

|    |                                               |
|----|-----------------------------------------------|
| DA | Facility Terminating Unit (FTU) ANSI NPC type |
|----|-----------------------------------------------|

|    |                                          |
|----|------------------------------------------|
| DE | Facility Terminating Unit (FTU) NPC type |
|----|------------------------------------------|

|    |                       |
|----|-----------------------|
| DS | SLC® carrier NPC type |
|----|-----------------------|

|    |                            |
|----|----------------------------|
| TA | DS3 Unit ANSI DS1 NPC type |
|----|----------------------------|

|    |                                      |
|----|--------------------------------------|
| TE | DS3 Unit or Hybrid DS3 Unit NPC type |
|----|--------------------------------------|

|    |                               |
|----|-------------------------------|
| TH | Hybrid DS3 Unit CEPT NPC type |
|----|-------------------------------|

**ALL** - Indicates all NPC types associated with the features being turned on in the frame

If neither an NPC type nor the ALL keyword are specified, the default NPC type is DE.

If the frame is a Gateway frame the default NPC type is DE.

**NPCS** - Network processing circuits

**SLIP** - Slip

**BER** - Bit Error Rate

**ERS** - Errored Seconds

**SERS** - Severely Errored Seconds

**COFA** - Change of Frame Alignment

**SAFE** - Shelf Alarm Far End

**SANE** - Shelf Alarm Near End

**MJ** - Major

**MN** - Minor

**DE** - Facility Terminating Unit (FTU) NPC type

Threshold parameters for ANSI NPC types

**CVP** - Coding Violations, Path

**CVL** - Coding Violations, Line

**ESP** - Errored Seconds, Path

**ESL** - Errored Seconds, Line

**SESP** - Severely Errored Seconds, Path

**SESL** - Severely Errored Seconds, Line

**SEFS** - Severely Errored Framing Seconds

**CSSP** - Controlled Slip Seconds, Path

**UASP** - Unavailable Seconds, Path

**D** - Daily

**Q** - 15 minute

**N** - Near-end

**F** - Far-end

Threshold parameters for TH type NPCs

**DAILY** - Daily  
**CRC** - CRC Block Errors  
**FRER** - Framing Errors  
**OFS** - Out of Frame Seconds  
**ES** - Errored Seconds  
**SES** - Severely Errored Seconds  
**CSS** - Controlled Slip Seconds  
**UAS** - Unavailable Seconds  
**UATC** - Unavailable Time Count  
**MER** - Multiframe Errors

**15MIN** - Fifteen minute  
**CRC** - CRC Block Errors  
**FRER** - Framing Errors  
**OFS** - Out of Frame Seconds  
**ES** - Errored Seconds  
**SES** - Severely Errored Seconds  
**CSS** - Controlled Slip Seconds  
**UAS** - Unavailable Seconds  
**UATC** - Unavailable Time Count  
**MER** - Multiframe Errors

**TRSP** - Transparent

This keyword indicates that the message contains the BER alarm threshold options for clear-DS1 NPCs. User-defined options with values other than 4, 5 or 6 are shown as '-----'

User-programmed alarm threshold values

**bbbbbb[bbbb]**  
- First  
**cccccc[cccc]**  
- Second  
**dddddd[dddd]**  
- Third

## **RTRV,PM,T1,NPC,ALL**

### **QUERY PERFORMANCE MONITORING DATA FOR DA, TA, TH AND PA TYPE NPCS**

#### **Explanation Of Command**

This message retrieves current and/or historical DS1 performance monitoring data from DA, TA, TH and PA type NPCS. The message response is output in two distinct formats depending on whether the input command is applied to ALL NPCS on the frame or a set of specifically addressed NPCS.

When the command is applied to ALL NPCS, DACS II responds with the current parameter counts of a single specified performance parameter for ALL NPCS. No output level thresholding is performed and all counts, whether they are zero or greater, are output. The output is formatted on a module-by-module basis for Facility Terminating Units, DS3 and Hybrid DS3 Units. If a particular NPC within a module is not a DA, TA TH or PA type NPC, its accumulator count will be printed as a string of dashes. Also for TH type NPCS in a hybrid DS3 unit the fourth NPC which does not exist will be printed as dashes.

When a single NPC or range of NPCS is specifically addressed in the input command, all of the optionally entered user parameters are programmable. DACS II outputs the requested data in a different format, which accommodates the various user options.

This command will handle NPC addressing as follows: If only a single NPC is addressed in the input command, then either a completion or denial response will be generated for the addressed NPC. DACS II will always deny invalid commands to specifically addressed NPCS.

If a range of NPCS is addressed and the feature applies to one or more NPCS within the range, DACS II will perform the command on the NPCS in the range that support the requested feature, but skip the NPCS which do not support the requested feature. DACS II does not output denial responses for a range of NPCS.

Restrictions are placed on the use of the "ALL" options for various keywords to constrain the amount of data that will be output for a single command. In particular,

1. If all parameters are requested, the input command is restricted to specifying a single NPC and a single monitored date and/or historical accumulation interval (monitored time).
2. If all daily accumulation registers are requested, the input command is restricted to specifying a single NPC and a single parameter.
3. If all 15-minute accumulation registers are requested, the input command is restricted to specifying a single NPC and a single parameter.

### **Command**

---

#### **Nonhierarchical**

---

[I.56091]

RTRV-PM-T1:[<xy>]:{NPC-[s]abc[&&- [t]def] |ALL}: [ww]:<parameter>,aaaaa \  
, [llllllllll], [locn], [dddd], [tttt];

#### **Hierarchical**

---

[I.56091]

RTRV-PM-T1:[<xy>]:{NPC-uv-m-np[&&&-wx-k-qr] |ALL}: [ww]:<parameter>,aaaaa \  
, [llllllllll], [locn], [dddd], [tttt];

## Completion Message

### Nonhierarchical

Output message when the ALL keyword is used for NPCs, retrieving the current counter values of a single specified parameter from all DA, TA, and/or TH type NPCs:

**Note:** The following segment applies to a Facility Terminating Module.

[O.56091]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PM T1::ALL:[ww]:<parameter>,aaaaa COMPLD
/* [O.56091] */
/* Parameter Counts */
"xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx"
"xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx"
"xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx"
"xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx"
"xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx"
"xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx"
/* NPC-[s]abc[&&-[t]def] */
"[s]abc&&[t]def"
>
.
.
.
>
```

**Note:** The following segment applies to a DS3 or Hybrid DS3 Module.

[O.56091]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PM T1::ALL:[ww]:<parameter>,aaaaa COMPLD
/* [O.56091] */
/* Parameter Counts */
"xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx"
"xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx"
"xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx"
"xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx"
/* NPC-[s]abc[&&-[t]def] */
"[s]abc&&[t]def"
>
.
.
.
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PM T1::ALL:[ww]:<parameter>,aaaaa COMPLD
;
```

Output message when the ALL keyword is not used for NPCs.

For DA and TA type NPCs:

[O.56092]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PM T1::NPC-[s]abc[&&-[t]def]:[ww]:<parameter>,aaaaa,\
[llllllllll],[locn],[dddd],[tttt] COMPLD
/* [O.56092] */
/* NPC Number:PARAM,COUNT,VLDTY,MONDAT,MONTIM */
"[s]abc:pppp,cccccccc,v,dddd,tttt"
" . :pppp,cccccccc,v,dddd,tttt"
" . :pppp,cccccccc,v,dddd,tttt"
" . :pppp,cccccccc,v,dddd,tttt"
" . :pppp,cccccccc,v,dddd,tttt"
" . :pppp,cccccccc,v,dddd,tttt"
" . :pppp,cccccccc,v,dddd,tttt"
" . :pppp,cccccccc,v,dddd,tttt"
"[v]ghi:pppp,cccccccc,v,dddd,tttt"
>
 .
 .
 .
>
```

[O.56092]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PM T1::NPC-[s]abc[&&- [t]def]:[ww]:<parameter>,aaaaa,\
[llllllllll],[locn],[dddd],[tttt] COMPLD
/* [O.56092] */
/* NPC Number:PARAM,COUNT,VLDTY,MONDAT,MONTIM */
"[u]jkl:pppp,cccccccc,v,dddd,tttt"
" . :pppp,cccccccc,v,dddd,tttt"
" . :pppp,cccccccc,v,dddd,tttt"
" . :pppp,cccccccc,v,dddd,tttt"
" . :pppp,cccccccc,v,dddd,tttt"
" . :pppp,cccccccc,v,dddd,tttt"
" . :pppp,cccccccc,v,dddd,tttt"
" . :pppp,cccccccc,v,dddd,tttt"
"[t]def:pppp,cccccccc,v,dddd,tttt"
>
.
.
.
>

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PM T1::NPC-[s]abc[&&- [t]def]:[ww]:<parameter>,aaaaa,\
[llllllllll],[locn],[dddd],[tttt] COMPLD
;
```



Output message when the ALL keyword is not used for NPCs.

For TH type NPCs:

[O.56092]

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PM T1::NPC-[s]abc[&&- [t]def]:[ww]:<parameter>,aaaaa,\
[llllllllll],[dddd],[tttt] COMPLD
/* [O.56092] */
/* NPC Number:PARAM,COUNT,MONDAT,MONTIM,Thresholding Mode */
"[s]abc:pppp,cccccccc,dddd,tttt,hhh"
" . :pppp,cccccccc,dddd,tttt,hhh"
" . :pppp,cccccccc,dddd,tttt,hhh"
" . :pppp,cccccccc,dddd,tttt,hhh"
" . :pppp,cccccccc,dddd,tttt,hhh"
" . :pppp,cccccccc,dddd,tttt,hhh"
" . :pppp,cccccccc,dddd,tttt,hhh"
" . :pppp,cccccccc,dddd,tttt,hhh"
" [v]ghi:pppp,cccccccc,dddd,tttt,hhh"
>
.
.
.
>

```

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PM T1::NPC-[s]abc[&&- [t]def]:[ww]:<parameter>,aaaaa,\
[llllllllll],[dddd],[tttt] COMPLD
/* [O.56092] */
/* NPC Number:PARAM,COUNT,MONDAT,MONTIM,Thresholding Mode */
"[u]jkl:pppp,cccccccc,dddd,tttt,hhh"
" . :pppp,cccccccc,dddd,tttt,hhh"
" . :pppp,cccccccc,dddd,tttt,hhh"
" . :pppp,cccccccc,dddd,tttt,hhh"
" . :pppp,cccccccc,dddd,tttt,hhh"
" . :pppp,cccccccc,dddd,tttt,hhh"
" . :pppp,cccccccc,dddd,tttt,hhh"
" . :pppp,cccccccc,dddd,tttt,hhh"
" [t]def:pppp,cccccccc,dddd,tttt,hhh"
>
.
.
.
>

```

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PM T1::NPC-[s]abc[&&- [t]def]:[ww]:<parameter>,aaaaa,\
[llllllllll],[dddd],[tttt] COMPLD
;

```

## Hierarchical

Output message when the ALL keyword is used for NPCs, retrieving the current counter values of a single specified parameter from all DA, TA and/or TH type NPCs:

**Note:** The following segment applies to a Facility Terminating Module.

[O.56091]

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PM T1::ALL:[ww]:<parameter>,aaaaa COMPLD
/* [O.56091] */
/* Parameter Counts */
"xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx"
"xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx"
"xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx"
"xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx"
"xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx"
/* NPC-uv-m-np[&&-uv-m-qr] */
"uv-m-np&&-uv-m-qr"
>
.
.
.
>

```

**Note:** The following segment applies to a DS3 or Hybrid DS3 Module.

[O.56091]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PM T1::ALL:[ww]:<parameter>,aaaaa COMPLD
/* [O.56091] */
/* Parameter Counts */
"xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx"
"xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx"
"xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx"
"xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx,xxxxxxxx"
/* NPC-uv-m-np[&&-uv-m-qr] */
"uv-m-np&&-uv-m-qr"
>
.
.
.
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PM T1::ALL:[ww]:<parameter>,aaaaa COMPLD
;
```

Output message when the ALL keyword is not used for NPCs.

For DA and TA type NPCs:

[O.56092]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PM T1::NPC-uv-m-np[&&-wx-k-qr]:[ww]:<parameter>,aaaaa,\
[llllllllll],[locn],[dddd],[tttt] COMPLD
/* [O.56092] */
/* NPC Number:PARAM,COUNT,VLDTY,MONDAT,MONTIM */
"uv-m-np:pppp,cccccccc,v,dddd,tttt"
" . :pppp,cccccccc,v,dddd,tttt"
" . :pppp,cccccccc,v,dddd,tttt"
" . :pppp,cccccccc,v,dddd,tttt"
" . :pppp,cccccccc,v,dddd,tttt"
" . :pppp,cccccccc,v,dddd,tttt"
" . :pppp,cccccccc,v,dddd,tttt"
" . :pppp,cccccccc,v,dddd,tttt"
"ed-h-fg:pppp,cccccccc,v,dddd,tttt"
>
.
.
.
>
```

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PM T1::NPC-uv-m-np[&&&-wx-k-qr]:[ww]:<parameter>,aaaaa,\
[llllllllll],[locn],[dddd],[tttt] COMPLD
/* [0.56092] */
/* NPC Number:PARAM,COUNT,VLDTY,MONDAT,MONTIM */
"op-j-st:pppp,cccccccc,v,dddd,tttt"
" . :pppp,cccccccc,v,dddd,tttt"
" . :pppp,cccccccc,v,dddd,tttt"
" . :pppp,cccccccc,v,dddd,tttt"
" . :pppp,cccccccc,v,dddd,tttt"
" . :pppp,cccccccc,v,dddd,tttt"
" . :pppp,cccccccc,v,dddd,tttt"
" . :pppp,cccccccc,v,dddd,tttt"
"wx-k-qr:pppp,cccccccc,v,dddd,tttt"
>
.
.
.
>
```

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PM T1::NPC-uv-m-np[&&&-wx-k-qr]:[ww]:<parameter>,aaaaa,\
[llllllllll],[locn],[dddd],[tttt] COMPLD
;
```

Output message when the ALL keyword is not used for NPCs.

For TH type NPCs:

[O.56092]

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PM T1::NPC-uv-m-np[&&&-wx-k-qr]:[ww]:<parameter>,aaaaa,\
[llllllllll],[dddd],[tttt] COMPLD
/* [O.56092] */
/* NPC Number:PARAM,COUNT,MONDAT,MONTIM,Thresholding Mode */
"uv-m-np:pppp,cccccccc,dddd,tttt,hhh"
" . :pppp,cccccccc,dddd,tttt,hhh"
" . :pppp,cccccccc,dddd,tttt,hhh"
" . :pppp,cccccccc,dddd,tttt,hhh"
" . :pppp,cccccccc,dddd,tttt,hhh"
" . :pppp,cccccccc,dddd,tttt,hhh"
" . :pppp,cccccccc,dddd,tttt,hhh"
" . :pppp,cccccccc,dddd,tttt,hhh"
"ed-h-fg:pppp,cccccccc,dddd,tttt,hhh"
>
.
.
.
>

```

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PM T1::NPC-uv-m-np[&&&-wx-k-qr]:[ww]:<parameter>,aaaaa,\
[llllllllll],[dddd],[tttt] COMPLD
/* [O.56092] */
/* NPC Number:PARAM,COUNT,MONDAT,MONTIM,Thresholding Mode */
"op-j-st:pppp,cccccccc,dddd,tttt,hhh"
" . :pppp,cccccccc,dddd,tttt,hhh"
" . :pppp,cccccccc,dddd,tttt,hhh"
" . :pppp,cccccccc,dddd,tttt,hhh"
" . :pppp,cccccccc,dddd,tttt,hhh"
" . :pppp,cccccccc,dddd,tttt,hhh"
" . :pppp,cccccccc,dddd,tttt,hhh"
" . :pppp,cccccccc,dddd,tttt,hhh"
"wx-k-qr:pppp,cccccccc,dddd,tttt,hhh"
>
.
.
.
>

```

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PM T1::NPC-uv-m-np[&&&-wx-k-qr]:[ww]:<parameter>,aaaaa,\
[llllllllll],[dddd],[tttt] COMPLD
;
```

## Denial Message

---

### Nonhierarchical

---

[O.56091.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PM T1::{NPC-[s]abc[&&-[t]def]|ALL}: [ww]:<parameter>,\
aaaaa,[llllllllll],[locn],[dddd],[tttt] DENY
 mmmm
 /* [O.56091.01] */
 /* <explanation of error condition code> */
;
```

### Hierarchical

---

[O.56091.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PM T1::{NPC-uv-m-np[&&&-wx-k-qr]|ALL}: [ww]:<parameter>,\
aaaaa,[llllllllll],[locn],[dddd],[tttt] DENY
 mmmm
 /* [O.56091.01] */
 /* <explanation of error condition code> */
;
```

## Autonomous Message

---

Not applicable.

## Explanation Of Parameters

**NPC** - Network processing circuit

If an NPC range is specified in the input command, the following rules apply:

- Unequipped NPCs within the requested range will be skipped.
- A range across a unit boundary between a FTU and a DS3U(or HDS3U) will be denied.
- A range across a FTU (or IFTU) boundary is allowed, but if the range starts with a DA type NPC then the PA type NPCs will be skipped. Similiarly, a range that starts with a PA type NPC will skip DA type NPCs.

[s]abc - The 3- or 4-digit nonhierarchical NPC number  
[v]ghi - The 3- or 4-digit nonhierarchical NPC number  
[u]jkl - The 3- or 4-digit nonhierarchical NPC number  
[t]def - The 3- or 4-digit nonhierarchical NPC number

If NPC numbers are expressed in three digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

|                              |                              |                              |                              |                              |                              |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |



| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- Hierarchical NPC number

**uv-m-qr**

- Hierarchical NPC number

**ed-h-fg**

- Hierarchical NPC number

**op-j-st**

- Hierarchical NPC number

**wx-k-qr**

- Hierarchical NPC number

**uv,ed,op,wx**

- Unit number

**m,h,j,k**

- Module number

**np,fg,st,qr**

- NPC number within the module

The valid values are:

DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**e** - Number of lines in the message

**ALL** - All

**PARAM** - Parameter

**parameter**

- Parameter name

**pppp** - Parameter value

For DA and TA type NPCs:

The parameter whose value is requested and/or reported. The parameter ALLPAR is an input parameter only. If ALLPAR is specified, the following restrictions apply to the input command:

- 1) The command must specify only a single NPC; ranges are not allowed.
- 2) The MONTIM input parameter may not have a value of ALL.
- 3) The MONDAT input parameter may not have a value of ALL.
- 4) The optional LV input parameter must not be present in the command; it defaults to a value of 1-Up and parameter counts of zero are not shown.
- 5) The parameters CVL, ESL, and SESL do not apply to TA type NPCs.

| <b>parameter</b> | <i>Explanation</i>                    |
|------------------|---------------------------------------|
| <b>CVP</b>       | Path Coding Violations                |
| <b>CVL</b>       | Line Coding Violations                |
| <b>ESP</b>       | Path Errored Seconds                  |
| <b>ESL</b>       | Line Errored Seconds                  |
| <b>SESP</b>      | Path Severely Errored Seconds         |
| <b>SESL</b>      | Line Severely Errored Seconds         |
| <b>SEFS</b>      | Path Severely Errored Framing Seconds |
| <b>CSSP</b>      | Path Controlled Slip Seconds          |
| <b>UASP</b>      | Path Unavailable Seconds              |
| <b>ALLPAR</b>    | All parameters listed above           |

For TH type NPCs:

The parameter whose value is requested and/or reported. The parameters ALLPM, ALLE and ALLF are input parameters only. If ALLPM, ALLE, or ALLF is specified on input then the following restrictions apply to the input command:

- 1) The command must specify only a single NPC; ranges, including the ALL option, are not allowed.
- 2) The MONTIM input parameter may not have a value of ALL.
- 3) The MONDAT input parameter may not have a value of ALL.
- 4) The optional LV input parameter must not be present in the command; it defaults to a value of 1-Up and parameter counts of zero are not shown.

| <b>parameter</b> | <i>Explanation</i>                                |
|------------------|---------------------------------------------------|
| <b>CRC</b>       | CRC Block Errors                                  |
| <b>FRER</b>      | Framing Errors                                    |
| <b>OFS</b>       | Out of Frame Seconds                              |
| <b>ES</b>        | Errored Seconds                                   |
| <b>SES</b>       | Severely Errored Seconds                          |
| <b>CSS</b>       | Controlled Slip Seconds                           |
| <b>UAS</b>       | Unavailable Seconds                               |
| <b>UATC</b>      | Unavailable Time Count                            |
| <b>MER</b>       | Multiframe Errors                                 |
| <b>ALLPM</b>     | All parameters listed above                       |
| <b>ALLE</b>      | All Near-end parameters listed above              |
| <b>ALLF</b>      | All Far-end parameters (marked by *) listed above |

**LV** - Level

**llllllllll**

- The discriminating level for the requested parameter

If llllllllll is not specified in the input command, it defaults to a value of 1-Up.

If "ALL" is specified in the input command a default value of 0-Up is applied. This provides the current counts (zero included, unfiltered) of the specified parameter for all NPCs on the frame.

Keywords LV and ALL are mutually exclusive.

**llllllllll**

*Explanation*

**{000000000-134217728}U**

Discriminating Level-Up Direction

**{000000000-134217728}D**

Discriminating Level-Down Direction

**Up** - Parameters with values equal to or greater than the specified "discriminating level" are reported.

**Down** - Parameters with values equal to or less than the specified "discriminating level" are reported.

**LOCN** - Location

**locn** - The location being performance monitored

If this optional parameter is not present in the input command, it defaults to a value of NEND.

**locn** *Explanation*

**NEND** Near-end

**FEND** Far-end

**AI** - Accumulation interval

**aaaaa** - The accumulation time period for the specified parameter

**aaaaa** *Explanation*

**15MIN** Parameter count from a 15-minute accumulator

**DAILY** Parameter count from a daily accumulator

**COUNT** - Count

**cccccccc**

- The accumulated value of a monitored parameter (nine digits)

This parameter is meaningless if the VLDTY parameter indicates that data is not available for the interval.

All leading 0's will be output.

|                              |                           |
|------------------------------|---------------------------|
| <b>CCCCCCCC</b>              | <i>Explanation</i>        |
| <b>{000000000-134217728}</b> | Range of parameter counts |

**VLDTY** - Validity

**v** - Validity indicator

This parameter indicates whether the information for the specified accumulation interval was accumulated over the entire interval or some portion of it.

|          |                                                              |
|----------|--------------------------------------------------------------|
| <b>v</b> | <i>Explanation</i>                                           |
| <b>A</b> | Adjusted, data was manually initialized                      |
| <b>C</b> | Complete, data was accumulated over the entire interval      |
| <b>L</b> | Long, data was accumulated longer than the interval period   |
| <b>P</b> | Partial, data was accumulated over only part of the interval |

**MONDAT** - Monitored Date

**dddd** - Begin date of performance monitoring period

As an input parameter, this specifies the date of the beginning of the performance monitoring period (specified in the AI parameter) as MMDD, where MM is the month (01-12) and DD is the day (01-31) of the month. If this optional input parameter is not present in the command, it defaults to a value of CURD.

The value ALL is an option only for input commands. If the value ALL is selected, all of the daily accumulation registers are retrieved. If the value ALL is selected, only a single NPC can be specified in the input command. The input command must also select the value of DAILY for the AI parameter, and must not contain the MONTIM parameter.

The following restriction applies to the use of MONDAT in input commands:

This parameter must not appear in input commands  
which select AI = 15MIN and MONTIM = ALL.

As an output parameter, this specifies the date of the beginning of the performance monitoring period as MMDD, where MM is the month (01-12) and DD is the day (01-31) of the month.

| <b>dddd</b>           | <i>Explanation</i>                              |
|-----------------------|-------------------------------------------------|
| <b>{01-12}{01-31}</b> | Month of Year/Day of Month Format               |
| <b>ALL</b>            | All daily accumulators (historical and current) |
| <b>CURD</b>           | Current Date                                    |

**MONTIM** - Monitored Time

**tttt** - Begin time of the performance monitoring period

This parameter specifies the beginning time of day of the requested performance monitoring period (specified in the AI parameter) as HHMM, where HH is the hour (00-23) and MM is the minute {00,15,30,45} of the hour. If this optional input parameter is not present in the command, it defaults to a value of CURT.

The value ALL is an option only for input commands. Selecting the value ALL retrieves all 97 (historical and current) 15-minute accumulation registers of the selected NPC for DA or TA type NPCs. Selecting the value ALL retrieves all 17(current and historical) 15-minute accumulation registers of the selected NPC for TH type NPCs. If the value ALL is selected, only a single NPC can be specified in the input command. The input command must also select the value of 15MIN for the AI parameter. In addition, an input command which specifies parameter = ALLPAR can not also select MONTIM = ALL.

The following restriction applies to the use of MONTIM in input commands:

This parameter must not appear in input commands  
which specify daily accumulation intervals (AI = DAILY).

| <b>tttt</b>                 | <i>Explanation</i>         |
|-----------------------------|----------------------------|
| <b>{00-23}{00,15,30,45}</b> | Hour of Day/Minute of Hour |
| <b>ALL</b>                  | All 15-minute accumulators |
| <b>CURT</b>                 | Current Time               |



mmmm - Error condition code

| mmmm        | <i>Explanation</i>                                                |
|-------------|-------------------------------------------------------------------|
| <b>SAOS</b> | Subject entity is out of service                                  |
| <b>SAOS</b> | UC is out of service                                              |
| <b>SNVS</b> | UC is in service but failed                                       |
| <b>SAOS</b> | FTMI is out of service                                            |
| <b>ENEQ</b> | NPC is unequipped                                                 |
| <b>SNVS</b> | FTMI is in service but failed                                     |
| <b>SNVS</b> | NPC type error                                                    |
| <b>IDNV</b> | Invalid CEPT NPC                                                  |
| <b>IPNV</b> | The MONDAT and MONTIM parameters can not both be specified        |
| <b>SAOS</b> | The selected MXR associated with the NPC is Out-Of-Service        |
| <b>SNVS</b> | The selected MXR associated with the NPC is In-Service but failed |
| <b>SNVS</b> | The associated MXR is In-Service but pested                       |
| <b>IDNV</b> | The parameter specified does not match with the NPC type          |
| <b>IPNV</b> | Only one parameter is allowed                                     |
| <b>IPNV</b> | Historical data can not be specified                              |
| <b>IPNV</b> | Level field is not allowed                                        |
| <b>IPNV</b> | Monitored Date field is not allowed                               |
| <b>IPNV</b> | Only DAILY for accumulation interval is allowed                   |
| <b>IPNV</b> | Only 15MIN for accumulation interval is allowed                   |
| <b>SNVS</b> | FTMI is PESTED                                                    |
| <b>IDNV</b> | No PM data available                                              |
| <b>IPNV</b> | Monitored Time field is not allowed                               |
| <b>IPNV</b> | Interval is not valid/not available                               |
| <b>IPNV</b> | MONDAT set to ALL is not allowed                                  |
| <b>IPNV</b> | MONTIM set to ALL is not allowed                                  |

## **RTRV,PM,T3,UNIT,DS3,ALLDS3**

### **QUERY PERFORMANCE MONITORING DATA FOR HYBRID DS3S**

#### **Explanation Of Command**

This command retrieves current and/or recent historical performance monitoring data for Hybrid DS3 facilities provisioned on KCR8 circuit packs. This command is denied for DS3 facilities provisioned on KCR1 or KCR5 circuit packs. The command response is output in two distinct formats depending on whether the input command is applied to All Hybrid DS3 facilities on the frame or a set of specifically addressed Hybrid DS3 facilities.

When the command is applied to All Hybrid DS3 facilities, DACS II responds with the current parameter counts of a single specified performance parameter for all Hybrid DS3 facilities. All counts, whether they are zero or greater, are output. The output is formatted on a unit-by-unit basis for all Hybrid DS3 facilities. If a particular Hybrid DS3 facility is not in-service, then its accumulator count will be printed as a string of dashes.

When a single Hybrid DS3 facility or range of Hybrid DS3 facilities is specifically addressed in the input command, then with some restrictions, all of the optionally entered user parameters are programmable. DACS II outputs the requested data in a different format, which accommodates the various user options.

Restrictions are placed on the use of the "ALL" options for various keywords to constrain the amount of data that will be output for a single command. In particular,

1. If all parameters are requested, the input command is restricted to specifying a single Hybrid DS3 facility and the current daily or the current 15-minute accumulation interval for all parameters.
2. If all daily accumulation registers are requested, the input command is restricted to specifying a single Hybrid DS3 facility and a single parameter.
3. If all 15-minute accumulation registers are requested, the input command is restricted to specifying a single Hybrid DS3 facility and a single parameter.

The following table summarizes the allowed combinations of input specifications.

| DS3                              | <parameter> | AI    | LV                                      | MONDAT                                                 | MONTIM                                                 |
|----------------------------------|-------------|-------|-----------------------------------------|--------------------------------------------------------|--------------------------------------------------------|
| ALLDS3                           | single      | DAILY | not allowed<br>defaults 0-Up            | not allowed<br>default CURD                            | not allowed                                            |
| ALLDS3                           | single      | 15MIN | not allowed<br>defaults 0-Up            | not allowed                                            | not allowed<br>default CURT                            |
| single Unit<br>and DS3           | ALLPAR      | DAILY | not allowed<br>defaults 0-Up            | ALL <b>not</b> allowed<br>HIST allowed<br>CURD allowed | not allowed                                            |
| single Unit<br>and DS3           | ALLPAR      | 15MIN | not allowed<br>defaults 0-Up            | not allowed                                            | ALL <b>not</b> allowed<br>HIST allowed<br>CURT allowed |
| single Unit<br>and DS3           | single      | DAILY | any legal value<br>unless<br>MONDAT=ALL | ALL allowed<br>HIST allowed<br>CURD allowed            | not allowed                                            |
| single Unit<br>and DS3           | single      | 15MIN | any legal value<br>unless<br>MONTIM=ALL | not allowed                                            | ALL allowed<br>HIST allowed<br>CURT allowed            |
| single Unit and<br>range of DS3s | single      | DAILY | any legal value                         | ALL <b>not</b> allowed<br>HIST allowed<br>CURD allowed | not allowed                                            |
| single Unit and<br>range of DS3s | single      | 15MIN | any legal value                         | not allowed                                            | All <b>not</b> allowed<br>HIST allowed<br>CURT allowed |

The user should be aware that some counts may not be valid if the following occurs:

1. A start-up or reset occurred during the measurement interval. This affects all counts currently being accumulated.
2. A protection switch occurred for a particular DS3 facility. This affects the current counts for the particular DS3.
3. A DS3 loopback was activated. This affects the current counts for the particular DS3.
4. The time-of-day was changed by user command. This affects all counts currently being accumulated.

## Command

[I.56111]

**RTRV-PM-T3: [<xy>]: {UNIT-[q]q, DS3-c[&&-d] | ALLDS3}: [ww]: \**  
**<parameter>, aaaaa, [llllllllll], [dddd], [tttt];**

## Completion Message

Output message when the ALLDS3 keyword is used for DS3s, retrieving the current counter values of a single specified parameter for all Hybrid DS3s:

(The counter values for DS3s that are not provisioned or are provisioned on KCR1 or KCR5 circuit packs are shown as dashes)

[O.56111]

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PM T3::ALLDS3:[ww]:<parameter>,aaaaa COMPLD
 /* [O.56111] */
 /* Parameter Counts */
 "cccccccc,cccccccc,cccccccc,cccccccc,cccccccc,cccccccc"
 /* UNIT:DS3 */
 "[q]q:c[&&-d]"
>
 .
 .
 .

>
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PM T3::ALLDS3:[ww]:<parameter>,aaaaa COMPLD
 /* [O.56111] */
 /* Parameter Counts */
 "cccccccc,cccccccc,cccccccc,cccccccc,cccccccc,cccccccc"
 /* UNIT:DS3 */
 "[q]q:c[&&-d]"
>
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PM T3::ALLDS3:[ww]:<parameter>,aaaaa COMPLD
;

```

**Output message when the ALLDS3 keyword is not used for DS3s:**

(Output lines for DS3s that are not provisioned or are provisioned on KCR1 or KCR5 circuit packs will not be generated):

[O.56112]

Message segment for an individual UNIT when the Accumulation Interval has been set to DAILY:

[O.56112]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PM T3::UNIT-[q]q,DS3-c[&&-d]:[ww]:<parameter>,DAILY,\
[llllllllll],[dddd] COMPLD
/* [O.56112] */
/* DS3 Number:PARAM,COUNT,MONDAT */
"c:ppppp,cccccccc,dddd"
".:ppppp,cccccccc,dddd"
".:ppppp,cccccccc,dddd"
".:ppppp,cccccccc,dddd"
".:ppppp,cccccccc,dddd"
".:ppppp,cccccccc,dddd"
"d:ppppp,cccccccc,dddd"
/* UNIT */
"[q]q"
>
```

Message segment for an individual UNIT when the Accumulation Interval has been set to 15MIN:

[O.56112]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PM T3::UNIT-[q]q,DS3-c[&&-d]:[ww]:<parameter>,15MIN,\
[llllllllll],,[tttt] COMPLD
/* [O.56112] */
/* DS3 Number:PARAM,COUNT,MONTIM */
"c:ppppp,cccccccc,tttt"
".:ppppp,cccccccc,tttt"
".:ppppp,cccccccc,tttt"
".:ppppp,cccccccc,tttt"
".:ppppp,cccccccc,tttt"
".:ppppp,cccccccc,tttt"
"d:ppppp,cccccccc,tttt"
/* UNIT */
"[q]q"
>
```

Message segment completing the command output for an individual UNIT:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PM T3::UNIT-[q]q,DS3-c[&&-d]:[ww]:<parameter>,aaaaa,\
[llllllllll],[dddd],[tttt] COMPLD
;
```

### Denial Message

---

[O.56111.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PM T3::{UNIT-[q]q,DS3-c[&&-d]|ALLDS3}: [ww]:<parameter>,\
aaaaa,[llllllllll],[dddd],[tttt] DENY
mmmm
/* [O.56111.01] */
/* <explanation of error condition code> */
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

**UNIT** - Peripheral unit housing the DS3s

**[q]q** - Number of unit ranging between 1 and 16

**DS3** - Hybrid DS3 circuit

**c** - The DS3 facility in the unit or the first DS3 of a range of DS3s in the unit.

**d** - The last DS3 facility of a range of DS3s in the unit.

**e** - Number of lines in the message

**ALLDS3** - All Hybrid DS3 facilities that are in service are selected

**PARAM** - Parameter

<parameter> - Name of parameter in the input

**ppppp** - Name of parameter in the output

The parameter names and their meaning are listed as follows:

| <i>Parameter</i> | <i>Explanation</i>                                |
|------------------|---------------------------------------------------|
| <b>CVL</b>       | Code Violation for the DS3 Line                   |
| <b>ESL</b>       | Errored Seconds for the DS3 Line                  |
| <b>SESL</b>      | Severely Errored Seconds for the DS3 Line         |
| <b>CVP</b>       | Code Violation for the DS3 Path                   |
| <b>FMP</b>       | F- or M-bit errors for the DS3 Path               |
| <b>ESP</b>       | Errored Seconds for the DS3 Path                  |
| <b>SESP</b>      | Severely Errored Seconds for the DS3 Path         |
| <b>FSESP</b>     | Far End Severely Errored Seconds for the DS3 Path |
| <b>UASP</b>      | Unavailable Seconds for the DS3 Path              |
| <b>ALLPAR</b>    | Input only, causes a report on all parameters     |

**The following is a more detailed description for each parameter:**

The **CVL** parameter keeps a count of Bipolar Violations (BPV) and Excessive Zero (EXC) counts. This count may get quite large. If one assumes an error rate of 1 bit per thousand, then a daily count may get as large as 100 million.

The **ESL** parameter counts the number of seconds that have one or more BPVs, one or more EXZs, or one or more LOS defect. This parameter is limited to the number of seconds in the measurement interval, which is 900 in 15 minutes and 86,400 in 24 hours.

The **SESL** parameter counts the number of seconds that have more than 44 BPVs and EXZs, or one or more LOS defects. This parameter is limited to the number of seconds in the measurement interval.

The **CVP** parameter keeps a count of P-bit parity errors. This count may get quite large. If one assumes an error rate of 1 bit per thousand, then a daily count may get as large as 100 million.

The **FMP** parameters keeps a count of F- and M-bit errors. This count may get quite large. If one assumes an error rate of 1 bit per thousand, then a daily count may get as large as 100 million.

The **ESP** parameter counts the number of seconds containing one or more F- and/or M-bit errors, one or more OOF (Out-of-Frame) defects, or one or more AIS defects. This parameter is limited to the number of seconds in the measurement interval.

The **SESP** parameters counts the number of seconds containing more than 44 F- and M-bit errors, one or more OOF defects, or one or more AIS defects. This parameter is limited to the number of seconds in the measurement interval.

The **FSESP** parameter counts the number of seconds that have a Remote Alarm Indication (RAI), i.e., the X-bits transmitted from the Far-End indicate RAI. This parameter is not counted if the DS3 facility has an LOS or OOF defect. This parameter is limited to the number of seconds in the measurement interval.

The **UASP** parameter counts the number of seconds that the DS3 facility is unavailable. The DS3 is declared unavailable, if the DS3 path experiences 10 consecutive seconds of SESP. The DS3 is also declared unavailable, if the DS3 line experiences 10 consecutive seconds of SESL. This parameter is limited to the number of seconds in the measurement interval.

None of the other parameters accumulate counts if the Hybrid DS3 facility is unavailable.

**ALLPAR** is an input parameter only. If ALLPAR is specified, all the individual parameter values are reported on. The following restrictions apply if ALLPAR is specified in the input command:

- 1) The command must specify only a single Hybrid DS3 facility; ranges are not allowed.
- 2) The MONTIM input parameter may not have a value of ALL.
- 3) The MONDAT input parameter may not have a value of ALL.
- 4) The optional LV input parameter must not be present in the command; it defaults to a value of 1-Up and parameter counts of zero are not shown.

**LV** - Level

**lllllllll**

- The discriminating level for the requested parameter

If **lllllllll** is not specified in the input command, it defaults to a value of 1-Up.



If "ALLDS3" is specified in the input command, selecting all Hybrid DS3 facilities, a default value of 0-Up is applied. This provides the current counts (zero included) of the specified parameter for all DS3s on the frame.

Keywords LV and ALLDS3 are mutually exclusive.

|                               |                                     |
|-------------------------------|-------------------------------------|
| <b>111111111</b>              | <i>Explanation</i>                  |
| <b>{000000000-134217728}U</b> | Discriminating Level-Up Direction   |
| <b>{000000000-134217728}D</b> | Discriminating Level-Down Direction |

**Up** - Parameters with values equal to or greater than the specified "discriminating level" are reported.

**Down** - Parameters with values equal to or less than the specified "discriminating level" are reported.

Before deciding on a discrimination level, the user should consult the possible ranges for an individual parameter, which are noted above.

**AI** - Accumulation interval

**aaaaa** - The accumulation time period for the specified parameter

**aaaaa** *Explanation*

**15MIN** Parameter count from a 15-minute accumulator

**DAILY** Parameter count from a daily accumulator

**COUNT** - Count

**cccccccc**

- The accumulated value of a monitored parameter (nine digits)

This parameter will be shown as dashes, if the DS3 is not provisioned or has been provisioned on a KCR1 or KCR5 circuit pack.

All leading 0's will be output.

Range of counts for the CVL, CVP, and FMP parameters.

|                              |                            |
|------------------------------|----------------------------|
| <b>cccccccc</b>              | <i>Explanation</i>         |
| <b>{000000000-134217728}</b> | Range of parameters counts |

Range of DAILY counts for ESL, SESL, ESP, SESP, FSESP, and UASP.

|                              |                           |
|------------------------------|---------------------------|
| <b>cccccccc</b>              | <i>Explanation</i>        |
| <b>{000000000-000086400}</b> | Range of parameter counts |

Range of 15MIN counts for ESL, SESL, ESP, SESP, FSESP, and UASP.

|                              |                           |
|------------------------------|---------------------------|
| <b>cccccccc</b>              | <i>Explanation</i>        |
| <b>{000000000-000000900}</b> | Range of parameter counts |

**MONDAT** - Monitored Date

**dddd** - Begin date of performance monitoring period

This parameter is only allowed if the AI parameter has been specified as DAILY.

The following are the values for MONDAT:

|             |                                        |
|-------------|----------------------------------------|
| <b>dddd</b> | <i>Explanation</i>                     |
| <b>HIST</b> | Previous 24-hour accumulators          |
| <b>CURD</b> | Current 24-hour accumulators (default) |
| <b>ALL</b>  | All daily accumulators (input only)    |

As an input parameter, this specifies the date of the beginning of the performance monitoring period as MMDD, where MM is the month (01-12) and DD is the day (01-31) of the month.

If MONDAT is a legal option and not present in the command, then it defaults to a value of CURD.

The MONDAT value ALL is an option only for input commands. If the value ALL is selected, all of the daily accumulation registers are retrieved. If MONDAT = ALL is selected, only a single Hybrid DS3 facility can be specified in the input command.

**MONTIM** - Monitored Time

**tttt** - Begin time of the performance monitoring period

This parameter is only allowed if the AI parameter has been specified as 15MIN.

The following are the values for MONTIM:

|             |                                          |
|-------------|------------------------------------------|
| <b>tttt</b> | <i>Explanation</i>                       |
| <b>HIST</b> | Previous 15-minute accumulators          |
| <b>CURT</b> | Current 15-minute accumulators (default) |
| <b>ALL</b>  | All 15-minute accumulators (input only)  |

This parameter specifies the beginning time of day of the requested performance monitoring period as HHMM, where HH is the hour (00-23) and MM is the minute {00,15,30,45} of the hour. If MONTIM is a legal option and not present in the command, it defaults to a value of CURT.

The MONTIM value ALL is an option only for input commands. Selecting the value ALL retrieves all 16 (historical and current) 15-minute accumulation registers for the selected Hybrid DS3s. If MONTIM = ALL is selected, only a single Hybrid DS3 can be specified in the input command.

mmmm - Error condition code

mmmm *Explanation*

|             |                                                            |
|-------------|------------------------------------------------------------|
| <b>SAOS</b> | Subject entity is out of service                           |
| <b>SAOS</b> | UC is out of service                                       |
| <b>SNVS</b> | UC is in service but failed                                |
| <b>IPNV</b> | The MONDAT and MONTIM parameters can not both be specified |
| <b>SNVS</b> | The associated MXR is In-Service but pested                |
| <b>IPNV</b> | Only one parameter is allowed                              |
| <b>IPNV</b> | Historical data can not be specified                       |
| <b>IPNV</b> | Level field is not allowed                                 |
| <b>IPNV</b> | Monitored Date field is not allowed                        |
| <b>IPNV</b> | Only DAILY for accumulation interval is allowed            |
| <b>IPNV</b> | Only 15MIN for accumulation interval is allowed            |
| <b>IDNV</b> | No PM data available                                       |
| <b>IPNV</b> | Monitored Time field is not allowed                        |
| <b>IPNV</b> | Interval is not valid/not available                        |
| <b>IPNV</b> | MONDAT set to ALL is not allowed                           |
| <b>IPNV</b> | MONTIM set to ALL is not allowed                           |

## **RTRV,PMREPT,SCHED,CFA,MONDAT**

### **RETRIEVE PERFORMANCE MONITORING REPORT SCHEDULE**

#### **Explanation Of Command**

This command is used to query the scheduled time for the daily report of facility performance parameter threshold alarms (FAC) and carrier failure alarms (CFA). This command is used to query the scheduled time for the daily report of primary rate performance parameter threshold alarms (PRIM) and carrier failure alarms (CFA). On a frame with the GATEWAY feature enabled, the normal output response message format includes both the North American and International parameters.

#### **Command**

[I.51071]

**RTRV-PMREPT-SCHED : [<xy>] : : [ww] : {CFA, MONDAT | CFA | , MONDAT};**

#### **Completion Message**

[O.51071]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PMREPT SCHED:::[ww]:CFA COMPLD
/* [0.51071] */
"hr-mn-sc,CFA,FAC-X-abcdef"
/* FAC-X-abcdef: 'abcdef' is the hex value of the FAC params */
;
```

#### **Denial Message**

Not applicable.

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**TOD** - Time of day

**CFA** - Carrier Failure Alarm

Used to request the time of day for the daily CFA and FAC/PRIM report for non-PA and non-ANSI type NPCs.

**FAC** - Facility

Facility performance alarm report keyword.

**abcdef** - Facility performance alarm enable (hexadecimal)

The 4-bits in each of the hexadecimal digits correspond to a particular facility parameter. To enable alarm reports for a given facility parameter, set the appropriate bit of abcdef to 1. A bit set to 0 will disable the alarm report. Bit numbering is given below.

| <i>bit</i>   |                |
|--------------|----------------|
| <i>value</i> | <i>meaning</i> |
| 0            | disabled       |
| 1            | enabled        |

| <i>hex<br/>digit</i> | <i>bit</i> | <i>parameter</i>                 |
|----------------------|------------|----------------------------------|
| f                    | 0          | CGA (Carrier Group Alarm)        |
|                      | 1          | OOB (Out of Frame)               |
|                      | 2          | SLIP                             |
|                      | 3          | BER (Bit Error Rate)             |
| e                    | 4          | ERS (Errored Seconds)            |
|                      | 5          | SERS (Severely Errored Seconds)  |
|                      | 6          | COFA (Change of Frame Alignment) |
|                      | 7          | CRC (Cyclic Redundancy Checksum) |
| d                    | 8          | BPV (Bipolar Violations)         |
|                      | 9          | FRER (Frame Errors)              |
|                      | 10         | Not Used                         |
|                      | 11         | Not Used                         |
| c                    | 12         | Not Used                         |
|                      | 13         | Not Used                         |
|                      | 14         | Not Used                         |
|                      | 15         | Not Used                         |
| b                    | 16         | SANE (Shelf Alarm Near End)      |
|                      | 17         | SAFE (Shelf Alarm Far End)       |
|                      | 18         | DS3 ALM (DS3 Alarm)              |
|                      | 19         | Not Used                         |
| a                    | 20         | Not assigned                     |
|                      | 21         | Not assigned                     |
|                      | 22         | Not assigned                     |
|                      | 23         | Not assigned                     |

**MDNT** - Midnight

The MDNT will be shown in the output when the CFA option is entered.

**hr-mn-sc**

- Time of the scheduled performance parameter report

**hr** - hours (00 through 23)

**mn** - minutes (00 through 59 for MDNT; 00, 15, 30 or 45 for MONDAT)

**sc** - seconds (00 through 59 for MDNT; 00 for MONDAT)

## **RTRV,PMSCHED,T1,NPC,ALL**

### **QUERY DS1 PERFORMANCE MONITORING REPORT SCHEDULE**

#### **Explanation Of Command**

This message retrieves information on the user-programmed schedule of autonomous performance monitoring reports, which DACS II will generate for DA and TA type NPCs. The user may retrieve the PM report schedule information for a single, a range or all applicable NPCs on the frame.

This command will handle NPC addressing in the input command as follows:

If only a single NPC is addressed in the input command, and it is of an applicable type, then a completion response will be generated. The choice of completion response depends on if any scheduled report exists for that NPC. If the NPC type is not applicable, DACS II will always deny invalid commands to a specifically addressed NPC.

If a range of NPCs is addressed, and one or more NPCs within the range is of applicable types, DACS II will retrieve the information for each of the NPCs in the range that support this feature, but skip the NPCs which do not support this feature. DACS II provides a variety of line termination types which support different features and can be randomly mixed within the frame. If at least one of the NPCs in the addressed range supports this feature, DACS II will generate a completion response with one output segment containing the information for each applicable NPC in the range; individual denial responses will not be generated for NPCs within the range which do not support the feature. If *none* of the NPCs in the addressed range supports the requested feature, DACS II will generate a range denial response.

If the 'ALL' option is used, and there is one or more PM report schedule(s) on the frame, DACS II will response by echoing all the PM report data as they were entered when the report was scheduled, with the current NI and RT values , and omitting the inhibit information. The output information is necessary for a PM report to be deleted. If there are

no applicable NPC types on the DACS II frame, the response will be a denial.

### **Command**

---

#### **Nonhierarchical**

---

[I.51151]

RTRV-PMSCHED-T1:[<xy>]:{NPC-[s]abc[&&- [t]def]|ALL}: [ww];

#### **Hierarchical**

---

[I.51151]

RTRV-PMSCHED-T1:[<xy>]:{NPC-uv-m-np[&&&-wx-k-qr]|ALL}: [ww];

### **Completion Message**

---

#### **Nonhierarchical**

---

Output message when there are no scheduled reports for the addressed NPCs:

[O.51151]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M RTRV PMSCHED T1:: {NPC-[s]abc[&&- [t]def]|ALL}: [ww] COMPLD  
;



Output message for one or a range of NPCs, and there is at least one schedule to report:

[O.51151]

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PMSCHED T1::NPC-[s]abc[&&-[t]def]:[ww] COMPLD
/* [0.51151] */
/* NPC Number,INVL,REPTDAT,REPTTM,NUMINVL,PARAM,MONLEV,LOCN,TMPER,TMOFST */
"[v]ghi,rrrrr,dddd,cccc,nn,<parameter>,llllllllll,locn,aaaaa,
tttt[&&-ooooo]"
/* INHMODE[,Output Links] */
"iii[,p[vv][&q[vv]]]"
>
.
.
.
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV PMSCHED T1::NPC-[s]abc[&&-[t]def]:[ww] COMPLD]
[/* [0.51151] */]
[/* NPC Number,INVL,REPTDAT,REPTTM,NUMINVL,PARAM,MONLEV,LOCN,TMPER,TMOFST */]
["[u]jkl,rrrrr,dddd,cccc,nn,<parameter>,llllllllll,locn,aaaaa,tttt[&&-ooooo]"]
[/* INHMODE[,Output Links] */]
["iii[,p[vv][&q[vv]]]"]
[>]
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
M RTRV PMSCHED T1::NPC-[s]abc[&&-[t]def]:[ww] COMPLD
;

```

Output message for 'ALL' NPCs, and there is at least one schedule to report:

[O.51151]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PMSCHED T1::ALL:[ww] COMPLD
/* [0.51151] */
/* NPC Number,INVL,REPTDAT,REPTTM,NUMINVL,PARAM,MONLEV,LOCN,TMPER,TMOFST */
"[v]ghi[&&-[u]jkl],rrrrr,dddd,cccc,nn,<parameter>,llllllllll,locn,aaaaa,
ttttt[&&-ooooo]"
[/* Output Links */]
["p[vv][&q[vv]]"]
>

.
.
.
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV PMSCHED T1::ALL:[ww] COMPLD]
[/* [0.51151] */]
[/* NPC Number,INVL,REPTDAT,REPTTM,NUMINVL,PARAM,MONLEV,LOCN,TMPER,TMOFST */]
["[v]ghi[&&-[u]jkl],rrrrr,dddd,cccc,nn,<parameter>,llllllllll,locn,aaaaa,
ttttt[&&-ooooo]"
[/* Output Links */]
["p[vv][&q[vv]]"]
[>]
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
M RTRV PMSCHED T1::ALL:[ww] COMPLD
;
```

## Hierarchical

Output message when there are no scheduled reports for the addressed NPCs:

[O.51151]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PMSCHED T1::{NPC-uv-m-np[&&-wx-k-qr]|ALL}:[ww] COMPLD
;
```

Output message for one or a range of NPCs, and there is at least one schedule to report:

[O.51151]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PMSCHED T1::NPC-uv-m-np[&&-wx-k-qr]:[ww] COMPLD
/* [0.51151] */
/* NPC Number,INVL,REPTDAT,REPTTM,NUMINVL,PARAM,MONLEV,LOCN,TMPER,TMOFST */
"ed-h-fg,rrrrr,dddd,cccc,nn,<parameter>,llllllllll,locn,aaaaa,ttttt[&&-ooooo]"
/* INHMODE[,Output Links] */
"iii[,p[vv][&q[vv]]]"
>
.
.
.
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV PMSCHED T1::NPC-uv-m-np[&&-wx-k-qr]:[ww] COMPLD]
[/* [0.51151] */]
[/* NPC Number,INVL,REPTDAT,REPTTM,NUMINVL,PARAM,MONLEV,LOCN,TMPER,TMOFST */]
["op-j-st,rrrrr,dddd,cccc,nn,<parameter>,llllllllll,locn,aaaaa,ttttt[&&-ooooo]"
[/* INHMODE[,Output Links] */]
["iii[,p[vv][&q[vv]]]"
[>]
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PMSCHED T1::NPC-uv-m-np[&&-wx-k-qr]:[ww] COMPLD
;
```

Output message for 'ALL' NPCs, and there is at least one schedule to report:

[O.51151]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PMSCHED T1::ALL:[ww] COMPLD
/* [0.51151] */
/* NPC Number,INVL,REPTDAT,REPTTM,NUMINVL,PARAM,MONLEV,LOCN,TMPER,TMOFST */
"ed-h-fg[&&-op-j-st],rrrrr,dddd,cccc,nn,<parameter>,llllllllll,locn,aaaaa,/
ttttt[&&-ooooo]"
[/* Output Links */]
["p[vv][&q[vv]]"]
>

.
.
.
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
M RTRV PMSCHED T1::ALL:[ww] COMPLD
[/* [0.51151] */]
[/* NPC Number,INVL,REPTDAT,REPTTM,NUMINVL,PARAM,MONLEV,LOCN,TMPER,TMOFST */]
["ed-h-fg[&&-op-j-st],rrrrr,dddd,cccc,nn,<parameter>,llllllllll,locn,aaaaa,/
ttttt[&&-ooooo]"
[/* Output Links */]
["p[vv][&q[vv]]"]
[>]
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PMSCHED T1::ALL:[ww] COMPLD
;
```

## Denial Message

---

## Nonhierarchical

---

[O.51151.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PMSCHED T1::{NPC-[s]abc[&&-[t]def]|ALL}: [ww] DENY
mmmm
/* [0.51151.01] */
/* <explanation of error condition code> */
;
```

## Hierarchical

[O.51151.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PMSCHED T1:: {NPC-uv-m-np[&&&-wx-k-qr] |ALL}: [ww] DENY
 mmmm
 /* [O.51151.01] */
 /* <explanation of error condition code> */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

NPC - Network processing circuit

[s]abc - The 3- or 4-digit nonhierarchical starting NPC number

[t]def - The 3- or 4-digit nonhierarchical ending NPC number

The valid values are:

If NPC numbers are expressed in three digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

**uv-m-np**

- Hierarchical starting NPC number

**wx-k-qr**

- Hierarchical ending NPC number

**uv,wx** - Unit number

**m,k** - Module number

**np,qr** - NPC number within the module

The valid values are:

DA type NPC numbers listed by unit, module, and NPC Number

Unit Type FT (FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TA NPC numbers listed by unit, module, and NPC Number

Unit Type DT (DS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ALL** - All report schedules are queried for all NPCs.

Each scheduled report is displayed with its range of NPCs.

[v]ghi - The 3- or 4-digit nonhierarchical NPC number ([s]abc through [u]jkl)

[u]jkl - The 3- or 4-digit nonhierarchical NPC number ([v]ghi through [t]def)  
Or range of NPCs for a scheduled report, if ALL NPCs are queried.

ed-h-fg - Hierarchical NPC number (uv-m-np through op-j-st)

op-j-st - Hierarchical NPC number (ed-h-fg through wx-k-qr)  
Or range of NPCs for a scheduled report, if ALL NPCs are queried.

ed,op - Unit number (uv through wx)

h,j - Module number

fg,st - NPC number within the module

**RI** - Report interval

**rrrrr** - The interval between performance monitoring reports

| <i>rrrr</i>  | <i>Explanation</i>         |
|--------------|----------------------------|
| {0001-1440}M | Report interval in minutes |
| {0001-0024}H | Report interval in hours   |
| {0001-0007}D | Report interval in days    |

**RD** - Report date

**dddd** - The date for the next performance monitoring report.

| <i>dddd</i>    | <i>Explanation</i>                |
|----------------|-----------------------------------|
| {01-12}{01-31} | Month of Year/Day of Month Format |

**RT** - Report time

**cccc** - The time of day for the next performance monitoring report.

| <i>cccc</i>    | <i>Explanation</i>                |
|----------------|-----------------------------------|
| {00-23}{00-59} | Hour of Day/Minute of Hour Format |

**NI** - Number of intervals

**nn** - The remaining number of intervals over which performance monitoring is to be reported. If this parameter is CT, the performance monitoring schedule will remain in effect until the schedule is canceled using another "Schedule PM Report" command.

| <i>nn</i> | <i>Explanation</i>                 |
|-----------|------------------------------------|
| {01-96}   | Finite number of scheduled reports |
| CT        | Continuous reports until cancelled |



**parameter**

- The parameter for which reporting is being scheduled.

| <i>parameter</i> | <i>Explanation</i>                    |
|------------------|---------------------------------------|
| CVP              | Path Coding Violations                |
| CVL              | Line Coding Violations                |
| ESP              | Path Errored Seconds                  |
| ESL              | Line Errored Seconds                  |
| SESP             | Path Severely Errored Seconds         |
| SESL             | Line Severely Errored Seconds         |
| SEFS             | Path Severely Errored Framing Seconds |
| CSS              | Path Controlled Slip Seconds          |
| UAS              | Path Unavailable Seconds              |
| ALLPAR           | All listed parameters                 |

**LV** - Level

**llllllllll**

- The discriminating level for the requested parameter.

| <i>llllllllll</i>      | <i>Explanation</i>                  |
|------------------------|-------------------------------------|
| {000000000-134217728}U | Discriminating Level-Up Direction   |
| {000000000-134217728}D | Discriminating Level-Down Direction |

Up - Parameters with values equal to or greater than the "discriminating level" specified are reported.

Down - Parameters with values equal to or less than the "discriminating level" specified are reported.

**LOCN** - Location

**locn** - The location being performance monitored.

| <i>locn</i> | <i>Explanation</i> |
|-------------|--------------------|
| NEND        | Near-end           |
| FEND        | Far-end            |

**AI** - Accumulation interval

**aaaaa** - The accumulation time period for the specified parameter.

| <i>aaaaa</i> | <i>Explanation</i>                           |
|--------------|----------------------------------------------|
| 15MIN        | Parameter count from a 15-minute accumulator |
| DAILY        | Parameter count from a daily accumulator     |

**TOF** - Time offset

**ttttt** - The age of the requested data registers(s) at the reporting time, measured backwards in time from the end of last completed accumulation interval to the beginning of the requested interval.

**ooooo** - If the report interval is an integral number of accumulation intervals, this parameter specifies a range of up to four historical data registers per scheduled report.

*tttt,ooooo*                      *Explanation*

{0-7}{00-23}{00,15,30,45,60}    Day/Hour/Minute

If the value 7 is given for day, then Hour and Minute must be zero.

To produce reports that contain historical data of completed accumulation intervals, the scheduled report times (set up with "start time" and "report interval") usually coincide with the end of accumulation intervals, and the time offset must be an integral number of accumulation intervals.

A time offset value of 00000 or any value less than the accumulation interval produces a report that contains data from the current register.

**IM** - Inhibit Mode

**iii** - Indicates whether the reporting of performance monitoring data for the facility is currently inhibited or enabled. This information shall be omitted for the 'ALL' case.

*iii*                      *Explanation*

ALW    Performance monitoring reporting is allowed  
INH    Performance monitoring reporting is inhibited

**LK** - Link

**p[vv]** - Up to two administrative links to which the scheduled report output  
**q[vv]** will be transmitted. The user may omit these optional parameters, specify a single link, or specify two links which will both receive all output generated by this scheduled report. If these optional parameters are omitted, the scheduled report output will by default be transmitted only to the link that the schedule command was received on.

mmm - Error condition code

mmm *Explanation*

**ENEQ** NPC is unequipped

**SNVS** NPC type error

**IDNV** The parameter specified does not match with the NPC type

**SNVS** Frame time is not set

**IPNV** Scheduled reporting for this npc is inhibited

## **RTRV,PRMTR,EQPT,LOAD,TOTAL**

### **UTILITY QUERY, LOAD**

#### **Explanation Of Command**

This Subrate message requests allocation information on one circuit pack or on all circuit packs in the frame.

#### **Command**

#### **Nonhierarchical**

[I.52581]

RTRV-PRMTR-EQPT : [<xy>] : : [ww] : LOAD : {[s]abc | TOTAL};

#### **Hierarchical**

[I.52581]

RTRV-PRMTR-EQPT : [<xy>] : : [ww] : LOAD : {uv-m-np | TOTAL};

## Completion Message

---

### Nonhierarchical

---

If the NPC is a subrate multiplexer circuit pack:

[O.52581]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::[ww]:LOAD:[s]abc COMPLD
/* [O.52581] */
/* Subrate multiplexer type */
"TYPE-SR100"
/* Total time slots allocated, total time slots free */
"ttt,vvv"
/* Number of PEC, SEC, test access SEC blocks used */
"ppp,eee,aa"
/* Number of 5-channel, 10-channel, 20-channel multiplexers used */
"ss,qq,rr"
;
```

If the NPC is a multi-junction unit circuit pack:

[O.52582]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::[ww]:LOAD:[s]abc COMPLD
/* [O.52582] */
/* MJU type */
"TYPE-MJ100"
/* Total time slots allocated, total time slots free */
"ttt,vvv"
/* Number of PEC, SEC, test access SEC blocks used */
"ppp,eee,aa"
/* Number of 2.4, 4.8, 9.6, 56 kb/s MJUs used */
"jjj,kkk,lll,nnn"
;
```

## Hierarchical

If the NPC is a subrate multiplexer circuit pack:

[O.52581]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::[ww]:LOAD:uv-m-np COMPLD
/* [O.52581] */
/* Subrate multiplexer type */
"TYPE-SR100"
/* Total time slots allocated, total time slots free */
"ttt,vvv"
/* Number of PEC, SEC, test access SEC blocks used */
"ppp,eee,aa"
/* Number of 5-channel, 10-channel, 20-channel multiplexers used */
"ss,qq,rr"
;
```

If the NPC is a multijunction unit circuit pack:

[O.52582]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::[ww]:LOAD:uv-m-np COMPLD
/* [O.52582] */
/* MJU type */
"TYPE-MJ100"
/* Total time slots allocated, total time slots free */
"ttt,vvv"
/* Number of PEC, SEC, test access SEC blocks used */
"ppp,eee,aa"
/* Number of 2.4, 4.8, 9.6, 56 kb/s MJUs used */
"jjj,kkk,lll,nnn"
;
```

## Common

---

If the **TOTAL** keyword is specified:

[O.52583]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::[ww]:LOAD:TOTAL COMPLD
/* [O.52583] */
/* Total time slots allocated, total time slots free */
"ttttt,vvvvv"
/* Number of PEC, SEC, test access SEC blocks used */
"ppppp,eeee,aa"
/* Number of 5-channel, 10-channel, 20-channel multiplexers used */
"ssss,qqqq,rrrr"
/* Number of 2.4, 4.8, 9.6, 56 kb/s MJUs used */
"jjjj,kkkk,llll,nnnn"
;
```

## Denial Message

---

### Nonhierarchical

---

[O.52581.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::[ww]:LOAD:{[s]abc|TOTAL} DENY
mmm
/* [O.52581.01] */
/* <explanation of error condition code> */
;
```

### Hierarchical

---

[O.52581.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::[ww]:LOAD:{uv-m-np|TOTAL} DENY
mmm
/* [O.52581.01] */
/* <explanation of error condition code> */
;
```

## Autonomous Message

---

Not applicable.

### Explanation Of Parameters

**LOAD** - Request information concerning resource utilization in substrate circuit packs. Current valid circuit packs are:

SR100 substrate multiplexer  
MJ100 multijunction unit

**NPC** - Network processing circuit

Request resource information for the substrate circuit pack specified.

**[s]abc** - The 3- or 4-digit nonhierarchical Substrate or Multijunction NPC number

If NPC numbers are expressed in three digits, the valid values are:

SR and MJ type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1  | Unit<br>2  | Unit<br>3  | Unit<br>4  | Unit<br>5  | Unit<br>6  |
|------------|------------|------------|------------|------------|------------|
| <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> |
| <b>001</b> | <b>161</b> | <b>321</b> | <b>481</b> | <b>641</b> | <b>801</b> |
| <b>021</b> | <b>181</b> | <b>341</b> | <b>501</b> | <b>661</b> | <b>821</b> |
| <b>041</b> | <b>201</b> | <b>361</b> | <b>521</b> | <b>681</b> | <b>841</b> |
| <b>061</b> | <b>221</b> | <b>381</b> | <b>541</b> | <b>701</b> | <b>861</b> |
| <b>081</b> | <b>241</b> | <b>401</b> | <b>561</b> | <b>721</b> | <b>881</b> |
| <b>101</b> | <b>261</b> | <b>421</b> | <b>581</b> | <b>741</b> | <b>901</b> |
| <b>121</b> | <b>281</b> | <b>441</b> | <b>601</b> | <b>761</b> | <b>921</b> |
| <b>141</b> | <b>301</b> | <b>461</b> | <b>621</b> | <b>781</b> | <b>941</b> |

If NPC numbers are expressed in four digits, the valid values are:

SR and MJ type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1   | Unit<br>2   | Unit<br>3   | Unit<br>4   |
|-------------|-------------|-------------|-------------|
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>0001</b> | <b>0161</b> | <b>0321</b> | <b>0481</b> |
| <b>0021</b> | <b>0181</b> | <b>0341</b> | <b>0501</b> |
| <b>0041</b> | <b>0201</b> | <b>0361</b> | <b>0521</b> |
| <b>0061</b> | <b>0221</b> | <b>0381</b> | <b>0541</b> |
| <b>0081</b> | <b>0241</b> | <b>0401</b> | <b>0561</b> |
| <b>0101</b> | <b>0261</b> | <b>0421</b> | <b>0581</b> |
| <b>0121</b> | <b>0281</b> | <b>0441</b> | <b>0601</b> |
| <b>0141</b> | <b>0301</b> | <b>0461</b> | <b>0621</b> |



| Unit<br>5   | Unit<br>6   | Unit<br>7   | Unit<br>8   |
|-------------|-------------|-------------|-------------|
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>0641</b> | <b>0801</b> | <b>0961</b> | <b>1121</b> |
| <b>0661</b> | <b>0821</b> | <b>0981</b> | <b>1141</b> |
| <b>0681</b> | <b>0841</b> | <b>1001</b> | <b>1161</b> |
| <b>0701</b> | <b>0861</b> | <b>1021</b> | <b>1181</b> |
| <b>0721</b> | <b>0881</b> | <b>1041</b> | <b>1201</b> |
| <b>0741</b> | <b>0901</b> | <b>1061</b> | <b>1221</b> |
| <b>0761</b> | <b>0921</b> | <b>1081</b> | <b>1241</b> |
| <b>0781</b> | <b>0941</b> | <b>1101</b> | <b>1261</b> |
| Unit<br>9   | Unit<br>10  | Unit<br>11  | Unit<br>12  |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>1281</b> | <b>1441</b> | <b>1601</b> | <b>1761</b> |
| <b>1301</b> | <b>1461</b> | <b>1621</b> | <b>1781</b> |
| <b>1321</b> | <b>1481</b> | <b>1641</b> | <b>1801</b> |
| <b>1341</b> | <b>1501</b> | <b>1661</b> | <b>1821</b> |
| <b>1361</b> | <b>1521</b> | <b>1681</b> | <b>1841</b> |
| <b>1381</b> | <b>1541</b> | <b>1701</b> | <b>1861</b> |
| <b>1401</b> | <b>1561</b> | <b>1721</b> | <b>1881</b> |
| <b>1421</b> | <b>1581</b> | <b>1741</b> | <b>1901</b> |
| Unit<br>13  | Unit<br>14  | Unit<br>15  | Unit<br>16  |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>1921</b> | <b>2081</b> | <b>2241</b> | <b>2401</b> |
| <b>1941</b> | <b>2101</b> | <b>2261</b> | <b>2421</b> |
| <b>1961</b> | <b>2121</b> | <b>2281</b> | <b>2441</b> |
| <b>1981</b> | <b>2141</b> | <b>2301</b> | <b>2461</b> |
| <b>2001</b> | <b>2161</b> | <b>2321</b> | <b>2481</b> |
| <b>2021</b> | <b>2181</b> | <b>2341</b> | <b>2501</b> |
| <b>2041</b> | <b>2201</b> | <b>2361</b> | <b>2521</b> |
| <b>2061</b> | <b>2221</b> | <b>2381</b> | <b>2541</b> |

**uv-m-np**

- Hierarchical NPC number

Valid values are listed below:

SR and MJ NPC numbers listed by unit, module, and NPC Number  
Unit Type DP (DSPU)

| Unit         | Module     | NPC       |
|--------------|------------|-----------|
| <b>01-16</b> | <b>1-8</b> | <b>01</b> |

**TOTAL** - Request summarized resource information for all subrate circuit packs.

**MJU** - Multipoint junction unit

**ALLOCATED**

- Allocated time slots

**ttt** - Number of time slots allocated

**FREE** - Free time slots

**vvv** - Number of free time slots

**PEC** - Parity channel error correctors

**ppp** - Number of parity channel error correctors

**SEC** - Subrate error correctors

**eee** - Number of subrate error correctors allocated to cross-connected circuits

**aa** - Number of subrate error correctors allocated to test access

**ss** - Number of 5-channel subrate multiplexer channels

**qq** - Number of 10-channel subrate multiplexer channels

**rr** - Number of 20-channel subrate multiplexer channels

**jjj** - Number of 2.4-kb/s Multipoint Junction Unit (MJU) channels

**kkk** - Number of 4.8-kb/s MJU channels

**lll** - Number of 9.6-kb/s MJU channels

**nnn** - Number of 56-kb/s MJU channels

**ttttt** - Total number of time slots allocated on the frame

**vvvvv** - Total number of free time slots allocated on the frame

**ppppp** - Total number of parity channel error correctors on the frame

**eeeeee** - Total number of subrate error correctors allocated to cross-connected circuits on the frame

**sssss** - Total number of 5-channel subrate multiplexer channels on the frame

**qqqq** - Total number of 10-channel subrate multiplexer channels on the frame

**rrrr** - Total number of 20-channel subrate multiplexer channels on the frame

**jjjj** - Total number of 2.4-kb/s MJU channels on the frame

**kkkk** - Total number of 4.8-kb/s MJU channels on the frame

**llll** - Total number of 9.6-kb/s MJU channels on the frame

**nnnn** - Total number of 56-kb/s MJU channels on the frame

*mmmm Explanation*

SNVS Status, not in valid state

NO SRM OR MJU TYPE NPC IS EQUIPPED

ENEQ Equipage, not equipped

UNIT qq IS NOT EQUIPPED  
NPC [s]abc IS NOT EQUIPPED

IDNV Input, data not valid

NPC [s]abc IS NOT SRM OR MJU TYPE

## **RTRV,PRMTR,EQPT,NPC,ALL**

### **UTILITY QUERY ALL**

#### **Explanation Of Command**

This message requests a printout on a specified facility performance parameter for all Network Processing Circuits (NPCs).

Note that DS3U message segment applies to both DS3 unit and Hybrid DS3 unit (HDS3U).  
The MXR applies to both MXR and Hybrid MXR.

#### **Command**

[I.56031]

**RTRV-PRMTR-EQPT:[<xy>]:NPC:[ww]:<parameter>:ALL;**

## Completion Message

### Nonhierarchical

[O.56031]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC:[ww]:<parameter>:ALL COMPLD
/* [O.56031] */
/* <parameter>:xxxxx */
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
/* NPC-[s]abc[&&- [t]def],TOTAL-nnnn */
"[s]abc&&[t]def,nnnn"
>
.
.
.
>
```

**Note:** The above message applies to a Facility Terminating Module (FTM) and parameters other than ER and BER.

[O.56031]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC:[ww]:<parameter>:ALL COMPLD
/* [O.56031] */
/* <parameter>:xxxxx */
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
/* NPC-[s]abc[&&- [t]def],TOTAL-nnnn */
"[s]abc&&[t]def,nnnn"
>
.
.
.
>
```

**Note:** The above message applies to a DS3 or a HDS3 module (that is, a MXR or HMXR) and parameters other than ER and BER.

[O.56032]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC:[ww]:BER:ALL COMPLD
/* [O.56032] */
/* <parameter>:xx */
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
/* NPC-[s]abc[&&-[t]def],TOTAL-nnnn */
"[s]abc[&&[t]def],nnnn"
>
.
.
.
```

**Note:** The above message applies to a Facility Terminating Module (FTM) and either parameter ER or BER.

[O.56032]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC:[ww]:BER:ALL COMPLD
/* [O.56032] */
/* <parameter>:xx */
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
/* NPC-[s]abc[&&-[t]def],TOTAL-nnnn */
"[s]abc[&&[t]def],nnnn"
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC:[ww]:<parameter>:ALL COMPLD
;
```

**Note:** The above message applies to a DS3 or a HDS3 module (that is, a MXR or HMXR) and either parameter ER or BER.

## Hierarchical

[O.56031]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC:[ww]:<parameter>:ALL COMPLD
/* [O.56031] */
/* <parameter>:xxxxx */
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
/* NPC-uv-m-np[&&&-uv-m-qr],TOTAL-nnnn */
"uv-m-np&&&-uv-m-qr,nnnn"
>
.
.
.
>
```

**Note:** The above message applies to a Facility Terminating Module (FTM) and parameter other than ER and BER.

[O.56031]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC:[ww]:<parameter>:ALL COMPLD
/* [O.56031] */
/* <parameter>:xxxxx */
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
/* NPC-uv-m-np[&&&-uv-m-qr],TOTAL-nnnn */
"uv-m-np&&&-uv-m-qr,nnnn"
>
.
.
.
>
```

**Note:** The above message applies to a DS3 or a HDS3 module (that is, a MXR or HMXR) and parameter other than ER and BER.

[O.56032]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC:[ww]:BER:ALL COMPLD
/* [O.56032] */
/* <parameter>:xx */
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
/* NPC-uv-m-np[&&&-uv-m-qr],TOTAL-nnnn */
"uv-m-np[&&&-uv-m-qr],nnnn"
>
.
.
.
>
```

**Note:** The above message applies to a Facility Terminating Module (FTM) and either parameter ER or BER.

[O.56032]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC:[ww]:BER:ALL COMPLD
/* [O.56032] */
/* <parameter>:xx */
"xx,xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx,xx"
/* NPC-uv-m-np[&&&-uv-m-qr],TOTAL-nnnn */
"uv-m-np[&&&-uv-m-qr],nnnn"
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC:[ww]:<parameter>:ALL COMPLD
;
```

**Note:** The above message applies to a DS3 or a HDS3 module (that is, a MXR or HMXR) and either parameter ER or BER.



[O.56033]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC:[ww]:<parameter>:ALL COMPLD
/* [O.56033] */
/* TOTAL:nnnn */
"0000"
;
```

[O.56034]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC:[ww]:BER:ALL COMPLD
/* [O.56034] */
/* TOTAL:nnnn */
"0000"
;
```

### **Denial Message**

---

Not applicable.

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**ALL** - All

#### **parameter**

- Facility performance parameter

The parameter and its period of measurement are chosen from the set below:

| <i>parameter</i> | <i>Explanation</i>                         | <i>Period of measurement</i> |
|------------------|--------------------------------------------|------------------------------|
| BER              | Bit Error Rate                             | Total since local midnight   |
| BPV              | Bipolar Violation                          | Total since local midnight   |
| COFA             | Change Of Frame Alignment                  | Total since local midnight   |
| CGA              | Carrier Group Alarm                        | Total since local midnight   |
| CRC              | Cyclic Redundancy Code                     | Total since local midnight   |
| ER               | Error Rate<br>(same as BER for D4 framing) | Previous 24-hour total       |
| ERS              | Errored Seconds                            | Previous 24-hour total       |
| FRER             | Framing Error                              | Total since local midnight   |
| OOF              | Out Of Frame                               | Total since local midnight   |
| SERS             | Severely Errored Seconds                   | Previous 24-hour total       |
| SLIP             | Slip count                                 | Previous 24-hour total       |
| SAFE             | Shelf Alarm Far End count                  | Total since local midnight   |
| SANE             | Shelf Alarm Near End count                 | Total since local midnight   |

**Note:** If the frame contains NPCs that are provisioned with D4 framing only the ER parameter should be used, the BER parameter should not be used.

A message segment will be omitted for:

- Unequipped FTMs
  - DS3 modules in the case of BPV request
- Equipped FTM with no equipped NPC
- Equipped FTM with all NPCs having zero value of <parameter>
- Equipped CEPT FTM with all NPCs being PA type but with a parameter other than BER.

xxxxxx - Parameter count values

Dashes ("-") will be output for NPCs that are not equipped or are provisioned with a type unapplicable to the parameter. If an entire FTM is unequipped or all its NPCs are dashes, the segment is skipped.

xx - BER states

|           |                                            |
|-----------|--------------------------------------------|
| <i>xx</i> | <i>State</i>                               |
| MJ        | Major                                      |
| MN        | Minor                                      |
| ER        | Error                                      |
| CL        | Clear (a facility type NPC without errors) |
| --        | Unequipped NPC                             |

Unless the ED,PRMTR,EQPT,NPC,TS0 command is used to redefine the active value of bit 4 of CTS 0, the RBER values are:

*RBER Explanation*

|   |          |
|---|----------|
| 1 | Inactive |
| 0 | Active   |

NPC(S) - Network processing circuit(s)

**[s]abc** - The first 3- or 4-digit nonhierarchical NPC number in a module

**[t]def** - The last 3- or 4-digit nonhierarchical NPC number in a module

If NPC numbers are expressed in three digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

|                              |                              |                              |                              |                              |                              |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
|                  |                  |                  |                  |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
|                  |                  |                  |                  |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- Hierarchical NPC number of the first NPC in a module

**uv-m-qr**

- Hierarchical NPC number of the last NPC in a module

**uv,** - Unit number  
**m,** - Module number  
**np,qr** - NPC number within the module

The allowable values are presented below:

DE, DS, and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

The parameter value for the first NPC is listed in the first position (upper left corner) of the first line of each message segment. The value for the last NPC occurs in the last position (lower right corner).

**TOTAL** - Total

**nnnn** - Cumulative count of NPCs returning nonzero states or values

The last nnnn, the one printed out in the last message module, gives the total number of NPCs with nonzero states or values in the frame.

**RESET** - Reset

Indicates that one or more autonomous resets have occurred.



## **RTRV,PRMTR,EQPT,NPC,ALMOPT,AIS**

UTILITY QUERY, ALARM OPTION, AIS

### **Explanation Of Command**

This command requests alarm indication signal (AIS) information for one or more facility terminating unit (FTU/IFTU/IFTU2), DS3 unit (DS3U) or Hybrid DS3 Unit (HDS3U) network processing circuits. The range can cross the unit boundary, and the two NPCs entered can be from different types of units. This command is not applicable to digital signal processing unit (DSPU) NPCs. DSPU NPCs will be skipped in the output message if they are within the range.

Digital Signal Processing Platform (DSPP) NPCs and the even numbered NPCs immediately following the actual DSPP NPCs will be skipped in the output by using dashes if they are within the range of this command.

### **Command**

#### **Nonhierarchical**

[I.56021]

**RTRV-PRMTR-EQPT : [<xy>] : NPC- [s] abc [&&- [v] ghi] : [ww] : ALMOPT : AIS ;**

#### **Hierarchical**

[I.56021]

**RTRV-PRMTR-EQPT : [<xy>] : NPC-uv-m-np [&&&-wx-k-qr] : [ww] : ALMOPT : AIS ;**

## Completion Message

### Nonhierarchical

[O.56021]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT:[<xy>]:NPC-[s]abc[&&- [v]ghi]:[ww]:ALMOPT:AIS COMPLD
/* [O.56021] */
/* Alarm Options */
"tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt"
"tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt"
"tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt"
"tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt"
/* NPC Number:Total */
"[s]abc[&&- [t]def]:nnn"
>
.
.
.
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT:[<xy>]:NPC-[s]abc[&&- [v]ghi]:[ww]:ALMOPT:AIS COMPLD
/* [O.56021] */
/* Alarm Options */
"tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt"
"tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt"
"tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt"
"tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt"
/* NPC Number:Total */
"[u]jkl[&&- [v]ghi]:nnn"
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT:[<xy>]:NPC-[s]abc[&&- [v]ghi]:[ww]:ALMOPT:AIS COMPLD
;
```

**Note:** The above message applies to FTU, IFTU, or IFTU2 units.

[O.56022]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT:[<xy>]:NPC-[s]abc[&&- [v]ghi]:[ww]:ALMOPT:AIS COMPLD
/* [O.56021] */
/* Alarm Options */
"tttt,tttt,tttt,tttt,tttt,tttt,tttt"
"tttt,tttt,tttt,tttt,tttt,tttt,tttt"
"tttt,tttt,tttt,tttt,tttt,tttt,tttt"
"tttt,tttt,tttt,tttt,tttt,tttt,tttt"
/* NPC Number:Total */
"[s]abc[&&- [t]def]:nnn"
>
.
.
.
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT:[<xy>]:NPC-[s]abc[&&- [v]ghi]:[ww]:ALMOPT:AIS COMPLD
/* [O.56021] */
/* Alarm Options */
"tttt,tttt,tttt,tttt,tttt,tttt,tttt"
"tttt,tttt,tttt,tttt,tttt,tttt,tttt"
"tttt,tttt,tttt,tttt,tttt,tttt,tttt"
"tttt,tttt,tttt,tttt,tttt,tttt,tttt"
/* NPC Number:Total */
"[u]jkl[&&- [v]ghi]:nnn"
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT:[<xy>]:NPC-[s]abc[&&- [v]ghi]:[ww]:ALMOPT:AIS COMPLD
;
```

**Note:** The above message applies to DS3 or HDS3 units.

## Hierarchical

[O.56021]

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT:[<xy>]:NPC-uv-m-np[&&-wx-k-qr]:[ww]:ALMOPT:AIS \
COMPLD
 /* [O.56021] */
 /* Alarm Options */
 "tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt"
 "tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt"
 "tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt"
 "tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt"
 /* NPC Number:Total */
 "uv-m-np[&&-de-f-gh]:nnn"
>
 .
 .
 .
>
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT:[<xy>]:NPC-uv-m-np[&&-wx-k-qr]:[ww]:ALMOPT:AIS \
COMPLD
 /* [O.56021] */
 /* Alarm Options */
 "tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt"
 "tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt"
 "tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt"
 "tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt,tttt"
 /* NPC Number:Total */
 "ih-k-lm[&&-wx-k-qr]:nnn"
>
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT:[<xy>]:NPC-uv-m-np[&&-wx-k-qr]:[ww]:ALMOPT:AIS \
COMPLD
;

```

**Note:** The above message applies to FTU, IFTU, or IFTU2 units.

[O.56022]

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT:[<xy>]:NPC-uv-m-np[&&&-wx-k-qr]:[ww]:ALMOPT:AIS \
COMPLD
/* [O.56022] */
/* Alarm Options */
"tttt,tttt,tttt,tttt,tttt,tttt,tttt"
"tttt,tttt,tttt,tttt,tttt,tttt,tttt"
"tttt,tttt,tttt,tttt,tttt,tttt,tttt"
"tttt,tttt,tttt,tttt,tttt,tttt,tttt"
/* NPC Number:Total */
"uv-m-np[&&&-de-f-gh]:nnn"
>
.
.
.
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT:[<xy>]:NPC-uv-m-np[&&&-wx-k-qr]:[ww]:ALMOPT:AIS \
COMPLD
/* [O.56022] */
/* Alarm Options */
"tttt,tttt,tttt,tttt,tttt,tttt,tttt"
"tttt,tttt,tttt,tttt,tttt,tttt,tttt"
"tttt,tttt,tttt,tttt,tttt,tttt,tttt"
"tttt,tttt,tttt,tttt,tttt,tttt,tttt"
/* NPC Number:Total */
"ih-k-lm[&&&-wx-k-qr]:nnn"
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT:[<xy>]:NPC-uv-m-np[&&&-wx-k-qr]:[ww]:ALMOPT:AIS \
COMPLD
;

```

**Note:** The above message applies to DS3 or HDS3 units.

---

## Denial Message

---

### Nonhierarchical

---

[O.56021.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT:[<xy>]:NPC-[s]abc[&&- [v]ghi]:[ww]:ALMOPT:AIS DENY
 mmmm
 /* [O.56021.01] */
 /* <explanation of error condition code> */
[/* UEQD */]
 /* NPC Number */
 "[t]def[&&- [u]jkl]"
;
```

### Hierarchical

---

[O.56021.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT:[<xy>]:NPC-uv-m-np[&&&-wx-k-qr]:[ww]:ALMOPT:AIS \
DENY
 mmmm
 /* [O.56021.01] */
 /* <explanation of error condition code> */
[/* UEQD */]
 /* NPC Number */
 "de-f-gh[&&&-ij-k-lm]"
;
```

---

## Autonomous Message

---

Not applicable.

---

## Explanation Of Parameters

---

**ALMOPT**        - Alarm option

**NPC**        - Network processing circuit

**[s]abc**        - The 3- or 4-digit starting nonhierarchical NPC number

**[v]ghi**        - The 3- or 4-digit ending nonhierarchical NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |
| <b>16A-16H</b>               | <b>32A-32H</b>               | <b>48A-48H</b>               | <b>64A-64H</b>               | <b>80A-80H</b>               | <b>96A-96H</b>               |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |

| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |



If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number

Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number

Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

If NPC numbers are expressed in three digits, the valid values are:

SD type NPC numbers listed by unit number, within an **International module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 | Unit<br>5 | Unit<br>6 |
|-----------|-----------|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       | NPC       | NPC       |
| 001-031   | 161-191   | 321-351   | 481-511   | 641-671   | 801-831   |
| 041-071   | 201-231   | 361-391   | 521-551   | 681-711   | 841-871   |
| 081-111   | 241-271   | 401-431   | 561-591   | 721-751   | 881-911   |
| 121-151   | 281-311   | 441-471   | 601-631   | 761-791   | 921-951   |

If NPC numbers are expressed in four digits, the valid values are:

SD type NPC numbers listed by unit number, within an **International module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1 | Unit<br>2  | Unit<br>3  | Unit<br>4  |
|-----------|------------|------------|------------|
| NPC       | NPC        | NPC        | NPC        |
| 0001-0031 | 0161-0191  | 0321-0351  | 0481-0511  |
| 0041-0071 | 0201-0231  | 0361-0391  | 0521-0551  |
| 0081-0111 | 0241-0271  | 0401-0431  | 0561-0591  |
| 0121-0151 | 0281-0311  | 0441-0471  | 0601-0631  |
| Unit<br>5 | Unit<br>6  | Unit<br>7  | Unit<br>8  |
| NPC       | NPC        | NPC        | NPC        |
| 0641-0671 | 0801-0831  | 0961-0991  | 1121-1151  |
| 0681-0711 | 0841-0871  | 1001-1031  | 1161-1191  |
| 0721-0751 | 0881-0911  | 1041-1071  | 1201-1231  |
| 0761-0791 | 0921-0951  | 1081-1111  | 1241-1271  |
| Unit<br>9 | Unit<br>10 | Unit<br>11 | Unit<br>12 |
| NPC       | NPC        | NPC        | NPC        |
| 1281-1311 | 1441-1471  | 1601-1631  | 1761-1791  |
| 1321-1351 | 1481-1511  | 1641-1671  | 1801-1831  |
| 1361-1391 | 1521-1551  | 1681-1711  | 1841-1871  |
| 1401-1431 | 1561-1591  | 1721-1751  | 1881-1911  |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1951</b> | <b>2081-2111</b> | <b>2241-2271</b> | <b>2401-2431</b> |
| <b>1961-1991</b> | <b>2121-2151</b> | <b>2281-2311</b> | <b>2441-2471</b> |
| <b>2001-2031</b> | <b>2161-2191</b> | <b>2321-2351</b> | <b>2481-2511</b> |
| <b>2041-2071</b> | <b>2201-2231</b> | <b>2361-2391</b> | <b>2521-2551</b> |

If NPC numbers are expressed in three digits, the valid values are:

SD type NPC numbers listed by unit number, within a **North American module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-039</b> | <b>161-199</b> | <b>321-359</b> | <b>481-519</b> | <b>641-679</b> | <b>801-839</b> |
| <b>041-079</b> | <b>201-239</b> | <b>361-399</b> | <b>521-559</b> | <b>681-719</b> | <b>841-879</b> |
| <b>081-119</b> | <b>241-279</b> | <b>401-439</b> | <b>561-599</b> | <b>721-759</b> | <b>881-919</b> |
| <b>121-159</b> | <b>281-319</b> | <b>441-479</b> | <b>601-639</b> | <b>761-799</b> | <b>921-959</b> |

If NPC numbers are expressed in four digits, the valid values are:

SD type NPC numbers listed by unit number, within a **North American module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0039</b> | <b>0161-0199</b> | <b>0321-0359</b> | <b>0481-0519</b> |
| <b>0041-0079</b> | <b>0201-0239</b> | <b>0361-0399</b> | <b>0521-0559</b> |
| <b>0081-0119</b> | <b>0241-0279</b> | <b>0401-0439</b> | <b>0561-0599</b> |
| <b>0121-0159</b> | <b>0281-0319</b> | <b>0441-0479</b> | <b>0601-0639</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0679</b> | <b>0801-0839</b> | <b>0961-0999</b> | <b>1121-1159</b> |
| <b>0681-0719</b> | <b>0841-0879</b> | <b>1001-1039</b> | <b>1161-1199</b> |
| <b>0721-0759</b> | <b>0881-0919</b> | <b>1041-1079</b> | <b>1201-1239</b> |
| <b>0761-0799</b> | <b>0921-0959</b> | <b>1081-1119</b> | <b>1241-1279</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1319</b> | <b>1441-1479</b> | <b>1601-1639</b> | <b>1761-1799</b> |
| <b>1321-1359</b> | <b>1481-1519</b> | <b>1641-1679</b> | <b>1801-1839</b> |
| <b>1361-1399</b> | <b>1521-1559</b> | <b>1681-1719</b> | <b>1841-1879</b> |
| <b>1401-1439</b> | <b>1561-1599</b> | <b>1721-1759</b> | <b>1881-1919</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1959</b> | <b>2081-2119</b> | <b>2241-2279</b> | <b>2401-2439</b> |
| <b>1961-1999</b> | <b>2121-2159</b> | <b>2281-2319</b> | <b>2441-2479</b> |
| <b>2001-2039</b> | <b>2161-2199</b> | <b>2321-2359</b> | <b>2481-2519</b> |
| <b>2041-2079</b> | <b>2201-2239</b> | <b>2361-2399</b> | <b>2521-2559</b> |

**uv-m-np**

- Starting hierarchical NPC number

**wx-k-qr**

- Ending hierarchical NPC number

**uv,wx** - Unit number**m,k** - Module number**np,qr** - NPC number within the moduleDE, DS, and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

SD type NPC numbers listed by unit, module, and NPC Number for **North American modules** in Unit type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-39</b> |

SD type NPC numbers listed by unit, module, and NPC Number for **International modules** in Unit type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-31</b> |

**[t]def** - The 3- or 4-digit nonhierarchical NPC number ([s]abc through [u]jkl)

**[u]jkl** - The 3- or 4-digit nonhierarchical NPC number ([t]def through [v]ghi)

**ed-f-gh**  
- Hierarchical NPC number (uv-m-np through ij-k-lm)

**ij-k-lm**  
- Hierarchical NPC number (ed-f-gh through wx-k-qr)

**ed** - Unit number (uv through wx)  
**f** - Module number  
**gh** - NPC number

**nnn** - Total number of alarms

**TOT** - Total

**tttt** - AIS Alarm option programmed for the NPC

**tttt** *Explanation*

**INFO** Information message (for all domestic NPCs)

**MJ** Major alarm (for all domestic NPCs)

**MN** Minor alarm (for domestic non-SLC type NPCs)

**--** Unequipped

Digital Signal Processing Platform NPCs that run applications will also cause dashes to be produced for **tttt**.

**UEQD** - Unequipped

**mmmm** - Error condition code

**mmmm** *Explanation*

**IDNV** Invalid CEPT NPC

**IDNV** Selectable AIS not valid for specified NPC(s) type

**IDNV** All NPC(s) are either not valid or not grown



## **RTRV,PRMTR,EQPT,NPC,RT,DL**

### **QUERY NETWORK PROCESSING CIRCUIT PARAMETER**

#### **Explanation Of Command**

This message requests a printout of the values for a specified facility performance parameter for a single network processing circuit (NPC), a range of circuits, or a SLC® carrier remote terminal or Digital Carrier Line Unit.

These values may be cleared at any time by using the UTL,CLR,ALL command. This message requests a printout of the values for a specified facility performance parameter for a single network processing circuit (NPC) or a range of circuits.

These values may be cleared at any time by using the INIT,REG,ALL command. This message also reports on the CEPT BER status of NPCs. The responses generated by this command are determined by the number of NPCs addressed in the command.

- If a single NPC is addressed in the input command then one message, either a completion or denial, will be generated for the addressed NPC. DACS II will always deny invalid commands to specifically addressed NPCs.
- If a range of NPCs is addressed in the input command, no denial response will be generated.

#### **Command**

#### **Nonhierarchical**

[I.56041]

**RTRV-PRMTR-EQPT: [<xy>]: [NPC- [s]abc[&&- [t]def]]: [ww]: \**  
**<parameter>: [{RT|DL}- ffff];**

## **Hierarchical**

---

[I.56041]

RTRV-PRMTR-EQPT:[<xy>]:[NPC-uv-m-np[&&&-wx-k-qr]]:[ww]:\  
<parameter>:[{RT|DL}-ffff];

## **Completion Message**

---

## **Nonhierarchical**

---

[O.56041]

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC-[s]abc[&&- [t]def]:[ww]:<parameter> \
COMPLD
 /* [O.56041] */
 /* <parameter>:xxxxxx */
 "xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx, \
xxxxxx"
 "xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx, \
xxxxxx"
 "xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx, \
xxxxxx"
 "xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx, \
xxxxxx"
 /* NPC-[s]jjj[&&- [t]kkk],TOTAL-nnnn */
 "[s]jjj[&&[t]kkk],nnnn"
>
 .
 .
 .
>
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC-[s]abc[&&- [t]def]:[ww]:<parameter> \
COMPLD
 /* [O.56041] */
 /* <parameter>:xxxxxx */
 "xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx, \
xxxxxx"
 "xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx, \
xxxxxx"
 "xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx, \
xxxxxx"
 "xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx,xxxxxx, \
xxxxxx"
 /* NPC-[s]ooo[&&- [t]ppp],TOTAL-nnnn */
 "[s]ooo[&&[t]ppp],nnnn"
>
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC-[s]abc[&&- [t]def]:[ww]:<parameter> \
COMPLD
;

```

**Note:** The above message applies to domestic Facility Terminating Modules (FTMs) and parameters other than ER and BER.

[O.56041]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC-[s]abc[&&-[t]def]:[ww]:<parameter> \
COMPLD
/* [O.56041] */
/* <parameter>:xxxxx */
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
/* NPC-[s]jjj[&&-[t]kkk],TOTAL-nnnn */
"[s]jjj[&&[t]kkk],nnnn"
>
.
.
.
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC-[s]abc[&&-[t]def]:[ww]:<parameter> \
COMPLD
/* [O.56041] */
/* <parameter>:xxxxx */
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
/* NPC-[s]ooo[&&-[t]ppp],TOTAL-nnnn */
"[s]ooo[&&[t]ppp],nnnn"
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC-[s]abc[&&-[t]def]:[ww]:<parameter> \
COMPLD
;
```

**Note:** The above message applies to DS3/HDS3 modules (i.e., a MXR/HMXR) and parameters other than ER and BER.

[O.56041]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::[ww]:<parameter>:{RT|DL}-ffff COMPLD
/* [O.56041] */
/* Mode of operation */
"g[g]"
/* Digroup name,NPC Number,Parameter count */
["DGA,[s]aaa,xxxxx"]
["DGB,[s]bbb,xxxxx"]
["DGC,[s]ccc,xxxxx"]
["DGD,[s]ddd,xxxxx"]
["DGP,[s]ppp,xxxxx"]
;
```

**Note:** The above message applies to a SLC Carrier Remote Terminal (RT) or Digital Carrier Line Unit (DCLU) and parameters other than ER and BER.

[O.56041]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC-[s]abc:[ww]:<parameter> COMPLD
/* [O.56041] */
/* <parameter>:xxxxx */
"xxxxx"
;
```

**Note:** The above message applies to a single NPC and parameters other than ER and BER.

[O.56041]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC-[s]abc:[ww]:<parameter> COMPLD
/* [O.56041] */
/* <parameter>:xx */
"xx"
;
```

**Note:** The above message applies to a single North American NPC and parameter ER or BER, or for the single CEPT NPC and parameter BER.

[O.56043]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC-[s]abc[&&-[t]def]:[ww]:<parameter> \
COMPLD
/* [O.56043] */
/* NPC-[s]jjj[&&-[t]kkk],TOTAL-nnnn */
"[s]jjj[&&[t]kkk],nnnn"
/* TOTAL:nnnn */
"0000"
;
```

[O.56042]

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC-[s]abc[&&- [t]def]:[ww]:{ER|BER} COMPLD
/* [O.56042] */
/* {ER|BER}:xx */
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
/* NPC-[s]jjj[&&- [t]kkk],TOTAL-nnnn */
"[s]jjj[&&[t]kkk],nnnn"
>
.
.
.
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC-[s]abc[&&- [t]def]:[ww]:{ER|BER} \
COMPLD
/* [O.56042] */
/* {ER|BER}:xx */
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
/* NPC-[s]ooo[&&- [t]ppp],TOTAL-nnnn */
"[s]ooo[&&[t]ppp],nnnn"
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC-[s]abc[&&- [t]def]:[ww]:{ER|BER} \
COMPLD
;

```

**Note:** The above message applies to domestic Facility Terminating Module (FTM) and either parameter ER or BER.

[O.56042]

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC-[s]abc[&&- [t]def]:[ww]:{ER|BER} \
COMPLD
/* [O.56042] */
/* {ER|BER}:xx */
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
/* NPC-[s]jjj[&&- [t]kkk],TOTAL-nnnn */
"[s]jjj[&&[t]kkk],nnnn"
>
.
.
.
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC-[s]abc[&&- [t]def]:[ww]:{ER|BER} \
COMPLD
/* [O.56042] */
/* {ER|BER}:xx */
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
/* NPC-[s]ooo[&&- [t]ppp],TOTAL-nnnn */
"[s]ooo[&&[t]ppp],nnnn"
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC-[s]abc[&&- [t]def]:[ww]:{ER|BER} \
COMPLD
;
```

**Note:** The above message applies to DS3/HDS3 modules (i.e., a MXR/HMXR) and either parameter ER or BER.

[O.56042]

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::[ww]:{ER|BER}:{RT|DL}-ffff COMPLD
/* [O.56042] */
/* Mode of operation */
"g[g]"
/* Digroup name,NPC Number,Parameter count */
["DGA,[s]aaa,xx"]
["DGB,[s]bbb,xx"]
["DGC,[s]ccc,xx"]
["DGD,[s]ddd,xx"]
["DGP,[s]ppp,xx"]
;
```

**Note:** The above message applies to a SLC Carrier Remote Terminal (RT) or Digital Carrier Line Unit (DCLU) and either parameter ER or BER.

## Hierarchical

[O.56041]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC-uv-m-np[&&-wx-k-qr]:[ww]:<parameter>\
COMPLD
/* [O.56041] */
/* <parameter>:xxxxx */
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx, \
xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx, \
xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx, \
xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx, \
xxxxx"
/* NPC-uv-m-kl[&&-uv-m-pq],TOTAL-nnnn */
"uv-m-kl[&&-uv-m-pq],nnnn"
>
.
.
.
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC-uv-m-np[&&-wx-k-qr]:[ww]:<parameter>\
COMPLD
/* [O.56041] */
/* <parameter>:xxxxx */
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx, \
xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx, \
xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx, \
xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx, \
xxxxx"
/* NPC-uv-m-kl[&&-uv-m-pq],TOTAL-nnnn */
"uv-m-kl[&&-uv-m-pq],nnnn"
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC-uv-m-np[&&-wx-k-qr]:[ww]:<parameter>\
COMPLD
;
```

**Note:** The above message applies to domestic Facility Terminating Modules (FTMs) and parameter other than ER and BER.



[O.56041]

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC-uv-m-np[&&&-wx-k-qr]:[ww]:<parameter>\
COMPLD
/* [O.56041] */
/* <parameter>:xxxxx */
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
/* NPC-uv-m-kl[&&&-uv-m-pq],TOTAL-nnnn */
"uv-m-kl[&&&-uv-m-pq],nnnn"
>
.
.
.
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC-uv-m-np[&&&-wx-k-qr]:[ww]:<parameter>\
COMPLD
/* [O.56041] */
/* <parameter>:xxxxx */
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
"xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx,xxxxx"
/* NPC-uv-m-kl[&&&-uv-m-pq],TOTAL-nnnn */
"uv-m-kl[&&&-uv-m-pq],nnnn"
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC-uv-m-np[&&&-wx-k-qr]:[ww]:<parameter>\
COMPLD
;

```

**Note:** The above message applies to DS3/HDS3 modules (i.e., a MXR/HMXR) and parameter other than ER and BER.

[O.56041]

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::[ww]:<parameter>:{RT|DL}-ffff COMPLD
/* [O.56042] */
/* Mode of operation */
"g[g]"
/* Digroup name,NPC Number,Parameter count */
["DGA,uv-m-aa,xxxxx"]
["DGB,uv-m-bb,xxxxx"]
["DGC,uv-m-cc,xxxxx"]
["DGD,uv-m-dd,xxxxx"]
["DGP,uv-m-pp,xxxxx"]
;

```

**Note:** The above message applies to a SLC Carrier Remote Terminal (RT) or Digital Carrier Line Unit (DCLU) and parameters other than ER and BER.

[O.56042]

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC-uv-m-np[&&&-wx-k-qr]:[ww]:{ER|BER} \
COMPLD
/* [O.56042] */
/* {ER|BER}:xx */
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
/* NPC-uv-m-kl[&&&-uv-m-pq],TOTAL-nnnn */
"uv-m-kl[&&&-uv-m-pq],nnnn"
>
.
.
.
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC-uv-m-np[&&&-wx-k-qr]:[ww]:{ER|BER} \
COMPLD
/* [O.56042] */
/* {ER|BER}:xx */
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx,xx,xx,xx"
/* NPC-uv-m-kl[&&&-uv-m-pq],TOTAL-nnnn */
"uv-m-kl[&&&-uv-m-pq],nnnn"
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC-uv-m-np[&&&-wx-k-qr]:[ww]:{ER|BER} \
COMPLD
;

```

**Note:** The above message applies to domestic Facility Terminating Module (FTM) and either parameter ER or BER.

[O.56042]

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC-uv-m-np[&&&-wx-k-qr]:[ww]:{ER|BER} \
COMPLD
/* [O.56042] */
/* {ER|BER}:xx */
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
/* NPC-uv-m-kl[&&&-uv-m-pq],TOTAL-nnnn */
"uv-m-kl[&&&-uv-m-pq],nnnn"
>
.
.
.
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC-uv-m-np[&&&-wx-k-qr]:[ww]:{ER|BER}\
COMPLD
/* [O.56042] */
/* {ER|BER}:xx */
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
"xx,xx,xx,xx,xx,xx,xx"
/* NPC-uv-m-kl[&&&-uv-m-pq],TOTAL-nnnn */
"uv-m-kl[&&&-uv-m-pq],nnnn"
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC-uv-m-np[&&&-wx-k-qr]:[ww]:{ER|BER}\
COMPLD
;

```

**Note:** The above message applies to DS3/HDS3 modules (i.e., a MXR/HMXR) and either parameter ER or BER.

[O.56042]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::[ww]:{ER|BER}:{RT|DL}-ffff COMPLD
/* [O.56042] */
/* Mode of operation */
"g[g]"
/* Digroup name,NPC Number,Parameter count */
["DGA,uv-m-aa,xx"]
["DGB,uv-m-bb,xx"]
["DGC,uv-m-cc,xx"]
["DGD,uv-m-dd,xx"]
["DGP,uv-m-pp,xx"]
;
```

**Note:** The above message applies to a SLC Carrier Remote Terminal (RT) or Digital Carrier Line Unit (DCLU) and either parameter ER or BER.

[O.56041]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC-uv-m-np:[ww]:<parameter> COMPLD
/* [O.56041] */
/* <parameter>:xxxxx */
"xxxxx"
;
```

**Note:** The above message applies to a single NPC and parameter other than ER and BER.

[O.56041]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC-uv-m-np:[ww]:<parameter> COMPLD
/* [O.56041] */
/* <parameter>:xx */
"xx"
;
```

**Note:** The above message applies to a single North American NPC and parameter ER or BER, or to a single CEPT NPC and parameter BER.

[O.56043]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::NPC-uv-m-np[&&&-wx-k-qr]:[ww]:<parameter>\
COMPLD
/* [O.56043] */
/* NPC-uv-m-kl[&&&-uv-m-pq],TOTAL-nnnn */
"uv-m-kl[&&&-uv-m-pq],nnnn"
/* TOTAL:nnnn */
"0000"
;
```

## Denial Message

---

### Nonhierarchical

---

[O.56041.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::[NPC-[s]abc[&&-[t]def]]:[ww]:
<parameter>:[{RT|DL}-ffff] DENY
mmmm
/* [O.56041.01] */
/* <explanation of error condition code> */
;
```

### Hierarchical

---

[O.56041.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::[NPC-uv-m-np[&&&-wx-k-qr]]:[ww]:
<parameter>:[{RT|DL}-ffff] DENY
mmmm
/* [O.56041.01] */
/* <explanation of error condition code> */
;
```

## Autonomous Message

---

Not applicable.

### Explanation Of Parameters

- [s]abc** - The 3- or 4-digit nonhierarchical NPC number, the first number of a range
- [t]def** - The 3- or 4-digit nonhierarchical NPC number, the last number of a range

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number

Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number

Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |



| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- Hierarchical NPC number the last NPC number of a range

**wx-k-qr**

- Hierarchical NPC number denoting end of an NPC range

**uv,wx** - Unit number  
**m,k** - Module number  
**np,qr** - NPC number within the module

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

### parameter

- Facility performance parameter

For domestic frames, the parameter and its period of measurement are chosen from the list below:

| <i>Parameter</i> | <i>Explanation</i>         | <i>Period of measurement</i>                           |
|------------------|----------------------------|--------------------------------------------------------|
| BER              | Bit Error Rate             | Total since "local midnight"                           |
| BPV              | Bipolar Violation          | Total since "local midnight"                           |
| COFA             | Change Of Frame Alignment  | Total since "local midnight"                           |
| CRC              | Cyclic Redundancy Code     | Total since "local midnight"                           |
| ER               | Error Rate                 | Previous 24-hour total<br>(same as BER for D4 framing) |
| ERS              | Errored Seconds            | Previous 24-hour total                                 |
| FRER             | Framing Error              | Total since "local midnight"                           |
| OOF              | Out Of Frame               | Total since "local midnight"                           |
| SERS             | Severe Errored Seconds     | Previous 24-hour total                                 |
| SLIP Slip count  | Previous 24-hour total     |                                                        |
| SAFE             | Shelf Alarm Far End count  | Total since "local midnight"                           |
| SANE             | Shelf Alarm Near End count | Total since "local midnight"                           |

**Note:** If the frame contains NPCs that are provisioned with D4 framing only the ER parameter should be used, the BER parameter should not be used.

A message segment will be omitted for:

- Unequipped FTMs
- Equipped FTMs having no NPCs
- Equipped FTMs with NPCs having zero parameter values.
- DS3/HDS3 modules in case of BPV request
- Equipped CEPT FTM with all NPCs being PA type but with a parameter other than BER.

xxxxxx - Parameter count values

Note that dashes ("-") will be output for NPCs that are not equipped or are provisioned with a type inapplicable to the parameter. If an entire FTM is unequipped or all its NPCs are dashes, the segment is skipped.

xx - BER states

For xx representing North American BER states:

| <i>xx</i> | <i>Explanation</i>                         |
|-----------|--------------------------------------------|
| --        | Unequipped NPC                             |
| CL        | Clear (a facility type NPC without errors) |
| ER        | Error state                                |
| MJ        | Major state                                |
| MN        | Minor state                                |

*RB*ER *Explanation*

|   |          |
|---|----------|
| 1 | Inactive |
| 0 | Active   |

[s]jjj - The Lowest 3- or 4-digit nonhierarchical NPC number in the FTM/MXR/HMXR that contains NPC [s]abc

[t]kkk - The Highest 3- or 4-digit nonhierarchical NPC number in the FTM/MXR/HMXR that contains NPC [s]abc

[s]ooo - The Lowest 3- or 4-digit nonhierarchical NPC number in the FTM/MXR/HMXR that contains NPC [t]def

[t]ppp - The Highest 3- or 4-digit nonhierarchical NPC number in the FTM/MXR/HMXR that contains NPC [t]def

**uv-m-kl**

- Lowest hierarchical NPC number in the FTM/MXR/HMXR that contains NPC  
uv-m-np

**uv-m-pq**

- Highest hierarchical NPC number in the FTM/MXR/HMXR that contains NPC  
uv-m-np

**wx-k-fg**

- Lowest hierarchical NPC number in the FTM/MXR/HMXR that contains NPC  
wx-k-qr

**wx-k-st**

- Highest hierarchical NPC number in the FTM/MXR/HMXR that contains NPC  
wx-k-qr

**RESET** - Reset. Indicates that one of more autonomous resets have occurred

The parameter value for the first NPC is in the first position (upper left corner); first line of the message. The parameter value for the last NPC is located in the lower right corner.

**nnnn** - Cumulative count of NPCs returning nonzero states or values. The last  
nnnn, the one printed out in the message concluding with COMPLD  
gives the total number of NPCs with nonzero states or values over the  
specified range.

If NPCs are in a single FTM, then only one 5-line message is printed.

**DGA** - Digroup A  
**DGB** - Digroup B  
**DGC** - Digroup C  
**DGD** - Digroup D  
**DGP** - Digroup P, the protection digroup

**[s]aaa** - The 3- or 4-digit nonhierarchical digroup A NPC number

**[s]bbb** - The 3- or 4-digit nonhierarchical digroup B NPC number

**[s]ccc** - The 3- or 4-digit nonhierarchical digroup C NPC number

**[s]ddd** - The 3- or 4-digit nonhierarchical digroup D NPC number

**[s]ppp** - The 3- or 4-digit nonhierarchical digroup P NPC number

**ffff** - SLC carrier bank identification number (0000 through 9999)

**g[g]** - Mode of Operation

| <i>[g]g</i> | <i>Explanation</i>                       |
|-------------|------------------------------------------|
| 1           | SLC 96 carrier Mode 1                    |
| 3           | SLC 96 carrier Mode 3                    |
| C           | SLC Series 5 carrier (Feature Package C) |

mmmm - Error condition code

mmmm *Explanation*

|             |                                                                       |
|-------------|-----------------------------------------------------------------------|
| <b>SAOS</b> | Subject entity is out of service                                      |
| <b>ENEQ</b> | Unit is not equipped                                                  |
| <b>SAOS</b> | UC is out of service                                                  |
| <b>SNVS</b> | UC is in service but failed                                           |
| <b>ENEQ</b> | FTMI is not equipped                                                  |
| <b>SAOS</b> | FTMI is out of service                                                |
| <b>ENEQ</b> | NPC is unequipped                                                     |
| <b>SNVS</b> | FTMI is in service but failed                                         |
| <b>SNVS</b> | Unit type error                                                       |
| <b>IDNV</b> | Invalid CEPT NPC                                                      |
| <b>SROF</b> | NPC Failed or Out of Service                                          |
| <b>IDNV</b> | Bank id number not found                                              |
| <b>SNVS</b> | No SAFE alarm for DGP                                                 |
| <b>IDNV</b> | The specified parameter is not applicable to operation mode of the RT |
| <b>IDNV</b> | The parameter specified does not match with the NPC type              |

## **RTRV,PRMTR,EQPT,NPC,SCDG,STATE,RT,DL**

### **UTILITY QUERY SCDG**

#### **Explanation Of Command**

This message requests a printout of the list of SLC<sup>®</sup> carrier digroups (DCLU) terminated on this frame. Additionally, if the STATE option is used on the input message, the system reports the status of the digroup(s) with regard to protection switching, line loopback, and the outstanding alarm states.

For Message O.52322, the appearance order for the RTs and DLs (for digital carrier line unit) is such that the RT with the smallest identification number appears first, followed by the DL that has the same identification number.

If a DL is found without the same identification number, then the RT with the next smallest identification number appears next, and so on.

If an RT (DL) is not terminated on this frame, then the output message only includes the first line of the message with the SLC carrier or DCLU digroup value set to zero.

For Message O.52321 and if the NPC number is entered, the RT or DL id number and the operation mode number are shown in the first output line.

The power/miscellaneous (sss) option shows a SLC 96 carrier RT if it is specified in the ADD::RT command.

The retrofit (RTF) option shows a retrofit SLC carrier RT with FPC.

## Command

---

### Nonhierarchical

---

[I.52321]

RTRV-PRMTR-EQPT:[<xy>]:[NPC-[s]abc]:[ww]:SCDG:[STATE]:[{RT-ffff|\  
DL-ffff|ALL}];

### Hierarchical

---

[I.52321]

RTRV-PRMTR-EQPT:[<xy>]:[NPC-uv-m-np]:[ww]:SCDG:[STATE]\  
:[{RT-ffff|DL-ffff|ALL}];

## Completion Message

---

### Nonhierarchical

---

[O.52321]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::[NPC-[s]abc]:[ww]:SCDG:[STATE]:[{RT|DL}-ffff] \
COMPLD
/* [O.52321] */
/* Total number of digroups */
"mmm"
"[DGA-[t]aaa][,DGB-[t]bbb][,DGC-[t]ccc][,DGD-[t]ddd][,DGP-[t]ppp]"
["PLSW:xxxx,xxxx,xxxx,xxxx,----"]
["LLB:xxxx,xxxx,xxxx,xxxx,xxxx"]
["ALST:xxxx,xxxx,xxxx,xxxx,xxxx"]
[/* Bank id,Mode of operation[, {PWR/MISC Alarm|No Data Link|\
Retrofit(RTF)}] */
["{RT|DL}-ffff,g[g][,{sss|NDL|RTF}]"]
;
```

[O.52322]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::[ww]:SCDG:[STATE]:ALL COMPLD
/* [O.52322] */
/* Total number of SCDG,total number of digroups for the RT/DL */
"llll,mmm"
["[DGA-[t]aaa],[DGB-[t]bbb],[DGC-[t]ccc],[DGD-[t]ddd],[DGP-[t]ppp]"]
["PLSW:xxxx,xxxx,xxxx,xxxx,----"]
["LLB:xxxx,xxxx,xxxx,xxxx,xxxx"]
["ALST:xxxx,xxxx,xxxx,xxxx,xxxx"]
[/* Bank id,Mode of operation[, {PWR/MISC Alarm|No Data Link|\
Retrofit(RTF)}] */]
["{RT|DL}-gggg,g[g][,{sss|NDL|RTF}]"]
[>]
[. . . .]
[. . . .]
[. . . .]
[>]
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV PRMTR EQPT::[ww]:SCDG:[STATE]:ALL COMPLD]
[/* [O.52322] */]
[/* Total number of SCDG,total number of digroups for the RT/DL */]
["llll,mmm"]
["[DGA-[t]aaa],[DGB-[t]bbb],[DGC-[t]ccc],[DGD-[t]ddd],[DGP-[t]ppp]"]
["PLSW:xxxx,xxxx,xxxx,xxxx,----"]
["LLB:xxxx,xxxx,xxxx,xxxx,xxxx"]
["ALST:xxxx,xxxx,xxxx,xxxx,xxxx"]
[/* Bank id,Mode of operation[, {PWR/MISC Alarm|No Data Link|\
Retrofit(RTF)}] */]
["{RT|DL}-hhhh,g[g][,{sss|NDL|RTF}]"]
;
```

## Hierarchical

[O.52321]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::[NPC-uv-m-np]:[ww]:SCDG:[STATE]:[{RT|DL}-ffff] COMPLD
/* [{O.52321}|[O.52322]] */
/* Total number of digroups */
"mmm"
"[DGA-uv-j-aa],[DGB-uv-k-bb],[DGC-uv-l-cc],[DGD-uv-m-dd],[DGP-uv-j-pp]"
["PLSW:xxxx,xxxx,xxxx,xxxx,----"]
["LLB:xxxx,xxxx,xxxx,xxxx,xxxx"]
["ALST:xxxx,xxxx,xxxx,xxxx,xxxx"]
[/* Bank id,Mode of operation[, {PWR/MISC Alarm|Retrofit(RTF)}] */]
["{RT|DL}-ffff,g[g][,{sss|RTF}]"]
;
```



[O.52322]

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::[NPC-uv-m-np]:[ww]:SCDG:[STATE]:ALL COMPLD
/* [O.52322] */
/* Total number of SCDG,total number of digroups for the RT/DL */
"llll,mmm"
["[DGA-uv-j-aa],[DGB-uv-k-bb],[DGC-uv-l-cc],[DGD-uv-m-dd],[DGP-uv-j-pp]"]
["PLSW:xxxx,xxxx,xxxx,xxxx,----"]
["LLB:xxxx,xxxx,xxxx,xxxx,xxxx"]
["ALST:xxxx,xxxx,xxxx,xxxx,xxxx"]
[/* Bank id,Mode of operation[, {PWR/MISC Alarm|No Data Link|\
Retrofit(RTF)}] */]
["{RT|DL}-gggg,g[g][,{sss|NDL|RTF}]"]
[>]
[. . . .]
[. . . .]
[. . . .]
[>]
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
[M RTRV PRMTR EQPT::[NPC-wx-k-qr]:[ww]:SCDG:[STATE]:ALL COMPLD
[/* [O.52322] */]
[/* Total number of SCDG,total number of digroups for the RT/DL */]
["llll,mmm"]
["[DGA-wx-j-aa],[DGB-wx-k-bb],[DGC-wx-l-cc],[DGD-wx-m-dd],[DGP-wx-j-pp]"]
["PLSW:xxxx,xxxx,xxxx,xxxx,----"]
["LLB:xxxx,xxxx,xxxx,xxxx,xxxx"]
["ALST:xxxx,xxxx,xxxx,xxxx,xxxx"]
[/* Bank id,Mode of operation[, {PWR/MISC Alarm|No Data Link|\
Retrofit(RTF)}] */]
["{RT|DL}-hhhh,g[g][,{sss|NDL|RTF}]"]
;

```

## Denial Message

## Nonhierarchical

[O.52321.01]

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::[NPC-[s]abc]:[ww]:SCDG:[STATE]:[{RT-ffff|DL-ffff|\
ALL}] DENY
mmm
/* [O.52321.01] */
/* < explanation of error condition code> */
["UNIT-[q]q"]
["{RT|DL}-hhhh"]
;

```

## Hierarchical

[O.52321.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR EQPT::[NPC-uv-m-np]:[ww]:SCDG:[STATE]:[{RT-ffff|DL-ffff|\
ALL}] DENY
 mmmmm
 /* [O.52321.01] */
 /* < explanation of error condition code> */
["UNIT-[q]q"
["{RT|DL}-hhhh"
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**SCDG** - SLC® carrier digroup

**STATE** - State

Status of protection switching, line loopback, and alarms

**NPC** - Network processing circuit

**[s]abc** - The 3- or 4-digit nonhierarchical DS-type NPC number belonging to FTU (Unit type FT)

The valid values are listed below:

If NPC numbers are expressed in three digits, the valid values are:

DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DS type NPC numbers listed by unit number, Unit Type FT (FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

**uv-m-np**

- Hierarchical DS-type NPC number

uv - Unit number  
m - Module number  
np - NPC number

Valid values are listed below:

DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

|                      |                      |                     |
|----------------------|----------------------|---------------------|
| Unit<br><b>01-16</b> | Module<br><b>1-4</b> | NPC<br><b>01-40</b> |
|----------------------|----------------------|---------------------|

**RT** - Remote terminal

**DL** - Digital carrier line unit (DCLU)

**ffff** - Bank identification number (0000 through 9999)

**ALL** - All

All SLC carrier RTs or DLs on this frame

**gggg, hhhh**

- Bank identification number used in the output message when the NPC number or ALL option was specified in the input message. These bank identification numbers have the same values as ffff.

**MD** - Mode

**g[g]** - Mode of operation

Mode of operation for the RT/DL SLC carrier bank

*g[g] Explanation*

|   |                           |
|---|---------------------------|
| 1 | SLC carrier 96 Mode I     |
| 3 | SLC carrier 96 Mode III   |
| C | SLC carrier, Series 5 FPC |

**llll** - Total number of SLC carrier and DCLU digroups terminated on this frame

**mmm** - Total number of digroups terminated for this bank

**sss** - PWR/MISC alarm option

*sss Explanation*

|     |                                                                |
|-----|----------------------------------------------------------------|
| PMJ | The PWR/MISC alarm from the data link is a power major alarm   |
| PMN | The PWR/MISC alarm from the data link is a power minor alarm   |
| MMJ | The PWR/MISC alarm from the data link is a miscellaneous major |
| MMN | The PWR/MISC alarm from the data link is a miscellaneous minor |

**RTF** - Retrofit

**DGA** - Digroup A of a SLC carrier bank

**DGB** - Digroup B of a SLC carrier bank

**DGC** - Digroup C of a SLC carrier bank

**DGD** - Digroup D of a SLC carrier bank

**DGP** - Digroup P of a SLC carrier bank

**[t]aaa** - The 3- or 4-digit Nonhierarchical DGA NPC number

**[t]bbb** - The 3- or 4-digit Nonhierarchical DGB NPC number

**[t]ccc** - The 3- or 4-digit Nonhierarchical DGC NPC number

**[t]ddd** - The 3- or 4-digit Nonhierarchical DGD NPC number

**[t]ppp** - The 3- or 4-digit Nonhierarchical DGP NPC number

**uv-j-aa,wx-j-aa**

- Hierarchical DGA NPC number

**uv-k-bb,wx-k-bb**

- Hierarchical DGB NPC number

**uv-l-cc,wx-l-cc**

- Hierarchical DGC NPC number

**uv-m-dd,wx-m-dd**

- Hierarchical DGD NPC number

**uv-j-pp,wx-j-pp**

- Hierarchical DGP NPC number

**uv,wx** - Unit number

**j,k,l,m**

- Module number (j=k=l=m for SLC carrier Series 5 FPC RT)

**aa** - NPC number

**bb** - NPC number

**cc** - NPC number

**dd** - NPC number

**pp** - NPC number

**NDL** - No data link

**PLSW** - Protection line switch (status)

xxxx Explanation

SWMR Manually requested PLSW is performing

SWPR Manually requested PLSW is pending

SWAR Automatically requested PLSW is performing

INHB Protection line switch for the digroup is inhibited

NORM Protection line switch status is normal

**LLB** - Line loopback (status)

xxxx Explanation

FRTA LLB request from RT is active

FRTI LLB request from RT is inhibited

TRTA LLB request to RT is active

TRTI LLB request to RT is inhibited

LBPR LLB request to RT is pending

INHB LLB request from and to RT is inhibited

NORM The LLB is not active nor inhibited

**ALST** - Alarm status

xxxx    *Explanation*

MNNE Minor alarm, location near end  
MJNE Major alarm, location near end  
MNFE Minor alarm, location far end  
MJFE Major alarm, location far end  
MNCL Minor alarm, location carrier line  
MJCL Major alarm, location carrier line  
---- No alarm is active

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**mmmm** - Error condition code

**mmmm**    *Explanation*

**ENEQ** Unit is not equipped  
**SAOS** UC is out of service  
**SNVS** UC is in service but failed  
**ENEQ** FTMI is not equipped  
**ENEQ** NPC is unequipped  
**IDNV** Invalid CEPT NPC  
**IDNV** NPC type is not DS type  
**IDNV** Bank id number not found  
**SNVS** NPC is not added

---

## **RTRV,PRMTR,LINK**

---

### **QUERY LINK STATUS AND PROTOCOL**

#### **Explanation Of Command**

---

This message queries the status and protocol parameters of an administrative link, including all virtual circuits of a X.25 link.

#### **Command**

---

[I.55113]

**RTRV-PRMTR-LINK:** [<xy>]:j[mm][&&jnn]:[ww];

#### **Completion Message**

---

[O.55113]

```
<xy> yy-mm-dd hh:mm:ss [<link number>]
M RTRV PRMTR LINK::j:[ww] COMPLD
/* [0.55113] */
/* Protocol */
"S"
/* Baud:Backspace:Alarm:Enq/Ack:Xon/Xoff:Mode,Software,Hardware status */
"bb:e:k:q:x:m,s,hh"
;
```

**Note:** The above message applies to the Snider protocol.

[O.55113]

```
<xy> yy-mm-dd hh:mm:ss [<link number>]
M RTRV PRMTR LINK::j:[ww] COMPLD
/* [O.55113] */
/* Protocol */
"x"
/* Baud:Backspace:Alarm:Enq/Ack:Xon/Xoff:Mode,Software,Hardware status */
"bb::k::m,xxxx,hh"
/* Data Link Layer Parameters:Frame address */
"K-b,T1-eee,T3-ggg,N2-aa:{A|B}"
/* Packet Layer Parameters */
"T20-iii,R20-nn,DBIT-v"
/* PVC and SVC range:PVC and SVC group number */
"ppss:gghh"
;
```

**Note:** The above message applies to the X.25 protocol when virtual circuit is not specified.

[O.55113]

```
<xy> yy-mm-dd hh:mm:ss [<link number>]
M RTRV PRMTR LINK::jmm:[ww] COMPLD
/* [O.55113] */
/* Protocol */
"x"
/* Baud:Backspace:Alarm:Enq/Ack:Xon/Xoff:Mode,Software,Hardware status */
"bb::k::m,s,hh"
/* Data Link Layer Parameters:Frame Address */
"K-b,T1-eee,T3-ggg,N2-aa:{A|B}"
/* Packet Layer Parameters */
"W-c,P-ddd,T20-iii,T22-jjj,T23-kkk,T25-lll,T26-mmm,R20-nn,R22-p,R23-q,R25-r,
DBIT-v"
/* PVC and SVC range:PVC and SVC group number */
"ppss:gghh"
;
```

**Note:** The above message applies to the X.25 protocol when a single virtual circuit is specified.



[O.55113]

```
<xy> yy-mm-dd hh:mm:ss [<link number>]
M RTRV PRMTR LINK::jmm&jnn:[ww] COMPLD
/* [O.55113] */
/* Link:Protocol */
"lmm:X"
/* Baud:Backspace:Alarm:Enq/Ack:Xon/Xoff:Mode,Software,Hardware status */
"bb::k::m,s,hh"
/* Data Link Layer Parameters:Frame Address */
"K-b,T1-eee,T3-ggg,N2-aa:{A|B}"
/* Packet Layer Parameters */
"W-c,P-ddd,T20-iii,T22-jjj,T23-kkk,T25-lll,T26-mmm,R20-nn,R22-p,R23-q,R25-r,
DBIT-v"
>
.
.
.
>
<xy> yy-mm-dd hh:mm:ss [<link number>]
M RTRV PRMTR LINK::jmm&jnn:[ww] COMPLD
/* [O.55113] */
/* Link:Protocol */
"lmm:X"
/* Baud:Backspace:Alarm:Enq/Ack:Xon/Xoff:Mode,Software,Hardware status */
"bb::k::m,s,hh"
/* Data Link Layer Parameters:Frame Address */
"K-b,T1-eee,T3-ggg,N2-aa:{A|B}"
/* Packet Layer Parameters */
"W-c,P-ddd,T20-iii,T22-jjj,T23-kkk,T25-lll,T26-mmm,R20-nn,R22-p,R23-q,R25-r,
DBIT-v"
;
```

**Note:** The above message applies to the X.25 protocol when a range of virtual circuits is specified.

[O.55113]

```
<xy> yy-mm-dd hh:mm:ss [<link number>]
M RTRV PRMTR LINK::j:[ww] COMPLD
/* [O.55113] */
/* Protocol */
"M"
/* Baud:Backspace:Alarm:Enq/Ack:Xon/Xoff:Mode,Software,Hardware status */
"bb::k::m,s,hh"
;
```

**Note:** The above message applies to the Modified Snider protocol.

[O.55113]

```
<xy> yy-mm-dd hh:mm:ss [<link number>]
M RTRV PRMTR LINK::j:[ww] COMPLD
 /* [0.55113] */
 /* Protocol */
 "T"
 /* Baud:Backspace:Alarm:Enq/Ack:Xon/Xoff:Mode,Software,Hardware status */
 "bb::k::m,s,hh"
 /* Application:Layer 2 address:Polling time */
 ["{ASCS|ASCD}:aa:ttt"]
 ["PM:aa:ttt"]
;
```

**Note:** The above message applies to the TABS protocol.

### Denial Message

---

[O.55113.01]

```
<xy> yy-mm-dd hh:mm:ss [<link number>]
M RTRV PRMTR LINK::j[mm][&&jnn]:[ww]: DENY
 mmmm
 /* [0.55113.01] */
 /* <explanation of error condition code> */
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

**j[mm]** - Administrative link number  
**jnn** - Administrative link number

**j** - Physical link number (1 through 6)  
**mm** - First virtual circuit (VC) number of the VC range mm-nn  
(01 through 16, j must be 5 or 6)  
**nn** - Last virtual circuit (VC) number of the VC range mm-nn  
(01 through 16, j must be 5 or 6)

**S** - Snider  
**X** - X.25  
**M** - Modified Snider  
**T** - TABS

**bb** - Baud rate. For the physical link j alarm class.

| <b>bb</b> | <i>Baud rate</i>                |
|-----------|---------------------------------|
| 03        | 300 b/s                         |
| 06        | 600 b/s                         |
| 12        | 1200 b/s (default for CIU link) |
| 24        | 2400 b/s                        |
| 48        | 4800 b/s                        |
| 96        | 9600 b/s                        |
| 00        | X.25 links                      |

**Note:** X.25 links are set up to receive external timing only.

**e** - Backspace character echo

| <b>e</b> | <i>Explanation</i>            |
|----------|-------------------------------|
| 0        | Backspace is echoed (default) |
| 1        | Backspace is not echoed       |

**k** - Failure of the X.25 link

| <b>k</b> | <i>Explanation</i>    |
|----------|-----------------------|
| 1        | Minor alarm (default) |
| 2        | Major alarm           |

**q** - ENQ/ACK Protocol Enable/Disable Control

| <b>q</b> | <i>ENQ/ACK Protocol State</i> |
|----------|-------------------------------|
| 0        | Disabled                      |
| 1        | Enabled (default)             |

**x** - XON/XOFF Protocol Enable/Disable Control

| <b>x</b> | <i>XON/XOFF Protocol State</i> |
|----------|--------------------------------|
| 0        | Disabled (default)             |
| 1        | Enabled                        |

**m** - Mode

| <b>m</b> | <i>Status</i>              |
|----------|----------------------------|
| 0        | Idle                       |
| 1        | Input message in progress  |
| 2        | Output message in progress |

**s** - Status

This status applies to the following protocols:

Snider

### Modified Snider

### X.25 (Single or Range of Virtual Circuits)

TABS

| S | Explanation |
|---|-------------|
|---|-------------|

0 In service

1 Out-of-service (OOS)

**xxxx** - Virtual circuit (VC) status (hexadecimal). Range 0000 through FFFF.

This status applies to the X.25 protocol. A four-digit hexadecimal number will be output in the protocol field whenever a specific VC number is not entered. Each digit represents four bits and each bit is associated with a particular VC. The four hexadecimal digits therefore represent 16 VCs. The bits are assigned to VCs from right to left in increasing order of VC number. That is, bit 1 represents VC 1 and bit 16 represents virtual circuit 16. See below where VC16 marks the position of the bit representing virtual circuit 16 and VC01 similarly marks the position of the bit representing VC 1.

```
hex binary
xxxx bbbbbbbbbbbbbbbb
 ^ ^
 VC16 <--VC01
```

The interpretation of the value of a particular bit is given in the explanation of variable s above. Some specific examples of the output are interpreted below.

| xxxx | binary expansion | Explanation                             |
|------|------------------|-----------------------------------------|
| 0000 | 0000000000000000 | All 16 VCs in service                   |
| 0001 | 0000000000000001 | VC 1 OOS, all others in service         |
| 0002 | 0000000000000010 | VC 2 OOS, all others in service         |
| 8004 | 1000000000000100 | VCs 16 and 3 OOS, all others in service |
| FFFF | 1111111111111111 | All VCs are OOS                         |

**hh** - Hardware status

## hh Explanation

### 03 Link hardware in service

## 04 Link hardware out of service

05 Link hardware tested for autonomous restoral

**ppss** - Virtual circuit range

**pp** - Range of permanent virtual circuits (PVCs).

**ss** - Range of switched virtual circuits (SVCs).

The sum of the number of PVCs and SVCs must be equal to 16.

Table 1 shows the default values for these fields.

Table 1 and Table 2 show the acceptable values for these fields, allowing for an LCN numbering scheme of 00-255.

TABLE 1

| "pp" | "ss" | Number<br>of PVCs | Number<br>of SVCs | Starting LCN for first<br>PVC Channel | Starting LCN for first<br>SVC Channel |
|------|------|-------------------|-------------------|---------------------------------------|---------------------------------------|
| 00   | 16   | 00                | 16                | --                                    | 01                                    |
| 01   | 15   | 01                | 15                | 01                                    | 02                                    |
| 02   | 14   | 02                | 14                | 01                                    | 03                                    |
| 03   | 13   | 03                | 13                | 01                                    | 04                                    |
| 04   | 12   | 04                | 12                | 01                                    | 05                                    |
| 05   | 11   | 05                | 11                | 01                                    | 06                                    |
| 06   | 10   | 06                | 10                | 01                                    | 07                                    |
| 07   | 09   | 07                | 09                | 01                                    | 08                                    |
| 08   | 08   | 08                | 08                | 01                                    | 09                                    |
| 09   | 07   | 09                | 07                | 01                                    | 10                                    |
| 10   | 06   | 10                | 06                | 01                                    | 11                                    |
| 11   | 05   | 11                | 05                | 01                                    | 12                                    |
| 12   | 04   | 12                | 04                | 01                                    | 13                                    |
| 13   | 03   | 13                | 03                | 01                                    | 14                                    |
| 14   | 02   | 14                | 02                | 01                                    | 15                                    |
| 15   | 01   | 15                | 01                | 01                                    | 16                                    |
| 16   | 00   | 16                | 00                | 01                                    | --                                    |

TABLE 2

| "pp"                | "ss" | Number<br>of PVCs | Number<br>of SVCs | Starting LCN for first<br>PVC Channel | Starting LCN for first<br>SVC Channel |
|---------------------|------|-------------------|-------------------|---------------------------------------|---------------------------------------|
| $0 \leq nn \leq 48$ |      |                   |                   |                                       |                                       |
| 20                  | nn   | 00                | 16                | --                                    | nn                                    |
| 21                  | nn   | 01                | 15                | nn                                    | nn+1                                  |
| 22                  | nn   | 02                | 14                | nn                                    | nn+2                                  |
| 23                  | nn   | 03                | 13                | nn                                    | nn+3                                  |
| 24                  | nn   | 04                | 12                | nn                                    | nn+4                                  |
| 25                  | nn   | 05                | 11                | nn                                    | nn+5                                  |
| 26                  | nn   | 06                | 10                | nn                                    | nn+6                                  |
| 27                  | nn   | 07                | 09                | nn                                    | nn+7                                  |
| 28                  | nn   | 08                | 08                | nn                                    | nn+8                                  |
| 29                  | nn   | 09                | 07                | nn                                    | nn+9                                  |
| 30                  | nn   | 10                | 06                | nn                                    | nn+10                                 |
| 31                  | nn   | 11                | 05                | nn                                    | nn+11                                 |
| 32                  | nn   | 12                | 04                | nn                                    | nn+12                                 |
| 33                  | nn   | 13                | 03                | nn                                    | nn+13                                 |
| 34                  | nn   | 14                | 02                | nn                                    | nn+14                                 |
| 35                  | nn   | 15                | 01                | nn                                    | nn+15                                 |
| 36                  | nn   | 16                | 00                | nn                                    | --                                    |
| 40                  | nn   | 00                | 16                | --                                    | nn+64                                 |
| 41                  | nn   | 01                | 15                | nn+64                                 | nn+65                                 |
| 42                  | nn   | 02                | 14                | nn+64                                 | nn+66                                 |
| 43                  | nn   | 03                | 13                | nn+64                                 | nn+67                                 |
| 44                  | nn   | 04                | 12                | nn+64                                 | nn+68                                 |
| 45                  | nn   | 05                | 11                | nn+64                                 | nn+69                                 |
| 46                  | nn   | 06                | 10                | nn+64                                 | nn+70                                 |
| 47                  | nn   | 07                | 09                | nn+64                                 | nn+71                                 |
| 48                  | nn   | 08                | 08                | nn+64                                 | nn+72                                 |
| 49                  | nn   | 09                | 07                | nn+64                                 | nn+73                                 |
| 50                  | nn   | 10                | 06                | nn+64                                 | nn+74                                 |
| 51                  | nn   | 11                | 05                | nn+64                                 | nn+75                                 |
| 52                  | nn   | 12                | 04                | nn+64                                 | nn+76                                 |
| 53                  | nn   | 13                | 03                | nn+64                                 | nn+77                                 |
| 54                  | nn   | 14                | 02                | nn+64                                 | nn+78                                 |
| 55                  | nn   | 15                | 01                | nn+64                                 | nn+79                                 |
| 56                  | nn   | 16                | 00                | nn+64                                 | --                                    |

TABLE 2 (continued)

| "pp"                | "ss" | Number<br>of PVCs | Number<br>of SVCs | Starting LCN for first<br>PVC Channel | Starting LCN for first<br>SVC Channel |
|---------------------|------|-------------------|-------------------|---------------------------------------|---------------------------------------|
| $0 \leq nn \leq 48$ |      |                   |                   |                                       |                                       |
| 60                  | nn   | 00                | 16                | --                                    | nn+128                                |
| 61                  | nn   | 01                | 15                | nn+128                                | nn+129                                |
| 62                  | nn   | 02                | 14                | nn+128                                | nn+130                                |
| 63                  | nn   | 03                | 13                | nn+128                                | nn+131                                |
| 64                  | nn   | 04                | 12                | nn+128                                | nn+132                                |
| 65                  | nn   | 05                | 11                | nn+128                                | nn+133                                |
| 66                  | nn   | 06                | 10                | nn+128                                | nn+134                                |
| 67                  | nn   | 07                | 09                | nn+128                                | nn+135                                |
| 68                  | nn   | 08                | 08                | nn+128                                | nn+136                                |
| 69                  | nn   | 09                | 07                | nn+128                                | nn+137                                |
| 70                  | nn   | 10                | 06                | nn+128                                | nn+138                                |
| 71                  | nn   | 11                | 05                | nn+128                                | nn+139                                |
| 72                  | nn   | 12                | 04                | nn+128                                | nn+140                                |
| 73                  | nn   | 13                | 03                | nn+128                                | nn+141                                |
| 74                  | nn   | 14                | 02                | nn+128                                | nn+142                                |
| 75                  | nn   | 15                | 01                | nn+128                                | nn+143                                |
| 76                  | nn   | 16                | 00                | nn+128                                | --                                    |
| 80                  | nn   | 00                | 16                | --                                    | nn+192                                |
| 81                  | nn   | 01                | 15                | nn+192                                | nn+193                                |
| 82                  | nn   | 02                | 14                | nn+192                                | nn+194                                |
| 83                  | nn   | 03                | 13                | nn+192                                | nn+195                                |
| 84                  | nn   | 04                | 12                | nn+192                                | nn+196                                |
| 85                  | nn   | 05                | 11                | nn+192                                | nn+197                                |
| 86                  | nn   | 06                | 10                | nn+192                                | nn+198                                |
| 87                  | nn   | 07                | 09                | nn+192                                | nn+199                                |
| 88                  | nn   | 08                | 08                | nn+192                                | nn+200                                |
| 89                  | nn   | 09                | 07                | nn+192                                | nn+201                                |
| 90                  | nn   | 10                | 06                | nn+192                                | nn+202                                |
| 91                  | nn   | 11                | 05                | nn+192                                | nn+203                                |
| 92                  | nn   | 12                | 04                | nn+192                                | nn+204                                |
| 93                  | nn   | 13                | 03                | nn+192                                | nn+205                                |
| 94                  | nn   | 14                | 02                | nn+192                                | nn+206                                |
| 95                  | nn   | 15                | 01                | nn+192                                | nn+207                                |
| 96                  | nn   | 16                | 00                | nn+192                                | --                                    |

**gghh** - Virtual circuit group number

**gg** - Group number of all PVCs

**hh** - Group number for all SVCs (00 through 15)

**APPL** - Application layer

**ASCS** - Alarm surveillance and control, summary

**ASCD** - Alarm surveillance and control, detailed

**PM** - Performance monitoring

**aa** - Layer 2 address

**ttt** - Polling time

**K** - Parameter designating the maximum number of outstanding I-frames

**b** - Maximum number of outstanding I-frames (1 through 7). Default is 7

**T1** - Timer number 1

**eee** - Acknowledgment timer (2 through 20 seconds). Default is 3 seconds

**T3** - Timer number 3

**ggg** - Disconnect (or Idle channel) timer (4 through 120 seconds).  
Default is 26 seconds

**N2** - Parameter designating the maximum number of attempts to complete  
a transmission

**aa** - Maximum number of frame transmissions (2 through 16).  
(including original transmission). Default is 7

**A** - Data link layer frame address A

**B** - Data link layer frame address B



- W** - Parameter designating the window size
- c** - Window size (1 through 7). Default is 2
- P** - Parameter designating the packet size
- ddd** - Packet size P (ddd) can be 128, 256, or 512 octets. Default is 128 octets
- T20** - Timeout number 20 (Restart request timer)
- iii** - Restart request time limit (10 through 180 seconds). Default is 180 seconds
- T22** - Timeout number 22 (Reset request timer)
- jjj** - Reset request time limit (10 through 180 seconds). Default is 180 seconds
- T23** - Timeout number 23 (Clear request timer)
- kkk** - Disconnect (or Idle channel) time limit (10 through 180 seconds). Default is 180 seconds
- T25** - Timeout number 25 (Data packet acknowledgement timer)
- lll** - Data packet acknowledgement time limit (10 through 200 seconds). Default is 200 seconds
- T26** - Timeout number 26 (Interrupt response timer)
- mmm** - Interrupt response time limit (10 through 180 seconds). Default is 180 seconds
- R20-nn** - Restart request retransmission counter (1 through 10). Default is 1
- R22-p** - Reset request retransmission counter (1 through 3). Default is 1
- R23-q** - Clear request retransmission counter (1 through 10). Default is 1
- R25-r** - Data packet retransmission counter (0 through 3). Default is 0
- DBIT** - D-bit
- v** - X.25 d-bit setting

**v**      *Explanation*

- 0      Off (unset) (acknowledgement done from local DTE). Default
- 1      On (set) (acknowledgement done from remote DTE)

DBIT is valid only on a per link basis and will be denied on an individual virtual circuit.

mmm - Error condition code

mmm *Explanation*

**IDNV** Virtual circuit is not specified for X.25 link

**IDNV** Invalid link number specified

## **RTRV,PRMTR,MACRO,ATTR,ALL**

### **QUERY MACRO ATTRIBUTES**

#### **Explanation Of Command**

This message queries the macro attributes associated with all personally-owned macros and any public macros. The frame administrator can query ALL the macro attributes of any macro, public or private.

For each macro, DACS II lists:

- The macro name
- The user who owns the macro
- The number of parameters in the macro
- The language used
- The amount of space used by the macro.

#### **Command**

[I.54211]

**RTRV-PRMTR-MACRO:[<xy>]::[ww]:ATTR:[{<user id>|ALL}];**

### Completion Message

---

[O.54211]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR MACRO:::[ww]:ATTR:[{<user id>|ALL}] COMPLD
/* [0.54211] */
/* User id,Macro name,Language,Parameter total,\
Macro space used, NPC Addressing Scheme */
"<user id>,<name>,{P|M},tt,nnn,{E|X|H}"
.....
.....
"<user id>,<name>,{P|M},tt,nnn,{E|X|H}"
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR MACRO:::[ww]:ATTR:[{<user id>|ALL}] COMPLD
/* [0.54211] */
/* User id,Macro name,Language,Parameter total,\
Macro space used, NPC Addressing Scheme */
"<user id>,<name>,{P|M},tt,nnn,{E|X|H}"
.....
.....
"<user id>,<name>,{P|M},tt,nnn,{E|X|H}"
;
```

[O.54212]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR MACRO:::[ww]:ATTR:[{<user id>|ALL}] COMPLD
/* [0.54212] */
"NONE"
;
```

### Denial Message

---

[O.54211.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR MACRO:::[ww]:ATTR:[{<user id>|ALL}] DENY
mmmm
/* [0.54211.01] */
/* <explanation of error condition code> */
;
```

### Autonomous Message

---

Not applicable.

## **Explanation Of Parameters**

---

**ATTR** - Attributes

**user id**

- Query the specified user's private and public macro attributes

User login identification is two to eight alphabetic characters.

**ALL** - Query all private and public macros' attributes (used by the frame administrator only)

**MACRO** - The keyword used to indicate that the "name" shown is a macro name. A Macro is a collection of DACS II commands that can be executed as a group.

**name** - The macro name which is a string of uppercase alphanumeric characters from one to seven characters long. The first character must be an alphabetic character.

A macro name start with the character "P" is a public macro. Only the frame administrator is allowed to create a public macro.

**LANG** - Language

**M** - Man-Machine Language

**P** - Program Documentation Standard

**PRMTR** - Macro parameters

**tt** - Total number of macro parameters used (01 - 10)

**SPACE** - Macro space

**nnn** - Macro space used by the macro in percentage of the user macro space allocation (000 - 100)

**NPCAD** - NPC addressing scheme

**E** - 3-digit extended (nonhierarchical) NPC addressing scheme

**X** - 4-digit extended (nonhierarchical) NPC addressing scheme

**H** - Hierarchical NPC addressing scheme, i.e., address the NPC by using the unit number, module number, and NPC number within the module.

mmm - Error condition code

| mmm | <i>Explanation</i> |
|-----|--------------------|
|-----|--------------------|

|             |                                            |
|-------------|--------------------------------------------|
| <b>SNVS</b> | Command is Frame administrator (DAX) only. |
|-------------|--------------------------------------------|

|             |                     |
|-------------|---------------------|
| <b>SNVS</b> | User does not exist |
|-------------|---------------------|

|             |                                     |
|-------------|-------------------------------------|
| <b>SNVS</b> | No user is logged in on the link/vc |
|-------------|-------------------------------------|

## **RTRV,PRMTR,MACRO,MAP,SPACE,ALL,SYSTEM**

### **UTILITY QUERY MACRO/MAP SPACE**

#### **Explanation Of Command**

This message requests the amount of space that the user's alternate map or macro requires and how much space is still available.

The frame administrator can query for all user's macro or alternate map space requirements and for the system space requirements and allocation.

In summary, a user can query his/her own alternate map or macro space, but only the frame administrator can use the ALL and SYSTEM options of the command to query space owned by another user.

#### **Command**

[I.54221]

```
RTRV-PRMTR- {MACRO|MAP}: [<xy>]::[ww]:SPACE:[{<user id>|ALL|\
SYSTEM}];
```

#### **Completion Message**

[O.54221]

```
<xy> yy-mm-dd hh:mm:ss <link number>
M RTRV PRMTR {MACRO|MAP}:::[ww]:SPACE:[{<user id>|SYSTEM}] \
COMPLD
/* [0.54221] */
/* Space allocated, Space available */
"nnn,xxx"
;
```

[O.54222]

```
<xy> yy-mm-dd hh:mm:ss <link number>
M RTRV PRMTR {MACRO|MAP}:::[ww]:SPACE:ALL COMPLD
/* [O.54222] */
/*Space allocated */
"nnn"
/* User name,Space available */
"<user id>,xxx"
"<user id>,xxx"

"<user id>,xxx"
>

>
<xy> yy-mm-dd hh:mm:ss <link number>
M RTRV PRMTR {MACRO|MAP}:::[ww]:SPACE:ALL COMPLD
/* [O.54222] */
/*Space allocated */
"nnn"
/* User name,Space available */
"<user id>,xxx"
"<user id>,xxx"

"<user id>,xxx"
;
```

### Denial Message

---

[O.54221.01]

```
<xy> yy-mm-dd hh:mm:ss <link number>
M RTRV PRMTR {MACRO|MAP}:::[ww]:SPACE:[{<user id>|ALL|\
SYSTEM}] DENY
mmmm
/* [O.54221.01] */
/* <explanation of error condition code> */
;
```

### Autonomous Message

---

Not applicable.



### **Explanation Of Parameters**

---

**MAP** - Map

**MACRO** - Macro

**USER** - User

**user id**

- query the specified user's macro/map space status.

User login identification is two to eight alphabetic characters.

**ALL** - query all users' macro/map space status.

**SYSTEM** - query the system macro/map space status.

**nnn** - percentage of macro/map space allocated (000 to 100%). If user ID or ALL option is used, nnn is the user macro/map space allocation percentage. If SYSTEM option is used, nnn is the percentage of system macro/map space allocated, and it is always 100 (i.e., 100%).

**AVAIL** - Percentage of space available.

**xxx** - percentage of user or system macro/map space still available (000 to 100%)

**mmmm** - Error condition code

**mmmm** *Explanation*

**SNVS** Command is Frame administrator (DAX) only.

**SNVS** User does not exist

**SNVS** No user is logged in on the link/vc

## **RTRV,PRMTR,MAP,ATTR,ALL**

### **UTILITY QUERY MAP**

#### **Explanation Of Command**

This message requests the following information on the user's alternate map:

- User identifier
- Status of the map
- Amount of space used by the map.

Only the administrator can request information on other users or request ALL alternate maps on the DACS II frame.

#### **Command**

[I.54201]

**RTRV-PRMTR-MAP:** [<xy>]: : [ww]: **ATTR:** [{ALL|<user id>|<name>}];

**Note:** Only the DACS II frame administrator can use the ALL option.

### Completion Message

---

[O.54201]

```
<xy> yy-mm-dd hh:mm:ss <link number>
M RTRV PRMTR MAP::[ww]:ATTR:[{ALL|<user id>|<name>}] COMPLD
/* [O.54201] */
/* <user id>, <map name>, <status>, <space> */
"<user id>,<name>,bb,nnn"
.
.
.
"<user id>,<name>,bb,nnn"
;
```

[O.54202]

```
<xy> yy-mm-dd hh:mm:ss <link number>
M RTRV PRMTR MAP::[ww]:ATTR:[{ALL|<user id>|<name>}] COMPLD
/* [O.54202] */
"NONE"
;
```

### Denial Message

---

[O.54201.01]

```
<xy> yy-mm-dd hh:mm:ss <link number>
M RTRV PRMTR MAP::[ww]:ATTR:[{ALL|<user id>|<name>}] DENY
mmmm
/* [O.54201.01] */
/* <explanation of error condition code> */
;
```

### Autonomous Message

---

Not applicable.

## **Explanation Of Parameters**

---

**MAP** - Map

**ATTR** - Attributes

**ALL** - All

**USER** - User

**user id**

- User identifier

User login identification is two to eight alphabetic characters.

The USER option is available to a regular DACS II user to query his or her own maps. Only the administrator can use the option to request information on other users or ALL alternate maps on the DACS II frame.

**status** - Status of the alternate map

**bb** - Map Status

bb Explanation

00 Map is valid (can be activated)

01 Map is not valid (it contains conflicting circuits and therefore cannot be activated)

**SPACE** - Alternate map space

**nnn** - Alternate Map space used by the alternate map in percentage of the user alternate map space allocation (000 - 100)

**mmmm** - Error condition code

mmmm *Explanation*

**SNVS** File doesn't exist/can't be accessed

**SNVS** Command is Frame administrator (DAX) only.

**SNVS** User does not exist

**SNVS** No user is logged in on the link/vc

---

## **RTRV,PRMTR,NE**

---

### **UTILITY QUERY CONFIGURE**

#### **Explanation Of Command**

---

This command requests information about the configuration of a DACS II frame.

#### **Command**

---

[I.51091]

RTRV-PRMTR-NE: [<xy>] :: [ww];

#### **Completion Message**

---

[O.51091]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR NE:::[ww] COMPLD
/* [O.51091] */
/* Frame <id>, Unique Identifier, Software Serial Number */
"xy,<uid>,<ssn>"
/* Total Bays, Bay Type, Total Configured Units, CCN <id>, Height <id> */
"aa,fff-fff,bb,c,d"
/* Unit identification */
"UNIT:a,a,a,a,a,a,a,a,a,a,a,a,a,a,a"
/* Allowable NPC Addressing Scheme */
"NPCAD:[E,][X,]H"
;
```

#### **Denial Message**

---

Not applicable.

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**xy** - Frame identifier (00 through ZZ)

**uid** - Unique (frame) identifier (1 to 20 alphanumeric characters)

**ssn** - Software serial number value (1 to 10 alphanumeric characters)

The software serial number may be assigned by the user to identify a particular software package. This would eliminate problems in an office where the user has multiple frames and more than one software package is in use.

**aa** - Total number of bays, in decimal (01 through 07)

#### **fff-fff**

- Bay types (-, 1, or 2)

Variable fff-fff gives the bay type assigned to each bay in the frame. Bays are numbered from 1 through 7. When viewed from the front of the frame the bays are positioned in the frame in the same order as the bay numbers shown below. Consult this table to determine the bay associated with the position of a given f.

|             |               |
|-------------|---------------|
| Bay numbers | 6 4 1 2 3 5 7 |
| Assignment  | f f f - f f f |

| <i>f</i> | <i>Explanation</i> |
|----------|--------------------|
|----------|--------------------|

|   |                                          |
|---|------------------------------------------|
| - | Not configured or the Switch Bay (Bay 2) |
| 1 | Original Interface Bay                   |
| 2 | Flexible Interface Bay                   |

**bb** - Number of equipped units, in decimal (01 through 16)

**CCN** - Cross-connect network

**c** - Cross-connect network type

*c*      *Explanation*

1      Multibay CCN

2      Single-bay CCN

E      ECCN

**d** - Height of bay

*d*      *Explanation*

0      7'0" (2133mm)

1      11'6" (3505mm)

2      7'2.6" (2200mm)

**UNIT** - Unit

**a** - Unit type

*a*      *Explanation*

-      Not configured

1      FTU

2      DSPU

3      DS3U(or HDS3U)

4      IFTU

5      IFTU2

6      HDS3U

NOTE:The Unit type of 3 indicates DS3U or HDS3U because if the Unit is configured but not grown it can be either. If it is grown as a DS3U, the unit type will be 3. If it is grown as an HDS3U, the unit type will be 6.

**NPCAD** - Network processing circuit addressing

**E** - The 3-digit nonhierarchical (Extended) addressing scheme

**X** - The 4-digit nonhierarchical (Extended) addressing scheme

**H** - Hierarchical addressing scheme

## **RTRV,PRMTR,NE,ECLOC**

### **QUERY ERROR CORRECTION LOCATION**

#### **Explanation Of Command**

This Subrate message requests the current setting of the error correction location (ECLOC) functions. The ECLOC is the type of Subrate circuit pack to which all new error correction functions will be allocated. Such resources are allocated for channels requiring parity channel error correction and for circuits with Subrate error correction that do not connect to a Subrate multiplexer or a multipoint junction unit. The ECLOC is set using the CHG,FROM,TO,NOT or CHG,FROM,TO,TLP commands. The ECLOC is set using the ED,PRMTR,T0,INCL,TERM or ED,PRMTR,T0,INCL,TLP commands.

#### **Command**

[I.51511]

**RTRV-PRMTR-NE: [<xy>] :: [ww] : ECLOC;**

#### **Completion Message**

[O.51511]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR NE:::[ww]:ECLOC COMPLD
/* [0.51511] */
"TYPE-{MJU|SRM}"
;
```

#### **Denial Message**

Not applicable.



**Autonomous Message**

---

Not applicable.

**Explanation Of Parameters**

---

**ECLOC** - Error correction location

**TYPE** - Type

## **RTRV,PRMTR,NE,HUBID**

### **UTILITY QUERY HUB IDENTIFIER**

#### **Explanation Of Command**

This command requests the current setting of the DACS II hub identification code (HUBID).

#### **Command**

[I.51501]

RTRV-PRMTR-NE: [<xy>] :: [ww] : HUBID;

#### **Completion Message**

[O.51501]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR NE:::[ww]:HUBID COMPLD
/* [0.51501] */
"HUBID-0-ab"
;
```

#### **Denial Message**

[O.51501.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR NE:::[ww]:HUBID DENY
mmmm
/* [0.51501.01] */
/* <explanation of error condition code> */
;
```

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**HUBID** - HUB Identification Code

**O'ab** - MJU hub identification code represented in Octal digits (O'00 through O'77)

mmmm Explanation

SNVS Status, not in valid state  
HUBID HAS NOT BEEN SET

## **RTRV,PRMTR,SQN**

### **UTILITY QUERY SEQUENCE**

#### **Explanation Of Command**

This command is used to retrieve the sequence number of the last autonomous message issued by DACS II.

#### **Command**

[I.51131]

**RTRV-PRMTR-SQN:[xy]::[ww];**

#### **Completion Message**

[O.51131]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR SQN:[xy]::[ww] COMPLD
 /* [0.51131] */
 /* Last sequence number of autonomous message */
 "nn"
;
```

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

Not applicable.

### **Explanation Of Parameters**

---

**SQN** - Sequence Number

**nn** - two digit sequence number of the last autonomous message

## **RTRV,PRMTR,T0,FROM**

### **UTILITY QUERY FROM**

#### **Explanation Of Command**

This command is used to query the FROM side of a one-way cross-connected circuit or a range of similar circuits. For a SLC® carrier denial message relating to terminating digroups, the bank identification number, the operation mode, and the digroup A network processing circuit (NPC) number are reported. The normal response, if the NPC is a SLC NPC currently under protection, will show the protection digroup NPC number.

#### **Command**

##### **Nonhierarchical**

[I.52051]

**RTRV-PRMTR-T0 : [<xy>] : [s]abc-ddd[&&-eee] : [ww] : FROM;**

##### **Hierarchical**

[I.52051]

**RTRV-PRMTR-T0 : [<xy>] : uv-m-np-ddd[&&-eee] : [ww] : FROM;**

## Completion Message

---

## Nonhierarchical

---

[O.52051]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T0::[s]abc-ddd[&&-eee]:[ww]:FROM COMPLD
/* [O.52051] */
/* <data line for one T0 channel connected to the specified FROM> */
"[t]ghi-jjj:ppqqq:<tc>:[CUS][,RDLD][,UTST,{TP-kk|TG-mmm}][,TERMT]"
/* NPC number, NPC type, channel number */
"[s]abc,TYPE-mnxyz,ddd"
[/*Protection Line NPC Number*/]
["[t]ppp"]
>
.
.
.
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T0::[s]abc-ddd[&&-eee]:[ww]:FROM COMPLD
/* [O.52051] */
/* <data line for one T0 channel connected to the specified FROM> */
"[t]ghi-kkk:ppqqq:<tc>:[CUS][,RDLD][,UTST,{TP-kk|TG-mmm}][,TERMT]"
/* NPC number, NPC type, channel number */
"[s]abc,TYPE-mnxyz,eee"
[/* Protection Line NPC Number */]
["[t]ppp"]
;
```

[O.52052]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T0::[s]abc-ddd[&&-eee]:[ww]:FROM COMPLD
/* [O.52052] */
/* NPC number, NPC type, channel number */
"[s]abc,TYPE-mnxyz,ddd"
"UASGN[,UTST,{TP-kk|TG-mmm}][,DCC]"
["One-way unassigned channel"]
["BCAST unassigned channel"]
"[CUS[,]][[,]<tc>]"
>
.
.
.
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T0::[s]abc-ddd[&&-eee]:[ww]:FROM COMPLD
/* [O.52052] */
/* NPC number, NPC type, channel number */
"[s]abc,TYPE-mnxyz,eee"
"UASGN[,UTST,{TP-kk|TG-mmm}][,DCC]"
["One-way unassigned channel"]
["BCAST unassigned channel"]
"[CUS[,]][[,]<tc>]"
;
```

[O.52053]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T0::[s]abc-ddd[&&-eee]:[ww]:FROM COMPLD
/* [O.52053] */
/* NPC number, NPC type, channel number */
"[s]abc,TYPE-mnxyz,ddd"
"NOT OCON"
>
.
.
.
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T0::[s]abc-ddd[&&-eee]:[ww]:FROM COMPLD
/* [O.52053] */
/* NPC number, NPC type, channel number */
"[s]abc,TYPE-mnxyz,eee"
"NOT OCON"
;
```



## Hierarchical

[O.52051]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T0::uv-m-np-ddd[&&-eee]:[ww]:FROM COMPLD
/* [O.52051] */
/* <data line for one T0 channel connected to the specified FROM> */
"ed-h-fg-jjj:ppqqq:<tc>:[CUS][,RDLD][,UTST,{TP-kk|TG-mmm}][,TERMT]"
/* NPC number, NPC type, channel number */
"uv-m-np,TYPE-mnxyz,ddd"
[/*Protection Line NPC Number*/]
["wx-k-qr"]
>
.
.
.
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T0::uv-m-np-ddd[&&-eee]:[ww]:FROM COMPLD
/* [O.52051] */
/* <data line for one T0 channel connected to the specified FROM> */
"ed-h-fg-jjj:ppqqq:<tc>:[CUS][,RDLD][,UTST,{TP-kk|TG-mmm}][,TERMT]"
/* NPC number, NPC type, channel number */
"uv-m-np,TYPE-mnxyz,kkk"
[/*Protection Line NPC Number*/]
["wx-k-qr"]
;
```

[O.52052]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T0::uv-m-np-ddd[&&-eee]:[ww]:FROM COMPLD
/* [O.52052] */
/* NPC number, NPC type, channel number */
"uv-m-np,TYPE-mnxyz,ddd"
"UASGN[,UTST,{TP-kk|TG-mmm}][,DCC]"
["One-way unassigned channel"]
["BCAST unassigned channel"]
"[CUS[,]][[,]<tc>]"
>
.
.
.
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T0::uv-m-np-ddd[&&-eee]:[ww]:FROM COMPLD
/* [O.52052] */
/* NPC number, NPC type, channel number */
"uv-m-np,TYPE-mnxyz,eee"
["One-way unassigned channel"]
["BCAST unassigned channel"]
"UASGN[,UTST,{TP-kk|TG-mmm}][,DCC]"
"[CUS[,]][[,]<tc>]"
;
```

[O.52053]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T0::uv-m-np-ddd[&&-eee]:[ww]:FROM COMPLD
/* [O.52053] */
/* NPC number, NPC type, channel number */
"uv-m-np,TYPE-mnxyz,ddd"
"NOT OCON"
>
.
.
.
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T0::uv-m-np-ddd[&&-eee]:[ww]:FROM COMPLD
/* [O.52053] */
/* NPC number, NPC type, channel number */
"uv-m-np,TYPE-mnxyz,eee"
"NOT OCON"
;
```

---

## Denial Message

---

### Nonhierarchical

---

[O.52051.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T0::[s]abc-ddd[&&-eee]:[ww]:FROM DENY
mmmm
/* [0.52051.01] */
/* <explanation of error condition code> */
[/* TYPE-mnxyz */]
[/* Bank ID, Mode, Digroup A NPC Number */]
["{RT|DL}-ffff,g[g],[t]aaa"]
[/* {UEQD|RNGIE|COND-cc} */]
;
```

[O.52051.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T0::[s]abc-ddd[&&-eee]:[ww]:FROM DENY
mmmm
/* [0.52051.02] */
/* <explanation of error condition code> */
/* FROM NPC Type */
" TYPE-mnxyz "
;
```

### Hierarchical

---

[O.52051.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T0::uv-m-np-ddd[&&-eee]:[ww]:FROM DENY
mmmm
/* [0.52051.01] */
/* <explanation of error condition code> */
[/* TYPE-mnxyz */]
[/* Bank ID, Mode, Digroup A NPC Number */]
["{RT|DL}-ffff,g[g],uv-j-kl"]
[/* {UEQD|RNGIE|COND-cc} */]
;
```

[O.52051.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T0::uv-m-np-ddd[&&-eee]:[ww]:FROM DENY
 mmmm
/* [O.52051.02] */
/* <explanation of error condition code> */
/* FROM NPC Type */
" TYPE-mnxyz "
;
```

### Autonomous Message

Not applicable.

### Explanation Of Parameters

[s]abc - The 3- or 4-digit non-hierarchical NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

MB type NPC numbers listed by unit number, Unit Type DP (DSPU)

|                              |                              |                              |                              |                              |                              |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
| <b>NPC</b><br><b>001-002</b> | <b>NPC</b><br><b>161-162</b> | <b>NPC</b><br><b>321-322</b> | <b>NPC</b><br><b>481-482</b> | <b>NPC</b><br><b>641-642</b> | <b>NPC</b><br><b>801-802</b> |
| <b>021-022</b>               | <b>181-182</b>               | <b>341-342</b>               | <b>501-502</b>               | <b>661-662</b>               | <b>821-822</b>               |
| <b>041-042</b>               | <b>201-202</b>               | <b>361-362</b>               | <b>521-522</b>               | <b>681-682</b>               | <b>841-842</b>               |
| <b>061-062</b>               | <b>221-222</b>               | <b>381-382</b>               | <b>541-542</b>               | <b>701-702</b>               | <b>861-862</b>               |
| <b>081-082</b>               | <b>241-242</b>               | <b>401-402</b>               | <b>561-562</b>               | <b>721-722</b>               | <b>881-882</b>               |
| <b>101-102</b>               | <b>261-262</b>               | <b>421-422</b>               | <b>581-582</b>               | <b>741-742</b>               | <b>901-902</b>               |
| <b>121-122</b>               | <b>281-282</b>               | <b>441-442</b>               | <b>601-602</b>               | <b>761-762</b>               | <b>921-922</b>               |
| <b>141-142</b>               | <b>301-302</b>               | <b>461-462</b>               | <b>621-622</b>               | <b>781-782</b>               | <b>941-942</b>               |

If NPC numbers are expressed in four digits, the valid values are:

MB type NPC numbers listed by unit number, Unit Type DP (DSPU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0002</b> | <b>NPC</b><br><b>0161-0162</b> | <b>NPC</b><br><b>0321-0322</b> | <b>NPC</b><br><b>0481-0482</b> |
| <b>0021-0022</b>               | <b>0181-0182</b>               | <b>0341-0342</b>               | <b>0501-0502</b>               |
| <b>0041-0042</b>               | <b>0201-0202</b>               | <b>0361-0362</b>               | <b>0521-0522</b>               |
| <b>0061-0062</b>               | <b>0221-0222</b>               | <b>0381-0382</b>               | <b>0541-0542</b>               |
| <b>0081-0082</b>               | <b>0241-0242</b>               | <b>0401-0402</b>               | <b>0561-0562</b>               |
| <b>0101-0102</b>               | <b>0261-0262</b>               | <b>0421-0422</b>               | <b>0581-0582</b>               |
| <b>0121-0122</b>               | <b>0281-0282</b>               | <b>0441-0442</b>               | <b>0601-0602</b>               |
| <b>0141-0142</b>               | <b>0301-0302</b>               | <b>0461-0462</b>               | <b>0621-0622</b>               |

|            |            |            |            |
|------------|------------|------------|------------|
| Unit<br>5  | Unit<br>6  | Unit<br>7  | Unit<br>8  |
| <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> |
| 0641-0642  | 0801-0802  | 0961-0962  | 1121-1122  |
| 0661-0662  | 0821-0822  | 0981-0982  | 1141-1142  |
| 0681-0682  | 0841-0842  | 1001-1002  | 1161-1161  |
| 0701-0702  | 0861-0862  | 1021-1022  | 1181-1182  |
| 0721-0722  | 0881-0882  | 1041-1042  | 1201-1202  |
| 0741-0742  | 0901-0902  | 1061-1062  | 1221-1222  |
| 0761-0762  | 0921-0922  | 1081-1082  | 1241-1242  |
| 0781-0782  | 0941-0942  | 1101-1102  | 1261-1262  |
| Unit<br>9  | Unit<br>10 | Unit<br>11 | Unit<br>12 |
| <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> |
| 1281-1282  | 1441-1442  | 1601-1602  | 1761-1762  |
| 1301-1302  | 1461-1462  | 1621-1622  | 1781-1782  |
| 1321-1322  | 1481-1482  | 1641-1642  | 1801-1802  |
| 1341-1342  | 1501-1502  | 1661-1662  | 1821-1822  |
| 1361-1362  | 1521-1522  | 1681-1682  | 1841-1842  |
| 1381-1382  | 1541-1542  | 1701-1702  | 1861-1862  |
| 1401-1402  | 1561-1562  | 1721-1722  | 1881-1882  |
| 1421-1422  | 1581-1582  | 1741-1742  | 1901-1902  |
| Unit<br>13 | Unit<br>14 | Unit<br>15 | Unit<br>16 |
| <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> |
| 1921-1922  | 2081-2082  | 2241-2242  | 2401-2402  |
| 1941-1942  | 2101-2102  | 2261-2262  | 2421-2422  |
| 1961-1962  | 2121-2122  | 2281-2282  | 2441-2442  |
| 1981-1982  | 2141-2142  | 2301-2302  | 2461-2462  |
| 2001-2002  | 2161-2162  | 2321-2322  | 2481-2482  |
| 2021-2022  | 2181-2182  | 2341-2342  | 2501-2502  |
| 2041-2042  | 2201-2202  | 2361-2362  | 2521-2522  |
| 2061-2062  | 2221-2222  | 2381-2382  | 2541-2542  |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |



If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

DACS II Non-CEF frames support two virtual NPCs using the three digit NPC numbering scheme. The valid values for Non-CEF frames are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit

-

**NPC**

**961-962**

DACS II CEF frames support six virtual NPCs using either a three digit or four digit NPC numbering scheme. If NPC numbers are expressed in three digits, the valid values are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit

-

**NPC**

**961-966**

If NPC numbers are expressed in four digits, the valid values are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit

-

**NPC**

**9961-9966**

#### **uv-m-np**

- Hierarchical NPC number

**uv** - Unit number

**m** - Module number

**np** - NPC number within the module

The valid values are listed below:

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

MB type NPC numbers listed by unit, module, and NPC Number  
Unit Type DP (DSPU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-8</b> | <b>01-02</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

VI NPC numbers listed by unit, module, and NPC Number  
Unit Type VI (Virtual)

|           |          |              |                                 |
|-----------|----------|--------------|---------------------------------|
| Unit      | Module   | NPC          |                                 |
| <b>99</b> | <b>1</b> | <b>01-02</b> | <b>(DACS II Non-CEF frames)</b> |
| <b>99</b> | <b>1</b> | <b>01-06</b> | <b>(DACS II CEF frames)</b>     |

**ddd** - Starting channel number  
**eee** - Channel number denoting the end of the range.

The valid values are listed below:

Channel numbers  
001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

Conference numbers  
001-085 (MB NPC)

001-500 (Virtual NPC)

**TYPE** - Type

**mnxyz** - FROM termination NPC information

**mn** - FROM termination NPC type

Valid values are listed below:

**mn**     *Explanation*

DA     Dual digroup ANSI NPC

DE     Dual digroup NPC

DS     SLC® carrier NPC

TA     DS3U ANSI NPC

TE     DS3U or HDS3U Noninterface unit NPC

TH     Hybrid DS3U CEPT NPC

**xyz**   - Options and formats for NPCs

#### DA-type xyz fields

**x**     - Multiframe format for the digroup

**x**     *Explanation*

**0**     Not assigned

**1**     D4

**2**     ESF - Voice

**3**     ESF - Data

**4**     DDST (T1DM - R bit connection via channel 24)

**5-7**   Not assigned

**8**     Ericsson Cellular format

**9**     Not assigned

**y** - Line and signaling format

**y** *Explanation*

- 0** ZCS - Zero code suppression
- 1\*** NZCS - No zero code suppression
- 2\*** B8ZS - Bipolar with 8 zero substitution
- 3** Not assigned
- 4** ZCS/DMI - Zero code suppression/DMI signaling
- 5** NZCS/DMI - No zero code suppression/DMI signaling
- 6** B8ZS/DMI - Bipolar with 8 zero substitution/DMI signaling
- 7-9** Not assigned

\* Only options 1 and 2 are applicable to DA-type clear-DS1 NPC.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDST framing).

**z** - Channel numbering format

**z** *Explanation*

- 0** D4 channel bank channel numbering
- 1** D2 channel bank channel numbering
- 2** D1D channel bank channel numbering
- 3-8** Not assigned
- 9** Unchannelized Framed Clear DS1 Cross-connection

DA type NPCs provide Clear DS1 performance monitoring capability. This feature is enabled by provisioning a DA NPC with both a valid framing format (D4, ESF, T1DM) using the **x** field and at the same time, specifying an unchannelized Clear DS1 cross-connection using the **z** field.

The DACS II Release 4.0 unframed Clear DS1 cross-connection which provides no path performance monitoring is not supported by the DA NPC type. If an unframed Clear DS1 cross-connection is desired on an NPC in a DACS II FTU, the NPC must be provisioned as NPC type **DE9y9**.

Zero Byte Time Slot Interchange (ZBTSI) encoding is not supported by the DA NPC type. If ZBTSI is desired on an NPC in a DACS II FTU, the NPC must be provisioned as a DE NPC type with its **y** option selecting ZBTSI (**DEx3z**).

**TA-type xyz fields****x** - Multiframe format for the digroup

| <b>x</b>   | <i>Explanation</i>                            |
|------------|-----------------------------------------------|
| <b>0</b>   | Not assigned                                  |
| <b>1</b>   | D4                                            |
| <b>2</b>   | ESF - Voice                                   |
| <b>3</b>   | ESF - Data                                    |
| <b>4</b>   | DDST (T1DM - R bit connection via channel 24) |
| <b>5-7</b> | Not assigned                                  |
| <b>8</b>   | Ericsson Cellular format                      |
| <b>9</b>   | Not assigned                                  |

**y** - Line and signaling format

| <b>y</b>   | <i>Explanation</i>                                |
|------------|---------------------------------------------------|
| <b>0</b>   | ZCS - Zero code suppression                       |
| <b>1*</b>  | NZCS - No zero code suppression                   |
| <b>2</b>   | Not assigned                                      |
| <b>3</b>   | Not assigned                                      |
| <b>4</b>   | ZCS/DMI - Zero code suppression/DMI signaling     |
| <b>5</b>   | NZCS/DMI - No zero code suppression/DMI signaling |
| <b>6-9</b> | Not assigned                                      |

\* Only option 1 is applicable to TA-type clear-DS1 NPCs.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDST framing).

**z** - Channel numbering format

| <b>z</b>   | <i>Explanation</i>                              |
|------------|-------------------------------------------------|
| <b>0</b>   | D4 channel bank channel numbering               |
| <b>1</b>   | D2 channel bank channel numbering               |
| <b>2</b>   | D1D channel bank channel numbering              |
| <b>3-8</b> | Not assigned                                    |
| <b>9</b>   | Unchannelized Framed Clear DS1 Cross-connection |

TA type NPCs provide Clear DS1 performance monitoring capability. This feature is enabled by provisioning a TA NPC with both a valid framing format (D4,ESF,T1DM) using the **x** field and at the same time, specifying an unchannelized Clear DS1 cross-connection using the **z** field.

The DACS II Release 4.0 unframed Clear DS1 cross-connection which provides no path performance monitoring is not supported by the TA NPC type. If an unframed Clear DS1 cross-connection is desired on an NPC in a DACS II DS3U, the NPC must be provisioned

as NPC type TE919.

### DE-type xyz fields

**x** - Multiframe format for the digroup

| <b>x</b>   | <i>Explanation</i>                               |
|------------|--------------------------------------------------|
| <b>0</b>   | Not assigned                                     |
| <b>1</b>   | D4                                               |
| <b>2</b>   | ESF - Voice                                      |
| <b>3</b>   | ESF - Data                                       |
| <b>4</b>   | DDST (T1DM - R bit connection via channel 24)    |
| <b>5-7</b> | Not assigned                                     |
| <b>8*</b>  | Ericsson Cellular format                         |
| <b>9</b>   | No framing format, transparent (TRSP), clear-DS1 |

\* Ericsson Cellular format is not compatible with y=4, y=5, and y=6, DMI signalling.

**y** - Line and signaling format

| <b>y</b>   | <i>Explanation</i>                                        |
|------------|-----------------------------------------------------------|
| <b>0</b>   | ZCS - Zero code suppression                               |
| <b>1*</b>  | NZCS - No zero code suppression                           |
| <b>2*</b>  | B8ZS - Bipolar with 8 zero substitution                   |
| <b>3†</b>  | ZBTSI - Zero-bit time-slot interchanger                   |
| <b>4</b>   | ZCS/DMI - Zero code suppression/DMI signaling             |
| <b>5</b>   | NZCS/DMI - No zero code suppression/DMI signaling         |
| <b>6</b>   | B8ZS/DMI - Bipolar with 8 zero substitution/DMI signaling |
| <b>7-9</b> | Not assigned                                              |

\* Only options 1 and 2 are applicable to DE-type clear-DS1 NPC.

† Only valid with ESF (x = 2 or 3)

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDS framing).

**z** - Channel numbering format

| <b>z</b>   | <i>Explanation</i>                     |
|------------|----------------------------------------|
| <b>0</b>   | D4 channel bank channel numbering      |
| <b>1</b>   | D2 channel bank channel numbering      |
| <b>2</b>   | D1D channel bank channel numbering     |
| <b>3-8</b> | Not assigned                           |
| <b>9</b>   | No channel numbering format, clear-DS1 |

# **TE-type xyz fields**

**x** - Multiframe format

**x** *Explanation*

- 0** Not assigned
- 1** D4
- 2** ESF - Voice
- 3** ESF - Data
- 4** DDST (T1DM - R bit connection via channel 24)
- 5-7** Not assigned
- 8\*** Ericsson Cellular format
- 9** No framing format, transparent (TRSP), clear-DS1

\* Ericsson Cellular format is not compatible with y=4 and y=5, DMI signalling.

**y** - Line and signaling format

**y** *Explanation*

- 0** ZCS - Zero code suppression
- 1\*** NZCS - No zero code suppression
- 2** Not assigned
- 3** Not assigned
- 4** ZCS/DMI - Zero code suppression/DMI signaling
- 5** NZCS/DMI - No zero code suppression/DMI signaling
- 6-9** Not assigned

\* Only option 1 is applicable to TE-type clear-DS1 NPCs.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDS framing).

**z** - Channel numbering format

**z** *Explanation*

- 0** D4 channel bank channel numbering
- 1** D2 channel bank channel numbering
- 2** D1D channel bank channel numbering
- 3-8** Not assigned
- 9** No channel numbering format, clear-DS1



### DS-type xyz fields

**x** - Multiframe format

| <b>x</b>   | <i>Explanation</i>               |
|------------|----------------------------------|
| <b>0</b>   | Not assigned                     |
| <b>1</b>   | D4                               |
| <b>2</b>   | ESF - Voice                      |
| <b>3</b>   | Not assigned                     |
| <b>4</b>   | Not assigned                     |
| <b>5</b>   | Not assigned                     |
| <b>6</b>   | SLC® 96 carrier Fs               |
| <b>7</b>   | SLC 5 carrier ESF with data link |
| <b>8-9</b> | Not assigned                     |

**y** - Line and signaling format

| <b>y</b>   | <i>Explanation</i>                      |
|------------|-----------------------------------------|
| <b>0</b>   | Zero code suppression (ZCS)             |
| <b>1</b>   | No zero code suppression (NZCS)         |
| <b>2</b>   | Bipolar with 8 zero substitution (B8ZS) |
| <b>3-9</b> | Not assigned                            |

**z** - Counting sequence format

| <b>z</b>   | <i>Explanation</i>                            |
|------------|-----------------------------------------------|
| <b>0</b>   | SLC 96 carrier Mode III D4 counting sequence  |
| <b>1</b>   | SLC 96 carrier Mode III D1D counting sequence |
| <b>2</b>   | SLC 96 carrier Mode I D1D counting sequence   |
| <b>3</b>   | SLC Series 5 carrier D4 counting sequence     |
| <b>4-9</b> | Not assigned                                  |

### TH-Type xyz field

The provisioning values of *x*, *y*, and *z* for the **TH** type are shown in the following tables (a 'Y' in a column of the Table indicates that the feature at the top of the column is enabled by the corresponding (*x*, *y* or *z*) provisioning value):

**Table 18-11. Provisioning values for  $x$** 

| $x$<br>value | CRC-4<br>Mode | Automatic<br>CRC-4 |
|--------------|---------------|--------------------|
| 0            | Y             |                    |
| 8            |               | Y                  |
| B            |               |                    |

**Table Notes:**

1. The "Automatic CRC-4" is also known as CRC-4 Interworking.
2. If the CRC-4 mode is enabled ( $x$  value 0) the NPC will compute checksums over the transmitted data and transmit the checksum as part of the CRC-4 multiframe pattern in TS0. The NPC will also monitor the incoming CRC-4 multiframe and verify the CRC-4 checksum. If the CRC-4 multiframe cannot be found using the CRC-4 reframe algorithm, then the NPC will declare an alarm.

If the automatic CRC-4 option is selected ( $x$  value 8), the NPC will perform all the functions of the CRC-4 mode. However, if the CRC-4 multiframe is lost, the NPC will not declare an alarm or apply consequent actions.

3.  $x$  value B does not enable any of the features shown in the Table; this is a valid option.
4. Only  $x$  values 0, 8, and B are valid  $x$  values, all other  $x$  values will be denied.

**Table 18-12. Provisioning values for  $y$** 

| $y$<br>value | CAS<br>Mode | NSA<br>Mode | Telephone<br>Numbering | Timeslot<br>Numbering | Convert<br>CTS 16 | AIS in<br>CTS 16 | Framed<br>Clear | Unframed<br>Clear |
|--------------|-------------|-------------|------------------------|-----------------------|-------------------|------------------|-----------------|-------------------|
| 0            | Y           |             | Y                      |                       | Y                 | Y                |                 |                   |
| 2            | Y           |             | Y                      |                       | Y                 |                  |                 |                   |
| 4            | Y           |             | Y                      |                       |                   | Y                |                 |                   |
| 6            | Y           |             | Y                      |                       |                   |                  |                 |                   |
| 8            |             | Y           | Y                      |                       |                   |                  |                 |                   |
| 9            |             | Y           |                        | Y                     |                   |                  |                 |                   |
| C            |             |             |                        |                       |                   |                  | Y               |                   |
| D            |             |             |                        |                       |                   |                  |                 | Y                 |

**Table Notes:**

1.  $y$  values 1, 3, 5, 7, A-B and E-F are unassigned (that is, invalid).
2. For  $y$  values 0, 2, 4 and 6 Channel Associated Signaling (CAS) is enabled. In this mode the Telephone Channel Numbering system is always used.

If the "Convert TS16" option is selected ( $y$  values 0 and 2), the *abcd* bits of TS16 will be converted to '1111' if they are received as '0000'. This is to prevent false framing in the TS16 multiframe. If this option is not selected ( $y$  values 4 and 6), a value of '0000' in the *abcd* bits will be transmitted transparently.

If the "AIS in TS16" option is selected ( $y$  value 0 and 4), AIS will always be applied to received TS16 signaling channels on detection of RAI (Remote Alarm Indication, Bit 3 of TS0 NFW), RAIS (Remote AIS Indication, Bit 4 of TS0 NFW, if provisioned) or R16 (Remote Alarm Indication received in TS16). If this option is not selected ( $y$  values 2 and 6), AIS will not be applied on detection of RAI, RAIS, or R16.

3. For  $y$  values 8 and 9 the NPC will be Non Signaling Associated (NSA). In this mode, Telephone Channel Numbering ( $y=8$ ) or Timeslot Channel Numbering ( $y=9$ ) may be selected.
4. The NPC can be set up as a framed clear 2 Mbit/s interface ( $y=C$ ) or as an unframed clear 2 Mbit/s interface ( $y=D$ ). When provisioned as a clear 2 Mbit/s interface, an NPC does not modify the cross-connected data in any way. This means that the following functions are not performed in the clear 2 Mbit/s mode:
  - Outgoing CRC-4 checksum generation (applies to framed clear 2 Mbit/s interfaces with CRC-4 option enabled).
  - Remote alarm indications (line format errors are reported locally, but no alarm indicators are sent in TS0 to the remote end).

**Table 18-13. Provisioning values for  $z$**

| $z$<br>value | C.A. Timing |    | RAI Set Time |       |       | NFW Bit 4 Use |      | RAIS Set Time |       | MBER<br>Enabled |
|--------------|-------------|----|--------------|-------|-------|---------------|------|---------------|-------|-----------------|
|              | HW          | FW | 2ms          | 166ms | 500ms | RAIS          | RBER | 166ms         | 500ms |                 |
| 0            | Y           |    | Y            |       |       |               |      |               |       |                 |
| 1            |             | Y  | Y            |       |       |               |      |               |       |                 |
| 2            | Y           |    |              | Y     |       |               |      |               |       |                 |
| 3            |             | Y  |              |       | Y     |               |      |               |       |                 |
| 4            | Y           |    | Y            |       |       | Y             |      | Y             |       |                 |
| 5            |             | Y  | Y            |       |       | Y             |      |               | Y     |                 |
| 6            | Y           |    | Y            |       |       |               | Y    |               |       | Y               |
| 7            |             | Y  | Y            |       |       |               | Y    |               |       | Y               |
| A            | Y           |    | Y            |       |       |               |      |               |       | Y               |
| B            |             | Y  | Y            |       |       |               |      |               |       | Y               |

**Table Notes:**

1. *z* values 8, 9, C, D, E and F are unassigned (that is, invalid).
2. For *z* values 1, 3, 5, 7 and B the consequent action timing is under firmware (FW) control. For *z* values 0, 2, 4, 6 and A the consequent action timing is under hardware (HW) control.

The G.732 consequent action of inserting the AIS in data channels is applied within 2 ms whether the timing is under HW control or FW control, but when under FW control, the AIS in data channels is overridden by the Insertion Word sourced from the Alternate Message Store (AMS) after detection of the local alarm:

in **500 ms**  
if *z* = 1, 3 or 5  
in **2496 ms**  
if *z* = 7 or B

The Insertion Word pattern can be specified in the cross-connect command; on 2Mbit/s NPCs in a *gateway* **cross-connection** the Insertion Word always defaults to AIS.

The selection of HW or FW control is also used to provision the consequent actions on signaling bits. On detection of loss of frame (LOF) or multiframe alignment (LMA, Loss of Multiframe Alarm) error, the hardware immediately applies a signaling freeze by using the last good frame's signaling information. The signaling freeze remains in effect until two multiframes without errors are received. When HW control is used, the AIS in signaling bits is applied within 2 ms, overriding the signaling freeze. When FW control is used, the trunk conditioning pattern from the AMS overrides the signaling freeze once the 2Mbit/s NPC goes into the alarm state.

3. The Consequent Action timing also selects the time after which the **local** alarms are declared and cleared:
  - HW Control: **Both** remote and local alarms are declared and cleared in 166 ms.
  - FW Control: Only remote alarms are declared and cleared in 166 ms. The **local** alarms are declared and cleared in 500 ms, **except when *z* = 7 or B.**
4. On the transmitting NPC, bit 3 in the NFW, the remote alarm indication (RAI), will be processed as specified in ITU-T Recommendation G.704 Section 2.3.2 (**that is, within 2 ms after detecting the failure**) when *z* = 0, 1, 4, 5, 6, 7, A or B. **However,** for *z* value 2 the set time is 166 ms and for *z* value 3 the set time is 500 ms. NFW bit 3 is always set to 0 for non-alarm condition and is set to 1 for alarm conditions.
5. On the transmitting NPC, if bit 4 of the NFW is used as RAIS (Remote AIS) indicator, NFW bit 4 will be set in 166 ms (for *z* = 4) or 500 ms (for *z* = 5) after AIS is detected in the received signal. The default idle state for Bit 4 is a '1'. The idle state can be changed to a '0' with the ED-PRMTR-EQPT::NPC:TS0 command. The bit is

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\* Local alarms are those generated for the events: PWR, PBF, BER, AIS, LMA, and A16. Remote alarms are those generated for the events: RAI, RAIS, RBER, and R16.

put into the active state by inverting the value of the idle state. Similarly, if NFW bit 4 is in the active state in the received signal, consequent actions are taken 166 ms after detecting this condition.

6. z values 6-7 and A-B enable the Minor Bit Error Rate and Signaling Freeze Delay Time Features.

**Common Options (z = 6-7 or A-B)**

- [i] Enable BER calculations, and when in the BER state:

DACS takes the alarm state consequent actions: sending a message, and activating appropriate alarm relays and summary LEDs.

When out of the BER state, DACS II retires the alarm state consequent actions: sends a retirement message, and deactivates appropriate alarm relays and summary LEDs.

- [ii] RAI set in 2 ms

- [iii] Signaling Freeze Delay Timing, Consequent Action Clear Timing:

z=6 or A hardware timing

z=7 or B firmware timing (SFDT=2496 ms, CACT=624 ms)

- [iv] BER alarm level = DMA

**Specific Options for z= 6 or 7**

- [v] RBER alarm level = MI

- [vi] NFW bit 4=RBER:

- DACS II sends a remote indicator in bit 4 (RBER) of the time slot 0 Non Frame Word (NFW) upstream to the far end 166 ms after detecting the Minor Bit Error Rate (BER) condition.

DACS II sets the RBER bit to its idle state, on clearing of the BER condition.

- DACS II detects the remote setting of the received bit 4 as an RBER condition and generates an appropriate message. Consequent actions are taken 166 ms after detecting this condition.

DACS II generates an appropriate retirement message when the received bit 4 returns to the idle state.

**Specific Options for z= A or B**

- [vii] RBER unalarmed

- [viii] NFW bit 4=disabled

NFW bit 4 is NOT used as RBER, although the local Minor Bit Error Rate (BER) condition is detected and cleared with the alarm state consequent actions.

Additionally:

- For telephone channel numbering, channels 16 to 30 occupy time slots 17 to 31.
- For time slot channel numbering, channels 16 to 30 occupy time slots 16 to 30.

The following tables provide a summary of invalid combinations of *xyz* for the TH type NPC.

**Table 18-14. Combinations of *x* and *y* Values**

| Invalid<br><i>xyz</i><br>Combinations | Explanation                                                                                                                                                                                                                                        |
|---------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 8Cz                                   | Framed clear 2 Mbit/s ( <i>y</i> value C) is valid for all valid <i>x</i> options except the one invoking automatic CRC-4 interworking. The interworking algorithm requires setting of outgoing E-bits, which is not permitted for a clear signal. |
| 0Dz<br>8Dz                            | Unframed clear 2 Mbit/s ( <i>y</i> value D) is only valid for <i>x</i> value B. This is the only <i>x</i> option which does not require decoding of TSO content.                                                                                   |

**Table 18-15. Combinations of *y* and *z* Values**

| Invalid<br>xyz<br>Combinations                                     | Explanation                                                                                                                                                                                                             |
|--------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| xC1<br>xC3<br>xC5<br>xC7<br>xCB<br>xD1<br>xD3<br>xD5<br>xD7<br>xDB | Clear 2 Mbit/s ( <i>y</i> value C or D) cannot be used with Firmware controlled Consequent Action ( <i>z</i> values 1, 3, 5, 7 or B).                                                                                   |
| xD4<br>xD6                                                         | Unframed clear 2 Mbit/s ( <i>y</i> value D) cannot be used with <i>z</i> value 4 (NFW Bit 4 used for RAIS) or with <i>z</i> value 6 (NFW Bit 4 used for RBER) because unframed clear signals cannot obtain TS0 framing. |

**Table Notes:**

1. If framed clear 2 Mbit/s (*y* value C) is selected with *z* value 4 (NFW Bit 4 used for RAIS) only the receive side of this function will be enabled. Outgoing RAIS indicators cannot be transmitted during clear signal operation.
2. If framed clear 2Mbit/s (*y* value C) is selected with *z*= value 6 (NFW Bit 4 used for RBER) only the receive side of this function will be enabled. Outgoing RBER indicators cannot be transmitted during clear signal operation.

**There are no combinations between valid *x* and *z* values that are invalid.**

**DGP** - SLC carrier digroup P (protection)

**[t]ppp** - The 3- or 4-digit nonhierarchical SLC carrier digroup P NPC number.  
Valid values are identical to those for [s]abc.

**[t]ghi** - The 3- or 4-digit nonhierarchical TO NPC number.  
Valid values are identical to those for [s]abc.

**wx-k-qr**

- Hierarchical SLC carrier digroup P NPC number

Valid values are identical to those for uv-m-np

**ed-h-fg**

- Hierarchical TO NPC number

Valid values are identical to those for uv-m-np

**jjj, kkk**

- TO channel numbers

Valid values are identical to those for ddd.

**ppqqq** - TO termination NPC information

**pp** - TO termination NPC type

Valid values are listed below:

| <b>pp</b> | <i>Explanation</i> |
|-----------|--------------------|
|-----------|--------------------|

|    |                       |
|----|-----------------------|
| DA | Dual digroup ANSI NPC |
|----|-----------------------|

|    |                  |
|----|------------------|
| DE | Dual digroup NPC |
|----|------------------|

|    |               |
|----|---------------|
| TA | DS3U ANSI NPC |
|----|---------------|

|    |                                     |
|----|-------------------------------------|
| TE | DS3U or HDS3U Noninterface unit NPC |
|----|-------------------------------------|

|    |                      |
|----|----------------------|
| TH | Hybrid DS3U CEPT NPC |
|----|----------------------|

|    |                  |
|----|------------------|
| DS | SLC® carrier NPC |
|----|------------------|

|    |                               |
|----|-------------------------------|
| MB | Digital multipoint bridge NPC |
|----|-------------------------------|

|    |             |
|----|-------------|
| VI | Virtual NPC |
|----|-------------|

**qqq** - See xyz above for definition and values.

**tc** - Trunk conditioning

Represents the desired cross-connected signaling and insertion word applied when a failure occurs. A trunk conditioning specification consists of a combination of a signaling specification followed by an insertion word specification.

pq is a user specified insertion word. The binary pattern corresponding to the hexadecimal value of pq will be inserted in the downstream direction of a failure on either line.



*tc*

TC-X---,X-cd,TRB  
TC-X---,X-cd,IW-X-pq  
TC-----,mnop,TRB  
TC-----,mnop,IW-X-pq  
TRSP,TRB  
TRSP,MUX  
TRSP,IW-X-pq  
TRSP (DMB to DMB)

**Note:** If the channel being connected is an FDL (Facility Data Link), then ddd is 000 and trunk conditioning should be of type TC-----,mnop.

The FDL is not supported by the DS-type NPC.

The following insertion word options are allowed:

*Insertion word Explanation*

IW-X-pq                      The 8-bit pattern corresponding to the hexadecimal value of pq will be inserted in the downstream direction of a failure on either line.

Omitted                      Will default to IW-X-FF.

**RDLD** - Red lined

Red lined circuit

**CUS** - Customer

Customer-controlled circuit

**UTST** - Under test

Given termination is under test

**TP** - Test Port

**kk** - Test port number (01-96)

**TG** - Test Group

**mmm** - Test group number (001-400)

**TERMT** - Terminate TO

Termination is in the terminate and leave state in the TO direction.

**DCC** - Disconnect code

**RT** - Remote terminal

**DL** - Digital carrier line unit (DCLU)

**ffff** - RT or DL bank identification (0000 through 9999)

**MD** - Mode

**g[g]** - RT or DL operation mode

**g[g]** *Explanation*

|   |                          |
|---|--------------------------|
| 1 | SLC 96 carrier Mode I    |
| 3 | SLC 96 carrier Mode III  |
| C | SLC Series 5 carrier FPC |

**[t]aaa** - Nonhierarchical RT or DL digroup A NPC number with the same valid values as [s]abc.

**UEQD** - Unequipped

**uv-j-k**

- Hierarchical RT or DL digroup A NPC number with the same valid values as uv-m-np.

**NOT** - Not

**RNGIE** - Range input error

**UASGN** - Unassigned

**cc** **mmmm** - Error condition code

**cc** **mmmm** *Explanation*

|           |             |                                                          |
|-----------|-------------|----------------------------------------------------------|
| <b>E3</b> | <b>SNVS</b> | One way unassigned channel/NPC in QRY,TO                 |
| <b>0B</b> | <b>IDNV</b> | Invalid CEPT NPC                                         |
| <b>62</b> | <b>IDNV</b> | Invalid channel number                                   |
| <b>63</b> | <b>IDNV</b> | NPC is a DGP                                             |
| <b>7F</b> | <b>SNVS</b> | NPC is not added                                         |
| <b>91</b> | <b>SNVS</b> | SR NPC was specified - not allowed                       |
| <b>97</b> | <b>IDNV</b> | Invalid NPC Type                                         |
| <b>F7</b> | <b>ENRE</b> | Corresponding NPC for virtual channel is not provisioned |

## **RTRV,PRMTR,T0,MARK**

### **QUERY CHANNEL MARKS**

#### **Explanation Of Command**

This command is used to query a network processing circuit for the channel and conference points that are **MARKed** as red or customer controlled circuits.

The command can be entered to request a listing for a group of channels or conference points or for a single channel or conference point. This command can be aborted before the entire printout has completed.

For a disconnected channel which was previously used in both two-way and one-way cross-connections, the CUS marking retained for the two-way cross-connection is output by default.

Outputs are skipped under the following conditions:

- Unequipped NPC
- Channel/conference point has no red circuit or customer controlled marking.

#### **Command**

##### **Nonhierarchical**

[I.52211]

**RTRV-PRMTR-T0:[<xy>]:[s]abc-jjj[&&-kkk]:[ww]:MARK;**

##### **Hierarchical**

[I.52211]

**RTRV-PRMTR-T0:[<xy>]:uv-m-np-jjj[&&-kkk]:[ww]:MARK;**

## Completion Message

### Nonhierarchical

**Note:** For conference circuits message segments are limited to a maximum of 20 lines (8 overhead and 12 data).

**Usage:** Single channel or conference point.

[O.52211]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T0::[s]abc-jjj:[ww]:MARK COMPLD
/* [0.52211] */
/* tnncccrrrr t=*(one-way),B(broadcast),blank(two-way) */
/* D(disconnected); nnn=channel/conference; ccc=customer; \
rrrr=red lined */
"tjjjcccrrrr"
/* NPC type */
"mnxyz"
["FDL-t000cccrrrr"]
;
```

"FDL-t000cccrrrr" is output if this channel is a facility data link.

**Usage:** Range of channels or conference points.

[O.52211]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T0::[s]abc-jjj[&&-kkk]:[ww]:MARK COMPLD
/* [0.52211] */
/* tnncccrrrr t=*(one-way),B(broadcast),blank(two-way) */
/* D(disconnected); nnn=channel/conference; ccc=customer; rrrr=red lined */
["tnncccrrrr,tnncccrrrr,tnncccrrrr,tnncccrrrr,tnncccrrrr,tnncccrrrr"]
["tnncccrrrr,tnncccrrrr,tnncccrrrr,tnncccrrrr,tnncccrrrr,tnncccrrrr"]
["tnncccrrrr,tnncccrrrr,tnncccrrrr,tnncccrrrr,tnncccrrrr,tnncccrrrr"]
["tnncccrrrr,tnncccrrrr,tnncccrrrr,tnncccrrrr,tnncccrrrr,tnncccrrrr"]
/* NPC type,number of data fields */
"mnxyz,xx"
["FDL-t000cccrrrr"]
;
```

Usage: No channel or conference point is marked.

[O.52213]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T0::[s]abc-jjj[&&-kkk]:[ww]:MARK COMPLD
/* [O.52213] */
"NONE"
;
```

"FDL-t000cccrrrr" is output if one of the channels is a facility data link

## **Hierarchical**

---

Usage: Single channel or conference point.

[O.52211]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T0::uv-m-np-jjj:[ww]:MARK COMPLD
/* [O.52211] */
"tjjjcccrrrr"
/* NPC type */
"mnxyz"
["FDL-t000cccrrrr"]
;
```

"FDL-t000cccrrrr" is output if this channel is a facility data link

Usage: Range of channels or conference points.

[O.52211]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T0::uv-m-np-jjj[&&-kkk]:[ww]:MARK COMPLD
/* [O.52211] */
/* tnncccrrrr t=(one-way),B(broadcast),blank(two-way) */
/* D(disconnected); nnn=channel/conference; ccc=customer; rrrr=red lined */
["tnncccrrrr,tnncccrrrr,tnncccrrrr,tnncccrrrr,tnncccrrrr,tnncccrrrr"]
["tnncccrrrr,tnncccrrrr,tnncccrrrr,tnncccrrrr,tnncccrrrr,tnncccrrrr"]
["tnncccrrrr,tnncccrrrr,tnncccrrrr,tnncccrrrr,tnncccrrrr,tnncccrrrr"]
["tnncccrrrr,tnncccrrrr,tnncccrrrr,tnncccrrrr,tnncccrrrr,tnncccrrrr"]
/* NPC type,number of data fields */
"mnxyz,xx"
["FDL-t000cccrrrr"]
;
```

"FDL-t000cccrrrr" is output if one of the channels is a facility data link

Usage: No channel or conference is marked.

[O.52213]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T0::uv-m-np-jjj[&&-kkk]:[ww]:MARK COMPLD
/* [O.52213] */
"NONE"
;
```

## Denial Message

---

### Nonhierarchical

---

[O.52211.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T0::[s]abc-jjj[&&-kkk]:[ww]:MARK DENY
mmmm
/* [O.52211.01] */
/* <explanation of error condition code> */
/* UEQD */
;
```

[O.52211.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T0::[s]abc-jjj[&&-kkk]:[ww]:MARK DENY
 mmmm
 /* [O.52211.02] */
 /* <explanation of error condition code> */
[/* Bank id,Mode of operation,DGA NPC number */]
["{RT|DL}-ffff,MD g[g],[t]aaa"]
;
```

### **Hierarchical**

---

[O.52211.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T0::uv-m-np-jjj[&&-kkk]:[ww]:MARK DENY
 mmmm
 /* [O.52211.01] */
 /* <explanation of error condition code> */
 /* UEQD */
;
```

[O.52211.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T0::uv-m-np-jjj[&&-kkk]:[ww]:MARK DENY
 mmmm
 /* [O.52211.02] */
 /* <explanation of error condition code> */
[/* Bank id,Mode of operation,DGA NPC number */]
["{RT|DL}-ffff,MD g[g],uvkqr"]
;
```

### **Autonomous Message**

---

Not applicable.

## Explanation Of Parameters

**MARK** - Mark

Red circuit and customer controlled MARKings

**NONE** - None

This keyword indicates that no channel or conference point is marked as a red and/or customer controlled circuit.

**[s]abcjjj**

- Termination number

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number

**jjj** - Channel or conference point number

If NPC numbers are expressed in three digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |



| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

MB type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-002</b> | <b>161-162</b> | <b>321-322</b> | <b>481-482</b> | <b>641-642</b> | <b>801-802</b> |
| <b>021-022</b> | <b>181-182</b> | <b>341-342</b> | <b>501-502</b> | <b>661-662</b> | <b>821-822</b> |
| <b>041-042</b> | <b>201-202</b> | <b>361-362</b> | <b>521-522</b> | <b>681-682</b> | <b>841-842</b> |
| <b>061-062</b> | <b>221-222</b> | <b>381-382</b> | <b>541-542</b> | <b>701-702</b> | <b>861-862</b> |
| <b>081-082</b> | <b>241-242</b> | <b>401-402</b> | <b>561-562</b> | <b>721-722</b> | <b>881-882</b> |
| <b>101-102</b> | <b>261-262</b> | <b>421-422</b> | <b>581-582</b> | <b>741-742</b> | <b>901-902</b> |
| <b>121-122</b> | <b>281-282</b> | <b>441-442</b> | <b>601-602</b> | <b>761-762</b> | <b>921-922</b> |
| <b>141-142</b> | <b>301-302</b> | <b>461-462</b> | <b>621-622</b> | <b>781-782</b> | <b>941-942</b> |

If NPC numbers are expressed in four digits, the valid values are:

MB type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0002</b> | <b>0161-0162</b> | <b>0321-0322</b> | <b>0481-0482</b> |
| <b>0021-0022</b> | <b>0181-0182</b> | <b>0341-0342</b> | <b>0501-0502</b> |
| <b>0041-0042</b> | <b>0201-0202</b> | <b>0361-0362</b> | <b>0521-0522</b> |
| <b>0061-0062</b> | <b>0221-0222</b> | <b>0381-0382</b> | <b>0541-0542</b> |
| <b>0081-0082</b> | <b>0241-0242</b> | <b>0401-0402</b> | <b>0561-0562</b> |
| <b>0101-0102</b> | <b>0261-0262</b> | <b>0421-0422</b> | <b>0581-0582</b> |
| <b>0121-0122</b> | <b>0281-0282</b> | <b>0441-0442</b> | <b>0601-0602</b> |
| <b>0141-0142</b> | <b>0301-0302</b> | <b>0461-0462</b> | <b>0621-0622</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0642</b> | <b>0801-0802</b> | <b>0961-0962</b> | <b>1121-1122</b> |
| <b>0661-0662</b> | <b>0821-0822</b> | <b>0981-0982</b> | <b>1141-1142</b> |
| <b>0681-0682</b> | <b>0841-0842</b> | <b>1001-1002</b> | <b>1161-1161</b> |
| <b>0701-0702</b> | <b>0861-0862</b> | <b>1021-1022</b> | <b>1181-1182</b> |
| <b>0721-0722</b> | <b>0881-0882</b> | <b>1041-1042</b> | <b>1201-1202</b> |
| <b>0741-0742</b> | <b>0901-0902</b> | <b>1061-1062</b> | <b>1221-1222</b> |
| <b>0761-0762</b> | <b>0921-0922</b> | <b>1081-1082</b> | <b>1241-1242</b> |
| <b>0781-0782</b> | <b>0941-0942</b> | <b>1101-1102</b> | <b>1261-1262</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1282</b> | <b>1441-1442</b> | <b>1601-1602</b> | <b>1761-1762</b> |
| <b>1301-1302</b> | <b>1461-1462</b> | <b>1621-1622</b> | <b>1781-1782</b> |
| <b>1321-1322</b> | <b>1481-1482</b> | <b>1641-1642</b> | <b>1801-1802</b> |
| <b>1341-1342</b> | <b>1501-1502</b> | <b>1661-1662</b> | <b>1821-1822</b> |
| <b>1361-1362</b> | <b>1521-1522</b> | <b>1681-1682</b> | <b>1841-1842</b> |
| <b>1381-1382</b> | <b>1541-1542</b> | <b>1701-1702</b> | <b>1861-1862</b> |
| <b>1401-1402</b> | <b>1561-1562</b> | <b>1721-1722</b> | <b>1881-1882</b> |
| <b>1421-1422</b> | <b>1581-1582</b> | <b>1741-1742</b> | <b>1901-1902</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1922</b> | <b>2081-2082</b> | <b>2241-2242</b> | <b>2401-2402</b> |
| <b>1941-1942</b> | <b>2101-2102</b> | <b>2261-2262</b> | <b>2421-2422</b> |
| <b>1961-1962</b> | <b>2121-2122</b> | <b>2281-2282</b> | <b>2441-2442</b> |
| <b>1981-1982</b> | <b>2141-2142</b> | <b>2301-2302</b> | <b>2461-2462</b> |
| <b>2001-2002</b> | <b>2161-2162</b> | <b>2321-2322</b> | <b>2481-2482</b> |
| <b>2021-2022</b> | <b>2181-2182</b> | <b>2341-2342</b> | <b>2501-2502</b> |
| <b>2041-2042</b> | <b>2201-2202</b> | <b>2361-2362</b> | <b>2521-2522</b> |
| <b>2061-2062</b> | <b>2221-2222</b> | <b>2381-2382</b> | <b>2541-2542</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                |                |                |                |                |                |
|----------------|----------------|----------------|----------------|----------------|----------------|
| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

DACS II Non-CEF frames support two virtual NPCs using the three digit NPC numbering scheme. The valid values for Non-CEF frames are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit

-

**NPC**

**961-962**

DACS II CEF frames support six virtual NPCs using either a three digit or four digit NPC numbering scheme. If NPC numbers are expressed in three digits, the valid values are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit

-

**NPC**

**961-966**

If NPC numbers are expressed in four digits, the valid values are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit

-

**NPC**

**9961-9966**

If NPC numbers are expressed in three digits, the valid values are:

SD type NPC numbers listed by unit number, within an **International module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-031</b> | <b>161-191</b> | <b>321-351</b> | <b>481-511</b> | <b>641-671</b> | <b>801-831</b> |
| <b>041-071</b> | <b>201-231</b> | <b>361-391</b> | <b>521-551</b> | <b>681-711</b> | <b>841-871</b> |
| <b>081-111</b> | <b>241-271</b> | <b>401-431</b> | <b>561-591</b> | <b>721-751</b> | <b>881-911</b> |
| <b>121-151</b> | <b>281-311</b> | <b>441-471</b> | <b>601-631</b> | <b>761-791</b> | <b>921-951</b> |

If NPC numbers are expressed in four digits, the valid values are:

SD type NPC numbers listed by unit number, within an **International module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0031</b> | <b>0161-0191</b> | <b>0321-0351</b> | <b>0481-0511</b> |
| <b>0041-0071</b> | <b>0201-0231</b> | <b>0361-0391</b> | <b>0521-0551</b> |
| <b>0081-0111</b> | <b>0241-0271</b> | <b>0401-0431</b> | <b>0561-0591</b> |
| <b>0121-0151</b> | <b>0281-0311</b> | <b>0441-0471</b> | <b>0601-0631</b> |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0671</b> | <b>0801-0831</b> | <b>0961-0991</b> | <b>1121-1151</b> |
| <b>0681-0711</b> | <b>0841-0871</b> | <b>1001-1031</b> | <b>1161-1191</b> |
| <b>0721-0751</b> | <b>0881-0911</b> | <b>1041-1071</b> | <b>1201-1231</b> |
| <b>0761-0791</b> | <b>0921-0951</b> | <b>1081-1111</b> | <b>1241-1271</b> |

| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1311</b> | <b>1441-1471</b> | <b>1601-1631</b> | <b>1761-1791</b> |
| <b>1321-1351</b> | <b>1481-1511</b> | <b>1641-1671</b> | <b>1801-1831</b> |
| <b>1361-1391</b> | <b>1521-1551</b> | <b>1681-1711</b> | <b>1841-1871</b> |
| <b>1401-1431</b> | <b>1561-1591</b> | <b>1721-1751</b> | <b>1881-1911</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1951</b> | <b>2081-2111</b> | <b>2241-2271</b> | <b>2401-2431</b> |
| <b>1961-1991</b> | <b>2121-2151</b> | <b>2281-2311</b> | <b>2441-2471</b> |
| <b>2001-2031</b> | <b>2161-2191</b> | <b>2321-2351</b> | <b>2481-2511</b> |
| <b>2041-2071</b> | <b>2201-2231</b> | <b>2361-2391</b> | <b>2521-2551</b> |



If NPC numbers are expressed in three digits, the valid values are:

SD type NPC numbers listed by unit number, within a **North American module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-039</b> | <b>161-199</b> | <b>321-359</b> | <b>481-519</b> | <b>641-679</b> | <b>801-839</b> |
| <b>041-079</b> | <b>201-239</b> | <b>361-399</b> | <b>521-559</b> | <b>681-719</b> | <b>841-879</b> |
| <b>081-119</b> | <b>241-279</b> | <b>401-439</b> | <b>561-599</b> | <b>721-759</b> | <b>881-919</b> |
| <b>121-159</b> | <b>281-319</b> | <b>441-479</b> | <b>601-639</b> | <b>761-799</b> | <b>921-959</b> |

If NPC numbers are expressed in four digits, the valid values are:

SD type NPC numbers listed by unit number, within a **North American module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0039</b> | <b>0161-0199</b> | <b>0321-0359</b> | <b>0481-0519</b> |
| <b>0041-0079</b> | <b>0201-0239</b> | <b>0361-0399</b> | <b>0521-0559</b> |
| <b>0081-0119</b> | <b>0241-0279</b> | <b>0401-0439</b> | <b>0561-0599</b> |
| <b>0121-0159</b> | <b>0281-0319</b> | <b>0441-0479</b> | <b>0601-0639</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0679</b> | <b>0801-0839</b> | <b>0961-0999</b> | <b>1121-1159</b> |
| <b>0681-0719</b> | <b>0841-0879</b> | <b>1001-1039</b> | <b>1161-1199</b> |
| <b>0721-0759</b> | <b>0881-0919</b> | <b>1041-1079</b> | <b>1201-1239</b> |
| <b>0761-0799</b> | <b>0921-0959</b> | <b>1081-1119</b> | <b>1241-1279</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1319</b> | <b>1441-1479</b> | <b>1601-1639</b> | <b>1761-1799</b> |
| <b>1321-1359</b> | <b>1481-1519</b> | <b>1641-1679</b> | <b>1801-1839</b> |
| <b>1361-1399</b> | <b>1521-1559</b> | <b>1681-1719</b> | <b>1841-1879</b> |
| <b>1401-1439</b> | <b>1561-1599</b> | <b>1721-1759</b> | <b>1881-1919</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| NPC              | NPC              | NPC              | NPC              |
| <b>1921-1959</b> | <b>2081-2119</b> | <b>2241-2279</b> | <b>2401-2439</b> |
| <b>1961-1999</b> | <b>2121-2159</b> | <b>2281-2319</b> | <b>2441-2479</b> |
| <b>2001-2039</b> | <b>2161-2199</b> | <b>2321-2359</b> | <b>2481-2519</b> |
| <b>2041-2079</b> | <b>2201-2239</b> | <b>2361-2399</b> | <b>2521-2559</b> |

**uv-m-np**

- Hierarchical NPC number

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module  
**jjj** - Channel or conference point number

The valid values follow:

DE, DS, and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

MB type NPC numbers listed by unit, module, and NPC Number  
Unit Type DP (DSPU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-8</b> | <b>01-02</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

VI NPC numbers listed by unit, module, and NPC Number  
Unit Type VI (Virtual)

| Unit      | Module   | NPC                                   |
|-----------|----------|---------------------------------------|
| <b>99</b> | <b>1</b> | <b>01-02 (DACS II Non-CEF frames)</b> |
| <b>99</b> | <b>1</b> | <b>01-06 (DACS II CEF frames)</b>     |

SD type NPC numbers listed by unit, module, and NPC Number for **North American modules** in Unit type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-39</b> |

SD type NPC numbers listed by unit, module, and NPC Number for **International modules** in Unit type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-31</b> |

**kkk** - Channel or conference point number

Channel numbers  
001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

Conference numbers

001-085 (MB NPC)

001-500 (Virtual NPC)

**tnnnccrrrr**

- Channel or conference information

**t** - Cross-connection type

**t** *Explanation*

\* One-way cross-connection  
B Broadcast cross-connection,  
Blank for two-way cross-connection,  
D Disconnection

**nnn** - Channel or conference point number (jjj through kkk)

**ccc** - Customer controlled marking

**ccc** *Explanation*

CUS Customer controlled  
--- Not customer controlled

**rrrr** - Red circuit marking

**rrrr** *Explanation*

RDLD Red circuit  
---- Not red circuit

**xx** - Total number of data fields in the segment (01 through 24)

**RT** - Remote terminal  
SLC® carrier remote terminal

**DL** - Digital carrier line unit

**ffff** - SLC carrier RT or DCLU Bank identification number (0000 through 9999)

**MD** - Mode

**g[g]** - Mode of operation

**g[g]** *Explanation*

1 SLC 96 carrier Mode I  
3 SLC 96 carrier Mode III  
C SLC Series 5 carrier Feature Package C

**[t]aaa** - The 3- or 4-digit nonhierarchical SLC carrier digroup A NPC number.

**uv-k-qr**

- Hierarchical SLC carrier digroup A NPC number.

**uv**     - Unit number  
**k**       - module number  
**qr**     - NPC number

**UEQD**   - Unequipped

**TYPE**   - Type

**mnxyz**   - NPC type

**mnxyz**   *Explanation*

-----   Unknown NPC type  
DAxyz    FTU DS1 ANSI NPC type  
DExyz    Enhanced digroup  
DSxyz    SLC carrier interface  
MBxyz    Multipoint bridge  
SDxyz    DSP Application  
TAxyz    DS3U DS1 ANSI NPC type  
TExyz    DS3U noninterface unit  
TIxyz    DS3U interface unit  
VIxyz    Virtual circuit

**FDL**     - Facility data link

**COND**    - Condition

**mmm**     - Error condition code

**mmm**     *Explanation*

**IDRG**    Invalid range for specified NPC type  
**IDNV**    Invalid CEPT NPC  
**IDNV**    Invalid channel number  
**IDNV**    NPC is a DGP  
**SNVS**    NPC is not added  
**SNVS**    SR NPC was specified - not allowed  
**IDNV**    CPR circuit pack specified in the command  
**ENRE**    Corresponding NPC for virtual channel is not provisioned  
**SNVS**    NPC invalid type

## **RTRV,PRMTR,T0,SIGST**

### **QUERY TRUNK SIGNALING CONVERSION STATE**

#### **Explanation Of Command**

This command is used to query the signaling state of a trunk which is using the E1/T1 signaling conversion feature. This feature is implemented on the Digital Signal Processing Platform (DSPP) circuit pack.

The signaling state on any given trunk will change rapidly with respect to time. This command will only take a snapshot of the state of the specified trunk. This snapshot will only be useful if the circuit is stuck in one given state. Thus it will give field personnel a way of tracking down the real problem.

#### **Command**

##### **Nonhierarchical**

[I.52601]

**RTRV-PRMTR-T0 : [<xy>] : abc-ddd : [<ww>] : SIGST ;**

##### **Hierarchical**

[I.52601]

**RTRV-PRMTR-T0 : [<xy>] : uv-m-np-ddd : [<ww>] : SIGST ;**

---

## Completion Message

---

---

### Nonhierarchical

---

[O.52601]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T0::abc-ddd:[<ww>]:SIGST COMPLD
/* [O.52601] */
/* NPC type */
"mnxyz"
/* Trunk direction,E1-Trn-AB,E1-Rcv-AB,T1-Trn-A,T1-Rcv-A,Signaling state */
"tdir,ab,cd,e,g,<sigst>"
;
```

---

### Hierarchical

---

[O.52601]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T0::uv-m-np-ddd:[<ww>]:SIGST COMPLD
/* [O.52601] */
/* NPC type */
"mnxyz"
/* Trunk direction,E1-Trn-AB,E1-Rcv-AB,T1-Trn-A,T1-Rcv-A,Signaling state */
"tdir,ab,cd,e,g,<sigst>"
;
```

---

## Denial Message

---

---

### Nonhierarchical

---

[O.52601.01]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T0::abc-ddd:[<ww>]:SIGST DENY
mmmm
/* [O.52601.01] */
/* <explanation of error condition code> */
;
```

## Hierarchical

[O.52601.01]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T0::uv-m-np-ddd:[<ww>]:SIGST DENY
 mmmm
 /* [0.52601.01] */
 /* <explanation of error condition code> */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**SIGST** - Signaling state

**abc-ddd**

- E1/T1 trunk termination

**abc** - NPC number

**ddd** - Channel number

If NPC numbers are expressed in three digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |



|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

**uv-m-np-ddd**

- E1/T1 trunk termination

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module  
**ddd** - Channel number

DE and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

Valid values are listed below:

|                |                      |
|----------------|----------------------|
| <b>ddd</b>     | <i>Explanation</i>   |
| <b>001-024</b> | T1 NPC channel range |
| <b>001-030</b> | E1 NPC channel range |

**TYPE** - Type

**mnxyz** - NPC Type and provisioning options

**tdir** - Trunk direction

The direction of the trunk as viewed from this channel. A trunk will have a direction specified in the circuit provisioning command which established the cross-connection. That direction will be either "from T1 to E1" or "from E1 to T1". This represents the direction in which a call is being established on the trunk between two switches. Valid values are listed below:

| <b>tdir</b> | <i>Explanation</i>                                             |
|-------------|----------------------------------------------------------------|
| <b>T1IC</b> | T1 Incoming, Channel belongs to a T1 NPC receiving the call    |
| <b>T1OG</b> | T1 Outgoing, Channel belongs to a T1 NPC originating the call  |
| <b>E1IC</b> | E1 Incoming, Channel belongs to an E1 NPC receiving the call   |
| <b>E1OG</b> | E1 Outgoing, Channel belongs to an E1 NPC originating the call |

**ab** - E1 Transmitting AB signaling bits associated with this channel

**cd** - E1 Receiving AB signaling bits associated with this channel

**e** - T1 Transmitting A signaling bit associated with this channel

**g** - T1 Receiving A signaling bit associated with this channel

Valid values for each bit are zero or one.

**sigst** - Signaling state value

| <b>sigst</b> | <i>Explanation</i>    |
|--------------|-----------------------|
| <b>ANS</b>   | Answer                |
| <b>BLK</b>   | Blocking              |
| <b>CLB</b>   | Clear Backward        |
| <b>CLF1</b>  | Clear Forward 1       |
| <b>CLF2</b>  | Clear Forward 2       |
| <b>DIL0</b>  | Dial 0                |
| <b>DIL1</b>  | Dial 1                |
| <b>IDL</b>   | Idle                  |
| <b>SEI</b>   | Seizure               |
| <b>SEA</b>   | Seize Acknowledgement |

**Note:** An asterisk (\*) may be appended to any of the above states. This means that the current received signaling bit value(s) do not correspond to the current signaling state.

**mmmm** - Error condition code

| <b>mmmm</b> | <i>Explanation</i>               |
|-------------|----------------------------------|
| <b>SAOS</b> | Subject entity is out of service |
| <b>SAOS</b> | UC is out of service             |
| <b>SNVS</b> | UC is in service but failed      |
| <b>SAOS</b> | FTMI is out of service           |
| <b>ENEQ</b> | NPC is unequipped                |
| <b>SNVS</b> | FTMI is in service but failed    |

mmm Explanation

|             |                                                       |
|-------------|-------------------------------------------------------|
| <b>SNVS</b> | NPC type error                                        |
| <b>IDNV</b> | Invalid CEPT NPC                                      |
| <b>SNVS</b> | Signaling state of the trunk failed for the channel   |
| <b>IDNV</b> | Signaling processing is not activated for the channel |
| <b>SNVS</b> | DSPP pack UC Failed or Out of Service                 |
| <b>SNVS</b> | DSPP pack FTMI Failed or Out of Service               |
| <b>SNVS</b> | DSPP pack NPC Failed or Out of Service                |

## **RTRV,PRMTR,T0,TO**

### **QUERY DESTINATION CROSS-CONNECT**

#### **Explanation Of Command**

This command requests circuit provisioning information associated with the specified To-direction termination(s). The output messages generated depend upon:

- Whether or not the termination is assigned,
- Whether or not the termination is a test port termination,
- The type of network processing circuit for this termination,
- The far-end to which the termination is mapped (if any).

For this utility command, DACS II terminations can be divided into two categories:

- Multipoint termination, which is a multipoint circuit on a real digital multipoint bridge (DMB) in the digital signaling processing unit (DSPU), or in virtual network processing circuits.
- All other terminations.

If the network processing circuit (NPC) number specified in the command is the number of a remote terminal (DL) digroup currently under protection by the protection digroup (DGP), the execution of the command will be completed and DGP with its associated NPC number appears on the output message.

For a SLC® carrier denial message, the following appears on output: the bank identification number, operation mode, and digroup A NPC number for that remote terminal.

### **Command**

---

### **Nonhierarchical**

---

[I.52041]

RTRV-PRMTR-T0:[<xy>]:[s]abc-ddd[&&-eee]:[<ww>]:T0;

### **Hierarchical**

---

[I.52041]

RTRV-PRMTR-T0:[<xy>]:uv-m-np-ddd[&&-eee]:[<ww>]:T0;

## Completion Message

---

### Nonhierarchical

---

[O.52041]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T0::[s]abc-ddd[&&-eee]:[<ww>]:TO COMPLD
 /* [O.52041] */
 /* <data line for one FROM channel connected to the \
specified T0> */
 "<nonhierarchical_MML_data_line>"
 .
 .
 .
[/* <data line for one FROM channel connected to the \
specified T0> */
 "<nonhierarchical_MML_data_line>"
 /* NPC number, NPC type, channel number */
 "[s]abc,TYPE-ppqqq,kkk"
[/* Protection Line NPC Number */
 "[t]mno"
[>]
 .
 .
 .
[>
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T0::[s]abc-ddd&&-eee:[<ww>]:TO COMPLD
 /* [O.52041] */
 /* <data line for one FROM channel connected to the \
specified T0> */
 "<nonhierarchical_MML_data_line>"
 .
 .
 .
[/* <data line for one FROM channel connected to the \
specified T0> */
 "<nonhierarchical_MML_data_line>"
 /* NPC number, NPC type, channel number */
 "[s]abc,TYPE-ppqqq,lll"
[/* Protection Line NPC Number */
 "[t]mno"
;]
```

**nonhierarchical\_MML\_data\_line** may take on the following forms:

Format 1 Data Line: For One-Way, Two-Way, and Broadcast Cross-Connections

```
[t]def-iii:ppqqq:<tc>
[AIS,][CUS,][RDLD,][{UTST,{TP-kk|TG-mmm}|ROLL},][{ONEWAY|BCAST},]\
[TERM{F|T|B}]
```

Format 2 Data Line: For DMB to non-DMB Cross-Connections

```
[t]def-iii:ppqqq:fmd,tmd:snn,smm:nn:ee:<tc>
[CUS,][RDLD,][{UTST,TP-kk,|ROLL,}][ONEWAY,][NTR-r,][TERM{F|T|B}]
```

Format 2a Data Line: For VI to non-VI Cross-Connections

```
[t]def-iii:ppqqq:fmd,tmd::::<tc>
[CUS,][RDLD,][{UTST,TP-kk,|ROLL,}][ONEWAY,][TERM{F|T|B}]
```

Format 3 Data Line: For DMB to DMB Cross-Connections

```
[t]def-iii:ppqqq:fmd,tmd:snn,smm:nn:ee:spp,sqq:tt:uu:<tc>
[CUS,][RDLD,][UTST,TP-kk,][NTR-r,][TERM{F|T|B}]
```

Format 4 Data Line: Test Access to a Cross-Connection or Unmapped Termination

```
{TP-kk|TG-mmm}:<tsm>,l[vv]:<tc>:p,[s]ghi-jjj:q,[t]jkl-nnn
[CUS,][RDLD,][{ONEWAY|BCAST},][NTR-r,][TERM{F|T|B}]
```

Format 5 Data Line: For Subrate Cross-Connections

```
[-]-SECH-:TRSP,MUX
```

Format 6 Data Line: For Subrate Cross-Connections involving test access

```
TP-kk:<tsm>,l:<accpoint>:[TERM{F|T|B}]
```

Format 7 Data Line: For TS0 to non-TS0 Cross-Connections

Not applicable.

Format 8 Data Line: For E1 or T1 to SDxyz Cross-Connections

[t]def-iii:ppqqq:[{UTST,{TP-kk|TG-mmm}|ROLL}]

**Note:** Formats 1 through 4 data lines are output as either one or two lines. The second line is output only if any of its optional fields are present.

[O.52042]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T0::[s]abc-ddd[&&-eee]:[<ww>]:TO COMPLD
/* [O.52042] */
/* NPC number, NPC type, channel number */
"[s]abc,TYPE-mnxyz,hhh"
"UASGN[,UTST,{TP-kk|TG-mmm}][,DCC]"
["One-way unassigned channel"]
["BCAST unassigned channel"]
["[CUS,][,<tc>]"]
;
```



## Hierarchical

[O.52041]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T0::uv-m-np-ddd[&&-eee]:[<ww>]:TO COMPLD
/* [O.52041] */
/* <data line for one FROM channel connected to the \
specified T0> */
"<hierarchical_MML_data_line>"
.
.
.
[/* <data line for one FROM channel connected to the \
specified T0> */
"<hierarchical_MML_data_line>"]
/* NPC number, NPC type, channel number */
"uv-m-np,TYPE-ppqqq,kkk"
[/* Protection Line NPC Number */
"fe-i-gh"]
[>]
.
.
.
[>
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T0::uv-m-np-ddd&&-eee:[<ww>]:TO COMPLD
/* [O.52041] */
/* <data line for one FROM channel connected to the \
specified T0> */
"<hierarchical_MML_data_line>"
.
.
.
[/* <data line for one FROM channel connected to the \
specified T0> */
"<hierarchical_MML_data_line>"]
/* NPC number, NPC type, channel number */
"uv-m-np,TYPE-ppqqq,lll"
[/* Protection Line NPC Number */
"fe-i-gh"]
;]
```

**hierarchical\_MML\_data\_line** may take on the following forms:

Format 1 Data Line: For One-Way, Two-Way, and Broadcast Cross-Connections

**wx-k-qr-iii:ppqqq:<tc>**  
**[AIS, ][CUS, ][RDLD, ][{UTST, {TP-kk|TG-mmm}|ROLL}, ][{ONEWAY|BCAST}, ]\**  
**[TERM{F|T|B}]**

Format 2 Data Line: For DMB to non-DMB Cross-Connections

**wx-k-qr-iii:ppqqq:fmd, tmd:snn, smm:nn:ee:<tc>**  
**[CUS, ][RDLD, ][{UTST, TP-kk, |ROLL, }][ONEWAY, ][NTR-r, ][TERM{F|T|B}]**

Format 2a Data Line: For VI to non-VI Cross-Connections

**wx-k-qr-iii:ppqqq:fmd, tmd:::<tc>**  
**[CUS, ][RDLD, ][{UTST, TP-kk, |ROLL, }][ONEWAY, ][TERM{F|T|B}]**

Format 3 Data Line: For DMB to DMB Cross-Connections

**wx-k-qr-iii:ppqqq:fmd, tmd:snn, smm:nn:ee:spp, sqq:tt:uu:<tc>**  
**[CUS, ][RDLD, ][UTST, TP-kk, ][NTR-r, ][TERM{F|T|B}]**

Format 4 Data Line: Test Access to a Cross-Connection or Unmapped Termination

**{TP-kk|TG-mmm}:<tsm>, l[vv]:<tc>:p, ed-h-fg-jjj:q, op-j-st-nnn**  
**[CUS, ][RDLD, ][{ONEWAY|BCAST}, ][NTR-r, ][TERM{F|T|B}]**

Format 5 Data Line: For Subrate Cross-Connections

**--SECH-- :TRSP, MUX**

Format 6 Data Line: For Subrate Cross-Connections involving test access

**TP-kk:<tsm>, l:<accpoint>:[TERM{F|T|B}]**

Format 7 Data Line: For TS0 to non-TS0 Cross-Connections

Not applicable.

Format 8 Data Line: For E1 or T1 to SDxyz Cross-Connections

**wx-k-qr-iii:ppqqq:[{UTST,{TP-kk|TG-mmm}|ROLL}]**

**Note:** Formats 1 through 4 data lines are output as either one or two lines. The second line is output only if any of its optional fields are present.

[O.52042]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T0::uv-m-np-ddd[&&-eee]:[<ww>]:TO COMPLD
 /* [O.52042] */
 /* NPC number, NPC type, channel number */
 "uv-m-np,TYPE-mnxyz,hhh"
 "UASGN[,UTST,{TP-kk|TG-mmm}][,DCC]"
["One-way unassigned channel"]
["BCAST unassigned channel"]
["[CUS,][<tc>]"]
;
```

### Denial Message

---

### Nonhierarchical

---

[O.52041.01]

```
 [<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T0::[s]abc-ddd[&&-eee]:[<ww>]:TO DENY
 mmmm
 /* [O.52041.01] */
 /* <explanation of error condition code> */
 /* NPC type */
 /* {TYPE-mnxyz|TYPE-----} */
[/*Bank ID, Mode, Digroup A NPC Number */
 "{RT|DL}-ffff,g[g],[t]hij"]
[/* {UEQD|RNGIE|COND-cc} */]
;
```

## Hierarchical

[O.52041.01]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T0::uv-m-np-ddd[&&-eee]:[<ww>]:TO DENY
mmmm
/* [O.52041.01] */
/* <explanation of error condition code> */
/* NPC type */
/* {TYPE-mnxyz|TYPE-----} */
[/*Bank ID, Mode, Digroup A NPC Number */
 "{RT|DL}-ffff,g[g],hh-i-jj"
[/* {UEQD|RNGIE|COND-cc} */
;

```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**T0** - To

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

|                                                                  |                                                                  |                                                                  |                                                                  |                                                                  |                                                                  |
|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|
| Unit<br>1                                                        | Unit<br>2                                                        | Unit<br>3                                                        | Unit<br>4                                                        | Unit<br>5                                                        | Unit<br>6                                                        |
| <b>NPC</b><br><b>001-003</b><br><b>005-007</b><br><b>009-011</b> | <b>NPC</b><br><b>161-163</b><br><b>165-167</b><br><b>169-171</b> | <b>NPC</b><br><b>321-323</b><br><b>325-327</b><br><b>329-331</b> | <b>NPC</b><br><b>481-483</b><br><b>485-487</b><br><b>489-491</b> | <b>NPC</b><br><b>641-643</b><br><b>645-647</b><br><b>649-651</b> | <b>NPC</b><br><b>801-803</b><br><b>805-807</b><br><b>809-811</b> |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
| <b>157-159</b><br><b>16A-16C</b><br><b>16E-16G</b>               | <b>317-319</b><br><b>32A-32C</b><br><b>32E-32G</b>               | <b>477-479</b><br><b>48A-48C</b><br><b>48E-48G</b>               | <b>637-639</b><br><b>64A-64C</b><br><b>64E-64G</b>               | <b>797-799</b><br><b>80A-80C</b><br><b>80E-80G</b>               | <b>957-959</b><br><b>96A-96C</b><br><b>96E-96G</b>               |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |



| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

If NPC numbers are expressed in three digits, the valid values are:

SD type NPC numbers listed by unit number, within an **International module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-031</b> | <b>161-191</b> | <b>321-351</b> | <b>481-511</b> | <b>641-671</b> | <b>801-831</b> |
| <b>041-071</b> | <b>201-231</b> | <b>361-391</b> | <b>521-551</b> | <b>681-711</b> | <b>841-871</b> |
| <b>081-111</b> | <b>241-271</b> | <b>401-431</b> | <b>561-591</b> | <b>721-751</b> | <b>881-911</b> |
| <b>121-151</b> | <b>281-311</b> | <b>441-471</b> | <b>601-631</b> | <b>761-791</b> | <b>921-951</b> |

If NPC numbers are expressed in four digits, the valid values are:

SD type NPC numbers listed by unit number, within an **International module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0031</b> | <b>0161-0191</b> | <b>0321-0351</b> | <b>0481-0511</b> |
| <b>0041-0071</b> | <b>0201-0231</b> | <b>0361-0391</b> | <b>0521-0551</b> |
| <b>0081-0111</b> | <b>0241-0271</b> | <b>0401-0431</b> | <b>0561-0591</b> |
| <b>0121-0151</b> | <b>0281-0311</b> | <b>0441-0471</b> | <b>0601-0631</b> |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0671</b> | <b>0801-0831</b> | <b>0961-0991</b> | <b>1121-1151</b> |
| <b>0681-0711</b> | <b>0841-0871</b> | <b>1001-1031</b> | <b>1161-1191</b> |
| <b>0721-0751</b> | <b>0881-0911</b> | <b>1041-1071</b> | <b>1201-1231</b> |
| <b>0761-0791</b> | <b>0921-0951</b> | <b>1081-1111</b> | <b>1241-1271</b> |

| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1311</b> | <b>1441-1471</b> | <b>1601-1631</b> | <b>1761-1791</b> |
| <b>1321-1351</b> | <b>1481-1511</b> | <b>1641-1671</b> | <b>1801-1831</b> |
| <b>1361-1391</b> | <b>1521-1551</b> | <b>1681-1711</b> | <b>1841-1871</b> |
| <b>1401-1431</b> | <b>1561-1591</b> | <b>1721-1751</b> | <b>1881-1911</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1951</b> | <b>2081-2111</b> | <b>2241-2271</b> | <b>2401-2431</b> |
| <b>1961-1991</b> | <b>2121-2151</b> | <b>2281-2311</b> | <b>2441-2471</b> |
| <b>2001-2031</b> | <b>2161-2191</b> | <b>2321-2351</b> | <b>2481-2511</b> |
| <b>2041-2071</b> | <b>2201-2231</b> | <b>2361-2391</b> | <b>2521-2551</b> |

If NPC numbers are expressed in three digits, the valid values are:

SD type NPC numbers listed by unit number, within a **North American module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-039</b> | <b>161-199</b> | <b>321-359</b> | <b>481-519</b> | <b>641-679</b> | <b>801-839</b> |
| <b>041-079</b> | <b>201-239</b> | <b>361-399</b> | <b>521-559</b> | <b>681-719</b> | <b>841-879</b> |
| <b>081-119</b> | <b>241-279</b> | <b>401-439</b> | <b>561-599</b> | <b>721-759</b> | <b>881-919</b> |
| <b>121-159</b> | <b>281-319</b> | <b>441-479</b> | <b>601-639</b> | <b>761-799</b> | <b>921-959</b> |

If NPC numbers are expressed in four digits, the valid values are:

SD type NPC numbers listed by unit number, within a **North American module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 |
|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       |
| 0001-0039 | 0161-0199 | 0321-0359 | 0481-0519 |
| 0041-0079 | 0201-0239 | 0361-0399 | 0521-0559 |
| 0081-0119 | 0241-0279 | 0401-0439 | 0561-0599 |
| 0121-0159 | 0281-0319 | 0441-0479 | 0601-0639 |

| Unit<br>5 | Unit<br>6 | Unit<br>7 | Unit<br>8 |
|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       |
| 0641-0679 | 0801-0839 | 0961-0999 | 1121-1159 |
| 0681-0719 | 0841-0879 | 1001-1039 | 1161-1199 |
| 0721-0759 | 0881-0919 | 1041-1079 | 1201-1239 |
| 0761-0799 | 0921-0959 | 1081-1119 | 1241-1279 |

| Unit<br>9 | Unit<br>10 | Unit<br>11 | Unit<br>12 |
|-----------|------------|------------|------------|
| NPC       | NPC        | NPC        | NPC        |
| 1281-1319 | 1441-1479  | 1601-1639  | 1761-1799  |
| 1321-1359 | 1481-1519  | 1641-1679  | 1801-1839  |
| 1361-1399 | 1521-1559  | 1681-1719  | 1841-1879  |
| 1401-1439 | 1561-1599  | 1721-1759  | 1881-1919  |

| Unit<br>13 | Unit<br>14 | Unit<br>15 | Unit<br>16 |
|------------|------------|------------|------------|
| NPC        | NPC        | NPC        | NPC        |
| 1921-1959  | 2081-2119  | 2241-2279  | 2401-2439  |
| 1961-1999  | 2121-2159  | 2281-2319  | 2441-2479  |
| 2001-2039  | 2161-2199  | 2321-2359  | 2481-2519  |
| 2041-2079  | 2201-2239  | 2361-2399  | 2521-2559  |

**uv-m-np**

- Hierarchical NPC number

**uv** - Unit number

**m** - Module number

**np** - NPC number within the module

The values are listed below:

DE, DS, and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

SD type NPC numbers listed by unit, module, and NPC Number for **North American modules** in Unit type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-39</b> |

SD type NPC numbers listed by unit, module, and NPC Number for **International modules** in Unit type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-31</b> |

**ddd** - Beginning range channel or conference number  
**eee** - End range channel or conference number  
**kkk** - Mid-range channel or conference number  
**lll** - Mid-range channel or conference number  
**hhh** - Typical midrange channel or conference number

Valid values are given below

Channel numbers  
001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

Conference numbers  
001-500 (Virtual NPC)  
  
001-085 (MB NPC)

**UASGN** - Unassigned

**DCC** - Disconnect code

**tc** - Trunk conditioning

Represents the desired cross-connected signaling and insertion word applied when a failure occurs. A trunk conditioning specification consists of a combination of a signaling specification followed by an insertion word (IW) specification.

Valid values are listed as follows:

| <i>tc</i>            | <i>signaling modes</i> |
|----------------------|------------------------|
| TC-ijkl,mnop,TRB     | 2-way 4-state          |
| TC-ijkl,mnop,IW-X-pq | 2-way 4-state          |
| TC-----,mnop,TRB     | 1-way 4-state          |
| TC-----,mnop,IW-X-pq | 1-way 4-state          |
| TC-X-ab,X-cd,TRB     | 2-way 16-state         |
| TC-X-ab,X-cd,IW-X-pq | 2-way 16-state         |
| TC-X---,X-cd,TRB     | 1-way 16-state         |
| TC-X---,X-cd,IW-X-pq | 1-way 16-state         |
| TRSP,IW-X-pq         |                        |
| TRSP,TRB             |                        |
| TRSP                 |                        |

**TRB** - Trouble  
**MUX** - Multiplexer out of sync  
**TRSP** - Transparent

**RT** - Remote terminal  
**DL** - Data link  
**ffff** - SLC® remote terminal (RT) or digital carrier line unit (DCLU) bank identification number (0000 through 9999)

**g[g]** - Mode of operation of the RT or DCLU

| <i>g[g]</i> | <i>Explanation</i>                           |
|-------------|----------------------------------------------|
| <b>1</b>    | SLC 96 Carrier Mode 1                        |
| <b>3</b>    | SLC 96 Carrier Mode 3                        |
| <b>C</b>    | SLC Series 5 Carrier Feature Package C (FPC) |

**AIS** - Alarm indication signal  
DS1 range cross-connection with AIS specifications

**accpoint**

- Access point under test

| <i>accpoint</i> | <i>Explanation</i> |
|-----------------|--------------------|
|-----------------|--------------------|

|                  |                              |
|------------------|------------------------------|
| <b>[s]abchhh</b> | The multiplexed DS0B signal. |
|------------------|------------------------------|

|                     |                                                                    |
|---------------------|--------------------------------------------------------------------|
| <b>[s]abchhh/ee</b> | The DS0A signal or customer ee data stream only for a DS0B signal. |
|---------------------|--------------------------------------------------------------------|

MPTM [s]abchhh/ee MJU nnnn [BRi]

The multipoint master of the circuit [s]abchhh/ee and the leg of MJU nnnn which is under test.

If only "MJU nnnn" is specified, the control leg of MJU nnnn is under test. If "BRi" is specified, branch i of MJU nnnn is under test.

nnnn (0000 through 9999)

i (1 through 4)

**DGP** - Digroup P (protection digroup, SLC carrier bank)

**[t]mno** - The 3- or 4-digit DGP nonhierarchical NPC number

**[t]hij** - The 3- or 4-digit DGA (digroup A) nonhierarchical NPC number

**fe-i-gh**

- DGP hierarchical NPC number

**hh-i-jj**

- DGA (digroup A) hierarchical NPC number

**[t]defiii**

- Nonhierarchical FROM termination

**[t]def** - The 3- or 4-digit nonhierarchical NPC number

Valid values are identical to those for [s]abc

**iii** - Channel number

Valid values are identical to those for ddd

**ppqqq** - NPC type of the FROM termination

To interpret values of ppqqq see the table following mnxyz .

**Note:** If ppqqq = MB100 or VI100, then FROM is a multipoint termination and TO is not.

**TYPE** - Type

**mnxyz** - NPC Type

**mn**      *Explanation*

|    |                                                         |
|----|---------------------------------------------------------|
| DA | FTU ANSI NPC type                                       |
| DE | Enhanced digroup NPC                                    |
| DS | SLC® terminating digroup NPC                            |
| MB | Digital multipoint bridge NPC                           |
| SD | Digital Signal Processing Application NPC on TG193 pack |
| TA | DS3U ANSI NPC type                                      |
| TE | DS3U and HDS3U enhanced NPC                             |
| TH | Hybrid DS3U E1 NPC                                      |
| VI | Virtual NPC                                             |

**xyz**      - Multiframe, line and signaling, and channel numbering formats

#### DA-type xyz fields

**x**      - Multiframe format for the digroup

**x**      *Explanation*

|     |                                               |
|-----|-----------------------------------------------|
| 0   | Not assigned                                  |
| 1   | D4                                            |
| 2   | ESF - Voice                                   |
| 3   | ESF - Data                                    |
| 4   | DDST (T1DM - R bit connection via channel 24) |
| 5-7 | Not assigned                                  |
| 8   | Ericsson Cellular format                      |
| 9   | Not assigned                                  |

**y**      - Line and signaling format

**y**      *Explanation*

|     |                                                           |
|-----|-----------------------------------------------------------|
| 0   | ZCS - Zero code suppression                               |
| 1*  | NZCS - No zero code suppression                           |
| 2*  | B8ZS - Bipolar with 8 zero substitution                   |
| 3   | Not assigned                                              |
| 4   | ZCS/DMI - Zero code suppression/DMI signaling             |
| 5   | NZCS/DMI - No zero code suppression/DMI signaling         |
| 6   | B8ZS/DMI - Bipolar with 8 zero substitution/DMI signaling |
| 7-9 | Not assigned                                              |

\* Only options 1 and 2 are applicable to DA-type clear-DS1 NPC.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDST framing).



**z** - Channel numbering format

| <b>z</b>   | <i>Explanation</i>                              |
|------------|-------------------------------------------------|
| <b>0</b>   | D4 channel bank channel numbering               |
| <b>1</b>   | D2 channel bank channel numbering               |
| <b>2</b>   | D1D channel bank channel numbering              |
| <b>3-8</b> | Not assigned                                    |
| <b>9</b>   | Unchannelized Framed Clear DS1 Cross-connection |

DA type NPCs provide Clear DS1 performance monitoring capability. This feature is enabled by provisioning a DA NPC with both a valid framing format (D4, ESF, T1DM) using the **x** field and at the same time, specifying an unchannelized Clear DS1 cross-connection using the **z** field.

The DACS II Release 4.0 unframed Clear DS1 cross-connection which provides no path performance monitoring is not supported by the DA NPC type. If an unframed Clear DS1 cross-connection is desired on an NPC in a DACS II FTU, the NPC must be provisioned as NPC type **DE9y9**.

Zero Byte Time Slot Interchange (ZBTSI) encoding is not supported by the DA NPC type. If ZBTSI is desired on an NPC in a DACS II FTU, the NPC must be provisioned as a DE NPC type with its **y** option selecting ZBTSI (**DEx3z**).

**DE-type xyz fields**

**x** - Multiframe format for the digroup

| <b>x</b>   | <i>Explanation</i>                               |
|------------|--------------------------------------------------|
| <b>0</b>   | Not assigned                                     |
| <b>1</b>   | D4                                               |
| <b>2</b>   | ESF - Voice                                      |
| <b>3</b>   | ESF - Data                                       |
| <b>4</b>   | DDST (T1DM - R bit connection via channel 24)    |
| <b>5-7</b> | Not assigned                                     |
| <b>8*</b>  | Ericsson Cellular format                         |
| <b>9</b>   | No framing format, transparent (TRSP), clear-DS1 |

\* Ericsson Cellular format is not compatible with y=4, y=5, and y=6, DMI signalling.

**y** - Line and signaling format

**y**      *Explanation*

- 0**      ZCS - Zero code suppression
- 1\***     NZCS - No zero code suppression
- 2\***     B8ZS - Bipolar with 8 zero substitution
- 3†**     ZBTSI - Zero-bit time-slot interchanger
- 4**      ZCS/DMI - Zero code suppression/DMI signaling
- 5**      NZCS/DMI - No zero code suppression/DMI signaling
- 6**      B8ZS/DMI - Bipolar with 8 zero substitution/DMI signaling
- 7-9**    Not assigned

\* Only options 1 and 2 are applicable to DE-type clear-DS1 NPC.

† Only valid with ESF (x = 2 or 3)

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDS framing).

**z** - Channel numbering format

**z**      *Explanation*

- 0**      D4 channel bank channel numbering
- 1**      D2 channel bank channel numbering
- 2**      D1D channel bank channel numbering
- 3-8**    Not assigned
- 9**      No channel numbering format, clear-DS1

#### DS-type xyz fields

**x** - Multiframe format

**x**      *Explanation*

- 0**      Not assigned
- 1**      D4
- 2**      ESF - Voice
- 3**      Not assigned
- 4**      Not assigned
- 5**      Not assigned
- 6**      SLC® 96 carrier Fs
- 7**      SLC 5 carrier ESF with data link
- 8-9**    Not assigned

**y** - Line and signaling format

**y** *Explanation*

- 0** Zero code suppression (ZCS)
- 1** No zero code suppression (NZCS)
- 2** Bipolar with 8 zero substitution (B8ZS)
- 3-9** Not assigned

**z** - Counting sequence format

**z** *Explanation*

- 0** SLC 96 carrier Mode III D4 counting sequence
- 1** SLC 96 carrier Mode III D1D counting sequence
- 2** SLC 96 carrier Mode I D1D counting sequence
- 3** SLC Series 5 carrier D4 counting sequence
- 4-9** Not assigned

**MB-type xyz fields**

**x** - Fixed at 1

**y** - Fixed at 0

**z** - Fixed at 0

**TA-type xyz fields**

**x** - Multiframe format for the digroup

**x** *Explanation*

- 0** Not assigned
- 1** D4
- 2** ESF - Voice
- 3** ESF - Data
- 4** DDST (T1DM - R bit connection via channel 24)
- 5-7** Not assigned
- 8** Ericsson Cellular format
- 9** Not assigned

**y** - Line and signaling format

**y**      *Explanation*

**0**      ZCS - Zero code suppression

**1\***     NZCS - No zero code suppression

**2**      Not assigned

**3**      Not assigned

**4**      ZCS/DMI - Zero code suppression/DMI signaling

**5**      NZCS/DMI - No zero code suppression/DMI signaling

**6-9**   Not assigned

\* Only option 1 is applicable to TA-type clear-DS1 NPCs.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDST framing).

**z** - Channel numbering format

**z**      *Explanation*

**0**      D4 channel bank channel numbering

**1**      D2 channel bank channel numbering

**2**      D1D channel bank channel numbering

**3-8**   Not assigned

**9**      Unchannelized Framed Clear DS1 Cross-connection

TA type NPCs provide Clear DS1 performance monitoring capability. This feature is enabled by provisioning a TA NPC with both a valid framing format (D4,ESF,T1DM) using the **x** field and at the same time, specifying an unchannelized Clear DS1 cross-connection using the **z** field.

The DACS II Release 4.0 unframed Clear DS1 cross-connection which provides no path performance monitoring is not supported by the TA NPC type. If an unframed Clear DS1 cross-connection is desired on an NPC in a DACS II DS3U, the NPC must be provisioned as NPC type TE919.

### TE-type xyz fields

**x** - Multiframe format

| <b>x</b>   | <i>Explanation</i>                               |
|------------|--------------------------------------------------|
| <b>0</b>   | Not assigned                                     |
| <b>1</b>   | D4                                               |
| <b>2</b>   | ESF - Voice                                      |
| <b>3</b>   | ESF - Data                                       |
| <b>4</b>   | DDST (T1DM - R bit connection via channel 24)    |
| <b>5-7</b> | Not assigned                                     |
| <b>8*</b>  | Ericsson Cellular format                         |
| <b>9</b>   | No framing format, transparent (TRSP), clear-DS1 |

\* Ericsson Cellular format is not compatible with y=4 and y=5, DMI signalling.

**y** - Line and signaling format

| <b>y</b>   | <i>Explanation</i>                                |
|------------|---------------------------------------------------|
| <b>0</b>   | ZCS - Zero code suppression                       |
| <b>1*</b>  | NZCS - No zero code suppression                   |
| <b>2</b>   | Not assigned                                      |
| <b>3</b>   | Not assigned                                      |
| <b>4</b>   | ZCS/DMI - Zero code suppression/DMI signaling     |
| <b>5</b>   | NZCS/DMI - No zero code suppression/DMI signaling |
| <b>6-9</b> | Not assigned                                      |

\* Only option 1 is applicable to TE-type clear-DS1 NPCs.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDS framing).

**z** - Channel numbering format

| <b>z</b>   | <i>Explanation</i>                     |
|------------|----------------------------------------|
| <b>0</b>   | D4 channel bank channel numbering      |
| <b>1</b>   | D2 channel bank channel numbering      |
| <b>2</b>   | D1D channel bank channel numbering     |
| <b>3-8</b> | Not assigned                           |
| <b>9</b>   | No channel numbering format, clear-DS1 |

**VI-type xyz fields**

**x** - Fixed at 1  
**y** - Fixed at 0  
**z** - Fixed at 0

**SD-type xyz fields (Digital Signal Processing Platform (DSPP) Applications)**

**SD111** X.50/X.57 International subrate application  
**SD311** Digital Multipoint Bridge application  
**SD411** North American DDS Subrate and MJU application  
**SDxyz** Possible future applications with specific values for xyz

**e** - Number of lines in the message segment

**SECH** - Subrate establish channel

**CUS** - Customer  
The circuit is a customer controlled circuit

**RDLD** - Red lined  
The circuit is a red circuit

**UTST** - Under test  
The circuit is under test

**ONEWAY** - One-way  
The circuit is a one-way connection

**BCAST** - Broadcast  
The circuit is a broadcast-type connection

**ROLL** - Roll  
Bridged leg from Roll procedure

**TERM** - Terminate (and leave active)

**F** - FROM terminated  
**T** - TO terminated  
**B** - BOTH terminated

**fmd** - FROM multipoint circuit mode of the connection  
**tmd** - TO multipoint circuit mode of the connection

For DMB circuits, there are four possible values for fmd and tmd:

| <b>fmd,<br/>tmd</b> | <i>Explanation</i>                                                                          |
|---------------------|---------------------------------------------------------------------------------------------|
| SYM                 | For legs of a symmetrical multipoint circuit (must be a DMB channel)                        |
| BRD                 | For nonbackbone (tributary) legs of a broadcast multipoint circuit (must be a DMB channel)  |
| BBL                 | For the backbone leg of a broadcast multipoint circuit (must be a DMB channel)              |
| LEG                 | For the end that does not terminate on the multipoint circuit (must be an FTU/DS3U channel) |

For virtual NPC circuits, there are three possible values for fmd and tmd:

| <b>fmd,<br/>tmd</b> | <i>Explanation</i>                                                                        |
|---------------------|-------------------------------------------------------------------------------------------|
| BRD                 | For nonbackbone legs of a broadcast multipoint circuit (must be a virtual NPC channel)    |
| BBL                 | For the backbone leg of a broadcast multipoint circuit (must be a virtual NPC channel)    |
| LEG                 | For the end that does not terminate on the multipoint circuit (must be FTU/DS3U channels) |

**snn** - Incoming gain adjust parameters for the DMB NPC  
**smm** - Outgoing gain adjust parameters for the DMB NPC

**s** - Sign (+ or -)  
**nn** - Incoming gain adjust value (-90 through +88)  
**mm** - Outgoing gain adjust value (-90 through +88)

These are the parameters requested for the TO termination. Values are given in steps of two and the units are tenths of a db.

For type VI100 NPCs snn and smm will be output as "---"

The special value --- (three dashes) can be used for either snn or smm (but not both) when no change is to be made to that parameter. This feature allows changing only one of the two parameters if desired. Also, if the cross-connection was provisioned with the NTR (no transmit) option, the gain adjustment in the direction for which transmission is shut off MUST be ---.

**nn** - Noise guard setting (in dB) for the FROM/TO NPC

The following default values apply:

For Symmetrical bridges      Default: nn = -18 db

For Polling circuits            Default: nn = 0 db

Valid values are listed below:

**nn**

00 db

06 db

12 db

18 db

--            (For VI100 NPCs)

**ee** - Echo suppression setting (in dB) for the FROM/TO NPC

The following default values apply:

For Symmetrical bridges      Default: ee = -18 db

For Polling circuits            Default: ee = 0 db

Valid values are listed below:

**ee**

00 db

06 db

12 db

18 db

--            (For VI100 NPCs)

**spp** - Incoming gain adjust parameters for the TO DMB NPC

**sqq** - Outgoing gain adjust parameters for the FROM DMB NPC

See snn and smm above for explanation and values.

**vv** - Noise guard setting (in dB) for the FROM DMB NPC

**tt** - Noise guard setting (in dB) for the TO DMB NPC

See nn above for default values.

**vv, tt**

00 db

06 db

12 db

18 db



**ww** - Echo suppression setting (in dB) for the FROM DMB NPC  
**uu** - Echo suppression setting (in dB) for the TO DMB NPC

See ee above for default values.

**ww, uu**

00 db  
06 db  
12 db  
18 db

**NTR** - No transmit

**r** - Direction which has no transmission

*r Explanation*

**F** FROM

**T** TO

**TP** - Test port

**kk** - Test port number (01 through 96)

**TG** - Test (access) group

**mmm** - Test group number (001 through 400)

**t sm** - Test mode

Values are listed below:

*t sm Mode*

**HUB** Hubbed

**LPD** Looped

**MON** Monitor

**SPL** Split

**TPR** Test Port Released

**TGR** Test Group Released

**SPLNOY** Split with yellow alarm transmission disabled

**l** - Link used to access this test port (0 if mode is released)

**vv** - Virtual circuit number of an X.25 link used to access this test port  
(01 through 16)

**p** - Channel assignment

Valid values are listed below:

| <i>p</i> | <i>Explanation</i> |
|----------|--------------------|
|----------|--------------------|

|          |                                 |
|----------|---------------------------------|
| <b>F</b> | FROM side of circuit under test |
|----------|---------------------------------|

|          |                                                           |
|----------|-----------------------------------------------------------|
| <b>H</b> | HIGH channel of hubbed test port (only for HUB test mode) |
|----------|-----------------------------------------------------------|

**q** - Channel assignment

Valid values are listed below:

| <i>q</i> | <i>Explanation</i> |
|----------|--------------------|
|----------|--------------------|

|          |                               |
|----------|-------------------------------|
| <b>T</b> | TO side of circuit under test |
|----------|-------------------------------|

|          |                                                          |
|----------|----------------------------------------------------------|
| <b>L</b> | LOW channel of hubbed Test Port (only for HUB test mode) |
|----------|----------------------------------------------------------|

### **[s]ghi-jjj**

- Nonhierarchical FROM, HIGH, or DSPP NPC number

If test access is made to a digital signal processing platform (used for signaling conversion between an E1 and a T1 NPC) then [s]ghi-jjj is the SP100 NPC.

### **[t]jkl-nnn**

- Nonhierarchical TO, LOW, E1, or T1 NPC number

If test access is made to a digital signal processing platform (used for signaling conversion between an E1 and a T1 NPC) then [t]jkl-nnn is the E1 or T1 NPC.

### **ed-h-fg**

- Hierarchical FROM/HIGH

### **op-j-st**

- Hierarchical TO/LOW

**ed,op** - Unit number

**h,j** - Module number

**fg,st** - NPC number within module

Valid values are identical to those for uvmnp

### **[s]ghi,[t]jhk**

- The 3- or 4-digit nonhierarchical NPC number

Valid values are identical to those for [s]abc.

### **jjj,nnn**

- Channel or time slot number

Valid values are identical to those for ddd above.

**UEQD** - Unequipped

**RNGIE** - Range input error

**cc**     **mmmm**   - Error condition code

| <b>cc</b> | <b>mmmm</b> | <i>Explanation</i>                                       |
|-----------|-------------|----------------------------------------------------------|
| <b>15</b> | <b>ENEQ</b> | NPC is unequipped                                        |
| <b>E3</b> | <b>SNVS</b> | One way unassigned channel/NPC in QRY,TO                 |
| <b>0B</b> | <b>IDNV</b> | Invalid CEPT NPC                                         |
| <b>62</b> | <b>IDNV</b> | Invalid channel number                                   |
| <b>63</b> | <b>IDNV</b> | NPC is a DGP                                             |
| <b>7F</b> | <b>SNVS</b> | NPC is not added                                         |
| <b>91</b> | <b>SNVS</b> | SR NPC was specified - not allowed                       |
| <b>F7</b> | <b>ENRE</b> | Corresponding NPC for virtual channel is not provisioned |
| <b>B4</b> | <b>IDNV</b> | NPC is channelized type                                  |

## **RTRV,PRMTR,T1,FROM**

### **UTILITY QUERY FROM**

#### **Explanation Of Command**

This message requests provisioning information for a specific FROM non-channelized network processing circuit of a one-way connection.

#### **Command**

#### **Nonhierarchical**

[I.52071]

**RTRV-PRMTR-T1 : [<xy>] : [s]abc : [ww] : FROM;**

#### **Hierarchical**

[I.52071]

**RTRV-PRMTR-T1 : [<xy>] : uv-m-np : [ww] : FROM;**

---

## Completion Message

---

### Nonhierarchical

---

[O.52071]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T1::[s]abc:[ww]:FROM COMPLD
 /* [0.52071] */
 /* TO NPC And TYPE Connected To FROM NPC */
 "[t]ghi:mnxyz:AIS[,CUS][,RDLD][,UTST][,TERMT]"
 /* FROM NPC Type */
 "TYPE-mnxyz"
;
```

### Hierarchical

---

[O.52071]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T1::uv-m-np:[ww]:FROM COMPLD
 /* [0.52071] */
 /* TO NPC And TYPE Connected To FROM NPC */
 "wx-k-qr:mnxyz:AIS[,CUS][,RDLD][,UTST][,TERMT]"
 /* FROM NPC Type */
 "TYPE-mnxyz"
;
```

---

## Denial Message

---

### Nonhierarchical

---

[O.52071.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T1::[s]abc:[ww]:FROM DENY
 mmmm
 /* [0.52071.01] */
 /* <explanation of error condition code> */
 [/* FROM NPC Type */]
 ["TYPE-mnxyz"]
;
```

## Hierarchical

[O.52071.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T1::uv-m-np:[ww]:FROM DENY
 mmmm
 /* [O.52071.01] */
 /* <explanation of error condition code> */
[/* FROM NPC Type */]
["TYPE-mnxyz"]
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**FROM** - From

**[s]abc** - The 3- or 4-digit non-hierarchical non-channelized FROM NPC  
The valid values are listed below:

If NPC numbers are expressed in three digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

|                |                |                |                |                |                |
|----------------|----------------|----------------|----------------|----------------|----------------|
| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |



|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

|                                                                  |                                                                  |                                                                  |                                                                  |                                                                  |                                                                  |
|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|------------------------------------------------------------------|
| Unit<br>1                                                        | Unit<br>2                                                        | Unit<br>3                                                        | Unit<br>4                                                        | Unit<br>5                                                        | Unit<br>6                                                        |
| <b>NPC</b><br><b>001-003</b><br><b>005-007</b><br><b>009-011</b> | <b>NPC</b><br><b>161-163</b><br><b>165-167</b><br><b>169-171</b> | <b>NPC</b><br><b>321-323</b><br><b>325-327</b><br><b>329-331</b> | <b>NPC</b><br><b>481-483</b><br><b>485-487</b><br><b>489-491</b> | <b>NPC</b><br><b>641-643</b><br><b>645-647</b><br><b>649-651</b> | <b>NPC</b><br><b>801-803</b><br><b>805-807</b><br><b>809-811</b> |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
|                                                                  | .                                                                |                                                                  |                                                                  |                                                                  |                                                                  |
| <b>157-159</b><br><b>16A-16C</b><br><b>16E-16G</b>               | <b>317-319</b><br><b>32A-32C</b><br><b>32E-32G</b>               | <b>477-479</b><br><b>48A-48C</b><br><b>48E-48G</b>               | <b>637-639</b><br><b>64A-64C</b><br><b>64E-64G</b>               | <b>797-799</b><br><b>80A-80C</b><br><b>80E-80G</b>               | <b>957-959</b><br><b>96A-96C</b><br><b>96E-96G</b>               |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- Hierarchical NPC number of non-channelized FROM NPC

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module

DE and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**[t]ghi** - The 3- or 4-digit nonhierarchical number of TO NPC mapped to the  
FROM NPC

**wx-k-qr**

- Hierarchical number of TO NPC mapped to the FROM NPC

**TYPE** - NPC type

**mnxyz** - NPC type of TO or FROM NPC

**DAxyz** - FTU NPC

**DExyz** - FTU NPC

**TAxyz** - DS3U NPC

**TExyz** - DS3U or HDS3U NPC

----- - Unequipped NPC

**AIS** - Alarm indication signal is the idle code for non-channelized digital signal cross-connection.

**CUS** - Customer controlled circuit

**RDL** - Red-lined circuit

**UTST** - Under test

**TERMT** - Terminate  
Connection is terminated in TO direction

**mmmm** - Error condition code

**mmmm**    *Explanation*

**ENEQ**    NPC is unequipped

**IDNV**    Invalid CEPT NPC

**IDNV**    Invalid channel number

**IDNV**    NPC is channelized type

**IDNV**    NPC is not part of a one-way connection

## **RTRV,PRMTR,T1,MARK**

### **UTILITY QUERY MARKINGS**

#### **Explanation Of Command**

This command is used to query a single or a range of network processing circuits (NPCs) in a facility terminating unit, a digital signal processing unit, a DS3 or a HDS3 unit. DSP Application circuit packs provisioned in a facility terminating unit are supported. This command can be aborted before the entire printout has completed.

When specifying a single NPC, the channel and conference or non-channelized circuit with markings (red circuit and/or customer controlled) are listed. The output for a channel or conference with markings is skipped. When the circuit does not contain markings, the output message indicates this with the NONE keyword. A denial message is printed when the NPC is unequipped.

When specifying a range of NPCs, the channel and conference or non-channelized circuit with markings (red circuit and/or customer controlled) are listed for each equipped NPC. The output for an unequipped or unmarked channel and conference or non-channelized NPC is skipped.

For a non-channelized circuit with markings, a one-line output message segment is printed for each NPC marked, but the channel or conference information is not printed.

For a disconnected channel which was previously used in both two-way and/or one-way cross-connections, the CUS marking is retained for the two-way cross-connection and output by default.

Outputs are skipped under the following conditions:

- NPC is unequipped
- Channel or conference point has no **RDLD** or **CUS** marking.

---

## Command

---

---

### Nonhierarchical

---

[I.52201]

RTRV-PRMTR-T1:[<xy>]:[s]abc[&&- [t]def]:[ww]:MARK;

---

### Hierarchical

---

[I.52201]

RTRV-PRMTR-T1:[<xy>]:uv-m-np[&&&-wx-k-qr]:[ww]:MARK;

---

## Completion Message

---

---

### Nonhierarchical

---

[O.52201]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T1::[s]abc[&&- [t]def]:[ww]:MARK COMPLD
/* [O.52201] */
/* tnnnccrrrr t=(one-way),B(broadcast),blank(two-way),T(test-access) */
/* D(disconnected); nnn=channel/conference; ccc=customer;rrrr=red lined */
"tnnnccrrrr,tnnnccrrrr,tnnnccrrrr,tnnnccrrrr,tnnnccrrrr,tnnnccrrrr"
["tnnnccrrrr,tnnnccrrrr,tnnnccrrrr,tnnnccrrrr,tnnnccrrrr,tnnnccrrrr"]
["tnnnccrrrr,tnnnccrrrr,tnnnccrrrr,tnnnccrrrr,tnnnccrrrr,tnnnccrrrr"]
["tnnnccrrrr,tnnnccrrrr,tnnnccrrrr,tnnnccrrrr,tnnnccrrrr,tnnnccrrrr"]
/* NPC number,NPC type,number of data fields */
"[t]ghi,mnxyz,xx"
["FDL-t000ccrrrr"]
>
.
.
.
>
```

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T1::[s]abc[&&-[t]def]:[ww]:MARK COMPLD
/* [0.52201] */
/* tccccrrrr t=(one-way),B(broadcast),blank(two-way),T(test-access) */
/* D(disconnected); ccc=customer; rrrr=red lined */
"tccccrrrr"
/* NPC number,NPC type*/
"[t]ghi,mnxyz"
>
.
.
.
>

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T1::abc[&&-def]:[ww]:MARK COMPLD
M RTRV PRMTR T1::[s]abc[&&-[t]def]:[ww]:MARK COMPLD
/* [0.52201] */
/* tnnnccccrrrr t=(one-way),B(broadcast),blank(two-way),T(test-access) */
/* D(disconnected); nnn=channel/conference; ccc=customer;rrrr=red lined */
"tnnnccccrrrr,tnnnccccrrrr,tnnnccccrrrr,tnnnccccrrrr,tnnnccccrrrr,tnnnccccrrrr"
["tnnnccccrrrr,tnnnccccrrrr,tnnnccccrrrr,tnnnccccrrrr,tnnnccccrrrr,tnnnccccrrrr"]
["tnnnccccrrrr,tnnnccccrrrr,tnnnccccrrrr,tnnnccccrrrr,tnnnccccrrrr,tnnnccccrrrr"]
["tnnnccccrrrr,tnnnccccrrrr,tnnnccccrrrr,tnnnccccrrrr,tnnnccccrrrr,tnnnccccrrrr"]
/* NPC number,NPC type,number of data fields */
"[t]ghi,mnxyz,xx"
["FDL-t000ccccrrrr"]
;

```

**Note:** The format above assumes all 24 DS0 channels in each NPC are marked. Only NPCs with markings are listed.

## Hierarchical

[O.52201]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T1::uv-m-np[&&&-wx-k-qr]:[ww]:MARK COMPLD
/* [O.52201] */
/* tnnnccrrrr t=(one-way),B(broadcast),blank(two-way),T(test-access) */
/* D(disconnected); nnn=channel/conference; ccc=customer; rrrr=red lined */
"tnnnccrrrr,tnnnccrrrr,tnnnccrrrr,tnnnccrrrr,tnnnccrrrr,tnnnccrrrr"
["tnnnccrrrr,tnnnccrrrr,tnnnccrrrr,tnnnccrrrr,tnnnccrrrr,tnnnccrrrr"]
["tnnnccrrrr,tnnnccrrrr,tnnnccrrrr,tnnnccrrrr,tnnnccrrrr,tnnnccrrrr"]
["tnnnccrrrr,tnnnccrrrr,tnnnccrrrr,tnnnccrrrr,tnnnccrrrr,tnnnccrrrr"]
/* NPC number,NPC type,number of data fields */
"ed-h-fg,mnxyz,xx"
["FDL-t000ccrrrr"]
>
.
.
.
>

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T1::uv-m-np[&&&-wx-k-qr]:[ww]:MARK COMPLD
/* [O.52201] */
/* tccrrrr t=(one-way),B(broadcast),blank(two-way),T(test-access) */
/* D(disconnected); ccc=customer; rrrr=red lined */
"tccrrrr"
/* NPC number,NPC type*/
"ed-h-fg,mnxyz"
>
.
.
.
>

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T1::uv-m-np[&&&-wx-k-qr]:[ww]:MARK COMPLD
/* [O.52201] */
/* tnnnccrrrr t=(one-way),B(broadcast),blank(two-way),T(test-access) */
/* D(disconnected); nnn=channel/conference; ccc=customer; rrrr=red lined */
"tnnnccrrrr,tnnnccrrrr,tnnnccrrrr,tnnnccrrrr,tnnnccrrrr,tnnnccrrrr"
["tnnnccrrrr,tnnnccrrrr,tnnnccrrrr,tnnnccrrrr,tnnnccrrrr,tnnnccrrrr"]
["tnnnccrrrr,tnnnccrrrr,tnnnccrrrr,tnnnccrrrr,tnnnccrrrr,tnnnccrrrr"]
["tnnnccrrrr,tnnnccrrrr,tnnnccrrrr,tnnnccrrrr,tnnnccrrrr,tnnnccrrrr"]
/* NPC number,NPC type,number of data fields */
"ed-h-fg,mnxyz,xx"
["FDL-t000ccrrrr"]
;
```

**Note:** The format above assumes all 24 DS0 channels in each NPC are marked. Only NPCs with markings are listed.



## Denial Message

---

### Nonhierarchical

---

[O.52201.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T1::[s]abc:[ww]:MARK DENY
NCON
/* [0.52201.01] */
/* No conditions */
/* UEQD */
;
```

[O.52201.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T1::[s]abc[&&-[t]def]:[ww]:MARK DENY
mmmm
/* [0.52201.02] */
/* <explanation of error condition code> */
;
```

### Hierarchical

---

[O.52201.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T1::uv-m-np:[ww]:MARK DENY
NCON
/* [0.52201.01] */
/* No conditions */
/* UEQD */
;
```

[O.52201.02]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T1::uv-m-np[&&-wx-k-qr]:[ww]:MARK DENY
mmmm
/* [0.52201.02] */
/* <explanation of error condition code> */
;
```

### Autonomous Message

---

Not applicable.

## Explanation Of Parameters

**MARK** - Mark

One of the following:

**RDLD** - Red-lined circuit

**CUS** - Customer-controlled circuit

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number denoting beginning of range specification

**[t]def** - The 3- or 4-digit nonhierarchical NPC number denoting end of range specification

The valid values are listed below:

If NPC numbers are expressed in three digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |

| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number

Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number

Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

If NPC numbers are expressed in three digits, the valid values are:

MB type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 | Unit<br>5 | Unit<br>6 |
|-----------|-----------|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       | NPC       | NPC       |
| 001-002   | 161-162   | 321-322   | 481-482   | 641-642   | 801-802   |
| 021-022   | 181-182   | 341-342   | 501-502   | 661-662   | 821-822   |
| 041-042   | 201-202   | 361-362   | 521-522   | 681-682   | 841-842   |
| 061-062   | 221-222   | 381-382   | 541-542   | 701-702   | 861-862   |
| 081-082   | 241-242   | 401-402   | 561-562   | 721-722   | 881-882   |
| 101-102   | 261-262   | 421-422   | 581-582   | 741-742   | 901-902   |
| 121-122   | 281-282   | 441-442   | 601-602   | 761-762   | 921-922   |
| 141-142   | 301-302   | 461-462   | 621-622   | 781-782   | 941-942   |

If NPC numbers are expressed in four digits, the valid values are:

MB type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 |
|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       |
| 0001-0002 | 0161-0162 | 0321-0322 | 0481-0482 |
| 0021-0022 | 0181-0182 | 0341-0342 | 0501-0502 |
| 0041-0042 | 0201-0202 | 0361-0362 | 0521-0522 |
| 0061-0062 | 0221-0222 | 0381-0382 | 0541-0542 |
| 0081-0082 | 0241-0242 | 0401-0402 | 0561-0562 |
| 0101-0102 | 0261-0262 | 0421-0422 | 0581-0582 |
| 0121-0122 | 0281-0282 | 0441-0442 | 0601-0602 |
| 0141-0142 | 0301-0302 | 0461-0462 | 0621-0622 |

| Unit<br>5 | Unit<br>6 | Unit<br>7 | Unit<br>8 |
|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       |
| 0641-0642 | 0801-0802 | 0961-0962 | 1121-1122 |
| 0661-0662 | 0821-0822 | 0981-0982 | 1141-1142 |
| 0681-0682 | 0841-0842 | 1001-1002 | 1161-1161 |
| 0701-0702 | 0861-0862 | 1021-1022 | 1181-1182 |
| 0721-0722 | 0881-0882 | 1041-1042 | 1201-1202 |
| 0741-0742 | 0901-0902 | 1061-1062 | 1221-1222 |
| 0761-0762 | 0921-0922 | 1081-1082 | 1241-1242 |
| 0781-0782 | 0941-0942 | 1101-1102 | 1261-1262 |

| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1282</b> | <b>1441-1442</b> | <b>1601-1602</b> | <b>1761-1762</b> |
| <b>1301-1302</b> | <b>1461-1462</b> | <b>1621-1622</b> | <b>1781-1782</b> |
| <b>1321-1322</b> | <b>1481-1482</b> | <b>1641-1642</b> | <b>1801-1802</b> |
| <b>1341-1342</b> | <b>1501-1502</b> | <b>1661-1662</b> | <b>1821-1822</b> |
| <b>1361-1362</b> | <b>1521-1522</b> | <b>1681-1682</b> | <b>1841-1842</b> |
| <b>1381-1382</b> | <b>1541-1542</b> | <b>1701-1702</b> | <b>1861-1862</b> |
| <b>1401-1402</b> | <b>1561-1562</b> | <b>1721-1722</b> | <b>1881-1882</b> |
| <b>1421-1422</b> | <b>1581-1582</b> | <b>1741-1742</b> | <b>1901-1902</b> |
|                  |                  |                  |                  |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1922</b> | <b>2081-2082</b> | <b>2241-2242</b> | <b>2401-2402</b> |
| <b>1941-1942</b> | <b>2101-2102</b> | <b>2261-2262</b> | <b>2421-2422</b> |
| <b>1961-1962</b> | <b>2121-2122</b> | <b>2281-2282</b> | <b>2441-2442</b> |
| <b>1981-1982</b> | <b>2141-2142</b> | <b>2301-2302</b> | <b>2461-2462</b> |
| <b>2001-2002</b> | <b>2161-2162</b> | <b>2321-2322</b> | <b>2481-2482</b> |
| <b>2021-2022</b> | <b>2181-2182</b> | <b>2341-2342</b> | <b>2501-2502</b> |
| <b>2041-2042</b> | <b>2201-2202</b> | <b>2361-2362</b> | <b>2521-2522</b> |
| <b>2061-2062</b> | <b>2221-2222</b> | <b>2381-2382</b> | <b>2541-2542</b> |

DACS II Non-CEF frames support two virtual NPCs using the three digit NPC numbering scheme. The valid values for Non-CEF frames are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit

-

**NPC**

**961-962**

DACS II CEF frames support six virtual NPCs using either a three digit or four digit NPC numbering scheme. If NPC numbers are expressed in three digits, the valid values are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit

-

**NPC**

**961-966**



If NPC numbers are expressed in four digits, the valid values are:

VI type NPC numbers listed by unit number, Unit Type VI (Virtual)

Unit

-

**NPC**

**9961-9966**

If NPC numbers are expressed in three digits, the valid values are:

SD type NPC numbers listed by unit number, within an **International module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-031</b> | <b>161-191</b> | <b>321-351</b> | <b>481-511</b> | <b>641-671</b> | <b>801-831</b> |
| <b>041-071</b> | <b>201-231</b> | <b>361-391</b> | <b>521-551</b> | <b>681-711</b> | <b>841-871</b> |
| <b>081-111</b> | <b>241-271</b> | <b>401-431</b> | <b>561-591</b> | <b>721-751</b> | <b>881-911</b> |
| <b>121-151</b> | <b>281-311</b> | <b>441-471</b> | <b>601-631</b> | <b>761-791</b> | <b>921-951</b> |

If NPC numbers are expressed in four digits, the valid values are:

SD type NPC numbers listed by unit number, within an **International module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0031</b> | <b>0161-0191</b> | <b>0321-0351</b> | <b>0481-0511</b> |
| <b>0041-0071</b> | <b>0201-0231</b> | <b>0361-0391</b> | <b>0521-0551</b> |
| <b>0081-0111</b> | <b>0241-0271</b> | <b>0401-0431</b> | <b>0561-0591</b> |
| <b>0121-0151</b> | <b>0281-0311</b> | <b>0441-0471</b> | <b>0601-0631</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0671</b> | <b>0801-0831</b> | <b>0961-0991</b> | <b>1121-1151</b> |
| <b>0681-0711</b> | <b>0841-0871</b> | <b>1001-1031</b> | <b>1161-1191</b> |
| <b>0721-0751</b> | <b>0881-0911</b> | <b>1041-1071</b> | <b>1201-1231</b> |
| <b>0761-0791</b> | <b>0921-0951</b> | <b>1081-1111</b> | <b>1241-1271</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1311</b> | <b>1441-1471</b> | <b>1601-1631</b> | <b>1761-1791</b> |
| <b>1321-1351</b> | <b>1481-1511</b> | <b>1641-1671</b> | <b>1801-1831</b> |
| <b>1361-1391</b> | <b>1521-1551</b> | <b>1681-1711</b> | <b>1841-1871</b> |
| <b>1401-1431</b> | <b>1561-1591</b> | <b>1721-1751</b> | <b>1881-1911</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1951</b> | <b>2081-2111</b> | <b>2241-2271</b> | <b>2401-2431</b> |
| <b>1961-1991</b> | <b>2121-2151</b> | <b>2281-2311</b> | <b>2441-2471</b> |
| <b>2001-2031</b> | <b>2161-2191</b> | <b>2321-2351</b> | <b>2481-2511</b> |
| <b>2041-2071</b> | <b>2201-2231</b> | <b>2361-2391</b> | <b>2521-2551</b> |

If NPC numbers are expressed in three digits, the valid values are:

SD type NPC numbers listed by unit number, within a **North American module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

|                |                |                |                |                |                |
|----------------|----------------|----------------|----------------|----------------|----------------|
| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-039</b> | <b>161-199</b> | <b>321-359</b> | <b>481-519</b> | <b>641-679</b> | <b>801-839</b> |
| <b>041-079</b> | <b>201-239</b> | <b>361-399</b> | <b>521-559</b> | <b>681-719</b> | <b>841-879</b> |
| <b>081-119</b> | <b>241-279</b> | <b>401-439</b> | <b>561-599</b> | <b>721-759</b> | <b>881-919</b> |
| <b>121-159</b> | <b>281-319</b> | <b>441-479</b> | <b>601-639</b> | <b>761-799</b> | <b>921-959</b> |

If NPC numbers are expressed in four digits, the valid values are:

SD type NPC numbers listed by unit number, within a **North American module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0039</b> | <b>0161-0199</b> | <b>0321-0359</b> | <b>0481-0519</b> |
| <b>0041-0079</b> | <b>0201-0239</b> | <b>0361-0399</b> | <b>0521-0559</b> |
| <b>0081-0119</b> | <b>0241-0279</b> | <b>0401-0439</b> | <b>0561-0599</b> |
| <b>0121-0159</b> | <b>0281-0319</b> | <b>0441-0479</b> | <b>0601-0639</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0679</b> | <b>0801-0839</b> | <b>0961-0999</b> | <b>1121-1159</b> |
| <b>0681-0719</b> | <b>0841-0879</b> | <b>1001-1039</b> | <b>1161-1199</b> |
| <b>0721-0759</b> | <b>0881-0919</b> | <b>1041-1079</b> | <b>1201-1239</b> |
| <b>0761-0799</b> | <b>0921-0959</b> | <b>1081-1119</b> | <b>1241-1279</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1319</b> | <b>1441-1479</b> | <b>1601-1639</b> | <b>1761-1799</b> |
| <b>1321-1359</b> | <b>1481-1519</b> | <b>1641-1679</b> | <b>1801-1839</b> |
| <b>1361-1399</b> | <b>1521-1559</b> | <b>1681-1719</b> | <b>1841-1879</b> |
| <b>1401-1439</b> | <b>1561-1599</b> | <b>1721-1759</b> | <b>1881-1919</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1959</b> | <b>2081-2119</b> | <b>2241-2279</b> | <b>2401-2439</b> |
| <b>1961-1999</b> | <b>2121-2159</b> | <b>2281-2319</b> | <b>2441-2479</b> |
| <b>2001-2039</b> | <b>2161-2199</b> | <b>2321-2359</b> | <b>2481-2519</b> |
| <b>2041-2079</b> | <b>2201-2239</b> | <b>2361-2399</b> | <b>2521-2559</b> |

**uv,wx** - Unit number  
**m,k** - Module number  
**np,qr** - NPC number within the module

The valid values are presented below:

DE, DS, and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

MB type NPC numbers listed by unit, module, and NPC Number  
Unit Type DP (DSPU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-8</b> | <b>01-02</b> |

VI NPC numbers listed by unit, module, and NPC Number  
Unit Type VI (Virtual)

| Unit      | Module   | NPC                                   |
|-----------|----------|---------------------------------------|
| <b>99</b> | <b>1</b> | <b>01-02 (DACS II Non-CEF frames)</b> |
| <b>99</b> | <b>1</b> | <b>01-06 (DACS II CEF frames)</b>     |

SD type NPC numbers listed by unit, module, and NPC Number for **North American modules** in Unit type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-39</b> |

SD type NPC numbers listed by unit, module, and NPC Number for **International modules** in Unit type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-31</b> |

**[t]jkl** - The 3- or 4-digit NPC number in range [s]abc-[t]def, of a non-channelized NPC.

**TYPE** - Type

**mnxyz** - NPC type

*mnxyz Explanation*

DAxyz FTU DS1 ANSI NPC type  
DExyz FTU NPC  
DSxyz SLC® carrier interface  
MB100 Digital Multipoint Bridge  
MJ100 Multipoint Junction  
TAxyz DS3U DS1 ANSI NPC type  
TExyz DS3U or HDS3U NPC  
THxyz HDS3U CEPT NPC  
SDxyz DSP Application  
SR100 Subrate Multiplexer  
Vlxyz Virtual circuit

**xx** - Total number of marked channels in the message segment  
(01 through 24)

**FDL** - Facility data link

**t** - Cross-connection type

*t Explanation*

B For broadcast cross-connection  
D For disconnection  
\* For one-way cross-connection

'' Blank for two-way cross-connection,

T A Facility Access Digroup (FAD) or a Test Port (TP) channel

**nnn** - Channel or conference number

**ccc** - CUS if customer controlled or --- if not customer controlled

**rrrr** - RDLD if red circuit or ---- if not red circuit

**UEQD** - Unequipped

----- - Unknown NPC type

mmm - Error condition code

mmm *Explanation*

**IDNV** Invalid CEPT NPC

## **RTRV,PRMTR,T1,TO**

### **NON-CHANNELIZED UTILITY QUERY TO**

#### **Explanation Of Command**

This command requests provisioning information for a specific TO non-channelized network processing circuit.

#### **Command**

##### **Nonhierarchical**

[I.52061]

**RTRV-PRMTR-T1 : [<xy>] : [s]abc : [ww] : T0 ;**

##### **Hierarchical**

[I.52061]

**RTRV-PRMTR-T1 : [<xy>] : uv-m-np : [ww] : T0 ;**

## Completion Message

---

### Nonhierarchical

---

[O.52061]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T1::[s]abc:[ww]:TO COMPLD
 /* [O.52061] */
 /* FROM NPC And TYPE Connected To TO NPC */
 /* NPC Under Test, Facility Access Digroup, Test Access Mode, \
Link Number */
 ["[t]ghi:mnxyz:[AIS][,CUS][,RDLD][,{UTST jj|ROLL}]\
 [, {ONEWAY|BCAST|UASGN}][, TERM{F|T|B}]"
 ["One-way unassigned channel"
 ["BCAST unassigned channel"
 ["[t]ghi,[u]klm:FAD,<tmode>,<link number>"]
 /* TO NPC Type */
 "TYPE-mnxyz"
;
```

### Hierarchical

---

[O.52061]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T1::uv-m-np:[ww]:TO COMPLD
 /* [O.52061] */
 /* FROM NPC And TYPE Connected To TO NPC */
 /* NPC Under Test, Facility Access Digroup, Test Access Mode, \
Link Number */
 ["wx-k-qr:mnxyz:[AIS][,CUS][,RDLD][,{UTST jj|ROLL}]\
 [, {ONEWAY|BCAST|UASGN}][, TERM{F|T|B}]"
 ["One-way unassigned channel"
 ["BCAST unassigned channel"
 ["wx-k-qr,gh-i-jk:FAD,<tmode>,<link number>"]
 /* TO NPC Type */
 "TYPE-mnxyz"
;
```



### **Denial Message**

---

#### **Nonhierarchical**

---

[O.52061.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T1::[s]abc:[ww]:TO DENY
 mmmm
 /* [0.52061.01] */
 /* <explanation of error condition code> */
[/* TO NPC Type */]
["TYPE-mnxyz"]
;
```

#### **Hierarchical**

---

[O.52061.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T1::uv-m-np:[ww]:TO DENY
 mmmm
 /* [0.52061.01] */
 /* <explanation of error condition code> */
[/* TO NPC Type */]
["TYPE-mnxyz"]
;
```

#### **Autonomous Message**

---

Not applicable.

### Explanation Of Parameters

**T0** - points to the TO NPC number

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number of TO non-channelized NPC.

The valid values are listed below:

If NPC numbers are expressed in three digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number

Unit Type HT (HDS3U)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 | Unit<br>5 | Unit<br>6 |
|-----------|-----------|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       | NPC       | NPC       |
| 001-003   | 161-163   | 321-323   | 481-483   | 641-643   | 801-803   |
| 005-007   | 165-167   | 325-327   | 485-487   | 645-647   | 805-807   |
| 009-011   | 169-171   | 329-331   | 489-491   | 649-651   | 809-811   |
|           | .         |           |           |           |           |
|           | .         |           |           |           |           |
|           | .         |           |           |           |           |
| 157-159   | 317-319   | 477-479   | 637-639   | 797-799   | 957-959   |
| 16A-16C   | 32A-32C   | 48A-48C   | 64A-64C   | 80A-80C   | 96A-96C   |
| 16E-16G   | 32E-32G   | 48E-48G   | 64E-64G   | 80E-80G   | 96E-96G   |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number

Unit Type HT (HDS3U)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 |
|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       |
| 0001-0003 | 0161-0163 | 0321-0323 | 0481-0483 |
| 0005-0007 | 0165-0167 | 0325-0327 | 0485-0487 |
| 0009-0011 | 0169-0171 | 0329-0331 | 0489-0491 |
|           | .         |           |           |
|           | .         |           |           |
|           | .         |           |           |
| 0157-0159 | 0317-0319 | 0477-0479 | 0637-0639 |
| 016A-016C | 032A-032C | 048A-048C | 064A-064C |
| 016E-016G | 032E-032G | 048E-048G | 064E-064G |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
|                  |                  |                  |                  |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
|                  |                  |                  |                  |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

uv-m-np - Hierarchical NPC number of TO non-channelized NPC

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module

The valid values are:

DE and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**[t]ghi** - The 3- or 4-digit nonhierarchical number of FROM NPC mapped to TO NPC,  
or FROM NPC in the test access connection (--- for unassigned NPC)

**[u]klm** - The 3- or 4-digit nonhierarchical number of TO NPC in the test  
access connection

----- or ----- for unassigned NPC

**wx-k-qr**

- Hierarchical number of FROM NPC mapped to TO NPC

**gh-i-jk**

- Hierarchical number of FROM NPC in the test access connection.

**mnxyz** - NPC type of TO or FROM NPCs

| <b>mn</b> | <b>Explanation</b> |
|-----------|--------------------|
|-----------|--------------------|

|    |                       |
|----|-----------------------|
| DA | Dual digroup ANSI NPC |
| DE | Dual digroup NPC      |

|    |                                     |
|----|-------------------------------------|
| TA | DS3U ANSI NPC                       |
| TE | DS3U or HDS3U Noninterface unit NPC |

TH      Hybrid DS3U CEPT NPC

--      - Unequipped or unassigned NPC

**DA-type xyz fields**

**x**      - Multiframe format for the digroup

| <b>x</b>   | <i>Explanation</i>                            |
|------------|-----------------------------------------------|
| <b>0</b>   | Not assigned                                  |
| <b>1</b>   | D4                                            |
| <b>2</b>   | ESF - Voice                                   |
| <b>3</b>   | ESF - Data                                    |
| <b>4</b>   | DDST (T1DM - R bit connection via channel 24) |
| <b>5-7</b> | Not assigned                                  |
| <b>8</b>   | Ericsson Cellular format                      |
| <b>9</b>   | Not assigned                                  |

**y**      - Line and signaling format

| <b>y</b>   | <i>Explanation</i>                                        |
|------------|-----------------------------------------------------------|
| <b>0</b>   | ZCS - Zero code suppression                               |
| <b>1*</b>  | NZCS - No zero code suppression                           |
| <b>2*</b>  | B8ZS - Bipolar with 8 zero substitution                   |
| <b>3</b>   | Not assigned                                              |
| <b>4</b>   | ZCS/DMI - Zero code suppression/DMI signaling             |
| <b>5</b>   | NZCS/DMI - No zero code suppression/DMI signaling         |
| <b>6</b>   | B8ZS/DMI - Bipolar with 8 zero substitution/DMI signaling |
| <b>7-9</b> | Not assigned                                              |

\* Only options 1 and 2 are applicable to DA-type clear-DS1 NPC.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDST framing).

**z**      - Channel numbering format

| <b>z</b>   | <i>Explanation</i>                              |
|------------|-------------------------------------------------|
| <b>0</b>   | D4 channel bank channel numbering               |
| <b>1</b>   | D2 channel bank channel numbering               |
| <b>2</b>   | D1D channel bank channel numbering              |
| <b>3-8</b> | Not assigned                                    |
| <b>9</b>   | Unchannelized Framed Clear DS1 Cross-connection |



DA type NPCs provide Clear DS1 performance monitoring capability. This feature is enabled by provisioning a DA NPC with both a valid framing format (D4, ESF, T1DM) using the **x** field and at the same time, specifying an unchannelized Clear DS1 cross-connection using the **z** field.

The DACS II Release 4.0 unframed Clear DS1 cross-connection which provides no path performance monitoring is not supported by the DA NPC type. If an unframed Clear DS1 cross-connection is desired on an NPC in a DACS II FTU, the NPC must be provisioned as NPC type **DE9y9**.

Zero Byte Time Slot Interchange (ZBTSI) encoding is not supported by the DA NPC type. If ZBTSI is desired on an NPC in a DACS II FTU, the NPC must be provisioned as a DE NPC type with its **y** option selecting ZBTSI (**DEx3z**).

#### DE-type xyz fields

**x** - Multiframe format for the digroup

| <b>x</b>   | <i>Explanation</i>                               |
|------------|--------------------------------------------------|
| <b>0</b>   | Not assigned                                     |
| <b>1</b>   | D4                                               |
| <b>2</b>   | ESF - Voice                                      |
| <b>3</b>   | ESF - Data                                       |
| <b>4</b>   | DDST (T1DM - R bit connection via channel 24)    |
| <b>5-7</b> | Not assigned                                     |
| <b>8*</b>  | Ericsson Cellular format                         |
| <b>9</b>   | No framing format, transparent (TRSP), clear-DS1 |

\* Ericsson Cellular format is not compatible with y=4, y=5, and y=6, DMI signalling.

**y** - Line and signaling format

| <b>y</b>   | <i>Explanation</i>                                        |
|------------|-----------------------------------------------------------|
| <b>0</b>   | ZCS - Zero code suppression                               |
| <b>1*</b>  | NZCS - No zero code suppression                           |
| <b>2*</b>  | B8ZS - Bipolar with 8 zero substitution                   |
| <b>3†</b>  | ZBTSI - Zero-bit time-slot interchanger                   |
| <b>4</b>   | ZCS/DMI - Zero code suppression/DMI signaling             |
| <b>5</b>   | NZCS/DMI - No zero code suppression/DMI signaling         |
| <b>6</b>   | B8ZS/DMI - Bipolar with 8 zero substitution/DMI signaling |
| <b>7-9</b> | Not assigned                                              |

\* Only options 1 and 2 are applicable to DE-type clear-DS1 NPC.

† Only valid with ESF (x = 2 or 3)

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDS framing).

**z** - Channel numbering format

**z** *Explanation*

- 0** D4 channel bank channel numbering
- 1** D2 channel bank channel numbering
- 2** D1D channel bank channel numbering
- 3-8** Not assigned
- 9** No channel numbering format, clear-DS1

#### TH-Type xyz field

The provisioning values of *x*, *y*, and *z* for the TH type are shown in the following tables (a 'Y' in a column of the Table indicates that the feature at the top of the column is enabled by the corresponding (*x*, *y* or *z*) provisioning value):

**Table 18-16. Provisioning values for *x***

| <b>x<br/>value</b> | <b>CRC-4<br/>Mode</b> | <b>Automatic<br/>CRC-4</b> |
|--------------------|-----------------------|----------------------------|
| <b>0</b>           | Y                     |                            |
| <b>8</b>           |                       | Y                          |
| <b>B</b>           |                       |                            |

#### Table Notes:

1. The "Automatic CRC-4" is also known as CRC-4 Interworking.
2. If the CRC-4 mode is enabled (*x* value 0) the NPC will compute checksums over the transmitted data and transmit the checksum as part of the CRC-4 multiframe pattern in TS0. The NPC will also monitor the incoming CRC-4 multiframe and verify the CRC-4 checksum. If the CRC-4 multiframe cannot be found using the CRC-4 reframe algorithm, then the NPC will declare an alarm.

If the automatic CRC-4 option is selected (*x* value 8), the NPC will perform all the functions of the CRC-4 mode. However, if the CRC-4 multiframe is lost, the NPC will not declare an alarm or apply consequent actions.

3. *x* value B does not enable any of the features shown in the Table; this is a valid option.
4. Only *x* values 0, 8, and B are valid *x* values, all other *x* values will be denied.

**Table 18-17. Provisioning values for *y***

| <i>y</i><br>value | CAS<br>Mode | NSA<br>Mode | Telephone<br>Numbering | Timeslot<br>Numbering | Convert<br>CTS 16 | AIS in<br>CTS 16 | Framed<br>Clear | Unframed<br>Clear |
|-------------------|-------------|-------------|------------------------|-----------------------|-------------------|------------------|-----------------|-------------------|
| 0                 | Y           |             | Y                      |                       | Y                 | Y                |                 |                   |
| 2                 | Y           |             | Y                      |                       | Y                 |                  |                 |                   |
| 4                 | Y           |             | Y                      |                       |                   | Y                |                 |                   |
| 6                 | Y           |             | Y                      |                       |                   |                  |                 |                   |
| 8                 |             | Y           | Y                      |                       |                   |                  |                 |                   |
| 9                 |             | Y           |                        | Y                     |                   |                  |                 |                   |
| C                 |             |             |                        |                       |                   |                  | Y               |                   |
| D                 |             |             |                        |                       |                   |                  |                 | Y                 |

**Table Notes:**

1. *y* values 1, 3, 5, 7, A-B and E-F are unassigned (that is, invalid).
2. For *y* values 0, 2, 4 and 6 Channel Associated Signaling (CAS) is enabled. In this mode the Telephone Channel Numbering system is always used.

If the "Convert TS16" option is selected (*y* values 0 and 2), the *abcd* bits of TS16 will be converted to '1111' if they are received as '0000'. This is to prevent false framing in the TS16 multiframe. If this option is not selected (*y* values 4 and 6), a value of '0000' in the *abcd* bits will be transmitted transparently.

If the "AIS in TS16" option is selected (*y* value 0 and 4), AIS will always be applied to received TS16 signaling channels on detection of RAI (Remote Alarm Indication, Bit 3 of TS0 NFW), RAIS (Remote AIS Indication, Bit 4 of TS0 NFW, if provisioned) or R16 (Remote Alarm Indication received in TS16). If this option is not selected (*y* values 2 and 6), AIS will not be applied on detection of RAI, RAIS, or R16.

3. For *y* values 8 and 9 the NPC will be Non Signaling Associated (NSA). In this mode, Telephone Channel Numbering (*y*=8) or Timeslot Channel Numbering (*y*=9) may be selected.
4. The NPC can be set up as a framed clear 2 Mbit/s interface (*y*=C) or as an unframed clear 2 Mbit/s interface (*y*=D). When provisioned as a clear 2 Mbit/s interface, an NPC does not modify the cross-connected data in any way. This means that the following functions are not performed in the clear 2 Mbit/s mode:
  - Outgoing CRC-4 checksum generation (applies to framed clear 2 Mbit/s interfaces with CRC-4 option enabled).
  - Remote alarm indications (line format errors are reported locally, but no alarm indicators are sent in TS0 to the remote end).

**Table 18-18. Provisioning values for z**

| z<br>value | C.A. Timing |    | RAI Set Time |       |       | NFW Bit 4 Use |      | RAIS Set Time |       | MBER<br>Enabled |
|------------|-------------|----|--------------|-------|-------|---------------|------|---------------|-------|-----------------|
|            | HW          | FW | 2ms          | 166ms | 500ms | RAIS          | RBER | 166ms         | 500ms |                 |
| 0          | Y           |    | Y            |       |       |               |      |               |       |                 |
| 1          |             | Y  | Y            |       |       |               |      |               |       |                 |
| 2          | Y           |    |              | Y     |       |               |      |               |       |                 |
| 3          |             | Y  |              |       | Y     |               |      |               |       |                 |
| 4          | Y           |    | Y            |       |       | Y             |      | Y             |       |                 |
| 5          |             | Y  | Y            |       |       | Y             |      |               | Y     |                 |
| 6          | Y           |    | Y            |       |       |               | Y    |               |       | Y               |
| 7          |             | Y  | Y            |       |       |               | Y    |               |       | Y               |
| A          | Y           |    | Y            |       |       |               |      |               |       | Y               |
| B          |             | Y  | Y            |       |       |               |      |               |       | Y               |

**Table Notes:**

1. z values 8, 9, C, D, E and F are unassigned (that is, invalid).
2. For z values 1, 3, 5, 7 and B the consequent action timing is under firmware (FW) control. For z values 0, 2, 4, 6 and A the consequent action timing is under hardware (HW) control.

The G.732 consequent action of inserting the AIS in data channels is applied within 2 ms whether the timing is under HW control or FW control, but when under FW control, the AIS in data channels is overridden by the Insertion Word sourced from the Alternate Message Store (AMS) after detection of the local alarm:

in **500 ms**  
if z = 1, 3 or 5  
in **2496 ms**  
if z = 7 or B

The Insertion Word pattern can be specified in the cross-connect command; on 2Mbit/s NPCs in a *gateway* **cross-connection** the Insertion Word always defaults to AIS.

The selection of HW or FW control is also used to provision the consequent actions on signaling bits. On detection of loss of frame (LOF) or multiframe alignment (LMA, Loss of Multiframe Alarm) error, the hardware immediately applies a signaling freeze by using the last good frame's signaling information. The signaling freeze remains in effect until two multiframes without errors are received. When HW control is used, the AIS in signaling bits is applied within 2 ms, overriding the signaling freeze. When FW control is used, the trunk conditioning pattern from the AMS overrides the signaling freeze once the 2Mbit/s NPC goes into the alarm state.

3. The Consequent Action timing also selects the time after which the **local** alarms are declared and cleared:\*
- HW Control: **Both** remote and local alarms are declared and cleared in 166 ms.
- FW Control: Only remote alarms are declared and cleared in 166 ms. The **local** alarms are declared and cleared in 500 ms, **except when z = 7 or B**.
4. On the transmitting NPC, bit 3 in the NFW, the remote alarm indication (RAI), will be processed as specified in ITU-T Recommendation G.704 Section 2.3.2 (**that is, within 2 ms after detecting the failure**) when z = 0, 1, 4, 5, 6, 7, A or B. **However,** for z value 2 the set time is 166 ms and for z value 3 the set time is 500 ms. NFW bit 3 is always set to 0 for non-alarm condition and is set to 1 for alarm conditions.
5. On the transmitting NPC, if bit 4 of the NFW is used as RAIS (Remote AIS) indicator, NFW bit 4 will be set in 166 ms (for z = 4) or 500 ms (for z = 5) after AIS is detected in the received signal. The default idle state for Bit 4 is a '1'. The idle state can be changed to a '0' with the ED-PRMTR-EQPT::NPC:TS0 command. The bit is put into the active state by inverting the value of the idle state. Similarly, if NFW bit 4 is in the active state in the received signal, consequent actions are taken 166 ms after detecting this condition.
6. z values 6-7 and A-B enable the Minor Bit Error Rate and Signaling Freeze Delay Time Features.

**Common Options (z = 6-7 or A-B)**

- [i] Enable BER calculations, and when in the BER state:

DACS takes the alarm state consequent actions: sending a message, and activating appropriate alarm relays and summary LEDs.

When out of the BER state, DACS II retires the alarm state consequent actions: sends a retirement message, and deactivates appropriate alarm relays and summary LEDs.

- [ii] RAI set in 2 ms

- [iii] Signaling Freeze Delay Timing, Consequent Action Clear Timing:

**z=6 or A** hardware timing

**z=7 or B** firmware timing (SFDT=2496 ms, CACT=624 ms)

- [iv] BER alarm level = DMA

**Specific Options for z= 6 or 7**

- [v] RBER alarm level = MI

---

\* Local alarms are those generated for the events: PWR, PBF, BER, AIS, LMA, and A16. Remote alarms are those generated for the events: RAI, RAIS, RBER, and R16.

[vi] NFW bit 4=RBBER:

- DACS II sends a remote indicator in bit 4 (RBBER) of the time slot 0 Non Frame Word (NFW) upstream to the far end 166 ms after detecting the Minor Bit Error Rate (BER) condition.

DACS II sets the RBBER bit to its idle state, on clearing of the BER condition.

- DACS II detects the remote setting of the received bit 4 as an RBBER condition and generates an appropriate message. Consequent actions are taken 166 ms after detecting this condition.

DACS II generates an appropriate retirement message when the received bit 4 returns to the idle state.

**Specific Options for z= A or B**

[vii] RBBER unalarmed

[viii] NFW bit 4=disabled

NFW bit 4 is NOT used as RBBER, although the local Minor Bit Error Rate (BER) condition is detected and cleared with the alarm state consequent actions.

Additionally:

- For telephone channel numbering, channels 16 to 30 occupy time slots 17 to 31.
- For time slot channel numbering, channels 16 to 30 occupy time slots 16 to 30.

The following tables provide a summary of invalid combinations of  $xyz$  for the TH type NPC.

**Table 18-19. Combinations of  $x$  and  $y$  Values**

| Invalid<br>$xyz$<br>Combinations | Explanation                                                                                                                                                                                                                              |
|----------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 8Cz                              | Framed clear 2 Mbit/s ( $y$ value C) is valid for all valid $x$ options except the one invoking automatic CRC-4 interworking. The interworking algorithm requires setting of outgoing E-bits, which is not permitted for a clear signal. |
| 0Dz<br>8Dz                       | Unframed clear 2 Mbit/s ( $y$ value D) is only valid for $x$ value B. This is the only $x$ option which does not require decoding of TSO content.                                                                                        |

**Table 18-20. Combinations of *y* and *z* Values**

| Invalid<br>xyz<br>Combinations                                     | Explanation                                                                                                                                                                                                             |
|--------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| xC1<br>xC3<br>xC5<br>xC7<br>xCB<br>xD1<br>xD3<br>xD5<br>xD7<br>xDB | Clear 2 Mbit/s ( <i>y</i> value C or D) cannot be used with Firmware controlled Consequent Action ( <i>z</i> values 1, 3, 5, 7 or B).                                                                                   |
| xD4<br>xD6                                                         | Unframed clear 2 Mbit/s ( <i>y</i> value D) cannot be used with <i>z</i> value 4 (NFW Bit 4 used for RAIS) or with <i>z</i> value 6 (NFW Bit 4 used for RBER) because unframed clear signals cannot obtain TS0 framing. |

**Table Notes:**

1. If framed clear 2 Mbit/s (*y* value C) is selected with *z* value 4 (NFW Bit 4 used for RAIS) only the receive side of this function will be enabled. Outgoing RAIS indicators cannot be transmitted during clear signal operation.
2. If framed clear 2Mbit/s (*y* value C) is selected with *z*= value 6 (NFW Bit 4 used for RBER) only the receive side of this function will be enabled. Outgoing RBER indicators cannot be transmitted during clear signal operation.

**There are no combinations between valid *x* and *z* values that are invalid.**

**TA-type xyz fields****x** - Multiframe format for the digroup

| <b>x</b>   | <i>Explanation</i>                            |
|------------|-----------------------------------------------|
| <b>0</b>   | Not assigned                                  |
| <b>1</b>   | D4                                            |
| <b>2</b>   | ESF - Voice                                   |
| <b>3</b>   | ESF - Data                                    |
| <b>4</b>   | DDST (T1DM - R bit connection via channel 24) |
| <b>5-7</b> | Not assigned                                  |
| <b>8</b>   | Ericsson Cellular format                      |
| <b>9</b>   | Not assigned                                  |

**y** - Line and signaling format

| <b>y</b>   | <i>Explanation</i>                                |
|------------|---------------------------------------------------|
| <b>0</b>   | ZCS - Zero code suppression                       |
| <b>1*</b>  | NZCS - No zero code suppression                   |
| <b>2</b>   | Not assigned                                      |
| <b>3</b>   | Not assigned                                      |
| <b>4</b>   | ZCS/DMI - Zero code suppression/DMI signaling     |
| <b>5</b>   | NZCS/DMI - No zero code suppression/DMI signaling |
| <b>6-9</b> | Not assigned                                      |

\* Only option 1 is applicable to TA-type clear-DS1 NPCs.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDST framing).**z** - Channel numbering format

| <b>z</b>   | <i>Explanation</i>                              |
|------------|-------------------------------------------------|
| <b>0</b>   | D4 channel bank channel numbering               |
| <b>1</b>   | D2 channel bank channel numbering               |
| <b>2</b>   | D1D channel bank channel numbering              |
| <b>3-8</b> | Not assigned                                    |
| <b>9</b>   | Unchannelized Framed Clear DS1 Cross-connection |

TA type NPCs provide Clear DS1 performance monitoring capability. This feature is enabled by provisioning a TA NPC with both a valid framing format (D4,ESF,T1DM) using the x field and at the same time, specifying an unchannelized Clear DS1 cross-connection using the z field.

The DACS II Release 4.0 unframed Clear DS1 cross-connection which provides no



path performance monitoring is not supported by the TA NPC type.  
If an unframed Clear DS1 cross-connection is desired on an NPC in a DACS II DS3U,  
the NPC must be provisioned as NPC type TE919.

#### TE-type xyz fields

**x** - Multiframe format

| <b>x</b>   | <i>Explanation</i>                               |
|------------|--------------------------------------------------|
| <b>0</b>   | Not assigned                                     |
| <b>1</b>   | D4                                               |
| <b>2</b>   | ESF - Voice                                      |
| <b>3</b>   | ESF - Data                                       |
| <b>4</b>   | DDST (T1DM - R bit connection via channel 24)    |
| <b>5-7</b> | Not assigned                                     |
| <b>8*</b>  | Ericsson Cellular format                         |
| <b>9</b>   | No framing format, transparent (TRSP), clear-DS1 |

\* Ericsson Cellular format is not compatible with y=4 and y=5, DMI signalling.

**y** - Line and signaling format

| <b>y</b>   | <i>Explanation</i>                                |
|------------|---------------------------------------------------|
| <b>0</b>   | ZCS - Zero code suppression                       |
| <b>1*</b>  | NZCS - No zero code suppression                   |
| <b>2</b>   | Not assigned                                      |
| <b>3</b>   | Not assigned                                      |
| <b>4</b>   | ZCS/DMI - Zero code suppression/DMI signaling     |
| <b>5</b>   | NZCS/DMI - No zero code suppression/DMI signaling |
| <b>6-9</b> | Not assigned                                      |

\* Only option 1 is applicable to TE-type clear-DS1 NPCs.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDS framing).

**z** - Channel numbering format

| <b>z</b>   | <i>Explanation</i>                     |
|------------|----------------------------------------|
| <b>0</b>   | D4 channel bank channel numbering      |
| <b>1</b>   | D2 channel bank channel numbering      |
| <b>2</b>   | D1D channel bank channel numbering     |
| <b>3-8</b> | Not assigned                           |
| <b>9</b>   | No channel numbering format, clear-DS1 |

**AIS** - Alarm indication signal  
The idle code for non-channelized cross-connection

**CUS** - Customer-controlled circuit

**RDL D** - Red lined circuit

**UTST** - Circuit is under test

**jj** - is the FAD NPC number.  
If MONEF is in use and there are two FADS, then  
jj reports the lower FAD NPC number.

**tmode** - Test access mode

**FAD** - Facility access digroup

**TERM** - Termination

**F** - From termination  
**T** - To termination  
**B** - Both terminations

**ONEWAY** - One-way connection

**BCAST** - Circuit is part of a broadcast connection

**UASGN** - Unassigned

**TLA s** - Connection is terminated in direction s (F-From,T-To,B-Both)

**ROLL** - Bridged facility from Roll procedure

**mmmm** - Error condition code

| mmmm        | Explanation                                |
|-------------|--------------------------------------------|
| <b>ENEQ</b> | NPC is unequipped                          |
| <b>IDNV</b> | Invalid CEPT NPC                           |
| <b>IDNV</b> | NPC is channelized type                    |
| <b>SNVS</b> | Broadcast unassigned channel/NPC in QRY,TO |

## **RTRV,PRMTR,T3,LBO**

### **QUERY DS3 LINE BUILD OUT**

#### **Explanation Of Command**

This message reports the line buildout (LBO) settings for the DS3 facilities on the DACS II frame. Output is printed only for DS3 units, including DS3 Hybrid units, that are equipped.

#### **Command**

[I.53231]

**RTRV-PRMTR-T3:[<xy>]::[ww]:LBO;**

#### **Completion Message**

[O.53231]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T3:::[ww]:LBO COMPLD
/* [O.53231] */
/* UNIT Number:DS3 Number,LBO Setting */
"UNIT-[q]q:1,bbb:2,bbb:3,bbb:4,bbb:5,bbb:6,bbb"

"UNIT-[q]q:1,bbb:2,bbb:3,bbb:4,bbb:5,bbb:6,bbb"
;
```

The following message will be generated if no service MXR is equipped in the DACS frame.

[O.53232]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T3:::[ww]:LBO COMPLD
/* [O.53232] */
"NONE"
;
```

### Denial Message

Not applicable.

### Autonomous Message

Not applicable.

### Explanation Of Parameters

**DS3** - Digital signal 3 (44.736 Mb/s rate)

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**LBO** - The line buildout setting provisioned per DS3 facility.

**bbb** - LBO setting for each DS3 facility

*bbb Explanation*

ON Line buildout is turned on

OFF Line build out is turned off

--- Service MXR or HMXR corresponding to the DS3 or Hybrid DS3 is not equipped

LBO is required as shown in the following table.

734A Cabling to DSX-3 KS-19224,L2 Cabling to DSX-3 LBO

|                 |                |     |
|-----------------|----------------|-----|
| 0 to 225 feet   | 0 to 75 feet   | ON  |
| 225 to 450 feet | 75 to 150 feet | OFF |

---

## **RTRV,PRMTR,T3,UNIT,BERMT**

### **UTILITY QUERY DS3 BIT ERROR RATE**

---

#### **Explanation Of Command**

This message reports the bit error rate calculation method and the bit error rate threshold setting for the DS3 facilities in a DS3 or Hybrid DS3 (HDS3) unit or for all of the DS3 units, including HDS3U, in a DACS II frame.

---

#### **Command**

[I.53221]

**RTRV-PRMTR-T3:[<xy>]:[UNIT-[q]q]:[ww]:BERMT;**

---

#### **Completion Message**

[O.53221]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T3::[UNIT-[q]q]:[ww]:BERMT COMPLD
/* [O.53221] */
/* Bit Error Rate Calculation Method : DS3-1,...,DS3-6 */
"BERM:m1,m2,m3,m4,m5,m6"
/* Bit Error Rate Threshold : DS3-1,...,DS3-6 */
"BERT:t1,t2,t3,t4,t5,t6"
/* Unit Number */
"[q]q"
{>|;}
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T3::[UNIT-[q]q]:[ww]:BERMT COMPLD
```

[O.53222]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T3::[UNIT-[q]q]:[ww]:BERMT COMPLD
/* [O.53222] */
"NONE"
;
```

### Denial Message

---

[O.53221.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR T3::UNIT-[q]q:[ww]:BERMT DENY
mmmm
/* [O.53221.01] */
/* <explanation of error condition code> */
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

**DS3** - Digital signal 3

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**BERM** - Bit error rate calculation method

**BERT** - Bit error rate threshold

**BERMT** - Both BERM and BERT

$m_1 \dots m_6$   
- BERM setting for DS3 1 through 6

| <i>m</i> | <i>Explanation</i>                                                        |
|----------|---------------------------------------------------------------------------|
| B        | Bipolar violations                                                        |
| P        | DS3 Parity Errors                                                         |
| C        | Both Bipolar violations (BPV) and DS3 Parity Errors, support by HMXR only |
| -        | The Service MXR or HMXR associated with the DS3 facility is unequipped    |

$t_1 \dots t_6$   
- BERT setting for DS3 1 through 6

| <i>t</i> | <i>Explanation</i>                                                     |
|----------|------------------------------------------------------------------------|
| 3        | $10^{-3}$ threshold                                                    |
| 6        | $10^{-6}$ threshold                                                    |
| -        | The Service MXR or HMXR associated with the DS3 facility is unequipped |

mmmm - Error condition code

| mmmm        | <i>Explanation</i>   |
|-------------|----------------------|
| <b>ENEQ</b> | Unit is not equipped |

## **RTRV,PRMTR,TS**

### **QUERY SUBRATE CROSS-CONNECT**

#### **Explanation Of Command**

This Subrate message requests cross-connect circuit information at the customer (subrate circuit) level.

#### **Command**

##### **Nonhierarchical**

[I.52521]

RTRV-PRMTR-TS : [<xy>] : [s]abc-ddd[-ff] : [ww] ;

##### **Hierarchical**

[I.52521]

RTRV-PRMTR-TS : [<xy>] : uv-m-np-ddd[-ff] : [ww] ;



## **Completion Message**

---

### **Nonhierarchical**

---

Usage: For a two-point circuit

[O.52521]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR TS::[s]abc-ddd[-ff]:[ww] COMPLD
/* [O.52521] */
/* FROM-[t]ghi-jjj-ll,RATE-rr */
"[t]ghi-jjj-ll,rr"
["TERMs"]
["UTST,TP-kk"]
[/* TO customer number */]
["01"]
;
```

Usage: For a multipoint circuit

[O.52522]

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR TS::[s]abc-ddd[-ff]:[ww] COMPLD
/* [O.52522] */
[/* TO customer number */]
["01"]
"RATE-rr"
"MPTM-[t]def-ggg-hh"
/* MJU number:MA[, TERM][, UTST, TP-kk] */
/* BR1[, TERM][, UTST, TP-kk]:BR2[, TERM][, UTST, TP-kk] */
/* BR3[, TERM][, UTST, TP-kk]:BR4[, TERM][, UTST, TP-kk] */
"0001:MPTM[, t][, UTST, TP-kk]"
"<br_data>[, t][, UTST, TP-kk]:<br_data>[, t][, UTST, TP-kk]"
"<br_data>[, t][, UTST, TP-kk]:<br_data>[, t][, UTST, TP-kk]"
>
.
.
.
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR TS::[s]abc-ddd[-ff]:[ww] COMPLD
/* [O.52522] */
/* MJU number:MA[, TERM][, UTST, TP-kk] */
/* BR1[, TERM][, UTST, TP-kk]:BR2[, TERM][, UTST, TP-kk] */
/* BR3[, TERM][, UTST, TP-kk]:BR4[, TERM][, UTST, TP-kk] */
"ssss:tttt-u[, t][, UTST, TP-kk]"
"<br_data>[, t][, UTST, TP-kk]:<br_data>[, t][, UTST, TP-kk]"
"<br_data>[, t][, UTST, TP-kk]:<br_data>[, t][, UTST, TP-kk]"
;

```

## **Hierarchical**

---

Usage: For a two-point circuit

[O.52521]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR TS::uv-m-np-ddd[-ff]:[ww] COMPLD
/* [O.52521] */
/* FROM-ed-h-fg-jjj-ll,RATE-rr */
"ed-h-fg-jjj-ll,rr"
["TERMs"]
["UTST,TP-kk"]
[/* TO customer number */]
["01"]
;
```

**Note:** In the above message the optional TO customer number information in lines 8 and 9 appears only if the ff field is not specified in the input command.

[O.52522]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR TS::uv-m-np-ddd[-ff]:[ww] COMPLD
/* [O.52522] */
[/* TO customer number */]
["01"]
"RATE-rr"
"MPTM-wx-k-qr-ggg-hh"
/* MJU number:MA[, TERM][, UTST, TP-kk] */
/* BR1[, TERM][, UTST, TP-kk]:BR2[, TERM][, UTST, TP-kk] */
/* BR3[, TERM][, UTST, TP-kk]:BR4[, TERM][, UTST, TP-kk] */
"0001:MPTM[, t][, UTST, TP-kk]"
"<br_data>[, t][, UTST, TP-kk]:<br_data>[, t][, UTST, TP-kk]"
"<br_data>[, t][, UTST, TP-kk]:<br_data>[, t][, UTST, TP-kk]"
>
.
.
.
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR TS::uv-m-np-ddd[-ff]:[ww] COMPLD
/* [O.52522] */
/* MJU number:MA[, TERM][, UTST, TP-kk] */
/* BR1[, TERM][, UTST, TP-kk]:BR2[, TERM][, UTST, TP-kk] */
/* BR3[, TERM][, UTST, TP-kk]:BR4[, TERM][, UTST, TP-kk] */
"ssss:tttt-u[, t][, UTST, TP-kk]"
"<br_data>[, t][, UTST, TP-kk]:<br_data>[, t][, UTST, TP-kk]"
"<br_data>[, t][, UTST, TP-kk]:<br_data>[, t][, UTST, TP-kk]"
;
```

**Note:** In the above message the optional TO customer number information in lines 4 and 5 appears only if the ff field is not specified in the input command.

## Denial Message

### Nonhierarchical

[O.52521.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR TS::[s]abc-ddd[-ff]:[ww] DENY
 mmmm
 /* [0.52521.01] */
 /* <explanation of error condition code> */
;
```

### Hierarchical

[O.52521.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRMTR TS::uv-m-np-ddd[-ff]:[ww] DENY
 mmmm
 /* [0.52521.01] */
 /* <explanation of error condition code> */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

[s]abc - The 3- or 4-digit nonhierarchical NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical NPC number

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module

The allowable values are presented below:

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd** - Channel number for FROM NPC specified in input  
**hhh** - Channel number for TO NPC specified in input

The allowable values are presented below:

001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

**ff** - Customer (substrate circuit) number of FROM NPC  
**ll** - Customer (substrate circuit) number of TO NPC

The allowable values are presented below:

|       |                                     |
|-------|-------------------------------------|
| 01    | (DS0A at 2.4, 4.8, 9.6, or 56 kb/s) |
| 01-20 | (DS0B at 2.4 kb/s)                  |
| 01-10 | (DS0B at 4.8 kb/s)                  |
| 01-05 | (DS0B at 9.6 kb/s)                  |

**[t]ghi** - The 3- or 4-digit nonhierarchical NPC number

**ed-h-fg**  
- Hierarchical NPC number

**wx-k-qr**  
- Hierarchical NPC number

The above definitions apply to the multipoint circuit master leg  
or the FROM side of a two-point circuit. See definition of [s]abc

**jjj** - Channel number of multipoint circuit master leg or of FROM side of  
two-point circuit.

**RATE** - Rate

**rr** - Circuit rate (24, 48, 56, 96)

**MJU** - Multipoint junction unit



**TERM** - Terminate (and leave active)

**t** - Terminate and leave status of the two-point or MJU connection.

The "TO" direction is defined as facing toward the specified facility termination or alternatively as facing toward what is connected to the specified branch or master.

**t**      *Explanation*

F      FROM

T      TO

B      BOTH

**UTST** - Under test

For a multipoint circuit, the position of the indicator "UTST" in the output message precisely identifies the point in the circuit to which a test port is connected. When specified, the indicator "UTST" implies that the circuit is under test at some point between the TO and FROM terminations.

**TP** - Test port

**kk** - Test port number (01 through 96)

**MPTM** - Multipoint mode

**BR1** - Branch 1

**BR2** - Branch 2

**BR3** - Branch 3

**BR4** - Branch 4

**[t]def** - The 3- or 4-digit nonhierarchical NPC number of the external facility termination of the multipoint master

**ggg** - The external facility termination channel of the multipoint master

**hh** - Customer (substrate circuit) number

**ssss** - MJU number of MJU cascaded from this branch (0002 - 9999)

**tttt** - MJU number connected to control leg of MJU ssss (0002 - 9999)

**u** - Branch number of MJU tttt (1 - 4)

**br\_data**

- Branch leg connection data in the form:

| <b>br_data</b>        | <i>Explanation</i>                          |
|-----------------------|---------------------------------------------|
| <b>[t]ghi-jjj-ii</b>  | External facility termination number        |
| <b>jk-l-mn-hhh-ii</b> | External facility termination number        |
| <b>MJU ssss</b>       | MJU number of MJU cascaded from this branch |
| <b>UASGN</b>          | Branch is unassigned                        |

The external facility termination number is composed of a hierarchical or nonhierarchical NPC number, channel number, and customer number.

**mmmm** *Explanation*

**explanation of error condition code**

**ENEQ** Equipage, not equipped

UNIT qq IS NOT EQUIPPED  
NPC [s]abc IS NOT EQUIPPED

**IDNV** Input, data not valid

INVALID CHANNEL NUMBER FOR CHANNEL [s]abcddd  
CHANNEL [s]abcddd IS A PARITY CHANNEL  
NPC abc IS NOT A VALID NPC NUMBER  
CUSTOMER NUMBER MUST BE SPECIFIED FOR DS-0B

**IDRG** Input, data out of range

CUSTOMER NUMBER ff IS OUT OF RANGE FOR DS-0A  
CHANNEL [s]abcddd  
CUSTOMER NUMBER ff IS OUT OF RANGE FOR DS-0B  
CHANNEL [s]abcddd

**SNAS** Status, not assigned

CHANNEL [s]abcddd/ff IS UNASSIGNED

**SNVS** Status, not in valid state

NPC [s]abc IS NOT PART OF AN RT  
CHANNEL [s]abcddd IS NOT ESTABLISHED TO SR FEATURE

## **RTRV,PRVG,TERM,USER,ALL**

### **QUERY USER|LINK SCREENING OPTION**

#### **Explanation Of Command**

This command is used to query the user/administrative link for screening options, command category, and the restricted maintenance privilege. These items are set when the user accesses the link.

The frame administrator may query any one or all users and may query the screening options for any one or all administrative links.

This command cannot be used to query users/administrative links provisioned for TABS or Modified Snider protocol since screening options do not apply to them.

The RMON/RMOFF option indicates that the user/administrative link is assigned the privilege or not assigned the privilege of issuing the commands restricted to the frame administrator. Default is RMOFF.

The restricted commands are:

```
I.37301 DLT-FPKG
I.34001 RST-EQPT::MC::CLR[,ALL];
I.34001 RST-EQPT::MC::TAPE;
I.34211 RST-EQPT::DISK::CLR;
I.34211 RST-EQPT::TAPE::CLR;
I.58001 STA-LOCL-RST::{PRI|SEC}::[CLR];
I.55701 CPY-MEM::::SEC,PRI:[{PROG|DBASE}];
I.51051 SCHED-BKUP-MEM::SEC::DATA:00-HR;
I.38471 ED-PRMTR-MSGLOG::::{ON|OFF}
I.57031 INIT-MSGLOG::::[RSTNUM]
I.38355 ED-PRMTR-ALMS::::{ON|OFF}
I.38451 ED-PRMTR-INTV::::{ON|OFF}
```

Output from this command is sent only to the link on which the command was input.

Also, for the Message Logging feature, the logged messages will be sent to the link on which the command was input and the links with screening option 5.

## Command

[I.54001]

```
RTRV-PRVG-{TERM|USER}:[<xy>]::[ww]:{j[mm][&&jnn]|<user id>|\
ALL};
```

## Completion Message

For a single link/user

[O.54001]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRVG {TERM|USER}:::[ww]:{j[mm]|<user id>} COMPLD
/* [O.54001] */
/* Language:NPC addressing:Priority level:Maintenance \
privilege */
"{P|M}:{E|X|H}:a,b,c,d,e,f:{RMON|RMOFF}"
/* Screening option:Screening groups:Macro screening:\
Remove link privilege */
"n:[a,b,c,d,e,f]:{MCON|MCOFF}:{A|I}"
/* NPC conversion option */
"{CONVON|CONVOFF}"
;
```

For a single link (X.25 virtual circuit) provisioned as a Facility Data Link

[O.54001]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRVG TERM:::[ww]:lmm COMPLD
/* [O.54001] */
/* Language:NPC addressing */
"F:{E|X|H}"
;
```

For ALL or a range of links/users:

Note: Only the System Administrator may use the ALL keyword.

[O.54001]

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRVG {TERM|USER}:::[ww]:{j[mm]&&p[nn]|ALL} COMPLD
/* [O.54001] */
/* {Link|User}:Language:NPC addressing:Priority level:\
Maintenance privilege */
"{j[mm]|<user id>}:{P|M}:{E|X|H}:a,b,c,d,e,f:{RMON|RMOFF}"
/* Screening option:Screening groups:Macro screening:\
Remove link privilege */
"n:[a,b,c,d,e,f]:{MCON|MCOFF}:{A|I}"
/* NPC conversion option */
"{CONVON|CONVOFF}"
[/* {Link|User}:Language:NPC addressing:Priority level:\
Maintenance privilege */
"{o[uu]|<user id>}:{P|M}:{E|X|H}:a,b,c,d,e,f:{RMON|RMOFF}"
/* Screening option:Screening groups:Macro screening:\
Remove link privilege */
"n:[a,b,c,d,e,f]:{MCON|MCOFF}:{A|I}"
/* NPC conversion option */
"{CONVON|CONVOFF}"
[/* {Link|User}:Language:NPC addressing:Priority level:\
Maintenance privilege */
"{g[vv]|<user id>}:{P|M}:{E|X|H}:a,b,c,d,e,f:{RMON|RMOFF}"
/* Screening option:Screening groups:Macro screening:\
Remove link privilege */
"n:[a,b,c,d,e,f]:{MCON|MCOFF}:{A|I}"
/* NPC conversion option */
"{CONVON|CONVOFF}"
[/* {Link|User}:Language:NPC addressing:Priority level:\
Maintenance privilege */
"{h[ii]|<user id>}:{P|M}:{E|X|H}:a,b,c,d,e,f:{RMON|RMOFF}"
/* Screening option:Screening groups:Macro screening:\
Remove link privilege */
"n:[a,b,c,d,e,f]:{MCON|MCOFF}:{A|I}"
/* NPC conversion option */
"{CONVON|CONVOFF}"
[>]

```

```

.
.
.
[>]
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRVG {TERM|USER}:::[ww]:{j[mm]&&p[nn]|ALL} COMPLD
/* [0.54001] */
[/* {Link|User}:Language:NPC addressing:Priority level:\
Maintenance privilege */
"j[kk]|<user id>:{P|M}:{E|X|H}:a,b,c,d,e,f:{RMON|RMOFF}"
/* Screening option:Screening groups:Macro screening:\
Remove link privilege */
"n:[a,b,c,d,e,f]:{MCON|MCOFF}:{A|I}"]
/* NPC conversion option */
"{CONVON|CONVOFF}"
[/* {Link|User}:Language:NPC addressing:Priority level:\
Maintenance privilege */
"r[tt]|<user id>:{P|M}:{E|X|H}:a,b,c,d,e,f:{RMON|RMOFF}"
/* Screening option:Screening groups:Macro screening:\
Remove link privilege */
"n:[a,b,c,d,e,f]:{MCON|MCOFF}:{A|I}"]
/* NPC conversion option */
"{CONVON|CONVOFF}"
[/* {Link|User}:Language:NPC addressing:Priority level:\
Maintenance privilege */
"s[yy]|<user id>:{P|M}:{E|X|H}:a,b,c,d,e,f:{RMON|RMOFF}"
/* Screening option:Screening groups:Macro screening:\
Remove link privilege */
"n:[a,b,c,d,e,f]:{MCON|MCOFF}:{A|I}"]
/* NPC conversion option */
"{CONVON|CONVOFF}"
[/* {Link|User}:Language:NPC addressing:Priority level:\
Maintenance privilege */
"p[nn]|<user id>:{P|M}:{E|X|H}:a,b,c,d,e,f:{RMON|RMOFF}"
/* Screening option:Screening groups:Macro screening:\
Remove link privilege */
"n:[a,b,c,d,e,f]:{MCON|MCOFF}:{A|I}"]
/* NPC conversion option */
"{CONVON|CONVOFF}"

```

For a range of virtual circuits on an X.25 link:

[O.54001]

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRVG {TERM|USER}:::[ww]:lmm[&&lmm] COMPLD
/* [O.54001] */
/* {Link|User}:Language:NPC addressing:Priority level:\
Maintenance privilege */
"lmm:{P|M}:{E|X|H}:a,b,c,d,e,f:{RMON|RMOFF}"
/* Screening option:Screening groups:Macro screening:\
Remove link privilege */
"n:[a,b,c,d,e,f]:{MCON|MCOFF}:{A|I}"
/* NPC conversion option */
"{CONVON|CONVOFF}"
[/* {Link|User}:Language:NPC addressing:Priority level:\
Maintenance privilege */
"luu:{P|M}:{E|X|H}:a,b,c,d,e,f:{RMON|RMOFF}"
/* Screening option:Screening groups:Macro screening:\
Remove link privilege */
"n:[a,b,c,d,e,f]:{MCON|MCOFF}:{A|I}"
/* NPC conversion option */
"{CONVON|CONVOFF}"
[/* {Link|User}:Language:NPC addressing:Priority level:\
Maintenance privilege */
"lvv:{P|M}:{E|X|H}:a,b,c,d,e,f:{RMON|RMOFF}"
/* Screening option:Screening groups:Macro screening:\
Remove link privilege */
"n:[a,b,c,d,e,f]:{MCON|MCOFF}:{A|I}"
/* NPC conversion option */
"{CONVON|CONVOFF}"
[/* {Link|User}:Language:NPC addressing:Priority level:\
Maintenance privilege */
"lii:{P|M}:{E|X|H}:a,b,c,d,e,f:{RMON|RMOFF}"
/* Screening option:Screening groups:Macro screening:\
Remove link privilege */
"n:[a,b,c,d,e,f]:{MCON|MCOFF}:{A|I}"
/* NPC conversion option */
"{CONVON|CONVOFF}"
[>]

```

```

.
.
.
[>]
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRVG {TERM|USER}:::[ww]:lmm[&&lmm] COMPLD
/* [0.54001] */
[/* {Link|User}:Language:NPC addressing:Priority level:\
Maintenance privilege */
"lkk:{P|M}:{E|X|H}:a,b,c,d,e,f:{RMON|RMOFF}"
/* Screening option:Screening groups:Macro screening:\
Remove link privilege */
"n:[a,b,c,d,e,f]:{MCON|MCOFF}:{A|I}"]
/* NPC conversion option */
"{CONVON|CONVOFF}"
[/* {Link|User}:Language:NPC addressing:Priority level:\
Maintenance privilege */
"lkk:{P|M}:{E|X|H}:a,b,c,d,e,f:{RMON|RMOFF}"
/* Screening option:Screening groups:Macro screening:\
Remove link privilege */
"n:[a,b,c,d,e,f]:{MCON|MCOFF}:{A|I}"]
/* NPC conversion option */
"{CONVON|CONVOFF}"
[/* {Link|User}:Language:NPC addressing:Priority level:\
Maintenance privilege */
"lkk:{P|M}:{E|X|H}:a,b,c,d,e,f:{RMON|RMOFF}"
/* Screening option:Screening groups:Macro screening:\
Remove link privilege */
"n:[a,b,c,d,e,f]:{MCON|MCOFF}:{A|I}"]
/* NPC conversion option */
"{CONVON|CONVOFF}"
[/* {Link|User}:Language:NPC addressing:Priority level:\
Maintenance privilege */
"lkk:{P|M}:{E|X|H}:a,b,c,d,e,f:{RMON|RMOFF}"
/* Screening option:Screening groups:Macro screening:\
Remove link privilege */
"n:[a,b,c,d,e,f]:{MCON|MCOFF}:{A|I}"]
/* NPC conversion option */
"{CONVON|CONVOFF}"
;

```



For a single link (X.25 virtual circuit) provisioned as a Facility Data Link

[O.54001]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRVG TERM:::[ww]:{j[mm]&&p[nn]|ALL} COMPLD
/* [O.54001] */
/* Link:Language:NPC addressing */
"jmm:F:{E|X|H}"
{>|;}
```

### Denial Message

[O.54001.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRVG {TERM|USER}:::[ww]:{j[mm][&&jnn]|<user id>| \
ALL} DENY
mmmm
/* [O.54001.01] */
/* <explanation of error condition code> */
;
```

### Autonomous Message

Not applicable.

### Explanation Of Parameters

|          |                                                                                                                                          |
|----------|------------------------------------------------------------------------------------------------------------------------------------------|
|          | Screening option                                                                                                                         |
| <b>n</b> | - Screening option number (1 - 5)                                                                                                        |
| <i>n</i> | <i>Explanation</i>                                                                                                                       |
| 1        | Responses to input at the same link.                                                                                                     |
| 2        | Responses to input at the same link and autonomous messages.                                                                             |
| 3        | Responses to messages input at the same link and some specified sets of action verbs.                                                    |
| 4        | Responses to messages input at the same link and some specified sets of action verbs including autonomous messages.                      |
| 5        | Responses to input messages on all links and autonomous messages and message log replay if link is in MML and log retrieval is requested |

**TERM** - Terminal

Link

**j[mm]** - Administrative link number

**j** - Physical link number (1 through 6)

**mm** - Virtual circuit number (01 through 16) for j = 5 or 6

Variable j[mm] when used in combination with p[nn] denotes a range of administrative link numbers beginning with j[mm] and ending with p[nn]

In the general case j is the same value as p; that is, there is no link range. A range of links may only be specified by the Frame Administrator and may only be used for synchronous links, not the asynchronous links 1 through 4.

**o[uu]** - Next administrative link number in command range

**g[vv]** - Next administrative link number in command range

**h[ii]** - Next administrative link number in command range

**j[kk]** - Next administrative link number in command range

**r[tt]** - Next administrative link number in command range

**s[yy]** - Next administrative link number in command range

**p[nn]** - Administrative link number at end of command range

o,g,h,j,r,s,p                      Physical link numbers (1 through 6)

uu,vv,ii,kk,tt,yy,nn              Virtual circuit numbers (01 through 16)  
for o, g, h, j, r, s, or p = 5 or 6

**user id**

- User identifier

The user's login identifier (two to eight alphabetic characters). The frame administrator may use specify any user\_id but an individual user is restricted to their own user\_id.

**ALL** - All

All users or administrative links (frame administrator only)

Language

**P** - Program Documentation Standards (PDS)

**M** - HuMan-Machine Language (MML)

**F** - Facility Data Link (FDL)

This language may only be provisioned for a single virtual circuit on an X.25 link. A virtual circuit provisioned with this language provides a communication path between an Operations Support System and the ESF data link of a DA or TA type (ANSI) Network Processing Circuit. Such a virtual circuit is completely dedicated to this function and does not interact with other DACS II input/output (I/O) messages. Once the X.25 link is set up, provisioning this function only requires the user to specify the language "F" for the virtual circuit; no other I/O parameters apply, except for the NPC addressing (NPCAD) option.

NPC Addressing

**E** - Extended 3-digit nonhierarchical NPC addressing

**X** - Extended 4-digit nonhierarchical NPC addressing

**H** - Hierarchical NPC addressing

**LEV** - Level

- a** - Execution priority level for circuit provisioning commands
- b** - Execution priority level for equipment provisioning commands
- c** - Execution priority level for maintenance commands
- d** - Execution priority level for test access commands
- e** - Execution priority level for monitoring commands
- f** - Execution priority level for common commands

A table giving the command verbs associated with each of the above command sets is given below.

LEV is used in combination with the command set identifiers a through f to set the execution priority level for each command set. A priority level applies to a user or link as appropriate. Priority levels range from 0 through 3. A list of these levels and their meaning is given below for a. The list for b through f is similar to the a list.

- a Explanation*
- 0 Commands in the command set assigned this execution priority level cannot be executed.
  - 1 Highest execution priority level. Commands in the command set assigned this execution priority level will be executed before commands with priority level 2 or 3.
  - 2 Middle execution priority level. Commands in the command set assigned this execution priority level will be executed before commands with priority level 3
  - 3 Lowest execution priority level. Commands in the command set assigned this execution priority level will be executed after all priority level 1 and 2 commands have been executed. Level 3 is the default priority level.
  - . The execution priority level of the command set assigned this execution priority level is not to be changed.

**Note:** The commands used to login, logoff, cross-connect, stop, and abort always have the highest priority.

A single queue is used for DACS II commands. When multiple commands arrive at the same time, they will be queued for execution according to the priority assigned to their command set. Commands with the same priority will be executed in the order of arrival, that is, first come first served. A timeout feature insures that no command will wait in the queue forever. When the timeout period has expired for a given command that command will be executed regardless of its priority level.

| a<br>CIRCUIT<br>PROVISIONING                                                                                                                                                                                      | b<br>EQUIPMENT<br>PROVISIONING                                                                                                                                                                 | c<br>MAINTENANCE                                                                                                                                                                                                                                                     |
|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| ALW-SW-T1<br>CONN-BDCST-T0<br>CONN-CRS-T0<br>CONN-CRS-TS<br>CONN-CRS1-T0<br>CRTE-CRS-TS<br>DLT-CRS-TS<br>DISC-BDCST-T0<br>DISC-CRS-T0<br>DISC-CRS-TS<br>DISC-CRS1-T0<br>INH-SW-T1<br>SW-TOPROTN-T1<br>SW-TOWKG-T1 | CRTE-CNFGRN-EQPT<br>CRTE-EQPT<br>CRTE-LGN<br>DLT-LGN<br>DLT-MACRO<br>DLT-MAP<br>DLT-PRMTR-EQPT<br>ED-PRMTR-EQPT<br>ED-PRMTR-LINK<br>ED-PRMTR-NE<br>DISC-EQPT<br>SET-PRVG-TERM<br>SET-PRVG-USER | DGN-EQPT<br>ED-PRMTR-EQPT<br>ENT-EQPT<br>INIT-SYS<br>RMV-CNFGRN-EQPT<br>RMV-EQPT<br>RST-CNFGRN-EQPT<br>RST-EQPT<br>SW-DX-EQPT<br>-<br>-                                                                                                                              |
| d<br>TEST ACCESS                                                                                                                                                                                                  | e<br>MONITORING                                                                                                                                                                                | f<br>COMMON                                                                                                                                                                                                                                                          |
| ALW-LPBK-T1<br>CHG-TL-T0<br>CHG-TL-TS<br>CONN-HUB-T0<br>CONN-TACC-T0<br>CONN-TACC-TS<br>DISC-TACC-T0<br>DISC-TACC-TS<br>INH-LPBK-T1<br>OPR-LPBK-T0<br>OPR-LPBK-T1<br>RLS-LPBK-T1<br>-<br>-<br>-<br>-<br>-<br>-    | CPY-MEM<br>ED-DATE<br>INIT-LOG<br>INIT-REG<br>OPR-ACO-ALL<br>RST-PASSWD<br>SCHED-BKUP-MEM<br>SCHED-PMREPT-ALL<br>SET-ATTR-EQPT<br>STA-LOCL-RST<br>RTRV<br>-<br>-<br>-<br>-<br>-<br>-           | CHG-LGN<br>CHG-RPATH-T0<br>ED-CNFGRN-EQPT<br>ED-CONN-TS<br>ED-CRTE-TS<br>ED-OPT-T1<br>ED-PRMTR-EQPT<br>ED-PRMTR-MACRO<br>ED-PRMTR-MAP<br>ED-PRMTR-NE<br>ED-PRMTR-T0<br>ED-PRMTR-TS<br>ENT-MACRO<br>ENT-MAP<br>EXC-MACRO<br>EXC-MAP<br>SET-PRVG-TERM<br>SET-PRVG-USER |

**RMON** - Restricted maintenance privilege on  
**RMOFF** - Restricted maintenance privilege off (default)

#### Screening groups

- a** - Screening level for circuit provisioning commands
- b** - Screening level for equipment provisioning commands
- c** - Screening level for maintenance commands
- d** - Screening level for test access commands
- e** - Screening level for monitoring commands
- f** - Screening level for common commands

A table giving the command verbs associated with each of the above command sets is given in the Explanation of Message section.

The command set identifiers a through f are used to set the group screening level for each command set. Screening levels range from 0 through 1. A list of these levels and their meaning is given below for a. The list for b through f is similar to the a list.

| a | Explanation                                                                                                                                             |
|---|---------------------------------------------------------------------------------------------------------------------------------------------------------|
| 1 | Output messages from other links are allowed,                                                                                                           |
| 0 | Output messages from other links are not allowed (the screening option for commands LOGIN, LOGOFF, STOP and ABT is not changeable, and it is set to 1). |

Note: Group information applies only to screening options 3 or 4; it does not appear for options 1, 2, and 5.

- MCON** - Macro component completion messages screening on
- MCOFF** - Macro component completion messages screening off

#### Remove link privilege

- A** - Allowed
- I** - Inhibited

A and I are used to assign to a user or link the privilege of removing a link. There is a relationship between the link privilege and the execution priority level. If c (see previous Command Sets table) in the LEV field is set to zero then the command to remove a link cannot be executed hence the remove link privilege is inhibited even if the RLK option is set to A or I.

**CONVON**

- Mixed Addressing Conversion ON

**CONVOFF**

- Mixed Addressing Conversion OFF

This mixed addressing conversion feature is only applicable to PDS commands in an environment that uses 4-digit sequential NPC numbers. This conversion feature is useful when a DACS II frame is converted from 3-digit sequential NPC addressing to 4-digit sequential NPC addressing for growth reasons. In that case this conversion feature allows certain Operational Support Systems to use 3-digit NPC numbers, even though the frame has been changed to normally accept only 4-digit NPC numbers.

Assuming sequential NPC number usage, DACS II normally accepts only fixed length NPC numbers in its input commands. This conversion feature transfers the fixed length requirement from NPC number to channel number on a link basis. This allows the DACS II parser to accept 3- or 4-digit NPC numbers assuming that the channel number is interpreted to be of 2-digit fixed length. If a 3-digit NPC number is entered with CONVON in effect, then DACS II will internally expand 3-digit NPC numbers to 4-digit NPC numbers.

For some feature configurations this conversion feature is not available, and the CONVOFF keyword will not appear in the output of this command.

**mmmm** - Error condition code

**mmmm**    *Explanation*

|             |                                                |
|-------------|------------------------------------------------|
| <b>SNVS</b> | Command is Frame administrator (DAX) only.     |
| <b>SNVS</b> | User does not exist                            |
| <b>SNVS</b> | Cannot execute privileged command              |
| <b>SNVS</b> | Command and protocol are inconsistent          |
| <b>IDNV</b> | Virtual circuit is not specified for X.25 link |
| <b>IDNV</b> | Invalid link number specified                  |

## **RTRV,PRVG,USER,LOG,ALL**

### **QUERY LOG**

#### **Explanation Of Command**

This command is used to query DACS II for the link, user identifier, and date and time of login of the user issuing the command. The frame administrator uses the **ALL** keyword to list information on all current users.

Output from this command is sent only to the link on which the command was input.

#### **Command**

[I.54011]

**RTRV-PRVG-USER: [<xy>]:LOG:[ww]:[ALL];**

#### **Completion Message**

[O.54011]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRVG USER::LOG:[ww] COMPLD
/* [0.54011] */
/* User,Link,Log On Date,Time of Day */
"<user id>,j[mm],yr-mo-da,hr-mn-sc"
;
```



[O.54011]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRVG USER::LOG:[ww]:ALL COMPLD
/* [O.54011] */
/* User,Link,Log On Date,Time of Day */
"<user id>,j[mm],yr-mo-da,hr-mn-sc"
.
.
.
"<user id>,j[mm],yr-mo-da,hr-mn-sc"
;
```

[O.54012]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRVG USER::LOG:[ww]:[ALL] COMPLD
/* [O.54011] */
"NONE"
;
```

### Denial Message

---

[O.54011.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV PRVG USER::LOG:[ww]:[ALL] DENY
mmmm
/* [O.54011.01] */
/* <explanation of error condition code> */
;
```

### Autonomous Message

---

Not applicable.

### **Explanation Of Parameters**

---

|                 |                                                                                     |
|-----------------|-------------------------------------------------------------------------------------|
| <b>LOG</b>      | - Login                                                                             |
| <b>ALL</b>      | - All<br>All user logins. Used only by the frame administrator.                     |
| <b>USER</b>     | - User                                                                              |
| <b>user id</b>  | - User identifier (two to eight alphabetic characters)<br>User login identification |
| <b>LINK</b>     | - Link                                                                              |
| <b>j [mm]</b>   | - The link number the user is logged onto                                           |
| <b>j</b>        | - Administrative link number (5 or 6)                                               |
| <b>mm</b>       | - Virtual link number (1 through 16)                                                |
| <b>yr-mo-da</b> | - Date the user logged in to DACS II (year/month/day).                              |
| <b>yr</b>       | - year (00 through 99)                                                              |
| <b>mo</b>       | - month (01 through 12)                                                             |
| <b>da</b>       | - day (01 through 31)                                                               |
| <b>hr-mn-sc</b> | - Time of day the user logged in to DACS II (hour:minute:second).                   |
| <b>hr</b>       | - hour (00 through 23)                                                              |
| <b>mn</b>       | - minute (00 through 59)                                                            |
| <b>sc</b>       | - second (00 through 59)                                                            |
| <b>NONE</b>     | - No user is logged in to DACS II                                                   |

mmm - Error condition code

mmm *Explanation*

**SNVS** Command is Frame administrator (DAX) only.

**SNVS** User does not exist

**SNVS** Cannot execute privileged command

**SNVS** Command and protocol are inconsistent

---

## **RTRV,REG,EQPT,CCN,ESR**

---

### **UTILITY QUERY ERROR SOURCE REGISTER**

#### **Explanation Of Command**

---

This message requests a printout of the error source register for one side of a cross-connect network (CCN).

#### **Command**

---

[I.55401]

**RTRV-REG-EQPT:[<xy>]:CCN-a:[ww]:ESR;**

#### **Completion Message**

---

[O.55401]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::CCN-s:[ww]:ESR COMPLD
 /* [O.55401] */
 /* MAIN,CCB:abcdef,ghijkl */
 "abcdef,ghijkl"
 /* FTMI:abcd,efgh,ijkl,mnop,qrst,uvw *
 "abcd,efgh,ijkl,mnop,qrst,uvw"
 /* TSI:a,b,c,d,e,f */
 "<tsi a>,<tsi b>,<tsi c>,<tsi d>,<tsi e>,<tsi f>"
;
```

### **Denial Message**

---

[O.55401.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::CCN-s:[ww]:ESR DENY
 mmmm
 /* [O.55401.01] */
 /* <explanation of error condition code> */
;
```

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**ESR** - Error source register

**CCN** - Cross-connect network

**s** - Cross-connect network side (0 or 1)

**CCB** - Cross-connect buffer

**abcdef, ghijkl**

- MAIN,CCB error source register information

a is set to indicate an error has occurred on the synchronizer.

b is set to indicate a parity error was detected on the address bus.

c is set to indicate a parity error was detected on the low byte of data.

d is set to indicate a parity error was detected on the high byte of data.

e is set to indicate an error was detected on the BSR (Bus Status Register). This error indicates that there was a parity error over the work written in the register.

f is set to indicate a parity error has occurred on autonomous

Switch Enable Circuit - ghijkl represents CCB 1 through 6.

**FTMI** - Facility terminating module interface

**abcd,efgh,ijkl,mnop,qrst,uvwx**

- FTMI error source register information

**abcd** - FTMI 1 - 4 of Unit 1 (not used)

**efgh** - FTMI 1 - 4 of Unit 2 (not used)

**ijkl** - FTMI 1 - 4 of Unit 3 (not used)

**mnop** - FTMI 1 - 4 of Unit 4 (not used)

**qrst** - FTMI 1 - 4 of Unit 5 (not used)

**uvwx** - FTMI 1 - 4 of Unit 6 (not used)

**TSI** - Time slot interchange

**<tsi a>,...,<tsi f>** - TSI error source register information.

Each register is six bits long. A bit set indicates the denoted entity is either out of frame or in frame but under alarm state.

**tsi a** - Denotes for TSI 1,1; 1,2; 1,3; 1,4; 1,5; 1,6

**tsi b** - Denotes for TSI 2,1; 2,2; 2,3; 2,4; 2,5; 2,6

**tsi c** - Denotes for TSI 3,1; 3,2; 3,3; 3,4; 3,5; 3,6

**tsi d** - Denotes for TSI 4,1; 4,2; 4,3; 4,4; 4,5; 4,6

**tsi e** - Denotes for TSI 5,1; 5,2; 5,3; 5,4; 5,5; 5,6

**tsi f** - Denotes for TSI 6,1; 6,2; 6,3; 6,4; 6,5; 6,6

**mmmm** - Error condition code

**mmmm** *Explanation*

**SAOS** Subject entity is out of service

---

## **RTRV,REG,EQPT,ECCN,ESR**

---

### **QUERY ECCN ERROR SOURCE REGISTER**

#### **Explanation Of Command**

---

This message requests a printout of the contents of the Expanded Cross-Connect Network Error Source Register.

#### **Command**

---

[I.55411]

RTRV-REG-EQPT:[<xy>]:ECCN-s:[ww]:ESR;

#### **Completion Message**

---

[O.55411]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::ECCN-s:[ww]:ESR COMPLD
/* [O.55411] */
/* CCI:ESR data */
"CCI:wd02,wd01,wd00"
"CCI:aaaa&bbbb&cccc&dddd,eeee&ffff&gggg&hhhh"
"CCI:iiii&jjjj&kkkk&llll,mmmm&nnnn&oooo&pppp"
[/* ETSIS:ESR data */
["ETSI-sqq:wd05,wd04,wd03,wd02,wd01,wd00"]
.
.
.
["ETSI-sqq:wd05,wd04,wd03,wd02,wd01,wd00"]
;
```

## Denial Message

[O.55411.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::ECCN-s:[ww]:ESR DENY
 mmmm
 /* [O.55411.01] */
 /* <explanation of error condition code> */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

|                                 |                                                                                                                                                          |
|---------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------|
| <b>ESR</b>                      | - Error source register                                                                                                                                  |
| <b>e</b>                        | - Number of lines in the segment (2 through 5)                                                                                                           |
| <b>ECCN</b>                     | - Expanded cross-connect network                                                                                                                         |
| <b>s</b>                        | - ECCN side (0 or 1)                                                                                                                                     |
| <b>qq</b>                       | - Unit number (01 through 16)                                                                                                                            |
| <b>ETSI</b>                     | - Expanded Time Slot Interchanger                                                                                                                        |
|                                 | The ESR data for a ETSI will be shown only if the ETSI is restored. If no ETSI in the ECCN side is restored, only the ESR data of the CCI will be shown. |
| <b>CCI</b>                      | - Clock and Control Interface                                                                                                                            |
| <b>wd02,<br/>wd01,<br/>wd00</b> | - Error source register data words for the CCI. Each word is a 4-digit hexadecimal number.                                                               |
| <i>wdx</i>                      | <i>Definition</i>                                                                                                                                        |
| wd00                            | CCI System Status Register                                                                                                                               |
| wd01                            | CCI Status Register                                                                                                                                      |
| wd02                            | CCI Bus Status Register                                                                                                                                  |

**Note:** wd02 shows the active side; therefore, it is normal to have a non-zero value.





**wd05,**  
**wd04,**  
**...,**  
**wd00**

- Error source register data words for the ETSI

Each word is a 4-digit hexadecimal number representing the contents of the error source register listed in the table below.

| <i>wdx</i> | <i>Definition</i>                   |
|------------|-------------------------------------|
| wd00       | Circuit Pack Summary Register       |
| wd01       | Receive Status Register             |
| wd02       | Transmit Status Register            |
| wd03       | Control RAM Status Register         |
| wd04       | Control RAM Port Alarm Register     |
| wd05       | Control RAM Data RAM Alarm Register |

## **RTRV,REG,EQPT,MP,ESR**

### **QUERY ERROR SOURCE REGISTER MAIN PROCESSOR**

#### **Explanation Of Command**

This message requests a printout of the 40-bit error source register (ESR) for the main processor (MP).

#### **Command**

[I.55111]

**RTRV-REG-EQPT:[<xy>]:MP:[ww]:ESR;**

#### **Completion Message**

[O.55111]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::MP:[ww]:ESR COMPLD
/* [O.55111] */
/* ESR:aa,bb,cc,dd,ee[,ff,gg,hh,ii] */
"ESR:aa,bb,cc,dd,ee[,ff,gg,hh,ii]"
;
```

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

Not applicable.

---

**Explanation Of Parameters**

---

**ESR** - Error source register**MP** - Main Processor

Variables aa, bb, cc, dd, ee, ff, gg, hh, and ii are two digit hexadecimal numbers representing error source registers. The bits in these registers are numbered as shown below:

hex hh = bbbbbbbb binary  
76543210 Bit numbering

**aa** - Error Source Bit (ESB) group. (hexadecimal)

| <i>aa</i> | <i>Function</i> |
|-----------|-----------------|
|-----------|-----------------|

|    |                             |
|----|-----------------------------|
| a0 | SYNC 0 power supply ESB     |
| a1 | SYNC 1 power supply ESB     |
| a2 | CCN/ECCN 0 power supply ESB |
| a3 | CCN/ECCN 1 power supply ESB |
| a4 | Spare                       |
| a5 | Spare                       |
| a6 | Spare                       |
| a7 | Spare                       |

**bb** - Error Source Bit (ESB) group. (hexadecimal)

| <i>bb</i> | <i>Function</i> |
|-----------|-----------------|
|-----------|-----------------|

|    |                                                   |
|----|---------------------------------------------------|
| b0 | UC 01 power supply ESB                            |
| b1 | UC 02 power supply ESB                            |
| b2 | UC 03 power supply ESB                            |
| b3 | UC 04 power supply ESB                            |
| b4 | UC 05 power supply ESB                            |
| b5 | UC 06 power supply ESB                            |
| b6 | UC 07 power supply ESB for CEF, Spare for Non-CEF |
| b7 | Spare                                             |

| <i>cc</i> | <i>Function</i>                                                   |
|-----------|-------------------------------------------------------------------|
| c0        | UC 01 ESB                                                         |
| c1        | UC 02 ESB                                                         |
| c2        | UC 03 ESB                                                         |
| c3        | UC 04 ESB                                                         |
| c4        | UC 05 ESB                                                         |
| c5        | UC 06 ESB                                                         |
| c6        | UC 07 ESB for CEF, Spare for Non-CEF                              |
| c7        | UC 08 ESB for CEF, Spare for Non-CEF                              |
| <b>dd</b> | - Error Source Bit (ESB) group. (hexadecimal)                     |
| <i>dd</i> | <i>Function</i>                                                   |
| d0        | MC CPU ESB                                                        |
| d1        | MC CI ESB                                                         |
| d2        | MC SSC ESB                                                        |
| d3        | Spare                                                             |
| d4        | MC power supply 0 ESB                                             |
| d5        | MC power supply 1 ESB                                             |
| d6        | Spare                                                             |
| d7        | Spare                                                             |
| <b>ee</b> | - Error Source Bit (ESB) group. (hexadecimal)                     |
| <i>ee</i> | <i>Function</i>                                                   |
| e0        | Parity over Low Data Byte                                         |
| e1        | Parity over High Data Byte                                        |
| e2        | Error from Side 0 Bus Extension                                   |
| e3        | Error from Side 1 Bus Extension                                   |
| e4        | ECCN side 0 circuit not present for CEF, Spare for Non-CEF        |
| e5        | ECCN side 1 circuit not present for CEF, Spare for Non-CEF        |
| e6        | Write parity error over low byte data for CEF, Spare for Non-CEF  |
| e7        | Write parity error over high byte data for CEF, Spare for Non-CEF |

The following parameters (ff, gg, hh, ii) apply only to CEF frames:

**ff** - Error Source Bit (ESB) group. (hexadecimal)

| <i>ff</i> | <i>Function</i>        |
|-----------|------------------------|
| f0        | UC 08 power supply ESB |
| f1        | UC 09 power supply ESB |
| f2        | UC 10 power supply ESB |
| f3        | UC 11 power supply ESB |
| f4        | UC 12 power supply ESB |
| f5        | Spare                  |
| f6        | Spare                  |
| f7        | Spare                  |

**gg** - Error Source Bit (ESB) group. (hexadecimal)

| <i>gg</i> | <i>Function</i>        |
|-----------|------------------------|
| g0        | UC 13 power supply ESB |
| g1        | UC 14 power supply ESB |
| g2        | UC 15 power supply ESB |
| g3        | UC 16 power supply ESB |
| g4        | Spare                  |
| g5        | Spare                  |
| g6        | Spare                  |
| g7        | Spare                  |

**hh** - Error Source Bit (ESB) group. (hexadecimal)

| <i>hh</i> | <i>Function</i> |
|-----------|-----------------|
| h0        | UC 09 ESB       |
| h1        | UC 10 ESB       |
| h2        | UC 11 ESB       |
| h3        | UC 12 ESB       |
| h4        | Spare           |
| h5        | Spare           |
| h6        | Spare           |
| h7        | Spare           |

**ii**            - Error Source Bit (ESB) group. (hexadecimal)

| <i>ii</i> | <i>Function</i> |
|-----------|-----------------|
| i0        | UC 13 ESB       |
| i1        | UC 14 ESB       |
| i2        | UC 15 ESB       |
| i3        | UC 16 ESB       |
| i4        | Spare           |
| i5        | Spare           |
| i6        | Spare           |
| i7        | Spare           |

## **RTRV,REG,EQPT,NPC,SIDE,ESR**

### **UTILITY QUERY ESR FOR FTU OR SUBRATE NPC**

#### **Explanation Of Command**

This message requests a print out of the error source register for a particular network processing circuit (NPC) or Subrate circuit pack. Any attempt to input the command for an NPC in a DS3 unit will be denied. Instead, input the command for the error source register for a multiplexer (MXR), a multiplexer interface unit (MIU), or a facility line interface (FLI).

#### **Command**

##### **Nonhierarchical**

[I.55601]

**RTRV-REG-EQPT : [<xy>] : NPC - [s] abc : [ww] : [SIDE - s] : ESR;**

##### **Hierarchical**

[I.55601]

**RTRV-REG-EQPT : [<xy>] : NPC-uv-m-np : [ww] : [SIDE - s] : ESR;**



## Completion Message

---

### Nonhierarchical

---

[O.55601]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::NPC-[s]abc:[ww]::ESR COMPLD
/* [0.55601] */
/* ESR:aa,bb,cc,dd,ee,ff,gg,hh,ii,jj */
"ESR:aa,bb,cc,dd,ee,ff,gg,hh,ii,jj"
;
```

**Note:** The above message applies if the side is not specified.

[O.55602]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::NPC-[s]abc:[ww]:SIDE-s:ESR COMPLD
/* [0.55602] */
/* NPC type */
"TYPE-mnxyz"
/* bits 1-8, bits 9-16 */
"defghijk,lmnopqrs"
;
```

**Note:** The above message applies if the side is specified.

### Hierarchical

---

[O.55601]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::NPC-uv-m-np:[ww]::ESR COMPLD
/* [0.55601] */
/* ESR:aa,bb,cc,dd,ee,ff,gg,hh,ii,jj */
"ESR:aa,bb,cc,dd,ee,ff,gg,hh,ii,jj"
;
```

**Note:** The above message applies if the side is not specified.

[O.55602]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::NPC-uv-m-np:[ww]:SIDE-s:ESR COMPLD
/* [O.55602] */
/* NPC type */
"TYPE-mnxyz"
/* bits 1-8, bits 9-16 */
"defghijk,lmnopqrs"
;
```

**Note:** The above message applies if the side is not specified.

### Denial Message

---

#### Nonhierarchical

---

[O.55601.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::NPC-[s]abc:[ww]:[SIDE-s]:ESR DENY
mmmm
/* [O.55601.01] */
/* <Explanation of error condition code> */
;
```

#### Hierarchical

---

[O.55601.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::NPC-uv-m-np:[ww]:[SIDE-s]:ESR DENY
mmmm
/* [O.55601.01] */
/* <Explanation of error condition code> */
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

- ESR** - Error source register
- NPC** - Network processing circuit
- [s]abc** - The 3- or 4-digit nonhierarchical NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

SR and MJ type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1  | Unit<br>2  | Unit<br>3  | Unit<br>4  | Unit<br>5  | Unit<br>6  |
|------------|------------|------------|------------|------------|------------|
| <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> |
| <b>001</b> | <b>161</b> | <b>321</b> | <b>481</b> | <b>641</b> | <b>801</b> |
| <b>021</b> | <b>181</b> | <b>341</b> | <b>501</b> | <b>661</b> | <b>821</b> |
| <b>041</b> | <b>201</b> | <b>361</b> | <b>521</b> | <b>681</b> | <b>841</b> |
| <b>061</b> | <b>221</b> | <b>381</b> | <b>541</b> | <b>701</b> | <b>861</b> |
| <b>081</b> | <b>241</b> | <b>401</b> | <b>561</b> | <b>721</b> | <b>881</b> |
| <b>101</b> | <b>261</b> | <b>421</b> | <b>581</b> | <b>741</b> | <b>901</b> |
| <b>121</b> | <b>281</b> | <b>441</b> | <b>601</b> | <b>761</b> | <b>921</b> |
| <b>141</b> | <b>301</b> | <b>461</b> | <b>621</b> | <b>781</b> | <b>941</b> |

If NPC numbers are expressed in four digits, the valid values are:

SR and MJ type NPC numbers listed by unit number, Unit Type DP (DSPU)

| Unit<br>1   | Unit<br>2   | Unit<br>3   | Unit<br>4   |
|-------------|-------------|-------------|-------------|
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>0001</b> | <b>0161</b> | <b>0321</b> | <b>0481</b> |
| <b>0021</b> | <b>0181</b> | <b>0341</b> | <b>0501</b> |
| <b>0041</b> | <b>0201</b> | <b>0361</b> | <b>0521</b> |
| <b>0061</b> | <b>0221</b> | <b>0381</b> | <b>0541</b> |
| <b>0081</b> | <b>0241</b> | <b>0401</b> | <b>0561</b> |
| <b>0101</b> | <b>0261</b> | <b>0421</b> | <b>0581</b> |
| <b>0121</b> | <b>0281</b> | <b>0441</b> | <b>0601</b> |
| <b>0141</b> | <b>0301</b> | <b>0461</b> | <b>0621</b> |

| Unit<br>5   | Unit<br>6   | Unit<br>7   | Unit<br>8   |
|-------------|-------------|-------------|-------------|
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>0641</b> | <b>0801</b> | <b>0961</b> | <b>1121</b> |
| <b>0661</b> | <b>0821</b> | <b>0981</b> | <b>1141</b> |
| <b>0681</b> | <b>0841</b> | <b>1001</b> | <b>1161</b> |
| <b>0701</b> | <b>0861</b> | <b>1021</b> | <b>1181</b> |
| <b>0721</b> | <b>0881</b> | <b>1041</b> | <b>1201</b> |
| <b>0741</b> | <b>0901</b> | <b>1061</b> | <b>1221</b> |
| <b>0761</b> | <b>0921</b> | <b>1081</b> | <b>1241</b> |
| <b>0781</b> | <b>0941</b> | <b>1101</b> | <b>1261</b> |

| Unit<br>9   | Unit<br>10  | Unit<br>11  | Unit<br>12  |
|-------------|-------------|-------------|-------------|
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>1281</b> | <b>1441</b> | <b>1601</b> | <b>1761</b> |
| <b>1301</b> | <b>1461</b> | <b>1621</b> | <b>1781</b> |
| <b>1321</b> | <b>1481</b> | <b>1641</b> | <b>1801</b> |
| <b>1341</b> | <b>1501</b> | <b>1661</b> | <b>1821</b> |
| <b>1361</b> | <b>1521</b> | <b>1681</b> | <b>1841</b> |
| <b>1381</b> | <b>1541</b> | <b>1701</b> | <b>1861</b> |
| <b>1401</b> | <b>1561</b> | <b>1721</b> | <b>1881</b> |
| <b>1421</b> | <b>1581</b> | <b>1741</b> | <b>1901</b> |
| <br>        |             |             |             |
| Unit<br>13  | Unit<br>14  | Unit<br>15  | Unit<br>16  |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>1921</b> | <b>2081</b> | <b>2241</b> | <b>2401</b> |
| <b>1941</b> | <b>2101</b> | <b>2261</b> | <b>2421</b> |
| <b>1961</b> | <b>2121</b> | <b>2281</b> | <b>2441</b> |
| <b>1981</b> | <b>2141</b> | <b>2301</b> | <b>2461</b> |
| <b>2001</b> | <b>2161</b> | <b>2321</b> | <b>2481</b> |
| <b>2021</b> | <b>2181</b> | <b>2341</b> | <b>2501</b> |
| <b>2041</b> | <b>2201</b> | <b>2361</b> | <b>2521</b> |
| <b>2061</b> | <b>2221</b> | <b>2381</b> | <b>2541</b> |

**SIDE** - Side

**s** - Side number (0 or 1)

Substrate type circuit packs are duplicated; therefore, the side must be specified in order to request the contents of the error source register. The side must not be specified when the NPC is a facility terminating NPC.

**uv-m-np**

- Hierarchical NPC number

**uv** - Unit number

**m** - Module number

**np** - NPC number within the module

The allowable values are presented below:

DE, DS, and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

SR and MJ NPC numbers listed by unit, module, and NPC Number  
Unit Type DP (DSPU)

| Unit  | Module | NPC |
|-------|--------|-----|
| 01-16 | 1-8    | 01  |

**Note:** In the error source register listings below, the bits are each shown set individually (bit value = 1). In actual practice the bits may be set in combination. For example a value of 0C for register dd would be interpreted as follows:

X'0C = 00001100 binary

Bits 2 and 3 are set to one. An examination of the bits for register dd shows that X'0C means RAM diagnostic complete and power up ready.

**aa** - Communications Interface ESR 1 (Hexadecimal)

| Bit | Value | Bit definition                   |
|-----|-------|----------------------------------|
| 0   | 1     | Channel controller error         |
| 1   | 1     | Unassigned                       |
| 2   | 1     | Chip identification parity error |
| 3   | 1     | Sync error                       |
| 4   | 1     | Facility processor sanity error  |
| 5   | 1     | Hardware error                   |
| 6   | 1     | Transceiver A error              |
| 7   | 1     | Transceiver B error              |

**bb** - Not used

| Bit | Value | Bit definition                      |
|-----|-------|-------------------------------------|
| 0   | 1     | Exercise indicator                  |
| 1   | 1     | Receive data parity error           |
| 2   | 1     | Transmit data parity error          |
| 3   | 1     | Instruction RAM parity error        |
| 4   | 1     | Configuration register parity error |
| 5   | 1     | Processor error                     |
| 6   | 1     | Sync error                          |
| 7   | 1     | Loss of clock (8 MHz)               |

**dd** - Hardware error data from DDC shared RAM (Hexadecimal)

| <i>Bit</i> | <i>Value</i> | <i>Bit definition</i>   |
|------------|--------------|-------------------------|
| 0          | 1            | Not used                |
| 1          | 1            | Not used                |
| 2          | 1            | RAM diagnostic complete |
| 3          | 1            | Power up ready          |
| 4          | 1            | Not used                |
| 5          | 1            | Not used                |
| 6          | 1            | RAM diagnostic failure  |
| 7          | 1            | ROM checksum failure    |

**ee** - Transceiver A ESR (framer alarms) (Hexadecimal)

| <i>Bit</i> | <i>Value</i> | <i>Bit definition</i>                     |
|------------|--------------|-------------------------------------------|
| 0          | 1            | Device error Remote Frame Alignment       |
| 1          | 1            | Device error Remote Multiframe Alignment  |
| 2          | 1            | Device error Loss of Multiframe Alignment |
| 3          | 1            | Device error Framing Bit Error            |
| 4          | 1            | Not used                                  |
| 5          | 1            | Not used                                  |
| 6          | 1            | Not used                                  |
| 7          | 1            | Not used                                  |

**ff** - Transceiver A ESR (receive sync alarms) (Hexadecimal)

| <i>Bit</i> | <i>Value</i> | <i>Bit definition</i>             |
|------------|--------------|-----------------------------------|
| 0          | 1            | STOMP block device error          |
| 1          | 1            | ALU block device error            |
| 2          | 1            | ALU block device error            |
| 3          | 1            | Data link                         |
| 4          | 1            | Missing receive synchronizer sync |
| 5          | 1            | Signaling RAM parity error        |
| 6          | 1            | PCM RAM parity error              |
| 7          | 1            | E signaling bit error             |

**gg** - Transceiver A ESR (transmitter alarms) (Hexadecimal)

| <i>Bit</i> | <i>Value</i> | <i>Bit definition</i>                        |
|------------|--------------|----------------------------------------------|
| 0          | 1            | Transmit framing bit generator circuit       |
| 1          | 1            | Transmitter SLIP                             |
| 2          | 1            | Internal parity error                        |
| 3          | 1            | Missing transmit sync                        |
| 4          | 1            | Misaligned transmit sync                     |
| 5          | 1            | Transmit SLC®-96 carrier framer device alarm |
| 6          | 1            | Missing SLC 96 carrier Fs superframe sync    |
| 7          | 1            | Misaligned SLC 96 carrier Fs superframe sync |

**hh** - Transceiver A ESR (framer alarms) (Hexadecimal)

Values and explanations are the same as ee

**ii** - Transceiver B ESR (receive sync alarms) (Hexadecimal)

Values and explanations are the same as ff

**jj** - Transceiver B ESR (transmitter alarms) (Hexadecimal)

Values and explanations are the same as gg

**mnxyz** - NPC type

*mnxyz Explanation*

MJ100 Multipoint junction unit

SR100 Subrate multiplexer unit

The meaning of the bits for types MJ100 and SR100 depends upon the type reported in the output message.

#### **TYPE SR100**

##### **defghijk**

- First 8 bits of Subrate circuit pack error source register

| <i>Bit</i> | <i>Value</i> | <i>Fault</i>                                                                                                                   |
|------------|--------------|--------------------------------------------------------------------------------------------------------------------------------|
| d          | 1            | Parallel interface between the DSPU processor and the SR100                                                                    |
| e          | 1            | Data interface between the DSPU backplane and the SR100                                                                        |
| f          | 1            | Data path internal to the SR100 including the Error Correction Device (ECD)                                                    |
| g          | 1            | Data interface between the DSPU backplane and the SR100, or data path internal to the SR100 including the ECD, or PROM5 device |
| h          | 1            | Output block of SR100, or bus feeding the output block                                                                         |
| i          | 1            | Internal data RAM                                                                                                              |
| j          | 1            | Multiplexer state machine, or bus feeding the output block                                                                     |
| k          | 1            | Clock circuitry                                                                                                                |

##### **lmnopqrs**

- Second 8 bits of Subrate circuit pack error source register

| <i>Bit</i> | <i>Value</i> | <i>Fault</i>              |
|------------|--------------|---------------------------|
| l          | 1            | Built-in self test on ECD |
| m-s        | 0            | Unused                    |



**TYPE MJ100**

**defghijk**

- First 8 bits of Subrate circuit pack error source register

| <i>Bit</i> | <i>Value</i> | <i>Fault</i>                                                                                                                          |
|------------|--------------|---------------------------------------------------------------------------------------------------------------------------------------|
| d          | 1            | Parallel interface Device (PID), or parallel control bus                                                                              |
| e          | 1            | Data interface between the ETSI and the MJ100                                                                                         |
| f          | 1            | ECD data input, or ECD                                                                                                                |
| g          | 1            | MJU control memory parity                                                                                                             |
| h          | 1            | Data path to the output block, or output data interface block, or control code state machine, or FTU time slot parity correction PROM |
| i          | 1            | MJU control signal PROM                                                                                                               |
| j          | 1            | Overwrite state machine, or secondary channel state machine, or ECD control memory                                                    |
| k          | 1            | Clock                                                                                                                                 |

**lmnopqrs**

- Second 8 bits of Subrate circuit pack error source register

| <i>Bit</i> | <i>Value</i> | <i>Fault</i>              |
|------------|--------------|---------------------------|
| l          | 1            | Built-in self test on ECD |
| m-s        | 0            | Unused                    |

**mmmm** - Error condition code

| <i>mmmm</i> | <i>Explanation</i>                     |
|-------------|----------------------------------------|
| <b>ENEQ</b> | Subject entity is not equipped         |
| <b>SAOS</b> | Subject entity is out of service       |
| <b>ENEQ</b> | Unit is not equipped                   |
| <b>SAOS</b> | UC is out of service                   |
| <b>SAOS</b> | FTMI is out of service                 |
| <b>SNVS</b> | NPC type error                         |
| <b>SAOS</b> | DSPI out-of-service                    |
| <b>SWFA</b> | DSPI failed                            |
| <b>IDNV</b> | Invalid CEPT NPC                       |
| <b>IDNV</b> | Side specified for non-duplicated NPC  |
| <b>SNVS</b> | Incorrect pack type in slot            |
| <b>IDMS</b> | SIDE must be specified for subrate NPC |

---

## **RTRV,REG,EQPT,SYNC,STR**

### **UTILITY QUERY, SYNCHRONIZER**

#### **Explanation Of Command**

This message requests a printout on the 12-byte status register and configuration of a synchronizer.

#### **Command**

[I.55201]

**RTRV-REG-EQPT:[<xy>]:SYNC-a:[ww]:STR;**

#### **Completion Message**

[O.55201]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::SYNC-a:[ww]:STR COMPLD
/* [O.55201] */
/* STR:b01,b02,b03,b04,b05,b06 */
"STR:<byte01>,<byte02>,<byte03>,<byte04>,<byte05>,<byte06>"
/* STR:b07,b08,b09,b10,b11,b12 */
"STR:<byte07>,<byte08>,<byte09>,<byte10>,<byte11>,<byte12>"
;
```

### **Denial Message**

---

[O.55201.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::SYNC-a:[ww]:STR DENY
 mmmm
 /* [0.55201.01] */
 /* <explanation of error condition code> */
;
```

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**STR** - Status register

**SYNC** - Synchronizer

**a** - Synchronizer number (0 or 1)

**byte01,**

...,

**byte12** - Status register data bytes

Each data byte contains eight bits. These bits are labeled, in the order they appear in the output, as abcdefgh. These bits are set for the following conditions:

byte01

- a** - Unused by craft
- b** - Sync core hardware fault
- c** - Mate sync is bad or declared out of service
- d** - Time base is bad or missing
- e** - TLI 1 in service without errors
- f** - TLI 2 in service without errors
- g** - TLI 3 in service without errors
- h** - TLI 4 in service without errors

byte02

- a** - Timing Extractor Timing link 1 is in service and good
- b** - Timing Extractor Timing link 2 is in service and good
- c** - Timing Extractor Timing link 3 is in service and good
- d** - Timing Extractor Timing link 4 is in service and good
- e** - Timing Extractor Timing link 5 is in service and good
- f** - Timing Extractor Timing link 6 is in service and good
- g** - Timing Extractor Timing link 7 is in service and good
- h** - Timing Extractor Timing link 8 is in service and good

byte03

- a** - Sync has been reset and awaits configuration
- b** - Hardware error on DPLL pack. See byte06 and byte07
- c** - Time base has an error, see byte09
- d** - PLL symmetry error, see byte08
- e** - Problem with cross-couple timing. See byte10 and byte11
- f** - Problem with CRO timing. See byte12
- g** - Unused bit
- h** - Unused bit

**byte04** - Sync configuration data

- ab** - Sync architecture:

| <i>ab</i> | <i>Explanation</i> |
|-----------|--------------------|
|-----------|--------------------|

- |    |                                       |
|----|---------------------------------------|
| 00 | Sync is slave in master-slave system  |
| 01 | Sync is master in master-slave system |

- cde** - Operational stratum

| <i>cde</i> | <i>Explanation</i> |
|------------|--------------------|
|------------|--------------------|

- |     |                     |
|-----|---------------------|
| 000 | Domestic stratum 3  |
| 001 | CEPT local exchange |
| 010 | CEPT toll exchange  |
| 011 | Domestic stratum 2  |

- fg** - PLL locking mode

| <i>fg</i> | <i>Explanation</i> |
|-----------|--------------------|
|-----------|--------------------|

- |    |          |
|----|----------|
| 00 | Normal   |
| 01 | Fast     |
| 10 | Holdover |

- h** - Unused by craft

- byte05** - Sync configuration data
- ab** - Source of timing to which Sync is presently locking
- | <i>ab</i> | <i>Explanation</i>               |
|-----------|----------------------------------|
| 00        | Holdover (Not locking)           |
| 01        | Timing link(s)                   |
| 10        | Cross couple                     |
| 11        | CRO (Clock Reference Oscillator) |
- cde** - Active Link: Which timing link the Sync is locking to (This field is meaningful only if byte04 ab = 00 and byte05 ab = 01)
- | <i>cde</i> | <i>Explanation</i> |
|------------|--------------------|
| 000        | TLI 1, Link 0      |
| 001        | TLI 1, Link 1      |
| 010        | TLI 2, Link 0      |
| 011        | TLI 2, Link 1      |
| 100        | TLI 3, Link 0      |
| 101        | TLI 3, Link 1      |
| 110        | TLI 4, Link 0      |
| 111        | TLI 4, Link 1      |
- f** - Unused by craft
- g** - Unused by craft
- h** - Unused by craft
- byte06** - DPLL Hardware status. If any bit equals 1, a DPLL hardware failure is indicated
- a** - ROM error
- b** - RAM error
- c** - Phase/Frequency latch error
- d** - Loss of energy on 2.048 MHz output of frequency synthesizer
- e** - Loss of energy on 2.048 MHz output of phase shifter
- f** - Loss of energy on generated sync pulse
- g** - Loss of energy on time base strobe signal
- h** - Unused by craft
- byte07** - DPLL Hardware status. If any bit equals 1, a DPLL hardware failure is indicated
- a** - Interrupt controller error
- b** - Interrupt holding register error
- c** - UART error
- d** - Control data readable output latch error
- e-h** - Unused bits

- byte08** - PLL status
- a** - PLL end of range indicator
  - b** - PLL excessive range error
  - c** - PLL real time violation
  - d** - Fast start timeout
  - e-h** - Unused bits
- byte09** - Time base status
- a** - Loss of energy for time base signal
  - b** - Time base I/O error
  - c** - Time base oscillator has drifted beyond its specified accuracy limit. (This condition is monitored only when the sync is the master timing source)
  - d** - Time base oven is cold. It must warm up for accurate holdover
  - e** - Unused bit
  - fgh** - Stratum of oscillator:
- | <i>fgh</i> | <i>Explanation</i>        |
|------------|---------------------------|
| 000        | TBS3, Domestic stratum 3  |
| 001        | TBCL, CEPT local exchange |
| 010        | TBCT, CEPT toll exchange  |
| 011        | TBS2, Domestic stratum 2  |
- byte10** - Cross Couple Status
- a** - Mate sync declared out-of-service by MC
  - b** - Mate sync hardware error
  - c** - Loss of energy on the 1 ms cross couple interrupt flag
  - d** - Loss of energy on the 30 ms cross couple interrupt flag
  - e** - Cross couple fast lock not working
  - f** - Sync's time base drifting with respect to CRO in master mode
  - g** - Cross couple timing problem
  - h** - Cross couple timing problem - mate sync's timing suspected
- byte11** - Cross couple status
- a** - Sync clocks not aligned, cross couple network may alarm
  - b-h** - Unused bits

**byte12** - CRO status

The following bits are important only when the sync is a master timing source:

- a** - Timing from CRO bad or declared out of service by MC
- b** - CRO declared out of service by the MC
- c** - Loss of energy on the CRO input signal flag
- d** - In master mode, CRO drifting with respect to sync time bases
- e-h** - Unused bits

**mmm** - Error condition code

**mmm**    *Explanation*

- ENEQ**    Subject entity is not equipped
- SAOS**    Subject entity is out of service
- SAIN**    Subject entity is pested
- ENEQ**    SYNC TB is not equipped
- SAOS**    SYNC is out of service
- SR0F**    Sync pack denied command

---

## **RTRV,REG,EQPT,SYNC,TLI,SSP,STR**

### **UTILITY QUERY SSP**

#### **Explanation Of Command**

This message requests a printout of the 5-byte status register for a select synchronizer port (SSP). The port is located on a timing link interface (TLI) circuit pack of a synchronizer.

#### **Command**

[I.55321]

RTRV-REG-EQPT:[<xy>]:SYNC-a:[ww]:TLI-m:SSP-b:STR;

#### **Completion Message**

#### **Nonhierarchical**

[O.55321]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::SYNC-a:[ww]:TLI-m:SSP-b:STR COMPLD
 /* [O.55321] */
 /* STATUS:aa,bb,cc,ee,ff */
 "<byte1>,<byte2>,<byte3>,<byte4>,<byte5>"
[/*SYNC SOURCE*/]
["NPC-abc"]
;
```



## **Hierarchical**

---

[O.55321]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::SYNC-a:[ww]:TLI-m:SSP-b:STR COMPLD
/* [O.55321] */
/* STATUS:aa,bb,cc,ee,ff */
"<byte1>,<byte2>,<byte3>,<byte4>,<byte5>"
[/*SYNC SOURCE*/]
["NPC-uvmp"]
;
```

## **Denial Message**

---

[O.55321.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::SYNC-a:[ww]:TLI-m:SSP-b:STR DENY
mmmm
/* [O.55321.01] */
/* <explanation of error condition code> */
;
```

## **Autonomous Message**

---

Not applicable.

## **Explanation Of Parameters**

---

**STR** - Status register

**SYNC** - Synchronizer

**a** - Synchronizer number (0 or 1)

**TLI** - Timing link interface

**m** - Timing link interface number (1 through 4)

**SSP** - Synchronization Sync Port

**b** - Synchronization Sync Port number (0 or 1)

**NPC** - Network processing circuit

**abc** - Nonhierarchical NPC number

**uv-m-np**

- Hierarchical NPC number

**uv**     - Unit number  
**m**       - Module number  
**np**     - NPC number within the module

**byte1, ... byte5**

- Status register data bytes

Each data byte contains eight bits: abcdefgh. These bits are set for the following conditions:

**byte1** - Overall status and configuration

- a**   - Timing link is grown
- b**   - Timing link out-of-service
- c**   - Timing link out-of-service; Timing signal from the link has serious enough errors that it will not be accepted as a source of reference clock
- d**   - TE TLI hardware problem; link will not be accepted as a source of reference clock
- e-h**       - Undefined

**byte2** - Timing link priority field. This field ranges from a value of 1 (highest) to 8 (lowest) for master/slave synchronization networks and affects the choice of a link as the active timing source.

**byte3** - Characteristics of the timing source

**abc** - Framing format (TXB1 or TXB2 TE TLIs only)

- For TXB1 TE TLIs:

000 D4  
001 ESF  
010 DDS

- For TXB2 TE TLIs:

000 CCS  
001 ERSM  
010 CAS0  
011 CAS1

**de** - Line format (TXB1 or TXB2 TE TLIs only)

- For TXB1 TE TLIs:

00 Bipolar  
01 B8ZS

- For TXB2 TE TLIs:

00 AMI  
01 HDB3

**fgh** - Frequency (TXUC TLIs only)

000 512 kHz  
001 1.000 MHz  
010 1.544 MHz  
011 2.048 MHz  
100 5.000 MHz

**byte4** - Timing and line error information on the reference signal

**a** - (TXB1, TXB2, or TXCC TE TLIs only) Carrier failure alarm/loss of signal flag

**b** - Timing signal loss of energy

**c** - (TXUC TE TLIs only) Autobaud failure flag: the frequency of the incoming unipolar clock is not one of the possible frequencies specified in <byte3, ghi>

**d** - Not used

**e** - Excessive jitter flag

**f** - Phase step flag

**g-h** - Not used

**byte5** - Timing and line error information on the reference signal  
(TXB1 and TXB2 only)

**a** - Out of frame flag

**b** - Major framing error rate flag

**c** - Minor framing error rate flag

**d-h** - Not used

mmm - Error condition code

mmm *Explanation*

|             |                                          |
|-------------|------------------------------------------|
| <b>SAIN</b> | Subject entity is pested                 |
| <b>ENEQ</b> | SYNC TB is not equipped                  |
| <b>SAOS</b> | SYNC is out of service                   |
| <b>SNVS</b> | SSP number is illegal                    |
| <b>SNVS</b> | (Timing Distributor) TLI is not equipped |
| <b>SROF</b> | Sync pack denied command                 |

## **RTRV,REG,EQPT,SYNC,TLI,STR**

### **UTILITY QUERY, TIMING LINK INTERFACE**

#### **Explanation Of Command**

This message requests a printout of the 3-byte status register of a timing link interface (TLI) for a specific synchronizer.

#### **Command**

[I.55311]

RTRV-REG-EQPT:[<xy>]:SYNC-a:[ww]:TLI-m:STR;

#### **Completion Message**

[O.55311]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::SYNC-a:[ww]:TLI-m:STR COMPLD
/* [0.55311] */
/* STATUS:aa,bb,cc */
"<byte01>,<byte02>b,<byte03>"
;
```

#### **Denial Message**

[O.55311.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::SYNC-a:[ww]:TLI-m:STR DENY
mmmm
/* [0.55311.01] */
/* <explanation of error condition code> */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**STR** - Status register

**SYNC** - Synchronizer

**a** - Synchronizer number (0 or 1)

**TLI** - Timing link interface

**m** - Timing link interface number (1 through 4)

**STATUS** - Status

**aa** - Status byte01

**bb** - Status byte02

**byte01,**

...,

**byte03** - Status register data bytes

Each data byte contains eight bits: abcdefgh. These bits are set for the following conditions:

**byte01** - Overall TLI type and configuration

abcd TLI type

0000 TXB1, 1.544 Mb/s DS1 Extractor

0001 TXB2, 2.048 Mb/s Primary Block (120 OHM) Extractor

0010 TXCC, Composite Clock Extractor

0011 TXUC, High Level Unipolar Clock Extractor

0100 TXRF, Basic System Reference Frequency and  
CEPT 2.048 MHz Sine (75 OHM) Extractor

0101 TDCC, 64 kb/s Composite Clock Distributor

0110 TDS2, 2.048 MHz Sine Distributor

0111 TXCP, CEPT 2.048 MHz Sine (120 Ohm) Extractor

**e** - TLI is grown

**f** - TLI out-of-service

**g** - TLI hardware error

**h** - Unused bit

**byte02** - TLI phase detector and timing monitor circuitry status

- a** - Hardware energy detector on the time base strobe signal has failed
- b** - Loss of timebase strobe signal coming from the DPLL
- c** - Hardware energy detector on the CRO signal has failed
- d** - Loss of reference clock signal coming from the CRO

**Note:** Bits c and d have meaning only for TDCC and TDS2 TLIs and when the SYNC is a master timing source.

For TXB1 or TXB2 TLIs:

- e** - Framer chip on side 0 has failed
- f** - Framer chip on side 1 has failed

For TXCC TLIs:

- e** - Out-of-lock detector on side 0 has failed
- f** - Out-of-lock detector on side 1 has failed

**Note:** Bits e and f have meaning only for TE TLIs

**byte03** - Hardware status and diagnostic results for Timing Distributor (TD) type TLI only

**mmm** - Error condition code

**mmm**    *Explanation*

|             |                                          |
|-------------|------------------------------------------|
| <b>SAIN</b> | Subject entity is pested                 |
| <b>ENEQ</b> | SYNC TB is not equipped                  |
| <b>SAOS</b> | SYNC is out of service                   |
| <b>SNVS</b> | (Timing Distributor) TLI is not equipped |
| <b>SROF</b> | Sync pack denied command                 |

## **RTRV,REG,EQPT,UNIT,DSPI,ESR**

### **QUERY ERROR SOURCE REGISTER**

#### **Explanation Of Command**

This message prints out the contents of the error source register for the digital signal processing interface (DSPI) in a digital signal processing unit (DSPU).

#### **Command**

[I.55531]

RTRV-REG-EQPT:[<xy>]:UNIT-[q]q:[ww]:DSPI:ESR;

#### **Completion Message**

[O.55531]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::UNIT-[q]q:[ww]:DSPI:ESR COMPLD
/* [0.55531] */
/* ESR Side 0, Side 1 */
"p1p2p3p4p5p6p7p8,p1p2p3p4p5p6p7p8"
;
```

#### **Denial Message**

[O.55531.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::UNIT-[q]q:[ww]:DSPI:ESR DENY
mmmm
/* [0.55531.01] */
/* <explanation of error condition code> */
;
```



## Autonomous Message

Not applicable.

## Explanation Of Parameters

**ESR** - Error source register

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**DSPI** - Digital signal processing interface

**p1, . . . , p8**

- Register data bits

| <i>Bit<br/>Position</i> | <i>Error Interrupt For DSPU<br/>Circuit Packs</i> |
|-------------------------|---------------------------------------------------|
| p1                      | 1                                                 |
| p2                      | 2                                                 |
| p3                      | 3                                                 |
| p4                      | 4                                                 |
| p5                      | 5                                                 |
| p6                      | 6                                                 |
| p7                      | 7                                                 |
| p8                      | 8                                                 |

**reason** - Reason for denial

**mmmm** - Error classification code

mmmm Explanation  
explanation of error condition code

ENEQ Equipage, not equipped  
UNIT [q]q IS NOT EQUIPPED

SNIS Status, not in-service  
UNIT [q]q IS OUT-OF-SERVICE

SROF Status, requested operation failed  
UNIT [q]q IS FAILED

---

## **RTRV,REG,EQPT,UNIT,ESR**

---

### **UTILITY QUERY ERROR SOURCE REGISTER**

#### **Explanation Of Command**

---

This message prints out the contents of the error source register for a facility terminating unit (FTU), DS3 unit (DS3U), or Hybrid DS3 unit (HDS3U)

#### **Command**

---

[I.55501]

**RTRV-REG-EQPT : [<xy>] : UNIT - [q]q : [ww] : ESR;**

#### **Completion Message**

---

[O.55501]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::UNIT-[q]q:[ww]:ESR COMPLD
/* [0.55501] */
/* UNIT,ESR */
"[q]q,aa"
;
```

**Note:** The above message applies to an FTU.

[O.55501]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::UNIT-[q]q:[ww]:ESR COMPLD
/* [0.55501] */
/* UNIT,ESR */
"[q]q,bbbb,cccc,dddd,eeee"
;
```

**Note:** The above message applies to a DS3 unit.

## Denial Message

[O.55501.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::UNIT-[q]q:[ww]:ESR DENY
 mmmm
 /* [0.55501.01] */
 /* <explanation of error condition code> */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**ESR** - Error source register

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**aa** - FTU ESR

| <i>aa</i> | <i>Explanation</i> |
|-----------|--------------------|
| A2        | Error from FTMI 1  |
| A4        | Error from FTMI 2  |
| A5        | Error from FTMI 3  |
| A6        | Error from FTMI 4  |

**bbbb** - DS3U or HDS3U Interrupt holding register 0.  
Hexadecimal digits are numbered 3210 in left to right order.

| <i>hex</i><br>digit | Bit  | Value | Definition                |
|---------------------|------|-------|---------------------------|
| 0                   | 0    | 1     | Ram Parity Error          |
| 0                   | 1    | 1     | Internal Bus Error        |
| 0                   | 2    | 1     | Parallel Bus Parity Error |
| 0                   | 3    | 1     | Series Bus Parity Error   |
| 1-3                 | 4-15 |       | Unused                    |

**cccc** - DS3U or HDS3U Interrupt holding register 1  
Hexadecimal digits are numbered 3210 in left to right order.

| <i>hex</i><br>digit | Bit | Value | Definition                |
|---------------------|-----|-------|---------------------------|
| 0                   | 0   | 1     | MXR1 Power Loss Interrupt |
| 0                   | 1   | 1     | MXR2 Power Loss Interrupt |
| 0                   | 2   | 1     | MXR3 Power Loss Interrupt |
| 0                   | 3   | 1     | MXR4 Power Loss Interrupt |
| 1                   | 4   | 1     | MXR5 Power Loss Interrupt |
| 1                   | 5   | 1     | MXR6 Power Loss Interrupt |
| 1                   | 6   | 1     | MXRP Power Loss Interrupt |
| 1                   | 7   | 1     | SFLI Power Loss Interrupt |
| 2                   | 8   | 1     | MIU1 Power Loss Interrupt |
| 2                   | 9   | 1     | MIU2 Power Loss Interrupt |
| 2                   | 10  | 1     | MIU3 Power Loss Interrupt |
| 2                   | 11  | 1     | MIU4 Power Loss Interrupt |
| 3                   | 12  | 1     | MIU5 Power Loss Interrupt |
| 3                   | 13  | 1     | MIU6 Power Loss Interrupt |
| 3                   | 14  | 1     | MIUP Power Loss Interrupt |
| 3                   | 15  | 1     | PFLI Power Loss Interrupt |

**dddd** - DS3U or HDS3U Interrupt holding register 2 (hexadecimal)  
Hexadecimal digits are numbered 3210 in left to right order.

| <i>hex</i><br>digit | Bit | Value | Definition                |
|---------------------|-----|-------|---------------------------|
| 0                   | 0   | 1     | MXR1 Interrupt            |
| 0                   | 1   | 1     | MXR2 Interrupt            |
| 0                   | 2   | 1     | MXR3 Interrupt            |
| 0                   | 3   | 1     | MXR4 Interrupt            |
| 1                   | 4   | 1     | MXR5 Interrupt            |
| 1                   | 5   | 1     | MXR6 Interrupt            |
| 1                   | 6   | 1     | MXRP Interrupt            |
| 1                   | 7   | 1     | 0FMT Power Loss Interrupt |
| 2                   | 8   | 1     | MIU1 Interrupt            |
| 2                   | 9   | 1     | MIU2 Interrupt            |
| 2                   | 10  | 1     | MIU3 Interrupt            |
| 2                   | 11  | 1     | MIU4 Interrupt            |
| 3                   | 12  | 1     | MIU5 Interrupt            |
| 3                   | 13  | 1     | MIU6 Interrupt            |
| 3                   | 14  | 1     | MIUP Interrupt            |
| 3                   | 15  | 1     | 1FMT Power Loss Interrupt |

**eeee** - DS3U or HDS3U CI error source register (hexadecimal)  
Hexadecimal digits are numbered 3210 in left to right order.

| <i>hex</i><br>digit | Bit   | Value | Definition           |
|---------------------|-------|-------|----------------------|
| 0                   | 0     | 1     | Link 1 Error         |
| 0                   | 1     | 1     | Link 2 Error         |
| 0                   | 2     | 1     | Link 3 Error         |
| 0                   | 3     | 1     | Link 4 Error         |
| 1                   | 4     | 1     | Link 5 Error         |
| 1                   | 5     | 1     | Link 6 Error         |
| 1                   | 6     | 1     | Link 7 Error         |
| 1                   | 7     | 1     | Link 8 Error         |
| 2                   | 8     | 1     | CI device ID Error   |
| 2                   | 9     | 1     | Address Parity Error |
| 2                   | 10    | 1     | Data Strobe Error    |
| 2                   | 11    | 1     | Loss of Timing Error |
| 3                   | 12-15 |       | Not Used             |

**mmmm** - Error condition code

**mmmm**    *Explanation*

**ENEQ**    Subject entity is not equipped  
**SAOS**    Subject entity is out of service

---

## **RTRV,REG,EQPT,UNIT,FC,ESR**

### **QUERY ERROR SOURCE REGISTER**

#### **Explanation Of Command**

This message prints out the contents of the error source register for a format converter (FC) in a particular unit.

#### **Command**

[I.55521]

**RTRV-REG-EQPT:[<xy>]:UNIT-[q]q:[ww]:FC-sb:ESR;**

#### **Completion Message**

[O.55521]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::UNIT-[q]q:[ww]:FC-sb:ESR COMPLD
/* [0.55521] */
/* ESR-FC:hh,ii,jj,kk,ll */
"hh,ii,jj,kk,ll"
;
```

#### **Denial Message**

[O.55521.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::UNIT-[q]q:[ww]:FC-sb:ESR DENY
mmmm
/* [0.55521.01] */
/* <explanation of error condition code> */
;
```

### Autonomous Message

Not applicable.

### Explanation Of Parameters

**ESR** - Error source register

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**FC** - Format converter

**s** - Side (0 or 1)

**b** - Format converter number (1 through 4)

**Note:** Data bytes aa through gg must be converted from hexadecimal to binary before the tables below can be used to interpret the data byte values. Each hexdigit converts to 4 binary digits. Bits are numbered from right to left starting from 0 as follows; 76543210.

For example if aa = 01 the binary equivalent of this is 0000 0001. Using the table for aa below this indicates that there is an alarm on the Receive formatter.

| Bit value | Explanation                 |
|-----------|-----------------------------|
| 0         | Indicates NO error or alarm |
| 1         | Indicates an error or alarm |

**aa** - Communications interface (CI) error source register 0 (ESR0)  
(Hexadecimal)

| <i>Bit</i> | <i>Explanation</i>                                                        |
|------------|---------------------------------------------------------------------------|
| 0          | Receive formatter summary (look at bytes bb, cc, dd , and ee for details) |
| 1          | Transmit formatter summary (look at byte ee for details)                  |
| 2          | Circuit ID error                                                          |
| 3          | Timing error                                                              |
| 4-7        | Not used                                                                  |

**bb** - Receive Formatter (RF) device ESR0 (Hexadecimal)

| <i>Bit</i> | <i>Explanation</i> |
|------------|--------------------|
|------------|--------------------|

|   |              |
|---|--------------|
| 0 | Port 0 alarm |
| 1 | Port 1 alarm |
| 2 | Port 2 alarm |
| 3 | Port 3 alarm |
| 4 | Port 4 alarm |
| 5 | Port 5 alarm |
| 6 | Port 6 alarm |
| 7 | Port 7 alarm |

| <i>Bit</i> | <i>Explanation</i> |
|------------|--------------------|
|------------|--------------------|

|    |               |
|----|---------------|
| 8  | Port 8 alarm  |
| 9  | Port 9 alarm  |
| 10 | Port 10 alarm |
| 11 | Port 11 alarm |
| 12 | Port 12 alarm |
| 13 | Port 13 alarm |
| 14 | Port 14 alarm |
| 15 | Port 15 alarm |

**dd** - RF device ESR2 (Hexadecimal)

| <i>Bit</i> | <i>Explanation</i> |
|------------|--------------------|
|------------|--------------------|

|     |               |
|-----|---------------|
| 0   | Port 17 alarm |
| 1   | Port 18 alarm |
| 2   | Port 19 alarm |
| 3   | Port 20 alarm |
| 4-7 | Not used      |

**ee** - RF/Transmitter Formatter (TF) device status register (Hexadecimal)

| <i>Bit</i> | <i>Explanation</i> |
|------------|--------------------|
|------------|--------------------|

|     |                                             |
|-----|---------------------------------------------|
| 0   | Domestic/CEPT mode (Domestic = 0, CEPT = 1) |
| 1   | Network data error                          |
| 2   | Frame sync error                            |
| 3   | Clock error                                 |
| 4   | Microprocessor bus error                    |
| 5-7 | Not used                                    |



mmmm - Error condition code

mmmm *Explanation*

**SA0S** Subject entity is out of service

**ENEQ** Unit is not equipped

**SA0S** UC is out of service

**ENEQ** FTMI is not equipped

**SA0S** FTMI is out of service

## **RTRV,REG,EQPT,UNIT,FLI,ESR**

### **QUERY ERROR SOURCE REGISTER FACILITY LINE INTERFACE**

#### **Explanation Of Command**

This message requests a print out of the error source register (ESR) on one facility line interface (FLI) circuit pack.

#### **Command**

[I.55801]

**RTRV-REG-EQPT:[<xy>]:UNIT-[q]q:[ww]:FLI-k:ESR;**

#### **Completion Message**

[O.55801]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::UNIT-[q]q:[ww]:FLI-k:ESR COMPLD
/* [0.55801] */
/* Error Source Register:Data */
"ESR:aa,bb,ee,dd"
;
```

---

### Denial Message

---

[O.55801.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::UNIT-[q]q:[ww]:FLI-k:ESR DENY
 mmmm
 /* [O.55801.01] */
 /* <explanation of error condition code> */
;
```

---

### Autonomous Message

---

Not applicable.

---

### Explanation Of Parameters

---

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**FLI** - Facility line interface

**k** - The identifier of the FLI:

|          |                    |
|----------|--------------------|
| <i>k</i> | <i>Explanation</i> |
| S        | Service FLI        |
| P        | Protection FLI     |

**ESR** - Error source register

**aa, bb, ee, dd**

- The error register of the queried circuit pack

Variables aa, bb, ee, and dd are two-digit hexadecimal numbers representing error source registers. The bits in these registers are numbered as shown below:

76543210      Bit numbering

Bit values have the following meaning:

|   |          |
|---|----------|
| 0 | No error |
| 1 | Error    |

**aa** - Communication Interface (CI) ESR 1

| <i>bit</i> | <i>Explanation</i>                               |
|------------|--------------------------------------------------|
| 0          | Summary of facility line interface (FLI) ESR 1   |
| 1          | Summary of FLI ESR 2                             |
| 2          | Chip identification parity error indicator       |
| 3          | Sync absence or internal counter error indicator |
| 4-7        | Not used ( set to zero )                         |

**Example:**

aa = 05 (= 00000101 binary). At least one bit in the FLI ESR 1 is set, and a chip ID error has been identified.

**Note:** In practice, the bits may be set in combination.

**bb** - CI ESR 2

| <i>bit</i> | <i>Explanation</i>   |
|------------|----------------------|
| 0          | Address Parity Error |
| 1-7        | Not Used             |

**ee** - FLI ESR 1

| <i>Bit</i> | <i>Value</i> | <i>Explanation</i>                      |
|------------|--------------|-----------------------------------------|
| 0          | 1            | The LOC alarm for DS-3 # 1 is activated |
| 1          | 1            | The LOC alarm for DS-3 # 2 is activated |
| 2          | 1            | The LOC alarm for DS-3 # 3 is activated |
| 3          | 1            | The LOC alarm for DS-3 # 4 is activated |
| 4          | 1            | The LOC alarm for DS-3 # 5 is activated |
| 5          | 1            | The LOC alarm for DS-3 # 6 is activated |
| 6,7        |              | Not Used                                |

**dd** - FLI ESR 2

| <i>Bit</i> | <i>Value</i> | <i>Explanation</i>                        |
|------------|--------------|-------------------------------------------|
| 0          | 1            | The LOS alarm for DS-3 # 1 is activated   |
| 1          | 1            | The LOS alarm for DS-3 # 2 is activated   |
| 2          | 1            | The LOS alarm for DS-3 # 3 is activated   |
| 3          | 1            | The LOS alarm for DS-3 # 4 is activated   |
| 4          | 1            | The LOS alarm for DS-3 # 5 is activated   |
| 5          | 1            | The LOS alarm for DS-3 # 6 is activated   |
| 6          | 1            | Lock and Key procedure alarm is activated |
| 7          |              | Not Used                                  |

mmmm - Error condition code

mmmm *Explanation*

|             |                             |
|-------------|-----------------------------|
| <b>ENEQ</b> | Unit is not equipped        |
| <b>SAOS</b> | UC is out of service        |
| <b>SNVS</b> | UC is in service but failed |
| <b>SAOS</b> | FLI is out of service       |

---

## **RTRV,REG,EQPT,UNIT,FMT,ESR**

### **QUERY ERROR SOURCE REGISTER FORMATTER**

#### **Explanation Of Command**

This message requests a printout of the error source register (ESR) for one formatter (FMT) circuit pack.

#### **Command**

[I.55811]

**RTRV-REG-EQPT:[<xy>]:UNIT-[q]q:[ww]:FMT-s:ESR;**

#### **Completion Message**

[O.55811]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::UNIT-[q]q:[ww]:FMT-s:ESR COMPLD
/* [0.55811] */
/* Error Source Registers:Data */
"ESR:mm,c0,c1,t0,t1,t2,t3,t4,r00,r01,r02,r10,r11,r12,r20,\
r21,r22,r30,r31,r32,r40,r41,r42"
;
```

#### **Denial Message**

[O.55811.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::UNIT-[q]q:[ww]:FMT-s:ESR DENY
mmmm
/* [0.55811.01] */
/* <explanation of error condition code> */
;
```

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**FMT** - Formatter

**s** - Formatter side number

*s*      *Side*

0      Side 0

1      Side 1

**ESR** - Error source register

Variables mm through r42 represent error source registers of the queried circuit pack. Interpretation of the information in these registers requires knowledge of the source code and access to the code.

mm, c0, ...,

**r42** - The error register of the queried circuit pack (2-digit hexadecimal format).

**mm** - Maintenance Register

**c0** - CI Error Source Register 0

**c1** - CI Error Source Register 1

**t0** - Transmit Formatter 0 (TF0) Status Register

**t1, t2, t3, t4**  
- TF1, TF2, TF3, TF4 Status Register

**r00, r01, r02**  
- Receive Formatter 0 (RF0) Error Source Register 0,1,2

**r10, r11, r12**  
- Receive Formatter 1 (RF1) Error Source Register 0,1,2

**r20, r21, r22**  
- Receive Formatter 2 (RF2) Error Source Register 0,1,2

**r30, r31, r32**  
- Receive Formatter 3 (RF3) Error Source Register 0,1,2

**r40, r41, r42**  
- Receive Formatter 4 (RF4) Error Source Register 0,1,2

**mmm** - Error condition code

**mmm** *Explanation*

|             |                             |
|-------------|-----------------------------|
| <b>ENEQ</b> | Unit is not equipped        |
| <b>SAOS</b> | UC is out of service        |
| <b>SNVS</b> | UC is in service but failed |
| <b>SAOS</b> | FMT is out of service       |



## **RTRV,REG,EQPT,UNIT,FTMI,ESR**

### **QUERY ERROR SOURCE REGISTER FTMI**

#### **Explanation Of Command**

This message requests a printout of the error source register for a facility terminating module interface in a unit.

#### **Command**

[I.55511]

RTRV-REG-EQPT:[<xy>]:UNIT-[q]q:[ww]:FTMI-d:ESR;

#### **Completion Message**

[O.55511]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::UNIT-[q]q:[ww]:FTMI-d:ESR COMPLD
/* [0.55511] */
/* ESR-FTMI:aa,bb,cc,dd,ee,ff,gg */
"aa,bb,cc,dd,ee,ff,gg"
;
```

#### **Denial Message**

[O.55511.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::UNIT-[q]q:[ww]:FTMI-d:ESR DENY
mmmm
/* [0.55511.01] */
/* <explanation of error condition code> */
;
```

---

**Autonomous Message**

---

Not applicable.

---

**Explanation Of Parameters**

---

**ESR** - Error source register

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**FTMI** - Facility terminating module interface

**d** - Facility terminating module interface number (1 through 4)

**Note:** Data bytes aa through gg must be converted from hexadecimal to binary before the tables below can be used to interpret the data byte values. Each hex digit converts to 4 binary digits. Bits are numbered from right to left starting from 0 as follows; 76543210.

For example if aa = 01 the binary equivalent of this is 0000 0001. Using the table for aa below this indicates that there is an alarm on the Communications interface device C.

| Bit value | Explanation                 |
|-----------|-----------------------------|
| 0         | Indicates NO error or alarm |
| 1         | Indicates an error or alarm |

**aa** - FTMI error status register

| <i>Bit</i> | <i>Explanation</i>                                                                                      |
|------------|---------------------------------------------------------------------------------------------------------|
| 0          | Error summary bit from Communications interface device C (CIC)<br>(look at bytes bb and ee for details) |
| 1          | Error summary bit from CIB (look at bytes bc and ff for details)                                        |
| 2          | Error summary bit from CIA (look at bytes dd and gg for details)                                        |
| 3          | Bus error alarm                                                                                         |
| 4-7        | Not used                                                                                                |

**bb** - Communications interface (CI) device A error source register

| <i>Bit</i> | <i>Explanation</i>                    |
|------------|---------------------------------------|
| 0          | Chip identification comparison failed |
| 1          | Address parity error was detected     |
| 2          | Data Strobe signal was not presented  |
| 3          | Loss of timing alarm on the device    |
| 4-7        | Not used                              |

| <i>Bit</i> | <i>Explanation</i>                    |
|------------|---------------------------------------|
| 0          | Chip identification comparison failed |
| 1          | Address parity error was detected     |
| 2          | Data Strobe signal was not presented  |
| 3          | Loss of timing alarm on the device    |
| 4-7        | Not used                              |

**dd** - CI device C error source register

| <i>Bit</i> | <i>Explanation</i>                    |
|------------|---------------------------------------|
| 0          | Chip identification comparison failed |
| 1          | Address parity error was detected     |
| 2          | Data Strobe signal was not presented  |
| 3          | Loss of timing alarm on the device    |
| 4-7        | Not used                              |

**ee** - CI device B error source register

| <i>Bit</i> | <i>Explanation</i>        |
|------------|---------------------------|
| 0          | Error summary bit, Link 1 |
| 1          | Error summary bit, Link 2 |
| 2          | Error summary bit, Link 3 |
| 3          | Error summary bit, Link 4 |
| 4          | Error summary bit, Link 5 |
| 5          | Error summary bit, Link 6 |
| 6          | Error summary bit, Link 7 |
| 7          | Error summary bit, Link 8 |

**ff** - CI device A error source register

| <i>Bit</i> | <i>Explanation</i>        |
|------------|---------------------------|
| 0          | Error summary bit, Link 1 |
| 1          | Error summary bit, Link 2 |
| 2          | Error summary bit, Link 3 |
| 3          | Error summary bit, Link 4 |
| 4          | Error summary bit, Link 5 |
| 5          | Error summary bit, Link 6 |
| 6          | Error summary bit, Link 7 |
| 7          | Error summary bit, Link 8 |

**gg** - CI device C error source register

| <i>Bit</i> | <i>Explanation</i>        |
|------------|---------------------------|
| 0          | Error summary bit, Link 1 |
| 1          | Error summary bit, Link 2 |
| 2          | Error summary bit, Link 3 |
| 3          | Error summary bit, Link 4 |
| 4          | Error summary bit, Link 5 |
| 5          | Error summary bit, Link 6 |
| 6          | Error summary bit, Link 7 |
| 7          | Error summary bit, Link 8 |

**mmm** - Error condition code

| <b>mmm</b>  | <i>Explanation</i>               |
|-------------|----------------------------------|
| <b>ENEQ</b> | Subject entity is not equipped   |
| <b>SAOS</b> | Subject entity is out of service |
| <b>ENEQ</b> | Unit is not equipped             |
| <b>SAOS</b> | UC is out of service             |

## **RTRV,REG,EQPT,UNIT,MIU,ESR**

### **QUERY ERROR SOURCE REGISTER MULTIPLEXER INTERFACE UNIT**

#### **Explanation Of Command**

This message requests a printout of the error source register (ESR) for one Multiplexer Interface Unit (MIU) circuit pack.

#### **Command**

[I.55831]

RTRV-REG-EQPT:[<xy>]:UNIT-[q]q:[ww]:MIU-c:ESR;

#### **Completion Message**

[O.55831]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::UNIT-[q]q:[ww]:MIU-c:ESR COMPLD
/* [0.55831] */
/* Error Source Registers : Data */
"ESR:aa,bb"
;
```

#### **Denial Message**

[O.55831.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::UNIT-[q]q:[ww]:MIU-c:ESR DENY
mmmm
/* [0.55831.01] */
/* <explanation of error condition code> */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**MIU** - Multiplexer interface unit

**c** - The number of the MIU within the unit (1 through 6,P)

**ESR** - Error source register

**aa, bb** - The error register of the queried circuit pack. (Hexadecimal format)

**aa** - EMIU ESR

The two hexadecimal digits of aa or bb may be converted to an eight-bit binary word. The eight bits of this word are interpreted as shown below. Bit numbering is as follows: 76543210 (left to right)

*Bit Value Bit definition*

|     |   |                                         |
|-----|---|-----------------------------------------|
| 0   | 1 | EMIU interrupt from Unit Controller     |
| 1-2 |   | Not Used                                |
| 3   | 1 | Reset in progress                       |
| 4   | 1 | The EMIU was reset                      |
| 5   | 1 | Facility threshold exception            |
| 6   | 1 | ESF data link message response received |
| 7   | 1 | Hardware and firmware error             |

**bb** - EMIU error code (set only when bit 7 of the ESR is set)

**mmmm** - Error condition code

*mmmm Explanation*

|             |                             |
|-------------|-----------------------------|
| <b>ENEQ</b> | Unit is not equipped        |
| <b>SAOS</b> | UC is out of service        |
| <b>SNVS</b> | UC is in service but failed |
| <b>ENEQ</b> | MIU is not equipped         |
| <b>SAOS</b> | MIU is out of service       |

## **RTRV,REG,EQPT,UNIT,MXR,ESR**

### **QUERY ERROR SOURCE REGISTER MULTIPLEXER**

#### **Explanation Of Command**

This message requests a printout of the error source register (ESR) for one multiplexer (MXR) or Hybrid MXR (HMXR) circuit pack.

#### **Command**

[I.55821]

**RTRV-REG-EQPT:[<xy>]:UNIT-[q]q:[ww]:MXR-c:ESR;**

#### **Completion Message**

[O.55821]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::UNIT-[q]q:[ww]:MXR-c:ESR COMPLD
/* [0.55821] */
/* Error Source Registers : Data */
"ESR:aa,bb,dd,ee,ff"
;
```

[O.55822]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::UNIT-[q]q:[ww]:HMXR-c:ESR COMPLD
/* [0.55822] */
/* Error Source Registers : Data */
"ESR:gg,ii,jj,kk,ll,nn,oo"
;
```

### **Denial Message**

---

[O.55821.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::UNIT-[q]q:[ww]:MXR-c:ESR DENY
 mmmm
 /* [0.55821.01] */
 /* <explanation of error condition code> */
;
```

[O.55822.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::UNIT-[q]q:[ww]:HMXR-c:ESR DENY
 mmmm
 /* [0.55822.01] */
 /* <explanation of error condition code> */
;
```

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**MXR** - Multiplexer

**HMXR** - Hybrid Multiplexer

**c** - The number of the MXR or HMXR within the unit ( $P, 1 \leq c \leq 6$ )

**ESR** - Error source register



**aa, bb, dd, ee, ff, gg, ii, jj, kk, nn, oo**

- The error register of the queried circuit pack. (Hexadecimal format)

**aa** - MXR ESR 1

| <i>Bit</i> | <i>Value</i> | <i>Bit definition</i>  |
|------------|--------------|------------------------|
| 0          | 1            | DS3 LOS / OOF detected |
| 1          | 1            | CC device #7 Error     |
| 2          | 1            | CC device #6 Error     |
| 3          | 1            | CC device #5 Error     |
| 4          | 1            | CC device #4 Error     |
| 5          | 1            | CC device #3 Error     |
| 6          | 1            | CC device #2 Error     |
| 7          | 1            | CC device #1 Error     |

**bb** - MXR ESR 2

| <i>Bit</i> | <i>Value</i> | <i>Bit definition</i>                       |
|------------|--------------|---------------------------------------------|
| 0          | 1            | Facility Processor detected Hardwared Error |
| 1          | 1            | CC device #14 Error                         |
| 2          | 1            | CC device #13 Error                         |
| 3          | 1            | CC device #12 Error                         |
| 4          | 1            | CC device #11 Error                         |
| 5          | 1            | CC device #10 Error                         |
| 6          | 1            | CC device #9 Error                          |
| 7          | 1            | CC device #8 Error                          |

**dd** - MXR ESR 3

| <i>Bit</i> | <i>Value</i> | <i>Bit definition</i>                      |
|------------|--------------|--------------------------------------------|
| 0          | 1            | Facility Processor detected Facility Error |
| 1          | 1            | MXR Reset                                  |
| 2          | 1            | PIF Bus Parity Error                       |
| 3          | 1            | LOC DS3 Clock from the unselected FLI      |
| 4          | 1            | LOC DS3 N Rail from the unselected FLI     |
| 5          | 1            | LOC DS3 P Rail from the unselected FLI     |
| 6          | 1            | 45 MHz Clock Out of Lock                   |
| 7          |              | Not Used                                   |

**ee** - Hardware summary byte 1

| <i>Bit</i> | <i>Value</i> | <i>Bit definition</i> |
|------------|--------------|-----------------------|
| 0          | 1            | HSCC error            |
| 1          | 1            | Firmware failure      |
| 2          | 1            | PIF I/O error         |
| 3          | 1            | M13 error             |
| 4          | 1            | XCVR error            |
| 5          | 1            | Program error         |
| 6          | 1            | RAM error             |
| 7          | 1            | ROM error             |

**ff** - Hardware summary byte 2

| <i>Bit</i> | <i>Value</i> | <i>Bit definition</i>  |
|------------|--------------|------------------------|
| 0-5        |              | Not Used               |
| 6          | 1            | Logic Cell Array error |
| 7          | 1            | Queue overflow         |

**gg** - HMXR ESR 1

| <i>Bit</i> | <i>Value</i> | <i>Bit definition</i> |
|------------|--------------|-----------------------|
| 0          | 1            | Bus Error             |
| 1          | 1            | T1 CC device #7 Error |
| 2          | 1            | T1 CC device #6 Error |
| 3          | 1            | T1 CC device #5 Error |
| 4          | 1            | T1 CC device #4 Error |
| 5          | 1            | T1 CC device #3 Error |
| 6          | 1            | T1 CC device #2 Error |
| 7          | 1            | T1 CC device #1 Error |

**ii** - HMXR ESR 2

| <i>Bit</i> | <i>Value</i> | <i>Bit definition</i>                       |
|------------|--------------|---------------------------------------------|
| 0          | 1            | Facility Processor detected Hardwared Error |
| 1          | 1            | T1 CC device #14 Error                      |
| 2          | 1            | T1 CC device #13 Error                      |
| 3          | 1            | T1 CC device #12 Error                      |
| 4          | 1            | T1 CC device #11 Error                      |
| 5          | 1            | T1 CC device #10 Error                      |
| 6          | 1            | T1 CC device #9 Error                       |
| 7          | 1            | T1 CC device #8 Error                       |

**jj** - HMXR ESR 3

| <i>Bit</i> | <i>Value</i> | <i>Bit definition</i>                      |
|------------|--------------|--------------------------------------------|
| 0          | 1            | Facility Processor detected Facility Error |
| 1          | 1            | LOC DS3 Clock from the unselected FLI      |
| 2          | 1            | LOC DS3 N Rail from the unselected FLI     |
| 3          | 1            | LOC DS3 P Rail from the unselected FLI     |
| 4          | 1            | Side 1 SY240T Sync Pulse Failure           |
| 5          | 1            | Side 1 Loss of 8.192 MHz System Clock      |
| 6          | 1            | Side 0 SY240T Sync Pulse Failure           |
| 7          | 1            | Side 0 Loss of 8.192 MHz System Clock      |

**kk** - HMXR ESR 4

| <i>Bit</i> | <i>Value</i> | <i>Bit definition</i>     |
|------------|--------------|---------------------------|
| 0          | 1            | M13 Multiplexer Interrupt |
| 1          | 1            | E1 CC device #7 Error     |
| 2          | 1            | E1 CC device #6 Error     |
| 3          | 1            | E1 CC device #5 Error     |
| 4          | 1            | E1 CC device #4 Error     |

|   |   |                       |
|---|---|-----------------------|
| 5 | 1 | E1 CC device #3 Error |
| 6 | 1 | E1 CC device #2 Error |
| 7 | 1 | E1 CC device #1 Error |

**11** - HMXR ESR 5

| <i>Bit</i> | <i>Value</i> | <i>Bit definition</i>  |
|------------|--------------|------------------------|
| 0          |              | Not Used               |
| 1          | 1            | E1 CC device #14 Error |
| 2          | 1            | E1 CC device #13 Error |
| 3          | 1            | E1 CC device #12 Error |
| 4          | 1            | E1 CC device #11 Error |
| 5          | 1            | E1 CC device #10 Error |
| 6          | 1            | E1 CC device #9 Error  |
| 7          | 1            | E1 CC device #8 Error  |

**nn** - Hardware summary byte 1

| <i>Bit</i> | <i>Value</i> | <i>Bit definition</i> |
|------------|--------------|-----------------------|
| 0          | 1            | HSCC error            |
| 1          | 1            | FPGA Failure          |
| 2          | 1            | E1 XCVR error         |
| 3          | 1            | M13 error             |
| 4          | 1            | T1 XCVR error         |
| 5          | 1            | Program error         |
| 6          | 1            | RAM error             |
| 7          | 1            | ROM error             |

**oo** - Hardware summary byte 2

| <i>Bit</i> | <i>Value</i> | <i>Bit definition</i> |
|------------|--------------|-----------------------|
| 0-6        |              | Not Used              |
| 7          | 1            | HMXR SW error         |

**mmm** - Error condition code

| <i>mmm</i>  | <i>Explanation</i>           |
|-------------|------------------------------|
| <b>ENEQ</b> | Unit is not equipped         |
| <b>SAOS</b> | UC is out of service         |
| <b>SNVS</b> | UC is in service but failed  |
| <b>SAOS</b> | MXR is out of service        |
| <b>ENEQ</b> | The pair MXR is not equipped |

## **RTRV,REG,EQPT,XC,STR**

### **UTILITY QUERY, STATUS REGISTER**

#### **Explanation Of Command**

This message requests a printout of a status register for side 0 or side 1 of a cross-connect network.

#### **Command**

[I.55191]

**RTRV-REG-EQPT:[<xy>]:XC-a:[ww]:STR;**

#### **Completion Message**

[O.55191]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::XC-a:[ww]:STR COMPLD
/* [0.55191] */
/* STR:bq,rs */
"STR:bq,rs"
;
```

#### **Denial Message**

[O.55191.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::XC-a:[ww]:STR DENY
/* [0.55191.01] */
;
```

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

- STR** - Status register
- XC** - Cross-connect network
- a** - Cross-connect network side (0 through 1).
- pq** - Cross connect status register byte 1 (hexadecimal, all bits = 0)
- rs** - Cross connect status register byte 0 (hexadecimal)

| <i>rs</i> | <i>Explanation</i>            |
|-----------|-------------------------------|
| 01        | In service                    |
| 05        | Active, in service            |
| 08        | Pested                        |
| 09        | Pested and in service         |
| 0A        | Pested and Failed             |
| 0D        | Pested, active and in service |

## **RTRV,REG,EQPT,XCSB,UNIT**

### **QUERY CROSS-CONNECT STATUS BUS**

#### **Explanation Of Command**

This command requests a check of the side switch consistency between the hardware entities and the data base. Depending on the result of the cross-connect consistency check, DACS II will respond with different outputs as specified in the following sections.

If the entities of a unit are either all consistent or all inconsistent with the data base, a single line output will be generated. The field "DB s", which indicates the active side recorded in the data base (DB), will always be shown, while the keyword "UM" (Unmatch) will be shown only if all entities of the unit are inconsistent with the data base.

**Note:** For an FTU, if some but not all of its DDCs are consistent with the data base, four output message segments will be generated. Each segment will report the side status for NPCs in one Facility Terminating Module (FTM). If all NPCs in an FTM have the same status, the segment for the FTM will have only one line; otherwise, it will be a five-line segment.

When this command is entered, the side selection configuration register on each dual digroup circuit of the facility terminating units and each multiplexer or hybrid multiplexer of the DS3 units or Hybrid DS3 units is compared with the information stored in the data base. In addition, the configuration register on each cross-connect network interface or clock and control interface (CCNI/CCI) is also checked against the status of the data base.

This command can be entered to request the status of the whole frame or of a particular unit. If the status of the whole frame is requested, DACS II will output the result for each unit in ascending order from units 01 through 16. Unequipped units or digital signal processing units will not be checked and reported. If the unit number is specified on input, it must be an FTU or DS3U or HDS3U ; otherwise, the command will be denied.

After the unit-related results are reported, DACS II will output the result for the CCNI/CCI.

If all DDCs/MXR/HMXRs of an FTU/DS3U/HDS3U are marked pass, DACS II will generate the completion output (O.55181) showing the active side indicated in the data base, that is, showing "DB s". If all of them are marked fail, the "UM" keyword will also be shown to indicate that the side selected by the entities does not match the side recorded in the data base.

For a DS3U/HDS3U, if all its MXRs/HMXRs do not have the same marking, output message O.55182 will be generated. This message will give the MXR/HMXR number of the MXR(s)/HMXR(s) marked fail. MXR(s)/HMXR(s) that is (are) pested, out-of-service, or marked pass will show a dash (-) in place of the MXR/HMXR number.

For an FTU, if all its DDCs do not have the same marking, output message O.55183 will be generated. This message will give the NPC number of the NPC(s) marked fail. NPCs that are pested, out-of-service, or marked pass will show dashes (---) in place of the NPC number. Since the two NPCs of a DDC will always have the same status, the two NPC numbers will either both be shown or both be represented by dashes. For the CCNIs/CCIs, if the side status for one or both packs does not agree with the data base, the key word "UM" will be output in the output message O.55184. A pack that has failed is identified by its side number whereas a pack that has passed is identified by a dash "-".

The execution of this command and the output of messages in response to its execution can be aborted by use of the ABT-CMD command.

### **Command**

---

[I.55181]

**RTRV-REG-EQPT : [<xy>] : XCSB : [ww] : [UNIT - [q]q] ;**

## Completion Message

---

### Nonhierarchical

---

[O.55183]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::XCSB:[ww]:[UNIT-[q]q] COMPLD
/* [O.55183] */
[/* Unit number */]
["UNIT-[q]q"]
/* Unmatch:Side number in Database */
"UM:DB-s"
/* NPCs in the module */
"[s]abc&&[t]def"
/* Inconsistent NPCs numbers in the FTM */
"[s]ghi&&[t]jkl,[s]ghi&&[t]jkl,[s]ghi&&[t]jkl,[s]ghi&&[t]jkl,[s]ghi&&[t]jkl"
"[s]ghi&&[t]jkl,[s]ghi&&[t]jkl,[s]ghi&&[t]jkl,[s]ghi&&[t]jkl,[s]ghi&&[t]jkl"
"[s]ghi&&[t]jkl,[s]ghi&&[t]jkl,[s]ghi&&[t]jkl,[s]ghi&&[t]jkl,[s]ghi&&[t]jkl"
"[s]ghi&&[t]jkl,[s]ghi&&[t]jkl,[s]ghi&&[t]jkl,[s]ghi&&[t]jkl,[s]ghi&&[t]jkl"
{;|>}
```

[O.55183]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::XCSB:[ww]:[UNIT-[q]q] COMPLD
/* [O.55183] */
[/* Unit number */]
["UNIT-[q]q"]
/* [Unmatch:]Side number in Database */
"UM:]DB-s"
/* NPCs in the module:Completion condition code */
"[s]abc&&[t]def:COND-kk"
{;|>}
```





[O.55182]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::XCSB:[ww]:[UNIT-[q]q] COMPLD
/* [O.55182] */
[/* Unit number */]
["UNIT-[q]q"]
/* Unmatch:Side number in Database:Multiplexer:Unmatch MXR numbers */
"UM:DB-s:MXR:a,b,c,d,e,f,g"
;
```

[O.55184]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::XCSB:[ww]:[UNIT-[q]q] COMPLD
/* [O.55184] */
/* [Unmatch:]Side number in Database */
"UM:]DB-s"
/* {Cross-Connect Network|Clock & Control} Interface:side 0,side 1 */
"{CCNI|CCI}:h,j"
;
```

## Denial Message

---

[O.55181.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV REG EQPT::XCSB:[ww]:[UNIT-[q]q] DENY
mmmm
/* [O.55181.01] */
/* <explanation of error condition code> */
;
```

## Autonomous Message

---

Not applicable.

## Explanation Of Parameters

**XCSB** - Cross-Connect Status Bus

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**[s]abc** - The 3- or 4-digit nonhierarchical FTU NPC number of the first NPC in an FTM

**[t]def** - The 3- or 4-digit nonhierarchical FTU NPC number of the last NPC in an FTM

**[s]ghi** - The 3- or 4-digit nonhierarchical odd FTU NPC number ([s]abc through [t]def)

**[t]jkl** - The 3- or 4-digit nonhierarchical even FTU NPC number ([t]jkl = [s]ghi + 1)

The valid values are:

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

|                              |                              |                              |                              |                              |                              |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- Hierarchical FTU NPC number of the first NPC in an FTM

**uv-m-qr**

- Hierarchical FTU NPC number of the last NPC in an FTM

**uv-m-hi**

- Hierarchical odd FTU NPC number (uvmnp through uvmkl)

**uv-m-kl**

- Hierarchical even FTU NPC number (uvmkl = uvmhi + 1)

**uv** - Unit number

**m** - Module number

**np, qr, hi, kl**  
- NPC number

The valid values are:

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**UM** - Unmatched

This keyword indicates there are entities selecting a side different from the side recorded in the database.

**DB** - Database

**s** - Cross-connect side (0 or 1)

**MXR** - Multiplexer or Hybrid Multiplexer

**a,**

....

**g** - Multiplexer/Hybrid Multiplexer status

The assignment of MXRs/HMXRs to variables a through g is shown below.

|               |                         |
|---------------|-------------------------|
| a b c d e f g | Variable                |
| P 1 2 3 4 5 6 | MXR/HMXR identification |

The MXR/HMXR identification appears if the MXR/HMXR has failed.  
The appearance of a dash (-) in place of a MXR/HMXR identification indicates that the particular MXR/HMXR passed.

**CCNI** - Cross-connect network interface (NonCEF)

**CCI** - Clock and control interface (CEF)

**h** - CCNI/CCI 0 status

**j** - CCNI/CCI 1 status

The assignment of CCNIs/CCIs to variables h and j is shown below.

|     |                         |
|-----|-------------------------|
| h j | Variable                |
| 0 1 | CCNI/CCI identification |

The CCNI/CCI identification appears if the CCI has failed. The appearance of a dash in place of a CCNI/CCI identification indicates that the particular CCNI/CCI passed.

**kk** - Completion condition code (hexadecimal)

To interpret values of kk use the table of cc values below.

**mmm** - Error condition code

|            |                    |
|------------|--------------------|
| <b>mmm</b> | <i>Explanation</i> |
|------------|--------------------|

|             |                               |
|-------------|-------------------------------|
| <b>NCON</b> | No conditions                 |
| <b>SAIN</b> | Subject entity is pested      |
| <b>ENEQ</b> | Unit is not equipped          |
| <b>SAOS</b> | UC is out of service          |
| <b>SNVS</b> | UC is in service but failed   |
| <b>ENEQ</b> | FTMI is not equipped          |
| <b>SAOS</b> | FTMI is out of service        |
| <b>SNVS</b> | FTMI is in service but failed |
| <b>SNVS</b> | Unit type error               |



## **RTRV,ROLL,T0,NPC,ALL,UNIT**

### **UTILITY QUERY ROLL DS0**

#### **Explanation Of Command**

This command is used to request a report on the roll status of all of the channels in a network processing circuit (NPC). The roll status request may be for a single NPC, a range of NPCs, all NPCs in a unit, or all NPCs in the DACS II frame.

The output message shows the correspondence between the bridge and service legs of the Roll procedure. Original Service and Original Bridged leg refer to the service and bridged leg designations created by the Bridge step of the Roll procedure. New Service and New Bridged leg refer to the service and bridged leg designations created by the Roll step of the Roll procedure.

The output message displays the roll status of each of the 24 channels of an NPC.

The top left position corresponds to channel one of the NPC and the bottom right position corresponds to channel twenty-four of the NPC. All dashes are displayed if there is neither a Service leg nor a Bridged leg associated with a channel.

The display is repeated for each NPC in the range. If there are no rolled channels on an NPC within a range, then no roll status output will be generated for that NPC.

**Note:** The processing time to query the roll status of a fully equipped frame could exceed 9 minutes.

The specified NPC range can cross a unit boundary and is applicable to facility terminating unit (FTU) and DS3 unit (DS3U) types.

## **Command**

---

### **Nonhierarchical**

---

[I.52081]

RTRV-ROLL-T0:[<xy>]:{NPC-[s]abc[&&- [t]def]|ALL[,UNIT-[q]q]}:[ww];

### **Hierarchical**

---

[I.52081]

RTRV-ROLL-T0:[<xy>]:{NPC-uv-m-np[&&&-wx-k-qr]|ALL[,UNIT-[q]q]}:[ww];

## **Completion Message**

---

### **Nonhierarchical**

---

The output message in nonhierarchical MML form will span one output segment per NPC.

If the 3- or 4-digit nonhierarchical NPC number is used, the output will be six channels per line as shown below:

[O.52081]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ROLL T0::[NPC-[s]abc[&&-[t]def]]|ALL[,UNIT-[q]q]}:[ww] COMPLD
/* [O.52081] */
/* rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj */
/* rr = OS for Original Service leg, NS for New Service leg, */
/* OB for Original Bridged leg, and NB for New Bridged leg. */
/* ----- for no Service or Bridged leg. */
"rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj"
"rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj"
"rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj"
"rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj"
/* NPC Number */
"[s]abc"
>

 .
 .
 .
```

```
[M RTRV ROLL T0::[NPC-[s]abc[&&-[t]def]]|ALL[,UNIT-[q]q]}:[ww] COMPLD
/* [O.52081] */
/* rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj */
/* rr = OS for Original Service leg, NS for New Service leg, */
/* OB for Original Bridged leg, and NB for New Bridged leg. */
/* ----- for no Service or Bridged leg. */
"rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj"
"rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj"
"rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj"
"rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj rr[u]ghijjj"
/* NPC Number */
"[t]def"
>]
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ROLL T0::[NPC-[s]abc[&&-[t]def]]|ALL[,UNIT-[q]q]}:[ww] COMPLD
```

## Hierarchical

The output message in hierarchical MML form will span one output segment per NPC.

If a hierarchical NPC number is used, the output will be four channels per line as shown below:

[O.52081]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ROLL T0::{NPC-uv-m-np[&&&-wx-k-qr]|ALL[,UNIT-[q]q]}:[ww] COMPLD
/* [O.52081] */
/* rrgh-i-kljjj rrgh-i-kljjj rrgh-i-kljjj rrgh-i-kljjj */
/* rr = OS for Original Service leg, NS for New Service leg, */
/* OB for Original Bridged leg, and NB for New Bridged leg. */
/* ----- for no Service or Bridged leg. */
"rrgh-i-kljjj rrgh-i-kljjj rrgh-i-kljjj rrgh-i-kljjj"
"rrgh-i-kljjj rrgh-i-kljjj rrgh-i-kljjj rrgh-i-kljjj"
"rrgh-i-kljjj rrgh-i-kljjj rrgh-i-kljjj rrgh-i-kljjj"
"rrgh-i-kljjj rrgh-i-kljjj rrgh-i-kljjj rrgh-i-kljjj"
"rrgh-i-kljjj rrgh-i-kljjj rrgh-i-kljjj rrgh-i-kljjj"
"rrgh-i-kljjj rrgh-i-kljjj rrgh-i-kljjj rrgh-i-kljjj"
/* NPC Number */
"uv-m-np"
```

>

```
. . .
. . .
. . .
```

```
[M RTRV ROLL T0::{NPC-uv-m-np[&&&-wx-k-qr]|ALL[,UNIT-[q]q]}:[ww] COMPLD
/* [O.52081] */
/* rrgh-i-kljjj rrgh-i-kljjj rrgh-i-kljjj rrgh-i-kljjj */
/* rr = OS for Original Service leg, NS for New Service leg, */
/* OB for Original Bridged leg, and NB for New Bridged leg. */
/* ----- for no Service or Bridged leg. */
"rrgh-i-kljjj rrgh-i-kljjj rrgh-i-kljjj rrgh-i-kljjj"
"rrgh-i-kljjj rrgh-i-kljjj rrgh-i-kljjj rrgh-i-kljjj"
"rrgh-i-kljjj rrgh-i-kljjj rrgh-i-kljjj rrgh-i-kljjj"
"rrgh-i-kljjj rrgh-i-kljjj rrgh-i-kljjj rrgh-i-kljjj"
"rrgh-i-kljjj rrgh-i-kljjj rrgh-i-kljjj rrgh-i-kljjj"
"rrgh-i-kljjj rrgh-i-kljjj rrgh-i-kljjj rrgh-i-kljjj"
/* NPC Number */
"wx-k-qr"
```

>]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ROLL T0::{NPC-uv-m-np[&&&-wx-k-qr]|ALL[,UNIT-[q]q]}:[ww] COMPLD
```

### Denial Message

Not applicable.

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**[s]abc** - 3- or 4-digit nonhierarchical NPC number, the first number of a range or a single NPC number.

**[t]def** - 3- or 4-digit nonhierarchical NPC number, the last number of a range.

**ALL** - All

Keyword indicating that all NPCs in the frame are being queried for Roll status.

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

Keyword used to limit query to all NPCs in a Unit.

**[u]ghi** - The 3- or 4-digit nonhierarchical NPC number of the Service or Bridged channel associated with the queried NPC.

**gh-i-kl**

- Hierarchical NPC number of the Service or Bridged leg associated with the queried NPC

**jjj** - Channel number of the Service or Bridged leg associated with the queried NPC

**rr** - The Roll status of a channel interpreted as follows:

*rr*      *Type of Leg*

- OS      Indicates that channel [u]ghijj or gh-i-kljj is the Original Service leg and the corresponding channel is the Original Bridged leg.
- NS      Indicates that channel [u]ghijj or gh-i-kljj is the New Service leg and the corresponding channel is the New Bridged leg.
- OB      Indicates that channel [u]ghijj or gh-i-kljj is the Original Bridged leg and the corresponding channel is the Original Service leg.
- NB      Indicates that channel [u]ghijj or gh-i-kljj is the New Bridged leg and the corresponding channel is the New Service leg.
- Indicates that the channel is not a Service or Bridged leg.

**uv-m-np**

- Hierarchical NPC number, the first number of a range or a single NPC number

**wx-k-qr**

- Hierarchical NPC number, the last number of a range

**uv,wx**   - Unit number

**m,k**      - Module number

**np,qr**   - NPC number within the module

**Note:** Valid NPC types for DS0 Roll are DExyz (except DE9y9), TExyz (except TE9y9), DAxyz (except DAxy9), and TAxzy (except TAxzy9).

If NPC numbers are expressed in three digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE and TA type NPC numbers listed by unit number, Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE and TA type NPC numbers listed by unit number, Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in hierarchical form, the valid values are:

DE and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE and TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |



## **RTRV,ROLL,T1,NPC,ALL,UNIT**

### **UTILITY QUERY ROLL DS1**

#### **Explanation Of Command**

This command is used to request a report on the roll status of DS1 facilities.

The roll status request may be for a single network processing circuit (NPC), a range of NPCs, all NPCs in a unit, or all NPCs in the DACS II frame. The output message shows the correspondence between the bridge and service facilities of the Roll procedure.

Original Service and Original Bridged facility refer to the service and bridged facility designations created by the Bridge step of the Roll procedure.

New Service and New Bridged facility refer to the service and bridged facility designations created by the Roll step of the Roll procedure.

The output message displays the roll status of each of the NPCs in a Facility Terminating Module (FTM) or DS3.

The top left position corresponds to the first NPC in the FTM or DS3 and the bottom right position corresponds to the last NPC in that FTM or DS3. All dashes are displayed if there is neither a Service facility nor a Bridged facility associated with an NPC.

The display is repeated for each FTM or DS3 in the range.

If the range queried in the input message is a subset of an FTM or DS3, all NPCs of that FTM or DS3 will still be displayed.

If there are no rolled channels in an FTM or DS3, then no roll status output will be generated for that FTM or DS3.

The specified NPC range can cross a unit boundary and is applicable to facility terminating unit (FTU) and DS3 unit (DS3U) types.

If only one NPC is queried, then the output display will be one line with the roll status information for the requested NPC.

### **Command**

---

#### **Nonhierarchical**

---

[I.52091]

**RTRV-ROLL-T1 : [<xy>] : {NPC- [s]abc [&&- [t]def] | ALL [, UNIT- [q]q]} : [ww] ;**

#### **Hierarchical**

---

[I.52091]

**RTRV-ROLL-T1 : [<xy>] : {NPC-uv-m-np [&&&-wx-k-qr] | ALL [, UNIT- [q]q]} : [ww] ;**

### **Completion Message**

---

#### **Nonhierarchical**

---

The output message in nonhierarchical MML form will span one output segment per FTM for FTU NPC ranges, one output segment per DS3 for DS3U NPC, and one data line for a single FTU or DS3U NPC.

If the 3- or 4-digit nonhierarchical NPC number in an FTU range is used, the output will be ten NPCs per line as shown below:

[O.52091]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ROLL T1:: {NPC-[s]abc&&-[t]def|ALL[,UNIT-[q]q]}:[ww] COMPLD
/* [O.52091] */
/* rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi \
rr[u]ghi rr[u]ghi */
/* rr = OS for Original Service facility, NS for New Service facility, */
/* OB for Original Bridged facility, and NB for New Bridged facility.*/
/* ----- for no Service or Bridged facility. */
"rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi \
rr[u]ghi rr[u]ghi"
"rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi \
rr[u]ghi rr[u]ghi"
"rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi \
rr[u]ghi rr[u]ghi"
"rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi \
rr[u]ghi rr[u]ghi"
/* Unit Type, NPC Range */
"FTU,[a]aaa&&-[b]bbb"
>
```

```
. . .
. . .
. . .
```

[>]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ROLL T1:: {NPC-[s]abc&&-[t]def|ALL[,UNIT-[q]q]}:[ww] COMPLD
;
```

If the 3- or 4-digit nonhierarchical NPC number in a DS3U range is used, the output will be seven NPCs per line as shown below:

[O.52091]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ROLL T1:: {NPC-[s]abc&&-[t]def|ALL[,UNIT-[q]q]}:[ww] COMPLD
/* [O.52091] */
/* rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi */
/* rr = OS for Original Service facility, NS for New Service facility, */
/* OB for Original Bridged facility, and NB for New Bridged facility.*/
/* ----- for no Service or Bridged facility. */
"rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi"
"rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi"
"rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi"
"rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi rr[u]ghi"
/* Unit Type, NPC Range */
"DS3U,[a]aaa&&-[b]bbb"
>
```

```

 .
 .
 .

```

[>]

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ROLL T1::NPC-[s]abc&&-[t]def|ALL[,UNIT-[q]q]}:[ww] COMPLD
;

```

If a single 3- or 4-digit nonhierarchical NPC number in an FTU or DS3U is used, the output will be one line as shown below:

[O.52091]

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ROLL T1::NPC-[s]abc:[ww] COMPLD
/* [O.52091] */
/* rr[u]ghi */
/* rr = OS for Original Service facility, NS for New Service facility, */
/* OB for Original Bridged facility, and NB for New Bridged facility. */
/* ----- for no Service or Bridged facility. */
"rr[u]ghi"
/* Unit Type */
"{FTU|DS3U}"
;

```

## Hierarchical

The output message in hierarchical MML form will span two output segments per FTM for FTU NPC ranges, one output segment per DS3 for DS3U NPC ranges, and one data line for a single FTU or DS3U NPC.

If the hierarchical NPC number in an FTU range is used, the output will be five NPCs per line as shown below:

[O.52091]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ROLL T1:: {NPC-uv-m-np&&-wx-k-qr|ALL[,UNIT-[q]q]}:[ww] COMPLD
/* [O.52091] */
/* rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl */
/* rr = OS for Original Service facility, NS for New Service facility, */
/* OB for Original Bridged facility, and NB for New Bridged facility. */
/* ----- for no Service or Bridged facility. */
"rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl"
"rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl"
"rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl"
"rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl"
/* Unit Type, NPC Range */
"FTU,bc-d-ef&&-ed-h-fg"
>
```

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ROLL T1:: {NPC-uv-m-np&&-wx-k-qr|ALL[,UNIT-[q]q]}:[ww] COMPLD
/* [O.52091] */
/* rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl */
/* rr = OS for Original Service facility, NS for New Service facility, */
/* OB for Original Bridged facility, and NB for New Bridged facility. */
/* ----- for no Service or Bridged facility. */
"rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl"
"rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl"
"rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl"
"rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl"
/* Unit Type, NPC Range */
"FTU,fh-j-rk&&-st-x-yz"
>
```

```
 . . .
 . . .
 . . .
```

[>]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ROLL T1:: {NPC-uv-m-np&&-wx-k-qr|ALL[,UNIT-[q]q]}:[ww] COMPLD
;
```

If the hierarchical NPC number in a DS3U range is used, the output will be seven NPCs per line as shown below:

[O.52091]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ROLL T1::NPC-uv-m-np&&-wx-k-qr|ALL[,UNIT-[q]q]}:[ww] COMPLD
/* [O.52091] */
/* rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl */
/* rr = OS for Original Service facility, NS for New Service facility, */
/* OB for Original Bridged facility, and NB for New Bridged facility. */
/* ----- for no Service or Bridged facility. */
"rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl"
"rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl"
"rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl"
"rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl rrgh-i-kl"
/* Unit Type, NPC Range */
"DS3U,bc-d-ef&&-st-x-yz"
>
```

```
 .
 .
 .
```

[>]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ROLL T1::NPC-uv-m-np&&-wx-k-qr|ALL[,UNIT-[q]q]}:[ww] COMPLD
;
```

If a single hierarchical NPC number in an FTU or DS3U is used, the output will be one line as shown below:

[O.52091]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV ROLL T1::NPC-uv-m-np:[ww] COMPLD
/* [O.52091] */
/* rrgh-i-kl */
/* rr = OS for Original Service facility, NS for New Service facility, */
/* OB for Original Bridged facility, and NB for New Bridged facility. */
/* ----- for no Service or Bridged facility. */
"rrgh-i-kl"
/* Unit Type */
"{FTU|DS3U}"
;
```

## Denial Message

Not applicable.

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**[s]abc** - 3- or 4-digit nonhierarchical NPC number, the first number of a range or a single NPC number.

**[t]def** - 3- or 4-digit nonhierarchical NPC number, the last number of a range.

**ALL** - All  
Keyword indicating that all NPCs in the frame are being queried for Roll status.

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)  
Keyword used to limit query to all NPCs in a Unit.

**[q]q** - The 1- or 2-digit Unit number

**[a]aaa** - 3- or 4-digit nonhierarchical NPC number, the first NPC number of an FTM or DS3.

**[b]bbb** - 3- or 4-digit nonhierarchical NPC number, the last NPC number of an FTM or DS3.

**[u]ghi** - The 3- or 4-digit nonhierarchical NPC number of the Service or Bridged facility associated with the queried NPC.

**gh-i-kl**  
- Hierarchical NPC number of the Service or Bridged facility associated with the queried NPC.

**rr** - NPC Roll status interpreted as follows:

*rr      Type of Facility*

- OS      Indicates that NPC [u]ghi or gh-i-kl is the Original Service facility and the corresponding NPC is the Original Bridged facility.
- NS      Indicates that NPC [u]ghi or gh-i-kl is the New Service facility and the corresponding NPC is the New Bridged facility.
- OB      Indicates that NPC [u]ghi or gh-i-kl is the Original Bridged facility and the corresponding NPC is the Original Service facility.
- NB      Indicates that NPC [u]ghi or gh-i-kl is the New Bridged facility and the corresponding NPC is the New Service facility.
- Indicates that the NPC is not a Service or Bridged facility.

**bc-d-ef**

- Hierarchical NPC number, the first NPC number of an FTM or DS3.

**ed-h-fg**

- Hierarchical NPC number, the last NPC number of an FTM output segment.

**fh-j-rk**

- Hierarchical NPC number, the first NPC number of an FTM output segment.

**st-x-yz**

- Hierarchical NPC number, the last NPC number of an FTM or DS3.

**uv-m-np**

- Hierarchical NPC number, the first NPC number of a range or a single NPC number.

**wx-k-qr**

- Hierarchical NPC number, the last NPC number of a range.

**uv,wx,bc,st,fh,ed**

- Unit number

**m,k,d,x,j,h**

- Module number

**np,qr,ef,yz,rk,fg**

- NPC number within the module

**Note:** Valid NPC types for DS1 Roll are DExyz, DAxyz, TExyz and TAxyz.



If NPC numbers are expressed in three digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE and TA type NPC numbers listed by unit number, Unit Type DT (DS3U)

| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE and TA type NPC numbers listed by unit number, Unit Type DT (DS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |

| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in hierarchical form, the valid values are:

DE and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE and TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

## **RTRV,STATE,COM,ALL**

### **QUERY ALL COMMON EQUIPMENT**

#### **Explanation Of Command**

This message is used to request reports on the out-of-service, fail, or pest status of the common frame equipment. Common frame equipment includes the administrative links, cross-connects, clock and control interfaces or cross-connect network interfaces (CEF or nonCEF, respectively), synchronizers, clock reference oscillator, timing link interfaces, time slot interchangers and expanded time slot interchangers.

#### **Command**

[I.53104]

**RTRV-STATE-COM: [<xy>] : : [ww] : ALL ;**

## Completion Message

[O.53104]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE COM:::[ww]:ALL COMPLD
/* [O.53104] */
"OOS:g,h,i,j,k,l,m,n,o,p"
"FAIL:g,h,i,j,k,l,m,n,o,p"
"PEST:g,h,i,j,k,l,m,n,o,p"
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE COM:::[ww]:ALL COMPLD
/* [O.53104] */
"SYNC:ofp,rst"
"CRO:ofp"
"TLI:ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp,rst,rst,rst,rst,rst,rst,rst"
"TLI:a,b,c,d,e,f,g,h,i,j,k,l,m,n,o,p"
>
```

For DACS II nonCEF frames, the next segment describes the CCN hardware:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE COM:::[ww]:ALL COMPLD /* [O.53104] */
/* TSI:ft,ofp,rst:ft,ofp,rst:ft,ofp,rst:ft,ofp,rst:ft,ofp,rst */
"TSI:11,ofp,rst:12,ofp,rst:13,ofp,rst:14,ofp,rst:15,ofp,rst:16,ofp,rst"
"TSI:21,ofp,rst:22,ofp,rst:23,ofp,rst:24,ofp,rst:25,ofp,rst:26,ofp,rst"
"TSI:31,ofp,rst:32,ofp,rst:33,ofp,rst:34,ofp,rst:35,ofp,rst:36,ofp,rst"
"TSI:41,ofp,rst:42,ofp,rst:43,ofp,rst:44,ofp,rst:45,ofp,rst:46,ofp,rst"
"TSI:51,ofp,rst:52,ofp,rst:53,ofp,rst:54,ofp,rst:55,ofp,rst:56,ofp,rst"
"TSI:61,ofp,rst:62,ofp,rst:63,ofp,rst:64,ofp,rst:65,ofp,rst:66,ofp,rst"
/* TOTAL,OOS,FAIL,PEST */
"tt,oo,ff,pp"
>
```

For DACS II CEF frames, the next segment describes the ECCN hardware:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE COM:::[ww]:ALL COMPLD
/* [O.53104] */
/* ETSI:qq,ofp,rst:qq,ofp,rst:qq,ofp,rst:qq,ofp,rst */
"ETSI:01,ofp,rst:02,ofp,rst:03,ofp,rst:04,ofp,rst"
"ETSI:05,ofp,rst:06,ofp,rst:07,ofp,rst:08,ofp,rst"
"ETSI:09,ofp,rst:10,ofp,rst:11,ofp,rst:12,ofp,rst"
"ETSI:13,ofp,rst:14,ofp,rst:15,ofp,rst:16,ofp,rst"
/* TOTAL,OOS,FAIL,PEST */
"tt,oo,ff,pp"
>
```

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE COM:::[ww]:ALL COMPLD
;
```

### Denial Message

Not applicable.

### Autonomous Message

Not applicable.

### Explanation Of Parameters

**ALL** - All

**COM** - Common

**OOS** - Out of service

**FAIL** - Fail

**PEST** - Pest

For the OOS, FAIL and PEST keywords, variables g through p each represent a frame entity. The values of these variables give the OOS, FAIL, or PEST status of the associated entity. Values are interpreted using the table below. The entity associated with a given variable is given following the explanation of PEST below.

| Value | OOS            | FAIL           | PEST           |
|-------|----------------|----------------|----------------|
| 1     | out-of-service | failed         | pested         |
| 0     | in service     | not failed     | unpested       |
| -     | not applicable | not applicable | not applicable |

to the particular entity. For example, an unequipped circuit would display a "-" in the position of its OOS, FAIL and PEST indicators g through p.

The keyword PEST is used to indicate that error reporting is disabled. Out-of-service (OOS) entities and entities related to a side that is out of service are pested to prevent error messages from being reported to the main controller. Error reporting is undesirable if an entity is OOS since it would interrupt normal operations by repeatedly interrupting the microprocessor.

**g** - Link 1  
**h** - Link 2  
**i** - Link 3  
**j** - Link 4  
**k** - Link 5  
**l** - Link 6  
**m** - XC0 (cross-connect 0)  
**n** - XC1 (cross-connect 1)

CEF frame

**o** - CCI 0 (clock and control interface 0)  
**p** - CCI 1 (clock and control interface 1)

nonCEF frame

**o** - CCNI (cross-connect network interface 0)  
**p** - CCNI (cross-connect network interface 1)

**SYNC** - Synchronizer

**ofp** - Side 0 synchronizer status

**o** - Out of service  
**f** - Fail  
**p** - Pest

**rst** - Side 1 synchronizer status

**r** - Out of service  
**s** - Fail  
**t** - Pest

**CRO** - Clock reference oscillator

**ofp** - CRO status

**o** - Out of service  
**f** - Fail  
**p** - Pest

To aid in interpreting the variables associated with the timing link interface the following line from the message is printed here for reference.

```
|<----- Side 0 ----->|<----- Side 1 ----->|
"TLI:ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp,rst,rst,rst,rst,rst,rst,rst,rst"
TLI No. 1 1 2 2 3 3 4 4 1 1 2 2 3 3 4 4
SSP No. 0 1 0 1 0 1 0 1 0 1 0 1 0 1 0 1
```

**TLI** - Timing link interface

**ofp** - Side 0 TLI status

**o** - Out of service  
**f** - Fail  
**p** - Pest

**rst** - Side 1 TLI status

**r** - Out of service  
**s** - Fail  
**t** - Pest

To aid in interpreting the variables associated with the timing link interface the following line from the message is printed here for reference.

```
|<-- Side 0 -->|<-- Side 1 -->|
"TLI:a,b,c,d,e,f,g,h,i,j,k,l,m,n,o,p"
```

**TLI** - Timing link interface

There are four TLIs in each synchronizer side and each TLI has two synchronizer synchronization ports (SSP) for a total of eight SSPs per side. Variables a through p represent these SSPs and are associated with each TLI as shown below. The values of a through p give the priority of each SSP as a synchronization source. Priorities range in value from 1 through 8 and are interpreted as shown below.

**1** - Highest priority  
**8** - Lowest priority

**a** - TLI 1 SSP 0 priority  
**b** - TLI 1 SSP 1 priority  
  
**c** - TLI 2 SSP 0 priority  
**d** - TLI 2 SSP 1 priority  
  
**e** - TLI 3 SSP 0 priority  
**f** - TLI 4 SSP 1 priority  
  
**g** - TLI 4 SSP 0 priority  
**h** - TLI 4 SSP 1 priority  
  
**i** - TLI 1 SSP 0 priority  
**j** - TLI 1 SSP 1 priority  
  
**k** - TLI 2 SSP 0 priority  
**l** - TLI 2 SSP 1 priority  
  
**m** - TLI 3 SSP 0 priority  
**n** - TLI 3 SSP 1 priority  
  
**o** - TLI 4 SSP 0 priority  
**p** - TLI 4 SSP 1 priority  
  
**TSI** - Time slot interchanger  
**ETSI** - Expanded time slot interchanger  
  
**f** - FROM unit (1 through 6)  
**t** - TO Unit (1 through 6)  
  
**ofp** - Side 0 TLI status  
  
    **o** - Out of service  
    **f** - Fail  
    **p** - Pest  
  
**rst** - Side 1 TLI status  
  
    **r** - Out of service  
    **s** - Fail  
    **t** - Pest



**TSIS** - Time slot interchanger

**ETSIS** - Expanded time slot interchangers

**tt** - Total number of equipped TSIs or ETSIs

**oo** - Total number of out-of-service TSIs or ETSIs.

**ff** - Total number of failed TSIs or ETSIs.

**pp** - Total number of pested TSIs or ETSIs.

## **RTRV,STATE,COM,EQPD**

### **UTILITY QUERY EQUIPAGE, COMMON**

#### **Explanation Of Command**

This message requests reports on the equipage of common equipment in the frame.

In the output message each entity is represented by a single character alphabetic variable. The value of this variable gives the equipage status of the entity represented by the variable.

#### **Command**

[I.53109]

**RTRV-STATE-COM:[xy]::[ww]:EQPD;**

#### **Completion Message**

[O.53109]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE COM:::[ww]:EQPD COMPLD
/* [0.53109] */
/* Equipped entities */
"g,h,i,j,k,l,m,n,o,p"
>

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE COM:::[ww]:EQPD COMPLD
/* [0.53109] */
"SYNC:x,y"
"CRO:x"
"TLI:x,x,x,x,x,x,x,x,x,y,y,y,y,y,y,y,y"
>
```

For DACS II Non-CEF frames, the next segment describes the CCN hardware:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE COM:::[ww]:EQPD COMPLD
/* [0.53109] */
/* TSI:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y */
"TSI:11,x,y:12,x,y:13,x,y:14,x,y:15,x,y:16,x,y"
"TSI:21,x,y:22,x,y:23,x,y:24,x,y:25,x,y:26,x,y"
"TSI:31,x,y:32,x,y:33,x,y:34,x,y:35,x,y:36,x,y"
"TSI:41,x,y:42,x,y:43,x,y:44,x,y:45,x,y:46,x,y"
"TSI:51,x,y:52,x,y:53,x,y:54,x,y:55,x,y:56,x,y"
"TSI:61,x,y:62,x,y:63,x,y:64,x,y:65,x,y:66,x,y"
/* Total-tt */
"tt"
>
```

For DACS II CEF frames, the segment describes the ECCN hardware:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE COM:::[ww]:EQPD COMPLD
/* [0.53109] */
/* ETSI:qq,x,y:qq,x,y:qq,x,y:qq,x,y */
"ETSI:01,x,y:02,x,y:03,x,y:04,x,y"
"ETSI:05,x,y:06,x,y:07,x,y:08,x,y"
"ETSI:09,x,y:10,x,y:11,x,y:12,x,y"
"ETSI:13,x,y:14,x,y:15,x,y:16,x,y"
/* Total-tt */
"tt"
>

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
```

**M** RTRV STATE COM:::[ww]:EQPD COMPLD  
;

### **Denial Message**

---

Not applicable.

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**EQPD** - Equipped

*The equipage status of an entity is given as follows:*

|   |            |
|---|------------|
| 1 | Equipped   |
| 0 | Unequipped |

The DACS II entities and their status fields are as follows:

|          |                                                                                                                     |
|----------|---------------------------------------------------------------------------------------------------------------------|
| <b>g</b> | - Link 1                                                                                                            |
| <b>h</b> | - Link 2                                                                                                            |
| <b>i</b> | - Link 3                                                                                                            |
| <b>j</b> | - Link 4                                                                                                            |
| <b>k</b> | - Link 5                                                                                                            |
| <b>l</b> | - Link 6                                                                                                            |
| <b>m</b> | - XC0 (Cross-connect 0)                                                                                             |
| <b>n</b> | - XC1 (Cross-connect 1)                                                                                             |
| <b>o</b> | - CCNI/CCI 0 (Cross-connect network interface 0 for non-CEF frame)<br>(Clock and control interface 0 for CEF frame) |
| <b>p</b> | - CCNI/CCI 1 (Cross-connect network interface 1 for non-CEF frame)<br>(Clock and control interface 1 for CEF frame) |

**TLI** - Timing link interface

**x** - Side 0

**y** - Side 1

The TLI entities are listed, in the messages, from left to right in the following order.

**TLI 1, SSP 0**

**TLI 1, SSP 1**

**TLI 2, SSP 0**

**TLI 2, SSP 1**

**TLI 3, SSP 0**

**TLI 3, SSP 1**

**TLI 4, SSP 0**

**TLI 4, SSP 1**

**TLI 1, SSP 0**

**TLI 1, SSP 1**

**TLI 2, SSP 0**

**TLI 2, SSP 1**

**TLI 3, SSP 0**

**TLI 3, SSP 1**

**TLI 4, SSP 0**

**TLI 4, SSP 1**

**TSIS** - Time slot interchanges **NonCEF**

**ETSIS** - Expanded time slot interchangers **CEF**

**f** - FROM unit (1 through 6)

**t** - TO Unit (1 through 6)

**SYNC** - Synchronizer

**x** - Side 0 synchronizer equipage status

**y** - Side 1 synchronizer equipage status

**CRO** - Clock reference oscillator

**x** - CRO equipage status

**tt** - Total number of equipped TSIs/ETSIs.

## **RTRV,STATE,COM,PEST,FAIL,OOS**

### **UTILITY QUERY STATUS COMMON EQUIPMENT**

#### **Explanation Of Command**

This message is used to request reports on one of the following parameters:

PEST   Pest states  
FAIL   Failed components  
OOS   Out-of-service components

The output message reports the status of the requested parameter on common equipment of the frame.

#### **Command**

[I.53105]

**RTRV-STATE-COM: [<xy>] : : [ww] : {PEST | FAIL | OOS};**

#### **Completion Message**

[O.53105]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE COM:::[ww]:{PEST|FAIL|OOS} COMPLD
/* [0.53105] */
"OOS:g,h,i,j,k,l,m,n,o,p"
"FAIL:g,h,i,j,k,l,m,n,o,p"
"PEST:g,h,i,j,k,l,m,n,o,p"
>
```

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE COM:::[ww]:{PEST|FAIL|OOS} COMPLD
/* [0.53105] */
"SYNC:x,y"
"CRO:x"
"TLI:x,x,x,x,x,x,x,x,x,y,y,y,y,y,y,y,y"
>
```

For DACS II Non-CEF frames, the next segment describes the CCN hardware:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE COM:::[ww]:{PEST|FAIL|OOS} COMPLD
/* [0.53105] */
/* TSI:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y */
"TSI:11,x,y:12,x,y:13,x,y:14,x,y:15,x,y:16,x,y"
"TSI:21,x,y:22,x,y:23,x,y:24,x,y:25,x,y:26,x,y"
"TSI:31,x,y:32,x,y:33,x,y:34,x,y:35,x,y:36,x,y"
"TSI:41,x,y:42,x,y:43,x,y:44,x,y:45,x,y:46,x,y"
"TSI:51,x,y:52,x,y:53,x,y:54,x,y:55,x,y:56,x,y"
"TSI:61,x,y:62,x,y:63,x,y:64,x,y:65,x,y:66,x,y"
/* Total TSIs-tt, Total {PEST|FAIL|OOS}-nn */
"tt,nn"
>
```

For DACS II CEF frames, the segment describes the ECCN hardware:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE COM:::[ww]:{PEST|FAIL|OOS} COMPLD
/* [0.53105] */
/* ETSI:qq,x,y:qq,x,y:qq,x,y:qq,x,y */
"ETSI:01,x,y:02,x,y:03,x,y:04,x,y"
"ETSI:05,x,y:06,x,y:07,x,y:08,x,y"
"ETSI:09,x,y:10,x,y:11,x,y:12,x,y"
"ETSI:13,x,y:14,x,y:15,x,y:16,x,y"
/* Total ETSIs-tt, Total {PEST|FAIL|OOS}-nn */
"tt,nn"
>

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
```

**M RTRV STATE COM:::[ww]:{PEST|FAIL|OOS} COMPLD**  
;

### **Denial Message**

---

Not applicable.

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**PEST** - Pested

**FAIL** - Failed

**OOS** - Out of service

For the PEST, FAIL and OOS indications, each entity in the DACS II frame is represented by a single character variable. This variable can have the value of 1, 0 or "-" indicating the following status:

| <i>Value</i> | <i>OOS</i>     | <i>FAIL</i>    | <i>PEST</i>    |
|--------------|----------------|----------------|----------------|
| 1            | out of service | failed         | pested         |
| 0            | in service     | not failed     | unpested       |
| -            | not applicable | not applicable | not applicable |

A hyphen (-) indicates the parameter is not applicable to the particular entity. For example, an unequipped circuit displays a "-" for its OOS, FAIL and PEST indicators.



The DACS II entities and their status fields are as follows:

- g** - Link 1
- h** - Link 2
- i** - Link 3
- j** - Link 4
- k** - Link 5
- l** - Link 6
- m** - XC0 (cross-connect 0)
- n** - XC1 (cross-connect 1)
- o** - CCNI/CCI 0 (cross-connect network interface 0 for non-CEF frame)  
(clock and control interface 0 for CEF frame)
- p** - CCNI/CCI 1 (cross-connect network interface 1 for non-CEF frame)  
(clock and control interface 1 for CEF frame)
- SYNC** - Synchronizer
- CRO** - Clock reference oscillator

**TLI** - Timing link interface

**x** - TLI status, side 0

**x** - TLI status, side 1

TLI information is listed in the message from left to right, starting with status information for TLI 1, SSP 0, Side 0 in the first position and ending with status information for TLI 4, SSP1, Side 1 in the last position. The entities for which status is reported are listed below in the order they appear in the output message.

The status is represented by the variable x or x. The value of the variable is interpreted as follows.

*x* Explanation (PEST, FAIL, or OOS will be indicated in message)

0 Unpested, in-service, or not failed

1 Pested, out-of-service, or failed

Side 0

**TLI 1, SSP 0**

**TLI 1, SSP 1**

**TLI 2, SSP 0**

**TLI 2, SSP 1**

**TLI 3, SSP 0**

**TLI 3, SSP 1**

**TLI 4, SSP 0**

**TLI 4, SSP 1**

Side 1

**TLI 1, SSP 0**

**TLI 1, SSP 1**

**TLI 2, SSP 0**

**TLI 2, SSP 1**

**TLI 3, SSP 0**

**TLI 3, SSP 1**

**TLI 4, SSP 0**

**TLI 4, SSP 1**

**TSI** - Time slot interchange

**f** - FROM unit (1 through 6)

**t** - TO Unit (1 through 6)

**ETSI** - Expanded time slot interchanger

- x** - Status indication for the entity or for the side 0 entity if duplicated.
- y** - Status indication for side 1 entity.
- tt** - Total number of equipped TSIs/ETSIs.
- nn** - Total number of equipped TSIs/ETSIs having the requested status.

## **RTRV,STATE,EQPT,ACO**

### **UTILITY QUERY STATE ALARM CUT OFF**

#### **Explanation Of Command**

This message queries for the active or inactive status of the alarm cutoff.

#### **Command**

[I.54340]

RTRV-STATE-EQPT:[<xy>]::[ww]:ACO;

#### **Completion Message**

[O.54340]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT:::[ww]:ACO COMPLD
/* [0.54340] */
/* MODE */
"<mode>"
;
```

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

Not applicable.

### **Explanation Of Parameters**

---

**STATE** - State

**ACO** - Alarm cut off

**mode** - Alarm mode

Current state of alarm cut off

| <i>mode</i> | <i>Explanation</i>       |
|-------------|--------------------------|
| ACTIVE      | Alarm cutoff is active   |
| INACT       | Alarm cutoff is inactive |

## **RTRV,STATE,EQPT,ETSI,EQPD**

### **UTILITIES, ETSIS**

#### **Explanation Of Command**

This message requests equipage information for all expanded time slot interchange circuit packs.

#### **Command**

[I.53022]

**RTRV-STATE-EQPT:[<xy>]:ETSI:[ww]:EQPD;**

#### **Completion Message**

[O.53022]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT:[<xy>]:ETSI:[ww]:EQPD COMPLD
/* [O.53022] */
/* Number of equipped ETSI circuit packs */
"0qq,1qq:0qq,1qq:0qq,1qq:0qq,1qq:0qq,1qq:0qq,1qq:0qq,1qq"
"0qq,1qq:0qq,1qq:0qq,1qq:0qq,1qq:0qq,1qq:0qq,1qq:0qq,1qq"
/* Total ETSI:tt */
"tt"
;
```

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

Not applicable.

### **Explanation Of Parameters**

---

**ETSI** - Request information on ETSI circuit pack

**EQPD** - Request equipage status

**tt** - Total number of equipped ETSIs (00 through 32)

**qq** - Unit number (01 through 16)

If the ETSI pack is not equipped, the number "00" shall be shown in the "qq" field. The "0" or "1" shown before the "qq" is the side number.

## **RTRV,STATE,EQPT,MIU,EQPD**

### **QUERY EQUIPPED MULTIPLEXER INTERFACE UNITS**

#### **Explanation Of Command**

This message queries the equipage of the Multiple Interface Units (MIUs) in a DACS II frame.

This message queries the equipage of the Multiplexer Interface Units (MIUs) in a DACS II frame.

#### **Command**

[I.53201]

**RTRV-STATE-EQPT : [<xy>] : MIU : [ww] : EQPD ;**



### **Completion Message**

---

[O.53201]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::MIU:[ww]:EQPD COMPLD
/* [O.53201] */
/* UNIT Number:MIU Number,MIU Type:Total in unit */
"UNIT-[q]q:P,mnxyz:1,mnxyz:2,mnxyz:3,mnxyz:4,mnxyz:5,mnxyz:6,mnxyz:\
TOTAL-a"
.
.
.
"UNIT-[q]q:P,mnxyz:1,mnxyz:2,mnxyz:3,mnxyz:4,mnxyz:5,mnxyz:6,mnxyz:\
TOTAL-a"
/* Total number of equipped MIU on frame */
"ttt"
;
```

[O.53202]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::MIU:[ww]:EQPD COMPLD
/* [O.53202] */
/* TOTAL */
"000"
;
```

### **Denial Message**

---

Not applicable.

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**EQPD** - Equipped state

**MIU** - Multiplexer interface unit

Only units that are equipped as DS3 units will have corresponding output lines.

**ttt** - Total number of equipped MIUs in the DACS frame (001 through 112)  
(including protection MIUs)

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**TOTAL** - Total

**a** - The number of equipped MIUs in a unit (1 through 7)

**mnxyz** - NPC-type identifier

mnxyz Explanation

MI100 Multiplexer interface unit

----- Unequipped

Variable xyz will always have the value 100.

## **RTRV,STATE,EQPT,MXR,EQPD**

UTILITIES, QUERY,EQUIPPED,MULTIPLEXERS

### **Explanation Of Command**

This message queries the equipment of the Multiplexers (MXRs) or Hybrid Multiplexers (HMXRs) in the DS3 or Hybrid DS3 (HDS3) Unit Service slots of the DACS II frame.

### **Command**

[I.53211]

RTRV-STATE-EQPT:[<xy>]:MXR:[ww]:EQPD;

### **Completion Message**

[O.53211]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::MXR:[ww]:EQPD COMPLD
/* [O.53211] */
/* UNIT Number:MXR Number,MXR Type:Total in Unit */
"UNIT-[q]q:1,mnxyz:2,mnxyz:3,mnxyz:4,mnxyz:5,mnxyz:\
6,mnxyz:TOTAL-a"
.
.
.
"UNIT-[q]q:1,mnxyz:2,mnxyz:3,mnxyz:4,mnxyz:5,mnxyz:\
6,mnxyz:TOTAL-a"
/* Total number of equipped service MXR */
"tt"
;
```

[O.53212]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::MXR:[ww]:EQPD COMPLD
/* [O.53212] */
/* TOTAL */
"00"
;
```

### **Denial Message**

---

Not applicable.

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**MXR** - Service Multiplexers (MXR or HMXR)

**EQPD** - Equipped state

Only units that are equipped as DS3 or HDS3 Units will have corresponding output lines.

**tt** - total number of equipped MXRs or HMXRs in the DACS frame (01 through 96) (not including Protection MXRs or HMXRs)

**a** - the number of equipped Service MXRs or HMXRs in a unit (1 through 6)

**mnxyz** - The DS3 format processed by the MXR:

**mn** - DS3 type

| <b>mn</b> | <i>Explanation</i> |
|-----------|--------------------|
|-----------|--------------------|

|           |                                                                                              |
|-----------|----------------------------------------------------------------------------------------------|
| <b>MX</b> | The original R4.0 DS3 facility type supported by the Multiplexer (MXR) circuit pack (KCR-1). |
|-----------|----------------------------------------------------------------------------------------------|

|           |                                                                                                        |
|-----------|--------------------------------------------------------------------------------------------------------|
| <b>EX</b> | The enhanced R6.0 DS3 facility type supported by the Enhanced Multiplexer (EMXR) circuit pack (KCR-5). |
|-----------|--------------------------------------------------------------------------------------------------------|

|           |                                                                                           |
|-----------|-------------------------------------------------------------------------------------------|
| <b>HX</b> | The hybrid facility type supported by the Hybrid Multiplexer (HMXR) circuit pack (KCR-8). |
|-----------|-------------------------------------------------------------------------------------------|

If the unit is a regular DS3U of unit type DT100, then the default is the MX type for backward compatibility.

If the unit is a Hybrid DS3U of unit type HT100, then the default is HX.

MX/EX/HX-type xyz fields

**x** - DS3 framing format

| <b>x</b> | <i>Explanation</i> |
|----------|--------------------|
|----------|--------------------|

|          |                      |
|----------|----------------------|
| <b>1</b> | M13 format (default) |
|----------|----------------------|

|          |                                            |
|----------|--------------------------------------------|
| <b>2</b> | C-bit parity format, not supported by HMXR |
|----------|--------------------------------------------|

**y** - not assigned (the only valid value is 0)

**z** - not assigned (the only valid value is 0)

**Note:** If a particular MXR or HMXR is not equipped, five hyphens(-----) will occupy the mnxyz field.

## **RTRV,STATE,EQPT,NPC**

### **UTILITY QUERY STATE**

#### **Explanation Of Command**

This command requests the provisioning and status information of a single Network Processing Circuit (NPC) or range of NPCs for one or more Facility Terminating Units (FTU) or DS3 Units (DS3U) or Hybrid DS3 units (HDS3U) or for a single Digital Signal Processing Unit (DSPU).

If the type of NPC specified is either DS1yz or DS6yz SLC carrier, the complete output message will be printed. If any other NPC type is specified, the second segment of the output format will not be printed.

In the output message, the "PREVIOUS SHORT INTERVAL" data should be ignored for the first 15 minutes following the execution of the ED-OPT-T1 NPC (Message I.38201) or ED-PRMTR-EQPT NPC (Message I. 38221) command. These ED commands clear the stored data, which results in a value of zero being printed for the interval count.

**Note:** If the accumulated count of a parameter reaches or exceeds its programmed threshold, an autonomous alarm message is generated.

If an NPC range is specified in the input command, the following floating window rules apply:

- Unequipped NPCs within the requested range will be skipped.
- If a CEPT gap is within the requested range, the NPCs in the gap will be skipped.
- If an endpoint of the requested range is in a CEPT gap, then the NPCs in the portion of the range which is in the gap will be denied.

## **Command**

---

### **Nonhierarchical**

---

[I.56311]

RTRV-STATE-EQPT:[<xy>]:NPC-[s]abc[&&- [t]def]:[<ww>];

### **Hierarchical**

---

[I.56311]

RTRV-STATE-EQPT:[<xy>]:NPC-uv-m-np[&&&-wx-k-qr]:[<ww>];

## **Completion Message**

---

### **Nonhierarchical**

---

**Note:** The following message segment will be output for each DE, DS and TE NPC.

[O.56311]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-[s]abc[&&- [t]def]:[<ww>] COMPLD
/* [O.56311] */
/* OOS, FAIL, PEST, CGA, OOF , SLIP */
" a , b , c , d , wwwwww, fff"
/* BER, ERS , SERS , COFA , CRC , BPV , FRER [, SANE , SAFE] */
" st , ccccc, bbbbbb, yyyyy, fffff, kkkkk, ggggg[, uuuuu, vvvvv]"
"THRESHOLDS:mmm, nnn:p, q:ttttt:sss:ttt, uuu[:xxxxx:zzzz]"
"OPTIONS :e , f :g, h:i :j :k , l [:p :q]"
"TYPE-mnxyz, IW-X-pq"
/* NPC number */
"[t]ghi"
;
```

**Note:** The following message segment will be output for each MB, SR, and MJ NPC.

[O.56312]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-[s]abc[&&-[t]def]:[<ww>] COMPLD
/* [O.56312] */
/* TYPE-mnxyz */
/* OOS:FAIL:PEST */
"a,a:b,b:c,c"
/* NPC number */
"[t]ghi"
;
```

**Note:** The following message segment will be output for each SD NPC.

[O.56313]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-[s]abc[&&-[t]def]:[<ww>] COMPLD
/* [O.56313] */
/* TYPE-SDxyz */
/* OOS:FAIL:PEST */
"a:b:c"
/* NPC number */
"[t]ghi"
;
```



## Hierarchical

**Note:** The following message segment will be output for each DE, DS and TE NPC.

[O.56311]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-uv-m-np[&&&-wx-k-qr]:[<ww>] COMPLD
/* [O.56311] */
/* OOS,FAIL,PEST,CGA,OOF ,SLIP */
" a ,b ,c ,d ,wwwwww,fff"
/* BER,ERS ,SERS ,COFA ,CRC ,BPV ,FRER [,SANE ,SAFE] */
" st ,cccc,bbbb,yyyy,ffff,kkkk,gggg[,uuuu,vvvv]"
"THRESHOLDS:mmm,nnn:p,q:tttt:sss:ttt,uuu[:xxxx:zzzz]"
"OPTIONS :e ,f :g,h:i :j :k ,l [:p :q]"
"TYPE-mnxyz,IW-X-pq"
/* NPC number */
"ed-h-fg"
;
```

**Note:** The following message segment will be output for each MB, SR, and MJ NPC.

[O.56312]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-uv-m-np[&&&-wx-k-qr]:[<ww>] COMPLD
/* [O.56312] */
/* TYPE-mnxyz */
/* OOS:FAIL:PEST */
"a,a:b,b:c,c"
/* NPC number */
"ed-h-fg"
;
```

**Note:** The following message segment will be output for each SD NPC.

[O.56313]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-uv-m-np[&&&-wx-k-qr]:[<ww>] COMPLD
/* [O.56313] */
/* TYPE-SDxyz */
/* OOS:FAIL:PEST */
"a:b:c"
/* NPC number */
"ed-h-fg"
;
```

## Denial Message

---

### Nonhierarchical

---

[O.56311.01]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-[s]abc[&&-[t]def]:[<ww>] DENY
 mmmm
 /* [0.56311.01] */
 /* <explanation of error condition code> */
 /* UEQD */
 /* NPC number */
 "[t]ghi"
;
```

[O.56311.02]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-[s]abc[&&-[t]def]:[<ww>] DENY
 mmmm
 /* [0.56311.02] */
 /* <explanation of error condition code> */
 /* NPC number */
 "[t]ghi"
;
```

### Hierarchical

---

[O.56311.01]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-uv-m-np[&&&-wx-k-qr]:[<ww>] DENY
 mmmm
 /* [0.56311.01] */
 /* <explanation of error condition code> */
 /* UEQD */
 /* NPC number */
 "ed-f-hg"
;
```

[O.56311.02]

```
[<xy>] yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-uv-m-np[&&&-wx-k-qr]:[<ww>] DENY
 mmmm
 /* [O.56311.02] */
 /* <explanation of error condition code> */
 /* NPC number */
 "ed-f-hg"
;
```

### Autonomous Message

Not applicable.

### Explanation Of Parameters

**NPC** - Network processing circuit

**[s]abc** - The 3- or 4-digit starting nonhierarchical NPC number

**[t]def** - The 3- or 4-digit ending nonhierarchical NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

MB type NPC numbers listed by unit number  
Unit Type DP (DSPU)

|                                                                                                                            |                                                                                                                            |                                                                                                                            |                                                                                                                            |                                                                                                                            |                                                                                                                            |
|----------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------|
| Unit<br>1                                                                                                                  | Unit<br>2                                                                                                                  | Unit<br>3                                                                                                                  | Unit<br>4                                                                                                                  | Unit<br>5                                                                                                                  | Unit<br>6                                                                                                                  |
| <b>NPC</b><br><b>001</b><br><b>021</b><br><b>041</b><br><b>061</b><br><b>081</b><br><b>101</b><br><b>121</b><br><b>141</b> | <b>NPC</b><br><b>161</b><br><b>181</b><br><b>201</b><br><b>221</b><br><b>241</b><br><b>261</b><br><b>281</b><br><b>301</b> | <b>NPC</b><br><b>321</b><br><b>341</b><br><b>361</b><br><b>381</b><br><b>401</b><br><b>421</b><br><b>441</b><br><b>461</b> | <b>NPC</b><br><b>481</b><br><b>501</b><br><b>521</b><br><b>541</b><br><b>561</b><br><b>581</b><br><b>601</b><br><b>621</b> | <b>NPC</b><br><b>641</b><br><b>661</b><br><b>681</b><br><b>701</b><br><b>721</b><br><b>741</b><br><b>761</b><br><b>781</b> | <b>NPC</b><br><b>801</b><br><b>821</b><br><b>841</b><br><b>861</b><br><b>881</b><br><b>901</b><br><b>921</b><br><b>941</b> |

If NPC numbers are expressed in four digits, the valid values are:

MB type NPC numbers listed by unit number  
Unit Type DP (DSPU)

| Unit<br>1   | Unit<br>2   | Unit<br>3   | Unit<br>4   |
|-------------|-------------|-------------|-------------|
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>0001</b> | <b>0161</b> | <b>0321</b> | <b>0481</b> |
| <b>0021</b> | <b>0181</b> | <b>0341</b> | <b>0501</b> |
| <b>0041</b> | <b>0201</b> | <b>0361</b> | <b>0521</b> |
| <b>0061</b> | <b>0221</b> | <b>0381</b> | <b>0541</b> |
| <b>0081</b> | <b>0241</b> | <b>0401</b> | <b>0561</b> |
| <b>0101</b> | <b>0261</b> | <b>0421</b> | <b>0581</b> |
| <b>0121</b> | <b>0281</b> | <b>0441</b> | <b>0601</b> |
| <b>0141</b> | <b>0301</b> | <b>0461</b> | <b>0621</b> |
| Unit<br>5   | Unit<br>6   | Unit<br>7   | Unit<br>8   |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>0641</b> | <b>0801</b> | <b>0961</b> | <b>1121</b> |
| <b>0661</b> | <b>0821</b> | <b>0981</b> | <b>1141</b> |
| <b>0681</b> | <b>0841</b> | <b>1001</b> | <b>1161</b> |
| <b>0701</b> | <b>0861</b> | <b>1021</b> | <b>1181</b> |
| <b>0721</b> | <b>0881</b> | <b>1041</b> | <b>1201</b> |
| <b>0741</b> | <b>0901</b> | <b>1061</b> | <b>1221</b> |
| <b>0761</b> | <b>0921</b> | <b>1081</b> | <b>1241</b> |
| <b>0781</b> | <b>0941</b> | <b>1101</b> | <b>1261</b> |
| Unit<br>9   | Unit<br>10  | Unit<br>11  | Unit<br>12  |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>1281</b> | <b>1441</b> | <b>1601</b> | <b>1761</b> |
| <b>1301</b> | <b>1461</b> | <b>1621</b> | <b>1781</b> |
| <b>1321</b> | <b>1481</b> | <b>1641</b> | <b>1801</b> |
| <b>1341</b> | <b>1501</b> | <b>1661</b> | <b>1821</b> |
| <b>1361</b> | <b>1521</b> | <b>1681</b> | <b>1841</b> |
| <b>1381</b> | <b>1541</b> | <b>1701</b> | <b>1861</b> |
| <b>1401</b> | <b>1561</b> | <b>1721</b> | <b>1881</b> |
| <b>1421</b> | <b>1581</b> | <b>1741</b> | <b>1901</b> |

| Unit<br>13 | Unit<br>14 | Unit<br>15 | Unit<br>16 |
|------------|------------|------------|------------|
| NPC        | NPC        | NPC        | NPC        |
| 1921       | 2081       | 2241       | 2401       |
| 1941       | 2101       | 2261       | 2421       |
| 1961       | 2121       | 2281       | 2441       |
| 1981       | 2141       | 2301       | 2461       |
| 2001       | 2161       | 2321       | 2481       |
| 2021       | 2181       | 2341       | 2501       |
| 2041       | 2201       | 2361       | 2521       |
| 2061       | 2221       | 2381       | 2541       |

If NPC numbers are expressed in three digits, the valid values are:

SD type NPC numbers listed by unit number, within an **International module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 | Unit<br>5 | Unit<br>6 |
|-----------|-----------|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       | NPC       | NPC       |
| 001-031   | 161-191   | 321-351   | 481-511   | 641-671   | 801-831   |
| 041-071   | 201-231   | 361-391   | 521-551   | 681-711   | 841-871   |
| 081-111   | 241-271   | 401-431   | 561-591   | 721-751   | 881-911   |
| 121-151   | 281-311   | 441-471   | 601-631   | 761-791   | 921-951   |

If NPC numbers are expressed in four digits, the valid values are:

SD type NPC numbers listed by unit number, within an **International module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 |
|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       |
| 0001-0031 | 0161-0191 | 0321-0351 | 0481-0511 |
| 0041-0071 | 0201-0231 | 0361-0391 | 0521-0551 |
| 0081-0111 | 0241-0271 | 0401-0431 | 0561-0591 |
| 0121-0151 | 0281-0311 | 0441-0471 | 0601-0631 |



|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0671</b> | <b>0801-0831</b> | <b>0961-0991</b> | <b>1121-1151</b> |
| <b>0681-0711</b> | <b>0841-0871</b> | <b>1001-1031</b> | <b>1161-1191</b> |
| <b>0721-0751</b> | <b>0881-0911</b> | <b>1041-1071</b> | <b>1201-1231</b> |
| <b>0761-0791</b> | <b>0921-0951</b> | <b>1081-1111</b> | <b>1241-1271</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1311</b> | <b>1441-1471</b> | <b>1601-1631</b> | <b>1761-1791</b> |
| <b>1321-1351</b> | <b>1481-1511</b> | <b>1641-1671</b> | <b>1801-1831</b> |
| <b>1361-1391</b> | <b>1521-1551</b> | <b>1681-1711</b> | <b>1841-1871</b> |
| <b>1401-1431</b> | <b>1561-1591</b> | <b>1721-1751</b> | <b>1881-1911</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1951</b> | <b>2081-2111</b> | <b>2241-2271</b> | <b>2401-2431</b> |
| <b>1961-1991</b> | <b>2121-2151</b> | <b>2281-2311</b> | <b>2441-2471</b> |
| <b>2001-2031</b> | <b>2161-2191</b> | <b>2321-2351</b> | <b>2481-2511</b> |
| <b>2041-2071</b> | <b>2201-2231</b> | <b>2361-2391</b> | <b>2521-2551</b> |

If NPC numbers are expressed in three digits, the valid values are:

SD type NPC numbers listed by unit number, within a **North American module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

|                |                |                |                |                |                |
|----------------|----------------|----------------|----------------|----------------|----------------|
| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-039</b> | <b>161-199</b> | <b>321-359</b> | <b>481-519</b> | <b>641-679</b> | <b>801-839</b> |
| <b>041-079</b> | <b>201-239</b> | <b>361-399</b> | <b>521-559</b> | <b>681-719</b> | <b>841-879</b> |
| <b>081-119</b> | <b>241-279</b> | <b>401-439</b> | <b>561-599</b> | <b>721-759</b> | <b>881-919</b> |
| <b>121-159</b> | <b>281-319</b> | <b>441-479</b> | <b>601-639</b> | <b>761-799</b> | <b>921-959</b> |

If NPC numbers are expressed in four digits, the valid values are:

SD type NPC numbers listed by unit number, within a **North American module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0039</b> | <b>0161-0199</b> | <b>0321-0359</b> | <b>0481-0519</b> |
| <b>0041-0079</b> | <b>0201-0239</b> | <b>0361-0399</b> | <b>0521-0559</b> |
| <b>0081-0119</b> | <b>0241-0279</b> | <b>0401-0439</b> | <b>0561-0599</b> |
| <b>0121-0159</b> | <b>0281-0319</b> | <b>0441-0479</b> | <b>0601-0639</b> |

| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0679</b> | <b>0801-0839</b> | <b>0961-0999</b> | <b>1121-1159</b> |
| <b>0681-0719</b> | <b>0841-0879</b> | <b>1001-1039</b> | <b>1161-1199</b> |
| <b>0721-0759</b> | <b>0881-0919</b> | <b>1041-1079</b> | <b>1201-1239</b> |
| <b>0761-0799</b> | <b>0921-0959</b> | <b>1081-1119</b> | <b>1241-1279</b> |

| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1319</b> | <b>1441-1479</b> | <b>1601-1639</b> | <b>1761-1799</b> |
| <b>1321-1359</b> | <b>1481-1519</b> | <b>1641-1679</b> | <b>1801-1839</b> |
| <b>1361-1399</b> | <b>1521-1559</b> | <b>1681-1719</b> | <b>1841-1879</b> |
| <b>1401-1439</b> | <b>1561-1599</b> | <b>1721-1759</b> | <b>1881-1919</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1959</b> | <b>2081-2119</b> | <b>2241-2279</b> | <b>2401-2439</b> |
| <b>1961-1999</b> | <b>2121-2159</b> | <b>2281-2319</b> | <b>2441-2479</b> |
| <b>2001-2039</b> | <b>2161-2199</b> | <b>2321-2359</b> | <b>2481-2519</b> |
| <b>2041-2079</b> | <b>2201-2239</b> | <b>2361-2399</b> | <b>2521-2559</b> |

**uv-m-np**

- Starting hierarchical NPC number

**wx-k-qr**

- Ending hierarchical NPC number defined for uv-m-np

**uv,wx** - Unit number

**m,k** - Module number

**np,qr** - NPC number within the module

DE and DS type NPC numbers listed by unit, module, and NPC Number

Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number

Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TA NPC numbers listed by unit, module, and NPC Number

Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number

Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

MB type NPC numbers listed by unit, module, and NPC Number

Unit Type DP (DSPU)

| Unit         | Module     | NPC       |
|--------------|------------|-----------|
| <b>01-16</b> | <b>1-8</b> | <b>01</b> |

SD type NPC numbers listed by unit, module, and NPC Number for **North American**

**modules** in Unit type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-39</b> |

SD type NPC numbers listed by unit, module, and NPC Number for **International modules** in Unit type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-31</b> |

**[t]ghi** - The 3- or 4-digit nonhierarchical NPC number (**[s]abc** through **[t]def**)

**ed-f-gh**

- Hierarchical NPC number (**uv-m-np** through **wx-k-qr**)

**ed** - Unit number  
**f** - Module number  
**gh** - NPC number

**TYPE** - Type

**mnxyz** - NPC-type identifier

*mn Explanation*

DA Dual digroup ANSI NPC

DE Dual digroup NPC

DS SLC® carrier NPC

TA DS3U ANSI NPC

TE DS3U or HDS3U Noninterface unit NPC

TH Hybrid DS3U CEPT NPC

MB Digital multipoint bridge NPC

MJ Multipoint junction unit NPC

SR Subrate multiplexer unit NPC

**SD-type xyz fields (Digital Signal Processing Platform (DSPP) Applications)**

**SD111** X.50/X.57 International subrate application

**SD311** Digital Multipoint Bridge application

**SD411** North American DDS Subrate and MJU application

**SDxyz** Possible future applications with specific values for xyz

### DE-type xyz fields

**x** - Multiframe format for the digroup

| <b>x</b>   | <i>Explanation</i>                               |
|------------|--------------------------------------------------|
| <b>0</b>   | Not assigned                                     |
| <b>1</b>   | D4                                               |
| <b>2</b>   | ESF - Voice                                      |
| <b>3</b>   | ESF - Data                                       |
| <b>4</b>   | DDST (T1DM - R bit connection via channel 24)    |
| <b>5-7</b> | Not assigned                                     |
| <b>8*</b>  | Ericsson Cellular format                         |
| <b>9</b>   | No framing format, transparent (TRSP), clear-DS1 |

\* Ericsson Cellular format is not compatible with y=4, y=5, and y=6, DMI signalling.

**y** - Line and signaling format

| <b>y</b>   | <i>Explanation</i>                                        |
|------------|-----------------------------------------------------------|
| <b>0</b>   | ZCS - Zero code suppression                               |
| <b>1*</b>  | NZCS - No zero code suppression                           |
| <b>2*</b>  | B8ZS - Bipolar with 8 zero substitution                   |
| <b>3†</b>  | ZBTSI - Zero-bit time-slot interchanger                   |
| <b>4</b>   | ZCS/DMI - Zero code suppression/DMI signaling             |
| <b>5</b>   | NZCS/DMI - No zero code suppression/DMI signaling         |
| <b>6</b>   | B8ZS/DMI - Bipolar with 8 zero substitution/DMI signaling |
| <b>7-9</b> | Not assigned                                              |

\* Only options 1 and 2 are applicable to DE-type clear-DS1 NPC.

† Only valid with ESF (x = 2 or 3)

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDS framing).

**z** - Channel numbering format

| <b>z</b>   | <i>Explanation</i>                     |
|------------|----------------------------------------|
| <b>0</b>   | D4 channel bank channel numbering      |
| <b>1</b>   | D2 channel bank channel numbering      |
| <b>2</b>   | D1D channel bank channel numbering     |
| <b>3-8</b> | Not assigned                           |
| <b>9</b>   | No channel numbering format, clear-DS1 |

**DS-type xyz fields**

**x** - Multiframe format

| <b>x</b>   | <i>Explanation</i>               |
|------------|----------------------------------|
| <b>0</b>   | Not assigned                     |
| <b>1</b>   | D4                               |
| <b>2</b>   | ESF - Voice                      |
| <b>3</b>   | Not assigned                     |
| <b>4</b>   | Not assigned                     |
| <b>5</b>   | Not assigned                     |
| <b>6</b>   | SLC® 96 carrier Fs               |
| <b>7</b>   | SLC 5 carrier ESF with data link |
| <b>8-9</b> | Not assigned                     |

**y** - Line and signaling format

| <b>y</b>   | <i>Explanation</i>                      |
|------------|-----------------------------------------|
| <b>0</b>   | Zero code suppression (ZCS)             |
| <b>1</b>   | No zero code suppression (NZCS)         |
| <b>2</b>   | Bipolar with 8 zero substitution (B8ZS) |
| <b>3-9</b> | Not assigned                            |

**z** - Counting sequence format

| <b>z</b>   | <i>Explanation</i>                            |
|------------|-----------------------------------------------|
| <b>0</b>   | SLC 96 carrier Mode III D4 counting sequence  |
| <b>1</b>   | SLC 96 carrier Mode III D1D counting sequence |
| <b>2</b>   | SLC 96 carrier Mode I D1D counting sequence   |
| <b>3</b>   | SLC Series 5 carrier D4 counting sequence     |
| <b>4-9</b> | Not assigned                                  |

**TE-type xyz fields**

**x** - Multiframe format

| <b>x</b>   | <i>Explanation</i>                               |
|------------|--------------------------------------------------|
| <b>0</b>   | Not assigned                                     |
| <b>1</b>   | D4                                               |
| <b>2</b>   | ESF - Voice                                      |
| <b>3</b>   | ESF - Data                                       |
| <b>4</b>   | DDST (T1DM - R bit connection via channel 24)    |
| <b>5-7</b> | Not assigned                                     |
| <b>8*</b>  | Ericsson Cellular format                         |
| <b>9</b>   | No framing format, transparent (TRSP), clear-DS1 |

\* Ericsson Cellular format is not compatible with y=4 and y=5, DMI signalling.

**y** - Line and signaling format

| <b>y</b>   | <i>Explanation</i>                                |
|------------|---------------------------------------------------|
| <b>0</b>   | ZCS - Zero code suppression                       |
| <b>1*</b>  | NZCS - No zero code suppression                   |
| <b>2</b>   | Not assigned                                      |
| <b>3</b>   | Not assigned                                      |
| <b>4</b>   | ZCS/DMI - Zero code suppression/DMI signaling     |
| <b>5</b>   | NZCS/DMI - No zero code suppression/DMI signaling |
| <b>6-9</b> | Not assigned                                      |

\* Only option 1 is applicable to TE-type clear-DS1 NPCs.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDS framing).

**z** - Channel numbering format

| <b>z</b>   | <i>Explanation</i>                     |
|------------|----------------------------------------|
| <b>0</b>   | D4 channel bank channel numbering      |
| <b>1</b>   | D2 channel bank channel numbering      |
| <b>2</b>   | D1D channel bank channel numbering     |
| <b>3-8</b> | Not assigned                           |
| <b>9</b>   | No channel numbering format, clear-DS1 |

**TA-type xyz fields****x** - Multiframe format for the digroup

| <b>x</b>   | <i>Explanation</i>                            |
|------------|-----------------------------------------------|
| <b>0</b>   | Not assigned                                  |
| <b>1</b>   | D4                                            |
| <b>2</b>   | ESF - Voice                                   |
| <b>3</b>   | ESF - Data                                    |
| <b>4</b>   | DDST (T1DM - R bit connection via channel 24) |
| <b>5-7</b> | Not assigned                                  |
| <b>8</b>   | Ericsson Cellular format                      |
| <b>9</b>   | Not assigned                                  |

**y** - Line and signaling format

| <b>y</b>   | <i>Explanation</i>                                |
|------------|---------------------------------------------------|
| <b>0</b>   | ZCS - Zero code suppression                       |
| <b>1*</b>  | NZCS - No zero code suppression                   |
| <b>2</b>   | Not assigned                                      |
| <b>3</b>   | Not assigned                                      |
| <b>4</b>   | ZCS/DMI - Zero code suppression/DMI signaling     |
| <b>5</b>   | NZCS/DMI - No zero code suppression/DMI signaling |
| <b>6-9</b> | Not assigned                                      |

\* Only option 1 is applicable to TA-type clear-DS1 NPCs.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDST framing).

**z** - Channel numbering format

| <b>z</b>   | <i>Explanation</i>                              |
|------------|-------------------------------------------------|
| <b>0</b>   | D4 channel bank channel numbering               |
| <b>1</b>   | D2 channel bank channel numbering               |
| <b>2</b>   | D1D channel bank channel numbering              |
| <b>3-8</b> | Not assigned                                    |
| <b>9</b>   | Unchannelized Framed Clear DS1 Cross-connection |

TA type NPCs provide Clear DS1 performance monitoring capability. This feature is enabled by provisioning a TA NPC with both a valid framing format (D4,ESF,T1DM) using the **x** field and at the same time, specifying an unchannelized Clear DS1 cross-connection using the **z** field.

The DACS II Release 4.0 unframed Clear DS1 cross-connection which provides no path performance monitoring is not supported by the TA NPC type. If an unframed Clear DS1 cross-connection is desired on an NPC in a DACS II DS3U, the NPC must be provisioned



as NPC type TE919.

#### TH-Type xyz field

The provisioning values of *x*, *y*, and *z* for the TH type are shown in the following tables (a 'Y' in a column of the Table indicates that the feature at the top of the column is enabled by the corresponding (*x*, *y* or *z*) provisioning value):

**Table 18-21. Provisioning values for *x***

| x<br>value | CRC-4<br>Mode | Automatic<br>CRC-4 |
|------------|---------------|--------------------|
| 0          | Y             |                    |
| 8          |               | Y                  |
| B          |               |                    |

#### Table Notes:

1. The "Automatic CRC-4" is also known as CRC-4 Interworking.
2. If the CRC-4 mode is enabled (*x* value 0) the NPC will compute checksums over the transmitted data and transmit the checksum as part of the CRC-4 multiframe pattern in TS0. The NPC will also monitor the incoming CRC-4 multiframe and verify the CRC-4 checksum. If the CRC-4 multiframe cannot be found using the CRC-4 reframe algorithm, then the NPC will declare an alarm.  
  
If the automatic CRC-4 option is selected (*x* value 8), the NPC will perform all the functions of the CRC-4 mode. However, if the CRC-4 multiframe is lost, the NPC will not declare an alarm or apply consequent actions.
3. *x* value B does not enable any of the features shown in the Table; this is a valid option.
4. Only *x* values 0, 8, and B are valid *x* values, all other *x* values will be denied.

**Table 18-22. Provisioning values for *y***

| <i>y</i><br>value | CAS<br>Mode | NSA<br>Mode | Telephone<br>Numbering | Timeslot<br>Numbering | Convert<br>CTS 16 | AIS in<br>CTS 16 | Framed<br>Clear | Unframed<br>Clear |
|-------------------|-------------|-------------|------------------------|-----------------------|-------------------|------------------|-----------------|-------------------|
| 0                 | Y           |             | Y                      |                       | Y                 | Y                |                 |                   |
| 2                 | Y           |             | Y                      |                       | Y                 |                  |                 |                   |
| 4                 | Y           |             | Y                      |                       |                   | Y                |                 |                   |
| 6                 | Y           |             | Y                      |                       |                   |                  |                 |                   |
| 8                 |             | Y           | Y                      |                       |                   |                  |                 |                   |
| 9                 |             | Y           |                        | Y                     |                   |                  |                 |                   |
| C                 |             |             |                        |                       |                   |                  | Y               |                   |
| D                 |             |             |                        |                       |                   |                  |                 | Y                 |

**Table Notes:**

1. *y* values 1, 3, 5, 7, A-B and E-F are unassigned (that is, invalid).
2. For *y* values 0, 2, 4 and 6 Channel Associated Signaling (CAS) is enabled. In this mode the Telephone Channel Numbering system is always used.

If the "Convert TS16" option is selected (*y* values 0 and 2), the *abcd* bits of TS16 will be converted to '1111' if they are received as '0000'. This is to prevent false framing in the TS16 multiframe. If this option is not selected (*y* values 4 and 6), a value of '0000' in the *abcd* bits will be transmitted transparently.

If the "AIS in TS16" option is selected (*y* value 0 and 4), AIS will always be applied to received TS16 signaling channels on detection of RAI (Remote Alarm Indication, Bit 3 of TS0 NFW), RAIS (Remote AIS Indication, Bit 4 of TS0 NFW, if provisioned) or R16 (Remote Alarm Indication received in TS16). If this option is not selected (*y* values 2 and 6), AIS will not be applied on detection of RAI, RAIS, or R16.

3. For *y* values 8 and 9 the NPC will be Non Signaling Associated (NSA). In this mode, Telephone Channel Numbering (*y*=8) or Timeslot Channel Numbering (*y*=9) may be selected.
4. The NPC can be set up as a framed clear 2 Mbit/s interface (*y*=C) or as an unframed clear 2 Mbit/s interface (*y*=D). When provisioned as a clear 2 Mbit/s interface, an NPC does not modify the cross-connected data in any way. This means that the following functions are not performed in the clear 2 Mbit/s mode:
  - Outgoing CRC-4 checksum generation (applies to framed clear 2 Mbit/s interfaces with CRC-4 option enabled).
  - Remote alarm indications (line format errors are reported locally, but no alarm indicators are sent in TS0 to the remote end).

**Table 18-23. Provisioning values for z**

| z<br>value | C.A. Timing |    | RAI Set Time |       |       | NFW Bit 4 Use |      | RAIS Set Time |       | MBER<br>Enabled |
|------------|-------------|----|--------------|-------|-------|---------------|------|---------------|-------|-----------------|
|            | HW          | FW | 2ms          | 166ms | 500ms | RAIS          | RBER | 166ms         | 500ms |                 |
| 0          | Y           |    | Y            |       |       |               |      |               |       |                 |
| 1          |             | Y  | Y            |       |       |               |      |               |       |                 |
| 2          | Y           |    |              | Y     |       |               |      |               |       |                 |
| 3          |             | Y  |              |       | Y     |               |      |               |       |                 |
| 4          | Y           |    | Y            |       |       | Y             |      | Y             |       |                 |
| 5          |             | Y  | Y            |       |       | Y             |      |               | Y     |                 |
| 6          | Y           |    | Y            |       |       |               | Y    |               |       | Y               |
| 7          |             | Y  | Y            |       |       |               | Y    |               |       | Y               |
| A          | Y           |    | Y            |       |       |               |      |               |       | Y               |
| B          |             | Y  | Y            |       |       |               |      |               |       | Y               |

**Table Notes:**

1. z values 8, 9, C, D, E and F are unassigned (that is, invalid).
2. For z values 1, 3, 5, 7 and B the consequent action timing is under firmware (FW) control. For z values 0, 2, 4, 6 and A the consequent action timing is under hardware (HW) control.

The G.732 consequent action of inserting the AIS in data channels is applied within 2 ms whether the timing is under HW control or FW control, but when under FW control, the AIS in data channels is overridden by the Insertion Word sourced from the Alternate Message Store (AMS) after detection of the local alarm:

in **500 ms**  
if z = 1, 3 or 5  
in **2496 ms**  
if z = 7 or B

The Insertion Word pattern can be specified in the cross-connect command; on 2Mbit/s NPCs in a *gateway* **cross-connection** the Insertion Word always defaults to AIS.

The selection of HW or FW control is also used to provision the consequent actions on signaling bits. On detection of loss of frame (LOF) or multiframe alignment (LMA, Loss of Multiframe Alarm) error, the hardware immediately applies a signaling freeze by using the last good frame's signaling information. The signaling freeze remains in effect until two multiframes without errors are received. When HW control is used, the AIS in signaling bits is applied within 2 ms, overriding the signaling freeze. When FW control is used, the trunk conditioning pattern from the AMS overrides the signaling freeze once the 2Mbit/s NPC goes into the alarm state.

3. The Consequent Action timing also selects the time after which the **local** alarms are declared and cleared:\*
- HW Control:   **Both** remote and local alarms are declared and cleared in 166 ms.
- FW Control:   Only remote alarms are declared and cleared in 166 ms. The **local** alarms are declared and cleared in 500 ms, **except when z = 7 or B**.
4. On the transmitting NPC, bit 3 in the NFW, the remote alarm indication (RAI), will be processed as specified in ITU-T Recommendation G.704 Section 2.3.2 (**that is, within 2 ms after detecting the failure**) when z = 0, 1, 4, 5, 6, 7, A or B. **However**, for z value 2 the set time is 166 ms and for z value 3 the set time is 500 ms. NFW bit 3 is always set to 0 for non-alarm condition and is set to 1 for alarm conditions.
5. On the transmitting NPC, if bit 4 of the NFW is used as RAIS (Remote AIS) indicator, NFW bit 4 will be set in 166 ms (for z = 4) or 500 ms (for z = 5) after AIS is detected in the received signal. The default idle state for Bit 4 is a '1'. The idle state can be changed to a '0' with the ED-PRMTR-EQPT::NPC:TS0 command. The bit is put into the active state by inverting the value of the idle state. Similarly, if NFW bit 4 is in the active state in the received signal, consequent actions are taken 166 ms after detecting this condition.
6. z values 6-7 and A-B enable the Minor Bit Error Rate and Signaling Freeze Delay Time Features.

**Common Options (z = 6-7 or A-B)**

- [i] Enable BER calculations, and when in the BER state:

DACS takes the alarm state consequent actions: sending a message, and activating appropriate alarm relays and summary LEDs.

When out of the BER state, DACS II retires the alarm state consequent actions: sends a retirement message, and deactivates appropriate alarm relays and summary LEDs.

- [ii] RAI set in 2 ms
- [iii] Signaling Freeze Delay Timing, Consequent Action Clear Timing:
  - z=6 or A**    hardware timing
  - z=7 or B**    firmware timing (SFDT=2496 ms, CACT=624 ms)
- [iv] BER alarm level = DMA

**Specific Options for z= 6 or 7**

- [v] RBER alarm level = MI

---

\* Local alarms are those generated for the events: PWR, PBF, BER, AIS, LMA, and A16. Remote alarms are those generated for the events: RAI, RAIS, RBER, and R16.

[vi] NFW bit 4=RBER:

- DACS II sends a remote indicator in bit 4 (RBER) of the time slot 0 Non Frame Word (NFW) upstream to the far end 166 ms after detecting the Minor Bit Error Rate (BER) condition.

DACS II sets the RBER bit to its idle state, on clearing of the BER condition.

- DACS II detects the remote setting of the received bit 4 as an RBER condition and generates an appropriate message. Consequent actions are taken 166 ms after detecting this condition.

DACS II generates an appropriate retirement message when the received bit 4 returns to the idle state.

**Specific Options for z= A or B**

[vii] RBER unalarmed

[viii] NFW bit 4=disabled

NFW bit 4 is NOT used as RBER, although the local Minor Bit Error Rate (BER) condition is detected and cleared with the alarm state consequent actions.

Additionally:

- For telephone channel numbering, channels 16 to 30 occupy time slots 17 to 31.
- For time slot channel numbering, channels 16 to 30 occupy time slots 16 to 30.

The following tables provide a summary of invalid combinations of  $xyz$  for the TH type NPC.

**Table 18-24. Combinations of  $x$  and  $y$  Values**

| Invalid<br>$xyz$<br>Combinations | Explanation                                                                                                                                                                                                                              |
|----------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 8Cz                              | Framed clear 2 Mbit/s ( $y$ value C) is valid for all valid $x$ options except the one invoking automatic CRC-4 interworking. The interworking algorithm requires setting of outgoing E-bits, which is not permitted for a clear signal. |
| 0Dz<br>8Dz                       | Unframed clear 2 Mbit/s ( $y$ value D) is only valid for $x$ value B. This is the only $x$ option which does not require decoding of TSO content.                                                                                        |

**Table 18-25. Combinations of y and z Values**

| Invalid<br>xyz<br>Combinations                                     | Explanation                                                                                                                                                                                       |
|--------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| xC1<br>xC3<br>xC5<br>xC7<br>xCB<br>xD1<br>xD3<br>xD5<br>xD7<br>xDB | Clear 2 Mbit/s (y value C or D) cannot be used with Firmware controlled Consequent Action (z values 1, 3, 5, 7 or B).                                                                             |
| xD4<br>xD6                                                         | Unframed clear 2 Mbit/s (y value D) cannot be used with z value 4 (NFW Bit 4 used for RAIS) or with z value 6 (NFW Bit 4 used for RBER) because unframed clear signals cannot obtain TS0 framing. |

**Table Notes:**

1. If framed clear 2 Mbit/s (y value C) is selected with z value 4 (NFW Bit 4 used for RAIS) only the receive side of this function will be enabled. Outgoing RAIS indicators cannot be transmitted during clear signal operation.
2. If framed clear 2Mbit/s (y value C) is selected with z= value 6 (NFW Bit 4 used for RBER) only the receive side of this function will be enabled. Outgoing RBER indicators cannot be transmitted during clear signal operation.

**There are no combinations between valid x and z values that are invalid.**

**MB-type xyz fields**

**x** - Fixed at 1  
**y** - Fixed at 0  
**z** - Fixed at 0

**SR- and MJ-type xyz fields**

**x** - Fixed at 1  
**y** - Fixed at 0  
**z** - Fixed at 0

**RESET** - Indicates that one or more autonomous resets have occurred.

**IW** - Insertion word

**pq** - Insertion word value (Hexadecimal)

Also referred to as the Disconnect Code (DCC) or idle code. This value is inserted in the transmit direction on unassigned channels. DCC is not applicable to clear-DS1 NPCs, and is not printed. Some common disconnect codes are:

| <b>pq</b> | <i>Explanation</i>                                                                                   |
|-----------|------------------------------------------------------------------------------------------------------|
| <b>7F</b> | Unassigned Channel code (UAC), the default value                                                     |
| <b>18</b> | Unassigned Multiplex Code (UMC), should only be used with type DE4yz, for a T1DM formatted facility. |
| <b>FF</b> | Per channel all ones code, needed for not connected channels in SLC® carrier and CPI applications.   |

**OOS** - Out-of-Service

**a** - Out of Service flag, applies to FTU NPCs and DSP NPCs on Side 0

**a** - Out of Service flag, applies to DSP NPCs on Side 1

| <i>a, a</i> | <i>Explanation</i> |
|-------------|--------------------|
| <b>1</b>    | Out-of-service     |
| <b>0</b>    | Not Out-of-service |

**FAIL** - Fail

**b** - Failed flag, applies to FTU NPCs and DSP NPCs on Side 0

**b** - Failed flag, applies to DSP NPCs on Side 1

| <i>b, b</i> | <i>Explanation</i> |
|-------------|--------------------|
| <b>1</b>    | Failed             |
| <b>0</b>    | Not failed         |

**PEST** - Pest

- c** - Pested flag, applies to FTU NPCs and DSP NPCs on Side 0
- c** - Pested flag, applies to DSP NPCs on Side 1

*c,c Explanation*

- 1** Pested
- 0** Not pestied

**CGA** - Carrier group alarm

- d** - Carrier Group Alarm flag

*d Explanation*

- 0** No CGA
- A** Alarm Indication Signal (AIS) CGA (non-alarmed)
- B** Both Yellow and Red CGA (SLC Series 5 NPCs only)
- L** LMA - Local Multiframe Alarm
- M** RMA - Remote Multiframe Alarm
- R** Red CGA
- Y** Yellow CGA

**Note:** The facility monitoring parameters accumulated by the NPC are described below. If the queried NPC cannot be accessed for some reason, for example because the Facility Terminating Module is not equipped or the FTMI or Unit Controller is out of service, then the NPC's parameter count fields are printed as a string of dashes to indicate that the counts are not available. The parameter thresholds and options are still correctly output in this case.

In addition, some parameters are not applicable to all NPCs. Certain parameters may or may not be collected based on NPC type, whether the NPC is equipped in a Facility Terminating Unit (DE type NPC) or a DS3U or a HDS3U (TE type NPC) and whether the NPC carries a Clear or Channelized facility. In the cases where specific parameters do not apply to the queried NPC, the respective parameter count fields, threshold values and threshold options are all displayed as a string of dashes.



**00F** - Out-of-Frame

**www** - Out-of-Frame count

**SLIP** - Slip

**fff** - Slip count

**mmm** - Slip major alarm threshold (0 through 255)

The value zero indicates that Slip major threshold crossing alarms are disabled.

**e** - Slip major alarm option selection (0 through 3)

**nnn** - Slip minor alarm threshold (0 through 255)

A value of 000 indicates that the Slip minor threshold crossing alarms are disabled. The Slip minor alarm threshold can not be set to zero unless the Slip major alarm threshold is first set to zero. When the slip minor and major thresholds are not disabled, the major threshold must be greater than the minor threshold.

**f** - Slip minor alarm option selection (0 through 3)

**BER** - Bit error rate

**st** - BER alarm status

**st** *Explanation*

**CL** BER alarm cleared

**ER** Error Rate

**MJ** Major Bit Error Rate

**MN** Minor Bit Error Rate

**p** - BER major alarm threshold, (1E-p, p can range from 3 through 6\*)

**q** - BER minor alarm threshold, (1E-q, q can range from 3 through 6\*)

**Note:** \* p can range to 7 on T1DM and Fe framing  
q ranges from 4 for TG80B or TG186 circuit pack provisioned as clear-DS1

**g** - BER major alarm option selection (0 through 3)

**h** - BER minor alarm option selection (0 through 3)

**Note:** Major thresholds may not be equal to minor thresholds.

**ERS** - Errored Seconds

**cccc** - ERS count

**tttt** - ERS threshold

**i** - ERS option selection (0 through 3)

**SERS** - Severely Errored Seconds

**bbbb** - SERS count

**sss** - SERS threshold (1 through 255)

**j** - SERS option selection (0 through 3)

**COFA** - Change of frame alignment

**yyyy** - COFA count

**ttt** - COFA major alarm threshold (1 through 511)

**k** - COFA major alarm option selection (0 through 3)

**uuu** - COFA minor alarm threshold (1 through 255)

**l** - COFA minor alarm option selection (0 through 3)

**Note:** Major thresholds may not be equal to minor thresholds.

**BPV** - Bipolar violation

**kkkk** - BPV count

**Note:** This field will be filled with ----- for a TE type NPC.

**SANE** - Shelf alarm near end

**uuuuu** - SANE count

**xxxxx** - SANE threshold (1 through 65535)

**p** - SANE alarm option selection (0 through 3)

**SAFE** - Shelf alarm far end

**Note:** The SAFE parameter is not applicable for the Digroup P (DGP) of SLC 96 RTs. Therefore, dashes ("-") are used in the SAFE count (vvvvv), threshold (zzzzz), and option (q) fields for NPCs provisioned as SLC 96 DGPs.

**vvvvv** - SAFE count

**zzzzz** - SAFE threshold (1 through 65535)

**q** - SAFE alarm option selection (0 through 3)

**ab** - Spare international bits  $S_i$

If the NPC is not provisioned for the CRC multiframe format, bits **a** and **b** shall represent the  $S_i$  bits in the Frame Word (FW) and the Non Frame Word (NFW), respectively.

If the NPC is provisioned for the CRC multiframe format, **a** and **b** shall represent the  $S_i$  bits in frames 13 and 15 of the CRC multiframe in the NFW, respectively.

**c** - Remote Alarm Indication

**de** - Two spare national bits  $S_4$  through  $S_5$  in the NFW.

**f** - RPSFI (Remote Power Supply Failure Indicator) bit in the NFW if provisioned for RPSFI otherwise spare national bit.

**gh** - Two spare national bits  $S_7$  through  $S_8$  in the NFW

Valid values for a through h are described below:

*Bit*

*value Explanation*

**0** Transmitted bit set to binary "0"

**1** Transmitted bit set to binary "1"

**P** Pass-through: the received bit will be cross-connected unchanged.

**ab** - Spare international bits  $S_i$

If the NPC is not provisioned for the CRC multiframe format, bits **a** and **b** shall represent the  $S_i$  bits in the Frame Word (FW) and the Non Frame Word (NFW), respectively.

If the NPC is provisioned for the CRC multiframe format, **a** and **b** shall represent the  $S_i$  bits in frames 13 and 15 of the CRC multiframe in the NFW, respectively.

**c** - Remote Alarm Indication

**de** - Two spare national bits  $S_4$  through  $S_5$  in the NFW.

**f** - RPSFI (Remote Power Supply Failure Indicator) bit in the NFW if provisioned for RPSFI otherwise spare national bit.

**gh** - Two spare national bits  $S_7$  through  $S_8$  in the NFW

Valid values for bits **a** through **h** are described below:

*Bit*

*value Explanation*

**0** Do not monitor and therefore do not send a message if this bit changes state

**1** Monitor and therefore send a message if this bit changes state

0 NPC is not in TSOM buffer overflow condition

1 NPC is in TSOM buffer overflow condition

**mmmm** - Error condition code

**mmmm** *Explanation*

**NCON** No conditions

**SAOS** Subject entity is out of service

**SAOS** UC is out of service

**SNVS** UC is in service but failed

**SAOS** FTMI is out of service

**SNVS** FTMI is in service but failed

**IDNV** Invalid CEPT NPC

**SR0F** NPC Failed or Out of Service

**SR0F** MXR is failed

**SR0F** MIU is failed

**SAOS** FMT is out of service

**SAOS** MXR is out of service

**SAOS** MIU is out of service

## **RTRV,STATE,EQPT,NPC**

### **UTILITY QUERY NPC STATE**

#### **Explanation Of Command**

This command requests the provisioning and status information of a single Network Processing Circuit (NPC) or range of NPCs. The output format shown in this message applies to DA and TA type NPCs in one or more Facility Terminating Unit(s) (FTU) or DS3 Units (DS3U), it also applies to TH type NPCs in a Hybrid DS3U.

If an NPC range is specified in the input command, the following floating window rules apply:

- Unequipped NPCs within the requested range will be skipped.
- For gateway frames, if a CEPT gap is within the requested range, the NPCs in the gap will be skipped.
- For gateway frames, if an endpoint of the requested range is in a CEPT gap, then the NPCs in the portion of the range which is in the gap will be denied.

**NOTE:** Similar information for other NPC types are given by message 56311.

#### **Command**

#### **Nonhierarchical**

[I.56314]

**RTRV-STATE-EQPT:[<xy>]:NPC-[s]abc[&&-[t]def]:[ww];**

## Hierarchical

[I.56314]

RTRV-STATE-EQPT:[<xy>]:NPC-uv-m-np[&&&-wx-k-qr]:[ww];

## Completion Message

### Nonhierarchical

For DA and TA type NPCs:

[O.56314]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-[s]abc[&&-[t]def]:[ww] COMPLD
/* [O.56314] */
/* OOS:FAIL:PEST:CGA:LOS:NE-STATUS:FE-STATUS */
"q:r:s:t:u:furyatlo:fumcablo"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (Daily Near-End Counts) */
"aaaaaaaa:bbbb:cccc:dddd:eeee:ffff:gggggggg:hhhh:iiii"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (Thresholds) */
"aaaaaaaa:bbbb:cccc:dddd:eeee:ffff:gggggggg:hhhh:iiii"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (Options) */
"a:b:c:d:e:f:g:h:i"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (Daily Far-End Counts) */
"jjjjjjjj:kkkk:llll:mmmm:nnnn:oooo:pppp"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (Thresholds) */
"jjjjjjjj:kkkk:llll:mmmm:nnnn:oooo:pppp"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (Options) */
"j:k:l:m:n:o:p"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (15 Minute Near-End Counts) */
"aaaaaa:bbb:ccc:ddd:eee:fff:gggggg:hhh:iii"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (Thresholds) */
"aaaaaa:bbb:ccc:ddd:eee:fff:gggggg:hhh:iii"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (Options) */
"a:b:c:d:e:f:g:h:i"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (15 Minute Far-End Counts) */
"jjjjjjj:kkk:lll:mmm:nnn:ooo:ppp"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (Thresholds) */
"jjjjjjj:kkk:lll:mmm:nnn:ooo:ppp"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (Options) */
"j:k:l:m:n:o:p"
/* COND-kk */
"TYPE-mnxyz[,IW-X-pq]"
/* NPC number */
"[t]ghi"
;
```

For TH type NPCs:

[O.56314]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-[s]abc[&&-[t]def]:[ww] COMPLD
/* [O.56314] */
/* OOS:FAIL:PEST:CRCST:FEPM:SYNSRC:CAS:LPBK:THMOD:AISPROV:ERB */
"q:r:s:u:v:w:x:df:z:ttt:ccc"
/* PBA:LOS,LOF,AIS,EER,RAI,LMA,LCMA,BER,A16,RAIS,RBER,RMA,SFI,PFW00F,FLCMA */
"p:y,y,y,y,y,y,y,y,y,y,y,y,y,y,y"
/* PBA:RPSFI */
"p:y"
/* CRC:FRER:OFS:ES:SES:CSS:CV (Daily Counts) */
"aaaaaaaa:bbbbbbbbb:cccc:dddd:eeee:ffff:ggggggggg"
/* CRC:FRER:OFS:ES:SES:CSS:CV (Daily Thresholds) */
"aaaaaaaa:bbbbbbbbb:cccc:dddd:eeee:ffff:ggggggggg"
/* CRC:FRER:OFS:ES:SES:CSS:CV (Options) */
"a:b:c:d:e:f:g"
/* UAS:UATC:MER:FEBE:FES:FSES:FUAS (Daily Counts) */
"hhhhh:iii:jjjj:kkkkkkkk:llll:mmmm:nnnn"
/* UAS:UATC:MER:FEBE:FES:FSES:FUAS (Daily Thresholds) */
"hhhhh:iii:jjjj:kkkkkkkk:llll:mmmm:nnnn"
/* UAS:UATC:MER:FEBE:FES:FSES:FUAS (Options) */
"h:i:j:k:l:m:n"
/* CRC:FRER:OFS:ES:SES:CSS:CV (15Min Counts) */
"aaaaaa:bbbbbbb:ccc:ddd:eee:fff:ggggggg"
/* CRC:FRER:OFS:ES:SES:CSS:CV (15Min Thresholds) */
"aaaaaa:bbbbbbb:ccc:ddd:eee:fff:ggggggg"
/* CRC:FRER:OFS:ES:SES:CSS:CV (Options) */
"a:b:c:d:e:f:g"
/* UAS:UATC:MER:FEBE:FES:FSES:FUAS (15Min Counts) */
"hhh:ii:jjj:kkkkkk:lll:mmm:nnn"
/* UAS:UATC:MER:FEBE:FES:FSES:FUAS (15Min Thresholds) */
"hhh:ii:jjj:kkkkkk:lll:mmm:nnn"
/* UAS:UATC:MER:FEBE:FES:FSES:FUAS (Options) */
"h:i:j:k:l:m:n"
/* TS0:TS0M:TS0M Buffer overflow state */
"abcdefgh:abcdefgh:v"
/* COND-kk */
"TYPE-mnxyz[,IW-X-pqr]"
/* NPC number */
"[t]ghi"
;
```

Note that parameters CV, FEBE, FES, FSES and FUAS are not applicable for the TH type NPCs.

## Hierarchical

For DA and TA type NPCs:

[O.56314]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-uv-m-np[&&-wx-k-qr]:[ww] COMPLD
/* [O.56314] */
/* OOS:FAIL:PEST:CGA:LOS:NE-STATUS:FE-STATUS */
"q:r:s:t:u:furyatlo:fumcablo"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (Daily Near-End Counts) */
"aaaaaaaa:bbbb:cccc:dddd:eeee:ffff:gggggggg:hhhh:iiii"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (Thresholds) */
"aaaaaaaa:bbbb:cccc:dddd:eeee:ffff:gggggggg:hhhh:iiii"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (Options) */
"a:b:c:d:e:f:g:h:i"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (Daily Far-End Counts) */
"jjjjjjjj:kkkk:llll:mmmm:nnnn:oooo:pppp"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (Thresholds) */
"jjjjjjjj:kkkk:llll:mmmm:nnnn:oooo:pppp"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (Options) */
"j:k:l:m:n:o:p"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (15 Minute Near-End Counts) */
"aaaaaaaa:bbb:ccc:ddd:eee:fff:ggggggg:hhh:iii"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (Thresholds) */
"aaaaaaaa:bbb:ccc:ddd:eee:fff:ggggggg:hhh:iii"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:CVL:ESL:SESL (Options) */
"a:b:c:d:e:f:g:h:i"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (15 Minute Far-End Counts) */
"jjjjjjjj:kkk:lll:mmm:nnn:ooo:ppp"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (Thresholds) */
"jjjjjjjj:kkk:lll:mmm:nnn:ooo:ppp"
/* CVP:ESP:SESP:SEFS:CSSP:UASP:ESL (Options) */
"j:k:l:m:n:o:p"
/* COND-kk */
"TYPE-mnxyz[,IW-X-pq]"
/* NPC number */
"ed-h-fg"
;
```



For TH type NPCs:

[O.56314]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-uv-m-np[&&&-wx-k-qr]:[ww] COMPLD
/* [O.56314] */
/* OOS:FAIL:PEST:CRCST:FPEM:SYNSRC:CAS:LPBK:THMOD:AISPROV:ERB */
"q:r:s:u:v:w:x:df:z:ttt:ccc"
/* PBA:LOS,LOF,AIS,EER,RAI,LMA,LCMA,BER,A16,RAIS,RBER,RMA,SFI,PFW00F,FLCMA */
"p:y,y,y,y,y,y,y,y,y,y,y,y,y,y,y"
/* PBA:RPSFI */
"p:y"
/* CRC:FRER:OFS:ES:SES:CSS:CV (Daily Counts) */
"aaaaaaaa:bbbbbbbbb:cccc:dddd:eeee:ffff:ggggggggg"
/* CRC:FRER:OFS:ES:SES:CSS:CV (Daily Thresholds) */
"aaaaaaaa:bbbbbbbbb:cccc:dddd:eeee:ffff:ggggggggg"
/* CRC:FRER:OFS:ES:SES:CSS:CV (Options) */
"a:b:c:d:e:f:g"
/* UAS:UATC:MER:FEBE:FES:FSES:FUAS (Daily Counts) */
"hhhhh:iiii:jjjj:kkkkkkk:llll:mmmm:nnnn"
/* UAS:UATC:MER:FEBE:FES:FSES:FUAS (Daily Thresholds) */
"hhhhh:iiii:jjjj:kkkkkkk:llll:mmmm:nnnn"
/* UAS:UATC:MER:FEBE:FES:FSES:FUAS (Options) */
"h:i:j:k:l:m:n"
/* CRC:FRER:OFS:ES:SES:CSS:CV (15Min Counts) */
"aaaaaa:bbbbbbb:ccc:ddd:eee:fff:ggggggg"
/* CRC:FRER:OFS:ES:SES:CSS:CV (15Min Thresholds) */
"aaaaaa:bbbbbbb:ccc:ddd:eee:fff:ggggggg"
/* CRC:FRER:OFS:ES:SES:CSS:CV (Options) */
"a:b:c:d:e:f:g"
/* UAS:UATC:MER:FEBE:FES:FSES:FUAS (15Min Counts) */
"hhh:ii:jjj:kkkkkk:lll:mmm:nnn"
/* UAS:UATC:MER:FEBE:FES:FSES:FUAS (15Min Thresholds) */
"hhh:ii:jjj:kkkkkk:lll:mmm:nnn"
/* UAS:UATC:MER:FEBE:FES:FSES:FUAS (Options) */
"h:i:j:k:l:m:n"
/* TS0:TS0M:TS0M Buffer overflow state */
"abcdefgh:abcdefgh:v"
/* COND-kk */
"TYPE-mnxyz[,IW-X-pqr]"
/* NPC number */
"ed-h-fg"
;
```

Note that parameters CV, FEBE, FES, FSES and FUAS are not applicable for the TH type NPCs.

## Denial Message

---

### Nonhierarchical

---

[O.56314.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-[s]abc[&&-[t]def]:[ww] DENY
/* [O.56314.01] */
mmmm
/* <explanation of error condition code> */
/* NPC number */
"[t]ghi"
;
```

### Hierarchical

---

[O.56314.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-uv-m-np[&&&-wx-k-qr]:[ww] DENY
/* [O.56314.01] */
mmmm
/* <explanation of error condition code> */
/* NPC number */
"ed-h-fg"
;
```

### Autonomous Message

---

Not applicable.

## Explanation Of Parameters

**NPC** - Network Processing Circuit

- [s]abc** - The first 3- or 4-digit nonhierarchical NPC Number of a range
- [t]def** - The last 3- or 4-digit nonhierarchical NPC Number of a range
- [t]ghi** - A 3- or 4-digit nonhierarchical NPC number ([s]abc through [t]def)

If NPC numbers are expressed in three digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

**uv-m-np**

- The first hierarchical NPC number of a range

**wx-k-qr**

- The last hierarchical NPC number of a range

**ed-h-fg**

- A 3- or 4-digit hierarchical NPC number (uv-m-np through wx-k-qr)

**uv,wx** - Unit number

**m,k** - Module number

**np,qr** - NPC number within the module

DA type NPC numbers listed by unit, module, and NPC Number

Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TA NPC numbers listed by unit, module, and NPC Number

Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**mnxyz** - NPC type

**DAxyz** - FTU ANSI NPC

**TAxyz** - DS3U ANSI NPC

**DA-type xyz fields**

**x** - Multiframe format for the digroup

| <b>x</b>   | <i>Explanation</i>                            |
|------------|-----------------------------------------------|
| <b>0</b>   | Not assigned                                  |
| <b>1</b>   | D4                                            |
| <b>2</b>   | ESF - Voice                                   |
| <b>3</b>   | ESF - Data                                    |
| <b>4</b>   | DDST (T1DM - R bit connection via channel 24) |
| <b>5-7</b> | Not assigned                                  |
| <b>8</b>   | Ericsson Cellular format                      |
| <b>9</b>   | Not assigned                                  |

**y** - Line and signaling format

**y**      *Explanation*

- 0**      ZCS - Zero code suppression
- 1\***     NZCS - No zero code suppression
- 2\***     B8ZS - Bipolar with 8 zero substitution
- 3**      Not assigned
- 4**      ZCS/DMI - Zero code suppression/DMI signaling
- 5**      NZCS/DMI - No zero code suppression/DMI signaling
- 6**      B8ZS/DMI - Bipolar with 8 zero substitution/DMI signaling
- 7-9**   Not assigned

\* Only options 1 and 2 are applicable to DA-type clear-DS1 NPC.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDST framing).

**z** - Channel numbering format

**z**      *Explanation*

- 0**      D4 channel bank channel numbering
- 1**      D2 channel bank channel numbering
- 2**      D1D channel bank channel numbering
- 3-8**   Not assigned
- 9**      Unchannelized Framed Clear DS1 Cross-connection

DA type NPCs provide Clear DS1 performance monitoring capability. This feature is enabled by provisioning a DA NPC with both a valid framing format (D4, ESF, T1DM) using the **x** field and at the same time, specifying an unchannelized Clear DS1 cross-connection using the **z** field.

The DACS II Release 4.0 unframed Clear DS1 cross-connection which provides no path performance monitoring is not supported by the DA NPC type. If an unframed Clear DS1 cross-connection is desired on an NPC in a DACS II FTU, the NPC must be provisioned as NPC type **DE9y9**.

Zero Byte Time Slot Interchange (ZBTSI) encoding is not supported by the DA NPC type. If ZBTSI is desired on an NPC in a DACS II FTU, the NPC must be provisioned as a DE NPC type with its **y** option selecting ZBTSI (**DEx3z**).

### TA-type xyz fields

**x** - Multiframe format for the digroup

| <b>x</b>   | <i>Explanation</i>                            |
|------------|-----------------------------------------------|
| <b>0</b>   | Not assigned                                  |
| <b>1</b>   | D4                                            |
| <b>2</b>   | ESF - Voice                                   |
| <b>3</b>   | ESF - Data                                    |
| <b>4</b>   | DDST (T1DM - R bit connection via channel 24) |
| <b>5-7</b> | Not assigned                                  |
| <b>8</b>   | Ericsson Cellular format                      |
| <b>9</b>   | Not assigned                                  |

**y** - Line and signaling format

| <b>y</b>   | <i>Explanation</i>                                |
|------------|---------------------------------------------------|
| <b>0</b>   | ZCS - Zero code suppression                       |
| <b>1*</b>  | NZCS - No zero code suppression                   |
| <b>2</b>   | Not assigned                                      |
| <b>3</b>   | Not assigned                                      |
| <b>4</b>   | ZCS/DMI - Zero code suppression/DMI signaling     |
| <b>5</b>   | NZCS/DMI - No zero code suppression/DMI signaling |
| <b>6-9</b> | Not assigned                                      |

\* Only option 1 is applicable to TA-type clear-DS1 NPCs.

**Note:** DMI signaling cannot be specified in the y field if the x field is 4 (DDST framing).

**z** - Channel numbering format

| <b>z</b>   | <i>Explanation</i>                              |
|------------|-------------------------------------------------|
| <b>0</b>   | D4 channel bank channel numbering               |
| <b>1</b>   | D2 channel bank channel numbering               |
| <b>2</b>   | D1D channel bank channel numbering              |
| <b>3-8</b> | Not assigned                                    |
| <b>9</b>   | Unchannelized Framed Clear DS1 Cross-connection |

TA type NPCs provide Clear DS1 performance monitoring capability. This feature is enabled by provisioning a TA NPC with both a valid framing format (D4,ESF,T1DM) using the **x** field and at the same time, specifying an unchannelized Clear DS1 cross-connection using the **z** field.

The DACS II Release 4.0 unframed Clear DS1 cross-connection which provides no path performance monitoring is not supported by the TA NPC type. If an unframed Clear DS1 cross-connection is desired on an NPC in a DACS II DS3U, the NPC must be provisioned

as NPC type TE919.

**IW** - Insertion Word

**pq** - Hexadecimal value of the DCC (disconnect code)

This value is inserted in the transmit direction on unassigned channels. DCC is not applicable to Clear-DS1 NPCs, and is not printed. Although any 2-digit hexadecimal code may be specified, the following are commonly used codes:

| <i>pq</i> | <i>Explanation</i>                                                                                              |
|-----------|-----------------------------------------------------------------------------------------------------------------|
| 7F        | UAC (Unassigned Channel code), the default value.                                                               |
| 18        | UMC (Unassigned Multiplex Code), should only be used with types DA4yz and TA4yz, for a T1DM formatted facility. |

**OOS** - Out-of-Service

**q** - Out-of-service indicator

| <i>q</i> | <i>Explanation</i>        |
|----------|---------------------------|
| 1        | NPC is out-of-service     |
| 0        | NPC is not out-of-service |

**FAIL** - Failed

**r** - Failed indicator

| <i>r</i> | <i>Explanation</i> |
|----------|--------------------|
| 1        | NPC is failed      |
| 0        | NPC is not failed  |

**PEST** - Pested

**s** - Pested indicator

| <i>s</i> | <i>Explanation</i> |
|----------|--------------------|
| 1        | NPC is pested      |
| 0        | NPC is not pested  |

**CGA** - Carrier group alarm

**t** - Carrier group alarm indicator

| <i>t</i> | <i>Explanation</i>                |
|----------|-----------------------------------|
| A        | Alarm Indication Signal (AIS) CGA |
| L        | LMA - Local Multiframe Alarm      |
| M        | RMA - Remote Multiframe Alarm     |
| O        | No CGA                            |
| R        | Red CGA                           |
| Y        | Yellow CGA                        |



**LOS** - Loss of signal  
**u** - Loss of signal indicator

| <i>u</i> | <i>Explanation</i> |
|----------|--------------------|
| 1        | LOS alarm          |
| 0        | No LOS alarm       |
| -        | Not applicable     |

**Note:** The LOS alarm indicator is displayed as a dash for ANSI NPCs which are equipped in a DS3 Unit (TA type NPCs) because the LOS alarm does not apply to them. TA type NPCs cannot monitor DS1 line failures (LOS) because the line signal is at the DS3 rate.

#### NE-STATUS

- Near-end Circuit Status

#### **furyat lo**

- The bits in the near-end byte identify the following alarm/status conditions:

| <i>Field</i> | <i>Explanation</i>                                    |
|--------------|-------------------------------------------------------|
| f            | f = 1, if u or r or y or a or t or l or o = 1         |
| u            | u = 1, if an unavailable signal status exists         |
| r            | r = 1, if a Red-CGA exists                            |
| y            | y = 1, if a Yellow-CGA exists                         |
| a            | a = 1, if an AIS-CGA exists                           |
| t            | t = 0, (unused)                                       |
| l            | l = 1, if a payload loopback or test signal is active |
| o            | o = 0, (unused)                                       |

#### FE-STATUS

- Far-end Circuit Status

#### **fumcab lo**

- The bits in the far-end byte identify the following alarm/status conditions:

| <i>Field</i> | <i>Explanation</i>                                              |
|--------------|-----------------------------------------------------------------|
| f            | f = 1, if u or m or c or a or b or l or o = 1                   |
| u            | u = 1, if a far-end unavailable signal status exists            |
| m            | m = 1, if no ANSI PRMs or RAI has been received for 4.5 seconds |
| c            | c = 1, if loopback retention code is being received             |
| a            | a = 1, if a far-end AIS-CGA or Red-CGA exists                   |
| b            | b = 1, if loopback retention code is being transmitted          |
| l            | l = 1, if a far-end payload loopback is active                  |
| o            | o = 0, (unused)                                                 |

---

| <i>Parameter</i> | <i>Explanation</i>               |
|------------------|----------------------------------|
| CVP              | Path Coding Violations           |
| CVL              | Line Coding Violations           |
| ESP              | Path Errored Seconds             |
| ESL              | Line Errored Seconds             |
| SESP             | Path Severely Errored Seconds    |
| SESL             | Line Severely Errored Seconds    |
| SEFS             | Severely Errored Framing Seconds |
| CSSP             | Path Controlled Slip Seconds     |
| UASP             | Path Unavailable Seconds         |

**Note:** If the queried NPC cannot be accessed for some reason, for example because the Facility Terminating Module is not equipped or the FTMI or Unit Controller is out of service, then the NPC's parameter count fields are printed as a string of dashes to indicate that the counts are not available. The parameter thresholds and options will still be correctly output.

In addition, certain parameters do not apply to ANSI NPCs depending on whether the NPC is equipped in a Facility Terminating Unit (DA type NPCs) or a DS3 Unit (TA type NPCs) and whether the NPC is using ESF framing or not. In the cases where specific parameters do not apply to the queried NPC, the respective parameter count fields, threshold values and threshold options are all displayed as a string of dashes. Specifically:

For Channelized and Clear-DS1 DA type NPCs with ESF framing, all of the Near-end and Far-end parameters are valid.

For Channelized and Clear-DS1 DA type NPCs with D4 or T1DM framing, all of the Near-end parameters are valid, but the only valid Far-end parameter is Unavailable Seconds.

For Channelized and Clear-DS1 TA type NPCs with ESF framing, all of the Near-end Path parameters are valid, but the Near-End Line parameters are invalid. All of the Far-end parameters are valid.

For Channelized and Clear-DS1 TA type NPCs with D4 or T1DM framing, the Near-end Path parameters are valid, but the Near-End Line parameters are invalid. The only valid Far-end parameter is Unavailable Seconds.

**CVP (Path Coding Violations)**

aaaaaaa[aa]  
- CVP NE 15 Minute/Daily interval count  
jjjjjjj[jj]  
- CVP FE 15 Minute/Daily interval count  
aaaaaaa[aa]  
- CVP NE 15 Minute/Daily interval threshold  
jjjjjjj[jj]  
- CVP FE 15 Minute/Daily interval threshold  
a - CVP NE 15 Minute/Daily interval threshold option (0 to 3)  
j - CVP FE 15 Minute/Daily interval threshold option (0 to 3)

**ESP (Path Errored Seconds)**

bbb[bb]  
- ESP NE 15 Minute/Daily interval count  
kkk[kk]  
- ESP FE 15 Minute/Daily interval count  
bbb[bb]  
- ESP NE 15 Minute/Daily interval threshold  
kkk[kk]  
- ESP FE 15 Minute/Daily interval threshold  
b - ESP NE 15 Minute/Daily interval threshold option (0 to 3)  
k - ESP FE 15 Minute/Daily interval threshold option (0 to 3)

**SESP (Path Severely Errored Seconds)**

ccc[cc]  
- SESP NE 15 Minute/Daily interval count  
lll[ll]  
- SESP FE 15 Minute/Daily interval count  
ccc[cc]  
- SESP NE 15 Minute/Daily interval threshold  
lll[ll]  
- SESP FE 15 Minute/Daily interval threshold  
c - SESP NE 15 Minute/Daily interval threshold option (0 to 3)  
l - SESP FE 15 Minute/Daily interval threshold option (0 to 3)

**SEFS (Severely Errored Framing Seconds)**

ddd[dd]  
- SEFS NE 15 Minute/Daily interval count  
mmm[mm]  
- SEFS FE 15 Minute/Daily interval count  
ddd[dd]  
- SEFS NE 15 Minute/Daily interval threshold  
mmm[mm]  
- SEFS FE 15 Minute/Daily interval threshold  
d - SEFS NE 15 Minute/Daily interval threshold option (0 to 3)  
m - SEFS FE 15 Minute/Daily interval threshold option (0 to 3)

**CSSP (Path Controlled Slip Seconds)**

eee[ee]  
- CSSP NE 15 Minute/Daily interval count  
nnn[nn]  
- CSSP FE 15 Minute/Daily interval count  
eee[ee]  
- CSSP NE 15 Minute/Daily interval threshold  
nnn[nn]  
- CSSP FE 15 Minute/Daily interval threshold  
e - CSSP NE 15 Minute/Daily interval threshold option (0 to 3)  
n - CSSP FE 15 Minute/Daily interval threshold option (0 to 3)

**UASP (Path Unavailable Seconds)**

fff[ff]  
- UASP NE 15 Minute/Daily interval count  
ooo[oo]  
- UASP FE 15 Minute/Daily interval count  
fff[ff]  
- UASP NE 15 Minute/Daily interval threshold  
ooo[oo]  
- UASP FE 15 Minute/Daily interval threshold  
f - UASP NE 15 Minute/Daily interval threshold option (0 to 3)  
o - UASP FE 15 Minute/Daily interval threshold option (0 to 3)

**CVL (Line Coding Violations)**

ggggggg[gg]  
- CVL NE 15 Minute/Daily interval count  
ggggggg[gg]  
- CVL NE 15 Minute/Daily interval threshold  
g - CVL NE 15 Minute/Daily interval threshold option (0 to 3)

### ESL (Line Errored Seconds)

hhh[hh]  
- ESL NE 15 Minute/Daily interval count  
ppp[pp]  
- ESL FE 15 Minute/Daily interval count  
hhh[hh]  
- ESL NE 15 Minute/Daily interval threshold  
ppp[pp]  
- ESL FE 15 Minute/Daily interval threshold  
h - ESL NE 15 Minute/Daily interval threshold option (0 to 3)  
p - ESL FE 15 Minute/Daily interval threshold option (0 to 3)

### SESL (Line Severely Errored Seconds)

iii[ii]  
- SESL NE 15 Minute/Daily interval count  
iii[ii]  
- SESL NE 15 Minute/Daily interval threshold  
i - SESL NE 15 Minute/Daily interval threshold option (0 to 3)

For TH type NPCs:

**NPC** - Network Processing Circuit

If an NPC range is specified in the input command, unequipped NPCs within the requested range will be skipped.

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 | Unit<br>5 | Unit<br>6 |
|-----------|-----------|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       | NPC       | NPC       |
| 001-003   | 161-163   | 321-323   | 481-483   | 641-643   | 801-803   |
| 005-007   | 165-167   | 325-327   | 485-487   | 645-647   | 805-807   |
| 009-011   | 169-171   | 329-331   | 489-491   | 649-651   | 809-811   |
|           | .         |           |           |           |           |
|           | .         |           |           |           |           |
|           | .         |           |           |           |           |
| 157-159   | 317-319   | 477-479   | 637-639   | 797-799   | 957-959   |
| 16A-16C   | 32A-32C   | 48A-48C   | 64A-64C   | 80A-80C   | 96A-96C   |
| 16E-16G   | 32E-32G   | 48E-48G   | 64E-64G   | 80E-80G   | 96E-96G   |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- The first hierarchical NPC number of a range.

**wx-k-qr**

- The last hierarchical NPC number of a range.

**ed-h-fg**

- A 3- or 4-digit hierarchical NPC number, where  
(uv-m-np ≤ ed-h-fg ≤ wx-k-qr)

**uv,wx** - Unit number

**m,k** - Module number

**np,qr** - NPC number within the module

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**mnxyz** - NPC type

**THxyz** - HDS3U CEPT NPC type

**TH-Type xyz field**

The provisioning values of *x*, *y*, and *z* for the **TH** type are shown in the following tables (a 'Y' in a column of the Table indicates that the feature at the top of the column is enabled by the corresponding (*x*, *y* or *z*) provisioning value):

**Table 18-26. Provisioning values for  $x$** 

| $x$<br>value | CRC-4<br>Mode | Automatic<br>CRC-4 |
|--------------|---------------|--------------------|
| 0            | Y             |                    |
| 8            |               | Y                  |
| B            |               |                    |

**Table Notes:**

1. The "Automatic CRC-4" is also known as CRC-4 Interworking.
2. If the CRC-4 mode is enabled ( $x$  value 0) the NPC will compute checksums over the transmitted data and transmit the checksum as part of the CRC-4 multiframe pattern in TS0. The NPC will also monitor the incoming CRC-4 multiframe and verify the CRC-4 checksum. If the CRC-4 multiframe cannot be found using the CRC-4 reframe algorithm, then the NPC will declare an alarm.

If the automatic CRC-4 option is selected ( $x$  value 8), the NPC will perform all the functions of the CRC-4 mode. However, if the CRC-4 multiframe is lost, the NPC will not declare an alarm or apply consequent actions.

3.  $x$  value B does not enable any of the features shown in the Table; this is a valid option.
4. Only  $x$  values 0, 8, and B are valid  $x$  values, all other  $x$  values will be denied.

**Table 18-27. Provisioning values for  $y$** 

| $y$<br>value | CAS<br>Mode | NSA<br>Mode | Telephone<br>Numbering | Timeslot<br>Numbering | Convert<br>CTS 16 | AIS in<br>CTS 16 | Framed<br>Clear | Unframed<br>Clear |
|--------------|-------------|-------------|------------------------|-----------------------|-------------------|------------------|-----------------|-------------------|
| 0            | Y           |             | Y                      |                       | Y                 | Y                |                 |                   |
| 2            | Y           |             | Y                      |                       | Y                 |                  |                 |                   |
| 4            | Y           |             | Y                      |                       |                   | Y                |                 |                   |
| 6            | Y           |             | Y                      |                       |                   |                  |                 |                   |
| 8            |             | Y           | Y                      |                       |                   |                  |                 |                   |
| 9            |             | Y           |                        | Y                     |                   |                  |                 |                   |
| C            |             |             |                        |                       |                   |                  | Y               |                   |
| D            |             |             |                        |                       |                   |                  |                 | Y                 |



**Table Notes:**

1.  $y$  values 1, 3, 5, 7, A-B and E-F are unassigned (that is, invalid).
2. For  $y$  values 0, 2, 4 and 6 Channel Associated Signaling (CAS) is enabled. In this mode the Telephone Channel Numbering system is always used.

If the "Convert TS16" option is selected ( $y$  values 0 and 2), the *abcd* bits of TS16 will be converted to '1111' if they are received as '0000'. This is to prevent false framing in the TS16 multiframe. If this option is not selected ( $y$  values 4 and 6), a value of '0000' in the *abcd* bits will be transmitted transparently.

If the "AIS in TS16" option is selected ( $y$  value 0 and 4), AIS will always be applied to received TS16 signaling channels on detection of RAI (Remote Alarm Indication, Bit 3 of TS0 NFW), RAIS (Remote AIS Indication, Bit 4 of TS0 NFW, if provisioned) or R16 (Remote Alarm Indication received in TS16). If this option is not selected ( $y$  values 2 and 6), AIS will not be applied on detection of RAI, RAIS, or R16.

3. For  $y$  values 8 and 9 the NPC will be Non Signaling Associated (NSA). In this mode, Telephone Channel Numbering ( $y=8$ ) or Timeslot Channel Numbering ( $y=9$ ) may be selected.
4. The NPC can be set up as a framed clear 2 Mbit/s interface ( $y=C$ ) or as an unframed clear 2 Mbit/s interface ( $y=D$ ). When provisioned as a clear 2 Mbit/s interface, an NPC does not modify the cross-connected data in any way. This means that the following functions are not performed in the clear 2 Mbit/s mode:
  - Outgoing CRC-4 checksum generation (applies to framed clear 2 Mbit/s interfaces with CRC-4 option enabled).
  - Remote alarm indications (line format errors are reported locally, but no alarm indicators are sent in TS0 to the remote end).

**Table 18-28. Provisioning values for  $z$**

| $z$<br>value | C.A. Timing |    | RAI Set Time |       |       | NFW Bit 4 Use |      | RAIS Set Time |       | MBER<br>Enabled |
|--------------|-------------|----|--------------|-------|-------|---------------|------|---------------|-------|-----------------|
|              | HW          | FW | 2ms          | 166ms | 500ms | RAIS          | RBER | 166ms         | 500ms |                 |
| 0            | Y           |    | Y            |       |       |               |      |               |       |                 |
| 1            |             | Y  | Y            |       |       |               |      |               |       |                 |
| 2            | Y           |    |              | Y     |       |               |      |               |       |                 |
| 3            |             | Y  |              |       | Y     |               |      |               |       |                 |
| 4            | Y           |    | Y            |       |       | Y             |      | Y             |       |                 |
| 5            |             | Y  | Y            |       |       | Y             |      |               | Y     |                 |
| 6            | Y           |    | Y            |       |       |               | Y    |               |       | Y               |
| 7            |             | Y  | Y            |       |       |               | Y    |               |       | Y               |
| A            | Y           |    | Y            |       |       |               |      |               |       | Y               |
| B            |             | Y  | Y            |       |       |               |      |               |       | Y               |

**Table Notes:**

1. *z* values 8, 9, C, D, E and F are unassigned (that is, invalid).
2. For *z* values 1, 3, 5, 7 and B the consequent action timing is under firmware (FW) control. For *z* values 0, 2, 4, 6 and A the consequent action timing is under hardware (HW) control.

The G.732 consequent action of inserting the AIS in data channels is applied within 2 ms whether the timing is under HW control or FW control, but when under FW control, the AIS in data channels is overridden by the Insertion Word sourced from the Alternate Message Store (AMS) after detection of the local alarm:

in **500 ms**  
if *z* = 1, 3 or 5  
in **2496 ms**  
if *z* = 7 or B

The Insertion Word pattern can be specified in the cross-connect command; on 2Mbit/s NPCs in a *gateway* **cross-connection** the Insertion Word always defaults to AIS.

The selection of HW or FW control is also used to provision the consequent actions on signaling bits. On detection of loss of frame (LOF) or multiframe alignment (LMA, Loss of Multiframe Alarm) error, the hardware immediately applies a signaling freeze by using the last good frame's signaling information. The signaling freeze remains in effect until two multiframes without errors are received. When HW control is used, the AIS in signaling bits is applied within 2 ms, overriding the signaling freeze. When FW control is used, the trunk conditioning pattern from the AMS overrides the signaling freeze once the 2Mbit/s NPC goes into the alarm state.

3. The Consequent Action timing also selects the time after which the **local** alarms are declared and cleared:
  - HW Control: **Both** remote and local alarms are declared and cleared in 166 ms.
  - FW Control: Only remote alarms are declared and cleared in 166 ms. The **local** alarms are declared and cleared in 500 ms, **except when *z* = 7 or B**.
4. On the transmitting NPC, bit 3 in the NFW, the remote alarm indication (RAI), will be processed as specified in ITU-T Recommendation G.704 Section 2.3.2 (**that is, within 2 ms after detecting the failure**) when *z* = 0, 1, 4, 5, 6, 7, A or B. **However**, for *z* value 2 the set time is 166 ms and for *z* value 3 the set time is 500 ms. NFW bit 3 is always set to 0 for non-alarm condition and is set to 1 for alarm conditions.
5. On the transmitting NPC, if bit 4 of the NFW is used as RAIS (Remote AIS) indicator, NFW bit 4 will be set in 166 ms (for *z* = 4) or 500 ms (for *z* = 5) after AIS is detected in the received signal. The default idle state for Bit 4 is a '1'. The idle state can be changed to a '0' with the ED-PRMTR-EQPT::NPC:TS0 command. The bit is

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\* Local alarms are those generated for the events: PWR, PBF, BER, AIS, LMA, and A16. Remote alarms are those generated for the events: RAI, RAIS, RBER, and R16.

put into the active state by inverting the value of the idle state. Similarly, if NFW bit 4 is in the active state in the received signal, consequent actions are taken 166 ms after detecting this condition.

6.

z values 6-7 and A-B enable the Minor Bit Error Rate and Signaling Freeze Delay Time Features.

**Common Options (z = 6-7 or A-B)**

[i] Enable BER calculations, and when in the BER state:

DACS takes the alarm state consequent actions: sending a message, and activating appropriate alarm relays and summary LEDs.

When out of the BER state, DACS II retires the alarm state consequent actions: sends a retirement message, and deactivates appropriate alarm relays and summary LEDs.

[ii] RAI set in 2 ms

[iii] Signaling Freeze Delay Timing, Consequent Action Clear Timing:

z=6 or A hardware timing

z=7 or B firmware timing (SFDT=2496 ms, CACT=624 ms)

[iv] BER alarm level = DMA

**Specific Options for z= 6 or 7**

[v] RBER alarm level = MI

[vi] NFW bit 4=RBER:

- DACS II sends a remote indicator in bit 4 (RBER) of the time slot 0 Non Frame Word (NFW) upstream to the far end 166 ms after detecting the Minor Bit Error Rate (BER) condition.

DACS II sets the RBER bit to its idle state, on clearing of the BER condition.

- DACS II detects the remote setting of the received bit 4 as an RBER condition and generates an appropriate message. Consequent actions are taken 166 ms after detecting this condition.

DACS II generates an appropriate retirement message when the received bit 4 returns to the idle state.

**Specific Options for z= A or B**

[vii] RBER unalarmed

[viii] NFW bit 4=disabled

NFW bit 4 is NOT used as RBER, although the local Minor Bit Error Rate (BER) condition is detected and cleared with the alarm state consequent actions.

Additionally:

- For telephone channel numbering, channels 16 to 30 occupy time slots 17 to 31.
- For time slot channel numbering, channels 16 to 30 occupy time slots 16 to 30.

The following tables provide a summary of invalid combinations of  $xyz$  for the TH type NPC.

**Table 18-29. Combinations of  $x$  and  $y$  Values**

| Invalid<br>$xyz$<br>Combinations | Explanation                                                                                                                                                                                                                              |
|----------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 8Cz                              | Framed clear 2 Mbit/s ( $y$ value C) is valid for all valid $x$ options except the one invoking automatic CRC-4 interworking. The interworking algorithm requires setting of outgoing E-bits, which is not permitted for a clear signal. |
| 0Dz<br>8Dz                       | Unframed clear 2 Mbit/s ( $y$ value D) is only valid for $x$ value B. This is the only $x$ option which does not require decoding of TS0 content.                                                                                        |

**Table 18-30. Combinations of *y* and *z* Values**

| Invalid<br>xyz<br>Combinations                                     | Explanation                                                                                                                                                                                                             |
|--------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| xC1<br>xC3<br>xC5<br>xC7<br>xCB<br>xD1<br>xD3<br>xD5<br>xD7<br>xDB | Clear 2 Mbit/s ( <i>y</i> value C or D) cannot be used with Firmware controlled Consequent Action ( <i>z</i> values 1, 3, 5, 7 or B).                                                                                   |
| xD4<br>xD6                                                         | Unframed clear 2 Mbit/s ( <i>y</i> value D) cannot be used with <i>z</i> value 4 (NFW Bit 4 used for RAIS) or with <i>z</i> value 6 (NFW Bit 4 used for RBER) because unframed clear signals cannot obtain TS0 framing. |

**Table Notes:**

1. If framed clear 2 Mbit/s (*y* value C) is selected with *z* value 4 (NFW Bit 4 used for RAIS) only the receive side of this function will be enabled. Outgoing RAIS indicators cannot be transmitted during clear signal operation.
2. If framed clear 2Mbit/s (*y* value C) is selected with *z*= value 6 (NFW Bit 4 used for RBER) only the receive side of this function will be enabled. Outgoing RBER indicators cannot be transmitted during clear signal operation.

**There are no combinations between valid *x* and *z* values that are invalid.**

**For TH type NPCs:****IW** - Insertion Word**pq** - Hexadecimal value of the DCC (disconnect code).

This value is inserted in the transmit direction on unassigned channels.  
DCC is not applicable to Clear-2Mbit NPCs, and is not printed.  
Although any 2-digit hexadecimal code may be specified, the following  
are the default codes:

*pq*      *Explanation*

D5      Unassigned Channel code (UAC), the default value for

**r** - Transmitted signaling information*r*      *Explanation*

D      Unassigned Channel code (UAC), the default value for CEPT

**OOS** - Out-of-Service**q** - Out-of-service indicator*q*      *Explanation*

1      NPC is out-of-service

0      NPC is not out-of-service

**FAIL** - Failed**r** - Failed indicator*r*      *Explanation*

1      NPC is failed

0      NPC is not failed

**PEST** - Pested**s** - Pested indicator*s*      *Explanation*

1      NPC is pested

0      NPC is not pested

**CRCST** - CRC Multiframe Status for NPCs with the automatic CRC mode**u** - CRC Multiframe status flag*u*      *Explanation*

1      CRC Multiframe active

0      CRC Multiframe inactive

-      Not applicable, i.e., automatic CRC mode not provisioned

|               |                                                         |
|---------------|---------------------------------------------------------|
| <b>FEPM</b>   | - Far End Performance Monitoring                        |
| <b>v</b>      | - Far End Performance Monitoring provisioning flag      |
| <i>v</i>      | <i>Explanation</i>                                      |
| 1             | FEPM provisioned                                        |
| 0             | FEPM not provisioned                                    |
| <b>SYNSRC</b> | - Synchronization source                                |
| <b>w</b>      | - SYNC source provisioning flag                         |
| <i>w</i>      | <i>Explanation</i>                                      |
| 1             | NPC used as SYNC source                                 |
| 0             | NPC not used as SYNC source                             |
| -             | Not applicable, i.e., the NPC cannot be SYNC source     |
| <b>CAS</b>    | - Channel Associated Signaling                          |
| <b>x</b>      | - CAS provisioning flag                                 |
| <i>x</i>      | <i>Explanation</i>                                      |
| 1             | NPC with CAS                                            |
| 0             | NPC with NSA                                            |
| -             | Not applicable, i.e., NPC is non-channelized            |
| <b>LPBK</b>   | - Loopback status                                       |
| <b>d</b>      | - Loopback direction flag                               |
| <b>t</b>      | - Loopback NPC state flag                               |
| <i>d</i>      | <i>Explanation</i>                                      |
| F             | Facility loopback                                       |
| E             | Equipment loopback                                      |
| -             | Not applicable, i.e., no loopback                       |
| <i>t</i>      | <i>Explanation</i>                                      |
| A             | AIS downstream/upstream with performance monitoring off |
| B             | AIS downstream/upstream with performance monitoring on  |
| C             | Pass-through with performance monitoring off            |
| T             | Pass-through with performance monitoring on             |
| -             | Not applicable, i.e., no loopback                       |
| <b>THMOD</b>  | - Thresholding Mode                                     |
| <b>z</b>      | - Thresholding mode flag                                |
| <i>z</i>      | <i>Explanation</i>                                      |
| 1             | Thresholding is inhibited                               |
| 0             | Thresholding is allowed                                 |

**AISPROV**

- AIS provisioning

**ttt** - Provisioned AIS alarm level

The AIS PBA alarm is not provisioned for unframed clear (unchannelized) 2.048Mbit/s PAXDz type NPCs. Therefore, disregard the value of "ttt" for these NPCs, since the AIS alarm with the "ttt" alarm level will not be detected.

*ttt*      *Explanation*

|     |                                     |
|-----|-------------------------------------|
| PMC | Prompt maintenance alarm - critical |
| PMA | Prompt maintenance alarm - major    |
| DMA | Deferred maintenance alarm - minor  |
| MI  | Maintenance information             |

**ERB** - Errored block

**ee** - Percentage of errored blocks (1% through 91%, default is 81%)

The number of errored blocks, expressed as a percentage, used to declare a severely errored second (SES) or far-end SES (FSES).

**PBA** - Primary block alarm

**p** - PBA flag

*p*      *Explanation*

|   |        |
|---|--------|
| 1 | PBA    |
| 0 | No PBA |

The PBA flag indicates the presence of one or more of the failure conditions output in the same data line.



---

|               |                                                                    |
|---------------|--------------------------------------------------------------------|
| <b>LOS</b>    | - Loss of Signal                                                   |
| <b>LOF</b>    | - Loss of Frame                                                    |
| <b>AIS</b>    | - Alarm Indication Signal received in all 32 time slots.           |
| <b>EER</b>    | - Excessive Error Rate                                             |
| <b>RAI</b>    | - Remote Alarm Indication received in bit 3 of NFW of TS0.         |
| <b>LMA</b>    | - Loss of Multiframe Alignment in CAS time slot 16.                |
| <b>LCMA</b>   | - Loss of CRC4 Multiframe Alignment                                |
| <b>BER</b>    | - Bit Error Rate detected in received signal.                      |
| <b>A16</b>    | - AIS received in CAS time slot 16.                                |
| <b>RAIS</b>   | - Remote AIS detected in bit 4 of NFW of TS0.                      |
| <b>RBER</b>   | - Remote Bit Error Rate detected in bit 4 of NFW of TS0.           |
| <b>RMA</b>    | - Remote Multiframe Alarm received in bit 6 of frame 0 of TS16.    |
| <b>SFI</b>    | - Synchronization Failure Indication in bit 5 of NFW of TS0.       |
| <b>PFW00F</b> | - Pseudo Frame Word Out-Of-Frame for TS0 to non-TS0 cross-connect. |
| <b>FLCMA</b>  | - Far-end loss of CRC-4 Multiframe Alignment.                      |
| <b>RPSFI</b>  | - Remote Power Supply Failure Indicator                            |
| <b>y</b>      | - failure flag                                                     |
| <i>y</i>      | <i>Explanation</i>                                                 |
| 1             | The failure condition exists                                       |
| 0             | The failure condition does not exist                               |
| -             | The detection of the failure condition is not provisioned          |

**Note:** The facility monitoring parameters accumulated by the NPC are described below. If the queried NPC cannot be accessed for some reason, for example because the Unit Controller is out of service, then the NPC's parameter count fields are printed as a string of dashes to indicate that the counts are not available. The parameter thresholds and options are still correctly output in this case.

In addition, some parameters are not applicable to all NPCs. Certain parameters may or may not be collected based on NPC type and whether the NPC carries a Clear or Channelized facility. In the cases where specific parameters do not apply to the queried NPC, the respective parameter count fields, threshold values and threshold options are all displayed as a string of dashes.

TH NPC performance monitoring parameters:

|             |                                    |
|-------------|------------------------------------|
| <b>CRC</b>  | - CRC Block Errors                 |
| <b>FRER</b> | - Framing Errors                   |
| <b>OFS</b>  | - Out of Frame Seconds             |
| <b>ES</b>   | - Errored Seconds                  |
| <b>SES</b>  | - Severely Errored Seconds         |
| <b>CSS</b>  | - Controlled Slip Seconds          |
| <b>CV</b>   | - Coding Violations                |
| <b>UAS</b>  | - Unavailable Seconds              |
| <b>UATC</b> | - Unavailable Time Count           |
| <b>MER</b>  | - Multiframe Errors                |
| <b>FEBE</b> | - Far End Block Errors             |
| <b>FES</b>  | - Far End Errored Seconds          |
| <b>FSES</b> | - Far End Severely Errored Seconds |
| <b>FUAS</b> | - Far End Unavailable Seconds      |

**Note that parameters FEBE, FES, FSES and FUAS are not applicable for the TH type NPCs.**

**aaaaaaaa**

- Daily CRC block error current counts.

**bbbbbbbb**

- Daily framing error current counts.

**cccc** - Daily out of frame seconds current counts.

**dddd** - Daily errored second current counts.

**eeee** - Daily severely errored second current counts.

**ffff** - Daily controlled slip second current counts.

**gggggggg**

- Daily coding violation current counts.

**hhhh** - Daily unavailable second current counts.

**iiii** - Daily unavailable time count current counts.

**jjjj** - Daily multiframe alignment error current counts.

**kkkkkk**

- Daily far-end block error current counts.

**llll** - Daily far-end errored second current counts.

**mmmm** - Daily far-end severely errored second threshold value.

**nnnn** - Daily far-end unavailable second current counts.

**aaaaaaaa**

- Daily CRC block error threshold value.

**bbbbbbbb**

- Daily framing error threshold value.

**cccc** - Daily out of frame seconds threshold value.

**dddd** - Daily errored second threshold value.

**eeee** - Daily severely errored second threshold value.

**ffff** - Daily controlled slip second threshold value.

**gggggggg**

- Daily coding violation threshold value.

**hhhh** - Daily unavailable second threshold value.

**iiii** - Daily unavailable time count threshold value.

**jjjj** - Daily multiframe alignment error threshold value.

**kkkkkk**

- Daily far-end block error threshold value.

**llll** - Daily far-end errored second threshold value.

**mmmm** - Daily far-end severely errored second threshold value.

**nnnn** - Daily far-end unavailable second threshold value.

- a** - Daily CRC block error threshold selection,
- b** - Daily framing error threshold selection,
- c** - Daily out of frame seconds threshold selection,
- d** - Daily errored second threshold selection,
- e** - Daily severely errored second threshold selection,
- f** - Daily controlled slip second threshold selection,
- g** - Daily coding violation threshold selection,
- h** - Daily unavailable second threshold selection,
- i** - Daily unavailable time count threshold selection,
- j** - Daily multiframe alignment error threshold selection,
- k** - Daily far-end path block error selection,
- l** - Daily far-end path second threshold selection,
- m** - Daily far-end severely errored second threshold selection,
- n** - Daily far-end unavailable second threshold selection,

**aaaaaa**

- 15-minute CRC block error current counts.

**bbbbbbb**

- 15-minute framing error current counts.

**ccc** - 15-minute out of frame seconds current counts.

**ddd** - 15-minute errored second current counts.

**eee** - 15-minute severely errored second current counts.

**fff** - 15-minute controlled slip second current counts.

**ggggggg**

- 15-minute coding violation current counts.

**hhh** - 15-minute unavailable second current counts.

**ii** - 15-minute unavailable time count current counts.

**jjj** - 15-minute multiframe alignment error current counts.

**kkkkkk**

- 15-minute far-end block error current counts.

**lll** - 15-minute far-end errored second current counts.

**mmm** - 15-minute far-end severely errored second current counts.

**nnn** - 15-minute far-end unavailable second current counts.

|               |                                                                  |
|---------------|------------------------------------------------------------------|
| <b>aaaaaa</b> | - 15-minute CRC block error threshold value.                     |
| <b>bbbbbb</b> | - 15-minute framing error threshold value.                       |
| <b>ccc</b>    | - 15-minute out of frame seconds threshold value.                |
| <b>ddd</b>    | - 15-minute errored second threshold value.                      |
| <b>eee</b>    | - 15-minute severely errored second threshold value.             |
| <b>fff</b>    | - 15-minute controlled slip second threshold value.              |
| <b>gggggg</b> | - 15-minute coding violation threshold value.                    |
| <b>hhh</b>    | - 15-minute unavailable second threshold value.                  |
| <b>ii</b>     | - 15-minute unavailable time count threshold value.              |
| <b>jjj</b>    | - 15-minute multiframe alignment error threshold value.          |
| <b>kkkkk</b>  | - 15-minute far-end block error threshold value.                 |
| <b>lll</b>    | - 15-minute far-end errored second threshold value.              |
| <b>mmm</b>    | - 15-minute far-end severely errored second threshold value.     |
| <b>nnn</b>    | - 15-minute far-end unavailable second threshold value.          |
| <b>a</b>      | - 15-minute CRC block error threshold selection,                 |
| <b>b</b>      | - 15-minute framing error threshold selection,                   |
| <b>c</b>      | - 15-minute out of frame seconds threshold selection,            |
| <b>d</b>      | - 15-minute errored second threshold selection,                  |
| <b>e</b>      | - 15-minute severely errored second threshold selection,         |
| <b>f</b>      | - 15-minute controlled slip second threshold selection,          |
| <b>g</b>      | - 15-minute coding violation threshold selection,                |
| <b>h</b>      | - 15-minute unavailable second threshold selection,              |
| <b>i</b>      | - 15-minute unavailable time count threshold selection,          |
| <b>j</b>      | - 15-minute multiframe alignment error threshold selection,      |
| <b>k</b>      | - 15-minute far-end path block error selection,                  |
| <b>l</b>      | - 15-minute far-end path second threshold selection,             |
| <b>m</b>      | - 15-minute far-end severely errored second threshold selection, |
| <b>n</b>      | - 15-minute far-end unavailable second threshold selection,      |

**For TH type NPCs:**

Depending on which interface functions are enabled by the provisioning values of xyz, some parameters may not be applicable. In this case the threshold value, the parameter count (if present in the message) and the selection value will appear as dashes ("-"). In the table below "N/A" indicates that a parameter is not applicable for the given value of x or y.

Also, if the selection value m=c has been chosen for a parameter, the threshold value and the parameter count (if present in the message) will appear as dashes.

| Parameter | CRC-4 Mode<br>Disabled<br>(x=B) | CAS<br>Disabled<br>(y=8,9,C,D) | Unframed<br>Clear 2Mbit/s<br>(y=D) |
|-----------|---------------------------------|--------------------------------|------------------------------------|
| CRC       | N/A                             |                                | N/A                                |
| FRER      |                                 |                                | N/A                                |
| OFS       |                                 |                                | N/A                                |
| ES        |                                 |                                | N/A                                |
| SES       |                                 |                                | N/A                                |
| CSS       |                                 |                                |                                    |
| UAS       |                                 |                                | N/A                                |
| UATC      |                                 |                                | N/A                                |
| MER       |                                 | N/A                            | N/A                                |

**TS0** - Time Slot 0

Note that the TS0 output data field will be populated with dashes ("-") if the NPC is provisioned as a non-channelized NPC, that is, clear 2Mbit/s NPC.

**abcdefgh**

- Spare bits in TS0

**Note:** A bit provisioned for pass-through may be cross-connected to a bit from another TS0.

The values displayed for 'abcdefgh' are those that the NPC is provisioned to transmit. The actually transmitted values may be different, depending on alarm states (see UTL::QRY,TS0,NPC).

**TS0M** - Time slot 0 bits monitored by NPC

The TS0 output data field will be populated with dashes ("-") if the NPC is provisioned as a non-channelized NPC, i.e., clear 2Mbit/s NPC.

**abcdefgh**

- Spare bits in TS0M

**TS0MBOFL**

- TS0M buffer overflow

**v** - TS0M buffer overflow condition indicator

*v Explanation*

**COND**      - Condition

**kk**            - Hexadecimal completion condition code

**cc**      **mmmm**    - Error condition code

| <b>cc</b> | <b>mmmm</b> | <i>Explanation</i>               |
|-----------|-------------|----------------------------------|
| <b>00</b> | <b>NCON</b> | No conditions                    |
| <b>04</b> | <b>SAOS</b> | Subject entity is out of service |
| <b>11</b> | <b>SAOS</b> | UC is out of service             |
| <b>12</b> | <b>SNVS</b> | UC is in service but failed      |
| <b>14</b> | <b>SAOS</b> | FTMI is out of service           |
| <b>0B</b> | <b>IDNV</b> | Invalid CEPT NPC                 |
| <b>46</b> | <b>SROF</b> | NPC Failed or Out of Service     |
| <b>AE</b> | <b>SROF</b> | MXR is failed                    |
| <b>AF</b> | <b>SROF</b> | MIU is failed                    |
| <b>B1</b> | <b>SAOS</b> | FMT is out of service            |
| <b>B2</b> | <b>SAOS</b> | MXR is out of service            |
| <b>CF</b> | <b>SAOS</b> | MIU is out of service            |

## **RTRV,STATE,EQPT,NPC,EQPD,TOTAL,UNIT**

### **QUERY EQUIPPED NPCS**

#### **Explanation Of Command**

This command reports the equipage state for each of the network processing circuits (NPCs) on the DACS II frame and can provide the total number of circuits that are equipped in the facility terminating units (FTU/IFTU/IFTU2), DS3 units (DS3U), Hybrid DS3 units (HDS3U) and digital signal processing units (DSPU).

Digital Signal Processing Platform (DSPP) NPCs that are provisioned within an FTU, IFTU, or IFTU2 will be displayed in the output message or will be counted in the total number of circuits as appropriate. One NPC will count as one circuit even though one NPC occupies a physical slot that normally is occupied by two NPCs.

The results of the output message are in fragment sequence starting with the lowest unit number and ending with the highest unit number.

Within a fragment, the information is listed in NPC number sequence, starting with the lowest number at the top left and increasing to the right. The next line starts with the next highest NPC number.



The output of a partially equipped frame should conform to these rules:

- Omit the output message fragments for half of facility terminating module (FTM) for which there are no equipped NPCs.
- In nonhierarchical addressing, omit the output message fragment for one DS3 or HDS3 FTM (MXR or HMXR) for which there are no equipped NPCs.
- In hierarchical addressing, omit the output message fragment for half a DS3 or HDS3 FTM (MXR or HMXR) for which there are no equipped NPCs.
- Unequipped unit or module will not be reported
- The output will report on NPCs in increasing unit number order, regardless of whether the units are equipped as FTU, DS3U, HDS3U or DSPU.
- If there are no DSPUs, the DSPU part is omitted.
- If there are no equipped FTUs, DS3Us, HDS3Us and DSPU NPCs, the output is given in message 53043.
- The DS3U or HDS3U keyword will only be generated in message 53043 if the DS3 feature bit is enabled in the software.
- The range of NPCs in one FTM will be spanned in two output segments.
- The range of nonhierarchical NPCs in one DS3 or HDS3 FTM will be spanned in one output segment.
- The range of hierarchical NPCs in one DS3 or HDS3 FTM will be spanned in two output segments.
- The range of NPCs in one DSPU will be spanned by one output segment.

### **Command**

---

[I.53041]

**RTRV-STATE-EQPT : [<xy>] : NPC : [ww] : EQPD [, TOTAL] : [UNIT - [q]q] ;**

## Completion Message

---

### Nonhierarchical

---

Output message fragment for NPCs in one DS1 FTM:

[O.53041]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV-STATE-EQPT::NPC:[ww]:EQPD:[UNIT-[q]q] COMPLD
/* [O.53041] */
/* NPC:[c]ccc,mnxyz */
"[c]ccc,mnxyz:[c]ccc,mnxyz:[c]ccc,mnxyz:[c]ccc,mnxyz:\
[c]ccc,mnxyz"
"[c]ccc,mnxyz:[c]ccc,mnxyz:[c]ccc,mnxyz:[c]ccc,mnxyz:\
[c]ccc,mnxyz"
"[c]ccc,mnxyz:[c]ccc,mnxyz:[c]ccc,mnxyz:[c]ccc,mnxyz:\
[c]ccc,mnxyz"
"[c]ccc,mnxyz:[c]ccc,mnxyz:[c]ccc,mnxyz:[c]ccc,mnxyz:\
[c]ccc,mnxyz"
/* Total FTU NPCs Equipped */
"tt"
>
```

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV-STATE-EQPT::NPC:[ww]:EQPD:[UNIT-[q]q] COMPLD
/* [O.53041] */
/* NPC:[c]ccc,mnxyz */
"[c]ccc,mnxyz:[c]ccc,mnxyz:[c]ccc,mnxyz:[c]ccc,mnxyz:\
[c]ccc,mnxyz"
"[c]ccc,mnxyz:[c]ccc,mnxyz:[c]ccc,mnxyz:[c]ccc,mnxyz:\
[c]ccc,mnxyz"
"[c]ccc,mnxyz:[c]ccc,mnxyz:[c]ccc,mnxyz:[c]ccc,mnxyz:\
[c]ccc,mnxyz"
"[c]ccc,mnxyz:[c]ccc,mnxyz:[c]ccc,mnxyz:[c]ccc,mnxyz:\
[c]ccc,mnxyz"
/* Total FTU NPCs Equipped */
"tt"
>
```

Output message fragment for NPCs in one DS3 or HDS3 FTM (MXR or HMXR):

[O.53041]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV-STATE-EQPT::NPC:[ww]:EQPD:[UNIT-[q]q] COMPLD
/* [O.53041] */
/* NPC:[d]ddd,mnxyz */
"[d]ddd,mnxyz:[d]ddd,mnxyz:[d]ddd,mnxyz:[d]ddd,mnxyz:\
[d]ddd,mnxyz:[d]ddd,mnxyz:[d]ddd,mnxyz"
"[d]ddd,mnxyz:[d]ddd,mnxyz:[d]ddd,mnxyz:[d]ddd,mnxyz:\
[d]ddd,mnxyz:[d]ddd,mnxyz:[d]ddd,mnxyz"
"[d]ddd,mnxyz:[d]ddd,mnxyz:[d]ddd,mnxyz:[d]ddd,mnxyz:\
[d]ddd,mnxyz:[d]ddd,mnxyz:[d]ddd,mnxyz"
"[d]ddd,mnxyz:[d]ddd,mnxyz:[d]ddd,mnxyz:[d]ddd,mnxyz:\
[d]ddd,mnxyz:[d]ddd,mnxyz:[d]ddd,mnxyz"
/* Total DS3U NPCs Equipped */
"tt"
>
```

Output message fragment for NPCs in one DSP unit:

[O.53041]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV-STATE-EQPT::NPC:[ww]:EQPD:[UNIT-[q]q] COMPLD
/* [O.53041] */
/* NPC:[a]aaa,mnxyz */
"[a]aaa,mnxyz:[a]aaa,mnxyz:[a]aaa,mnxyz:[a]aaa,mnxyz"
"[a]aaa,mnxyz:[a]aaa,mnxyz:[a]aaa,mnxyz:[a]aaa,mnxyz"
/* Total DSPU NPCs Equipped */
"tt"
>
```

Overall completion message:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV-STATE-EQPT::NPC:[ww]:EQPD:[UNIT-[q]q] COMPLD
;
```

## Hierarchical

Output message fragment for NPCs in one DS1 FTM:

[O.53041]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV-STATE-EQPT::NPC:[ww]:EQPD:[UNIT-[q]q] COMPLD
/* [O.53041] */
/* NPC:uv-m-np,mnxyz */
"uv-m-np,mnxyz:uv-m-np,mnxyz:uv-m-np,mnxyz:uv-m-np,mnxyz:\
uv-m-np,mnxyz"
"uv-m-np,mnxyz:uv-m-np,mnxyz:uv-m-np,mnxyz:uv-m-np,mnxyz:\
uv-m-np,mnxyz"
"uv-m-np,mnxyz:uv-m-np,mnxyz:uv-m-np,mnxyz:uv-m-np,mnxyz:\
uv-m-np,mnxyz"
"uv-m-np,mnxyz:uv-m-np,mnxyz:uv-m-np,mnxyz:uv-m-np,mnxyz:\
uv-m-np,mnxyz"
/* Total FTU NPCs Equipped */
"tt"
>
```

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV-STATE-EQPT::NPC:[ww]:EQPD:[UNIT-[q]q] COMPLD
/* [O.53041] */
/* NPC:uv-m-np,mnxyz */
"uv-m-np,mnxyz:uv-m-np,mnxyz:uv-m-np,mnxyz:uv-m-np,mnxyz:\
uv-m-np,mnxyz"
"uv-m-np,mnxyz:uv-m-np,mnxyz:uv-m-np,mnxyz:uv-m-np,mnxyz:\
uv-m-np,mnxyz"
"uv-m-np,mnxyz:uv-m-np,mnxyz:uv-m-np,mnxyz:uv-m-np,mnxyz:\
uv-m-np,mnxyz"
"uv-m-np,mnxyz:uv-m-np,mnxyz:uv-m-np,mnxyz:uv-m-np,mnxyz:\
uv-m-np,mnxyz"
/* Total FTU NPCs Equipped */
"tt"
>
```

Output message fragment for NPCs in one DS3 or HDS3 FTM (MXR or HMXR):

[O.53041]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV-STATE-EQPT::NPC:[ww]:EQPD:[UNIT-[q]q] COMPLD
/* [O.53041] */
/* NPC:uv-m-np,mnxyz */
"uv-m-np,mnxyz:uv-m-np,mnxyz:uv-m-np,mnxyz:uv-m-np,mnxyz"
"uv-m-np,mnxyz:uv-m-np,mnxyz:uv-m-np,mnxyz"
"uv-m-np,mnxyz:uv-m-np,mnxyz:uv-m-np,mnxyz:uv-m-np,mnxyz"
"uv-m-np,mnxyz:uv-m-np,mnxyz:uv-m-np,mnxyz"
/* Total DS3U NPCs Equipped */
"tt"
>
```

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV-STATE-EQPT::NPC:[ww]:EQPD:[UNIT-[q]q] COMPLD
/* [O.53041] */
/* NPC:uv-m-np,mnxyz */
"uv-m-np,mnxyz:uv-m-np,mnxyz:uv-m-np,mnxyz:uv-m-np,mnxyz"
"uv-m-np,mnxyz:uv-m-np,mnxyz:uv-m-np,mnxyz"
"uv-m-np,mnxyz:uv-m-np,mnxyz:uv-m-np,mnxyz:uv-m-np,mnxyz"
"uv-m-np,mnxyz:uv-m-np,mnxyz:uv-m-np,mnxyz"
/* Total DS3U NPCs Equipped */
"tt"
>

```

Output message fragment for NPCs in one DSP unit:

[O.53041]

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV-STATE-EQPT::NPC:[ww]:EQPD:[UNIT-[q]q] COMPLD
/* [O.53041] */
/* NPC:uv-m-np,mnxyz */
"uv-m-np,mnxyz:uv-m-np,mnxyz:uv-m-np,mnxyz:uv-m-np,mnxyz"
"uv-m-np,mnxyz:uv-m-np,mnxyz:uv-m-np,mnxyz:uv-m-np,mnxyz"
/* Total DSPU NPCs Equipped */
"tt"
>

```

## Common

Output message when the TOTAL keyword is specified:

[O.53042]

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC:[ww]:EQPD,TOTAL COMPLD
/* [O.53042] */
/* FTU-NPC:Total on frame,Total on each FTU (16 sets of numbers) */
"FTU:nnnn,fff,fff,fff,fff,fff,fff,fff,fff,fff,fff,fff,\
fff,fff,fff,fff"
/* DS3U-NPC:Total on frame,Total on each DS3U (16 sets of number) */
"DS3U:hhhh,ggg,ggg,ggg,ggg,ggg,ggg,ggg,ggg,ggg,ggg,\
ggg,ggg,ggg,ggg"
/* DSPU-NPC:Total on frame,Total on each DSPU (16 sets of number) */
"DSPU:pppp,qqq,qqq,qqq,qqq,qqq,qqq,qqq,qqq,qqq,qqq,\
qqq,qqq,qqq"
;

```

Output message when there are no equipped NPCs on the frame:

[O.53043]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV-STATE-EQPT::NPC:[ww]:EQPD:[UNIT-[q]q] COMPLD
/* [O.53043] */
/* [FTU-NPCS][,DS3U-NPCS][,DSPU-NPCS] */
"[0000][,0000][,000]"
;
```

Overall completion message:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV-STATE-EQPT::NPC:[ww]:EQPD:[UNIT-[q]q] COMPLD
;
```

### Denial Message

---

[O.53041.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC:[ww]:EQPD:UNIT-[q]q DENY
mmm
/* [O.53041.01] */
/* <explanation of error condition code> */
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

|             |                                                             |
|-------------|-------------------------------------------------------------|
| <b>EQPD</b> | - Equipped<br>Request equipage status                       |
| <b>NPC</b>  | - Network processing circuit<br>Request information on NPCs |
| <b>UNIT</b> | - Unit                                                      |
| <b>[q]q</b> | - Unit number (1 through 16)                                |

**TOTAL** - Total

Request summary information

**tt** - Total number of NPCs in a segment

**mnxyz** - The equipage state and type of the NPCs

**mnxyz** *Explanation*

----- Not equipped

**mn** - The type of NPC

Valid values are listed below:

| mn | Explanation                                        |
|----|----------------------------------------------------|
| DA | Dual digroup ANSI NPC                              |
| DE | Dual digroup NPC                                   |
| DS | SLC® carrier NPC                                   |
| MB | Digital multipoint bridge NPC                      |
| MJ | Multipoint junction unit NPC                       |
| SR | Subrate multiplexer unit NPC                       |
| TA | DS3U ANSI NPC                                      |
| TE | DS3U or HDS3U Noninterface unit NPC                |
| TH | Hybrid DS3U CEPT NPC                               |
| SD | Digital Signal Processing Application Circuit Pack |

**xyz** - The parameters used to provision the NPC.

See GRTH,NPC,TYPE and GRTH,NPC,TYPE,OPTS,IW,X,AIS,INFO,MJ,MN for values.

**SDxyz** - Digital Signal Processing Platform (DSPP) Applications

*SDxyz* *Type of Application*

|       |                                                          |
|-------|----------------------------------------------------------|
| SD111 | X.50/X.57 International Subrate Application              |
| SD311 | Digital Multipoint Bridge (DMB) Application              |
| SD411 | DDS Subrate and MJU Application                          |
| SDxyz | Future applications with specific values for x, y, and z |

**[a]aaa** - The 3- or 4-digit nonhierarchical NPC number for DSPU NPCs  
Valid values are listed below (or ---).

If NPC numbers are expressed in three digits, the valid values are:

MB, SR, and MJ type NPC numbers listed by unit number,  
Unit Type DP (DSPU)

| Unit<br>1  | Unit<br>2  | Unit<br>3  | Unit<br>4  | Unit<br>5  | Unit<br>6  |
|------------|------------|------------|------------|------------|------------|
| <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> |
| <b>001</b> | <b>161</b> | <b>321</b> | <b>481</b> | <b>641</b> | <b>801</b> |
| <b>021</b> | <b>181</b> | <b>341</b> | <b>501</b> | <b>661</b> | <b>821</b> |
| <b>041</b> | <b>201</b> | <b>361</b> | <b>521</b> | <b>681</b> | <b>841</b> |
| <b>061</b> | <b>221</b> | <b>381</b> | <b>541</b> | <b>701</b> | <b>861</b> |
| <b>081</b> | <b>241</b> | <b>401</b> | <b>561</b> | <b>721</b> | <b>881</b> |
| <b>101</b> | <b>261</b> | <b>421</b> | <b>581</b> | <b>741</b> | <b>901</b> |
| <b>121</b> | <b>281</b> | <b>441</b> | <b>601</b> | <b>761</b> | <b>921</b> |
| <b>141</b> | <b>301</b> | <b>461</b> | <b>621</b> | <b>781</b> | <b>941</b> |

If NPC numbers are expressed in four digits, the valid values are:

MB, SR, and MJ type NPC numbers listed by unit number,  
Unit Type DP (DSPU)

| Unit<br>1   | Unit<br>2   | Unit<br>3   | Unit<br>4   |
|-------------|-------------|-------------|-------------|
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>0001</b> | <b>0161</b> | <b>0321</b> | <b>0481</b> |
| <b>0021</b> | <b>0181</b> | <b>0341</b> | <b>0501</b> |
| <b>0041</b> | <b>0201</b> | <b>0361</b> | <b>0521</b> |
| <b>0061</b> | <b>0221</b> | <b>0381</b> | <b>0541</b> |
| <b>0081</b> | <b>0241</b> | <b>0401</b> | <b>0561</b> |
| <b>0101</b> | <b>0261</b> | <b>0421</b> | <b>0581</b> |
| <b>0121</b> | <b>0281</b> | <b>0441</b> | <b>0601</b> |
| <b>0141</b> | <b>0301</b> | <b>0461</b> | <b>0621</b> |



| Unit<br>5   | Unit<br>6   | Unit<br>7   | Unit<br>8   |
|-------------|-------------|-------------|-------------|
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>0641</b> | <b>0801</b> | <b>0961</b> | <b>1121</b> |
| <b>0661</b> | <b>0821</b> | <b>0981</b> | <b>1141</b> |
| <b>0681</b> | <b>0841</b> | <b>1001</b> | <b>1161</b> |
| <b>0701</b> | <b>0861</b> | <b>1021</b> | <b>1181</b> |
| <b>0721</b> | <b>0881</b> | <b>1041</b> | <b>1201</b> |
| <b>0741</b> | <b>0901</b> | <b>1061</b> | <b>1221</b> |
| <b>0761</b> | <b>0921</b> | <b>1081</b> | <b>1241</b> |
| <b>0781</b> | <b>0941</b> | <b>1101</b> | <b>1261</b> |
| Unit<br>9   | Unit<br>10  | Unit<br>11  | Unit<br>12  |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>1281</b> | <b>1441</b> | <b>1601</b> | <b>1761</b> |
| <b>1301</b> | <b>1461</b> | <b>1621</b> | <b>1781</b> |
| <b>1321</b> | <b>1481</b> | <b>1641</b> | <b>1801</b> |
| <b>1341</b> | <b>1501</b> | <b>1661</b> | <b>1821</b> |
| <b>1361</b> | <b>1521</b> | <b>1681</b> | <b>1841</b> |
| <b>1381</b> | <b>1541</b> | <b>1701</b> | <b>1861</b> |
| <b>1401</b> | <b>1561</b> | <b>1721</b> | <b>1881</b> |
| <b>1421</b> | <b>1581</b> | <b>1741</b> | <b>1901</b> |
| Unit<br>13  | Unit<br>14  | Unit<br>15  | Unit<br>16  |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>1921</b> | <b>2081</b> | <b>2241</b> | <b>2401</b> |
| <b>1941</b> | <b>2101</b> | <b>2261</b> | <b>2421</b> |
| <b>1961</b> | <b>2121</b> | <b>2281</b> | <b>2441</b> |
| <b>1981</b> | <b>2141</b> | <b>2301</b> | <b>2461</b> |
| <b>2001</b> | <b>2161</b> | <b>2321</b> | <b>2481</b> |
| <b>2021</b> | <b>2181</b> | <b>2341</b> | <b>2501</b> |
| <b>2041</b> | <b>2201</b> | <b>2361</b> | <b>2521</b> |
| <b>2061</b> | <b>2221</b> | <b>2381</b> | <b>2541</b> |

**uv-m-np**

- Hierarchical NPC number

On either DS1 FTM, DS3 FTM, HDS3 FTM or DSP unit.

**uv** - Unit number

**m** - Module number

**np** - NPC number within the module

Valid values are listed below (or -----, -----).

DE, DS, and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

MB, SR, and MJ type numbers listed by unit, module, and NPC Number  
Unit Type DP (DSPU)

| Unit         | Module     | NPC       |
|--------------|------------|-----------|
| <b>01-16</b> | <b>1-8</b> | <b>01</b> |

SD type NPC numbers listed by unit, module, and NPC Number for **North American modules** in Unit type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-39</b> |

SD type NPC numbers listed by unit, module, and NPC Number for **International modules** in Unit type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-31</b> |

**nnnn** - Total number of FTU NPCs on the frame.

Dashes (----) will be shown if no unit is grown.

**fff** - Total number of NPCs on each FTU.

Dashes (---) will be shown if the unit is not grown or is not grown as an FTU.

**pppp** - Total number of DSPU NPCs on the frame.

Dashes (----) will be shown if no unit is equipped.

**qqq** - Total number of NPCs on each DSPU.

Dashes (---) will be shown if the unit is not grown or is not grown as a DSPU.

**[c]ccc** - The 3- or 4-digit nonhierarchical NPC number for FTM

Valid values are listed below (or ---).

If NPC numbers are expressed in three digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

|                |                |                |                |                |                |
|----------------|----------------|----------------|----------------|----------------|----------------|
| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

|                              |                              |                              |                              |                              |                              |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
| <b>NPC</b><br><b>001-003</b> | <b>NPC</b><br><b>161-163</b> | <b>NPC</b><br><b>321-323</b> | <b>NPC</b><br><b>481-483</b> | <b>NPC</b><br><b>641-643</b> | <b>NPC</b><br><b>801-803</b> |
| <b>005-007</b>               | <b>165-167</b>               | <b>325-327</b>               | <b>485-487</b>               | <b>645-647</b>               | <b>805-807</b>               |
| <b>009-011</b>               | <b>169-171</b>               | <b>329-331</b>               | <b>489-491</b>               | <b>649-651</b>               | <b>809-811</b>               |
|                              | .                            |                              |                              |                              |                              |
|                              | .                            |                              |                              |                              |                              |
|                              | .                            |                              |                              |                              |                              |
| <b>157-159</b>               | <b>317-319</b>               | <b>477-479</b>               | <b>637-639</b>               | <b>797-799</b>               | <b>957-959</b>               |
| <b>16A-16C</b>               | <b>32A-32C</b>               | <b>48A-48C</b>               | <b>64A-64C</b>               | <b>80A-80C</b>               | <b>96A-96C</b>               |
| <b>16E-16G</b>               | <b>32E-32G</b>               | <b>48E-48G</b>               | <b>64E-64G</b>               | <b>80E-80G</b>               | <b>96E-96G</b>               |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0003</b> | <b>NPC</b><br><b>0161-0163</b> | <b>NPC</b><br><b>0321-0323</b> | <b>NPC</b><br><b>0481-0483</b> |
| <b>0005-0007</b>               | <b>0165-0167</b>               | <b>0325-0327</b>               | <b>0485-0487</b>               |
| <b>0009-0011</b>               | <b>0169-0171</b>               | <b>0329-0331</b>               | <b>0489-0491</b>               |
|                                | .                              |                                |                                |
|                                | .                              |                                |                                |
|                                | .                              |                                |                                |
| <b>0157-0159</b>               | <b>0317-0319</b>               | <b>0477-0479</b>               | <b>0637-0639</b>               |
| <b>016A-016C</b>               | <b>032A-032C</b>               | <b>048A-048C</b>               | <b>064A-064C</b>               |
| <b>016E-016G</b>               | <b>032E-032G</b>               | <b>048E-048G</b>               | <b>064E-064G</b>               |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

If NPC numbers are expressed in three digits, the valid values are:

SD type NPC numbers listed by unit number, within an **International module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 | Unit<br>5 | Unit<br>6 |
|-----------|-----------|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       | NPC       | NPC       |
| 001-031   | 161-191   | 321-351   | 481-511   | 641-671   | 801-831   |
| 041-071   | 201-231   | 361-391   | 521-551   | 681-711   | 841-871   |
| 081-111   | 241-271   | 401-431   | 561-591   | 721-751   | 881-911   |
| 121-151   | 281-311   | 441-471   | 601-631   | 761-791   | 921-951   |

If NPC numbers are expressed in four digits, the valid values are:

SD type NPC numbers listed by unit number, within an **International module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1 | Unit<br>2  | Unit<br>3  | Unit<br>4  |
|-----------|------------|------------|------------|
| NPC       | NPC        | NPC        | NPC        |
| 0001-0031 | 0161-0191  | 0321-0351  | 0481-0511  |
| 0041-0071 | 0201-0231  | 0361-0391  | 0521-0551  |
| 0081-0111 | 0241-0271  | 0401-0431  | 0561-0591  |
| 0121-0151 | 0281-0311  | 0441-0471  | 0601-0631  |
| Unit<br>5 | Unit<br>6  | Unit<br>7  | Unit<br>8  |
| NPC       | NPC        | NPC        | NPC        |
| 0641-0671 | 0801-0831  | 0961-0991  | 1121-1151  |
| 0681-0711 | 0841-0871  | 1001-1031  | 1161-1191  |
| 0721-0751 | 0881-0911  | 1041-1071  | 1201-1231  |
| 0761-0791 | 0921-0951  | 1081-1111  | 1241-1271  |
| Unit<br>9 | Unit<br>10 | Unit<br>11 | Unit<br>12 |
| NPC       | NPC        | NPC        | NPC        |
| 1281-1311 | 1441-1471  | 1601-1631  | 1761-1791  |
| 1321-1351 | 1481-1511  | 1641-1671  | 1801-1831  |
| 1361-1391 | 1521-1551  | 1681-1711  | 1841-1871  |
| 1401-1431 | 1561-1591  | 1721-1751  | 1881-1911  |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1951</b> | <b>2081-2111</b> | <b>2241-2271</b> | <b>2401-2431</b> |
| <b>1961-1991</b> | <b>2121-2151</b> | <b>2281-2311</b> | <b>2441-2471</b> |
| <b>2001-2031</b> | <b>2161-2191</b> | <b>2321-2351</b> | <b>2481-2511</b> |
| <b>2041-2071</b> | <b>2201-2231</b> | <b>2361-2391</b> | <b>2521-2551</b> |

If NPC numbers are expressed in three digits, the valid values are:

SD type NPC numbers listed by unit number, within a **North American module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-039</b> | <b>161-199</b> | <b>321-359</b> | <b>481-519</b> | <b>641-679</b> | <b>801-839</b> |
| <b>041-079</b> | <b>201-239</b> | <b>361-399</b> | <b>521-559</b> | <b>681-719</b> | <b>841-879</b> |
| <b>081-119</b> | <b>241-279</b> | <b>401-439</b> | <b>561-599</b> | <b>721-759</b> | <b>881-919</b> |
| <b>121-159</b> | <b>281-319</b> | <b>441-479</b> | <b>601-639</b> | <b>761-799</b> | <b>921-959</b> |

If NPC numbers are expressed in four digits, the valid values are:

SD type NPC numbers listed by unit number, within a **North American module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0039</b> | <b>0161-0199</b> | <b>0321-0359</b> | <b>0481-0519</b> |
| <b>0041-0079</b> | <b>0201-0239</b> | <b>0361-0399</b> | <b>0521-0559</b> |
| <b>0081-0119</b> | <b>0241-0279</b> | <b>0401-0439</b> | <b>0561-0599</b> |
| <b>0121-0159</b> | <b>0281-0319</b> | <b>0441-0479</b> | <b>0601-0639</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0679</b> | <b>0801-0839</b> | <b>0961-0999</b> | <b>1121-1159</b> |
| <b>0681-0719</b> | <b>0841-0879</b> | <b>1001-1039</b> | <b>1161-1199</b> |
| <b>0721-0759</b> | <b>0881-0919</b> | <b>1041-1079</b> | <b>1201-1239</b> |
| <b>0761-0799</b> | <b>0921-0959</b> | <b>1081-1119</b> | <b>1241-1279</b> |

| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1319</b> | <b>1441-1479</b> | <b>1601-1639</b> | <b>1761-1799</b> |
| <b>1321-1359</b> | <b>1481-1519</b> | <b>1641-1679</b> | <b>1801-1839</b> |
| <b>1361-1399</b> | <b>1521-1559</b> | <b>1681-1719</b> | <b>1841-1879</b> |
| <b>1401-1439</b> | <b>1561-1599</b> | <b>1721-1759</b> | <b>1881-1919</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1959</b> | <b>2081-2119</b> | <b>2241-2279</b> | <b>2401-2439</b> |
| <b>1961-1999</b> | <b>2121-2159</b> | <b>2281-2319</b> | <b>2441-2479</b> |
| <b>2001-2039</b> | <b>2161-2199</b> | <b>2321-2359</b> | <b>2481-2519</b> |
| <b>2041-2079</b> | <b>2201-2239</b> | <b>2361-2399</b> | <b>2521-2559</b> |

**[d]ddd** - The 3- or 4-digit nonhierarchical NPC number for DS3U or HDS3U NPCs  
Valid values are listed below (or ---).

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |



|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**hhhh** - Total number of DS3U or HDS3U NPCs on the frame.

Dashes (----) will be shown if no unit is grown.

**ggg** - Total number of NPCs on each DS3U or HDS3U.

Dashes (---) will be shown if the unit is not grown or is not grown as a DS3U or HDS3U.

**mmm** - Error condition code

**mmm** *Explanation*

**ENEQ** Unit is not equipped

## **RTRV,STATE,EQPT,NPC,LPBK**

### **UTILITY QUERY LOOPBACK**

#### **Explanation Of Command**

This command requests a report indicating which Network Processing Circuits are in the loopback state. The message applies to DA and TA type NPCs or to TE and TH type NPCs on Hybrid DS3Us. If the first NPC in a range of NPCs is a DA or TA type NPC, then only DA and TA type NPCs are reported on. If the first NPC in a range of NPCs is a TE or TH type NPC on a Hybrid DS3U, then only Hybrid DS3U NPC types are reported on.

For DA and TA type NPCs, loopbacks being executed by far-end equipment as well as loopbacks being executed by DACS II are reported. For TE and TH type NPCs on Hybrid DS3Us, local line loopback towards the facility is the only type of loopback that is supported.

#### **Command**

##### **Nonhierarchical**

[I.53131]

**RTRV-STATE-EQPT : [<xy>] : NPC - [s] abc [&& - [t] def] : [ww] : LPBK;**

##### **Hierarchical**

[I.53131]

**RTRV-STATE-EQPT : [<xy>] : NPC - uv - m - np [&&& - wx - k - qr] : [ww] : LPBK;**

## Completion Message

---

### Nonhierarchical

---

#### Output for DA and PA type NPCs

[O.53133]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-[s]abc&&-[t]def:[ww]:LPBK COMPLD
/* [O.53133] */
/* Loopback state of NPC */
"spp,spp,spp,spp,spp,spp,spp[,spp,spp,spp]"
"spp,spp,spp,spp,spp,spp,spp[,spp,spp,spp]"
"spp,spp,spp,spp,spp,spp,spp[,spp,spp,spp]"
"spp,spp,spp,spp,spp,spp,spp[,spp,spp,spp]"
/* MODULE'S FIRST NPC:MODULE'S LAST NPC */
"[u]ghi:[u]jkl"
/* Total Number of NPCs in the FTM in loopback state */
"nnn"
```

>

.  
.  
.

>

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-[s]abc&&-[t]def:[ww]:LPBK COMPLD
/* [O.53133] */
/* Loopback state of NPC */
"spp,spp,spp,spp,spp,spp,spp[,spp,spp,spp]"
"spp,spp,spp,spp,spp,spp,spp[,spp,spp,spp]"
"spp,spp,spp,spp,spp,spp,spp[,spp,spp,spp]"
"spp,spp,spp,spp,spp,spp,spp[,spp,spp,spp]"
/* MODULE'S FIRST NPC:MODULE'S LAST NPC */
"[v]mno:[v]pqr"
/* Total Number of NPCs in the FTM in loopback state */
"nnn"
```

>

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-[s]abc&&-[t]def:[ww]:LPBK COMPLD
;
```

[O.53134]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-[s]abc:[ww]:LPBK COMPLD
/* [O.53134] */
/* Loopback state of NPC */
"spp"
;
```

Output for TE and TH type NPCs on Hybrid DS3Us

[O.53135]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-[s]abc&&-[t]def:[ww]:LPBK COMPLD
/* [O.53135] */
/* Loopback state of NPC */
"opq opq opq opq"
"opq opq opq opq"
"opq opq opq opq"
"opq opq opq opq"
"opq opq opq opq"
"opq opq opq opq"
"opq opq opq opq"
"opq opq opq opq"
/* MODULE'S FIRST NPC:MODULE'S LAST NPC */
"[u]ghi:[u]jkl"
/* Total Number of NPCs in the FTM in loopback state */
"nnn"
>
```

.  
.  
.

```
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-[s]abc&&-[t]def:[ww]:LPBK COMPLD
/* [0.53135] */
/* Loopback state of NPC */
"opq opq opq opq"
"opq opq opq opq"
"opq opq opq opq"
"opq opq opq opq"
"opq opq opq opq"
"opq opq opq opq"
"opq opq opq opq"
/* MODULE'S FIRST NPC:MODULE'S LAST NPC */
"[v]mno:[v]pqr"
/* Total Number of NPCs in the FTM in loopback state */
"nnn"
```

```
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-[s]abc&&-[t]def:[ww]:LPBK COMPLD
;
```

[0.53136]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-[s]abc:[ww]:LPBK COMPLD
/* [0.53136] */
/* Loopback state of NPC */
"opq"
;
```

## Hierarchical

### Output for DA and TA type NPCs

[O.53133]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-uv-m-np&&&-wx-k-qr:[ww]:LPBK COMPLD
/* [O.53133] */
/* Loopback state of NPC */
"spp,spp,spp,spp,spp,spp,spp[,spp,spp,spp]"
"spp,spp,spp,spp,spp,spp,spp[,spp,spp,spp]"
"spp,spp,spp,spp,spp,spp,spp[,spp,spp,spp]"
"spp,spp,spp,spp,spp,spp,spp[,spp,spp,spp]"
/* MODULE'S FIRST NPC:MODULE'S LAST NPC */
"uv-m-aa:uv-m-bb"
/* Total Number of NPCs in the FTM in loopback state */
"nnn"
```

>

.  
.  
.

>

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-uv-m-np&&&-wx-k-qr:[ww]:LPBK COMPLD
/* [O.53133] */
/* Loopback state of NPC */
"spp,spp,spp,spp,spp,spp,spp[,spp,spp,spp]"
"spp,spp,spp,spp,spp,spp,spp[,spp,spp,spp]"
"spp,spp,spp,spp,spp,spp,spp[,spp,spp,spp]"
"spp,spp,spp,spp,spp,spp,spp[,spp,spp,spp]"
/* MODULE'S FIRST NPC:MODULE'S LAST NPC */
"wx-k-aa:wx-k-bb"
/* Total Number of NPCs in the FTM in loopback state */
"nnn"
```

>

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-uv-m-np&&&-wx-k-qr:[ww]:LPBK COMPLD
;
```

[O.53134]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-uv-m-np:[ww]:LPBK COMPLD
/* [O.53134] */
/* Loopback state of NPC */
"spp"
;
```

Output for TE and TH type NPCs on Hybrid DS3Us

[O.53135]

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-uv-m-np&&&-wx-k-qr:[ww]:LPBK COMPLD
/* [O.53135] */
/* Loopback state of NPC */
"opq opq opq opq"
"opq opq opq opq"
"opq opq opq opq"
"opq opq opq opq"
"opq opq opq opq"
"opq opq opq opq"
"opq opq opq opq"
/* MODULE'S FIRST NPC:MODULE'S LAST NPC */
"uv-m-aa:uv-m-bb"
/* Total Number of NPCs in the FTM in loopback state */
"nnn"
>
.
.
.
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-uv-m-np&&&-wx-k-qr:[ww]:LPBK COMPLD
/* [O.53135] */
/* Loopback state of NPC */
"opq opq opq opq"
"opq opq opq opq"
"opq opq opq opq"
"opq opq opq opq"
"opq opq opq opq"
"opq opq opq opq"
"opq opq opq opq"
/* MODULE'S FIRST NPC:MODULE'S LAST NPC */
"wx-k-aa:wx-k-bb"
/* Total Number of NPCs in the FTM in loopback state */
"nnn"
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-uv-m-np&&&-wx-k-qr:[ww]:LPBK COMPLD
;

```



[O.53136]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-uv-m-np:[ww]:LPBK COMPLD
/* [0.53136] */
/* Loopback state of NPC */
"opq"
;
```

### **Denial Message**

---

#### **Nonhierarchical**

---

[O.53131.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-[s]abc[&&-[t]def]:[ww]:LPBK DENY
mmmm
/* [0.53131.01] */
/* <explanation of error condition code> */
;
```

#### **Hierarchical**

---

[O.53131.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-uv-m-np[&&&-wx-k-qr]:[ww]:LPBK DENY
mmmm
/* [0.53131.01] */
/* <explanation of error condition code> */
;
```

#### **Autonomous Message**

---

Not applicable.

## Explanation Of Parameters

**LPBK** - Loopback

**NPC** - Network processing circuit

If an NPC range is specified in the input command, the following floating window rules apply:

1. Unequipped NPCs within the requested range will be skipped.
2. If the first NPC in the range is a DA or TA type NPC, only those NPC types will be reported on.
3. If the first NPC in the range is a TE or TH type NPC on a Hybrid DS3U, then only those type of NPCs will be reported on.
4. If the first NPC in the range is a PA, PB, or PC type NPC, then only those NPC types will be reported on.

**nnn** - Total Number of NPCs in the module that are in the loopback state

**COND** - Condition

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number, start of NPC range  
**[t]def** - The 3- or 4-digit nonhierarchical NPC number, end of NPC range

**[u]ghi** - Lowest numbered NPC in the FTM that contains NPC [s]abc  
**[v]mno** - Lowest numbered NPC in the FTM that contains NPC [t]def

**[u]jkl** - Highest numbered NPC in the FTM that contains NPC [s]abc  
**[v]pqr** - Highest numbered NPC in the FTM that contains NPC [t]def

FTM is an acronym for Facility Terminating Module. For FTMs in FTUs or IFTUs, each row contains 10 values of output. For FTMs within DS3Us each row contains 7 values. For FTMs within HDS3Us each row contains 4 values.

If NPC numbers are expressed in three digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, HT (HDS3U)

| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 | Unit<br>5 | Unit<br>6 |
|-----------|-----------|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       | NPC       | NPC       |
| 001-003   | 161-163   | 321-323   | 481-483   | 641-643   | 801-803   |
| 005-007   | 165-167   | 325-327   | 485-487   | 645-647   | 805-807   |
| 009-011   | 169-171   | 329-331   | 489-491   | 649-651   | 809-811   |
|           | .         |           |           |           |           |
|           | .         |           |           |           |           |
|           | .         |           |           |           |           |
| 157-159   | 317-319   | 477-479   | 637-639   | 797-799   | 957-959   |
| 16A-16C   | 32A-32C   | 48A-48C   | 64A-64C   | 80A-80C   | 96A-96C   |
| 16E-16G   | 32E-32G   | 48E-48G   | 64E-64G   | 80E-80G   | 96E-96G   |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 |
|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       |
| 0001-0003 | 0161-0163 | 0321-0323 | 0481-0483 |
| 0005-0007 | 0165-0167 | 0325-0327 | 0485-0487 |
| 0009-0011 | 0169-0171 | 0329-0331 | 0489-0491 |
|           | .         |           |           |
|           | .         |           |           |
|           | .         |           |           |
| 0157-0159 | 0317-0319 | 0477-0479 | 0637-0639 |
| 016A-016C | 032A-032C | 048A-048C | 064A-064C |
| 016E-016G | 032E-032G | 048E-048G | 064E-064G |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- Hierarchical NPC number for beginning of NPC range

**wx-k-qr**

- Hierarchical NPC number for end of NPC range

**uv-m-aa**

- Lowest numbered NPC in the FTM that contains NPC uv-m-np
- FTM is an acronym for Facility Terminating Module.
- The parameter value for NPC aa is in the first position, first line of the message.

**uv-m-bb**

- Highest numbered NPC in the FTM that contains NPC uv-m-np
- The parameter value for NPC bb is just before EOM or COMPL.

**wx-k-aa**

- Lowest numbered NPC in the FTM that contains NPC wx-k-qr
- The parameter value for NPC aa is in the first position, first line of the message.

**wx-k-bb**

- Highest numbered NPC in the FTM that contains NPC wx-k-qr
- The parameter value for NPC bb is just before EOM or COMPL.

For FTMs in FTUs or IFTUs, each row contains 10 values of output. For FTMs within DS3Us each row contains 7 values. For FTMs within HDS3Us each row contains 4 values.

**uv,wx** - Unit number  
**m,k** - Module number  
**np,qr,aa,bb**  
 - NPC number within the module

The valid values are:

DA type NPC numbers listed by unit, module, and NPC Number  
 Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TA NPC numbers listed by unit, module, and NPC Number  
 Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TE NPC numbers listed by unit, module, and NPC Number  
 Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |



TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

The range of NPCs in the denial messages will be given either as module or unit boundaries depending upon the reason for the denial.

**spp** - Loopback Type

Values of "spp" are presented in NPC order, grouped within messages by Facility Terminating Module (FTM). For FTM's in Facility Terminating Units, each row of output contains 10 values. For FTM's in DS3 Units, each row of output contains 7 values.

*s Explanation*

\* Loopback enabled  
' ' Loopback disabled (The "s" character is a "space".)

*pp Explanation*

NP Near-end payload loopback active (ANSI - DA/TA type NPCs)  
FP ANSI Far-end payload loopback active  
FL ANSI Far-end line loopback active  
NN No loopback active  
00 NPC not specified in input range command  
-- NPC not equipped, or non-ANSI type

**opq** - Loopback Type

Values of "opq" are presented in NPC order, grouped within messages by DS2s. Since there are 7 DS2s within a Hybrid DS3, seven rows are generated in the output message, one for each DS2. Each DS2 may either carry four DS1 circuits or three E1 circuits. If a DS2 carries E1 circuits, then the fourth position in each row will not show any data. It will show dashes instead.

**o** *Explanation*

D This is an NPC that carries a DS1 circuit.  
E This is an NPC that carries an E1 circuit.  
- This is the fourth position of a DS2 carrying E1s.  
- This NPC is not equipped or provisioned.  
- This NPC is not in input range.

**pq** *Explanation*

FA Line loopback towards facility active with AIS insertion  
FN Line loopback towards facility active without AIS insertion  
NN No loopback active  
00 NPC not specified in input range command  
-- NPC not equipped or provisioned.

**mmm** - Error condition code**mmm** *Explanation*

**ENEQ** Unit is not equipped  
**ENEQ** FTMI is not equipped  
**SNVS** FTMI type error  
**SNVS** NPC type error  
**IDNV** Invalid CEPT NPC

## **RTRV,STATE,EQPT,NPC,NFS**

### **QUERY NPC NON FRAME-WORD SETTING**

#### **Explanation Of Command**

This command displays the non Frame-Word Setting (NFS) of the spare international and national bits, that are being cross-connected from a timeslot 0 (TS0) to a non-TS0 timeslot. These bits are bit 1 of the Frame Word (FW) and bits 1-8 of the non Frame Word (NFW). The request can be made for the TS0 on one or a range of Network Processing Circuits (NPCs).

#### **Command**

##### **Nonhierarchical**

[I.56324]

**RTRV-STATE-EQPT : [<xy>] : NPC- [s]abc [&&- [t]def] : [ww] : NFS;**

##### **Hierarchical**

[I.56324]

**RTRV-STATE-EQPT : [<xy>] : NPC-uv-m-np [&&-wx-k-qr] : [ww] : NFS;**

## Completion Message

---

### Nonhierarchical

---

[O.56324]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-[s]abc&&-[t]def:[ww]:NFS COMPLD
 /* [0.56324] */
 /* NFS BITS */
 "abcdefghi"
 /* NPC number */
 "[s]abc"
{;|>}
```

.  
.  
.

[>]

```
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV STATE EQPT::NPC-[s]abc&&-[t]def:[ww]:NFS COMPLD]
[/* [0.56324] */]
[/* NFS BITS */]
["abcdefghi"]
[/* NPC number */]
["[t]def"]
[;|>]
```

[>]

```
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV STATE EQPT::NPC-[s]abc&&-[t]def:[ww]:NFS COMPLD]
[;]
```

---

## Hierarchical

[O.56324]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-uv-m-np[&&-wx-k-qr]:[ww]:NFS COMPLD
/* [O.56324] */
/* NFS BITS */
"abcdefghi"
/* NPC number */
"uv-m-np"
[;|>]
```

.  
.  
.

```
[>]
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV STATE EQPT::NPC-uv-m-np&&-wx-k-qr:[ww]:NFS COMPLD]
[/* [O.56324] */]
[/* NFS BITS */]
["abcdefghi"]
[/* NPC number */]
["wx-k-qr"]
[;|>]
```

```
[>]
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV STATE EQPT::NPC-uv-m-np&&-wx-k-qr:[ww]:NFS COMPLD]
[;]
```

---

## Denial Message

---

### Nonhierarchical

[O.56324.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-[s]abc[&&-[t]def]:[ww]:NFS DENY
mmmm
/* [O.56324.01] */
/* <explanation of error condition code> */
[/* NPC number */]
["[u]ghi[&&-[v]jkl]"]
;
```

## Hierarchical

[O.56324.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-uv-m-np[&&-wx-k-qr]:[ww]:NFS DENY
 mmmm
 /* [O.56324.01] */
 /* <explanation of error condition code> */
[/* NPC number */]
["ed-h-fg[&&&-op-j-st]"]
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**NPC** - Network processing circuit

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number, start of range  
**[t]def** - The 3- or 4-digit nonhierarchical NPC number, end of range  
**[u]ghi** - The 3- or 4-digit nonhierarchical NPC number ([s]abc through [t]def)  
**[v]jkl** - The 3- or 4-digit nonhierarchical NPC number ([s]abc through [t]def)

Values are listed below:

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
 Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- Hierarchical NPC number, start of range

**wx-k-qr**

- Hierarchical NPC number, end of range

**ed-h-fg**

- Hierarchical NPC number (uv-m-np through wx-k-qr)

**op-j-st**

- Hierarchical NPC number (uv-m-np through wx-k-qr)

**uv,wx,ed,op**

- Unit number

**m,k,h,j**

- Module number

**np,qr,fg,st**

- NPC number

Values are listed below:

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**NFS** - Non-Frame-Word Setting

**abcdefghi**

- Variables representing the TS0 bits to which NFS is applied

For Clear-2Mbit/s NPCs, dashes ("-----") will be shown in place of NFS bits.



- a: Bit 1 of Frame Word (FW) - International spare bit
- b: Bit 1 of Non Frame Word (NFW) - International spare bit
- c: Bit 2 of NFW
- d: Bit 3 of NFW - Remote Alarm Indicator
- e-f: Bits 4-5 of Non Frame Word, National spare bits
- g: Bit 6 of Non Frame Word, RPSFI bit if provisioned for RPSFI  
otherwise National spare bit
- h-i: Bits 7-8 of Non Frame Word, National spare bits.

| Variable<br>Value | Action on corresponding TS0 bit:            |
|-------------------|---------------------------------------------|
| "0" or "1"        | Set TS0 bit to this value                   |
| "V"               | Received bit is inverted and passed through |
| "P"               | Received bit is passed through unchanged    |
| "-"               | Not applicable                              |

mmm - Error condition code

| mmm         | Explanation                      |
|-------------|----------------------------------|
| <b>SA0S</b> | Subject entity is out of service |
| <b>ENEQ</b> | Unit is not equipped             |
| <b>SA0S</b> | UC is out of service             |
| <b>ENEQ</b> | FTMI is not equipped             |
| <b>SA0S</b> | FTMI is out of service           |
| <b>ENEQ</b> | NPC is unequipped                |
| <b>SNVS</b> | FTMI type error                  |
| <b>SNVS</b> | NPC type error                   |
| <b>IDNV</b> | Invalid CEPT NPC                 |
| <b>SR0F</b> | NPC Failed or Out of Service     |

## **RTRV,STATE,EQPT,NPC,TS0**

### **QUERY NPC TIME SLOT ZERO**

#### **Explanation Of Command**

This message prints out the status of the provisioned transmit or of the actual received spare International, National, and Remote Alarm Indication (A) Bits in time slot 0 of a specified network processing circuit (NPC) or range of NPCs. If an NPC range was specified in the input command, the following floating window rules apply:

- Unequipped NPCs within the requested range will be skipped.
- If a CEPT gap is within the requested range, the NPCs in the gap will be skipped.
- If an endpoint of the requested range is in a CEPT gap, then the NPCs in the portion of the range which is in the gap will be denied.

#### **Command**

##### **Nonhierarchical**

[I.56321]

**RTRV-STATE-EQPT : [<xy>] : NPC- [s]abc [&&- [t]def] : [ww] : TS0-s ;**

##### **Hierarchical**

[I.56321]

**RTRV-STATE-EQPT : [<xy>] : NPC-uv-m-np [&&-wx-k-qr] : [ww] : TS0-s ;**

## Completion Message

---

### Nonhierarchical

---

[O.56321]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-[s]abc&&-[t]def:[ww]:TS0-s COMPLD
 /* [O.56321] */
 /* TS0-s BITS */
 "abcdefgh"
 /* NPC number */
 "[s]abc"
{;|>}
```

.  
.  
.

```
[>]
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV STATE EQPT::NPC-[s]abc&&-[t]def:[ww]:TS0-s COMPLD]
[/* [O.56321] */]
[/* TS0-s BITS */]
["abcdefgh"]
[/* NPC number */]
["[t]def"]
[;]
[>]
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV STATE EQPT::NPC-[s]abc&&-[t]def:[ww]:TS0-s COMPLD]
[;]
```

## Hierarchical

---

[O.56321]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-uv-m-np[&&-wx-k-qr]:[ww]:TS0-s COMPLD
/* [O.56321] */
/* TS0-s BITS */
"abcdefgh"
/* NPC number */
"uv-m-np"
;
[>]
.
.
.
[>]
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV STATE EQPT::NPC-uv-m-np&&-wx-k-qr:[ww]:TS0-s COMPLD]
[/* [O.56321] */]
[/* TS0-s BITS */]
["abcdefgh"]
[/* NPC number */]
["wx-k-qr"]
[;]
[>]
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV STATE EQPT::NPC-uv-m-np&&-wx-k-qr:[ww]:TS0-s COMPLD]
[;]
```

## Denial Message

---

### Nonhierarchical

---

[O.56321.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-[s]abc[&&-[t]def]:[ww]:TS0-s DENY
mmmm
/* [O.56321.01] */
/* <explanation of error condition code> */
[/* NPC number */]
["[t]ghi[&&-[t]jkl]"]
;
```

## Hierarchical

[O.56321.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-uv-m-np[&&-wx-k-qr]:[ww]:TS0-s DENY
 mmmm
 /* [0.56321.01] */
 /* <explanation of error condition code> */
[/* NPC number */
["ed-h-fg[&&&-op-j-st]"
;

```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**NPC** - Network processing circuit

**[s]abc** - Nonhierarchical NPC number  
Values are listed below:

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**[t]def** - Nonhierarchical NPC number

Values are identical to those for [s]abc.

**uv-m-np**

- Hierarchical NPC number

**wx-k-qr**

- Hierarchical NPC number

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**uv,wx** - Unit number

**m,k** - Module number

**np,qr** - NPC number

**TS0** - Time slot 0

**s** - Direction of transmission for time slot 0 bits

*s* *Explanation*

T Provisioned time slot 0 values

R Received time slot 0 values

**[t]ghi** - The 3- or 4-digit nonhierarchical NPC number (abc through def)

**[t]jkl** - The 3- or 4-digit nonhierarchical NPC number (abc through def)

**ed-h-fg**

- Hierarchical NPC number (uv-m-np through wx-k-qr)

**op-j-st**

- Hierarchical NPC number (uv-m-np through wx-k-qr)

**ed,op** - Unit number (uv through wx)

**h,j** - Module number (m through k)

**fg,st** - NPC number (np through qr)

**abcdefgh**

- Eight individual variables.

These represent the provisioned or received state of the time slot 0 bits.

For Clear-2Mbit/s NPCs, dashes ("-----") will be shown in place of TS0 bits.

**mmmm** - Error condition code

**mmmm**    *Explanation*

**SA0S**    Subject entity is out of service

**ENEQ**    Unit is not equipped

**SA0S**    UC is out of service

**ENEQ**    FTMI is not equipped

**SA0S**    FTMI is out of service

**ENEQ**    NPC is unequipped

**SNVS**    FTMI type error

**SNVS**    NPC type error

**IDNV**    Invalid CEPT NPC

**SROF**    NPC Failed or Out of Service



## **RTRV,STATE,EQPT,NPC,TS0M**

### **QUERY TIME SLOT ZERO MONITOR**

#### **Explanation Of Command**

This message checks whether the received spare national and international bits in time slot 0 are provisioned for monitoring. This information may be requested for a single network processing circuit (NPC) or a range of circuits. If an NPC range was specified in the input command, the following floating window rules apply:

- Unequipped NPCs within the requested range will be skipped.
- If a CEPT gap is within the requested range, the NPCs in the gap will be skipped.
- If an endpoint of the requested range is in a CEPT gap, then the NPCs in the portion of the range which is in the gap will be denied.

#### **Command**

##### **Nonhierarchical**

[I.56323]

**RTRV-STATE-EQPT : [<xy>] : NPC- [s]abc [&&- [t]def] : [ww] : TS0M;**

##### **Hierarchical**

[I.56323]

**RTRV-STATE-EQPT : [<xy>] : NPC-uv-m-np [&&-wx-k-qr] : [ww] : TS0M;**

## Completion Message

---

### Nonhierarchical

---

[O.56323]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-[s]abc&&-[t]def:[ww]:TS0M COMPLD
/* [O.56323] */
/* TS0M */
"abcdefgh"
/* TS0M buffer overflow state */
"TS0MBOFL-v"
/* NPC number */
"[s]abc"
{;|>}
```

```
.
.
.
```

[>]

```
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV STATE EQPT::NPC-[s]abc&&-[t]def:[ww]:TS0M COMPLD]
[/* [O.56323] */]
[/* TS0M */]
["abcdefgh"]
[/* TS0M buffer overflow state */]
["TS0MBOFL-v"]
[/* NPC number */]
["[t]def"]
```

[;]

[>]

```
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV STATE EQPT::NPC-[s]abc&&-[t]def:[ww]:TS0M COMPLD]
[;]
```

## Hierarchical

---

[O.56323]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-uv-m-np[&&-wx-k-qr]:[ww]:TS0M COMPLD
/* [O.56323] */
/* TS0M */
"abcdefgh"
/* TS0M buffer overflow state */
"TS0MBOFL-v"
/* NPC number */
"uv-m-np"
{;|>}
```

.  
.
.

[>]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
[M RTRV STATE EQPT::NPC-uv-m-np&&-wx-k-qr:[ww]:TS0M COMPLD]
[/* [O.56323] */]
[/* TS0M */]
["abcdefgh"]
[/* TS0M buffer overflow state */]
["TS0MBOFL-v"]
[/* NPC number */]
["wx-k-qr"]
```

[;]

[>]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
[M RTRV STATE EQPT::NPC-uv-m-np&&-wx-k-qr:[ww]:TS0M COMPLD]
[;]
```

## Denial Message

---

### Nonhierarchical

---

[O.56323.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-[s]abc[&&-[t]def]:[ww]:TS0M DENY
mmmm
/* [O.56323.01] */
/* <explanation of error condition code> */
[/* NPC number */]
["[v]ghi[&&-[u]jkl]"]
;
```

## Hierarchical

[O.56323.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-uv-m-np[&&-wx-k-qr]:[ww]:TS0M DENY
 mmmm
 /* [O.56323.01] */
 /* <explanation of error condition code> */
[/* NPC number */]
["ed-h-fg[&&&-op-j-st]"]
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

[s]abc - The 3 or 4 digit nonhierarchical starting NPC number

[t]def - The 3 or 4 digit nonhierarchical ending NPC number

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 | Unit<br>5 | Unit<br>6 |
|-----------|-----------|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       | NPC       | NPC       |
| 001-003   | 161-163   | 321-323   | 481-483   | 641-643   | 801-803   |
| 005-007   | 165-167   | 325-327   | 485-487   | 645-647   | 805-807   |
| 009-011   | 169-171   | 329-331   | 489-491   | 649-651   | 809-811   |
| .         | .         | .         | .         | .         | .         |
| 157-159   | 317-319   | 477-479   | 637-639   | 797-799   | 957-959   |
| 16A-16C   | 32A-32C   | 48A-48C   | 64A-64C   | 80A-80C   | 96A-96C   |
| 16E-16G   | 32E-32G   | 48E-48G   | 64E-64G   | 80E-80G   | 96E-96G   |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

**uv-m-np**

- Hierarchical starting NPC number

**wx-k-qr**

- Hierarchical ending NPC number

**uv,wx** - Unit number

**m,k** - Module number

**np,qr** - NPC number within the module

The values are listed below:

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

**[v]ghi** - The 3- or 4-digit nonhierarchical NPC number ([s]abc through [u]jkl)

**[u]jkl** - The 3- or 4-digit nonhierarchical NPC number ([v]ghi through [t]def)

**ed-h-fg**

- Hierarchical NPC number (uv-m-np through op-j-st)

**op-j-st**

- Hierarchical NPC number (ed-h-fg through wx-k-qr)

**ed,op** - Unit number (uv through wx)

**h,j** - Module number

**fg,st** - NPC number

**TS0M** - Time slot 0 monitor  
**abcdefgh**  
- Time slot 0 monitor bits

**TS0MBOFL**  
- Time slot 0 monitor buffer overflow keyword

**v** - TS0M condition indicator

**mmm** - Error condition code

| <b>mmm</b> | <i>Explanation</i> |
|------------|--------------------|
|------------|--------------------|

|             |                      |
|-------------|----------------------|
| <b>ENEQ</b> | Unit is not equipped |
|-------------|----------------------|

|             |                   |
|-------------|-------------------|
| <b>ENEQ</b> | NPC is unequipped |
|-------------|-------------------|

|             |                  |
|-------------|------------------|
| <b>IDNV</b> | Invalid CEPT NPC |
|-------------|------------------|

|             |                                                   |
|-------------|---------------------------------------------------|
| <b>IDNV</b> | Parameter only valid with PA, PB, or PC type NPCs |
|-------------|---------------------------------------------------|

## **RTRV,STATE,EQPT,NPC,TSIG**

### **QUERY ANSI NPC TEST SIGNAL**

#### **Explanation Of Command**

This message queries whether a single or range of Network Processing Circuits (NPCs) are transmitting Payload or ESF data link test signals. Only ANSI (DA/TA-type) NPCs provide this capability.

The response is formatted on a module by module basis. The response indicates whether or not any Payload and/or Data Link Test Signals are currently active for each NPC in the addressed range. An NPC may have both a Payload and a Data Link Test Signal active simultaneously.

#### **Command**

##### **Nonhierarchical**

[I.53161]

**RTRV-STATE-EQPT : [<xy>] : NPC - [s]abc [&& - [t]def] : [ww] : TSIG;**

##### **Hierarchical**

[I.53161]

**RTRV-STATE-EQPT : [<xy>] : NPC-uv-m-np [&&&-wx-k-qr] : [ww] : TSIG;**



## Completion Message

### Nonhierarchical

[O.53161]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-[s]abc&&-[t]def:[ww]:TSIG COMPLD
/* [O.53161] */
/* NPC Test signal state */
"pp/dd,pp/dd,pp/dd,pp/dd,pp/dd,pp/dd,pp/dd[, pp/dd,pp/dd,pp/dd]"
"pp/dd,pp/dd,pp/dd,pp/dd,pp/dd,pp/dd,pp/dd[, pp/dd,pp/dd,pp/dd]"
"pp/dd,pp/dd,pp/dd,pp/dd,pp/dd,pp/dd,pp/dd[, pp/dd,pp/dd,pp/dd]"
"pp/dd,pp/dd,pp/dd,pp/dd,pp/dd,pp/dd,pp/dd[, pp/dd,pp/dd,pp/dd]"
/* MODULE'S FIRST NPC:MODULE'S LAST NPC */
"[u]ghi:[u]jkl"
/* Total Number of NPCs in the FTM in loopback state */
"nnn"
>
.
.
.
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-[s]abc&&-[t]def:[ww]:TSIG COMPLD
/* [O.53161] */
/* NPC Test signal state */
"pp/dd,pp/dd,pp/dd,pp/dd,pp/dd,pp/dd,pp/dd[, pp/dd,pp/dd,pp/dd]"
"pp/dd,pp/dd,pp/dd,pp/dd,pp/dd,pp/dd,pp/dd[, pp/dd,pp/dd,pp/dd]"
"pp/dd,pp/dd,pp/dd,pp/dd,pp/dd,pp/dd,pp/dd[, pp/dd,pp/dd,pp/dd]"
"pp/dd,pp/dd,pp/dd,pp/dd,pp/dd,pp/dd,pp/dd[, pp/dd,pp/dd,pp/dd]"
/* MODULE'S FIRST NPC:MODULE'S LAST NPC */
"[v]mno:[v]pqr"
/* Total Number of NPCs in the FTM in loopback state */
"nnn"
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-[s]abc&&-[t]def:[ww]:TSIG COMPLD
;
```

[O.53162]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-[s]abc:[ww]:TSIG COMPLD
/* [O.53162] */
/* NPC Test signal state */
"pp/dd"
;
```

## Hierarchical

[O.53161]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-uv-m-np&&&-wx-k-qr:[ww]:TSIG COMPLD
/* [O.53161] */
/* NPC Test signal state */
"pp/dd,pp/dd,pp/dd,pp/dd,pp/dd,pp/dd,pp/dd[, pp/dd,pp/dd,pp/dd]"
"pp/dd,pp/dd,pp/dd,pp/dd,pp/dd,pp/dd,pp/dd[, pp/dd,pp/dd,pp/dd]"
"pp/dd,pp/dd,pp/dd,pp/dd,pp/dd,pp/dd,pp/dd[, pp/dd,pp/dd,pp/dd]"
"pp/dd,pp/dd,pp/dd,pp/dd,pp/dd,pp/dd,pp/dd[, pp/dd,pp/dd,pp/dd]"
/* MODULE'S FIRST NPC:MODULE'S LAST NPC */
"uv-m-aa:uv-m-bb"
/* Total Number of NPCs in the FTM in loopback state */
"nnn"
>
.
.
.
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-uv-m-np&&&-wx-k-qr:[ww]:TSIG COMPLD
/* [O.53161] */
/* NPC Test signal state */
"pp/dd,pp/dd,pp/dd,pp/dd,pp/dd,pp/dd,pp/dd[, pp/dd,pp/dd,pp/dd]"
"pp/dd,pp/dd,pp/dd,pp/dd,pp/dd,pp/dd,pp/dd[, pp/dd,pp/dd,pp/dd]"
"pp/dd,pp/dd,pp/dd,pp/dd,pp/dd,pp/dd,pp/dd[, pp/dd,pp/dd,pp/dd]"
"pp/dd,pp/dd,pp/dd,pp/dd,pp/dd,pp/dd,pp/dd[, pp/dd,pp/dd,pp/dd]"
/* MODULE'S FIRST NPC:MODULE'S LAST NPC */
"wx-k-aa:wx-k-bb"
/* Total Number of NPCs in the FTM in loopback state */
"nnn"
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-uv-m-np&&&-wx-k-qr:[ww]:TSIG COMPLD
;
```

[O.53162]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-uv-m-np:[ww]:TSIG COMPLD
/* [0.53162] */
/* NPC Test signal state */
"pp/dd"
;
```

### **Denial Message**

---

#### **Nonhierarchical**

---

[O.53161.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-[s]abc[&&- [t]def]:[ww]:TSIG DENY
mmmm
/* [0.53161.01] */
/* <explanation of error condition code> */
;
```

#### **Hierarchical**

---

[O.53161.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::NPC-uv-m-np[&&&-wx-k-qr]:[ww]:TSIG DENY
mmmm
/* [0.53161.01] */
/* <explanation of error condition code> */
;
```

### **Autonomous Message**

---

Not applicable.

## Explanation Of Parameters

**TSIG** - Test signal

**NPC** - Network processing circuit

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number, start of NPC range

**[t]def** - The 3- or 4-digit nonhierarchical NPC number, end of NPC range

**[u]ghi** - Lowest numbered NPC in the FTM that contains NPC [s]abc

**[v]mno** - Lowest numbered NPC in the FTM that contains NPC [t]def

**[u]jkl** - Highest numbered NPC in the FTM that contains NPC [s]abc

**[v]pqr** - Highest numbered NPC in the FTM that contains NPC [t]def

If NPC numbers are expressed in three digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical NPC number for beginning of NPC range

**wx-k-qr**

- Hierarchical NPC number for end of NPC range

**uv,wx** - Unit number

**m,k** - Module number

**np,qr** - NPC number within the module

The valid values are:

DA type NPC numbers listed by unit, module, and NPC Number

Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TA NPC numbers listed by unit, module, and NPC Number

Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

The range of NPCs in the denial messages will be given either as module or unit boundaries depending upon the reason for the denial.

**uv-m-aa**

- Lowest numbered NPC in the FTM that contains NPC uv-m-np

The parameter value for NPC aa is in the first position, first line of the message.

**uv-m-bb**

- Highest numbered NPC in the FTM that contains NPC uv-m-np

The parameter value for NPC bb is just before EOM.

**wx-k-aa**

- Lowest numbered NPC in the FTM that contains NPC wx-k-qr

**wx-k-bb**

- Highest numbered NPC in the FTM that contains NPC wx-k-qr

**pp/dd** - ANSI Payload/Data Link Test Signal Types

Values of "pp/dd" are presented in NPC order, grouped within messages by Facility Terminating Module (FTM). For FTM's in Facility Terminating Units, each row of output contains 10 values. For FTM's in DS3 Units, each row of output contains 7 values.

*pp Explanation*

|    |                                                            |
|----|------------------------------------------------------------|
| YL | Yellow Test Signal in D4/T1DM framing mode                 |
| HD | High Density Test Signal                                   |
| LD | Low Density Test Signal                                    |
| QR | Quasi-Random Test Signal                                   |
| NN | No Payload Test Signal active                              |
| 00 | NPC not specified in input range command                   |
| -- | NPC not equipped, not in service, or not ANSI (DA,TA) type |

*dd Explanation*

|    |                                                            |
|----|------------------------------------------------------------|
| YL | Yellow Test Signal in ESF framing mode                     |
| LR | Loopback Retention Signal                                  |
| NN | No Data Link Test Signal active                            |
| 00 | NPC not specified in input range command                   |
| -- | NPC not equipped, not in service, or not ANSI (DA,TA) type |

**nnn** - Total Number of NPCs in the module that are in the loopback state

**COND** - Condition

**mmmm** - Error condition code

*mmmm Explanation*

|             |                                                                   |
|-------------|-------------------------------------------------------------------|
| <b>ENEQ</b> | Unit is not equipped                                              |
| <b>SAOS</b> | UC is out of service                                              |
| <b>SNVS</b> | UC is in service but failed                                       |
| <b>SAOS</b> | FTMI is out of service                                            |
| <b>SNVS</b> | FTMI is in service but failed                                     |
| <b>SNVS</b> | NPC type error                                                    |
| <b>SAOS</b> | The selected MXR associated with the NPC is Out-Of-Service        |
| <b>SNVS</b> | The selected MXR associated with the NPC is In-Service but failed |

---

## **RTRV,STATE,EQPT,SYNC**

---

### **UTILITY QUERY**

#### **Explanation Of Command**

---

This message requests the state of the synchronizer.

#### **Command**

---

[I.56301]

RTRV-STATE-EQPT:[<xy>]:SYNC:[ww];

#### **Completion Message**

---

[O.56301]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::SYNC:[ww] COMPLD
 /* [0.56301] */
 /* CFR:STRATUM:MODE:SOURCE */
 "<arch>:<stratum>:<pllop0>,<pllop1>:<source0>,<source1>"
 /* IN SERVICE-DPLL:TB:SOURCE */
 "a,b:c,d:e,f"
 /* ACTIVE-LINK:PLL:ERROR */
 "gh,ij:PLL:k,l"
;
```



### **Denial Message**

---

[O.56301.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::SYNC:[ww] DENY
 mmmm
 /* [0.56301.01] */
 /* <explanation of error condition code> */
;
```

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

**SYNC** - Synchronizer

**CFR** - Configure

**arch** - {MASTER | SLAVED}

**STRATUM**

- Stratum

**stratum**

- {STR2 | STR3 | CEPT TOLL | CEPT LOCAL}

**MODE** - Mode

**pllop0** - {HOLDOVER | FAST | NORMAL} for side 0

**pllop1** - {HOLDOVER | FAST | NORMAL} for side 1

**SOURCE** - Source

**source0**

- {HOLDOVER | TLI | MATE | CRO} for side 0

**source1**

- {HOLDOVER | TLI | MATE | CRO} for side 1

**DPLL** - Digital phase-locked loop

**a** - Digital Phase-Locked Loop, side 0

**b** - Digital Phase-Locked Loop, side 1

**a**

**b** *Explanation*

0 Out of service

1 In service

**TB** - Time base

**c** - Time Base, side 0

**d** - Time Base, side 1

**c**

**d** *Explanation*

0 Out of service

1 In service

**SOURCE** - Timing source

**e** - Timing Source status, side 0

**f** - Timing Source status, side 1

**e**

**f** *Explanation*

0 No SSP on side 1 is in service

1 At least one SSP on side 1 is in service

**gh,**

**ij** - Active SSP number

These variables will be output as "--" if no active SSP is present for SYNC 0 and SYNC 1, respectively

**g,i** - Timing link interface number of active SSP

**h,j** - Synchronizer synchronization port (SSP) number

**PLL** - Phase locked loop

**k** - Phase-locked loop timing error, side 0

**l** - Phase-locked loop timing error, side 1

**k**

**l**      *Explanation*

0      No errors

1      PLL error exists

**mmmm** - Error condition code

**mmmm**      *Explanation*

**ENEQ**      SYNC TB is not equipped

---

## **RTRV,STATE,EQPT,SYNC,EQPD**

### **UTILITY QUERY, SYNCHRONIZER**

#### **Explanation Of Command**

This message is used to request information on the provisioning of the synchronizer unit.

#### **Command**

[I.53001]

RTRV-STATE-EQPT:[<xy>]:SYNC:[ww]:EQPD;

#### **Completion Message**

[O.53001]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::SYNC:[ww]:EQPD COMPLD
/* [O.53001] */
/* Data following contains TB TYPEs, TLI TYPEs
, and SRCs values of SYNC equipped */
"TB:mnxyz,mnxyz"
"TLI:pqxyz,rsxyz,pqxyz,rsxyz,pqxyz,rsxyz,pqxyz,rsxyz"
"SRC:p,p,p,p,p,p,p,p"
"SRCNPC:<xxx>,<xxx>,<xxx>,<xxx>,<xxx>,<xxx>,<xxx>,<xxx>"
;
```

#### **Denial Message**

Not applicable.

---

### Autonomous Message

Not applicable.

---

### Explanation Of Parameters

**SYNC** - Synchronizer

**EQPD** - Equipped

Request for provisioning information

**TB** - Time base

**mnxyz** - SYNC time base type

*mnxyz Explanation*

----- Not equipped

TB0yz Domestic Stratum 3

TB3yz Domestic Stratum 2

**TLI** - Timing link interface

**pqxyz** - TLI type provisioned on synchronizer synchronization port (SSP) 0

**rsxyz** - TLI type provisioned on SSP 1

*pqxyz*

*rsxyz Explanation*

----- Not equipped

TCxyz 64 kb/s composite clock timing extractor

TD1yz 64 kb/s composite clock timing distributor

TD2yz Sinusoidal 2.048 MHz timing distributor

TExyz DS1 timing extractor

(xyz should be same as for DExyz NPCs)

TUxyz Unipolar clock timing extractor

TRxyz Basic system reference frequency timing extractor

For CRO applications in MASTER mode, TLI 3 is equipped with a Time Base circuit pack. In this case, "pqxyz" = "mnxyz", showing the Time Base type in the TLI 3 and TLI 4 positions.

**SRC** - Source

**p** - Source for priority for the given TLI/SSP

*p Explanation*

- Not equipped.

1-8 1 is the HIGHEST priority, 8 is the LOWEST priority

**SRCNPC** - Source NPC

**NPC** - Network processing circuit

**xxx** - Source NPC number

The NPC used as a source of synchronization from within the frame.

*xxx is the NPC number if equipped*

xxx is "-----" if not equipped

**mmmm** - Error condition code

*mmmm Explanation*

**NCON** No conditions

## **RTRV,STATE,EQPT,TSI,EQPD**

### **UTILITY QUERY EQUIPPED**

#### **Explanation Of Command**

This message requests a printout for all the equipped time slot interchange (TSI) circuit packs.

A fully equipped Enclosed Single Bay Frame (ESBF) shows the following TSI equipage status:

11 15 51 55

A fully equipped non-ESBF frame shows the following TSI equipage status:

|                   |                   |
|-------------------|-------------------|
| 11 12 13 14 15 16 | 41 42 43 44 45 46 |
| 21 22 23 24 25 26 | 51 52 53 54 55 56 |
| 31 32 33 34 35 36 | 61 62 63 64 65 66 |

#### **Command**

[I.53021]

**RTRV-STATE-EQPT:[<xy>]:TSI:[ww]:EQPD;**

### Completion Message

---

[O.53021]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::TSI:[ww]:EQPD COMPLD
/* [O.53021] */
/* Number of equipped TSI circuit packs */
"ft,ft,ft,ft,ft,ft,ft,ft,ft,ft,ft,ft"
"ft,ft,ft,ft,ft,ft,ft,ft,ft,ft,ft,ft"
"ft,ft,ft,ft,ft,ft,ft,ft,ft,ft,ft,ft"
/* Total TSI:tt */
"tt"
;
```

### Denial Message

---

Not applicable.

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

**TSI** - Request information on TSI circuit packs

**EQPD** - Request equipage status

**tt** - Total number of equipped TSIs on the in-service side. The total number of equipped TSIs in the frame is twice this number.

**ft** - TSI equipage status:

| <i>ft</i> | <i>Explanation</i> |
|-----------|--------------------|
| 00        | Unequipped         |
| TSI No.   | Equipped           |



## **RTRV,STATE,EQPT,UNIT,ALL**

QUERY ALL

### **Explanation Of Command**

This command is used to request reports on the out-of-service, failed, or pested status of the entire DACS II frame, including the common frame equipment, or the equipment in a specific unit.

The text of the output message varies depending on the input message format and immediately follows the input format.

The UNIT option is specified to query that unit only. The UNIT field must be omitted if the command is used for the entire frame. If the UNIT option is specified, only the information related to the equipment in that unit will be generated.

**Note:** The odd and even DSPU NPCs do not have independent service states.

**Note:** The DS3U message segment applies to both the DS3 unit and the Hybrid DS3 unit (HDS3U). Also, the MXR portion of the message applies to both MXR and Hybrid MXR.

### **Command**

[I.53101]

**RTRV-STATE-EQPT : [<xy>] : [UNIT - [q]q] : [ww] : ALL ;**

## Completion Message

---

### Nonhierarchical

---

The response to RTRV-STATE-EQPT:::ALL starts with:

[O.53101]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT:::[ww]:ALL COMPLD
/* [O.53101] */
"OOS:g,h,i,j,k,l,m,n,o,p"
"FAIL:g,h,i,j,k,l,m,n,o,p"
"PEST:g,h,i,j,k,l,m,n,o,p"
>

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT:::[ww]:ALL COMPLD
/* [O.53101] */
"SYNC:ofp,rst"
"CRO:ofp"
"TLI:ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp,rst,rst,rst,rst,rst,rst,rst"
"TLI:a,b,c,d,e,f,g,h,i,j,k,l,m,n,o,p"
>
```

For DACS II Non-CEF frames, the next segment describes the CCN hardware:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT:::[ww]:ALL COMPLD
/* [O.53101] */
/* TSI:ft,ofp,rst:ft,ofp,rst:ft,ofp,rst:ft,ofp,rst:ft,ofp,rst:ft,ofp,rst */
"TSI:11,ofp,rst:12,ofp,rst:13,ofp,rst:14,ofp,rst:15,ofp,rst:16,ofp,rst"
"TSI:21,ofp,rst:22,ofp,rst:23,ofp,rst:24,ofp,rst:25,ofp,rst:26,ofp,rst"
"TSI:31,ofp,rst:32,ofp,rst:33,ofp,rst:34,ofp,rst:35,ofp,rst:36,ofp,rst"
"TSI:41,ofp,rst:42,ofp,rst:43,ofp,rst:44,ofp,rst:45,ofp,rst:46,ofp,rst"
"TSI:51,ofp,rst:52,ofp,rst:53,ofp,rst:54,ofp,rst:55,ofp,rst:56,ofp,rst"
"TSI:61,ofp,rst:62,ofp,rst:63,ofp,rst:64,ofp,rst:65,ofp,rst:66,ofp,rst"
/* TOTAL,OOS,FAIL,PEST */
"tt,oo,ff,pp"
>
```

For DACS II CEF frames, the next segment describes the ECCN hardware:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::[ww]:ALL COMPLD
/* [0.53101] */
/* ETSI:qq, ofp, rst:qq, ofp, rst:qq, ofp, rst:qq, ofp, rst */
"ETSI:01, ofp, rst:02, ofp, rst:03, ofp, rst:04, ofp, rst"
"ETSI:05, ofp, rst:06, ofp, rst:07, ofp, rst:08, ofp, rst"
"ETSI:09, ofp, rst:10, ofp, rst:11, ofp, rst:12, ofp, rst"
"ETSI:13, ofp, rst:14, ofp, rst:15, ofp, rst:16, ofp, rst"
/* TOTAL, OOS, FAIL, PEST */
"tt, oo, ff, pp"
>
```

Next the output segment is generated for the common equipment in each equipped unit.  
The output segment for each unit type is shown below:

Output segment for common equipment in an FTU, IFTU, or IFTU2:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::[ww]:ALL COMPLD
/* [0.53101] */
/* Unit [q]q */
"UC-ofp:FTMI-ofp, ofp, ofp, ofp[:CCB-ofp, rst]"
"FC-ofp, rst, ofp, rst, ofp, rst, ofp, rst"
>
```

Output segment for common equipment in a DS3U or HDS3U:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::[ww]:ALL COMPLD
/* [0.53101] */
/* Unit [q]q */
"UC-ofp:FLI-ofp, rst:FMT-ofp, rst[:CCB-ofp, rst]"
"MXR-ofp, ofp, ofp, ofp, ofp, ofp, ofp:MIU-ofp, ofp, ofp, ofp, ofp, ofp"
>
```

For a DSPU:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::[ww]:ALL COMPLD
/* [0.53101] */
/* Unit [q]q */
"UC-pfp:DSPI-ofp[:CCB-ofp, rst]"
>
```

Next, the information regarding individual NPCs will be generated. For each FTM/MXR or HMXR/DSPU, one output message will be printed. If an FTM/MXR or HMXR/DSPU is not equipped, or if it is equipped and has no NPCs, then the line will not appear.

The output segment for NPCs in a DS1 domestic FTM is as follows. Please note, if any of the odd NPCs has been provisioned with a Digital Signal Processing Platform (DSPP) application (TG193), then the even NPC following it does not exist and dashes will be shown in its place:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::[ww]:ALL COMPLD
/* [0.53101] */
/* FTU-NPC, Unit [q]q, FTMI r */
"FTU-NPC:ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp"
"FTU-NPC:ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp"
"FTU-NPC:ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp"
"FTU-NPC:ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp"
/* NPC-[s]aaa[&&- [t]bbb],OOS,FAIL,PEST */
"[s]aaa&&[t]bbb,oo,ff,pp"
>
```

The output segment for NPCs in a DS3U MXR or HDS3U HMXR is as follows. Please note, if one or more DS2s in an HMXR have been provisioned with E1 NPCs, then the fourth NPC positions in those DS2s do not exist and will be represented by dashes in the output:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::[ww]:ALL COMPLD
/* [0.53101] */
/* DS3U-NPC, Unit [q]q, MXR r */
"DS3U-NPC:ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp"
"DS3U-NPC:ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp"
"DS3U-NPC:ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp"
"DS3U-NPC:ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp"
/* NPC-[s]aaa[&&- [t]bbb],OOS,FAIL,PEST */
"[s]aaa&&[t]bbb,oo,ff,pp"
>
```

The output segment for NPCs in a DSPU:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::[ww]:ALL COMPLD
/* [O.53101] */
/* Unit [q]q */
/* DSPU-NPC:[z]zzz,ofp,rst:[z]zzz,ofp,rst:[z]zzz,ofp,rst:[z]zzz,ofp,rst */
"DSPU-NPC:[z]zzz,ofp,rst:[z]zzz,ofp,rst:[z]zzz,ofp,rst:[z]zzz,ofp,rst"
"DSPU-NPC:[z]zzz,ofp,rst:[z]zzz,ofp,rst:[z]zzz,ofp,rst:[z]zzz,ofp,rst"
>
```

The following segment will replace the above NPC related output for an equipped FTM/MXR or HMXR/DSPU if no NPC in that FTM/MXR or HMXR/DSPU is in the FAIL, PEST, or OOS condition:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv] M RTRV STATE EQPT::[ww]:ALL COMPLD
/* [O.53101] */
/* {FTU|DS3U|DSPU},NPC-[s]aaa[&&-[t]bbb],tt */
"[s]aaa&&[t]bbb,00,00,00" >
```

The following segment is output to complete the message:

```
[O.53101]
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::[ww]:ALL COMPLD
;
```

**For RTRV-STATE-EQPT::UNIT-[q]q::ALL the following output segments will be generated:**

Output segment for common equipment in an FTU, IFTU, or IFTU2:

```
[O.53101]
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:ALL COMPLD
/* [O.53101] */
/* Unit [q]q */
"UC-ofp:FTMI-ofp,ofp,ofp,ofp[:CCB-ofp,rst]"
"FC-ofp,rst,ofp,rst,ofp,rst,ofp,rst"
>
```

Output segment for common equipment in a DS3U or HDS3U:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:ALL COMPLD
/* [0.53101] */
/* Unit [q]q */
"UC-ofp:FLI-ofp,rst:FMT-ofp,rst[:CCB-ofp,rst]"
"MXR-ofp,ofp,ofp,ofp,ofp,ofp,ofp:MIU-ofp,ofp,ofp,ofp,ofp,ofp"
>
```

Output segment for common equipment in a DSPU:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:ALL COMPLD
/* [0.53101] */
/* Unit [q]q */
"UC-ofp:DSPI-ofp[:CCB-ofp,rst]"
>
```

Next, the information regarding individual NPCs will be generated. For each FTM/MXR or HMXR/DSPU, one output message will be printed. If an FTM/MXR or HMXR/DSPU is not equipped, or if it is equipped and has no NPCs, then the line will not appear.

The output segment for NPCs in a DS1 domestic FTM is as follows. Please note, if any of the odd NPCs has been provisioned with a Digital Signal Processing Platform (DSPP) application (TG193), then the even NPC following it does not exist and dashes will be shown in its place:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:ALL COMPLD
/* [0.53101] */
/* FTU-NPC, Unit [q]q, FTMI r */
"FTU-NPC:ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp"
"FTU-NPC:ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp"
"FTU-NPC:ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp"
"FTU-NPC:ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp"
/* NPC-[s]aaa[&&-[t]bbb],00S,FAIL,PEST */
"[s]aaa&&[t]bbb,oo,ff,pp"
>
```

The output segment for NPCs in a DS3U MXR or HDS3U HMXR is as follows. Please note, if one or more DS2s in an HMXR have been provisioned with E1 NPCs, then the fourth NPC positions in those DS2s do not exist and will be represented by dashes in the output:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:ALL COMPLD
/* [0.53101] */
/* DS3U-NPC, Unit [q]q, MXR r */
"DS3U-NPC:ofp,ofp,ofp,ofp,ofp,ofp,ofp"
"DS3U-NPC:ofp,ofp,ofp,ofp,ofp,ofp,ofp"
"DS3U-NPC:ofp,ofp,ofp,ofp,ofp,ofp,ofp"
"DS3U-NPC:ofp,ofp,ofp,ofp,ofp,ofp,ofp"
/* NPC-[s]aaa[&&-[t]bbb],OOS,FAIL,PEST */
"[s]aaa[&&[t]bbb,oo,ff,pp"
>
```

The output segment for NPCs in a DSPU:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:ALL COMPLD
/* [0.53101] */
/* Unit [q]q */
/* DSPU-NPC:[z]zzz,ofp,rst:[z]zzz,ofp,rst:[z]zzz,ofp,rst:[z]zzz,ofp,rst */
"DSPU-NPC:[z]zzz,ofp,rst:[z]zzz,ofp,rst:[z]zzz,ofp,rst:[z]zzz,ofp,rst"
"DSPU-NPC:[z]zzz,ofp,rst:[z]zzz,ofp,rst:[z]zzz,ofp,rst:[z]zzz,ofp,rst"
>
```

The following segment will replace the above NPC related output for an equipped FTM/MXR or HMXR/DSPU if no NPC in that FTM/MXR or HMXR/DSPU is in the FAIL, PEST, or OOS condition:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:ALL COMPLD
/* [0.53101] */
/* {FTU|DS3U|DSPU},NPC-[s]aaa[&&-[t]bbb],tt */
"[s]aaa[&&[t]bbb,00,00,00"
>
```

The following segment is output to complete the message:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:ALL COMPLD
;
```

## Hierarchical

For RTRV-STATE-EQPT::::ALL the output will start with:

[O.53101]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT:::[ww]:ALL COMPLD
/* [O.53101] */
"OOS:g,h,i,j,k,l,m,n,o,p"
"FAIL:g,h,i,j,k,l,m,n,o,p"
"PEST:g,h,i,j,k,l,m,n,o,p"
>

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT:::[ww]:ALL COMPLD
/* [O.53101] */
"SYNC:ofp,rst"
"CRO:ofp"
"TLI:ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp,rst,rst,rst,rst,rst,rst,rst"
"TLI:a,b,c,d,e,f,g,h,i,j,k,l,m,n,o,p"
>
```

For DACS II Non-CEF frames, the next segment describes the CCN hardware:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT:::[ww]:ALL COMPLD
/* [O.53101] */
/* TSI:ft,ofp,rst:ft,ofp,rst:ft,ofp,rst:ft,ofp,rst:ft,ofp,rst:ft,ofp,rst */
"TSI:11,ofp,rst:12,ofp,rst:13,ofp,rst:14,ofp,rst:15,ofp,rst:16,ofp,rst"
"TSI:21,ofp,rst:22,ofp,rst:23,ofp,rst:24,ofp,rst:25,ofp,rst:26,ofp,rst"
"TSI:31,ofp,rst:32,ofp,rst:33,ofp,rst:34,ofp,rst:35,ofp,rst:36,ofp,rst"
"TSI:41,ofp,rst:42,ofp,rst:43,ofp,rst:44,ofp,rst:45,ofp,rst:46,ofp,rst"
"TSI:51,ofp,rst:52,ofp,rst:53,ofp,rst:54,ofp,rst:55,ofp,rst:56,ofp,rst"
"TSI:61,ofp,rst:62,ofp,rst:63,ofp,rst:64,ofp,rst:65,ofp,rst:66,ofp,rst"
/* TOTAL,OOS,FAIL,PEST */
"tt,oo,ff,pp"
>
```



For DACS II CEF frames, the next segment describes the ECCN hardware:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::[ww]:ALL COMPLD
/* [0.53101] */
/* ETSI:qq, ofp, rst:qq, ofp, rst:qq, ofp, rst:qq, ofp, rst */
"ETSI:01, ofp, rst:02, ofp, rst:03, ofp, rst:04, ofp, rst"
"ETSI:05, ofp, rst:06, ofp, rst:07, ofp, rst:08, ofp, rst"
"ETSI:09, ofp, rst:10, ofp, rst:11, ofp, rst:12, ofp, rst"
"ETSI:13, ofp, rst:14, ofp, rst:15, ofp, rst:16, ofp, rst"
/* TOTAL, OOS, FAIL, PEST */
"tt, oo, ff, pp"
>
```

Next the message segments for the common equipment in each equipped unit are output. The output segment for each unit type is shown below:

Output segment for common equipment in an FTU, IFTU, or IFTU2:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::[ww]:ALL COMPLD
/* [0.53101] */
/* Unit [q]q */
"UC-ofp:FTMI-ofp, ofp, ofp, ofp[:CCB-ofp, rst]"
"FC-ofp, rst, ofp, rst, ofp, rst, ofp, rst"
>
```

Output segment for common equipment in a DS3U or a HDS3U:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::[ww]:ALL COMPLD
/* [0.53101] */
/* Unit [q]q */
"UC-ofp:FLI-ofp, rst:FMT-ofp, rst[:CCB-ofp, rst]"
"MXR-ofp, ofp, ofp, ofp, ofp, ofp, ofp:MIU-ofp, ofp, ofp, ofp, ofp, ofp"
>
```

Output segment for common equipment in a DSPU:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::[ww]:ALL COMPLD
/* [0.53101] */
/* Unit [q]q */
"UC-ofp:DSPI-ofp[:CCB-ofp,rst]"
>
```

Next, the information regarding individual NPCs is generated. For each FTM/MXR or HMXR/DSPU, one output message will be printed. If an FTM/MXR or HMXR/DSPU is not equipped, or if it is equipped and has no NPCs, then the line will not appear.

The output segment for NPCs in a domestic FTM is as follows. Please note, if any of the odd NPCs has been provisioned with a Digital Signal Processing Platform (DSPP) application (TG193), then the even NPC following it does not exist and dashes will be shown in its place:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::[ww]:ALL COMPLD
/* [0.53101] */
/* FTU-NPC, Unit [q]q, FTMI r */
"FTU-NPC:ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp"
"FTU-NPC:ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp"
"FTU-NPC:ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp"
"FTU-NPC:ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp"
/* NPC-uv-m-np[&&&-ux-k-qr],OOS,FAIL,PEST */
"uv-m-np&&&-ux-k-qr,oo,ff,pp"
>
```

The output segment for NPCs in a DS3U MXR or HDS3U MXR is as follows. Please note, if one or more DS2s in an HMXR have been provisioned with E1 NPCs, then the fourth NPC positions in those DS2s do not exist and will be represented by dashes in the output:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::[ww]:ALL COMPLD
/* [0.53101] */
/* DS3U-NPC, Unit [q]q, MXR r */
"DS3U-NPC:ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp"
"DS3U-NPC:ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp"
"DS3U-NPC:ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp"
"DS3U-NPC:ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp"
/* NPC-uv-m-np[&&&-ux-k-qr],OOS,FAIL,PEST */
"uv-m-np&&&-ux-k-qr,oo,ff,pp"
>
```

The output segment for NPCs in a DSPU:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::[ww]:ALL COMPLD
/* [0.53101] */
/* Unit [q]q */
/* DSPU-NPC:uv-m-np,ofp,rst:uv-m-np,ofp,rst:uv-m-np,ofp,rst:uv-m-np,ofp,rst */
"DSPU-NPC:uv-m-np,ofp,rst:uv-m-np,ofp,rst:uv-m-np,ofp,rst:uv-m-np,ofp,rst"
"DSPU-NPC:uv-m-np,ofp,rst:uv-m-np,ofp,rst:uv-m-np,ofp,rst:uv-m-np,ofp,rst"
>
```

The following message will replace the above NPC related output for an equipped FTM/MXR HMXR/DSPU if no NPC in that FTM/MXR HMXR/DSPU is in the FAIL, PEST, or OOS condition:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::[ww]:ALL COMPLD
/* [0.53101] */
/* {FTU|DS3U|DSPU},NPC-uv-m-np[&&-ux-k-qr],tt */
"uv-m-np&&-ux-k-qr,00,00,00"
>
```

The following segment is output to complete the message:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::[ww]:ALL COMPLD
;
```

**The response to RTRV-STATE-EQPT::UNIT-[q]q::ALL starts with:**

Output message for common equipment in an FTU, IFTU, or IFTU2:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:ALL COMPLD
/* [0.53101] */
/* Unit [q]q */
"UC-ofp:FTMI-ofp,ofp,ofp,ofp[:CCB-ofp,rst]"
"FC-ofp,rst,ofp,rst,ofp,rst,ofp,rst"
>
```

Output segment for common equipment in a DS3U or a HDS3U:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:ALL COMPLD
/* [0.53101] */
/* Unit [q]q */
"UC-ofp:FLI-ofp,rst:FMT-ofp,rst[:CCB-ofp,rst]"
"MXR-ofp,ofp,ofp,ofp,ofp,ofp,ofp:MIU-ofp,ofp,ofp,ofp,ofp,ofp"
>
```

Output segment for common equipment in a DSPU:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:ALL COMPLD
/* [0.53101] */
/* Unit [q]q */
"UC-ofp:DSPI-ofp[:CCB-ofp,rst]"
>
```

Next, the information regarding individual NPCs will be generated. For each FTM/MXR or HMXR/DSPU, one output message will be printed. If an FTM/MXR or HMXR/DSPU is not equipped, or if it is equipped and has no NPCs, then the line will not appear.

The output segment for NPCs in a domestic FTM is as follows. Please note, if any of the odd NPCs has been provisioned with a Digital Signal Processing Platform (DSPP) application (TG193), then the even NPC following it does not exist and dashes will be shown in its place:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:ALL COMPLD
/* [0.53101] */
/* FTU-NPC, Unit [q]q, FTMI r */
"FTU-NPC:ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp"
"FTU-NPC:ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp"
"FTU-NPC:ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp"
"FTU-NPC:ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp"
/* NPC-uv-m-np[&&-ux-k-qr],OOS,FAIL,PEST */
"uv-m-np&&-ux-k-qr,oo,ff,pp"
>
```

The output segment for NPCs in a DS3U MXR or HDS3U HMXR is as follows. Please note: If one or more DS2s in an HMXR have been provisioned with E1 NPCs, then the fourth NPC positions in those DS2s do not exist and will be represented by dashes in the output:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:ALL COMPLD
/* [0.53101] */
/* DS3U-NPC, Unit [q]q, MXR r */
"DS3U-NPC:ofp,ofp,ofp,ofp,ofp,ofp,ofp"
"DS3U-NPC:ofp,ofp,ofp,ofp,ofp,ofp,ofp"
"DS3U-NPC:ofp,ofp,ofp,ofp,ofp,ofp,ofp"
"DS3U-NPC:ofp,ofp,ofp,ofp,ofp,ofp,ofp"
/* NPC-uv-m-np[&&&-ux-k-qr],OOS,FAIL,PEST */
"uv-m-np&&&-ux-k-qr,oo,ff,pp"
>
```

The output segment for NPCs in a DSPU:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:ALL COMPLD
/* [0.53101] */
/* Unit [q]q */
/* DSPU-NPC:uv-m-np,ofp,rst:uv-m-np,ofp,rst:uv-m-np,ofp,rst:uv-m-np,ofp,rst */
"DSPU-NPC:uv-m-np,ofp,rst:uv-m-np,ofp,rst:uv-m-np,ofp,rst:uv-m-np,ofp,rst"
"DSPU-NPC:uv-m-np,ofp,rst:uv-m-np,ofp,rst:uv-m-np,ofp,rst:uv-m-np,ofp,rst"
>
```

The following message will replace the above NPC related output for an equipped FTM/MXR HMXR/DSPU if no NPC in that FTM/MXR HMXR/DSPU is in the FAIL, PEST, or OOS condition:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:ALL COMPLD
/* [0.53101] */
/* {FTU|DS3U|DSPU},NPC-uv-m-np[&&&-ux-k-qr],tt */
"uv-m-np&&&-ux-k-qr,00,00,00"
>
```

The following segment is output to complete the message:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:ALL COMPLD
```

### **Denial Message**

---

[O.53101.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:ALL DENY
 mmmm
 /* [O.53101.01] */
 /* <explanation of error condition code> */
;
```

### **Autonomous Message**

---

Not applicable.

### **Explanation Of Parameters**

---

To aid referencing the parameters listed for a given message in a number of cases, the line containing the parameters is listed for those cases just before the explanation of that particular set of parameters is given.

**ALL** - All

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

The UNIT option is specified to query that unit. The UNIT field will be null when the command is used for the entire frame. If the UNIT option is specified, only the information related to the equipment in that unit will be generated.

**OOS** - Out of service

**FAIL** - Failed

**PEST** - Pested

For the OOS, FAIL and PEST keywords, variables g through p each represent a frame entity. The values of these variables give the OOS, FAIL, or PEST status of the associated entity. Values are interpreted using the table below. The entity associated with a given variable is given following the explanation of PEST below.

| Value | OOS            | FAIL           | PEST           |
|-------|----------------|----------------|----------------|
| 1     | out-of-service | failed         | pested         |
| 0     | in service     | not failed     | unpested       |
| -     | not applicable | not applicable | not applicable |

As shown above, a hyphen "-" indicates the parameter is not applicable to the particular entity. For example, an unequipped entity would display a "-" in the position of its OOS, FAIL and PEST indicators g through p.

The keyword PEST is used to indicate that error reporting is disabled. Out-of-service (OOS) entities and entities related to a side that is out of service are pested to prevent error messages from being reported to the main controller. Error reporting is undesirable if an entity is OOS since it would interrupt normal operations by repeatedly interrupting the microprocessor.

|                            |                              |
|----------------------------|------------------------------|
| "OOS:g,h,i,j,k,l,m,n,o,p"  | (message line for reference) |
| "FAIL:g,h,i,j,k,l,m,n,o,p" | "                            |
| "PEST:g,h,i,j,k,l,m,n,o,p" | "                            |

The DACS II entities and their status fields are as follows:

|          |                                                     |
|----------|-----------------------------------------------------|
| <b>g</b> | - Link 1                                            |
| <b>h</b> | - Link 2                                            |
| <b>i</b> | - Link 3                                            |
| <b>j</b> | - Link 4                                            |
| <b>k</b> | - Link 5                                            |
| <b>l</b> | - Link 6                                            |
| <b>m</b> | - XC0 (Cross-Connect 0)                             |
| <b>n</b> | - XC1 (Cross-Connect 1)                             |
| <b>o</b> | - CCNI 0 (Cross-Connect Network Interface 0) NonCEF |
| <b>p</b> | - CCNI 1 (Cross-Connect Network Interface 1) NonCEF |
| <b>o</b> | - CCI 0 (Clock and Control Interface 0) CEF         |
| <b>p</b> | - CCI 1 (Clock and Control Interface 1) CEF         |

"SYNC:ofp,rst" (message line for reference)

**SYNC** - Synchronizer

**ofp** - Side 0 sync status

**rst** - Side 1 sync status

**o, r** - Out of service

**f, s** - Failed

**p, t** - Pested

**"CRO:ofp"** (message line for reference)

**CRO** - Clock reference oscillator

**ofp** - CRO status

**o** - Out of service

**f** - Failed

**p** - Pested

To aid in interpreting the variables associated with the timing link interface, two lines from the message are printed below for reference. These lines have been marked with identifying information.

|<----- Side 0 ----->|<----- Side 1 ----->|

**"TLI:ofp,ofp,ofp,ofp,ofp,ofp,ofp,ofp,rst,rst,rst,rst,rst,rst,rst"**

|         |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
|---------|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| TLI No. | 1 | 1 | 2 | 2 | 3 | 3 | 4 | 4 | 1 | 1 | 2 | 2 | 3 | 3 | 4 | 4 |
| SSP No. | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 |

**TLI** - Timing link interface

**ofp** - Side 0 TLI status

**o** - Out of service

**f** - Failed

**p** - Pested

**rst** - Side 1 TLI status

**r** - Out of service

**s** - Failed

**t** - Pested



To aid in interpreting the variables associated with the timing link interface, the following line from the message is printed here for reference.

```
|<-- Side 0 -->|<-- Side 1 -->|
```

**"TLI:a,b,c,d,e,f,g,h,i,j,k,l,m,n,o,p"**

There are four TLIs in each synchronizer side and each TLI has two synchronizer synchronization ports (SSP) for a total of eight SSPs per side. Variables a through p represent these SSPs and are associated with each TLI as shown below. The values of a through p give the priority of each SSP as a synchronization source. Priorities range in value from 1 through 8 and are interpreted as shown below.

**1** - Highest priority  
**8** - Lowest priority

**a** - TLI 1 SSP 0 priority  
**b** - TLI 1 SSP 1 priority

**c** - TLI 2 SSP 0 priority  
**d** - TLI 2 SSP 1 priority

**e** - TLI 3 SSP 0 priority  
**f** - TLI 4 SSP 1 priority

**g** - TLI 4 SSP 0 priority  
**h** - TLI 4 SSP 1 priority

**i** - TLI 1 SSP 0 priority  
**j** - TLI 1 SSP 1 priority

**k** - TLI 2 SSP 0 priority  
**l** - TLI 2 SSP 1 priority

**m** - TLI 3 SSP 0 priority  
**n** - TLI 3 SSP 1 priority

**o** - TLI 4 SSP 0 priority  
**p** - TLI 4 SSP 1 priority

**"tt,oo,ff,pp"** (message line for reference)

**tt** - Total number of equipped TSIS or ETSIS  
**oo** - Total number of equipped but out-of-service TSIS or ETSIS  
**ff** - Total number of equipped but failed TSIS or ETSIS  
**pp** - Total number of equipped but pested TSIS or ETSIS

**TSI** - Time slot interchanger NonCEF  
**f** - FROM unit (1 through 6) NonCEF  
**t** - TO Unit (1 through 6) NonCEF

The following lines are message lines for reference.

**"UC-ofp:FTMI-ofp,ofp,ofp,ofp[:CCB-ofp,rst]"**  
 FTM number 1 2 3 4

**"FC-ofp,rst,ofp,rst,ofp,rst,ofp,rst"**

|          |   |   |   |   |   |   |   |   |
|----------|---|---|---|---|---|---|---|---|
| FTM No.  | 1 | 1 | 2 | 2 | 3 | 3 | 4 | 4 |
| Side No. | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 |

**UC** - Unit controller  
**FTMI** - Facility terminating module interface  
**CCB** - Cross-connect buffer Non-CEF  
**FC** - Format converter

**o, r** - Out of service  
**f, s** - Failed  
**p, t** - Pested

The following line is a message line for reference.

**"UC-ofp:FLI-ofp,rst:FMT-ofp,rst:CCB-ofp,rst"**

|              |   |   |     |
|--------------|---|---|-----|
| FLI ID.      | S | P |     |
| FMT Side No. |   |   | 0 1 |

**FLI** - Facility line interface  
**FMT** - Formatter or Hybrid Formatter

**ofp** - Service (S) FLI  
**rst** - Protection (P) FLI  
  
    **o, r** - Out of service  
    **f, s** - Failed  
    **p, t** - Pested

The following line is a message line for reference.

"MXR-ofp, ofp, ofp, ofp, ofp, ofp, ofp, ofp:MIU-ofp, ofp, ofp, ofp, ofp, ofp, ofp"  
No. P 1 2 3 4 5 6 P 1 2 3 4 5 6

**MIU** - Multiplexer interface unit

**MXR** - Multiplexer or Hybrid Multiplexer (HMXR)

The MXRs or HMXRs and MIUs are identified below the reference message line. P stands for Protection.

**FTU** - Facility terminating unit

The term FTU represents the original facility terminating unit as well as the Integrated facility terminating units (IFTU or IFTU2) that have been delivered as part of a DACS II.

**DS3U** - DS3 unit or Hybrid DS3 unit

**DSPU** - Digital signal processing unit

**UC-ofp:DSPI-ofp[:CCB-ofp, rst]** (message line for reference)

**DSPI** - Digital signal processing interface

**ofp** - UC, DSPI, and for non-CEFs, side 0 of the CCB

**rst** - for non-CEFs, side 1 of the CCB

**o, r** - Out of service  
    **f, s** - Failed  
    **p, t** - Pested

The following lines are message lines for reference.

"DSPU-NPC:[z]zzz, ofp, rst:[z]zzz, ofp, rst:[z]zzz, ofp, rst:[z]zzz, ofp, rst"

"DSPU-NPC:uv-m-np, ofp, rst:uv-m-np, ofp, rst:uv-m-np, ofp, rst:uv-m-np, ofp, rst"

**ofp** - Refers to side 0 DSPU NPC

**rst** - Refers to side 1 DSPU NPC

**o, r** - Out of service

**f, s** - Failed

**p, t** - Pested

**[s]aaa** - The first 3- or 4-digit nonhierarchical NPC number of an FTM, MXR, or DSPU

**[t]bbb** - The last 3- or 4-digit nonhierarchical NPC number of an FTM, MXR, or DSPU

**[z]zzz** - The 3- or 4-digit nonhierarchical DSPU NPC number

If NPC numbers are expressed in three digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE, DS and DA type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

MB, SR, and MJ type NPC numbers listed by unit number,  
Unit Type DP (DSPU)

|                          |                          |                          |                          |                          |                          |
|--------------------------|--------------------------|--------------------------|--------------------------|--------------------------|--------------------------|
| Unit<br>1                | Unit<br>2                | Unit<br>3                | Unit<br>4                | Unit<br>5                | Unit<br>6                |
| <b>NPC</b><br><b>001</b> | <b>NPC</b><br><b>161</b> | <b>NPC</b><br><b>321</b> | <b>NPC</b><br><b>481</b> | <b>NPC</b><br><b>641</b> | <b>NPC</b><br><b>801</b> |
| <b>021</b>               | <b>181</b>               | <b>341</b>               | <b>501</b>               | <b>661</b>               | <b>821</b>               |
| <b>041</b>               | <b>201</b>               | <b>361</b>               | <b>521</b>               | <b>681</b>               | <b>841</b>               |
| <b>061</b>               | <b>221</b>               | <b>381</b>               | <b>541</b>               | <b>701</b>               | <b>861</b>               |
| <b>081</b>               | <b>241</b>               | <b>401</b>               | <b>561</b>               | <b>721</b>               | <b>881</b>               |
| <b>101</b>               | <b>261</b>               | <b>421</b>               | <b>581</b>               | <b>741</b>               | <b>901</b>               |
| <b>121</b>               | <b>281</b>               | <b>441</b>               | <b>601</b>               | <b>761</b>               | <b>921</b>               |
| <b>141</b>               | <b>301</b>               | <b>461</b>               | <b>621</b>               | <b>781</b>               | <b>941</b>               |

If NPC numbers are expressed in four digits, the valid values are:

MB, SR, and MJ type NPC numbers listed by unit number,  
Unit Type DP (DSPU)

|                           |                           |                           |                           |
|---------------------------|---------------------------|---------------------------|---------------------------|
| Unit<br>1                 | Unit<br>2                 | Unit<br>3                 | Unit<br>4                 |
| <b>NPC</b><br><b>0001</b> | <b>NPC</b><br><b>0161</b> | <b>NPC</b><br><b>0321</b> | <b>NPC</b><br><b>0481</b> |
| <b>0021</b>               | <b>0181</b>               | <b>0341</b>               | <b>0501</b>               |
| <b>0041</b>               | <b>0201</b>               | <b>0361</b>               | <b>0521</b>               |
| <b>0061</b>               | <b>0221</b>               | <b>0381</b>               | <b>0541</b>               |
| <b>0081</b>               | <b>0241</b>               | <b>0401</b>               | <b>0561</b>               |
| <b>0101</b>               | <b>0261</b>               | <b>0421</b>               | <b>0581</b>               |
| <b>0121</b>               | <b>0281</b>               | <b>0441</b>               | <b>0601</b>               |
| <b>0141</b>               | <b>0301</b>               | <b>0461</b>               | <b>0621</b>               |

|             |             |             |             |
|-------------|-------------|-------------|-------------|
| Unit<br>5   | Unit<br>6   | Unit<br>7   | Unit<br>8   |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>0641</b> | <b>0801</b> | <b>0961</b> | <b>1121</b> |
| <b>0661</b> | <b>0821</b> | <b>0981</b> | <b>1141</b> |
| <b>0681</b> | <b>0841</b> | <b>1001</b> | <b>1161</b> |
| <b>0701</b> | <b>0861</b> | <b>1021</b> | <b>1181</b> |
| <b>0721</b> | <b>0881</b> | <b>1041</b> | <b>1201</b> |
| <b>0741</b> | <b>0901</b> | <b>1061</b> | <b>1221</b> |
| <b>0761</b> | <b>0921</b> | <b>1081</b> | <b>1241</b> |
| <b>0781</b> | <b>0941</b> | <b>1101</b> | <b>1261</b> |
| Unit<br>9   | Unit<br>10  | Unit<br>11  | Unit<br>12  |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>1281</b> | <b>1441</b> | <b>1601</b> | <b>1761</b> |
| <b>1301</b> | <b>1461</b> | <b>1621</b> | <b>1781</b> |
| <b>1321</b> | <b>1481</b> | <b>1641</b> | <b>1801</b> |
| <b>1341</b> | <b>1501</b> | <b>1661</b> | <b>1821</b> |
| <b>1361</b> | <b>1521</b> | <b>1681</b> | <b>1841</b> |
| <b>1381</b> | <b>1541</b> | <b>1701</b> | <b>1861</b> |
| <b>1401</b> | <b>1561</b> | <b>1721</b> | <b>1881</b> |
| <b>1421</b> | <b>1581</b> | <b>1741</b> | <b>1901</b> |
| Unit<br>13  | Unit<br>14  | Unit<br>15  | Unit<br>16  |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>1921</b> | <b>2081</b> | <b>2241</b> | <b>2401</b> |
| <b>1941</b> | <b>2101</b> | <b>2261</b> | <b>2421</b> |
| <b>1961</b> | <b>2121</b> | <b>2281</b> | <b>2441</b> |
| <b>1981</b> | <b>2141</b> | <b>2301</b> | <b>2461</b> |
| <b>2001</b> | <b>2161</b> | <b>2321</b> | <b>2481</b> |
| <b>2021</b> | <b>2181</b> | <b>2341</b> | <b>2501</b> |
| <b>2041</b> | <b>2201</b> | <b>2361</b> | <b>2521</b> |
| <b>2061</b> | <b>2221</b> | <b>2381</b> | <b>2541</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                |                |                |                |                |                |
|----------------|----------------|----------------|----------------|----------------|----------------|
| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |



If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-003</b> | <b>161-163</b> | <b>321-323</b> | <b>481-483</b> | <b>641-643</b> | <b>801-803</b> |
| <b>005-007</b> | <b>165-167</b> | <b>325-327</b> | <b>485-487</b> | <b>645-647</b> | <b>805-807</b> |
| <b>009-011</b> | <b>169-171</b> | <b>329-331</b> | <b>489-491</b> | <b>649-651</b> | <b>809-811</b> |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
|                | .              |                |                |                |                |
| <b>157-159</b> | <b>317-319</b> | <b>477-479</b> | <b>637-639</b> | <b>797-799</b> | <b>957-959</b> |
| <b>16A-16C</b> | <b>32A-32C</b> | <b>48A-48C</b> | <b>64A-64C</b> | <b>80A-80C</b> | <b>96A-96C</b> |
| <b>16E-16G</b> | <b>32E-32G</b> | <b>48E-48G</b> | <b>64E-64G</b> | <b>80E-80G</b> | <b>96E-96G</b> |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0003</b> | <b>0161-0163</b> | <b>0321-0323</b> | <b>0481-0483</b> |
| <b>0005-0007</b> | <b>0165-0167</b> | <b>0325-0327</b> | <b>0485-0487</b> |
| <b>0009-0011</b> | <b>0169-0171</b> | <b>0329-0331</b> | <b>0489-0491</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0157-0159</b> | <b>0317-0319</b> | <b>0477-0479</b> | <b>0637-0639</b> |
| <b>016A-016C</b> | <b>032A-032C</b> | <b>048A-048C</b> | <b>064A-064C</b> |
| <b>016E-016G</b> | <b>032E-032G</b> | <b>048E-048G</b> | <b>064E-064G</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

If NPC numbers are expressed in three digits, the valid values are:

SD type NPC numbers listed by unit number, within an **International module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-031</b> | <b>161-191</b> | <b>321-351</b> | <b>481-511</b> | <b>641-671</b> | <b>801-831</b> |
| <b>041-071</b> | <b>201-231</b> | <b>361-391</b> | <b>521-551</b> | <b>681-711</b> | <b>841-871</b> |
| <b>081-111</b> | <b>241-271</b> | <b>401-431</b> | <b>561-591</b> | <b>721-751</b> | <b>881-911</b> |
| <b>121-151</b> | <b>281-311</b> | <b>441-471</b> | <b>601-631</b> | <b>761-791</b> | <b>921-951</b> |

If NPC numbers are expressed in four digits, the valid values are:

SD type NPC numbers listed by unit number, within an **International module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0031</b> | <b>0161-0191</b> | <b>0321-0351</b> | <b>0481-0511</b> |
| <b>0041-0071</b> | <b>0201-0231</b> | <b>0361-0391</b> | <b>0521-0551</b> |
| <b>0081-0111</b> | <b>0241-0271</b> | <b>0401-0431</b> | <b>0561-0591</b> |
| <b>0121-0151</b> | <b>0281-0311</b> | <b>0441-0471</b> | <b>0601-0631</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0671</b> | <b>0801-0831</b> | <b>0961-0991</b> | <b>1121-1151</b> |
| <b>0681-0711</b> | <b>0841-0871</b> | <b>1001-1031</b> | <b>1161-1191</b> |
| <b>0721-0751</b> | <b>0881-0911</b> | <b>1041-1071</b> | <b>1201-1231</b> |
| <b>0761-0791</b> | <b>0921-0951</b> | <b>1081-1111</b> | <b>1241-1271</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1311</b> | <b>1441-1471</b> | <b>1601-1631</b> | <b>1761-1791</b> |
| <b>1321-1351</b> | <b>1481-1511</b> | <b>1641-1671</b> | <b>1801-1831</b> |
| <b>1361-1391</b> | <b>1521-1551</b> | <b>1681-1711</b> | <b>1841-1871</b> |
| <b>1401-1431</b> | <b>1561-1591</b> | <b>1721-1751</b> | <b>1881-1911</b> |

| Unit<br>13 | Unit<br>14 | Unit<br>15 | Unit<br>16 |
|------------|------------|------------|------------|
| NPC        | NPC        | NPC        | NPC        |
| 1921-1951  | 2081-2111  | 2241-2271  | 2401-2431  |
| 1961-1991  | 2121-2151  | 2281-2311  | 2441-2471  |
| 2001-2031  | 2161-2191  | 2321-2351  | 2481-2511  |
| 2041-2071  | 2201-2231  | 2361-2391  | 2521-2551  |

If NPC numbers are expressed in three digits, the valid values are:

SD type NPC numbers listed by unit number, within a **North American module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 | Unit<br>5 | Unit<br>6 |
|-----------|-----------|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       | NPC       | NPC       |
| 001-039   | 161-199   | 321-359   | 481-519   | 641-679   | 801-839   |
| 041-079   | 201-239   | 361-399   | 521-559   | 681-719   | 841-879   |
| 081-119   | 241-279   | 401-439   | 561-599   | 721-759   | 881-919   |
| 121-159   | 281-319   | 441-479   | 601-639   | 761-799   | 921-959   |

If NPC numbers are expressed in four digits, the valid values are:

SD type NPC numbers listed by unit number, within a **North American module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 |
|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       |
| 0001-0039 | 0161-0199 | 0321-0359 | 0481-0519 |
| 0041-0079 | 0201-0239 | 0361-0399 | 0521-0559 |
| 0081-0119 | 0241-0279 | 0401-0439 | 0561-0599 |
| 0121-0159 | 0281-0319 | 0441-0479 | 0601-0639 |

| Unit<br>5 | Unit<br>6 | Unit<br>7 | Unit<br>8 |
|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       |
| 0641-0679 | 0801-0839 | 0961-0999 | 1121-1159 |
| 0681-0719 | 0841-0879 | 1001-1039 | 1161-1199 |
| 0721-0759 | 0881-0919 | 1041-1079 | 1201-1239 |
| 0761-0799 | 0921-0959 | 1081-1119 | 1241-1279 |

| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1319</b> | <b>1441-1479</b> | <b>1601-1639</b> | <b>1761-1799</b> |
| <b>1321-1359</b> | <b>1481-1519</b> | <b>1641-1679</b> | <b>1801-1839</b> |
| <b>1361-1399</b> | <b>1521-1559</b> | <b>1681-1719</b> | <b>1841-1879</b> |
| <b>1401-1439</b> | <b>1561-1599</b> | <b>1721-1759</b> | <b>1881-1919</b> |
| <br>             |                  |                  |                  |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1959</b> | <b>2081-2119</b> | <b>2241-2279</b> | <b>2401-2439</b> |
| <b>1961-1999</b> | <b>2121-2159</b> | <b>2281-2319</b> | <b>2441-2479</b> |
| <b>2001-2039</b> | <b>2161-2199</b> | <b>2321-2359</b> | <b>2481-2519</b> |
| <b>2041-2079</b> | <b>2201-2239</b> | <b>2361-2399</b> | <b>2521-2559</b> |

**uv-m-np**

- The first hierarchical NPC number of an FTM, MXR, or DSPU

**ux-k-qr**

- The last hierarchical NPC number of an FTM, MXR, or DSPU

DE, DS, and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

MB, SR, and MJ type numbers listed by unit, module, and NPC Number  
Unit Type DP (DSPU)

| Unit         | Module     | NPC       |
|--------------|------------|-----------|
| <b>01-16</b> | <b>1-8</b> | <b>01</b> |

SD type NPC numbers listed by unit, module, and NPC Number for **North American modules** in Unit type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-39</b> |

SD type NPC numbers listed by unit, module, and NPC Number for **International modules** in Unit type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-31</b> |

**tt** - Total number of equipped NPCs

**oo** - Total number of equipped but out-of-service NPCs

**ff** - Total number of equipped but failed NPCs

**pp** - Total number of equipped but pested NPCs

**mmm** - Error condition code

**mmm**    *Explanation*

**ENEQ**    Subject entity is not equipped

## **RTRV,STATE,EQPT,UNIT,EQPD**

### **UTILITIES, EQUIPAGE STATUS**

#### **Explanation Of Command**

This message requests a printout of all units that are equipped.

#### **Command**

[I.53011]

RTRV-STATE-EQPT:[<xy>]:UNIT:[ww]:EQPD;

#### **Completion Message**

[O.53011]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT:[ww]:EQPD COMPLD
/* [O.53011] */
/* Units:01,02,03,04,05,06,07,08,09,10,11,12,13,14,15,16 */
"UNITS:aa,bb,cc,dd,ee,ff,gg,hh,ii,jj,kk,ll,mm,nn,oo,pp"
;
```

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

Not applicable.

### **Explanation Of Parameters**

---

**UNIT** - Request information on unit

**EQPD** - Request equipage status

**aa** - Equipage status of Unit number 01  
**bb** - Equipage status of Unit number 02  
**dd** - Equipage status of Unit number 04  
**ee** - Equipage status of Unit number 05  
**ff** - Equipage status of Unit number 06  
**gg** - Equipage status of Unit number 07  
**hh** - Equipage status of Unit number 08  
**ii** - Equipage status of Unit number 09  
**jj** - Equipage status of Unit number 10  
**kk** - Equipage status of Unit number 11  
**ll** - Equipage status of Unit number 12  
**mm** - Equipage status of Unit number 13  
**nn** - Equipage status of Unit number 14  
**oo** - Equipage status of Unit number 15  
**pp** - Equipage status of Unit number 16

If the unit is equipped, the unit number will be shown in its corresponding position. If the unit is not equipped, the number "00" will be shown.



## **RTRV,STATE,EQPT,UNIT,EQPD**

### **UTILITY QUERY ENTITY EQUIPAGE**

#### **Explanation Of Command**

This command is used to retrieve the state information associated with equipment.

The UNIT option is specified only when the EQPT modifier is used to query that unit. The UNIT field will be null when the command is used to query the whole frame.

#### **Command**

[I.53108]

**RTRV-STATE-EQPT : [<xy>] : [UNIT - [q]q] : [ww] : EQPD ;**

## Completion Message

### Nonhierarchical

If the unit number is not entered, the following output messages will be generated:

The output starts with:

[O.53108]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::[ww]:EQPD COMPLD
/* [O.53108] */
/* Equipped entities */
"g,h,i,j,k,l,m,n,o,p"
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::[ww]:EQPD COMPLD
/* [O.53108] */
"SYNC:x,y"
"CRO:x"
"TLI:x,x,x,x,x,x,x,y,y,y,y,y,y,y"
>
```

For DACS II Non-CEF frames, the next segment describes the CCN hardware:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::[ww]:EQPD COMPLD
/* [O.53108] */
/* TSI:ft,x:ft,x:ft,x:ft,x:ft,x:ft,x */
"TSI:11,x:12,x:13,x:14,x:15,x:16,x"
"TSI:21,x:22,x:23,x:24,x:25,x:26,x"
"TSI:31,x:32,x:33,x:34,x:35,x:36,x"
"TSI:41,x:42,x:43,x:44,x:45,x:46,x"
"TSI:51,x:52,x:53,x:54,x:55,x:56,x"
"TSI:61,x:62,x:63,x:64,x:65,x:66,x"
/* TOTAL-tt */
"tt"
>
```

For DACS II CEF frames, the segment describes the ECCN hardware:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::[ww]:EQPD COMPLD
/* [O.53108] */
/* ETSI:qq,x:qq,x:qq,x:qq,x */
"ETSI:01,x:02,x:03,x:04,x:05,x:06,x:07,x:08,x"
"ETSI:09,x:10,x:11,x:12,x:13,x:14,x:15,x:16,x"
/* TOTAL-tt */
"tt"
>
```

Next, the output will continue to report the equipped common entity of each equipped unit. Data for up to 4 units will be output in one segment in the ascending order. If more than 4 units are equipped, multiple segments will be output. Those messages will not be output if no unit is equipped.

[O.53108]

```
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV STATE EQPT::[ww]:EQPD COMPLD]
[/* [0.53108] */]
[/* Unit [q]q */]
["<1 or 2 line message for the common equipment on the 1st equipped unit >"]
[/* Unit [q]q */]
["<1 or 2 line message for the common equipment on the 2nd equipped unit >"]
[/* Unit [q]q */]
["<1 or 2 line message for the common equipment on the 3rd equipped unit >"]
[/* Unit [q]q */]
["<1 or 2 line message for the common equipment on the 4th equipped unit >"]
[>]
```

```
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV STATE EQPT::[ww]:EQPD COMPLD]
[/* [0.53108] */]
[/* Unit [q]q */]
["<1 or 2 line message for the common equipment on the 5th equipped unit >"]
[/* Unit [q]q */]
["<1 or 2 line message for the common equipment on the 6th equipped unit >"]
[/* Unit [q]q */]
["<1 or 2 line message for the common equipment on the 7th equipped unit >"]
[/* Unit [q]q */]
["<1 or 2 line message for the common equipment on the 8th equipped unit >"]
[>]
```

```
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV STATE EQPT::[ww]:EQPD COMPLD]
[/* [0.53108] */]
[/* Unit [q]q */]
["<1 or 2 line message for the common equipment on the 9th equipped unit >"]
[/* Unit [q]q */]
["<1 or 2 line message for the common equipment on the 10th equipped unit >"]
[/* Unit [q]q */]
["<1 or 2 line message for the common equipment on the 11th equipped unit >"]
[/* Unit [q]q */]
["<1 or 2 line message for the common equipment on the 12th equipped unit >"]
[>]
```

```
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV STATE EQPT::[ww]:EQPD COMPLD]
[/* [0.53108] */]
[/* Unit [q]q */]
["<1 or 2 line message for the common equipment on the 13th equipped unit >"]
[/* Unit [q]q */]
["<1 or 2 line message for the common equipment on the 14th equipped unit >"]
[/* Unit [q]q */]
["<1 or 2 line message for the common equipment on the 15th equipped unit >"]
[/* Unit [q]q */]
["<1 or 2 line message for the common equipment on the 16th equipped unit >"]
[>]
```

The two lines of information for a DS1 FTU:

```
"UC-a:FTMI-b,c,d,e[:CCB-r,s]"
"FC-f,g,h,j,k,m,p,q"
```

The two lines of information for a DS3U/HDS3U:

```
"UC-a:FLI-b,c:FMT-l,m[:CCB-r,s]"
"MXR-d,e,f,g,h,j,k:MIU-n,o,p,q,u,v,w"
```

The one line of information for a DSPU:

```
"UC-a:DSPI-b[:CCB-r,s]"
```

Next, the information regarding individual NPCs will be output. For each FTM/MXR/HMXR/DSPU one output segment will be printed. If an FTM is not equipped, or if it is equipped but has no NPCs, then the line will not appear.

The output message for a DS1 FTM:

Please note, if any of the odd NPCs has been provisioned with a Digital Signal Processing Platform (DSP) application (TG193), then the even NPC following it does not exist and dashes will be shown in its place:

[O.53108]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::[ww]:EQPD COMPLD
/* [O.53108] */
/* FTU-NPC, Unit [q]q, FTMI r */
"FTU-NPC:[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx"
"FTU-NPC:[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx"
"FTU-NPC:[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx"
"FTU-NPC:[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx"
/* NPC-[a]aaa[&&-[b]bbb],Total EQD */
"[a]aaa[&&[b]bbb],tt"
>
```

The output message for a DS3U MXR/HDS3U HMXR:

Please note, if one or more DS2s in an HMXR have been provisioned with E1 NPCs, then the fourth NPC positions in those DS2s do not exist and will be represented by dashes in the output:

[O.53108]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::[ww]:EQPD COMPLD
/* [O.53108] */
/* DS3U-NPC, Unit [q]q, MXR r */
"DS3U-NPC:[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx"
"DS3U-NPC:[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx"
"DS3U-NPC:[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx"
"DS3U-NPC:[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx"
/* NPC-[a]aaa[&&-[b]bbb],Total EQD */
"[a]aaa[&&[b]bbb],tt"
>
```

The output message for a DSPU:

[O.53108]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::[ww]:EQPD COMPLD
/* [O.53108] */
/* Unit [q]q */
/* DSPU-NPC:[z]zzz,[z]zzz,[z]zzz,[z]zzz,[z]zzz,[z]zzz,[z]zzz,[z]zzz */
"DSPU-NPC:[z]zzz,[z]zzz,[z]zzz,[z]zzz,[z]zzz,[z]zzz,[z]zzz,[z]zzz"
>
```

After the above information is output, the following message will be generated to complete the response:

[O.53108]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::[ww]:EQPD COMPLD
;
```

**If the unit number is specified in the input, the following output messages will be generated.**

Output message for an FTU:

[O.53108]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:EQPD COMPLD
/* [O.53108] */
/* Unit [q]q */
"UC-a:FTMI-b,c,d,e[:CCB-r,s]"
"FC-f,g,h,j,k,m,p,q"
>
```

The message will then be followed by up to 4 output segments shown below for equipped NPCs in each FTM. If an FTM is not equipped, or if it is equipped but has no NPCs, then the segment will not appear.

The output message for a DS1 FTM:

Please note, if any of the odd NPCs has been provisioned with a Digital Signal Processing Platform (DSPP) application (TG193), then the even NPC following it does not exist and dashes will be shown in its place:

[O.53108]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:EQPD COMPLD
/* [O.53108] */
/* FTU-NPC, Unit [q]q, FTMI r */
"FTU-NPC:[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx"
"FTU-NPC:[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx"
"FTU-NPC:[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx"
"FTU-NPC:[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx"
/* NPC-[a]aaa[&&- [b]bbb],Total EQD */
"[a]aaa[&&[b]bbb],tt"
>
```

Output message for a DS3U/HDS3U:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:EQPD COMPLD
/* [O.53108] */
/* Unit [q]q */
"UC-a:FLI-b,c:FMT-l,m[:CCB-r,s]"
"MXR-d,e,f,g,h,j,k:MIU-n,o,p,q,u,v,w"
>
```

The message will then be followed by up to 7 output segments shown below for equipped NPCs in each MXR or HMXR. If a MXR is not equipped, or if it is equipped but has no NPCs, then the segment will not appear.

The output message for a DS3U MXR/HDS3U HMXR:

Please note, if one or more DS2s in an HMXR have been provisioned with E1 NPCs, then the fourth NPC positions in those DS2s do not exist and will be represented by dashes in the output:

[O.53108]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:EQPD COMPLD
/* [O.53108] */
/* DS3U-NPC, Unit [q]q, MXR r */
"DS3U-NPC:[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx"
"DS3U-NPC:[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx"
"DS3U-NPC:[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx"
"DS3U-NPC:[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx,[x]xxx"
/* NPC-[a]aaa[&&-[b]bbb],Total EQD */
"[a]aaa[&&[b]bbb],tt"
>
```

Output message for a DSPU:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:EQPD COMPLD
/* [O.53108] */
/* Unit [q]q */
"UC-a:DSPI-b[:CCB-r,s]"
>
```

The message will continue to report the NPC equipage in the DSPU. If no NPC is equipped, the segment will not be output.

Output message for NPCs of a DSPU:

[O.53108]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:EQPD COMPLD
/* [O.53108] */
/* Unit [q]q */
/* DSPU-NPC:[z]zzz,[z]zzz,[z]zzz,[z]zzz,[z]zzz,[z]zzz,[z]zzz,[z]zzz */
"DSPU-NPC:[z]zzz,[z]zzz,[z]zzz,[z]zzz,[z]zzz,[z]zzz,[z]zzz,[z]zzz"
>
```



After the above information is output, the following message will be generated to complete the response:

[O.53108]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:EQPD COMPLD
;
```

## **Hierarchical**

---

If the unit number is not entered, the following output messages will be generated:

The output starts with:

[O.53108]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::[ww]:EQPD COMPLD
/* [O.53108] */
/* Equipped entities */
" g,h,i,j,k,l,m,n,o,p"
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::[ww]:EQPD COMPLD
/* [O.53108] */
"SYNC:x,y"
"CRO:x"
"TLI:x,x,x,x,x,x,x,x,y,y,y,y,y,y,y"
>
```

[illegible]

```

M <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
 RTRV STATE EQPT::[ww]:EQPD COMPLD
 /* [0.53108] */
 /* ETSI:qq,x:qq,x:qq,x:qq,x */
 "ETSI:01,x:02,x:03,x:04,x:05,x:06,x:07,x:08,x"
 "ETSI:09,x:10,x:11,x:12,x:13,x:14,x:15,x:16,x"
 /* TOTAL-tt */
 "tt"
>

```

[O.53108]

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```
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV STATE EQPT::[ww]:EQPD COMPLD]
[/* [0.53108] */]
[/* Unit [q]q */]
["<1 or 2 line message for the common equipment on the 5th equipped unit >"]
[/* Unit [q]q */]
["<1 or 2 line message for the common equipment on the 6th equipped unit >"]
[/* Unit [q]q */]
["<1 or 2 line message for the common equipment on the 7th equipped unit >"]
[/* Unit [q]q */]
["<1 or 2 line message for the common equipment on the 8th equipped unit >"]
[>]

[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV STATE EQPT::[ww]:EQPD COMPLD]
[/* [0.53108] */]
[/* Unit [q]q */]
["<1 or 2 line message for the common equipment on the 9th equipped unit >"]
[/* Unit [q]q */]
["<1 or 2 line message for the common equipment on the 10th equipped unit >"]
[/* Unit [q]q */]
["<1 or 2 line message for the common equipment on the 11th equipped unit >"]
[/* Unit [q]q */]
["<1 or 2 line message for the common equipment on the 12th equipped unit >"]
[>]

[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV STATE EQPT::[ww]:EQPD COMPLD]
[/* [0.53108] */]
[/* Unit [q]q */]
["<1 or 2 line message for the common equipment on the 13th equipped unit >"]
[/* Unit [q]q */]
["<1 or 2 line message for the common equipment on the 14th equipped unit >"]
[/* Unit [q]q */]
["<1 or 2 line message for the common equipment on the 15th equipped unit >"]
[/* Unit [q]q */]
["<1 or 2 line message for the common equipment on the 16th equipped unit >"]
[>]
```

The two lines of information for a DS1 FTU:

```
"UC-a:FTMI-b,c,d,e[:CCB-r,s]"
"FC-f,g,h,j,k,m,p,q"
```

The two lines of information for a DS3U/HDS3U:

```
"UC-a:FLI-b,c:FMT-l,m[:CCB-r,s]"
"MXR-d,e,f,g,h,j,k:MIU-n,o,p,q,u,v,w"
```

The one line of information for a DSPU:

```
"UC-a:DSPI-b[:CCB-r,s]"
```

Next, the information regarding individual NPCs will be output. For each FTM/MXR/HMXR/DSPU one output segment will be printed. If an FTM is not equipped, or if it is equipped but has no NPCs, then the line will not appear.

The output message for a DS1 FTM: Please note, if any of the odd NPCs has been provisioned with a Digital Signal Processing Platform (DSPP) application (TG193), then the even NPC following it does not exist and dashes will be shown in its place:

[O.53108]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::[ww]:EQPD COMPLD
/* [O.53108] */
/* FTU-NPC, Unit [q]q, FTMI r */
"FTU-NPC:xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,
xx-x-xx,xx-x-xx"
"FTU-NPC:xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,
xx-x-xx,xx-x-xx"
"FTU-NPC:xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,
xx-x-xx,xx-x-xx"
"FTU-NPC:xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,
xx-x-xx,xx-x-xx"
/* NPC-uv-m-np[&&&-ux-k-qr],Total EQD */
"uv-m-np[&&&-ux-k-qr],tt"
>
```

The output message for a DS3U MXR/HDS3U HMXR:

Please note, if one or more DS2s in an HMXR have been provisioned with E1 NPCs, then the fourth NPC positions in those DS2s do not exist and will be represented by dashes in the output:

[O.53108]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::[ww]:EQPD COMPLD
/* [O.53108] */
/* DS3U-NPC, Unit [q]q, MXR r */
"DS3U-NPC:xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx"
"DS3U-NPC:xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx"
"DS3U-NPC:xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx"
"DS3U-NPC:xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx"
/* NPC-uv-m-np[&&-ux-k-qr],Total EQD */
"uv-m-np[&&-ux-k-qr],tt"
>
```

The output message for a DSPU:

[O.53108]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::[ww]:EQPD COMPLD
/* [O.53108] */
/* Unit [q]q */
/* DSPU-NPC:uv-m-np,uv-m-np,uv-m-np,uv-m-np,uv-m-np,uv-m-np,uv-m-np,uv-m-np */
"DSPU-NPC:uv-m-np,uv-m-np,uv-m-np,uv-m-np,uv-m-np,uv-m-np,uv-m-np,uv-m-np"
>
```

After the above information is output, the following message will be generated to complete the response:

[O.53108]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::[ww]:EQPD COMPLD
;
```

If the unit number is specified in the input, the following output messages will be generated.

Output message for an FTU:

[O.53108]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:EQPD COMPLD
/* [O.53108] */
/* Unit [q]q */
"UC-a:FTMI-b,c,d,e[:CCB-r,s]"
"FC-f,g,h,j,k,m,p,q"
>
```

The message will then be followed by up to 4 output segments shown below for equipped NPCs in each FTM. If an FTM is not equipped, or if it is equipped but has no NPCs, then the segment will not appear.

The output message for a DS1 FTM:

Please note, if any of the odd NPCs has been provisioned with a Digital Signal Processing Platform (DSP) application (TG193), then the even NPC following it does not exist and dashes will be shown in its place:

[O.53108]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:EQPD COMPLD
/* [O.53108] */
/* FTU-NPC, Unit [q]q, FTMI r */
"FTU-NPC:xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,
xx-x-xx,xx-x-xx"
"FTU-NPC:xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,
xx-x-xx,xx-x-xx"
"FTU-NPC:xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,
xx-x-xx,xx-x-xx"
"FTU-NPC:xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,
xx-x-xx,xx-x-xx"
/* NPC-uv-m-np[&&&-ux-k-qr],Total EQD */
"uv-m-np[&&&-ux-k-qr],tt"
>
```

Output message for a DS3U/HDS3U:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:EQPD COMPLD
/* [O.53108] */
/* Unit [q]q */
"UC-a:FLI-b,c:FMT-l,m[:CCB-r,s]"
"MXR-d,e,f,g,h,j,k:MIU-n,o,p,q,u,v,w"
>
```

The message will then be followed by up to 7 output segments shown below for equipped NPCs in each MXR or HMXR. If a MXR is not equipped, or if it is equipped but has no NPCs, then the segment will not appear.

The output message for a DS3U MXR/HDS3U HMXR:

Please note, if one or more DS2s in an HMXR have been provisioned with E1 NPCs, then the fourth NPC positions in those DS2s do not exist and will be represented by dashes in the output:

[O.53108]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:EQPD COMPLD
/* [O.53108] */
/* DS3U-NPC, Unit [q]q, MXR r */
"DS3U-NPC:xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx"
"DS3U-NPC:xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx"
"DS3U-NPC:xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx"
"DS3U-NPC:xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx,xx-x-xx"
/* NPC-uv-m-np[&&&-ux-k-qr],Total EQD */
"uv-m-np[&&&-ux-k-qr],tt"
>
```

Output message for a DSPU:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:EQPD COMPLD
/* [O.53108] */
/* Unit [q]q */
"UC-a:DSPI-b[:CCB-r,s]"
>
```

The message will continue to report the NPC equipage in the DSPU. If no NPC is equipped, the segment will not be output.

Output message for NPCs of a DSPU:

[O.53108]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:EQPD COMPLD
/* [O.53108] */
/* Unit [q]q */
/* DSPU-NPC:uv-m-np,uv-m-np,uv-m-np,uv-m-np,uv-m-np,uv-m-np,uv-m-np,uv-m-np */
"DSPU-NPC:uv-m-np,uv-m-np,uv-m-np,uv-m-np,uv-m-np,uv-m-np,uv-m-np,uv-m-np"
>
```

After the above information is output, the following message will be generated to complete the response:

[O.53108]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:EQPD COMPLD
;
```

### Denial Message

---

[O.53108.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:EQD DENY
mmmm
/* [O.53108.01] */
/* <explanation of error condition code> */
;
```

### Autonomous Message

---

Not applicable.



## **Explanation Of Parameters**

---

**EQPD** - Equipped

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

The UNIT option is specified to query that unit. The UNIT field will be null when the command is used for the entire frame. If the UNIT option is specified, only the information related to the equipment in that unit will be generated.

For the equipped query, each entity in the DACS II frame is represented by a single character variable. This variable can have a value of 1 or 0 indicating the following status:

| Value | EQD or EQPD |
|-------|-------------|
| 1     | equipped    |
| 0     | unequipped  |

The DACS II entities and their status fields are as follows:

|          |                                                                                                                     |
|----------|---------------------------------------------------------------------------------------------------------------------|
| <b>g</b> | - Link 1                                                                                                            |
| <b>h</b> | - Link 2                                                                                                            |
| <b>i</b> | - Link 3                                                                                                            |
| <b>j</b> | - Link 4                                                                                                            |
| <b>k</b> | - Link 5                                                                                                            |
| <b>l</b> | - Link 6                                                                                                            |
| <b>m</b> | - XC0 (cross-connect 0)                                                                                             |
| <b>n</b> | - XC1 (cross-connect 1)                                                                                             |
| <b>o</b> | - CCNI/CCI 0 (cross-connect network interface 0 for non-CEF frame)<br>(clock and control interface 0 for CEF frame) |
| <b>p</b> | - CCNI/CCI 1 (cross-connect network interface 1 for non-CEF frame)<br>(clock and control interface 1 for CEF frame) |

**SYNC** - Synchronizer

**CRO** - Clock reference oscillator

**TLI** - Timing link interface

The TLI entities are reported in the following order:

**TLI 1, SSP 0, Side 0**  
**TLI 1, SSP 1, Side 0**  
**TLI 2, SSP 0, Side 0**  
**TLI 2, SSP 1, Side 0**  
**TLI 3, SSP 0, Side 0**  
**TLI 3, SSP 1, Side 0**  
**TLI 4, SSP 0, Side 0**  
**TLI 4, SSP 1, Side 0**

**TLI 1, SSP 0, Side 1**  
**TLI 1, SSP 1, Side 1**  
**TLI 2, SSP 0, Side 1**  
**TLI 2, SSP 1, Side 1**  
**TLI 3, SSP 0, Side 1**  
**TLI 3, SSP 1, Side 1**  
**TLI 4, SSP 0, Side 1**  
**TLI 4, SSP 1, Side 1**

**TSIS** - Time slot interchangers NonCEF

**ETSIS** - Expanded time slot interchangers CEF

**f** - FROM unit (1 through 6)

**t** - TO Unit (1 through 6)

**x** - Equipage indication of an entity or of a side 0 entity if duplicated.

**y** - Equipage indication of a side 1 entity.

**UC** - Unit controller

**FTMI** - Facility terminating module interface

**FC** - Format converter

**FLI** - Facility line interface

**FMT** - Formatter or Hybrid Formatter

**MXR** - Multiplexer or Hybrid Multiplexer

**MIU** - Multiple interface unit

**DSPI** - Digital signal processing interface

**[a]aaa** - The first 3- or 4-digit nonhierarchical NPC number of an  
FTM/MXR/HMXR/DSPU.

**[b]bbb** - The last 3- or 4-digit nonhierarchical NPC number of an  
FTM/MXR/HMXR/DSPU.

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number

Unit Type HT (HDS3U)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 | Unit<br>5 | Unit<br>6 |
|-----------|-----------|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       | NPC       | NPC       |
| 001-003   | 161-163   | 321-323   | 481-483   | 641-643   | 801-803   |
| 005-007   | 165-167   | 325-327   | 485-487   | 645-647   | 805-807   |
| 009-011   | 169-171   | 329-331   | 489-491   | 649-651   | 809-811   |
|           | .         |           |           |           |           |
|           | .         |           |           |           |           |
|           | .         |           |           |           |           |
| 157-159   | 317-319   | 477-479   | 637-639   | 797-799   | 957-959   |
| 16A-16C   | 32A-32C   | 48A-48C   | 64A-64C   | 80A-80C   | 96A-96C   |
| 16E-16G   | 32E-32G   | 48E-48G   | 64E-64G   | 80E-80G   | 96E-96G   |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number

Unit Type HT (HDS3U)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 |
|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       |
| 0001-0003 | 0161-0163 | 0321-0323 | 0481-0483 |
| 0005-0007 | 0165-0167 | 0325-0327 | 0485-0487 |
| 0009-0011 | 0169-0171 | 0329-0331 | 0489-0491 |
|           | .         |           |           |
|           | .         |           |           |
|           | .         |           |           |
| 0157-0159 | 0317-0319 | 0477-0479 | 0637-0639 |
| 016A-016C | 032A-032C | 048A-048C | 064A-064C |
| 016E-016G | 032E-032G | 048E-048G | 064E-064G |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

If NPC numbers are expressed in three digits, the valid values are:

SD type NPC numbers listed by unit number, within an **International module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-031</b> | <b>161-191</b> | <b>321-351</b> | <b>481-511</b> | <b>641-671</b> | <b>801-831</b> |
| <b>041-071</b> | <b>201-231</b> | <b>361-391</b> | <b>521-551</b> | <b>681-711</b> | <b>841-871</b> |
| <b>081-111</b> | <b>241-271</b> | <b>401-431</b> | <b>561-591</b> | <b>721-751</b> | <b>881-911</b> |
| <b>121-151</b> | <b>281-311</b> | <b>441-471</b> | <b>601-631</b> | <b>761-791</b> | <b>921-951</b> |

If NPC numbers are expressed in four digits, the valid values are:

SD type NPC numbers listed by unit number, within an **International module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0031</b> | <b>0161-0191</b> | <b>0321-0351</b> | <b>0481-0511</b> |
| <b>0041-0071</b> | <b>0201-0231</b> | <b>0361-0391</b> | <b>0521-0551</b> |
| <b>0081-0111</b> | <b>0241-0271</b> | <b>0401-0431</b> | <b>0561-0591</b> |
| <b>0121-0151</b> | <b>0281-0311</b> | <b>0441-0471</b> | <b>0601-0631</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0671</b> | <b>0801-0831</b> | <b>0961-0991</b> | <b>1121-1151</b> |
| <b>0681-0711</b> | <b>0841-0871</b> | <b>1001-1031</b> | <b>1161-1191</b> |
| <b>0721-0751</b> | <b>0881-0911</b> | <b>1041-1071</b> | <b>1201-1231</b> |
| <b>0761-0791</b> | <b>0921-0951</b> | <b>1081-1111</b> | <b>1241-1271</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1311</b> | <b>1441-1471</b> | <b>1601-1631</b> | <b>1761-1791</b> |
| <b>1321-1351</b> | <b>1481-1511</b> | <b>1641-1671</b> | <b>1801-1831</b> |
| <b>1361-1391</b> | <b>1521-1551</b> | <b>1681-1711</b> | <b>1841-1871</b> |
| <b>1401-1431</b> | <b>1561-1591</b> | <b>1721-1751</b> | <b>1881-1911</b> |

| Unit<br>13 | Unit<br>14 | Unit<br>15 | Unit<br>16 |
|------------|------------|------------|------------|
| NPC        | NPC        | NPC        | NPC        |
| 1921-1951  | 2081-2111  | 2241-2271  | 2401-2431  |
| 1961-1991  | 2121-2151  | 2281-2311  | 2441-2471  |
| 2001-2031  | 2161-2191  | 2321-2351  | 2481-2511  |
| 2041-2071  | 2201-2231  | 2361-2391  | 2521-2551  |

If NPC numbers are expressed in three digits, the valid values are:

SD type NPC numbers listed by unit number, within a **North American module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 | Unit<br>5 | Unit<br>6 |
|-----------|-----------|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       | NPC       | NPC       |
| 001-039   | 161-199   | 321-359   | 481-519   | 641-679   | 801-839   |
| 041-079   | 201-239   | 361-399   | 521-559   | 681-719   | 841-879   |
| 081-119   | 241-279   | 401-439   | 561-599   | 721-759   | 881-919   |
| 121-159   | 281-319   | 441-479   | 601-639   | 761-799   | 921-959   |

If NPC numbers are expressed in four digits, the valid values are:

SD type NPC numbers listed by unit number, within a **North American module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 |
|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       |
| 0001-0039 | 0161-0199 | 0321-0359 | 0481-0519 |
| 0041-0079 | 0201-0239 | 0361-0399 | 0521-0559 |
| 0081-0119 | 0241-0279 | 0401-0439 | 0561-0599 |
| 0121-0159 | 0281-0319 | 0441-0479 | 0601-0639 |

| Unit<br>5 | Unit<br>6 | Unit<br>7 | Unit<br>8 |
|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       |
| 0641-0679 | 0801-0839 | 0961-0999 | 1121-1159 |
| 0681-0719 | 0841-0879 | 1001-1039 | 1161-1199 |
| 0721-0759 | 0881-0919 | 1041-1079 | 1201-1239 |
| 0761-0799 | 0921-0959 | 1081-1119 | 1241-1279 |



| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1319</b> | <b>1441-1479</b> | <b>1601-1639</b> | <b>1761-1799</b> |
| <b>1321-1359</b> | <b>1481-1519</b> | <b>1641-1679</b> | <b>1801-1839</b> |
| <b>1361-1399</b> | <b>1521-1559</b> | <b>1681-1719</b> | <b>1841-1879</b> |
| <b>1401-1439</b> | <b>1561-1599</b> | <b>1721-1759</b> | <b>1881-1919</b> |
| <br>             |                  |                  |                  |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1959</b> | <b>2081-2119</b> | <b>2241-2279</b> | <b>2401-2439</b> |
| <b>1961-1999</b> | <b>2121-2159</b> | <b>2281-2319</b> | <b>2441-2479</b> |
| <b>2001-2039</b> | <b>2161-2199</b> | <b>2321-2359</b> | <b>2481-2519</b> |
| <b>2041-2079</b> | <b>2201-2239</b> | <b>2361-2399</b> | <b>2521-2559</b> |

If NPC numbers are expressed in three digits, the valid values are:

MB, SR, and MJ type NPC numbers listed by unit number,  
Unit Type DP (DSPU)

| Unit<br>1  | Unit<br>2  | Unit<br>3  | Unit<br>4  | Unit<br>5  | Unit<br>6  |
|------------|------------|------------|------------|------------|------------|
| <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> |
| <b>001</b> | <b>161</b> | <b>321</b> | <b>481</b> | <b>641</b> | <b>801</b> |
| <b>021</b> | <b>181</b> | <b>341</b> | <b>501</b> | <b>661</b> | <b>821</b> |
| <b>041</b> | <b>201</b> | <b>361</b> | <b>521</b> | <b>681</b> | <b>841</b> |
| <b>061</b> | <b>221</b> | <b>381</b> | <b>541</b> | <b>701</b> | <b>861</b> |
| <b>081</b> | <b>241</b> | <b>401</b> | <b>561</b> | <b>721</b> | <b>881</b> |
| <b>101</b> | <b>261</b> | <b>421</b> | <b>581</b> | <b>741</b> | <b>901</b> |
| <b>121</b> | <b>281</b> | <b>441</b> | <b>601</b> | <b>761</b> | <b>921</b> |
| <b>141</b> | <b>301</b> | <b>461</b> | <b>621</b> | <b>781</b> | <b>941</b> |

If NPC numbers are expressed in four digits, the valid values are:

MB, SR, and MJ type NPC numbers listed by unit number,  
Unit Type DP (DSPU)

| Unit<br>1   | Unit<br>2   | Unit<br>3   | Unit<br>4   |
|-------------|-------------|-------------|-------------|
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>0001</b> | <b>0161</b> | <b>0321</b> | <b>0481</b> |
| <b>0021</b> | <b>0181</b> | <b>0341</b> | <b>0501</b> |
| <b>0041</b> | <b>0201</b> | <b>0361</b> | <b>0521</b> |
| <b>0061</b> | <b>0221</b> | <b>0381</b> | <b>0541</b> |
| <b>0081</b> | <b>0241</b> | <b>0401</b> | <b>0561</b> |
| <b>0101</b> | <b>0261</b> | <b>0421</b> | <b>0581</b> |
| <b>0121</b> | <b>0281</b> | <b>0441</b> | <b>0601</b> |
| <b>0141</b> | <b>0301</b> | <b>0461</b> | <b>0621</b> |
| Unit<br>5   | Unit<br>6   | Unit<br>7   | Unit<br>8   |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>0641</b> | <b>0801</b> | <b>0961</b> | <b>1121</b> |
| <b>0661</b> | <b>0821</b> | <b>0981</b> | <b>1141</b> |
| <b>0681</b> | <b>0841</b> | <b>1001</b> | <b>1161</b> |
| <b>0701</b> | <b>0861</b> | <b>1021</b> | <b>1181</b> |
| <b>0721</b> | <b>0881</b> | <b>1041</b> | <b>1201</b> |
| <b>0741</b> | <b>0901</b> | <b>1061</b> | <b>1221</b> |
| <b>0761</b> | <b>0921</b> | <b>1081</b> | <b>1241</b> |
| <b>0781</b> | <b>0941</b> | <b>1101</b> | <b>1261</b> |
| Unit<br>9   | Unit<br>10  | Unit<br>11  | Unit<br>12  |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>1281</b> | <b>1441</b> | <b>1601</b> | <b>1761</b> |
| <b>1301</b> | <b>1461</b> | <b>1621</b> | <b>1781</b> |
| <b>1321</b> | <b>1481</b> | <b>1641</b> | <b>1801</b> |
| <b>1341</b> | <b>1501</b> | <b>1661</b> | <b>1821</b> |
| <b>1361</b> | <b>1521</b> | <b>1681</b> | <b>1841</b> |
| <b>1381</b> | <b>1541</b> | <b>1701</b> | <b>1861</b> |
| <b>1401</b> | <b>1561</b> | <b>1721</b> | <b>1881</b> |
| <b>1421</b> | <b>1581</b> | <b>1741</b> | <b>1901</b> |

| Unit<br>13  | Unit<br>14  | Unit<br>15  | Unit<br>16  |
|-------------|-------------|-------------|-------------|
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>1921</b> | <b>2081</b> | <b>2241</b> | <b>2401</b> |
| <b>1941</b> | <b>2101</b> | <b>2261</b> | <b>2421</b> |
| <b>1961</b> | <b>2121</b> | <b>2281</b> | <b>2441</b> |
| <b>1981</b> | <b>2141</b> | <b>2301</b> | <b>2461</b> |
| <b>2001</b> | <b>2161</b> | <b>2321</b> | <b>2481</b> |
| <b>2021</b> | <b>2181</b> | <b>2341</b> | <b>2501</b> |
| <b>2041</b> | <b>2201</b> | <b>2361</b> | <b>2521</b> |
| <b>2061</b> | <b>2221</b> | <b>2381</b> | <b>2541</b> |

**[z]zzz** - The 3- or 4-digit nonhierarchical DSPU NPC number, the span refers to the odd DSPU circuit pack NPCs, and the total is the number of NPC pairs equipped.

**uv-m-np**

- The first hierarchical NPC number of an FTM/MXR/HMXR/DSPU or a hierarchical DSPU NPC number.

**ux-k-qr**

- The last hierarchical NPC number of an FTM/MXR/HMXR/DSPU

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

SD type NPC numbers listed by unit, module, and NPC Number for **North American modules** in Unit type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-39</b> |

SD type NPC numbers listed by unit, module, and NPC Number for **International modules** in Unit type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-31</b> |

MB, SR, and MJ type numbers listed by unit, module, and NPC Number  
Unit Type DP (DSPU)

| Unit         | Module     | NPC       |
|--------------|------------|-----------|
| <b>01-16</b> | <b>1-8</b> | <b>01</b> |

**tt** - Total number of equipped NPCs

For FTU Entities:

**a** - Status for UC

**b** - Status for FTMI 1 of specified Unit

**c** - Status for FTMI 2 of specified Unit

**d** - Status for FTMI 3 of specified Unit

**e** - Status for FTMI 4 of specified Unit

**f** - Status for FC 01 of specified Unit

**g** - Status for FC 11 of specified Unit

**h** - Status for FC 02 of specified Unit

**j** - Status for FC 12 of specified Unit

**k** - Status for FC 03 of specified Unit

**m** - Status for FC 13 of specified Unit

**p** - Status for FC 04 of specified Unit

**q** - Status for FC 14 of specified Unit

**CCB** - Cross-connect buffer NonCEF

**r** - Status for CCB 0q in CCN 0 for specified Unit q

**s** - Status for CCB 1q in CCN 1 for specified Unit q

For DS3U/HDS3U Entities:

- a** - Status for UC
- l** - Status for FMT/HFMT 0 of specified DS3U/HDS3U
- m** - Status for FMT/HFMT 1 of specified DS3U/HDS3U
- b** - Status for service FLI of specified DS3U/HDS3U
- c** - Status for protection FLI of specified DS3U/HDS3U
- d** - Status for protection MXR of specified DS3U/HDS3U
- e** - Status for MXR/HMXR 1 of specified DS3U/HDS3U
- f** - Status for MXR/HMXR 2 of specified DS3U/HDS3U
- g** - Status for MXR/HMXR 3 of specified DS3U/HDS3U
- h** - Status for MXR/HMXR 4 of specified DS3U/HDS3U
- j** - Status for MXR/HMXR 5 of specified DS3U/HDS3U
- k** - Status for MXR/HMXR 6 of specified DS3U/HDS3U
- n** - Status for protection MIU of specified DS3 Unit
- o** - Status for MIU 1 of specified DS3 Unit
- p** - Status for MIU 2 of specified DS3 Unit
- q** - Status for MIU 3 of specified DS3 Unit
- u** - Status for MIU 4 of specified DS3 Unit
- v** - Status for MIU 5 of specified DS3 Unit
- w** - Status for MIU 6 of specified DS3 Unit

For DSPU Entities:

- a** - Status for UC
- b** - Status of DSPI for specified unit
- [x]xxx** - The 3- or 4-digit nonhierarchical FTU/DS3U/HDS3U NPC number ([a]aaa through [b]bbb)
- xx-x-xx** - Hierarchical FTU/DS3U/HDS3U NPC number (uv-m-np through ux-k-qr)
- mmmm** - Error condition code
  - mmmm** *Explanation*
  - ENEQ** Subject entity is not equipped

---

## **RTRV,STATE,EQPT,UNIT,FTMI**

### **UTILITY QUERY EQUALIZATION, IMPEDANCE**

#### **Explanation Of Command**

This message requests the equalization values for a facility terminating module interface (FTMI) in a facility terminating unit (FTU).

#### **Command**

[I.53071]

RTRV-STATE-EQPT:[<xy>]:UNIT-[q]q:[ww]:FTMI-b;

#### **Completion Message**

[O.53071]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:FTMI-b COMPLD
/* [O.53071] */
/* FTMI-b:EQL-l,r */
"FTMI-b:EQL-l,r"
;
```

#### **Denial Message**

[O.53071.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:FTMI-b DENY
mmmm
/* [O.53071.01] */
/* <explanation of error condition code> */
;
```

### **Autonomous Message**

Not applicable.

### **Explanation Of Parameters**

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**FTMI** - Facility terminating module interface

**b** - FTMI number (1 through 4)

**EQL** - Equalization

**l** - Left half shelf equalization value (first 10 Dual Digroup Circuits)

**r** - Right half shelf equalization value (second 10 Dual Digroup Circuits)

Enter a dash for an equalization value if that value is not to be changed.

Equalization option values for 255AS/24 gauge cable

| <i>l</i> | <i>r</i> | <i>Explanation</i>         |
|----------|----------|----------------------------|
| 1        |          | 000 to 100 feet            |
| 2        |          | 100 to 200 feet            |
| 3        |          | 200 to 300 feet            |
| 4        |          | 300 to 400 feet            |
| 5        |          | 400 to 500 feet            |
| -        |          | Do not change equalization |

Equalization option values for 600 series/22 gauge cable

| <i>l</i> | <i>r</i> | <i>Explanation</i>         |
|----------|----------|----------------------------|
| 1        |          | 000 to 050 feet            |
| 2        |          | 051 to 267 feet            |
| 3        |          | 268 to 400 feet            |
| 4        |          | 401 to 533 feet            |
| 5        |          | 534 to 655 feet            |
| -        |          | Do not change equalization |

Equalization option values for 1249/26 gauge cable

| <i>l</i><br><i>r</i> | <i>Explanation</i>         |
|----------------------|----------------------------|
| 1                    | 000 to 090 feet            |
| 2                    | 090 to 180 feet            |
| 3                    | 180 to 270 feet            |
| 4                    | 270 to 360 feet            |
| 5                    | 360 to 450 feet            |
| -                    | Do not change equalization |

**mmmm** - Error condition code

| <b>mmmm</b> | <i>Explanation</i> |
|-------------|--------------------|
|-------------|--------------------|

|             |                                |
|-------------|--------------------------------|
| <b>ENEQ</b> | Subject entity is not equipped |
| <b>ENEQ</b> | Unit is not equipped           |



## **RTRV,STATE,EQPT,UNIT,LPBK**

### **UTILITY QUERY HYBRID DS3 LOOPBACK**

#### **Explanation Of Command**

This message is used to request a report indicating which Hybrid Multiplexer (HMXR) in a Hybrid DS3 Unit (HDS3U) are in the loopback state. Following HDS3U and DS3U convention the HMXR is addressed as an MXR/MIU Functional Group (MMFG).

#### **Command**

[I.53181]

**RTRV-STATE-EQPT : [<xy>] : UNIT - [q]q : [ww] : LPBK;**

## Completion Message

[O.53181]

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:LPBK COMPLD
 /* [0.53181] */
 /* Loopback state of HDS3U */
[/* d=E - Equipment loopback type */]
[/* d=F - Facility loopback type */]
[/* d=N - MMFG not in loopback state */]
[/* d="--" - MMFG not equipped */]
[/* d=0 - MMFG not specified in the input command */]
[/* t=A - loopback with AIS upstream */]
[/* t=N - loopback without AIS upstream */]
 /* P, 1, 2, 3, 4, 5, 6 */
 "dt,dt,dt,dt,dt,dt"
>
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:LPBK COMPLD
;

```

**Note:** The first "dt" value refers to the protection hybrid multiplexer. All other "dt" values refer to hybrid multiplexer 1 through 6. The "dt" value for the protection hybrid multiplexer only is valid if a DS3 is being protected. Similarly, a regular hybrid multiplexer shows the values "--", if the DS3 it serves is running on the protection multiplexer.

## Denial Message

[O.53181.01]

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:LPBK DENY
 mmmm
 /* [0.53181.01] */
 /* <explanation of error condition code> */
;

```

## Autonomous Message

Not applicable.

### **Explanation Of Parameters**

---

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**LPBK** - Loopback

**COND** - Condition

**d** - Loopback direction specifier

| <i>d</i> | <i>Explanation</i> |
|----------|--------------------|
|----------|--------------------|

|   |                                                                                                                       |
|---|-----------------------------------------------------------------------------------------------------------------------|
| E | Equipment loopback (diagnostic local loopback), the outgoing DS3 signal is looped back towards the DACS II equipment. |
|---|-----------------------------------------------------------------------------------------------------------------------|

|   |                                                                                                       |
|---|-------------------------------------------------------------------------------------------------------|
| F | Facility loopback (line local loopback), the incoming DS3 signal is looped back towards the facility. |
|---|-------------------------------------------------------------------------------------------------------|

|   |                         |
|---|-------------------------|
| N | Not in a loopback state |
|---|-------------------------|

|   |                                                                            |
|---|----------------------------------------------------------------------------|
| - | MMFG not equipped, out-of-service, or equipped with non-hybrid multiplexer |
|---|----------------------------------------------------------------------------|

## **RTRV,STATE,EQPT,UNIT,PEST,FAIL,OOS**

### **UTILITY QUERY STATUS OF ENTITIES/EQUIPMENT**

#### **Explanation Of Command**

This message requests reports on any one of the following parameters:

|      |                           |
|------|---------------------------|
| PEST | Pested components         |
| FAIL | Failed components         |
| OOS  | Out-of-service components |

These reports may be generated for the entire DACS II frame or for a particular unit. The UNIT parameter must be specified in the command to query for a particular unit. The UNIT parameter must be omitted to generate a report for the entire frame.

#### **Command**

[I.53103]

**RTRV-STATE-EQPT : [<xy>] : [UNIT - [q]q] : [ww] : {PEST | FAIL | OOS};**

## **Completion Message**

### **Nonhierarchical**

If the unit number is not entered, the following output segments will be generated:

The output starts with:

[O.53103]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT:::[ww]:{PEST|FAIL|OOS} COMPLD
/* [0.53103] */
"{PEST|FAIL|OOS}:g,h,i,j,k,l,m,n,o,p"
>
```

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT:::[ww]:{PEST|FAIL|OOS} COMPLD
/* [0.53103] */
"SYNC:x,y"
"CRO:x"
"TLI:x,x,x,x,x,x,x,x,y,y,y,y,y,y,y,y"
>
```

For DACS II Non-CEF frames, the next segment describes the CCN hardware:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT:::[ww]:{PEST|FAIL|OOS} COMPLD
/* [0.53103] */
/* TSI:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y */
"TSI:11,x,y:12,x,y:13,x,y:14,x,y:15,x,y:16,x,y"
"TSI:21,x,y:22,x,y:23,x,y:24,x,y:25,x,y:26,x,y"
"TSI:31,x,y:32,x,y:33,x,y:34,x,y:35,x,y:36,x,y"
"TSI:41,x,y:42,x,y:43,x,y:44,x,y:45,x,y:46,x,y"
"TSI:51,x,y:52,x,y:53,x,y:54,x,y:55,x,y:56,x,y"
"TSI:61,x,y:62,x,y:63,x,y:64,x,y:65,x,y:66,x,y"
/* Total TSIs-tt,Total {PEST|FAIL|OOS}-nn */
"tt,nn"
>
```

For DACS II CEF frames, the segment describes the ECCN hardware:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::[ww]:{PEST|FAIL|OOS} COMPLD
/* [0.53103] */
/* ETSI:qq,x,y:qq,x,y:qq,x,y:qq,x,y */
"ETSI:01,x,y:02,x,y:03,x,y:04,x,y"
"ETSI:05,x,y:06,x,y:07,x,y:08,x,y"
"ETSI:09,x,y:10,x,y:11,x,y:12,x,y"
"ETSI:13,x,y:14,x,y:15,x,y:16,x,y"
/* Total TSIs-tt,Total {PEST|FAIL|OOS}-nn */
"tt,nn"
>
```

The output then continues with information about the common equipment in the units. The data line will only appear for units that are equipped. If more than four units are equipped, the output for the equipage of the units will be divided into multiple messages.

```
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV STATE EQPT::[ww]:{PEST|FAIL|OOS} COMPLD]
[/* [0.53103] */]
[/* Unit [q]q */]
["<1 or 2 line message for common equipment on the first equipped unit>"]
[/* Unit [q]q */]
["<1 or 2 line message for common equipment on the second equipped unit>"]
[/* Unit [q]q */]
["<1 or 2 line message for common equipment on the third equipped unit>"]
[/* Unit [q]q */]
["<1 or 2 line message for common equipment on the fourth equipped unit>"]
>
```

```
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV STATE EQPT::[ww]:{PEST|FAIL|OOS} COMPLD]
[/* [0.53103] */]
[/* Unit [q]q */]
["<1 or 2 line message for common equipment on the fifth equipped unit>"]
[/* Unit [q]q */]
["<1 or 2 line message for common equipment on the sixth equipped unit>"]
[/* Unit [q]q */]
["<1 or 2 line message for common equipment on the seventh equipped unit>"]
[/* Unit [q]q */]
["<1 or 2 line message for common equipment on the eighth equipped unit>"]
>
```

```
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV STATE EQPT::[ww]:{PEST|FAIL|OOS} COMPLD]
[/* [0.53103] */]
[/* Unit [q]q */]
["<1 or 2 line message for common equipment on the ninth equipped unit>"]
[/* Unit [q]q */]
["<1 or 2 line message for common equipment on the tenth equipped unit>"]
[/* Unit [q]q */]
["<1 or 2 line message for common equipment on the eleventh equipped unit>"]
[/* Unit [q]q */]
["<1 or 2 line message for common equipment on the twelfth equipped unit>"]
>

[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV STATE EQPT::[ww]:{PEST|FAIL|OOS} COMPLD]
[/* [0.53103] */]
[/* Unit [q]q */]
["<1 or 2 line message for common equipment on the thirteenth equipped unit>"]
[/* Unit [q]q */]
["<1 or 2 line message for common equipment on the fourteenth equipped unit>"]
[/* Unit [q]q */]
["<1 or 2 line message for common equipment on the fifteenth equipped unit>"]
[/* Unit [q]q */]
["<1 or 2 line message for common equipment on the sixteenth equipped unit>"]
>
```

The two lines of data for a DS1 FTU:

```
"UC-a:FTMI-b,c,d,e[:CCB-r,s]"
"FC-f,g,h,j,k,m,p,q"
```

The two lines of data for a DS3U or HDS3U:

```
"UC-a:FLI-b,c:FMT-l,m[:CCB-r,s]"
"MXR-d,e,f,g,h,i,j,k:MIU-n,o,p,q,u,v,w"
```

The one line of data for a DSPU:

```
"UC-a:DSPI-b[:CCB-r,s]"
```

The output then continues with the output message segment below for NPCs in an FTM. If an FTM is not equipped, the segment for this FTM will not be output:

Please note, if any of the odd NPCs has been provisioned with a Digital Signal Processing Platform (DSPP) application (TG193), then the even NPC following it does not exist and a dash will be shown in its place:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT:::[ww]:{PEST|FAIL|OOS} COMPLD
/* [0.53103] */
/* FTU-NPC, Unit [q]q, FTMI a */
"FTU-NPC:x,x,x,x,x,x,x,x,x,x"
"FTU-NPC:x,x,x,x,x,x,x,x,x,x"
"FTU-NPC:x,x,x,x,x,x,x,x,x,x"
"FTU-NPC:x,x,x,x,x,x,x,x,x,x"
/* NPC-[a]aaa[&&-[b]bbb],Total NPCs,Total {PEST|FAIL|OOS} */
"[a]aaa[&&[b]bbb],tt,nn"
>
```

The output then continues with the output message segment below for NPCs in a DS3U MXR or a HDS3U HMXR. If an MXR or HMXR is not equipped, the segment for this MXR or HMXR will not be output:

Please note, if one or more DS2s in an HMXR have been provisioned with E1 NPCs, then the fourth NPC positions in those DS2s do not exist and will be represented by dashes in the output.

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT:::[ww]:{PEST|FAIL|OOS} COMPLD
/* [0.53103] */
/* DS3U-NPC, Unit [q]q, MXR d */
"DS3U-NPC:x,x,x,x,x,x,x,x"
"DS3U-NPC:x,x,x,x,x,x,x,x"
"DS3U-NPC:x,x,x,x,x,x,x,x"
"DS3U-NPC:x,x,x,x,x,x,x,x"
/* NPC-[a]aaa[&&-[b]bbb],Total NPCs,Total {PEST|FAIL|OOS} */
"[a]aaa[&&[b]bbb],tt,nn"
>
```

The output then continues with the output message segment below for NPCs in a DSPU:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT:::[ww]:{PEST|FAIL|OOS} COMPLD
/* [0.53103] */
/* UNIT [q]q */
/* DSPU-NPC:[z]zzz,x,y:[z]zzz,x,y:[z]zzz,x,y:[z]zzz,x,y */
"DSPU-NPC:[z]zzz,x,y:[z]zzz,x,y:[z]zzz,x,y:[z]zzz,x,y"
"DSPU-NPC:[z]zzz,x,y:[z]zzz,x,y:[z]zzz,x,y:[z]zzz,x,y"
>
```



Output message for an equipped FTM/MXR/HMXR/DSPU with no NPC having the PEST, FAIL, or OOS status:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::[ww]:{PEST|FAIL|OOS} COMPLD
/* [0.53103] */
/* {FTU|DS3U|DSPU},NPC-[a]aaa[&&-[b]bbb],tt */
"[a]aaa[&&[b]bbb],00,00,00"
>
```

After the above information is output, the following message will be generated to complete the response:

```
[O.53103]
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::[ww]:{PEST|FAIL|OOS} COMPLD
;
```

**If the unit number is specified, the following output segments will be generated:**

Output message for an FTU:

```
[O.53013]
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:{PEST|FAIL|OOS} COMPLD
/* [0.53103] */
/* Unit [q]q */
"UC-a:FTMI-b,c,d,e[:CCB-r,s]"
"FC-f,g,h,j,k,m,p,q"
>
```

Up to four segments of the output message shown below will then be generated for NPCs in each FTM. If an FTM is not equipped, the segment for this FTM will not be output:

Please note, if any of the odd NPCs has been provisioned with a Digital Signal Processing Platform (DSPP) application (TG193), then the even NPC following it does not exist and a dash will be shown in its place:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:{PEST|FAIL|OOS} COMPLD
/* [0.53103] */
/* FTU-NPC, Unit [q]q, FTMI a */
"FTU-NPC:x,x,x,x,x,x,x,x,x,x"
"FTU-NPC:x,x,x,x,x,x,x,x,x,x"
"FTU-NPC:x,x,x,x,x,x,x,x,x,x"
"FTU-NPC:x,x,x,x,x,x,x,x,x,x"
/* NPC-[a]aaa[&&-[b]bbb],Total NPCs,Total {PEST|FAIL|OOS} */
"[a]aaa[&&[b]bbb],tt,nn"
>
```

Output message for a DS3U or HDS3U:

[0.53013]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:{PEST|FAIL|OOS} COMPLD
/* [0.53103] */
/* Unit [q]q */
"UC-a:FLI-b,c:FMT-l,m[:CCB-r,s]"
"MXR-d,e,f,g,h,i,j,k:MIU-n,o,p,q,u,v,w"
>
```

Up to seven segments of the output message shown below will be output for NPCs in each DS3U MXR or HDS3U HMXR. If an MXR or HMXR is not equipped, the segment for this MXR or HMXR will not be output:

Please note, if one or more DS2s in an HMXR have been provisioned with E1 NPCs, then the fourth NPC positions in those DS2s do not exist and will be represented by dashes in the output.

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:{PEST|FAIL|OOS} COMPLD
/* [0.53103] */
/* DS3U-NPC, Unit [q]q, MXR d */
"DS3U-NPC:x,x,x,x,x,x,x"
"DS3U-NPC:x,x,x,x,x,x,x"
"DS3U-NPC:x,x,x,x,x,x,x"
"DS3U-NPC:x,x,x,x,x,x,x"
/* NPC-[a]aaa[&&- [b]bbb],Total NPCs,Total {PEST|FAIL|OOS} */
"[a]aaa[&&[b]bbb],tt,nn"
>

```

Output message for a DSPU:

```

[0.53103]
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:{PEST|FAIL|OOS} COMPLD
/* [0.53103] */
/* Unit [q]q */
"UC-a:DSPI-b[:CCB-r,s]"
>

```

The output then continues with the output message segment below for NPCs in a DSPU:

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:{PEST|FAIL|OOS} COMPLD
/* [0.53103] */
/* Unit [q]q */
/* DSPU-NPC: [z]zzz,x,y:[z]zzz,x,y:[z]zzz,x,y:[z]zzz,x,y */
"DSPU-NPC: [z]zzz,x,y:[z]zzz,x,y:[z]zzz,x,y:[z]zzz,x,y"
"DSPU-NPC: [z]zzz,x,y:[z]zzz,x,y:[z]zzz,x,y:[z]zzz,x,y"
>

```

Output message for an equipped FTM/MXR/HMXR/DSPU with no NPC having the PEST, FAIL, or OOS status:

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:{PEST|FAIL|OOS} COMPLD
/* [0.53103] */
/* {FTU|DS3U|DSPU}, NPC-[a]aaa[&&- [b]bbb],tt */
"[a]aaa[&&[b]bbb],00,00,00"
>

```

After the above information is output, the following message will be generated to complete the response:

[O.53103]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:{PEST|FAIL|OOS} COMPLD
;
```

## **Hierarchical**

If the unit number is not entered, the following output segments will be generated:

The output starts with:

[O.53103]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT:::[ww]:{PEST|FAIL|OOS} COMPLD
/* [O.53103] */
"{PEST|FAIL|OOS}:g,h,i,j,k,l,m,n,o,p"
>
```

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT:::[ww]:{PEST|FAIL|OOS} COMPLD
/* [O.53103] */
"SYNC:x,y"
"CRO:x"
"TLI:x,x,x,x,x,x,x,x,y,y,y,y,y,y,y,y"
>
```

For DACS II Non-CEF frames, the next segment describes the CCN hardware:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT:::[ww]:{PEST|FAIL|OOS} COMPLD
/* [0.53103] */
/* TSI:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y:ft,x,y */
"TSI:11,x,y:12,x,y:13,x,y:14,x,y:15,x,y:16,x,y"
"TSI:21,x,y:22,x,y:23,x,y:24,x,y:25,x,y:26,x,y"
"TSI:31,x,y:32,x,y:33,x,y:34,x,y:35,x,y:36,x,y"
"TSI:41,x,y:42,x,y:43,x,y:44,x,y:45,x,y:46,x,y"
"TSI:51,x,y:52,x,y:53,x,y:54,x,y:55,x,y:56,x,y"
"TSI:61,x,y:62,x,y:63,x,y:64,x,y:65,x,y:66,x,y"
/* Total TSIs-tt,Total {PEST|FAIL|OOS}-nn */
"tt,nn"
>
```

For DACS II CEF frames, the segment describes the ECCN hardware:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT:::[ww]:{PEST|FAIL|OOS} COMPLD
/* [0.53103] */
/* ETSI:qq,x,y:qq,x,y:qq,x,y:qq,x,y */
"ETSI:01,x,y:02,x,y:03,x,y:04,x,y"
"ETSI:05,x,y:06,x,y:07,x,y:08,x,y"
"ETSI:09,x,y:10,x,y:11,x,y:12,x,y"
"ETSI:13,x,y:14,x,y:15,x,y:16,x,y"
/* Total TSIs-tt,Total {PEST|FAIL|OOS}-nn */
"tt,nn"
>
```

The output then continues with information about the common equipment in the units. The data line will only appear for units that are equipped. If more than four units are equipped, the output for the equipage of the units will be divided into multiple messages.

```
[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV STATE EQPT::[ww]:{PEST|FAIL|OOS} COMPLD]
[/* [0.53103] */]
[/* Unit [q]q */]
["<1 or 2 line message for common equipment on the first equipped unit>"]
[/* Unit [q]q */]
["<1 or 2 line message for common equipment on the second equipped unit>"]
[/* Unit [q]q */]
["<1 or 2 line message for common equipment on the third equipped unit>"]
[/* Unit [q]q */]
["<1 or 2 line message for common equipment on the fourth equipped unit>"]
>

[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV STATE EQPT::[ww]:{PEST|FAIL|OOS} COMPLD]
[/* [0.53103] */]
[/* Unit [q]q */]
["<1 or 2 line message for common equipment on the fifth equipped unit>"]
[/* Unit [q]q */]
["<1 or 2 line message for common equipment on the sixth equipped unit>"]
[/* Unit [q]q */]
["<1 or 2 line message for common equipment on the seventh equipped unit>"]
[/* Unit [q]q */]
["<1 or 2 line message for common equipment on the eighth equipped unit>"]
>

[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV STATE EQPT::[ww]:{PEST|FAIL|OOS} COMPLD]
[/* [0.53103] */]
[/* Unit [q]q */]
["<1 or 2 line message for common equipment on the ninth equipped unit>"]
[/* Unit [q]q */]
["<1 or 2 line message for common equipment on the tenth equipped unit>"]
[/* Unit [q]q */]
["<1 or 2 line message for common equipment on the eleventh equipped unit>"]
[/* Unit [q]q */]
["<1 or 2 line message for common equipment on the twelfth equipped unit>"]
>

[<xy> yy-mm-dd hh:mm:ss LINK-n[vv]]
[M RTRV STATE EQPT::[ww]:{PEST|FAIL|OOS} COMPLD]
[/* [0.53103] */]
[/* Unit [q]q */]
["<1 or 2 line message for common equipment on the thirteenth equipped unit>"]
[/* Unit [q]q */]
["<1 or 2 line message for common equipment on the fourteenth equipped unit>"]
[/* Unit [q]q */]
["<1 or 2 line message for common equipment on the fifteenth equipped unit>"]
[/* Unit [q]q */]
["<1 or 2 line message for common equipment on the sixteenth equipped unit>"]
>
```

The two lines of data for a DS1 FTU:

```
"UC-a:FTMI-b,c,d,e[:CCB-r,s]"
"FC-f,g,h,j,k,m,p,q"
```

The two lines of data for a DS3U or HDS3U:

```
"UC-a:FLI-b,c:FMT-l,m[:CCB-r,s]"
"MXR-d,e,f,g,h,i,j,k:MIU-n,o,p,q,u,v,w"
```

The one line of data for a DSPU:

```
"UC-a:DSPI-b[:CCB-r,s]"
```

The output then continues with the output message segment below for NPCs in an FTM. If an FTM is not equipped, the segment for this FTM will not be output:

Please note, if any of the odd NPCs has been provisioned with a Digital Signal Processing Platform (DSPP) application (TG193), then the even NPC following it does not exist and a dash will be shown in its place:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT:::[ww]:{PEST|FAIL|OOS} COMPLD
/* [0.53103] */
/* FTU-NPC, Unit [q]q, FTMI a */
"FTU-NPC:x,x,x,x,x,x,x,x,x,x"
"FTU-NPC:x,x,x,x,x,x,x,x,x,x"
"FTU-NPC:x,x,x,x,x,x,x,x,x,x"
"FTU-NPC:x,x,x,x,x,x,x,x,x,x"
/* NPC-uv-m-np[&&&-ux-k-qr],Total NPCs,Total {PEST|FAIL|OOS} */
"uv-m-np[&&&-ux-k-qr],tt,nn"
>
```

The output then continues with the output message segment below for NPCs in a DS3U MXR or HDS3U HMXR. If an MXR or HMXR is not equipped, the segment for this MXR or HMXR will not be output:

Please note, if one or more DS2s in an HMXR have been provisioned with E1 NPCs, then the fourth NPC positions in those DS2s do not exist and will be represented by dashes in the output.

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT:::[ww]:{PEST|FAIL|OOS} COMPLD
/* [0.53103] */
/* DS3U-NPC, Unit [q]q, MXR d */
"DS3U-NPC:x,x,x,x,x,x,x"
"DS3U-NPC:x,x,x,x,x,x,x"
"DS3U-NPC:x,x,x,x,x,x,x"
"DS3U-NPC:x,x,x,x,x,x,x"
/* NPC-uv-m-np[&&&-ux-k-qr],Total NPCs,Total {PEST|FAIL|OOS} */
"uv-m-np[&&&-ux-k-qr],tt,nn"
>

```

The output then continues with the output message segment below for NPCs in a DSPU:

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT:::[ww]:{PEST|FAIL|OOS} COMPLD
/* [0.53103] */
/* UNIT [q]q */
/* DSPU-NPC:uv-m-np,x,y:uv-m-np,x,y:uv-m-np,x,y:uv-m-np,x,y */
"DSPU-NPC:uv-m-np,x,y:uv-m-np,x,y:uv-m-np,x,y:uv-m-np,x,y"
"DSPU-NPC:uv-m-np,x,y:uv-m-np,x,y:uv-m-np,x,y:uv-m-np,x,y"
>

```

Output message for an equipped FTM/MXR/HMXR/DSPU with no NPC having the PEST, FAIL, or OOS status:

```

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT:::[ww]:{PEST|FAIL|OOS} COMPLD
/* [0.53103] */
/* {FTU|DS3U|DSPU},NPC-uv-m-np[&&&-ux-k-qr],tt */
"uv-m-np[&&&-ux-k-qr],00,00,00"
>

```

After the above information is output, the following message will be generated to complete the response:

```

[0.53103]
<xy> yy-mm-dd hh:mm:ss LINK-n[vv] M RTRV STATE
EQPT:::[ww]:{PEST|FAIL|OOS} COMPLD ;

```



If the unit number is specified in the input, the following output messages will be generated:

Output message for an FTU:

[O.53103]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:{PEST|FAIL|OOS} COMPLD
/* [0.53103] */
/* Unit [q]q */
"UC-a:FTMI-b,c,d,e[:CCB-r,s]"
"FC-f,g,h,j,k,m,p,q"
>
```

The output then continues with the output message segment below for NPCs in an FTM. Up to four FTM segments can be generated. If an FTM is not equipped, the segment for this FTM will not be output:

Please note, if any of the odd NPCs has been provisioned with a Digital Signal Processing Platform (DSPP) application (TG193), then the even NPC following it does not exist and a dash will be shown in its place:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:{PEST|FAIL|OOS} COMPLD
/* [0.53103] */
/* FTU-NPC, Unit [q]q, FTMI a */
"FTU-NPC:x,x,x,x,x,x,x,x,x,x"
"FTU-NPC:x,x,x,x,x,x,x,x,x,x"
"FTU-NPC:x,x,x,x,x,x,x,x,x,x"
"FTU-NPC:x,x,x,x,x,x,x,x,x,x"
/* NPC-uv-m-np[&&&-ux-k-qr],Total NPCs,Total {PEST|FAIL|OOS} */
"uv-m-np[&&&-ux-k-qr],tt,nn"
>
```

Output message for a DS3U or HDS3U:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:{PEST|FAIL|OOS} COMPLD
/* [0.53103] */
/* Unit [q]q */
"UC-a:FLI-b,c:FMT-l,m[:CCB-r,s]"
"MXR-d,e,f,g,h,i,j,k:MIU-n,o,p,q,u,v,w"
>
```

The output then continues with the output message segment below for NPCs in a DS3U MXR or HDS3U HMXR. Up to seven MXR or HMXR segments can be generated. If an MXR or HMXR is not equipped, the segment for this MXR or HMXR will not be output:

Please note, if one or more DS2s in an HMXR have been provisioned with E1 NPCs, then the fourth NPC positions in those DS2s do not exist and will be represented by dashes in the output.

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:{PEST|FAIL|OOS} COMPLD
/* [0.53103] */
/* DS3U-NPC, Unit [q]q, MXR d */
"DS3U-NPC:x,x,x,x,x,x,x"
"DS3U-NPC:x,x,x,x,x,x,x"
"DS3U-NPC:x,x,x,x,x,x,x"
"DS3U-NPC:x,x,x,x,x,x,x"
/* NPC-uv-m-np[&&&-ux-k-qr],Total NPCs,Total {PEST|FAIL|OOS} */
"uv-m-np[&&&-ux-k-qr],tt,nn"
>
```

Output message for a DSPU:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:{PEST|FAIL|OOS} COMPLD
/* [0.53103] */
/* Unit [q]q */
"UC-a:DSPI-b[:CCB-r,s]"
>
```

The output then continues with the output message segment below for NPCs in a DSPU:

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:{PEST|FAIL|OOS} COMPLD
/* [0.53103] */
/* UNIT [q]q */
/* DSPU-NPC:uv-m-np,x,y:uv-m-np,x,y:uv-m-np,x,y:uv-m-np,x,y */
"DSPU-NPC:uv-m-np,x,y:uv-m-np,x,y:uv-m-np,x,y:uv-m-np,x,y"
"DSPU-NPC:uv-m-np,x,y:uv-m-np,x,y:uv-m-np,x,y:uv-m-np,x,y"
>
```

Output message for an equipped FTM/MXR/HMXR/DSPU with no NPC having the PEST, FAIL, or OOS status:

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:{PEST|FAIL|OOS} COMPLD
 /* [0.53103] */
 /* {FTU|DS3U|DSPU},NPC-uv-m-np[&&&-ux-k-qr],tt */
 "uv-m-np[&&&-ux-k-qr],00,00,00"
```

After the above information is output, the following message will be generated to complete the response:

[O.53103]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:{PEST|FAIL|OOS} COMPLD
;
```

### **Denial Message**

---

[O.53103.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:{PEST|FAIL|OOS} DENY
 mmmm
 /* [0.53103.01] */
 /* <explanation of error condition code> */
;
```

### **Autonomous Message**

---

Not applicable.

## Explanation Of Parameters

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

The UNIT option must be specified to query a particular unit. The UNIT option must be omitted to query the entire frame. If the UNIT option is specified, only the information related to the equipment in that unit will be generated.

**OOS** - Out of service

Out of Service Components

**FAIL** - Failed

Failed Components

**PEST** - Pested

Pest States

For the OOS, FAIL and PEST indications, each entity in the DACS II frame is represented by a single character variable. This variable can have the value of 1, 0 or "-" indicating the following status:

| <i>Value</i> | <i>OOS</i>     | <i>FAIL</i>    | <i>PEST</i>    |
|--------------|----------------|----------------|----------------|
| 1            | out of service | failed         | pested         |
| 0            | in service     | not failed     | unpested       |
| -            | not applicable | not applicable | not applicable |

A hyphen (-) indicates the parameter is not applicable to the particular entity. For example, an unequipped circuit displays a "-" for its OOS, FAIL and PEST indicators.

The DACS II entities and their status fields are as follows:

- g** - Link 1
- h** - Link 2
- i** - Link 3
- j** - Link 4
- k** - Link 5
- l** - Link 6
- m** - XC0 (cross-connect 0)
- n** - XC1 (cross-connect 1)
- o** - CCNI/CCI 0 (cross-connect network interface 0 for non-CEF frame)  
(clock and control interface 0 for CEF frame)
- p** - CCNI/CCI 1 (cross-connect network interface 1 for non-CEF frame)  
(clock and control interface 1 for CEF frame)

**SYNC** - Synchronizer

**CRO** - Clock reference oscillator

**TLI** - Timing link interface

The order of the TLI presented in the output is shown below:

TLI 1, SSP 0, Side 0  
TLI 1, SSP 1, Side 0  
TLI 2, SSP 0, Side 0  
TLI 2, SSP 1, Side 0  
TLI 3, SSP 0, Side 0  
TLI 3, SSP 1, Side 0  
TLI 4, SSP 0, Side 0  
TLI 4, SSP 1, Side 0

TLI 1, SSP 0, Side 1  
TLI 1, SSP 1, Side 1  
TLI 2, SSP 0, Side 1  
TLI 2, SSP 1, Side 1  
TLI 3, SSP 0, Side 1  
TLI 3, SSP 1, Side 1  
TLI 4, SSP 0, Side 1  
TLI 4, SSP 1, Side 1

**TSIS** - Time slot interchanges NonCEF

**f** - FROM unit (1 through 6) NonCEF

**t** - TO Unit (1 through 6) NonCEF

**ETSIS** - Expanded time slot interchangers

**x** - Status of the entity or the side 0 entity if the entity is duplicated

**y** - Status of the side 1 entity

**tt** - Total number of equipped entities

**nn** - Total number of entities having the requested status

**UC** - Unit controller

**FTMI** - Facility terminating module interface

**FC** - Format converter

**CCB** - Cross-connect buffer

For an FTU equipment output, the definition of each character is given below:

a - status of UC

b - status of FTMI 1

c - status of FTMI 2

d - status of FTMI 3

e - status of FTMI 4

f - status of FC 01

g - status of FC 11

h - status of FC 02

j - status of FC 12

k - status of FC 03

m - status of FC 13

p - status of FC 04

q - status of FC 14

r - status of side 0 CCB

s - status of side 1 CCB

**FLI** - Facility line interface

**FMT** - Formatter or Hybrid Formatter

**MXR** - Multiplexer or Hybrid Multiplexer

**MIU** - Multiple interface unit

For a DS3U or HDS3U equipment output, the definition of each character is given below:

- a - status of UC
- b - status of service FLI
- c - status of protection FLI
- d - status of protection MXR or HMXR
- e - status of MXR or HMXR 1
- f - status of MXR or HMXR 2
- g - status of MXR or HMXR 3
- h - status of MXR or HMXR 4
- j - status of MXR or HMXR 5
- k - status of MXR or HMXR 6
- l - status of side 0 FMT or HFMT
- m - status of side 1 FMT or HFMT
- n - status of protection MIU
- o - status of MIU 1
- p - status of MIU 2
- q - status of MIU 3
- u - status of MIU 4
- v - status of MIU 5
- w - status of MIU 6
- r - status of side 0 CCB
- s - status of side 1 CCB

**DSPI** - Digital signal processing interface

For a DSPU equipment output, the definition of each character is as below:

- a - status of UC
- b - status of DSPI
- r - status of side 0 CCB
- s - status of side 1 CCB
- [a]aaa** - The first 3- or 4-digit nonhierarchical NPC number of an FTM/MXR/HMXR/DSPU.
- [b]bbb** - The last 3- or 4-digit nonhierarchical NPC number of an FTM/MXR/HMXR/DSPU.

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |



If NPC numbers are expressed in three digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 | Unit<br>5 | Unit<br>6 |
|-----------|-----------|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       | NPC       | NPC       |
| 001-003   | 161-163   | 321-323   | 481-483   | 641-643   | 801-803   |
| 005-007   | 165-167   | 325-327   | 485-487   | 645-647   | 805-807   |
| 009-011   | 169-171   | 329-331   | 489-491   | 649-651   | 809-811   |
|           | .         |           |           |           |           |
|           | .         |           |           |           |           |
|           | .         |           |           |           |           |
| 157-159   | 317-319   | 477-479   | 637-639   | 797-799   | 957-959   |
| 16A-16C   | 32A-32C   | 48A-48C   | 64A-64C   | 80A-80C   | 96A-96C   |
| 16E-16G   | 32E-32G   | 48E-48G   | 64E-64G   | 80E-80G   | 96E-96G   |

If NPC numbers are expressed in four digits, the valid values are:

TH type NPC numbers listed by unit number  
Unit Type HT (HDS3U)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 |
|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       |
| 0001-0003 | 0161-0163 | 0321-0323 | 0481-0483 |
| 0005-0007 | 0165-0167 | 0325-0327 | 0485-0487 |
| 0009-0011 | 0169-0171 | 0329-0331 | 0489-0491 |
|           | .         |           |           |
|           | .         |           |           |
|           | .         |           |           |
| 0157-0159 | 0317-0319 | 0477-0479 | 0637-0639 |
| 016A-016C | 032A-032C | 048A-048C | 064A-064C |
| 016E-016G | 032E-032G | 048E-048G | 064E-064G |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0643</b> | <b>0801-0803</b> | <b>0961-0963</b> | <b>1121-1123</b> |
| <b>0645-0647</b> | <b>0805-0807</b> | <b>0965-0967</b> | <b>1125-1127</b> |
| <b>0649-0651</b> | <b>0809-0811</b> | <b>0969-0971</b> | <b>1129-1131</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>0797-0799</b> | <b>0957-0959</b> | <b>1117-1119</b> | <b>1277-1279</b> |
| <b>080A-080C</b> | <b>096A-096C</b> | <b>112A-112C</b> | <b>128A-128C</b> |
| <b>080E-080G</b> | <b>096E-096G</b> | <b>112E-112G</b> | <b>128E-128G</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1283</b> | <b>1441-1443</b> | <b>1601-1603</b> | <b>1761-1763</b> |
| <b>1285-1287</b> | <b>1445-1447</b> | <b>1605-1607</b> | <b>1765-1767</b> |
| <b>1289-1291</b> | <b>1449-1451</b> | <b>1609-1611</b> | <b>1769-1771</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>1437-1439</b> | <b>1597-1599</b> | <b>1757-1759</b> | <b>1917-1919</b> |
| <b>144A-144C</b> | <b>160A-160C</b> | <b>176A-176C</b> | <b>192A-192C</b> |
| <b>144E-144G</b> | <b>160E-160G</b> | <b>176E-176G</b> | <b>192E-192G</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1923</b> | <b>2081-2083</b> | <b>2241-2243</b> | <b>2401-2403</b> |
| <b>1925-1927</b> | <b>2085-2087</b> | <b>2245-2247</b> | <b>2405-2407</b> |
| <b>1929-1931</b> | <b>2089-2091</b> | <b>2249-2251</b> | <b>2409-2411</b> |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
|                  | .                |                  |                  |
| <b>2077-2079</b> | <b>2237-2239</b> | <b>2397-2399</b> | <b>2557-2559</b> |
| <b>208A-208C</b> | <b>224A-224C</b> | <b>240A-240C</b> | <b>256A-256C</b> |
| <b>208E-208G</b> | <b>224E-224G</b> | <b>240E-240G</b> | <b>256E-256G</b> |

If NPC numbers are expressed in three digits, the valid values are:

SD type NPC numbers listed by unit number, within an **International module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-031</b> | <b>161-191</b> | <b>321-351</b> | <b>481-511</b> | <b>641-671</b> | <b>801-831</b> |
| <b>041-071</b> | <b>201-231</b> | <b>361-391</b> | <b>521-551</b> | <b>681-711</b> | <b>841-871</b> |
| <b>081-111</b> | <b>241-271</b> | <b>401-431</b> | <b>561-591</b> | <b>721-751</b> | <b>881-911</b> |
| <b>121-151</b> | <b>281-311</b> | <b>441-471</b> | <b>601-631</b> | <b>761-791</b> | <b>921-951</b> |

If NPC numbers are expressed in four digits, the valid values are:

SD type NPC numbers listed by unit number, within an **International module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0031</b> | <b>0161-0191</b> | <b>0321-0351</b> | <b>0481-0511</b> |
| <b>0041-0071</b> | <b>0201-0231</b> | <b>0361-0391</b> | <b>0521-0551</b> |
| <b>0081-0111</b> | <b>0241-0271</b> | <b>0401-0431</b> | <b>0561-0591</b> |
| <b>0121-0151</b> | <b>0281-0311</b> | <b>0441-0471</b> | <b>0601-0631</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0671</b> | <b>0801-0831</b> | <b>0961-0991</b> | <b>1121-1151</b> |
| <b>0681-0711</b> | <b>0841-0871</b> | <b>1001-1031</b> | <b>1161-1191</b> |
| <b>0721-0751</b> | <b>0881-0911</b> | <b>1041-1071</b> | <b>1201-1231</b> |
| <b>0761-0791</b> | <b>0921-0951</b> | <b>1081-1111</b> | <b>1241-1271</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1311</b> | <b>1441-1471</b> | <b>1601-1631</b> | <b>1761-1791</b> |
| <b>1321-1351</b> | <b>1481-1511</b> | <b>1641-1671</b> | <b>1801-1831</b> |
| <b>1361-1391</b> | <b>1521-1551</b> | <b>1681-1711</b> | <b>1841-1871</b> |
| <b>1401-1431</b> | <b>1561-1591</b> | <b>1721-1751</b> | <b>1881-1911</b> |

| Unit<br>13 | Unit<br>14 | Unit<br>15 | Unit<br>16 |
|------------|------------|------------|------------|
| NPC        | NPC        | NPC        | NPC        |
| 1921-1951  | 2081-2111  | 2241-2271  | 2401-2431  |
| 1961-1991  | 2121-2151  | 2281-2311  | 2441-2471  |
| 2001-2031  | 2161-2191  | 2321-2351  | 2481-2511  |
| 2041-2071  | 2201-2231  | 2361-2391  | 2521-2551  |

If NPC numbers are expressed in three digits, the valid values are:

SD type NPC numbers listed by unit number, within a **North American module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 | Unit<br>5 | Unit<br>6 |
|-----------|-----------|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       | NPC       | NPC       |
| 001-039   | 161-199   | 321-359   | 481-519   | 641-679   | 801-839   |
| 041-079   | 201-239   | 361-399   | 521-559   | 681-719   | 841-879   |
| 081-119   | 241-279   | 401-439   | 561-599   | 721-759   | 881-919   |
| 121-159   | 281-319   | 441-479   | 601-639   | 761-799   | 921-959   |

If NPC numbers are expressed in four digits, the valid values are:

SD type NPC numbers listed by unit number, within a **North American module** in Unit Type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 |
|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       |
| 0001-0039 | 0161-0199 | 0321-0359 | 0481-0519 |
| 0041-0079 | 0201-0239 | 0361-0399 | 0521-0559 |
| 0081-0119 | 0241-0279 | 0401-0439 | 0561-0599 |
| 0121-0159 | 0281-0319 | 0441-0479 | 0601-0639 |

| Unit<br>5 | Unit<br>6 | Unit<br>7 | Unit<br>8 |
|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       |
| 0641-0679 | 0801-0839 | 0961-0999 | 1121-1159 |
| 0681-0719 | 0841-0879 | 1001-1039 | 1161-1199 |
| 0721-0759 | 0881-0919 | 1041-1079 | 1201-1239 |
| 0761-0799 | 0921-0959 | 1081-1119 | 1241-1279 |

| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1319</b> | <b>1441-1479</b> | <b>1601-1639</b> | <b>1761-1799</b> |
| <b>1321-1359</b> | <b>1481-1519</b> | <b>1641-1679</b> | <b>1801-1839</b> |
| <b>1361-1399</b> | <b>1521-1559</b> | <b>1681-1719</b> | <b>1841-1879</b> |
| <b>1401-1439</b> | <b>1561-1599</b> | <b>1721-1759</b> | <b>1881-1919</b> |
| <br>             |                  |                  |                  |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-1959</b> | <b>2081-2119</b> | <b>2241-2279</b> | <b>2401-2439</b> |
| <b>1961-1999</b> | <b>2121-2159</b> | <b>2281-2319</b> | <b>2441-2479</b> |
| <b>2001-2039</b> | <b>2161-2199</b> | <b>2321-2359</b> | <b>2481-2519</b> |
| <b>2041-2079</b> | <b>2201-2239</b> | <b>2361-2399</b> | <b>2521-2559</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| <br>             |                  |                  |                  |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |

|                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

MB, SR, and MJ type NPC numbers listed by unit number,  
Unit Type DP (DSPU)

|            |            |            |            |            |            |
|------------|------------|------------|------------|------------|------------|
| Unit<br>1  | Unit<br>2  | Unit<br>3  | Unit<br>4  | Unit<br>5  | Unit<br>6  |
| <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> | <b>NPC</b> |
| <b>001</b> | <b>161</b> | <b>321</b> | <b>481</b> | <b>641</b> | <b>801</b> |
| <b>021</b> | <b>181</b> | <b>341</b> | <b>501</b> | <b>661</b> | <b>821</b> |
| <b>041</b> | <b>201</b> | <b>361</b> | <b>521</b> | <b>681</b> | <b>841</b> |
| <b>061</b> | <b>221</b> | <b>381</b> | <b>541</b> | <b>701</b> | <b>861</b> |
| <b>081</b> | <b>241</b> | <b>401</b> | <b>561</b> | <b>721</b> | <b>881</b> |
| <b>101</b> | <b>261</b> | <b>421</b> | <b>581</b> | <b>741</b> | <b>901</b> |
| <b>121</b> | <b>281</b> | <b>441</b> | <b>601</b> | <b>761</b> | <b>921</b> |
| <b>141</b> | <b>301</b> | <b>461</b> | <b>621</b> | <b>781</b> | <b>941</b> |

If NPC numbers are expressed in four digits, the valid values are:

MB, SR, and MJ type NPC numbers listed by unit number,  
Unit Type DP (DSPU)

|             |             |             |             |
|-------------|-------------|-------------|-------------|
| Unit<br>1   | Unit<br>2   | Unit<br>3   | Unit<br>4   |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>0001</b> | <b>0161</b> | <b>0321</b> | <b>0481</b> |
| <b>0021</b> | <b>0181</b> | <b>0341</b> | <b>0501</b> |
| <b>0041</b> | <b>0201</b> | <b>0361</b> | <b>0521</b> |
| <b>0061</b> | <b>0221</b> | <b>0381</b> | <b>0541</b> |
| <b>0081</b> | <b>0241</b> | <b>0401</b> | <b>0561</b> |
| <b>0101</b> | <b>0261</b> | <b>0421</b> | <b>0581</b> |
| <b>0121</b> | <b>0281</b> | <b>0441</b> | <b>0601</b> |
| <b>0141</b> | <b>0301</b> | <b>0461</b> | <b>0621</b> |

| Unit<br>5   | Unit<br>6   | Unit<br>7   | Unit<br>8   |
|-------------|-------------|-------------|-------------|
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>0641</b> | <b>0801</b> | <b>0961</b> | <b>1121</b> |
| <b>0661</b> | <b>0821</b> | <b>0981</b> | <b>1141</b> |
| <b>0681</b> | <b>0841</b> | <b>1001</b> | <b>1161</b> |
| <b>0701</b> | <b>0861</b> | <b>1021</b> | <b>1181</b> |
| <b>0721</b> | <b>0881</b> | <b>1041</b> | <b>1201</b> |
| <b>0741</b> | <b>0901</b> | <b>1061</b> | <b>1221</b> |
| <b>0761</b> | <b>0921</b> | <b>1081</b> | <b>1241</b> |
| <b>0781</b> | <b>0941</b> | <b>1101</b> | <b>1261</b> |
| Unit<br>9   | Unit<br>10  | Unit<br>11  | Unit<br>12  |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>1281</b> | <b>1441</b> | <b>1601</b> | <b>1761</b> |
| <b>1301</b> | <b>1461</b> | <b>1621</b> | <b>1781</b> |
| <b>1321</b> | <b>1481</b> | <b>1641</b> | <b>1801</b> |
| <b>1341</b> | <b>1501</b> | <b>1661</b> | <b>1821</b> |
| <b>1361</b> | <b>1521</b> | <b>1681</b> | <b>1841</b> |
| <b>1381</b> | <b>1541</b> | <b>1701</b> | <b>1861</b> |
| <b>1401</b> | <b>1561</b> | <b>1721</b> | <b>1881</b> |
| <b>1421</b> | <b>1581</b> | <b>1741</b> | <b>1901</b> |
| Unit<br>13  | Unit<br>14  | Unit<br>15  | Unit<br>16  |
| <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  | <b>NPC</b>  |
| <b>1921</b> | <b>2081</b> | <b>2241</b> | <b>2401</b> |
| <b>1941</b> | <b>2101</b> | <b>2261</b> | <b>2421</b> |
| <b>1961</b> | <b>2121</b> | <b>2281</b> | <b>2441</b> |
| <b>1981</b> | <b>2141</b> | <b>2301</b> | <b>2461</b> |
| <b>2001</b> | <b>2161</b> | <b>2321</b> | <b>2481</b> |
| <b>2021</b> | <b>2181</b> | <b>2341</b> | <b>2501</b> |
| <b>2041</b> | <b>2201</b> | <b>2361</b> | <b>2521</b> |
| <b>2061</b> | <b>2221</b> | <b>2381</b> | <b>2541</b> |

**[z]zzz** - The 3- or 4-digit nonhierarchical DSPU NPC number.

**uv-m-np**

- The first hierarchical NPC number of an FTM/MXR/HMXR  
or a hierarchical DSPU NPC number.

**ux-k-qr**

- The last hierarchical NPC number of an FTM/MXR/HMXR  
or a hierarchical DSPU NPC number.

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TH NPC numbers listed by unit, module, and NPC Number  
Unit Type HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**Note** that the valid TH NPC numbers are: 01-03, 05-07, 09-11, 13-15, 17-19, 21-23, 25-27.

SD type NPC numbers listed by unit, module, and NPC Number for **North American modules** in Unit type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-39</b> |

SD type NPC numbers listed by unit, module, and NPC Number for **International modules** in Unit type FT (FTU/IFTU/IFTU2). Only odd NPC numbers are valid for SD type NPCs. The even numbered NPCs immediately following an odd SD type NPC are not available for any other NPC type.

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-31</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

MB, SR, and MJ type numbers listed by unit, module, and NPC Number  
Unit Type DP (DSPU)

| Unit         | Module     | NPC       |
|--------------|------------|-----------|
| <b>01-16</b> | <b>1-8</b> | <b>01</b> |



mmm - Error condition code

mmm *Explanation*

**ENEQ** Subject entity is not equipped

## **RTRV,STATE,EQPT,UNIT,PROTN**

### **QUERY UNIT PROTECTION STATE**

#### **Explanation Of Command**

This command reports the maintenance and protection state for the facility line interface (FLI) circuit pack and for the multiplexer multiple-line interface functional group (MMFG) pack in a DS3 unit (DS3U) or a Hybrid DS3 unit (HDS3U). It also indicates whether alarm generation for unprotected DS3 (due to manual commands) is enabled or disabled. The enabling/disabling of alarm generation applies to all DS3Us and HDS3Us in the DACS frame. It is not on a per DS3U or HDS3U basis.

#### **Command**

[I.56511]

**RTRV-STATE-EQPT : [<xy>] : UNIT - [q]q : [ww] : PROTN ;**

### Completion Message

[O.56511]

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:PROTN COMPLD
 /* [O.56511] */
 /* Service FLI Maintenance Status, Protection FLI \
Maintenance Status */
 "<vvv>,<vvv>"
 /* Service FLI Selection Status, Protection FLI \
Selection Status */
 "<zzzz>,<zzzz>"
>
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:PROTN COMPLD
 /* [O.56511] */
 /* MXR Number,MXR Maintenance Status: */
 "P,<xxxx>:1,<xxxx>:2,<xxxx>:3,<xxxx>:4,<xxxx>:5,<xxxx>\
:6,<xxxx>"
 /* MIU Number,MIU Maintenance Status: */
 "P,<yyyy>:1,<yyyy>:2,<yyyy>:3,<yyyy>:4,<yyyy>:5,<yyyy>\
:6,<yyyy>"
 /* MMFG Number,Protection MMFG Selection:Service MMFG \
Protection Status */
 "P,<bbbb>:1,<aaaa>:2,<aaaa>:3,<aaaa>:4,<aaaa>:5,<aaaa>\
:6,<aaaa>"
 /* MMFG Number,Availability of Protection in case of \
failure */
 "P,ccc:1,ccc:2,ccc:3,ccc:4,ccc:5,ccc:6,ccc"
 /* Enabling/Disabling status of DS3 unprotected alarm */
 "<dd>"
;

```

### Denial Message

[O.56511.01]

```

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE EQPT::UNIT-[q]q:[ww]:PROTN DENY
 mmmm
 /* [O.56511.01] */
 /* <explanation of error condition code> */
;

```

---

### Autonomous Message

Not applicable.

---

### Explanation Of Parameters

**PSTATE** - Protection state

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**PROTN** - Protection

**S** - Service

**P** - Protection

**FLI** - Facility line interface

**vvv** - FLI maintenance state

*vvv Explanation*

IS In-service

ISF In-service failed or pested

OOS Out-of-service

**zzzz** - FLI protection state

*zzzz Explanation*

SLT Selected (designated to carry service)

USLT Unselected (not designated to carry service)

**MMFG** - Multiplexer-multiplexer interface unit functional group

**xxxx** - Multiplexer (MXR) or Hybrid MXR (HMXR) maintenance state

*xxxx Explanation*

IS In service

ISF In service Failed/Pested

OOS Out of service

UEQD Not equipped (not possible for a protection MXR)

**yyyy** - Multiplexer interface unit (MIU) or Hybrid MIU (HMIU) maintenance state

*yyyy Explanation*

|      |                          |
|------|--------------------------|
| IS   | In service               |
| ISF  | In service failed/pested |
| OOS  | Out of service           |
| UEQD | Not equipped             |

**aaaaa** - Service MMFG protection state

*aaaaa Explanation*

|       |                                                                                                                                                |
|-------|------------------------------------------------------------------------------------------------------------------------------------------------|
| SALW  | The service MMFG is selected to carry service, and protection switching is ALLOWED                                                             |
| SINH  | The service MMFG is selected to carry service, and AUTOMATIC protection switching is INHIBITED. Manual switching is permitted.                 |
| MPALW | The facility on this MMFG is being served by the protection pack as a result of a manual switch command, and automatic switchback is ALLOWED   |
| APALW | The facility on this MMFG is being served by the protection pack as a result of an automatic switch, and automatic switchback is ALLOWED       |
| MPINH | The facility on this MMFG is being served by the protection pack as a result of a manual switch command, and automatic switchback is INHIBITED |
| APINH | The facility on this MMFG is being served by the protection pack as a result of an automatic switch, and automatic switchback is INHIBITED     |
| ----- | The service MXR is not equipped                                                                                                                |

**bbbb** - Selection status of the protection MMFG

*bbbb Explanation*

|      |                                              |
|------|----------------------------------------------|
| SLT  | Selected (designated to carry service)       |
| USLT | Unselected (not designated to carry service) |

**ccc** - Availability of protection switch in case of failure:

*ccc Explanation*

|     |                                                                                                            |
|-----|------------------------------------------------------------------------------------------------------------|
| AVL | Protection switch available                                                                                |
| NVL | Protection switch not available (if the aaaa field is SINH, MPINH or APINH, this field will always be NVL) |
| --- | The MMFG is not selected                                                                                   |

**COND** - Condition

**DS3UNPROTALM**

- DS3 Unprotected Alarm

**dd**                    *Explanation*

ON      Enabled.

Alarm will be generated when DS3 service is unprotected due to manual commands.

OFF     Disabled.

Alarm will not be generated when DS3 service is unprotected due to manual commands.

**mmmm** - Error condition code

**mmmm**    *Explanation*

**ENEQ**    Subject entity is not equipped

## **RTRV,STATE,T3,UNIT,DS3**

### **QUERY STATE UNIT DS3**

#### **Explanation Of Command**

This command requests the alarm status, facility parameter threshold, enabled/disabled status of alarm generation for unprotected DS3 or Hybrid DS3 due to manual commands, and protection switching status of a single or a range of DS3 or a Hybrid DS3 facilities within a DS3 or a Hybrid DS3 unit. For Hybrid DS3 facilities the Remote Alarm Indication (RAI) carried by the X-bits in the DS3 facility are also reported.

Either a completion or denial output message is generated for each DS3 or Hybrid DS3 facility.

#### **Command**

[I.56361]

**RTRV-STATE-T3 : [<xy>] : UNIT - [q]q : [ww] : DS3-c [&&-d] ;**

### Completion Message

---

[O.56361]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE T3::UNIT-[q]q:[ww]:DS3-c[&&-d] COMPLD
/* [O.56361] */
/* Protection State,00S,FAIL,PEST,00F,LOS,HBER[,RAI],AIS,IDLE,BERM,BERT,LBO,\
DU,DS3UNPROTALM */
"aaaaa-ccc,z,b,p,d,e,f[,r],y,i,m,t,<l>,o,aaa"
/* DS3 Facility Number:TYPE[:Condition code] */
"DS3-a:TYPE-mnxyz[:COND-cc]"
;
```

### Denial Message

---

[O.56361.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE T3::UNIT-[q]q:[ww]:DS3-c[&&-d] DENY
ENEQ
/* [O.56361.01] */
/* DS3 Facility not equipped */
/* DS3 Facility Number */
"a"
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**DS3** - DS3 facility

**c, d** - The number of the DS3 facility within the unit (1 through 6)



**mnxyz** - The DS3 format processed by the MXR:

**mn** - DS3 type

**mn** *Explanation*

- MX** The original R4.0 DS3 facility type supported by the Multiplexer (MXR) circuit pack (KCR-1).
- EX** The enhanced R6.0 DS3 facility type supported by the Enhanced Multiplexer (EMXR) circuit pack (KCR-5).
- HX** The hybrid facility type supported by the Hybrid Multiplexer (HMXR) circuit pack (KCR-8).

If the unit is a regular DS3U of unit type DT100, then the default is the MX type for backward compatibility.

If the unit is a Hybrid DS3U of unit type HT100, then the default is HX.

Allowed xyz values

*Type Explanation*

- MX200** KCR-1 circuit pack with C-bit parity framing
- EX100** KCR-5 circuit pack with M13 framing
- EX200** KCR-5 circuit pack with C-bit parity framing
- HX110** KCR-8 Hybrid circuit pack with M13 framing  
ANSI interpretation of X-bit values.
- HX100** KCR-8 Hybrid circuit pack with M13 framing  
Reverse ANSI interpretation of X-bit values.

Type HX110 and HX100 set the X-bits (carried by the DS3 signal) in the transmit direction and interpret the value of the X-bits in the receive direction for the purpose of obtaining a Remote Alarm Indication (RAI) for the DS3 signal. Type HX110 interprets X-bit values (there are two X-bits) of "1" as normal, while values of "0" indicate an RAI. Type HX100 interprets X-bit values of "0" as normal and X-bit values of "1" as RAI.

**PSTATE** - Protection state

**aaaaa** - Protection state of the service MMFG where aaaaa can be:

|       |                                                                                                                                   |
|-------|-----------------------------------------------------------------------------------------------------------------------------------|
| SALW  | The Service MMFG is selected to carry service, and protection switching is ALLOWED                                                |
| SINH  | The Service MMFG is selected to carry service, and protection switching is INHIBITED                                              |
| MPALW | The facility is being served by the Protection pack as a result of a manual switch command, and automatic switchback is ALLOWED   |
| APALW | the facility is being served by the Protection pack as a result of an automatic switch, and automatic switchback is ALLOWED       |
| MPINH | The facility is being served by the Protection pack as a result of a manual switch command, and automatic switchback is INHIBITED |
| APINH | The facility is being served by the Protection pack as a result of an automatic switch, and automatic switchback is INHIBITED     |

**ccc** - Availability of protection switch in case of failure:

AVL = Protection Switch available

NVL = Protection Switch not available (if the aaaaa field is SINH, MPINH or APINH, this field will always be NVL)

**OOS** - Out-of-service

**z** - "Selected" MMFG in service status:

**1** - the MMFG is in service

**0** - the MMFG is out-of-service

**FAIL** - Failed

**b** - "Selected" MMFG failure status:

**1** - the MMFG is failing

**0** - the MMFG is not failing

**PEST** - Pested

**p** - "Selected" MMFG pest status:

**1** - the MMFG is pested

**0** - the MMFG is not pested

If this field is 1, the OOF, LOS, High BER and AIS field will be filled with a hyphen (-)

**OOF** - Out of frame

**d** - Out-of-frame status for the facility:

**1** - Out-of-Frame alarm for the facility is active

**0** - Out-of-Frame alarm for the facility is idle

- - The facility is pested or OOS, or UC OOS or failed.

**LOS** - Loss of signal

- e** - Loss-of-signal status for the facility:
- 1** - Loss-of-signal alarm for the facility is active
  - 0** - Loss-of-signal alarm for the facility is idle
  - - The facility is pested or OOS, or UC OOS or failed.

**HBER** - High bit error rate

- f** - High-bit-error-rate status for the facility:
- 1** - High-bit-error-rate alarm for the facility is active
  - 0** - High-bit-error-rate alarm for the facility is idle
  - - The facility is pested or OOS, or UC OOS or failed.

**RAI** Remote Alarm Indication

**r** Status of RAI alarm

- 0** - No RAI alarm
- 1** - RAI alarm active
- - The facility is pested, or OOS, or UC OOS or failed, or DS3 in LOS, OOF or HBER

**AIS** - Alarm indication signal

- y** - Alarm indication signal status for the facility:
- 1** - Alarm indication signal alarm for the facility is active
  - 0** - Alarm indication signal alarm for the facility is idle
  - - The facility is pested or OOS, or UC OOS or failed.

**IDLE** - Idle signal

- i** - Idle signal status for the facility:
- 1** - Idle signal alarm for the facility is active
  - 0** - Idle signal alarm for the facility is idle
  - - The facility is pested or OOS, or UC OOS or failed.

**BERM** - Bit error rate method

- m** - The BER calculation method
- B** = Bipolar violations
  - P** = DS3 Parity Errors
  - C** = Both Bipolar violations and DS3 Parity Errors, support by HMXR only

**BERT** - Bit error rate threshold

- t** - The BER threshold:
- 3** - Corresponding to threshold of 1E-3
  - 6** - Corresponding to threshold of 1E-6

**LBO** - Line buildout

<|> - The LBO setting:  
    **ON** - The line buildout is turned on.  
    **OFF** - The line buildout is turned off.

**a** - The number of the DS3 within the range of c and d

**DU** DS3 Unprotected Alarm

**o** Status of alarm indicating unprotected DS3 due to manual commands

**0** - No alarm  
    **1** - Alarm is active to indicate unprotected DS3 service

**DS3UNPROTALM** Unprotected Alarm

The enabling/disabling setting to generate an alarm for unprotected DS3 service due to manual commands.

**aaa** The setting to generate alarm for unprotected DS3 service

**ON** - Alarm generation is enabled.  
    **OFF** - Alarm generation is disabled.

**cc** **mmmm** - Error condition code

| <b>cc</b> | <b>mmmm</b> | <i>Explanation</i> |
|-----------|-------------|--------------------|
|-----------|-------------|--------------------|

|           |             |                             |
|-----------|-------------|-----------------------------|
| <b>00</b> | <b>NCON</b> | No conditions               |
| <b>11</b> | <b>SAOS</b> | UC is out of service        |
| <b>12</b> | <b>SNVS</b> | UC is in service but failed |
| <b>B2</b> | <b>SAOS</b> | MXR is out of service       |

## **RTRV,STATE,TS**

### **UTILITY QUERY**

#### **Explanation Of Command**

This message requests data or information on an established channel or range of channels.

Data is printed out for the following types of channels.

- An unestablished channel.
- A DS0B channel capable of multiplexing 5, 10, or 20 Subrate customers.
- A DS0A channel (at any rate) without error correction.
- A Subrate DS0A channel with Subrate dataport error correction.
- A 56 kb/s channel with parity channel error correction.
- A DS0B channel capable of multiplexing 5, 10, or 20 Subrate customers and parity channel error correction.
- A parity channel.

#### **Command**

#### **Nonhierarchical**

[I.52501]

**RTRV-STATE-TS: [<xy>]: [s]abc-ddd[&&-eee]: [ww];**

## Hierarchical

---

[I.52501]

RTRV-STATE-TS:[<xy>]:uv-m-np-ddd[&&-eee]:[ww];

## Completion Message

---

### Nonhierarchical

---

[O.52501]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE TS::[s]abc-ddd[&&-eee]:[ww] COMPLD
/* [O.52501] */
/* Channel: Established Channel Type: Error Correction Type */
"ddd:<es_type>:<err_cor>"
["hhh:<es_type>:<err_cor>"
.
.
.
["eee:<es_type>:<err_cor>"
;
```

## Hierarchical

---

[O.52501]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE TS::uv-m-np-ddd[&&-eee]:[ww] COMPLD
/* [O.52501] */
/* Channel: Established Channel Type: Error Correction Type */
"ddd:<es_type>:<err_cor>"
["hhh:<es_type>:<err_cor>"
.
.
.
["eee:<es_type>:<err_cor>"
;
```

## Denial Message

### Nonhierarchical

[O.52501.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE TS::[s]abc-ddd[&&-eee]:[ww] DENY
mmmm
/* [0.52501.01] */
/* <explanation of error condition code> */
;
```

### Hierarchical

[O.52501.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV STATE TS::uv-m-np-ddd[&&-eee]:[ww] DENY
mmmm
/* [0.52501.01] */
/* <explanation of error condition code> */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number  
The allowable values are presented below:

If NPC numbers are expressed in three digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DS type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |



|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical NPC number

**uv** - Unit number  
**m** - Module number  
**np** - NPC number within the module

The allowable values are presented below:

DE and DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd** - Channel number  
**eee** - Channel number denoting end of range specification

The allowable values are presented below:

001 through 024

|         |                                                             |
|---------|-------------------------------------------------------------|
| 001-047 | Odd only (SLC 96® Carrier, Mode 3, DGA)                     |
| 049-095 | Odd only (SLC 96 Carrier, Mode 3, DGC)                      |
| 001-024 | Odd and Even (SLC 96 Carrier, Mode 1, DGA)                  |
| 025-048 | Odd and Even (SLC 96 Carrier, Mode 1, DGB)                  |
| 049-072 | Odd and Even (SLC 96 Carrier, Mode 1, DGC)                  |
| 073-096 | Odd and Even (SLC 96 Carrier, Mode 1, DGD)                  |
| 001-024 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGA) |
| 025-048 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGB) |
| 049-072 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGC) |
| 073-096 | Odd and Even (SLC Series 5 Carrier, Feature Package C, DGD) |

**hhh** - Channel number (ddd through eee)

**es\_type**

- Establish type

| <i>es_type</i> | <i>Explanation</i>                                                       |
|----------------|--------------------------------------------------------------------------|
| NOT_EST        | Channel is not established                                               |
| DS0A rr        | DS0A channel established at rate rr (24, 48, 96, 56)                     |
| DS0B nn        | DS0B channel established with subrate multiplexer type<br>nn (5, 10, 20) |
| PCH            | Parity channel                                                           |

**err\_cor**

- Error correction

| <i>err_cor</i> | <i>Explanation</i>                                      |
|----------------|---------------------------------------------------------|
| SEC            | Subrate error correction                                |
| PCH ppp        | Parity channel error correction with parity channel ppp |
| DCH ggg        | Data channel ggg                                        |
| ---            | No error correction                                     |

**mmmm** - Error condition code

*mmmm Explanation*

ENEQ Equipage, not equipped

UNIT qq NOT EQUIPPED  
NPC [s]abc IS NOT EQUIPPED

IDNV Input, data not valid

INVALID CHANNEL NUMBER FOR CHANNEL [s]abcd  
NPC [s]abc IS NOT A VALID NPC NUMBER

SNVS Status, not in valid state

NPC [s]abc IS NOT PART OF AN RT

IDRG Input, data out of range

[s]abcddd-fff IS AN INVALID RANGE OF CHANNELS

## **RTRV,TACC,T0,NPCTG**

### **UTILITY QUERY TEST-ACCESS GROUP NPC**

#### **Explanation Of Command**

This command is used to request information regarding one or more network processing circuits used for test-access groups (NPCTGs). the following information will be provided for each designated NPCTG:

1. All test-access groups (TGs)
2. TG width
3. The bundle being supported (east or west)
4. the channel assignment on the NPCTG

The TGs are listed in the order of bandwidth assignment.

#### **Command**

[I.53091]

**RTRV-TACC-T0:[<xy>]:NPCTG-rrr[&&-sss]:[ww];**

## Completion Message

### Nonhierarchical

[O.53091]

```
xy yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV TACC T0::NPCTG-rrr[&&-sss]:[ww] COMPLD
/* [O.53091] */
"NPCTG-rrr: NPC-[s]abc"
/* TG:width,east or west bundle,channel(s) assigned */
"TG-mmm:NN,{E|W},aa&&bb[TG-mmm:NN,{E|W},aa&&bb][TG-mmm:NN,{E|W},aa&&bb]"
["TG-mmm:NN,{E|W},aa&&bb[TG-mmm:NN,{E|W},aa&&bb][TG-mmm:NN,{E|W},aa&&bb]"
.
.
["TG-mmm:NN,{E|W},aa&&bb[TG-mmm:NN,{E|W},aa&&bb][TG-mmm:NN,{E|W},aa&&bb]"
>
.
.
xy yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV TACC T0::NPCTG-rrr[&&-sss]:[ww] COMPLD
/* [O.53091] */
"NPCTG-rrr[&&-sss]:UEQD"
>
.
.
xy yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV TACC T0::NPCTG-rrr[&&-sss]:[ww] COMPLD
/* [O.53091] */
"NPCTG-rrr: NPC-[s]abc,UASGN"
>
.
.
xy yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV TACC T0::NPCTG-rrr[&&-sss]:[ww] COMPLD
/* [O.53091] */
"NPCTG-rrr: NPC-[t]def"
/* TG:width,east or west bundle,channel(s) assigned */
"TG-mmm:NN,{E|W},aa&&bb[TG-mmm:NN,{E|W},aa&&bb][TG-mmm:NN,{E|W},aa&&bb]"
["TG-mmm:NN,{E|W},aa&&bb[TG-mmm:NN,{E|W},aa&&bb][TG-mmm:NN,{E|W},aa&&bb]"
.
.
["TG-mmm:NN,{E|W},aa&&bb[TG-mmm:NN,{E|W},aa&&bb][TG-mmm:NN,{E|W},aa&&bb]"
;
```

## Hierarchical

[O.53091]

```

xy yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV TACC T0::NPCTG-rrr[&&-sss]:[ww] COMPLD
/* [O.53091] */
"NPCTG-rrr: NPC-uv-m-np"
/* TG:width,east or west bundle,channel(s) assigned */
"TG-mmm:NN,{E|W},aa&&bb[TG-mmm:NN,{E|W},aa&&bb][TG-mmm:NN,{E|W},aa&&bb]"
["TG-mmm:NN,{E|W},aa&&bb[TG-mmm:NN,{E|W},aa&&bb][TG-mmm:NN,{E|W},aa&&bb]"
.
.
["TG-mmm:NN,{E|W},aa&&bb[TG-mmm:NN,{E|W},aa&&bb][TG-mmm:NN,{E|W},aa&&bb]"
>
.
.
xy yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV TACC T0::NPCTG-rrr[&&-sss]:[ww] COMPLD
/* [O.53091] */
"NPCTG-rrr[&&-sss]:UEQD"
>
.
.
xy yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV TACC T0::NPCTG-rrr[&&-sss]:[ww] COMPLD
/* [O.53091] */
"NPCTG-rrr: NPC-uv-m-np,UASGN"
>
.
.
xy yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV TACC T0::NPCTG-rrr[&&-sss]:[ww] COMPLD
/* [O.53091] */
"NPCTG-rrr: NPC-wx-k-qr"
/* TG:width,east or west bundle,channel(s) assigned */
"TG-mmm:NN,{E|W},aa&&bb[TG-mmm:NN,{E|W},aa&&bb][TG-mmm:NN,{E|W},aa&&bb]"
["TG-mmm:NN,{E|W},aa&&bb[TG-mmm:NN,{E|W},aa&&bb][TG-mmm:NN,{E|W},aa&&bb]"
.
.
["TG-mmm:NN,{E|W},aa&&bb[TG-mmm:NN,{E|W},aa&&bb][TG-mmm:NN,{E|W},aa&&bb]"
;

```

## Denial Message

[O.53091.01]

```

xy yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV TACC T0::NPCTG-rrr[&&-sss]:[ww] DENY
mmm
/* [O.53091.01] */
/* <explanation of error condition code> */

```

### **Autonomous Message**

Not applicable.

### **Explanation Of Parameters**

**TG** - Test (access) group

**mmm** - TG number (001 through 400)

**NPCTG** - NPC (for) test group

**rrr** - TG number (001 through 400)

**sss** - TG number (001 through 400, must be greater than rrr)

Variable sss is used to specify the end of an NPCTG range

**[s]abc** - 3- or 4-digit non-hierarchical NPC number designated as NPCTG rrr

**[t]def** - 3- or 4-digit non-hierarchical NPC number designated as NPCTG sss

If NPC numbers are expressed in three digits, the valid values are:

DE type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |



|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

|                              |                              |                              |                              |                              |                              |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical NPC number designated as NPCTG rrr

**wx-k-qr**

- Hierarchical NPC number designated as NPCTG sss

**uv,wx** - Unit number

**m,k** - Module number

**np,qr** - NPC number within the module

The valid values are listed below:

DE type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**E** - East

East bundle of the TG

**W** - West

West bundle of the TG

**UEQD** - Unequipped

**UASGN** - Unassigned

No TG assigned to this NPCTG

**mmmm** - Four-character error condition code

**NN** - TG width (01 through 24)

**aa** - Starting channel for the bundle (01 through 24)

**bb** - Ending channel for the bundle (02 through 24);  
for NN = 1, bb is '--'

**mmmm** - Error condition code

**mmmm** *Explanation*

**SR0F** None of the designated NPCTG(s) are equipped

## **RTRV,TACC,T0,TG**

### **UTILITY QUERY TEST-ACCESS GROUP**

#### **Explanation Of Command**

This message is used to get a listing of one or a range of Nx64Kbit/s test-access groups (TGs). To retrieve a listing of ALL test-access groups specify the maximum range (1-400).

#### **Command**

[I.53081]

**RTRV-TACC-T0 : [<xy>] : TG-mmm[&&-nnn] : [ww] ;**

#### **Completion Message**

#### **Nonhierarchical**

[O.53081]

```
xy yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV TACC T0::TG-mmm[&&-nnn]:[ww] COMPLD
/* [O.53081] */
/* TG: east-NPCTG, starting-channel, west-NPCTG, starting-channel, width, mode */
"mmm:NPCTG-rrr,[s]abc-eee,NPCTG-sss,[t]def-www,NN,<mode>"
"mmm:NPCTG-rrr,[s]abc-eee,NPCTG-sss,[t]def-www,NN,<mode>"
.
.
"nnn:NPCTG-rrr,[s]abc-eee,NPCTG-sss,[t]def-www,NN,<mode>"
{>|;}

or

"UEQD:mmm[&&-nnn]"
{>|;}
```

## Hierarchical

---

[O.53081]

```
xy yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV TACC T0::TG-mmm[&&-nnn]:[ww] COMPLD
/* [O.53081] */
/* TG: east-NPCTG, starting-channel, west-NPCTG, starting-channel, width, mode */
"mmm:NPCTG-rrr,uv-m-np-eee,NPCTG-sss,wx-k-qr-www,NN,<mode>"
"mmm:NPCTG-rrr,uv-m-np-eee,NPCTG-sss,wx-k-qr-www,NN,<mode>"
.
.
"nnn:NPCTG-rrr,uv-m-np-eee,NPCTG-sss,wx-k-qr-www,NN,<mode>"
{>|;}

or

"UEQD:mmm[&&-nnn]"
{>|;}
```

### Denial Message

[O.53081.01]

```

xy yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV TACC T0::TG-mmm[&&-nnn]:[ww] DENY
 mmmm
 /* [0.53081.01] */
 /* <explanation of error condition code> */
;
```

### Autonomous Message

Not applicable.

### Explanation Of Parameters

**TG** - Test-access group

**mmm** - Test-access group number (001 through 400)

**nnn** - Test-access group number specifying the end of a TG range (002 through 400)

**NPCTG** - NPC (for) test group

**rrr** - NPCTG number supporting the east bundle (001 through 400)

**sss** - NPCTG number supporting the west bundle, may be same as rrr

**[s]abc** - 3- or 4-digit non-hierarchical NPC number designated as NPCTG rrr

**[t]def** - 3- or 4-digit non-hierarchical NPC number designated as NPCTG sss

If NPC numbers are expressed in three digits, the valid values are:

DE type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

|                              |                              |                              |                              |                              |                              |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE type NPC numbers listed by unit number,  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE type NPC numbers listed by unit number, Unit Type DT (DS3U) or HT (HDS3U)

| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |



|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

If NPC numbers are expressed in three digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

|                              |                              |                              |                              |                              |                              |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |

| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

**uv-m-np**

- Hierarchical NPC number designated as NPCTG rrr

**wx-k-qr**

- Hierarchical NPC number designated as NPCTG sss

**uv,wx** - Unit number  
**m,k** - Module number  
**np,qr** - NPC number within the module

The valid values are listed below:

DE type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (IFTU2/IFTU/FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U) or HT (HDS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**eee** - Starting channel for east bundle

**www** - Starting channel for west bundle

**mode** - Test access mode

| <i>mode</i> | <i>Explanation</i> |
|-------------|--------------------|
|-------------|--------------------|

|     |         |
|-----|---------|
| MON | Monitor |
|-----|---------|

|     |       |
|-----|-------|
| SPL | Split |
|-----|-------|

|     |     |
|-----|-----|
| HUB | Hub |
|-----|-----|

|     |        |
|-----|--------|
| LPD | Looped |
|-----|--------|

|      |      |
|------|------|
| IDLE | Idle |
|------|------|

|        |                                               |
|--------|-----------------------------------------------|
| SPLNOY | Split with yellow alarm transmission disabled |
|--------|-----------------------------------------------|

**UEQD** - Unequipped

**mmmm** - Four-character error condition code

**NN** - TG width (01 through 24)

**mmmm** - Error condition code

| <i>mmmm</i> | <i>Explanation</i> |
|-------------|--------------------|
|-------------|--------------------|

|             |                                           |
|-------------|-------------------------------------------|
| <b>SROF</b> | None of the designated TG(s) are equipped |
|-------------|-------------------------------------------|

## **RTRV,TACC,T1**

### **UTILITY QUERY, TEST PORTS**

#### **Explanation Of Command**

This command reports the network processing circuits (NPCs) used for test ports, their designation, and the test modes of each equipped test port. The report includes the DSO test port and non-channelized test NPCs.

Not listed are any test ports that are unequipped with numbers less than that of the highest equipped test port **within** a network processing circuit for test ports (NPCTP) since in each NPC they must be grown in numerical order starting with the lowest numbered test port within each NPCTP (01, 13, 25, etc.).

All non-channelized test NPCs or Facility Access Digroups (FADs) will be listed together in one or more segments. Each FAD number is the same as the NPC number, and is given with its test mode.

Even though test ports that are established to a Digital Signal Processing Platform (DSPP) application (such as the DDS Subrate and MJU application, the X.50 International subrate application, or the DMB application) are put into monitor or split mode within the application, this command will always display a Test Port as a split connection as long as it is connected to an application.

#### **Command**

[I.53061]

**RTRV - TACC - T1 : [<xy>] : : [ww] ;**

## Nonhierarchical

```

M <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
 RTRV TACC T1:[xy]::[ww] COMPLD
 /* [0.53061] */
 /* Test port group, NPC number, test port mode */
 "n,[s]abc,<md01>,<md02>,<md03>,<md04>,<md05>,<md06>,<md07>,<md08>,<md09>,<md10>,<md11>,<md12>"
 "n,[s]abc,<md13>,<md14>,<md15>,<md16>,<md17>,<md18>,<md19>,<md20>,<md21>,<md22>,<md23>,<md24>"
 "n,[s]abc,<md25>,<md26>,<md27>,<md28>,<md29>,<md30>,<md31>,<md32>,<md33>,<md34>,<md35>,<md36>"
 "n,[s]abc,<md37>,<md38>,<md39>,<md40>,<md41>,<md42>,<md43>,<md44>,<md45>,<md46>,<md47>,<md48>"
 "n,[s]abc,<md49>,<md50>,<md51>,<md52>,<md53>,<md54>,<md55>,<md56>,<md57>,<md58>,<md59>,<md60>"
 "n,[s]abc,<md61>,<md62>,<md63>,<md64>,<md65>,<md66>,<md67>,<md68>,<md69>,<md70>,<md71>,<md72>"
 "n,[s]abc,<md73>,<md74>,<md75>,<md76>,<md77>,<md78>,<md79>,<md80>,<md81>,<md82>,<md83>,<md84>"
 "n,[s]abc,<md85>,<md86>,<md87>,<md88>,<md89>,<md90>,<md91>,<md92>,<md93>,<md94>,<md95>,<md96>"
 /* Total testports-kk */
 "kk"

```

```
>
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV TACC T1:[xy]::[ww] COMPLD
/* [0.53061] */
/* Non-channelized test NPC number and mode */
"[s]abc,<tmode>:[s]abc,<tmode>:[s]abc,<tmode>:[s]abc,<tmode>:\
[s]abc,<tmode>:[s]abc,<tmode>"
"[s]abc,<tmode>:[s]abc,<tmode>:[s]abc,<tmode>:[s]abc,<tmode>:\
[s]abc,<tmode>:[s]abc,<tmode>"
"[s]abc,<tmode>:[s]abc,<tmode>:[s]abc,<tmode>:[s]abc,<tmode>:\
[s]abc,<tmode>:[s]abc,<tmode>"
"[s]abc,<tmode>:[s]abc,<tmode>:[s]abc,<tmode>:[s]abc,<tmode>:\
[s]abc,<tmode>:[s]abc,<tmode>"
/* Total number of non-channelized test NPCs in segment */
"kk"
```

- 
- 
- 

```
> <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV TACC T1:[xy]::[ww] COMPLD
:
```

[O.53062]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV TACC T1:[xy]::[ww] COMPLD
/* [O.53062] */
/* Test ports,NPCs */
"00,[0]000"
;
```

## Hierarchical

[O.53061]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV TACC T1:[xy]::[ww] COMPLD
/* [O.53061] */
/* Test port group, NPC number, test port mode */
"n,uv-m-np,<md01>,<md02>,,,,,<md12>"
"n,uv-m-np,<md13>,<md14>,,,,,<md24>"
"n,uv-m-np,<md25>,<md26>,,,,,<md36>"
"n,uv-m-np,<md37>,<md38>,,,,,<md48>"
"n,uv-m-np,<md49>,<md50>,,,,,<md60>"
"n,uv-m-np,<md61>,<md62>,,,,,<md72>"
"n,uv-m-np,<md75>,<md74>,,,,,<md84>"
"n,uv-m-np,<md85>,<md86>,,,,,<md96>"
/* Total testport-kk */
"kk"
```

[O.53061]

```
>
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV TACC T1:[xy]::[ww] COMPLD
/* [O.53061] */
/* Non-channelized test NPC number and mode */
"uv-m-np,<tmode>:uv-m-np,<tmode>:uv-m-np,<tmode>:uv-m-np,<tmode>"
"uv-m-np,<tmode>:uv-m-np,<tmode>:uv-m-np,<tmode>:uv-m-np,<tmode>"
"uv-m-np,<tmode>:uv-m-np,<tmode>:uv-m-np,<tmode>:uv-m-np,<tmode>"
"uv-m-np,<tmode>:uv-m-np,<tmode>:uv-m-np,<tmode>:uv-m-np,<tmode>"
"uv-m-np,<tmode>:uv-m-np,<tmode>:uv-m-np,<tmode>:uv-m-np,<tmode>"
"uv-m-np,<tmode>:uv-m-np,<tmode>:uv-m-np,<tmode>:uv-m-np,<tmode>"
/* Total number of non-channelized test NPCs in segment*/
"kk"
```

```

 .
 .
 .
>
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV TACC T1:[xy]::[ww] COMPLD
;

[O.53062]

 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M RTRV TACC T1:[xy]::[ww] COMPLD
/* [O.53062] */
/* Test ports,NPCs */
"00,00000"
;
```

### Denial Message

---

Not applicable.

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

**TPS** - Test ports

**kk** - Total number of test ports equipped or total number of  
equipped non-channelized test NPCs in segment

**NPC** - Network processing circuit

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number of test NPC

The valid values are:



If NPC numbers are expressed in three digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE and TA type NPC numbers listed by unit number, Unit Type DT (DS3U)

| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE and TA type NPC numbers listed by unit number, Unit Type DT (DS3U)

| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

#### **uv-m-np**

- Hierarchical NPC number of test NPC

**uv**     - Unit number  
**m**       - Module number  
**np**      - NPC number within the module

The valid values are:

DE and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE and TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**NPCTP** - NPC for test ports

**FAD** - Facility access digroup

Non-channelized test NPC

**n** - 64Kbit/s NPCTP number (1 through 8)

**md01-md96**

- Mode of 64Kbit/s Test Port number nn (01 through 96)

*mdnn Definition*

|     |                    |
|-----|--------------------|
| TPR | Test Port Released |
| MON | Monitor            |
| SPL | Split              |
| HUB | Hubbed             |
| LPD | Looped             |
| --- | Not equipped       |

**tmode** - Test mode of non-channelized test NPC

|              |                   |
|--------------|-------------------|
| <i>tmode</i> | <i>Definition</i> |
| MONE         | Monitor E (FROM)  |
| MONF         | Monitor F (TO)    |
| MONEF        | Monitor E and F   |
| SPLTA        | Split A           |
| SPLTB        | Split B           |
| SPLTAB       | Split A and B     |
| SPLTE        | Split E           |
| SPLTF        | Split F           |
| SPLTEF       | Split E and F     |
| LOOPE        | Loop E            |
| LOOPF        | Loop F            |
| LPBKT        | Loopback Test     |
| HUB          | Hub               |



---

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## **SAVE — SW**

---

### **SAVE — SW**

This section documents the commands **SAVE** through **SW**.

## **SAVE**

---

### **SAVE COMPONENT COMMANDS**

#### **Explanation Of Command**

---

This command is used to save the contents of a macro while in the macro session.

#### **Command**

---

[I.19081]

SAVE[:[<xy>]::[ww]:];

#### **Completion Message**

---

[O.19081]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SAVE:::[ww] COMPLD
 /* [O.19081] */
 /* Save <macro name>:Space allocated sss,Space used \
uuu */
;
```

#### **Denial Message**

---

[O.19081.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SAVE:::[ww] DENY
 mmmm
 /* [O.19081.01] */
 /* <explanation of error condition code> */
;
```

---

### **Autonomous Message**

Not applicable.

---

### **Explanation Of Parameters**

macro name

- The name of the macro to be saved

**sss** - Number representing the percent of total disk space allocated to macro storage

**uuu** - Number representing the percent of the allocated disk space (sss) being used to store macros

**mmm** - Error condition code

**mmm**    *Explanation*

**SNVS**    User macro/map space is full

**SNVS**    System macro/map space is full

**SNVS**    Command invalid while backup in progress

**SNVS**    No edit session active

**SNVS**    File is empty

## **SCHED,PMREPT,ALL,CFA,FAC,X,PRIM,MONDAT**

### **SET DAILY FACILITY ALARM REPORTING TIME**

#### **Explanation Of Command**

This command is used for the following purposes:

- To set the time for the daily facility alarms report.
- To set the parameters to be reported in the daily facility alarms report.

### **SETTING THE TIME FOR THE DAILY FACILITY ALARMS REPORT**

The facility alarms report is output daily at the default time of midnight. To output the report at a different time the user must redefine midnight. This redefined midnight is sometimes referred to as "local midnight". The "local midnight" is set by jointly specifying the time of day and the parameters to be reported. Once a "local midnight" has been set the facility alarms report will be output daily at the new "midnight".

A "local midnight" can be set for a gateway frame by specifying

TOD hr-mn-sc and either CFA or FAC X'abcdef

OR

TOD hr-mn-sc and either CFA or PRIM X'ghij.

### **SETTING THE PARAMETERS TO BE REPORTED**

The parameters are set by use of the FAC keyword using the appropriate value of abcdef from the tables below.

Gateway offices require using either both or neither of the FAC and PRIM keywords since the domestic and international sides of the machine must be treated separately.

There are six common parameters. When any of the common parameters are selected, they should be enabled in both **abcdef** and **ghij**. These common parameters are listed below.

CGA or PBA  
SLIP or CSS  
ERS or ES  
SERS or SES  
CRC  
FRER

**Note:** There are two sets of ghij values; one for NPCs provisioned as PA/TH type NPCs and the other for NPCs provisioned as PB or PC type NPCs.

To disable all reports specify zeros for each digit in the variable abcdef.

The CGA alarms report defaults to midnight if this command is not used to alter the report time or parameters.

### Command

---

[I.51011]

```
SCHED-PMREPT-ALL:[<xy>]::[ww]:[hr-mn-sc],\
{CFA|FAC-X-abcdef|PRIM-X-ghij|MONDAT};
```

### Completion Message

---

[O.51011]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SCHED PMREPT ALL:::[ww]:[hr-mn-sc],\
{CFA|FAC-X-abcdef|PRIM-X-ghij|MONDAT} COMPLD
 /* [O.51011] */
 /* FAC-X-abcdef: 'abcdef' is the hex value of FAC params */
 /* PRIM-X-ghij: 'ghij' is the hex value of PRIM params */
;
```

### Denial Message

---

[O.51011.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SCHED PMREPT ALL:::[ww]:[hr-mn-sc],\
{CFA|FAC-X-abcdef|PRIM-X-ghij|MONDAT} DENY
 mmmm
/* [0.51011.01] */
/* <explanation of error condition code> */
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

hr-mn-sc

- Time specification

**hr**     - hours (00 through 23)  
**mn**     - minutes (00 through 59)  
**sc**     - seconds (00 through 59)

When the time of day is used with the MONDAT keyword mn and sc are restricted to certain values listed in the explanation of MONDAT.

**MONDAT**     - Daily Monitor Starting Time

When the MONDAT keyword is entered, "hr-mn-sc" is used to specify the starting time for the daily accumulation interval for PA/TH type NPCs. In this case, "mn" is limited to 00, 15, 30 or 45, and "sc" is limited to 00. The default daily monitor starting time is midnight. At the daily monitor starting time DACS II will report the facility alarms and the counts for all selected daily parameters for the daily interval just ended and clear all current counts and threshold crossing alarms to start a new daily interval. The report time specified with the MONDAT keyword is not applicable to other NPC types. Likewise, the midnight report time entered without the MONDAT keyword is not applicable to PA/TH type NPCs.



**CFA** - Carrier failure alarm

This keyword, when specified with the time of day field, indicates that the daily facility report time rather than the system time of day is being reprogrammed. The daily facility report will be output at the specified time, which defaults to midnight. See below the complete description of facility monitoring alarms that may be included in the daily facility report.

**FAC** - Facility

Request that the reporting of alarms specified by abcdef be enabled. This will cause only a subset of the daily facility report to be output.

**abcdef** - Facility performance alarm reports enable (hexadecimal)

This variable represents a six-digit hexadecimal number. Each hexadecimal digit represents 4 bits and each bit corresponds to a particular facility parameter. To enable alarm reports for a facility parameter the bit corresponding to that parameter is set to 1 using the tables below. To disable the alarm report the bit is set to 0.

**Note:** In a gateway office the FAC parameter cannot be used alone but must be used with the international parameter PRIM.

The following tables should be used to set or interpret the hexadecimal values of digit identifiers a through f.

**a** - Digit identifier (Unassigned)

**b** - Digit identifier

**b** *Facility parameter alarm report enabled*

**F** DS3 ALM, SAFE, SANE  
**E** DS3 ALM, SAFE  
**D** DS3 ALM, SANE  
**C** DS3 ALM  
**B** SAFE, SANE  
**A** SAFE  
**9** SANE  
**8** Not assigned  
**7** DS3 ALM, SAFE, SANE  
**6** DS3 ALM, SAFE  
**5** DS3 ALM, SANE  
**4** DS3 ALM  
**3** SAFE, SANE  
**2** SAFE  
**1** SANE  
**0** DS3 ALM, SAFE, SANE alarm reports disabled

DS3 ALM - DS3 or Hybrid DS3 alarm  
SAFE - Shelf alarm far end  
SANE - Shelf alarm near end

**c** - Digit identifier (Unassigned)

**d** - Digit identifier

**d** *Facility parameter alarm report enabled*

**F** FRER, BPV

**E** FRER

**D** BPV

**C** Not assigned

**B** FRER, BPV

**A** FRER

**9** BPV

**8** Not assigned

**7** FRER, BPV

**6** FRER

**5** BPV

**4** Not assigned

**3** FRER, BPV

**2** FRER

**1** BPV

**0** FRER, BPV alarm reports disabled

FRER - Frame errors

BPV - Bipolar violations

**e** - Digit identifier

**e** *Facility parameter alarm report enabled*

**F** CRC, COFA, SERS, ERS

**E** CRC, COFA, SERS

**D** CRC, COFA, ERS

**C** CRC, COFA

**B** CRC, SERS, ERS

**A** CRC, SERS

**9** CRC, ERS

**8** CRC

**7** COFA, SERS, ERS

**6** COFA, SERS

**5** COFA, ERS

**4** COFA

**3** SERS, ERS

**2** SERS

**1** ERS

**0** CRC, COFA, SERS, ERS alarm reports disabled

CRC - Cyclic redundancy code

COFA - Change of frame alignment

SERS - Severely errored seconds

ERS - Errored seconds

**f** - Digit identifier

**f** *Facility parameter alarm report enabled*

**F** BER, SLIP, OOF, CGA, LOS

**E** BER, SLIP, OOF

**D** BER, SLIP, CGA, LOS

**C** BER, SLIP

**B** BER, OOF, CGA, LOS

**A** BER, OOF

**9** BER, CGA, LOS

**8** BER

**7** SLIP, OOF, CGA, LOS

**6** SLIP, OOF

**5** SLIP, CGA, LOS

**4** SLIP

**3** OOF, CGA, LOS

**2** OOF

**1** CGA, LOS

**0** BER, SLIP, OOF, CGA, LOS alarm reports disabled

BER - Bit error rate

SLIP - Slip

OOF - Out of frame

CGA - Carrier group alarm

LOS - Loss of signal

Some examples of the available choices for X'abcdef are shown below:

X'00000A BER and OOF alarm reporting enabled

X'000000 alarm reports disabled for all parameters

X'000001 CGA and LOS alarm reporting enabled

X'0C0511 DS3, BPV, ERS, CGA, and LOS alarm reporting enabled

**PRIM** - Primary

Request that reporting of alarms specified by ghij be enabled. This will cause only a subset of the daily facility report to be output.

**ghij** - Primary Alarm or Parameter-count reports enable (hexadecimal)

This variable is a four-digit hexadecimal number. To enable alarm or parameter-count reports for a particular facility parameter, set the appropriate bit of ghij to 1. A bit set to 0 will disable the alarm report for the particular parameter.

There are two sets of parameters for ghij.

1. PATH NPC parameters

2. PB or PC NPC parameters

**Note:** In a gateway office the PRIM parameter cannot be used alone but must be used with the domestic parameter FAC.

#### PA/TH NPC parameters

The following tables should be used to set or interpret the hexadecimal values of digit identifiers g through j.

##### g - Digit identifier

|          |                                                |
|----------|------------------------------------------------|
| <b>g</b> | <i>Facility parameter alarm report enabled</i> |
| <b>F</b> | FEBE, FES, FSES, FUAS                          |
| <b>E</b> | FEBE, FES, FSES                                |
| <b>D</b> | FEBE, FES, FUAS                                |
| <b>C</b> | FEBE, FES                                      |
| <b>B</b> | FEBE, FSES, FUAS                               |
| <b>A</b> | FEBE, FSES                                     |
| <b>9</b> | FEBE, FUAS                                     |
| <b>8</b> | FEBE                                           |
| <b>7</b> | FES, FSES, FUAS                                |
| <b>6</b> | FES, FSES                                      |
| <b>5</b> | FES, FUAS                                      |
| <b>4</b> | FES                                            |
| <b>3</b> | FSES, FUAS                                     |
| <b>2</b> | FSES                                           |
| <b>1</b> | FUAS                                           |
| <b>0</b> | FEBE, FES, FSES, FUAS alarm reports disabled   |
|          | FEBE - Far end block error                     |
|          | FES - Far end errored seconds                  |
|          | FSES - Far end severley errored seconds        |
|          | FUAS - Far end unavailable seconds             |

**Note** that parameters FEBE, FES, FSES and FUAS are not applicable for the TH type NPCs.

**h** - Digit identifier

**h** *Facility parameter alarm report enabled*

**F** UATC, BER, FRER, MER

**E** UATC, BER, FRER

**D** UATC, BER, MER

**C** UATC, BER

**B** UATC, FRER, MER

**A** UATC, FRER

**9** UATC, MER

**8** UATC

**7** BER, FRER, MER

**6** BER, FRER

**5** BER, MER

**4** BER

**3** FRER, MER

**2** FRER

**1** MER

**0** UATC, BER, FRER, MER alarm reports disabled

UATC - Unavailable time count

BER - Minor bit error rate; for NPCs with MBER feature

FRER - Framing errors

MER - Multiframing errors

- i** - Digit identifier
- i** *Facility parameter alarm report enabled*
- F** CRC, CV, SES, ES
- E** CRC, CV, SES
- D** CRC, CV, ES
- C** CRC, CV
- B** CRC, SES, ES
- A** CRC, SES
- 9** CRC, ES
- 8** CRC
- 7** CV, SES, ES
- 6** CV, SES
- 5** CV, ES
- 4** CV
- 3** SES, ES
- 2** SES
- 1** ES
- 0** CV, SES, ES alarm reports disabled
- CRC - CRC4 check block errors
- CV - Degraded minutes
- SES - Severely errored seconds
- ES - Errored seconds



|          |                                                |
|----------|------------------------------------------------|
| <b>j</b> | - Digit identifier                             |
| <b>j</b> | <i>Facility parameter alarm report enabled</i> |
| <b>F</b> | UAS, CSS, OFS, PBA                             |
| <b>E</b> | UAS, CSS, OFS                                  |
| <b>D</b> | UAS, CSS, PBA                                  |
| <b>C</b> | UAS, CSS                                       |
| <b>B</b> | UAS, OFS, PBA                                  |
| <b>A</b> | UAS, OFS                                       |
| <b>9</b> | UAS, PBA                                       |
| <b>8</b> | UAS                                            |
| <b>7</b> | CSS, OFS, PBA                                  |
| <b>6</b> | CSS, OFS                                       |
| <b>5</b> | CSS, PBA                                       |
| <b>4</b> | CSS                                            |
| <b>3</b> | OFS, PBA                                       |
| <b>2</b> | OFS                                            |
| <b>1</b> | PBA                                            |
| <b>0</b> | UAS, CSS, OFS, PBA alarm reports disabled      |
|          | UAS - Unavailable seconds                      |
|          | CSS - Controlled slip seconds                  |
|          | OFS - Out-of-frame seconds                     |
|          | PBA - Primary block alarms; default            |

**Note:** Enter 0 for an unassigned digit identifier

**PB or PC NPC parameters**

The following tables should be used to set or interpret the hexadecimal values of digit identifiers g through j.

- g** - Digit identifier (unassigned)
  - h** - Digit identifier
    - h** *Facility parameter alarm report enabled*
    - F** BER, FRER, MER
    - E** BER, FRER
    - D** BER, MER
    - C** BER
    - B** FRER, MER
    - A** FRER
    - 9** MER
    - 8** unassigned
    - 7** BER, FRER, MER
    - 6** BER, FRER
    - 5** BER, MER
    - 4** BER
    - 3** FRER, MER
    - 2** FRER
    - 1** MER
    - 0** BER, FRER, MER alarm reports disabled
- BER - Bit error rate  
FRER - Frame errors  
MER - Multiframe alignment errors

**i** - Digit identifier

**i** *Facility parameter alarm report enabled*

**F** CRC, DM, SERS, ERS

**E** CRC, DM, SERS

**D** CRC, DM, ERS

**C** CRC, DM

**B** CRC, SERS, ERS

**A** CRC, SERS

**9** CRC, ERS

**8** CRC

**7** DM, SERS, ERS

**6** DM, SERS

**5** DM, ERS

**4** DM

**3** SERS, ERS

**2** SERS

**1** ERS

**0** CRC, DM, SERS, ERS alarm reports disabled

CRC - Cyclic redundancy code

DM - Degraded minutes

SERS - Severely errored seconds

ERS - Errored seconds

**j** - Digit identifier

**j** *Facility parameter alarm report enabled*

**F** US, SLIP, LOFA, PBA

**E** US, SLIP, LOFA

**D** US, SLIP, PBA

**C** US, SLIP

**B** US, LOFA, PBA

**A** US, LOFA

**9** US, PBA

**8** US

**7** SLIP, LOFA, PBA

**6** SLIP, LOFA

**5** SLIP, PBA

**4** SLIP

**3** LOFA, PBA

**2** LOFA

**1** PBA

**0** US, SLIP, LOFA, PBA alarm reports disabled

US - Unavailable seconds

SLIP - Slip

LOFA - Loss of frame alignment

PBA - Primary block alarms

**mmmm** - Error condition code

**mmmm** *Explanation*

**IIFM** Bad FAC value entered

**IPNV** MONDAT keyword is invalid for this feature

**IDNV** Bad PRIM X'efgh values

**IPNV** PRIM keyword is invalid for this feature

**IDNV** The common bit(s) is(are) not set in both FAC & PRIM

**IDMS** Both FAC and PRIM values(keywords) are required

**SNVS** Boot in progress, can't service request

## **SCHED,PMREPT,T1,NPC**

### **SCHEDULE DS1 PERFORMANCE MONITORING REPORT**

#### **Explanation Of Command**

This command schedules or cancels previously scheduled reporting of DS1 performance monitoring data. This command results in periodic reporting of performance monitoring data with the REPT-PM-T1 message. Periodic performance monitoring reporting can be suspended with the INH-PMREPT-T1 command. However, performance data continues to accumulate and can be retrieved by using the RTRV-PM-T1 command. The inhibit command (INH-PMREPT-T1) retains the current schedule and reporting can be resumed with the ALW-PMREPT-T1 command.

The scheduling of a PM report will be denied if it is identical to an already existing schedule. Two schedules are said to be identical if all fields match, with the exception of the NUMBER OF INTERVAL and the START TIME fields.

This command will handle NPC addressing in the input command as follows: If only a single NPC is addressed in the input command, then either a completion START TIME fields. always deny invalid commands to specifically addressed NPCs.

If a range of NPCs are addressed and the feature applies to one or more NPCs within the range, DACS II will perform the command on the NPCs in the range that support the requested feature, but skip the NPCs which do not support the requested feature. DACS II provides a variety of line termination types which support different features and can be randomly mixed within the frame. If at least one of the NPCs in the addressed range supports the requested feature, DACS II will generate a completion response for the overall addressed range; individual denial responses will not be generated for NPCs within the range which do not support the feature. If *none* of the NPCs in the addressed range support the requested feature, DACS II will generate a range denial response.

## Command

---

## Nonhierarchical

---

[I.51141]

SCHED-PMREPT-T1:[<xy>]:NPC-[s]abc[&&- [t]def]:[ww]:rrrrr,ssss,nn,\  
<parameter>,llllllllll,locn,aaaaa,ttttt[&&-ooooo]:[p[vv][&q[vv]]];

## Hierarchical

---

[I.51141]

SCHED-PMREPT-T1:[<xy>]:NPC-uv-m-np[&&&-wx-k-qr]:[ww]:rrrrr,ssss,nn,\  
<parameter>,llllllllll,locn,aaaaa,ttttt[&&-ooooo]:[p[vv][&q[vv]]];

## Completion Message

---

## Nonhierarchical

---

[O.51141]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M SCHED PMREPT T1::NPC-[s]abc[&&- [t]def]:[ww]:rrrrr,ssss,nn,\  
<parameter>,llllllllll,locn,aaaaa,ttttt[&&-ooooo]:[p[vv][&q[vv]]] COMPLD  
;

## Hierarchical

---

[O.51141]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M SCHED PMREPT T1::NPC-uv-m-np[&&&-wx-k-qr]:[ww]:rrrrr,ssss,nn,\  
<parameter>,llllllllll,locn,aaaaa,ttttt[&&-ooooo]:[p[vv][&q[vv]]] COMPLD  
;

### **Denial Message**

---

#### **Nonhierarchical**

---

[O.51141.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SCHED PMREPT T1::NPC-[s]abc[&&- [t]def]:[ww]:rrrrr,ssss,nn,\
<parameter>,lllllllll,locn,aaaaa,tttt[&&-oooo]:[p[vv][&q[vv]]] DENY
 mmmm
 /* [0.51141.01] */
 /* <explanation of error condition code> */
;
```

#### **Hierarchical**

---

[O.51141.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SCHED PMREPT T1::NPC-uv-m-np[&&&-wx-k-qr]:[ww]:rrrrr,ssss,nn,\
<parameter>,lllllllll,locn,aaaaa,tttt[&&-oooo]:[p[vv][&q[vv]]] DENY
 mmmm
 /* [0.51141.01] */
 /* <explanation of error condition code> */
;
```

### **Autonomous Message**

---

Not applicable.

#### **Explanation Of Parameters**

---

NPC - Network processing circuit

[s]abc - The 3- or 4-digit nonhierarchical starting NPC number

[t]def - The 3- or 4-digit nonhierarchical ending NPC number

The valid values are:

If NPC numbers are expressed in three digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |
| <b>16A-16H</b>               | <b>32A-32H</b>               | <b>48A-48H</b>               | <b>64A-64H</b>               | <b>80A-80H</b>               | <b>96A-96H</b>               |



If NPC numbers are expressed in four digits, the valid values are:

TA type NPC numbers listed by unit number  
Unit Type DT (DS3U)

| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical starting NPC number

**wx-k-qr**

- Hierarchical ending NPC number

**uv,wx** - Unit number

**m,k** - Module number

**np,qr** - NPC number within the module

The valid values are:

DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

Unit    Module NPC  
**01-16 1-4    01-40**

TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

|       |        |       |
|-------|--------|-------|
| Unit  | Module | NPC   |
| 01-16 | 1-6    | 01-28 |

**RI** - Report interval

**rrrrr** - The interval between performance monitoring reports

|              |                            |
|--------------|----------------------------|
| <i>rrrr</i>  | <i>Explanation</i>         |
| {0001-1440}M | Report interval in minutes |
| {0001-0024}H | Report interval in hours   |
| {0001-0007}D | Report interval in days    |

**ST** - Start time

**ssss** - The starting time for the performance monitoring reporting schedule.  
If the value entered for the starting time is less than (previous to)  
the current time of day on the DACS II clock, the performance monitoring  
reports will be scheduled to begin "tomorrow".

|                |                                   |
|----------------|-----------------------------------|
| <i>ssss</i>    | <i>Explanation</i>                |
| {00-23}{00-59} | Hour of day/Minute of Hour Format |
| CURT           | Current time of day               |

**NI** - Number of intervals

**nn** - The number of intervals over which performance monitoring is reported.  
If this parameter is CT, the performance monitoring schedule remains  
in effect until the schedule is canceled. A value of zero cancels any  
performance monitor reporting that was previously scheduled.

|           |                                      |
|-----------|--------------------------------------|
| <i>nn</i> | <i>Explanation</i>                   |
| 00        | Cancel a previously scheduled report |
| {01-96}   | Finite number of scheduled reports   |
| CT        | Continuous reports until canceled    |

**parameter**

- The parameter for which reporting is being scheduled.

| <i>parameter</i> | <i>Explanation</i>                    |
|------------------|---------------------------------------|
| CVP              | Path Coding Violations                |
| CVL              | Line Coding Violations                |
| ESP              | Path Errored Seconds                  |
| ESL              | Line Errored Seconds                  |
| SESP             | Path Severely Errored Seconds         |
| SESL             | Line Severely Errored Seconds         |
| SEFS             | Path Severely Errored Framing Seconds |
| CSSP             | Path Controlled Slip Seconds          |
| UASP             | Path Unavailable Seconds              |
| ALLPAR           | All listed parameters                 |

Note that all listed parameters are valid near-end parameters. All listed parameters except line coding violations (CVL) and line severely errored seconds (SESL) are valid far-end parameters.

**LV** - Level

|||||||

- The discriminating level for the requested parameter. This parameter is used to restrict reported output to include only values which are above/below a defined level.

| <i>       </i>         | <i>Explanation</i>                  |
|------------------------|-------------------------------------|
| {000000000-134217728}U | Discriminating Level-Up Direction   |
| {000000000-134217728}D | Discriminating Level-Down Direction |

Up - Parameters with values equal to or greater than the "discriminating level" specified are reported.

Down - Parameters with values equal to or less than the "discriminating level" specified are reported.

**LOCN** - Location

**locn** - The location being performance monitored.

| <i>locn</i> | <i>Explanation</i> |
|-------------|--------------------|
| NEND        | Near-end           |
| FEND        | Far-end            |

**AI** - Accumulation interval

**aaaaa** - The accumulation time period for the specified parameter.

*aaaaa Explanation*

15MIN Parameter count from a 15-minute accumulator

DAILY Parameter count from a daily accumulator

**TOF** - Time offset

**ttttt** - The age of the requested data registers(s) at the reporting time, measured backwards in time from the end of last completed accumulation interval to the beginning of the requested interval.

**ooooo** - If the report interval is an integral number of accumulation intervals, this parameter may be entered as a range to specify up to four historical data registers.

*tttt,ooooo Explanation*

{0-7}{00-23}{00,15,30,45,60} Day/Hour/Minute

If the value 7 is given for day, then Hour and Minute must be zero.

To produce reports that contain historical data of completed accumulation intervals, the scheduled report times (set up with "start time" and "report interval") usually coincide with the end of accumulation intervals, and the time offset must be an integral number of accumulation intervals.

A time offset value of 00000 or any value less than the accumulation interval produces a report that contains data from the current register.

The following examples illustrate the use of time offset.

Given start time = 1205  
report interval = 0001H  
number of intervals = 03  
accumulation interval = 15MIN  
time offset = 00015-00060

The first report is generated at 12:05. Each hourly report contains the four most recent 15 minute totals of the monitored parameter. The most recent accumulation interval contains data for the period beginning 15 minutes before (time offset = 00015) the most recently completed accumulation period (12 noon). That is, the accumulation interval had a beginning time of 11:45 am, and covered between 11:45 AM and 12 noon. The range of time offsets also provides 15 minute totals from the three previous quarter hours in the report. There will be a total of three reports, one hour apart. The last report will occur at 2:05.

As a second example:

Given start time = 0015  
report interval = 0015M  
number of intervals = 96  
accumulation interval = DAILY  
time offset = 00000

The first report is generated fifteen minutes after midnight. Since the time offset is 00000, the contents of the current daily accumulator are contained in the report. The data in the first report is the total accumulation over the first 15 minutes of the day. The second report is generated 15 minutes later at 12:30 AM. The second report contains the accumulation total over the first 30 minutes of the day. Subsequent reports provide the daily accumulation total, sampled every 15 minutes throughout the day. A total of 96 reports will be generated, the last one occurring at midnight.

**LK** - Link

**p[vv]** - Up to two administrative links to which the scheduled report output will be transmitted. These parameters take the form of a physical administrative link number followed by a virtual circuit number, if applicable. The user may omit these optional parameters, specify a single link, or specify two links which will both receive all output generated by this scheduled report. If these optional parameters are omitted, the scheduled report output will by default be transmitted only to the link that the schedule command was received on. At the time of report, no PM report shall be sent to a link if it is out of service, or has screening option 1 and the schedule command was not received on that link.

**mmmm** - Error condition code

| <b>mmmm</b> | <i>Explanation</i>                                                 |
|-------------|--------------------------------------------------------------------|
| <b>ENEQ</b> | NPC is unequipped                                                  |
| <b>SNVS</b> | NPC type error                                                     |
| <b>IDNV</b> | The parameter specified does not match with the NPC type           |
| <b>SNVS</b> | Frame time is not set                                              |
| <b>IDRG</b> | First and Last NPCs are outside unit boundary                      |
| <b>IDRG</b> | First and Last NPCs are outside a module boundary                  |
| <b>IDRG</b> | OFFSET range is invalid                                            |
| <b>IDRG</b> | Only up to 4 historical data registers are allowed                 |
| <b>IDRG</b> | Command did not execute for any entity specified in the command    |
| <b>SARB</b> | Exceeded limit of reports with accum. interval of 15 min. or less  |
| <b>SARB</b> | Exceeded maximum limit of PM reports                               |
| <b>SNVS</b> | Report already exists                                              |
| <b>IPNV</b> | Scheduling report could not be found                               |
| <b>IIDT</b> | Report interval is not an integral number of accumulation interval |

## **SET,ATTR,EQPT,ALM**

### **UTILITIES, ALARM REPORTING**

#### **Explanation Of Command**

This message sets the DACS II audio/visual alarm reporting method to either remote only (**a = 2**) or to local and remote (**a = 3**).

#### **Command**

[I.51101]

**SET-ATTR-EQPT:[<xy>]::[ww]:ALM-a;**

#### **Completion Message**

[O.51101]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
**M SET ATTR EQPT:::[ww]:ALM-a COMPLD**  
;

#### **Denial Message**

Not applicable.

#### **Autonomous Message**

Not applicable.

## Explanation Of Parameters

---

**INIT** - Initialize

**ALM** - Alarm

**a** - Alarm reporting method

a Explanation

2 Remote

3 Local and Remote

**mmmm** - Error condition code

**mmmm** *Explanation*

**SAIS** Subject entity is in service

**SAOS** UC is out of service

**SNVS** UC is in service but failed

**SAOS** FTMI is out of service

**ENEQ** NPC is unequipped

**SNVS** FTMI is in service but failed

**IDNV** Invalid CEPT NPC

**SAIS** NPC not IU/TI type

**SR0F** NPC Failed or Out of Service



## **SET,PRVG,TERM,USER,INCL,SCR,GR,MCON**

### **CHANGE USER/LINK SCREENING**

#### **Explanation Of Command**

This command assigns the output message screening for a user or administrative link, including all virtual circuits in a X.25 link, on the DACS II system.

The command can also assign default values to the link options.

The function is denied if the user identification does not exist.

Output from this command is sent only to the link on which the command was input.

With the Message Logging feature, a request to retrieve logged messages will be sent to the link on which the retrieval command was input and the links with screening option 5 that are running MML.

#### **Command**

[I.38401]

```
SET-PRVG-{TERM|USER}:[<xy>]::[ww]:{l[mm][,INCL]|<user id>}:\
[SCR-n[,GR-a&-b&-c&-d&-e&-f]]:[{MCON|MCOFF}]:[INIT];
```

#### **Completion Message**

[O.38401]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SET PRVG {TERM|USER}:::[ww]:{l[mm][,INCL]|<user id>}:\
[SCR-n[,GR-a&-b&-c&-d&-e&-f]]:[{MCON|MCOFF}]:[INIT] COMPLD
;
```

### Denial Message

---

[O.38401.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SET PRVG {TERM|USER}:::[ww]:{l[mm][,INCL]|<user id>}:\
[SCR-n[,GR-a&-b&-c&-d&-e&-f]]:[{MCON|MCOFF}]:[INIT] DENY
 mmmm
 /* [O.38401.01] */
 /* <explanation of error condition code> */
;
```

### Autonomous Message

---

Not applicable.

### Explanation Of Parameters

---

**USER** - User

**user id**

- User identifier (two to eight alphabetic characters)
- User login identification

**LINK** - Link

**j[mm]** - Administrative link number

- j** - Physical link number (1 through 6)
- mm** - Virtual circuit number (01 through 16, for l = 5 or 6)

If mm is specified, pp must be specified as 01.

**INCL** - Include

Include virtual circuits of links 5 and 6. The INCL keyword can only be entered with X.25 links 5 and 6, and no virtual circuit number is allowed when this keyword is used. That is, "mm" and "INCL" are mutually exclusive. In addition, the INCL keyword is also mutually exclusive with the "<user id>". When the INCL keyword is entered, it means that all provisioning data specified in this command, for example, SCR n, GR(a,b,c,d,e,f), and MCON/MCOFF, will be applied to all virtual circuits of the link (5 or 6).

**SCR** - Screening

**n** - Screening option number (1 through 5)

The screening option is used to limit responses on a given administrative link to one of the sets given in the table below. The set to be received is selected by the use of variable "n".

| <i>n</i> | <i>Explanation</i>                                                                                                  |
|----------|---------------------------------------------------------------------------------------------------------------------|
| 1        | Responses to input at the same link.                                                                                |
| 2        | Responses to input at the same link and autonomous messages.<br>This is the default value.                          |
| 3        | Responses to messages input at the same link and some specified sets of action verbs.                               |
| 4        | Responses to messages input at the same link and some specified sets of action verbs including autonomous messages. |
| 5        | Responses to input messages on all links and autonomous messages                                                    |

**GR** - Group

**a, b, c, d, e, f**

- Screening groups a through f (0 or 1)

The entry of the screening group option is allowed only if n = 3 or 4 was entered for the screening option number. The screening group option will not apply for n = 2; the default screening option. The restricted commands are not categorized by group and are always assigned the screening group value "1".

| <i>a*</i> | <i>Explanation</i>                                                                                                       |
|-----------|--------------------------------------------------------------------------------------------------------------------------|
| 0         | Messages in the message group represented by variable a will not be sent to the link or user specified in this command.  |
| 1         | Messages in the message group represented by variable a will also be sent to the link or user specified in this command. |
| .         | Do not change the screening group option for variable a.                                                                 |

\* This table applies also to variables b through f.

DACS II has six groups of action verbs represented in this message by variables a, b, c, d, e, and f. The following table defines the variables assigned to each action verb.

| <b>a</b><br><b>Circuit</b><br><b>Prov.</b>                                                           | <b>b</b><br><b>Equipment</b><br><b>Prov.</b>   | <b>c</b><br><b>Maintenance</b>             | <b>d</b><br><b>Test</b><br><b>Access</b> | <b>e</b><br><b>Monitoring</b> | <b>f</b><br><b>Common</b>                                      |
|------------------------------------------------------------------------------------------------------|------------------------------------------------|--------------------------------------------|------------------------------------------|-------------------------------|----------------------------------------------------------------|
| CONN-CRS<br>CONN-CRS1<br>CONN-BDCST<br>DISC-CRS<br>DISC-CRS1<br>DISC-BDCST<br>CONN-CONF<br>DISC-CONF | CRTE-EQPT<br>DISC-EQPT<br>ED-PRMTR-EQPT<br>DLT | RMV-EPQT<br>RST-EQPT<br>DGN-EQPT<br>CNFGRN | CONN-TACC<br>DISC-TACC                   | RTRV-AUD<br>RTRV              | ED-PRMTR<br>ED<br>EXC<br>ACT<br>ADD<br>DELETE<br>LIST<br>TOTAL |

**MCON** - Macro on  
Macro completion message screening ON. MCON is the default value.

**MCOFF** - Macro off  
Macro completion message screening OFF  
The MCON/MCOFF options are used to turn on or off the completion messages of the component commands inside a macro during its execution.

**INIT** - Initialize  
Initialize the link or user options; all parameters are set to their default values except those specified in the command.

**mmmm** - Error condition code

**mmmm** *Explanation*

**SNVS** User does not exist  
**SNVS** Cannot execute privileged command  
**SNVS** Command and protocol are inconsistent  
**IDNV** Virtual circuit is not specified for X.25 link  
**IDNV** Invalid link number specified  
**IDNV** Invalid keyword(s) combination specified  
**SNVS** Language "F" provisioned for this channel  
**SNVS** Language is not allowed

## **SET,PRVG,USER,TERM,ALL,INCL,LANG,P,M,F**

### **ADD USER/LINK LANGUAGE, NPC ADDRESSING AND PRIORITY**

#### **Explanation Of Command**

This command *is used by the DACS II frame administrator* to assign to a user or link or all users and links any of the following attributes:

- The language with which users converse with the DACS II machine
- The type of addressing used to specify a network processing circuit
- The execution priority level assigned to a given message category
- The ability to remove a link

The command can also be used to initialize these attributes, except for the language and NPC addressing type attributes, to their default values.

To change the type of addressing the frame administrator must issue this command and then logout and login again.

#### **Command**

[I.36103]

```
SET-PRVG-{USER|TERM|ALL}: [<xy>]: [ww]: {<user id>|l[mm][,INCL]}:\
[LANG-{P|M|F}]: [NPCAD-{E|X|H}]: [LEV-a&-b&-c&-d&-e&-f]\
: [{RMON|RMOFF}]: [RLK-{A|I}]: [{CONVON|CONVOFF}]: [INIT];
```

## Completion Message

[O.36103]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SET PRVG {USER|TERM|ALL}:::[ww]:{<user id>|l[mm][,INCL]}:\
[LANG-{P|M|F}]:[NPCAD-{E|X|H}]:[LEV-a&-b&-c&-d&-e&-f]\
:[{RMON|RMOFF}]:[RLK-{A|I}]:[{CONVON|CONVOFF}]:[INIT] COMPLD
;
```

## Denial Message

[O.36103.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SET PRVG {USER|TERM|ALL}:::[ww]:{<user id>|l[mm][,INCL]}:\
[LANG-{P|M|F}]:[NPCAD-{E|X|H}]:[LEV-a&-b&-c&-d&-e&-f]\
:[{RMON|RMOFF}]:[RLK-{A|I}]:[{CONVON|CONVOFF}]:[INIT] DENY
 mmmm
 /* [O.36103.01] */
 /* <explanation of error condition code> */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**USER** - User

**user id**

- User identifier

The users login identifier (two to eight alphabetic characters). The command is denied if the user identifier does not exist.

**TERM** - Terminal

**j [mm]** - Administrative link number

j Physical link number (1 through 6)

mm Virtual circuit number (01 through 16) for l = 5 or 6

**INCL** - Inclusive

Include virtual circuits of links 5 and 6. The INCL keyword can only be entered with X.25 links 5 and 6, and no virtual circuit number is allowed when this keyword is used. That is, "mm" and "INCL" are mutually exclusive. In addition, the INCL keyword is also mutually exclusive with the "user id" and the keyword "ALL". When INCL is entered, it means that all provisioning data specified in this command, for example, LANG, NPCAD, LEV(a,b,c,d,e,f), RMON/RMOFF and RLK, will be applied to all virtual circuits of the link (5 or 6).

**ALL** - All

All users and links (including virtual circuits). The ALL keyword can only be used together with the NPCAD option. When used, it will change the NPC addressing scheme for ALL users and links including virtual circuits. There is a single exception: the ALL keyword does not affect the NPC addressing scheme for a virtual circuit that is provisioned with the facility data link communication protocol, "F".

**LANG** - Language

The LANG keyword specifies the language used by a link communicating with the DACS II system. All languages cannot be used on all links. The protocol determines what languages are permissible. Three languages are available and they are listed below. See the table below for permissible combinations of protocol and language.

| <i>protocol</i> | <i>language</i>  |
|-----------------|------------------|
| Snider          | PDS or MML       |
| X.25            | PDS, MML, or FDL |
| TABS            | Not applicable   |
| Modified Snider | Not applicable   |

The language defaults to *PDS* if LANG is not specified.

**P** - Program Documentation Standards (PDS)

**M** - HuMan-Machine Language (MML)

**F** - Facility Data Link (FDL) Communication Protocol

This language may only be provisioned for a single virtual circuit on an X.25 link. A virtual circuit provisioned with this language provides a communication path between an Operations Support System and the ESF data link of a DA or TA type (ANSI) Network Processing Circuit. Such a virtual circuit is completely dedicated to this function and does not interact with other DACS II input/output (I/O) messages. Once the X.25 link is set up, provisioning this function only requires the user to specify the language "F" for the virtual circuit; no other I/O parameters affect this channel, except the NPC addressing option.

**NPCAD** - Network processing circuit addressing

**E** - Extended 3-digit nonhierarchical NPC addressing

If the 3-digit nonhierarchical NPC addressing scheme is allowed in the configuration file, it will be used as the default NPC addressing scheme.

**X** - Extended 4-digit nonhierarchical NPC addressing

If the 3-digit nonhierarchical NPC addressing scheme is not allowed in the configuration file, the 4-digit scheme is used as the default NPC addressing scheme.

**H** - Hierarchical NPC addressing

**NOTE:** ➡

To place a new addressing scheme into effect the frame administrator must first request the new addressing scheme with this command and then logout and login again.

**LEV** - Level

- a** - Execution priority level for circuit provisioning commands
- b** - Execution priority level for equipment provisioning commands
- c** - Execution priority level for maintenance commands
- d** - Execution priority level for test access commands
- e** - Execution priority level for monitoring commands
- f** - Execution priority level for common commands

A table giving the command verbs associated with each of the above command sets is given below.

LEV is used in combination with the command set identifiers a through f to set the execution priority level for each command set. A priority level applies to a user or link as appropriate. Priority levels range from 0 through 3. A list of these levels and their meaning is given below for a. The list for b through f is similar to the a list.



- a Explanation*
- 0 Commands in the command set assigned this execution priority level cannot be executed.
  - 1 Highest execution priority level. Commands in the command set assigned this execution priority level will be executed before commands with priority level 2 or 3.
  - 2 Middle execution priority level. Commands in the command set assigned this execution priority level will be executed before commands with priority level 3
  - 3 Lowest execution priority level. Commands in the command set assigned this execution priority level will be executed after all priority level 1 and 2 commands have been executed. Level 3 is the default priority level.
  - . The execution priority level of the command set assigned this execution priority level is not to be changed.

**Note:** The commands used to login, logoff, cross-connect, stop, and abort always have the highest priority.

A single queue is used for DACS II commands. When multiple commands arrive at the same time, they will be queued for execution according to the priority assigned to their command set. Commands with the same priority will be executed in the order of arrival, that is, first come first served. A timeout feature insures that no command will wait in the queue forever. When the timeout period has expired for a given command that command will be executed regardless of its priority level.

| a<br>CIRCUIT<br>PROVISIONING                                                                                                                                                                                                  | b<br>EQUIPMENT<br>PROVISIONING                                                                                                                                                                 | c<br>MAINTENANCE                                                                                                                                                                                                                                                               |
|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| ALW-SW-T1<br>CONN-BDCST-T0<br>CONN-CRS-T0<br>CONN-CRS-TS<br>CONN-CRS1-T0<br>CRTE-CRS-TS<br>DLT-CRS-TS<br>DISC-BDCST-T0<br>DISC-CRS-T0<br>DISC-CRS-TS<br>DISC-CRS1-T0<br>INH-SW-T1<br>SW-TOPROTN-T1<br>SW-TOWKG-T1             | CRTE-CNFGRN-EQPT<br>CRTE-EQPT<br>CRTE-LGN<br>DLT-LGN<br>DLT-MACRO<br>DLT-MAP<br>DLT-PRMTR-EQPT<br>ED-PRMTR-EQPT<br>ED-PRMTR-LINK<br>ED-PRMTR-NE<br>DISC-EQPT<br>SET-PRVG-TERM<br>SET-PRVG-USER | DGN-EQPT<br>ED-PRMTR-EQPT<br>ENT-EQPT<br>INIT-SYS<br>RMV-CNFGRN-EQPT<br>RMV-EQPT<br>RST-CNFGRN-EQPT<br>RST-EQPT<br>SW-DX-EQPT                                                                                                                                                  |
| d<br>TEST ACCESS                                                                                                                                                                                                              | e<br>MONITORING                                                                                                                                                                                | f<br>COMMON                                                                                                                                                                                                                                                                    |
| ALW-LPBK-T1<br>CHG-TACC-T0<br>CHG-TACC-T1<br>CHG-TACC-TS<br>CHG-TL-T0<br>CHG-TL-TS<br>CONN-HUB-T0<br>CONN-TACC-T0<br>CONN-TACC-TS<br>DISC-TACC-T0<br>DISC-TACC-TS<br>INH-LPBK-T1<br>OPR-LPBK-T0<br>OPR-LPBK-T1<br>RLS-LPBK-T1 | CPY-MEM<br>ED-DATE<br>INIT-LOG<br>INIT-REG<br>OPR-ACO-ALL<br>RST-PASSWD<br>RTRV<br>SCHED-BKUP-MEM<br>SCHED-PMREPT-ALL<br>SET-ATTR-EQPT<br>STA-LOCL-RST                                         | APPEND<br>CHG-LGN<br>CHG-RPATH-T0<br>ED-CNFGRN-EQPT<br>ED-CONN-TS<br>ED-CRTE-TS<br>ED-OPT-T1<br>ED-PRMTR-EQPT<br>ED-PRMTR-MACRO<br>ED-PRMTR-MAP<br>ED-PRMTR-NE<br>ED-PRMTR-T0<br>ED-PRMTR-TS<br>ENT-MACRO<br>ENT-MAP<br>EXC-MACRO<br>EXC-MAP<br>SET-PRVG-TERM<br>SET-PRVG-USER |

**RMON** - Restricted maintenance privilege ON

The RMON keyword is used to assign to a user the privilege of issuing the commands normally restricted to the Frame Administrator.

The following commands are restricted to the Frame Administrator (or superuser).

|                                |           |
|--------------------------------|-----------|
| RST-EQPT::MC::FRC;             | (I.34001) |
| RST-EQPT::SMEM::CLR:FRC;       | (I.34211) |
| DLT-FPKG;                      | (I.37301) |
| ED-PRMTR-ALMS::::{ON   OFF};   | (I.38355) |
| ED-PRMTR-INTV::::{ON   OFF};   | (I.38451) |
| ED-PRMTR-MSGLOG::::{ON   OFF}; | (I.38471) |
| CPY-MEM::::PMEM,SMEM:PROG;     | (I.55701) |
| INIT-MSGLOG::::RSTNUM;         | (I.57031) |
| UPGRD-SYS;                     | (I.55731) |
| STA-LOCL-RST::::PMEM;          | (I.58001) |

**RMOFF** - Restricted maintenance privilege OFF

The RMOFF keyword is used to eliminate a user's privilege to issue the commands restricted to the Frame Administrator. RMOFF is the default value.

**RLK** - Remove Link

**A** - Allowed

A is the default value.

**I** - Inhibited

RLK is used to assign to a user or link the privilege of removing a link. There is a relationship between the link privilege and the execution priority level. If c (see previous Command Sets table) in the LEV field is set to zero then the command to remove a link cannot be executed hence the remove link privilege is inhibited even if the RLK option is set to A or I.

**INIT** - Initialize

INIT is used to assign the default values to the link/user parameters LEV, RMON/RMOFF and RLK. Parameters specified in the command will take on the specified values.

# **CONVON**

- Mixed Addressing Conversion ON

# **CONVOFF**

- Mixed Addressing Conversion OFF

This mixed addressing conversion feature is only applicable to PDS commands in an environment that uses 4-digit sequential NPC numbers. This conversion feature is useful when a DACS II frame is converted from 3-digit sequential NPC addressing to 4-digit sequential NPC addressing for growth reasons. In that case this conversion feature allows certain Operational Support Systems to use 3-digit NPC numbers, even though the frame has been changed to normally accept only 4-digit NPC numbers.

Assuming sequential NPC number usage, DACS II normally accepts only fixed length NPC numbers in its input commands. This conversion feature transfers the fixed length requirement from NPC number to channel number on a link basis. This allows the DACS II parser to accept 3- or 4-digit NPC numbers assuming that the channel number is interpreted to be of 2-digit fixed length. If a 3-digit NPC number is entered with CONVON in effect, then DACS II will internally expand 3-digit NPC numbers to 4-digit NPC numbers.

For some feature configurations this conversion feature is not available, and the CONVOFF keyword will not appear in the output of this command.

**mmmm** - Error condition code

**mmmm**    *Explanation*

|             |                                                                         |
|-------------|-------------------------------------------------------------------------|
| <b>SNVS</b> | Command is Frame administrator (DAX) only.                              |
| <b>SNVS</b> | Cannot create any more users                                            |
| <b>SNVS</b> | User has been created                                                   |
| <b>SNVS</b> | User does not exist                                                     |
| <b>SNVS</b> | Incorrect or missing password                                           |
| <b>SNVS</b> | Cannot remove Frame administrator                                       |
| <b>SNVS</b> | No zeros allowed for DAX privilege                                      |
| <b>SNVS</b> | Command and protocol are inconsistent                                   |
| <b>IDNV</b> | Invalid FPI value                                                       |
| <b>SNVS</b> | NPC addressing scheme selected is not allowed in the configuration file |
| <b>IDNV</b> | Virtual circuit is not specified for X.25 link                          |
| <b>IDNV</b> | Invalid link number specified                                           |
| <b>IDNV</b> | Invalid keyword(s) combination specified                                |
| <b>IDNV</b> | Invalid NPC addressing scheme specified                                 |
| <b>SNVS</b> | No user/link needs to be changed                                        |
| <b>SNVS</b> | Not valid for frame administrator                                       |
| <b>SNVS</b> | Only one channel allowed to have this language                          |
| <b>SNVS</b> | Language "F" provisioned for this channel                               |
| <b>SNVS</b> | Language is not allowed                                                 |

## **STA,LOCL,RST,PMEM,CLR**

### **UTILITY BOOT**

#### **Explanation Of Command**

This command requests the transfer of the data base from the primary memory (PMEM) to the random access (working) memory (WKG).

**Note:** No hardware circuit packs or memory cards should be removed from or inserted into the frame while a boot or reset is in progress.

The optional CLR keyword is unnecessary but it is allowed for compatibility with older software releases. CLR can only be used with the PRI keyword.

#### **Command**

[I.58001]

**STA-LOCL-RST:[<xy>]:PMEM:[ww]:[CLR];**

#### **Completion Message**

[O.58001]

    <xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M STA LOCL RST::PMEM:[ww]:[CLR] COMPLD  
;

[O.58002]

    <xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M STA LOCL RST::[ww] IN\_PROGRESS  
;

## Denial Message

---

[O.58001.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M STA LOCL RST::PMEM:[ww]:[CLR] DENY
 mmmm
 /* [O.58001.01] */
 /* <explanation of error condition code> */
;
```

## Autonomous Message

---

Not applicable.

## Explanation Of Parameters

---

**CLR** - Clear

The optional CLR keyword is unnecessary but it is allowed for compatibility with older software releases.  
CLR can only be used with the PRI keyword.

**PMEM** - Primary memory card.

**mmm** - Error condition code

| mmm | Explanation |
|-----|-------------|
|-----|-------------|

|             |                          |
|-------------|--------------------------|
| <b>SROF</b> | Failed to boot CONF file |
|-------------|--------------------------|

|             |                   |
|-------------|-------------------|
| <b>SROF</b> | Failed to boot DB |
|-------------|-------------------|

|             |                                                                  |
|-------------|------------------------------------------------------------------|
| <b>SROF</b> | Failed to boot journal--recurrence indicates database corruption |
|-------------|------------------------------------------------------------------|

|             |                     |
|-------------|---------------------|
| <b>SROF</b> | Failed to boot unit |
|-------------|---------------------|

|             |                   |
|-------------|-------------------|
| <b>SROF</b> | Failed to boot CI |
|-------------|-------------------|

|             |                                       |
|-------------|---------------------------------------|
| <b>SROF</b> | General boot failure (vanilla flavor) |
|-------------|---------------------------------------|

|             |                                              |
|-------------|----------------------------------------------|
| <b>ENEQ</b> | DSPI not equipped, not in service, or failed |
|-------------|----------------------------------------------|

|             |                   |
|-------------|-------------------|
| <b>SNVS</b> | Database is empty |
|-------------|-------------------|

|             |                             |
|-------------|-----------------------------|
| <b>SNVS</b> | Can't mount or unmount PMEM |
|-------------|-----------------------------|

## **SW,BDCST,T0,INCL**

### **DS0 CIRCUIT ROLL - BRIDGE COMMAND**

#### **Explanation Of Command**

This command is used to perform the Bridge step of the DS0 (64kbit/s) Roll operation. (For DS1 or 2 Mbit/s Roll operations use the commands I.14061, I.14071, and I.14081.)

Test signals may exist on the new DS0. If allowed to remain they will overwrite the signal transferred from the old DS0.

Use the RTRV-STATE-EQPT,NPC,TSIG command, prior to executing this command, to verify that no test signals exist on the new DS0.

The DS0 (64kbit/s) Roll procedure consists of three commands:

1. Bridge

This step will bridge the transmit data by broadcasting to the new DS0 as well as the old DS0. Use this command.

2. Roll

This step rolls the service by switching the receive data from the old DS0 to the new DS0. Use command I.14031.

3. Cut

This step takes down the bridge by disconnecting the transmit data from the old DS0. Use command I.14041.

**NOTE:** The ROLL procedure will re-direct ALL cross-connections associated with the DS0 signal being rolled.

The user should limit the number of subrate channels established to a digroup using D4-type framing. When the unassigned multiplex code (UMC) is present on too many channels it simulates a yellow alarm. A limit of 10 channels is safe for an AT&T D-bank. This problem only exists when the DS0Bs are established but not connected.

## **Command**

---

### **Nonhierarchical**

---

[I.14021]

```
SW-BDCST-T0:[xy]:[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\
[INCL]
```

### **Hierarchical**

---

[I.14021]

```
SW-BDCST-T0:[xy]:uv-m-np-ddd[&&&-eee],wx-k-qr-jjj[&&&-kkk]:[ww]:\
[INCL]
```

## **Completion Message**

---

### **Nonhierarchical**

---

[O.14021]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SW BDCST T0::[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\
[INCL] COMPLD
;
```

### **Hierarchical**

---

[O.14021]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SW BDCST T0::uv-m-np-ddd[&&&-eee],wx-k-qr-jjj[&&&-kkk]:[ww]:\
[INCL] COMPLD
;
```



### **Denial Message**

---

#### **Nonhierarchical**

---

[O.14021.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SW BDCST T0::[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\
[INCL] DENY
 mmmm
 /* [0.14021.01] */
 /* <explanation of error condition code> */
[/* mmm,nnn */]
;
```

#### **Hierarchical**

---

[O.14021.01]

```
 <xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SW BDCST T0::uv-m-np-ddd[&&&-eee],wx-k-qr-jjj[&&&-kkk]:[ww]:\
[INCL] DENY
 mmmm
 /* [0.14021.01] */
 /* <explanation of error condition code> */
[/* mmm,nnn */]
;
```

#### **Autonomous Message**

---

Not applicable.

## Explanation Of Parameters

**BCAST** - Broadcast

**OLD** - Old

The bridge step does not need the OLD NPC to be in service, however the roll step does. Therefore, it is possible that the bridge step will be allowed when the subsequent roll step will be denied.

For the hierarchical unit entities, however, the bridge step needs both the OLD NPC hierarchy and the NEW NPC hierarchy to be in service. Otherwise, the bridge step will be denied.

**NEW** - New

**[s]abc** - The 3- or 4-digit nonhierarchical OLD NPC number

**[t]ghi** - The 3- or 4-digit nonhierarchical NEW NPC number

**Note:** Valid types for old and new NPC's are DExyz and DAxyz (except DE9y9 and DA9y9) and TExyz and TAxyz (except TE9y9 and TA9y9).

If NPC numbers are expressed in three digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE and TA type NPC numbers listed by unit number, Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE and TA type NPC numbers listed by unit number, Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |

| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

uv-m-np Hierarchical OLD NPC number

**wx-k-qr**

- Hierarchical NEW NPC number

**uv,wx** - Unit number

**m,k** - Module number

**np,qr** - NPC number within the module

The values are listed below:

DE and DA type NPC numbers listed by unit, module, and NPC Number

Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE and TA NPC numbers listed by unit, module, and NPC Number

Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd, jjj**

- Channel numbers for beginning of channel range

**eee, kkk**

- Channel numbers for end of channel range

To connect a range of channels, use the optional fields eee and kkk.

**INCL** - Inclusive

A circuit designated as a customer controlled circuit, a red circuit or a substrate T1 circuit cannot be modified without using the inclusive keyword in the message.

Also, an NPC which supports these circuits cannot be manually removed unless the INCL keyword is given in the remove message.

**mmm** - The OLD channel number involved in denial (ddd through eee).

**nnn** - The NEW channel number involved in denial (jjj through kkk).

mmmm - Error condition code

| mmmm | st    | Explanation                                                            |
|------|-------|------------------------------------------------------------------------|
| ENEQ |       | Subject entity is not equipped                                         |
| SAOS |       | Subject entity is out of service                                       |
| SAIN |       | Subject entity is pested                                               |
| ERLC |       | Customer control or red circuit exists                                 |
| SNVS |       | NPC type error                                                         |
| IDRG |       | Invalid range for specified NPC type                                   |
| SWFA |       | Active CCN side not IS or failed or pested or hardware OOS             |
| ENEQ |       | UNIT not equipped, not in service, or failed                           |
| ENEQ |       | CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS  |
| ENEQ |       | FTMI not equipped, not in service, or failed                           |
| ENEQ |       | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS    |
| ENEQ |       | TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS  |
| ENEQ |       | DSPI not equipped, not in service, or failed                           |
| IIDT |       | Trunk conditioning is invalid                                          |
| SNVS |       | Termination is under test                                              |
| SNVS |       | Termination is a test port                                             |
| IIFM |       | Exceeded depth limit of 6 on broadcast conference concatenation        |
| ENEQ |       | Required FLI not equipped, not in service, or failed                   |
| ENEQ |       | Required MXR not equipped, not in service, or failed                   |
| ENEQ |       | Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS |
| ENEQ |       | Required MIU not equipped, not in service, or failed                   |
| SROF |       | NPC Failed or Out of Service                                           |
| ENFE |       | Cross-connect not consistent with feature package                      |
| ENEQ |       | No DSP unit equipped                                                   |
| ENEQ |       | No CBTYPE NPC equipped                                                 |
| SNVS |       | No CBTYPE NPC capacity remaining                                       |
| SNVS |       | Inactive side NPC out of service and inactive side in service          |
| IDNV |       | AIS invalid for cross-connection specified                             |
| IDNV | MCOND | Invalid channel 000 cross-connection specified                         |
| IDNV | MCOND | Invalid channel 031 cross-connection specified                         |
| SOSF |       | All CBTYPE NPCs out of service or failed                               |
| SNVS |       | Incomplete circuit exists on OLD NPC                                   |
| ENEQ |       | ETSI not equipped, not in service, or failed                           |
| SNVS |       | NEW NPC already cross-connect or mapped channel(s) on new              |
| SNVS |       | Mapped parity channel(s) on new                                        |
| IDRG |       | Old and new chan on same NPC and within the range                      |
| IDNC |       | Old or new is a non-channelized type in a DS0 command                  |
| SNVS |       | The OLD or NEW NPC is already being rolled.                            |

| <b>mmmm</b> | <b>st</b> | <i>Explanation</i>                                          |
|-------------|-----------|-------------------------------------------------------------|
| <b>SNVS</b> |           | One of the FAR end channels is being rolled                 |
| <b>SNVS</b> |           | Unmapped channel(s) on old                                  |
| <b>SNVS</b> |           | One of the far NPC(s) is SLC                                |
| <b>SNVS</b> |           | Channel has a FAR, which is within the range                |
| <b>SNVS</b> |           | Obsolete circuit type                                       |
| <b>SNVS</b> |           | Ranges of old and new do not match                          |
| <b>SNVS</b> |           | DCTN conference channel cannot be rolled                    |
| <b>SNVS</b> |           | Testport/testgroup channel cannot be rolled                 |
| <b>SNVS</b> |           | Channel out-of-bounds in a Broadcast or Virtual circuit.    |
| <b>SNVS</b> |           | Parity channel out of bound on new                          |
| <b>SNVS</b> |           | Not first channel in a BCON/virtual conf                    |
| <b>SAIN</b> |           | Parity channel cannot be within the range of a DS0 command. |

## **SW,BDCST,T1,INCL**

### **FACILITY ROLL - BRIDGE COMMAND**

#### **Explanation Of Command**

This input command is used to perform the Bridge step of the DS1 or 2Mbit/s Roll operation. (For DS0 Roll operations use the commands I.14021, I.14031, and I.14041.)

Test signals may exist on the new DS0. If allowed to remain they will overwrite the signal transferred from the old DS0.

Use the RTRV-STATE-EQPT,NPC,TSIG command, prior to executing this command, to verify that no test signals exist on the new DS0.

This command will be denied with the error explanation of

#### **Channel has a FAR, which is within the range**

if one or more pairs of channels within the old NPC are cross-connected to each other. This command will also be denied with the same error explanation if a channel is looped back on itself. The term **FAR** in the above error explanation refers to the other channel that is cross-connected to a channel on the NPC that is being rolled, but the other channel of the cross-connection must not be rolled, thus the error message occurs for a cross-connection that connects two channels on the same NPC.

The DS1 or 2Mbit/s Roll procedure consists of three commands:

1. Bridge

This step will bridge the transmit data by broadcasting to the new NPC as well as the old NPC. Use this command.

2. Roll

This step rolls the service by switching the receive data from the old NPC to the new NPC. Use command I.14071.

### 3. Cut

This step takes down the bridge by disconnecting the transmit data from the old NPC. Use command I.14081.

The user should limit the number of substrate channels established to a digroup using D4-type framing. When the unassigned multiplex code (UMC) is present on too many channels it simulates a yellow alarm. A limit of 10 channels is safe for an AT&T D-bank. This problem only exists when the DS0Bs are established but not connected.

### **Command**

---

#### **Nonhierarchical**

---

[I.14061]

SW-BDCST-T1:[xy]:[s]abc,[t]ghi:[ww]:[INCL]

#### **Hierarchical**

---

[I.14061]

SW-BDCST-T1:[xy]:uv-m-np,wx-k-qr:[ww]:[INCL]

### **Completion Message**

---

#### **Nonhierarchical**

---

[O.14061]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M SW BDCST T1::[s]abc,[t]ghi:[ww]:[INCL] COMPLD  
;

#### **Hierarchical**

---

[O.14061]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M SW BDCST T1::uv-m-np,wx-k-qr:[ww]:[INCL] COMPLD  
;



## Denial Message

---

### Nonhierarchical

---

[O.14061.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SW BDCST T1::[s]abc,[t]ghi:[ww]:[INCL] DENY
 mmmm
 /* [0.14061.01] */
 /* <explanation of error condition code> */
[/* mmm,nnn */]
;
```

### Hierarchical

---

[O.14061.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SW BDCST T1::uv-m-np,wx-k-qr:[ww]:[INCL] DENY
 mmmm
 /* [0.14061.01] */
 /* <explanation of error condition code> */
[/* mmm,nnn */]
;
```

## Autonomous Message

---

Not applicable.

## Explanation Of Parameters

---

**BCAST** - Broadcast

**OLD** - Old

The bridge step does not need the OLD NPC to be in service, however the roll step does. Therefore, it is possible that the bridge step will be allowed but the subsequent roll step will be denied.

For the hierarchical unit entities, however, the bridge step needs both the OLD NPC hierarchy and the NEW NPC hierarchy to be in service. Otherwise, the bridge step will be denied.

**NEW** - New

**[s]abc** - The 3- or 4-digit nonhierarchical OLD NPC number

**[t]ghi** - The 3- or 4-digit nonhierarchical NEW NPC number

**Note:** Valid types for old and new NPC's are DExyz, DAxyz, TExyz and TAxzy.

If NPC numbers are expressed in three digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE and TA type NPC numbers listed by unit number, Unit Type DT (DS3U)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |
| <b>16A-16H</b> | <b>32A-32H</b> | <b>48A-48H</b> | <b>64A-64H</b> | <b>80A-80H</b> | <b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE and TA type NPC numbers listed by unit number, Unit Type DT (DS3U)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |
| <b>016A-016H</b> | <b>032A-032H</b> | <b>048A-048H</b> | <b>064A-064H</b> |
| Unit<br>5        | Unit<br>6        | Unit<br>7        | Unit<br>8        |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0641-0800</b> | <b>0801-0960</b> | <b>0961-1120</b> | <b>1121-1280</b> |
| <b>080A-080H</b> | <b>096A-096H</b> | <b>112A-112H</b> | <b>128A-128H</b> |
| Unit<br>9        | Unit<br>10       | Unit<br>11       | Unit<br>12       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1281-1440</b> | <b>1441-1600</b> | <b>1601-1760</b> | <b>1761-1920</b> |
| <b>144A-144H</b> | <b>160A-160H</b> | <b>176A-176H</b> | <b>192A-192H</b> |
| Unit<br>13       | Unit<br>14       | Unit<br>15       | Unit<br>16       |
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>1921-2080</b> | <b>2081-2240</b> | <b>2241-2400</b> | <b>2401-2560</b> |
| <b>208A-208H</b> | <b>224A-224H</b> | <b>240A-240H</b> | <b>256A-256H</b> |

**uv-m-np**

- Hierarchical OLD NPC number

**wx-k-qr**

- Hierarchical NEW NPC number

**uv,wx** - Unit number  
**m,k** - Module number  
**np,qr** - NPC number within the module

The values are listed below:

DE and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE and TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**INCL** - Inclusive

A circuit designated as a customer controlled circuit, a red circuit or a subrate T1 circuit cannot be modified without using the inclusive keyword in the message. Also, an NPC which supports these circuits cannot be manually removed unless the INCL keyword is given in the remove message.

**mmmm** - Error condition code

**mmmm**    *Explanation*

|             |                                                                        |
|-------------|------------------------------------------------------------------------|
| <b>ENEQ</b> | Subject entity is not equipped                                         |
| <b>SAOS</b> | Subject entity is out of service                                       |
| <b>SAIN</b> | Subject entity is pested                                               |
| <b>ERLC</b> | Customer control or red circuit exists                                 |
| <b>SNVS</b> | NPC type error                                                         |
| <b>IDRG</b> | Invalid range for specified NPC type                                   |
| <b>SWFA</b> | Active CCN side not IS or failed or pested or hardware OOS             |
| <b>ENEQ</b> | UNIT not equipped, not in service, or failed                           |
| <b>ENEQ</b> | CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS  |
| <b>ENEQ</b> | FTMI not equipped, not in service, or failed                           |
| <b>ENEQ</b> | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS    |
| <b>ENEQ</b> | TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS  |
| <b>ENEQ</b> | DSPI not equipped, not in service, or failed                           |
| <b>IIDT</b> | Trunk conditioning is invalid                                          |
| <b>SNVS</b> | Termination is under test                                              |
| <b>IIFM</b> | Exceeded depth limit of 6 on broadcast conference concatenation        |
| <b>ENEQ</b> | Required FLI not equipped, not in service, or failed                   |
| <b>ENEQ</b> | Required MXR not equipped, not in service, or failed                   |
| <b>ENEQ</b> | Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS |
| <b>ENEQ</b> | Required MIU not equipped, not in service, or failed                   |

**mmmm**    *Explanation*

|             |                                                               |
|-------------|---------------------------------------------------------------|
| <b>SROF</b> | NPC Failed or Out of Service                                  |
| <b>ENFE</b> | Cross-connect not consistent with feature package             |
| <b>SAWS</b> | C-bit operations are enabled                                  |
| <b>ENEQ</b> | No DSP unit equipped                                          |
| <b>ENEQ</b> | No CBTYPE NPC equipped                                        |
| <b>SNVS</b> | No CBTYPE NPC capacity remaining                              |
| <b>SNVS</b> | Inactive side NPC out of service and inactive side in service |
| <b>IDNV</b> | AIS invalid for cross-connection specified                    |
| <b>SOSF</b> | All CBTYPE NPCs out of service or failed                      |
| <b>SNVS</b> | Incomplete circuit exists on OLD NPC                          |
| <b>ENEQ</b> | ETSI not equipped, not in service, or failed                  |
| <b>SNVS</b> | NEW NPC already cross-connect or mapped channel(s) on new     |
| <b>SNVS</b> | No mapped channel on old                                      |
| <b>IDNC</b> | One NPC is a non-channelized type and the other is not        |
| <b>SNVS</b> | The OLD or NEW NPC is already being rolled.                   |
| <b>SNVS</b> | One of the FAR end channels is being rolled                   |
| <b>SNVS</b> | One of the far NPC(s) is SLC                                  |
| <b>SNVS</b> | Channel has a FAR, which is within the range                  |
| <b>IDNV</b> | Old and new are the same NPC in a DS1 command                 |
| <b>SNVS</b> | Obsolete circuit type                                         |
| <b>SNVS</b> | DCTN conference channel cannot be rolled                      |
| <b>SNVS</b> | Testport/testgroup channel cannot be rolled                   |
| <b>SNVS</b> | Channel out-of-bounds in a Broadcast or Virtual circuit.      |
| <b>SNVS</b> | Parity channel out of bound on new                            |
| <b>SNVS</b> | Not first channel in a BCON/virtual conf                      |
| <b>SAIN</b> | Termination is under test or is a test port or group          |
| <b>SAIN</b> | Parity channel cannot be within the range of a DS0 command.   |

## **SW,DISC,T0,OOS**

### **DS0 CIRCUIT ROLL - DISCONNECT COMMAND**

#### **Explanation Of Command**

This input command is used to perform the Cut step of the DS0 (or 64kbit/s) Roll operation. (For DS1 or 2 Mbit/s Roll operations use the commands I.14061, I.14071, and I.14081.)

The DS0 (or 64kbit/s) Roll procedure consists of three commands:

1. Bridge

This step will bridge the transmit data by broadcasting to the new DS0 as well as the old DS0. Use command I.14021.

2. Roll

This step rolls the service by switching the receive data from the old DS0 to the new DS0. Use command I.14031.

3. Cut

This step takes down the bridge by disconnecting the transmit data from the old DS0. Use this command.

**NOTE:**

The ROLL procedure will re-direct ALL cross-connections associated with the DS0 signal being rolled.

### **Command**

---

#### **Nonhierarchical**

---

[I.14041]

SW-DISC-T0:[xy]:[s]abc-ddd[&&-eee]:[ww]:[OOS]

#### **Hierarchical**

---

[I.14041]

SW-DISC-T0:[xy]:uv-m-np-ddd[&&&-eee]:[ww]:[OOS]

### **Completion Message**

---

#### **Nonhierarchical**

---

[O.14041]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M SW DISC T0:[s]abc-ddd[&&-eee]:[ww]:[OOS] COMPLD  
;

#### **Hierarchical**

---

[O.14041]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M SW DISC T0:uv-m-np-ddd[&&&-eee]:[ww]:[OOS] COMPLD  
;

## Denial Message

---

### Nonhierarchical

---

[O.14041.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SW DISC T0::[s]abc-ddd[&&-eee]:[ww]:[OOS] DENY
 mmmm
 /* [0.14041.01] */
 /* <explanation of error condition code> */
[/* mmm */
;
```

### Hierarchical

---

[O.14041.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SW DISC T0::uv-m-np-ddd[&&&-eee]:[ww]:[OOS] DENY
 mmmm
 /* [0.14041.01] */
 /* <explanation of error condition code> */
[/* mmm */
;
```

## Autonomous Message

---

Not applicable.

## Explanation Of Parameters

---

**DISC** - Disconnect

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number

**Note:** Valid NPC types are DExyz and DAxyz (except DE9y9 and DA9y9) and TExyz and TAxz (except TE9y9 and TA9y9).



If NPC numbers are expressed in three digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE and TA type NPC numbers listed by unit number, Unit Type DT (DS3U)

| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE and TA type NPC numbers listed by unit number, Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical OLD NPC number

**wx-k-qr**

- Hierarchical NEW NPC number

**uv,wx** - Unit number

**m,k** - Module number

**np,qr** - NPC number within the module

The values are listed below:

DE and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE and TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd** - Channel number for beginning of channel range

**eee** - Channel number for end of channel range

To connect a range of channels, use the optional field eee.

**OOS** - Out Of Service

The OOS keyword is used to force a disconnect from an NPC which is out of service.

**mmm** - The channel number involved in denial (ddd through eee).

**mmm** - Error condition code

| <b>mmm</b>  | <b>st</b> | <i>Explanation</i>                                                     |
|-------------|-----------|------------------------------------------------------------------------|
| <b>ENEQ</b> |           | Subject entity is not equipped                                         |
| <b>SAOS</b> |           | Subject entity is out of service                                       |
| <b>IDRG</b> |           | Invalid range for specified NPC type                                   |
| <b>SWFA</b> |           | Active CCN side not IS or failed or pested or hardware OOS             |
| <b>ENEQ</b> |           | UNIT not equipped, not in service, or failed                           |
| <b>ENEQ</b> |           | CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS  |
| <b>ENEQ</b> |           | FTMI not equipped, not in service, or failed                           |
| <b>ENEQ</b> |           | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS    |
| <b>ENEQ</b> |           | TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS  |
| <b>ENEQ</b> |           | DSPI not equipped, not in service, or failed                           |
| <b>IIFM</b> |           | Exceeded depth limit of 6 on broadcast conference concatenation        |
| <b>ENEQ</b> |           | Required FLI not equipped, not in service, or failed                   |
| <b>ENEQ</b> |           | Required MXR not equipped, not in service, or failed                   |
| <b>ENEQ</b> |           | Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS |
| <b>ENEQ</b> |           | Required MIU not equipped, not in service, or failed                   |
| <b>ENFE</b> |           | Cross-connect not consistent with feature package                      |
| <b>ENEQ</b> |           | No DSP unit equipped                                                   |
| <b>ENEQ</b> |           | No CBTYPE NPC equipped                                                 |
| <b>SNVS</b> |           | No CBTYPE NPC capacity remaining                                       |
| <b>SNVS</b> |           | Inactive side NPC out of service and inactive side in service          |

| <b>mmm</b>  | <b>st</b>    | <i>Explanation</i>                                            |
|-------------|--------------|---------------------------------------------------------------|
| <b>IDNV</b> | <b>MCOND</b> | Invalid channel 000 cross-connection specified                |
| <b>IDNV</b> | <b>MCOND</b> | Invalid channel 031 cross-connection specified                |
| <b>SOSF</b> |              | All CBTYP NPCs out of service or failed                       |
| <b>ENEQ</b> |              | ETSI not equipped, not in service, or failed                  |
| <b>SNVS</b> |              | Improper roll command sequence                                |
| <b>IDRG</b> |              | Old and new chan on same NPC and within the range             |
| <b>SNVS</b> |              | Old and new channels have not been paired by a BCAST command. |
| <b>SNVS</b> |              | Channel or NPC not bridged                                    |
| <b>SNVS</b> |              | DCTN conference channel cannot be rolled                      |
| <b>SNVS</b> |              | Testport/testgroup channel cannot be rolled                   |
| <b>SNVS</b> |              | Channel out-of-bounds in a Broadcast or Virtual circuit.      |
| <b>SNVS</b> |              | Parity channel out of bound on new                            |
| <b>SNVS</b> |              | Not first channel in a BCON/virtual conf                      |
| <b>SAIN</b> |              | Parity channel cannot be within the range of a DS0 command.   |

## **SW,DISC,T1,OOS**

### **FACILITY ROLL - DISCONNECT COMMAND**

#### **Explanation Of Command**

This input command is used to perform the Cut step of the DS1 or 2Mbit/s Roll procedure. (For DS0 Roll operations use the commands I.14021, I.14031, and I.14041.)

The DS1 or 2Mbit/s Roll procedure consists of three commands:

1. Bridge

This step will bridge the transmit data by broadcasting to the new NPC as well as the old NPC. Use command I.14061.

2. Roll

This step rolls the service by switching the receive data from the old NPC to the new NPC. Use command I.14071.

3. Cut

This step takes down the bridge by disconnecting the transmit data from the old NPC. Use this command.

#### **Command**

#### **Nonhierarchical**

[I.14081]

**SW-DISC-T1:[xy]:[s]abc:[ww]:[OOS]**

### **Hierarchical**

---

[I.14081]

SW-DISC-T1:[xy]:uv-m-np:[ww]:[OOS]

### **Completion Message**

---

#### **Nonhierarchical**

---

[O.14081]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SW DISC T1::[s]abc:[ww]:[OOS] COMPLD
;
```

### **Hierarchical**

---

[O.14081]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SW DISC T1::uv-m-np:[ww]:[OOS] COMPLD
;
```

### **Denial Message**

---

#### **Nonhierarchical**

---

[O.14081.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SW DISC T1::[s]abc:[ww]:[OOS] DENY
 mmmm
 /* [O.14081.01] */
 /* <explanation of error condition code> */
[/* mmm */]
;
```

## Hierarchical

[O.14081.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SW DISC T1::uv-m-np:[ww]:[OOS] DENY
 mmmm
 /* [0.14081.01] */
 /* <explanation of error condition code> */
[/* mmm */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**DISC** - Disconnect

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number

**Note:** Valid NPC types are DExyz, DAxyz, TExyz, TAxzy, THxyz.

If NPC numbers are expressed in three digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1      | Unit<br>2      | Unit<br>3      | Unit<br>4      | Unit<br>5      | Unit<br>6      |
|----------------|----------------|----------------|----------------|----------------|----------------|
| <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     | <b>NPC</b>     |
| <b>001-160</b> | <b>161-320</b> | <b>321-480</b> | <b>481-640</b> | <b>641-800</b> | <b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1        | Unit<br>2        | Unit<br>3        | Unit<br>4        |
|------------------|------------------|------------------|------------------|
| <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       | <b>NPC</b>       |
| <b>0001-0160</b> | <b>0161-0320</b> | <b>0321-0480</b> | <b>0481-0640</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE and TA type NPC numbers listed by unit number, Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE and TA type NPC numbers listed by unit number, Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |



|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical OLD NPC number

**wx-k-qr**

- Hierarchical NEW NPC number

**uv,wx** - Unit number

**m,k** - Module number

**np,qr** - NPC number within the module

The values are listed below:

DE and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE and TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**OOS** - Out of service

The OOS keyword is used to force a disconnect from an NPC which is out of service.

mmm - Error condition code

| mmm         | <i>Explanation</i>                                                     |
|-------------|------------------------------------------------------------------------|
| <b>ENEQ</b> | Subject entity is not equipped                                         |
| <b>SAOS</b> | Subject entity is out of service                                       |
| <b>IDRG</b> | Invalid range for specified NPC type                                   |
| <b>SWFA</b> | Active CCN side not IS or failed or pested or hardware OOS             |
| <b>ENEQ</b> | UNIT not equipped, not in service, or failed                           |
| <b>ENEQ</b> | CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS  |
| <b>ENEQ</b> | FTMI not equipped, not in service, or failed                           |
| <b>ENEQ</b> | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS    |
| <b>ENEQ</b> | TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS  |
| <b>ENEQ</b> | DSPI not equipped, not in service, or failed                           |
| <b>IIFM</b> | Exceeded depth limit of 6 on broadcast conference concatenation        |
| <b>ENEQ</b> | Required FLI not equipped, not in service, or failed                   |
| <b>ENEQ</b> | Required MXR not equipped, not in service, or failed                   |
| <b>ENEQ</b> | Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS |
| <b>ENEQ</b> | Required MIU not equipped, not in service, or failed                   |
| <b>ENFE</b> | Cross-connect not consistent with feature package                      |
| <b>ENEQ</b> | No DSP unit equipped                                                   |
| <b>ENEQ</b> | No CBTYPE NPC equipped                                                 |
| <b>SNVS</b> | No CBTYPE NPC capacity remaining                                       |
| <b>SNVS</b> | Inactive side NPC out of service and inactive side in service          |
| <b>SOSF</b> | All CBTYPE NPCs out of service or failed                               |
| <b>ENEQ</b> | ETSI not equipped, not in service, or failed                           |
| <b>SNVS</b> | Improper roll command sequence                                         |
| <b>SNVS</b> | No mapped channel on old                                               |
| <b>SNVS</b> | Old and new channels have not been paired by a BCAST command.          |
| <b>SNVS</b> | Channel or NPC not bridged                                             |
| <b>SNVS</b> | DCTN conference channel cannot be rolled                               |
| <b>SNVS</b> | Testport/testgroup channel cannot be rolled                            |
| <b>SNVS</b> | Channel out-of-bounds in a Broadcast or Virtual circuit.               |
| <b>SNVS</b> | Parity channel out of bound on new                                     |
| <b>SNVS</b> | Not first channel in a BCON/virtual conf                               |
| <b>SAIN</b> | Parity channel cannot be within the range of a DS0 command.            |

## **SW,DX,EQPT,XC,INCL**

### **CONFIGURE DIGROUP CIRCUITS**

#### **Explanation Of Command**

This command requests that all Network Processing Circuits (NPCs) select data and clocks from the specified cross-connect network side.

Starting with Release 8.2 this command not only applies to the cross-connect network, it also applies to the Digital Phase Locked Loop (DPLL) that provides timing to the cross-connect network. The situation where the active synch is not on the same side as the active cross-connect network will now be considered a transient state.

This change was made in Release 8.2 to avoid a single hardware problem in the active DPLL affecting both sides of the cross-connect network, which can lead to service problems.

If the frame is in the maintenance condition state then the user must be logged in as the system administrator (DAX) on link 1. In addition the INCL keyword must be specified in order for the command to be accepted. If these conditions are not met the command will be denied.

#### **Command**

[I.35001]

**SW-DX-EQPT:[<xy>]:XC-s:[ww]:[INCL];**

#### **Completion Message**

[O.35001]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M SW DX EQPT::XC-s:[ww]:[INCL] COMPLD  
;

### Denial Message

---

[O.35001.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SW DX EQPT::XC-s:[ww]:[INCL] DENY
mmmm
/* [O.35001.01] */
/* <explanation of error condition code> */
;
```

### Autonomous Message

---

[O.35001]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT SW
/* [O.35001] */
/*XC-a and XC-b are active and standby cross-connect \
sides */
"XC-a,XC-b"
"TN-X-abcd"
;
```

### Explanation Of Parameters

---

**XC** - Cross-connect

**s** - Cross-connect side (0 or 1)

**INCL** - Inclusive

**a, b** - The CCN side representations used for the autonomous report,  
with the same definition as s.

a and b each represents a CCN side. If a is 1, b must be 0,  
and vice versa.

**TN** - Transaction

**abcd** - transaction number (hexadecimal)

The transaction number is shown only in the autonomous  
output message.

mmmm - Error condition code

mmmm *Explanation*

|             |                                                            |
|-------------|------------------------------------------------------------|
| <b>SAOS</b> | CCN side s is out of service                               |
| <b>SNVS</b> | Unable to verify Configuration file since MP DB not loaded |
| <b>IDMS</b> | INCL keyword needed to perform this command                |
| <b>SNVS</b> | Frame is not in MCOND                                      |
| <b>SNVS</b> | Link being used is not Link 1                              |
| <b>SNVS</b> | User login-id is not DAX                                   |

## **SW,ROLL,T0,INCL,FRC,OOS**

### **DS0 CIRCUIT ROLL- ROLL COMMAND**

#### **Explanation Of Command**

This input command is used to perform the Roll step of the DS0 (or 64kbit/s) Roll operation. (For DS1 or 2 Mbit/s Roll operations use the commands I.14061, I.14071, and I.14081.)

The DS0 (or 64kbit/s) Roll procedure consists of three commands:

1. Bridge

This step will bridge the transmit data by broadcasting to the new DS0 as well as the old DS0. Use command I.14021.

2. Roll

This step rolls the service by switching the receive data from the old DS0 to the new DS0. Use this command.

3. Cut

This step takes down the bridge by disconnecting the transmit data from the old DS0. Use command I.14041.

**NOTE:**

The ROLL procedure will re-direct ALL cross-connections associated with the DS0 signal being rolled.

### **Command**

---

#### **Nonhierarchical**

---

[I.14031]

SW-ROLL-T0:[xy]:[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\  
[INCL]:[FRC]:[OOS];

#### **Hierarchical**

---

[I.14031]

SW-ROLL-T0:[xy]:uv-m-np-ddd[&&&-eee],wx-k-qr-jjj[&&&-kkk]:[ww]:\  
[INCL]:[FRC]:[OOS];

### **Completion Message**

---

#### **Nonhierarchical**

---

[O.14031]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M SW ROLL T0::[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\  
[INCL]:[FRC]:[OOS] COMPLD  
;

#### **Hierarchical**

---

[O.14031]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M SW ROLL T0::uv-m-np-ddd[&&&-eee],wx-k-qr-jjj[&&&-kkk]:[ww]:\  
[INCL]:[FRC]:[OOS] COMPLD  
;

## Denial Message

---

### Nonhierarchical

---

[O.14031.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SW ROLL T0::[s]abc-ddd[&&-eee],[t]ghi-jjj[&&-kkk]:[ww]:\
[INCL]:[FRC]:[OOS] DENY
 mmmm
 /* [O.14031.01] */
 /* <explanation of error condition code> */
[/* mmm,nnn */
;
```

### Hierarchical

---

[O.14031.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SW ROLL T0::uv-m-np-ddd[&&&-eee],wx-k-qr-jjj[&&&-kkk]:[ww]:\
[INCL]:[FRC]:[OOS] DENY
 mmmm
 /* [O.14031.01] */
 /* <explanation of error condition code> */
[/* mmm,nnn */
;
```

### Autonomous Message

---

Not applicable.



## Explanation Of Parameters

**ROLL** - Roll

**OLD** - Old termination

**NEW** - New termination

**[s]abc** - The 3- or 4-digit nonhierarchical OLD NPC number

**[t]ghi** - The 3- or 4-digit nonhierarchical NEW NPC number

**Note:** Valid types for old and new NPC's are DExyz and DAxyz (except DE9y9 and DA9y9) and TExyz and TAxz (except TE9yz and TA9y9).

If NPC numbers are expressed in three digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE and TA type NPC numbers listed by unit number, Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE and TA type NPC numbers listed by unit number, Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical OLD NPC number

**wx-k-qr**

- Hierarchical NEW NPC number

**uv,wx** - Unit number

**m,k** - Module number

**np,qr** - NPC number within the module

The values are listed below:

DE and DA type NPC numbers listed by unit, module, and NPC Number

Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE and TA NPC numbers listed by unit, module, and NPC Number

Unit Type DT (DS3U)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**ddd, jjj**

- Channel numbers for beginning of channel range

**eee, kkk**

- Channel numbers for end of channel range

To connect a range of channels, use the optional fields eee and kkk.

**INCL** - Inclusive

A circuit designated as a customer controlled circuit, a red circuit or a subrate T1 circuit cannot be modified without using the inclusive keyword in the message.

**FRC** - Force

The FRC keyword is used to force a roll to an NPC which is in CGA.

**OOS** - Out of service

The OOS keyword is used to force a roll from an NPC which is out of service.

**mmm** - The OLD channel number involved in denial (ddd through eee).

**nnn** - The NEW channel number involved in denial (jjj through kkk).

mmmm - Error condition code

| mmmm | st    | Explanation                                                            |
|------|-------|------------------------------------------------------------------------|
| ENEQ |       | Subject entity is not equipped                                         |
| SAOS |       | Subject entity is out of service                                       |
| SAIN |       | Subject entity is pested                                               |
| ERLC |       | Customer control or red circuit exists                                 |
| IDRG |       | Invalid range for specified NPC type                                   |
| SWFA |       | Active CCN side not IS or failed or pested or hardware OOS             |
| ENEQ |       | UNIT not equipped, not in service, or failed                           |
| ENEQ |       | CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS  |
| ENEQ |       | FTMI not equipped, not in service, or failed                           |
| ENEQ |       | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS    |
| ENEQ |       | TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS  |
| ENEQ |       | DSPI not equipped, not in service, or failed                           |
| IIFM |       | Exceeded depth limit of 6 on broadcast conference concatenation        |
| ENEQ |       | Required FLI not equipped, not in service, or failed                   |
| ENEQ |       | Required MXR not equipped, not in service, or failed                   |
| ENEQ |       | Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS |
| ENEQ |       | Required MIU not equipped, not in service, or failed                   |
| SROF |       | NPC Failed or Out of Service                                           |
| ENFE |       | Cross-connect not consistent with feature package                      |
| ENEQ |       | No DSP unit equipped                                                   |
| ENEQ |       | No CBTYPE NPC equipped                                                 |
| SNVS |       | No CBTYPE NPC capacity remaining                                       |
| SNVS |       | Inactive side NPC out of service and inactive side in service          |
| IDNV | MCOND | Invalid channel 000 cross-connection specified                         |
| IDNV | MCOND | Invalid channel 031 cross-connection specified                         |
| SOSF |       | All CBTYPE NPCs out of service or failed                               |
| ENEQ |       | ETSI not equipped, not in service, or failed                           |
| SNVS |       | Improper roll command sequence                                         |
| SNVS |       | New in CGA or PBA                                                      |
| IDRG |       | Old and new chan on same NPC and within the range                      |
| SNVS |       | Old and new channels have not been paired by a BCAST command.          |

| mmmm | st | Explanation                                                 |
|------|----|-------------------------------------------------------------|
| SNVS |    | Ranges of old and new do not match                          |
| SNVS |    | DCTN conference channel cannot be rolled                    |
| SNVS |    | Testport/testgroup channel cannot be rolled                 |
| SNVS |    | Channel out-of-bounds in a Broadcast or Virtual circuit.    |
| SNVS |    | Parity channel out of bound on new                          |
| SNVS |    | Not first channel in a BCON/virtual conf                    |
| SAIN |    | Parity channel cannot be within the range of a DS0 command. |

## **SW,ROLL,T1,INCL,FRC,OOS,TWAY**

### **FACILITY ROLL - ROLL COMMAND**

#### **Explanation Of Command**

This input command is used to perform the Roll step of the DS1 or 2Mbit/s Roll procedure. (For DS0 Roll operations use the commands I.14021, I.14031, and I.14041.)

The DS1 or 2Mbit/s Roll procedure consists of three commands:

1. Bridge

This step will bridge the transmit data by broadcasting to the new NPC as well as the old NPC. Use command I.14061.

2. Roll

This step rolls the service by switching the receive data from the old NPC to the new NPC. Use this command.

3. Cut

This step takes down the bridge by disconnecting the transmit data from the old NPC. Use command I.14081.

#### **Command**

#### **Nonhierarchical**

[I.14071]

**SW-ROLL-T1:[xy]:[s]abc,[t]ghi:[ww]:[INCL]:[FRC]:[OOS]:[TWAY]**

### **Hierarchical**

---

[I.14071]

SW-ROLL-T1:[xy]:uv-m-np,wx-k-qr:[ww]:[INCL]:[FRC]:[OOS]:[TWAY]

### **Completion Message**

---

#### **Nonhierarchical**

---

[O.14071]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SW ROLL T1::[s]abc,[t]ghi:[ww]:\
[INCL]:[FRC]:[OOS]:[TWAY] COMPLD
;
```

### **Hierarchical**

---

[O.14071]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SW ROLL T1::uv-m-np,wx-k-qr:[ww]:\
[INCL]:[FRC]:[OOS]:[TWAY] COMPLD
;
```

### **Denial Message**

---

#### **Nonhierarchical**

---

[O.14071.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SW ROLL T1::[s]abc,[t]ghi:[ww]:\
[INCL]:[FRC]:[OOS]:[TWAY] DENY
 mmmm
 /* [O.14071.01] */
 /* <explanation of error condition code> */
[/* mmm,nnn */]
;
```

## Hierarchical

[O.14071.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SW ROLL T1::uv-m-np,wx-k-qr:[ww]:\
[INCL]:[FRC]:[OOS]:[TWAY] DENY
mmmm
/* [O.14071.01] */
/* <explanation of error condition code> */
[/* mmm,nnn */
;
```

## Autonomous Message

Not applicable.

## Explanation Of Parameters

**ROLL** - Roll

**OLD** - Old

The old termination

**NEW** - New

The new termination

**[s]abc** - The 3- or 4-digit nonhierarchical OLD NPC number

**[t]ghi** - The 3- or 4-digit nonhierarchical NEW NPC number

**Note:** Valid types for old and new NPC's are DExyz, DAxyz, TExyz and TAxyz.

If NPC numbers are expressed in three digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1 | Unit<br>2 | Unit<br>3 | Unit<br>4 | Unit<br>5 | Unit<br>6 |
|-----------|-----------|-----------|-----------|-----------|-----------|
| NPC       | NPC       | NPC       | NPC       | NPC       | NPC       |
| 001-160   | 161-320   | 321-480   | 481-640   | 641-800   | 801-960   |



If NPC numbers are expressed in four digits, the valid values are:

DE and DA type NPC numbers listed by unit number, Unit Type FT (FTU)

|                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

If NPC numbers are expressed in three digits, the valid values are:

TE and TA type NPC numbers listed by unit number, Unit Type DT (DS3U)

|                                                |                                                |                                                |                                                |                                                |                                                |
|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|------------------------------------------------|
| Unit<br>1                                      | Unit<br>2                                      | Unit<br>3                                      | Unit<br>4                                      | Unit<br>5                                      | Unit<br>6                                      |
| <b>NPC</b><br><b>001-160</b><br><b>16A-16H</b> | <b>NPC</b><br><b>161-320</b><br><b>32A-32H</b> | <b>NPC</b><br><b>321-480</b><br><b>48A-48H</b> | <b>NPC</b><br><b>481-640</b><br><b>64A-64H</b> | <b>NPC</b><br><b>641-800</b><br><b>80A-80H</b> | <b>NPC</b><br><b>801-960</b><br><b>96A-96H</b> |

If NPC numbers are expressed in four digits, the valid values are:

TE and TA type NPC numbers listed by unit number, Unit Type DT (DS3U)

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>1                                          | Unit<br>2                                          | Unit<br>3                                          | Unit<br>4                                          |
| <b>NPC</b><br><b>0001-0160</b><br><b>016A-016H</b> | <b>NPC</b><br><b>0161-0320</b><br><b>032A-032H</b> | <b>NPC</b><br><b>0321-0480</b><br><b>048A-048H</b> | <b>NPC</b><br><b>0481-0640</b><br><b>064A-064H</b> |

|                                                    |                                                    |                                                    |                                                    |
|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|----------------------------------------------------|
| Unit<br>5                                          | Unit<br>6                                          | Unit<br>7                                          | Unit<br>8                                          |
| <b>NPC</b><br><b>0641-0800</b><br><b>080A-080H</b> | <b>NPC</b><br><b>0801-0960</b><br><b>096A-096H</b> | <b>NPC</b><br><b>0961-1120</b><br><b>112A-112H</b> | <b>NPC</b><br><b>1121-1280</b><br><b>128A-128H</b> |
| Unit<br>9                                          | Unit<br>10                                         | Unit<br>11                                         | Unit<br>12                                         |
| <b>NPC</b><br><b>1281-1440</b><br><b>144A-144H</b> | <b>NPC</b><br><b>1441-1600</b><br><b>160A-160H</b> | <b>NPC</b><br><b>1601-1760</b><br><b>176A-176H</b> | <b>NPC</b><br><b>1761-1920</b><br><b>192A-192H</b> |
| Unit<br>13                                         | Unit<br>14                                         | Unit<br>15                                         | Unit<br>16                                         |
| <b>NPC</b><br><b>1921-2080</b><br><b>208A-208H</b> | <b>NPC</b><br><b>2081-2240</b><br><b>224A-224H</b> | <b>NPC</b><br><b>2241-2400</b><br><b>240A-240H</b> | <b>NPC</b><br><b>2401-2560</b><br><b>256A-256H</b> |

**uv-m-np**

- Hierarchical OLD NPC number

**wx-k-qr**

- Hierarchical NEW NPC number

**uv,wx** - Unit number

**m,k** - Module number

**np,qr** - NPC number within the module

The values are listed below:

DE and DA type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

TE and TA NPC numbers listed by unit, module, and NPC Number  
Unit Type DT (DS3U)

|              |            |              |
|--------------|------------|--------------|
| Unit         | Module     | NPC          |
| <b>01-16</b> | <b>1-6</b> | <b>01-28</b> |

**INCL** - Inclusive

A circuit designated as a customer controlled circuit, a red circuit or a substrate T1 circuit cannot be modified without using the inclusive keyword in the message. Also, an NPC which supports these circuits cannot be manually removed unless the INCL keyword is given in the remove message.

**FRC** - Force

The FRC keyword is used to force a roll to an NPC which is in CGA.

**OOS** - Out of service

The OOS keyword is used to force a roll from an NPC which is out of service.

**TWAY** - Two-way

The TWAY keyword is used to request a two-way Roll (Bridge and Roll combined).

**mmmm** - Error condition code

**mmmm** *Explanation*

|             |                                                                        |
|-------------|------------------------------------------------------------------------|
| <b>ENEQ</b> | Subject entity is not equipped                                         |
| <b>SAOS</b> | Subject entity is out of service                                       |
| <b>SAIN</b> | Subject entity is pested                                               |
| <b>ERLC</b> | Customer control or red circuit exists                                 |
| <b>IDRG</b> | Invalid range for specified NPC type                                   |
| <b>SWFA</b> | Active CCN side not IS or failed or pested or hardware OOS             |
| <b>ENEQ</b> | UNIT not equipped, not in service, or failed                           |
| <b>ENEQ</b> | CCB not eqd, not IS, or failed or inactive side CCB not eqd or not IS  |
| <b>ENEQ</b> | FTMI not equipped, not in service, or failed                           |
| <b>ENEQ</b> | FC not eqd, not IS, or failed or inactive side FC not eqd or not IS    |
| <b>ENEQ</b> | TSI not eqd, not IS, or failed or inactive side TSI not eqd or not IS  |
| <b>ENEQ</b> | DSPI not equipped, not in service, or failed                           |
| <b>IIFM</b> | Exceeded depth limit of 6 on broadcast conference concatenation        |
| <b>ENEQ</b> | Required FLI not equipped, not in service, or failed                   |
| <b>ENEQ</b> | Required MXR not equipped, not in service, or failed                   |
| <b>ENEQ</b> | Reqd FMT not eqd,not IS,or failed,or inact side FMT not eqd, or not IS |
| <b>ENEQ</b> | Required MIU not equipped, not in service, or failed                   |
| <b>SROF</b> | NPC Failed or Out of Service                                           |
| <b>ENFE</b> | Cross-connect not consistent with feature package                      |
| <b>SAWS</b> | C-bit operations are enabled                                           |
| <b>ENEQ</b> | No DSP unit equipped                                                   |
| <b>ENEQ</b> | No CBTYPE NPC equipped                                                 |
| <b>SNVS</b> | No CBTYPE NPC capacity remaining                                       |
| <b>SNVS</b> | Inactive side NPC out of service and inactive side in service          |
| <b>SOSF</b> | All CBTYPE NPCs out of service or failed                               |
| <b>ENEQ</b> | ETSI not equipped, not in service, or failed                           |
| <b>SNVS</b> | Improper roll command sequence                                         |
| <b>SNVS</b> | New in CGA or PBA                                                      |
| <b>SNVS</b> | No mapped channel on old                                               |

**mmmm**    *Explanation*

**SNVS**    Old and new channels have not been paired by a BCAST command.  
**SNVS**    DCTN conference channel cannot be rolled  
**SNVS**    Testport/testgroup channel cannot be rolled  
**SNVS**    Channel out-of-bounds in a Broadcast or Virtual circuit.  
**SNVS**    Parity channel out of bound on new  
**SNVS**    Not first channel in a BCON/virtual conf  
**SAIN**    Parity channel cannot be within the range of a DS0 command.

## **SW, TOPROTN, EQPT, UNIT, FLI**

### **SWITCH FLI TO PROTECTION**

#### **Explanation Of Command**

This message requests and reports a switch from the selected facility line interface (FLI) on a DS3 unit (DS3U) or a Hybrid DS3 unit (HDS3U). This message only covers the direction of switch from the service FLI in a DS3U or HDS3U to protection. The other direction of the FLI switch is covered in Message I.35105. The output message reports the occurrence of autonomous protection switching.

#### **Command**

[I.35101]

**SW- TOPROTN- EQPT: [<xy>] : UNIT- [q]q: [ww] : FLI;**

#### **Completion Message**

[O.35101]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M SW TOPROTN EQPT::UNIT-[q]q:[ww]:FLI COMPLD  
;

#### **Denial Message**

[O.35101.01]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M SW TOPROTN EQPT::UNIT-[q]q:[ww]:FLI DENY  
mmmm  
/\* [0.35101.01] \*/  
/\* <explanation of error condition code> \*/  
;

### Autonomous Message

---

[O.35101]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT SW EQPT
 /* [0.35101] */
 /* Working Entity: Switch Direction */
 "UNIT-[q]q-FLI:TOPRTN"
;
```

### Explanation Of Parameters

---

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**FLI** - Facility Line Interface

**TOPRTN** - To protection pack

**mmmm** - Error condition code

| <b>mmmm</b> | <i>Explanation</i> |
|-------------|--------------------|
|-------------|--------------------|

|             |                      |
|-------------|----------------------|
| <b>ENEQ</b> | Unit is not equipped |
|-------------|----------------------|

|             |                      |
|-------------|----------------------|
| <b>SAOS</b> | UC is out of service |
|-------------|----------------------|

|             |                             |
|-------------|-----------------------------|
| <b>SNVS</b> | UC is in service but failed |
|-------------|-----------------------------|

|             |                                                             |
|-------------|-------------------------------------------------------------|
| <b>SAOS</b> | The service FLI is out of service or pested (TOSRVC option) |
|-------------|-------------------------------------------------------------|

|             |                                                                |
|-------------|----------------------------------------------------------------|
| <b>SAOS</b> | The protection FLI is out of service or pested (TOPRTN option) |
|-------------|----------------------------------------------------------------|

|             |                                                     |
|-------------|-----------------------------------------------------|
| <b>SAWS</b> | The service FLI is already selected (TOSRVC option) |
|-------------|-----------------------------------------------------|

|             |                                                        |
|-------------|--------------------------------------------------------|
| <b>SAPS</b> | The protection FLI is already selected (TOPRTN option) |
|-------------|--------------------------------------------------------|

## **SW,TOPROTN,EQPT,UNIT,MMFG,FRC**

### **SWITCH MMFG TO PROTECTION**

#### **Explanation Of Command**

This command requests and reports a switch from multiplexer-multiple interface unit functional group (MMFG) c to MMFG P on a DS3 or HDS3 unit. The input message can force MMFG P to serve the MMFG c facility, even though MMFG P was serving another facility which can result in that facility being out-of-service. Alarm reporting is discussed below in the case of a switch that results in that facility being out-of-service.

**Alarm reporting in the case of double MMFG failures:** (For example, a unit is equipped with MMFG 1, 2 and P).

1 Event : MMFG 1 fails

Automatic protection switch occurs

Message : A ff REPT SW EQPT  
UNIT-q-MMFG-1:TOPRTN

MMFG 1 is autonomously removed

Message : \*\* ff REPT RMV EQPT  
UNIT-q-MMFG-1

2 Event : MMFG 2 fails

Message : \*C ff REPT RMV EQPT  
UNIT-q-MMFG-2  
DENY:COND-cc

3 Event : The craft decides that MMFG-2 is more important, and makes  
a switch

Command : SW-TOPRTN-EQPT::UNIT-q::MMFG-2:FRC;

Message : M SW TOPRTN EQPT::UNIT-q:[ww]:MMFG-2:FRC COMPLD

MMFG 1 automatically switched back to service

Message : I ff REPT SW EQPT  
UNIT-q-MMFG-1:TOWKG

Notice that after the switch to protection of MMFG 2, there will be no alarm reporting associated with loss of service of MMFG 1. The alarm condition, which is escalated to critical after loss of service of MMFG 2, actually covers both failures. If the FRC keyword is used, then the MMFG that **was** under protection will no longer be in alarm but will still need to be restored. When the FRC keyword is used, the alarm is idled on the MMFG that **was** under protection, even though it is still OOS. Note also that the autonomous switch message will precede the removal command on the first failure.

## Command

[I.35111]

**SW-TOPROTN-EQPT : [<xy>] : UNIT - [q]q : [ww] : MMFG-c : [FRC] ;**



### **Completion Message**

---

[O.35111]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SW TOPROTN EQPT::UNIT-[q]q:[ww]:MMFG-c:[FRC] COMPLD
;
```

### **Denial Message**

---

[O.35111.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SW TOPROTN EQPT::UNIT-[q]q:[ww]:MMFG-c:[FRC] DENY
 mmmm
 /* [0.35111.01] */
 /* <explanation of error condition code> */
;
```

### **Autonomous Message**

---

[O.35111]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT SW EQPT
 /* [0.35111] */
 /* Working Entity: Switch Direction */
 "UNIT-[q]q-MMFG-c:TOPROTN"
;
```

### **Explanation Of Parameters**

---

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**MMFG** - Multiplexer-multiplexer interface unit functional Group

**c** - The number of the service MMFG within the unit ( $1 \leq c \leq 6$ )

**TOPROTN** - Protection Pack

**FRC** - Force the switch to protection MMFG even though it was serving another facility.

**cc**     **mmmm**   - Error condition code

**cc**     **mmmm**   *Explanation*

|           |             |                                                                           |
|-----------|-------------|---------------------------------------------------------------------------|
| <b>10</b> | <b>ENEQ</b> | Unit is not equipped                                                      |
| <b>11</b> | <b>SAOS</b> | UC is out of service                                                      |
| <b>12</b> | <b>SNVS</b> | UC is in service but failed                                               |
| <b>1A</b> | <b>ENEQ</b> | Required FLI not equipped, not in service, or failed                      |
| <b>1C</b> | <b>ENEQ</b> | Reqd FMT not eqd, not IS, or failed, or inact side FMT not eqd, or not IS |
| <b>44</b> | <b>ENEQ</b> | Service MXR is not equipped                                               |
| <b>47</b> | <b>SAOS</b> | Protection MXR is out of service                                          |
| <b>48</b> | <b>ENEQ</b> | Protection MIU is not equipped                                            |
| <b>49</b> | <b>SAOS</b> | Protection MIU is out of service                                          |
| <b>4A</b> | <b>SPSW</b> | The protection MMFG is serving another facility                           |
| <b>4B</b> | <b>SAPS</b> | The Service MMFG is already under protection                              |

## **SW,TOPROTN,T1,NPC,RT,INCL**

**SWITCH::**

### **Explanation Of Command**

This command requests the activation (PSW), termination (USW), permission (ALW) or inhibition (INH) of protection switching on the SLC® Carrier terminated digroups. The **INCL** keyword must always be used for any digroup A switching activity such as activation, inhibition, permission, or termination. The **FRC** keyword is meaningful only when used with the **INH** option to inhibit a failed digroup from being protected.

### **Command**

#### **Nonhierarchical**

[I.39401]

**SW-TOPROTN-T1 : [<xy>] : {NPC- [s] abc | xxx} : [ww] : [RT- ffff] : [INCL] ;**

#### **Hierarchical**

[I.39401]

**SW-TOPROTN-T1 : [<xy>] : {NPC-uv-m-np | xxx} : [ww] : [RT- ffff] : [INCL] ;**

---

## Completion Message

---

---

### Nonhierarchical

---

[O.39401]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SW TOPROTN T1:: {NPC-[s]abc|xxx}: [ww]: [RT-ffff] \
: [INCL] COMPLD
;
```

---

### Hierarchical

---

[O.39401]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SW TOPROTN T1:: {NPC-uv-m-np|xxx}: [ww]: [RT-ffff] \
: [INCL] COMPLD
;
```

---

## Denial Message

---

---

### Nonhierarchical

---

[O.39401.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SW TOPROTN T1:: {NPC-[s]abc|xxx}: [ww]: [RT-ffff]: [INCL] DENY
 mmmm
 /* [O.39401.01] */
 /* <explanation of the error condition code> */
;
```

---

### Hierarchical

---

[O.39401.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SW TOPROTN T1:: {NPC-uv-m-np|xxx}: [ww]: [RT-ffff]: [INCL] DENY
 mmmm
 /* [O.39401.01] */
 /* <explanation of the error condition code> */
;
```

### **Autonomous Message**

Not applicable.

### **Explanation Of Parameters**

**NPC** - Network processing circuit

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number

If NPC numbers are expressed in three digits, the valid values are:

DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

# **uv-m-np**

- Hierarchical NPC number

uv - Unit number

m - Module number within the unit

np - NPC number within the module

The allowable values are presented below:

DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

**RT** - Remote terminal

**ffff** - RT bank identification number (0000 - 9999 inclusive)

**xxx** - Digroup designation

| xxx | Explanation |
|-----|-------------|
|-----|-------------|

|     |           |
|-----|-----------|
| DGA | Digroup A |
|-----|-----------|

|     |           |
|-----|-----------|
| DGB | Digroup B |
|-----|-----------|

|     |           |
|-----|-----------|
| DGC | Digroup C |
|-----|-----------|

|     |           |
|-----|-----------|
| DGD | Digroup D |
|-----|-----------|

|     |                                      |
|-----|--------------------------------------|
| ALL | All Digroups (DGA, DGB, DGC and DGD) |
|-----|--------------------------------------|

The "ALL" option is not applicable to the MML message.

The "DGx" in the autonomous output means DGA, DGB, DGC, or DGD.

**PSW** - Perform a protection switch

**USW** - Perform an unswitch

**ALW** - Allow a digroup to be protected

**INH** - Inhibit a digroup from protection

**FRC** - Force

**INCL** - Inclusive

**mmmm** - Error condition code

| mmmm | Explanation |
|------|-------------|
|------|-------------|

|             |                      |
|-------------|----------------------|
| <b>ENEQ</b> | Unit is not equipped |
|-------------|----------------------|

|             |                      |
|-------------|----------------------|
| <b>SAOS</b> | UC is out of service |
|-------------|----------------------|

|             |                             |
|-------------|-----------------------------|
| <b>SNVS</b> | UC is in service but failed |
|-------------|-----------------------------|

|             |                      |
|-------------|----------------------|
| <b>ENEQ</b> | FTMI is not equipped |
|-------------|----------------------|

|             |                   |
|-------------|-------------------|
| <b>ENEQ</b> | NPC is unequipped |
|-------------|-------------------|

|             |                              |
|-------------|------------------------------|
| <b>SROF</b> | NPC Failed or Out of Service |
|-------------|------------------------------|

|             |              |
|-------------|--------------|
| <b>IDNV</b> | NPC is a DGP |
|-------------|--------------|

|             |                         |
|-------------|-------------------------|
| <b>IDNV</b> | NPC type is not DS type |
|-------------|-------------------------|

**mmmm**    *Explanation*

|             |                                            |
|-------------|--------------------------------------------|
| <b>SPFA</b> | Protection switch process failed           |
| <b>IDNV</b> | Bank id number not found                   |
| <b>SNVS</b> | NPC is not added                           |
| <b>SNVS</b> | DGP is protecting a primary digroup        |
| <b>IDNV</b> | Digroup name and bank id don't match       |
| <b>SNVS</b> | The INCL keyword is needed for DGA         |
| <b>SNVS</b> | No protection switch is currently active   |
| <b>SAOS</b> | Protection entity out of service or failed |
| <b>ENEQ</b> | Protection entity is unequipped            |
| <b>SWFA</b> | Data link failed                           |
| <b>SWFA</b> | Far end failed to respond                  |
| <b>SNVS</b> | Protection switch existing is autonomous   |
| <b>SAIN</b> | Protection switching is already inhibited  |
| <b>SAAL</b> | Protection switching is already allowed    |
| <b>SNVS</b> | Active CCN side is out of service          |
| <b>SNVS</b> | Boot in progress, can't service request    |
| <b>SNVS</b> | Line Loop Back is active                   |
| <b>IDNV</b> | Invalid switch request for DCLU            |

## **SW,TOWKG,EQPT,UNIT,FLI**

### **SWITCH FLI TO SERVICE**

#### **Explanation Of Command**

This message requests and reports a switch from the protected facility line interface (FLI) on a DS3 unit (DS3U) or a Hybrid DS3 unit (HDS3U) to the service FLI. The output message reports the occurrence of automatic switchback.

#### **Command**

[I.35105]

SW-TOWKG-EQPT:[<xy>]:UNIT-[q]q:[ww]:FLI;

#### **Completion Message**

[O.35105]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M SW TOWKG EQPT::UNIT-[q]q:[ww]:FLI COMPLD  
;

#### **Denial Message**

[O.35105.01]

<xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
M SW TOWKG EQPT::UNIT-[q]q:[ww]:FLI DENY  
mmmm  
/\* [O.35105.01] \*/  
/\* <explanation of error condition code> \*/  
;



### Autonomous Message

---

[O.35105]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT SW EQPT
 /* [O.35105] */
 /* Working Entity: Switch Direction */
 "UNIT-[q]q-FLI:TOWKG"
;
```

### Explanation Of Parameters

---

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**TOWKG** - Switch to service entity

**mmmm** - Error condition code

| <b>mmmm</b> | <i>Explanation</i> |
|-------------|--------------------|
|-------------|--------------------|

|             |                      |
|-------------|----------------------|
| <b>ENEQ</b> | Unit is not equipped |
|-------------|----------------------|

|             |                      |
|-------------|----------------------|
| <b>SAOS</b> | UC is out of service |
|-------------|----------------------|

|             |                             |
|-------------|-----------------------------|
| <b>SNVS</b> | UC is in service but failed |
|-------------|-----------------------------|

|             |                                                             |
|-------------|-------------------------------------------------------------|
| <b>SAOS</b> | The service FLI is out of service or pested (TOSRVC option) |
|-------------|-------------------------------------------------------------|

|             |                                                     |
|-------------|-----------------------------------------------------|
| <b>SAWS</b> | The service FLI is already selected (TOSRVC option) |
|-------------|-----------------------------------------------------|

---

## **SW,TOWKG,EQPT,UNIT,MMFG**

### **SWITCH MMFG TO SERVICE**

#### **Explanation Of Command**

This command requests and reports a switch from multiplexer-multiple interface unit functional group (MMFG) P to MMFG c on a DS3 or HDS3 unit. MMFG P was serving the DS3 or HDS3 facility associated with MMFG c. The output message also reports the occurrence of automatic switchback from protection.

#### **Command**

[I.35121]

**SW-TOWKG-EQPT:[<xy>]:UNIT-[q]q:[ww]:MMFG-c;**

#### **Completion Message**

[O.35121]

    <xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
**M SW TOWKG EQPT::UNIT-[q]q:[ww]:MMFG-c COMPLD**  
;

#### **Denial Message**

[O.35121.01]

    <xy> yy-mm-dd hh:mm:ss LINK-n[vv]  
**M SW TOWKG EQPT::UNIT-[q]q:[ww]:MMFG-c DENY**  
    mmmm  
    /\* [0.35121.01] \*/  
    /\* <explanation of error condition code> \*/  
;

## Autonomous Message

[O.35121]

```
<xy> yy-mm-dd hh:mm:ss
A ff REPT SW EQPT
 /* [0.35121] */
 /* Working Entity: Switch Direction */
 "UNIT-[q]q-MMFG-c:TOWKG"
;
```

## Explanation Of Parameters

**UNIT** - Unit

**[q]q** - Unit number (1 through 16)

**MMFG** - Multiplexer-multiplexer interface unit functional group

**c** - The number of the service MMFG within the unit (1 through 6)

**TOSRVC** - To service

Priority of action

**M** - Manual

**A** - Autonomous

**mmmm** - Error condition code

**mmmm** *Explanation*

**ENEQ** Unit is not equipped

**SAOS** UC is out of service

**SNVS** UC is in service but failed

**ENEQ** Required FLI not equipped, not in service, or failed

**ENEQ** Req'd FMT not eqd, not IS, or failed, or inact side FMT not eqd, or not IS

**ENEQ** Service MXR is not equipped

**SAOS** Service MXR is out of service

**SAOS** Service MIU is out of service

**SAWS** The Service MMFG is not under protection

## **SW,TOWKG,T1,NPC,RT,DL,INCL**

**SWITCH::**

### **Explanation Of Command**

For SLC®-carrier, this command allows termination of protection switching on a digroup.

The **INCL** keyword must always be used for digroup A.

If the network processing circuit (NPC) option is used on input, the optional remote terminal (RT) or digital carrier line unit (DL) will appear. If the digroup (DGx) option is to be used, it must be accompanied by the RT or DL option.

### **Command**

#### **Nonhierarchical**

[I.39431]

**SW-TOWKG-T1 : [<xy>] : {NPC- [s] abc | DGx} : [ww] : [{RT | DL} - ffff] \**  
**: [INCL];**

#### **Hierarchical**

[I.39431]

**SW-TOWKG-T1 : [<xy>] : {NPC-uv-m-np | DGx} : [ww] : [{RT | DL} - ffff] \**  
**: [INCL];**

### **Completion Message**

---

#### **Nonhierarchical**

---

[O.39431]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SW TOWKG T1:: {NPC-[s]abc|DGx}: [ww]: [{RT|DL}-ffff]: [INCL] \
COMPLD
;
```

#### **Hierarchical**

---

[O.39431]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SW TOWKG T1:: {NPC-uv-m-np|DGx}: [ww]: [{RT|DL}-ffff]: [INCL] \
COMPLD
;
```

### **Denial Message**

---

#### **Nonhierarchical**

---

[O.39431.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SW TOWKG T1:: {NPC-[s]abc|DGx}: [ww]: [{RT|DL}-ffff]: [INCL] \
DENY
 mmmm
 /* [O.39431.01] */
 /* <explanation of the error condition code> */
;
```

## **Hierarchical**

---

[O.39431.01]

```
<xy> yy-mm-dd hh:mm:ss LINK-n[vv]
M SW TOWKG T1::{NPC-uv-m-np|DGx}:{ww}:{RT|DL}-ffff}: [INCL] \
DENY
 mmmm
 /* [0.39431.01] */
 /* <explanation of the error condition code> */
;
```

## **Autonomous Message**

---

### **Nonhierarchical**

---

[O.39431]

```
<xy> yy-mm-dd hh:mm:ss
A REPT SW TOWKG T1
 /* [0.39431] */
 /* {NPC No.|digroup name}:Bank id number */
 "{[s]abc|DGx}:{RT|DL}-ffff"
;
```

## **Hierarchical**

---

[O.39431]

```
<xy> yy-mm-dd hh:mm:ss
A REPT SW TOWKG T1
 /* [0.39431] */
 /* {NPC No.|digroup name}:Bank id number */
 "{uv-m-np|DGx}:{RT|DL}-ffff"
;
```

## Explanation Of Parameters

**NPC** - Network Processing Circuit

**[s]abc** - The 3- or 4-digit nonhierarchical NPC number

If NPC numbers are expressed in three digits, the valid values are:

DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                    | Unit<br>2                    | Unit<br>3                    | Unit<br>4                    | Unit<br>5                    | Unit<br>6                    |
|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|------------------------------|
| <b>NPC</b><br><b>001-160</b> | <b>NPC</b><br><b>161-320</b> | <b>NPC</b><br><b>321-480</b> | <b>NPC</b><br><b>481-640</b> | <b>NPC</b><br><b>641-800</b> | <b>NPC</b><br><b>801-960</b> |

If NPC numbers are expressed in four digits, the valid values are:

DS type NPC numbers listed by unit number, Unit Type FT (FTU)

| Unit<br>1                      | Unit<br>2                      | Unit<br>3                      | Unit<br>4                      |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>NPC</b><br><b>0001-0160</b> | <b>NPC</b><br><b>0161-0320</b> | <b>NPC</b><br><b>0321-0480</b> | <b>NPC</b><br><b>0481-0640</b> |
| Unit<br>5                      | Unit<br>6                      | Unit<br>7                      | Unit<br>8                      |
| <b>NPC</b><br><b>0641-0800</b> | <b>NPC</b><br><b>0801-0960</b> | <b>NPC</b><br><b>0961-1120</b> | <b>NPC</b><br><b>1121-1280</b> |
| Unit<br>9                      | Unit<br>10                     | Unit<br>11                     | Unit<br>12                     |
| <b>NPC</b><br><b>1281-1440</b> | <b>NPC</b><br><b>1441-1600</b> | <b>NPC</b><br><b>1601-1760</b> | <b>NPC</b><br><b>1761-1920</b> |
| Unit<br>13                     | Unit<br>14                     | Unit<br>15                     | Unit<br>16                     |
| <b>NPC</b><br><b>1921-2080</b> | <b>NPC</b><br><b>2081-2240</b> | <b>NPC</b><br><b>2241-2400</b> | <b>NPC</b><br><b>2401-2560</b> |

**uv-m-np**

- Hierarchical NPC number

**uv** - Unit number

**m** - Module number within the unit

**np** - NPC number within the module

The allowable numbers are presented below:

DS type NPC numbers listed by unit, module, and NPC Number  
Unit Type FT (FTU)

| Unit         | Module     | NPC          |
|--------------|------------|--------------|
| <b>01-16</b> | <b>1-4</b> | <b>01-40</b> |

**DGx** - Digroup (A,B,C,D)

**RT** - Remote Terminal

**DL** - Digital Carrier Line Unit (DCLU)

**ffff** - Bank identification number (0000 to 9999 inclusive)

**INCL** - Inclusive

**mmmm** - Error condition code

**mmmm**    *Explanation*

|             |                                          |
|-------------|------------------------------------------|
| <b>ENEQ</b> | Unit is not equipped                     |
| <b>SAOS</b> | UC is out of service                     |
| <b>SNVS</b> | UC is in service but failed              |
| <b>ENEQ</b> | FTMI is not equipped                     |
| <b>ENEQ</b> | NPC is unequipped                        |
| <b>SROF</b> | NPC Failed or Out of Service             |
| <b>IDNV</b> | NPC is a DGP                             |
| <b>IDNV</b> | NPC type is not DS type                  |
| <b>IDNV</b> | Bank id number not found                 |
| <b>SNVS</b> | NPC is not added                         |
| <b>IDNV</b> | Digroup name and bank id don't match     |
| <b>SNVS</b> | No protection switch is currently active |
| <b>SNVS</b> | Active CCN side is out of service        |
| <b>SNVS</b> | Boot in progress, can't service request  |
| <b>SNVS</b> | Line Loop Back is active                 |
| <b>IDNV</b> | Invalid switch request for DCLU          |



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## Glossary

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## Glossary

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### A

#### AAC

ACCULINK Access Controller

#### ABT

Abort

#### ACO

Alarm Cutoff

#### Active

For duplicated entities, the entity is providing service rather than operating in hot standby.

#### AI

Alarm Interface

#### AIS

Alarm Indication Signal (also known as all 1s signal)

#### Alarm Delay

The alarm delay (in seconds) for software-detected alarm conditions. Initial value is 20 seconds.

#### Alarm Indication Signal (AIS)

A signal transmitted downstream to indicate that network transmission line failures were detected upstream.

#### All Ones Signal

Another name for DS1 Alarm Indication Signal (AIS). It is defined to contain all ones in the terminal-to-terminal mode.

#### ALM

Alarm

#### Alphanumeric Characters

Letters and digits.

---

**Alternate Mark Inversion (AMI)**

A DS1 line code in which alternate one bits are positive and negative, but zero substitution is not used.

**AMI**

Alternate Mark Inversion

**ANSI**

American National Standards Institute

**AS&C**

Alarm Surveillance and Control

**ASCII Character**

Letters, digits, and symbols used in the American Standard Code for Information Interchange.

**ATAG**

Autonomous Message Tag

**ATP**

All Tests Passed

**Attribute**

Alarm indication level: major, minor, or no alarm.

**AUD**

Audit

**Autolock**

When the system autolocks an entity, it switches to protection and forbids return to the working entity even if the trouble clears. This is usually caused by multiple protection switches on that entity in a short time period.

**Autolock Number of Switches**

This parameter is the number of times that the system restores an entity to service (after intermittent failures) in a given autolock switching interval before the entity is autolocked.

**Autolock Release Time**

The number of hours between times when the system automatically releases autolock.

**Autolock Switching Interval**

An interval in minutes (see Autolock Number of Switches).

**Autonomous**

Done automatically by the system without any manual intervention from the user.

**Autoprovisioned**

Put in the provisioned state automatically by the system.

---

## **B**

### **B3Zs**

Bipolar with 3-zero substitution, a DS3 line code.

### **B8ZS**

Bipolar Eight Zero Substitution

### **Baud Rate**

Transmission data rate (bits per second) on an administrative link.

### **BBL**

Backbone Leg

### **BC**

Bus Controller

### **BCON**

Broadcast Cross-Connect

### **BDIS**

Broadcast Disconnect

### **BER**

Bit Error Rate

### **BER Metric**

Specifies the metric for calculating bit error rate at a DS3 interface port. Options are bipolar variations (BPV) or parity (PTY). (Initial value is BPV).

### **Bipolar Violation**

A violation of the alternating +1, -1 pattern in a 3-level code.

### **Bit Error Rate Threshold**

3 stands for 0.001, 6 stands for 0.000001.

### **Blue Code**

Same as AIS

### **BMTR**

Back-up Memory Transfer

### **Boot**

To transfer contents of a Memory Card into the system's working memory and system hardware. The contents of a Memory Card can include both system software and database.

### **BOS**

Bit Oriented Signaling

### **BPV**

Bipolar Violation

---

**BRD**

Broadcast Leg

**Broadcast**

Form a bridge connection.

**BSRF**

Basic Synchronization Reference Facility

**BT**

Bus Terminator

**BX**

Bus Extender

**Byte**

Usually refers to a group of eight consecutive binary digits, but sometimes used for bit groups of other sizes.

---

**C****CAS**

Channel Associated Signaling

**CATP**

Conditional All Tests Passed

**CBIT**

A DS3 line code in which parity checks on blocks of data are used to detect bits in error.

**CCB**

Cross-Connect Buffer

**CCI**

Clock and Control Interface

**CCIS**

Common Channel Interoffice Signaling

**CCITT**

International Telephone and Telegraph Consultative Committee

**CCN**

Cross-Connect Network

**CCNI**

Cross-Connect Network Interface

**CEF**

Capacity Expansion Frame

---

**CFA**  
Carrier Failure Alarm

**CFR**  
Synchronizer Configuration

**CGA**  
Carrier Group Alarm

**CHG**  
Change

**CI**  
Communications Interface

**CIU**  
Craft Interface Unit

**Clear (CL)**  
An alarm condition no longer exists.

**CLF**  
Carrier Line Failure

**CMAP**  
Channel Map

**COFA**  
Change-Of-Frame-Alignment

**Condition**  
The type of alarm indication.

**CP**  
Circuit Pack

**CPR**  
C-Bit Processor

**CPU**  
Central Processing Unit

**CRC**  
Cyclic Redundancy Checking

**CRO**  
Clock Reference Oscillator

**Cross-Connect**  
A piece of hardware used to interconnect line-terminating equipment, multiplexers, and other equipment.

**Cross-Connection**  
An interconnection between two specified NPC channels.

**Crosstalk**  
A signal induced into one transmission line from another transmission line.

---

**CRT**

Cathode Ray Tube

**CSS**

Controlled Slip Seconds

**CTAG**

Correlation Tag

**Current Value**

In the dialog mode, it indicates that the current value of a parameter is used by the system unless you direct otherwise.

**CV**

Coding Violations

---

**D****DACS**

Digital Access and Cross-Connect System

**Database**

A record of the system configuration and status. It contains cross-connections, status of entities and transmission lines, performance monitoring threshold values and collected data.

**DATS**

Digital Access Test Set

**DC**

Digroup Circuit or Direct Current

**DCC**

Disconnect Code

**DCLU**

Digital Carrier Line Unit

**DDC**

Dual Digroup Circuit

**DDS**

Digital Data System

**Default**

A value the system automatically uses for a parameter if you do not specify a value.

**Delimiter**

A colon, comma, or space used to separate two parameters in a command or message.

**Demultiplexer**

A device used with a multiplexed signal for recovering signals contained within it and restoring the distinct individual channels of these signals.

---

**DFB**

Dual Fuse Board

**Diagnose**

Test an entity.

**DIF**

DACS Interface Module

**DL**

Data Link

**DLC**

Digital Loop Carrier

**DM**

Dual Multiplexer

**DMA**

Deferred Maintenance Alarm

**DMAP**

Digroup Map

**DMB**

Digital Multipoint Bridge

**DMI**

Digital Multiplex Interface

**DMM**

Digital Multimeter

**DOTS**

Digital Office Timing Supply

**DPC**

Dual Primary Circuit

**DPLL**

Digital-Phase Locked Loop

**Driven**

A driven port is being monitored, and a good signal is expected.

**DS0**

Digital Signal Level 0 (64-kb/s)

**DS1**

Digital Signal Level 1 (1.544-Mb/s)

**DS1 Data Rate**

The DS1 Data Rate is calculated as follows:

$DS1 = (24 \text{ Channels} \times 8 \text{ bit/sample} + 1 \text{ frame bit}) \times 8000 \text{ samples/sec}$

$DS1 = 193 \times 8000 = 1.544 \text{ Mb/s}$

---

**DS1 Port**

A DS1 port in either a DS1 interface module or a DS3 interface module.

**DS3**

Digital Signal Level 3

**DS3U**

DS3 Unit

**DSP**

Digital Signal Processor

**DSPC**

Digital Signal Processor Circuit

**DSPI**

Digital Signal Processor Interface

**DSPU**

Digital Signal Processor Unit

**DSU**

Data Service Unit

**DSX**

Digital Signal Cross-Connect

**DTAC**

Digital Test Access Connector

**Duplex Entity**

A pair of entities in which one is active and the other is in hot standby (clock generators).

**Duplicated Entity**

A pair of entities in which one is active and the other is in hot standby (for example, the Synchronizer Cross-Connect (SXC) circuit packs).

---

**E****E1 Data Rate**

The E1 Data Rate is calculated as follows:

$$E1 = (32 \text{ Channels} \times 8 \text{ bit/sample}) \times 8000 \text{ samples/sec}$$

$$E1 = 256 \times 8000 = 2.048 \text{ Mb/s}$$

**NOTE:**

With this data rate, 30 channels carry traffic and two channels are reserved; one channel contains framing information and the other channel contains signaling information.



---

**E2A**

Type of Alarm Telemetry

**EBX**

Expanded Bus Extender

**ECCN**

Expanded Cross-Connect Network

**Echo**

Display of keystrokes entered from a terminal (passwords are not echoed).

**ECI**

Enhanced Communications Interface

**EDDC**

Enhanced Dual Digroup Circuit

**EDPC**

Enhanced Dual Primary Circuit

**EER**

Excessive Error Rate

**EFC**

Extended Frame Controller

**EIA**

Electronic Industries Association

**EID**

Entity Identification

**EMC**

Electromagnetic Compatibility

**EMIU**

Expanded Multiple Interface Unit

**EMTC**

Expanded Maintenance Circuit

**Enter**

Provision an entity by a command, not automatically by the system.

**Entity**

A specific piece of hardware (such as the Main Controller (MC) or Network Processing Circuit (NPC)) that has been assigned a name and is recognized by the system.

**Entity Identifier**

The name used by the system to refer to an entity.

**Equalizer**

A circuit adjustment used to maintain signal strength between desired limits.

**Equipped**

The entity is entered in the system database via a user provisioning command.

---

**ER**  
Error Rate

**ERS**  
Errored Seconds

**ES**  
Errored Seconds

**ESD**  
Electrostatic Discharge

**ESF**  
Extended Superframe

**ESR**  
Error Source Register

**ESR1**  
Error Source Register 1

**ESR2**  
Error Source Register 2

**ETSI**  
European Telecommunication Standardization Institute

---

## **F**

**FAL**  
Fuse Alarm Lamp

**FAS**  
Frame Alignment Signal

**FC**  
Format Converter

**FDL**  
Facility Data Link

**Fe**  
Extended Superframe Format

**FEBE**  
Far-End Block Error

**FELP**  
Far End Loopback

**FES**  
Far-End Errored Seconds

---

**FLI**

Facility-Line Interface

**FMAC**

Facility Maintenance and Administration Center

**FMT**

Formatter

**Forced**

A traffic-carrying entity (either service or protection) has been deliberately locked into a service providing state by manual command despite being bad.

**FPA**

Feature Package A

**FPB**

Feature Package B

**FPC**

Feature Package C

**FRADT**

Frame Audit

**FRER**

Framing Bit Error

**Fs**

Fx Framing Format

**FSES**

Far-End Severely Errored Seconds

**FTM**

Facility Terminating Module

**FTU**

Facility Terminating Unit

**FUAS**

Far-End Unavailable Seconds"

**FW**

Framing Word

---

**G****Grooming**

Rearrangement of DS1 signals in DS3 signals.

---

## **H**

### **HDB3**

High Density Bipolar 3 Zero Substitution

### **Header**

The first line of a message.

### **Header Date**

Specifies the current date as YYMMDD, where YY is the last two digits of the year, MM is the month, and DD is the day of the month.

### **Header Time**

Specifies the current time of day as HHMMSS, where HH is the hour (00 to 23), MM is the minutes, and SS is the seconds.

### **HECI**

High-Speed Enhanced Communications Interface

### **Hierarchy**

An orderly ranking or sequence of elements, such as that of menus presented at a terminal.

### **Hit**

A disruption of service that lasts for less than 1 second. See Outage.

### **Hot Standby**

An entity ready for fast, automatic placement into operation to replace an active entity.

### **HUBID**

Hub Identifier

---

## **I**

### **ICLD**

Idled

### **Idle**

An output port is idle if it is not cross-connected to an input port.

### **Idle Channel**

A channel on an NPC that has not been cross-connected.

### **IFTU**

Integrated Facility Terminating Unit

### **In Service**

The entity is performing normal service functions, either active or standby.

---

**ISX**

Integral Shelf Cross-Connect

**ITU-TSS**

International Telecommunication Union-Telecommunication Standardization Sector

---

**J****Jitter**

Short term variations in the phase of a digital signal.

---

**K****kb/s**

Kilobit Per Second

**kHz**

Kilohertz

---

**L****LAN**

Local Area Network

**LBO**

Line Build-Out

**LED**

Light-Emitting Diode

**LFA**

Loss of Frame Alignment

**LILB**

Line Interface Loopback

**Link ID**

The location and type of a user interface link.

**LLB**

Line Loopback

---

**LMA**

Loss of Multiframe Alignment

**Location**

The specific entity involved.

**Loopback**

A circuit arrangement that causes a received signal to be returned to its source.

**LOS**

Loss of Signal

---

**M****M13**

A standard format used for DS3 signals

**Maintenance**

The entity has been locked into a non-service providing state by a manual command.

**Maintenance Condition (MCOND)**

MCOND is a condition in which the Main Controller (MC) is isolated from system hardware in order for the user to perform memory transfer operations. Placing the MC in MCOND is non-service affecting. When the MC is in the MCOND service state, the system software and database are not transferred to the Memory Cards. The Maintenance Condition enables the user to transfer database and/or system software among the Memory Cards and the MC's Random Access Memory (RAM) in a controlled manner via user commands. The MCOND service state is also used to perform system software upgrades.

**Mapped**

Cross-Connected

**Mapped**

Cross-connected.

**Mb**

Megabit

**Mb/s**

Megabit Per Second

**MBER**

Minor Bit Error Rate

**MC**

Main Controller

**MCOND**

Maintenance Condition

---

**MCP**

Main Controller Peripheral

**MEMA**

Memory Card Slot A

**MEMB**

Memory Card Slot B

**Memory Location**

Specifies the equipment, DS1 interface port, or DS3 MUX port location associated with a memory type.

**MER**

Multiframe Error

**MI**

Maintenance Information

**MIU**

Multipoint Interface Unit

**MJU**

Multipoint Junction Unit

**MMFG**

Multiplexer-MIU Function Group

**MML**

HuMan-Machine Language

**MP**

Main Processor

**MPDIS**

Multipoint Disconnect

**MPM**

Multipoint Mode

**MTC**

Maintenance Circuit

**MXR**

Multiplexer

---

**N**

**NA**

No Acknowledgement

---

**NDL**

No Data Link

**NEBS**

Network Equipment Building Systems

**Network Element**

A DACS II ISX system is a network element.

**Network Element**

A DACS II frame is a network element.

**NFW**

Not Framing Word

**NG**

No Good

**NOBBL**

No Backbone Leg

**Notification Code**

The notification code for alarm and status conditions, which include: MJ - major alarm; MN - minor alarm.

**Notification Code**

The notification code for alarm and status condition which include: MJ - major alarm; MN - minor alarm; NA - no alarm (status only); or CL - cleared alarm.

**NPC**

Network Processing Circuit

**NPCTG**

Network Processing Circuit Test Group

**NPCTP**

Network Processing Circuit Test Port

**NSA**

Nonsignaling Associated

**NZCS**

No Zero Code Suppression

---

**O**

**OA&M**

Operation, Administration and Maintenance

**OCNT**

One-Way Cross-Connect, Terminated



---

**ODIS**

One-Way Disconnect

**OFS**

Out-Of-Frame Seconds

**One-Way Cross-Connect****OOS**

Out-of-service

**OS**

Operations System

**Out Of Service (OOS)**

The entity is not providing its normal service function (removed from service) either because of a system problem or because it has been removed from service manually.

**Out-of-Service (OOS)**

The entity is not providing its normal service function (removed from service or protected) either because of a system problem or because it has been removed from service manually.

**Outage**

A disruption of service that lasts for more than one second. See Hit.

---

**P****Parity Check**

To determine whether a block of digital data has been corrupted in transmission, you can use an even-parity format in which an extra bit is added to the block at the transmitter if necessary so that the block always contains an even number of one bits. A parity-checking circuit at the receiving end can determine whether an error has occurred in transmission. An odd-parity format can also be used for the same purpose.

**Parity Check**

To determine whether a block of digital data has been corrupted in transmission, you can use an even- or odd-parity format in which an extra bit is added to the block at the transmitter if necessary so that the block always contains an even number of one bits. A parity-checking circuit at the receiving end can determine whether an error has occurred in transmission.

**PBA**

Primary Block Alarm

**PBC**

Primary Block Circuit

**PBF**

Primary Block Failure

---

**PBX**

Private Branch Exchange

**PCM**

Pulse Code Modulation

**PCMCIA**

Personal Computer Memory Card International Association

**PDS**

Program Documentation Standards (Language)

**PF**

Printout Follows

**PFW**

Pseudo-Frame Word

**PLL**

Phase-Locked Loop

**PMA**

Prompt Maintenance Alarm

**PNI**

Packet Network Interface

**POTS**

Plain Old Telephone Service

**Primary Line**

The second line in an output message.

**Program**

The software that directs the operation of the main controller and other frame elements.

**Protocol**

Detailed format and procedure used for transmitting data.

**Protocol**

Detailed format and procedures used for transmitting digital data.

**Protocol Type**

Indicates the protocol supported on the interface link.

**Provisioned**

The entity has been configured by the user and entered into the system database and is ready to be restored to service.

**Provisioned**

The entity is ready to perform its intended function"

**PU**

Power Unit

**Pulse Code Modulation (PCM)**

The process by which analog signals are sampled, quantized, and coded into a digital bit stream.

---

**Pulse Code Modulation (PCM)**

The process by which analog signals are sampled, quantized, and coded into a digital bit stream.

**PVC**

Permanent Virtual Circuit

---

**R**

**R16**

Remote Alarm Indication in TS16

**RAI**

Remote Alarm Indication

**RAIS**

Remote Alarm Indication Signal

**RAM**

Random Access Memory

**RBER**

Remote Bit Error Rate

**RDC**

Red Circuit

**REER**

Remote Bit Error

**Released**

If an input port, it is not under test access; if an output port, it is not cross-connected to an input port under test access.

**Released**

If an input port, not under test access; if an output port, not cross-connected to an input port under test access.

**RL**

Retry later

**RMS-D**

Remote Measurement System - Digital

**RMS-I**

Remote Measurement System - International

**Rollover**

Operation used when the transmission facility between the system and an upstream system is to be replaced.

---

**RT**

Remote Terminal

**RTS**

Remote Test System

**RTS-5A**

Remote Test System 5a

---

**S****SAP**

Status and Alarm Panel

**SARTS**

Switched Access Remote Test System

**SCC**

Subrate Cross-Connect

**SCCSAI Switching Control Center System Asynchronous Interface****SECH**

Subrate Establish Command

**SERS**

Severely Errored Seconds

**SID**

Source Identifier

**SNIDER**

Protocol (message format) used on administrative links.

**SNIDER**

Protocol (message format) used on asynchronous administrative links.

**Software ID**

Gives the software version information for a system: g - is a one-digit number giving the software release; i - is a two-digit number giving the issue; r - is a one-digit number giving the point release.

**Software ID**

The software version information for the system.

**SPU**

Synchronizer Power Unit

**SRM**

Subrate Multiplexer

---

**SSC**

Secondary Storage Controller

**SSP**

Select Synchronization Port

**Standby**

Entity is one of a duplicated pair, but not providing service. It is ready to be used to replace a similar entity either by protection or by duplex switching.

**Standby**

The entity is in service, but is not providing service functions. It is ready to be used to replace a similar entity either by protection or by duplex switching.



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